

FAMILY FRIENDLY GAMING

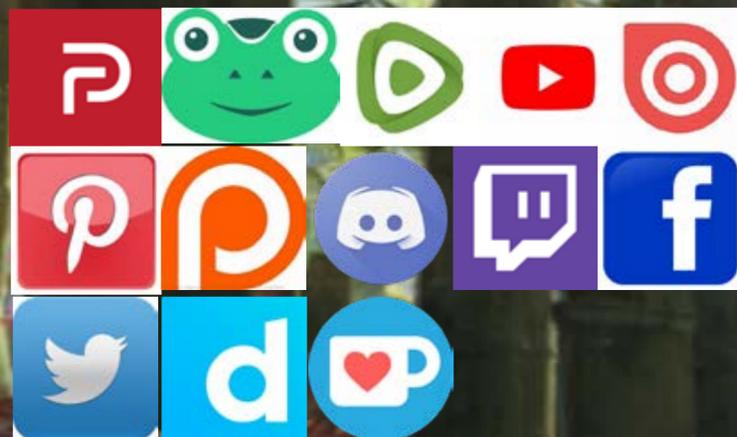
The VOICE of the FAMILY in GAMING

TM

You can help out family and friends in My Friend Peppa Pig!



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Editor's Desk

New Year

As we enter 2022 there is plenty of uncertainty. The last couple years have been rough in some regards and great in other regards. I know people who did not like 2020 because of the Chinese virus COVID-19. They did not like work from home, and they actually missed going into the office place. For me that was one of the better parts of 2020 - getting to work from home with the day job. Saving an hour a day not having to commute. Being able to have lunch at home, and take Princess for a walk. Going back into the office has been horrible in my opinion especially being forced to wear a mask. Working out in a mask is abysmal. Sure we had bad stuff happen in 2020 like being told Biden was elected president and all of the targeted election fraud news. For me 2021 was an even worse year. Inflation, presidential crisis after crisis, supply chain issues, vaccine mandates, and more have made 2021 an even worse year. We went down to one vehicle with four people needing to go places because of how messed up Hyundai is. We have gone months awaiting a part to repair the problem. As I write this the part has still not come. We are being told it may not be until sometime in 2022 that we get the part.

I like to have hope in the future. I will admit it is really hard to have hope in 2022 based on the trajectory of the last two years. I doubt President Biden will turn from his evil ways and repent. I doubt President Biden will acknowledge the disaster he has been as a president. I doubt President Biden will reverse course with all of the damage his policies have done. So we have to ride out this corrupt and destructive leader. We keep praying that he will repent and turn to God in all that he does. It would be amazing to see that happen. My concern is he is too obtuse and stuck in his ways to humble himself to God in all that he does.

As I will be required to be on site with the day job more I am going to have issues getting work done for Family Friendly Gaming. I have contacted over 250 different companies to advertise with Family Friendly Gaming in 2021. Thus far not one has shown an interest in reaching Family Friendly Gaming Universe. This is an equation I have not been able to solve. I pray about it, talk about it, and keep knocking on doors. Yet they are closed over and over again. I may need to scale back the live streams. Which stinks because it is one of the few areas where we are making money and things are working really well. Maybe we publish less news stories. Maybe we scale back what we have done with the magazine. Something has to give somewhere. Expect to see something scale back for us in 2022. I don't want to do it but there really is no choice. This will probably hurt the smaller indie

companies. We can do some kind of rolling scale back where one area misses out one week and another area the next week. I do know for certain I will not have as much time to upload videos to Rumble, Bitchute, Daily Motion, and Odysee. Yolanda is already maxed out uploading to YT. I want to grow those video channels for us. It comes down to time and finances. I only have so much time available. We only have so much money to spend. I cannot add to the time. If the money coming in grows to a point then this can become full time and that then gives me more time. We want to grow and improve. The reality is the only way that will happen is with a massive increase in the finances.

God bless,
Paul Bury



FEMALE SIDE

Making Eternity Better

For many years now Family Friendly Gaming has exposed focus and perspective. Have you ever heard anyone say they want to make the world a better place? In fact that is the focus of a great many people. Let us make the world a better place they say over and over again. Some even try to guilt trip others into joining them making the world a better place. It is debatable if many of the things they do actually make the world a better place or not. At times I see the damage from those that have tried to make the world a better place. I believe the focus is all wrong. I believe the perspective is all wrong. I believe where they are spending their time and finances is on the wrong things.

So what should they be focusing on? What should they be striving toward? I believe we should have an eternity focus. We should have things of God on our minds. We should work on making things better in eternity. We have a finite amount of time on planet Earth. We will be in eternity forever. Our focus should be on what we can do to make eternity even better. How do we make eternity better? We can barely grasp what it will be like. There are so many questions and so many unknowns about eternity. First and foremost we should want more people with us in eternity. If you care about someone on planet Earth don't you want them to choose God and bliss over Satan and pain?

How many of us keep quiet because we have been told we would be punished on planet Earth for witnessing to others. That is Satan fear mongering. What is some discomfort here on planet Earth compared to eternal suffering? Again it always goes back to perspective. It goes back to focus. We all choose on a daily basis. If you are not shining your light of Christ for those of the world then you must not care much about them. If they go to hell and suffer for all eternity what does it matter to you? Not everyone will accept the message of grace. Not everyone will accept the message of forgiveness. Some will be obtuse. Some will be stubborn. Ultimately it comes down to one important question. Do you care about them?

When you have an eternity focus then many of the things that make the world better will be done anyways. We help out others with Family Friendly Gaming on a daily basis. We do it because of our eternity focus. We have worldly haters that serve Satan that attack us for this focus. They don't want to hear about it. They don't want to know about it. They want to happily serve Satan and suffering all eternity. They made their

choice. Our hope and prayers is they will repent and turn from those evil ways. They will not silence us on planet Earth. We will continue to do the work God has laid out before us. We do this work because we care about you. We want you in eternity with us. We want to see you in the next life. We want to hear about your life's journey and to meet the people you brought with you into eternity.

When people ask us if we are religious we tell them no. We have a relationship with Jesus Christ. That relationship extends to wanting to build and grow relationships in eternity. Will we see you heaven? Are you focusing on what truly matters in the long run? Do you focus on God's Kingdom? Where does your perspective lie? Which choice will you make?

God bless,
Yolanda Bury



LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles \$10.99 each

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles \$1.50 (issues 1-4) \$2.99 (issues 5,7)

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.

For a complete listing, visit our reference only website

www.homeschoolstore.com

Products can be ordered from your local Homeschool Retailer.

Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

SOCIAL MEDIA TIDBITS

Adam Charles Hovey Huh-vee upvoted your Parley • 11h

Adam Charles Hovey Huh-vee upvoted your Parley • 20h

Adam Charles Hovey Huh-vee upvoted your Parley • 2d

Cartoon Man • 13 hours ago
 Ducky's game level in this game is super thrilling. especially when you get to go right underwater and build a log raft for you, Petrie, Spike, Cera and Littlefoot as well.

Itswintercupcake • 2 hours ago
 Awesome

Sprite Cranberry • 1 day ago
 I have similar thoughts

Tanner Freeman • 1 day ago
 Loved this video

Chopo and 5 others liked your Tweet

Going Live! Broadcast #twitch stream #SubnauticaBelowZero here twitch.tv/family_friendl...

Please view, follow, subscribe and cheer! #TwitchAffiliate #SupportSmallStreamers #PathtoPartner #videogames Help us reach our goal of 540 followers!

Cheer us on!

Advertisement

SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so **SOUND OFF!**

Just Dance

I love your Just Dance videos. When will you do more Just Dance videos? Will you dance to songs like Judas and Build A B*****? There are so few channels doing Just Dance anymore.

- Moraine

{Paul}: Moraine,

Thank you so much for your questions. We did a video some time back addressing most of the Just Dance questions. Here it is:

<https://www.youtube.com/watch?v=NT05OvqU-Ws>

On the topic of songs with offensive and highly divisive

lyrics - we are still trying to figure that out. We have recorded those songs and more. We are not sure when/if/how we will release those videos. One idea is we will make the offensive songs for members only. We get plenty of comments on previous Just Dance songs that contain offensive lyrics. The same goes for moves that many people find offensive (Make It Jingle I am looking at you). Since we do not get paid for those videos dealing with the comments is a financial drain. I supposed we could just quit doing Just Dance videos because all we ever do is lose money on them.

I saw some videos on other Just Dance creators that quit. They were actually being provided massive payments from Ubisoft to do those videos. We have not been paid one cent from

Ubisoft to do all of this hard work. Remember all of our equipment costs money. We get dangerously close to losing monetization on the channel from YouTube because of the audio copyrights. We lose monetization that means our channel gets shut down and all of our Just Dance videos go away. I don't think you want that do you? So how can we financially survive in these conditions? This is why so many other channels have stopped doing Just Dance videos. Every so often we get contacted by some lawyer threatening to sue us because of audio copyrights. We have fought those each and every single time. Honestly I am getting tired of having to constantly fight this. For many years we have asked Ubisoft to get copyright free songs in Just Dance. They have not done it. We have had to pay



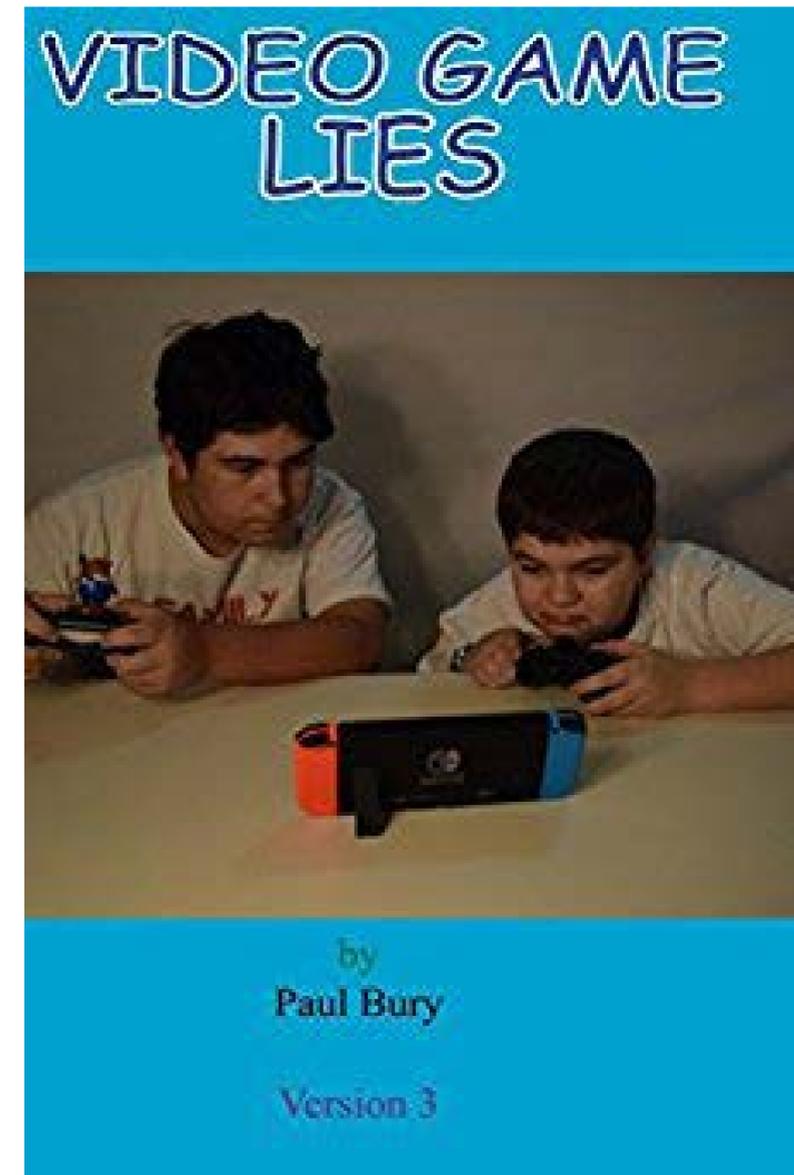
to deal with these issues over and over again. At some point in time you get sick of it. All these greedy music companies are making money off of our hard work, threatening us, and no one pays for our hard work. Makes me feel like a slave.

As I write this I am getting close to finishing recording every song I have been able to play and unlock in Just Dance 2022. There is only one dance in this game I actually enjoyed. I am dealing with physical injuries from Just Dance 2022. It happens every single year. Those games injure me physically every single year. Just Dance 2022 contains a lot of offensive songs within it. I feel like Ubisoft is rushing into rebellion against God, and attacking the billions of us who are obedient to God. We need a real and genuine Christian Just Dance video game.

Video Game Lies

Video Game Lies is such a great book. Thank you for writing it. I went to the Amazon page

https://www.amazon.com/Video-Game-Lies-Version-Paul/dp/1977575110/ref=sr_1_5?keywords=Video+Game+Lies&qid=1567971769&s=-books&sr=1-5



and purchased a copy. You are the most intelligent gamer I have ever seen, heard, or read. I hope and pray that you book Video Game Lies sells millions of copies. Your book is good enough to do so. I have told all of my friends about this book. I even told my school and lo-

cal library. Video Game Lies should be everywhere for everyone to access.

God Bless,
- Trevor

{Paul}: Trevor,

SOUND OFF Continued

Thank you so much for your amazing words of encouragement. It touched my heart, and warmed by soul. Which is great since I am writing this in the colder time of the year. It would be great for all of those places to pick up a copy of Video Game Lies Version 3. We even have some copies of Version 1 and Version 2 that we could sign and send over to anyone interested. Those can be found on our Store page:

<http://www.familyfriendlygaming.com/Store-front.html>

God laid that book upon my heart to write. I faithfully obeyed. I figure He will open the doors to success in His holy timing. Until then I continue to faithfully obey. I am extremely thankful you have told so many people about that book. It has made an impact on a number of people's lives. I pray that it continues to do so in the years and decades that follow. Too many of our fellow gamers repeat these lies without thinking for themselves. Too many gaming media outlets regurgitate these lies hoping they will somehow become true through repetition.

Embargo Dates

Family Friendly Gaming is the premiere gaming site for gamers who are capable of thinking for themselves. Your

FFG Originals challenge us to think for ourselves. I love the behind the scenes things you share again and again. Your Embargo Dates are Dumb column really opened my eyes. I did not know that there are people in the video game industry that jerk gaming media around like that. Two hours from the embargo lifting they decided to try and change it? I agree with you. Don't change your plans and work. There is an old phrase: "Your failure to plan does not constitute an emergency on my part." You are so right that those people in the video game industry have zero respect for you, your time, and the cost of the work they are asking for. My image of the video game industry has dropped drastically after learning so many of the behind the scenes things that happen. Did they pay for the fines they incurred? Or are they so selfish that they did not pay?

- Dwayne

{Paul}: Dwayne,

Thank you so much for your awesome words of encouragement. It is great to meet another free thinking gamer. That is a great phrase that I have used in the past myself. I had someone in PR and Marketing complain that I was making them look bad. I told them: "Your behavior choices make you

look bad. I just shined the light of truth on them. I believe in transparency." They were not happy with me. Not one bit. They never did pay the fines they incurred. I never did hear back from them either. I guess since I will not let them jerk me around they decided I am not worth their time.



Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



Look BACK

QUIZ

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Family Friendly Gaming decided to do some fun little historic quizzes. Anyone who is not a business partner, advertiser, PR contact, or works for Family Friendly Gaming can answer these questions. Email answers to SoundOff@familyfriendlygaming.com. After three months the person with the most right answers will be logged in a future issue.

Question: Can companies sponsor Family Friendly Gaming?
Answer:

Question: Do you enjoy watching R-rated movies? Why or why not?
Answer:

Question: Do you enjoy playing M-rated games? Why or why not?
Answer:

Question: Where can the Video Game Lies book be purchased?
Answer:

Question: Is there a page on how you can help Family Friendly Gaming?
Answer:

Question: Does Family Friendly Gaming have a Twitch channel?
Answer:

Question: Does Family Friendly Gaming have a Daily Motion channel?
Answer:

Question: Have you been to the advertise page on the Family Friendly Gaming website?
Answer:

Question: Where can you buy shirts that show off your FFG Universe pride?
Answer:

Question: When can you catch FFG Twitch streams?
Answer:

Question: What was the first video game system everyone at FFG played?
Answer:

Question: How long have you read/watched Family Friendly Gaming?
Answer:

Question: Are you one of the 8.88 million readers of FFG?
Answer:

DEVOTIONAL

Flesh and Spirit

Our flesh and our spirit are constantly battling. Do we obey Satan by following the flesh or do we obey God by following the spirit? We make the choice multiple times throughout the day. **Romans 8:5-8** *Those who live according to the flesh have their minds set on what the flesh desires; but those who live in accordance with the Spirit have their minds set on what the Spirit desires. 6 The mind governed by the flesh is death, but the mind governed by the Spirit is life and peace. 7 The mind governed by the flesh is hostile to God; it does not submit to God's law, nor can it do so. 8 Those who are in the realm of the flesh cannot please God.* If we choose the flesh then we keep feeding the flesh. The flesh gets stronger and more rebellious. Ever wonder why some people have no morals, ethics, or scruples? It is because they have fed their flesh over and over again. They have denied their spirit.

On the other end of the spectrum have you noticed people that do the right thing all of the time? Have you seen people that are constantly helping others

even when it is to their personal detriment? **Romans 8:9-11** *You, however, are not in the realm of the flesh but are in the realm of the Spirit, if indeed the Spirit of God lives in you. And if anyone does not have the Spirit of Christ, they do not belong to Christ. 10 But if Christ is in you, then even though your body is subject to death because of sin, the Spirit gives life because of righteousness. 11 And if the Spirit of him who raised Jesus from the dead is living in you, he who raised Christ from the dead will also give life to your mortal bodies because of his Spirit who lives in you.* The difference between feeding the flesh and feeding the spirit is life and death. We choose life here at Family Friendly Gaming. We understand that obsessing over the flesh leads to death. We point people to God, along with obedience.

It can be difficult if you have been feeding the flesh over and over again. The spirit can help you win if you are willing. It all comes down to you and the choices you make. **Romans 8:12-14** *Therefore, brothers and sisters, we have an obligation—but it is not to the flesh, to live according to it. 13 For if you live according to the flesh, you*

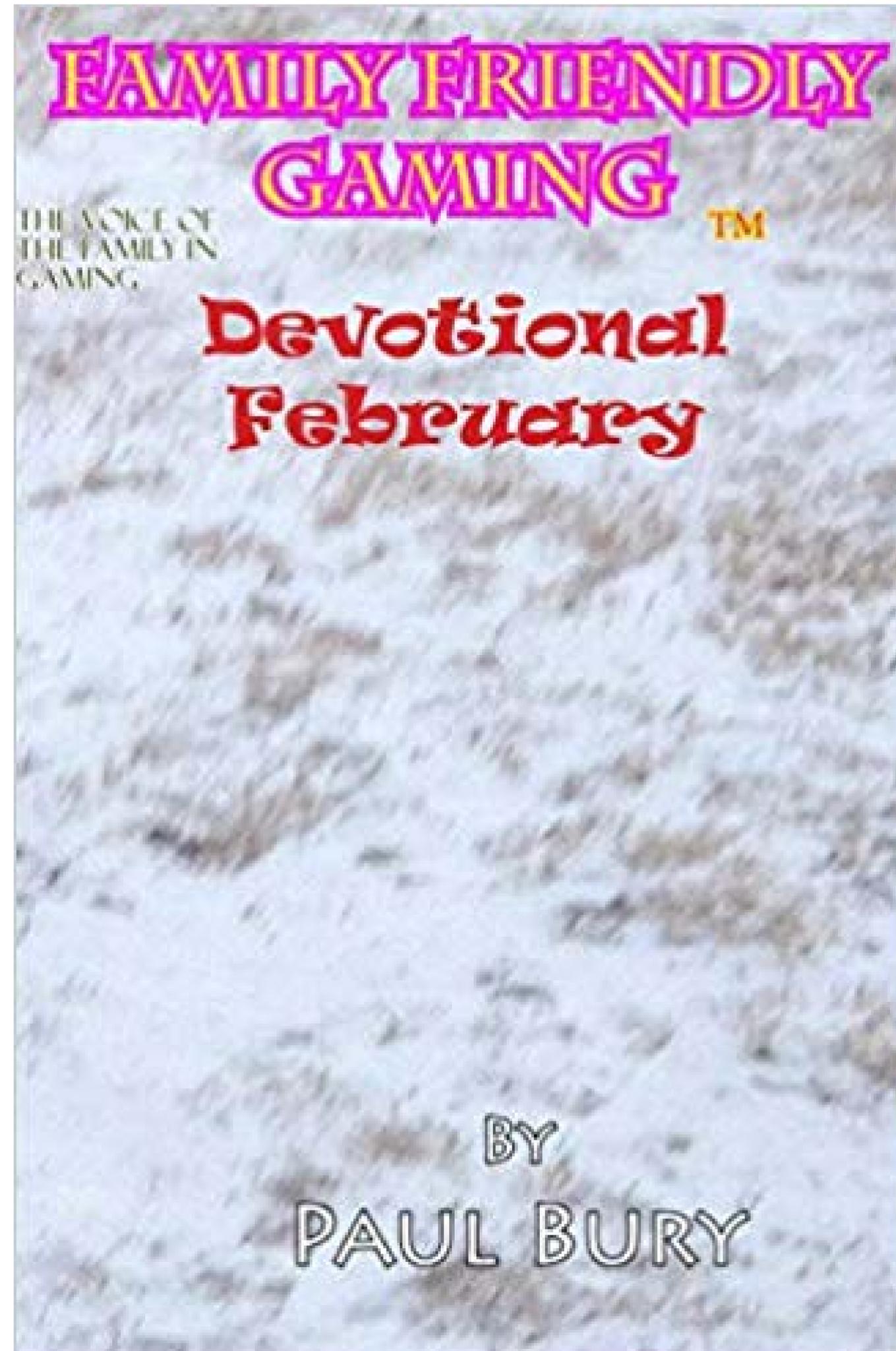
will die; but if by the Spirit you put to death the misdeeds of the body, you will live. 14 For those who are led by the Spirit of God are the children of God. Don't you want to be a child of God? Don't you want to get closer to God? Feeding the spirit gets you there. We all lose some battles to the flesh here and there. We need to work on helping the spirit win as often as possible. The more your spirit wins the closer you are to God and the easier it is for the spirit to win in the future.

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



In The

NEWS

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id foundation, including:

- The Fluids Update, which brought lava and water to the cavernous environments the dwarves call home, together with new tavern and drinks recipes, ingredients, and knowledges;
- The Overworld Update introduced an overhauled Overworld featuring procedurally generated factions, locations, and roads;
- The Automation Update streamlined dwarven efficiency alongside the addition of a win state that challenges players to prove their dwarven mining prowess;
- The Epic Crafting Update which introduced new armour and rings, equippable lanterns, valuable epic level items and an overhaul to Mountain Lore;
- and most recently the Relations Update, which included a food and rest system revamp.

Hammering's New Farming & Fishing Update

Team17 and Warpzone Studios have announced the latest update for Hammering will bring agriculture and fishing to the Mountains of Mara. The Farming & Fishing Update for Hammering brings a harvest of new content to the game, allowing the dwarves to plant and harvest a variety of plants, construct a fishing pier to fish from, and upgrade their dwellings for a cosy underground feel, bear rugs included. The update launches a week after Warpzone Studios confirmed Hammering's support for ultra-wide monitors, enabling more of the sprawling mining complex to be seen at the same time.

Tackle fishing and farming deep in the Mountains of Mara:

Throughout its time in Steam Early Access, Hammering received a hoard of updates that's built upon its sol-

Square Enix London Mobile Announced

SQUARE ENIX LTD. announced its latest venture, Square Enix London Mobile, a studio driven by its mission of putting people first while publishing high-quality, free-to-play mobile games. The studio currently has two titles in development based on world-renowned entertainment properties, Tomb Raider and Nickelodeon's Avatar: The Last Airbender, and is actively recruiting marketing and production talent to bring these titles and future to-be-announced mobile games to players across the globe.

"At Square Enix London Mobile, our goal is to move the world through play and in order to do this, we need to grow our team with even more unique voices, varieties of perspectives and creative energy," said Ed Perkins, Studio Head at Square Enix London Mobile "We have great games in development, access to Square Enix-owned IP and relationships with the world's top entertainment companies, but our people will be the



SQUARE ENIX
LONDON
MOBILE

**COLLECTION
of SaGa
FINAL
FANTASY
LEGEND
Releases
on Steam**

SQUARE ENIX® announced the launch of COLLECTION of SaGa FINAL FANTASY LEG-

END™ on PC via STEAM®. In this digital collection, players can experience the first three titles in the revered SaGa series: THE FINAL FANTASY LEGEND, FINAL FANTASY LEGEND II, and FINAL FANTASY LEGEND III. Previously released on Nintendo Switch™ and for mobile devices, the collection offers a fun and exciting adventure to newcomers and long-time SaGa fans alike.

COLLECTION of SaGa FINAL FANTASY LEGEND is a great introduction to the quintessential series created by Akitoshi Kawazu, and includes the very first title in the SaGa series, THE FINAL FANTASY LEGEND, which was originally released on Game Boy™ in 1990. RPG and retro gaming fans can enjoy a faithful recreation of all three classic 8-bit titles and experience a nostalgic, pioneering adventure through fantasy worlds as they fight monsters, explore towns, battle through dungeons and more. The collection also brings several quality-of-life adjustments and new features to improve the gameplay experience, including high speed boosts and adjustable screen magnification. Additional features include: special 30th anniversary commemorative music and illustrations, 8 different in-game wallpapers and the choice to play with either Japanese or English text, as well as 4K support for Steam version.

COLLECTION of SaGa FINAL FANTASY LEGEND is rated E10+ (Everyone 10+) and now available on PC via STEAM, Nintendo Switch and mobile devices for \$19.99. For more information click on one of their paid advertisements.

competitive advantage that fuels our success now and in the future.”

As the group seeks to add new internal talent, the as-yet-untitled Avatar: The Last Airbender mobile game is in development with Vancouver-based studio Navigator Games.

“It has been an incredible privilege to partner with Square Enix London Mobile on the creation of a game with such an iconic IP,” said Will Moore, CEO at Navigator Games. “The Avatar: The Last Airbender universe has so many layers and complex storylines to explore and we look forward to fully unveiling it and sharing it with all the incredibly passionate and loyal Avatar fans in the future.”

Square Enix London Mobile is also at work on the previously announced Tomb Raider Reloaded, a nostalgic, action-arcade style adventure designed specifically for mobile. Developed in partnership with Crystal Dynamics, Tomb Raider Reloaded will feature classic elements from the original Tomb Raider trilogy, as players step into the shoes of the franchise’s iconic hero, Lara Croft, to solve puzzles, escape treacherous traps and collect coveted relics from secret tombs across the globe. Tomb Raider Reloaded will launch on the Apple App Store and Google Play in 2022. New Action Adventure Coming in Early 2022.

No word on a physical copy version of these games on this system(s) in the US at this time. Families are required to pay for Internet usage fees to download this game. For more information click [here](#).

**WRC 10 New historical content
in a free update**

NACON and KT Racing are pleased to announce a free update to WRC 10, the official FIA World Rally Championship video game, for PlayStation®4, PlayStation®5, Xbox One, Xbox Series X|S and Steam PC. Available today on all platforms, this update brings new content and a new game mode.

After a very successful launch that confirmed its status as the benchmark for rally games, WRC 10 continues to improve. A new asphalt challenge with the Ypres Rally.

This free update adds the highly anticipated Renties Ypres Rally Belgium, won this year by local driver Thierry Neuville. Added to the calendar in early 2021, players will have the opportunity to experience these new asphalt country roads. Narrow and winding, they are lined with ditches and posts and punctuated by numerous junctions. The road sides often bring dust and mud to the tarmac and make conditions slippery with drivers not hesitating to cut corners. In WRC 10, the Ypres rally consists of 7 stages plus a shakedown.

More and more historical events.

Three new historic events make their appearance, featuring famous driver and co-driver duos in their original cars: the 1980 Rally Portugal with Walter Röhrl and Christian Geistdörfer in their Fiat 131 Abarth, the 1981 Rally Finland with Ari Vatanen and David Richards in their Ford Escort MkII 1800 and finally, the 2017 Rally Portugal with Sébastien Ogier and Julien Ingrassia in their Ford Fiesta WRC.

In addition, 6 historical rallies are already present in the base game, including Acropolis, San Remo, Germany and Argentina. All this is in addition to the already rich content available since the launch of WRC 10: more than 20 mythical cars, legendary drivers such as Carlos Sainz, Sébastien Loeb, Colin McRae and Tommi Mäkinen.

And last, the Co-driver mode is improved with the arrival of a complete lexicon that makes the experience more accessible to players and promotes even more immersion. Noted using a QTE system, the co-driver fully participates in the victory by announcing the pace notes correctly but also by staying in the rhythm! An online experience as fun as exciting!

**Marvel's Avengers Update Adds
new Klaw Raid**

SQUARE ENIX® announced that Marvel's Avengers patch 2.2 will launch on November 30th, bringing with it an entirely new four-player Raid to take on the villain Klaw as well as a new Hero exclusive to PlayStation, Spider-Man.

In addition to the Raid and Hero, the update brings with it several new and improved systems, including:

Shipments - The Shipments feature provides an entirely new path to earn coveted cosmetics, resources, and other items strictly through gameplay, a highly requested option from the Marvel's Avengers community. Each Shipment costs 500 Units (the currency earned while playing the game) and pulls from a collection of nearly 250 possible items, with a small chance of rewarding a premium Outfit unavailable via any other means of acquisition. But luck isn't required to get the Outfit; players will automatically receive it after claiming 100 Shipments.

Power-Level Increase - The maximum Power Level achievable will increase from 150 to 175. Acquiring the best gear requires players to complete the game's toughest challenge: the new four-player Klaw Raid: Discordant Sound.

Gear Upgrading - Players will be able to recycle gear of a higher power level to upgrade their current gear to match the higher-power level of the consumed item, with few exceptions.

The November 30th update adds to a game already packed with content, bringing new features and continuing the game's story through the ongoing Avengers Initiative. Marvel's Avengers now offers several campaigns, nine playable heroes (ten on PlayStation platforms), and endless multiplayer co-op action for up to four players.

About the New Raid: Discordant Sound Raids in Marvel's Avengers are one of the truest tests of end-game teamwork. They require advanced tactics and the full cooperation of a four-player team equipped with the highest-end gear.

Following the events of the War for Wakanda Expansion, the sonic monster Klaw has returned to the Vibranium Mound to destroy Wakanda. Black Panther and the Avengers must stop him before he can suc-

ceed!

About Spider-Man and the With Great Power Hero Event

The legendary web slinger Spider-Man will come exclusively to PlayStation players in the November 30th update along with the Spider-Man: With Great Power Hero Event. Spider-Man's high-flying acrobatics bring an entirely new way to experience the game either solo or with friends, and his unique movement and combat abilities are sure to be a great addition to any Strike Team taking on missions in the Avengers Initiative.

Players will experience Spider-Man's story through unlockable challenges woven throughout the Avengers Initiative. Peter Parker learns of a deadly new threat and must partner with the Avengers to stop AIM from acquiring technology that could make their synthoid army unstoppable. Insistent on keeping his identity hidden, Parker forms a tentative friendship with Ms. Marvel and Black Widow and must struggle with the new dynamics of working with a team. Will he join up full time with the Avengers, or stay independent in his fight against AIM?

About Marvel's Avengers

Marvel's Avengers offers players a truly rich experience and combines the single player focused Reassemble story campaign with the ongoing Avengers Initiative's missions, which take the Avengers around the world and beyond. Each mission in the Reassemble campaign is designed to showcase one or more hero's unique abilities, while the Avengers Initiative missions can be played solo with your own custom AI team or with a group of up to four players* as any Hero in the player's roster.

Marvel's Avengers continues to expand over time with the addition of new features, mission types, regions, items, and more delivered to players at no additional cost for players who own the core game.

Marvel's Avengers is currently available on PlayStation 4, PlayStation 5, Xbox Game Pass, Xbox One, Xbox Series X|S, Windows PC, Steam, and Stadia and is rated T (Teen) by the ESRB.

*Internet connection required. Your platform's online multiplayer requirements will apply.

Aquatics Species Pack Announced for Stellaris

Paradox Interactive, a publisher and developer that really knows how to make a splash, has announced the Aquatics Species Pack for Stellaris, the hit sci-fi game from Paradox Development Studio. The next species pack, which will launch alongside the free 3.2 "Herbert" update, is right over the horizon for PC gamers.

Sail the intergalactic seas and uncover an all new expansion packed to the gills with new options for new and longtime players alike. The Aquatics Species Pack will rinse Stellaris with a rising tide of new content, including brand new origins, species traits, civics and a treasure trove of new cosmetics. Seafarers and landlubbers alike will agree that this is Stellaris' most immersive species pack to date.



Handball Manager 2022 DLC Releases

Independent development studio netmin games GmbH is releasing the DLC for Handball Manager 2022 today. A 10% early sale discount will be applied to the original price of \$17.99/€14.99/£13.99.

Handball Manager 2021/22 takes us back to the court to put ourselves in the shoes of a handball club manager. Sign the best players for your team, train them effort fully and win as many trophies as you can.

The new Handball Manager 2022 DLC gives you the latest data for your personal manager career. With the purchase of this DLC you get access to the current squad lists of the season 21/22, promotion and relegation, new player images, new sponsors and many other optimizations.

Handball Manager 2022 DLC contains the official licenses of LIQUI MOLY Handball-Bundesliga –the German league– as well as it's second division, Liga Sacyr ASOBAL –the Spanish league– and the Extraliga –the Czech league.

The Handball Manager 2022 Edition will include Handball Manager 2021 and the DLC Handball Manager 2022. Players can purchase the latest version of Handball Manager 2022 Edition at a 20% discount.

New Content

- New player pictures
- New squad lists
- New datasets
- New team photos
- New manager pictures
- New ingame graphics

New sponsors

Additional improvements to Handball Manager 2022

- Optimized match schedules
- Improved images of youth players and non-licensed players
- Three different difficulty levels

Features

- Start your career in your favorite club. Practice and manage your handball team from the amateur league to the top.
- Featuring the official licenses of LIQUI MOLY Handball-Bundesliga, 2nd Handball-Bundesliga, Liga Sacyr ASOBAL and Extraliga.

In The News Continued

You can use real players and real clubs or create your own team with the editor.

Use the endless range of functions with training, tactics, transfers, stadium, fan support, youth work, merchandising, private life, stock market and real careers to become an immortal legend in the handball world.

Easy to use thanks to the intuitive e-mail system and many assistants.

Take over the tasks of national coach and lead your team to world championships and Olympic victories.

Activate the Corona mode and experience the hard times from the point of view of the manager of a handball club.

Experience the games live in an action-packed presentation and take full control of your own team - in real time.

Manager in men's and women's handball

Exchange your self-created editor and community content with other players via the Steam Workshop. So you can share the handball universe you have created with the whole world.

Trading Time A Croak Tale Releases

UK publisher Merge Games and Copenhagen, Denmark-based development studio Half Past Yellow are excited to reveal a weekend of exciting new content for their sandbox puzzle adventure game, Trading Time: A Croak Tale for Nintendo Switch, PlayStation 4&5, Xbox One & Series X|S consoles, and PC.

Merge Games have also announced that the prologue for Trading Time: A Croak Tale is now available to download for free from Steam. The prologue is set on an exclusive, desolate island and challenges players to come to the aid of the inhabitants and break the curse that has ravaged the land leaving it barren and dying. A variety of puzzles and trials lie in wait and players will revel in Trading Time: A Croak Tale's unique humour.

About Trading Time: A Croak Tale

In Trading Time: A Croak Tale, a sailor is shipwrecked on a strange island after a terrible storm and he awakes to find his boat in

ruins. Clutching his precious potted plant, the sea dog goes about trying to fix his boat and find his way home. However, the peculiar frog-like locals don't speak his language and they aren't about to give up the items he needs without something in exchange! A spaghetti network of trades will take him all over this strange island as he seeks out materials to fix his boat.

Meet a cast of friendly characters, solve head-scratching puzzles, find hidden treasures, and much more as you explore this toadally awesome island sandbox adventure.

Features:

Explore at your own pace

Make your own path in this island sandbox, you never know what will be around the next corner!

Get to know the froggy locals and help out where you can.

Discover new items by fishing and farming, and concoct simple brews that will change how you traverse the island.

Learn from the frogs and put your new skills to the test around the island.

Trade to fix your boat

Ask around for the items you need, but bear in mind that you might need to do a frog a favor to get what you want.

Solve interesting puzzles to get your hands on required items.

Try not to get too sidetracked by island life!

Experiment with everything!

Run faster, jump higher, fall slower, anything is possible if you're holding the right item.

Discover different ways to complete those crucial trades.

Each object you pick up could end up being the key to something bigger.



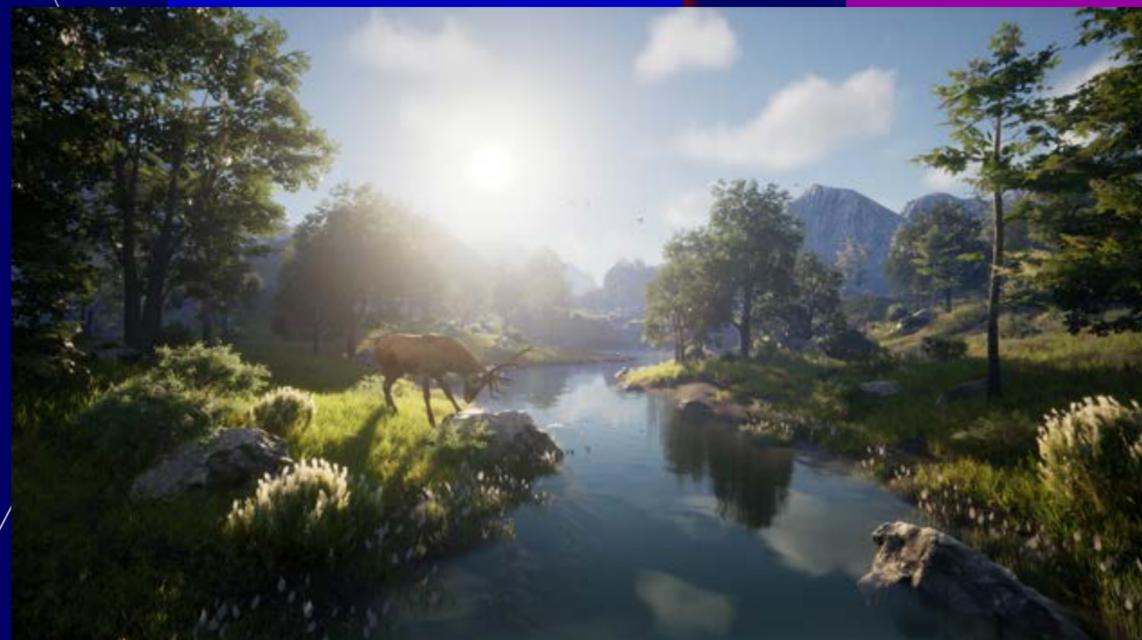
Myth of Empires Releases

Developer Angela Game is thrilled to announce that the stunning multiplayer war sandbox Myth of Empires has released into Early Access. Players will dive into a realistic and beautiful, yet merciless world set in ancient Asia, where they will aim to unite the world through alliances, or conquer it all by force. Players will be able to switch between PvE and PvP servers - so-called "counties" - which are linked to one main server to wage global war or unite players from all over the world. Thanks to state-of-the-art graphics including Raytracing, DLSS and more, an online world has never looked more beautiful.

Myth of Empires is set on the ancient Eastern continent, featuring a historical-inspired setting. The world has been handcrafted to provide an authentic experience, with realistic geography, landforms, flora and fauna as well as a rich cultural backdrop, bringing players a refreshing and novel adventure. As the game is focusing heavily on realism, players will not have access to fantasy elements like magic - instead, the game provides an immersive sandbox featuring detailed construction and crafting systems

combined with a deep character progression.

The setting also heavily influences combat, which is essential to reach the players' ultimate goals to submit all counties under one rule. In Myth of Empires, players, their guilds and alliances, will be able to conquer



or unite counties, allowing them to unify ancient Asia. All this is possible thanks to the seamless connection between PvE and PvP servers, providing different types of gameplay for all types of players.

Key features available in the Early Access:

Brave an unforgiving world filled with bandits, wild animals, and hostile players. Stave off hunger with meat collected through hunting, and collect resources from the world to build your fort.

New environments: Snowy mountains, deserts, swamps, caves, and an all-new weather system.

Engage enemies in intense,

tactical combat. Control the direction of your strikes to maximize their impact and damage.

Craft dozens of different kinds of weapons and armor of different tiers to help you in battle. Make swords, spears, halberds, axes, throwing weapons, crossbows, bows, shields, and more!

New animals: Elephants, rhinos, crocodiles, butterflies, fish, and more.

Construct your very own customized structures piece by piece, and build siege weapons including ballistas, catapults, trebuchets and siege ladders to wreak havoc upon enemy fortresses.

Recruit NPCs through peaceful means or by force and have them collect resources, craft items, hunt, or fight alongside you. Tame horses that you can ride into battle, or breed them to make horses with attributes more suited to your needs.

PVE and PVP servers will be available in Asia, North America, and Europe.

A robust guild system allows players to form factions with their friends. Work together to fend off enemy attacks, conquer your server, and reign supreme!

New gameplay and content: County, province and fortress siege battles, as well as improved voice-chat, a new trade system, and character voices.

We Would Play That!

REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

After Yolanda and I went to the early screener of American Underdog I checked with the Christian video game developers. Why did I check with the Christian video game developers? I wanted to see if any of them were working on a game based off of the movie. Can you guess the answer I received? It was no.

There was some at the CGDC Facebook page that found my idea interesting. Here is the kind of a video game we would love to play. A video game that is based off of the Christian movie and contains sports sections. So it could

be a story based video game with sports elements in it. We have to play in certain parts of certain games. It would be cool if there was a sports element to the video game as well. The whole playing in the arena league could be part of the video game as well. American Underdog showed us a lot about Kurt Warner and his wife. We learned a lot about how they dealt with the sports world and what was really important in life.

Too few video games give players that perspective. The stories in sports video games are more about you becoming a star and getting all kind of money and endorsements. It is about you becoming the greatest of all time. What if we could play a story in a sports video game where the sport was not the focus of the athletes life. The athlete played the sport and did well. Instead of going to a party they drove many hours to get

with their family. It would be great to be able to play sports video games that reinforced our morals, ethics and values. Imagine a sports game where kneeling, and praying was the default celebration after scoring. There are so many Christian athletes that are not being properly and accurately represented in video games. We need some games to correct that misalignment.

We would love to play a sports video game that from top to bottom focused on what is really important in life. It would be great to play a sports video game that gave glory to God. If we have the financial resources this is the kind of a video game project we would get right on. There are so many major gaps in the video game industry. Family Friendly Gaming would love to see those gaps get filled very soon. Would you play a sports video game that reflected traditional values?

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

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Psalms 95:1-4

- 1 Come, let us sing for joy to the Lord; let us shout aloud to the Rock of our salvation.
- 2 Let us come before him with thanksgiving and extol him with music and song.
- 3 For the Lord is the great God, the great King above all gods.
- 4 In his hand are the depths of the earth, and the mountain peaks belong to him.



FORZA Forza Horizon 5



Train Sim World 2



SCORE: 87

SCORE: 70

There are some franchises that are monster huge with us here at Family Friendly Gaming. Forza Horizon is one of those franchises. Both Noah and I love playing the Forza Horizon video games. I have played every single one of them from start to finish. Hopefully you were able to participate in the live streams I did of Forza Horizon 5. This racing video game impressed me from start to finish.

There is a streamer mode so we do not need to worry about any copyright issues. The music in Forza Horizon 5 fits the country it comes from. I am not sure if there were offensive lyrics in those songs since many were in Spanish. There can be some offensive music in some of the radio stations. That can easily be turned off right from the start. We do get into a variety of accidents in Forza Horizon 5. Some off roading areas require players to go through small trees, fences and other objects. Play-

ers race all over the map in Forza Horizon 5.

The open world concept continues within Forza Horizon 5. We race in the same world we go around and find signs, barns, and more in Forza Horizon 5. The graphics in Forza Horizon 5 are stunning. The voice acting adds some flair to the game. There are different festivals all over the map in Forza Horizon 5. As we complete races and other tasks

(i.e. speed traps, danger signs, etc.) we unlock points in these festivals. We can play them in any order we choose. There are all kinds of cool and different races in the festivals in Forza Horizon 5 as well.

Families have a plethora of different difficulties they can choose in Forza Horizon 5. The rewind button is still an amazing feature that helps make this game more accessible to a wide array of gamers. Online races are available, as well as play races that other players created. All kinds of customization on the inside and outside of the cars is also accessible to the players.

There are a diverse array of environments in Forza Horizon 5. We race in the mountains, beaches, jungle, cities, and more in Forza Horizon 5. Players can roam around the map and collect the signs, enjoy the scenery, drive all the roads and find all the areas. I had a blast playing Forza Horizon 5 on the Xbox Series X.
- Paul



System: PC/Xbox One/Xbox Series X
Publisher: Xbox Game Studios
Developer: Playground Games
Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 90%
Sound: 79%
Replay/Extras: 95%
Gameplay: 95%
Family Friendly Factor: 78%

I am very thankful Family Friendly Gaming was able to play Train Sim World 2 on Xbox Gamepass. Train Sim World 2 can be found on the PC, PS4, and Xbox One. Train Sim World 2 is also playable on the PS5, and Xbox Series X. There are three main areas in Train Sim World 2. Those three main areas are Sand Patch Grade, London Underground Backerloo Line, and Schnellfahrstrecke Koln.

When a family members starts any of the three areas Train Sim World 2 will take them through a tutorial. After that they get their hand held for the next part of the game. It is pretty lame to force players into the same tutorial when they go from area to area. I know how to move my character in the first person perspective. I do not need to be shown

that again. When we get to the different trains that is a different matter.

I got stuck in Train Sim World 2 early on. The game wanted me to adjust some lever. I did and nothing happened. I kept adjusting it until I got it stuck in the reverse and it would not let me move it out of that spot. Yet Train Sim World 2 kept telling me to adjust that lever. Maybe it had something to do with trying to go backwards into a wall and unable to figure out how

to stop the engine. I don't know.

The trains and the areas have some nice details

to them. Train Sim World 2 looks nice, and it sounds very real. There are plenty of the same looking people on the trains and walking around the stations. Train Sim World 2 has players do more than drive the trains. We can also stock newspapers, place posters, and more. If you are into that kind of a thing and don't care that you will miss the schedule.

If you are into train simulation video games then Train Sim World 2 should be up your alley. If you are a casual gamer then you may not get into Train Sim World 2 because of how complex it can get. There are all kinds of levers, switches and knobs that need to be changed in a specific order. Train Sim World 2 is most likely similar to the real job. A job I never want to do in the real world.
- WMG

System: PC/PS4/Xbox One(test-ed)
Publisher: Dovetail Games
Developer: Dovetail Games
Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 80%
Sound: 80%
Replay/Extras: 65%
Gameplay: 50%
Family Friendly Factor: 75

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Pokemon Brilliant Diamond
Pokemon Shining Pearl

SCORE: 72

Pokemon Brilliant Diamond and Pokemon Shining Pearl take players back to the Sinnoh region. These games are remakes from the Nintendo DS games of Pokemon Diamond and Pokemon Pearl. The Chibi graphical style in Pokemon Brilliant Diamond and Pokemon Shining Pearl will appease Pokemon fans that enjoy the squat looking characters. The TMs are one use, and the HMs do not need to be taught. We can fly, surf, and cut from a menu screen when you need it. Pokemon will follow you in Pokemon Brilliant Diamond and Pokemon Shining Pearl on the screen. Pokemon Brilliant Diamond and Pokemon Shining Pearl will autosave after each battle, catching a Pokemon, going in and out of buildings, and more. The autosave feature can be turned off. There are some bugs in Pokemon Brilliant Diamond and Pokemon Shining Pearl so you might want to

leave it on.

The champion in Pokemon Brilliant Diamond and Pokemon Shining Pearl was given AI training from competitive league players. We can bedazzle our Pokeballs for differing effects on the Pokemon. If you have played other recent Pokemon games you can earn some legendaries like Mew. After the game is beaten you can summon legendary Pokemon from games prior to the Nintendo DS game releases.

It is easy to tell that Pokemon Brilliant Diamond and Pokemon Shining Pearl is a remake. Even some of the previous bugs are still present in these games. There is violent content and evolution is still being preached in Pokemon Brilliant Diamond and Pokemon Shining Pearl. There are no



newer Pokemon in Pokemon Brilliant Diamond and Pokemon Shining Pearl. These games contain Gen 4 and previous. Pokemon Brilliant Diamond and Pokemon Shining Pearl is definitely more challenging than Pokemon Sword and Pokemon Shield.

I like the music in Pokemon Brilliant Diamond and Pokemon Shining Pearl. There is even the old soundtrack available if you want to hear how it sounded on the Nintendo DS. If you played the Nintendo DS versions of these games then you should be able to remember what to do and where to do it. Hopefully you caught some of the live streams I did of Pokemon Brilliant Diamond and Pokemon Shining Pearl. I enjoyed my time with these games. I am thankful Family Friendly Gaming assisted me with purchasing one of them.
- Peter



System: Nintendo Switch
Publisher: Nintendo
Developer: ILCA
Rating: 'E' - Everyone SIX and OLDER ONLY {Mild Cartoon Violence}



Graphics: 72%
Sound: 77%
Replay/Extras: 85%
Gameplay: 66%
Family Friendly Factor: 60%



Monomals

SCORE: 85

I hope you were able to catch the sponsored live stream I did of Monomals. This Nintendo Switch downloadable video game impressed me so much I decided to get a review going. The developer and publisher are not aware. At least until this issue is released. Monomals is bright and colorful. The goal in Monomals is to go and collect all of these different musical creatures. We go through a level, and then we have some objectives to complete in a boss room. It can be things like collect all of some coins, or hit a buzzer, or take out all of the enemies, etc. Then we must catch the Monomal.

The action adventure platformer levels with our lure is not all there is to Monomals either. We take the Monomals and make songs with them. Monomals contains a decent musical composition section as well. Families can make their own music in Monomals thanks to the different sounds the musical creatures make. The whole reason to fish for these Monomals is to use them in the musical composition



section of this video game. That is pretty cool.

The musical aspect is where Monomals really shines. There are some jamming tunes in this fun little video game with all kinds of character. Monomals includes a funny DJ with some great fishermen characters. Monomals is one of those hidden gems families can really embrace. The violent content is really light in Monomals. We have certain creatures that will attack us. We must spin at them to make them vanish. We can also take hits from things



like spikes in Monomals. The players lure can only take so many hits before they need to lose some coins and go back to the last continuation point.

Monomals starts easy and gets progressively more difficult as players work their way through the game. There are plenty of hidden areas and items for players to collect. The line we are attached to goes away after so long. That way we do not get tangled up and stuck anywhere. I actually prefer that over games like Unravel. Monomals gives us much more freedom which is something I personally appreciate.

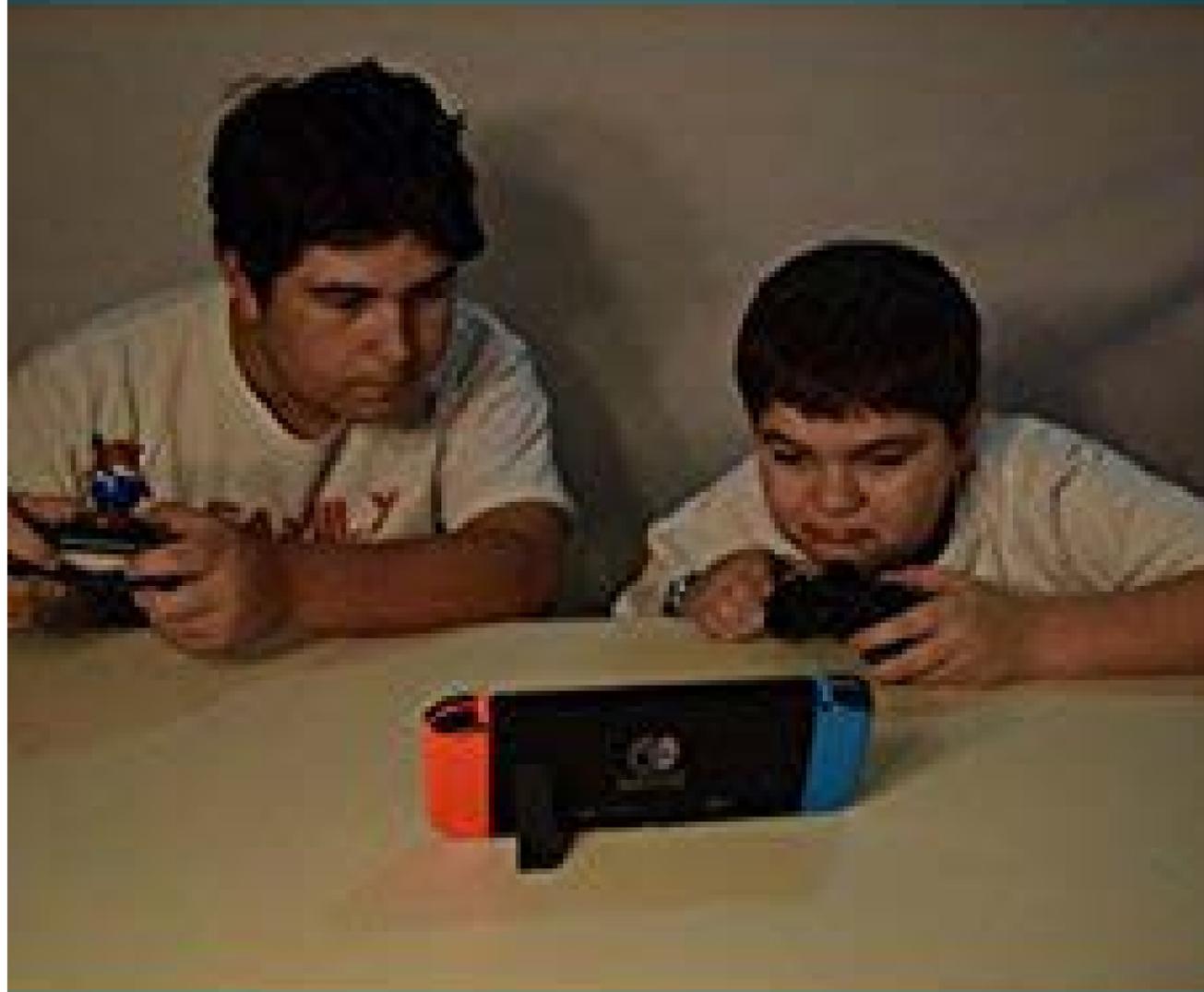
If you participated in the live stream or watched it as a VOD later then you know I was really getting into Monomals. This is a fun game with a great theme, and some really cool features. Families can have a blast playing Monomals on the Nintendo Switch. I hope there are more games in this franchise in the future. I also hope Monomals gets a physical copy release soon.
- Paul

System: Nintendo Switch
Publisher: Rogue Games
Developer: Picomy
Rating: 'E' - EVERYONE SIX and OLDER ONLY {Mild Fantasy Violence}



Graphics: 80%
Sound: 90%
Replay/Extras: 85%
Gameplay: 80%
Family Friendly Factor: 90%

VIDEO GAME LIES



by Paul Bury
Version 3

BUY IT NOW RIGHT HERE

Cube Arts Vol 3

SCORE: 65

I am very thankful I had the money to purchase Cube Arts Vol 3. This manga book finishes off the Cube Arts story arc. Not everything is resolved at the end of Cube Arts Vol 3. More on that to come in this review. We find out about the soul stones left by dead players in Cube Arts Vol 3. We also find out about the abnormals and their ability to heal. There is a flower that actually connects the two. The heroes in Cube Arts Vol 3 are on their way to rescue the damsel in distress. Do not worry because she is actually in that fortress/castle.

The issues families will have with Cube Arts Vol 3 are blood, violence, bad language, lack of attire, enticement to lust, a rape faked and more. Rape has a bigger part in this series than I was expecting. Cube Arts Vol 3 is definitely



not a manga for children. I am not even sure that Cube Arts Vol 3 is good for teenagers to be completely transparent.

The heroes find where the bad players are keeping other players hostage. They break in, and attempt to escape. They are discovered and must fight their way out. SPOILER ALERT! They manage their way out and the fortress starts

to collapse for some unknown reason. They are still trapped in this digital world. They decide to make a guild and work together going forward. Cube Arts Vol 3 leaves the door open for the story to continue. In fact a lot more could have been done with this franchise. Why just end it

there for no reason?

We find out about the main bad guy in Cube Arts Vol 3. He was burned badly in the real world and most people freak out when they see him. This one girl was kind to him and he obsessed over and about her. The AI of the game is actually based on her. She however rejects him and his controlling ways. Cube Arts Vol 3 contains a small lesson about how we treat others that look differently from us. One of the coolest things in Cube Arts Vol 3 is when it show how many materials were needed to construct certain things.

The hero Takuto turns his back on the villain near the end and almost dies for it. Another character saves his life by ending the life of the leader of the bad gang. Cube Arts Vol 3 leaves the high school kids stuck in the game with

no concept about what is happening in the real world. What about their bodies? Is anyone trying to get them out? Cube Arts Vol 3 really rushed the ending in my opinion. Plenty of bad gang members are out there still. - Paul



System: Manga
Publisher: Seven Seas Entertainment
Author: Tomomi Usui
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 59%
Writing: 70%
Replay/Extras: 68%
Story: 70%
Family Friendly Factor: 58%

Video Games You Will Never Play

SCORE: 72

I am constantly researching a plethora of different topics, ideas, concepts, and more. During one of those research sessions I ran across Unseen64 and their book Video Games You Will Never Play. Their mission is to find all kinds of different video games that were never published and save whatever they can for posterity and history. They dig into these games and find out the stories behind them. One of the biggest questions is why was a certain game canceled.

As far as books go Video Games You Will Never Play is a bit on the pricey side. I paid sixty dollars for the color edition of this book. There is a black and white version for just nineteen dollars. I found both of these books on Amazon. I am guessing these books were part of the self publishing program. Since most of the writers of Video Games You Will Never Play are not native English

speakers they do have some errors here and there. Nothing too glaring though. I almost always got the gist of the thought being relayed to the reader.

I found Video Games You Will Never Play very interesting because some of these video games I remember hearing about and others were a shock to me. Part of Video Games You Will Never Play was a trip down memory lane and another part was complete discovery. I appreciate the work being done over at Unseen64. They are doing the video game industry a service even if some of the companies are hostile to

that work. Which is a real shame in my personal and professional opinion.

Video Games You Will Never Play



System: Book
Publisher: Unseen64
Developer: Unseen64
Rating: 'NR' - Not Rated

Graphics: 80%
Writing: 70%
Replay/Extras: 70%
Story: 75%
Family Friendly Factor: 65%

VIDEO GAMES YOU WILL NEVER PLAY



BOOK BY THE UNSEEN64 COLLECTIVE

8 BIT & 16 BIT VIDEO GAMES YOU WILL NEVER PLAY



A BLACKWHITE BOOK ABOUT CANCELLED GAMES BY THE UNSEEN64 COLLECTIVE

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Fringe Season 5

SCORE: 59



The Expanse Season One

SCORE: 55



Fringe Season 5 is the final season of the Fringe television show. Fringe Season 5 takes the show in a strange direction. They are in the year 2036. The Observers have invaded and conquered our world. Astrid, Walter, Olivia, and Peter are all encased in amber. Olivia and Peter's daughter Henrietta is now grown and at about the same age as her parents. She is working with the rebellion to get rid of the Observers.



SPOILER ALERT! September makes his return in Fringe Season 5. He has changed quite a bit as well. He now has hair. We learn about his son and the plan to stop the Observers. It involves time travel at a crucial point in time. The timeline will change and the Observers will

The issues families will have with Fringe Season 5 are violence, blood, gore, drugs, bad language, torture, attacks on God, attacks on people of faith, and more. There are loyalist humans serving the Observers and those just trying to live their lives wherever they can. Amber Gypsies are a strange lot that are all about themselves. The future is really dark and depressing in Fringe Season 5.



There are some interesting special features included with the Fringe Season 5 DVDs. Using Fringe cases to fight the Observers was interesting in Fringe Season 5.
- Paul

cease to exist. That means no past invasion. Which will reset the world to how it was.

Fringe Season 5 encourages people to get revenge against those that wronged them. The Observers are slowly becoming more emotional the longer they stay in our time period. Fringe Season 5 tells us they destroyed the future and have come back to the past to destroy our time as well. There is an environmentalist undertone in Fringe Season 5. Fringe Season 5 promotes emotion over logic.

It takes 564 minutes to watch the thirteen episodes of Fringe Season 5. I am very thankful I received Fringe Season 5 as a gift. The show sort of fizzles out in Fringe Season 5. The ending was never in question.

Publisher: Warner Bros
Developer: Warner Bros
System: DVD
Rating: 'NR' - Not Rated



Graphics: 45%
Sound: 60%
Replay: 70%
Gameplay: 70%
Family Friendly Factor: 50%

I watch a lot of science fiction television shows for review. I had seen advertisements for The Expanse in some of them. I decided to give The Expanse Season One a shot. There are only ten episodes in The Expanse Season One. The last two episodes are grouped together and combined are longer than one of the other eight episodes. It takes seven hours and seven minutes to watch The Expanse Season One from start to finish. The one bonus feature is deleted scenes.

The Expanse Season One starts out with a bit of a mystery. There is this young lady who goes missing. We see her on this ship early on. We don't find out what happens to her until near the end of the season. A police officer and the survivors of a freight ship are on converging paths in The

Expanse Season One to the same location. I find it interesting how they get to those locations through different means.



The Expanse Season One shows us an interesting science fiction fantasy universe. We have Earth, Mars, and the people in the Belt. The Belt is people who are born and die on space stations. They grow up with less gravity and are usually enslaved to some corporation. The Belters want to be free from their tyranny from Earth and Mars. Earth and Mars have a tenuous relationship and The Expanse Season One puts them on the verge of war.

The issues families will have with The Expanse Season One are blood,

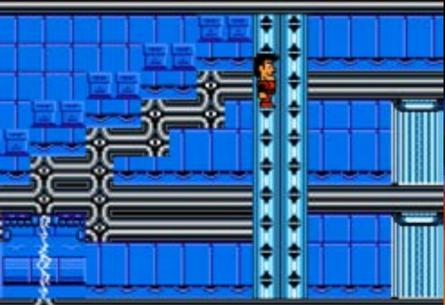
gore, violence, lack of attire, enticement to lust, nudity, sex outside of marriage, bad language, promotion of sexual deviancy, attacks on people of faith and more. The OPA is a terrorist organization trying to get the Belters free. The Mormons are building a giant ship to go and colonize a far away planet.

The biggest thing that stuck out to me about The Expanse Season One is we never really know any of these characters. We learn a bit more about their past. We find out what happened to certain characters. Ultimately I never felt like I knew any of them. They all felt like a bit of a mystery to me. Their motivations never made much sense even when other characters were exploring them. The Expanse Season One is an interesting idea for a science fiction television show.
- Paul

System: Blu-ray
Publisher: Universal
Developer: SyFy
Rating: 'NR' for Not Rated



Graphics: 40%
Sound: 55%
Replay: 60%
Gameplay: 70%
Family Friendly Factor: 50%



Interplay Collection 2

SCORE: 73



NBA Action

SCORE: 83



I am very thankful I had the money to purchase Interplay Collection 2 on the Evercade video game system. Interplay Collection 2 contains six video games



We have four action adventure 2D side scrolling video games in Interplay Collection 2. We also have one puzzle video game, and one fighting video game. here are two video games that are based off of Claymaytion characters. Earthworm Jim 2 is probably one of the most recognizable video games inside Interplay Collection 2 that most gamers know about. My personal favorite video game in Interplay Collection 2 is The Brainies. That puzzle video game is so

much fun. We have two characters that must get to the exit. So we swap back and forth in terms of controlling them to get them both to their exits.

There is some action adventure violence, and shooting within Interplay Collection 2. There is

also some crude humor. Interplay Collection 2 contains some interesting ideas like playing a level upside down, or using a glider to traverse a level. It is neat to see some sequels in Interplay Collection 2 from Interplay Collection 1. I love seeing that in video game compilations. Swapping between characters is done so much better nowadays than was done in The Brainies.

There are some sounds in Interplay Collection 2 that are downright annoying. I am looking directly at Prehistorik Man. Otherwise the music in Interplay Collection 2 is fun to listen to. I enjoyed playing these games. I am eagerly awaiting the Evercade VS system so two family members can compete in games like Clay Fighter 2. Interplay Collection 2 makes me realize that someone could do some retro style sequels to games. It could work for some of the franchises on this cartridge. - Paul



I am so very thankful we had the money to purchase NBA Action on the Sega Game Gear. Sports video games on the older hand helds can be something indeed. I had very low expectations for NBA Action on the Game Gear. Thankfully NBA Action surpassed almost all of those. We have all these NBA teams with five on five sports action. We even in menu screens can see the entire roster for those teams. I found that pretty impressive. I did not expect that many stats from this hand held sports video game.

Since we have so many players on the screen in NBA Action it can be difficult to see what is going on. The players are small and it is really easy to get a charging foul trying to move

around the paint in NBA Action. On offense we can pass or shoot. Make sure you pass when you throw the ball in from out of bounds. I made that mistake a few times.

When the game started I could not tell which team I was on at first.

The music and the special effect sounds are fantastic in NBA Action. One or two players can really jam to this sports video game. Note you will need two Game Gears, two copies of the game, and a link cord to



play NBA Action in two player mode. Families can play NBA Action for 3, 6, 9 or 12 minutes quarters. The difficulties in NBA Action are Rookie, Veteran, and All Star. Families should be able to win in the Rookie mode.

The strangest thing in NBA Action is when the computer was throwing the ball in after a time out from the half court position. My character for some reason was on the far side of the court. This happened every single time. I have no idea why that kept happening. I had fun playing NBA Action on the Sega Game Gear. There are plenty of simulation aspects to this sports game. I would love to be able to play NBA Action on a regular size television set. - Paul

System: Evercade
Publisher: Blaze Entertainment
Developer: Interplay
Rating: '12' - Everyone TWELVE and OLDER ONLY



Graphics: 66%
Sound: 73%
Replay/Extras: 75%
Gameplay: 80%
Family Friendly Factor: 70%

System: Game Gear
Publisher: Sega
Developer: Sega InterActive
Rating: 'GA' - General Audiences



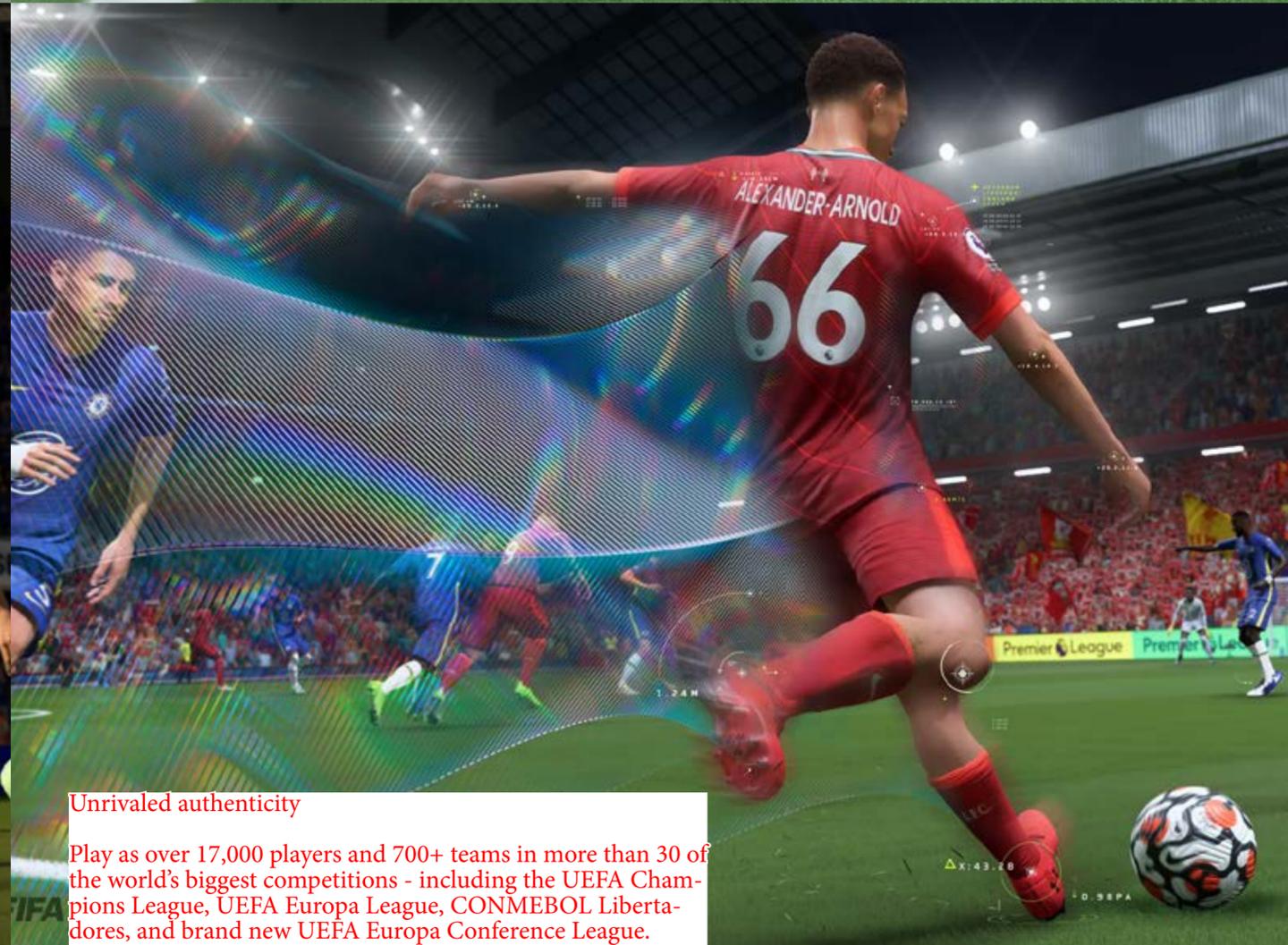
Graphics: 75%
Sound: 90%
Replay/Extras: 80%
Gameplay: 80%
Family Friendly Factor: 90%

SPORTS



System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X
Publisher: EA Sports
Developer: EA Vancouver
Rating: 'E' - Everyone SIX and OLDER ONLY
Release Date: Out Now

Career mode
Create football's newest team, design your unique kit, stadium and badge, and manage your club to glory in Career Mode, alongside an overhauled Player Career mode that immerses you in your pro's journey like never before.



System: Nintendo Switch/PC/
 PS4/PS5/Xbox One/Xbox Series X
 Publisher: EA Sports
 Developer: EA Vancouver
 Rating: 'E' - Everyone SIX and OLDER ONLY
 Release Date: Out Now

Unrivalled authenticity

Play as over 17,000 players and 700+ teams in more than 30 of the world's biggest competitions - including the UEFA Champions League, UEFA Europa League, CONMEBOL Libertadores, and brand new UEFA Europa Conference League.

DEVELOPING

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System: Nintendo Switch/
 PC/PS5
 Publisher: SIE
 Developer: Aspyr, Lucasfilm
 Games
 Rating: 'RP' - Rating Pending
 Release Date: TBA

"We've spent the past several years assembling the very best talent from across the industry to deliver a modern vision of this timeless Star Wars legend," said Aspyr co-founder Ted Staloch. "As lifelong Star Wars fans with extensive experience working with many of its best games, we have the deepest love and admiration for Star Wars: Knights of the Old Republic and cannot wait to share this amazing remake with the rest of the galaxy."



System: Nintendo Switch/
PC/PS5
Publisher: SIE
Developer: Aspyr, Lucasfilm
Games
Rating: 'RP' - Rating Pending
Release Date: TBA

Development of Star Wars: Knights of the Old Republic - Remake is led by a newly created team composed of industry veterans at developer and publisher Aspyr, working in close collaboration with Lucasfilm Games. Aspyr and Lucasfilm Games have worked together in recent years to bring multiple classic Star Wars titles to modern platforms, including the original Star Wars: Knights of the Old Republic. The game will be published on PS5 by SIE, while the PC version of the game will be published by Aspyr.



System: Nintendo Switch/
PC/PS5
Publisher: SIE
Developer: Aspyr, Lucasfilm
Games
Rating: 'RP' - Rating Pending
Release Date: TBA



"Star Wars: Knights of the Old Republic stands out among the Legends of Star Wars storytelling, and we're thrilled to be joining with Aspyr and Sony to remake this Legend for a new generation of players," said Douglas Reilly, VP, Lucasfilm Games. "Our teams have been working closely and share a deep commitment to honoring what fans love about the original, while bringing new fans on this incredible journey."



System: PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: Square Enix
 Developer: tri-Ace
 Rating: "RP" - Rating Pending
 Release Date: 2022

STAR OCEAN THE DIVINE FORCE will transport players to an expansive sci-fi fantasy world and take them on an exhilarating journey with fast-paced action combat, rich exploration and an original story. With STAR OCEAN celebrating its 25th anniversary this year, THE DIVINE FORCE builds on that rich history with new features that are sure to delight for many years to come.



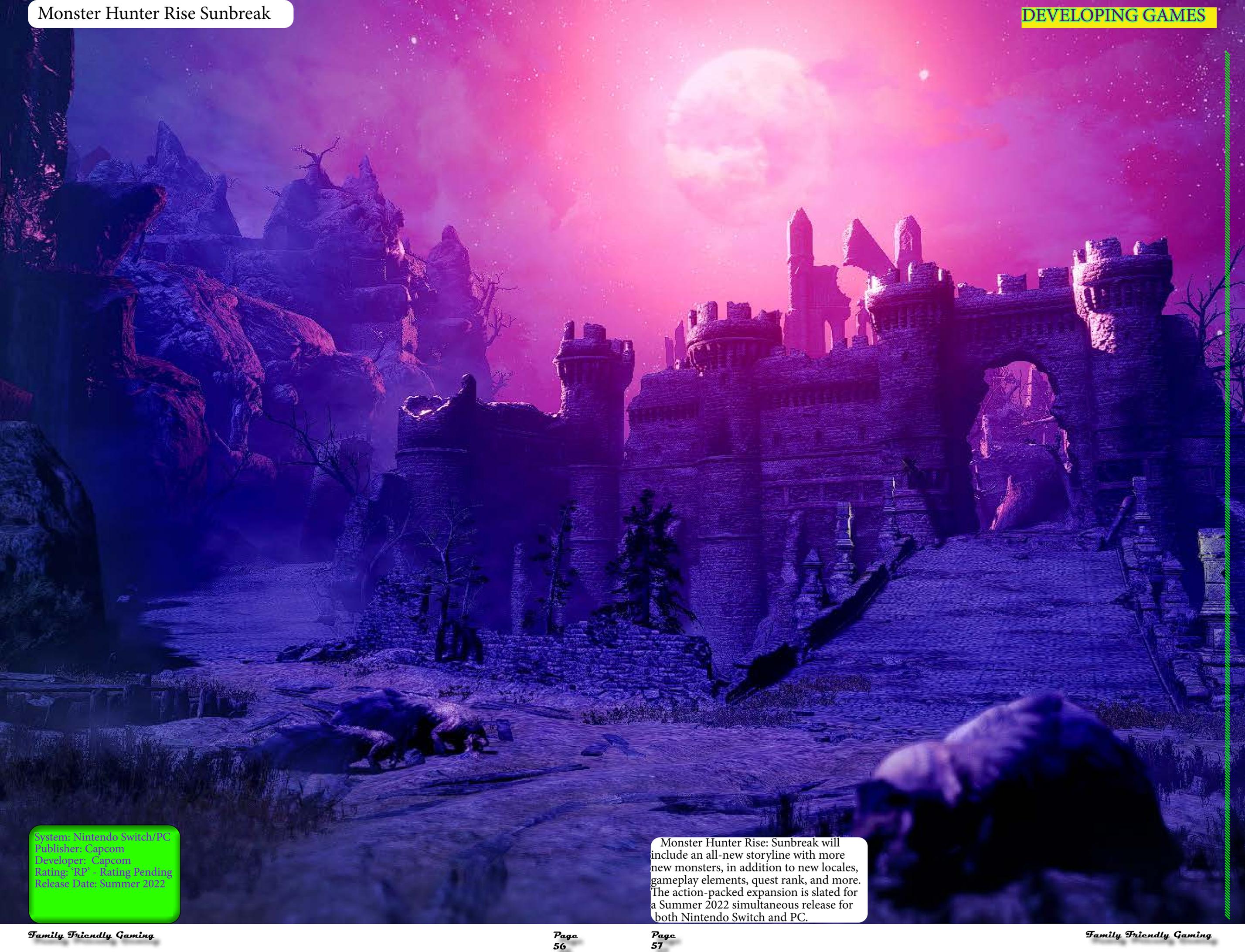
System: PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: Square Enix
 Developer: tri-Ace
 Rating: "RP" - Rating Pending
 Release Date: 2022

Super-high-speed action battles
 No random encounters – players will seamlessly enter battles with enemies that populate the world
 Players can float in the air, dive at enemies and fly around areas
 Richer exploration – climb towering mountains, venture into dark, vast valleys and investigate the castles and towns present in the world features that are sure to delight for many years to come.



System: PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: Square Enix
 Developer: tri-Ace
 Rating: "RP" - Rating Pending
 Release Date: 2022

STAR OCEAN THE DIVINE FORCE will tell a gripping story that seamlessly melds science fiction and fantasy elements and can be enjoyed by newcomers to the series and veterans alike. The game features dual protagonists, which offer different story perspectives and gameplay experiences: Raymond, the captain of the space trading ship, Ydas, and Laetitia, the princess-knight of a kingdom on an underdeveloped planet.



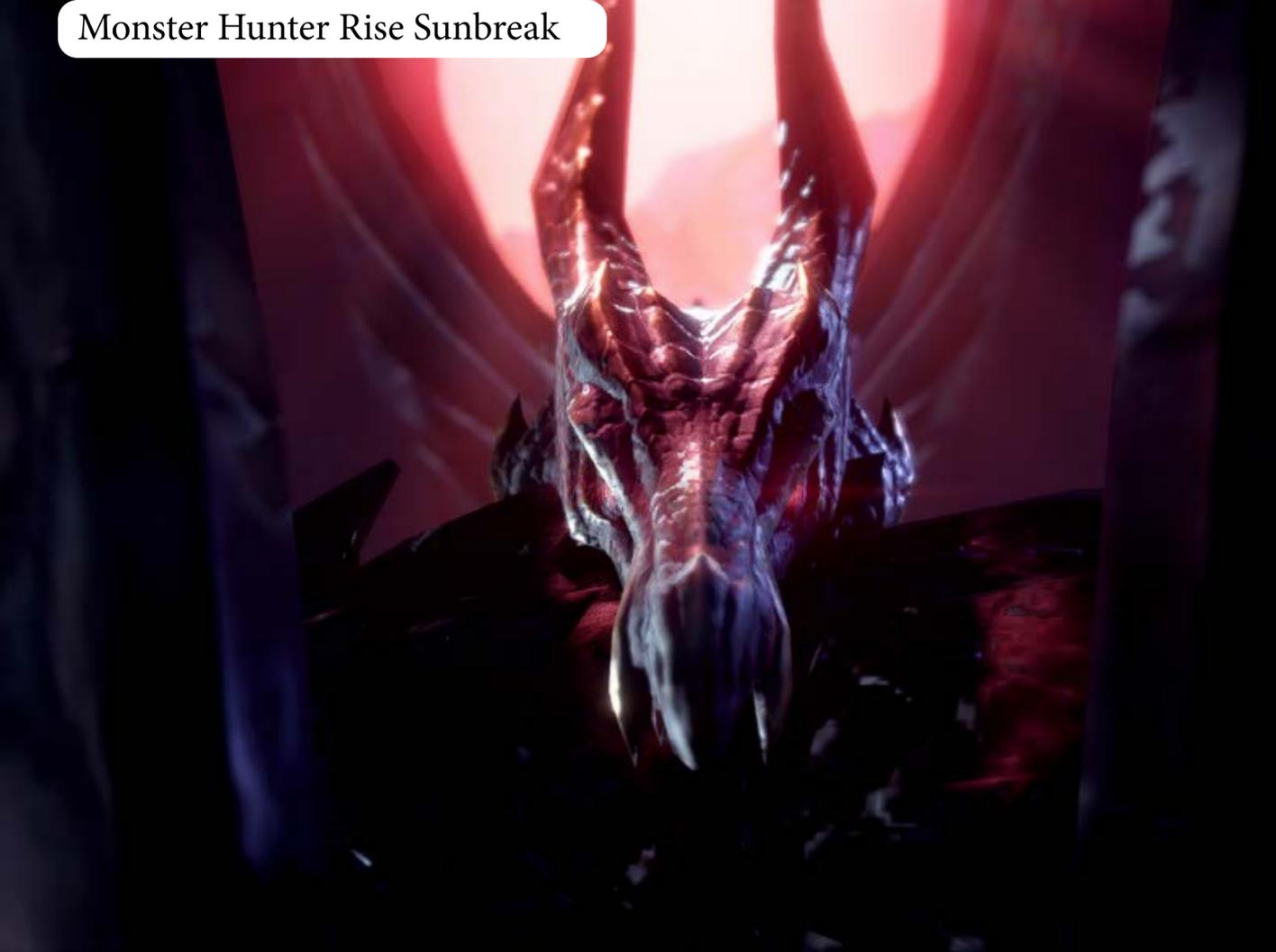
System: Nintendo Switch/PC
Publisher: Capcom
Developer: Capcom
Rating: "RP" - Rating Pending
Release Date: Summer 2022

Monster Hunter Rise: Sunbreak will include an all-new storyline with more new monsters, in addition to new locales, gameplay elements, quest rank, and more. The action-packed expansion is slated for a Summer 2022 simultaneous release for both Nintendo Switch and PC.



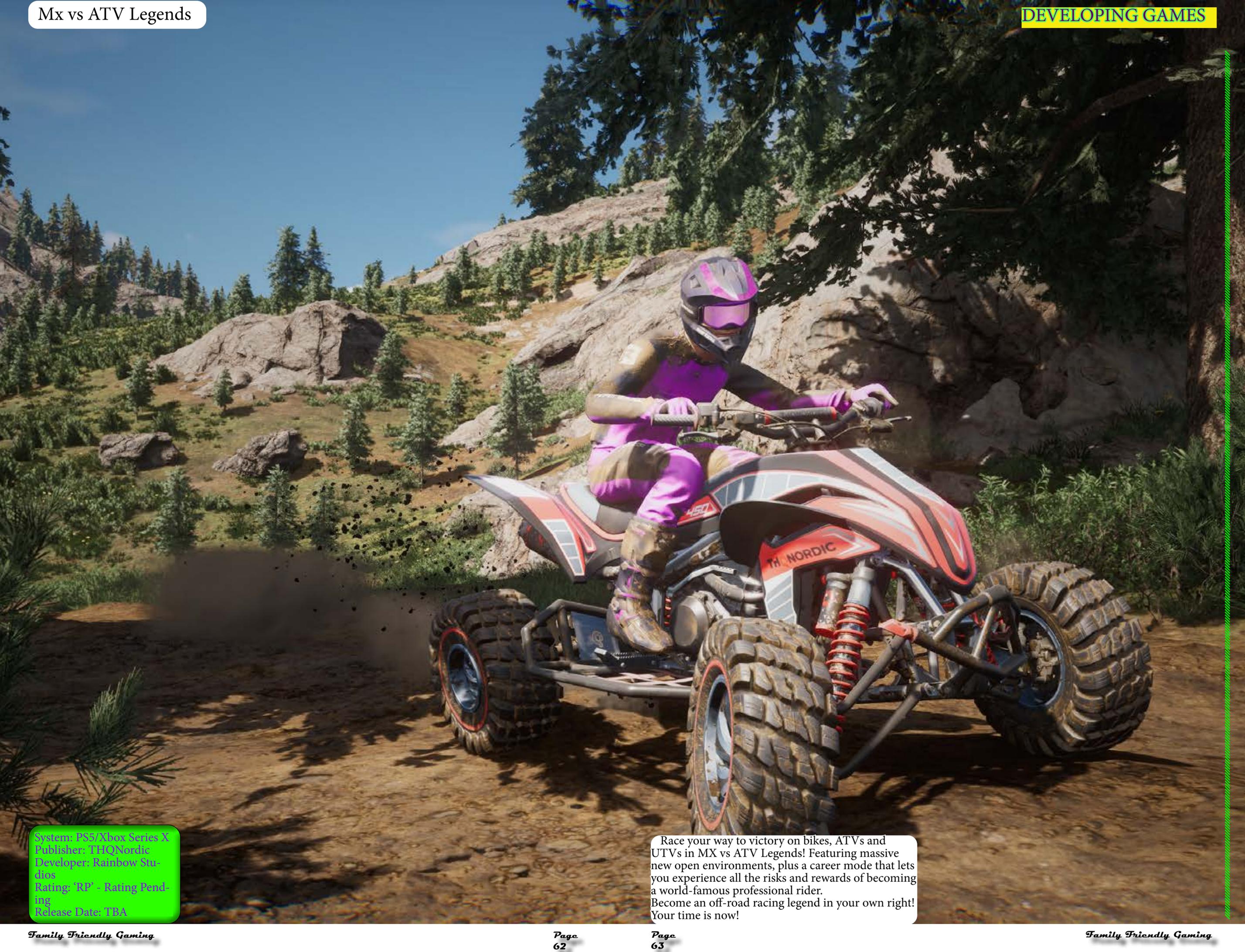
System: Nintendo Switch/PC
Publisher: Capcom
Developer: Capcom
Rating: "RP" - Rating Pending
Release Date: Summer 2022

Monster Hunter Rise is the latest installment in the action RPG series and transports players to Kamura Village, a colorful and tranquil setting that attracts visitors with its unique culture and innovative hunting technologies. The core gameplay experience in Monster Hunter Rise stays true to the highly-praised previous Monster Hunter entries, where hunters must equip their armor and select from one of the 14 different weapon types.



System: Nintendo Switch/PC
 Publisher: Capcom
 Developer: Capcom
 Rating: "RP" - Rating Pending
 Release Date: Summer 2022

As players defeat monsters and progress through the game, items carved from fallen foes can be used to craft unique weapons and armor that will increase their chances of future success and survival. Hunters can tackle these challenges solo, or with up to three other hunters in cooperative local or online play.



System: PS5/Xbox Series X
Publisher: THQ Nordic
Developer: Rainbow Studios
Rating: 'RP' - Rating Pending
Release Date: TBA

Race your way to victory on bikes, ATVs and UTVs in MX vs ATV Legends! Featuring massive new open environments, plus a career mode that lets you experience all the risks and rewards of becoming a world-famous professional rider. Become an off-road racing legend in your own right! Your time is now!



System: PS5/Xbox Series X
 Publisher: THQ Nordic
 Developer: Rainbow Studios
 Rating: 'RP' - Rating Pending
 Release Date: TBA

Race in 2-player split-screen and 16-player on-line mode with squad-based gameplay
 Compete in the new career mode, where your choices lead to different paths, sponsorship opportunities and special invitational events



System: PS5/Xbox Series X
 Publisher: THQ Nordic
 Developer: Rainbow Studios
 Rating: 'RP' - Rating Pending
 Release Date: TBA

Experience the brand new Trails mode for high-intensity outdoor racing, with new surprises around every turn, challenging your riding style in new ways
 Customize your rider and vehicles with the latest parts and gear from the leading manufacturers in off-road racing

NOW

CONTENTS



PLAYING



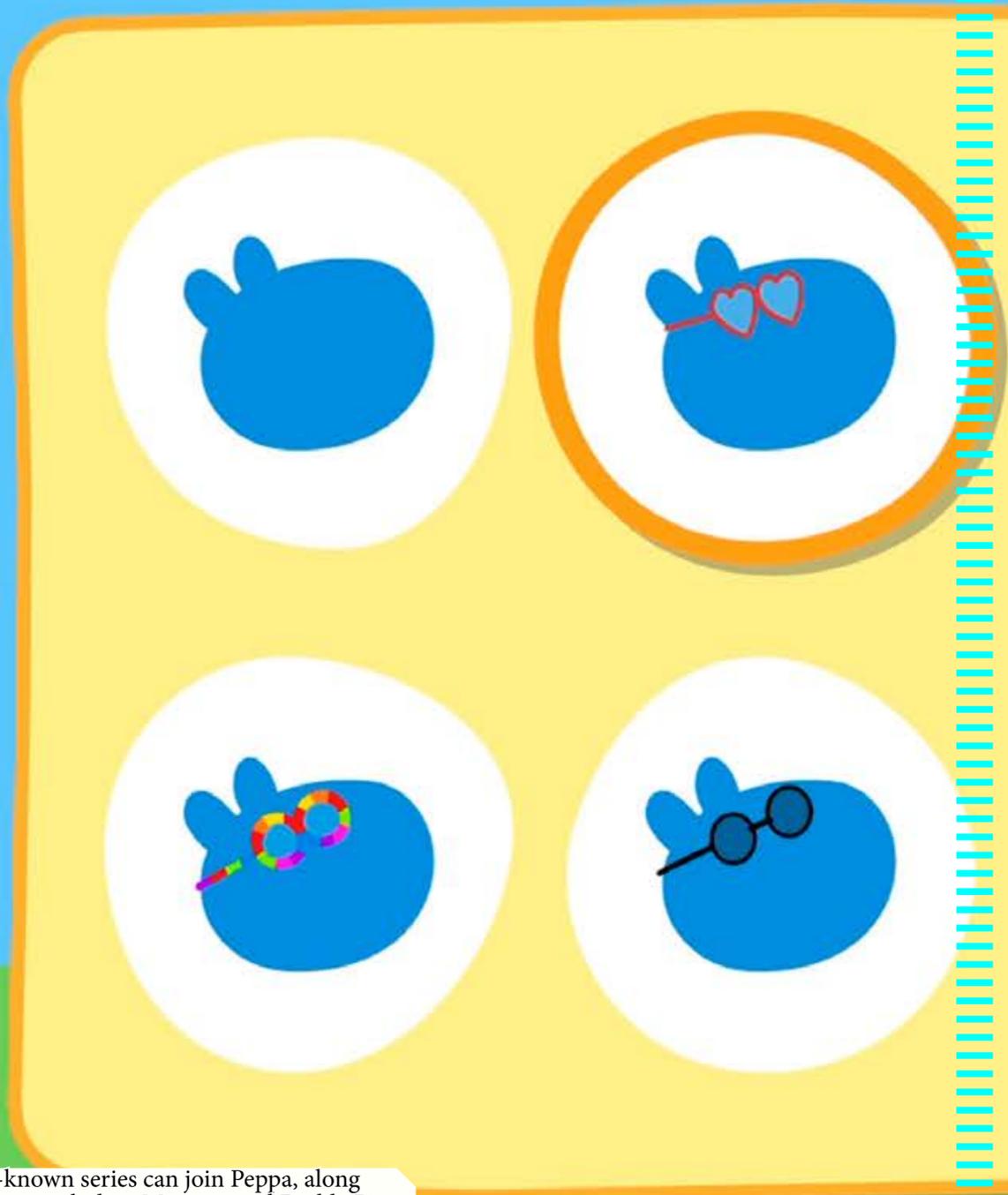
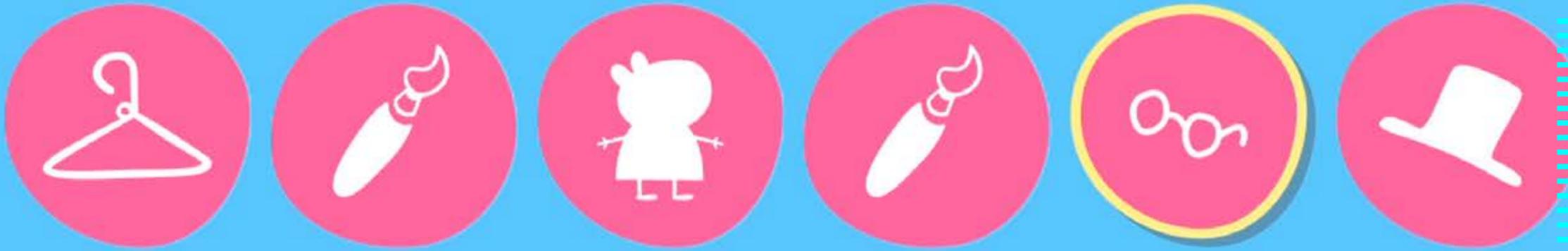
Product Name

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My Friend Peppa Pig
Animal Crossing: New Horizons
Castlevania Advance Collection

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System: Nintendo Switch/PC/
PS4/Stadia/Xbox One
Publisher: Outright Games
Developer: Pettoon Studios
Rating: 'E' - Everyone SIX and
OLDER ONLY
Release Date: Out Now

Fans of the well-known series can join Peppa, along with other characters including Mummy and Daddy Pig, Suzy, Mr Potato and more for an interactive story driven experience. Players can create and customise their very own character, explore famous locations from the popular TV show, and be part of fun-filled activities alongside Peppa Pig herself. With straightforward controls, little piggies and their parents can join in the fun with Peppa in this single player game, and embark on an epic story.



System: Nintendo Switch/PC/PS4/Stadia/Xbox One
Publisher: Outright Games
Developer: Pettoon Studios
Rating: 'E' - Everyone SIX and OLDER ONLY
Release Date: Out Now

"We're thrilled to bring the world of Peppa Pig to fans in this brand-new adventure video game," said Terry Malham, CEO of Outright Games. "It was exciting to produce a video game in partnership with Hasbro where each player becomes the main character of their own story as they play along with Peppa Pig, and we're excited to have created something for young children and their parents to enjoy together, discovering all the exciting things Peppa's world has to offer."



My Friend Peppa



System: Nintendo Switch/PC/
 PS4/Stadia/Xbox One
 Publisher: Outright Games
 Developer: Pettoon Studios
 Rating: 'E' - Everyone SIX and
 OLDER ONLY
 Release Date: Out Now

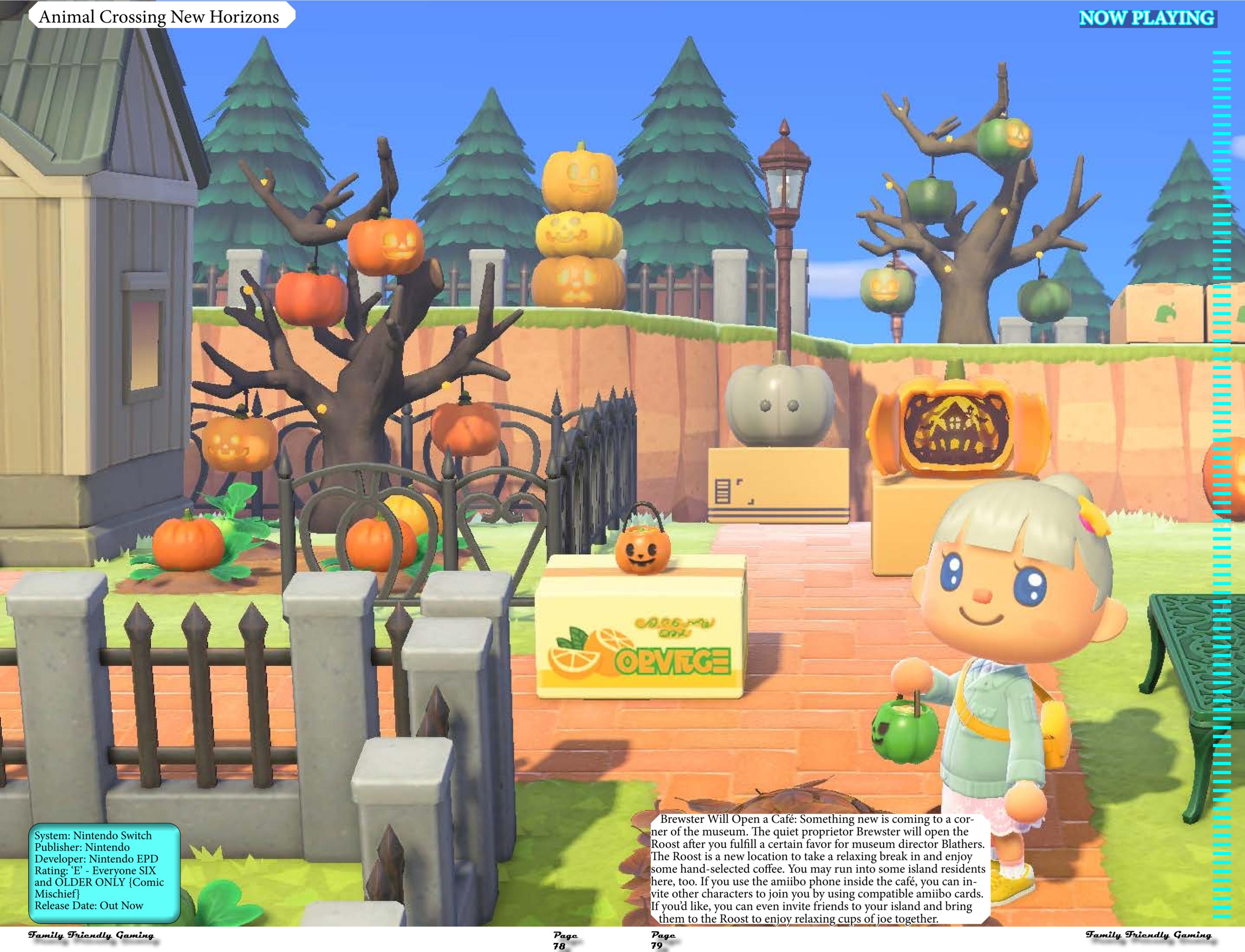


Peppa Pig first aired on screens in 2004 and has since grown to become the pre-schoolers best friend. Distributed in 180 countries, the Peppa Pig license is a benchmark that affects parents and especially children from all continents and cultures by supporting them in everyday life situations. She helps preschoolers explore and expand their understanding of their own world through the experiences of the heroine Peppa.



System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo EPD
 Rating: 'E' - Everyone SIX
 and OLDER ONLY {Comic
 Mischief}
 Release Date: Out Now

"With all this new content, we can't wait for players to rediscover the vibrant world of Animal Crossing: New Horizons and enjoy new opportunities for relaxation and self-expression," said Nick Chavez, Nintendo of America's Senior Vice President of Sales, Marketing and Communications. "For daily players, returning residents and newcomers alike, we hope both Animal Crossing: New Horizons - Happy Home Paradise and the free update bring more experiences to your personal island paradise for a long time to come."



System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo EPD
 Rating: 'E' - Everyone SIX
 and OLDER ONLY {Comic
 Mischief}
 Release Date: Out Now

Brewster Will Open a Café: Something new is coming to a corner of the museum. The quiet proprietor Brewster will open the Roost after you fulfill a certain favor for museum director Blathers. The Roost is a new location to take a relaxing break in and enjoy some hand-selected coffee. You may run into some island residents here, too. If you use the amiibo phone inside the café, you can invite other characters to join you by using compatible amiibo cards. If you'd like, you can even invite friends to your island and bring them to the Roost to enjoy relaxing cups of joe together.



System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo EPD
 Rating: 'E' - Everyone SIX
 and OLDER ONLY {Comic
 Mischief}
 Release Date: Out Now

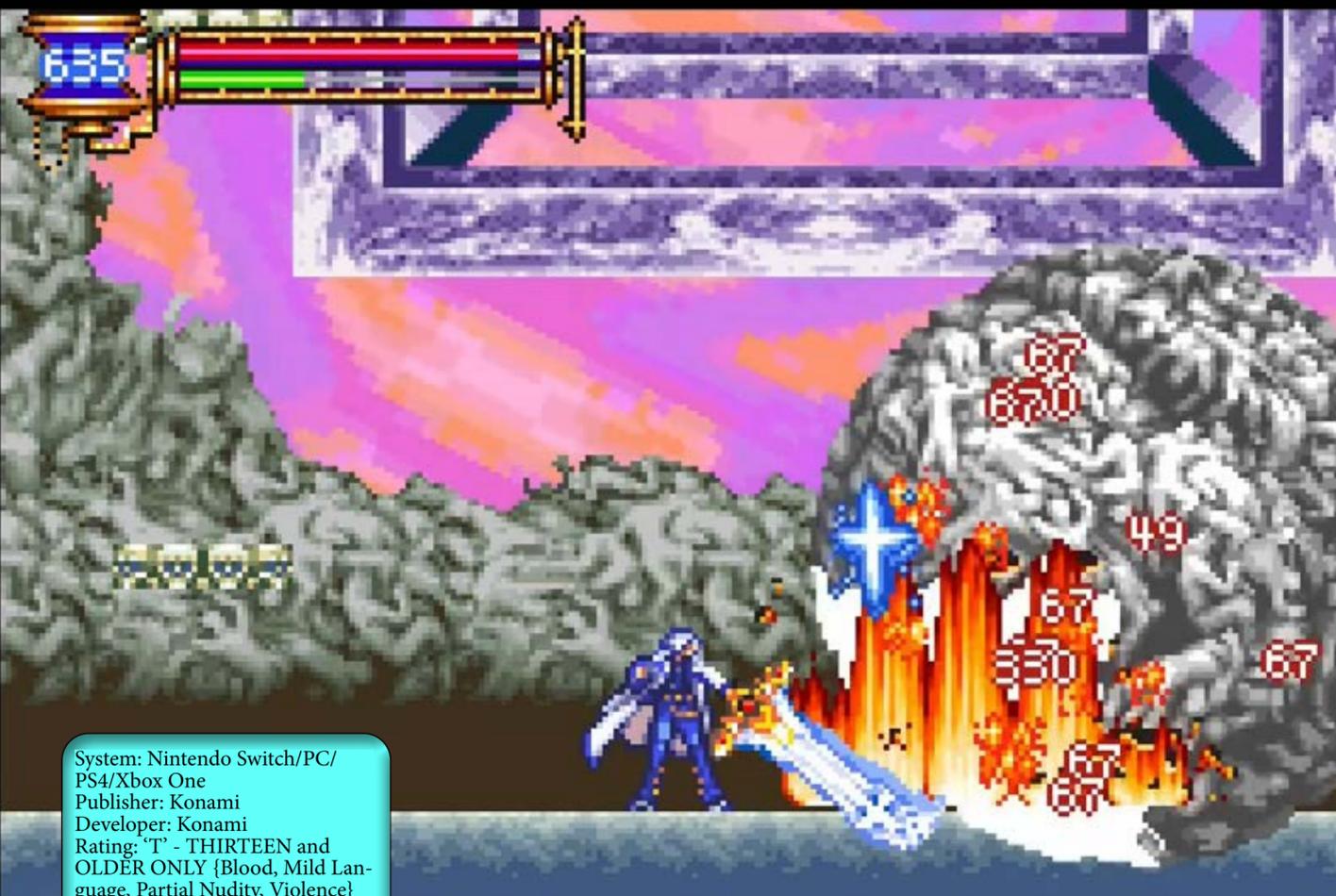
Get Cooking: Cooking will be added to
 DIY recipes. After growing vegetables in your
 garden like tomatoes, wheat, sugarcane, pota-
 toes and carrots, you can combine your harvest
 or other ingredients and fill up your dining
 table with delicious looking dishes. Enjoy while
 it's hot!



System: Nintendo Switch/PC/
PS4/Xbox One
Publisher: Konami
Developer: Konami
Rating: "T" - THIRTEEN and
OLDER ONLY {Blood, Mild Lan-
guage, Partial Nudity, Violence}
Release Date: Out Now

For the completionists, Castlevania Advance Collection comes equipped with an encyclopedia of data relating to the four titles, including information on enemies, equipment, items and more. To ensure that no area or enemy goes unchecked, players will be able to record, replay and rewind their gameplay whenever they see fit. Finally, M2 Co., Ltd., was utilized to deliver top-notch gameplay emulation to these franchise classics, ensuring the best possible recreation for fans. Whether a returning fan or completely new to the franchise, all players can enjoy these new features and discover something new about Castlevania!

Talos



System: Nintendo Switch/PC/
PS4/Xbox One
Publisher: Konami
Developer: Konami
Rating: "T" - THIRTEEN and
OLDER ONLY {Blood, Mild Lan-
guage, Partial Nudity, Violence}
Release Date: Out Now

Castlevania Advance Collection allows players to save anywhere. I love this feature because it means we do not need to always go back to the save room in the GBA games. How cool is that? I also could use it in Castlevania Dracula X after doing really well on a certain screen. Save and then if it goes horrible, load that save. Castlevania Advance Collection has some awesome features that really help out families.

Last Minute

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Tiddbits

Mad Rat

Something's wrong with you guys.





System: Nintendo Switch/PS4
 Publisher: NIS America
 Developer: Nippon Ichi Software
 Rating: 'T' for THIRTEEN and OLDER ONLY (Blood and Gore, Cartoon Violence)
 Release Date: Out Now

▶▶▶ GOAL

A rat's dream has been left unfulfilled before his death... that is, until he gets a second chance at life! Granted the opportunity to redo his last day on Earth, the player must utilize Mad Rat's newfound power to pump his heart in time with the music, lest his own time runs out. Mad Rat Dead combines platformer action and rhythm mechanics to have players keep their eyes and ears peeled at all times!

Mob Rat

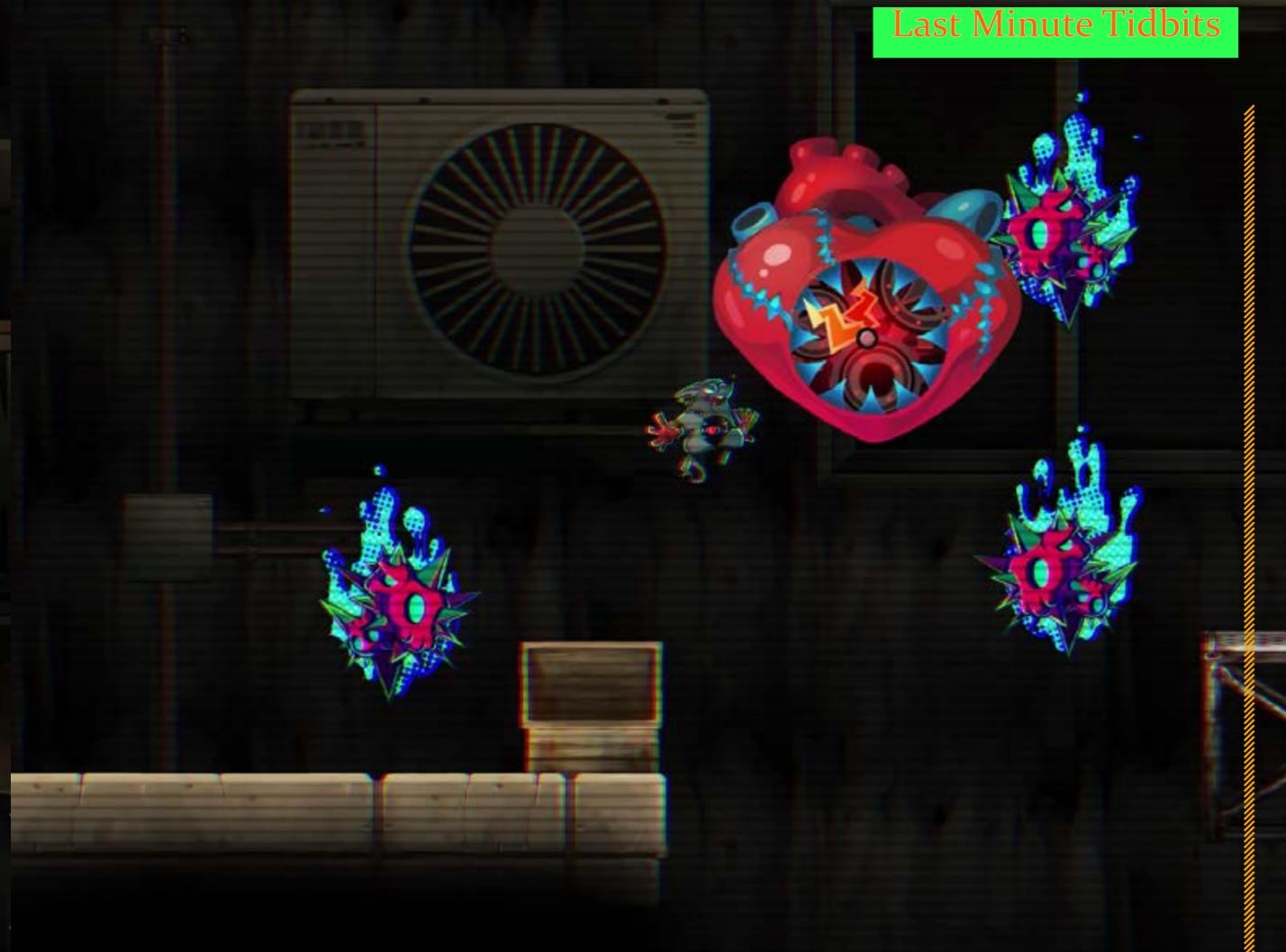
**AAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAHHHHHHHHH
HHHHHHHHHHHHHHHHH!!!**



System: Nintendo Switch/PS4
Publisher: NIS America
Developer: Nippon Ichi Software
Rating: "T" for THIRTEEN and OLDER ONLY (Blood and Gore, Cartoon Violence)
Release Date: Out Now

Funky Tunes - Advance by matching your inputs to the rhythm of addictive music tracks. Or practice your inputs as you get acquainted to stages in the Sound Test!

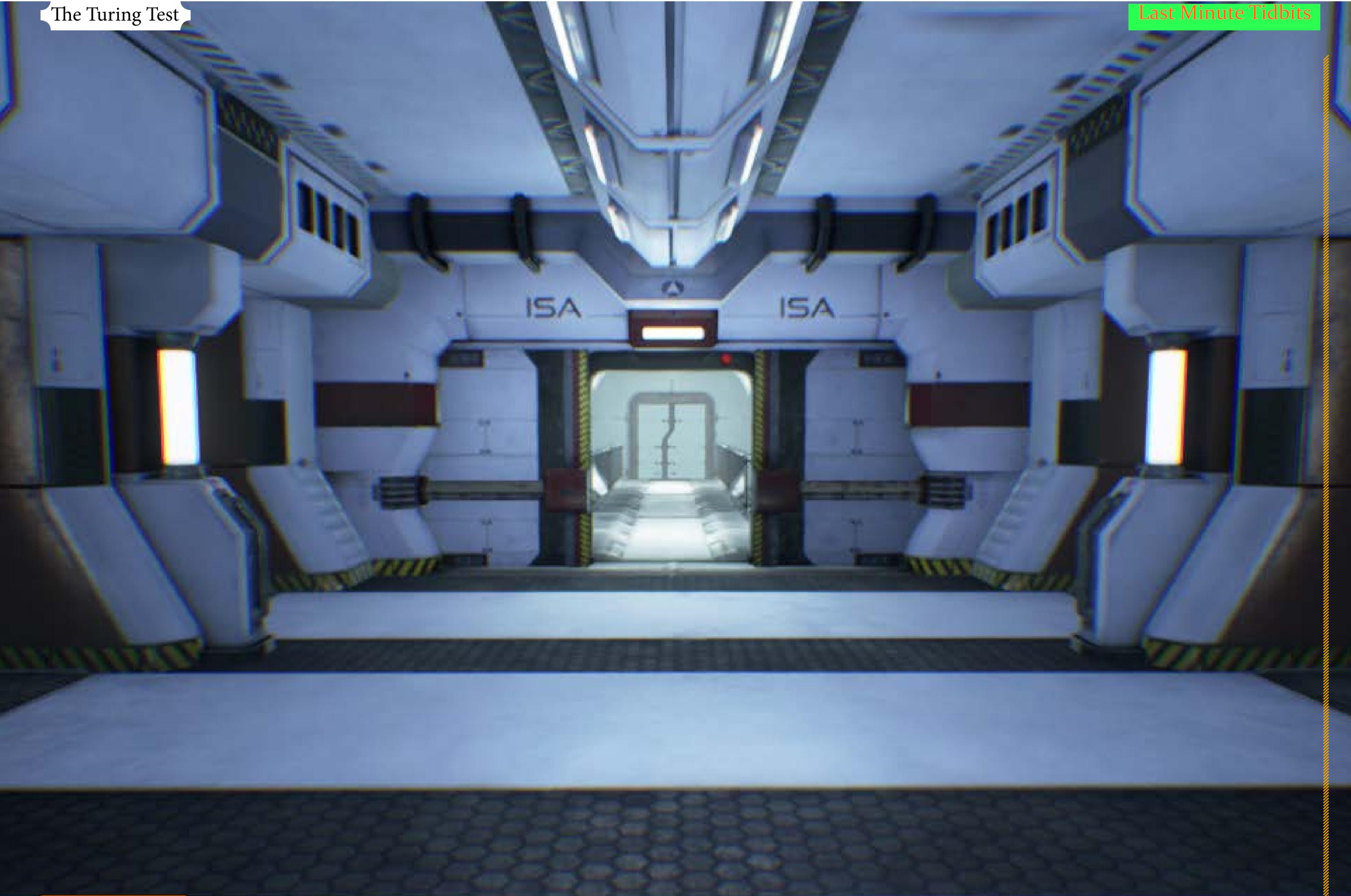
Audiovisual Art - Cartoon visuals mix with a punk aesthetic for a unique art style that grooves to the beat as you rack up a huge combo!



System: Nintendo Switch/PS4
 Publisher: NIS America
 Developer: Nippon Ichi Software
 Rating: 'T' for THIRTEEN and OLDER ONLY (Blood and Gore, Cartoon Violence)
 Release Date: Out Now

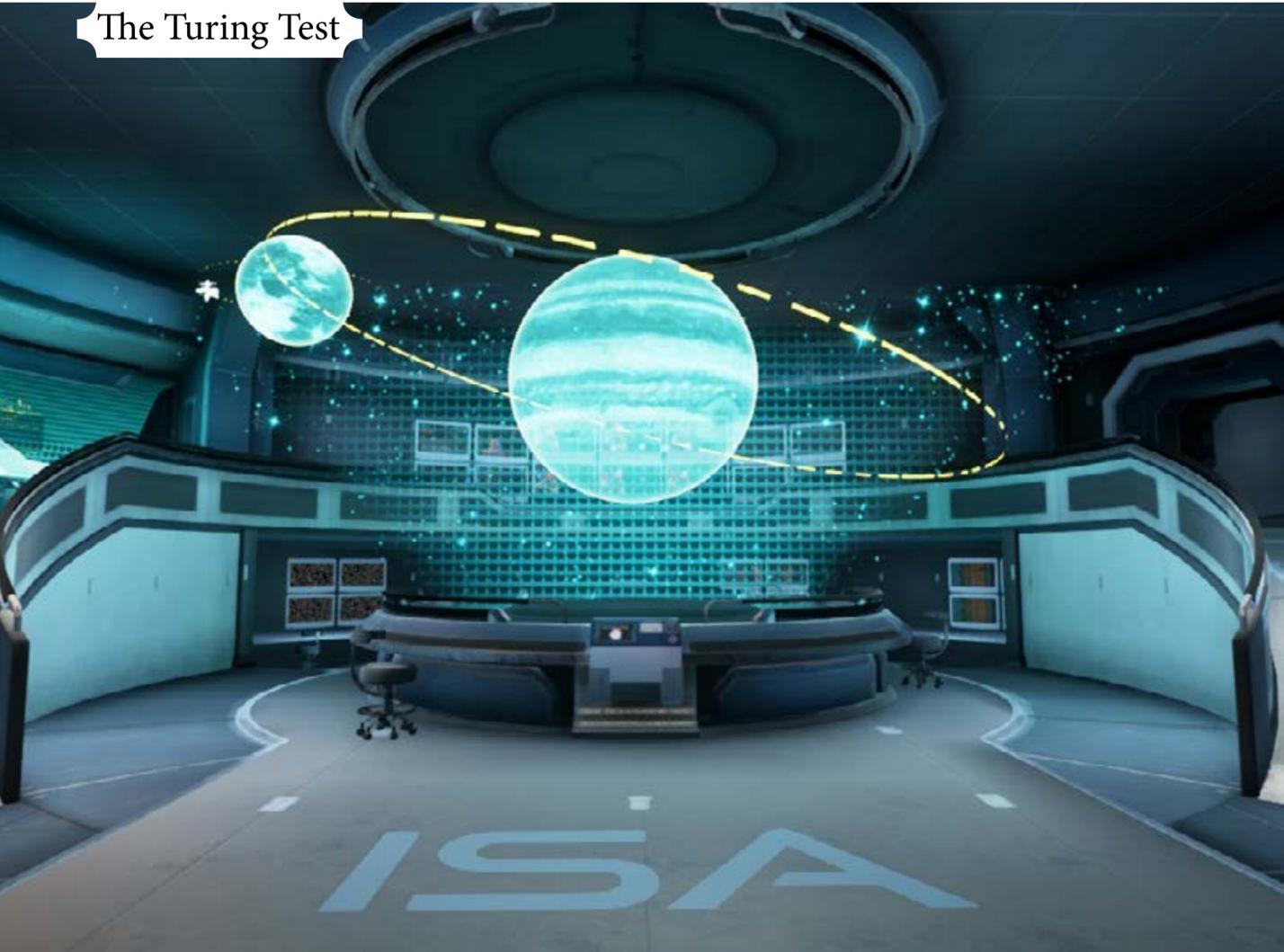
Heart
 How about going on an adventure in this lovely place...?

Mastering the Music - Unlock music to mix and match with replayable stages for different difficulties. Hit the Rewind button for infinite attempts and jump, dash, and smash your way to a top tier completion!



System: Nintendo Switch/PC/
PS4/Stadia/Xbox One
Publisher: Square Enix
Developer: Bulkhead Interactive
Rating: "T" for THIRTEEN and
OLDER ONLY (Mild Language,
Violence)
Release Date: Out Now

The Turing Test is a challenging first-person puzzle game set on Jupiter's moon, Europa. You are Ava Turing, an engineer for the International Space Agency (ISA) sent to discover the cause behind the disappearance of the ground crew stationed there. Guided only by the station's AI, Tom, find your way through the facility and discover what it truly means to be human.



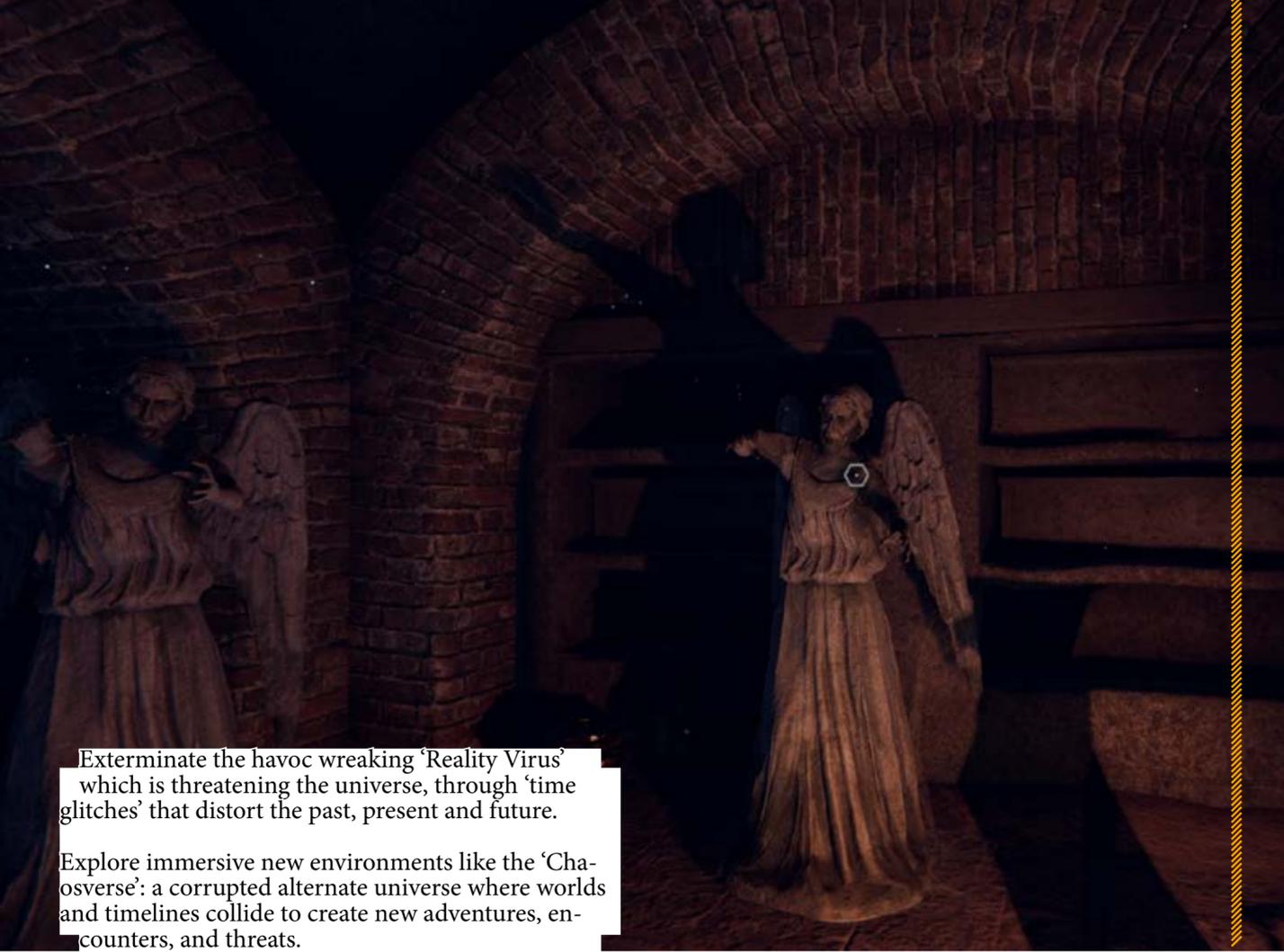
System: Nintendo Switch/PC/
 PS4/Stadia/Xbox One
 Publisher: Square Enix
 Developer: Bulkhead Interactive
 Rating: "T" for THIRTEEN and
 OLDER ONLY (Mild Language,
 Violence)
 Release Date: Out Now

Learn the significance of player control as you switch between multiple perspectives to solve The Turing Test's most challenging puzzles. Discover a story with multiple layers of depth and conspiracy; challenging concepts of human morality and giving freedom to players to form theories about the fate of ISA's crew members.



System: PC/PS4/PS5/Xbox One/Xbox Series X/Switch
Publisher: BBC Studios
Developer: MAze Theory
Rating: "T" for THIRTEEN and OLDER ONLY (Fantasy Violence)
Release Date: Out Now

Doctor Who: The Edge of Reality expands upon the thrilling VR experience of Doctor Who: The Edge of Time, and brings the story-driven game to players across current and next gen consoles, as well as PC. Featuring new monsters, worlds and gameplay, players are swept up into their own Doctor Who adventure under the guidance of familiar characters: the Thirteenth Doctor, and the Tenth Doctor.



System: PC/PS4/PS5/Xbox One/Xbox Series X/Switch
 Publisher: BBC Studios
 Developer: MAze Theory
 Rating: 'T' for THIRTEEN and OLDER ONLY (Fantasy Violence)
 Release Date: Out Now

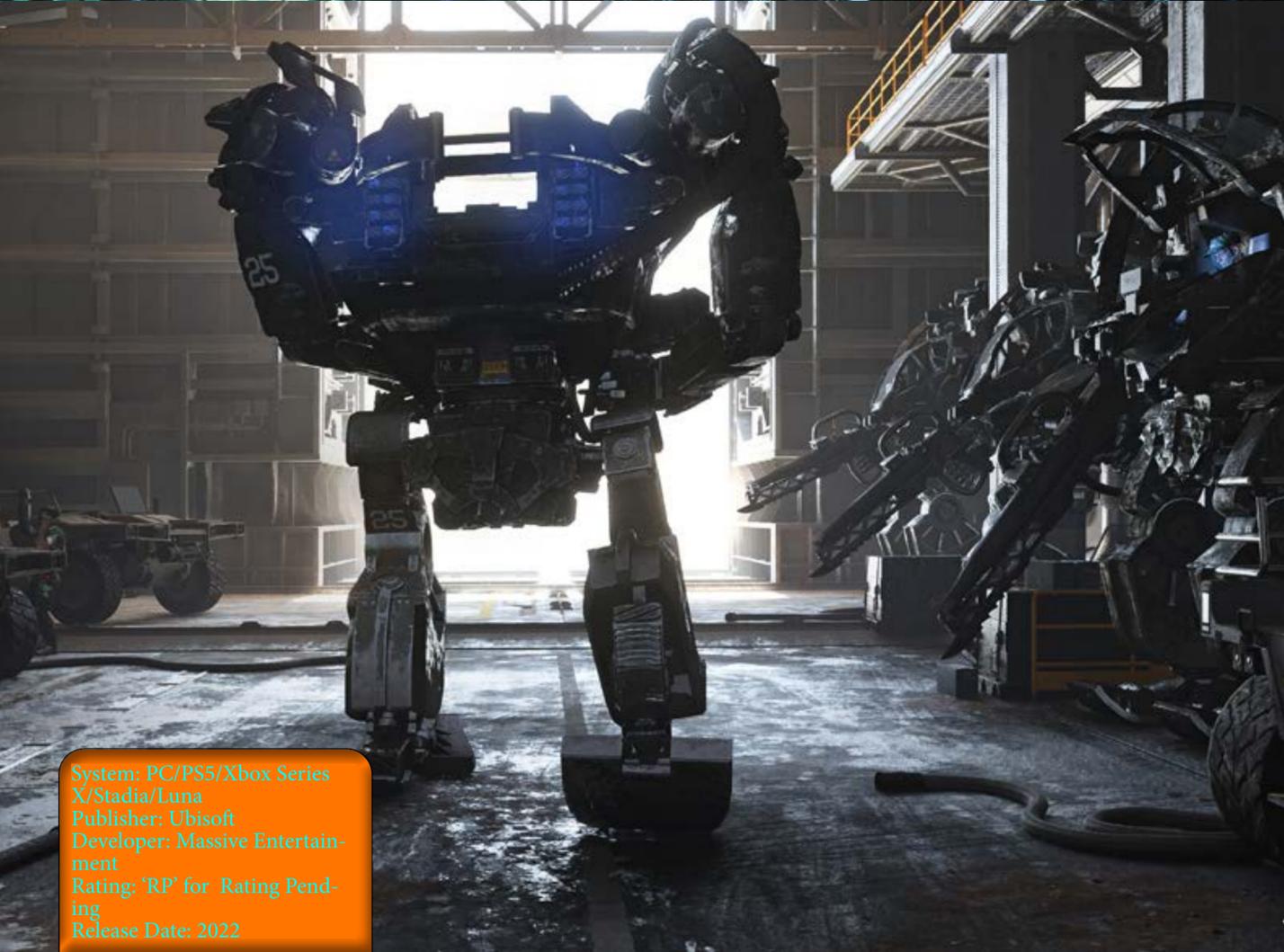
Exterminate the havoc wreaking 'Reality Virus' which is threatening the universe, through 'time glitches' that distort the past, present and future.

Explore immersive new environments like the 'Chaosverse': a corrupted alternate universe where worlds and timelines collide to create new adventures, encounters, and threats.



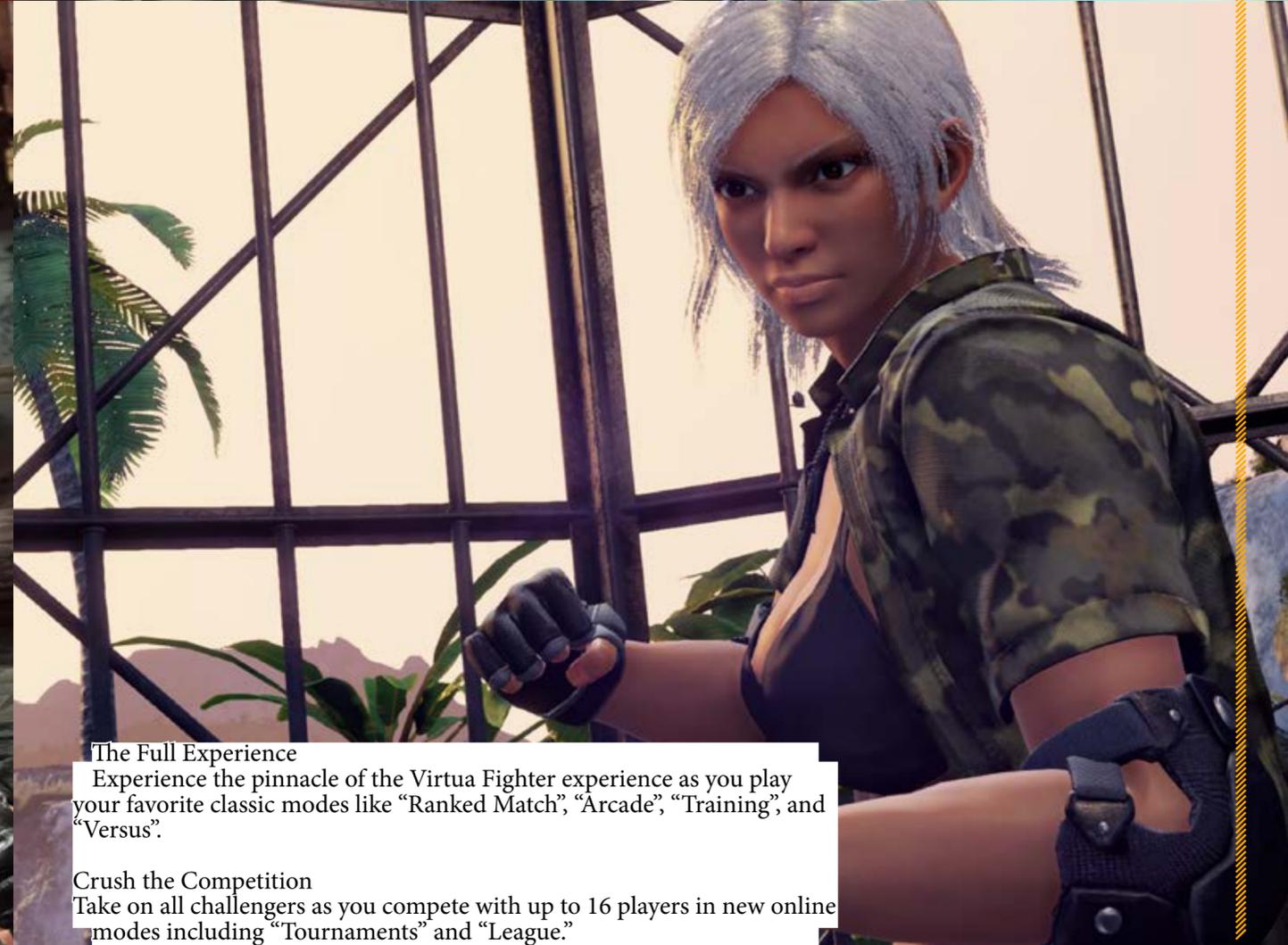
System: PC/PSS/Xbox Series X/Stadia/Luna
 Publisher: Ubisoft
 Developer: Massive Entertainment
 Rating: 'RP' for Rating Pending
 Release Date: 2022

Built using the latest iteration of the Snow-drop engine, and developed exclusively for the new generation of consoles and PC, Avatar: Frontiers of Pandora brings to life the alluring world of Pandora with all of its beauty and danger in an immersive, open world experience.



System: PC/PSS/Xbox Series X/Stadia/Luna
 Publisher: Ubisoft
 Developer: Massive Entertainment
 Rating: 'RP' for Rating Pending
 Release Date: 2022

In this new, standalone story, play as a Na'vi and embark on a journey across the Western Frontier, a never-before-seen part of Pandora. Explore a living and reactive world inhabited by unique creatures and new characters, and push back the formidable RDA forces that threaten it.

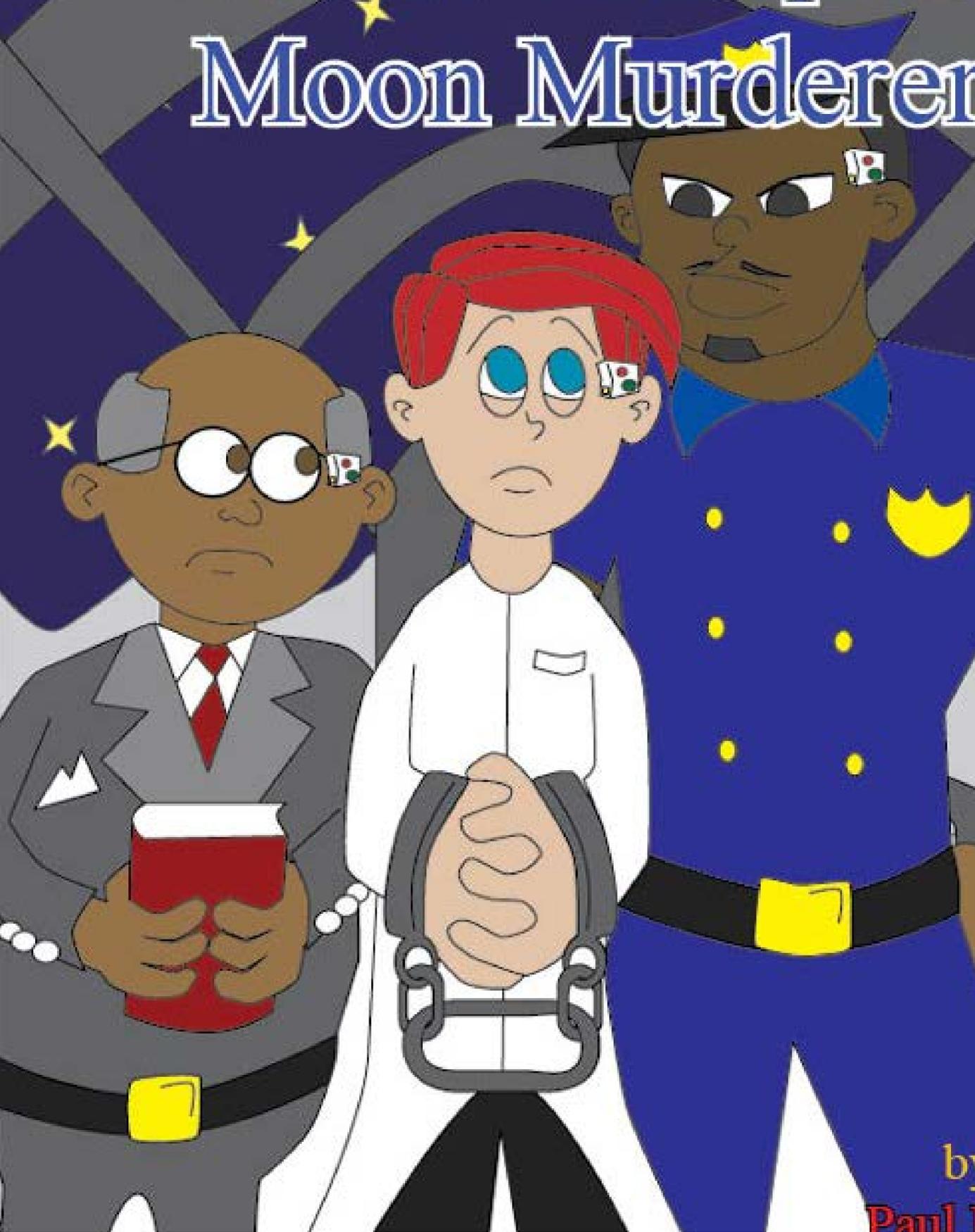


System: Playstation 4
Publisher: Sega
Developer: Sega AM2
Rating: "T" for THIRTEEN AND OLDER ONLY (Mild Language, Blood, Use of Alcohol, Violence)
Release Date: Out Now

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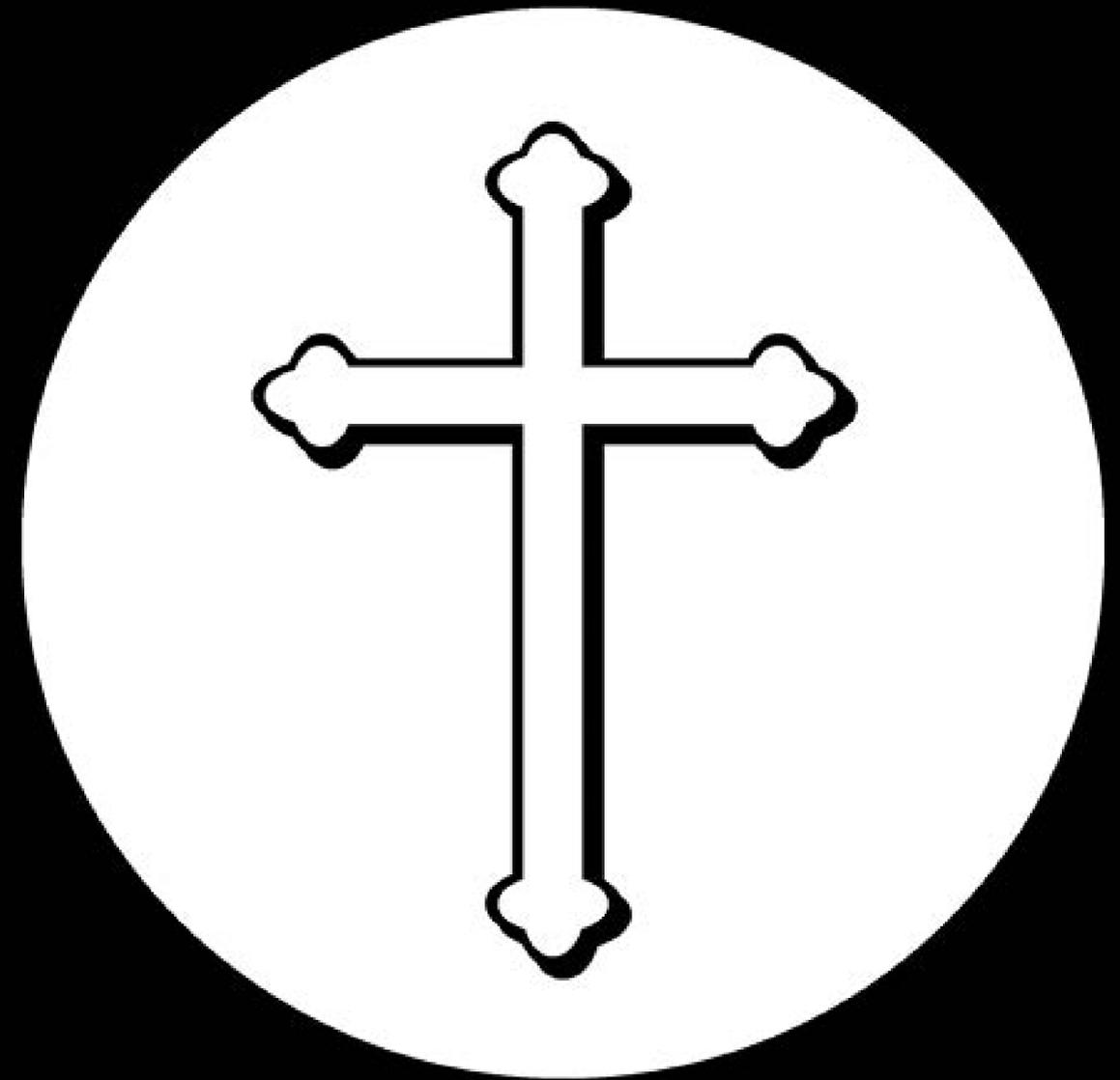
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