



Editor's Desk

FEMALE SIDE

Same Holding Pattern

Maybe it is just me. Yet again I find myself in yet another holding pattern in life. There have been times in my life that I feel like I am getting very little progress. We get baby step progress on a great many things. There are other instances where I am stuck not going anywhere month after month, and year after year. I come up with plans to make things better and start to get some progress. Then it all falls apart, and I must go back to square one. I accept the reality before me.

A great example happened over Christmas Break. We had this plan to go looking for a vehicle for Peter. Then at the very start of the Christmas Break on that first weekend he lost his wallet or it was stolen. So canceling his cards, and getting new ones. There was also the need for a new drivers license because he was no longer in possession of the last one. If that were not bad enough Peter then got COVID-19 again. All of our plans to go looking for a vehicle were thrown out the window. Back into the holding pattern. We had this wonderful plan to progress things forward. Yet all of our plans went out the window. That was the reality I had to accept. What is the point of getting angry over it? What is the point of throwing a tantrum? The lay of the land changed. Might as well accept it. Might as well wait in this holding pattern until a new plan can be made.

I get disappointed with holding patterns in my life. I am a bit better at dealing with and accepting them in my life now. I was not always so patient in the past. When I was younger decades ago I was very unhappy about the holding patterns. Patience is something I had to learn over a great many years. I am wired to be a go-go-go kind of a person. I get this done and I get that done. I traverse from chore to chore until I can finally relax for a little bit. Then I start it all over again.

There have been some younger people that tell me I am part of the hustle culture. Maybe I am. I know the generations that preceded me got even more work done. They did even more than I do. They made amazing strides. That knowledge encourages me to be better, do better, and get it done. I also know history and the Greek Empire fell when a new generation came along and decided to eat, drink, party, and enjoy the successes of the past. They had no interest in continuing to grow, learn, and develop. I do not want that to happen to our culture. Maybe the next generation will fall apart like the Greeks did. At least I can keep moving things forward in my sphere of influence.

At the end of the day I know I need to continue to trust God. He slows us down for a reason. God

protects us from worse things by keeping us in a holding pattern. I have been reading about the Isrealites in my daily devotional reading of the Holy Bible when they wandered for forty years. That was one major holding pattern. Of course they were there due to disobedience. So that is another possibility. Maybe I have wronged God and need to repent. It is certainly a path I will seek to explore right after finishing this column for this month.

How do you feel about holding patterns in your life? Do you recognize them and compare them to impatience in your life? Do you need training and growth in the time of a holding pattern?

God bless, Paul Bury



Winter

For the longest time I enjoyed most everything about the winter. I love snowmen and they are generally only around in the winter time. Although Olaf changed that just a little bit. Since Olaf is a magical snowman he can embrace warm hugs in the summer on the beach. Olaf is not real though. Olaf is fake and fantasy. At times I am not even sure I should mention Olaf with Disney being so hateful to families. How can a company move from being supportive of families to attacking them? I expect Disney will get sold off if they keep behaving in this manner and losing so many hundreds of millions of dollars.

The last few winters have been rough. Getting COVID to my sister dying. I am not fond of scraping ice off my vehicle. I am not fond of getting up early and going out in the cold. I like to sleep in while in a nice warm bed. Princess loves to snuggle with me in the warm bed too. At times she will stink up the bed, or keep pushing on me until I am almost out of the bed. Princess likes to get closer and closer. Usually my hubby is already awake getting magazine, and website work done. Even on Christmas Break he was up earlier than me on most days. I must admit Paul puts me to shame with all of the wonderful ministry work he does for so many millions. I know he would like me to be more self motivated like him. The winter motivates me to stay warm and in bed.

A year ago I planned to get more videos done much earlier than before. My plans went completely out the window as the year progressed. I hesitate to make the same plans this year. Maybe I should just do it and not plan to do it. Find opportunities to get videos done. Paul is constantly finding new, interesting, and fun ideas for videos. I would love for him to be able to do this job full time at some point in the future. He is really good at it, and there are close to three hundred thousand that appreciate his ideas. Our YouTube channel should hit 300K in 2024. I am writing this before knowing what our unique IP numbers are for 2023. I know we are getting closer to 10 million unique IPs every single year. I think we were over one million hits in almost every single month of 2023. Thank you for your support. Thank you for helping us continue to exist.

Princess has helped me see things in a new way. Princess is not a fan of the cold. Princess does not like the snow. Princess does not like the ice. I must admit that I never really liked the cold myself. I am not a fan of ice either. As I get old and colder weather kills off more of my elders I am starting to reconsider my love for winter. I still

love snowmen. Maybe some year we will have the money to take a winter vacation somewhere that has snow. I will have to see what my hubby thinks about that. He has some trips he would like us to save for in the future. Lord willing 2024 will be a better year for us financially. I really hope someone can get Biden's Inflation under control at some point. As our heating bill goes up thanks to the cost of everything being more we are looking at ways to save money. Moving is something we have discussed for awhile now. We have lived in this house since 2009. There are things that will not be good for us in this house as we get older. Winter is showing me that. The problem is housing costs are really high right now too. The same goes for interest rates. We might need to be patient.

God bless, Yolanda Bury





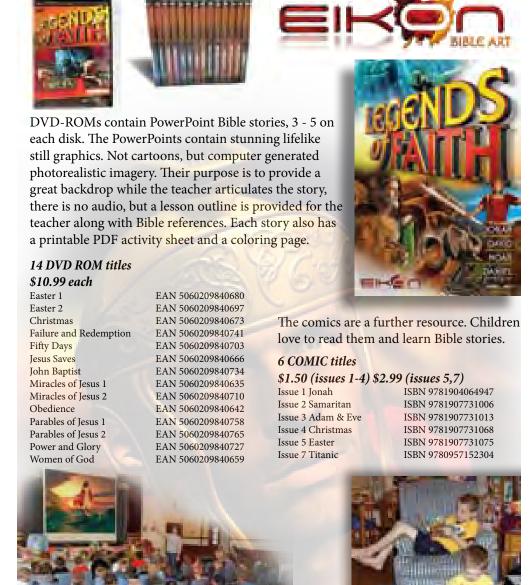


Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863 | 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive





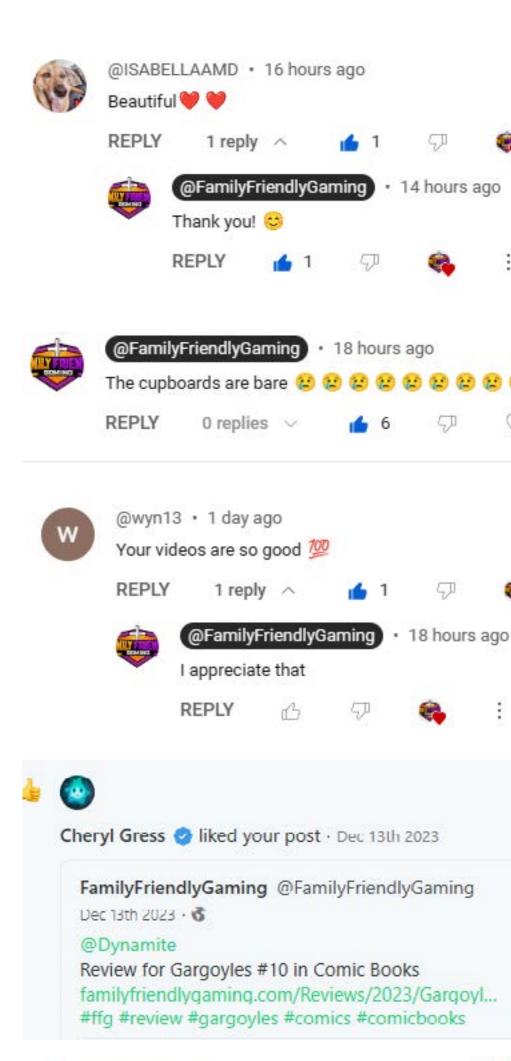


Advertisement

Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to vour attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

SOCIAL MEDIA TIDBITS





Hanzalacool commented on your video "Chillin Princess".
9 hours ago





Hanzalacool commented on your video "Junior Whopper Princess". 9 hours ago





Hanzalacool commented on your video "Lucky Charms Cookies".



SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so **SOUND OFF!**

Appreciate ya'll

Thank you so much for the Christmas Buying Guide 2023. Our family used it to find some great products for one another. I like how many of the products ya'll include are reasonably priced too. Those other gaming sites include only the newest, most expensive video games.

We appreciate you and all that you do. Family Friendly Gaming does a ton of work on the website, magazines, live streams, videos, and more. I expect it is a lot of work. Plus you have a day job. It is my prayer that you will be able to do this full time. Your family deserves it.

I am including some money to help Family Friendly Gaming because we appreciate all



that ya'll do. No one else provides for our family like ya'll do. Please do not disclose the amount of money we sent. We are not looking for any kudos. The focus needs to be on your family and the work ya'll do that help so many families.

Finally I challenge every single reader of Family Friendly Gaming to financially provide. I bet if everyone sent one dollar then ya'll could do this work for an entire year. It is my prayer that every single reader of Family Friendly Gaming takes up my challenge and sends at least one dollar.

- Justin

{Paul}: Justin,

Thank you so much for your wonderful gift of money, and your kind words for the work we do at Family Friendly Gaming. How about it everyone in Family Friendly Gaming Universe? Ready to take up

Justin's challenge? Can you make such a contribution. What a wonderful experiment that would be.

I will admit there are times I am so exhausted with having to do a day job, and all of the work involved with Family Friendly Gaming. There are mistakes that make it through because we just do not have time to check everything. I find plenty of mistakes a day later, week later, month later and more. I fix mistakes as I find them. We are human and prone to error.

Another way that we can be helped is if everyone in Family Friendly Gaming Universe bought one of the books I have written:

https://www.familyfriendlygaming.com/Store-front.html

This would be a huge help to us. We have copies of our books ready to be sold right here and right now. We might make a dollar to two on each sale, so it would be similar to your idea.

Much of the work we do is a labor of love. I do a little work each day on the magazine, website, and more. I also do the same thing with the Christmas Buying Guide. I start working on the Christmas Buying Guide on Labor Day until it is released. A few games added each day adds up over time. We stick with the baby steps method. The

same goes for uploading videos to the video sites. A few every day eventually adds up to thousands over years.

Our perspective on things like the Christmas Buying Guide is diverse from the majority of the industry. We get emails from people in these different companies telling us about their products coming out, and to make sure to include them. Our standards are higher than that. We must play, review, and it score high enough to get included. We also take things from the last year. So I put a note down on the last product included and then go from there to start sorting systems and scores. There have been some people in PR and Marketing really mad at us because we will not include their game coming out in December when our Christmas Buying Guide comes out before Thanksgiving. How do we know the product is any good? What if their product is garbage? They won't tell us that beforehand. We have also been lied to too many times by people in PR and Marketing. Their goal is to makes sales for their companies. They bank all kinds of money and brag about getting to retire in their mid thirties. While they never financially share with us, and I am still working multiple jobs in my fifties. Their goals do not align with our goals. We also know how hard it is to survive financially under the Biden Inflation. We care more about others

SOUND OFF Continued

than the greedy and selfish people in these companies trying to fleece you. Besides if you buy a product a year later and it costs less, do you enjoy it any less? None of us needs to stay cutting edge ever.

Buying Games Side Effects

I loved your article on the side effects of buying games. Not only do you point out the ways it changed your perspective as gaming media, you denote the impact on the rest of the gaming media, and video game companies. You are so right about companies not competing your time and money. I am betting your stress is way lower because if a game sits there it sits there. You work on what you want to work on, when you want to work on it. These video game companies must do a lot of hard work to get your attention. Throwing a press release at you does not do it does it? I can tell that throwing a code at you has no effect. Why kill yourself for a code that has zero value to it? I like how Family Friendly Gaming is so open, honest, genuine and real about things. You share in a transparent way that helps us the readers understand where you are coming from. You are also very humble about it.

-Tammy

{Paul}: Tammy,

I am so glad that you enjoyed that article. At times I feel like I am just ranting about different problems in the video game industry. Years ago we threw out the idea of all gaming media buying video games at cost. Not one gaming media outlet listened to us. Not one video game company listened to us. We went ahead and did it ourselves. We also buy quite a few TV Shows and movies as well.

No throwing a press release at us does not do much. We still publish a few Monday thru Friday of most weeks. Every so often we publish a press release on a weekend. There are also times we will do a few extra press releases during busy times of the year. I find it funny when someone in PR and Marketing sends me a code because we published a press release. What is their problem? Why do they think our reward for making them money is to do even more slave labor work for them? Our Legal page covers this too:

https://www.familyfriendlygaming.com/Legal.html

We have written about poor targeting, and not respecting our very limited financial resources. In years past we would take the codes, play the games, and write reviews. Guess what that got us? Nothing. Less than half of one percent ever advertised or sponsored us. The reward for doing all that hard work

and making them all that money was just more work. The super majority in PR and Marketing did nothing to help us continue to exist. When we pointed out their bad behavior, and poor treatment of us, they would run away. They would go to other sites and treat them just as badly. We called for gaming media to stand up to this bad behavior. Guess how many stood with us? None. They are either brainwashed by the gaming media companies, or they like being treated like dirt.

Joshua 24:15 "But as for me and my household, we will serve the LORD."

I do not care if I am the only one on the planet doing the right thing. I will not stop. I will not quit. I will continue day after day after day. I will continue to lead even if no one follows.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page:

http://www.familyfriend-lygaming.com/comments.html, or send an email to: SoundOff@.familyfriend-lygaming.com. Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



Look BACK Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.











World's Smallest Scrabble

Product Description

World's Smallest Scrabble Game from Super Impulse Toys
Recommended for ages
8 years and older
Plays just like the classic original game, just now in miniature size!
Full game play
Includes: magnetic board, magnetic alphabet tiles and storage drawer



Publication Date: 2021
Weight: 2 ounces
Ages: 3-6
Stock No: WW991195



A fun gift for kids and adults Title: World's Smallest Scrabble Format: Gift Vendor: Super Impulse Toys

Page Page 12 13

DEVOTIONAL

Great Faith

There have been good moments of faith, okay moments of faith, and bad moments of faith in my life. There are people who had some amazing moments of faith in the Holy Bible. Matthew 8:5-7 When Jesus had entered Capernaum, a centurion came to him, asking for help. 6 "Lord," he said, "my servant lies at home paralyzed, suffering terribly."

7 Jesus said to him, "Shall I come and heal him?" Jesus offered to come and heal the servant for this centurion. How many of us in our culture would happily have Jesus come and serve us. Please come and take care of this Jesus. Do you think the centurion wanted Jesus to come and serve him?

The response from the centurion is an education and a lesson to all of us. Matthew 8:8-9 The centurion replied, "Lord, I do not deserve to have you come under my roof. But just say the word, and my servant will be healed. 9 For I myself am a man under authority, with soldiers under me. I tell this one, 'Go,' and he goes; and that one, 'Come,' and he comes. I say to my servant, 'Do this,' and he does it."

WOW, just WOW. This man believed Jesus at his word. He did not need any deeds whatsoever. Do you?

How do you think Jesus will respond to this? An unworthy centurion asks for his help, and takes him at his word. Matthew 8:10-**12** When Jesus heard this, he was amazed and said to those following him, "Truly I tell you, I have not found anyone in Israel with such great faith. 11 I say to you that many will come from the east and the west, and will take their places at the feast with Abraham, Isaac and Jacob in the kingdom of heaven. 12 But the subjects of the kingdom will be thrown outside, into the darkness, where there will be weeping and gnashing of teeth." Jesus paid this centurion an amazing compliment. This man had greater faith than the religious leaders, politicians, people going to temple every week, and more. Jesus also took the moment to let those that thought highly of themselves realize what their place really was. They were not some great spiritual leaders. They were not

Now we get to the payoff.

centurion.

some great political leaders.

They were lower than this

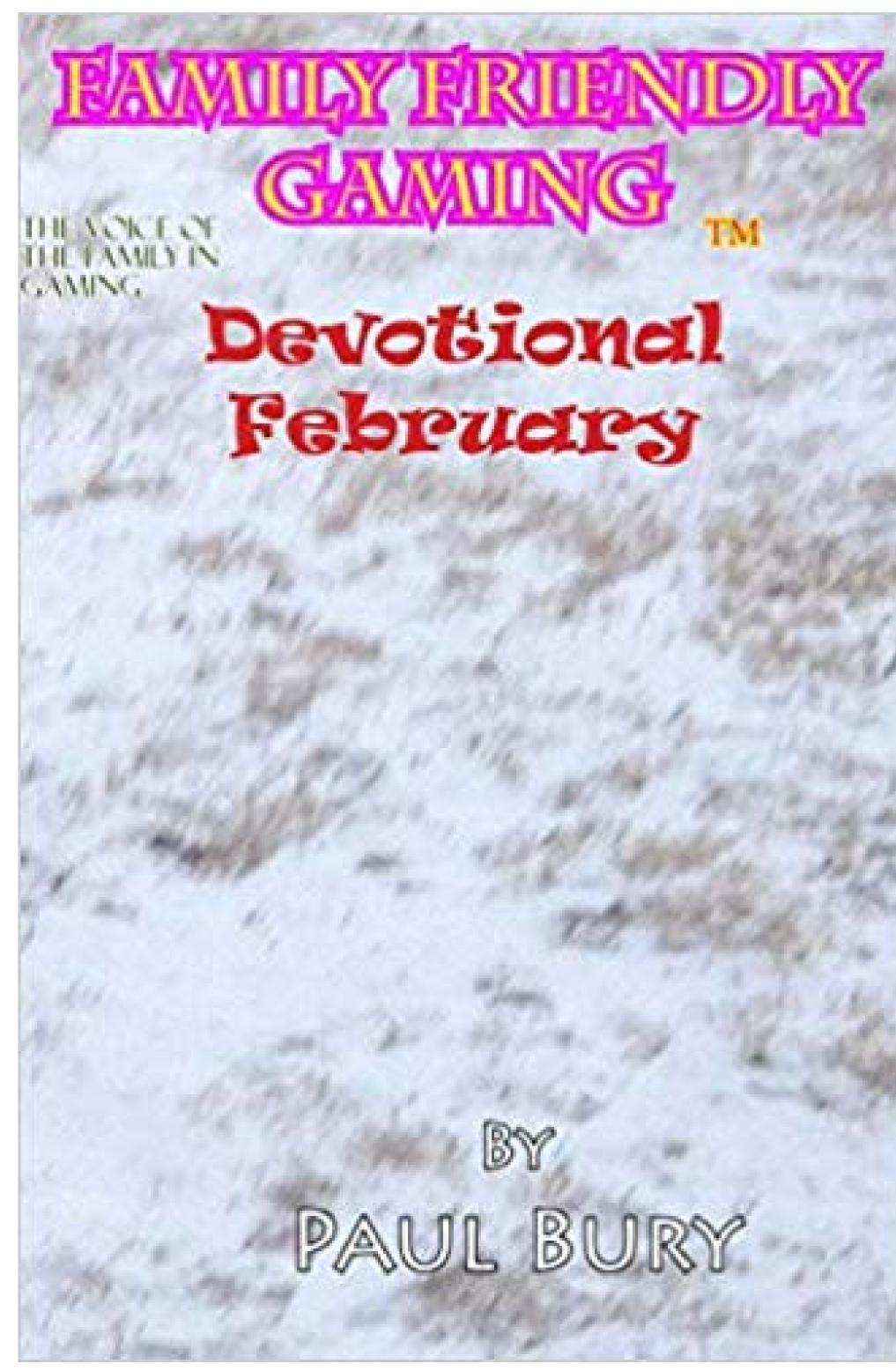
How would Jesus respond. Matthew 8:13 Then Jesus said to the centurion, "Go! Let it be done just as you believed it would." And his servant was healed at that moment. The centurion had faith, and humility. How many people do you know like that? How many people do you know that will not talk smack? How many people do you know that will have that kind of faith. Say it Jesus and I believe. That is all this man needed. What about you? Can you follow in those footsteps? Can you be humble?

God Bless, Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness.
Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



In The

I E V

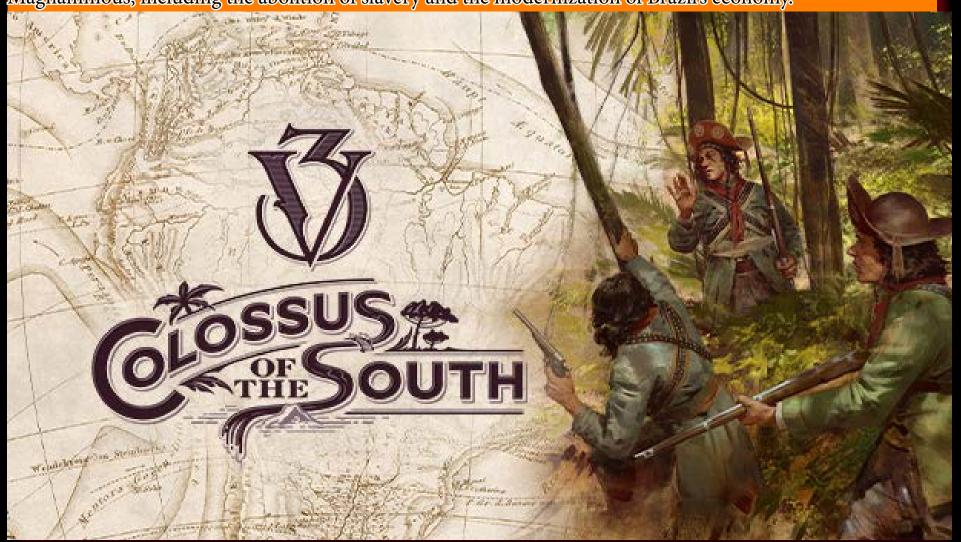
CONTENTS

StoryPage(s)Victoria 3 Celebrates 20 Years16 - 17Goalgetter Out Now on Steam18Pixel Cafe is now Open19Farmer's Dynasty 2 Announced19New Intel for Contra Operation Galuga20Touch Detective 3 + The Complete Case Files Release Date21eFootball 2024 version 3.2.0 Releases22 - 23

munity and it presents unique challenges and opportunities for a designer," says Martin Anward, game director for Victoria 3. "I am not sure anyone expected the series to still be a going concern 20 years on, but here we are, one year after the launch of Victoria 3, full of exciting ideas for the future."

Victoria 3: Colossus of the South includes content related to:

Reign of Pedro II: Historical actions highlighting the reforms and ambitions of Brazil's Emperor Pedro the Magnanimous, including the abolition of slavery and the modernization of Brazil's economy.



Victoria 3 Celebrates 20 Years

The Victoria series is celebrating its 20th anniversary with a major update and a very colorful region pack for the latest game in Paradox's celebrated strategy and simulation of the exciting century around the Victorian Age. Today sees the launch of Colossus of the South, an add-on full of new flavor for South America, especially the dramatic course of Brazilian politics in the era.

This release is paired with the official launch of the 1.5 update to Victoria 3, a major update to many game systems including a rework of the military system, adding Companies to national economies, new Laws and new diplomatic relations.

"Even though it was something of a cult hit, Victoria has always had a special place in the heart of our com-

The Old Republic: The power of Brazilian landowners and the emergence of the Positivist revolution gainst the monarchy.

Populism: Challenges to the agrarian oligarchy in Brazil from anti-government bandits and the populist Integralist movement.

National Awareness: Development of a unique and diverse Brazilian culture, as well as expansionist goals in Paraguay, South American unification from Gran Colombia, and Pan-National movements of the Federation of the Andes and Rio de la Plata.

Amazonian Riches: Exploit the riches of the Amazon while avoiding international conflict and national

New Historical Characters: Coup leader and general Deodora da Fonseca, populist dictator Getulio Vargas, and more.

More content for South America: New events and journal entries and flavor for many countries in the region!

lgetter Out Now on Steam

Independent development studio netmin games has announced that Goalgetter, a first-person football manager game, has released on Steam.

Goalgetter is a football career simulation game where players take on the role of a young, ambitious striker aspiring for success in prominent European leagues, aiming to secure a professional spot through rigorous training or by garnering support from fans and the coach.

The game provides vast gameplay, encompassing international championships, diverse match options, and the ability to replay historic World Cup tournaments, offering a comprehensive football experience.

Additionally, it features an authentic football experience through its impressive 3D graphics, interactive scenarios set in diverse locations, and engaging elements like Ailton's insights, detailed statistics, and humorous events.

Features **E**

Simulate the entire career of your player from the first professional contract at the age of 17 to the end of the career.

Replay historical World Cup tournaments.

Enjoy over 1 hour of action-packed video material featuring former goal top scorer Ailton and other actors.

You can play for all national teams in the world and hundreds of clubs.

Includes all major leagues and cup competitions.

Action-packed football matches from a first-person perspective.

Many realistic and sometimes funny events.

Beautiful 3D graphics in realistic locations such as a stadium, training ground, office, casino, living room, etc.

Play with up to 4 players on one PC or via Steam Remote Play.

Full control over the game world. Edit players, teams, leagues, countries, and referees according to your needs!

Exchange your self-created editor- and community content with other players via the Steam Workshop.





Pixel Cafe is now Open

Pixel Cafe presents a unique fusion of game-play styles, combining the elements of a visual novel with the dynamic challenges of arcade time management. Set in a pixel art environment, the game offers a nuanced approach to storytelling within the indie game space.

Pixel Cafe integrates time management with a visual novel format, challenging players to balance the operational aspects of running a cafe with story progression.

Story and Setting The game follows the protagonist, Pixel, a barista in a city marked by its contrasting past and future. Players navigate through Pixel's personal and professional life.

Visual and Artistic Style Employing pixel art graphics, the game appeals to retro gaming enthusiasts while maintaining a contemporary feel, making it relevant for today's gaming community.

Character Dynamics

Featuring a range of characters, each with distinct personalities and backgrounds, the game emphasizes the importance of relationships and their impact on the story.



Farmer's Dynasty 2 Announced

Independent Polish developer Umeo Studios in partnership with games publisher
Toplitz Productions proudly announce that
Farmer's Dynasty 2, an open-world farming simulation, is coming to PC in 2024.

Nestled within picturesque mid-European landscapes, Farmer's Dynasty 2 transports players to a beautifully detailed open-world farming simulation complete with thrilling main campaign and an assortment of captivating side quests. Familiar to fans of the farming genre, Farmer's Dynasty 2 not only offers a nostalgic embrace of agricultural traditions but also offers a fresh take on the beloved farming experience.

In Farmer's Dynasty 2 players will fully embrace the world of agriculture as they build, farm, and immerse themselves in the essence of rural life. With a multitude of tasks to embark upon, they'll build their farming legacy to hand down to the next genera-tion of family farmers as they cultivate their fields, care for livestock, maintain or expand their buildings and extend their land.

The diversity of both old and modern day machinery can be utilized from underpowered tractors to 400 bhp monsters. Players can select more tried and trusted traditional equipment to renovate and utilize, or they can embrace more modern and powerful machines to lighten the workload. Famer's Dynasty 2 offers up a selection of plows,harvesters,balers, tractors, cultivators and more, inviting players to experience both traditional and contemporary farming means.

The hard work and investment of building your farming legacy not only rewards you with the financial gains from working the land, but also the social prestige in helping those around you. Lend a helping hand to your neighbors, repair and resurrect new life into old machines, toil in the fields, delve into forestry and woodworking, and restore dilapidated structures to earn respect within the community. Cultivate the land with crops including beets, potatoes, rye, wheat and more.

Farmer's Dynasty 2 doesn't stop at the techniques of farming alone; it represents a living, breathing world with comprehensive farm management mechanics where dynamic weather and seasonal cycles enrich your farming experience, deepening your connection with the virtual world.

New Intel for Contra Operation Galuga

Konami Digital Entertainment, Inc. (KONAMI) and WayForward have announced new details surrounding Contra: Operation Galuga, the hotly anticipated run-'n'-gun action game that is headed to Nintendo Switch, PlayStation 4, PlayStation 5, Xbox One, Xbox Series X|S, and PC via Steam in early 2024. This new information confirms that a robust playable character roster and thrilling narrative will augment the adrenaline-fueled, side-scrolling, action-packed gameplay that the Contra series has been known for since the 1980s.

Building upon the story and protagonists of the original arcade/NES Contra game, the mission in Contra: Operation Galuga kicks off following a meteor shower in the Galuga Archipelago and its subsequent invasion by the Red Falcon terrorist group. After other options fail, the Earth Marine Corps dispatches its most elite soldiers - Bill Rizer and Lance Bean of the Contra unit - to investigate and neutralize any potential threats. As the Story Mode unfolds, more than six hardcore heroes become playable, including:

- Bill Rizer: Field leader of the Contra unit, possessing exceptional physical strength, agility, and mental fortitude. Proficient in all manner of armaments and well-versed in military science.
- Lance Bean: An expert marksman adept with machinery. Was active as a guerrilla fighter before being recruited into the Earth Marine Corps by Bill Rizer.
- Ariana: A tremendously skilled warrior from the Galuga Archipelago. After her village was nearly wiped out by Red Falcon's attack, she wages a one-woman war against the enemy forces.
- Lucia: Deputy commander in the Earth Marine Corps and also a talented field operative. She is equally proficient at combat missions and covert intelligence.
- Lt. Stanley Ironside: A veteran who leads an armored platoon in the GX Army. He wears a powered Hercu-

les exosuit to supplement his already formidable combat skills.

Probotector: Autonomous training robots used by the Contra Unit. Utilizing cutting-edge tech, they are
every bit as capable in the field as their human counterparts.

In addition to the Story Mode and Arcade Mode, Contra: Operation Galuga will include a Challenge Mode, featuring 30 nail-biting missions to overcome. These include speedrunning through stages, fighting with limited ammo, surviving relentless enemy hordes, and more.

To help even the odds, players can also enhance their capabilities in the Perk Shop, where they can use ingame credits (no microtransactions) to upgrade character abilities, start stages with specific weapons, increase invulnerability after respawning, and gain other helpful bonuses. Up to two Perks can be equipped per player.



Touch Detective 3 + The Complete Case Files Release Date

Nicalis officially announces that Touch Detective 3 + The Complete Case Files will be released for Nintendo Switch on March 28, 2024. The collection will launch simultaneously as both a digital download and a physical game card.



A collection of charming and eccentric adventure games that originated on the Nintendo DS platform, the Touch Detective series follows the adventures of Mackenzie, a rookie detective who attempts to solve local mysteries with the help of Funghi (her mushroom assistant). Touch Detective 3 + The Complete Case Files includes all three mainline Touch Detective games, marking the first time that Touch Detective 3 will be localized and officially released in English.

Nicalis also worked closely with Success and Beeworks (the game's Japanese publisher and developer) to update the localizations of Touch Detective and Touch Detective 2½, restoring some small details from the original Japanese text that were lost when the games were originally released in English-speaking territories on Nintendo DS. In some cases, these changes actually introduce subtle clues that are intended to aid in Mackenzie's investigations.

Also, since the original releases used a second screen to display Mackenzie's thoughts, these brief asides now appear as interludes superimposed over the main gameplay. This makes it easier to follow the story and ensures that players won't miss any of her often humorous inner monologue.

Touch Detective 3 + The Complete Case Files will be released for Nintendo Switch on March 28, 2024. The digital version (\$39.99) will be available for download from the Nintendo eShop, and the physical version is now available for preorder at store.nicalis.com in two different packages: a standard version (\$49.99) and a special version that comes with a Funghi plush figure (\$59.99).

eFootball 2024 version 3.2.0 Releases

Konami Digital Entertainment, Inc. (KONAMI) announced the latest update (version 3.2.0) to eFootball 2024. With this update, there are improvements to the Co-op game mode as users can now play by themselves, joining strangers in match rooms and creating new bonds in their 3v3 matches. There will also be a daily minigame at log-in which can see users winning some amazing prizes every day and every monthl

Also, eFootball™ 2024 has established a set of new features to enhance the user experience and bring a new level of fun and excitement in their Dream Teams. The new My League game mode will see users placed in leagues from around the world, playing a season against the other clubs within them controlled by the AI.

Alongside this announcement, KONAMI is delighted to confirm the new formatting to the eFootball™ Championship tournaments. 2024 will see two events being held: the eFootball™ Championship Open (in its usual

son teams to enjoy Co-op mode. They will also be able to interact in-game with the use of emojis to react to events in matches.

During the period of December 7th-21st, those who play in Co-op mode will be able to receive rewards including 4 x Skills Training Programmes to help develop their Dream Teams.

My League

My League is a new game mode for eFootball™ 2024. In it, users will play against the AI one season at a time using their Dream Team. Users may add players on loan from the team they selected in the league (e.g. AC Milan in the Italian League).

Throughout the season, users will see weather effects and various new cutscenes, including a special trophy celebration if they are able to top the table come the end!

This game mode can be played as many times as a user may want as well as being able to switch leagues once a season is completed.

Log-in mini-games



Every day, users can challenge themselves in easy mini-games, winning items that can help improve their Dream Teams or even gain them new players. If users are able to complete these mini-games for consecutive days in a month, they can earn rewards such as draws for powerful Epic players!

New Skill types-"Blitz Curler" for "Show Time" card theme

This update will also include a new Player Skill "Blitz Curler" is also added. Players in possession of this Player Skill are able launch a sharp controlled shot with vertical rotation. This Player Skill is triggered when attempting a Controlled Shot (the dominant foot) with a 50% or more Power Gauge in-

"The Power of Many": Introducing a New Type of Booster

Another exciting addition is the introduction of a new type of Booster that becomes more powerful according to the number of players in your Game Plan that fulfil a specific condition. By registering in your Game Plan more players that fit the Activation Condition described in the Booster, the player in possession of the Booster himself will enjoy a better enhancement in his Abil-

For example, if the Activation Condition is "J.League", the player in possession of the Booster will see a better increase in his Abilities the more "J.League" players are registered in the Game Plan.

From next week, S. Nakamura (EPIC) possessing this booster will appear!

E. Cantona will be appear as EPIC

Epic: English League Attackers: From December 18th to December 25th

E. Cantona (Epic)

D. Yorke

R. Keane

see a new chapter for the official esports tournaments for the eFootball™ series.

format: 'eFootball™

Cham-

Club

Event.

Event

Room

Co-op

panded to

allow for

users to

They will

eFootball™

Cham-

pionship $2024 \, \mathrm{will}$

Whilst the eFootball™ Championship Open will remain the same, KONAMI can today confirm the announcement of a new type of tournament: eFootball™ Championship Club

Club Events will see users from anywhere in the world compete in-game to become the top fan for each of the participating clubs. Firstly there will be online qualifiers for each region before all regional winners will congregate for a final to decide who will represent the club in the World Finals.

The first Club Event — 'eFootball™ Championship 2024 FC Barcelona' will begin on Monday, 11th December under the support of FC Barcelona. Throughout the tournament period there will be in-game rewards, such as special edition Big Time cards, as well as club merchandise up for grabs for eFootball™ and football fans to enjoy!

We Would Play That!

There are all kinds of cool family friendly video game ideas out there. This colımn features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

Over the years there have been a few Christmas video games for families to enjoy. Many of them have been on the short side though. Very few have given the actual, true, real, and genuine meaning of Christmas either. We need some video games all about the birth of Jesus Christ. We also need some video games about the death and resurrection of Jesus Christ. If you did not know that is the true, real, and genuine meaning of Easter.

This whole vein of thought could bring us to something else of interest in terms of video games we would play. What

about a whole series of video games devoted to the true, real, and genuine meaning of holidays? Maybe even have the final level or first level showing what it has become. It would make for some interesting video games. There are plenty of holidays that could be done as well. For example there is St. Patrick's Day, Labor Day, Fourth of July, Cinco de Mayo and more.

It would be great for gamers to learn about what the holidays actually mean. It would be great for gamers to play games that focused on the struggles others had back in the day. There could be such a comparison done in some of these games too. Imagine at one point seeing workers threatened to get beat up if they do not work for sub-par wages, and compare it to now where you are threatened with murder if you do not vote for Democrats. That kind of contrast showing how unions

have changed and left the workers would be great to see. Another example is how freedom turned into some people drinking too much and damaging their own bodies. We go from those sacrificing themselves for others and the greater good to self indulgent behavior that only harms those around them.

Are there holidays you would like to see video games made about? Could you think of some levels that would be interesting for video games that give a light education into the true origins and meanings of holidays? Maybe have a level in a Christmas game where some evil characters are telling you: "Happy Holidays," and your character pondering why they are trying to hide Christmas. There are so many opportunities for some great video games that would help make this world a better place as opposed to making it a worse one.

1 Peter 1:13-17

13 Therefore, with minds that are alert and fully sober, set your hope on the grace to be brought to you when Jesus Christ is revealed at his coming. 14 As obedient children, do not conform to the evil desires you had when you lived in ignorance. 15 But just as he who called you is holy, so be holy in all you do; 16 for it is written: "Be holy, because I am holy." 17 Since you call on a Father who judges each person's work impartially, live out your time as foreigners here in reverent fear.

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohe-

sion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time itest as the ESPB does. The ESPB rating is marely a start, and since they ignore many of the moral and entri-- just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

CONTENTS

Amazon Prime	Score	Page
The Expanse Season Five	50	34
DVD	Score	Page
Christmas Town	95	25
		
Evercade	Score	Page
Piko Interactive Collection 3	65	37
Toaplan Arcade 2	62	36
Monor	@costs	TDo cro
Manga	Score	
Edens Zero #5	60	33
Nintendo Switch	©eorge	Dage
Baby Shark Sing & Swim Party	Score 68	<u>17age</u> 27
Harvest Moon The Winds of Anthos	67	
Just Dance 2024 Edition	70	
	66	
Sonic Superstars	00	20
PC	Score	Page
Harvest Moon The Winds of Anthos	67	
Sonic Superstars	66	
Tour de France 2023	80	
P\$4	Score	Page
Baby Shark Sing & Swim Party	68	
Harvest Moon The Winds of Anthos	67	32
Sonic Superstars	66	26
PS5	Score	Page
Harvest Moon The Winds of Anthos	67	32

Just Dance 2024 Edition	70	30
Sonic Superstars	66	26
Tour de France 2023	80	29
Xbox One	Scor	e Page
Baby Shark Sing & Swim Party	68	27
Harvest Moon The Winds of Anthos	67	32
Just Dance 2024 Edition	70	30
Sonic Superstars	66	26
1		
Xbox Series X	Scor	e Page
Baby Shark Sing & Swim Party	68	27
Harvest Moon The Winds of Anthos	67	32
Sonic Superstars	66	26
Tour de France 2023	80	29



Sonic Superstars

PERSTARS

even know where to begin with Sonic Superstars. First and foremost I have been a fan of the Sonic vid-

llong time. I really liked Sonic Frontiers. There have been a few stinkers over the years but generally I enjoyed the Sonic the Hedgehog video games. Sonic Superstars is the exact opposite experience for me. I do not despise this video game. I am uninstalling Sonic Superstars and will only play it again if I

eo games

tor a very

am paid to do so.

The first thing about this game to count. They start easy and then that confused me is there is one or two acts in each of the areas. Every so often we get a third level that is specialized. So we would play Amy or Knuckles for example. The jumping in Sonic Superstars is not precise and I would miss my marks quite often in Sonic Superstars. The bosses are at the end of almost every level. This got aggravating very fast 🧻 because many of these bosses are a pain to beat. Lose and go back through five to ten min-

utes of the same thing again.

Graphically Sonic Superstars looks nice. There is a story related to Fang and some character trapped in a robot body. I did not really understand all of that. There are not many ike Sonic Superstars. In fact I 🛅 📕 levels but they are on the longer side. The chaos emeralds are earned through mini levels where we swing from object to object trying to catch the chaos emerald before time runs get much more difficult.

SEEA

Each chaos emerald in Sonic Superstars grants the player some new power that can only be used in certain areas and certain places in the levels. Again the controls were a bit of a pain here. We change into certain different things in specific areas of levels in Sonic Superstars. There is a new area called Golden Capital Zone in Sonic Superstars. This is similar to tĥe Pinball Carnival Zone. By the way I have always hated the pinball levels.

Sonic Superstars feels more geared toward the hardcore gamers. If you die fifty times on the same boss you either give up or try again. Sonic Superstars does nothing to help frustrated and stuck gamers. I normally like to see all of a game. Sonic Superstars made me want to quit and never come back. Ŝega missed a real opportunity here. In Sonic Frontiers we can run around even while fighting a boss)

> and make more rings for ourselves Violence and gambling are the main stars beyond ts annoying difficulty. Paul

> > Page 26

Graphics: 70% Sound: 70% Replay/Extras: 70% Gameplay: 50% Family Friendly Factor: 70%



Šwim Party

SCORE: 68

pinkfong BABY SHARK

Baby Shark Sing & Swim Party 🗕 ontains some real bummers in it. First off there are too many different versions of the baby shark song in Baby Shark Sing & Swim Party. For example we get baby shark 80s, disco, hard rock, heavy metal, opera, and more. Baby Shark Sing & Swim Party brags about thirty songs but there is little variety in them. Unless you want to count the knock off five monkeys jumping on the bed song.

Another real bummer in Baby Shark Sing & Swim Party is there are only two kinds of levels. The first one is a rhythm mini game where we press, tap, or hold the right buttons as the button hits a certain spot on the screen. The second kind of level is where we go around on a rails like level collecting cards, and stars. It is

possible to earn three stars in each of the sixty levels. Thirty of them are one way, and thirty of them are the other

Due to copyright claims we were not paid for our hard work of live streaming Baby Shark Sing & Swim Party. We had to pay for the game and then all of those audio copyright claims means we lost money playing Baby Shark Sing & Swim Party. Other

video game companies make

Xbox Series X Xbox One

E

sing Swim

sure to include a streamer safe

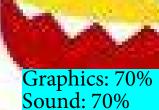
mode. They realize we will not want to play their they make money at ter already treating us like slave labor.

Graphically Baby



looks below average and does There are plenty of levels devoted to Halloween. Nothing for Christmas in Baby Shark Sing & Swim Party. There are ghosts, skeletons, witches and more within Baby Shark Sing & Swim Party. If you think Baby Shark Sing & Swim Party is just a cash grab I will not argue with you.

Baby Shark Sing & Swim Party is on the easy side. I was able to easily get three stars in all of the levels the first time I played them. Kids may find there are challenges in certain later levels of Baby Shark Sing & Swim Party. There are little scenes between levels explaining where the shark family is and where they are going. I wish Baby Shark Sing & Swim Party had more level diversity.



Sound: 70% Replay/Extras: 55% Gameplay: 75% Family Friendly Factor: 70%

3A



PS5/Xbox One/Xbox Series X Publisher: Sega Developer: Sonic Team Rating: 'E' - SIX and OLDER

[Mild Fantasy Violence]

Family Friendly Gaming

ER ONLY Page 27

Óne/Xbox Series X

Publisher: Outright Games

Developer: RecoTechnology

System: Nintendo Switch/PS4/Xbox

Rating: 'E' - Everyone SIX and OLD-



SCORE: 80

Tour de France 202

I have been playing the Tour de France video games for some time now. Ĭ do one live stream a year of these racing video games. Much of Tour de France 2023 is comfortable and feels like the previous years. There are a few nuances that I ran into while playing Tour de France 2023 though. I ran into problems making certain things work. I also cannot figure out how to pick up more water during the race.

Normally what happens to me in the Tour de France video games is I blow myself up too early and do not have enough energy to sprint toward the end. Tour de France 2023 was a little bit different. I did not blow myself up too early. In fact all these other racers went past me and I wound up finishing with all kinds of energy left over. The announcers are not always very helpful with that.

I feel like Tour de France 2023 is trying though

der what it would be like to get ahead early and then pace myself to the end. I wonder if that would result in a victory. Tour de France 2023 contains a variety of different updates to it. There is still only one racer model and two ladies that hand out the award. The dresses on those ladies change with each racer they award though.

We can race the twenty-one tages within the real race in

Tour de France 2023. There is training within Tour de France play the game. I

found the controls continue to be annoying. It is also a pain to hold that trigger button just so to stay at one speed. I ran into issues getting the follow another racer to work. I ran into issues with the water. I really had to dig into the controls to figure out how to do some things.

ΤМ

The edges of the road contain invisible walls in Tour de France 2023. This year they stop us drastically and we get stuck. In past years we could use the walls to slow down. I am not a fan of that change because tapping the brakes almost completely stops us. I had to go overseas to get a physical copy of Tour de France 2023. I also had to deal with an audio copyright claim on my live stream. I feel like Tour de France 2023 should be Paul

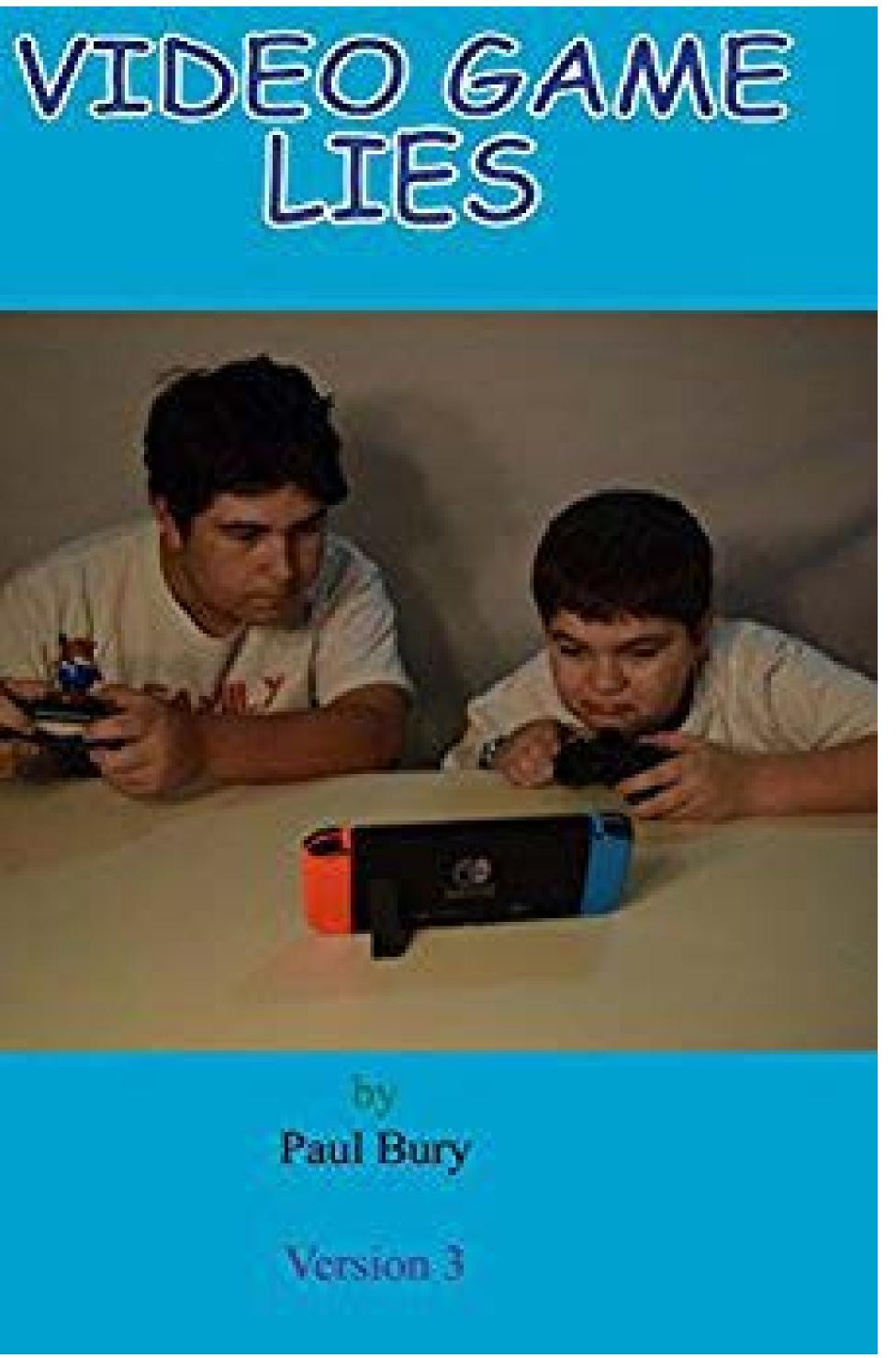
ystem: PC/PS5/Xbox Series X Publisher: Nacon Developer: Cyanide Studios Rating: 'E' - Éveryone SIX and OLDER ONLY



Graphics: 80% Sound: 80% Replay/Extras: 80% Gameplay: 75% Family Friendly Factor: 85%

Page 29 Page 28 Family Friendly Gaming Family Friendly Gaming





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Harvest Moon The Winds of Anthos looks okay, and there re some interesting weather elements that happen. Like it may be raining in one area and not another one. Rain helps with the crops. Red sprites are easy to approach. Players must sneak up on blue sprites. The golden or yellow sprites give us a fruit that can increase our stamina if given to the false goddess. Mining is fun but a bit obnoxious at the same time. Falling rocks, and the radar caused me issues early on.

Harvest Moon The

Winds of Anthos

SCORE: 67

ds. If you want to farm you

will need to seek them out.

things like bridges in Harvest

our farm to other areas so we

do not spend all day running

around this world. The world

in Harvest Moon The Winds of

Anthos has a decent size. The

time flows too fast in my opin-

you will keep losing stamina

until you sleep until the next

day. This can wreck havoc on

The teleportation statues are very important in Harvest Moon The Winds of Anthos. We get to save time thanks to them. You will need to activate one first to be able to use it in the future. Plenty of quests to perform within Harvest Moon The Winds of Anthos. Animals are present in Harvest Moon The Winds of Anthos as well. Harvest Moon The Winds of

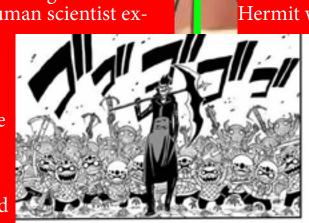
Anthos starts really slow. Once you can move the farm Harvest Moon The Winds of Anthos is a bit better. - Paul

Graphics: 70% Sound: 70% Replay/Extras: 80% Replay/Extras: 8 Gameplay: 65% Family Friendly Factor: 50%

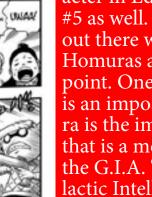
I just finished reading the Edens Zero #5 manga book. Most of Edens Zero #5 was pretty predictable. I guess I have watched and read enough of the Japanese entertainment to know what direction they will take. Plus many themes we know from Fairy Tail can be found in Edens Zero. The recy cling of characters and content is a bit on the lame side still. Especially characters like Happy. There will be spoilers in this

As expected Hermit leaves the digital world. She goes into a room and sulks. Hermit does not want to help humans. We do find out why in Edens Zero #5. Many years ago Hermit helped a human scientist ex-

a lot of the robots. Hermit thought sh was going to be help. She was lied to. Hermit was then imprisoned and subjected to experiments by this doctor. Eventuallv she was freed from







captivity. That is why she does not trust

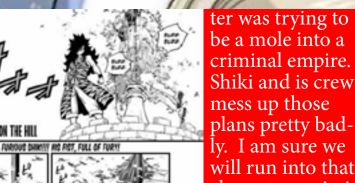
As expected Shiki talks Hermit into saving all of them when the hacker from the digital world attacks their ship. Hermit wants them to iust evacuate 🛮 at first. Shiki helps her change her

humans.

mind and they can now be friends. I expect Hermit will need to adjust to

life with humans again. Her smile s what impresses others about her. It was neat to find out Hermits back story in Edens Zero #5.

We meet a new character in Edens Zero #5 as well. It turns out there were two Homuras at one point. One of them ra is the imposter that is a member of the G.I.A. The Gaactic Intelligence Agency. This charac-



plans pretty bady. I am sure we will run into that character again in the future. It also looks like Shiki and his crew are going to be going after the same criminal empire at some point in the near future.

The issues families can have with Edens Zero #5 are

violence, lack of attire, enticement to lust, lying, false gods, bigotry and more. Edens Zero #5 lays down a good foundation of robots being oppressed and mistreated by humans. Androids are considered a lower calls by some in Edens Zero #5. How will that manfest in the future? Shiki does not care if you are human or an android. Shiki cares about the hearts of others. I personally care more about someone's deeds over their words. Anyone can say anything. Do you is an imposter. Ami- follow through with what you say? Are you actions in alignment with how God educated us to live? Or do you choose the path of rebellion? Paul

> Fraphics: 57% Writing: 62% Replay/Extras: 60% Story: 63% Family Friendly Factor: 58%

EDENSZERO System: Manga Publisher: Viz Media Author: Yuki Tabata Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}

Family Friendly Gaming

Page 32

Page 33



Toaplan Arcade 2

SCORE: 62

fer games that let me cade cartridge continue over and over compilation again personally. I am on the Evernot a fan of arcade games that require the cade systems is Toaplan Arplayer to completely cade 2. There replay the game or the level with a continue. are seven video The shooters are defigames on this nitely challenging in Toaplan Arcade 2. cartridge. The seven games are Wardner, Twin Cobra,

There is plenty of violent content within the games on the Toaplan Arcade 2 cartridge. Demon's World did not impress me. Plus we are on one level and could not jump up to the next level

Plenty of power ups are above and beyond our reach. I just

EVERCADE.

don't get the point of that. Then I went to the directions and found out there is a double jump. Sometimes I miss things when I ive stream these video games. We kill a lot of horror enemies in

Demon's



Vardner is a bit on the chalenging side. Even though Wardner is an action adventure platformer it also has some role playing elements in it. If I had all of the time in the world I would play all the way through Wardner from start to finish. It is the kind of video game I used to enjoy go and save a princess only to and out she is a monster in disguise. Wardner also only gives the player one hit which pretty lame in my opinion.

found myself a bit more ag-

when I was younger. There are ricks in Wardner too. Like we

26885 PLEASE INSERT COIN

A lot of the music in Toaplan Arcade 2 is fun to listen to. I

gressive after playing the video games included on the Toaplan Arcade 2 cartridge. As a historical gamer I enjoyed getting to learn about the games on this cartridge. Before Evercade I did not recall much of Toaplan I may have seen some of their shooters back in the day. Too many of the shooters felt the same over the years though. I had some fun playing the games on Toaplan Arcade 2. There are better compi lations though. - Paul

Graphics: 60% Sound: 70% Replay/Extras: 60% Gameplay: 60% Family Friendly Factor: 60%

System: Evercade Publisher: Blaze Entertainment Developer: Piko Interactive Rating: 'NR' - Not Rated

Piko Interactive Collection 3

SCORE: 65

am very thankful I had enough money to purchase a copy of the Piko Interactive Collection 3. There are ten games on this collection. The ten games on Piko Interactive Collection 3 are 40 Winks, Radikal Bikers, Sword of Sodan, Zero Tolerance, Super Bubble Pop, Motor City Patrol, Stanley The Search for Dr. Livingston, Metal Mech Man and Machine, Legend of Wukong, and Punch King. Some of these games were never finished back in the day. So it is neat to

The issues families can have with Piko Interactive Collection 3 are violence, blood, lack of attire, enticement to lust, false gods, magic, witches, and more. Piko Interactive Collection 3 contains one platformer, 🌄 one first person shooter, one RPG, one Action Adventure, one Puzzle, one Action, one

be able to see them now

(0108100)

(1:30)

one Beat 'Em So there is a nice mix of different genres within Piko Interac-tive Collec-tion 3. The games

Racing, one

Driving, one

Boxing, and

on the Piko Interactive Collection

3 range from 8-bit to 32-bit. Yes there are some 16-bit games on this cartridge. Some games like Punch King feel like cheap rip offs of better known franchises. I really like Super Bubble Pop and Radikal Bikers. The Dr. Livingston game is an interesting idea. Certain games like Motor City Patrol are not very intuitive. The same goes for Metal Mech

> Man and getting out of the mech. The Legend of Wukong is a great example of an older RPG where you can randomly get really tough enemies that will kill you out of the blue. Then back to the last save.

So save early and often in that

SOLI remember a few of these ERO. games from back in the day like Zero Tolerance and 40 Winks. The platformer nature of 40 Winks is fun. I am not into first person shooters personally. Sword of Sodan seems small and another one that was probably a rip off of other better games. There are ten games for the price of twenty dollars so that is pretty good in

Blaze Entertainment really BICE likes Piko Interactive since this is their third collection. I like getting play games that were never released, and finding some interesting gems. Piko Interactive Collection 3 has a couple of games that I feel make it worth the price of admission.

-

۰.

ME

ΛAN

Paul



Graphics: 55% Sound: 62% Replay/Extras: 80% Gameplay: 75% Family Friendly Factor: 55%

Rally Bike,

Hawk, De-

Hellfire, Twin

mon's World,

and Fire Shark

There are four

shooters, two

and one sports video game.

Again Toaplan is really heavy

on the shooters. Four of the

games can be played really

Rally Bike is the standout

game in Toaplan Arcade 2 for

me. We race through different

environments in Rally Bike. I

learned to take it a bit slow at

times to make it through the

obstacles. I also learned to find

gas before I ran out. The timer

was the next concern. Still I

Toaplan Arcade 2 allow play-

ers to add continues with the

select button and power their

way through the levels. I pre-

had fun playing Rally Bike.

Most of the shooters in

well in Tate mode.

platformers,

System: Evercade Publisher: Blaze Entertainment Developer: Toaplan Rating: 'NR' - Not Rated

TOAPLAN

Family Friendly Gaming

Page

Page 37



Family Friendly Gaming.

Page Page

38 39

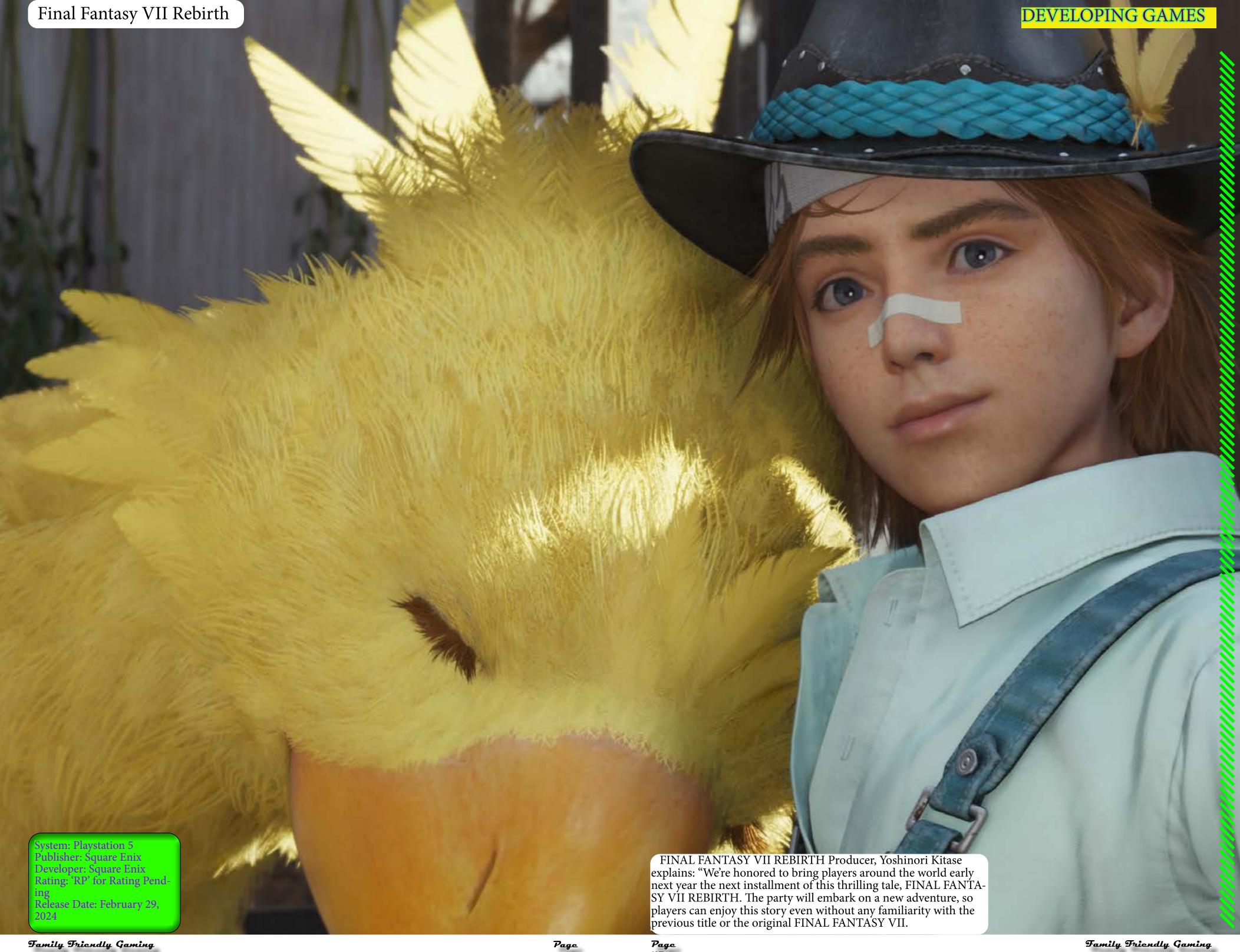




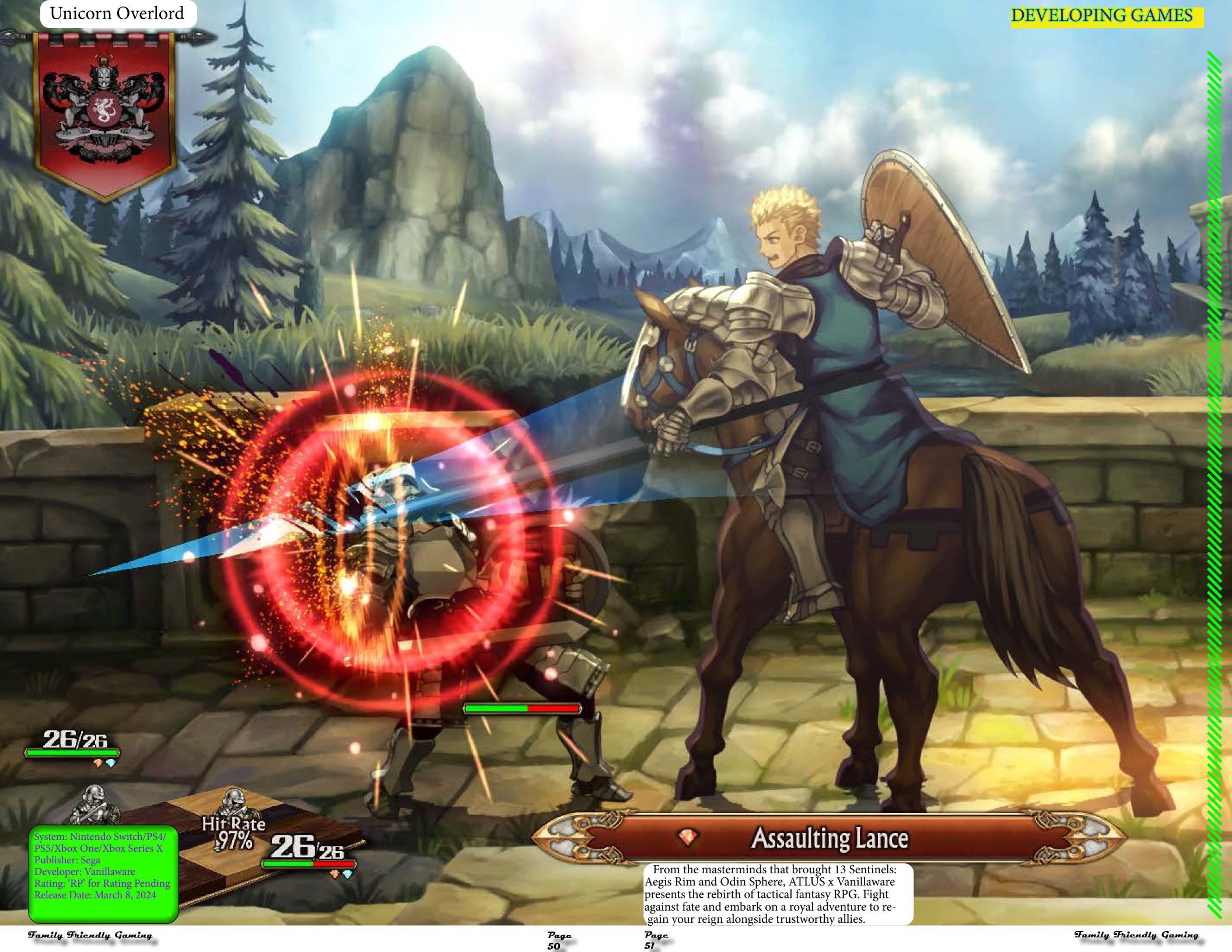


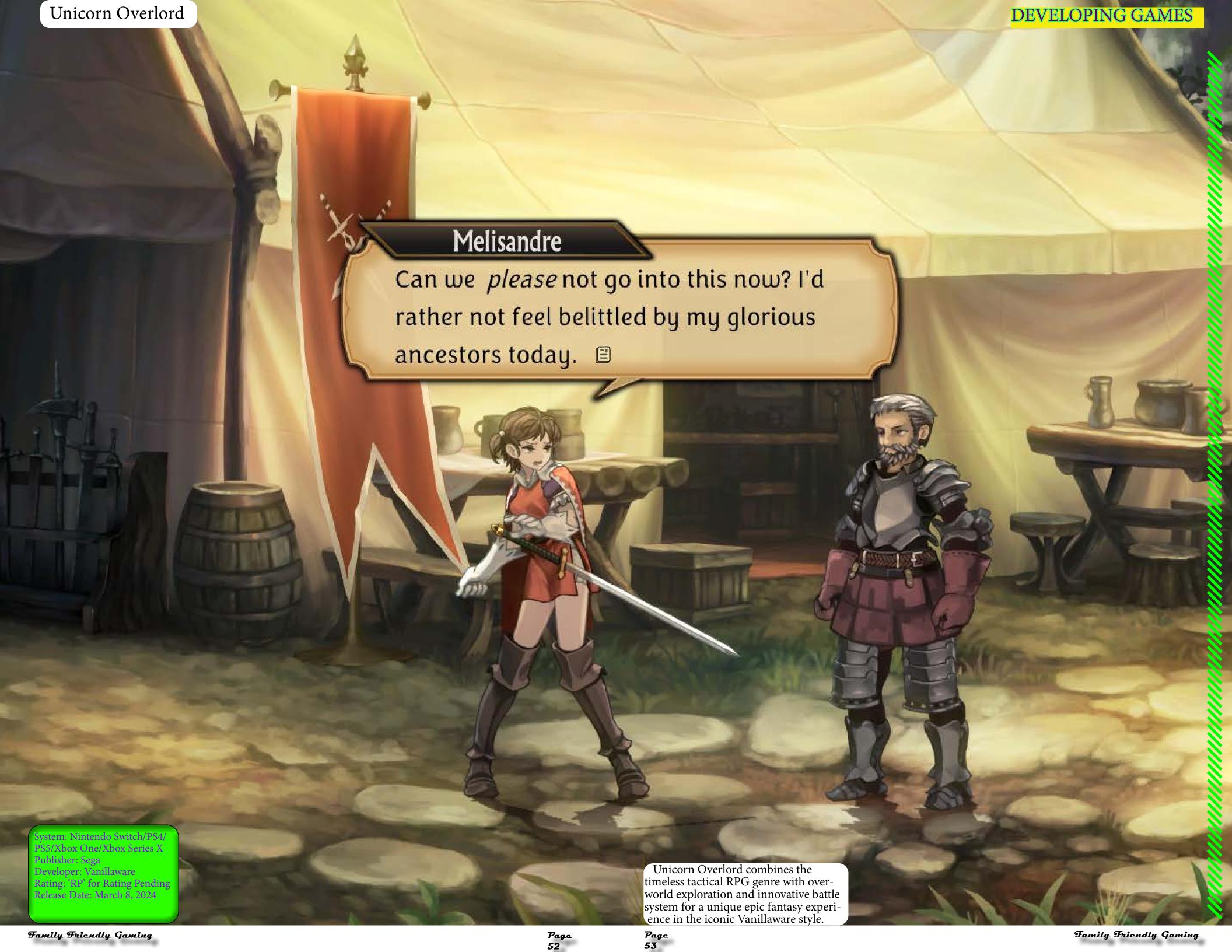
GAMIES

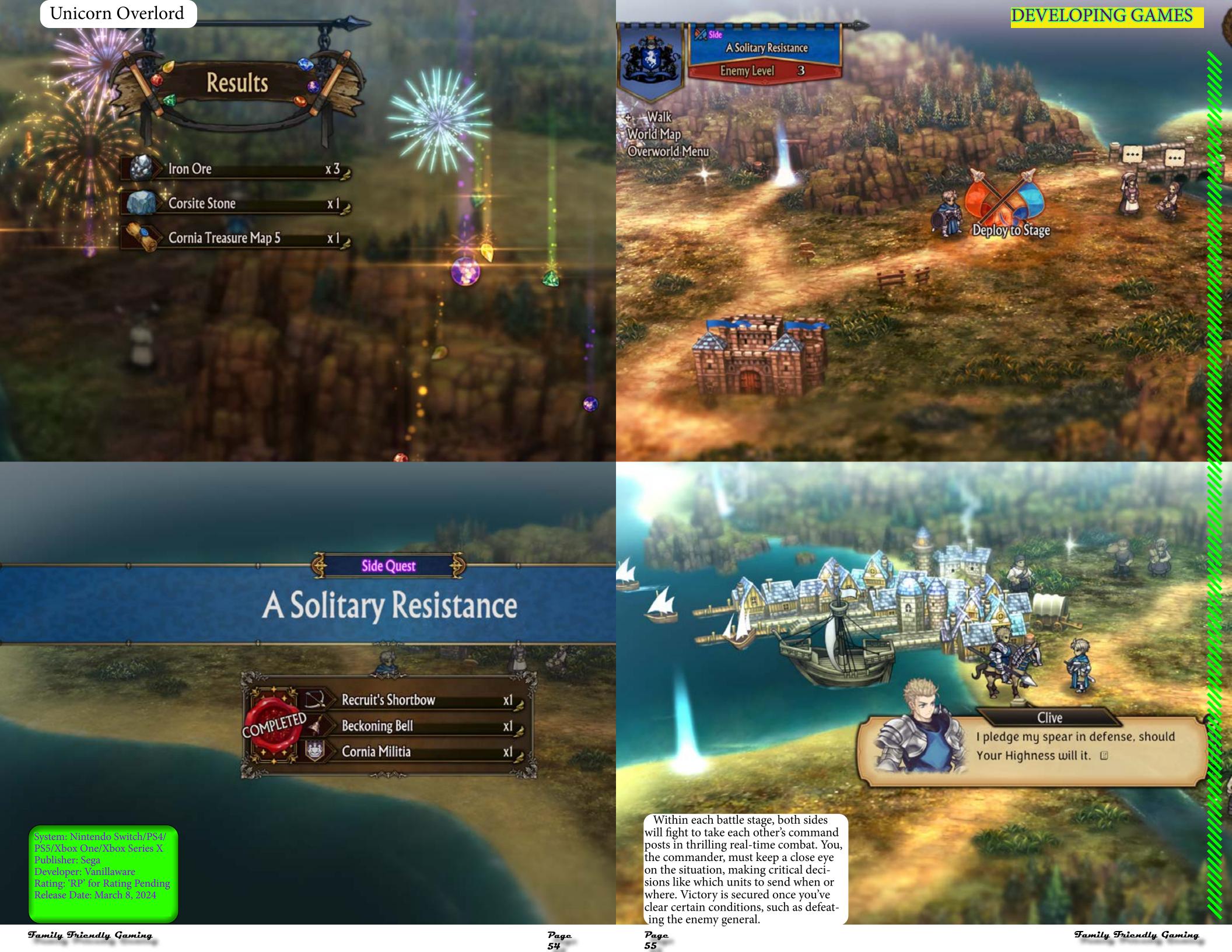






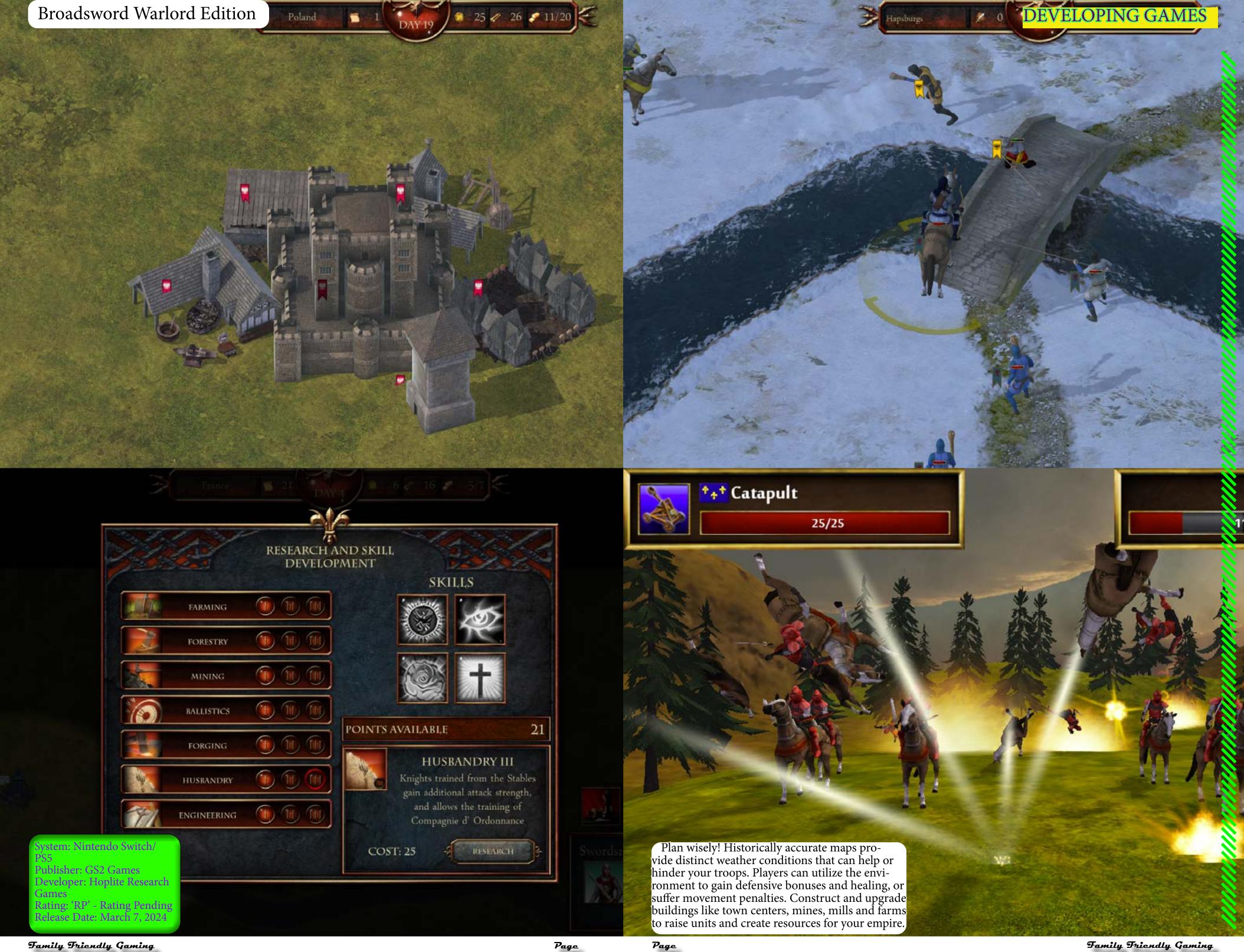




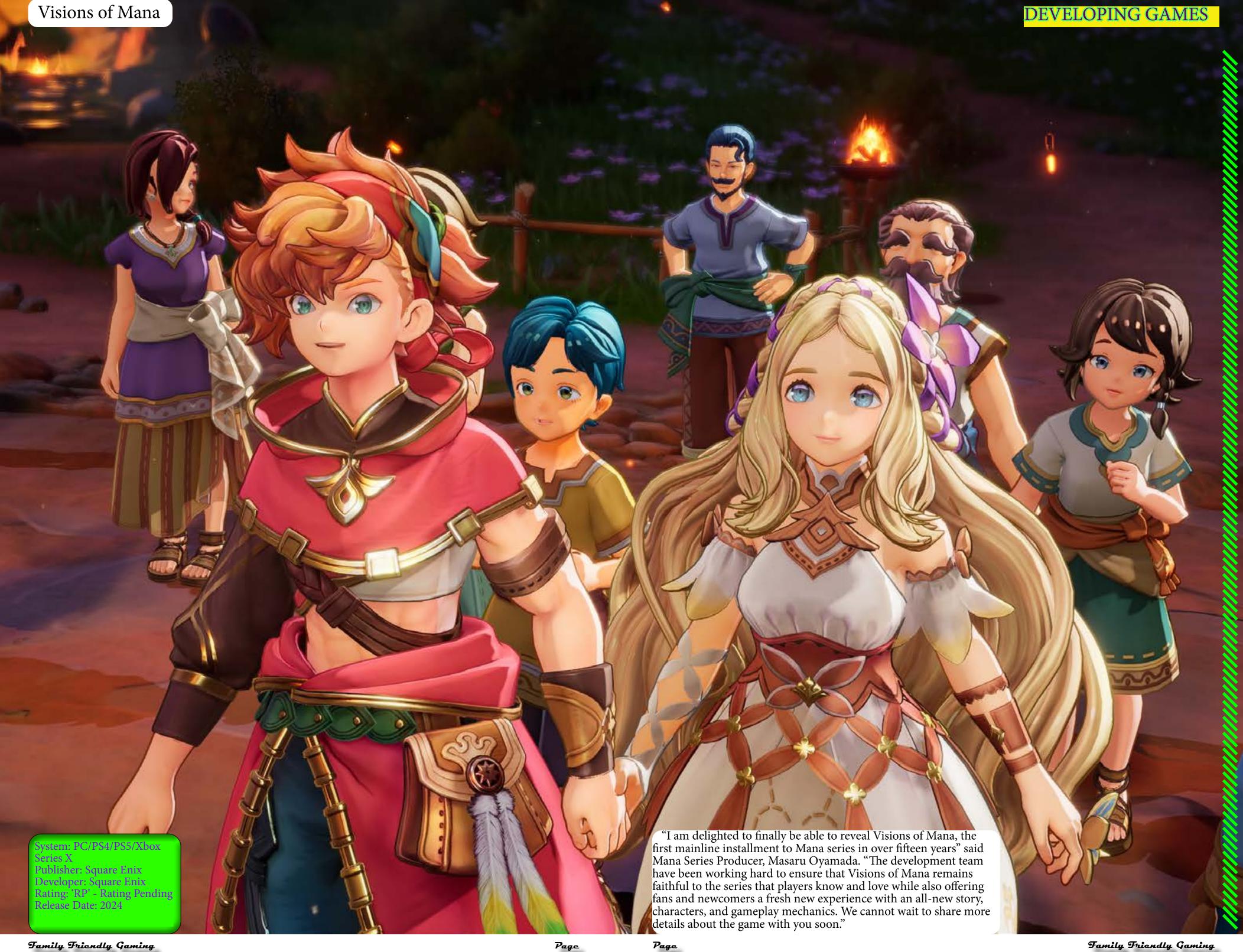


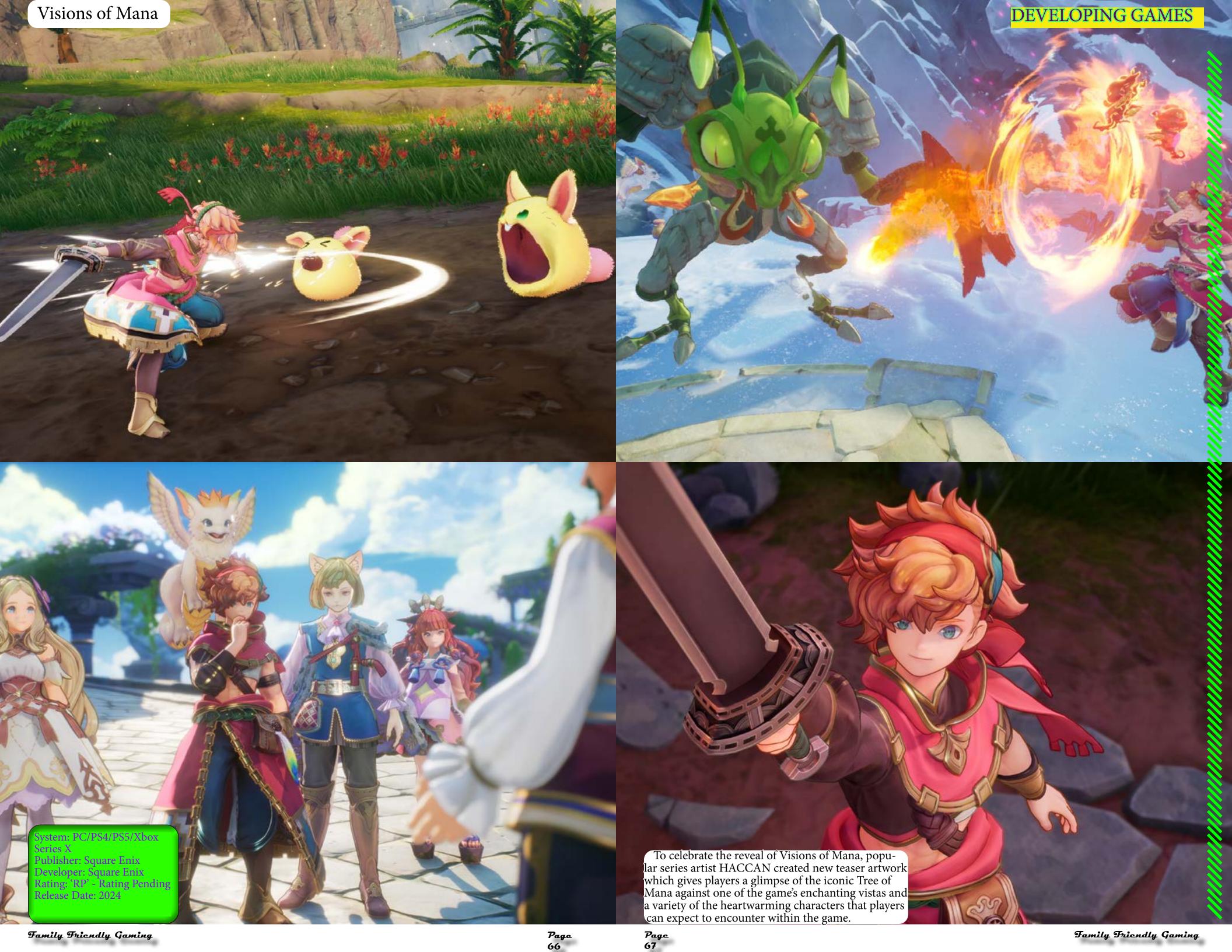




















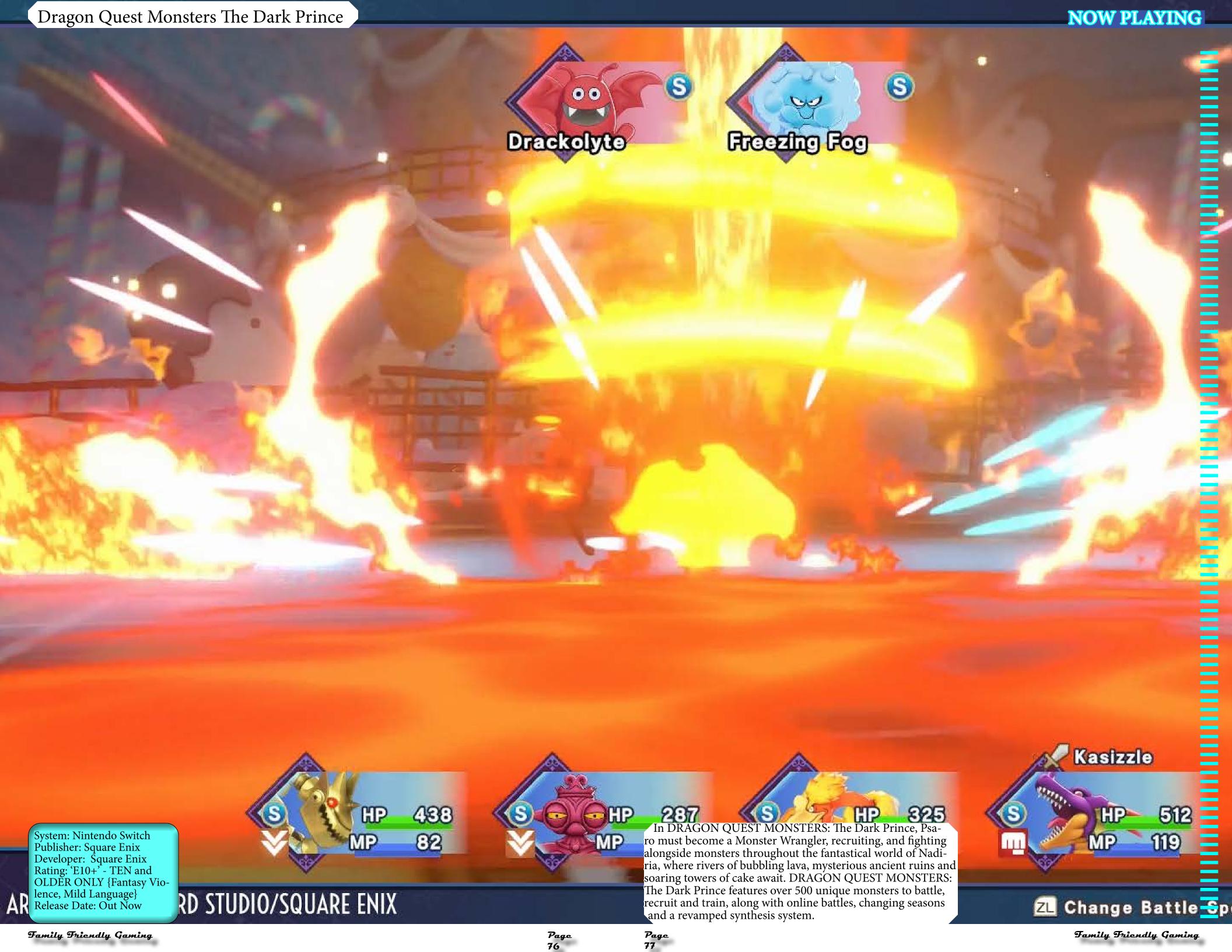
Family Friendly Gaming

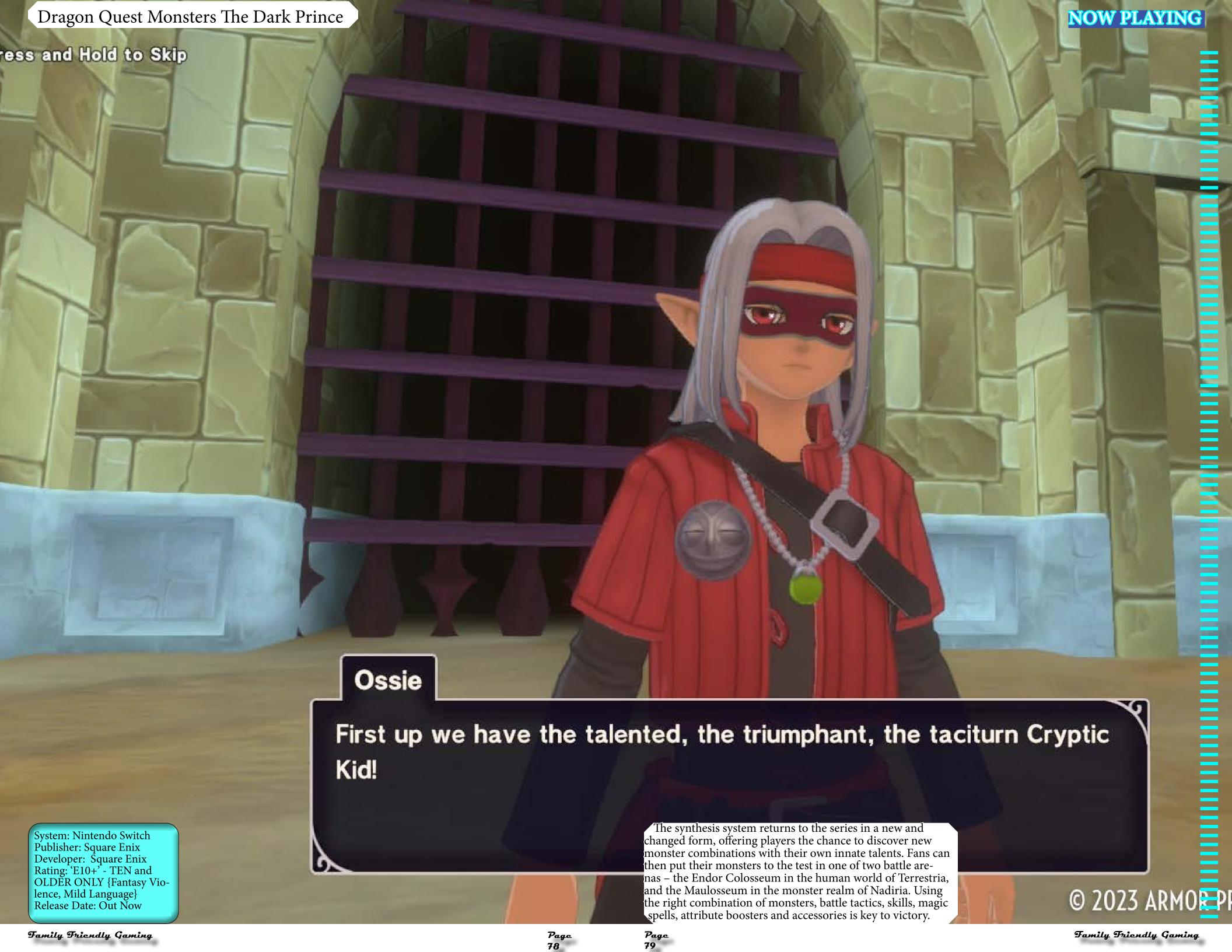
Page 68 Page 69

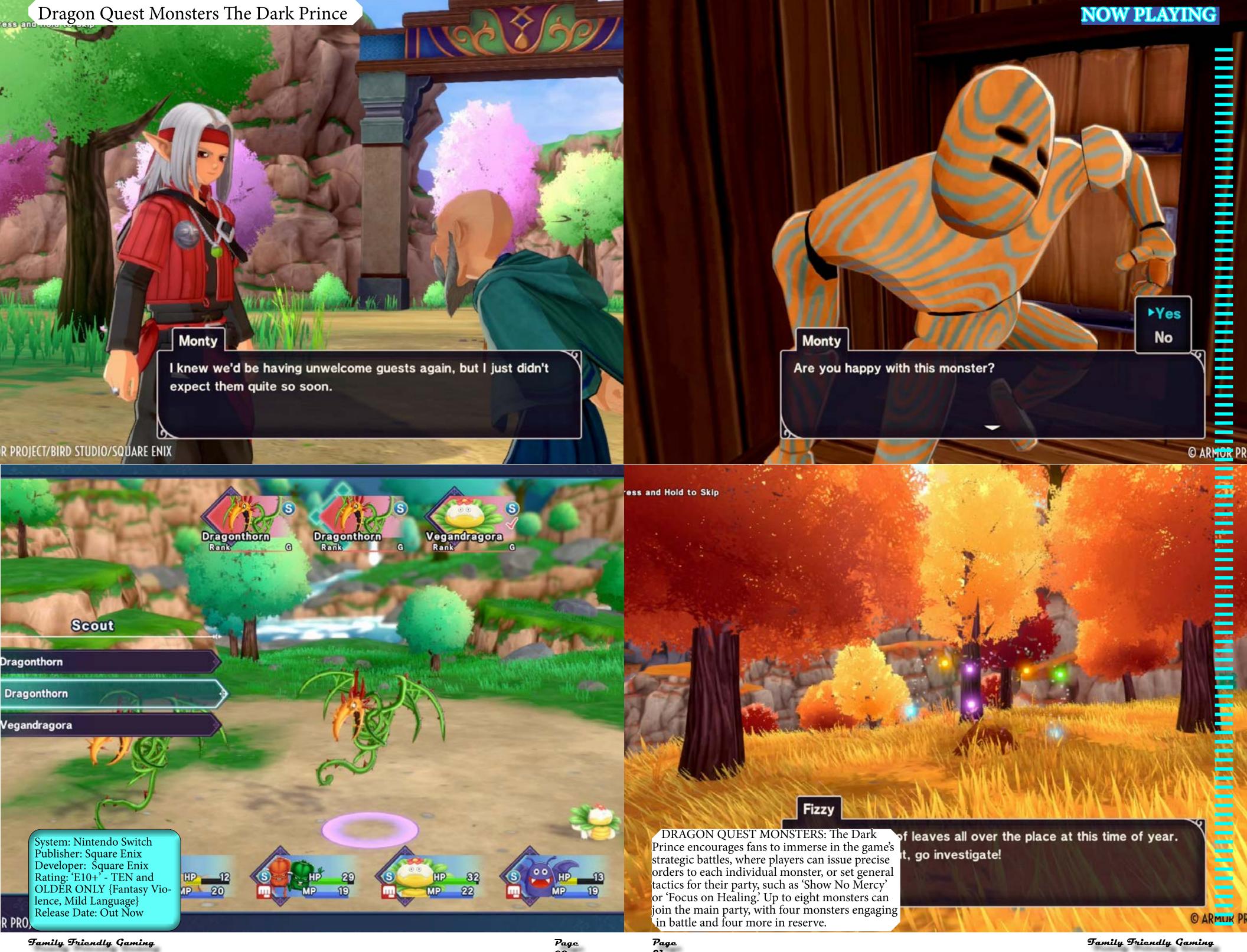




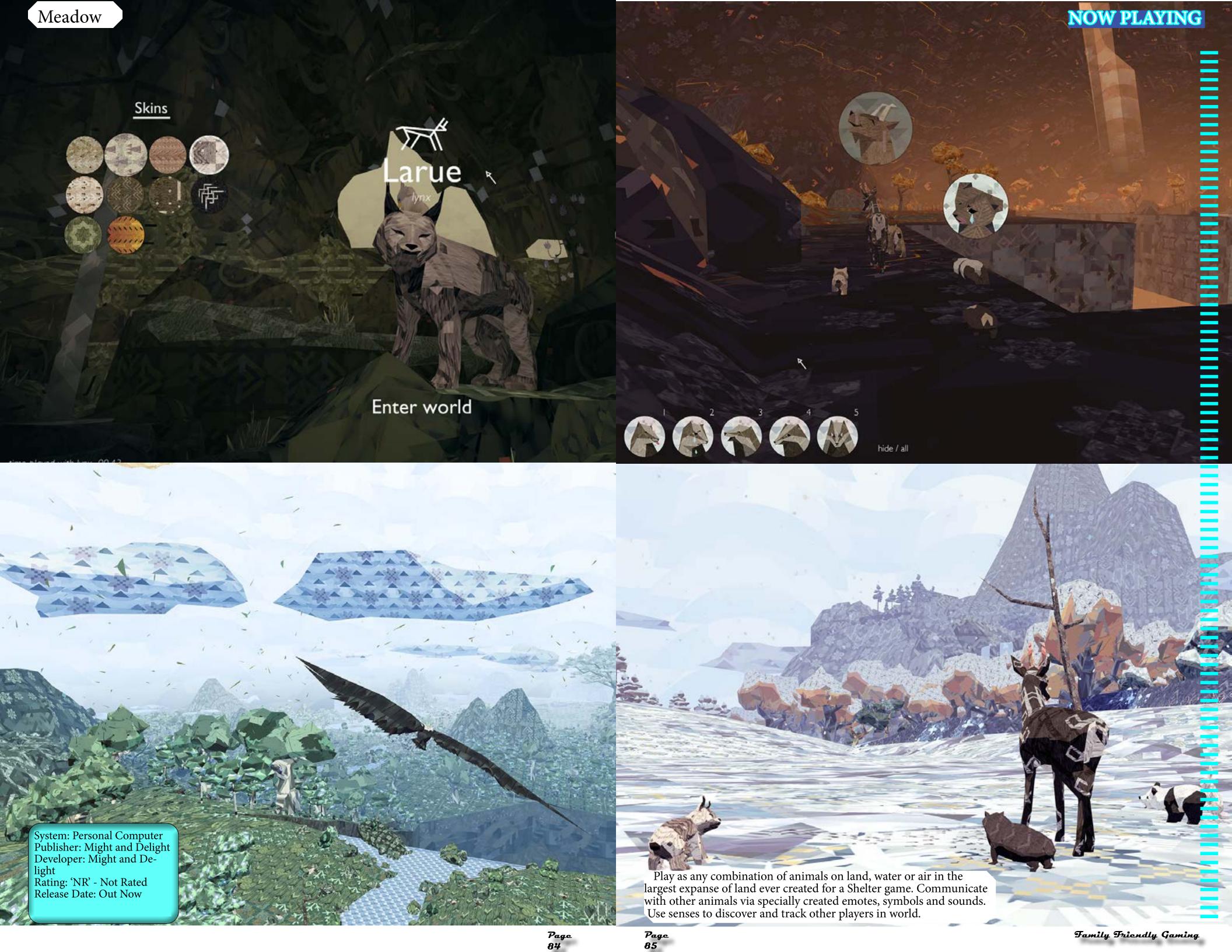




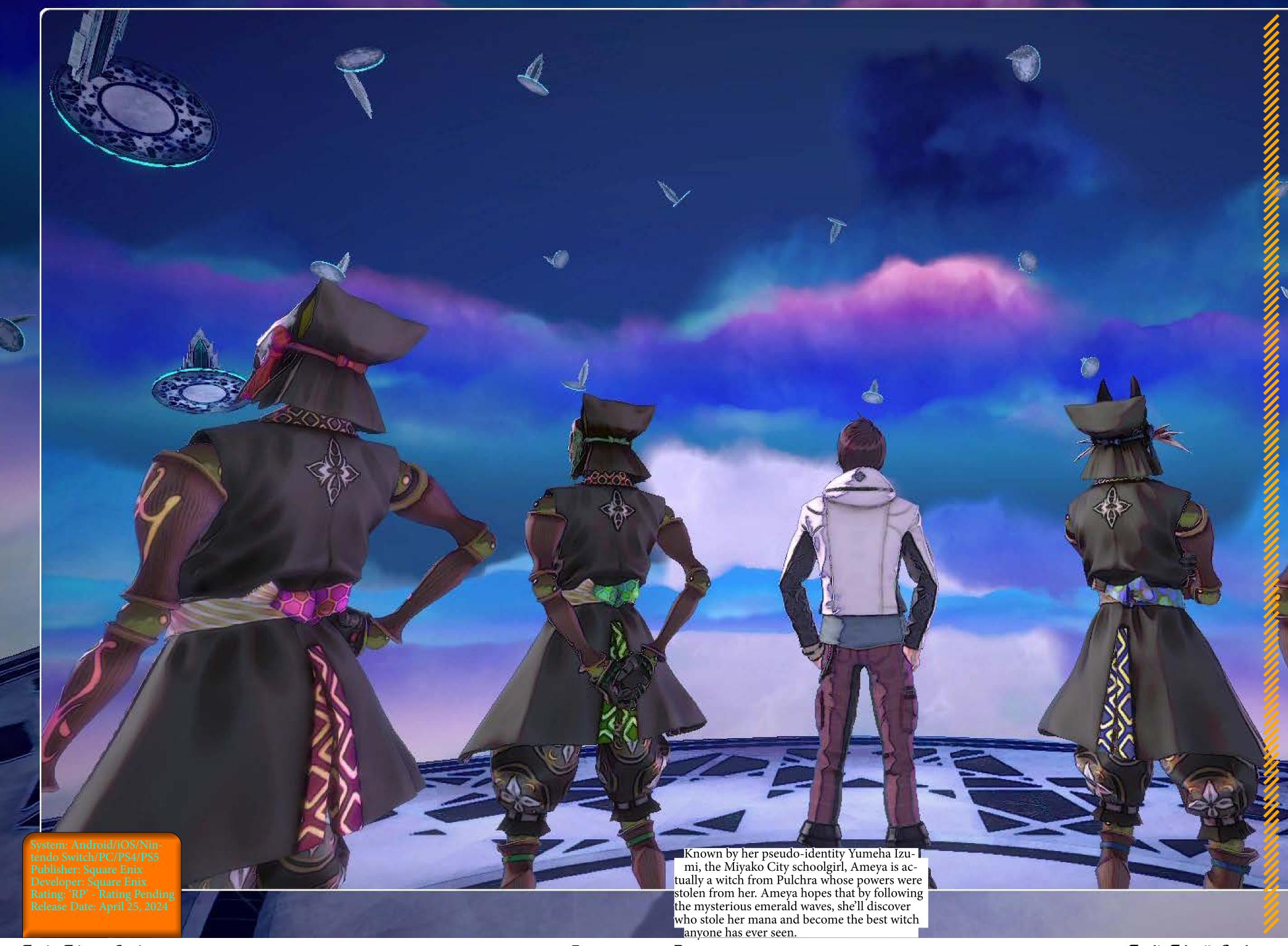


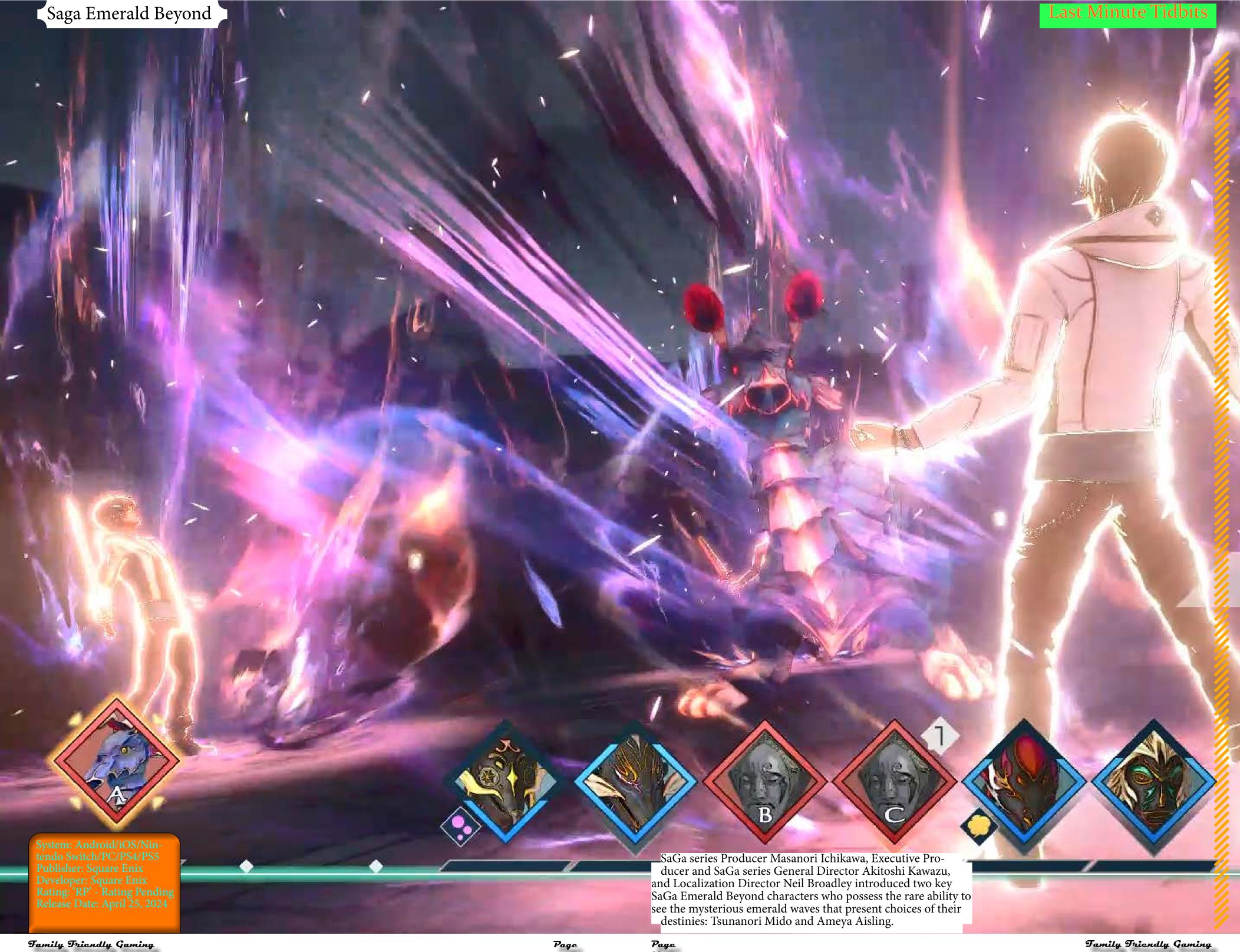




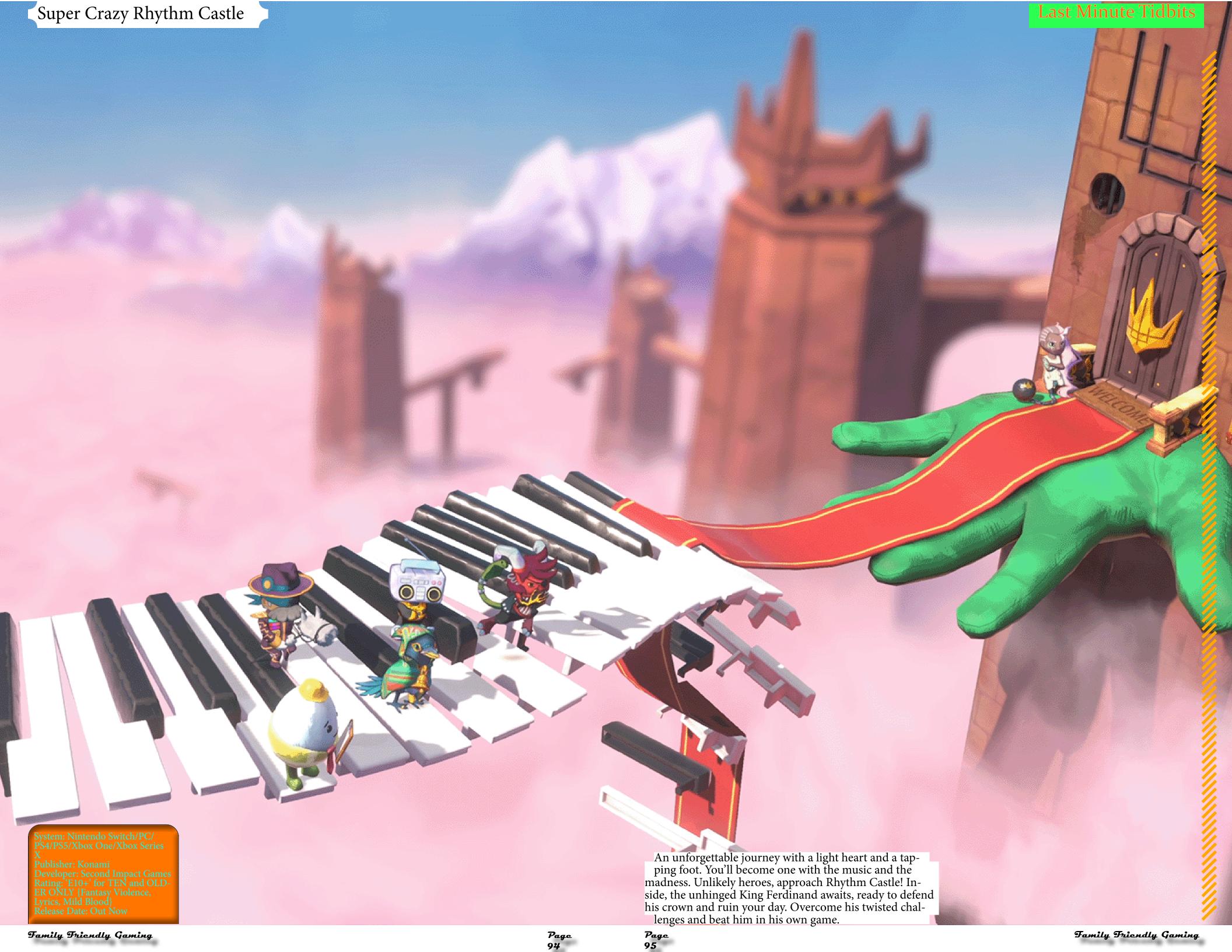




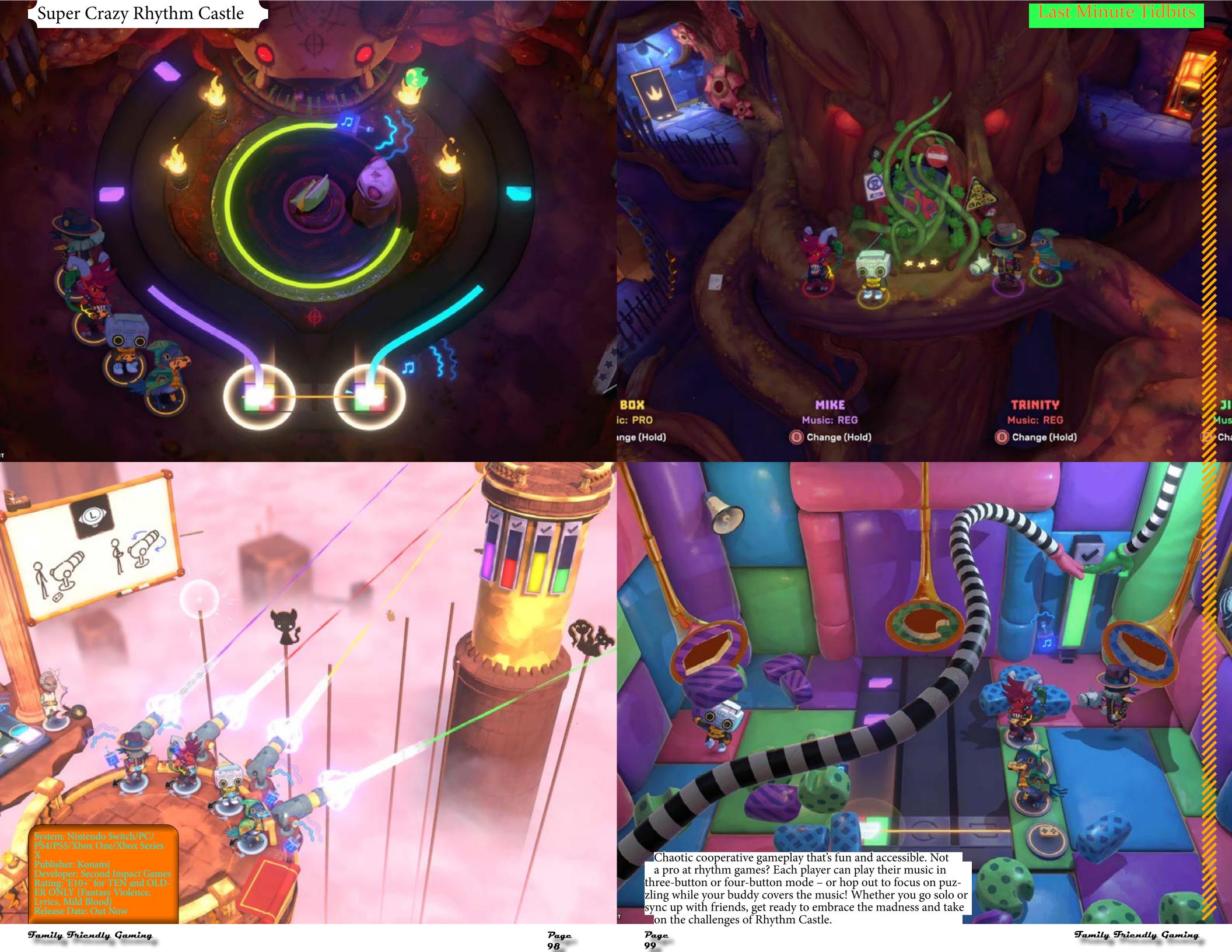










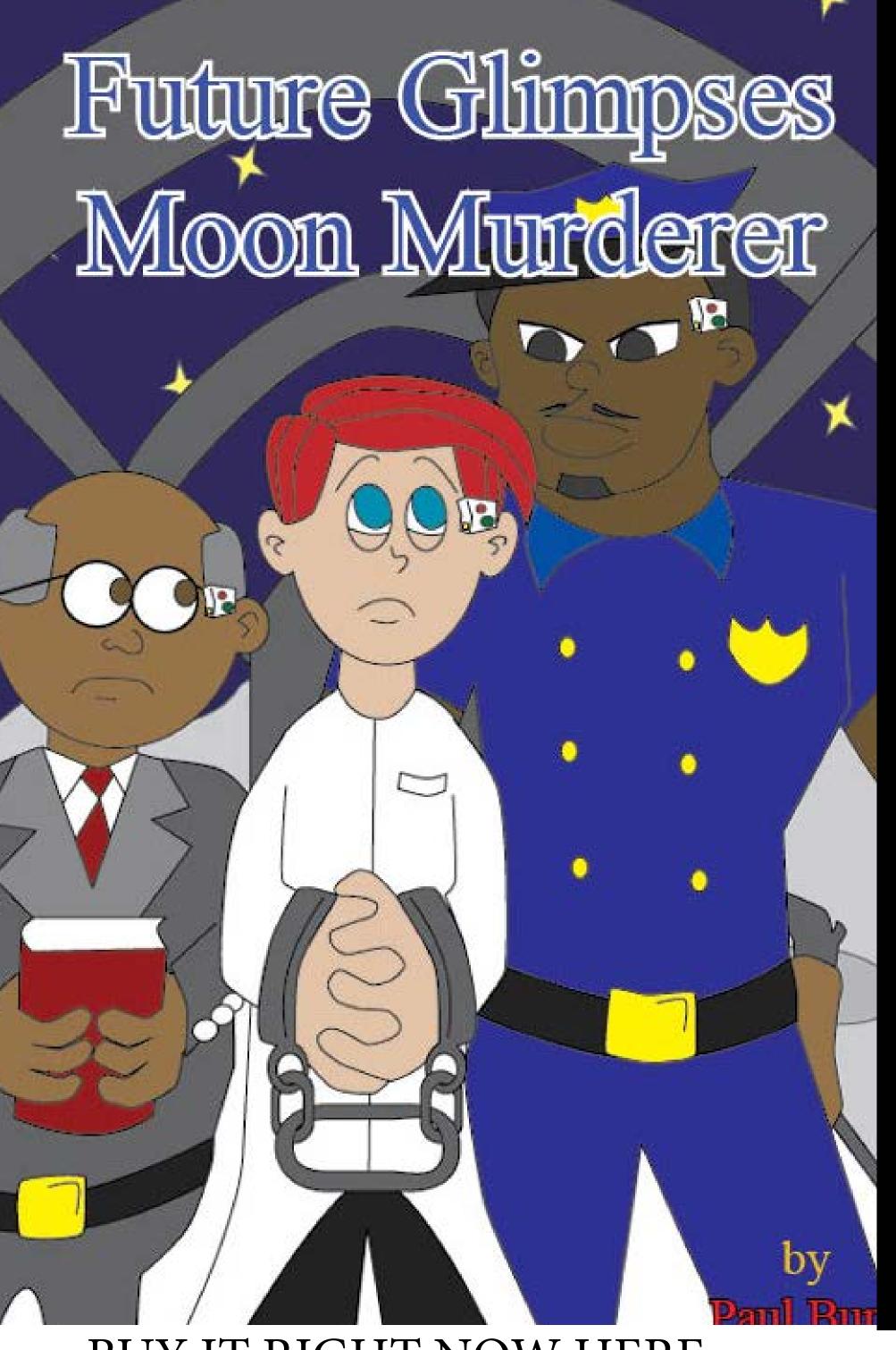




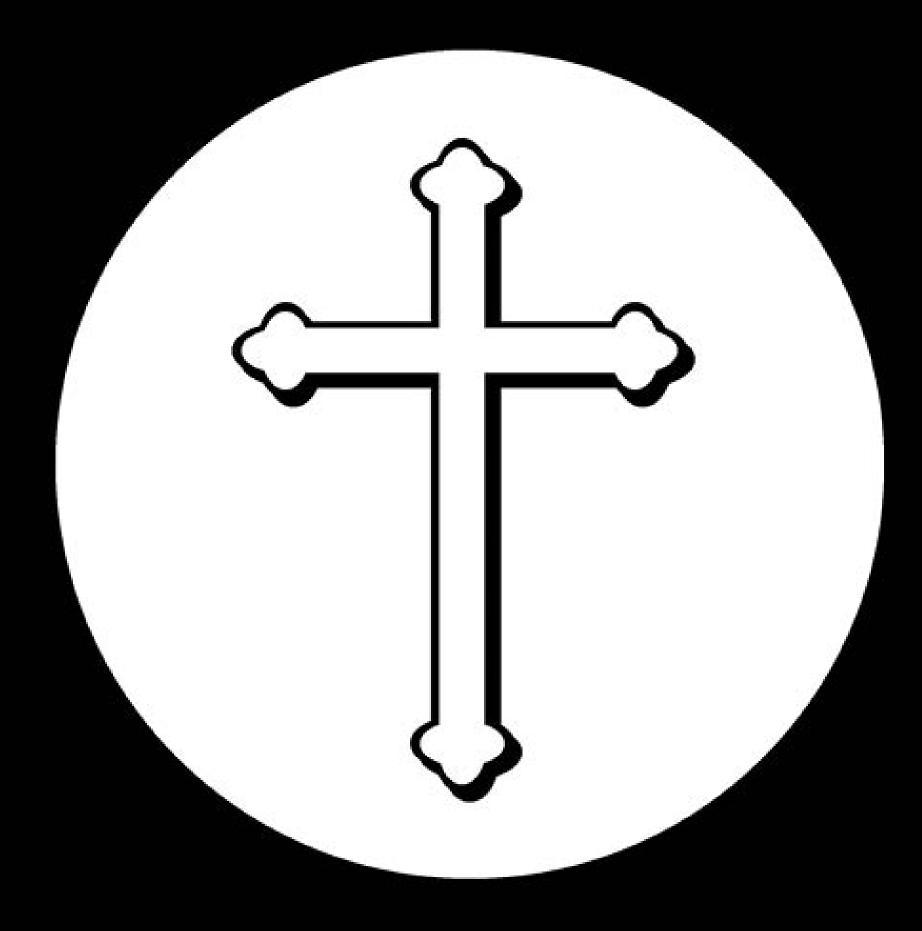








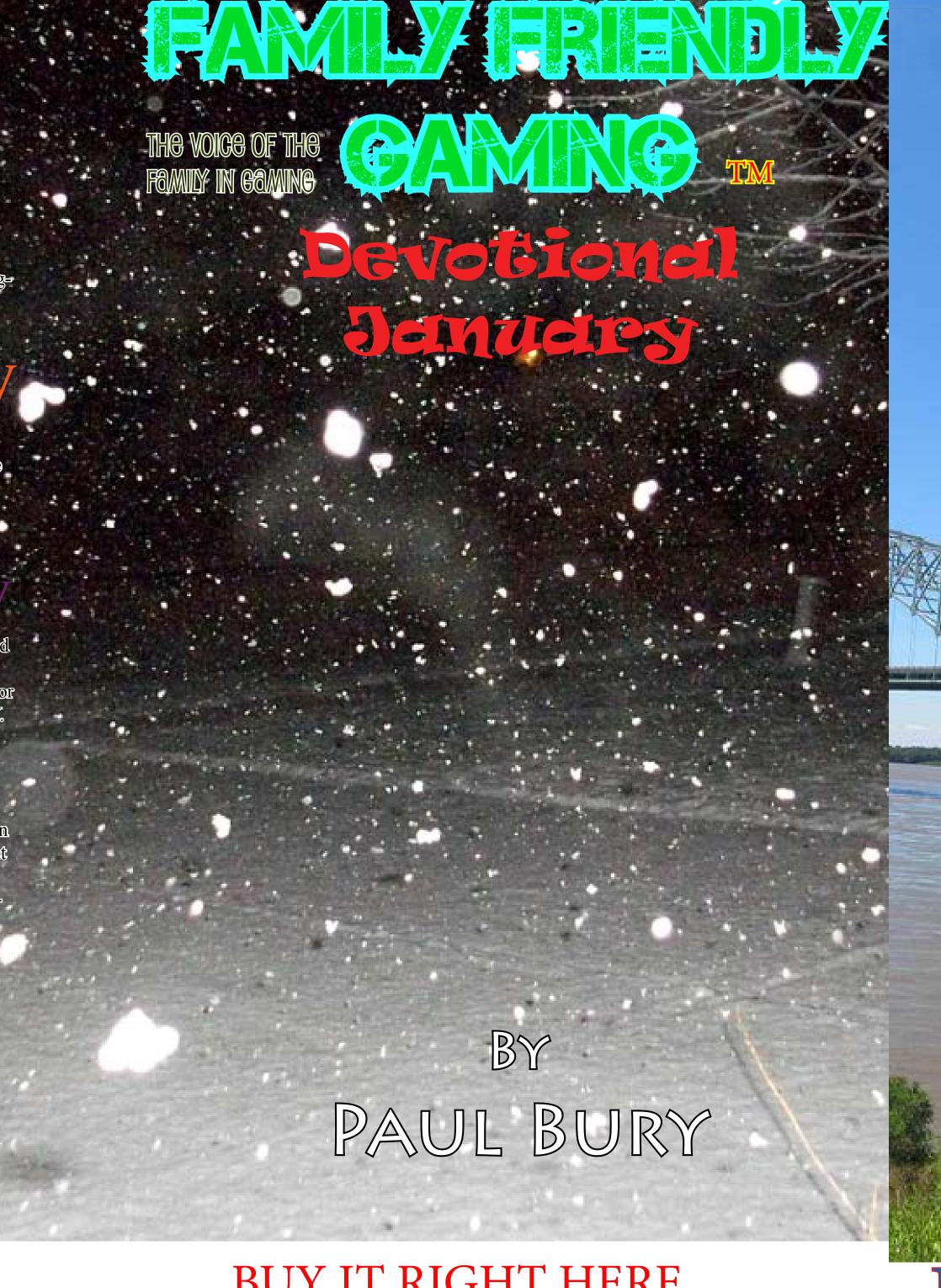
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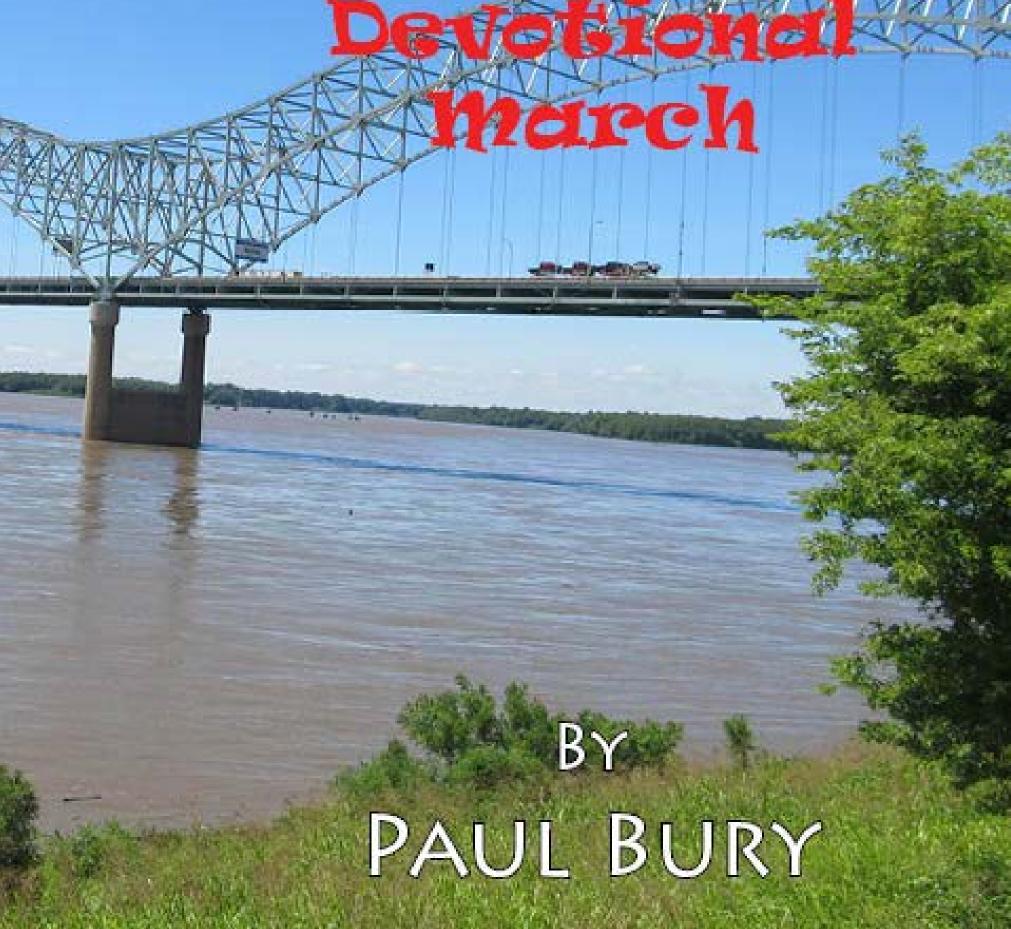
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