



The VOICE of the FAMILY in GAMING

TM



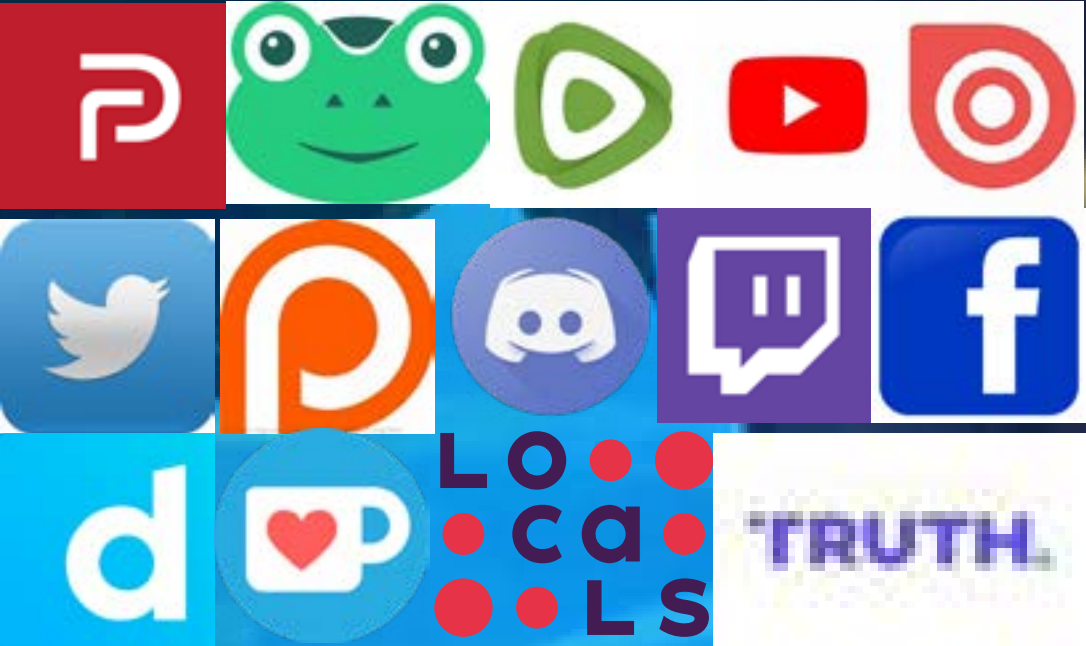
*Firefighter Simulator
Ignite heats things up. Can
you cool it down?*

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MAY
2025

214

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Nintendo, Sony, Microsoft all have trademarks on their respective machines, and games. The current seal of approval, and boy/girl pies were drawn by Elijah Hughes thanks to a wonderful donation from Tim Emmerich. Peter and Noah are inspiration to their parents.

Editor's Desk

One Day at a Time

I take life one day at a time. That does not mean I do not plan. I just take things in bite sized chunks. I think about that old saying about how to eat an elephant. The way to do it is one bite at a time. That is how I look at so much in my life. How did we get so many thousands of videos on our YouTube channel? One video at a time. For a great many years I uploaded those videos. Yolanda does all of the uploading now. She will start an upload and go and do something else. She comes back to complete it, and then starts the next video. Then she goes and does something else. The same goes for the videos on Rumble, BitChute, Odyssey, and GETTR. We upload them one at a time. The same goes for posting on social media. One post at a time and one site at a time. Finish one site, and move onto the next site. We learned the different nuances of the different sites. I apply the exact same concept to reading the Holy Bible. I read a chapter a day. I have read through the Holy Bible ten or more times. I just keep working at it. One day at a time. The same thing also applies to this magazine. Work on one page at a time. Some days there are more pages done than others. Pro tip - there are some pages that take less time to make than others. The picture pages are a great example. Compare that to writing an article. One page at a time and before we know it another issue is done. Can you guess how the website pages are done? Again one page at a time. BAM! The pages are done for the next day.

Some people may prefer to get home runs over single after single after single. If you get the baseball reference. I love home runs, but I know the more you swing for the fences the more you will miss the ball entirely. Making contact with the ball and getting it into the field of play helps more in the long run. Look at the reality that we are on issue number two hundred and fourteen. This concept has been applied successfully for years. Why would I change that formula? When you find something that works stick with it. That does not mean my mind is closed to areas of improvement. The thing is I do not see an area of improvement for another way of doing things. There might be one I just thought of.

If enough money came in that we could do Family Friendly Gaming full time I would consider a different path. Maybe certain days spend more hours in a row working on it. For example, maybe on Tuesdays, Thursdays and Saturdays block off three to four hours to work on the magazine. Big chunks could get done. The same thing could be applied to say the website pages. Have a block chunk set aside to do it certain days and have things ready for the future. The one catch there would be if there were

multiple touches on the same page. The Reviews page is a good example. So I would need multiple versions of the same page and keep it straight in that instance. I could see it working better for video recordings and the magazine. I would be willing if we can get to that point. Maybe I get to that point in nine years when I can retire from the day job. At least that is my personal hope. Time will tell if God approves of such plans. Ultimately it is all in God's hands. Any plans I come up with must align with what God has for me. I always keep that concept in mind. Do you think about that? I hope you do because it is the reality of this world we live in. I hope you have a wonderful rest of your day.

God bless,
Paul Bury



FEMALE SIDE

Lets go Spring

As I write this near the end of March in the year of our Lord 2025 - I am ready for spring. We have some back and forth weather right now. One day it is in the sixties and the next it is in the thirties. Winter is still gasping its last breath here and there. I look forward to the things that spring will bring. I am ready to go out there and plant the garden. Paul had a real blast making short videos of our garden last year. I suspect he will do it again. I also suspect he will show off a major project we have brewing. Want to hear more about that major project?

Our back yard is fenced off quite nicely. We have done multiple fence repairs over the years. There is a second in the front yard that has a fence. This does not impact the back yard at all. It is just one line of fence that goes along the property on one side. Paul has a really cool idea concerning this fence. We are going to tear it down and plant some kind of plants. Maybe a hedge. Maybe some plants that will go out and up as they grow. We have not figured that part out. We will take the fence down and then go to Lowe's and purchase the plants. The final step will be to plant them. At this point in time we have not figured out what we will plant there. We will make a decision before the time arrives.

Paul will take off some time from the day job to be able to do all of this wonderful yard work. I still marvel at all of the amazing ideas he comes up so often. He is definitely the idea man. In fact he comes up with so many different ideas we do not have the time or the money for. His blessing and his curse is to have all of these different ideas all of the time. I do what I can to make as many of them a reality as we can. I can see why so many people see him as a complete and total genius.

Wow did I chase a rabbit for awhile there. Back to spring time. I am looking forward to more warmer weather. I am looking forward to not scraping ice off a vehicle. I am looking forward to not being cold when I get out of bed in the morning. I am looking forward to playing outside with Princess in warmer weather. I am looking forward to picking the strawberries and the blueberries. I hope those last few freezes did not hurt the blueberries too badly. We tried to protect them, but the wind was really bad for the things we put around the blueberries to protect them. We made every attempt. I hope it was enough.

Princess loves laying out in the sunshine. She will lay out in the garden and soak it up like she

is a plant. She will sit in the house near a window and enjoy the sunshine as it comes through. She loves doing that at every single opportunity. When it is cold outside Princess does not want to stay out there for too long. I do not blame her. The cold is no fun.

Hopefully there was enough cold to take out enough of the insects for the coming year. I am not a fan of those mosquitoes trying to suck out my blood. I need that blood to stay in my body and not get the itchy scratches from those bugs if you know what I mean. What kinds of things are you looking forward to when it comes spring time? Do you plan any spring cleaning? We have already been doing some cleaning over the winter. I do not like to wait for spring to make things better.

God bless,
Yolanda Bury



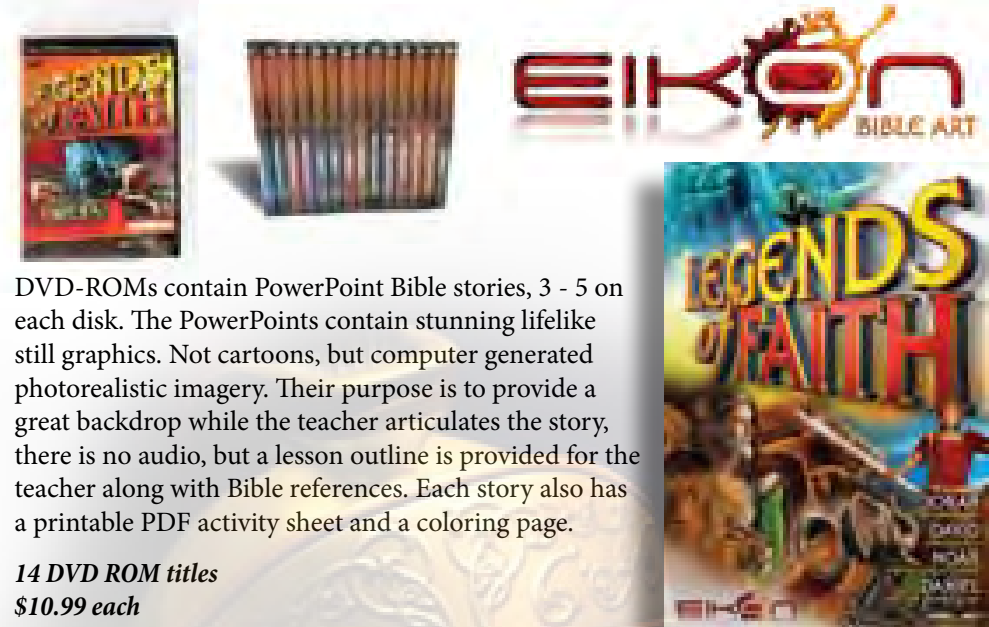
LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles \$10.99 each

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles

\$1.50 (issues 1-4)	\$2.99 (issues 5,7)
Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+**
of **9000** available Homeschool titles.



For a complete listing,
visit our reference only website

www.homeschoolstore.com

Products can be ordered from your
local Homeschool Retailer.

Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

SOCIAL MEDIA TIDBITS



@isobel90740 • 14 hours ago

Thank you for sharing the Zumba routines and songs

Reply

1 reply

1



@FamilyFriendlyGaming • 11 hours ago

Glad you like them!

Reply

1



@peanut191972 • 17 hours ago

you be jamming

Reply

1 reply

6



@FamilyFriendlyGaming • 17 hours ago

We try. :)

Reply

6



@BlueDog-f9n • 17 hours ago

So cute ❤️❤️❤️❤️❤️❤️❤️❤️❤️

Reply

1 reply

6



@FamilyFriendlyGaming • 17 hours ago

thanks :)

Reply

6



Alex S. Gabor liked your Truth



FamilyFriendlyGaming

@FamilyFriendlyGaming · 17h

Chuckit Zipflight Flying Disc Princess

youtube.com/shorts/CZQyx-yuRHo

#ffg #video #funny #wow #cool #amazing #family #friendly #gaming #love #cute #chuckit #zipflight #flying #disc #toy #princess #dog #doglover #dogs #dogshorts #puppy #animals #cute #pet #shortvideo #shortsfeed #shortsvideo #shorts #short #shortsviral #viral #viralshort #viralvideo #viralshorts #viralvideos #youtuber #youtube #youtubeshorts #youtubeshort #youtubevideo #special #wild #life #special #comedy #humor #vlog #trending #trendingshorts

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SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

Another GREAT ONE!!!!

I just finished reading Future Glimpses Heart Home. I absolutely LOVED IT! You have another hit on your hands. This book is Pulitzer Prize worthy. You have more talent in your pinky than most have in their entire bodies. Any thoughts or ideas on your next Future Glimpses book? I am loving this series. I hope they make some movies out of your books. You deserve the recognition.

I plan on purchasing a copy of your latest devotional too. Your books bring joy, education, life, love, and peace to my life. I want you to know that you appreciated and loved out here. I let everyone I know about your books in hopes they will make a pur-

chase and help you. I read what you said before about needing more sales to do it full time. I told my pastor about your books. I told my Sunday School teacher about your books. I bring one of your books with me to church and tell people that sit near me about them as well.

May God bless you a thousand times more than your books have already blessed me.
- Billy

{Paul}: Billy,

WOW! Thank you for the amazing praise, support, and grass roots reach out. We are very humbled and honored here at Family Friendly Gaming. I am very humbled and honor by that. It really made me feel good. There are daily struggles I go through as I continue to work on this wonderful ministry work that has helped so many millions all over the world. Your email brought a big ole smile to my face. If I can reach



one person then it has been a success.

Plans for the next projects. First and foremost I do plan on doing another Devotional book before the end of the year. I also really want to work with some tools and see if I can make a video game or two. The Temptations of Time video series are offering some good morals and lessons as well. Keep an eye out for that. In fact check out the playlist here:

https://www.youtube.com/watch?v=MbjT4YP-pdjM&list=PLzkyFT-VU_5WLEXM_L7BlqV4Cis-IJ_mUVs

They are bite sized little episodes that are slowly telling a very fascinating and interesting story. You will notice some of the morals here and there. We would love to see the Temptations of Time supported.

I wrote down an idea for a scene for the next Future Glimpses book. This is how each Future Glimpses book has started. I come up with this one scene, and then flesh it out into something more. It slowly grows and develops over time and then before we all know it BAM - new book is out there for everyone to read. I know my process may be a bit different than a lot of other writers. Maybe that is why there is great support for it from wonderful people like yourself. I do not know

one way or the other. I do know there is a lot of work to be done before the next book can be written. Maybe that will be a project for next year. Again the timeline can improve and increase if more financial support comes in. We sell hard copies of the books that we will sign as well. If that would take off better then we could do more. If there were some churches that would want to support our wonderful ministry work that would also help out a lot. Donations never hurt either. It is my hope and prayer that more believers start to support Family Friendly Gaming. We are not going to beat you over the head like say GAB. We will bring it up from time to time. We offer all kinds of opportunities to assist on the Help page:

<https://www.familyfriendlygaming.com/How-you-can-help.html>

There are all kinds of wonderful ideas on that page. Any little bit can be helpful. What you are doing is amazing and extremely appreciated. Your support means the world to all of us here at Family Friendly Gaming. I appreciate the calls to action you give so many people around you. If a few more thousand people did the same thing I am sure it would have a major impact on the Family Friendly Gaming ministry. We continue to strive to make the world a better place, and to help ev-

SOUND OFF Continued

everyone get to healthier outcomes.

Hand-held Love

I noticed that Family Friendly Gaming has been reviewing Nintendo DS and Nintendo 3DS video games again. Thank you. There are so many wonderful hand held video games out there. I especially liked your PES 2012 3D review. This is a video game that I still play to this day.

Keep up the amazing work!!!

- Garth

{Paul}: Garth,

Thank you for your kind words of encouragement. It is great to hear that you appreciate the direction we are taking with the hand held reviews. For us it always comes down to the time we have as well as the



opportunities that present themselves. In fact our most recent retro video game purchase was a lot of Nintendo DS and Nintendo 3DS video games. We are bulking up to be able to review these video games as time presents itself. More will be coming. More are on the way. Keep an eye out. Plus we are also working on recording videos for Nintendo DS and Nintendo 3DS video games again. That is something else to keep an eye out for. We keep striving to do better on a daily basis. Thank you for the support. We appreciate you.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page:
<http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at:
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Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

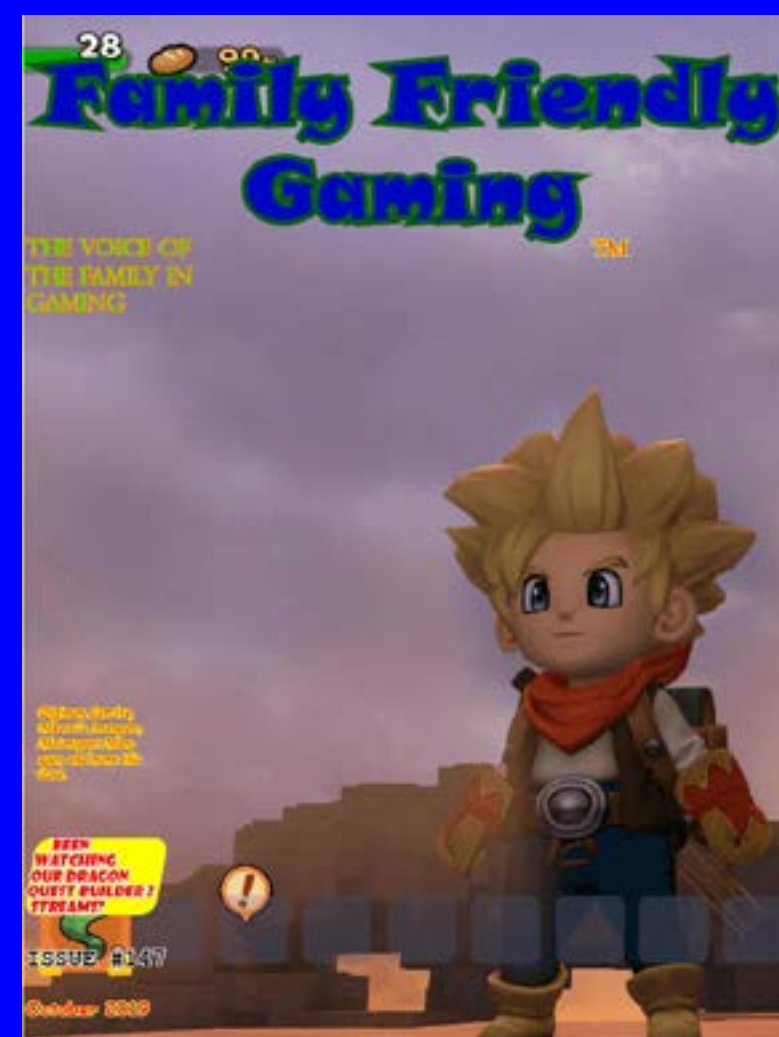
Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



Look BACK Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Missing Lynx Board Game

Missing Lynx - The Wildlife Rescue Game from Continuum

Rescue endangered animals by traveling the world, gathering information, sharing clues and solving the mystery! The faster you can figure out who is safe and who is not, the sooner the animals can live wild and free! Become a master of deduction and inferencing while navigating whether to share information to gain points or keep it private in the hopes of a bigger pay off. You will be so focused on rescuing the animals you may not even notice how many fascinating



new facts you learn about the animals, food sources and habitats along the way. Every game is a new adventure!

Recommended for ages 10 years and older.

Title: Missing Lynx Board Game
Format: Gift
Vendor: Continuum Games
Publication Date: 2023

Weight: 2 pounds 13 ounces
UPC: 899600003685
Ages: 10-14
Stock No: WW003682



DEVOTIONAL

The Birth Part 4

We are going to see how God works in a great many things this time. I always marvel at how God worked things for the good of those that He loved. **Matthew 2:7-8** *Then Herod called the Magi secretly and found out from them the exact time the star had appeared. 8 He sent them to Bethlehem and said, "Go and search carefully for the child. As soon as you find him, report to me, so that I too may go and worship him."* Do you think that Herod actually wanted to go and worship Jesus Christ? Maybe since we have this historical accounting I am more suspicious. I am certainly not naive enough to believe King Herod was being genuine, honest, real, and true.

Now we get to the part that gives us the tradition of giving gifts. The wise men will finally reach their destination. **Matthew 2:9-11** *After they had heard the king, they went on their way, and the star they had seen when it rose went ahead of them until it stopped over the place where the child was. 10 When they saw the star, they were overjoyed. 11 On coming to the house, they saw*

the child with his mother Mary, and they bowed down and worshiped him. Then they opened their treasures and presented him with gifts of gold, frankincense and myrrh.

The wise men brought gifts to the king of kings. God is actually working here and in this. The family is going to need some money really soon. This will help the family and provide for the parents that are providing for Jesus.

What about the wise men? Would they return to King Herod? Do you think God would leave that to chance? What else could happen here? Have you ever given it much thought? **Matthew 2:12** *And having been warned in a dream not to go back to Herod, they returned to their country by another route.* God warned the wise men and they chose to be obedient. This gives the family some time. Maybe just enough time to do what needs to happen to them next.

God continues to work in this historical time. God has plans that man cannot stop. **Matthew 2:13** *When they had gone, an angel of the Lord appeared to Joseph in a dream. "Get up," he said, "take the child and his mother and escape to Egypt. Stay there un-*

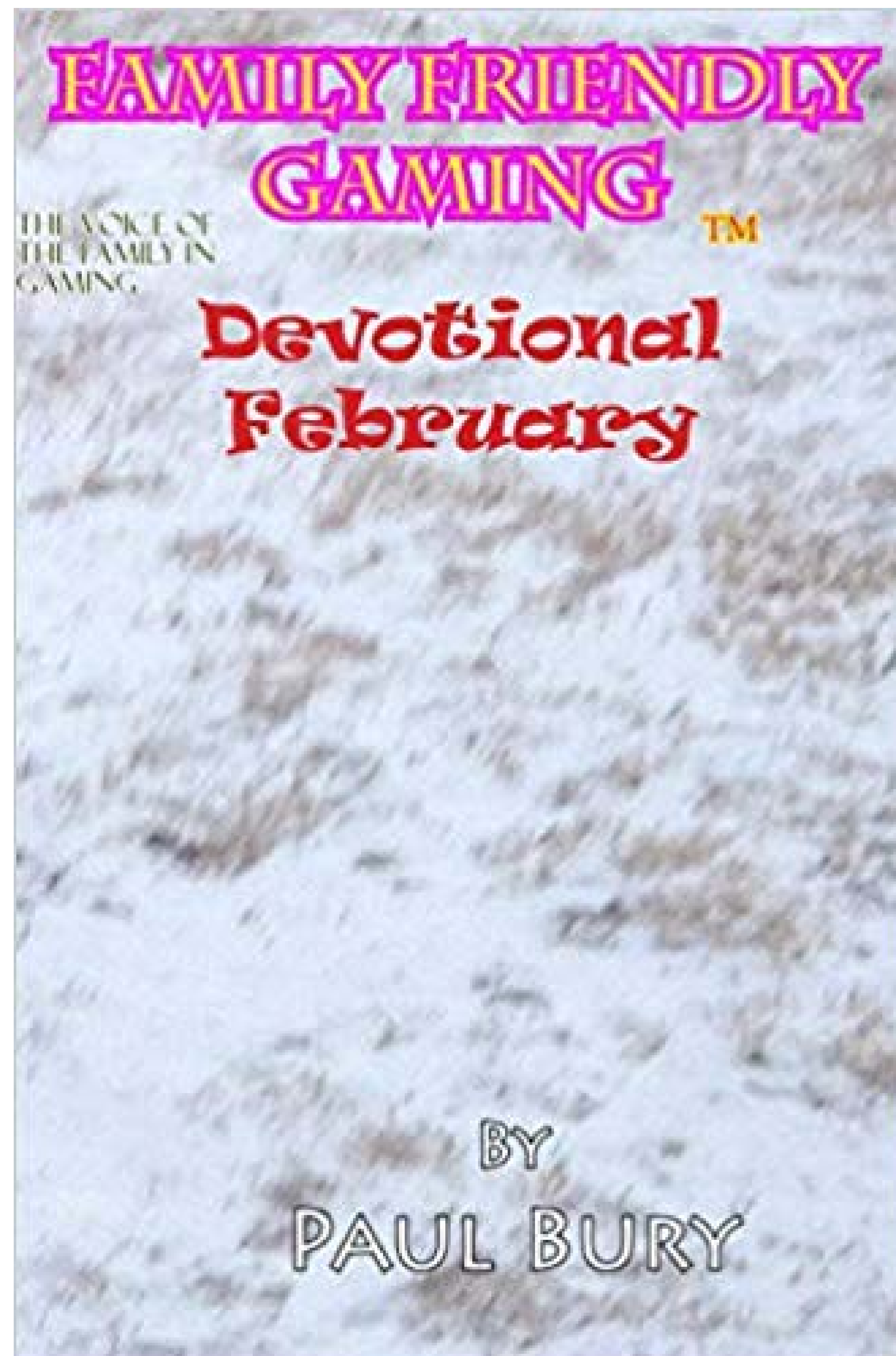
til I tell you, for Herod is going to search for the child to kill him." God knew the heart of king Herod. God knew what King Herod planned. God also knew that those plans would fail. God ensured that Jesus Christ stayed alive even though King Herod planned on killing the child. What kind of a sick mind kills a child? After all the child would need to grow up and not be much of a threat to King Herod. The child could become his successor. But the level of paranoia in my mind is insane. Plus how evil does King Herod look here?

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



In The

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Sportvida CyberDash Release Date

The futuristic VR running sim Sportvida CyberDash has scored a release date. The VR title races onto Steam and Meta on March 20th, and interested players can try a preview of the game during the upcoming Steam Next Fest from February 24th to March 3rd.

Heart-Pumping Entertainment

Sportvida CyberDash is a VR running game combining thrilling challenges with fun physical activity. Enter a high-tech futuristic world where slashing, dodging, and smashing oncoming obstacles tests your reflexes and physical limits. Race through exhilarating levels to reach the finish line as quickly as possible. Whether you are a fitness enthusiast or simply seeking stress relief, this game will help you find your workout rhythm and rediscover the joy in movement.

NEWS

Slash, Dash, and Smash

Sportvida CyberDash immerses players in an approachable environment to reach their fitness goals. Choose from any of the game's 30 maps and enjoy a thrilling soundscape as you learn the ropes of this coordinated adventure. Ram, slash, and punch through oncoming obstacles while pumping your arms for forward acceleration. Sportvida focuses on continuous forward movement and acceleration, challenging your reflexes and decision-making skills as different obstacles block your path to the finish line. The game accommodates every skill level, from novice to expert, offering courses of varying intensities. For a casual gameplay experience, Sportvida's 'Lenient Mode' balances gameplay with light cardio, reducing the amplitude of motion required to trigger running. The game's 'Strict Mode' requires greater arm swings to trigger, creating a more cardio-intense experience. Whether you're racing through 'Lenient' or 'Strict,' Sportvida's finish line awaits!

Demo Out Now

Experience a preview of Sportvida during February's Steam Next Fest. The free demo covers three levels and introduces players to the heart-pumping action. The full game, releasing March 20th, will feature thirty levels across three themed maps and a worldwide leaderboard to keep you motivated. Your progress is logged in 'Workout Records,' where stats like calories burned, play time, steps, play frequency, and more are broken down by day and week and in a general overview.

Gameplay Features:

Exercise Entertainment: Sportvida turns the tedium of working out into a high-tech visual adventure!

Fitness Tracking: Monitor your play frequency, calories burned, time spent, and more in 'Workout Records.'

Continuous Sprint: The game's forward movement mimics running while testing your reflexes against oncoming obstacles.

Satisfying Strikes: Ram through obstacles, slash blocks, and break through walls with powerful punches.

30 Scalable Levels: Go from novice to expert across 30 heart-pumping levels.

Global Challenges: Compete against yourself to set a new personal best, or fight for a spot on the worldwide leaderboard!

Casual Play: If you want to play casually, you can lower the workout intensity with 'Lenient Mode' or use 'Practice Mode' to trial the mechanics on untimed maps.

Railway Empire 2 Bella Italia Releases

Publisher Kalypso Media and developer Gaming Minds Studios released Railway Empire 2 - Bella Italia, the latest regionally inspired DLC for their hit railway-management simulation game. From the sun-kissed Tuscan vineyards to the stunning architecture of Rome, industrialists can carve their railway empire across Italy while navigating economic challenges and finding inventive ways to overcome them. Railway Empire 2 - Bella Italia is now available on Windows PC, PlayStation®4|5, Xbox Series X|S, and Xbox One for \$10.99 with a 10% launch discount for the first seven days on the Epic Games Store, and GOG.com.

Steer your fortune in the double steam Mastodonte dei Giovi locomotive and the efficient Signorine FS Class 640 II as you navigate financial challenges as rocky as the Apennine terrain. Transport over 22 new Italian products, including White Marble and Pasta, to establish networks throughout the region, connecting the rich historical tapestry of Italy on one vast map of the countryside, or on two highly detailed smaller maps of northern and southern Italy. Three fully voiced and unique comprehensive scenarios will provide unique challenges and varied approaches for even the most respected tycoon. All this can be enjoyed while listening to the 19 new themed musical tracks and jingles accompanying your journey into the sweet life of Italy.

Railway Empire 2 - Bella Italia is now available on Windows PC, PlayStation®4|5, Xbox Series X|S, and Xbox One for \$10.99 with a 10% launch discount for the first seven days on the Epic Games Store, and GOG.com.

Railway Empire 2 - Bella Italia Features:

Bella Italia: With the new Railway Empire 2 DLC, players experience the beauty of Rome, the Tuscan and Umbrian landscape, the relentless sun of Sicily and the magnificence of Milano, tackling various challenges from financial crises to 'creative' ways to avoid them.

Classic Chique: Choose from 8 new locomotives such as Mastodonte dei Giovi and Signorine FS Class 640 II.

Rome, Naples and Milano: The DLC introduces 3 comprehensive, fully voiced scenarios with varied approaches: "Bella Roma" (starting in 1850s), "Per la Famiglia" (starting 1870s) and "Milano Magnifico" (1880s).

Buckle down: Explore the Italian countryside on one vast map of all Italy or two highly detailed maps covering northern and southern Italy.

Gourmet Heaven: Transport 22 new regional products from pasta and grappa to the rare white marble.

Dolce Vita: 19 new jingles and tracks will transport you right into the sweet life in Italy.



Ninja Five-O Releases

Konami Digital Entertainment, Inc. (KONAMI) announced Ninja Five-O, originally released for the GameBoy Advance in 2003, is now available on the Nintendo Switch™, PlayStation®5, PlayStation®4, and PC via Steam®.

Harness the full power of Ninjutsu as Joe Osugi, a detective in Zipangu city determined to rid the streets of a vicious terrorist organization influenced by mythical masks. Players can utilize a wide array of sword strikes, shuriken throws, and grappling-hook attack combinations to stop train hijackings, bank robberies, and more.

Ninja Five-O entrenches players into the epic and ruthless voyage of Joe Osugi, who is a detective and became the Ninja Five-O. Players utilize his wide variety of masterful ninja skills to uphold justice by solving treacherous crimes such as bank heists and hijackings. Use unique Ninjutsu moves from sword strikes to grapple hooks and protect the city of Zipang. Be

prepared to brawl and take down the evil Mad Mask bosses.

Players will be able to experience key features such as:

Ninjutsu, attack moves conducted by Ninja Five-O. A few examples provided below but many more are present in the game.

Shuriken throw

Sword strike

Grapple hook

Time Trial Mode, already cleared stage can be replayed in this timed mode. Each state will have a time target, where the objective is try to clear the stage before the allotted time is up.

Same game (progression) at any time Rewind feature, rewind game for short time (5 seconds max)



Wind Story Releasing

Indie game developer and publisher BluSped Studio announces that Wind Story, a pixel-style simulation RPG, will be available on Steam and Nintendo Switch soon.

Wind Story is a charming simulation game where players arrive at Wind Chime Ranch to experience a peaceful rural life. They can farm, breed animals, fish, and enjoy vibrant activities like dancing by a lakeside bonfire. As they expand the ranch, players build accommodations, windmills, and restaurants, creating a thriving retreat for visitors.

With extensive freedom, players can grow crops, care for animals, gather resources, and prepare meals while interacting with ranch residents. To attract more guests, they can construct new facilities, from amusement parks to hospitals, transforming the ranch into a bustling resort paradise. Every addition enhances the experience, allowing players to shape their ideal world.

Beyond ranch life, players can freely explore the world, tame or raise pets, and even engage in battles against monsters to protect their land. Pets can assist in construction and daily tasks, making the ranch feel truly alive. Developed by a passionate two-person indie team, Wind Story is a heartfelt project brought to life through player support.

Features

- Immersive Ranch Life: Engage in farming, animal breeding, fishing, and gathering while enjoying seasonal changes and scenic landscapes.
- Ranch Expansion: Construct accommodations, windmills, powerhouses, restaurants, and amusement facilities to attract more visitors.
- Freedom & Exploration: Cultivate crops, raise animals, mine for resources, and collect materials to craft meals and



useful items.

Dynamic Interactions: Interact with unique characters, host lively bonfire gatherings, and create a thriving community.

Pet Companions & Combat: Capture and raise pets to assist in ranch activities or battle monsters to protect your land.

Endless Customization: Design and develop your ideal ranch, transforming it into a personal retreat or bustling resort.

Crop Mutate: You can mutate the crops to fight against pirates.

Songs of Life Releases

Publisher 2P Games and developer DreamStep announce that its card-driven narrative adventure Songs of Life is now available on Steam for \$8.99 | €8.79 | £7.49, with a 15% discount during two weeks. Solve puzzles, meet peculiar char-



Yuan Shao

After all these years, I thought we had both changed, but you're the same as ever.



acters and uncover the mastermind behind the calamities devastating the Three Kingdoms.

ABOUT THE GAME

Set in the late Eastern Han Dynasty, Songs of Life follows the story of three individuals from different backgrounds as they strive to unravel the mystery of an epidemic that has ravaged the land, causing continuous disasters and wars. Through puzzles and mini-games, players will experience immersive storytelling while interacting with patients affected in various ways by the epidemic.

KEY FEATURES

- Uncover a mystery set in the Three Kingdoms era by using interactive cards
- Treat patients and learn their stories —each one brings you closer to discovering the mastermind behind the epidemic
- Engage in puzzle-solving mini-games to piece together clues and reveal the truth

The Phantom Releases

Art of Play Interactive and King Features' latest comic-born property adaption, The Phantom, has recently released. Digital sales are ongoing for the arcade brawler on PC (Steam), Nintendo Switch, and PlayStation.

A 90-Year Legacy

The Phantom celebrates Comics' first costumed hero and a nearly 90-year-old legacy. Often coined "The Ghost Who Walks" or "The Man Who Cannot Die," Kit Walker (The Phantom) defends the fictional country of Bengalla against piracy, injustice, and greed. Nearly a century after The Phantom's creation, game development studio Art of Play is bringing this masked hero to PC and console. In partnership with King Features, the project combines traditional comic styling and classic brawler mechanics to create an authentic homage to this beloved character. To capture this aesthetic, Art of Play has been heading the artistic development of the game, presenting a completely hand-drawn art style to honor The Phantom's comic origins.

A Classic Brawler For A Classic Character

The Phantom is an arcade-style beat-em-up

coming to PC and consoles. Play as The Phantom or his partner, Diana Palmer, in this 14-level adventure. The feared pirates of the Singh Brotherhood are battling for power and threatening The Phantom's legacy, and it's up to you

to stop them. Use your hand-to-hand fighting skills and trusty weapons to dispatch this evil, and call in assistance from your animal friends Fraka the falcon and Devil the wolf. The Phantom features a brand-new story approved by

King Features. Experience this canon addition through full-screen cut scenes and captivating in-game visuals, hand-illustrated and animated frame-by-frame by seasoned comic book artists and Art Of Play's dedicated in-house 2D creative team.

Features:

14 action-packed levels – Battle through hordes of pirates and other enemies in this canon addition to The Phantom's universe.

2-player co-op and a unique single-player mode – Choose between The Phantom or his partner, Diana Palmer, with appearances from Fraka and Devil!

Comics come to life with a completely hand-drawn aesthetic – Produced frame-by-frame by Art of Play's top artists.

Cutscenes reveal a brand-new official story addition – Hand drawn by seasoned comic book artists.

Ongoing exclusive pre-order campaign – Digital and physical rewards from renowned legacy Phantom artists available for PC and console.



It's All Over Launching

Indie solo-developer studio Part Time Monkey

will be launching It's All Over, a post-apocalyptic single-player RPG, on Steam soon.

It's All Over is a story-driven game set in a

post-apocalyptic world where you awaken seventy-five years after the end of the world, navigating a harsh wasteland where survivors fight to endure or seize power.



Explore dangerous ruins, outlaw camps, and crumbling cities while shaping your identity through unique skills, perks, and choices that define your approach—whether through diplomacy, stealth, or brute force.

Features

Explore the Wasteland – From crumbling cities to outlaw camps, traverse a vast

and dangerous open world packed with stories, secrets, and scavengers. Every location is hand-crafted with unique characters, factions, and surprises waiting to be found.

Choose Who You Are – Specialize in unique skills, perks, and gear that match your playstyle — whether you're a silver-tongued negotiator, a silent infiltrator, or a ruthless enforcer.

Combat & Survival – Scavenge weapons, disarm deadly traps, and fight for your life against mutants, raiders, and worse. Manage your resources carefully and use powerful consumables — from narcotics to temporary boosters — to gain the edge in battle or survive another day.

Faction Politics – Align with ruthless warlords, rebellious survivors, or forge your own path in a divided world. Your choices shape alliances, rivalries, and the future of the wasteland.

Unearth the Truth – Piece together the past as you uncover the real reason the world ended... and what's still at stake. Uncover hidden lore through exploration, side quests, and dialogue.

Quests and Companions – Follow a rich main storyline or branch off into countless side quests. Recruit companions, each with their own backstories.

We Would Play That!

REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

There are so many aspects to life that video games can reflect, teach, and help us gamers grow. Have you thought about the concept of rest? So many people are constantly on the go. What about getting some rest? How many times have you tried to play a video game for some rest but wound up more stressed out after playing the game? It happened to me quite frequently. I have seen it happen to Noah. For example Noah would play some Fortnite for some rest. Yet at the end of the gaming session he was more stressed out than when he started. He got eliminated again and

again. So at the end of the day that video game did not give him any rest. I have had the same thing happen with Fall Guys. I might make mistake after mistake while learning new levels. It gets frustrating again and again. Or maybe some lag got me eliminated. Again that stressed me out. There were other game play sessions where I won match after match and felt really good. The thing is it may have more to do with who I am playing against, along with numerous other factors.

I have found there are relaxing video games like Animal Crossing, and Disney Dreamlight Valley. I get progress on different chores in those games and feel a sense of accomplishment. That feeling of accomplishment helps me feel less stress. So there are video game play sessions that make me feel less stress. In essence those video games help me feel rest. It can be the video

game(s) we choose to play. I believe if you want to get some rest thanks to video games then avoid the ones that can cause you some stress.

I remember some video games in the past called Zenses Ocean and Zenses Rainforest on the Nintendo DS. These hand held video games were working on helping gamers with rest. They were relaxing puzzle video games. Those were some really good video games. I wish there were more of them. I wish more games on the current systems were being released.

What about you? What do you look for in a video game that helps you rest? Do you watch some television shows? Do you go for a walk? Do you exercise? What kinds of things do you do to help yourself get some rest? Are you finding time in your busy life to find some rest? It really is important to rest.

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

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Romans 15:13

May the God of hope fill you with all joy and peace as you trust in him, so that you may overflow with hope by the power of the Holy Spirit.



Donkey Kong Country Returns HD

SCORE: 73

When I started live streaming Donkey Kong Country Returns HD on our YouTube channel I was full of all kinds

of hope and excitement. Once I finished up with Donkey Kong Country Returns HD I was sick of this video game. There are so many things to go over with this review. I hope I can get all of it in there. The graphics in Donkey Kong Country Returns HD look dated. How is this a HD version of Donkey Kong Country Returns? I do not even know.

The original Wii version was interesting. The Nintendo 3DS rehash was something. Donkey Kong Country Returns HD just feels like beating that dead horse. There are some violent elements within Donkey Kong Country Returns HD. We jump on, and throw objects at a plethora of enemies in this game. I like parts of the modern mode in Donkey Kong Country Returns HD. We can get three to six hearts in modern mode.

System: Nintendo Switch
Publisher: Nintendo
Developer: Forever Entertainment
Rating: 'E' - Everyone
{Mild Fantasy Violence}



The big glaring mistake with Donkey Kong Country Returns HD is the mine cart and rocket levels. In those levels we may be able to take six hits, but die after taking one hit. How was that missed Nintendo? The controls feel loose in Donkey Kong Country Returns HD at times. There are also some questionable hit boxes in the collision detection in Donkey Kong Country Returns HD.

The music can be nostalgic



Returns HD ever again. Unless Nintendo pays me to spend more time with it. - Paul

Graphics: 70%
Sound: 80%
Replay/Extras: 74%
Gameplay: 70%
Family Friendly Factor: 70%



for those that remember the original games. Collecting coins and spending them on lives can be very useful. I lost so many lives in a lot of levels due to game glitches. By the eighth and last world I was using that Super Guide to get through. I stopped caring when my standing still monkey would just fall off an edge. Or I had six hearts and died after taking one little hit.

It takes somewhere around seven hours to beat Donkey Kong Country Returns HD. There are secret levels hidden behind keys in Donkey Kong Country Returns HD as well. Donkey Kong Country Returns HD is extremely challenging. Add in the loose controls, and bad collision detection to make this game a complete nightmare. I am so glad to be done with this game. I already deleted it because I want nothing to do with Donkey Kong Country



Everdream Valley

SCORE: 74

I live streamed Everdream Valley recently for close to four hours on our YouTube channel. This is a farming and animal simulator video game in the same vein as Harvest Moon and Story of Seasons. In Everdream Valley our mother drops us off on her parents farm. We are there to get the farm back up to snuff since grandma and grandpa had not been able to watch things for awhile. Plus they are too old to some things now.

We are given quests in Everdream Valley. We need to be responsible to get a dog. We need to bring the chickens, cow, sheep, pigs, etc. back to the farm. We need to repair the fence. We need to cook. We need to craft gates and other things. We need to plant, and harvest in Everdream Valley. We can go to the merchant to sell things, as well as buy things. We can play with our dog, and the cat in Everdream Valley.

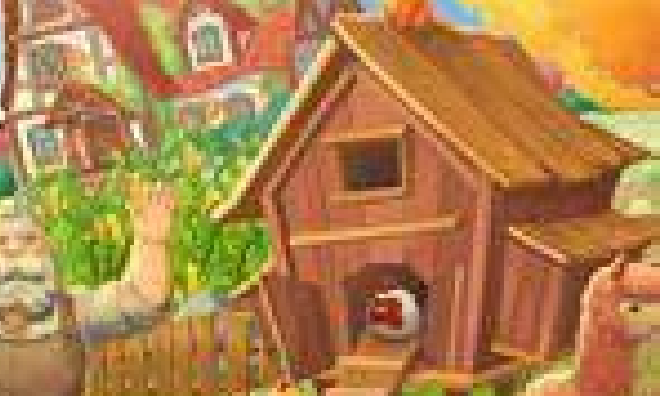
Graphically Everdream Valley looks okay.



I have seen better and I have seen worse. I did run into some odd glitches while playing Ever-

dream Valley. I watched animals walk right through fences. I saw the grandma moving without any animation of her feet or legs. That last one was really creepy. We need to pay attention to our stamina in Everdream Valley. We can eat to get the stamina back or just stand still for a bit.

The menu layouts were a bit confusing at first. I also ran into some confusion with



some of the quests in Everdream Valley. I might need to do something but I don't have the tool yet. I needed the cat to get the rooster out of the tree. Thing is the cat would never follow me. So I petted the cat until it followed me some. I then petted it again when it ran off. Eventually I got the cat to the rooster. After that I got a cat toy that would make the cat follow me.

We can be as creative as we want restoring the farm in Everdream Valley. We can let the animals out at day time to let them graze or give them hay. I like the different options in Everdream Valley. We can explore and spread seeds in different areas. We can make the animals like us. I personally loved giving the dog a treat to hunt for other animals. I just needed an item related to those animals for the dog to get the scent. - Paul

Graphics: 68%
Sounds: 70%
Replay/Extras: 85%
Gameplay: 70%
Family Friendly Factor: 75%



System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X
Publisher: Galaxy Games
Developer: Mooneater
Rating: 'E' - SIX and OLDER ONLY

FUTURE GLIMPSES HEART HOME

by
Paul Bury





30 in 1 Game Collec-
tion

SCORE: 74

I had a physical copy of 30 in 1 Game Collection awaiting my attention in my pile. When I found some time I started to play this game. 30 in



1 Game Collection felt really familiar. After I finished playing this Nintendo Switch video game I did a little research on our website. There was a review for 30 in 1 Game Collection already there. As I read the review I realized that it was actually for 30 in 1 Game Collection Vol 2, and this was the first one. Cleanup on the website needed to happen.

There are thirty mini games within 30 in 1 Game Collection. There are islands with five mini games. I played 30 in 1 Game Collection completely offline and the game was not happy. It kept wanting me to connect to the leaderboards to see how I ranked. I honestly did not care. I did not have much fun playing this one screen little games in 30 in 1 Game Collection. Another problem is I could not unlock any other islands.

The mini games can be challenging in 30 in 1 Game Collection. They also can be a bit boring. There is an explanation screen of the controls, but even then some of the nuances of these mini games do not make much sense. I found myself trying different things to figure out how to score points and progress. From the research I did on the other volume of this game I realized that I need to score three stars in each mini game to unlock the next area.



30 in 1 Game Collection is not my personal cup of tea. Maybe it is yours. - Paul



System: Nintendo Switch
Publisher: Merge Games
Developer: Digital Bard
Rating: 'E10+' - Everyone TEN and OLDER ONLY
{Fantasy Violence}

Graphics: 75%
Sounds: 80%
Replay/Extras: 70%
Gameplay: 70%
Family Friendly Factor: 75%

VIDEO GAME LIES

by Paul Bury

Version 3

BUY IT NOW RIGHT HERE



Edens Zero #19

SCORE: 68

Edens Zero #19 cost me \$10.99 to purchase. This manga contains chapters one hundred and fifty-nine through one hundred and sixty-seven. The Afterword in Edens Zero #19 is about the little app video game based on this franchise. I know of this app but I never messed around with it. Maybe I should some day. What do you think of that idea Family Friendly Gaming Universe?

The issues families can have with Edens Zero #19 are lack of attire, enticement to lust, violence, blood, and more. There will be spoilers in my review of the Edens Zero #19 manga book. The battle to stop all of the androids being killed with the All Link wraps up in Edens Zero #19. The same goes for the battle between Ziggy and Nero. We learn some important things about the dice of the

way she is paying back and debt. Although putting him out of his misery might have been a kinder service.

Witch dies in Edens Zero #19. She sacri-

emperor Nero.

Elsie comes across Ziggy when he is injured and has an opportunity to end him once and for all. Elsie takes the high road and decides to let him live. The next time they meet they will be enemies. Why would she do that? Well Ziggy saved her life when she was much younger. So I suppose in a

fices herself for her friends on the ship. Shiki is really messed up over this too. Nero's son plans on using these bombs to blow up Ziggy and Nero while they fight. Nero teleported them to the planet his son was on. That planet is going to explode many times over. Witch protected the others from the blast but wound up dying in the process.

Edens Zero #19 really pulls on the heart strings. Readers also find out that there were attempts to bring back the dead character with the Cat Leaper power in Edens Zero #19. Sadly all of those attempts failed. I feel like two characters are much closer at the end of Edens Zero #19. It is my hope that the relationship grows between those two characters. A wedding in the future would be fantastic. I will need to keep reading this manga series to find out if that happens or not. - Paul

System: Manga
Publisher: Viz Media
Author: Hiro Mashima
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 61%
Writing: 70%
Replay/Extras: 70%
Story: 75%
Family Friendly Factor: 66%



My Hero Academia Vol 17

SCORE: 69

Things are really starting to move in My Hero Academia Vol 17. Chapters one hundred and forty-eight through one hundred and fifty-seven are within My Hero Academia Vol 17. This manga book cost me \$9.99. There are some really shocking things that happen within My Hero Academia Vol 17.

The Afterword within My Hero Academia Vol 17 near the end explains the storyline will wrap up in the next manga volume. Plus he uses fan letters to get his strength back.

I will include spoilers in my review of the My Hero Academia Vol 17 manga book. The issues families can have with My Hero Academia Vol 17 are violence, blood, bad language, lack of attire, enticement to lust, and more. The battle to save Eri continues within My Hero Academia Vol 17. Lemillion makes it to Eri first within My Hero Academia Vol 17. He fights with Chisaki in My Hero



only perfected a few of them in My Hero Academia Vol 17. Lemillion gets shot in My Hero Academia Vol 17 with this, and winds up losing his powers forever. At least that is what readers are led to believe in this manga

Academia Vol 17.

There are some really important plot points that happen within My Hero Academia Vol 17. First and foremost we learn that Eri's power is to rewind someone. Chisaki has been experimenting on Eri to weaponize that to remove the powers of the heroes. They

volume.

Deku and other heroes make it to the fight area and continue to go after Chisaki. We also learn a lot about Chisaki's power in My Hero Academia Vol 17. He can disassemble or reassemble whatever he can touch. That means he can send spikes up out of the ground or grab the arms of someone else and connect them to himself after his own arms are too injured. All of these things happen in My Hero Academia Vol 17.

Two of the League of Villains actually help out the heroes in My Hero Academia Vol 17.

The fight moves from the underground to above ground at the end of My Hero Academia Vol 17. Deku realizes that Eri can heal him. That means he can use One for All at one hundred percent and not worry about taking damage. Eri heals Deku in My Hero Academia Vol 17 when that happens. I vaguely remember this from the anime. The fight is about to get very interesting. - Paul



System: Manga
Publisher: Viz Media
Author: Kohei Horikoshi
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



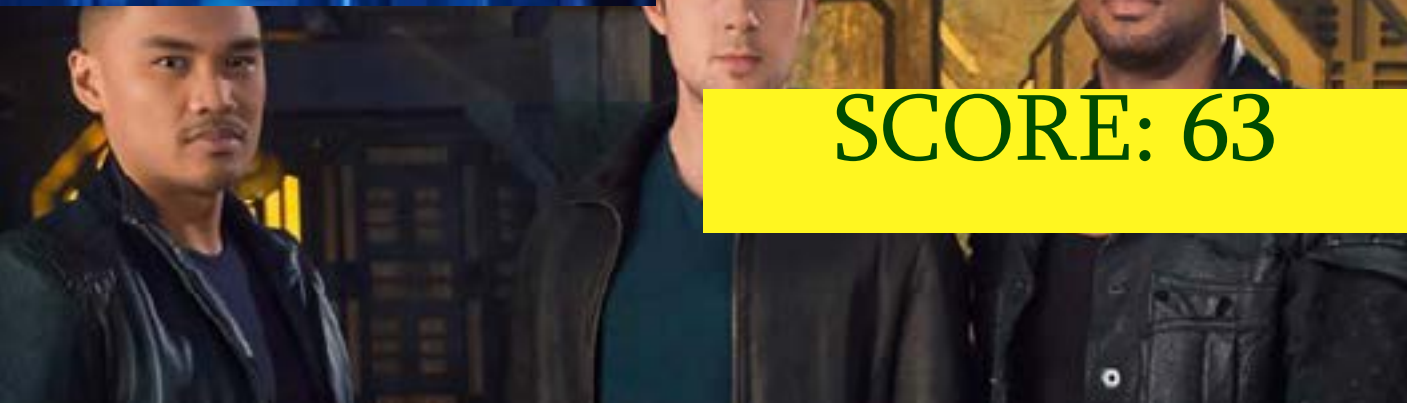
Graphics: 60%
Writing: 70%
Replay/Extras: 75%
Story: 75%
Family Friendly Factor: 63%



Dark Matter Season One



Justice League Crisis on Infinite Earths Part Three



SCORE: 63

SCORE: 68

I heard about the Dark Matter television show from someone on Rumble. They have a video talking about the show. It sound-



ed interesting so I added Dark Matter Season One to my present request listing. I just recently finished watching Dark Matter Season One. It took me five hundred and sixty minutes to watch Dark Matter Season One from start to finish. There are thirteen episodes on three discs.

The issues families can have with Dark Matter Season One are violence, blood, lack of attire, enticement to lust, bad language, sex outside of marriage and more. There are a few references to sexual deviancy in Dark Matter Season One as well. Most of them are jokes and characters immediately dispel any interest. There will be some spoilers in my review of the Dark Matter Season One television show.

These six different characters

awake on a space ship from status pods in Dark Matter Season One. None of them can remember anything that happened before coming out of the status pods. They have a vault they do not have the password for. There are all these guns in the hold of the ship. They discover their memories were wiped, and the young girl that was a stow-a-way actually has

their memories.

Dark Matter Season One ends without letting viewers know who wiped their memories or why. The shock ending is the black guy betrayed them to the Galactic Authorities. The super majority of the characters are wanted criminals. There is one character that surgically altered his face to get close to someone he believed murdered his wife. He decides not to take revenge since he does not have his memories.

The captain of Dark Matter Season One is this lady that was genetically created. She even survives being sent out into space. She does meet the scientist that created her and there are some interesting plot points left open. I found the story telling in Dark Matter Season One to be very intriguing. If I can find the time and money I will try and get the second season of this show in the future. - Paul



Another movie night and another Justice League movie. Justice League Crisis on Infinite Earths Part Three wraps up the storyline which is really nice. It takes ninety-eight minutes to watch Justice League Crisis on Infinite Earths Part Three from start to finish. The art is still not to my liking in Justice League Crisis on Infinite Earths Part Three. There seemed to be some better styles in this movie. There will be spoilers in my review of the Justice League Crisis on Infinite Earths Part Three movie.

There are some neat connections to other recent DC Animation movies within Justice League Crisis on Infinite Earths Part Three. Warworld shows up for instance. We also find out the origin of the multiverse in Justice League Crisis on Infinite Earths Part Three. When John Constantine sent

the Flash out to take down Darkseid as an infant he attached a spell that made the Flash walking death.

The issues families can have with Justice League Crisis on Infinite Earths Part Three are violence, bad language, lack of attire, enticement to lust, false gods, blood, magic and more. Batman wins so many arguments in Justice League Crisis on Infinite Earths Part Three with just a look. Batman also learns to trust others in Justice League Crisis on Infinite Earths Part Three. That Scarecrow Fear



Earth's Part Three. I liked the nod paid to past animated shows. Joker feels so pointless in most of Justice League Crisis on Infinite Earths Part Three. Lex Luthor is instrumental to the plot in Justice League Crisis on Infinite Earths Part Three. Lex Luthor lets the Anti-Monitor know where they are so they can learn more about him to defeat him.

Supergirl winds up going into fifty-two suns to power up in Justice League Crisis on Infinite Earths Part Three. Supergirl uses that power to kill the Anti-Monitor. Then a whole army of Anti-Monitor's show up. The miracle machine from another DC Animated Film is used to reset everything to just one universe. Wonder Woman sacrifices to make it work in Justice League Crisis on Infinite Earths Part Three. - Paul



Toxin may have something to do with it.

There are all kinds of cameos within Justice League Crisis on Infinite

System: Blu-ray
Publisher: Funimation
Developer: Prodigy
Rating: 'TV-14' - Fourteen and OLDER ONLY



Video: 55%
Audio: 60%
Replay: 70%
Functionality: 75%
Family Friendly Factor: 55%

System: Blu-ray
Publisher: Warner Bros.
Developer: DC Comics
Rating: 'PG-13' for Parents Strongly Cautioned {Some Violence and Language}



Video: 60%
Audio: 64%
Replay/Extras: 79%
Functionality: 77%
Family Friendly Factor: 61%



Ener-G Gym Rock-ets

SCORE: 75



Rise of the Guard-ians

SCORE: 69



Half of the time I have no idea what I am playing next. I grab some games with some interesting names and decide to play them when I get some time. That is exactly what happened with Ener-G Gym Rockets

on the Nintendo DS. I did not know this was a gymnastic video game with five events. The events in Ener-G Gym Rockets are Uneven Bars, Balance Beam, Floor Exercises, Vault, and Freestyle Performance.

Ener-G Gym Rockets has some nice music and great little special effect sounds. I am not a fan of the artwork in Ener-G Gym Rockets. In fact the art does not look very good to me personally. I know this is a Nintendo DS video game and the art may not have been good back in 2008. It still looks bad to me. I have seen



older retro video games with better art styles so the age might not be the thing.

The controls in Ener-G Gym Rockets are very challenging. At times I would need to be right on it with the controls. Other times Ener-G Gym Rockets would only want me to interact a little here and there. I had issues figuring out the timing. I

at one point in an event and could never get out of it.

We earn credits which can be used on buying different clothing for the gymnast in Ener-G Gym Rockets. Players can go to the shop and purchase different things with their credits. There are even different hair styles in Ener-G Gym Rockets. There are mini games that can be played in Ener-G Gym Rockets as well. There are a few customization options within Ener-G Gym Rockets.

At first I thought Ener-G Gym Rockets would be really cool. The odd, strange, and confusing controls is what really

did it for me with Ener-G Gym Rockets. I honestly hoped for better controls. I can think of so many better ways the touch controls could have been done in Ener-G Gym Rockets. Sadly I was never consulted. This game will most likely be forgotten by most female gamers.

- Paul



System: Nintendo DS
Publisher: Ubisoft
Developer:
Rating: 'E' for Everyone



Graphics: 70%
Sound: 80%
Replay/Extras: 77%
Gameplay: 70%
Family Friendly Factor: 80%

Movie based video games have a really bad image in the video game industry. For decades Family Friendly Gaming has shown that many of the movie based video games are actually decent. There are some movie based games that helped to build that reputation. Rise of the Guardians on the Nintendo 3DS is one of those movie based video games that earned its reputation.

I have a general fond memory of the movie Rise of the Guardians. There are these different mythical creatures working together. There are also interesting versions of say Jack Frost. The Nintendo 3DS video game follows the movie and gives us action adventure battles against Pitch and his minions. We must convert the people to believe in us.

Play-ers can swap between the different mythical creatures in Rise of the Guardians.

There is violent content in this hand held video game. I spammed the B button quite often while playing Rise of the Guardians. I failed again and again when I first started playing this video game after the tutorial. I could not protect citizens at my level.



I learned something about Rise of the Guardians early on. Players must battle, level up, use skill points, upgrade to be able to complete the missions. There is violent grind in Rise of the Guardians is sadly very real. My issue is how boring this is right from the start. I had to take out all of these similar looking enemies again and again.

The music in Rise of the Guardians is fantastic. There are some fun cut scenes in Rise of the Guardians as well. The graphics in this hand held video game are on the plain side. I really do not like video games that make me fail again and again until I am strong enough to survive. I feel like Rise of the Guardians is missing some important balance. With so few areas I guess it had to force players to replay somehow.

- Paul



System: Nintendo 3DS
Publisher: D3Publisher
Developer: Torus Games
Rating: 'E10+' - Everyone TEN and Older Only {Fantasy Violence}



Graphics: 70%
Sound: 78%
Replay/Extra: 70%
Gameplay: 60%
Family Friendly Factor: 65%

SPORTS



System: PC/PS4/PS5/Xbox Ons/
Xbox Series X
Publisher: 2K Sports
Developer: Visual Concepts
Rating: "T" - THIRTEEN and
OLDER ONLY (Violence, Mild
Blood, Mild Suggestive Themes,
Language, Use of Alcohol)
Release Date: Out Now

Acknowledge Him! Roman Reigns continues his unstop-
pable rise as one of this year's WWE 2K25 cover Su-
perstars. Joining him on his very own edition of WWE
2K25, the Deadman Edition, is the legendary visage of
The Undertaker.



System: PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: 2K Sports
 Developer: Visual Concepts
 Rating: "T" - THIRTEEN and OLDER ONLY (Violence, Mild Blood, Mild Suggestive Themes, Language, Use of Alcohol)
 Release Date: Out Now



WWE 2K25 brings an unparalleled lineup of 300+ current Superstars, Legends, and Hall of Famers, expanding the action-packed gameplay you love. For the first time, step outside the ropes, beyond the ring, and onto The Island—a WWE-themed world for PS5™ and Xbox Series X|S stuffed with epic arenas, challenges, and live events.

DEVELOPING

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Product Name

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GAMES

r 1

Killua

Kurapika

Hisoka



Now Playing

Pro Hunter D

RP 1000

0 matches 0 wins ---%

System: Nintendo Switch/PC/
PSS
Publisher: Arc System Works
Developer: Inshimad Games
Rating: 'RP' for Rating Pending
Release Date: July 17, 2025



I'm Just Used To Win

Pro Hunter D++

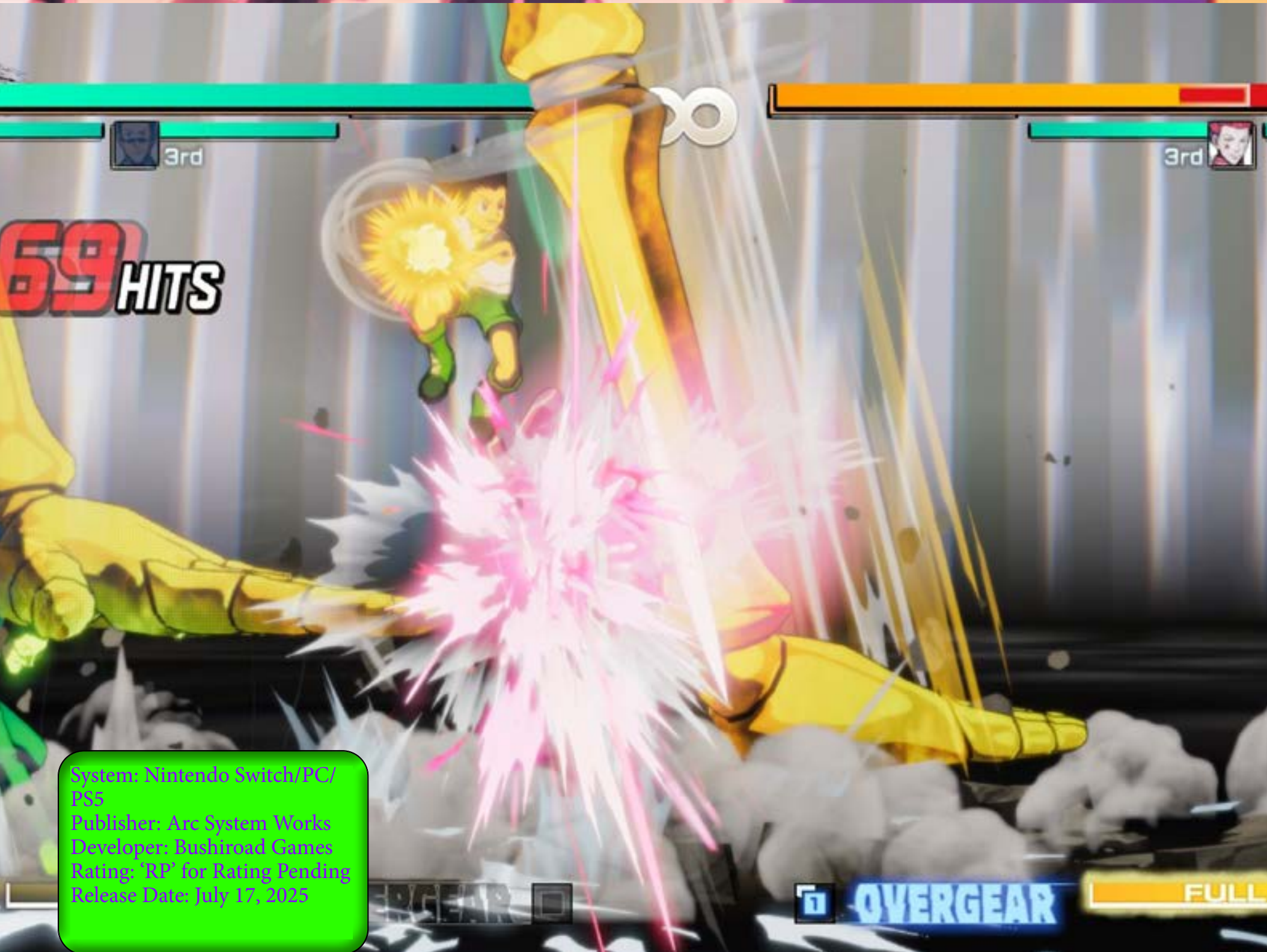
Fans old and new of the iconic manga and anime series by Yoshihiro Togashi, along with fighting game enthusiasts of all levels will be able to enjoy the nen-enhanced battles of HUNTERxHUNTER: NENxIMPACT! HUNTERxHUNTER: NENxIMPACT will feature 16 characters at launch, taken from various arcs of the 2011 anime adaptation of the series, allowing players to discover their unique styles and powerful abilities.



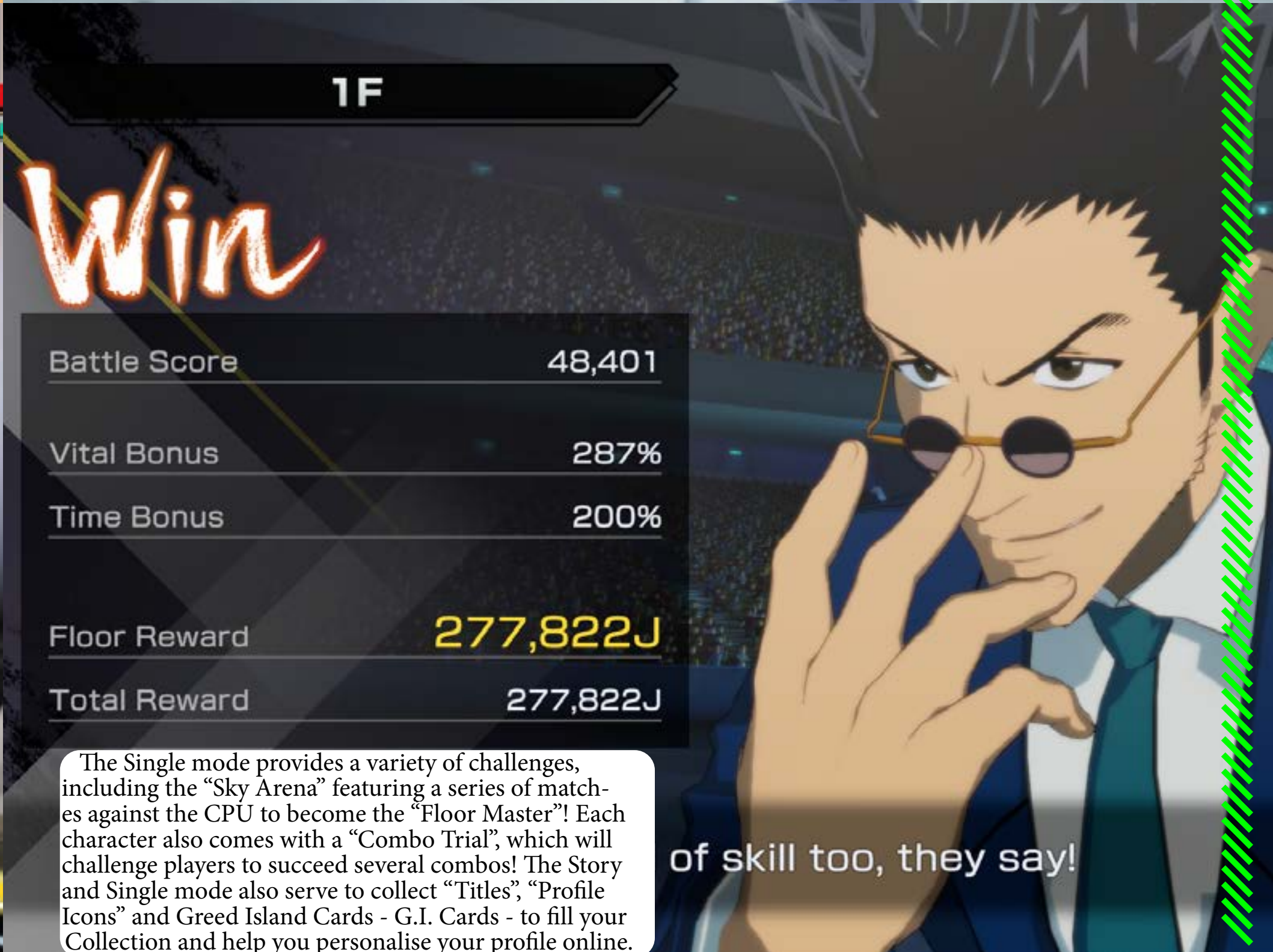
System: Nintendo Switch/PC/
PSS
Publisher: Arc System Works
Developer: Inshirad Games
Rating: 'RP' for Rating Pending
Release Date: July 17, 2025



The Story mode gives the opportunity to relive famous scenes from HUNTERxHUNTER and play against the CPU based on set situations! Some stages also act as tutorials to help players understand how to play on top of enjoying the 2011 anime's iconic moments!



System: Nintendo Switch/PC/
PSS
Publisher: Arc System Works
Developer: Inshimad Games
Rating: 'RP' for Rating Pending
Release Date: July 17, 2025



1F	
Win	
Battle Score	48,401
Vital Bonus	287%
Time Bonus	200%
Floor Reward	277,822J
Total Reward	277,822J

The Single mode provides a variety of challenges, including the "Sky Arena" featuring a series of matches against the CPU to become the "Floor Master"! Each character also comes with a "Combo Trial", which will challenge players to succeed several combos! The Story and Single mode also serve to collect "Titles", "Profile Icons" and Greed Island Cards - G.I. Cards - to fill your Collection and help you personalise your profile online.



of skill too, they say!



System: Nintendo Switch/
PC/PS5/Xbox Series X
Publisher: Konami
Developer: ZDT Studio
Rating: 'RP' for Rating Pending
Release Date: TBA 2025

KONAMI and ZDT Studio introduces Darwin, an octopus plucked out of his natural habitat and thrust into a chaotic world supplanted by UFOOD INC. where a devious plan for world domination is unraveling.

©Konami



System: Nintendo Switch/
PC/PS5/Xbox Series X
Publisher: Konami
Developer: ZDT Studio
Rating: 'RP' for Rating Pending
Release Date: TBA 2025

Players will tap into their octopus instincts to sneak through hostile territories patrolled by the very human—and definitely not alien—UFOOD INC.



System: Nintendo Switch/
PC/PS5/Xbox Series X
Publisher: Konami
Developer: ZDT Studio
Rating: 'RP' for Rating Pending
Release Date: TBA 2025

ing Darwin's sucker-lined arms to maneuver past foes, players must use the mastery of the mollusk to deceive and distract with camouflage and carefully timed ink shots, utilizing the environment to gain the advantage.



System: Nintendo Switch/PC
Publisher: Bandai Namco
Developer: B.B Studio
Rating: "T" - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Language)
Release Date: May 22, 2025

Become a pilot in the world of Mobile Suit Gundam SEED, for the first time available with English localization! Engage in thrilling, action-packed Gundam battles, complete missions, and tune up your newly acquired Mobile Suits!



System: Nintendo Switch/PC
Publisher: Bandai Namco
Developer: B.B Studio
Rating: "T" - THIRTEEN and
OLDER ONLY (Fantasy Violence,
Mild Language)
Release Date: May 22, 2025

Relive legendary moments from Mobile Suit Gundam SEED and Mobile Suit Gundam SEED Destiny with enhanced maps and graphics.





System: Oculus Quest
Publisher: Zen Studios
Developer: Zen Studios
Rating: "RP" - Rating Pending
Release Date: 2025

'Pinball FX VR' is a trademark of Zen Studios Ltd. ©

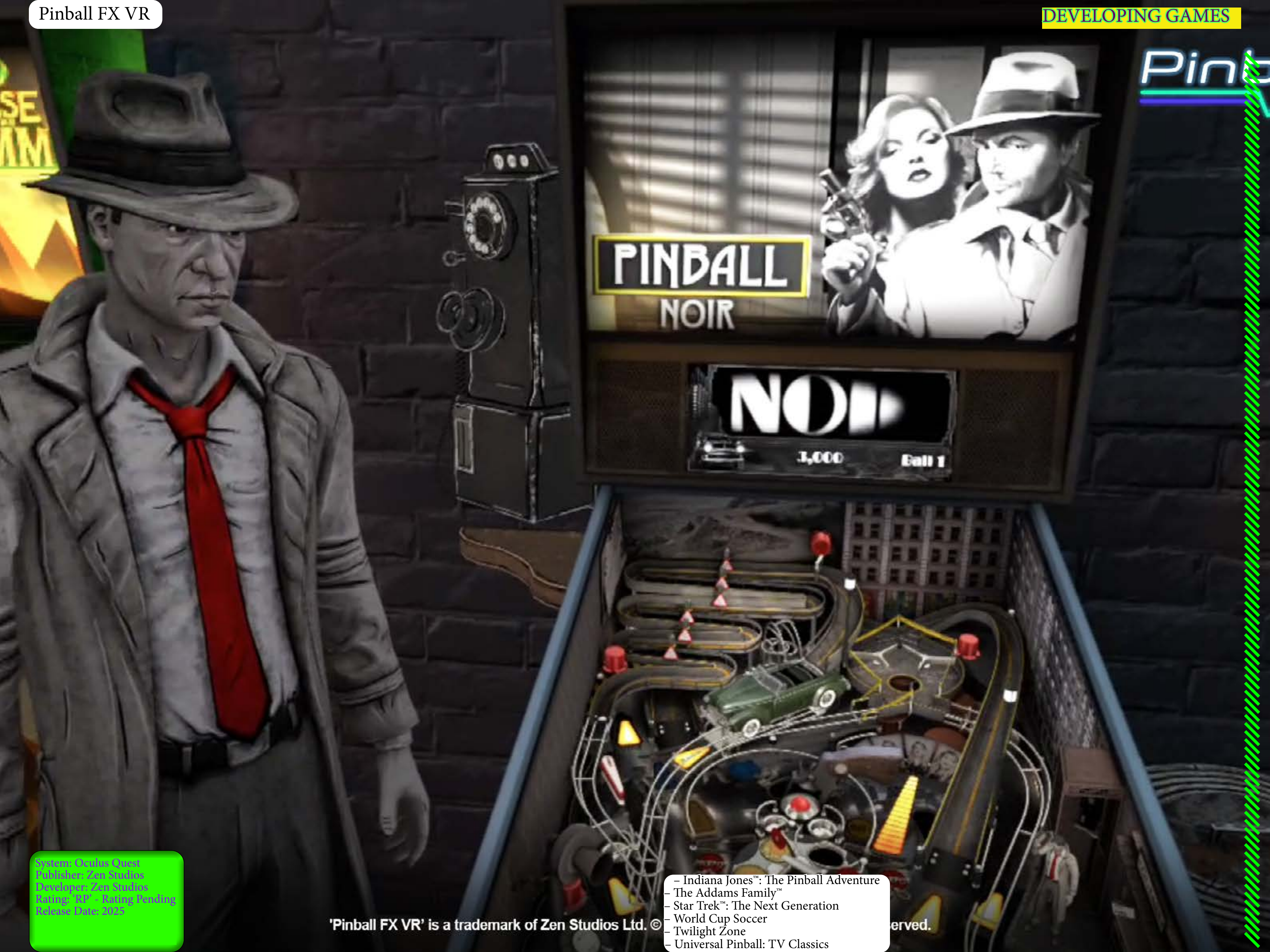
Pinball FX VR brings the iconic franchise library to life with the ultimate '80s arcade atmosphere – now fully immersive in virtual reality! Dive into a fully customizable and interactive setting with the integrated Mixed Reality mode and transform your living room into a personal arcade paradise with pinball cabinets and unlockable decorations for the perfect retro touch!



System: Oculus Quest
Publisher: Zen Studios
Developer: Zen Studios
Rating: "RP" - Rating Pending
Release Date: 2025

'Pinball FX VR' is a trademark of Zen Studios Ltd. ©

Huge Pinball Library – The game comes with three amazing tables. Delve into the shadows of the big city, explore ancient, secret tombs, and hunt for treasure on Pinball Noir, Curse of the Mummy, and Sky Pirates: Treasures of the Clouds.



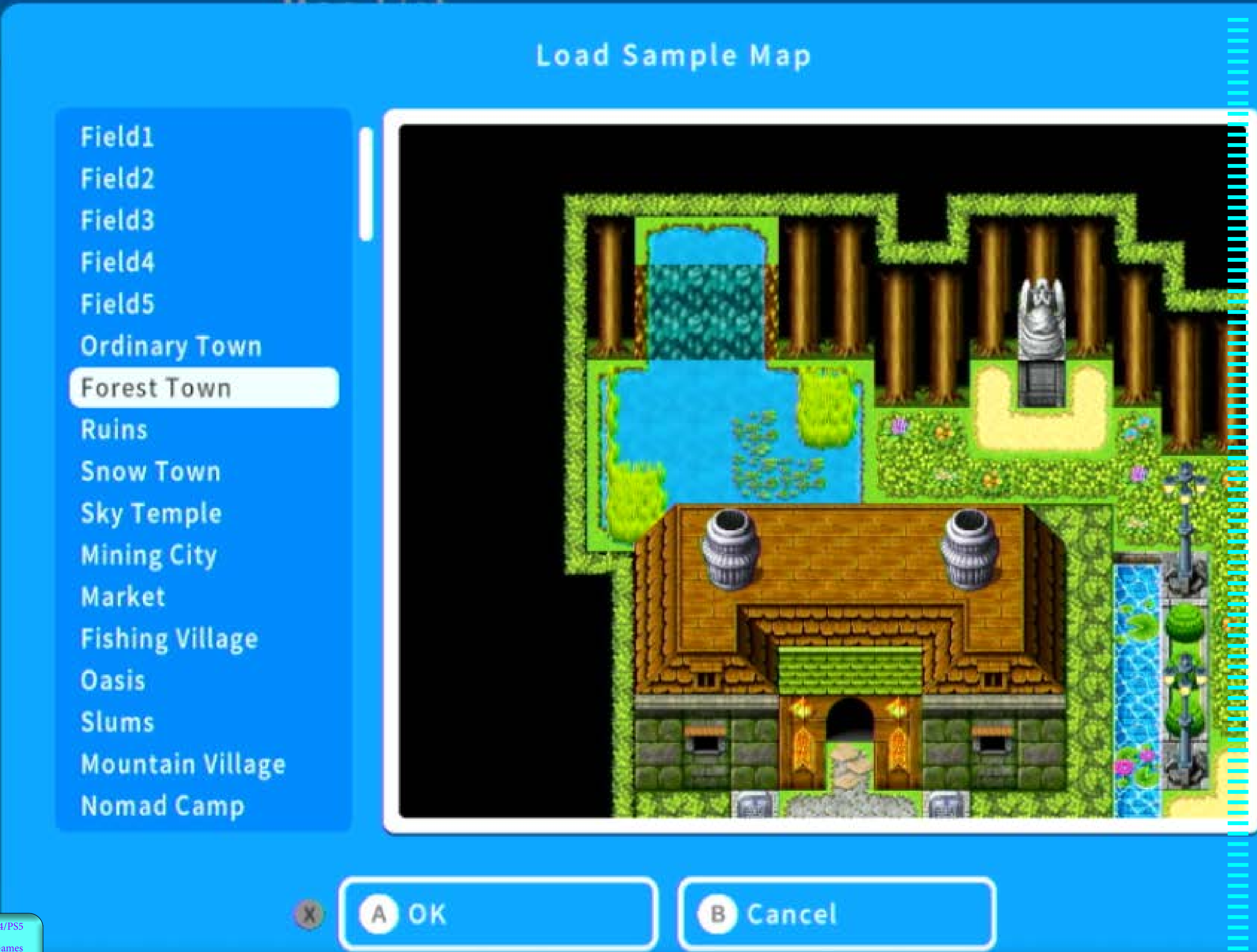
System: Oculus Quest
Publisher: Zen Studios
Developer: Zen Studios
Rating: "RP" - Rating Pending
Release Date: 2025

'Pinball FX VR' is a trademark of Zen Studios Ltd. ©

- Indiana Jones™: The Pinball Adventure
- The Addams Family™
- Star Trek™: The Next Generation
- World Cup Soccer
- Twilight Zone
- Universal Pinball: TV Classics

erved.





System: Nintendo Switch/PS4/PS5
Publisher: NIS America
Developer: Gotcha Gotcha Games
Rating: 'E10+' - TEN and OLDER ONLY (Fantasy Violence, Mild Blood, Suggestive Themes, Use of Tobacco)
Release Date: Out Now

To try out the game's creation features and play user-created games for free, the RPG MAKER WITH PLAYER is available to download on the PlayStation Store.

- Show Text
- Show Choices
- Input Numbers
- Select Item
- Show ScrollText

Show Text

Face



Text

Name

Background

Window

Window Position

Down

System: Nintendo Switch/PS4/PS5
Publisher: NIS America
Developer: Gotcha Gotcha Games
Rating: 'E10+' - TEN and OLDER
ONLY {Fantasy Violence, Mild
Blood, Suggestive Themes, Use of
Tobacco}
Release Date: Out Now



A OK

B Cancel

Preview

The PS4 and PS5 versions of RPG MAKER WITH are cross-compatible with the Nintendo Switch version, so there are already a bevy of games to download and explore.

Actor List

0001 Reynolds
0002 Pamela
0003 Gordon
0004 Matilda
0005 Alfred
0006 Kiara
0007 Edward
0008 Rita

+




Basic Info

Initial Equip

Traits

Basic Settings

Name
Pamela

Images
Face

Walking Character

[SV] Battler


Nickname

Classes
swordsman

Initial Level
1

Max Level
99

Play

NDO SWITCH™ DEVELOPMENT BUILD OF THE GAME



Pamela


HP 432
MP 41
TP 11

Gordon


HP 639
MP 44
TP 24

Matilda


HP 639
MP 44
TP 15

Fight

Escape

NDO SWITCH™ DEVELOPMENT BUILD OF THE GAME



Pamela


HP 432
MP 41
TP 12

Gordon


HP 639
MP 44
TP 23

Matilda


HP 639
MP 44
TP 1

System: Nintendo Switch/PS4/PS5
Publisher: NIS America
Developer: Gotcha Gotcha Games
Rating: 'E10+' - TEN and OLDER ONLY (Fantasy Violence, Mild Blood, Suggestive Themes, Use of Tobacco)
Release Date: Out Now

NDO SWITCH™ DEVELOPMENT BUILD OF THE GAME

Select an Item

Search Games

Post Game

Search Assets

Post Asset

Asset Book

Download List

Posted Titles

Content Call

Set Network

As the latest installment in the RPG Maker series, RPG MAKER WITH features more tools and greater accessibility than ever before. The user-friendly interface and intuitive controls make it easy to choose between creating simple or complex assets and functions, so you can dive right in, regardless of skill level.



System: Nintendo Switch /PC/
PS4/PS5/Xbox One/Xbox Se-
ries X
Publisher: Square Enix
Developer: FuturLab
Rating: 'E' - SIX and OLDER
ONLY
Release Date: Out Now

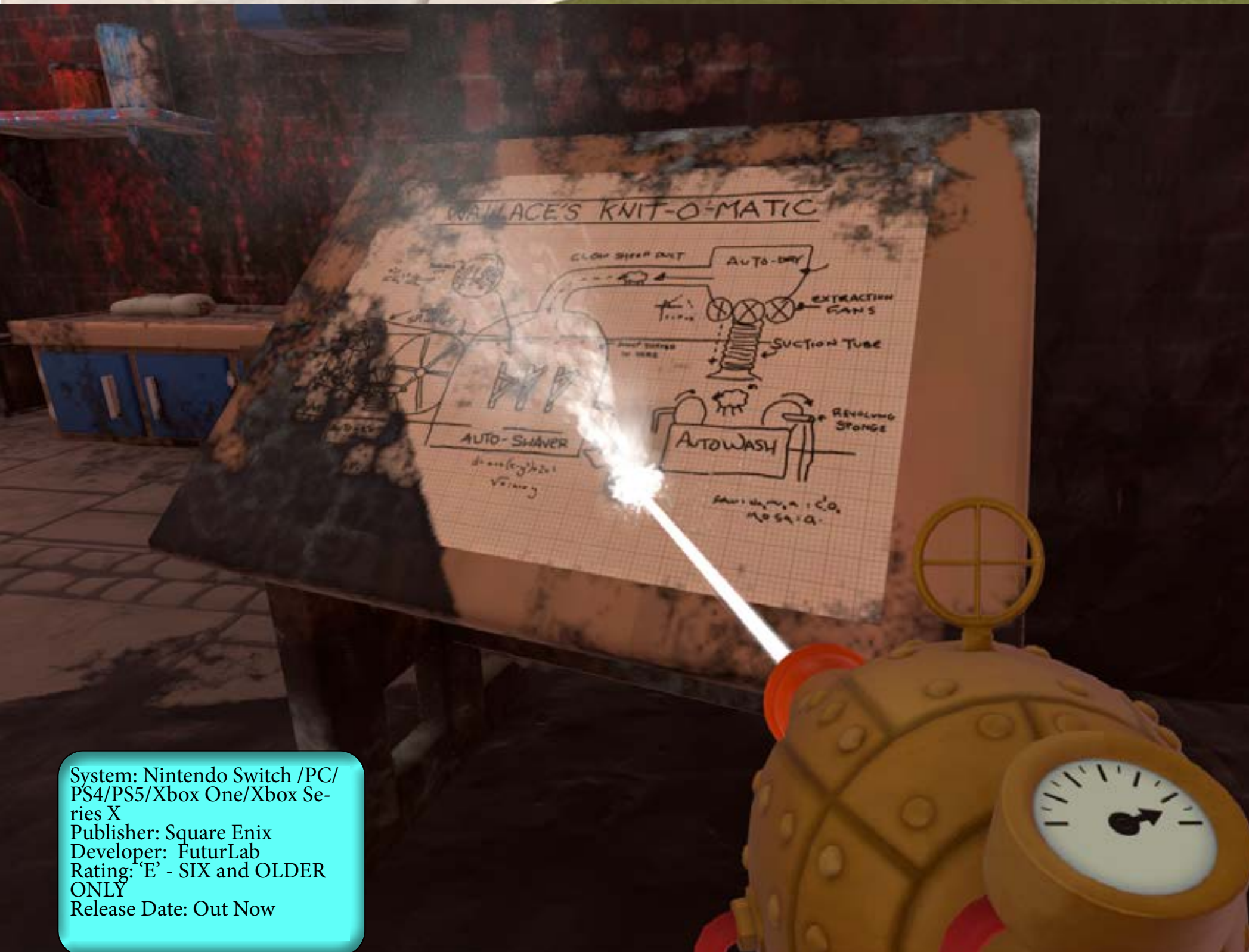
Cracking Contraptions - It takes a lot of work to bathe and shear a sheep, and even more work to clean the contraption that does it. Navigate marvelous mechanisms and machinery to clean the basement where the Knit-O-Matic lives.



System: Nintendo Switch /PC/
PS4/PS5/Xbox One/Xbox Se-
ries X
Publisher: Square Enix
Developer: FuturLab
Rating: 'E' - SIX and OLDER
ONLY
Release Date: Out Now



Techno Trousers and Elbow-Greased Lightning -
Once you're done cleaning the property, the vehicles
also need a quick hose down, just don't put the wrong
trousers through the wrong spin-cycle.



System: Nintendo Switch /PC/
PS4/PS5/Xbox One/Xbox Series X
Publisher: Square Enix
Developer: FuturLab
Rating: 'E' - SIX and OLDER ONLY
Release Date: Out Now



Fly me to the Moon - And let me play among the stars cheese. A far cry from suburban England, the Moon Rocket level is a real Grand Day Out, where you will clean the Moon Rocket inside and out, as well as a picnic area with a cracking view.



RAY

3,711

24 hits

274

13 hits

System: Personal Computer
Publisher: Dear Villagers
Developer: Exalted Studio
Rating: 'NR' - Not Rated
Release Date: Out Now

Step into the world of "Big Helmet Heroes", a cinematic 3D beat'em up adventure that combines stunning visuals, movie-quality animations, and exhilarating action. Join adorable knights on a quest across fantastical realms. Play with a friend in two-player co-op mode to rescue the princess and uncover even greater challenges ahead!

Big Helmet Heroes



System: Personal Computer
 Publisher: Dear Villagers
 Developer: Exalted Studio
 Rating: 'NR' - Not Rated
 Release Date: Out Now

Unique Hero Powers: Each hero comes with their own special abilities that can demolish obstacles and enemies alike. These superpowers are not only unique but also visually explosive, adding an extra layer of excitement to your gameplay.



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Tidbits





System: To be Announced
Publisher: Hello Games
Developer: Ghost Town Games
Rating: 'NR' - Not Rated
Release Date: To Be Announced

From the makers of OVERCOOKED! comes an all new co-operative experience. Take your friend on an amazing adventure as you explore, solve escape rooms, overcome fiendish obstacles and unravel an ancient mystery.



System: To be Announced
Publisher: Hello Games
Developer: Ghost Town Games
Rating: 'NR' - Not Rated
Release Date: To Be Announced

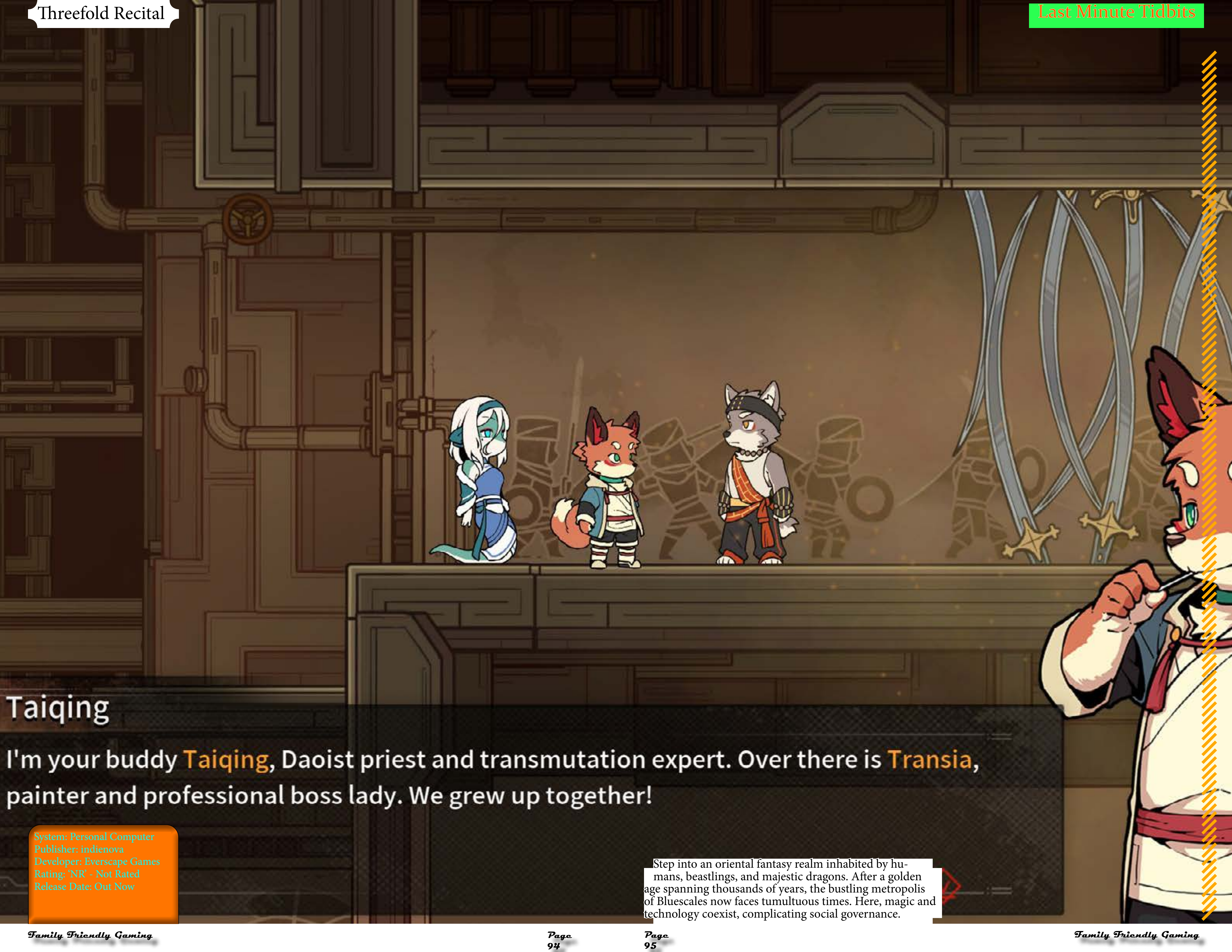
Pick-up-and-play Accessibility.. Designed with communication and team work in mind and instantly accessible to a wide array of players. The challenge is in the mind, not the finger-tips!



System: To be Announced
Publisher: Hello Games
Developer: Ghost Town Games
Rating: 'NR' - Not Rated
Release Date: To Be Announced



An Intriguing and Mysterious Town. Guide Drew, Blake and Charlie through a charming coming-of-age story with real heart and memorable characters. Switch between pairs of kids as the story unravels from two unique perspectives.



Taiqing

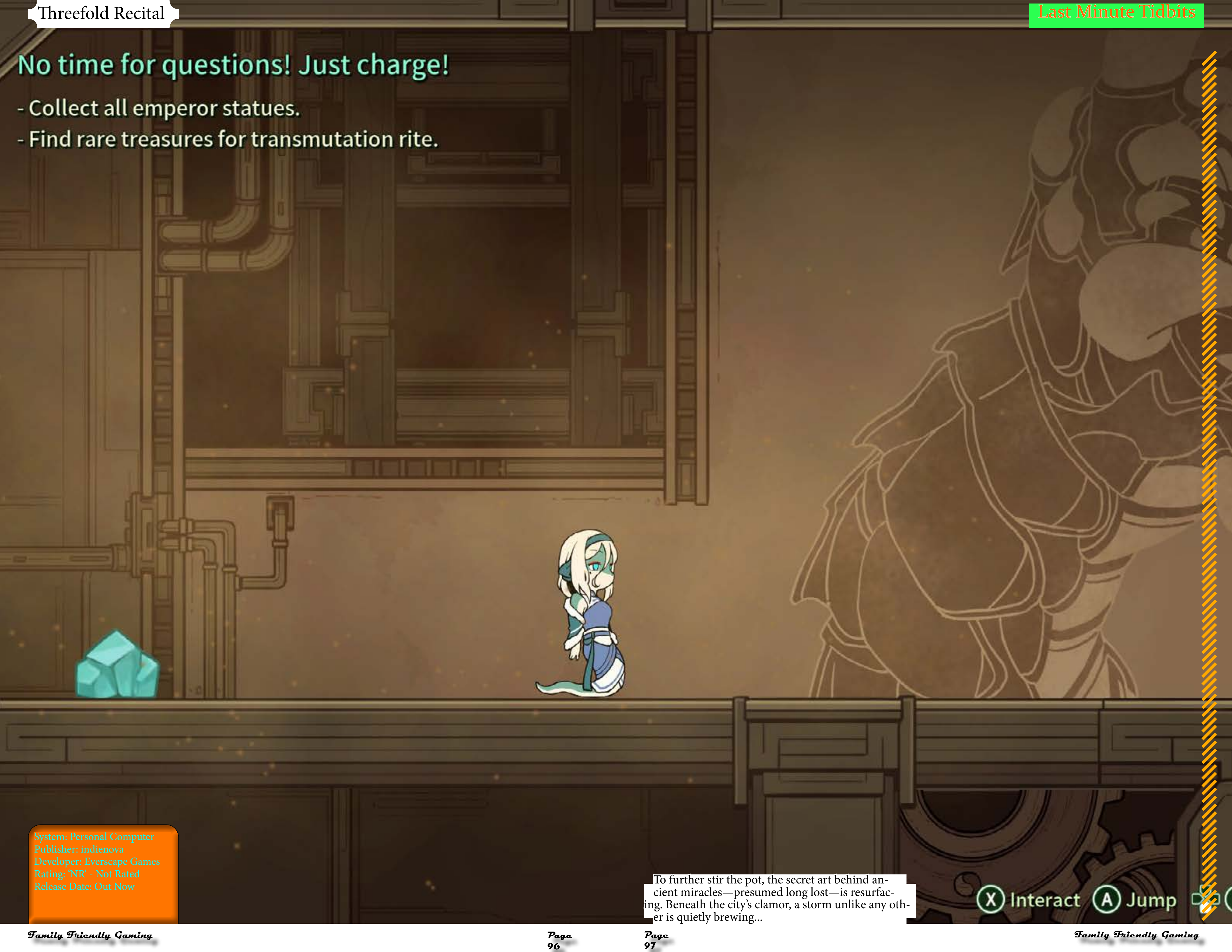
I'm your buddy **Taiqing**, Daoist priest and transmutation expert. Over there is **Transia**, painter and professional boss lady. We grew up together!

System: Personal Computer
Publisher: indienova
Developer: Everscape Games
Rating: 'NR' - Not Rated
Release Date: Out Now

Step into an oriental fantasy realm inhabited by humans, beastlings, and majestic dragons. After a golden age spanning thousands of years, the bustling metropolis of Bluescales now faces tumultuous times. Here, magic and technology coexist, complicating social governance.

No time for questions! Just charge!

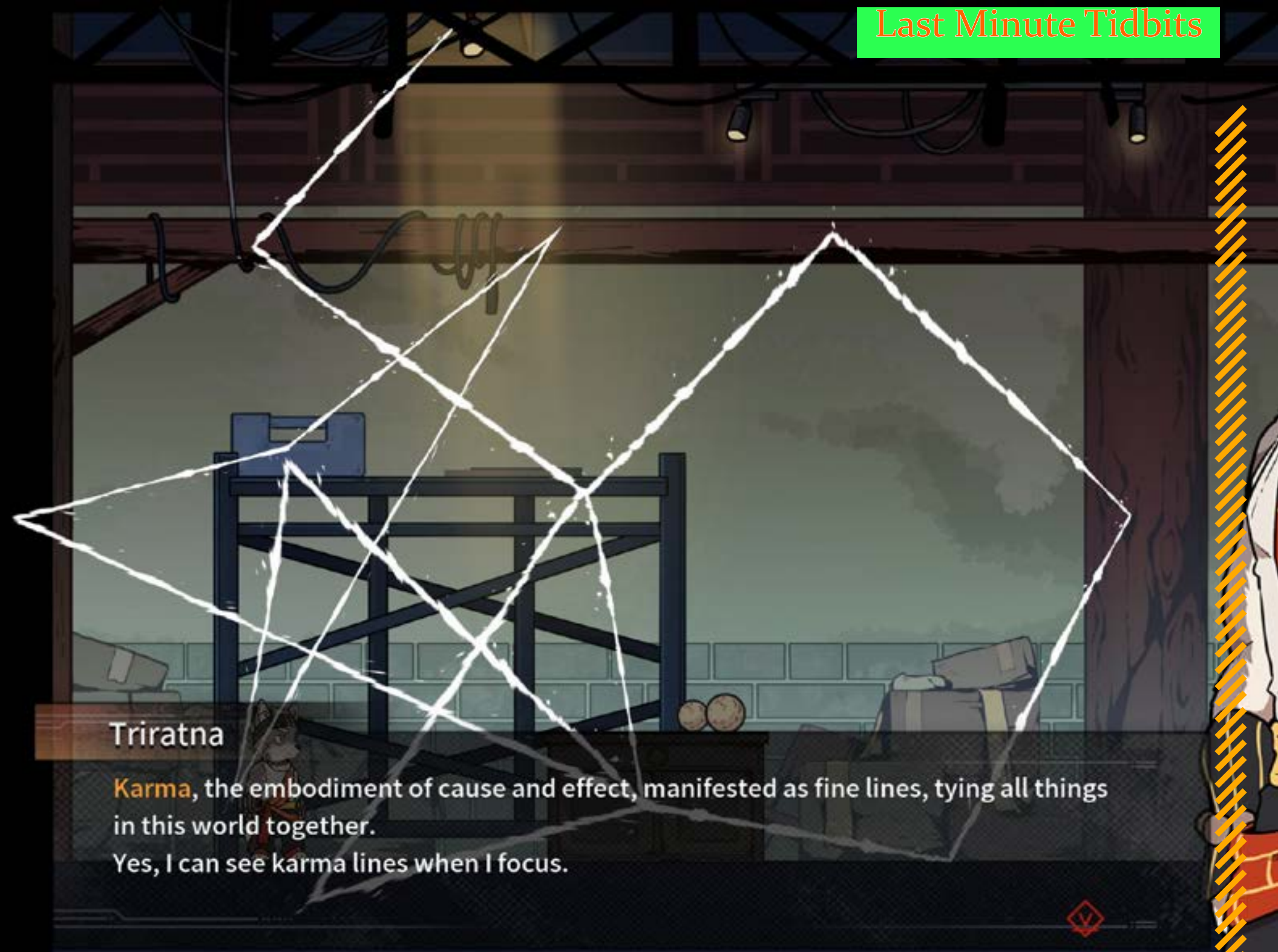
- Collect all emperor statues.
- Find rare treasures for transmutation rite.



System: Personal Computer
Publisher: indienova
Developer: Everscape Games
Rating: 'NR' - Not Rated
Release Date: Out Now

To further stir the pot, the secret art behind ancient miracles—presumed long lost—is resurfacing. Beneath the city’s clamor, a storm unlike any other is quietly brewing...

X Interact A Jump



System: Personal Computer
Publisher: indienova
Developer: Everscape Games
Rating: 'NR' - Not Rated
Release Date: Out Now



A long, long time ago, there lived a wolf, a fox, and a snake. But these weren't just your ordinary wild animals. They were very patient and wise, and after a lot of hard work, they gained human form and became "beastlings", as they liked to call themselves



System: Personal Computer
Publisher: OrangeSounds
Developer: OrangeSounds
Rating: 'NR' - Not Rated
Release Date: Out Now

Situation Puzzle, also known as Lateral Thinking Puzzle, is a game where the storyteller, referred to as the host, narrates a seemingly illogical story. Players then ask questions to uncover the truth. Typically, the host will simply respond with 'Yes', 'No' or 'Irrelevant'. Players can use these answers to their questions to deduce the direction of the truth and ultimately uncover the entire story.

What question about Adam?

He was poisoned

Taken care of by Daisy

Family

Mental illness

Relationship with Daisy

Shoot himself

Suffer physical
discomfort

System: Personal Computer
Publisher: OrangeSounds
Developer: OrangeSounds
Rating: 'NR' - Not Rated
Release Date: Out Now

Awoken on an island stranded amidst nowhere, you are left with no recollection of neither your past nor your future; just the face of first person you met on the island, and her lingering question: "Have you heard of anything about Situation Puzzle?"

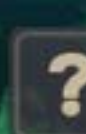


Ask a question about
Was Adam poisoned?

No

Yes

System: Personal Computer
Publisher: OrangeSounds
Developer: OrangeSounds
Rating: 'NR' - Not Rated
Release Date: Out Now



Play **Situation Puzzle** .

View Collections ●

Talk with Yellow

You come by quite early! Sorry for waiting.



Story Selection ?



16



30



64 engaging Puzzle Stories, with 2 extra chapters, encompassing a variety of themes such as dark, cozy, humorous, and supernatural Puzzles, topped off with an ironed-out storyline entailing 3 endings to offer a rich taste to your experience.



System: PC/PS5/Xbox Series
Publisher: astragon Entertainment
Developer: weltenbauer
Rating: 'RP' - Rating Pending
Release Date: Autumn 2025

Step into the boots of a U.S. firefighter and face high-stakes missions that require skill, strategy, and teamwork. From rescuing civilians to battling complex fire scenarios—such as electrical fires, grease fires, and explosive hazards—Firefighting Simulator: Ignite delivers a thrilling and authentic experience.



System: PC/PS5/Xbox Series
 Publisher: astragon Entertainment
 Developer: weltenbauer
 Rating: 'RP' - Rating Pending
 Release Date: Autumn 2025



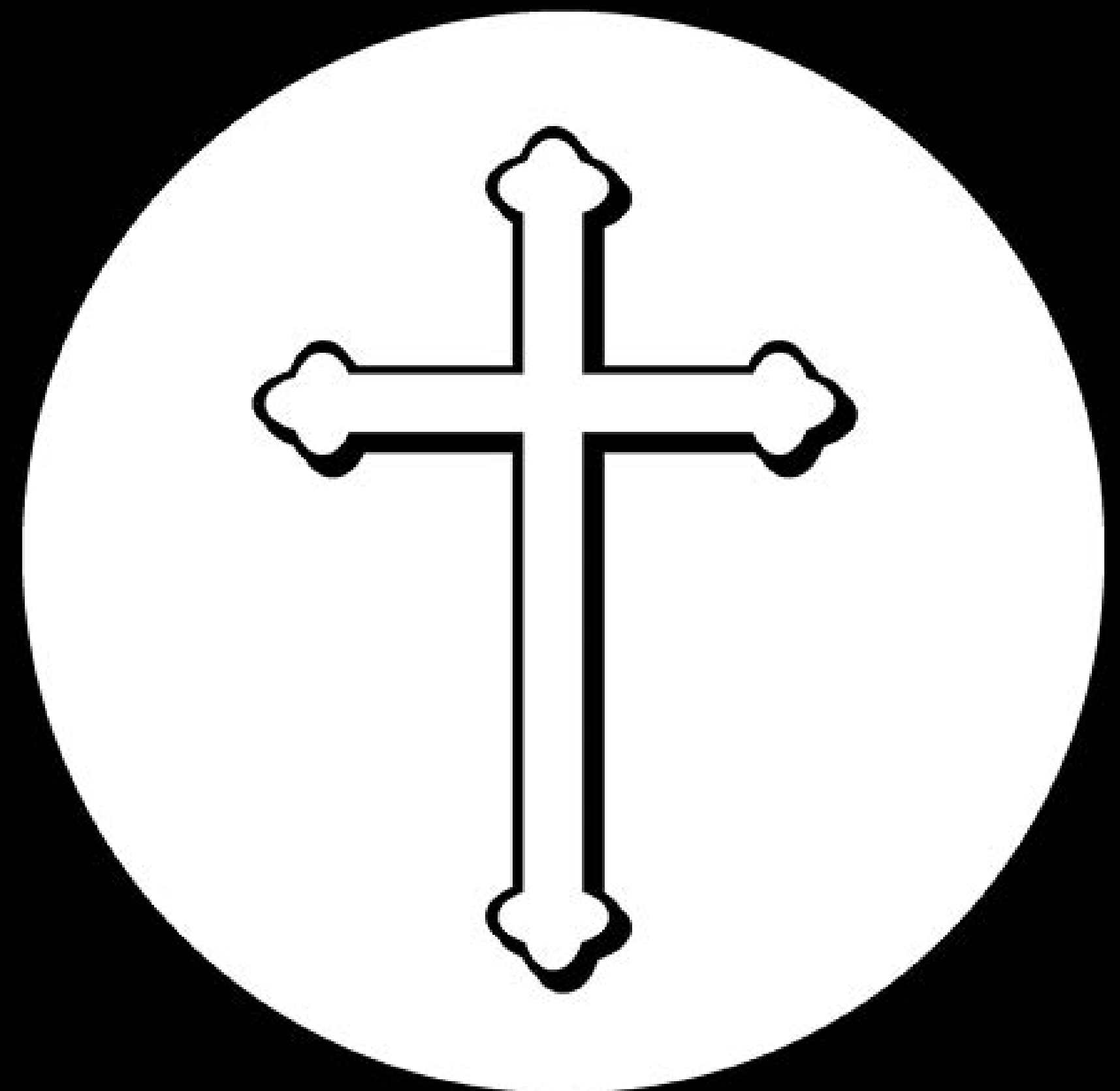
Powered by Unreal Engine 5, Firefighting Simulator: Ignite offers cutting-edge fire, smoke, and heat physics for an unparalleled level of realism. To effectively battle each blaze, players must strategically deploy the correct extinguishing agents and firefighting techniques.

Future Glimpses Moon Murderer



BUY IT RIGHT NOW HERE

Future Glimpses Free At Last



By
Paul Bury

BUY IT NOW RIGHT HERE

FAMILY FRIENDLY

THE VOICE OF THE
FAMILY IN GAMING

GAMING TM

**Devotional
January**

BY

PAUL BURY

BUY IT RIGHT HERE

**FAMILY FRIENDLY
GAMING**

THE VOICE OF
THE FAMILY IN
GAMING

TM

**Devotional
March**

BY

PAUL BURY

BUY IT RIGHT HERE

FAMILY FRIENDLY GAMING

THE VOICE OF
THE FAMILY
GAMING

TM

Devotional April

BY
PAUL BURY