

FAMILY FRIENDLY GAMING

The VOICE of the FAMILY in GAMING

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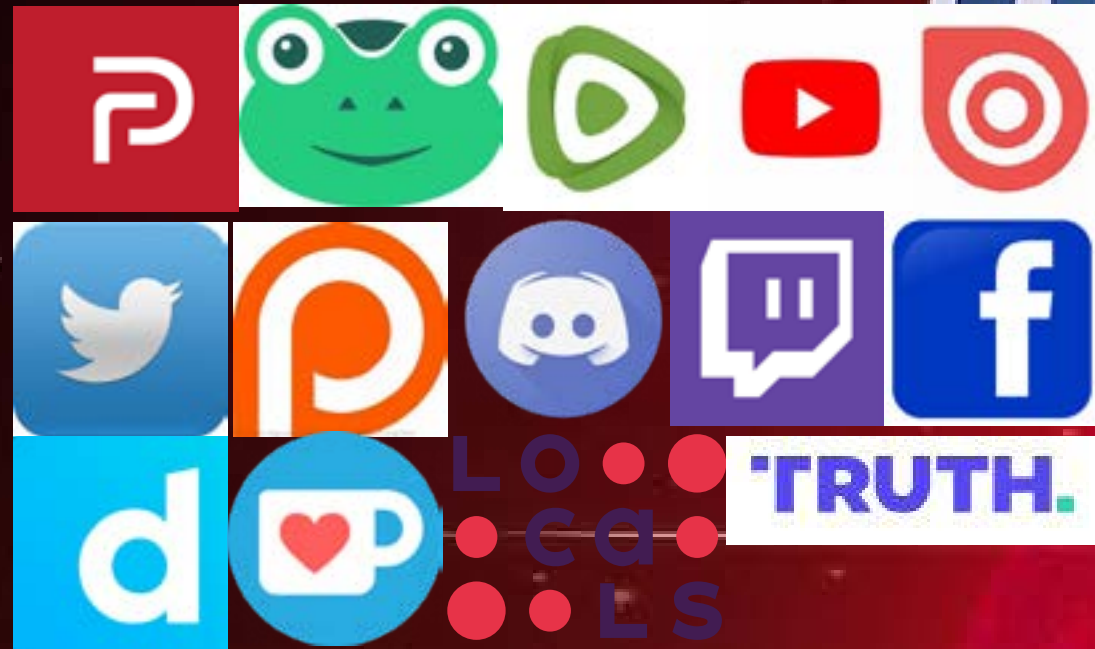
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Ready to be
a Superstar with
SONIC?

ISSUE #195

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STAFF:

Editor in Chief:	Paul Bury
Art Director:	Yolanda Bury
Sports:	Frank
Music:	Shirley
History:	Patricia
Gaming Journalist:	Mark
Gaming Journalist:	John
Gaming Journalist:	Luke
Gaming Journalist:	Sam
Working Man Gamer:	Secret
Kid Gamer:	Secret
Teen Gamer:	Secret

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Family Friendly Gaming
7910 Autumn Creek Drive
Cordova, TN 38018
Pbury@familyfriendlygaming.com

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Editor's Desk

FEMALE SIDE

Learning from fine example

I had a friend in Seattle that I carpooled with from time to time. I learned from others that did the right thing. He exposed me to another way of learning. He learned from people that did the wrong thing. In other words he saw someone do the wrong thing and the outcome was bad. So he learned to do the opposite of what they did. I had not given that much thought in a long time. Recently I was trying to figure out why there were those doing the wrong thing even though they could see me doing the right thing. They watch my fine example and how things work out really well. So why no follow the good example? Instead they do the wrong thing again and again. Ultimately it costs them. Why aren't they learning to do the right thing? Can't they learn from their own mistakes?

This is the biggest problem with free will. There are those that will do the wrong thing. Whether it is someone a few houses down mistreating their animals, or people flying down the freeway passing on the shoulder. I have seen too many of these people getting in trouble for their misdeeds. The right thing is written on all of our hearts. Why are they ignoring it? Whatever happened to guilt, and seeking forgiveness? Have these people been turned over to their sinful desires? Why are they making their lives harder for themselves and those around them? In the long run doing the right thing is so much healthier. Why not follow that path? Is it that much harder?

If you are not speeding down the freeway you will get there late. That leads to leaving earlier. Are you really being a good employee when you are stressed out from nearly getting into accidents? What happens when you get into an accident? You will be late for your destination. Avoiding accidents will save you time in the long run. It is not a matter of if but when the accident comes when you are driving too aggressively. If you keep mistreating animals someone else will report you. Then you are dealing with experts that will eventually take the animals from you. Why did you get the animals if you do not plan on taking care of them?

The biggest frustration for me is doing the right thing and seeing others completely ignore it. At what point will you finally figure it out? How many decades does it take? I selflessly help others over and over again. Some days it is so exhausting. I help and I help and I help again and again. Then when I am so exhausted I can barely move I do the right thing and ask for assistance. All of those people I helped cannot be bothered to do any little thing in response. How annoying is that? Did they

not learn from my fine example? Why should I help them again in the future when it is obvious they focused only on themselves? The answer is because I do the right thing. Even if I am the only one on this giant planet doing the right thing I will continue to do so. I may vent about it here and there. I may be disgusted at the dishonor from so many others right after it happens. I may even teach a few a lesson here and there. I have taught some people this lesson. Sadly they were too self-absorbed to even comprehend simple reality. Every so often someone gets it. Every so often someone changes. Every so often someone opens their eyes and wakes up. Those are wonderful moments indeed.

God bless,
Paul Bury



Cherish Every Moment

You never know when someone you know and love will draw their last breath. There have been plenty of people that have passed away this year. I am very thankful for each and every single member of my family that is still alive. I cherish every moment with them. Sure there are times we annoy one another. Sure there are times we irritate one another. Sure there are times we aggravate one another. Sure there are times we rub one another the wrong way. Ultimately we still love them. They are still family. They are still friends. They are still those that we appreciate.

I was thinking about what topic to use this month in this column. Multiple people we are aware of died recently. There have been a whole slew of them too. It made me realize that I am thankful for my mom, Paul's parents, my hubby, our boys, friends of mine and more. I am thankful they are still alive. I am thankful they are around when I need them. I am also thankful for our dog Princess. I know at some point I will need to say goodbye to them or they will need to say goodbye to me. That is a reality. That is life on this planet. Knowing that reality makes me want to make sure they know they are appreciated. I want them to be aware of how important they are to me.

If you are anything like me you may fuss and fight with family and friends over this and that. Maybe something they are doing stresses you out. I know in my case their hearts are in the right place. They are trying to make things better. There are areas of my life that need to be improved upon. We can get complacent in our lives and focus on our own entertainment instead of working on improving ourselves. I renew my focus on making myself and my life better. I am not the only one either. My hubby recently turned fifty-one. He is looking down the road at being able to retire from a day job. He is working on improving things for our family so we can actually retire. The whole Biden inflation really hurt our family in a lot of ways. We are slowly crawling out of it thanks to his plan. We live for today, and must try and plan for tomorrow. Our plans may not work. There may be wrinkles that come up. Such is life.

My hubby is also working on something else. He was a body builder for a great many years. He lifted for maximum weight. He is working on trimming down and dropping a weight class or two. He strives diligently every single day to improve himself. I am also working on trimming down and lowering my weight. Both of us are doing so in a healthy manner that will mean

no backlashes back up. It can be a difficult process on a daily basis. Our diets are changing. Our exercise regiments are changing. My hubby is shocking his body with different routines throughout the week. He also started some exercise videos that he hopes helps others as well as himself. As long as you draw breath you can work on improving yourself.

Will you take up the mantle to improve something in your life? What are you waiting for? You can make things better in your life any time of the year. It does not need to be a New Years Resolution. You can start right now. You can start today. What better time is there to make something in your life better? Will you consider making things better in your life somewhere?

God bless,
Yolanda Bury



LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles \$10.99 each

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles \$1.50 (issues 1-4) \$2.99 (issues 5,7)

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.

For a complete listing, visit our reference only website

www.homeschoolstore.com

Products can be ordered from your local Homeschool Retailer.

Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

SOCIAL MEDIA TIDBITS

@teengamer1757 • 16 hours ago
 1 Likes
 REPLY 1 reply 6

@FamilyFriendlyGaming • 16 hours ago
 thanks :)
 REPLY 5

@peanut191972 • 16 hours ago
 nice :)
 REPLY 1 reply 6

@FamilyFriendlyGaming • 16 hours ago
 Thanks for the visit
 REPLY 6

David Franklin liked your reply · Aug 29
 Impeach that judge! That person has proven they have no good judgement in their brain.

madmom18 liked your reply · Aug
 Impeach that judge! That person has proven they have no good judgement in their brain.

Chef James Oakley liked your post
 Video for Cooking Mama Cuisine Cabbage Soup on iPad
familyfriendlygaming.com/Videos/2023/Co...
 #ffg #youtuber #videos #videogames #cooking #mama #cuisine #ipad #applearcade

Advertisement

SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

FFG Dance Fortnite Emotes

I love your FFG Dance Fort-



nite Emote videos. They should pay you to make some dances and put them into Fortnite. Would you be willing to do that?

- Rey

{Paul}: Rey,

That is quite the bang up great idea. We would definitely be willing to have Epic Games pay us to make up some dances and put them into the Fortnite video game. Is Epic Games out there listening? Are they ready to make such a deal happen? The ball is in their court now. We have shown our willingness to work on such a really cool idea. Will they step up to the plate and make us an offer we can't refuse? It is our hope that your fantastic idea

is made into a reality very soon.

Digital Downloads

Thank you Family Friendly Gaming for standing up for consumer rights. Thank you Family Friendly Gaming for standing up to gamer rights. I am a gamer that is much younger than you. I hate digital downloads. I despise giving my rights away to these ultra wealthy companies. These companies blame us when we do not like some radical far left woke product they try and sell. They blame us when their products completely fail to sell. The same thing happens with the digital downloads. I will only buy physical copies of video games. I am so disgusted



that these companies try and act like we are renting a copy from them and they can take it away whenever they feel like. They can't take anything from me when I play off disc.

What I do not understand is why are so many of my fellow gamers addicted to digital downloads. What is up with that? My theory is they have not been educated to their rights. They have not been educated to the damage they are doing by purchasing digital downloads. I love holding a case and reading a

manual. Don't get me started on the ultra wealthy video game companies not giving us manuals anymore unless we fork out an insane amount of money for some collectors edition of their games. Why can't my fellow gamers comprehend how they are making the entire industry worse for the rest of us?

- Steve

{Paul}: Steve,

First off - good for you. It is nice to see younger gamers

who are capable of thinking for themselves. You are doing a good job by living it out. You may be on the right trail with the education part. You are more than welcome to send your family and friends to the articles Family Friendly Gaming has published on the topic over the years. That way they can start on the path to getting an important education on this topic. I also suspect that some of our fellow gamers are drinking the kool-aid and regurgitating whatever the brainwashing radicals at

SOUND OFF Continued

these greedy companies are saying. In my lifetime I met plenty of people that repeat whatever they are told to say. Sadly they do not think for themselves. They never get ahead and they never understand why. My dad used to always tell me how I could save even more money after I told him about some deal I got. His answer was not buy the product in the first place. I know fellow gamers that only purchase used video games. These greedy companies never get any money from them. When it comes to digital downloads they do not purchase them. I also know plenty of fellow gamers that send in comments to these companies about what they want and do not want. Many times I describe digital downloads as disposable, dreaded, despised, hated, ugly, nasty, hateful, and more. I get my point across. In fact some in these companies are angry with us for making these points. In the past there have been demands from these greedy companies to change stories, and reviews. My answer is no. You did not pay for any of the hard work so you have zero say in it. If you pay for a news story then we could make a change since you paid for it. Since they are millionaire moochers they have zero say. Even if they paid for a review that would not change.

I suspect some of our fellow gamers have been brainwashed into the climate

change lie. They might even think they are saving the planet by not purchasing a physical copy. Less plastic on the planet. I don't know about you but I am not throwing away these cases, manuals, cartridges and discs. I am keeping them. They are not being thrown away so there is no real point there.

In 1996 the New York Times published an interesting article from a liberal entitled - Recycling is Garbage. This is a great article for anyone who is capable of having an open mind. Are you capable of challenging what you believe and why? Too many that are brainwashed into the climate change lie do not even accurately challenge their belief. They repeat the lie and hope everyone else agrees with them. It is my hope that my fellow gamers will actually challenge the concept of digital downloads. They will honestly look at it and try and decide for themselves if giving up their rights is the right thing to do or not.

Another facet too many of our fellow gamers ignore is that many of these video game companies are control freaks. This is another topic I wrote about. Sony moved press releases to their own site and made it a blog so they could try and control the narrative about them and their games. Microsoft did the same thing. Nintendo does these directs because

they want complete control over what is released, discussed, and shown. Other companies have done similar things. They do not want the gaming media to make any commentary on their products outside of how wonderful it is. These same video game companies have pulled advertising from media outlets that said or did anything they thought cost them money. The same thing with black listing and removing access to the press sites. Capcom, Atlus USA and others have been guilty of that. Gamers claim they want independent journalists giving them diverse opinions on products. When we do just that these same gamers defend the video game companies and attack the journalists. We have seen it happen. They really need to support us even if they disagree with the opinion we give on a certain product.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page:
<http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at:
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Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



Look BACK Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Heavenly Treasures Board Game

The Heavenly Treasures Game is the perfect game for family game night! Designed for ages 4 years and older, the goal of this game is to build up and store your treasures in Heaven. Travel the path of life with its ups and downs and learn valuable lessons from the Bible as you go! If you land on a Bible space you draw a Bible Card with either a good character trait which sends you forward or a bad character trait that sends you backwards. A wonderful way to instill important character building in your children! For 2 to 4 players. Contents include:



- 1 Game board
- 1 Spinner
- 4 Armor of God Game Pieces
- 30 Bible cards
- Instructions
- Product Information
- Title: Heavenly Treasures Board Game
- Format: Gift
- Vendor: Revelation Products
- Publication Date: 2014
- Weight: 1 pound 13 ounces
- UPC: 851112001177
- Ages: 4-8
- Stock No: WW001177

DEVOTIONAL

Good Things

There are so many challenges we face in life. The biggest one is to try and focus on the good things. How often are we rejoicing for all of the wonderful things in our lives? How thankful and humble are we? **Philippians 4:4-7** *Rejoice in the Lord always. I will say it again: Rejoice! 5 Let your gentleness be evident to all. The Lord is near. 6 Do not be anxious about anything, but in every situation, by prayer and petition, with thanksgiving, present your requests to God. 7 And the peace of God, which transcends all understanding, will guard your hearts and your minds in Christ Jesus.* How often do we obey this part of the Holy Bible? How many times are we down and negative? The key here is focusing on the many things we are thankful for. We have plenty to be thankful for. Are we focusing on the good in our life or the bad?

When we focus on the negative things in our life we can easily get a bad attitude. Instead we need to focus on the good things in our lives. There are plenty of good things we can see,

and do. **Philippians 4:8-9** *Finally, brothers and sisters, whatever is true, whatever is noble, whatever is right, whatever is pure, whatever is lovely, whatever is admirable—if anything is excellent or praiseworthy—think about such things. 9 Whatever you have learned or received or heard from me, or seen in me—put it into practice. And the God of peace will be with you.* I see people every single day focusing on the bad over and over again. No wonder they are miserable. The Holy Bible teaches us to focus on what is true, noble, right, pure, lovely, admirable, excellent, and praiseworthy. In other words focus on the good in life. Are you following this? How often do you follow this?

I will openly admit there are some days it is difficult to focus on the good things in life. We are told to do it. Why are we told to it? We will be happier if we focus on the good. The bad can be seen, and we can try to see if it can be improved. We are provided with the path. It is up to us to follow that path to the best of our abilities. **Philippians 4:10-13** *I rejoiced greatly in the Lord that at last you renewed your concern for me. Indeed, you were con-*

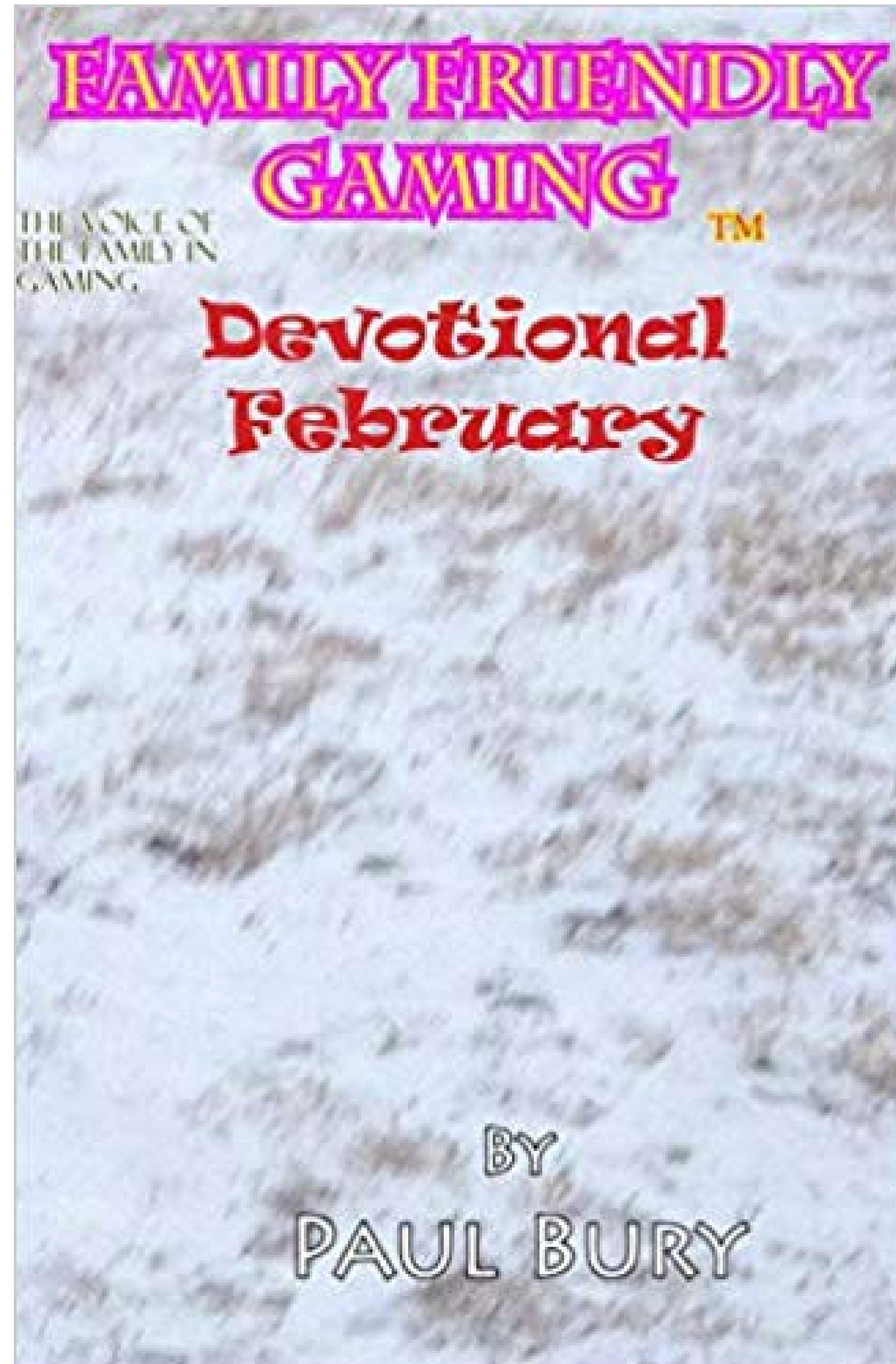
cerned, but you had no opportunity to show it. 11 I am not saying this because I am in need, for I have learned to be content whatever the circumstances. 12 I know what it is to be in need, and I know what it is to have plenty. I have learned the secret of being content in any and every situation, whether well fed or hungry, whether living in plenty or in want. 13 I can do all this through him who gives me strength. All that is left is to go and do it. Take some time to try and focus on the good in your life. Practice today.

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



In The

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Medieval Dynasty Unveils Thrilling New Co-Op Mode

Publisher Toplitz Productions and developer Render Cube have today revealed a sneak peak at its first new feature for co-op. "The Oxbow" map for Medieval Dynasty, their hugely successful life-simulation, crafting and town management survival game.

The new teaser video hints at a circular wooden palisade settlement, one of many types of protected settlements that communities occupied during medieval times.

Medieval Dynasty's new co-operative map, The Oxbow, will introduce a new playable location that will feature new characters, landmarks and villages. Piastovia, the main village of the Oxbow, is the first place that players will visit in the new content. Both co-op and solo players of Medieval Dynasty can participate in new

quests and meet the residents of the new land.

The villages of the Oxbow will be even more lively with the hustle and bustle of daily life thanks to the addition of workstations, residents will be able to chop wood at the lumberjack station, churn butter and perform other tasks such as hanging out their laundry.

Players will be interested to know that all new quests can be played in either co-op mode or in single player.

"With Medieval Dynasty we're fully committed to providing players with more ways to play, and expanding on the overall player experience. The Co-op mode including the Oxbow map is one of the largest and most exciting content updates to be added to the game since the games launch and we can't wait for players to explore it", says Damian Szymański, CEO Render Cube.

My Museum Treasure Hunter

History buffs, art lovers or renovation and management enthusiasts, prepare your backpack because PID

Games is taking you on an expedition in My Museum: Treasure Hunter.

Indie games publisher PID Games is pleased to announce its partnership with ManyDev Studio and Code Meister for



the upcoming release of the educational first-person-view simulator, for those who have always dreamed of having their own museum. Fans of the

genre, the demo is currently playable during Simfest 2023!

You inherited your grandfather's museum. Congratulations expert, it's time to bring this museum back to life! Revive its glory, restore the artifacts and compete for the admiration of critics and visitors.

With amazing renovation mechanics, numerous puzzles and historical facts, this groundbreaking cross genre title will make you become a star in the Museum industry.

eFootball SEASON 0 Lands

KONAMI implemented the latest update to its flagship football title "eFootball™" – Season 0: Ready for Action. As the new football season comes to life, Season 0 will bring fans and users the chance to update some of their favourite teams' kits and squads to reflect the new campaign we are set to enter.

Squad updates will continue to take place throughout August as "eFootball™".

"eFootball™" Mobile hits 650 million downloads!

In February 2023, KONAMI announced that the mobile version of "eFootball™" had reached an incredible 600 million downloads worldwide. Six months later and the title is celebrating another fantastic milestone as it reaches 650 million as its new total.

To celebrate this achievement, users will be able to make the most of a special campaign starting from August 3rd, filled with bonuses, achievements, challenge events, and much more.

Log-in bonuses can total 450,000 GP, 150 coins, 3 Epic Chance Deals

Between all of the Campaign events, users can gain a further 360,000 GP, 90,000 Experience Points, and a further 200 coins

Also, by simply playing a total of 50 matches, users can gain 300 coins as a gift

Whether an experienced or new user, there's plenty to try out and win over during this campaign.



Train Valley 2 Release Date

Spanish indie game publisher BlitWorks Games is proud to announce they have partnered again with the Lithuanian studio Flazm to bring their acclaimed micro-management tycoon puzzler Train Valley 2: Community Edition to Nintendo Switch, Xbox One and PlayStation 4 this October 17. At a price of 24.99 USD euros, this edition of Train Valley 2 includes the DLCs Passenger's Flow, Myths & Rails and Editor's Bulletin and a selection of 158 community made levels carefully curated by the developers.

Drive forward the industrial revolution in Train Valley 2 Community Edition, build railroads, upgrade your locomotives, and keep your trains on schedule without delays or accidents to meet the ever-growing demand of the cities and industries in your tiny valley. Take your railroad company from the days of the Industrial Revolution and into the future, meeting the needs of the valley's cities and industries.

If you've ever wanted to solve complex logistics and transportation problems, fancied yourself as a bit of a train mogul, or you just love solving puzzles - there is a lot for players both new and old. Even if you've never played the original, there's a lot to do in Train Valley 2: Community Edition!

MAIN FEATURES

A Unique blend of Micromanagement, Tycoon and Puzzle games, putting you in control of your own company - that needs to help its local community thrive.

Train Valley 2 Community Edition not only includes the DLCs Passenger's Flow, Myths & Rails and Editor's Bulletin, but also a selection of 158 community made levels for you to enjoy.

Upgrade your stock of locomotives and acquire advanced engines, with 18 models to unlock.

Keep your trains running on schedule across 50 levels in Company Mode.

Discover the history of railroads in elegant low-poly graphics! Train Valley 2 is a joy to look at and immerse yourself in.

Produce and ship increasingly sophisticated goods in 18 models of locomotives to unlock and more than 45 types of train cars - it's up to you to keep things as efficient and cost-effective as possible, while the world around you gets more demanding!

Lonely Mountains Downhill's Daily Rides Season 26 Plundering Riders

Thunderful & Megagon Industries are raising those anchors and setting sail over cool and calm waters with today's free update for Lonely Mountains: Downhill. This season, Daily Rides Season 26: Plundering Riders, features fresh, new 'piratey' outfits and accessories which take you on a nautical adventure. The latest update is available for Nintendo Switch™, Xbox One, PlayStation®4 and PC (Steam®).

Lonely Mountains: Downhill is verified for Steam Deck, available for free for any PlayStation Plus Extra subscriber, and you can play its great demo on Steam® and Nintendo Switch™.

In Season 26 we've got you covered with new cool cosmetic items as you take on the deep seas in a ride downhill:

- Prepare to walk the plank with the rugged Crew Mate outfit and a Headscarf helmet
- Take charge of your crew and command the seas with the Pirate Captain outfit and Captain's Hat helmet
- Steer away from the rocks with the Wicked Wheel paint job
- Scuttle along the sand with the Crab backpack
- Get lost on a deserted island with the Lost Captain outfit and Lost Hat helmet
- 'X' marks the spot with the Treasure Chest backpack
- Recover the lost treasure with the Lost Pearl paint job

Daily Rides is also a cross-platform daily leaderboard competition: Each day one trail will be selected randomly, complete with new obstacles and shortcuts. The four-week season offers up a new theme with unlockable cosmetic rewards for participants. Do you have what it takes to dominate the new season? Get riding and see if you can rise to the top of the leaderboard!



PGA TOUR 2K23 Clubhouse Pass Season 5

2K revealed details of Clubhouse Pass Season 5, teeing off this Friday, August 18*, and headlined by Bogey Boys apparel making its PGA TOUR® 2K23 debut.

Founded in 2021 by musician Macklemore, Bogey Boys is an extension of his love of both golf and fashion. Incorporating bold colors and patterns with a blend of modern and retro flair, Bogey Boys apparel offers the perfect fit for those wishing to make their MyPLAYERS stand out. The Bogey Boys apparel collection will be available via the PGA TOUR 2K23 Season 5 Clubhouse Pass Premium and Premium Plus reward ladders, including baseball caps, hoodies, polos, socks, cardigans, vests, tracksuits, jackets, pants, and more.** Also available on the rewards ladder are a collection of assorted, vintage hickory clubs and balls for golf purists.

Clubhouse Pass Season 5 offers 10 weeks of challenges and rewards. New daily and weekly events include an eSeries Society Event running August 24-27, mirroring the real-life TOUR Championship, a Tiger Woods Legacy Society Event, and the Topgolf 2K Swing Showdown allowing players to earn real world discounts valid at U.S. Topgolf locations.***

In addition to Clubhouse Pass rewards and events, a new group of playable golfers will join the ranks of PGA TOUR 2K23 on August 30. Garrett, Tyler and Cody of popular sports and comedy collective Dude Perfect will join the likes of Tiger Woods, Nelly Korda, Matthew Fitzpatrick, Jon Rahm, Lydia Ko, Tony Finau, Brooke Henderson and Xander Schauffele, as well as celebrity guests, including Michael Jordan, Stephen Curry and John Cena on the in-game roster.****

PGA TOUR 2K23 is the highest-rated golf simulator of the past decade on Xbox and PC, according to Metacritic*****, and is currently available on PS+ for PlayStation platforms through September 4, 2023.***** The PGA TOUR 2K23 Deluxe Edition is currently on sale for 75% off on PlayStation platforms through August 30. The Standard Edition will be 67% off for Xbox One and 65% off for Xbox Series X|S, while the Tiger

Woods Edition will be 50% off on Xbox Platforms, August 22-28. Standard Edition will also be 67% off and Tiger Woods Edition will be 50% off on PC via Steam, August 23-September 11.***** For new players looking to catch up, as well as seasoned veterans hoping to fill any gaps in their collection, new DLC packs are available now, and loaded with VC and consumable ball packs. More new content, including an additional playable golfer, will be coming soon.



*PGA TOUR 2K23 required to access content. Terms Apply. Some cosmetic items and consumables may require unlocking with virtual currency (earned or paid) or via gameplay.

**Clubhouse Pass rewards require unlocking with gameplay. Season 5 of the Clubhouse Premium Pass and Clubhouse Premium Plus Pass are available for separate purchase. Paid Premium Passes unlock additional rewards for the Season through gameplay. Progress and rewards reset at the end of each Season.

***Topgolf rewards valid at U.S. Topgolf locations only.

****Dude Perfect personalities available free to all players with automatic update.

*****According to Metacritic review score averages as of July 25, 2023.

*****PS+ membership required.

*****Discount based on 2K's SRP. Digital Only. PlayStation sale ends August 30, 2023 at 11:59:59 p.m. local time. Xbox sale ends August 28, 2023 at 9:59:59 a.m. UTC. Steam sale ends September 11, 2023 at 9:59:59 a.m. PT. Terms Apply.

NACON RIG 600 PRO DUAL WIRELESS GAMING HEADSET

NACON, a leader in premium gaming accessories and parent of the RIG audio brand, announces its first dual wireless RIG 600 PRO Series. The 600 PRO is designed to meet the diverse connection needs of gamers, boasting multiplatform dual wireless technology paired with signature RIG acoustics and comfort. Featuring best-in-class low-latency 2.4GHz wireless and Bluetooth, the 600 PRO is the ultimate choice to game wirelessly on all your favorite devices, including PlayStation, Xbox, Nintendo Switch, PC and Mobile.

In addition to its multiplatform compatibility, the 600 PRO excels in performance, boasting a chat-optimized microphone that discreetly folds into the earcup when not in use. The integrated flip-to-mute function further enhances versatility, allowing gamers to take calls and communicate with their squad seamlessly.

“Almost 50% of gamers worldwide play on multiple platforms, and this trend shows no signs of slowing down*. Inspired by this, we set out to deliver a product that can be the core for all their game audio needs,” said NACON Head of Development for RIG, Jack Reynolds. “The 600 PRO delivers exceptional performance and versatility while providing gamers with unparalleled value.”

Available in two models, the 600 PRO HS is designed for PlayStation® while the RIG 600 PRO HX is officially licensed for Xbox® and includes Dolby Atmos® for Headphones. Gamers can experience three-dimensional precision audio by simply connecting the USB-C wireless adaptor to the Xbox console or PC.

DUAL-MODE WIRELESS

Get a competitive edge with best-in-class low-latency wireless using the USB-C wireless adapter or connect with Bluetooth for mobile gaming. Choose between Game, Bluetooth or Dual Mode, which keeps you connected to your game audio via the 2.4GHz dongle and lets you switch seamlessly to answer phone calls and receive notifications.

UNMATCHED AUDIO

Experience legendary audio quality. Equipped with 40mm headset drivers enclosed in a tuned acoustic chamber, the RIG 600 PRO delivers impressively balanced game audio. Bass-boosted high-sensitivity drivers provide more volume with less distortion. With an advanced acoustic design, the 600 PRO improves listening quality and reduces audio fatigue, making it the perfect choice for intense sessions or all-day gaming.

APP CONNECTED GAMING COMPANION

Bluetooth connectivity unlocks access to the 600 PRO Navigator app on iOS and Android devices. Pair the RIG 600 PRO with a mobile device for advanced customization. Select equalizer presets or customize your sound, adjust mic sensitivity and monitoring levels, and test headset functionality.

PRICING AND AVAILABILITY

The RIG 600 PRO will be available on 18 September 2023 for a suggested retail price of \$99.99. See the list below for US retail availability. Walmart will exclusively stock the 600 PRO Camo Editions in Urban and Arctic Camo.

RIG 600 PRO features:

- Dual-mode wireless with 2.4GHz USB-C adapter and Bluetooth 5.1 connectivity.
- High-quality game audio from bass-boosted 40mm high-sensitivity drivers.
- Tuned chamber acoustics for balanced audio.
- Mic discreetly folds into the earcup when on the go.
- All-day comfort via light weight ear cups wrapped in breathable fabric.
- Virtually unbreakable and plush-cushioned headband.
- 600 PRO Navigator app available for advanced customization.
- Compatible with Nintendo Switch, Steam Deck, and mobile devices.
- Up to 24-hour Bluetooth battery life.
- Up to 18-hour 2.4GHz battery life.
- Recharge via USB-C port (cable included).

EA Sports Madden NFL 24 Re-releases

On the cusp of a new football season, Electronic Arts Inc. (NASDAQ: EA) released EA SPORTS™ Madden NFL 24 worldwide with game-wide innovation that immerses fans in the most authentic National Football League (NFL) experience to date. Increased control and realism delivered through gameplay innovations across the game on Sony PlayStation®5, Microsoft Xbox Series X|S and PC allow fans to become an NFL superstar while putting their skills to the test. Plus, with cross-play support* in head-to-head and certain online multiplayer modes, fans can compete across PS5™, Xbox Series X|S, and PC platforms for the first time in Madden NFL.

“Launching Madden NFL is about more than a game – it’s a cultural moment in the football world, a signal to fans that a new season is here and it’s time to play,” said Daryl Holt, SVP, EA SPORTS and GM, Tiburon. “With ultra-realistic gameplay, greater depth in connected experiences across modes and cross-play functionality, Madden NFL 24 presents more opportunities than ever for

football fans to play their own way and celebrate their shared passion for the NFL.”

Fans are already enjoying the elevated gameplay experience through early access, and now everyone can pick up the sticks and explore everything Madden NFL 24 has to offer:

The next evolution of FieldSENSE™ on PS5™, Xbox Series X|S, and PC delivers more realism on the field through additions and adjustments to thousands of tackle animations, catch sequences and new pass types. Foundational football enhancements across blocking, ball carrier pathfinding, quarterback decision-making and defensive back behaviors present an authentic challenge on PS5™, Xbox Series X|S, and PC versions. EA SPORTS SAPIEN™ Technology on PS5™, Xbox Series X|S, and PC provides a new skeleton for player models built from the ground up that ensures a new level of animation fidelity, smoother movement, and more realistic looking bodies.

Fan-favorite Superstar Mode returns on PS5™, Xbox Series X|S, and PC platforms, with a revamped feature set that starts at the NFL Scouting Combine and continues with weekly mini-games, objectives and in-game feedback; all-new Superstar Showdown

Wards & Wardens Event Pack for Crusader Kings III Now Available

Even in the distant past, children were the future. Heirs and spares secured the wealth and prestige of a royal house, carrying on legacies forged over centuries of careful education and child-rearing. Starting today, Wards & Wardens adds greater depth and interactivity to this crucial part of successfully surviving Crusader Kings III.

In Wards & Wardens, you will experience dozens of new events connected to childhood, parenthood, and education, including the complicated situations that can arise with a young ruler on the throne.

Crusader Kings III: Wards & Wardens includes:

- Childhood Education Events
- Visiting Universities for adult characters
- More Childhood Personality Events
- Hostage Events for foreign children placed at your court
- Child-rearing events with courtiers, including a new court position, the Wet-

Nurse.

Child Regency Events for the training or usurping of rulers who have not reached adulthood.

Four New Music Tracks

This pack also includes a free update for all Crusader Kings III players, with a new hostage system, the new Eccentric character trait, new event art and new animations.

Crusader Kings III: Wards & Wardens is available now at major online retailers for the suggested retail price of \$4.99/£4.29/€4.99.



allows for continued avatar progression in a fast-paced 3v3 mode while playing alongside friends.

Franchise Mode features updates on on PS5™, Xbox Series X|S, and PC versions, such as the highly anticipated return of Training Camp paired with in-season mini-games, while new commissioner tools, draft generators and expanded trade slots give

players more control over their NFL franchise.

In Madden Ultimate Team™, a new user flow and streamlined experience helps players navigate seven full seasons of content – the first of which is already underway.

Madden NFL 24 Mobile Football returns for its 10th season of action with an authentic and immersive NFL experience accessible from anywhere, anytime. Players will be treated to an

array of improvements including the return of playbooks and unlockable NFL coaches, and a host of mobile-first visual design enhancements. Download Madden NFL 24 Mobile Football from the Apple App Store® or Google Play™ store now.

*Conditions apply.

SteamWorld Build Release Date

Thunderful and internal development studio The Station are pleased to announce that the anticipated SteamWorld Build will release on PC, Xbox Series X|S, Xbox One, PlayStation 4, PlayStation 5, and Nintendo Switch on December 1st. SteamWorld Build will be available day one on Xbox Game Pass and PC players that own the SteamWorld Complete Bundle will be able to get a 20% discount on the game on Steam. Players can try the unique multi-level city-building experience for themselves with a Steam demo available now.

Developed for PC and console simultaneously, every aspect of SteamWorld Build's has been designed to ensure that the game works just as well with a controller in hand as it does with mouse and keyboard, bringing a traditionally PC-centric genre to console without compromise. As well as welcoming players regardless of what platform they are on, SteamWorld Build follows the series' tradition in catering to both experienced players and newcomers to the city builder genre.

As the architect of a SteamWorld mining

town, break ground and raise houses for your steambot citizens, keep them fed and provide some rootin'-tootin' entertainment. Venture into the abandoned mine sitting under your town, rumoured to be filled with ancient tech that holds the key to escaping impending doom. Using the natural resources above ground and the abundant ores buried below, expand your town, stimulate new residential tiers to join the quest to dig deeper, unearth untold riches and ultimately help them to hightail it off the planet!

SteamWorld Build's above and below-ground elements have an interdependent relationship where everything you discover, mine or build feeds into what you can do when you switch from above to below, and vice versa. These cogs all fit together to create a satisfying game loop where you are always making progress and are always engaged.

“We’ve worked really hard to create an Anno meets Dungeon Keeper style city builder that works as well on console as it does on PC,” said Adam Vasse, producer at The Station. “We’re been humbled by the positive response the game has had from fans and press and are really excited to continue the story of this award-winning franchise”.

We Would Play That!

REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

We need a successor to the Kinect 2 that was on the Xbox One. The Kinect sensor on the Xbox 360 really changed the game in a way that was beneficial to families. The scoring on Just Dance video games were much better. There were Zumba video games to play. EA Sports Active 2 and Nike+ Kinect Training were wonderful video games that helped families on the Xbox 360. The Kinect and the Kinect 2 were a real high point in the video game industry. Things have degraded and degenerated since then. There have been a few games on the Nintendo Switch but none of them have

been as good. The Wii had plenty of exercise games that were okay at best. The exercise video games on the Xbox 360 and Xbox One were vastly superior. Why has Microsoft dropped this entire line? They sold more than enough copies over the years. We loved them here at Family Friendly Gaming. The games on the Kinect and Kinect 2 improved the image of the entire video game industry. Why are they being ignored now?

We would love to play some good exercise video games that are able to see the players skeleton and let them know when they are performing the moves properly. The last couple of years of Just Dance video games have been horrible without the Kinect or Kinect 2 sensor? The Wii got support for a very long time. It is a shame Ubisoft dropped it and harmed their Just Dance franchise so badly. Hopefully someone out there is actively

listening and can do something to turn this sinking ship around.

There was so much unrealized potential on the Kinect and Kinect 2. This technology shocked us and stimulated all kinds of wonderful ideas for video games. Gamers were getting up out of their gaming chairs, and off their couches to actually physically interact with their video games. Hole in the Wall is a great example of what kind of a video game can be done. There was so much joy around the Kinect video games. What happened Microsoft? How could you fail families so bad in this area? When are you going to correct that mistake? With the Chinese virus COVID-19 exercise video games became very big during the lock downs. We got many viewers on our exercise related video games because video game companies dropped the ball big time.

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

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Romans 12:4-8

4 For just as each of us has one body with many members, and these members do not all have the same function, 5 so in Christ we, though many, form one body, and each member belongs to all the others. 6 We have different gifts, according to the grace given to each of us. If your gift is prophesying, then prophesy in accordance with your[a] faith; 7 if it is serving, then serve; if it is teaching, then teach; 8 if it is to encourage, then give encouragement; if it is giving, then give generously; if it is to lead, do it diligently; if it is to show mercy, do it cheerfully.

Story of Seasons A Wonderful Life

SCORE: 72

Did you enjoy the live streams I performed of Story of Seasons A Wonderful Life? If you missed them then you can easily find them in the videos

section of the Family Friendly Gaming website. We continue to release the vods of live streams on our video sites. Story of Seasons A Wonderful Life is a remake of the Gamecube video game Harvest Moon A Wonderful Life. We start with a cow on a farm and must raise crops, take care of animals, and find a mate to marry. We then will get a child and that child will grow up and pick a profession.

Story of Seasons A Wonderful Life has a very small area to explore. The graphics also look pretty old. Other issues families can have is sexual deviancy, false goddess, pronoun mental illness, and more. Soil quality can be a concern in Story of Seasons A Wonderful Life as well. Certain crops only work in certain seasons. We romance characters by talking to them, giving them gifts and having events with them. The

fireworks is a good example. I was able to choose who I wanted to invite.

The dig site for archaeology was very interesting to me. We could dig in this small area and find different things. Many of them could be sold for some nice money. Speaking of money the sheep provides a better return than the chickens. The harvest sprites give us recipes that are needed to eat. Although you can avoid eating and still survive in Sto-

ry of Seasons A Wonderful Life. You do need to feed the animals though. Letting them outside when it is not raining is a good plan. I learned that the grass in the field had to be fertilized or the animals got nothing from it. Animals also have hearts that can be worked on.

There are different animals found in Story of Seasons A Wonderful Life that will be there for the player to see. The rain may only do so for part of a day. I lost some crops because I did not water them later in the day. I thought the rain would take care of it. Since that is what happened in other Harvest Moon and Story of Season games. Live and learn I guess.

At times I enjoyed Story of Seasons A Wonderful Life. Other times I got really bored with doing the same thing

over and over again. Especially when it takes so many days for the crops to be available to harvest.
- Paul



Graphics: 70%
Sounds: 75%
Replay/Extras: 80%
Gameplay: 80%
Family Friendly Factor: 55%

System: Nintendo Switch/PC/PS5/Xbox Series X
Publisher: XSeed Games
Developer: Marvelous USA
Rating: 'E' - SIX and OLDER ONLY

MLB The Show 23

SCORE: 84

Hopefully you were able to watch the live stream of Noah and myself playing MLB The Show 23. Noah had been playing MLB The Show 23 for weeks at that point. That live stream was my first time playing this sports video game. I have played other sports video games in the past. I have played other games in this franchise before as well. Due to a concern over copyrights we turned all of the music off for this game. At this point I am not even sure why these video game companies are paying for music in their games since they cannot be played in live streams and we generally turn them off anyways due to offensive lyrics in too many songs. I noticed the heavily industry worshiped ESRB missed that yet again. How is that anyone has any respect for them?

MLB The Show 23 looks nice and it plays well if you pay

attention to the controls. Noah had some issues since he was spamming the button and he needed to press it at the right point. I had slightly different controls that let me hold the button before throwing it to a bag to try and get a runner out. I tried to explain this to Noah but his temper tantrum shield was up. We keep instructing him to deal better with adversity.

There are plenty of teams to play with in MLB The Show 23. We can even play a season or a franchise with a ball club. The cool thing we found in our live stream is we can pick two different teams and a completely different city to play in.

I like how the different stadiums look in MLB The Show 23. Commentators can be helpful at times. I noticed the commentators were tied to the

stadium the game is in. So for example I had Tampa Bay, and Noah had Toronto in our game. We played in Boston. The announcers talked about Boston as if they were the home team when Boston was not even playing.

Batting and pitching are generally decent in MLB The Show 23. I ran into issues getting a pitch to go at times. I would select a pitch, select a location, and press the button. Nothing happened. I had to press the button multiple times sometimes to get the pitcher to throw. Batting is mainly about timing and deciding if you should swing at the ball or not. At times I would place the ball as the pitcher in the lower right hand corner going away from the batter. The pitch went to the upper left hand corner toward the batter. Batters can be hit with the ball in MLB The Show 23.
- Paul

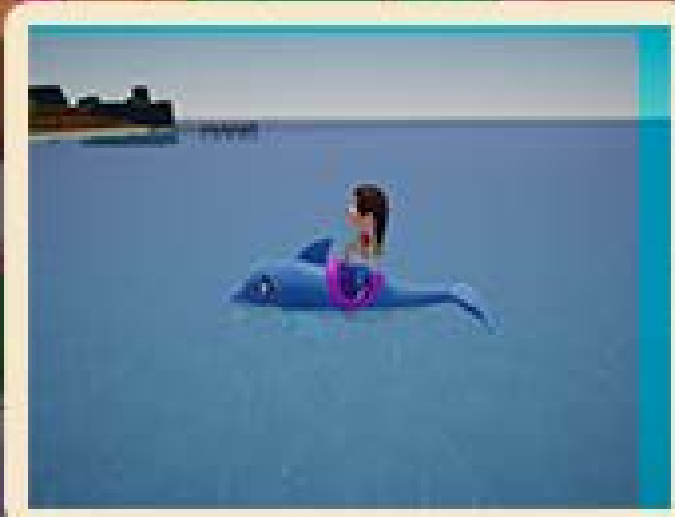
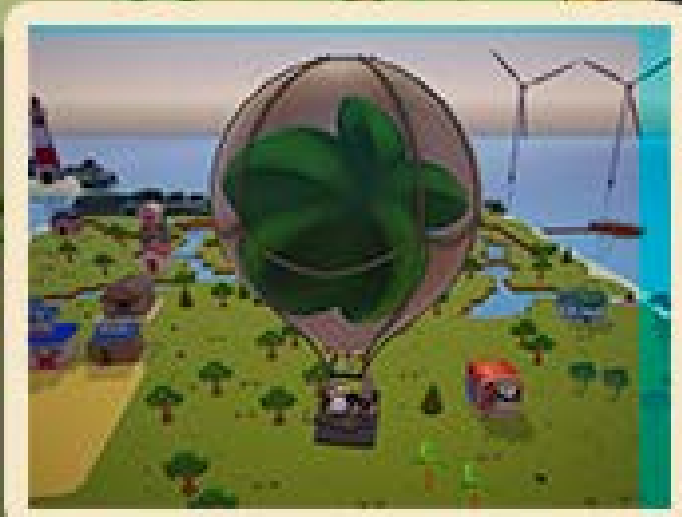


System: Nintendo Switch/PS4/PS5/Xbox One/Xbox Series X
Publisher: Sony Interactive Entertainment
Developer: San Diego Studio
Rating: 'E' - SIX and OLDER ONLY



Graphics: 93%
Sounds: 78%
Replay/Extras: 89%
Gameplay: 79%
Family Friendly Factor: 79%

Isla Sinaloa



islasinaloa.com



AEW Fight Forever



SCORE: 60

There is some good, bad, and ugly within AEW Fight Forever. Noah and I had fun live streaming our matches on a Friday night. If you missed it then be sure to check out our Videos section of the website to catch up. We are also releasing VODs of those live streams to our different video sites as time and money allow. This is a wrestling video game based on AEW. There are some big name wrestlers in this video game as well.

Families need to be aware this is a strong thirteen and older only video game. The issues with AEW Fight Forever are violence, blood, lack of attire, enticement to lust, bad language, sexual content, alcohol, tobacco and more. The content can get a bit bloody if you are in the Exploding Barbed Wire Match. If someone gets sent into the barbed wire (there instead of ropes), there is an explosion. The same with the

tables in the corners.

The biggest issues I had with AEW Fight Forever were targeting. We played that Casino Battle

Royale and four characters are in the ring at the same time. The targeting system was not always that great. I do not know why targeting is even needed in that situation. I would want to turn and attack someone and I was stuck facing someone else. We also had issues picking up weapons, climbing ladders and more. Men and women are in AEW Fight Forever together. So men and women fight one another. I am not that big on the women in AEW Fight Forever.

This game makes them look as good as the men but in real life the ladies are not quite there. I watched enough wrestling

to know this truth.

Graphically the characters generally look like their real counterparts. There are aspects where the graphics could be improved in my opinion. There is a ton of music in AEW Fight Forever. Even with turning off the music some would play in intros. Thankfully we only had one copyright issue in our live stream. There are some catchy theme songs in AEW Fight Forever.

Punches or kicks come in threes in AEW Fight Forever. Turning the tables is an easy press of the button that actually worked quite frequently for us. The Exploding Barbed Wire Match is one of the most interesting I have played in a wrestling game in awhile. There is training and mini games in AEW Fight Forever. The mini games are limited. Nice roster of characters in AEW Fight Forever. - Paul



System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: THQ Nordic
 Developer: Yukes
 Rating: 'T' - THIRTEEN and older only (Violence, Blood, Mild Suggestive Themes, Language, Use of Alcohol and Tobacco)

Graphics: 55%
 Sounds: 60%
 Replay/Extras: 75%
 Gameplay: 60%
 Family Friendly Factor: 50%





F1 22



SCORE: 89



Once I finished up the live streams for Story of Seasons A Wonderful Life I was looking for another game. I noticed F1 22. The reason F1 22 stuck out is we recently purchased F1 23. I felt like I needed



to get moving on this game so the next one could be played at some future date. I had fun live streaming F1 22. The casual mode is done just right. Families will need to pay attention in the five laps of a race though. I made one mistake and it wound up costing me in one of my races.

F1 22 looks really nice and there are some cool different camera angles. I am not big on how the camera is changed. I prefer to do that with the press of a button. The hair on the characters does not look right. The tracks and vehicles look amazing. There is some spraying of champagne by the winning racers in F1 22. They do not look wet after getting doused with that alcohol though. I played F1 22 on the Xbox One. Families can also find this game on the PC, PS4, PS5, and Xbox Series X if they

are looking for a Formula One racing video game.

We do more than Formula One racing in F1 22. We pick a super car early on. I think we might be able to unlock more later. There are other races in F1 22 like drifting or keeping a certain speed. F1 22 does include some assists for players not that good at racing. Even with the assists I had trouble with some of those curves. The computer controlled drivers are less aggressive when you



are on the lower difficulty settings. The presentation in F1 22 is stellar. I can tell a lot of effort was put in there.

Each song in F1 22 has to be turned off one at a time. This was a real pain for me because I got some copyright issues in the live stream even though it was twenty seconds of a song and transformed under the fair use copyright laws. At this point with so many gamers live streaming video games is there a point to copyrighted music in games any more? I feel like they should not include the music and save money on their games. Or be like Fortnite and include an easy early option to make the game streamer friendly.

There are new seasons and fun modes in F1 22. I played career mostly because I wanted to see what it was like. We can practice three times, qualify and then race. I learned that I could skip those practices. I went straight to qualify and then race. If you do not qualify then you will be put in the last position of the race. I prefer the pole position. - Paul

System: PC/PS4/PS5/Xbox One/Xbox Series X
Publisher: EA Sports
Author: Codemasters
Rating: 'E' for SIX and OLDER ONLY



Graphics: 89%
Sounds: 85%
Replay/Extras: 95%
Gameplay: 90%
Family Friendly Factor: 85%

VIDEO GAME LIES



by Paul Bury
Version 3

BUY IT NOW RIGHT HERE

EDENSZERO

Edens Zero #4

SCORE: 59

I just wrapped up reading the last Edens Zero manga book I have in my pile. I have not been able to find one locally for the past two months. I will need to go online and make a purchase if I want to continue reading this series. Maybe after I finish reading Dr. Stone I don't know. Time will tell. The Chronophage is closing in on Guilst in Edens Zero #4. The heroes of the story are trying to find their way off the planet. There will be spoilers in this review.

Shiki continues his quest for the characters that will assist him with his ship Edens Zero. Sister Ivry is found and brought back to the ship in Edens Zero #4. We already had Witch Regret, and we also found Hermit Mio. There is a problem with Hermit in Edens Zero #4 though. Her body is

on this structure in space. He heart is actually in the digital world. So the crew must dive in to go and retrieve her heart.

The crew meets Jamilov in Edens Zero #4. He is a special player that kills NPCs and other players in the digital world. He takes notice of these characters and decides to go after them. That fight should be coming up in the next

Edens Zero #4 are lack of attire, enticement to lust, violence, false gods, bad language, blood, and more. There are scenes in Edens Zero #4 that make little to no sense to me. The two ladies have a sauna bath together and one of them wanted to fight while they are naked. The attire choices of many of the characters in Edens Zero #4 is very questionable as well.

Rebecca Bluegarden finally gets some followers thanks to her daring escape and assisting other B-Cubers. They all went back and talked about how great she was. She then gets all kinds of attention on her videos. Sadly people do not exactly like her videos. I am not sure what is wrong with her content though. Edens Zero #4 moves the story forward a little bit. There are certainly more things to happen in this story. - Paul

manga book. We are also introduced to Drakken Joe in Edens Zero #4. He is shown and referenced. The main characters in Edens Zero #4 have not met him yet. He may be a problem for them.

The issues families will have with

System: Manga
 Publisher: Kodansha Comic
 Author: Hiro Mashima
 Rating: "T" for THIRTEEN and OLDER ONLY



Graphics: 57%
 Writing: 60%
 Replay/Extras: 60%
 Story: 63%
 Family Friendly Factor: 56%

Dr. Stone 24

SCORE: 75

There are aspects of Dr. Stone 24 that are really cool. There will be spoilers in this review. A computer is made in Dr. Stone 24. There are even video games that are played in Dr. Stone 24. The computer is the size of an entire room. They are not to the point of having really small components. The different cities around the world are working together in Dr. Stone 24 for a common goal. They communicate with Morse code at first. Then they come up with a fax machine so they can send over schematics and diagrams. To me that is really neat and really cool. I love how video games were added into Dr. Stone 24. Their computer programmer does a good job.

The plan is to fly up to the moon and confront Why-Man. Then they plan on turning themselves to stone on the moon and waiting for some rescue. What if they fail and lose to Why-Man? Chrome does not like

this plan one bit. So Chrome and Suika are working on a return ship. Senku is not aware of their side project. Senku had some interesting side projects going on as well. There was a dam being built in Japan so they could get enough electricity. Treasure Island has a side project too. I think that will be the

launch site since it is so close to the Equator. I could be wrong about that though.

The main issue families will have is lack of attire and enticement to lust. The one working medusa device activates on its own after being put in a vacuum tube. It is possible that someone spoke to it way in advance to have it go off. Maybe said so many thousands of seconds

for only such a small area? A test perhaps?

I know this series will be wrapping up in a couple of books. I am very curious to see where this series goes and how it winds up ending. Dr. Stone 24 is a solid entry with plenty of cool science information. I like how the different cities are working together in Dr. Stone 24. They needed more resources for the revival fluid and here comes a ship with just what they needed. I love how they are working together toward a common goal in Dr. Stone 24. It's time to get excited. - Paul

System: Manga
 Publisher: Viz Media
 Author: Riichiro Inagaki
 Rating: "T" for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 66%
 Writing: 79%
 Replay/Extras: 77%
 Story: 79%
 Family Friendly Factor: 75%



Batwoman The Third and Final Season

SCORE: 30

I am so happy this television show is done. Batwoman The Third and Final Season finishes off this floundering duck that few people wanted to watch. I find it interesting that certain groups of people demand representation when they are over-represented in Hollywood. I could not find one normal couple in Batwoman The Third and Final Season at all. How sad is that? There will be spoilers in this review.

The issues families will have with Batwoman The Third and Final Season are violence, blood, sexual deviancy, bad language, alcohol, lack of attire, enticement to lust, racism, sexism, breederphobia, and more. I suppose the constant alcohol consumption is legitimate concerning the life style choices that many of the characters make in Batwoman The Third and Final Season. I remember listening to lectures on those facts many years back. The conclusion was the rebels choice is against their

conscious so the drugs and alcohol are needed to deaden the pain. Batwing goes through an interesting arc in Batwoman The Third and Final Season. His suit gets shut down numerous times because his father's AI wants to keep him safe. Luke overrides the fail safes so he can use the suit. Luke eventually conquers his fear and is able to be heroic. Mary gets infected with the Poison Ivy virus

and becomes Poison Ivy for a few episodes in Batwoman The Third and Final Season.

The real Poison Ivy gets free and is able to get all of her powers back from Mary. Alice and Mary bond in Batwoman The Third and Final Season. Which is odd since Alice killed Mary's mother. Alice is a strange character in Batwoman The Third and Final Season that plays both sides. Her end goals are rarely things that make sense. She is more of a gopher character to let the other side know what is happening.

Ryan finds out she has a mother and a brother she did not know about. Ryan loses Wayne Enterprises and gets it back. Why would she have been made acting CEO in the first place? Plenty of B-grade Batman villains are found in Batwoman The Third and Final Season. Others are just knock offs and make zero sense to me. Marquis is the perfect example of this. I think he is Joker wannabe. I don't know. Batwoman The Third and Final Season is bland, boring, dull, and annoying. All thirteen episodes. - Paul



System: Blu-ray
Publisher: Warner Bros
Developer: DC Comics
Rating: 'NR' for Not Rated



Video: 30%
Audio: 40%
Replay/Extras: 35%
Functionality: 25%
Family Friendly Factor: 20%



Fairy Tail Collection Nine

SCORE: 59

I can barely believe I am already through Fairy Tail Collection Nine. This collection contains episodes 188-212. The Dragon Saga after the Master Games wraps up in Fairy Tail Collection Nine. We get some filler episodes and then start into the Celestial Spirits saga. There will be spoilers in this review. It takes six hundred and twenty-five minutes to watch all of Fairy Tail Collection Nine. The package I have contains Blu-ray and DVD versions of the television show.

There is some humor within Fairy Tail Collection Nine. Some of it is of a sexual nature. A character reaches back to stop another character from going forward. He winds up grabbing her breast and squeezes them trying to figure out what he touched. He gets slapped. There are also some sexual sadist characters within Fairy Tail Collection Nine. The other issues within Fairy

Tail Collection Nine are violence, magic, blood, lack of attire, enticement to lust, spirits, bad language, sexual deviancy and more.

Fairy Tail wins the Grand Magic Games, and the dragon invasion is stopped. The way they stop the dragon invasion is interesting. Natsu uses a fire dragon he converted to the human side to destroy the Eclipse Gate. All of the guilds are nicer to one another after that. I think having to work together fighting those dragons was the reason why. Fairy Tail Collection Nine does get a little timey wimey with the time



and Juvia, Gajeel and Levy. Natsu and Lucy are also getting closer now.

There is a cool episode where Lucy does nice things for her Celestial Spirits in Fairy Tail Collection Nine. Right after that the Celestial Spirits completely change and start attacking the human wizards. I will need to get the next collection to find out how this all pans out. The Celestial wizards have been taking a beating in the last few collections. I feel bad for them.

There are nice animation and art within Fairy Tail Collection Nine. The story telling is still interesting at least to me. I wish these collections were a bit longer and did not cost as much as they did. Japanese viewpoints on a plethora of topics are shown within Fairy Tail Collection Nine. The voice acting is also good in this show. - Paul



System: Blu-ray/DVD
Publisher: Funimation
Developer: Hiro Mashima
Rating: 'TV-14' for FOURTEEN and OLDER ONLY



Graphics: 50%
Sound: 70%
Replay/Extras: 59%
Gameplay: 65%
Family Friendly Factor: 50%



Alwa's Awakening Cathedral

SCORE: 70

I commented in some of my FFG Reacts videos that Evercade is putting less and less games on their cartridges.

Especially in the indie section. In fact as I write this review they will have one game only on a cartridge. This cartridge contains two games. Alwa's Awakening Cathedral contains Alwa's Awakening and Cathedral. Both are modern made 8-bit video games. Alwa's Awakening Cathedral is the twenty-seventh mainline Evercade cartridge video game.

I am torn concerning Alwa's Awakening Cathedral. There are two interesting indie retro styled video games on this cartridge. That is all there is. If you do not like one or either the cost can be a bit to swallow compared to other Evercade cartridges. If you do like them then you are golden. Neither of these games really spoke to me personally. I know there are plenty of people that will be into Alwa's Awakening Cathedral though. Do not take my lack of connection as a



negative. The issues families can have with Alwa's Awakening Cathedral are violence, magic, false gods, and more. These retro games are done in the retro style as well. That means you need to figure out where to go and what to do. It is up to the player to determine how they will progress through the game. If you like that style of game then Alwa's Awakening Cathedral will be right up your alley. I prefer some kind



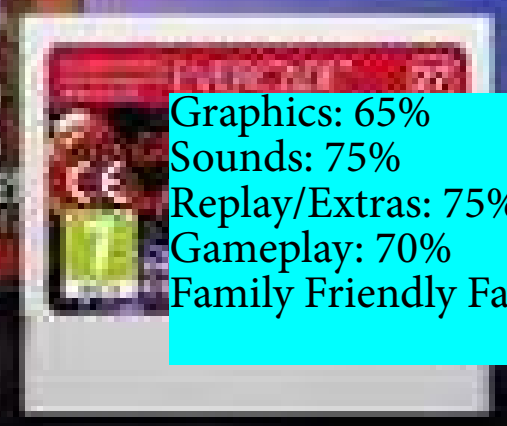
of direction as to where to go next personally.

The retro graphics and sounds are decent for Alwa's Awakening Cathedral. There are even story elements added to these games. The manual included tells gamers about the people behind these games and the companies they formed. In fact these games both launched both of these companies forward. It is neat a recent historical kind of way. Would it have been better to give them each a compilation cartridge instead? They could have each included different video games they made.

The Evercade does a good job handling these 8-bit video games. True collectors will want Alwa's Awakening Cathedral to have the entire Evercade line up. Alwa's Awakening contains some puzzles and can take around ten hours to beat. Cathedral has over six hundred rooms for the player to traverse. These are bigger indie games that retro gamers may like or enjoy. - Paul

System: Evercade
Publisher: Blaze Entertainment
Developer: Decemberborn Interactive, Elden Pixels.
Rating: 'NR' - Not Rated

Graphics: 65%
Sounds: 75%
Replay/Extras: 75%
Gameplay: 70%
Family Friendly Factor: 65%



Irem Arcade 1

SCORE: 69

Recently I decided to get serious about my pile of Evercade cartridges. I am working through more of them with the hope of possibly getting caught up in early 2024. Irem Arcade 1 is the next in my pile to be played and reviewed. Then it goes into my video capture pile. I hope to reverse that in a few months. The six arcade video games on the Irem Arcade 1 cartridge are R-Type, In The Hunt, Moon Patrol, Lightning Swords, Battle Chopper, and 10-Yard Fight. Irem Arcade 1 contains four shooters, one 2D side scroller where we slice and dice our way through enemies, and one sports game. If you are into retro arcade shooters then Irem Arcade 1 may be just for you. I feel like there is a bit of an unbalance in Irem

Arcade 1.

The one sports game on the Irem Arcade 1 cartridge can be on the challenging side. Still it is nice to have an arcade sports video game to play.

The manual that comes with the Irem Arcade 1 packaging is very informative. I did not know this cartridge is the first home release of Lightning



Swords. I also did not know that Lightning Swords never made it to the United States in the past. Video game historians will appreciate the Irem Arcade 1

cartridge.

When I was younger I played a ton of In the Hunt on the original Playstation. I played some R-Type back in the day as well. I knew about Moon Patrol but did not mess with it much. The biggest issue families will have with Irem Arcade 1 is violence. We are blowing up, or hacking and slashing a lot of different things in the majority of the games on this cartridge.

I enjoyed all of my time with the Irem Arcade 1 cartridge. The nostalgia effect from the Evercade system is pretty good. I also like how newer systems are getting emulated on this device. I wonder what is in store for this cheap little system in the near future. - Paul

System: Evercade
Publisher: Blaze Entertainment
Developer: Irem
Rating: 'NR' - Not Rated

Graphics: 60%
Sound: 75%
Replay/Extras: 80%
Gameplay: 70%
Family Friendly Factor: 60%

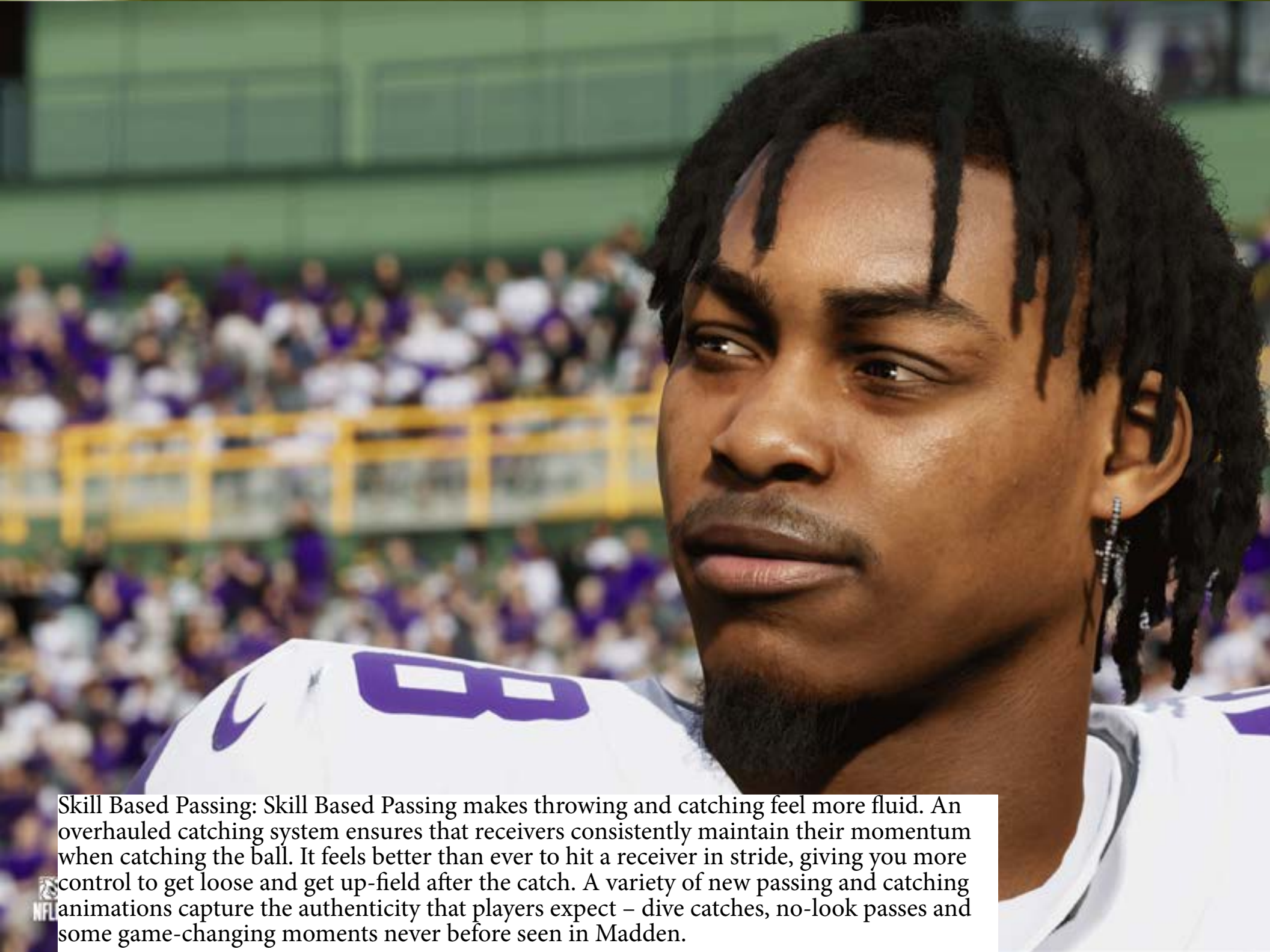


SPORTS



System: PC/PS5/Xbox Series X
Publisher: EA Sports
Developer: EA Tiburon
Rating: 'E' - SIX and OLDER ONLY {Mild Lyrics}
Date: Out Now

Buffalo Bills fans have something special to celebrate as their quarterback, Josh Allen, becomes the first Bills player ever to land the cover of Madden NFL. One of the most dynamic playmakers in the league, Allen owns the NFL record for total touchdowns (177) through five career seasons, which propelled him to become the most used player in Madden NFL 23.



System: PC/PS5/Xbox Series X
 Publisher: EA Sports
 Developer: EA Tiburon
 Rating: 'E' - SIX and OLDER ONLY {Mild Lyrics}
 Date: Out Now

Skill Based Passing: Skill Based Passing makes throwing and catching feel more fluid. An overhauled catching system ensures that receivers consistently maintain their momentum when catching the ball. It feels better than ever to hit a receiver in stride, giving you more control to get loose and get up-field after the catch. A variety of new passing and catching animations capture the authenticity that players expect – dive catches, no-look passes and some game-changing moments never before seen in Madden.

DEVELOPING

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AV
FRONT

GAMES





System: Playstation 5
 Publisher: Square Enix
 Developer: Square Enix
 Rating: RP for Rating Pending
 Release Date: Early 2024

Yoshinori Kitase, producer, said, “We’re honored to bring FINAL FANTASY VII REBIRTH to players around the world early next year. In the next installment of this thrilling tale, Cloud and his friends—both new and returning—will embark on a new adventure, so all players can enjoy this story, even those without any familiarity with the previous title or the original FINAL FANTASY VII. The entire team has worked fervently with love and adoration for the world of FINAL FANTASY VII to deliver an unforgettable experience for new adventurers and longtime fans alike, reaching new heights of cinematic storytelling, immersive and fast-paced combat, and rich exploration across a vast world.



585m

! ○

△ Ward Shift

Items Menu

System: Playstation 5
 Publisher: Square Enix
 Developer: Square Enix
 Rating: RP for Rating Pending
 Release Date: Early 2024

FINAL FANTASY VII REBIRTH is the second entry in the FINAL FANTASY VII remake project, which retells the story of the iconic fantasy game that redefined the RPG genre in three distinct games. FINAL FANTASY VII REBIRTH picks up with iconic heroes Cloud, Barret, Tifa, Aerith and Red XIII after they escape from the dystopian city Midgar and sees them embark on a journey in pursuit of Sephiroth, the vengeful swordsman from Cloud's past who was thought to be dead.



System: Playstation 5
 Publisher: Square Enix
 Developer: Square Enix
 Rating: RP for Rating Pending
 Release Date: Early 2024

In this standalone adventure, players will explore an expansive world, all brought to life with a new level of graphical fidelity, developed specifically to leverage the power of the PS5 console. As players unravel a gripping narrative rich with mysteries to uncover, they will also witness the personal journey of each party member and strengthen their bonds to work together and face off against powerful enemies.



System: Nintendo Switch
Publisher: Sega
Developer: Sonic Team
Rating: E for SIX and OLDER ONLY (Mild Fantasy Violence)
Release Date: Fall 2023

Adventure through the mystical Northstar Islands in this all-new take on classic 2D Sonic high-speed action platforming. Play as Sonic, Tails, Knuckles, and Amy Rose and harness all-new Emerald powers to move and attack in dynamic new ways. Navigate gorgeous, never-before-seen environments solo or with up to 3 other players and stop Dr. Eggman, Fang, and a mysterious new adversary from converting the islands' giant animals into Badniks before it's too late!



System: Nintendo Switch
 Publisher: Sega
 Developer: Sonic Team
 Rating: E for SIX and OLDER ONLY (Mild Fantasy Violence)
 Release Date: Fall 2023

The 2D Sonic high-speed sidescrolling action platforming you know and love, reimagined with fully 3D graphics, new powers and abilities, an all-new setting, and new ways to play! You've never played classic Sonic like this before!



System: Nintendo Switch
 Publisher: Sega
 Developer: Sonic Team
 Rating: E for SIX and OLDER ONLY (Mild Fantasy Violence)
 Release Date: Fall 2023

Choose from Sonic, Tails, Knuckles, and Amy Rose and take advantage of their unique abilities to blaze a path across the Northstar Islands as they race to defeat Dr. Eggman, who has teamed up with an old nemesis, Fang.



System: Nintendo Switch
 Publisher: Square Enix
 Developer: Square Enix
 Rating: "RP" - Rating Pending
 Release Date: December 1, 2023

DRAGON QUEST MONSTERS: THE DARK PRINCE features Psaro, the demon prince, whose curse prevents him from harming monsters. As a result, he must become a Monster Wrangler, recruiting, and fighting alongside monsters throughout the various environments of the fantastical world of Nadiria.

ACT/BIRD STUDIO/SQUARE ENIX A



System: Nintendo Switch
 Publisher: Square Enix
 Developer: Square Enix
 Rating: "RP" - Rating Pending
 Release Date: December 1, 2023

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Over the course of this adventure, the seasons will regularly cycle through Spring, Summer, Winter, and Fall, which not only changes the landscape, but also opens new areas and players will encounter different monsters specific to that season.

[L] Change Battle Speed [ZR] Auto-



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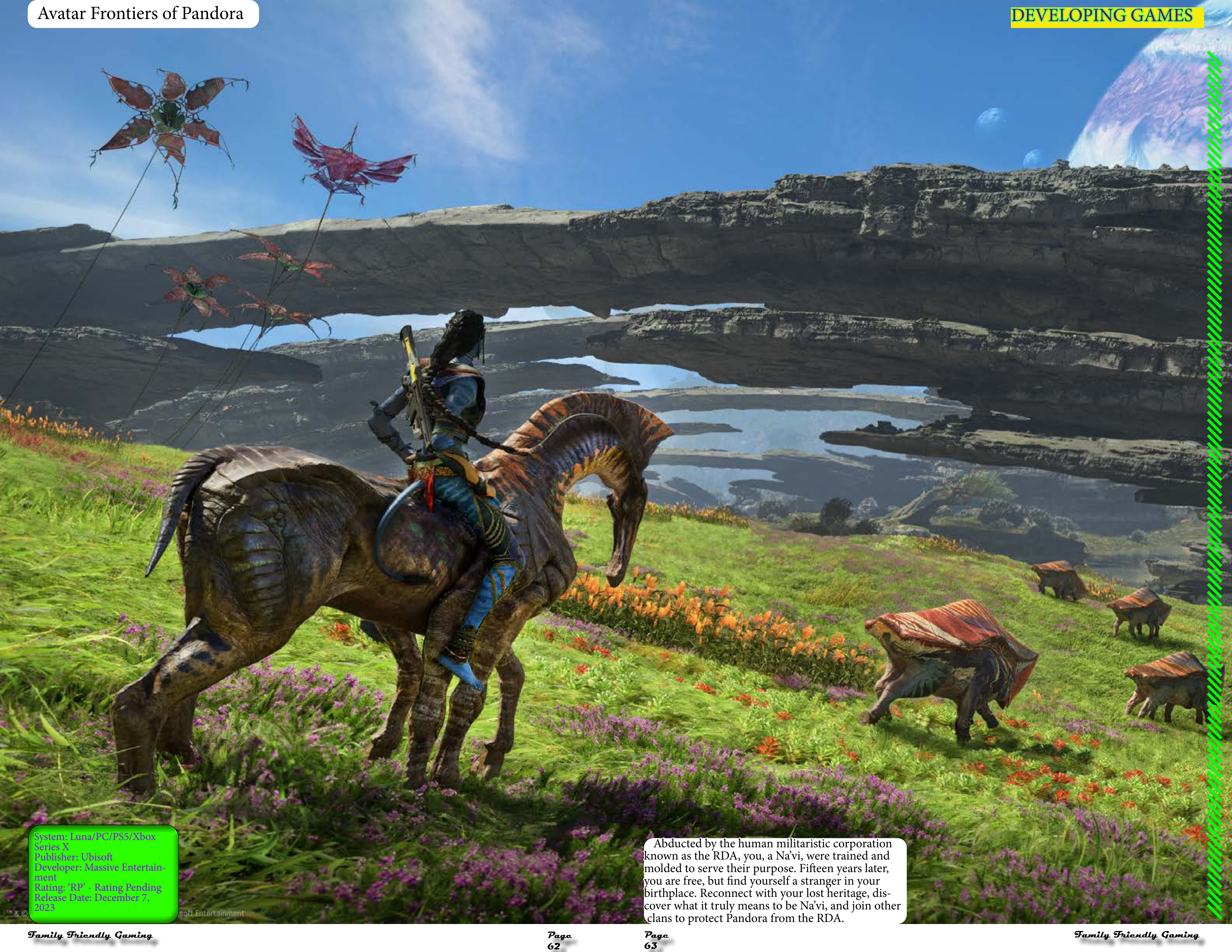
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System: Nintendo Switch
 Publisher: Square Enix
 Developer: Square Enix
 Rating: "RP" - Rating Pending
 Release Date: December 1, 2023

Players can experiment and eventually unlock over 500 monsters, including franchise favourites, dark lords, and completely new creatures. Once players have assembled their dream roster, they can take their teams of powerful monsters online, to battle against other Monster Wranglers around the world.



System: Luna/PC/PS5/Xbox Series X
 Publisher: Ubisoft
 Developer: Massive Entertainment
 Rating: 'RP' - Rating Pending
 Release Date: December 7, 2023

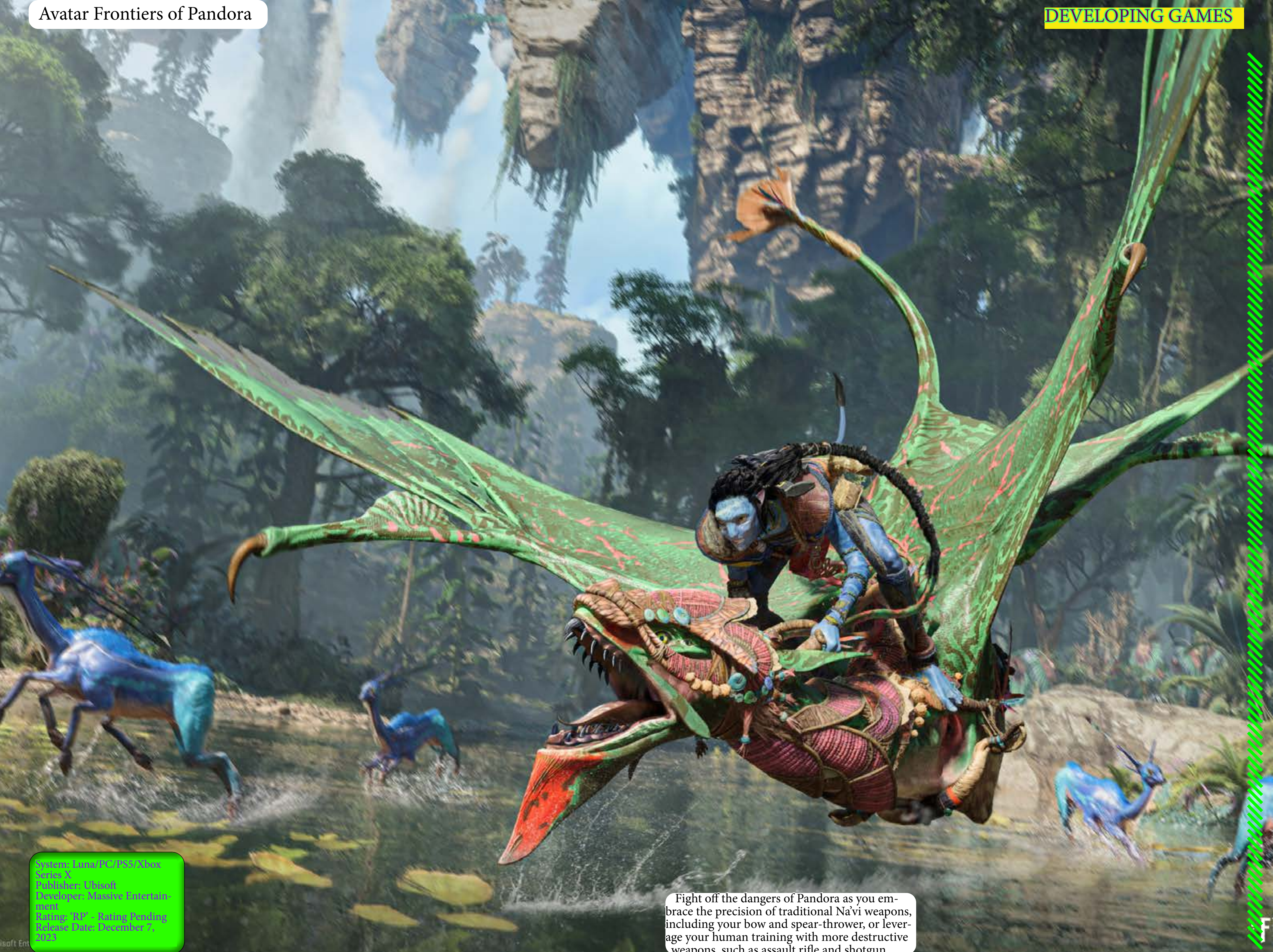
Ubisoft Entertainment

Abducted by the human militaristic corporation known as the RDA, you, a Na'vi, were trained and molded to serve their purpose. Fifteen years later, you are free, but find yourself a stranger in your birthplace. Reconnect with your lost heritage, discover what it truly means to be Na'vi, and join other clans to protect Pandora from the RDA.



System: Luna/PC/PS5/Xbox Series X
 Publisher: Ubisoft
 Developer: Massive Entertainment
 Rating: 'RP' - Rating Pending
 Release Date: December 7, 2023

Experience the epic wonders of the Western Frontier, a never-before-seen continent of Pandora. Journey through beautiful yet unpredictable alien regions, where lowering your guard can have deadly consequences.



System: Luna/PC/PS5/Xbox Series X
 Publisher: Ubisoft
 Developer: Massive Entertainment
 Rating: 'RP' - Rating Pending
 Release Date: December 7, 2023

Fight off the dangers of Pandora as you embrace the precision of traditional Na'vi weapons, including your bow and spear-thrower, or leverage your human training with more destructive weapons, such as assault rifle and shotgun.

NOW

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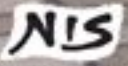


Product Name

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PLAYING





System: Nintendo Switch/PC/PS4/PS5
 Publisher: NIS America
 Developer: Nihon Falcom
 Rating: "T" - Everyone TEN and OLDER ONLY (Fantasy Violence, Blood, Suggestive Themes, Language, Use of Alcohol)
 Release Date: Out Now

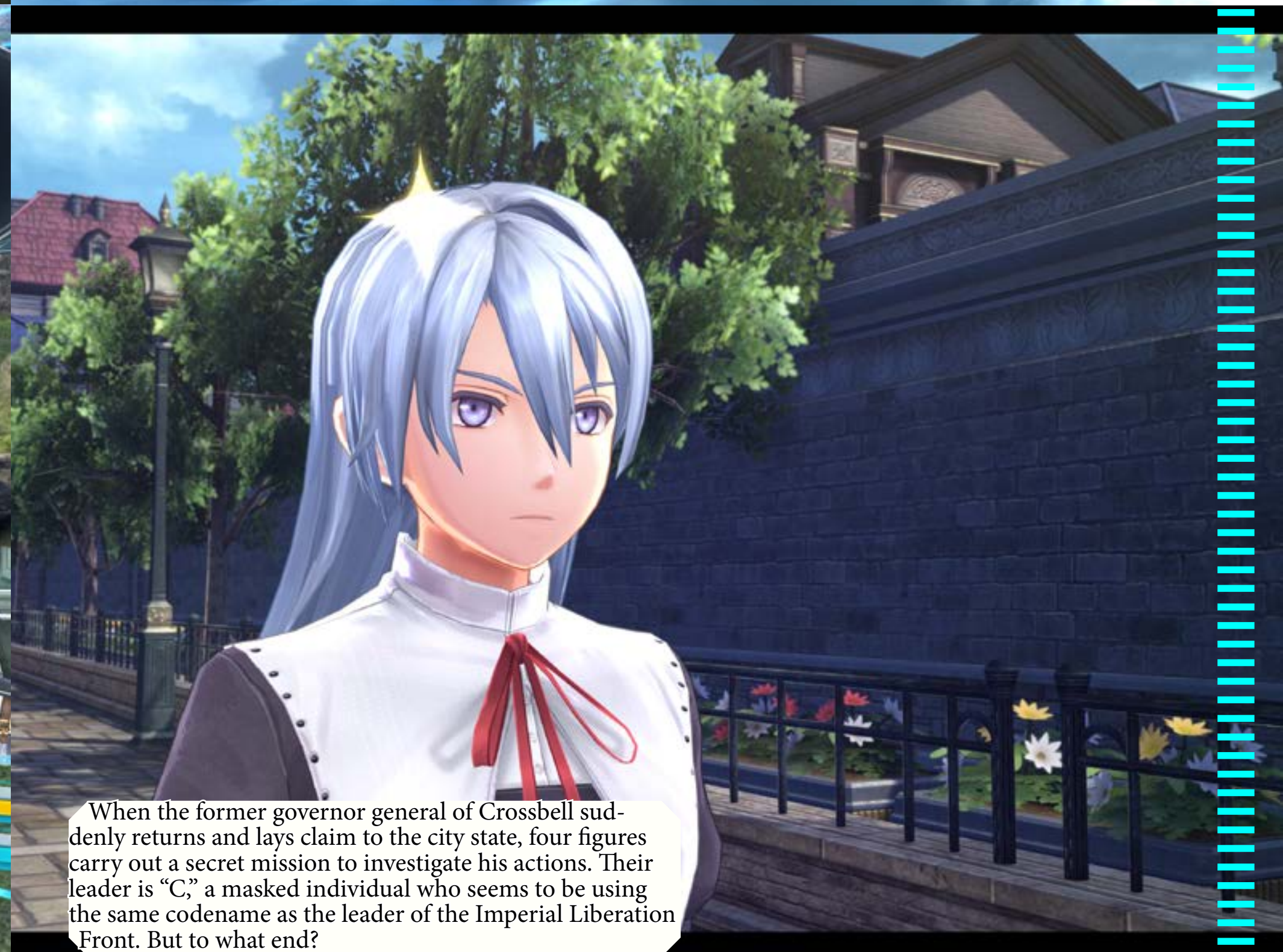
Reserved.
 ica, Inc.

The intertwining fates of three figures in Zemuria will be decided in this climactic chapter of The Legend of Heroes series! Follow the footsteps of the war hero Rean Schwarzer, the liberator Lloyd Bannings, and the masked enigma "C", and switch between each of their paths freely with the Trails to Walk system.



System: Nintendo Switch/PC/PS4/PS5
 Publisher: NIS America
 Developer: Nihon Falcom
 Rating: "T" - Everyone TEN and OLDER ONLY (Fantasy Violence, Blood, Suggestive Themes, Language, Use of Alcohol)
 Release Date: Out Now

Lloyd Bannings, leader of the Crossbell Police Department's Special Support Section, finds himself fighting for his city's freedom once again after Crossbell's independence celebrations are interrupted by the sudden reappearance of an old threat.



System: Nintendo Switch/PC/PS4/PS5
 Publisher: NIS America
 Developer: Nihon Falcom
 Rating: 'T' - Everyone TEN and OLDER ONLY (Fantasy Violence, Blood, Suggestive Themes, Language, Use of Alcohol)
 Release Date: Out Now

When the former governor general of Crossbell suddenly returns and lays claim to the city state, four figures carry out a secret mission to investigate his actions. Their leader is "C," a masked individual who seems to be using the same codename as the leader of the Imperial Liberation Front. But to what end?



Owner

Please continue taking care of the pets.
I'm counting on you!

System: Nintendo Switch
Publisher: Aksys Games
Developer: Nippon Columbia
Rating: 'E' - SIX and OLDER ONLY
Release Date: Out Now

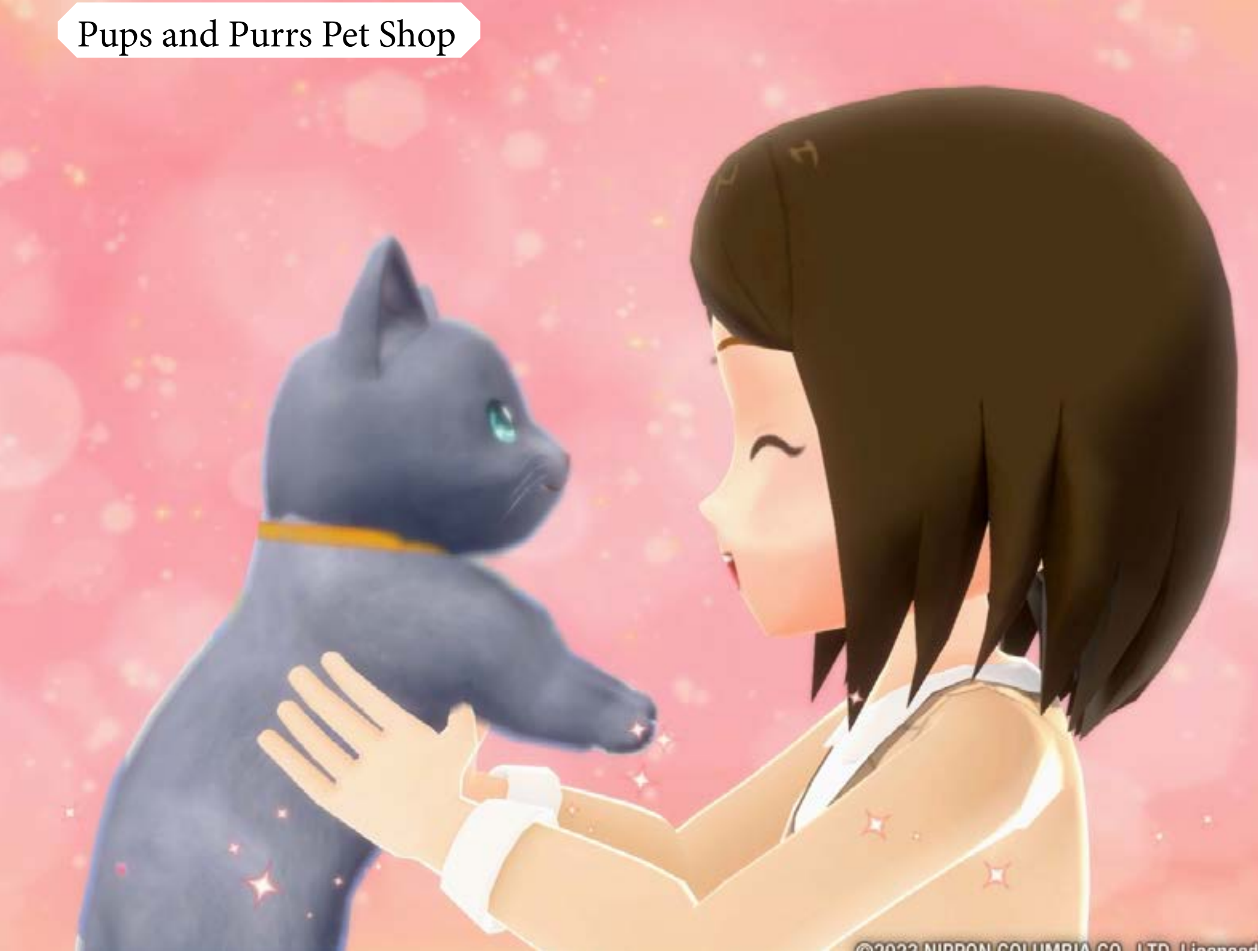
In Pups and Purrs Pet Shop, you help run an adorable pet shop where you are tasked with the care of the dogs and cats for sale. Unlock various breeds to bring into the shop and become an expert in animal care. As you learn the ropes, you'll gain more responsibilities, from trimming and brushing the pets, to vacuuming the shop and running the register. Work hard to improve your skills and find these pets their forever home!

PRESS **A** OR  WHEN YOUR HANDS LINE UP WITH 



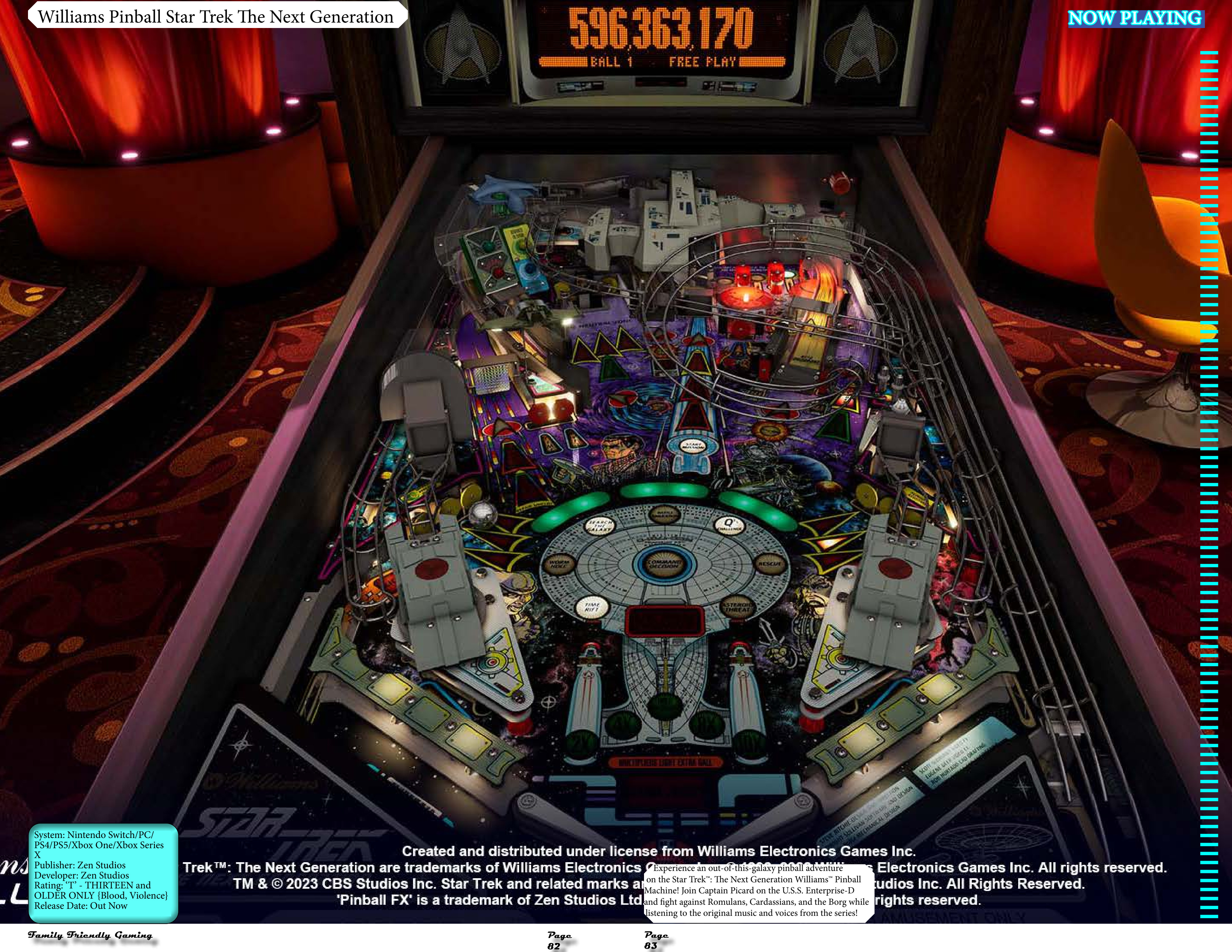
System: Nintendo Switch
Publisher: Aksys Games
Developer: Nippon Columbia
Rating: 'E' - SIX and OLDER ONLY
Release Date: Out Now

Don't forget to focus on the shop, too! Keep it nice and clean and make sure to attend to the register. Level up and you will have the opportunity to give the shop's Play Room a makeover through completing challenges and earning items to make a fun environment for the pets. This keeps both the pets and the customers happy!



System: Nintendo Switch
 Publisher: Aksys Games
 Developer: Nippon Columbia
 Rating: 'E' - SIX and OLDER ONLY
 Release Date: Out Now

20 different mini-games will test your skills at managing the Pet Shop. Collect badges by completing various challenges and unlock toys and objects in the store. 18 lovable breeds of dogs and cats are now available in game!



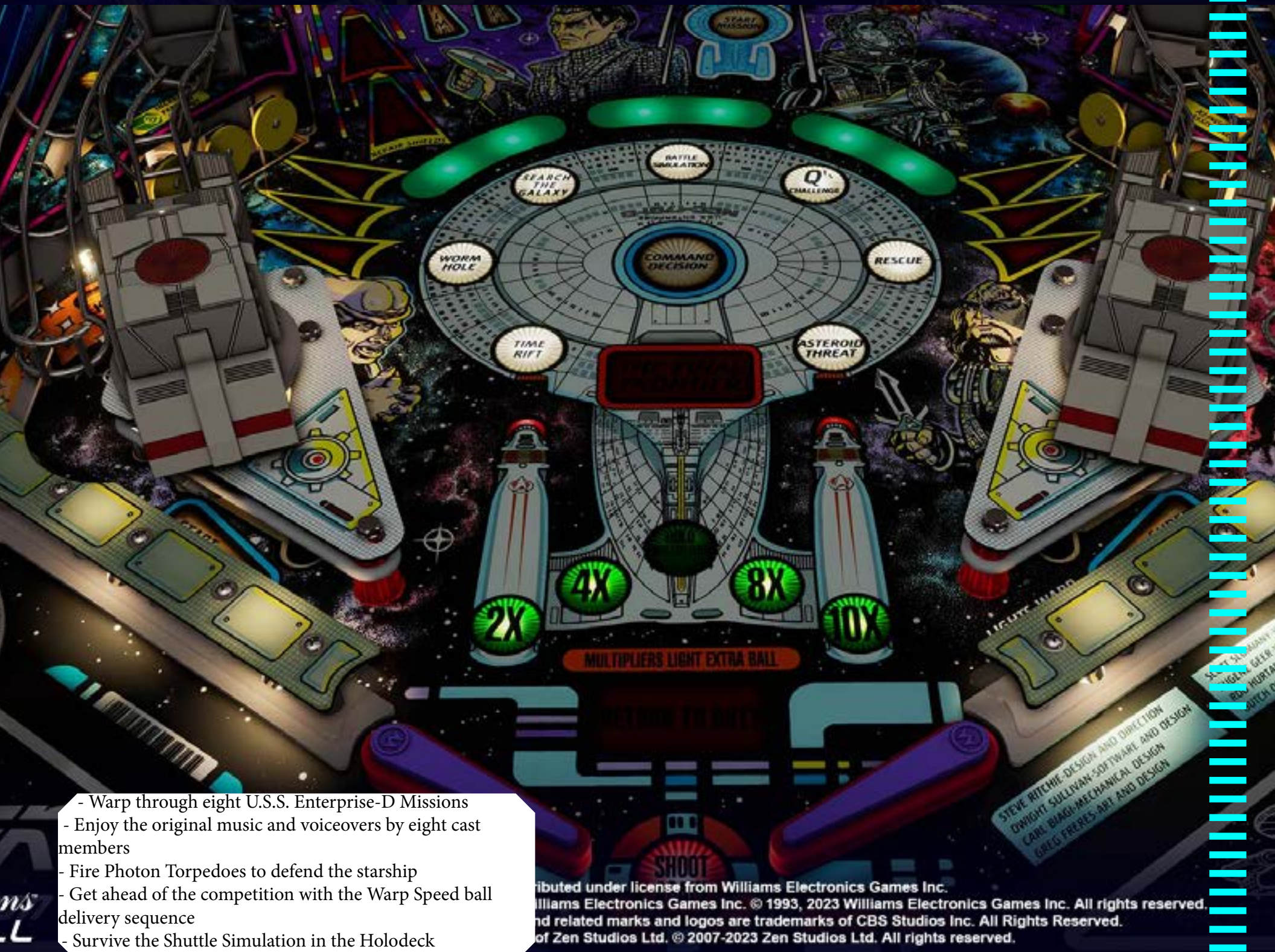
System: Nintendo Switch/PC/
PS4/PS5/Xbox One/Xbox Series
X
Publisher: Zen Studios
Developer: Zen Studios
Rating: 'T' - THIRTEEN and
OLDER ONLY (Blood, Violence)
Release Date: Out Now

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System: Nintendo Switch/PC/
 PS4/PS5/Xbox One/Xbox Series
 X
 Publisher: Zen Studios
 Developer: Zen Studios
 Rating: 'T' - THIRTEEN and
 OLDER ONLY (Blood, Violence)
 Release Date: Out Now

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- Warp through eight U.S.S. Enterprise-D Missions
- Enjoy the original music and voiceovers by eight cast members
- Fire Photon Torpedoes to defend the starship
- Get ahead of the competition with the Warp Speed ball delivery sequence
- Survive the Shuttle Simulation in the Holodeck

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Last Minute

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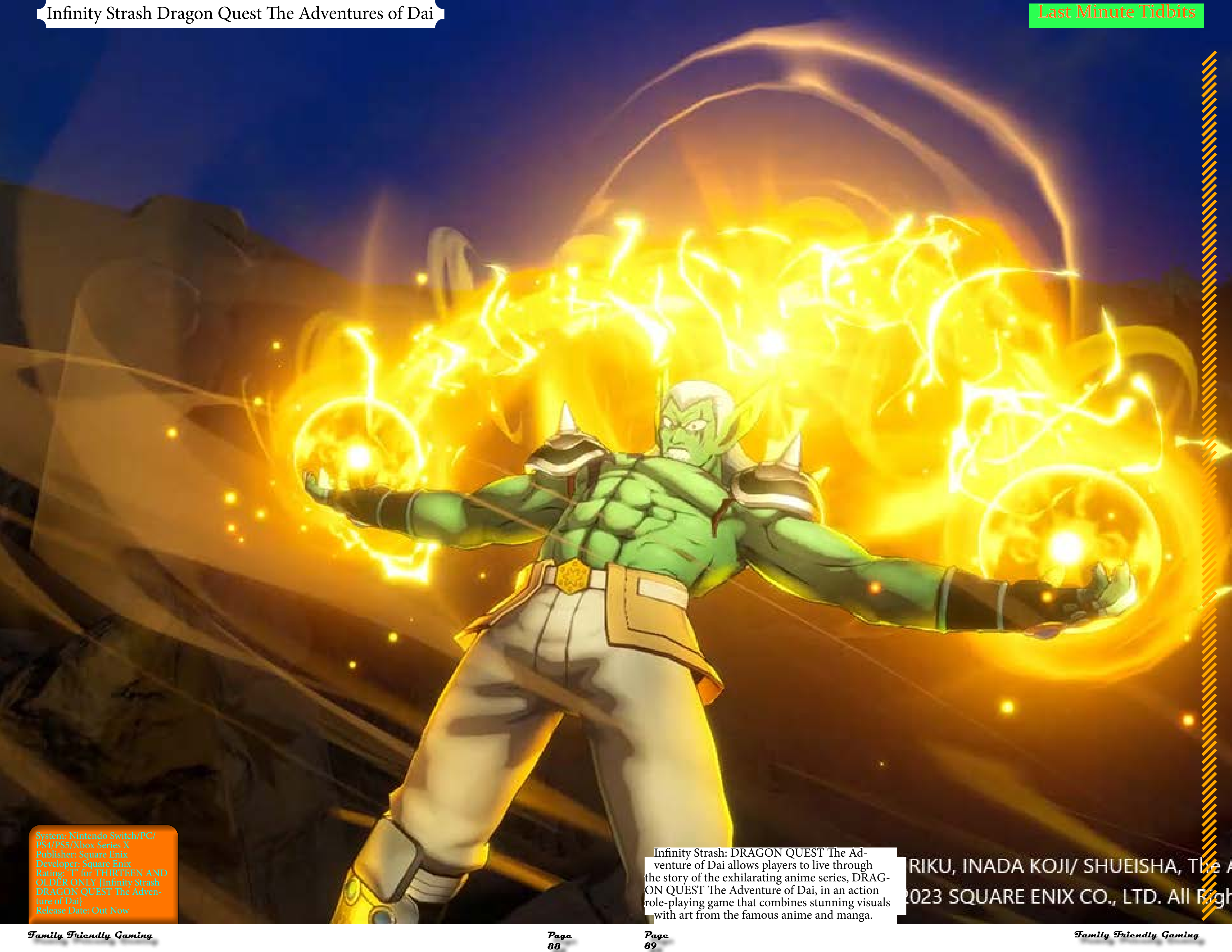
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Tiddbits





System: Nintendo Switch/PC/
PS4/PS5/Xbox Series X
Publisher: Square Enix
Developer: Square Enix
Rating: T for THIRTEEN AND
OLDER ONLY (Infinity Strash
DRAGON QUEST The Adven-
ture of Dai)
Release Date: Out Now

Infinity Strash: DRAGON QUEST The Ad-
venture of Dai allows players to live through
the story of the exhilarating anime series, DRAG-
ON QUEST The Adventure of Dai, in an action
role-playing game that combines stunning visuals
with art from the famous anime and manga.

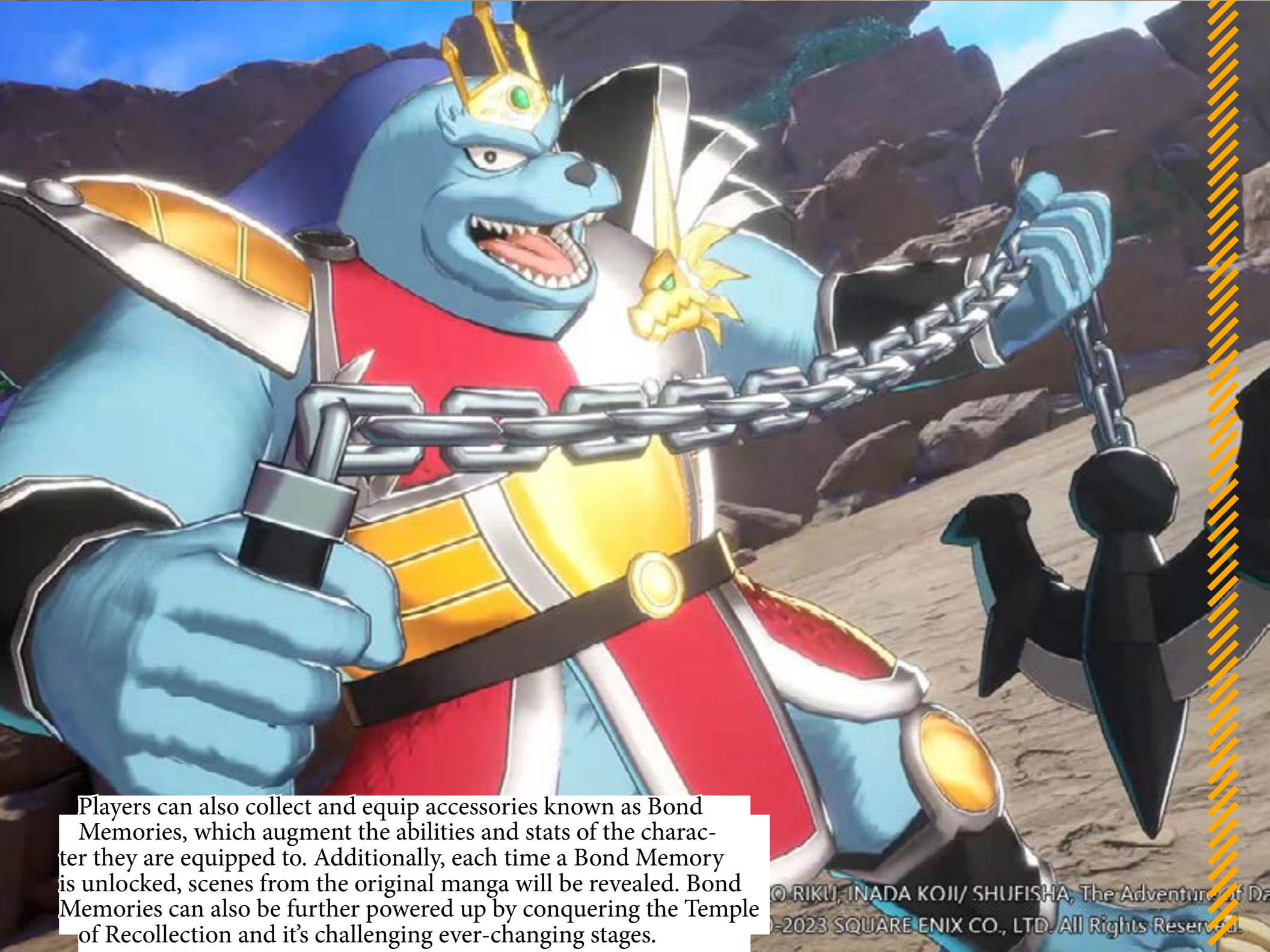
RIKU, INADA KOJI/ SHUEISHA, The A
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System: Nintendo Switch/PC/
PS4/PS5/Xbox Series X
Publisher: Square Enix
Developer: Square Enix
Rating: T for THIRTEEN AND
OLDER ONLY (Infinity Strash
DRAGON QUEST The Adven-
ture of Dai)
Release Date: Out Now

Infinity Strash: DRAGON QUEST The Adventure of Dai features two distinct ways for players to enjoy gameplay – Story Mode and the Temple of Recollection. While Story Mode delivers classic campaign progression, the Temple of Recollection allows players to delve into an developing dun-geon that changes with each play-through.

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System: Nintendo Switch/PC/
PS4/PS5/Xbox Series X
Publisher: Square Enix
Developer: Square Enix
Rating: "T" for THIRTEEN AND
OLDER ONLY (Infinity Strash
DRAGON QUEST The Adventure
of Dai)
Release Date: Out Now

Players can also collect and equip accessories known as Bond Memories, which augment the abilities and stats of the character they are equipped to. Additionally, each time a Bond Memory is unlocked, scenes from the original manga will be revealed. Bond Memories can also be further powered up by conquering the Temple of Recollection and it's challenging ever-changing stages.



System: Personal Computer
Publisher: Toplitz Productions
Developer: Superkami
Rating: RP for Rating Pending
Release Date: Out Now

Sengoku Dynasty offers a new perspective on the Sengoku era as players immerse themselves in feudal Japan's tumultuous past, transforming a famine-stricken and war-torn land into their personal legacy. These are demanding times, where the path to prosperity won't be without its obstacles.



System: Personal Computer
Publisher: Toplitz Productions
Developer: Superkami
Rating: RP for Rating Pending
Release Date: Out Now

Various tasks will need to be completed in order to support their village communities as they look to bring growth and prosperity during one of the most challenging periods in Japan's historic past. The crafting of essential tools as well as the forging of melee and ranged based weapons such as katanas and bows create the means for survival and the opportunity to hunt, as well as the ability to defend what they have built.



System: Personal Computer
 Publisher: Toplitz Productions
 Developer: Superkami
 Rating: RP for Rating Pending
 Release Date: Out Now

Exploration of Sengoku Dynasty's diverse landscape will also be necessary to gather natural resources like bamboo, stone, grass, ore and wood to build and expand villages as well as their surrounding influence. Buildings including breweries, workshops, houses, watch towers and shrines can be constructed to improve the way of life.



System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X
Publisher: Aspyr
Developer: Beamdog
Rating: 'T' for THIRTEEN and OLDER ONLY [Violence]
Release Date: Out Now

Become a cartoon hero in a Saturday morning cartoon fantasy world. Scratch that nostalgic itch with wholesome fun that's easy to pick up and play (but tough to master).

In true roguelike fashion, each time you're defeated, you'll have to start over at the beginning — but every playthrough makes you a little stronger.



System: Nintendo Switch/PC/
PS4/PS5/Xbox One/Xbox Series X
Publisher: Aspyr
Developer: Beamdog
Rating: "T" for THIRTEEN and
OLDER ONLY [Violence]
Release Date: Out Now

Meet the Heroes of MythForce: Victoria the valiant Knight joins forces with Rico the charming Rogue, Maggie the wise Mage, and Hawkins the deadly Hunter. Together, they form the legendary team known as... MythForce!



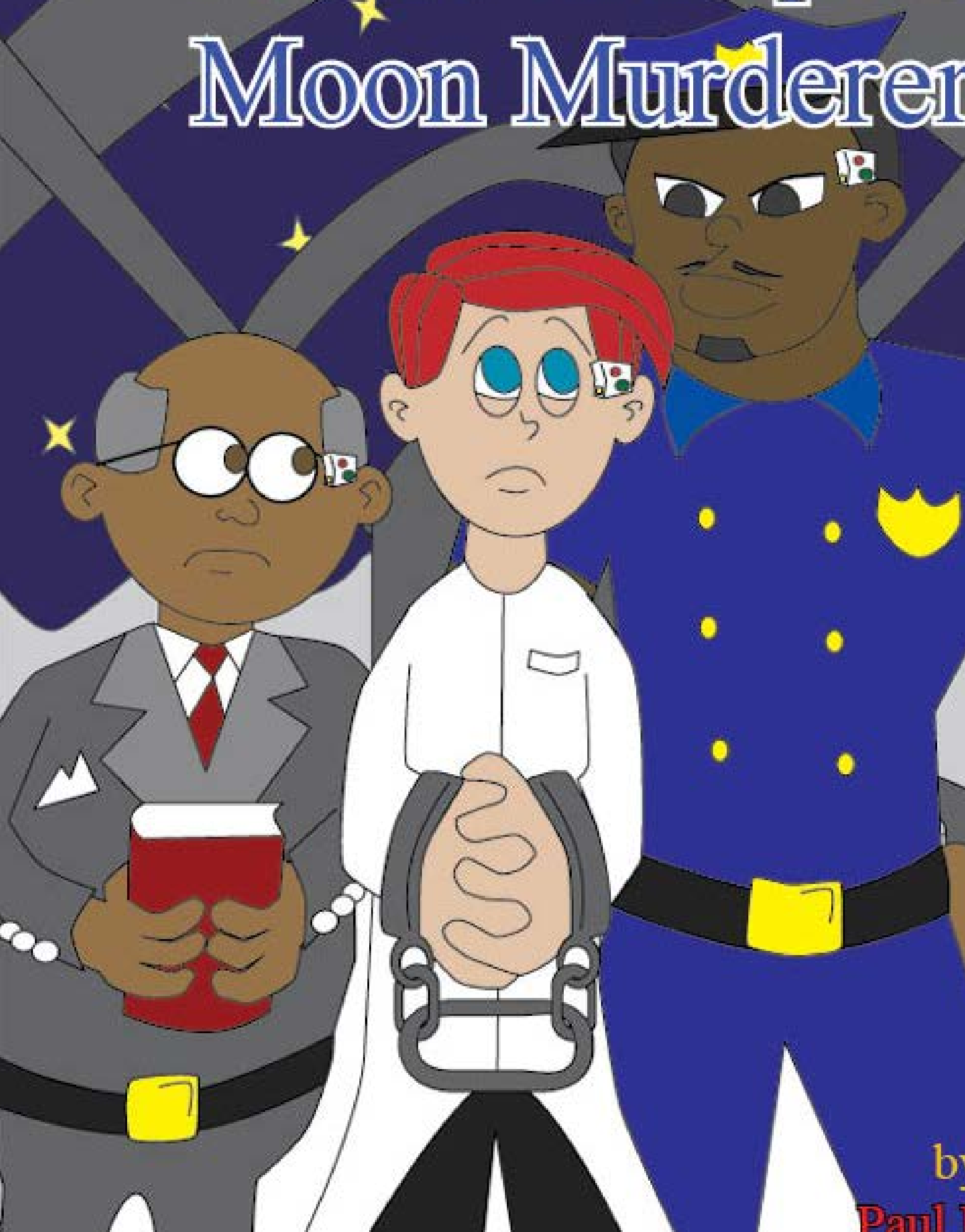
System: Personal Computer
Publisher: Paradox Interactive
Developer: Paradox Studios
Rating: 'NR' for Not Rated
Release Date: October 10, 2023

The wartime histories of Europe's four northernmost nations make captivating reading. There are tales of resistance and collaboration. Some advocate for neutrality while others fight against the darkness. Heroes are everywhere as they stand with the oppressed, or take arms against an overwhelming enemy.

System: Personal Computer
 Publisher: Paradox Interactive
 Developer: Paradox Studios
 Rating: 'NR' for Not Rated
 Release Date: October 10, 2023

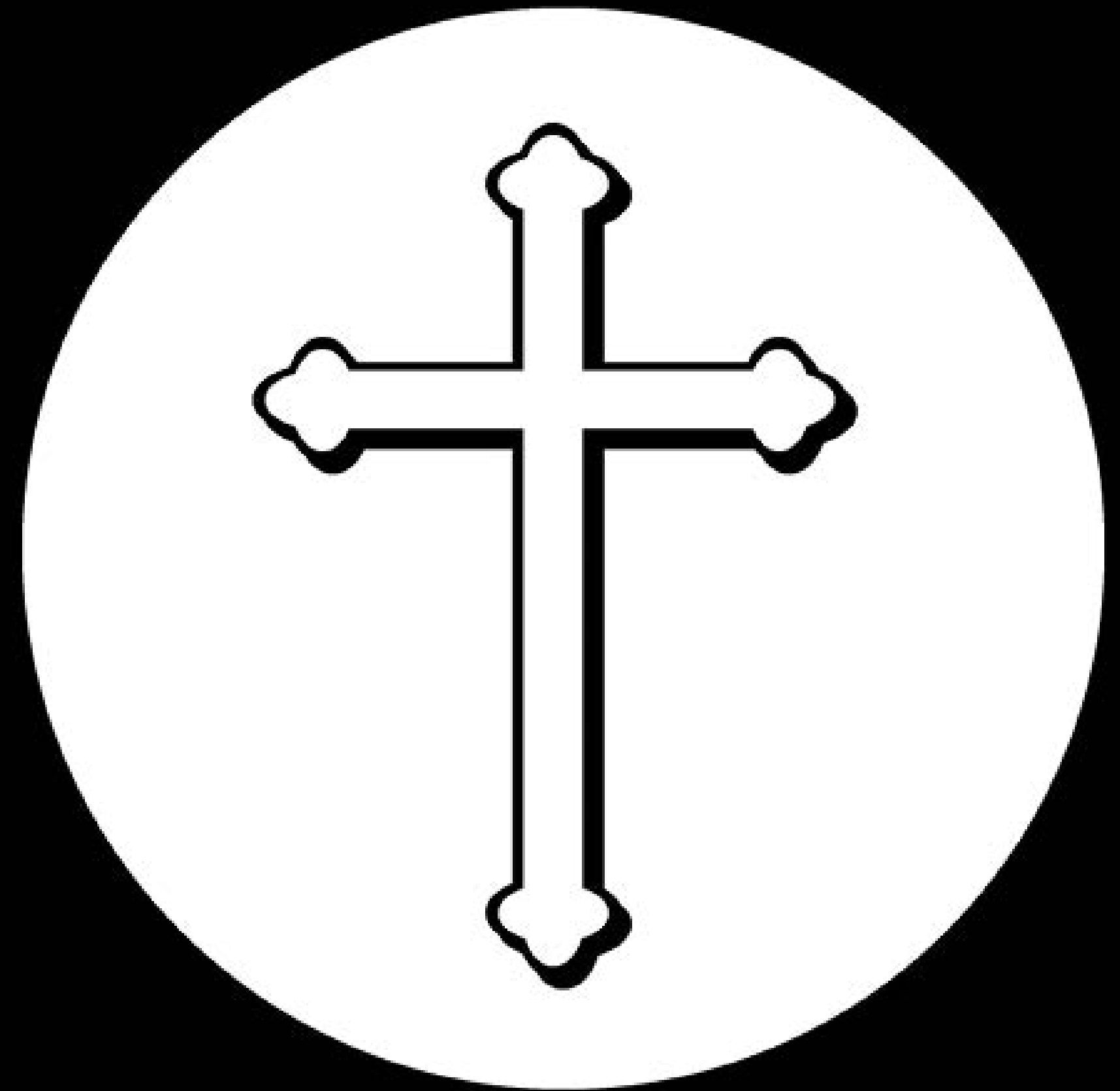
New Finnish National Focus Tree: Walk the diplomatic tightrope of a democratic nation trapped between threats, develop a capable defensive army, or pursue alternate historical paths of collaboration with the neighboring tyrants.
 New Swedish National Focus Tree: Resource rich and fiercely independent, Sweden can be the center of a unified Scandinavian resistance, or a game-changing ally in the ongoing battle of ideologies.

Future Glimpses Moon Murderer



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