



The VOICE of the FAMILY in GAMING

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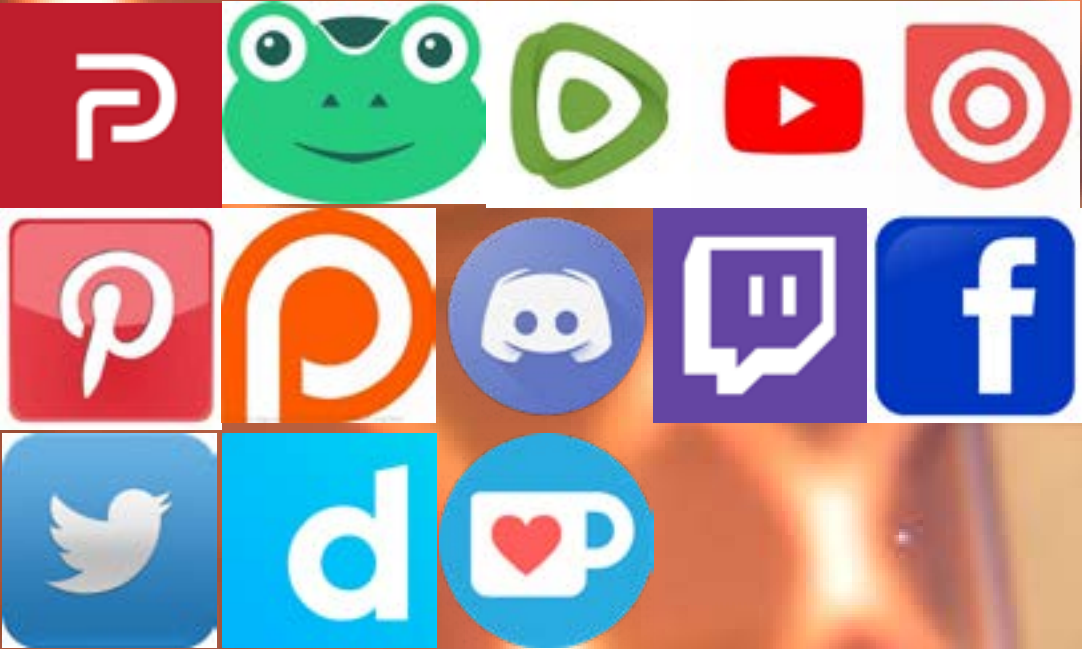
*My Little
Pony A Maretime
Bay Adventure
skates to retail this
month!*



May 2022

ISSUE #178

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Editor's Desk

FEMALE SIDE

Building the dream brick by brick!

There have been a lot of challenges in 2022. To be blunt 2022 has been one of the worst years in recent memory. There is little hope of things getting better anytime soon. I could recount all of the things that have gone sideways or gotten worse in 2022. I doubt there is little reason to do that. I have heard from many of ya'll and your going through many of the same struggles we are. You are faced with many of the same challenges we are. I can dwell on still waiting for promises to be kept close to two decades later. I could dwell on things that have not gone my way. I could obsess over the ways I have been wronged and cheated. I could focus on evil, vile and wicked people being allowed to prosper while honest, honorable, caring, and loving people are being messed over. I could do that but I won't. In fact I am going the opposite direction.

While I write this I realize something really important. I am dealing with all of the bad on a daily basis. I have hope that things will get better very soon. My hope is Americans will see what Joe Biden and the Democrat party is all about. My hope is they will realize that when they go and vote in upcoming years. I pray they remember how good things were under President Donald Trump. I hope they acknowledge and correct their mistake from the last presidential election. I hope and pray that any and all election fraud will be caught and stopped going forward. President Biden is coming across as bad or even worse than President Carter. This is something I will not forget anytime soon. I hope and pray that you remember this truth and reality as well.

Today is a day we lay down another brick in the future of Family Friendly Gaming. Today is the day we move one step closer to the dream becoming a reality. I am eager to get to the prize. I am eager to reach that goal. I am not focusing on the goal as much as putting down another brick each and every single day. I am focusing on getting one step closer each and every single day. I am putting my head down and grinding. I love grinding. I love grinding in video games and I love grinding in life. It is awesome reaching the goals. There is something so special about making things better one day a time. That is my focus and that is my goal. I continue to work to be as efficient as I can with my time. I put one foot in front of the other one. I put one more brick into that wall. My hope is before we know it that wall will be completely built. Once that section is done we move on to the next section. Just like when the Isrealites built the wall around Jerusalem in the Old Testament. One

brick at a time.

Maybe I should have been doing this a long time ago. I am not clear about that. I know this is what God wants me to do right now. God wants me to focus on moving the wheel bit by bit. It excites me to realize and acknowledge we are one brick closer each and every single day. I find the time to get all these chores done day after day. Each of those chores are what builds the brick that goes into the wall. We continue to grow, improve, and develop. The quarter two screen layout has been receiving all kinds of rave reviews. This is one thing we plan on making better. Things will keep getting better day by day, brick by brick.

God bless,
Paul Bury



I Don't Wanna

Those three words are something all parents have heard from their toddlers. How many coddled people ever get out of that mindset though? We human beings can be a selfish bunch. Have you noticed it in others? Have you noticed it in yourself? Have others pointed it out in you? One of the most entertaining conversations to witness is two selfish people accusing the other one of being selfish. Accept the truth that you are both being selfish and deal with it. This is also an area where the modern day American church has lost its way. They are all about what they are doing and what they want to accomplish. They seem to have forgotten that Jesus Christ came to serve and not to be served. I have been shocked at some church leaders who want others to do all these things for them. How exactly are they serving? The meaning of the word seems to have been lost on some people.

We adults do all kinds of things we do not want to do. I do a lot of things I do not want to do. My hubby and kids do a lot of things they do want to do. My mom does a lot of things she does not want to do. It is part of being an adult. We do not get our way very often. When we do get our way too often I think it spoils us. Plus we are not following the shining example Jesus Christ set before us. We do a lot of serving here at Family Friendly Gaming. I wish we could do even more. There is just not money or time to make so many things happen. We get requests to do this, review that, play this, etc. The requests have been above and beyond what we have the time and financial resources to cover. We wish it were not the case. Sadly that is the reality we deal with on a daily basis.

We play a lot of video games we do not want to play. There is a phrase used here at Family Friendly Gaming to describe a great many products we see - garbage games. There are plenty of them out there. Does that phrase shock you? It really should not since there is so much garbage on the market. We give each of these games a fair shake and try and find the good in them. Some video games have very few redeeming qualities. What is funny is some of the games I am talking about have been successful with the worldly people. Not so much with us. We know taking a bold stand on the content within these games is going to bring out the death threats from the hardcore haters that run around claiming they celebrate diversity. Then celebrate our diversity from you hypocrite.

There are plenty of things in life we are required to do that we do not want to. There is plenty of

pain and suffering we experience, especially as we get older. Millions love the Just Dance videos. They do not see the pain and suffering Paul goes through after recording those videos. He does not really want to play those games anymore. He does as a service to you. We do not get paid for those videos - the music companies take all the YouTube monetization for our hard work. Do you think we want to be slave labor to them? Especially when these music companies are filthy rich already. We struggle to get by from month to month. There are sad truths we face on a daily basis. We do not throw tantrums because we do not get our way. We take another step down the path to the goal. We work diligently to improve things every single opportunity we get. We serve because He first taught us to serve.

God bless,
Yolanda Bury



LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles \$10.99 each

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles \$1.50 (issues 1-4) \$2.99 (issues 5,7)

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.



For a complete listing, visit our reference only website

www.homeschoolstore.com

Products can be ordered from your local Homeschool Retailer.

Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

SOCIAL MEDIA TIDBITS



Roblox Andrew • 21 hours ago
My class performed this and I loved it

REPLY

0 replies



1



Luz Maria Puente • 3 days ago
love it

REPLY

0 replies



1



Adrian Yu • 3 days ago
Yes and My Grandfather has to wake me up for School.

REPLY

0 replies



2



Streets and 3 others Retweeted your Tweet

Going Live! Broadcast #twitch stream #AppleArcade here twitch.tv/family_friendl...

Please view, follow, subscribe and cheer! #TwitchAffiliate #SupportSmallStreamers #PathtoPartner #videogames Help us reach our goal of 570 followers!

Cheer us on!



Matt Allen and 9 others followed you • 2d



Telemedicinamorsch followed you • 3h



tampamanFLA1 followed you • 5h

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SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so **SOUND OFF!**

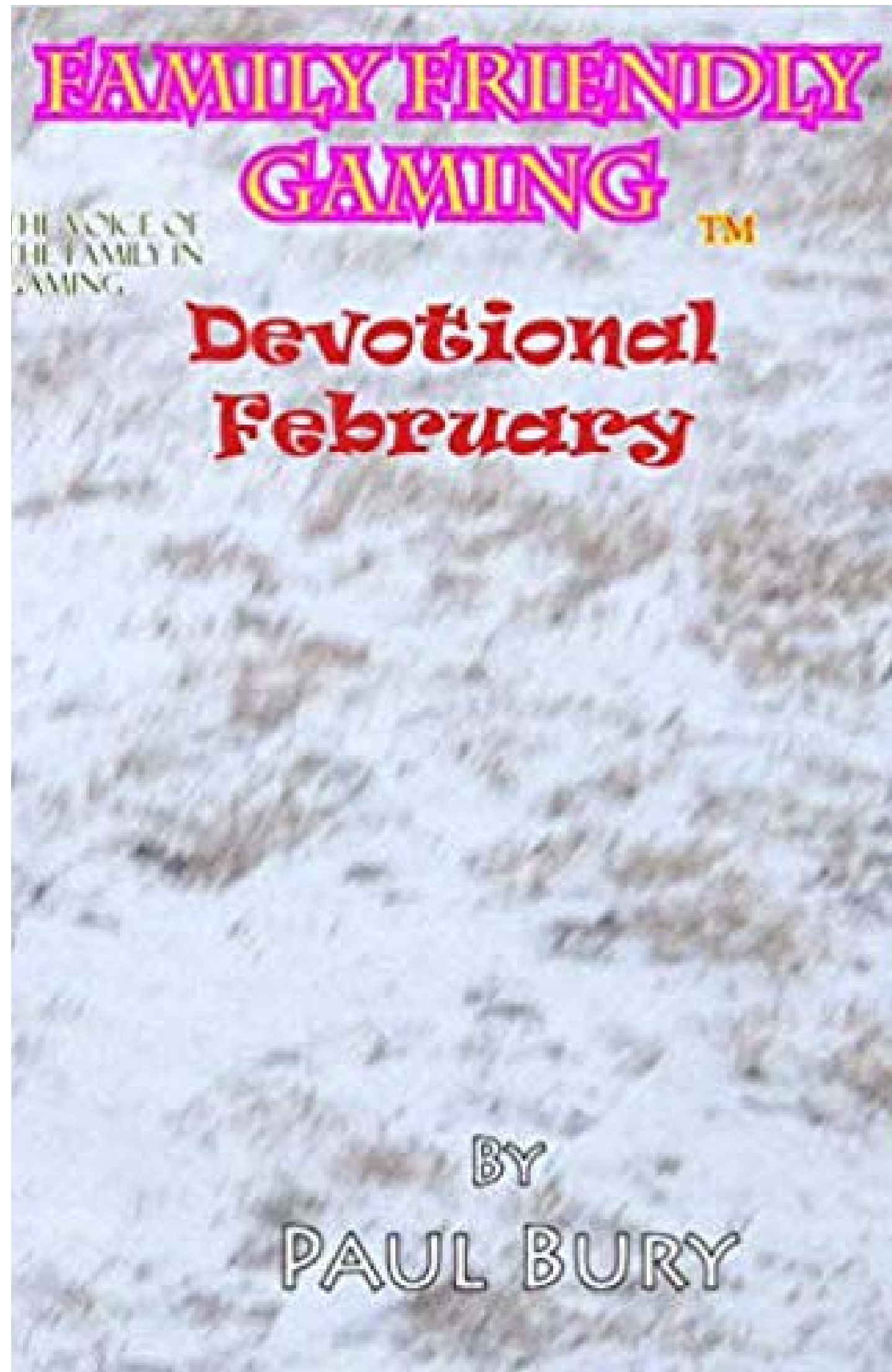
February Devotional Book

Thank you for writing the Family Friendly Gaming February Devotional Book. It has been an amazing blessing to myself and my family. You are an extremely talented writer that boldly speaks the word of God. I can tell that you are real, honest, genuine and true. The world needs more men like you. When will the next Devotional book come out?

- Lizzie

{Paul}: Lizzie,

Thank you for your kind words of encouragement concerning the Family Friendly Gaming February Devotional book.



For those unaware of this book they can use this link to make a purchase:

https://www.amazon.com/Family-Friendly-Gaming-Devotional-February/dp/1089753187/ref=sr_1_fkmr0_1?keywords=Family+Friendly+Gaming+Devotional+January+and+millions+of+other+books+are+available+for+Amazon+Kindle+Learn+more+Family+Friendly+Gaming+Devotional%5C&qid=1567971049&s=books&sr=1-1-fkmr0

We also have a Store page where all ya'll can purchase signed copies of books here:

<http://www.familyfriendlygaming.com/Store-front.html>

If something is out of stock then please let us know and we will get some copies in to be able to sell to all ya'll. We only have so much space for books which is why we do not always have all of them available. We need to sell certain versions and copies to make room.

We are so very appreciative of all ya'll that purchase books from our store or even the Amazon store (physical and Kindle). It helps us tremendously. We are still not able to do this full time. The hope and prayer

is that we will get there in the near future.

Many of my plans have been thrown out the window in recent years. I wanted to be done with the next Future Glimpses book and then come back to the Devotional series. Unfortunately I have gotten little progress on the third Future Glimpses book. So I may need to shift gears and get the third Devotional book done. I would love to have a new book available by Christmas 2022. I will make that a goal of mine. I never know what may happen that could delay that. With a day job, streaming, videos, FFG website, negotiations, and more; it can be difficult to find time to get some writing going. I keep praying about it. I will do my best to reach that goal.

The true meaning of Easter

I love reading the Family Friendly Gaming reviews. You guys keep it real. You also make points I get from no other website, and no other reviewer. Take your Nick Jr. Spring is Here DVD review as an example. All these other website and reviewers talk about what is in the shows on that DVD. You went a different direction. You talked about the true meaning of Easter. Too often

entertainment for our kids ignores the true and real meaning of things. They play this shell game and tell everyone to ignore the man behind the curtain. I sincerely and deeply appreciate your review pointing out the important facts and truth. Keep up the amazing work brother.

- David

{Paul}: David,

Thank you so much for your kind words of encouragement. The goal of any website and any reviewer is what all readers should focus on. We have been blunt about it since we started in 2005. Our goal is to point people to God. We are constantly looking for opportunities to do that. The Nick Jr. Spring is Here DVD review is a great example. How can you have an Easter DVD not mention Jesus Christ? Something is wrong there. We give all ya'll the facts and let you come to your own decisions and conclusions.

Want to know a sad truth about our goal and our focus? We have been black listed by a plethora of companies for pointing out facts and truth. They just want sales. They just want to make money. They send us games and expect us to make them sales with no

SOUND OFF Continued



payment provided to us at all. I have had numerous people in PR and Marketing admit they see us as slave labor. When we put forth evidence that they believe will cost them money they get angry with us. They think our goal is their goal.

They think our job is their job. There are still certain companies that refuse to talk to us, work with us, send us anything because we stay true to who we are, and we stay obedient to God. They feel justified in disobeying the US Constitu-

tion and violating our Civil Rights. I am very thankful for all of our readers who refuse to buy new products from those companies ever again. We have also gotten plenty of questions about what we think of certain games. We relay the message that those companies discriminate against us because we are Christians. It has cost these companies thousands upon thousands of potential sales. I guess they actually do want less sales because that is the result of their actions.

If every single company stopped sending us stuff we have enough retro content to keep us busy for ten years or more. God has also blessed us financially enjoy to buy the new games and cover them that way. Then there are no attempts to change our reviews.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page:
<http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at:
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Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



Look BACK Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



The Unseen You Have Been Chosen

After five years of design, development, and production we've just released our game for pre-orders in February of this year. Pre-orders opened in February and we expect our first shipment of games to be delivered by the end of this month or very early April, 2022.

This game is for 1-6 players, recommended ages 13+, and can last between 1-2 hours per chapter or alternate mission. Game contains 19 ready-to-paint, highly detailed miniatures, 351 cards, 123 tokens, 1 Rule book, 1 Story/Alternate Missions book, 1 Double Sided game board, 4 Quick Reference Guides, 9 Character Cards, and 15 dice.



Overall, there are 12 different games included in this one 7.5lb box but the plot behind the main campaign is that you, your friends, and family take on the roles of Word Wielders - chosen warriors of God to battle within the unseen world using powers and gifts bestowed upon your characters by Him to help take down the Monarchs of Evil in the forms of Doubt, Guilt, Fear, Sickness, Suffering, and Hatred that are currently torturing captives in the real world without their knowledge and understanding.



The God of Creation has redeemed these Word Wielders through their own struggles, doubts, afflictions, and tragedies and has refined them into great warriors, each with their own unique set of skills and gifts, teaching you to strategize and work together to complete each objective (think X-Men meets Chronicles of Narnia). Each new weapon or tool used within The Unseen comes directly from the Word Wielder's Pages of Light (Bible). These may be collected by praying for discernment or as rewards through random events that take place during the game. There is an enormous arsenal at your disposal and every weapon of light is formed out of scripture from The Word manifesting itself into swords, bows, prayer strikes, and shields, among other things.

DEVOTIONAL

Refusing to join in Rebellion

Every so often we get a question from someone asking why we don't follow this worldly principal, or obey this worldly idea. The core of the issue is we refuse to join in open rebellion against God. The Holy Bible is very clear on this topic. **Exodus 23:20-22** *"See, I am sending an angel ahead of you to guard you along the way and to bring you to the place I have prepared. 21 Pay attention to him and listen to what he says. Do not rebel against him; he will not forgive your rebellion, since my Name is in him. 22 If you listen carefully to what he says and do all that I say, I will be an enemy to your enemies and will oppose those who oppose you. In that passage the Isrealites were being given an angel to help them out. Only a complete fool would rebel against help being given to them by God.*

Rebellion against God is nothing new. It comes in cycles and waves. **Isaiah 59:12-13** *For our offenses are many in your sight, and our sins testify against us. Our offenses are ever with*

us, and we acknowledge our iniquities: 13 rebellion and treachery against the Lord, turning our backs on our God, inciting revolt and oppression, uttering lies our hearts have conceived. We see exactly the same thing today. Those that are celebrating open rebellion against God have no issues rebelling against authority figures that do not agree with their rebellion. They have no problem lying, stealing, and cheating.

I find it sad that those embracing rebellion against God are not open minded to turn from their evil ways. They get stubborn, and obtuse about it. Even attacking those of us who refuse to join them in rebellion against God. **Hebrews 3:8** *do not harden your hearts as you did in the rebellion, during the time of testing in the wilderness. Again there is nothing new there. Those that rebelled hardened their hearts, and stiffened their necks. They refuse to turn from their evil ways.*

Ultimately this leads to one important question. Will you obey God? Or

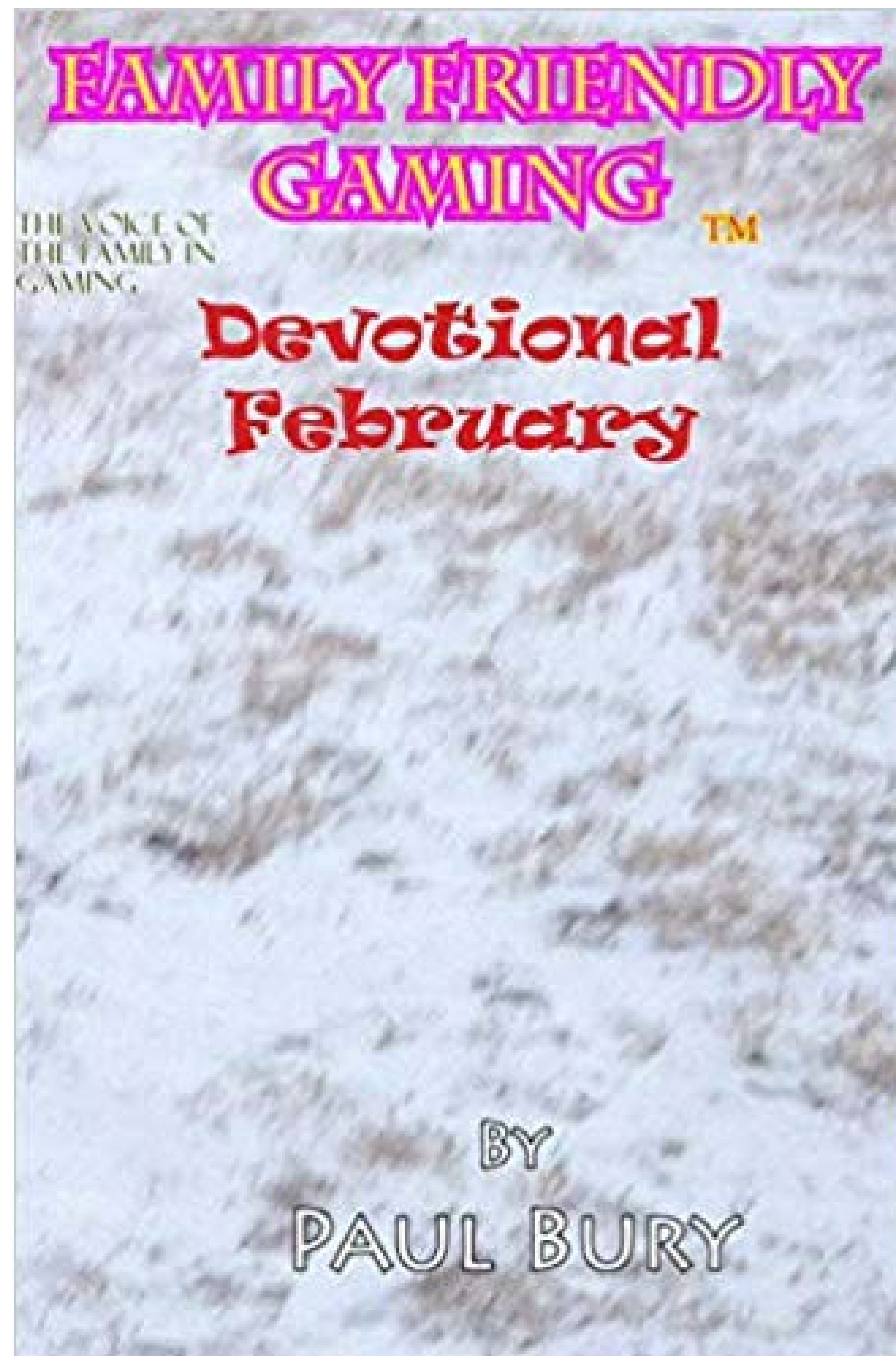
will you obey man? **Act 4: 19** *But Peter and John replied, "Which is right in God's eyes: to listen to you, or to him? You be the judges! Peter and John faced this same question. They choose to obey God over man? That is what we do here at Family Friendly Gaming as well. We choose to obey God. We refuse to join the lemmings running off the eternal cliff to their doom. We instead choose to embrace the love of God and obey Him because we appreciate all He has done for us.*

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



In The

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Castlevania Grimoire of Souls Major Update

Konami Digital Entertainment, Inc. (KONAMI) announced that Castlevania: Grimoire of Souls has received another major update following December's Winter update. This Valentine's update comes at no extra cost via Apple Arcade, Apple's popular game subscription service that offers unlimited access to a growing collection of over 200 premium games — featuring new releases, award winners, and beloved favorites from the App Store, all without ads or in-app purchases.

Book Seven is the latest Grimoire in the series and takes players back to the world of the beloved Symphony of the Night where Alucard defeated Dracula once before.

Dracula's Castle, 1797. In the land entwined with Alucard's fate, see the story take a shocking turn!

NEWS

A strange magic power exudes from within the grimoire. In the tome is written the shocking events of 1797: Alucard's murder of his own father, Dracula. Alucard and his companions predict Hermina lies within the grimoire, and formulate a plan to defeat her. Charlotte concludes the Demon King may be resurrected, while Hermina avoids detection and forges on in secrecy. As fate brings everything together around a moon-lit throne, Alucard and the others realize that their search for truth has brought them face to face with an all-consuming danger...

The Valentine's update also features a new exclusive Valentine's login bonus lasting from February 11th 2022 – March 12th 2022. By launching the game during this campaign period, players will be able to receive a total of 14 additional rewards; players who log in 14 times during this period will receive all the rewards. Special Valentine's Day skins are also available in-game.



Playable across iPhone, iPad, Mac, and Apple TV, Castlevania: Grimoire of Souls is available exclusively on Apple Arcade for a low monthly subscription of \$4.99 with a one-month free trial. Apple Arcade is also part of Apple One's Individual (\$14.95), Family (\$19.95), and Premier (\$29.95) monthly plans, with a one-month free trial*.

*The Apple One free trial includes only services that are not currently used through a free trial or a subscription. Plan automatically renews after trial until cancelled. Restrictions and other terms apply.

EDENS ZERO Pocket Galaxy Releases

Konami Digital Entertainment, Inc. today announced EDENS ZERO Pocket Galaxy (Pocket Galaxy) is now available for mobile via the App Store® and Google Play™.

EDENS ZERO Pocket Galaxy is a faithful adaptation of the world and story created by Hiro Mashima. Its stunning graphics will move both fans of the anime and original manga, as well as those yet to explore it. Staying true to the original story, playing Pocket Galaxy will bring players fully up-to-speed with the universe of EDENS ZERO while offering its own original story content. Perhaps you'll even see a side of the characters you didn't in the original!

Power lies in the Ether that flows in one's body and utilized as special abilities through Ether Gear. As an Ether Gearist, experience the power of Shiki's Satan Gravity, speed around with Rebecca's Cat Leaper ability and use Weisz's Machina Maker to control the fight.

Set up skills and easily unleash them with a tap of a button to extinguish groups of enemies and powerful bosses. Pursue the ideal build by taking on quests and use the rewards to customize skills and equipment. The difficulty of quests will change dramatically depending on skill and equipment combinations. Players will fight their way through the story to upgrade their gear while putting their strength to the ultimate test in the Arena against other players around the world.

Join this epic space fantasy and acquire from more than 100 different costumes, including those drawn by Hiro Mashima himself!

EDENS ZERO Pocket Galaxy is available for free at the App Store® for iPad®, iPhone® and iPod touch®, Google Play™ for Android™ devices.

Also, a special interview with Hiro Mashima speaking on the background of the game development and other fun anecdotes are now on the EDENS ZERO Pocket Galaxy website!



Grid Legends Now Available

Codemasters® and Electronic Arts Inc. today deliver GRID™ Legends, an all-action, edge-of-your-seat driving experience that gives players cross-platform multiplayer gameplay, story mode, deep career, and a faster route to connect with friends. Courtesy of the revolutionary hop-in gameplay mechanic, players can now jump to the action in seconds without waiting in lobbies. This function also extends to the expanded Career, with each player rewarded based on their performance. Further innovations include an intuitive Race Creator allowing players to build their ultimate racing matchups, and 'Driven to Glory', an epic motorsport story with players competing for the GRID World Series against a formidable line-up of racing superstars.

GRID Legends revamped in-race choreographer means no race is ever the same. Unique AI driver personalities create unpredictable racing at every turn, so players must expect the unexpected. AI vehicles jostle for position and take risks to stay ahead. The living, breathing world can produce unpredictable moments such as crashes, engine blow-outs or cars flipping in front of you. GRID Legends also takes players to every corner of the globe across the 130 routes at launch, including real-life tracks such as Brands Hatch and Indianapolis, to iconic city circuits like Dubai and London.

"GRID Legends is the perfect racing game for friends to come together across all plat-

forms and compete in some of the most iconic cities in the world," said Mark Green, GRID Senior Development Director at Codemasters. "We have delivered more variety and choice for our players. From Driven to Glory and Career to the Race Creator and hop-in cross-platform multiplayer, there is something here for every type of race fan. We can't wait to see everyone on the grid."

Players can now race and upgrade over 100 vehicles at launch, from classic touring cars to big rigs, single-seaters, to electrics and hybrids. The in-game Race Creator allows players to create their dream races with multi-class options, so vehicles such as stadium trucks can compete against compacts on a level playing field. There is also a randomiser button for those who want to get to the action quicker. Once created, players can host events online in private lobbies for friends or open it up to the global community. All multiplayer options feature cross-platform functionality, so friends and players can connect regardless of where they are playing.

'Driven to Glory' is a modern documentary-style story mode featuring live footage and driver interviews, on-track sequences and choreographed in-game events. The story follows Driver 22, an unknown on the circuit battling from rookie to GRID World Champion against established teams, including Nathan McKane from Ravenwest. The live content brings players closer to the action and features a diverse cast, including award-winning British actor Ncuti Gatwa.

Pompom the Hamster Releases

Pompom - The Great Space Rescue is a new, colorful and surprising platform game developed by Tomo Camp and published by PID Games. The game is available on PC/ Mac/Linux right now. And, cosmic news! Pompom is planning a new trip to reach players on Nintendo Switch soon.

Pompom on the heels of the Space Cat Pirates

One day Pompom was working up a sweat on his hamster wheel, when Hoshi the boy burst into the room, showing a hand of beautiful jewels that fell from the sky with a great 'BOOM'. When suddenly, Captain Cat and his gang appeared and kidnapped the little boy through a portal to space. Now Pompom must go on an adventure to save his boy Hoshi from the eight Space Cat Pirates!

In a whole new kind of puzzle-action platformer, you do not control Pompom the hamster, but instead use your quick thinking to help him by placing and controlling platforms, obstacles and items around him. Analyze and use everything that comes your way: build bridges, place springs, prune vines... Be clever, be quick, be efficient. Travel through outer space to beaches full of flying fish, to ancient temples lost in the jungle, as you help Pompom outsmart his enemies and rescue his boy Hoshi from Captain Cat and his crew.

You're not moving the character, but the platforms.

A tribute to the SNES classics and the 16-bit retro era.

Jump on flying fish, brave haunted mansions, swim past piranhas, battle flying saucers, and more.

Use collected items to interact with the world: fly out of cannons, swing on ropes, slash vines, splash honey, freeze time.



F1 Manager 2022 Announced

Frontier Developments plc unveiled F1® Manager 2022, their major new management simulation game coming this summer. Following a licensing agreement signed in early 2020 with F1®, Frontier is creating a major new game franchise to join a successful portfolio which includes Elite Dangerous, Planet Coaster, Jurassic World Evolution 1 & 2 and Planet Zoo. The F1® Manager franchise will be Frontier's first foray into an annual sports license, as part of a long term, multi-title agreement with F1®. F1® Manager 2022 will launch in summer 2022 on Xbox Series X|S, PlayStation® 5, Xbox One, PlayStation® 4, Steam and the Epic Store.

Step into the shoes of a team principal and lead your drivers, engineers and fans to glory in the 2022 FIA Formula 1® Drivers' World Championship and FIA Formula 1® Constructors' World Championship. With unparalleled authenticity and broadcast-quality presentation, F1® Manager 2022 delivers a challenging experience for new and die-hard F1® fans alike, while showcasing the intricacies of the world's most prestigious racing brand.

Ross Brawn, Managing Director - Motorsports, Formula 1®, said, "It's great to see F1 Manager 2022 take shape and for people to see this exciting title come to life. I know from personal experience that leading a team can be challenging, but it's certainly rewarding. The F1 Manager franchise is a great opportunity for fans to put themselves in the shoes of a team principal and experience some of that for themselves. I am confident that with their own successful track record in management gaming, Frontier will deliver an enjoyable and engaging experience for fans."

The first entry in this exciting series of games will invite players and F1® fans to own every aspect of leading a team to victory, upgrading cars and race facilities, hiring drivers and engineers, balancing budgets and driver demands, all before the race weekend kicks into gear. Once the race gets underway, stay calm under pressure and make critical decisions as you manage your team to victory.



exciting. Our commitment to the ever-changing world of Formula 1 will build a strong foundation for a long and special series that will evolve over time."

Frontier CEO and founder, David Braben, said, "We are delighted to partner with the great team at Formula 1. We've been working closely with them to deliver a truly authentic experience, and they have provided us with extensive access to all aspects of the sport to enable us to do this. We feel this is the start of something special - we're looking forward to bringing F1 Manager 2022 to players in summer 2022."

Game Director Andy Fletcher said, "There's never been a better time to be a Formula 1 fan, and we're excited to deliver a new way for F1 fans to immerse themselves in the biggest racing spectacle in the world. F1 Manager 2022 will deliver an experience for both new and long-term fans that is as authentic as it is

Lawn Mowing Simulator Dino Safari DLC Releases

It's a mowmentous time for Curve Digital and Skyhook Games as popular simulator and business management game Lawn Mowing Simulator has launched a brand new Dino Safari DLC pack, which is available now for all players on PC and Xbox platforms. The simulation game is now also available on Xbox One as well as Xbox Series S|X platforms.

In the new Dino Safari DLC, players will get to jump into the Jurassic era to navigate their mowers around the fictional Dino Safari Park and keep the lawns pristine around models of giant T-rexes, cunning raptors and gentle herbivores and many more. The DLC includes four new contract locations; the Cretaceous Can-



yon, Herbivore Valley, Raptor Enclosure and T-Rex Paddock as well as 12 new career contracts, four new valuables to find in Career mode and six new achievements. The Dino Safari DLC is available now for £3.99 / \$4.99 / €4.99

David Harper, Co-founder of Skyhook Games said: "We've had such a great response to our previous Ancient Britain DLC pack and we're delighted to be able to offer fans of Lawn Mowing Simulator new content with our new Dino Safari DLC pack. As always, we'd like to thank our amazing community for their support and hope you enjoy this new content."

About Lawn Mowing Simulator - Dino Safari DLC

The base game of Lawn Mowing Simulator is out now on PC Steam and Windows, Xbox Series S|X and Xbox One for £15.99 / \$19.99 / €19.99 . The Dino Safari DLC is available now for £3.99 / \$4.99 / €4.99 on all platforms.

Dino Safari Gameplay Features:

- 4 new contract locations
 - Cretaceous Canyon
 - Herbivore Valley
 - Raptor Enclosure
 - T-Rex Paddock
- 12 career contracts
 - 4 general cut contracts
 - 4 overgrown contracts
 - 4 litter contracts
- 4 new valuables to find in Career mode (One in each contract location)
- 6 new Xbox and Steam Achievements

Mario Kart 8 Deluxe Booster Course Pass Releases

Take that hairpin turn and boost ahead, because fast and familiar courses are revving up in the Mario Kart 8 Deluxe game for the Nintendo Switch system – and the starting line is calling your name!

Take a nostalgic ride through Mario Kart history with the Mario Kart 8 Deluxe – Booster Course Pass, and race for the finish line across a total of 48 remastered courses. In this paid DLC*, eight courses will be released at a time over six waves by the end of 2023. Each course can be played locally or online**, with the first wave launching today.

The first wave includes the Golden Dash Cup and the Lucky Cat Cup, where players will be able to zoom up escalators and through storefronts in Wii Coconut Mall, dodge falling boulders in N64 Choco Mountain, rush by the roaring crowds in 3DS Toad Circuit, careen over the clouds in GBA Sky Garden and traverse through tight traffic in DS Shroom Ridge. And for the first time, you'll even be able to choose your own



path in Tokyo Blur, Paris Promenade and Ninja Hideaway from the mobile game Mario Kart Tour.

Supercharge Mario Kart 8 Deluxe with the Mario Kart 8 Deluxe – Booster Course Pass and experience more ramps, loops, turns

and jumps as each of the six waves become available. Players can enjoy all six waves of the Mario Kart 8 Deluxe – Booster Course Pass at no additional cost*** with a paid Nintendo Switch Online + Expansion Pack membership, or by purchasing the Mario Kart 8 Deluxe – Booster Course Pass available in Nintendo eShop as a separate purchase.

Plus, running through April 4, while supplies last, Happy Meals at participating

McDonald's locations across the U.S. will include one of eight different Mario Kart themed toys. Don't miss out on your chance to put a Mario-inspired smile on someone's face!

* Full version of game required to use DLC. Sold separately. Software update required.

** Any Nintendo Switch Online membership (sold separately) and Nintendo Account required for online features. Not available in all countries. Internet access required for online features. Terms apply

*** The paid DLC is supported as a complimentary feature of Nintendo Switch Online + Expansion Pack, the new membership plan of Nintendo Switch Online that includes the Nintendo Switch Online membership, plus additional benefits like access to a library of Nintendo 64 games and SEGA Genesis games. Anyone with a paid membership can download Animal Crossing: New Horizons – Happy Home Paradise and Mario Kart Deluxe 8 – Booster Course Pass at no additional cost and play while they maintain an active membership. An Individual Membership costs \$49.99 for 12 months, while a Family Membership costs \$79.99 for 12 months.

Zoo 2 Animal Park Birthday Party in the Savanna

The 3D animal world is in a party mood, because Zoo 2: Animal Park is celebrating its fourth anniversary! The developer and publisher of popular online games, upjers, has opened a new region especially for this occasion: the Kujali Park.

A new region was added to Zoo 2: Animal Park. From now on, the whole diversity of species of the savanna will find a home in Kujali Park. This savanna region already has an employee: Derek, the caretaker. He guides player through this new region and has a lot of new quests and rewards in store for them.

Of course all the enclosures and decorations from the main zoo can be put into the Kujali Park. This makes the new savanna region a fantastic expansion for Zoo 2: Animal Park, just like Fir Grove. But if you want, you can also design Kujali Park completely in savanna style. For this, there are sandstone pillars or a mosaic path.

Once players have unlocked Kujali Park,



they can also get two new animals from the store: The White Headed Vulture for savanna enclosures and the Saiga Antelope for

plains enclosures. Both are the perfect first inhabitants for the new region.

To travel to Kujali Park, players need a transport station. In it there is a world map with which they can choose to travel to Fir Grove, the Terrarium, Kujali Park, or back to the Main Zoo.

As a little birthday surprise, a cashback event will also be launched. All diamonds spent in the game during the event will be added up - afterwards a certain percentage of the spent diamonds will be returned to the players. At the same time, there are also discounts on park expansions, enclosure expansions, buildings and decorations. A shopping tour through Zoo 2: Animal Park is worth your while! Cashback event and discount week end on Monday, March 28th, 2022, at noon CEST.

About Zoo 2: Animal Park

Launched as an app in April 2018, Zoo 2: Animal Park has become an absolute hit in app stores within just a few months. Cute zoo animals in 3D that even interact with players hit the mark with the upjers community and also enthuse many new players. The gaming app has now surpassed the ten million downloads mark and is available as a cross-platform game as well as a browser game and on Steam.

We Would Play That!

REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

The video game industry is getting really political and taking sides on issues that some celebrate and others cringe. This door has already been opened. This Pandora's Box has been open for some time now. It would be great for some video games to explore some corporate ideas. Take for example the work from home or remote work system that has worked so well for so many for so long. It would be awesome to have a video game that championed that idea. So if you are working at some organization that is against work from home and remote work you can ask them to play

that game. If you are baulking at this idea immediately, then remember video games have been used as an audio visual learning tool for a long time. All of these video game developer and producers admit they have been using video games to change your opinions on certain topics. This is why Family Friendly Gaming routinely points out in a plethora of our reviews, articles, videos, and more. Not everyone is cognizant of what they are being influenced by.

Lets say you have a manager or boss who refuses to play a game that will educate them to the good side of working from home. You could always talk about the game and how it has opened your eyes to a perspective and reality you were previously not aware of. You celebrate the diversity of the concepts shown in that video game. In the woke supremacy corporate world those kinds of things go over well. They want

to celebrate diversity. Or so they will say.

Currently video games teach a wide array of lessons. We have video game regurgitating the fake news global warming myth. We have video games teaching you to worship false gods. We have video games teaching you to get them before they get you. We have video games teaching you to fight through the pain. We have video games dealing with death. We have video games promoting a plethora of franchises. It would be wonderful to have a video game teach something that would actually help those imprisoned in the grind, rat race, and corporate world. It would be great to reduce the stress of all of those people. It would be great to help them out. It would be great to get more cars off the road. It would be great to see families grow together because they have more time for one another.

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

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Romans 15:14-16

14 I myself am convinced, my brothers and sisters, that you yourselves are full of goodness, filled with knowledge and competent to instruct one another. 15 Yet I have written you quite boldly on some points to remind you of them again, because of the grace God gave me 16 to be a minister of Christ Jesus to the Gentiles. He gave me the priestly duty of proclaiming the gospel of God, so that the Gentiles might become an offering acceptable to God, sanctified by the Holy Spirit.





Big Brain Academy Brain vs. Brain

SCORE: 81



Take a little time capsule with me to 2007. Big Brain Academy came out and we drank the kool-aid. We listened to the propaganda from the video game companies about how these brain games would help people with aging, and improve their lives. There were some naysayers but we did not listen at the time. We were all on board with these brain games make our lives better. Did they really or was it a smart marketing campaign?

Brain games eventually died out and we did all kinds of research and testing. I am no longer convinced those brain games were the cat's meow. As I played Big Brain Academy Brain vs. Brain I was much more skeptical about the "good" this game actually does. In fact as I played Big Brain Academy Brain vs. Brain I noticed it was only about how fast things can be done. We are given points on how quickly we perform each recognition test. Intelligence is

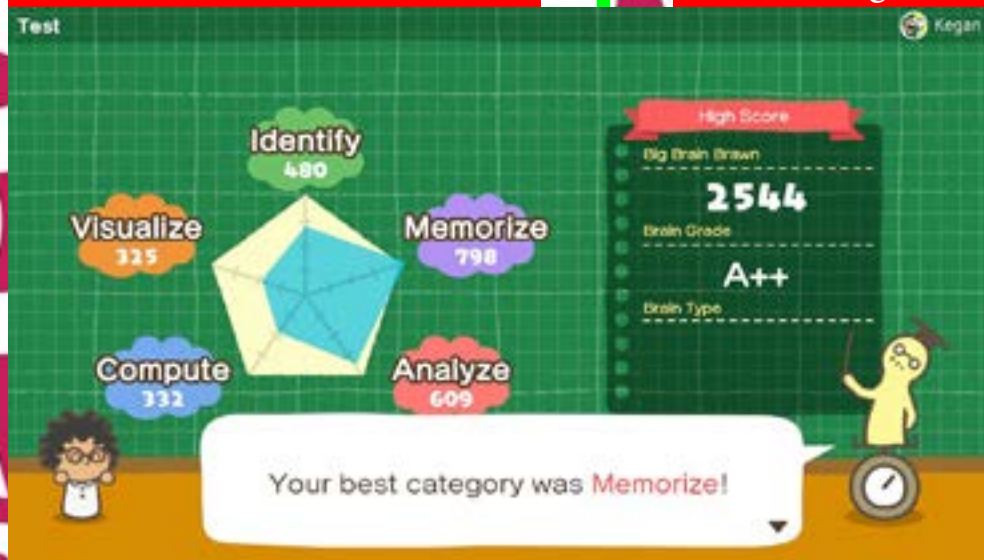
more than speed though.

Big Brain Academy Brain vs. Brain tries to get into the let us play together by having people compete locally and online. Please note you will need to pay for a Nintendo Online Membership to play others online. So after paying for this game you can then pay more money to play others online. No wonder Nintendo has so many billions in the bank they do not share with those of us

who helped them get it.

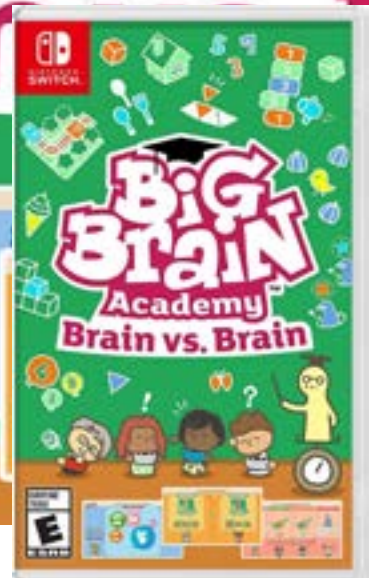
Big Brain Academy Brain vs. Brain does not look great. In fact the graphics are sub-par. There is also violent content shown in Big Brain Academy Brain vs. Brain. When you create your profile Big Brain Academy Brain vs. Brain asks if you want to see gross things like insects. If you do not believe me you can check out the live stream or video I did of Big Brain Academy Brain vs. Brain. Nintendo says insects are gross not me.

The five categories in Big Brain Academy Brain vs. Brain are Whack Match, Covered Cages, Speed Sorting, Balloon Burst, and Train Turn. All of those focus on how quickly you can do things. Big Brain Academy Brain vs. Brain will not help you in philosophy unless you are doing some speed round of philosophy. My biggest problem with Big Brain Academy



Brain vs. Brain is it is not very deep. Up to four family members can play Big Brain Academy Brain vs. Brain locally. - Paul

System: Nintendo Switch
Publisher: Nintendo
Developer: Nintendo
Rating: 'E' for Everyone {Mild Cartoon Violence}



Graphics: 76%
Sound: 85%
Replay/Extras: 80%
Gameplay: 80%
Family Friendly Factor: 85%



Metroid Dread

SCORE: 65



If you caught my live streams of Metroid Dread then you know I used the joke I was dreading playing this video game. Thing is that is a bit more than just a joke. There is more than a kernel of truth to what I was saying. I was so happy every time I found another skill for Samus. Why is that? Because it meant I was one step closer to completing this game and never having to play it again. That is really how I saw Metroid Dread.

Metroid Dread generally forced players on a specific path to get the next power up to explore more of these areas. Metroid Dread is split up into multiple different areas that players travel between. I suspect this was done due to Nintendo Switch limitations. Otherwise it would have been one big amazing world. Nintendo continues to try and hide their hardware limitations with the

software designs. Metroid Dread tells the story of Metroids and X-parasites in hopefully what will be the last chapter. At least that was previously reported to Family Friendly Gaming.

The issues families will have with Metroid Dread are violence, blood, possession, DNA manipulation and more. If we leave and re-enter areas then the majority of the enemies will respawn. There are exceptions like after we defeated one of the robots, and of course the bosses. I have never been a big fan of the Metroid franchise personally. I know many of the brain-washing gaming media bow down and worship this franchise like it is



part of their religious beliefs or something. I am honestly not sure why. Sure there is a nice design to the areas, but this game is aggravating and very challenging even on the easiest setting. Who are these people claiming Metroid Dread is too easy?

There are plenty of areas where we can bypass and ignore the enemies. Players who do so will most likely experience some damage. We must avoid the robots until we gain some power to blow them away in a two step process. Turning invisible was a cool power in Metroid Dread. I liked using that. One of the few things within Metroid Dread that could keep some players going is the storyline. We do not get the story very often. When we do it is fascinating. The parry skill in Metroid Dread can be tough to master. Sadly Metroid Dread requires parry a lot. - Paul



System: Nintendo Switch
Publisher: Nintendo
Developer: MercurySteam, Nintendo EPD
Rating: 'T' - THIRTEEN and OLDER ONLY {Animated Blood, Fantasy Violence}



Graphics: 57%
Sounds: 70%
Replay/Extras: 80%
Gameplay: 60%
Family Friendly Factor: 60%

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Hades

SCORE: 60

I got Hades through the Xbox Game Pass. My dad had already purchased Hades on the PS5. So we actually have two copies on this game on different systems. Hades looks similar to the Diablo series. We have an above viewpoint for this roguelike dungeon crawler. The levels in Hades randomly generate so there is no need to memorize what to do in this game that can be beaten in under one hour. Expect to hack, slash and dash quite a bit in Hades.

The issues families will have with Hades are violence, blood, bad language, lack of attire, enticement to lust, false gods, ghosts, monsters, sexual content, and more. Alcohol is also a part of Hades. I wanted to denote that in case you have a problem with that particular liquid. We slice and dice our way through a plethora of en-

emies in Hades. We also can find better items and purchase others at the store.

There are those that are all into the soundtrack found within Hades. I turned off the music while I played it because I did not want to deal with any potential copyright issues. It is lame enough that YouTube gives all the money for our hard work on dance videos to the music companies and treats us like slave labor. I did not want to chance that with

Hades in any way, shape or form.

I understand that some people find Hades

to be boring and repetitive. The whole point of replaying Hades is to get better gear. If that does not appeal to you then you should definitely pass on Hades. You would really need to get into Hades to get your moneys worth. I am not sure we got our moneys worth out of Hades. I am leaning toward the no side on the moneys worth debate.

Hades looks nice and it has great special effect sounds. There are plenty of well known mythological characters within Hades. The goal of Hades is to escape Greek Mythology hell by hacking and slashing through everything in your way. Hades has some strange after life beliefs in it that made little to no sense to me. I can see why well known Christian haters would love Hades.
- Peter

System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X(tested)
Publisher: Supergiant Games
Developer: Private Division
Rating: 'T' - THIRTEEN and OLDER ONLY {Alcohol Reference, Blood, Mild Language, Suggestive Themes, Violence}



Graphics: 50%
Sounds: 60%
Replay/Extras: 65%
Gameplay: 70%
Family Friendly Factor: 55%



Demon Slayer -Kimetsu no Yaiba- The Hinokami Chronicles



SCORE: 57

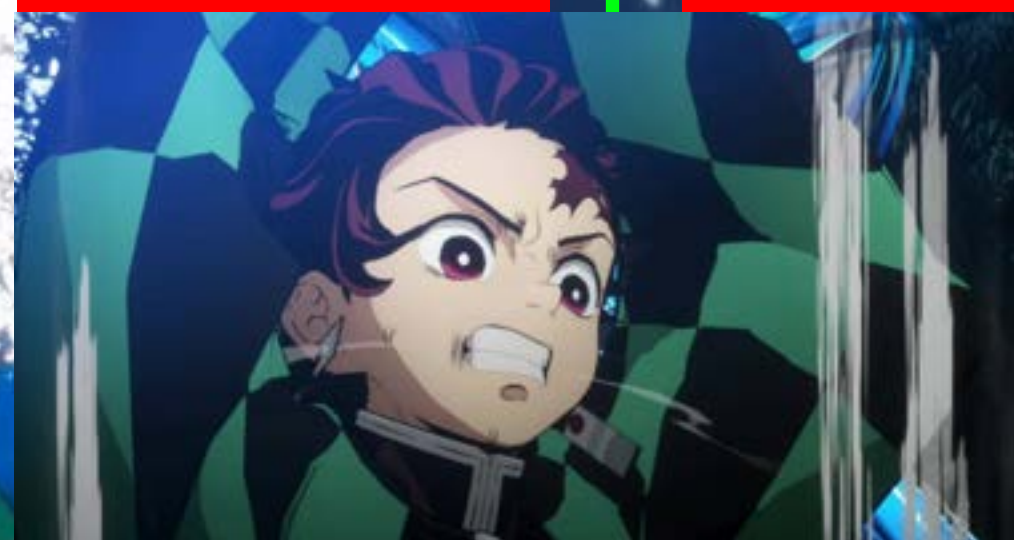
I am happy my dad had the money to purchase Demon Slayer -Kimetsu no Yaiba- The Hinokami Chronicles on the Playstation 4. I was able to play this game for a live stream on our Twitch channel. That live stream will be transformed into a video and uploaded to our video sites. Demon Slayer -Kimetsu no Yaiba- The Hinokami Chronicles follows the anime in certain parts. There are plenty of interesting characters from the anime to battle in Demon Slayer -Kimetsu no Yaiba- The Hinokami Chronicles.

The modes within Demon Slayer -Kimetsu no Yaiba- The Hinokami Chronicles are Story, VS Mode, Rewards, Training, Archives, and Tutorials. There are plenty of quick time events in Demon Slayer -Kimetsu no Yaiba- The Hinokami Chronicles. Demon Slayer -Kimetsu no Yaiba- The Hinokami Chronicles is a fighting game. Humans have a partner to fight with in Demon Slayer -Kimetsu no Yaiba- The Hinokami Chronicles. The de-



mons play alone but they have a stun combo refresher.

The issues families will have with Demon Slayer -Kimetsu no Yaiba- The Hinokami Chronicles are violence, blood, gore, bad language, strange religious beliefs, lack of attire, enticement to lust, and more. Aggression levels can easily increase from playing Demon Slayer -Kimetsu no Yaiba- The Hinokami Chronicles. Demon Slayer -Kimetsu no Yaiba- The Hinokami Chronicles teaches us to get them before they get



learned large open areas in Demon Slayer -Kimetsu no Yaiba- The Hinokami Chronicles. - Peter

us. We must also keep getting them until they can no longer fight back.

The circular arenas we fight in give us room to avoid attacks. There are some freaky looking demons within Demon Slayer -Kimetsu no Yaiba- The Hinokami Chronicles. The same thing can be said for the anime. If you know the characters from the anime then you know what kinds of powers they have. Expect multiple health bars on many of the demons within Demon Slayer -Kimetsu no Yaiba- The Hinokami Chronicles.

I found slots for twenty-four characters when I played Demon Slayer -Kimetsu no Yaiba- The Hinokami Chronicles. The default language for Demon Slayer -Kimetsu no Yaiba- The Hinokami Chronicles is English. I loved running around areas while I looked for the next major battle. I

System: Nintendo Switch/PC/PS5/Xbox One/Xbox Series X/PS4(tested)
Publisher: Sega
Developer: Cyberconnect2
Rating: "T" - THIRTEEN and OLDER ONLY {Violence, Blood and Gore, Language, Violence}



Graphics: 50%
Sounds: 50%
Replay/Extras: 75%
Gameplay: 60%
Family Friendly Factor: 50%

VIDEO GAME LIES

by Paul Bury

Version 3

BUY IT NOW RIGHT HERE

Marvel's Guardians of the Galaxy

SCORE: 60

Did you enjoy the weekly live streams I performed of Marvel's Guardians of the Galaxy? If you missed them you can find them in the videos section of the Family Friendly Gaming website. I was a bit surprised at how short Marvel's Guardians of the Galaxy is. The story is tightly woven together so that is cool. Marvel's Guardians of the Galaxy feels like we are playing a story as well. The characters are true to form which means very sarcastic and touchy.

The issues families will have with Marvel's Guardians of the Galaxy are violence, blood, lack of attire, enticement to lust, bad language, alcohol, and more. I struggled with the quick time events in Marvel's Guardians of the Galaxy. I also needed help understanding when to use certain skills to progress in the game. I need to get better at reading the directions and listening to the subtle clues from the characters



in Marvel's Guardians of the Galaxy. Marvel's Guardians of the Galaxy looks great and sounds good. All of the voice acting really helps immerse the player in the experience. There are a wide array of skills we can learn and upgrade in Marvel's Guardians of the Galaxy. They are very handy in the boss battles which can take a bit to beat. Staying mobile is always



a good strategy in Marvel's Guardians of the Galaxy. Star-Lord makes it easy to run and gun in Marvel's Guardians of the Galaxy. Some of the puzzles within Marvel's Guardians of the Galaxy are easier to solve than others.

The length of Marvel's Guardians of the Galaxy really bothered me. This is a short game. I am thankful my dad had enough money to purchase Marvel's Guardians of the Galaxy. I feel like Marvel's Guardians of the Galaxy is worth twenty to maybe thirty dollars tops. My dad paid two to three times that price to get it when it first came out. It then sat and waited on me to have some availability.

People of faith are shown in a bad light in Marvel's Guardians of the Galaxy. Video game companies have joined Holy Weird in attacking people of faith at every opportunity. Which is really sad to see. I loved the huddle scenes in Marvel's Guardians of the Galaxy. - Teen Gamer



System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X (tested)
Publisher: Square Enix
Developer: Eidos Montreal
Rating: 'T' - THIRTEEN and OLDER ONLY {Language, Mild Blood, Mild Suggestive Themes, Use of Alcohol, Violence}

Graphics: 57%
Sound: 60%
Replay/Extras: 58%
Gameplay: 65%
Family Friendly Factor: 60%



Dr. Stone 8

SCORE: 70

I am very thankful I had the money to purchase the Dr. Stone 8 manga. I am almost caught up on the manga as to where I was with the anime. So I have a general idea of where this story is going. I also have been swamped with video games and finally able to work a manga back into our review structure.

The deception related to the communications and phone is present and accounted for in Dr. Stone 8. I am not really big on that deception personally. I understand they are trying to avoid bloodshed.

The Steam Gorilla is a great advancement in Dr. Stone 8. I really enjoyed the technological advancements within Dr. Stone 8. The village of science is moving most of their people to get closer to the Tsukasa Empire. The war is going to get going in the next manga. Dr. Stone 8 is a lot about building



up to what will be happening next. Dr. Stone 8 is not as interesting as some of the volumes because of this build up. All stories need setups and that is what Dr. Stone 8 is for.

The issues families will have with Dr. Stone 8 are violence, lack of attire, enticement to lust, lying, deceit, bad language, and more. Dr.

Stone 8 preps the reader for a way that will be coming. Thing

is that war in the future is going to be really small. In fact that is one of the things that con-

fused me about the anime of Dr. Stone.

The artwork in Dr. Stone 8 continues to relay strong emotions and reactions. This is a typical manga thing. Although there have been plenty of comic books in the US that do the same thing. The story within Dr. Stone 8 continues to grow and develop this world. Ukyo is almost super human with his hearing in Dr. Stone 8. I did not realize sonar operators were that good. Dr. Stone 8 may embellish a bit in that regard. It is neat in Dr. Stone 8 to see old friends finally reconnect.

The two visions of the future continue to clash in Dr. Stone 8. It is interesting to see how characters like Nikki are turned in Dr. Stone 8. There are some scary moments when

Chrome is captured in Dr. Stone 8. I am glad he is treated so well by the Tsukasa Empire even though he is a prisoner of war and the Geneva Convention is gone. - Paul



System: Manga
Publisher: Viz Media
Author: Riichiro Inagaki
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}

Graphics: 66%
Writing: 70%
Replay/Extras: 73%
Story: 77%
Family Friendly Factor: 63%



Superman & Lois The Complete First Season



SCORE: 67

I am thankful I had the money to purchase Superman & Lois The Complete First Season on DVD during the Black Friday sales in 2021. There are some good things in this show, some bad things, and some cringe moments. The universe in Superman & Lois The Complete First Season is different. Clark Kent and Lois Lane get married and have two kids (twin boys). Lois does learn about Clark's alter ego. Clark gets fired from his job at the Daily Planet. The couple decide to move to Smallville when Clark's mother dies.

Early on in Superman & Lois The Complete First Season we run across a stranger whom the AI calls Captain Luthor. The shocking part is Captain Luthor is black. There was immediate calls for boycott and sick and tired of the constantly redefining the race of super hero characters. SPOILER ALERT! We later find out the Captain Luthor is actually John Henry Irons (Steel) from another universe. John witnessed Superman kill his wife Lois Lane in another universe where they also had a daughter.

ter. I know it gets convoluted really quickly.

The issues families will have with Superman & Lois The Complete First Season are violence, blood, lack of attire, enticement to lust, bad language, and more. The teenagers in Superman & Lois The Complete First Season run all over the parents. It is horrible to see the parents so weak in Superman & Lois The Complete First Season. Lana never learned Clark's secret in Superman & Lois The Complete First Season. The cringe moments in



Superman & Lois The Complete First Season is when radical far left propaganda and fake news is spewed.

Superman & Lois The Complete First Season has to throw in Nazis which really did not make much sense. Superman & Lois The Complete First Season also does all it can to keep minorities down. There is plenty of lying in Superman & Lois The Complete First Season to keep the family secrets. Especially when Jonathan gets powers in Superman & Lois The Complete First Season. It is interesting this show touches on the cost of lying to people all the time.

Overall I enjoyed Superman & Lois The Complete First Season. It felt a lot like the Smallville television show. There is plenty of areas this show could improve. I doubt Holly Weird will implement those changes since they are constantly attacking groups they hate. The special effects in Superman & Lois The Complete First Season are fantastic. We feel Superman land in this show. His speed is shown quite frequently.
- Paul

System: DVD
Publisher: Warner Bros
Developer: DC Comics
Rating: 'NR' for Not Rated



Graphics: 60%
Sound: 65%
Replay/Extras: 70%
Gameplay: 77%
Family Friendly Factor: 64%



Doom Patrol The Complete Second Season



SCORE: 23

I dragged my feet and cringed at watching Doom Patrol The Complete Second Season for a review. I knew the first season was absolutely horrible. The first season was so bad I even questioned why watch these hate filled television shows. I questioned what was the point of this kind of garbage? Thankfully the Holy Spirit gave me direction. Even with that direction I had little interest in watching Doom Patrol The Complete Second Season. Thankfully there are only nine episodes and it takes 461 minutes to watch this show.

Doom Patrol The Complete Second Season continues the gross, disgusting and repugnant content from the first season. The issues families will have with Doom Patrol The Complete Second Season is violence, blood, bad language, lack of attire, enticement to lust, nudity, characters having sex, sex ghosts, demons, gore, magic, drugs, spirit possession, an orgy, attacks of Christians, attacks on morals, attacks on ethics, promotions sexual deviancy, promotes mentally ill not getting the help they need, and more. Chief continues to be a horrible

leader and a bad father.

Doom Patrol The Complete Second Season is filled with messed up characters who happen to have some powers that are stumbling through life. At some points in the show these messed up characters come to realizations about life. Some of those breakthroughs are good and some are bad. Chief's daughter Dorothy is a major part of Doom Patrol The Complete Second Season. A tribal spirit connected to her wants to destroy the Earth. I am not clear as to why.

Imaginary friends get killed in Doom Patrol The Complete Second Season. The fight between the little girl and the young lady with the split personalities is the most interesting moment within

Doom Patrol The Complete Second Season because it has long reaching affects to the arch. SPOILER ALERT! Chief decides to have another mage kill off his daughter. But he winds up waiting too long and the vengeful spirit is released. Doom Patrol The Complete Second Season ends on a cliff-hanger.

Doom Patrol The Complete Second Season is one of those television shows being used to drum up hatred against people with morals and ethics. Doom Patrol The Complete Second Season is being used to drum up hatred against Christians. Doom Patrol The Complete Second Season would easily fit into the hate speech category. The level of profanity in Doom Patrol The Complete Second Season is headache inducing. Doom Patrol The Complete Second Season is the kind of a show that will cause good moral, ethical believers to lose sleep.
- Paul

System: DVD
Publisher: Warner Bros
Developer: DC Comics
Rating: 'NR' - Not Rated



Graphics: 20%
Sound: 10%
Replay: 25%
Gameplay: 50%
Family Friendly Factor: 10%

Xeno Crisis and Tanglewood

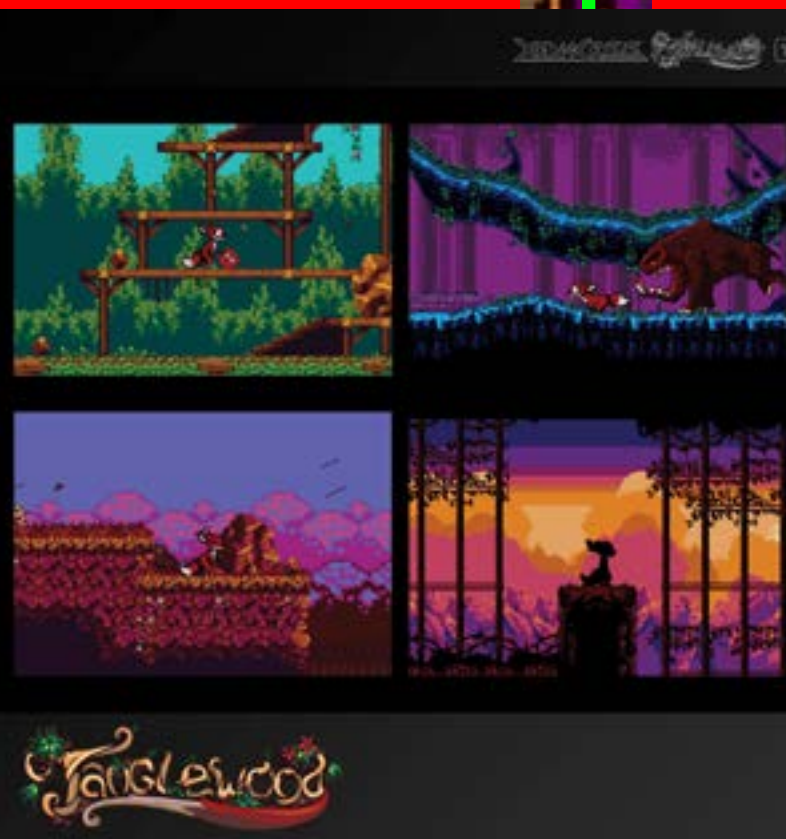
SCORE: 58

I am very thankful I had the money to purchase the Xeno Crisis and Tanglewood cartridge on the Evercade system. I decided I wanted to try and purchase all of the Evercade cartridges even the ones that were not a good fit for us. Xeno Crisis and Tanglewood is a half good fit for us. Xeno Crisis is not a good fit for us with all of the violent content. Tanglewood is a much better fit. I also find it very cool that two different indie games from two different companies was put together on one cartridge. Xeno Crisis and Tanglewood gives me hope for other indie video games to appear on the Evercade platform.

Both Xeno Crisis and Tanglewood look like they are from the 16-bit era. Both Xeno Crisis and Tanglewood sound like they are from the 16-bit era. In fact both of these video games can also be found on other platforms like Steam, and Genesis (aka Mega Drive). It is really cool to see recently released video games done in the retro style and receiving physical copies on retro platforms.



I am going to focus this review on the Evercade release of Xeno Crisis and Tanglewood.



Also they are a combined package on the Evercade.

Xeno Crisis is a top down shooter where we have a character running around and shooting everything in our way. Xeno Crisis reminds me of Smash TV. Xeno Crisis is also quite the challenging video game. You might be numb to violence after playing Xeno Crisis. At least I was pretty numb after playing this video game. Xeno Crisis can also increase aggression levels of players. Patience can be decreased and anger outbursts can be increased. Xeno Crisis can also cause rage quitting if you know what I mean.

Tanglewood is a side scrolling 2D platformer with a cute little fox. Families will need to figure out what to do in Tanglewood. I had to experiment to progress in Tanglewood. At times I wish there was a bit more of a tutorial in Tanglewood to help me learn what to do in this game. I had to test what I could interact with. I hope to see more indie compilations on the Evercade in the near future.
- Paul

System: Evercade
Publisher: Blaze Entertainment
Developer: Bitmap Bureau, Big Evil Corp
Rating: '12 - TWELVE and OLDER ONLY

Graphics: 50%
Sound: 70%
Replay/Extras: 60%
Gameplay: 60%
Family Friendly Factor: 50%



The Majors Pro Baseball

SCORE: 91

The coolest thing about playing retro video games is you never know when you will find the next gem. Take The Majors Pro Baseball for example. I have played plenty of sports games on the Game Gear that have not impressed me. I took The Majors Pro Baseball out of the pile knowing nothing about it. I honestly thought here comes another horrible hand held sports video game. That was my expectation based on prior experiences. The Majors Pro Baseball impressed me immediately. I was shocked this is a hand held video game. The Majors Pro Baseball would be a great game on an Evercade cartridge compilation.

Some nice music greeted me when I started playing The Majors Pro Baseball on the



Game Gear. I went through the options of one player, vs play, or editing. I looked over the pennant continue, exhibition or pennant start. I checked out the nice array of baseball teams from the 1992 era. I got to choose teams, then how many innings, and from three stadiums. The three stadiums is where The Majors Pro Baseball is lacking.

Once I got into the baseball game I was shocked to see some pretty large player models in The Majors Pro Baseball. The fielding screen has smaller characters and the controls are not perfect there. The batting and the pitching are fantastic in The Majors Pro Baseball. I was able to quickly figure



ure out how to bat and pitch in The Majors Pro Baseball. I got hits immediately playing The Majors Pro Baseball. I got strike outs in The Majors Pro Baseball as well. I lost a three inning game by one run. I was able to win later in other games.

The Majors Pro Baseball looks good, sounds good, and plays pretty good. The fielding does take some getting used to. We can move around multiple players at the same time instead of whichever player is closer to the ball. One little quibble over a hand held baseball video game is really good. I am also comparing The Majors Pro Baseball to other baseball games on the Game Gear that disappointed me greatly. This is a Game Gear game to check out.
- Paul

Graphics: 95%
Sound: 95%
Replay/Extras: 90%
Gameplay: 85%
Family Friendly Factor: 90%



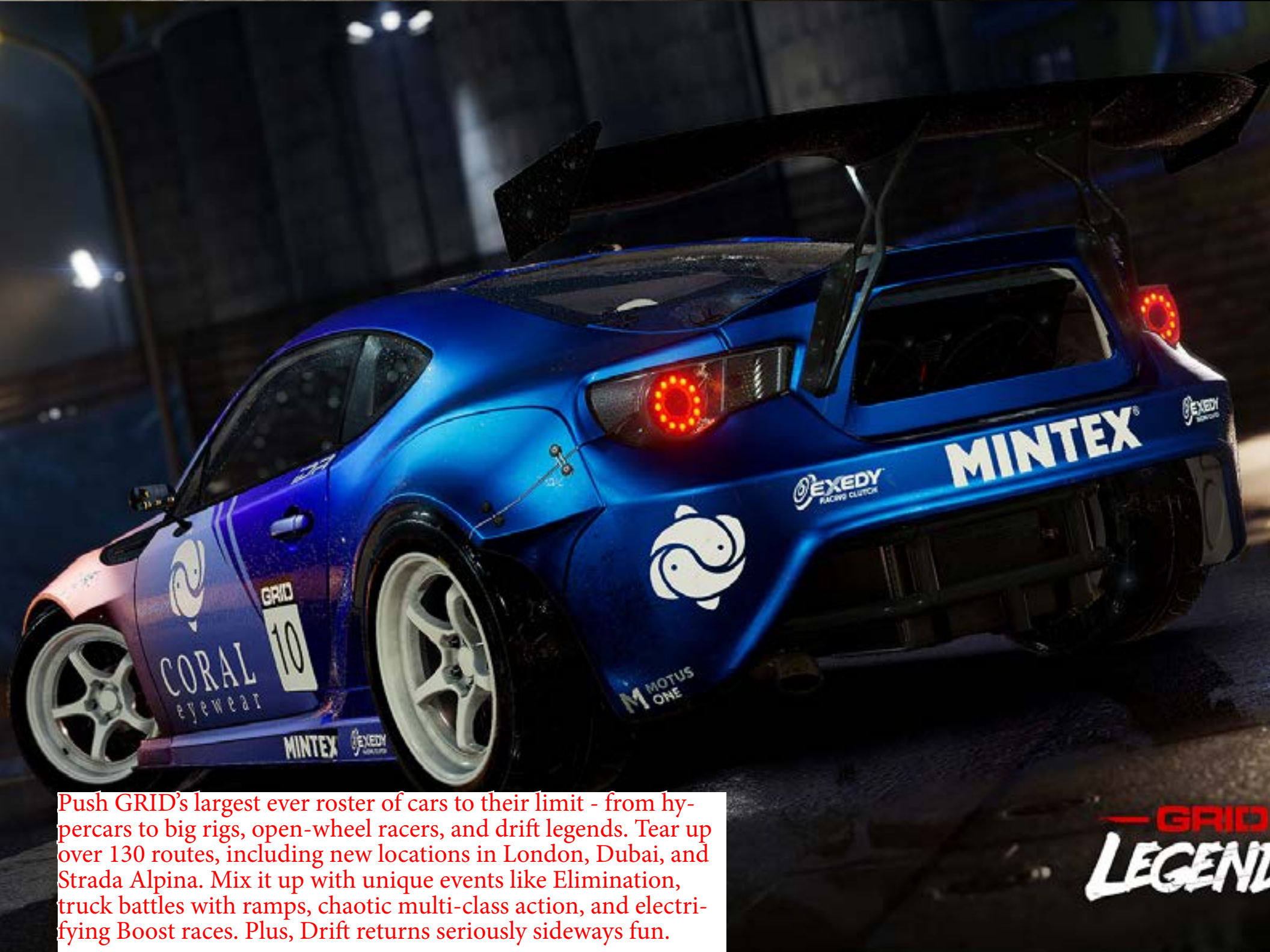
System: Game Gear
Publisher: Sega
Developer: Sega
Rating: 'NR' - Not Rated

SPORTS



System: PC/PS4/PS5/Xbox One/
Xbox Series X
Publisher: EA Sports
Developer: Codemasters
Rating: 'E10+' - TEN and OLD-
ER ONLY (Mild Language, Mild
Suggestive Themes, Mild Vio-
lence)
Release Date: Out Now

GRID Legends brings instant thrills and iconic racing mo-
ments, at the highest speeds, in the world's most incredible
cars, with action and drama everywhere you look. Each race
comes ready with jaw-dropping moments and the intoxicat-
ing thrill of motorsport. Race on the edge, forge new rival-
ries, and battle for glory.



System: PC/PS4/PS5/Xbox One/
Xbox Series X
Publisher: EA Sports
Developer: Codemasters
Rating: 'E10+' - TEN and OLD-
ER ONLY (Mild Language, Mild
Suggestive Themes, Mild Vio-
lence)
Release Date: Out Now

Push GRID's largest ever roster of cars to their limit - from hy-
percars to big rigs, open-wheel racers, and drift legends. Tear up
over 130 routes, including new locations in London, Dubai, and
Strada Alpina. Mix it up with unique events like Elimination,
truck battles with ramps, chaotic multi-class action, and electri-
fying Boost races. Plus, Drift returns seriously sideways fun.

DEVELOPING

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Zorro The Chronicles
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GAMES



ATTACKENTRY



Overlord's Wrath

System: PC/PS4/PS5
Publisher: NIS America
Developer: Nippon Ichi Software
Rating: T - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Blood, Suggestive Themes, Language, Alcohol Reference)
Release Date: Summer 2022

Zed is a boastful zombie who wallows on the lowest rung on the Netherworld ladder alongside his sister Bieko. When a false god of destruction threatens their way of (un)life, Zed must harness his unique ability to stand against the approaching menace. Along the way, he will unite with twisted and colorful denizens of the Netherworld, face challenges around and within, and see if even an undying hooligan like himself can defy the odds!

ATTACK ENTRY



Lightning-Quick



System: PC/PS4/PS5
Publisher: NIS America
Developer: Nippon Ichi Software
Rating: T - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Blood, Suggestive Themes, Language, Alcohol Reference)
Release Date: Summer 2022

Disgaea 6: Defiance of Destiny unites a grim yet touching story with insane tactical combat, while introducing gameplay elements never before seen in previous installments. As a result, new and returning players alike can craft a truly memorable and unique journey through the Netherworld. Bring the pain in battle with special attacks and support from a plethora of ally units. Customizable settings such as Auto, Retry, and Replay allow both hardcore and casual players to fight their own way.



System: PC/PS4/PS5
Publisher: NIS America
Developer: Nippon Ichi Software
Rating: T - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Blood, Suggestive Themes, Language, Alcohol Reference)
Release Date: Summer 2022



With customizable gameplay features such as Autoplay and Demon Intelligence, both new and returning players can forge a HL-raising experience that fits their lifestyle. Diving into DISGAEA has never been easier! Additionally, Disgaea 6 Complete includes new recolor DLC as well as all previously released character and cosmetic DLC, and marks the DISGAEA series' debut on PS5!



System: Nintendo Switch/PC/
PS4/PS5/XBONE/Xbox Series X
Publisher: Nacon
Developer: PVP GAMES, BKOM
studios
Rating: 'RP' - Rating Pending
Release Date: June 2022

The game will be released on PC, PlayStation 4, Play-Station 5, Xbox One, Xbox Series X|S and Nintendo Switch in June 2022. In Zorro The Chronicles, the game, you can be the legendary Zorro or his fearless sister Ines. This fun and action-packed video game is targeted at all public, as is its hero character Zorro, beloved for nearly a century by young and old alike around the world.



System: Nintendo Switch/PC/
PS4/PS5/XBONE/Xbox Series X
Publisher: Nacon
Developer: PVP GAMES, BKOM
studios
Rating: 'RP' - Rating Pending
Release Date: June 2023

Explore the game's world with eye-catching visuals as breathtaking as in Zorro The Chronicles animated series. Enjoy fun and rewarding swashbuckling combat featuring hilarious yet spectacular finishing moves. Disarm your enemies with a whip, a sword, dazzling moves, and humour! Deflect their attacks with acrobatic moves and lightning-quick reflexes. Leave your mark on them with a 'Z' from the tip of your sword!



System: Nintendo Switch/PC/
PS4/PS5/XBONE/Xbox Series X
Publisher: Nacon
Developer: PVP GAMES, BKOM
studios
Rating: 'RP' - Rating Pending
Release Date: June 2022



Zorro The Chronicles, the game is adapted from Cyber Group Studios' hit animated series of the same name, produced in collaboration with John Gertz's Zorro Production Inc for France Télévisions (France) and RAI (Italy). The blockbuster show has been sold in over 100 countries



System: Nintendo Switch
Publisher: Nintendo
Developer: Next Level Games
Rating: 'RP' - Rating Pending
Release Date: June 10, 2022

Prepare for Strike, a five-on-five soccer-like sport with no rules – do whatever it takes to win! In this game, you can tackle, use items and activate special shots.



System: Nintendo Switch
Publisher: Nintendo
Developer: Next Level Games
Rating: 'RP' - Rating Pending
Release Date: June 10, 2022

Up to eight players – four players on each team – can compete against each other on one Nintendo Switch system.



System: Nintendo Switch
Publisher: Nintendo
Developer: Next Level Games
Rating: 'RP' - Rating Pending
Release Date: June 10, 2022

In addition to individual matches, online play will let 20 players join up and compete to become the world's top club.



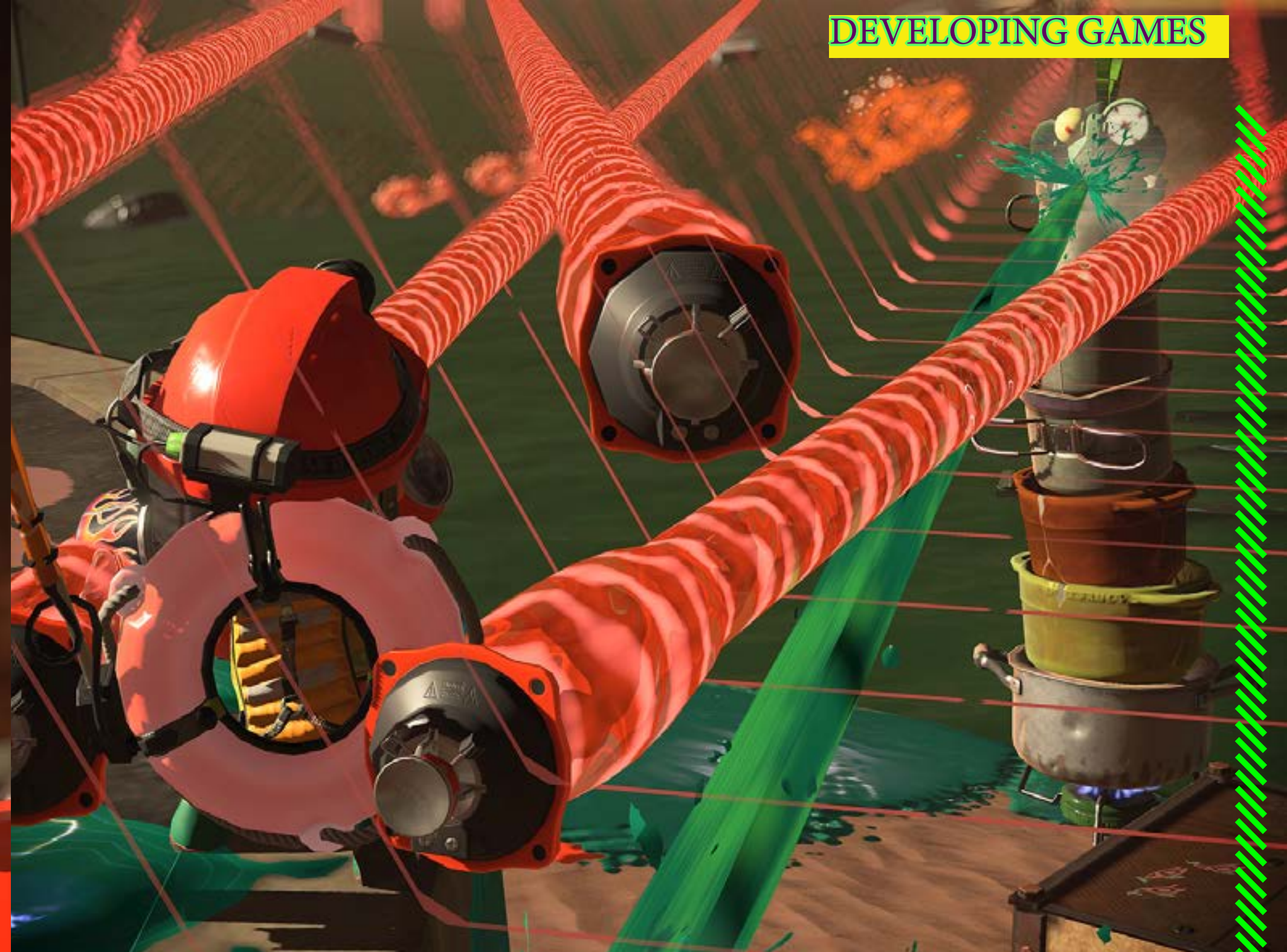
System: Nintendo Switch
Publisher: Nintendo
Developer: Nintendo
Rating: 'RP' - Rating Pending
Release Date: Summer 2022

Enter the Splatlands, a sun-scorched desert inhabited by battle-hardened Inklings and Octolings. Splatville, the city of chaos, is the adrenaline-fueled heart of this dusty wasteland.



System: Nintendo Switch
Publisher: Nintendo
Developer: Nintendo
Rating: 'RP' - Rating Pending
Release Date: Summer 2022

Even in this desolate environment, Turf War* reigns supreme and battles rage in new stages located in the surrounding wilds. Dynamic new moves help these fighters dodge attacks and cover more ground, along with a new bow-shaped weapon to sling ink.



System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo
 Rating: 'RP' - Rating Pending
 Release Date: Summer 2022



Join Agent 3 in a fight against the evil Octarian army in story mode. Discover the secrets of Alterna, the Fuzzy Ooze, and how they connect to the mode's theme, "Return of the Mammalians."



Product Name

Microsoft Flight Simulator
Kirby and the Forgotten Land
Funko Pinball Party

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System: PC/Xbox Series X
 Publisher: Xbox Game Studios
 Developer: Asobo Studios
 Rating: 'E' - SIX and OLDER ONLY
 Release Date: Out Now

Microsoft Flight Simulator is a very graphically intense video game with all kinds of cool locales to discover. In fact Microsoft Flight Simulator calls these discovery flights. Families can also pick a place in the world and go and fly from there to somewhere else. The Tutorial will help teach the player how to do things in Microsoft Flight Simulator. Expect to eat those words if you say: "how hard could it be?" I certainly did on things like landing a plane the first few attempts.



System: PC/Xbox Series X
Publisher: Xbox Game Studios
Developer: Asobo Studios
Rating: 'E' - SIX and OLDER ONLY
Release Date: Out Now

There were all kinds of ohs and ahs when I was playing Microsoft Flight Simulator. I did notice a few graphical glitches here and there. I also noticed some things missing like Safeco Fields. The cars driving sideways on a hill was outstanding. There is so much to pay attention to while playing in Microsoft Flight Simulator. Air speed, and altitude are two very important things to always be aware of. Microsoft Flight Simulator can provide assists that will help the player. The assist that helped me with stalling the airplane was perfect for me.



System: PC/Xbox Series X
 Publisher: Xbox Game Studios
 Developer: Asobo Studios
 Rating: 'E' - SIX and OLDER ONLY
 Release Date: Out Now

There are a variety of challenges to complete in Microsoft Flight Simulator if you are up to them. I loved getting a look at the inside of the aircrafts in Microsoft Flight Simulator. I also learned about radio chatter and the messages pilots must interact with. Microsoft Flight Simulator has the screen go black when you crash into anything. Even if you just clip a bridge for example. There is no violent content within Microsoft Flight Simulator that I found while playing it.



150

Attack Boost

Increases your attack power for 200 seconds. Stack up to five at once!



System: Nintendo Switch
Publisher: Nintendo
Developer: HAL Laboratory
Rating: 'E10+' - TEN and OLDER ONLY {Cartoon Violence}
Release Date: Out Now

Take control of the powerful pink puffball, Kirby, and move around freely in 3D stages as you discover a mysterious world with abandoned structures from a past civilization—like a shopping mall?!

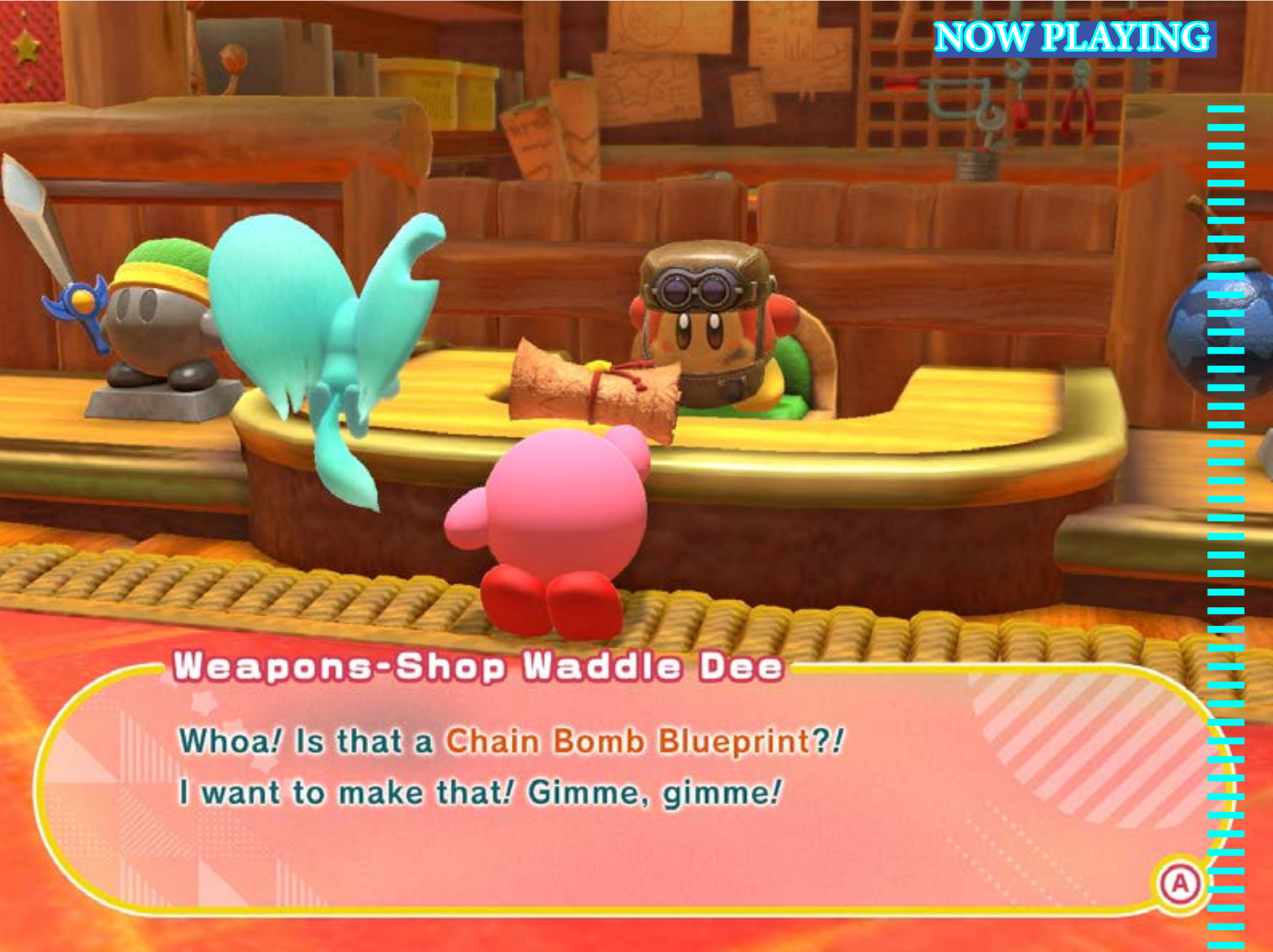


Lethal Leopard

Chawncoline

System: Nintendo Switch
Publisher: Nintendo
Developer: HAL Laboratory
Rating: 'E10+' - TEN and OLDER ONLY {Cartoon Violence}
Release Date: Out Now

Copy enemies' abilities like Sword and Ice and use them to attack and explore your surroundings! What journey awaits Kirby? Take a deep breath and get ready for an unforgettable adventure!



Weapons-Shop Waddle Dee

Whoa! Is that a **Chain Bomb Blueprint**?!
I want to make that! Gimme, gimme!

(A)



System: Nintendo Switch
Publisher: Nintendo
Developer: HAL Laboratory
Rating: 'E10+' - TEN and OLDER ONLY {Cartoon Violence}
Release Date: Out Now



Join Kirby in an unforgettable journey on a delightful 3D platforming adventure. Explore a mysterious world with abandoned structures, remnants of a past civilization. Copy enemies' abilities and use them to attack and explore.



System: iPad/iPhone
 Publisher: Zen Studios
 Developer: Zen Studios
 Rating: 'NR' - Not Rated
 Release Date: Out Now

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– Play as your favorite DreamWorks Animation characters, such as Po from Kung Fu Panda, the Boss Baby himself or Barb from Trolls in FUNKO form.

– Watch as your digital FUNKO Pop!s react to your skills! They'll cheer you on and dance if you are ahead, but they'll be sad to see you fall behind.

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System: iPad/iPhone
 Publisher: Zen Studios
 Developer: Zen Studios
 Rating: 'NR' - Not Rated
 Release Date: Out Now

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– Be the last one standing as players battle in 4-player online pinball matches

– Get the highest score while players mess with their opponents

– Attack with bombs and unleash asteroids, UFOs, and ... chickens?!

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Last Minute

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Tidbits





System: Nintendo Switch/
PC/PS4/Xbox One/Xbox
Series X
Publisher: Outright Games
Developer: Melbot Studios
Rating: 'RP' for Rating Pending
Release Date: May 27, 2022

Discover the next generation of ponies and their enchanting world Equestria in this new exciting single player adventure. Play as the curious and determined leader of the Mane Five, Sunny Starscout, and help her discover her powers whilst getting to know her friends: the courageous Zipp, creative Izzy, kind Hitch, and confident Pipp as they come together to organize the best festival ever!



System: Nintendo Switch/
PC/PS4/Xbox One/Xbox
Series X
Publisher: Outright Games
Developer: Melbot Studios
Rating: 'RP' for Rating Pending
Release Date: May 27, 2022

Explore a rich and interactive world full of life and adventure.
Feel the magic of Equestria and meet its different inhabitants.
Enjoy five fun Minigames in single player or with a buddy!
Experience an all-new exciting story.



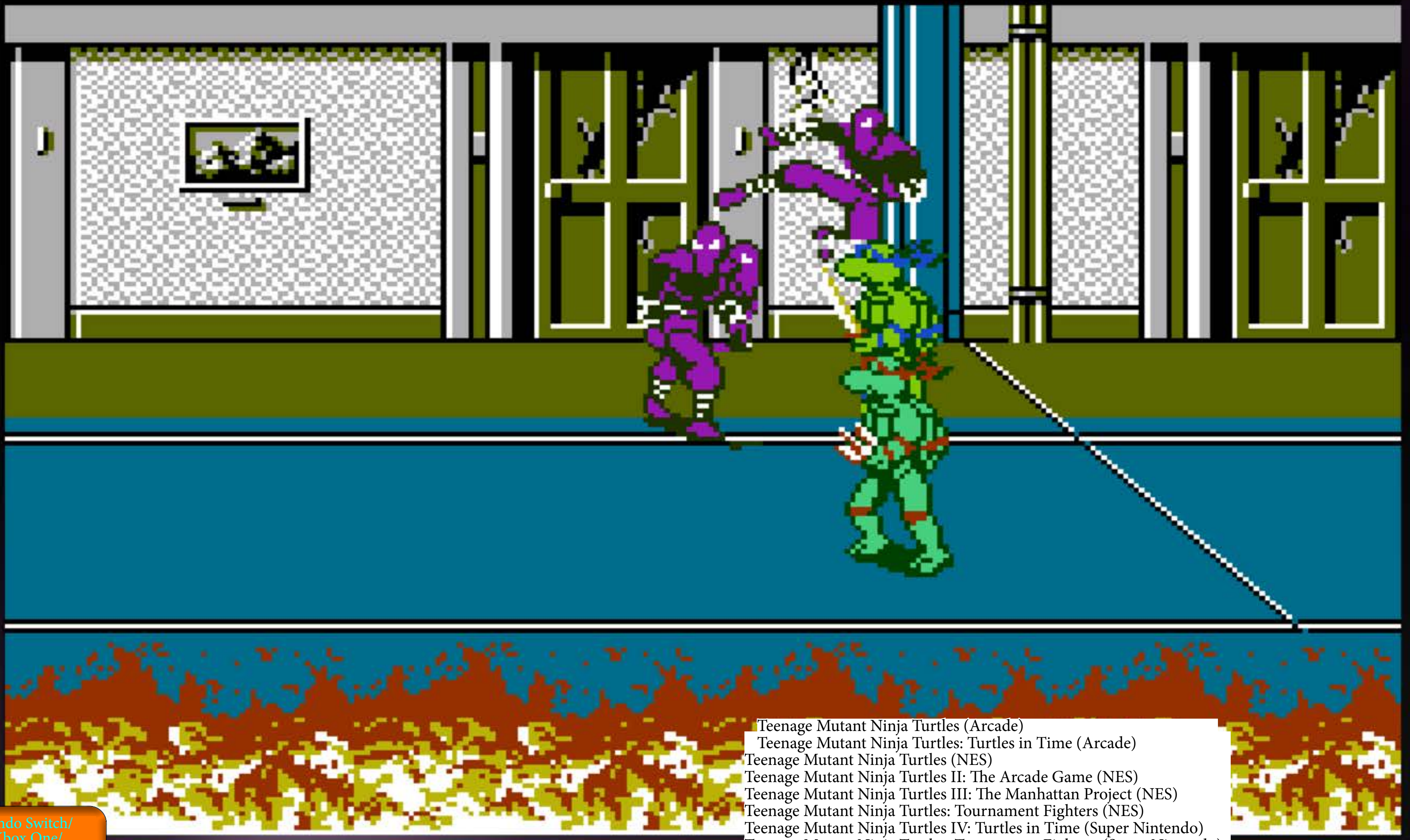
System: Nintendo Switch/
PC/PS4/Xbox One/Xbox
Series X
Publisher: Outright Games
Developer: Melbot Studios
Rating: 'RP' for Rating Pend-
ing
Release Date: May 27, 2022

Terry Malham, CEO of Outright Games said "We're de-
lighted to continue our strong partnership with Hasbro
and this time on the phenomenon that is My Little Pony.
We're incredibly excited they've entrusted us to bring the
magic of the brand back to consoles and PC for the first time
in five years. The game is going to be full of all the elements
that make the brand so popular - fun, colour and friendship.
We can't wait to share it with everyone later this year"



LEO 1 PTS.
LIFE REST 2

RAPH 0 PTS.
LIFE REST 2



System: Nintendo Switch/
PC/PS4/PS5/Xbox One/
Xbox Series X
Publisher: Konami
Developer: Konami
Rating: 'RP' for Rating Pending
Release Date: 2022

- Teenage Mutant Ninja Turtles (Arcade)
- Teenage Mutant Ninja Turtles: Turtles in Time (Arcade)
- Teenage Mutant Ninja Turtles (NES)
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- Teenage Mutant Ninja Turtles: Fall of The Foot Clan (Game Boy)
- Teenage Mutant Ninja Turtles II: Back From The Sewers (Game Boy)
- Teenage Mutant Ninja Turtles III: Radical Rescue (Game Boy)

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inment, Inc.



System: Nintendo Switch/
PC/PS4/PS5/Xbox One/
Xbox Series X
Publisher: Konami
Developer: Konami
Rating: 'RP' for Rating Pending
Release Date: 2022

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KONAMI partnered with game developer Digital Eclipse to expertly adapt these classics for modern gaming systems with a fantastic set of quality-of-life features including save anytime and rewind, button mapping, and added online play for certain games with local couch play for all titles where originally intended. The Teenage Mutant Ninja Turtles: The Cowabunga Collection will also come with a digital game guide for each title to help players fight and sometimes swim through difficult areas.



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System: Nintendo Switch/
PC/PS4/PS5/Xbox One/
Xbox Series X
Publisher: Konami
Developer: Konami
Rating: 'RP' for Rating Pending
Release Date: 2022

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"I grew up on these TMNT games and can't wait to have gamers of all generations relive these legendary classics or try them for the first time," said Charles Murakami, Senior Producer, Konami Digital Entertainment Inc. "With collaboration from our partners at Nickelodeon and Digital Eclipse, we set out to make a celebration of the Teenage Mutant Ninja Turtles' world. As you dig deep into the Turtles' lair, you'll discover the comic and cartoon influences on each of the games. With hundreds of never-before-seen source material, this will be a perfect addition to any fan's collection."

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System: Personal Computer
Publisher: FourExo Entertainment
Developer: FourExo Entertainment
Rating: 'NR' for Not Rated
Release Date: Out Now

Originally planned with two maps for players to explore, now three will be in the initial Early Access Release: New York, Capetown and Rio. In addition to that, the traffic system has also been reworked: Instead of randomly generated traffic, all citizens will now travel from their home to their work and back.



System: Personal Computer
 Publisher: FourExo Entertainment
 Developer: FourExo Entertainment
 Rating: 'NR' for Not Rated
 Release Date: Out Now

Highrise City offers a new spin on City Simulations & Tycoon games by expanding the economy and resource management aspect. Experience a modern take on the genre enriched with a complex resource based economy system. Highrise City combines the two genres of City Builders and traditional Economy & Resource Management Simulations in new and interesting ways. The game offers challenging gameplay and gives you all the possibilities and tools you need to create a living and breathing city. Take care of your city and make it grow and flourish into a giant Metropolis!



System: Nintendo Switch/
PC/PS4/Xbox One
Publisher: Outright Games
Developer: Drakhar Studios
Rating: "E10+" for TEN and
older ONLY (Fantasy Violence)
Release Date: Out Now

In Hotel Transylvania: Scary-Tale Adventures, dive into unique worlds based on classic fairy tales Little Red Riding Hood, Ali Baba and the Forty Thieves and The Emperor's New Clothes but with a spooky Hotel Transylvania spin! Become Little Red Riding Mavis and watch out for Big Bad Wolf Wayne, collect valuable trinkets for the King of Thieves to enter The Cave of Treasures and solve puzzles to unlock the ruined temples and find Emperor Blobby's New Clothes.



System: Nintendo Switch/
PC/PS4/Xbox One
Publisher: Outright Games
Developer: Draknar Studios
Rating: "E10+" for TEN and
older ONLY (Fantasy Violence)
Release Date: Out Now

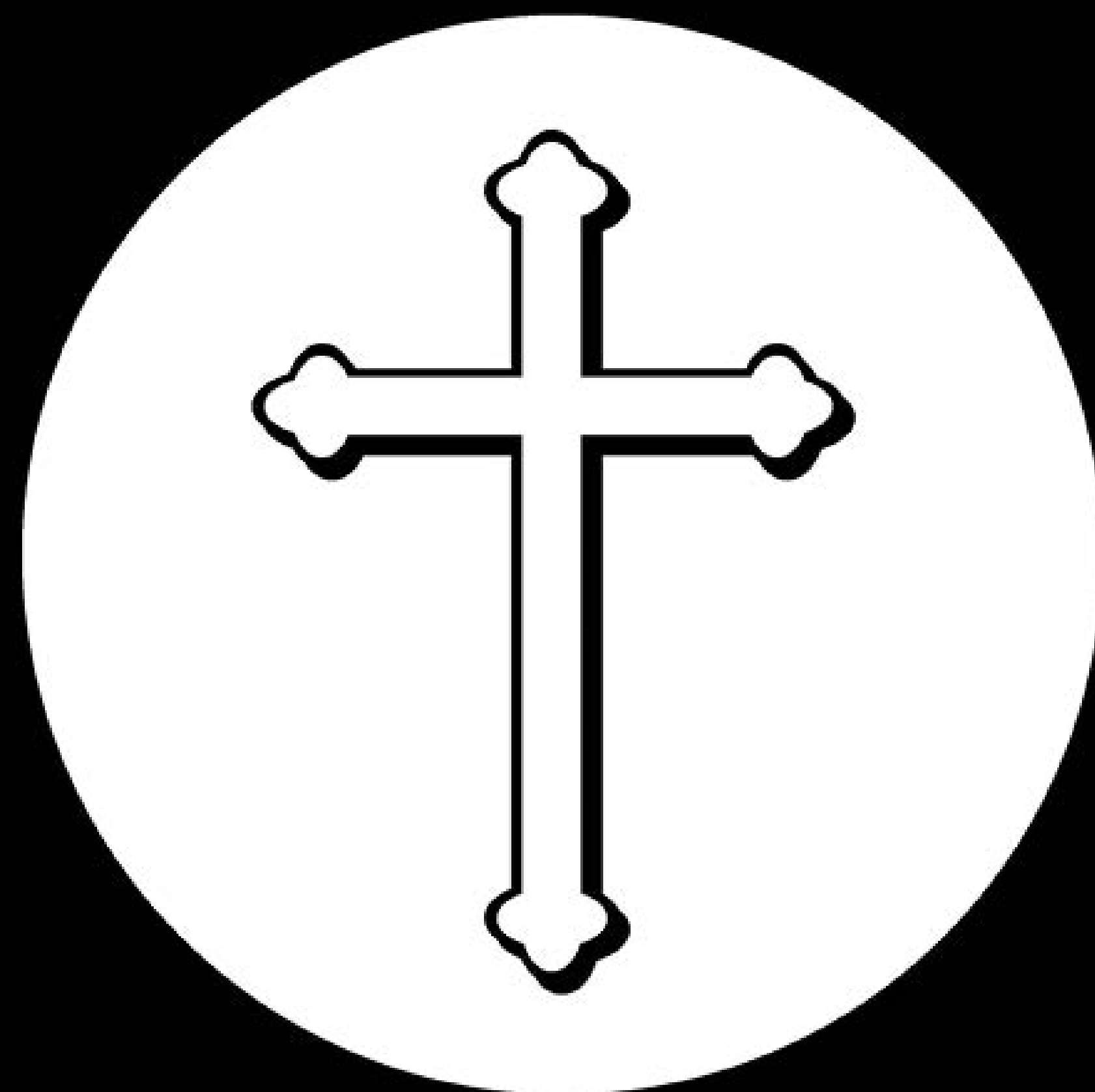
"We're feeling fab-boo-lous that Hotel Transylvania: Scary-Tale Adventures has launched today!" said Terry Malham, CEO of Outright Games. "We've had a great time taking such iconic characters and transporting them to these beloved fairy tale worlds all with a unique Hotel Transylvania twist. We feel in our bones that the game is a fun filled adventure for the whole family to enjoy!"

Future Glimpses Moon Murderer



BUY IT RIGHT NOW HERE

Future Glimpses Free At Last



By
Paul Bury

BUY IT NOW RIGHT HERE

FAMILY FRIENDLY

THE VOICE OF THE
FAMILY IN GAMING

GAMING TM

Devotional January

BY

PAUL BURY

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