



The VOICE of the FAMILY in GAMING

TM

*Sonic Fron-  
tiers mixes Breath  
of the Wild with  
Sonic!*



February 2022

ISSUE #175

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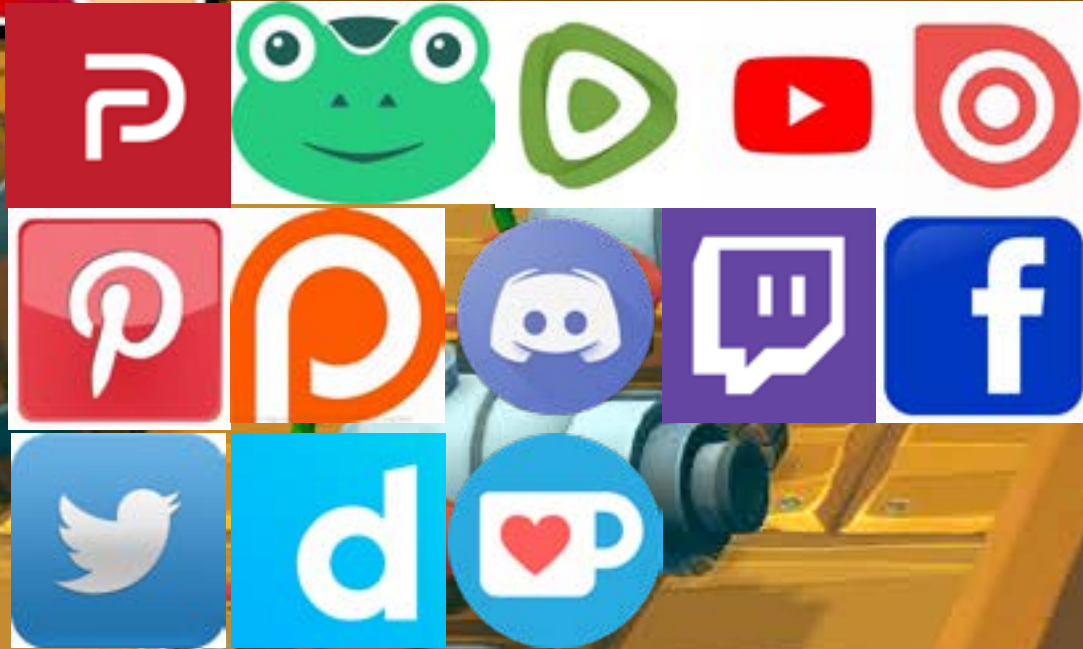
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Nintendo, Sony, Microsoft all have trademarks on their respective machines, and games. The current seal of approval, and boy/girl pics were drawn by Elijah Hughes thanks to a wonderful donation from Tim Emmerich. Peter and Noah are inspiration to their parents.

# Editor's Desk

## Having Fun Decades Later

I have been gaming for over four decades now. I have been working on Family Friendly Gaming since 2005. I was part of a fanzine before that starting in 1999. I have been gaming for all of these decades and working on some form of a video game magazine for decades. Want to know something really cool? I am still having fun. Sure I can come down on certain products like a ton of bricks. Want to know a little secret? That can be fun at times. I find it funny when all of these higher ups in a company apologize for the bugs, glitches, and other problems we find in these games. I still wonder where the payment is for our hard work making their products better. Especially when press releases come out bragging about how much money their products have made them. Usually we are talking in the hundreds of millions. Would a monthly advertisement really hurt them when they have hundreds of millions in the bank and we are talking \$100 a month with Family Friendly Gaming.

I am constantly wanting to make things better. I want things better for you, for programmers, artists, voice actors, company executives, families, the entire industry, and more. My drive for improvement does not equate to anger. In fact I actually have fun making things better in our industry and the world. I enjoy getting told how our words opened the eyes of others. We get those kinds of conversations all the time. You might notice we publish a few here and there in the magazine and e-magazine. This is why we get financial support from different people because we are making the video game industry better. We are opening eyes, minds, and hearts. We are showing everyone a better path. Are we perfect? Nope. Do we make mistakes? All the time. In fact I am constantly finding and correcting mistakes I made. I always wonder what other mistakes are just sitting out there. It is fun to hear from people who read this magazine or one of my books and learn something new, cool, important, and life changing. It is fun to acknowledge we have reached the lives of millions and enriched them in a plethora of important ways.

I have lost track of how many video games I have played. It is easily in the thousands. I still have fun playing a wide array of different games to this day and age. I do not discriminate against video games based on age. I have found fun in a lot of older video games. In fact some older video games are better than many of the newer video games. I have fun sharing money saving tips with all ya'll. I have fun hearing from you guys about how Family Friendly Gaming has helped you. I have fun each and every single time we get a sponsored video, news story, advertisement, donation, and more.

Those never ever get old.

You guys have no idea how much fun this is. Are there challenges? Yup. Are there problems to deal with? You know it. Are there servants of Satan marching in lock, step, and barrel attacking us for being obedient to God? OH YES! Are there millions upon millions that support Family Friendly Gaming in some way, shape or form? Most definitely. Are there more people on the planet that need to learn about Family Friendly Gaming? But of course. As long as God gives me breath and tells me to do this work I will continue to do it. I will also continue to enjoy myself and have fun doing what God has set before me. Are you having fun doing what you do?

God bless,  
Paul Bury



# FEMALE SIDE

## Support is always appreciated

Family Friendly Gaming received an email recently offering some support. They were not sure we actually needed any support. Let me be crystal clear - Yes we need support. Paul and I both work day jobs to pay for the financial needs of Family Friendly Gaming. Peter has been working seasonally at a store while he goes to college. Peter plans on trying to find a part time job while finishing off his degree in college. Peter is on a scholarship because of his good grades. As many of ya'll are aware Noah is a special needs young man with a plethora of issues. We keep working on improving his quality of life while assisting with his learning disabilities. This is not some boo-hoo or poor us thing either. We accept the cards we have been dealt. We accept the challenges God has laid before us. We take one day at a time, and live life to the fullest. We focus on things we have to be thankful for.

The dream for us is to be able to do Family Friendly Gaming full time. The dream for us is to be able to employ others who want to make the video game industry better, and point people to God. Financially we are not there. So if you wonder whether we need help or not - just know the financial need has always been there. We don't feel like brow beating you over it. We are extremely thankful for each and every single supporter, donator, advertiser, and assistance we receive. We give plenty of people in PR and Marketing opportunities to support us. We give them a wide array of choices to ensure Family Friendly Gaming will exist tomorrow. If you think about it, those opportunities allow them to reach many more people in the future. It is sort of a no-brainer in my opinion. We could easily just quit doing Family Friendly Gaming because financially it never cuts it. There have been numerous gaming media sites that shut down because they did not have the money coming in to survive. It is a sad truth in our industry. Too many of the PR and Marketing people in video games are moochers. They want free coverage that makes them money and they do nothing to reinvest in those of us that made that money for them. Paul talks about it all the time - the reward for making them wealthy is the entitlement mentality expectation that we will do more for them. When so few in video game PR and Marketing do anything to allow us to continue to exist we turn to other areas and regions for assistance. It can get tiring hearing no all of the time, and then they ask us for some favor. Paul talks about how we treat them better than they treat us. This is a fine example.

If you wonder do we ever need any help - the answer is always yes. If that answer changes we

will let all ya'll know. This is part of how we are constantly being transparent. We have very limited time to work on Family Friendly Gaming. There are constant work order requests from those who never pay for anything. When they are asked they get angry at the question of putting back into the system they keep taking from. I completely understand why this can depress my husband. After all these years of showing them a fine example of how to live better, and treat people better; we see too many in video game PR and Marketing learned nothing. They see a shining light on a hill and they close their eyes. This is another reason your support is so important to us. We see selfishness all day long, day after day. It can wear a good person down. It can harm the motivation to continue to do good seeing so much evil.

God bless,  
Yolanda Bury



# LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863  
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

**14 DVD ROM titles \$10.99 each**

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

**6 COMIC titles**

**\$1.50 (issues 1-4) \$2.99 (issues 5,7)**

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.



For a complete listing, visit our reference only website

[www.homeschoolstore.com](http://www.homeschoolstore.com)

Products can be ordered from your local Homeschool Retailer.

# Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

# SOCIAL MEDIA TIDBITS

Trent Wozniak upvoted your Parley · 1h

Adam Charles Hovey Huh-vee Investor in Rumble echoed your post · 1h

Adam Charles Hovey Huh-vee Investor in Rumble mentioned you in a comment · 1h

ItzEve · 1 hour ago  
Merry Christmas!

REPLY 1 reply ^ 1

FamilyFriendlyGaming · 1 minute ago  
Merry Christmas :)

REPLY 1

Josh Horn · 1 hour ago  
Merry Christmas FFG! 🎄🎁🎮🎮🎮🎮🎮🎮

REPLY 1 reply ^ 1

FamilyFriendlyGaming · 47 seconds ago  
Merry Christmas!! :)

REPLY

Adrian Yu · 18 hours ago  
Nice but with Princess

REPLY 0 replies v 2

Streamer Wall and 3 others Retweeted your Tweet

Going live #twitch stream #Miiotopia here twitch.tv/family\_friendl...

Please view, follow, subscribe and cheer! #TwitchAffiliate #SupportSmallStreamers #PathtoPartner Help us reach our goal of 540 followers and 5 subs! #videogames

Cheer us on!

# Advertisement

# SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so **SOUND OFF!**

## Banner Art

Your new Banner Art on your YouTube channel is amazing. That is so cool looking. All five of your family are on there along with Just Dance, Fortnite, and more. That is really neat. How did you do it?

- Sarah

{Paul}: Sarah,

Thank you so much for your kind words of encouragement. We are so glad that you like the new Banner Art on our



YouTube channel. We did not make it. In fact we found a seller on Fiverr that took all of our specs and put it together. All in all it cost us just under thirteen dollars for that clipart improvement to our channel. We also paid this same person for the Princess YouTube shorts clipart we have used here and there. We are also looking at having him do some other artwork for us as well. We are looking at some interesting thumbnail ideas. We talk about it all the time. We are constantly looking for areas to improve. This is one of those areas. As we get the money we see where we can reinvest it to make Family Friendly Gaming even better. In the past we would try to do everything ourselves. As we have received donations, spon-

sorships, paid news stories, and more we use that money to hire professionals. This helps them and it also helps us. There are some really creative people out there doing some amazing things. We have tried different places and found Fiverr is the best one. We got burned bad on Twitter and will never use that site for art again ever. It is funny when a graphic artist from Twitter tries to get us to purchase from them. We notice they charge more and many times the quality is not as good. We still need to replace the badges we paid for on Twitter. The good news is Fiverr works for us and there are all kinds of low cost options available. If you need some artwork done you can go to Fiverr. We have browsed the different offers

and even tried posting one and got tons of bids.

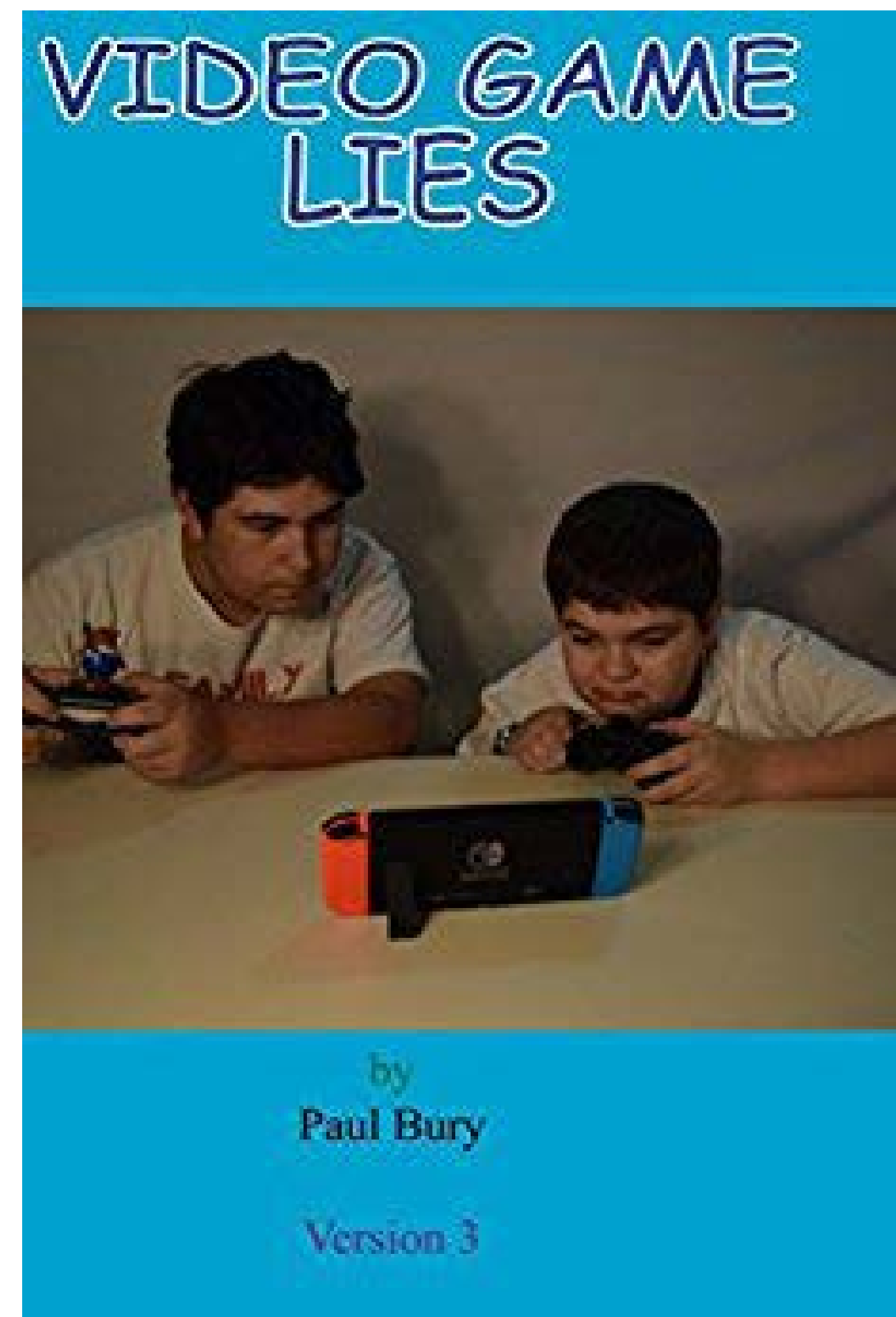
## Video Game Lies

I bought the Video Game Lies book for my kids for Christmas as a stocking stuffer. They are both into video games. You really opened their eyes. They have both read your book and told me it is one of the most powerful and thought provoking books they have ever read. I am reading it right now and your book impresses me as well. This book needs to sell a million copies. It needs to be on the New York Times Best Sellers List. You need to be on all the TV shows, podcasts, and talk radio talking about Video Game Lies.

- George

{Paul}: George,

First off thank you so much for your kind words of encouragement. I am so grateful and thankful that Video Game Lies made it into your family and it has opened eyes, and made you guys think. That has always been my goal for Video Game Lies. I want that book to reach people and to make them think. Too often we accept a plethora of lies that are set before us. It takes just one person to question that status quo and decide to think for themselves.



Then that one person can try and reach others. That is all I have done with Video Game Lies.

If selling a million copies and

being on TV Shows, podcast, talk shows and more are part of God's plan for me then I am all in. God laid that book upon my heart as well as other books I have written. I have been



# SOUND OFF Continued

considering advertising Video Game Lies on GAB for example. We will see if that happens or not.

## Sell Me On It

Family Friendly Gaming has the best original stories and opinions of any gaming media website on the planet. I just finished reading the Sell Me On It story. I actually read it twice. Sorry you do not get two hits for the length of time I spent on the page. This quote is absolutely amazing

“I sent you a press release, when/where are you publishing it?”

The entitlement mentality runs deep obviously. Your point about their job being to sell you on it makes perfect sense. Very few gaming media outlets have the time and money to publish everything from everyone. I doubt the big gaming sites do that. I am sure they ignore many of the indie press releases. Thank you for publishing so many of those by the way. Family Friendly Gaming does a fantastic job of representing so much of the video game industry. I am sending over a donation as a thank you for all of the hard work you do. It is the least I can do since you give us so much content for free. Have you considered putting in some pay gate on your

**ACTUALLY,  
NO ONE OWES  
YOU ANYTHING**

website?

- Dan

{Paul}: Dan,

Thank you for your amazing words of support and encouragement. Thank you for the donation. I am so glad to hear you enjoyed the Sell Me On It original story. I wrote that after getting it from multiple people in PR and Marketing in the same week. I love how their titles say: “PR and Marketing,” but when we ask them for any kind of marketing they are supposedly only PR. I have also found many of the people in PR and Marketing are petty and thin skinned. You are so right about the entitlement mentality. What makes it strange is we have already done work that is making them money. They expect more? Shouldn't they be asking what they can do to help us

continue to exist financially?

We have considered a pay gate. We feel it is better to reach more people with these ideas. We have books for sale, sponsors to be supported, advertisers to be supported and more. Plus Yolanda and I have day jobs to pay for all of it.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page:  
<http://www.familyfriendlygaming.com/comments.html>, or send an email to: [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). Mail us comments at:  
Family Friendly Gaming  
7910 Autumn Creek Drive  
Cordova, TN 38018

## Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

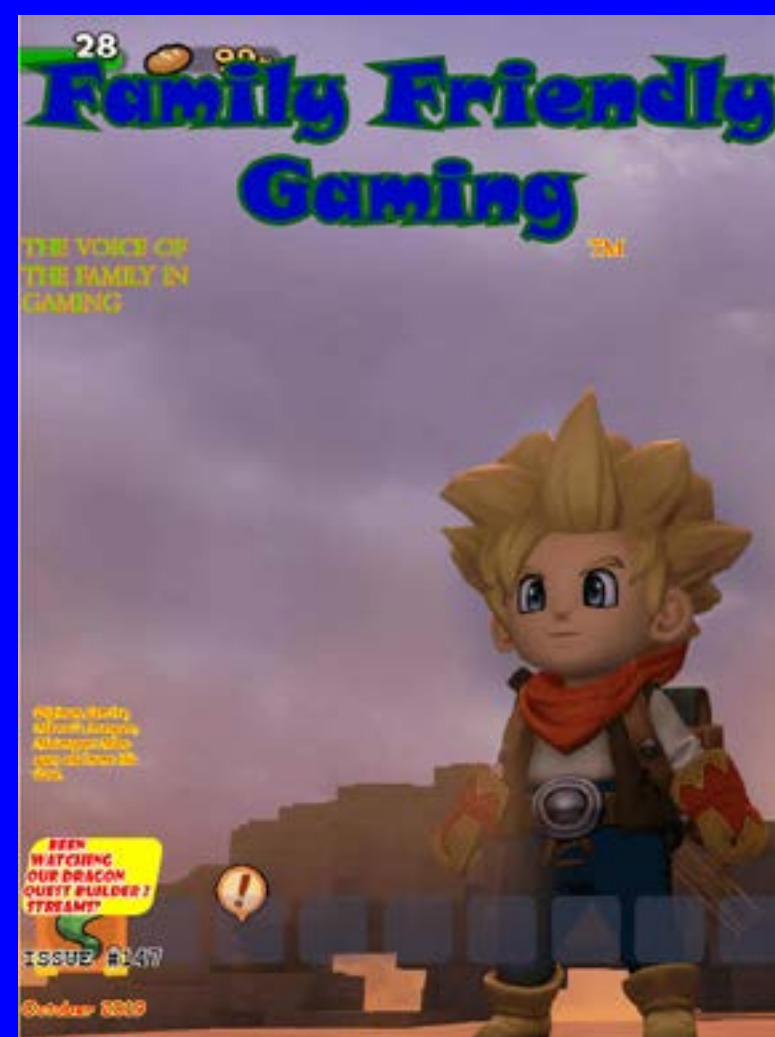
Send us an email at [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



# Look BACK

# QUIZ

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Family Friendly Gaming decided to do some fun little historic quizzes. Anyone who is not a business partner, advertiser, PR contact, or works for Family Friendly Gaming can answer these questions. Email answers to [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). After three months the person with the most right answers will be logged in a future issue.

Question: Can companies sponsor Family Friendly Gaming?  
Answer:

Question: Do you enjoy watching R-rated movies? Why or why not?  
Answer:

Question: Do you enjoy playing M-rated games? Why or why not?  
Answer:

Question: Where can the Video Game Lies book be purchased?  
Answer:

Question: Is there a page on how you can help Family Friendly Gaming?  
Answer:

Question: Does Family Friendly Gaming have a Twitch channel?  
Answer:

Question: Does Family Friendly Gaming have a Daily Motion channel?  
Answer:

Question: Have you been to the advertise page on the Family Friendly Gaming website?  
Answer:

Question: Where can you buy shirts that show off your FFG Universe pride?  
Answer:

Question: When can you catch FFG Twitch streams?  
Answer:

Question: What was the first video game system everyone at FFG played?  
Answer:

Question: How long have you read/watched Family Friendly Gaming?  
Answer:

Question: Are you one of the 8.88 million readers of FFG?  
Answer:

# DEVOTIONAL

## How are you making God feel?

Too often in our lives we think about ourselves. I have seen it in people, churches, ministries, and more. How often do we stop and ask the most important question? How are we making God feel? How do our choices make God feel? **Lamentations 3:25-27** *The Lord is good to those whose hope is in him, to the one who seeks him; 26 it is good to wait quietly for the salvation of the Lord. 27 It is good for a man to bear the yoke while he is young.* Do we hope in God? Do we even include God in our decision making? I find it interesting when certain people blame God for the choices they made. They blame God after they refused to include Him in the decision making process in the beginning.

We should be more accepting of the consequences from the choices we make. **Lamentations 3:37-39** *Who can speak and have it happen if the Lord has not decreed it? 38 Is it not from the mouth of the Most High*

*that both calamities and good things come? 39 Why should the living complain when punished for their sins?* The better solution is to avoid sinning in the first place whenever possible. I am reminded of every single calamity that we face and hear people blame God for it. Those same people claimed they did not believe in God. So now they blame Him when things go wrong. When things go right they don't believe in Him. They are facing the punishment for their sins. They are being given an opportunity to come back into the fold. Will they humble themselves and turn from their wicked ways?

We must always test ourselves and our own motives. We must discern if we are doing right or wrong according to God's decrees. **Lamentation 3:40-42** *Let us examine our ways and test them, and let us return to the Lord. 41 Let us lift up our hearts and our hands to God in heaven, and say: 42 "We have sinned and rebelled and you have not forgiven.* I am constantly testing my

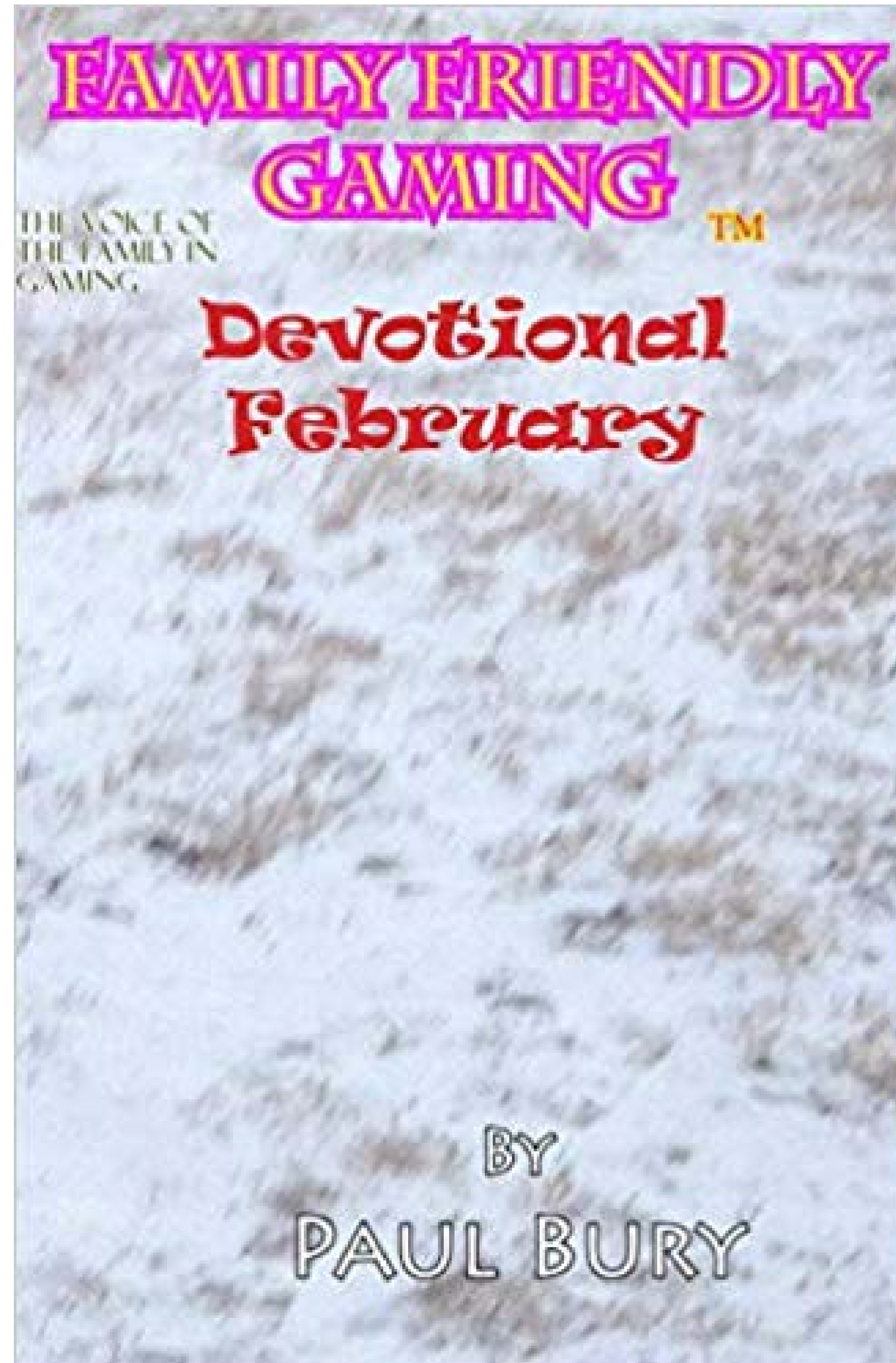
ways and making sure I am returning to God on a daily basis. We must constantly repent of our sins and accept forgiveness that God grants to us.

Do my actions honor God? Do my choices bring me closer to God. Do my decisions make me obedient or rebellious to God? How often do you include God in your decision making? Do you think you know better than God? Do you humble yourself to His great wisdom? We all make our choices through the day.

God Bless,  
Paul Bury

## PRAYER

Jesus,  
I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.





# In The

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# NEWS

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In Airport Simulator: Day & Night you will take on the exciting tasks of the manager of a large international airport. Ladies and gentlemen, boarding is about to begin! Please start your console, have your boarding pass ready and start your career at the airport! Airport Simulator: Day and Night takes off - NOW on your console!

The airport is a place that never sleeps. With departures, arrivals and the continuous hustle and bustle of passengers, there is rarely an opportunity for a break. In Airport Simulator: Day and Night, your challenge is to keep the wheel turning and ensure that everything in the airport runs smoothly around the clock.

Firstly, you will need to take care of fleet and baggage management to handle transporting passengers and

## Airport Simulator Day and Night NOW available for console

Remember the good old days when you left for the airport without a second thought!! For some it was stress, for others it was the beginning of an exciting journey to far distant lands for business opportunities or rest and relaxation. Every journey starts and ends at the airport with all its stores, restaurants and the feeling of freedom! You'd be tempted to peruse around the duty-free store, purchase a magazine or even sit down to hearty meal and maybe a little drink or two.

However, airports in all their variety and size do not organize themselves, there is a plethora of managers and workers who work together to make sure your trip gets off to a perfect start. This is exactly where Airport Simulator 3: Day & Night comes in.

the ever-increasing number of aircraft from various airlines. In addition, security checks, airport hygiene and maintenance are also crucial and need to be well managed.

Depending on the time of day and weather conditions, your tasks will vary. For example, in frosty weather, the de-icing of wings becomes the main focus of attention.

These are just some of the important parts of running your organization as you compete against other international airport competitors.

Goal-oriented management, satisfied staff, and happy passengers - will you achieve your goals through hard work and commitment? In the beginning, you will take over many tasks yourself. Over time, you will be able to delegate tasks to your airport staff. For now, it is time to roll up your sleeves; in Airport Simulator: Day and Night, there is always something to do!



**STORY OF SEASONS Pioneers of Olive Town gets Free Content Update**

Marvelous Europe is excited to announce that a free content update for the celebrated simulation game, STORY OF SEASONS: Pioneers of Olive Town will be released on Nintendo Switch™ and PC on November 30th.

13 Spirit Costume

The free update arrives to celebrate the latest sales milestone of 1 million units worldwide for STORY OF SEASONS: Pioneers of Olive Town on the Nintendo Switch™.

The 1.1.0 update adds a bevy of new features including “Spirit Quests,” a series of events and challenging requests for Olive Town experts featuring rewards such as new outfits, hairstyles, and farming abilities. For players looking to deepen their relationship with their soulmate, this update also adds new post-marriage event scenes. Additionally, the six marriage candidates introduced in the paid DLC “Expansion Pass” can now attend Olive Town’s four couples-centric festivals such as

the Fireworks Display and the Snowshine Celebration.

The Spirit Quests introduced in STORY OF SEASONS: Pioneers of Olive Town version 1.1.0 unlock a series of challenging requests in which the protagonist acts as a medium between townsfolk and Sprites. The new Spirit Quests will be available once the player triggers all existing Town Development Events and saves enough Town Development Points. Spirit Quest rewards feature fresh new looks and abilities including:

- New outfits at the beauty salon
- New farming abilities



**Microïds Partners with Ultra to Explore the NFT Space within Gaming**

Ultra, the gaming platform making use of carbon neutral certified blockchain technology to create a fairer ecosystem for gamers and developers, is delighted to announce a brand new multi-year partnership with French developer and publisher Microïds. Microïds is the latest in a long line of partners for Ultra, including the likes of AMD, Ubisoft, and Skybound.

Via this partnership, Ultra is working with Microïds to amplify their titles, providing a range of new and functionality to existing and upcoming games, teaming up to explore the NFT space by tokenising games and in-game content.

nology evolve with each catch up. Now that we’re almost ready to release Ultra Games to the public, we’re pleased to have Microïds on board as a publishing partner. Microïds is a forward thinking publisher and game developer and we’ll continue to see the partnership grow as we work together on integrating our key technologies into their larger ecosystem,” added Nicolas Gilot, Co-CEO of Ultra.

Ultra’s NFT marketplace allows gamers to trade and sell games, alongside other digital goods like skins, providing more freedom when owning digital goods.

Unlike other major blockchain networks, Ultra is conscious of its environmental impact and is actually certified Carbon Neutral from Natural Capital Partners. In fact, Ultra’s blockchain is over two billion times more energy efficient than Bitcoin, emitting only 0.00000037 kg of CO2 per transaction.

With only 23.5 tonnes of CO2 emitted per year, Ultra then offsets 277 tonnes of CO2 per year, delivering incredibly low power consumption and responsible blockchain pioneering.

Ultra also boasts a 12% distribution fee to benefit developers, who can make

ULTRA

“We are eager and excited to partner with Ultra and have the opportunity to reach players through their digital distribution channel, using block chain technology as well as creating and selling NFTs based on our IPs to our fans in the very near future. As they are at the cutting edge of technology as an entertainment platform, we are certain that we will form a long term and successful partnership,” said Yves Bléhaut, SVP, Strategic Partnerships, Microïds SA

Microïds games will be added throughout the closed beta phase of Ultra and well into the public release, with the first Microïds titles on Ultra being announced on Twitter in the coming days.

“We’ve been discussing the various possibilities that Ultra can provide games with Microïds for years and they’ve seen our tech-

use of Ultras cross-platform SDK to turn virtual goods into NFTs that can be resold by consumers based on developer-set parameters like resale permissions rules, commission fees, quantity limitations, and geographic restrictions.

On top of Ultra Games (games distribution store), within Ultra’s ecosystem is Ultra Wallet (cryptocurrency wallet), Ultra Marketplace (NFT marketplace), and third-party apps such as Theta (live streaming platform). This ecosystem will continue to expand to provide more key industry services within the platform.

More information on Ultra can be found on their site, including partners like Ubisoft, AMD, and Atari. The client can also be downloaded right now, allowing players to set up their virtual crypto wallet.

## Lawn Mowing Simulator Launches its Ancient Britain DLC pack

Curve Digital and Skyhook Games are delighted to announce that popular simulator and business management game Lawn Mowing Simulator, is launching its Ancient Britain DLC pack, available today on Steam for PC players and on 2nd December for Xbox Series X|S and Xbox Game Pass on both PC and Xbox Series X|S consoles. The new DLC will launch alongside a new update that adds string trimmers for all current game owners, which has been highly requested by the community - allowing players to add another layer to their lawn care experience and perfect their virtual grassy borders.

The Ancient Britain DLC allows keen mowers to explore the quintessentially historic British countryside, whilst peacefully mowing the lawns surrounding four ancient heritage sites. The Ancient Britain DLC is available for £6.99 / €8.99 / \$8.99.

The base game of Lawn Mowing Simulator is also coming to Xbox Game Pass on 2nd December 2021.

David Harper, Co-founder of Skyhook Games said: "We're so happy with the reception from players for Lawn Mowing Simulator since launch, and are excited to be able to share the new Ancient Britain DLC pack with fans to add some extra unique challenges showcasing historic and picturesque landmarks around the UK. We've also been listening closely to player feedback and at popular request also added brand new strimmer content in the latest update, available free today for all players."

About Lawn Mowing Simulator - Ancient Britain

Britain's finest Ancient sites are



in need of a trim! Discover four new locations: The Royal Stones, Druid Tor, The Ancient Aurochs and Aurochs Hill. Due to their heritage status they come with very heavy fines for any damage so be sure to cut carefully...

Discover four brand new locations:

**The Royal Stones** - Here you will find quite a whimsical place, with two stone circles - their historical significance continues to be debated but one thing is for certain, they could use a tidy up! Using the tools at your disposal and the new string trimmers, it is your task to go around these ancient ruins and carefully tidy it up.

**Druid's Tor** - Hidden in a quiet valley lie these ancient megaliths, forgotten by the modern world. Do your bit in bringing this site back to life!

**The Ancient Aurochs** - One of Britain's oldest inns, this charming setting seems to be the perfect place to spend the day mowing.

**Aurochs Hill** - A fascinating site that is home to a Bronze-Age field painting. Set on a steep slope with an intricate cut pattern around the painting, this may be your toughest task yet. Be sure to go slow as any damage caused to this historic site will come with a heavy fine.

The base game of Lawn Mowing Simulator is out now on PC Steam and Xbox Series S|X for £24.99 / €29.99 / \$29.99 and will be coming to Xbox Game Pass on 2nd December. The Ancient Britain DLC is available on Steam for £6.99 / €8.99 / \$8.99 and will be available on Xbox Series S|X and Xbox Game Pass, on both PC and Xbox Series X|S consoles on 2nd December.

## Marvel's Avengers patch 2.2 Releases

SQUARE ENIX® announced that Marvel's Avengers patch 2.2 is now available, bringing with it an entirely new four-player Raid to take on the villain Klaw as well as a new Hero exclusive to PlayStation, Spider-Man.

In addition to the Raid and Hero, the update brings with it several new and improved systems, including:

**Shipments** - The Shipments feature provides an entirely new path to earn coveted cosmetics, resources, and other items strictly through gameplay, a highly requested option from the Marvel's Avengers community. Each Shipment costs 500 Units (the currency earned while playing the game) and pulls from a collection of nearly 250 possible items, with a small chance of rewarding a premium Outfit unavailable via any other means of acquisition. But luck isn't required to get the Outfit; players will automatically receive it after claiming 100 Shipments.

**Power-Level Increase** - The maximum Power Level achievable has increased from 150 to 175. Acquiring the best gear requires players to complete the game's toughest challenge: the new four-player Klaw Raid: Discordant Sound on Elite mode, its hardest difficulty level.

**Gear Upgrading** - Players can now recycle gear of a higher power level to upgrade their current gear to match the higher-power level of the consumed item, with few exceptions.

A Marvel's Avengers WAR TABLE Deep Dive dedicated to patch 2.2 premiered on November 29 and offered an extensive look at what players can expect from the update.

This update adds to a game already packed with content, bringing new features and continuing the game's story through the ongoing Avengers Initiative. Marvel's Avengers now offers several campaigns, nine playable heroes (ten on PlayStation platforms), and endless multiplayer co-op action for up to four players.

About the New Raid: Discordant Sound

Raids in Marvel's Avengers are one of the truest tests of end-game teamwork. They require advanced tactics and the full cooperation of a four-player team equipped with the highest-end gear. The Raid offers two difficulty levels: Normal and Elite mode, which ratchets up the challenge even further, but also offers the game's best rewards.

Following the events of the War for Wakanda Expansion, the sonic monster Klaw has returned to the Vibranium Mound to destroy Wakanda. Black Panther and the Avengers must stop him before he can succeed!

About Spider-Man and the With Great Power Hero Event

The legendary web slinger Spider-Man is now available exclusively to PlayStation players in today's update along with the Spider-Man: With Great Power Hero Event. Spider-Man's high-flying acrobatics bring an entirely new way to experience the game either solo or with friends, and his unique movement and combat abilities are sure to be a great addition to any Strike Team taking on missions in the Avengers Initiative.

Players will experience Spider-Man's story through unlockable challenges woven throughout the Avengers Initiative. Peter Parker learns of a deadly new threat and must partner with the Avengers to stop AIM from acquiring technology that could make their synthoid army unstoppable. Insistent on keeping his identity hidden, Parker forms a tentative friendship with Ms. Marvel and Black Widow and must struggle with the new dynamics of working with a team. Will he join up full time with the Avengers, or stay independent in his fight against AIM?



### Powerwash Simulator adds Co-op

FuturLab released their latest update for Steam Early Access title POWERWASH SIMULATOR with Square Enix Collective. Published by Square Enix Ltd, the newest update features Online Co-Op, new Career Jobs, new Challenges and the highly anticipated Professional Duty Washer!

In the newest update, PowerWash and chill in Online Co-Op! Lend a helping hand to your closest pal in Career Mode or up to 6 friends can splash around in Free Play, tackling any job the host has already completed. We also have brand new Career Mode jobs; freshen up the feline features of the Mayor's Monster Truck, then clean and ride on the Ferris Wheel down at the Fairground.

"Online Co-Op is a big step toward the vision we have for this game, and is one of our most requested community features, so we can't wait to see the reaction," commented James Marsden, FuturLab Founder and Creative Director. "Co-op brings people together, allowing players to enjoy the game with their friends, in a relaxing non-competitive

environment."

That's not all for this update! We have more cool cosmetics to make the game your own, including gloves, washer skins and new character skins.

On top of all that, the most powerful power washer class ever has arrived! The Professional Duty Washer will make light work of previous dirt tiers, but watch out for new, oily dirt types mucking up the town.

POWERWASH SIMULATOR lets players wash away their worries with the soothing sounds of high-pressure water. Players can build their very own power washing business and blast away every speck of dirt and grime they can find. With a unique take on the simulation genre, POWERWASH SIMULATOR focuses on player relaxation and escapism.



to check out this game's moving story filled with twists and turns, its fluid and engaging turn-based combat and its freely traversable world. Plus, it features music by the renowned Yasunori Mitsuda, who composed music for Chrono Trigger, Chrono Cross and Xenoblade Chronicles 2! Sea of Stars launches on Nintendo Switch in holiday 2022.

Endling – Extinction is Forever from Herobeat Studios: As the last mother fox, you'll need to keep your three cubs alive and lead them to safety in a world ravaged by humanity. In this game blending stealth, survival and adventure, you'll make your way through devastated environments to reach the one place on Earth where humans can't hurt you. In the end, how many of your cubs survive the perilous journey is up to you. Endling – Extinction is Forever launches on Nintendo Switch in spring 2022.

Figment 2: Creed Valley from Bedtime Digital Games: Make your way through a rhythmic world set in the human mind in this musical puzzle-adventure game. Nightmares are spreading chaos everywhere in this sequel to the award-winning game Figment; it's up to you to put an end to their fearsome schemes. Play solo or locally\* with a friend as you wield your trusty sword in engaging combat, manipulate environments

### Indie Games Headed to Nintendo Switch

In a new Indie World Showcase presentation, Nintendo and its publishing and development partners from around the world presented details about some new indie games coming to the Nintendo Switch family of systems, including four titles arriving today – Dungeon Munchies, Let's Play! Oink Games, Chicory: A Colorful Tale and Time-lie. Highlights of the video include a first look at the touching journey of Endling – Extinction is Forever from Herobeat Studios and Sea of Stars from Sabotage Studio – an RPG prequel to The Messenger featuring magic powers so wild they may even eclipse the sun and moon. Other games featured in today's showcase include a first look at Afterlove EP, a heartfelt rhythm game and narrative adventure, and the musical puzzle-adventure game Figment 2: Creed Valley, which has a free demo available right now!

Sea of Stars from Sabotage Studio: This prequel to The Messenger tells the story of two Children of the Solstice – a Lunar Monk and a Solar Blade Dancer. Fans of classic RPGs with modernized elements will want

### Greak Memories of Azur Releases on PS4 and Xbox One

Team17, Navegante Entertainment, and Bromio have launched the platform adventure Greak: Memories of Azur on PlayStation 4 and Xbox One. The debut title from Navegante, which won the Game of the Year and Excellence in Visuals at the Latinx Games Awards 2021 in November, follows the story of three siblings attempting to flee a deadly invasion of their homeland and sees them harness each of their unique abilities to navigate the hostile world and intricate puzzles in their path.

Azur and its wonders await:

Having launched on PlayStation®5, Xbox Series X|S, Nintendo Switch™, and PC, Greak: Memories of Azur on PlayStation 4 and Xbox One will also release with brand new content, including a new boss encounter, a playable cinematic sequence, improved map, accessibility options, and more. The update which is already live on PC also comes to Xbox Series X|S today, and will be coming to PlayStation 5 and Nintendo Switch in 2022.



Players who own Greak: Memories of Azur on Xbox Series X|S and PlayStation 5, will be able to access the Xbox One and PlayStation 4 versions of the game at no extra cost.

Greak: Memories of Azur Key Features:

**Hand-Drawn Art and Animation:** Enjoy a captivating narrative telling a story of family, home, and union, all brought to life with stunning hand-drawn art

**Specially Crafted Puzzles:** Players will solve intricate puzzles to navigate the world of Azur, using the three siblings' unique abilities to flee the threat

**Unique Gameplay:** Each sibling boasts their own powers and abilities, and players will alternate seamlessly between the trio to best navigate the world

**Live Orchestra Soundtrack:** Enjoy the expressive and atmospheric music themes specially created to enhance this unique adventure.

to solve compelling puzzles and have symphonic showdowns against some musically menacing bosses. Figment 2: Creed Valley begins its symphony on Nintendo Switch in February 2022, and a free demo will be available later today in Nintendo eShop!

OlliOlli World from Roll7: Flip and flow through the vivid and vibrant world of Radlandia, meeting colorful characters as you grind, trick and air your way to discover the mystical skate gods on your quest for Gnarvana. Traverse a delightful and weird world as you take on missions, challenges and make new friends along the way. OlliOlli World rolls onto Nintendo Switch Feb. 8, 2022, and pre-orders begin later today in Nintendo eShop!

Afterlove EP from Pikselnesia: From the creative director of What Comes After and Coffee Talk comes a stirring narrative about love, loss and lyricism. Set in Jakarta, Indonesia, Afterlove EP focuses on young musician Rama, who struggles to compose music after his girlfriend Cinta passes away. A mix tape of visual novel, rhythm game and narrative adventure, Afterlove EP challenges you to complete an EP of music to fulfill a promise made to Cinta. There are multiple endings based on the choices you make, as well as an original soundtrack from Indonesian band Palpalalpha and striking art direc-

tion from Soyatu. Start anew in Afterlove EP, launching on Nintendo Switch in summer 2022.

Loco Motive from Robust Games: Climb aboard the Reuss Express and investigate the suspicious death of Lady Unterwald in this single-player point-and-click comedy adventure. You'll play as a straitlaced lawyer, an amateur detective and an undercover agent at different points in the story. Along the way, you'll meet a fully voiced cast of quirky characters and solve head-scratching puzzles to prove your innocence. Figure out whodunnit ... and what loco motive inspired them to murder in the first place. Loco Motive steamrolls onto Nintendo Switch in summer 2022.

Dungeon Munchies from maJAJa: If you've got the munchies, then this 2D side-scrolling action platformer should definitely satisfy your craving. With the help of the undead Necro-Chef Simmer, you'll hunt down monsters, then cook and eat them! There are around 100 dishes that provide various abilities. Mix and match to get the right meal for your playstyle. With an eclectic cast of characters, a hilarious side-splitting story and charming 2D pixel art, make sure to bring a voracious appetite when Dungeon Munchies devours its way onto Nintendo Switch ... right now!

# We Would Play That!

# REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

With all of these self-absorbed, self-centered, selfish, greedy companies constantly making copyright claims on a plethora of content, we have a new idea. It would be awesome to play a copyright free dance video game. Think of Just Dance but with copyright free music. It would be so great to be able to record each song, and do live streams without worrying about some hate filled greedy psycho making a copyright claim. It would be wonderful to not have to face some random legal threat months to years after we publish the video because we are making the world a better place. What is

with these hateful people?

We would love to live stream games multiple times a month that encourage exercise and do not add to our stress levels. This is one of the reasons we did so many live streams of Ring Fit Adventure. Yes we know Ring Fit Adventure is not a dance video game. We have asked for a Christian Just Dance like video game for many years now. Sadly the video game industry continues to fail to provide.

It would be awesome for a copyright free Just Dance video game to include songs that are not controversial and highly divisive. Maybe Ubisoft needs to sign contracts with musical artists that appreciate that free exposure and are not constantly trying to get every penny from the hard work streamers and YouTubers put in. It would certainly improve their image and the image of the musical industry

as a whole. The video game industry might even be able to improve their bad image on top of that. This would be a win-win-win-win scenario for everyone involved. Maybe it would require a lot of unsigned up and coming artists. Maybe if there was something in the game that gave you information on how to financially support these artists. We routinely buy CDs and songs from artists we hear in dance video games. From Just Dance to Zumba.

What about you? Can you see where this idea is headed? Would you be willing to purchase a dance game where all of the music was copyright free? Can you see ways to flesh this idea out even better? Do you have the resources or connections to make an idea like this one happen? What positive reactions could you see to a copyright free dance video game? All we know is we would play that.

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

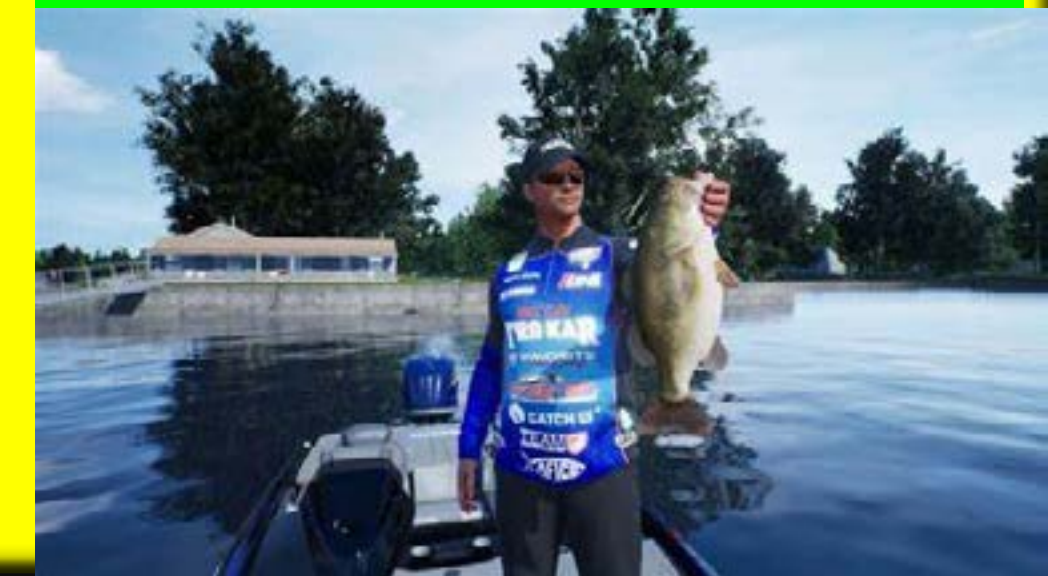
Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: [Gamereviews@familyfriendlygaming.com](mailto:Gamereviews@familyfriendlygaming.com).

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## 2 Kings 17:12-13

12 They worshiped idols, though the Lord had said, “You shall not do this.”

13 The Lord warned Israel and Judah through all his prophets and seers: “Turn from your evil ways. Observe my commands and decrees, in accordance with the entire Law that I commanded your ancestors to obey and that I delivered to you through my servants the prophets.”



# Fifa 22

SCORE: 80



# Fitness Boxing 2 Rhythm & Exercise



# Fitness Boxing 2 RHYTHM & EXERCISE

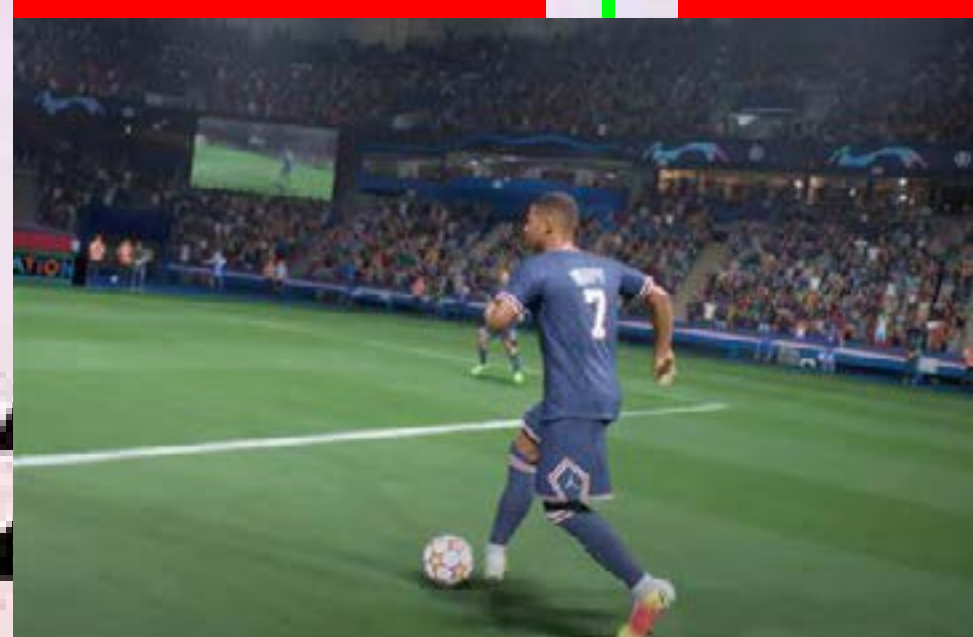
SCORE: 60

**F** I am very thankful we had the money to purchase Fifa 22 on the Xbox Series X. Fifa 22 can also be purchased on the Nintendo Switch, PC, PS4, PS5, Stadia and Xbox One. Normally Fifa video games are behind the Konami eFootball franchise drastically. This year Konami's eFootball franchise completely fell apart. Which left the door open for Fifa 22 to take the soccer crown this year. All Fifa 22 had to do was be competent.



the offensive music and lyrics. Multiple family members play Fifa 22 at the same time. I found Fifa 22 to be approachable by a plethora of different skillsets. The ball control and taking shots on the goal are very intuitive and easy to pick up. I actually had fun playing Fifa 22. This is the first time in a long time since their major controversies that were so divisive that I can remember feeling that way. Fifa 22 looks great and it sounds good. There are some neat special effects in the Volta Football mode too. The more I played Fifa 22 the better I felt like I was doing.

there. There are a variety of options for sports gamers within Fifa 22. We can play Quickplay games, Volta Football, Ultimate Team, Careers, Pro Clubs, Seasons and more. We can change the game based on the ball, king of the hill and more. We can turn off the rules and adjust the player and the computer difficulties. The music can be turned off so your family will avoid any of



If you like soccer then you should check out Fifa 22. This soccer game is on plenty of different systems and the prices should be dropping. Fifa 22 is a bit too online heavy for my tastes personally. That is one of its major failings. Thankfully there are some local modes included. Fifa 22 contains a lot of playable teams. - Paul

I am extremely disappointed with Fitness Boxing 2 Rhythm & Exercise on the Nintendo Switch. The video I did of Fitness Boxing 2 Rhythm & Exercise should be online before this review is. You can see in that video I do the punches at the right time just the way the game says to do them and they do not register. The game says miss or okay. I never found any rhyme or reason to when they would accurately report and when they would not. I even tried a different set of joycons later. I did some research and found the first Fitness Boxing had the same problem. Why can't Nintendo fix it in this franchise?

way too much. I tried to play Fitness Boxing 2 Rhythm & Exercise on a legs day and it gave me little leg workout. I never had those problems with RingFit Adventure. Fitness Boxing 2 Rhythm & Exercise is not worth the price of admissions in my personal and professional opinion.



Exercise grades the player on how well they did based on the inaccurate controls.

I turned the music off on the video because I wanted to try and avoid any potential copyright issues. There are plenty of well known songs within Fitness Boxing 2 Rhythm & Exercise. They are done in the instrumental style so families can avoid offensive lyrics. Fitness Boxing 2 Rhythm & Exercise tries to have high energy music that goes along with the beat of the punches. There are numerous different instructors players can select. Fitness Boxing 2 Rhythm & Exercise can be played for daily exercise and free play. Fitness Boxing 2 Rhythm &

There is a lack of attire, and enticement to lust issue within Fitness Boxing 2 Rhythm & Exercise. Two family members can struggle with Fitness Boxing 2 Rhythm & Exercise together. Hopefully this glitchy franchise will retire quietly. Obviously enough people missed our review of the first game. Hopefully enough families will have learned from that lesson and/or read this review and know to avoid Fitness Boxing 2 Rhythm & Exercise like the plague.

I wanted to like Fitness Boxing 2 Rhythm & Exercise so badly. I wanted this franchise to have been fixed. Sadly Fitness Boxing 2 Rhythm & Exercise is a glitchy mess like the first game. Please avoid purchasing this video game and make the industry a better place. - Paul

Nintendo has a long history of making good exercise games. From Wii Fit to RingFit Adventure. Fitness Boxing 2 Rhythm & Exercise is too glitchy and does not provide a good full body workout. Fitness Boxing 2 Rhythm & Exercise focuses on the upper body



System: Nintendo Switch/PC/PS4/PS5/Stadia/Xbox One/Xbox Series X(tested)  
Publisher: EA Sports  
Developer: EA Vancouver  
Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 83%  
Sound: 74%  
Replay/Extras: 85%  
Gameplay: 79%  
Family Friendly Factor: 77%

System: Nintendo Switch  
Publisher: Nintendo  
Developer: Nintendo  
Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 60%  
Sound: 60%  
Replay/Extras: 60%  
Gameplay: 50%  
Family Friendly Factor: 70%

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### Oddworld Soulstorm

SCORE: 57

At some point in the past my dad purchased a copy of Oddworld Soulstorm on the PS5. None of us have gotten around to play it though. Then Oddworld Soulstorm was being ported to the Xbox One and Xbox Series X. We got offered a video sponsorship to play Oddworld Soulstorm on the Xbox systems. Were you able to check out my live stream of Oddworld Soulstorm? If not, you can find it in the video section of our website. That live stream will be appearing on our video channels when we have the bandwidth to upload them. This is my first exposure to the Oddworld franchise. I did some research and chatted with those that have played previous video games in this franchise.

I found Oddworld Soulstorm is really tight on the timing. You have to play this game nearly flawlessly to progress in some areas. Vykkers Labs is a great example of this. I tried playing it first and learned that

I needed to play the main game some to learn how to play this game. Oddworld Soulstorm is a lot harder than I was expecting. Oddworld Soulstorm is a video game for hardcore gamers interested in a real challenge. This is just one aspect of Oddworld Soulstorm that I feel is not for our target audience.

Families can expect violence, bad language, blood, gore, and more in Oddworld Soulstorm. When our character dies they generally explode into some gore I have not seen in many 'M' rated video games. Oddworld Soulstorm was given the 'T' rating which I question. We can possess enemies from certain locales and make them murder one another. We can also explode the enemies, have them fall on mines and more to help us make it through the challenging areas. We can swipe mines away if we time it absolutely perfect. Oddworld Soulstorm is not a forgiving video game.

The blood, gore, and bad language are areas within Oddworld Soulstorm that also make it a video

game that is not a great target for our audience as well. In fact I am not sure why some of that was needed in Oddworld Soulstorm. I was also confused by what was going on in the beginning of Oddworld Soulstorm. These characters died and I had no clue who they were. Are they important to us? I honestly had no clue and no idea. Was I supposed to be sad they were gone?

For me Oddworld Soulstorm is in a really weird position. We purchased a copy of the game, and were given a video sponsorship much later. I am not a fan of this franchise in any way, shape or form. The graphics are nice, and the audio sounds good. The main replay is to die less I suppose. I see little reason to replay Oddworld Soulstorm personally. Oddworld Soulstorm is not really my flavor if you know what I mean. I do not think Oddworld Soulstorm is a good game for families either.  
- Peter

System: PC/PS4/PS5/Xbox One/Xbox Series X (tested)  
Publisher: Oddworld Inhabitants  
Developer: Oddworld Inhabitants  
Rating: 'T' - THIRTEEN and OLDER ONLY (Blood and Gore, Language, Use of Tobacco, Violence)



Graphics: 50%  
Sounds: 60%  
Replay/Extras: 55%  
Gameplay: 60%  
Family Friendly Factor: 60%



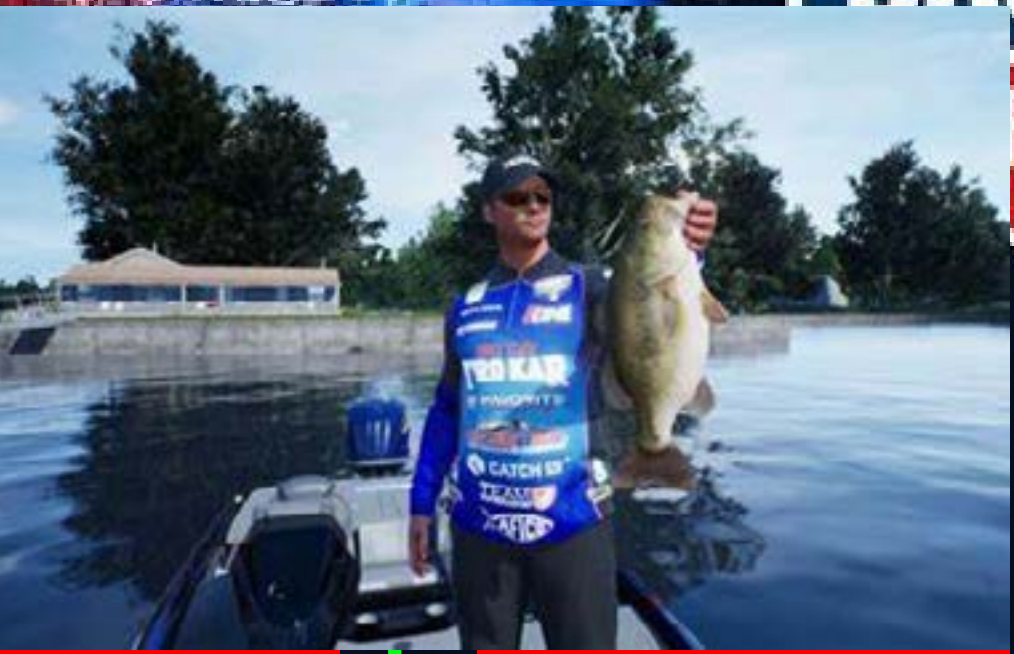
# Bassmaster Fishing 2022



SCORE: 82



I am thankful Family Friendly Gaming was able to download and play Bassmaster Fishing 2022 thanks to Xbox Game Pass.



really frustrate you. I know it frustrated me here and there.

Bassmaster Fishing 2022 can be played in Bassmaster Venue, Career Bass, Bassmaster Online, Angler's Club, Mastery and the Shop. There are plenty of different rods, reels, bait, and more in Bassmaster Fishing 2022. Boats are really expensive in Bassmaster Fishing 2022. There are plenty of locales to go visit and explore in Bassmaster Fishing 2022. We can release the wrong fish in Bassmaster Fishing 2022 too.

Bassmaster Fishing 2022 can be found on the PC, PS4, PS5, Xbox One, and Xbox Series X. There are currently no physical copy editions of Bassmaster Fishing 2022 in the United States. There are physical copy editions in other countries and regions. Why are Americans being left out there? Investigative gaming journalists want to know.

Have you ever been fishing in the real world? If you have then you know it takes patience, the right bait and perseverance to catch fish. Bassmaster Fishing 2022 is just like that. In fact I could throw the line out and reel it in slowly and not even see a fish. These lakes and rivers must have been really fished out in Bassmaster Fishing 2022. If you want to catch a lot of fish then Bassmaster Fishing 2022 might

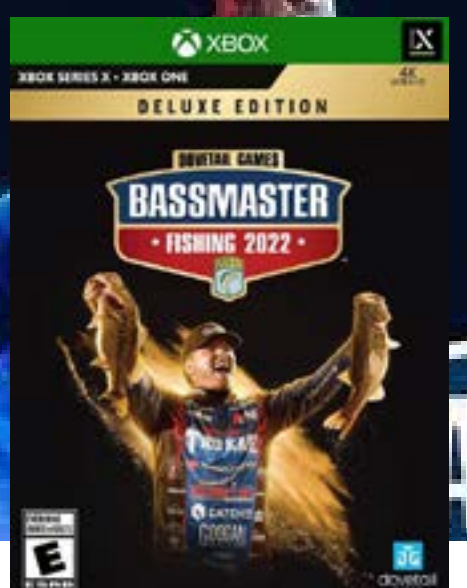
Bassmaster Fishing 2022 asks for your email address when you first start to play it. You can skip it, and turn off that notification. Snagging your line can be a real pain in Bassmaster Fishing 2022. I also had issues figuring out how to hook the fish (sticks up), fight the fish and more. Bassmaster Fishing 2022 looks great, sounds

Bassmaster Fishing 2022 looks pretty nice. We have nice looking character models, boats, water, fish and more in Bassmaster Fishing 2022. The audio is fantastic in Bassmaster Fishing 2022 too. Families can play the tutorial or skip it. The tutorial gives a general idea of how to fish in this video game. There are a few things that were not very intuitive or explained well.



great, and generally has some good controls. Playing Bassmaster Fishing 2022 is a lot less expensive than the real thing. - Frank

System: PC/PS4/PS5/Xbox One/Xbox Series X(tested)  
Publisher: Dovetail Games  
Developer: Dovetail Games  
Rating: 'E' for Everyone SIX and OLDER ONLY



Graphics: 90%  
Sounds: 85%  
Replay/Extras: 85%  
Gameplay: 70%  
Family Friendly Factor: 80%

# VIDEO GAME LIES



by Paul Bury  
Version 3

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# The Rising of the Shield Hero 6

SCORE: 70

I am very thankful I had the money to purchase The Rising of the Shield Hero 6. This manga is very interesting indeed. It kind of helps that I have seen the anime so I know what to expect from The Rising of the Shield Hero 6. The Shield Hero and his party are trying to recover from being hunted by the other three heroes. They get some rest thanks to a nobleman. Then things take a turn for the worse.

The issues families can have with The Rising of the Shield Hero 6 are blood, violence, bad language, false gods, and more. There is a church of the three heroes that acts a lot like the Catholic church within The Rising of the Shield Hero 6. This church is shown as evil. Is this an attack on Christians or not? You can make your own decision on that. I will present the facts and let you decide. Sometimes I think the author of The Rising of the Shield Hero 6 is and some-



times I think he is not. SPOILER ALERT! Fitoria the Filolial Queen makes an appearance in The Rising of the Shield Hero 6. She fights off the Tyrant Dragon Rex. The Shield Hero and his party needed her help to survive as well. That was one tough monster to take down. The evil nobleman released the monster in the first place to destroy the

Shield Hero. That same nobleman treated demi-humans like slaves and worse. There are some disturbing parts within The Rising of the Shield Hero 6. We get more insight to the past of Raphtalia in The Rising of the Shield Hero 6. We also find one of her friends from her past as well. Where will that take



the party? The artwork continues to be good in The Rising of the Shield Hero 6. The writing is decent. There is a definite darkness in this fantasy world. The Rising of the Shield Hero 6 touches upon the haves and the have nots. The Shield Hero fights for the have nots in The Rising of the Shield Hero 6. He is not so obsessed with getting gold coins in The Rising of the Shield Hero 6. He is the one that needs help to rest in The Rising of the Shield Hero 6. We also see his attitude toward nobles of that country is generally warranted.

The Rising of the Shield Hero 6 does a decent job of continuing to explore this fantasy world. We get a new character that will impact the course of the story going forward. We also learn more about Filo in The Rising of the Shield Hero 6. I expect to learn even more going forward. I will probably continue to look into more manga in this series going forward. I would like to pass the anime at some point. - Paul

System: Manga  
 Publisher: One Peace Books  
 Author: Aiya Kyu  
 Rating: 'NR' for Not Rated



Graphics: 60%  
 Writing: 70%  
 Replay/Extras: 75%  
 Story: 80%  
 Family Friendly Factor: 65%

# Knockout Home Fitness

SCORE: 77

I am very thankful we had the money to purchase Knockout Home Fitness on the Nintendo Switch. As we hit winter and much colder weather I am looking for indoor routines I can do to get some exercise. Steel gets cold in these temperatures and it is much more difficult to workout outside. You can probably tell from the scoring that I like Knockout Home Fitness way better than either of the Fitness Boxing Home Fitness video games. Knockout Home Fitness controls way better.

I did run into one item of confusion while playing Knockout Home Fitness. When we have our left foot forward we jab with our left hand. When we have our right foot forward we jab with right hand. The front foot determines what is a jab and what is a cross. Knockout Home Fitness has players swap left foot and right foot forward. This tripped me up quite frequently. I wish Knockout

Home Fitness had said right or left no matter which foot was forward.

Knockout Home Fitness lets families learn Boxing, Kung Fu, Muay Thai, and Karate. All the time these routines will give you a sweat. Hopefully you were able to see the video I did of Knockout Home Fitness. If you missed it then you can find it in our video section. Knockout Home Fitness is very lenient on grading the kicks. In fact I accidentally punched a few times and it counted as a kick. I wish Knockout Home Fitness had something on our legs to verify that. Knockout Home Fitness would work really well on the Kinect system in my professional opinion.

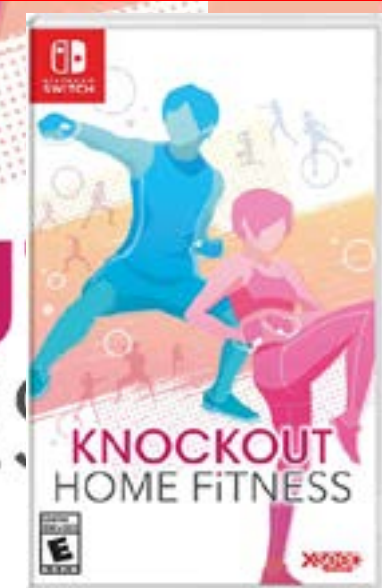
Knockout Home Fitness looks okay and it sounds pretty good. There is

a bit of lack of attire and entertainment to lust with mid riffs showing. The various trainers in Knockout Home Fitness are very encouraging. They even reminded me to do some stretches after working out. I went and did some abs since I needed to do that. I like how Knockout Home Fitness incorporates some leg workout as well.

The left to right bar is pretty easy to figure out and use in Knockout Home Fitness. It can be weird at first seeing it start at the first spot on the next line. I adapted to a lot of Knockout Home Fitness. I was also able to adapt and pick things up quickly. If you are not sure about how to do a move like an elbow for example you can watch the trainer to learn how to do it. I hope there are more games like Knockout Home Fitness in the near future. - Paul



System: Nintendo Switch  
 Publisher: XSeed Games  
 Developer: Marvelous  
 Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 70%  
 Sounds: 85%  
 Replay/Extras: 80%  
 Gameplay: 70%  
 Family Friendly Factor: 80%

# The New Mutants

SCORE: 50

I was very curious about The New Mutants on DVD. I am thankful I had the money to purchase this mutant related movie.

I vaguely remember The New Mutants in the comic books. They were never as cool as X-Force or X-Men. They were a younger mutant team. The New Mutants does a decent job representing the characters in this movie. It is Holly Weird so they have to redefine something. We even get a little different initial cast in this movie than the comic books.

The New Mutants features Wolfsbane, Magik, Mirage, Cannonball, and Sunspot. They are housed in a facility controlled by Dr Reyes. SPOILER ALERT! We find out in the end of The New Mutants that the facility is being controlled by the Essex corporation. The New Mutants starts us out in an Indian reservation where Mirage is running from the Demon Bear. This is related to her power and the

religious beliefs she was raised with.

The plot within The New Mutants is so full of holes that it makes little to no sense. The issues families will have with The New Mutants are violence, blood, lack of attire, enticement to lust, partial nudity, bad language, sexual deviancy and more. Most of the teenagers in The New Mutants have

a dark past where they murdered people with their powers by accident. There are plenty of flashbacks where they face the demons from their past.

The New Mutants has a really deep horror theme to it. Mirage does not realize at first she is giving everyone else in the compound nightmares. The doctor is also instructed to put Mirage down because she is too powerful. SPOILER ALERT! This leads to the doctor getting murdered in The New Mutants. I am still baffled she was left alone with all of these powerful other mutants.

I am so confused by Wolfsbane being a devout Catholic and exploring sexual deviancy in The New Mutants. It is like the writers have no clue how a true Christian acts and behaves. The New Mutants even explores suicide at one point. The Demon Bear leaves when Mirage passes out early in this movie, and then does not leave near the end of the movie. The New Mutants cannot even stay consistent with its own logic in the same movie. - Paul

System: DVD  
Publisher: 20th Century Fox  
Developer: Marvel Studios  
Rating: 'PG-13' for Parents Strongly Cautioned  
{for violent content, some disturbing/bloody images, some strong language, thematic elements and suggestive material}



Graphics: 55%  
Sounds: 55%  
Replay/Extras: 50%  
Gameplay: 50%  
Family Friendly Factor: 40%

# Lost in Space Season Three

SCORE: 69

As I started my research for the review of Lost in Space Season Three I found myself completely and totally perplexed. I found a review for Lost in Space Season One, but nothing for Lost in Space Season Two. I am not sure what happened there. Maybe we were swamped when I watched Lost in Space Season Two. Another to do item on my consistently long list. The parents and the kids are separated at the start of Lost in Space Season Three. It has been a year and they have not been able to reunite or make it to Alpha Centauri. Lost in Space Season Three finishes off this trilogy.

The issues families can have with Lost in Space Season Three are blood, gore, violence, bad language and more. There are only eight episodes in Lost in Space Season Three ranging in view time. Some episodes are closer to an hour and others are closer to the thirty

minute mark. Lost in Space Season Three is very fast paced. The creators of Lost in Space Season Three have a lot to tell in very little time. We learn how the kids have grown in Lost in Space Season Three.

SPOILER ALERT! They all make it to Alpha Centauri in Lost in Space Season Three. Smith actually confesses to her crimes and winds up in jail for them. There are hints that she will get out. Smith also really redeems herself in the eyes of the Robinsons. Will plays a pivotal role in Lost in Space Season Three. So does the Robot. Other robots are converted or freed from their programming. In a way it is

like the humans give the robots free will.

Characters are in plenty of peril in Lost in Space Season Three. There are moments

when viewers are led to believe that certain characters die or are going to die in Lost in Space Season Three. Some of the twists in the end of Lost in Space Season Three are pretty clever. I tip my hat to the writers of Lost in Space Season Three. I found myself saying: "you can't kill this character." Only to find the clever way they are brought back.

SPOILER ALERTS! Judy Robinson meets her biological father in Lost in Space Season Three. That is used to tie up some loose ends and explain what happened many years ago. It does add a strange family dynamic to Lost in Space Season Three. I love how Will Robinson goes exploring in the very end of Lost in Space Season Three. I found Lost in Space Season Three to be a very interesting trip. The ingenuity of the humans is shown when facing overwhelming odds. - Paul

System: Netflix  
Publisher: Netflix  
Developer: Legendary Television  
Rating: 'TV-PG' - This program contains material that parents may find unsuitable for younger children under the age of 10 {Fear, Language, Gore}



Graphics: 60%  
Sound: 65%  
Replay/Extras: 60%  
Gameplay: 85%  
Family Friendly Factor: 75%



# Mega Cat Studios Collection 1

SCORE: 70



# Stargate

SCORE: 80



I am very thankful I had enough money to purchase Mega Cat Studios Collection 1 on the Evercade. When I first found out about the Evercade system I bought it for the Atari Lynx collections. I then found other retro collections and was hooked. Mega Cat Studios Collection 1 is a very interesting idea that I would like to see more of. These are recently made video games done in the 8-bit and 16-bit style. There are plenty of indie games out there like that. Mega Cat Studios Collection 1 shows other indie companies they can have a physical copy and reach fans.



Studios Collection 1 are Super Painter and Multitude.

Graphically the games within Mega Cat Studios Collection 1 exhibit the 8-bit and 16-bit styles. The same goes for the audio in the games within Mega Cat Studios Collection 1. Many of the color schemes within Mega Cat Studios Col-

lection 1 are in dark mode. Creepy Brawlers is a good example of this. There is action adventure violence in many of the games within Mega Cat Studios Collection 1. There are also some language issues, horror themes, occult, and more within Mega Cat Studios Collection 1.

I had fun with a lot of the games within Mega Cat Studios Collection 1. For the price of this cartridge families get a lot of video games. The value within Mega Cat Studios Collection 1 is evident. That is if you are into retro looking, sounding, and playing video games. I do not mind playing some older video games personally. I love being able to play these games on the home TV and as a hand held.

All in all Mega Cat Studios Collection 1 is a great idea that I hope more indie video game developers follow. I can think of some that really need to get on the Evercade ASAP if you know what I mean.  
- Paul



The ten games on the Mega Cat Studios Collection 1 cartridge are Coffee Crisis, Old Towers, Tanzer, Little Medusa, Super Painter, Multitude, Almost Hero, Creepy Brawlers, Justice Duel, and Log Jammers. There are a nice array of different game play styles included within Mega Cat Studios Collection 1. My favorite games within Mega Cat

System: Evercade  
Publisher: Blaze Entertainment  
Developer: Mega Cat Studios  
Rating: '12' - Everyone TWELVE and OLDER ONLY



Graphics: 60%  
Sound: 70%  
Replay/Extras: 82%  
Gameplay: 78%  
Family Friendly Factor: 62%

You guys know how we complain about being forced to take tutorials in too many modern video games? Stargate on the Game Gear is what happens when there is a complex system and no tutorial. Stargate expects the player to have some clue as to how to play this game. It took me multiple attempts to figure out what to do. I still was a bit perplexed by a few things in this retro hand held video game.

Stargate has a Tempest look to it, but we are not shooting things coming up at us. Instead we are dropping blocks down into this pit like Block Out. At the top of the screen are symbols. I first thought I had to make a Stargate with those symbols. Sadly I kept getting symbols that did not match the top. I then learned if I stacked three of the same symbol vertically they would go away. At



System: Game Gear  
Publisher: Acclaim  
Developer: Probe  
Rating: 'K-A' - Kids to Adults

times another pile would just grow. I never understood why. This is what really perplexed me about Stargate. Maybe it is because I was in battle mode.

The modes within Stargate are Skill Mode, 1P Battle Mode, 2P Battle Mode, Music (on or off), Mode (easy or hard). If you enjoy figuring out retro video games then Stargate might be for you. I had to put quite a bit of time and effort into testing things just to progress to the point I did. I still was not capable of beating the computer controlled characters. What symbols the player gets on the tiles seems completely random. This can be a major pain when you are trying to stack things up and win.

I enjoyed the music in Stargate while I played it on the Game Gear. The font used in the text can be difficult to read. I got the generally idea of what was going on since I have seen the original



movie, television shows, and the movies that followed the show. The symbols in Stargate are on the strange side. It was neat seeing pictures of characters from the original movie in Stargate.

Graphically Stargate looks okay. It is an interesting puzzle video game that definitely has major promise to it. The idea behind this kind of a puzzle video game is pretty neat. I just wish Stargate had decided to explain how to play the game. What do the symbols on the top of the screen have to do with anything? Matching in Stargate should have more fanfare because it is not always apparent the player removed some tiles. I feel I got my moneys worth out of Stargate on the Game Gear. This game is an interesting piece of gaming history families can enjoy.  
- Paul

Graphics: 70%  
Sound: 80%  
Replay/Extras: 90%  
Gameplay: 70%  
Family Friendly Factor: 90%



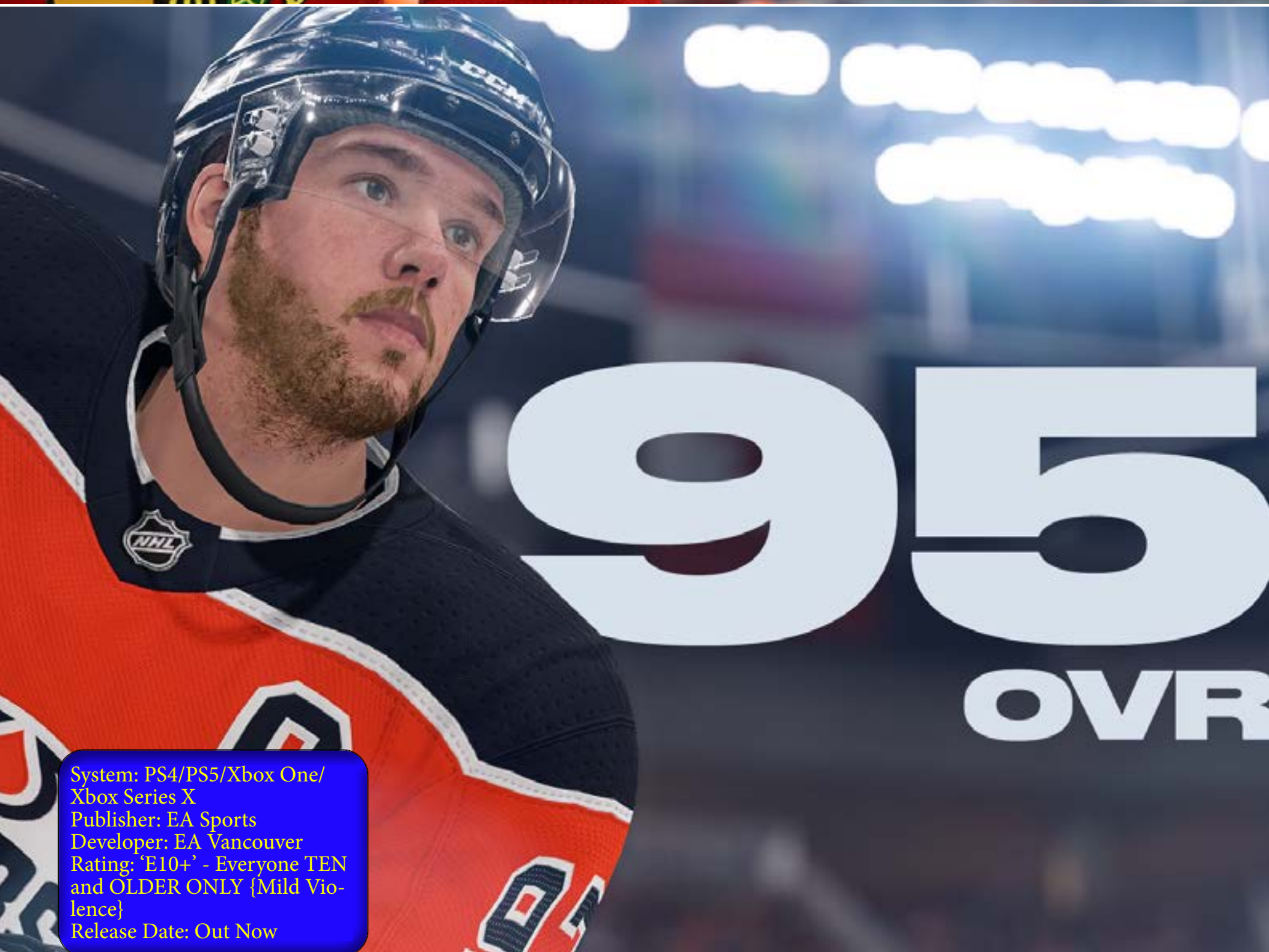
# SPORTS



# GOAL OVR

System: PS4/PS5/Xbox One/  
Xbox Series X  
Publisher: EA Sports  
Developer: EA Vancouver  
Rating: 'E10+' - Everyone TEN  
and OLDER ONLY (Mild Violence)  
Release Date: Out Now

The Frostbite engine delivers huge visual upgrades that dramatically enhance realism throughout NHL 22. From overhauled player likenesses to all-new eye animations that track and react to the action around them, the superstars of the NHL have never felt more alive.



System: PS4/PS5/Xbox One/  
 Xbox Series X  
 Publisher: EA Sports  
 Developer: EA Vancouver  
 Rating: 'E10+' - Everyone TEN  
 and OLDER ONLY (Mild Violence)  
 Release Date: Out Now

This game-changing system lets you unleash unique player abilities that make stars feel like stars as they influence games in new ways. Reserved for and inspired by the league's most elite players, Superstar X-Factor abilities separate the best from the rest in tangible ways that you can feel when they're on the ice.

# DEVELOPING

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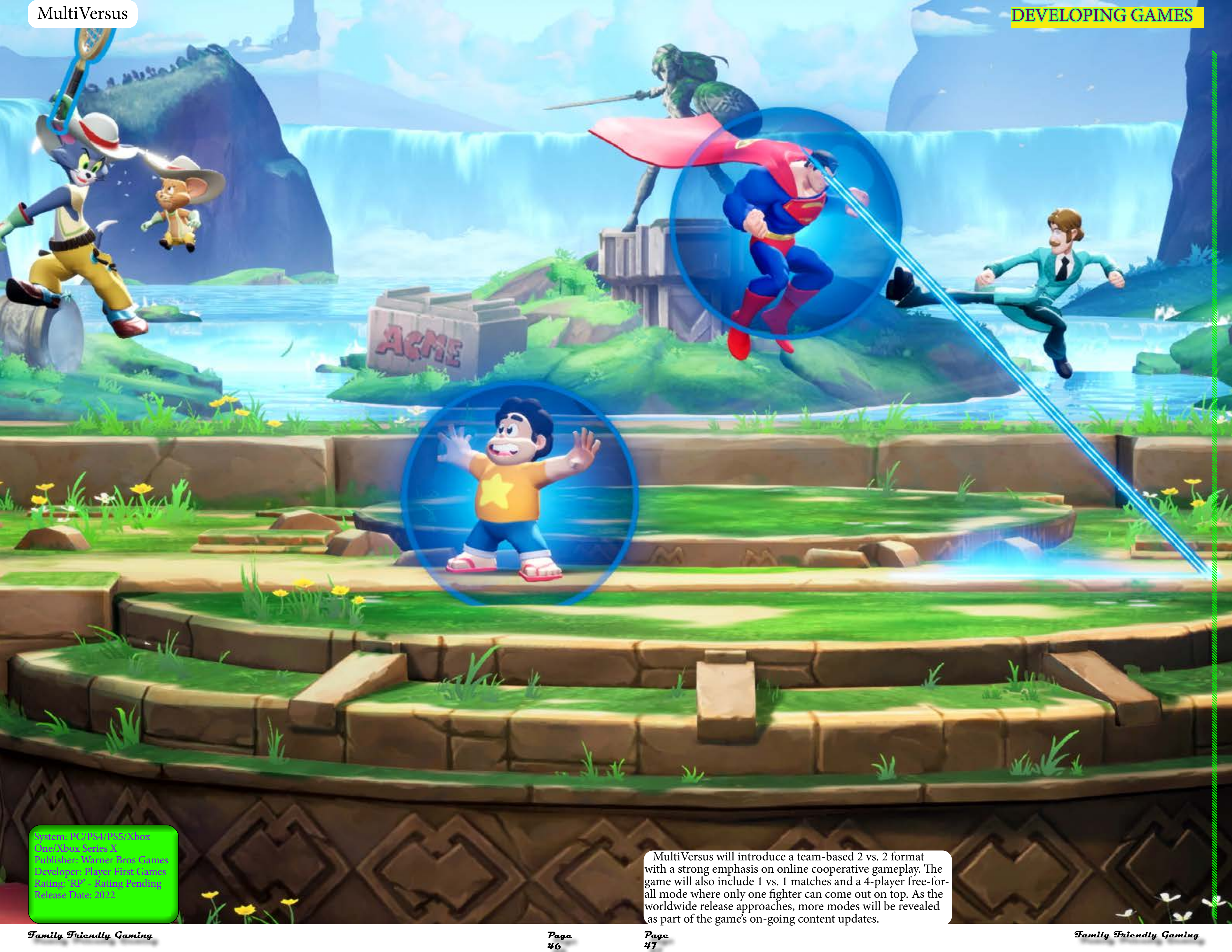
# GAMES





System: PC/PS4/PS5/Xbox One/Xbox Series X  
 Publisher: Warner Bros Games  
 Developer: Player First Games  
 Rating: 'RP' - Rating Pending  
 Release Date: 2022

MultiVersus is an all-new free-to-play, platform fighter videogame. With an ever-expanding cast of iconic characters and legendary universes, MultiVersus will feature multiple online modes, including a team-based 2 vs. 2 format, 1 vs. 1 matches and 4-player free-for-all, along with upcoming content-filled seasons.



System: PC/PS4/PS5/Xbox One/Xbox Series X  
 Publisher: Warner Bros Games  
 Developer: Player First Games  
 Rating: 'RP' - Rating Pending  
 Release Date: 2022

MultiVersus will introduce a team-based 2 vs. 2 format with a strong emphasis on online cooperative gameplay. The game will also include 1 vs. 1 matches and a 4-player free-for-all mode where only one fighter can come out on top. As the worldwide release approaches, more modes will be revealed as part of the game's on-going content updates.



# Collection

14/14  
 31/34  
 29/29  
 20/20  
 3/3  
 20/20  
 Available 19

## Fighters

14/14



## Global Cosmetics



Ringout



Announcer



Banner



Menu Music

System: PC/PS4/PS5/Xbox  
 One/Xbox Series X  
 Publisher: Warner Bros Games  
 Developer: Player First Games  
 Rating: 'RP' - Rating Pending  
 Release Date: 2022

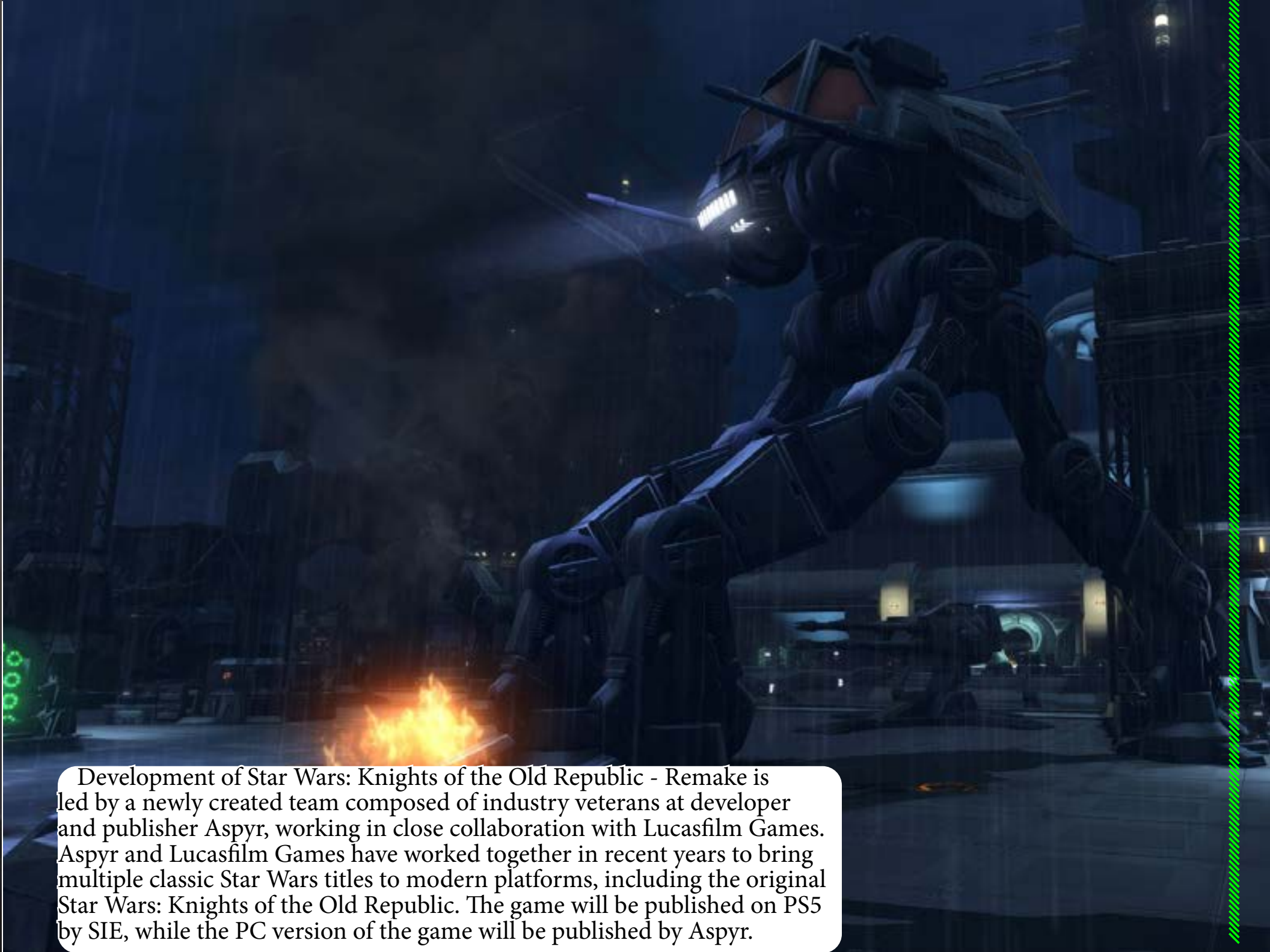
MultiVersus will feature a variety of fighters and personalities to team up with or compete against, along with an all-star cast of talent lending their voices to the game, including:

- Batman (DC Super Hero) – voiced by Kevin Conroy
- Superman (DC Super Hero) – voiced by George Newbern
- Wonder Woman (DC Super Hero) – voiced by Abby Trott
- Harley Quinn (DC Super-Villain) – voiced by Tara Strong
- Shaggy (Scooby-Doo) – voiced by Matthew Lillard
- Bugs Bunny (Looney Tunes) – voiced by Eric Bauza
- Arya Stark (Game of Thrones) – voiced by Maisie Williams
- Jake the Dog (Adventure Time) – voiced by John DiMaggio
- Finn the Human (Adventure Time) – voiced by Jeremy Shada
- Steven Universe (Steven Universe) – voiced by Daniel DiVenere
- Garnet (Steven Universe) – voiced by Estelle
- Tom and Jerry (Tom and Jerry) – tandem character voiced by Eric Bauza
- Reindog (an extraordinary original creature) – voiced by Andrew Frankele-vealed as part of the game's on-going content updates.



System: PC/PSS  
Publisher: SIE  
Developer: Aspyr  
Rating: 'RP' - Rating Pending  
Release Date: TBA

"We've spent the past several years assembling the very best talent from across the industry to deliver a modern vision of this timeless Star Wars legend," said Aspyr co-founder Ted Staloch. "As lifelong Star Wars fans with extensive experience working with many of its best games, we have the deepest love and admiration for Star Wars: Knights of the Old Republic and cannot wait to share this amazing remake with the rest of the galaxy."



System: PC/PS5  
 Publisher: SIE  
 Developer: Aspyr  
 Rating: 'RP' - Rating Pending  
 Release Date: TBA

Development of Star Wars: Knights of the Old Republic - Remake is led by a newly created team composed of industry veterans at developer and publisher Aspyr, working in close collaboration with Lucasfilm Games. Aspyr and Lucasfilm Games have worked together in recent years to bring multiple classic Star Wars titles to modern platforms, including the original Star Wars: Knights of the Old Republic. The game will be published on PS5 by SIE, while the PC version of the game will be published by Aspyr.



System: PC/PS5  
 Publisher: SIE  
 Developer: Aspyr  
 Rating: 'RP' - Rating Pending  
 Release Date: TBA

"Star Wars: Knights of the Old Republic stands out among the Legends of Star Wars storytelling, and we're thrilled to be joining with Aspyr and Sony to remake this Legend for a new generation of players," said Douglas Reilly, VP, Lucasfilm Games. "Our teams have been working closely and share a deep commitment to honoring what fans love about the original, while bringing new fans on this incredible journey."



System: Nintendo Switch/  
 PC/PS4/PS5/Xbox One/  
 Xbox Series X  
 Publisher: Outright Games  
 Developer: Stage Clear  
 Rating: 'RP' - Rating Pending  
 Release Date: TBA

Outright Games and pocket.watch™ have announced the brand new video game Ryan's Rescue Squad coming to consoles and PC in 2022, from global kids phenomenon 'Ryan's World' whose YouTube channels receive over 1 billion views per month from over 48 million subscribers.

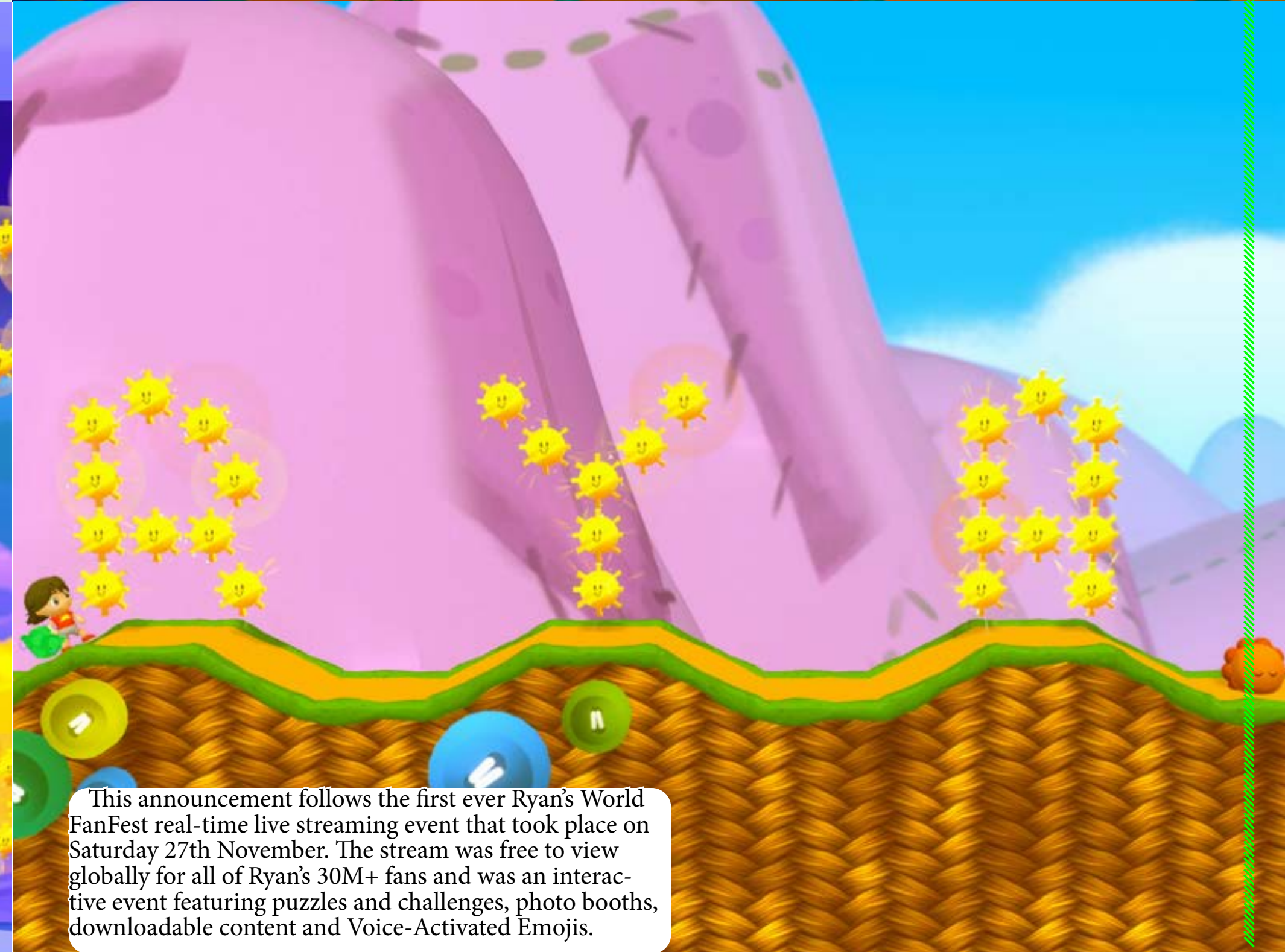


System: Nintendo Switch/  
PC/PS4/PS5/Xbox One/  
Xbox Series X  
Publisher: Outright Games  
Developer: Stage Clear  
Rating: 'RP' - Rating Pending  
Release Date: TBA

In this side-scrolling platform ad-  
venture, featuring 2-player local co-  
op travel across slime-filled planets to  
rescue Ryan's friends who have been  
captured by the evil Dark Titan and his  
wicked allies Robo Combo and Packrat!



System: Nintendo Switch/  
 PC/PS4/PS5/Xbox One/  
 Xbox Series X  
 Publisher: Outright Games  
 Developer: Stage Clear  
 Rating: 'RP' - Rating Pending  
 Release Date: TBA



This announcement follows the first ever Ryan's World FanFest real-time live streaming event that took place on Saturday 27th November. The stream was free to view globally for all of Ryan's 30M+ fans and was an interactive event featuring puzzles and challenges, photo booths, downloadable content and Voice-Activated Emojis.



System: Nintendo Switch  
Publisher: NIS America  
Developer: Gendrops  
Rating: 'RP' - Rating Pending  
Release Date: Spring 2022

Rei and Mirai are sisters who are suddenly dragged into a mysterious world known as Purgatory, where otherworldly monsters lurk. It is in this strange realm that Rei not only discovers a hidden power, which allows her to fight back, but consequently leads to her downfall as she loses control and accidentally kills her sister.

RO ENT BUILD OF THE GAME





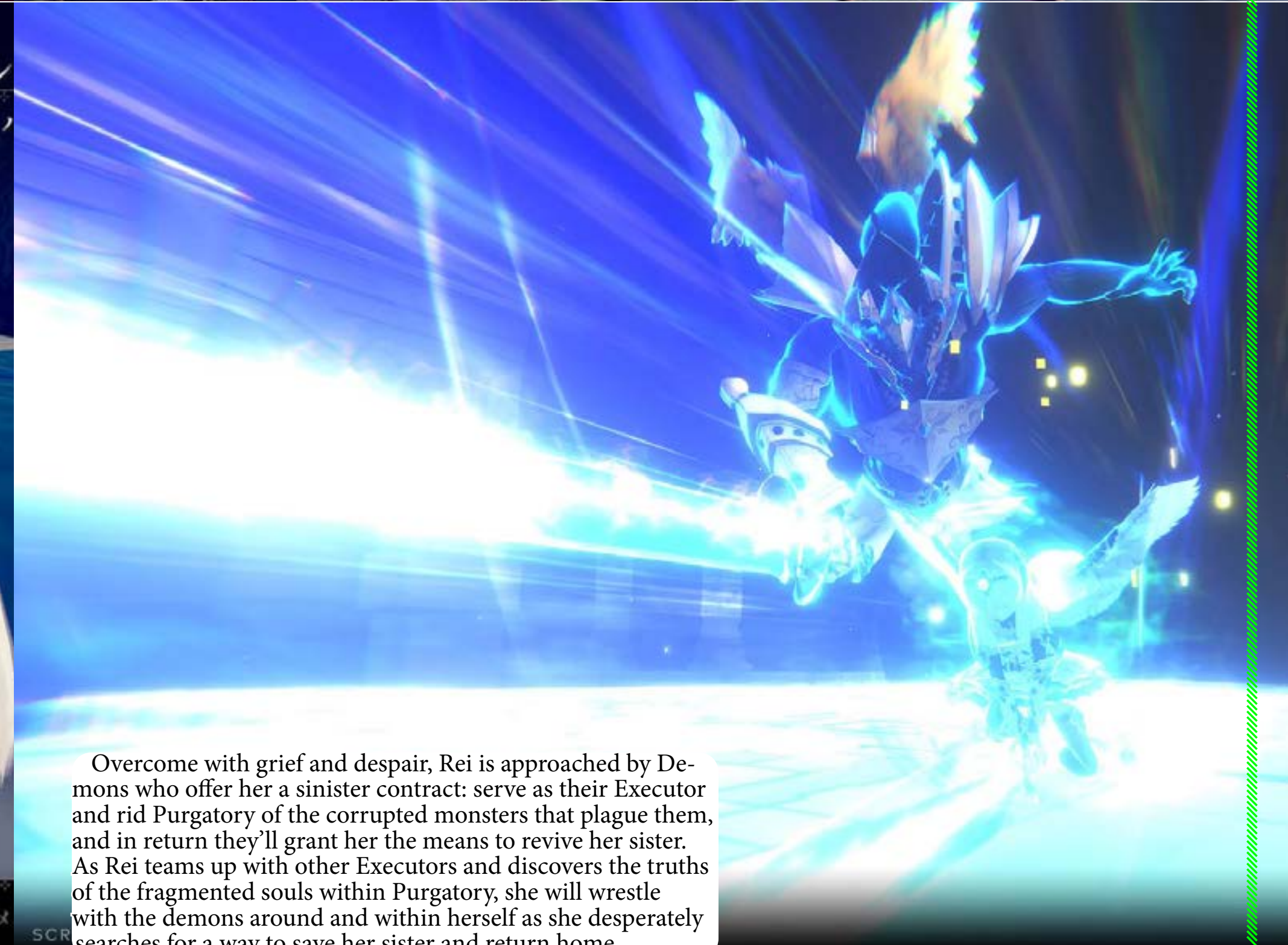
Screenshot taken from a previous build



Screenshot taken from a previous build



System: Nintendo Switch  
 Publisher: NIS America  
 Developer: Gendrops  
 Rating: 'RP' - Rating Pending  
 Release Date: Spring 2022



Overcome with grief and despair, Rei is approached by Demons who offer her a sinister contract: serve as their Executor and rid Purgatory of the corrupted monsters that plague them, and in return they'll grant her the means to revive her sister. As Rei teams up with other Executors and discovers the truths of the fragmented souls within Purgatory, she will wrestle with the demons around and within herself as she desperately searches for a way to save her sister and return home.

# 音楽鑑賞

## ルイス

幼くして両親からの育児放棄を受け餓死をした少女の幽鬼。自分の名前をはじめ、生前の記憶のほとんどを忘れている、両親への愛以外は。



### ◆第一の記憶

ごめんなさい。  
彼女はその言葉が一番聞き馴染みがあったのかなかを謝り続けていた人生だったらし

### ◆第二の記憶

見ることに、喋ることに、お腹を空かせること存在すること。そのすべてが両親を怒らせた。彼女は両親から育児放棄をされて、死

### ◆第三の記憶

それでも、彼女は両親を愛していた。あの暖かくていい匂いのする両親で、もぎゅっと抱きしめられたいと願っていた

## Revenger

0

Prologue

Wanna Cry

Limbus

Berserk

Moon

Pastime

Room

Distant Days

Dear

Reminiscence

▶ Revenger

Grief

Prison

Anger

Tension

Anxiety

Ready

Desperate



FROM A DEVELOPMENT BUILD OF THE GAME

カーソル

SCREENSHOT TAKEN FROM A DEVELOPMENT BUILD OF THE GAME



LEVEL 26

HP 617/621

SP 100/100

Spell. 刀

10 Chain

涙ゲージ上昇率

System: Nintendo Switch  
Publisher: NIS America  
Developer: Gendrops  
Rating: 'RP' - Rating Pending  
Release Date: Spring 2022



Crystar sets you in a grim world where lost souls dwell and your tears grant you power. Swap between a cast of unique playable characters and use their strengths to challenge deranged hordes of Specters and Revenants. Build up your Tear Gauge in battle and use it to summon mighty Guardians to stand alongside you. And when the Torments from defeated foes threaten to overwhelm you with despair, weep and grieve to achieve catharsis and draw strength from your woes to enhance your attacks and armor.

# NOW

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System: PC/Xbox One/Xbox Series X  
 Publisher: Xbox Game Studios  
 Developer: Playground Games  
 Rating: 'E' - Everyone SIX and OLDER ONLY  
 Release Date: Out Now

Your Horizon adventure  
 Lead breathtaking expeditions across the vibrant and ever-evolving open world landscapes of Mexico with limitless, fun driving action in hundreds of the world's greatest cars.

# FORZA HORIZON 5



System: PC/Xbox One/Xbox Series X  
Publisher: Xbox Game Studios  
Developer: Playground Games  
Rating: 'E' - Everyone SIX and OLDER ONLY  
Release Date: Out Now

### Diverse open world

Explore a world of striking contrast and beauty. Discover living deserts, lush jungles, historic cities, hidden ruins, pristine beaches, vast canyons and a towering snow-capped volcano.



System: PC/Xbox One/Xbox Series X  
Publisher: Xbox Game Studios  
Developer: Playground Games  
Rating: 'E' - Everyone SIX and OLDER ONLY  
Release Date: Out Now

Your open world

Create your own expressions of fun with the new EventLab gameplay toolset including custom races, challenges, stunts, and new game modes. Customize your cars in more ways than ever before. Use the Gift Drops feature to share your custom creations.



System: PC/Xbox One/Xbox Series X  
 Publisher: Xbox Game Studios  
 Developer: 343 Industries  
 Rating: 'T' - THIRTEEN and OLDER ONLY (Blood, Mild Language, Violence)  
 Release Date: Out Now

The next era of Halo begins! To celebrate the 20th Anniversary of the franchise, Halo Infinite's multiplayer beta is available now and free to play on Xbox and PC. Begin your personal Spartan journey today with Season 1, "Heroes of Reach", and stay tuned for upcoming, limited-time in-game events and exclusive rewards.



System: PC/Xbox One/Xbox Series X  
 Publisher: Xbox Game Studios  
 Developer: 343 Industries  
 Rating: 'T' - THIRTEEN and OLDER ONLY {Blood, Mild Language, Violence}  
 Release Date: Out Now

When all hope is lost and humanity's fate hangs in the balance, the Master Chief is ready to confront the most ruthless foe he's ever faced. Step inside the armor of humanity's greatest hero to experience an epic adventure and explore the massive scale of the Halo ring.





System: PC/Xbox One/Xbox Series X  
 Publisher: Xbox Game Studios  
 Developer: 343 Industries  
 Rating: "T" - THIRTEEN and OLDER ONLY {Blood, Mild Language, Violence}  
 Release Date: Out Now

Games built using the Xbox Series X|S development kit are designed to take advantage of the unique capabilities of the Xbox Series X|S. They will showcase unparalleled load-times, visuals, responsiveness, and framerate up to 120FPS.



System: Nintendo Switch  
 Publisher: Nintendo  
 Developer: Nintendo EPD  
 Rating: 'E' - Everyone SIX and OLDER ONLY {Comic Mischievous}  
 Release Date: Out Now

Work With Lottie as a Member of the Paradise Planning Team: Clients with different dream vacation requests will visit a new resort area located in an archipelago, made up of several different islands, where the Paradise Planning team is located. You can talk to a client and find out the details of their requests for a vacation home, and then make their dreams happen!



System: Nintendo Switch  
 Publisher: Nintendo  
 Developer: Nintendo EPD  
 Rating: 'E' - Everyone SIX and OLDER ONLY {Comic Mischievous}  
 Release Date: Out Now



Design Dream Vacation Homes: After choosing a location for your client's dream vacation home, you can design the interior where you'll place designated furniture that was delivered ahead of time. As you continue designing vacation homes, you'll acquire various design techniques, from changing how the home is structured by adding partition walls and pillars to divide the space, to adding counters, ambient lighting and soundscapes to add depth to the room design, and more. The vacation home themes vary depending on the client, and many requests await your expertise. You can also decorate the exterior yard.

# Last Minute



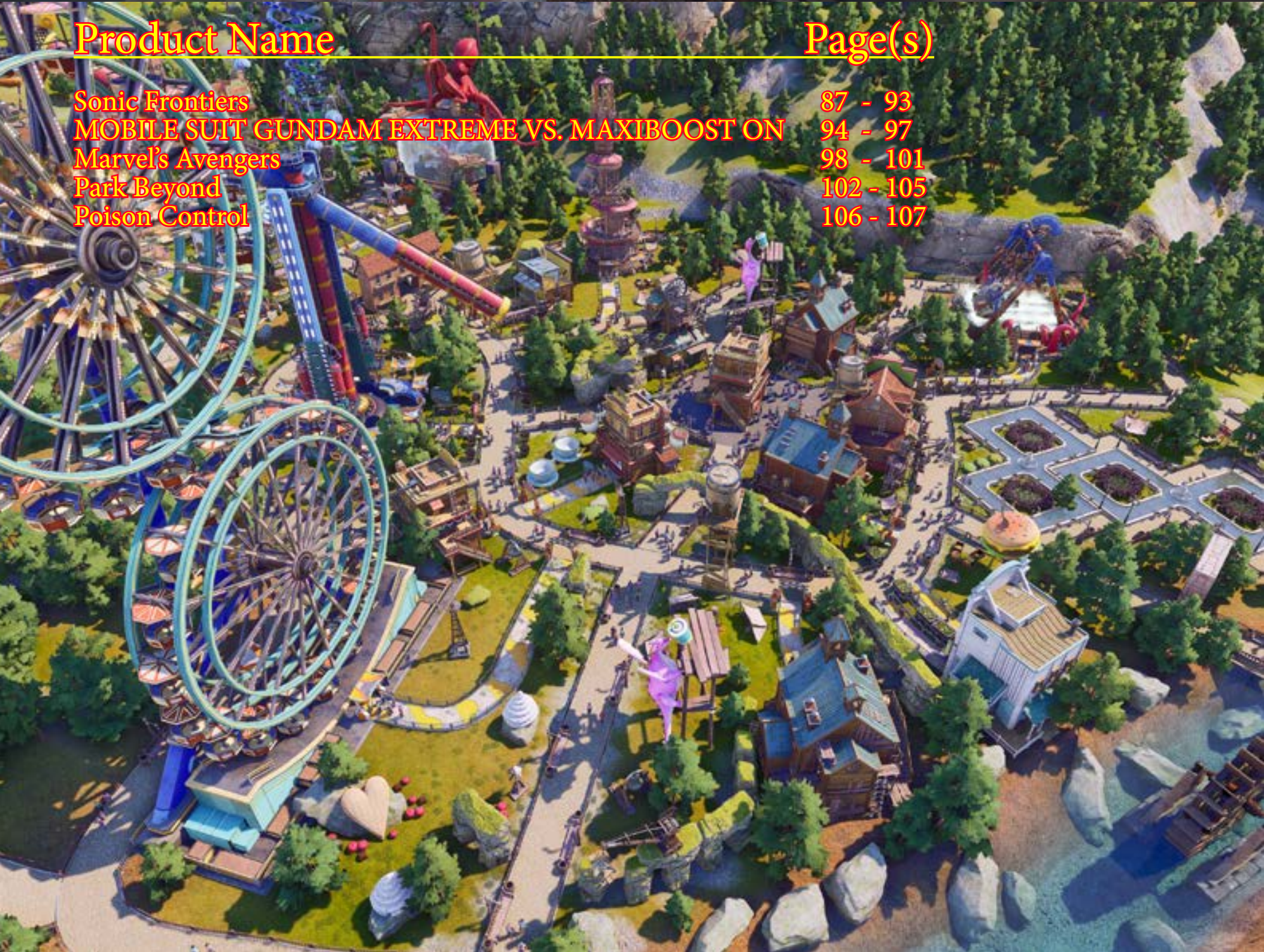
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### Product Name

Sonic Frontiers  
MOBILE SUIT GUNDAM EXTREME VS. MAXIBOOST ON  
Marvel's Avengers  
Park Beyond  
Poison Control

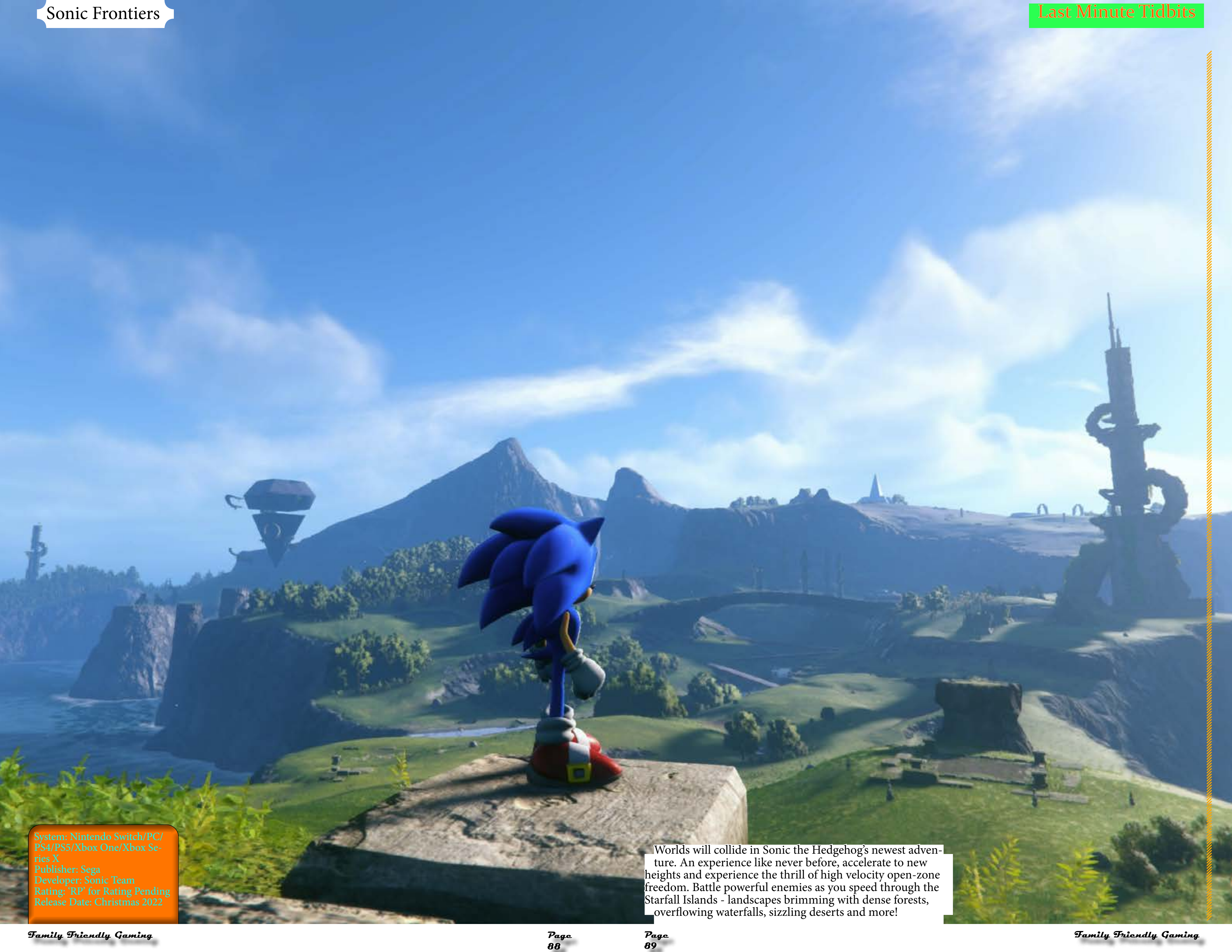
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# Tidbits





System: Nintendo Switch/PC/  
PS4/PS5/Xbox One/Xbox Series X  
Publisher: Sega  
Developer: Sonic Team  
Rating: 'RP' for Rating Pending  
Release Date: Christmas 2022

Worlds will collide in Sonic the Hedgehog's newest adventure. An experience like never before, accelerate to new heights and experience the thrill of high velocity open-zone freedom. Battle powerful enemies as you speed through the Starfall Islands - landscapes brimming with dense forests, overflowing waterfalls, sizzling deserts and more!



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Our Editor in Chief also affectionately referred to as the Emperor did a FFG Reacts to the announce trailer of Sonic Frontiers. In that live reacts he pointed out that this video game looks like Sonic is getting Zelda Breath of the Wild treatment. Will this be the return of Sonic 06? Or will Sonic Frontiers be a smash hit?



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PS4/PS5/Xbox One/Xbox Series X  
Publisher: Sega  
Developer: Sonic Team  
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Release Date: Christmas 2022

What we know for certain is Sonic Frontiers looks amazing. If Sonic Team can pull it off then Sonic Frontiers could be a contender for Game of the Year when families are able to play it Christmas 2022. Are you hyped and excited for this game? You will need to be patient just a bit longer for Sonic Frontiers to release.



System: Playstation 4  
Publisher: Bandai Namco Entertainment  
Developer: Bandai Namco Studios  
Rating: 'T' for THIRTEEN and OLDER ONLY (Language, Suggestive Themes, Violence)  
Release Date: Out Now

MOBILE SUIT GUNDAM EXTREME VS. MAXIBOOST ON is a port of the 2016 arcade version of Mobile Suit Gundam Extreme VS. Maxiboost. It is 2-on-2 team battle action game where you control mobile suits from many Gundam titles!

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 Developer: Bandai Namco Studios  
 Rating: 'T' for THIRTEEN and OLDER ONLY (Language, Suggestive Themes, Violence)  
 Release Date: Out Now

All 183 suits from 36 titles in the arcade version are playable, plus 2 extra suits that have never appeared in the arcade version before!



System: PC/PS4/PS5/Stadia/  
Xbox One/Xbox Series X  
Publisher: Square Enix  
Developer: Crystal Dynamics  
Rating: 'T' for THIRTEEN and  
OLDER ONLY (Language,  
Mild Blood, Violence)  
Release Date: Out Now

The legendary web slinger Spider-Man is now available exclusively to PlayStation players in today's update along with the Spider-Man: With Great Power Hero Event. Spider-Man's high-flying acrobatics bring an entirely new way to experience the game either solo or with friends, and his unique movement and combat abilities are sure to be a great addition to any Strike Team taking on missions in the Avengers Initiative.



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Xbox One/Xbox Series X  
Publisher: Square Enix  
Developer: Crystal Dynamics  
Rating: "T" for THIRTEEN and  
OLDER ONLY (Language,  
Mild Blood, Violence)  
Release Date: Out Now

Players will experience Spider-Man's story through un-lockable challenges woven throughout the Avengers Initiative. Peter Parker learns of a deadly new threat and must partner with the Avengers to stop AIM from acquiring technology that could make their synthoid army unstoppable. Insistent on keeping his identity hidden, Parker forms a tentative friendship with Ms. Marvel and Black Widow and must struggle with the new dynamics of working with a team.



System: PC/PSS/Xbox Series X  
 Publisher: Bandai Namco Entertainment  
 Developer: Limbic Entertainment  
 Rating: 'RP' for Rating Pending  
 Release Date: 2022

In Park Beyond players can create the park of their dreams, without being held back by gravity. Thanks to accessible controls and a story-driven campaign mode, players will get to learn the ropes of park management and build increasingly crazy rides and modular coasters.



System: PC/PSS/Xbox Series X  
 Publisher: Bandai Namco Entertainment  
 Developer: Limbic Entertainment  
 Rating: 'RP' for Rating Pending  
 Release Date: 2022

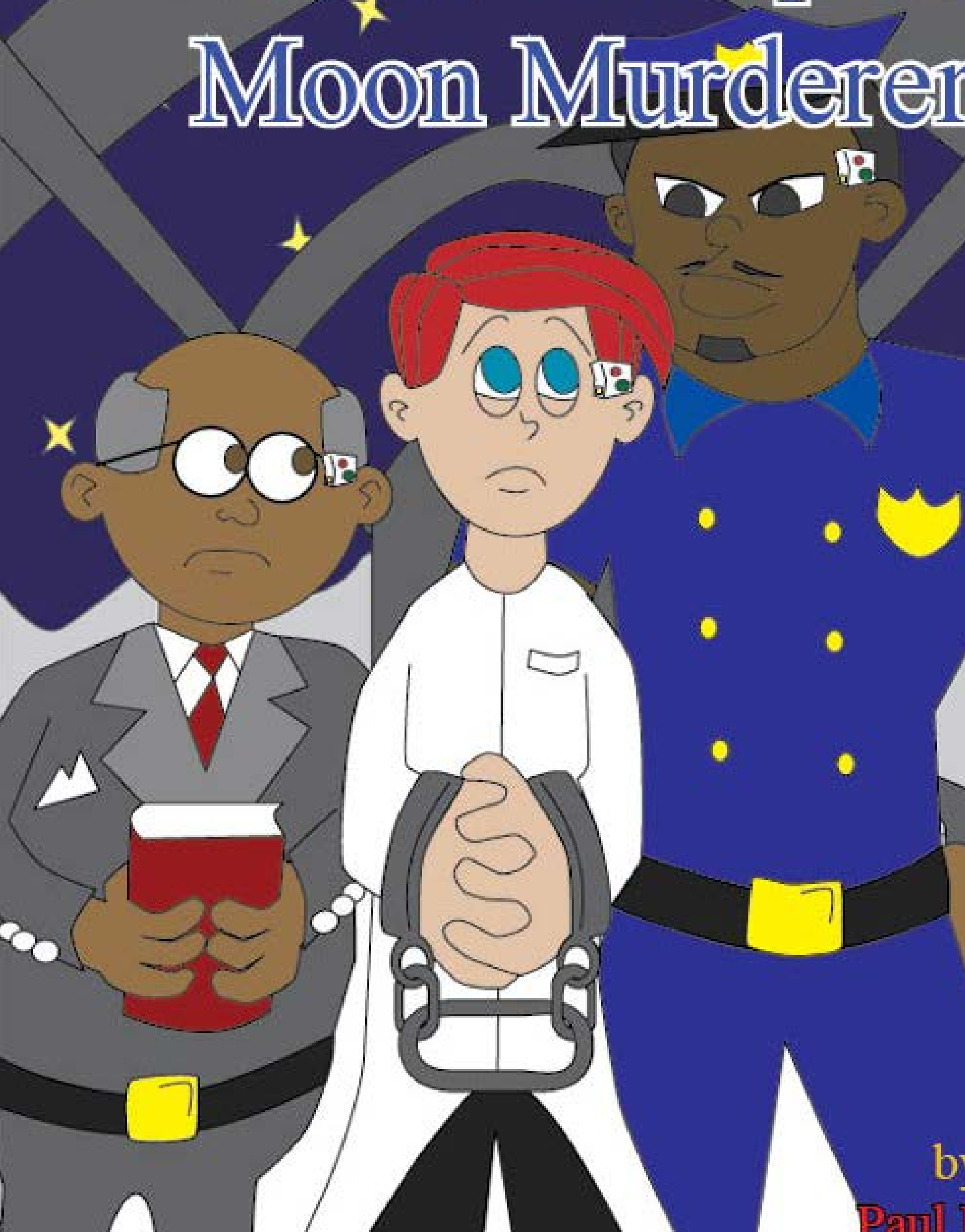
A host of colorful and passionate characters will guide players on the road to success. Reach business expectations & balance fun and profitability to make your park company successful beyond belief. For greater freedom, players can unleash their park theme and craziest rides in the sandbox mode where creativity is the only limit.



System: Playstation 4/Switch  
 Publisher: NIS America  
 Developer: Nippon Ichi  
 Rating: "T" for THIRTEEN AND OLDER ONLY (Blood and Gore, Fantasy Violence, Language, Suggestive Themes)  
 Release Date: Out Now

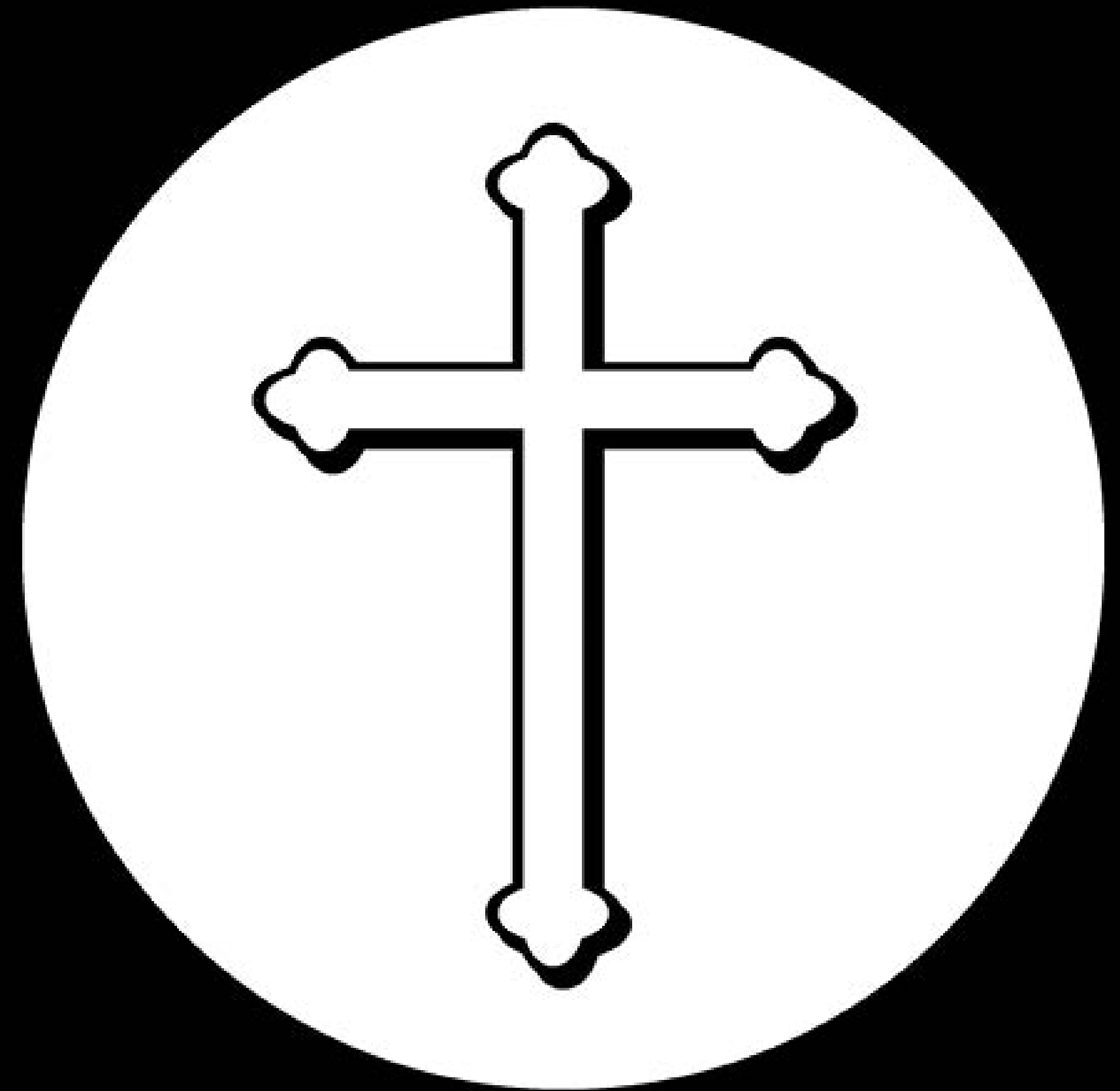
This shooter-meets-action title combines high-octane gameplay and a grim-yet-charming art style into one unforgettable adventure. Use Poisonette's powers to purify areas of Poison Mires while blasting away enemies as her gunslinging Soul Mate. You can also customize your gameplay experience by choosing between a male or female Soul Mates.

# Future Glimpses Moon Murderer



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# Future Glimpses Free At Last



By  
Paul Bury

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