

# FAMILY FRIENDLY GAMING

The VOICE of the FAMILY in GAMING

TM

*What do you  
see there Kirby?  
Is it a new video  
game?*

# Kirby

and the  
**Forgotten Land**



# Editor's Desk

## Parallel Economy

It is so great to see such growing support for the parallel economy concept. It is also really neat to see Family Friendly Gaming was way ahead of the curve on this topic. We have been the voice crying out from the wilderness encouraging all of our fellow believers to live out their faith in all areas of their lives. The numbers are growing every single day of Christians and conservatives fed up with financially funding organizations that are spending millions trying to destroy us. More and more options are being created for families. As Big Tech goes on a censoring rampage the exodus from those sites has been real, genuine, and growing.

We have been seeing growing support here at Family Friendly Gaming. We continue to find fellow believers to support. We keep asking questions about Christian and conservative alternatives. We want a Christian alternative to Amazon. We want to find Christian run video game stores for new and retro video games. Where can we go to buy food and other essentials? Is there a barter system near me? Are there any Christian retailers selling seasons of television shows and movies? Where are the Christian shoe stores? Where are the Christian clothing stores?

I have even been reaching out to Christian video game developers about press releases and other content they can provide us to help them get the word out about their games. I want to be clear that we want to avoid vapor ware whenever possible. Some things that are being created are learning exercises. Others are just a level in a game. As many of the Christian video game developers do this work part time they may not always get something out as a finished product. This has given me a real conundrum. Part of me thinks that if they get more exposure that could lead to more interest and more financing. The other part of me wonders if a product will ever be created. I attended the CGDC conferences in the past and there are some great ideas for games with no funding. Many of those games never were created. Even after we spent our limited financial resources publishing content about those games. I hate getting burned there. We are still trying to figure things out as we constantly support the Parallel Economy.

I wish this movement would have caught fire years ago. I am thankful it is moving forward now. I love seeing how many people are fed up with Big Tech telling them what they can say, how they say it, who they say it about, and more. This has opened the door for more Christians and conservatives to help one another out. We are bonding together in meaningful ways. We are sticking with original and traditional definitions for words, institutions,

beliefs, faith, gender and more. We are wonderfully and beautifully made by God our Creator. We humble ourselves to accept the reality and definitions God gave to our universe. We refuse to join any rebellion against God. We have faced all kinds of discrimination here at Family Friendly Gaming for taking this reasonable stand. God is on our side in this endeavour. The ranks of humans are swelling for the freedoms we fought so hard for. Oppressive governments are seeing that they cannot control us into rebelling against God with them. The radicalized companies are realizing that they are losing clients. They are losing money. People of faith are finding and creating other avenues for all of us to support.

God bless,  
Paul Bury



# FEMALE SIDE

## Grass is greener

My hubby and I were having a conversation recently on a Monday morning about what we were going to be doing that day. I was taking a day off from Uber Eats, Instacart, and Waitr. I had a bunch of chores to do. I needed to call these different places, and do shopping for our family. So I was looking at running all around and doing all of this work that was similar to what I do in my part time job. I honestly was not looking forward to it. I felt like I was not getting a day off. I felt like I was not getting time to rest. I felt like I was not able to find time to work on crafts for videos. Yes I was having a little bit of a pity party. Do you know what happened next?

My hubby said he would love to take my day for me. He was not looking forward to the day he had in front of him. To sit in an office with a mask on and have day job co-workers come by and complain about all kinds of different things. To take care of a bunch of paper work, and fix problems for other people. All the while knowing the mountain of FFG work he had awaiting him. He was driving to the day job, and would drive back. He would then have dinner, and work on a live stream on Twitch. He had to deal with emails, and sitting around most of the day. The most exciting thing he would have is to go to the gym and working out. He had to wear a mask at the gym which would make the workout even more difficult. After working out he would then get to eat lunch. Those were the highlights of his day. At least the part of the day when he was not at home. He loves streaming on YouTube and Twitch. He loves working on videos, the magazine, and the website. He yearns for more time.

Why did my hubby want to swap our lives for a day? He never gets out. He would love to get out and see the stores. He would love to go shopping. He also made a very good point which is why I am writing this column. We can get stuck in ruts of doing the same things. We humans get tired of the same thing over and over again. We want some variety in our lives. We do different things. At times we get tired of it. My hubby loves getting to work on laundry when he is working from home. He swaps the washer clothes into the dryer and starts the next load in the washer. He never tires of doing that. He does not mind taking out the trash, or walking Princess. These are chores that he never minds doing. He would prefer to work from home for the day job whenever possible and get to do these things. He happily helps with dinner. He will make lunch for himself, Noah and Princess. Peter makes his own meals most of the time now. Paul never complains about any of these chores. He enjoys get-

ting to do them.

We look at someone else's life and think they have it made. We look at what someone else is doing and wish we could do that instead. We don't see the issues and problems. We don't recognize that if we did that daily we would get tired of it too. It is not so much what you are doing as the repetition. I am finding time to relax or take a nap. By the way I find naps very relaxing. Sometimes I wake up groggy, but usually refreshed. I will try and find time today to relax a little bit amongst all my chores. Peter helps out a lot when he is not in class. Noah also enjoys assisting from time to time. As long as he is not working on some Fortnite challenge. Then he is my challenge if you know what I mean.

God bless,  
Yolanda Bury



# LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863  
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

**14 DVD ROM titles \$10.99 each**

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

**6 COMIC titles**

**\$1.50 (issues 1-4) \$2.99 (issues 5,7)**

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.



For a complete listing, visit our reference only website

[www.homeschoolstore.com](http://www.homeschoolstore.com)

Products can be ordered from your local Homeschool Retailer.

# Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

# SOCIAL MEDIA TIDBITS

xb/8ssomx · 16 hours ago  
 Every Friday at my school we do just dance and we do this song and bruh and I physically and mentally love this dance and song

Jordan. M · 1 day ago  
 Incredible.

Eliana Ramirez · 2 days ago  
 [Emojis]

Frank27898927, 3 days ago  
 Excellent video view+rumble  
 2 rumbles

AmandaPayne, 2 days ago  
 Puzzles are so much fun!  
 2 rumbles

John and 2 others liked your Tweet  
 Video for DragonBall Z Attack of The Saiyans Episode 29 on the Nintendo DS  
[familyfriendlygaming.com/Videos/2021/Dr...](http://familyfriendlygaming.com/Videos/2021/Dr...)  
 #FFG #videogames #DBZ #YouTuber #DragonballZ #AttackoftheSaiyans #NintendoDS

cole and 2 others liked your Tweet

Going Live! Broadcast #twitch stream #Destiny2 here  
[twitch.tv/family\\_friendl...](http://twitch.tv/family_friendl...)

Please view, follow, subscribe and cheer! #TwitchAffiliate #SupportSmallStreamers #PathtoPartner #videogames Help us reach our goal of 540 followers!

# Advertisement

# SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so **SOUND OFF!**

## Parallel Economy

Long time reader, first time emailer. I loved your article on Parallel Economy. I also loved related articles like Keep on Trucking. I want you to know that you reached me. I am changing my behavior. I am looking at where I spend my money. I am looking for alternatives. I canceled Amazon Prime and Netflix. I no longer use IGN or any other worldly gaming media sites. I am using Family Friendly Gaming for my gaming news. I am making my own coffee instead of buying from Starbucks. Making things for ourselves is another great thing we can do. Did you think much about that? Growing our own vegetables, buying beef from local farmers, raising



our own chickens and more.

One of my problems with some Christian businesses is price gouging. Our local Christian book store is selling older Christian DVDs for thirty dollars on sale. I see the same DVD for five to ten dollars at Walmart for the regular price. I asked the store owner and was told Walmart could bulk order and they could not. Seems to me that the prices are a bit high for not being able to bulk order. Why aren't the fellow believers selling the movies giving fellow believers a better deal?

- Daniel

{Paul}: Daniel,

Thank you so much for your amazing support and for joining the movement to create a parallel economy. I believe this

could work really well. You have an amazing idea there about doing things for yourself. That does require a bit of land and there are some living in the cities. I suppose recommending more believers move out of the cities could be a good idea. Being able to be self sufficient is a fantastic idea. It is my hope and my prayer that we are able to do that in a few years with our family. I would love to have some chickens and have fresh eggs to eat. That would be astounding. As they get too old then we can have some chicken too.

Price gouging has been a problem among Christian businesses for a long time. I know exactly what you are talking about. I ran into that same issue myself. This is one of the reasons we keep our adver-

tising, and sponsorship rates so low. We don't run money drives. Yolanda and I both have to do day jobs to pay our bills. We refuse to jack up the rates because we want to keep it available to fellow believers with small businesses.

You raise an excellent question about the Christian movie companies not giving Christian businesses a better deal. I needed some new slippers and went to MyPillow.com to look. The slippers are selling for \$140. They were a discount for them to be on sale for \$84. I last paid \$20 for a pair of slippers that has lasted for quite a few years. I want to help out a fellow believer with this purchase. Four times the price is a bit of a problem. Plus the slippers have a lining in it that will get stinky from my sweaty feet. There are not options that will work for me. So I am still looking for slippers because I don't want to buy them from Amazon, Walmart, Kohls, or Target. It takes time to look around too. I am not giving up. If there are Christian businesses with reasonable prices please let us know. We are spending a lot of time and effort helping the Parallel Economy work.

Saving money is another concept we have not talked about. We are working on getting rid of our debt month by month.

When we have no debt we have more money to spend on things. We can save the money. We can give more. We all need to work on getting in a better place financially so we can help out fellow believers more often.

## Book of the Year

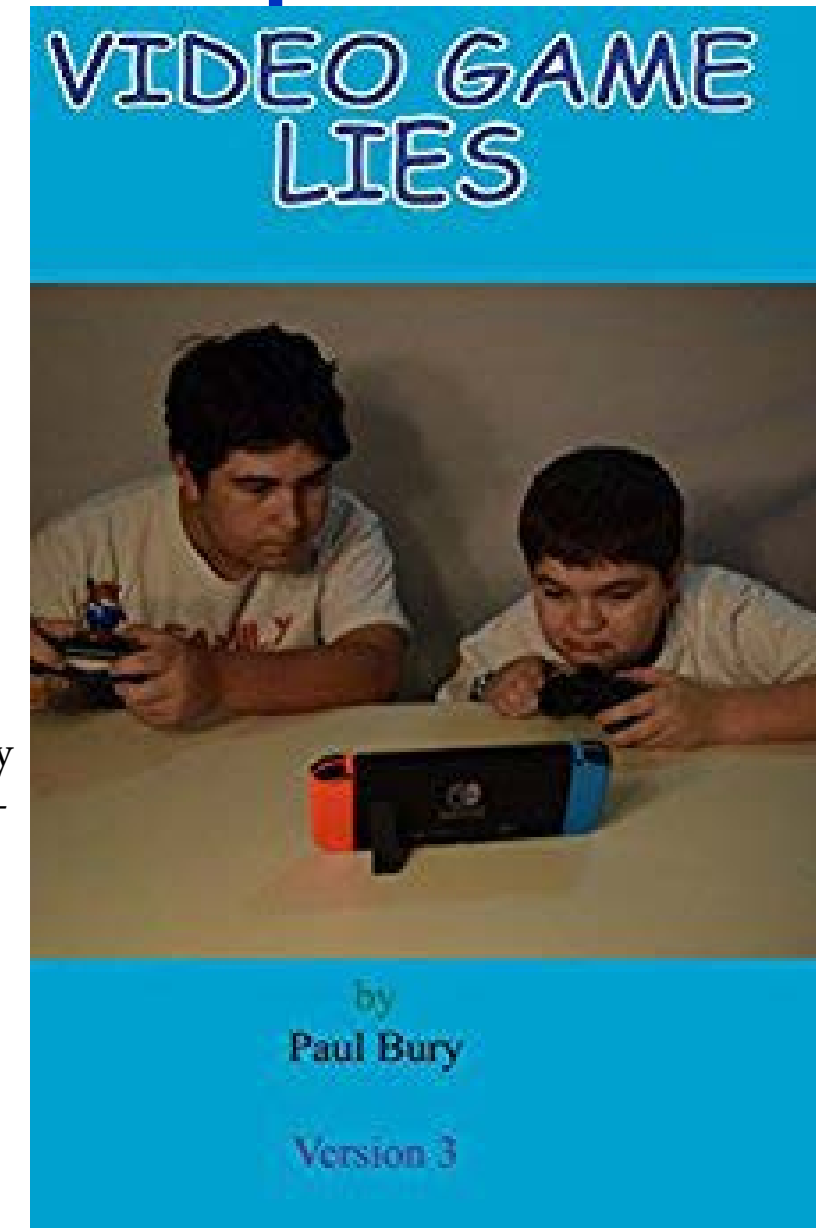
I was looking for a way to support Family Friendly Gaming and of course Christian media and companies as a whole. I found the Video Game Lies book and made a purchase. This should be book of the year. Book of the decade. Book of the century.

You are a talented writer. Your logic is impeccable. Video Game Lies should be selling billions of copies all over the world. Anyone who plays video games needs to read Video Game Lies. I feel like I found a hidden gem and I can't stop talking about it. I am really please I found Video Game Lies in the third revision. Is there a plan for a fourth revision? Is there a way to purchase previous revisions of Video Game Lies?

- Brian

{Paul}: Brian,

Thank you so much for your words of encouragement. I am so glad you enjoyed Video Game Lies. My heart goes out to my fellow gamers. I used to believe many of those lies. I listened to the lies of the world and was a good little lemming. God opened my eyes and I had to share with my fellow gamers. Most video game related books that point out any problems have been written by outsiders looking in. I remember so many of my fellow gamers



# SOUND OFF Continued

saying they would only listen if a fellow gamer wrote a book about the topic. So I did. God laid it upon my heart. I worked diligently on the first edition and got it out. Then years later had more to write and more to add. So then revision 2 came out. Then years went by and I felt the need to get a third revision out there. For anyone who wants to check it out please go here - [https://www.amazon.com/Video-Game-Lies-Version-Paul/dp/1977575110/ref=sr\\_1\\_5?keywords=Video+Game+Lies&qid=1567971769&s=books&sr=1-5](https://www.amazon.com/Video-Game-Lies-Version-Paul/dp/1977575110/ref=sr_1_5?keywords=Video+Game+Lies&qid=1567971769&s=books&sr=1-5)

We actually sell autographed copies of our books on our Store page. You can find more information on that here:

<http://www.familyfriendlygaming.com/Store-front.html>

Yes we still have a few copies of the earlier revisions available for sale on our Store page.

At this point in time I am not sure if there will be a fourth revision or not. It all depends upon time and financing. I would certainly like to go back through the book again and make tweaks and add some chapters. There are constantly things happening in the video game industry that I love writing about. I am also trying to find time for another Future Glimpses book, and to get the

next Devotional book going.

## History

I want to know about the history of Family Friendly Gaming. I went to different wiki sites and none of them had any information on Family Friendly Gaming. What is with that black listing and shadow banning? Do you know of anywhere I can find out history information on Family Friendly Gaming?

- Barb

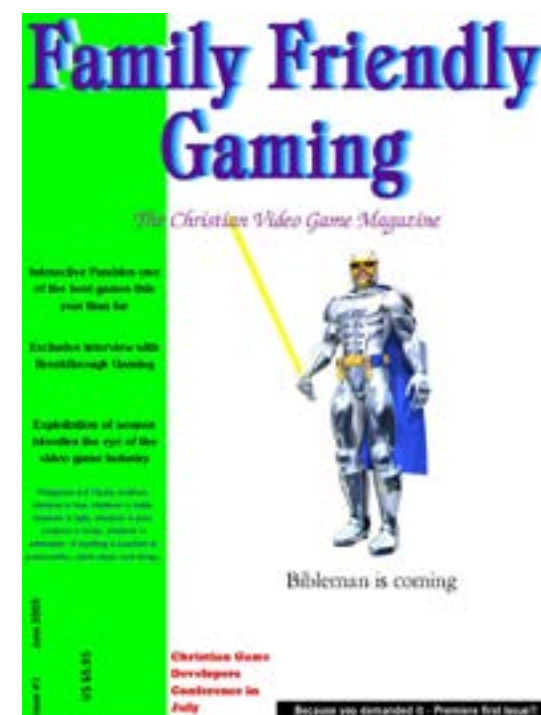
{Paul}: Barb,

I am glad you asked that question. We created our own history page after the unprofessional and hateful responses from the wiki sites you are referencing. Here it is:

<http://www.familyfriendlygaming.com/History.html>

What we were told by the wiki sites that claim to contain history is the first ever Christian video game magazine was not unique enough to create a page for. We had readers try and create pages for us on those sites and they were all rejected and deleted. The extreme radical far left bias on those sites is absolutely astounding. We tried to start a page ourselves and that was denied. One of their mods said we could not do that even though world-

ly sites were doing it with no issues. A mod told us someone else would have to write the page. We invited them to do it since they knew about us. They ignored us. At that point we decided they were absolutely worthless and decided to do our own page on our site where we knew the facts would get presented in a fair and balanced manner.



Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018

## Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



# Look BACK

# QUIZ

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Family Friendly Gaming decided to do some fun little historic quizzes. Anyone who is not a business partner, advertiser, PR contact, or works for Family Friendly Gaming can answer these questions. Email answers to [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). After three months the person with the most right answers will be logged in a future issue.

Question: Can companies sponsor Family Friendly Gaming?  
Answer:

Question: Do you enjoy watching R-rated movies? Why or why not?  
Answer:

Question: Do you enjoy playing M-rated games? Why or why not?  
Answer:

Question: Where can the Video Game Lies book be purchased?  
Answer:

Question: Is there a page on how you can help Family Friendly Gaming?  
Answer:

Question: Does Family Friendly Gaming have a Twitch channel?  
Answer:

Question: Does Family Friendly Gaming have a Daily Motion channel?  
Answer:

Question: Have you been to the advertise page on the Family Friendly Gaming website?  
Answer:

Question: Where can you buy shirts that show off your FFG Universe pride?  
Answer:

Question: When can you catch FFG Twitch streams?  
Answer:

Question: What was the first video game system everyone at FFG played?  
Answer:

Question: How long have you read/watched Family Friendly Gaming?  
Answer:

Question: Are you one of the 8.88 million readers of FFG?  
Answer:

# DEVOTIONAL

## Murder

It is really scary to be in a time where certain people are not considered worthy to exist on this planet for simply choosing to obey God. There is too much anger out there for no logical reason. **Matthew 5:21-22** "You have heard that it was said to the people long ago, 'You shall not murder, and anyone who murders will be subject to judgment.' 22 But I tell you that anyone who is angry with a brother or sister will be subject to judgment. Again, anyone who says to a brother or sister, 'Raca,' is answerable to the court. And anyone who says, 'You fool!' will be in danger of the fire of hell.

Jesus Christ taught you don't have to murder someone to be subject to judgment. You just need to be angry with a brother or sister.

So what should you do when you are angry with a brother or sister? **Matthew 5:23-24** "Therefore, if you are offering your gift at the altar and there remember that your brother or sister has something against you, 24 leave your gift there in front of the altar. First go and be reconciled to them; then come and offer your

gift. We are commanded to go and reconcile. At the very least we are to make the effort? How many human beings do that? How many decide to never talk to someone ever again? How many decide to ghost someone or black list them. The people ghosting and black listing are being disobedient to God.

Sticking your head in the sand and pretending a problem is not there does not solve the problem. It makes you look ignorant, and most problems get worse. **Matthew 25:26** "Settle matters quickly with your adversary who is taking you to court. Do it while you are still together on the way, or your adversary may hand you over to the judge, and the judge may hand you over to the officer, and you may be thrown into prison. 26 Truly I tell you, you will not get out until you have paid the last penny. This is a classic example of this. Most people are reasonable. Most people will try and come to a resolution that works for both parties. Yes there are some servants of Satan that are totally unreasonable and demand we all disobey God with them.

For me it has always come down to one important

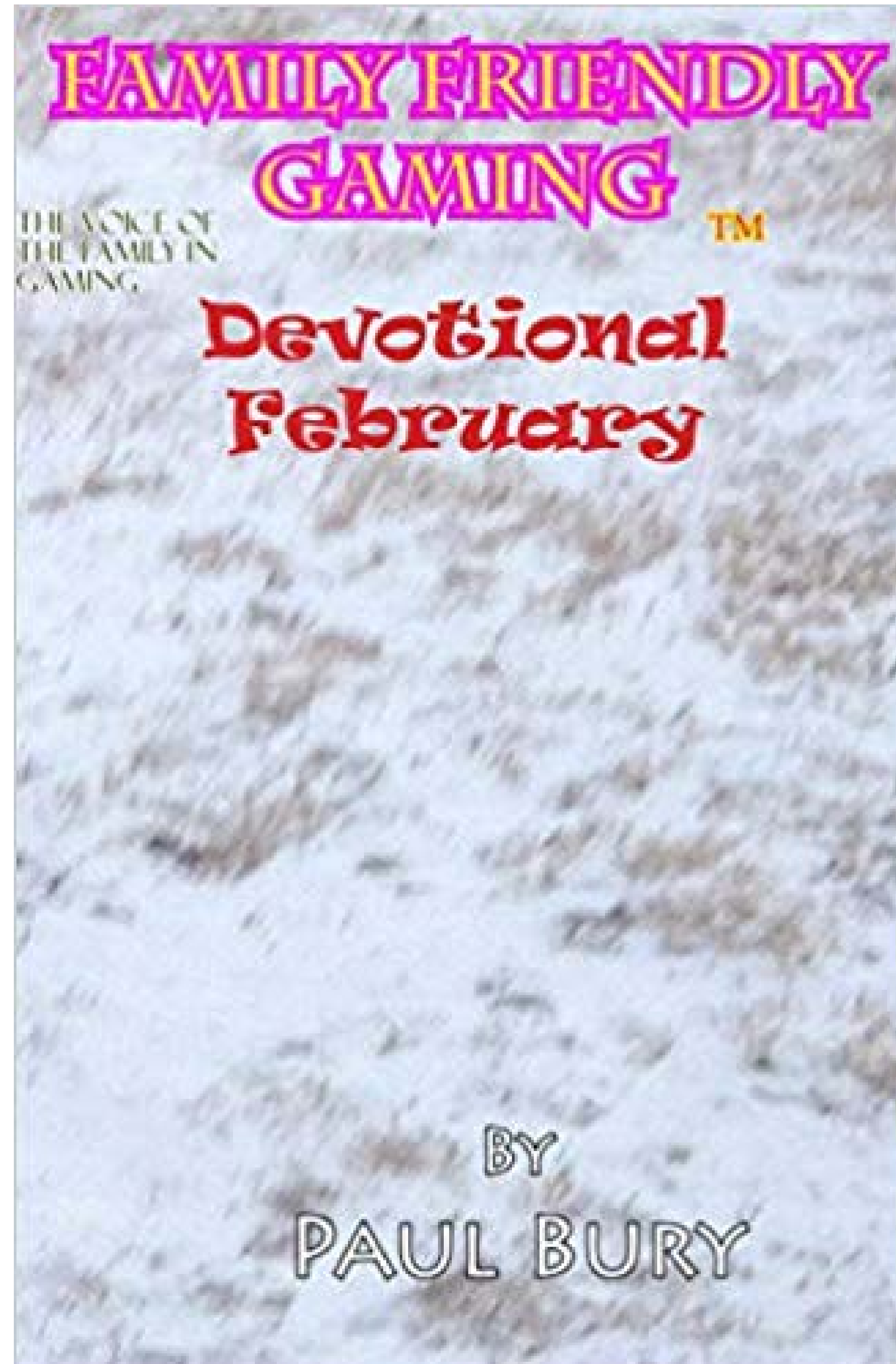
question. Will I obey man or will I obey God? If man asks me to disobey God then I will continue to obey God. That can cause some conflicts. Those kind of conflicts are not what Jesus was talking about. We human beings get mad at others for some trivial things. Someone cheated in a video game and show what low morals and ethics they have. Someone was being impatient on the road and almost caused an accident with their bad behavior and choices. God will judge all of us.

God Bless,  
Paul Bury

## PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.





# In The

# CONTENTS

# NEWS

## Story

## Page(s)

Final Fantasy XIV Celebrates 8th Anniversary	16 - 17
Microids signs an agreement with Taito	18
Gear.Club Unlimited 2 - Ultimate Edition Announced	18 - 19
Yu-Gi-Oh! ARC-V launches in Yu-Gi-Oh! DUEL LINKS	19 - 20
Port Royale 4 Releases on PS5 and Xbox Series X	20 - 21
Special Boxed Edition of Effie Releases	22
Street Fighter V Reveals New Support of Breast Cancer Research	22 - 23
Microids Studio Paris Announced	23

### Final Fantasy XIV Celebrates 8th Anniversary

SQUARE ENIX® is kicking off celebrations for the 8th anniversary of MMO, FINAL FANTASY® XIV Online, with the creation of a birthday cake from former Great British Bake Off star and culinarian supreme Kim-Joy.

With a design whisked up by the baker's brain, the cake consists of numerous elements celebrating FINAL FANTASY XIV Online and the legacy of the wider series.

The three-tiered cake has lemon sponge at its core and is coated with buttercream, with decorations paying tribute to some familiar faces from the game, including:

Cactuars, Sabotenders and Gigantenders – Made into gingerbread cookies and decorated with royal icing, placed on a sandy desert backdrop made from biscuit.

Fat Chocobos – Made from tangzhong bread, sitting on a watercolor blue and white backdrop representing the sky.

Spriggans – Made from mochi and filled with a thick custard, clutching their precious gems made from kohakutou-style jelly.

Topped with a fondant-covered Moogles

Alongside this, the celebrations continue in the realm of Eorzea as The Rising in-game event returns. Beginning today and running until September 9, players who take part will be able to journey to the Steps of Nald in the city of Ul'dah in order to help out Kipih Jakkyu, who seems to be in some sort of trouble.

In-game rewards for participating in the event include:

Red Moon Parasol - This elegant parasol features an image of a flaming moon, which seems strangely fa-



miliar.

Nymeia Potpourri - Made from the alchemically treated petals of Nymeia lilies, this fragrant bundle of potpourri brings a sense of tranquility to even the most troubled souls.

The In-Game Red Moon Parasol and Nymeia Potpourri Items

With more than 22 million total registered players, there has never been a better time for newcomers to begin their adventures in FINAL FANTASY XIV Online saga. The expanded Free Trial now includes all content from A Realm Reborn and the Heavensward™ expansion (and updates through Patch 3.56), as well as an additional playable race (Au Ra), and three additional playable jobs (Dark Knight, Astrologian, and Machinist). Free Trial players can enjoy hundreds of hours of award-winning gameplay and story experiences equivalent to two full FINAL FANTASY titles, without limit on playtime.



### Microids signs an agreement with Taito

Microids is proud to announce the signing of an agreement with the prestigious Japanese video game company Taito to produce two new titles based on Taito's famous franchises.

The two games, already in production, are expected to launch in 2022. Being developed by experienced studios, these games will be a great addition to the Microids portfolio and greatly contribute to the company's growth in international territories, especially in Japan.

"Microids international development strategy is going strong and we are proud to collaborate with Taito. We are delighted the Japanese giant fully entrusted us with the development of these titles" says Stéphane Longeard, CEO of Microids. "We cannot wait to unveil the two projects we're working on and we strongly believe they will surprise a lot of people!"

"We have full confidence in Microids capability to revive two of our licenses through the titles they will offer in the coming months. Gamers will be amazed to experience these games come back on today's consoles" said Mr. Katsuhiko Iwaki, President and Representative Director of Taito Corporation.



MICROIDS

### Gear.Club Unlimited 2 - Ultimate Edition Announced

Microids is delighted to announce the arrival of Gear.Club Unlimited on PC and home consoles! With more than a million copies sold on Nintendo Switch, the successful racing game franchise is coming to PC and consoles with a brand new edition Gear.Club Unlimited 2 - Ultimate Edition on December 14th!

Gear.Club Unlimited 2 - Ultimate Edition will feature all the content available in Gear.Club Unlimited 2, allowing players to throw themselves into exciting races with the most prestigious supercars. Compete in more than 250 races and tackle Porsche Series behind the wheel of the mythical 911 930 Turbo!

Finishing in pole position requires talent, discipline, resilience... and mastering the gas pedal!

About Gear.Club Unlimited 2 - Ultimate Edition:

Drive legendary vehicles in a huge environment with rich & diverse landscapes with remastered graphics for an enhanced experience!

In Career mode, you can save the family racing team from bankruptcy by challenging charismatic drivers of various nationalities.

Discover the Porsche Series mode and drive the famous manufacturer's most prestigious vehicles, to get the chance to drive the iconic 911 930 Turbo.

Create and manage your Club and recruit

the best players you come across. You can take on rival clubs from around the world as you lead your crew to the top of the leaderboard.

Manage your garage and make it your space! Admire your collection of racing cars acquired along your races. Gear.Club Unlimited 2 offers more than 50 licensed vehicles from some

of the world's most prestigious manufacturers.

Alone or with friends: the game offers many multi-player possibilities, with up to 4 players in local split-screen mode.

Find all Gear.Club Unlimited 2 DLCs for the most complete racing experience and hours of fast-paced driving!

Gear.Club Unlimited 2 - Ultimate Edition will launch November 30th 2021 on PlayStation 4, PlayStation 5, Xbox One consoles, Xbox Series X|S and PC.

Gear.Club Unlimited 2 - Ultimate Edition facts:

Title: Gear.Club Unlimited 2 - Ultimate Edition

Genre: Racing

Players: 1-4 (local splitscreen)

Systems: PS4, PS5, Xbox One consoles, Xbox Series X|S and PC

Release date: December 14th 2021

Developer: Eden Games

Publisher: Microids

Texts: French, English, Spanish, Italian, German, Dutch, Portuguese and Russian

Additionally, Gear.Club Unlimited 2 - Definitive Edition will also be released on December 14th on Nintendo Switch and will include all the content previously released for Gear.Club Unlimited 2.

Gear.Club Unlimited 2 - Definitive Edition facts:

Title: Gear.Club Unlimited 2 - Definitive Edition

Genre: Racing

Players: 1-4 (local splitscreen), 1-8 (online & LAN)

System: Nintendo Switch

Release date: December 14th 2021

Developer: Eden Games

Publisher: Microids

Texts: French, English, Spanish, Italian, German, Dutch, Portuguese and Russian

### Yu-Gi-Oh! ARC-V launches in Yu-Gi-Oh! DUEL LINKS

Konami Digital Entertainment, Inc. is delighted to reveal that the vibrant world of the manga and anime Yu-Gi-Oh! ARC-V launched in Yu-Gi-Oh! DUEL LINKS. The new world is part of a major update to the hit mobile and PC game.

In addition to new missions, cards, card archetypes, Skills and playable characters (Yuya, Zuzu, Gong and Sylvio), Yu-Gi-Oh! DUEL LINKS players can look forward to the much-anticipated introduction of Pendulum Summoning in this week's update. Pendulum Summoning allows players to Summon multiple monsters simultaneously, making them a real game-changer!

To celebrate the new ARC-V world, all players will receive a variety of log-in bonuses, including new Pendulum Monsters Stargazer Magician and Timegazer Magician, both Ultra Rare and Prismatic foil. Other log-in bonuses include:

2 Ultra Rare Tickets – 1 Prismatic and 1 Normal

1 Ultra Rare Dream Ticket - Glossy

2 Super Rare Tickets – 1 Prismatic and 1 Normal

1 Super Rare Dream Ticket - Glossy

1,000 Gems

1 Skill Ticket

Card Sleeves and Game Mat – featuring the official artwork from the ARC-V world

There's also a host of new content available, including a new Main BOX that features the Pendulum Monster Odd-Eyes Pendulum Dragon and other powerful new cards. For more information, please click on one of Konami's ads.

Based on the official Yu-Gi-Oh! TRADING CARD GAME, Yu-Gi-Oh! DUEL LINKS brings the popular game to life on mobile devices and on PC. Duelists can kindle the spirit of Yami Yugi, Yuma Tsukumo, Yusei Fudo and other beloved characters from the Yu-Gi-Oh! franchise in competitive card battle action.

Yu-Gi-Oh! DUEL LINKS has now achieved 140 million downloads worldwide. Duelists across the world have collected more than 65 billion cards and have done battle in 6 billion Duels.

The Yu-Gi-Oh! series is based on the manga



Yu-Gi-Oh! (by Kazuki Takahashi), which was serialized in SHUEI-SHA Inc.'s Weekly Shonen Jump magazine from 1996 and is now on the seventh iteration of the "Yu-Gi-Oh!" animated series (currently airing on TV To-

kyo-affiliated channels). KONAMI released the first console game in 1998, and the series, including the trading card game, is still enjoyed by countless customers worldwide. KONAMI continues to develop and distribute a wide range of Yu-Gi-Oh! content to deliver the fun and excitement of the series to customers around the globe.

### Port Royale 4 Releases on PS5 and Xbox Series X

Publisher Kalypso Media and developer Gaming Minds Studios have announced that historic, seafaring trade simulator Port Royale 4 has arrived safely at port and launched on PlayStation 5 and Xbox Series X|S. Port Royale 4 features enhanced weather and lighting effects as well as an overall performance boost available for the new-gen versions.

Port Royale 4 for new-gen consoles includes a stunning 4K game world on PS5 and Xbox Series X (1080p on Xbox Series S), cross-gen save capability and real-time cloud rendering, and is available in both standard and extended digital editions - the latter featuring exclusive digital content such as 4 lighthouses and the blueprints to 5 magnificent parks with which players can decorate their settlements. A boxed Extended Edition is also available at participating retail outlets including the 'Buccaneers' DLC.

The 'Buccaneers' DLC is also available to purchase from today at Nintendo eShop at 10% off until October 3. PlayStation 5 and Xbox Series X players can also pick up the DLC today to play the brand-new 'Buccaneer' game mode where players can amass a scurvy crew, capture or build their own pirate fleet and raise the notorious Jolly Roger while exploring 12,000,000 square kilometers of uncharted Caribbean Sea.

#### Information

In Port Royale 4, set sail and join the colonial powers of Spain, England, France and the Netherlands in their fight for supremacy of the Caribbean in the 17th century. Take control of a colony as a young and ambitious governor and learn what it takes to manage and grow a small settlement into a bustling trader city.

Develop production chains connecting multiple islands and create complex trade routes across the Caribbean, covering the ever-growing needs of multiple cities. Make use of the detailed sea map to avoid stormy weather regions, cliffs or shallow waters. Fulfill tasks for your nation's viceroy, earning more fame to unlock town buildings, ships and more. Conquer the cities of rival nations or hunt down their fleets with a letter of



marque while also keeping a keen eye out for pirates and other privateers.

In Port Royale 4, combat encounters are turn-based, with up to 8 ships battling at once. Turn the tide with tactical captain maneuvers to ensure a glorious victory each and every fight.

#### Features

- Choose from four colonial powerhouses: England, France, Spain and the Netherlands, each providing different benefits and unique gameplay styles

- Four single player campaigns following each nation on a path to glory

- Appoint a leader from four different character classes: The Explorer, Merchant, Buccaneer and Pirate

- Establish and manage trade with 60 Caribbean cities in a huge game world

- Navigate cliffs, shallow waters and stormy weather regions to optimize your trade routes

- Choose from 50 buildings to produce goods such as rum and luxuries

- Construct town buildings with neighborhood effects to optimize productivity and manage the happiness of your citizens

- Sail 18 historically authentic ships from the late 16th and 17th centuries

- Engage in tactical, turn-based naval battles with powerful captains

- Unlock licenses, building permits, new buildings and ships by growing reputation within your chosen nation

**Special Boxed Edition of Effie Releases**

Get ready for a unique 3D action adventure experience as Meridiem Games is thrilled to announce that the Galand's Edition of Effie launches for Nintendo Switch. Developed by Inverge Studios and published by Klabater, Effie - Galand's Edition will be available as a special boxed edition manufactured and distributed across European specialist retailers by Meridiem Games.



Effie - Galand's Edition for Nintendo Switch will include a specially designed case, a concept art book with stunning concept drawings from the dev team and a poster of Galand, the bearded hero of the game.

Get ready for a unique 3D action-adventure experience as you dive into the adventure of Galand, a man who has been cursed with premature old age. On this journey, Galand will have to find a way to break the curse,

fight powerful enemies, solve challenging puzzles and explore a vast red world of fantasy.

A powerful black magic has taken control of the cities of the region of Oblena. To face the evil ahead, Galand will carry a powerful magic shield that grants him special abilities and allow him to acquire new skills during his journey. It will also allow him to surf at great speed through the vast world of Oblena.

**Microids Studio Paris Announced**

Microids is pleased to announce the opening of a brand new video game development studio, Microids Studio Paris, located in the French capital! This new entity comes after the opening of a studio last June in Lyon as the company continues to expand its development activities with this second internal studio. Microids Studio Paris will work on new adventure games.

Antoine Villette will be at the head of Microids Studio Paris as Studio Director. Antoine Villette is an established personality in the French video game industry and has made a name for himself with productions acclaimed by gamers and the press worldwide such as Alone in the Dark: The New Nightmare and Cold Fear. In 2011, he joined the Musée national Picasso-Paris as Digital Director and more recently, he contributed to the influence of the Culture Pass in France as Director of Technology.

"The creation of this studio comes as an addition to the one we launched last June, under the direction of David Chomard. Microids Studio Paris aims to develop adven-

ture games. Microids is well known for. We are delighted to be able to count on Antoine Villette (founder and president of Darkworks) to lead this studio" says Stéphane Longeard, CEO of Microids.



Antoine Villette, director of Microids Studio Paris adds "This new project is a real challenge. The opening of this studio in Paris will allow the teams to devote themselves to new large-scale projects that will come to fruition in the coming years. It is today with great ambitions, humility and thirst for excellence that I join Microids to take the direction of its Parisian studio. I would like to thank Stéphane Longeard and Elliot Grassiano for the confidence they have shown in me and for allowing me to return to my first love."

**Street Fighter V Reveals New Support of Breast Cancer Research**

In honor of Breast Cancer Awareness Month, Street Fighter™ V is teaming up with the Breast Cancer Research Foundation (BCRF), the largest private funders of breast cancer research in the world, to offer all-new themed costumes for playable characters Chun-Li and Ryu. These special edition pink hued charity costumes are designed to bring more awareness and support for breast cancer research. The two BCRF costumes for Chun-Li and Ryu will be available globally in the PS4 and Steam versions of Street Fighter V for a limited time, beginning on Oct. 12, 2021 and ending on Nov. 12, 2021. The costumes will be offered individually each for \$5.99 USD or both together for \$9.99 USD, with all proceeds received going to breast cancer research.

Every 14 seconds, somewhere in the world, a woman is diagnosed with breast cancer. Globally, breast cancer causes the greatest number of cancer-related deaths among women—with an estimated 685,000 women this year alone. But thanks to research, progress is possible. In the U.S., deaths from



com's wide reach. Through this partnership, we are poised to make a direct and tangible impact on advancing lifesaving science—together."

From Oct. 12, 2021 to Nov. 12, 2021, Capcom will donate

breast cancer has declined by 40 percent since BCRF was founded.

"This year, breast cancer became the most common cancer worldwide, impacting 2.3 million people" said BCRF President and CEO Myra Biblowit. "The need for better, more effective treatments have never been greater. We're grateful for the opportunity to highlight this critical need through Cap-

100% of the proceeds that it receives for the purchases of the Chun-Li and Ryu costumes to the Breast Cancer Research Foundation with a guaranteed minimum donation of \$25,000 USD. Capcom will disclose the total amount of its donation following the end of the campaign.

About the Breast Cancer Research Founda-

tion (BCRF) Breast cancer is a complex disease with no simple solution. Research is the key to stopping it in its tracks. Founded in 1993 by Evelyn H. Lauder, the Breast Cancer Research Foundation is the largest private funder of breast cancer research in the world. We invest in the best minds in science—from those investigating prevention to metastasis—and foster cross-disciplinary collaboration. Our approach accelerates the entire field and moves us closer to the answers we urgently need. We can't stop now. Join us in fueling the world's most promising research. With you, we will be the end of breast cancer. Learn more and get involved at BCRF.org.

About Street Fighter V: Champion Edition Street Fighter™ V: Champion Edition is the latest version of Street Fighter V and includes all content (excluding Fighting Chance costumes, brand collaboration costumes and Capcom Pro Tour DLC) from both the original release and Street Fighter V: Arcade Edition. Champion Edition adds each character, stage and other content that released after Arcade Edition and through the launch of this new version. In total, this robust edition of Street Fighter V features 40 characters, 34 stages and over 200 costumes.

# We Would Play That!

# REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

There are so many wonderful video game ideas that have been floated in this column. There are plenty of great video game ideas coming from a plethora of brothers and sisters in Christ. We would love to have the money to make these ideas become a reality. The video game industry makes all of this money and has abused workers, gamers, and media for decades. The industry itself needs to give back to believers in a financial meaningful way. Churches and fellow believers should be on board with this. There could be a grass roots campaign to make this happen. Are you

capable of participating? Family Friendly Gaming puts out wonderful ideas of games we would play. This column is about making it actually happen. It requires money for these games to be made. Too many Christian video game developers have a full time day job and make video games on their spare time. They love it, and they want to make it a reality. This limits what systems these video games can appear on. This limits the way the games are distributed. This limits who can find the video games.

Every single church should be doing whatever they can to support believers in the video game industry. They should be clamoring for Christian video games made by fellow believers. They should be supporting these games whenever they come out. We get emails from a few believers here and there that are helping out. They are doing more than their fare

share. Then we have millions doing nothing to help out. They purchase the worldly video games. They support the world, but not their own family in Christ. Why is that? Will they accept this loving rebuke? Will they change their ways? How can Christian video games get better when they are not supported by fellow believers? How bad do fellow believers look when the world supports Christian video games more than Christians.

These games will not be created without support. Many in the world won't support video games that reflect our faith. Which means fellow believers need to step up to the plate and do their part. Christian video games and Christian gaming media can only lead the way when we have your support. Without that support we struggle on a daily basis. Don't you care about furthering the kingdom of God? What can you do?

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: [Gamereviews@familyfriendlygaming.com](mailto:Gamereviews@familyfriendlygaming.com).

## CONTENTS

Category	Score	Page
<b>Disney+</b>		
What If Season One	54	35
<b>DVD</b>		
Star Trek Picard Season One	65	34
<b>Evercade</b>		
Namco Museum 2	65	36
<b>Game Gear</b>		
Arch Rivals	69	37
<b>Manga</b>		
Cube Arts Vol 2	66	32
<b>Nintendo Switch</b>		
Skate Bird	63	29
Sonic Colors Ultimate	92	27
<b>PC</b>		
eFootball 2022	68	26
I Am Fish	67	30
Open Country	77	33
Skate Bird	63	29
Sonic Colors Ultimate	92	27
<b>PS4</b>		
eFootball 2022	68	26
Open Country	77	33
Sonic Colors Ultimate	92	27

Category	Score	Page
<b>PS5</b>		
eFootball 2022	68	26
<b>Xbox One</b>		
eFootball 2022	68	26
I Am Fish	67	30
Open Country	77	33
Skate Bird	63	29
Sonic Colors Ultimate	92	27
<b>Xbox Series X</b>		
eFootball 2022	68	26
I Am Fish	67	30

## Romans 2:2-4

2 Now we know that God's judgment against those who do such things is based on truth. 3 So when you, a mere human being, pass judgment on them and yet do the same things, do you think you will escape God's judgment? 4 Or do you show contempt for the riches of his kindness, forbearance and patience, not realizing that God's kindness is intended to lead you to repentance?





# eFootball 2022

SCORE: 68

# FOOTBALL

We continue to be honest here at Family Friendly Gaming. We call them exactly how we see them. For many years the PES series has been better than the Fifa series. We have stated that. I have not played Fifa 22 yet. I suspect Fifa 22 is going to be better than eFootball 2022. Konami threw it all away this year. This thirty-seven plus gig downloadable free video game has hardly any content. There is a paid version. But Konami was really pushing the free version so that is what we reviewed.



the goalie can get set. The AI players are not very bright in eFootball 2022. We can run right by them on full sprint.

eFootball 2022 includes very few teams to play. There are way less choices this year than last year. Shooting is extremely touchy and loves to go sailing away from the goal or in weird directions. The same for passing to other players. With the sprint there is really no reason to pass in eFootball 2022. Just run the length of the field, stop sprinting, and take a



shot. Also make sure you stop moving. There is a direction of where you will pass or shoot in eFootball 2022. It revolves all around the player. While it is a neat idea it does not work very well. I love the fact that Konami went away from the PES naming convention. I love the eFootball name and feel it fits. Sadly eFootball 2022 is a hot mess that looks nice but plays badly. Maybe games like Fortnite have spoiled us with having so much free content. eFootball 2022 feels more like a demo than an actual video game. If you get in front of an opposing player who has the ball then you have a good shot at stealing it. If you slide to steal the ball expect a penalty. I wanted to like eFootball 2022 so badly. Sadly eFootball 2022 is a poor excuse for a soccer video game. I have played better soccer video games on the Dreamcast and Nintendo 64. According to my research eFootball 2022 is supposed to be getting fixes and updates. - Paul

System: PC/PS4/PS5/Xbox One/Xbox Series X  
Publisher: Konami  
Developer: Konami  
Rating: 'E' - Everyone SIX and OLDER ONLY {Mild Language}



Graphics: 80%  
Sounds: 65%  
Replay/Extras: 60%  
Gameplay: 60%  
Family Friendly Factor: 75%



# Sonic Colors Ultimate

SCORE: 92

# SONIC

I am so thankful I had enough money to purchase Sonic Colors Ultimate on the Playstation 4. Sonic Colors Ultimate can also be found on the Nintendo Switch, PC, and Xbox One. I played Sonic Colors Ultimate on the Playstation 5. Hopefully you caught the live streams I did of [Sonic Colors Ultimate](#). I really enjoyed playing this game and it was the first Sonic video game I have played in awhile. It is neat to see this Wii video game appear on these newer systems.

Dr Eggman feels horrible about all of his conquering the world schemes in Sonic Colors Ultimate. He creates a five planet amusement park for everyone to enjoy. Sonic and Tails crash this new park because they are sure Dr Eggman is up to something nefarious. All he is doing is capturing some alien creatures to power things. Nothing too terrible. But Sonic the Hedgehog has

to stop him. Along the way Sonic is granted powers by the aliens. The different colors of the aliens give different powers. White lets Sonic shoot himself along a specifically chosen trajectory. The yellow aliens let Sonic dig through the ground (or things like cake). As players unlock the aliens they can replay previously levels and worlds to acquire more things.



The dialogue in the cut scenes will have families laughing. It is neat to see that Sonic Colors Ultimate does not take itself too seriously. The graphics in all but the cut scenes have been improved drastically. At times the cut scenes seemed to



lag graphically to me. The controls in Sonic Colors Ultimate are fantastic and very forgiving. We must hold the jump button to make cer-

tain jumps in Sonic Colors Ultimate. Sonic will lock on and be able to go right where he has locked on with the press of the X button. This allows him to traverse large chasms by bouncing off of flying enemy after flying enemy.

We are freeing all kinds of creatures in Sonic Colors Ultimate. The goal is to stop the enslavement of these creatures. I can get behind that. I know we have slavery in our world to this day and age. I applaud everyone fighting against the slavery that happens today. I feel that Sonic Colors Ultimate is worth the price of admission. I enjoyed playing the PS4 version of Sonic Colors Ultimate. We are scored on each level and can find a certain number of red star rings. The boss levels are very different and interesting in this game that swamps between 2D and 3D. Families should check out Sonic Colors Ultimate. - Paul

System: Nintendo Switch/PC/PS4/Xbox One  
Publisher: Sega  
Developer: Blind Squirrel Games  
Rating: 'E' - Everyone SIX and OLDER ONLY {Cartoon Violence}



Graphics: 92%  
Sound: 86%  
Replay/Extras: 94%  
Gameplay: 95%  
Family Friendly Factor: 91%

# MAHJONG

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### Skate Bird

SCORE: 63

I was so excited when I saw Skate Bird in those different online events we performed FFG Reacts live streams to. Skate Bird is a skateboarding video game where we play as a bird. How cool is that? The bird can flap its wings and coast down slower. That works most of the time. I did have one concern related to Skate Bird. Most skateboarding video games are frustrating because they are way too hard. The easy settings are harder then the hardest settings of some other video games. Monster combos must be performed quickly to unlock the next level. I do not want to spend five years perfecting my skills to get past level one.

Thankfully we got Skate Bird for free through Xbox Game Pass. Since there are no physical copy versions of the game available in the USA, and the PR and Marketing firm failed us entirely; there was no other

way we would get this game. Honestly we would not have missed much if we never played Skate Bird. You won't miss this game if you never play it either. Poor camera angles and glitches as well as controls not always working is about all you would miss. It is cool to skate around as a bird for a few minutes.

The offensive music and bad language are the main problems with Skate Bird. Your bird will fall off his board and roll around really stiffly. There is a tutorial in Skate Bird if you need some assistance. What tricks can be done will pop up

when you are close enough to actually do them. This is handy but also a bit distracting. There are items that can be collect-

ed in Skate Bird like clothing. Skate Bird is pretty hard and the controls do not help the player.

I love all of the customization in Skate Bird. It is neat to see all of the different birds, and attire we can put on the birds in Skate Bird. Just exploring these areas as a really small bird on a small board is pretty cool. We are given a short timer to complete all of the missions after having odd conversations with other birds in Skate Bird.

I wanted to like Skate Bird so badly. The issues with the controls was a real downer for me. I also am not a fan of the offensive lyrics in the music. Why was that needed? I turn off the music which means the game developer just wasted money on paying for those songs. More people would play Skate Bird if the bad music was not present. - Paul

System: Nintendo Switch/PC/  
Xbox One  
Publisher: Glass Bottom Games  
Author: Glass Bottom Games  
Rating: 'T' for THIRTEEN AND  
OLDER ONLY {Lyrics}



Graphics: 65%  
Sound: 60%  
Replay/Extras: 70%  
Gameplay: 55%  
Family Friendly Factor: 65%

# I Am Fish

SCORE: 67

I did not know much about I Am Fish before I played it. Peter showed me the free video games on Xbox Game Pass and this one looked interesting.



I Am Fish is in essence an entire video game based off of the Finding Nemo section where the fish are leaving the store and trying to get to the ocean. We spend most of our time in I Am Fish inside some object with water working our way through the human world. There are portions of I Am Fish where we are actually in the water. I liked the water parts way more because I Am Fish controls better in those instances.

We can pick from two different control schemes in I Am Fish. One is considered harder to use than the other one. I learned quickly to stick with the easier control scheme. After you complete I Am Fish on the normal difficulty you can play it in a harder difficulty if you so desire. I Am Fish lets players skip to the next checkpoint if they are stuck. This is cool and very helpful getting by some annoying portions of

the game. This does not work in the last section of the levels in this game though.

The music in I Am Fish is fun. We can jam to the music while rolling around the ball in I Am Fish. Please note we do roll around in other objects as well like buckets and bottles. The goal in I Am Fish is to get to the water. What stinks is we make it to the ocean and then get pulled back in. Your transportation device can shatter and break. The fish can only survive for so long outside of



the water. If you can get to some body of water then you are okay.

It is very aggravating trying to control the different transportation devices in I Am Fish. Super Monkey Ball controls way better than I Am Fish. On top of that I could not always tell where to go. If there was a continuation object floating I knew where to go. At times I could not see one so it was confusing as to where to go. There is plenty of trash in the water in I Am Fish. The voice acting was pretty neat in I Am Fish. There are multiple paths the player can take in certain areas. Landing on mattresses and flowers from a fall kept the ball from breaking.

I Am Fish has some cool ideas within it. The idea for a game is pretty cool. Getting to skip to the next checkpoint is very handy for a digital downloadable video game. The controls

are what really got me in I Am Fish. I struggled level after level with them. Collecting bread is neat. Graphically I Am Fish looks ok. - Paul

System: PC/Xbox One/Xbox Series X  
Publisher: Curve Digital  
Developer: Bossa  
Rating: 'T' - THIRTEEN and OLDER ONLY {Violence, Blood, Use of Alcohol, Crude Humor}



Graphics: 70%  
Sound: 80%  
Replay/Extras: 70%  
Gameplay: 50%  
Family Friendly Factor: 65%

# VIDEO GAME LIES



by Paul Bury

Version 3

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## Cube Arts Vol 2

SCORE: 66

Cube Arts Vol 2 continues the story of high school kids being trapped in a digital blocky world. They are trying to survive. Since this franchise only has three books I am a bit perplexed why it is taking so long to get anywhere. A giant sword is crafted and the trio go explore the world. The lady they saved also recovers and they learn a bit about her. We also find out about the bad guys lair and what is going on there.

The issues families will have with Cube Arts Vol 2 is bad language, violence, perversion (lusting of a little girl), attempted rape, lack of attire, enticement to lust, blood, violence, and more. Near the end of Cube Arts Vol 2 a giant humanoid creature attacks two of the main characters. That creature reminds me of Attack on Titan. I am not sure why that is needed exactly. Cube Arts Vol 2 shows that you need to be prepared before going out on an adventure. The taming of the horse was pretty cool in Cube Arts Vol 2. SPOILER



ALERT! The horse runs away later in Cube Arts Vol 2.

I like how the group in Cube Arts Vol 2 uses their brains to beat the monsters. They try strategies that ultimately allow them victory. The soul stones in Cube Arts Vol 2 are an interesting mystery that I hope

is revealed in the next volume. The world in Cube Arts Vol 2 got darker and more disturbing. People are being kept as slaves and mistreated in Cube Arts Vol 2. The mincart and tracks are a great idea in Cube Arts Vol 2. Sadly monsters can destroy cubes that are used to make those. Coming in at full speed to find a hole in the track can be a bit of a problem.

They are still on a quest to save the girl who gave herself up so they could live. I hope they can save her in the next volume of this manga. Cube Arts Vol 2 shows us two kinds of philosophies to live. The first one is selfish and abuse your power to get your way. The second one is to be kind to others and work together. Hopefully you can guess which side the heroes are on in Cube Arts Vol 2. Being able to log out is barely touched upon in Cube Arts Vol 2. There is still a major mystery revolving

around that. For me Cube Arts Vol 2 took a step back from Cube Arts Vol 1. We to marvel at the blocky sandbox world. We are nowhere near the end. I hope it is just not sprung on us. - Paul



System: Manga  
Publisher: Seven Seas Entertainment  
Author: Tomomi Usui  
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 60%  
Writing: 70%  
Replay/Extras: 70%  
Story: 70%  
Family Friendly Factor: 60%

## Open Country

SCORE: 77

Were you able to check out the live stream I did of [Open Country](#)? If you missed it then please check out the video section of the Family Friendly Gaming website. We will also get the video on our video sites and channels as time allows. Open Country is a hunting video game. You guys know how much I enjoy playing hunting video games. There are things I like about Open Country and things I dislike. I will get into that in this very review.

First off Open Country looks really nice. I love how this game looks and how it highlights animals and other objects we can interact with. There is violence in Open Country against animals. The animals will also bleed in Open Country. This is obviously done for some realism. It is worth mentioning if you are squeamish about things like blood and violence in a video game. Open Country does

contain it as long as you hit the animals.

I love the music and audio in Open Country. This enhances this hunting video game and helped me learn a lot more about tracking animals. If you want some protein out in the wild and do not have any peanut butter then learning how to hunt and track is very important. Open Country imparts the beauty that is in God's Creation. Hunting is part sound and part visual. Open Country imparts that upon the player really well.

At times the controls did not want to work very well. I had issues with the spear early on in my live stream. The thing is I did not have any issues when

I was practicing all of those hours before the live stream. I am not sure what that glitch was about. You can literally walk around and catch noth-

ing in Open Country. Which is probably how some of us would actually hunt in the real world. I would probably have this much trouble hunting if I tried it in the real world. Hopefully I would learn to get better.

I still like the Hunting Simulator series better than Open Country. I see there is hope and promise for this series in the future. If the glitches can be fixed and players can progress without having to hunt all of the little animals first then Open Country could compete. It is neat to see more hunting video games on the market. Families can learn a lot of interesting lessons from Open Country. I am very thankful we had the money to purchase Open Country on the PS4. Open Country is also available on the PC and Xbox One. I played Open Country on our PS5 so it will work on the latest systems. - Teen Gamer

System: PC/Xbox One/PS4(tested)  
Publisher: 505 Games  
Developer: Fun Labs  
Rating: 'T' - THIRTEEN and OLDER ONLY {Blood, Violence}



Graphics: 85%  
Sound: 85%  
Replay/Extras: 80%  
Gameplay: 60%  
Family Friendly Factor: 75%

## Star Trek Picard Season One

SCORE: 65

I received Star Trek Picard Season One as a birthday gift this year. Initially I was not that interested or thrilled about Star Trek Picard Season One. My dad told me he had checked it out of the library in their area for free. So it went on my birthday wish list. I am very glad I was able to see the ten episodes of Star Trek Picard Season One. What is it with these new TV shows and having a handful of episodes? Star Trek Picard Season One starts dull and then picks up the pace pretty quickly.

The special effects in Star Trek Picard Season One are fantastic. I love how they control the ship with holograms right in front of the person in the seat. The storyline takes a dark turn after the Star Trek Nemesis. The Romulans are being relocated because of the super nova. Then synthetic characters attack a base on Mars. A ban on all synthetic life is enacted. The Federation stops helping the Romulans. Picard resigns in protest and mourns the loss of Data. B4 is taken apart. Then the twin daughters of Data are discovered



and Picard goes on a quest to save them. We learn of a secret group of Romulans called the Tal Shiar. They are trying to kill off all synthetic life because they believe synthetic life will try and murder all biological life.

The issues families will have with Star Trek Picard Season One are violence, blood, gore, lack of attire, enticement to lust, sex outside of marriage,



with so many different groups wanting so many different things. Those knots were tied quite well in my personal and professional opinion. I will check out Season Two of this show.  
- Paul

Graphics: 55%  
Sound: 60%  
Replay: 75%  
Gameplay: 75%  
Family Friendly Factor: 60%

System: DVD  
Publisher: Paramount  
Developer: CBS Television Studios  
Rating: 'NR' for Not Rated



## What If Season One

SCORE: 54

We were able to watch What If Season One thanks to the free month we received of Disney+. We canceled the membership so we do not pay Disney any money at all. On top of the horrible things Disney has done that has earned them the grassroots boycott, they are churning our garbage like What If Season One. I remember the What If comic books and there were some really interesting ideas explored. What If Season One on Disney+ is lazy, racist, and lame. There are too many who cares scenarios in What If Season One. The end of What If Season One ties together characters from the lame choices previously used.

The issues families can have with What If Season One is violence, blood, lack of attire, enticement to lust, gore, anti-male, bad language, and more. The animation in What If Season One is horrible and ugly. This came from Disney. When anyone complains about

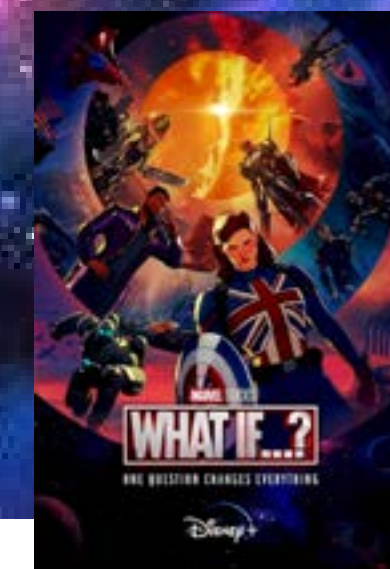
Christian animation they should have to answer for What If Season One. The voice acting choice for the Watcher does not fit for me. The radical far left ideology is preached in What If Season One over and over again. Like if Black Panther was Star Lord he could talk Thanos down from destroying half of the universe. Such an insult to Peter Quill.

Ultron with the Infinity Stones fighting the Watcher was one of the few interesting moments within What If Season One. I remember in the comics a lot of different characters were able to see the Watcher in certain instances. What If Season One has very few able to see him unless he wants them to. It is how Marvel characters

knew something important was about to happen. SPOILER ALERT! The Watcher breaks his vow to just watch in What If Season One. He



System: Disney+  
Publisher: Disney  
Developer: Marvel Studios  
Rating: 'TV-14' - FOURTEEN and OLDER ONLY {Action Adventure Fantasy Sci-Fi Violence}



Graphics: 50%  
Sound: 60%  
Replay/Extras: 50%  
Gameplay: 60%  
Family Friendly Factor: 50%

gets involved and helps the heroes. Technically some are villains but you know.

The biggest disappointment within What If Season One is how most of the episodes have us reach the same place. Take Peggy Carter taking the super soldier serum, she becomes a character like Captain America. We don't go anywhere else. This is where What If Season One drops the ball from the comic books. There were many instances in the comics where we get to a different destination. That is the whole point of What If. What If Season One is not believable throughout the entire season. I hope this show turns it around in future seasons. I do not have much faith in Holly Weird to do that though. They are so focused on their fanaticism that they hinder their own creativity. If you are looking for a reason to purchase Disney+ then What If Season One is not one.  
- Paul

## Namco Museum 2

SCORE: 65

I am thankful I had the money to purchase Namco Museum 2 on the Evercade system. There are eleven games on this cartridge that were on the 8-bit and 16-bit video game systems in the past. The games included on the Namco Museum 2 cartridge are Pac-Attack, Dig Dug II, Galaga, Warp Man, The Tower of Druaga, Burning Force, Phelios, Weapon Lord, Dragon Spirit The New Legend, Splatterhouse Part 2, and Splatterhouse 3. Kind of strange the first Splatterhouse video game was not included.

The issues families will have with Namco Museum 2 are violence, blood, gore, lack of attire, enticement to lust, false gods, and more. Some of the games on Namco Museum 2 are pretty difficult. Weapon Lord is a great example. The computer controlled characters can block our attacks and come on in and get us easily. The music in The Tower of Druaga gave me a headache. Some of the retro graphics in Namco Museum 2 are better than others. Burning Force has some neat effects to it.

Dig Dug II does not involve



digging at all. We are on a flat plane where we hit the enemies and inflate them to make them go away. We can use barriers to block the enemies so we can get the time we need to take out other ones. They go into eyeball only mode going through the barriers. Pac-Attack is a great puzzle video game in Namco Museum 2. Warp Man is part shooter and part Bomberman like video game. I enjoyed those two games.

Shooters are represented quite well in Namco Museum 2. Burning Force, Dragon Spirit The New Legend, and Phelios

all fit into that mold. The Tower of Druaga annoyed me on almost every front. We are in a maze with slime but none of the buttons hurt the slime. They randomly moved around. I died every single time. Sometimes I got trapped trying to get a key. The controls were also not so great in that game.

The Splatterhouse games and Weapon Lord are the reason for the PEGI sixteen and older only rating. There is blood, gore, lack of attire, and generally pretty violent. Weapon Lord is a 2D fighter and the Splatterhouse Games are sort of like Final Fight. More like Altered Beast though. Not as good graphics as Altered Beast. The controls are slow in the Splatterhouse video games. The music is creepy and there is plenty of offensive content in all three of those video games.

Galaga is a known classic that is similar to Galaxian. I actually thought I had already played Galaga until I did the research. Pac-Attack is the real diamond in the rough on the Namco Museum 2 cartridge. I really like that puzzle video game.  
- Paul



System: Evercade  
Publisher: Namco Bandai  
Developer: Namco Bandai  
Rating: '16' - Everyone SIX-TEEN and OLDER ONLY

Graphics: 56%  
Sound: 68%  
Replay/Extras: 75%  
Gameplay: 70%  
Family Friendly Factor: 54%



## Arch Rivals

SCORE: 69

Before there was NBA Jam we had Arch Rivals. I decided to check out the version of Arch Rivals on the Game Gear. I honestly did not expect much from Arch Rivals on the Game Gear. After all NBA Jam was a disappointment. Arch Rivals on the Game Gear gets some things right and some things very wrong. I was a bit shocked that this game looked decent on the Game Gear. I expected much worse graphics.

We have a cheerleader and the coach that will appear from time to time in Arch Rivals. The courts look decent, and the almost faceless players animate nicely. There is plenty of punching in Arch Rivals. We can knock players around

while playing Arch Rivals. I had issues finding the ball at times. I like the energetic music in Arch Rivals. It helped enhance the experience.

Gameplay is where Arch Rivals falls flat. Your player will stop around the free throw line on a fast break. Why?

I was trying to drive in for a dunk. This allowed the opposing team of two to catch up to me. I lost more slam dunks due to this glitch. I also missed all kinds of shots that should have gone down. Slam dunks are another great example. Open shots are missed and contested shots make it at times.

There is no logic to making or missing shots in Arch Rivals.

There are twelve teams in Arch Rivals with eight total players. We play one of the team matches or have it swap to different teams to play. I honestly saw little difference between the teams or the players while playing Arch Rivals on the Game Gear. There is a bit of lack of attire and enticement to lust with the cheerleader.

I enjoyed seeing some fans in the background while playing Arch Rivals. I liked being able to move around the court very easily. The ball likes to roll around the rim on quite a few shots in Arch Rivals. There are better hand held sports games.  
- Paul



System: Game Gear  
Publisher: Flyind Edge  
Developer: Midway Manufacturing Company  
Rating: 'NR' - Not Rated

Graphics: 66%  
Sound: 80%  
Replay/Extras: 70%  
Gameplay: 60%  
Family Friendly Factor: 70%



# SPORTS



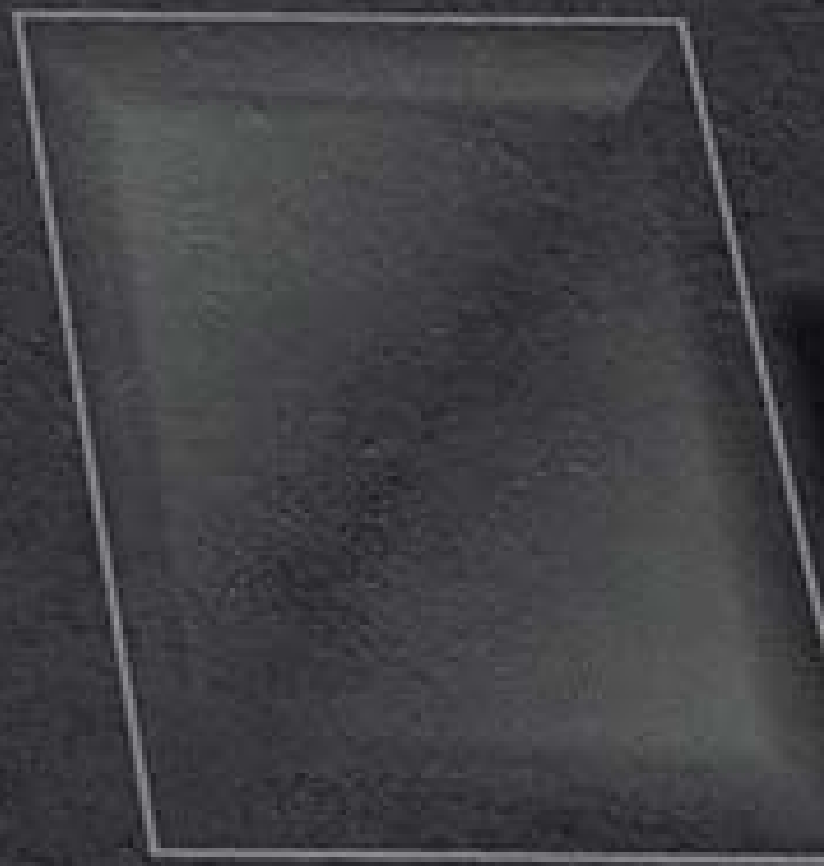
**SG**



**SF**



**PF**



**C**

System: PS4/PS5/Xbox One/  
Xbox Series X  
Publisher: 2K Sports  
Developer: Visual Concepts  
Rating: 'E' - Everyone SIX  
and OLDER ONLY  
Release Date: Out Now

The modes within NBA 2K22 are My Career, My Team, Play Now, My NBA, My WNBA, Features, and Connect. When we go into Play Now we can choose Quick Play, 2KU, or Blacktop. Blacktop is a more arcade kind of a video game on the blacktop. There are a ton of teams within NBA 2K22. We get some of the best teams of all time in NBA 2K22 as well.

**LUKA'S NBA 2K22 COVER**

REWARDS

- Luka Cover #1
- Luka Cover #2
- Luka Cover #3
- Luka Cover #4
- Luka Cover #5
- Luka Cover #6
- Luka Cover #7
- Luka Cover #8
- Luka Cover #9
- Luka Cover #10
- Luka Cover #11
- Luka Cover #12
- Luka Cover #13
- Luka Cover #14
- Luka Cover #15

COMPLETE THIS COLLECTION TO EARN:

**DIAMOND LUKA DONCIC**

Redeem Collection Award

**LUKA'S NBA 2K22 COVER**

Completion Guide

atched-Scout

System: PS4/PS5/Xbox One/  
Xbox Series X  
Publisher: 2K Sports  
Developer: Visual Concepts  
Rating: 'E' - Everyone SIX  
and OLDER ONLY  
Release Date: Out Now

LEVEL 0

NIKE

**KOBE VI**

- Three-Point Shot
- Driving Dunk
- Speed
- Lateral Quickness
- Steal

Hold to build shoe

NBA 2K22 looks amazing and sounds great. There are some caveats to that. The music within NBA 2K22 contains offensive lyrics. I did not find one song in NBA 2K22 that I liked. I had to mute all of the songs one at a time in NBA 2K22. The camera is more zoomed in on the court and you feel like you are a part of the action. The problem is you may be off screen guarding someone on defense and have little idea they moved.

# DEVELOPING



# CONTENTS

Product Name	Page(s)
Kirby and the Forgotten Land	48 - 49
Splatoon 3	50 - 55
Spongebob The Cosmic Shake	56 - 61
TRIANGLE STRATEGY	62 - 67



# GAMES



**Kirby**  
and the  
**Forgotten Land**



System: Nintendo Switch  
 Publisher: Nintendo  
 Developer: HAL Laboratory  
 Rating: "RP" - Rating Pending  
 Release Date: Spring 2022

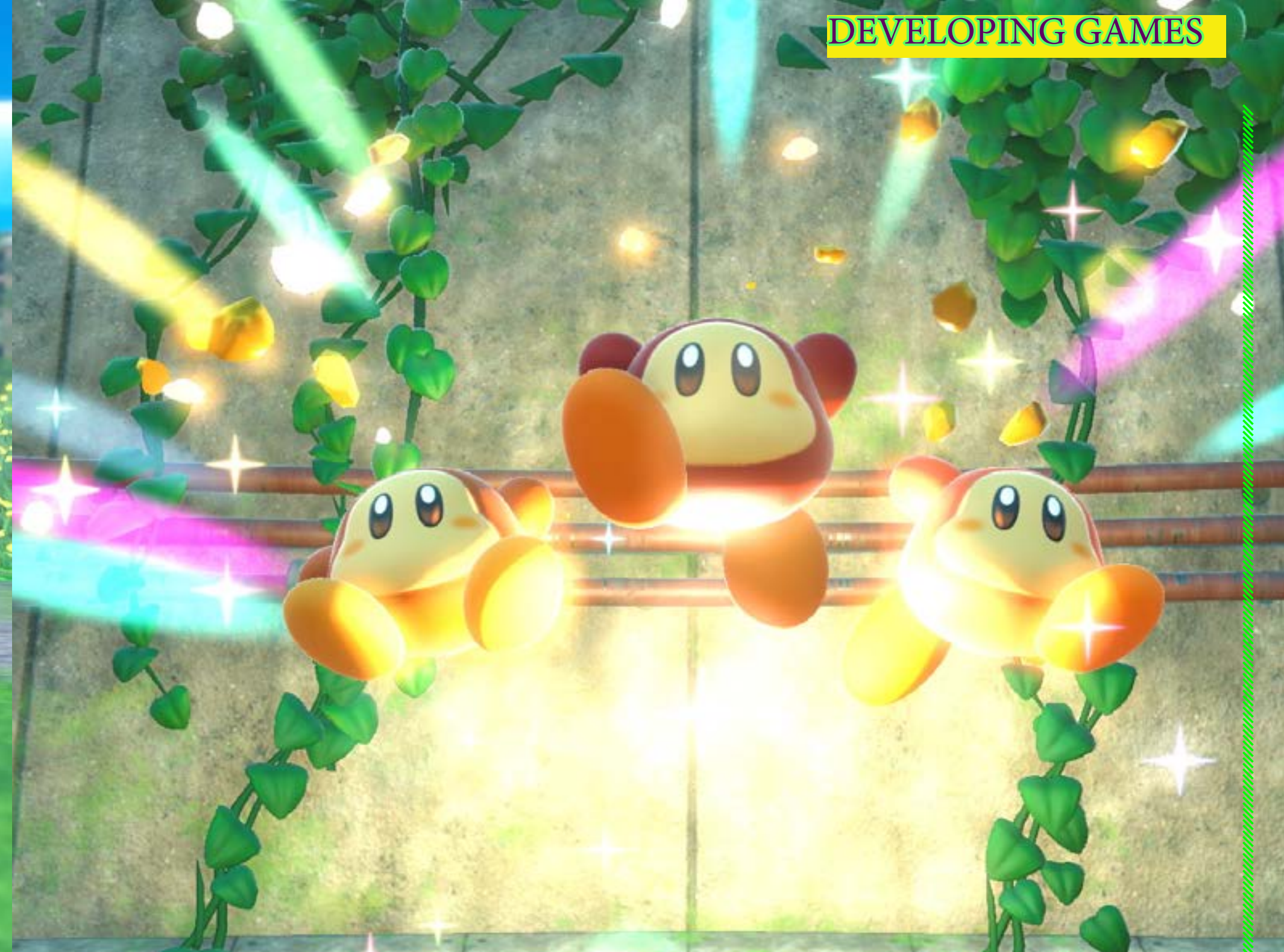
The next Kirby adventure on the Nintendo Switch system is going 3D! In this new 3D platforming game, players can freely navigate areas using familiar Kirby copy abilities. What lies in store for Kirby as he explores a mysterious setting filled with abandoned structures from a past civilization? Find out when Kirby and the Forgotten Land launches for Nintendo Switch in spring 2022.



System: Nintendo Switch  
 Publisher: Nintendo  
 Developer: HAL Laboratory  
 Rating: 'RP' - Rating Pending  
 Release Date: Spring 2022

Take control of the powerful pink puffball, Kirby, and move around freely in 3D stages as you discover a mysterious world with abandoned structures from a past civilization—like a shopping mall?! Copy enemies' abilities like Sword and Ice and use them to attack and explore your surroundings!





System: Nintendo Switch  
 Publisher: Nintendo  
 Developer: HAL Laboratory  
 Rating: "RP" - Rating Pending  
 Release Date: Spring 2022

What journey awaits Kirby? Take a deep breath and get ready for an unforgettable adventure!  
 Join Kirby in an unforgettable journey on a delightful 3D platforming adventure  
 Explore a mysterious world with abandoned structures, remnants of a past civilization  
 Copy enemies' abilities and use them to attack and explore

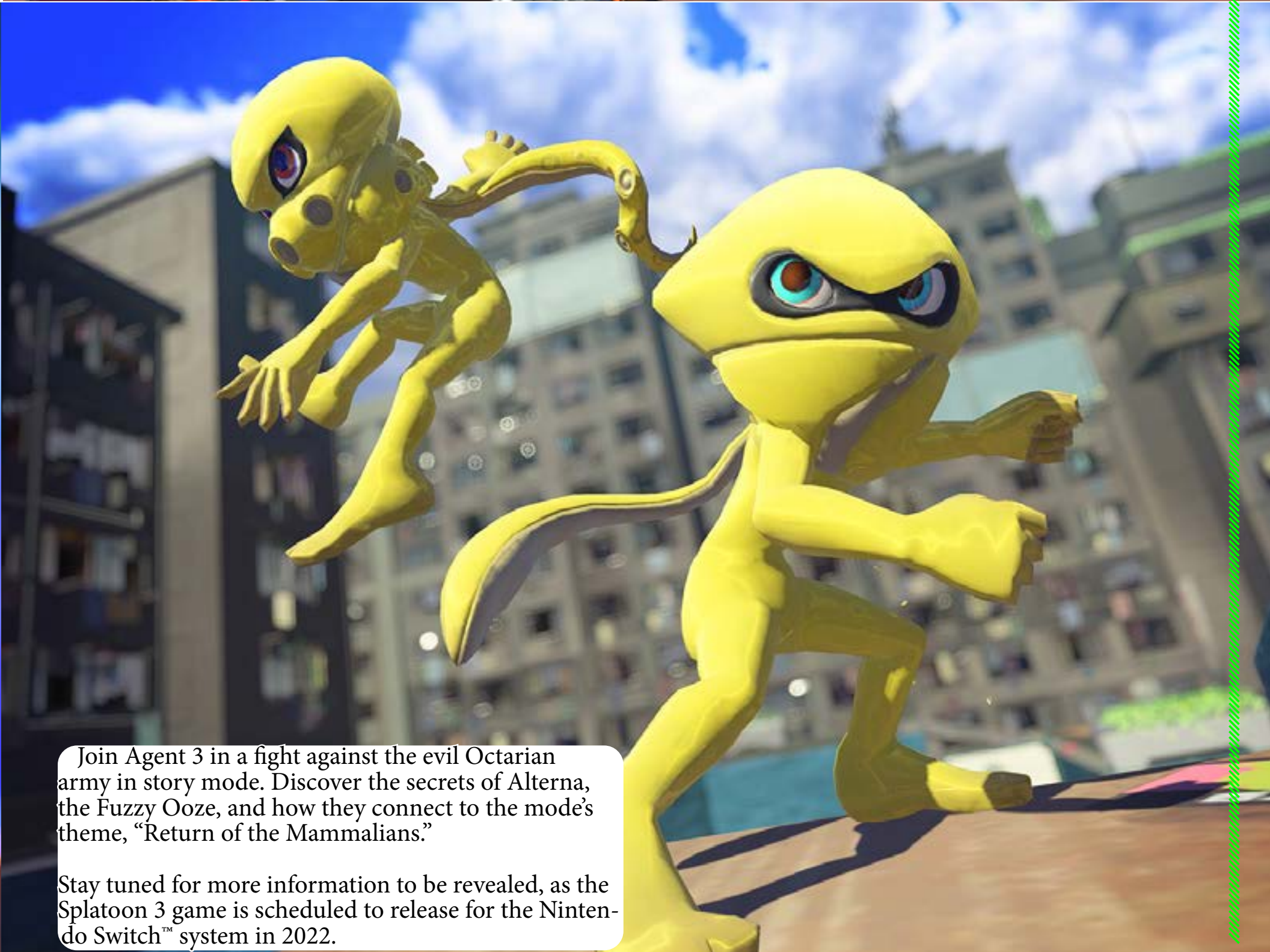


System: Nintendo Switch  
 Publisher: Nintendo  
 Developer: Nintendo 3PD  
 Rating: 'RP' - Rating Pending  
 Release Date: 2022

Enter the Splatlands, a sun-scorched desert inhabited by battle-hardened Inklings and Octolings. Splatville, the city of chaos, is the adrenaline-fueled heart of this dusty wasteland. Even in this desolate environment, Turf War reigns supreme and battles rage in new stages located in the surrounding wilds. Dynamic new moves help these fighters dodge attacks and cover more ground, along with a new bow-shaped weapon to sling ink.



System: Nintendo Switch  
 Publisher: Nintendo  
 Developer: Nintendo SPD  
 Rating: 'RP' - Rating Pending  
 Release Date: 2022



Join Agent 3 in a fight against the evil Octarian army in story mode. Discover the secrets of Alterna, the Fuzzy Ooze, and how they connect to the mode's theme, "Return of the Mammalians."

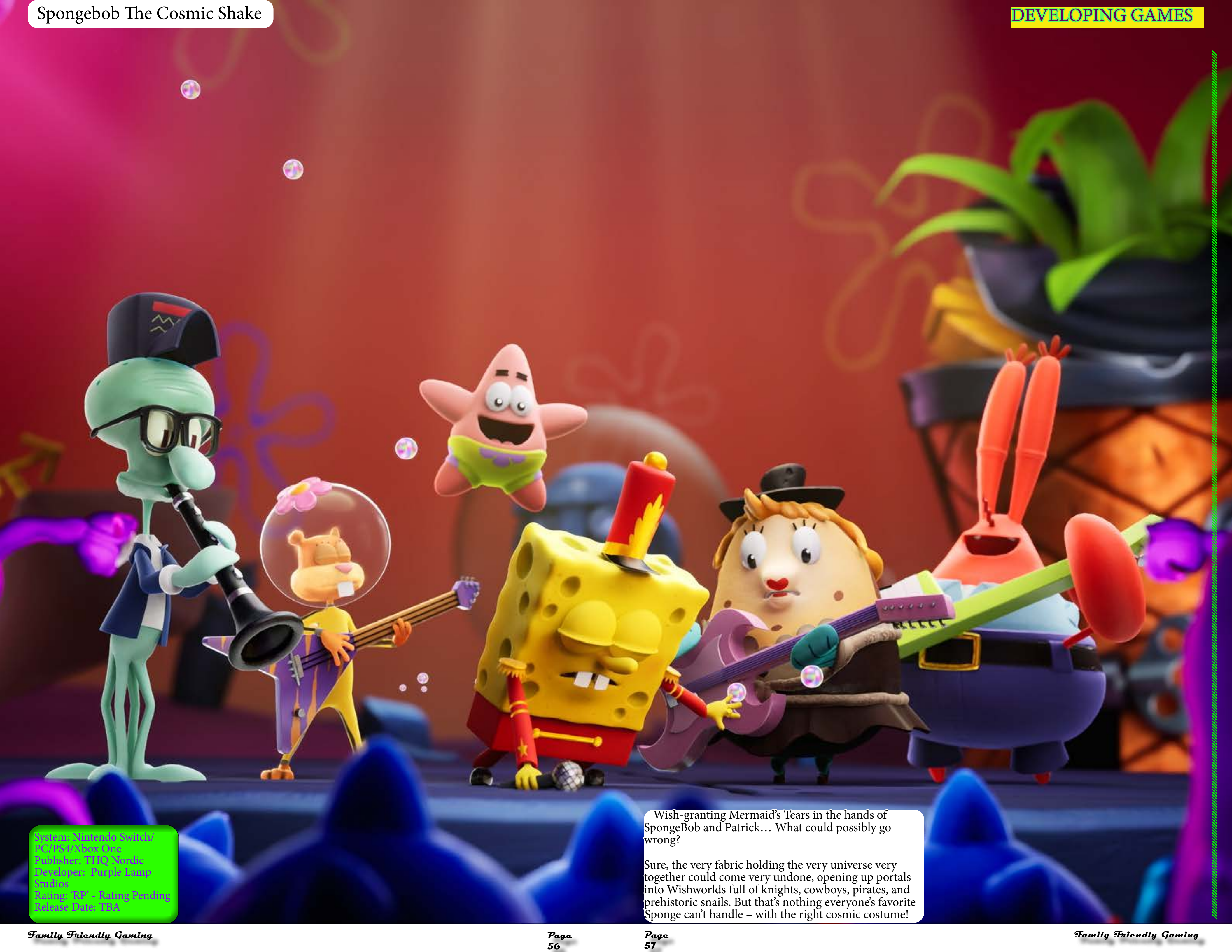
Stay tuned for more information to be revealed, as the Splatoon 3 game is scheduled to release for the Nintendo Switch™ system in 2022.



System: Nintendo Switch  
 Publisher: Nintendo  
 Developer: Nintendo 3PD  
 Rating: 'RP' - Rating Pending  
 Release Date: 2022



Ink it up with a new entry in the Splatoon series  
 Discover the Splatlands, a new sun-soaked region with trendsetting inhabitants  
 Experiment with new styles for Inklings and Octolings  
 4v4 Turf Wars are back, with new stages, new maneuvers, and new weapons  
 Join Agent 3 in a fight against the evil Octarian army in story mode



System: Nintendo Switch/  
 PC/PS4/Xbox One  
 Publisher: THQ Nordic  
 Developer: Purple Lamp  
 Studios  
 Rating: 'RP' - Rating Pending  
 Release Date: TBA

Wish-granting Mermaid's Tears in the hands of SpongeBob and Patrick... What could possibly go wrong?

Sure, the very fabric holding the very universe very together could come very undone, opening up portals into Wishworlds full of knights, cowboys, pirates, and prehistoric snails. But that's nothing everyone's favorite Sponge can't handle - with the right cosmic costume!



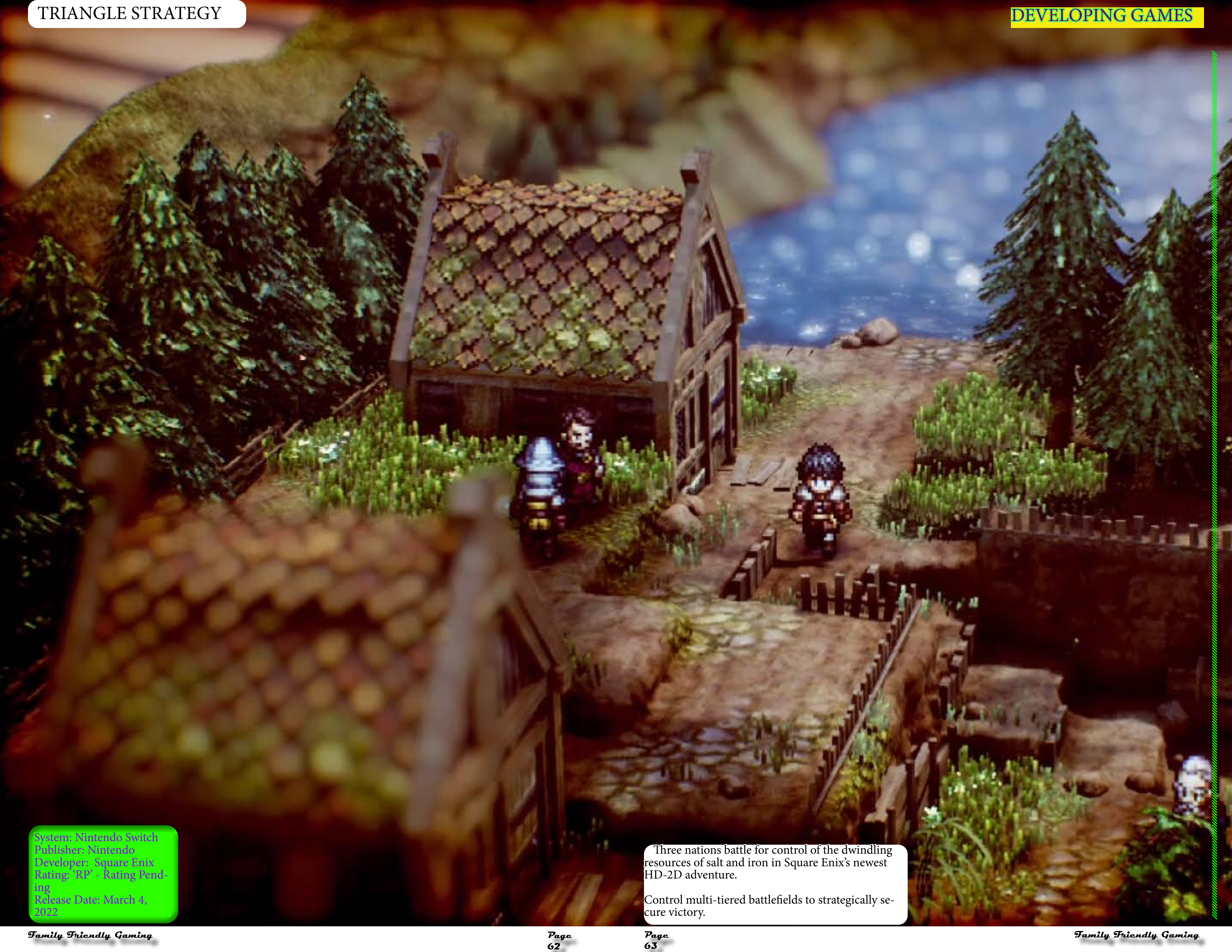
System: Nintendo Switch/  
 PC/PS4/Xbox One  
 Publisher: THQ Nordic  
 Developer: Purple Lamp  
 Studios  
 Rating: 'RP' - Rating Pending  
 Release Date: TBA

Unlock classic and new platforming skills like  
 the Fishhook Swing and Karate Kick  
 Don more than 30 spongetastic costumes like  
 SnailBob and SpongeGar  
 Travel to 7 distinct Wishworlds like Wild West  
 Jellyfish Fields and Halloween Rock Bottom



System: Nintendo Switch/  
 PC/PS4/Xbox One  
 Publisher: THQ Nordic  
 Developer: Purple Lamp  
 Studios  
 Rating: 'RP' - Rating Pending  
 Release Date: TBA

Experience all the buddy movie banter with  
 SpongeBob's permanent companion Balloon-Patrick  
 Meet all your favorite characters from the series,  
 voiced by their original actors  
 Enjoy the in-game soundtrack featuring 101  
 songs from the series, including Sweet Victory



System: Nintendo Switch  
 Publisher: Nintendo  
 Developer: Square Enix  
 Rating: 'RP' - Rating Pending  
 Release Date: March 4, 2022

Three nations battle for control of the dwindling resources of salt and iron in Square Enix's newest HD-2D adventure.  
 Control multi-tiered battlefields to strategically secure victory.



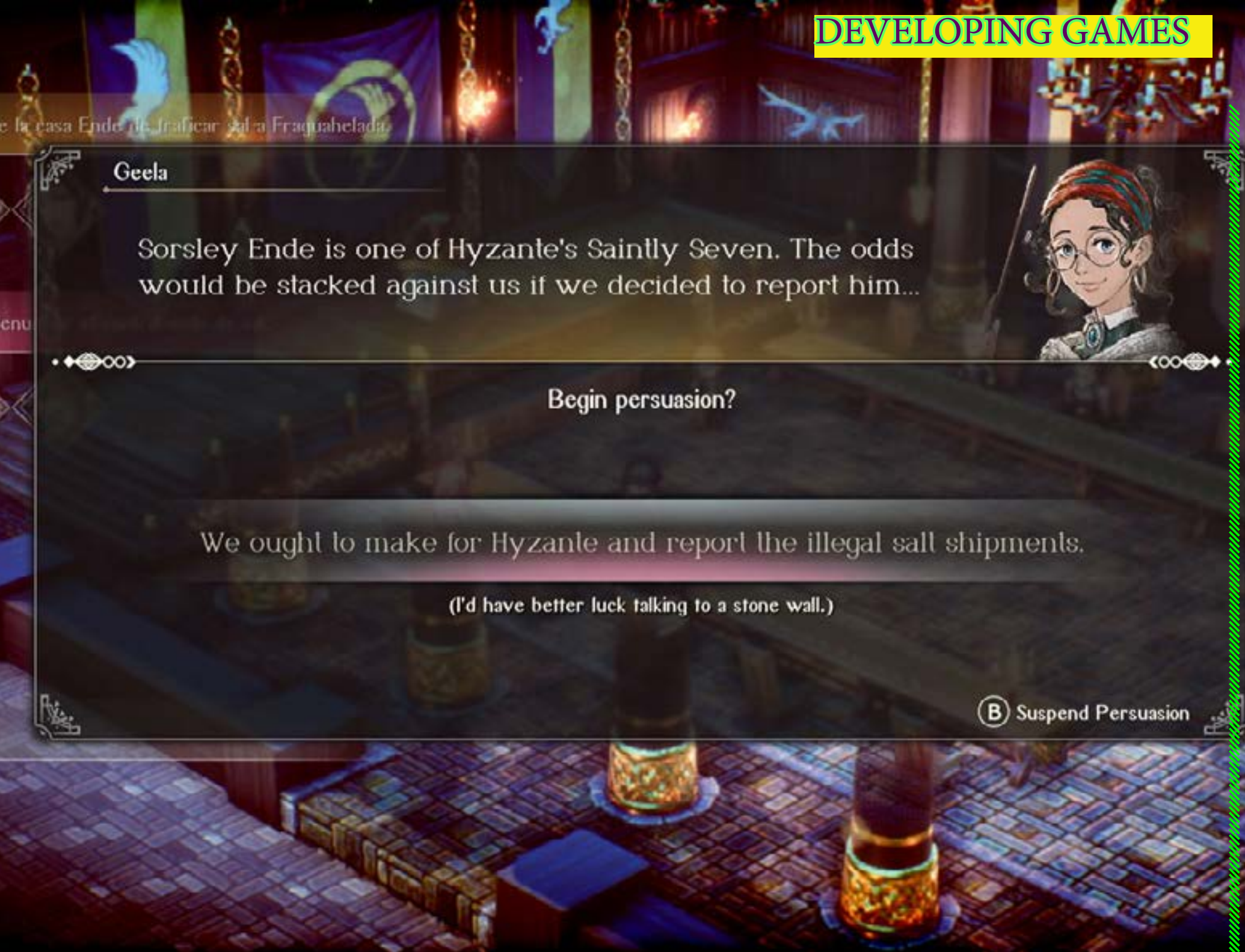
## Cordelia

Do hereby accept the warmth and governance of Aesfrost, and swear to do everything in my power to usher in an age of peace with the Archduke.



System: Nintendo Switch  
 Publisher: Nintendo  
 Developer: Square Enix  
 Rating: 'RP' - Rating Pending  
 Release Date: March 4, 2022

Command a group of warriors as Serenoa, heir of House Wolf-fort, in a tangled plot where your decisions make all the difference. Key choices you make will bolster one of three convictions—Utility, Morality, Liberty—which together make up Serenoa's world view and influence how the story will unfold. When faced with truly momentous decisions, multiple characters will weigh in by casting their votes on the Scales of Conviction. In these moments, the allies and decisions you make can determine the fate of whole nations and the continent of Norzelia itself.



System: Nintendo Switch  
 Publisher: Nintendo  
 Developer: Square Enix  
 Rating: 'RP' - Rating Pending  
 Release Date: March 4, 2022

Finding the best location in turn-based battles can tip the tide of combat in your favor. Position units on higher ground to take control of the battlefield and gain the advantage with increased range. You can also flank enemies on both sides, then strike from behind for a powerful follow-up attack. Elemental chain reactions are also an important part of combat. For example, use fire to melt icy terrain, then use lightning to electrocute it. Push the enemy into the electrified water to see sparks fly in stunning HD-2D visuals!

# NOW

# PLAYING

## CONTENTS

Product Name

Page(s)

Sonic Colors Ultimate  
Castlevania Advance Collection  
Minecraft Dungeons

69 - 75  
76 - 81  
82 - 83





System: Nintendo/Switch/PC/  
 PS4/Xbox One  
 Publisher: Sega  
 Developer: Sonic Team  
 Rating: 'E' - Everyone SIX and  
 OLDER {Cartoon Violence}  
 Release Date: Out Now

In Sonic Colours: Ultimate, the evil Dr. Eggman has built a gigantic interstellar amusement park bursting with incredible rides and colourful attractions – but he is powering it with a captured alien race called “Wisps”. Use Sonic’s lightning speed to free the Wisps and learn the secrets of their amazing powers as you explore six unique colourful worlds, each filled with dangerous enemies and hurdles to overcome. Sonic will be tested on this exciting journey to free the Wisps, whose mystical powers can be harnessed to grant special abilities - and with their help, and yours, it is a test he’ll pass with flying Colours!



System: Nintendo/Switch/PC/  
 PS4/Xbox One  
 Publisher: Sega  
 Developer: Sonic Team  
 Rating: 'E' - Everyone SIX and  
 OLDER (Cartoon Violence)  
 Release Date: Out Now

Sonic Speed and Non-Stop Action - Accelerate to adrenaline-pumping super speed, zoom across challenging worlds, and maneuver through hazardous obstacles. Time your attacks perfectly to charge your boost and reach Super Sonic speeds. Interstellar Amusement Park - Explore and adventure through immersive environments, like a Sweet Mountain filled with delightful sweets or an Aquarium Park filled with sea life and countless pools - all centered around a mysterious astro-amusement park.



System: Nintendo/Switch/PC/  
 PS4/Xbox One  
 Publisher: Sega  
 Developer: Sonic Team  
 Rating: 'E' - Everyone SIX and  
 OLDER {Cartoon Violence}  
 Release Date: Out Now

HD Updates - New high-definition updates and improve-  
 ments, including 60 FPS, re-vamped lighting, improved graphics  
 and 4K resolution  
 Park Tokens & Customisation - Head to the store and use park  
 tokens to unlock unique boosts, auras, shoes and gloves for Sonic  
 Customisable Controls - Customise your controls to find a layout  
 that suits your play style  
 Tails Save - Find a Tails Save and be taken back to safety if you  
 need to be rescued



System: Nintendo Switch/PC/  
 PS4/Xbox One  
 Publisher: Konami  
 Developer: Konami  
 Rating: T - THIRTEEN and  
 OLDER ONLY {Blood, Mild Lan-  
 guage, Partial Nudity, Violence}  
 Release Date: Out Now

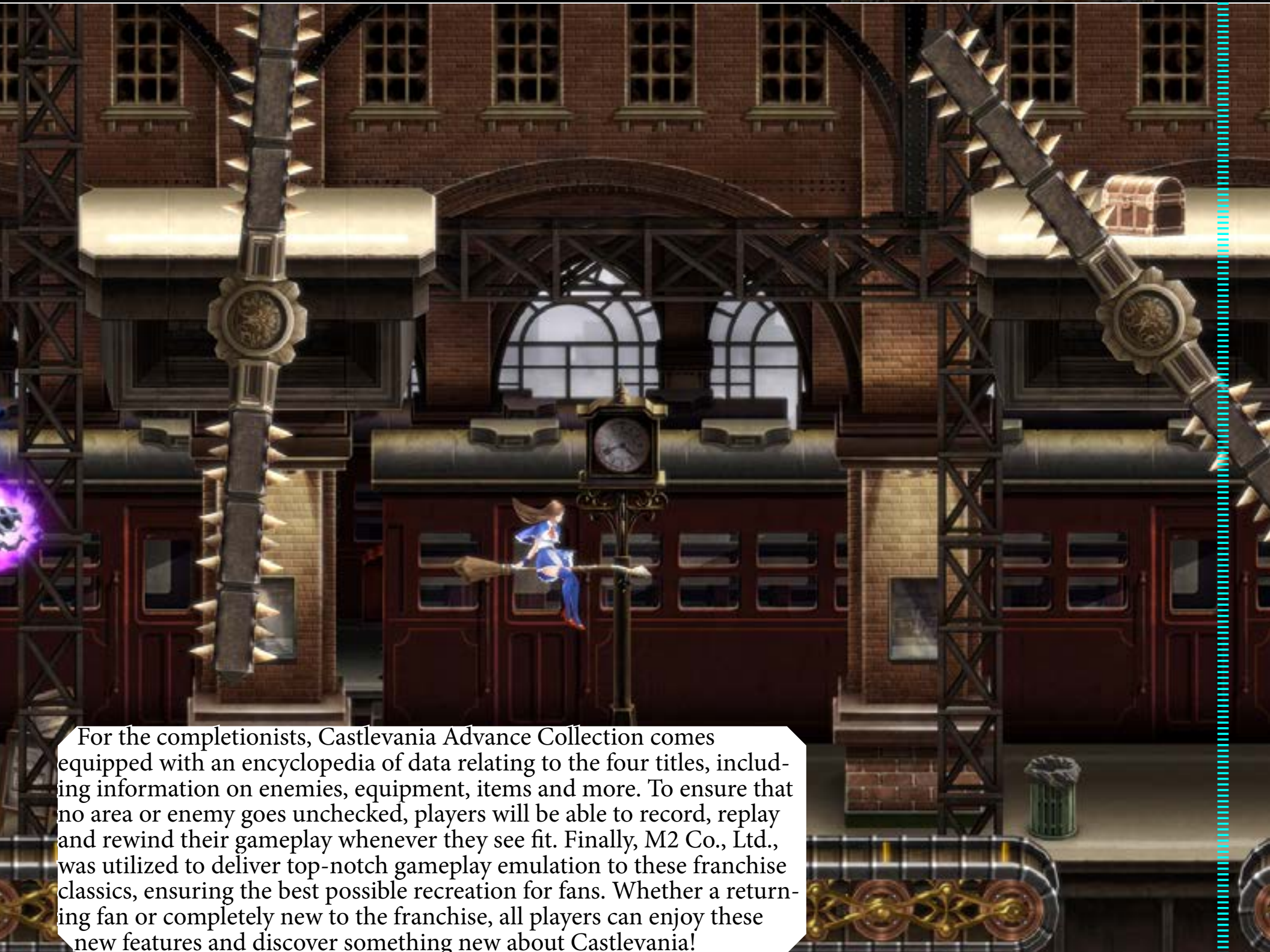
The Development team for Castlevania Advance Collection at Konami Digital Entertainment commented, "We wanted more people to be able to experience the Castlevania series – in particular the action/adventure titles as they are all masterpieces that can still be enjoyed today. We recognized that there were few titles that could actually be played on today's consoles, so we began creating Castlevania Advance Collection. We decided to make this release a multiplatform launch so that as many people as possible could enjoy these titles on their consoles."



System: Nintendo Switch/PC/  
PS4/Xbox One  
Publisher: Konami  
Developer: Konami  
Rating: T - THIRTEEN and  
OLDER ONLY {Blood, Mild Lan-  
guage, Partial Nudity, Violence}  
Release Date: Out Now

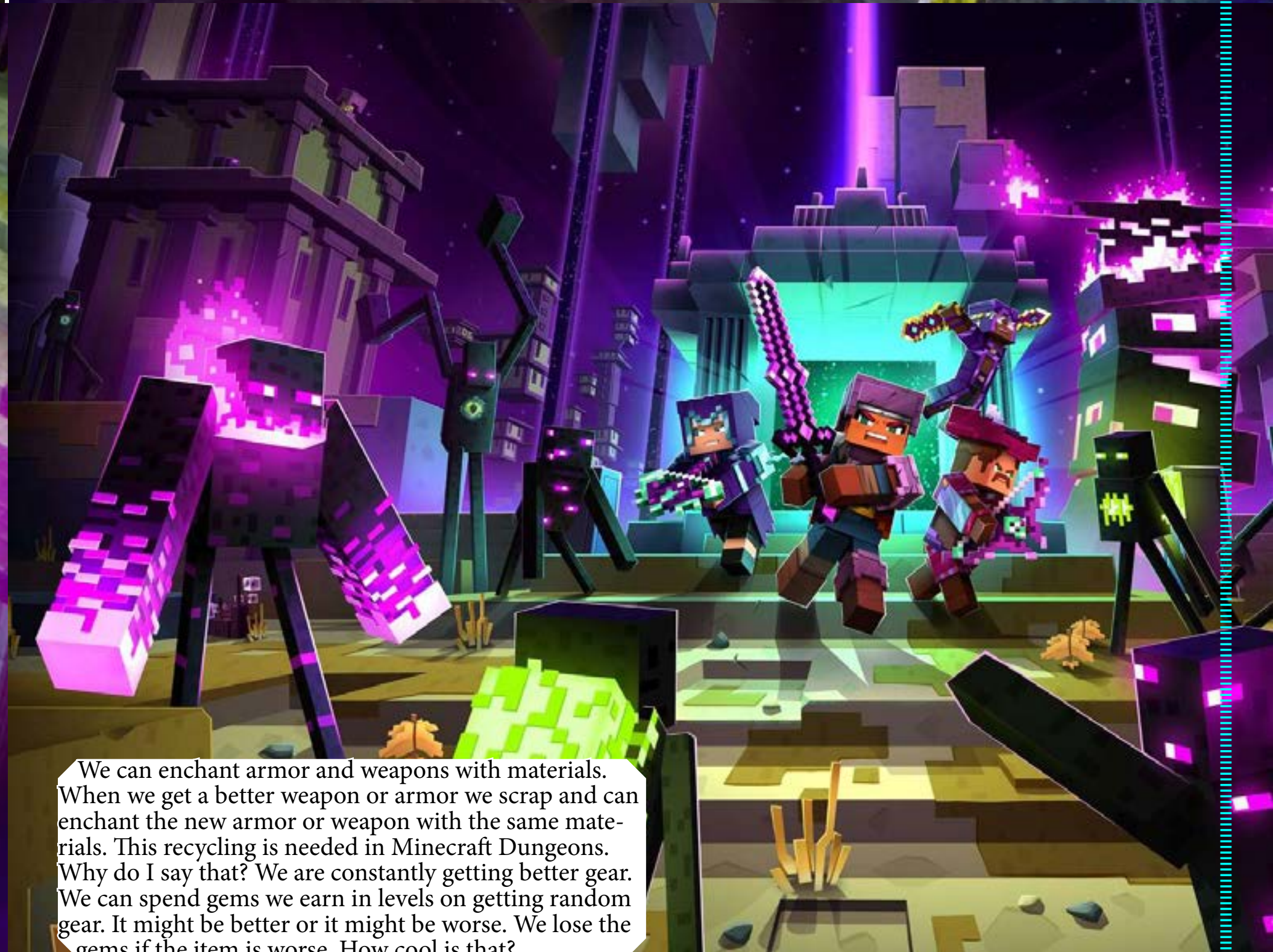
Castlevania Advance Collection offers players new features to enhance their gameplay experience. For the music lovers, players will have immediate access to all the iconic Castlevania soundtracks in each game, including the hidden ones, for a total of 71 songs. Players can even create their own customizable playlists to listen to their absolute favorites on repeat. Fans will also get to see behind-the-scenes content via the in-game gallery which features sketches and work-in-progress drawings. Never-before-seen art, as well as scanned package designs, will be a particular point of interest for long-time fans of the franchise.





System: Nintendo Switch/PC/  
PS4/Xbox One  
Publisher: Konami  
Developer: Konami  
Rating: T - THIRTEEN and  
OLDER ONLY (Blood, Mild Lan-  
guage, Partial Nudity, Violence)  
Release Date: Out Now

For the completionists, Castlevania Advance Collection comes equipped with an encyclopedia of data relating to the four titles, including information on enemies, equipment, items and more. To ensure that no area or enemy goes unchecked, players will be able to record, replay and rewind their gameplay whenever they see fit. Finally, M2 Co., Ltd., was utilized to deliver top-notch gameplay emulation to these franchise classics, ensuring the best possible recreation for fans. Whether a returning fan or completely new to the franchise, all players can enjoy these new features and discover something new about Castlevania!



System: Nintendo Switch/PC/  
PS4/Xbox One  
Publisher: Xbox Game Studio  
Developer: Mojang Studios,  
Double Eleven  
Rating: 'E10+'  
- Everyone TEN and OLDER  
ONLY {Fantasy Violence}  
Release Date: Out Now

We can enchant armor and weapons with materials. When we get a better weapon or armor we scrap and can enchant the new armor or weapon with the same materials. This recycling is needed in Minecraft Dungeons. Why do I say that? We are constantly getting better gear. We can spend gems we earn in levels on getting random gear. It might be better or it might be worse. We lose the gems if the item is worse. How cool is that?

# Last Minute

## CONTENTS

### Product Name

Mario Party Superstars  
F1 2021  
Warhammer Age of Sigmar Storm Ground  
Legend of Mana

### Page(s)

85 - 91  
92 - 97  
98 - 101  
102 - 105

# Tidbits



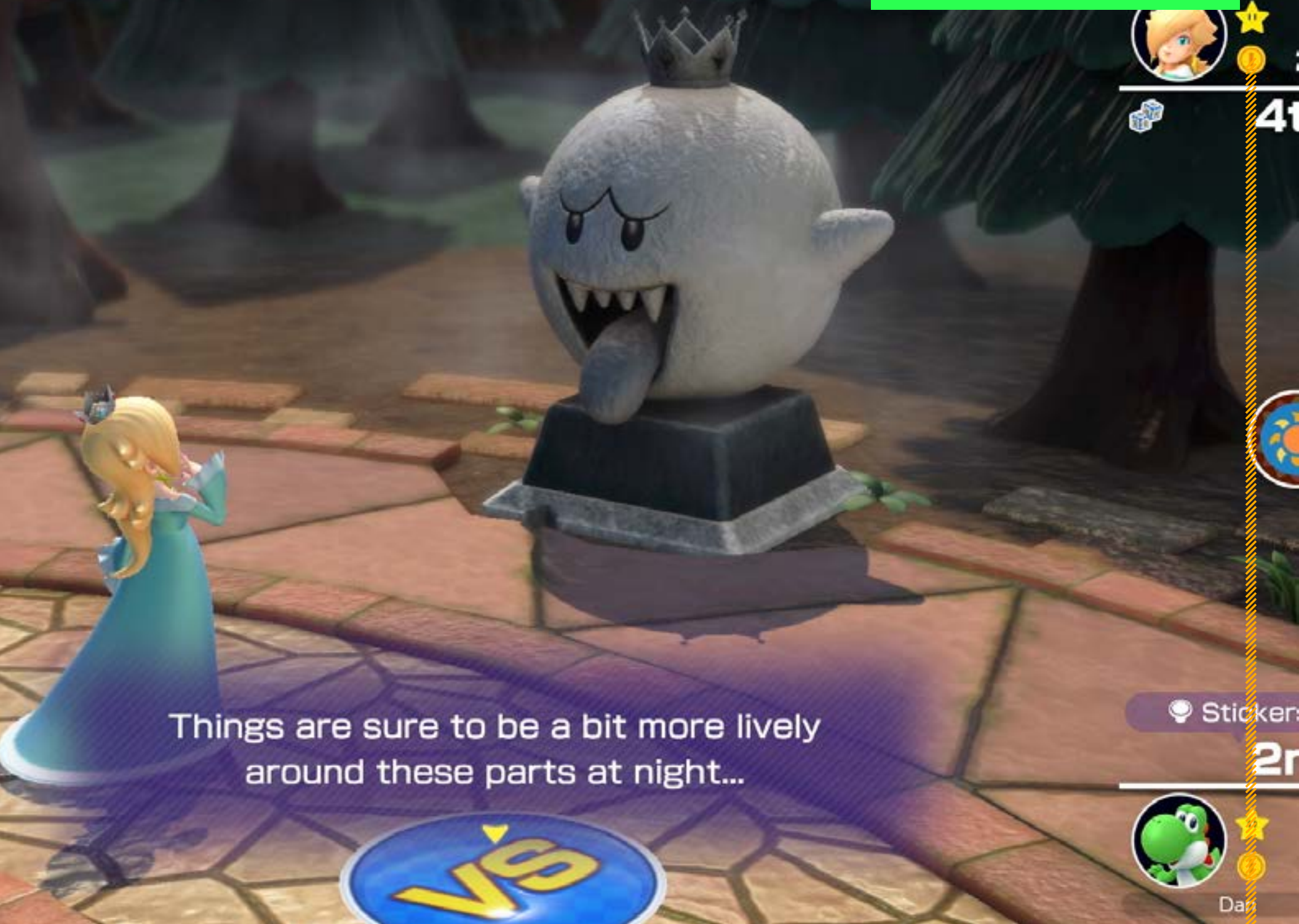
Welcome to Mt. Minigames!





System: Nintendo Switch  
 Publisher: Nintendo  
 Developer: Nd Cube  
 Rating: 'E' for TEN and  
 OLDER ONLY (Mild Car-  
 toon Violence)  
 Release Date: Out Now

Calling all Superstars! Mario Party™ is back with 5 classic boards from the Nintendo 64 Mario Party games. Frosting meets flowers as you race to get the most stars (and sabotage your opponents) on the Peach's Birthday Cake board from the original Mario Party game. Or watch the countdown that unleashes Bowser Coin Beam and hold onto those coins on the Space Land board. The tides can turn quickly in Mario Party, so stay vigilant, partygoers. This and all other modes can be played online, too!



System: Nintendo Switch  
 Publisher: Nintendo  
 Developer: Nd Cube  
 Rating: 'E' for TEN and OLDER ONLY (Mild Cartoon Violence)  
 Release Date: Out Now

Try your hand at a Superstar collection of minigames from throughout the Mario Party series. Whether you are saving up coins for stars in board game mode or practicing in free play, there is nothing quite like being the last one standing in Mushroom Mix-Up or Shy Guy Says. All minigames are played with button controls, so you can stick to the Joy-Con™ controller or bust out the Nintendo Switch™ Pro Controller or a Nintendo Switch Lite system.



System: Nintendo Switch  
 Publisher: Nintendo  
 Developer: Nd Cube  
 Rating: 'E' for TEN and OLDER ONLY (Mild Cartoon Violence)  
 Release Date: Out Now

Super Chomp's Trick  
 Hold to Fast-Forward

Try your hand at a Superstar collection of minigames from throughout the Mario Party series. Whether you are saving up coins for stars in board game mode or practicing in free play, there is nothing quite like being the last one standing in Mushroom Mix-Up or Shy Guy Says. All minigames are played with button controls, so you can stick to the Joy-Con™ controller or bust out the Nintendo Switch™ Pro Controller or a Nintendo Switch Lite system.



System: PC/PS4/PS5/Xbox One/Xbox Series X  
 Publisher: EA Sports  
 Developer: Codemasters  
 Rating: "E" for Everyone SIX and OLDER ONLY (Mild Language)  
 Release Date: Out Now

Introducing a brand-new story mode, expanded Career mode with two-player option, and three new circuits, Portimão, Imola, and Jeddah, available to all players as free post-launch content, F1 2021 gives players more ways to feel the emotion of competing at the highest level in the pinnacle of motorsport. F1 2021, the official videogame of the 2021 FIA Formula One World Championship.



**F1** 2021  
THE OFFICIAL VIDEOGAME

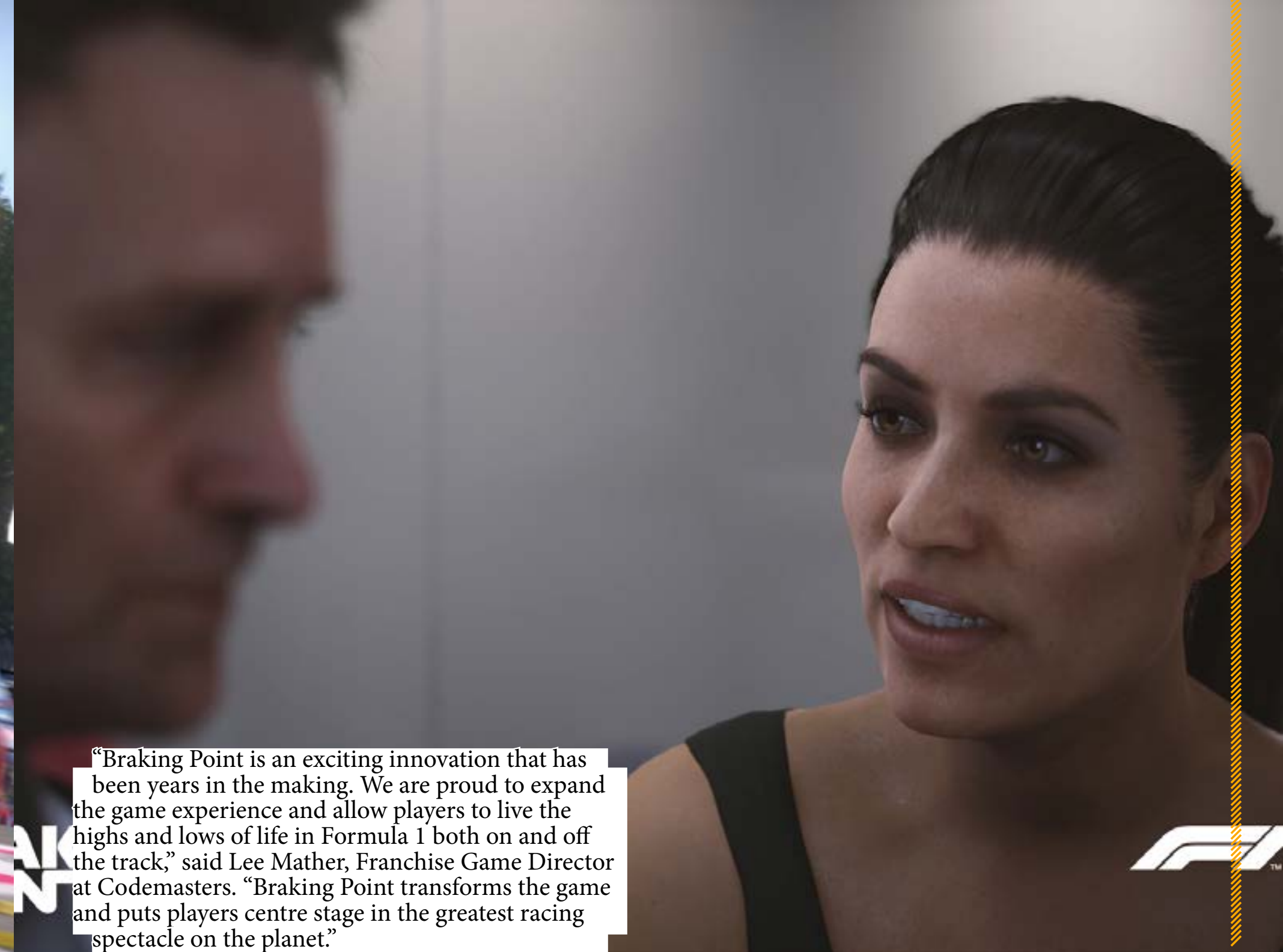
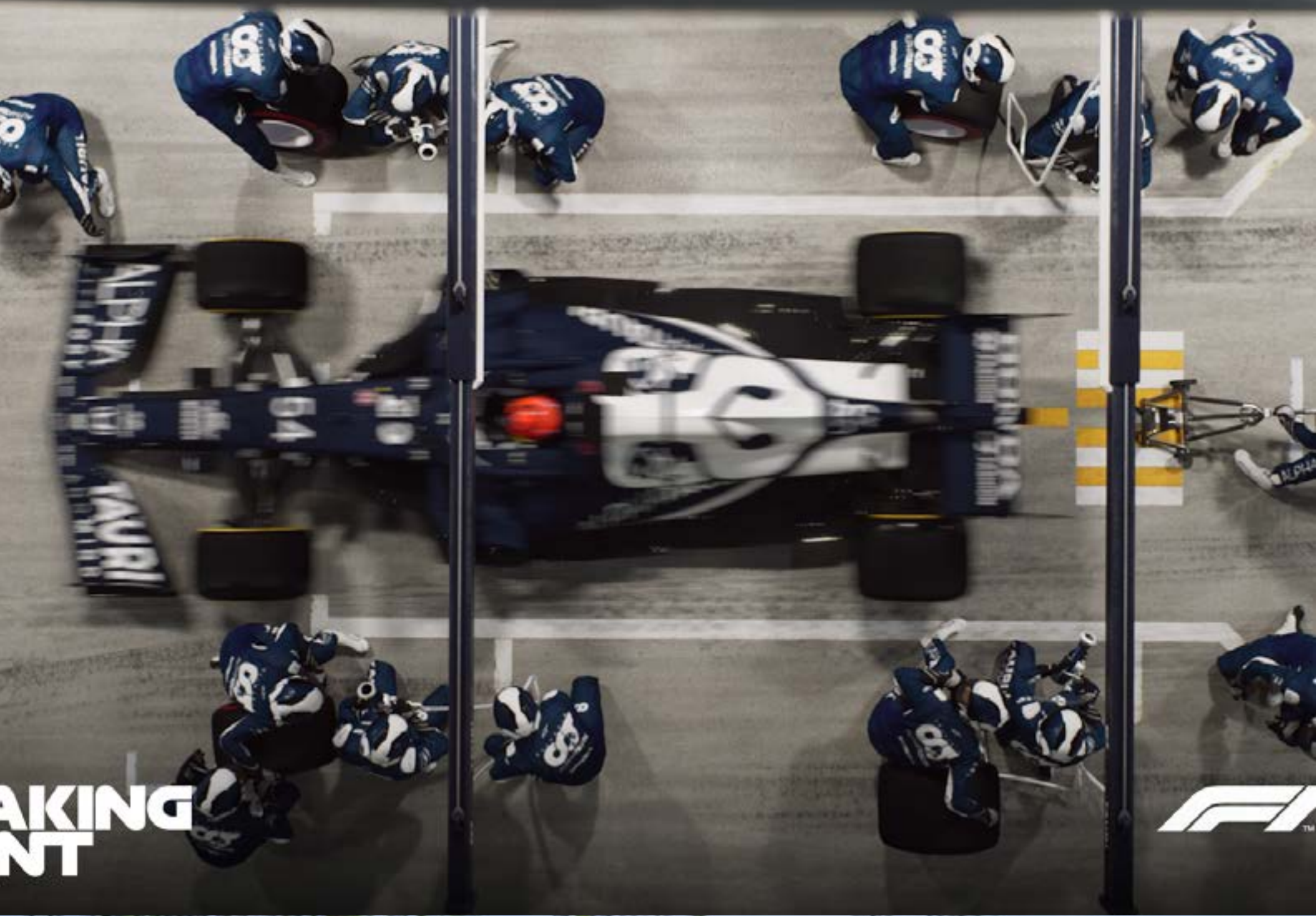


System: PC/PS4/PS5/Xbox One/Xbox Series X  
 Publisher: EA Sports  
 Developer: Codemasters  
 Rating: "E" for Everyone SIX and OLDER ONLY (Mild Language)  
 Release Date: Out Now

In Braking Point, the brand-new story mode, players take on an epic journey, as they rise from the ranks of Formula 2 to a shot at stardom in the world of Formula 1. It immerses players into the glamorous world of F1, giving a taste of the lifestyle both on and off the track: the rivalries, emotion and dedication needed to compete at the highest level. It also re-introduces players to the much-maligned Devon Butler, who makes his return having debuted in F1 2019.

**F1** 2021





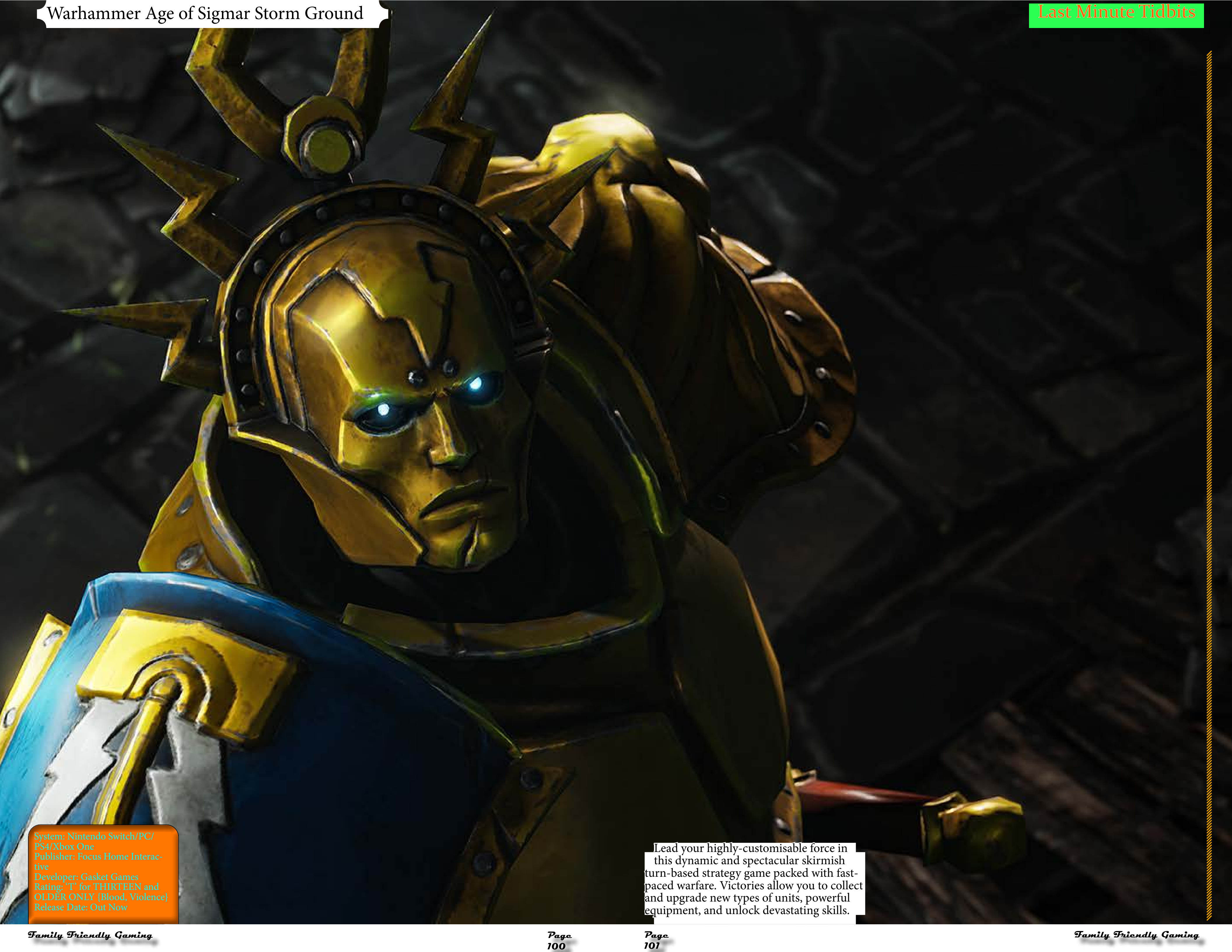
System: PC/PS4/PS5/Xbox One/Xbox Series X  
 Publisher: EA Sports  
 Developer: Codemasters  
 Rating: "E" for Everyone SIX and OLDER ONLY (Mid Language)  
 Release Date: Out Now

"Braking Point is an exciting innovation that has been years in the making. We are proud to expand the game experience and allow players to live the highs and lows of life in Formula 1 both on and off the track," said Lee Mather, Franchise Game Director at Codemasters. "Braking Point transforms the game and puts players centre stage in the greatest racing spectacle on the planet."



System: Nintendo Switch/PC/  
 PS4/Xbox One  
 Publisher: Focus Home Interactive  
 Developer: Gasket Games  
 Rating: "T" for THIRTEEN and  
 OLDER ONLY (Blood, Violence)  
 Release Date: Out Now

Become the commander of one of the extraordinary factions of Warhammer Age of Sigmar - a dark-fantasy universe where immortal knights ride heavenly stardrakes to eradicate Death across a multitude of realms. This is Storm Ground, a world of legends, heroes, hellish creatures and fearsome battles.



System: Nintendo Switch/PC/  
PS4/Xbox One  
Publisher: Focus Home Interac-  
tive  
Developer: Gasket Games  
Rating: "T" for THIRTEEN and  
OLDER ONLY (Blood, Violence)  
Release Date: Out Now

Lead your highly-customisable force in this dynamic and spectacular skirmish turn-based strategy game packed with fast-paced warfare. Victories allow you to collect and upgrade new types of units, powerful equipment, and unlock devastating skills.

# Forge a Weapon



System: Nintendo Switch/PC/PS4  
 Publisher: Square Enix  
 Developer: Square Enix  
 Rating: "T" for THIRTEEN AND OLDER ONLY (Mild Language, Blood, Use of Tobacco, Suggestive Themes, Fantasy Violence)  
 Release Date: Out Now

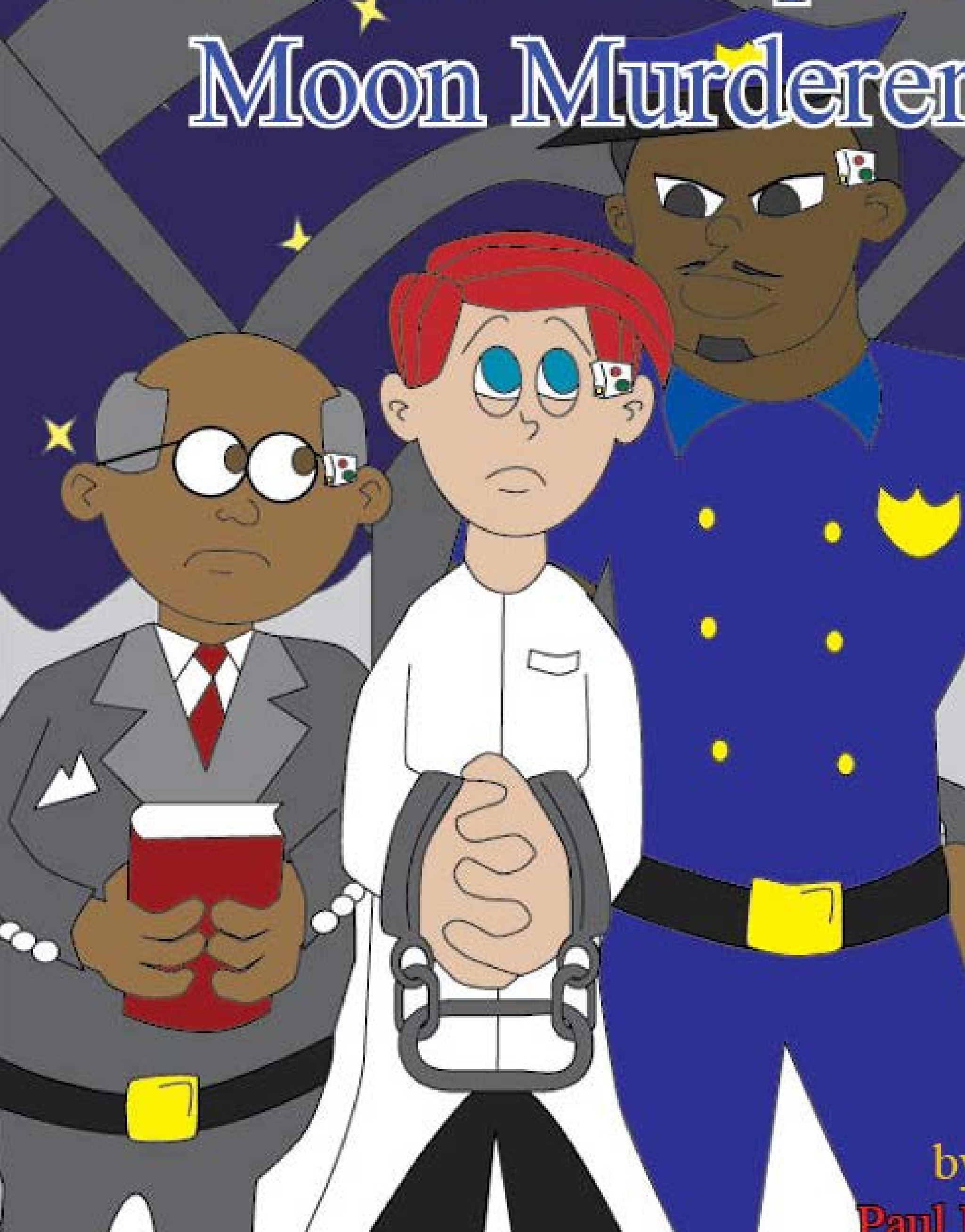
In Legend of Mana, players will embark on a journey to find the mystical Mana Tree seen in a dream, only to discover that the world map is empty. Throughout their adventure, they will acquire special artifacts, which can be placed on the map to bring towns and dungeons to life via the unique Land Creation system. Players can also capture eggs and hatch pet monsters to help with battles, and progress through the story in different ways based on the choices they make, offering a more personal and unique gameplay experience.



System: Nintendo Switch/PC/PS4  
 Publisher: Square Enix  
 Developer: Square Enix  
 Rating: "T" for THIRTEEN AND OLDER ONLY (Mild Language, Blood, Use of Tobacco, Suggestive Themes, Fantasy Violence)  
 Release Date: Out Now

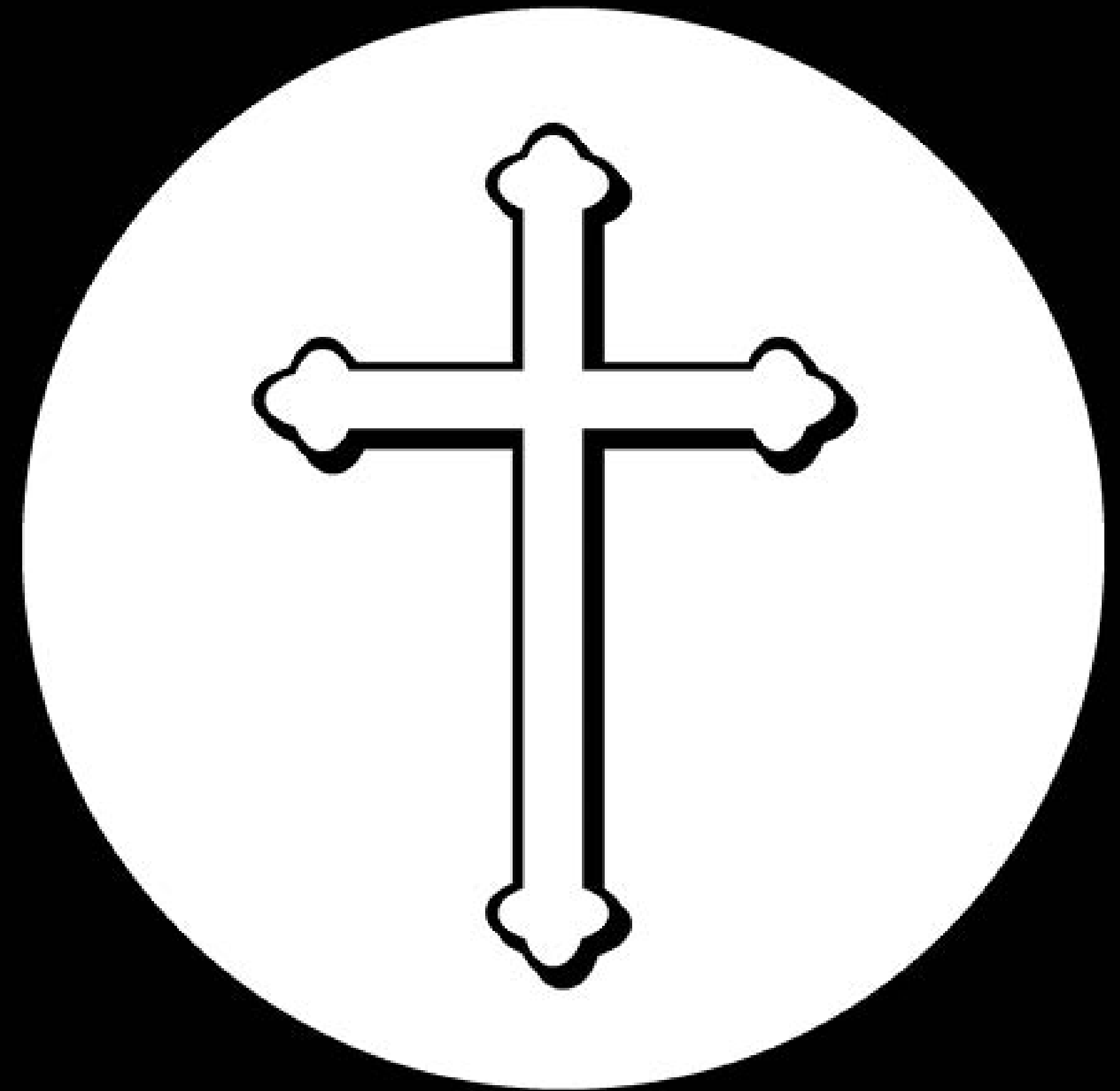
Legend of Mana features remastered visuals and a rearrangement of selected songs from the beautiful soundtrack, including 'Hometown of Domina'. Players will also be able alternate between the new and original soundtrack. The game also introduces the "Ring Ring Land" mini-game which will be available to the West for the first time. During their travels, players will encounter a colorful cast of characters, square off against fearsome monsters in real-time combat and explore the vast world of Fa'Diel, all while experiencing Legend of Mana's timeless story.

# Future Glimpses Moon Murderer



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# Future Glimpses Free At Last



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