

February 2026

Issue #223



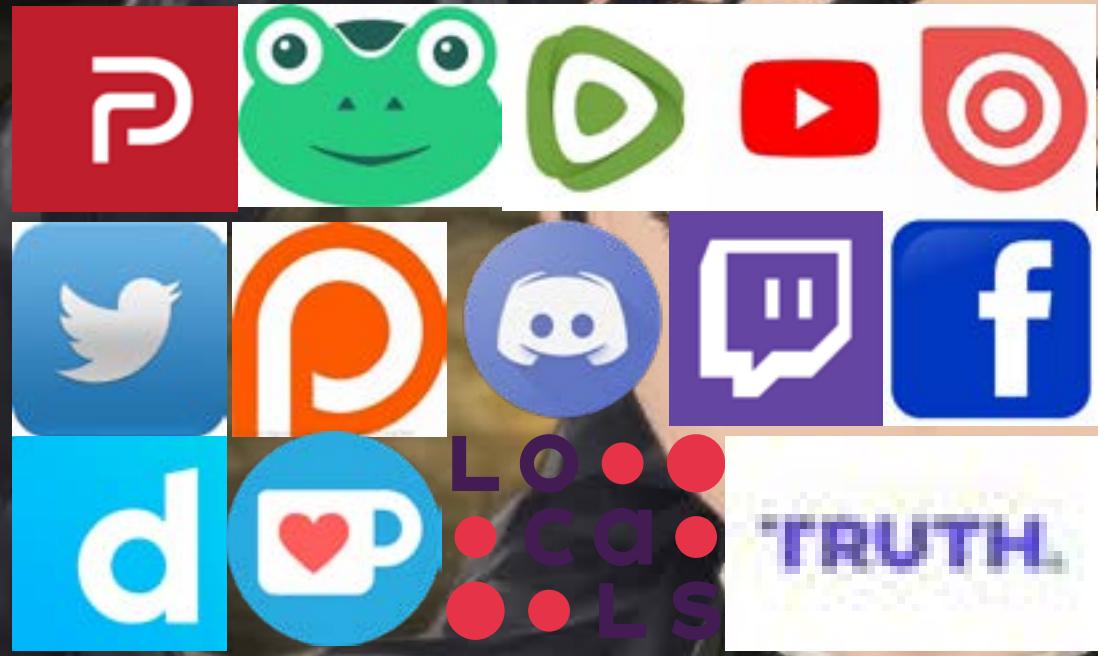
The VOICE of the FAMILY in GAMING

TM

Dragon Quest  
VII Reimagined is for  
the RPG gamers.

©

Links:  
[Home Page](#)



### Section

Editor's Desk  
Female Side  
Comics  
Sound Off  
Look Back  
Family Games  
Devotional  
In The News  
We Would Play That!  
Reviews  
Sports  
Developing Games  
Now Playing  
Last Minute Tidbits

### Page(s)

4  
5  
7  
8 - 10  
12  
13  
14  
16 - 23  
24  
25 - 37  
38 - 41  
42 - 67  
68 - 85  
86 - 114

## STAFF:

Editor in Chief: Paul Bury  
Art Director: Yolanda Bury  
Sports: Frank  
Music: Shirley  
History: Patricia  
Gaming Journalist: Sam  
Working Man Gamer: Secret  
Teen Gamer: Secret

### Important Legal Disclaimer:

"Family Friendly Gaming" is trademarked. Contents of Family Friendly Gaming is the copyright of Paul Bury and Yolanda Bury with the exception of trademarks and related indicia (example Digital Praise); which are property of their individual owners. Use of anything in Family Friendly Gaming that Paul and Yolanda Bury claims copyright to is a violation of federal copyright law. Contact the editor at the business address of:

Family Friendly Gaming  
7910 Autumn Creek Drive  
Cordova, TN 38018  
Pbury@familyfriendlygaming.com

Trademark Notice  
Nintendo, Sony, Microsoft all have trademarks on their respective machines, and games. The current seal of approval, and boy/girl pics were drawn by Elijah Hughes thanks to a wonderful donation from Tim Emmerich. Peter and Noah are inspiration to their parents.

# Editor's Desk

## Up and Down

I am writing this near the end of the year of our Lord 2025. This has been an up and down year. I hope 2026 is a bit better than 2025 has been in some regards. In other regards I hope 2026 improves upon some growth and gains in 2025. Let us spend some time focusing on some of the good from 2025. The website views on our website continued their really good growth. Most months were over two million hits. The unique IP addresses climbed quite nicely in 2025 as well. Everything on YouTube, Rumble, Bitchute, and Odyssey grew quite nicely. We reached 450K subscribers on YouTube. We cross over one thousand subscribers on Twitch. We are almost to 1.6K on subscribers on Rumble. I do not know the total unique IP addresses that have used the website as of yet. I know it grew yet again. We worked with a wonderful gentleman as a YouTube manager and grew every single aspect on the channel.

I got through another Just Dance video game in 2025. I played through Mega Man Battle Network 3 and Final Fantasy Pixel Remaster III. I gave my word that I would try and get to one of those games a year each year. I have plans to get started on Mega Man Battle Network 4 very soon. I like to get my chores out of the way whenever possible. I started playing Dragon Quest III HD-2D Remaster in 2025. I hope to wrap it up in early 2026. I got a fair distance in Pokemon Legends Z-A in 2025. I hope to wrap that one up in early 2026 as well. Played through numerous other video games like Kirby Air Riders, Donkey Kong Bananza, Fantasy Life i The Girl Who Steals Time, Mario Kart World and more.

Twelve more issues of the Family Friendly Gaming magazine were created, and published. We released a short every single day in 2025. We process the live streams into videos for the other video channels. We planted, and harvested another garden. We made jam, and other canning things. We have been working on things like home made juices. We are working on getting our debt under control. We are making plans for the future. Lord willing we can get to those plans.

God allowed us to live another year. There have been physical challenges. There have been emotional challenges. The COVID brain fog has been one of the major challenges for both Yolanda and myself this year. Noah finished his internship and got a job in 2025. It is a part time job but he has been enjoying it and doing a good job. Peter had some trauma and turmoil in 2025. Thankfully he is back home away from some bad people, and a bad situation. Peter also got a new job that pays more money so he is happy about that. Yolanda contin-



# FEMALE SIDE

## Did not Do so Good

A lot of us here at Family Friendly Gaming are reflecting on 2025. I had so many plans. I wanted to get some more craft videos done in 2025. I did not reach my goal. I did get some more shorts done in 2025. I got into a regular practice of doing shorts thanks to my hubby. Paul is really good at finding opportunities. In a lot of ways he gets so many things done because he sees an opportunity and takes it. He could probably teach a class on that. It comes down to focus, and perspective he would say. I did get some regular food videos in 2025. Paul had an idea for me in 2025 that did not quite happen. I am still thinking about it. I am still trying to figure it out. Any clue as to what I am discussing here? A live stream on YouTube or Rumble where I do a craft or a food related item. It is an interesting idea. It does take a little bit of a setup. There is a channel with a lady from Oregon that I like to watch that does something similar I think.

Even after twenty-five years of marriage I still learn from my hubby Paul. He still continues to teach me things. This is a new year and I can work on doing better. I want to get more craft videos done again. Maybe a live stream that is turned into a video is the way to go. I will try and figure that out. I could get better at getting my chores done first and then relaxing later. I guess the concern is I will never get to relax. I see it with my hubby Paul quite often. He goes like the Energizer Bunny. He does not get much time to relax. The other side of the coin is I do not get all of the chores done all of the time. So maybe I need to limit my own relaxation time to ensure the chores get done. Maybe I reward myself with some relaxation time after getting chores done. That is definitely something to ponder.

I want to do better in 2026. Once I get a handle around some other things we are working on I plan on asking for some help to get things setup. I know Paul would love for me to show off more of the different kinds of juice I have made. I really feel that like is more healthy for our family - home made juice. We use way less sugar than what you can buy at the store. It does take more time to make the juice but isn't the health of your family important? My answer to that question is a resounding yes. Paul has been teaching me some cool things like how to do the clipart with the new image software. I find that very interesting. I upload videos to Rumble, BitChute and Odyssey a couple of times a week. I continue to upload the videos to YouTube. We are actually uploading a few more videos a week as well. We are giving YouTube channel members some additional videos each week. I am very thankful for

all of the support all ya'll have provided.

There is so much we do on a daily, weekly, and monthly interval. I look back and see all of the progress. I see all of the things done. It encourages me to keep going. To keep getting these things done. We are reaching more people for the Kingdom of God. We are shining as a light on a hill in a dark video game industry. We have reached out into comics, movies and television shows. What is the next area of growth for Family Friendly Gaming? I know another sector that Paul wants to slowly get us into. Will it happen in 2026. Stay tuned. Keep it here. You will find out with us. Appreciate all of your donations, subscriptions, memberships, book purchases, and more. We can do it with your support.

God bless,  
Yolanda Bury



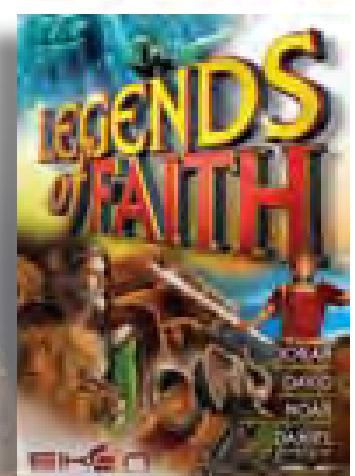
# LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863  
1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

## 14 DVD ROM titles

**\$10.99 each**

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840642
Obedience	EAN 5060209840758
Parables of Jesus 1	EAN 5060209840765
Parables of Jesus 2	EAN 5060209840727
Power and Glory	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

## 6 COMIC titles

<b>\$1.50 (issues 1-4) \$2.99 (issues 5,7)</b>
Issue 1 Jonah ISBN 9781904064947
Issue 2 Samaritan ISBN 9781907731006
Issue 3 Adam & Eve ISBN 9781907731013
Issue 4 Christmas ISBN 9781907731068
Issue 5 Easter ISBN 9781907731075
Issue 7 Titanic ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.



For a complete listing, visit our reference only website

[www.homeschoolstore.com](http://www.homeschoolstore.com)



Products can be ordered from your local Homeschool Retailer.

# Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

# SOCIAL MEDIA TIDBITS

**B** @BlueDog-f9n 14 hours ago  
appreciate you.   
Reply 1 reply  2 

**@FamilyFriendlyGaming** 17 minutes ago  
appreciate you.   
Reply  1 

**P** @peanut191972 16 hours ago  
so good, great video. ROCK ON!!!   
Reply 1 reply  6 

**@FamilyFriendlyGaming** 16 hours ago  
thanks   
Reply  6 

**mjnfduhbrbh4858** liked your post 4 days ago  
FamilyFriendlyGaming @FamilyFriendlyGaming  
Going Live! Broadcast #twitch #livestream #Kirby #Air #Riders here [twitch.tv/family\\_friendly\\_gaming...](https://twitch.tv/family_friendly_gaming)   
FAMILY FRIENDLY GAMING twitch.tv Family\_Friendly\_Gaming - Twitch 

**Game Dude** liked your post  
Christmas CinnaMutt Roll Crunch [youtube.com/shorts/Ef55jYF...](https://youtube.com/shorts/Ef55jYF...) #ffg #video #funny #wow #cool #amazing #family #friendly #gaming #love #cute #christmas #cinnamutt #roll #crunch #princess #dog #doglover #dogs #dogshorts #puppy #animals #cute #pet #shortvideo #shortsfeed #shortsvideo

# Advertisement

# SOUND OFF



The Sound Off section is where you the reader/emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

## I Want to Buy Family Friendly Gaming

The coolest thing about Family Friendly Gaming is ya'll share the behind the scenes information. I had no idea that there are these people trying to buy Family Friendly Gaming. Has your story helped deal with the people wanting to buy Family Friendly Gaming? Now they have a story to read are they being more respectful of your time? Are any of them paying to schedule meetings with you now?

I am just curious to see if it helped out or not. I have a feeling that it did not really help much. It feels like (to me) that they never do their due diligence. They are just lazy, sloppy, and impatient.

Am I right?

- Jack

{Paul}: Jack,

Thank you for the support. It is very important to us that everyone is able to read the articles and know what is going on. We are open and transparent here at Family Friendly Gaming. We want all ya'll to know the different things we are dealing with, and how things are going. On top of that this is exactly how I am. I share because I care. At times others have told me I have word vomit of all of my different thoughts related to different topics.

The immediate reaction to the I Want to Buy Family Friendly Gaming story was a bit surprising to me. I had multiple people on LinkedIn reach out to me. I thought they would buy a vowel and get a clue. Nope. The exact opposite happened. They thought I wanted to sell Family Friendly Gaming to them on their auction sites. When I sent them the exact story they vanished. It was actually kind of funny. They must have realized just how clueless they were with their reaching out. At least now I have a story I can point these people to. It is

up to them to be professional from that point on.

## Mega Man Battle Network 4

Do you plan on playing Mega Man Battle Network 4 on your Twitch channel in 2026? I know you said you plan on doing one of them a year. In 2025 you played Mega Man Battle Network 3. So I believe



Mega Man Battle Network 4 is the next one to play. I am really happy you have been playing that and the Final Fantasy Pixel Remaster games. I wish more awesome family friendly streamers played games like these on their channels.

- George

{Paul}: George,

First and foremost - excellent question. Thank you so much for that. I am writing this near the end of 2025. I am almost done with Kirby Air Riders. I was looking at Ys X Nordic, but that could take me three months to get through. I do want to get to Ys X Nordic at some point. At this moment in time I am planning on starting Mega Man Battle Network 4 once I finish Kirby Air Riders. So yes I plan on making Mega Man Battle Network 4 the main game on Twitch (Sundays and Mondays) until I complete the game. I will probably start work on Final Fantasy IV Pixel Remaster after that. Again that is the plan on this time. There are constantly new games coming out that catch my eye. I like to get the Mega Man Battle Network 4 and Final Fantasy IV Pixel Remaster out of the way earlier in the year. I like to get my chores out of the way because you never know what can happen later in the year. I am looking forward to getting to both of those retro games really soon. Hopefully

# SOUND OFF Continued



even before this is published.

## Goldin and Family Friendly Gaming

I was watching King of Collectibles Season Three and saw that Goldin was reaching out to social media influences. That got me wondering about Family Friendly Gaming. Has Goldin reached out to Family Friendly Gaming?

Have they tried to do anything with ya'll?

- Raquel

{Paul}: Raquel,

Thank you so much for a very good question. No Goldin has not reached out to anyone at Family Friendly Gaming. I am aware of who they are and what they do. Your question got me thinking. Is there anything we have that Goldin could auc-

tion off. I would need to go hunting around, but I think we still have the first issue of Wyldcard's Way and Family Friendly Gaming available. Those are definitely very rare. I am not too sure there is much of a market for either of them though. You need something that is rare and there needs to be a market for it. Now if we could consign any of those for a six digit figure I would be open to a conversation with Goldin. Who knows maybe we could do some business there. If they wanted us to work with them on some social media stuff we would also be open to a conversation. If the price is right then we are open to some talks on the issue.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@.familyfriendlygaming.com. Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly'. Go online for advertisement rates.



# Look BACK

# Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



## Pit, Card Game

### Product Description

The whole family will love playing the Pit Card game from Winning Moves Games. Designed for ages 7 years and older, shout your deal and trade your cards to "corner" the market. Be the first to get all the cards of one commodity, slap the "Corner!" board and you'll win the hand. For 3 to 8 players.

Contents include:

74 Casino-Quality cards  
"Corner!" board

### Product Information

Title: Pit, Card Game  
Format: Gift  
Vendor: Winning Moves Games  
Publication Date: 2015  
Dimensions: 3.625 X 5.75 X 0.75 (inches)  
Weight: 6 ounces  
UPC: 714043010123  
Ages: 7-12  
Stock No: WW010123



# DEVOTIONAL

## Suffering and Glory

How often do we focus on the amazing blessings that will come in the next life? How often do we focus on all of the good we are doing for the Kingdom of God? How often do we focus on the issues, problems and pain we have in this world? **Romans 8:18-21** *I consider that our present sufferings are not worth comparing with the glory that will be revealed in us. 19 For the creation waits in eager expectation for the children of God to be revealed. 20 For the creation was subjected to frustration, not by its own choice, but by the will of the one who subjected it, in hope 21 that the creation itself will be liberated from its bondage to decay and brought into the freedom and glory of the children of God.* The Apostle Paul had an amazing focus and perspective in his life. To this day his letters shows us the focus we should have in our lives. How many of us follow that fine example?

It did not dawn on me that patience is a major part of this process. We must be patient for the good things. We must acknowledge the work we do

on Earth has a heavenly impact. **Romans 8:22-24** *We know that the whole creation has been groaning as in the pains of childbirth right up to the present time. 23 Not only so, but we ourselves, who have the first fruits of the Spirit, groan inwardly as we wait eagerly for our adoption to sonship, the redemption of our bodies. 24 For in this hope we were saved. But hope that is seen is no hope at all. Who hopes for what they already have? 25 But if we hope for what we do not yet have, we wait for it patiently.* There is a bigger picture at work than just our day to day activities.

What do we do when we do not know what to do? Have you ever reached a point where you have no plan, and no answers? The Apostle Paul has your back there too. **Romans 8:26-27** *In the same way, the Spirit helps us in our weakness. We do not know what we ought to pray for, but the Spirit himself intercedes for us through wordless groans. 27 And he who searches our hearts knows the mind of the Spirit, because the Spirit intercedes for God's people in accordance with the will of God.* Trust God. Trust the

Holy Spirit. We do not need to have all the answers. We do not need to have a plan all of the time.

God has our best interests at heart. **Romans 8:28** *And we know that in all things God works for the good of those who love him, who have been called according to his purpose.* God loves us. God chose us. There are times where something painful leads to something so much better. Look at the life of Job and what happened to him. The same can be said for us as well.

God Bless,  
Paul Bury

## PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



## Devotional February

BY  
PAUL BURY

# In The NEWS

## CONTENTS

### Story

- Neon Inferno Releases
- Crusader Kings III Legends of the Dead Releases
- Magic Chess Go Go Season 4 launches
- Stellaris Species Pack Releases
- Nitro Deck 2 Announced

### Page(s)

- 16 - 17
- 18
- 19 - 20
- 20 - 21
- 22 - 23

I'm thrilled by the early response to the game, which seems to be almost unanimously positive," said the game's developer Sri Kankanhalli.

"There's no doubt: November 20th will be overwhelming," he continued. "All I'll do that day (and likely the first few days after) is furiously refresh the first player reviews, reading or watching your reactions. For without you, my studio doesn't exist, and without my studio, I don't exist. So thank you for all of your patience and your support over this time."

Neon Inferno is a stylish cyberpunk run-and-gun shooter from the creator of 2021's Steel Assault. Going lone wolf or guns blazing with a partner in the game's co-op mode, players assume the role of either Angelo or Mariana as they fight for a fledgling crime family striving for power against a corrupt NYPD and other crime syndicates in the war-torn city.

The deadly duo will need to fight their way through an army of heavily-armed cops, trained killers, and mechanized monstrosities. Thankfully, they have a few tricks up their sleeves, including bullet time, which allows them to deflect certain projectiles back at enemies they choose—regardless of whether they're in the foreground or background!

With multiple upgrades available to unlock and equip between missions, various difficulties to master, an Arcade Mode, and two-player co-op, Neon Inferno offers a full clip of content to blast their way through.

#### Key Features:

Shoot close, aim far: a dynamic blend of side-scroller and gallery-shooter, where the action takes place in both foreground and background (like playing Contra and Wild Guns at the same time).

Glorious 32-bit Style: A sci-fi cityscape rendered in beautiful pixel art and backed by an evocative soundtrack

### Neon Inferno Releases

Indie publisher Retroware and NYC-based developer Zenovia Interactive (Steel Assault) are ready to turn up the heat, as their hotly anticipated cyberpunk run-and-gun Neon Inferno rages onto consoles and Steam digitally.

For those wanting to get an early taste of Neon Inferno's frantic firefights, which combine the explosive side-scrolling action of Contra and Metal Slug with the gallery shooting of classics like Wild Guns and Cabal, there's a demo available to download on Steam and the Xbox Games Store. This demo offers players an early slice of the action, allowing you to get a taste of its punishing gunplay, master deflecting enemy shots with your blade in bullet time, and battling ruthless bosses who will test your skills to the limit.

"I'm incredibly excited to finally share Neon Inferno with the world, after almost four long years of development, and

Two-Player Co-op: With danger lurking around every street corner, wouldn't you be better off with a friend?

Satisfying Arcade Challenge: Enjoy a playthrough on an easier mode...or put your skills and resilience to the test with 1-credit-clear arcade mode. [Neon In-](#)



### Crusader Kings III: Legends of the Dead Releases

Live the life of a legendary ruler in *Legends of the Dead*, a core expansion to *Crusader Kings III* on console. Claim the heroic mantle of your legendary ancestors and promote your fame across your realm as your character undertakes legendary activities and performs great feats.

Available today, *Crusader Kings III: Legends of the Dead* adds a host of new actions and decisions to Paradox's celebrated medieval grand-strategy role-playing game for the Xbox Series X|S and Playstation 5 platforms. *Legends of the Dead* is the first piece of Chapter III for *Crusader Kings III* on console. This chapter allows you to purchase a year's worth of upcoming content in a single bundle.

Features of *Crusader Kings III: Legends of the Dead* include:

**Legends:** Commission an epic retelling of your family history or build your own heroic reputation through great deeds. Promote this legend, far and wide, and see how the stories of the past reverberate through the centuries, and more glory to legendary dynasties.

**Legendary Playstyle:** Leverage your living legend status through new Decisions and actions, keeping the stories of your family in the minds of a continent, strengthening the legitimacy of your rule and allowing further choices.

**Legendary Buildings:** Establish a reputation as a grand builder like the Pharaohs of old,

constructing great churches and fortresses to impress future generations.

**Legendary Feasts:** Become known as the world's greatest host, throwing the best parties with the most impressive entertainment, inspiring your guests to spread the tale of your legendary generosity.

**Court Chroniclers:** Hire an official historian to spread the story of your dynasty's great accomplishments, or use your poets and musicians to turn your actions into art.

**Heroic Legacy:** A new dynastic bloodline for the heirs of legendary characters, even using the great deeds of ancestors to justify claims from the distant past.

**Illness and Mourning:** New diseases like the Bloody Flux, Measles and Holy Fire may ravage your court, but you can honor your deceased loved ones with dignified Funeral rites, according to your faith.

**The Black Death:** The greatest scourge of the Middle Ages strikes down noble and commoner alike, radically transforming the political and social environment. Prepare your realm and prepare your soul, because a rampaging plague may be the strongest enemy facing your rule.

**New Art:** Both life and death are given new energy with the celebrated art style that *Crusader Kings III* fans have come to appreciate. A new exclusive Map Table opens up new varieties of clothing, unit models and holding designs for extra flavor.

*Crusader Kings III: Legends of the Dead* is available now both as a separate purchase and as a part of Chapter III for *Crusader Kings III* on Console. For pricing, please consult the relevant storefront for your platform.



### Magic Chess Go Go Season 4 launches

*Magic Chess: Go Go* (MCGG) Season 4 launches, teaming up with THE KING OF FIGHTERS (KOF) for the game's first collaboration! This milestone partnership brings the fighter universe to the chessboard with eight themed commander skins, two new synergies, and a KOF-inspired chessboard skin. In addition, players can look forward to the Promo Diamonds event, new battle modes, and fight their way to the top in the GO1 World Championship (GO1)—MCGG's first international tournament. Published by Skystone Games, the new season demonstrates its commitment to creating engaging gaming and esports experiences worldwide.

Don your fighter gear in Season 4. MCGG kicks off its first-ever collaboration by joining forces with KOF—the legendary franchise that has inspired generations of gamers. The battlefield will be decked out in combat with eight all-new KOF-themed commander skins, featuring Aurora "Kula Diamond", Chou "Iori Yagami", Dyrroth "Chris", Karina "Leona", Guinevere "Athena Asamiya", Gusion "K", Paquito "Terry Bogard", and Valir "Kyo Kusanagi". Be prepared to emerge a #FightersReborn as the collaboration unleashes two exclusive synergies, KOF and Mortal Rivals, alongside with a limited-time chessboard skin. More information on the new skins and synergies can be found in the Appendix.

The collaboration also introduces the Destined Duel event, where players can earn up to 70 Leona Draw Tokens, KOF Deploy Effects, and the Johnson "Death Chariot" skin. Set in a retro arcade-inspired interface, Destined Duel immerses players in the classic fighting spirit of KOF. Players can also enjoy Promo Diamonds (in-game currency) to unlock generous discounts on in-game items. By participating in events, logging in, and more, players can collect commanders and chessboard skins to upgrade their battlefield experience.

Gao "Skyhook" Chong, MCGG Producer said: "Working with KOF is a huge step for MCGG, and we're especially excited since it's our first collaboration. Bringing this iconic franchise into our universe allows us to explore new ways to merge strategy and combat while offering players more depth and variety in how they approach the game. This is not just a crossover—it's an expansion of our IP and a showcase of how our game can grow beyond auto chess while keeping strategic gameplay at its core. We're excited to see how players from both

worlds adapt, compete, and make the MCGG battlefield their own!"

Outfight, outsmart, dominate the chessboard

The new Commander Power Cards introduces a new layer of strategy to the battlefield. Each commander now wields unique powers, allowing players to experiment with devastating combinations. Players can select their own Commander's Power Card for enhanced abilities or harness the strength of other Commanders for a unique advantage. Players can turn the tide of battle by picking the right cards at the right time—rewarding bold strategy and skill as they fight to dominate the chessboard.

Step into the new Arena Mode, where every player has unlimited time in the preparation round to build their ultimate lineup. Plan your strategy, position your commanders, and unleash deadly combinations to dominate the battlefield. The Arena Mode features an exclusive ranking system, where players' ranks depend on the number of Arena Trophies. Win rounds, climb the leaderboard, and prove you have what it takes to be the top fighter!

As the rounds progress, Commanders level up automatically and players receive random Go Go Cards and powerful Equipment to strengthen their forces. They can also purchase game-changing items from the Arena Shop to earn an edge in fights. Before each duel, engage in the high-stakes Betting Mechanism—double your trophies for massive rewards, but beware as one wrong move could cost you heavily.

Fight to become the first MCGG world champion

MCGG Season 4 returns with the MCGG Rising Star (MRS), offering 14 direct slots to the upcoming GO1. The inaugural edition of MCGG's most prestigious international tournament will take place alongside the M7 World Championship (M7) in Jakarta, Indonesia, in January 2026. As part of the M7 Carnival, MCGG will join Mobile Legends: Bang Bang (MLBB) in turning Indonesia into a global sporting stage, uniting top teams, players, and fans from around the world in a celebration of esports.

With its democratic and accessible gameplay, MCGG makes it possible for any player to compete at the highest level. By empowering all players to rise as champions, MCGG brings its vision of inclusive esports onto the international stage. The title will make history at the 33rd Southeast Asian (SEA) Games in Bangkok, Thailand, marking the first time a mobile auto chess game will feature at the biennial regional

## In The News Continued



sporting event. On 12 December, the MCGG demonstration match will open the Games with a #BattleofWits, where every player has the chance to test their strategies, outsmart their opponents, and prove that anyone can rise to become a champion.

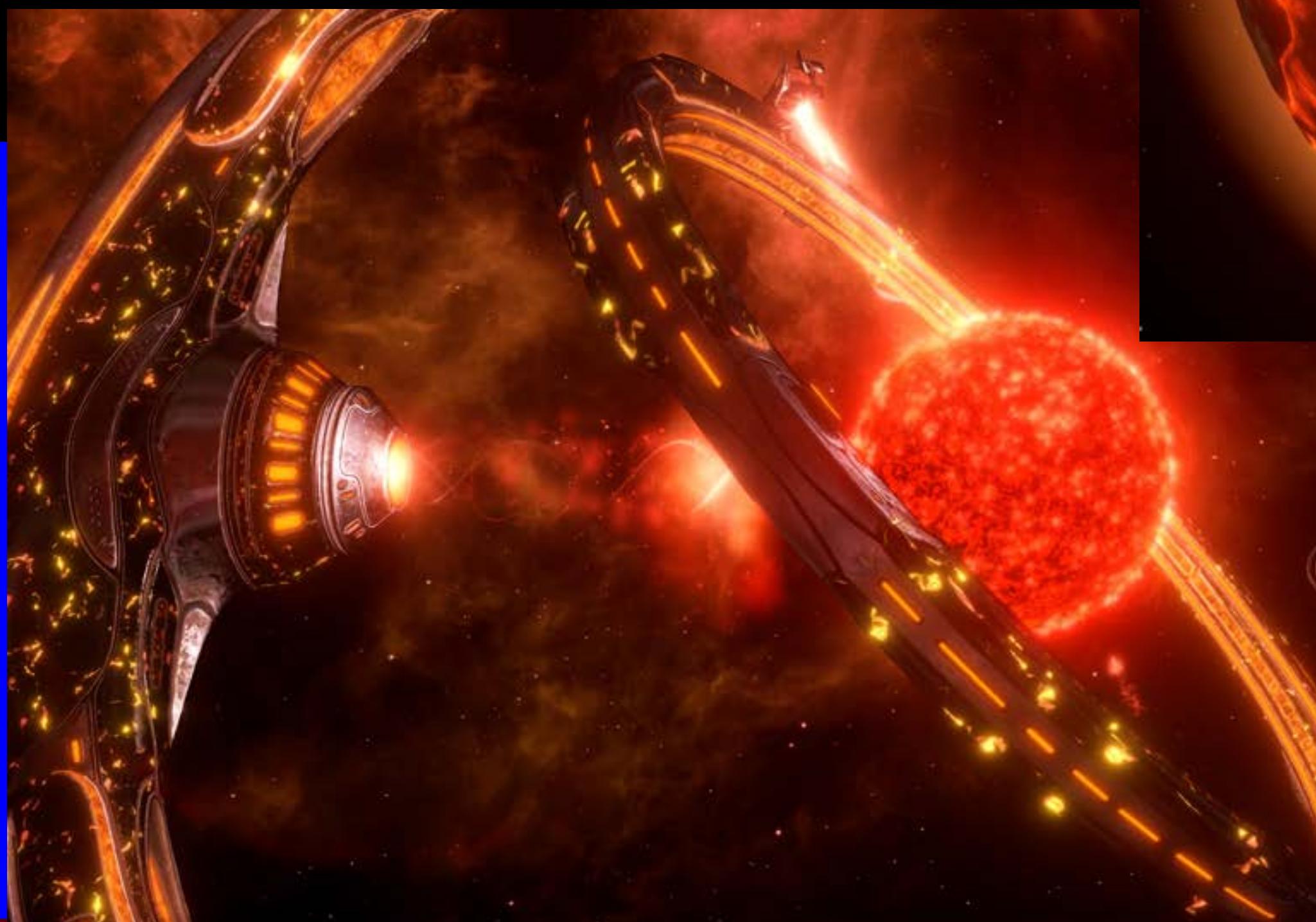
Chong added: "We're incredibly proud that MCGG has reached international sporting stages, standing alongside both esports and

traditional sports. Tournaments like the GO1 World Championship and the SEA Games give us the chance to uncover hidden champions—players whose talent and strategy might otherwise go unseen. Our goal has always been to empower everyday players through the game, and we're excited to see our vision come to life on these big stages."



### Stellaris Species Pack Releases

Paradox Interactive launched the Infernals Species Pack, an ambitious, scorching hot new DLC for their hit sci-fi grand strategy game Stellaris. Developed in collaboration with Forgotten Empires, the Stellaris: Infernals Species Pack challenges players to survive and thrive in the most hostile conditions in the galaxy, adding a new Player Crisis Path, two new Origins, a whole new type of planet, Volcanic



## In The News Continued

Worlds, with unique districts, events, and archaeological sites, and more.

Features of the Infernals Species Pack include:

New Player Crisis Path - Galactic Hypothermia: Burning Worlds are where you thrive, so you might as well be the spark that sets the galaxy on fire.



#### Two New Origins:

**Cosmic Dawn:** Your species roamed the stars in the early days of our galaxy, when planets were just molten globes. As they cooled down, your species hid under the surface of your planet until recent volcanic activity freed some of you. Free your species by digging through your home planet, and look for other survivors through the stars.

**Red Giant:** The very star that allowed life on your planet is now becoming a threat, expanding and causing planets in your system to overheat. You need to investigate the cause of this change. Can you stop it, or reverse it? Or would you embrace the change, seeking opportunity in adversity?

**Volcanic Worlds:** Discover a whole new type of planet, with its own districts, events, and archaeological sites.

**And More:** The Infernals Species Pack will also bring you new civics, ships, portraits, and more!

The Infernals Species Pack is available now on PC for a suggested retail price of \$12.99/€12.99/£10.99, or as part of the Stellaris: Season 09 Expansion Pass.

### Nitro Deck 2 Announced

CRKD™, the premium collectible gaming brand, announced today the blockbuster sequel of the season, with Nitro Deck 2 pre-orders starting today, and expected to ship beginning Spring 2026.

Since the launch of the Nintendo Switch 2 earlier this year, discerning gamers have been feverishly awaiting news on Nitro Deck 2, excited at the prospect of levelling up their new hardware with the many benefits offered by the Nitro Deck eco-system. Finally, in time for the Holidays, CRKD is delighted to break cover with the answer the community has been waiting for: Nitro Deck 2 is coming and sooner than many had anticipated!

Engineered to elevate handheld play on Nintendo Switch 2, the Nitro Deck 2 builds on everything players loved about the original Nitro Deck, now with even greater comfort, precision, and performance. With improved ergonomics, zero stick drift thanks to all-new CRKD CaptiStick™ Technology, and a suite of customizable features, the Nitro Deck 2 is handheld nirvana, created for players who demand the best from every gaming session.

stand. Motion control compatibility allows gamers to make use of motion controls in supported games, and adjustable rumble ensures that players feel every move with impact. Gamers can continue to fine-tune performance with Adjustable Rumble, Deadzone Mode, Turbo Mode, and additional customization options, all designed to perfectly tailor the experience for each individual user.

Nitro Deck 2 is not just for handheld play, also working as a wireless or wired controller for PC, Mobile Devices, Smartphones, and Smart TVs, allowing players to enjoy seamless control even while the console is docked. When the console is not inserted, the included centerpiece can be installed for a clean display setup or to use Nitro Deck 2 as a dedicated pro-style controller.

Nitro Deck 2 remains part of the True Collection System. Tap your phone to reveal rarity rank, register your product, and claim it as part of your collection. Inside the app, CRKD CTRL gives players the power to personalize performance with remapping, calibration tools, rumble tuning, firmware updates, and more.

Launching in White and Smoke Black, both featuring Metallic CRKD color Thumbstick

Bases, cost and details of Nitro Deck 2 and as-

Fully backward compatible with the original Nintendo Switch and Switch OLED, the Nitro Deck 2 is also ideal for use with PC, Mobile, and Smart TV's via integrated Bluetooth® technology. Designed and ultimately shaped with invaluable feedback from the CRKD community, the Nitro Deck 2 features a retractable locking mechanism that ensures a secure fit across both Switch and Switch 2, seamlessly bridging multiple hardware generations, for a truly flexible, future-ready experience.

Built from the ground up to take advantage of several new engineering innovations, the console tablet no longer slides into the Nitro Deck 2 shell. In a marked improvement, designed to pose less risk to the console, gamers now set their tablet in place, then use the integrated retractable locking-dial located on the rear of the rubberized Nitro Deck 2 backplate to tight-

en securely. Ensuring a secure grip and lasting protection, the Nitro Deck 2 includes a legacy adapter should gamers wish to use with the original Nintendo Switch or OLED Switch, perfect for those with both generations of console hardware. Even more functionality is present thanks to Bluetooth, allowing gamers to choose between Switch 2, Switch, PC, Mobile, and Smart TVs, or simply use the U Adapter included in pack, for low latency wired handheld play.

User ergonomics have also received an upgrade with Nitro Deck 2, now featuring an offset right Thumbstick for a more natural and ergonomic feel. In addition, the outer shell design has been refined, featuring sculpted contours for a noticeably improved in-hand feel when compared to the original Nitro Deck.

Nitro Deck 2 introduces CRKD CaptiStick

Technology, featuring capacitor-based Thumbsticks that deliver drift-free precision, ultra-responsive control, and adjustable resistance. Unlike Hall Effect sticks, CaptiSticks are immune to magnetic interference and use a zero-contact design, preventing wear and ensuring that stick drift never interrupts gamers' sessions again. The advanced sensor system delivers precise input while maintaining low power consumption, and players can also adjust stick resistance to match their preferred feel, from quicker movement to tighter, more controlled tracking.

Nitro Deck 2 retains the programmable Back Buttons which proved so useful on the original but now includes new L2 and R2 secondary Shoulder Buttons for even more customization options. Stick Tops remain swappable and compatible with existing CRKD Stick Top packs, and a new swappable D-Pad system debuts with

two accessory packs offering four styles in total, including an all-black and a metallic CRKD set.

The Triggers featured on Nitro Deck 2 have been upgraded to smooth, tactile Digital Triggers, and the Nitro Deck 2 now includes a more durable metal kick-

Legacy Adapter

Wired Mode Adapter

Charging Cable

Commenting on the announcement and pre-order of the Nitro Deck 2, Jack Guinchard, Global Brand Manager at CRKD stated, "The Nitro Deck launched the CRKD brand, and is still loved by thousands of Switch gamers. Since the Switch 2 launched, we have been inundated with requests to upgrade our hero accessory but were reluctant to make any announcements until we were confident of delivering a worthy successor that not only matched

the original but built upon it with meaningful changes and innovations. Our whole team is so proud of Nitro Deck 2 and we believe the impact it makes to handheld gaming will be welcomed by the Switch gaming community. We look forward to welcoming old and new fans to Nitro Deck 2 and are working hard to begin shipping in Spring next year."



sociated accessories are as follows:

Nitro Deck 2 — \$99.99 USD / £89.99 GBP / €99.99 EUR

Nitro Deck 2 Hardshell Carry Case — \$39.99 USD / £34.99 GBP / €39.99 EUR

D-Pad / Stick Top Packs — \$19.99 USD /

£19.99 GBP / €19.99 EUR (expected to ship Spring 2026)

Included In Package:

Nitro Deck 2 Controller

Centerpiece

# We Would Play That!

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

I am writing this column a few days before Christmas. I just finished the Just Dance 2026 Edition live stream for Christmas. That is a completely and totally different story for a different place. I was thinking about what kind of a video game I would like to play, I am planning on starting up the Mega Man Battle Network 4 game pretty soon for live streams on Twitch. I just need to finish Kirby Air Riders. I have been playing that Elf on Shelf Christmas Heroes video game. I also played some of the Rudolph the Red-Nosed Reindeer game. I have played a plethora of different Christ-

mas related video games in my lifetime. I have played Christian video games. I would love some cool, amazing, fun, and fresh video games on the birth of Jesus Christ. I know hearing about the birth of Jesus Christ really puts me in the Christmas spirit. I think video games could be used to do the exact same thing. Could you imagine the love and support millions would give to an accurate video game on the birth of Jesus Christ?

I would love for this kind of a video game to make it to the physical copy realm as well. There are some video game developers putting their new video games on retro cartridges. I have seen and heard about NES, Super NES, Atari 2600, Genesis, and more. I just love working with physical copies. I completely understand there is a cost to buying the cartridges and then burning the game on the cartridge of disc. I completely

understand why some video game developers like to start on the PC and put their games on Steam or the Epic Store for example. Once they feel like their game is complete and they have made some sales then they should move on over to the physical copy realm in some form or fashion.

If Christian video game developers could meet or exceed the quality of the Elf on the Shelf and Rudolph video games I am sure millions of gamers would be very happy. I know I would be very happy. What about you? Would you support a video game showing the birth of Jesus Christ? Imagine having a level with the shepherds, and a level with the wise men. Maybe show the wise men trying to get to where Jesus was a toddler. The shepherds at the birth in the stables. It gives me goose bumps.

- Paul

## Luke 2:11-14

Today in the town of David a Savior has been born to you; he is the Messiah, the Lord. This will be a sign to you: You will find a baby wrapped in cloths and lying in a manger." Suddenly a great company of the heavenly host appeared with the angel, praising God and saying, "Glory to God in the highest heaven, and on earth peace to those on whom his favor rests."

# REVIEWS

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

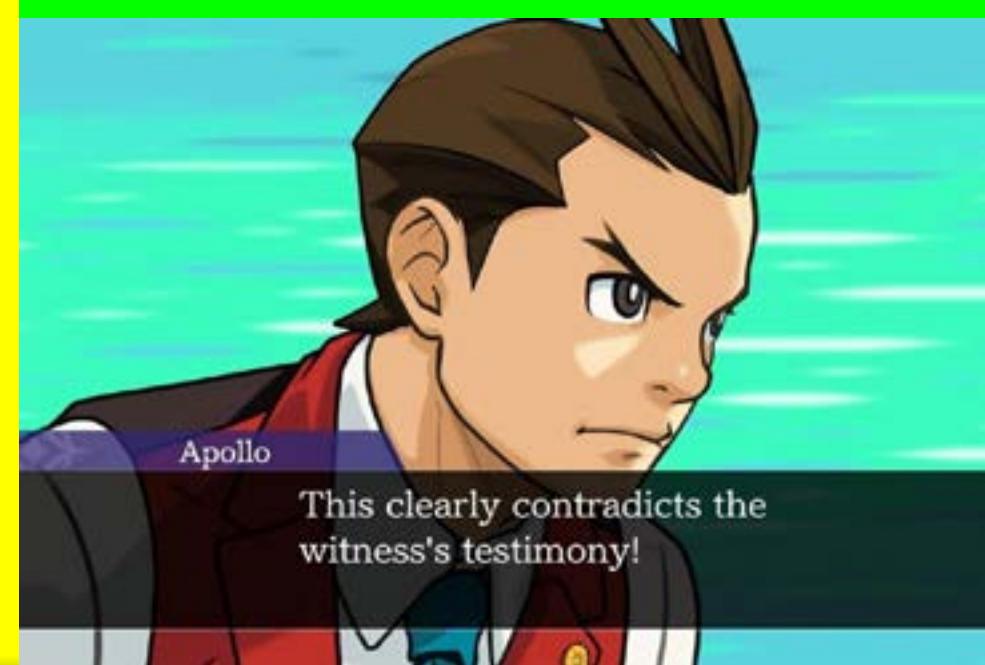
Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: [Gamereviews@familyfriendlygaming.com](mailto:Gamereviews@familyfriendlygaming.com).

## CONTENTS

	Score	Page
<b>DVD</b>		
Silver Hawks Volume Two	76	35
<b>Evercade</b>		
Activision Collection 1	75	36
Rare Collection 1	71	37
<b>Manga</b>		
Edens Zero #28	68	32
My Hero Academia Vol 26	69	33
<b>Nintendo Switch</b>		
Apollo Justice Ace Attorney Trilogy	63	27
Fantasy Life i The Girl Who Steals Time	69	29
Just Dance 2026 Edition	69	30
<b>Nintendo Switch 2</b>		
Fantasy Life i The Girl Who Steals Time	69	29
<b>PC</b>		
Apollo Justice Ace Attorney Trilogy	63	27
Fantasy Life i The Girl Who Steals Time	69	29
Roadcraft	75	26
<b>Peacock+</b>		
Atlantis Season Two	60	34
<b>PS4</b>		
Apollo Justice Ace Attorney Trilogy	63	27
Fantasy Life i The Girl Who Steals Time	69	29

	Score	Page
<b>PS5</b>		
Fantasy Life i The Girl Who Steals Time	69	29
Just Dance 2026 Edition	69	30
Roadcraft	75	26
<b>Xbox One</b>		
Apollo Justice Ace Attorney Trilogy	63	27
Fantasy Life i The Girl Who Steals Time	69	29
<b>Xbox Series X</b>		
Fantasy Life i The Girl Who Steals Time	69	29
Just Dance 2026 Edition	69	30
Roadcraft	75	26





## Roadcraft

SCORE: 75

There are some games that I really love playing. At the same time there can be some very painful elements to those games. I love the concept and the idea behind Roadcraft. We are coming into an area that suffered from a natural disaster. We are repairing all kinds of things like roads and bridges. I love completing the different missions within Roadcraft. I live streamed this video game for fifteen episodes.

The downsides to Roadcraft are getting vehicles stuck. I got my vehicles stuck way too often in Roadcraft. I hated having to get another vehicle to pull something out of the mud. That gets old really fast. I also felt like some of the missions took way too long in Roadcraft. I loved how quickly a vehicle will fill back up when I was filling in something in Roadcraft. That shortcut was very handy in Roadcraft.

My dad reminded me that Roadcraft is not the first time I had issues with getting stuck all the time. Snowrunner is another game from the same company where I had the same issues. They seem to really like to throw that in there. I wonder if they are trying to irritate and annoy us or if they want to amplify how often these vehicles can get stuck. I would think laying gravel would help the situation a bit more. Or

maybe wait for better weather to start repairs.

That last sentence really made me think. We would not try to build a skyscraper when there is a thunder storm. So maybe Roadcraft needed a bit of common sense there. Or maybe we need better weather in the game. Roadcraft looks really good and it sounds nice. There are verbal and written directions in Roadcraft.

There is some good replay value in Roadcraft if you want to do all of the different missions. For me it came down to the two major issues I referenced. I got sick and tired of vehicles getting stuck way too often. I got tired of how long the missions can take. I feel like there is a real intelligent design to how we repair things in Roadcraft. My opinion is this company needs to think about the gameplay experience. Give us a no vehicle can get stuck mode. - Teen Gamer



Graphics: 75%  
Sounds: 80%  
Replay/Extras: 85%  
Gameplay: 60%  
Family Friendly Factor: 75%



## Apollo Justice Attorney Trilogy

SCORE: 63

There are some really good, cool, neat, fantastic, and fun things in and within Apollo Justice Attorney Trilogy. The three games on Apollo Justice Attorney Trilogy are Apollo Justice Attorney, Phoenix Wright Ace Attorney Dual Destinies, and Phoenix Wright Ace Attorney Spirit of Justice. We can play any episode and any scene within those episodes. That means if you get stuck in Apollo Justice Attorney Trilogy then you can just skip to the next one. I love that.

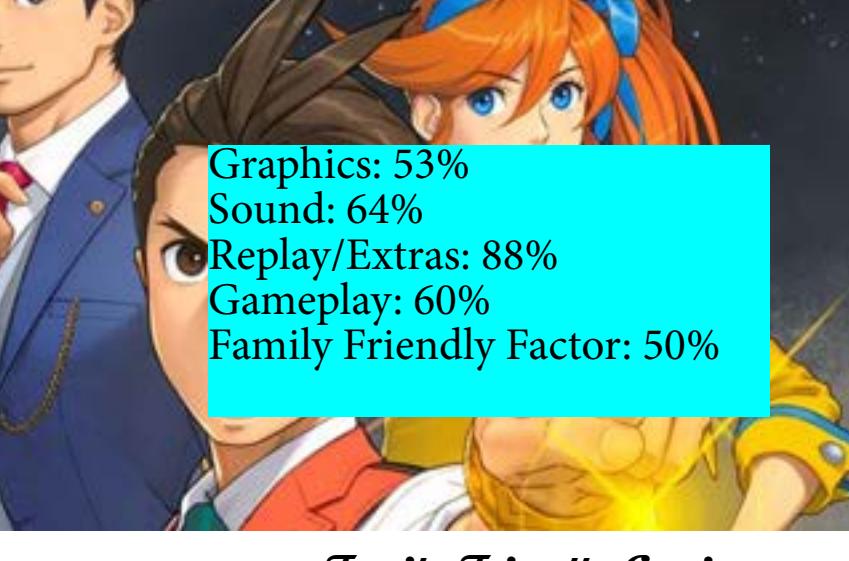
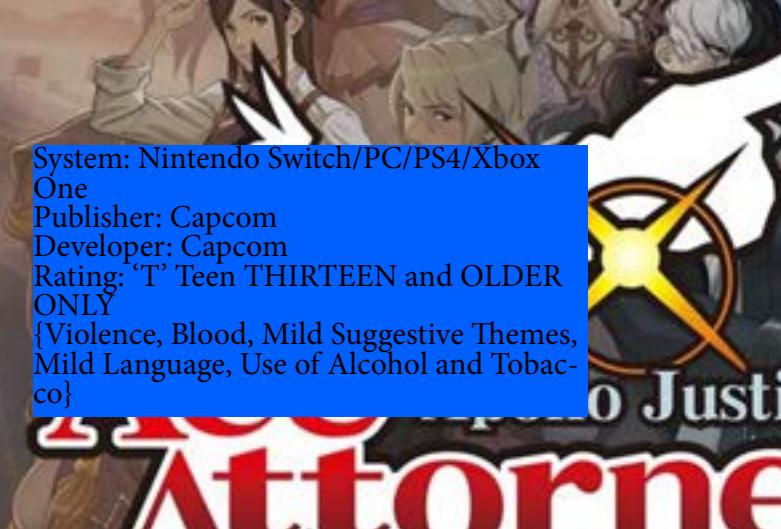
There are one hundred and seventy-five tracks from Apollo Justice Attorney Trilogy. The DLC from the games are also included in Apollo Justice Attorney Trilogy. We can browse artwork and movies in Apollo Justice Attorney Trilogy. Some of the movies need to be unlocked first though. I did a little research to find out the three games in Apollo Justice Attorney Trilogy.

Like the Phoenix Wright games we have reviewed in the past, Apollo Justice Attorney Trilogy has some of the same issues. You must be

Attorney Trilogy are the fourth through the sixth games from the Ace Attorney series. You might also recognize it by its other name - Phoenix Wright.

The issues families can have with Apollo Justice Attorney Trilogy are violence, blood, lack of attire, enticement to lust, false gods, spirits, bad language, alcohol, tobacco, and more. The emotions of the characters is displayed quite well in Apollo Justice Attorney Trilogy. There are plenty of characters to interact with in Apollo Justice Attorney Trilogy. The objection concept continues quite well in Apollo Justice Attorney Trilogy.

There is some humor in specific spots of Apollo Justice Attorney Trilogy. I like how these games were remastered and put in a nice compilation. I wish I had the time to live stream Apollo Justice Attorney Trilogy from start to finish. There are so many other games that are a higher priority or companies happily paying for my time to play their games. Plus Capcom has a really bad image in the video game industry. I don't want to get near their controversies. - Paul



Graphics: 53%  
Sound: 64%  
Replay/Extras: 88%  
Gameplay: 60%  
Family Friendly Factor: 50%

System: PC/PS5/Xbox Series X  
Publisher: Focus Home Interactive  
Developer: Saber Interactive  
Rating: 'E' Everyone SIX and OLDER ONLY

# FUTURE GLIMPSES HEART HOME



by

Paul Bury

**Fantasy Life i The Girl Who Steals Time**

**Score: 69**

I have a plethora of different thoughts and opinions concerning Fantasy Life i The Girl Who Steals Time. This game can be found digitally on quite a few systems. In fact in America we were denied the right to purchase a copy of Fantasy Life i The Girl Who Steals Time in the physical copy format. I went to Play Asia to get a physical copy version of Fantasy Life i The Girl Who Steals Time. It is the Asian version but it plays just fine here in the States.

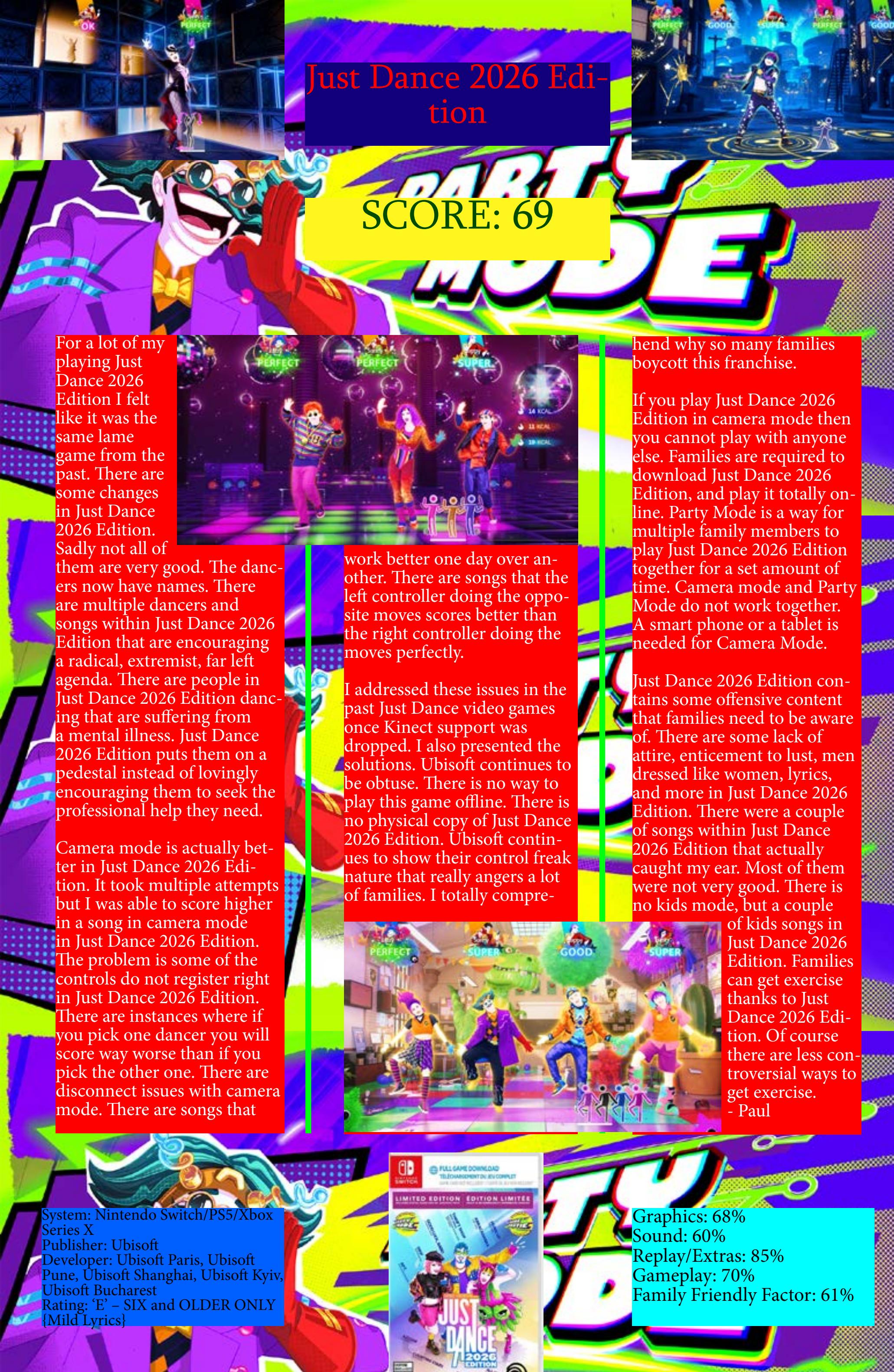
The issues families can have with Fantasy Life i The Girl Who Steals Time are violence, magic, false gods/goddess, reincarnation and more. Time is really played with in Fantasy Life i The Girl Who Steals Time. At the same time things are generally stable in the time elements used within this fantasy action adventure role playing game. If you played the Fantasy Life on the Nintendo 3DS then you should have some idea what this game is like. Spoilers will be in this review.

Fantasy Life i The Girl Who Steals Time is a mixture of different game styles. We have different jobs or lives we can live in Fantasy Life i The Girl Who Steals Time. For example you can be a paladin with specific and certain weapons and gear. You can also be a miner and the same thing applies. The more you do certain jobs the more powerful you will become. So you might be a level fifty-three paladin and a level forty lumber jack. You can have as many lives as you want in Fantasy Life i The Girl Who Steals Time.

We go to the past and embark on plenty of quests. We can come back to the present and explore this giant hole of a dungeon and build up our village. We can also find strangelings and turn them back into humans that join the village. There are missions and side missions to perform in Fantasy Life i The Girl Who Steals Time. There is also this other world that turns out to be the vision of a perfect world of the main end bad guy.

System: Nintendo Switch/Nintendo Switch 2/PC/PS4/PS5/Xbox One/Xbox Series X  
Publisher: Nintendo  
Developer: Level-5  
Rating: E10+ - Everyone TEN and OLDER ONLY  
{Fantasy Violence}

Graphics: 60%  
Sound: 80%  
Replay/Extras: 80%  
Gameplay: 75%  
Family Friendly Factor: 50%



**Just Dance 2026 Edition**

**SCORE: 69**

For a lot of my playing Just Dance 2026 Edition I felt like it was the same lame game from the past. There are some changes in Just Dance 2026 Edition. Sadly not all of them are very good. The dancers now have names. There are multiple dancers and songs within Just Dance 2026 Edition that are encouraging a radical, extremist, far left agenda. There are people in Just Dance 2026 Edition dancing that are suffering from a mental illness. Just Dance 2026 Edition puts them on a pedestal instead of lovingly encouraging them to seek the professional help they need.

Camera mode is actually better in Just Dance 2026 Edition. It took multiple attempts but I was able to score higher in a song in camera mode in Just Dance 2026 Edition. The problem is some of the controls do not register right in Just Dance 2026 Edition. There are instances where if you pick one dancer you will score way worse than if you pick the other one. There are disconnect issues with camera mode. There are songs that

work better one day over another. There are songs that the left controller doing the opposite moves scores better than the right controller doing the moves perfectly.

I addressed these issues in the past Just Dance video games once Kinect support was dropped. I also presented the solutions. Ubisoft continues to be obtuse. There is no way to play this game offline. There is no physical copy of Just Dance 2026 Edition. Ubisoft continues to show their control freak nature that really angers a lot of families. I totally comprehend why so many families boycott this franchise.

If you play Just Dance 2026 Edition in camera mode then you cannot play with anyone else. Families are required to download Just Dance 2026 Edition, and play it totally online. Party Mode is a way for multiple family members to play Just Dance 2026 Edition together for a set amount of time. Camera mode and Party Mode do not work together. A smart phone or a tablet is needed for Camera Mode.

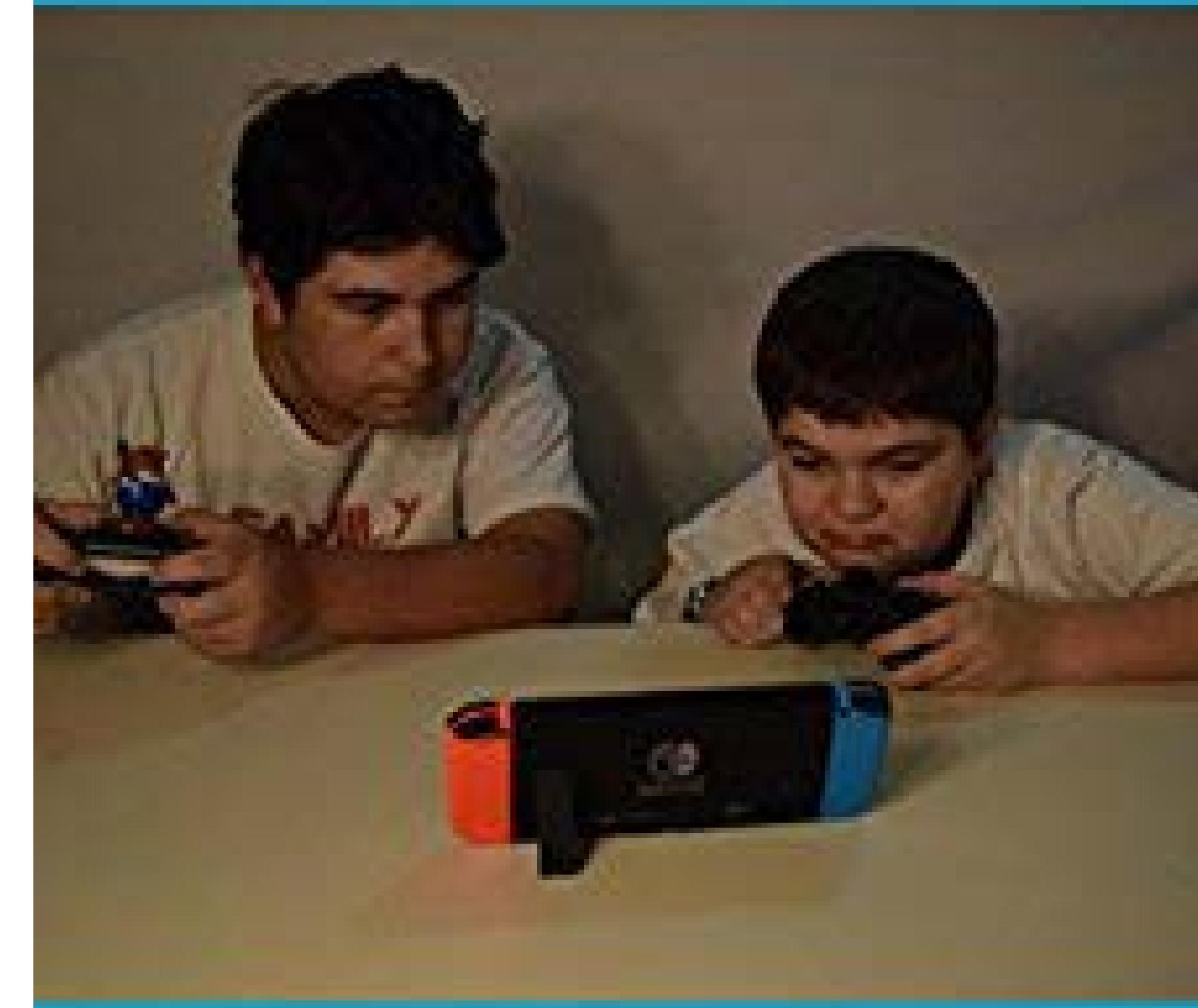
Just Dance 2026 Edition contains some offensive content that families need to be aware of. There are some lack of attire, enticement to lust, men dressed like women, lyrics, and more in Just Dance 2026 Edition. There were a couple of songs within Just Dance 2026 Edition that actually caught my ear. Most of them were not very good. There is no kids mode, but a couple of kids songs in Just Dance 2026 Edition. Families can get exercise thanks to Just Dance 2026 Edition. Of course there are less controversial ways to get exercise.

- Paul

**System:** Nintendo Switch/PS5/Xbox Series X  
**Publisher:** Ubisoft  
**Developer:** Ubisoft Paris, Ubisoft Pune, Ubisoft Shanghai, Ubisoft Kyiv, Ubisoft Bucharest  
**Rating:** 'F' – SIX and OLDER ONLY {Mild Lyrics}

**Graphics:** 68%  
**Sound:** 60%  
**Replay/Extras:** 85%  
**Gameplay:** 70%  
**Family Friendly Factor:** 61%

# VIDEO GAME LIES



by Paul Bury

Version 3

**BUY IT NOW RIGHT HERE**



## Edens Zero #28

SCORE: 68

As I get closer to the end of this series I get more and more excited. I love when I can wrap something up. I love when I can finish something. In some small part I feel it when I finished reading Edens Zero #28. This manga book contains one hundred and ninety-two pages. The cost of Edens Zero #28 was \$10.99. Chapters two hundred and forty through two hundred and forty-eight are covered in Edens Zero #28. There will be spoilers in my review of the Edens Zero #28 manga book. I can see how things are lining up for the very end.

The issues families can have with Edens Zero #28 are violence, blood, bad language, false gods, lack of attire, enticement to lust, and more. Muller is the first order of business within Edens Zero #28. Muller is in a secret laboratory where he lures Rebecca in. He plans no cutting off her legs to get her Cat Leaper powers. Amira reveals herself



to help Rebecca. Shiki and Shura show up to finish off Muller. The interesting thing is Muller really had no chance in the fight.

There is a party in honor of the crew of the Edens Zero in Edens Zero

#28. They are given a salute by those high up in the government. Shura then disbands the empire in Edens Zero #28. He believes the empire has gotten too big and become a threat to the entire galaxy. We then get some time on the beach where bikinis are brought out for the female characters in Edens Zero #28. There are also other versions of characters shown in Edens Zero #28.

Elsie is the leader of a government in Edens

Zero #28. She takes how she was in the other universe quite well actually. The reaction of some of her people is what really bothers her the most about it. Rebecca's parents then reveal themselves in Edens Zero #28. They have actually been waiting for her to make her appearance. Others know about the other universes but not what they are like in them.

The trip to the Yukino Cosmos is the next thing that winds up happening in Edens Zero #28. There is plenty discussion of the Edens One in Edens Zero #28 as well. The path to the Mother character has finally been revealed. The interesting thing is the doorway is like the start of a race. There are two ships on the path. Edens Zero #28 does not reveal where the Edens One actually is.

It might be lost in the Yukino Cosmos. Or just waiting to follow the Edens Zero.

- Paul



System: Manga  
Publisher: Viz Media  
Author: Hiro Mashima  
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 60%  
Writing: 73%  
Replay/Extras: 69%  
Story: 78%  
Family Friendly Factor: 60%



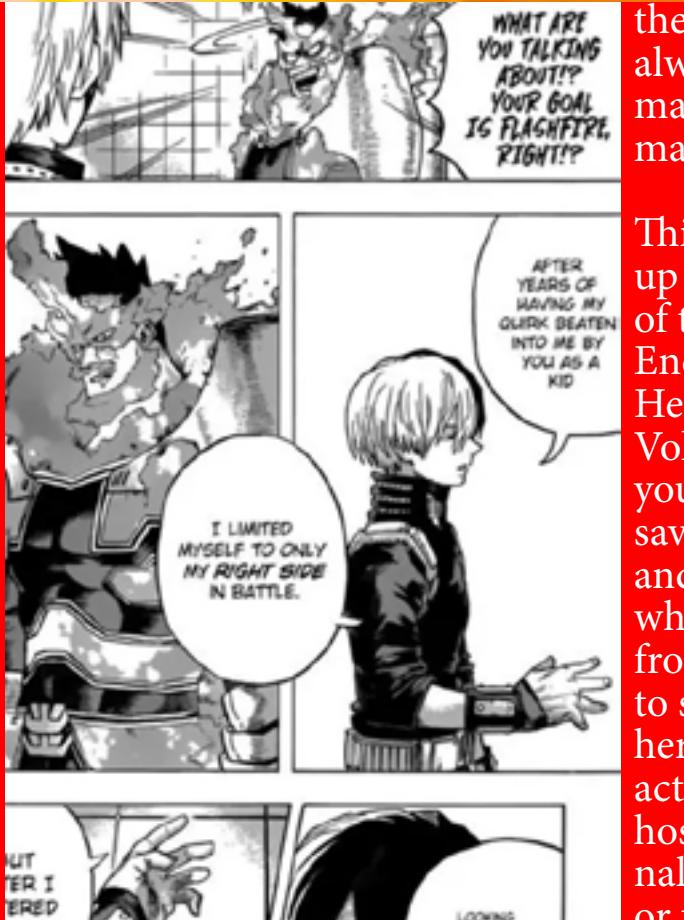
## My Hero Academia Vol 26

SCORE: 69

I am thankful I had the \$9.99 to purchase a copy of the My Hero Academia Vol 26 manga book. There are two hundred pages within My Hero Academia Vol 26. Chapters two hundred and forty-seven through two hundred and fifty-eight are found within My Hero Academia Vol 26. The issues families can have with My Hero Academia Vol 26 are violence, blood, bad language, and more. There are some fascinating things that happen within My Hero Academia Vol 26.

Spoilers are coming for the rest of this review. Deku, Bakugo and Shoto are all training under Endeavor.

He is having them work on different skills to get better and stronger. Endeavor knows what is coming from the villains really soon. Endeavor does not share this with his students though. I



Endeavor is making a real effort with his family in My Hero Academia Vol 26. It is nice to see Endeavor is working hard to be a better hero. He acknowledges his mistakes and is working to be better. I really liked seeing that in My Hero Academia Vol 26. Too often people get stuck in their ways and refuse to improve upon

themselves. It is always nice to see major characters make an effort.

This villain shows up to attack one of the children of Endeavor in My Hero Academia Vol 26. The three younger heroes save the young man and stop the villain while Endeavor was frozen. It was great to see the young heroes jump into action and save the hostage. The criminal wanted Endeavor to kill him. Yeah that guy was pretty

sick and twisted in My Hero Academia Vol 26. Who wants to force a hero to kill them?

It is neat to see the new skills many of the new heroes are developing in My Hero Academia Vol 26. The previous users of Deku's powers are discussed in My Hero Academia Vol 26. There is not much information on some. Flight should be coming next. Or it is called Float in My Hero Academia Vol 26. The villains are touched upon a bit as well in My Hero Academia Vol 26. Hawks is fooling the bad guys pretty good still.

- Paul



Graphics: 61%  
Writing: 69%  
Replay/Extras: 75%  
Story: 77%  
Family Friendly Factor: 64%



## Atlantis Season Two

SCORE: 60

I just finished watching Atlantis Season Two on Peacock+. Yolanda got a month of the Peacock+ because there were some shows she wanted to watch. I used the time to finish up this

show and this series. There will be spoilers in my review of the Atlantis Season Two television show. This is the last season of this show. There are thirteen episodes that make up Atlantis Season Two. The episodes last from forty-two to forty-four minutes in terms of length.

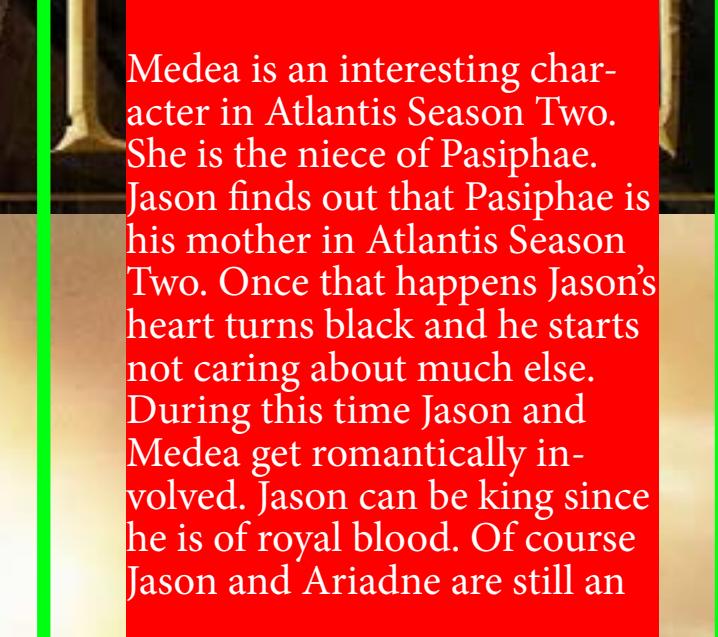
The issues families can have with Atlantis Season Two are violence, blood, lack of attire, enticement to lust, magic, false gods, sexual deviancy, and more. There is plenty of back and forth within Atlantis Season Two. Pasiphae is attacking Atlantis. Pasiphae is queen of Atlantis. Pasiphae is dead. Pasiphae is back to life and queen of Atlantis again. Jason and his crew are on the run for a lot of Atlantis Season Two. The humor within Atlantis Season Two is one of its few saving graces.



item in Atlantis Season Two. At first Ariadne cannot allow herself to love Jason because of their stations. Then she goes with it.

Characters change allegiances quite often in Atlantis Season Two. It honestly makes little to no sense to me. Jason is in love with Ariadne, and then Medea, and back to Ariadne. I can see why this show was not continued for a third season. There are reasons for a third season. Jason and Ariadne are on their way to a city where Medea is. They need to retrieve the Golden Fleece to finally stop Pasiphae. The show was canceled.

I am glad I finished what there is of this television show. It was never a great show. There are some interesting concepts in Atlantis Season Two. History is touched on a bit here and there. The use of gunpowder for explosions is interesting in Atlantis Season Two. How are there any people left with so many being killed in Atlantis Season Two? Must have been a much larger city. Hercules is more heroic in Atlantis Season Two.  
- Paul



System: Peacock+  
Publisher: BBC One  
Developer: Urban Myth Films  
Rating: 'TV-PG' – Parental Guidance Suggested



Video: 60%  
Audio: 66%  
Replay/Extras: 68%  
Functionality: 56%  
Family Friendly Factor: 50%



## Silver Hawks Volume Two

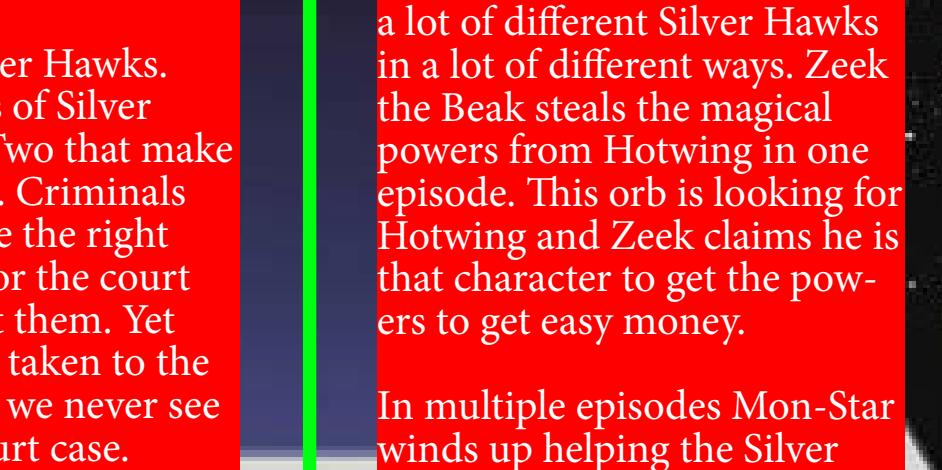
SCORE: 76

I just wrapped up the four discs that make up Silver Hawks Volume Two. There are thirty-three episodes on the four discs of Silver Hawks Volume Two. It takes seven hundred and thirty-three minutes to watch Silver Hawks Volume Two from start to finish. Three new Silver Hawks join the battle in Silver Hawks Volume Two. They are Condor, Moonstryker, and Flashback. The mob gets no one new.

There will be spoilers in my review of the Silver Hawks Volume Two television show. The issues families can have with Silver Hawks Volume Two are violence, gambling, magic, and more. The mob tries a plethora of different things to beat the Silver Hawks. The new Silver Hawks have interesting skills or powers. Flashback is from the future and can time travel. He is real fun against Time

Stopper. Moonstryker has a belt that allows him to fly. Sort of like a tornado from the bottom down. Condor is an older gentleman that has a gun that can wrap up the bad characters. Rattler is a new bad character that attacks the mob and the Silver Hawks. There are aspects of Silver Hawks Volume Two that make little sense to me. Criminals are told they have the right to remain silent or the court will use it against them. Yet the criminals are taken to the Penal Planet and we never see a court case.

Even more odd to me in Silver Hawks Volume Two is criminals are caught and escape again and again. Yet when the Silver Hawks come across them they do not try to arrest them again. The mob tries to get rid of



In multiple episodes Mon-Star winds up helping the Silver Hawks by paralyzing a character. The Silver Hawks then take that character into custody. The twins and the cowboy are seen a lot less in Silver Hawks Volume Two. It makes sense since they were pushing the new characters. Flashback is the most interesting new character to me. Especially when he saves the lives of the Silver Hawks in Silver Hawks Volume Two.  
- Paul



Video: 74%  
Audio: 80%  
Replay/Extras: 82%  
Functionality: 73%  
Family Friendly Factor: 70%

## Activision Collection 1

VIDEO GAME CARTRIDGE

SCORE: 75

I am thankful I had the money to purchase a copy of Activision Collection 1 on the Evercade. There are fifteen games on Activision Collection 1. The games in Activision Collection 1 are Beamrider, Crackpots, Demon Attack, Enduro, Fishing Derby, Freeway, Grand Prix, MegaMania, Pitfall!, Private Eye, River Raid, Sky Jinx, Space Shuttle A Journey into Space, StarMaster, and Tennis. These are all Atari 2600 games.

I feel like I have played some of these games in the past. I do recall River Raid from when I was a kid. The concept for the time was really good. We have a plane that is flying over a river. We must fuel up every so often, and avoid the different obstacles. Boats, planes, and helicopters will try and get in our way. We must avoid them, shoot them, and blow up bridges. The fuel cannisters can also be blown up. I learned to be precise with my shooting.

Some games like Space Shuttle A Journey Into Space made little to no sense to me. I nev-

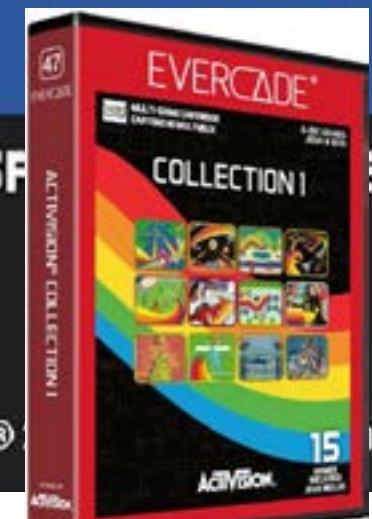
We must pass so many cars and then we see how long it took us to do it. Grand Prix is similar. We race so many laps and see what our time was. We can run into vehicles and it will slow us down. I learned in those racing games to find a good speed and stay there. Then I could react in time to the vehicle patterns in front of me.

Crackpots is actually a lot of fun in Activision Collection 1. We drop pots on insects that are coming at us. If too many insects get to us then we lose a level and the insects have less space to get to us. Freeway is like Frogger. Private Eye is an interesting game where we find clues and then take the item back to the right place. I actually liked that game. StarMaster made zero sense to me.

All in all I had fun live streaming Activision Collection 1 on our Twitch channel. We are making videos of each of the games for our video sites. If you have an Evercade and like older historical video games then you might enjoy Activision Collection 1. I can see innovation and areas for improvement.  
- Paul

er did figure that game out. Pitfall! is a well known video game with all kinds of screens. The problem is a lot of these screens are exactly the same. We can fall down to a lower level as well in Pitfall!. There are plenty of space shooters in Activision Collection 1. Some of those space shooters are more interesting than others.

Games like Tennis are really hard. Other games like Enduro are actually a lot of fun.



Graphics: 65%

Sound: 75%

Replay/Extras: 85%

Gameplay: 79%

Family Friendly Factor: 70%

## Rare Collection 1

SCORE: 71

I gotta hand it to Blaze Entertainment. They have been bringing in more big names to their system. There has been Capcom, Taito, SNK, and more in recent years. Rare Collection 1 surprised me a bit. I did not remember that Rare made some of these older games. Rare Collection 1 contains twelve games within it. There are some well known classics within Rare Collection 1. Historical gamers will take great interest in Rare Collection 1.

I live streamed all of the games on the Rare Collection 1 cartridge on our Twitch channel recently. We will be publishing videos of each of the games on our video sites as the time and money present themselves. I like Battletoads Arcade over Battletoads personally. Jetpac was a pretty fun game within Rare Collection 1 as well. I loved building the rocket, fueling it up and flying off. I wish the layout changed though.

Conker's Pocket Tales was not as offensive as I thought it would be. That is a good sign. I know the other Con-

held game, an arcade game, and some old computer games. There are some stand out titles for me within Rare Collection 1.

The twelve games in Rare Collection 1 are Atic Atac, Gunfright, Jetpac, Knight Lore, Lunar Jetman, Sabre Wulf, Underwurld, Battletoads, Cobra Triangle, R.C. Pro-Am, Conker's Pocket Tales, and Battletoads Arcade. There are some retro 8-bit games that I remember on the NES, a hand

er game is really offensive. I found Conker's Pocket Tales to be more confusing than anything else. I could collect nuts but not attack enemies. I think I needed to find a sling shot. But I had no clue where to find it. Now that I think about it maybe I should have gone south to this town, even though characters told me to go north.

R.C. Pro-Am was a lot of fun within Rare Collection 1. The different computer games were more confusing than anything else. The controls were one issue. The next problem was figuring out how to get through these rooms. There is some violent content, lack of attire, and enticement to lust within Rare Collection 1. Gunfright is an interesting idea. I just don't know why the women would kill me. - Paul

Graphics: 65%

Sounds: 75%

Replay/Extras: 80%

Gameplay: 70%

Family Friendly Factor: 65%

System: Evercade  
Publisher: Blaze Entertainment  
Developer: Activision  
Rating: 'NR' - NOT RATED

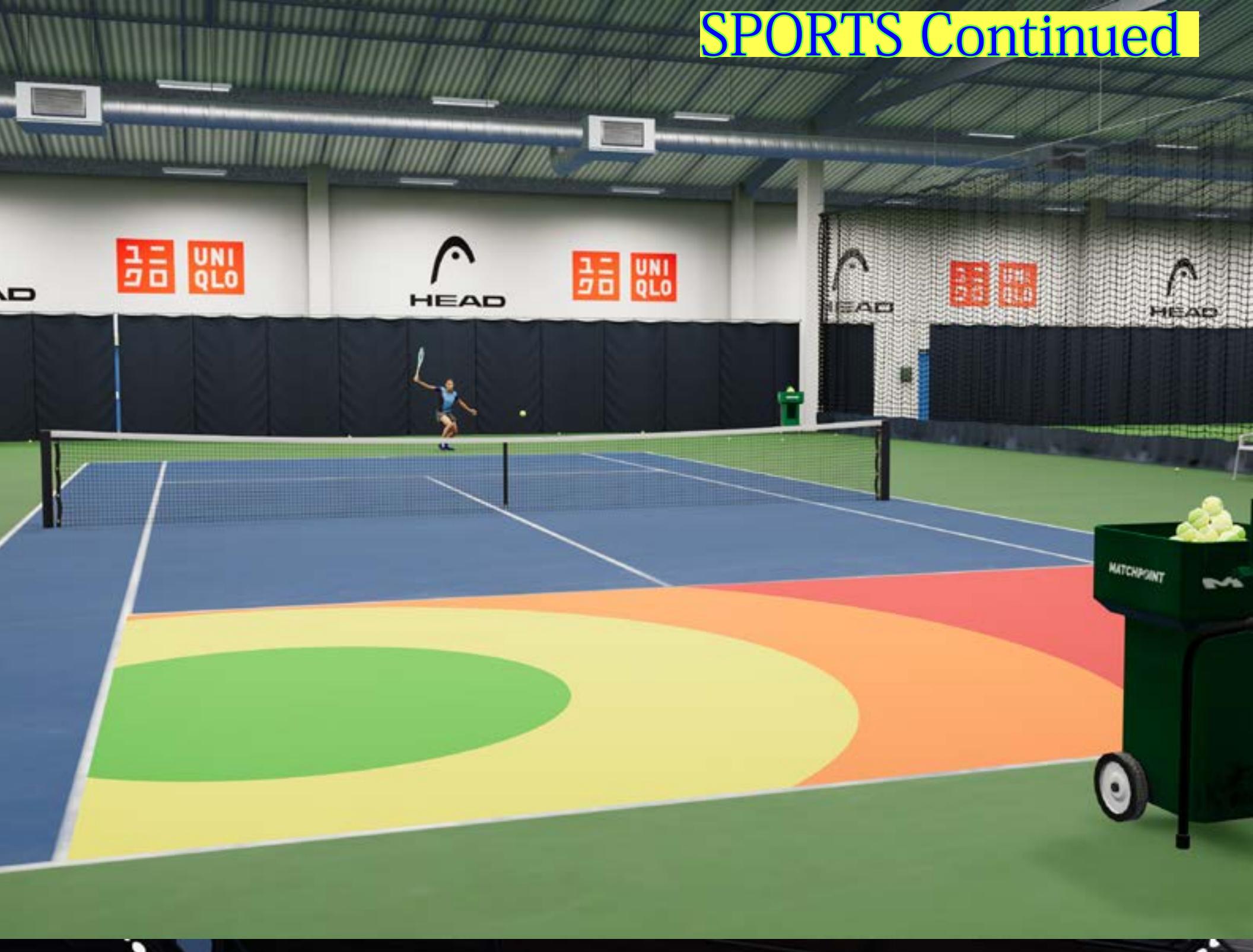
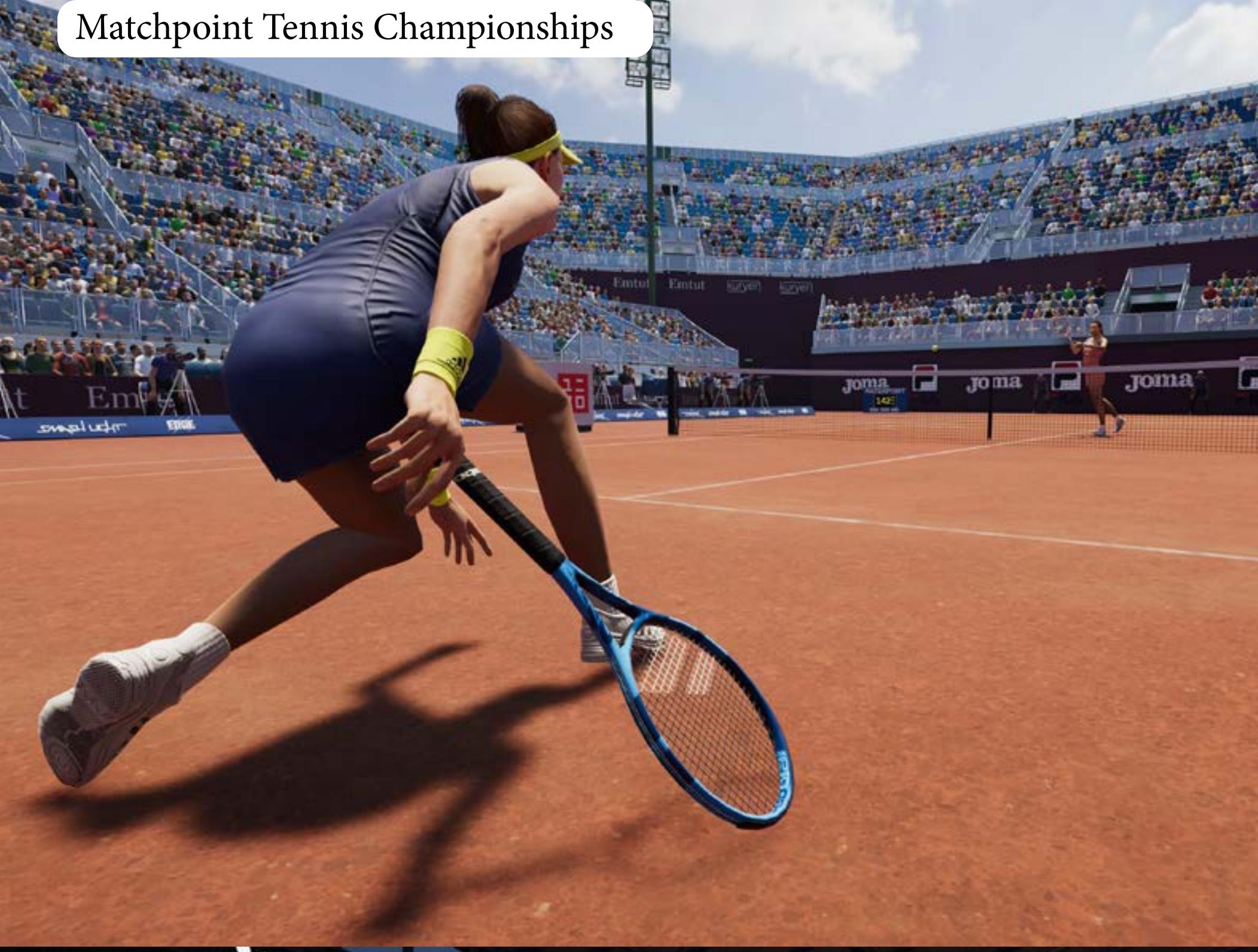
©/TM/® ACTIVISION INC.

# SPORTS



System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X  
Publisher: Kalypso Media  
Developer: Torus Games  
Rating: 'E' - SIX and OLDER ONLY  
Release Date: Out Now

Matchpoint – Tennis Championships offers a deep career mode featuring a merit-based ranking system. Create your own tennis star and climb up the world ranking list.



System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X  
Publisher: Kalypso Media  
Developer: Torus Games  
Rating: 'E' - SIX and OLDER ONLY  
Release Date: Out Now

Matchpoint – Tennis Championships offers a deep career mode featuring a merit-based ranking system. Create your own tennis star and climb up the world ranking list.

# DEVELOPING GAMES

## CONTENTS

And if you won't tell me where to find that pesky wolf cub, I'll just have to bash you until you do! You and your little friends!

© ARMOR PROJECT/BIRD STUDIO/SC

### Product Name

Tales of Berseria Remastered  
Dragon Quest VII Reimagined  
Tropico 7  
At Fate's End

### Page(s)

43 - 49  
50 - 55  
56 - 61  
62 - 67





System: Nintendo Switch/PC/PS5/  
Xbox Series X  
Publisher: Bandai Namco  
Developer: D.A.G.  
Rating: 'T' for THIRTEEN and  
OLDER ONLY [Violence, Mild  
Blood, Suggestive Themes, Mild  
Language, Use of Alcohol]  
Release Date: February 26, 2026

Engage in the ultimate quest for self-discovery, remastered for the first time. The sacred kingdom awaits the arrival of its savior, and a lone woman named Velvet is marked by traumatic deceit. Join Velvet on her journey for vengeance, along with her cast of eccentric companions, as they sail through the archipelago which comprises the kingdom of Midgand.



System: Nintendo Switch/PC/PS5/  
Xbox Series X  
Publisher: Bandai Namco  
Developer: D.A.G.  
Rating: T for THIRTEEN and  
OLDER ONLY (Violence, Mild  
Blood, Suggestive Themes, Mild  
Language, Use of Alcohol)  
Release Date: February 26, 2026

Let emotions guide your destiny, or maintain order with the power of reason. Witness the eternal struggle between the head and the heart as Velvet is challenged to stand by her convictions while the world around her compresses into a system of order.





System: Nintendo Switch/Nintendo Switch 2/PC/PSS/Xbox Series X  
Publisher: Square Enix  
Developer: Square Enix  
Rating: 'RP' Rating Pending  
Release Date: February 5, 2026

Set sail on an adventure spanning past and present in DRAGON QUEST VII Reimagined! As a bright-eyed young fisherman's son, you've lived your entire life on the peaceful island of Estard. Your journey begins with a simple question: is there more to the world than this small island kingdom?

© ARMOR PROJECT/BIRD'S



System: Nintendo Switch/Nintendo Switch 2/PC/PSS/Xbox Series X  
Developer: Square Enix  
Rating: 'RP' Rating Pending  
Release Date: February 5, 2026

On a quest for answers, you and your childhood friends discover the Shrine of Mysteries and are swept back in time. There, you uncover the shocking truth that entire lands have been sealed away by a malevolent force. The fate of the world now rests in your hands.

MAJOR PROJECT/BIRD STUDIO/SC



© ARMOR PROJECT/BIRD STUDIO/SC



Kiefer uses Gigaslash!

© ARMOR PROJECT/BIRD STUDIO/SC

## Red Tablet Pedestal



System: Nintendo Switch/Nintendo Switch 2/PC/PSS/Xbox Series X  
Publisher: Square Enix  
Developer: Square Enix  
Rating: 'RP' Rating Pending  
Release Date: February 5, 2026

© ARMOR PROJECT/BIRD STUDIO/SC



Arus reaches out and removes the ruby from the Likeness's eye socket!

DRAGON QUEST VII Reimagined brings a timeless classic to life in a whole new way with charming diorama visuals, updated gameplay mechanics, and a streamlined story.

© ARMOR PROJECT/BIRD STUDIO/SC



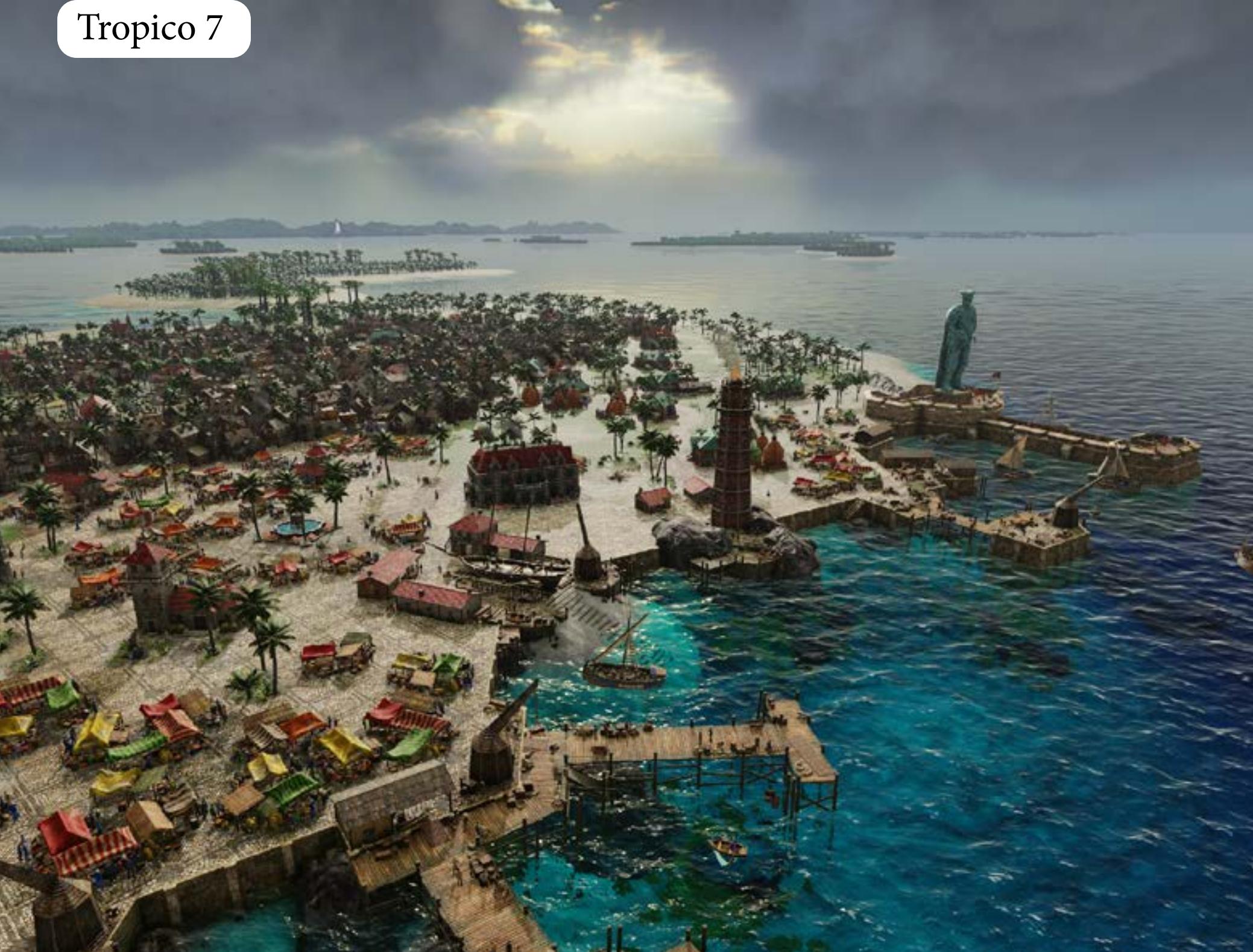
System: PC/PS5/Xbox Series X  
Publisher: Kalypso Media  
Developer: Gaming Minds Studios  
Rating: 'RP' - Rating Pending  
Release Date: 2026

Get rich or die trying! You are free to agree with El Presidente – on the greatness of Tropico and his unmatched leadership skills. In Tropico 7, you step into his shiny boots again to build your archipelago nation and – literally – move mountains.



System: PC/PS5/Xbox Series X  
Publisher: Kalypso Media  
Developer: Gaming Minds Studios  
Rating: 'RP' - Rating Pending  
Release Date: 2026

With great power comes great responsibility – and even greater opportunity. As the most benevolent leader of your island nation, guide your loyal citizens (and your Swiss Bank Account) through the ages toward untold prosperity. Remember: Control isn't tyranny, it's efficiency – and more control means more efficiency (except when Penultimo is involved, but that's another story).



System: PC/PS5/Xbox Series X  
Publisher: Kalypso Media  
Developer: Gaming Minds Studios  
Rating: 'RP' - Rating Pending  
Release Date: 2026

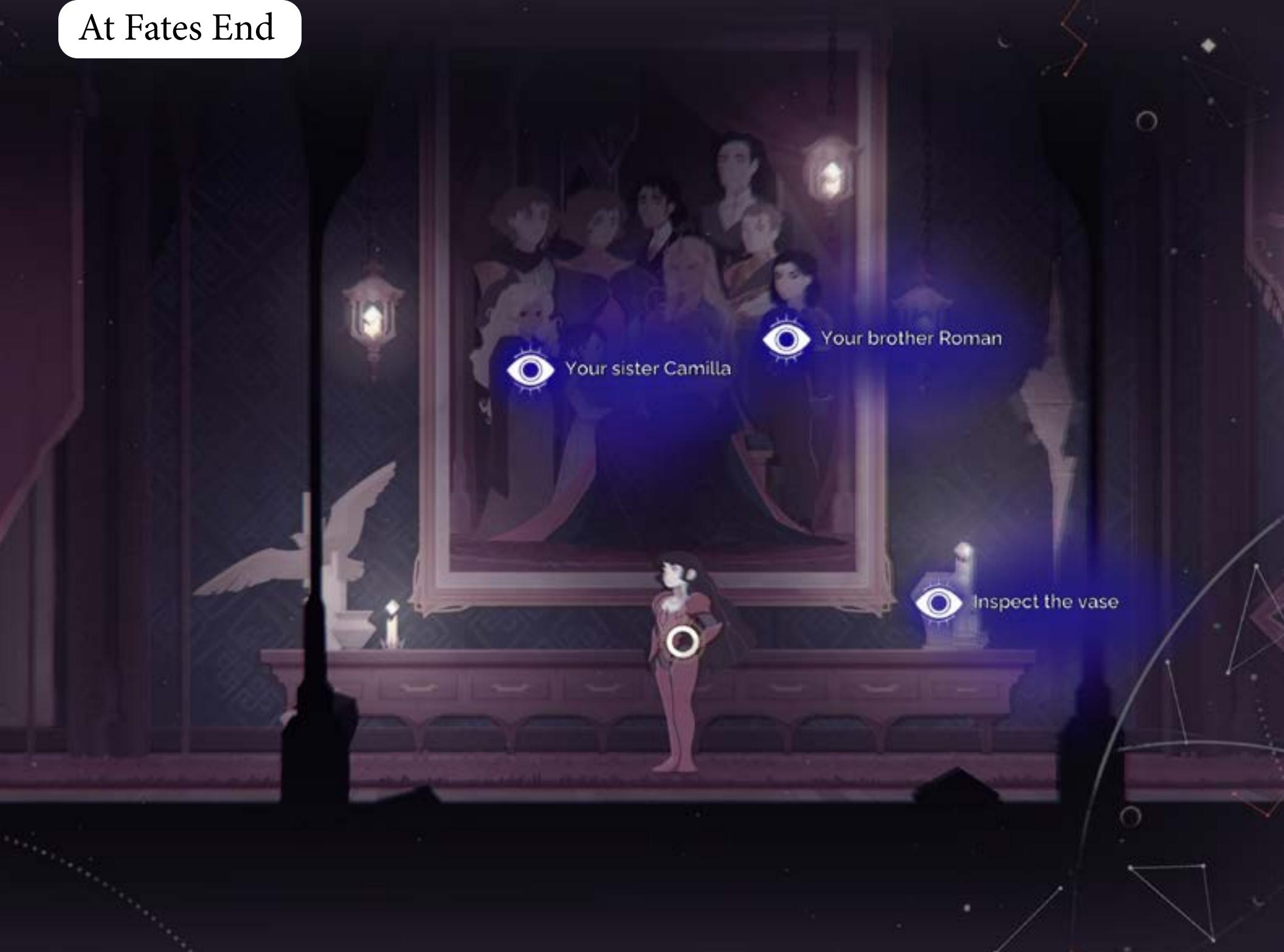
Exert your control and shape the landscape you are building on to fit your vision. Plan and construct complex city layouts, fulfil the multifaceted needs of your subjects, give precise directions to your army, and look down on your opponents in the council, all while reveling in your own splendour.



System: PC/PS5/Xbox Series X  
Publisher: Thunder Lotus  
Developer: Thunder Lotus  
Rating: 'RP' - Rating Pending  
Release Date: 2026

At Fate's End is an action-adventure game where you fight the ones you love. Wield the legendary God Sword Aesus as Shan, the deft young heiress of the Hemlock clan. Explore a lush, hand-crafted fantasy world.





# NOW

# PLAYING

## CONTENTS

Spiketail

Bzzzhzhzhz! It wazz just azzz my master said! One whiff of darkness, and the golem wazz ourzzz to command!



### Product Name

ANNO 1117 Pax Romana  
DRAGON QUEST I II HD 2D Remake  
Just Dance 2026 Edition

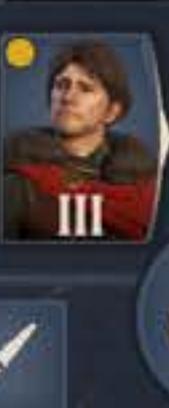
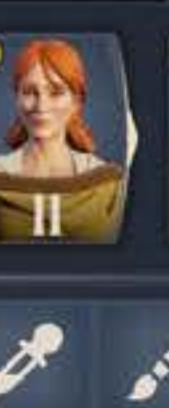
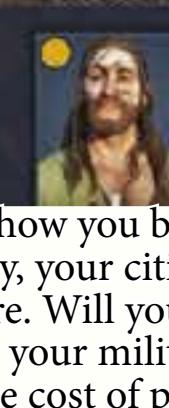
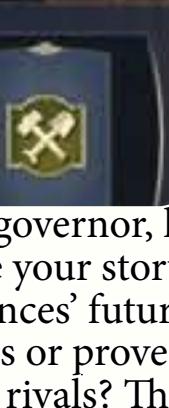
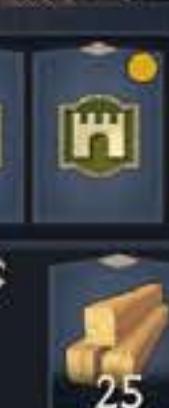
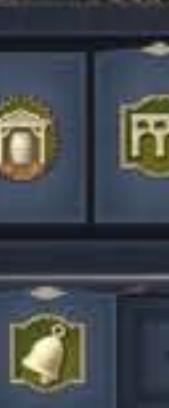
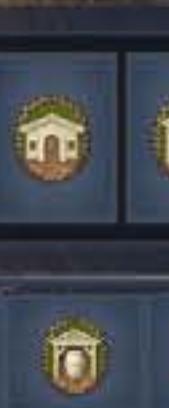
### Page(s)

69 - 75  
76 - 81  
82 - 85





System: PC/PS5/Xbox Series X  
 Publisher: Ubisoft  
 Developer: Ubisoft Mainz  
 Rating: T - THIRTEEN and OLDER ONLY {Mild Violence, Language, Alcohol Reference}  
 Release Date: Out Now



25

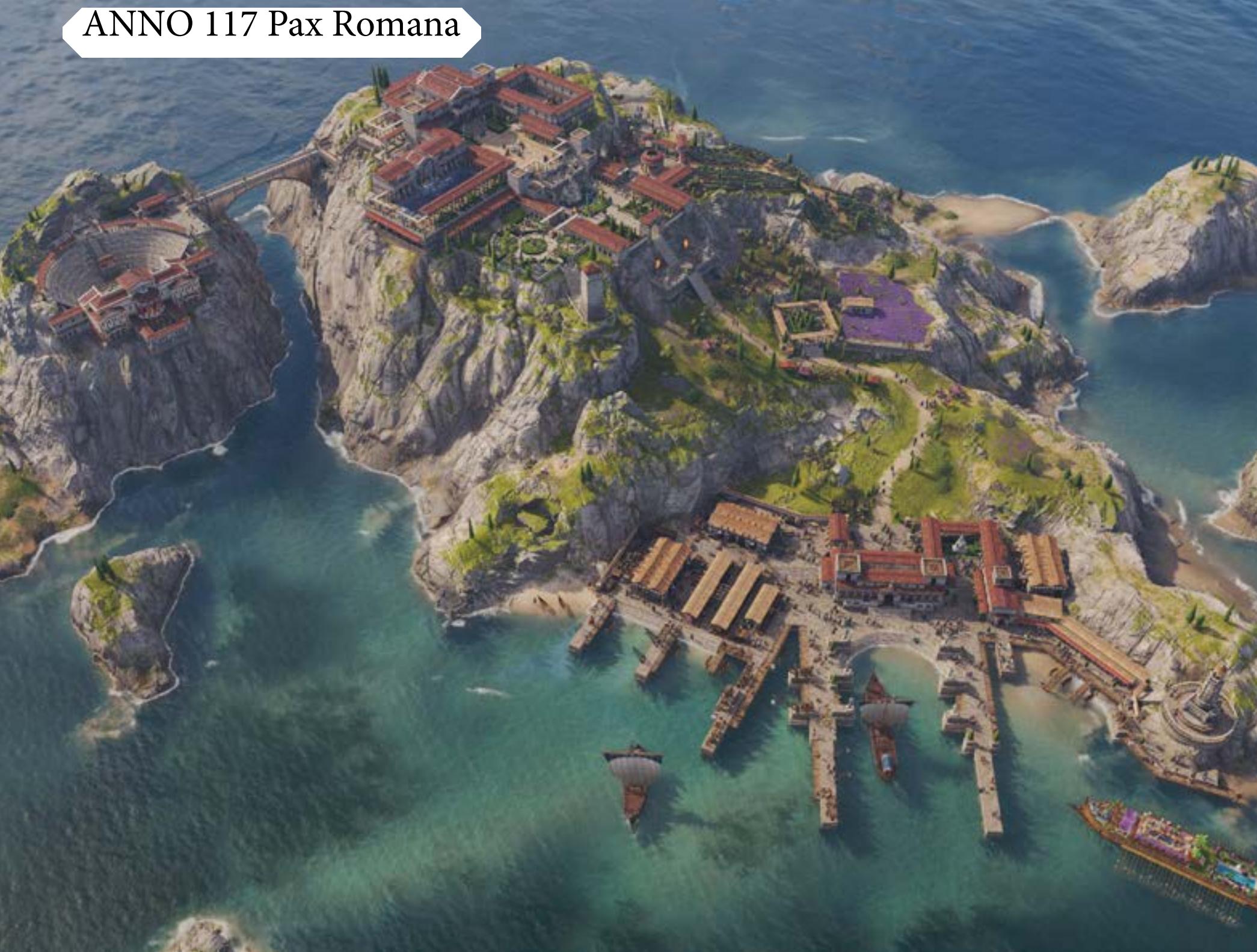
0

0

0

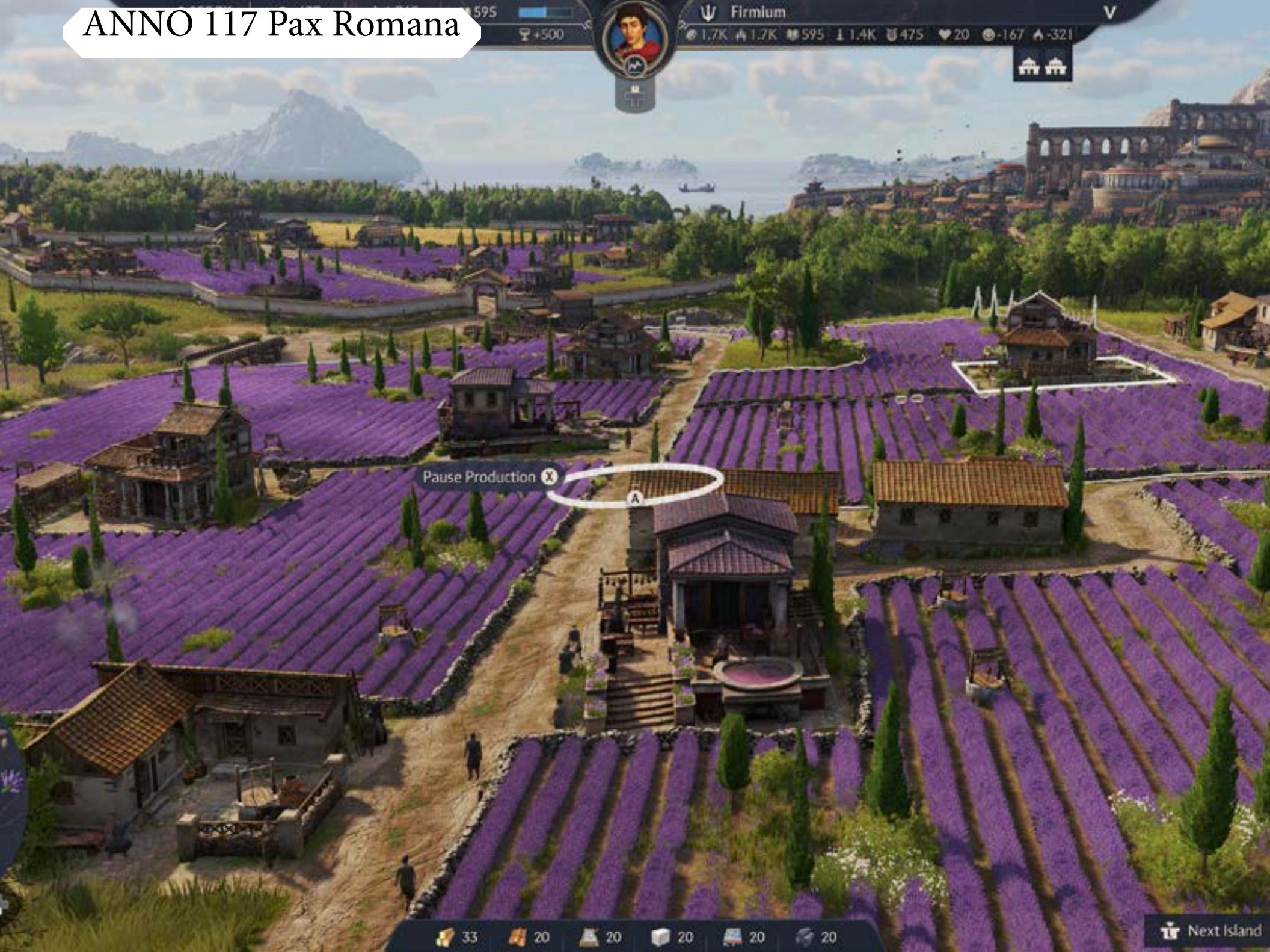
Page  
70Page  
71

As governor, how you build and govern will shape your story, your citizens' destiny, and your provinces' future. Will you cooperate with other governors or prove your military prowess by challenging your rivals? The cost of peace is yours to decide.

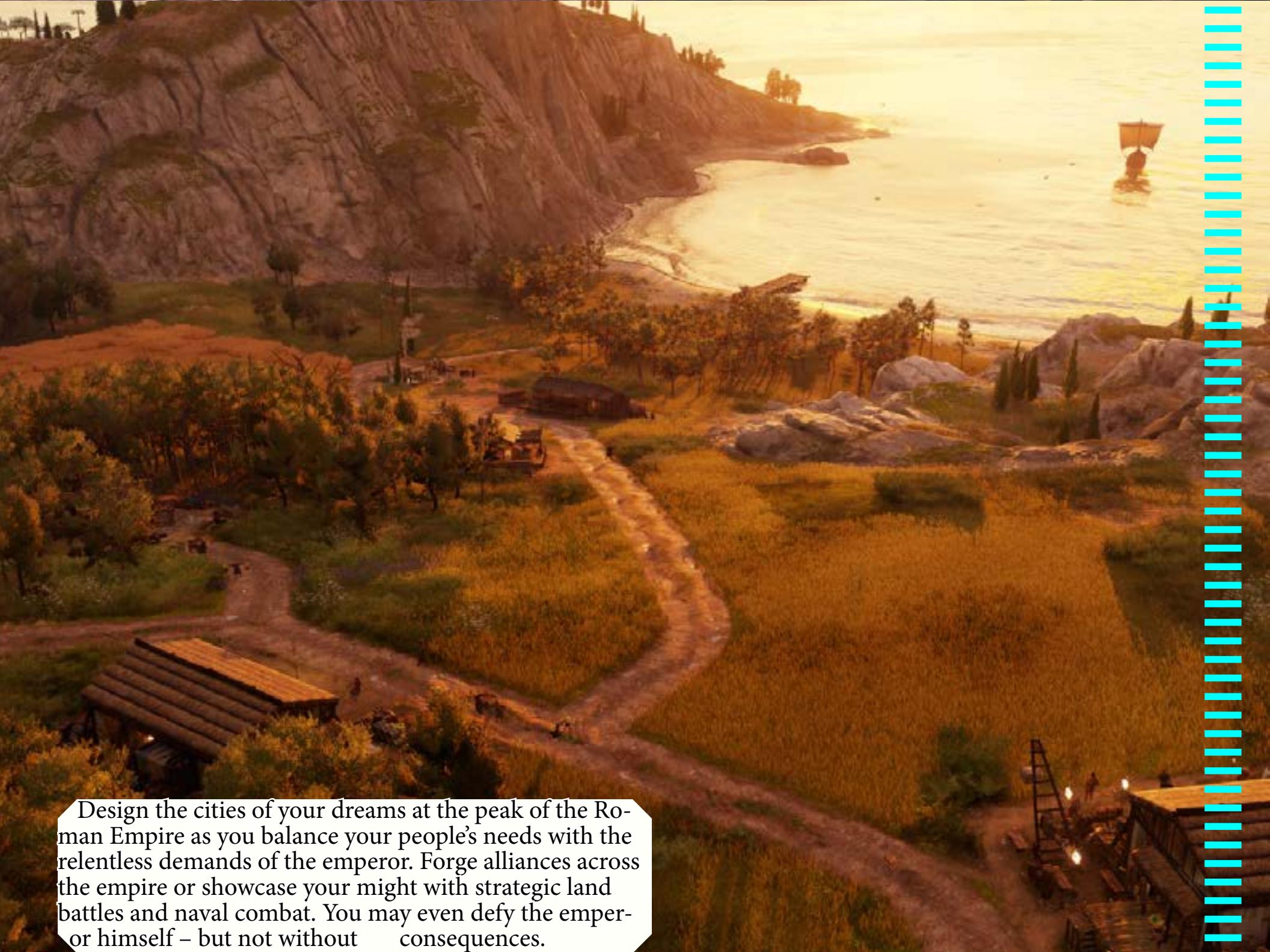


System: PC/PS5/Xbox Series X  
Publisher: Ubisoft  
Developer: Ubisoft Mainz  
Rating: T - THIRTEEN and  
OLDÉR ONLY {Mild Violence,  
Language, Alcohol Reference}  
Release Date: Out Now

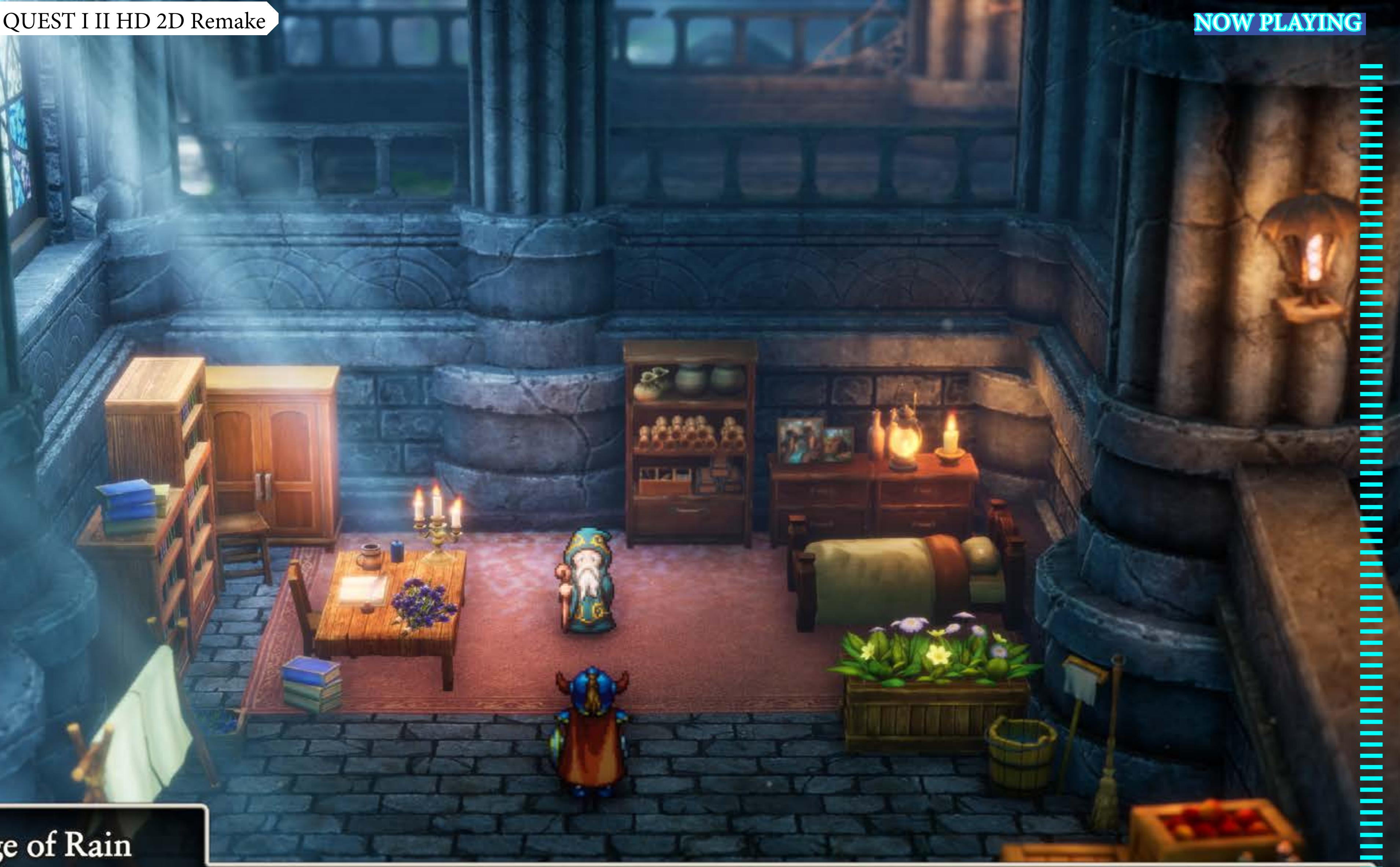
Build your provinces with unmatched detail, flexibility, and scale. Watch kids chase dogs through the streets or thousands cheer in the arena. Build upon the land that you see, from the beautiful heartland of Latium to the mysterious Celtic wetlands of Albion... where no civilized Roman wants to be.



System: PC/PS5/Xbox Series X  
Publisher: Ubisoft  
Developer: Ubisoft Mainz  
Rating: T - THIRTEEN and OLDER ONLY [Mild Violence, Language, Alcohol Reference]  
Release Date: Out Now



Design the cities of your dreams at the peak of the Roman Empire as you balance your people's needs with the relentless demands of the emperor. Forge alliances across the empire or showcase your might with strategic land battles and naval combat. You may even defy the emperor himself – but not without consequences.



### Sage of Rain

Hm? Thou say'st that a voice spake unto thee in thy dreams? And it bade you summon Lady Rubiss?

System: Nintendo Switch/Nintendo Switch 2/PC/PS5/Xbox Series X  
Publisher: Square Enix  
Developer: ARTDINK  
Rating: 'E10+' - TEN and OLDER ONLY {Fantasy Violence, Mild Blood, Mild Suggestive Themes, Mild Language, Use of Alcohol}  
Release Date: Out Now

DRAGON QUEST I & II HD-2D Remake is a stunning reimagining of the first two legendary adventures in the Erdrick trilogy, brought together in one package.

DR PROJECT/BIRD STUDIO/SPIKE CHU



Arm-Twister

Our leader came up with an ingenious way of summoning Her...

© ARMOR PROJECT/BIRD STUDIO/SPIKE CHU



Over-Seer

not too fond of humans.

System: Nintendo Switch/Nintendo Switch 2/PC/PS5/Xbox Series X  
Publisher: Square Enix  
Developer: ARTDINK  
Rating: 'E10+' - TEN and OLDER ONLY {Fantasy Violence, Mild Blood, Mild Suggestive Themes, Mild Language, Use of Alcohol}  
Release Date: Out Now

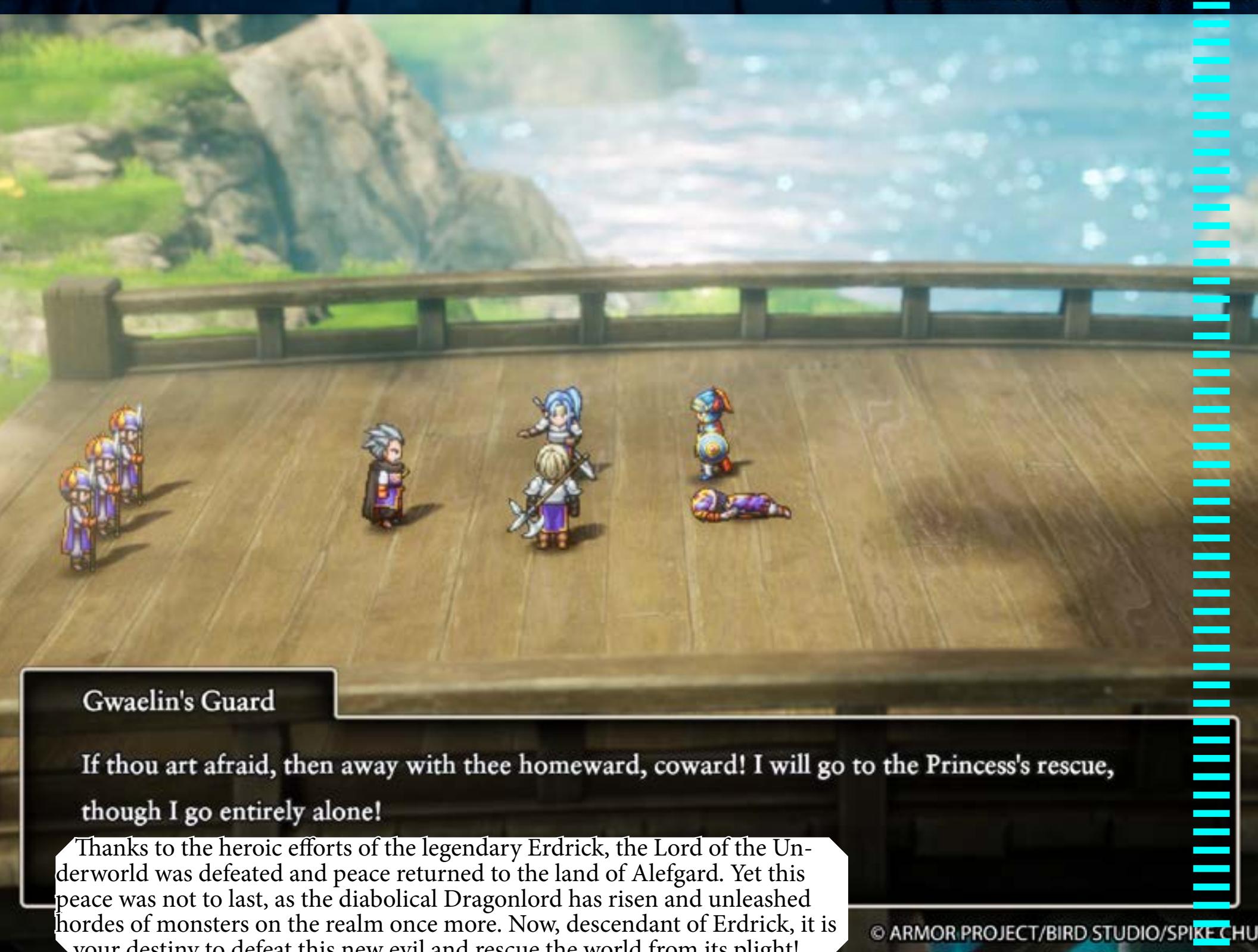
© ARMOR PROJECT/BIRD STUDIO/SPIKE CHU



Arm-Twister

...but before we could finish getting everything ready, we got attacked by the Dragonlord's stupid lackeys, and she ran off somewhere.

© ARMOR PROJECT/BIRD STUDIO/SPIKE CHU



Gwaelin's Guard

If thou art afraid, then away with thee homeward, coward! I will go to the Princess's rescue, though I go entirely alone!

Thanks to the heroic efforts of the legendary Erdrick, the Lord of the Underworld was defeated and peace returned to the land of Alefgard. Yet this peace was not to last, as the diabolical Dragonlord has risen and unleashed hordes of monsters on the realm once more. Now, descendant of Erdrick, it is your destiny to defeat this new evil and rescue the world from its plight!

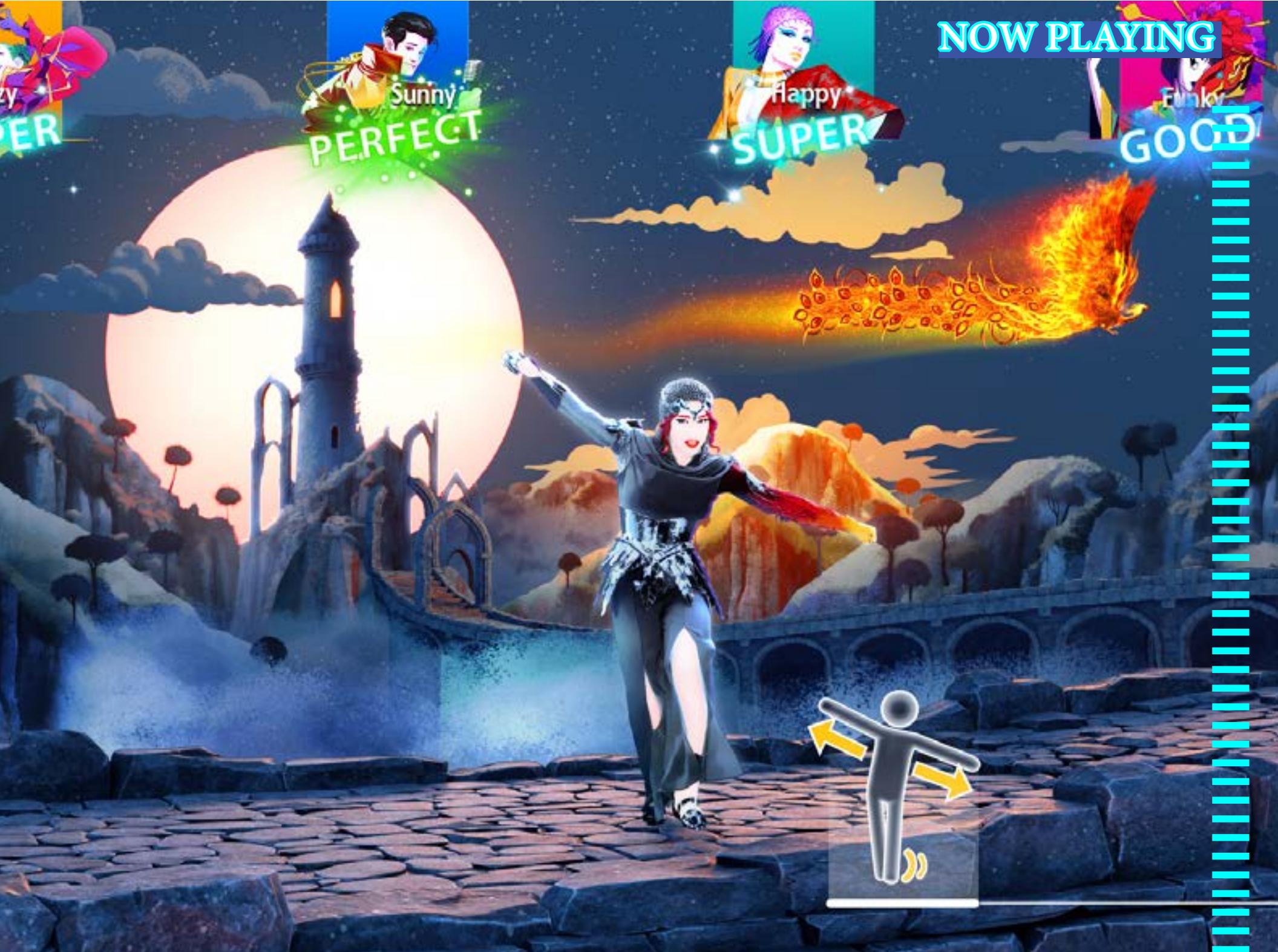
© ARMOR PROJECT/BIRD STUDIO/SPIKE CHU





System: Nintendo Switch/PS5/Xbox Series X  
Publisher: Ubisoft  
Developer: Ubisoft Paris, Ubisoft Pune, Ubisoft Shanghai, Ubisoft Kyiv, Ubisoft Bucharest  
Rating: 'E' - SIX and OLDER ONLY {Mild Lyrics}  
Release Date: Out Now

Gather your friends and family and turn your home into a dance floor with Just Dance 2026 Edition! Featuring 40 exciting new tracks, from chart-topping hits to timeless classics, there's something for everyone. Shake up your dance sessions with the Party Mode, a brand-new way to spice up the fun with unexpected twists!



# Last Minute

## CONTENTS

Product Name	Page(s)
SHADOW LABYRINTH Star Overdrive Herdling Pinball FX VR A Charlie Brown Christmas	87 - 93 94 - 99 100 - 105 106 - 109

\*Pinball FX VR is a trademark of Zen Studios Ltd. © 2025 Zen Studios Ltd. All rights reserved.  
© 2025 Peanuts Worldwide LLC



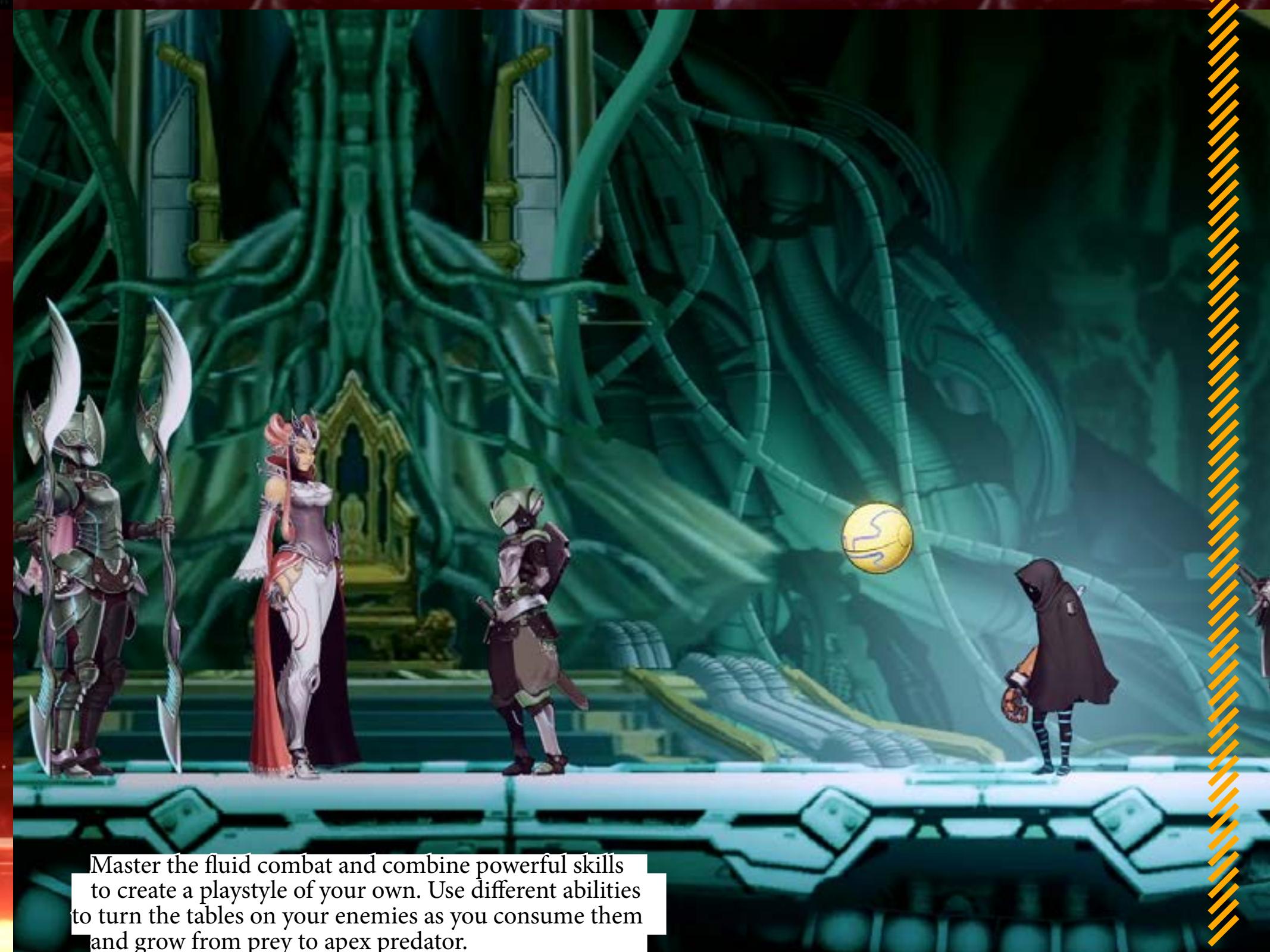
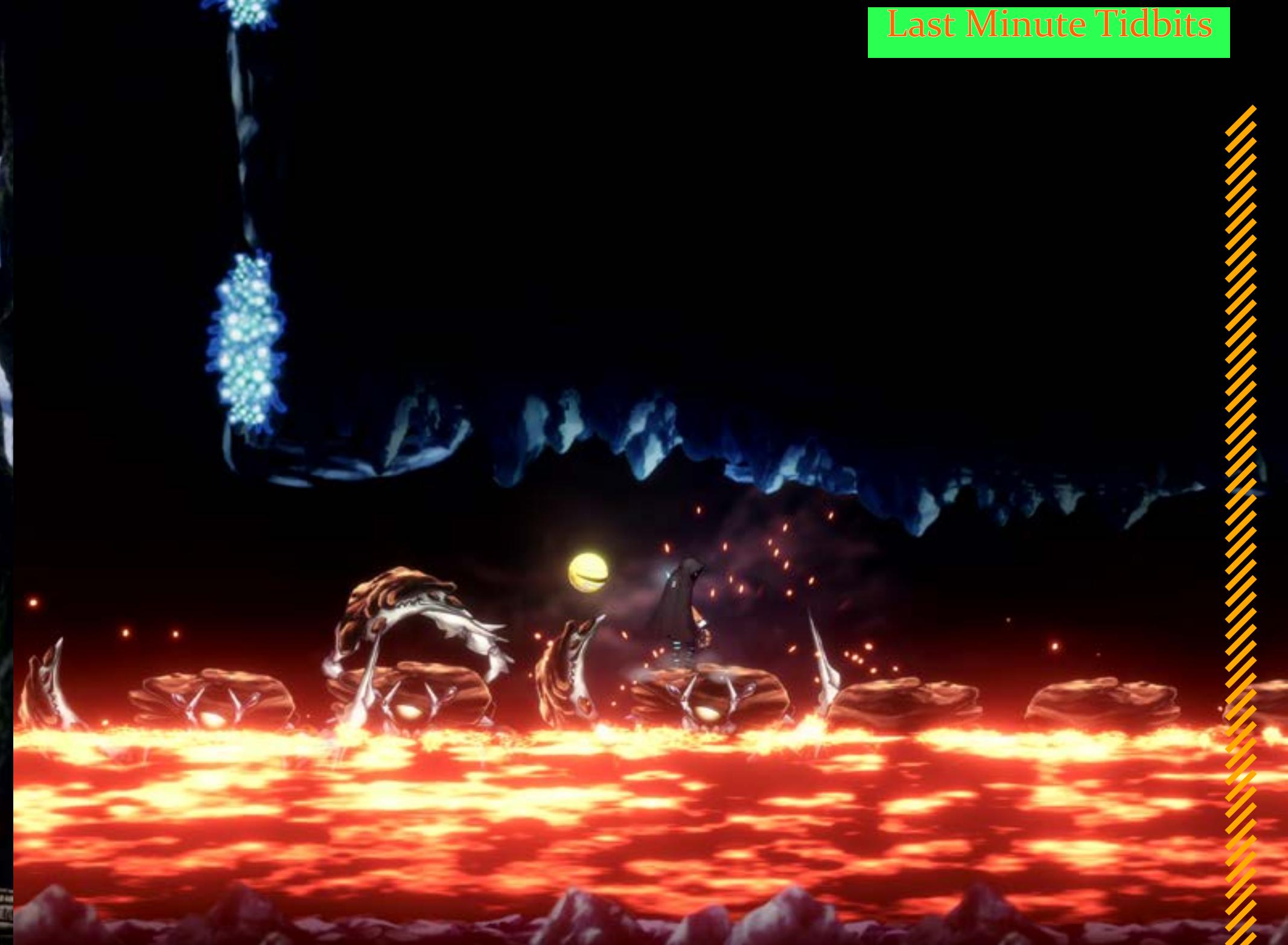
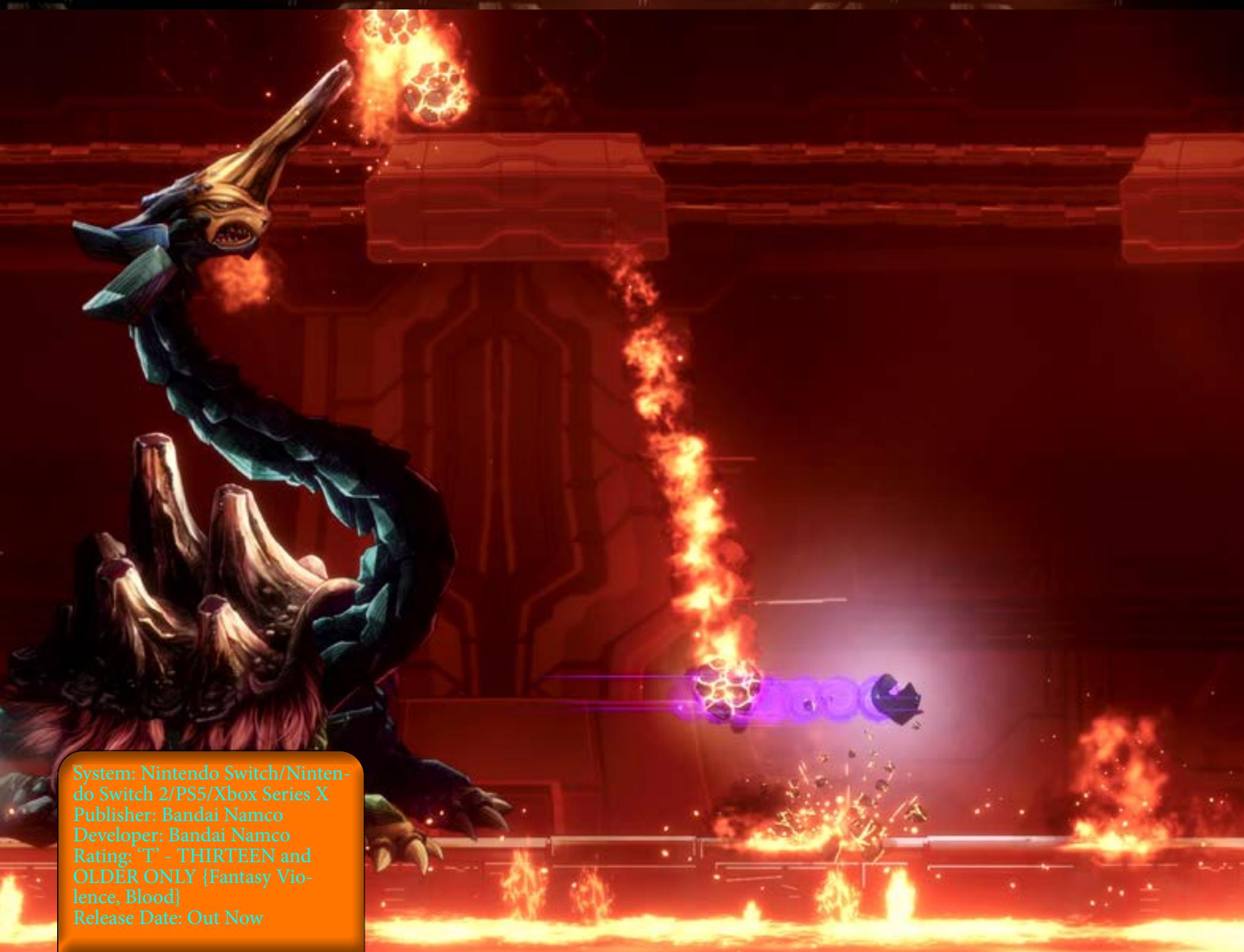
# Tidbits





System: Nintendo Switch/Nintendo Switch 2/PS5/Xbox Series X  
Publisher: Bandai Namco  
Developer: Bandai Namco  
Rating: 'T' - THIRTEEN and OLDER ONLY [Fantasy Violence, Blood]  
Release Date: Out Now

Shadow Labyrinth is a 2D action platformer and a genre-twisting alternate take on the iconic PAC-MAN. As Swordsman No. 8, awoken by a floating yellow orb, PUCK, on a mysterious planet amidst relics of wars past, you are chosen to become the instrument of its will.







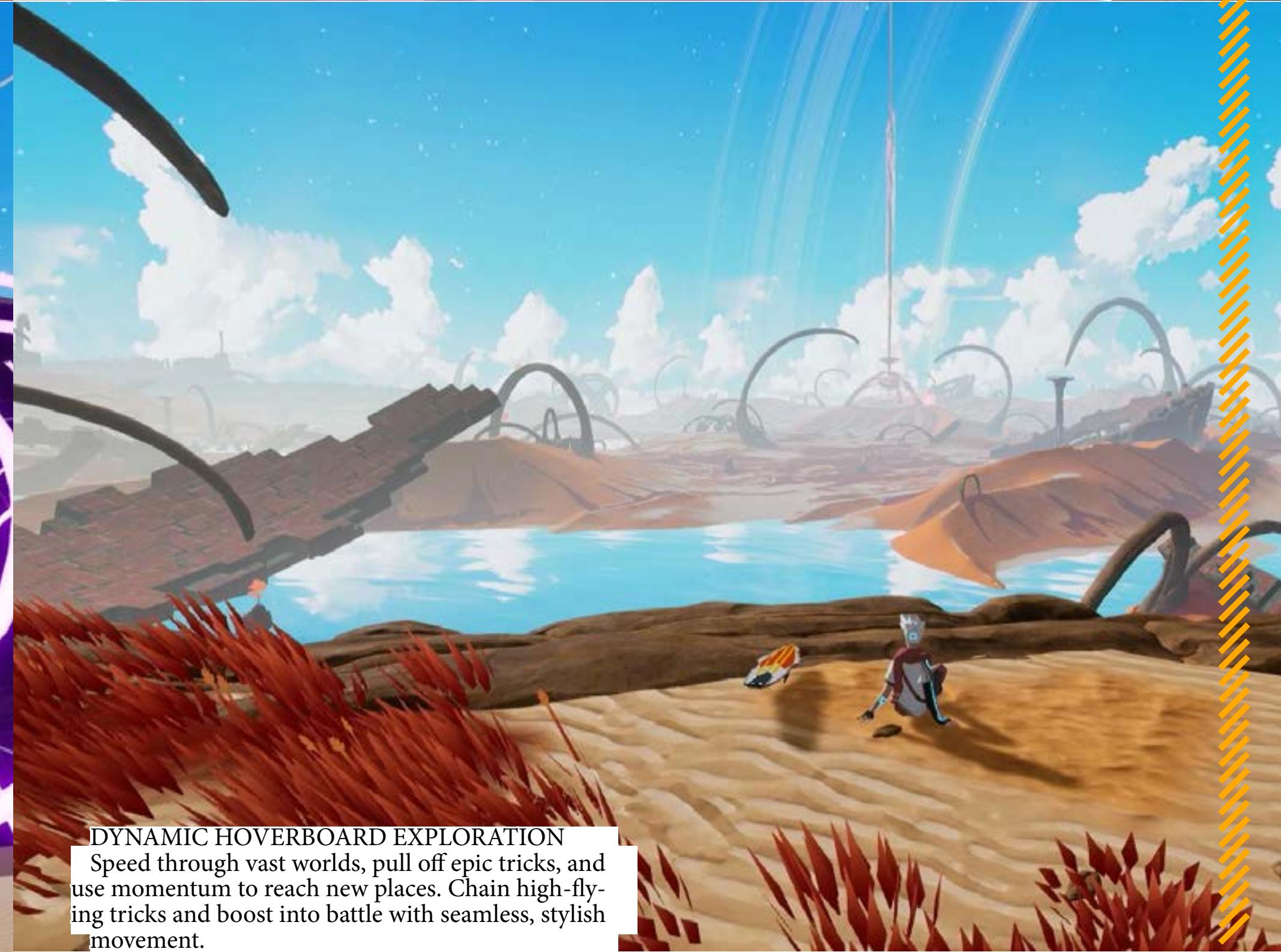
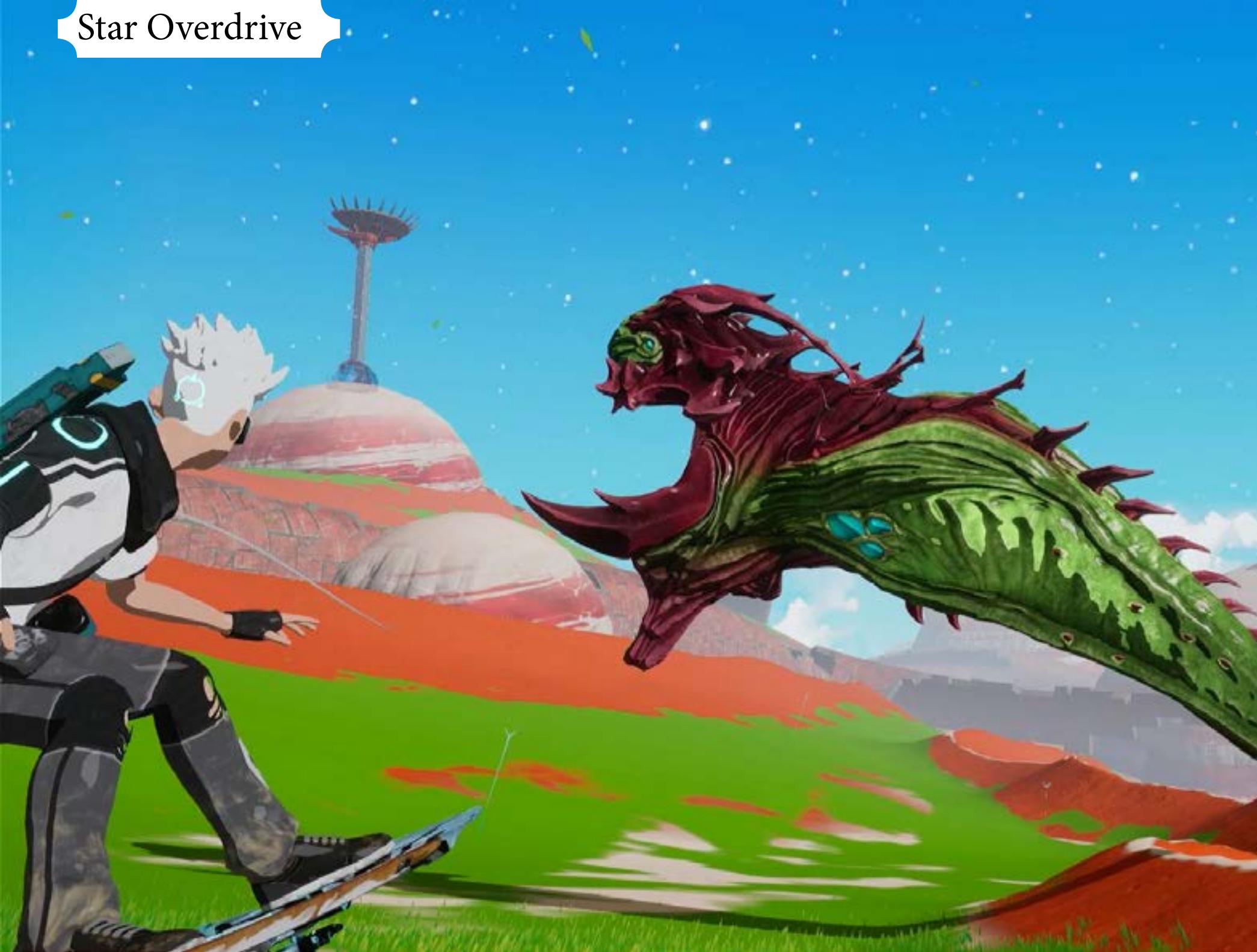
System: Nintendo Switch/PC/  
PS5/Xbox Series X  
Publisher: Dear Villagers  
Developer: Caracal Games  
Rating: E10+ - TEN and OLDER  
ONLY {Fantasy Violence, Mild  
Language}  
Release Date: Out Now

A HIGH-SPEED ODYSSEY ACROSS THE STARS  
Set off on a high-speed Hoverboard adventure in  
Star Overdrive, where fast-paced action collides with  
the mysteries of a distant alien world.



System: Nintendo Switch/PC/  
PS5/Xbox Series X  
Publisher: Dear Villagers  
Developer: Caracal Games  
Rating: 'E10+' - TEN and OLDER  
ONLY {Fantasy Violence, Mild  
Language}  
Release Date: Out Now

After intercepting a cryptic distress signal, you, the protagonist Bios, find yourself stranded on an enigmatic planet called Cebete. Armed with your versatile Keytar and advanced Hoverboard, you'll navigate diverse biomes, confront challenges, evolve your hidden powers, and uncover the mystery behind the disappearance of your beloved Nous.





System: Nintendo Switch/PC/  
PS5/Xbox Series X  
Publisher: Panic  
Developer: Okomotive  
Rating: 'T' - THIRTEEN and  
OLDER ONLY {Violence,  
Blood}  
Release Date: Out Now

Head out on a grand alpine expedition with a herd of loveable beasts, as you ascend a mountain path, encounter eerie dangers and surprising obstacles, and forge your way to the mystery at the summit.

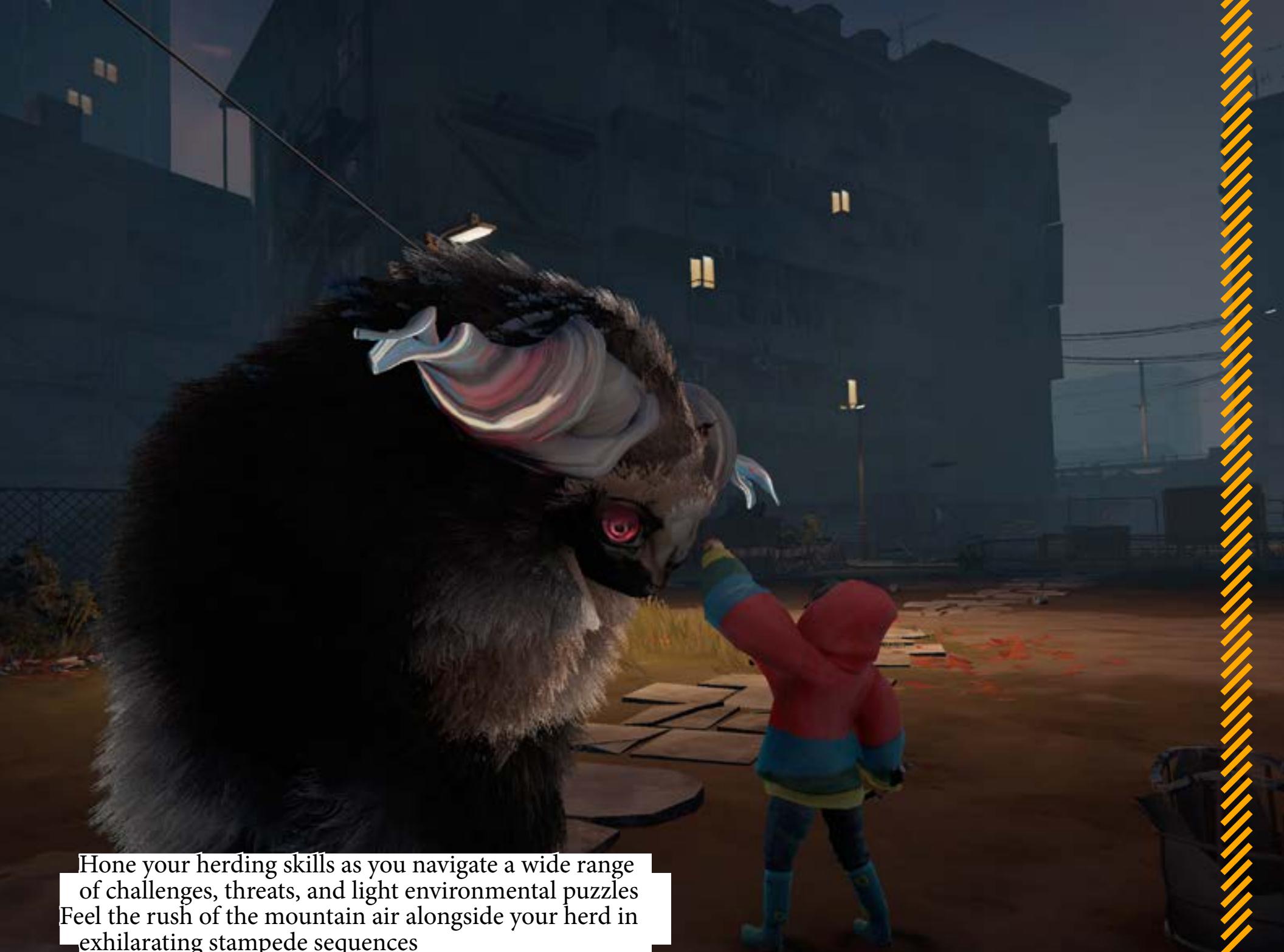


System: Nintendo Switch/PC/  
PS5/Xbox Series X  
Publisher: Panic  
Developer: Okomotive  
Rating: 'T' - THIRTEEN and  
OLDER ONLY {Violence,  
Blood}  
Release Date: Out Now

Guide, protect, and fall in love with a motley  
herd of Calicorns  
Traverse stunning mountainscapes, fog-wreathed  
forests, snowy plateaus, and forgotten valleys



System: Nintendo Switch/PC/  
PS5/Xbox Series X  
Publisher: Panic  
Developer: Okomotive  
Rating: 'T' - THIRTEEN and  
OLDER ONLY {Violence,  
Blood}  
Release Date: Out Now



Hone your herding skills as you navigate a wide range of challenges, threats, and light environmental puzzles. Feel the rush of the mountain air alongside your herd in exhilarating stampede sequences.



System: Meta Quest  
 Publisher: Zen Studios  
 Developer: Zen Studios  
 Rating: 'T' - THIRTEEN and  
 OLDER ONLY {Violence,  
 Blood}  
 Release Date: Out Now

'Pinball FX VR' is a

Find the real meaning of Christmas in A Charlie Brown Christmas™ Pinball! Join the Peanuts crew in putting on a play and decorating the most perfect tree there is.

Studios Ltd. All rights reserved.



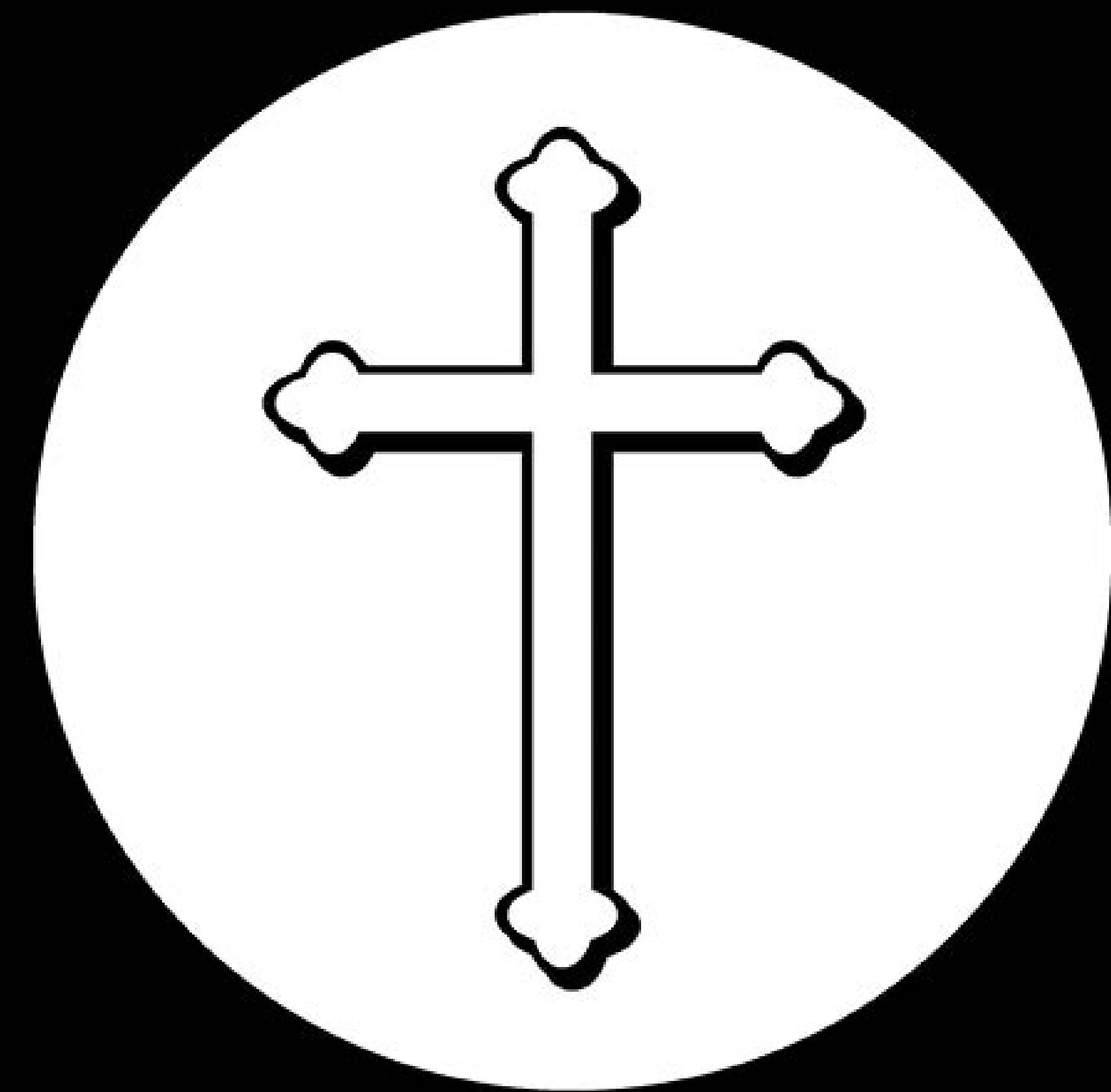
# Future Glimpses Moon Murderer



BUY IT RIGHT NOW HERE

by  
Paul Bury

# Future Glimpses Free At Last



By  
Paul Bury

BUY IT NOW RIGHT HERE

**FAMILY FRIENDLY**

THE VOICE OF THE  
FAMILY IN GAMING

**GAMING** TM

**Devotional  
January**

BY

**PAUL BURY**

**BUY IT RIGHT HERE**

**FAMILY FRIENDLY**

**GAMING**

THE VOICE OF  
THE FAMILY IN  
GAMING

TM

**Devotional  
March**

BY

**PAUL BURY**

**BUY IT RIGHT HERE**

# FAMILY FRIENDLY GAMING

THE VOICE  
OF THE FAMILY  
IN GAMING

TM

## Devotional April

BY  
PAUL BURY

# FAMILY FRIENDLY GAMING

THE VOICE OF  
THE FAMILY IN  
GAMING

TM

## Devotional May

BY  
PAUL BURY