



FC26

FAMILY FRIENDLY GAMING

The VOICE of the FAMILY in GAMING

TM

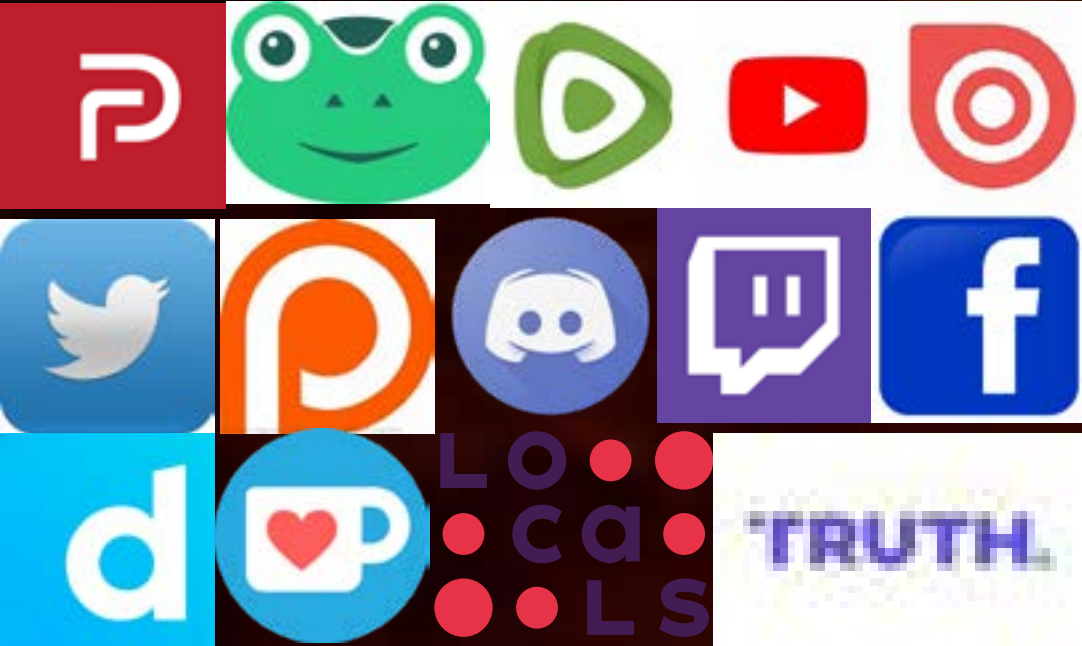
EA Sports FC 26 wants
you to kick it!

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2025

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Editor's Desk

The More Things Change

The more things change the more they stay the same. I see progress in some areas, and I see holding patterns in others. Over and over again there are the same video games being made. Some companies even go back to the past and make new video games in the older styles. There are chiptunes and pixel art in all kinds of video games. I am not sure of when we last had a new genre of video game being created. There are cross overs of different styles. Even that is not new anymore. There are all kinds of different cross overs that have been done for decades. Maybe I have seen too much in my life time. I still feel like there is so much else to see and do. Lord willing I will be able to see and do as many as I can. We come up with ideas and try them out. I am constantly coming up with something new and interesting to try and do.

I have played around with some video game creation software. I am not happy with anything I have come up with thus far. Lord willing I will have the time to work on some more video game ideas in the near future. The Temptations of Time continue to grow, and mature over time. I keep coming up with new ideas of different historical figures to visit in that franchise. By the way even though the Temptations of Time are new for me and all ya'll I must admit this is not the first time travel story. There are plenty of other authors that have dealt with the time travel concept. So like King Solomon said there is nothing new under the sun.

I know there are readers wanting another book in the Future Glimpses series. I also know there are plenty that want a new Devotional Book. I hope to get some time in 2026 for both of them. I also am in the beginning stages of another new franchise. I am considering doing a fantasy series. Think of the Lord of the Rings. I am brainstorming some interesting and different ideas for a fantasy series. There is a lot to build, and create. Again I understand that I am not the first person to ever use these ideas. I am trying to come up with some new twist on the genre like I did with Future Glimpses. There are so many interesting different creative concepts that can be done and created. I am constantly thinking about different things.

Another thing that never changes for me is trying to find the time to get all of these different projects completed. I get one project done and there are ten more awaiting my time and energy. Every day is the same for me. At the same time it can be a little bit different considering the variety of things I can see and do in life. I complete one video game and I look in my pile to see what will be the next one. The priorities constantly change for me. There are

all kinds of new games coming out every single month.

I do some of the same things every single day that make me feel like nothing changes. I work on the magazine, website, and videos every single day. I live stream every single day. I write something every single day. I read something every single day. I eat, drink, sleep, and go to the bathroom every single day. I have been getting ten thousand steps every single day. I walk Princess days that I am home. There have been plenty of days in a row I have walked her. Just because I do something every single day does not mean I am bored with it. In many cases I enjoy doing these things.

God bless,
Paul Bury



FEMALE SIDE

March toward Christmas

I am writing this near the end of August. I realize by the time this issue is online and published that we will already be marching toward Christmas. I know some people are already thinking about Christmas in July, August, and September. I normally start to think about Christmas in October. There are not any important or any worthwhile holidays in October. There is Thanksgiving in November. Once we get through Thanksgiving then it all starts to speed toward Christmas.

I am hoping and praying to be done with this latest round of kidney stones. I know judgmental people will tell me to stop eating certain things. Did you know what the analysis told me the last time they checked the kidney stones? I could only drink water. Literally I could not have any citrus, milk, bread, meat, and a bunch of vegetables were on the banned list. What was left? I think maybe lettuce and water. My tummy has problems with lettuce so the only thing I could have for the rest of my life was water. How would that be healthy?

Speaking of healthy things I have a bit of a rant. Have you ever heard some of these companies brag about wanting to have healthier employees? Do they provide healthy foods for their employees? Is there a monthly cake they provide for birthdays? What about donuts? Are those exactly very healthy? Do they fuss at employees for trying to work out? I wonder if the left hand understands what the right hand is actually doing? What do you think? Do you see any odd things like that at some places? The leadership claims one thing but the lower level supervisors are actively campaigning against it. All the while reciting to the rank and file what they were told to say. Actions always speak louder than words.

Have I told all ya'll about the saving method I have been doing for Christmas? This is the second year I have done it. Every single day I put money away to save for Christmas. I started it right after Christmas last year. It becomes a pretty penny by the time we are ready to purchase Christmas gifts. That way it does not impact our normal budget. I keep hoping prices will be dropping soon. I noticed a few things are better here and there. Ever notice how quickly prices go up, but how slowly they come down? I noticed there is a news story on oil prices, and gasoline immediately goes up. Then the oil prices go down, and they are slow to come down. I asked years ago and was told it took time to manufacture the gasoline. Yet that answer did not apply when the prices went up. Why wasn't there a lag at that time? I suspect someone is getting rich

during both of these times. It sure aint me. Is it you?

Why do some people have such a problem obeying the rules? Especially when we are talking about those that demand we follow their rules. We respect your rules even when we disagree. So respect our rules. The selfishness is too deep in too many PR firms. That is the people I am talking about in this paragraph. They have all these hooks and rules in what they send us. When we point out our rules they are too important to be respectful of what we find a priority. They seriously lose our respect when they act that way. And they get another ding in another article. Don't they realize they are shooting themselves in their own feet?

God bless,
Yolanda Bury



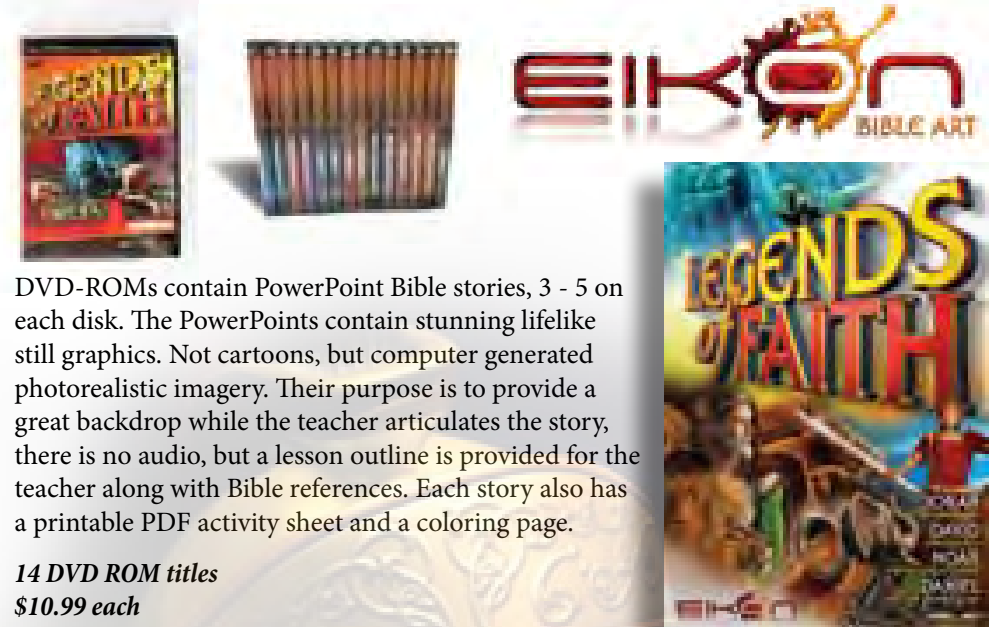
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Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles \$10.99 each

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| Easter 1 | EAN 5060209840680 |
| Easter 2 | EAN 5060209840697 |
| Christmas | EAN 5060209840673 |
| Failure and Redemption | EAN 5060209840741 |
| Fifty Days | EAN 5060209840703 |
| Jesus Saves | EAN 5060209840666 |
| John Baptist | EAN 5060209840734 |
| Miracles of Jesus 1 | EAN 5060209840635 |
| Miracles of Jesus 2 | EAN 5060209840710 |
| Obedience | EAN 5060209840642 |
| Parables of Jesus 1 | EAN 5060209840758 |
| Parables of Jesus 2 | EAN 5060209840765 |
| Power and Glory | EAN 5060209840727 |
| Women of God | EAN 5060209840659 |

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles

| | |
|--|--------------------|
| \$1.50 (issues 1-4) \$2.99 (issues 5,7) | |
| Issue 1 Jonah | ISBN 9781904064947 |
| Issue 2 Samaritan | ISBN 9781907731006 |
| Issue 3 Adam & Eve | ISBN 9781907731013 |
| Issue 4 Christmas | ISBN 9781907731068 |
| Issue 5 Easter | ISBN 9781907731075 |
| Issue 7 Titanic | ISBN 9780957152304 |



This catalog features **1500+** of **9000** available Homeschool titles.



For a complete listing, visit our reference only website

www.homeschoolstore.com

Products can be ordered from your local Homeschool Retailer.

Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

SOCIAL MEDIA TIDBITS



@user-Roblox76485 • 11 hours ago

That's a thing? Since when?

Reply

1 reply

1



@FamilyFriendlyGaming • 2 hours ago

Yes it is real, and yes it is a thing. Not sure when it was invented.

Reply

2



@BlueDog-f9n • 15 hours ago

More please

Reply

1 reply

2



@FamilyFriendlyGaming • 14 hours ago

They are coming.

Reply

1



Steve liked your post · 4d

FamilyFriendlyGaming @FamilyFriendlyGaming

Jul 4th 2025 · 3

4th of July Cheez-IT

youtube.com/shorts/zC7EgAHlQYc

#ffg #video #funny #wow #cool #amazing #family #friendly #gaming #love #cute #4th #july #4thofjuly #cheezit #cheese #cracker #yummy #food #foodblogger #foodlover #foodie #foodvlog #foodshorts #good #goodeats #shortvideo #shortsfeed #shortsvideo #shorts #short #shortsviral #viral #viralshort #viralvideo #viralshorts #viralvideos #youtuber #youtube #youtubeshorts #youtubeshort #youtubevideo #special #wild #life #special #comedy #humor #vlog #trending #trendingshots #lol



4th of July Cheez-IT

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SOUND OFF

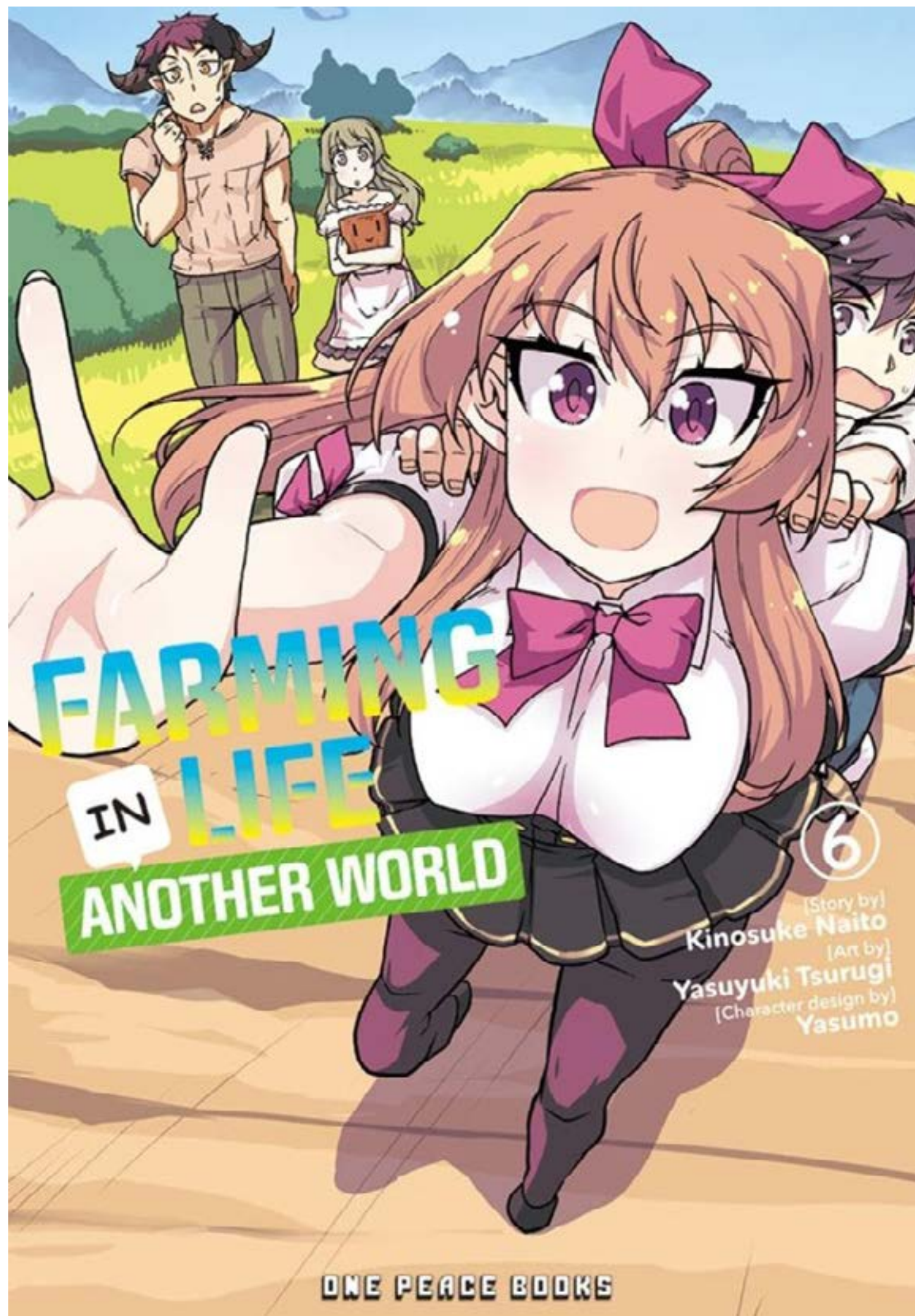


The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

Farming Life in Another World

I am so glad you found Farming Life in Another World. I started reading these manga and really enjoy them. I also appreciate you listing the different good and bad aspects to products you review. I find a lot of good in Farming Life in Another World. There are some things I wish were not in there. Have you ever thought about going out into the woods and starting to grow things and live off the land? I have, and Farming Life in Another World encourages that. I find that really neat.

I almost feel bad for the main character. He has all these women that want him. He is actively discouraging the different women too. Yet he is



having all these kids with all these different women.

- Carmen

{Paul}: Carmen,

So glad to hear you are enjoying the reviews of Farming Life in Another World. I have been enjoying reading this manga series. The chronicle nature of this manga series is right up my alley. I want to look into the anime when I finish or catch up with the manga. There is also The Christ comic books which I have been enjoying when I have the money and time to purchase some.

Yes I have thought about living off the land. In fact I published an article recently about wanting to get there. We have a plan in place that we are grinding out and toward. If that makes sense. Get the debt paid off, and then find some land. Pay off the land and then look at moving out there. Lord willing I will live long enough to get there.

We are constantly looking for good products for families. There is so much garbage out there that it can be annoying at times. I keep looking for good stuff while working my way through the bad stuff. You bring

up a good point about having multiple wives. I need to reference that a bit more in some future reviews.

Play Asia

Your reviews of the ACA NEOGEO Selection volumes has been fantastic. I am loving them. It is so cool that you find ways to support the physical copy movement still to this day. Does Play Asia send you free games or anything? Does Play Asia advertise? I bought some games from Play Asia because of your reviews. If they are not advertising with you, then they really should. Could you answer my questions please?

- Simon

{Paul}: Simon,

Thank you so much for your kind words of encouragement. To answer your questions - we purchase the games from Play Asia. They have not sent us anything for a long time. I am not sure if they ever sent us anything before or not. Ultimately we do not mind because when we get sent stuff there are all kinds of strings attached. They want a review online in a certain time frame. They want videos online in a certain time frame. We are not paid for any of that hard work, and it is a real pain to mess with our schedule to



SOUND OFF Continued

give them their way. At the end of the day we prefer to do things on our schedule. What works best for us. Now if they sent us something and paid for our hard work that makes them money that is a different story. Play Asia has not advertised with us. We are publishing your comments in an issue of the always amazing Family Friendly Gaming magazine so they can have the opportunity to show in a real manner their thankfulness for our hard work that has made them money.

The Death of Hulk Hogan

I was so moved by your The Death of Hulk Hogan article. You said things that many of us think, and say about the double standards many in the media and cancel culture have. It really does say more about those that refuse to forgive than who and what they refuse to forgive. I would feel bad for those that refuse to forgive except they are so angry and vengeful. I am sure they did bad things in their lives. They want to be forgiven. There is only one man that lived a perfect life and he was killed for it. They act like they are perfect little angels and we know they are not. Sorry for my little rant there. It was a great article and thank you for writing it. Is there anything I can do to help support you and Family Friendly Gaming? I want to ensure you guys are around



in the future.

- Sarah

{Paul}: Sarah,

Thank you so much. I am very happy that my article moved you. It is just what I think, say, and do. I always try to apply God's law to everything in my life. I always try to remember what God said, says, did, and does. I am far from perfect, and like you said the rest of us are as well. The one cool thing about Jesus Christ is after he was killed for being perfect he came back to life three days later. He defeated death.

Yes there are multiple ways you can help us. Not all involve money either. Go to this page:

<https://www.familyfriendlygaming.com/How-you-can-help.html>

[help.html](#)

The How You Can Help Us page contains a plethora of neat ways that help us continue to do this wonderful ministry. Thank you for your support in advance. It means a lot.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



Look BACK Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Code 'n Go Mouse Mania Board Game

Encourage early math skills with the Code & Go Mouse Mania Board Game. This analog coding game pairs tactile, hands-on play with coding fundamentals. Players draw coding cards and “compute” their path to the cheese. The player who collects the most cheese wedges is the winner! For 2 to 4 players. Recommended for ages 5 years and older.



Title: Code 'n Go Mouse Mania Board Game
Format: Gift
Vendor: Learning Resources Inc
Publication Date: 2018

Weight: 1 pound 9 ounces
UPC: 765023028638
Ages: 5-10
Stock No: WW028638

DEVOTIONAL

Obey God

It absolutely baffles me how many humans beings will try and twist their rebellion against God as something good. How arrogant must they actually be to try something so insane? **luke 11:27-28** *As Jesus was saying these things, a woman in the crowd called out, "Blessed is the mother who gave you birth and nursed you."*

28 He replied, "Blessed rather are those who hear the word of God and obey it." There are so many fascinating truths in that passage. First off there is those that worship Mary, and Jesus totally corrects that. Then there is the reality of listening to God. Then there is the fact of hearing which is different than listening. Finally we get to the importance of obedience to God.

Have you ever had to deal with human beings that try to force you to disobey God? That can be a very tough time. **Act 5:27-29** *The apostles were brought in and made to appear before the Sanhedrin to be questioned by the high priest. 28 "We gave you strict orders not to teach in this name," he said. "Yet you have filled Jerusalem with your teaching and are determined to make us guilty of this*

man's blood." 29 Peter and the other apostles replied: "We must obey God rather than human beings! Peter and the apostles acknowledged the truth and reality that God is greater than man. We must obey God over man. The humans will be furious at you for refusing to obey them over God. It is the right call. It is the right choice.

Some people actually thought if they heard the law of God they were good. They thought the listening was enough. There is actually one more step after the listening. **Roman 2:12-13** *All who sin apart from the law will also perish apart from the law, and all who sin under the law will be judged by the law. 13 For it is not those who hear the law who are righteous in God's sight, but it is those who obey the law who will be declared righteous.* We need to obey as well. This is a clear theme throughout the Holy Bible. How are you in terms of obedience to God? Is this something you work on daily? How often do you look at your decisions and ask if they are in align with God's law?

Have you thought about the cost of disobedience? Ever considered why some of are constantly encouraging obedience to God? **2 Thesalonians 1:8-9** *He will punish*

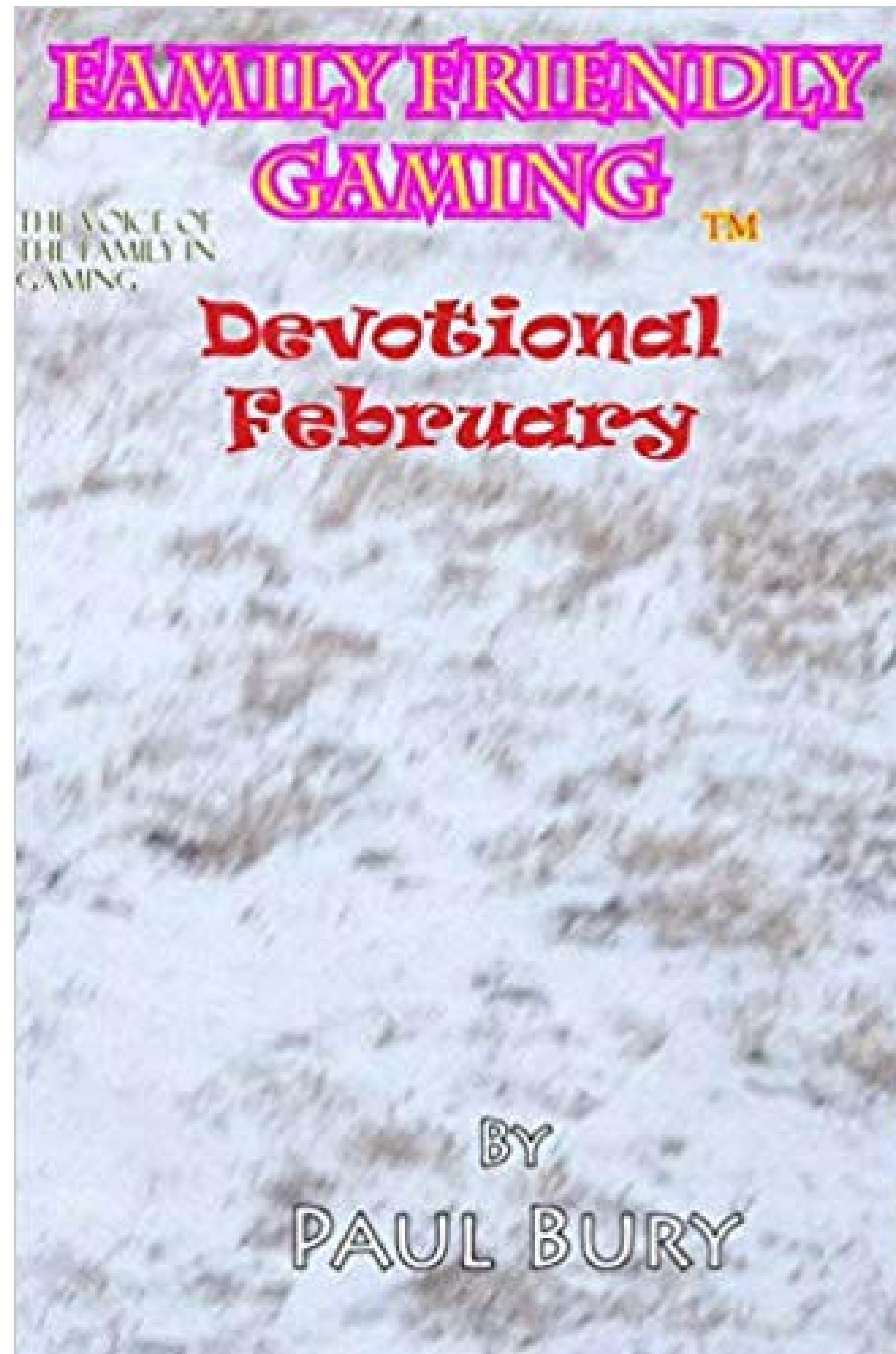
those who do not know God and do not obey the gospel of our Lord Jesus. 9 They will be punished with everlasting destruction and shut out from the presence of the Lord and from the glory of his might. I choose to obey God. I choose to do the right thing. I do so for multiple reasons. It is the right thing to do. God wins in the end. God knows better than we do. There is punishment for not obeying God. Some may scoff, but do you want to be wrong and face that judgment? Nothing happens to me if I am wrong about this. Something happens to you.

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



In The

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Streaming Platform Launches 67 Games

Future Today, the ad-supported streaming space, announced today the expansion of its content portfolio to include a wide array of interactive games. With 67 games already live, this bold expansion marks the company's first major move beyond traditional video content, adding an entirely new dimension of entertainment and brand engagement to the TV screen.

With this launch, Future Today transforms the passive act of watching into a lean-forward, interactive experience—positioning CTV not just as a place to view content, but as a place to play.

Available now across dedicated Roku apps—Free Games by HappyKids and Free Games by Fawesome—as well as within the HappyKids streaming channel, the new game lineup spans arcade challenges, puzzle-solving adventures

NEWS

and educational brain-teasers. Designed to work with just a TV remote, these games are easily accessible for kids and families alike.

“We believe the future of entertainment is interactive,” said Vikrant Mathur, Co-Founder of Future Today. “Expanding our library beyond TV shows and movies to include gaming is a natural next step in our mission to lead streaming innovation. As audiences seek more immersive and engaging experiences, we’re blending premium content with interactive layers that keep viewers entertained longer and in more meaningful ways—all within a single platform.”

Future Today's popular kids platform, HappyKids, has long been a favorite for families with 250+ game-themed shows inspired by Roblox, Minecraft and other kid-friendly titles. Similarly, their flagship Entertainment app Fawesome also has a huge audience base for gameplay videos. Now, with playable games integrated directly into the platform, Future Today offers an even more immersive experience that blends storytelling and skill-building in one screen-friendly format.

In addition to integrating games into its streaming channels, Future Today can also create standalone gaming apps. This dual capability empowers Future Today to deliver interactive entertainment through both embedded and dedicated experiences, expanding how and where audiences engage.

The current suite of games encompasses puzzles and word games to action and arcade-style experiences.

Popular games include:

Power Pool: Perfect your aim, clear the table, and climb the leaderboard in this slick cue-sport showdown.

Speed Quest: Dodge traffic, beat the clock, and test your reflexes on an endless road.

Hop Master: Jump, dodge, and collect stars as you navigate colorful platforms and traps.

Dino Drift : Keep your dino moving and blast away incoming obstacles in this prehistoric race for survival.

Air Hockey: Face off in a fast-paced air hockey arena with crisp controls and edge-of-your-seat action.

A New Canvas for Brand Storytelling

The introduction of games opens up new, customizable sponsorship and advertising opportunities for brands to engage with audiences in innovative ways. Future Today's gaming content supports a variety of brand integrations including tagged sponsor placements, logo integration and in-game brand incorporation.

“Our platform enables brands to connect with audiences in a lean-forward environment that breaks the mold of traditional advertising,” said Mathur. “This isn't just another touchpoint—it's an opportunity to immerse, explore and interact in ways that make brand storytelling more dynamic and memorable.”

Wild West Supermarket Simulator In Early Access

SunDust, a label from German publisher Toplitz Productions proudly announces that Wild West Supermarket Simulator is available on PC in Early Access on Steam, GOG and Epic Game Store.

The shopkeeping simulation celebrates its grand opening after a successful demo run during Steam Next Fest in June where it was able to collect a positive rating to date. Based on the valuable community feedback collected since, the game has been tweaked, enhanced and improved on every level - from content to quality-of-life additions as well as visuals.

Your business acumen will be put to the test, when you'll try to balance the sheets and ideally bring in a hefty profit, while reacting to a multitude of events that affect supply and demand of the ever-changing customers' needs. You want a bigger challenge? Then choose the unforgiving "Realistic Prices" setting, where margins are slim and your reputation is on the line while you try to turn a rundown shop in a ghost town into a profitable business, while bringing the city back to life at the same time.

Level up your store, expand the premises and gain access to new product licences through exciting minigames like the shooting range or the bakery. Decorate your shop as well as your homestead overlooking the town to your liking with over 50 unlockable as well as collectable interior design elements from furniture to paintings.

With over 70 products available in Early Access and more planned on the roadmap, it is up to you to satisfy the constantly changing demand, while keeping the premises clean and proper. Word-of-mouth travels fast and happy patrons will return to buy more, while unhappy clients might avoid your shop altogether.

Features



Your Store, Your Choice

You have control over every store element from shelves to interior design. Optimize your displays, so your customers have a pleasant and wholesome shopping experience in your general store and find what they are looking for. A happy customer will be a returning customer. Can you bring back life to the deserted ghost town?

Manage your stock

Order your stock from over 70 goods from food items to weapons, tools and furniture. Barter with suppliers and wandering traders in an ever changing economic environment, where supply and demand is in constant flow. Adjust your prices to maximize the profits and react to changing markets and base prices. But don't overdo it - a lost customer might never return.

Do-It-Yourself

Unpack goods, stack the shelves and organize your storage space. Work the cash register and make sure that the customer gets the best service possible. Or hire helpers to help with the daily business.

Expand your store

More is definitely more. Satisfied customers

bring more business and a demand for more varied goods. So expand your property or build a second floor to display everything you have to offer. Who knows? Maybe you can take over a few of the other deserted shops in town and build a commercial district.

You'll never know what's gonna get

Increase product variety and attract more patrons. React to a multitude of events influencing your customers' needs and shopping behavior.

Mini Games

Participate in fun mini-games like the Tomahawk Throwing Contest or the baking challenge. Take on the leaderboards and unlock new licences for your shop.

Keep Your Poker Face

From time to time suppliers old and new might offer you a mystery box that can contain a wide variety of items or an extended amount of goods. The contents can bring a tremendous profit - if you are willing to take a risk.

Make yourself at home

You are not only responsible for the interior of the shop. Overlooking the town from a hill is your house, just waiting to be personalized and decorated.

Tiny Bookshop Opens Its Doors

Grab your favorite cup of tea and settle in because Tiny Bookshop is officially open for business. Surprise-revealed during today's Nintendo Indie World Showcase, this charming narrative-driven sim is available right now on Nintendo Switch and PC via Steam.

Created by the cozy-loving minds at neoludic games, Tiny Bookshop invites players to build the bookstore of their dreams one customer, one conversation, and one cozy moment at a time. As players journey along a picturesque coastal town, they'll meet a cast of unforgettable characters, uncover personal stories, and shape the future of their tiny bookshop on wheels. "We've always imagined Tiny Bookshop as a playable daydream," said the team at neoludic games. "It's a story about stories. It's about listening, connecting, and finding meaning in the little things. Launching today as a surprise at the Nintendo Indie World Showcase was a dream come true."

Key Features:

A Story-Driven Cozy Sim – Experience slice-of-life storytelling with meaningful choices and multiple endings.

Build Your Dream Bookshop – Decorate and upgrade your mobile bookstore as you travel from town to town.

Meet a Wholesome Cast – Discover heartfelt narratives through your daily interactions with townsfolk.

A Soundtrack to Soothe the Soul – Original music perfectly tuned for relaxed reading and rainy day vibes.

Available Now – Surprise-launched during Nintendo's Indie World Showcase on Switch and available on PC via Steam.

Whether you're curling up for the weekend or winding down after a long day, Tiny Bookshop is your next cozy obsession.



RoofTops & Alleys Physical Release

RoofTops & Alleys, the parkour game phenomenon praised by thousands of overwhelmingly positive reviews, is coming on November 14 to console in a special physical edition!

This exclusive “Dual Pack” physical edition includes a physical copy of the game along with an additional game code, allowing you to invite a friend to join the adventure, run, jump, and reach new heights together while pulling off daring tricks!

You’ll also have the honor of playing as a pigeon... but that’s a story for another time.

RoofTops & Alleys will be available on November 14, 2025, on PlayStation 5, Nintendo Switch and Xbox Series.

About RoofTops & Alleys

RoofTops & Alleys is more than just parkour — it’s the pure adrenaline of landing an impossible trick combo, the thrill of defying gravity, believing you can fly... only to crash spectacularly between two rooftops, 30 meters above ground.

Whether solo or with friends, you’ll freely explore massive parkour maps packed with secrets and hidden challenges — from time trials and trick combos to much more. In multiplayer, challenge your friends in classic modes like tag, capture the flag, trick battles, or just hang out and free-roam across the rooftops together.



Features

- Explore massive, high-altitude parkour playgrounds
- Learn, master, and chain together dozens of unique tricks
- Summon your trusty pigeon to access new areas, fast-travel across the map, and plan your perfect routes
- Tackle a variety of game modes and challenges, solo or online: Tag, Capture the Flag, Trick Battles, and more
- Unlock over 100 customization items for your character, and your pigeon

RoofTops & Alleys will be available November 14, 2025, in physical Dual Pack edition on PlayStation 5, Nintendo Switch and Xbox Series.

He-Man and the Masters of the Universe Dragon Pearl of Destruction Announced

Mattel, Inc. a global toy and family entertainment company and owner of one of the most iconic brand portfolios in the world, in partnership with Limited Run Games, a premium publisher of physical video games, announced today He-Man and the Masters of the Universe™: Dragon Pearl of Destruction, a retro-inspired 2D brawler console and PC title, developed in conjunction with Bitmap Bureau®. Unveiled during Opening Night Live (ONL) at gamescom 2025, the world’s largest video game trade and consumer show, this all-new original title is set to launch in 2026, with physical pre-orders and digital release also coming early 2026.

Inspired by the iconic ‘80s cartoon, He-Man and the Masters of the Universe: Dragon Pearl of Destruction allows players to take control of Eternia’s beloved heroes, including He-Man, Teela, Man-At-Arms, and more, to battle Skeletor and Evil-Lyn and save Eternia from plunging into darkness.

Fight through over 12 action-packed levels using character-specific moves, abilities, and power-ups to stop Skeletor’s ancient ritual that threatens to take over Eternia. Battle Cat, He-Man’s fearless feline companion, also joins the fray, battling on the side of justice with his claws unsheathed.

“Dragon Pearl of Destruction is one of the exciting ways we’re bringing Mattel’s brands to life through digital games,” said Brika Winterholler, Head of Business Development, Digital Games at Mattel. “It’s a love letter to those who grew up with He-Man, combining nostalgic visuals with fast-paced, modern gameplay. Our goal is to honor the franchise’s legacy while introducing it to a new generation of players. The team at Limited Run Games shares that passion, and we hope the game connects with both lifelong fans and newcomers alike.”

“Dragon Pearl of Destruction is the Masters of the Universe arcade game I yearned for as a child,” said Josh Fairhurst, CEO and Executive Producer at Limited Run Games. “I am excited and honored to be playing a small part in making it a reality.”

Agatha Christie - Death on the Nile

Microids and Microids Studio Lyon are thrilled to unveil a brand-new gameplay trailer for Agatha Christie – Death on the Nile, set to launch on September 25, 2025, on PlayStation 5, Xbox Series, Nintendo Switch, and PC.

Titled “How to be a brilliant detective?”, this new trailer showcases the key investigative skills players will need to master in order to unravel the mystery at the heart of the game.

Set against a 1970s-inspired visual backdrop and driven by a stylish original soundtrack (now fully available on all major streaming platforms), the trailer offers an in-depth look at the game’s stealth and investigation mechanics.

It also provides a first glimpse at several new gameplay features introduced in this latest installment, including:

- Puzzle-solving
- Crime scene reconstructions
- Discreet listening
- Tailing suspects
- In-depth inspections of crime scenes and key objects
- Interrogations and confrontations with witnesses and suspects
- The Mind Palace, featuring the Association of Clues system and the 2D Puzzle Workshops

Pre-orders are now open for console versions:

Digital Deluxe Edition

The digital version of the game will also be available in a Digital Deluxe Edition on PC, which includes:

- The game’s full digital soundtrack
- A digital artbook “The Art of Death on the Nile”

In The News Continued

The Physical Limited Edition (UK ONLY) includes:

- The full Agatha Christie – Death on the Nile game
- A 48-page artbook: “The Art of Death on the Nile”
- A stylish bookmark
- The game’s original soundtrack (digital format)

The game’s full original soundtrack is also available now on all major streaming platforms!

About Agatha Christie – Death on the Nile
In Death on the Nile, a peaceful cruise turns into a nightmare when a murder shatters the tranquility of the voyage. Fortunately, renowned detective Hercule Poirot is on board. At the same time, a parallel investigation led by private detective Jane Royce takes players from London to Mallorca, New York, and finally to Egypt. The two storylines converge in Abu Simbel, where this dynamic investigative duo must solve a tangled case full of twists and intrigue.

This isn’t just a simple retelling of the original novel. New layers, secrets, and unexpected turns have been added to surprise even the most devoted Agatha Christie fans.

Key Features

Two Playable Protagonists - Step into the shoes of both Hercule Poirot and Jane Royce, each offering unique gameplay perspectives and interconnected storylines leading to a thrilling finale.

A Fresh Setting - Immerse yourself in a reimagined 1970s backdrop—an era of social transformation marked by the rise of feminism, civil rights movements, and cultural liberation. From discotheques and flared trousers to vibrant characters, the game brings a colorful, stylish flair to the classic mystery.

Expanded Storyline - Discover an entirely new investigation that continues beyond the events of the original novel—filled with surprises for longtime Christie fans and newcomers alike.

Diverse Locations - Explore a variety of stunning settings—from the exotic cruise on the Nile to the bustling streets of Mallorca, London, and Cairo.

Enhanced Mindmap System - Collect clues, make connections, and piece together the mys-

tery using a dynamic mindmap that helps you deduce and drive the investigation forward.

Confrontation System - Put the pressure on suspects by leveraging the evidence you’ve gathered, uncover lies, reveal motives, and expose the truth.

Character Profiles - Build detailed profiles of suspects and witnesses through dialogue, observation, and investigation to deepen your understanding of each character and their secrets.

Agatha Christie – Death on the Nile will be available on September 25, 2025, in both physical and digital editions on PlayStation 5, Xbox Series, Nintendo Switch, and PC.



Europa Universalis V Release Date

One of the most celebrated series in PC strategy gaming will get a complete reimagining this fall. Europa Universalis V, the next iteration of Paradox Interactive’s flagship historical title, will be available on 04 November 2025.

Developed by the Barcelona-based Paradox Tinto under the direction of Paradox co-founder Johan Andersson, Europa Universalis V is a continuation of the series’ record of deep, quality strategy gaming, but also a major departure from the previous titles. The new game moves further from the game’s boardgame roots, and embraces population simulator models that have been explored in other Paradox games.

The result is Europa Universalis V, one of the most complex and deep strategy games on the market - a game that can tell deeper and more realistic historical tales, rooted in a deeply researched interpretation of the late medieval world as the era of castles and knights prepares to yield to a time of explorers and Renaissance.

Key features of Europa Universalis V include:

New “pop” based system: A region’s population is reflected by pop units, varying in culture,

religion, and social position. A prosperous society will see the population grow, while plague and war can prove costly to the core of your game.

Earliest Starting Date in Europa Universalis history, beginning with the world of 1337. The French and English are about to start the Hundred Years’ War, the Yuan dynasty thrives in China, and the Black Death has yet to happen. Guide a nation through 500 years of history, written by your decisions.

The Biggest Paradox Map ever uses a more accurate projection of the globe and small province units. This means greater fidelity to the historical world that Europa Universalis V represents and more variety in the strategies available to the player.

Deeper Economic System including multiple goods and resources in each province. Resources can be fed into a production

system, creating key goods for your society or for trade in regional and global markets.

Expanded Research Game: Unlock new technologies and ideas across diplomatic, administrative and military realms. Progress along each research branch will allow new weapons, new industries, and new ways to organize your realm.

Detailed Government System: Give tasks to

your cabinet advisors to ease your rule, adopt new laws and national characteristics, and keep the factions of your nation in line by doling out privileges to various Estates.

New Military System that draws soldiers from your population. Raise the levies and watch commerce grind to a halt, or hire mercenaries to fill your ranks. Slowly develop a professional standing army and organize your battlefield posture as you fight for territory and glory.

And more: Historical situations to immerse you in real world events, multiple religions and government types, greater importance of characters and dynastic relationships, and dramatic world changing events.

If you pre-order Europa Universalis V, you will receive an MP3 collection of the original soundtrack for Europa Universalis IV, including songs composed for almost every expansion and immersion pack through the life of the game. (This bonus does not include any Sabaton compilations or compositions.)

Europa Universalis V will be available for PC on 04 November 2025 for the suggested retail price of \$59.99/£49.99/€59.99. The Premium Edition, including two upcoming chronicle packs and one upcoming immersion pack as well as an instant cosmetic reward, is being sold for the suggested retail price of \$84.99/£70.99/€84.99.



We Would Play That!

REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

There are all kinds of first person simulation video games. You can go sailing, be a car mechanic, drive a bus, drive a train, build things, and more. The video game simulations have come a really long way. The ability to be a leaf blower for example sticks out to and for me.

We have all these different sports video games. Do you know what is really missing in my personal opinion? The comparison between the two of them. We need some first person sports video games. This could be done in VR or just normal video game play.

Imagine being the quarter back in a football game and able to survey the field. You might want to be worried about your backside in case that defender beat the offensive lineman. Or how about being out on the baseball field catching a ball? What about being on the court and slam dunking in basketball?

We have the technology for complete sports video games in first person. There needs to be a visual revolution on the sports video games. Tennis, bowling, and more could be great. We do get first person in some of the racing video games. At least we get the option of going first person in some of the racing games. It can be fun to see the inside of all these different cars. Forza Horizon video games let families do that. It was a real pleasure to see and race in cars we may have had decades ago. Plus thanks to video games we can see the insides of cars that

we will most likely never see in real life.

Think about being the coach on the side lines. Maybe you go out on the field to argue with the umpire in baseball or even tennis. You can tell when you have pushed them too far. There have been some first person boxing video games. Those were always fun and interesting. It is not like this has never been done before. It has. It worked. Why isn't that option available in all games? Baseball with the pitching and swinging should be in first person again.

Part of the problem with current video games is there is not enough variety in them. We need more games with more diversity. When there is one football, basketball, and baseball series there is no real reason to innovate. They replicate the same game year after year. Just some players are better than others.

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

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1 Corinthians 6:18-20

18 Flee from sexual immorality. All other sins a person commits are outside the body, but whoever sins sexually, sins against their own body.
19 Do you not know that your bodies are temples of the Holy Spirit, who is in you, whom you have received from God? You are not your own;
20 you were bought at a price. Therefore honor God with your bodies.



Farming Simulator 25



SCORE: 90

I live streamed Farming Simulator 25 weekly for just over six months. I am still playing Farming Simulator 25 even though



I am moving on to another game in the weekly live stream on that day. Farming Simulator 25 is my kind of a video game. I love the different maps, regions, and areas we can go to in Farming Simulator 25. We can play arming Simulator 25 in North America, Europe, or East Asia. You know what that means right? We can grow rice in arming Simulator 25.

Graphically Farming Simulator 25 looks really nice. There are all kinds of farming equipment we can use in Farming Simulator 25. I love the different viewpoints we can see in Farming Simulator 25. We can go into first person mode and see what these massive pieces of farming equipment have on the inside. We can zoom back and see what the vehicle looks like from the outside. We can also go into first person mode outside of the vehicles and do

things like cut down trees with the chainsaw.

This franchise continues to slowly improve. Farming Simulator 25 adds some really neat things that families can enjoy. I will be playing Farming Simulator 25 for years to come. Or at least until the next Farming Simulator video game comes out. I love getting to harvest these fields in Farming Simulator 25. Then I would take the crop to the place to sell it. Cleaning off the vehicles is also something fun to do in



We run a farm. We sow, and harvest in Farming Simulator 25. I recommend you check out this game.
- Noah

Farming Simulator 25. The realism is what really gets me about this simulation video game.

This franchise continues to be one of the best farming simulators out there. The controls are pretty easy to pick up for Farming Simulator 25. If you have played previous Farming Simulator video games then the controls are even easier to learn. Many of the things are kept the same. There are all kinds of different stats on the crops in Farming Simulator 25 if you are interested. I look at them from time to time for nostalgia purposes.

From the beginning to the end I feel like Farming Simulator 25 is worth the price of admissions. I had a lot of fun playing Farming Simulator 25. I continue to have fun playing Farming Simulator 25. I feel that Farming Simulator 25 is extremely safe for families.

System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X
Publisher: Giants Software
Developer: Giants Software
Rating: 'E' - SIX and OLDER ONLY



Graphics: 90%
Sound: 90%
Replay/Extras: 90%
Gameplay: 90%
Family Friendly Factor: 90%



EA Sports College Football 26



SCORE: 88

People are always asking how they can support us here at Family Friendly Gaming. One of the easy ways is to watch the live streams. You can watch them afterward as well. Everyone that came by and supported my live stream of EA Sports College Football 26 has my thanks. I showed off a couple of the modes in EA Sports College Football 26. The Play Now, and the Road to Glory. There are also Dynasty, road to the College Football Playoffs, Ultimate Team, and more in EA Sports College Football 26. All 136 FBS teams are within EA Sports College Football 26.

EA Sports College Football 26 looks nice graphically. I do wish there were some better camera angles allowed on defense like in Madden. The announcers do a good job. There is plenty of music that we had to mute due to copyright issues. The stadiums look nice. I loved being able to immedi-

ately play in the championship game in EA Sports College Football 26. The intros and production value of EA Sports College Football 26 is high.



One of the things about EA Sports College Football 26 that reminds me of Madden is the ability to run with the quarterback after receivers keep dropping the ball. I usually got first downs and more by running with the quarterback that way. Fortunes in a game can change on one play in EA Sports College Football 26. In fact I got multiple kick off returns for a touchdown while playing EA Sports College Football 26. I was also able to throw over a blitz for an easy touchdown in EA Sports College Football 26. Running either works or fails badly in EA Sports College Football



26. I found little in the middle there.

When you are taking a high school player to go to college there are specific goals that must be reached each series. At times I did them and EA Sports College Football 26 did not acknowledge them. Other times I would pick a play that would result in a touchdown and miss some of my goals. Is it really my fault the running back goes all the way for a touchdown? In reality scouts would be more accommodat- ing in my opinion.

EA Sports College Football 26 is fun for those into college football. There are plenty of cool stadiums to go and visit. There are plenty of positions to play. I generally enjoyed my time with EA Sports College Football 26. I wish the cost of this game was a bit lower though.
- Paul

System: PS5/Xbox Series X
Publisher: EA Sports
Developer: EA Tiburon
Rating: 'E' - SIX and OLDER ONLY

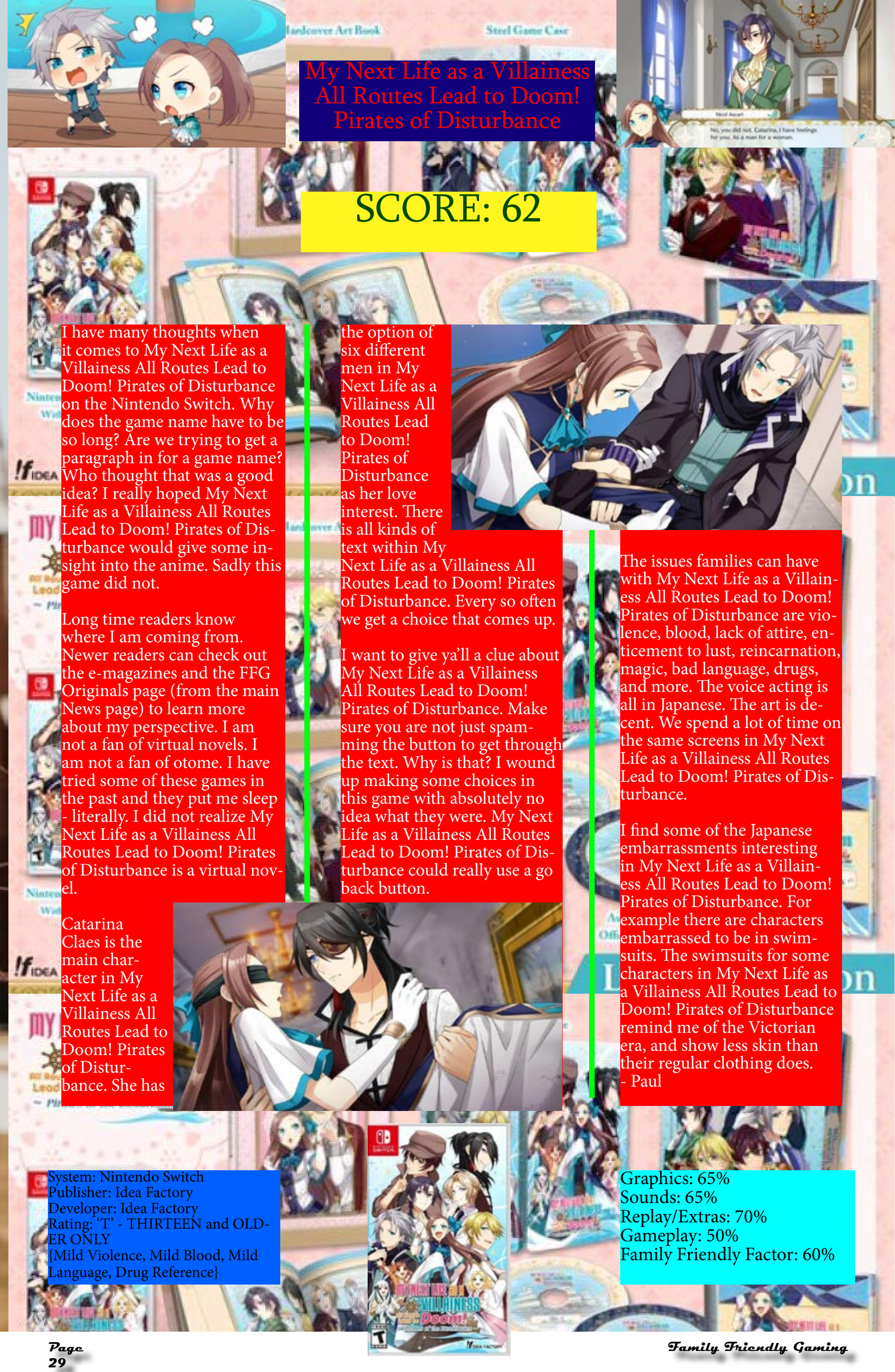


Graphics: 87%
Sound: 90%
Replay/Extras: 90%
Gameplay: 86%
Family Friendly Factor: 85%

FUTURE GLIMPSES HEART HOME



by
Paul Bury



My Next Life as a Villainess
All Routes Lead to Doom!
Pirates of Disturbance

SCORE: 62

I have many thoughts when it comes to My Next Life as a Villainess All Routes Lead to Doom! Pirates of Disturbance on the Nintendo Switch. Why does the game name have to be so long? Are we trying to get a paragraph in for a game name? Who thought that was a good idea? I really hoped My Next Life as a Villainess All Routes Lead to Doom! Pirates of Disturbance would give some insight into the anime. Sadly this game did not.

Long time readers know where I am coming from. Newer readers can check out the e-magazines and the FFG Originals page (from the main News page) to learn more about my perspective. I am not a fan of virtual novels. I am not a fan of otome. I have tried some of these games in the past and they put me sleep - literally. I did not realize My Next Life as a Villainess All Routes Lead to Doom! Pirates of Disturbance is a virtual novel.

Catarina Claes is the main character in My Next Life as a Villainess All Routes Lead to Doom! Pirates of Disturbance. She has

the option of six different men in My Next Life as a Villainess All Routes Lead to Doom! Pirates of Disturbance as her love interest. There is all kinds of text within My Next Life as a Villainess All Routes Lead to Doom! Pirates of Disturbance. Every so often we get a choice that comes up.

I want to give ya'll a clue about My Next Life as a Villainess All Routes Lead to Doom! Pirates of Disturbance. Make sure you are not just spamming the button to get through the text. Why is that? I wound up making some choices in this game with absolutely no idea what they were. My Next Life as a Villainess All Routes Lead to Doom! Pirates of Disturbance could really use a go back button.

The issues families can have with My Next Life as a Villainess All Routes Lead to Doom! Pirates of Disturbance are violence, blood, lack of attire, enticement to lust, reincarnation, magic, bad language, drugs, and more. The voice acting is all in Japanese. The art is decent. We spend a lot of time on the same screens in My Next Life as a Villainess All Routes Lead to Doom! Pirates of Disturbance.

I find some of the Japanese embarrassments interesting in My Next Life as a Villainess All Routes Lead to Doom! Pirates of Disturbance. For example there are characters embarrassed to be in swimsuits. The swimsuits for some characters in My Next Life as a Villainess All Routes Lead to Doom! Pirates of Disturbance remind me of the Victorian era, and show less skin than their regular clothing does.
- Paul

System: Nintendo Switch
Publisher: Idea Factory
Developer: Idea Factory
Rating: 'T' - THIRTEEN and OLDER ONLY
{Mild Violence, Mild Blood, Mild Language, Drug Reference}

Graphics: 65%
Sounds: 65%
Replay/Extras: 70%
Gameplay: 50%
Family Friendly Factor: 60%



Donkey Kong Bananza

SCORE: 80

A massively huge shout out to everyone that came by my live streams of Donkey Kong Bananza. I had some fun with this Nintendo Switch 2 video game. It took me around eleven hours to beat Donkey Kong Bananza. I did not go and check out all of the different side quests. There are things families can do after beating Donkey Kong Bananza as well. There is even a little carving 3D images out of a rock mini game in Donkey Kong Bananza.

Donkey Kong Bananza looks really nice. The fur on DK is fantastic looking. DK runs across a thirteen year old Pauline. Her singing is a key game play mechanic in Donkey Kong Bananza. Players use her to unlock things and areas. DK earns new skills from these elders. So we can become a stronger ape, snake, zebra, elephant, and more. The zebra can run fast and make it across fragile platforms in Donkey Kong Bananza. The

elephant form can suck up objects, and then be able to throw things. Spoilers are coming.

A key game play mechanic in Donkey Kong Bananza is the destructible environments as we are working our way to the planet core. We fight certain enemies on our way to the planet core in Donkey Kong Bananza. Near the end we free King K. Rool and need to fight him for the Banandium Root. This root will grant anyone their wish. It takes Pauline back to the surface near the

end of the game. Collecting gold is extremely important in Donkey Kong Bananza. Gold is needed to be able to progress near the end of the game as well. The only way to get through certain areas is to pay off certain characters.

Donkey Kong Bananza has a bit of violent content as we fight different enemies. There are fight zones where we must fight the enemies to progress. We earn bananas as we complete objectives and get through certain areas in Donkey Kong Bananza. Get five bananas and you get a skill point. The skill points will make DK much more powerful in a plethora of ways.

I am torn on Donkey Kong Bananza. Parts of the game I loved and enjoyed. I loved the game showing me where to go. At times that was broken though. I felt like certain parts (like the end) dragged on in

this game. Then I saw the entire play time and felt like it was too short for the seventy dollar price tag. - Paul

System: Nintendo Switch 2
Publisher: Nintendo Switch 2
Developer: Nintendo
Rating: 'E10+' - TEN and OLDER ONLY
{Fantasy Violence}

Graphics: 80%
Sound: 85%
Replay/Extras: 70%
Gameplay: 85%
Family Friendly Factor: 80%

VIDEO GAME LIES

by Paul Bury

Version 3

BUY IT NOW RIGHT HERE



Edens Zero #24

SCORE: 69

The last manga volume of this series really gave readers quite a shock. I did not see that twist coming. Hats off to the writer for a very interesting new direction. There are one hundred and ninety-two

Spoilers will be a part of my review going forward. The issues families can have with Edens Zero #24 are lack of attire, enticement to lust, blood, violence, false gods, mild language and more. Alternate timelines and universes are a part of Edens Zero #24 as well.

brought down in Edens Zero #24. The dragon lady is also brought down after we learned she is making more and new dragons. They find the de-

Pino is a central character in Edens Zero #24. More on that in just a little bit.

Shiki is facing himself from the far future. Shiki is also losing badly in Edens Zero #24. Other characters are fighting the dragon lady in Edens Zero #24. The giant robot is

vice on Mobius that is doing that.

Remember I mentioned Pino earlier in this review. She believes she is a traitor at first in Edens Zero #24. Then she realizes she is the key to defeating Ziggy. So Ziggy died, and then the Shiki from another universe comes and takes over his body. Pino is able to allow the old grandpa back in control. He begs Shiki to strike him down. He is already dead after all.

Shiki does not kill Ziggy in Edens Zero #24. I will have to keep reading to find out if he does in the near future or not. The story telling in Edens Zero #24 has gotten very interesting. I am curious to see where this franchise will go after this. Edens Zero #24 tells readers that without humans all ether winds up drying up in the distant future. - Paul

System: Manga
Publisher: Viz Media
Author: Hiro Mashima
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 60%
Writing: 74%
Replay/Extras: 70%
Story: 80%
Family Friendly Factor: 60%



My Hero Academia Vol 22

SCORE: 70

There are one hundred and ninety-two pages that make up My Hero Academia Vol 22. Chapters two hundred and one through two hundred and twelve are found within My Hero Academia Vol 22. There are also some additional pages of semi-related stories within My Hero Academia Vol 22. The issues families can have with My Hero Academia Vol 22 are violence, bad language, lack of attire, enticement to lust and more.

The battles between Class A and Class B continue within My Hero Academia Vol 22. The score at the end of My Hero Academia Vol 22 is Class A two wins, Class B one win, and there was one tie where time expired. The final battle is happening at the end of My Hero Academia Vol 22. The thing that continues to stick out to me is the different strategies that are used by the different heroes in training in My Hero Academia Vol 22. There are some interesting fake outs in My Hero Academia

Vol 22.

Bakugo had an impressive showing in My Hero Academia Vol 22. In fact he used what he was known for to trick the Class B heroes into a certain strategy. His strategy was a counter strategy to what he knew they would do. It worked masterfully

well and in a short amount of time as well. Different quirks can be a challenge for different characters within My Hero Academia Vol 22.

There are plenty of team ups and characters working together within My Hero Academia Vol 22. I liked seeing

how the different combinations worked well or not so well together. It seems to me that all of the students in My Hero Academia Vol 22 are working really hard to find a path forward to win. I like how they all work well together. Some could listen better but who can argue with success.

My Hero Academia Vol 22 does a fantastic job of providing an interesting ending. Deku is competing in My Hero Academia Vol 22. Deku starts losing control of his powers in My Hero Academia Vol 22. This endangers everyone else. Shinso is asked to brainwash Deku at the end of My Hero Academia Vol 22. He does so and that allows past users of the quirk to talk to Deku in his mind. This storyline has been building slowly in this series.. It is neat to see this storyline continue. I have no idea who will win in the next volume. What I do know is the storyline is developing. - Paul

System: Manga
Publisher: Viz Media
Author: Kohei Horikoshi
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 65%
Writing: 68%
Replay/Extras: 75%
Story: 75%
Family Friendly Factor: 66%



The Chosen Season 5

SCORE: 84

I am very thankful I was able to watch and now review The Chosen Season 5 on Amazon Prime. The main focus of The Chosen Season 5 is the Last Supper. By the way there will be spoilers in my review of The Chosen Season 5. There is a bit of violence and blood in The Chosen Season 5. We also see the dry bones from Ezekiel. More on that in a little bit. The Chosen Season 5 starts with the triumphant return of Jesus Christ to Jerusalem.

There are some extremely powerful scenes within The Chosen Season 5. First and foremost the money changers tables being turned over. The Chosen Season 5 makes perfect sense in terms of how the different entities would react to that event. What is interesting is how The Chosen Season 5 claims Jesus was on the side of Rome with the taxes. Jesus said to give under Caesar what is Caesar's and to God what is God's. The Chosen Season 5 makes Jesus pro Roman taxes.

The Pharisees have quite the debate in The Chosen Season 5. The majority and certainly the ruler Calaphas. It is inter-



esting how The Chosen Season 5 tells us the father in law is actually pulling the strings. True? I have no idea. It is an interesting idea. Most of the eight episodes of The Chosen Season 5 start out with a part of the Last Supper. Eventually the main storyline catches up. The Chosen Season 5 hops us around in time.

The praying in the garden of Gethsemane contains visions that are very interesting. Jesus sees Abraham and Isaac in The Chosen Season 5. Jesus also meets with Ezekiel in the vi-



sion of the dry bones. The episodes in The Chosen Season 5 last between forty-seven and sixty-seven minutes. Many of the disciples have interesting flashbacks as to when they first joined Jesus in The Chosen Season 5. I love the back story for the different characters.

There are people trying to save the life of Jesus in The Chosen Season 5. They do not understand why he keeps antagonizing the Pharisees. I can completely understand it. I do the same thing in this day and age to those judgmental leaders that demand everyone act a certain way or say a certain thing. It is part of how the Holy Spirit changes us. We are designed to speak out against their evil that keeps people from God.

The Chosen Season 5 ends with Judas kissing Jesus as part of the betrayal. The good news is there will be a season six of this television show. The bad news is we will have to wait a bit to be able to watch it. My research also discovered that season seven will be the last season of the show. I am very interested in watching this show to completion. The Chosen Season 5 is a good show for families. - Paul



System: Amazon Prime
Publisher: Angel Studios
Developer: Loaves & Fishes
Rating: 'TV-PG - TV13' - Parental Guidance Suggested to THIRTEEN and OLDER ONLY

Graphics: 70%
Sound: 85%
Replay/Extras: 70%
Functionality: 100%
Family Friendly Factor: 93%



The Squid Game Season 3

SCORE: 32

I just finished watching The Squid Game Season 3. I know some people are asking why I even bothered to watch and review this show. I know the show became a bit of a cultural lightning rod for a great many people. I wanted to see how this show stood up to the definitions God has. Obviously The Squid Game Season 3 is a massive and mega failure on those terms. Is there any saving graces for The Squid Game Season 3? Is there anything good to cling to? I will attempt to address that in this review.

The issues families can have with The Squid Game Season 3 are violence, blood, gore, bad language, false gods, rebellion against God, woke garbage and more. There are six episodes that make up The Squid Game Season 3. The episodes in The Squid Game Season 3 range from fifty-five minutes to one hour and six minutes. There are plenty of horrible moments within The Squid Game Season 3.



Gi-Hun kills the man he blames for the rebellion failing. There was someone they sent back to get ammo but he freaked out and



The rebellion attempt by Gi-Hun failed. Not only was it a failure but many of his supporters died. That means that the majority left want to keep the games going. There are some interesting things that happen within The Squid Game Season 3. The pregnant lady gives birth and also messes up her ankle pretty bad. She kills herself in the jump rope game. The mother and son wind up dying as well. The mother protects the woman and her newborn baby. Then the mother kills herself after the game.

stayed in the room. Gi-Hun chokes him to death in a game. Gi-Hun then becomes the protector of the baby in The Squid Game Season 3. There are multiple instances where Gi-Hun could save a great many more people if he sacrifices one here or there. He refuses to make the hard choice in The Squid Game Season 3.

The final part of The Squid Game Season 3 is the main saving grace. Gi-Hun and the baby are left alone in the game. One of them must die for the other to live. Gi-Hun sacrifices himself so the baby could live. The man behind the games now gives Gi-Hun's daughter his money in The Squid Game Season 3. He also gives money to the baby. He gives the baby to his detective brother in The Squid Game Season 3. The island is blown up but others are still playing the games recruiting people in The Squid Game Season 3. The end? - Paul

System: Netflix
Publisher: Netflix
Developer: Siren Pictures
Rating: 'TV-MA' - SEVENTEEN and OLDER ONLY {Blood, Gore, Language, Smoking, Violence}



Video: 30%
Audio: 30%
Replay: 30%
Functionality: 40%
Family Friendly Factor: 30%



Gremlin Collection 2

SCORE: 54

I live streamed all four of the games on the Evercade compilation cartridge Gremlin Collection 2 on our Twitch channel. I knew two of the games would

most likely not be very good. The four games on the Gremlin Collection 2 cartridge are Buggy, Hogs of War, Loaded and Re-Loaded. These were all 32-bit video games. I remember some from the original PlayStation system.

Buggy is a racing game with different little vehicles. We start in a 3D environment and must find our way to the save spot, and different races. Do well enough on a race and you can go to the next race. You just need to find it. Evercade lets families save wherever so the in game save is not as important. The controls can be a bit loose in Buggy. I was able to win frequently.

The next game I played on the Gremlin Collection 2 cartridge

System: Evercade
Publisher: Blaze Entertainment
Developer: Gremlin
Rating: 'NR' - Not Rated



Graphics: 40%
Sound: 61%
Replay/Extras: 60%
Gameplay: 60%
Family Friendly Factor: 50%

trying either. We get so many characters and so much time to take them out in 3D turn based action.

The third game I played on the Gremlin Collection 2 cartridge was Loaded. I vaguely remember this game from many years ago. Loaded is bloody and violent. We shoot enemies into blood smears. Played only have so much ammo but more can be found. Loaded is macabre, morbid, and spiritually draining to play. I am not a fan of this game.

The last game on the Gremlin Collection 2 cartridge was Re-Loaded. This is a sequel to Loaded. Re-Loaded is also violent, bloody, and honestly quite pointless. I do not plan

on releasing the videos for Loaded or Re-Loaded anytime soon. We put them in our Adult Only folder until we have some plan as to what to do with them. They are definitely not Family Friendly.
- Paul



Angry Birds Star Wars

SCORE: 85

Back in 2012 Sam reviewed Angry Birds Star Wars on the home console. Activision sent Family Friendly Gaming a physical copy of the game for a review. For some odd reason Family Friendly Gaming was not provided a physical copy of the Nintendo 3DS version of Angry Birds Star Wars. I could find no reason in our records. I also found we were never paid for any of our hard work that made Activision money. They never sponsored or advertised with us.

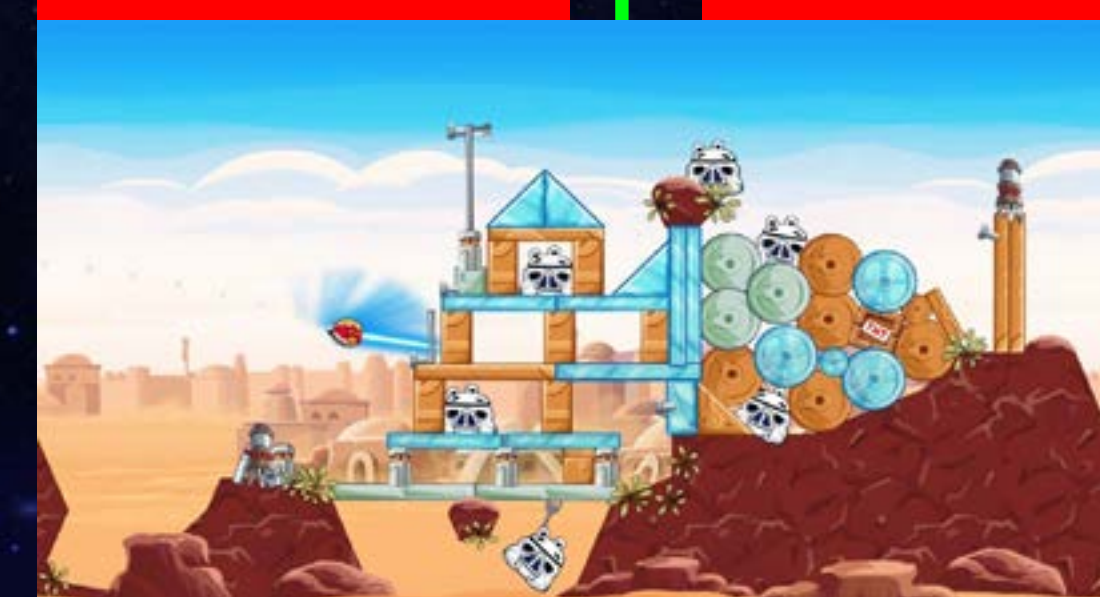
There are over two hundred levels within Angry Birds Star Wars. The Star Wars themed Angry Birds in Angry Birds Star Wars are fun to play with. Some of them are really powerful too. I like how Angry Birds Star Wars takes us through the progressions of the Star Wars movies. It is a real kick to see Angry Bird versions of the different Star

Wars characters in Angry Birds Star Wars.

We are

launching the birds, and hitting structures in Angry Birds Star Wars. There is some cartoon violence and mayhem within Angry Birds Star Wars. We also can earn up to two stars. There are bonus rewards that can be earned in Angry Birds Star Wars as well. I loved the stickers and illustrations personally. Angry Birds Star Wars can be played in single player or multiplayer modes.

The Star Wars



System: Nintendo 3DS
Publisher: Activision
Developer: Rovio Entertainment
Rating: 'E' - SIX and OLDER ONLY
{Mild Cartoon Violence}



Graphics: 80%
Sound: 85%
Replay/Extras: 95%
Gameplay: 90%
Family Friendly Factor: 75%

themed music within Angry Birds Star Wars is well known. I hummed along quite often. I also like some of the special effect sounds used within Angry Birds Star Wars. The graphics look good within Angry Birds Star Wars. If there is one major area for improvement it is the launch guide showing us where it will go on the screen where the pigs are. It gets faint that far out. Which can lead to mistakes.

I am very thankful that I had the time to play and review Angry Birds Star Wars on the Nintendo 3DS. We are always looking where we can fill the gaps. Angry Birds Star Wars is a good game for families. I wish there was a home console that easily played Nintendo 3DS video game cartridges. I would love to easily video capture this video game some time in the future for posterity.
- Paul

SPORTS



System: Nintendo Switch/Nin-
tendo Switch 2/PC/PS4/PS5/
Xbox One/Xbox Series X
Publisher: EA Sports
Developer: EA Vancouver
Rating: 'E' - SIX and OLDER
ONLY
Release Date: Out Now

Play your way in EA SPORTS FC™ 26 with more responsive drib-
bling, smarter AI positioning, and sharper, more explosive move-
ment — all based on community feedback. Goalkeepers now react
more naturally with improved positioning, animations are more
lifelike, and new Playstyles and Player Roles give you more ways
to shape how your team plays.



System: Nintendo Switch/Nin-
tendo Switch 2/PC/PS4/PS5/
Xbox One/Xbox Series X
Publisher: EA Sports
Developer: EA Vancouver
Rating: 'E' - SIX and OLDER
ONLY
Release Date: Out Now



FC 26 introduces two new gameplay presets, each built for a different way to play. Com-
petitive is tuned for head-to-head action in Ultimate Team and Clubs, with faster pass-
ing, smarter keeper rebounds, and more direct control, while Authentic brings a true-
to-football feel to modes like Career, featuring more positionally-responsible defenders,
realistic corner success rates, lifelike goalmouth scrambles, and more.

DEVELOPING

GAMES

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OCTOPATH TRAVELER™



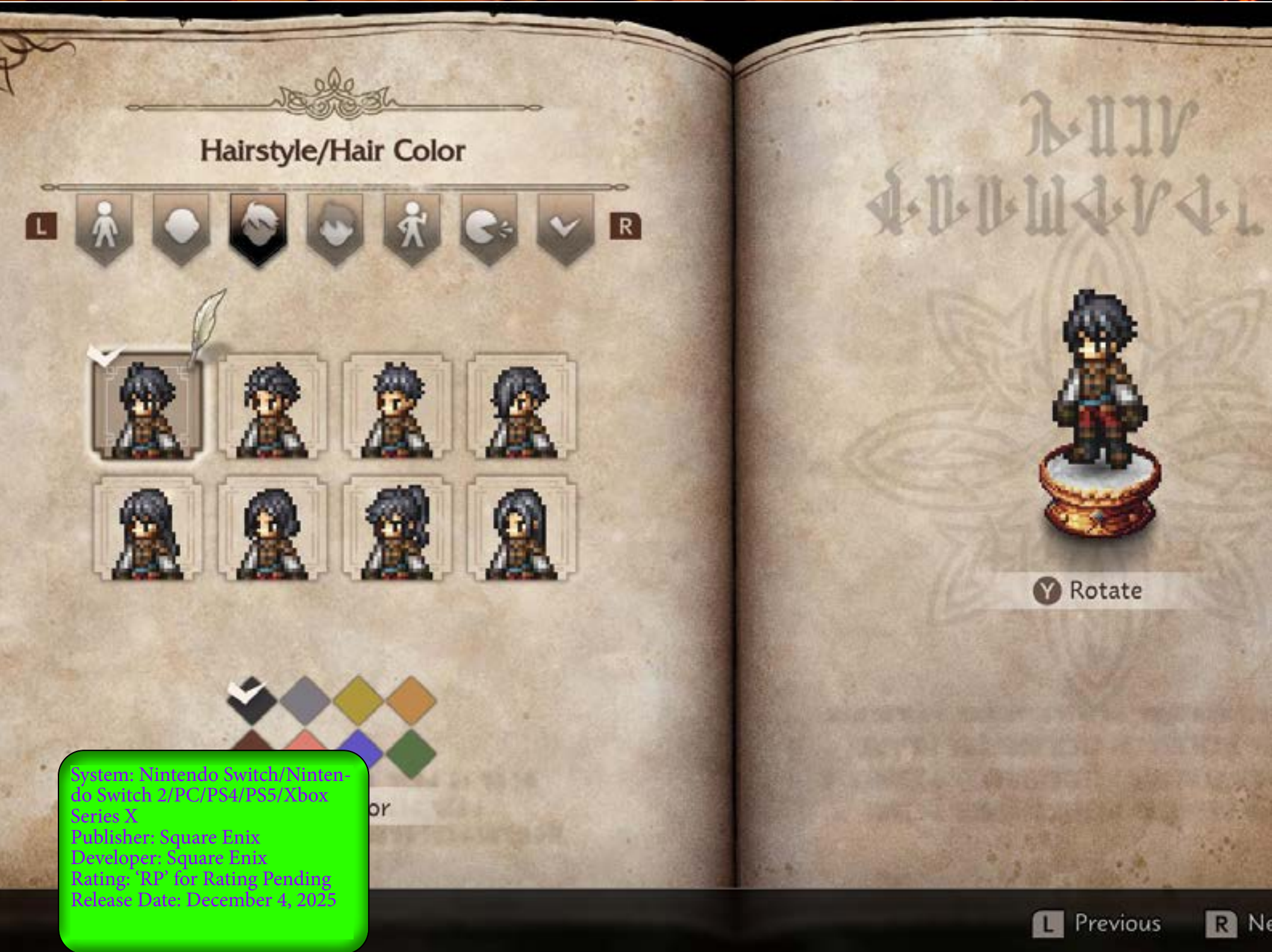
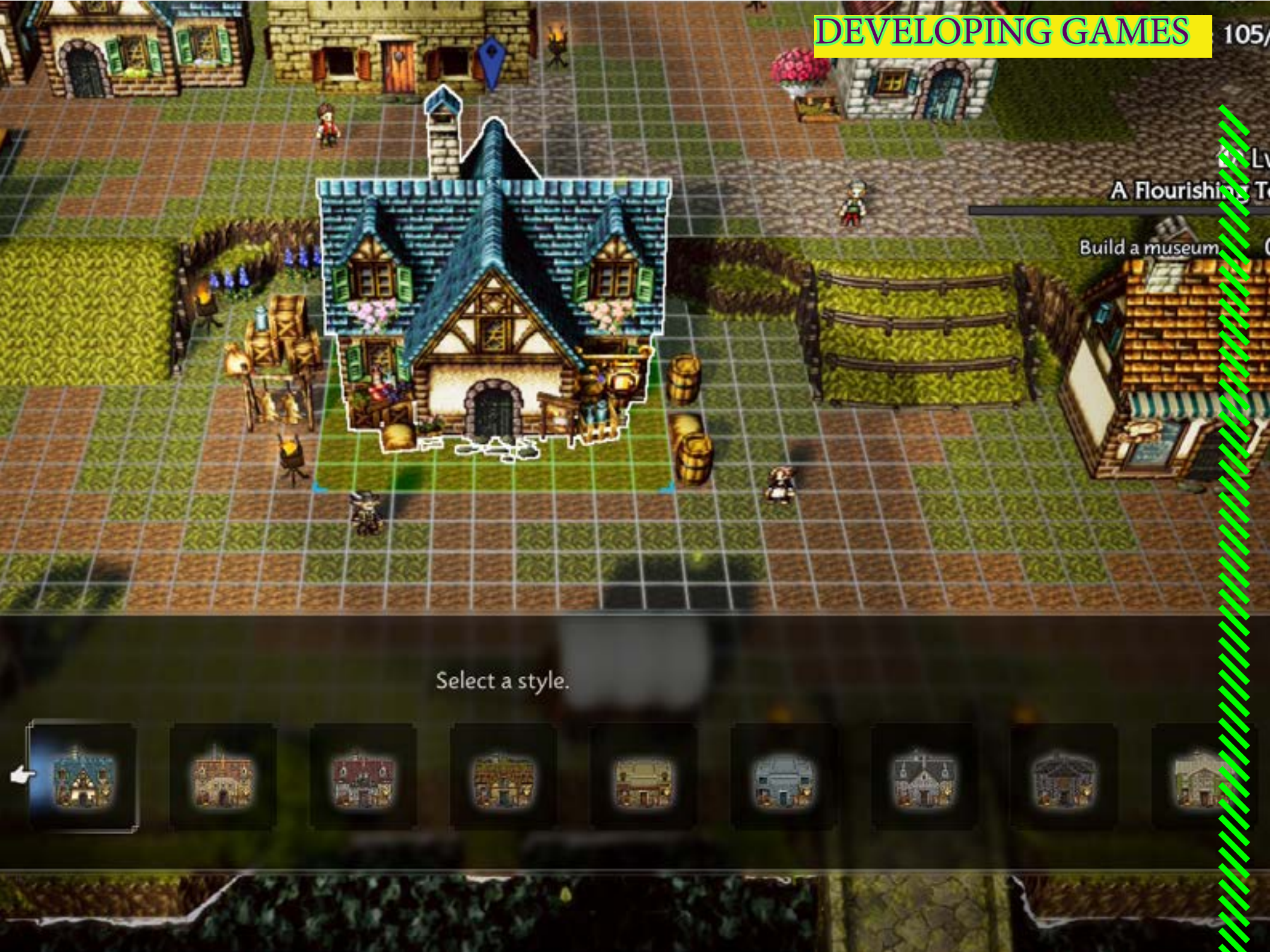
System: Nintendo Switch/Nintendo Switch 2/PC/PS4/PS5/Xbox Series X
Publisher: Square Enix
Developer: Square Enix
Rating: 'RP' for Rating Pending
Release Date: December 4, 2025

In OCTOPATH TRAVELER 0, players will experience a story of restoration and retribution over the divine rings in an epic saga that unfolds across the realm of Orsterra. The game features returning core elements from the series, and—for the first time in series history—players will be able to customize their own protagonist and rebuild their hometown after it has been destroyed.



System: Nintendo Switch/Nintendo Switch 2/PC/PS4/PS5/Xbox Series X
Publisher: Square Enix
Developer: Square Enix
Rating: 'RP' for Rating Pending
Release Date: December 4, 2025

The story builds upon that of the mobile game OCTOPATH TRAVELER: Champions of the Continent, adding new story content where players rebuild their town, and reinterpreted story beats unfold throughout.





System: Nintendo Switch/Switch 2/
PC/PS4/PS5/Xbox One/Xbox Series
X
Publisher: Bandai Namco Entertain-
ment
Developer: Now Productions
Rating: "E10+" TEN and OLDER
ONLY (Fantasy Violence, Mild
Language)
Release Date: September 26, 2025

The Ghosts snuck into PAC-Village and stole the Golden Fruit, unwittingly freeing the all-powerful ghost king, Spooky! PAC-MAN must venture across PAC-LAND to reclaim the Golden Fruit and put a stop to the dastardly Spooky!

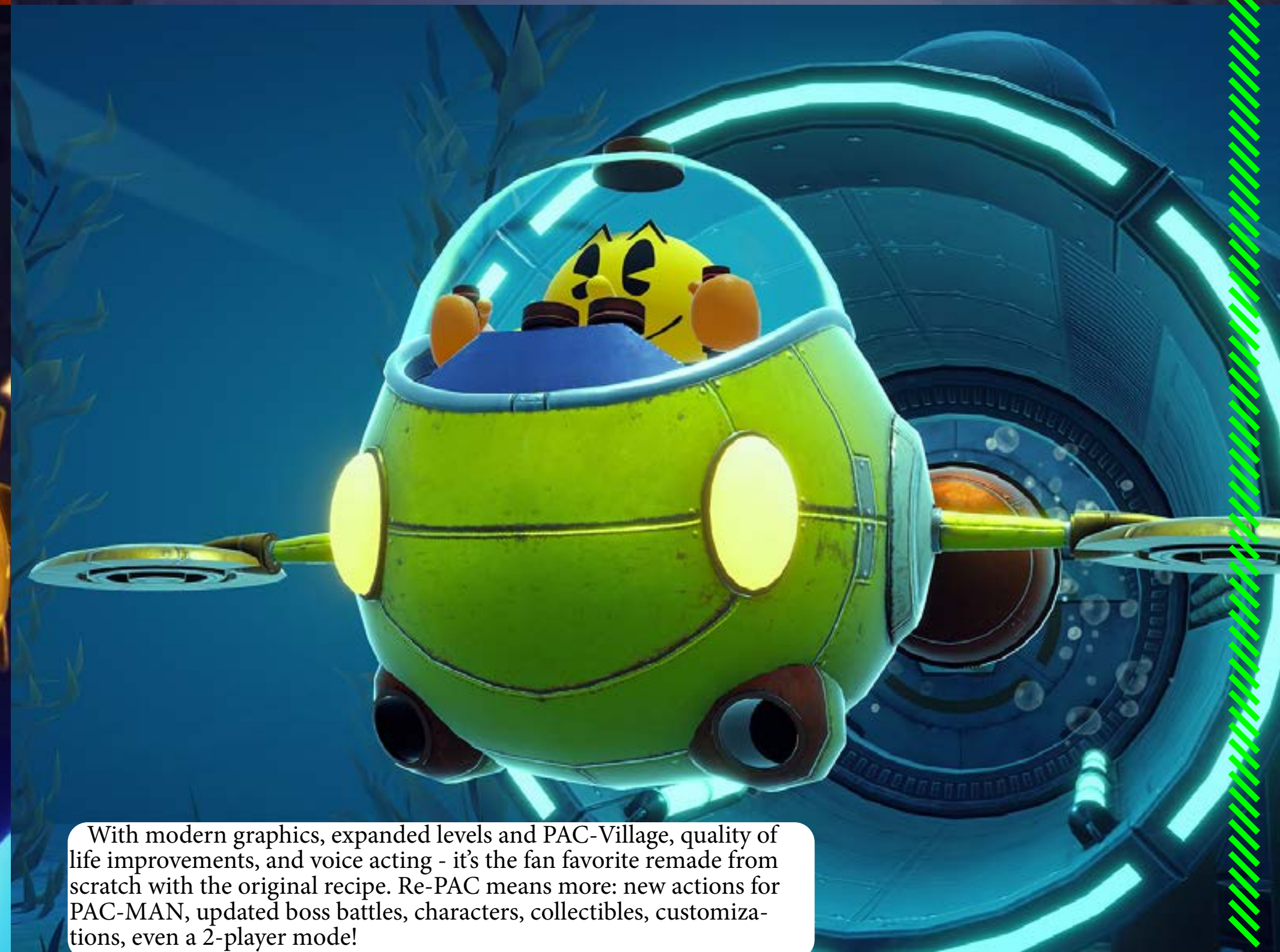


System: Nintendo Switch/Switch 2/
PC/PS4/PS5/Xbox One/Xbox Series
X
Publisher: Bandai Namco Entertain-
ment
Developer: Now Productions
Rating: "E10+" TEN and OLDER
ONLY (Fantasy Violence, Mild
Language)
Release Date: September 26, 2025

Run, chomp, butt-bounce, and more to meet PAC-LAND's challenge and charm! From B-Doing Tree Tops to ice skating in Snowy Mountain, and taking aim from the PAC-Marine deep in the Ocean. Rev roll in Paradise Meadows, Flutter jump over lava in the Volcano, and PAC-Dot attack through Ghost Island! PAC-MAN is ready for action!



System: Nintendo Switch/Switch 2/
PC/PS4/PS5/Xbox One/Xbox Series
X
Publisher: Bandai Namco Entertainment
Developer: Now Productions
Rating: "E10+" TEN and OLDER
ONLY (Fantasy Violence, Mild
Language)
Release Date: September 26, 2025



With modern graphics, expanded levels and PAC-Village, quality of life improvements, and voice acting - it's the fan favorite remade from scratch with the original recipe. Re-PAC means more: new actions for PAC-MAN, updated boss battles, characters, collectibles, customizations, even a 2-player mode!

THE ADVENTURES OF ELLIOT

THE MILLENNIUM TALES™



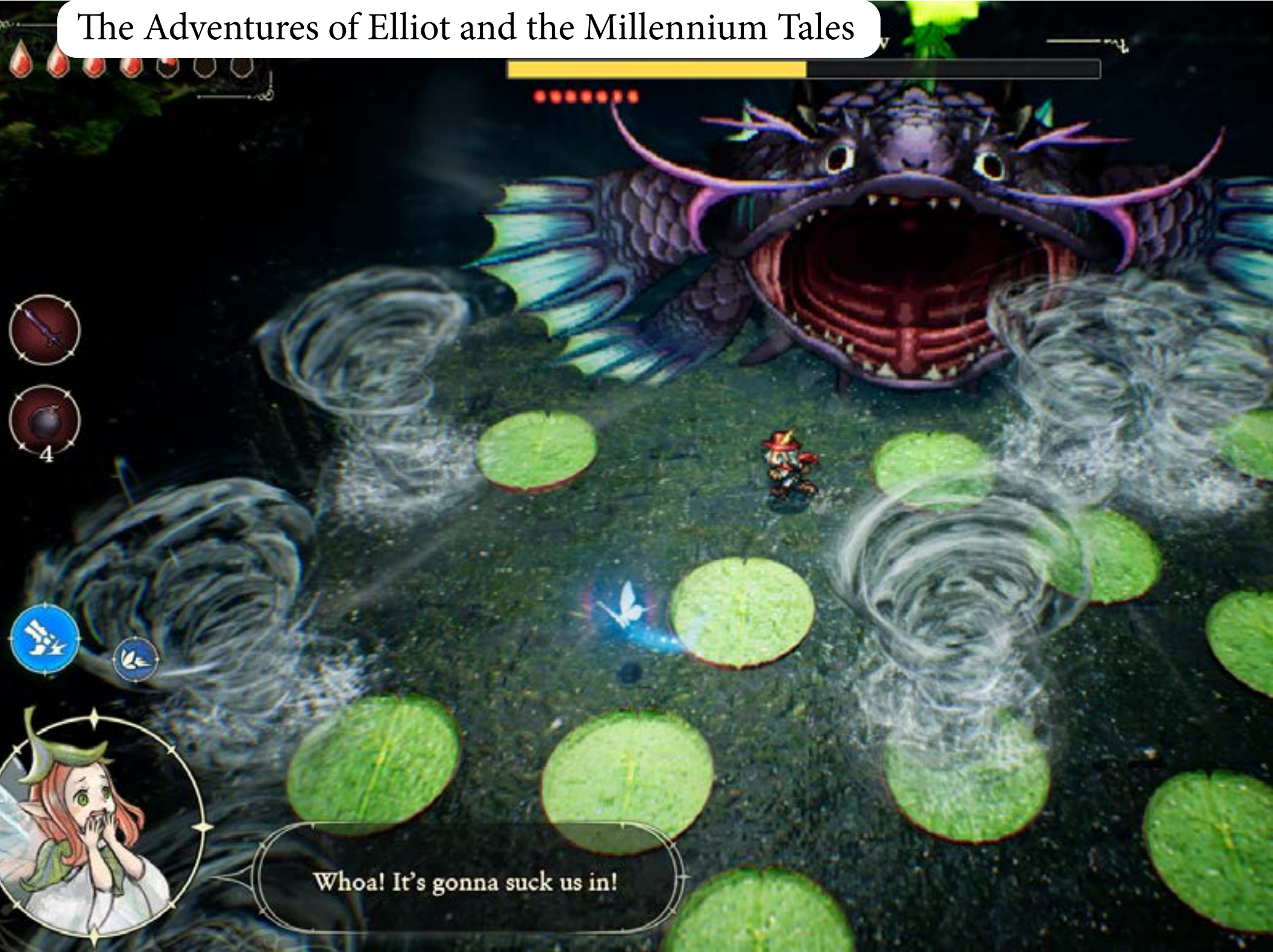
System: Nintendo Switch 2/
PC/PS5/Xbox Series X
Publisher: Square Enix
Developer: Square Enix
Rating: "RP" - Rating Pending
Release Date: 2026

A brand-new action RPG from the creators of OCTOPATH TRAVELER and BRAVELY DEFAULT – The Adventures of Elliot: The Millennium Tales combines stunning HD-2D visuals and exciting action-adventure gameplay for the first time!

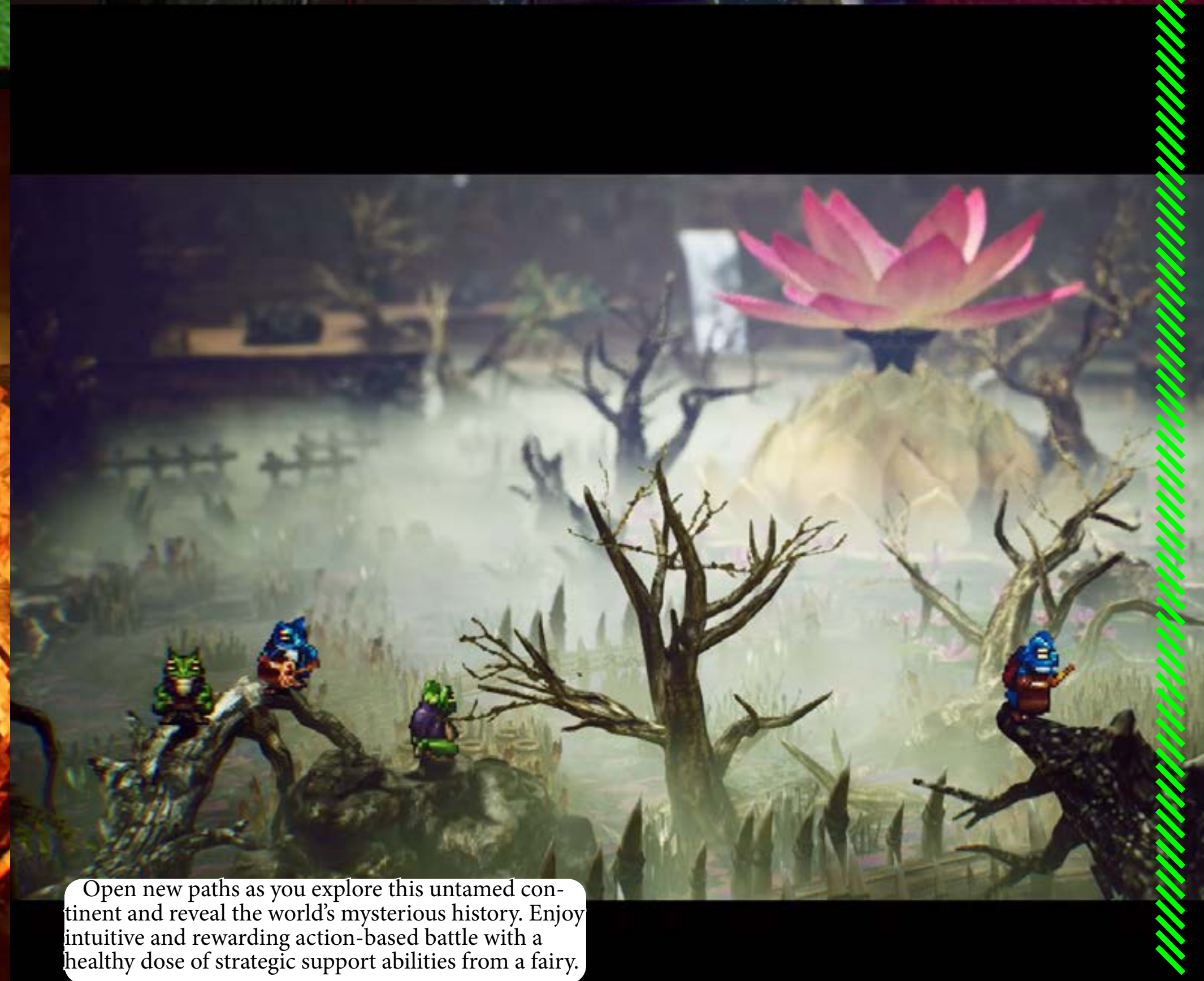


System: Nintendo Switch 2/
PC/PS5/Xbox Series X
Publisher: Square Enix
Developer: Square Enix
Rating: "RP" - Rating Pending
Release Date: 2026

After the discovery of heretofore unknown ruins, the adventurer Elliot and his fairy sidekick Faie brave the dangers outside the kingdom on a journey spanning not only the continent, but its thousand-year history.



System: Nintendo Switch 2/
PC/PS5/Xbox Series X
Publisher: Square Enix
Developer: Square Enix
Rating: "RP" - Rating Pending
Release Date: 2026



Open new paths as you explore this untamed continent and reveal the world's mysterious history. Enjoy intuitive and rewarding action-based battle with a healthy dose of strategic support abilities from a fairy.



System: PC/PS5
Publisher: Playstation Publishing
Developer: Arc System Works
Rating: 'RP' - Rating Pending
Release Date: 2026

Assemble your team of legendary Marvel characters in the ultimate 4v4 tag team fighter from PlayStation Studios, Arc System Works and Marvel Games.



System: PC/PS5
Publisher: Playstation Publishing
Developer: Arc System Works
Rating: 'RP' - Rating Pending
Release Date: 2026

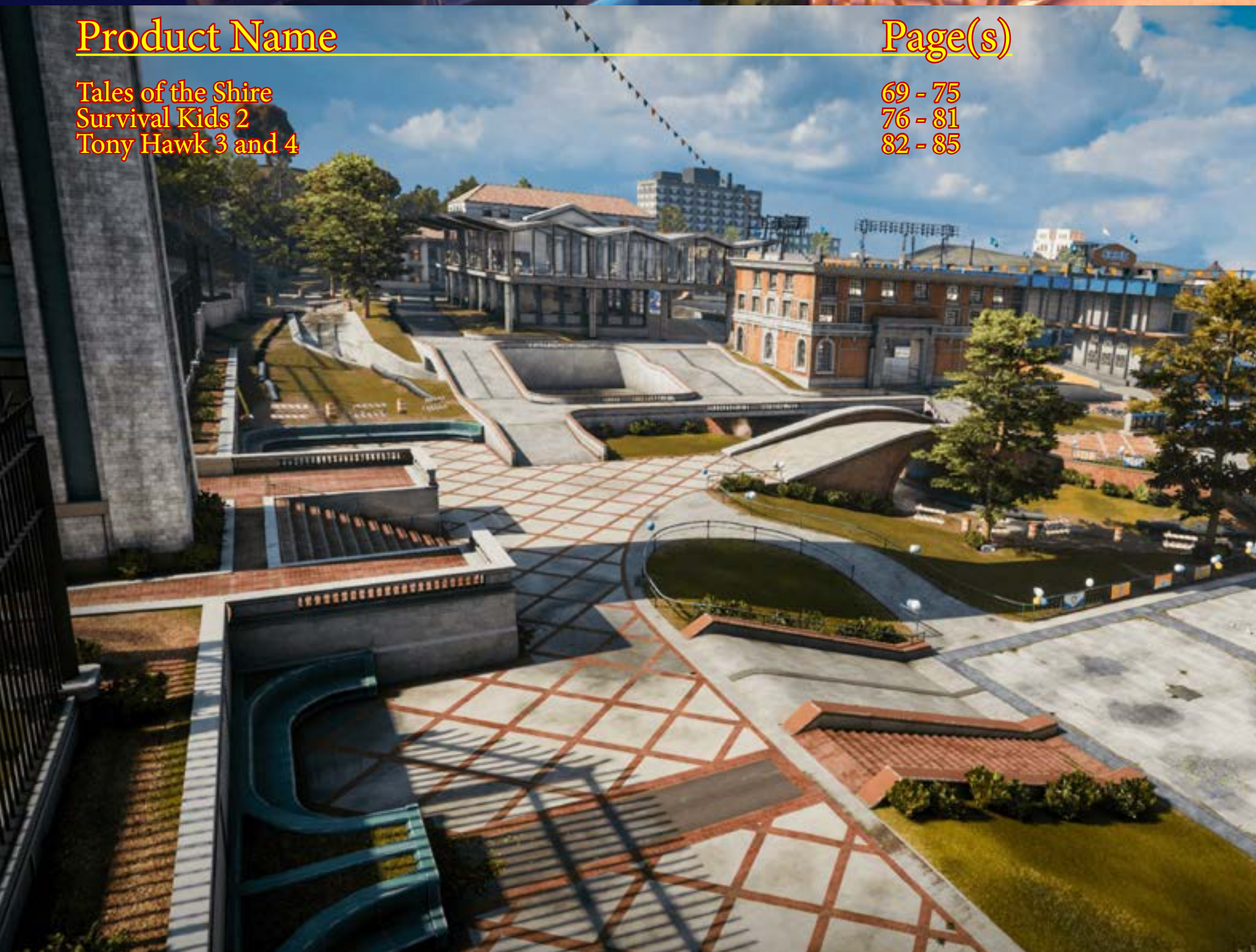
Immerse yourself in the Marvel universe like never before with an iconic roster of heroes and villains, authentic stages, and intuitive gameplay mechanics.



System: PC/PS5
Publisher: Playstation Publishing
Developer: Arc System Works
Rating: 'RP' - Rating Pending
Release Date: 2026



Experience the thrill of fast-paced over the top action with stunning anime-inspired visuals, where every battle is a unique and exciting team VS battle experience.



Product Name

Tales of the Shire
Survival Kids 2
Tony Hawk 3 and 4

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System: Nintendo Switch/PC/
PS5/Xbox Series X
Publisher: Private Division
Developer: Wētā Workshop
Rating: 'E' - SIX and OLDER
ONLY {Alcohol Reference, Use
of Tobacco}
Release Date: Out Now

From the creative studio, Wētā Workshop, live the cosy life of a Hobbit in the wonderfully serene landscape of the Shire. Discover, decorate, and share in this idyllic corner of Middle-earth. Join friendly Hobbits and familiar faces awaiting your arrival in Tales of the Shire: A The Lord of the Rings™ Game.

Select a Station or Assemble to Continue!



Mixing Bowl

Mortar & Pestle

Assemble

Sweet

Chestnut

Spinach

Radish

Orange

System: Nintendo Switch/PC/
PS5/Xbox Series X
Publisher: Private Division
Developer: Wētā Workshop
Rating: 'E' - SIX and OLDER
ONLY {Alcohol Reference, Use
of Tobacco}
Release Date: Out Now

Create your own Hobbit as you set forth in Bywater. Though not yet established as an official village in Hobbiton, play a part in helping the quaint town flourish. Greet comfort at the door as you decorate your own Hobbit hole, tend to your garden, fish at the clear ponds, forage wild fruits and herbs, or trade with townfolks.



System: Nintendo Switch/PC/
PS5/Xbox Series X
Publisher: Private Division
Developer: Wētā Workshop
Rating: 'E' - SIX and OLDER
ONLY {Alcohol Reference, Use
of Tobacco}
Release Date: Out Now

Prepare homemade meals to share with fellow Hobbits and foster relationships. With much to see and lots more to eat, enjoy days of splendor in the picturesque forests, lakes, and pastures. Unwind in the place where what matters most are all the little things. Help bring the community together to achieve village status in Bywater.



System: Nintendo Switch 2
Publisher: Konami
Developer: Konami
Rating: 'E' - SIX and OLDER ONLY
Release Date: Out Now

Setting out to sea upon their ramshackle boat, a sudden, ferocious storm hurls them into a hidden world brimming with danger and mystery. Now it's down to you to help them work together and find their way home in Survival Kids - a fast-paced, co-op survival game for absolutely everyone!



System: Nintendo Switch 2
 Publisher: Konami
 Developer: Konami
 Rating: 'E' - SIX and OLDER ONLY
 Release Date: Out Now

Stranded on a series of unique islands, set upon the back of giant Whurtles, work together with up to 4 players online or 2 players in local co-op to explore, chop, craft, fish, cook and solve your way to safety - all whilst surviving everything the islands throw at you!



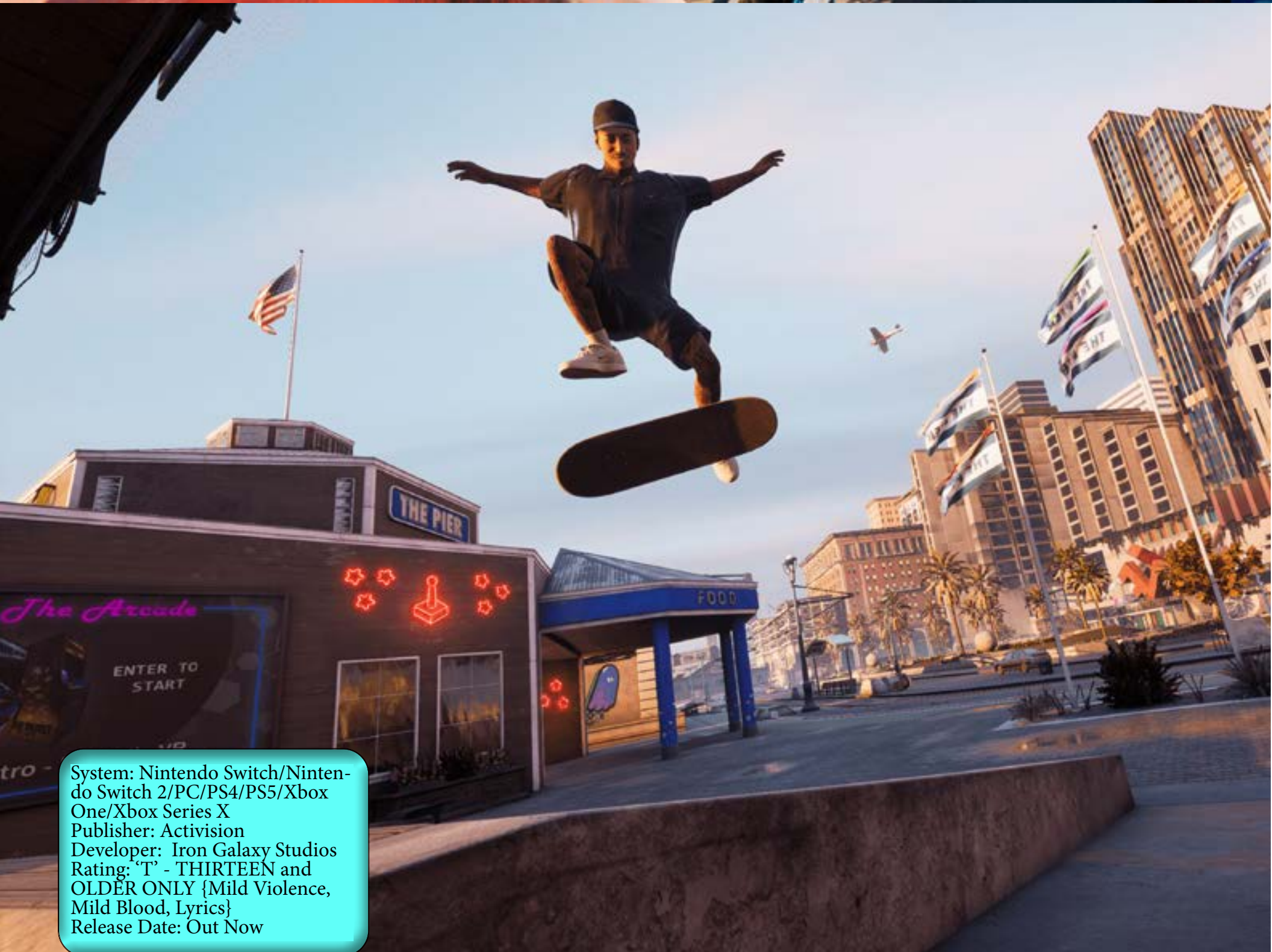
System: Nintendo Switch 2
Publisher: Konami
Developer: Konami
Rating: 'E' - SIX and OLDER ONLY
Release Date: Out Now

Crafting, exploring and tools are all designed to work better when you're together. You might choose to fell a tree alone, but if you and a friend work alongside each other you can bring it down with half the effort! Whether playing with friends and family at home on the couch, or online, the best Survival Kids experience is played together!



System: Nintendo Switch/Nintendo Switch 2/PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: Activision
 Developer: Iron Galaxy Studios
 Rating: "T" - THIRTEEN and OLDER ONLY (Mild Violence, Mild Blood, Lyrics)
 Release Date: Out Now

Get hyped for the legendary franchise to return with Tony Hawk's™ Pro Skater™ 3 + 4. Everything you loved is back, but revamped with more skaters, new parks, gnarlier tricks, eardrum shattering music, plus a whole lot more.



System: Nintendo Switch/Nintendo Switch 2/PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: Activision
 Developer: Iron Galaxy Studios
 Rating: "T" - THIRTEEN and OLDER ONLY (Mild Violence, Mild Blood, Lyrics)
 Release Date: Out Now

Drop in to new parks or tear it up across the timeless parks from both Tony Hawk's™ Pro Skater™ 3 & Tony Hawk's™ Pro Skater™ 4, authentically remade in jaw dropping 4K** resolution with streamlined goals and the epic 2-minute format.

Last Minute

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SHOP

BUMP PASS Lv. 84 19750/20100

MISSIONS **GLORY** **HEROES** 72

COIN PARTY **META OF THE WEEK**

Tidbits





System: Nintendo Switch/PC/
PS5/Xbox Series X
Publisher: Gamemill Entertainment
Developer: Petit Fabrik, Fair Play
Labs
Rating: 'E10+' - TEN and OLDER
ONLY [Fantasy Violence]
Release Date: September 30, 2025

Nicktoons & The Dice of Destiny is a vibrant, uni-verse-spanning mashup that brings iconic Nickelodeon heroes into a world of fantasy-style tropes and real-time RPG action. Get ready to roll the dice and dive into a wild, action-packed adventure with SpongeBob, Katara, Leonardo, and others as they swing spatulas, bend water, slice katanas, and more.



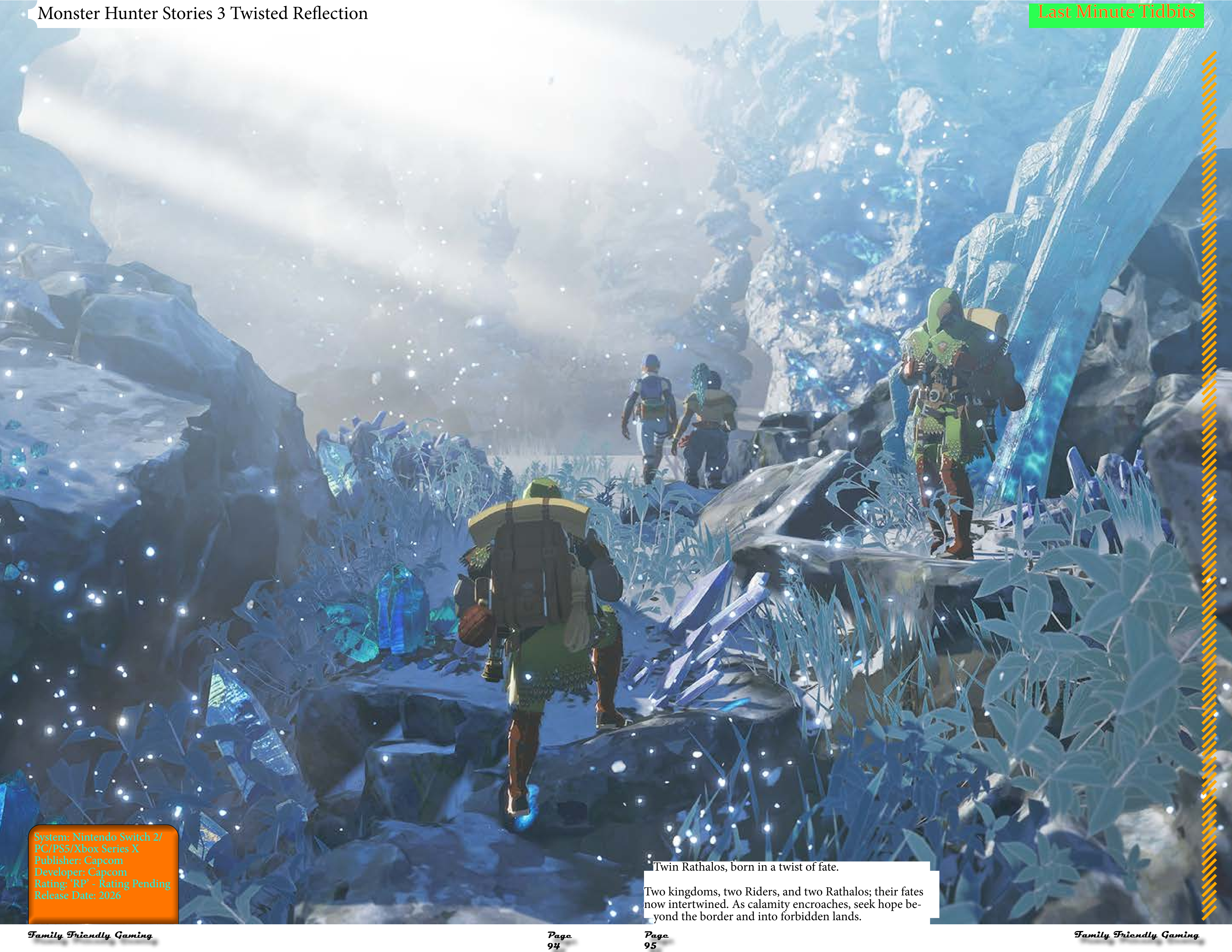
System: Nintendo Switch/PC/
PS5/Xbox Series X
Publisher: Gamemill Entertainment
Developer: Petit Fabrik, Fair Play
Labs
Rating: 'E10+' - TEN and OLDER
ONLY [Fantasy Violence]
Release Date: September 30, 2025

Suit up as SpongeBob SquarePants, Katara, Leonardo, Sandy Cheeks, Timmy Turner, Susie Carmichael, and more! Each are reimagined into classic RPG character classes from Spellcaster and Wizard to Barbarian, Knight, and more. Every hero comes with their own unique powers and weapons.



System: Nintendo Switch/PC/
PS5/Xbox Series X
Publisher: Gamemill Entertainment
Developer: Petit Fabrik, Fair Play
Labs
Rating: 'E10+' - TEN and OLDER
ONLY [Fantasy Violence]
Release Date: September 30, 2025

From Bikini Bottomshire to the Fire Nation, journey through colorful, Nickelodeon-inspired fantasy lands with fun, reimagined twists – each filled with puzzles, secrets, side quests, and wonderful surprises.



System: Nintendo Switch 2/
PC/PS5/Xbox Series X
Publisher: Capcom
Developer: Capcom
Rating: 'RP' - Rating Pending
Release Date: 2026

Twin Rathalos, born in a twist of fate.

Two kingdoms, two Riders, and two Rathalos; their fates now intertwined. As calamity encroaches, seek hope beyond the border and into forbidden lands.



System: Nintendo Switch 2/
PC/PS5/Xbox Series X
Publisher: Capcom
Developer: Capcom
Rating: 'RP' - Rating Pending
Release Date: 2026

Embark on a new adventure in the third installment of the turn-based RPG series set in the world of Monster Hunter! Become a Rider in the Monster Hunter Stories series as you hatch and build kinship with friendly monsters known as Monsties, then explore and battle alongside them in a world full of potential!



System: Nintendo Switch 2/
PC/PS5/Xbox Series X
Publisher: Capcom
Developer: Capcom
Rating: 'RP' - Rating Pending
Release Date: 2026



Set two centuries after a conflict that divided neighboring kingdoms, the drums of war are reignited as twin Rathalos—long thought extinct—hatch from a single egg: an omen of destruction.



System: PC/PS4/PS5/Xbox Series X
Publisher: Bandai Namco Entertainment
Developer: Tamsoft Corporation
Rating: 'T' - THIRTEEN and OLDER ONLY (Violence, Mild Blood, Suggestive Themes, Mild Language)
Release Date: Out Now

Awaken the blade within you and reverse your fate in BLEACH: Rebirth of Souls! Engage in thrilling battles with powerful sword abilities and characters from this legendary anime franchise.



System: PC/PS4/PS5/Xbox Series X
Publisher: Bandai Namco Entertainment
Developer: Tamsoft Corporation
Rating: 'T' - THIRTEEN and OLDER ONLY (Violence, Mild Blood, Suggestive Themes, Mild Language)
Release Date: Out Now

Choose your favorite character and unleash their unique sword abilities! Take advantage of each character's unique abilities and command the flow of battle to find an opening that spells defeat for your enemies.



System: PC/PS4/PS5/Xbox Series X
 Publisher: Bandai Namco Entertainment
 Developer: Tamsoft Corporation
 Rating: T - THIRTEEN and OLDER ONLY (Violence, Mild Blood, Suggestive Themes, Mild Language)
 Release Date: Out Now



In BLEACH: Rebirth of Souls, a single strike can spell defeat for you or your opponent. The more desperate the situation, the more powerful you become.

BRAWL

STARTER TEAM

TOP

CENTER

BOTTOM



SUBSTITUTES

AVAILABLE HEROES 24/24



System: Android/iOS/PC
Publisher: Ubisoft
Developer: Ubisoft Paris
Rating: 'E10+' - TEN and OLDER ONLY (Fantasy Violence)
Release Date: Out Now

BUMP! Superbrawl is a 1v1 action-strategy game set in the utopian City of Arcadia, a vibrant home to mythical deities and legendary creatures from all over the world. Compete in the grand Superbrawl Tournament, where brains and brawn collide for ultimate glory and a shot at fulfilling your mythical purpose in the human world.



System: Android/iOS/PC
 Publisher: Ubisoft
 Developer: Ubisoft Paris
 Rating: 'E10+' - TEN and OLDER ONLY (Fantasy Violence)
 Release Date: Out Now

Quick Matches, Big Decisions: Engage in explosive 3-minute battles that keep you on your toes.

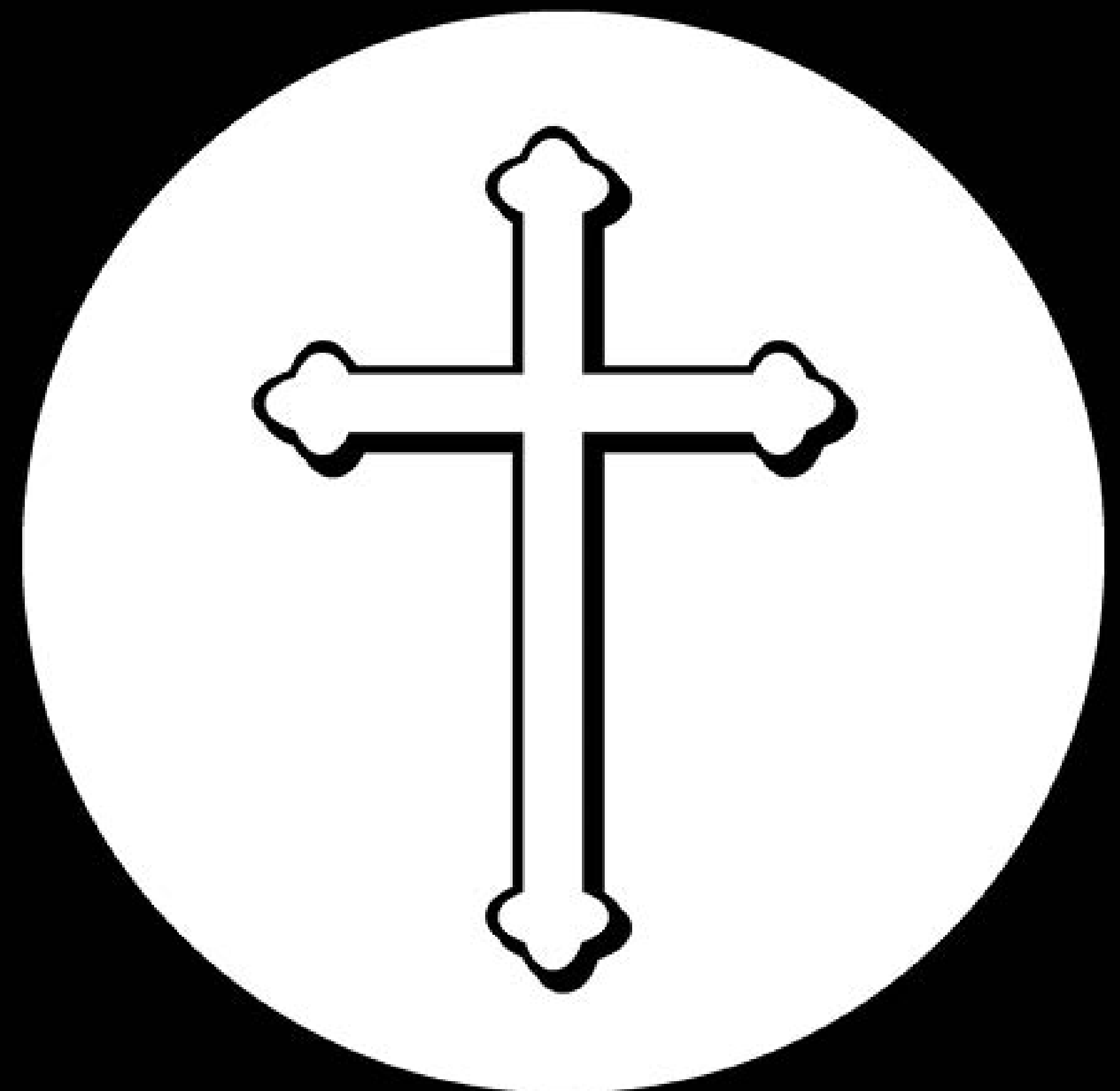
Simultaneous Turns: Plan your moves, anticipate your opponent, and see the action unfold together in real-time!

Future Glimpses Moon Murderer



BUY IT RIGHT NOW HERE

Future Glimpses Free At Last



By
Paul Bury

BUY IT NOW RIGHT HERE

FAMILY FRIENDLY

THE VOICE OF THE
FAMILY IN GAMING

GAMING TM

**Devotional
January**

BY

PAUL BURY

BUY IT RIGHT HERE

**FAMILY FRIENDLY
GAMING**

THE VOICE OF
THE FAMILY IN
GAMING

TM

**Devotional
March**

BY

PAUL BURY

BUY IT RIGHT HERE

FAMILY FRIENDLY GAMING

THE VOICE OF
THE FAMILY IN
GAMING

TM

Devotional April

BY
PAUL BURY

FAMILY FRIENDLY GAMING

THE VOICE OF
THE FAMILY IN
GAMING

TM

Devotional May

BY
PAUL BURY