



**FAMILY FRIENDLY**  
**GAMING**

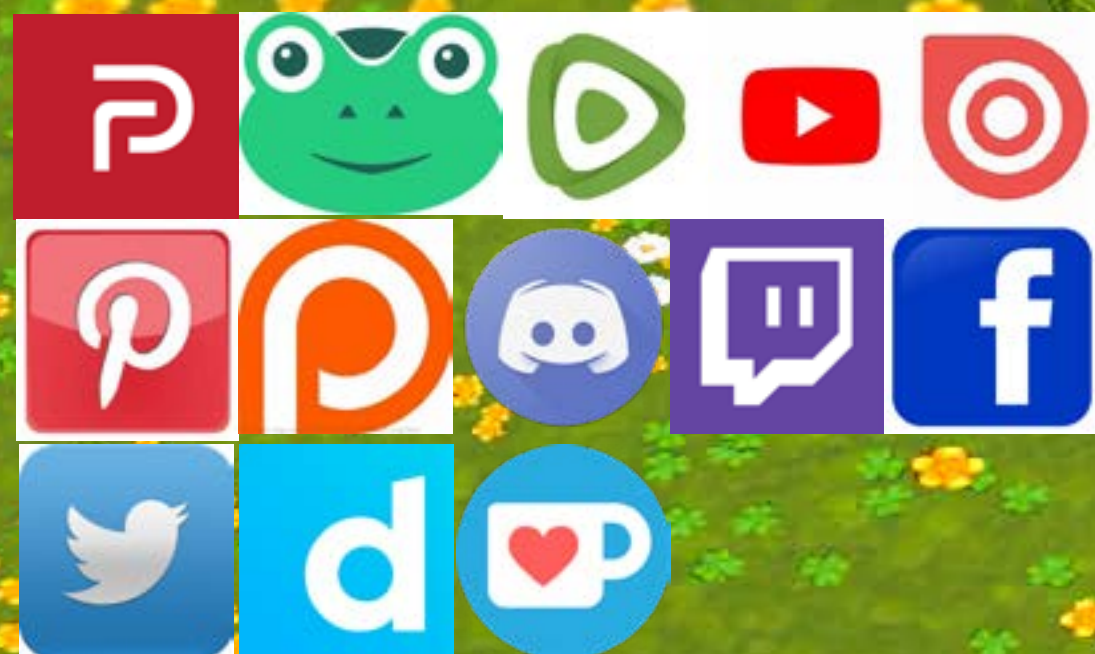
The VOICE of the FAMILY in GAMING

TM

Jordan is  
back in NBA  
2K23. Can you  
dunk on him?

**BULLS**  
**23**

Links:  
Home Page



Section	Page(s)
Editor's Desk	4
Female Side	5
Comics	7
Sound Off	8 - 10
Look Back	12
Family Games	13
Devotional	14
In The News	16 - 23
We Would Play That!	24
Reviews	25 - 37
Sports	38 - 41
Developing Games	42 - 67
Now Playing	68 - 85
Last Minute Tidbits	86 - 110

### STAFF:

Editor in Chief:	Paul Bury
Art Director:	Yolanda Bury
Sports:	Frank
Music:	Shirley
History:	Patricia
Gaming Journalist:	Mark
Gaming Journalist:	John
Gaming Journalist:	Luke
Gaming Journalist:	Sam
Working Man Gamer:	Secret
Kid Gamer:	Secret
Teen Gamer:	Secret

### Important Legal Disclaimer:

"Family Friendly Gaming" is trademarked. Contents of Family Friendly Gaming is the copyright of Paul Bury, and Yolanda Bury with the exception of trademarks and related indicia (example Digital Praise); which are property of their individual owners. Use of anything in Family Friendly Gaming that Paul and Yolanda Bury claims copyright to is a violation of federal copyright law. Contact the editor at the business address of:

Family Friendly Gaming  
7910 Autumn Creek Drive  
Cordova, TN 38018  
Pbury@familyfriendlygaming.com

Trademark Notice  
Nintendo, Sony, Microsoft all have trademarks on their respective machines, and games. The current seal of approval, and boy/girl pics were drawn by Elijah Hughes thanks to a wonderful donation from Tim Emmerich. Peter and Noah are inspiration to their parents.

# Editor's Desk

## What is the point?

I am writing this the day after something odd really happened. I received an email from someone offering us payment to play their Roblox video games. They would pay for each of their Roblox games we decided to play. They wanted to connect to get this business deal moving forward. So I checked out the website they were coming from. It was a bit strange this news site wanted to pay us to play their Roblox games. Maybe it was someone's side hustle, or maybe they had seen us on Parler, Gab, Rumble, GETTR, Locals, Odysee, Bitchute, or some other social media site and wanted to support Family Friendly Gaming. I responded with contact information. They replied back with: "UNSUBSCRIBE." This is beyond odd because they were not subscribed to anything. They were after all making us an offer and we were doing our due diligence exploring the legal and binding business offer they had made. So I did a bit more digging and found out that this website they were coming from is a little known fake news progressive and extremely liberal website. I will not share their name because I do not want to give them anymore attention than they already have. Most likely much smaller than Family Friendly Gaming. Why do these smaller sites want to use us to promote themselves?

The thing that confuses me is they only wasted about forty-five seconds of my time in email. I needed a topic for this month's editorial desk so in a way they did me a favor. They gave me a topic to discuss this month. I am sure I could have found some other topic without them, but still I have something interesting to share with all ya'll. You guys and gals know how much I love sharing what goes on with Family Friendly Gaming. What was the end goal there? My suspicion is they wanted to waste more of our time. They wanted to connect through Discord or Whatsapp. My guess is they wanted to invade Discord because all they are capable of doing is causing trouble and being a troll. What kind of a sick mind gets perverse pleasure out of causing harm and damage to others? Some real sickos over at that site.

Why the lies? Why the deceit? Don't they know when their fruit is lies and deceit they are acting like their father Satan? Don't they know how bad they look by lying and trying to deceive others? In my research I found out this site has been found guilty of trying to deceive conservative sites with false information. Why do such an evil thing? Obviously they want to try and discredit those that are diverse from themselves. They are not capable of debating or discussing the issues so they try and make others look bad. It is just another way of attacking the person and never going after the ideas.

They lose every single time on the ideas. They know this, and being weak and cowardly they go after people instead. The real key here is they lie and deceive. Sadly this has been my entire life experiences with liberals and progressives. They lie, cheat, steal, intimidate, and deceive to get their way. Why are they not capable of being stand up guys? Why can't they have any honor? They must be absolutely miserable behaving in such a wicked, vile and hateful fashion. I honestly feel bad for them. I want them to turn from their evil ways, repent, and seek God. As long as they draw breath they have an opportunity to have a relationship with Jesus Christ. They can be better people. They have to want to be better people though.

God bless,  
Paul Bury



# FEMALE SIDE

## Immediate Release

We get all kinds of press releases here at Family Friendly Gaming. My hubby has written about embargo dates and times before. Where the people in PR and Marketing are like you cannot release this until this date at this time. It is a date and time that works well for them. They do not care if it works for us or not. They will send the press release after the embargo date/time has passed and let us know we can publish it now. Again at a date and time that is convenient for them.

There is another notice that appears in press releases - "IMMEDIATE RELEASE!" I find this one funny because people who are paying no money for the work are expecting to cut in line and get serviced immediately. All because they say: "IMMEDIATE RELEASE!" You can work on this right now. Do they ask if the date and time they sent it works for us? Are they paying attention to our release schedule? We all know the answers to those questions. They do not ask if the date and time works for us. They do not pay attention to our release schedule. Do you know what they do when they are forced to wait? They send the press release a second and sometimes third time. There might be a little note: "You can post this now, or You can publish this right now." What is the hurry? Especially when the content of the press release is a game has been announced and will release in six to nine months. Will having that information help you right now? Can't that information wait a day or two? Or maybe we publish it in the Family Friendly Gaming magazine and it will wait a month. Why all the urgency?

Paul and I have both talked and written about it before. We have day jobs to pay the bills. We have day jobs to pay for the good work Family Friendly Gaming does for millions all over the world. The millionaire and billionaire companies expect all of this slave labor. The millionaire and billionaire companies rarely do much of anything that helps us pay the bills. Thank you emails for all of the work of publishing content on their products is nice, but it does not pay the bills. It does not cover the costs of equipment, servers, let alone salaries. We have had a lot of great people want to work for us here at Family Friendly Gaming. We are not able to hire one of them. We do not have the funds available. The millionaire and billionaire video game companies need to step up and do the right thing. They should be advertising with Family Friendly Gaming. They should be sending over video advertisements and sponsorships that help us continue to exist. There have been a few here and there that help out like

Aksys Games, and Ensensasoft. Most of the others focus on themselves.

The whole perspective is an interesting topic that continues to dominate. I find it funny that people who pay nothing for the work expect immediate attention. As if they are the only person coming to us wanting us to do something for them. It can be difficult to want to help them after they brag about six digit bonuses and lie to us there is no budget for any advertisements or donations. How sick and selfish is that? Paul has reminded many of them that it is their job to convince us to publish what they send us. Many of them make zero effort and have this entitlement mentality that we will be their slaves and make them profits. That does not motivate us to help them in any way, shape or form.

God bless,  
Yolanda Bury



# LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863  
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

**14 DVD ROM titles \$10.99 each**

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

**6 COMIC titles \$1.50 (issues 1-4) \$2.99 (issues 5,7)**

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304



This catalog features **1500+** of **9000** available Homeschool titles.

For a complete listing, visit our reference only website

[www.homeschoolstore.com](http://www.homeschoolstore.com)

Products can be ordered from your local Homeschool Retailer.

# Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

# SOCIAL MEDIA TIDBITS

Josh Horn • 17 hours ago  
Great Job!

REPLY 1 reply ^ 1

Family Friendly Gaming • 2 minutes ago  
Thank you! Cheers!

REPLY 1

Adrian Yu • 1 day ago  
Nice

REPLY 1 reply ^ 2

Family Friendly Gaming • 23 hours ago  
Thanks

REPLY 2

Proton Man • 1 month ago  
so funny!! Great video!! 😄😄😄😄

REPLY 1 reply ^ 2

Family Friendly Gaming • 1 month ago  
Thank you! 😊

REPLY 1

Littlest Pro Artist • 1 month ago  
Soooooi 😄😄😄😄😄😄😄😄😄

REPLY 0 replies v 3

Gaming BioRhythm liked your post • 1d

stevecaillier812, yaboyjuancito and 11 others liked your video. 2d

# Advertisement

# SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so **SOUND OFF!**

## The Bible Game

Hi there I played the Bible game for the game boy advance and I love that game. I know it's old technology but I was wondering if someone would remaster that game for other platforms. I currently play the ninetendo switch and I would definitely buy that game. Thank you for that game.

- Susan

{Paul}: Susan,

We totally agree with you. It would be awesome if someone remastered The Bible Game onto the newer consoles. We had a ton of fun playing it, writing the review, publishing press releases and giving that



game all kinds of coverage. I think we did a video for that game at some point as well. If we can find the time here at Family Friendly Gaming we may try to play more of that game in a live stream. The console version of The Bible Game as great as well.

## Grading System

Hello I recently found your website it looks like a good site but I don't understand the numbered rating system there's nowhere on your website that tells what the numbers mean could you please explain.

- Merle

{Paul}: Merle,

Sure thing. When we moved from Wyldcard's WAY to Family Friendly Gaming we wanted a unique review scale. So we came up with this (a link can be found on the Reviews page):

<https://www.familyfriendlygaming.com/Game%20Review%20Template.html>

Here is what we do. Each product starts with a 75 in each of the five sections. Based on the content there can be additions and/or subtractions. Each re-

viewer is giving a range. So you may add four points, and subtract two for example. The five sections are added together and divided by five for the final score.

Editors then look at the product, and content and try and see if it is in line with other similar products. We openly admit we are human and there could be some inconsistencies here and there. Especially when different people have different opinions about the content. There have also been review scale revisions over the years which means older products were reviewed on a different scale.

As far as what do the review scores mean - we have left that for the readers to determine. We have always gone on the school grading scale in our opinions that were used when

we were in school.

Different people have different opinions about the same products. One person loves it, and someone else despises it. We ask each reviewer to put in their personal experiences. If you had issues learning the controls or do not like the way a game controls then put that down. If you lost because your equipment is not as good as some people who bought wins then make a mention. Our goal is to consistently apply the holistic lessons from the Holy Bible. Does the product encourage greed, hate, lust gluttony, etc.? If it does we make a mention of that. We do not go along with the corrupt gaming media on giving high scores to our advertisers, sponsors, and supporters. Certain companies have gotten really mad at us for refusing to give them their way because they

<b>A</b>	<b>90% - 100%</b>
<b>B</b>	<b>80% - 89%</b>
<b>C</b>	<b>70% - 79%</b>
<b>D</b>	<b>60% - 69%</b>
<b>F</b>	<b>0% - 59%</b>

gave us a free copy of a game for example. We strongly believe in integrity.

## Setting the Record Straight

Thank you so much for your "Setting the Record Straight" article. I had no idea there were such evil, vile, and wicked people out there saying such hateful things about Family Friendly Gaming. I read your magazine and articles. I watch your videos. I have never seen anything bad from you or your family. You guys are some of the most helpful, handy, honest, genuine and real I have seen on the Internet. Your focus on pointing people to God is fantastic. That is one of the things I love about Family Friendly Gaming. I used to read other gaming sites but their hate of Christians and

God is apparent. I am not sure how they get any readers. I bet they inflate their numbers. I wish there were more gaming sites like Family Friendly Gaming.

- Tonya

{Paul}: Tonya,

Thank you so much for your amazing words of encouragement. We did not list the site making such hateful false

# SOUND OFF Continued

accusations to avoid giving them any attention. The other consideration is to avoid any legal issues. We are big believers in freedom of speech. Those spewing such venomous lies are allowed to make themselves look foolish. We will do nothing to silence their hate filled speech. We set the record straight and are moving on to important things.

## Living out the example

Our family dabbles into video games here and there. We purchase a couple of video games a year. Thanks to some of your work we even bought a Gamecube and some older games to enjoy. Those games are new to us. We are looking at buying a Gameboy Player to play Gameboy games on the Gamecube. Our family appreciates the work your family puts into this. We can go back to older reviews and see what games are family friendly. One of my kids went to one of the worldly gaming websites and noticed that some of their coverage beats your coverage by a day. I thought maybe you did that because you are not trying to keep up with the Joneses, and are practicing what you preach. Am I on base with that? Do you get the games later than other sites? Do you get press releases later? How does that work if you don't mind

sharing?

Your Christmas Buying Guides are so wonderful and really help our family out.

- Brianne

{Paul}: Brianne,

So happy we have been able to help your family out.

That is awesome about the Gamecube and Gameboy Player. You are so right that those games are new to you and your family. There are two factors

coming into play here. The first one is we see no reason to be a puppet on the string for these extremely wealthy video game companies that pay nothing for our hard work that makes them money. The second factor is we have day jobs to pay for the work we do here at Family Friendly Gaming. There is not the opportunity to keep up with fully staffed worldly gaming websites that are doing this work as their full time job. We get a ton of work done being part time.



Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018

## Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



# Look BACK Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



## All is Fair in Dust and Air

“With an airship even the sky isn’t the limit, just another hurdle.” -William Aven

Welcome to our vision of the world of Guns of Icarus! This visual novel is an expansive, over 800,000 word, tale that follows the coming of age story of William Aven. A young man about to chart his own course in the skies across all six nations in the Guns of Icarus universe.

Journey from the frozen under-cities of Anglea, to the unforgiving sands of the Arashi desert. Dating sim? Ha! In Dust and Air you will fight ruthless air pirates, discover treasures of the ancient world, and uncover the seedy underbelly of the Guns of Icarus universe! Falling in love with the woman you love, is like icing on a cake!

Each story has numerous endings and choice points which determine the outcome. Some even cross over with each other!

All is Fair in Dust and Air leans more to the novel side of visual novels. We don’t make you farm stat points or micromanage your relationship status. Like a good book, this visual novel is meant to be enjoyed at whatever pace you wish. This, of course includes, whatever ending you feel is best for the characters.

The first story available to players will be the introduction story which takes place in Cathedral, a major independent city and trade hub within the Guns of Icarus world:

This initial story for Cathedral is currently over 50,000 words. Which is already surpassing most western visual novels on Steam. From here, our game production will shift to the story arcs for each heroine. These will currently be developed into standalone games that link to the original Cathedral story here.

Dust and Air is a labor of love. It has been created by fans of Guns of Icarus, who were given permission by Muse Games (The creators of Guns of Icarus), to make it. From small beginnings it has since grown to the point it spawned it’s own indie game studio to see it released (Broken Hammer Games).

However, we must state that this is not direct canon created by Muse, nor do we have sway over Muse’s canon for Guns of Icarus. Dust and Air is to be treated as a “legend,” in the universe Muse has created. It is very much a love song for the universe Muse created and we are eternally grateful for the grace they have extended to us to share it with the rest of the world.

So whether you are a fan of Guns of Icarus or have never heard of it till now, we welcome you to the world that has inspired: All is Fair in Dust and Air. If you like your stay in ours, we think you’ll like your stay in theirs.



# DEVOTIONAL

## Honesty

Fallen human beings are really good at being deceitful and dishonest. Maybe they are not good at it, just practice it way too often. Those of us that strive to be more Christ-like understand that honesty is the way to go. Even when it is hard. Even when it is difficult. **Proverbs 11:1-3** *The Lord detests dishonest scales, but accurate weights find favor with him.*

*2 When pride comes, then comes disgrace,*

*but with humility comes wisdom.*

*3 The integrity of the upright guides them,*

*but the unfaithful are destroyed by their duplicity.*

When you have a higher calling you understand that we will all be judged for all that we do. We must continue to strive for: "go and sin no more." Sure it is a difficult target to reach. Would you rather quit and give up?

What has always concerned me about those that are trying to redefine words, institutions, history, morals, and ethics is the day will come when they do not tolerate honesty. They will have an expectation that everyone be as

vile, wicked, corrupt, and rebellious as they are. Think there is no way that could happen? **Isaiah 59:14** *So justice is driven back,*

*and righteousness stands at a distance; truth has stumbled in the streets,*

*honesty cannot enter.* It has happened before. There are areas in our current world that it happens this very day. Some of us are very skeptical of many of the authority figures currently in power in a great many areas. My own experiences with dishonest politicians and judges in the Memphis area have been written about in the past.

Have you ever thought about how God feels about lying? How considerate are you of God's feelings? Who is great you or God? We all should be working hard to do what we can to be pleasing to God. **Proverbs 12:22** *The Lord detests lying lips,*

*but he delights in people who are trustworthy.* While the redefiners are making up all kinds of excuses they never acknowledge what they are doing is offensive to God. They will threaten us with all kinds of hateful things. Ultimately it comes down to wanting to obey God over them. It comes down to being fully aware

that the punishment from God is worse than anything the hateful humans can do on the planet Earth.

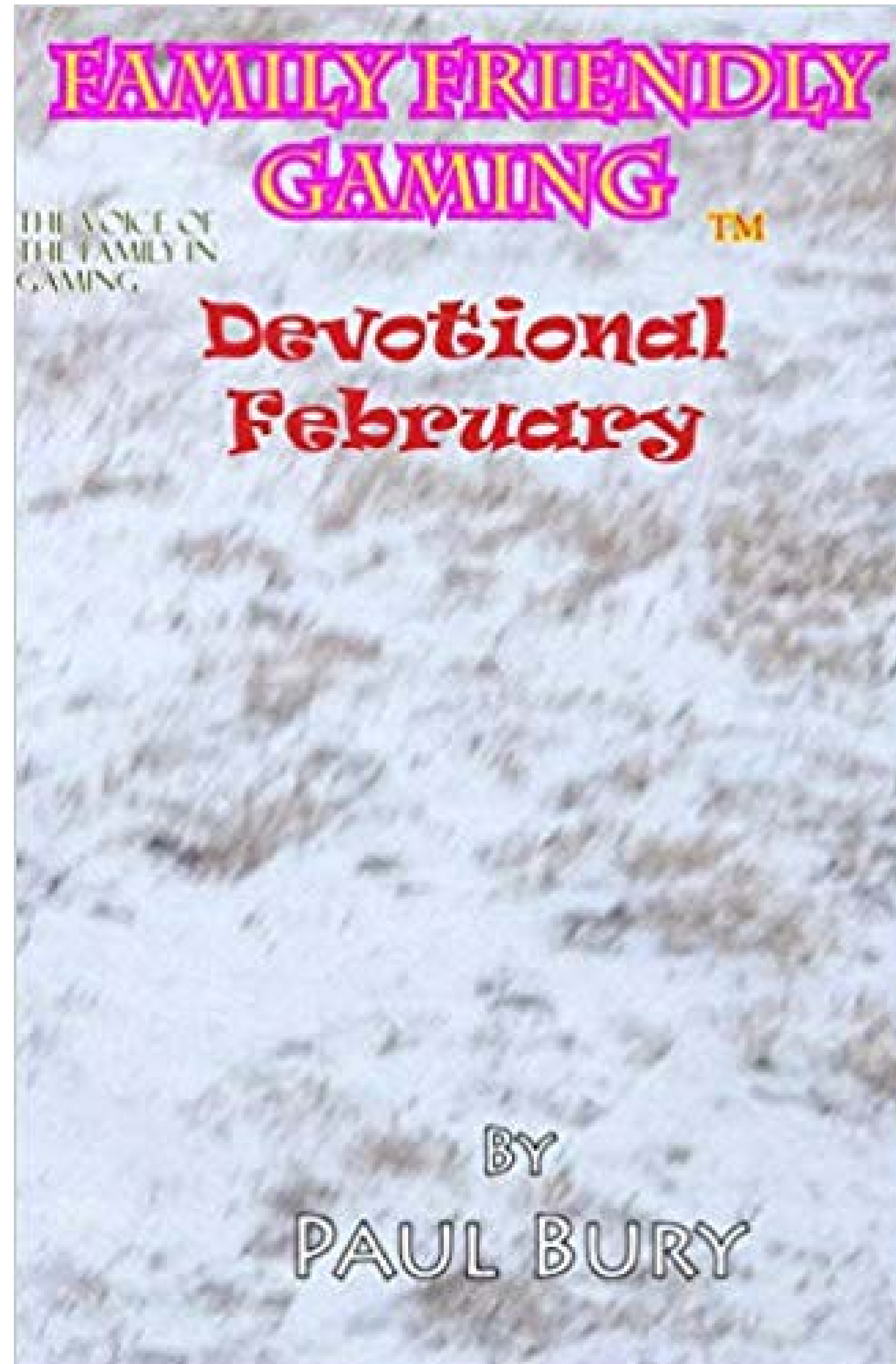
Jesus Christ is the truth and the way to heaven. This is why truth is so important to us. **John 8:32** *"Then you will know the truth, and the truth will set you free."* I choose to acknowledge the truth and be set free by Jesus Christ as opposed to being a slave to sin. What about you? What choice do you make? Do you hang with the mob trying to send you to hell?

God Bless,  
Paul Bury

## PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.





# In The

# NEWS

## CONTENTS

### Story Page(s)

Square Enix Manga & Books Coming in 2023	16 - 17
Phantom Breaker Omnia Spicy Edition is Now Available	18
Noah's Heart Launches	19
Pure Flix names Loren Schwartz as CMO	20
The Art of Tactics Ogre Let Us Cling Together Announced	21
Yu-Gi-Oh! Master Duel Receives Major Update	22
Wreckfest announced for mobile	23
Final Fantasy Trading Card Game Rebellion's Call Announced	22 - 23

### Square Enix Manga & Books Coming in 2023

SQUARE ENIX® announced five newly licensed titles to be published by the company's Square Enix Manga & Books imprints in 2023. The upcoming publications include a book, novel, world guide, and manga for FINAL FANTASY®, NieR Replicant™ ver.1.22474487139..., My Clueless First Friend, and Daemons of the Shadow Realm.

Chocobo and the Airship: A Final Fantasy Picture Book (English translated edition) Journey with Cid and Chocobo on their quest to save their town after it's been overrun by monsters. Written by Chocobo's Dungeon 2 director Kazuhiko Aoki and illustrated by Final Fantasy Fables: Chocobo's Dungeon character designer Toshiyuki Itahana, this heartwarming tale is perfect for FINAL FANTASY fans of all ages.

Chocobo and the Airship: A Final Fantasy Picture Book (English translated edition) is scheduled for release on March 21, 2023. It is available for pre-order from the SQUARE ENIX Store and other major booksellers sright now.

NieR Replicant ver.1.22474487139... Project Gestalt Recollections - File 01 (English translated edition) Recount the story of critically acclaimed NieR Replicant ver.1.22474487139... in the first volume of a two-book set. The novel is written by Jun Eishima with support from NieR series director YOKO TARO, featuring illustrations by artist and character designer Toshiyuki Itahana, as well as story content from the Grimoire NieR world guide.

NieR Replicant ver.1.22474487139... Project Gestalt Recollections - File 01 (English translated edition) is scheduled for release on April 11, 2023. It is available for pre-order from the SQUARE ENIX Store and other major booksellers right now.

NieR Replicant ver.1.22474487139... Project Gestalt Recollections - File 02 (English translated edition) is scheduled for release in late 2023.

Grimoire NieR: Revised Edition (English translated edition) This ultimate guide to the critically acclaimed NieR Replicant ver.1.22474487139... comes packed with art, strategy guides, information and lore. It features hundreds of full-color pages offering illustrations and information about the game, as well as bonus short stories, extras specific to this volume and an interview with the game's lead developers.

Grimoire NieR: Revised Edition (English translated edition) is scheduled for release on April 25, 2023. It is available for pre-order from the SQUARE ENIX Store and other major booksellers right now.

My Clueless First Friend Vol. 1

This heartwarming slice-of-life comedy series follows the unusual budding friendship between gloomy Nishimura and cheerful Takada as they experience a fun and memorable summer together.

My Clueless First Friend Vol. 1 is scheduled for release on March 7, 2023. It is available for pre-order from select retailers right now.

Daemons of the Shadow Realm Vol. 1

A new action-packed series from Hiromu Arakawa, the creator of the smash hit Fullmetal Alchemist! In a world where certain humans command mighty supernatural duos called Daemons, follow young Yuru as he is unexpectedly whisked away from his village and becomes aware of his supernatural birthright. Yuru soon unravels a conspiracy tying him and his twin Asa to a prophecy that threatens the world.

Daemons of the Shadow Realm Vol. 1 is scheduled for release on April 25, 2023.



### Phantom Breaker Omnia Spicy Edition is Now Available

Publisher Rocket Panda Games has turned up the heat this summer with the release of Phantom Breaker: Omnia Spicy Edition! This FREE update is available on all platforms, features two levels of spicy play-by-play by THE ANNOUNCER, quality of life improvements, along with some gameplay adjustments.

#### Key Features

##### THE ANNOUNCER

He's back, and his voice is just as buttery smooth as before.

Choose From 2 Levels: Spicy and EXTRA SPICY!

In addition to the original announcer, there are now two special commentary tracks available—original commentary by THE ANNOUNCER and fiery hot commentary by THE ANNOUNCER.

Twenty-five Thousand 100% More Spoken Words!

This is a lie, but it sounds great, so we're leaving it in.

It's Free!

THIS INCREDIBLE UPDATE TO PHANTOM BREAKER: OMNIA WILL BE AVAILABLE ON ALL PLATFORMS AND IS SO FREE THAT WE'RE CAPPING EVERYTHING.

About Phantom Breaker: Omnia  
THE FIRE IN YOUR HEART IS BURNING!

Phantom Breaker: Omnia is a fast-paced 2D anime fighting game that features 20 unique characters pitted against one another to make their greatest wishes come true. The ability to choose between 3 fighting styles will appeal to seasoned gamers while making the game accessible to newcomers. The game features 2 guest characters, Kurisu Makise from Steins;Gate and Rimi Sakihata from Chaos;Head, as well as two brand new characters created specifically for Phantom Breaker: Omnia.

##### About THE ANNOUNCER

Jamison Boaz is a singer and voice actor known for voicing Death Metal Retsuko from Aggretsuko and Devil May Cry 5's Cavaliere Angelo, as well as for his music in Epsilon Zero and Rezodrone, featured in Cyberpunk 2077.

### Noah's Heart Launches

After years of development, Noah's Heart, the open-world sci-fi MMO from Archosaur and Famous Heart Limited, officially launched in North America and Europe.

Players can download Noah's Heart for free on the Apple App Store, Google Play and PC. Noah's Heart has been localized into English, French, German, Russian and Portuguese to provide an optimal gaming experience, so players around the world can join their friends and explore the stunning planet of Noah!

Thanks to the enthusiasm from players during pre-registration, the developers are offering a bevy of unique and exciting rewards to kick-start the adventure with, including diamonds, rare crafting materials, exclusive customization options, and the legendary phantom Shirley.

#### CREATIVE OPEN WORLD

The core game design of Noah's Heart centers on a vast open world and online social interactions. Players have seamless access to an entire planet they can explore at will, without borders or hindrances. If you pick a direction and keep running, you end up circumnavigating the entire planet, traversing a wide variety of terrain including ice fields, deserts, rainforests, and more. That's quite the journey to make on foot, but to make the journey a bit easier, you can also make use of a boat, a horse, and even a jet pack.

#### THRILLING COMBAT WITH HISTORICAL FIGURES AS PHANTOMS

In Noah's Heart, players choose from a selection of weapons at the beginning of the game, and these replace traditional MMO classes. Weapon loadouts can be changed later in the game, unlocking an extensive range of customization options in combat.

No warrior can handle every challenge alone. To help make themselves a more formidable fighting force, players can form a squad with dozens of Phantoms, ghostly apparitions of historical figures from different parts of the world.

Fight side-by-side with Phantoms and build bonds with

them to discover more about their unique stories. As the game progresses, Phantoms gradually view you as a trusted partners both in and out of combat.

#### ENGAGING IN-GAME SOCIAL EXPERIENCE AND COMMUNITY

Noah's Heart builds on the exciting open-world system as its predecessor, Dragon Raja, while introducing even more exhilarating elements. Together with challenging dungeons and fully customizable characters, Noah's Heart places a heavy emphasis on online social experiences. On planet Noah, you can brave dungeons with friends, compete with guild mates in Guild Contests, or simply pay a visit to your friends' homes for a chance to relax. Noah's Heart also features a comprehensive guild system that ensures you never have to go it alone if you don't want to.

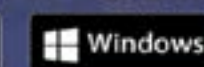
Archosaur Games is also dedicated to creating a welcoming and active community on social media. The most recent Nova Star Selection Contest hosted on Discord enjoyed a positive reception, with over 10,000 players participating. The team is serious about letting players shape Noah's Heart as well. Archosaur previously invited players in the community to rename monsters in the game, with even more opportunities to make your voice heard in the near future.

#### A NEW MMORPG FROM THE DEVELOPERS OF DRAGON RAJA

Developed by Archosaur Games, Noah's Heart is the follow-up to the beloved Dragon Raja. The exhilarating new MMORPG delivers a splendid world with breathtaking visuals made possible by Unreal Engine 4 that's bound to be an experience players won't soon forget.



ADVENTURE WITH FRIENDS  
IN AN OPEN WORLD



Pure Flix names Loren Schwartz as CMO

Pure Flix Entertainment, faith streaming division of Sony AFFIRM Films, announced that Loren Schwartz has been named the Chief Marketing Officer, bringing him back to the Sony family. Schwartz will oversee the day-to-day management of Pure Flix's worldwide marketing efforts for the Sony-owned streamer. He will report directly to CEO Michael Scott and COO Debbie Stackis.

Commenting on the announcement, Pure Flix CEO Michael Scott stated, "We seized the opportunity to bring someone of Loren's caliber to lead the marketing team, execute the overall vision for Pure Flix and to help grow our audience and take us to the next stage."

Schwartz is no stranger to Hollywood. He has run the marketing teams for Fox, Sony and Warner Bros. throughout his career. He began at Fox Searchlight where he developed a key understanding of the indie and festival circuit. He then spent 19 years at Sony Pictures where he worked with many respected filmmakers such as Adam Sandler, Seth Rogan, Kevin Hart, DeVon Franklin, Judd Appatow, Phil Lord and Chris Miller, to name a few. At Sony he also took the helm of the marketing department for their indie Screen Gems theatrical label where he helped grow the division to the most profitable label for Sony. He developed a unique and strategic grassroots approach to marketing such successful films as Heaven is For Real (still the No. 2 faith film of all time), The Vow (Screen Gems No. 1 movie all time), and festival favorite Easy A. Most recently Schwartz worked on DeVon Franklin's faith film, Breakthrough, for Fox.

"I am thrilled to join the Pure Flix team and utilize the tools and resources I have cultivated throughout the years," commented Schwartz. "I look forward to strategically growing this space."

Debbie Stackis, COO of Pure Flix commented, "Loren's expertise in working with top level talent combined with his passion and instincts for strategic, smart and impactful storytelling make him the right person to lead our marketing efforts."



David A.R. White, founding partner of Pure Flix added, "Loren has a strategic vision that few others in our business today can match. I am excited to welcome him to Pure Flix."

Since joining Pure Flix, the streamer has had its most successful months of April, May, June and July to date. Their new series Going Home remained the No. 1 show on the platform for several weeks. He also successfully shepherded Case for Heaven to the No. 1 movie on the platform. Live+ Local, another new series on the platform starring Dave Coulier, had an extensive publicity campaign that generated over 2 billion media impressions. Strong Fathers, Strong Daughters, a new film starring Bart Johnson and real life wife Robyn Lively.

The Art of Tactics Ogre Let Us Cling Together Announced

SQUARE ENIX announced an English edition hard-cover art book to be published by the company's Square Enix Manga & Books imprint, titled The Art of Tactics Ogre: Let Us Cling Together, which will release on May 16, 2023. The book features art from the highly regarded tactical role-playing game Tactics Ogre: Let Us Cling Together,



which will be receiving a reimagined edition titled Tactics Ogre: Reborn™ launching Nov. 11, 2022. The Art of Tactics Ogre: Let Us Cling Together (English translated edition) will be available for pre-order on the SQUARE ENIX Store and other major booksellers.

Additionally, The Art of Tactics Ogre: Let Us Cling Together (English translated edition) will feature artist commentary and interviews with legendary lead character designers Akihiko Yoshida, who is best known for his work on Vagrant Story and the FINAL FANTASY®, Tactics Ogre, Bravely Default™ and NieR® series, and Tsubasa Masao, known for his work on FINAL FANTASY – The 4 Heroes of Light.

The Art of Tactics Ogre: Let us Cling Together (English translated edition) is an art book for the beloved tactical role-playing game, Tactics Ogre: Let us Cling Together. A reimagining of the game, titled Tactics Ogre: Reborn, will be released on Nov. 11, 2022 for the PlayStation®5 console, PlayStation®4 console, Nintendo Switch™ system, and PC (Steam®). Tactics Ogre: Reborn delivers beautifully converted high-definition graphics, updated battle systems and vast sound improvements including fully-voiced cutscenes (English and Japanese), recreated sound effects and re-recorded live background music composed by Hitoshi Sakimoto – all bringing to life a new experience that Tactics Ogre veterans and a new generation of gamers alike will enjoy.

### Yu-Gi-Oh! Master Duel Receives Major Update

Konami Digital Entertainment Inc. has today that a content-packed new update has arrived for its digital card game Yu-Gi-Oh! MASTER DUEL. The update is available now and includes a new Solo Mode Gate and Selection Pack, as well as a new PvP multiplayer event and a host of other additions and changes. The highly anticipated Casual Match Mode was also added to the game on August 5 as part of this month's update.

The new Casual Match Mode lets Duelists duke it out with players across the world without it affecting their in-game rank and player level. Whether you're looking to test a new strategy, Duel without the pressure of ranking on the line, or just to encounter all kinds of Duelists, Casual Matches offer a fresh alternative to Ranked Matches.

The Duelist Cup is a new two-stage multiplayer event available now, featuring tons of rewards for grabs. In the first stage, players can win Duels to raise their level (DLv.) and unlock rewards. Once they reach the high-

est level, they'll qualify for the second stage, which will start August 18. In the second stage, players can win Duels to earn points (DP) and raise their standing position in the Duelist Cup. When the event concludes on August 21, players will earn rewards based on their final positions. The player with the highest DP will be the champion of the Duelist Cup. It's time to Duel and prove yourself to be the best of the best.

In addition to Casual Matches and the Duelist Cup, today's update introduces the new "The Invincible Beetroopers" Solo Mode Gate and the new Invincible Raid Selection Pack. Both are based around the Beetrooper monsters, which are making its Yu-Gi-Oh! MASTER DUEL debut.

This update also introduces many other additions and quality-of-life improvements, including new card activation animations, options for viewing Duel animations, UI updates and more. Duelists can view the in-game notifications for a full list of changes.

Yu-Gi-Oh! MASTER DUEL is free-to-play with in-game purchases on PlayStation®5, PlayStation®4, Xbox Series X|S, Xbox One, Steam, Nintendo Switch, iOS and Android, and it's available now.

### Final Fantasy Trading Card Game Rebellion's Call Announced

SQUARE ENIX® announced that the newest booster set in the popular FINAL FANTASY® TRADING CARD GAME ("FFTCG"), titled Rebellion's Call, is now available for purchase in North America. In Rebellion's Call, the world evolves even further as players can experience new battle strategies through Crystals, as well as be introduced to characters from the mobile role-playing game, BEFORE CRISIS -FINAL FANTASY VII-. Rebellion's Call also includes premium versions of starter cards from the recently released Golbez vs Cecil starter set, premium versions of full art cards with new original artwork, and more characters from FINAL FANTASY XIV Stormblood™ and FINAL FANTASY BRAVE EXVIUS War of the Visions.

The Rebellion's Call Booster set showcases brand-new artwork and original illustrations from renowned FINAL FANTASY artists, including:

- Ryoma Ito (FINAL FANTASY TACTICS A2: Grimoire of the Rift)
- Akira Oguro (FINAL FANTASY IV: THE



### Wreckfest announced for mobile

Gentlemen, start your engines! International publisher HandyGames is more than proud to announce Wreckfest mobile! The fast-paced racing game is generally seen as the spiritual successor to such classics as FlatOut, Destruction Derby, and Street Rod and will come out soon on Apple and Android machines!

Long time this gaming pearl was only available on PCs and Consoles. But times are changing: After THQ Nordic ported this neck-breaking, dust-eating, sheet-metal-bending mayhem to the Nintendo Switch it was up to the pros at HandyGames to free this gas-guzzling classic from its immobile confines to roam free on the mobile platforms.

Break the rules and take full-contact racing to the limit with Wreckfest! Expect epic crashes, neck-to-neck fights over the finish line, and brand-new ways for metal to bend – These are the once-in-a-lifetime moments that can only be achieved in Wreckfest, with its true-to-life physics simulation once

brought into this world by legendary developer Bugbear Entertainment!

Burn rubber and shred metal in the ultimate driving playground!

Wreckfest is jam-packed with upgrade and customization options. Whether you are preparing for your next demolition derby with reinforced bumpers, roll cages, side protectors, and much more, or setting your car up for a banger race with engine performance parts like air filters, camshafts, fuel systems, etc., Wreckfest is shaping up to be the best combative motorsport game out there.

Drive hard. Die last.

Now experience the fast computing power and furious physics of a game – only thought possible on dedicated high-powered machines – on the screen of your mobile device! You gotta feel the need, the need for speed, and go full throttle wherever you go!

Features:

- Awesome cars
- Meaningful customization
- Challenge modes
- Multiplayer

AFTER YEARS)

- Yukihiro Kajimoto (FINAL FANTASY V)
- Gen Kobayashi (FINAL FANTASY, FINAL FANTASY II)
- Toshitaka Matsuda (FINAL FANTASY)
- Fumio Minagawa (FINAL FANTASY XI)
- Miki Yamashita (FINAL FANTASY IV)

Rebellion's Call introduces three new "Legacy Cards" that are Premium Full Art versions of highly sought-after cards from previously released sets:

- Firion [6-019L]
- Veritas of the Dark [8-136L]
- Y'shtola [12-119L]

Fans can also purchase the two-player starter set, Golbez vs Cecil, which released on July 15, featuring characters from the highly popular FINAL FANTASY IV. Each deck includes 15 brand new Starter cards (five different kinds with three copies of each), amounting to 30 new cards across the set.

For more information about this product(s) please click on one of their paid advertisements. No paid ads? That is easily correctable [here](#).

# We Would Play That!

# REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

Nostalgia gaming has been around for a long time. Nintendo has made their business off of porting their old games, remastering them, and adding one new element to existing video game franchises. Other video game companies have re-released their older games over and over again. There are some video games that need to be ported and/or remastered on new video game consoles and PCs. The retro Christian video games. We need the Wisdom Tree video games on current consoles. It would be great to see those video games remastered. There are plenty of video game companies that

are capable of doing this good work that millions upon millions could enjoy. The question is will they? If we had the money we would support this good work here at Family Friendly Gaming. Sadly we do not have the financial resources to invest in this wonderful idea. Instead we share our wonderful ideas in hopes that they will come to pass. Sure it would be nice to receive royalties for our wonderful ideas that are making so many other people money. We understand the selfishness and greed within the video game industry. This is another reason some good, clean video games that teach wonderful lessons need to return to the front of all the stores that sell video games. An Evercade compilation cartridge would be really cool. We would happily buy an Evercade compilation cartridge of retro Christian video games. Would you make such a purchase? What platform or platforms would you like

to see retro Christian video games return to?

The coolest aspect of this article is to report that most of the Wisdom Tree retro Christian video games are on Steam in a package. The price is decent for families as well. That was released in the year of our Lord 2017. So it has been some time since these games have been released. If you are looking for them then look up Spiritual Warfare on Steam. It is part of a package of most of the retro Christian video games from Wisdom Tree. There are a few missing. The publisher on Steam is Piko Interactive. They have Evercade cartridges. So there is already a connection there. We would love to play all of the Wisdom Tree retro Christian video games on the Evercade system. It would really improve the image of the video game industry and give us another reason to point every single human being to God.

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: [Gamereviews@familyfriendlygaming.com](mailto:Gamereviews@familyfriendlygaming.com).

## CONTENTS

DVD	Score	Page
Star Trek Deep Space Nine Season 1	57	34
Evercade	Score	Page
Gaelco Arcade 1	65	36
Manga	Score	Page
Edens Zero #2	61	33
Netflix	Score	Page
Red Notice	57	35
Nintendo 64	Score	Page
Asteroids Hyper 64	72	37
Nintendo Switch	Score	Page
Disney Classic Games Aladdin and The Lion King	73	29
Mario Strikers Battle League	70	30
Pokemon Legends Arceus	74	26
Rabbids Party of Legends	79	27
Rune Factory 5	67	32
PC	Score	Page
Disney Classic Games Aladdin and The Lion King	73	29
PS4	Score	Page
Disney Classic Games Aladdin and The Lion King	73	29
Rabbids Party of Legends	79	27
Xbox One	Score	Page
Disney Classic Games Aladdin and The Lion King	73	29

Rabbids Party of Legends	79	27
Xbox Series X	Score	Page
Rabbids Party of Legends	79	27



## 2 Corinthians 7:1-4

- 1 Therefore, since we have these promises, dear friends, let us purify ourselves from everything that contaminates body and spirit, perfecting holiness out of reverence for God.
- 2 Make room for us in your hearts. We have wronged no one, we have corrupted no one, we have exploited no one.
- 3 I do not say this to condemn you; I have said before that you have such a place in our hearts that we would live or die with you.
- 4 I have spoken to you with great frankness; I take great pride in you. I am greatly encouraged; in all our troubles my joy knows no bounds.

# Pokémon LEGENDS

## Pokemon Legends Arceus

SCORE: 74

I am very thankful we had the money to purchase Pokemon Legends Arceus on the Nintendo Switch. Peter actually spent way more time than me playing Pokemon Legends Arceus. I did perform the live streams of Pokemon

Legends Arceus and could see what he told me. There are some really cool and neat things within Pokemon Legends Arceus. We can craft balls, potions, and more in Pokemon Legends Arceus. We find resources as we explore the open world areas. Pokemon Legends Arceus is still a single player game.

In order to get to different areas in Pokemon Legends Arceus we must rank up. We rank up by performing certain chores with and on the Pokemon. For example we need to catch three, six, twelve, and then twenty-five of the same Pokemon. We need to do something similar with catching them and not being seen. The same goes for battling them. Then there are missions like have the Pokemon use a certain move on you. We have no control over when it will use Poison Sting. This kind of grinding gets annoying really fast.

The issues families will have

with Pokemon Legends Arceus are violence, false gods, and more. The Arceus Pokemon is supposed to be like God. In fact he sends the player into the region to meet all the Pokemon. Camps are built along the way so we can easily start at different locales in this vast world. Different Pokeballs respond differently. A heavy ball for example does not go very far. It is really hard to sneak up on an Alpha Pokemon and catch him or her with one. This can lead to some frustration. Expect to progress very slowly in this game. Which is lame considering the vast world.

Evolution is a part of Pokemon

Legends Arceus as well. The Pokemon will be lit up when the player can evolve them into another Pokemon. As we rank up we can control Pokemon with a higher level. Whether we battle or catch Pokemon we will slowly be leveling up our Pokemon. The Pokemon we throw at trees and other objects that provide resources will earn a small amount of experience for that task. We report back to the Professor as we battle and catch Pokemon in Pokemon Legends Arceus. We can easily go back to town to swap the Pokemon from our ranch to our party.

All in all I like the direction Game Freak is going with the Pokemon franchise. I love throwing the Pokeballs in Pokemon Legends Arceus. I love seeing the Pokemon. I love how the battling system works. It is neat to see these things in Pokemon Legends Arceus. I am not a big fan of the grinding in terms of catching so many Pokemon. I really do not see the point in catching twenty-five of any Pokemon. Some of the content issues will obviously never be addressed which is a shame since I know families that will never play a Pokemon video game due to these issues. - Paul

System: Nintendo Switch  
 Publisher: Nintendo  
 Developer: Game Freak  
 Rating: 'E' - Everyone SIX and OLDER ONLY {Mild Fantasy Violence}



Graphics: 75%  
 Sound: 80%  
 Replay/Extras: 95%  
 Gameplay: 60%  
 Family Friendly Factor: 60%

## Rabbids Party of Legends

SCORE: 79

I hope you were able to check out the rocking live stream Peter and I did of Rabbids Party of Legends. If you missed it then you can check it out on our website in the videos section. We will also try and get that video on our other video channels. There were some ups and some downs in playing Rabbids Party of Legends. The music game is pretty lame where we must press both sticks in that direction. I would prefer to have to only press one stick personally. The Rabbids humor is in Rabbids Party of Legends.

There are multiple difficulty settings of the AI in Rabbids Party of Legends. If you want to win easily then drop the AI intelligence to the lowest level. We were able to dominate them easily. Rabbids Party of Legends can be a bit team heavy in my opinion. I am not that big on being on teams of two when the AI may mess

you over really badly. When Peter and I got on the same team we absolutely dominated the AI teams.

The issues families will have with Rabbids Party of Legends are violence, false gods, mischief, and more. The Rabbids get into all kinds of mischief in Rabbids Party of Legends. There is a really odd afterlife belief system in place in Rabbids Party of Legends. The battle with the boss we had was actually pretty interesting. The cloud power up was extremely handy. I found that quickly and immediately capitalized on it. That little game was actually fun.

There are some other fun mini games in Rabbids Party of Legends. There are also some that are really confusing. I lost my character more than once in the soccer game. The river boat mini game was obnoxious. Players

would paddle and the AI would steer us into rocks. Four family members is probably the best way to play Rabbids Party of Legends. We only had two humans so we were able to experience some of the issues. Parts of Rabbids Party of Legends feel really random like being in orbs trying to knock off other players.

Different Rabbids have different costumes. There are plenty of unlockable ones. We kept unlocking more mini games and not more characters. We filled that gauge multiple times so I do not know what was going on there. There are fifty mini games within Rabbids Party of Legends. Most of them need to be unlocked. If you are looking for a party game and like Rabbids then you might enjoy Rabbids Party of Legends. The Mario Party games are generally better in my opinion.

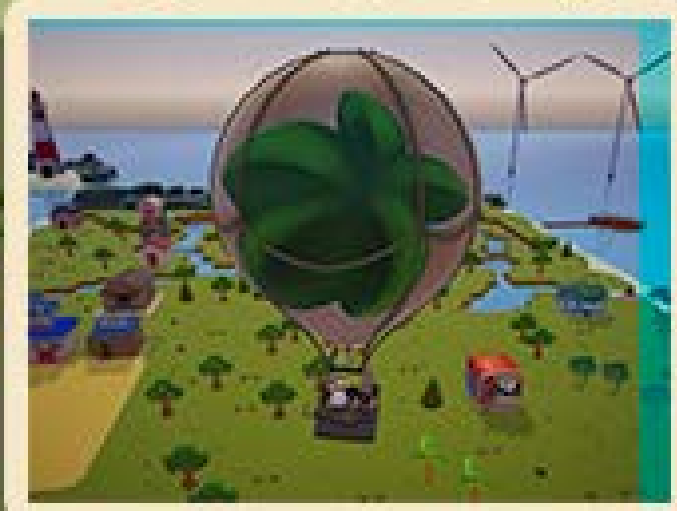
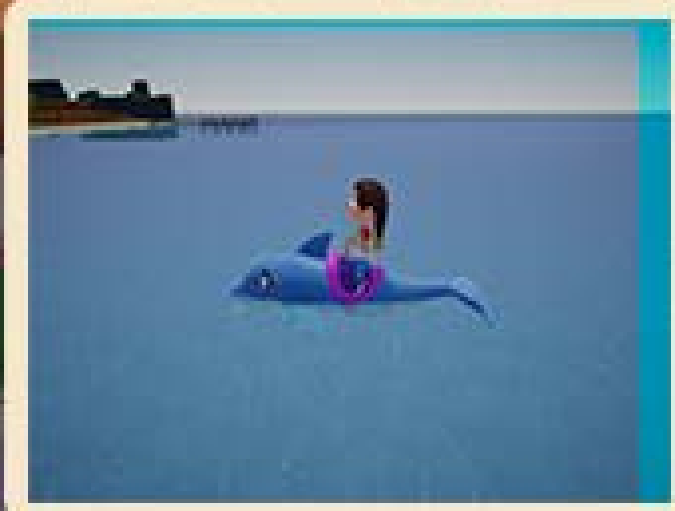
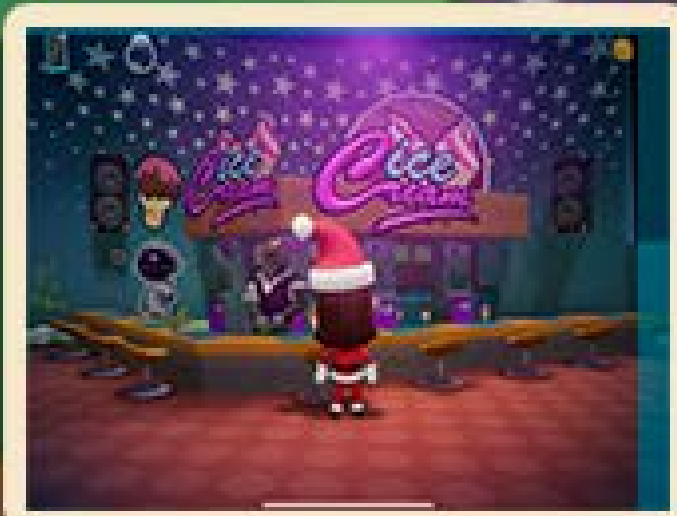
- Paul

System: Nintendo Switch/PS4/Xbox One/Xbox Series X  
 Publisher: Ubisoft  
 Developer: Ubisoft Chengdu  
 Rating: 'E' for Everyone {Comic Mischief, Mild Cartoon Violence}



Graphics: 80%  
 Sound: 85%  
 Replay/Extras: 80%  
 Gameplay: 70%  
 Family Friendly Factor: 80%

# Isla Sinaloa



islasinaloa.com

Disney Classic Games  
Aladdin and The Lion King

SCORE: 73

Were you able to catch the live stream I performed of Disney Classic Games Aladdin and The Lion King? If not you can check it out in the videos section of our website. We are also uploading VODs of live streams onto our video sites. I played Disney Classic Games Aladdin and The Lion King on the Xbox One. Disney Classic Games Aladdin and The Lion King can also be found on the Nintendo Switch, PC, and PS4. Families will find multiple versions of the 16-bit Aladdin and The Lion King games on Disney Classic Games Aladdin and The Lion King.

My experience with these games was not positive. I do appreciate the ability to watch someone else play these games. I am not big on going to the previous menu and watching them play from the very start of the game. It would be better to be able to see the gameplay from level two, three, etc. Like some of the Mario games have done. Where you can watch Luigi play whatever level you happen to be in at the time.

The difficulty of these games are up there. I hate how we have to duck and swing the sword to survive in Aladdin. That gets old really quick. That is the best way to avoid hits in this game. Expect a lot of cheap hits in Disney Classic Games Aladdin and The Lion King. I also had issues figuring out where to go in the end of the first level in The Lion King. I noticed most of the hand held versions of these games are similar but look and play worse.

Some of the animation in these 16-bit video games looks good to this day. I can see why my dad fondly remembers the graphics and music from Disney Classic Games Aladdin

and The Lion King. Too bad the gameplay was not better. I normally like challenging video games. I like them to have less cheap hits than Disney Classic Games Aladdin and The Lion King does. That is the big lesson for me personally.

I wish the hand held versions of games within Disney Classic Games Aladdin and The Lion King were different than the home console versions. Why do we need the same game, scaled down, and looking way worse? That still confuses me. I like the Museum mode and the rewind function in Disney Classic Games Aladdin and The Lion King. I hope to see more compilations like Disney Classic Games Aladdin and The Lion King in the future. Oh and Jungle Book is paid DLC in Disney Classic Games Aladdin and The Lion King.  
- Peter

System: Nintendo Switch/PC/PS4/  
Xbox One  
Publisher: Disney Interactive  
Developer: Digital Eclipse  
Rating: 'E10+' - Everyone TEN and  
OLDER ONLY  
{Cartoon Violence}

Graphics: 70%  
Sound: 75%  
Replay/Extras: 90%  
Gameplay: 60%  
Family Friendly Factor: 70%

# Mario Strikers Battle League

SCORE: 70



I am very thankful I had the money to purchase Mario Strikers Battle League on the Nintendo Switch. I did a live stream of

Mario Strikers Battle League on YouTube and it was quite the frustration for me. I would lose the first round of a cup, win twice, and then lose in the final round. The tournaments are double elimination. The tournaments in Mario Strikers Battle League are Cannon Cup, Chain Cup, Turbo Cup, Muscle Cup, Trick Cup, Championship Cup, and Galactic Cup. Mario Strikers Battle League also contains Quick Battle, Strikers Club and Gear Setting.

The reason Mario Strikers Battle League irritated me so much is because there is no consistency. In some matches the CPU opponents would back off and let me take shots at the goal. Other matches the CPU would knock me out of any shot I tried to take - especially a hyper strike. My CPU teammates would never help out and attack the player with the ball. I felt like I had do everything while playing Mario Strikers Battle League. Some



goalies in Mario Strikers Battle League would block everything and others would let the ball go by. I would

block a hyper strike with my goalie and they would still score two points.

Gear is very handy in Mario Strikers Battle League. We can equip it to improve the stats of the characters we use in Mario Strikers Battle League. The thing is the gear is expensive and it is difficult to earn money in this game unless you win. I found I needed the gear to win. I also tried a match dropping the difficulty to the lowest setting and lost 3-0. The CPU players I played against were ultra aggressive while my CPU team mates were extremely passive. I tried different characters and the common denominator was being on my team or against me.



Mario Strikers Battle League looks nice. I love how the two stadium halves come together for the game. The celebrations are cool in Mario Strikers Battle League. There is violence as we use a broad array of Mario weapons and the wall in Mario Strikers Battle League. When you take a hit your character sits there for a few seconds. It can worse if you hit that electrified wall. Mario Strikers Battle League does include a tutorial for those who want to learn all of the controls before going in there and losing to the computer.

I am disappointed with Mario Strikers Battle League on multiple fronts. The difficulty is cranked too high, and it is too inconsistent. There are not many modes in Mario Strikers Battle League and games start to feel the same. Power ups and getting charged for a hyper strike are way too random. It takes too long to charge for a hyper strike and it is random if it will work or not. Gear helps but is a massive pain to earn. Mario Strikers Battle League kept telling me I lost one hundred coins when I did not even have that many. So it let me keep my sixty coins for example.  
- Paul

System: Nintendo Switch  
Publisher: Nintendo  
Developer: Next Level Games  
Rating: 'E10+' - TEN and OLDER ONLY {Cartoon Violence, Comic Mischief}



Graphics: 75%  
Sound: 75%  
Replay/Extras: 70%  
Gameplay: 60%  
Family Friendly Factor: 70%

# VIDEO GAME LIES



by Paul Bury  
Version 3

BUY IT NOW RIGHT HERE



# Rune Factory 5

SCORE: 67

Have you been watching the live streams I performed of Rune Factory 5 on the Nintendo Switch? I was not sure about this game when my dad recommended it. I have actually been enjoying playing it. I do need to do some grinding off camera. I am very glad my dad had the money to purchase Rune Factory 5 on the Nintendo Switch. Rune Factory 5 is a mixture of Harvest Moon and The Legend of Zelda. We plant, harvest and go on quests crushing the monsters in the land. If you missed the live streams then look for the videos in our videos section on the Family Friendly Gaming website.

The issues families will have with Rune Factory 5 are violence, lack of attire, enticement to lust, bad language, alcohol, sexual deviancy, attempts to redefine marriage and more. We need certain items from enemies so you may have to

run around beating up monsters until you get the drops you need. At times Rune Factory 5 can be a bit boring. There is a lot to do but sometimes we must do the same things over and over again to progress. You can always ignore the quest and do other things I suppose.

Rune Factory 5 uses one of the older role playing game tropes - amnesia. That is right we start out in Rune Factory 5 with no idea who we are or what we were doing. At this point in the history of the video game industry it seems so lazy of the writers. You know my dad has written some cool books. They should hire him for ideas on how to make their storylines more creative and less lazy. Just saying.

We become a peacekeeping ranger in Rune Factory 5. We must protect our home. Rune Factory 5 encourages using lethal force to stand your ground and protect your area. There are an array of different characters to get to know and work with in Rune Factory 5. Romance is also a part of Rune Factory 5 if you choose to walk that path. Only one family member can play Rune Factory 5 at a time. There are issues with this game so pay attention to the age rating please. - Teen Gamer

System: Nintendo Switch  
Publisher: XSeed Games  
Developer: Marvelous USA  
Rating: 'T' - Thirteen and OLDER ONLY {Fantasy Violence, Mild Suggestive Themes, Mild Language, Use of Alcohol}

Graphics: 60%  
Sound: 65%  
Replay/Extras: 85%  
Gameplay: 70%  
Family Friendly Factor: 55%

# Edens Zero #2

SCORE: 61

I am very thankful I had the money to purchase a copy of the Edens Zero #2 manga. The story in Edens Zero #2 gets stranger than I could have ever expected. Please note there will be spoilers in this review. Shiki, Rebecca, and Happy wind up going back in time when they get to the planet Norma. They are trying to find a bigger ship to reach their false goddess. They wind up in the past and worried about creating a time paradox.

The issues families will have with Edens Zero #2 are lack of attire, enticement to lust, sexual comments, crude comments, violence, bad language, religious teachings of a goddess and more. Shiki is referred to as the Demon King in Edens Zero #2. I am not quite clear where that is coming from exactly. His master and teacher was the previous Demon

King. There are still some layers of this onion that have not been exposed. Sibir mistreats others and robots in Edens Zero #2. This winds up irritating Shiki. It ultimately winds up leading to the defeat



of Sibir in Edens Zero #2. I learned about Space Time Walls in Edens Zero #2 and how they do not lead to paradoxes if you change the past. The Professor Weisz is now fifty years younger in Edens Zero #2 because he left the Space Time Wall consuming the planet Nora. Captain Elsie makes an appearance in Edens Zero #2. Shiki defeats her as well. Or so we think at first.

The first Captain Elsie we see in Edens Zero #2 is not actually her. She plans on giving Shiki this much bigger ship in Edens Zero #2. Which ultimately helps the crew on their goal. Professor Weisz is a bit of a scoundrel in Edens Zero #2. Technically he is not even a professor yet. Will he ever become a professor? I honestly do not know the answer to that question. My suspicion is no he won't. We will see.

The Interstellar Union Army is introduced in Edens Zero #2. They have a beef with Captain Elsie. Both of them have armadas of ships as their disposal. I suppose it could make Shiki and Rebecca feel a bit small. Another mystery character is introduced at the end of Edens Zero #2. I plan on reading at least one more of this manga series to see where things are going. Edens Zero #2 takes a page out of the Holy Bible with whomever reaches mother gets born again. - Paul

System: Manga  
Publisher: Kodansha Comic  
Author: Hiro Mashima  
Rating: 'T' for THIRTEEN and OLDER ONLY

Graphics: 60%  
Writing: 60%  
Replay/Extras: 60%  
Story: 65%  
Family Friendly Factor: 60%

# Star Trek Deep Space Nine Season 1

SCORE: 57

I am very thankful I had the money to purchase the entire collection of Star Trek Deep Space Nine. I decided to break it out into reviews one season at a time starting with Star Trek Deep Space Nine Season 1. We meet the cast and crew of this space station. It was actually a Cardasian Space Station. It is floating in space near the Bajoran home world. The Bajoran's just recently made the Cardasians leave. Expect there to be spoilers in this review. The Federation is brought in to help keep the Cardasians in check.

The issues families can have with Star Trek Deep Space Nine Season 1 are violence, lack of attire, enticement to lust, evolution, science is better than religion, greed, and more. There is a Ferengi named Quark in Star Trek Deep Space Nine Season 1 that runs a bar. He also runs holosuits that are used mainly for sexual gratification. There are numerous references to it in Star Trek Deep Space Nine Season 1.

The Bajorans believe in a celestial temple that the prophets reside in. It turns out there is a stable wormhole near their world. The Bajorans believe the aliens in the worm hole are their prophets. Star Trek Deep Space Nine Season 1 goes to great lengths to make these deeply religious people look wrong again and again. There is plenty of humor within Star Trek Deep Space Nine Season 1, especially around Odo and Quark.

The episode with the Grand Nagus in Star Trek Deep Space Nine Season 1 was very interesting. The Ferengi are focused on profit and amassing wealth. Kind of like Hollywood. Star Trek Deep Space Nine Season 1 takes every opportunity to chastise anyone who appreciates the capitalism system. I do find it odd the Ferengi do not believe in education since they are so big on contracts. How can you read or write a contract if you cannot read or write?

I was dismayed at how unprofessional Commander Sisko was in Star Trek Deep Space Nine Season 1 so often. Commander Sisko starts off on the wrong foot with Captain Picard, and many other characters. Commander Sisko is shown as very wishy washy in Star Trek Deep Space Nine Season 1. It is also weird seeing him clean shaven again after all these years. All of the main characters in Star Trek Deep Space Nine Season 1 are flawed in one way or another. - Paul

System: DVD  
Publisher: Paramount  
Developer: Paramount  
Rating: 'NR' - Not Rated

Graphics: 55%  
Sound: 60%  
Replay: 70%  
Gameplay: 55%  
Family Friendly Factor: 45%

# Red Notice

SCORE: 57

I finally got around to watching Red Notice on Netflix. I knew very little about this movie. I knew that Ryan Reynolds, Gal Gadot, and Dwayne Johnson were in the movie. Beyond that I did not recall what this movie is all about. Please be aware that there will be spoilers in this review. There are three eggs that Cleopatra had in her possession. The world knows where two of them are. The third one is unknown. A rich Egyptian wants all three to give to his daughter at her wedding.

The issues families will have with Red Notice are violence, blood, torture, bad language, lack of attire, enticement to lust, brief nudity and more. There is also some humor within Red Notice. Ryan Reynolds does a fantastic job in his role. I also am impressed with how Gal Gadot did. The Rock was honestly average at best. It is funny to see Dwayne Johnson the butt of a lot of jokes in

Red Notice.

Gal Gadot is the Bishop and she frames Ryan Reynolds (Nolan Booth) as he has stolen one of the eggs. She then frames the FBI BAU agent John Hartley (Dwayne Johnson) to get that egg. She then gets the two of them together in a Russian prison. They break out to try and steal the second egg. But the Bishop is one step ahead of them and gets them caught so she can steal the second egg. This is where things start to get interesting.

Nolan Booth knows where the third egg is. He tricks the Bishop and escapes with John Hartley to go and get the third egg. Which happens to be

deep in Argentina in a Nazi stockpile. We find out that John Hartley is actually work-

ing with the Bishop. They get all three eggs and deliver it to the Egyptian father. They also tip off Interpol and get their client arrested. Nolan Booth gets his revenge by having all their money seized and offers them a job. They agree and this is where Red Notice ends.

There are some fun action moments within Red Notice. For me the biggest problem with Red Notice is the lack of connection to reality. There are little things that do not add up in Red Notice. The cars that are in the Nazi stockpile somehow came in this tunnel that is halfway up a waterfall. How did they get them there? How did so many characters follow so many other characters without their knowledge? The escape from the Russian prison was a bit too easy in my book. Red Notice fits in the digital streaming disposable format quite well. - Paul

System: Netflix  
Publisher: Netflix  
Developer: Seven Bucks Productions, Flynn Picture Co.  
Rating: 'PG-13' - {Violence and Action, Some Sexual References, Strong Language}

Graphics: 60%  
Sound: 55%  
Replay/Extras: 60%  
Gameplay: 60%  
Family Friendly Factor: 50%



# Gaelco Arcade 1

SCORE: 65

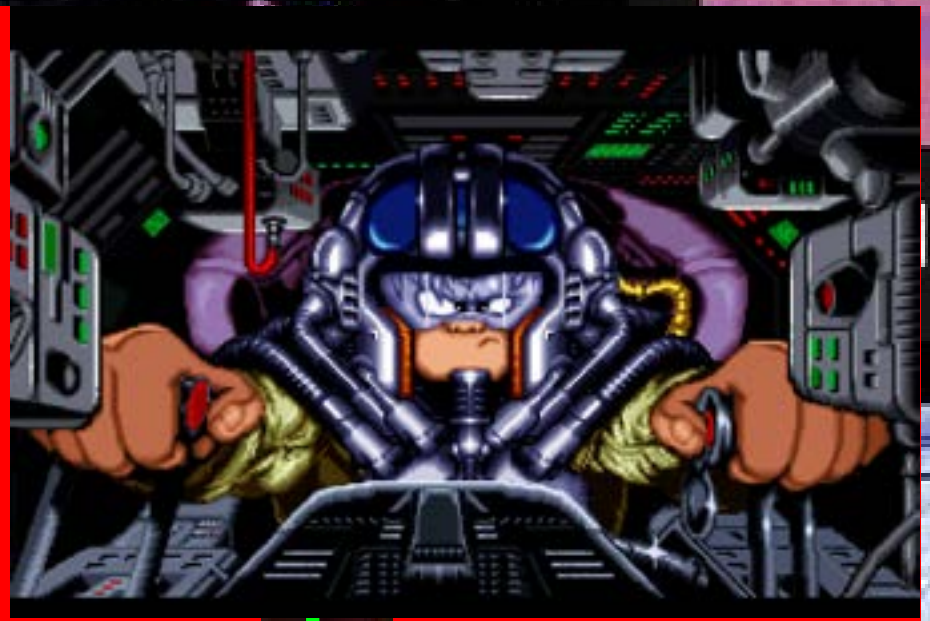


# Asteroids Hyper 64

SCORE: 72



I am extremely thankful I had the money to purchase the Gaelco Arcade 1 cartridge on the Evercade systems. I think some of the games on Gaelco Arcade 1 will be even better on the Evercade EXP in that TATE mode. There are six games on the Gaelco Arcade 1 cartridge. The six games on this cartridge are Alligator Hunt, Thunder Hoop, World Rally, Biomechanical Toy, Glass, and Snow Board Championship. There are two shooting games, two sports games, one puzzle, and one platformer. The platformer seems a bit odd for arcades in my opinion.



The issues families will have with Gaelco Arcade 1 are blood, violence, lack of attire, enticement to lust, and more. Glass surprised me. There is a boys mode or a girls mode. The goal of the worlds is to clear these tiles and then get a picture. I did some research and found that Glass in the arcades had nude women. In boys mode on the Evercade version there are cat drawings, and in girls mode there are silhouettes of women. I did some

additional research and found that Blaze Entertainment kept the nudity out of their version of the game.

Biomechanical Toy reminds me of Sega Saturn video games. The art style, graphics, characters and more just screams that kind of a video game. I learned to take it slow and steady in Gaelco Arcade 1. The select button on the Evercade is used to add credits in all of the games on the Gaelco Arcade 1 cartridge. World Rally is very forgiving to the players. I really enjoyed racing those tracks and seeing those graphics.

Snow Board Championship is a fun snowboarding video game that everyone in the family can enjoy. The gameplay in Glass is actually a lot of fun. Thunder Hoop and Biomechanical Toy both have platformer elements even though Biomechanical Toy is all about shooting the enemies. Alligator Hunt is also about shooting the enemies that come right at the character. I am absolutely loving being able to play arcade video games on the hand held and home console.



- Paul

Gaelco Arcade 1 taught me some things as well. I had never heard of Gaelco before. I may have played some of their games and forgotten the company entirely. I also did not know that Piko Interactive bought out the rights to their arcade video games. For me Gaelco Arcade 1 is a very educational experience. The only two games within Gaelco Arcade 1 that seem vaguely familiar are World Rally and Snow Board Championship.

System: Evercade  
Publisher: Blaze Entertainment  
Developer: Piko Interactive  
Rating: 'NR' -Not Rated



Graphics: 60%  
Sounds: 70%  
Replay/Extras: 65%  
Gameplay: 70%  
Family Friendly Factor: 60%

I love finding these different video games I knew nothing about before. I fondly remember the Atari Asteroids video games. I was shocked to learn about Asteroids Hyper 64 on the Nintendo 64. How did I miss that? Obviously the PR and Marketing people representing the game did not do their jobs because they did not reach me. It makes me wonder how many other interested buyers are missed nowadays by failures in PR and Marketing.

There are multiple ships family members can utilize in Asteroids Hyper 64. Each of these ships has different stats in these four categories: Rotation, Thrust, Shield, and Firepower. We can sit still or fly around in the one screen we are given

in Asteroids Hyper 64. There is also this really neat short teleportation players can do. Expect plenty of power ups in the ninety levels in the six different worlds in Asteroids Hyper 64.

My biggest complaint against Asteroids Hyper 64 is the coloring chosen. We have dark colored asteroids on top of dark colored backgrounds. I got hit by these way too many times. It is really annoying not being able to see what is coming right at you because of poor color scheme choices. The original Asteroids did not have that problem. Why was it put into Asteroids Hyper 64?

Did no one notice this before launch? I caught this problem right away. Poor decisions like that are probably why Crave Entertainment eventually went belly up.

Asteroids Hyper 64 does give that old Asteroids feel. There are so many ways they could have improved upon that. It feels like the improvements are 16-bit while this game is on the 64-bit. I love how the crystals in Asteroids Hyper 64 will regrow back to their original size if you do not keep on them. I learned to keep shooting crystals until they were completely gone. As long as some stealth asteroid was not coming after me. The power ups are neat but way too short and limited in my personal opinion.

System: Nintendo 64  
Publisher: Crave Entertainment  
Developer: Syrox Developments  
Rating: 'E' -SIX and OLDER ONLY



Graphics: 60%  
Sound: 70%  
Replay/Extras: 85%  
Gameplay: 75%  
Family Friendly Factor: 70%

# SPORTS



System: Nintendo Switch/PC/  
PS4/PS5/Xbox One/Xbox Series X  
Publisher: 2K Sports  
Developer: Visual Concepts  
Rating: 'RP' - Rating Pending  
Release Date: September 9,  
2022

“It was only fitting for Michael Jordan and Devin Booker to be the NBA 2K23 global cover stars,” said Alvie Brody, Vice President of Global Marketing Strategy at NBA 2K. “Michael established himself as one of the greatest athletes in history, and his generational impact on the game is remarkable. MJ’s accomplishments, along with Devin Booker’s young, yet already outstanding career, will continue to inspire basketball fans around the world for years to come.”

 **2K23**



System: Nintendo Switch/PC/  
PS4/PS5/Xbox One/Xbox Series X  
Publisher: 2K Sports  
Developer: Visual Concepts  
Rating: 'RP' - Rating Pending  
Release Date: September 9, 2022

"It's a dream come true to see myself on the cover of NBA 2K," said Devin Booker. "I've been a huge NBA 2K fan since I was a kid, and it's surreal to finally join the exclusive club of basketball greats who've been cover athletes. I'm also honored to share this year's covers with the iconic Michael Jordan, who changed the game for all players who came after him."



# DEVELOPING

# CONTENTS

## Product Name

Raiden IV x MIKADO remix  
Final Fantasy XV!  
Crisis Core Final Fantasy VII Reunion  
Dragon Ball The Breakers

## Page(s)

43 - 49  
50 - 55  
56 - 61  
62 - 67





System: PC/PS4/PS5/Xbox One/Xbox Series X  
Publisher: NIS America  
Developer: MOSS  
Rating: "RP" - Rating Pending  
Release Date: Early 2023



1UP 3655150 HIGH-SCORE 3655150

x3.2

Experience the return of this classic arcade shoot 'em up as it soars onto modern consoles! Raiden IV x MIKADO remix brings action-packed battle to PS4TM, PS5TM, Xbox One, Xbox Series X|S, and PC! Enjoy an exhilarating lineup of content including brand-new levels, combat modes, play styles, and more.

2379420

2379420

x5.0

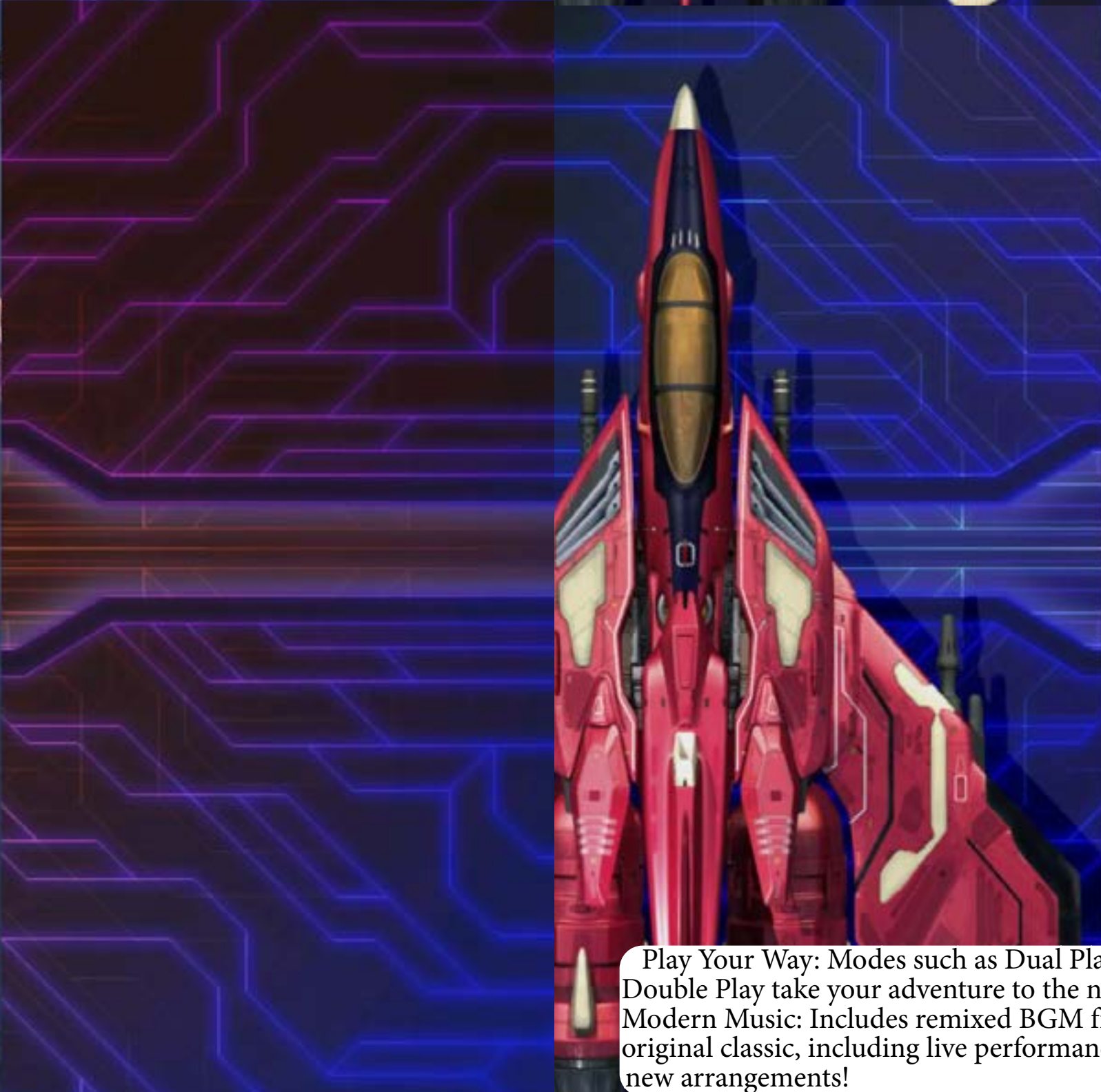
x5.0



System: PC/PS4/PS5/Xbox  
 One/Xbox Series X  
 Publisher: NIS America  
 Developer: MOSS  
 Rating: "RP" - Rating Pending  
 Release Date: Early 2023

This sci-fi shooter launches gameplay to new heights with a remastered soundtrack and the addition of vertical screen play, allowing players to capture the original arcade experience like never before.





System: PC/PS4/PS5/Xbox One/Xbox Series X  
Publisher: NIS America  
Developer: MOSS  
Rating: "RP" - Rating Pending  
Release Date: Early 2023

Play Your Way: Modes such as Dual Play and Double Play take your adventure to the next level!  
Modern Music: Includes remixed BGM from the original classic, including live performances and new arrangements!



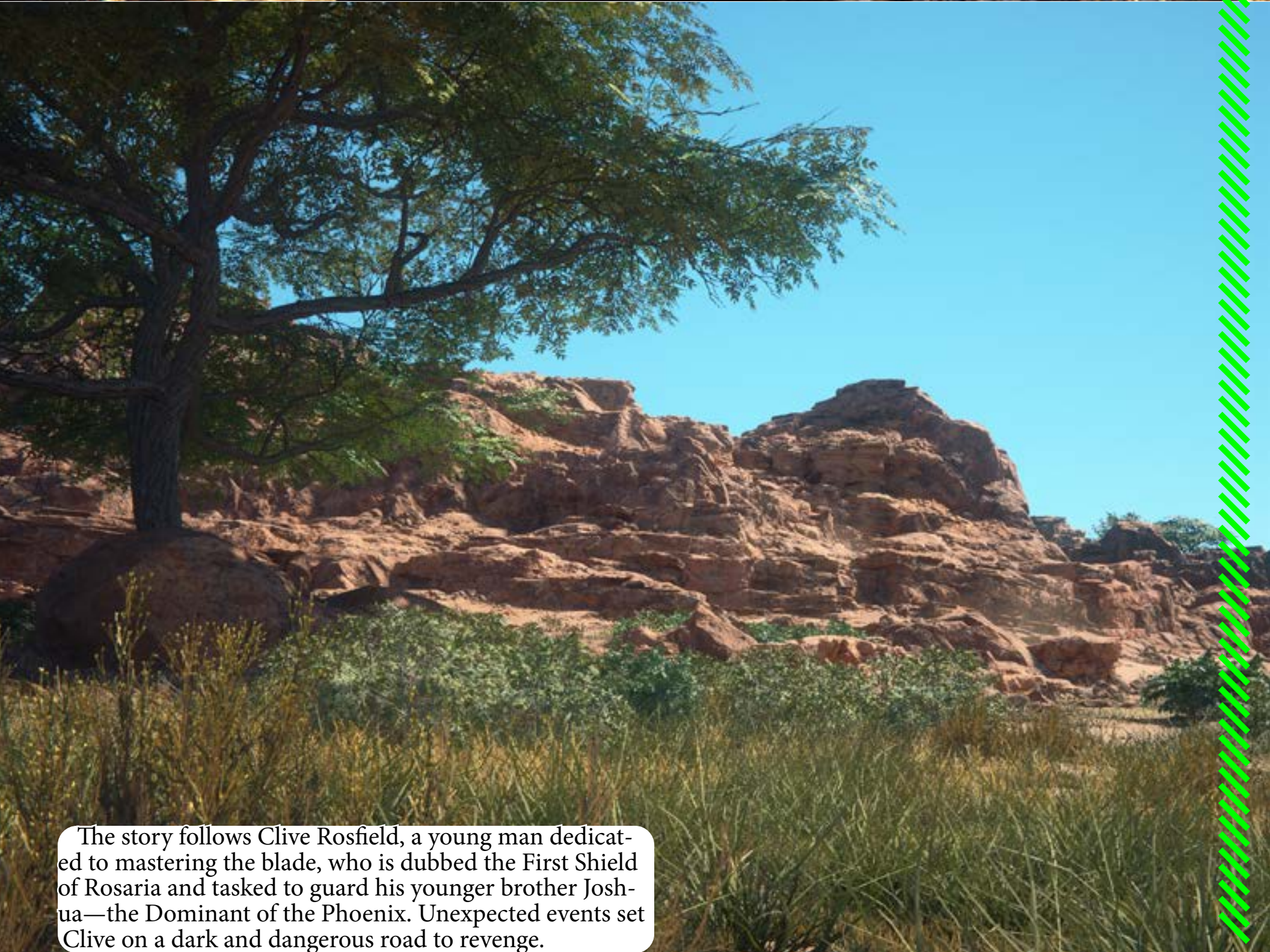
System: Playstation 5  
 Publisher: Square Enix  
 Developer: Square Enix  
 Rating: 'RP' - Rating Pending  
 Release Date: Summer 2023

“The team, under direction of Hiroshi Takai, has entered the final leg of development and is focusing on polish as they continue their march toward launch.” Yoshida added, “With the power of the PlayStation®5 console behind us, we’re looking to take you on a seamless, story-driven, white-knuckle ride that will rival even the most thrilling roller-coaster. So, buckle up. The wait is almost over.”



System: Playstation 5  
Publisher: Square Enix  
Developer: Square Enix  
Rating: 'RP' - Rating Pending  
Release Date: Summer 2023

FINAL FANTASY XVI brings players into a world where Eikons are powerful and deadly creatures that reside within Dominants—a single man or woman who is blessed with the ability to call upon their dreaded power.



System: Playstation 5  
 Publisher: Square Enix  
 Developer: Square Enix  
 Rating: 'RP' - Rating Pending  
 Release Date: Summer 2023

The story follows Clive Rosfield, a young man dedicated to mastering the blade, who is dubbed the First Shield of Rosaria and tasked to guard his younger brother Joshua—the Dominant of the Phoenix. Unexpected events set Clive on a dark and dangerous road to revenge.



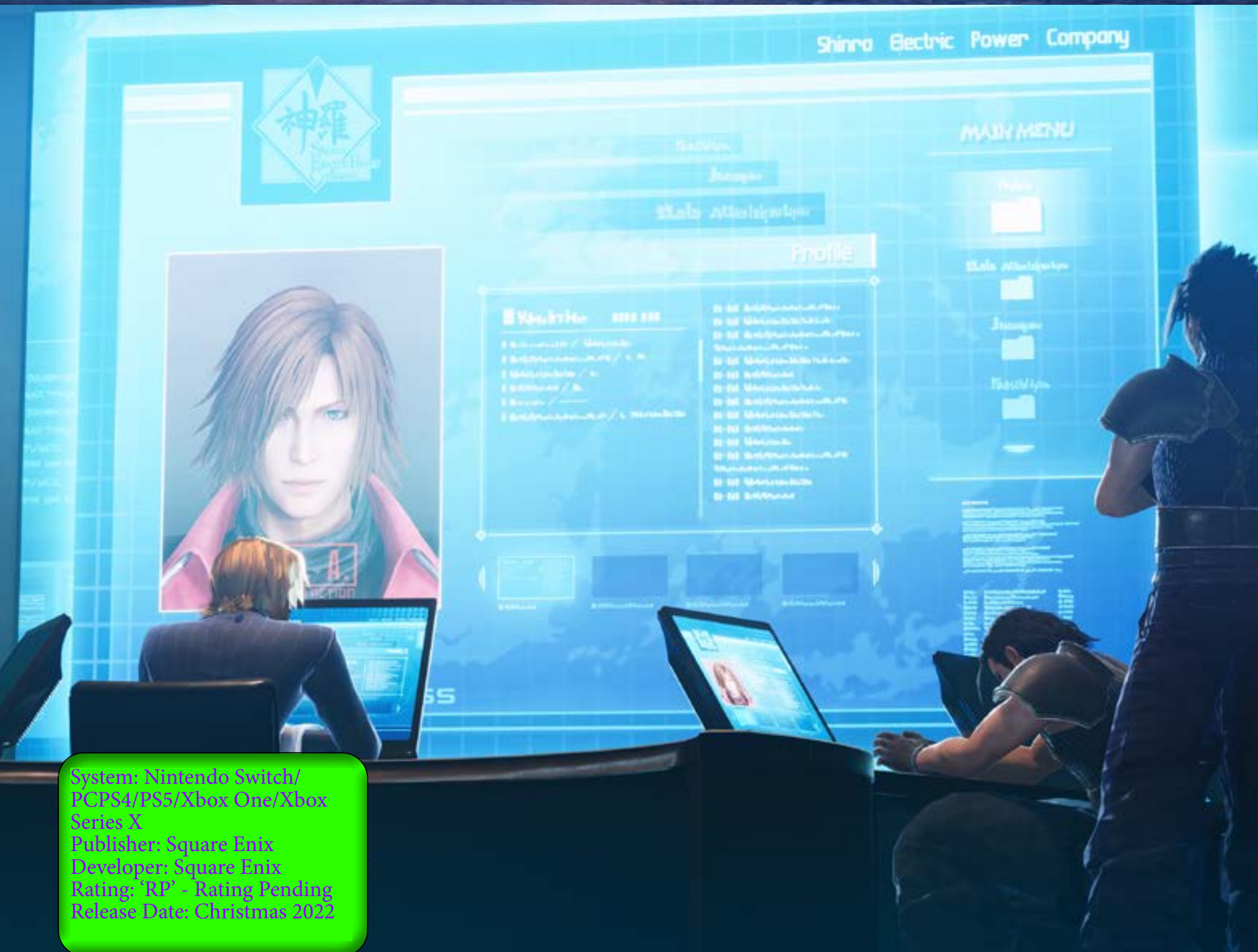
System: Nintendo Switch/  
PCPS4/PS5/Xbox One/Xbox  
Series X  
Publisher: Square Enix  
Developer: Square Enix  
Rating: 'RP' - Rating Pending  
Release Date: Christmas 2022

CRISIS CORE -FINAL FANTASY VII- RE-  
UNION, a remaster of PlayStation®Portable exclu-  
sive, CRISIS CORE -FINAL FANTASY VII-. The  
2007 cult classic action RPG and prequel to FINAL  
FANTASY VII.



System: Nintendo Switch/  
PCPS4/PS5/Xbox One/Xbox  
Series X  
Publisher: Square Enix  
Developer: Square Enix  
Rating: 'RP' - Rating Pending  
Release Date: Christmas 2022

CRISIS CORE -FINAL FANTASY VII-RE-  
UNION is a true remaster that follows the original  
story of SOLDIER 1st Class Zack Fair on his mis-  
sion to find missing SOLDIER Genesis Rhapsodos



System: Nintendo Switch/  
PC/PS4/PS5/Xbox One/Xbox  
Series X  
Publisher: Square Enix  
Developer: Square Enix  
Rating: 'RP' - Rating Pending  
Release Date: Christmas 2022

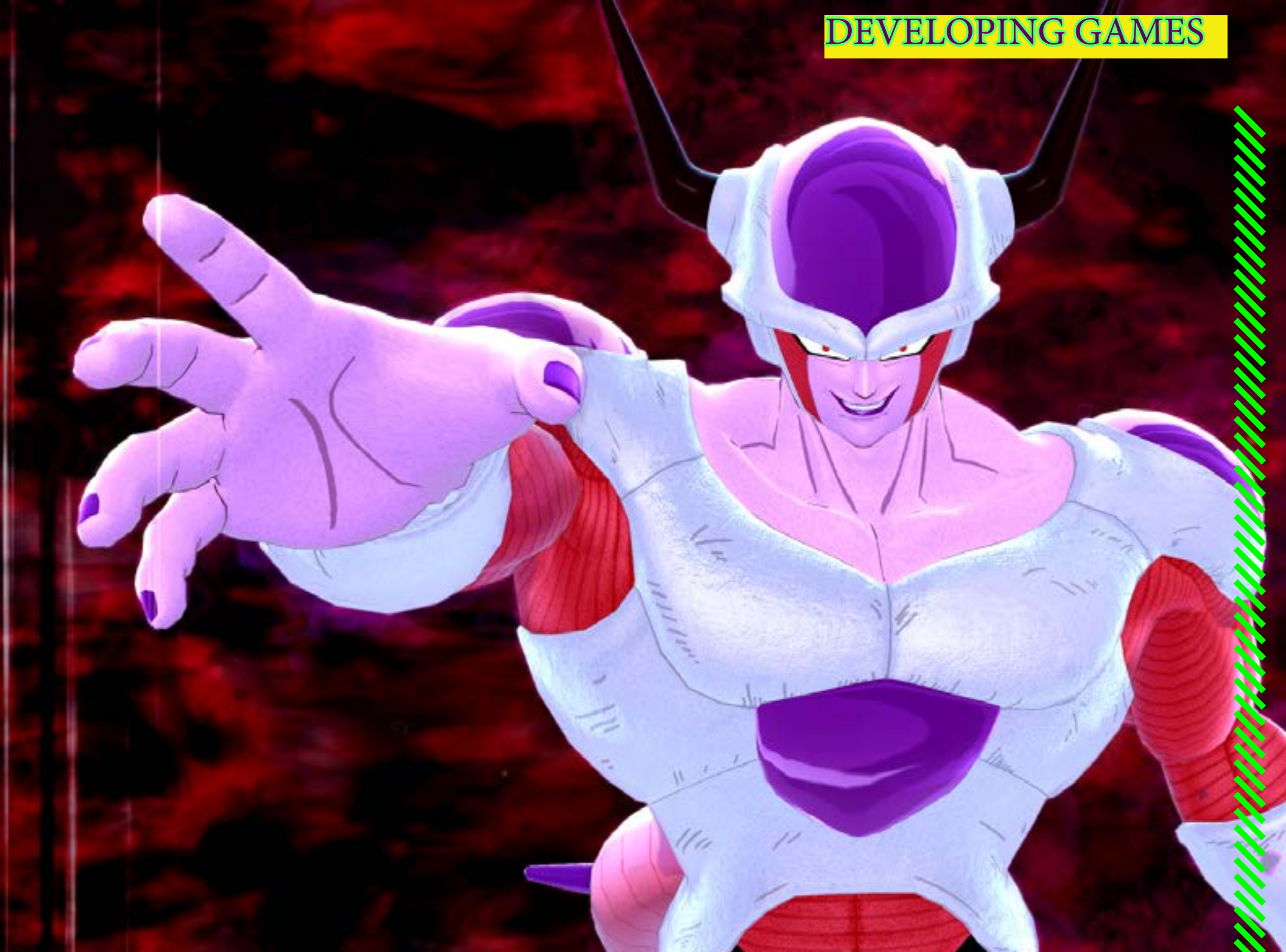
Unravel the stories of Cloud, Sephiroth, Aeith, Tifa and more. CRISIS CORE -FINAL FANTASY VII- REUNION will launch this Christmas!



System: Nintendo Switch/PC/  
 PS4/Xbox One  
 Publisher: Bandai Namco Entertainment  
 Developer: Dimps  
 Rating: 'RP' - Rating Pending  
 Release Date: October 14, 2023

Caught in by an unexpected temporal phenomenon, seven ordinary citizens find themselves stranded in a Temporal Seam: they share their imprisonment with the Raider, a menacing enemy from another timeline with an overwhelming power.





System: Nintendo Switch/PC/  
PS4/Xbox One  
Publisher: Bandai Namco Entertainment  
Developer: Dimps  
Rating: "RP" - Rating Pending  
Release Date: October 14, 2023

Their only hope for survival is to break out from the Temporal Seam with the Super Time Machine, but the Raider is on their tracks and becomes stronger minutes-by-minutes.



System: Nintendo Switch/PC/  
PS4/Xbox One  
Publisher: Bandai Namco Entertainment  
Developer: Dimps  
Rating: "RP" - Rating Pending  
Release Date: October 14, 2023

Whether you are a Raider or a Survivor, choose your progression path and unlock perks, skins, etc. to fine tune your own personal strategy to escape as a Survivor, or hunt as a Raider...

# NOW

# CONTENTS



# PLAYING

### Product Name

Forza Horizon 5 Hot Wheels  
My Universe Green Adventure Farmer Friends  
Amazing Bomberman

### Page(s)

69 - 75  
76 - 81  
82 - 85

LEVEL  
**1**  
REWARD

LEVEL  
**2**  
REWARD

LEVEL  
**3**  
REWARD

Battle online

Place 20 bombs in battle

Destroy 10 blocks in battle

©Konami Digital Entertainment

# FORZA HORIZON 5



System: PC/Xbox One/Xbox Series X  
Publisher: Xbox Game Studios  
Developer: Playground Games  
Rating: 'E' - SIX and OLDER ONLY  
Release Date: Out Now

Calling all daredevil drivers and creators! Blast off to the visually stunning, exhilarating new Horizon Hot Wheels Park in the clouds high above Mexico.



FORZA  
HORIZON 5



System: PC/Xbox One/Xbox Series X  
Publisher: Xbox Game Studios  
Developer: Playground Games  
Rating: 'E' - SIX and OLDER ONLY  
Release Date: Out Now

Experience the fastest, most extreme tracks ever devised. Design, build, and share your own Hot Wheels adventure with over 80 distinct, snappable track pieces.

FORZA HORIZON 5

Hot Wheels



NOW PLAYING FORZA HORIZON 5



FORZA HORIZON 5

System: PC/Xbox One/Xbox Series X  
Publisher: Xbox Game Studios  
Developer: Playground Games  
Rating: 'E' - SIX and OLDER ONLY  
Release Date: Out Now



FORZA HORIZON 5

Race 10 amazing new cars including the lightning fast 2021 Hennessey Venom F5 and the iconic 2000 Hot Wheels Deora II.



System: Nintendo Switch/PC/  
PS4  
 Publisher: Microids  
 Developer: Smart Tale  
 Rating: 'E' - SIX and OLDER  
 ONLY  
 Release Date: Out Now

Prepare your dungarees and wellington boots! You've just inherited an old family farm and it's high time you gave it a new lease of life. Vegetables, fruits, flowers, it's up to you to find the best way to grow your crops in line with nature. Watch your farm grow as you have fun! Care for your animals and make sure they're in good health so that they provide you with the very best organic produce.



System: Nintendo Switch/PC/  
PS4  
 Publisher: Microids  
 Developer: Smart Tale  
 Rating: 'E' - SIX and OLDER  
 ONLY  
 Release Date: Out Now

Make some animal friends! During your adventure, you will be in charge of the entire farmyard, cows, hens, goats, sheep, ducks, and more. You'll have to renovate various buildings to home your new companions. Care for them, show them plenty of affection and have fun with them thanks to the many mini games.





System: Nintendo Switch/PC/  
PS4  
 Publisher: Microids  
 Developer: Smart Tale  
 Rating: 'E' - SIX and OLDER  
 ONLY  
 Release Date: Out Now

Meet the villagers' needs! The further you progress in your ad-  
 venture, the larger your choice of seeds will get. Flowers, fruits and  
 vegetables, pay close attention to the villagers' orders to be sure  
 to meet their needs. With a little creativity you will improve your  
 recipes and create new flavors for your yogurts, jams, etc.



# AMAZING BOMBERMAN

System: Apple Arcade  
 Publisher: Konami  
 Developer: Konami  
 Rating: '9+' - NINE and OLDER ONLY {Infrequent/Mild Cartoon or Fantasy Violence}  
 Release Date: Out Now

AMAZING BOMBERMAN introduces musical mayhem to the storied series as players use various bomb types to smash obstacles and collect special items as the stage changes to match different songs. The game launches with seven different playable stages and features original music composed by artists from Japan and abroad.



1st  
2nd  
3rd  
4th



1st  
2nd  
3rd  
4th

:28 / 03:00

©Konami Digital Ent

:21 / 01:59

©Konami Digital Ent

対戦相手が集まるのをまっています。

TO MIZE

Frames

View

Facial

Motion



System: Apple Arcade  
Publisher: Konami  
Developer: Konami  
Rating: '9+' - NINE and OLDER ONLY {Infrequent/Mild Cartoon or Fantasy Violence}  
Release Date: Out Now

Easy to play online battles anytime, anywhere!  
Fusion of Bomberman and originally composed music for the game.  
Practice mode for solo players.  
Exciting battles between friends in "FRIEND BATTLE" mode!  
Collectable items for customization.

©Konami

©Konami Digital E

# Last Minute



## CONTENTS

### Product Name

- AEW Fight Forever
- Sonic x Roblox
- Two Point Hospital
- TAIKO NO TATSUJIN THE DRUM MASTER

### Page(s)

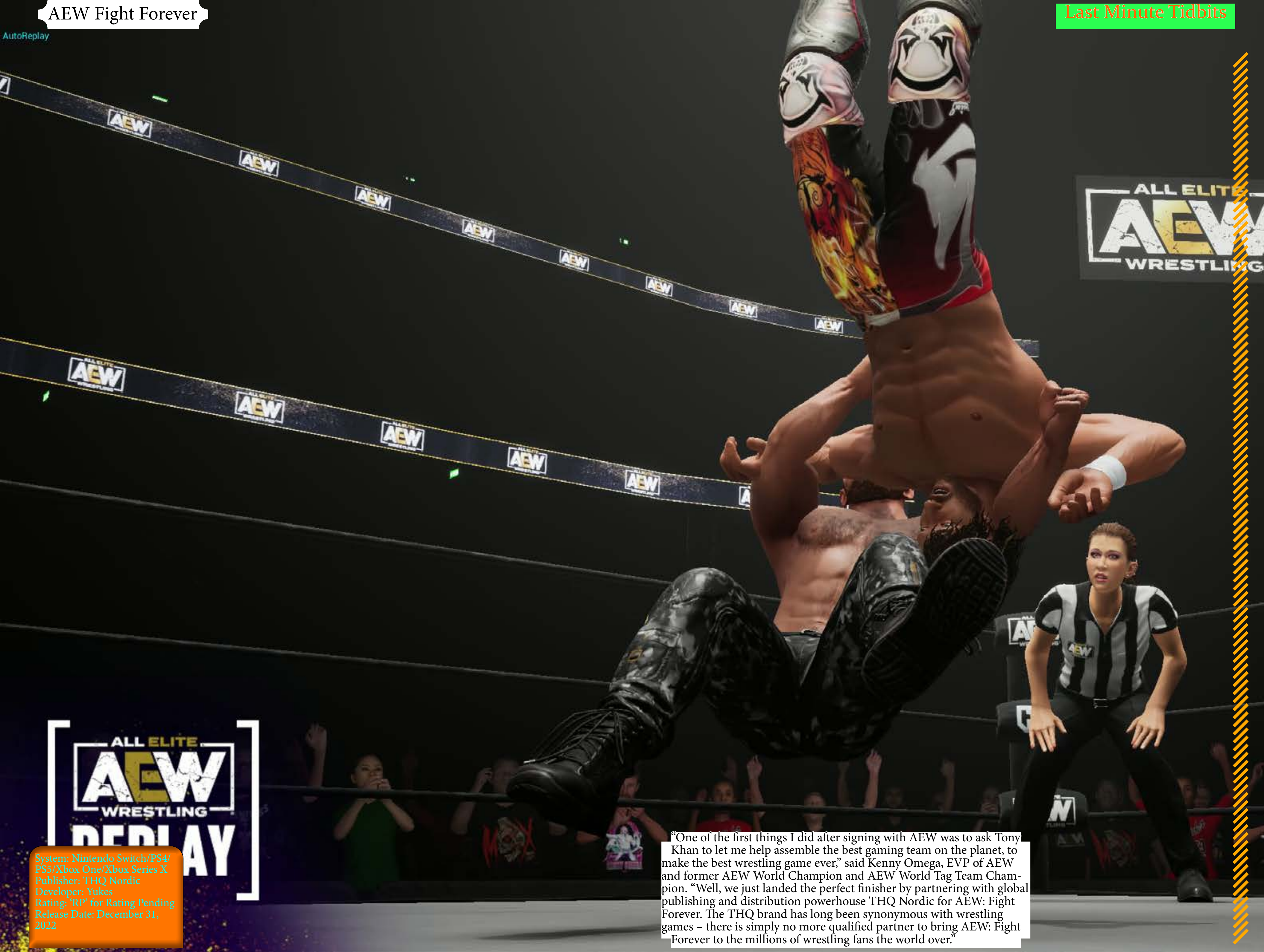
- 87 - 93
- 94 - 97
- 98 - 103
- 104 - 107



# Tidbits



AutoReplay



System: Nintendo Switch/PS4/  
 PS5/Xbox One/Xbox Series X  
 Publisher: THQ Nordic  
 Developer: Yukes  
 Rating: "RP" for Rating Pending  
 Release Date: December 31,  
 2022

"One of the first things I did after signing with AEW was to ask Tony Khan to let me help assemble the best gaming team on the planet, to make the best wrestling game ever," said Kenny Omega, EVP of AEW and former AEW World Champion and AEW World Tag Team Champion. "Well, we just landed the perfect finisher by partnering with global publishing and distribution powerhouse THQ Nordic for AEW: Fight Forever. The THQ brand has long been synonymous with wrestling games – there is simply no more qualified partner to bring AEW: Fight Forever to the millions of wrestling fans the world over."



System: Nintendo Switch/PS4/  
 PS5/Xbox One/Xbox Series X  
 Publisher: THQ Nordic  
 Developer: Yukes  
 Rating: 'RP' for Rating Pending  
 Release Date: December 31,  
 2022

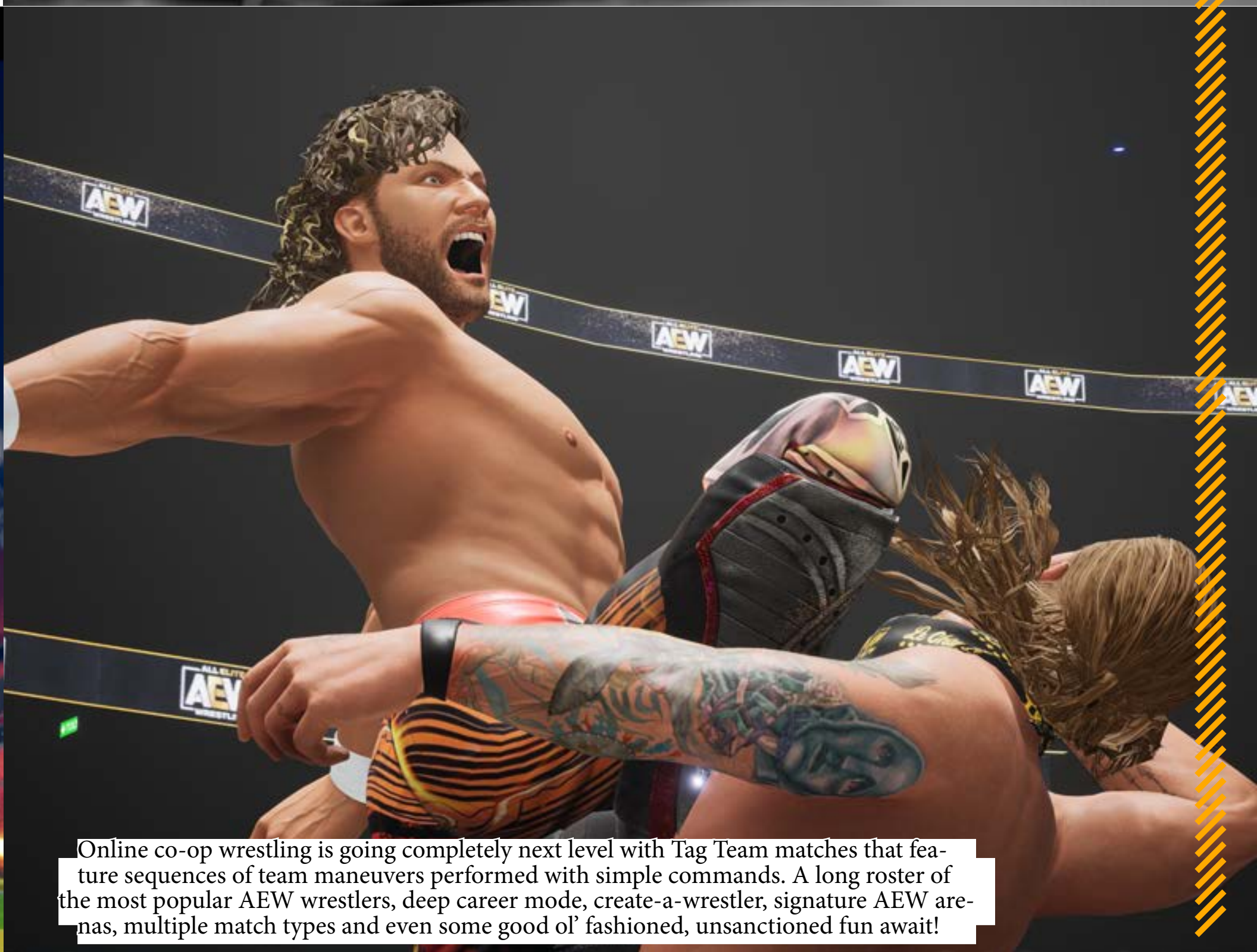
“Kenny’s incredible vision for AEW: Fight Forever is informed by his wrestling pedigree both inside the ring and on the controller,” said Executive Producer Reinhard Pollice, THQ Nordic. “Combine that vision with YUKES’ unparalleled wrestling game development history is resulting in an AEW experience that draws heavily on the arcade feel that first won wrestling gamer hearts more than two decades ago.”

**DANGER**  
**MOXLEY**





System: Nintendo Switch/PS4/  
 PS5/Xbox One/Xbox Series X  
 Publisher: THQ Nordic  
 Developer: Yukes  
 Rating: "RP" for Rating Pending  
 Release Date: December 31,  
 2022



Online co-op wrestling is going completely next level with Tag Team matches that feature sequences of team maneuvers performed with simple commands. A long roster of the most popular AEW wrestlers, deep career mode, create-a-wrestler, signature AEW arenas, multiple match types and even some good ol' fashioned, unsanctioned fun await!

**49**  
LEVEL

**30 / 9188 XP (0%)**

**0** REBIRTHS

**25,030** STEPS

**0** RACES



System: Android/iOS/PC/  
Xbox One  
 Publisher: Sega  
 Developer: Sega  
 Rating: "E10+" for TEN and  
 OLDER ONLY  
 Release Date: Out Now

**MENU**



- Do you like Sonic?
- Do you like Roblox?
- Would you like them together?





System: Android/iOS/PC/  
Xbox One  
Publisher: Sega  
Developer: Sega  
Rating: E10+ for TEN and  
OLDER ONLY  
Release Date: Out Now

Sonic, Tails, and more are now together with Roblox. Enjoy multiple worlds of a fun Sonic the Hedgehog adventure. Are you ready to go fast?



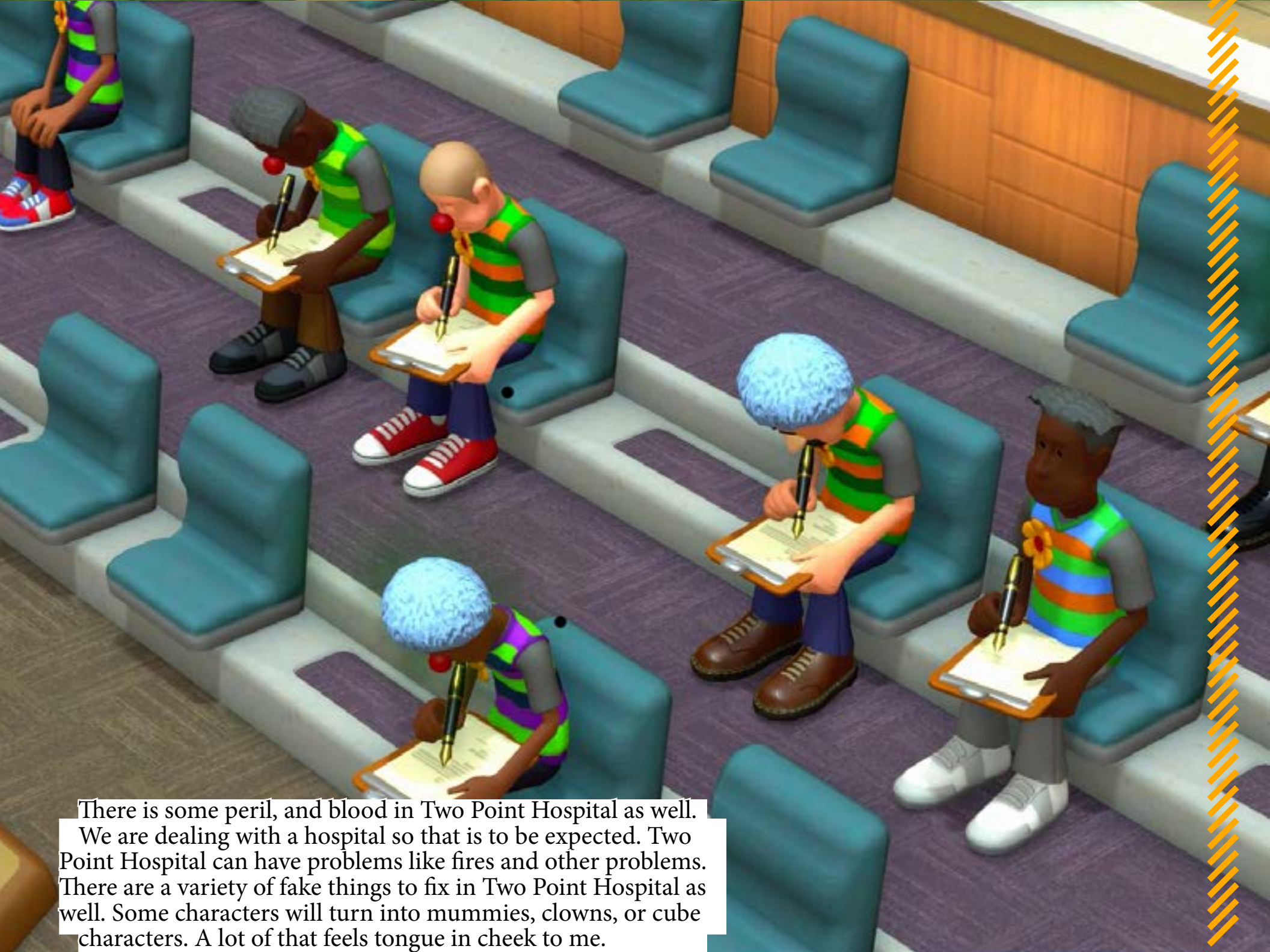
System: PC/PS4/Xbox One/  
 Nintendo Switch  
 Publisher: Sega  
 Developer: Two Point Studios  
 Rating: 'E10+' for TEN and  
 OLDER ONLY [Animated  
 Blood, Crude Humor]  
 Release Date: Out Now

Two Point Hospital does come in the really cool physical copy format as well. There are physical copies on the consoles at least. This game is 1.6 gigs in terms of size. Two Point Hospital is quite the experience too. We are a hospital administrator. We cure people of their illnesses and grow the hospital to cure more complex diseases. I love the message in Two Point Hospital. I love being able to cure people.



System: PC/PS4/Xbox One/  
 Nintendo Switch  
 Publisher: Sega  
 Developer: Two Point Studios  
 Rating: 'E10+' for TEN and  
 OLDER ONLY [Animated  
 Blood, Crude Humor]  
 Release Date: Out Now

Two Point Hospital is also funny in a variety of parts. There are subtle little pieces of humor here and there in this video game. The radio plays and has some interesting announcements. This is where a lot of the humor comes into play. The more I played Two Point Hospital the deeper I noticed the humor. Some families can be bothered by some of the humor in Two Point Hospital.



System: PC/PS4/Xbox One/  
Nintendo Switch  
Publisher: Sega  
Developer: Two Point Studios  
Rating: 'E10+' for TEN and  
OLDER ONLY [Animated  
Blood, Crude Humor]  
Release Date: Out Now

There is some peril, and blood in Two Point Hospital as well. We are dealing with a hospital so that is to be expected. Two Point Hospital can have problems like fires and other problems. There are a variety of fake things to fix in Two Point Hospital as well. Some characters will turn into mummies, clowns, or cube characters. A lot of that feels tongue in cheek to me.



System: PC/Xbox One/Xbox Series X  
 Publisher: Bandai Namco  
 Developer: Bandai Namco  
 Rating: 'T' for THIRTEEN and OLDER ONLY [Suggestive Themes, Drug Reference]  
 Release Date: Out Now

In Taiko no Tatsujin: The Drum Master, you can drum along and ride into the rhythm with Taiko no Tatsujin's iconic note characters, Don-chan and Katsu-chan, lighting their drumming spirit on fire!



10  
Combo!



Beginner Donder  
Namuo765

GOOD



Normal 6700

108550



Don

GOOD



Don

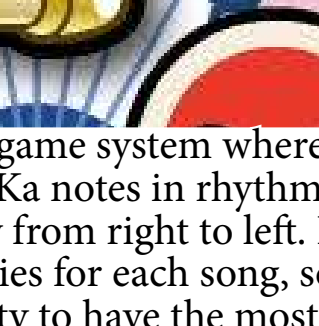
105300

Normal 6700



2P  
KATSU-chan

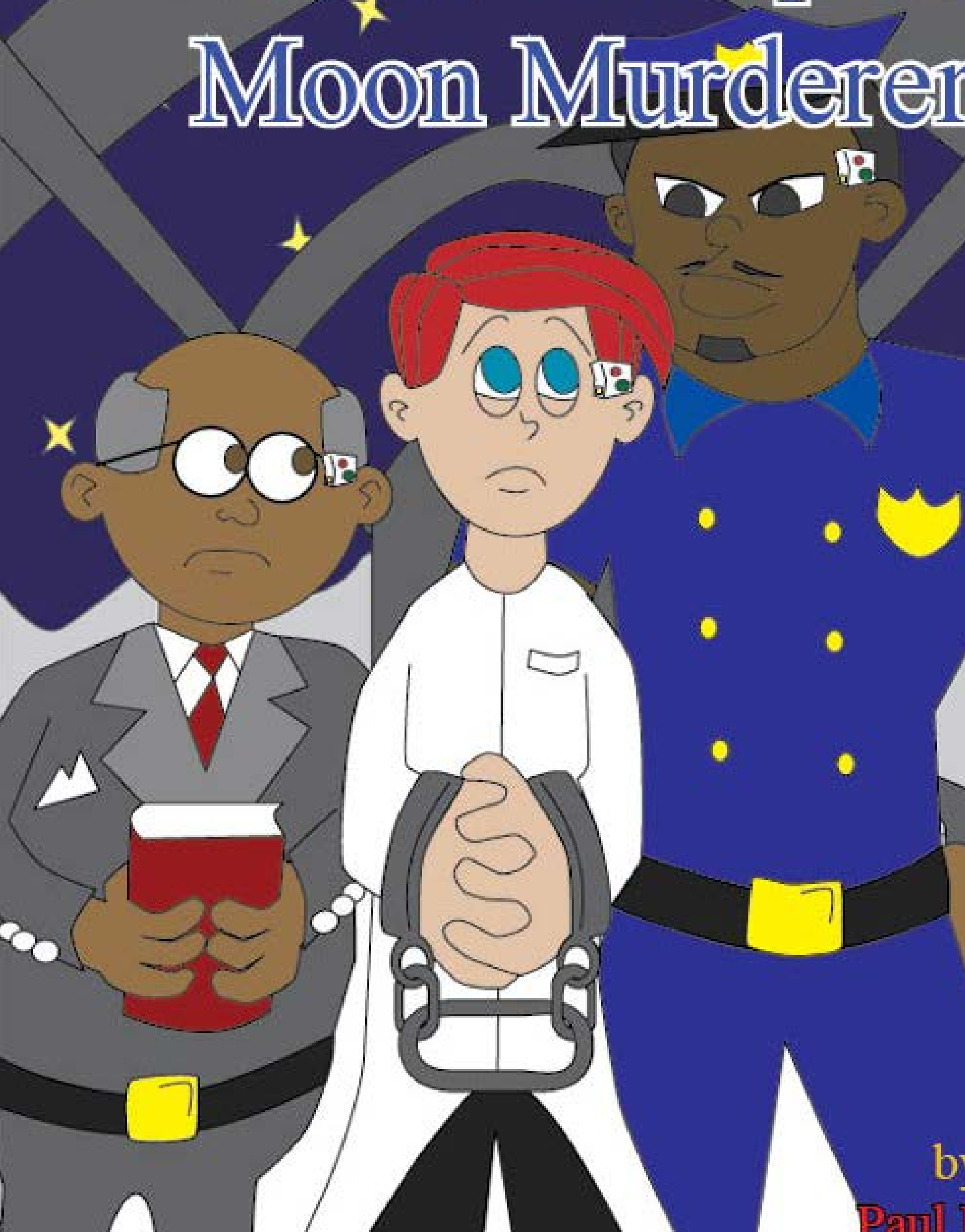
10  
Combo!



System: PC/Xbox One/Xbox Series X  
Publisher: Bandai Namco  
Developer: Bandai Namco  
Rating: 'T' for THIRTEEN and OLDER ONLY [Suggestive Themes, Drug Reference]  
Release Date: Out Now

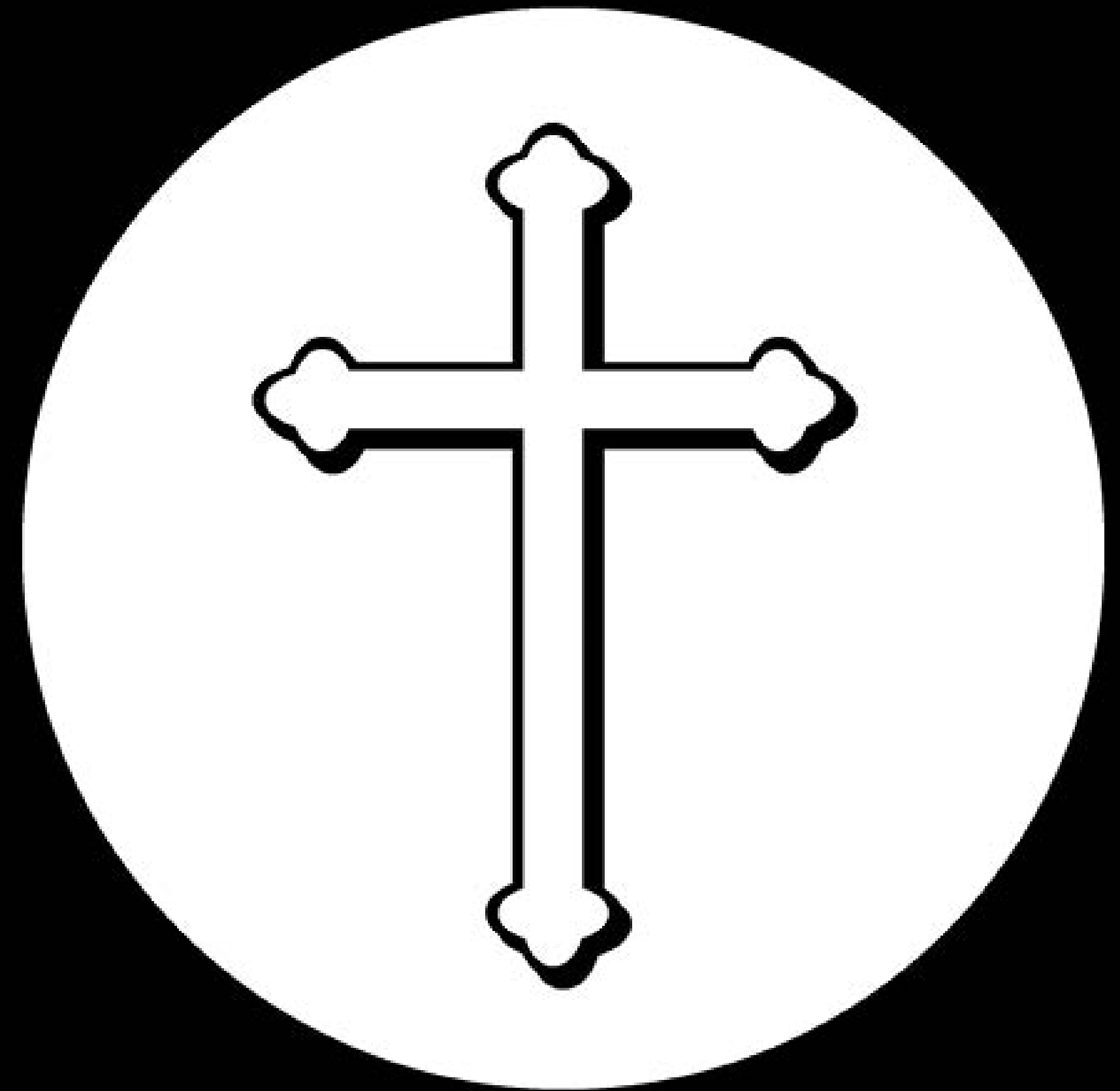
A simple game system where you hit the Don and Ka notes in rhythm with the music as they flow from right to left. Includes 4 different difficulties for each song, so you can match your ability to have the most fun!

# Future Glimpses Moon Murderer



BUY IT RIGHT NOW HERE

# Future Glimpses Free At Last



By  
Paul Bury

BUY IT NOW RIGHT HERE

**FAMILY FRIENDLY**

THE VOICE OF THE  
FAMILY IN GAMING

**GAMING** <sup>TM</sup>

**Devotional  
January**

BY

PAUL BURY

**BUY IT RIGHT HERE**