



FAMILY FRIENDLY GAMING

The VOICE of the FAMILY in GAMING

*Are you
ready for Mario +
Rabbids Sparks of
Hope?*

September 2022

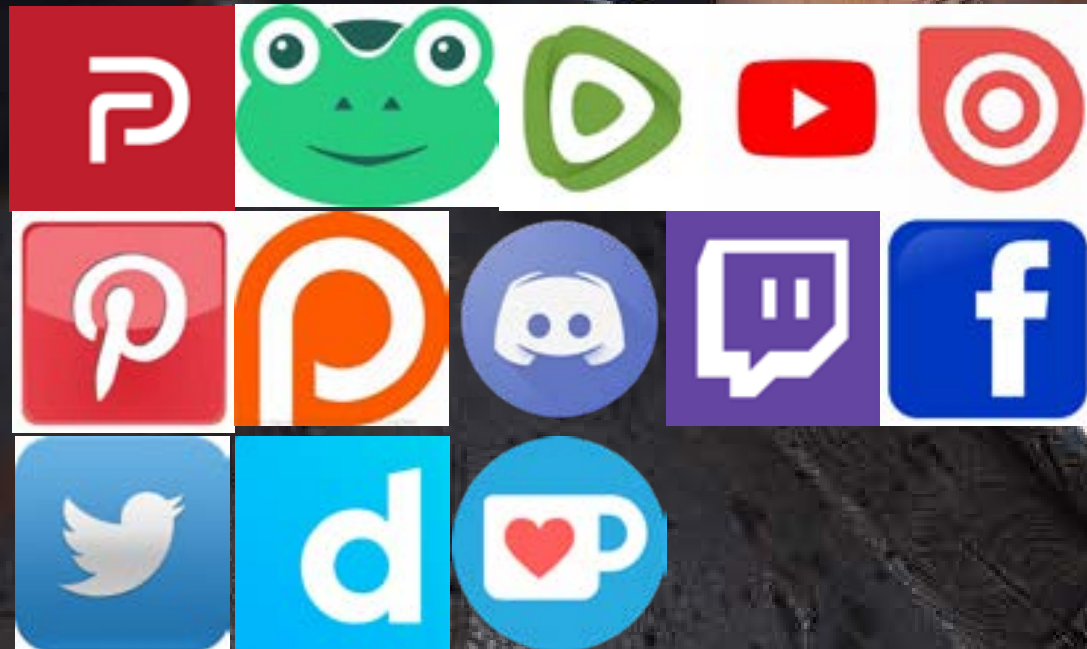
ISSUE #182

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Editor's Desk

Corruption Continues

I have written about it for decades now. The swamp of corruption in the video game industry runs deep. We have millionaire and billionaire moochers who want all this work for free. We have too many gaming media outlets that say whatever their video game company handlers tell them to. Media being bought off with trips, drinks, and even sexual favors. The lack of integrity within the video game industry is sickening. We have sounded the alarm again and again. Yet the greedy remain greedy. The corrupt remain corrupt. Gamers who claim to despise the corruption continue to patron the corrupt gaming media outlets. Why? Is it possible that they identify with the corrupt gaming media outlets? Is it possible they do not put their money where their mouths are? Is it possible they are willing to look the other way when horrible things are happening? Have the macabre and morbid video games de-sensitized them to having any morals and ethics in the real world? I talked to hardcore haters who were celebrating when the planes crashed into the twin towers on 9-11. It took quite a bit of convincing to show them that real people were dying. It was not a game. It was not entertainment. I wonder if the same thing is happening in and with the video game industry.

I do not claim to have all the answers. I can only throw theories out there. It takes each person doing a self analysis. It takes every single gamer deciding what their priorities actually are. Will you continue to support racist, sexist, breeder-phobes? Will you stand for traditional morals, ethics, and values? Have your favorite video games brain washed you into a different moral and ethical system? Have you taken the time to analyze if you actually agree with those teachings and lessons? I have analyzed that I do continue to agree with the traditional morals and ethics. I continue to be obedient to God. I choose to not join in open rebellion against God. Those are my choices. I choose to stand for truth, justice and the American way. I accept the punishment from the angry psycho mob because I stand for those things. I have had all kinds of hatred thrown my way because I believe in morals and ethics. We have been attacked and black listed by a plethora of video game companies because we stand up for this issue. We have lost out on all kinds of opportunities because we choose to be obedient to God. Want to know something? I would do it all over again. I will continue to do it.

Ultimately it comes down to all ya'll. You guys and gals need to stand up for truth, integrity, honor, morals and ethics if you want a better video game industry. You must speak out to these companies. You must avoid the corruption gaming media out-

lets. You must support those of us doing the right thing. My hope and prayer is that all gamers will take some time to self-assess and self-analyze. Why do you believe what you believe? Could your beliefs be wrong? Where did your beliefs come from? Have you actually explored the other side? Do you want to make the world a better place? Are you making the world a better place? Do you want a better video game industry? Are you doing things to make it a better video game industry? Who knows better - man or God? Which side do you come down on in that? Are you enabling the continued corruption in the video game industry? Are you doing anything to fix the corruption problem in the video game industry?

God bless,
Paul Bury



FEMALE SIDE

Follow through failures

There is a really strange behavior we have noticed from PR and Marketing firms in the video game industry. The behavior is sticking their heads in the sand like ostriches. They refuse to respond to certain things. Here is a great example. We had someone in PR and Marketing offer us a reviewable copy of a video game. We had to agree to all of their terms and conditions on embargo dates and time. We could not release any content without their approval. Yeah back to that slave labor mentality. We agreed to all of their terms. Then they wanted our mailing address. We provided that - even though it is in the signature block of the email and they already had it. Finally they requested a phone number for the shipping company. We provided that. Nothing came, and there were no more emails from this person in PR and Marketing. We sent multiple emails inquiring to the status of the reviewable copy of the product. No responses. We sent emails from different email addresses just in case that email account was going to junk or spam. Again no responses. This really perplexes us. They offer something and do not follow through. They do not keep their commitments. In fact there have been some people who have done this multiple times in a row. We ask when they offer something else. What happened to this product you promised? It never came and you never responded to multiple check ins on it. They do not answer the question. Dealing with some of these people is like political media outlets asking President Biden questions. Why do some people act so dishonorably? What is going on with them?

Have you seen the Interviews page on the Family Friendly Gaming website? If you are unfamiliar then here is a link to that page:

<https://www.familyfriendlygaming.com/Interviews.html>

The Playstation 4 and ESRB interviews are great examples. Representatives of Sony and the ESRB offered to have us interview their people. They wanted the interview questions first. Talk about corruption on their part. I guess that is how Democrats behave. They want to rig the game in their favor. We told them they could just type their responses and we would run with the content on our page. Neither ever responded. Neither provided any answers to the interview questions. Talk about cowardly. Are they not able to answer any hard hitting questions? They could put their propaganda and spin in the responses to the questions if they had the testicular fortitude. They don't. They just want fluff pieces that tell them they look good as the Emperor in

their new clothing. We have even had representatives for those companies come to us and want us to run with their propaganda pieces and/or free advertisements. We point them to the Interview. We could discuss the new request once their finally fulfill the old one. Again they go back to being ostriches sticking their heads in the sand. They refuse to respond to anything they do not like. They hide from anything that challenges them. Sony has even black listed Family Friendly Gaming because we are Christians and believe in honesty, and obedience to God. A big thank you to the millions of readers who do not purchase Sony products because of how they treat Family Friendly Gaming. They are shooting themselves in the foot like President Biden with all of his attacks on oil.

God bless,
Yolanda Bury



LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles \$10.99 each

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles \$1.50 (issues 1-4) \$2.99 (issues 5,7)

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.



For a complete listing, visit our reference only website

www.homeschoolstore.com

Products can be ordered from your local Homeschool Retailer.

Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

SOCIAL MEDIA TIDBITS



TTV Promo and 2 others Retweeted your Tweet

Going live #Youtube stream #FallGuys #FreeForAll here youtube.com/user/FamilyFri...

Please view, follow, subscribe, cheer and chat! #YoutubePartner #SupportSmallStreamers #YouTubers Help us reach our goal of 220K Subscribers! #videogames

Get chat flying!



Fancy Lime and Compton Chick 🥰 liked your Tweet

Going Live! Broadcast #twitch stream #Evercade #EvercadeSecretGames here twitch.tv/family_friendl...

Please view, follow, subscribe and cheer! #TwitchAffiliate #SupportSmallStreamers #PathtoPartner #videogames Help us reach our goal of 580 followers!

Lets get chat flying!



Timothy Rathell liked your post · 3d



Shinjuku Nightdrive[新宿ナイトドライブ] 🟢 liked your post ·



Veronica Gonzalez · 1 day ago

Wow that's is amazing

REPLY

0 replies

2



I am The Flare · 4 days ago

Not bad! Good job you got all gold moves!

REPLY

0 replies

1



Advertisement

SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

Breaking Records

Congrats on breaking records in both May and June. That is absolutely awesome!! It is so

great to see a media outlet like Family Friendly Gaming grow and dominate. I won't read anything from the worldly hater sites. I have also read about how you and your family does this on the side and it does not pay to be a full time job. More of us Christians and conservatives need to support Family Friendly Gaming financially. We get such a wonderful benefit from your hard work and you do it as a service to millions. I am sending over some money and plan on doing that in the future as well. It is my prayer that more families will support Family Friendly Gaming financially as well. Obviously clicking on your pages, links, supporting advertisers, watching videos and more help as well. I do as much as I can with the time I have available.

Is there anything else we can do to help?

- Sarah

{Paul}: Sarah,

Thank you so much for your words of encouragement. They mean so much to us. Also thank you for the financial support. One of the things that has bothered me over the years is the millionaire and billionaire moochers. Our hard work has helped all these companies make all this money. Yet only a few advertise. It can really kill motivation to publish their stories when they brag about making hundreds of millions of dollars and then claim they do not have the money for a \$100 advertisement. Do they think we are dumb? Are they that

self-absorbed? Or when someone in PR and Marketing brags about getting a six digit bonus and can't send us a \$60 game. There is a structural problem with the system. I also find it funny when these companies complain about social justice and wanting equity but they themselves treat us like slave labor while they benefit.

There is something else that could really help us. Tell these different companies they need to advertise with Family Friendly Gaming. Tell them you only buy products that support Family Friendly Gaming. If these companies start hearing that from a variety of people it is possible they will start to move in that direction. There is a related action that can also help us. Tell others about Family Friendly Gaming. Haters in big tech have tried to cancel us for our obedience to God. Certain search engines won't show our website when a search is done on Family Friendly Gaming. We are working with others to get that resolved. We suspect it is because we are Christian and conservative that they abuse their positions of power.

The biggest need we have is prayer. We are attacked from all over the place constantly from servants of Satan. They want us gone. They want to de-

stroy anyone and everyone that points others to God. Some days it is very draining.

Free At Last

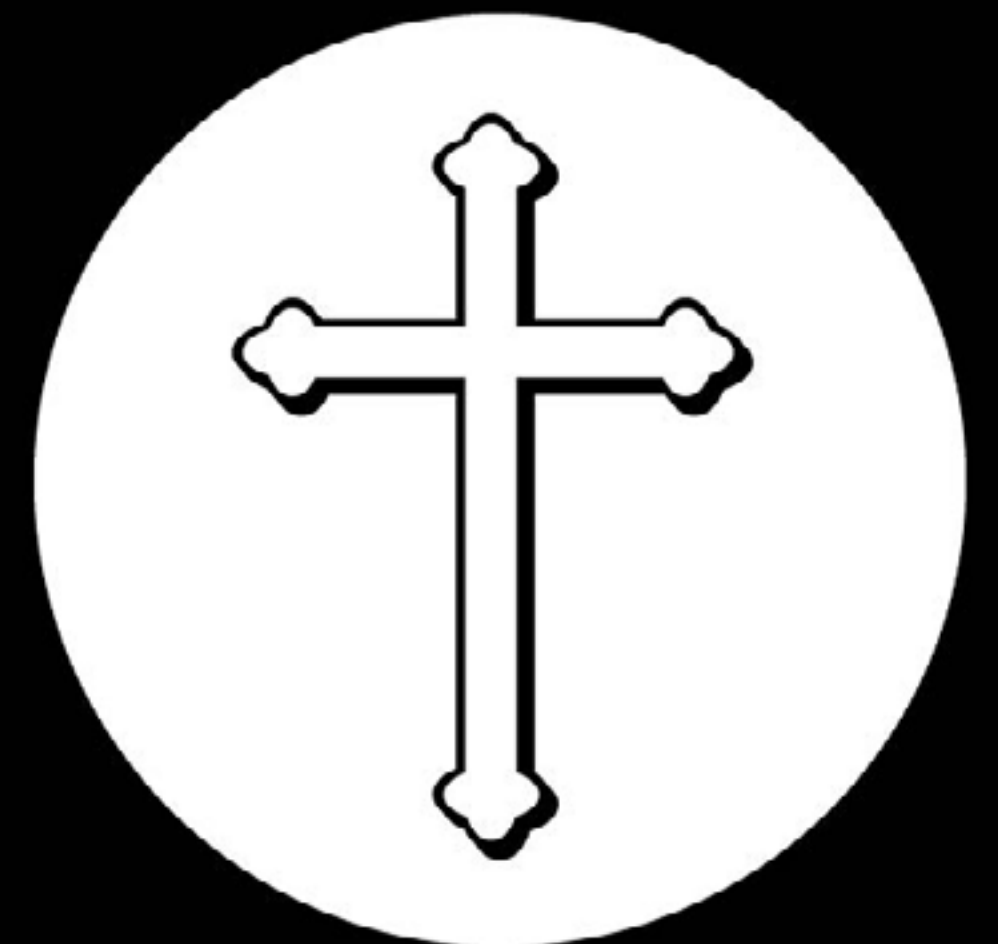
Thank you so much for writing Future Glimpses Free At Last. This book is action packed, and astounding. I wish more

Christian books were like this. I loved it from start to finish. I want to read more books like this in the future. Are you planning on another book?

-Brad

{Paul}: Brad,

Future Glimpses Free At Last



By
Paul Bury



SOUND OFF Continued

Thank you so much for amazing words of encouragement. They mean a lot to me. Yes I plan on writing another Future Glimpses book. I have been planning on it for some years now. I have a few scenes and ideas jotted down. I may need to take some time off the day job to try and map out the book. The biggest issue I have is time to devote to all of these different projects I want to work on. Lord willing in the next year I can get some progress on the next Future Glimpses book.

Evercade

Thank you for all of your Evercade coverage. I love reading the reviews, watching the videos, and reading the news stories. Family Friendly Gaming is one of the few gaming media outlets that has been friendly to the Evercade. I am so thankful you guys told me about this system. I have bought the Evercade VS and have been buying up these compilation cartridges. I feel like a part time collector and a part time physical retro gamer. Plus the deals we get on these games. There are so many cartridges with so many wonderful retro video games that are twenty dollars or less. Your coverage choices are very appreciated out here. Plus I buy a lot of what you guys cover. Keep up



the awesome work!!

- Byron

{Paul}: Byron,

You are very welcome. Thank you kindly for your wonderful words of encouragement. I am not sure if I have told the story of how we found out about the Evercade. So I was looking to purchase some Atari Lynx video games and ran across this compilation cartridge. I bought it thinking it would work on my Atari Lynx. I am human, prone to error, and make mistakes. When it arrived I noticed it would not work on the Atari Lynx. I was upset and looked up Evercade. I realized my mistake and we purchased the Evercade handheld. We would be able to connect it to the TV and recording device through mini HDMI to HDMI. Started recording Evercade games, and then

collecting the cartridges. From there purchased the Evercade VS and have been all over covering this system, the cartridges and more. We use Evercade for a need we have - retro reviews, retro videos, and it is another system that supports the physical copy movement. Hopefully Blaze Entertainment will start sending us cartridges.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page:
<http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at:
Family Friendly Gaming
7910 Autumn Creek Drive
Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



Look BACK Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Swords 'n Magic and Stuff

Swords 'n Magic and Stuff is a casual, multiplayer, open world RPG where you can make your own adventures with your friends!

An adventure unique to you
Explore a large, densely populated open world alone or with friends. Swords 'n Magic is a casual journey of discovery. You play a blank slate adventurer just waiting to carve out a destiny for themselves.

With no classes, character levels or real restrictions, you can be whoever you want to be, use whatever weapons and items you can buy, find, loot, or craft, and play however you wish. In Swords 'n Magic and Stuff you play at your own pace with no hand-holding.

The world of Swords 'n Magic is casual and fun. Being friendly to younger or inexperienced audiences, anyone can pick up a controller and join in on the fun no matter how long each player has been playing.

A magical world to explore
From tropical islands to frozen mountain peaks, the lands of Tirawyn will be varied and interesting. With the whole world being carefully hand crafted, there's loads to explore and uncountable secrets to be found. Platform your way up the side of a building, glide off the top of mountains, traverse the great desert atop your mount. There are countless ways to explore the world of Swords 'n Magic and Stuff!

A kingdom in need of help
Set in the fantasy continent of Tirawyn once ruled by the great king, Owynn, you start off as a humble new adventurer looking to make a name for yourself. Since the king has fallen under a dark curse, his great Paladins have retreated from the lands where they once kept order to seek a cure. With the guardians away trouble is slowly finding its way back into the realm and you're not the only new adventurer trying to stop it.

Funded and driven by our community



Swords 'n Magic and Stuff was a successfully funded Kick-starter game that owes its existence to our incredible community! We work hard to listen to the feedback of our players and implement it into the continuous development of this game.

DEVOTIONAL

Good Samaritan

We have a church as a neighbor. It has baffled me again and again what a bad neighbor this church has been. Having people park in front of our driveway so we cannot get out to refusing to obey the law and pay their half of the fence repairs. When we were in triple digit heat repairing the fence they had kids opening their door shouting profanities at us and laughing. Their property has been used to launch crimes against us and our neighbors. Never once have they offered to help us with anything. They have come over and asked us to give them money violating our no soliciting sign. They have told us to sue them and thus they do not obey the Holy Bible (1 Corinthians 6).

Luke 10:25-37 25 On one occasion an expert in the law stood up to test Jesus. "Teacher," he asked, "what must I do to inherit eternal life?"

26 "What is written in the Law?" he replied. "How do you read it?"

27 He answered, "Love the Lord your God with all your heart and with all your strength

and with all your mind'; and, 'Love your neighbor as yourself.'"

28 "You have answered correctly," Jesus replied. "Do this and you will live."

29 But he wanted to justify himself, so he asked Jesus, "And who is my neighbor?"

30 In reply Jesus said: "A man was going down from Jerusalem to Jericho, when he was attacked by robbers. They stripped him of his clothes, beat him and went away, leaving him half dead.

31 A priest happened to be going down the same road, and when he saw the man, he passed by on the other side. 32 So too, a Levite, when he came to the place and saw him, passed by on the other side. 33 But a Samaritan, as he traveled, came where the man was; and when he saw him, he took pity on him. 34 He went to him and bandaged his wounds, pouring on oil and wine. Then he put the man on his own donkey, brought him to an inn and took care of him. 35 The next day he took out two denarii[c] and gave them to the innkeeper. 'Look after him,' he said, 'and when I return, I will reimburse you for any extra expense you may have.'

36 "Which of these three do you think was a neighbor to the man who fell into the hands of robbers?"

37 The expert in the law replied, "The one who had mercy on him." Jesus told him, "Go and do likewise."

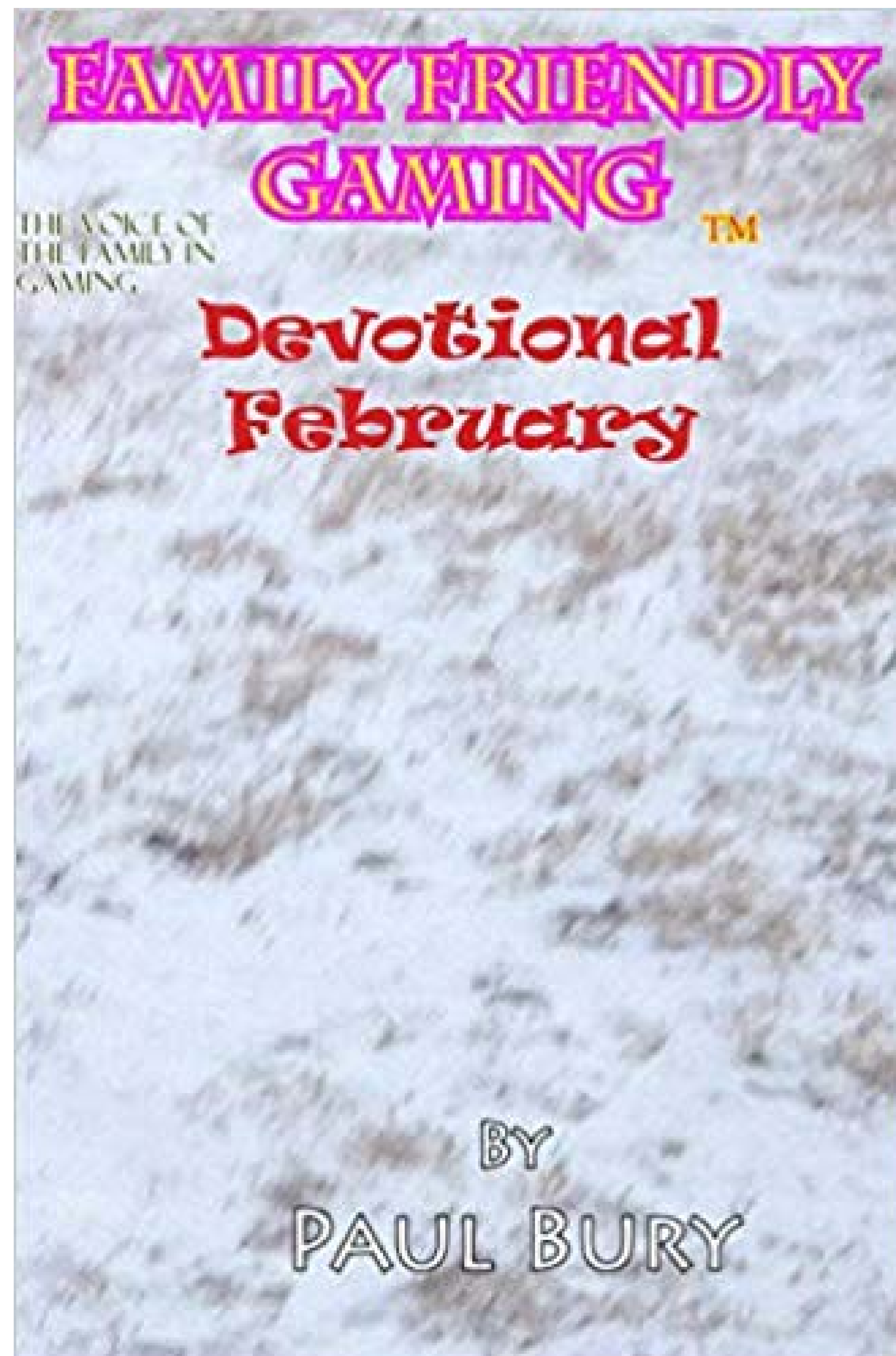
Over and over again I have treated this church better than they treat us. I have paid all of the fence repairs and not taken them to court for their refusal to pay their half. I have waited as they blocked us and we were unable to leave. I have nicely talked them about their selfishness and rudeness. They act like the priest and Levite.

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



In The

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Military and Criminality Free Update releases for Lords and Villeins

1C Entertainment and Honestly Games are pleased to enrich the Early Access content of their medieval city-building dynasty simulator with today's major Military and Criminality update. On top of adding a new organization type, Demesne, the Military and Criminality update allows players to unlock and manage military regiments, deal with criminals and sickness, have their villagers ride the newly introduced horses, and much more.

Lords and Villeins is always expanding and improving thanks to regular updates and added features that often come straight from the community. The arrival of the Military and Criminality Update spices up the gameplay even further by allowing players to use various new features and options in their gameplay. The King will now request equipped and trained regiments of soldiers along with his other taxes that need to be

NEWS



fulfilled - your soldiers will go to the King's war, and some might not return. The ruling family gets their own Demesne, a set of

zones and professions fully under their

control, and they need to take care of their servants. Horses are introduced - nobles ride them for fun, and soldiers train for war.

New builder professions and Guild zones completely reimagine the construction process and allow you to build the best village imaginable. The settlement's inhabitants will now fall ill and commit crimes, and the players have to deal with the consequences - build a hospital as well as a jail, task the clergy with providing nurses, while you decide whether to imprison, release or execute your prisoners. This new update also brings a lot of other improvements and balance changes - the full patch notes are available [here](#).

E3 Returns in June 2023

E3, the world's premier celebration of interactive entertainment, will make its long-awaited return to the Los Angeles Convention Center in the second week of June, 2023. The Entertainment Software Association (ESA) will partner with ReedPop, the veteran event production company behind PAX, New York Comic Con, Star Wars Celebration, and other acclaimed celebrations of pop culture, to reunite the global video game industry for a week of titanic AAA reveals, earth-shaking world premieres, and exclusive access to the future of video games.

E3 2023 will welcome back publishers, developers, journalists, content creators, manufacturers, buyers, and licensors. The event will also highlight digital showcases and feature in-person consumer components.



"It is a tremendous honor and privilege for ReedPop to take on the responsibility of bringing E3 back in 2023," said Lance Fensterman, President of ReedPop. "With the support and endorsement of the ESA, we're going to build a world class event to serve the global gaming industry in new and broader ways than we already do at ReedPop through our portfolio of world leading events and web sites."

Kyle Marsden-Kish, ReedPop Global VP of Gaming who will lead the newly formed E3 team along with his global gaming live event responsibilities added, "For years, we've listened, heard, and studied the global gaming community's feedback. E3 2023 will be recognizably epic—a return to form that honors what's always worked—while reshaping what didn't and setting a new benchmark for video game expos in 2023 and beyond."

"We are thrilled to bring back E3 as an in-person event with ReedPop, a global leader in producing pop culture events," continued Stanley Pierre-Louis, President and CEO of the ESA. "The past three years have confirmed that E3 convenes our industry like no other event. ReedPop brings world-class talent and a keen understanding of the video game industry, which will serve to enhance the E3 experience for years to come."

OLED Model Inspired by Splatoon 3

Something fresh is surfacing! On Aug. 26, a special edition Splatoon 3 themed Nintendo Switch – OLED Model system will be available in stores featuring design inspiration from the new Splatoon 3 game (sold separately). Adorned with splashy, squid-tastic images straight out of Splatville, the Nintendo Switch – OLED Model Splatoon 3 Special Edition includes a set of one blue and one yellow gradient Joy-Con controllers with white underbellies and a white, graffiti-themed Nintendo Switch dock.

The Splatoon 3 game launches for Nintendo Switch on Sept. 9 at a suggested retail price of \$59.99. Also available on Sept. 9 is the Splatoon 3 Nintendo Switch Pro Controller, featuring striking colors and images fit for Inklings and Octolings alike, at a suggested retail price of \$74.99,

and the Nintendo Switch Splatoon 3 Edition Carrying Case at a suggested retail price of \$24.99. Whether you're engaging in an online* Turf War at home, or playing Story Mode on the go, these items will help ensure you're slinging ink in style.

In the Splatoon 3 game, you'll engage in chaotic 4-v-4 Turf War** clashes across a

mix of new and returning stages, where teams face off to cover the most ground in their ink to win, and discover features, weapons and the trendiest gear this side of the sun. Splatoon 3 also features a single-player campaign and the next iteration of the co-op Salmon Run mode. Join Agent 3 in the single-player story mode for a fight against the unruly Octarians and discover the secrets of a mysterious place called Alterna and the Fuzzy Ooze. When diving into Salmon Run, you'll ink up with teammates** to fend off waves of dangerous Salmonid bosses, some of which are colossal in size!

Nintendo Switch – OLED Model features a vibrant 7-inch OLED screen, a wide adjustable stand, a dock with a wired LAN port (LAN cable sold separately), 64 GB of internal storage, a portion of which is reserved for use by the system, and enhanced audio in handheld and tabletop mode. The Nintendo Switch – OLED Model system can be played in three modes: TV mode, played on a TV while the system is docked; handheld mode, when the Joy-Con controllers are attached for portable play; and tabletop mode for on-the-go multiplayer gaming sessions.

* Any Nintendo Switch Online membership (sold separately) and Nintendo Account required for online features. Not available in all countries.

** Additional games and systems required for multiplayer mode. Games and systems sold separately.



JSAUX Announced Steam Deck Accessories

Tech manufacturer JSAUX just announced that the 2nd generation of its Docking Station for Steam Deck is now available for pre-order on its official website. Released at a price of \$49.99, this new model features three USB 3.0 ports and a brand new Gigabit Ethernet port that will upgrade the user's experience with Valve's handheld console in 4K TVs. Shippings will start on July 10. Other new accessories for Steam Deck revealed by JSAUX are a special edition of their hard-shell carrying case and a screen protector, sold both as a bundle and separately.

After a successful Gen 1 that was quickly sold out, JSAUX announces that players can get their hands on both the Gen 1 (being sold for \$39.99) and the Gen 2. Both products let players enjoy their library in 4K@60Hz on a TV while having the Steam Deck on charge, with access to a variety of ports that allow for multiple add-ons; from external hard drives to an ethernet connection. The docking station also features compatibility with iPads and Android phones with USB-C ports.

Besides the Docking Station for the Steam Deck, JSAUX is also selling a new carrying case, with a special design aimed at Steam's sales fans, and a screen glass for protection purposes. Both items can be purchased now, the carrying case at a price point of \$39.99 and the screen glass for \$19.99 (that price includes two units). There's also the chance to buy both of them bundled for \$55.99.

KEY FEATURES

Upgraded Docking Station for Steam Deck

6-in-1 Docking Station for Steam Deck. Equipped with an HDMI 4K@60Hz output, a Gigabit LAN Ethernet input, a USB-C port for charging, and three USB-A 3.0 ports, letting you explore a new way to play with Steam Deck.

It comes with a 4K@60Hz HDMI 2.0 output. When it's connected to an external 4K monitor, it provides a sharper and smoother visual experience, so you can enjoy the visual feast on your games.

Full charging speed for your Steam Deck. The JSAUX Steam Deck docking station supports 100W max. power delivery, which is enough power to charge your Steam Deck at full speed (45W) when paired with the



original charger.

The JSAUX all-in-1 Steam Deck docking station blends hub and stand together perfectly, so you can keep your desktop neat and organised.

It is also compatible with iPads and Android phones with USB-C ports.

Steam Deck Special Carrying Case

This carrying case was created exclusively for Steam Deck. It has been designed with the shape and dimensions of the device in mind to offer the best protection against damage.

It consists of a thickened EVA shell that resist external extrusion, effectively preventing collisions and falls. With groove design, it won't press on the handle. The built-in fleece compartment protects the screen from scratches.

The case has enough space to easily put a Steam Deck device and your accessories (SD cards, charging cables, headphones, etc.) without removing the protective case.

The zipper is smooth and makes the carrying case easy to open, but safe enough to make sure your accessories won't fall off and get lost. Also, it's corrosion resistant.

Its reinforced handle will allow you to take your Steam Deck anywhere without fear of dropping or breaking it. Velcro straps inside secure the device.

The DioField Chronicle Release Date

SQUARE ENIX® announced The DioField Chronicle™, an all-new strategy RPG that immerses players in an epic tale of war and honor with intense real-time tactical battles, is coming to the PlayStation®5 (PS5™) console, the PlayStation®4 console, Xbox Series X|S, Xbox One, the Nintendo Switch™ system and PC via Steam® on September 22. The DioField Chronicle is now available physically and digitally for pre-order on PlayStation consoles, Xbox consoles and Steam. Physical pre-orders for Nintendo Switch are also now available with digital pre-orders coming at a later date.

Players looking to get hands-on with The DioField Chronicle ahead of its release can also look forward to a demo of the game, launching on August 10, where they will experience the beginning parts of the game. Save data from the demo will also be able to be carried over to the full game at launch.

In The DioField Chronicle, players can experience a Real Time Tactical Battle (RTTB) – a new, deeply strategic, real-time battle system, which is further enhanced with a gritty and immersive storyline that is crafted by a skilled and experienced development team featuring unique character designs by Taiki (Lord of Vermillion III, IV), concept art by Isamu Kamikokuryo (FINAL FANTASY XII, FINAL FANTASY XIII) and beautifully orchestrated music by world-renowned composers Ramin Djawadi and Brandon Campbell, known best for their work on Game of Thrones.

Players who purchase the Digital Deluxe Edition will receive in-game items for use from near the start of the main game, including the Knight's Spear weapon and Mystical Ring accessory, as well as digital versions of The DioField Chronicle soundtrack and Digital Artbook.

Additionally, players

who pre-order The DioField Chronicle Standard Edition or Digital Deluxe Edition can look forward to bonus content, including a Rhopasto Knife (in an exclusive color) and Recruit's Bangle for use in the main game.

The Collector's Edition Set is also available for pre-order exclusively at the Square Enix Store in limited quantities. This set comes with the standard edition game package and the Collector's Goods Box, which contains The DioField Chronicle Board Game and a Four Pins Set.



Noob – The Factionless Announced

Microids and Olydri Games are delighted to announce the signing of a co-publishing agreement over the release of the game Noob – The Factionless on PC, PS4, PS5, Xbox One consoles, Xbox Series X|S and Nintendo Switch in 2023. Retail versions as well as a Collector's Edition will also launch simultaneously, and the game will include localization in several languages at launch.

Currently available in early access on Steam (only in French at the moment), Noob – The Factionless is a turn-based RPG set in the universe of Noob, the French transmedia franchise created by Fabien Fournier & Anne-Laure Jarnet in 2008, recounting the epic and humoristic adventures of a team of newbie players in a fictional MMORPG called Horizon.

Noob – The Factionless tells the adventure of four beginner players, forming the Rush guild comprising Baster, an eager and competitive Neogician; Drek, his best friend and blundering Berserker; May, an ambitious and sometimes arrogant Fortune-teller; and



finally Logs, a dreamer and naïve Elementalistic passionate about cooking.

Together, they hope to quickly reach level 100 and unlock their Legendary class to join the elite of Horizon players. They wish to see the Rush guild becoming one of the greatest guilds in the game alongside the Noob, Justice, Roxxor and Pro Game Master guilds.

Besides the challenges encountered in the virtual world of this MMO, they will also have to complete quests 'IRL' (in real life).

Inspired by classic RPGs from the 1990s – 2000s and MMORPGs, Noob – The Factionless will let you play as 4 heroes and alternate between the real world and the virtual universe of Horizon. The game will feature several gameplay mechanics including exploration, turn-based combats, as well as main and secondary quests to complete. In this brand-new adventure based on the French web-series Noob, our heroes will have to level up their avatars to achieve their full potential.

Lonely Mountains Downhill's Daily Rides Season 15 Recap FURY RIDE

Being one of the most demanded season recaps so far, it's finally time to gear up to survive as Thunderful & Megagon Industries take you on another trip to the post-apocalypse with Daily Rides Season 15 Recap: FURY RIDE. Get ready to kick up some dust with outfits and a new paint job appropriate for the end of the world. Lonely Mountains: Downhill is available on Nintendo Switch™, Xbox One, PlayStation®4 and PC (Steam®). The game is also verified for Steam Deck.

Players looking to take on the challenge in FURY RIDE can unlock some awesome new outfits for their rider and a rad new paint job for their bike. The Scavenger outfit will have you battle-ready and perfectly complements the Scavenger bike paint job - a mad combo that offers maximum style. Are you more the cautious type? The Hazmat outfit will protect you from anything out in the wilderness, except your own bike crashes. The Prepper outfit is available for anyone who always wants to be ahead of the game. And finally, the Wastelander outfit will kit

you out in full post-apocalyptic garb... witness!

Daily Rides is a cross-platform daily leader-

board competition. Each day a trail will be selected randomly, complete with new obstacles and shortcuts. The four week season offers up a new theme with unlockable cos-

metic rewards for participants. Do you have what it takes to dominate the new season? Get riding and see if you can rise to the top of the leaderboard!

Keep an eye out on our Twitter, Instagram and Facebook pages to stay up-to-date on all the latest straight from the mountain peaks.

Lonely Mountains: Downhill was initially released on October 23rd in 2019. During its first year, the game has been a hit amongst players and critics alike; resulting in more than one million players (2.5 million as of December 2021). The game won awards such as "Best Indie Game" at the German Developer Awards and "Best International Indie Game" at Poznan Game Arena. Lonely Mountains: Downhill recently received two free DLCs which both add additional environments and tracks, "Riley's Return" and "Misty Peak".

Lonely Mountains: Downhill is available now on Nintendo Switch™, Xbox One, PlayStation®4, PC (Steam® and Windows 10 via the Microsoft store) and Mac (Steam®). Lonely Mountains: Downhill is verified for Steam Deck. A demo for Lonely Mountains: Downhill is available on Steam® and Nintendo Switch™, so if you are on the fence download it and head down the first trail of the Sierra Rivera mountain.



We Would Play That!

REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

On the Wii there were some fun very kid friendly video games. One of them was EA Playground. The concept was playing these playground video games. This was a decent little game with a plethora of different activities. We need something like that again. It would be neat to have a bouncing house area where kids could just bounce around and maybe collect rings or something. There are plenty of different things that could be done. There have been sack races in some video games. Families enjoy a plethora of different games in the real world. It would be interesting

to see a video game the included as many of them as it could. Ring toss, bean bag toss, frisbee, and more. There have been video games over the years that have included these games. Are there some family games you used to play?

Anyone out there play lawn darts when they were younger? Since those have been removed from store shelves for your safety being able to play in a video game is the only option many of the us have. It is pretty lame the control freaks decide we can't have something because we might hurt ourselves with it and they know better than the rest of us. So playing it in a video game could bring awareness to that very important issue. The best way to learn is from the audio visual input. Plenty of developers, directors, and producers openly admit they currently use TV shows, movies, and video games to impart their values (or lack

thereof) to the audience that pays them money. There have been all kinds of press releases and shout outs from those who want to change the world through their entertainment. It would be great if those changes actually reflect an obedience to God.

There are plenty of wonderful family friendly games that could be done and reflected in video games. Some of them would be coming back. Many of them would be helpful in improving the image of the entire video game industry. Would you play some family friendly video games that could also be used to encourage/support the family and make the video game industry look better? This is the kind of a video game we would play and even create if we had the financial resources to do so. Our industry definitely needs this because the image is really bad right now. Too many support rebellion against God.

1 John 1:5-10

5 This is the message we have heard from him and declare to you: God is light; in him there is no darkness at all. 6 If we claim to have fellowship with him and yet walk in the darkness, we lie and do not live out the truth. 7 But if we walk in the light, as he is in the light, we have fellowship with one another, and the blood of Jesus, his Son, purifies us from all sin. 8 If we claim to be without sin, we deceive ourselves and the truth is not in us. 9 If we confess our sins, he is faithful and just and will forgive us our sins and purify us from all unrighteousness. 10 If we claim we have not sinned, we make him out to be a liar and his word is not in us.

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

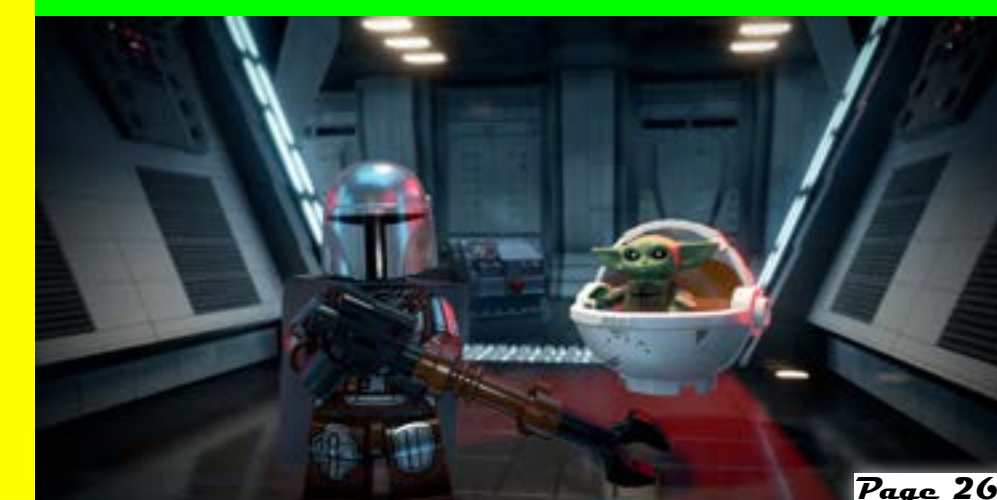
Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

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Lego Star Wars The Skywalker Saga

SCORE: 85

I have been having a blast live streaming Lego Star Wars The Skywalker Saga on Twitch. My dad has been converting the live streams into videos that are being uploaded to our YouTube channel. Lord willing at some point those videos will be uploaded to our other video sites in the near future. All nine of the movies of the mainline Star Wars franchise are featured in Lego Star Wars The Skywalker Saga. Even the lame three Disney ones.

Lego Star Wars The Skywalker Saga seriously impressed me with the video upgrade. We do different things and have different missions than the previous Lego Star Wars video games as well. Lego Star Wars The Skywalker Saga feels like the Star Wars universe in Lego format. There is a mixture of realistic looking graphics and the Legos in Lego Star Wars The Skywalker Saga. It is easy to tell which area and which movie you are in while playing Lego Star Wars The Skywalker Saga. All of the Star Wars main points are hit in Lego Star Wars The Skywalker Saga. We

can use the force, light sabers, blasters and more.

Plenty of iconic phrases from the movies are used in Lego Star Wars The Skywalker Saga. The music will also sound very familiar in Lego Star Wars The Skywalker Saga. We had to turn off the music due to copyright issues. Sadly Star Wars is one of the lamest to work with in terms of being a content creator. Disney is about as bad to work with in that regard as well. So nice they joined forces to ruin the movies. We can play a plethora of characters

from the Star Wars universe in Lego Star Wars The Skywalker Saga.

A basic reading ability is needed to progress in Lego Star Wars The Skywalker Saga. I am not that great at reading and missed some things. Others had to assist me with what I needed to do. Lego Star Wars The Skywalker Saga does provide an arrow, and golden circles to help the player figure out where to go next. You might need to close the door first to get across the gap in the snow area. Boss battles can be challenging if you are not paying attention to the cues. Again I am guilty of that.

Lego Star Wars The Skywalker Saga is a fun Lego game with tons of content. Families will get their moneys worth out of Lego Star Wars The Skywalker Saga. There are a lot of characters to unlock and secrets that can be unearthed. Lego Star Wars The Skywalker Saga is literally the best Lego Star Wars video game I have ever played. I can tell a lot of time and effort was put into making Lego Star Wars The Skywalker Saga.
- Teen Gamer

System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X
Publisher: Warner Bros Interactive Entertainment
Developer: Traveler's Tales
Rating: 'E10+' for TEN and OLDER ONLY {Cartoon Violence, Comic Mischief}



Graphics: 85%
Sound: 90%
Replay/Extras: 95%
Gameplay: 85%
Family Friendly Factor: 70%

Monster Crown

SCORE: 64

I am very thankful I had the money to purchase Monster Crown on the Nintendo Switch. All I knew about Monster Crown is it looked like a Pokemon kind of video game. I was not expecting the graphics on console to look like it belonged on a Gameboy Color. Maybe Monster Crown is as visually advanced as the Gameboy Advance. Either way the graphics in Monster Crown were a real shock. In fact I instantly cringed at the graphics and could not get over it very quickly.

When I started live streaming Monster Crown I had no clue how long I would play it. I decided to play it by ear. The graphics were something I was eventually able to swallow on my quest to go see the king. There were two other things in Monster Crown that bothered me deeply. The bad language was shocking and not needed. The bad lady in Monster

Crown is very messed up and hateful. She reminds me of some people I knew on the left coast.

The other aspect of Monster Crown that irritated me is the grinding. We can train our monsters up to a certain level before we need to fight a town's champion. On the second town's champion we can lose a monster if we lose. So I played it safe and decided to grind. To be honest the grinding is very dull and boring in Monster Crown. We can hold eight of the monsters on us at a time. There are different kinds that are strong or weak against other kinds.

The monsters in Monster Crown randomly generate in the wild. We can see them so we can go up to them if we want to trample them or initiate a battle. We can also let our monster sit and feed him

some fruit to restore a minimal amount of health. There are certain monsters in town we can also heal our monsters with. There are campsites that are another way to heal. Logs can be purchased and used in the wild to heal our monsters as well. There are plenty of ways to heal the monsters within Monster Crown.

I like how Monster Crown lets us walk or run around. The storyline was a little surprising to me at first. I don't know why anyone would make a more adult Pokemon game where it looks like a GBC video game. Kids would be more interested in Monster Crown, but the bad language, hate, bad attitudes, and more ruin it for the younger members of the family. This seems like a bad creation decision to me. I do not want to play more of Monster Crown because of the bad content.
- Paul

System: Nintendo Switch/PC/PS4/Xbox One
Publisher: SOEDESCO
Developer: Studio Aurum
Rating: 'T' - THIRTEEN and OLDER ONLY {Fantasy Violence, Language, Mild Blood, Use of Alcohol and Tobacco}



Graphics: 55%
Sound: 50%
Replay: 80%
Gameplay: 70%
Family Friendly Factor: 65%

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Urban Flow

SCORE: 84

I am thankful we were given a digital download code for Urban Flow on the Xbox One. I played Urban Flow on the Xbox Series X. Urban Flow can also be found on the Nintendo Switch. Urban Flow is very simple in concept. We control the traffic lights in 150 levels in Urban Flow. We must avoid cars smashing into one another. This might sound really simple but some of the intersections in Urban Flow are extremely devious. There are also things like ambulances that cannot wait long.

If we make traffic in one area wait too long in Urban Flow they will just go. It is like the drivers decide the light is broken and they go right into traffic. Other areas require perfect timing in the merging. We do earn power ups as play Urban Flow. We can slow traffic, use hearts to fix accidents, and more in Urban Flow. We can play Urban Flow in Endless, Chill, Party, and more.

Families can have some fun keeping traffic flowing and safe in Urban Flow.

Urban Flow looks okay and has some blocky looking vehicles.

The crashes have both vehicles vanish very quickly. That way traffic can continue on. Some vehicles will slow down and wait to avoid an accident whereas others will smash into one another. Trains and trams are the worst in Urban Flow. There are instances where I cannot tell if a vehicle will go straight or take a turn since they can do either from a light. This can be frustrating when I am trying to get to that three star rating.

The music in Urban Flow is jamming. I really got into the music when I performed a video recording of Urban Flow. If you fail a level you can just retry. I did notice the vehicles could behave differently when I played it the next

time. There are patterns that are discoverable in many of the levels in Urban Flow. I like how Urban Flow kept throwing in new monkey wrenches. Like one button controls multiple lights. At times things got really crazy in Urban Flow.

I had fun playing Urban Flow on the Xbox. I felt bad it took me so long to get to this game. Sadly that is our current reality. I have a day job that pays for all of the work Family Friendly Gaming does. We constantly help a plethora of companies make all kinds of money. Sadly that does not equate to any kick backs, bonus, sponsorships, or advertisement to us in 99.5% of the cases. I wish the industry had more heart, caring, and compassion for those of us that work hard to help them make these massive profits. I hope there is a physical copy of Urban Flow at some point in the future.
- Paul

System: Nintendo Switch/Xbox One
Publisher: Baltoro Games
Developer: Baltoro Games
Rating: 'E' - SIX and OLDER ONLY
{Mild Fantasy Violence}



Graphics: 75%
Sounds: 85%
Replay/Extras: 90%
Gameplay: 80%
Family Friendly Factor: 90%



Monster Jam Steel Titans 2

SCORE: 64

I am very thankful I had the money to purchase Monster Jam Steel Titans 2 on the Playstation 4. I remember the first game had some issues. I finally got around to playing Monster Jam Steel Titans 2 and quickly remembered what those issues are. There is a small area to move around in, not much replay value, and poor controls. I could literally and easily flip my monster trucks on tiny little hills. I spent so much time on my side in Monster Jam Steel Titans 2 that I started to think that is how this game is meant to be played. We can reset in a few seconds which is very handy when we are in a race.

To be fair the computer controlled vehicles would also end up on their sides or roofs in Monster Jam Steel Titans 2 as well. Which tells me there is a major physics problem in this monster truck racing video game. There are also trick and destruction levels within Monster Jam Steel Titans 2. Ultimately there is not a lot to

do in Monster Jam Steel Titans 2. Many of the "open world" races are designed poorly. For example run back and forth in an enclosed gated area. Lots of collisions in that section.

The ESRB was not capable of finding any words to describe the violent content within Monster Jam Steel Titans 2. We smash into vehicles with other vehicles. Pieces of the vehicles fall off and stay on the ground from these collisions. We destroy trees, tables, boxes,

balloons, and more in Monster Jam Steel Titans 2. How does that not warrant at least a comic mischief, or cartoon violence content descriptor? Could the five of you left that actually still respect the ESRB please explain that to me?

I learned that I would lose early and often even on the easiest difficulty setting in Monster Jam Steel Titans 2. Then as my truck leveled up and I found the right path through the rugged terrain I was able to rack up some victories. There was always the concern that one little bump or jolt would send my massive vehicle onto its side. I lost so many times thanks to those things.

I hope you were able to catch the live stream I performed of Monster Jam Steel Titans 2. It really shows off the issues I have described in this review over and over again. I am not

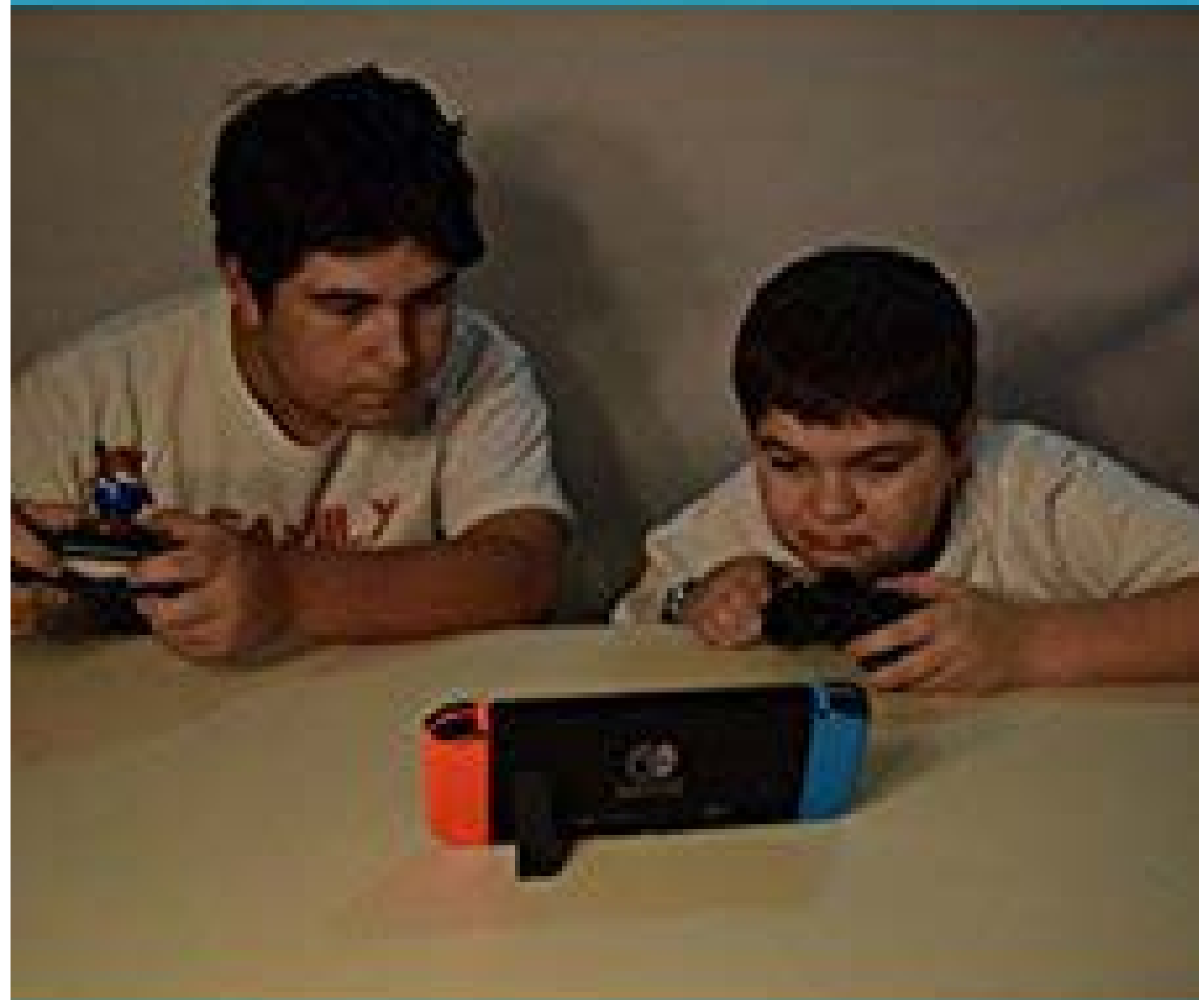
sure how I did some of those tricks in Monster Jam Steel Titans 2. I am just glad I was able to perform them.
- Paul



Graphics: 70%
Sound: 75%
Replay/Extras: 60%
Gameplay: 50%
Family Friendly Factor: 65%

System: Nintendo Switch/PC/PS4/
Stadia/Xbox One
Publisher: THQ Nordic
Developer: Rainbow Studios
Rating: 'E' - SIX and OLDER
ONLY

VIDEO GAME LIES



by
Paul Bury
Version 3

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My Universe Cooking Star Restaurant



SCORE: 91

Star
RESTAURANT

I am so thankful I had the money to purchase a copy of My Universe Cooking Star Restaurant on the Playstation 4 (PS4). I did not know much about this game before I performed the live stream of it. We start out opening a restaurant in My Universe Cooking Star Restaurant. We seat patrons, wait, take their order, go into the kitchen, make the order, deliver the order, wait, and then clean the table. This is the core of what we do in My Universe Cooking Star Restaurant.

My Universe Cooking Star Restaurant looks nice and there are plenty of fun characters to interact with. As we progress in My Universe Cooking Star Restaurant we grow the restaurant. Pay close attention to what your customers want. Maybe one wants to be close to the door, and another wants to be on the second floor. The cooks grade us on how we make the food. I was a bit confused by this. Why don't the chefs do the actual cooking? I also wanted to skip the cooking mini games if



I had already perfected them.

I describe My Universe Cooking Star Restaurant as a casual time management game. There are no gauges to provide the service in a timely manner. People will wait to be seated, have their order taken, and having the food delivered. Only one family member can enjoy My Universe Cooking Star Restaurant at a time. I think it would have been cool to have two players working at the same time and helping out multiple patrons. That would

have been pretty neat. Maybe it will happen in a sequel.

There is nice music in My Universe Cooking Star Restaurant. As we make the food we level up the cooking and learn new recipes. We also level up the restaurant which opens more areas. My Universe Cooking Star Restaurant lets players pick their character and we can run around the restaurant. The cooks have some interesting personalities that I got quite a kick out of. I had fun playing My Universe Cooking Star Restaurant on the PS4.

If your goal is to unlock all of the recipes and areas of My Universe Cooking Star Restaurant then the game play length can seem a bit on the short side. The good news is I checked and at the time of this review My Universe Cooking Star Restaurant is selling for under twenty dollars brand new. Which in my book is

what shorter video games should do. My Universe Cooking Star Restaurant is very family friendly and easy to pick up and play for all ages over six.
- Paul



RESTAURANT

System: Nintendo Switch/PC/PS4
Publisher: Microids
Developer: Old Skull Games
Rating: 'E' - Everyone SIX and OLDER ONLY

Graphics: 90%
Sound: 90%
Replay/Extras: 85%
Gameplay: 90%
Family Friendly Factor: 100%



Dr. Stone 11

SCORE: 70



I am very thankful I had the money to purchase and read Dr. Stone 11. This manga continues to develop the second major storyline. Please note there will be spoilers in this review. There are a ton of scientific advancements made in Dr. Stone 11. We have a flight in a hot air balloon. We get sonar, photography, oil, speed boat, minicarts, and more. The advancements in Dr. Stone 11 are actually quite impressive. They have plenty of labor and that leads to wheat fields being planted and cultivated. They also domesticate some pigs in Dr. Stone 11. It is really neat to see how this culture is advancing.

The biggest shocker in Dr. Stone 11 is when they get a message from someone they assume is on the other side of the world. Dr. Stone 11 is a lot of prep work to get to the other side of the world to find the secret of what



petrified humans and other life in the first place. We now have a Why man that may or may not be connected to that event. Of course how could someone live 3,700+ years? That is a question posed within Dr. Stone 11. I will have to keep reading to find the answers to that question.

The issues families will have with Dr. Stone 11 are false gods, nudity, comic mischief, cartoon violence,

lack of attire, enticement to lust, and more. I loved how Dr. Stone 11 explained the transition from hunting and gathering to agriculture. Mapping is another big thing in Dr. Stone 11. As well as finding the right spots for the resources they needed. X-rays are also referenced in Dr. Stone 11. Chrome shows his brilliance yet again in Dr. Stone 11. He finds a large iron ore deposit after he learns about sonar.

I noticed the potentially offensive content to fam-



ilies has been lowered in Dr. Stone 11. There are a few things in Dr. Stone 11 that made no sense to me. For example the old man is in a suit and gets all excited about getting to work on something. So he ripped his clothes off. Why? Is this a Japanese thing? It just seems a bit odd to me personally. The money and

greed element is also touched upon in Dr. Stone 11. Senku better watch out because some of the new characters pose a leadership threat.

All in all I enjoyed Dr. Stone 11. There are plenty of cool improvements within Dr. Stone 11. I love how the different communities communicate and work together in Dr. Stone 11. It is so neat to see all these characters working together toward a common goal. I am really excited to see that giant boat finally finished. The cooking of bread was extremely fascinating to me. I hope to see more aspects like that in the future of this franchise.
- Paul

Graphics: 65%
Writing: 72%
Replay/Extras: 75%
Story: 78%
Family Friendly Factor: 60%



System: Manga
Publisher: Viz Media
Author: Riichiro Inagaki
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



Dragonball Season Five



SCORE: 56

As promised I have finally finished the original Dragonball series with this review of Dragonball Season Five. Be aware there will be spoilers in this review. The jump from kid Goku to adult Goku is very rapid indeed. I did not honestly expect that to happen. We learn about the connection of Kami and Piccolo in Dragonball Season Five. We also see the Martial Arts Tournament that Goku winds up winning. There are plenty of transitions within Dragonball Season Five to Dragonball Z.

The issues families will have with Dragonball Season Five are blood, violence, lack of attire, enticement to lust, perverts, magic, fortune teller, odd afterlife beliefs, spirits, ghosts, coming back to life, and more. Goku goes and trains under Kami who is in some odd building way in the sky. Chichi and Goku get married in the last episode of Dragonball Season Five. If you know Dragonball Z then you know they have children together and Chichi is the duti-



ful wife.

Training is considered very important in Dragonball Season Five. Characters train in different manners and fashions in Dragonball Season Five. We do not get to see much of the training Piccolo goes through in Dragonball Season Five though. Piccolo does learn some pretty impressive moves. Goku must stop the crowd from being hurt in their Martial Arts Tournament fight. How Goku wins the tournament is actually pretty im-



of course continues into Dragonball Z. I am happy to have finally finished the original Dragonball series on DVD. - Paul

System: DVD
Publisher: Funimation Entertainment
Developer: Toei Animation
Rating: 'TV14' - FOURTEEN and OLDER ONLY

Graphics: 45%
Sound: 55%
Replay/Extras: 75%
Gameplay: 60%
Family Friendly Factor: 45%



The Man in the High Castle Season Four



SCORE: 46

I am so glad to be done with this series and franchise forever. The Man in the High Castle Season Four finishes off this television show. There will be spoilers in this review. We are introduced to the Black Communists in The Man in the High Castle Season Four. They are working with the Chinese who also became Communists. Historically this is a bit odd since China only did that a few years after World War II ended and the Nazis and Japanese were defeated. I find it hard to believe they would have gone over to Communism in this fantasy world where the Japanese and Nazis won World War II.

The Man in the High Castle Season Four explains why the Smiths joined the Nazi party. It was starve to death and lose their son as an infant or play ball and wear something

that was just a piece of cloth to them. Smith has a great scene where he verbally attacks the Fuhrer in The Man in the High Castle Season Four. John Smith's motivations at the end make zero sense to me.

Holly Weird has a problem when they are blinded by their hatred.

The issues families can have with The Man in the High Castle Season Four are violence, blood, bad language, nudity, sex, slavery, multiverse teachings and more. There plenty of venomous hatred against white people, and

America within The Man in the High Castle Season Four. They fit quite a bit of ugliness into the ten episodes of this season. The ending of having all these normal people walk through the portal into



that work makes zero sense to me. Is America going to fight Germany? Would Germany just leave them alone?

Inspector Kido has an interesting story arc in The Man in the High Castle Season Four. He disowns his son who is having PTSD. He then joins the Yakuza and chops off a finger to buy his sons freedom. He was captured, almost lynched, almost killed in a gas room, and more in The Man in the High Castle Season Four. He finds a plot that killed the Trade Minister. He must decide to obey orders from the conspirators or to seek justice. The whole firing squad scene was very tense in The Man in the High Castle Season Four. Juliana Crain goes really dark in The Man in the High Castle Season Four as well. She is on a mission to kill John Smith.

- Paul

System: Netflix
Publisher: Netflix
Developer: Sony Pictures Television
Rating: 'NR' - Not Rated

Graphics: 40%
Sound: 50%
Replay/Extras: 45%
Gameplay: 55%
Family Friendly Factor: 40%





Data East Arcade 1

SCORE: 72

I am very thankful I had the money to purchase the Data East Arcade 1 for the Evercade systems. There are ten games on the Data East Arcade 1. The ten games are Burger Time, Bad Dudes vs. Dragon-

The graphics range in Data East Arcade 1. There is plenty of shooting, punching, and kicking within Data East Arcade 1. We can also use magical powers in a couple of the games included within Data East Arcade 1. We can add as many credits as we want in Data East Arcade 1 to keep playing the games. Be careful because you will not always be able to continue forever.



Even with all those credits Burger Time would give me a game over and make me start over from the first level.

Some of these games may play better in Tate mode when the Evercade EXP releases.

That is my personal hope anyways. Sly Spy and Bad Dudes vs. DragonNinja have some large character models for the era. It is neat to see the arcade versions which were always better in that era than the home versions. There are

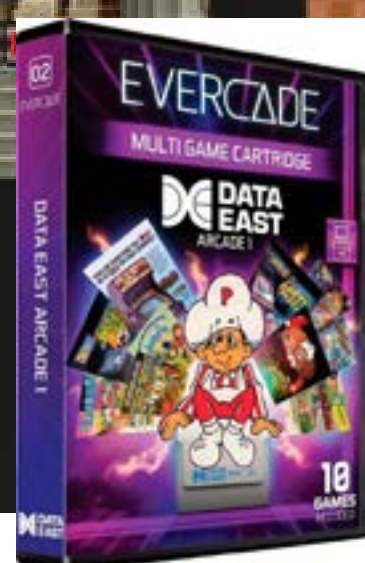


plenty of other arcade video games I would love to see on the Evercade systems in the future. Maybe I will do an article and/or a video on the topic. Would ya'll like that?

Chain Reaction is a fun puzzle video game where we must pull down objects and send them back up to make them go away. If you play the game right you can make some amazing combinations that nearly trashes the entire screen. Burger Time is a well known arcade game that families can enjoy. Lock 'n' Chase is a total clone of Pac-Man. Gates open and close adding an interesting wrinkle to the gameplay. Tumblepop is an interesting game where we suck in monsters and send them back out to trash other monsters on the screen.

RPG gamers will take an interest in Wizard Fire, and Gates of Doom. They are more action and beat them up than your typical role playing game. It would be hard to have an arcade game with turn based battles unless a quarter paid for so much in game time. Darwin 4078 is my least favorite game in Data East Arcade 1. The shooting action bores me. The shooting in Break-Thru is better in my opinion. - Paul

System: Evercade
Publisher: Blaze Entertainment
Developer: Data East
Rating: 'NR' - Not Rated



Graphics: 60%
Sound: 85%
Replay/Extras: 80%
Gameplay: 70%
Family Friendly Factor: 65%



Snood

SCORE: 90

I am very thankful I had the money to purchase a copy of Snood on the Gameboy Advance. This fun little puzzle game can be played in Puzzle or Journey mode. Snood also lets players create their own custom setup of the game. One or two players can enjoy Snood on the Gameboy Advance. There are fifty levels within Snood that can be played on different difficulties. The harder the difficulty the large the game play screen becomes. On the easier difficulties the little icons are huge. They get smaller as the screen increases the amount of tiles.

Snood is a lot like Bust A Move. We have a launcher and must match three of the same color. Players must do this before the icons come down to the bottom of the screen. The launcher in Snood does not contain a guideline that I saw.



System: Gameboy Color
Publisher: Destination Software Inc.
Developer: Rebellion
Rating: 'E' -SIX and OLDER ONLY

I am not sure when that concept entered into games like Snood. I prefer having a guide show me so I can figure out how the object will bounce off the walls for example.

We must eye ball it in Snood. This is one area this franchise could really improve upon.

I was shocked and impressed that there are some neat little animated movies within Snood. The music in Snood is fantastic. I also liked being able to change the background in Snood by pressing the 'B' button. The big graphics

on lower difficulty settings impressed me was well. Snood is one of those really fun games where I would match three and watch those icons and whatever

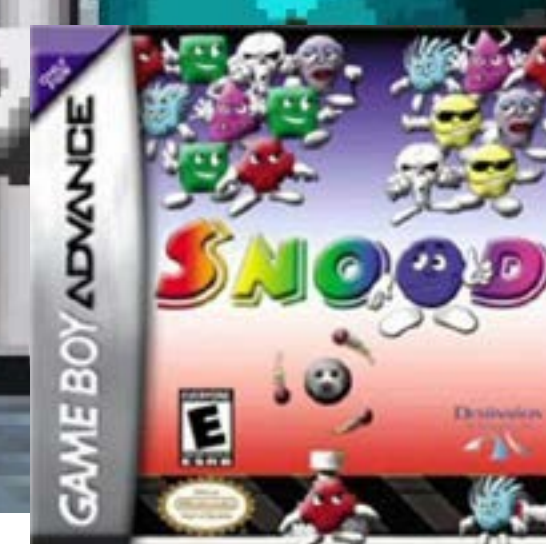


er was connected to them fall down. Levels can be completed. We get into danger on the right hand side of the screen when the liquid fills to the top. Then the game drops the top one level down.

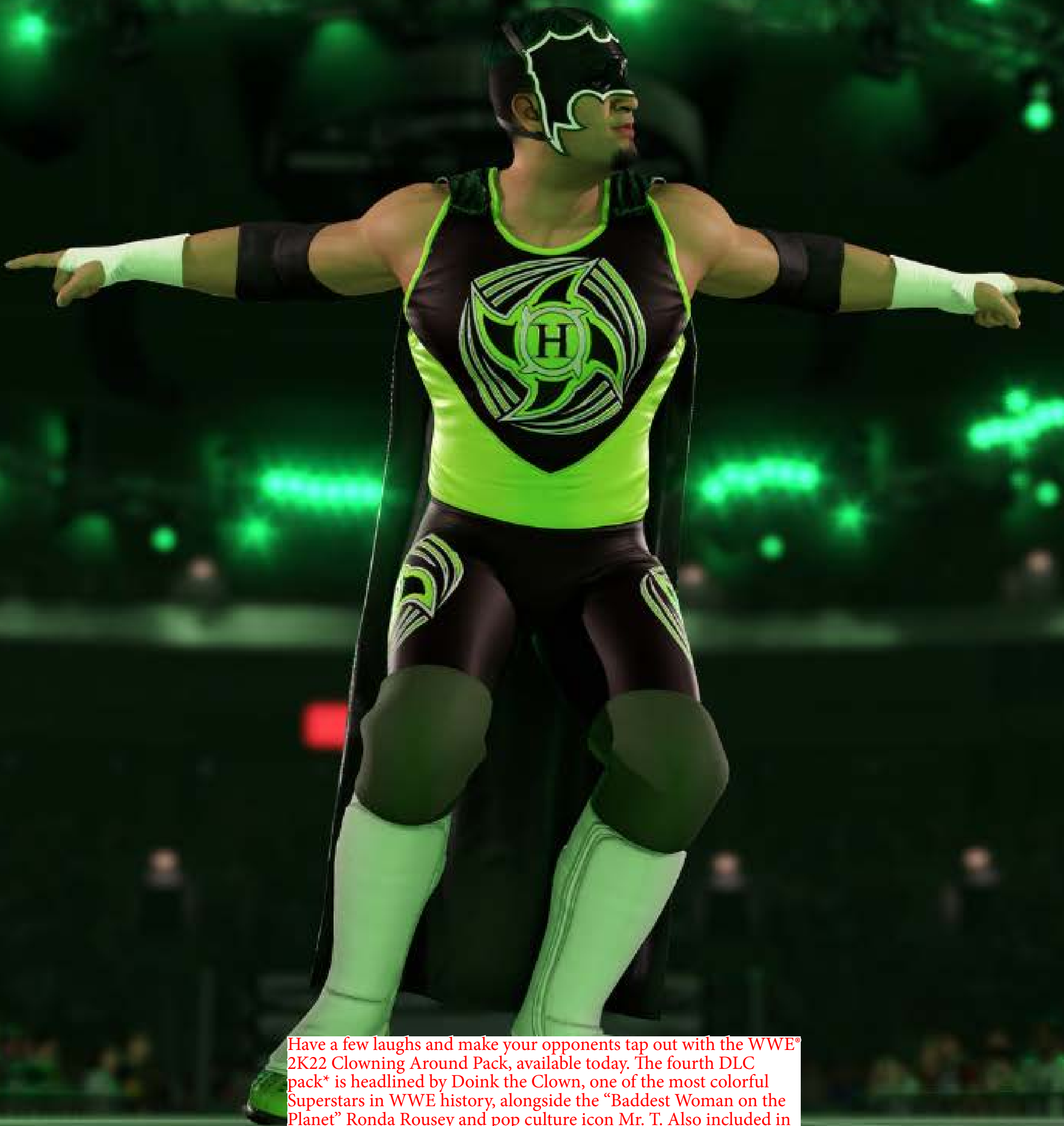
Snood provides the right colors. Say for example there are only yellow tiles left. Snood provides yellow tiles. I have played other similar puzzle games that provide everything but what you need to complete the level. Snood is nice to families in that regard. I was able to find Snood really cheap at an online retro gaming website. It is neat to find gems like Snood from the past. I played the sequel on the Nintendo DS. It is neat to see the origins of the franchise on the hand-helds. I would love to see Snood come back to the video game industry soon.

- Paul

Graphics: 88%
Sound: 90%
Replay/Extras: 95%
Gameplay: 85%
Family Friendly Factor: 90%



SPORTS

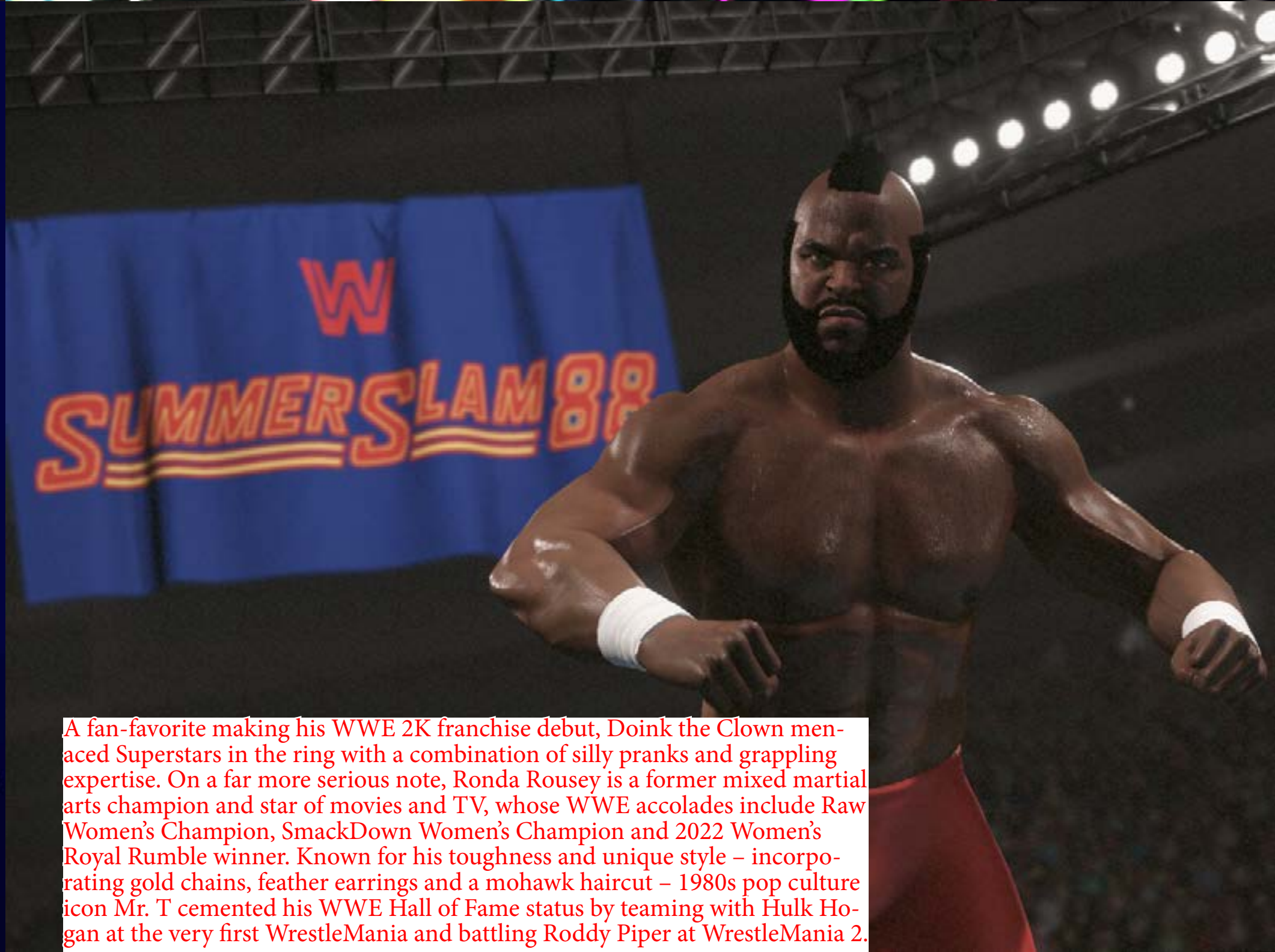


System: PC/PS4/PS5/Xbox One/
Xbox Series X
Publisher: 2K Sports
Developer: Visual Concepts
Rating: "T" - THIRTEEN and OLD-
ER ONLY [Blood, Language, Mild
Suggestive Themes, Violence]
Release Date: Out NOW

Have a few laughs and make your opponents tap out with the WWE® 2K22 Clowning Around Pack, available today. The fourth DLC pack* is headlined by Doink the Clown, one of the most colorful Superstars in WWE history, alongside the “Baddest Woman on the Planet” Ronda Rousey and pop culture icon Mr. T. Also included in the pack are The British Bulldog, Doudrop, and Rick Boogs.



System: PC/PS4/PS5/Xbox One/
Xbox Series X
Publisher: 2K Sports
Developer: Visual Concepts
Rating: "T" - THIRTEEN and OLD-
ER ONLY [Blood, Language, Mild
Suggestive Themes, Violence]
Release Date: Out NOW



A fan-favorite making his WWE 2K franchise debut, Doink the Clown men-
aced Superstars in the ring with a combination of silly pranks and grappling
expertise. On a far more serious note, Ronda Rousey is a former mixed martial
arts champion and star of movies and TV, whose WWE accolades include Raw
Women's Champion, SmackDown Women's Champion and 2022 Women's
Royal Rumble winner. Known for his toughness and unique style – incorpo-
rating gold chains, feather earrings and a mohawk haircut – 1980s pop culture
icon Mr. T cemented his WWE Hall of Fame status by teaming with Hulk Ho-
gan at the very first WrestleMania and battling Roddy Piper at WrestleMania 2.

DEVELOPING

GAMES

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Marvel's Midnight Suns
DRAGON QUEST TREASURES
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FINAL FANTASY VII REBIRTH

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System: Nintendo Switch/PC/
PS4/PS5/Stadia/Xbox One/Xbox
Series X
Publisher: 2K Games
Developer: Firaxis Games
Rating: "T" - THIRTEEN and
OLDER ONLY
Release Date: October 7, 2022

"We're thrilled to invite players into the darker, supernatural side of Marvel," said Bill Rosemann, Vice President and Creative Director at Marvel Games. "In Marvel's Midnight Suns, our friends at Firaxis and 2K have created an incredibly unique and totally authentic Marvel experience that fans can leap into this October!"



CAPTAIN AMERICA

63

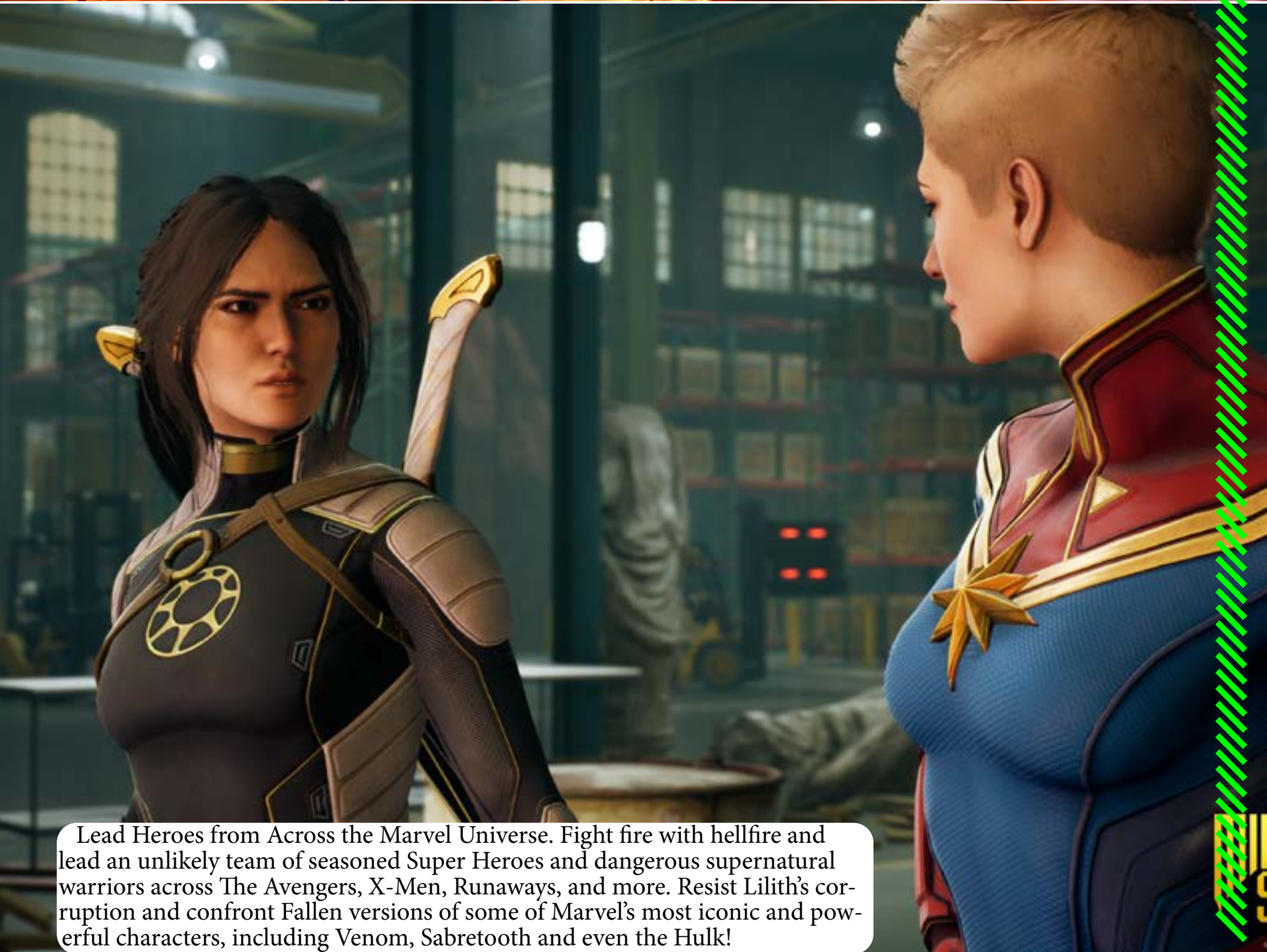
System: Nintendo Switch/PC/
PS4/PS5/Stadia/Xbox One/Xbox
Series X
Publisher: 2K Games
Developer: Firaxis Games
Rating: T - THIRTEEN and
OLDER ONLY
Release Date: October 7, 2022

Heal	3 Stake	Strike	Quick Strike	Slash	Quick Strike
SKILL	HEROIC				ATTACK

Unleash the Darker Side of Marvel. Rise up against Lilith and her underworld army as you experience a deeply personal story that puts you at its center as The Hunter, the first customizable original hero in the Marvel universe. In the face of fallen allies and the fate of the world at stake, it will be up to you to rise up against the darkness!



System: Nintendo Switch/PC/
PS4/PS5/Stadia/Xbox One/Xbox
Series X
Publisher: 2K Games
Developer: Firaxis Games
Rating: T - THIRTEEN and
OLDER ONLY
Release Date: October 7, 2022



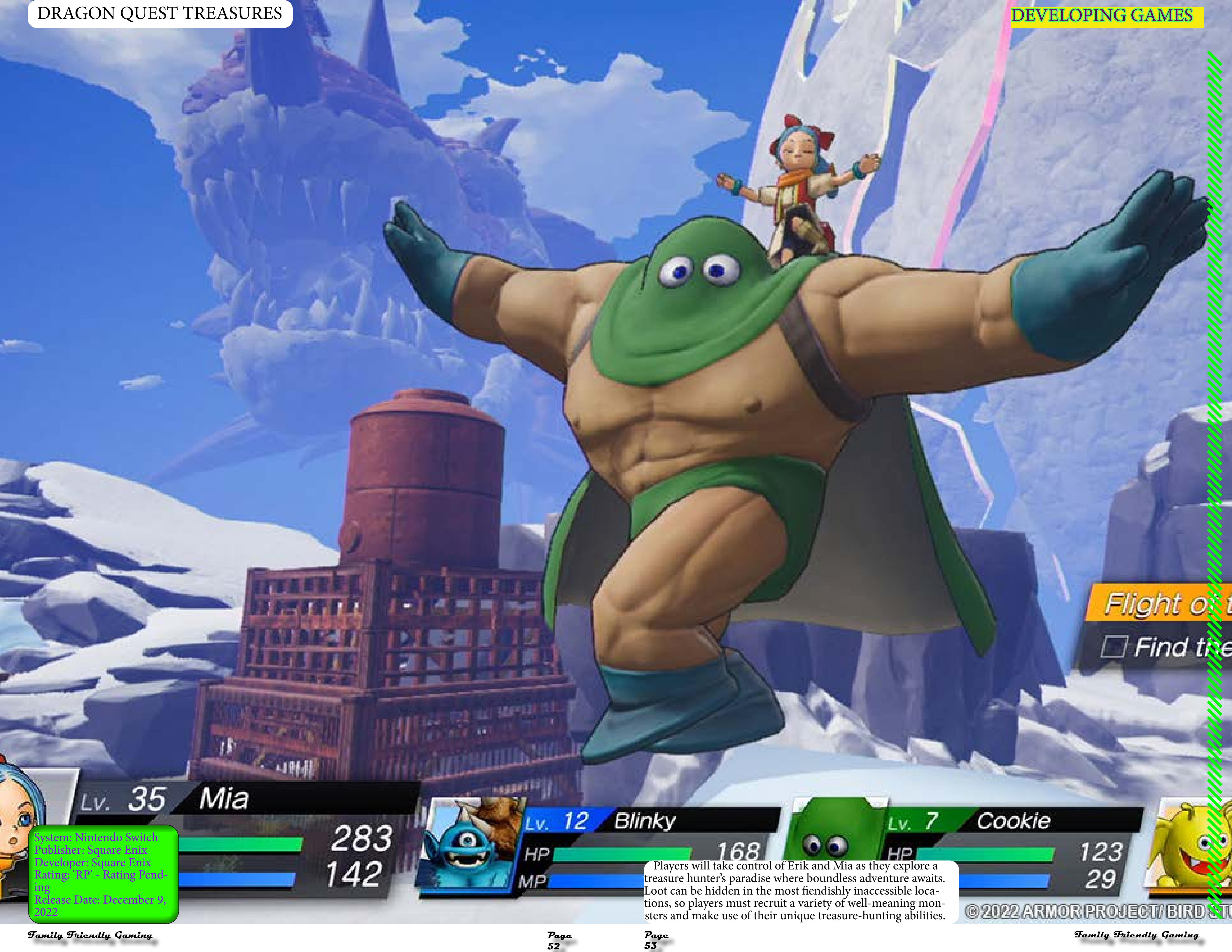
Lead Heroes from Across the Marvel Universe. Fight fire with hellfire and lead an unlikely team of seasoned Super Heroes and dangerous supernatural warriors across The Avengers, X-Men, Runaways, and more. Resist Lilith's corruption and confront Fallen versions of some of Marvel's most iconic and powerful characters, including Venom, Sabretooth and even the Hulk!



System: Nintendo Switch
Publisher: Square Enix
Developer: Square Enix
Rating: 'RP' - Rating Pending
Release Date: December 9, 2022

A completely new spinoff from the DRAGON QUEST series, DRAGON QUEST TREASURES explores the childhood escapades of the siblings Erik and Mia, who first appeared in DRAGON QUEST XI: Echoes of an Elusive Age™.

PROJECT/BIRD STUDIO/SQUARE ENIX



Flight of the Frog

☐ Find the frog

Lv. 35

Mia

283
142



Lv. 12

Blinky

HP
MP

168

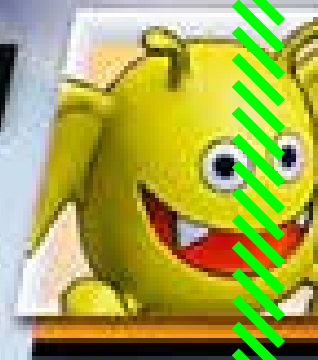


Lv. 7

Cookie

HP
MP

123
29

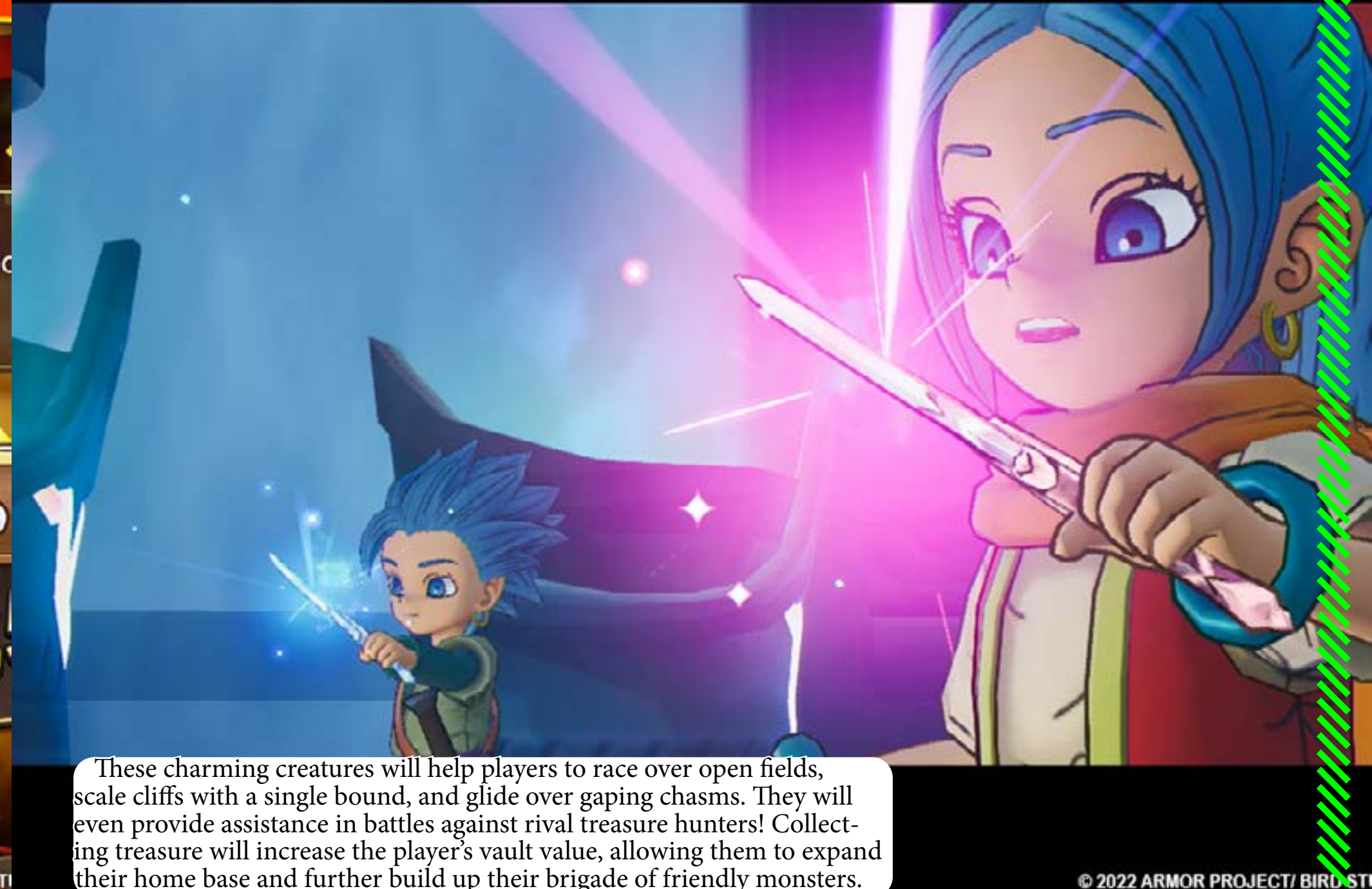


Players will take control of Erik and Mia as they explore a treasure hunter's paradise where boundless adventure awaits. Loot can be hidden in the most fiendishly inaccessible locations, so players must recruit a variety of well-meaning monsters and make use of their unique treasure-hunting abilities.

© 2022 ARMOR PROJECT/ BIRD STUDIO



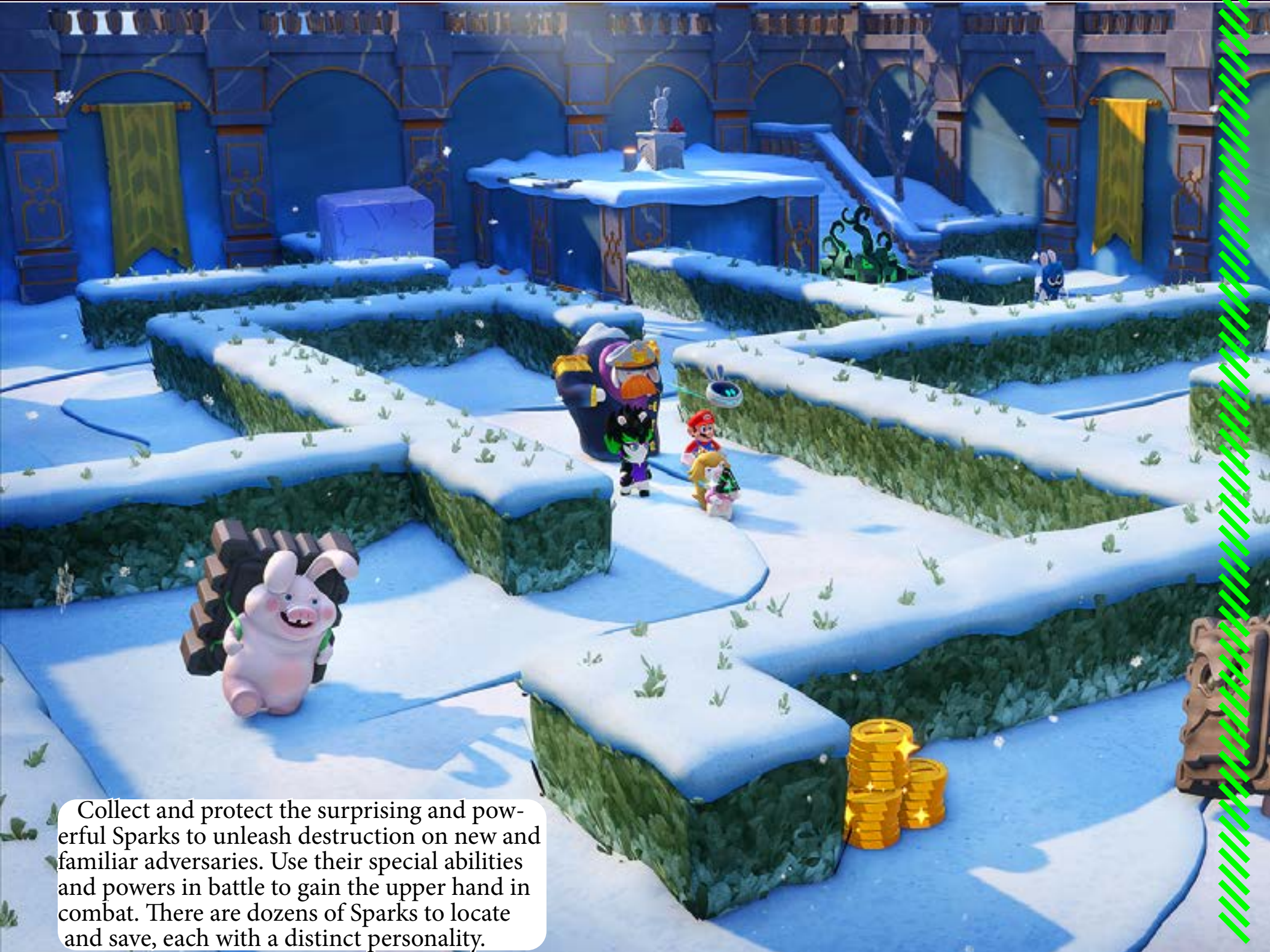
Morning Star





System: Nintendo Switch
Publisher: Ubisoft
Developer: Ubisoft Paris,
Ubisoft Milan
Rating: 'RP' - Rating Pending
Release Date: October 20,
2022

Cursa's evil force is running rampant throughout the universe. It wants to consume the mysterious Sparks—uncanny and powerful creatures formed by the fusion of Lumas and Rabbids—and it threatens to destroy all who stand in its way.



System: Nintendo Switch
Publisher: Ubisoft
Developer: Ubisoft Paris,
Ubisoft Milan
Rating: 'RP' - Rating Pending
Release Date: October 20,
2022

Collect and protect the surprising and powerful Sparks to unleash destruction on new and familiar adversaries. Use their special abilities and powers in battle to gain the upper hand in combat. There are dozens of Sparks to locate and save, each with a distinct personality.



System: Nintendo Switch
 Publisher: Ubisoft
 Developer: Ubisoft Paris,
 Ubisoft Milan
 Rating: 'RP' - Rating Pending
 Release Date: October 20,
 2022



Lead a team of your favorite Mario and Rabbids characters to bring back order to the universe and save the Sparks. Embark in this epic journey through mysterious, strange, and ever-surprising planets filled with fascinating inhabitants and compelling quests.



System: Playstation 5
Publisher: Square Enix
Developer: Square Enix
Rating: 'RP' - Rating Pending
Release Date: Winter 2023

FINAL FANTASY VII REBIRTH is the second story in the FINAL FANTASY VII remake series which tells the story of the iconic fantasy game that redefined the RPG genre, in three distinct games. At launch, FINAL FANTASY VII REMAKE was celebrated by players and critics alike, selling over five million copies worldwide.



System: Playstation 5
Publisher: Square Enix
Developer: Square Enix
Rating: 'RP' - Rating Pending
Release Date: Winter 2023

FINAL FANTASY VII REBIRTH is being designed so that people can enjoy this game whether they know the original game or not. In fact, new players might even enjoy starting their FINAL FANTASY VII journey with FINAL FANTASY VII REBIRTH. Cloud and his friends embark on a new journey in this game, and I believe that the scenes that they witness after leaving Midgar will give players a fresh, new experience.



System: Playstation 5
Publisher: Square Enix
Developer: Square Enix
Rating: 'RP' - Rating Pending
Release Date: Winter 2023

The development of FINAL FANTASY VII REBIRTH has been progressing rapidly since we adopted a new development structure. A title of this scale in which everything is interconnected even before production began is truly rare. In fact, some development has already begun on the third title. I myself have started on the development and am working towards the completion of the series. - Creative Director, Tetsuya Nomura

NOW

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PLAYING





System: Nintendo Switch/PC/
PS4/Xbox One/Xbox Series X
Publisher: Outright Games
Developer: PHL Collective
Rating: 'E10+' - TEN and
OLDER ONLY
Release Date: Out Now

In DC League of Super-Pets: The Adventures of Krypto and Ace, players can suit up as the Super-Pets Krypto and Ace and soar through the streets and skies of Metropolis to protect the animal population of the city from a new and looming threat in a bot-smashing, on-rails action-adventure game!



System: Nintendo Switch/PC/
PS4/Xbox One/Xbox Series X
Publisher: Outright Games
Developer: PHL Collective
Rating: 'E10+' - TEN and
OLDER ONLY
Release Date: Out Now

There's even more DC League of Super-Pets-inspired fun to check out before the movie hits theatres! On Tuesday, July 19, DC releases an original graphic novel, DC League of Super-Pets: The Great Mxy-Up. Krypto, Ace, and the rest of the Super-Pets need to rescue their human counterparts in the Justice League from Mr. Mxyzptlk, a magical imp from the fifth dimension, before his mischief destroys all of Metropolis!



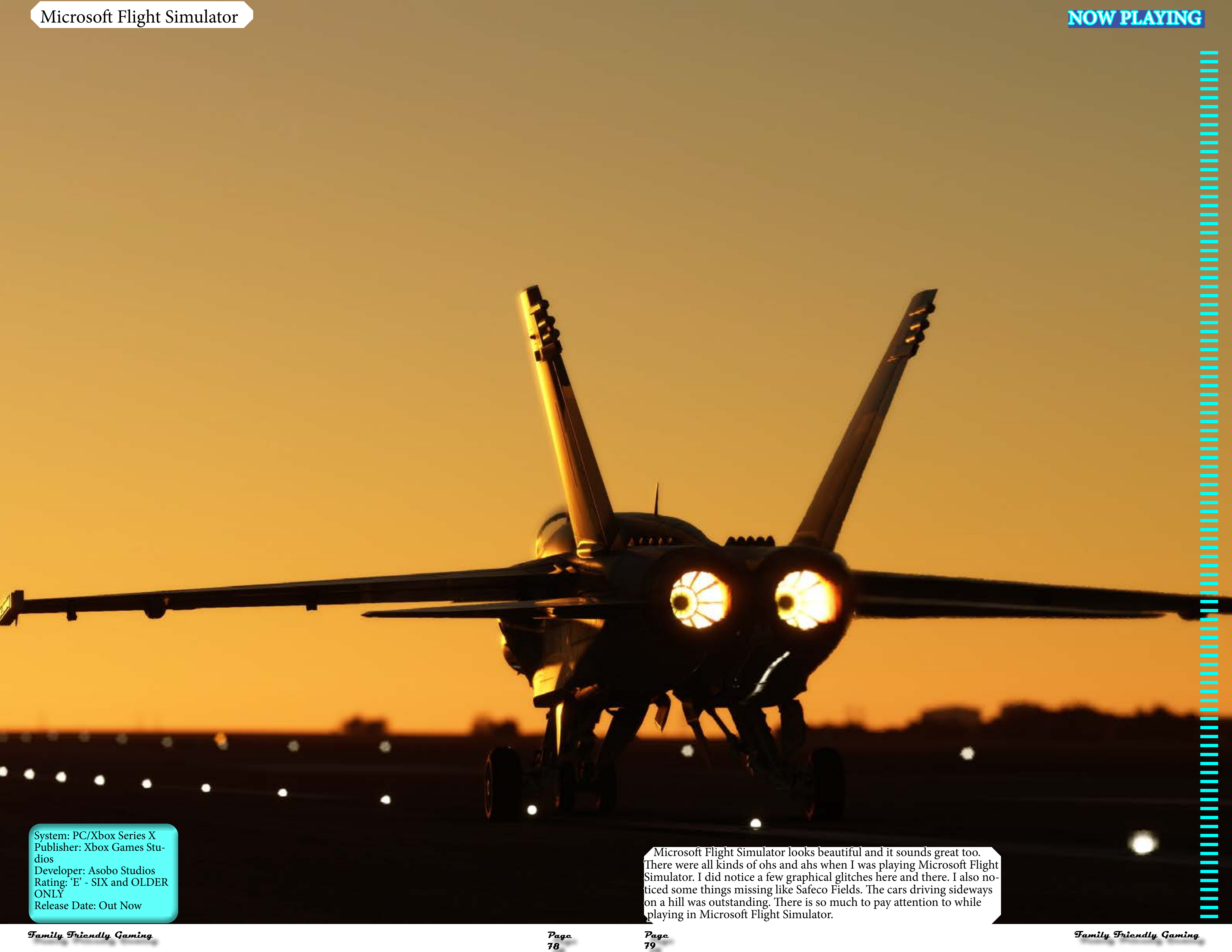
System: Nintendo Switch/PC/
PS4/Xbox One/Xbox Series X
Publisher: Outright Games
Developer: PHL Collective
Rating: 'E10+' - TEN and
OLDER ONLY
Release Date: Out Now

The game, licensed by Warner Bros. Interactive Entertainment on behalf of DC, will be a stand-alone story based in the same universe as DC League of Super-Pets. A special Walmart version will also be available, featuring a bonus story spotlighting Wonder Woman's biggest fan, pot-bellied pig PB.



System: PC/Xbox Series X
Publisher: Xbox Games Studios
Developer: Asobo Studios
Rating: 'E' - SIX and OLDER ONLY
Release Date: Out Now

Microsoft Flight Simulator is a very graphically intense video game with all kinds of cool locales to discover. In fact Microsoft Flight Simulator calls these discovery flights. Families can also pick a place in the world and go and fly from there to somewhere else. The Tutorial will help teach the player how to do things in Microsoft Flight Simulator. Expect to eat those words if you say: "how hard could it be?" I certainly did on things like landing a plane the first few attempts.



System: PC/Xbox Series X
Publisher: Xbox Games Studios
Developer: Asobo Studios
Rating: 'E' - SIX and OLDER ONLY
Release Date: Out Now

Microsoft Flight Simulator looks beautiful and it sounds great too. There were all kinds of ohs and ahs when I was playing Microsoft Flight Simulator. I did notice a few graphical glitches here and there. I also noticed some things missing like Safeco Fields. The cars driving sideways on a hill was outstanding. There is so much to pay attention to while playing in Microsoft Flight Simulator.



System: PC/Xbox Series X
 Publisher: Xbox Games Studios
 Developer: Asobo Studios
 Rating: 'E' - SIX and OLDER ONLY
 Release Date: Out Now

There are a variety of challenges to complete in Microsoft Flight Simulator if you are up to them. I loved getting a look at the inside of the aircrafts in Microsoft Flight Simulator. I also learned about radio chatter and the messages pilots must interact with. Microsoft Flight Simulator has the screen go black when you crash into anything.



System: Apple Arcade
Publisher: Zen Studios
Developer: Zen Studios
Rating: '9+' - NINE and OLDER ONLY
Release Date: Out Now

Created and distributed under license from Williams Electronics Games Inc. Junk Yard and Williams™ are trademarks of Williams Electronics Games Inc. © 1996, 2022 Williams. The meanest game in the whole darn town! Sneak in and rummage through Crazy Bob's Cosmic Salvage.



System: Apple Arcade
 Publisher: Zen Studios
 Developer: Zen Studios
 Rating: '9+' - NINE and OLDER ONLY
 Release Date: Out Now

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Collect junk and pick up fire-works to build your flying jalopy!

Last Minute

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Rabbids Party of Legends
STAR OCEAN THE DIVINE FORCE
Harvestella
Super Bomberman R 2

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Tidbits





System: Nintendo Switch/PS4/
Xbox One
Publisher: Ubisoft
Developer: Ubisoft Chengdu
Rating: 'E' for SLX and OLDER
ONLY (Comic Mischief, Mild
Cartoon Violence)
Release Date: Out Now

Team up and face off across 50 ridicu-
lously fun mini-games: strike silly poses,
topple your opponents, chow down on chili
peppers, and show off your best dance moves
in the most epic Rabbid party yet.



2475



1750



System: Nintendo Switch/PS4/
Xbox One
Publisher: Ubisoft
Developer: Ubisoft Chengdu
Rating: 'E' for SLX and OLDER
ONLY (Comic Mischief, Mild
Cartoon Violence)
Release Date: Out Now

Rabbids: Party of Legends is as fun to watch as it is to play. And with customizable difficulty levels and intuitive controls, anyone can get in on the action. Plus, Nintendo Switch players can enjoy smooth and precise motion controls to immerse themselves in the party!



System: Nintendo Switch/PS4/
Xbox One
Publisher: Ubisoft
Developer: Ubisoft Chengdu
Rating: 'E' for SIX and OLDER
ONLY (Comic Mischief, Mild
Cartoon Violence)
Release Date: Out Now

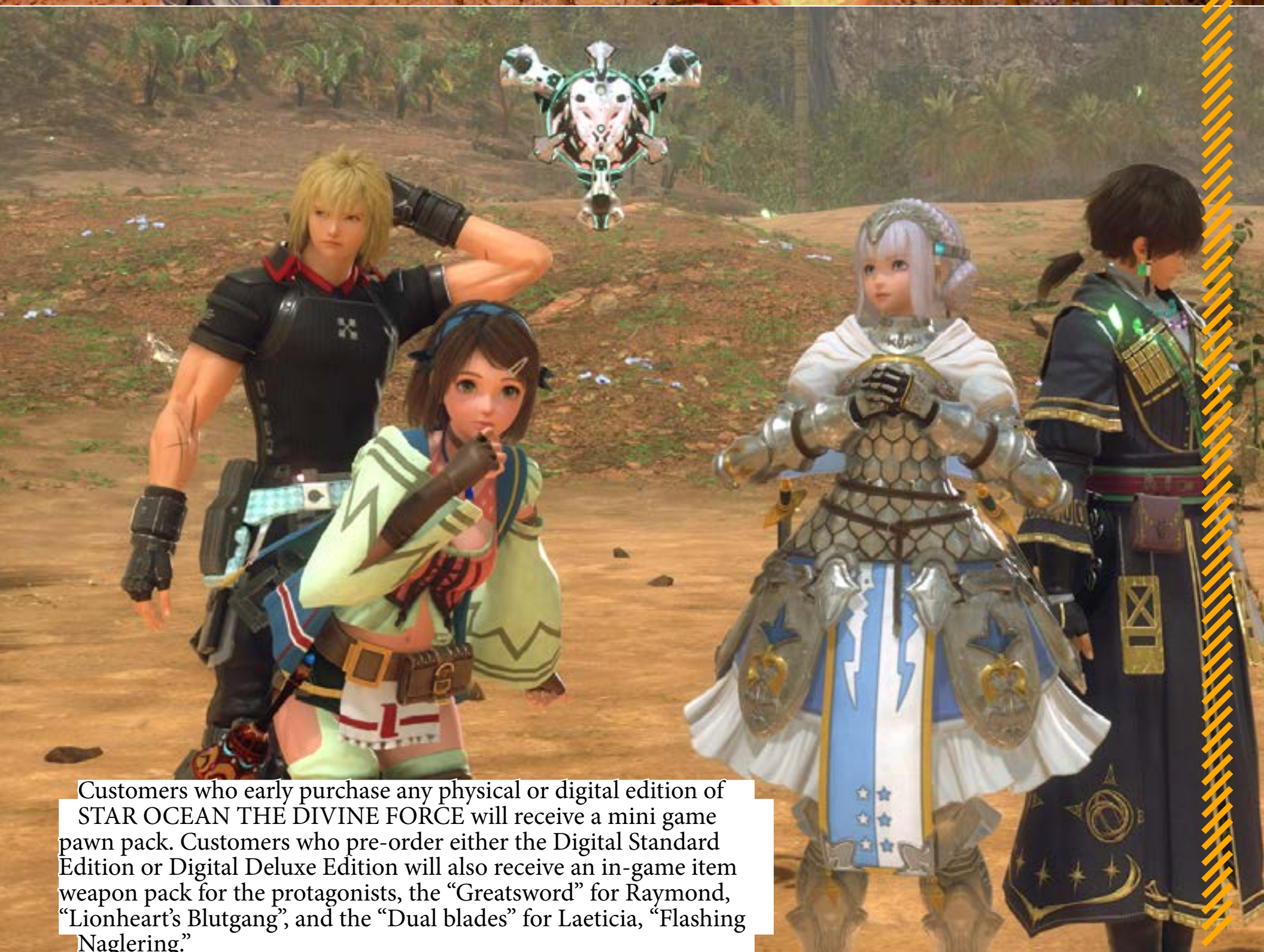


Go beyond party mode and journey through incredible lands with the Monkey King and his cohorts. Discover a legendary story filled with fun games, hilarious moments, and amazing characters across 4 chapters.



System: PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: Square Enix
 Developer: tri-Ace
 Rating: "RP" for Rating Pending
 Release Date: October 27, 2022

STAR OCEAN THE DIVINE FORCE will be available as a physical and digital Standard edition across all platforms. There is also a Digital Deluxe Edition which will be available across all platforms. Players who purchase the Digital Deluxe Edition will get their hands on a beautiful soundtrack composed for STAR OCEAN THE DIVINE FORCE, as well as in-game items which include the Armour pack, Accessory pack, and Weapons pack.

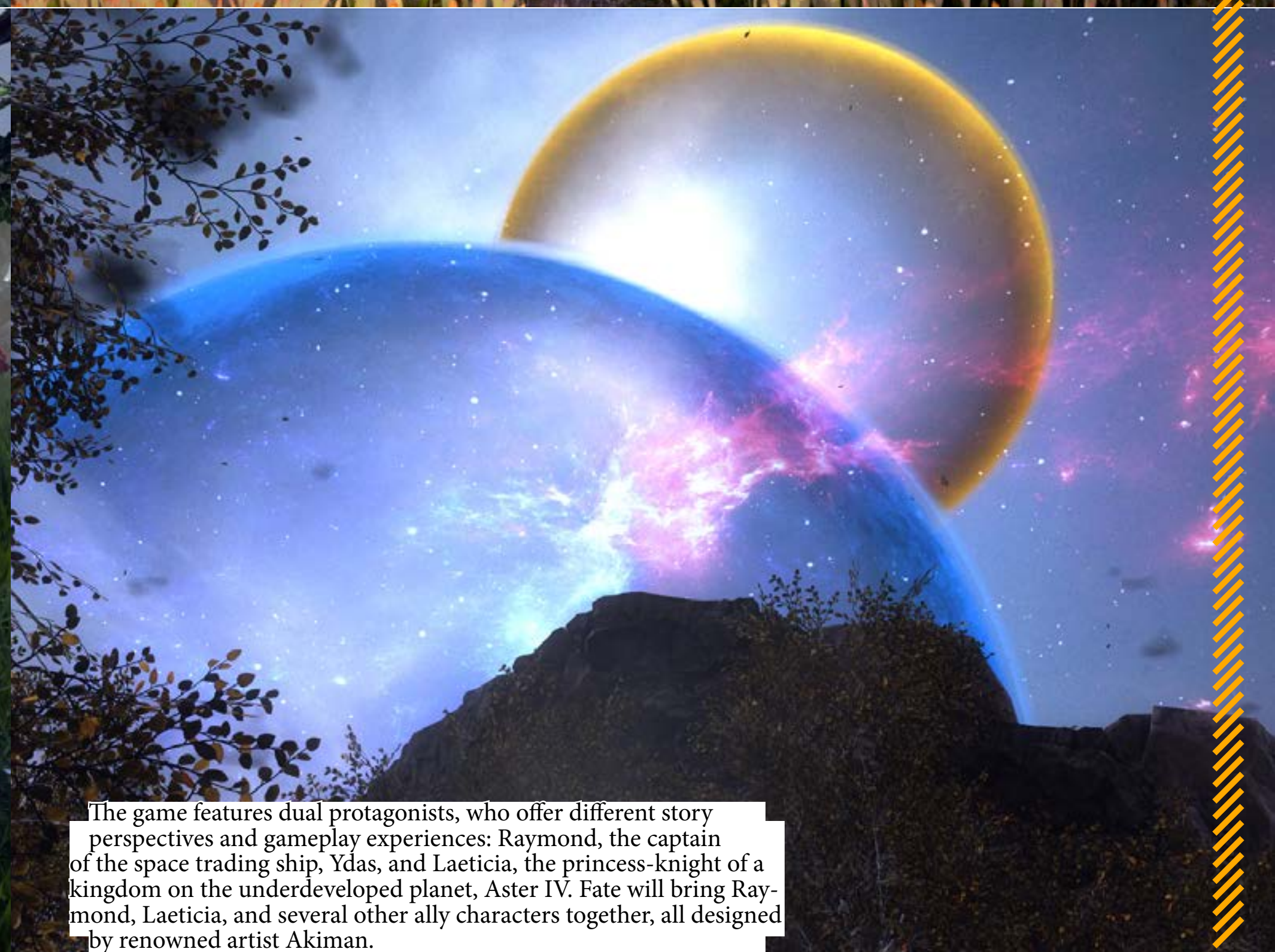


System: PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: Square Enix
 Developer: tri-Ace
 Rating: "RP" for Rating Pending
 Release Date: October 27, 2022

Customers who early purchase any physical or digital edition of STAR OCEAN THE DIVINE FORCE will receive a mini game pawn pack. Customers who pre-order either the Digital Standard Edition or Digital Deluxe Edition will also receive an in-game item weapon pack for the protagonists, the "Greatsword" for Raymond, "Lionheart's Blutgang", and the "Dual blades" for Laeticia, "Flashing Naglering."



System: PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: Square Enix
 Developer: tri-Ace
 Rating: "RP" for Rating Pending
 Release Date: October 27, 2022



The game features dual protagonists, who offer different story perspectives and gameplay experiences: Raymond, the captain of the space trading ship, Ydas, and Laeticia, the princess-knight of a kingdom on the underdeveloped planet, Aster IV. Fate will bring Raymond, Laeticia, and several other ally characters together, all designed by renowned artist Akiman.



System: Nintendo Switch/PC
Publisher: Square Enix
Developer: Square Enix
Rating: "T" for THIRTEEN and
OLDER ONLY [Fantasy Violence,
Language, Use of Alcohol]
Release Date: November 4, 2022

HARVESTELLA is set in a vibrant and colourful world where four giant crystals called "Seaslight" create a stable change between the four seasons. The adventure begins as abnormalities in the Seaslight begin to appear, creating the "Quietus," a season of death that takes place between the naturally occurring four seasons. During the Quietus the crops wither and people cannot venture outside, and troublingly, these seasons are mysteriously growing longer with each year.



System: Nintendo Switch/PC
 Publisher: Square Enix
 Developer: Square Enix
 Rating: "T" for THIRTEEN and OLDER ONLY [Fantasy Violence, Language, Use of Alcohol]
 Release Date: November 4, 2022



In this life simulation RPG, players will grow and tend to crops, use ingredients to cook and craft items, and venture into the overworld, which vibrantly changes based on the season, to visit different towns, interact with townsfolk, go fishing and more. Players can select from various Jobs, such as Fighter, Shadow Walker, and Mage, and venture into dungeons with their party to discover the origins of the world as well as the truth behind the calamity along the way.

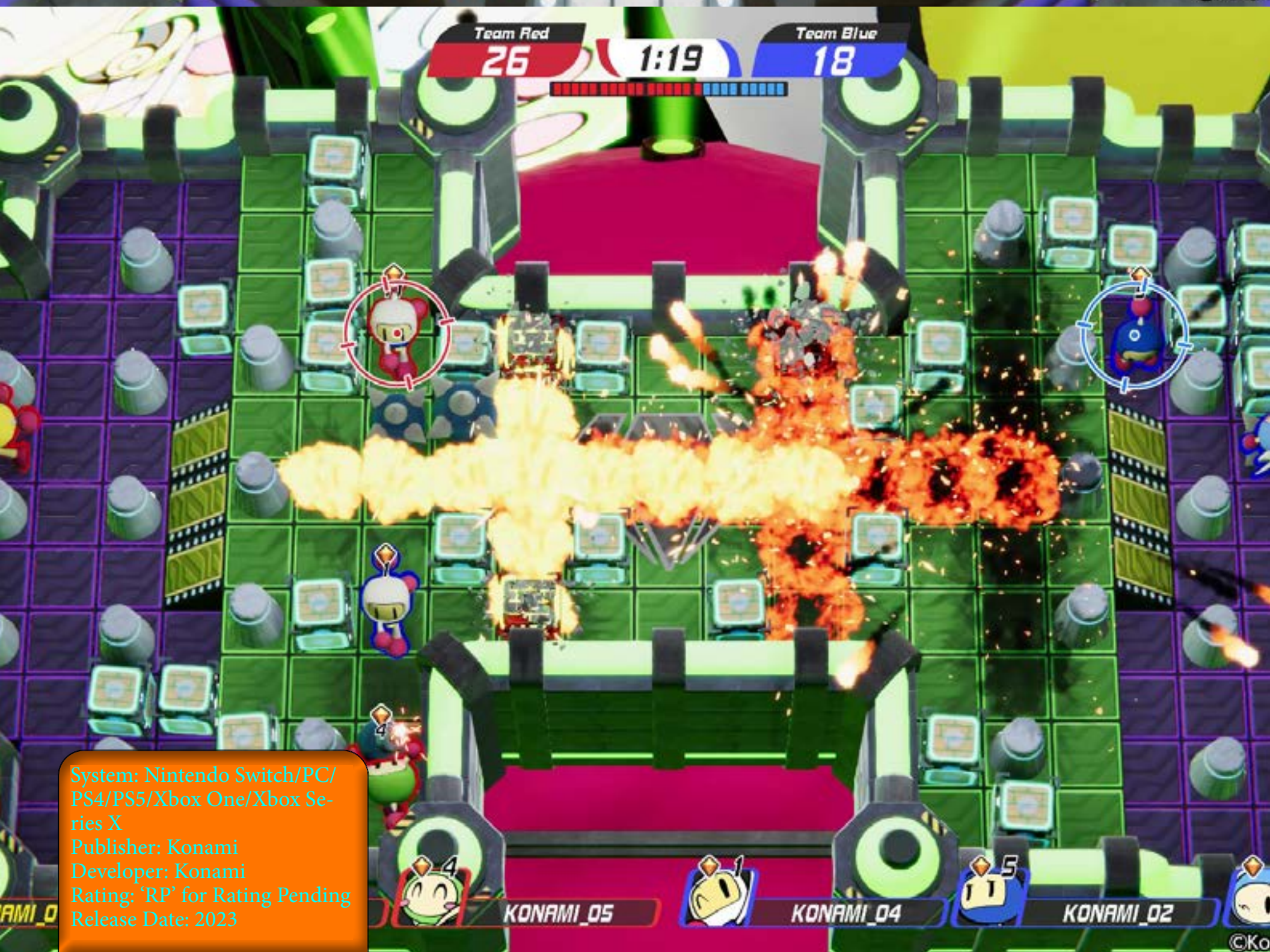
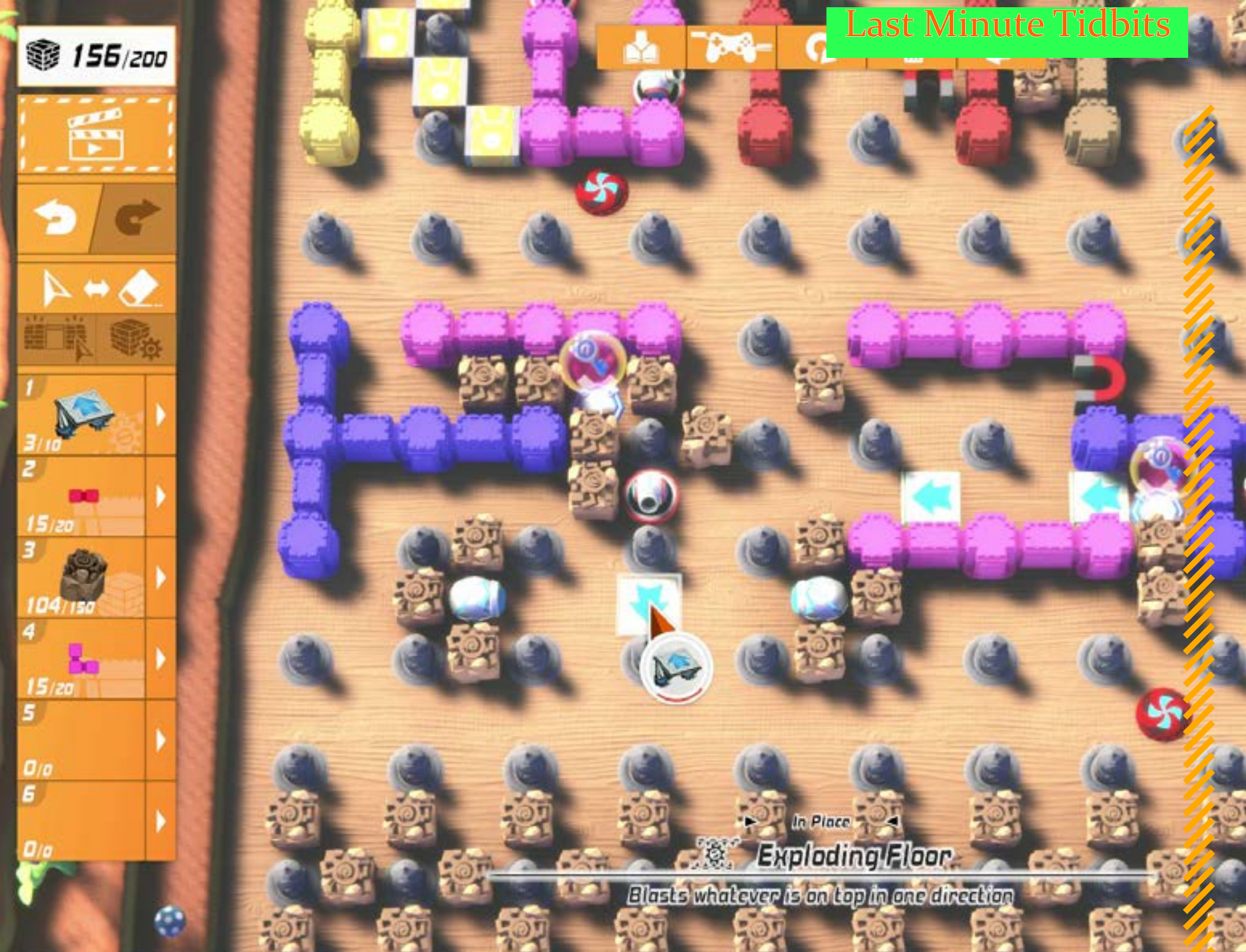
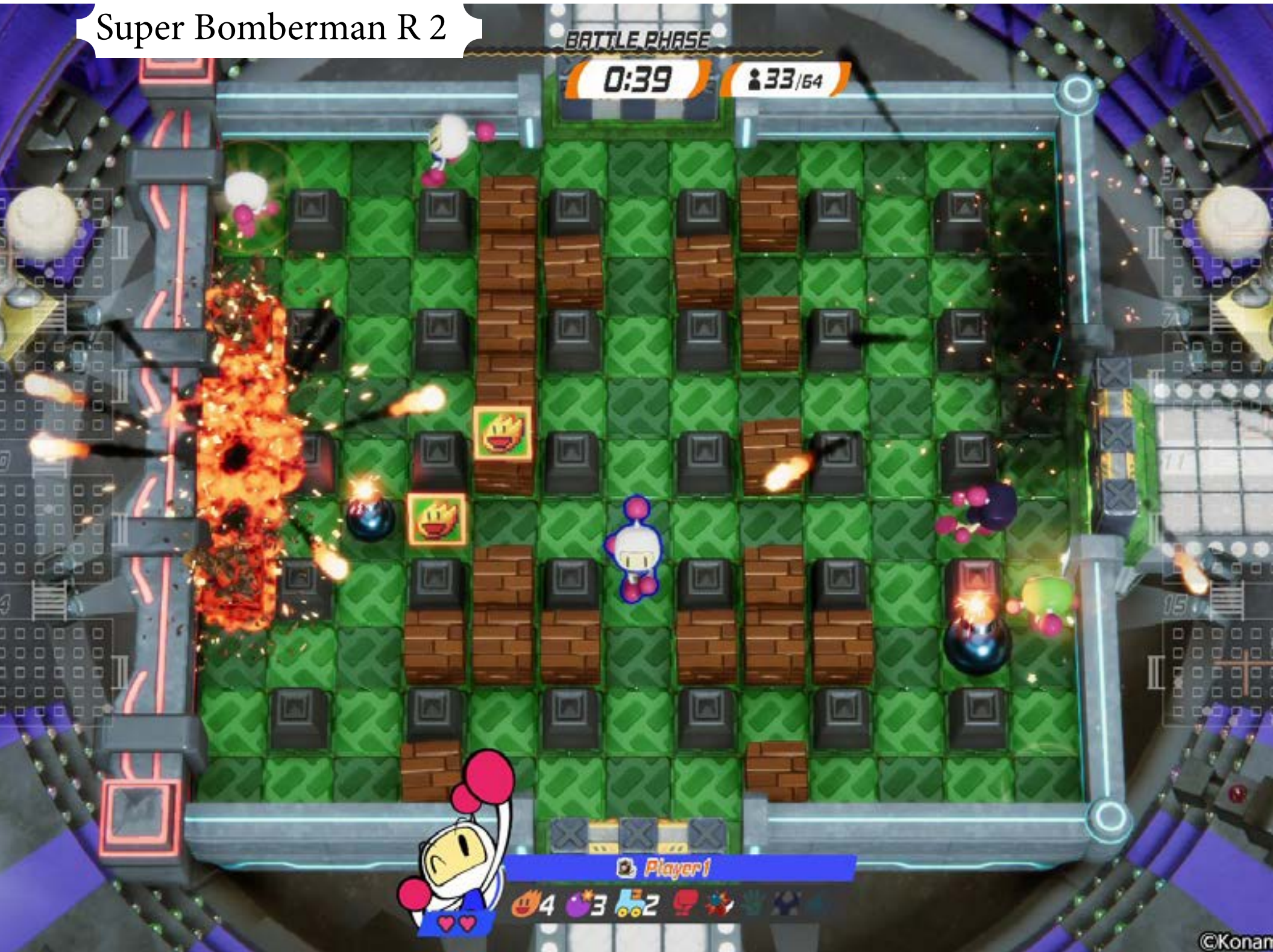


Castle

Defend the treasure chests

System: Nintendo Switch/PC/
PS4/PS5/Xbox One/Xbox Se-
ries X
Publisher: Konami
Developer: Konami
Rating: 'RP' for Rating Pending
Release Date: 2023

Castle: Fight asymmetrical battles of 1 vs 15 in a new attack vs. defend battle mode! A defending player is tasked with creating the map and placing defensive traps to slow down the attacking players, who will try to outplay the defensive road-blocks. Defending players will have the help of new character types called Ellons to ward off the attacking players.

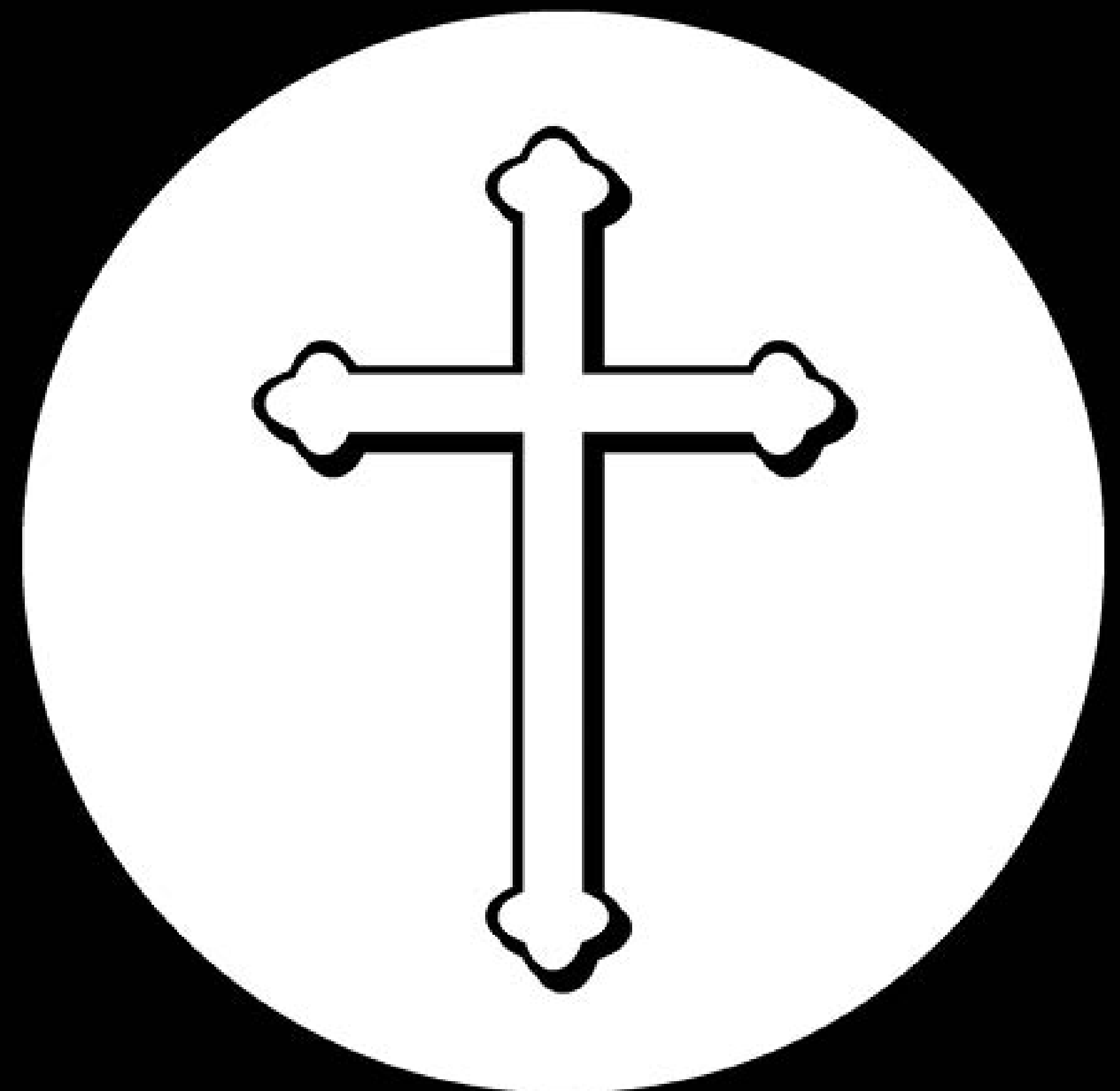


Future Glimpses Moon Murderer



BUY IT RIGHT NOW HERE

Future Glimpses Free At Last



By
Paul Bury

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FAMILY FRIENDLY

THE VOICE OF THE
FAMILY IN GAMING

GAMING TM

Devotional January

BY

PAUL BURY

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