



FAMILY FRIENDLY GAMING

The VOICE of the FAMILY in GAMING

TM



Will Forza
Motorsport live
up to the hype?

May 2023

ISSUE #190

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Editor's Desk

Snowflakes

One of things that I have worked on for years is shining the light of truth on the video game industry. I have exposed behind closed doors events, lies, promises, deals, and more from trade shows like E3. I have gone public with so many whistleblower topics that my throat is getting sore from sounding the alarm so many times. I have been transparent with how PR and Marketing people treat us. I have talked about all these different lies I have been told, and bad behaviors I have seen. I have continued to be obedient to God throughout all of attempts to change us and make us more worldly. I have stood up against those trying to cancel us, destroy us for having a relationship with Jesus Christ. Again and again I have encouraged those doing evil to turn from their ways, repent and seek God. There have been wins, and souls saved over the years. We have gotten a reputation for being open, honest and transparent. Millions of families all over the world appreciate what we do and how we do it.

It dawned on me recently that these angry, psycho haters in PR and Marketing that react in unprofessional, hateful, nasty, and rude ways doing so for a very specific reason. Yes they hate God. Yes they hate Christians. Yes they hate those that are diverse from them. There is another aspect that stuck out to me recently. This other aspect is they are a snowflake. Once that truth was revealed to me it made perfect sense. We ask a question that someone in one of these companies does not want to answer, and they drop us from the press listing. It really is shooting themselves in the foot. They are denying their own company thousands to millions of sales. Why would someone with half a brain do that? They are a snowflake. Think about it. It makes perfect sense. They have no intestinal fortitude. They have no spine. They have no backbone. They have been coddled and protected their entire lives. They do not have the tools to answer any real investigative journalism questions. There is no way for us to participate in their annual performance reviews so a plan for their improvement can be crafted. Plus they are hiding their mistakes with their horrible actions. Ultimately it hurts their client but there is no way for us to know if it winds up costing them in the long run. It should but we do not have complete oversight of their operations.

For years I have suspected a great many people in the video game companies only want fanboys to cover their products. They want media that are cheerleaders for their products to make them all kinds of money. After all that is their guiding light. As long as you are making them money (that they never profit share with us), then they are happy. If they get a whiff of something that might cost

them sales then they stick their heads in the ground like an ostrich. They must think it will make the relationship better. They must think it will make them more money to not reach a massive amount of people. Logically speaking they are being very short sided. Maybe in their arrogance they think we will come crawling to them begging to make them even more money. I just laugh about their childish, borish, lame, and sickening behavior. I was taught to: "SUCK IT UP CUPCAKE!" If they don't want to send us press releases, or deny us access to their press sites then they are hurting themselves and costing themselves money. I have plenty of other companies and products to cover.

God bless,
Paul Bury



FEMALE SIDE

Food

I married up in so many ways. My hubby is wonderful. The genius of his ideas astounds me on a daily basis. Others have described him as a Renaissance Man. Some days it tires me out to see all of the things he does. It is amazing. I was not convinced about doing short videos (aka shorts) about food. He thought it might be a good idea. Guess what? I was wrong. That is something else I have learned about my hubby - he is right a very high percentage of the time. Do not think he is perfect though. He makes mistakes, learns from them and tries to get better. Sometimes he is going so fast that he make little mistakes that must be fixed later. There are some days he is very frustrated with all of the different mistakes he has to correct. Especially if he does not have a lot of time in the morning and must get on site to the day job.

Food is a major part of everyone's day. Whether you are counting calories and working on dropping pounds, or you are eating something for pleasure. I really want to ask God a question when I get to heaven. I want to know why all of the food that tastes really good is bad for our bodies. That seems particularly cruel to me. This is so yummy, but it will get me fat. Then we must do all of this exercise to try and bring that back down to where it belongs. What is your opinion of food? Is it something you must eat to continue to fuel your body? Do you enjoy eating? Do you eat when you are happy? Do you eat when you are depressed?

The shorts are not the only food idea we have been implementing here at Family Friendly Gaming. You might remember all of those food challenge videos we did. Noah is still coming up with ideas for new food challenges. Those ideas usually consist of doing something like hot peppers with his brother and father. There are other food challenges they think about and discuss. Part of it is time for the three of them to be together at the same time to do the video. Another video series I have been doing more of lately is the FFG Food Makin' videos. I show how to make a certain type of food, or give ideas on how to save money when buying things. I am so thankful to all ya'll that have been so very supportive of those videos. Again my hubby gave me ideas on some videos to do.

His ideas do not end there. Recently my hubby gave me an interesting idea on the Food Makin' videos. He suggested we try to do a live stream on Rumble. He does a Rumble live stream once a week unless something comes up or he needs a break. Those live streams are converted to videos

that go to our video sites like YouTube, Bitchute, Daily Motion, and Odyssee. I am seriously considering trying a Rumble live stream at some point in the near future. Maybe it will happen before this issue is published. We will see.

Family Friendly Gaming has expanded into a wide array of different arenas. We do so much more than just video games anymore. It is so wild to see where we once were and to know where we currently are. Every expansion has brought new growth to our little ministry. It really is becoming more and more of us sharing our lives with ya'll. Thank you so much for your donations, views, likes, comments, emails, and more. Your support means a lot to us as we trying to find the formula to doing this ministry full time.

God bless,
Yolanda Bury



LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles \$10.99 each

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles \$1.50 (issues 1-4) \$2.99 (issues 5,7)

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.

For a complete listing, visit our reference only website

www.homeschoolstore.com

Products can be ordered from your local Homeschool Retailer.

Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

SOCIAL MEDIA TIDBITS

@peanut191972 • 16 hours ago
cool
REPLY 1 reply 3

@FamilyFriendlyGaming • 16 hours ago
thanks
REPLY 3

@scrapieyolanda • 16 hours ago
Fun 🤪🤪🤪🤪🤪🤪
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agreed

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Gran Turismo 7 - Review - Family Friendly Gaming
www.familyfriendlygaming.com

Cheryl Gress liked your post · Mar 11

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SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

Day Job

I was reading some of your FFG Original stories and noticed you talked about a day job. I love your writings, works, videos, live streams, magazine, and more. Family Friendly Gaming is one of the few rays of sunshine we have out there in gaming media. I feel horrible that you work so hard for us, and too many of us take you for granted. I am sending in a donation to help Family Friendly Gaming continue. I wonder if you don't get more help because you are not running giving marathons and whatnot to try and get funded. I know your wrote about that. I do appreciate not missing out of awesome content for some give-a-thon marathon. I usually turn those off. Please take care of yourself and do not



burn out. I pray that more families will step up and help out Family Friendly Gaming.

- Steve

{Paul}: Steve,

Thank you so much for your words of encouragement. Thank you for your donation. It really touches our hearts. Thank you for your prayers. I would love to do Family Friendly Gaming full time. I keep working at it, and trying to find new avenues for revenue. I have contacted over five hundred different companies to advertise with Family Friendly Gaming. I have written multiple books. We have a store page. I find it interesting that we get compliments on our T-shirts and other merch during live streams. Yet we have made

zero sales. Buying a T-shirt or a hat helps us. Buying one or all of the books I have written help us. We are planning to pay for an advertisement for the first time ever real soon. I am very nervous about this because I know of other small business owners that spent money on advertisements and made no sales off of it. How did they know? They put a coupon in the advertisement. No one redeemed the coupon in the three months it was active and live. So I am very nervous about this plan. My prayer is it will reach people and they will support us.

Some days it is so exhausting to find time to work on the dream, and have to be on site for the day job. It always makes me feel weird when a manager at the day job asks

what my goals are for the future. They are talking about their organization only. All I can hear in my head is the screaming of doing Family Friendly Gaming full time. They do not like that answer. Trust me I have tried it before. So I have to think of something related to the day job. I have tried to do Family Friendly Gaming full time when I have been between day jobs. It never worked. Few want to advertise. Few want to purchase anything. It can get depressing at times. I do take rest here and there when I need it. I skipped a Twitch stream recently to get some yard chores done. There is always something awaiting my time and attention.

Just Dance

Hi, I play Just Dance 22 and 23 but my mom says I am only allowed to play dances with boy moves can you tell me what dances are appropriate for boys and the ones that are appropriate for girls.

I'm 12 FYI lol

- Ryan

{Paul}: Ryan,

Our best advice is to have your mom watch the dances and determine which ones she feels are appropriate for you.

Different families place the line on what they find appropriate or inappropriate for their kids in different places. It is difficult for us to know what your mom would or would not approve of. We also do not want to get in the middle of that. If you mom says no, that is no. I don't want there to be a - well Family Friendly Gaming said it was okay. We are not God. We do not know everything. In fact people had to explain to me what twerking was in that Make It Jingle dance. I thought the guy was just being silly shaking his behind.

We put a warning on the video in the description box when we were educated to that dance move.

You mom can use our videos to watch each of the dances to make a determination on each and every song. We are a good resource for that. Another issue could be the lyrics and lessons in the songs. We write about that quite often in our reviews. There can be some offensive content in the songs. There are songs and dances that we are not fond of in some of the Just Dance video games. We record them because there are people that try and deny that bad content is in there. They have no recourse when we have the video proof.

It is a very good and interesting question. One song I would definitely want to avoid is Nails, Hair, Hips,



SOUND OFF Continued

Heels from Just Dance 2022.

Evercade

Thank you for your continued coverage of the Evercade system and cartridges. I read that Blaze Entertainment has been horrible to Family Friendly Gaming. It is great to see gaming media outlets like Family Friendly Gaming continue to do the right thing in face of the persecution. You look really good and Blaze Entertainment looks like complete garbage. I wish more personalities were like you and the rest of Family Friendly Gaming.

I do not get it. Why are they so petty and small minded? Why do they shoot themselves in the foot? Are they so arrogant that they think they can treat good people like dirt and there will be no blowback? What is their problem? What is their major malfunction?

I like the Evercade and I enjoy the little cheap system. I am not a fan of the people in the company behind the product anymore. I have sent them emails telling them my displeasure. I hope everyone else in Family Friendly Gaming Universe does as well. Tell them to stop treating Family Friendly Gaming so badly. Your hard work has made them so much money. They have gotten too big for their little tiny britches.

Keep on doing what you are doing. You have the support



of we the people.

- Brad

{Paul}: Brad,

Thank you so much for your words of encouragement. We continue to treat them better than they treat us. We can only hope that at some point they learn from our fine example, grow, mature, and develop into responsible citizens who are not completely selfish, and self-centered. If they don't we will continue to shame them by being good to them while they are evil to us. They are not the only company to act hateful to us because of our faithfully obeying God. Nintendo, Microsoft, Sony, Atlus USA, Capcom and probably a few more I am not recalling at this moment have also been hateful to Family Friendly Gaming. We refuse to join them in open rebellion against God. They violate the First Amendment. They vio-

late other religious freedom acts and laws. We do not pursue legal action because we are not about getting them or hurting them. We are about doing what is right. Even if we are the only ones that ever behave properly we will continue to do so. I feel bad for them that they have so much venom and hatred for those loving them.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page:
<http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at:
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Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

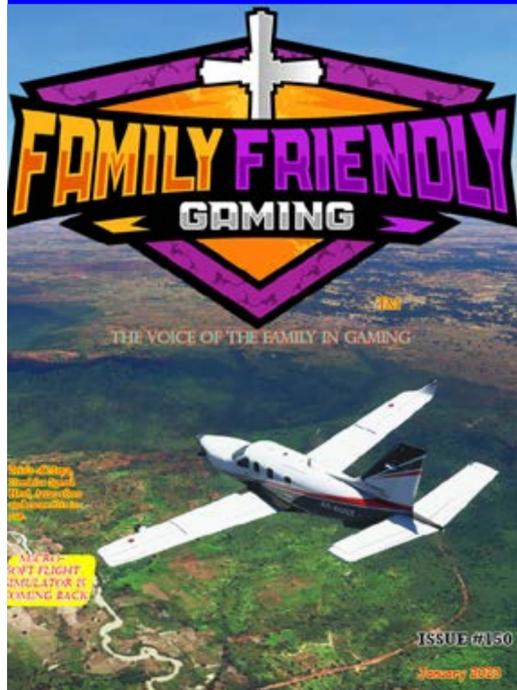
Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



Look BACK Family Games

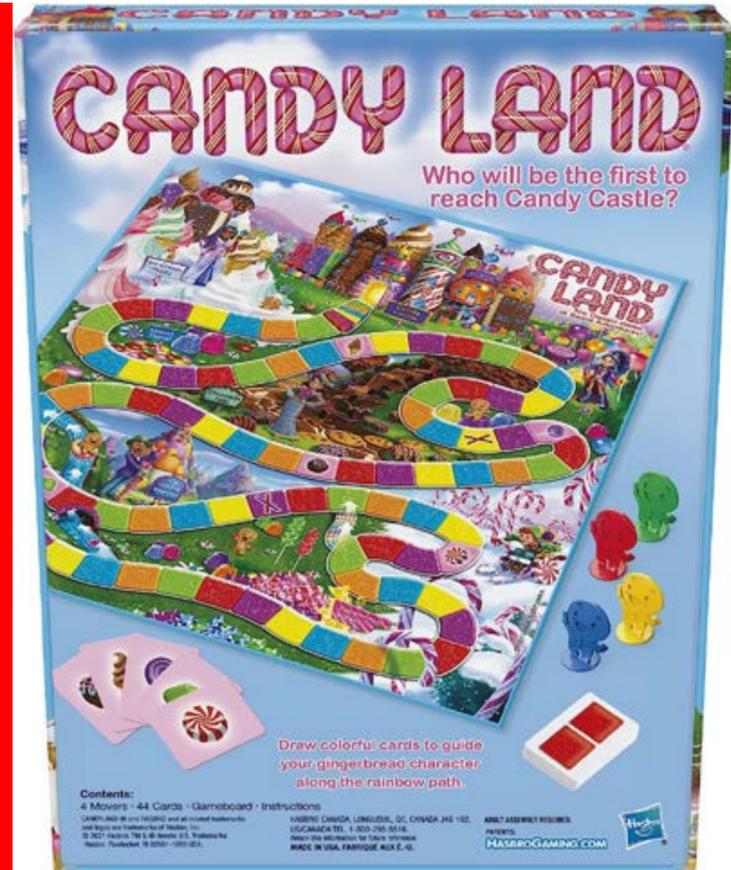
There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Candy Land

Start down the “magical” road to “sweet” surprises! This adorable version of the classic Candy Land game features the fun illustrations that kids love. Do you want to be Mally Mallo or Giggly Gumdrop? Choose your sweet character and then dance your way along the rainbow path to Peppermint Forest, the Lagoon of Lord Licorice and Princess Frostine’s Ice Palace! Let your imagination soar as you make your way to King Kandy’s Castle to win! Candy Land and all related characters are trademarks of Hasbro.

Start down the colorful road to sweet surprises in this classic Candy Land game that features the fun illustrations and gingerbread man movers that kids love. Players draw colorful cards to guide their mover along the rainbow



path to luscious locations such as Peppermint Forest, Lollipop Palace, and Licorice Lagoon! It's such sweet fun as players race to be the first one to reach King Kandy's Castle to win! For 2-4 players.

Includes gameboard, 4 movers, 44 cards, and instructions.

Classic board game of adventure and sweet surprises.

Features gingerbread men as movers.

Includes 44 colorful cards.

DEVOTIONAL

Thinking Lower

I have never been comfortable with people talking smack. It is even worse when the people bragging and boasting are doing it in church. Don't they know the Holy Bible? **James 4:6** *But he gives us more grace. That is why Scripture says: "God opposes the proud but shows favor to the humble."* Humility is way better than being proud. Plus when people are bradging and boasting they will invite God to oppose them. That is a really bad idea in my opinion. Why would you want to make an enemy of God?

We should always think lower of ourselves than others think of us. Doing so is obedience to God. **1 Peter 5:5-7** *In the same way, you who are younger, submit yourselves to your elders. All of you, clothe yourselves with humility toward one another, because,*

"God opposes the proud but shows favor to the humble."

6 Humble yourselves, therefore, under God's mighty hand, that he may lift you up in due time. 7 Cast all

your anxiety on him because he cares for you. God can then lift us up. If you boast and brag about how great you are then you are robbing God of an opportunity to make you look even better than you actually are.

When you see an athlete that runs their mouth about how great they are, we want them to lose. It is part of human nature. We do not like or appreciate those who think they are all that and a bag of chips. That is why that insult exists in the first place. **2 Corinthians 12:9-10** *But he said to me, "My grace is sufficient for you, for my power is made perfect in weakness." Therefore I will boast all the more gladly about my weaknesses, so that Christ's power may rest on me. 10 That is why, for Christ's sake, I delight in weaknesses, in insults, in hardships, in persecutions, in difficulties. For when I am weak, then I am strong.* God made the Apostle Paul strong in his weaknesses. It makes perfect sense that God shines through when we are not even close to capable of being able to do the things God has us do. It is easy proof of God's existence to those that do not believe. Some people complain God never uses them.

Are they giving God opportunities?

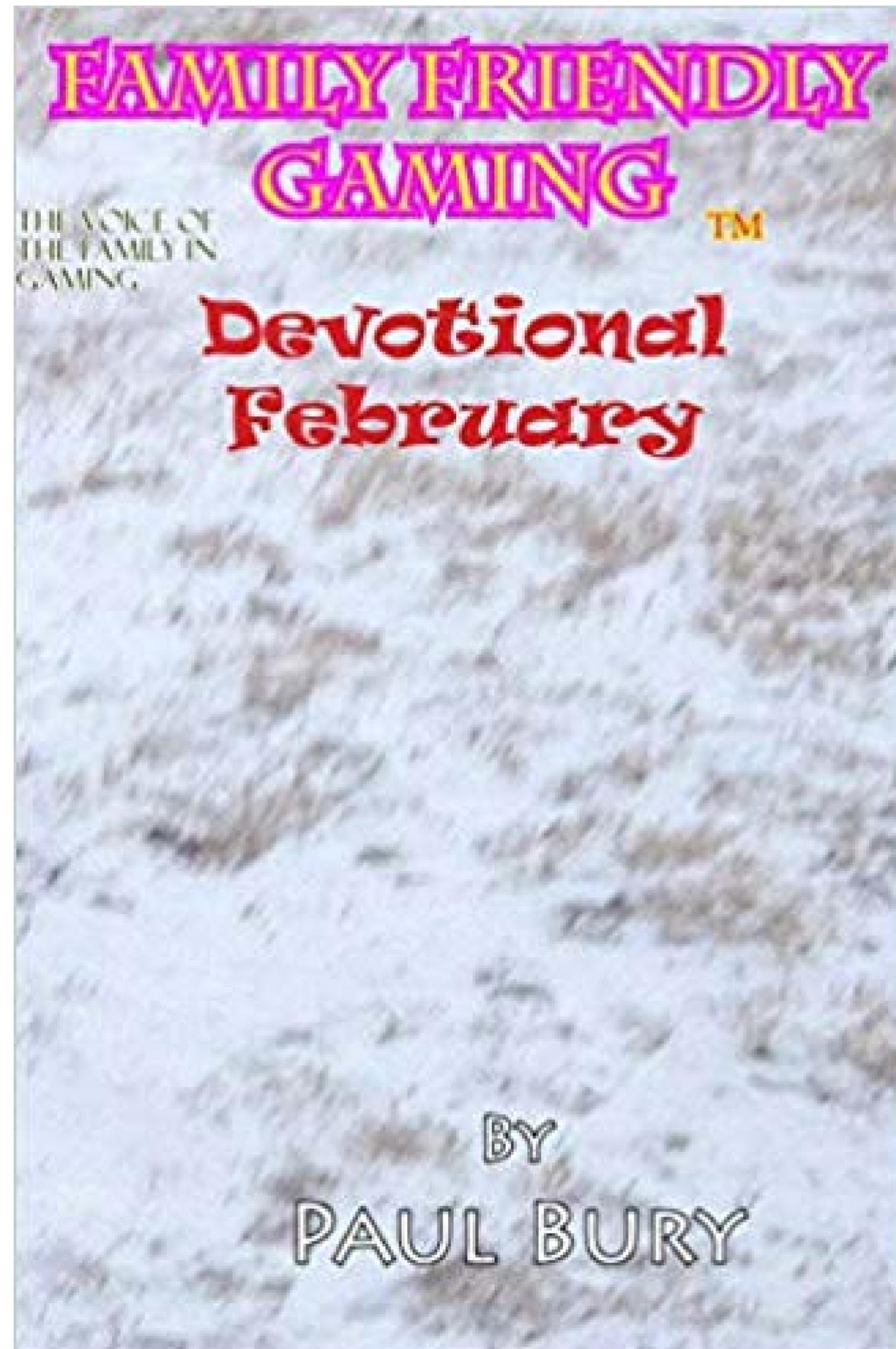
Jesus talked about this in a parable in Luke 7. Do not sit in the places of honor, instead take a lower position. Then you will be promoted up. **Luke 7:11** *For all those who exalt themselves will be humbled, and those who humble themselves will be exalted.* It is always better to humble yourself. Plus it makes many more friends than those that exalt themselves. Which will you choose to do going forward?

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



In The

NEWS

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Zero Wing - Legendary co-op shooter with stunning original soundtrack from composers Tatsuya Uemura, Masahiro Yuge, and Toshiaki Tomizawa.

Out Zone - Run-and-gun alone or with a buddy in this bonafide hit featuring a unique weapon system, and killer soundtrack!

Twin Cobra - Battle hostile battleships solo or in co-op with the world's fastest attack chopper!

Truxton - Adrenaline filled legendary shooter has you defeating alien hordes across massive stages in this vertically scrolling shooter masterpiece.

Allow Bitwave Games to welcome these arcade titans to gamers' PCs:

While meticulous in their commitment to the high levels of authenticity the games deserve, Bitwave Games also added a range of enhancements and options designed to offer the modern gamer new ways to experience these classics.

Each game features quick save/resume, online leader boards for single credit players, no assist and assisted modes, as well as Achievements for gamers wanting to achieve bragging rights! For those wishing to share their skills, a capture option has been included that enables players to share their shooting progress online. The full list of impressive quality of life features includes:

- Quality-focused features such as minimal input lag, input processing, and rendering all complete on the same frame.

- Instrument Panels featuring additional gameplay information and artwork.

- Rewind feature allowing gamers to rewind between 10-18 minutes of play.

- Assist features facilitating options such as auto-fire.

- Very Easy Mode, allowing beginners to master each game at their own pace.

- Pixel-perfect display option or full-screen scaling in both windowed and full-screen modes.

- Rotate option allowing the action to be rotated in 90-degree increments.
- Choose between Raw Input on Windows or Steam® Input.

Tatsujin CEO, and legendary Toaplan developer, Masahiro Yuge, commented, "We're humbled that gamers today hold our games in such high regard, it's a testament to the work we put into making each title a memorable experience. We're glad these titles have stood the test of time and we're delighted to bring them to a new audience through the release of Toaplan Arcade Shoot 'Em Up Collection Vol.1."

Niklas Istenes, CEO of Bitwave Games, said, "Developing this premier volume of much-loved shooters has been a labour of love and one which we know our community is excited to play. We're so happy to finally release the first in our planned collection and can't wait to see what scores gamers manage to achieve on the online leader boards! We look forward to announcing more about our future plans for the collection soon, and we're confident gamers will fall in love with these games all over again."

Toaplan Arcade Shoot 'Em Up Collection Vol.1 Releases

Bitwave Games, a video game developer and publisher specialising in retro entertainment and part of Embracer Freemode, announced the launch of the long-awaited Toaplan Arcade Shoot 'Em Up Collection Vol.1 arriving on Steam® and GOG®. The first of four volumes in a new collection of acclaimed shooting treasures, the Toaplan Arcade Shoot 'Em Up Collection Vol.1 features four incredible shooter classics and is the result of a partnership between Bitwave Games and Japanese developer Tatsujin. With a total of sixteen games planned across the four volumes, this project is a labour of love with the teams working tirelessly to maintain arcade accuracy and add a wealth of quality of life features.

The titles available as part of Toaplan Arcade Shoot 'Em Up Collection Vol.1 are:

Create a safe path for your train in Railway Islands

QUByte Interactive, in partnership with Rising Moon Games, is pleased to announce a new game, Railway Islands, is now available for Nintendo Switch, PlayStation 4/5, Xbox One and Xbox Series S|X.

Railway Islands is a puzzle game about designing a railway map for a large archipelago. Make a safe path between the stations and let your train deliver all the resources and go to the next island.

A minimalist and relaxing experience with a unique look. You are the manager of a railway line responsible for delivering resources to Islanders, residents of a group of distant islands. Create a safe path and deliver all the resources to the small towns on the islands.

In Railway Islands you can create your own Island and play other people Islands as well. Endless possibilities!

Game features:

- 50 islands;
- 4 variation of environment;
- Satisfying and relaxing sound effects;
- Unique puzzles;
- A minimalist and relaxing experience;
- Create your own Island;

Midgar Special Pack Lands in Powerwash Simulator

Square Enix Collective® and FuturLab are thrilled to let POWERWASH SIMULATOR players loose in one of Final Fantasy's most iconic locations, as the Midgar Special Pack is out now! The free* expansion - which was created in collaboration with the team behind the legendary Final Fantasy VII - is available on all platforms, including Xbox Series X|S, Xbox One, Windows 10, Xbox Game Pass for console and PC, PlayStation®4 (PS4™), PlayStation®5 (PS5™), Nintendo Switch™, and Steam®.

Players will take up their tools and tackle five new levels for PowerWash Simulator, featuring iconic locations, such as the charming Seventh Heaven bar and the breath-taking Mako Energy Exhibit, as well as vehicles and mechs both famed and feared, including the Hardy Daytona and Shinra Hauler, the Scorpion Sentinel and the Airbuster. Become the ultimate dirt-activist with a militant approach to muck, whilst discovering new dirt-types such as bio-residue. Whilst you share in Avalanche's mission to clean up Midgar, you're in no position to turn down commissions, whether they come from Barret's crew or Shinra's big shots. Whilst the fate of the City may be muddy, perhaps you can help clear a path for a few plucky heroes...Midgar awaits.

"We designed Midgar, the city of Mako in 1997. Who would have thought that we would be returning to these iron buildings in 2023 to wash off all the oil and dirt with



a power washer? Now let's get to work, over 25 years of filth isn't going away without a fight," said Yoshinori Kitase, FINAL FANTASY VII Director, and FINAL FANTASY VII Remake Project Producer.

Tetsuya Nomura, FINAL FANTASY VII Character Designer and FINAL FANTASY VII Remake Project Creative Director added, "When I heard about the proposal for a collab, I was quite busy with various other collabs and reviews, but I was especially excited about this one. I had just been playing PowerWash Simulator and was daydreaming about cleaning things from my titles. My immediate response was "let's wash the entire Shinra building." Unfortunately, that seemed to be a bit difficult, but the final line-up is exciting, nonetheless. This is something I have been looking forward to a lot and hope everyone has a great time!"

"It's been an incredible privilege for the PowerWash Simulator team to recreate vehicles, locations and bosses from one of gaming's most iconic titles," said Dan Chequer, Lead Designer at FuturLab. "We're all huge fans of the Final Fantasy franchise and hope our players enjoy cleaning the jobs down as much as we've enjoyed covering them in every type of dirt from bio to mako."

"We're so excited to be working with one of the most iconic franchises in gaming history for the Midgar Special Pack," said Timea Edvi, Director of Indie Publishing at Square Enix. "We knew that we wanted to do something really big to say thank you to the amazing PowerWash Simulator community for all their support - we can't wait to see people playing it!"

* To access the free DLC players must have purchased or have access to the full POWERWASH SIMULATOR game.

Bus Simulator 21 Next Stop Massive Update

With Bus Simulator 21 Next Stop, the popular simulation game from publisher astragon Entertainment and the stillalive studios development team will receive its biggest update yet! Bus fans can look forward to a comprehensive update including numerous

game improvements and a brand-new game mode, a large, free official map extension including numerous new orders as well as dedicated versions for PS5™ and Xbox Series X|S. Meanwhile, newcomers can start their bus journey with the new Gold Edition, including all the DLCs that have been released so far!

Big update with game improvements and new career mode

With the big Bus Simulator 21 Next Stop update for the main game, bus aficionados can look forward to numerous game, AI and other detail improvements. In addition, a completely new game mode awaits the players: The new career mode combines the well-known sandbox mode with the economic system of the campaign. Instead of having to unlock everything bit by bit by completing missions, players can choose from all bus stops and bus models right from the start of the game, so that there are no limits to how far they can build up their own bus company - as long as they manage their start-up capital well, set up and operate routes successfully, expand their bus fleet skillfully and thus work their way up to become a successful local public transport company!

Dedicated versions for PlayStation®5 and Xbox Series X|S

Together with the Bus Simulator 21 Next Stop update, dedicated versions of the game for PlayStation®5 and Xbox Series X|S will also be available for the first time - including improved graphics, Haptic Feedback and Adaptive Trigger support on PS5™, 4K resolution on PS5™ and Xbox Series X and other optimizations specific to the respective consoles. For owners of the PS4™ or Xbox One



In The News Continued

version of the game, the upgrade to the newer console version will be available for free on the respective platforms!

PC version also on the Epic Games Store and Microsoft Store including crossplay on PC

At the same time as the big Next Stop update goes live, Bus Simulator 21 will be available on the Epic Games Store and the Microsoft Store for the first time. It is already available on Steam, the PlayStation® Store and the Xbox Store. For PC players: All PC versions of the game are cross-play compatible, so that PC players can play together in multiplayer - regardless of whether they purchased Bus Simulator 21 for PC in retail, on Steam, on the Epic Games Store or on the Microsoft Store!

Free official map extension for all owners of the game

Another highlight of the Next Stop update is the release of the big official map extension as a free DLC, which has been eagerly awaited by fans of the game. Players can look forward to accessing a huge new area in the north of the US map "Angel Shores". In addition to numerous new campaign missions, a completely new feature awaits them in the mountainous nature reserve with its idyllic lakes, forests and villages: wild animals crossing! So be careful when driving through the impressive landscapes!

Gold Edition and Gold Upgrade combine the main game with all DLCs released so far

Meanwhile, with Bus Simulator 21 Next Stop - Gold Edition, new bus fans can look forward to the all-in-one package. The Gold Edition will become available in Q2 2023, both digitally and in stores, and includes not only Bus Simulator 21 but also all previously released paid DLCs for the game - including the MAN Bus Pack, the IVECO BUS Bus Pack, the VDL Bus Pack, the USA Skin Pack, the Angel Shores Insider Skin Pack, and the Protect Nature Interior Pack. Those who already own the main game can alternatively purchase the additional content bundled via the Bus Simulator 21 Next Stop - Gold Upgrade on the digital platforms. All other free bonus DLCs for the game will of course still be available for free on the respective digital platforms.

Age of Wonders 4 Upcoming Expansions

Paradox Interactive, a developer and publisher of triumphant games, revealed details about upcoming content for Age of Wonders 4, the newest installment in the iconic fantasy strategy game series from Triumph Studios. Age of Wonders 4, which will launch on May 2, 2023 for PC, PlayStation®5, and Xbox Series X and S, is available in a Premium Edition on all platforms, including additional in-game cosmetic options and the game's Expansion Pass, providing players with two upcoming content packs and two upcoming full expansions at a bundled discount.

Age of Wonders 4 invites players to rule a fantasy realm of their own design, in a blend of strategy, role-playing, and turn-based combat. Powerful Wizard Kings have returned to the realms to reign as gods among mortals, and players will rise to challenge their rule using Tomes of Magic to unleash arcane destruction and evolve their armies, gaining new abilities and forms. For the first time in the series, players can create their own custom factions, and leave their mark on countless worlds through each choice they make.

In the Age of Wonders 4 Expansion Pass, players will receive the following content:

Archmage Attire: The Wizards of Magehaven dress to impress, representing their grand personalities and ambitions. This outfit pack unlocks a new set of clothing you can wear as a whole, or to be mixed and matched with other in-game items. The Archmage Attire pack will be available instantly with the launch of Age of Wonders 4 for all Premium Edition players.

Dragon Dawn: Embrace the power of the Ancient Dragon Lords in the Age of Wonders 4: Dragon Dawn Content Pack. From your Dragon Throne, forge empires inhabited by reptilian minions and use draconic magic to morph your people into dragon hybrids. This content pack includes a new Dragon Ruler type, a Reptilian Form, and New Tomes of Magic, and will launch in Q3 2023.

Empires and Ashes: The empires of mortals resurge after the devastation brought forth by the Wizard Kings! In the Age of Wonders 4: Empires and Ashes Expansion, players fuse magic and steel to unleash dev-

In The News Continued



astating war machines to drive the Godir back into the Astral Sea. This full expansion, slated for launch in Q4 2023, includes a new Culture, new Tomes of Magic, new Empire Building options and a new Story Realm.

Primal Fury: Channel Nature's Spirits in the Age of Wonders 4: Primal Fury Content Pack. Create races using new beastly forms and a primeval culture, with new Tomes of Magic that tap nature's hidden powers and the Fey realms. Your surroundings will be able to contain new forms of wildlife, creatures and bountiful resources. Primal Fury will become available in Q1 2024.

Eldritch Realms: The Age of Wonders 4: Eldritch Realms Expansion opens portals to realms filled with arcane marvels and unspeakable horrors. New forces threaten the rule of the Godir of Magehaven. With new strange monsters, new racial forms, magical realms and locations, this full expansion will bring a new dimension to the game in Q2 2024.

In addition, pre-orders of both the Standard and Premium Editions of Age of Wonders 4 will award players with an additional ruler and armor set: Aric Rex, a Tigran High King, and his elegant Lion Plate armor, Imperial Cape and Athlan Crown. Age of Wonders 4 can be pre-ordered today for a suggested retail price of \$49.99 / £41.99 / €49.99 for the Standard Edition, and \$89.99 / £74.99 / €89.99 for the Premium Edition.

In The News Continued

The Rumble Fish 2 Releases at Retail

Clear River Games, a video game publisher specialising in classic and retro games and part of Embracer Freemode, announced that cult-classic fighting game *The Rumble Fish 2* is arriving on physical media starting from today; physical versions of the game are available at retail across North America and Europe right now!

Already available via digital download, gamers now have the option of owning a physical version of the game on PS4™, PS5™ and Nintendo® Switch™. The PlayStation® versions are available now, with the Nintendo® Switch™ version also available.

To celebrate the long anticipated physical release of *The Rumble Fish 2*, an exciting, free new update will also be available to download starting today. Whether gamers own physical or digital versions, they'll get to enjoy the new range of features listed below.

New features included in the new update include:

Rematch Feature – Online and offline.
Spectator Mode - For those waiting in the lobby.
Opponent Attack Setting – Choose how you want the CPU to attack you in Training Mode.
Adjustable Timing – Tweak how quickly you recover from damage when in Training Mode.
Adjustable Play Duration – Select time periods of “99” for matches.
Match Reject - Reject a quick match when playing online.
Connection Status - Show or hide online connection quality in-game.
Auto Save - Automatically save settings in Training Mode upon exiting the option screen.
Combat Range – Fight against your opponent with the same distance between you both as found in the original arcade version of the game, ideal for playing on a wide-screen display.

Developed by Dimps and published on physical media by Clear River Games, *The Rumble Fish 2* is a faithful port of the original game developed for the Atomiswave™ arcade platform in 2005. With all the hard-hitting 2D fighting action that arcade goers fell in love with over 15 years ago, *The Rumble*

Fish 2 features an eclectic cast of characters whose visuals are powered by the game's unique 'Smooth Model Animation' system, allowing for exceptionally gorgeous 2D sprite animation on a per-limb basis.

Ali Manzuri, Director of Publishing at Clear River Games said, “*The Rumble Fish 2* continues to thrill fighting game fans around the world, thanks to its incredible mix of fighting game mechanics, jaw-dropping animation and balanced gameplay which appeals to novices and experts alike. We're excited to offer gamers the opportunity to



purchase this much-loved classic through the release of the game on physical media, an option we know appeals to many gamers who enjoy building a collection.”

Fighting game fans who can't get enough of the exceptional experience offered by *The Rumble Fish 2* can look forward to the Collector's Edition of the game coming in 2023 and due for release by controversial Limited Run Games.



Overlord Available Now for Stellaris Console Edition

Paradox Interactive, a developer and publisher of games for all audiences, released *Overlord*, a full expansion for *Stellaris*: Console Edition, on Xbox and PlayStation

consoles. *Overlord*, an expansion that focuses on deeper empire management, includes features from specialized vassals to powerful new megastructures, and is included as part of *Stellaris* Expansion Pass Five.

Features of *Overlord* include*:

Rulers Make the Rules
New vassalization mechanics let you define the role of your new subjects - create new Specialist Empires to grow into economic superpowers, military specialists, and technological creators. Negotiate or demand

contracts and agreements between your vassals to define the future of dozens of worlds, and reap the benefits!

The Brightest Star Must Guide Them
Seek out and unite scattered empires across the stars! As you explore the vast galaxy you'll encounter more unique enclaves of people, from mysterious shroudwalkers to militaristic mercenaries and crafty salvagers. Will you forge a mutually beneficial relationship and earn their unique services, or will they submit to your rule by force?

Five New Origins to Lord Over
Imperial Fiefdom - You may be just a Specialist Empire now, but some day, the galaxy may need a new ruler... don't leave any doubt that it will be you.

Slingshot to the Stars - The ruined remains of a Quantum Catapult have been discovered near your homeworld - what secrets might it unlock if your people are clever enough to bring it back online?

Subterranean - Your species adapted to life underground, excelling in mining and archaeology. Now it's time to see what awaits you far, far above the surface!

Teachers of the Shroud - Developing in contact with the curious psions known as the Shroudwalkers, your empire has learned a thing or two about expanding their minds!

Progenitor Hive - Under your leadership, this hivemind empire can achieve more than ever before... but without your guidance, the hive will fall to ruin!

Engineer the Future and Showcase Your Power
New feats of technology will give your empire the edge it needs to become the dominant force across the galaxy.

- **Orbital Rings** will elevate your influence (and defense) in grand displays of power from your planets further into space.

- **Hyper Relays** will give your fleets the ability to enforce your will across the stars faster than ever before.

- **Quantum Catapults** enable new ways to react quicker in the galaxy while projecting your might - but it's a daring one-way trip for your fleet!

Four new music tracks to inspire your rise to greatness.

*Some features may require content sold separately.

We Would Play That!

REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

We really need some amazing Bible video games in virtual reality. I would love to play some VR based video games on the events of the Holy Bible. Could you imagine being able to walk around Solomon's temple in VR? What about being able to see what a video game developer thinks New Jerusalem will look like? Maybe you could be in the crowd and see Jesus as he preaches to the crowds. There is so much content in the Holy Bible that the video game ideas are nearly endless. We are giving a few of them out here. There are most definitely plenty of other ideas that some really bright

people could come up with.

A video game based on Moses and the exodus of the Israelites would be an amazing VR video game. King David lead an amazing and interesting life that could make multiple VR video games. Virtual reality is starting to grow and improve. Now is the time for a really good, and really deep Bible based VR video game. Could you imagine being able to play the Holy Bible in virtual reality? What about building the ark with Noah? It would be amazing to see the animals coming into the ark two by twos in virtual reality. There could be some amazing and epic moments. The human condition of being in the storm while all of those evil people got what they deserved would be quite the emotional experience.

Daniel lead an amazing life of faithfully serving God. There could be some amazing virtu-

al reality video games based on his life. Maybe you could be an angel protecting Daniel from the lions in that den. Daniel was there praying and you have your marching orders to keep him safe. There are so many different ways this could be done.

Jonah had a wild and crazy story that could make an amazing VR video game. From the whale to preaching to the people. Finally there is the disappointment that they repented and turned from their evil ways. God showed them grace and mercy for turning from their evil ways. It would be such an amazing teachable moment about grace and mercy. Another great lesson would be to turn from evil ways, and repent. I really hope we get to play some Biblical VR video games soon. These kinds of games could reach gamers who never heard anything from the Holy Bible. Would you play such a game?

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

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Isaiah 25: 1-3

1 Lord, you are my God; I will exalt you and praise your name, for in perfect faithfulness you have done wonderful things, things planned long ago.

2 You have made the city a heap of rubble, the fortified town a ruin, the foreigners' stronghold a city no more; it will never be rebuilt.

3 Therefore strong peoples will honor you; cities of ruthless nations will revere you.

Mario + Rabbids Sparks of Hope

SCORE: 80

Peter played the first Mario + Rabbids video game and the DLC that came afterward. I am very thankful I got the opportunity to play and review Mario + Rabbids Sparks of Hope. Thankfully I had the money to purchase a copy of this Nintendo Switch video game. I streamed Mario + Rabbids Sparks of Hope from start to finish on our YouTube channel. As we get the time, and financial resources we will get those videos on our other video sites.

The issues families will have with Mario + Rabbids Sparks of Hope are violence, fortune teller, and more. We are out in space this time, and we meet characters like Rosalina, and Rabbit Rosalina. There is less of a focus on getting better weapons and more of a focus on upgrading the sparks and skills for the characters. Sparks are little buddies we save along the way in Mario + Rabbids Sparks of Hope. They can give us all kinds of different skills.

Each character in Mario + Rabbids Sparks of Hope gets two actions they can perform.

We can attack, and use one of the sparks for example. Certain characters have helpful skills. For example Mario and Luigi have a hero sight that allows them to shoot any enemy that moves in their range. This is an extra attack outside of what is normally done in a turn.

We collect coins and star bits. The star bits level up the sparks. The coins allow us to purchase items. There are other collectibles like memories and planet keys. These are earned from chests, and side missions. There are plenty of side mis-

sions that can be performed after the game has been beaten. When I played Mario + Rabbids Sparks of Hope there are five planets that can be explored. I read there was a sixth one that was only available for a limited time. I was not able to get to this game in my pile when that limited time event was live.

The turn based strategy is pretty good in Mario + Rabbids Sparks of Hope. The only way to revive a character is to have the revive spark assigned to one of the three characters in the battle. Players get to use all of their characters in three different areas when fighting the end boss. There are some clever bosses in Mario + Rabbids Sparks of Hope like that Giant Wiggler.

There are some nice bright colors and cool planets to visit in Mario + Rabbids Sparks of Hope. There is some voice

acting from some of the characters within Mario + Rabbids Sparks of Hope. Mario + Rabbids Sparks of Hope is a bit on the short side.
- Paul



Graphics: 75%
Sound: 80%
Replay/Extras: 80%
Gameplay: 90%
Family Friendly Factor: 75%

SD Gundam Battle Alliance

SCORE: 64

Gundam is one of those anime that I have not gotten into. I may have seen an episode here or there decades ago on Cartoon Network. I was very curious about SD Gundam Battle Alliance. I thought this was a Fortnite kind of a video game but I was wrong. SD Gundam Battle Alliance is more of an action adventure hack and slash role playing video game. We must save the timeline in a simulation from break points where the wrong characters are appearing.

If you are a big time fan of Gundam then you might like SD Gundam Battle Alliance. I have no clue who any of these characters are. They could have all kinds of things wrong and I would not know it. I also found SD Gundam Battle Alliance to be on the boring side. The fighting is so long and dull. Sidestep dash away from an enemies attack, and then attack a couple of times your-

self. Repeat and rinse over and over again. You can also shoot a few times and wait for your gun to reload.

The issues families will have with SD Gundam Battle Alliance are violence, blood, bad language, alcohol and more. You must also agree to all of the Bandai Namco Entertainment's terms before being able to play. I could only find information on physical copies of SD Gundam Battle Alliance from the Asian region. We are not good enough in America to get a physical copy. Imagine someone buys this game digitally and then disagrees with a term. What can they do? These companies need to start treating

the consumers better and allow for changes to their legal terms for using this product. Do you buy a hamburger and McDonalds tells you the only way

you are allowed to eat it?

We get short squat mechs in SD Gundam Battle Alliance. The graphics of the areas look nice. The areas we can fight are sectioned off pretty bad. I had an enemy mech box me into an area in a city. The walls that limit us only show when we go into them. We can see more city on the other side. This was a pretty frustrating mechanic that made SD Gundam Battle Alliance even more difficult to play.

The voice acting is in Japanese only. So we have to read the text to find out what is going on. I have written about how lazy this is of these companies. Bandai Namco has a long history of doing this. We got SD Gundam Battle Alliance thanks to Xbox Game Pass. Otherwise I would not have even tried SD Gundam Battle Alliance.
- Paul



Graphics: 60%
Sound: 65%
Replay/Extras: 70%
Gameplay: 60%
Family Friendly Factor: 65%

Isla Sinaloa



I would also be most pleased to play a relaxing round of mahjong with you.

islasinaloa.com



You Suck At Parking



SCORE: 63

Every so often I look at Xbox Game Pass and see what games there are that might be interesting. You Suck At Parking was there one month and I downloaded it. I have been so swamped it took me months to be able to play it. I actually took a night off streaming to play You Suck At Parking. I also played some other games that night. You Suck At Parking was the most memorable.

We have a car that must make it to the parking spaces in You Suck At Parking. There are multiple spots to get to and a very limited amount of time. If the time factor was not bad enough we also only have so much fuel. That means we need to use speed boosts spots to reach some of the farthest away parking spots. Also you need to be careful about stopping in You Suck At Parking. It will count as parking.

There are one hundred aggravating, annoying, and irritating levels within You Suck At Parking. You need

to try and park at least one of these places to progress to the next level. Otherwise trying it again for another minute. The modes in You Suck At Parking are Campaign, Online Match, Campaign Inferno, Parking Lot, Parking Pass, Career and Store. There are different cars you can purchase in You Suck At Parking. Nothing like buying a higher placement on the leaderboards.

The graphics in You Suck At Parking are definitely indie. You

can get outside of the roads with no way of getting back in. Great design there if you catch my drift. There are plenty of U-turns that need to be done in You Suck At Parking to get to the parking spaces. The problem is the car will stop and it counts as parking way too often in You Suck At Parking. The controls are really loose in You Suck At Parking.

I wanted to like You Suck At Parking so badly. At the end of the day I had zero fun playing You Suck At Parking. If I want an aggravating experience I will drive on real roads with real people trying to stop me from getting to my destination. You Suck At Parking gets up there in terms of memory size as well. I was able to find there are physical copies of You Suck At Parking.
- Paul



System: PC/PS4/PS5/Xbox One/ Xbox Series X
 Publisher: Happy Volcano
 Developer: Happy Volcano
 Rating: 'E' - Everyone SIX and OLDER ONLY {Comic Mischief}



Graphics: 60%
 Sounds: 60%
 Replay/Extras: 70%
 Gameplay: 55%
 Family Friendly Factor: 70%



One Piece Odyssee



ONE PIECE ODYSSEE

SCORE: 61

I hope you have been able to catch the live streams I have performed of One Piece Odyssee. This turn based role playing vid-



eo game takes the Straw Hat Crew to the island of Waford. There are mysteries to unravel in this video game. Fanboys are treated to some areas of the past to help unearth the mysteries of Waford. This island is legendary in its own right. We are also treated to some new characters and monsters in One Piece Odyssee.

The issues families can have with this thirteen and older only lenient ESRB rated video game are violence, lack of attire, enticement to lust, bad language, perverts, adult themes, tobacco, and more. Thankfully One Piece Odyssee is not too difficult. I lost some battles here and there. We have a good size crew and usually I could figure out how to defeat the monsters. I did need to grind here and there in One Piece Odyssee to be

strong enough to beat some of the bosses. I wish we could run around the areas a bit faster in One Piece Odyssee. Battle animations also can help this short role playing video game drag on. Based on the amount of time of the main story I feel that One Piece Odyssee is overpriced. There are side missions and bounties that can be done in One Piece Odyssee. That helps add to the replay value if you feel like doing those. I

enjoyed the turn based battle system in One Piece Odyssee. It feels a lot like one on one with each of the enemies. Or one character we are playing with may have three enemies to attack. Then another character has another two or three. It felt like the battle area was larger than it actually is that way.

One Piece Odyssee looks good, and has some cool music. All of the voice acting is in Japanese. There is English text so the one player working on One Piece Odyssee can read what is going on. I would prefer the option to hear the voice acting in English. I know that is a pet peeve of my dad as well. This is Bandai Namco Entertainment and they are known for this. It is like they do not put enough effort into their games. If you are a One Piece fanboy or fangirl then you may get into One Piece



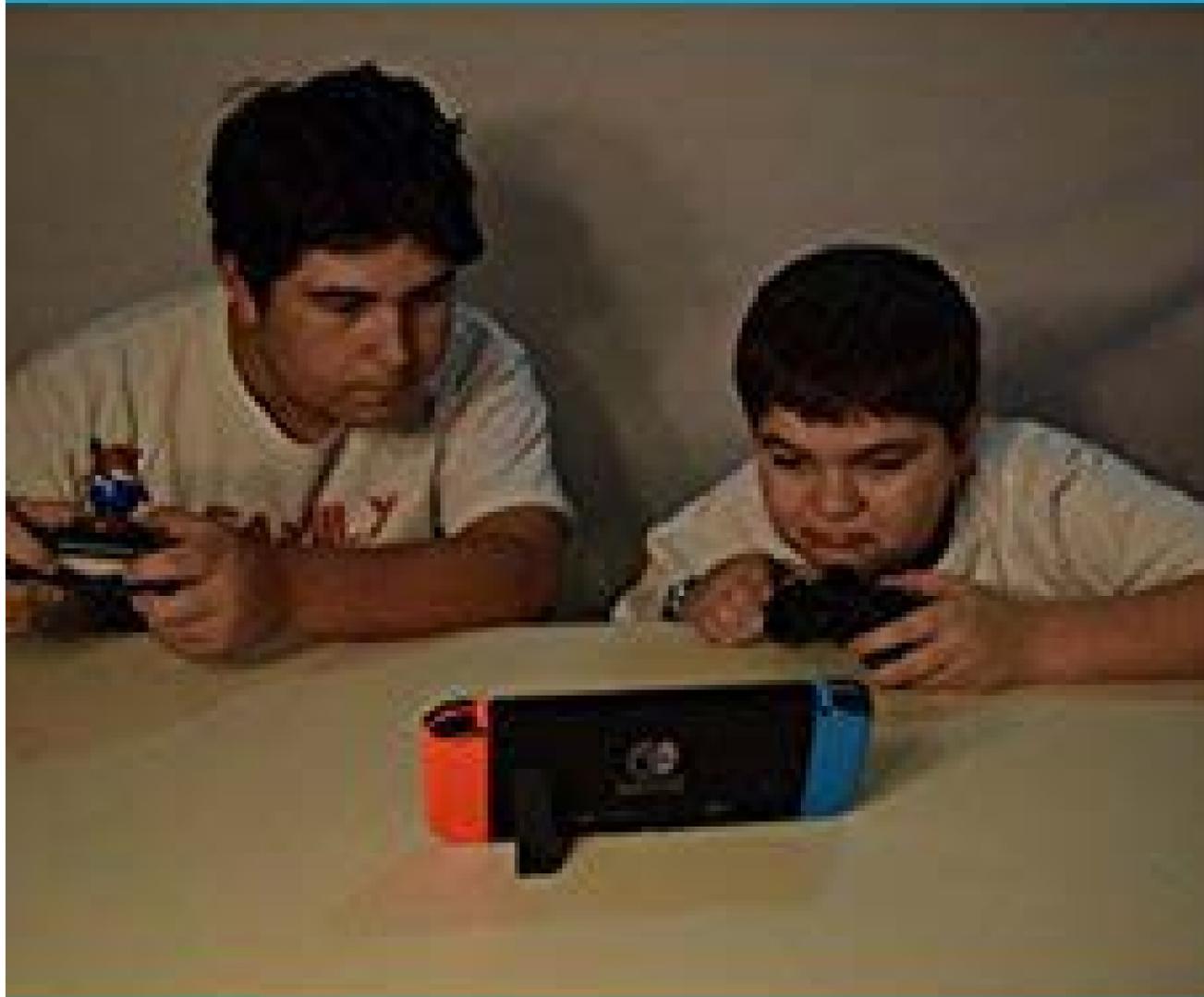
Odyssee. I had my moments where I enjoyed this video game. I see where improvements could have been made. - Teen Gamer

System: PC/PS4/PS5/Xbox Series X
Publisher: Bandai Namco Entertainment
Developer: ILCA
Rating: 'T' - THIRTEEN and OLDER ONLY {Violence, Suggestive Themes, Mild Language, Use of Tobacco}



Graphics: 50%
Sound: 60%
Replay/Extras: 65%
Gameplay: 75%
Family Friendly Factor: 55%

VIDEO GAME LIES



by Paul Bury
Version 3

BUY IT NOW RIGHT HERE

Midnight Suns #5

SCORE: 49

I am so happy that this series is finally done. Reading Midnight Suns has been a challenge. There was some excitement to finally get to the last one and be done with it. Midnight Suns #5 is the last comic in this series.



change the timeline. How any of this supposedly works is not really explained.

The issues families will have with Midnight Suns #5 are blood, violence, lack of attire, enticement to lust, magic, bad language, and more. This magical mirror is very important to winning in Midnight Suns #5. The end of the world is averted but no one actually winds up dying. That includes the bad character

as well. In fact he is the only character in Midnight Suns #5 that made much sense in the end. The Bullpen Bulletins was not really interesting either. Mainly a rah, rah this chick is so amazing. At the end of the day all parts of Midnight Suns #5 made me yawn.

The credits page of Midnight Suns #5 gives a recap of what is going on. Corina is now Korrosion. I guess she needed some big bad villain name or something. The Midnight Suns are trapped and unable to get back to their world. So the female Ghost Rider contacts herself in an alternate timeline to send a message back in time. That way they can

Korrosion. Agatha Harkness does steal some of Korrosion's power and Agatha winds up looking much younger.

There is an interesting page near the beginning of Midnight Suns #5 where we find out the mother did not want Agatha

and those witches connected with her daughter. Too bad it wound up happening anyways. That mother's wishes were not granted in the future. Unless that was also some alternate timeline that has gone away. There are twenty pages of content within Midnight Suns #5. There are advertisements found throughout the Midnight Suns #5 comic book.

All in all Midnight Suns #5 was pretty underwhelming. The whole alternate timeline was pretty lame. Did that timeline go away? Or are the heroes all dead in the alternate timeline? Wolverine was confused by what happened



as well. In fact he is the only character in Midnight Suns #5 that made much sense in the end. The Bullpen Bulletins was not really interesting either. Mainly a rah, rah this chick is so amazing. At the end of the day all parts of Midnight Suns #5 made me yawn. - Paul

System: Comic Book
Publisher: Marvel
Author: Sacks, Zagaria, Fabela
Rating: 'T' for THIRTEEN and OLDER ONLY



Graphics: 50%
Writing: 55%
Replay/Extras: 50%
Story: 50%
Family Friendly Factor: 40%

Dr. Stone 17

SCORE: 69

The story really starts to fly forward in Dr. Stone 17. I am so thankful I had the money to purchase a copy of this manga. There will be some spoilers in this review. The kingdom of science is on their ship sailing across the ocean to the United States of America. Or what used to be the United States of



America. Senku and Ryusui argue about the best path across the ocean. Senku wants a faster path so they do not miss the corn season. They are hoping to find the corn still there thousands of years later.

Gambling is the method used to determine which path will be taken. Both sides cheat in the high stakes card game. Drinks are also created and alcohol is on the way. Dr. Stone 17 also contains violence, lack of attire, enticement to lust, blood, and more. Senku winds up winning and they take the shorter path. The ship winds up way more south than I was expecting honestly. The sci-

ence team starts to go upstream to find the corn. This journey produces something very interesting and unexpected.

Dr. Stone 17 answers the question if there are other people not encased in stone anymore on other continents. We meet an adult scientist in Dr. Stone 17 that has made a factory, corn field, ait plane, machine guns, and more. The kingdom of

science sends Gen in to try and scout out this other society. Gen must beat a lie detector device to be able to win over the corn. Dr. Xeno is the adult scientist in this new culture. I am very curious how it will go when Dr. Xeno and Senku finally meet up. As of right now they have no met. They are aware of one another though.

There is a funny moment in Dr. Stone 17 when some alligators



attack the kingdom of science. The Battle Team is really excited about getting some meat. I hope they harvest other parts like the skin and teeth for armor and weapons. I also like how Senku brings down the fighter plane that comes after them. He brings it down with the least amount of damage. That way they can salvage it and use it themselves. It also tells them this other culture has an airfield. Probably some form of radar as well.

A lot winds up happening in Dr. Stone 17. I am not very big on the gambling and both sides cheating personally. Once mixed drinks were created I expected that alcohol

would not be far behind. I really hope the two scientists can work together after Dr. Stone 17. I have a feeling their agendas will not align. It would be nice for negotiations to win the day instead of some battle. This series has been known for very little bloodshed. - Paul

System: Manga
Publisher: Viz Media
Author: Riichiro Inagaki
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 60%
Writing: 77%
Replay/Extras: 73%
Story: 77%
Family Friendly Factor: 60%

Titans The Complete Third Season

SCORE: 34

I just finished watching Titans The Complete Third Season on DVD. There are thirteen episodes on this television show season. Almost all of Titans The Complete Third Season happens in Gotham. It takes six hundred and three minutes to watch Titans The Complete Third Season from start to finish. There will be spoilers in this review. Titans The Complete Third Season is another piece of evidence that HBO is running a lot of garbage and filth.

The issues families will have with Titans The Complete Third Season are bad language, violence, blood, gore, lack of attire, enticement to lust, sex outside of marriage, nudity, promotion of evolution, and more. The afterlife beliefs taught in Titans The Complete Third Season are just bizarre. There is a train taking you to your destination. You can leave the train, find a bridge and come back to life.

Jason Todd dies in a similar way to the comic books. The

Joker kills Jason Todd with a crowbar. In the comics it was a building exploding that killed him after the Joker beat him with a crowbar. It was also in a foreign country and Batman just failed to get there in time. Titans The Complete Third Season takes all kinds of liberty with that. Jason Todd was dead for a long time in the comic books.

Titans The Complete Third Season brings Jason Todd back as the Red Hood in the very next episode. Scarecrow is actually manipulating Jason Todd with a drug in Titans The Complete Third Season. The back and forth loyalties of Red Hood in Titans The Complete Third Season are confusing. Hawk gets killed and stays dead in Titans The Complete Third Season. Tim Drake gets a race change in Titans The Complete Third Season.

The whole Blackfire and Starfire dynamic is interesting in Titans The Complete Third Season. Beast Boy turns into a bat in Titans The Complete Third Season. So nice he finally gets to change into an animal other than a tiger. Nightwing dies and comes back in Titans The Complete Third Season. Donna Troy comes back from the dead. Raven appears near the end of Titans The Complete Third Season. The Bruce Wayne in Titans The Complete Third Season is more of a Bruce Wayne from Batman Beyond. Batman kills the Joker in Titans The Complete Third Season too. - Paul

System: DVD
Publisher: Warner Bros
Developer: DC Comics
Rating: 'NR' - Not Rated

Graphics: 30%
Sound: 25%
Replay: 50%
Gameplay: 40%
Family Friendly Factor: 25%

Wednesday Season One

SCORE: 61

I had heard the worldly people were all abuzz over Wednesday Season One on Netflix. I did some research and found a physical copy on DVD of this show should be out before this issue publishes. That is pretty cool. Wednesday Season One is mainly about Wednesday Addams from The Addams Family. She gets expelled for dropping piranha into the pool where the team was practicing because some of the jocks had picked on her brother. There will be spoilers in this review.

Wednesday Addams is then forced to go to Nevermore Academy. We meet all kinds of different characters and creatures at Nevermore Academy. There are shapeshifters, werewolves, vampires, medusas, sirens, and more. The monsters are generally referred to as freaks. The normals are not so big on the freaks. Pilgrims are the bad characters in Wednesday Season One. Just more hate speech against Christians in my book. Wednesday has

visions after touching certain objects. She is not able to control the power either. A monster has been killing people and there was a prophecy about Wednesday destroying the school.

The issues families can have with Wednesday Season One are violence, blood, bad language, encouraging sexual deviancy, spirits, lack of attire, enticement to lust, attacks on Christians, God, and more. Wednesday Season One has its cringe woke moments attacking all kinds of good and moral things. It does not help this show to recite the woke mantra of how they want everyone to rebel against God and the system He set in place for us human beings. It is so arrogant to think they know better than God. Wednesday Season One is such a bore at those times.

We find out later in the show that the monster is a Hyde. There are some funny moments within Wednesday Season One as well. I am curious what will happen next season. - Paul

Season One. There are also some interesting mistakes. Thing was stabbed in the back so he did not see his attacker. Yet when Wednesday finds him he is stabbed right in the front. This is not explained at all. There are eight episodes of Wednesday Season One that are in the fifty minute range per episode.

We learn some interesting things about Wednesday's parents in Wednesday Season One. I am still on the fence concerning the casting for Gomez. The rest are fine, but Gomez seems wrong to me for some odd reason. The whole double snap is explained in Wednesday Season One. I hope it is not more of Holly Hates redefining content. That would not surprise me though. The only time Wednesday lights up is when Uncle Fester appears. There are some funny moments within Wednesday Season One as well. I am curious what will happen next season. - Paul

System: Netflix
Publisher: Paramount
Developer: CBS Studios
Rating: 'TV-14' - {Fear, Language, Violence}

Video: 55%
Audio: 60%
Replay: 60%
Functionality: 80%
Family Friendly Factor: 50%



Gremlin Collection 1

SCORE: 76

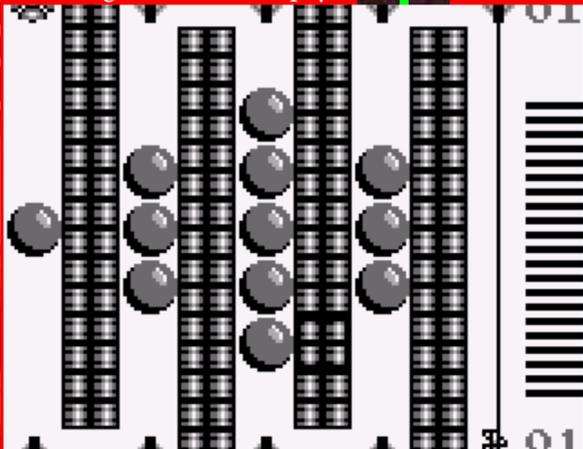
Gremlin Collection 1 is the twenty-fourth cartridge on the mainline Evercade line. There are six video games found on the Gremlin Collection 1 cartridge. There is also a pretty cool manual with controls and information about this company and these video games. The video games on the Gremlin Collection 1 cartridge are Zool, Actua Soccer, Utopia The Creation of a Nation, Premiere Manager 97, Hardcore 4x4, and Brain Bender.

The games on the Gremlin Collection 1 cartridge range from 8-bit to 16-bit all the way up to 32-bit. I hope we get some 64-bit games on the Evercade in the future. I remember Zool on the Atari Jaguar back in the day. This 2D side scrolling platformer has all kinds of bright colors and confusing graphics. It can be difficult in Zool to figure out where you can go and what might cause you harm. It is one of those games I still like even though it can be challenging to play.

Actua Soccer and Hardcore



4x4 look like 32-bit video games to me. One is a soccer game and the other is a racing game. It can take a bit to figure out the controls in some of these games. Once you do then you should achieve some degree of success. That is what happened to me in Hardcore 4x4. There are so many different angles and hills to pay



attention to in that game. I was able to generally recover pretty quickly and get some wins.

Brain Bender is a fun little puzzle game that really enhances this cartridge in my opinion. I love it when games make me think. Utopia The Creation of a Nation may also make you think. The strategy is deep in this game even though it was a 16-bit video game. Brain Bender is a game from the 8-bit era per the research I performed on the games on the Gremlin Collection 1 cartridge. It is still fun even though it was a Game Boy video game.

There is some violence, lack of attire, and enticement to lust within the games found on the Gremlin Collection 1 cartridge. Premiere Manager 97 is another strategy video game where you must try and manage your team to a championship. Plenty of options within that video game. Families should get their moneys worth out of Gremlin Collection 1. At least four of these video games are ones I do not remember from back in the day. - Paul

Graphics: 71%
Sound: 73%
Replay/Extras: 75%
Gameplay: 85%
Family Friendly Factor: 75%

System: Evercade
Publisher: Blaze Entertainment
Developer: Gremlin
Rating: 'NR' - Not Rated



Morphcat Games Collection 1

SCORE: 69

I am so thankful I had the money to purchase a copy of the Morphcat Games Collection 1. The cover of Morphcat Games Collection 1 claims to have three games, and two bonuses. At first I wondered why it was described as five games. I figured that out pretty quickly after playing the five items within Morphcat Games Collection 1. These are newly made retro video games - an idea we have discussed here at Family Friendly Gaming for decades.

The games on the Morphcat Games Collection 1 cartridge are Micro Mages, Bobl, and Spacegulls. The two bonus games are Super Bat Puncher Demo, and Micro Mages Second Quest. So the bonuses consist of one demo and one standalone expansion. That is why Morphcat Games Collection 1 does not claim to have

five different games within it. Two of them are not really full games.

All of the games on the Morphcat Games Collection 1 cartridge are done in the 8-bit style. These are newly released video games done in the retro style. I will be completely blunt about Morphcat Games Collection 1. There is not much on this cartridge that excites or interests me. I just love giving physical copies attention and have been collecting all of the Evercade cartridges. The good ones, the bad ones, and the ugly ones. Morphcat Games Collection 1



is small compared to a lot of the other cartridges. What is cool about Morphcat Games Collection 1 is the interesting ideas. Take Bobl for example. We are a bubble that

is fine in the water. We cannot touch normal tiles. This game can be extremely challenging thanks to its controls and physics. Four family members can enjoy the Micromages games if they use an Evercade VS system. There is some violent content within Morphcat Games Collection 1.

Some of Morphcat Games Collection 1 feels like app ideas were put into 8-bit video games. There are mild tweaks here and there. If you like quirky retro indie video games then you might like Morphcat Games Collection 1. It did not really impress me that much personally. I am happy this little company was given an opportunity to get a physical copy. I hope more get this opportunity. Like Wisdom Tree for example. They need an Evercade cartridge. - Paul



System: Evercade
Publisher: Blaze Entertainment
Developer: Morphcat Games
Rating: 'NR' - Not Rated

Graphics: 60%
Sound: 70%
Replay/Extras: 70%
Gameplay: 75%
Family Friendly Factor: 70%

SPORTS

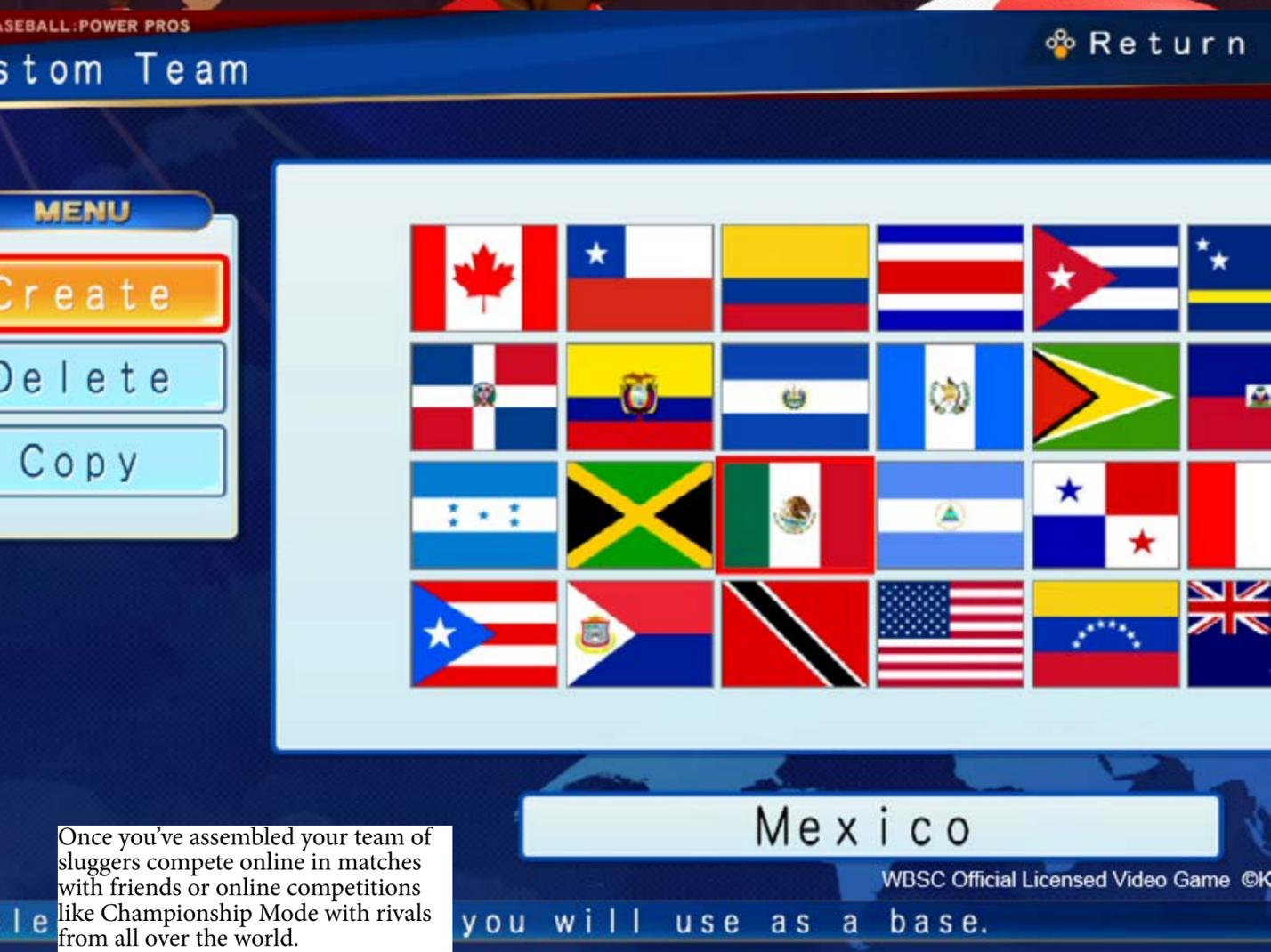
SMASH!!!



System: Nintendo Switch/
PS4
Publisher: Konami
Developer: Konami
Rating: 'E' - SIX and OLD-
ER ONLY
Date: Out Now

With over 300 characters to choose from, players can assemble their team of batters, catchers, and pitchers to compete in online matches against rivals from all over the world. Mix and match different players with different stats to find the winning formula!

Official Licensed Video Game ©K



Take NPC characters along on a quest at sea.

DEVELOPING

- sail
- anic quests
- er
- ort discoveries

Solo

Co-Op

CONTENTS

Gladiator		Buccaneer									
HP	242	TP	91	HP	206	TP	107				
Wildling		Sovereign		Arbalist							
HP	228	TP	166	HP	204	TP	120	HP	170	TP	71

Product Name

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- Etrian Odyssey Origins Collection
- Forza Motorsport
- Fashion Dreamer

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GAMES





System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo EPD
 Rating: RP for Rating Pending
 Release Date: July 21, 2023

Meet Pikmin – the small, plant-like creatures you can grow, pluck, command and also overpower your enemies with during your grand mission on a strange planet!



Shepherd



That's actually quite typical for his breed.

System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo EPD
 Rating: RP for Rating Pending
 Release Date: July 21, 2023

These curious helpers come in different types – fire is no sweat for Red Pikmin, and the new Ice Pikmin can freeze enemies and the environment. Use your Pikmin's miniature might (and some strategic thinking) as you explore. You get a Space Dog, too: Oatchi can help with things like smashing obstacles and carrying Pikmin throughout your adventure.



Ice Pikmin



System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo EPD
 Rating: RP for Rating Pending
 Release Date: July 21, 2023



With the miniscule Pikmin and a capable canine in tow, no challenge is too big or small! Please look four-ward to the Pikmin 4 game when it traverses to Nintendo Switch July 21!



"Ever further do you descend into the Labyrinth, warriors of Atlus . We congratulate you.

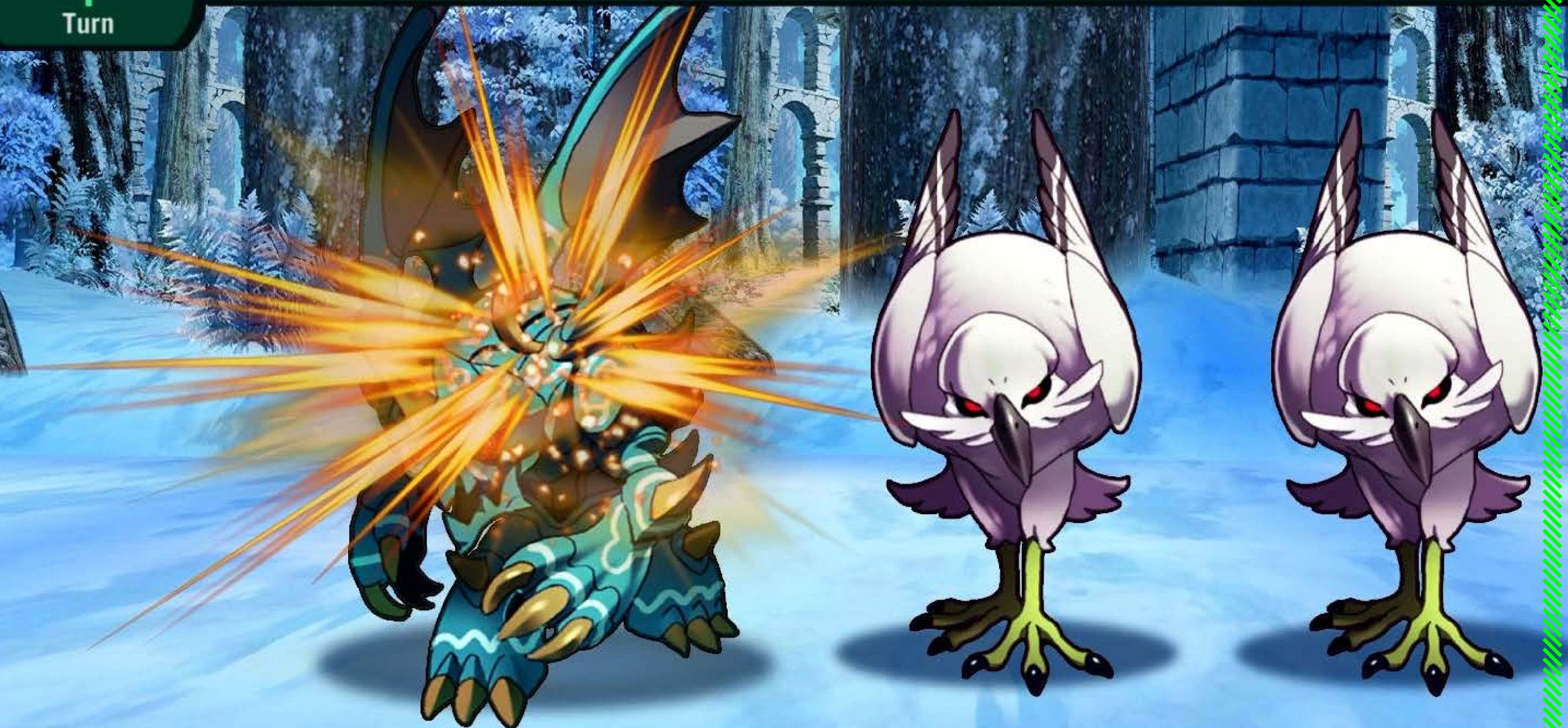
A

System: Nintendo Switch
 Publisher: Sega
 Developer: Atlus Usa
 Rating: "RP" - Rating Pending
 Release Date: June 1, 2023

A collection of the first three Etrian Odyssey games is coming to Nintendo Switch, remastered in HD. Dive back into the sprawling labyrinth, with a blank map as your only guide.

Doctor used Venomcut!

1
Turn



Doctor		Beast	
HP	237	TP	89

Medic		Gunner		Hexer	
HP	210	TP	127	HP	183

By drawing the map as you explore, you can progress even further, where vicious monsters and treasures await.

System: Nintendo Switch
 Publisher: Sega
 Developer: Alus Usa
 Rating: 'RP' - Rating Pending
 Release Date: June 1, 2023

Landsknecht



Select the adventurer's portrait.



Icon



DEVELOPING GAMES

A grid of icons for various game actions, including movement, combat, and navigation. A mini-map below shows a character's path through a maze-like environment.



am 08

System: Nintendo Switch
 Publisher: Sega
 Developer: Allus Usa
 Rating: "RP" - Rating Pending
 Release Date: June 1, 2023

am 02

Take NPC characters along on a quest at sea.

25,356 en

- Set sail
- Oceanic quests
- Barter
- Report discoveries
- Talk
- Leave

Solo
Co-Op

Gladiator	Buccaneer	
HP 242 TP 91	HP 206 TP 107	
Shielding	Sovereign	Arbalist
28 TP 166	HP 204 TP 120	HP 170 TP

Play as the leader of a guild of adventurers, searching for rare treasures and secrets within the depths of a vast, sprawling labyrinth.

FORZA MOTORSPORT



System: PC/Xbox Series X
 Publisher: Xbox Game Studios
 Developer: Turn 10 Studios
 Rating: "RP" - Rating Pending
 Release Date: 2023 TBA

Forza Motorsport will feature over 500 real-world cars at launch for you to collect, race and customize using more than 800 unique upgrades and custom modifications.



System: PC/Xbox Series X
Publisher: Xbox Game Studios
Developer: Turn 10 Studios
Rating: "RP" - Rating Pending
Release Date: 2023 TBA

Forza Motorsport will start with 20 environments featuring multiple track layouts for players to master. In addition to fan favorites, you can race on five all-new-to-Motorsport locations including our first in South Africa – Kyalami.



FORZA
MOTORSPORT

System: PC/Xbox Series X
Publisher: Xbox Game Studios
Developer: Turn 10 Studios
Rating: "RP" - Rating Pending
Release Date: 2023 TBA



With all the cutting-edge visuals, including tens of thousands of fully animated 3D spectators, each player will feel immersed in the spectacle of racing.





System: Nintendo Switch
 Publisher: XSeed Games
 Developer: Marvelous USA
 Rating: "RP" - Rating Pending
 Release Date: TBA 2023

Welcome to Fashion Dreamer, a fashion game where you glam it up and share your creations on your quest to become a stylish influencer.



System: Nintendo Switch
 Publisher: XSeed Games
 Developer: Marvelous USA
 Rating: "RP" - Rating Pending
 Release Date: TBA 2023



Choose from over 1,400 design options and connect online*** to expand your friend circle and grow your brand.
 *** Any Nintendo Switch Online membership (sold separately) and Nintendo Account required for online features.



System: Nintendo Switch
 Publisher: XSeed Games
 Developer: Marvelous USA
 Rating: "RP" - Rating Pending
 Release Date: TBA 2023

Got an eye for fashion? Then get styling when Fashion Dreamer debuts exclusively on Nintendo Switch this year.

NOW

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Product Name

Tad the Lost Explorer
DC's Justice League Cosmic Chaos
Mario + Rabbids Sparks of Hope

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PLAYING





System: Nintendo Switch/
PC/PS4/PS5
Publisher: Gammera Nest
Developer: Gammera Nest
Rating: 'E10+' - TEN and
OLDER ONLY {Fantasy Violence}
Release Date: Out Now

The lost explorer, Tad, is once again on a whole new adventure! A mysterious curse will take you through the cities of Veracruz, Chicago, Paris and Cairo on an epic journey to find the emerald tablet and save your friends.



System: Nintendo Switch/
PC/PS4/PS5
Publisher: Gamera Nest
Developer: Gamera Nest
Rating: 'E10+' - TEN and
OLDER ONLY {Fantasy Violence}
Release Date: Out Now

Get ready to visit a multitude of cool locations, where you'll jump off huge platforms, climb up buildings, reconstruct part of the past, swim surrounded by piranhas and... You may even encounter an adversary ready to thwart your plans!



System: Nintendo Switch/
PC/PS4/PS5
Publisher: Gamera Nest
Developer: Gamera Nest
Rating: 'E10+' - TEN and
OLDER ONLY {Fantasy Violence}
Release Date: Out Now

Track down locations full of adventures and puzzles to discover incredible treasures and collect all the brushes in each level. Follow the adventures of Tad Stones, Sara Lavrof, Jeff and Belzoni through the fun comics you'll find through the game.



System: Nintendo Switch/PC/
 PS4/PS5/Xbox Series X
 Publisher: Outright Games
 Developer: PHL Collective
 Rating: 'E10+' - TEN and OLDER
 ONLY {Fantasy Violence, Comic
 Mischief}
 Release Date: Out Now

All-new open world action adventure title is designed to be fun for Justice League fans of all ages. Players can soar solo in single player mode or team up and combine abilities with 2-player instant action couch co-op mode.



System: Nintendo Switch/PC/
 PS4/PS5/Xbox Series X
 Publisher: Outright Games
 Developer: PHL Collective
 Rating: 'E10+' - TEN and OLDER
 ONLY {Fantasy Violence, Comic
 Mischief}
 Release Date: Out Now

Get to know the playable Justice League members Superman, Wonder Woman and Batman even better by checking out their unique abilities.



System: Nintendo Switch/PC/
 PS4/PS5/Xbox Series X
 Publisher: Outright Games
 Developer: PHL Collective
 Rating: 'E10+' - TEN and OLDER
 ONLY {Fantasy Violence, Comic
 Mischief}
 Release Date: Out Now

Play your own way with a first look at Ar-
 artefacts of Justice, showcasing these powerful
 attack and defence items such as Green Arrow's
 Bow and Raven's Cloak



System: Nintendo Switch
Publisher: Ubisoft
Developer: Ubisoft Paris, Ubisoft Milan
Rating: 'E10+' - TEN and OLDER ONLY {Cartoon Violence}
Release Date: Out Now

Team up with Mario, Luigi, Princess Peach, Rabbid Peach, Rabbid Luigi, and their friends on a galactic journey to defeat a malevolent entity and save your Spark companions. Explore planets throughout the galaxy as you uncover mysterious secrets and compelling quests!



System: Nintendo Switch
 Publisher: Ubisoft
 Developer: Ubisoft Paris, Ubisoft Milan
 Rating: 'E10+' - TEN and OLDER ONLY {Cartoon Violence}
 Release Date: Out Now

Build your dream team with three heroes from an eclectic roster of nine. Take down all new bosses, along with some familiar enemies throughout the galaxy. Rescue the adorable Sparks throughout the galaxy, who provide distinct powers that will help you in battle.

Last Minute

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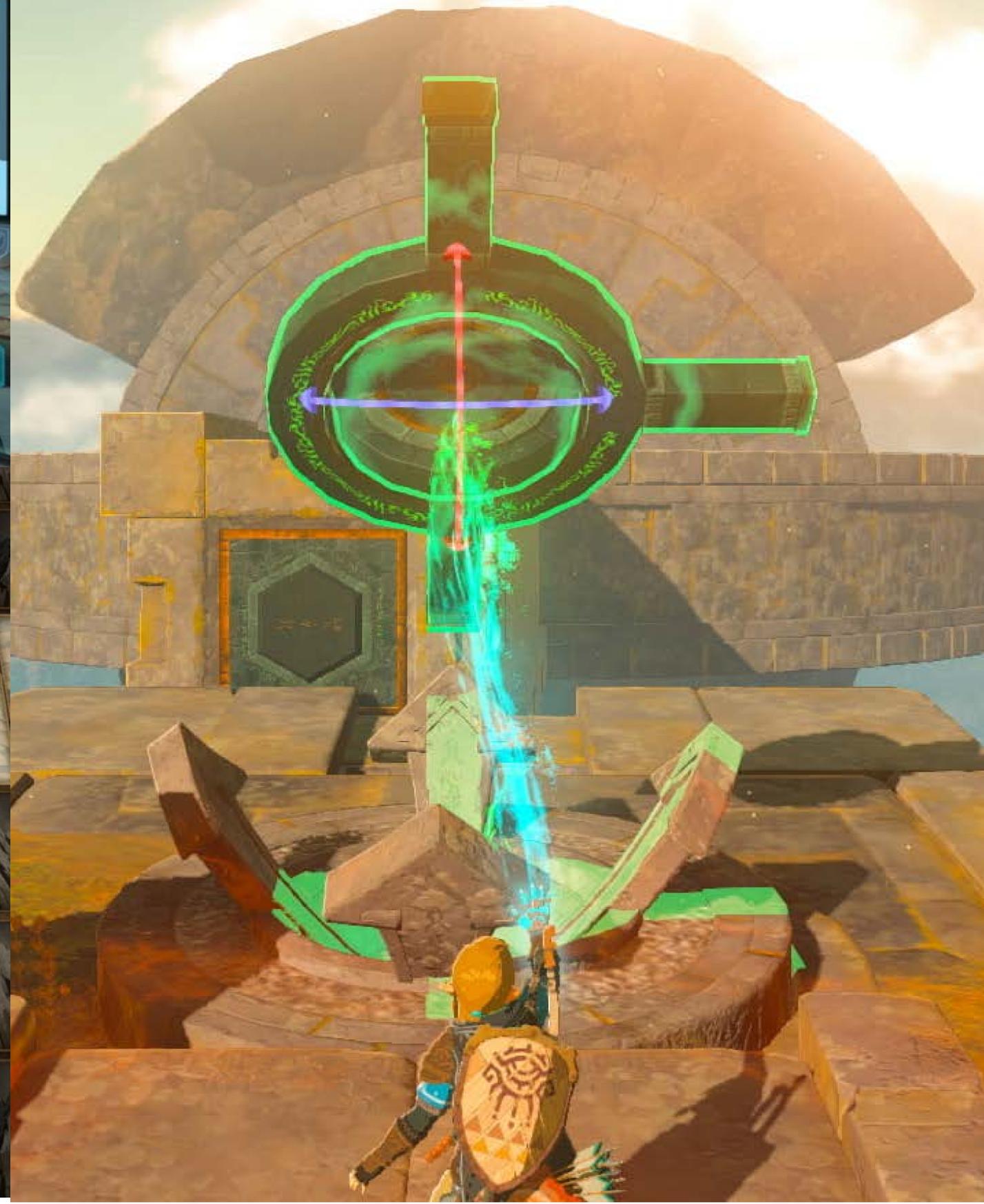
Product Name

The Legend of Zelda Tears of the Kingdom
Metroid Prime Remastered
Mega Man Battle Network Legacy Collection
Voice of Cards

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Tidbits





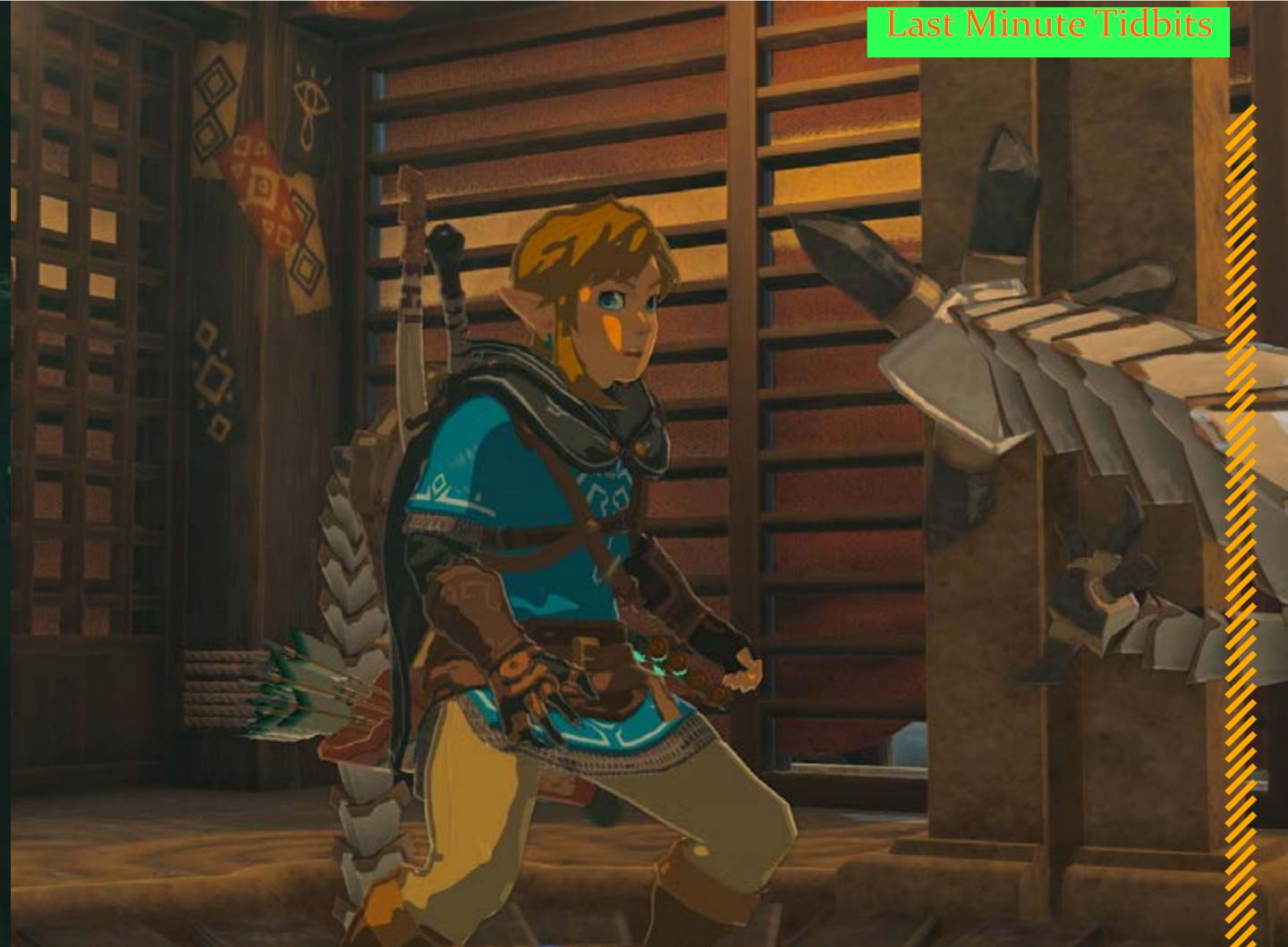
System: Nintendo Switch
Publisher: Nintendo
Developer: Nintendo EPD
Rating: RP for Rating Pending
Release Date: May 12, 2023

The Legend of Zelda: Tears of the Kingdom: An epic adventure across the land and skies of Hyrule awaits. In this sequel to The Legend of Zelda: Breath of the Wild, you'll decide your own path through the sprawling landscapes of Hyrule and the mysterious islands floating in the vast skies above.

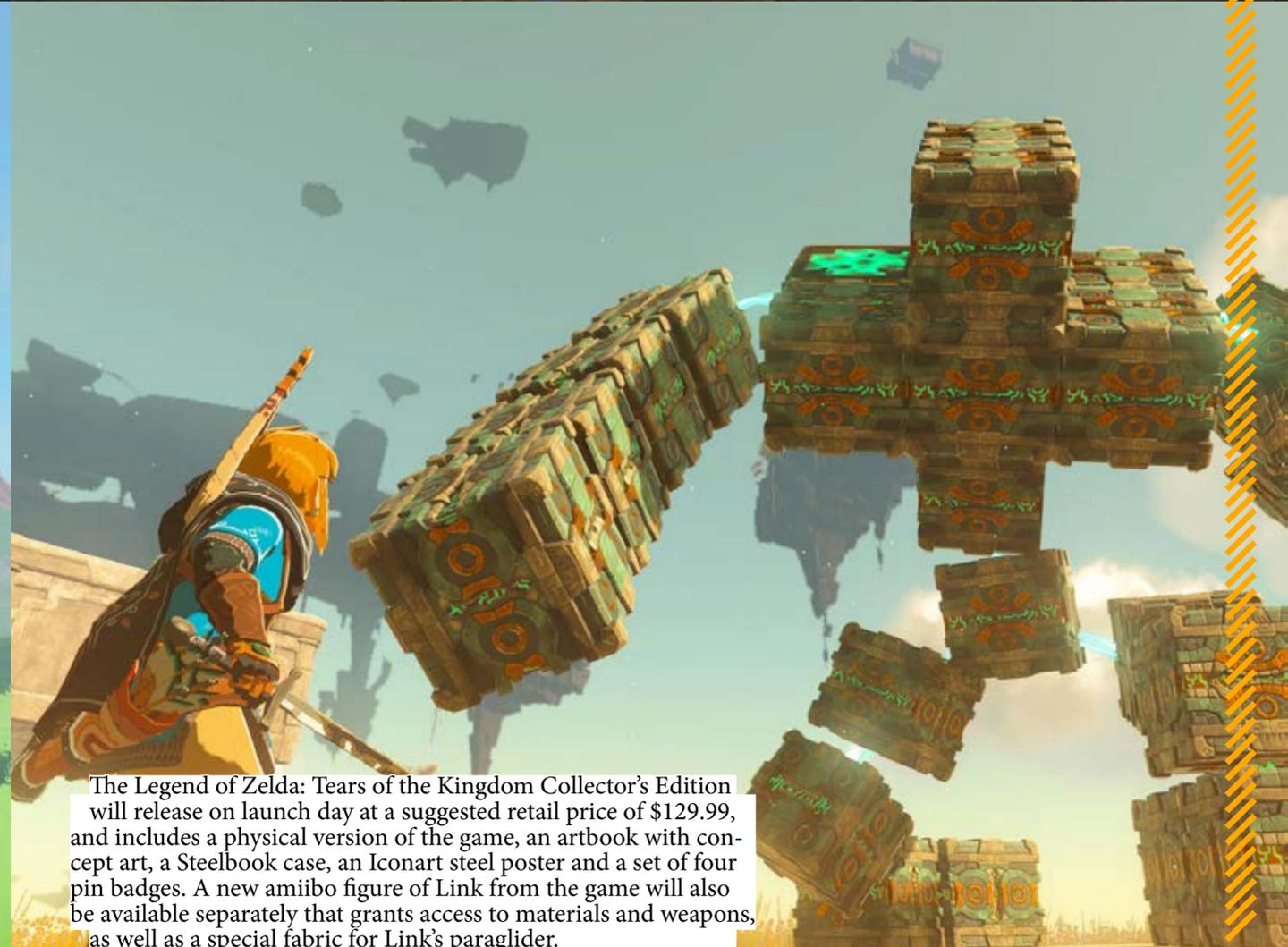


System: Nintendo Switch
Publisher: Nintendo
Developer: Nintendo EPD
Rating: RP for Rating Pending
Release Date: May 12, 2023

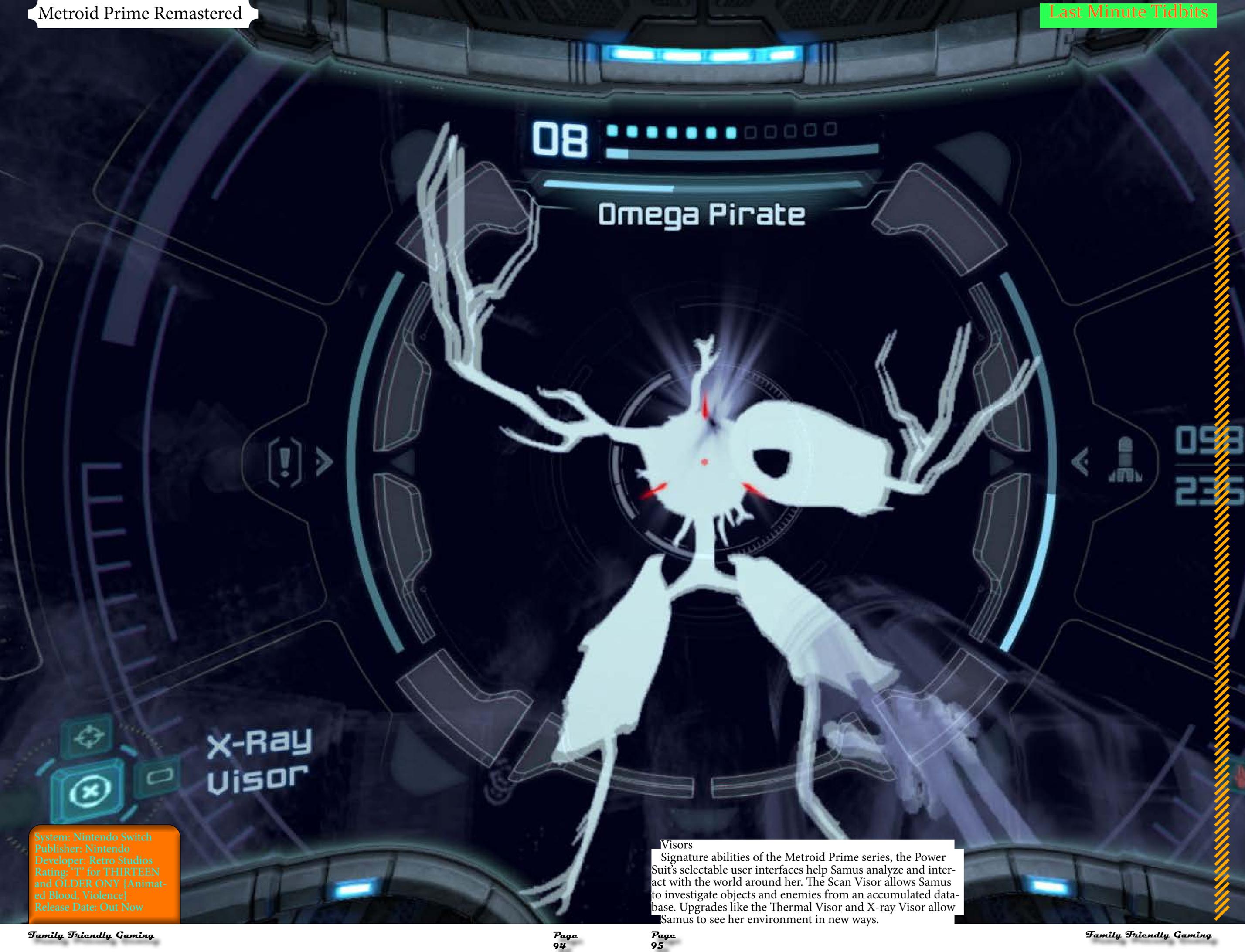
Can you harness the power of Link's new abilities to fight back against the malevolent forces that threaten the kingdom? In addition to the standard version, which will be available at a suggested retail price of \$69.99.



System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo EPD
 Rating: RP for Rating Pending
 Release Date: May 12, 2023



The Legend of Zelda: Tears of the Kingdom Collector's Edition will release on launch day at a suggested retail price of \$129.99, and includes a physical version of the game, an artbook with concept art, a Steelbook case, an Iconart steel poster and a set of four pin badges. A new amiibo figure of Link from the game will also be available separately that grants access to materials and weapons, as well as a special fabric for Link's paraglider.



08



Omega Pirate

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X-Ray
Visor

System: Nintendo Switch
 Publisher: Nintendo
 Developer: Retro Studios
 Rating: "T" for THIRTEEN
 and OLDER ONLY (Animated
 Blood, Violence)
 Release Date: Out Now

Visors

Signature abilities of the Metroid Prime series, the Power Suit's selectable user interfaces help Samus analyze and interact with the world around her. The Scan Visor allows Samus to investigate objects and enemies from an accumulated database. Upgrades like the Thermal Visor and X-ray Visor allow Samus to see her environment in new ways.



System: Nintendo Switch
Publisher: Nintendo
Developer: Retro Studios
Rating: "T" for THIRTEEN
and OLDER ONLY (Animated
Blood, Violence)
Release Date: Out Now

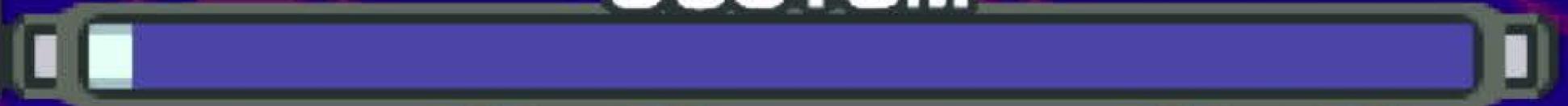
Arm Cannon
Samus' main weapon converts her bioenergy into a Beam, which can be fired rapidly or charged up for greater power. Upgrades like explosive Missiles, the electrified Wave Beam, and others can expand her arsenal in essential ways. Many doors can only be unlocked with specific Arm Cannon abilities.



System: Nintendo Switch
 Publisher: Nintendo
 Developer: Retro Studios
 Rating: "T" for THIRTEEN and OLDER ONLY (Animated Blood, Violence)
 Release Date: Out Now

Journey through the diverse biomes of planet Tallon IV as you uncover the Space Pirates' sinister experiments and gather information about the toxic substance that left the planet in ruin. See—and hear—the classic first-person adventure in a new way with high-definition visuals and modernized, nostalgic audio.

100



System: Nintendo Switch/PC/PS4
Publisher: Capcom
Developer: Capcom
Rating: E10+ for TEN and OLDER ONLY [Fantasy Violence, Suggestive Themes, Mild Language, Use of Alcohol and Tobacco, Crude Humor]
Release Date: Out Now

A 3D rendition of MegaMan will help you navigate the title selection and gallery screens. He also has a variety of different voiced reactions.



System: Nintendo Switch/PC/PS4
 Publisher: Capcom
 Developer: Capcom
 Rating: E10+ for TEN and OLDER ONLY [Fantasy Violence, Suggestive Themes, Mild Language, Use of Alcohol and Tobacco, Crude Humor]
 Release Date: Out Now



A gallery packed full of official illustrations, rare rough designs, and concept art. Combined with the "Mystery Data", which includes artwork used for events and merchandise, there are more than 1000 pieces of art for your viewing pleasure!

Al'e

You lay eyes on the surface for the first time in your life. Captivated by the endless sands before you, you scoop up a handful. Just then...



System: Nintendo Switch/PC/PS4
 Publisher: Square Enix
 Developer: Square Enix
 Rating: "T" for THIRTEEN and OLDER ONLY (Fantasy Violence, Suggestive Themes)
 Date: Out Now

Voice of Cards: The Beasts of Burden brings players to an illustrated world presented through the medium of cards as the third release in the Voice of Cards franchise, now giving players the ability to trap the monsters they defeat in cards to use them as skills in battle.

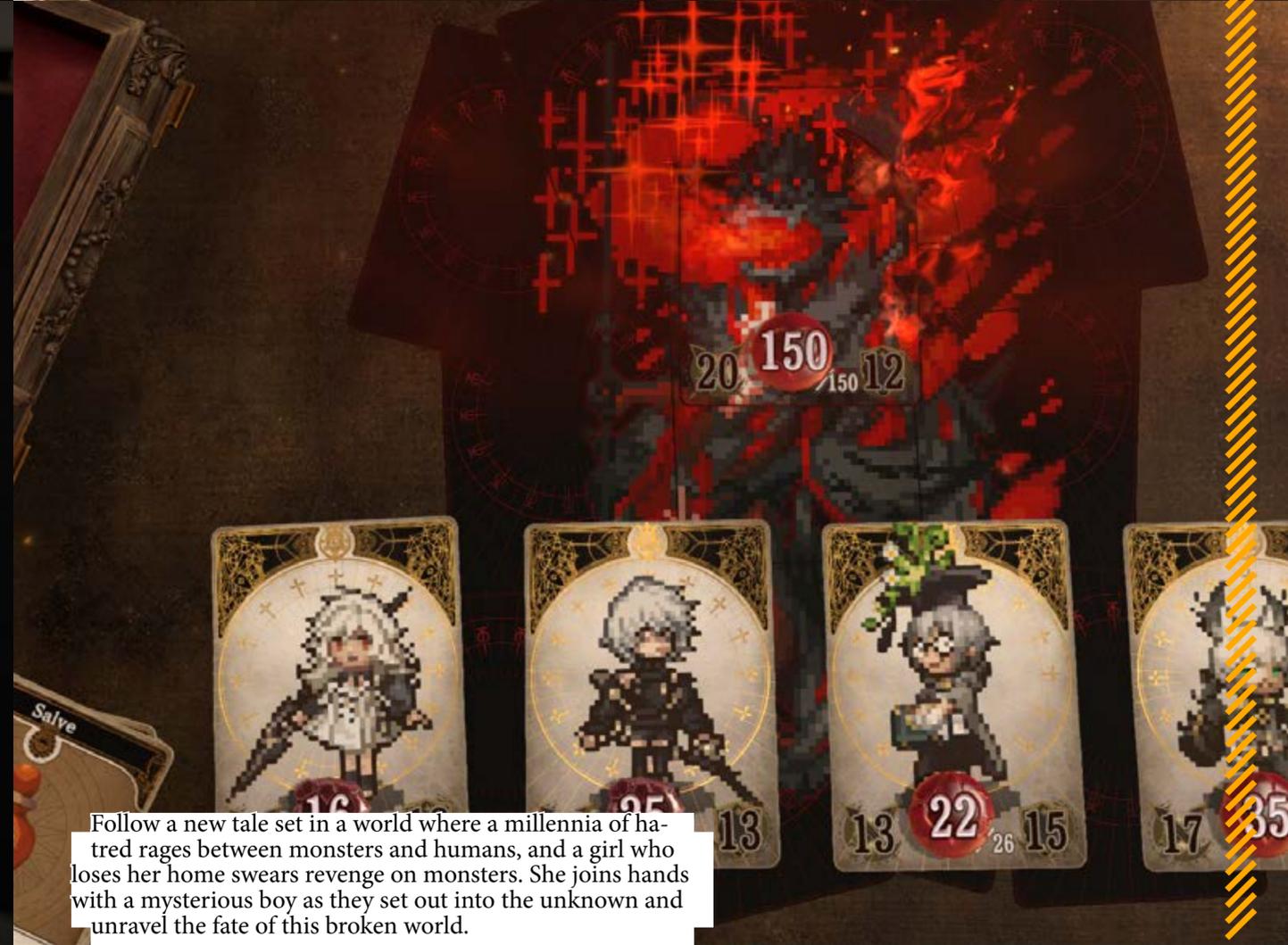


You can't cross quicksand on foot. It's too dangerous.



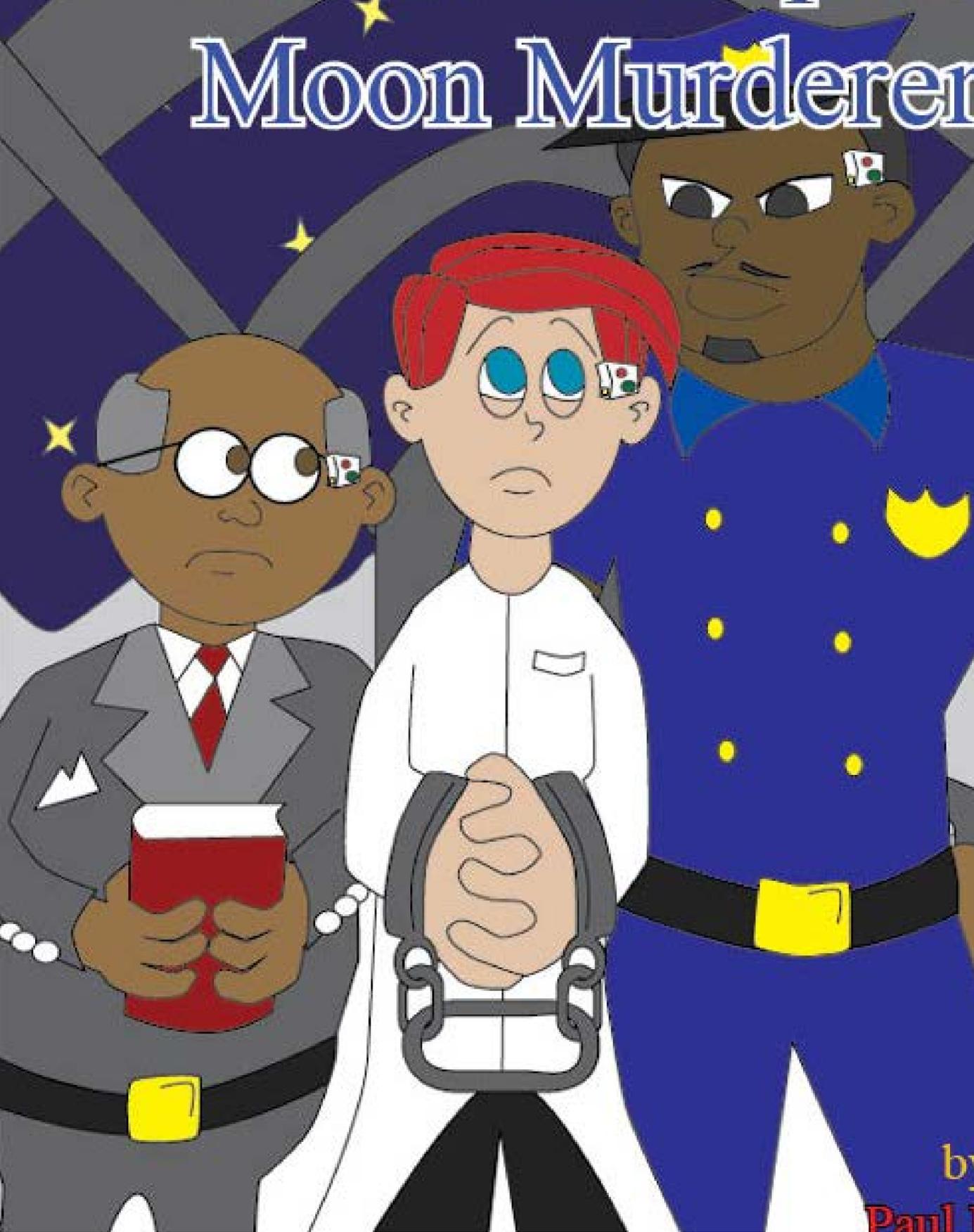
This story is locked.

System: Nintendo Switch/PC/PS4
 Publisher: Square Enix
 Developer: Square Enix
 Rating: "T" for THIRTEEN and OLDER ONLY (Fantasy Violence, Suggestive Themes)
 Date: Out Now



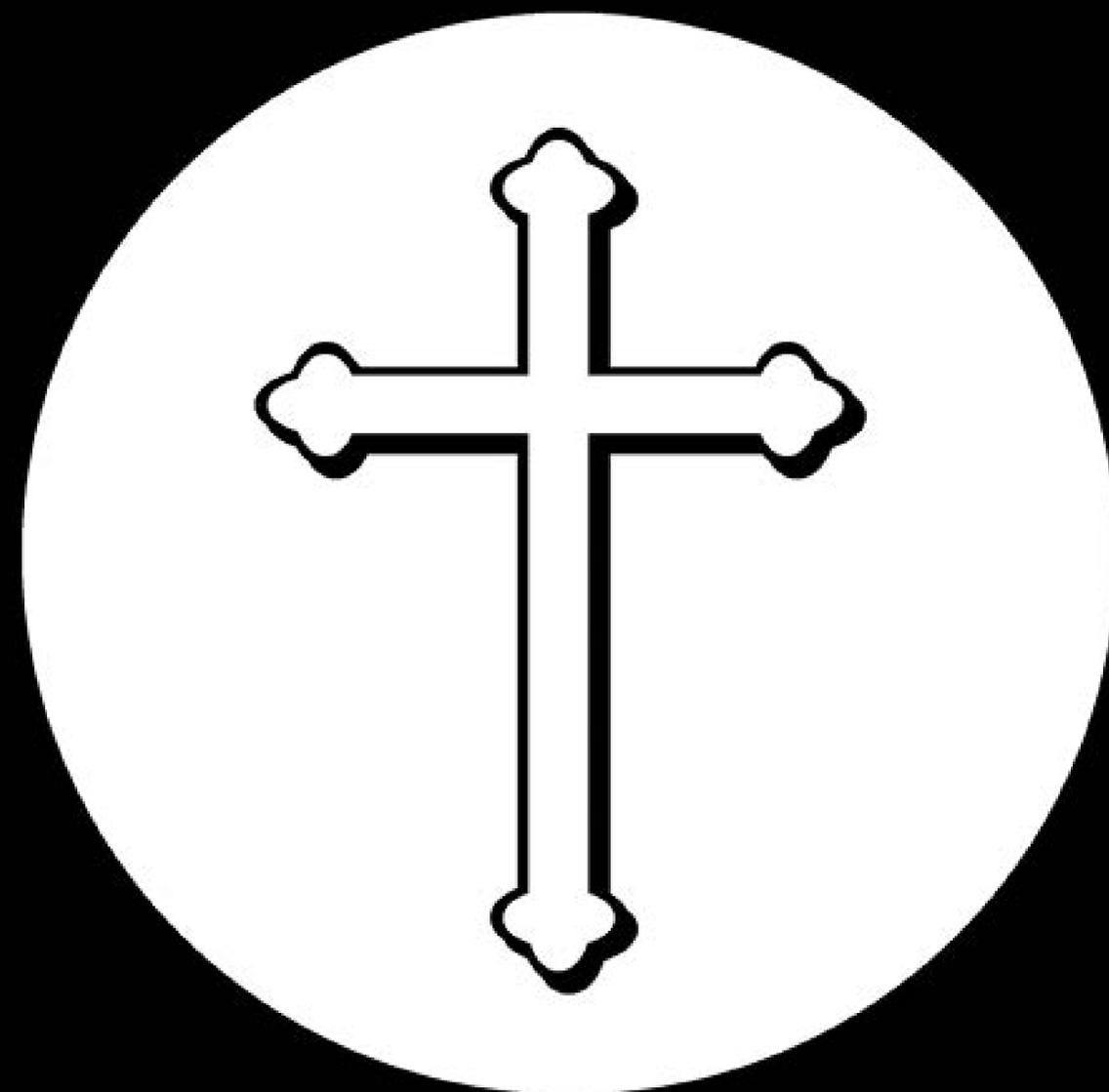
Follow a new tale set in a world where a millennia of hatred rages between monsters and humans, and a girl who loses her home swears revenge on monsters. She joins hands with a mysterious boy as they set out into the unknown and unravel the fate of this broken world.

Future Glimpses Moon Murderer



BUY IT RIGHT NOW HERE

Future Glimpses Free At Last



By
Paul Bury

BUY IT NOW RIGHT HERE

FAMILY FRIENDLY

THE VOICE OF THE
FAMILY IN GAMING

GAMING™

Devotional January

BY
PAUL BURY

BUY IT RIGHT HERE

FAMILY FRIENDLY GAMING

THE VOICE OF
THE FAMILY IN
GAMING

TM

Devotional March

BY
PAUL BURY

BUY IT RIGHT HERE