

March 2024

EA Sports WRC is kicking up  
some dust on those country roads!!

ISSUE #200



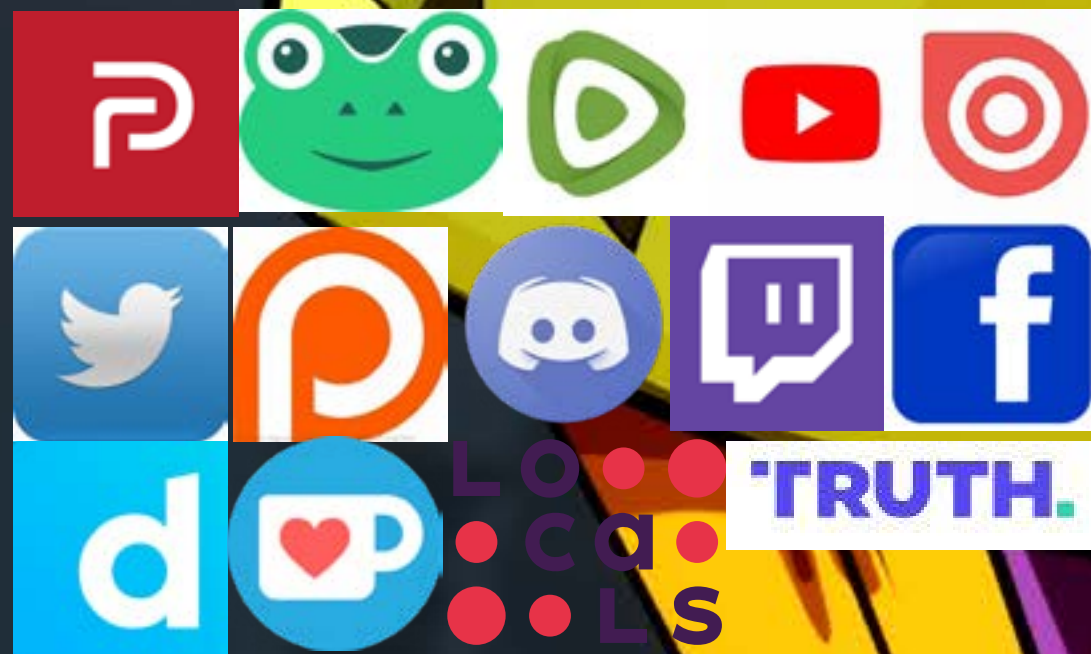
# FAMILY FRIENDLY GAMING

The VOICE of the FAMILY in GAMING

TM



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# Editor's Desk

## Challenges

I am writing this during a cold spell here in Memphis. The weather has dropped to freezing temperatures. That can limit how much we can get done outside. I want to get some work done in the garden area outside but those temperatures make it much more challenging. I am working out inside with Ringfit and not in our dungeon gym in the shed. Have you tried to lift weights in thirty degree temperatures? That metal gets really cold. Even through the work out gloves. Of course the work out gloves do not cover the ends of the fingers. I wonder why it was designed that way. I guess we need to feel the bars and bells with our fingers. Maybe someone needs to come up with a workout glove that covers the fingers with a lighter material. Just a thought as I am writing this column.

The YouTube money has done the normal drop from Christmas to January. We go from making over one hundred dollars a day to down to thirty. It has been slowly climbing. It is just a challenge for us in terms of what we will be able to do when the January money arrives late in February. This is also the time of the year when every greedy person comes by and wants to "collaborate" with us. I get all these emails wanting me to publish their stories with links in them that get them paid. All of them have no budget to pay us for the work of publishing it. So the same conversation happens over and over again. Sometimes I wonder if there is one person with nothing to do that makes up all these different email accounts and asks the same question. Why someone would be so wasteful of their time is a good question. I could be totally wrong on that thought too. I suppose it is more likely that someone trying to cause us grief is going around telling others we will publish them for free. There are so many hateful and deceitful people around that it would not surprise me. Again I could be totally wrong in that thought too.

Money is always a challenge for us and in what we do. Which makes little sense to me at times. Our hard work makes so many people so much money. Why don't they ever profit share with us? Why dont they properly advertise? This is a challenge that never seems to go away. I love it when some millionaire moocher tells us we should pay for some service. I usually point them to the fact that our hard work has made them money and they never advertised. Since they are not advertising we do not have the money to purchase those services. It really does go right back to them. Most of the time I get a laugh out of it because they opened a door and I put up a mirror. Sadly few have any morals or ethics to want to correct the problem. So I must keep working a day job to pay the bills and get that debt down. It sure would be nice if the US

government behaved the same way.

I began the work on the next Future Glimpses book over Christmas break. Finding the time to write a chapter here and there is definitely a challenge for me. I hope and pray to get that book done by the end of the year. I am really excited about this book. I have a plan and an idea where to take this story. I am just not completely sure how long it will take to get these characters where I want to get them. I am doing all kinds of research on different areas of the country to be as authentic as I can be. I take it one day at a time. Every single day has challenges unique to it. Take a deep breath and face them on a daily basis if you know what I mean.

God bless,  
Paul Bury



# FEMALE SIDE

## Save Up for a Rainy Day

Want to know about a really wise and old saying? The saying is to save up for a rainy day. Have you ever thought about that? With horrible inflation over the recent years it has been difficult to save up for a rainy day. Do you know what happens when you do not save up for a rainy day? Things cannot and will not happen. Lets say your water heater goes out. What happens if you do not have the money to replace it? Well you can't get one until you save up the money for a new water heater. That means cold showers and/or sponge baths with water you boiled until you can afford it. This is why it is always extremely wise to save up for a rainy day.

I know it can be difficult to have a financial cushion in your bank account or safe. Ultimately it makes perfect sense to do so. I found out about an interesting idea recently. The idea is about saving some coins every single day for an entire year. Here is how it works. On the first day you put away one penny. On the second day you put away two cents. You keep this up every single day for one year. At the end of the year you will have saved six hundred and sixty-seven dollars, and ninety-five cents. Sure this interesting little savings system winds up starting easy at first, and becomes more difficult at the end. I am actually in the process of trying this system for an entire year. I am almost done with one month. At times it can be more challenging than others. I like the idea of having over six hundred dollars saved away from putting coins in a giant container at the end of a year. Then we can do something with that money. If you are interested you can try this same idea yourself.

I will openly admit that my hubby is way better at saving than me. He is also way better at making money than me. He hustles way more than I do. I do work a part time job and do all kinds of things for Family Friendly Gaming. Paul is constantly looking for opportunities. He consistently has discussion with a plethora of people for and with different opportunities to help bring in money to make things better at Family Friendly Gaming. He is constantly looking at better ideas for our family as well. He has researched more things and ideas than I could have ever thought about myself. Plus I will happily admit that he is way better with money than me. He has more savings ideas than I ever come up with. It is funny how easy it comes to him too. I am sure the fact that he is a genuine genius may have something to do with it. He looks at things and can easily boil it down to its core components. One of his best little jokes involves saving money. So I may find something forty percent off on clear-

ance. I will let him know and he will say: "Want to know how to save even more money?" Of course I want to know. So I let him know I want to know. He then tells me: "Don't buy it in the first place and you save even more money." There is a real truth to that. I work on only purchasing things we need. For example things for the house and family. There is no point in purchasing something and letting it go bad. The better idea is to not buy it in the first place. If we do purchase it then change what we do to use it. For example we got a deal on some bread recently. We made sure to use every single slice of that bread. Our menu changed to incorporate the bread. Things like French bread and grilled cheese sandwiches became more prominent for a couple of weeks.

God bless,  
Yolanda Bury



# LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863  
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

**14 DVD ROM titles \$10.99 each**

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

**6 COMIC titles \$1.50 (issues 1-4) \$2.99 (issues 5,7)**

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.



For a complete listing, visit our reference only website

[www.homeschoolstore.com](http://www.homeschoolstore.com)

Products can be ordered from your local Homeschool Retailer.

# Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

# SOCIAL MEDIA TIDBITS

TrumpsChosen followed you  
 @JusticeNow2024

ChrisHenares liked your Truth

FamilyFriendlyGaming  
 @FamilyFriendlyGaming · Jan 15

Video for Sea of Stars Episode 2 on Nintendo SwitchPC//PS4/PS5/Xbox One/Xbox Series X  
[familyfriendlygaming.com/Video...](http://familyfriendlygaming.com/Video...)  
 #ffg #youtuber #videos #videogames #seaofstars #nintendoswitch #pc #ps4 #ps5 #xboxone #xboxseriesx #indie #rpg

Sea of Stars - Family Friendly Gaming Videos  
[www.familyfriendlygaming.com](http://www.familyfriendlygaming.com)

@Neveah\_Amphibia · 17 hours ago  
 Love IT!!!!  
 REPLY 2 replies 1 like

@FamilyFriendlyGaming · 17 hours ago  
 Thanks  
 REPLY 2 likes

@Neveah\_Amphibia · 16 hours ago  
 @FamilyFriendlyGaming  
 REPLY 1 like

@teengamer1757 · 17 hours ago  
 good job :)  
 REPLY 1 reply 4 likes

@FamilyFriendlyGaming · 17 hours ago  
 Thank you! Cheers!  
 REPLY 3 likes

@protonman6152 · 18 hours ago  
 love it :)  
 REPLY 1 reply 6 likes

# Advertisement

# SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so **SOUND OFF!**

## Liberals Start it and Conservatives Finish it

I loved your article entitled - Liberals Start it and Conservatives Finish it. You have such an amazing insight to what is going on in politics and in culture. In my opinion liberals think they deserve extra special treatment and privileges. They start something with the implicit understanding that they will be immune from the same thing. The old: "do as I say, not as a do" mentality. Liberals see themselves as above and beyond receiving the treatment they dish out. Like they are the authority figure and others are their subordinates that must do whatever they tell them to do. Conservatives have this comprehension of equal treatment and



apply it to those that started it. Conservatives also do it better, and more efficiently. Liberals also just move on when they must face the music. They pretend it no longer exists or that can be put away now. It is like they think they are in charge of everyone else and no one gave them that power or authority.

I wish liberals would understand that they are not the boss of me. They are not the boss of any of us. Their anger over minor things shows their real and true disconnect

with reality. If liberals were smart they would acknowledge the evidence you presented and pick a better path. I do not expect that to happen though.

- Steve

Thank you so much for your kind words of encouragement. I am glad that article resonated with you. I like to discuss different topics in the FFG Original articles. This one came to me as I honestly shake my head at it. I really



want liberals to stop opening these Pandora boxes again and again. It just keeps biting them in the backside again and again. I would think by now they would learn from these mistakes. I guess when they keep redefining everything they do not receive an opportunity to learn from their mistakes. I go back to live and let live. Stop trying to steal from others. I got no problem with discussing moral obligations of companies to do the right thing. We have discussed it here at Family Friendly Gaming. The video game companies that treat us like slave labor for example. Not one liberal comes to our side because video game companies are a protected class. Apply the rules evenly. Be fair. Don't let Hollywood get away with everything. Do not let Sony, Microsoft and Nintendo get away with everything. Liberals circle the wagons and protect their own even when they are really wrong.

No wonder there are surveys showing that conservatives are happier than liberals. Conservatives are not arrogant, and try to get along with others.

## Go AWAY

You do not know what you are talking about in anything. You need to Go AWAY! Christians have no business in video games. Just keep thumping your Bibles and

leave us alone. We are doing just fine without your opinions. We do not need you to tell us about enticement to

- Name withheld for security reasons.

{Paul}: Hater,



lust. We do not care if there is violence in a video game. Your opinion does not matter. We do not care what you have to say. No one likes you. You are lame. You losers do not belong in video games. Just be quiet and leave us alone. Stop what you are doing. I only need to hear how great video games are. No one wants to hear what you say. No one cares about you. We don't want you here.

First and foremost you are not going to like my response. We are not going away. We are not stopping. We will not quit bringing diversity of thought to video game media. There already is too much consolidation of ideas and responses to different video games. Over 9.88 million unique IP addresses have used the Family Friendly Gaming website. We are at 300K subscribers on

# SOUND OFF Continued

YouTube. We keep growing on Rumble, Twitch, GETTR, GAB, and more. We are helping millions of families. We are helping countless people with issues that cause them problems in their lives.

Did you know there are Christian video game developers making Christian video games? They are bringing some interesting and cool ideas to the video game industry. Which of your favorite gaming media outlets are reporting that to you? What about games for kids? What about games for families? We have a different focus than most. We bring a different vibe. If you support diversity then you should support Family Friendly Gaming.

We were called by God to do this wonderful work. I fear God way more than any threats you may make. I will continue to be obedient to God over man every single day of the week. Ultimately you do not get your way. You do not tell us what to do. You do not get to steal from others that appreciate and enjoy what we do. Is this really how you want to be seen? I suspect you can do better. I think you can be better. Maybe if you listened to our voice more often you would understand the love and care we put into making things better for the entire industry.

## WOW

Thank you so much for all the wonderful work you do



at Family Friendly Gaming. I absolutely appreciate the website, magazine, live streams, videos, and more. Your family is one of the hardest working on the entire Internet. Please keep up the amazing work. I love how I can let my kids watch one of your live streams and know there will not be offensive content. Please keep that up. I also appreciate all of the kids games you show off. I cannot find anyone else out there doing that. Too many of those streamers are swearing worse than a sailor. It is nice to see one that keeps it safe for the kids.

- Samantha

{Paul}: Samantha,

Thank you so much for your kind words of encouragement. We greatly appreciate you and your support. It is nice to know we are still helping families with our hard work. We plan on continuing as much as we can. We may take a break here or

there. I would love to take a couple of different trips at some point in the near future. That would mean taking time off from some live streams. We will see.

It is really nice to hear how we are reaching families and a positive force. If you read the previous person you will see why this is so appreciated here at Family Friendly Gaming.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018

## Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



# Look BACK Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



## Chinese Checkers in Tin

Chinese Checkers in Tin Game from John Hansen Co  
 Recommended for ages 6 years and older  
 Tin playing board and storage case  
 Includes plastic balls, 2 mesh bags, checker pieces, and instructions



This classic game collection with a dragon themed tin storage case doubles as your playing surface for either game on each side of the tin

Product Information  
 Title: Chinese Checkers in Tin  
 Format: Gift  
 Vendor:

John Hansen Co.  
 Publication Date: 2020  
 Dimensions: 12 X 12 X 1 (inches)

Weight: 1 pound 3 ounces  
 UPC: 025766034403  
 Ages: 8-18  
 Stock No: WW034408

# DEVOTIONAL

## God Detests

How often do you consider what God approves of and what God detests? We have all these entertainers and politicians and business leaders encouraging and supporting rebellion against God. It would seem to me that we would pay attention to what God detests and avoid those things. **Deuteronomy 22:5** *A woman must not wear men's clothing, nor a man wear women's clothing, for the Lord your God detests anyone who does this.* This is not a good thing to do according to God. Will people listen to God? Will they decide they arrogantly know better? Will they embrace open rebellion? What do you do in your life?

There are people constantly trying to promote porn all over the place. How does God feel about that industry? How does God feel about the money they are making? **Deuteronomy 23:17-19** *No Israelite man or woman is to become a shrine prostitute. 18 You must not bring the earnings of a female prostitute or of a male prostitute into the house of the Lord your God to pay any vow, because the Lord your God detests them*

*both.*

*19 Do not charge a fellow Israelite interest, whether on money or food or anything else that may earn interest. God detests them and He also does not want money from their industry at all. Maybe churches should pay attention to this? Aso notice they were not to charge interest rates. They were also to release someone from a loan in the year of Jubilee. Why don't we follow that practice?*

What about people that are cheating in business? What about those that are doing dishonest things? Have you wondered how God feels about that? **Deuteronomy 25:15-17** *You must have accurate and honest weights and measures, so that you may live long in the land the Lord your God is giving you. 16 For the Lord your God detests anyone who does these things, anyone who deals dishonestly. 17 Remember what the Amalekites did to you along the way when you came out of Egypt.* Back in that day they made the scales so they could fudge them in a way that helped them out and hurt the person they were doing business with. In our day and age there are plenty of ways for busi-

nesses to steal from others. With eBay there are plenty of ways some can try and steal from others as well. Lie about the condition of something when it arrives and demand your money back as well as keep the item for example.

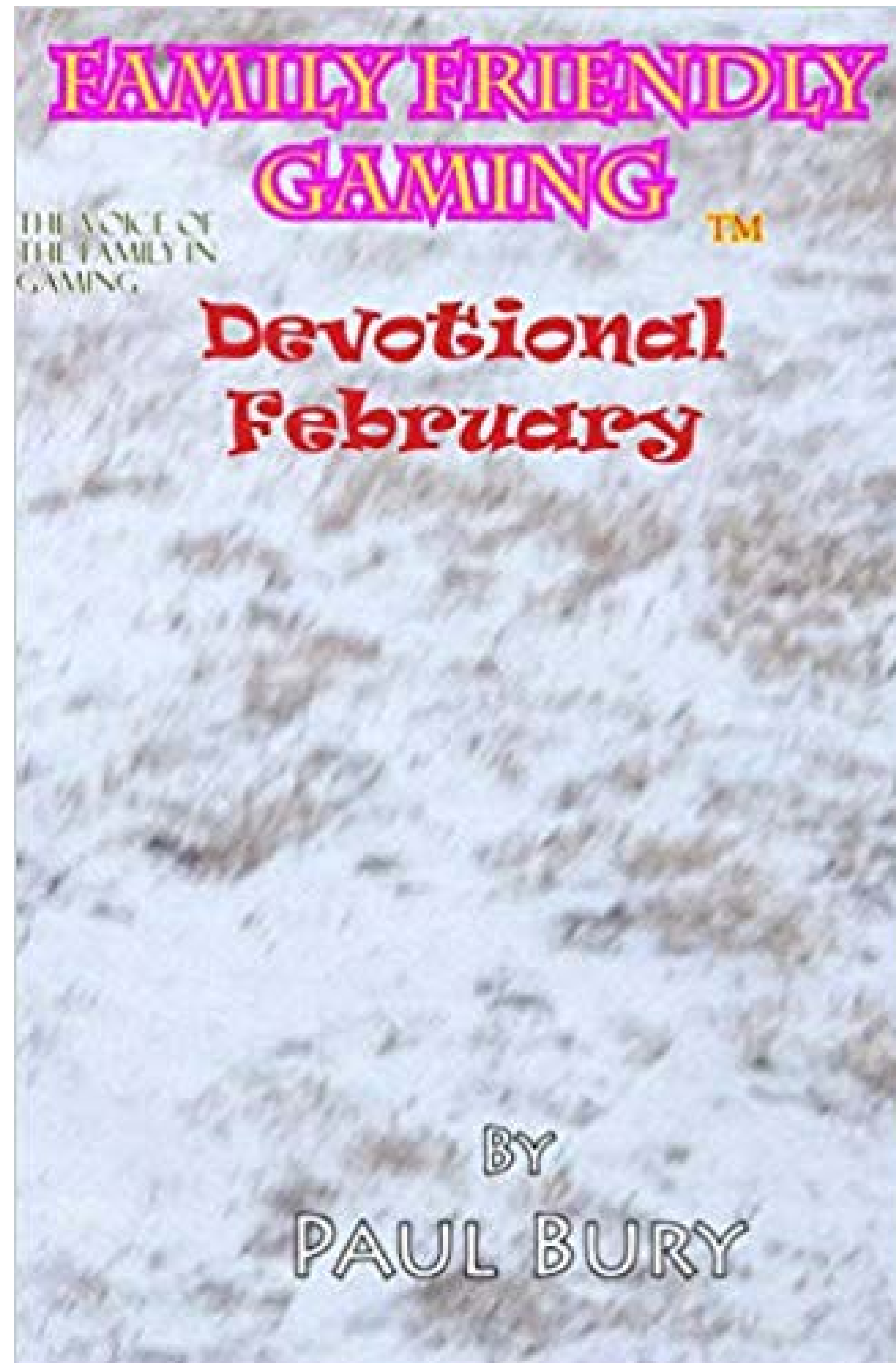
These three examples are areas where rebellion against God culture says one thing. We must all decide for ourselves if we will choose to be obedient to God or obedient to Satan. We each make that choice. What will you choose?

God Bless,  
Paul Bury

## PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.





# In The

# NEWS

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“As an avid racket player, I really feel that we smashed it out of the park with Racket Club,” said Mathieu Castelli, chief creative officer at Resolution Games. “We’ve taken our favorite aspects from many of the world’s most popular racket games including Tennis, Padel, Pickleball, and Squash and created a brand new sport that is as close to following the laws of physics as possible... with just enough leeway to create a level of fun that is only possible in VR. I can’t wait for players of every level to dive in and enjoy the ride of physical and mental progression, starting with the basics and picking up new bits here and there as they unlock their potential in Racket Club through movement-based play.”

Players can join the court in various ways, including singles or doubles multiplayer for up to four players, go for single-player glory in Career Mode, and hone skills in drills and practice. They can also take on AI bots at the highest competitive level or simply to warm up and learn new moves. The game also features mixed reality capabilities for Meta Quest 3, 2 and Pro and on Pico 4, a much-requested feature from players experiencing physical sports games in headsets, allowing for the comfort and confidence to swing the racket at will



### Racket Club Releases

It may be cold outside, but it’s always Racket Club season, so get ready to serve up some fun in today’s newest virtual reality game from leading XR games studio, Resolution Games. Racket Club, a brand new racket sport built from the ground up for VR to bring the best parts of games like tennis and pickleball into your own home, is now available on the Meta Quest

Landing just in time for the holidays and new year’s resolutions, Racket Club is the perfect way for family and friends - even those new to VR and at any fitness skill level - to come together in an authentic and realistic social club experience built around the natural movement and fun of racket sports. So whether you’re in it to win it or a noob that wants to learn the basics, you’re always right at home with Racket Club.

without having to worry about actual physical barriers around you.

Inside the game, the most defining feature is the club - a large social space modeled after real racket clubs where players seamlessly spectate, play, find new partners, and more. It’s as though players step into a real club in VR, and there’s always a court available! Castelli explained, “Racket Club is not just a game. It’s a whole experience. We worked very hard to provide the real vibe of a real racket club – the feeling you get when you step into a place with other people playing around you, you hear them play, you can interact with them or not - it’s your choice - but just by playing next to them you feel something very different than the usual experience online. This is the magic of social experiences in VR.”

## Hidden Through Time 2 Myths & Magic Console Release

Rogueside is delighted to announce the long-awaited console release of Hidden Through Time 2: Myths & Magic, inviting even more players on a captivating journey through its mythical realms.

Following last year's PC launch, the enchanting adventure is set to extend its magic to Nintendo Switch, Xbox Series X|S, and PlayStation 5. The search for cleverly hidden objects began on the 25th of January and will be priced at \$12.49.

The first game in the series counted over 350,000 players happily searching for cleverly hidden items, and now you can get ready to unlock the secrets of history and myth in the enthralling sequel. Whether you're a fan of puzzle games or simply looking for a captivating, family-friendly experience, Hidden Through Time 2: Myths & Magic has something to offer everyone.

### About the Game

Hidden Through Time 2: Myths & Magic takes the beloved concept of 2D hidden object puzzles to new heights. Players will immerse themselves in beautifully illustrated, hand-drawn worlds inspired by myths, legends, and folklore from across the globe. Each environment boasts its own unique charm and mysteries waiting to be unraveled.

New to the game is the reality-shift feature, adding an extra dimension for players to

scour through. Shift from Day to Night, Summer to Winter, ... and see how the change of scenery impacts the levels and which secrets they hide.

### Key Features

**Narrated Campaign** - Set out on a journey through four magical eras, discovering all the items hidden within. Find objects to advance through the stages and listen to the narrated storyline of each era - who knows what secrets you'll uncover next!

**Beautiful Hand-Drawn Art** - Delight in whimsically animated illustrations that breathe life into each scene. Zoom in as needed to take a closer look!

**Reality Shift** - Master the power of time with the brand-new Reality Shift feature, adding an extra dimension to your hidden object experience. Shift between time and seasons to explore maps in multiple states. But keep an eye out for tricky objects only present in one or the other!

**Create Custom Maps** - Unleash your creativity by designing your own hidden object puzzles and environments. The improved Architect Mode lets you build and share your own unique experiences with greater ease than ever before!

**And share them!** - Show off your map-making skills and see how your creations stack up against those of others. Share your creations with the community and explore puzzles made by fellow gamers for endless fun and challenges.

**Family-Friendly Gameplay** - Hidden Through Time 2: Myths & Magic is designed for players of all ages with its accessible mechanics, providing a family-friendly gaming experience.



## Survival City-Builder New Cycle Puts People First

Core Engage and Daedalic Entertainment reveal a new gameplay video taking a closer look at how production chains and your settlement's inhabitants come into play in New Cycle, their post-apocalyptic survival city-builder which is on Early Access

As the leader of a group of survivors emerging from a global catastrophe caused by devastating solar flares, the responsibility falls on your shoulders to rebuild civilization. Your initial options are limited, as are the resources available, however, the most critical resource remains constant from beginning to end: your settlement's inhabitants.

### Play button

At the start of the game, you begin a new era for humankind, a new cycle. You have a rudimentary habitat, a few citizens to aid you, and a land rich with resources for you to harvest and process. Your primary goal is to advance your settlement and establish a foundation for survival while gradually advancing your capabilities through re-discovered knowledge and research. With each new level of technological advancement, your possibilities expand. However, as you advance, you must contend with the demands and risks inherent in the challenging task of rebuilding.

### New Cycles Bring New Challenges

Despite meticulous planning, raw material shortages are unavoidable as you harvest the vicinity of your town. To avoid bottlenecks that harm your complex production cycles you have to adapt quickly to such changes through the introduction of new technol-

ogies and through expeditions into unexplored regions. A continuous income of basic resources will keep your steadily growing population fed and happy. But no matter how carefully you plan your production chains, random events, and disasters can strike suddenly, including debilitating sandstorms disrupting power supplies, rampant flu outbreaks decimating your workforce, or an old warship showing up in your bay with its mysterious crew threatening your town.

**Unhappy Workers Means Poor Performance**  
In order for your city to succeed you must recognize the well-being and health of your workforce in production planning. Overworking residents leads to dissatisfaction, generally higher susceptibility to illness, and more errors while working, which can lead to fires. A dissatisfied population with low morale performs suboptimally, leading to supply and production bottlenecks over time. Ultimately, if the working conditions stay unacceptable for too long you also have to deal with residents leaving your town, so it's best to always check on your worker's morale.

New Cycle is a dieselpunk-inspired city-builder with an emphasis on survival. You are the leader of a small group of settlers seeking refuge after a catastrophic solar flare desolated the Earth. You start with only a basic settlement, a few hungry workers, and many unfulfilled needs. Over time, as your population grows, new challenges for your colony will emerge — fluctuations in morale, disease outbreaks, power losses, and resource demands will all test your capabilities as a leader. Nothing is ever certain, but each new day is another opportunity to rebuild what was lost and return humanity's dominion over the earth.

### eFootball Surpasses 700 Million Downloads

Konami Digital Entertainment, Inc. (KONAMI) announced that its flagship football title 'eFootball™' has surpassed 700 million total downloads worldwide.

To celebrate the milestone, KONAMI will implement an in-game campaign for eFootball™ with a host of features, running from January 11th – February 1st. During these three weeks, there will be a special log-in gift of one Player of the Week (POTW) per week – three in total. Users can also receive 1 x Worldwide Chance Deal every day as a log-in bonus during the campaign period.

#### Campaign Achievement

During the period, users can take part in various Tour Events, Challenge Events, and eFootball™ Leagues to earn a potential 200,000 GP, 210 eFootball™ Coins, and much more.

#### eFootball Championship Club Event: FC Bayern München

In December 2023, KONAMI released details of a change to its main esports tournaments, introducing the eFootball™ Championship Club Event. eFootball™ Championship Club Events will see users from around the world compete initially in regional, in-game qualifiers before a final to decide which of them will represent each of the competing clubs. The FC Bayern München Club Event is set to kick off from Monday, 15th January.



#### AFC Asian Cup Qatar 2023™ Commemorative Campaign

Thanks to KONAMI's partner-

ship with the Asian Football Confederation™, eFootball™ will include a special log-in gift of ten difference Chance Deals from 10 Asian teams competing in the Asian Cup Qatar 2023™. There will also be three Epic

players from Malaysia, Thailand, and Indonesia given alongside these.

#### eFootball v.3.2.0 update

December 2023 saw eFootball™ move to version 3.2.0, introducing a host of new features including the new 'My League' game mode, evolutions to Co-op mode, and new Log-in mini games. This has allowed users to enjoy the most diverse set of features within eFootball™ since its inception.

#### About "eFootball™"

"eFootball™" was the rebranding of KONAMI's popular gaming series "PES". The change marked a great leap forward as the branding changed alongside the addition of a new football game engine, advancements in gameplay, and remodeling of the title as 'free-to-play' across all compatible devices.

"eFootball™" is an ever-developing platform with the aim of maximizing enjoyment and accessibility for football fans around the world.

Users can enjoy a variety of content on "eFootball™". For a casual offline experience, users can use authentic football club squads in Exhibition matches. Alternatively, they can go online and build their very own 'Dream Team' – a compilation of their favorite players from around the world. Users can also experience the thrill of competing alongside their friends online in 'Co-Op mode'.

### VISIONS OF MANA LAUNCHING SUMMER 2024

Square Enix Ltd. revealed brand-new details about Visions of Mana™, the first mainline entry to the beloved Mana series in over 15 years. The developer showcase featured Mana Series Producer, Masaru Oyamada, and Mana Series Creator, Koichi Ishii, who introduced players to the newly imagined world of Mana and provided a deeper look at the game's development process and action-packed gameplay. Visions of Mana launches in Summer 2024 on PlayStation®5, PlayStation®4, Xbox Series X|S, Windows PC and PC via STEAM®.

The new gameplay and behind-the-scenes footage provides fans and newcomers alike with a closer look at some of the latest gameplay features, monsters and creatures in Visions of Mana. Mana Series Producer, Masaru Oyamada, revealed new details about Visions of Mana's combat, including the new addition of the aerial combat system, which will take players to new heights during battle and enable physical attacks with weapons and magic attacks mid-air. Fans can also expect to see the return of series staple, the Elementals. These assist players during battle in the form of specialized items, with each weapon producing a different effect in combat according to its respective element, allowing for a fast-paced, flexible fighting style.

Players were also introduced to a new companion they can expect to encounter in Visions of Mana called the "pikuls." Designed by Mana Series Creator, Koichi Ishii, the adorable new companion takes inspiration from animals and mythology and will help players traverse the game's expansive ground map as they explore the vibrant world in Visions of Mana.

SQUARE ENIX® also revealed that the Visions of Mana soundtrack will feature a track list of 100 songs at launch, all of which have been composed or received contributions from musical creators who lent their talents to previous Mana titles, including Hiroki Kikuta, Tsuyoshi Sekito and Ryo Yamazaki. Visions of Mana will also feature a new adaptive music system, which will allow players to seamlessly transition from map exploration into battles and heighten their sense of urgency through the arrangement of background music which will change the moment players enter or leave combat.



Since the series' debut in 1993 as MYSTIC QUEST™, a spin-off of the FINAL FANTASY series, Mana games have immersed players in bright vibrant worlds, breathtaking environments, heartwarming characters and high fantasy storylines across many genres and platforms. Based on 30 years of legacy, Mana Series Producer, Masaru Oyamada, and his team are incorporating everything they have learned from the last 17 Mana games to ensure that Visions of Mana is a faithful addition to the series that fans know and love, while also offering fans and newcomers a fresh new experience with an all-new story, characters and gameplay mechanics.

### Two Retro Felix the Cat Titles Coming

Limited Run Games, in collaboration with Universal Games and Digital Platforms as well as Konami Digital Entertainment, Inc. (KONAMI), is proud to announce the re-release of two classic Felix the Cat titles in a new bundle. Limited Run's Carbon Engine has brought back this set of fan-favorite retro games starring our favorite feline anti-hero.

Since his debut in 1919, Felix the Cat has endured as a pop culture icon. Across film, television, and gaming, fans have remained endeared to Felix's playful and imaginative spirit for nearly 105 years. Now, the 8-bit adventures of Felix the Cat are returning for new audiences to discover and generations of fans to enjoy together.

This release includes both the classic NES title and the Game Boy title that was released a year later. Through Carbon Engine, and some help from Felix's Magic Bag of Tricks, new features for the titles, including save states and other quality-of-life fixes, bring them into the modern era of gaming. Digital

publishing of this collection will be handled by KONAMI, with an announcement of the release date to come.

In addition to development, Limited Run Games is handling the physical release of these titles. Fans can pre-order the Standard Edition, featuring a reversible cover and new art by Jonathan Kim and Mariel Cartwright, for the PlayStation 4, PlayStation 5 or Nintendo Switch. For fans looking to go the extra mile, Limited Run is offering the Classic Edition as well, featuring the game's original soundtrack, a poster, and packaging inspired by the original NES release box.

Fans will also be able to pre-order exclusive new merchandise from Limited Run Games throughout the pre-order period, including a t-shirt, key chain, and a set of trading cards commemorating this latest Carbon Engine release.

Additionally, Limited Run and KONAMI are collaborating on another Carbon Engine Collection: Rocket Knight Adventures: Re-Sparked. This Collection includes the games Rocket Knight Adventures, Sparkster: Rocket Knight Adventures 2 and Sparkster in one lovingly crafted package. On top of these amazing titles, the Carbon Engine team

has added a new animated intro, rewind features, a boss rush mode, and a museum featuring never-before-seen content! This physical release is available for the Nintendo Switch, PlayStation 4 and PlayStation 5. Digital publishing of this collection will be handled by KONAMI, with an announcement of the release date to come!



Sparkster's fans can pick up one of Limited Run's three physical tiers. The Standard Edition includes the physical game plus a reversible cover and mini-comic. The Classic Edition includes even more, featuring a SteelBook and a soundtrack in a throwback clamshell case. Finally, Rocket Knight Adventures:

Re-Sparked joins our lineup of premium KONAMI collector's editions with an Ultimate Edition that includes a statuette, design documents, decorative mini-carts and so much more! A premium merch collection will also launch alongside these physical editions and include goodies like a Sparkster plush, skate decks, pins and apparel.

### El Dorado The Golden City Builder Prologue Launches

Gameparic officially announced that the premiere of the free Prologue for El Dorado: The Golden City Builder has taken place. After a very well-received demo version, the studio decided to take the next step in developing the game and release a free Prologue for players.

El Dorado: The Golden City Builder is a strategy city-building game in which you plan, build and develop your settlement to conquer Jukatan and earn the title of The Golden City. Become a leader, whom even Gods will bow to. Offer sacrifices to the



false gods to earn their favor, but beware and don't lose yourself in your riches.

Prologue is just part of the full game that

players will get to know the game before its official release and will be completely free on Steam. Develop your early small settlement into a city bustling with life and dripping with gold. Build, develop, manage your resources and appease the Gods. Dominate other newly rising or existing settlements of other families through conquest or peaceful talks. Diplomacy or blood... it is your choice.

El Dorado: The Golden City Builder - Prologue will be available on Steam for free. This is just a part of the full version of El Dorado: The Golden City Builder. Prologue will be available in 13 languages - English, French, Italian, German, Spanish - Spain, Japanese, Korean, Polish, Portuguese - Brazil, Russian, Simplified Chinese, Traditional Chinese, and Turkish.

### Yu-Gi-Oh! DUEL LINKS 7th Anniversary Celebration

Konami Digital Entertainment Inc. (KONAMI) is delighted to unveil details on the 7th anniversary of Yu-Gi-Oh! DUEL LINKS, and a celebration campaign that's brimming over with fantastic gifts. As revealed today, Yu-Gi-Oh! DUEL LINKS 7th Anniversary Celebration Campaign is scheduled to began on January 12 (JST), providing Duelists with a veritable bundle of birthday gifts befitting the occasion. They include iconic cards in Ultra Prismatic Foil Rarity, 20 card packs, special 7th anniversary accessories, tickets to trade in for Skills, cards and characters, and 1,000 Gems - all free!

Those iconic cards include the attack-staving Swords of Revealing Light. Duelists can receive this SPEED DUEL card in the stunning Ultra Prismatic Foil Rarity for free along with the new Cards of the Swords Legend Skill that supports it. They can also receive a total of three Prismatic Foil Rarity SPEED DUEL editions of Blue-Eyes White Dragon, as well as a Prismatic Foil Rarity RUSH DUEL edition of Shield and Sword. The rewards don't stop there, though.

# We Would Play That!

# REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

I have all these different ideas swirling through my head. I would love to have the financial resources to make some of these interesting ideas happen. For example here comes another one.

We have all these different simulation video games. Many of them are fantastic. Many of them are a lot of fun. Many of them are educational. I have a specific idea in my head for a simulation video game that could be extremely interesting for families and gamers all over the world. It would be awesome to have a house builder simulation video game

where you could check out all kinds of different homes. I remember decades ago using some computer software that let you design a house layout and then from there you could walk around it in complete 3D. The technology now is so much better. There are also all kinds of different homes that were not in that software. For example there are Earth homes, Quonset tents, and more. There are different styles from different designers and nations.

Imagine picking your style. Maybe you want to use shipping containers for the walls of your home. Pick the square footage and whether you want an open layout or not. Put in how many rooms you want in the home. Then decide if something is a den, dining room, living room, kitchen, or something else. Be able to move rooms around within this software. When you have it just the way you want

it then you can go into a 3D mode and check it out. Then furniture, lighting, and more could be added. Place a wall or remove a wall. Move the doors around. This kind of a simulation video game could let you know that a wall needs to stay for support of the home in certain cases. There are so many options available. Families could use this to design their dream home. Other players could design a home layout and then sell that layout to those interested in making that exact kind of a house. Wouldn't it be great for gamers to be paid for the levels they come up with if someone else finds value in it?

What say you? Would you be interested and willing to play a simulation video game that let you design homes? This is the kind of a video game we could play for hour upon hour. It might be a dream to have a dream home, but it is a good one.

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: [Gamereviews@familyfriendlygaming.com](mailto:Gamereviews@familyfriendlygaming.com).

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## 1 Peter 1:13-17

13 Therefore, with minds that are alert and fully sober, set your hope on the grace to be brought to you when Jesus Christ is revealed at his coming. 14 As obedient children, do not conform to the evil desires you had when you lived in ignorance. 15 But just as he who called you is holy, so be holy in all you do; 16 for it is written: "Be holy, because I am holy." 17 Since you call on a Father who judges each person's work impartially, live out your time as foreigners here in reverent fear.



# Super Mario RPG

SCORE: 89

It was such a blast to see so many viewers while I played through Super Mario RPG on Twitch in all of those live streams.



The live streams have been converted to videos and will be appearing on the FFG Website (in the videos section) and of course on our video sites as the time and money allows that work to be performed. I really enjoyed going through this game from start to finish.

I played a bit of the original game on the Super NES. Super Mario RPG is a remastered version that includes some great upgrades. The visuals look so much better in Super Mario RPG on the Nintendo Switch. The music sounds better as well. There is also a Breezy Mode for those that just want to get through the story. You might still want to grind a little here and there though.

The only real challenge I felt in Breezy Mode was the end boss.

As long as I kept healing with a character I was fine. I also had plenty of items left over to use if need be. It took me around twelve hours to beat Super Mario RPG in Breezy Mode. I did not do any of the side quests, and I did not try to find all of the chests. There are also post credit things that can be done. I did none of those.

There are plenty of hidden chests in this isometric looking video game. Battles in Super Mario RPG are turn based. This is where the violent content comes into play. Flower points are used in place of magic in Super Mario RPG. It is neat to see Mario and Bowser work together in Super Mario RPG. Bowser's castle gets attacked and he is not able to take it back from Smithy.

There are plenty of fun characters within Super Mario RPG. I like Mallow and Geno. We must find the seven stars to fix Star Road in this role playing video game. I love getting a star powerup and running through enemies to get experience without the battles in Super Mario RPG. There are plenty of interesting locales to visit in Super Mario RPG. I enjoyed my time with this Nintendo Switch video game.

- Paul



System: Nintendo Switch  
Publisher: Nintendo  
Developer: Nintendo, ArtePiazza  
Rating: 'E' - Everyone SIX and OLDER ONLY {Mild Fantasy Violence}



Graphics: 85%  
Sound: 90%  
Replay/Extras: 95%  
Gameplay: 90%  
Family Friendly Factor: 85%



# NHL 24

SCORE: 70

Were you able to catch the wild and crazy live stream I performed of NHL 24? I played this game on the Xbox Series X. NHL 24 can also be found on the PS4, PS5, and Xbox One. NHL 24 looks nice and the announcers are fun to listen to. There are all kinds of options players can pick in how they play NHL 24. For example you can turn penalties off and get aggressive. There are also sliders to make the computer better or worse. The same goes for the human players.

The Offline Modes for NHL 24 are Play Now, Be A Pro Career, Franchise Mode, Tournaments, IIHF Tournaments, Ones Now, NHL Threes, Season Mode, and Playoff Mode. The Online Modes of NHL 24 are Hockey Ultimate Team, World of Chel, Online Versus, HUT Rush, and NHL Threes Online. Additional Settings are Rosters, Roster Sharing,



I had some fun playing NHL 24. You really must be into hockey to have much interest in NHL 24. I will admit hockey is

Creation Zone, Training and Practice, Shootout Mode, and Settings.

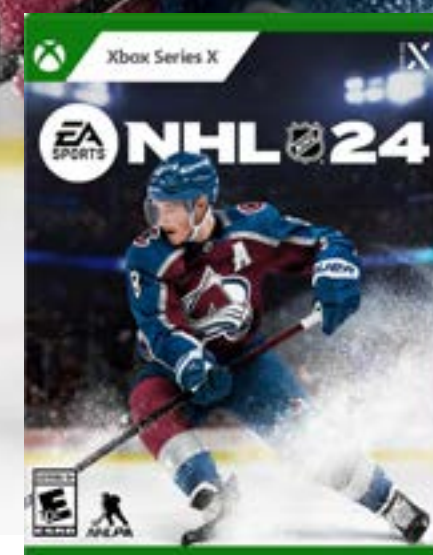
I was able to perform an amazing come from behind overtime victory in the main game of NHL 24. I was down two goals, and wound up winning by one in sudden death overtime. I also played a game of NHL Threes. In the past NHL Threes were an arcade like version of hockey. After five periods I was still winning one to nothing. It was then I noticed I needed to get to five goals. After the computer finally scored on me I had enough.

not my thing. I have been to a few games in my lifetime. Fighting is possible in NHL 24. I did not get into any because I never looked up the button to initiate a fight. Peter is the one that always liked to get fights going in the hockey games. Since I played alone I did not have much interest in it.

There are plenty of teams to play with in NHL 24. There are also all star line ups and more within this sports video game. I ran into issues with the controls schemes in NHL 24. The stick ones are still worthless in my opinion. The hybrid did not work well. The one with just a few buttons is what finally allowed me to score. I then had issues with the face offs. Which visually continue to be a problem in this franchise.

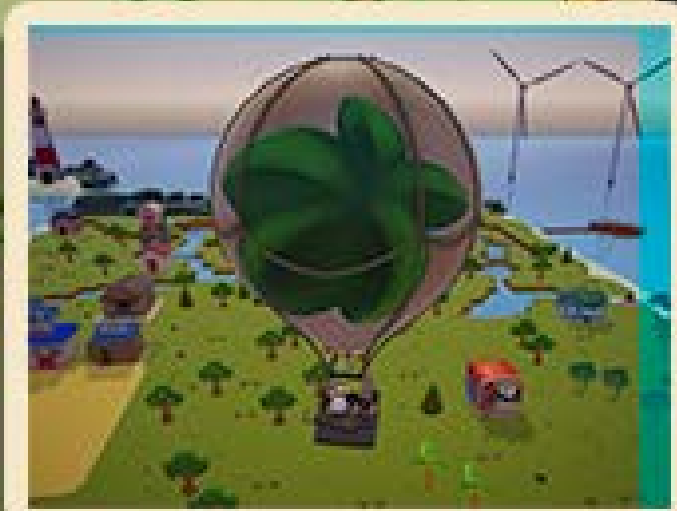
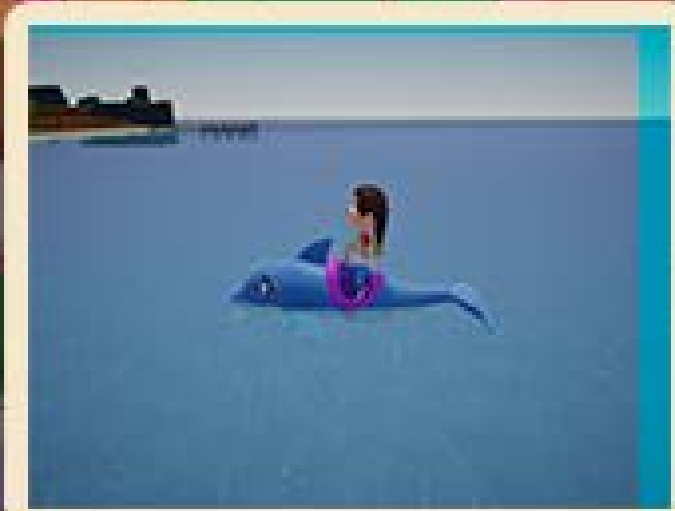
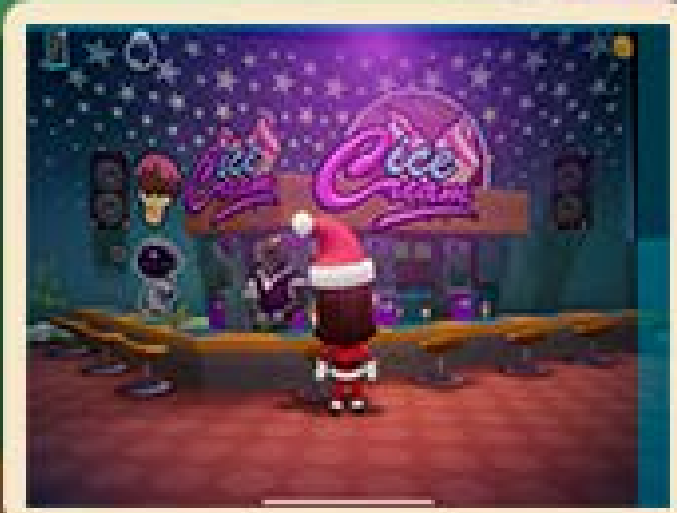
- Paul

System: PS4/PS5/Xbox One/Xbox Series X  
Publisher: EA Sports  
Developer: EA Vancouver  
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Mild Violence}



Graphics: 69%  
Sound: 73%  
Replay/Extras: 85%  
Gameplay: 60%  
Family Friendly Factor: 65%

# Isla Sinaloa



I would also be most pleased to play a relaxing round of mahjong with you.

islasinaloa.com



Hot Wheels Unleashed 2 Turbocharged

UNLEASHED 2  
SCORE: 80



Those live streams I performed of Hot Wheels Unleashed 2 Turbocharged sped by. Yes I intended that pun. I did notice that Hot Wheels Unleashed 2 Turbocharged is shorter than the first game. I was able to beat Hot Wheels Unleashed 2 Turbocharged much faster than before. With that said there are a few irritations with in Hot Wheels Unleashed 2 Turbocharged. We have normal races, elimination races, drifting courses, reach key locations, and timed races in Hot Wheels Unleashed 2 Turbocharged.

The biggest problem for me was the giant areas where we had to go from blue column to blue column in a certain order. There were some odd transitions in those giant areas. For example I might need to get from one place to another with no discernable path to get there. I would need to drive around to find my way. Which would be fine except there was

a time limit to be able to progress past this level. Jumping could be a pain at times especially on the mini golf course area. There are assists like auto jumping that work in races, but not in the giant areas.

Drifting and boosting are a major part of Hot Wheels Unleashed 2 Turbocharged. Multiple difficulty settings makes the races approachable by all skill sets. Again those giant areas with the blue columns are totally different. Drifting is usually pretty easy. Just remember to avoid hitting the wall during a drift. Points will stop counting in that instance. I did find drifting pretty easy due to the loose nature of the controls in Hot Wheels Unleashed 2 Turbocharged. Vehicles can knock one another around with a side swipe attack now as well.

Hot Wheels Unleashed 2 Turbocharged looks good, and the music had

to be turned off due to audio copyright claims. Why even include copyrighted music anymore with so many streamers? We just mute the music and never use it. These companies are seriously wasting their money.

There are tons of cars to purchase with real world or in game currency in Hot Wheels Unleashed 2 Turbocharged. Vehicles can also be upgraded in Hot Wheels Unleashed 2 Turbocharged. Be careful because then you cannot use upgraded cars in certain races. Why that was done I have no idea. I am not a fan of the map in Hot Wheels Unleashed 2 Turbocharged. I was unable to find a way to look around the map to find the boss. There can be multiple paths and I would waste my time going down dead ends. There is a zoom out that is not always helpful in finding the right path.  
- Paul

System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X  
Publisher: Milestone  
Developer: Milestone  
Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 81%  
Sound: 77%  
Replay/Extras: 80%  
Gameplay: 80%  
Family Friendly Factor: 82%

# The Smurfs 2 The Prisoner of the Green Stone

SCORE: 76

I am very thankful we had the money to purchase a copy of the The Smurfs 2 The Prisoner of the Green Stone video game on the Xbox Series X after the PR and Market-

ing people completely failed us. This game is a sequel to The Smurfs Mission Vileaf. The Smurfs 2 The Prisoner of the Green Stone has much of the same look and feel to it. The Smurfs 2 The Prisoner of the Green Stone is on the newer systems as well.

We traverse through levels and clean up the stones that are stuck all around the levels in The Smurfs 2 The Prisoner of the Green Stone. We battle the same series of monsters again and again. They are given different skills in different areas like fire or ice. There are three major areas within The Smurfs 2 The Prisoner of the Green Stone. These three areas have three sections within them. We play a different Smurf for each of the main areas within The Smurfs 2 The Prisoner of the Green Stone. Handy Smurf comes out for the last area which is a lot of



the end boss fights.

The Smurfs 2 The Prisoner of the Green Stone looks nice and it sounds nice. I spent most of the battles just shooting the enemies and moving around to avoid getting hit. This honestly got pretty boring pretty fast. I leveled up the weapon as much as it would let me. It still took too much time to take out these annoying enemies. The boss follows the same patterns in each fight. There are power ups to the weapon we can use that attract, repel, or

make things sticky. Only one of these can be used at a time. They are also needed to progress. Like make a platform sticky so we can run up it and jump up higher.

The Smurfs team up with Gargamel at first in The Smurfs 2 The Prisoner of the Green Stone. They then find out about Stolas and realize that alchemists have kept him prisoner. So the Smurfs decide to set him free which of course breaks their partnership with Gargamel. I ran into some glitches while playing The Smurfs 2 The Prisoner of the Green Stone on the Xbox Series X. The out of sync end scene is a great example with audio and video.

There are some fun parkour moments within The Smurfs 2 The Prisoner of the Green Stone. Otherwise the fighting is boring and dull. The sliding levels are interesting, and

there are tons of portals to go through. Challenge levels are present if you want even more of the fighting. Not as good as the first game. - Paul



System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X  
Publisher: Microïds  
Developer: OSome Studio  
Rating: 'E10+' - TEN and OLDER ONLY {Fantasy Violence}



Graphics: 75%  
Sound: 80%  
Replay/Extras: 70%  
Gameplay: 80%  
Family Friendly Factor: 75%

# VIDEO GAME LIES



by Paul Bury  
Version 3

BUY IT NOW RIGHT HERE



## Fairy Tail #6

SCORE: 65

Fairy Tail #6 wraps up one storyline and brings us immediately into the next one. There will be spoilers in this review of the manga Fairy Tail #6 book. The demon is released from the ice shell prison only to immediately die. There was all of this fighting over how horrible it would be to revive the demon only to find out it was already dead. The bad guys went to quite a bit of effort for really no reason.

The issues families will have with Fairy Tail #6 are violence, magic, blood, lack of attire, enticement to lust, demons, and more. We also learned that the villagers of the island are actually demons themselves. They forgot it thanks to the Moon Drip. That was a really weird moment within Fairy Tail #6. The S-class quest is done even though they were not S-class wizards. Lucy got a key otherwise they were not given their reward for completing

the quest. I find that really lame.

Fairy Tail #6 contains chapters forty through forty-eight. There is a sneak peak of the next book at the end of Fairy Tail #6. There are also other pages devoted to different characters. The creator of Fairy Tail #6 has a page talking about this manga book as well. He is really gearing up for something interesting in the next book. It is a guild versus a guild bat-

tle. The fighting starts at the end of Fairy Tail #6. I remember from the anime that it will go on for a little bit.

Phantom Lord attacks Fairy Tail multiple times in Fairy Tail #6. Makarov turns the other cheek at first, but eventually as the attacks mount he can not turn a blind eye to it. Too many people are being hurt

and he cannot stand for it in Fairy Tail #6. There is a rule that guilds are not supposed to attack one another in this fantasy world. That goes out the window. I do not recall the punishment for these two guilds fighting. I saw it in the anime some years back.

There is some content in Fairy Tail #6 that some people may find offensive. When the Fairy Tail wizards get back from the S-class quest they were not allowed to do they face punishment. Lucy is the only one in Fairy Tail #6 that seems to actually get punished. She gets spanked multiple times. Makarov is drinking at the time so that may have something

to do with him acting that way. Another female character objects to these spankings in Fairy Tail #6. The art continues to be good in Fairy Tail #6. I just wish Hiro Mashima would stop recycling the same artwork for different manga franchises. It gets a bit confusing for me. - Paul



System: Manga  
Publisher: Kodansha Comic  
Author: Hiro Mashima  
Rating: "T" for THIRTEEN and OLDER ONLY



Graphics: 59%  
Writing: 67%  
Replay/Extras: 75%  
Story: 66%  
Family Friendly Factor: 58%

## Edens Zero #6

SCORE: 60

Edens Zero #6 takes us through chapters forty-two through fifty. There is one more character to recruit - Valkyrie. There is one small problem with that. They have no idea where to find her. So what will they do? How will they figure out where Valkyrie is? There will be spoilers in this review. The team in Edens Zero #6 decide to go and see a Fortune Teller. She can tell them where Valkyrie is if they can pay the price.

The issues families can have with Edens Zero #6 are lack of attire, enticement to lust, violence, blood, torture, gambling, and more. Xioame the time oracle is introduced in Edens Zero #6. She is the fortune teller they decide to go and see. They must first win fights in an arena like place. Xiaome claims to be able to see the future. She stops herself from knowing who will win the battles though.

Drakken Joe is after the Edens Zero ship. We also meet Captain Connor in Edens Zero #6. He is out in space floating with fish and he is holding a wheel. Yes you read that right. Edens Zero #6 could not get more weird than that. Well at least I hope it can't any

more weird. I will have to keep reading to find out for certain. Captain Connor is quite the creep in my personal opinion.

Madame Kurenia is also introduced in Edens Zero #6. She is on Sun Jewel the Gemstone planet. This is also where Valkyrie

wants her help to find the ship.

Edens Zero #6 progresses the story along nicely. There are some interesting new characters added. The women still like to go to that giant hot bath and hang around naked in Edens Zero #6. The end of the book the author talks about why he did not make Captain Connor hot. So he has this obsession with making characters look attractive. More models from Fairy Tail are used in Edens Zero #6 too. Sniff, sniff what is that perfume comes to mind.

- Paul

System: Manga  
Publisher: Viz Media  
Author: Hiro Mashima  
Rating: "T" for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 55%  
Writing: 61%  
Replay/Extras: 63%  
Story: 64%  
Family Friendly Factor: 57%

# Stargirl The Third and Final Season

SCORE: 64

I just finished watching Stargirl The Third and Final Season. It is interesting that this show died off after only three seasons. In some ways I am fine with this show ending where it did. It felt like there were few new or good ideas within Stargirl The Third and Final Season. There will be spoilers in this review of Stargirl The Third and Final Season on DVD.

The issues families can have with Stargirl The Third and Final Season are violence, blood, lack of attire, enticement to lust, magic, bad language, sexual deviancy, and more. There are a few instances of the offensive and highly divisive woke mental illness within Stargirl The Third and Final Season. At times Stargirl The Third and Final Season felt like a part of the war on men.

It took me 536 minutes to watch the thirteen episodes of Stargirl The Third and Final Season. There are a couple of bonus features and some deleted scenes on the three

discs that make up Stargirl The Third and Final Season. Most of Stargirl The Third and Final Season felt pointless to me. There is all this hate over the death of Icicle in Stargirl The Third and Final Season. Then at the end of the season we find out Icicle is still alive.

Starman is back alive in Stargirl The Third and Final Season. We learn at the end of the season that Ultra-Humanite's brain is actually in Starman's body. The very final scene of Stargirl The Third and Final Season lets us know that the JSA gets his brain back in his body somewhere within the next ten years. Icicle kills the Sportsmaster and his wife Tigress in Stargirl The Third and Final Season.

The lack of logic within Stargirl The Third and Final Season makes little sense to me. Second chances are given to some characters and not others. To be fair Icicle said he wanted peace and was murdering people so he was not trustworthy. The Gambler

wanted peace and few gave him a real genuine chance. Sportsmaster and Tigress were given multiple shots in Stargirl The Third and Final Season. - Paul

System: DVD  
 Publisher: Warner Bros  
 Developer: DC Comics  
 Rating: 'NR' for Not Rated

Video: 60%  
 Audio: 63%  
 Replay/Extras: 68%  
 Functionality: 68%  
 Family Friendly Factor: 60%



# Guardians of the Galaxy Volume 3

SCORE: 69

I am thankful I had the money to purchase a copy of the Guardians of the Galaxy Volume 3 on DVD on Black Friday 2023. Peter watched this movie in the theaters when it playing. I am patient for most movies to make it to the DVD and/or Blu-ray format. I enjoyed some of the previous Guardians of the Galaxy movies even though there needed to be some improvements. There will be spoilers in this review.

The issues families can have with Guardians of the Galaxy Volume 3 are violence, blood, bad language, evolution, gore, false gods, and more. The High Evolutionary is trying to get Rocket Raccoon back. Why? Rocket Raccoon is the only one of his creations that had that spark of wanting to create other things. All these other creatures did not have it. Rock-

et Raccoon was also able to fix one of his inventions too.

There is quite a bit of humor within Guardians of the Galaxy Volume 3. The whole bad dog thing is played quite nicely in Guardians of the Galaxy Volume 3. Drax is shown to be really dumb in Guardians of the Galaxy Volume 3. Even when others defend him they insult him in the process. Peter is shown as pretty pathetic in Guardians of the Galaxy Volume 3. He does eventually leave the Guardians of the Galaxy and come home to his grandfather on Earth.

Guardians of the Galaxy Volume 3 does tell us Star Lord will return.

There is an interesting collection of music within Guardians of the Galaxy

Volume 3. I liked a lot of the music within Guardians of the Galaxy Volume 3. I enjoyed my 149 minutes with Guardians of the Galaxy Volume 3. I just wish the language were not so horrible. Why is that needed? Throughout my entire life I have never been anywhere (military, war zones, corporate, education, and more) where people talk like that.

I feel like this crew could have done so many more adventures if they had been allowed to. Guardians of the Galaxy Volume 3 breaks up the band, puts Rocket in charge, and adds Adam Warlock. Mantis and Peter leave the team. Gamora is different and with the Ravagers. It was nice to see Sly again. The Guardians break into a corporation to steal a code to save Rocket's life. - Paul

System: DVD  
 Publisher: Disney  
 Developer: Marvel Studios  
 Rating: 'PG-13' for Parents Strongly Cautioned [Intense Sequences of Violence and Action, Strong Language, Suggestive Drug References, and Thematic Elements]

Video: 55%  
 Audio: 60%  
 Replay/Extras: 85%  
 Functionality: 85%  
 Family Friendly Factor: 60%



# Team17 Collection 1

SCORE: 61

I am so excited that I got completely caught up with video recordings of the Evercade cartridges. Now it is time to work on getting them reviewed.

Team17 Collection 1 is the next compilation cartridge to review. There are ten Amiga computer video games in Team17 Collection 1. To be completely transparent in the past Team17 has been extremely hateful to Family Friendly Gaming.

The games within Team17 Collection 1 are Full Contact, Alien Breed Special Edition, Body Blows, Project-X Special Edition, Qwak, Arcade Pool, Alien Breed Tower Assault, Alien Breed 2 The Horror Continues, ATR All Terrain Racing, Kingpin Arcade Sports Series Bowling. The way to progress in some of the Alien Breed games were a mystery to me.

the Alien Breed games which are honestly not that good.

Some of the controls in Team17 Collection 1 are frustrating. I am looking at Full Contact, Arcade Pool, and Kingpin Arcade Sports Series Bowling. The way to progress in some of the Alien Breed games were a mystery to me.

Plus limited ammo did not help. I got stuck in those game multiple times. I do not consider that fun. There was literally no way to progress in the game that I could figure out. So start over and try again. I hate wasting time and those games felt like a waste of time to me.

The music in most of the games on this compilation cartridge are nice to listen to. The real stand out game in Team17 Collection 1 is Qwak. This game is so much fun. I loved playing Qwak. It is listed as a platformer but it also has some puzzle elements to it. Qwak is the shining star in Team17 Collection 1. The fighting games have horrible character balance. I could only win with certain characters.

The ATR All Terrain Racing irritated me with its controls as well. Team17 Collection 1 is an interesting historical collection that does not have a lot of games for families. - Paul

Graphics: 60%  
Sound: 75%  
Replay/Extras: 60%  
Gameplay: 55%  
Family Friendly Factor: 55%

System: Evercade  
Publisher: Blaze Entertainment  
Developer: Team17  
Rating: 'NR' - Not Rated

# Piko Interactive Arcade 1

SCORE: 73

I am very thankful I had all of the money to be able to purchase a copy of the Piko Interactive Arcade 1 on the Evercade systems. I live streamed all nine games on Rumble and we will get videos of each of the games onto our video sites when time and financial resources allow. The games on the Piko Interactive Arcade 1 cartridge are Dragon Master, Steel Force, Master's Fury, Burglar X, Diver Boy, Magic Purple, Fancy World Earth of Crisis, The Legend of Silkroad, and Ultimate Tennis.

Piko Interactive Arcade 1 provides us with two fighters, two platformers, one beat em up, two action games, one maze game, and one sports game. Ultimate Tennis is the stand out title in Piko Interactive Ar-

cade 1 for me. I had fun playing that sports video game. Winning is always fun for me if you catch my drift.

There are three original developers of the games within Piko Interactive Arcade 1. Those developers are Unico, Art & Magic, and Electronic Devices Italy. Piko Interactive is on a mission to save, restore, and get physical copies of retro games so they are not lost to history. Some of these games feel like

cheap knock offs of other well known titles. For example The Legend of Silkroad is a cheap and smaller knock off of Final Fight. The manual for Piko

Interactive Arcade 1 is very important if you want to know how to do the moves in the 2D fighting games.

Fancy World Earth of Crisis and Magic Purple are very similar games. We are on screens that scroll sometimes and must punch or shoot all the enemies to progress to the next screen. Think Bubble Bobble but a bit more violent. Burglar X is the strangest game on the Piko Interactive Arcade 1 cartridge. We collect items and avoid or dispose of enemies. There are also bosses to take out. Diver Boy is what is sounds like. We must dive down and collect items and get back to the surface to leave. I found Diver Boy to be extremely challenging. Piko Interactive Arcade 1 is a nice rounded out compilation of arcade games. I had not heard of the games on this collection. - Paul

System: Evercade  
Publisher: Blaze Entertainment  
Developer: Piko Interactive  
Rating: 'NR' - Not Rated

Graphics: 75%  
Sound: 75%  
Replay/Extras: 70%  
Gameplay: 70%  
Family Friendly Factor: 75%

# SPORTS



System: PC/PS5/Xbox Series X  
 Publisher: EA Sports  
 Developer: Codemasters  
 Rating: 'E' - SIX and OLDER ONLY  
 Date: Out Now

Build the car of your dreams in the biggest rally game ever, developed by the award-winning team behind the DiRT Rally series. Race and overcome recent events alongside real-world highlights and nostalgic throwbacks in Moments mode.



System: PC/PS5/Xbox Series X  
 Publisher: EA Sports  
 Developer: Codemasters  
 Rating: 'E' - SIX and OLDER ONLY  
 Date: Out Now

Revel in euphoric moments as you battle the elements across dirt, snow and asphalt in the pursuit of the perfect run. Around the world - From Monte Carlo and Portugal to Kenya and Japan, battle 17 current and former WRC locations with over 200 stages at launch.



# DEVELOPING

# GAMES

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System: PC/PS5/Xbox Series X  
Publisher: Bandai Namco Entertainment  
Developer: Spike Chunsoft  
Rating: "RP" for Rating Pending  
Release Date: TBA

DRAGON BALL: Sparking! ZERO takes the legendary gameplay of the Budokai Tenkaichi series and raises it to whole new levels. DRAGON BALL: Sparking! ZERO has an incredible number of playable characters, each with signature abilities, transformations and techniques. Unleash the fighting spirit within you and take the fight to arenas that crumble and react to your power as the battle rages on.



System: PC/PS5/Xbox Series X  
 Publisher: Bandai Namco Entertainment  
 Developer: Spike Chunsoft  
 Rating: "RP" for Rating Pending  
 Release Date: TBA

Engage in heart-pounding, high-speed 3D battles that stay true to the anime and video game series, with breathtaking visuals and authentic combat moves like beam clashes, rush attacks, movements too quick for the eyes to see, and planet-razing ultimate attacks.





System: PC/PS5/Xbox Series X  
 Publisher: Bandai Namco Entertainment  
 Developer: Spike Chunsoft  
 Rating: "RP" for Rating Pending  
 Release Date: TBA

Step into an arena that reacts to your every action. As you transform or unleash your most devastating attacks, watch the environment respond with stunning realism. Leave a trail of destruction in your wake as you battle to your heart's content..



Fresh-Sliced Ham Salad



Aged-Cheese Spread



Garden-Fresh Margherita Pizza

System: Nintendo Switch/PS4/PS5/Xbox One/Xbox Series X  
Publisher: Sega  
Developer: Vanillaware  
Rating: 'RP' for Rating Pending  
Release Date: March 8, 2024

Unicorn Overlord combines the timeless tactical RPG genre with overworld exploration and innovative battle system for a unique epic fantasy experience in the iconic Vanillaware style.

**Scarlett**  
 ...What is it, Alain? 📖



System: Nintendo Switch/PS4/  
 PS5/Xbox One/Xbox Series X  
 Publisher: Sega  
 Developer: Vanillaware  
 Rating: 'RP' for Rating Pending  
 Release Date: March 8, 2024

Within each battle stage, both sides will fight to take each other's command posts in thrilling real-time combat. You, the commander, must keep a close eye on the situation, making critical decisions like which units to send when or where. Victory is secured once you've clear certain conditions, such as defeating the enemy general.



etails

Alain Lv. 14 To Next 2000 Lord

Morale Boost  
Gain more Valor Points when defeating enemy

Stamina 6/6  
Wait Time 0.0/9.0  
Mobility 100

**DEVELOPING GAMES**

Loadout Skills Details

Character Details

Lord

A noble warrior bearing the blood of royalty. Excels at offense and defense in equal measure. Possesses the ability to protect allies in battle.

Class Type: Sword / Shield / Infantry  
Class Trait: N/A

Stamina: 6/6  
Type: Infantry  
Assist Type: N/A  
Mobility: 100

Leader Effect: Morale Boost  
Gain more Valor Points when defeating enemy units.

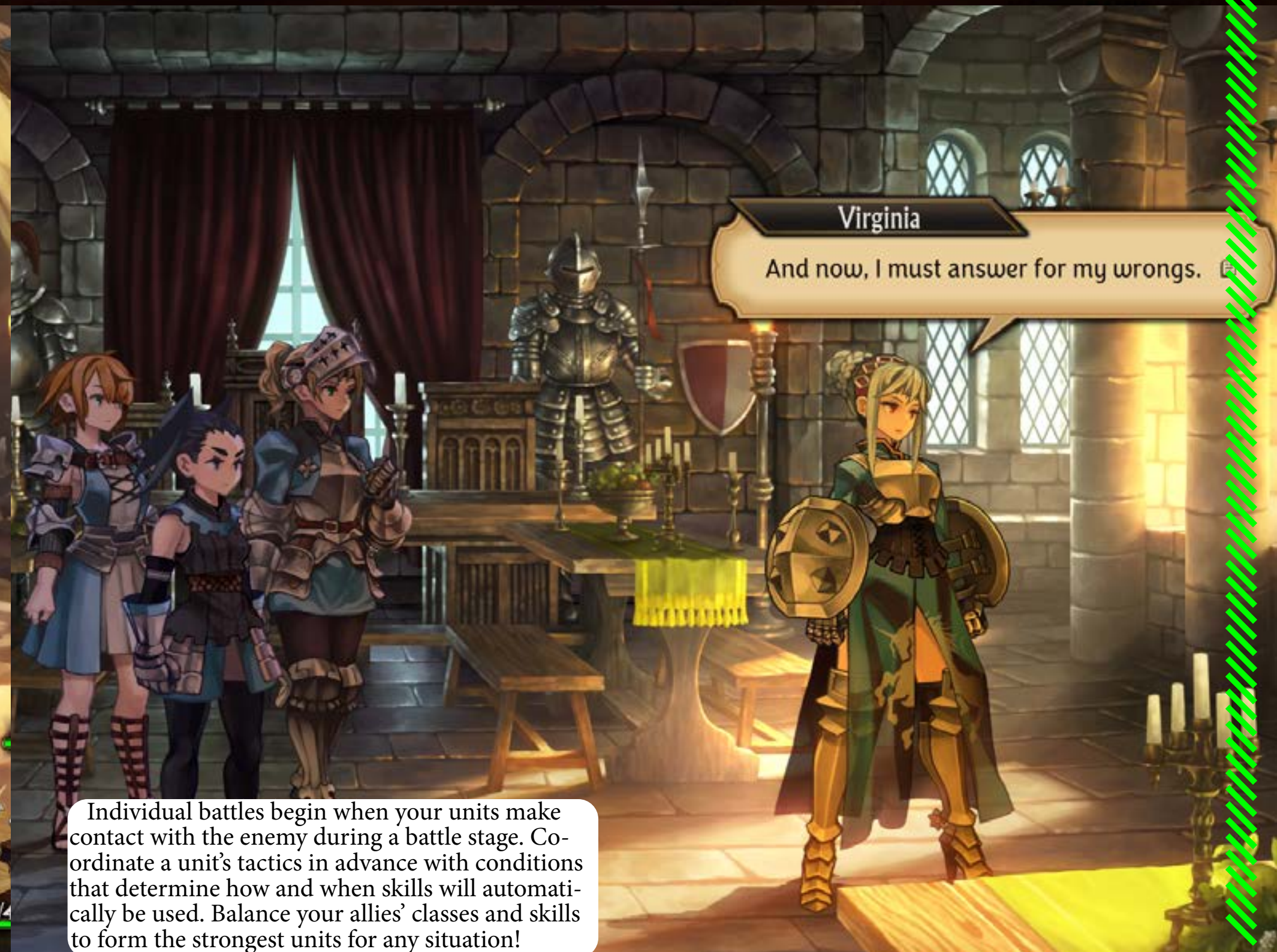
Rapport Details

Unit Members	Rapport Bonus
Lex	Phys. ATK + 0
Scarlett	Phys. DEF + 1
Chloe	Mag. ATK + 2
	Mag. DEF + 3

View Rapport



System: Nintendo Switch/PS4/PS5/Xbox One/Xbox Series X  
 Publisher: Sega  
 Developer: Vanillaware  
 Rating: "RP" for Rating Pending  
 Release Date: March 8, 2024

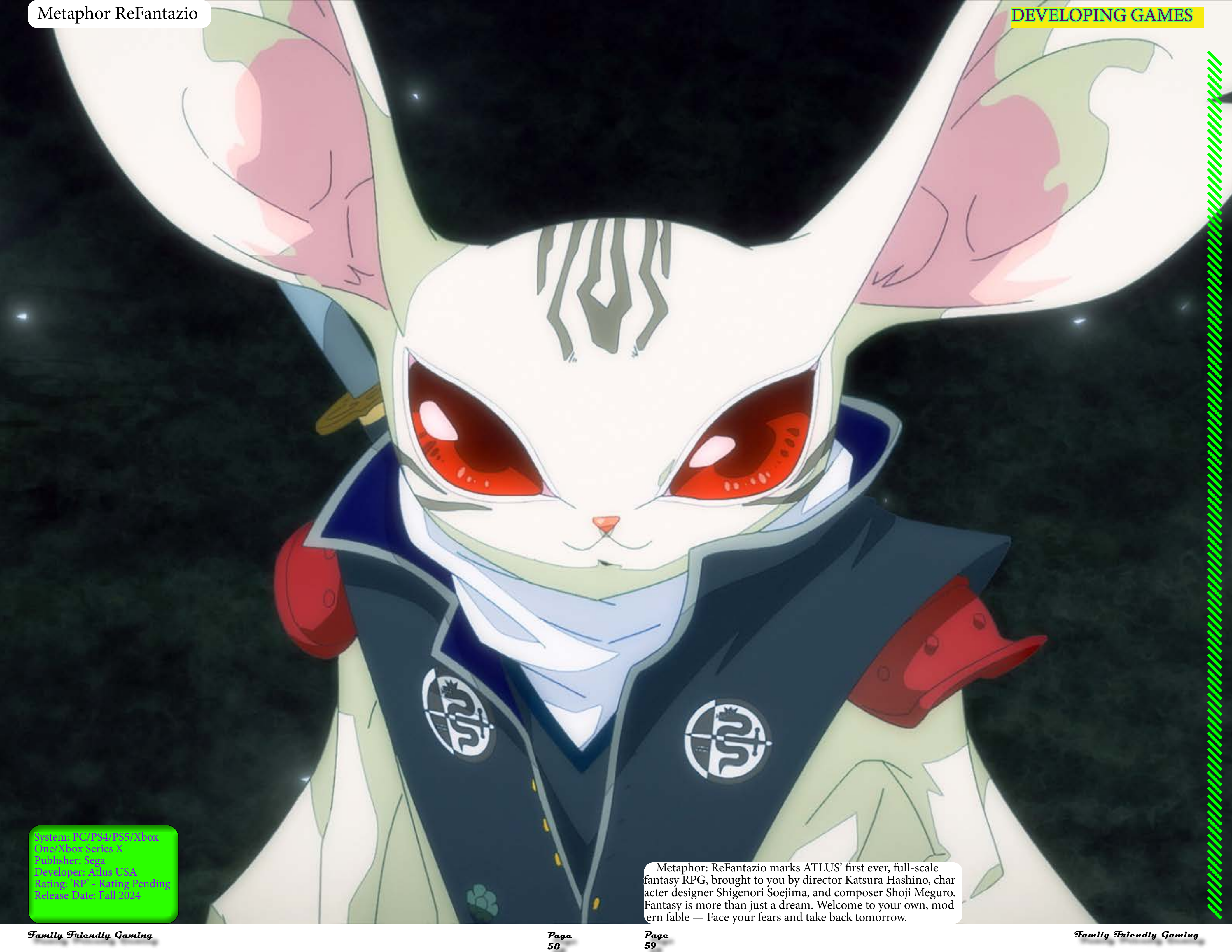


Individual battles begin when your units make contact with the enemy during a battle stage. Coordinate a unit's tactics in advance with conditions that determine how and when skills will automatically be used. Balance your allies' classes and skills to form the strongest units for any situation!



System: PC/PS4/PS5/Xbox  
One/Xbox Series X  
Publisher: Sega  
Developer: Atlas USA  
Rating: "RP" - Rating Pending  
Release Date: Fall 2024

Write your destiny and rise above fear as you step into a beautifully dark fantasy world unlike anything you've seen before. Fraught with unsettling mystery, the kingdom stands on a precipice. Now, you must fight for the throne...and for the future.



System: PC/PS4/PS5/Xbox  
 One/Xbox Series X  
 Publisher: Sega  
 Developer: Atlus USA  
 Rating: "RP" - Rating Pending  
 Release Date: Fall 2024

Metaphor: ReFantazio marks ATLUS' first ever, full-scale fantasy RPG, brought to you by director Katsura Hashino, character designer Shigenori Soejima, and composer Shoji Meguro. Fantasy is more than just a dream. Welcome to your own, modern fable — Face your fears and take back tomorrow.



System: PC/PS4/PS5/Xbox One/Xbox Series X  
 Publisher: Sega  
 Developer: Atlas USA  
 Rating: "RP" - Rating Pending  
 Release Date: Fall 2024



An anguished kingdom stands on a precipice. You must embark on a journey fraught with unsettling mystery, while overcoming obstacles and forging bonds with friends, and transforming those bonds into strength.

< MENU



 DRIVE FORTH

System: Personal Computer  
 Publisher: Zen Studios  
 Developer: Zen Studios  
 Rating: "RP" - Rating Pending  
 Release Date: 2024

VERSE

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Multiplayer puts players into fast sessions with fellow players across the galaxy. Players earn rewards in real-time multiplayer matches and show the world who is the true minigolf champion while sharing a good laugh and exploring different courses crafted by players.



# STROKE 4

## PAR 4



System: Personal Computer  
Publisher: Zen Studios  
Developer: Zen Studios  
Rating: "RP" - Rating Pending  
Release Date: 2024

Design minigolf courses where the possibilities are limited only by imagination! A robust course builder gives golfers the freedom to create the most intricate, funny, relaxing or frustrating courses they can think up. A myriad of customization options, an easy block shaper, and many more features make this editor stand out.

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STROKE 1  
PAR 2



- ZOOM
- CHANGE FORCE
- SWING
- CANCEL

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STROKE 4  
PAR 4



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STROKE 1  
PAR 7



System: Personal Computer  
 Publisher: Zen Studios  
 Developer: Zen Studios  
 Rating: "RP" - Rating Pending  
 Release Date: 2024

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- Cursor
- Place Object
- Remove Object
- Rotate Object
- Scale Object
- Move Object
- Undo
- Redo
- Save
- Load

UPLOAD CHECKLIST 0/4 VIEW UPLOAD LEVEL



"We aim to shape the future of Minigolf gaming," says Mel Kirk, COO of Zen Studios, "and we believe we have to game to do just that. Zen Studios is the definitive voice in digital pinball and we aim to do the same in the Minigolf space. We'd like to invite players to help us create an environment where the community can shape the game in a meaningful way."



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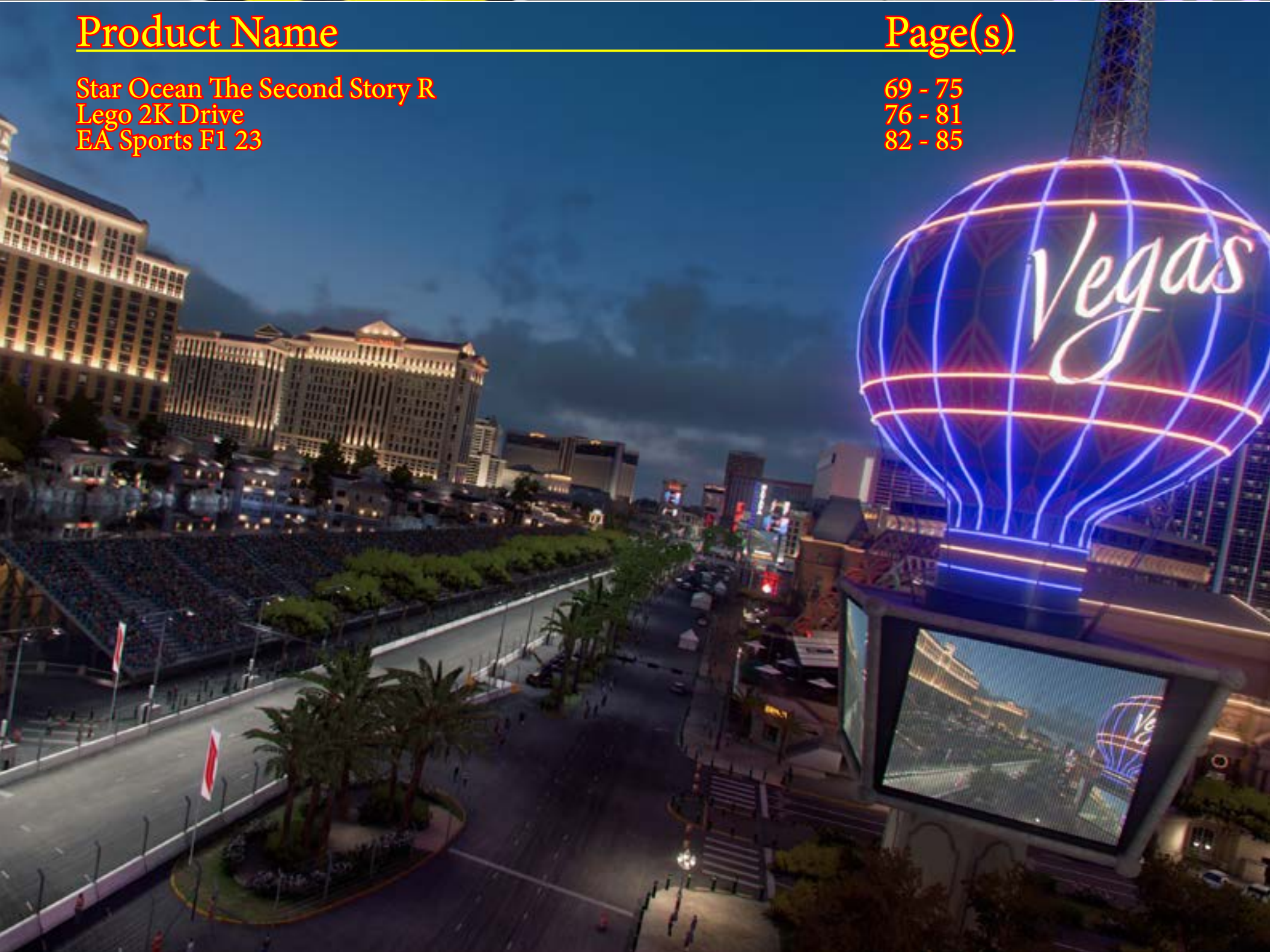
PLAYING

Product Name

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SPECIAL ARTS

Jump 'n Thump



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System: Nintendo Switch/PC/PS4/  
PS5  
Publisher: Square Enix  
Developer: Square Enix  
Rating: "T" - THIRTEEN and OLD-  
ER ONLY [Fantasy Violence, Mild  
Blood, Mild Language, Mild Suggestive  
Themes, Use of Alcohol]  
Release Date: Out Now

“When we first announced the game, the fan response we heard from around the world was incredibly exciting,” said Kei Komaki, the game’s Producer. “Throughout the development of STAR OCEAN THE SECOND STORY R, we often found new ways to appreciate the original game, and seeing others share that passion with us was amazing. Now that the game has launched, we are thrilled that players will be able to see our full vision – a reimagining made for fans new and old.”



System: Nintendo Switch/PC/PS4/PS5  
Publisher: Square Enix  
Developer: Square Enix  
Rating: 'T' - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Blood, Mild Language, Mild Suggestive Themes, Use of Alcohol)  
Release Date: Out Now

In STAR OCEAN THE SECOND STORY R, Claude, a Federation officer, is searching for a way home after being transported to an underdeveloped planet. A chance encounter with a girl named Rena draws them together into a quest to save her people, just as an ancient prophecy foretold. Players can begin the game with either Claude or Rena, with their perspectives and potential allies changing depending on their choice.



System: Nintendo Switch/PC/PS4/PS5  
 Publisher: Square Enix  
 Developer: Square Enix  
 Rating: "T" - THIRTEEN and OLDER ONLY [Fantasy Violence, Mild Blood, Mild Language, Mild Suggestive Themes, Use of Alcohol]  
 Release Date: Out Now

STAR OCEAN THE SECOND STORY R features fast-paced, real-time combat, a deep skill system and Private Actions, which will allow players to grow relationships with their party members and unlock multiple different endings. STAR OCEAN THE SECOND STORY R has Japanese and English text and voiceover language support, with voiceovers performed by members of the original cast.



System: Nintendo Switch/PC/  
 PS4/PS5/Xbox One/Xbox Series  
 X  
 Publisher: 2K Sports  
 Developer: Visual Concepts  
 Rating: 'E10+' - TEN and OLDER  
 ONLY {Fantasy Violence}  
 Release Date: Out Now

Welcome to Bricklandia, home of a massive open-world LEGO® driving adventure. Race anywhere, play with anyone, build your dream rides, and defeat a cast of wacky racing rivals for the coveted Sky Trophy!



System: Nintendo Switch/PC/  
PS4/PS5/Xbox One/Xbox Series  
X  
Publisher: 2K Sports  
Developer: Visual Concepts  
Rating: 'E10+' - TEN and OLDER  
ONLY {Fantasy Violence}  
Release Date: Out Now

In LEGO 2K Drive, your awesome transforming vehicles give you the freedom to speed seamlessly across riveting racetracks, off-road terrain, and open waters. Get behind the wheel and gear up for tons of open-world exploration and thrilling races!





System: Nintendo Switch/PC/  
 PS4/PS5/Xbox One/Xbox Series  
 X  
 Publisher: 2K Sports  
 Developer: Visual Concepts  
 Rating: 'E10+' - TEN and OLDER  
 ONLY {Fantasy Violence}  
 Release Date: Out Now

Take on the exciting Story mode, jump into a single race or Cup Series tournaments, and let loose in off-the-wall minigames. Master the arts of drifting, boosting, and using power-ups to claim victory!



System: PC/PS4/PS5/Xbox One/Xbox Series X  
 Publisher: EA Sports  
 Developer: Codemasters  
 Rating: 'E' - Everyone SIX and OLDER ONLY {Mild Language}  
 Release Date: Out Now

Precision Drive controller technology - Race wheel-to-wheel with more control, precision, and finesse enabled by a controller tech rewrite that delivers more confidence for controller players in crucial moments.



System: PC/PS4/PS5/Xbox One/Xbox Series X  
 Publisher: EA Sports  
 Developer: Codemasters  
 Rating: 'E' - Everyone SIX and OLDER ONLY {Mild Language}  
 Release Date: Out Now

F2, the ultimate training ground for F1 is now updated with the latest 2023 Season content, including the new cars and driver lineups across the paddock.

\*Development footage shown. Subject to change.  
※収録される映像は、製品版とは内容が異なる場合があります。

# Last Minute

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### Product Name

Foamstars  
FINAL FANTASY XIV  
Visions of Mana  
SteamWorld Build

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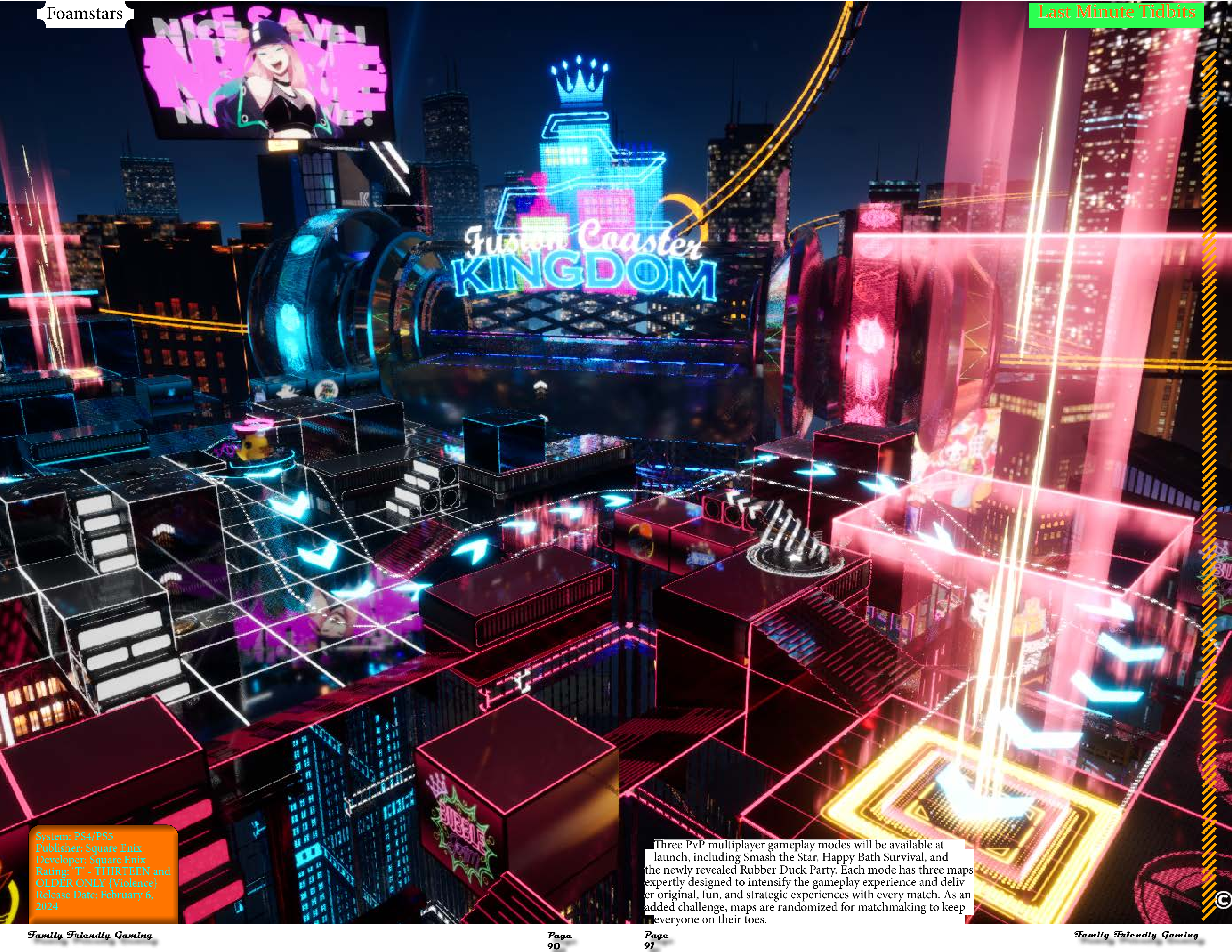




System: PS4/PS5  
 Publisher: Square Enix  
 Developer: Square Enix  
 Rating: "T" - THIRTEEN and OLDER ONLY [Violence]  
 Release Date: February 6, 2024

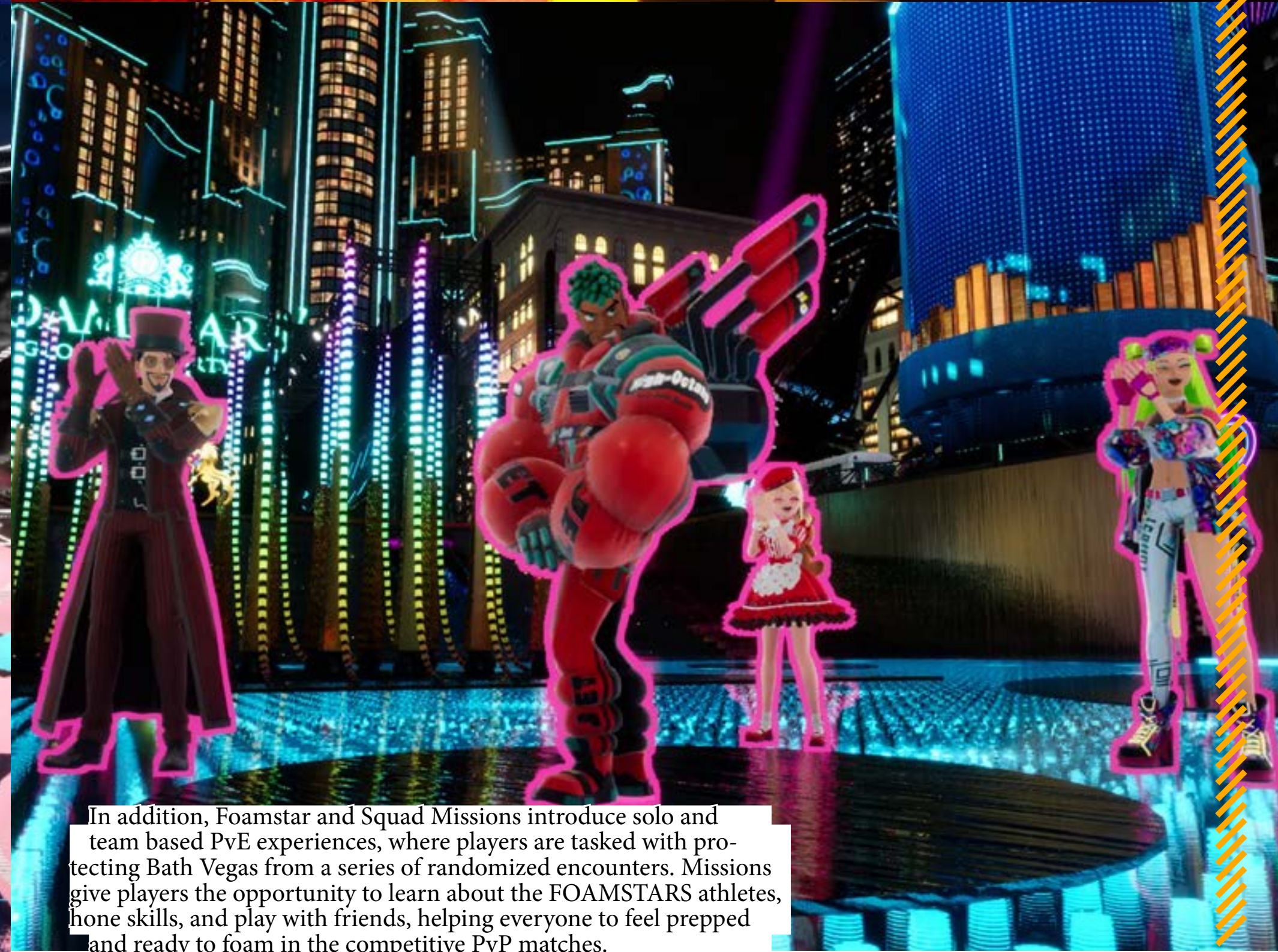
FOAMSTARS will receive free themed seasonal updates over the span of one year. Seasons present players with an array of new experiences, including cosmetics, playable characters, maps, and game modes. Each season will come with an optional Premium Season Pass for \$5.99. Those who purchase the Premium Season Pass will immediately unlock Season Pass characters and can learn additional season-specific cosmetics.





System: PS4/PS5  
 Publisher: Square Enix  
 Developer: Square Enix  
 Rating: "T" - THIRTEEN and OLDER ONLY [Violence]  
 Release Date: February 6, 2024

Three PvP multiplayer gameplay modes will be available at launch, including Smash the Star, Happy Bath Survival, and the newly revealed Rubber Duck Party. Each mode has three maps expertly designed to intensify the gameplay experience and deliver original, fun, and strategic experiences with every match. As an added challenge, maps are randomized for matchmaking to keep everyone on their toes.



System: PS4/PS5  
 Publisher: Square Enix  
 Developer: Square Enix  
 Rating: "T" - THIRTEEN and OLDER ONLY [Violence]  
 Release Date: February 6, 2024

In addition, Foamstar and Squad Missions introduce solo and team based PvE experiences, where players are tasked with protecting Bath Vegas from a series of randomized encounters. Missions give players the opportunity to learn about the FOAMSTARS athletes, hone skills, and play with friends, helping everyone to feel prepped and ready to foam in the competitive PvP matches.

\*Development footage shown. Subject to change.

※収録されている映像は、製品版とは内容が異なる場合があります。



System: PC/PS3/PS4/PS5/Xbox Series X  
Publisher: Square Enix  
Developer: Square Enix  
Rating: "T" for THIRTEEN and OLDER ONLY (Alcohol Reference, Animated Blood, Language, Suggestive Themes, Violence)  
Release Date: Out Now

New Job: Pictomancer – Works in the medium of mixed aether, wielding a specialized brush to render their imaginings reality. These creations include not only creatures and weapons, but landscapes as well. As evoking such wonders takes time, the Pictomancer also keeps instant-cast abilities and spells at the ready.





System: PC/PS3/PS4/PS5/Xbox Series X  
Publisher: Square Enix  
Developer: Square Enix  
Rating: "T" for THIRTEEN and OLDER ONLY (Alcohol Reference, Animated Blood, Language, Suggestive Themes, Violence)  
Release Date: Out Now

New City: Solution Nine – A city of towering facades constructed by an entirely different civilization than that of Tuliyoall. New Area: Heritage Found – In this region overflowing with lightning energies, thick thunderclouds blot out the sun, while streaks of purple levin illuminate the land day and night.



\*Development footage shown. Subject to change.  
※収録されている映像は、製品版とは内容が異なる場合があります。



System: PC/PS3/PS4/PS5/Xbox Series X  
Publisher: Square Enix  
Developer: Square Enix  
Rating: "T" for THIRTEEN and OLDER ONLY (Alcohol Reference, Animated Blood, Language, Suggestive Themes, Violence)  
Release Date: Out Now



New Playable Race: Female Hrothgar – The Hrothgar people hail from Ilsabard. A Turali people with shared ancestry, The Xbr'aal, call Yak T'el home. Females number relatively few among the population, but are readily identified by their lithe, muscular forms. Equally distinctive is their predisposition for leadership.



System: PC/PS4/PS5/Xbox Series X  
Publisher: Square Enix  
Developer: Square Enix  
Rating: "RP" - Rating Pending  
Release Date: 2024

"I am delighted to finally be able to reveal Visions of Mana, the first mainline instalment to Mana series in over fifteen years" said Mana Series Producer, Masaru Oyamada. "The development team have been working hard to ensure that Visions of Mana remains faithful to the series that players know and love while also offering fans and newcomers a fresh new experience with an all-new story, characters, and gameplay mechanics. We cannot wait to share more details about the game with you soon."



System: PC/PS4/PS5/Xbox Series X  
Publisher: Square Enix  
Developer: Square Enix  
Rating: "RP" - Rating Pending  
Release Date: 2024

To celebrate the reveal of Visions of Mana, popular series artist HACCAN created new teaser artwork which gives players a glimpse of the iconic Tree of Mana against one of the game's enchanting vistas and a variety of the heartwarming characters that players can expect to encounter within the game.



System: Nintendo Switch/PC/  
PS4/PS5/Xbox One/Xbox Series  
X  
Publisher: Thunderful  
Developer: The Station  
Rating: E10+ for TEN and OLD-  
ER ONLY [Alcohol Reference,  
Fantasy Violence]  
Release Date: Out Now

That mine under our town is sitting empty, and wouldn't you know there's rumours of ancient tech down there that might help us out of this predicament. Round up the posse, circle the wagons, and let's get to building a new home! Collect resources above ground and ores down below so we can get those wealthy bots in here to help us build bigger, and we can get out of here!



System: Nintendo Switch/PC/  
 PS4/PS5/Xbox One/Xbox Series  
 X  
 Publisher: Thunderful  
 Developer: The Station  
 Rating: E10+ for TEN and OLD-  
 ER ONLY [Alcohol Reference,  
 Fantasy Violence]  
 Release Date: Out Now

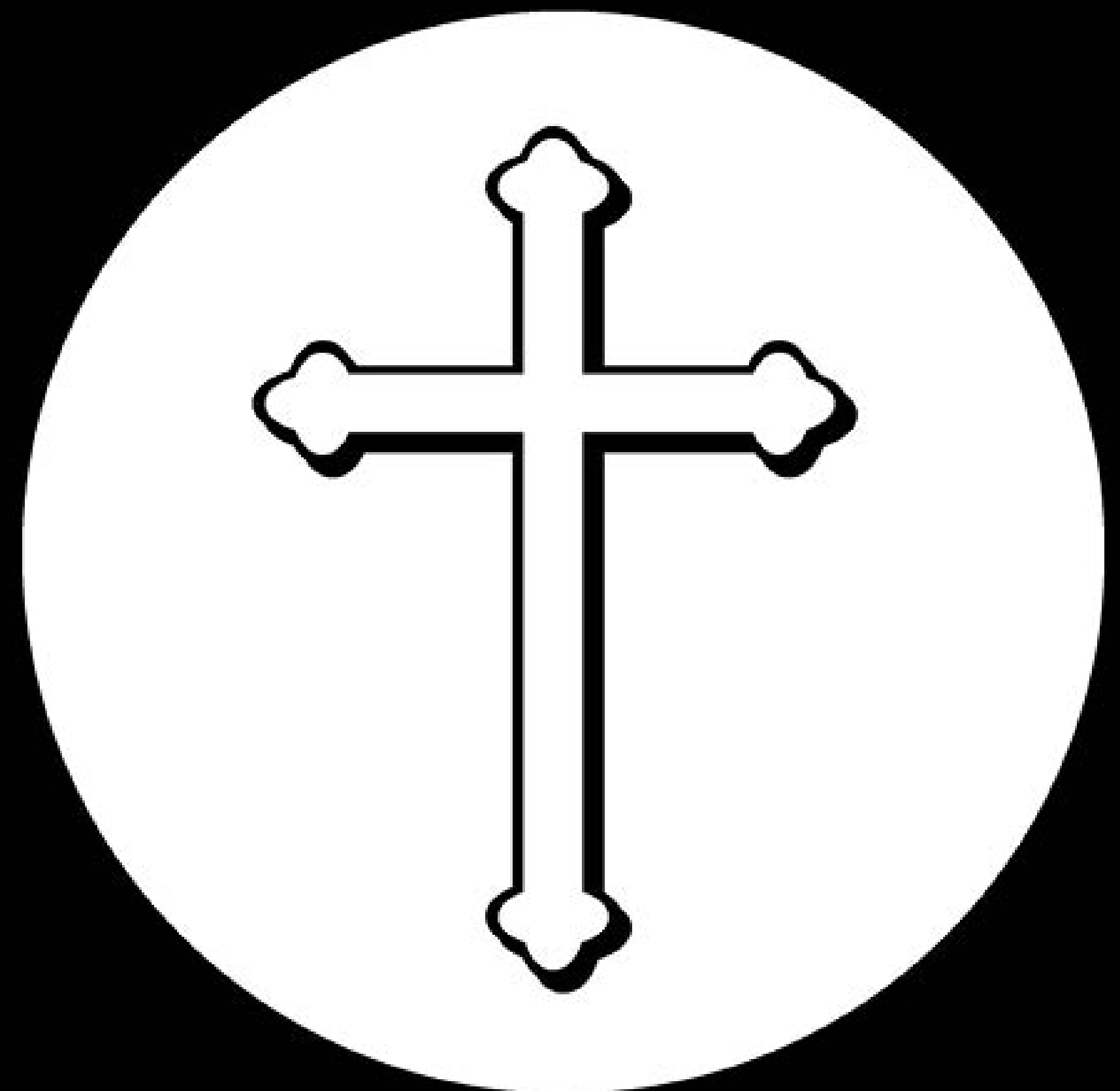
Stare into the abyss long enough and it might just stare back... we're going looking for riches and something down there doesn't want to share! Have gun, dig gravel, and make sure the mines don't collapse upon you as you defend yourselves from the creepy crawlies that lurk within.

# Future Glimpses Moon Murderer



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# Future Glimpses Free At Last



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Paul Bury

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## Devotional January

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THE VOICE OF  
THE FAMILY IN  
GAMING

TM

## Devotional March

BY

PAUL BURY

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