

December 2024

Having any Visions of  
Mana recently?

ISSUE #209



The VOICE of the FAMILY in GAMING

TM



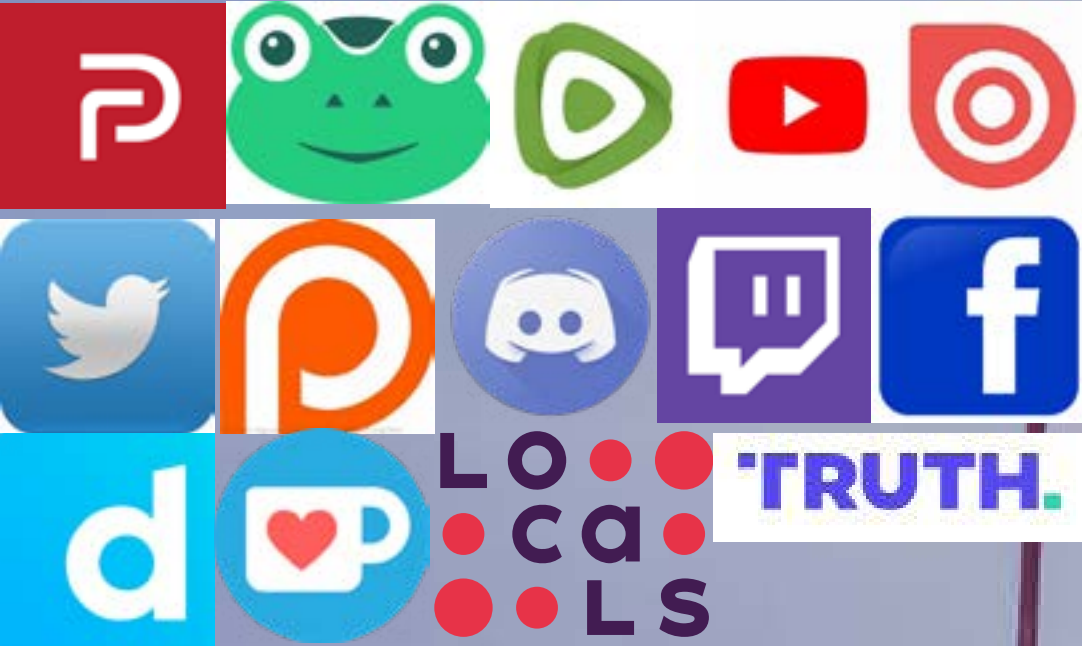


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# Editor's Desk

# FEMALE SIDE

## Struggle is Real

There are some days, some weeks, some months, and some years that can be a struggle. I put so much effort into so many things that it can be disappointing to see such low engagement at times. Then out of the blue there is all kinds of amazing engagement which is so nice to see. I never know when something will take off. Take videos for example. One video may get eight hundred plus views for a few days. Then all of a sudden it goes to over 2.5K in views out of the blue. What made it a hit later and not when it first came out? Did something happen that triggered more interest in that topic or that video? Most of the time I do not know the answers to those questions. Another example is we do gummy related videos and they get thousands upon thousands of views - every single one of them. So we buy a different gummy product and do a video. Six hundred views on that video and horrible engagement. Why did that one fail? Why is that one struggling? The same can be said for playing certain kinds of video games for live streams. Based on past engagement this game should do amazing. It does not. Why not? Why was there little interest in it? Most of the time I have no answers. I just keep on keeping on.

For me the best answer to the struggle is real is to keep on keeping on. Take each step one at a time. Take each day one at a time. Take each hour one at a time. Step by step, day by day, and hour by hour gets there eventually. Some things will go your way. Some things will not go your way. Work through the bad and enjoy the good. None of us knows how much time we have left on this Earth. We all need to work on being thankful for what we do have. Long ago I realized that the key to being happy was to focus on the good in our lives. This is really easy to say but at times it can be hard to do. Especially when bad times come. Especially when dealing with loss and grief. Especially when struggling with this thing or that thing. I struggle with a variety of things from time to time.

As I write this I started to record the Just Dance 2025 Edition songs into videos. There is the dancing, processing, creating clip art, backing up, putting on the video upload computer, uploading and more. Do not forget all of the equipment involved with all of these processes. I am currently fifty-two years old and I record sessions between thirty and forty minutes. There are always different little injuries related to the dancing. There is time involved with all of the steps involved - especially the processing. There are multiple computers involved in the processes. The dark side of this is the knowledge that we will not get paid for all of our hard work associated with making these Just Dance videos. The audio copyright owners come along

and take all of the money. They did zero work on this process, and we have copyrights on these videos as well. YouTube does not allow us to make any money because of the audio copyright owners and their greed. I struggle with this every single year. I get irritated when people who pay nothing to view our videos want more Just Dance videos. I have recorded multiple videos explaining the situation, and the people that want these continue to do nothing to help us get paid for the equipment costs - let alone our time and suffering. The good side is many of our Just Dance videos get lots of views and bring in lots of viewers. I just wish they would watch the other videos that we can actually make a few pennies off of.

God bless,  
Paul Bury



## Neighbor fixed it!

Remember my column writing about the corruption in Memphis, TN? Well we have some good news to report. Our next door neighbor had enough of these three big aggressive dogs coming after her and her grandchildren. So what she wound up doing was calling the Mayor's office about it. The code enforcement people came out and saw the massive hole in the fence and sent an official letter to the owner of the property and the renters they had fifteen days to fix it, or they would start to face fines. Plus the owner of the property has also been called to show up in person in court. The renters moved out a few days later. They even left the dogs chained up in the back yard with no food. So I and two other neighbors called Animal Control about it and within one hour one of the renters showed up and took the dogs away.

Can you guess what has been happening since then? The owner has people over there repairing all of the damage. Massive sections of the fence have been replaced. The other good news is it is now quiet without the renters outside yelling at one another, and the dogs barking constantly at all hours of the day. I do not understand what makes someone be so neglectful to animals that are under their care. If you did not want the animals then give them away. Why have the animals if you are not going to take care of them? Why be such a pain and such a problem to so many of your neighbors?

At the end of the day this problem got much better. It is nice that those renters are gone. Hopefully the owner will start to be a better neighbor going forward. Hopefully the owner will be a bit wiser in whom he selects to rent to. Hopefully the owner will be a bit more engaged in the neighborhood and his property. I am sure fixing it up is costing him a pretty penny. I am sure dealing with the court case is also costing him in time and in money. My hope is he learns a lesson from this and does better next time.

Our next door neighbor told us she sleeps so much better now. The family on the other side made the same comment. Other neighbors have a major sigh of relief that our long nightmare is finally over. I know I have slept better. Paul has been sleeping better. So have both of our sons. I am very thankful our next door neighbor thought of contacting the mayors office concerning this problem. Who wants to walk out their front door to three big, aggressive, mean, angry dogs that are barking and charging you. Would you like to have to watch your back every single time you go and get your mail? Would you like

to have that happen when you go out to your own vehicle in your own drive way? We did not enjoy it. We also had to be careful walking Princess and being mindful that we may get attacked at any point in time.

Now we know what to do if we wind up in the same situation in the future. We now know whom to contact with a problem that is not being resolved elsewhere. There is such a peace in our neighborhood again. I know Paul said he was getting numb to the issue that happened again and again. Someone would cover up the problem from Animal Control. Something we call - The Memphis Experience. Which is sad that there is so little faith in the government and agencies here in Memphis, TN.

God bless,  
Yolanda Bury





# LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863  
1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

**14 DVD ROM titles \$10.99 each**

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

**6 COMIC titles \$1.50 (issues 1-4) \$2.99 (issues 5,7)**

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.



For a complete listing, visit our reference only website

[www.homeschoolstore.com](http://www.homeschoolstore.com)

Products can be ordered from your local Homeschool Retailer.

## Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

## SOCIAL MEDIA TIDBITS

**P** @PatrickClarke-np6li • 15 hours ago  
I did not know they were doing this!! Your channel brings me the most interesting items, thanks!

Reply 1 reply 5

**@FamilyFriendlyGaming** • 15 hours ago  
Now you know, and knowing is half the battle. :) Your welcome.

Reply 5

**P** @peanut191972 • 16 hours ago  
WOW!!! So cool!!!

Reply 1 reply 7

**@FamilyFriendlyGaming** • 16 hours ago  
Thank you. :)

Reply 6

**B** @BlueDog-f9n • 22 hours ago  
Hard game 😞😞😞😞😞😞😞😞😞😞

Reply 1 reply 2

**@FamilyFriendlyGaming** • 16 hours ago  
agreed. More of aggravating controls, but that may just be me.

Reply 1

♥️ **Sixx** and **Game dude** liked your post

Sunday Survival!!!  
Live! #Youtube #livestream #ark #forever #ascended here  
youtube.com/@FamilyFriendl...  
Support our sponsor ArkForever.com

Please view, follow, subscribe and chat! #YoutubePartner #YouTuber  
Goal of 350K Subs! #videogames  
#chill #gaming #sunday #survival

# Advertisement



# SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so **SOUND OFF!**

## Future Glimpses Free At Last

Future Glimpses Free At Last is such an amazing, exciting, fantastic book. I wish there were more books in the Future Glimpses series. I am going to go buy the first book - Future Glimpses Moon Murderer. You are extremely talented. I would love it if there were movies on the Future Glimpses books. When can we expect the third book to come out?

- Marcus

{Paul}: Marcus,

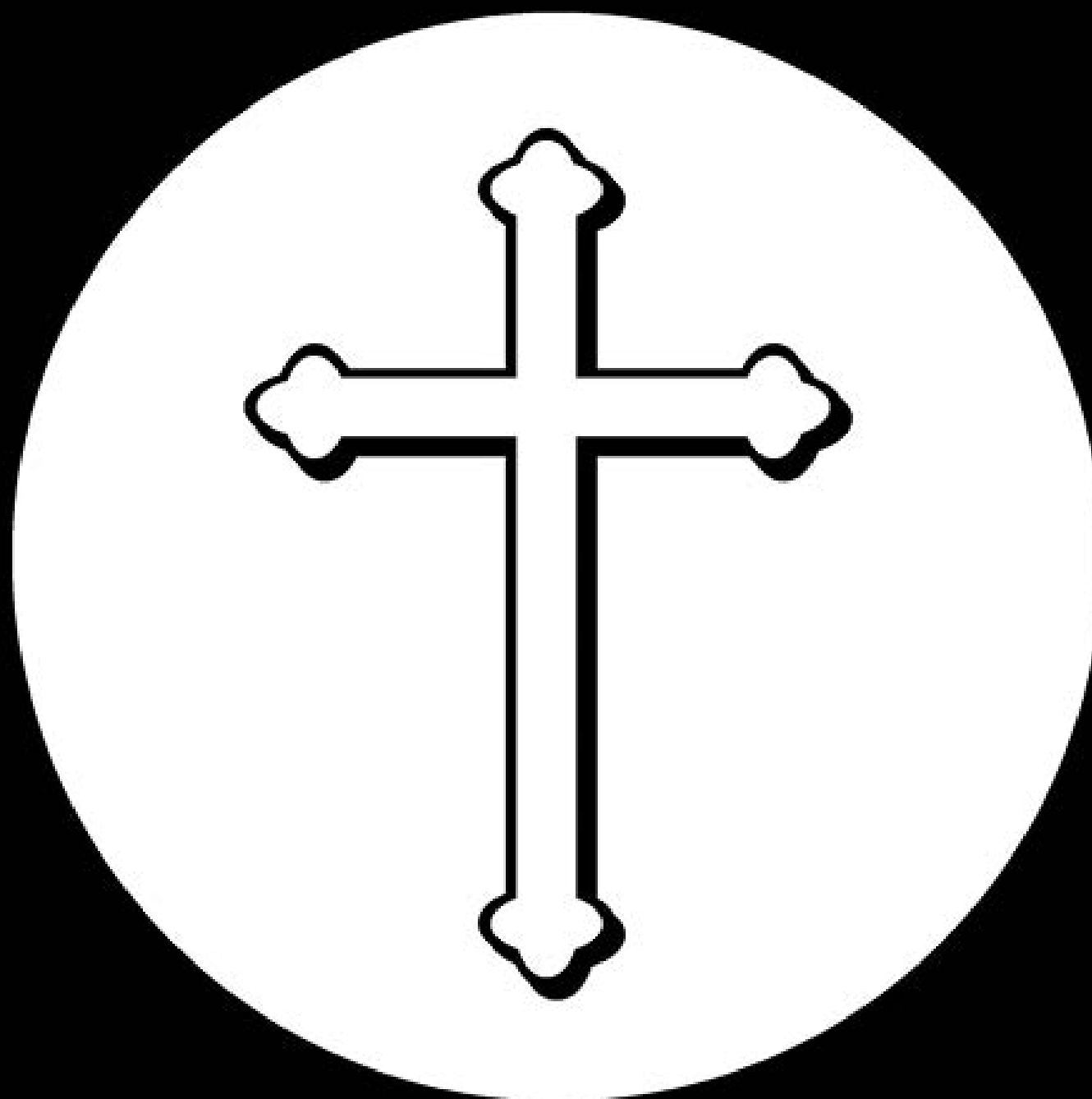
Thank you so much for your words of encouragement. Thank you for purchasing the Future Glimpses books. The third book has been written. We are working on

getting art for the front cover, and we are also working on trying to figure out what the title should be. The Future Glimpses franchise continues to grow, develop, and build as I get the time to focus on it. I want to do so much more. It just comes down to time and money.

I would love to work with someone to do movies on the Future Glimpses franchise, books, universe, and more. There are Christian film makers out there. I am open to a conversation on how they purchase the rights to do some movies. If any of those movie makers are reading this, you can easily find our contact information. Reach out and lets get this going. Maybe God will bless this more than the Left Behind series.

I am trying to get the third book out before Christmas 2024. I need to wrap up the Christmas Buying Guide, and then I will focus on finishing the proofing, hiring an

## Future Glimpses Free At Last



By  
Paul Bury

artist and getting the front cover worked out.

## Including God

Oh my goodness your Including God story was amazing. I loved reading it. We are sharing it in our Bible Group. I wish there were more people like you out there - you boldly point people to God. You do not care if they try and cancel you. You speak the truth in love. You are the most mature Christian I came across on the Internet. You talk about all kinds of different fun, fresh, and fascinating topics. I love how you go beyond video games. Too many people just stick to their little niches and never come out of the shell. Thank you for what you do. You're making a major difference, thank you.

Do you think some people get too busy and forget to include God? I agree that some people do not want to be reminded of doing the right thing, and where they are doing the wrong things. Too many people think they are good even when they are being really bad. I see it all the time. I see people doing the wrong things and they act like they are doing good. Or they compare themselves to someone worse and are like at least I'm not a murderer. And the murderer is at least I am not like Hitler. They always find someone

worse to compare themselves too. Have you seen that?

- Tawnee

{Paul}: Tawnee,

Thank you so very much for your words of encouragement. I am so glad that you enjoyed that story. I am constantly writing about things that are important to me, interest me, or God reminds me of. Including God is something that I wrote about in the past. I felt like bringing it up again because it has been some time since I last wrote about it. I myself like the reminder as well you know?

Thank you so much for saying I am making a difference. At times I honestly wonder when I still must work day job due to lack of funds to do this wonderful ministry work. I see fellow believers being greedy and selfish and ask God why is their evil being blessed. There are days that are a real struggle for me. I deal with all kinds of self absorbed people, and I worry the hearts of too many have grown cold from repeated abuse by those not including God.

You are so right about the comparing themselves to someone worse. Well sure I was doing 80mph on the freeway, but I was not going 100mph. What is the speed limit? Is it 65mph? Both speeds are breaking the



# SOUND OFF Continued



law. Both speeds are doing wrong. Do not try to justify your bad because someone pushes the envelope even farther. Do good. Be obedient to God. Include God. If they included God the Holy Spirit might convict them and they would do better. Yes I see that all the time. It grieves my heart.

## GREAT REVIEW!

I loved your review for Astro Bot. I also love how you buy the video games you review. I do not trust those other gaming sites that get paid all kinds of money from these companies. I believe these companies are buying high scores. So when I see Family Friendly Gaming give a video game a high score I know it must be good. Thank you

for your review. May God continue to bless and guide you.

- Harley

{Paul}: Harley,

Thank you so much for your support and kind words of encouragement. You are right on the money there. We have had these different video game companies punish us and try to pressure us to give them high review scores, or inclusion in the Christmas Buying Guide. They see gaming media as unpaid extensions of their marketing departments. These millionaire and billionaire companies only care about making more money. We have been black listed by numerous video game companies for following God, integrity, honor,

and doing the right thing. I have told some of these people to their faces what they are asking for is totally and completely corrupt. I won't do it. I still work a day job to pay for things too.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018

## Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.





# Look BACK Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



## Stalk Exchange

Stalk Exchange Game from USAopoly

Enter a Growing Market! Welcome to the Community Hedge Fund where players take on the roles of gardeners dedicated to growing flowers and profits. When the market crashes, the Gardner with the most valuable Stalk portfolio wins. Garden shrewdly to grow your fortune.

Stalk Exchange is a competitive game for 2-5 players where you watch your investments grow!

Gameplay is simple, each player takes 2 actions per turn, which are to either plant flower bulbs or trade flowers from your portfolio for new ones.

At the end of the game, the most valuable flower type will bust and lose half its value, and then the player with the most valuable portfolio wins.

Players: 2 to 5, Play Time: 45 minutes or more, Ages: Recommended for ages 10 years and older.

### Product Information

Title: Stalk Exchange Game

Format: Gift

Vendor: USAopoly

Publication Date: 2024

Weight: 3 pounds 12 ounces

UPC: 700304158451

Ages: 10-14

Stock No: WW4158451





# DEVOTIONAL

## Doing Good

I see so many different people making the wrong choices again and again. I see all kinds of problems associated with making the wrong decisions. Yet there are people that make them again and again. I however will do the right thing. I however will do good. I however will be obedient to God. It does not matter if everyone around me does bad. I will continue to do good. If I am the only one in my area doing good, I will continue to do it. **Galatians 6:7-10** 7 *Do not be deceived: God cannot be mocked. A man reaps what he sows. 8 Whoever sows to please their flesh, from the flesh will reap destruction; whoever sows to please the Spirit, from the Spirit will reap eternal life. 9 Let us not become weary in doing good, for at the proper time we will reap a harvest if we do not give up. 10 Therefore, as we have opportunity, let us do good to all people, especially to those who belong to the family of believers.* I know the difference between right and wrong. I am grateful and appreciative for the sacrifice God made for all of us. I appreciate being given the op-

portunity to be honoring to and for God.

It is not always easy when you see people doing the wrong thing and getting away with it here on Earth. It can be so easy to follow them in doing wrong. Go along with the herd right? Well I say wrong. **Joshua 24:14-15** 14 *“Now fear the Lord and serve him with all faithfulness. Throw away the gods your ancestors worshiped beyond the Euphrates River and in Egypt, and serve the Lord. 15 But if serving the Lord seems undesirable to you, then choose for yourselves this day whom you will serve, whether the gods your ancestors served beyond the Euphrates, or the gods of the Amorites, in whose land you are living. But as for me and my household, we will serve the Lord.”* You may have heard that final part of that verse before - “as for me and my house, we will serve the Lord.” That is a phrase that stuck with me for decades. I do what is right. I am that shining example for others to follow. Am I perfect? Nope. Will I falter and fail at times? Yup. Will I struggle and get irritated with those doing the wrong thing again and again? Yes I do. I control me. I control what happens around me.

I work on that. Then I hope and pray it will resonate and reach others.

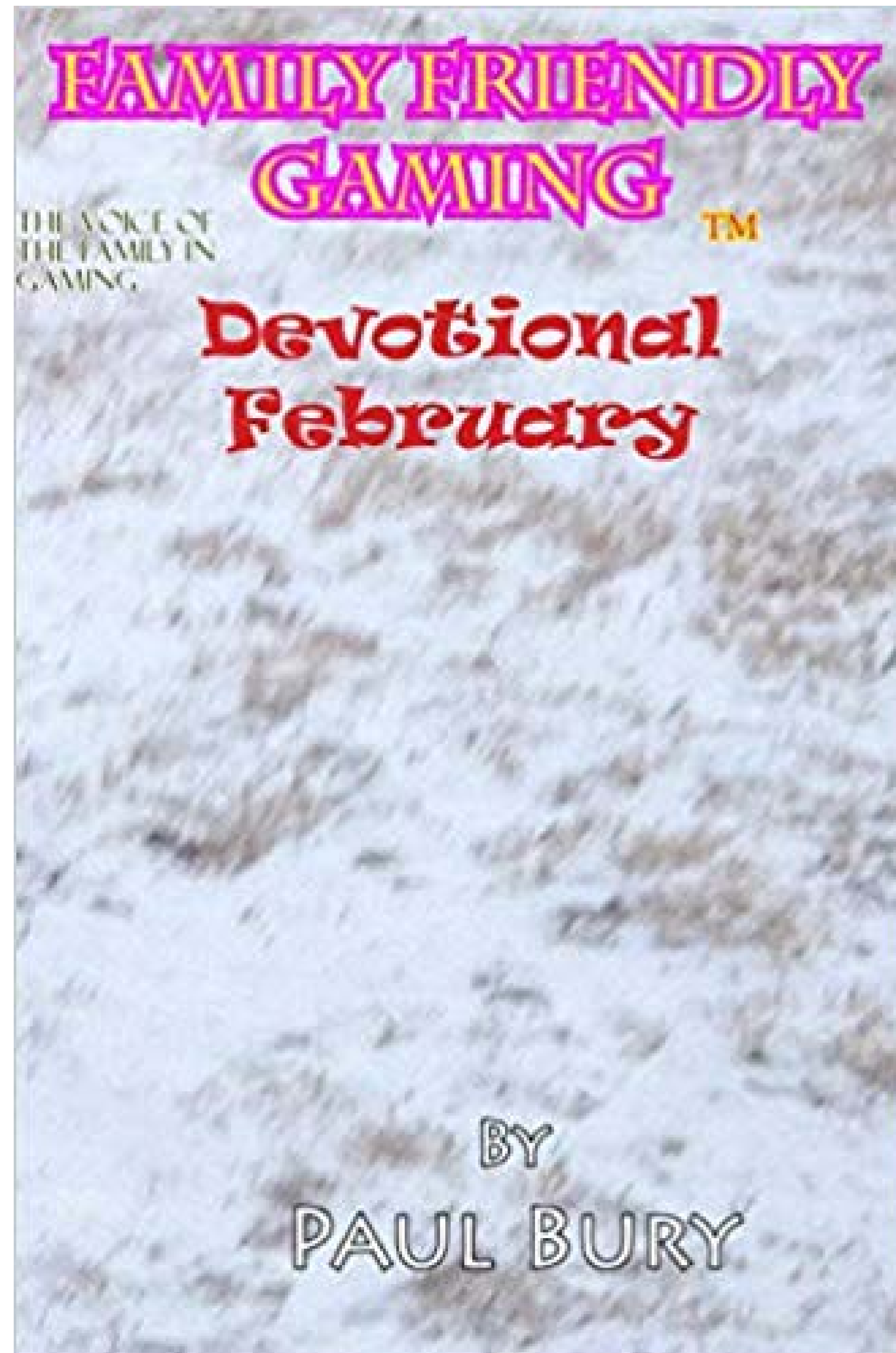
I also know that God has good in line for His people. **Romans 8:28** *And we know that in all things God works for the good of those who love him, who have been called according to his purpose.* There may be some painful moments but when I see those doing evil I realize how much it grieves God. I want them to repent and turn from their evil ways. I want them to get a relationship with Jesus.

God Bless,  
Paul Bury

## PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.





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# Story

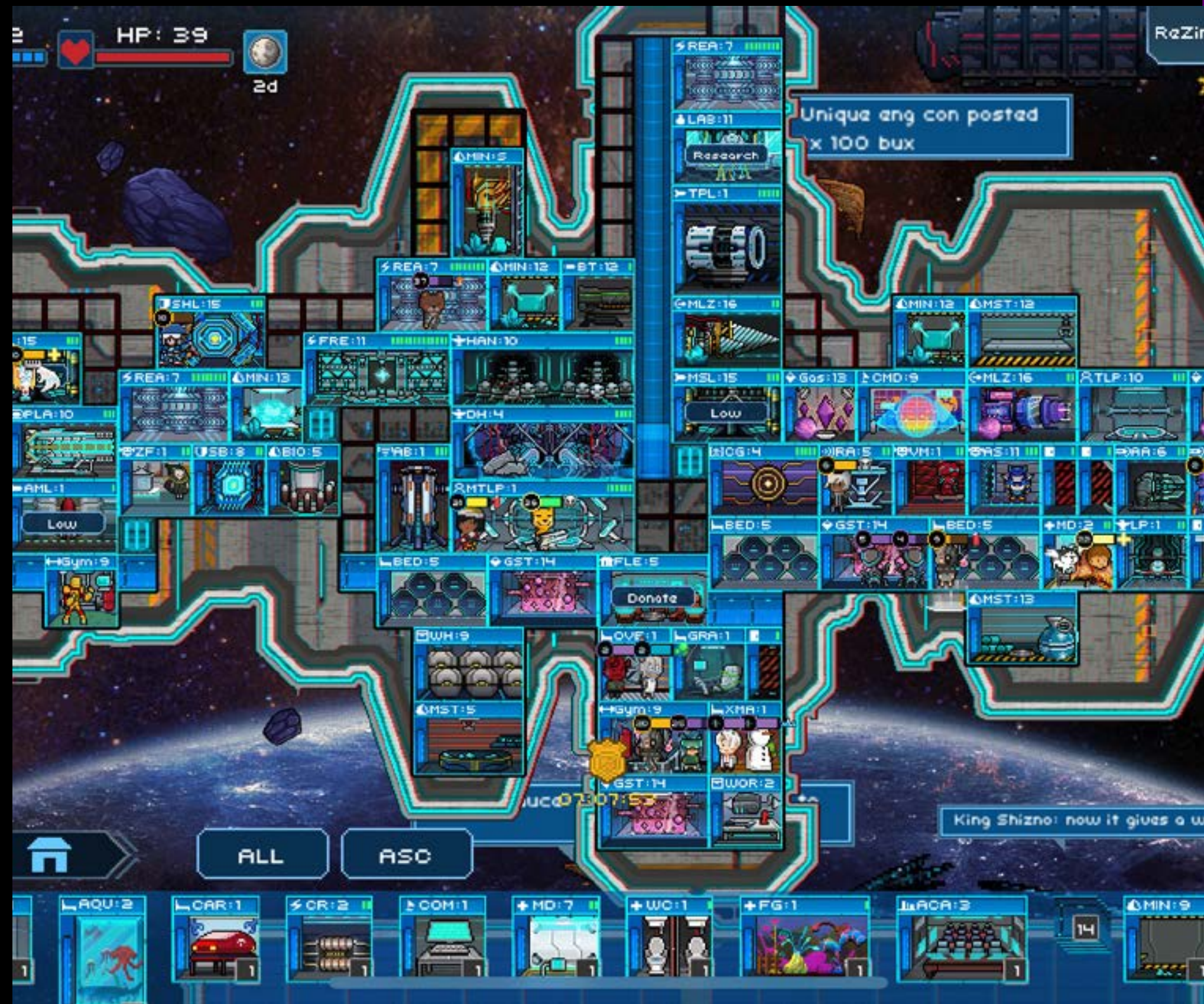
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## Ship Level 13 Update for Pixel Starships

SavySoda is excited to announce a major content update to Pixel Starships, one of the most popular cross-platform multiplayer sci-fi strategy games. Upgrade your ship to level 13 and unlock an array of new enhancements and strategic possibilities.

This update is designed to reward dedicated players with greater power, flexibility, and challenge for both PvP and PvE engagements, encouraging them to explore further into the vast free-to-play universe of Pixel Starships.

Pixel Starships is the world's first total spaceship management game in an 8bit massive online universe. You command every aspect of your ship from construction to battles in a single persistent world. Your mission



is to build and develop your vessel into the largest, most powerful ship in the galaxy. Take epic journeys through unknown regions of space as you study alien races and discover new weapons and artefacts. Battle other players in head-to-head combat, steal their resources and strategically lead your crew to victory.

## This Update Features:

- New ship components
- Advanced weapons
- Upgraded defenses
- Expanded ship customization options
- New missions and challenges to test your upgraded ship





## Wildkeepers Rising Announced

Lioncode Games, the Canadian indie studio behind Mech Armada just unveiled its upcoming roguelite RPG: Wildkeepers Rising. Combining the ever-growing power curve of a survivor-like with the compulsive fun of a creature collector, the title's frenetic bullet-heaven gameplay is on full display in the colorful reveal trailer. Tame a team of whimsical Guardians and decimate an endless onslaught of enemies in this hand-drawn indie adventure inspired by fantasy and anime classics.

Wildkeepers Rising offers snowballing power curves and satisfying monster synergies, as your Guardians grow stronger and stronger on a buffet of outlandish mobs at the heart of the breakout survivor-like/bullet heaven subgenre. Wildkeepers sees the introduction of RPG elements to the genre, with charming creatures, storytelling, and art inspired by the great Akira Toriyama, Hayao Miyazaki, and Jim Henson.

"I'm combining cues and inspiration from my favorite anime and fantasy titles to make these monsters as fun and whimsical as I can. Classic arcade beat-em-ups are hugely influential on our character roster as well—we're a small team, so we're working hard to create a love letter to our influences that inspired us to want to create." – Lyle Moore, Art Director.

The game's Steam page is live now; players can wishlist Wildkeepers Rising to receive news on its upcoming release.

### About Wildkeepers Rising

Wildkeepers Rising is an action roguelite blending the power curve of a bullet heaven with the compulsive fun of a creature collector. Tame outlandish Guardians and savage dastardly hordes of monsters infesting the land. With art inspired by classic fantasy and anime, this hand-drawn indie offers a satisfying game loop with varied maps and modes to explore!

## Railway Empire 2 India DLC

Publisher Kalypso Media and developer Gaming Minds Studios have announced a new DLC for their hit railway-management simulation game, Railway Empire 2. The new DLC, titled Railway Empire 2 – India, will take players into the vast Indian subcontinent, through sprawling plains and bustling megacities, and will task players with creating a railway network which can support such a diverse and mercurial landscape – and turn a tidy profit at the same time. The DLC was released on PC, PlayStation 4/5, Xbox One and Xbox Series X|S.

Tycoons will begin by taking on a role within the East India Company during its peak of power and influence in India before skipping ahead a few decades – when the Crown will begin developing its infrastructure and taking over the East India Company's monopoly.

Railway Empire 2 – India will deliver a wide variety of cargo, with four new authentic Indian locomotives, including the "Fairy Queen" and the BNR class N, plus an additional five imported and reimagined locomotives. Three fully voiced comprehensive scenarios and a sprawling new India map will transport players to the vastness of the Indian countryside with 16 new regional products to deliver including Chicken, Granite, Luxurious Jewelry, and much more! All this can be enjoyed while listening to the 20 new themed musical tracks and jingles

accompanying your journey.

### Railway Empire 2 India Features:

**A new look:** Railway Empire 2 – India takes players into the vast Indian subcontinent, filled to the brim with exotic and colourful treasures and buzzing mega-cities that wait to be explored

**Steaming Goodness:** Utilize 4 new authentic Indian locomotives such as the "Fairy Queen" and the BNR class N, plus 5 imported locomotives that are reimagined to fit the new region.

**Bangalore, Calcutta and Bombay:** The DLC introduces 3 comprehensive, fully voiced scenarios, "Foreign Regency" (starting 1840), "Karmic Justice" (starting 1854) and "Colours of India" (1865).

**Explore & Expand:** Plough through the vastness of the Indian countryside with the regional map "India" – playable as one huge map and 4 detailed map sections.

**Treasures of India:** Transport 16 new regional products from Raw Silk and traditional Naan bread to spiced Chai tea. Some versatile locations will also now allow you to swap between two possible productions, allowing you to further shape how the Indian economy develops.

**Sitars & Strings:** 20 new themed music tracks and jingles to get you in the mood for the new setting.





## Roads to Power Expansion for Crusader Kings III

Explore a richer and deeper medieval world in Roads to Power, the highly anticipated expansion of Crusader Kings III, Paradox Interactive's best-selling strategy role-playing game about the Middle Ages. Travel a world of danger and opportunity as your character seeks wealth and adventure, or navigate the perilous waters of imperial politics - a setting where brute force often bows to diplomacy and intrigue.

Roads to Power is the newest Major Expansion of Crusader Kings III, focusing on two significant changes to the core game experience. First, Landless Adventurer characters start with a camp and a few followers but can gain great power and influence by offering their skills to neighboring rulers. Second, the Administrative Government playstyle comes to the Byzantine Empire, in a more historically appropriate representation of the political system of one of the great Mediterranean powers. An associated comic book about the rise of Basil I, "Many Roads to Power", was published in August, free for everyone to read and enjoy.



Features of Crusader Kings III: Roads to Power include:

Administrative

Government: Experience medieval

val rule outside of the feudal system with a new style of empire management. A web of Governors jockeys for position in the empire with intrigue and power, sometimes rewarding merit and sometimes rewarding perfidy. Only a truly skilled Emperor can keep these squabbling forces in line.

**The Family Estate:** Run and manage a powerful Family Estate, the seat of your House's power, even when you hold no other land. Construct new buildings and improvements to further your power and influence within an administrative empire.

**Influence System:** Build up a character's influence within an administrative empire to climb the rungs of bureaucracy. Raise your status in the realm and gather more power for yourself. Start as a landless noble on an estate, and compete for valuable provinces to govern before making your bid for the Purple.

**A Life of Adventure:** Freely roam the map, untied to any realm or holding, going wherever the winds of fortune blow you. Fulfill contracts as a landless adventurer, even through the generations, building up a reputation of your own. Earn gold, prestige and fame travelling the globe until you decide to settle down and claim land you have earned through merit.

**Choose Successor or Caesar:** Spend the influence you have gathered to determine the course of the Empire and get the successor you want, whether a royal family member, a powerful noble, a martial hero, or any other candidate you can rally the people behind. The Emperor can even opt to co-rule if the burden of the throne is too much for one person.

**New Byzantine Flavor Content:** New events, monuments and activities built around the Byzantine theme, including chariot racing.

**Cosmetic Additions:** A Byzantine-themed UI skin and new court fashions for your characters, new 2D event art, new on-map monuments of the Byzantine world, new on-map holding designs, and a Byzantine throne room for Royal Court sessions, among other aesthetic improvements. New music inspired by Orthodox holy chants is also included.

## The Office World Launches

Meta and NBCUniversal partner to launch "The Office World," an immersive and interactive social experience that takes fans into the VR world of the NBC Original series The Office. Step inside the iconic Dunder Mifflin office and get to "work" with mini-games, show trivia, and more in an engaging and entertaining experience that takes one of the all-time greatest TV sitcoms to the next level. Working a fake job for make-believe money has never been so fun!

In "The Office World," users can earn and spend "Schrute Bucks" to customize their desks and purchase trinkets from the interactive vending machine. They can claim a desk in the office, track their progress, and play mini-games inspired by iconic scenes like "Kevin's Chili" and "Bats." In addition to playing "The Office World" in Meta Horizon, users can also watch full-length episodes of The Office on the Peacock app on Meta Quest, and play other exciting NBCUniversal experiences on Meta Horizon like Universal Monsters Arena and Halloween Horror Nights.

Whether you're a die-hard fan who watched The Office when it first aired or someone who just recently started streaming it, every visit is full of fun activities and jam-packed with references to the characters and jokes that fans love from the show.

"The Office World" gives fans a completely new way to experience the series through the interactive possibilities of virtual reality," said Sarah Malkin, Director of Metaverse Entertainment at Meta. "Our partnership with NBCUniversal allows us to expand the show's universe beyond the screen, letting fans dive into The Office's world in immersive, social experiences and games. It's not just about watching anymore—it's about stepping inside and being part of the action in a way that only VR can deliver."

\*Use of the Peacock app is limited to the United States and its territories. Content availability may vary over time. Account subscription required and subscription fees and data charges may apply. "The Office World" is available in countries where Meta Horizon is available.

## Triangle Strategy Releases on Meta Quest

SQUARE ENIX® announced that the turn-based tactical RPG, TRIANGLE STRATEGY™, which originally released for console and PC in 2022, has released on Meta Quest. Meta Quest 2 and Meta Quest 3 players can purchase the title. There are no physical copy versions available on Meta Quest 2 or Meta Quest 3.

TRIANGLE STRATEGY on Meta Quest offers a complex, tactical battle system enhanced by intuitive VR controls that make for an immersive hands-on RPG experience. Utilize 360-degree 3D movement on the battlefield and place characters yourself to fine-tune combat strategy – with the characters' fates literally in your hands, players can experience the dramatic story of clashing kingdoms like never before. The title also supports Meta Quest's Passthrough feature on Meta Quest 3 and Meta Quest 3S, meshing the game's environment with real-world surroundings to create next-level immersion.

From the team behind OCTOPATH TRAVELER and BRAVELY DEFAULT, TRIANGLE STRATEGY is a fan-favorite tactical RPG that challenges players to determine the fate of three powerful kingdoms embroiled in conflict – Glenbrook, Aesfrost and Hyzante. Players will guide protagonist Serenoa Wolfport and his faithful companions, childhood friend Prince Roland, fiancée Princess Frederica Aesfrost and the steward of House Wolfport Benedict, on their journey to navigate their way through this new conflict.

TRIANGLE STRATEGY is available for Meta Quest. The title is rated Teen (T) by the lenient ESRB.





## Phantom Brave The Lost Hero Release Date

NIS America proud to announce that Phantom Brave: The Lost Hero will be launching on Nintendo Switch, PlayStation 4, and PlayStation 5 on January 30, 2025 (Steam version to follow in Spring 2025)!

Preorders for the Phantom Brave: The Lost Hero Limited Edition, exclusive to the NIS Online Store, are now available for Nintendo Switch, PlayStation 4, and PlayStation 5. The contents of the Limited Edition include a Deluxe Edition copy of the game, an Art Book, a soundtrack, an acrylic diorama stand, and a coaster.

Phantom Brave: The Hermuda Triangle Remastered Coming to PlayStation 5

In addition to the release date announce-

ment, Phantom Brave: The Hermuda Triangle Remastered is coming to PlayStation 5! Embark on the heartfelt first adventure of Marona and her Phantom



friend Ash in Phantom Brave: The Hermuda Triangle Remastered on November 7, 2024.

About Phantom Brave: The Lost Hero

In Phantom Brave: The Lost Hero, the story follows Marona – a gifted young girl with the power to speak to Phantoms – as she traverses the ocean world of Ivoire, providing aid to those in need. When a fleet of ghost ships attack, it's up to Marona and her new friend Apricot to assemble the legendary crew that once defeated these spectral foes.

Recruit Phantoms, bind them to objects, combine them with Gadgets, and even merge them with Marona herself to unleash show-stopping abilities and sink the Shipwreck Fleet!

Title: Phantom Brave: The Lost Hero

Release: January 30, 2025

Platforms: Nintendo Switch™, PS4®, PS5®, and Steam® (Steam® version to follow later in 2025)

Genre: Strategy RPG

Players: 1

Text Language: English, French

Audio Language: English, Japanese

Rating: ESRB: Teen

Developer: Nippon Ichi Software, Inc.

## Rogue Flight Announced

Perp Games and Truant Pixels are delighted to announce Rogue Flight is coming to PC, PS5, XBOX and Switch later this year. Rogue Flight will be released digitally through PC, PS5, XBOX and Switch stores, and there will be a physical PS5 version as well.

Traverse the Sol system and join a flight force voiced by a veteran cast, featuring Japanese talent English voice talent. Jump into true stylish arcade action with a huge host of spacecraft upgrades, game modes and multiple narrative paths.

It's been 3 years since the world burned. It was ARGUS; the interstellar watchman system given control of the Solar Defense Force. In a secret facility deep beneath the surface of the Earth, the last vestiges of humanity prepare to launch a daring counter-attack.

Take control of an advanced light space fighter and face hordes of enemies in a last-ditch effort to destroy ARGUS and restore peace to the Sol system:

- Featuring a retro 80's-90's analogue-vid-

eo art style inspired by the golden age of prestige anime.

- Stylish high-speed arcade action set across 9 unique stages spanning the Sol system.
- Utilize incredible aerial acrobatic manoeuvres coupled with a dizzying array of weapon types.
- Experience a branching narrative path with multiple endings.
- Choose from standard arcade and unlockable roguelite game modes which offer greater risks and even greater rewards.
- Personalize your aircraft from over 100 unlockable liveries, as well as 24 badges with multiple color and style combinations.
- Customize your loadout from over 40 unlockable aero designs and 40 unlockable weapons from multiple classes with upgradable attributes.
- Featuring an original soundtrack featuring renowned video game sound design duo Fat Bard, additional music by Rinn, and an original opening theme with stunning vocals by J-Pop artist Itoki Hana.
- Unlockable extras, accolades and more.
- Multiple difficulty levels for every player skill.

## eBaseball MLB PRO SPIRIT Announced

Konami Digital Entertainment, Inc. (KONAMI) announced eBaseball™: MLB PRO SPIRIT, a brand-new, officially licensed baseball game, will release on Android and iOS devices this fall. KONAMI has partnered with MLB and MLB Players, Inc., to include all 30 officially licensed MLB Clubs with current rosters to deliver an authentic experience of America's favorite pastime in eBaseball™: MLB PRO SPIRIT. Intuitive gameplay offers a fun and realistic baseball experience. Users can train their MLB Players, acquire new talent, and build a competitive group of sluggers right on their smartphones or tablet devices.

To celebrate the launch of eBaseball™: MLB PRO SPIRIT, users can land a grand-slam opportunity to secure Japanese sensation and KONAMI baseball game ambassador Shohei Ohtani for their teams. Starting on launch day, players can secure "COVER ATHLETE: Shohei Ohtani (DH)" just by logging in.

Thanks to licensing agreements with MLB

and MLB Players, Inc., players can experience the electrifying moments of a real ball game with official English and Japanese commentary. eBaseball™: MLB PRO SPIRIT features current players as well as legendary stars. Step up to the pitching mound in all 30 iconic ballparks from across the North America.

eBaseball™: MLB PRO SPIRIT brings new game modes –

**SEASON** – Select a division to play a maximum of 52 games against CPU teams through a season. It offers a casual experience where you can pick up the basic gameplay through the MLB season.

**ONLINE** – Test your skills against other players in real time. You can choose either **RANK GAME** to play against others in the world or **CUSTOM GAME** to play with your friends.

**PRIZE GAME** – Score in-game rewards to bolster your team.

**EVENT** – A variety of limited-time, in-game events for special rewards that can be used to collect new players or build up current players.

## Age of Wonders 4 New Expansion Pass

Paradox Interactive, a developer and publisher of games that age wonderfully, launched a new Expansion Pass for their award-winning fantasy strategy game, Age of Wonders 4. Available for purchase today on PC, PlayStation®5, and Xbox Series X|S consoles, the new Expansion Pass will include four content releases in a single bundle, with the first DLC "Herald of Glory" available immediately. The remaining three DLC will be available to download upon release over the coming months, and will also be sold separately at a later date. Age of Wonders 4: Expansion Pass 2 is available today for a suggested retail price of \$49.99/£41.99/€49.99.

Available to download and play immediately on purchase of Expansion Pass 2, the new "Herald of Glory" addition to Age of Wonders 4 includes unique items and a new society trait, enabling players to assert their dominion over the Astral Sea in truly regal style.

The next addition coming to Expansion Pass

2 will be "Ways of War," which will launch on all platforms on November 5, 2024. Ways of War will challenge players to approach conflict in creative new ways with the addition of the Oathsworn Culture, navigate treacherous new Intrigue Events, and wield powerful new tomes of magic. The expansion will be available individually for a suggested retail price\* of \$14.99/£12.79/€14.99, or will be downloadable at no extra cost for owners of Expansion Pass 2.

Ways of War Features:

The Oathsworn Culture, based on unique warrior codes that provide rewards to those strong enough to adhere to their ethos. Swear the Oath of Righteousness to focus on annihilating evil, the Oath of Strife to wage war only against the strong and worthy, or the Oath of Harmony to try and avoid war whenever possible.

Intrigue Events that threaten your empire, focused on dishonorable crises like betrayals and assassinations.

Two new forms, allowing players to lead empires of strong Simians and lumbering Ogrekin.

Four New Tomes, granting rulers the arts of Discipline, Shades, Calamity, and Prosperity, each adding new units alongside spells of inner strength, outward destruction, and more.



# We Would Play That!

# REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

I am a very methodical person. I follow a pattern a great many days. There is a comfort to doing many of the same things every single day. Simulation video games are really good at bringing this concept to gamers. In fact if you think about games like Animal Crossing or Disney Dreamlight Valley you realize that many of the same things are done again and again. In fact when I play those games I find myself going into patterns. I go to this area and pick up the items there, and then the next area, and next area. Sure I may shake things up from time to time. Maybe I go clockwise

instead of counter clockwise in terms of the areas I go to. Why shake things up a little bit? At times I may get bored with doing the same thing day after day. I may need a break from something.

Isla Sinaloa does something really nice in terms of this by having players go to different islands. There are different kinds of islands you can go to in that game. Fall Guys is great at giving players different modes to play quite often. Fortnite also does this well. How can new games reach this level? I believe they need to start small and slowing grow as time and resources allow.

As I write this I have been playing Ark Forever Ascended for video sponsorships. There are different areas and different animals to run into. There are also different servers players can enjoy in this game. The path to clothing, and houses are the same. What we run

into is different. One time I may run into some aggressive dinosaurs and in another area I may run into a giant snake. Maybe some fish attack me while swimming across a river. Maybe I am safe when I get across the river. I never know what will happen. I do know I am safe inside one of my houses.

Do you prefer the same thing again and again or do you prefer some diversity to your game play? Do you want a combination of both? Do you like to play games from start to finish? Do you like sampling different games? Do you want them in 2D or 3D? Do you like puzzles? Should the puzzles be similar or constantly change? For me it depends on my mood. Some days I like to play the same, and some days I want to play something different. Are you the same way? Do you like survival games or simulation video games?

## Romans 9:1-5

I speak the truth in Christ—I am not lying, my conscience confirms it through the Holy Spirit— 2 I have great sorrow and unceasing anguish in my heart. 3 For I could wish that I myself were cursed and cut off from Christ for the sake of my people, those of my own race, 4 the people of Israel. Theirs is the adoption to sonship; theirs the divine glory, the covenants, the receiving of the law, the temple worship and the promises. 5 Theirs are the patriarchs, and from them is traced the human ancestry of the Messiah, who is God over all, forever praised! Amen.

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

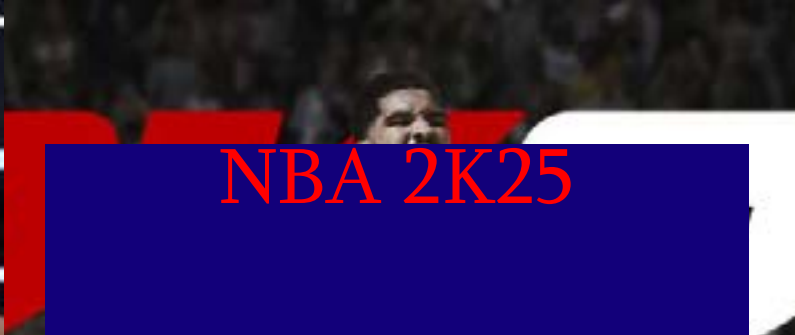
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## NBA 2K25

## Dragon Quest Mon- sters The Dark Prince

SCORE: 80

SCORE: 71

Another year and another NBA 2K basketball game. This year it is NBA 2K25. There are some interesting changes within this sports video game. First and foremost the halftime show is gone. To avoid audio copyrights while live streaming NBA 2K25 I had to turn off every single song one a time. I know it past years there was an easy option to turn off all the music with a few presses of the button. What gives this year? There are a variety of different teams from different eras in NBA 2K25. There is also the WNBA for those that are interested in women's basketball.

NBA 2K25 looks good, and it sounds good. There are plenty of interesting comments from the announcers. The presentation is all about the experience at the courts. So we get a dance cam for example. Although the same dances were performed by different NPC's in game after game. Those can be skipped. The cheerleaders will dance. We will see someone try and make the half court shot and more in NBA 2K25. The controls are easy to



pick up and there are multiple difficulty settings so you can customize this game for your level.

My biggest irritation and complaint against NBA 2K25 is trying to defend. The ball would be on the left side of the court, and my guy would be on the right. I could not tell when my guy moved since we were both off camera. By the time I realized he was running in for an alley-oop it was too late. The guy was past me and slamming the ball. NBA

2K25 needs to do something about this. On harder difficulties the computer abuses this again and again. Free throws are much more challenging this year as well. Cheerleaders have a lack of attire and enticement to lust. There are offensive songs in NBA 2K25 as well.

The feel and the flow of NBA 2K25 is basketball. I love seeing the different courts, and playing the different teams in NBA 2K25. Multiple family members can enjoy NBA 2K25 at the same time. There are also online options in NBA 2K25. You can have your own team, and more in NBA 2K25. There are also seasons within this game. I am not talking about like in the real world. NBA 2K25 has seasons within the seasons if that makes any sense.

I would love to see this game in VR personally. I hope NBA 2K25 comes to the Playstation VR 2 pretty soon. That would fix the camera issues on defense. Offense is all kinds of fun in NBA 2K25. - Paul



Graphics: 79%  
Sound: 74%  
Replay/Extras: 91%  
Gameplay: 79%  
Family Friendly Factor: 75%

I can barely believe this is the first Dragon Quest Monsters video game I am reviewing. I am really happy to review Dragon Quest Monsters The Dark Prince on the Nintendo Switch. I had a lot of fun live streaming Dragon Quest Monsters The Dark Prince on our YouTube channel. If I can ever find the time to go back to Dragon Quest Monsters The Dark Prince I most definitely will.

Dragon Quest Monsters The Dark Prince reminds me a lot the Pokemon video games. There are all kinds of monsters that are in Dragon Quest Monsters The Dark Prince. We can scout them, give them food, and get them to join us. Then we can level up the four in the part, and four back ups. The others stay in a ranch of sorts. Dragon Quest Monsters The Dark Prince also lets us

breed the monsters into new and different monsters.

The main character is half

human and half monster. His mother died and begged him to stay away from his father. Why? His father is the head of the monsters. The king of a sort. The young man ignores that, and the entire quest in Dragon Quest Monsters The Dark Prince is to get strong enough to get revenge on your father. The main character is cursed to not be able to hurt monsters. That is why you need other monsters to fight for you.

The issues families can have

with Dragon Quest Monsters The Dark Prince are magic, violence, evolution, false goddess, and more. The size of the monsters is important. You can have four small monsters, or like one large and two small. Players need to be strategic since the fights are done without a turn based control from the player. I hated how the monsters would not target a single monster one a time.

We start out in Dragon Quest Monsters The Dark Prince going to an area, collecting some monsters, fighting in a coliseum, reaching a certain class, and then going to another area. Eventually we start going to areas without coliseums. We must take out the heavy hitter then. Once you attain a certain respect level in an area it is much easier to capture monsters.

- Paul



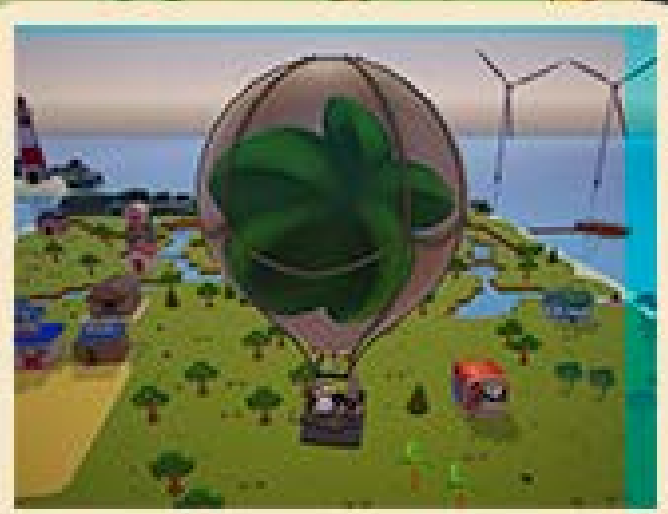
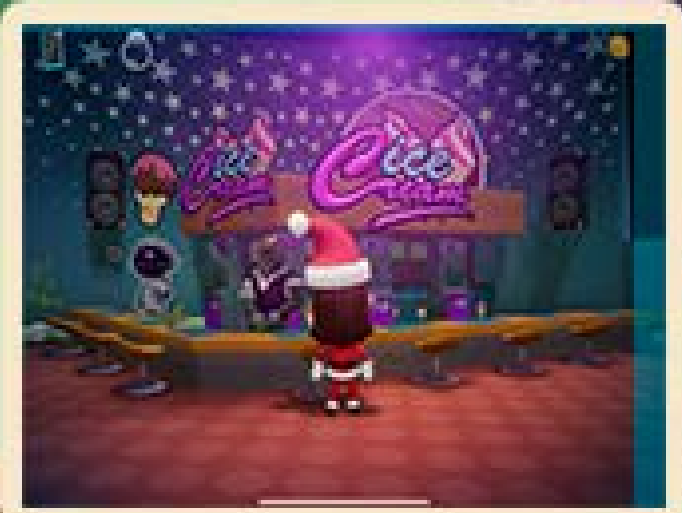
System: Nintendo Switch  
Publisher: Square Enix  
Developer: Tose  
Rating: 'E10+' - TEN and OLDER ONLY {Fantasy Violence, Mild Language}



Graphics: 60%  
Sound: 67%  
Replay/Extras: 84%  
Gameplay: 82%  
Family Friendly Factor: 62%



# Isla Sinaloa



islasinaloa.com

System: Nintendo Switch  
Publisher: Nintendo  
Developer: Intelligent Systems  
Rating: 'E' for Everyone  
{Mild Fantasy Violence, Mild Suggestive Themes}

Paper Mario The Thousand-Year Door

SCORE: 80

I was not sure when I finished playing Paper Mario The Thousand-Year Door on the Nintendo Switch if I would do a review or not. Family Friendly Gaming reviewed Paper Mario The Thousand-Year Door back on the Gamecube. There are some changes made to the Nintendo Switch version. There are also some things that are more controversial in Paper Mario The Thousand-Year Door.

There is debate on a character in Paper Mario The Thousand-Year Door. Are they suffering from the mental illness of gender dysphoria? Why is entertainment constantly pushing that radical far left agenda? There is also some sexual innuendo in Paper Mario The Thousand-Year Door. Generally it is directed at Mario in this paper thin role playing video game. Paper is a big theme in Paper Mario The Thousand-Year Door.

Graphically parts of Paper Ma-

rio The Thousand-Year Door do show their age. There seems to be some graphical improvements but there are also parts that are lacking. There are plenty

of areas where families can get stuck in Paper Mario The Thousand-Year Door. Along the way we earn new partners in Paper Mario The Thousand-Year Door that can help us progress through the areas and unlock secrets.

There are all kinds of side missions and quests that can be performed in Paper Mario The Thousand-Year Door. The turn based battles are good, and fun in my opinion. When we level up we can increase our hit points, flower points, or badge points. Badges can help the player in a plethora of ways. They can give you more hit points, flower points, attack, defense, and more. Partners can be upgrades with shine sprites.

There are some

challenging bosses in Paper Mario The Thousand-Year Door. Once I learned how to combat them I did better the second time I fought them. Flying as a paper airplane can be aggravating at times. Being able to use Yoshi to cross chasms was pretty cool. The bomb guy in Paper Mario The Thousand-Year Door is very helpful. We can also tattle the enemies to see their hit points.

Paper Mario The Thousand-Year Door was improved upon with a few quality of life aspects. For example a pipe was included to make getting back to town faster in certain areas. There is demon possession of Princess Peach near the end of Paper Mario The Thousand-Year Door. We also have some violent content as we jump on enemies, whack them with a hammer and more. Yoshi can suck up the enemies and knock them into the others.

-Paul

Graphics: 80%  
Sound: 85%  
Replay/Extras: 85%  
Gameplay: 80%  
Family Friendly Factor: 70%





# Nuclear Blaze

SCORE: 74

Were you able to catch the live streams I performed of Nuclear Blaze? I really hope so. If you missed them

then you can catch them on YouTube and in the video section of the Family Friendly Gaming website. As time and money present themselves we will work on getting those videos of the live streams on our other video sites. Nuclear Blaze is a 2D side scrolling fire battling video game.

The fire and flames are very good in Nuclear Blaze. If you leave an area alone for too long then the fire will grow. The thing is Nuclear Blaze is also part puzzler. What do I mean by that? I learned that I need to do things in a certain order in Nuclear Blaze. For example I might need to get some sprinklers on before trying to get to a switch that turned off the electricity. In case you wondered electricity and water do not mix.

There are only twenty-three levels in Nuclear Blaze. That means this game gets challenging pretty quickly. There are levels where players must get things done in a certain amount of time. Nuclear Blaze teaches us to be efficient with limited time and resources. I fussed at the TV quite often while playing Nuclear Blaze. In fact my mother was not too happy with me about that. I did eventually beat it. My dad

even helped me with what to do on some levels.

The issues families can have with Nuclear Blaze are violence, bad language, drugs, and more. I love the concept and idea behind Nuclear Blaze. I am so interested in Nuclear Blaze that I am seeing what other games this company made that are in the physical copy format. The package my dad bought came with a keychain so that is pretty cool. There is also a small game manual.

I hope to see more games like Nuclear Blaze in the near future. There are so many different things that can still be done in the 2D format. Nuclear Blaze also shows that physical copy versions of video games work. I learned a lot about fire thanks to Nuclear Blaze. I wonder what other kinds of ideas could be done

like Nuclear Blaze? Maybe a flood video game in the 2D format. What do you think? - Teen Gamer

System: Nintendo Switch/PC/PS4  
Publisher: Deepnight Games  
Developer: Deepnight Games  
Rating: : 'E10+' - TEN and OLDER ONLY {Fantasy Violence, Mild Language, Drug Reference}

Graphics: 70%  
Sound: 70%  
Replay: 70%  
Gameplay: 85%  
Family Friendly Factor: 75%

VIDEO GAME LIES

by Paul Bury

Version 3

BUY IT NOW RIGHT HERE



## Edens Zero #14

SCORE: 66

The story arc continues in Edens Zero #14. We are still on the planet where robots are controlling humans. There are two different groups trying to stop the robots. The sad thing is these two groups are not working together in Edens Zero #14. In fact they are doing quite the opposite. If they worked together they could get it done so much better. That is just my two cents.

There will be spoilers in my review of the Edens Zero #14 manga book. Chapters one hundred and fourteen through one hundred and twenty-two are included in Edens Zero #14. The issues families can have with Edens Zero #14 are violence, lack of attire, enticement to lust, and more. It looks like Shiki may have more than one female admirer



in Edens Zero #14. I may be reading into it a bit too much but I do not think so.

There are different characters in Edens Zero #14 with different ethers. There is one based on glue, and another based on smoke. The Cat Leaper power is



explored in Edens Zero #14. Rebecca learns there are limits to her Cat Leaper power in Edens Zero #14. She tests it and winds up exhausting herself. She cannot keep using it over and over again. It takes a toll at some point.

One of the coolest things in Edens Zero #14 is when the creator of this franchise offers his love and support of using technology for remote work. It is amazing to see that in a manga book. It really resonated with me, and warmed my heart. I hope to see more entertainment support work life balance, and flexible working arrangements. Shiki shows he cares for his friends in Edens Zero #14.

Weisz is on a mission to the satellite to stop the transmission that is making all of the robots crazy. Technically they are trying to reverse the transmission to return the robots back to normal in Edens Zero #14. Unfortunately they run into Dr. Muller and that is going to be a problem. I expect that will get resolved in the next manga book. I hope it does anyway. The story moves forward in Edens Zero #14 with no resolution. - Paul

System: Manga  
Publisher: Viz Media  
Author: Hiro Mashima  
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}

Graphics: 60%  
Writing: 69%  
Replay/Extras: 68%  
Story: 69%  
Family Friendly Factor: 62%

## My Hero Academia Vol 12

SCORE: 69

I am very thankful I had the \$9.99 to purchase a copy of the My Hero Academia Vol 12 manga book. Chapters one hundred through one hundred and eight are included in the My Hero Academia Vol 12 book. At some point I got off with the naming of this franchise and forgot the volume portion. That is being corrected with this review. I have also been correcting them as the reviews go online. My Hero Academia Vol 12 starts with training and then takes us to the Provisional Licensing Exam. Heroes must go through a lot of testing in this fantasy universe.

There will be spoilers in my review of the My Hero Academia Vol 12 manga book. The issues families can have with My Hero Academia Vol 12 are lack of attire, enticement to lust, bad language, violence, blood, and more. There are pages within My Hero Academia Vol 12 devoted to the different characters. I find many of these pages to be very fascinating indeed. The kids are taught to start thinking

about coming up with ultimate moves in My Hero Academia Vol 12.

My Hero Academia Vol 12 starts with some training and quickly goes to the Provisional Licensing Exam. New and interesting characters are introduced in My Hero Academia Vol 12. Different



schools are taking the same exam. A whole lot less students can qualify in My Hero Academia Vol 12. All of Class 1-A qualifies the first round in My Hero Academia Vol 12.

My Hero Academia Vol 12 ends with the start of the second round. The second round will be

going on in the next manga book. Deku decides how he can be different from All Might in My Hero Academia Vol 12. Deku decides to work on his legs. The young lady that makes equipment for heroes provides costume changes for a wide array of characters in My Hero Academia Vol 12. Deku is one of them that gets some nice braces to help him not break his body while using the borrowed power.

I love how the kids all think of ways to improve their skills and powers in My Hero Academia Vol 12. Bakugo has a new impressive scatter shot ability now. We learn a little bit about the characters from the other schools but not as much as I would like to. To be fair a lot of new characters are added in My Hero Academia Vol 12. I love how the teachers are really helping their students improve in My Hero Academia Vol 12. I wish our education system was like My Hero Academia Vol 12. - Paul

System: Manga  
Publisher: Viz Media  
Author: Kohei Horikoshi  
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}

Graphics: 65%  
Writing: 68%  
Replay/Extras: 73%  
Story: 73%  
Family Friendly Factor: 65%





## The Umbrella Academy Season Four



SCORE: 41

I noticed The Umbrella Academy Season Four released recently. I was busy taking care of the Disney+ television shows while we had those free months.

The Umbrella Academy Season Four disappointed me on so many different levels. There are six episodes in The Umbrella Academy Season Four. The shows range from forty-seven minutes to one hour and nine minutes. I watched The Umbrella Academy Season Four in three nights.

There will be spoilers in my review of the The Umbrella Academy Season Four television show. The issues families can have with The Umbrella Academy Season Four are violence, blood, sex outside of marriage, ghosts, possession, lack of attire, enticement to lust, and more. There is a character in The Umbrella Academy Season Four that is suffering from the mental illness of gender dysphoria. The Umbrella Academy Season Four encourages their delusion, and does not try to help this lady.

The Umbrella Academy Sea-



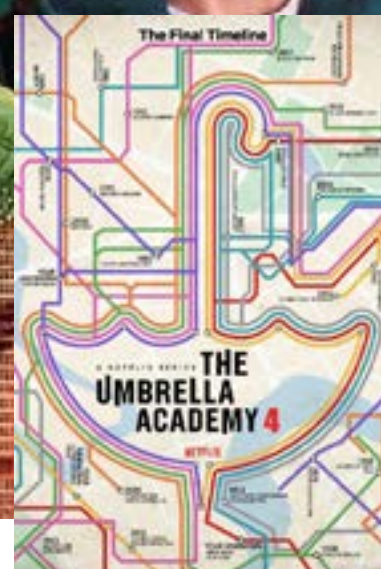
son Four also attacks men, and spreads the climate change lie. There is some humor within The Umbrella Academy Season Four. The scene where the driver will not pull over when other characters feel sick is a great one. The throwing up in that vehicle with a germ phobia character had us rolling in laughter. The Umbrella Academy Season Four feels really rushed.

The characters get their powers thanks to drinking some Marigold. Technically Klaus has it poured into a hole where

he was shot. The powers of the characters change too. Vanya seems to get weaker, while Klaus gets stronger. Klaus can fly in The Umbrella Academy Season Four. Allison is also stronger in The Umbrella Academy Season Four. Allison no longer needs to say: "I heard a rumor." Instead her eyes light up and she can mentally control someone.

Five and Lila go on a quest in a subway station where they check all these different timelines. They wind up falling in love in seven years time where no time passes for everyone else. The issue is Lila is married to Diego. This whole trip with these three characters makes little sense knowing their pasts.

The Umbrella Academy Season Four lets viewers know how Ben died. The odd thing is Ben's ghost never mentions it to Klaus. Why not? I would think Ben would say something. After all there is no way Sir Reginald Hargreeves could not brainwash a ghost. He could brainwash the others. The entire Umbrella Academy must die for all of the timelines to go away, except the main one. That is how The Umbrella Academy Season Four ends.  
- Paul



System: Netflix  
Publisher: Netflix  
Developer: Dark Horse Entertainment  
Rating: 'TV-MA' - This program is specifically designed to be viewed by adults and therefore may be unsuitable for children under 17 {Language, Smoking, Violence}

Video: 38%  
Audio: 45%  
Replay/Extras: 40%  
Functionality: 44%  
Family Friendly Factor: 40%

## Migration

SCORE: 81

When we had a little extra money to spend on products to review I decided to purchase Migration on DVD. This is from Illumination. You know the ones that make Minions. It takes one hour and twenty-two minutes to watch Migration from start to finish. This is an animated movie about a family of mallards. These ducks live in a safe pond and do not need to worry about predators.

There will be spoilers in my review of the Migration movie. The issues families can have are rude humor, violence, and more. I noticed Hollyweird is back to their role reversal tricks in Migration. The dad is scared of everything and wants to keep the family safe by staying in a safe area. The mom wants adventure and keeps encouraging the kids to want the same thing. The dad is constantly made to look bad in Migration. This movie could

be considered part of the war on men.

The dad eventually re-



stantly in peril in Migration as well. There are moments where they enjoy flying through clouds for example. The cook getting all of those ducks from that farm makes little sense to me. He would not need that many birds at once. Plus how will he get more in the future if all of them leave the farm? There is over an hour of bonus features in Migration. The three shorts in Migration are hilarious.

I love how the family stays together in Migration. I love how some characters are listened to. I wish the dad's concerns were listened to. I wish the dad was not treated so badly in Migration. The dad was right about all those dangers. The kids should listen to and obey their father more in Migration. The kids are not good examples of how to properly behave in Migration.  
- Paul



There is plenty of humor within Migration. The family is con-

System: DVD  
Publisher: Universal Studios  
Developer: Illumination Entertainment  
Rating: 'PG' - Parental Guidance Suggested {Action/Peril and Mild Rude Humor}

Video: 76%  
Audio: 85%  
Replay/Extras: 90%  
Functionality: 80%  
Family Friendly Factor: 75%





## Thalamus Collection 1

SCORE: 66

Blaze Entertainment has been releasing more cartridges with less games on them recently. Thalamus Collection 1 is a call back to the past since it has eleven games on this cartridge. The eleven games on Thalamus Collection 1 are Hunter's Moon Remastered, Armalyte Competition Edition, Hawkeye, Snare, Retrograde, Creatures, Summer Camp, Heatseeker, Creatures II Torture Trouble, Winter Camp, and Nobby the Aardvark. There are six platformers, two shooters, and three action games on this cartridge.

The games on the Thalamus Collection 1 come from the Commodore 64 (C64) system. The games look decent for that era. They are definitely retro video games. The controls in some of these games are better than others as well. I struggled with what to do and then how to do it in Thalamus Collection 1. These games are from an era where you need to figure it out or just fail again and again. There are certainly aspects to some games in Thalamus Collection 1 that are not

intuitive. Snare has some puzzle elements but I still struggled with what to do in this game. The same goes for Winter Camp in terms of figuring out what to do. Summer Camp was much better and more fun in my opinion. I am not a fan of either of the Creatures video games on Thalamus Collection 1. The second one is much worse in terms of how

to progress in my humble opinion. The two shooters are decent if you are into blowing everything away.

The strangest game in Thalamus Collection 1 is Heatseeker. We play the weirdest creature and we are doing the strangest things. We are a leg with a ball on top collecting energy. I think we are trying to save some planet in Heatseeker. The whole lame environmental theme went right over my head when I live streamed Thalamus Collection 1 on our Twitch channel. We are making videos for our video channels of each of the games.

Hawkeye on Thalamus Collection 1 was totally forgettable and has nothing to do with the Marvel hero. Nobby the Aardvark is a stand out title for me on Thalamus Collection 1. It took me a minute to figure out how to get ammo in Nobby the Aardvark. Once I did I was off to the races. Nobby the Aardvark is challenging but I had fun with it. I like being able to play these C64 video games on the Evercade. More please. - Paul

System: Evercade  
Publisher: Blaze Entertainment  
Developer: Thalamus  
Rating: 'NR' - Not Rated

Graphics: 60%  
Sound: 70%  
Replay/Extras: 85%  
Gameplay: 55%  
Family Friendly Factor: 60%

## Legacy of Kain Collection

SCORE: 58

Legacy of Kain Collection is another Giga cartridge on the Evercade family of systems. Legacy of Kain Collection contains two games within it. The two games on the Legacy of Kain Collection cartridge are Blood Omen Legacy of Kain, and Legacy of Kain Soul Reaver. I live streamed these games on our Twitch channel. The videos for each game are being included on our video channels as time and financial resources allow. I remember these original Playstation video games from back in the day and honestly it was not positive.

The issues families will have with Legacy of Kain Collection are blood, gore, lack of attire, enticement to lust, false gods, bad language, and more. Players wind up playing some form of a vampire in Legacy of Kain Collection. The way to keep your health is to suck

the blood from other characters in the first game. In the second game players are sucking the souls out of what they are fighting. There

is some political intrigue in terms of the story telling in Legacy of Kain Collection.

The visuals are dark in both games, especially the cut scenes. I personally preferred the look of the first game. It is an angled overhead view where we see our character. The second game on Legacy of Kain Collection is a 3D platformer with some interesting skills for the players to use. I did run into some frustration

with the controls in Legacy of Kain Collection. I hated swapping between realms in the same area in

the second game.

The environment and music works to be creepy and annoying. I can see Legacy of Kain Collection fitting quite nicely under the horror theme. I am not sure what brought this franchise back. Evercade is not the only one to get a Legacy of Kain Collection collection. Other systems are as well. As far as I know Legacy of Kain Collection is the only physical copy version so that is nice. The others also may have been remastered where Legacy of Kain Collection emulates the original Playstation video games.

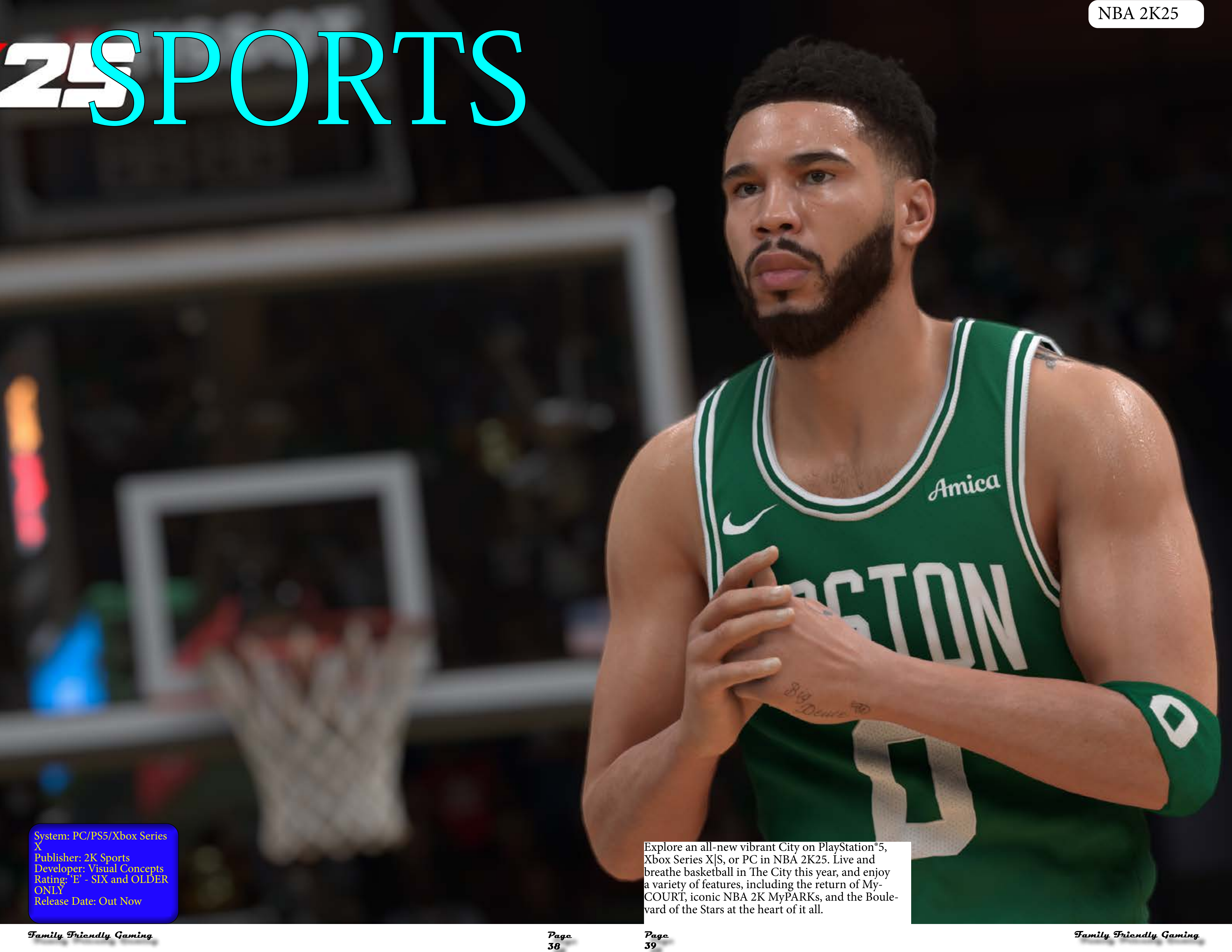
Legacy of Kain Collection is not my kind of thing. I can be open and honest about that. I am not into playing evil characters. This is one of those early games that started gamers on the path of darkness. - Paul

System: Evercade/Playstation  
Publisher: Blaze Entertainment  
Developer: Crystal Dynamics  
Rating: 'NR' - Not Rated

Graphics: 50%  
Sound: 65%  
Replay/Extras: 60%  
Gameplay: 65%  
Family Friendly Factor: 50%



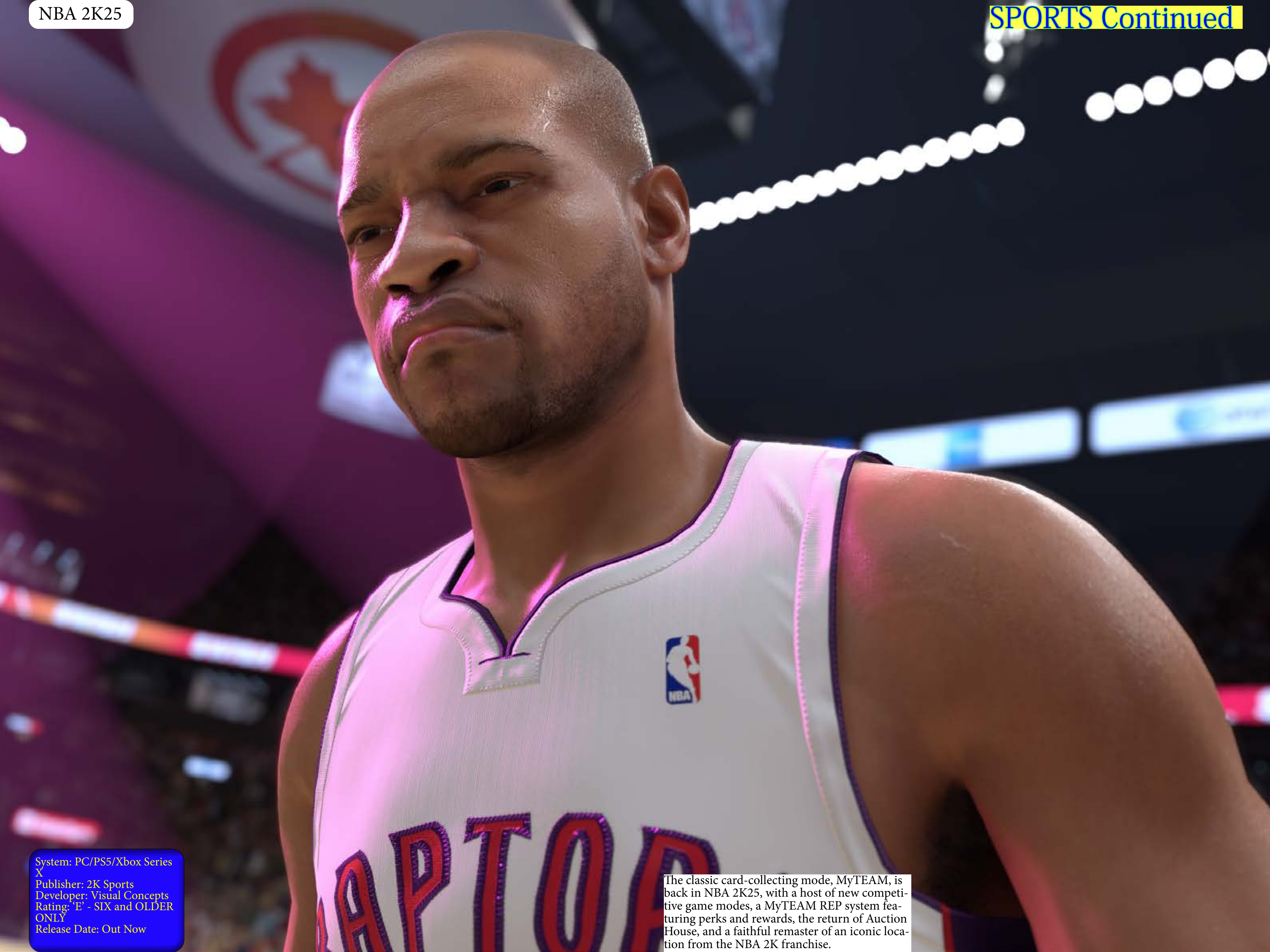
# 2K SPORTS



System: PC/PS5/Xbox Series X  
Publisher: 2K Sports  
Developer: Visual Concepts  
Rating: 'E' - SIX and OLDER ONLY  
Release Date: Out Now

Explore an all-new vibrant City on PlayStation®5, Xbox Series X|S, or PC in NBA 2K25. Live and breathe basketball in The City this year, and enjoy a variety of features, including the return of My-COURT, iconic NBA 2K MyPARKs, and the Boulevard of the Stars at the heart of it all.





System: PC/PS5/Xbox Series X  
Publisher: 2K Sports  
Developer: Visual Concepts  
Rating: 'E' - SIX and OLDER ONLY  
Release Date: Out Now

The classic card-collecting mode, MyTEAM, is back in NBA 2K25, with a host of new competitive game modes, a MyTEAM REP system featuring perks and rewards, the return of Auction House, and a faithful remaster of an iconic location from the NBA 2K franchise.



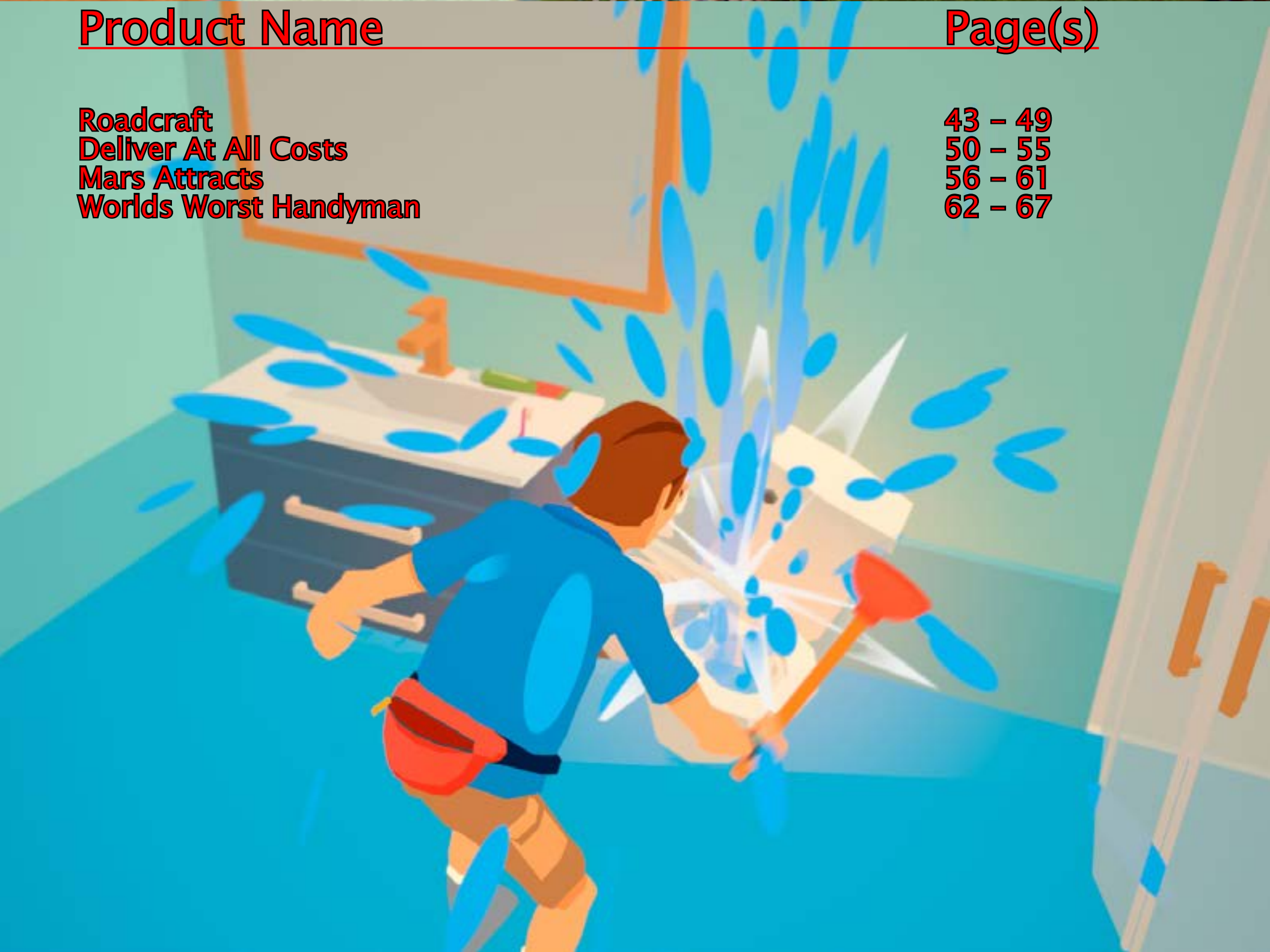


# DEVELOPING

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# GAMES







System: PC/PS5/Xbox Series X  
Publisher: Focus Entertainment  
Developer: Saber Interactive  
Rating: 'RP' for Rating Pending  
Release Date: 2025

You run a disaster recovery company, specialized in restoring sites devastated by natural disasters. Many tasks await you to restart the local industry: clearing debris, replacing faulty equipment, rebuilding roads and bridges damaged by weather, and much more! With your vehicles, choose carefully your itinerary through abandoned factories, submerged dams, or out-of-service solar fields.





System: PC/PS5/Xbox Series X  
 Publisher: Focus Entertainment  
 Developer: Saber Interactive  
 Rating: 'RP' for Rating Pending  
 Release Date: 2025



As the operations manager, guide your transport trucks by plotting their routes on the map and ensure no obstacles block their way! Experience a new generation of advanced simulation developed by the creators of MudRunner and SnowRunner.





System: PC/PS5/Xbox Series X  
Publisher: Focus Entertainment  
Developer: Saber Interactive  
Rating: 'RP' for Rating Pending  
Release Date: 2025



Rebuild devastated areas alone or in co-op up to 4 players in an advanced physics simulation. Operate over 40 vehicles, from bulldozers to construction cranes. Intervene in various regions around the world across 8 maps, each 4 km<sup>2</sup> in size.





System: PC/PS5/Xbox Series X  
Publisher: Konami  
Developer: Studio Far Out Games  
Rating: 'RP' for Rating Pending  
Release Date: TBA

Plow through the city across highly destructible environments wreaking havoc in a wide variety of vehicles. Take on bizarre deliveries and missions each with its own unique play style and mechanic. From delivering a giant flailing Marlin, to the disposal of an atomic bomb teetering on the edge of explosion, always expect the unexpected!





System: PC/PS5/Xbox Series X  
Publisher: Konami  
Developer: Studio Far Out Games  
Rating: 'RP' for Rating Pending  
Release Date: TBA

Explore an intricately designed world with large semi-open environments both on foot and in your vehicle. Be careful not to upset the citizens though - they will respond to your actions in the most unpredictable of ways.





System: PC/PS5/Xbox Series X  
Publisher: Konami  
Developer: Studio Far Out Games  
Rating: "RP" for Rating Pending  
Release Date: TBA

Amidst the chaos and destruction, embark on a story of mystery and intrigue divided into three acts, with a cast of distinct and memorable characters. Witness Winston's journey as he spirals downward into the depths of insanity.





System: Personal Computer  
Publisher: Outlier  
Developer: Outlier  
Rating: 'RP' - Rating Pending  
Release Date: 2025

Build rides, hire and train staff, manage guest needs, and most importantly - abduct humans to serve as the star attractions! Craft the perfect park to appeal to your Martian guests, but don't forget to keep your humans' needs met too - the hideous enclosed-brained Earthlings can be prone to escape!





System: Personal Computer  
 Publisher: Outlier  
 Developer: Outlier  
 Rating: 'RP' - Rating Pending  
 Release Date: 2025



Choose your team - You'll need researchers to monitor your humans, janitors to maintain their habitats, and security to zap them when they break loose. Study those strange enclosed-brained creatures to unlock exciting new ways to amaze your guests, but remember: some humans don't like it when you probe them.





System: Personal Computer  
 Publisher: Outlier  
 Developer: Outlier  
 Rating: "RP" - Rating Pending  
 Release Date: 2025



DON'T BE INTIMIDATED BY A HUMAN'S SIZE. REMEMBER, IT'S MORE SCARED OF YOU THAN YOU ARE OF IT.

Control your captives - Humans are unruly creatures, and even the most secure park may have to deal with an escape or two . Ensure you don't go bankrupt before the profits start rolling in.





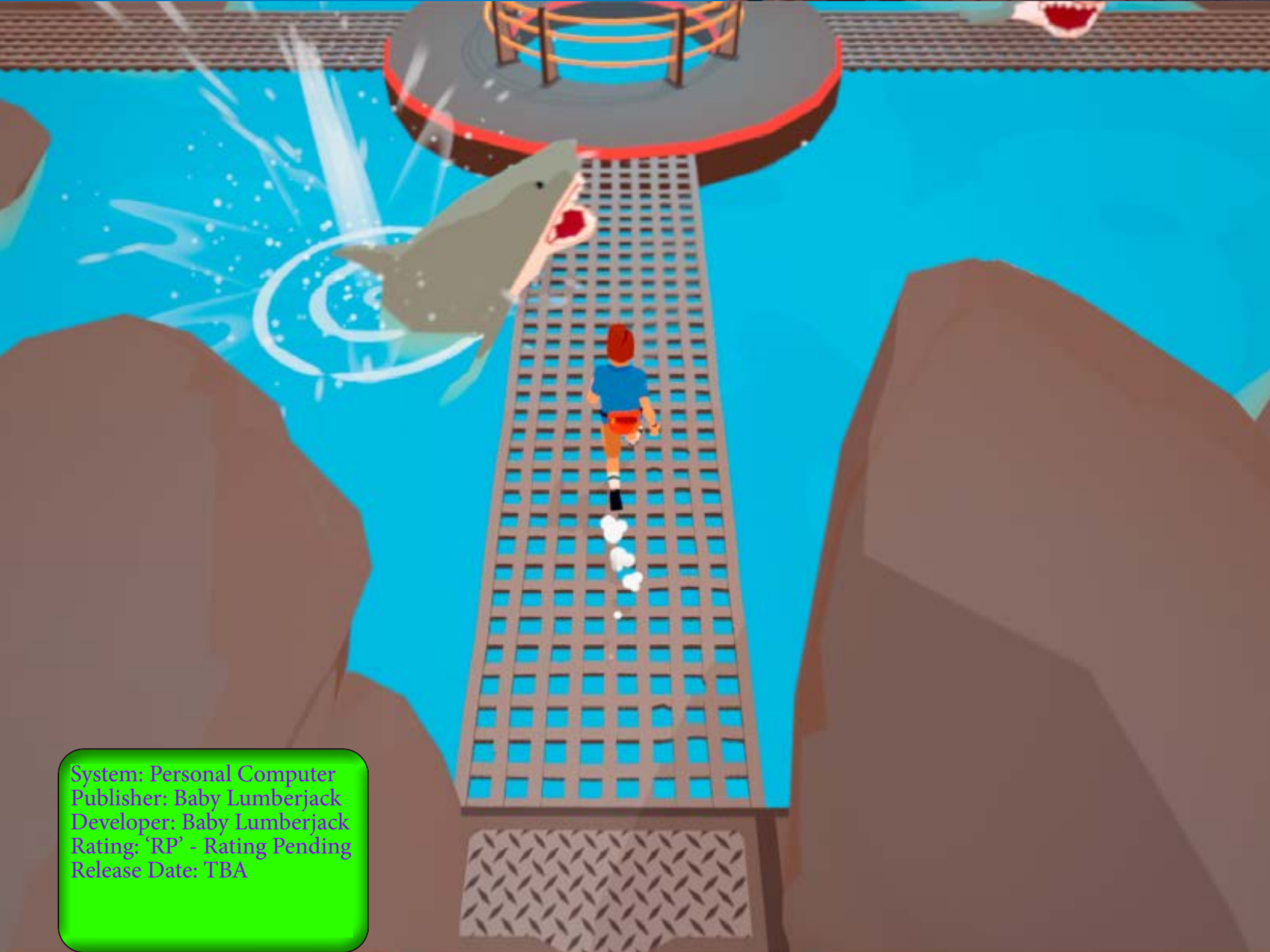
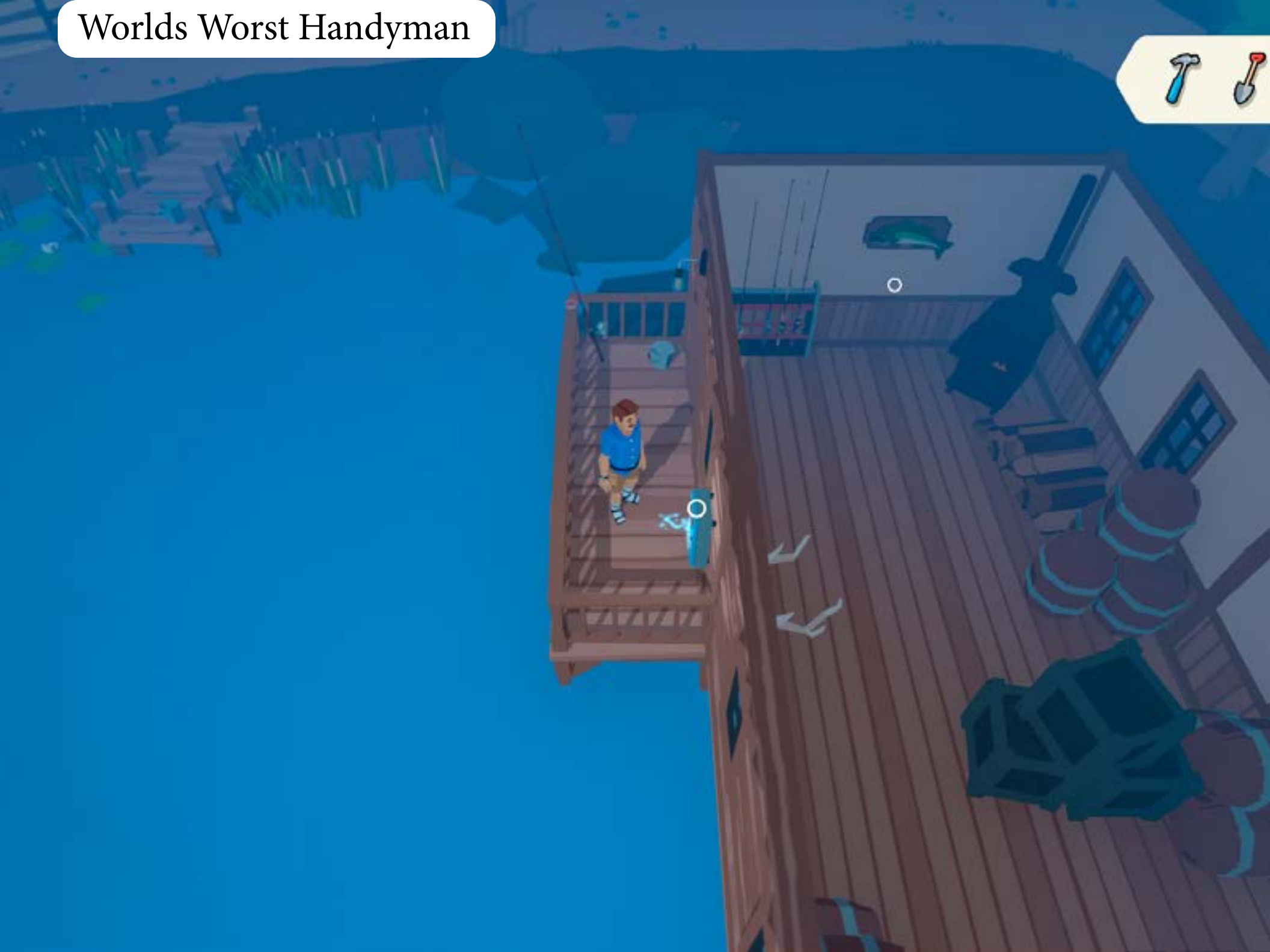
System: Personal Computer  
Publisher: Baby Lumberjack  
Developer: Baby Lumberjack  
Rating: "RP" - Rating Pending  
Release Date: TBA

World's Worst Handyman plunges you into a world of comedy and stealth. Play as Doug, a disastrously unskilled handyman with a heart of gold. Embark on a heartwarming mission to save his beloved animal shelter from bankruptcy. As you navigate through chaotic job sites, brace yourself—anything that can go wrong will go spectacularly wrong!









System: Personal Computer  
Publisher: Baby Lumberjack  
Developer: Baby Lumberjack  
Rating: "RP" - Rating Pending  
Release Date: TBA

Being sneaky is more than a skill—it's an art. Dodge angry residents, from gamer grandmas to laser-wielding cats. Keep your cool, blend in, and if you break something—just act casual, whistle a tune, and maybe no one will notice. Every job completed, no matter how chaotic, earns you cash to save the local animal shelter.





# NOW

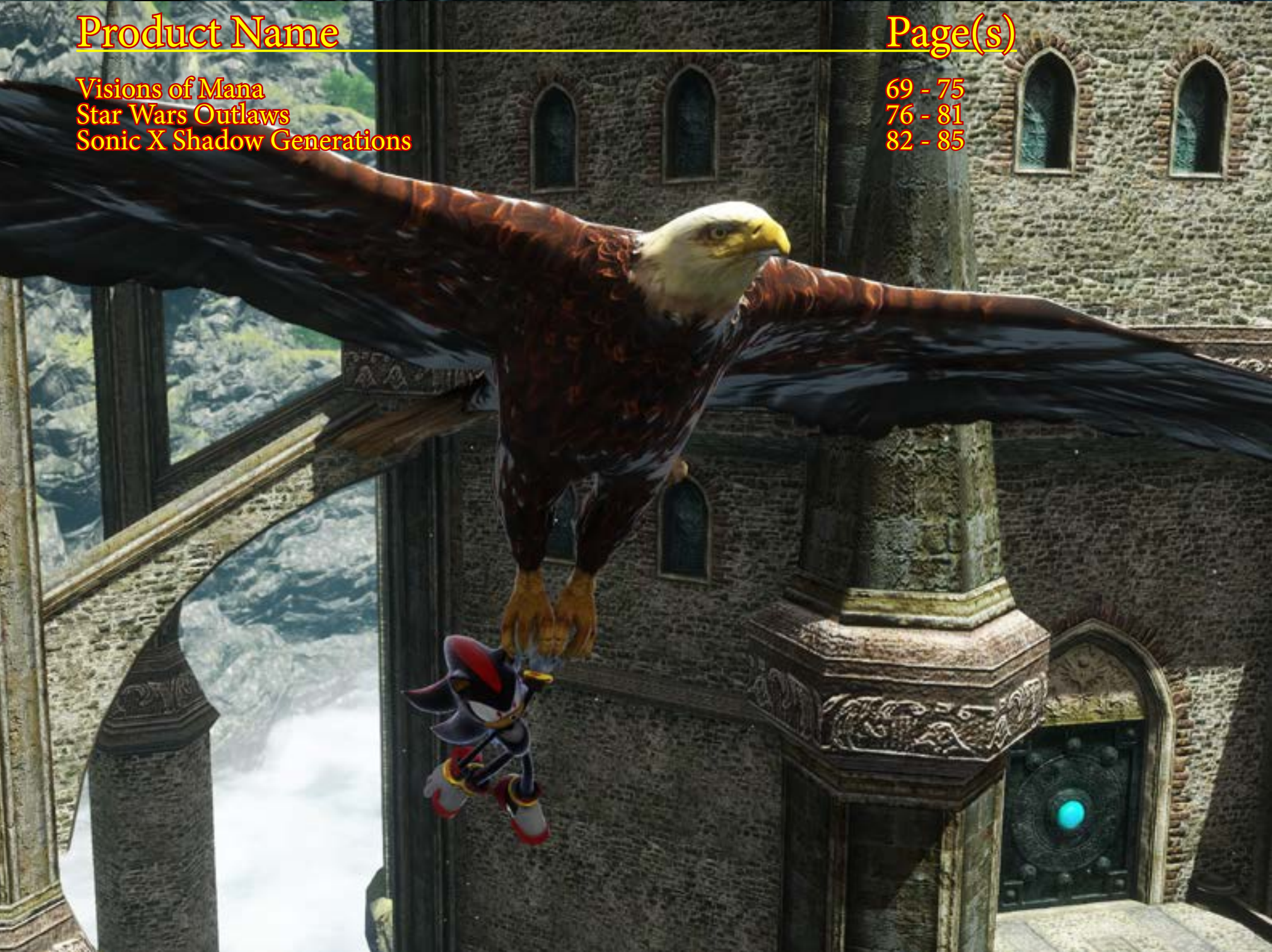
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Visions of Mana  
Star Wars Outlaws  
Sonic X Shadow Generations

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# PLAYING





System: PC/PS4/PS5/Xbox Series X  
Publisher: Square Enix  
Developer: Square Enix  
Rating: "T" - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Suggestive Themes)  
Release Date: Out Now

Visions of Mana is a brand-new story and mainline entry to the Mana series and follows the journey of Val, a newly appointed soul guard who is tasked with accompanying his childhood friend Hinna, a chosen alm, to the Tree of Mana. This game introduces new characters Palamena and Julei, who Val and Hinna befriend on their journey through the vast world to reach the Tree of Mana.





System: PC/PS4/PS5/Xbox Series X  
 Publisher: Square Enix  
 Developer: Square Enix  
 Rating: "T" - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Suggestive Themes)  
 Release Date: Out Now

In Visions of Mana, players will be able to build their own three-person dream team while in battle, switching between the five playable characters, Val, Careena, Morley, Palamena, and Julei, with supporting companions Ram-coh, Aesh and Hinna assisting from the side.



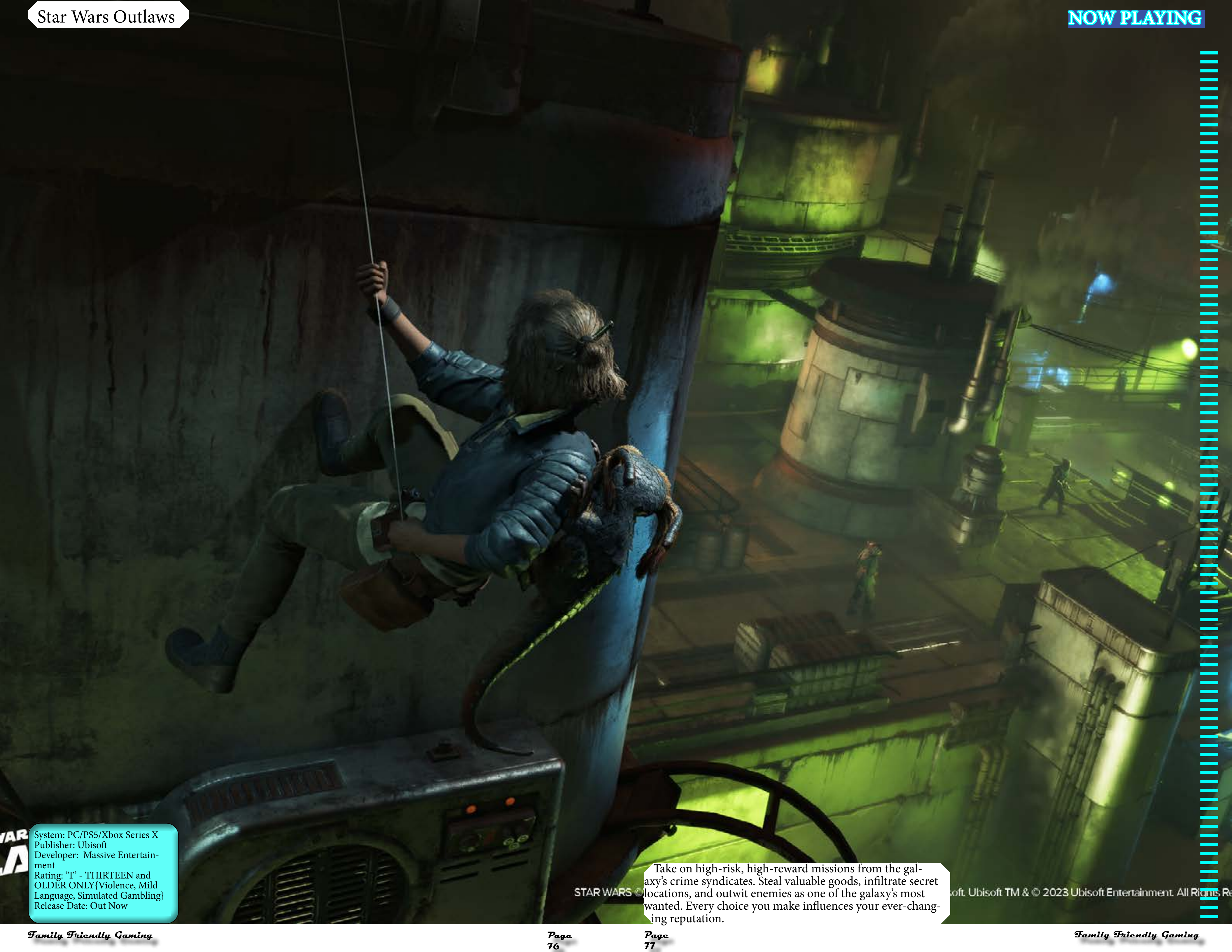


System: PC/PS4/PS5/Xbox Series X  
Publisher: Square Enix  
Developer: Square Enix  
Rating: "T" - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Suggestive Themes)  
Release Date: Out Now



Players can use the Elemental Vessels to change classes and gain new abilities during battles. With each character possessing their own specific class for each Elemental Vessel, players can customize their team lineup to enjoy a flexible, fast-paced fighting style.





System: PC/PS5/Xbox Series X  
Publisher: Ubisoft  
Developer: Massive Entertainment  
Rating: "T" - THIRTEEN and  
OLDER ONLY [Violence, Mild  
Language, Simulated Gambling]  
Release Date: Out Now

Take on high-risk, high-reward missions from the galaxy's crime syndicates. Steal valuable goods, infiltrate secret locations, and outwit enemies as one of the galaxy's most wanted. Every choice you make influences your ever-changing reputation.

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System: PC/PS5/Xbox Series X  
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Publisher: Ubisoft  
Developer: Massive Entertainment  
Rating: "T" - THIRTEEN and OLDER ONLY [Violence, Mild Language, Simulated Gambling]  
Release Date: Out Now

Make choices which impact your ever-changing reputation with menacing syndicates. Decide who to align with, at least temporarily and play the syndicates against each other for your benefit – or a stack of credits.





System: Nintendo Switch/PC/  
PS4/PS5/Xbox One/Xbox Series  
X  
Publisher: Sega  
Developer: Sonic Team  
Rating: 'E10+' - TEN and OLDER  
ONLY {Fantasy Violence}  
Release Date: Out Now

In this new standalone campaign, Shadow's nemesis, Black Doom, has reemerged and threatens to take over the world once again. Shadow must journey into his past, confront his painful memories, and unlock new dark powers to save the world.





System: Nintendo Switch/PC/  
PS4/PS5/Xbox One/Xbox Series  
X  
Publisher: Sega  
Developer: Sonic Team  
Rating: 'E10+' - TEN and OLDER  
ONLY {Fantasy Violence}  
Release Date: Out Now

Harness Shadow's new Doom Powers to battle hordes of enemies and tackle platforming challenges like never before. Surf on water, fly over obstacles, and stop time with the return of Chaos Control!



# Last Minute

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Triangle Strategy  
Neva  
Run From Mummies  
Goat Simulator Pinball

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# Tidbits







System: Meta Quest 2/Meta Quest 3  
 Publisher: Square Enix  
 Developer: Frima  
 Rating: "T" - THIRTEEN and OLDER ONLY (Blood, Fantasy Violence, Language, Mild Suggestive Themes, Use of Alcohol)  
 Release Date: OUT NOW

TRIANGLE STRATEGY on Meta Quest 2 and 3 brings Norzelia to life like never before! You'll get a better view of the battlefield with 360-degree movement that lets you see the conflict how you want. Controlling characters is a snap and incredibly immersive thanks to intuitive VR controls that let you place characters, take actions and define battle strategies with ease.





System: Meta Quest 2/Meta Quest 3  
Publisher: Square Enix  
Developer: Frima  
Rating: "T" - THIRTEEN and OLDER ONLY (Blood, Fantasy Violence, Language, Mild Suggestive Themes, Use of Alcohol)  
Release Date: OUT NOW

Yes, the fate of Serenoa and his allies is now in your hands (well, in a pair of controllers technically, but you take our point). The game also supports Meta Quest's Passthrough feature on Meta Quest 3 which lets you mesh the game's environments with real-world surroundings. It's fun, engaging and... well, just really cool.





System: Meta Quest 2/Meta Quest 3  
Publisher: Square Enix  
Developer: Frima  
Rating: "T" - THIRTEEN and OLDER ONLY (Blood, Fantasy Violence, Language, Mild Suggestive Themes, Use of Alcohol)  
Release Date: OUT NOW



Over the course of this sprawling saga, you'll engage in strategic turn-based battles, from small-scale skirmishes to epic encounters where the fate of nations lies in the balance. Each scenario will test you tactically, as you use your units, weapons, and the environment itself to achieve victory. You'll also have to make many difficult decisions, and your choices can change the path of the story and even the fate of characters.





System: Nintendo Switch/PC/  
PS5/Xbox Series X  
Publisher: Devolver Digital  
Developer: Nomada Studio  
Rating: 'E10+' - TEN and  
OLDER ONLY [Fantasy Vio-  
lence]  
Release Date: Out Now

Neva chronicles the story of Alba, a young woman bound to a curious wolf cub following a traumatic encounter with dark forces. Together they embark on a perilous journey through a once-beautiful world as it slowly decays around them.





System: Nintendo Switch/PC/  
PS5/Xbox Series X  
Publisher: Devolver Digital  
Developer: Nomada Studio  
Rating: 'E10+' - TEN and  
OLDER ONLY [Fantasy Violence]  
Release Date: Out Now

An emotionally-charged action adventure from the visionary team behind the critically acclaimed GRIS. As the cursed world threatens to overwhelm them, Alba and her courageous companion will do whatever it takes to survive and make a new home, together.



System: Nintendo Switch/PC/  
PS5/Xbox Series X  
Publisher: Devolver Digital  
Developer: Nomada Studio  
Rating: 'E10+' - TEN and  
OLDER ONLY [Fantasy Vio-  
lence]  
Release Date: Out Now

Over time, their relationship will change as they learn to work together, helping one another to brave increasingly dangerous situations. The wolf will grow from a rebellious cub to an imposing adult seeking to forge her own identity, testing Alba's love and their commitment to one another.

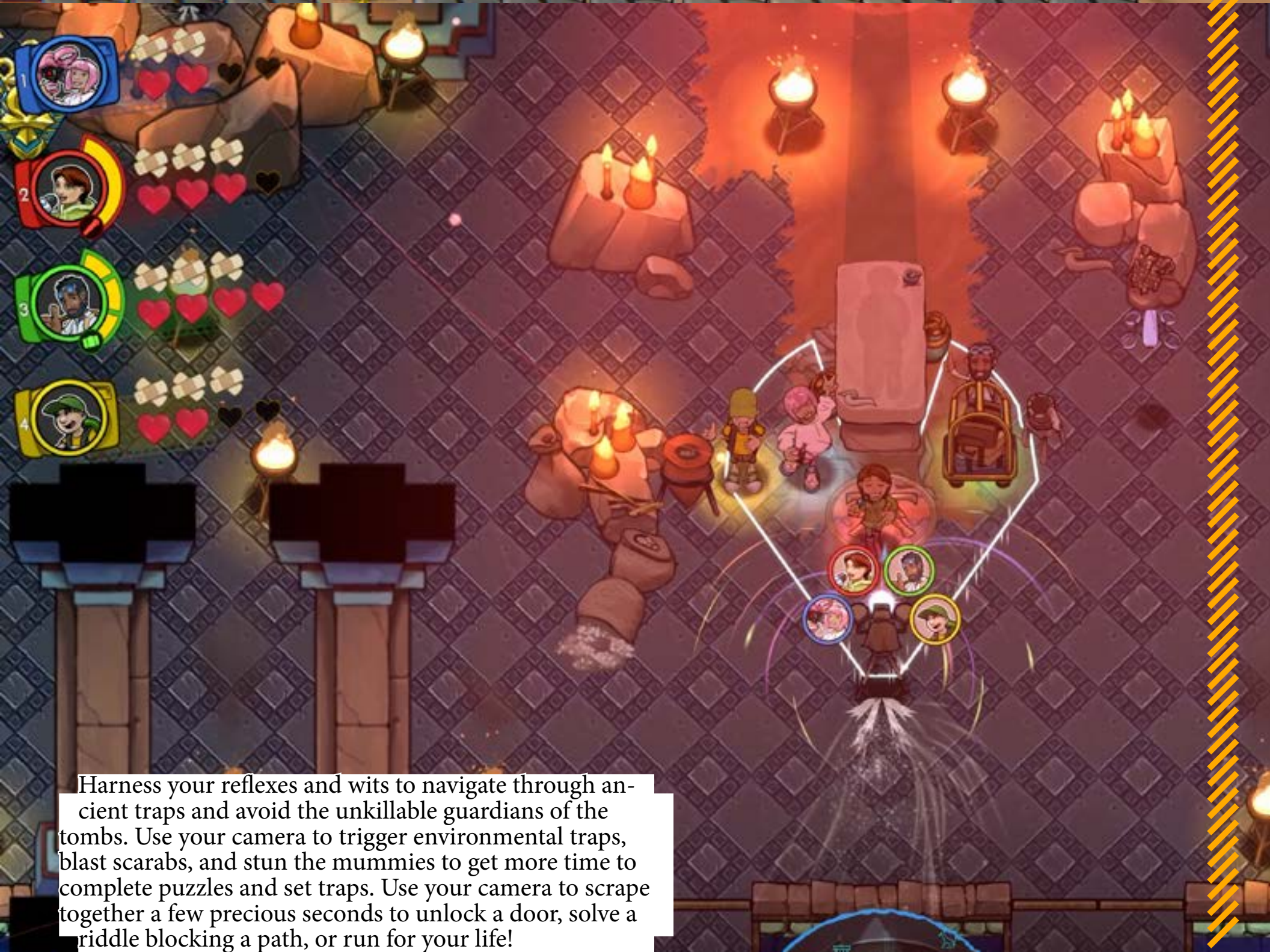
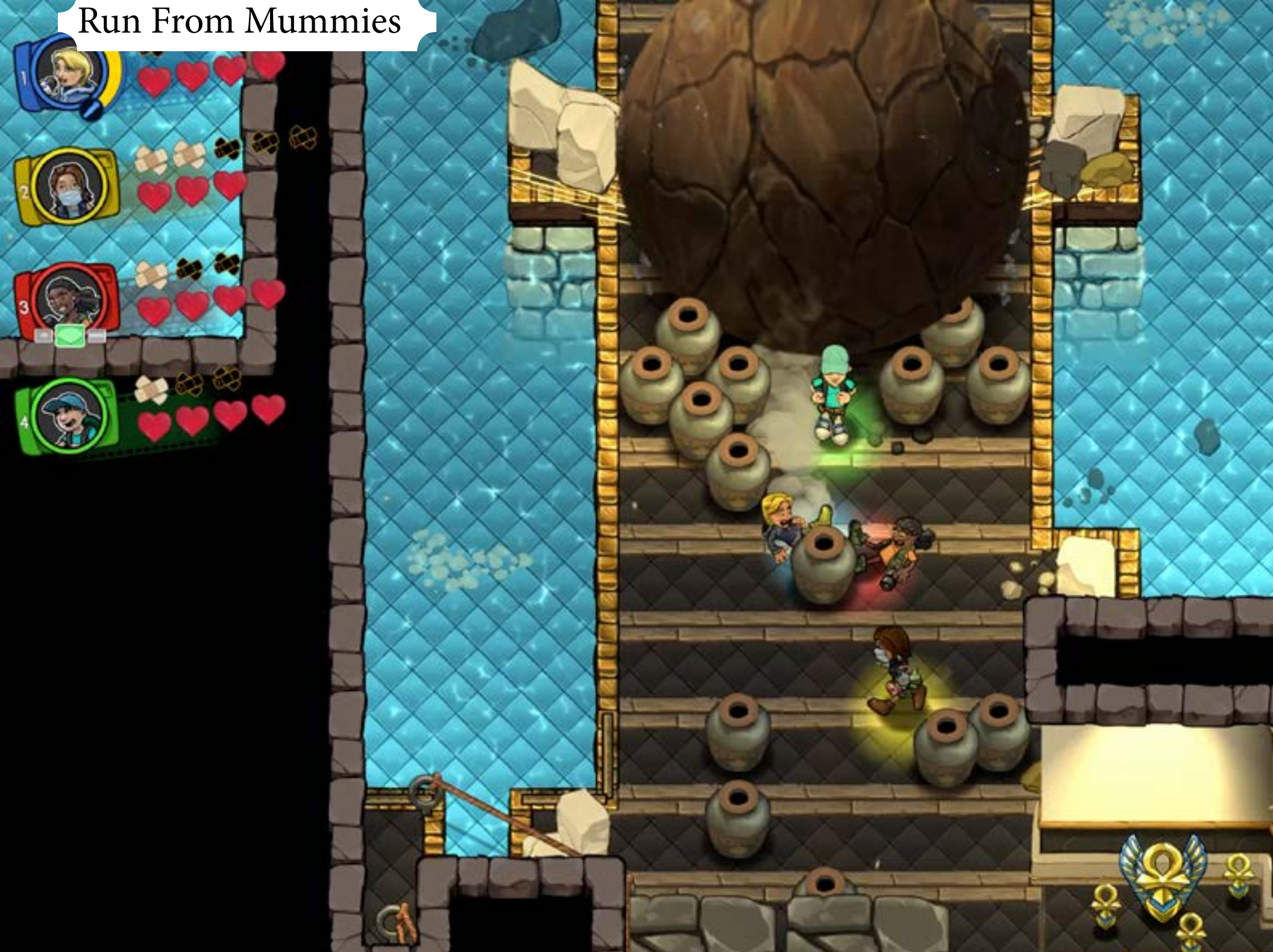




System: PC/PS5  
Publisher: Lost Turnip  
Developer: Lost Turnip  
Rating: 'RP' - Rating Pending  
Release Date: November 5, 2024

When your tour bus crashes into a pyramid, and you find yourself surrounded by mummies with nothing but your trusty camera, what will you do? In Run From Mummies you'll tour pyramids filled with deadly traps, malicious monsters, and mummies intent on ending your vacation - and your life - in this 2D action-packed dungeon crawler!

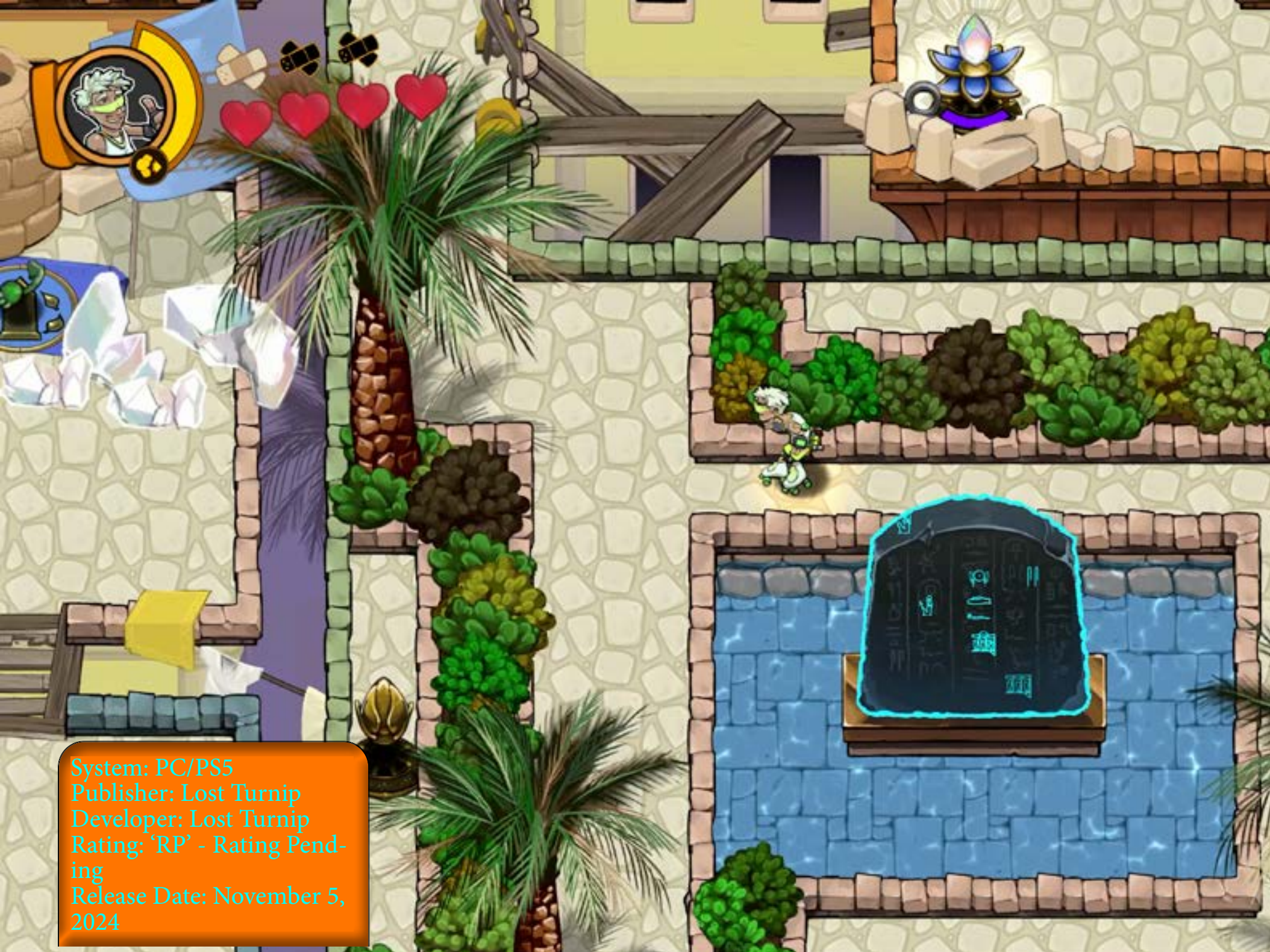
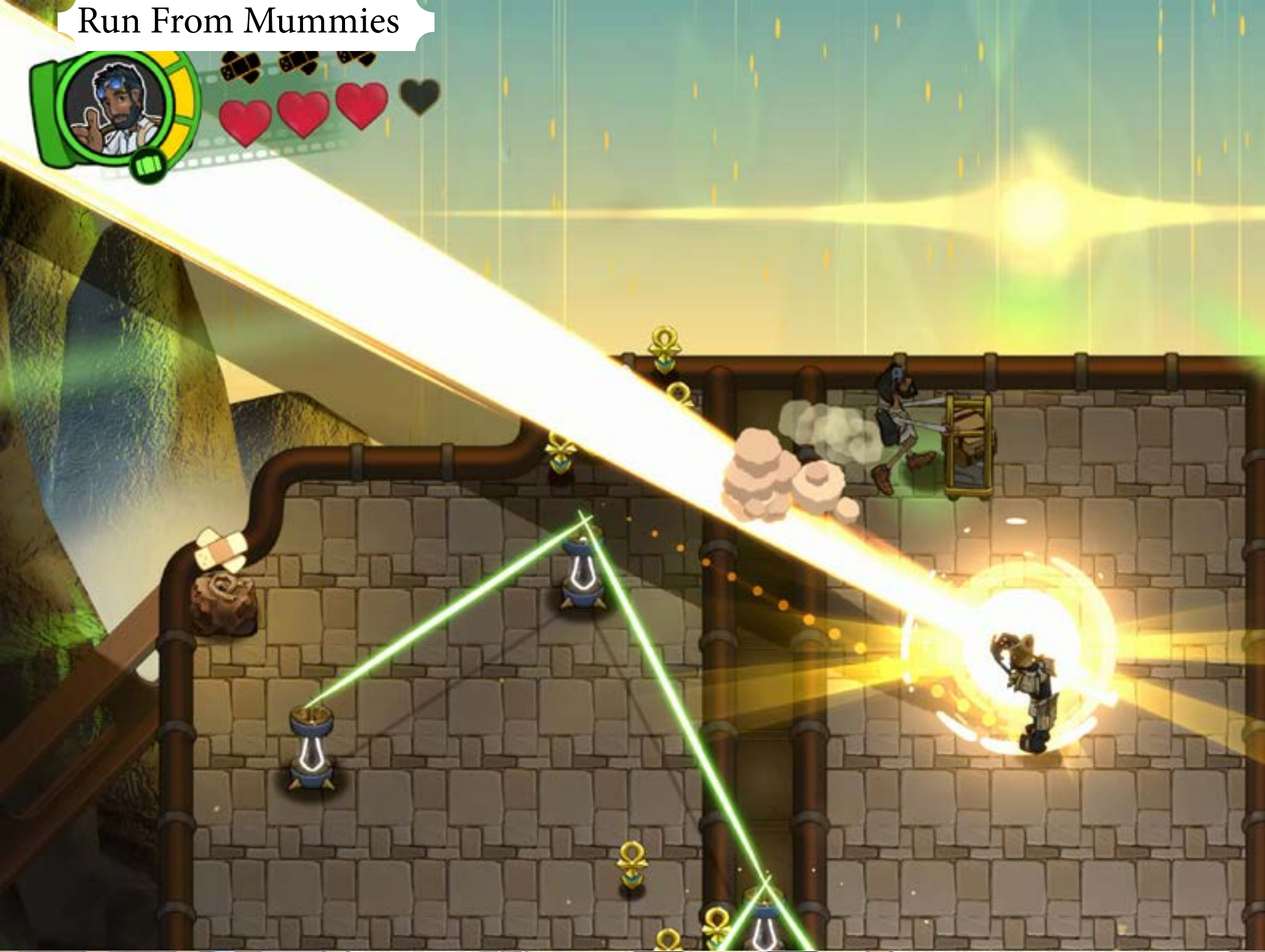




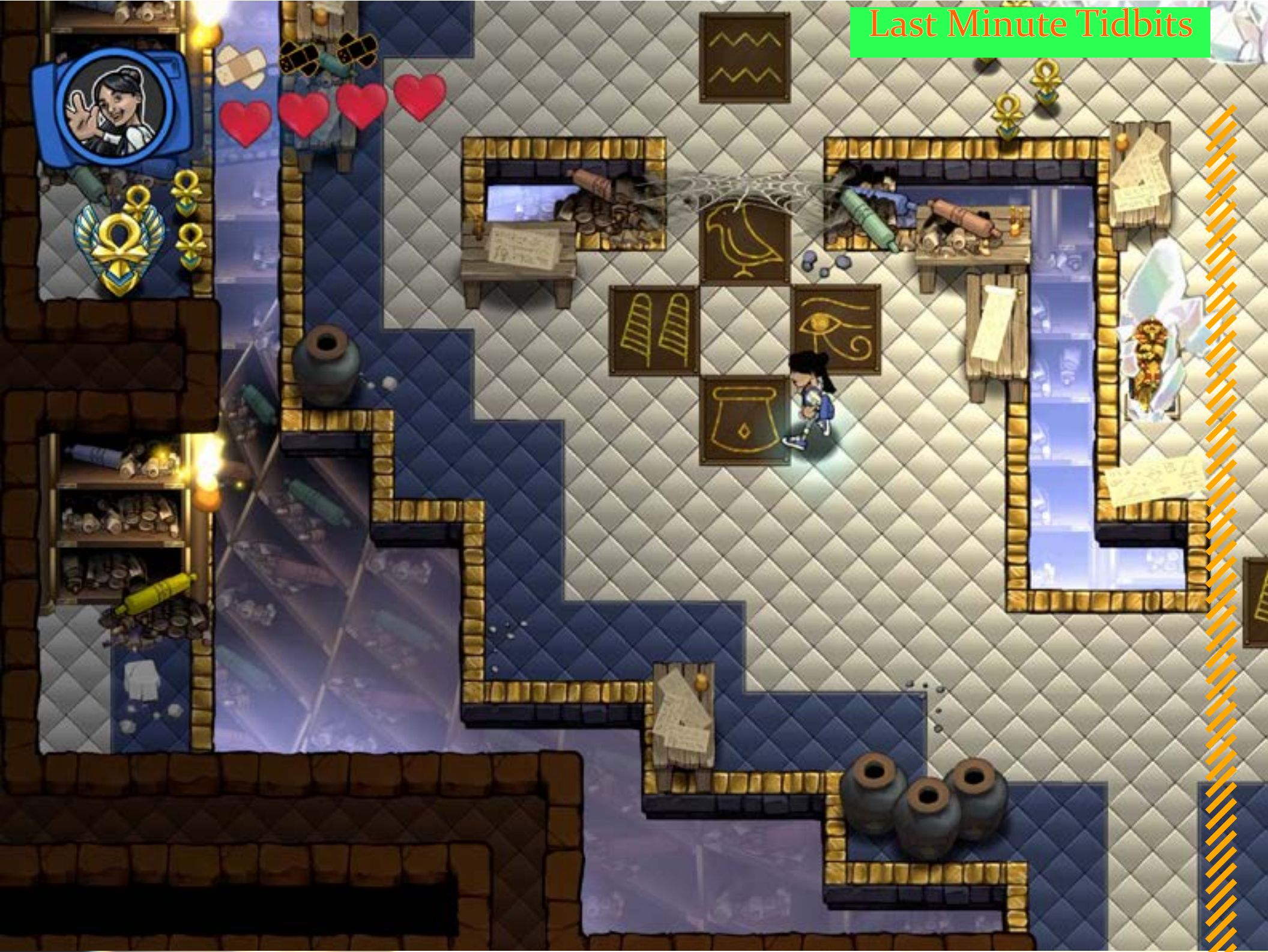
System: PC/PS5  
 Publisher: Lost Turnip  
 Developer: Lost Turnip  
 Rating: 'RP' - Rating Pending  
 Release Date: November 5, 2024

Harness your reflexes and wits to navigate through ancient traps and avoid the unkillable guardians of the tombs. Use your camera to trigger environmental traps, blast scarabs, and stun the mummies to get more time to complete puzzles and set traps. Use your camera to scrape together a few precious seconds to unlock a door, solve a riddle blocking a path, or run for your life!





System: PC/PS5  
 Publisher: Lost Turnip  
 Developer: Lost Turnip  
 Rating: 'RP' - Rating Pending  
 Release Date: November 5, 2024



Thrilling Camera Action: Fast-paced gameplay with satisfying movement and combat mechanics. Use your camera's flash to stun mummies, activate traps, and solve puzzles. \* Diverse Environments: Tour across seven distinctive regions, each featuring new enemies, traps, and intense boss battles. \* Unique Tourists: Choose from a roster of outrageous travelers with special abilities, each offering different playstyles.





System: Nintendo Switch/PC/  
PS4/PS5/Xbox One/Xbox Series  
X  
Publisher: Zen Studios  
Developer: Zen Studios  
Rating: "T" - THIRTEEN and  
OLDER ONLY (Blood, Violence)  
Release Date: Out Now

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'Pinball FX' is

Get ready to experience the wildest pin-baaa-ll  
game, inspired by the absurdity of Goat Simulator  
3! From headbutting bumpers to launching yourself  
through loops, every move you make will leave a trail  
of chaos behind.

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System: Nintendo Switch/PC/  
PS4/PS5/Xbox One/Xbox Series  
X  
Publisher: Zen Studios  
Developer: Zen Studios  
Rating: "T" - THIRTEEN and  
OLDER ONLY (Blood, Violence)  
Release Date: Out Now

Guide Pilgor to The Big Red Button and start a nuclear  
apocalypse. Overcome the alien invasion by hitting  
little UFOs. Attend Farmer's Got Talent and impress all  
the judges with spectacular shots. Take the Farmer's tractor  
and launch it over the mini playfield jump ramp.

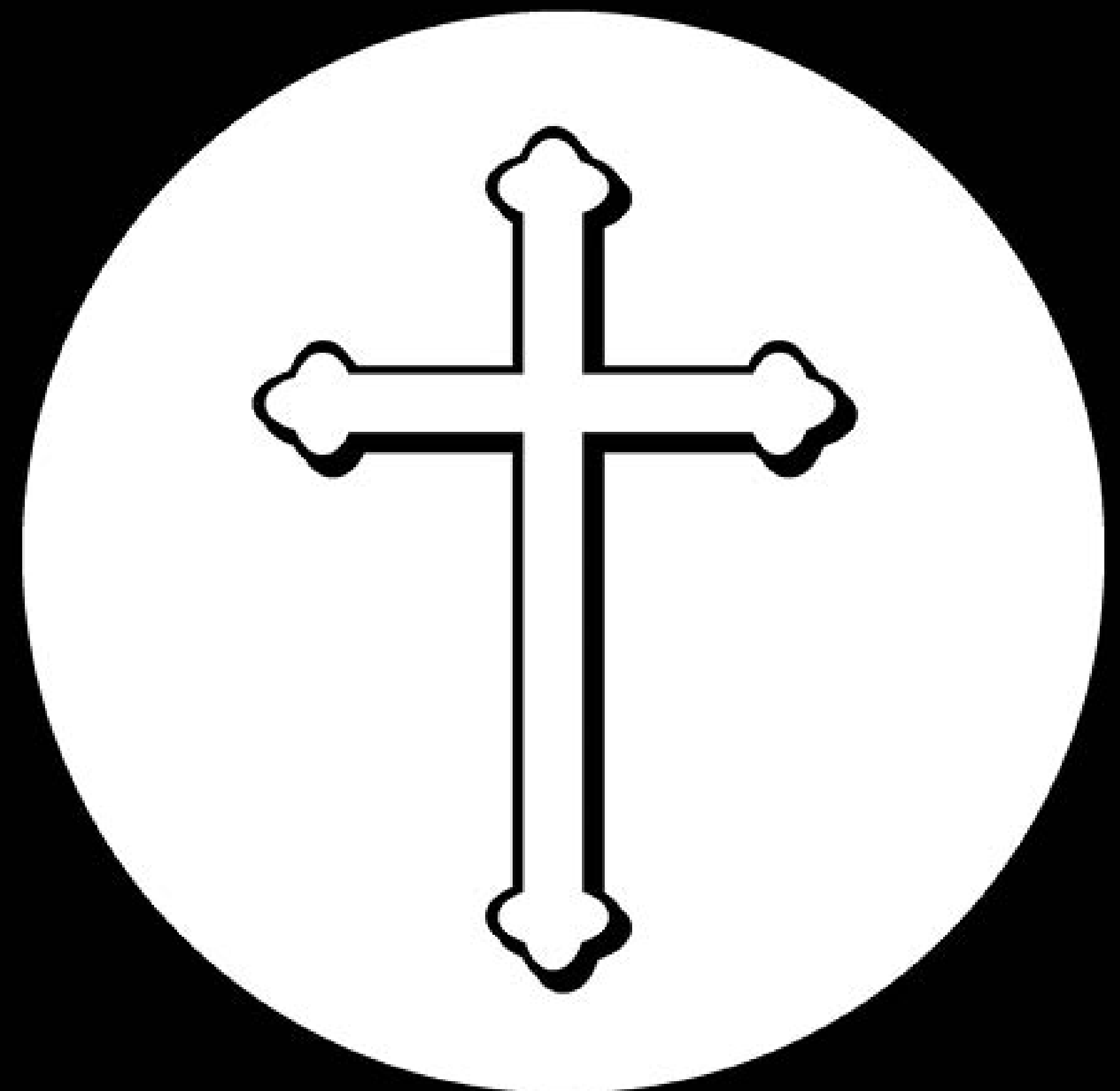


# Future Glimpses Moon Murderer



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