

FAMILY FRIENDLY GAMING

The VOICE of
the FAMILY in
GAMING

ISSUE #97

August 2015

Skylanders, Mega
Man, Yu-Gi-Oh,
Final Fantasy, Lego
and more in this
stuffed issue!

Trackmania Turbo
will have you climbing
the walls - literally!

Centipede gets Cou-
rageous in Brisco
County on Sesame
Street with Lego
Jurassic World.

Links:

Home Page
<https://www.youtube.com/user/FamilyFriendlyGaming?feature=mhee>

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EDITOR'S DESK

FEMALE SIDE

Man or God

When five human beings in black robes decided to attack marriage - a God created institute, they also decided to rebel against God. Plenty of people are giving their opinion on how wrong and unconstitutional the five human beings are. It was only a matter of time those that have tried to redefine history, and redefine words would try to redefine marriage at some point. At Family Friendly Gaming we never accepted/adopted their attempts to redefine history, or to redefine words. So we will not accept/adopt their arrogant attempt to redefine marriage. We will not join them in their rebellion against God.

There is a passage in the Holy Bible that is near and dear to my heart. It is a guiding light in times of darkness like now. **Acts 5: 29** *Peter and the other apostles replied: "We must obey God rather than human beings! 30 The God of our ancestors raised Jesus from the dead—whom you killed by hanging him on a cross. 31 God exalted him to his own right hand as Prince and Savior that he might bring Israel to repentance and forgive their sins. 32 We are witnesses of these things, and so is the Holy Spirit, whom God has given to those who obey him."* In essence when man rebels against God, we side with God. When man decides it wants to do the opposite of what God tells us to do, we do not follow that path to spiritual destruction.

We have already seen persecution and attacks because we refuse to worship at the idolatry of political correctness for over a year now. Those humans that claim to celebrate diversity show how hollow their words are with their deeds. Those humans that claim to celebrate diversity prove they actually attack it. We know the evil, hatred, and wickedness in their hearts. Their lies, persecution, attacks, and more show their father is Satan. The Holy Bible is clear on where following Satan leads to. We are Family Friendly Gaming will continue to follow God. We know it means we will be treated like third class citizens by haters in the video game industry. So be it. We refuse to deny Christ because mere mortals make life difficult. We are building up, while they are trying to tear down.

It is sad for me personally to see America move one step closer to what I wrote about in Future Glimpses Moon Murderer. Those rebelling against God do not even seem

to be capable of comprehending that they are going somewhere followers of God will never go. There is no compromise. We will not rebel against God no matter what illegal and unconstitutional laws judges write. When it comes down to obeying man or obeying God we always obey God. As they keep pushing for their evil way they are only splitting America in two. They are bringing about another Civil War. I doubt they care since they worship death and destruction. Dark days for a great many are coming as persecution of Christians comes to America - a nation built by Christians.

God bless,
Paul Bury



Video Game Shrinkage

It is sad to see the video game industry lose its luster. I never would have thought video games would shrink, diminish, and lose steam so quickly. We do all kinds of tracking and analysis here at Family Friendly Gaming. Paul has shown me the steady decline and slide in the industry. I wonder how many companies out there have mismanaged their resources. How many wasted too much money on frivolous events and shows like E3? Companies going to all these different events have to pay for that, and all of their employees attending. The cost of that climbs with every single show. They have to make it back in video game sales and keep prices of video games high. The higher the price the less the buy rate. Yet some companies refuse to bring prices down to a reasonable range. This is something Family Friendly Gaming has written about.

I also wonder about advertising choices. There are millions of dollars spent on reaching the dwindling television audience. There are more economical ways to reach that audience. The ancient thought process on how and where to advertise is like seeing a good ole boys club from the 1800s. Yet they do not progress, grow, and improve with the times. Companies pay a lot of money to see it wasted. Here again Family Friendly Gaming has written about it, and only faced opposition. We continue to hope for real change.

The choices for games being made is another part of what video games are in decline. Too many video game companies are pumping out the same thing year after year. There are too many macabre and morbid video games on the market. Families did not leave video games, video games left families. The industry stopped providing for families and expected families to purchase products they do not like. Someone making a six digit salary needs to change direction. That is if they listen and can humble themselves.

Distribution choice has been another issue that is hurting the video game industry. Consumers do not want to give up their rights of ownership. Families want to own what they pay for. They do not want a downloadable only version of a video game. Space limitations, and Internet usage fines shut down the downloadable only video games.

Families also realize they can not sell or trade downloadable only video games. They get no art, case, or manual with the majority of the downloadable only video games. The downloadable only versions of games is not working. Another course correction is needed.

I believe there is hope for the video game industry. I believe it can be turned around before the Titanic hits the iceberg and sinks. I believe we can avoid another crash of the video game industry. The window of opportunity is dwindling, and arrogance among too many is standing in the way. Act soon before it is too late.

God bless,
Yolanda Bury



LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



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DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles
\$10.99 each

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles
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Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

Children are shown reading comic books, illustrating the use of the Eikon Bible Art series.

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For a complete listing, visit our reference only website

www.homeschoolstore.com

Products can be ordered from your local Homeschool Retailer.

MISSION STATEMENT

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

Working Man Gamer

Corruption

The WMG did some research. Video game corruption can be traced back to the beginning of the industry. One of the reasons the NEC Turbo-grafx-16 failed was because Nintendo punished video game developers who published on other systems. Numerous video game magazines, and video game websites told stories of how these companies punished them for an article or review they did not like. Translation - the article and/or review told the truth. The truth cost these companies money. They took it out on the messenger, and never fixed the original problem - their game and/or corrupt policy.

Gamers should demand more. Give these companies no money until they clean up their act. Give gaming media sites no hits until they clean up their acts. Sites like Family Friendly Gaming, Christ Centered Gamer, Clash Entertainment, Gaming and God, and others believe in honor, and integrity. Stick with the gaming sites that believe in honor and integrity. This kind of grass roots campaign can and will change the entire video game industry.

If you don't stand up for what is right, then you are giving the video game industry over to Satan. Do you want evil to reign in video games?

SOUND OFF

The Sound Off section is where you the reader/emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

Pray for Haters in Video Games

Family Friendly Gaming is the best gaming website on the Internet. You get it. Your 'Pray for Haters in Video Games' article is one of the best written, Christ focused articles I have read. It is perfect to see such articles written that shows someone that has a heart.

Too much of video games is greed, blood, gore, and violence. Family Friendly Gaming is a bright light in a dark region of the world. Keep up the good work. I love what Family Friendly Gaming is doing and writing.

- Darlene

{Paul}: Thank you so much for your amazing words of encouragement.

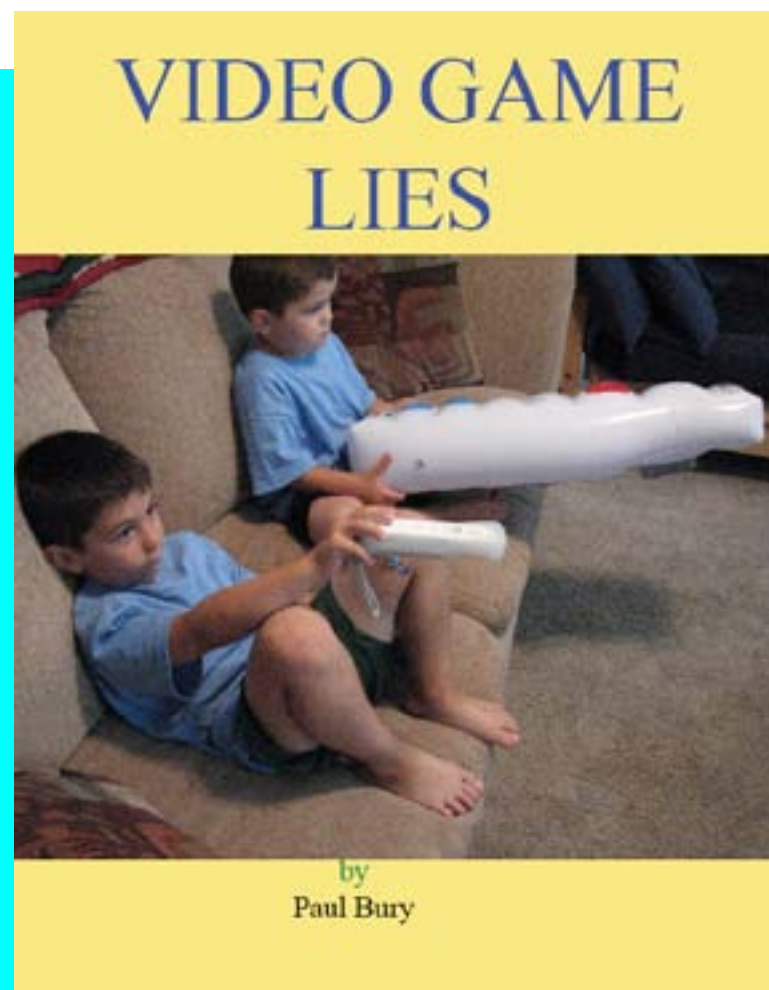
They touched our hearts. We strive to show the industry a better way. Lord willing their hearts will be touched.

Video Game Lies

I finished reading your book Video Game Lies. GE-NIUS! Absolute genius. Finally a video game related book written by a real gamer. Someone who understands what we gamers think, and say. You challenged me on many of my previously held opinions. I used to be a bitter clinger to what the other gaming media religiously taught. I have seen the light thanks to your book. Thank you for opening my eyes to a reality I did not know exists. I am telling all my friends to read Video Game Lies. I wish someone had told me about it years ago. Video Game Lies should be required reading for every single video game journalist.

- Stan

{Paul}: Thank you for your uplifting words of encouragement. They



touched my heart. It is so amazing to get such positive feedback. After I finish the second book in the Future Glimpses series I plan on going back and doing an edited version on Video Game Lies. Have some new content to add, and want to rework some sections of the book. Lord willing that will be done by Christmas 2016. No promises though. I work diligently on these books in my spare time. Thought about doing a Kickstarter. Would Family Friendly Gaming Universe support a Kickstarter?

Retro Forever

Keep doing the Retro Reviews. I love them. In fact retro video games are what got me back into playing video games. The new games at the stores are way too expensive. And they want to update and download all the time. And these companies are so greedy. And they act like they own us, and all of our money.

Then there is the whole warranty thing, and these companies can destroy our paid for video game machines if we do something they don't want done. I can mod a retro machine, and use a Game Shark on a retro game without anyone attacking me. I hate that modern day video game companies brick machines if we do something

they don't like. I enjoy taking things apart and seeing how they work.

I want to ask something of you. Could you add prices to the games? Mention it somehow if it is a good price. It would really help to see comparative prices too. Even if you can't that's cool. I appreciate all of the retro games you cover and all of the retro reviews you do.

- Eddie

{Paul}: Your welcome. Thank you for your amazing words of encouragement. I want to know that your voice has been heard. We constantly think of consumers when we play games. We continually think of consumers when we review games. We ask questions like - would we spend that much money for that

product? What price tag would we put on a certain product?

I found it very important to publish your email so all of Family Friendly Gaming Universe, and all of these companies could see an opinion that most likely is diverse from their own. Will they celebrate your opinion on this issue? We certainly will. Maybe they will follow our example.

Most of our review and preview pages have a link near the bottom to Amazon. So with one click a price can be ascertained. The more we add to the page the slower it loads, and the more memory it uses up. We strive to keep our site fast and efficient for everyone to use. For us to design the software and check multiple places for prices (that are constantly shifting) would cost more than we can afford at this time. We do ask every reviewer to consider that, and try to mention that in reviews now-a-days.

Don't worry we plan on continuing to do retro video game reviews as time progresses. Did you notice all of the retro videos we do? We have been doing a ton that are on our Youtube channel and on our website. We have been purchasing additional retro video games for more reviews, and more video capture. So that trend is going to continue for years. As long as God allows the Earth, and us to exist that long. I feel it is always important to stress that fact. We do not know much time we have left on this planet.



SOUND OFF Continued

Variety in Video Games

Where is the variety in video games? Too many of them are just like the previous games. Look another Skylanders game. Look another Disney Infinity game. Oh now a Lego game just like Skylanders and Disney Infinity. All of these first person shooters are the same. All of the Lego games are the same. Another Star Fox. Another Zelda. Another Mario. The list goes on and on. Oh another Forza Motorsport. Can't they come up with any new ideas?

I am done with video games. They want more money for the same thing year after year. I won't miss anything. Do not freak out. I will keep reading the red news stories on Family Friendly Gaming, And I will read the magazines. You guys are coming up with the most interesting, cool, fun, and fresh ideas in all of the video games. These companies should pay you a salary like the NBA players for the ideas you give away.

- Charlie

{Yolanda}: We are publishing your email so the entire video game industry can learn a lesson. People are tired of the same thing. People are sick of the greed in these companies. People are tired of the corruption in the video game industry. The people are ill of all of the back

room politics. The people are tired of all the propaganda.

We appreciate your commitment and devotion to continuing to read Family Friendly Gaming. We would not freak out if you decided to leave all of video games behind - even us. We are not concerned with our own power. We are not like the others. If you feel led to leave video games and never give them any money again - we support your decision to do so.

You make a valid point too. Many of the major video game companies in the home consoles market want more money for less work and effort. Over the past one to two years we have started to point this out. This has made us some enemies. Some of the small minded, petty, and greedy companies have attacked us for it. They just want video game cheerleaders.

We hear about the greedy oil companies all the time. We hear about the greedy banking companies all the time. We hear about the greedy retailers. We hear about the greedy real estate agents. Why don't we hear about the greedy entertainment companies? Where is the attacks on the greedy Hollywood companies? Where is the attacks on the greedy video game companies? Interesting that entertainment is given a special citizen status.

Tropico

Thank you for dropping coverage of



Tropico. It must have been hard to do so. I will never buy another Tropico game until they offer support for normal traditional Biblical

marriage.

- Bob

{Paul}: Your welcome. It bothered us for some time, and we kept hoping and praying they would fix it. They chose not to. Then there was the problem of the excessive emails. They seemed to think every week or two we should spend money covering them. They were one of the excessive abusers that is blatantly self centered. Some weeks we get tired of dealing with the self absorbed that have not learned from the decade of selfless deeds we have shown them. They have the center of the universe disease and we stopped enabling them.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the internet and go to our Comments page:
<http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at:
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Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



TALK TO ME NOW

Family Friendly Gaming discusses the GREAT Gamergate scandal!

Paul: We have hammered the entire video game industry for corruption for years. It is awesome the light of truth is being shined on it. I fear there won't be any significant changes or improvements.

Yolanda: Maybe not, but at least we did the right thing. We continue to be honorable, show integrity, and reject the corruption in the video game industry.

Sam: We have also pointed out how women were being portrayed in video games. Not in a flattering way either. We were way ahead of the curve there.

Teen Gamer: Don't forget the discrimination against Christians in the video game industry. Something Gamergate has not even touched upon yet.

WMG: The climate of companies punishing video game journalists needs to be exposed. The corrupt advertising model thanks to companies like Google also needs to be exposed.

Frank: There are so many issues within Gamergate that still need to be addressed. Family Friendly Gaming has addressed most of them for years.

Paul: Excellent points everyone. The media bias is one of the biggest parts of Gamergate that should be on the forefront of this massive industry problem.

Teen Gamer: Too many people shut off their brains when they hear "media bias." They know it is true but it does not get traction. Why is that?

Yolanda: I think they want to see the good in people. Since the majority of Americans still self identify as Christian, there is a Biblical outlook on things. Even when the culture itself is rebelling and rejecting God. I wish more people could see the moral decay, and moral decline in America. Then there would be more action to have it corrected.

Sam: Video game addiction is another issue. How many people are mad at these greedy companies, but keep giving them money?

Paul: Good point. Where are all the investigative video game journalists? I am amazed the majority of the media can complain about greedy oil companies, and never once mention greedy video game companies, or greedy Hollywood companies. Why the double standard?

Frank: You know why. We all know why. It is because they play favorites. The same thing can be said for why they discriminate against Christians, or promote extreme radical left wing positions on issues. They lack diversity of thought. Diversity is another thing Family Friendly Gaming brings to the table.

WMG: That is something that will not be fixed any time soon. What about the whole cheerleader nature of too

many video game journalists? Then there is the issue of people hopping back and forth from PR to video game journalist. No wonder there are so many video game cheerleaders at these gaming media outlets.

Paul: Over and over again I come back to the current structure is wrong. I wrote 'How to Improve Video Game Journalism Ethics' back in May, and it still rings true. The structure needs to be fixed. I see no major improvements until it is.

Yolanda: The 'Stop Being Control Freaks' article is another one in our News section that hits hard. Too many of these companies have gone off the deep end. Too few gaming media outlets have challenged the direction too many of these companies are going. They just cheer it, celebrate it, and anger the video game community even worse.

Teen Gamer: Anyone else notice many of these employees at the major video game companies are acting like they are more important than the rest of us? Like they are celebrities or something?

Frank: Yes.

WMG: Oh yes.

Paul: Definitely.

Yolanda: Yup.

Sam: Yeah.

Teen Gamer: What is up with that? I don't think we should treat them any differently than anyone else. The Bible teaches to treat everyone the same. Unless they are sinning and refuse to repent.

Paul: Here again we see a better way to live outlined in the Holy Bible. Obviously the video game industry is missing a Christ centered perspective.

Yolanda: Man has really messed it up.

Frank: It can be turned around though.

Paul: Most definitely.

Sam: Maybe they will listen to this debate and finally do the right thing.

Teen Gamer: We can hope.

WMG: And pray.

Paul, Yolanda, Frank, Sam, Teen Gamer: Amen.

DEVOTIONAL Video Games 101

Reform Part 9

We are continuing our ongoing series on reforms needed in the modern day American church. This month we will touch on the topic of worship. Did you know some people think worship is just singing songs at a church building on a Sunday morning? **John 4: 21** “Woman,” Jesus replied, “believe me, a time is coming when you will worship the Father neither on this mountain nor in Jerusalem. 22 You Samaritans worship what you do not know; we worship what we do know, for salvation is from the Jews. 23 Yet a time is coming and has now come when the true worshipers will worship the Father in the Spirit and in truth, for they are the kind of worshipers the Father seeks. 24 God is spirit, and his worshipers must worship in the Spirit and in truth.” The core content of the heart is more important to God than the location.

What is the position most churches have their singers and/or band in while singing? What position are most of the people in the audience in? **Genesis 24: 26** Then the man bowed down and worshiped the Lord. How many churches have

all of us bow? **Exodus 4: 31** and they believed. And when they heard that the Lord was concerned about them and had seen their misery, they bowed down and worshiped. There are numerous references to bowing down and then worshiping God. How did so many of the modern day American churches miss that?

It gets even better because humbling ourselves is required. Evil people can stand in the way of the people worshiping God. **Exodus 10:3** So Moses and Aaron went to Pharaoh and said to him, “This is what the Lord, the God of the Hebrews, says: ‘How long will you refuse to humble yourself before me? Let my people go, so that they may worship me. We can be enslaved to traditions of the world, or words of man that interfere with actual, real, and true worship of God.

Every so often someone asks me what is wrong with worshiping video games. **Exodus 34:14** Do not worship any other god, for the Lord, whose name is Jealous, is a jealous God. We are told not to by God. When it comes down to whether I listen to man or God, I always listen to God. **Deuteronomy 8:19** If you ever forget the Lord your God and follow other gods and wor-

ship and bow down to them, I testify against you today that you will surely be destroyed. I choose life with God over destruction of the world.

Jesus even talked about worship. **Luke 4: 8** Jesus answered, “It is written: ‘Worship the Lord your God and serve him only.’ ” Pretty clear isn’t it? There is so much in the Holy Bible on worship that I can not fit into this column. There is prophecy, tongues, teaching, serving one another, doing God’s will and more.

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.

Conversations we have in the public at a variety of venues shows us one important fact. There are many people who do not understand the phrases used in the video game industry. No one cared enough to teach them what they stand for. Family Friendly Gaming has decided to right that wrong. We refuse to act arrogantly like so many others in the gaming media. Instead we will humble ourselves and go back to basics.

Video Game Lies

There are lies within the video game industry that many of the video game cheerleaders repeat at a regular basis. Family Friendly Gaming has exposed these lies for over a decade. The Editor in Chief Paul Bury even wrote an entire book chronicling many of the lies told in the video game industry. The name of the book is Video Game Lies. It can be purchased on Amazon in hardcopy and in the Kindle format right here. The reason some of these lies have been able to exist for so long is too many gamers refuse to think critically. Too many gaming journalists

turn a blind eye to investigative journalism.

One of the most interesting video game lies is: “I didn’t murder anyone and I play violent video games so they don’t effect me.” Boil that argument down to its essential essence. Since you did not have the most violent reaction to something that proves it has no impact and/or influence on you. Smoke a cigarette and say tobacco does not cause cancer. That is another way that logic can be applied. Drink alcohol and claim it will never damage your liver. Can you see how critical thinking exposes the lie there?

Since we know many poisons are slow acting, and take a long time to develop negative side effects we need to honestly take a look at video games. How can we do that? There are plenty of questions we can ask and then ponder the answers. Ever play a video game and then think about it later? Sure. What does that mean. It means the game has gotten inside your head. It is in your brain and thought processes. Is that a good thing or a bad thing? It depends. If you need to focus on something else then it can be a distraction. Ever repeat what you heard in a song, movie, book or game? The

opinion of the creator of that entertainment has gotten into your brain. Family Friendly Gaming has chronicled many people who recite what their favorite games tell them to believe. So we can honestly look at the evidence and prove beyond a reasonable doubt that video games get into our brains and influence us. Another way of looking at it is to call it by its name - brain washing.

Here is where some deep pondering and thought is needed. Before violent video games brainwashed you - did you agree with their stance or not? That may be a very difficult question for millions of people to answer. Did you agree with ‘get them before they get you’? Or did you offer grace and mercy? Did you judge those differently than yourself or were you less judgemental? Did you have joy in your life and worship God daily? Or did you follow Eastern religious beliefs?

Video games are just a tool. They teach human beings lessons. Enough of those lessons over years can influence your attitude and opinions. The game developers themselves admit they are doing it. You are paying them to brainwash you. Do you agree with what they teach you?

IN THE NEWS

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Harvest Moon The Lost Valley Launches New DLC

Natsume Inc., a worldwide developer and publisher of video games, launched two all-new downloadable content packs for Harvest Moon: The Lost Valley for Nintendo 3DS. Each contains a new marriageable candidate, as well as new customization options for the main character. Both DLC packs are available now for \$1.49 on the 3DS eShop.

“As the first Harvest Moon with DLC, we were able to provide new life to the game ever since its launch in November,” said Hiro Maekawa, President and CEO at Natsume. “Fans who haven’t heard the ring of wedding bells yet now have a pair of new candidates to woo and marry, along with other special treats!”

Two new residents have moved to Hillsville: Luke, an herbalist, and Andrea, a clocksmith. Each come



with their own set of quests and requests, along with romantic events. This new downloadable content is the fourth set of released DLC packs, the previous of which includes additional crops and flowers, new outfits and hairstyles, along with new decorations and a builder’s set! Many of these sets are free to download!

In addition, Harvest Moon: The Lost Valley launches on June 19th in European territories, published by Rising Star Games. And farmers who enjoy classic Harvest Moon titles can also celebrate the launch of Harvest Moon: Friends of Mineral Town on the North American Wii U eShop (out now)!

KONAMI and UEFA Announce New Three-year Deal

Konami Digital Entertainment Inc. has extended its agreement to exclusively feature the UEFA Champions League and UEFA Europa League elements in forthcoming PES titles for another three years.

KONAMI and UEFA has enjoyed a close relationship since the original agreement was signed in 2009 and the new partnership will allow KONAMI to use all iconography and presentation elements associated with the competitions exclusively within the PES series. The UEFA Champions League is Europe’s greatest soccer team competition and will be fully featured in all versions of the game for the next three years. All versions of the game will also feature official logos for the competitions across its packaging.

The agreement allows KONAMI to feature both the UEFA Champions League and UEFA Europa



League team competitions within its many options, with both featured as individual modes or within the larger season overview upon qualification - with the UEFA Super Cup featured within the iconic Master League mode. The PES series is widely regarded as the most realistic soccer simulation available, with its most recent PES 2015 iteration winning awards such as ‘Best Sports Game 2014’ at Europe’s prestige gamescom exhibition.

“The UEFA Champions League is the biggest

prize in club football and we are delighted to have extended our exclusive agreement with UEFA to feature it in the PES series,” commented Sean Ratcliffe, European Brand Director at Konami Digital Entertainment B.V. “In the past six years we have worked closely with UEFA creating the PES Virtual UEFA Champions League as a global online version of the real thing, and this year’s UEFA Champions League final in Berlin played host to the climax of the 2015 PES season as the 25 best players from all over the globe gathered to determine the winner. The grand finals were held within the dedicated PlayStation site in the UEFA Champions Festival event taking place at the legendary Brandenburg Gate, with the two finalist also taking part in an exclusive special exhibition match which was played pitch side in the lead up to the final itself in the iconic Olympiastadion. These are exciting times for the PES series.”

“We are very pleased to continue and extend our working partnership with KONAMI. This new cycle provides an opportunity to build an even closer working relationship, allowing us to activate in new and exciting ways over the next 3 years” commented Guy Laurent-Epstein - Marketing Director UEFA Events S.A. “We are delighted that future iterations of the series will continue to feature the UEFA Champions League and the UEFA Europa League as we also look forward to extending other areas of co-operation.”

UEFA is the governing body of European football. UEFA’s mission is to promote, protect and develop European football at every level of the game, to promote the principles of unity and solidarity, and to deal with all questions relating to European football.

Family Friendly Gaming has still not been provided an answer on when a Pro Creation Soccer video game will be created. Or when the offensive and highly divisive evolution word will be removed.

Freestyle Guitar Solo Revealed For Rock Band 4

Harmonix Music Systems, Inc. (“Harmonix”) and Mad Catz Interactive, Inc. (“Mad Catz”) are excited to reveal that new and groundbreaking “Freestyle Guitar Solo” gameplay is coming to Rock Band 4, the next generation of the social and interactive music gaming platform, for the PlayStation®4 computer entertainment system and Xbox One™, the all-in-one games and entertainment system from Microsoft®. Rock Band 4 will be available October 6 in the year of our Lord 2015.

In Rock Band 4, guitarists can now express themselves like never before, leaving their own mark on their favorite tracks with new “Freestyle Guitar Solo” gameplay. No music lessons or expertise needed, “Freestyle Guitar Solos” allow players of any skill level to string together face-melting and truly original legendary solos. Using Positive Grid’s BIAS revolutionary amp and effects modeling technology, players will experience the sound and feel of legendary modern and classic rigs, giving player-created solos an incredible and authentic tone.

Featuring remarkable depth that will challenge even the most seasoned Rock Band players, with “Freestyle Guitar Solos,” players can take the fantasy of becoming a guitar pro to the next level!

“Freestyle Guitar Solo” gameplay complements a suite of new features that take the full-band game experience of Rock Band to the next level, including advanced vocal gameplay, update party features, and a dynamic band story campaign.

Warning there are songs in this game with offensive lyrics. It is unknown at this time if the super majority of Americans (self identify as Christians) will be provided for in the track list selection of Rock Band 4.



Rail Nation Adds Passenger Transports

Two years after the start of the Open Beta, the successful railway game is extended by a crucial feature: besides cargo, passengers can now also be transported. 13 brand new passenger trains, replicated in detail, from six eras now breathe new life into the game.

“Since our game launched with the Open Beta at the start of 2013, our loyal fans have been wishing for the integration of passenger transports. We wanted to implement this big feature as authentically as possible and are very happy to see it in live operation now. The passenger transport feature is the biggest Rail Nation update in a year and marks the beginning of a whole new era in the history of Rail Nation”, says Petr Vlcek, Rail Nation’s game director.

Once a city has grown to level 5 passengers can be transported between cities. Passengers are crucial for future city growth and hence allow for even more exciting possibilities and lucrative strategies. To organise the new passenger trains the museum, another wish from our player community, was also integrated. Engines that are not currently being used can be parked here.

Rail Nation transforms the fascination of railways into a thrilling, entertaining and, most importantly, always accessible game and has so far thrilled more than 2.5 million players. Only a regular web browser is required - neither download nor installation are necessary. Be fascinated by the gaming entertainment, the detailed train models and the challenging management aspect of the game.

Madden NFL Mobile Introduces Season Score

Madden NFL Mobile Season Score, a brand new feature where fans can get a head start on the new season of Madden NFL Mobile, which begins August 19th. For the first time ever, players will be able to earn rewards that will transfer to the new season of the game.

Fans will be able to boost their Season Score by continuing to improve their overall team rating, finishing seasons, improving their overall level, winning head-to-head matchups and more. Key actions such as these will contribute to your final Season Score, and the better your score when the new season starts on August 19, the more rewards you’ll earn.

When the new season begins teams will be reset, putting everyone on a level playing field. Channel your inner NFL GM to start building a top-tier squad that can dominate the competition, with rewards from Season Score as your secret weapon.

An additional player benefit of Season Score is that at the end of this season players’ current teams will be immortalized as Legacy Teams, which unlock special challenges when the next season begins. These unique events are restricted to Legacy Teams only, and will feature big rewards. The better your Legacy Team, the better your chances of victory. Utilize Season Score rewards and your Legacy Team to jumpstart your new Madden NFL Mobile team, racing out of the gates and positioning yourself for dominance.

Finally, a new season brings new features, including the brand-new wide receiver mode. Players will get a sneak peek of the mode starting this month, with special events where you take control of a receiver and attempt to get open and make big catches in the big moments. Other new

In The News Continued



features for the new season include spontaneous challenges with special rewards, as well as a complete refresh of the interface that makes the game easier to navigate.

Madden NFL Mobile is free-to-download, repeat pay to play app that allows fans to build a dominant team composed of the league's biggest stars from past and present. Players can take their squad into head-to-head matchups against friends, play their favorite team's full NFL season,

start a new League, or jump into always fresh Live Events. Madden NFL Mobile is available on the App Store and Google Play.

All player participation has been facilitated by NFL Players Inc., the licensing and marketing subsidiary of the NFL Players Association (NFLPA).

Corsair Unleashes Bulldog DIY 4K Gaming PC

Corsair unveiled Bulldog, the first DIY PC built exclusively to bring the vivid immersion of 4K gaming to the living room. Composed of a DIY kit with a stylish gaming console-sized chassis, liquid CPU cooler, power supply, and motherboard, and designed with plenty of space for customization and upgrades, Bulldog provides the foundation for users to build the ultimate living room PC. Using its proprietary liquid CPU and GPU cooling technology, Corsair condensed the desktop PC computing performance into Bulldog's compact form factor. Release is expected in early Q4.

"Bulldog is designed to take the 4K gaming experience delivered by desktop gaming PCs, and bring it to the big 4K screens in the home," said Andy Paul, CEO of Corsair Components. "We knew we needed to deliver a solution that was elegant, powerful, and compact. By leveraging our leading expertise in PC case design and liquid cooling, we met that goal with Bulldog. We can't wait to unleash it on gamers this fall."

With the increasing affordability of 4K TVs and the arrival of new NVIDIA and AMD graphics cards, PCs are now poised to deliver the definitive gaming experience in 4K, far beyond the 1080P limitation of current game consoles and most Steam Machines. However, 4K-capable PCs require a lot of power and run hot when pushed, throttling down performance and becoming excessively loud as the stock fans struggle to cool the CPU and graphics card.

Corsair engineered Bulldog to make the to run cooler and quieter, with Corsair's proprietary liquid GPU and CPU cooling solutions key to delivering desktop performance in near silence in a smaller footprint. Bulldog includes a dedicated liquid cooler for the CPU, with an optional GPU liquid cooling kit available sep-

In The News Continued

arately. Both the included Hydro Series H5SF liquid CPU cooler and an HG10-equipped graphics card allow users to simultaneously overclock both components, giving the system the potential to run faster – and quieter – than a conventional desktop gaming PC. In addition, Corsair has partnered with NVIDIA® and MSI to integrate Corsair liquid cooling technology into GeForce® graphics cards. The cards will be made available by MSI and will include initially include the GeForce GTX Titan X, GTX 980, GTX 970, and the just announced GeForce GTX 980 Ti.

Bulldog is designed with PC enthusiasts in mind, incorporating a builder-friendly layout and tool-free features, and using standard mini-ITX motherboards and SFX12V PSUs for future-proof upgradeability so users can keep pace as games and hardware grow. Since Bulldog provides the foundation of a full PC, users can choose the OS that suits their needs: Windows, SteamOS, or Linux. Bulldog Features: Bulldog DIY kit:

Chassis - Provides a highly ventilated, stylish, compact console design that enhances the living room and keeps PC components cool.

SFX power supply - Offers high-efficiency 600 watts of power in standard SFX12V form factor that runs smooth and quiet.

Mini-ITX motherboard - Supports the latest multi-core desktop PC CPUs.

Hydro Series H5SF small form factor liquid CPU cooler - Quietly cools the fastest CPUs while exhausting heat from the chassis.

MSRP: \$399

Optional: Drop-in ready liquid-cooled graphics cards will be announced soon. Upgrade kits with a Hydro Series H55 liquid cooler and HG10 graphics card cooling bracket will be available for \$99.

Thank you for Making Family Friendly Gaming Successful

There is plenty of bad in the video game industry. There is plenty of issues that need to be addressed. We are taking a few moments though to focus on one of the positives. One of the things that is good, decent, pure, and of good report.

You made Family Friendly Gaming such a monster success. Your feedback in emails, tweets, posts, and letters have improved Family Friendly Gaming for over a decade. Your encouragement, advice, and support has been instrumental over the years. Your clicks, donations, and purchasing of products have all been used to purchase software and equipment to make Family Friendly Gaming even bigger and better. Without you Family Friendly Gaming would not have reached such high levels of success. Without you Family Friendly Gaming would not be such a major gaming media player. Without you family friendly video games would not be a part of the discussion. Without you Family Friendly Gaming may have not stood up against the corruption in the video game industry. Without you Family Friendly Gaming may not point out the plethora of lies and propaganda in the video game industry. Without you Family Friendly Gaming may not shine the light of truth on the plethora of mistakes from the ESRB.

You deserve to be recognized. You deserve credit for caring about truth, justice, honesty, integrity, morals, ethics, and selflessness. You deserve a pat on the back for the countless things you have done. You earned this news article. You deserve to be honored for the tireless work you have done. You are one the motivations we have here at Family Friendly Gaming. Your thoughts, and prayers keep us going. Everyone here at Family Friendly Gaming appreciates you. We thank you from the bottom of our hearts.

In The News Continued



goalunited PRO Updates

Good news for all coaches. As of right now the newest version of the football management simulation is ready. Besides the well-known gaming depth and the unique realism the newest part of the successful game series will soon also be available for tables and will also offer a free companion app for smartphones.

With this it will soon be possible to lead your club as the sole team boss from wherever you go. No matter if it is the construction of a new snack bar, scouting of promising young talents, negotiations with your sponsors or the search for a new assistant Coach: With the new version goalunited PRO the manager is the master of all decisions at any time from any place. Those that prefer to pull the strings at home from their own desk can choose the browser version. Football experts that are always on the go and never want to lose track of their team, and like to follow their team's matches

and the status of construction projects at any time, choose the mobile tablet version. And for the ultimate comfort you can of course also use both platforms to manage your club.

As addition the companion smartphone app goalunited LIVE keeps all football fans up-to-date around the clock with options like the live ticker, match analysis and tactical settings. No matter which platform the manager prefers, one thing is for certain: Only those that use all information available, keep an eye on all the details and manage all parts of the club effectively, will stand a chance against the strong goalunited community of football experts

from around the world that has been growing steadily over many years.

Since 2006, the developers from northworks in Hamburg offer football fans a challenging manager simulation with impressive realism and game play depth. Among others goalunited has earned prizes at the German developer awards 2009 and at the German computer awards 2011.

goalunited Pro at a glance

- Simple game start - complex challenge
- Intuitive handling
- Unique game play depth
- High realism
- Real time transfer market
- Live ticker
- For the first time as table version (available in September)
- Free smartphone app goalunited LIVE (available in August)
- Free for all players
- Large community with hundreds of thousands of football experts from all around the world.

In The News Continued

New Gamelflip Mobile Marketplace Launches for Gamers

Ijji, Inc, an application developer with deep experience in the videogames industry, has launched a new mobile marketplace for gamers called Gameflip. Accessible via a free iOS or Android app, Gameflip enables gamers to buy new and pre-owned games, collectibles and accessories at a significant discount and sell those same items at a much higher return than other retailers, e-tailers and online marketplaces.

“Packaged games are currently the only medium allowing gamers to get cash for their pre-owned games. Yet the process of trading in games and game-related items is neither easy nor cost-effective. We created the Gameflip marketplace to put the power of buying for less and selling for more in the hands of gamers,” said JT Nguyen, CEO of Ijji, the company behind Gameflip. “In other words, we are transferring the monetary power of retailers to gamers.”

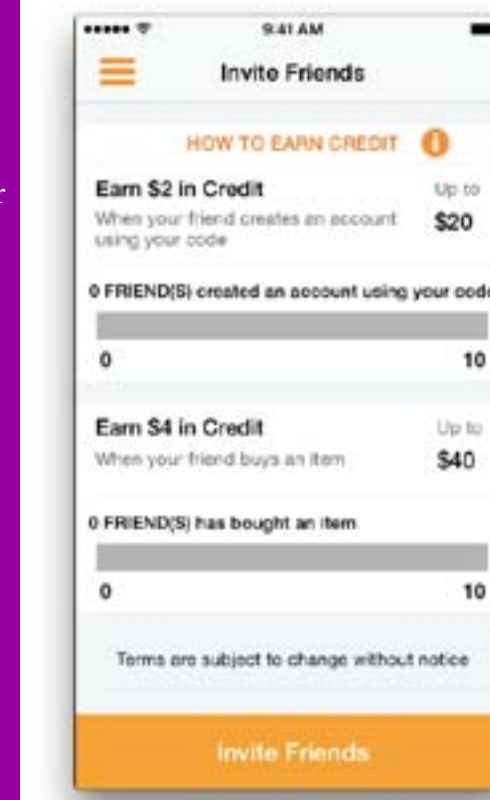
Gameflip has been designed to

deliver the best combination of price, selection and convenience to gamers. While other online marketplaces such as Amazon or eBay focus on a huge variety of goods, Gameflip focuses solely on those items the gaming community wants: games, collectibles, game accessories and consoles. Gameflip currently carries over 600 game-related SKUs, including some of the best-selling titles and collectibles on the market. Sellers pay a 10% commission on all items sold, which enables them to offer their games for far less than most retailers. In addition, all items are protected by the Seller's Guarantee -- if an item doesn't sell in 30 days in the Gameflip marketplace, Ijji will pay the user the difference (in credits) between the Gameflip list price and the GameStop trade-in price, virtually ensuring sellers make the most off their trade ins.

Accessible via a mobile app, Gameflip is always close at hand, and takes advantage of key smartphone functions which transform buying and selling into a few easy steps. For instance, the app leverages the camera to allow users to instantly snap a photo as well as scan the barcode, which then automatically populates the product information in the listing. The app also uses push notifications to instantly inform the buyer or seller at each step of the transaction, from purchase to shipment to delivery to rating.

Gameflip takes advantage of the social aspect of smartphones, allowing users to instantly invite their friends, share their favorite items with them, and discuss the hottest upcoming games together. Invitations will earn users credits which can then be applied to the purchase of more Gameflip items.

The Gameflip app is free to download from iTunes or Google Play and is also available today in the US for iPhones and Android phones. Support for tablets and other international markets is coming soon.





State of Gaming



REVIEWS

It is becoming a trend now. Indie games are moving into the physical copy realm. Family Friendly Gaming called for it, and companies are answering the call. This is an exciting time indeed. With the video game industry in such decline it is awesome to see a resurgence in the physical copy movement. The video game industry tried to be control freaks with the download only video games, and it has failed. Intelligent companies are moving on.

The refusal to participate in age based discrimination here at Family Friendly Gaming has gone over amazingly well. The barrage of support for being more inclusive and less exclusive resonates with families and gamers all over the world. Especially every single gamer who cares about price, value, and consumer rights. We have found gems we would have missed.

We believe we will continue to find gems out there.

The issue of corruption at these video game companies and many of the video game websites and magazines continues to grow. As Family Friendly Gaming pointed out the model of the industry is what needs to change. Too many video game magazines and websites are merely cheerleaders for the video game companies that pay them. Back scratching, favoritism, inflated review scores, lies, deceit, and worse is going on in the video game industry every single day. Where are the “investigative journalists” to expose these problems?

Families will have less video games to purchase this Christmas - unless they purchase retro video games. Can the video game industry recover? Will VR bring families back to the video

game industry? Time will tell on those.

Corporate greed is another issue in the video game industry. Companies like Nintendo brag they sold one million copies of Splatoon in a month. Where is the price drop? Why don't they care about consumers instead of adding to the billions they have in the bank? They made their money on many of their games. Those games should drop down to a maximum price of twenty dollars. They got those billions in the bank thanks to fleecing consumers. The time has come for them to show they care for consumers, and drop the prices of their games. Nintendo is not the only company that needs to enact this improvement. There are plenty of other companies that refuse to lower the prices of their games. Consumers should demand price drops on their games.

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

CONTENTS Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

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1 Samuel 3:15-18

15 Samuel lay down until morning and then opened the doors of the house of the Lord. He was afraid to tell Eli the vision, 16 but Eli called him and said, “Samuel, my son.” Samuel answered, “Here I am.”

17 “What was it he said to you?” Eli asked. “Do not hide it from me. May God deal with you, be it ever so severely, if you hide from me anything he told you.” 18 So Samuel told him everything, hiding nothing from him. Then Eli said, “He is the Lord; let him do what is good in his eyes.”





Lego Jurassic World

SCORE: 62



Dungeon Explorer Warriors of the Ancient Arts

SCORE: 54



Sometimes what looks good on paper does not turn out so good in the final product. Take Lego Jurassic World for example. This sounded like an awesome idea on paper. However the game feels like so many Lego games before it. Same animations, skin swapping, short, and hollow experience with forced replay. Ultimately Lego Jurassic World on the PS Vita and Nintendo 3DS is a big disappointment.

My first problem with Lego Jurassic World is the tiny graphics, and short levels. This is getting old in hand held Lego video games. Then we have the promotion of the religious belief of evolution in Lego Jurassic World. There is also the belief in Old Earth promoted and taught in Lego Jurassic World. The horror nature of this franchise means



characters are consistently in fear.

Playing as dinosaurs sounds cool on paper, however actually doing it in Lego Jurassic World is lame beyond belief. If that were not problematic enough we can also create our own dinosaurs in Lego Jurassic World. Nothing like playing God in a video game based on a franchise that



tried to play God and failed. Why? We are humans. We are not God. We should know our role and worship God instead of arrogantly trying to be Him.

Another annoyance in Lego Jurassic World is not being able to skip the cut scenes, turn the volume all the way up to hear the voices, and then get drowned out when the music comes on. I found graphical glitches, and other bugs in Lego Jurassic World. There are long loading times and it is a really short game. I am also getting tired of not being able to 100% complete a level the first time I play it. This forced replay is getting old.

It can be difficult to figure out where the next level is in Lego Jurassic World. I would place the proper value of this game at fifteen dollars. If you can find this game at that price then you won't waste as much money as we did.

- Paul



Publisher: WB Games
Developer: TT Games
System: Nintendo 3DS/ PS Vita
Rating: 'E10+' - Everyone 10+
{Cartoon Violence, Crude Humor}

Graphics: 60%
Sound: 65%
Replay: 75%
Gameplay: 55%
Family Friendly Factor: 55%

Dungeon Explorer Warriors of the Ancient Arts is a hand held hack and slash role playing video game on the Nintendo DS. Someone awoke the demon god in this hand held game. Players pick from a limited amount of races and characters to go and kill off thousands of monsters. Quests are completed to open new areas and broaden the game.

It is really easy to get stuck in Dungeon Explorer Warriors of the Ancient Arts on the Nintendo DS. At times you need to talk to certain characters, and then go back into a dungeon to progress the stories. At other times you need to find secret hidden rooms to progress. Other



Publisher: Hudson Soft
Developer: Hudson Soft
System: Nintendo DS
Rating: 'E10+' - Everyone 10+
{Fantasy Violence}

times you need to kill off everything in a room or certain characters.

Dungeon Explorer Warriors of the Ancient Arts was initially created with online play in mind. Grinding or purchasing an Owon (a robot helper) can help with harder areas. The AI in the Owon's are terrible though in boss fights. I could never keep one alive in a boss battle.

The main game play mechanic in Dungeon Explorer Warriors of the Ancient Arts is to build up an attack charge bar. Attack the enemies. Run around and let it build again. Attack them again. Repeat this in area after area, and boss



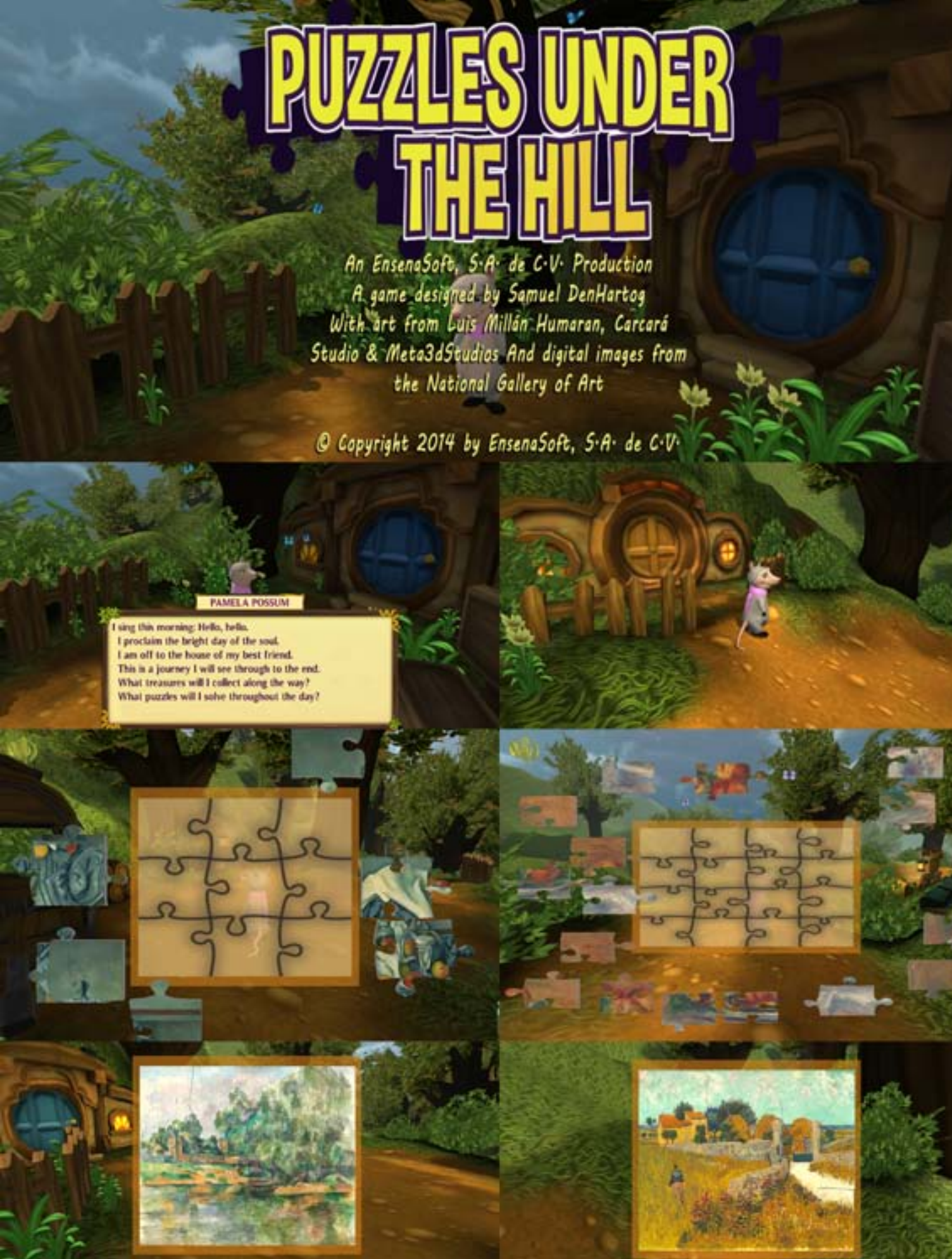
battle after boss battle. It gets old really quick. After killing everything you can kill go back to town and identify the item drops. Buy new and better armor, and then put items and money in the bank. Dying will lose half of your gold. So it is smarter to leave it at the bank.

With each level players are awarded points to increase their stats the way they see fit. Forgetting to do so after say five level ups can make Dungeon Explorer Warriors of the Ancient Arts extremely difficult. Dungeon Explorer Warriors of the Ancient Arts is ultimately a boring, bad looking, violent game.

- RPG Master



Graphics: 40%
Sound: 60%
Replay: 80%
Gameplay: 40%
Family Friendly Factor: 50%



ADVERTISEMENT



Monopoly Family Fun Pack

SCORE: 68



You should always be cautious of games you find on clearance. Especially video games that are not that old. We found Monopoly Family Fun Pack on clearance recently. I was all excited because on the surface this would be a great family friendly video game. Never ever judge a book by its cover. Monopoly Family Fun Pack on the Xbox One and Playstation 4 may be one of the worst video game monopoly versions of all time.

The controls in Monopoly Family Fun Pack are so clunky they lead to frustration. Having to purchase every new property or go into a bidding war will also lead to real world

arguments. The most memorable thing about Monopoly Family Fun Pack is the real world arguments it creates.

Instead of family unity, Monopoly Family Fun Pack generated strife.

I hoped Monopoly Deal would be awesome. Unfortunately it was not. Our family does not like that card game one bit. If you want to spend the time you can personalize your very own Monopoly game board. Families can also play other people online if they so choose. Another feature that does not appeal to us.

Previous Monopoly games had a better bidding system than what is in Monopoly Family Fun Pack. Monopoly Family Fun Pack looks okay graphically. Not much of an improvement from the Wii version. Sounds can get annoying. As can the roll of the dice that seem to gravitate towards making things worse for players. Hanging out in jail after much of the property has been purchased is one of the few strategies available to families. I recommend our millions of readers pass on Monopoly Family Fun Pack. Play older versions, the real thing, or wait for an improved version in the future.

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Publisher: Ubisoft
Developer: Asobo Studio
System: Xbox One/PS4
Rating: 'E' - Everyone

Graphics: 70%
Sound: 70%
Replay: 80%
Gameplay: 50%
Family Friendly Factor: 70%





Kingdom Hearts HD 2.5 Remix

SCORE: 65



Kingdom Hearts HD 2.5 Remix looks nice, and it sounds nice. It also shows its roots in design and development. Neither of the two games are very interesting or engaging. The third



game in Kingdom Hearts HD 2.5 Remix is just cut scenes. The three games in Kingdom Hearts HD 2.5 Remix are Kingdom Hearts II Final Mix, Kingdom Hearts Birth By Sleep Final Mix, and Kingdom Hearts Re:Code.

Expect to hack and slash your way through thousands of the same look enemies in these games. I got so bored with killing these things that I wanted to find ways to avoid it. Problem is I needed them to grind to be able to beat bosses. Magical, and super powerful attacks also help with the success in Kingdom Hearts HD 2.5 Remix.

The storylines in King-

dom Hearts HD 2.5 Remix are confusing, and convoluted. At the same time there are all kinds of flashbacks to try and help the player understand. It just confused me worse since I was not sure what time era these things happened in.

There are numerous Disney and Final Fantasy characters and locales in Kingdom Hearts HD 2.5 Remix. That in-



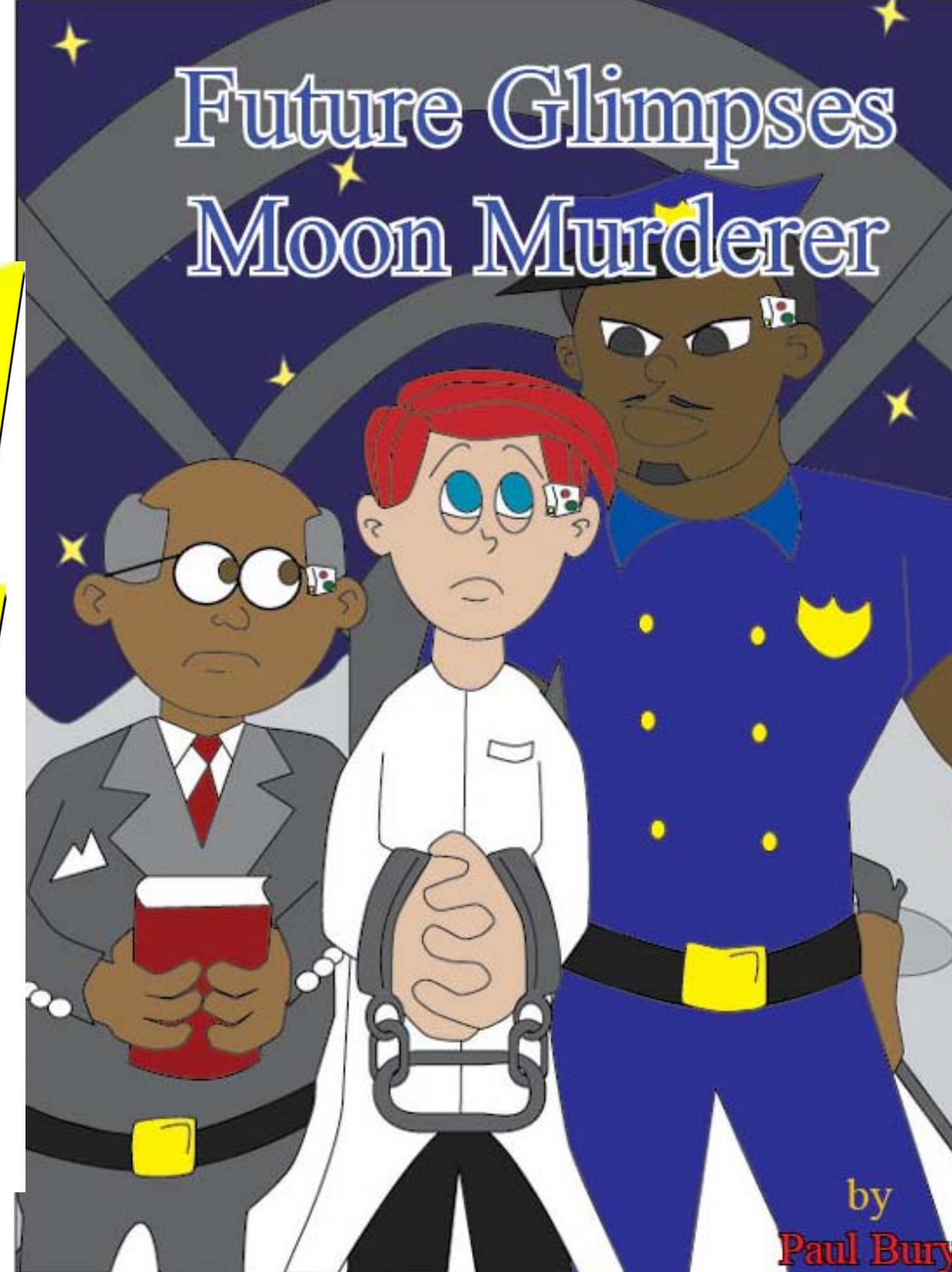
cludes Hercules, and the Greek mythology religious beliefs. Certain characters split and fuse together for plot convenience. I said Kingdom Hearts HD 2.5 Remix is confusing in terms of what is going on.

These games are shorter than I remembered on the original systems. Maybe I just know how to get through them better. If you can handle all of the violence, enticement to lust, religious content, and head scratching story telling then you could try to find Kingdom Hearts HD 2.5 Remix for ten to fifteen dollars. That is what I feel a fair price is for this home console video game.

I like companies boxing together multiple games in physical formats. If you have the original games, then do not waste your money on Kingdom Hearts HD 2.5 Remix.
- Teen Gamer

Publisher: Square Enix
Developer: Square Enix
System: Playstation 3
Rating: 'E10+' - Everyone 10+
{Fantasy Violence, Mild Blood, Use of Alcohol}

Graphics: 55%
Sound: 80%
Replay: 70%
Gameplay: 60%
Family Friendly Factor: 60%



BUY IT RIGHT NOW HERE



Sesame Street Cookie's Counting Carnival The Videogame

SCORE: 76

After finding Sesame Street Cookie's Counting Carnival The Videogame on clearance for the Nintendo DS I decided to find a used copy of the Wii version.

My expectations for this home console video game were really high. Sesame Street Cookie's Counting Carnival The Videogame on the Wii is pretty much the same version on the Nintendo DS. The lack of animations, mouths not matching the words, and sloppy graphics make this learning game look horrible on the Wii. No wonder WB Games tried to hide this 'EC' rated video game.

I hope you are a subscriber to our Youtube channel, and check out videos on our website. We have the complete play through of Sesame Street Cookie's Counting Carnival The Videogame. It



took just over forty minutes to go completely through this Wii game. I paid under twenty dollars for Sesame Street Cookie's Counting Carnival The Videogame. I expect a bit more than forty minutes of game play. Each of the mini games can be replayed if you find anything you like.

I have two issues with



Sesame Street Cookie's Counting Carnival The Videogame. First off too many of the mini games require hearing to play them properly. So deaf children are excluded from Sesame Street Cookie's Counting Carnival The Videogame. The second issue is too many of the counting games stop once you hit the right number. So kids keep banging, or shaking until the game stops them.

We love focusing on the family friendly video games here at Family Friendly Gaming. We love finding good games for kids. Sesame Street Cookie's Counting Carnival The Videogame feels thrown together with little effort put into it. Which is a shame because our kids deserve better than this game.

Sesame Street Cookie's Counting Carnival The Videogame teaches numbers, shapes, colors, and some mild counting.

- Yolanda



Publisher: WB Games
Developer: Black Lantern Studios
System: Wii
Rating: 'EC' - Early Childhood

Graphics: 70%
Sound: 80%
Replay: 60%
Gameplay: 80%
Family Friendly Factor: 90%



Centipede Infestation

SCORE: 46



Centipede Infestation is one of the most boring video games I have ever played in my entire life. Bugs come at us from all directions and we shoot them. They explode in a bloody mess, and then more bugs come from the same spot. In fact the repetitive pattern is one of the reasons this Wii game is so bad. There are other reasons I will get to in this review. Along with a final decision.

The graphics in Centipede Infestation are okay at best. Some of them look horrible, and the repetitive nature of the graphics is another problem. How many of the same kinds of bugs can we kill in a level? Why does the level just stop suddenly? There are horrible animations in Centi-



pede Infestation too. Like they were only half done.

Centipede Infestation contains some voice sound bytes that sound nothing like an actual conversation. It is like someone was hired off the street to read lines from a page. I felt little emotion in Centipede Infestation. Maybe because the story was missing large chunks like the animations.

There are two things I enjoyed in Centipede Infestation. The first was the different power ups that could be attained from certain spider enemies. The second was the boss fights. They had a bit of thought put into them. The tower defenses earn an honorable mention. I wish it would work all the time though.



At times I would blow up the right bug and no tower defense would appear. It was annoying to say the least.

Centipede Infestation is a murder them all type of game. It gets the juices flowing, and increases the aggression levels. The main lesson in Centipede Infestation is to get them before they get you. Make yourself stronger to keep getting them until they can no longer get you back. Centipede Infestation has selfishness at its core. Pass on Centipede Infestation on the Wii. You can thank me later.

- Paul



Publisher: Atari
Developer: Wayforward
System: Wii
Rating: 'E10+' - Everyone 10+ (Animated Blood, Fantasy Violence)

Graphics: 40%
Sound: 50%
Replay: 50%
Gameplay: 40%
Family Friendly Factor: 50%



Superheroes The Epic History

SCORE: 60



Courageous

SCORE: 60



I purchased Superheroes The Epic History for twenty dollars before taxes. It comes with two DVDs, a small collector's edition book, old collector cards, and a small brochure by Roy Thomas. There are four hours of footage on the two discs. The discs are Superheroes A Never-Ending Battle, and Pioneers of Television Superheroes.

There are a couple of really interesting facts admitted in Superheroes The Epic History. The first one is the majority of those in the comic book industry have an extreme liberal bias. The second one is they admit to brainwashing kids into their belief set. This is huge. Parents can now be aware that it has never been just entertainment. They are taking our money to under-



mine our beliefs.

Superheroes The Epic History is very anti-comic code of conduct. Which is a shame because I personally miss it. It is a shame it was thrown away. Yes it was rigid, and needed to allow for anti-drug messages. The new comic code of conduct is to rebel against God, attack Christians, and not allow things like pro-Biblical



marriage. It has reversed what it once was and is now more of the unwritten rules than guidelines to keep comic books safe for kids.

The Pioneers of Television Superheroes is very interesting to me personally. Normally all of these actors talk about how great everyone else was. Not in this one. There is obvious bad blood between some of these arrogant actors. There is anti-male sexism to the point of femi-nazi levels. There were issues on the shows, and lies written in books. There is a heavy anti-corporation, and anti-leadership flavors in Superheroes The Epic History as well.

I feel Superheroes The Epic History is currently a bit overpriced. The collectors content is interesting, however I doubt it will increase in value over the years. I lost all kinds of money from 'collectible' comic books from the 1990s.

- Paul



Publisher: PBS
Developer: PBS
System: DVD
Rating: 'NR' - Not Rated

Graphics: 60%
Sound: 60%
Replay: 50%
Gameplay: 70%
Family Friendly Factor: 60%

Courageous is one fascinating Christian film. The Kendrick brothers pick up where they left off with Fireproof - blame men for everything. Courageous tries to show men as selfish, and could care less about their wives and children. The wives in Courageous are very weak characters. The children are shown as extremely needy.

There is blood, violence, drugs, and death in Courageous. The lack of realism in many of the scenes drove me insane. As did the poorly written dialogue. Courageous is extremely preachy. The arrogance and judgemental nature of Courageous is going to turn



off the group they claim they are trying to reach. Courageous does little to show men who are doing the right thing.

The whole cash in nature of Courageous bothers me. They want men to buy a contract they publish that relates to this movie. Then there are the books, lesson plans, CDs, and more that are all being sold in relation to Courageous. I question how much they want to actually help, and how much they want to make money.

There are a nice array of special features in Courageous. From commentary, to the making of the movie, to bloopers, the movie in 60 seconds, and more.



I enjoyed a few of those. One shining moment in Courageous is the whole Snake Kings scene. One of the few laugh out loud moments in Courageous.

Courageous is not for kids. Teenagers may get interested in Courageous. I think the main audience that will like Courageous is women. Since Courageous is a flat out constant attack on men. With all of that written there are a few shining gems in Courageous. Like be honest, and have integrity. It is rewarded in Courageous. Too bad that is not always the case in our world.

- Luke



Publisher: Sony
Developer: Sherwood Pictures
System: DVD
Rating: 'PG-13' - Parents Strongly Cautioned {Some Violence and Drug Content}

Graphics: 60%
Sound: 60%
Replay: 70%
Gameplay: 50%
Family Friendly Factor: 60%



The Adventures of Brisco County Jr Complete Series

SCORE: 65



California Games

SCORE: 76

Jimmy Connors Tennis

SCORE: 72

The Adventures of Brisco County Jr was an odd show for its time. It was a western with science fiction concepts within it. There is a quirky humor in The Adventures of Brisco County Jr Complete Series as well. Which is no surprise since Bruce Campbell is the main character. Lord Bowler is another fascinating characters in this show. As is Socrates Poole. The professor is my personal favorite character in this show.



and how great everyone was. Well except for the corporate suits who decided to cancel the show due to low ratings. The bad content in The Adventures of Brisco County Jr Complete Series is violence, enticement to lust, sex outside of marriage, bad language, gambling, lying, cheating, and

The eclectic mix in The Adventures of Brisco County Jr Complete Series works really well. Especially seeing what the coming thing is. The case contains eight DVDs. The first seven contain the twenty-seven episodes of the show and the final disc is the bonus features. The bonus features are mainly how wonderful the show was,



deceiving. Much of The Adventures of Brisco County Jr Complete Series is tame compared to modern day television shows. It is interesting to see how the progression of Holly Weird has gotten worse over the years. In my opinion The Adventures of Brisco County Jr Complete Series lost its way after the Orb story arc ended. The writers floundered with what to do next. Working for the government part of the time on spy like missions was not interesting enough to captivate the audience. I wish they had started some new story arc and built upon it. Like they did with the orb story arc.

One of the cool things in The Adventures of Brisco County Jr Complete Series is all of the traps Brisco County Jr is put in. As well as the fun, creative, and cool ways he gets out of them. It reminds me of the 1960's Batman television show.

- Paul



We are continuing our reviews of the Atari Lynx games Tim Emmerich is letting us borrow. California Games contains BMX, Surfing, Half Pipe, and Footbag. All of these look decent, and have some nice music included. Footbag is the easiest one to play and became my personal favorite. It takes time to learn how to play the other games in California Games.

The goal in California Games is to score the highest points you can in each of the little events. There is a timer on each of the sports. No matter how well you do that timer will expire after a few minutes. Certain events can be failed before the timer ends. California Games is an old school game which means it does not explain what to do or how to do it. Families must figure it out for themselves.

It is so easy to crash in BMX and Surfing. I also had problems getting speed going on the Half Pipe. Surfing is one of the most interesting looking events visually in California Games. BMX does the most things, and Footbag is the easiest one to figure out. Especially if



you do numerous hacky sack head bounces. California Games is selling for a decent price used. So this is a game families may take an interest in. Especially families that retro game on hand helds.

- Paul

I so wanted to like Jimmy Connors Tennis on the Atari Lynx. Problem is the graphics are so confusing that it is really hard to see the ball. Jimmy Connors Tennis does flash where the player should stand, but swinging was a guess due to the graphic issues. Jimmy Connors Tennis led to more frustration than fun for me. Which is a real shame.

The best feature in Jimmy Connors Tennis is the voices. From the menu screens to the score being said Jimmy Connors Tennis excels in sound bytes. Which is rare for this era, and on a hand held. I am very impressed with the voices in Jimmy Connors Tennis on the Atari Lynx.

There are multiple options, and modes in Jimmy Connors Tennis. It shows that there was quite a bit of thought and intelligent design put into this hand held video game. I wish there was a device that allowed me to play Jimmy Connors Tennis on a television. Some of the graphics issues may have been fixed.

Jimmy Connors Tennis is a solid tennis game with one fundamental flaw. I wish I could have changed the tennis ball color, and the size of the screen to make Jimmy Connors Tennis playable.



- Paul

Publisher: Warner Bros
Developer: Boam / Cuse Productions
System: DVD
Rating: 'NR' for Not Rated

Graphics: 60%
Sound: 65%
Replay: 70%
Gameplay: 65%
Family Friendly Factor: 65%

Publisher: Atari
Developer: Epyx
System: Atari Lynx
Rating: 'NR' - Not Rated

Graphics: 85%
Sound: 85%
Replay: 80%
Gameplay: 60%
Family Friendly Factor: 70%

Publisher: Atari
Developer: Ubisoft
System: Atari Lynx
Rating: 'NR' - Not Rated

Graphics: 60%
Sound: 90%
Replay: 80%
Gameplay: 60%
Family Friendly Factor: 70%

SPORTS





Product: Madden NFL 16
 Company: EA Sports
 System: Xbox One/Xbox 360/PS3/PS4
 Release Date: August 25, 2015
 Rating: 'RP' – Rating Pending



DEVELOPING

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GAMES



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DEVELOPING GAMES

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Product: DRAGON QUEST HEROES
The World Trees Woe and the Blight
Below
Company: Square Enix
System: PS4/PS3
Release Date: October 2015
Rating: 'RP' - Rating Pending

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Product: Trackmania Turbo
Company: Ubisoft
System: PC/PS4/Xbox One
Release Date: December 1, 2015
Rating: 'RP' - Rating Pending







Product: Trackmania Turbo
 Company: Ubisoft
 System: PC/PS4/Xbox One
 Release Date: December 1, 2015
 Rating: 'RP' - Rating Pending



Product: Just Dance 2016
 Company: Ubisoft
 System: PS3/PS4/Xbox One/Xbox 360/Wii/Wii U
 Release Date: October 20, 2015
 Rating: 'RP' - Rating Pending





Product: World of Final Fantasy
Company: Square Enix
System: PS4/PS Vita
Release Date: 2016
Rating: 'RP' - Rating Pending

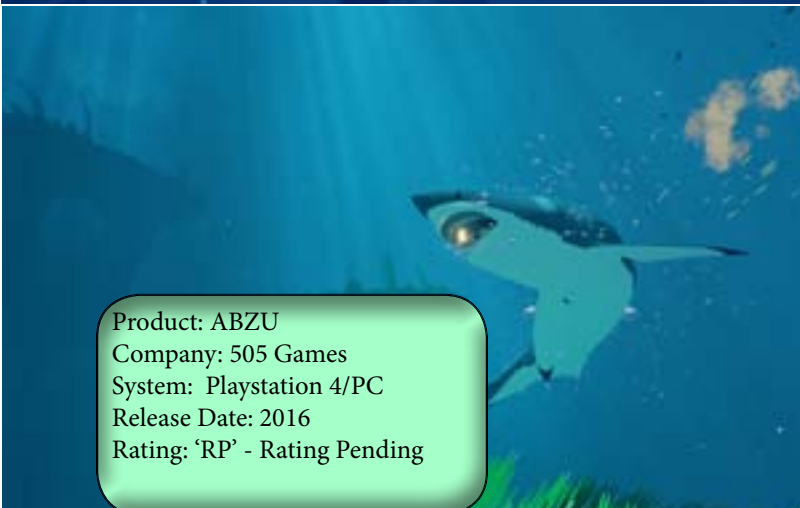


Product: Dreams
Company: Sony
System: Playstation 4
Release Date: TBA
Rating: 'RP' - Rating Pending

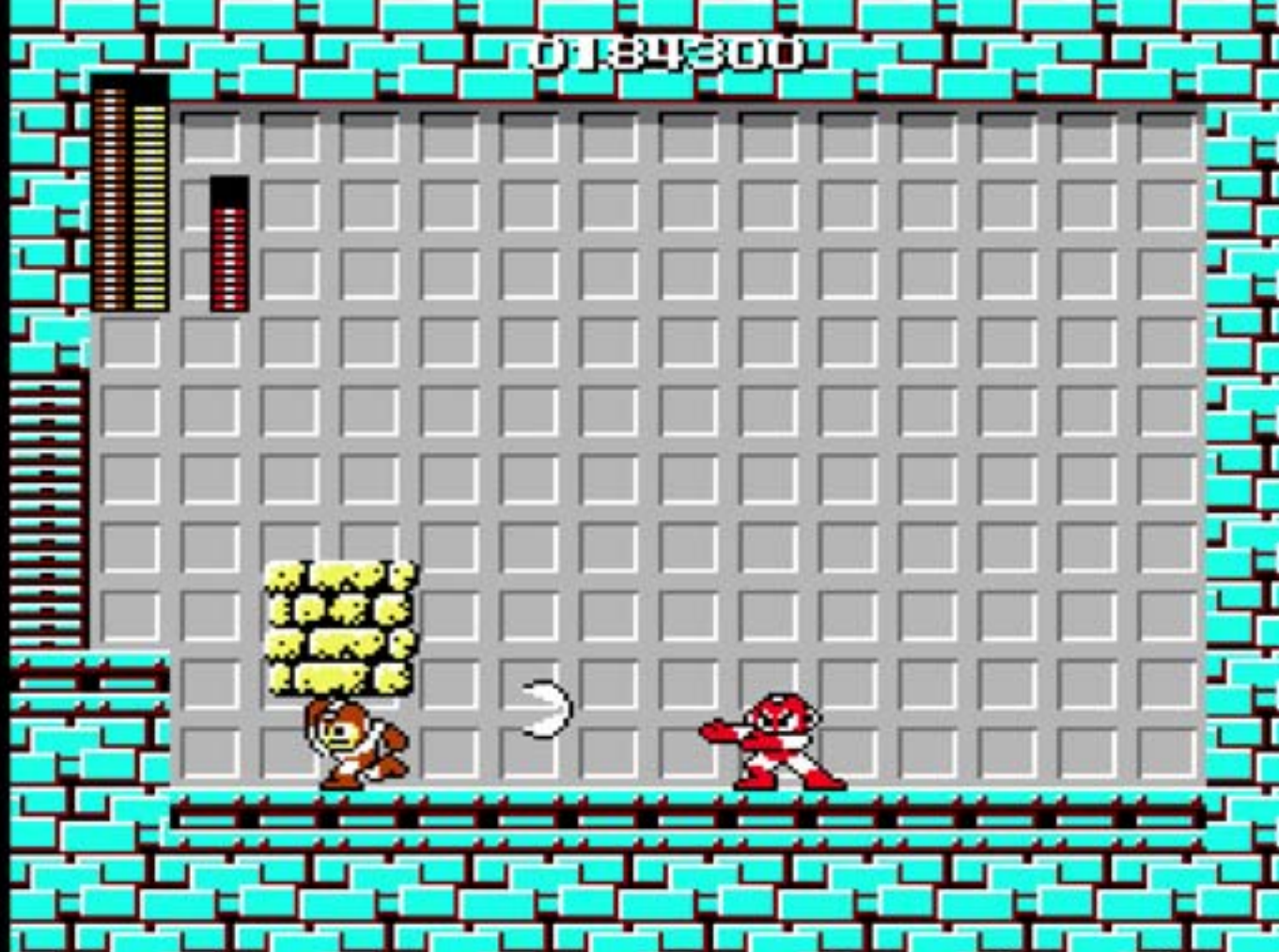




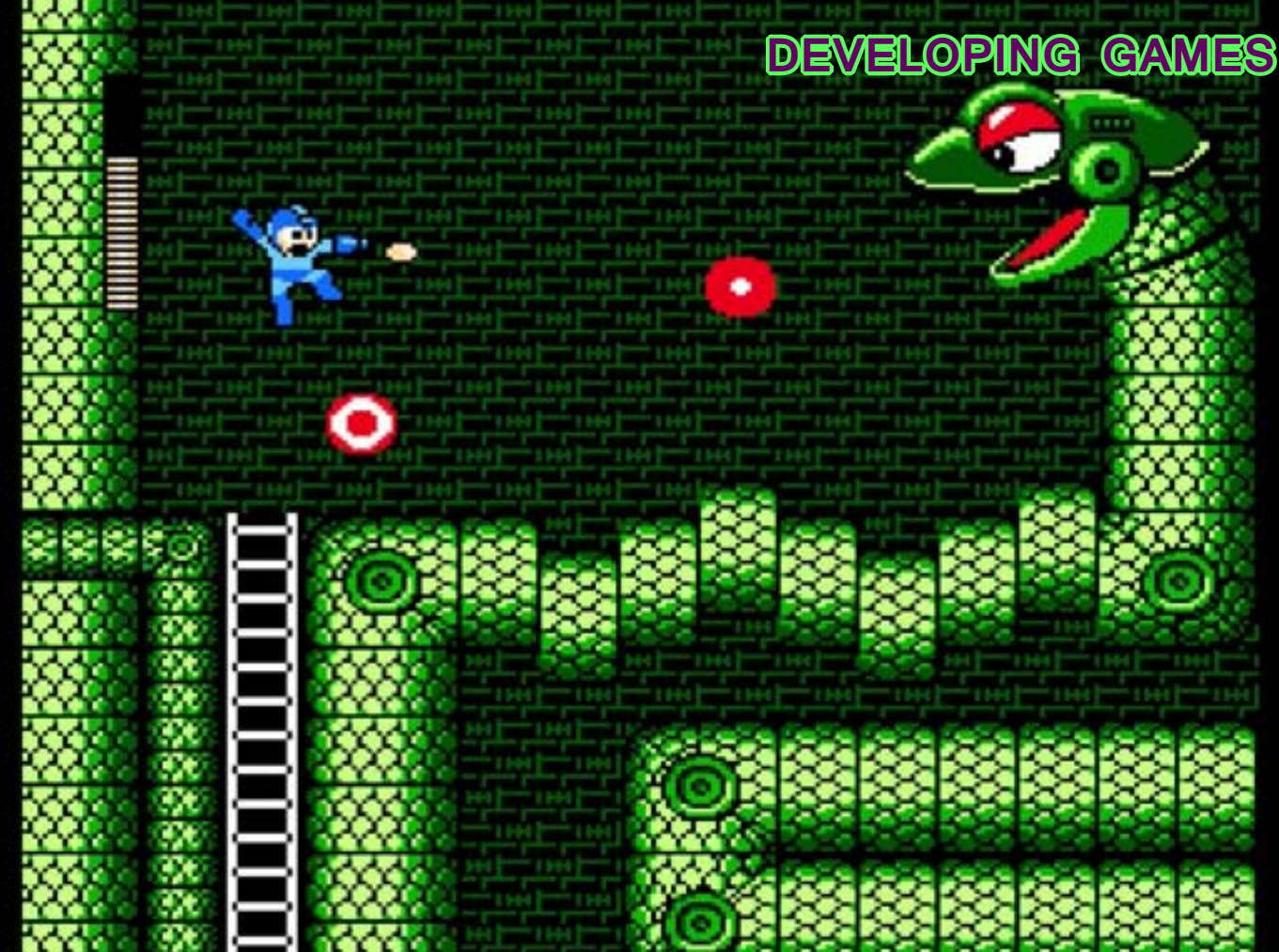
Product: Skylanders SuperChargers
Company: Activision
System: Wii U
Release Date: September 20, 2015
Rating: 'RP' - Rating Pending



Product: ABZU
Company: 505 Games
System: Playstation 4/PC
Release Date: 2016
Rating: 'RP' - Rating Pending



Product: Mega Man Legacy Collection
 Company: Capcom
 System: PC/PS4/Xbox One
 Release Date: Summer 2015
 Rating: 'E' - Everyone {Mild Fantasy Violence}



RECENT

CONTENTS

Product Name
Lego Minifigures Online
Lego Worlds
Dirt Rally
Earthbound Beginnings

Page(s)
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Name	Lvl	HP	PP	Exp
Ninten	3	19	18	57
Ninten	▶ Fight	Auto		
	PSI	Guard		
	Goods	Run		
	Check			



RELEASES





RECENT RELEASES



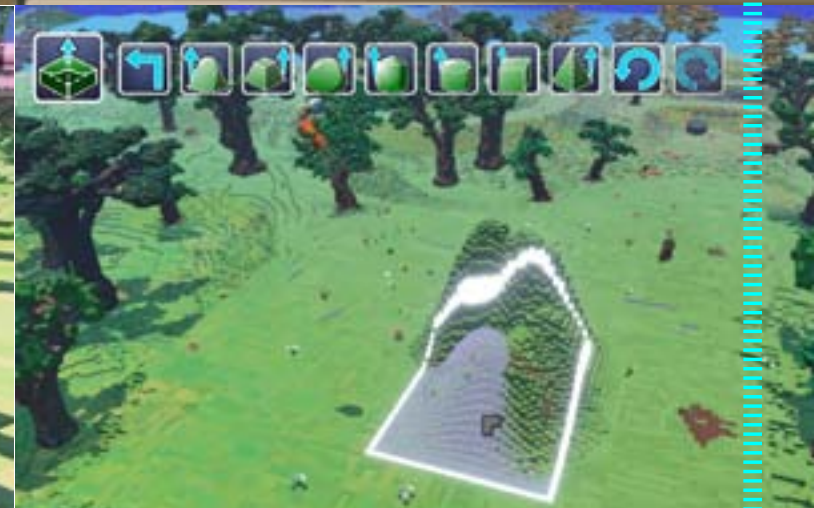
Product: Lego Minifigures Online
 Company: Funcom
 System: Android/iOS/PC/Mac/Linux
 Release Date: June 29, 2015
 Rating: 'E10+ - Everyone 10+
 {Fantasy Violence}'



Product: Lego Minifigures Online
 Company: Funcom
 System: Android/iOS/PC/Mac/Linux
 Release Date: June 29, 2015
 Rating: 'E10+ - Everyone 10+'
 {Fantasy Violence}



Product: Lego Worlds
 Company: WB Games/TT Games
 System: Personal Computer (Steam
 Early Access)
 Release Date: Out Now
 Rating: 'NR' - Not Rated



Product: Lego Worlds
Company: WB Games/TT Games
System: Personal Computer (Steam
Early Access)
Release Date: Out Now
Rating: 'NR' - Not Rated



Product: Dirt Rally
Company: Codemasters
System: Personal Computer
Release Date: Out Now
Rating: 'E' - Everyone





Name	Lvl	HP	PP	Exp
Ninten	3	14	18	60

Ninten

▶ Fight
Auto

PSI
Guard

Goods
Run

Check

Command


Talk ▶ Check

Goods State

PSI Setup

Cash

\$ 0.00

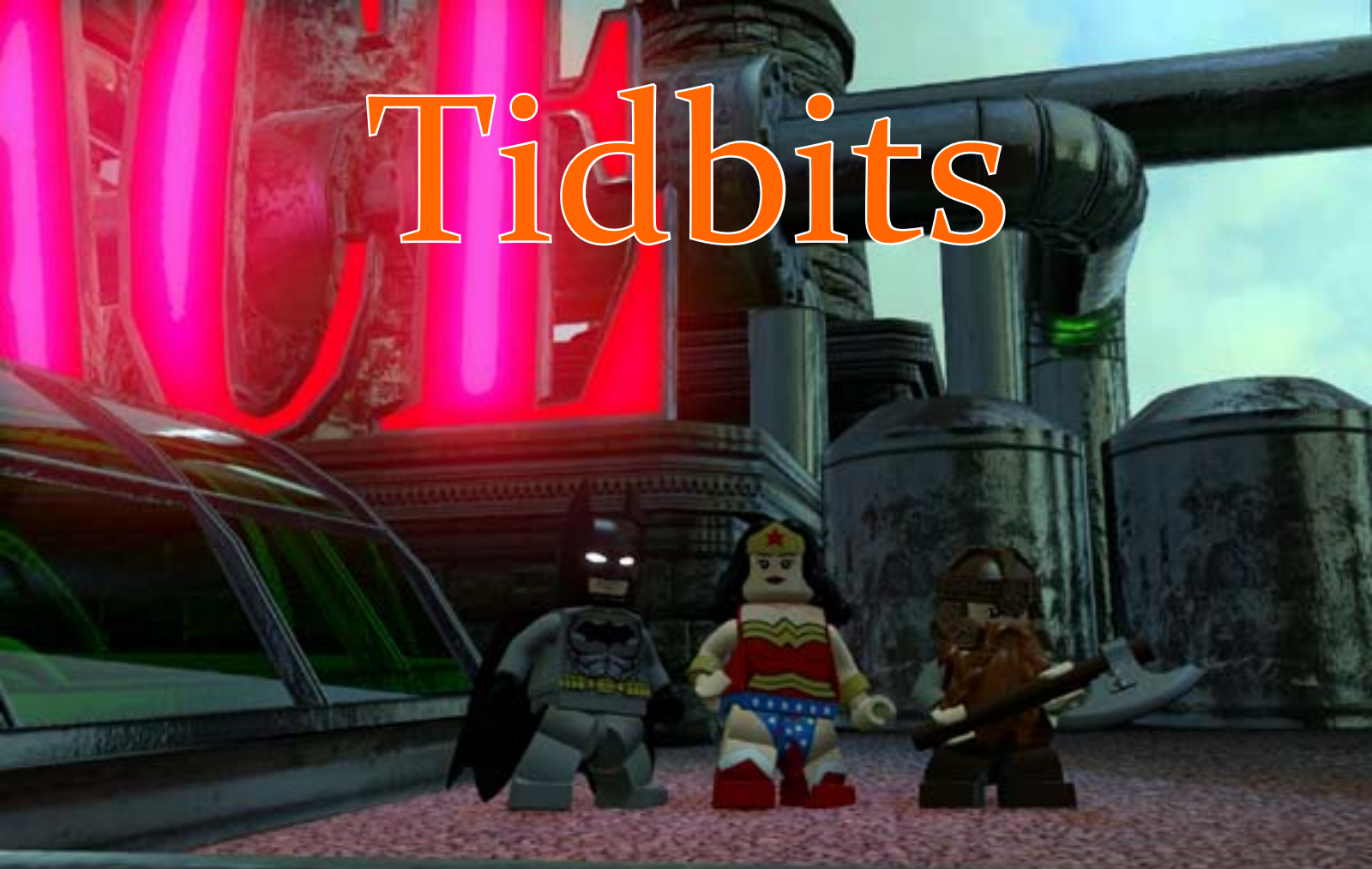


◆ As the music box was wound up...

▶ A melody began to play.

Product: Earthbound Beginnings
 Company: Nintendo
 System: Wii U
 Release Date: Out Now
 Rating: 'T' - Teen {Violent References, Suggestive Themes, Crude Humor}





Last Minute CONTENTS

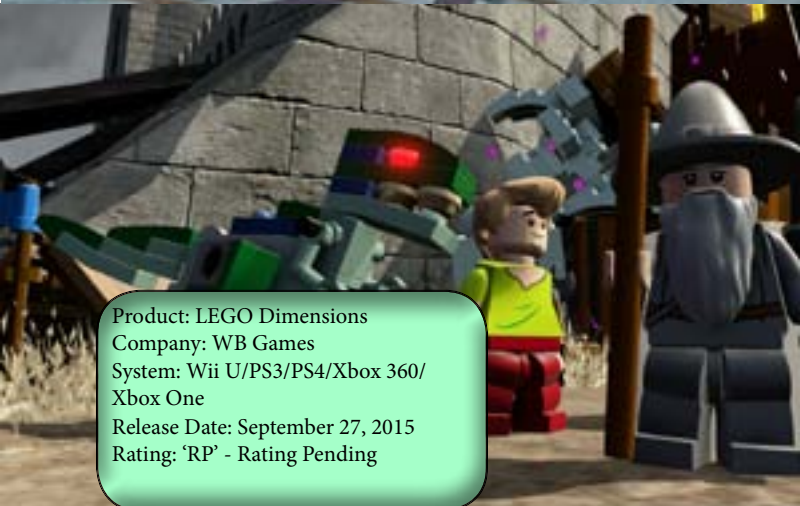
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Yu-Gi-Oh! Legacy of the Duelist	88 - 89
Armello	90 - 91
Star Ocean Integrity and Faithlessness	92 - 95





Product: LEGO Dimensions
Company: WB Games
System: Wii U/PS3/PS4/Xbox 360/
Xbox One
Release Date: September 27, 2015
Rating: 'RP' - Rating Pending

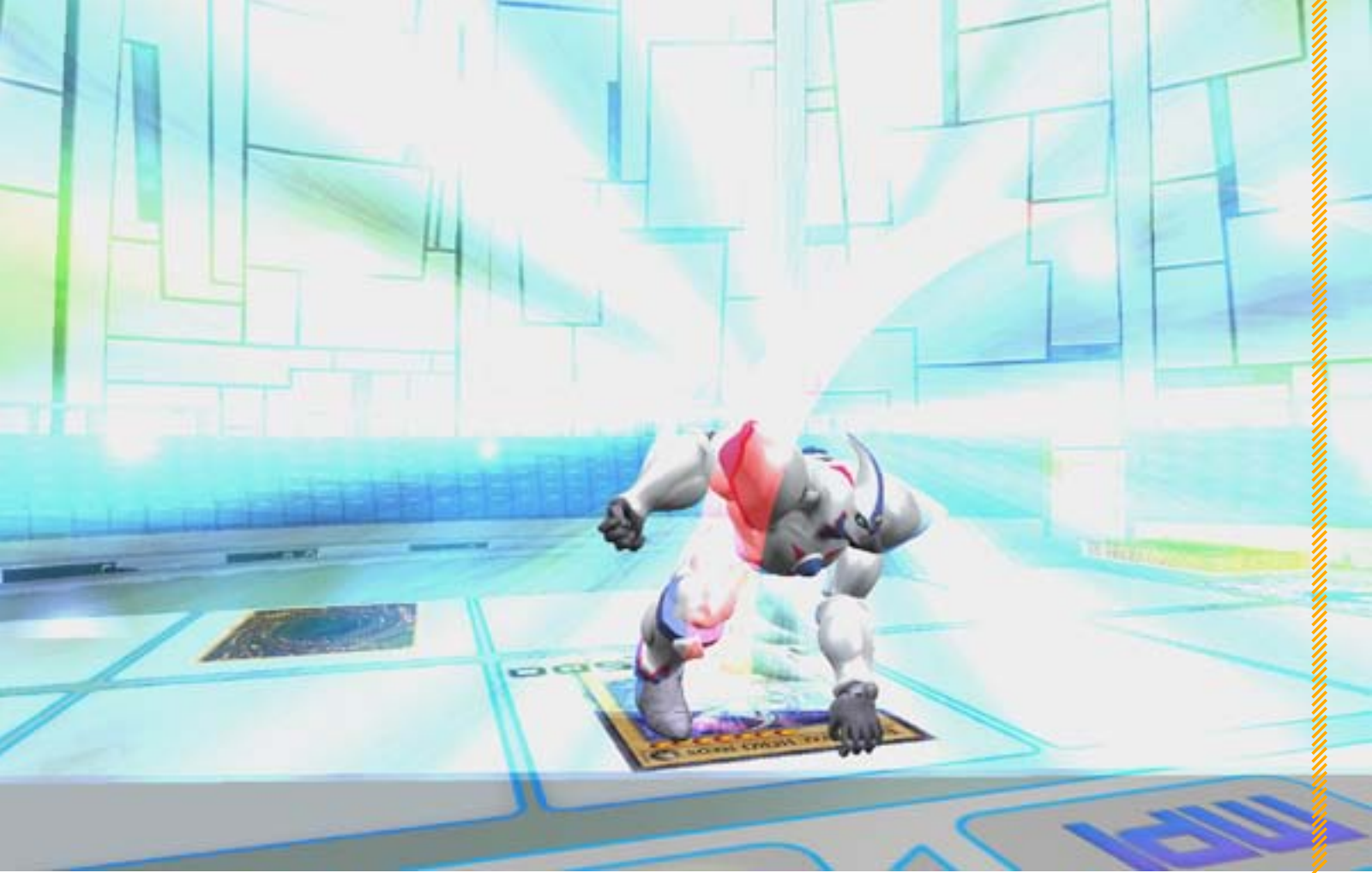




Product: LEGO Dimensions
Company: WB Games
System: Wii U/PS3/PS4/Xbox 360/
Xbox One
Release Date: September 27, 2015
Rating: 'RP' - Rating Pending



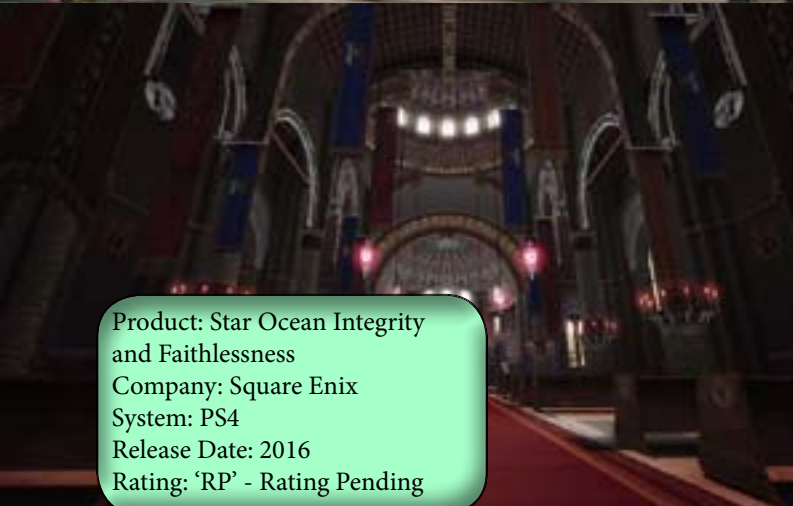
Product: MX vs ATV Supercross Encore
 Company: Nordic Games
 System: PS4/Xbox One
 Release Date: Q4 2015
 Rating: 'RP' - Rating Pending



Product: Yu-Gi-Oh! Legacy of the Duelist
Company: Konami
System: Xbox One/PS4
Release Date: Summer 2015
Rating: 'E10+' - Everyone 10+
{Fantasy Violence, Mild Blood, Suggestive Themes}



Product: Armello
 Company: League of Geeks
 System: Playstation 4
 Release Date: September 2015
 Rating: 'RP' - Rating Pending



Product: Star Ocean Integrity and Faithlessness
Company: Square Enix
System: PS4
Release Date: 2016
Rating: 'RP' - Rating Pending



Product: Star Ocean Integrity and Faithlessness
Company: Square Enix
System: PS4
Release Date: 2016
Rating: 'RP' - Rating Pending

VIDEO GAME LIES



by
Paul Bury

Version 2

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