

FAMILY FRIENDLY GAMING

The VOICE of the FAMILY in GAMING

TM



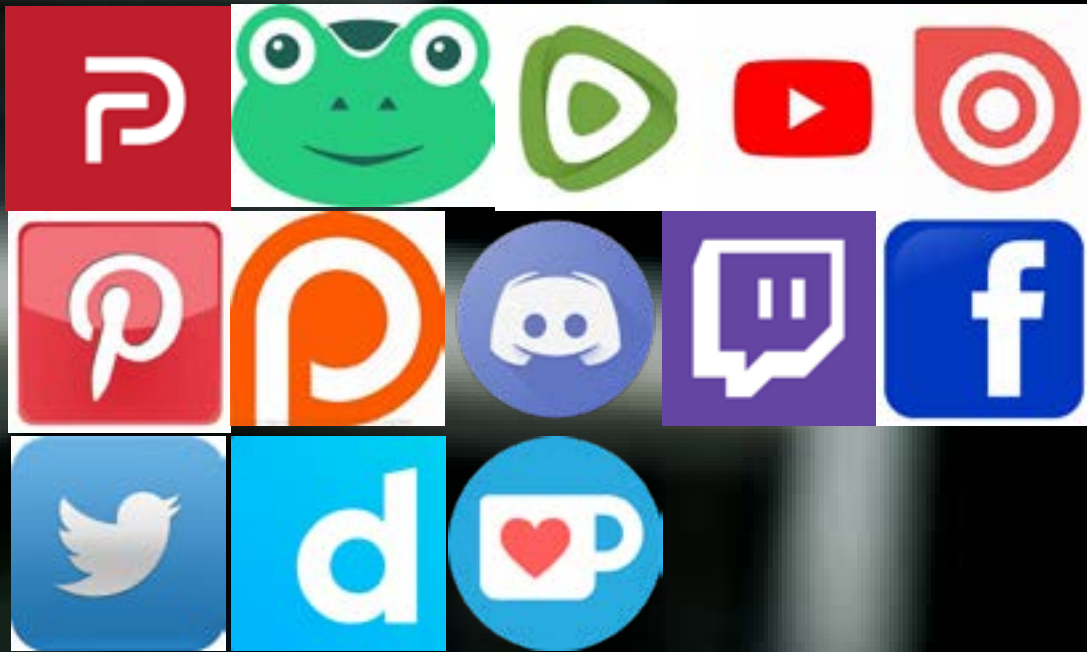
*WRC 10 is
kicking up some
dirt on narrow
tracks.*

November 2021

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Editor's Desk

Clueless Strong Opinions

If you do not know anything about something then do not have a strong opinion about it. I am baffled by people who openly admit to having no idea how something works and then having a very strong opinion about it. Clueless much? If I don't know how something works I ask questions. I will come from a place of humility. I will learn about all about its inner workings before formulating any opinion. Yet I keep running across ignorant hacks who admit they know nothing, and have a strong opinion. Don't they know they are making themselves look really bad by doing that?

Let me give you an example of thing. Someone who had no idea what they were talking about told us we needed to do more and do better. To prove the point I asked this person what is it we do? Their answer was: "I don't know." So you don't know what we do. Do you know how we do it? Their answer was: "No." So you don't know what we do and you don't know how we do it. Do you know what resources we have? Their answer was again: "No." My next question exposed them totally. I asked do you know of any others with the same resources or less doing as well or better than us? Their answer again was: "No." They then compared us to an organization with ten thousand times the resources and staff and said we should be just like them. We should somehow compete with those with ten thousand times the resources and staff. It would be like expecting an indie game made by one person to have the same quality, and release schedule as a massive team at Nintendo. Somehow that does not happen.

I will happily share what it is I do. I am a full time husband. I am a full time father. I have a full time day job that has nothing to do with Family Friendly Gaming that pays the bills and helps fund Family Friendly Gaming. I have contacted over two hundred companies to bring in new advertisers and sponsors. I stream on Twitch. I stream on YouTube. I stream at least one time a day every single day (every once in awhile I take a night off). I process videos. I record videos. On weekends I record some kind of dance. I record 3DS/DS video games every weekend. I setup and take down our video setup constantly. I record camera work and get in costume a couple of times a month. I work on the Family Friendly Gaming magazine and e-magazine every single day. I am working on the Christmas Buying Guide. I record YouTube short videos. I upload videos to Rumble, Bitchute, Daily Motion, and Odysee. I post on all of our social media channels. I answer questions in emails, and comments on sites like YouTube and Rumble. I deal with haters attacking us on social media sites. I record videos for Fiverr business. I make all of

the contracts with different companies. I play a plethora of video games. I write reviews, previews, news articles. I publish and edit press releases. I update our website on a daily basis. I give Princess attention. I take Princess for walks. I take care of chores around the house. I weed the garden. I assist with mowing the lawn. I assist with removing grass from flower beds. I work on keeping wasps off our property. I work out three times a week. I do laundry, dishes, and clean. I watch television shows for review. I read a ton of press releases that we wind up not spending money on publishing. I fill out forms to request products for review. I deal with all of those wanting cheaper prices for paid news stories, videos, and more. And I don't do enough?

God bless,
Paul Bury



FEMALE SIDE

Two months and counting

I am beyond frustrated with my Hyundai vehicle. We have been waiting for over two months for the properly designed engine to be sent to the repair shop. The warranty company maxed us out at eight days for a rental car. Hyundai is dragging their feet because we are not the first owner of the vehicle. What does that matter? We purchased the vehicle. We are the current owner. They are the ones that improperly designed an engine to break at 60K to 90K miles. They just assumed the first owner would stay with them that long? Paul even sent a complaint to them because this is beyond ridiculous. I expect some class action law suit to appear against Hyundai very soon.

As of right now I will never buy another Hyundai every again. Paul is looking for another vehicle for himself coming up in the next year. It won't be a Hyundai. I am telling every single person I know what I think of Hyundai. Their name is mud with us right now. They are earning themselves all kinds of bad press. They obviously do not care about the pain and suffering they are causing. If they did they would be getting those engines out there faster and then sending over some form of monetary compensation for the major inconvenience they have caused. Remember they designed this engine poorly in the first place. They sold the product to an unsuspecting population. This problem is well known by the repair shop. Hyundai is treating us like a third class citizen because we are not the first owner. I will never be a first owner of a Hyundai. They have lost a customer for life. Once my vehicle is repaired I will keep using it for as long as I can. I will never get another Hyundai again.

Companies want ambassadors that talk about how great their products are. I am an ambassador for how horrible this company is. I am using my platform to tell everyone how bad Hyundai is. They are getting all kinds of bad press, ill will, and loss of sales over this issue. If they had hearts they would be making sure to get this fixed as soon as possible. If they cared about us they would do something to repair the bad blood they created. Paul already told them he would reject any advertisements from them based on how bad their behavior is. They could be doing things to try and make things better. They could be trying to repair the damage. Instead they are all steam ahead with screwing over more people. Because of that it is our civic duty to warn you about Hyundai. Do not give them any business until they fix their past mistakes in a timely manner and then pay for the pain and suffering they have caused thus far. Until then find a different vehicle

to purchase.

I believe in redemption. I believe Hyundai can turn things around. I believe Hyundai can make the right choices going forward. They need to start that pretty fast because they are dealing with a major hurdle. Their name currently stands for poor quality, and poor customer service. How many thousands of families have been messed over by them thus far? This is not the path to repeat business. I do not believe in canceling anyone. I do believe in holding companies accountable for putting poor products on the marketplace. If you want to deal with this pain, suffering, and stress then buy yourself a Hyundai. Otherwise look elsewhere for a vehicle. I will for the rest of my life.

God bless,
Yolanda Bury



LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles \$10.99 each

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles \$1.50 (issues 1-4) \$2.99 (issues 5,7)

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.

For a complete listing, visit our reference only website

www.homeschoolstore.com

Products can be ordered from your local Homeschool Retailer.

Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

SOCIAL MEDIA TIDBITS

PKRadiance upvoted your Parley 9h

Retro-Cheating upvoted your Parley 15h

Final Boss 64 liked your status · 5d

FamilyFriendlyGaming @FamilyFriendlyGaming 5d · 📷
 Video for Cooking Mama 4 Kitchen Magic Sweet Potato Jelly on the Nintendo 3DS
familyfriendlygaming.com/Videos/2021/Cooking%...
 #FFG #videogames #YouTuber #MAMA #CookingMAMA4 #KitchenMagic #Nintendo3DS

AmandaPayne, 1 day ago
 Great video!
 + - 2 rumbles

FamilyFriendlyGaming, 22 hours ago
 Thank you. :) It was a fun challenge to create. :)
 + - 1 rumble

amersayah, 1 day ago
 Nice video + Rumble + watch .Good luck 🍀
 Thank you for your support. Good luck! /
 + - 2 rumbles

FamilyFriendlyGaming, 1 day ago
 Thanks
 + - 1 rumble

Omegadeluxe · 15 hours ago
 🍀🍀 nice
 REPLY 0 replies ▾ 1 👍

Advertisement

SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

FFG Politics

Your FFG Politics videos are top notch. I love every aspect of them. I could sit here all day and watch your FFG Politics videos. I love the wig and robe. That is so cool that you cared enough to purchase a costume to add a new flavor. You guys are always doing new and cool things that I appreciate. Your level of creativity is off the charts. The points you make in the FFG Politics videos are simply the best. I think millions will find those videos educational, entertaining, and very enlightening. Everyone I know loves the FFG Politics videos. Only psycho haters who are far left extremists could not like them. After all you make them look bad. So



of course they would lash out. Ultimately they show who their father actually is - SATAN.

Any plans for any other video series where you will wear a costume? What is in the design and development stages at Family Friendly Gaming? What cool new things can we look forward to?

- Bob

{Paul}: Bob,

Thank you so much for your kind words of encouragement. It is wonderful to hear your support for the FFG Politics videos. We have gotten so much support for those videos

it is insane. You make valid points about those that are not into them. Every so often we get some hater who complains and their complaints make no logical sense whatsoever. They might even be a George Soros employee. That thought certainly crosses my mind whenever we get some venomous hatred. I find it hilarious when the person claims to be a Christian and then disobeys God and Holy Bible in multiple areas of their comments. Their own comments discredit their claim.

I am actually looking at some different wigs and costumes for some live streams or new se-

ries we are considering doing. I may even try to go to one of those costume stores around Halloween for the first time in my life and see if anything sparks any ideas. I have considered some face paint for some videos and/or live streams as well. By now the FFG Dance Fortnite Emote videos should be on our website and on at least one of our video channels. I am planning some ideas for new books as well. We are also looking at some possible website changes by hiring someone through Fiverr. We need to be sure we can maintain it afterward and it will work with our existing structure. We have been slowly rolling out many

of our videos on Daily Motion, Rumble, Bitchute, and Odysee. We are looking at some new ideas for FFG Food Makin' and FFG Food Challenges. We are looking for opportunities to do some more YouTube shorts for our channel as well. We had a wonderful reader/viewer suggest we do some exercise videos and that is something being developed as well.

Finally we are brainstorming some ideas on how to make some of our videos even better. I have seen some other channels do these videos with a plethora of different things in them. Talking is throughout with a lot of different videos spliced together. We did a few of those in the past. They are a lot more work and take a lot more time. We will probably need more revenue coming in to do more of those though.

Amazing Vids

Hey, your videos are amazing! I also want to say that i'm going to enable newsletters for FFG! -Owen

{Paul}: Owen,

Thank you so much for your words of encouragement. It means a lot to us. We continue to work on getting better each and every single day. We started Family Friendly Gam-

ing with just a mission from God. We had no talent, no skill, and no clue what to do. We have learned along the way, and implement the baby steps improvement plan. What that means is we work to get better each and every opportunity we find something and learn how to do it better. Maybe it is adding one little thing to a Reviews page, or saving for fourteen months to buy a better camera. Those little improvements here and there add up over time. We want to keep getting better as the money comes in to make the improvements. We reinvest every single dollar right back into Family Friendly Gaming. We have some exciting plans for the future. The FFG Dance Fortnite Emotes was one of those ideas we recently started releasing.

Parallel Economy

I just read your Parallel Economy article and I need to confess something. You totally blew my mind. Christians should be helping out one another and not the worldly companies. You make so many valid and amazing points that it shocked me. I never heard that before. I never thought that before. Why aren't more people talking about this? I told my pastor to stop giving everything to the worldly and start to support fellow believers. I also told him he needs to

SOUND OFF Continued

preach about this topic. You reached me and I am trying to reach others. Keep up the amazing work brother. You are a true gift from the Kingdom of God.
- Todd

{Paul}: Todd,

Thank you so much for your words of encouragement. This issue has been on my heart for years. I have written about it, written around it, and brought it up over and over again. It is great to see more and more believers jumping on the band wagon, and acknowledging this truth.

I find it funny when someone complains that we are not at the same quality as IGN. We don't have the same budget. We don't have the same staff. We are like 1% of what they have, and yet we reach a much higher audience percentage of theirs. The same people that complain refuse to do anything to help Christian media at all. They want to complain publicly and disobey the Holy Bible. They refuse to provide any assistance. Do you think Netflix started out just amazing? Nope. It took time, and people investing in the service for it to get better. I shake my head at complainers that refuse to do anything to help. You are helping and moving things forward. That is the only way

Christian media and Christian entertainment gets better.

YouTube is Getting Better

Family Friendly Gaming impressed me with its YouTube is Getting Better news article. You gave kudos and props to YouTube for improving in your personal experience. You were very positive and uplifting. This is why I like Family Friendly Gaming over all other Christian conservative media outlets. When someone on the other side of the aisle does something right you acknowledge it. Too many others just constantly hammer the opposition no matter what they do. We need more people like you and your family. I am donating \$100 to Family Friendly Gaming and I challenge every other reader to do the same. We can help you out because you are honest, genuine, true, pure, and very helpful. I want to see Family Friendly Gaming as the major video game media outlet there is. I am putting my money where my mouth is.
- Carrie

{Paul}: Carrie,

Thank you so much for your donation, and kind words of encouragement. They mean a lot to us. It is also exciting to see how many other readers and viewers step up to the

challenge you laid down. It is our hope and prayer that your challenge catches fire and spreads across the entire world.

When we have problems we share them. When we have successes we share those as well. Recently we have been getting more video sponsorships and that has been awesome. We love getting paid to play the games. It is also challenging some of the PR and Marketing folks that see us slave labor. They realize that they are competing against those paying us for our limited time. So when I have the choice of playing one game and get no money versus another game that pays me for my time, it is a no brainer. I am open about that as well.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page:
<http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at:
Family Friendly Gaming
7910 Autumn Creek Drive
Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

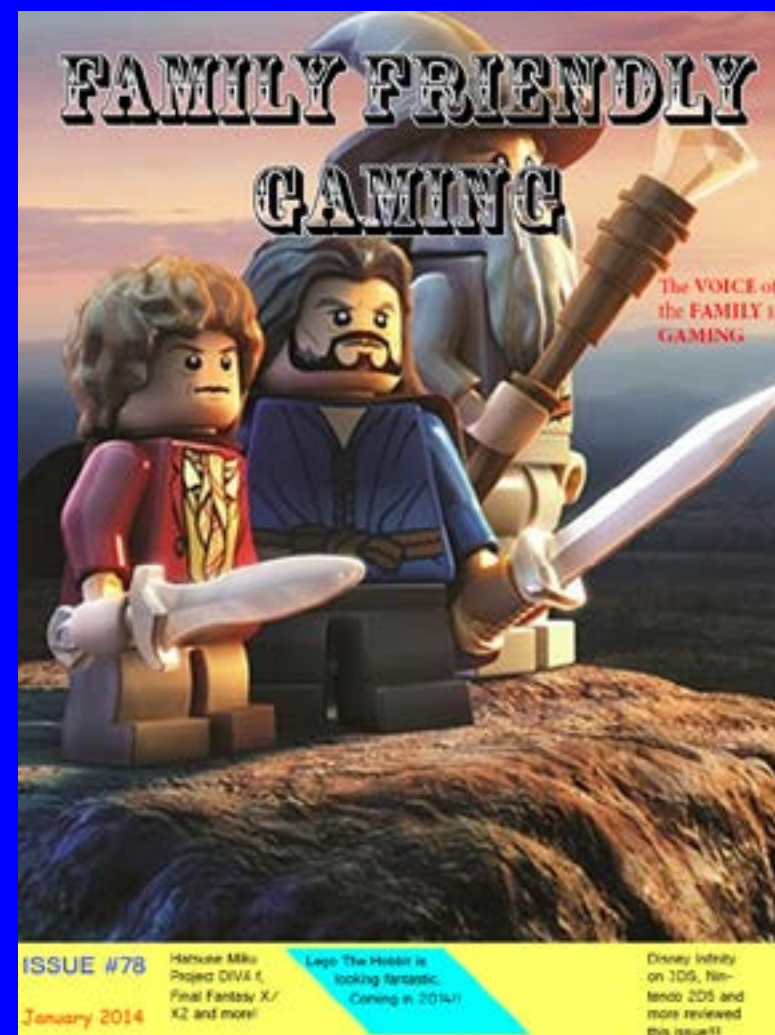
Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



Look BACK QUIZ

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Family Friendly Gaming decided to do some fun little historic quizzes. Anyone who is not a business partner, advertiser, PR contact, or works for Family Friendly Gaming can answer these questions. Email answers to SoundOff@familyfriendlygaming.com. After three months the person with the most right answers will be logged in a future issue.

Question: Can companies sponsor Family Friendly Gaming?
Answer:

Question: Do you enjoy watching R-rated movies? Why or why not?
Answer:

Question: Do you enjoy playing M-rated games? Why or why not?
Answer:

Question: Where can the Video Game Lies book be purchased?
Answer:

Question: Is there a page on how you can help Family Friendly Gaming?
Answer:

Question: Does Family Friendly Gaming have a Twitch channel?
Answer:

Question: Does Family Friendly Gaming have a Daily Motion channel?
Answer:

Question: Have you been to the advertise page on the Family Friendly Gaming website?
Answer:

Question: Where can you buy shirts that show off your FFG Universe pride?
Answer:

Question: When can you catch FFG Twitch streams?
Answer:

Question: What was the first video game system everyone at FFG played?
Answer:

Question: How long have you read/watched Family Friendly Gaming?
Answer:

Question: Are you one of the 8.88 million readers of FFG?
Answer:

DEVOTIONAL

Good Company

I am very critical of myself. I see all of my mistakes. I see all of the things I must correct on a daily basis. Some days I spend more time cleaning up issues than actually getting anything done. It can be frustrating because my focus is on God. My focus is on the Kingdom of Heaven. My focus is on becoming more Christ-like on a daily basis. At times I feel like I will never get there. Maybe when I finally do is when God calls me home. I don't know.

Recently we have had some hateful attacks from servants of Satan. Obviously we are ruffling feathers by point everyone to God, and obedience to God. I know there are those that hate us because we tell the truth in love. I know there are those that despise us because we are constantly encouraging everyone to honor God. I know we have people that want us destroyed because we refuse to join them in rebellion against God. It should come as no surprise that we label them servants of Satan. After all Satan is all about rebellion against God. Anyone who rebels against God is acting just

like Satan.

Matthew 5:11-12 *"Blessed are you when people insult you, persecute you and falsely say all kinds of evil against you because of me. Rejoice and be glad, because great is your reward in heaven, for in the same way they persecuted the prophets who were before you."*

Those verses change my perspective when the angry, psycho haters that serve Satan are attacking us in a plethora of ways. Jesus Christ said we are blessed for it. Jesus Christ told us to rejoice and be glad. Jesus Christ put us in the same category as the prophets of old. I do not think I belong in the same category of any of the prophets of old. They were pillars of the faith. They stood strong in really hard times. God sees me in the same light as them. That really warms my heart and warms my spirit. Satan would not send his minions if we were doing nothing to help the Kingdom of Heaven. Because we are making a difference, the evil ones are attacking us. They want to bring us down. They want me to focus on my flaws and not all of the successes.

Celebrating the attacks can

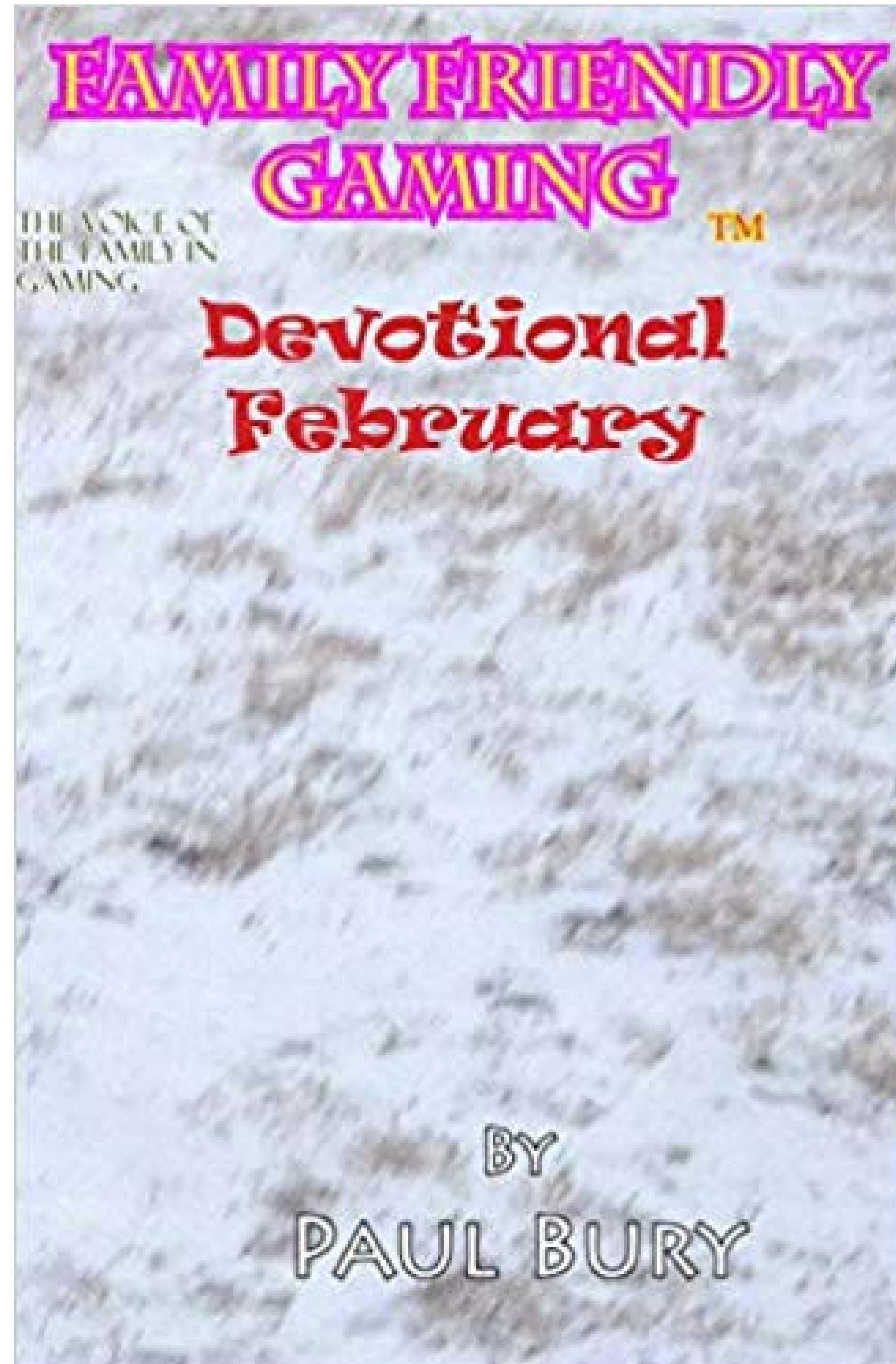
be a tougher one at times. No one likes being bullied by those evil people. We stand firm like the prophets of old. We stay true like the prophets of old. We continue to point people to God. We continue to share Jesus with everyone. We continue to shine as a light in an extremely dark industry and world. They may lash out at us, but we refuse to hide our lights. We are having a party celebrating the attacks because they put us in some really good company. Their attacks are giving us more smiles.

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



In The

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Monster Train First Class Out Now on Nintendo Switch

Good Shepherd Entertainment and indie developer Shiny Shoe have released the hit roguelike deck-building card battler *Monster Train First Class* on Nintendo Switch. *Monster Train First Class* is available for \$29.99/€29.99 and includes the full base game, "The Last Divinity" DLC, and tons of bonus cards, units and gameplay features added since the game's original release.

Set on a train ride to hell, *Monster Train* is a strategic roguelike deck-building game in which you must defend three vertical battlegrounds simultaneously against the forces of heaven. Choose your route carefully, recruit powerful units, and upgrade your cards and champions to win. With hundreds of cards to unlock, six clans with unique gameplay to mix and match, and multiple solutions to tackle a variety of tactical challenges, no *Monster Train* run is ever the same!

Monster Train First Class Key Features:

Roguelike Card Strategy with a Twist: Put your tactical skills to the ultimate test and experience a fresh take on deck-building with not one, but three battlegrounds to defend at the same time.

Choose Your Challenge: *Monster Train First Class* delivers 25 difficulty levels to overcome! Take on new daily challenges with hugely modified gameplay mutators and compete on the global leaderboards, then de-



sign your own unique challenges and share them with friends!

Endless Replayability: No run is ever the same! Unlock new items, choose different routes and decks, and face ever-changing enemies and bosses, with even more content included with "The Last Divinity" DLC.

Build & Master Unique Decks: Construct your decks from hundreds of upgradeable cards and a variety of monster clans with multiple levels to unlock.

Cross-Play Online Multiplayer: Hell Rush mode gives up to eight players a frantic real-time competitive multiplayer battle of skills with cross-play between PC, Xbox and Switch. You can also invite your friends on any platform to play custom cross-play matches with you.

Monster Train debuted last year to popular and critical acclaim, appearing on multiple "Best of 2020" lists and receiving a nomination for Strategy/Simulation Game of the Year at the 24th Annual D.I.C.E. Awards. The game is also available on Xbox Series X|S, Xbox One, and PC via Steam, GOG.com, and the Microsoft Store, as well as free to download with Xbox Game Pass for console.



Where's Samantha? Releases

ROKiT Games and Respect Studios have released their charming 2D puzzle platformer Where's Samantha on Nintendo Switch! Previously released on Steam in March, this puzzle platformer takes players on a storybook adventure set in a gorgeous hand-drawn world.

In Where's Samantha? you'll play as George, a tiny swatch of fabric who's on a quest to rescue his lost love Samantha, who was swept away by a terrible gust of wind (wind and fabric just can't get along these days). During George's quest, players can collect letters scattered throughout each level to complete the story, which is hilariously narrated by award-winning actor Rufus Hound.

Players can follow the thread through 45 levels in a hand-drawn textile world where everyday items stand in the way of George

and his lost love. Complete increasingly complex puzzles by splitting George into multiple pieces of fabric or into one heavier fabric. Each level offers a different challenge that will put your fabric weaving skills to the test.

A list of features include:

- An endearing and delightfully comedic storybook style tale of two swatches of fabric looking to reunite.
- A vibrant textile 2D world of hand-drawn artwork full of whimsy.
- Venture through 45 levels of physics-based puzzles of varying complexity.
- Narrated by award-winning actor, presenter, and comedian Rufus Hound.
- Bookmark your story as you go with Cloud Saves.
- Full keyboard, mouse, and controller support to guide George in the way you choose.

FINAL FANTASY IV Releases on Steam and Mobile

SQUARE ENIX® announced that the RPG FINAL FANTASY® IV has released worldwide for Steam® and mobile platforms as part of the FINAL FANTASY pixel remaster series. Fans can soon experience FINAL FANTASY IV's timeless story of love and betrayal, alongside dynamic characters and battles, with upgraded pixel graphics and audio as a 2D pixel remaster.

In FINAL FANTASY IV, The Kingdom of Baron sends their elite airship fleet, the Red Wings, to attack the surrounding countries. Distressed by his mission, Cecil, a dark knight and captain of the Red Wings, decides to fight against the tyrannical Baron with his trusted friend and his paramour at his side. In his search for the crystals, Cecil must travel over land, under the ground, to the Land of Summons and even to the moon. Along the way, players will join forces with Kain the dragoon, Rosa the white mage, Rydia the summoner and many more skilled allies. FINAL FANTASY IV set the standard for role-playing games with its diverse cast of characters, deep plot and real-time Active Time Battle (ATB) system, where time moves even during battle, giving the players an exciting sense of urgency.

This latest version of FINAL FANTASY IV, brings the original release to life with improvements and updates, including:

- Universally updated 2D pixel graphics redrawn for modern hardware, featuring iconic FINAL FANTASY character pixel designs created by the original artist and current collaborator, Kazuko Shibuya



Beautifully rearranged soundtracks, overseen by the original composer, Nobuo Uematsu

Improved gameplay, including updated controller controls, modernized UI, auto-battle options and more

Quality-of-life improvements including supplemental extras like the bestiary, illustration gallery, music player and the ability to save at any time

Various pre-purchase incentives were available for FINAL FANTASY IV on Steam®, including three specially rearranged music tracks, two limited wallpapers, and a 20% discount. These special tracks transition from the iconic original versions to the new arrangements and are available through early purchase or via the bundle on Steam. The select music tracks include:

- The Red Wings (Timelapse Remix)
- Main Theme of FINAL FANTASY IV (Timelapse Remix)
- Battle 2 (Timelapse Remix)

All six games within the pixel remaster series are available for purchase as part of the FINAL FANTASY I-VI Bundle for a further discount. More information on the bundle is available on Steam.

*Games in bundle to be available upon respected release timings

FINAL FANTASY IV is rated Everyone 10+ (Everyone TEN and OLDER ONLY) by the lenient ESRB.

Crusader Kings III Announced for Console

Paradox Interactive's hit grand strategy role playing game Crusader Kings III is coming to consoles for the first time in franchise history. In a partnership with developers Lab42, Paradox will bring the majesty and intrigue of medieval court politics to an entirely new audience on Xbox Series X|S and PlayStation 5.

The jewel in Paradox Interactive's grand strategy crown, the Crusader Kings franchise has long delighted gamers looking for a deep strategy experience. Released for PC to wide acclaim in 2020, Crusader Kings III will be a new strategy experience for console players. Following the console success of its science fiction strategy game, Stellaris, Paradox and Lab42 are now adapting one of the most popular strategy titles for console players seeking greater depth and complexity in historical games.

Would-be medieval monarchs will enjoy an all-new gamepad support designed for console controllers from the ground up. CK3 on console will also utilize key capabilities of the Xbox Series X|S and PlayStation 5, like super-fast load times for a seamless gameplay experience. Xbox Series X|S players will be able to quickly switch between gameplay and consulting a YouTube tutorial on how to quell a peasant revolt. PlayStation 5 users will experience the game's stress mechanics themselves, as their DualSense controllers physically react to in-game events as they unfold.

Features of Crusader Kings III include:

Character Focused Gameplay: Every character you play or interact with has their own unique personality. Events and options in the game are largely determined by the type of person you are.

Infinite Possibilities: Play as any noble house from Iceland to India, Finland to Central Africa, over five centuries. Interact with wandering guests, stubborn children, devious spymasters and saintly holy men in an elaborate tapestry of medieval life.

Waging War: Rally your vassals and raise your men-at-arms to besiege enemy castles or put down rebellions. Personal prowess on the battlefield can win you great honor, but strategic planning is the path to victo-



Ry. Royal Marriages: Spread your dynastic DNA throughout the world, stamping your royal seal on the crests of kingdoms and duchies far and wide. Marry for power and raise children to press claims on new lands.

Saints and Sinners: Keep faith with your religious leaders or perform great crimes in the interest of the state. When the going gets tough, you can always embrace a heresy or craft a new religion more in line with your character's priorities.

Lemmings documentary will celebrate 30 years of a games icon

A new documentary will shine a light on the iconic video game Lemmings, which is celebrating its 30th birthday this year. Lemmings is a stalwart of the Britsoft establishment. Originally developed by DMA Design in Dundee, it was first published for the Commodore Amiga by Liverpool-based Psygnosis in 1991 and has made its way to many other platforms since, including Sony's PlayStation and, most recently, mobile.

The documentary, Lemmings 30th: Can You Dig It?, celebrates this icon of Scottish and UK games culture by speaking to the people behind its original success, while also celebrating its legacy in gameplay.

The documentary was commissioned by Lemmings Mobile publisher Exient and is directed by leading video game film producer Richard Wilcox of That Video Company. It will be released online in Q4 2021.

Players of Lemmings can already celebrate the game's 30th year with amazing new content available every month for the mobile game, available for iOS and Android devices – including retro graphics, '90s inspired Lemmings tribes and an 'old skool' soundtrack.

Lemmings Mobile, first published Exient in December 2018, refreshes the classic '90s platform experience for smartphones and tablets, tasking players with saving the adorable critters once again as they search for a new home in the face of environmental catastrophe.

Since its release, players of Lemmings Mobile have saved more than 25bn of our furry friends.

"We're excited to help to celebrate the 30th birthday of Lemmings, which has to be one of the most-loved games ever made," said Jamie Wotton, Creative Marketing Manager at Exient. "It's a game that has touched the hearts of so many fans, old and new, so with the documentary we want to give them something special in recognition of the impact Lemmings has had on global games and games culture."

Konami launches Beat Arena on Oculus Quest

Konami Digital Entertainment, Inc., today announced BEAT ARENA, a new KONAMI VR band performance game featuring songs from the beloved BEMANI series, is now available globally on Oculus Quest / Quest 2 and coming soon to Steam® VR.

The new virtual reality (VR) game puts players center stage in a band with multiple instruments to choose from – drums, guitar, keyboard and bass – each providing unique rhythm gameplay.

CROSSOVER TIME SESSION (ASYNCHRONOUS MULTIPLAYER)

Players will be able to form their own bands with friends using the game's asynchronous multiplayer functionality – seeing friends' previous performances with other instruments as they play.

AVATAR CUSTOMIZATION

Look the part both on-stage and while hanging out back-stage, with BEAT ARENA's highly customizable original avatars to reflect unique personalities.

REPLAY MODE

Re-watch and share performances with Replay Mode, featuring various angles such as Live Camera, Performer and more. For players who have perfected their instrumental performance and want to add vocals to their music videos, BEAT ARENA also has the option to turn on song lyrics.

The global release brings an additional 10 songs with English lyrics and instrumental tracks, featuring 41 songs to master in total. The full track list is as follows:

Accord – BEMANI Sound Team “HuZeR” feat. Fernweh
 WONDER TRIP – dadaco
 Cajuput – BEMANI Sound Team “Yvya”
 NEW BLACK JACKAL (GITADORA Style) – Akira Complex with BEMANI Sound Team
 NEW Brazilian Anthem – Berimbau ‘66
 Clowing Folly – KanadeYUK
 NEW DEADMAN’S BED – Rotten Blotch
 Drastic Your Dream – Ryo Shirasawa feat. Mizuho Yasuda
 DREAMING-ING!! – Tokimeki Idol project
 Fat Snail – NECOMATA MODIFY SALVATION feat. Hinata Shishido
 NEW Fly Far Bounce – Nekomata_master (GITADOROCK by Mutsuhiko Izumi)
 NEW Fuego – GITADORA EDITION – BEMANI Sound Team “Yvya”
 Just Believe – Kanako Kotera
 LEMON & SALT – Hideyuki Ono x 96 x Yoshihiko Koezuka
 NEW Mannequin – Sis Bond Chit
 Murrmur Twins (guitar pop ver.) – yu_tokiwa.djw merge scl.gr
 Raspberry – Yoshihiko Koezuka
 NEW Reaching for the Stars – serena
 Real -L Size No Yume- – MAKI
 NEW SEA ANEMONES – Jimmy



Weckl
 Sweet Feelin’ – Honey latte
 NEW Take My Hand – Maria Eva with Dream Swing Kingdom
 TAKE YOU AWAY – SHIN feat. MiA & BEMANI Sound Team “asaki”
 Quilt – Des-Sana wpt9
 NEW green leaf syndrome - red glasses feat. oka satoshi
 Gensouka – Kanako Hoshino
 Hatashijou – ATSUMI UEDA
 Black Hole – Megumi Tatsumi featured by Hiroaki Sano
 Peppermint Wa Watashi No Teki – Yu Tokiwa
 Hoshihori – Sana
 Hane Naki Shoji Uta – Junjou Discord

(Innocent Discord)
 Kikagakuteki Trickster – DJ Genki feat. SHIN from HYPERNOVA With Mitsuyo Mikeneko Rock’n Roll – MAJISKA
 Shonen Ripples – Yu Tokiwa
 Jousou Dystopia – mami
 Fuurin Hanabi – BEMANI Sound Team “Gekidan Record” feat. Yura Mari
 Matenrou No Tokuiten Anti;HERO – Junjou Discord (Innocent Discord)
 Yume Ni Tsuite TYPE C – Hideyuki Ono feat. Hiromi Okamoto
 Koi No Melody – SARAH
 Rin To Shite Saku Hana No Gotoku – BENIIRO RITOMASU
 Oboro – GITADOROCK by Yamato

KONAMI’s user generated content guidelines for gameplay videos of the VR title have now been published for review on the official website.

BEAT ARENA is available now for Oculus Quest and Oculus Quest 2 from SRP \$29.99 USD. The game will be released soon on Steam® VR, supporting HTC Vive, Valve Index and Oculus Rift headsets.

The game supports English, French, Italian, German, Spanish, Portuguese, Korean, Simplified Chinese, Traditional Chinese and Japanese languages.

CIRCUIT SUPERSTARS Announced

SQUARE ENIX® Ltd., and Original Fire Games have partnered with BBC Studios and Top Gear for upcoming racing game CIRCUIT SUPERSTARS. The collaboration is kicking off with a special online version of the show’s “Star in a Reasonably Fast Car” feature! The fun-fuelled video series will release on 9th September, featuring a top-tier line up of motorsport, esports and YouTube stars who will be taking on CIRCUIT SUPERSTARS’ version of the Top Gear ‘Test Track’.

Among the first participants to be revealed from the full list, which includes luminaries from across the motorsports and esports worlds, are IndyCar and former FORMULA 1 driver Romain Grosjean and FORMULA 1 star Lando Norris, alongside teammates from his Quadrant esports team.

“Like every racing fan, I have always wanted to drive the Top Gear test track, and Circuit Superstars is making that a reality. The competition will be tough, with top drivers from a variety of championships and with just one chance to set the perfect hot lap, it will be

exciting to see who comes out on top.” - said Romain Grosjean.

Competitors will race their way to the top of the iconic leader board to be crowned champion of the ever so catchy title: “BBC Top Gear x Circuit Superstars Star in a Reasonably Fast Car Invitational 2021”... or “BBCTGxCSSIRFCI2021” for short.

Commentary for both the practice sessions and the hot laps will be hosted by Jack Nicholls, the unmistakable voice of motorsport. Nicholls can be heard lending his voice to BBC Radio 5 Live, FORMULA 1, and Formula E, as well as the Netflix series FORMULA 1: Drive to Survive.

“I’m so looking forward to seeing how our drivers get on,” Nicholls remarks while offering some further insight into CIRCUIT SUPERSTARS. “Make no mistake, this game looks cute, but with a very short circuit and a top-down view, our competitors will find it fiendishly difficult to hook up the perfect lap. The competition will be fierce!”

The Top Gear Test Track will be included within CIRCUIT SUPERSTARS when the game fully launches later this year – players will be able to see if they have what it takes

to beat the star-studded line up!

Head of Square Enix Collective, Phil Elliott, describes the Top Gear partnership and “Star in a Reasonably Fast Car” feature as the embodiment of the CIRCUIT SUPERSTARS spirit. “That combination of a love for driving, fun with friends and family, and searching for the perfect lap, fits perfectly with what we hope to bring to our players around the world. What better way to launch this collaboration than by handing the keys over to some of the best drivers in the world and letting them loose on track.”

Jonathan Williams, Director of Commercial Brand Development at BBC Studios says: “Top Gear is all about mates, motors and mucking about, all of which are captured and celebrated in Circuit Superstars making this a perfect partnership”. “The love and detail that has gone into Circuit Superstars was clear to see the first time we picked up a controller and had a spin, now we can’t wait for players to take on the Top Gear Test Track and

set some fast times!”

CIRCUIT SUPERSTARS, which entered Steam’s Early Access in March of this year, has been building up its paddock of racers and fans around the world, as the development team at Original Fire Games, based in Vancouver, have focused on ensuring stability and polish gearing up for the game’s multi-platform release later this year.



We Would Play That!

REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

We would love to play some video games that mirror the lessons and teachings from the Holy Bible. Let us say you are a Christian and you have a problem with a fellow believer. The Holy Bible is clear on what to do.

Matthew 18:15-17 "If your brother or sister sins, go and point out their fault, just between the two of you. If they listen to you, you have won them over. 16 But if they will not listen, take one or two others along, so that 'every matter may be established by the testimony of two or three

witnesses.' 17 If they still refuse to listen, tell it to the church; and if they refuse to listen even to the church, treat them as you would a pagan or a tax collector.

It does not say go publicly and air dirty laundry. Instead you start with going to them privately and discussing it. Maybe you are being judgmental. Maybe you misunderstood what you thought you saw or heard. Maybe they are using all their talents and need help to get better. Maybe there is a way you can serve them. The next step is to take one or two others along and share how they are grieving God. The final step is to take it to the church. The last step is you treat them as you do the worldly people. Meaning you want them to repent and come back into the family of God. Nowhere does it say: "scream it to the entire town at the top of your lungs." The modern day version of that would be to

post attacks on fellow believers specifically calling them out on social media.

It would be great to have a video game that taught lessons like that and showed the wrong behavior versus the right behavior. I could see such a video game being very revolutionary. What about you? Could you see an entire game built around this concept? Maybe just a chapter of a video game.

There are currently too many people who call themselves Christian but they spend all their time, money, and interest on things of the world. Then they viciously attack real and true Christians spreading the Gospel and point people to God. A trivia game could work where the game would ask your choice in a certain situation and tell you who your father actually is. God or Satan based on how you would react to a certain situation.

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

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Hebrews 6:9-12

9 Even though we speak like this, dear friends, we are convinced of better things in your case—the things that have to do with salvation. 10 God is not unjust; he will not forget your work and the love you have shown him as you have helped his people and continue to help them. 11 We want each of you to show this same diligence to the very end, so that what you hope for may be fully realized. 12 We do not want you to become lazy, but to imitate those who through faith and patience inherit what has been promised.

**STORY OF SEASONS
Pioneers of Olive Town**

SCORE: 71

Before playing STORY OF SEASONS Pioneers of Olive Town I thought it was going to be sub-par to Harvest Moon One World. Then after live streaming STORY OF SEASONS Pioneers of Olive Town for six episodes I realized I actually like this game better than Harvest Moon One World. Which shocked me actually.

STORY OF SEASONS Pioneers of Olive Town fixes problems from the previous entry. First off mining is a lot better. We also go logging, earn titles, donate fish and pictures of animals and more in STORY OF SEASONS Pioneers of Olive Town. As we mine and log we can get machines to turn the logs into lumber. That lumber is used in quests and repairing objects. Once we have so much lumber we can fix a bridge and get more land to use. We must clear out the trees, rocks, and grass of course.

STORY OF SEASONS Pioneers of Olive Town does have its issues that families need to

be made aware of. The harvest sprites, and harvest goddess return to this franchise. It is obvious to me that the video game developer and publisher of this franchise are being totally obtuse and failing to listen to millions of Christian families on that topic. STORY OF SEASONS Pioneers of Olive Town attacks traditional marriage in the most hateful and rebellious manner possible. There is also some mild violence here and there within STORY OF SEASONS Pioneers of Olive Town.

STORY OF SEASONS Pioneers of Olive Town slowly opens like a flower. We start with farming, lumber jacking, mining, and more into making thread, ingots, lumber, and more. There is fishing, cooking, helping out the town folk and more in STORY OF SEASONS Pioneers of Olive Town. Once you start to earn some money STORY OF SEASONS Pioneers of Olive Town really takes off. Tools can be upgraded, new areas can be reached and the town begins to grow. There is always something to do each and every single day.

Taming and taking care of animals in STORY OF SEASONS Pioneers of Olive Town is pretty easy. Once the player reaches certain points tools are unlocked and given. Those tools can easily be upgraded once the preparations are done. The overused story is what gets us started in STORY OF SEASONS Pioneers of Olive Town. After that this game

is very solid in the town building aspects. I would like future games in this franchise to please remove the controversial and highly divisive content.
- Paul

System: Nintendo Switch
Publisher: XSeed Games
Developer: Marvelous Games
Rating: 'E' - Everyone SIX and OLDER ONLY {Mild Cartoon Violence}



Graphics: 70%
Sounds: 70%
Replay/Extras: 90%
Gameplay: 75%
Family Friendly Factor: 51%

Super Animal Royale

SCORE: 73

Were you able to check out the live stream I performed of Super Animal Royale? If you missed it then you can look for the video of it on our website and coming to our video channels when we get bandwidth. I did not know what to expect from Super Animal Royale. I honestly thought I would not like this battle royale video game. We go into a battle field with animals and shoot one another until there is only one player left. How many Fortnite clones do we need?

Super Animal Royale surprised me in a couple of aspects. First off the matches in Super Animal Royale are fast. The queue time to get into a match is generally fast. The skunk gas comes in on players much faster than I was expecting. There are plenty of boxes to destroy, and chests to open in Super Animal Royale. I could find some good gear and weapons quite often while playing Super Animal Royale. This down-

loadable only video game is on a plethora of systems and is free on Xbox Game Pass. The main issue families will have with Super Animal Royale is violence. We throw grenades and shoot other animals with guns. Once they lose all of their health then a tombstone appears along with some gear. There are plenty of unlockables in Super Animal Royale as we collect items from playing. There are skins and items that can be purchased for others. There is an addiction factor to Super Animal Royale. I kept wanting to do better and place higher. I also wanted to learn the game as I was playing it.

Super Animal Royale uses dual stick controls. We move around with the left stick and aim with the right stick. Firing is done with the right trigger. LB and RB allow players to swap weapons. We can also

swap items like grenades and banana peels. The person with the better weapon and better aim usually wins the fire fights in Super Animal Royale. There are hamster balls and emus that can be ridden around in Super Animal Royale as well. They can get you places faster. You can't shoot while riding them though.

I know there are plenty of battle royale video games on the market. I personally like Super Animal Royale better than say Fortnite. I like the overhead viewpoint and the lack of building in Super Animal Royale. Matches are really fast in Super Animal Royale. I felt like I could generally compete in this game much faster than I ever felt like in Fortnite. Super Animal Royale is also easier to learn, the bloom is better, and so is the RNG. The top down perspective may feel strange at first but it is easy to adapt to.
- Paul

System: Nintendo Switch/PC/PS4/PS5/Stadia/Xbox One/Xbox Series X
Publisher: Modus Games
Developer: Pixile Studios
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Fantasy Violence}



Graphics: 66%
Sound: 75%
Replay/Extras: 90%
Gameplay: 70%
Family Friendly Factor: 65%

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Art of Rally

SCORE: 69

I heard about Art of Rally from publishing images from the Nintendo press site when it released on the Nintendo Switch. It looked interesting. I contacted the company and requested a reviewable copy of the game. They were not capable of replying in any professional manner so I checked and saw we could get a free copy of this game on Xbox Game Pass. Peter downloaded it for me and I started to play this indie mini rally video game. I was immediately not impressed.

Art of Rally has a very indie look to it. When I started to free roam in an area a Buddha statue welcomes me and gave me its religious advice. Why was that needed in a Rally video game? Far left radicals freak out when any Christian concepts are included in video games, but give all other religions a pass. Why do they hate and discriminate so badly? We can collect cassettes, spell

Rally, and find picture spots in free roam.

All of the modes within Art of Rally are Career, Time Attack, Custom Rally, Online Events, and of course Free Roam. There are different options available when we race in Art of Rally. We can turn the damage off, and change the difficulty. Art of Rally does not have a navigator telling us what is coming up next. If we go too far off the path then Art of Rally will quickly reset the player. I was able to cut a few corners here and there and Art of Rally did not punish me for it. Even on the easiest setting it can be difficult to win in Art of Rally. I found that out over and over again.

There are little sticks that jump around and cheer for us while we go driving by. Art of Rally does not tell you how

you are doing in the race. Other Rally games I have played let you know at the end of each section how you are doing. Art of Rally does not do that. I found myself guessing if I was doing good enough or not. I only found out at the end of that particular race. Which is pretty lame compared to other Rally games.

Art of Rally has the loose controls that can make driving these paths very frustration. Art of Rally does have decently sized paths to drive on. I am used to really narrow paths in other Rally video games. The tracks are long and the music is fun to listen to. Art of Rally has a few saving graces to it. Art of Rally is perfect for the disposable downloadable only titles that are downloaded, played, and then deleted. Art of Rally is the napkin of Rally video games in my personal and professional opinion.
- Paul

System: Nintendo Switch/PC/PS4/PS5/XBONE/Xbox Series X
 Publisher: Funselektor Labs
 Author: Funselektor Labs
 Rating: 'E' for Everyone SIX AND OLDER ONLY

Graphics: 65%
 Sound: 75%
 Replay/Extras: 80%
 Gameplay: 60%
 Family Friendly Factor: 65%



Puyo Puyo Tetris 2



SCORE: 89

I hope you were able to watch the live stream I did of Puyo Puyo Tetris 2. I played this puzzle video game on the Nintendo Switch. There was even a super secret guest star and came by and participated in the live stream. If you missed it then you can go to the Videos section of the Family Friendly Gaming website and watch it in video form. We work hard on transforming our live streams into videos as long as there are not any technical issues.



Puyo Puyo Tetris 2 lets families play Puyo Puyo, and Tetris. There is also the ability for some family members to play Puyo Puyo and others play Tetris when they compete against one another. Puyo Puyo Tetris 2 can be played in Adventure, Solo, Multiplayer, Online and Lessons. There are of course Options and Data adjustments that can be made. Up to four family members can enjoy Puyo Puyo Tetris 2 at the same time. The action is pretty good and these games are generally pretty easy to comprehend. If you don't understand then go to the Lessons to learn how to play Puyo Puyo Tetris 2. This game is on a lot of different systems so it can reach quite a few families.

some mild lack of attire, enticement to lust issues within Puyo Puyo Tetris 2. There are also some cool characters in Puyo Puyo Tetris 2 like Sonic the Hedgehog.

Many of us at Family Friendly Gaming appreciate the Puyo Puyo Tetris 2 franchise. Some of us like Puyo Puyo and some of us like Tetris. I personally like both of them and feel Puyo Puyo Tetris 2 is the perfect puzzle blend for families. I find it funny how the characters battle to explain what is going on in the adventure storyline. The skulls that come across from one player to another can really shift the battle in Puyo Puyo Tetris 2. The match I had with our super secret guest proved that quite well.

For me Puyo Puyo Tetris 2 is a lot of fun. I understand how to match four of the same color in Puyo Puyo, and how to create full lines in Tetris.



I really hope there are more games in this franchise. Puyo Puyo Tetris 2 shows that two franchises can be merged in a fun family friendly way that reaches millions. - Paul

System: PC/Nintendo Switch/PS4/PS5/Xbox One/Xbox Series X
 Publisher: Sega
 Developer: Sonic Team
 Rating: 'E10+' - Everyone TEN and OLDER ONLY
 {Mild Suggestive Themes}

Graphics: 85%
 Sound: 84%
 Replay/Extras: 100%
 Gameplay: 90%
 Family Friendly Factor: 85%

VIDEO GAME LIES



by Paul Bury
 Version 3

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Super Mario Manga Mania

SCORE: 77



Ratchet & Clank Rift Apart

SCORE: 66



From crazy to classic, Mario and his friends star in adventures that find them traveling

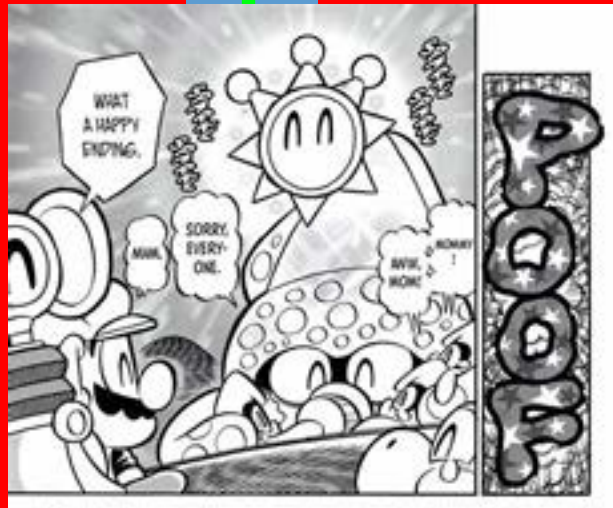
Peter ran across Super Mario Manga and thought it might be something interesting for me to read and review. The good news is Super Mario Manga is rated for all ages and is much cleaner than most of the manga I have read thus far. The bad news is Super Mario Manga is a compilation of different Mario manga's put together as sort of a sampler book. It would be difficult to find some of the franchises included within Super Mario Manga in their original form. It would also probably be quite costly.



of a parent, getting old, and dying. This is pretty powerful stuff for a manga book based on Mario. That chapter really helped the writer with the grief he was dealing with. There is even a Christmas chapter in Super Mario Manga where Mario does something really nice for Yoshi.

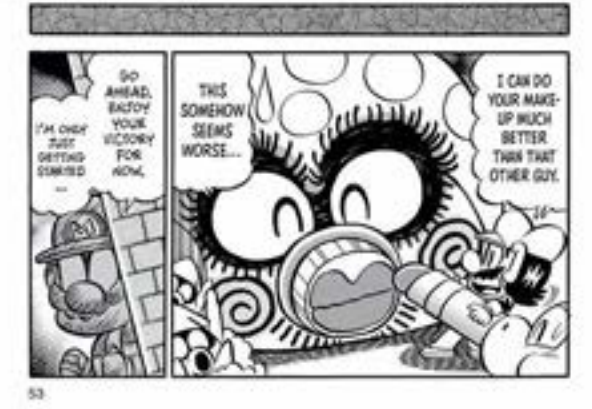
The art work in Super Mario Manga is okay. The writing is okay. There are plenty of instances where Mario gets injured fighting in

There are a plethora of lessons within Super Mario Manga. I love the one where they help out a Chain Chomp and that same Chain Chomp helps them out later. I think it is great Super Mario Manga dealt with grief. I wish the hope of Jesus Christ had been touched upon instead of making jokes makes me feel better. There have been a lot of Mario mangas going around related to a plethora of different video games. Kids that are into Mario and Nintendo may really appreciate a book like Super Mario Manga. For me Super Mario Manga is too disconnected. We are in Super Mario Sunshine then a Super Mario Galaxy and so on. At the end of the day I felt like there was no cohesive storyline in Super Mario Manga. It is a good sampler. - Paul



Super Mario Manga has plenty of corny jokes within it. Kids will most likely enjoy Super Mario Manga much more than adults. I never really got into the corny jokes. The last chapter within Super Mario Manga deals with the death

Super Mario Manga. I love some of the unique ways they win battles in Super Mario Manga. There are ghosts and bosses to deal with in Super Mario Manga. The violence in Super Mario Manga is more comical in nature than anything else. If you know the video games then you will understand a lot of what is going in within Super Mario Manga. I certainly did and



at the end of the day I felt like there was no cohesive storyline in Super Mario Manga. It is a good sampler. - Paul

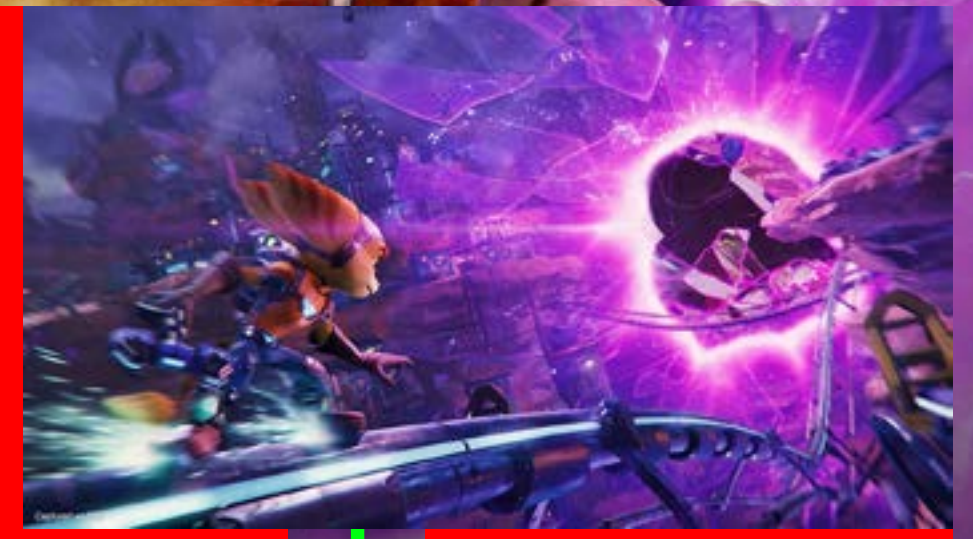
I am very thankful we had the money to purchase Ratchet & Clank Rift Apart on the Playstation 5. We have worked extremely hard over the last year to get the obtuse Sony Interactive Entertainment employees to respond to access to the press site. They have failed us 100% for over a year now. Their image is complete mud by now. God will judge them for their evil deeds. We will not keep silent about it as we play and review the video games they create.

Ratchet & Clank Rift Apart is something Sony tries to peddle as family friendly. We have a plethora of different guns where we blow up a wide array of enemies. Some of these enemies explode in bloody splatters when we hit them enough times with the gun. We can also whack them with a wrench if we can get close enough. Ratchet & Clank Rift Apart is all about two dimensions. We swap between di-

mensions in Ratchet & Clank Rift Apart quite frequently.

There is a new character in Ratchet & Clank Rift Apart. Her name is Rivet. She is also a Lombax. She and Ratchet share the same weapons in Ratchet & Clank Rift Apart even though they are in different dimensions. A bit of a cheat by the game. In essence the two Lombaxes play the same. I did not even notice which one at times until there was a cut scene and there was some talking. Hopefully you enjoyed the live streams I performed of Ratchet & Clank Rift Apart. If you missed them you can check them out in the videos section of our website.

The issues families can have with Ratchet & Clank Rift Apart are violence, blood, alcohol, bad attitudes, and more. Some of the fighting areas can be obnoxious. We have limited ammo in



Ratchet & Clank Rift Apart. The weapons can be purchased and upgraded as we collect items from the boxes. I learned to break all of the boxes in Ratchet & Clank Rift Apart to get enough currency to get better weapons.

We go to a variety of planets within Ratchet & Clank Rift Apart. The game play areas are pretty limited and generally very linear in Ratchet & Clank Rift Apart. The whole dimensional rift part feels very gimmicky to me. Certain skills within Ratchet & Clank Rift Apart are not always consistent. Like trying to speed up with those boots and go flying over a large chasm. The same goes for spinning around really fast on a bar. There are nuances to those that can be very frustrating when the player keeps dying. The Clank mini levels are cool and fun to play in Ratchet & Clank Rift Apart in my opinion. - Paul



System: Playstation 5
 Publisher: Sony Interactive Entertainment
 Developer: Insomniac Games
 Rating: 'E10+' - Everyone TEN and OLDER ONLY {Alcohol Reference, Animated Blood, Fantasy Violence}

Graphics: 60%
 Sound: 68%
 Replay/Extras: 72%
 Gameplay: 68%
 Family Friendly Factor: 62%

System: Manga
 Publisher: Viz Media
 Author: Yukio Sawada
 Rating: 'A' for All Ages

\$9.99 USA | \$12.99 CAN | £7.99 UK
 ISBN: 978-1-9747-1848-1 | viz.com

50999

Graphics: 70%
 Writing: 80%
 Replay/Extras: 80%
 Story: 80%
 Family Friendly Factor: 75%

YUKIO SAWADA

Killjoys Season Five

SCORE: 53

I am glad I finished watching the Killjoys television show. Killjoys Season Five is the final season of this show and I am glad it is done. It became a real challenge to watch Killjoys Season Five from start to finish. The Lady won at the end of Season Four and we find out what her plans are in Killjoys Season Five. She is terraforming Westerley for her kind to survive. She can control a human body and keeps her ugly spider looking body elsewhere. All of the characters from Killjoys Season Five are living different lives. The lady changed their memories and made them someone else. So they must break free and fight against their friends that are still under control.

Almost every single dead character comes back alive in Killjoys Season Five. Pawter Simms is the one that does not come back sadly. We get Pippin, Aneela and Khlyen back in Killjoys Season Five somehow. Most of it is not

explained and honestly makes zero sense. I guess they did not have time to explain in only ten episodes. The main theme in Killjoys Season Five is surviving on a prison ship and using prisoners in a war against The Lady.

The issues within Killjoys Season Five are violence, blood, bad language, lack of attire,

enticement to lust, false gods, sex outside of marriage, sexual deviancy, and more. Killjoys Season Five is very anti-family, anti-faith, and anti-Christian. There are more sexual deviant relationships among the main characters than normal ones. There is an open thread left in Killjoys Season Five to allow for the series to continue. At the same time there was talk among characters of quitting the lifestyle for a quiet life.

Killjoys Season Five did not impress me very much. There were plans within plans at the end that seems a bit too convenient to wrap things up. With the exception of the twist at the end. The RAC and warrants are such a thing from the past that it feels like this show veered so far off its path that it is no longer even recognizable. Dutch and D'avin profess their

love for one another in the end of Killjoys Season Five. Johnny decides he needs to leave, and they are hunting bugs. I am just glad its all over with.
- Paul



Graphics: 50%
Sound: 54%
Replay/Extras: 60%
Gameplay: 60%
Family Friendly Factor: 40%

System: DVD
Publisher: SyFy
Developer: Universal Studios
Rating: 'NR' for Not Rated

Loki Season One

SCORE: 63

I just finished watching Loki Season One on Disney+ thanks to Peter getting a free month of that streaming service through Xbox Game Pass. Might as well use the freebie to watch and review some shows and movies while we can. Loki Season One picks up right where we last saw Loki from the movies. He has the Tesseract and is bent on righting the wrongs he has faced. Sadly for Loki the TVA shows up and kidnaps him.

The Time Variant Authority (TVA) is in charge of keeping the sacred timeline from diverging from the one true path. There is a lot of talk of faith in Loki Season One pertaining to keeping the timeline pure and in essence no one is allowed to have free will. Make the wrong choice and the TVA shows up and prunes you. What happens when you are pruned? SPOIL-

ER ALERT! You either wind up working for the TVA with no knowledge of your past or you are sent to the end of time where a giant void monster tries to devour you.

The issues families can have with Loki Season One are violence, lack of attire, enticement to lust, bad language, lies, false gods, attack on faith, promotes sexual deviancy and more. Loki Season One has a plethora of different Loki's in it. We get a female Loki, alligator Loki, old Loki, and so on. There is some humor in Loki Season One. Loki does not feel very

mischievous in Loki Season One. He is also dealing with people that know his almost every move in these six episodes. Loki actually seems and feels heroic in Loki Season One. That came as a real

surprise to me personally. The ending of Loki Season One promotes the multiverse belief. It also opens the door for the return of a poorly casted Kang the Conqueror. Maybe Kang will appear in shows and movies beyond Loki Season One. He could be the next big baddie for the MCU for years to come. Time will tell how far Marvel and Disney plan out their upcoming phases.

Loki Season One deals with some pretty heavy topics that can spark discussion. Do you murder a tyrant and let someone worse into power? Do you believe in free will or is everything destiny? Do you choose faith or cynicism? Can bad characters be redeemed? Are you willing to forgive? Would you murder someone evil in cold blood? - Paul



System: Disney+
Publisher: Disney
Developer: Marvel Studios
Rating: 'TV-14' - FOURTEEN and OLDER ONLY {Action Adventure Fantasy Sci-Fi Violence}



Graphics: 60%
Sound: 65%
Replay/Extras: 60%
Gameplay: 70%
Family Friendly Factor: 60%

Atari Collection 2

SCORE: 82

Clutch Hitter

SCORE: 76

I am very thankful I had the money to purchase the Atari Collection 2 on the Evercade system. There are twenty retro video games on this cartridge. Fourteen Atari 2600 video games, and six Atari 7800 video games. The Atari 2600 games in Atari Collection 2 are Air Sea Battle, Bowling, Dark Chambers, Demons in Diamonds, Haunted House, Human Canonball, Millipede, Radar Lock, Real-sports Tennis, Solaris, Sprintmaster, Street Racer, Submarine Commander, Wizard, and Yars' Revenge. The Atari 7800 games in Atari Collection 2 are Asteroids, Basketbrawl, Centipede, Desert Falcon, and Planet Smashers.

There are plenty of games for families to play and enjoy in Atari Collection 2. This collection also reminds me why the Atari 7800 lost to the Nintendo Entertainment System (NES). Too many of the Atari 7800 video games were minor

improvements from the Atari 2600 games. Asteroids and Centipede are a great example. Why pay for those games again because they look and play a bit better? Atari Collection 2 allows me to experience them now. It has been a fun trip

down memory lane. Hopefully I will have time to do a live stream of the Atari Collection 2 before this review is published online.

The graphics in Atari Collection 2 range between the two systems. Of course the Atari 2600 video games do not look that great compared to modern day video games. I am actually impressed with how many of

the Atari 7800 video games look after all this time. Basketbrawl on the Atari 7800 is very similar to the Atari Lynx version. There are more objects on the screen and it looks better in the Atari 7800 version. Which I would expect.

There are plenty of shooting games within Atari Collection 2. We shoot a plethora of objects in these different video games. Dark Chambers is the closest thing to a platformer in Atari Collection 2. It also has some role playing video game aspects to it. Yars' Revenge really confuses me. I am not always sure of the goal in this video game. There are a couple of racing games, and a couple of sports games. They controlled better than I expected actually.

All in all I enjoyed the Atari Collection 2. Some of these games I played in the past, and some I had not. Which is the whole point of a low priced multi-game cartridge like Atari Collection 2. Some games took a few tries to figure out. Others I went and checked the instructions in the booklet. Human Cannonball is a very interesting idea for a game back in the day. Check out Atari Collection 2.
- Paul

There is something so interesting to me about playing a plethora of retro video games. Especially when we are talking about retro sports video games. It gets even more interesting when these retro sports video games are on a hand held. That means the programmers had less memory to work with. Where would they compromise? What kind of a game would you expect? Those were thoughts swirling around my head like that Dreamcast video game when I started to play Clutch Hitter on the Game Gear.

Clutch Hitter is like a lot of baseball video games from that era. What do I mean by that? Clutch Hitter is hard. The AI is not very forgiving to the player in terms of making mistakes. There is no difficulty adjustment in Clutch Hitter.

You must be better if you want to win. You must minimize your mistakes and maximize your opportunities. To be fair I had a real challenging with the batting in Clutch Hitter. Why? I could never tell where the ball would go after I made contact. I also had to anticipate the pitch and ball and swing a bit ahead of when I would want to if I wanted to actually make contact.

Clutch Hitter looks great for the Game Gear. Clutch Hitter also sounds wonderful. There is an option to turn off the music in case you do not like it. Which is a nice option in my book. Clutch Hitter can be played by one or two players. We can pick all of the baseball teams from that era

and play in five, seven, or nine inning games. Pitching is actually enjoyable in Clutch Hitter. We move the pitcher around and I experimented with different pitches.

The AI base running in Clutch Hitter is not very intelligent. I threw out the other team quite frequently. My runners were equally as intelligent. I got thrown out trying to get them to go back on a fly out. Fielding is not the greatest in Clutch Hitter since we control multiple players at the same time. I like the different views for pitching and batting in Clutch Hitter. I found this game to be hard. Even picking a good team against a bad team I was challenged to score, and stop them from scoring. This game would require a lot of practice.
- Paul

System: Evercade
Publisher: Blaze Entertainment
Developer: Atari
Rating: '12' - Everyone TWELVE and OLDER ONLY



Graphics: 74%
Sound: 90%
Replay/Extras: 90%
Gameplay: 85%
Family Friendly Factor: 70%

System: Game Gear
Publisher: Sega
Developer: Sega
Rating: 'NR' - Not Rated



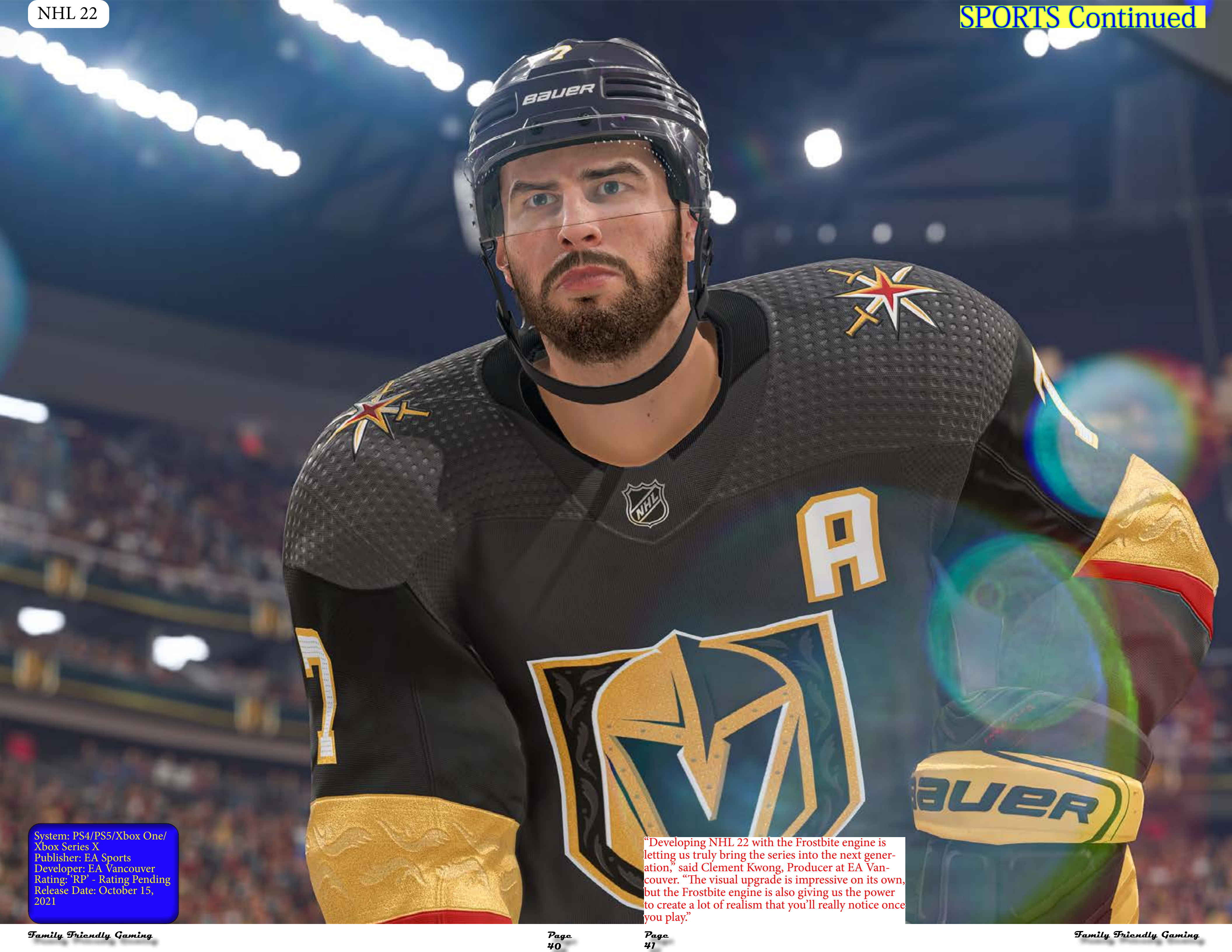
Graphics: 85%
Sound: 85%
Replay/Extras: 75%
Gameplay: 60%
Family Friendly Factor: 75%

SPORTS



System: PS4/PS5/Xbox One/
Xbox Series X
Publisher: EA Sports
Developer: EA Vancouver
Rating: 'RP' - Rating Pending
Release Date: October 15,
2021

"I'm thrilled to be working with EA SPORTS again and returning to the ice in NHL 22," said Auston Matthews of the Toronto Maple Leafs. "This year, Superstar X-Factors bring a whole new level of elite competition and strategy to the game, and you'll be able to unleash my 'Shock and Awe' ability for exciting shots at the net."



System: PS4/PS5/Xbox One/
 Xbox Series X
 Publisher: EA Sports
 Developer: EA Vancouver
 Rating: 'RP' - Rating Pending
 Release Date: October 15,
 2021

“Developing NHL 22 with the Frostbite engine is letting us truly bring the series into the next generation,” said Clement Kwong, Producer at EA Vancouver. “The visual upgrade is impressive on its own, but the Frostbite engine is also giving us the power to create a lot of realism that you’ll really notice once you play.”

DEVELOPING

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- Marvel's Midnight Suns
- Tiny Tina's Wonderlands
- Elden Ring

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GAMES



ANGRY ALLIGATOR



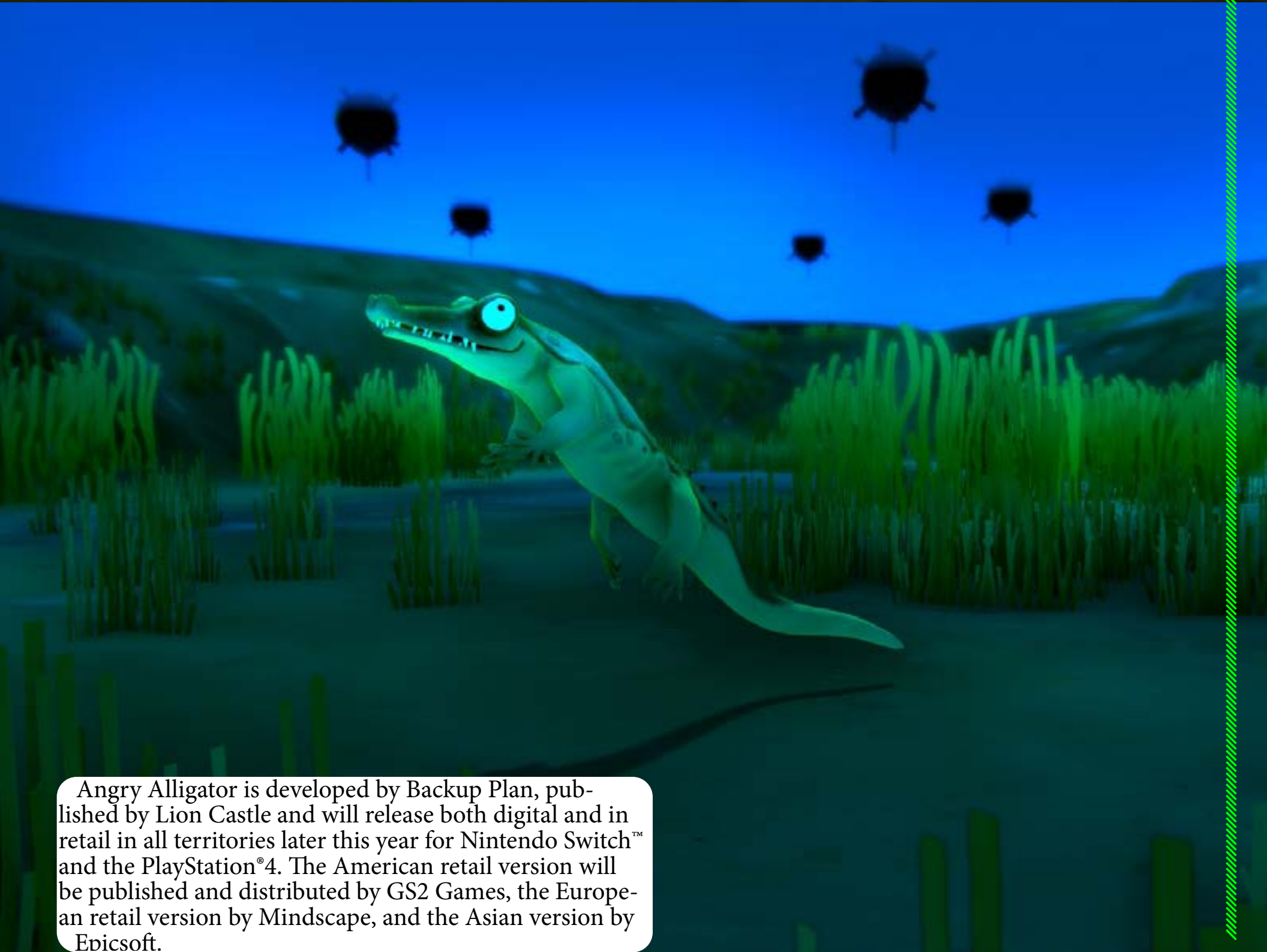
System: PS4/Nintendo Switch
 Publisher: Lion Castle
 Developer: Backup Plan
 Rating: "RP" - Rating Pending
 Release Date: TBA

Angry Alligator lets players become a hungry alligator that is on its quest to eat all that moves, and more, in order to grow big and strong to face all challenges ahead. Lure birds, deers or even bears into your mighty jaws, or take it up against big bad boss beasts and pesky tourists. Nobody messes with your home! The fate of the swamp and all in, lies on your scaled shoulders.



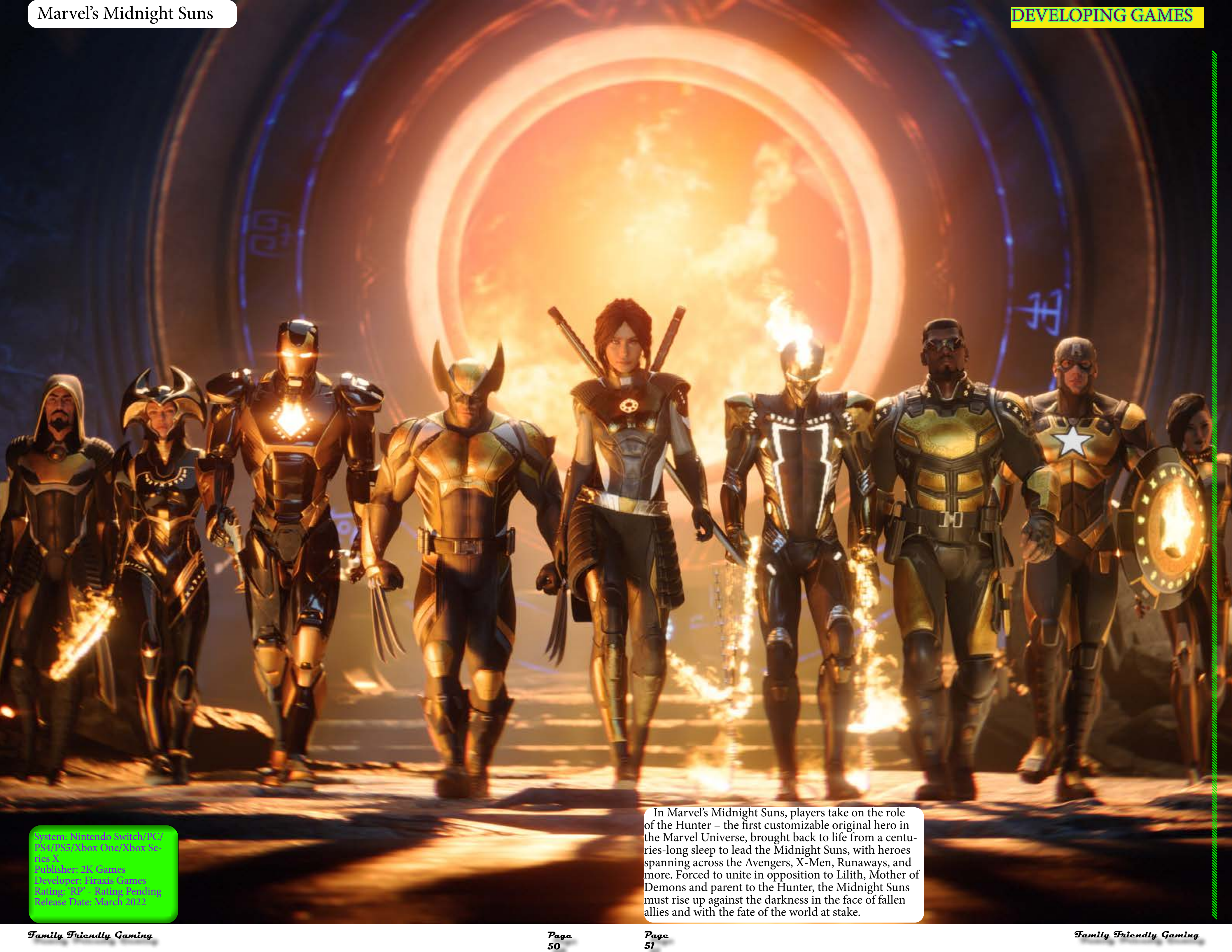
System: PS4/Nintendo Switch
Publisher: Lion Castle
Developer: Backup Plan
Rating: 'RP' - Rating Pending
Release Date: TBA

Explore a colorful and massive open-world full of creatures to meet and eat, and enjoy all nature has to offer! At least, the parts those horrible hoomans haven't polluted yet. Afraid this task is too much to ask for a tiny gobbler like yourself? Don't worry. You'll be guided by no other than the wisest of them all, Wisecroc, on your swampy path to gator greatness.



System: PS4/Nintendo Switch
 Publisher: Lion Castle
 Developer: Backup Plan
 Rating: 'RP' - Rating Pending
 Release Date: TBA

Angry Alligator is developed by Backup Plan, published by Lion Castle and will release both digital and in retail in all territories later this year for Nintendo Switch™ and the PlayStation®4. The American retail version will be published and distributed by GS2 Games, the European retail version by Mindscape, and the Asian version by Epicsoft.



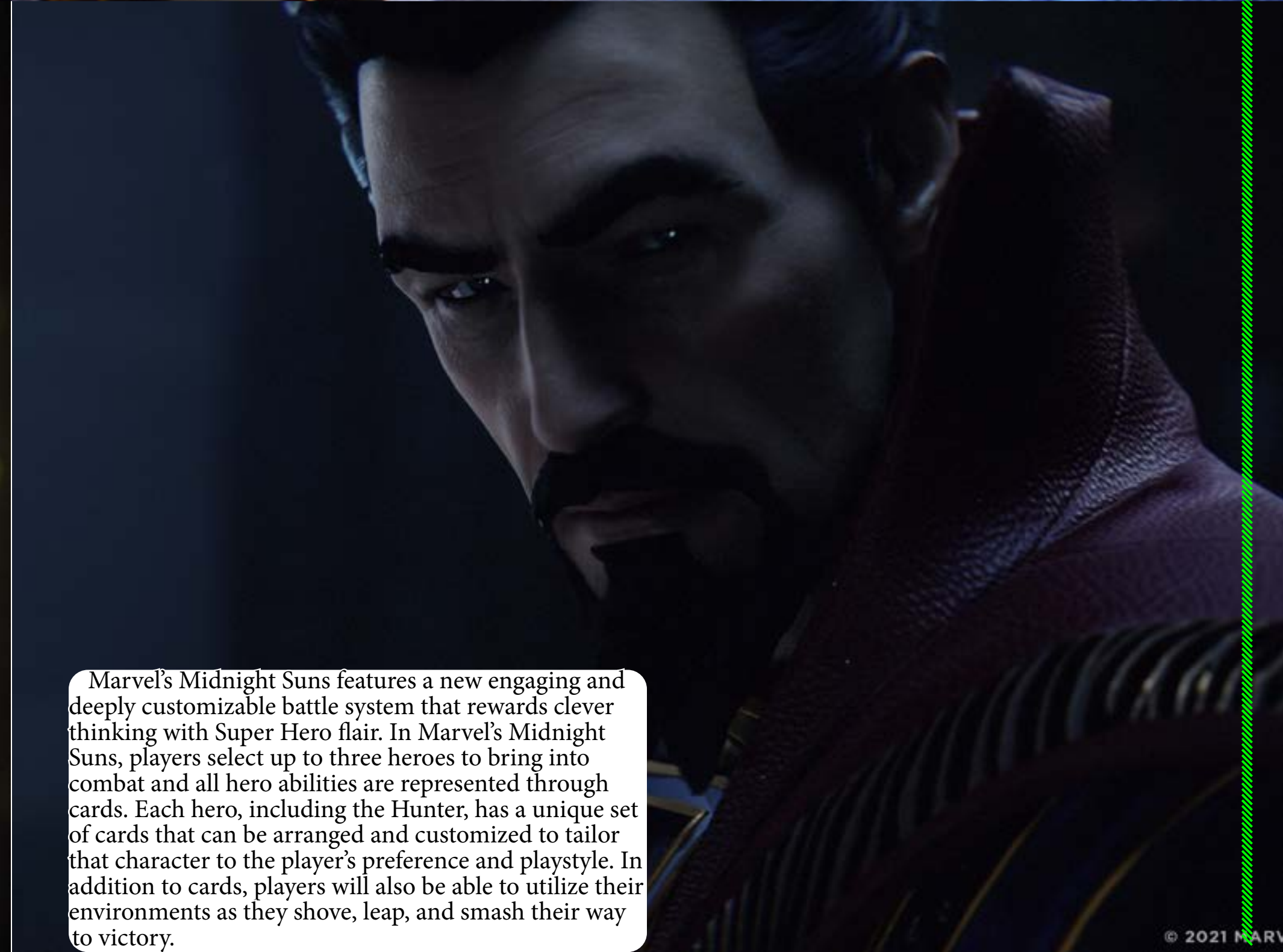
System: Nintendo Switch/PC/
PS4/PS5/Xbox One/Xbox Series X
Publisher: 2K Games
Developer: Firaxis Games
Rating: 'RP' - Rating Pending
Release Date: March 2022

In Marvel's Midnight Suns, players take on the role of the Hunter – the first customizable original hero in the Marvel Universe, brought back to life from a centuries-long sleep to lead the Midnight Suns, with heroes spanning across the Avengers, X-Men, Runaways, and more. Forced to unite in opposition to Lilith, Mother of Demons and parent to the Hunter, the Midnight Suns must rise up against the darkness in the face of fallen allies and with the fate of the world at stake.



System: Nintendo Switch/PC/
PS4/PS5/Xbox One/Xbox Series X
Publisher: 2K Games
Developer: Firaxis Games
Rating: 'RP' - Rating Pending
Release Date: March 2022

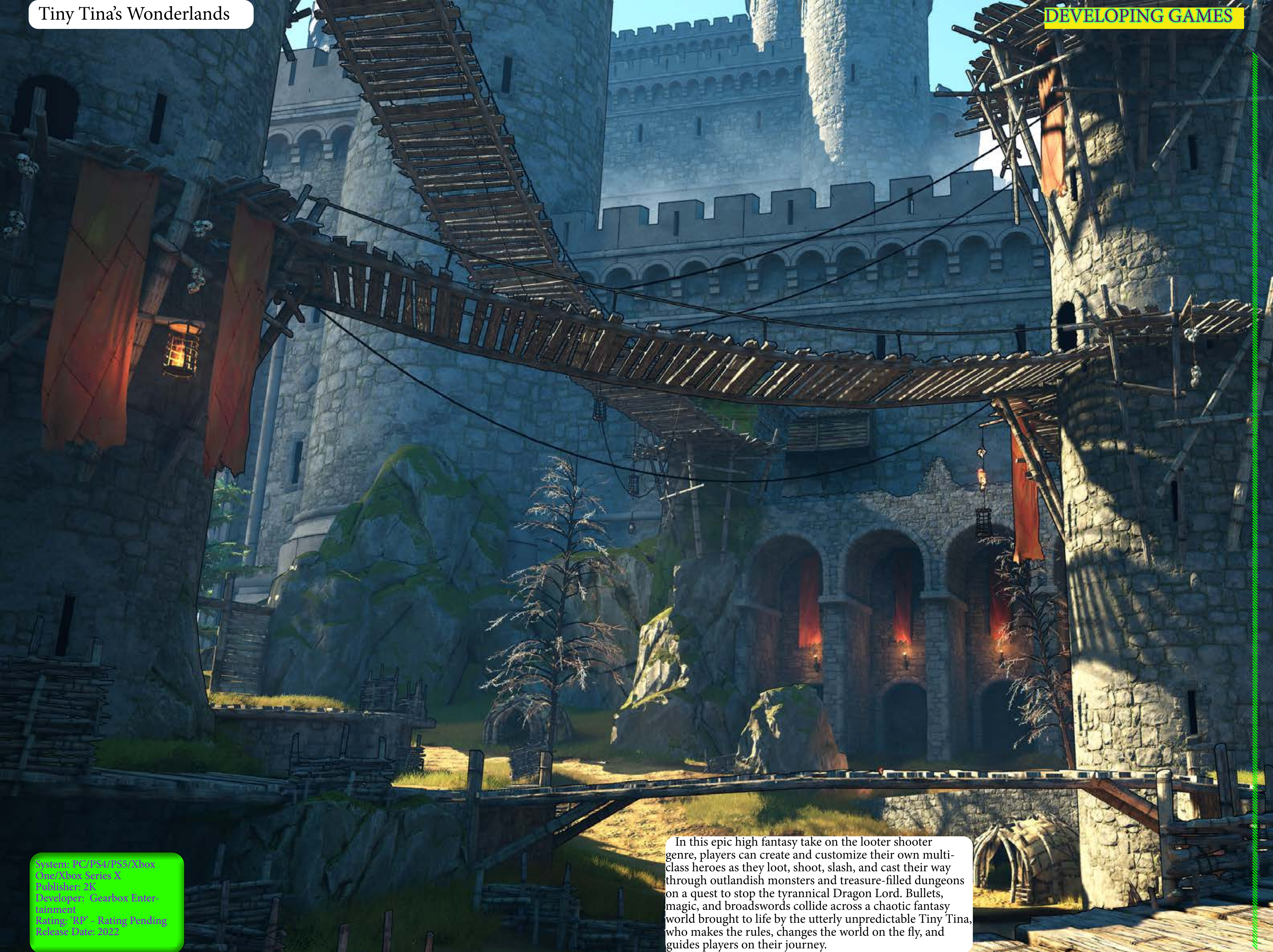
"We're thrilled to work with Marvel to create Marvel's Midnight Suns. Not only is this a sensational, original direction for Firaxis, we also have a rewarding partnership with Marvel in telling new stories in their world." said Steve Martin, Studio President at Firaxis Games.



System: Nintendo Switch/PC/
PS4/PS5/Xbox One/Xbox Series X
Publisher: 2K Games
Developer: Firaxis Games
Rating: 'RP' - Rating Pending
Release Date: March 2022

Marvel's Midnight Suns features a new engaging and deeply customizable battle system that rewards clever thinking with Super Hero flair. In Marvel's Midnight Suns, players select up to three heroes to bring into combat and all hero abilities are represented through cards. Each hero, including the Hunter, has a unique set of cards that can be arranged and customized to tailor that character to the player's preference and playstyle. In addition to cards, players will also be able to utilize their environments as they shove, leap, and smash their way to victory.

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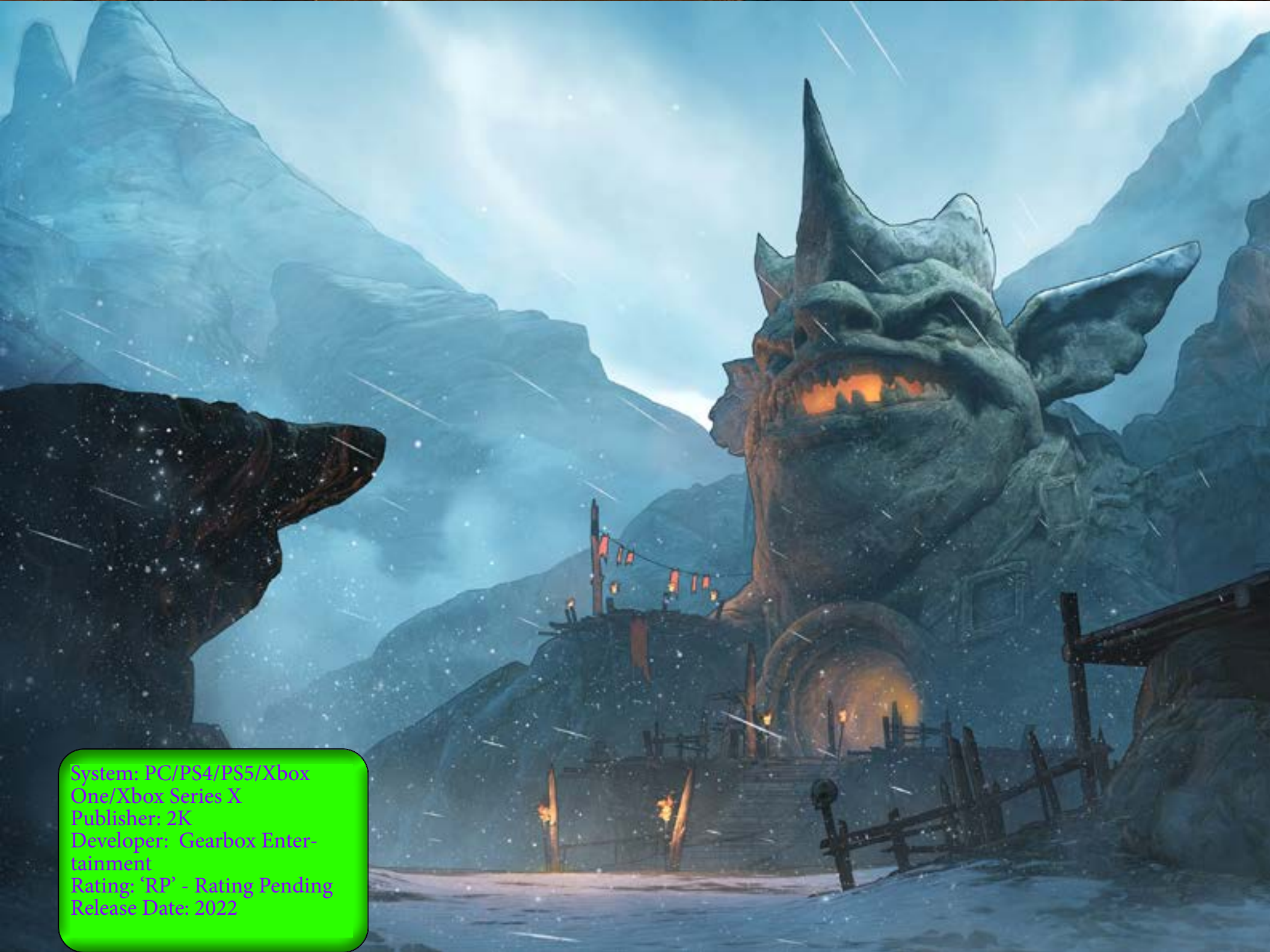
System: PC/PS4/PS5/Xbox One/Xbox Series X
Publisher: 2K
Developer: Gearbox Entertainment
Rating: 'RP' - Rating Pending
Release Date: 2022

In this epic high fantasy take on the looter shooter genre, players can create and customize their own multi-class heroes as they loot, shoot, slash, and cast their way through outlandish monsters and treasure-filled dungeons on a quest to stop the tyrannical Dragon Lord. Bullets, magic, and broadswords collide across a chaotic fantasy world brought to life by the utterly unpredictable Tiny Tina, who makes the rules, changes the world on the fly, and guides players on their journey.



System: PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: 2K
 Developer: Gearbox Entertainment
 Rating: 'RP' - Rating Pending
 Release Date: 2023

"Wonderlands is a culmination of over a decade of on-and-off development at Gearbox Software towards a Role-Playing Shooter set in a fantasy universe," said Gearbox Entertainment Founder and Tiny Tina's Wonderlands Executive Producer Randy Pitchford. "For me, bringing actual Borderlands® guns to fight dragons, skeletons, goblins, and more in an original fantasy world imagined by the galaxy's deadliest thirteen-year-old, Tiny Tina, as a new, full-featured AAA video game is a dream come true."



System: PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: 2K
 Developer: Gearbox Entertainment
 Rating: 'RP' - Rating Pending
 Release Date: 2023



"Between the development talent at Gearbox and the undeniable star power of the cast, we couldn't be more excited about this game," said David Ismaier, President at 2K. "We're always searching for compelling ideas and ways to build upon the strength of our existing IP, so we're thrilled to help bring a passionate team of creatives together with a world and character that will surely resonate not only with our longtime fans but with new audiences as well."



System: PC/PS4/Xbox One/
 Xbox Series X
 Publisher: Bandai Namco Entertainment
 Developer: From Software
 Rating: 'RP' - Rating Pending
 Release Date: January 21, 2022

ELDEN RING features vast fantastical landscapes and shadowy, complex dungeons that are connected seamlessly. Traverse the breathtaking world on foot or on horseback, alone or online with other players, and fully immerse yourself in the grassy plains, suffocating swamps, spiraling mountains, foreboding castles and other sites of grandeur on a scale never seen before in a FromSoftware title.



System: PC/PS4/Xbox One/
Xbox Series X
Publisher: Bandai Namco Entertainment
Developer: From Software
Rating: 'RP' - Rating Pending
Release Date: January 21, 2022

Create your character in FromSoftware's refined action-RPG and define your playstyle by experimenting with a wide variety of weapons, magical abilities, and skills found throughout the world. Charge into battle, pick off enemies one-by-one using stealth, or even call upon allies for aid. Many options are at your disposal as you decide how to approach exploration and combat.



System: PC/PS4/Xbox One/
Xbox Series X
Publisher: Bandai Namco Entertainment
Developer: From Software
Rating: "RP" - Rating Pending
Release Date: January 21, 2022

Journey through the Lands Between, a new fantasy world created by Hidetaka Miyazaki, and George R. R. Martin, author of The New York Times best-selling fantasy series, A Song of Ice and Fire. Unravel the mysteries of the Elden Ring's power. Encounter adversaries with profound backgrounds, characters with their own unique motivations for helping or hindering your progress, and fearsome creatures.

NOW

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PLAYING



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Microsoft Flight Simulator	80 - 83





System: Nintendo/Switch/PC/
PS4/PS5/Xbox One/Xbox Series
X
Publisher: 2K Sports
Developer: Visual Concepts
Rating: 'E' - Everyone SIX and
OLDER
Release Date: September 10, 2021

“From the outset, our goal was to create fun and competitive gameplay that ensures NBA 2K22 delivers one of the most authentic sports gaming experiences out there,” said Mike Wang, Gameplay Director at Visual Concepts. “This year, working with our community, we utilized direct feedback to address some of the key changes they are looking for and deliver a number of new gameplay enhancements that will further elevate the experience in this year’s game.”

1 DAY LEFT

- Seasons
- Season Agendas
- Lifetime Agendas
- Dynamic Goals

LEVEL 38

XP 114,000

LEVEL 39

XP 131,000

LEVEL 40

XP 150,000



x25



HALL OF FAME BADGE PACK



PINK DIAMOND CARMELO ANTHONY

System: Nintendo/Switch/PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: 2K Sports
 Developer: Visual Concepts
 Rating: 'E' - Everyone SIX and OLDER
 Release Date: September 10, 2021

Defense & Defensive AI: Completely rebuilt shot contest and blocking systems, a significant update to the fundamental defensive rotations, and much more;
 Dribbling: Players will experience a unique feel and rhythm when sizing up, significantly faster overall pace and much tighter control in navigating the court, and a ton of other new combos, cancels, and move chains;
 Post Play: Upgrades highlight loads of new content, including new movement and a new arsenal of back-to-basket moves;



OVR

OVR

22
ST
OK

System: Nintendo/Switch/PC/
PS4/PS5/Xbox One/Xbox Series
X
Publisher: 2K Sports
Developer: Visual Concepts
Rating: 'E' - Everyone SIX and
OLDER
Release Date: September 10, 2021

Shooting: There's a new shot meter that will dynamically expand when players take high-quality shots with good shooters but will shrink when heavily contested, shooting with a low-rated shooter, or fatigued. NBA 2K22 puts more emphasis on Shot IQ, meaning the teams that work for open looks and take smart shots are going to see much more success than the teams that force up bad shots;
Finishing: Along with a focus on creating more of a skill gap for finishing at the rim, players can also completely customize their dunk repertoire with an all-new Dunk Style Creator;



System: Nintendo Switch/PC/
PS4/PS5/Xbox One/Xbox Series X
Publisher: Nacon
Developer: Kylotonn
Rating: 'E' - Everyone SIX and OLDER ONLY
Release Date: Out Now

To celebrate 50 years of the competition, WRC 10 offers a unique anniversary edition, bursting with new features and driving thrills. A retrospective mode offers players the chance to relive 19 events that have shaped the history of the Championship. These challenging special stages put drivers' skills to the test by imposing conditions specific to each era. Drive six historic rallies, including the legendary Acropolis Rally (Greece) and Rallye Sanremo (Italy), with over 20 of the WRC's most iconic cars: Alpine, Audi, Lancia, Subaru, Ford, Mitsubishi, Toyota... With more content than ever, fans will love WRC 10 and its homage to 50 years of rallying.



System: Nintendo Switch/PC/
PS4/PS5/Xbox One/Xbox Series X
Publisher: Nacon
Developer: Kylotonn
Rating: 'E' - Everyone SIX and OLDER ONLY
Release Date: Out Now

The physics, which have already been praised by critics and drivers in WRC 9, have been further improved to offer players an even more realistic experience. Control of aerodynamic forces, the turbo and braking have received particular attention on all surfaces, so that WRC 10 recreates ever more accurate and intense driving sensations. Immersion has also been increased with a completely reworked audio design for this new edition. Experience rallying as if you are there!

Textron Aviation Cessna 152



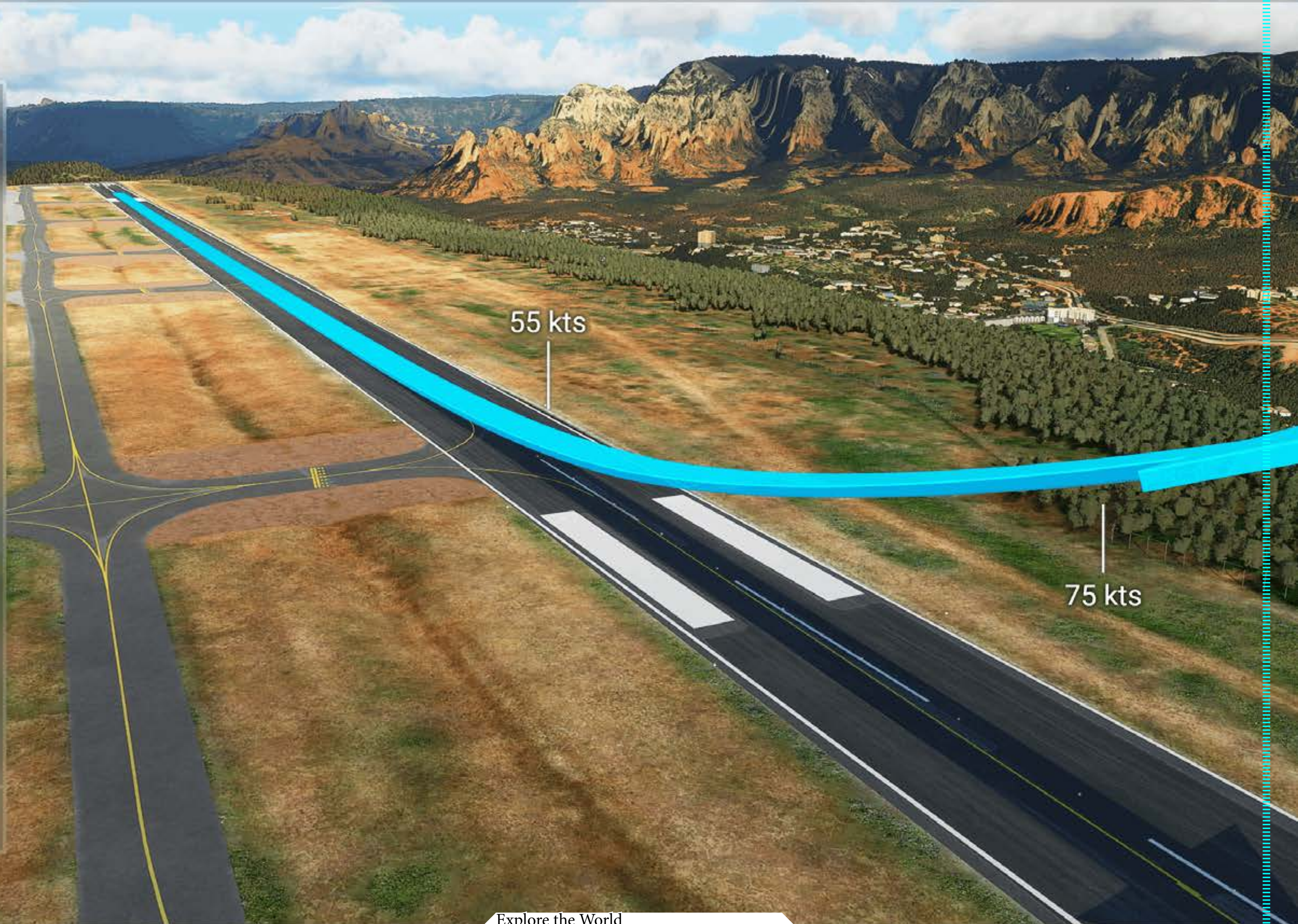
FROM

KSEZ Sedona, Sedona

-AIRBORNE- 1200 Ft

Sedona, AZ

-AIRBORNE- 5500 Ft



55 kts

75 kts

TRAINING

There is nothing like the thrill of taking flight. A training session dedicated to getting you off the ground:

- Taxi into position on the runway
- Accelerate to 55 kts before pitching up to Take off (rotation)
- Maintain 75 kts while climbing to safety altitude of 5500 feet

Training Duration

04 min

System: PC/Xbox Series X
 Publisher: Xbox Game Studio
 Developer: Asobo Studio
 Rating: 'E' - Everyone SIX and OLDER ONLY
 Release Date: Out Now

Explore the World

Travel the world in amazing detail with over 37 thousand airports, 2 million cities, 1.5 billion buildings, real mountains, roads, trees, rivers, animals, traffic, and more.



System: PC/Xbox Series X
 Publisher: Xbox Game Studio
 Developer: Asobo Studio
 Rating: 'E' - Everyone SIX and OLDER ONLY
 Release Date: Out Now

Earn Your Wings
 Hone your pilot skills in a variety of aircraft from light planes to commercial jets with an experience that scales to your level with interactive and highlighted instrument guidance and checklists.

Last Minute

CONTENTS

I do not wish to fight. Please don't make me kill you...

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Product Name

- Humankind
- Zen Pinball Party
- NEO The World Ends with You
- Mozart Requiem
- Blazing Strike

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right.

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So, what's the deal?
If we beat him, we
take their turf?

Tidbits





System: PC/MAC/Stadia
 Publisher: Sega
 Developer: Amplitude Studios
 Rating: 'E10+' for TEN and
 OLDER ONLY [Alcohol Ref-
 erence, Mild Language, Mild
 Violence]
 Release Date: Out Now

Create your own civilization by combining
 60 historical cultures from the Ancient to the
 Modern Age. Each culture brings its special game-
 play layer, leading to near-endless outcomes

WHAT CIVILIZATION WILL YOU SHAPE?

VENETIANS

Early Modern Era

The game ends in ∞ ↻

YOUR MONEY

1340 +24 per

YOUR WAR SUPPORT: 50 / 100

PEACE

IDEOLOGICAL PROXIMITY Tolerance

THEIR WAR SUPPORT: 50 / 100

RELATIONS

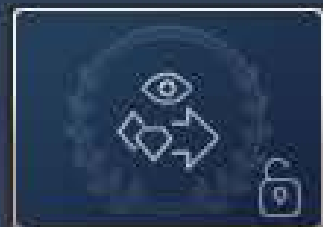
TRADE

TREATIES

CRISIS

Select Treaties to change the terms of your relationship with the Khmer.

TRADE



Trade Everything

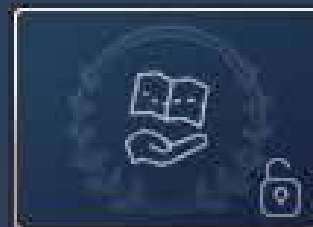


Only Trade Luxuries



Forbid New Trade

INFORMATION SHARING



Share Maps



Reveal Capital

BORDER POLICY



Open Borders



Closed Borders

MILITARY ACCORDS



Non-aggression Pact



Tolerate Skirmishes



VICTOR

System: PC/MAC/Stadia
Publisher: Sega
Developer: Amplitude Studios
Rating: 'E10+' for TEN and OLDER ONLY [Alcohol Reference, Mild Language, Mild Violence]
Release Date: Out Now

Every great deed you accomplish, every moral choice you make, every battle won will build your fame. The player with the most fame will win the game.

WILL YOU BE THE ONE TO LEAVE THE DEEPEST MARK ON THE WORLD?

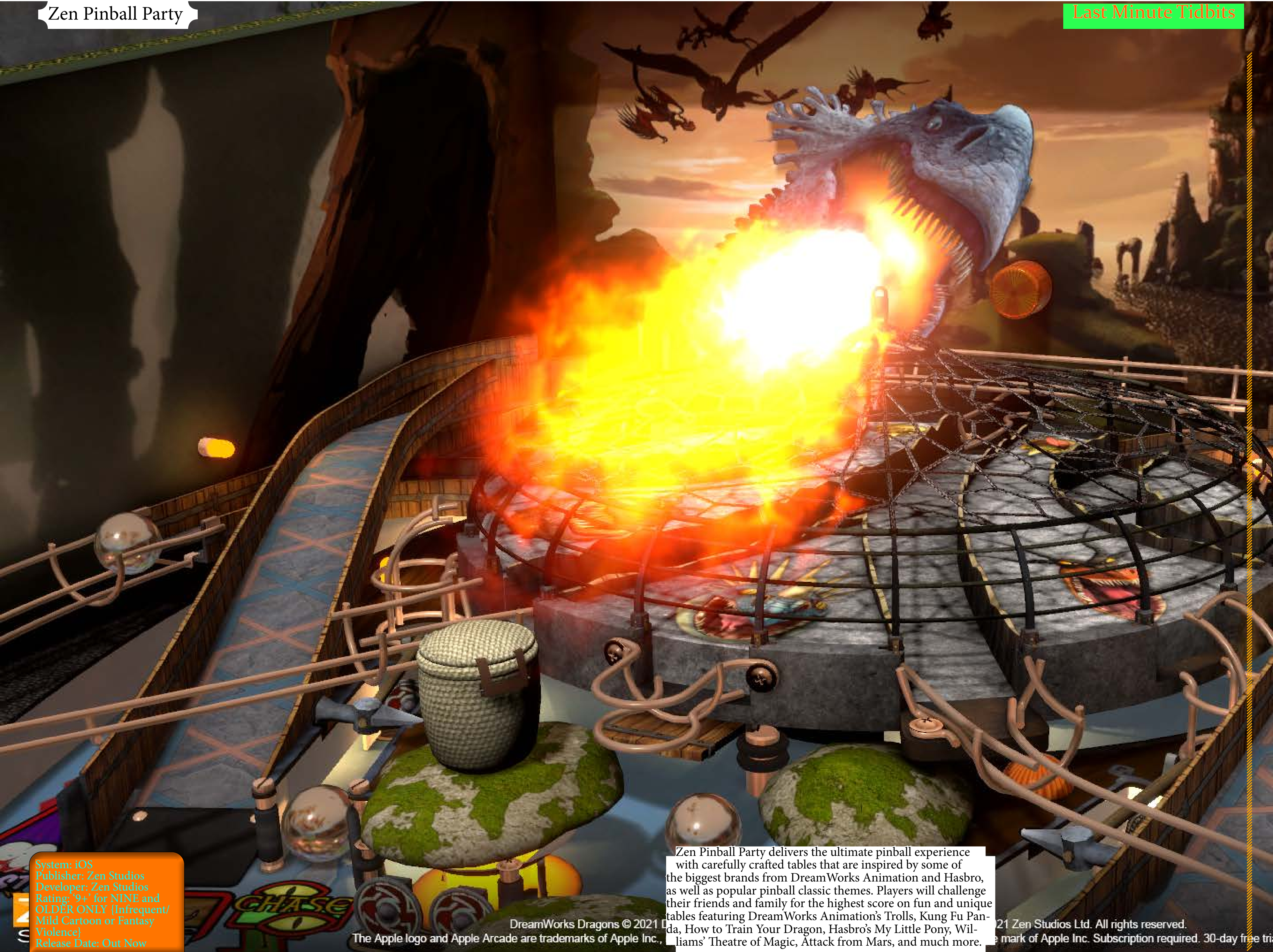


System: PC/MAC/Stadia
 Publisher: Sega
 Developer: Amplitude Studios
 Rating: 'E10+' for TEN and
 OLDER ONLY [Alcohol Ref-
 erence, Mild Language, Mild
 Violence]
 Release Date: Out Now



Show off tactical skills by mastering terrain ele-
 vation with city-building and tactical battles. Call
 on reinforcements to transform an epic battle into a
 multi-terrain world war!

WHAT STRATEGY WILL YOU MASTERMIND?

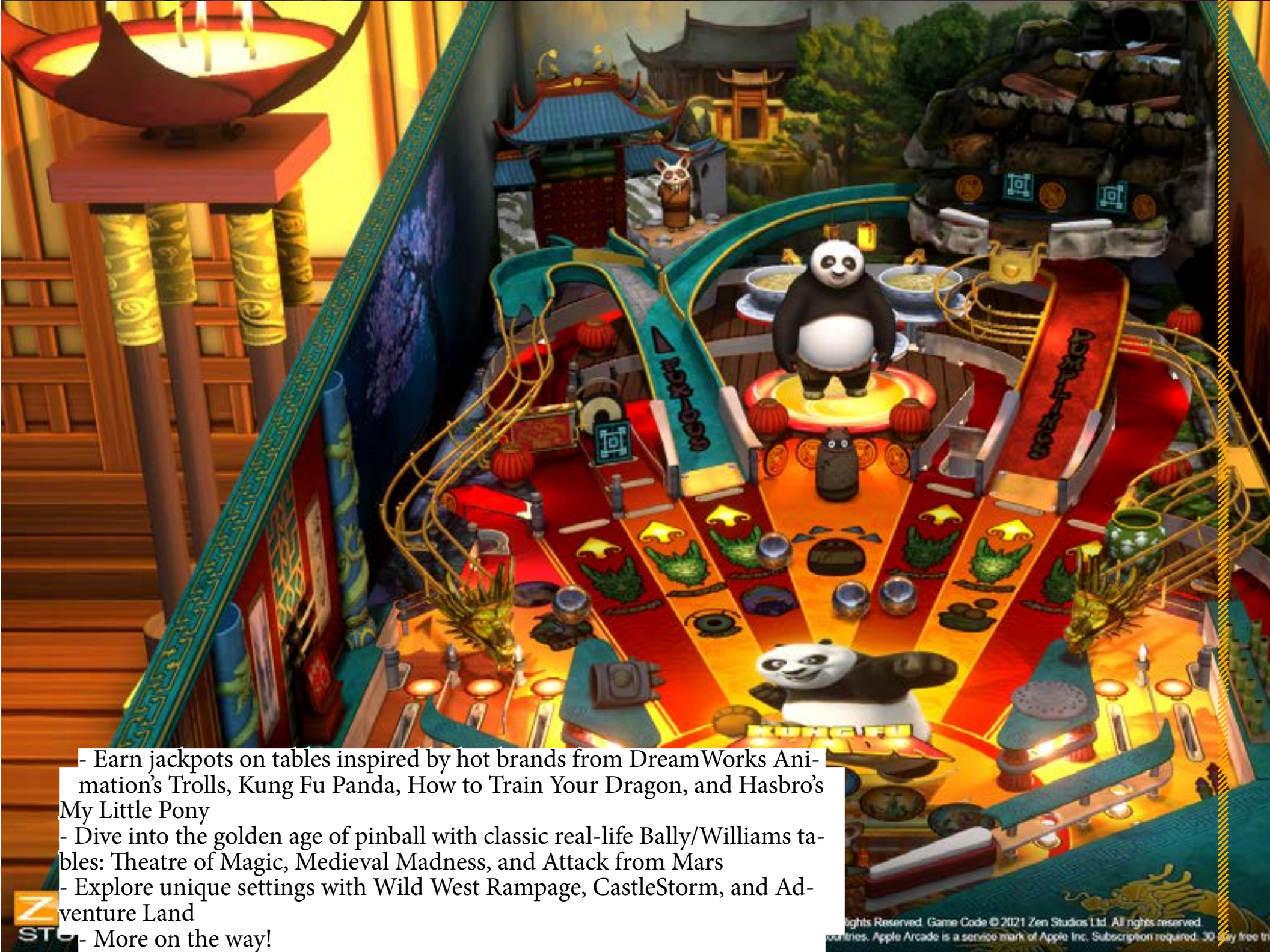


System: iOS
 Publisher: Zen Studios
 Developer: Zen Studios
 Rating: '9+' for NINE and OLDER ONLY (Infrequent/Mild Cartoon or Fantasy Violence)
 Release Date: Out Now

Zen Pinball Party delivers the ultimate pinball experience with carefully crafted tables that are inspired by some of the biggest brands from DreamWorks Animation and Hasbro, as well as popular pinball classic themes. Players will challenge their friends and family for the highest score on fun and unique tables featuring DreamWorks Animation's Trolls, Kung Fu Panda, How to Train Your Dragon, Hasbro's My Little Pony, Williams' Theatre of Magic, Attack from Mars, and much more.

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System: iOS
 Publisher: Zen Studios
 Developer: Zen Studios
 Rating: '9+' for NINE and OLDER ONLY [Infrequent/Mild Cartoon or Fantasy Violence]
 Release Date: Out Now

- Earn jackpots on tables inspired by hot brands from DreamWorks Animation's Trolls, Kung Fu Panda, How to Train Your Dragon, and Hasbro's My Little Pony
- Dive into the golden age of pinball with classic real-life Bally/Williams tables: Theatre of Magic, Medieval Madness, and Attack from Mars
- Explore unique settings with Wild West Rampage, CastleStorm, and Adventure Land
- More on the way!



System: Nintendo Switch/PS4
 Publisher: Square Enix
 Developer: Square Enix
 Rating: "T" for THIRTEEN and OLDER ONLY (Fantasy Violence, Language, Mild Suggestive Themes)
 Release Date: Out Now

NEO: The World Ends with You transports players to the bustling streets of Shibuya, as they step into the shoes of protagonist Rindo and take part in the life-or-death battle for survival known as the "Reapers' Game." Rindo is joined by many stylish and memorable characters, who together explore the heart of Tokyo to uncover the mysteries behind this sinister game.



System: Nintendo Switch/PS4
 Publisher: Square Enix
 Developer: Square Enix
 Rating: "T" for THIRTEEN and OLDER ONLY (Fantasy Violence, Language, Mild Suggestive Themes)
 Release Date: Out Now

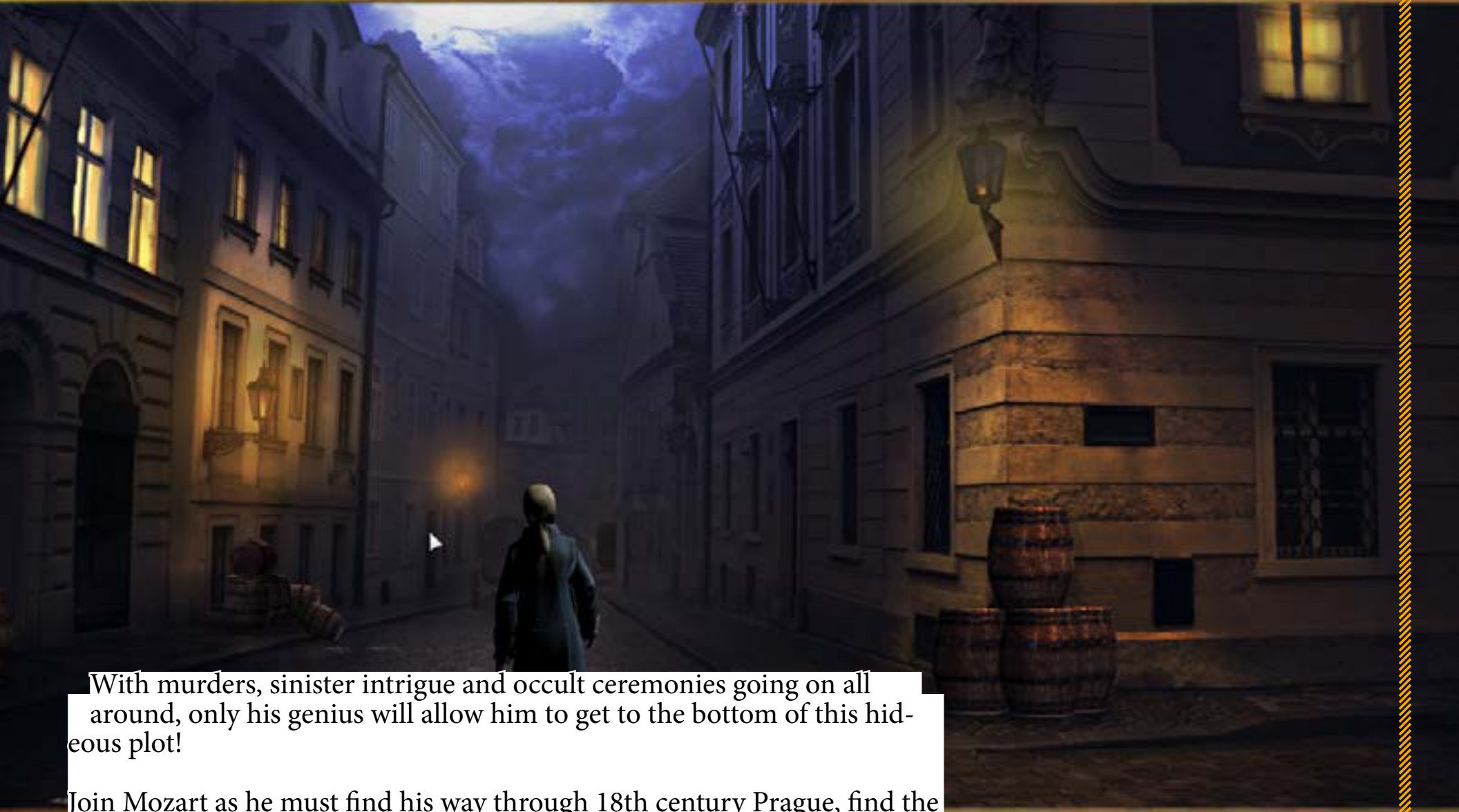
Players interested in trying out the game can play a free demo, available on the PlayStation®Store and Nintendo eShop where they can experience the first two days of the Reapers' Game. Rindo and his friend Fret will meet other players in the Game, begin their collection of psychic pins, and experience the game's frenetic combat against the mysterious Noise, all to an amped-up soundtrack from composer Takeharu Ishimoto (THRILL Inc.). Progress in the demo will transfer to the full game for those who purchase NEO: The World Ends with You on the same platform.



System: Nintendo Switch/
PS4
Publisher: GS2 Games
Developer: HR Games
Rating: "RP" for Rating Pending
Release Date: October 12,
2021

It's 1788 and Mozart is in Prague. He is giving the inaugural showing of his famous opera, Don Giovanni. The plaudits he receives are universal, but very quickly the events that are shaking the capital of Bohemia will take his mind off the music.

Far from the footlights, a terrible conspiracy is underway, designed to dethrone Joseph II, Austro-Hungarian Emperor and Mozart's benefactor. Left bereft and manipulated, the musical prodigy finds himself plunged into the heart of a grand conspiracy!



System: Nintendo Switch/
PS4
Publisher: GS2 Games
Developer: HR Games
Rating: "RP" for Rating Pending
Release Date: October 12,
2021

With murders, sinister intrigue and occult ceremonies going on all around, only his genius will allow him to get to the bottom of this hideous plot!

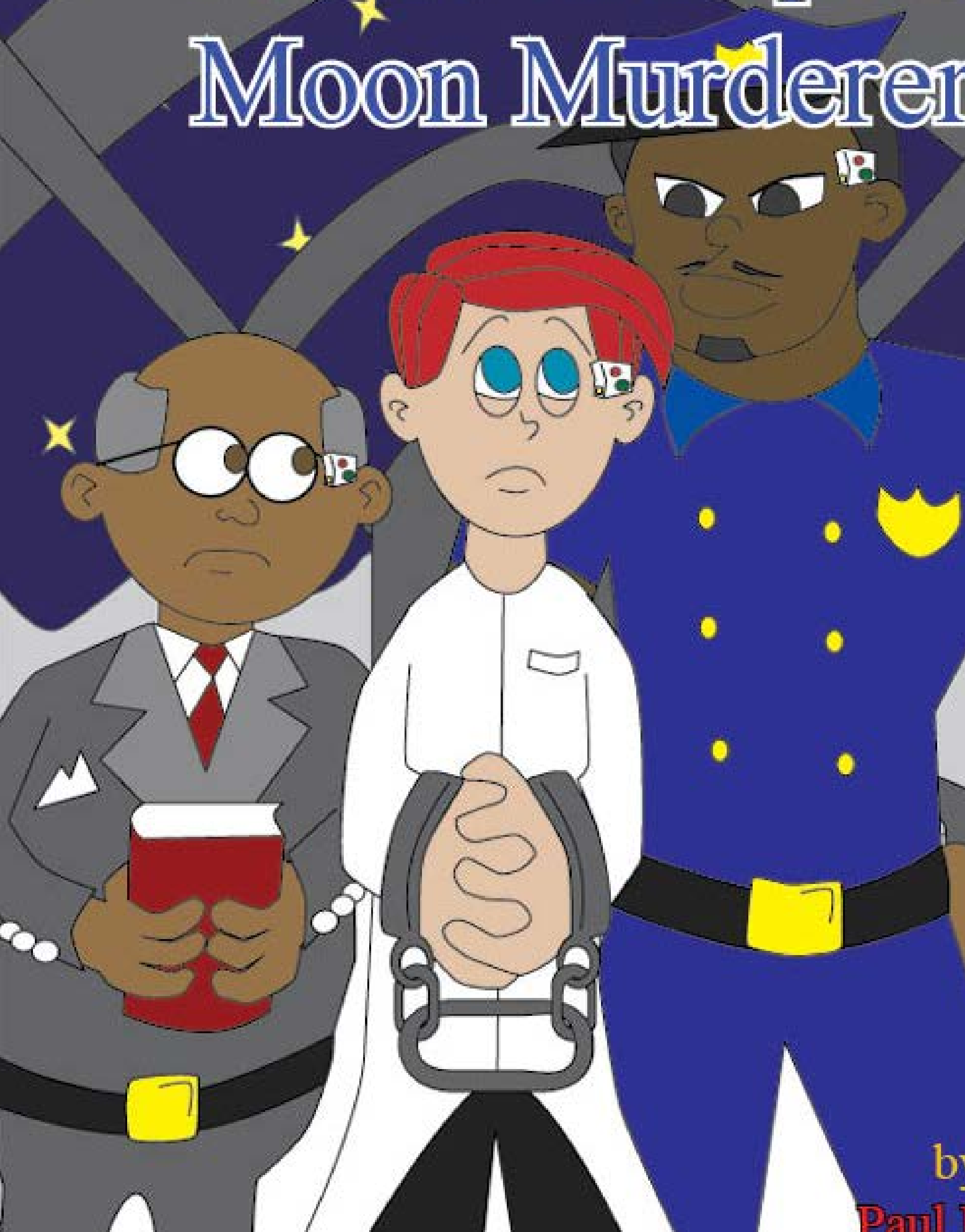
Join Mozart as he must find his way through 18th century Prague, find the clues and solve the great mystery. Displayed in stunning 3D third person, Mozart will need to use all his genius to uncover the various plots, discover how and who has committed various crimes and clear his name before he is charged with Murder!



System: PC/PS4/PS5/Nintendo Switch
 Publisher: Aksys Games
 Developer: RareBreed Makes Games
 Rating: 'RP' for Rating Pending
 Release Date: 2022

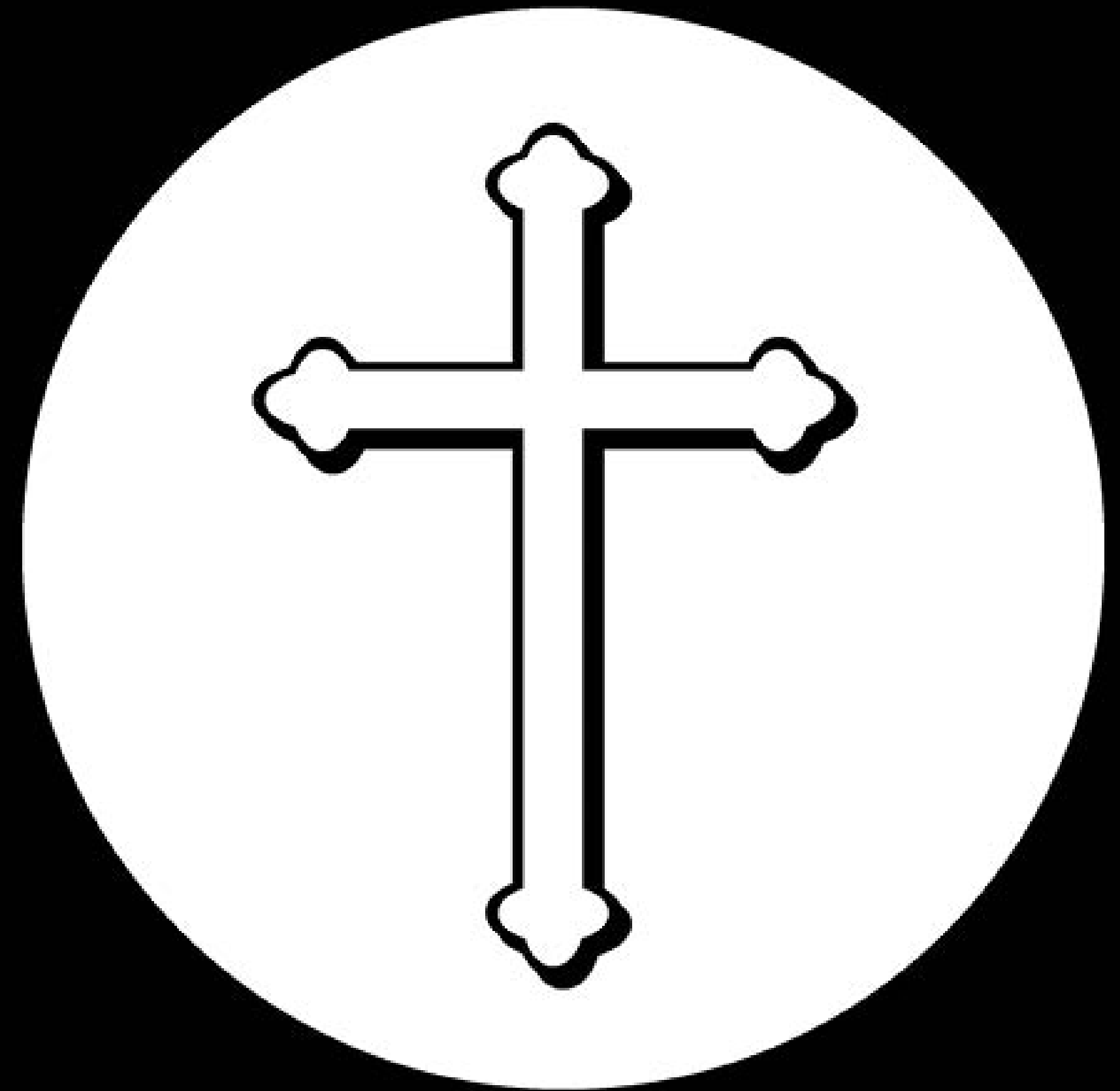
Blazing Strike features a 4-button system with six normal attacks: light, medium and heavy punches and kicks, as well as three defense moves: block, guard and parry. A Rush Trigger enables fighters to execute fast-paced attacks and movements, but using it will slowly drain the Rush Meter, sending the character into a temporary groggy state. This allows players to execute exciting combos while having to manage the Rush Meter. The game will include three play modes: Story Mode, Arcade Mode and VS Mode, with training, sparring and online match via Persona AI, and online play powered by GGPO.

Future Glimpses Moon Murderer



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Paul Bury

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FAMILY IN GAMING

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January**

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