

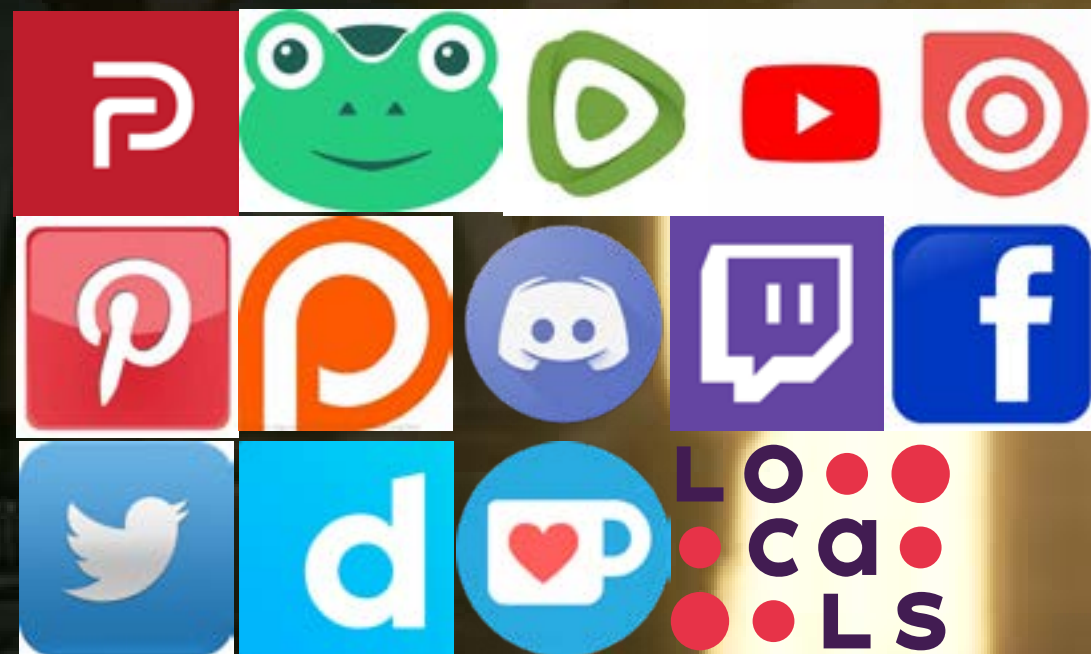
# FAMILY FRIENDLY GAMING

The VOICE of the FAMILY in GAMING

TM

**BRATZ**  
Flaunt Your Fashion wants you to do yoga?

Links:  
Home Page



Section	Page(s)
Editor's Desk	4
Female Side	5
Comics	7
Sound Off	8 - 10
Look Back	12
Family Games	13
Devotional	14
In The News	16 - 23
We Would Play That!	24
Reviews	25 - 37
Sports	38 - 41
Developing Games	42 - 67
Now Playing	68 - 85
Last Minute Tidbits	86 - 110

The man who took everything from me...

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# Editor's Desk

## Hope for 2023

We have faced all kinds of challenges in the year of our Lord 2022. There have been more deaths in people we know than many years in the past. We have faced all kinds of issues and challenges in 2022. As I am writing this the scoring in Just Dance 2023 is confusing and perplexing. This is the first year Just Dance was not available for the Kinect sensor since the very first game. We have faced problems with vehicles, the church neighbor and more. The Black Friday experience was also not that great for television shows. We had to purchase many of them online. Yet with all of these problems hope springs anew.

There have been plenty of positives in 2022 as well. For example the money coming into Family Friendly Gaming has been on the rise. We have been able to live stream more often. We have passed the one million mark for month after month in 2022. Getting one million hits in a month is the new normal for us. The growth on the website, and YouTube channel has been absolutely amazing. Daily Motion, Bitchute, Odysee, Rumble, GAB, Parler, Twitter, Facebook, and more have been growing as well. Catapult through Indieboost has been growing. We have been bringing in and on new advertisers. There has been donations sent to us from thankful readers and viewers. We are so blessed by so many people.

The expansion into comic books has been astounding. This issue has a comic book review. The manga reviews continue to grow and develop. We have been able to help out local businesses by buying video games, comic books, TV shows, movies, and more. We have stood up for what is right in the political realm. We have done comedy videos that have given laughs to so many wonderful people. The more time I spend on focusing on the positives the more I find. A lot of 2022 has felt like sludging through a muddy swamp. As I look around I notice there have been plenty of rays of sunshine in this swamp. The YouTube shorts have been amazing for example.

I take life one day at a time. I always have plans for making things better. I constantly have ideas for what can be done to improve upon past performances. If you watch any of the FFG Haul live streams then you know I want to play each of those video games we bring in. Sadly there is no time for it. I always have something to play, do, review, and share. It is my hope and prayers to get to full time FFG in 2023. At the very least I want to get us one step closer. I am not stressing that I still need to have a day job to pay the bills. Family Friendly Gaming has been picking up more and more of our bills in 2022. Lord willing that growth

will continue in 2023. I have all kinds of hope of a brighter year.

What about you? Do you have hope in and for 2023? Do you expect it to get better? Do you have hope in general? Can you find the positives in the last year? What are the things you are thankful for from 2022? What are the things you are hoping to happen in 2023?

Some days it is a struggle. Other days it comes naturally to me. I am so very thankful for each and everyone of ya'll. Thank you for your readership. Thank you for your viewership! Thank you for your support in all aspects of what we do. You are loved and appreciated. Never forget that.

God bless,  
Paul Bury



# FEMALE SIDE

## Faster and Faster

When I was younger I heard that life starts to speed up as you get older. I did not really believe that when I was younger. Now that I am in my forties I noticed that life is actually picking up. Part of that has to do with all of the things we do. There are chores around the house. there is cooking. There is cleaning. There is writing articles. There is proofing articles. There is uploading videos. There is posting to social media. There are videos to brainstorm, record, and more. There are Shorts to brainstorm and record. There is helping my mother with her things as she has gotten older. Did you know that my mom has outlived everyone in her family? She has lived longer than her parents. She has outlived all of her siblings. She has even outlived many of her friends. She survived the pandemic just fine. She thinks technology has helped speed things up in life as well.

All of the employers that have embraced work from home have helped families spend more time together. Work hours are no longer just 9-5 for families. There might be a few hours in the morning before the kids start school, then work until it is time to pick them up from school, and finally work until it is time for dinner. Some even work in the evenings. The improvements to work life balance going away from the assembling line manager mentality has been great. At the same time it can also speed things up. A lot of people are working from home when they are sick instead of taking some time to rest and recover. I think many times we get sick as a reminder to take a moment to slow down. Smell those roses, just avoid the thorns.

There have been a lot of deaths in the last few years. Sure the pandemic killed off a lot of the already weak, sick, and elderly. They were not going to last much longer anyways. That is honestly no comfort to anyone of us who lost loved ones in the last couple of years. My sister is a great example. I miss her dearly. I know I will see her again in heaven. We had our first Thanksgiving and our first Christmas without her. We definitely felt it and made sure to talk about her while we fellowshiped. It also reminded me of my father dying a few years ago. I cherish every moment I have with my mother. I never know when it will be the last one. Life is going really fast toward the inevitable end. I try not to focus on death. I try not to focus on the bad. Every so often you realize the mortality all of us have. Whether someone dies in a car accident and we drive by, or you hear about someone passing on to glory. The last chapter is awaiting all of us in our book of what we happen to call life. So make sure to hug and

love your friends and family. Let them know you appreciate them.

Maybe you are young and life seems so slow. Do not be in a rush for life to go faster. None of us wish things would just speed up faster so we could die. I look back and remember so many wonderful things from my childhood. I remember so many wonderful things from my children's youth as well. There was less pain and less problems when we were younger and life was moving slower. Everything is need and wonderful. There were naps that were mandatory when we were younger. I loved napping when I was younger. There are less opportunities to nap as an adult. Plus I feel guilty about all of the chores that need to be done. Kids need something from me too. There is always something or someone to help.

God bless,  
Yolanda Bury



# LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863  
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

**14 DVD ROM titles \$10.99 each**

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

**6 COMIC titles \$1.50 (issues 1-4) \$2.99 (issues 5,7)**

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304



This catalog features **1500+** of **9000** available Homeschool titles.



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[www.homeschoolstore.com](http://www.homeschoolstore.com)

Products can be ordered from your local Homeschool Retailer.

# Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

# SOCIAL MEDIA TIDBITS

@KickTheBaby • 2 days ago  
 Your character at the top killed it! 😂 I laughed so hard!  
 REPLY 0 replies 1

@reinagavirio8477 • 2 days ago  
 Have a great thanksgiving  
 REPLY 2 replies 1

Gaming BioRhythm liked your post · 6d

FamilyFriendlyGaming @FamilyFriendlyGaming  
 Nov 20 · 📍  
 @SoftSource  
 Review for Jigsaw Puzzle Belgium Through The Lens on the Nintendo Switch/PC  
[familyfriendlygaming.com/Reviews/2022/Jigsaw-...](http://familyfriendlygaming.com/Reviews/2022/Jigsaw-...)  
 #FFG #videogames #reviews #NintendoSwitch #JigsawPuzzle #Belgium #ThroughTheLens #PC

Sw33ti3pie297, 4 days ago  
 Tanglewood looks really nice. the fox is so cute!  
 + - 2 rumbles  
 Show 1 reply

Olimpia and 2 others liked your Tweet  
 @softsourcegames Review for Swoon! Earth Escape on the PC/Nintendo Switch  
[familyfriendlygaming.com/Reviews/2022/S...](http://familyfriendlygaming.com/Reviews/2022/S...)  
 #FFG #videogames #review #Swoon #EarthEscape #PC #NintendoSwitch

ShadeFall511 and 2 others Retweeted your Tweet  
 Going live #Youtube stream #SonicFrontiers 🎮 here  
[youtube.com/user/FamilyFri...](http://youtube.com/user/FamilyFri...)  
 Please view, follow, subscribe, cheer and chat! #YoutubePartner #SupportSmallStreamers #YouTubers  
 Help us reach our goal of 235K Subscribers! #videogames  
 Get chat flying!

# Advertisement

# SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

## Links Awakening

Good morning!

I found your website through Google and I am super grateful for what you are doing through it.

I am interested in Link's Awakening for my son for his Switch, but I am concerned about the spirituality or mystical nature of the game. Do you find that the spiritual overtones were strong in the game? We are not interested in games that feel dark or mystical and I am just curious to know if you had any thoughts on this.

I would appreciate your response. Thank you!

-Adam



{Paul}: Adam,

From what I recall it was light. It has been some time and plenty of other games since I last played Link's Awakening. We have videos of the live streams of the game here:

<https://www.familyfriendlygaming.com/Videos/2020/The%20Legend%20of%20Zelda%20Links%20Awakening.html>

and

<https://www.familyfriendlygaming.com/Videos/2020/The%20Legend%20of%20Zelda%20Links%20Awakening-2.html>

One of the reasons we have been recording many of the games is so parents can use them to determine if they are safe or not for their families.

Link is asleep in this game and the entire game is in

essence a dream. The whole awakening part is about Link waking up from a dream.

## Lies I am Tired of - We Care About You

Thank you for your article on Lies I am Tired of - We Care About You. You do a fantastic job showing how worldly forked tongue devils are not to be trusted. Actions definitely speak louder than words. There are too few people around that have any honor at all. It is astounding that entertainment, media, education and more do everything possible to remove God and Christians and then they act just like the devil. How can those people feel good about themselves? They should feel all kinds of shame for their horrible behavior. Their lies make the video game sector look bad. Don't they care? Have you ever not

published something to make a point?

-Barb

{Paul}: Barb,

Thank you so much for your support and words of encouragement. From my experiences there are people out there that are so selfish they really do not care about anyone but themselves. They do things for others only to get something back in return. They will whine, cry, moan, threaten, and worse to get their way.

Many years ago I made points with a plethora of greedy millionaire moochers in the video game industry. They would harshly punish us for standing up for truth. We have been unable to access the Sony press site for a few years thanks to those abusing their positions of power and shooting themselves in the foot. When we get readers asking should they buy this game or that game from one of these psycho hater companies we tell them no. The message they send by being hateful to us for being obedient to God is they never want anymore money from you ever again. That is the message we receive and we happily pass it along.

Around a year ago we started a policy on our legal page that all of these companies agree to all of our legal terms.

They also agree to pay for any check ins on stories. I point that out when they check in and they vanish quickly. I have also told some of these people that their job is to sell me on their story, or product. They failed at their

ly tied to the current state of affairs. If they and others advertised then we could do more and would be able to help them in publishing that story. The solution is right there for those that are capable of thinking of others.



job. They did not sell me on it. I have not motivation to help them in this instance. It really seems to baffle them. I have also made a point to some of them that I have a full time to job to pay for the work that makes them money. They are treating us like slave labor. A few have taken offense to that because they know it is true. They want us to work hard to make them money. They profit from our hard work that makes them money. They pay us nothing for our hard that makes them money. How else would you describe it? I also have made points about how their failure to advertise, and their clients failures to advertise means less time to do this work that profits them. They are direct-

## She Hulk Sucks

I loved your review on She Hulk Season One. You are so right on track with that is wrong with that television show. She Hulk complains about being slut shamed when she keeps acting like a slut. It would be like complaining people say your fat when you are fat. It makes zero sense to me. Typical Hollyweird kind of stuff. The fourth wall breaking is so cringe. Thank you for standing up for what is right and truth in entertainment. I can no longer listen to, read, or watch any of the worldly sites because they are just cheerleaders for being rebellious

# SOUND OFF Continued

against God.

- Terry

{Paul}: Terry,

Thank you so much for your support and words of encouragement. In my opinion it has gotten to the point that Holly Hate is pushing and promoting everything that is the opposite of what God says to do. Morals and ethics like honesty, modesty, obedience, servanthood, selflessness, and more are being attacked while the opposite is being encouraged.

We get complaints about buying a month of Disney+ to do these reviews. There are so many families that read our reviews and do not purchase the products. In a lot of ways we are costing these companies way more in terms of sales thanks to our readers than what they make from us making a purchase.

## Disney Dreamlight Valley

Why are you doing live streams of Disney Dreamlight Valley? How can you support Disney? Disney has been horrible to families, conservatives, and Christians for many years now. Disney is one of the companies that is: "go woke, get broke." Why are you supporting Disney by playing their game? Why are you giving them money? I saw you also reviewed some



Disney+ shows. Again why give them money?

-Steven

{Paul}: Steven,

I completely appreciate and comprehend your opinion on Disney. My playing Disney Dreamlight Valley is in no way, shape, or form support of the company. In fact GameLoft made Disney Dreamlight Valley. We paid nothing for the game since it came free on Xbox Game Pass. I am sure Microsoft pays GameLoft some money for the game to be on Game Pass. I am sure Disney gets some money for the game from GameLoft.

We do not have to agree with these companies on anything to play and review products that are family friendly. If we refused to play games from companies attacking Christians, conservatives, and families there are very few products we could actually play. We could not own

a phone, computer, or many other things. The website and magazine would have to go away as well. There are millions of people that read our reviews and it helps them and their families. Plenty of people email us that they will not pay for Disney+ or purchase those movies after reading our reviews. Ultimately we cost Disney more money than we make them. Isn't that what you want?

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page:  
<http://www.familyfriendlygaming.com/comments.html>, or send an email to: [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). Mail us comments at:  
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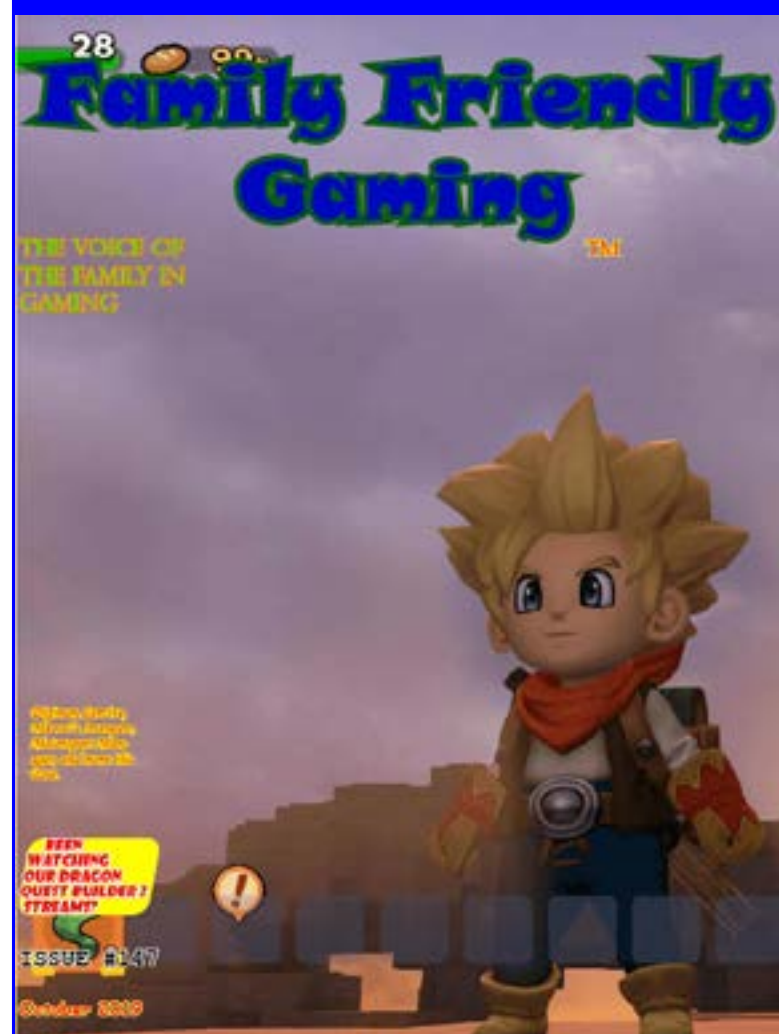
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# Look BACK Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



## Monopoly Fortnite Collector's Edition

**MONOPOLY: FORTNITE COLLECTOR'S EDITION:** This premium edition of the Monopoly game features artwork, themes, and characters inspired by the Fortnite video game. Game is for teens 13 and up and adults

**EXCITING UNBOXING EXPERIENCE:** Includes a code for an in-game Monopoly Back Bling set (Code can only be used once; only 1 code can be redeemed per account; code expires Aug. 30, 2024)

**INCLUDES 10 ZINC CHARACTER TOKENS:** Players can choose to play as one of their favorite Fortnite characters; game includes Fortnite property spaces and Health Point chips instead of Monopoly money

**DIFFERENT WAY TO PLAY MONOPOLY GAME:** The Fortnite edition of the Monopoly game isn't about what players own; it's about how long they can survive

**BATTLE OPPO-NENTS:** This game comes with 27 Fortnite Outfits with pawn stands for characters not featured in the previous Monopoly: Fortnite Edition game



# DEVOTIONAL

## Overseers and Deacons

A great many people aspire to leadership. The Holy Bible explains the requirements for overseers and deacons in the churches. Have you taken the time to study these requirements?

**1 Timothy 3:1-7** *Here is a trustworthy saying: Whoever aspires to be an overseer desires a noble task. 2 Now the overseer is to be above reproach, faithful to his wife, temperate, self-controlled, respectable, hospitable, able to teach, 3 not given to drunkenness, not violent but gentle, not quarrelsome, not a lover of money. 4 He must manage his own family well and see that his children obey him, and he must do so in a manner worthy of full respect. 5 (If anyone does not know how to manage his own family, how can he take care of God's church?) 6 He must not be a recent convert, or he may become conceited and fall under the same judgment as the devil. 7 He must also have a good reputation with outsiders, so that he will not fall into disgrace and into the devil's trap. There is a lot to unpack there. The first requirement is that the candidate is a married man with children. He must be able to man-*

*age his own household. It makes sense that the candidate must have already proven themselves. Does your church faithfully obey the requirements found in 1 Timothy? What about your place of employment? Would you believe there are places that think they know better than God as to who should be the leaders? I know plenty of "worldly" leaders that fail in one of more of these requirements. Obviously it was a bad idea to put them in positions of power.*

Deacons are another position of leadership in the church. Let us go over their requirements. **1 Timothy 3:8-12** *In the same way, deacons are to be worthy of respect, sincere, not indulging in much wine, and not pursuing dishonest gain. 9 They must keep hold of the deep truths of the faith with a clear conscience. 10 They must first be tested; and then if there is nothing against them, let them serve as deacons. 11 In the same way, the women are to be worthy of respect, not malicious talkers but temperate and trustworthy in everything. 12 A deacon must be faithful to his wife and must manage his children and his household well. 13 Those who have*

*served well gain an excellent standing and great assurance in their faith in Christ Jesus. Many of the similar requirements. I noticed deacons must be first tested. I have been to too many churches that never tested the deacons. Instead they voted and gave the position to whomever had been political in terms of getting votes.*

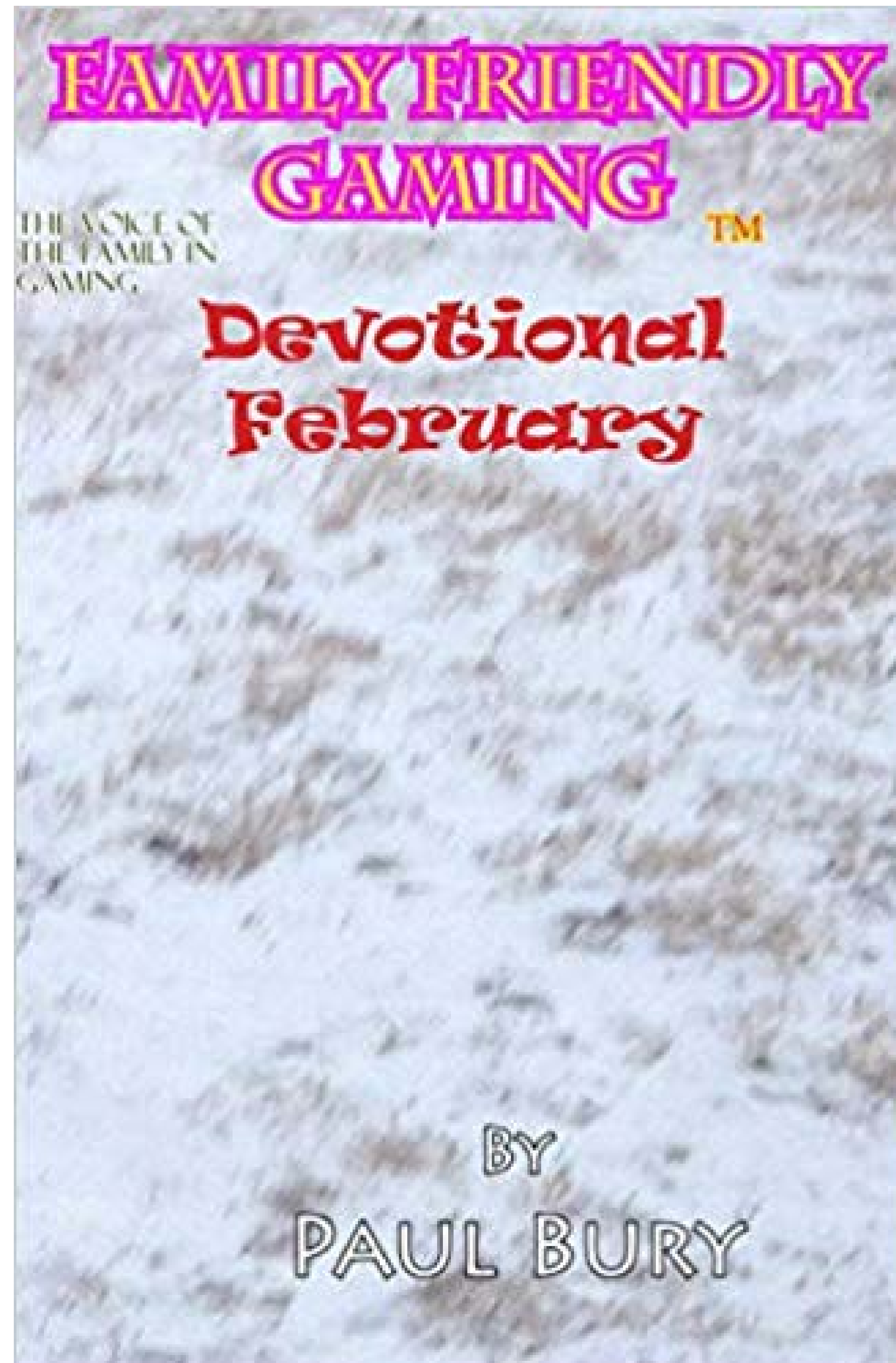
The Holy Bible is a great place to get the facts on how humans should live their lives. It all starts with the relationship with God.

God Bless,  
Paul Bury

## PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.





# In The

# CONTENTS

# NEWS

## Story Page(s)

FINAL FANTASY® XIV Fan Festivals 2023-2024	16 - 18
Victoria 3 Releases	18
Lonely Mountains Downhill Daily Rides Season 18 Bikevengers	19
Land of the Vikings Releases	19 - 20
Shumi Come Home Announced	20
Cities Skylines World Tour Releases	21
Game Type DX Releases on Playstation	22 - 23
Surviving the Abyss Release Date	22 - 23

### FINAL FANTASY® XIV Fan Festivals 2023-2024

SQUARE ENIX® announced plans to host the latest global series of FINAL FANTASY® XIV Fan Festivals 2023-2024 for the critically-acclaimed MMORPG beginning in the summer of 2023, and confirmed Las Vegas, Nevada and London, United Kingdom would serve as the first two host cities, with a final Fan Festival taking place in Japan in early 2024.

The news was shared during the 73rd Letter from the Producer LIVE stream – part of the 8th 14-hour broadcast – during which FINAL FANTASY XIV Online Producer and Director Naoki Yoshida also revealed the game now has more than 27 million registered players globally.

Set to take place in North America, Europe and Japan respectively, details on the events are as follows:

North America - Las Vegas, Nevada – Las Vegas Convention Center  
 July 28 – July 29, 2023  
 Europe – London, United Kingdom – The ExCel Centre  
 October 21 – October 22, 2023  
 Japan – Venue TBD  
 Early 2024

A variety of other announcements were also featured during the Letter from the Producer LIVE stream, including an overview of additional in-game content arriving in FINAL FANTASY XIV Online on Tuesday, October 18, courtesy of Patch 6.25. Further details are outlined below:

New Side Story Quests – Somehow Further Hildibrand Adventures continue in Patch 6.25.



New Weapon Enhancement Quests – Players can obtain and enhance Manderville Weapons throughout the Patch 6.x series, which will begin in the Some-

How Further Hildibrand Adventures questline. New Tribal Quests: Omi-

cron – New daily quests for Disciples of the Land.

New “Variant Dungeons” Battle Content – Players can enjoy new variable-difficulty dungeons—beginning with the Sil’dihn Subterrane—designed for 1-4 players, with the difficulty of enemies scaling depending on party size. Players will explore dungeons with Nanamo, featuring branching routes, which can change depending on player actions within the dungeon. Folios can also be obtained from each route, which can be pieced together to deduce secrets and complete the entire story.

Criterion Dungeons – High difficulty four-player content featuring a visually similar area to the Variant



Dungeons, but with a set route. Criterion dungeons will feature two options of difficulties, each with their own unique set of rules and characteristics.

Finally, players can look forward to the upcoming expansion of the North American data center taking place on November 1. The addition will serve to further reduce congestion during peak periods for the ever-expanding playerbase, with the new logical data center, named "Dynamis," initially consisting of four new Worlds with plans to expand further in the future. More details will be available on the Lodestone in the coming days.

For newer players looking to start their adventures in the realm of Eorzea, the FINAL FANTASY XIV Online Starter Guide Series is a seven-part online video series which provides novice players with tips and tricks to get the most out of their adventure, and can be viewed now on YouTube. The videos follow the journey of new player Kaz and his mentor Mayra, who guides him through his first steps in Eorzea.

With more than 27 million total registered players, there has never been a better time for newcomers to begin their adventures in the critically acclaimed FINAL FANTASY XIV Online saga. The expanded Free Trial now includes all content from A Realm Reborn™ and the Heavensward™ expansion (and updates through Patch 3.56), as well as an additional playable race (Au Ra), and three additional playable jobs (Dark Knight, Astrologian, and Machinist). Free Trial players can enjoy hundreds of hours of award-winning gameplay and story experiences equivalent to two full FINAL FANTASY titles, without limit on playtime.

### Victoria 3 Releases

A revolution has many sounds. There is the tumult of protest. The crackle of gunfire. The whirring of machines and the whistle of steam. The resonant echoes of the past are only that - echoes - and not a barrier to the future you will sing. Now, Paradox Interactive invites you to conduct this symphony of noise, bringing order to the chaos of society. Erect your grand tomorrow in Victoria 3 today.

Victoria 3 is the newest historical grand strategy game from the masters of the form at Paradox Interactive. Set in the dramatic century from 1836 to 1936, Victoria 3 casts you as the guiding spirit of not just a nation, but a population, responding to its material and political needs as changes in technology, ideology and diplomacy transform the globe. Every individual, from lowly serf to mighty industrialist, has a role to play in this grand drama as you build factories, trade valuable goods, reform your government, and stave off the dogs of war.

Features of Victoria 3 include:

**Infinite Replayability:** Rewrite history as any of dozens of nations from the Victorian Era, from industrial powerhouses like Great Britain and Prussia to populous giants like Russia and Qing China or powers in waiting like Japan or Colonial Canada.

**Deep Societal Simulation:** Every inhabitant of your nation is simulated, whether farmer or clerk, capitalist or craftsman. Each has personal beliefs, political preferences and, most importantly, a standard of living to maintain.

**Challenging Economic Gameplay:** Develop your economy through the development of new industries and institutions, trading surplus goods to the many markets of the world and importing what your population needs to make life affordable.

**Diplomatic Brinkmanship:** Anything you can win through war can also be achieved at the negotiating table. Open diplomatic plays, calling on allies for support, as you press demands on weaker or rival nations.

**Political Development:** Manage the various political factions in your country through laws and reforms. Can you improve the life of your citizens, if it means angering established authorities?

**A Living World:** Watch the map change before your eyes, as newly constructed railways run between burgeoning cities, many of which were mere hamlets decades before.

### Lonely Mountains Downhill Daily Rides Season 18 Bikevengers

Thunderful & Megagon Industries are tasking you with a mission to save the world with the free update for Lonely Mountains: Downhill, the power-fuelled Daily Rides Season 18: Bikevengers. Take to the hills in heroic style with the new outfits and accessories in this latest update. Lonely Mountains: Downhill is available on Nintendo Switch™, Xbox One, PlayStation®4 and PC (Steam®). The game is also verified for Steam Deck and a demo is available on Steam® and Nintendo Switch™.

From strong saviours to totally transparent heroes, players looking for a powerful hit will find something for them as a reward for completing Season 18's trials:

- Battle your way down the hills with the Captain Mountain outfit
- Blast off to victory with the Iron Velo outfit
- Embrace the darkness with the Black Bicycleette outfit
- Let go of the frustration with the Rage Quit outfit
- Race through the slopes with the Quick-rider outfit
- Brace for impact with the Captain's Shield backpack
- Navigate those precarious corners with The Crash outfit
- Stick to the trail with the Rider Spider outfit
- Let the wind guide you with the Cape backpack
- Be steady and silent with The Invisible Rider outfit

Daily Rides is a cross-platform daily leaderboard competition. Each day a trail will be selected randomly, complete with new obstacles and shortcuts. The four week season offers up a new theme with unlockable cosmetic rewards for participants. Do you have what it takes to dominate the new season? Get riding and see if you can rise to the top of the leaderboard!



### Land of the Vikings Releases

Developer Laps Games and Publisher Iceberg Interactive are excited to announce that highly anticipated Norse city builder Land of the Vikings will launch into Steam Early Access with an SRP of €/\$19.99.

In Land of the Vikings, players take on the role of the Jarl (Chieftain) of a new Viking village. A wise Jarl must manage resources, survive harsh conditions and enemy raids, and guide their fellow Vikings to work together through social conflict. Players must expand their village into a thriving city, but they are not entirely on their own.

Manage your village

Chop trees, plant and grow crops, hunt wildlife, mine, and fish from the surrounding seas and fjords. From victuals to Vikings, manage your resources carefully to ensure you survive the harsh winter, and expand your settlement season to season. Each of your villagers is a character in their own right. With more than 20 characteristics, your villagers might be powerfully-built strongmen and women, or silver-tongued thespians. Pay attention to skills and abilities when assigning your people to a task. Not all Vikings are alike, nor are they equally good at all jobs!

Know your Vikings

More Vikings will ask to join your settlement as it grows. You can choose to welcome them or turn them away. Over time, your Vikings will begin new families and give birth to new generations, extending their lineage and strengthening your village.

Survive fierce weather and events

This land will bring many challenges to your settlement, from earthquakes to fire-starting lightning from the heavens above. Band together and withstand these disasters as best you can. The seasons bring their own challenges, as do events and disasters. Be ready for storms, blizzards, and the long, deadly cold of winter. Prepare firewood and food stores to keep your Vikings warm and fed!

Trade and raid

Your neighbors are an excellent resource of goods and gold. Once you build a Trade Dock, ships will visit you with different cargo. You can also send out your own trade

missions, as long as you have enough villagers to crew the vessel - and enough beer to fuel the crew! Any good Jarl knows that force is the best path to glory. Raid foreign villages to plunder their silver and gold, and gain Fame points.

**Train your villagers**

Train and strengthen your Vikings to ensure your victory. Your villagers need to be trained to raid. They can be anything from normal warriors (light warriors, like archers) to mighty berserkers or shield maiden elites. These latter two warrior types are unique to the Vikings.

**Celebrate and decorate**

No grids allowed! You can build wherever you want, design your village however you like, and increase your Vikings' happiness. Construct monuments to Odin or Freya and customize the look of your Viking ships. You will even be able to modify the look of houses with the Building Editor in one of the game's upcoming Early Access updates!



**Shumi Come Home Announced**

Indie publisher Mooneye Studios and developer SomeHumbleOnion today excitedly announced that their cozy mushroom adventure is coming to Nintendo Switch simultaneously with the PC release in Spring of next year. As you can see on their social medias, this has been the most burning question followers and fans had on their minds ever since the wholesome adventure was first announced, so this must be the best news since mushrooms grew legs. Even though not entirely surprising, since the game looks to be a perfect match for the portable console community, this is wonderful news and we cannot wait to take Shumi on the bus with us and get acquainted with all the lovely quirky characters on this beautiful little journey. See you in Spring next year, Shumi!

"Seeing my Shumi on the small screen for the very first time was a dream come true!" says solo developer Noah, also known as SomeHumbleOnion "Hope you all are as excited as I am to put Shumi in your pockets soon!"



**Cities Skylines World Tour Releases**

Paradox Interactive and Colossal Order announced the start of the Cities: Skylines 'World Tour', a series of updates and releases representing different regions around the globe. Releases will be out now with the Content Creator Packs Heart of Korea and Skyscrapers, two Radio Stations, and a free update. The next leg of the tour has also released when Financial Districts — a new "mini-expansion" from Colossal Order — will be released together with a new map pack and a third radio station.

Cities: Skylines 'World Tour' will continue in 2023 with Africa in Miniature, a Content Creator Pack created in collaboration with independent Nigerian developers, and, of course, its own radio station.

Players can look forward to each unique Cities: Skylines release for a virtual trip around the world:

**Heart of Korea Content Creator Pack by Elvis:** Inspired by a South Korean metropolis, this pack introduces 60 assets including service buildings, growables, and unique structures. Heart of Korea releases on November 15 for a suggested retail price of 5.99 USD / 4.79 GBP / 5.99 EUR. The "K-Pop" Radio Station will also release at the same time for a suggested retail price of 3.99 USD / 2.89 GBP / 3.99 EUR.

**Skyscrapers Content Creator Pack by Feinbold:** Enjoy more than 15 skyscrapers influenced by iconic high rises from all over the world. Skyscrapers releases on November 15 for a suggested retail price of 5.99 USD / 4.79 GBP / 5.99 EUR. The "80's Downtown Beat" Radio Station will also release at the same time for a suggested retail price of 3.99 USD / 2.89 GBP / 3.99 EUR.

**Financial Districts:** Colossal Order's next mini-expansion boosts the economy of your city with a financial district, and introduces the "investment" feature and more than 100 assets to the game, allowing you to use your funds to invest in the best industries for your population. Financial Districts releases on December 13, together with the Content Creator Pack Map Pack 2 that adds 10 new maps to explore different biomes (such

as temperate, tropical, desert and more).

**Africa In Miniature:** Created in collaboration with independent Nigerian content creators Emmanuel Basse and Setonji "Prince Set" Hotonu. This Content Creator Pack allows you to tour Africa's exceptionally varied architecture and vibrant colors. Influenced by Cameroon's diverse geography (and borrowing the name of the actual "Africa in Miniature" as it's known all over the world), Africa in Miniature introduces more than 40 buildings inspired by existing urban masterpieces and the region's unique architectural concepts.

As a sneak peek of what's to come, players can purchase the African Vibes Radio Station on December 13, with 16 tracks that will inspire every city planner!

Africa in Miniature is planned to release in 2023 with a new Radio Station called JADIA (Just Another Day in Africa). This is a collection of 16 tracks from Cameroonian musician Wan Shey who pays homage to his country's musical traditions.



## In The News Continued

### Game Type DX Releases on Playstation

Mommy's Best Games (MBG), the out-there Indie game developer, released its pulse-pounding, high-score shoot'em up Game Type DX on the PlayStation 4 and 5.

Game Type DX is a score-attack shoot-em up with a speed-boosting twist. Help Hoodie Girl fight the evil MediaBall's inane advertisements! Each time you beat a level, the speed and difficulty increase! Originally released as a protest against Microsoft's terrible dashboard update in 2011 on Xbox 360, and now, remastered and enhanced for modern consoles. Cruise down a fascinating hall of gaming history, while blasting some unusual baddies.

Lead Designer Nathan Fouts remarks "I'm thrilled because the PS4 is still one of my main systems I play at home. I love jumping on and quickly playing a few sessions of Game Type DX at lunch and going for a new high-score."

Fouts continues "I worked extra hard to add several new modes and enemies to en-

hance the DX version. I think the additional '3-minute mode' is my favorite as you can quickly iterate for a new high score and try out new paths in the levels."

#### Tumultuous Gaming History

Game Type was originally released for the Xbox 360. Back then, the menu system called the "Dashboard" would be updated every few months. This system controlled how games were purchased on the Xbox 360. One particularly bad update left indie games almost impossible to find.

Mommy's Best Games created Game Type as a protest against the dashboard update and a way to bring attention to the issue. Game Type ended up helping, and a new dashboard update was quickly released. The release changed the menu layout for the better, making indie games reasonable to discover again.

#### All-New DX Content

Now, over a decade later, Mommy's Best Games releases Game Type DX replete with enhancements including new levels, enemies, and power-ups.

There are several new game modes included. One of the most intriguing game modes is aptly named "Surprise!". In it players are treated to a random assortment of level segments with all new challenges to surmount. Their particular level arrangement then increases in speed each time the player completes it in a single run. The player receives help with the addition of several types of power-ups including those for shooting power, score, and damage. There are even wacky power-downs the player must avoid, or possibly take as they discover the patterns of the game. There are nearly 40 level segments with multiple new enemy types for players to discover in the all-new "Surprise!" mode.

#### Chat 'Em Up

Join the Mommy's Best Games Discord to get all the news on Weapon of Choice DX, upcoming MBG games and sales, and to discuss other run and gun games. Shmup players, retro enthusiasts and game developers are there now talking about the details of many classic shooters.

#### Key Features for Game Type DX in 4K

Loop-tastic speed insanity! Every time you beat a level, the game speed increases!

## In The News Continued



Time Pulse gameplay -- Slow down time and turn enemy bullets into score drops!

2-Player local co-op for extra firepower, and extra Parkour!

3 Game modes: "Standard", "Parkour Remix", and "Surprise!"

"Surprise!" game mode features new level layouts every time you play.

Online Leaderboard! Show up often. Show Off your play skills!

The new DX version of the game has lots of powerups and even POWER DOWNS!

DX version also features loads of corny video game jokes to discover in the fake dashboard section.

PARKOUR!!!

### Surviving the Abyss Release Date

Paradox Interactive, a publisher of deep, immersive games, announced a partnership with Rocket Flair Studios to publish Surviving the Abyss under the Paradox Arc label. Surviving the Abyss, the debut title from Belfast-based Rocket Flair Studios, challenges players to build and maintain a self-sustaining science lab at the bottom of the sea, managing the needs of their inhabitants - including their dread from the unseen horrors that lurk in the darkness. The game will be available via Early Access on January 17, 2023, and is



available to add to Wishlists if you are into that sort of thing.

Surviving the Abyss puts players in charge of a deep sea research facility, tasked with carrying out secret experiments at the height of the cold war. Exploring and mining the seafloor will provide access to the resources necessary to keep the lights on and the scientists fed, and unlock new options for expansion - but unseen dangers lurk just beyond the lights, waiting for any mistake or opportunity to reclaim the abyss as their own.

Expand your base, explore the darkness, and learn to face your fear - and you may just survive the abyss for another day.



# We Would Play That!

# REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

Thanks to the failed policies of Joe Biden and the Democrat party we have to deal with horrible inflation. You know what would be really cool? If we could play a video game that exposes the problems of inflation and even ties in the failed policies of lame politicians that create it. That is the kind of a video game we would play. Too often the one sided media only gives the Democrat politicians a pass on the mistakes they make. The failed media even makes up stories to try and discredit Republicans. Since we the people are not getting the investigative journalism from the Dem-

ocrat media it would be great for a video game to be released that showed this truth.

A real funny jab an inflation video game could use is to have the Democrat politicians talk about how they are helping the poor. Then show a poor person trying to buy stuff that is way higher because of inflation. You really care don't you? You created this problem and expect voters to be completely ignorant and believe the lies you keep spewing. Maybe even show how the media colludes with the Democrats to keep them in power. Show the media laughing at how easily they can deceive the people by not running the truth, and running with lies. Maybe even show the media talking about how they got Joe Biden elected by suppressing the Hunter Biden laptop story, and ran with fake news stories on Donald Trump. It would be so telling if a video game actually told the truth of the reality

we face in our world.

There are tons of video games that portray the radical far left's political ideology and lies in a positive light. Our industry needs to start to try and move toward balance. To attain balance we need just as many video games that show the right's ideology in a positive light. Family Friendly Gaming has called for balance for decades now. We want there to be all sides of a debate shown in the video game industry. Sadly we are nowhere near any balance. The scales are completely tipped to the political left.

We would love to play a video game that shows the connection between failed Democrat policies and the horrible inflation we are now suffering under. Would you be willing to play a game like that? Would you agree with some diversity of thought in the video game industry?

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: [Gamereviews@familyfriendlygaming.com](mailto:Gamereviews@familyfriendlygaming.com).

## CONTENTS

Comic Books	Score	Page
Juniper #1	80	27
DVD	Score	Page
Castlevania Season Four	24	34
Cobra Kai Season Four	64	35
Star Trek Deep Space Nine Season 2	58	37
Evercade	Score	Page
Worms Collection 1	68	36
Manga	Score	Page
Dr. Stone 14	68	33
Netflix	Score	Page
Castlevania Season Four	24	34
Cobra Kai Season Four	64	35
Nintendo Switch	Score	Page
NBA 2K23	78	30
Nexomon Extinction	77	26
NHRA Championship Drag Racing Speed for All	73	32
PC	Score	Page
NBA 2K23	78	30
Nexomon Extinction	77	26
NHRA Championship Drag Racing Speed for All	73	32
Stray	75	29
PS4	Score	Page
NBA 2K23	78	30

Nexomon Extinction	77	26
NHRA Championship Drag Racing Speed for All	73	32
PS5	Score	Page
NBA 2K23	78	30
NHRA Championship Drag Racing Speed for All	73	32
Stray	75	29
Xbox One	Score	Page
NBA 2K23	78	30
NHRA Championship Drag Racing Speed for All	73	32
Nexomon Extinction	77	26
Xbox Series X	Score	Page
NBA 2K23	78	30
NHRA Championship Drag Racing Speed for All	73	32

## Colossians 3:15-17

- 15 Let the peace of Christ rule in your hearts, since as members of one body you were called to peace. And be thankful.
- 16 Let the message of Christ dwell among you richly as you teach and admonish one another with all wisdom through psalms, hymns, and songs from the Spirit, singing to God with gratitude in your hearts.
- 17 And whatever you do, whether in word or deed, do it all in the name of the Lord Jesus, giving thanks to God the Father through him.



# Nexomon Extinction

SCORE: 77

Many days I am playing a video game and I am all notes on this, notes on that, look at what is coming up next. There have been few video games in recent years that catch my attention and drew me right in. Nexomon Extinction drew me in immediately. The storyline is what sucked me in so quickly. We are the bad guy that messed over some people ala Darth Vader style. Then we go back in time to when we started as a Nexomon tamer at the orphanage. Why did we do that? What led us to that point? This is where Nexomon Extinction caught my interest.

I know what many of ya'll will say when you see the cover and screenshots of Nexomon Extinction. This is yet another Pokemon clone. Yes Nexomon Extinction is a Pokemon clone. Thing is it is so much more. The fantasy world with tyrants, trainers, the guild and more is what makes Nexomon Extinction so interesting. Yes we have all kinds of different Nexomon that are different types.

Yes there are type advantages and disadvantages. Yes we have squat looking little characters that go into shaking grass to fight wild Nexomon. We also have a little cat companion that does a lot of the talking for us in Nexomon Extinction.

The issues families will have with Nexomon Extinction are violence, bad language, evolution, and more. Nexomon Extinction had an opportunity to be less controversial and divisive with the words used to explain monsters changing

into more powerful forms. Nexomon Extinction sadly failed families there. Nexomon Extinction breaks the fourth wall a bit too often. At first it was funny. As Nexomon Extinction continued to break the fourth wall it became more and more cringy.

I hope you enjoyed the live streams I performed of Nexomon Extinction. I wish I had more time to play Nexomon Extinction even longer. Sadly there are a lot of products awaiting my attention. If you missed the live streams then please check them out in the videos section of the Family Friendly Gaming website. It will give you a good look and feel for the game.

I enjoyed the music while monster collecting, taming and battling in Nexomon Extinction. I also enjoyed the different side quests within Nexomon Extinction. We can

earn some really great items by taking care of those side quests for the NPC characters in Nexomon Extinction. - Paul



System: Nintendo Switch/PC/PS4/Xbox One  
Publisher: PQube  
Developer: VEWO Interactive  
Rating: 'E10+' - TEN and OLDER ONLY  
{Fantasy Violence, Language}



Graphics: 70  
Sound: 65%  
Replay/Extras: 100%  
Gameplay: 85%  
Family Friendly Factor: 65%

# Juniper #1

SCORE: 80

I had seen Juniper #1 at one of our local comic book stores for months now. It was in the section that is generally safer for families. I was curious about it, but did not buy it for some time. Eventually I decided to pick it up and see where this little comic book goes. Juniper #1 is the first time I am reading a comic book from Scout Comics. I checked out their website and see they have published quite a few comic books. I did not find any information on a Juniper #2 though. Maybe that will be made in the future. There will be spoilers in this review.

We meet Juniper and Toby in Juniper #1. Juniper is a young lady and Toby is a robot. They are being chased by robot bees for being thieves. We find out later that Toby did steal some robot honey. Juniper chastises Toby for stealing. I love seeing that kind of behavior in Juniper #1. It is great to see someone explain that stealing is wrong. So many comic books teach the opposite lesson. The duo fall into a crack in the wall to avoid being attacked by the robot bees. There is some mild violent content before that happens.

Want to know something that shocks me about Juniper #1? It costs \$1.99 and there are twenty-two pages of content. There

are a couple of ads at the end of Juniper #1. Juniper #1 is part of the SCOOT! brand of Scout Comics. Those are designed for all ages of the family. A reading ability is needed to appreciate all of Juniper #1. If I can find more of these locally I will plan on looking into them. Juniper #1 is an enjoyable little adventure that builds as the reader goes through the comic book.

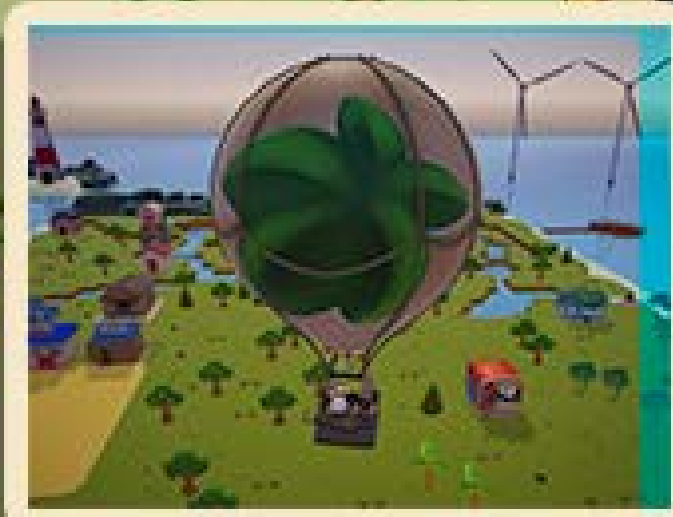
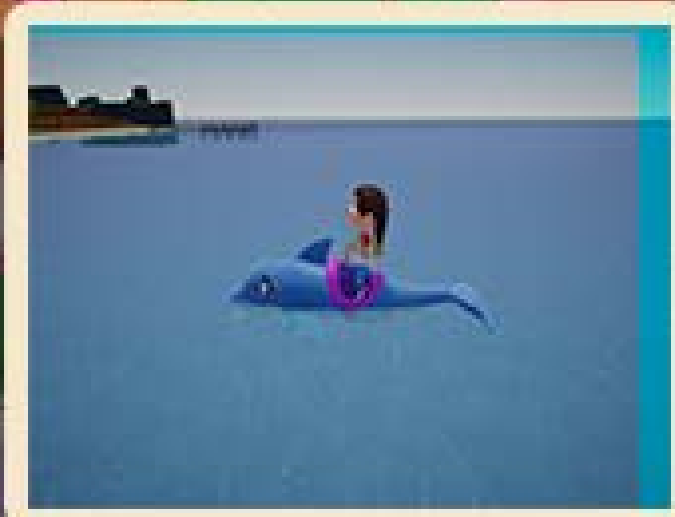
Toby brightens his eyes so Juniper can see the cave they find themselves in. Actually the duo finds themselves in the basement of a scary plant called Stanley. Stanley has been watching the house for his master Clarece. She went on a journey over forty-five years ago. Stanley offers the duo this house and his services if they can go to the desert and find out what happened to Clarece. They agree and are leaving for an adventure. Juniper #1 ends with the duo flying out of there. Toby made himself into a plane so they can fly.

System: Comic Book  
Publisher: Scout Comics  
Author: Tomsic, Brown, Colangeli, Racicot  
Rating: 'NR' for Not Rated



Graphics: 79%  
Writing: 80%  
Replay/Extras: 80%  
Story: 80%  
Family Friendly Factor: 82%

# Isla Sinaloa



islasinaloa.com

Stray

SCORE: 75

I am so very thankful my dad bought us a copy of Stray on the Playstation 5 (PS5). We play a cat in Stray. Not like Bubsy the Bobcat either. We play a real and genuine looking cat in Stray. This poor stray cat is lost and alone. This little cat is separated from its family. The way to get back to said family is by solving the mysteries in an ancient city of mystery. Can you do it?

I have been working my way through Stray in live streams on our Twitch channel. My dad or brother convert those live streams into videos that are appearing on our video channels. If you are missing the live streams then you can certainly check out the videos on our video sites and of course in the Videos section of the Family Friendly Gaming website. I love when you come by and chat during my live streams.

Stray looks really good. Stray

sounds really good. My only issue with Stray is at times I got stuck and could not figure out what to do next or where to go. Part of that could be me, and

par of it is this game needs to be a bit more clear on what the player is supposed to do next. There are some really strange robot characters in Stray that we interact with. We also do quite a few quests for them.

The issues families can have with Stray are violence, and blood. Your cat can get injured in Stray and will limp for a bit. This can make you feel really bad for the poor little fellow. At least I felt bad for the little guy. Players can climb and

jump all around this futuristic city within Stray. We can jump in windows, and other small access points that only a small animal could get

through. It adds a nice game play element to it. I had fun playing as a cat in Stray. If you are a cat person then you will most likely really enjoy Stray on the PC and PS5.

Expect to move the camera around a lot in Stray to find out where you can get to next. A little icon will appear if you can jump or climb to that location. It feels so naturally jumping and climbing around in Stray. Our cat has a handy backpack on him in Stray. I had quite a bit of hype to play Stray on the PS5. I feel like Stray lived up to the hype.

Stray opens up the world of gaming to a plethora of different animals. We could play games based on about any kind of animal we have on planet Earth. To be fair there have been other animal games like Ecco the Dolphin. I hope there is a sequel to Stray.  
- Teen Gamer

System: PC/PS5  
 Publisher: Annapurna Interactive  
 Developer: BlueTwelve Studio  
 Rating: 'E10+' - TEN and OLDER ONLY {Fantasy Violence, Animated Blood}

Graphics: 70%  
 Sound: 80%  
 Replay/Extras: 80%  
 Gameplay: 70%  
 Family Friendly Factor: 75%



NBA 2K23



NBA

SCORE: 78

Did you catch the live stream Peter and I performed of NBA 2K23 on the Rumble video site? We have downloaded and processed that live stream into a video that will

be appearing on our various video sites as time allows. The modes within NBA 2K23 are MyCareer, MyTeam, Jordan Challenge, Play Now, MyLeague, Features and 2KTV. If you like the NBA, WNBA, blacktop and more then you may enjoy NBA 2K23. I honestly did not notice a lot of difference between NBA 2K23 and previous years.

The biggest complaint I have about this entire franchise and series is the momentum meter. It makes zero sense to me. I can make three shots in a row and then miss three in a row. Want to know a secret? I am taking the same six shots with the same basketball player. How are they missing them sometimes and making them others. You can have two defenders on you and make it. Then be all alone and miss it. I never know what animations will show in NBA 2K23.



There is plenty of music within NBA 2K23 that you may find offensive. I had to turn off the music one song at a time. There are no descriptors for lyrical issues with the songs within NBA 2K23. How is that being missed? I did not find one song within NBA 2K23 that I enjoy listening to. The same went for Noah, Peter, and Yolanda. I guess basketball people like these songs. They are not my taste and I listen to all kinds of different musical

styles.

The presentation feels more real within NBA 2K23. The halftime still has Shaq and he still does not look quite right. A Papa John's commercial within NBA 2K23 would have felt pretty real in my opinion. The courts and players look good within NBA 2K23. The fans get excited if the home team is starting to pull away near the end of the game. The biggest things I noticed concerning NBA 2K23 is the increased realism.

The Jordan challenges are interesting and cool within NBA 2K23. I like how NBA 2K23 swapped between real video and the art from the video game. That was a pretty neat transition. If you really like basketball I would recommend waiting to purchase NBA 2K23. It will drop in

price pretty soon. I am thankful I had the money to purchase NBA 2K23 on the Playstation 4. - Paul



System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X  
Publisher: 2K Sports  
Developer: Visual Concepts  
Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 85%  
Sound: 70%  
Replay: 90%  
Gameplay: 70%  
Family Friendly Factor: 75%

# VIDEO GAME LIES



by Paul Bury  
Version 3

BUY IT NOW RIGHT HERE



# NHRA Championship Drag Racing Speed for All

SCORE: 73

I am very thankful I had the money to purchase a copy of NHRA Championship Drag Racing Speed for All on the Xbox Series X. This drag racing game is a real mixed bag. Peter and I performed a live stream of NHRA Championship Drag Racing Speed for All on Rumble. We converted it into a video and it will be appearing on our other video sites at some point in the future. We had good times and confusing times with NHRA Championship Drag Racing Speed for All.

Let me start about the good times. When things in NHRA Championship Drag Racing Speed for All work they are a lot of fun. We have to warm up the tires, come back, roll to the starting line, and then go when the Christmas Tree light gives us green. Then it is off to the races, first to the quarter mile marker and then deploy the chute to slow down. We also need to feather the brakes to get stopped before the end of the road within NHRA Championship Drag Racing

## Speed for All.

Now for the confusing parts concerning NHRA Championship Drag Racing Speed for All. Certain vehicles in this game are slicker than oil on a frozen lake. We could not keep the vehicles straight no matter what we did. Driving in circles, driving into the wall, and more. Crashing into walls, getting disqualified for crossing into the other lane, and more. It was very frustrating too. We also could not figure out why one car would beat another

car. For example Peter got the jump on me and I wound up passing him before the end. We both had the right trigger cranked. We were using the same car too.

NHRA Championship Drag Racing Speed for All looks okay and it sounds decent. The only violent content is the cars crashing and exploding. There is also some bad language in the music within NHRA Championship Drag Racing Speed for All. We turned most of that off for our live stream to avoid offending families. The modes within NHRA Championship Drag Racing Speed for All are Career, Multiplayer, Quick Play, Customization, Settings, and Achievements.

There are things about NHRA Championship Drag Racing Speed for All that I like a lot. There are aspects to NHRA Championship Drag Racing

Speed for All that really confuse and confound me. One button to shift up and a different to shift down. Could have been worse. - Paul



System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X  
 Publisher: Gamemill Entertainment  
 Developer: NHRA Championship Drag Racing Speed for All  
 Rating: 'E' - SIX and OLDER ONLY {Mild Language}

Graphics: 75%  
 Sound: 80%  
 Replay/Extras: 75%  
 Gameplay: 60%  
 Family Friendly Factor: 75%

# Dr. Stone 14

SCORE: 68

Dr. Stone 14 continues the science team on the second island. Senku has a plan to get the petrification weapon. They will use a drone to catch the weapon and then they will have the secret to this technology. They must first find out more about this weapon. There will be spoilers in this review. I am very thankful I had the money to purchase a copy of the Dr. Stone 14 manga. We are getting closer to the science team being able to revive anyone and everyone.

Moz is an interesting character within Dr. Stone 14. He is strong enough to kill the entire science team in Dr. Stone 14. Gen is able to mentally manipulate him into teaming up with them.

Gen uses psychology that Moz is not even aware of. Ginru and Kohaku wind up getting petrified in Dr. Stone 14. Other members of the science team are able to get freed from being statues in Dr. Stone 14. Ginru gets stabbed so being petrified is

a way he can be saved in the future.

The issues families will have with Dr. Stone 14 are violence, blood, threats, deceit, lies, lack of attire, enticement to lust and more. We find out the power structure on this island is not what we

originally thought. The main leader has been petrified. It has also been determined that there is only one weapon that turns people into stone. At least on this little island. It is unknown if there are more around the world.

One of the coolest items created in Dr. Stone 14 is a scuba tank. The other really cool item in Dr. Stone 14 is a gun. Fire arms are finally acquired in

Dr. Stone 14. It is protection against Moz once he attains power. There is nothing to stop him once he kills off the current leader Ibara on this island. Moz is using the kingdom of science team for his power grab. He just cares about being over the harem. Senku is constantly thinking moves ahead and it shows quite well in Dr. Stone 14. Gen surprised me with some of his wiles in Dr. Stone 14.

There are some truly despicable characters in Dr. Stone 14. There are not as many cool inventions in Dr. Stone 14 either. The good news is it looks like things will come to a head in terms of the petrification weapon in the next volume. That is my personal hope anyway. Aspects of this current storyline have been dragging on in my personal opinion. I will continue to read Dr. Stone and see where things go from here. I am thankful I had the money to purchase Dr. Stone 14. I continue to appreciate how logic and the powers of deduction are being used in this manga. - Paul



System: Manga  
 Publisher: Viz Media  
 Author: Riichiro Inagaki  
 Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}

Graphics: 57%  
 Writing: 72%  
 Replay/Extras: 73%  
 Story: 78%  
 Family Friendly Factor: 62%



# Castlevania Season Four

SCORE: 24

My eyes were wide open as I went into Castlevania Season Four. I have watched and reviewed the previous three seasons. I knew exactly what to expect out of Castlevania Season Four. This is a TV-MA television show for eighteen and older only. There is all kinds of blood, and gore within Castlevania Season Four. Why is that needed? Do you actually enjoy that kind of macabre and morbid content? I have played many of the Castlevania video games and most of them do not have this level of violence and gore. There will be spoilers in this review.

Peter was telling me that Castlevania Season Four is the last season featuring Trevor Belmont. A different Belmont will be used in the next series based on Castlevania. My hope is that is way less violent, bloody, and gory than Castlevania Season Four. The different story threads are finished within Castlevania Season Four. The quartet vampire females are taken out in Castlevania Season Four. Technically two of them survive. Dracula and his wife are brought back to Earth from hell. They plan to lay low for awhile.

The issues families will have with Castlevania Season Four is violence, blood, gore, bad language, magic, undead, lack of attire, enticement to lust, sex outside of marriage, evolution, promotion of sexual deviancy, human sacrifice and more. Most of that bad content comes in bucket loads throughout the ten episodes that are all under thirty minutes. It takes two hundred and seventy minutes to watch Castlevania Season Four from start to finish. Isaac and Hector reunite within Castlevania Season Four. It goes better than I thought.

Saint Germain gets tricked



by Death to try and bring Dracula back from hell. Saint Germain does this because he wants to see the woman he loves whom he lost in the Infinite Corridor. We find out that Sypha is pregnant in Castlevania Season Four. We also get quite the scare relating to Trevor Belmont. He fights Death and winds up living somehow. He thinks Saint Germain opened a portal for him. Alucard restores his sanity and helps build a village near his father's castle. There is even a hint of romance for him in the future.

The one thing that Castlevania Season Four leaves me perplexed by is the Night Creatures that are left on Earth. What will Isaac and Hector do with them? It is interesting to see those two reconcile in Castlevania Season Four. Isaac has come a long way from the first season. The special features on the Castlevania Season Four discs are Storyboards and Art Gallery. I am glad I have finished this show. I really hope future Castlevania shows try and reach more people. I doubt I will watch Castlevania Season Four ever again because of the nasty, gross content.

- Paul

System: DVD/Netflix  
Publisher: Warner Bros  
Developer: Viz Media  
Rating: 'TV-MA' MATURE AUDIENCES - EIGHTEEN and OLDER ONLY



Graphics: 20%  
Sound: 30%  
Replay: 20%  
Gameplay: 30%  
Family Friendly Factor: 20%

# Cobra Kai Season Four

SCORE: 64

I am very thankful I had the money to purchase Cobra Kai Season Four on DVD. This show can also be found on Netflix. This season the show is starting to lose its charm. It is starting to feel more like a soap opera with some karate mixed in. Cobra Kai Season Four does show one really important thing. That one thing is revenge is an endless cycle. Cobra Kai Season Four shows that people who refuse to let go of their anger will keep fighting the same fight over and over again. There will be spoilers in this review.

The issues families will have with Cobra Kai Season Four are bad language, violence, blood, promotion of sexual deviancy, lies, deceit, and more. The backstabbing in Cobra Kai Season Four is really messed up. John Kreese convinces his old partner Terry Silver to

come back and help him with Cobra Kai. Terry Silver stabs him in the back and steals Cobra Kai from him. On top of that Silver frames Kreese for a crime he committed. Silver also paid off the referee so Cobra Kai would win the tournament.

Johnny Lawrence teams up with Daniel LaRusso to take out Cobra Kai. They are not capable of working together until the final match of the tournament. They realize that the kids can learn from both styles and become better fighters for it.

Miguel hurts his back in the semi-finals and decides not to return. Instead he goes on a quest to find his father. Johnny is dating his mom and vows to go

after Miguel in the next season. Robby and his father finally reconcile somewhat in Cobra Kai Season Four.

Anthony LaRusso winds up being a bully and torments a kid named Kenny. Kenny winds up joining Cobra Kai to get his revenge. Even when Anthony is apologizing Kenny decides to physically attack him. It just shows that power corrupts. The lack of forgiveness is strong in Cobra Kai Season Four. Amanda Russo helps out Samantha's rival Tory in Cobra Kai Season Four. I suspect Tory may leave Cobra Kai going forward. The same should happen for Robby. Eli "Hawk" Moskowitz winds up winning the tournament for the boys. Tory wins for the girls. All in all there is plenty of drama within Cobra Kai Season Four.

- Paul

System: DVD/Netflix  
Publisher: Netflix  
Developer: Sony Pictures Television  
Rating: 'NR' - Not Rated



Graphics: 61%  
Sound: 60%  
Replay: 60%  
Gameplay: 80%  
Family Friendly Factor: 60%



# Worms Collection 1

SCORE: 68

There are certain Evercade cartridges I get mainly for the collection aspect. Since there are not too many cartridges being re-released each year I can pick all of them up.

Worms Collection 1 fits into that category. There are only three games on the Worms Collection 1 cartridge. They are sixteen and thirty-two bit games. The games are Worms, Worms Armageddon, and Worms Blast.

Of the three games on the Worms Collection 1 cartridge I like Worms Blast the best. The reason is Worms Blast is a puzzle video game. We use a bazooka to blast away the orbs that remind me a lot of Bubble Pop. There are colored orbs that are slowly coming down the screen. Well slowly at first anyways. We must get rid of them before they make it down to the bottom of the screen.

The original Worms on the Worms Collection 1 cartridge



is of course a turn based 2D side scrolling strategy video game. We must blow away out competition. The cool thing about Worms is the explosions leave craters. In other words we can change the environment while we play Worms. At times we can make it impossible for our opponents to move around the field by making



use while playing the Worms Collection 1 video games. I have seen other Evercade cartridges with 32-bit games contain more games. This one is light. - Paul



huge gaping holes in the game play area.

Worms Armageddon takes the concept from Worms and makes it even better. There are plenty of gaming media outlets and people that really liked Worms Armageddon. In fact some even said Worms Armageddon blew away the competition. There are many improvements from Worms to Worms Armageddon. Thanks to the Worms Collection 1 cartridge families are able to see that for themselves very easily.

The issues families can have with Worms Collection 1 is the violence and gore. The poor Worms die horrible deaths in the three video games on the Worms Collection 1 cartridge. There are a wide array of weapons that players can

Graphics: 60%  
Sound: 70%  
Replay/Extras: 70%  
Gameplay: 80%  
Family Friendly Factor: 60%



# Star Trek Deep Space Nine Season 2

SCORE: 58

I am thankful that I had the money to purchase Star Trek Deep Space Nine Season 2 on DVD. This show is starting to get its legs by digging deeper into many of the characters. Miles O'Brien, Quark, and Elim Garak have some interesting episodes within Star Trek Deep Space Nine Season 2. The Ferengi culture is also explored a little bit in Star Trek Deep Space Nine Season 2. The human society versus the Ferengi society is also touched upon within Star Trek Deep Space Nine Season 2.

The issues families will have with Star Trek Deep Space Nine Season 2 are violence, blood, lack of attire, enticement to lust, gambling, evolution, and more. There are plenty of anti-male moments within Star Trek Deep Space Nine Season 2. Typical Hollywood content that we have documented year after year. We have hope and faith that

System: DVD  
Publisher: Paramount  
Developer: Paramount  
Rating: 'NR' - Not Rated

someday they will turn from their evil ways.

Cardassian culture is also explored a little bit. They are like a lot of dictatorships in our world. The state is all important. You are to faithfully obey and follow whatever the state tells you to. Their court system is a total kangaroo court. People are railroaded through on flimsy evidence or even setup by the state. The Cardassian addiction to lying is downright strange. The Maquis is also explored in Star Trek Deep Space Nine Season 2. I know other Star Trek shows dealt with the Marquis as well.

At the end of Star Trek Deep Space Nine Season 2 we are finally starting to see the Dominion from other side of the wormhome. We are introduced to their enforcers the Jem'hadar. They are a warrior like race inter-



ested in the Klingons. I think they just want to fight them. They want to see who are the better warriors. I do not recall which way that goes in future seasons. I suspect the Klingons win, but I could be wrong. I will eventually get there and find out what happens when I watch seasons after Star Trek Deep Space Nine Season 2.

We are brought back to the Mirrorverse in Star Trek Deep Space Nine Season 2 as well. That alternate universe has taken a really strange change since Captain Kirk was there. Humans are enslaved by other races now. Star Trek Deep Space Nine Season 2 includes an episode based on a disabled person which was fascinating to see. I wish Star Trek Deep Space Nine Season 2 was not so dismissive of the Ferengi culture especially when the Star Trek franchise brings so much profit. A bit hypocritical of the creators.

Graphics: 55%  
Sound: 60%  
Replay: 70%  
Gameplay: 55%  
Family Friendly Factor: 50%

System: Evercade  
Publisher: Blaze Entertainment  
Developer: Team17  
Rating: 'NR' - Not Rated

# SPORTS

# Aquarium Open!



System: Nintendo Switch  
Publisher: Bandai Namco Entertainment  
Developer: Bandai Namco Entertainment  
Rating: "T" - THIRTEEN and OLDER ONLY (Fantasy Violence, Simulated Gambling)  
Release Date: Out Now

ACE ANGLER: FISHING SPIRITS introduces players to Marine Medal Mania, an aquarium-themed amusement park where they can explore and experience exciting games among five distinct attractions. In the main Ace Angler+ mode, anglers compete to catch fish and earn medals they can use to spin for prizes.

Medal table category complete!

0

When hooked (L/R) Before casting (L/R)



50 Medals

Monster Horned Frog  
CONGRATULATIONS!

Ultra Stone Super Gauge Medals Left 30 Thunder Bolt x 1 Medal

13.926



9 Pt

2P

14 Pt

3P

15 Pt

4P

14 Pt

System: Nintendo Switch  
 Publisher: Bandai Namco Entertainment  
 Developer: Bandai Namco Entertainment  
 Rating: "T" - THIRTEEN and OLDER ONLY (Fantasy Violence, Simulated Gambling)  
 Release Date: Out Now

11.303



Speed!! High Speed!! High Speed!! High S

Story Mode: Legend of the Poisoned Seas – Players are challenged to travel across the globe and rescue the oceans from poison and garbage for future generations. By clearing time sensitive, players can advance the story, and learn fascinating facts about actual marine life.

# DEVELOPING

## CONTENTS

### Product Name

### Page(s)

Trackmania  
 Planet of Lana  
 Tempest Rising  
 OCTOPATH TRAVELER II

43 - 49  
 50 - 55  
 56 - 61  
 62 - 67



# TRACKMANIA



System: PC/PS4/PS5/Xbox One/Xbox Series X  
 Publisher: Ubisoft  
 Developer: Nadeo  
 Rating: RP for Rating Pending  
 Release Date: Early 2023

Experience the thrills of racing and the joy of creation with Trackmania! Choose among three levels of access to discover all the game has to offer and dive into the most compelling remake of the legendary Trackmania Nations.



System: PC/PS4/PS5/Xbox One/Xbox Series X  
Publisher: Ubisoft  
Developer: Nadeo  
Rating: RP for Rating Pending  
Release Date: Early 2023

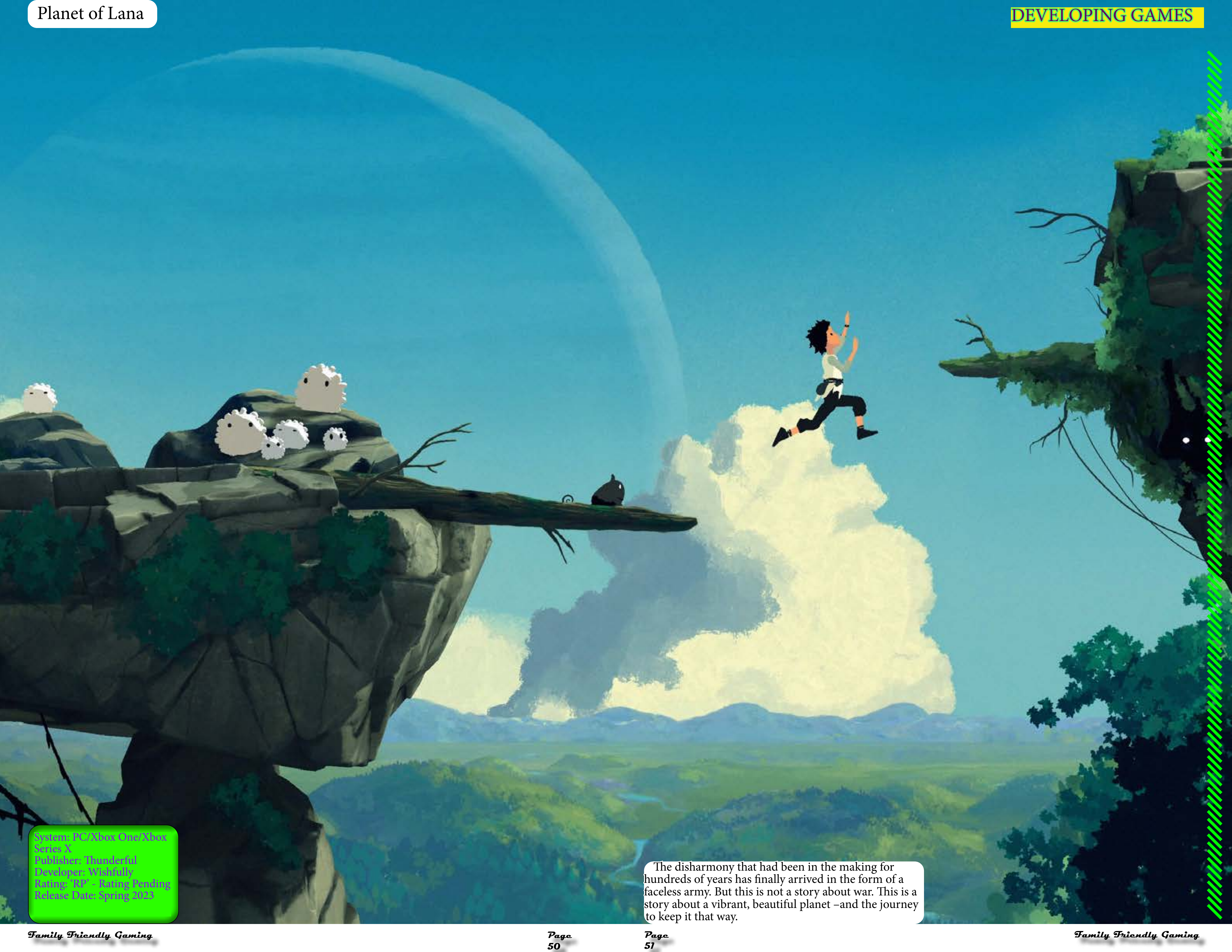
Play in an online multiplayer environment or solo against ghosts of players. Improve steadily thanks to innovative gameplay features, regionalized rankings and medals to collect, so you can race your way to the top.





System: PC/PS4/PS5/Xbox One/Xbox Series X  
 Publisher: Ubisoft  
 Developer: Nadeo  
 Rating: RP for Rating Pending  
 Release Date: Early 2023

With the powerful Trackmania creation and sharing tools, you can create tracks using innovative gameplay blocks. You can also imagine game modes, paint 2D skins and edit replays.



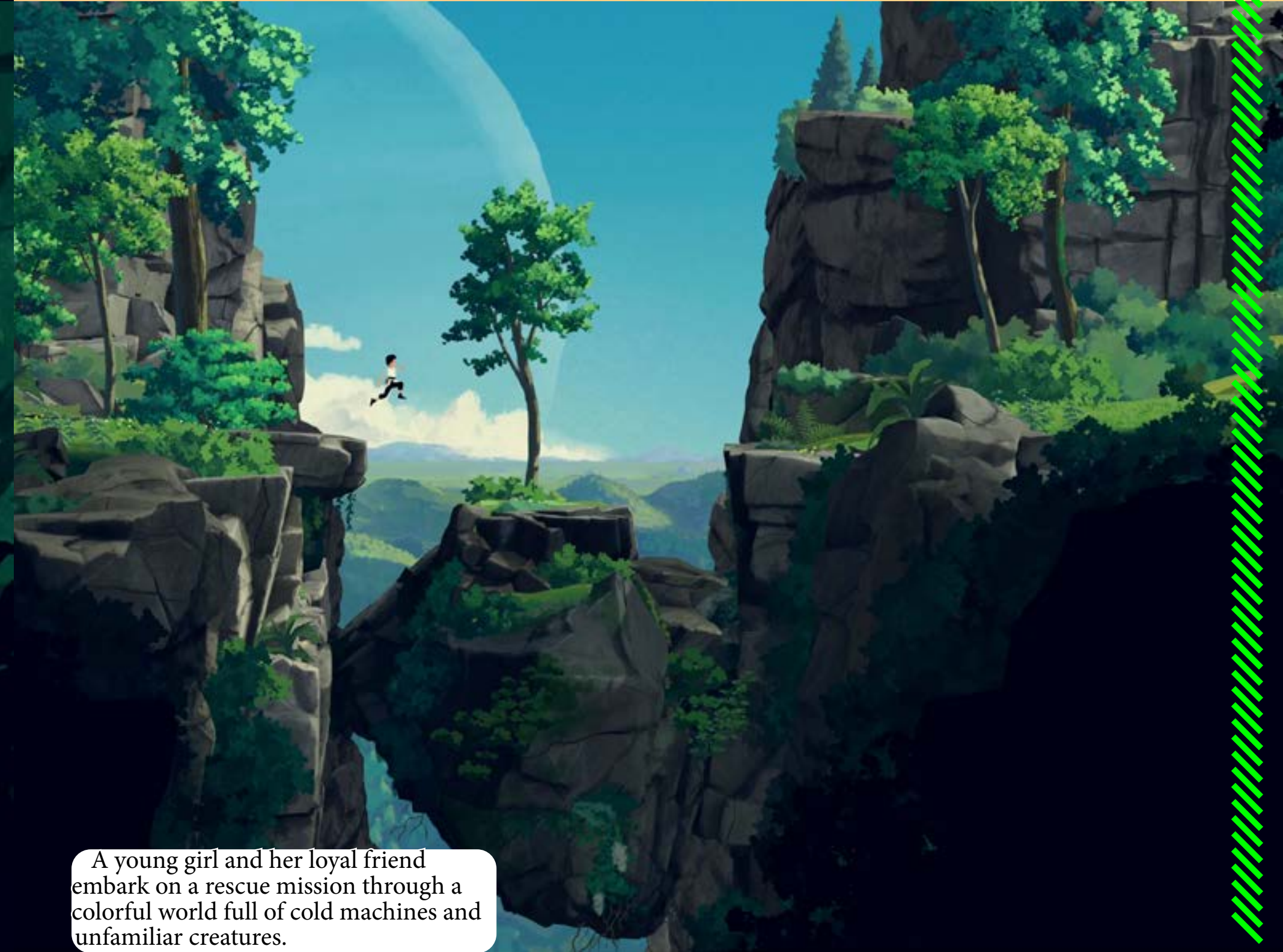
System: PC/Xbox One/Xbox Series X  
 Publisher: Thunderful  
 Developer: Wishfully  
 Rating: "RP" - Rating Pending  
 Release Date: Spring 2023

The disharmony that had been in the making for hundreds of years has finally arrived in the form of a faceless army. But this is not a story about war. This is a story about a vibrant, beautiful planet –and the journey to keep it that way.



System: PC/Xbox One/Xbox Series X  
Publisher: Thunderful  
Developer: Wishfully  
Rating: "RP" - Rating Pending  
Release Date: Spring 2023

Planet of Lana is a cinematic puzzle adventure framed by an epic sci-fi saga that stretches across centuries and galaxies. Its hand-painted art style and unique companion-based gameplay make it a highly anticipated addition to the genre.



System: PC/Xbox One/Xbox Series X  
 Publisher: Thunderful  
 Developer: Wishfully  
 Rating: "RP" - Rating Pending  
 Release Date: Spring 2023

A young girl and her loyal friend embark on a rescue mission through a colorful world full of cold machines and unfamiliar creatures.



- | 1. Any more info about the Dynasty?
- | 2. What's the threat level?
- ◆ 3. What kind of forces are we expecting?
- | 4. No further questions.

**General:** I'll link your control interface to the battle network. If you've got any questions, now's the time to hear them.

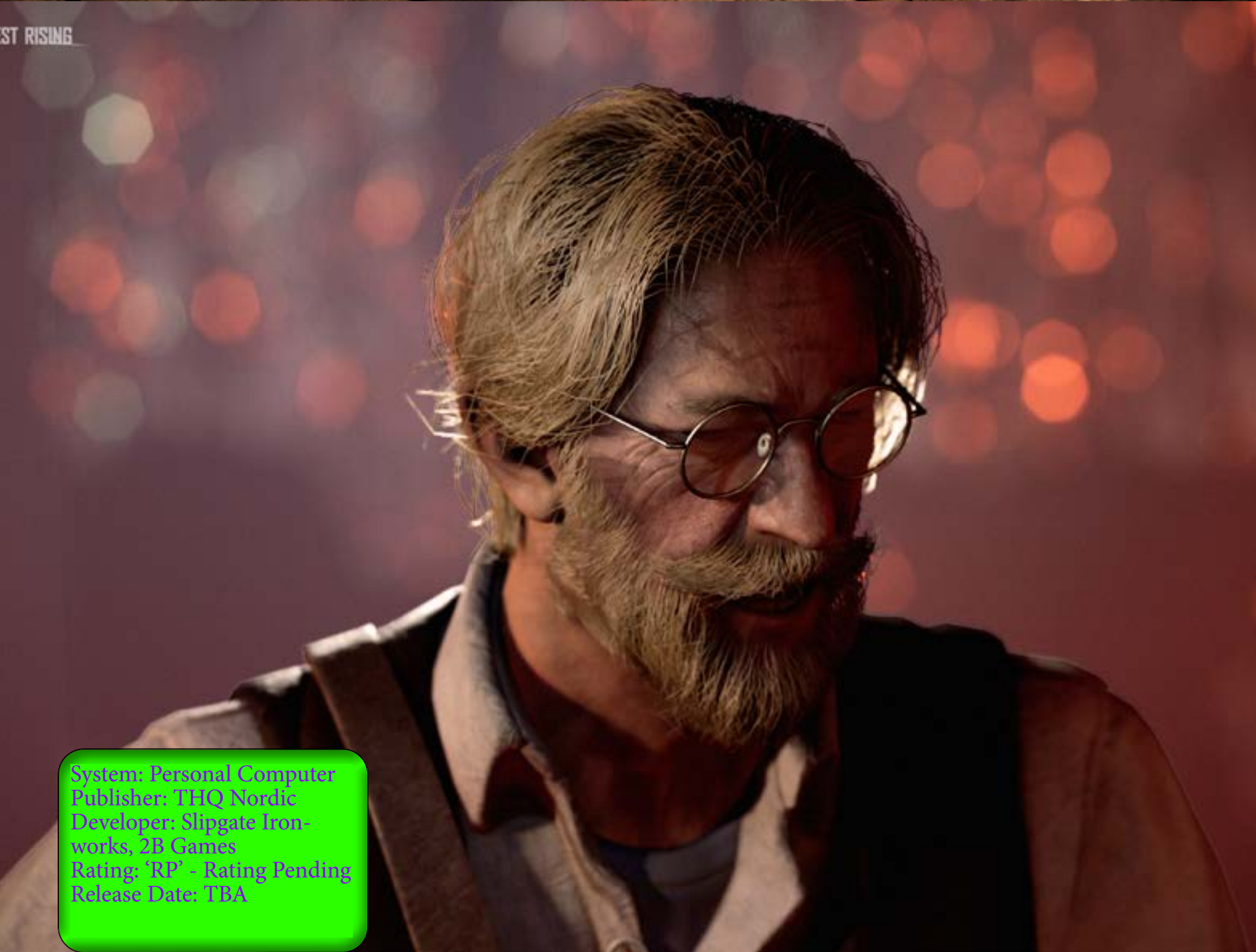
Classic RTS action meets modern production and performance in Tempest Rising. Inspired by RTS greats of the 90s and 2000s, Tempest Rising is a classic, base-building real time strategy game set in a modern day alternative history war scenario.

System: Personal Computer  
 Publisher: THQ Nordic  
 Developer: Slippgate Ironworks, 2D Games  
 Rating: 'RP' - Rating Pending  
 Release Date: TBA



System: Personal Computer  
 Publisher: THQ Nordic  
 Developer: Slippgate Iron-works, 3D Games  
 Rating: "RP" - Rating Pending  
 Release Date: TBA

It features 3 unique factions, each with its own approach to combat and economy and offering a variety of strategies for players of all stripes, maps with neutral structures to contest and neutral populations to contend with, deep and rewarding gameplay that keeps a focus on strategy while rewarding skill, and built-in customization options that allow players to approach the game their way in both single player and multiplayer game modes.



System: Personal Computer  
 Publisher: THQ Nordic  
 Developer: Slippgate Ironworks, 2D Games  
 Rating: 'RP' - Rating Pending  
 Release Date: TBA



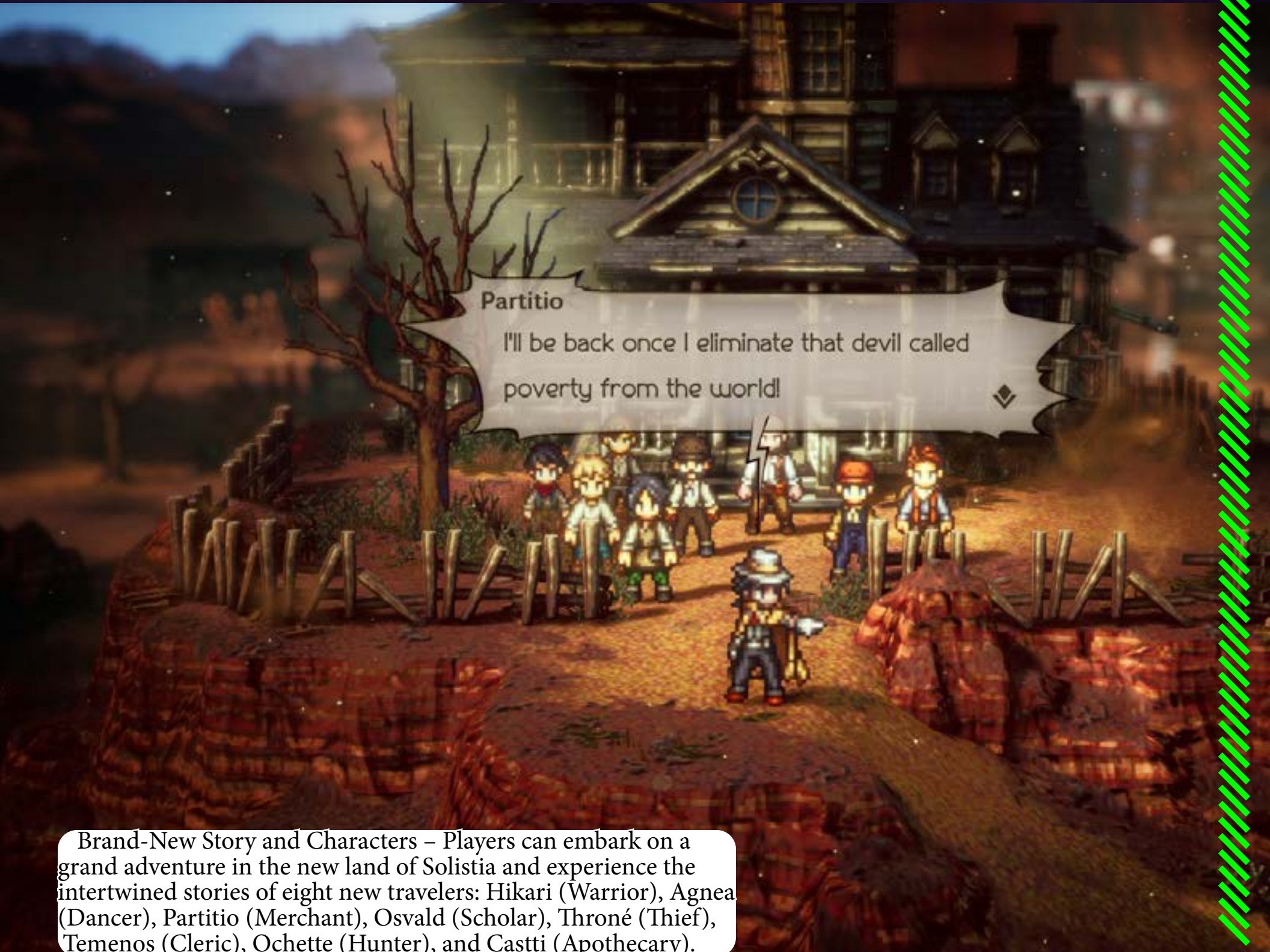
Take on the role of Commander in the highly mobile and advanced peacekeeping corps of the Global Defense Forces or the hard-hitting and desperate Tempest Dynasty in 2 15-mission campaigns that allow the player to customize their army for each mission, as both armies seek to understand and control the mysterious but beneficial Tempest vines that grow unchecked across the war-torn planet Earth.



System: Nintendo Switch/  
 PC/PS4/PS5  
 Publisher: Square Enix  
 Developer: Square Enix  
 Rating: "RP" - Rating Pending  
 Release Date: February 24,  
 2023

Break & Boost Battle System – Players must act strategically to exploit enemy weaknesses to “Break” them in order to inflict more damage, and “Boost” their travelers to enhance their abilities.  
 Path Actions – Players can interact with NPCs throughout the world in various ways by using actions unique to each character. Path Actions will vary depending on the protagonist and whether it is day or night.





System: Nintendo Switch/  
PC/PS4/PS5  
Publisher: Square Enix  
Developer: Square Enix  
Rating: "RP" - Rating Pending  
Release Date: February 24,  
2023

Brand-New Story and Characters – Players can embark on a grand adventure in the new land of Solistia and experience the intertwined stories of eight new travelers: Hikari (Warrior), Agnea (Dancer), Partio (Merchant), Oswald (Scholar), Throné (Thief), Temenos (Cleric), Ochette (Hunter), and Castti (Apothecary).



System: Nintendo Switch/  
PC/PS4/PS5  
Publisher: Square Enix  
Developer: Square Enix  
Rating: "RP" - Rating Pending  
Release Date: February 24,  
2023

Latent Power – A new battle element in which characters can un-  
leash a powerful ability once the ability's gauge fills up during combat.  
Crossed Paths – Additional stories will unfold between the protagonists  
as their journey progresses, further intertwining their narratives.

# NOW

# CONTENTS



### Product Name

Star Ocean Divine Force  
BRATZ Flaunt Your Fashion  
Harvestella

### Page(s)

69 - 75  
76 - 81  
82 - 85


Summer Breeze 23.11 Thursday 11:40AM



# PLAYING



Exceed Burst



Marielle HP 3963

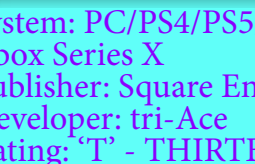
VATTING



Raymond HP 4465



Elena HP 4150



HP 3847

System: PC/PS4/PS5/Xbox One/  
Xbox Series X  
Publisher: Square Enix  
Developer: tri-Ace  
Rating: "T" - THIRTEEN and  
OLDER ONLY (Fantasy Violence,  
Language, Mild Suggestive  
Themes)  
Release Date: Out Now

The game features dual protagonists: Raymond, the captain of the space trading ship, Ydas, and Laeticia, the princess-knight of a kingdom on the underdeveloped planet, Aster IV. Fate will bring Raymond, Laeticia, and several other ally characters together, all designed by renowned artist Akiman.



System: PC/PS4/PS5/Xbox One/  
Xbox Series X  
Publisher: Square Enix  
Developer: tri-Ace  
Rating: "T" - THIRTEEN and  
OLDER ONLY (Fantasy Violence,  
Language, Mild Suggestive  
Themes)  
Release Date: Out Now



STAR OCEAN THE DIVINE FORCE is now available as a physical Standard Edition for PS5™, PS4™, Xbox Series X|S and Xbox One, and as a digital Standard Edition and Digital Deluxe Edition across all available platforms.



Shady Merchant

Wanna play a round of Es'owa? You seem pretty smart. I'll even sell you a special deck!

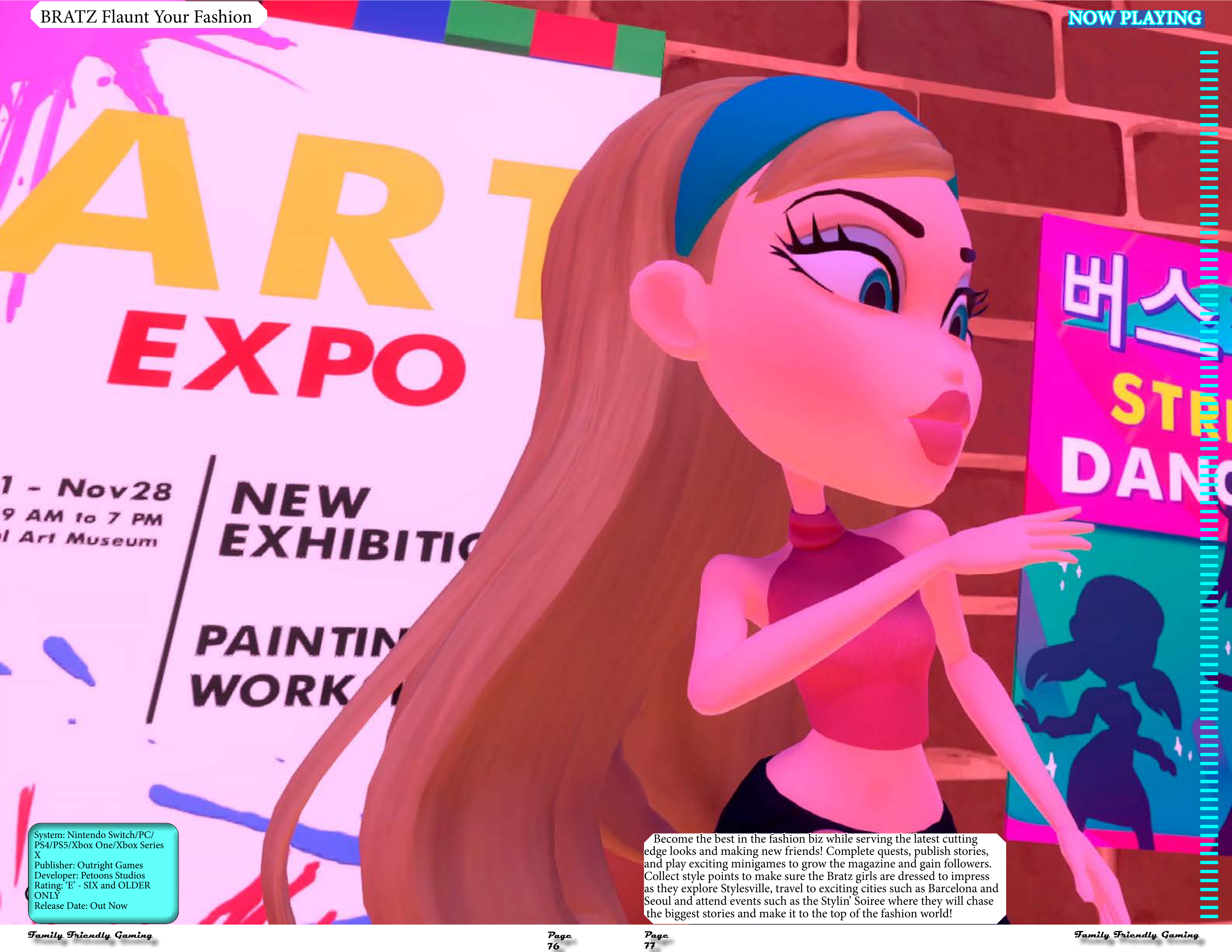
System: PC/PS4/PS5/Xbox One/  
Xbox Series X  
Publisher: Square Enix  
Developer: tri-Ace  
Rating: "T" - THIRTEEN and  
OLDER ONLY (Fantasy Violence,  
Language, Mild Suggestive  
Themes)  
Release Date: Out Now



Midas

Although she bears no blame, she's still burdened by royal responsibilities.

STAR OCEAN THE DIVINE FORCE marks the sixth main installment in the series and will deliver a fresh and exciting gameplay experience to existing fans and newcomers alike.



**ART EXPO**

**1 - Nov 28**  
 9 AM to 7 PM  
 Art Museum

**NEW EXHIBITION**

**PAINTING WORK**

**버스**  
**STYLIN' DANCE**

System: Nintendo Switch/PC/  
 PS4/PS5/Xbox One/Xbox Series  
 X  
 Publisher: Outright Games  
 Developer: Petoons Studios  
 Rating: 'E' - SIX and OLDER  
 ONLY  
 Release Date: Out Now

Become the best in the fashion biz while serving the latest cutting edge looks and making new friends! Complete quests, publish stories, and play exciting minigames to grow the magazine and gain followers. Collect style points to make sure the Bratz girls are dressed to impress as they explore Stylesville, travel to exciting cities such as Barcelona and Seoul and attend events such as the Stylin' Soiree where they will chase the biggest stories and make it to the top of the fashion world!



System: Nintendo Switch/PC/  
 PS4/PS5/Xbox One/Xbox Series  
 X  
 Publisher: Outright Games  
 Developer: Petoons Studios  
 Rating: 'E' - SIX and OLDER  
 ONLY  
 Release Date: Out Now

Bratz is one of the best known and biggest globally recognized fashion doll brands, first launched by MGA in 2001. The original collection of dolls first introduced the world to Cloe, Sasha, Yasmin, and Jade - a super fashionable, diverse group of friends who are all about setting trends and expressing themselves.





©MGA



A CONFIRM B BACK

©MGA



System: Nintendo Switch/PC/  
 PS4/PS5/Xbox One/Xbox Series  
 X  
 Publisher: Outright Games  
 Developer: Petoons Studios  
 Rating: 'E' - SIX and OLDER  
 ONLY  
 Release Date: Out Now

©

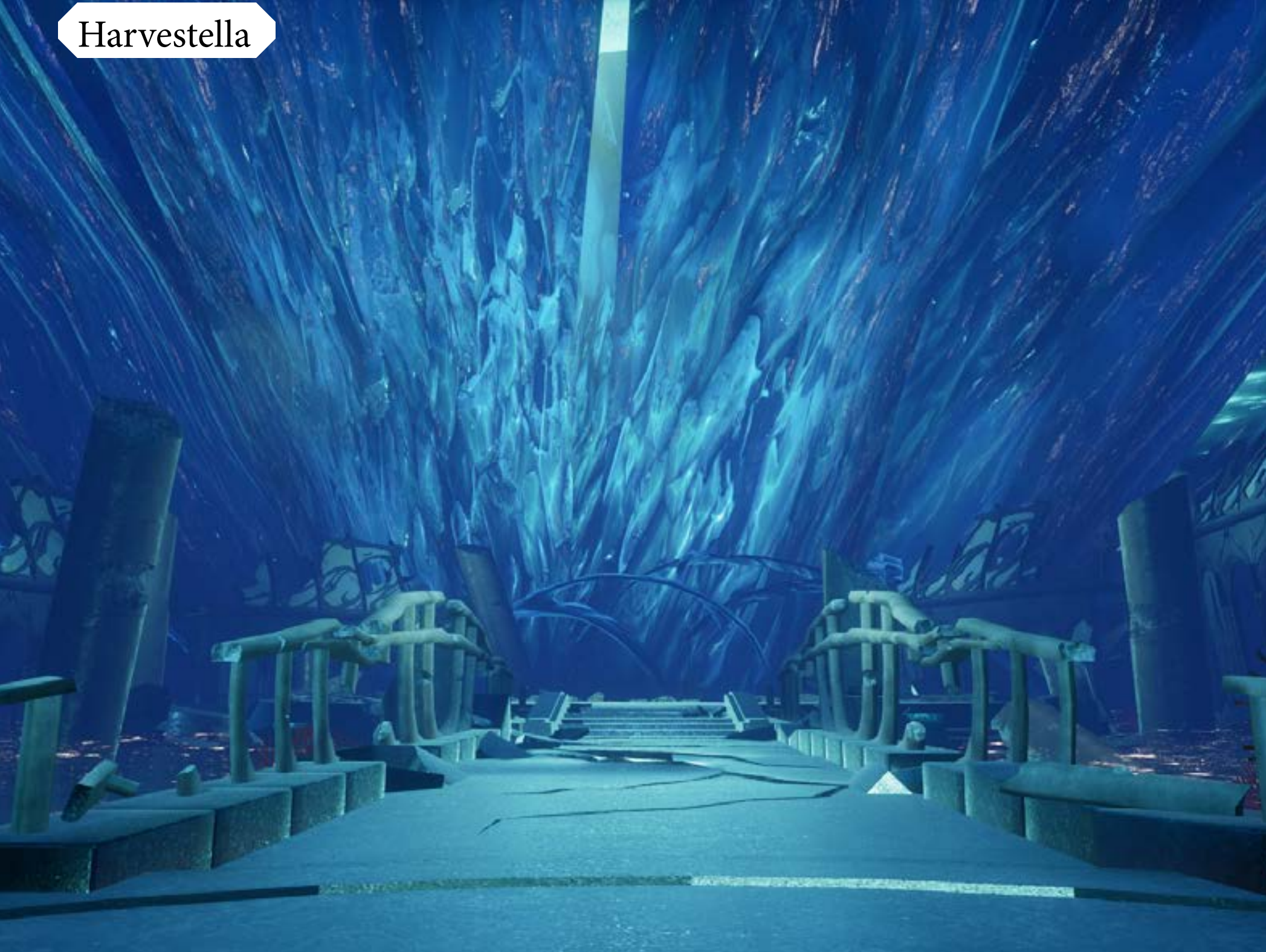


Beth Goss, CEO of Outright Games said "It has been wonderful working with our friends and partners at MGA Entertainment once again, as we bring the Bratz back into the world of video games for the 2020s. We're very excited for the millions of existing fans around the world, and new audiences who will be introduced to this iconic brand and these beloved characters. This is the first Bratz game to come to PC and consoles in over 10 years, and we can't wait for everyone to play the game themselves."



System: Nintendo Switch/PC  
Publisher: Square Enix  
Developer: Square Enix  
Rating: 'T' - THIRTEEN  
and OLDER ONLY {Fantasy  
Violence, Language, Use of  
Alcohol}  
Release Date: Out Now

HARVESTELLA is set in a vibrant and colorful world where four giant crystals called "Seaslight" create a stable change between the four seasons. The adventure begins as abnormalities in the Seaslight begin to appear, creating the "Quietus," a season of death that takes place between the naturally occurring four seasons.



Summer Breeze 29th Thursday 06:00PM



64.00 FPS  
 14.21 ms  
 3.11 ms  
 Draw: 11,900.05  
 GPU: 16.54 ms  
 DynRes: Unsupp  
 Draw: 265  
 Prims: 460.44



System: Nintendo Switch/PC  
 Publisher: Square Enix  
 Developer: Square Enix  
 Rating: 'T' - THIRTEEN  
 and OLDER ONLY {Fantasy  
 Violence, Language, Use of  
 Alcohol}  
 Release Date: Out Now



Players can select from various Jobs, such as Fighter, Shadow Walker, and Mage, and venture into dungeons with their party to discover the origins of the world as well as the truth behind the calamity along the way.

DORF  
ROMANTIK

# Last Minute

## CONTENTS



### Product Name

### Page(s)

Klonoa Fantasy Reverie Series  
Tour de France 2022  
Dorfromantik  
Yomawari Lost in the Dark

87 - 93  
94 - 97  
98 - 103  
104 - 107



SCREENSHOT TAKEN FROM A DEVELOPMENT BUILD OF THE GAME

# Tidbits

## KLONOA

—Door To Phantomile—



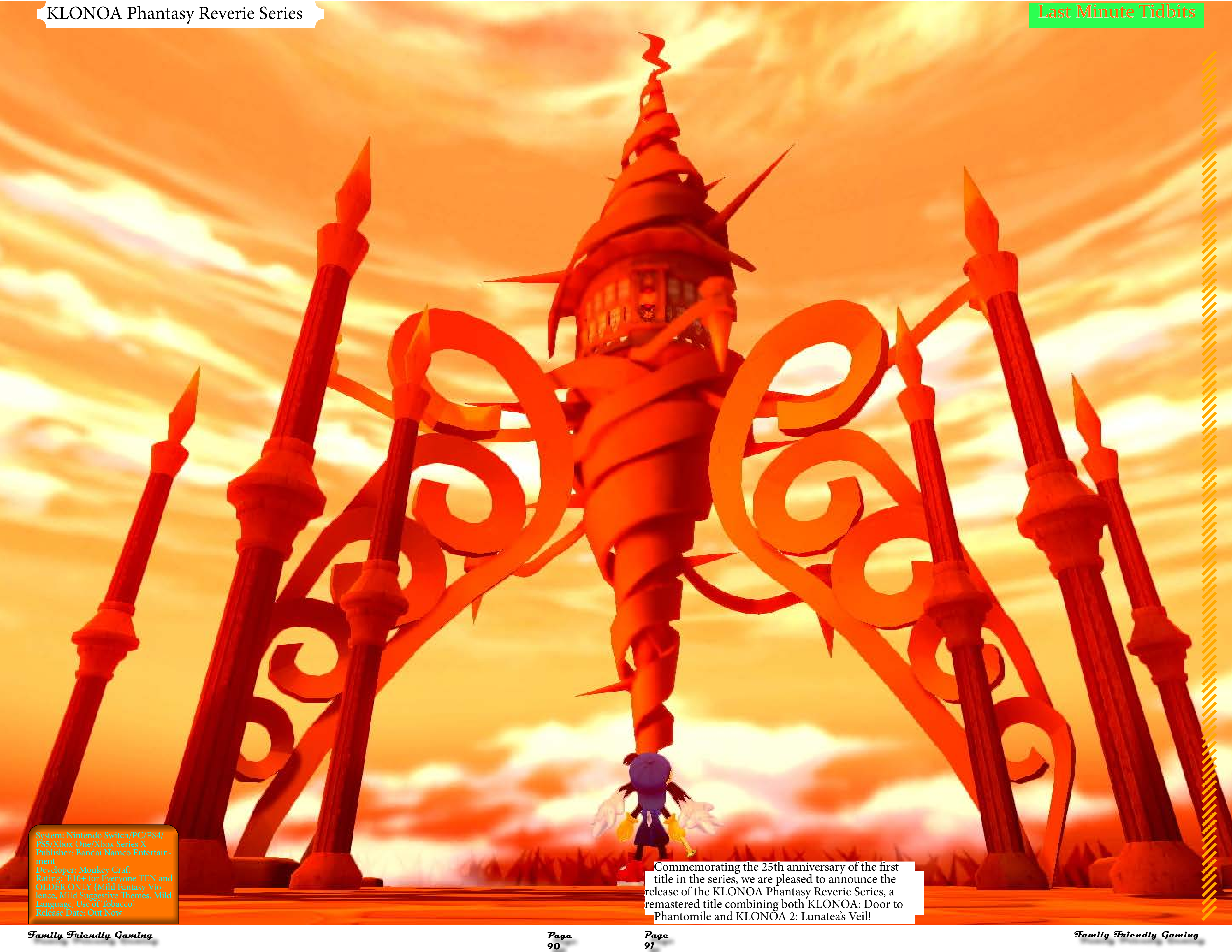


**Fan Grass**  
 Stand above this plant to sail away on a strong breeze.



System: Nintendo Switch/PC/PS4/  
 PS5/Xbox One/Xbox Series X  
 Publisher: Bandai Namco Entertainment  
 Developer: Monkey Craft  
 Rating: E10+ for Everyone TEN and  
 OLDER ONLY (Mild Fantasy Violence,  
 Mild Suggestive Themes, Mild  
 Language, Use of Tobacco)  
 Release Date: Out Now

KLONOA is a 3D side-scrolling action game series whose first title was released by Namco in 1997. Set in a unique universe populated by a range of original characters, the game follows the hero, Klonoa, as he sets off on a journey to save the world.



System: Nintendo Switch/PC/PS4/  
 PS5/Xbox One/Xbox Series X  
 Publisher: Bandai Namco Entertainment  
 Developer: Monkey Craft  
 Rating: E10+ for Everyone TEN and  
 OLDER ONLY (Mild Fantasy Violence,  
 Mild Suggestive Themes, Mild  
 Language, Use of Tobacco)  
 Release Date: Out Now

Commemorating the 25th anniversary of the first title in the series, we are pleased to announce the release of the KLONOA Phantasy Reverie Series, a remastered title combining both KLONOA: Door to Phantomile and KLONOA 2: Lunatea's Veil!



System: Nintendo Switch/PC/PS4/  
 PS5/Xbox One/Xbox Series X  
 Publisher: Bandai Namco Entertainment  
 Developer: Monkey Craft  
 Rating: E10+ for Everyone TEN and  
 OLDER ONLY (Mild Fantasy Violence,  
 Mild Suggestive Themes, Mild  
 Language, Use of Tobacco)  
 Release Date: Out Now

TIME 00:00:07

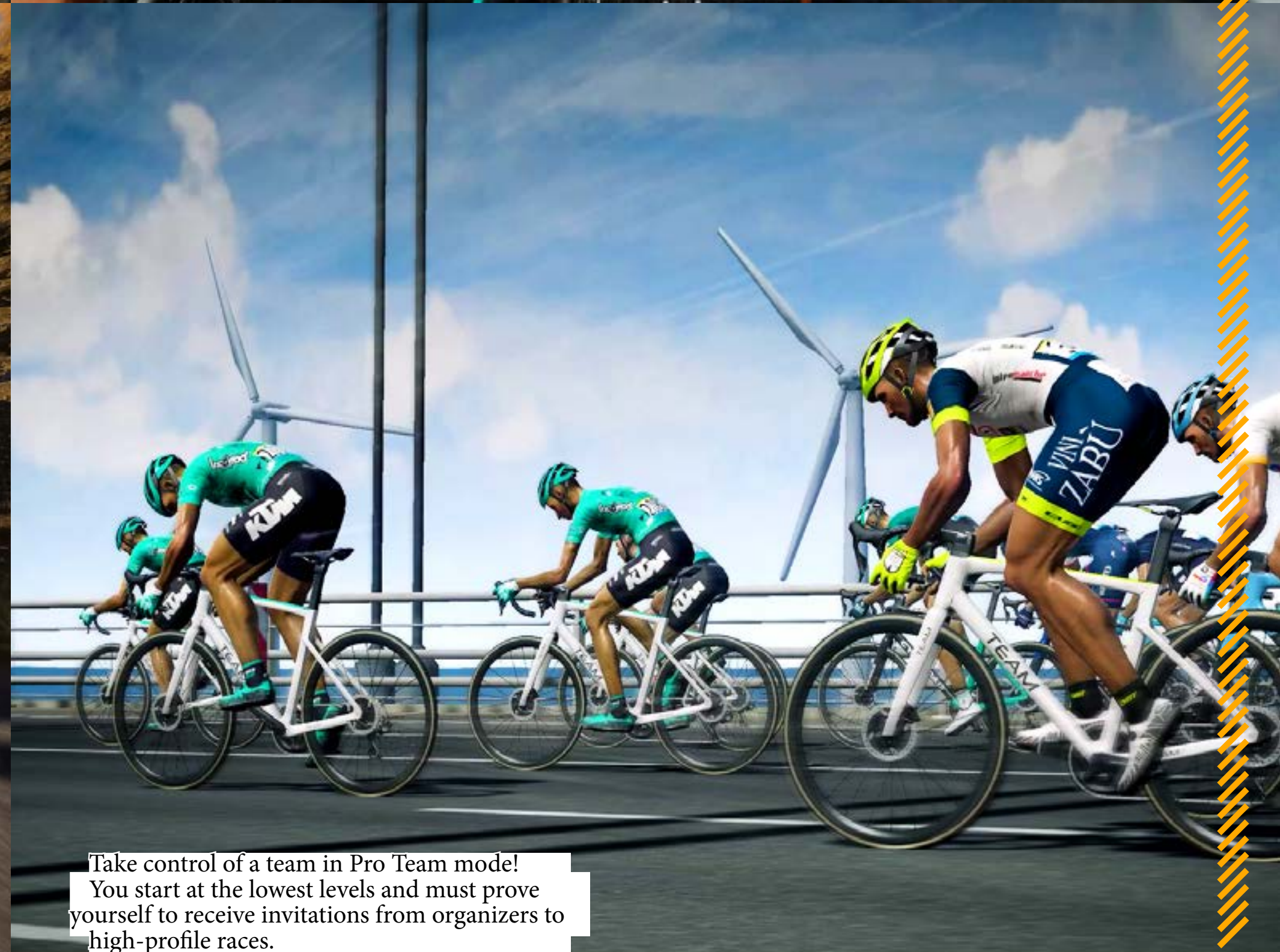
The world of the games and their gameplay elements remains unchanged, while the graphics have been upgraded. Adjustable difficulty settings have also been introduced to make the games more accessible to first-time players.



System: Nintendo Switch/  
 PC/PS4/PS5/Xbox One/  
 Xbox Series X  
 Publisher: 2K Sports  
 Developer: Visual Concepts  
 Rating: 'E' for SIX and OLD-  
 ER ONLY  
 Release Date: Out Now

In Tour de France 2022, you can create your own cyclist in Pro Leader mode. Choose your profile (climber, sprinter, puncher or versatile) and become a future winner of the Grande Boucle or a specialist of the great classics!





System: Nintendo Switch/  
 PC/PS4/PS5/Xbox One/  
 Xbox Series X  
 Publisher: 2K Sports  
 Developer: Visual Concepts  
 Rating: 'E' for SIX and OLD-  
 ER ONLY  
 Release Date: Out Now

Take control of a team in Pro Team mode!  
 You start at the lowest levels and must prove  
 yourself to receive invitations from organizers to  
 high-profile races.

# DORF ROMANTIK



System: Personal Computer  
 Publisher: Toukana Interactive  
 Developer: Toukana Interactive  
 Rating: 'NR' for Not Rated  
 Date: Out Now

Dorfromantik is a peaceful building strategy and puzzle game where you create a beautiful and ever-growing village landscape by placing tiles. Explore a variety of colorful biomes, discover and unlock new tiles and complete quests to fill your world with life!

# DORF ROMANTIK



System: Personal Computer  
 Publisher: Toukana Interactive  
 Developer: Toukana Interactive  
 Rating: 'NR' for Not Rated  
 Date: Out Now

Rewarding feedback loops, focussing on short term motivation, but also providing long term goals to achieve with unlockable new tiles.

970 DORF ROMANTIK

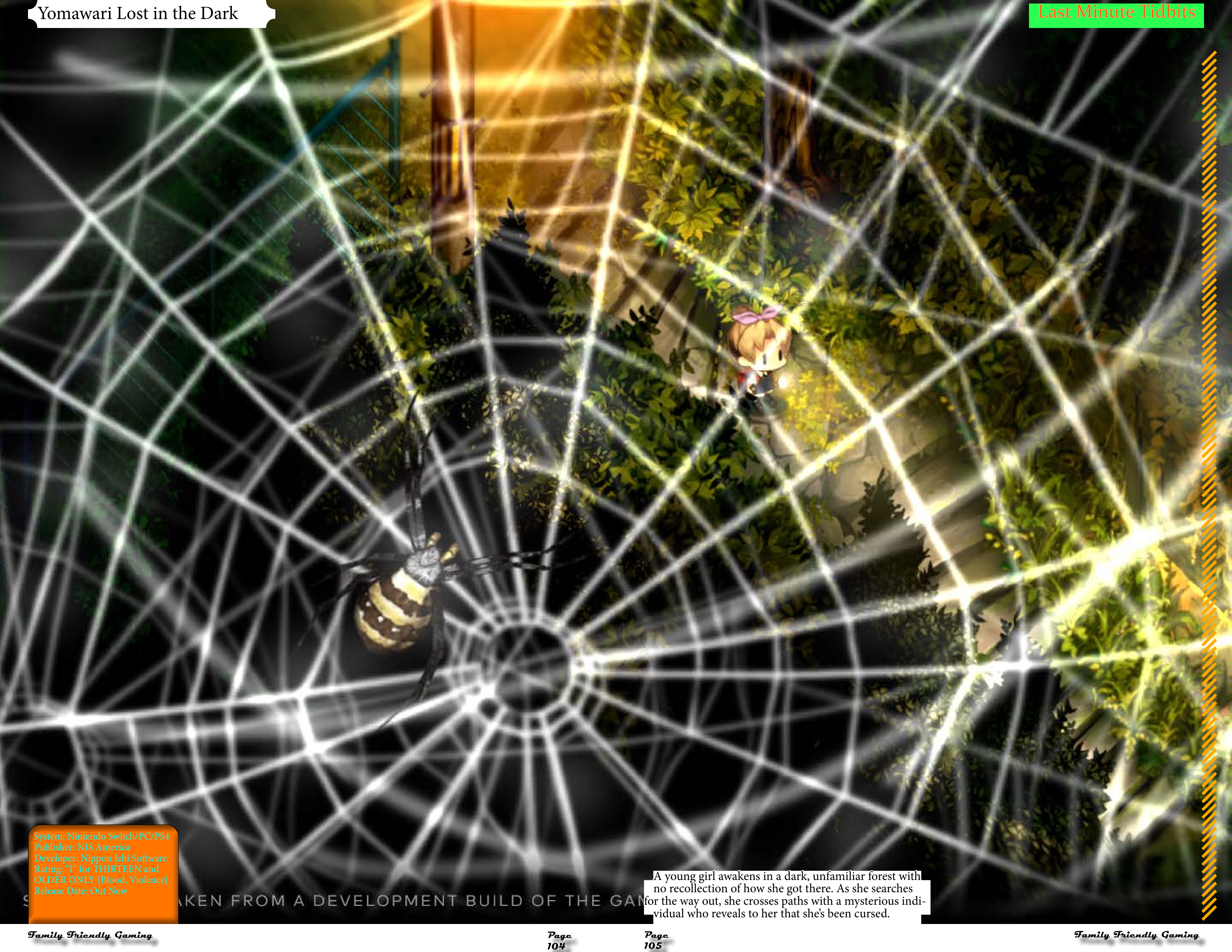


65



System: Personal Computer  
Publisher: Toukana Interactive  
Developer: Toukana Interactive  
Rating: 'NR' for Not Rated  
Date: Out Now

Matchless mix between puzzle and building strategy core game mechanic  
High replayability by procedurally generated quest and tile systems



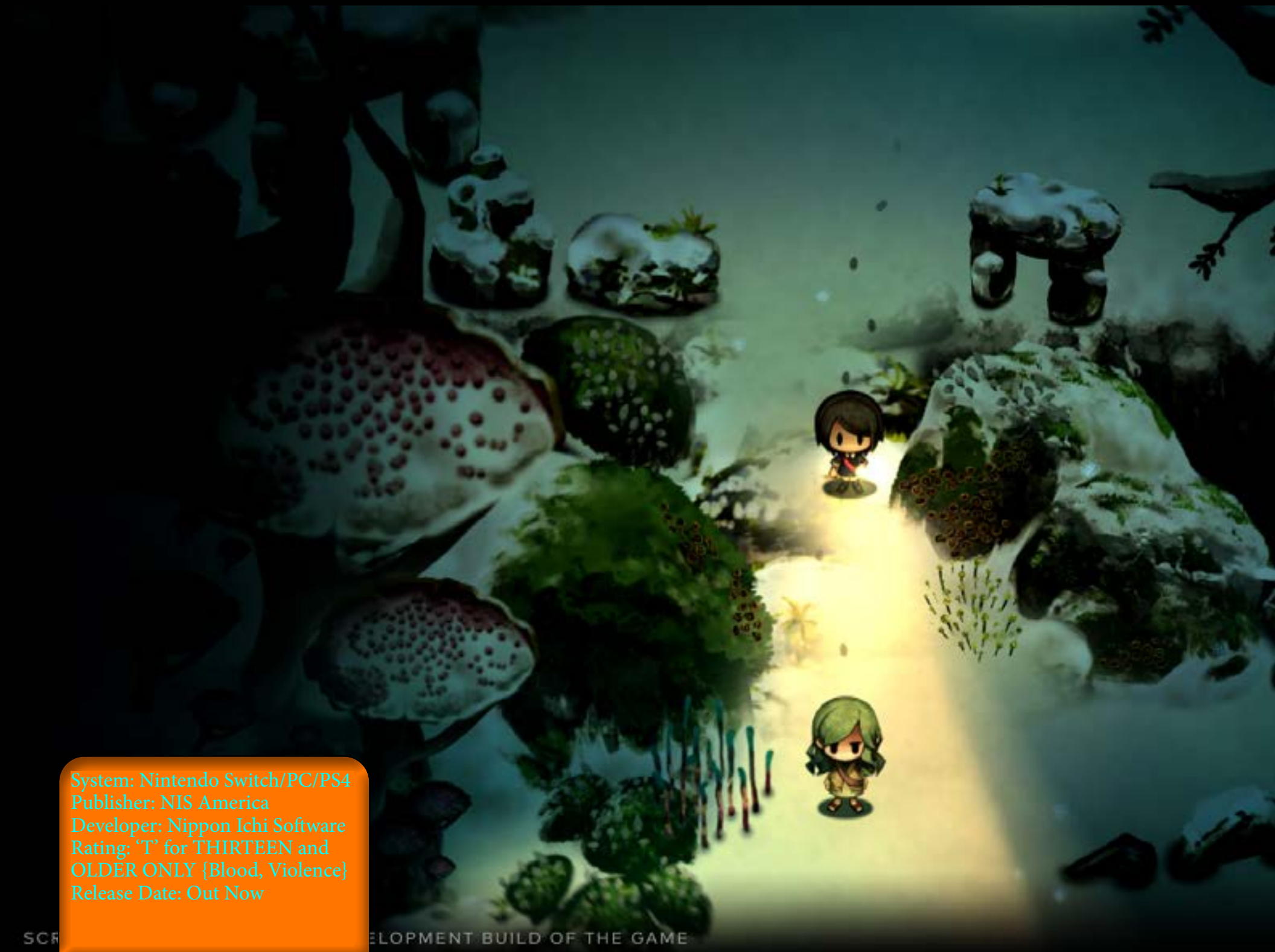
System: Nintendo Switch/PC/PS4  
 Publisher: NIS America  
 Developer: Nippon Ichi Software  
 Rating: "T" for THIRTEEN and OLDER ONLY (Blood, Violence)  
 Release Date: Out Now

A young girl awakens in a dark, unfamiliar forest with no recollection of how she got there. As she searches for the way out, she crosses paths with a mysterious individual who reveals to her that she's been cursed.



SCREENSHOT TAKEN FROM A DEVELOPMENT BUILD OF THE GAME

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SCREENSHOT TAKEN FROM A DEVELOPMENT BUILD OF THE GAME

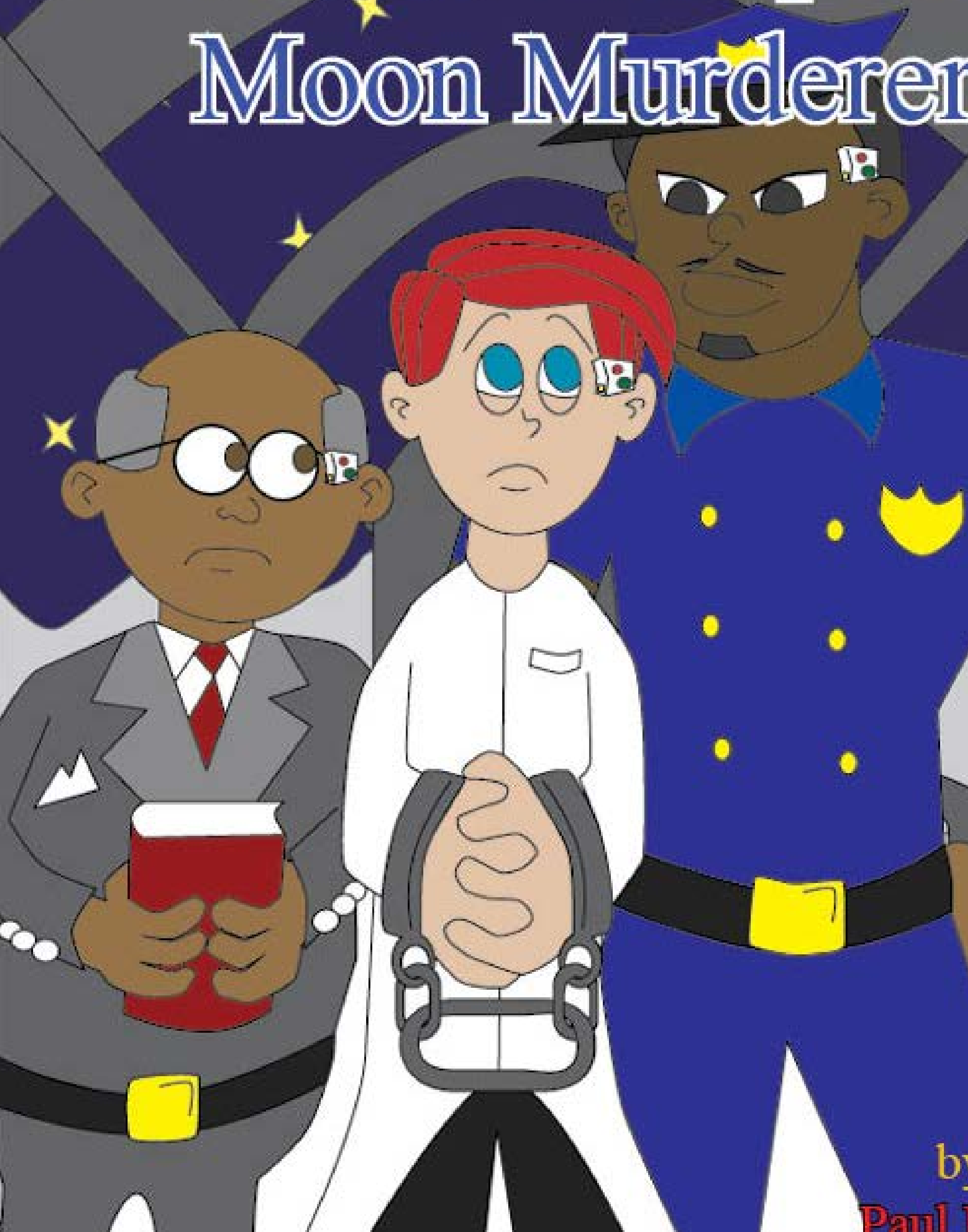
SCREENSHOT TAKEN FROM A DEVELOPMENT BUILD OF THE GAME

System: Nintendo Switch/PC/PS4  
 Publisher: NIS America  
 Developer: Nippon Ichi Software  
 Rating: "T" for THIRTEEN and OLDER ONLY (Blood, Violence)  
 Release Date: Out Now

In order to break the curse, she needs to explore the streets of her town at night to seek out her lost memories. However, malevolent ghosts lurk within the shadows, and the girl must avoid them by running, hiding, and shutting her eyes if she hopes to survive long enough to break her curse.

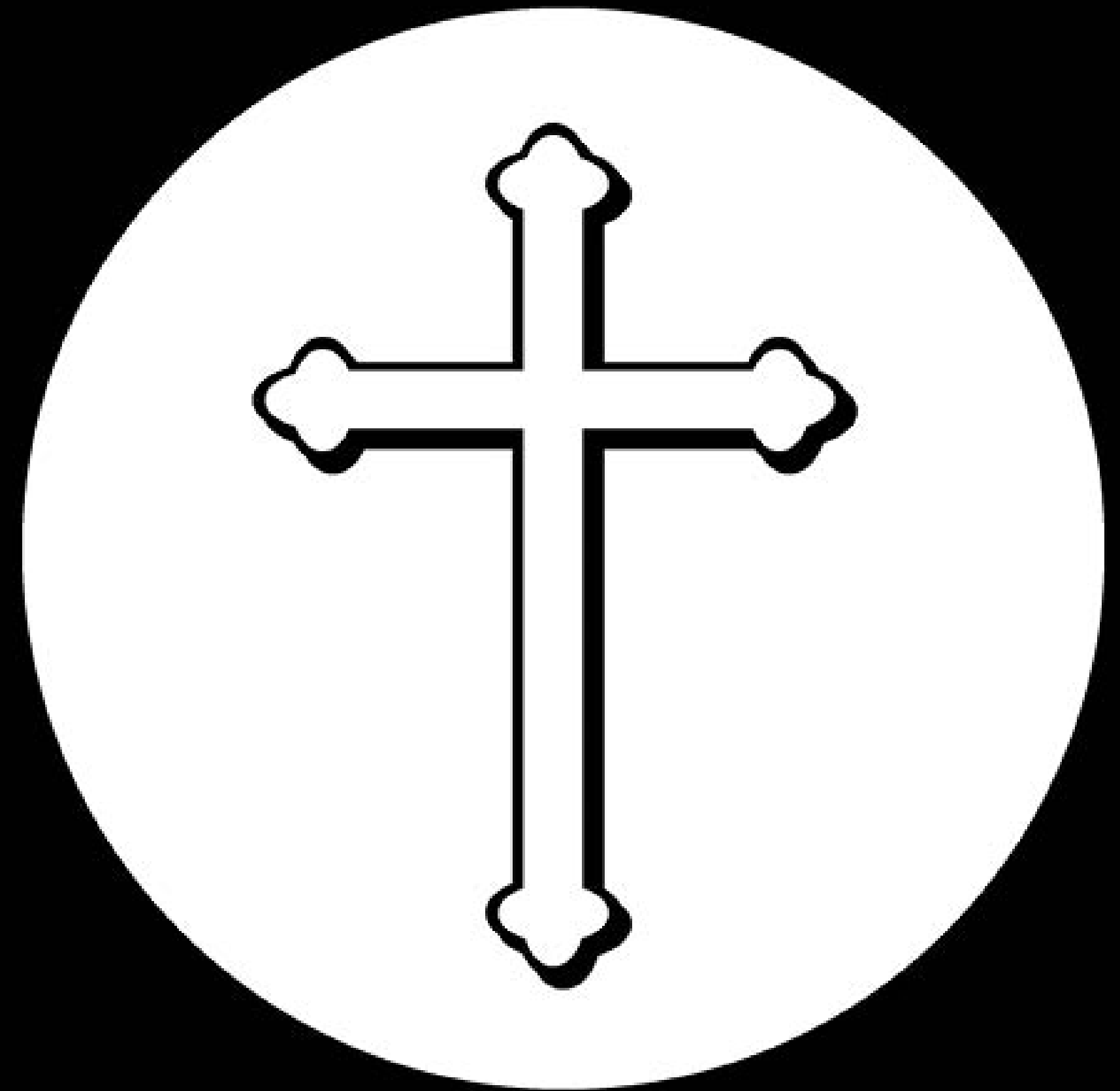
イネの束だ...  
 ...ことについて

# Future Glimpses Moon Murderer



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# Future Glimpses Free At Last



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Paul Bury

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