



The VOICE of the FAMILY in GAMING

TM

Are you  
ready to think  
about eFootball?  
Messi sure is.

October 2021

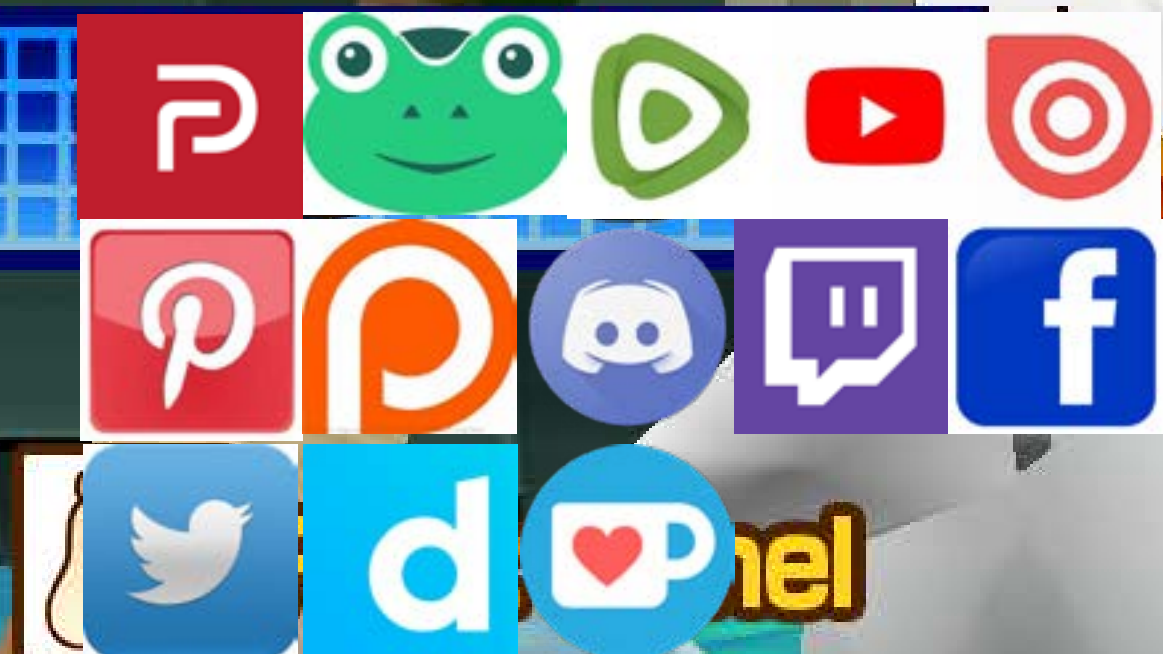
ISSUE #171

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Nintendo, Sony, Microsoft all have trademarks on their respective machines, and games. The current seal of approval, and boy/girl pies were drawn by Elijah Hughes thanks to a wonderful donation from Tim Emmerich. Peter and Noah are inspiration to their parents.

# Editor's Desk

## Continuous Improvement

I love making things better one day at a time. It can feel like we are in a holding pattern in certain periods of our life. We saved up for quite a few months to buy a new professional camcorder for doing videos and FFG Original live streams. Ultimate it was worth it. All of those months of doing the same things over and over again accumulated the revenue very slowly and then the improvement was made. I am learning to look at things in the big picture and the long run if you know what I mean.

The same goes for adding content to the left and right columns on the website. As we added more reviews for the Evercade, PS5, and Xbox Series X we realized those needed to be in the left column. Once there was some time availability the update was made. Then later when time was freed up the right column had additions made to it as well. It can seem progress is slow at first. We identify an area needing improvement, and when there is an opening we take care of it.

I did not want to add even more social media sites to our header. It takes time to post all of our content, videos, and live streams to those social media outlets. I even considered dropping Facebook and Twitter when there was a mass exodus from those sites. A big shout out to Cheryl over at Christ Centered Gamer for talking me into staying on those sites until they kick us off. We added Parler, Rumble, and Gab to our header. We did move Facebook, Twitch and Discord to the Fun page. We are still a part of them but not promoting them in our header anymore. I felt like that was a fair compromise to the evil things they have been doing.

You might have noticed more of our YouTube videos have been appearing on Rumble, Bitchute, Daily Motion, and Odysee. We are reaching new audiences and helping some of these sites get some gaming videos. Many of them have animal, sports, and other genres but they are severely lacking in the video game sections. We have been helping them out and praying that God blesses this work with sustainable revenue going forward. Ultimately we are able to grow and improve because new viewers are able to see what Family Friendly Gaming is all about. We own all of our videos so sharing them on other sites makes perfect sense.

Live streaming has been amazing and I am so thankful for all of our support. It is rare for any of us to record a video offline anymore. We will live stream some game on Twitch and then process that into video or videos that can be placed on video sites like Rumble, Bitchute, Daily Motion, Odysee, and YouTube. I did that recently with Cooking

Mama Cookstar. The live stream turned into nine videos for the video sites.

We started making YouTube short videos on our phones. We wanted to do something with Princess our puppy and the YouTube shorts are a great example of what we could do there. Will those videos ever make it to sites like TikTok or SnapChat? At this time I do not know. YouTube wants the YouTube shorts to be exclusive to them for at least a month. So we will look at that in the future. I honestly look forward to messing with those sites as well. We keep brain storming new ideas for phone created videos even though we have really nice cameras to record with.

God bless,  
Paul Bury



# FEMALE SIDE

## Down to one vehicle

My vehicle had a problem recently. It started spewing white smoke and lost a lot of power. Took it to the shop and they replaced a part. A month later it happened again. The technicians at the shop warned me there could be a more dire situation in the vehicle. From what I learned every single 2016 Hyundai has this engine defect. It hits between 60K and 90K in terms of miles. I had to prove to the warranty company that I was doing proper oil maintenance on my vehicle. Good thing I kept those receipts. This is a great reason to keep your receipts because you never know what might happen in the future. I certainly did not think that would become a problem.

There was an issue with the warranty company telling me one thing and the shop telling me another. Paul finally got involved and got results. That was actually irritating to me. I am glad he got the ball moving again. But it made me feel pretty small that he could just walk right in there talk to both sides and get it resolved. He cut through the finger pointing, lies, and accusations. He got the information needed to the right place and the warranty company agreed to pay for the repairs. I had used up my max amount of days for a rental vehicle so that brought us down to one vehicle while we wait for a brand new engine from Hyundai. The engine is supposed to have that defect fixed in it.

The warranty company turned things around after dealing with my hubby. They even offered us an engine from a vehicle that had 41K miles on it, been in an accident, and it would take two weeks instead of one to two months for the new one. They would offer us a 12K or twelve month warranty on that engine. Remember all these Hyundai's have this problem in 60K to 90K miles. That means in 19K to 49K miles it would happen again with no warranty on it. We decided to wait for the new one from Hyundai. Plus the new one would cost less than the used one for some odd reason. My other concern was that vehicle had been in an accident and was in salvage. What else might be wrong with it?

We are working it out. We are figuring it out. I get Noah to school, and some days Paul to his day job. Thankfully Paul's boss at his day job is very understanding and is letting him work from home some. That really helps us. As I write this Peter will have to be on his college campus some days so that is another possible trip that needs to be taken. Thankfully he has a friend he should be able to go up with. This is what family does when something unexpected happens. We get together, work together, and figure it out. We are

not perfect. We help one another and we stick together. This is the traditional way families work together. There are so many television shows that portray families in such a bad light. We want to show that true and real families help one another in times of need. For example I am tired one day and Peter goes and gets Noah and his dad in the afternoon. He does not mind stepping up and helping out. I am thankful he does this. Paul is thankful he does this. Noah is thankful someone picks him up.

Remember we all face challenges in life. We all have different strengths and weaknesses. Never be afraid to ask for help. Never be afraid to volunteer to help a family member. That love bond of a family grows in hard times. What challenges has your family faced?

God bless,  
Yolanda Bury



# LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863  
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

**14 DVD ROM titles \$10.99 each**

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

**6 COMIC titles**

**\$1.50 (issues 1-4) \$2.99 (issues 5,7)**

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304



This catalog features **1500+** of **9000** available Homeschool titles.



For a complete listing, visit our reference only website

[www.homeschoolstore.com](http://www.homeschoolstore.com)

Products can be ordered from your local Homeschool Retailer.

# Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

# SOCIAL MEDIA TIDBITS

Adrian Yu • 21 hours ago  
Princess is good at Tug of War.  
REPLY 0 replies 2 likes

Josh Horn • 23 hours ago  
Great Job!  
REPLY 1 reply 1 like

MadzRTs and 5 others Retweeted your Tweet

Going live #Youtube stream #PAWPatrol #PAWPatrolMovie #AdventureCityCalls here youtube.com/user/FamilyFri...

Please view, follow, subscribe, cheer and chat! #YoutubePartner #SupportSmallStreamers #YouTubers Help us reach our goal of 180K Subscribers! #videogames

Cheer us on!

Hereforthefood and 2 others liked your status · 3d

FamilyFriendlyGaming @FamilyFriendlyGaming  
3d ·  
@TrumanShow2021 Typical liberal response = cancel anything and anyone diverse from them. We need conservative alternatives in every single business.  
4 likes  
Like Comment Repost Quote Share

amersayah, 3 hours ago  
Nice video Rumble ✓ Watch ✓ Subscribe good luck  
+ - 2 rumbles

# Advertisement

# SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so **SOUND OFF!**

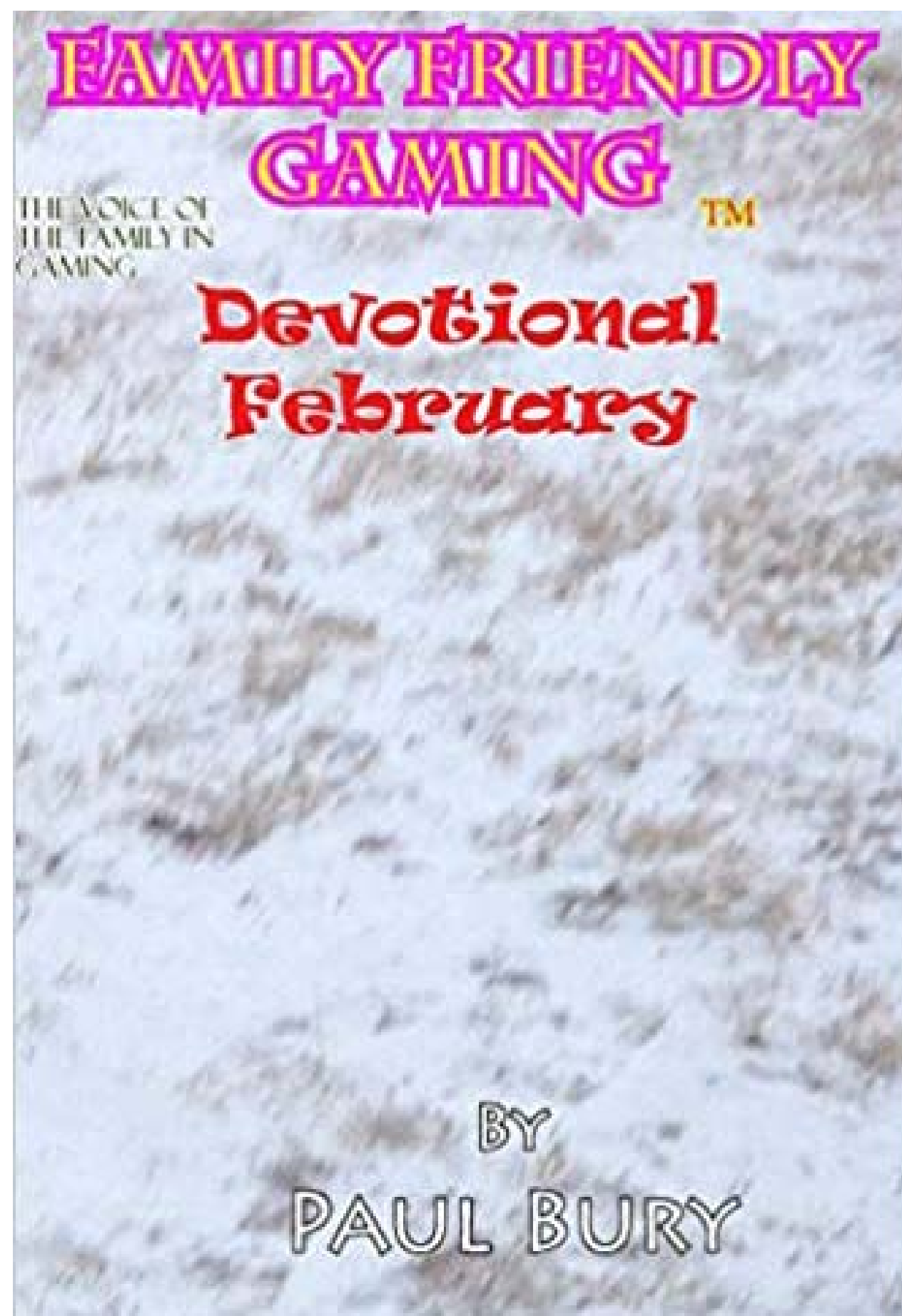
## FFG Devotional

I love your FFG Devotional books. They are so inspiring. You are so inspiring. You are a real and true man of God. Your humility shines through and it shows how much you really care about others. When are you planning on publishing the next FFG Devotional? Will you keep up the monthly approach? Will you eventually have an entire calendar of them?

HUGS!!!  
- Tara

{Paul}: Tara,

Thank you so much for your words of encouragement and your amazing support. We are so appreciative that you pur-



chased those books and helped support us. I am so glad they reached you. I am merely a man who makes all kinds of mistakes in life. Working on Family Friendly Gaming helps me see those mistakes on a

daily basis. I keep trying to get better. I appreciate that you think so highly of me. I have days where I feel like a failure. I have other days where I feel great. For anyone interested in the last book please go here:

[https://www.amazon.com/Family-Friendly-Gaming-Devotional-February/dp/1089753187/ref=sr\\_1\\_fkmr0\\_1?keywords=Family+Friendly+Gaming+Devotional+January+and+millions+of+other+books+are+available+for+Amazon+Kindle.+Learn+more+Family+Friendly+Gaming+Devotional%5C&qid=1567971049&s=books&sr=1-1-fkmr0](https://www.amazon.com/Family-Friendly-Gaming-Devotional-February/dp/1089753187/ref=sr_1_fkmr0_1?keywords=Family+Friendly+Gaming+Devotional+January+and+millions+of+other+books+are+available+for+Amazon+Kindle.+Learn+more+Family+Friendly+Gaming+Devotional%5C&qid=1567971049&s=books&sr=1-1-fkmr0)

My plan got thrown out the window literally. I planned on getting another Future Glimpses book done and then do another FFG Devotional. I have not had the time to work on the next Future Glimpses book and it is not as far along

as I would like. I might shift my plans to pivot back to the FFG Devotional franchise before trying my hand at a new Future Glimpses book. I do hope to live long enough to get an entire calendar of the FFG Devotional books done. I have enough material for a few more months before I would need to work on some new material.

You know the devotionals in those books actually come from these magazine and e-magazines right? You can enjoy the devotionals in these magazines and e-magazines for some inspiration as well as the books.

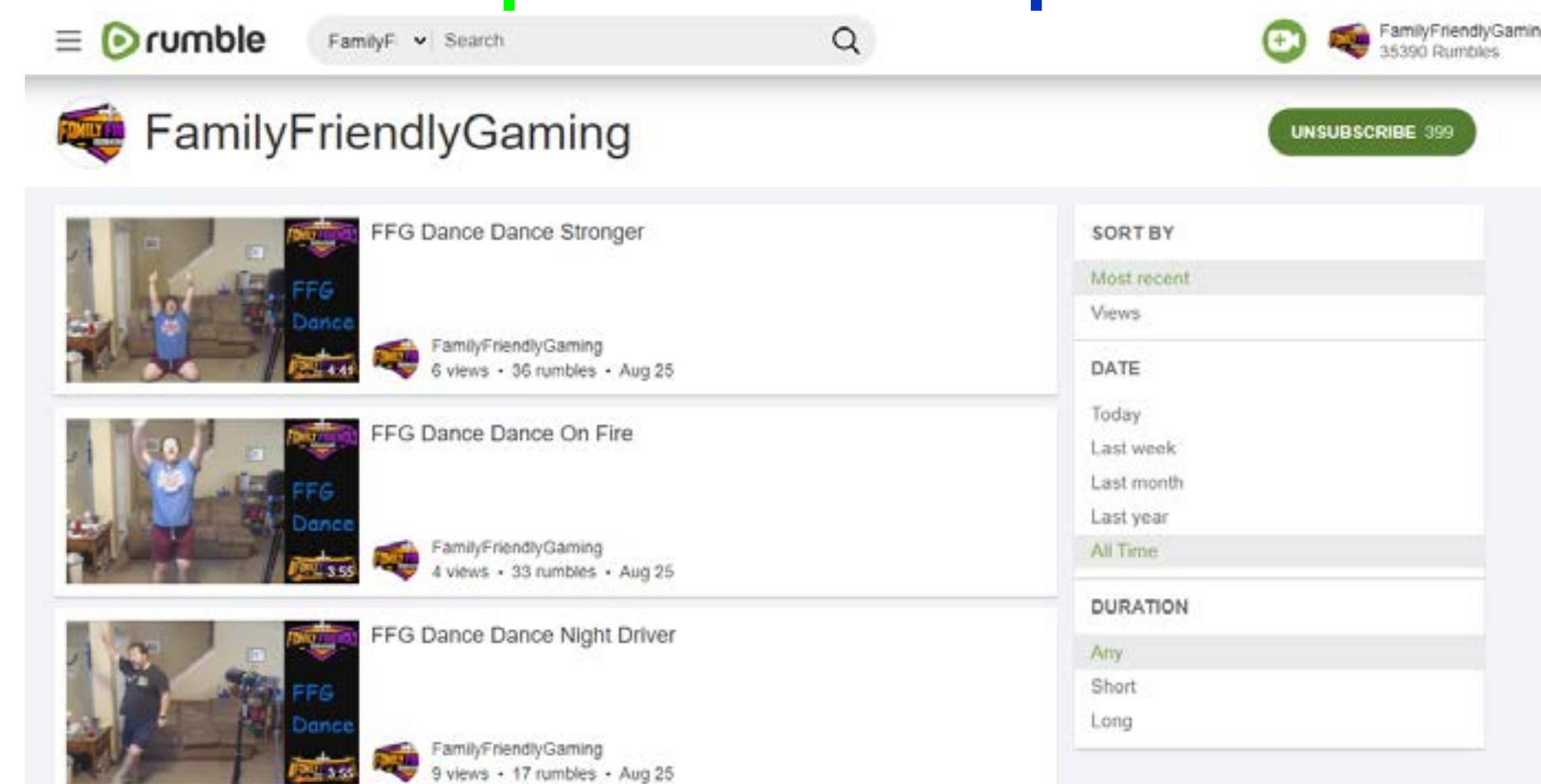
## Rumble

I saw that green button on the

header of the Family Friendly Gaming website. I clicked on it and see that you guys have a Rumble channel. What is your plan for your Rumble channel? Will you put exclusive videos on Rumble? I am so happy that Family Friendly Gaming is on Rumble. I also noticed your GAB and Parler channels. GAB is a great social media site that I love. I stopped going to Twitter, Facebook and YouTube. We the people gave them too much power and I am not giving them one more minute.  
- Aaron

{Paul}: Aaron,

Thank you so much for checking out our Rumble channel. We are really loving Rumble here at Family Friendly Gam-



# SOUND OFF Continued

ing. I also totally agree about GAB. I included a screen shot from late in August of 2021. So the rest of Family Friendly Gaming Universe can check it out. In fact if they want to see our Rumble page then please go here:

<https://rumble.com/user/FamilyFriendlyGaming>

Great questions about our plans and future with Rumble. As of right now we have between seven thousand and eight thousand videos we have created for YouTube. We are working on slowly getting as many of those videos as we can on Rumble. We are also putting some videos on Odysee, Daily Motion, and BitChute. Once we get Rumble caught up with YouTube we will see how the money does. As of right now the money is very slow on Rumble. Our hope is it will get better in the future. If we can start to make back the financial investment we make on videos then we will certainly look at exclusives on Rumble. I do not have a timeline for any of that because we keep making more new videos over on YouTube. Just know we are working as hard as we can with limited time and limited financial resources to get our videos over on Rumble.

The atmosphere over on our Rumble channel has been

awesome. There have been so many wonderful people supporting us over there and we appreciate each and every one of them.

## Retro Reviews

You reviewed Aquaventure. That is soooooooooooooo cool. You guys have reviewed retro games in the past which is awesome. I noticed you started reviewing more Atari Lynx and Atari 2600 video games. All from the Evercade cartridges. I am so happy you guys are giving some retro video games some major love like that. I think Aquaventure is a fantastic video game and totally agree with your review. You were very fair.

- Kevin

{Paul}: Kevin,

Thank you so much for your words of support and encouragement. They mean a lot to us. We reached a point where we needed some reviews because we were almost caught up with our magazine reviews releasing online. In fact we were going to have a preview and a review of the same game release on the same day. So I looked at what we could review and get online efficiently. I noticed we had done compilation reviews of the Evercade games but not by themselves. So that was when we decided

to work some of those games into our reviews. We have been getting a lot of support for this decision and we are so glad to see that.



Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018

## Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



# Look BACK QUIZ

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Family Friendly Gaming decided to do some fun little historic quizzes. Anyone who is not a business partner, advertiser, PR contact, or works for Family Friendly Gaming can answer these questions. Email answers to [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). After three months the person with the most right answers will be logged in a future issue.

Question: Can companies sponsor Family Friendly Gaming?

Answer:

Question: Do you enjoy watching R-rated movies? Why or why not?

Answer:

Question: Do you enjoy playing M-rated games? Why or why not?

Answer:

Question: Where can the Video Game Lies book be purchased?

Answer:

Question: Is there a page on how you can help Family Friendly Gaming?

Answer:

Question: Does Family Friendly Gaming have a Twitch channel?

Answer:

Question: Does Family Friendly Gaming have a Daily Motion channel?

Answer:

Question: Have you been to the advertise page on the Family Friendly Gaming website?

Answer:

Question: Where can you buy shirts that show off your FFG Universe pride?

Answer:

Question: When can you catch FFG Twitch streams?

Answer:

Question: What was the first video game system everyone at FFG played?

Answer:

Question: How long have you read/watched Family Friendly Gaming?

Answer:

Question: Are you one of the 8.88 million readers of FFG?

Answer:

# DEVOTIONAL

## Anger

Do you know anyone who goes right up to the line and does not cross it? Have you ever thought about the intent, thoughts, and heart? Jesus Christ exposed this behavior in a way that makes all of us think. **Matthew 5:21-22** "You have heard that it was said to the people long ago, 'You shall not murder, and anyone who murders will be subject to judgment.' 22 But I tell you that anyone who is angry with a brother or sister will be subject to judgment. Again, anyone who says to a brother or sister, 'Raca,' is answerable to the court. And anyone who says, 'You fool!' will be in danger of the fire of hell." What does Raca mean? It is an Aramaic term of contempt. The whole point of that passage is it goes beyond just murdering. If you are thinking about murder then you are subject to judgment. If you are angry with a brother or sister in Christ you are also subject to judgment.

Yes we all get angry with others from time to time. So what do we do about it? What did Jesus Christ teach us to do about it? **Matthew 5:23-24** "Therefore, if you are offering your

gift at the altar and there remember that your brother or sister has something against you, 24 leave your gift there in front of the altar. First go and be reconciled to them; then come and offer your gift." That seems pretty simple to me. How many of us actually do it? It bothers me when Holly Weird brainwashing entertainment teaches people over and over again they cannot be forgiven. Or they will never forgive someone. That just follows Satan and poisons the world. God teaches us to forgive, love, and reconcile. I know some people refuse to accept that. Which I find very sad.

There are enemies that want to destroy you on this planet. How should we treat them? What should we do in their case? **Matthew 5:25-26** "Settle matters quickly with your adversary who is taking you to court. Do it while you are still together on the way, or your adversary may hand you over to the judge, and the judge may hand you over to the officer, and you may be thrown into prison. 26 Truly I tell you, you will not get out until you have paid the last penny." I know this can be difficult to do in certain circumstances. There are people that are

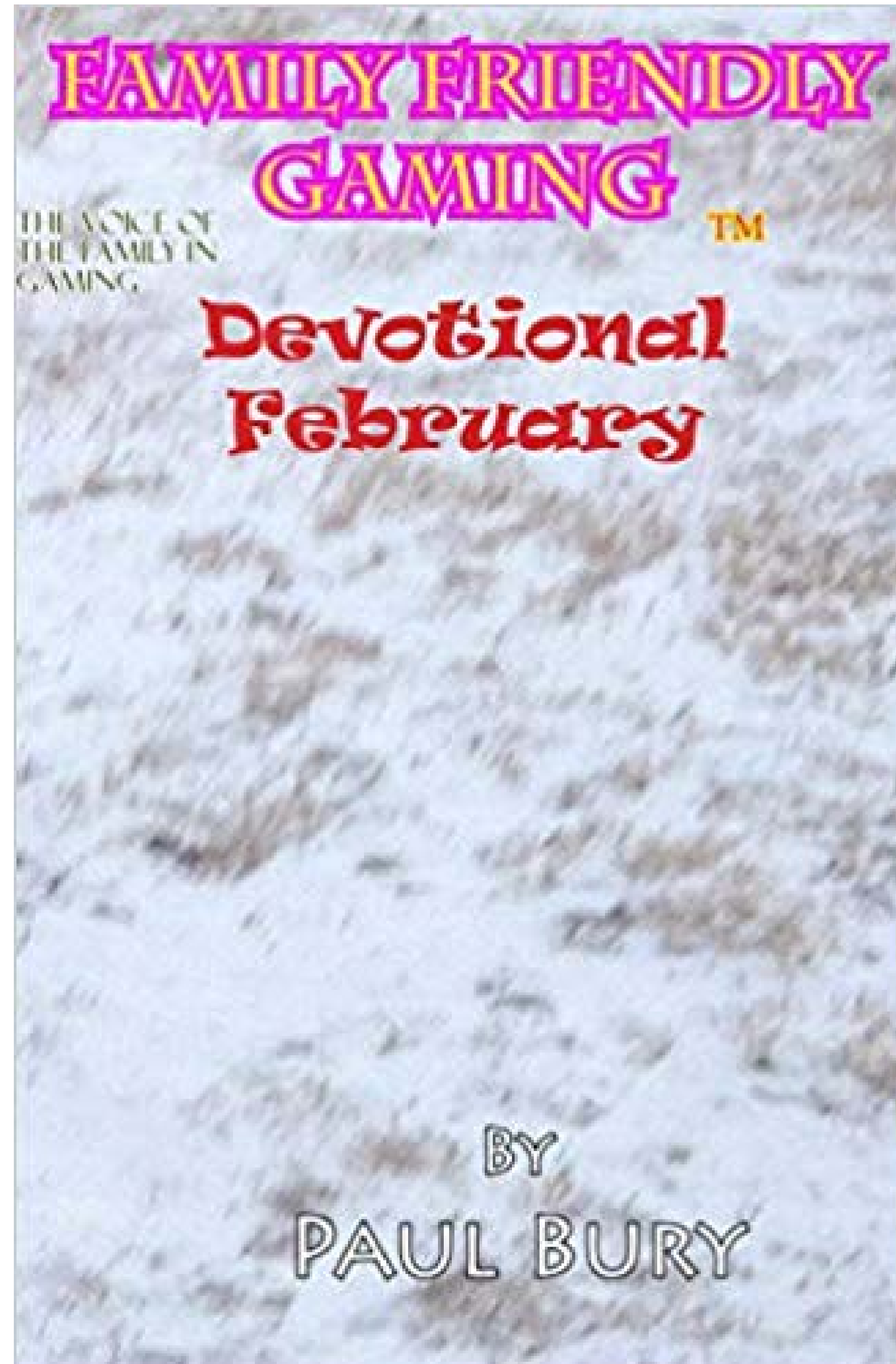
totally unreasonable. When I dealt with that law firm that had no morals or ethics I still tried to work it out with them. They lied and the courts in Memphis are completely corrupt. I still spoke the truth in love to all of them including the bought off judge. God will judge all of them for their heinous acts and deeds. I tried to resolve the issue even though they were completely greedy, corrupt, and refused to be reasonable. I can still face God after that. Can they?

God Bless,  
Paul Bury

## PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.





# In The

# NEWS

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### Konami Announces Neymar Jr. As Ambassador For eFootball PES Series

Konami Digital Entertainment, Inc. announced that Neymar Jr. has become an ambassador for all KONAMI football games, including eFootball PES 2021 SEASON UPDATE.

"I am honored to have signed a contract with KONAMI. I would like to continue playing with passion and stir up much excitement in the world of soccer along with the PES and Winning Eleven series!"

Neymar Jr. is an exceptional footballer whose remarkable career has led him to become the second-highest goal scorer for the Brazilian national football team, with over 68 goals in 111 matches as of July 14. Already regarded by many as one of the best footballers in the world, Neymar Jr. displays the same passion and determination as that of KONAMI's current partnered footballers, and the company will proudly support him in his career.

### Human Fall Flat Celebrates Fifth Anniversary

No Brakes Games and Curve Digital are delighted to be celebrating five years of the fun and quirky physics platformer Human: Fall Flat, as shipped copies of the game hit over 30 million.

The team is also excited to announce Human: Fall Flat's newest level Laboratory, will be released this summer. Created by 'Buler' the winner of the Fantastic Machines Competition who won \$10,000 for his fantastic level, Laboratory will allow players to run amok in a secret lab where the forces of physics become powerful playthings! Master the majesty of magnetism and the exhilarating application of electricity inside the mysterious mountain!

Alongside the launch of the new Laboratory level, three new community designed skins will be available for players to jazz up their Humans - the Jester, Wrestler and Painter - which are the first of ten winners from the

recent 'Dress to Impress' competition. The remaining seven winning skins will be released by the end of the year.

"We couldn't be happier to reach this amazing milestone," said Tomas Sakalauskas, CEO and Founder of No Brakes Games and Creator of Human: Fall Flat. "Five years ago Human Fall Flat first launched on PC with eight physics based puzzle levels, and now our game is available worldwide across PC, mobile and console platforms, includes 17 (soon to be 18!) exciting levels, and we've shipped over 30 million copies - we really can't believe how far we've come.

"I'd like to say a huge thank you to the amazing Human: Fall Flat community. I always wanted to make a game that inspires creators and players to build and explore new levels without any limitation and I am constantly surprised by the innovation that we see from the community each year. We look forward to many more years to come!"

### 5th Anniversary 24 hour Charity Steam Sale - TODAY!

If you aren't one of the 30 million people who have joined the Human: Fall Flat world yet, now's your chance - and it's for a good cause! For the next 24 hours, Human: Fall Flat will be available with 66% off, for £5.45 / \$6.79 / €6.79 on Steam, with 10% of revenue received by Curve donated to video games mental health charity, Safe In Our World which is working to create and foster worldwide mental health awareness within the video game industry and beyond.

"Throughout Curve Digital there is a sense of responsibility to create an environment that promotes wellbeing and looks after the mental health of every employee," said Nick Powell, Senior Product Manager at Curve Digital. "This is why Curve were proud to be a founding partner of Safe in our World's global #LevelUpMentalHealth campaign, to rally the industry to support those affected by mental health ailments."

### WRC 10 Release Date

NACON and KT Racing studio are pleased to unveil more information on the Anniversary Mode and Deluxe Edition of WRC 10, the official game of the FIA World Rally Championship, currently available for pre-order on PC, Xbox Series X|S, Xbox One, PlayStation®5 and PlayStation®4.

Starting September 2, a real journey through time awaits rally fans from all over the world. To celebrate the 50th season of the Championship in 2022, developers from KT Racing imagined a brand-new Anniversary Mode tracing some of the most outstanding rounds of the competition.

In emblematic countries of the WRC, including 6 rallies never seen before in the official saga of video games, slip into the skin of the greatest drivers and relive with them the most spectacular moments of their career, with the vehicles and the weather conditions of the time.

With more than 22 events, WRC 10 pays tribute to the careers of many rally stars such as Sébastien Loeb, Sébastien Ogier, Carlos Sainz, Peter Solberg, Tommi Mäkinen, Colin McRae, Ari Vatanen, Marcus Grönholm, Walter Röhrl... and many more!

WRC 10 Deluxe Edition – Even more WRC! The most impatient gamers may opt for the Deluxe Edition of WRC 10, offering an early access to the full game 48h before the release, as well as exclusive additional contents:

Historical event: Tommi Mäkinen behind the wheel of the Mitsubishi Lancer Evo 5 at Rallye Sanremo 1998

Super Special Stage: Arena Panzerplatte of Rallye Deutschland reproduced at 1/1 scale – the most played special in WRC 9!

Career Starter Pack: Teams Members to reinforce your staff, and a pack of stickers for the livery editor

3 months free access to WRC+, the official digital platform of the WRC, giving access to every live streaming and videos of the Championship

Lastly, any player pre-ordering WRC 10 in Standard or Deluxe Edition will have access to an additional historical event of Rally Sanremo: the famous Colin McRae driving the Subaru Impreza WRC in 1997!



### Planet Zoo Africa Pack How to care for the game's newest animals

Planet Zoo is taking players on an exciting African adventure with the latest expansion to the ultimate Zoo simulation! Inspired by Africa's diverse cultures and rich ecosystems, Planet Zoo: Africa Pack brings a wealth of vibrant scenery, an exciting timed scenario, and five sought-after new animals.

The vast continent of Africa is home to a wide range of habitats, from savannah, to desert, coastline, and even forest. The Meerkat, Fennec Fox, African Penguin, and White Rhinoceros are all available as habitat animals in the latest pack, while the Sacred Scarab Beetle exhibit will also wow your zoo guests. Just like the many other species within Planet Zoo, these creatures each have their own individual behaviours and needs.

Here are our top tips for keeping your Africa Pack animals happy and healthy.

**Master Meerkat care**  
Meerkats love to dig, and their sociable colonies can grow to include up to 30 animals. Their space requirements aren't huge, but be sure to make plenty of sand and soil available in their enclosure so they'll feel at home. You can also keep your Meerkats amused using the tunnel and bubble machine enrichments.

**Perfect your Penguin enclosure**  
The African Penguin is another animal that doesn't require too much space, but with the potential for their population to grow to huge numbers, you may need to give them some extra room! Their new curio ball enrichment item is sure to keep them busy. And don't worry – the African Penguin is used to warm temperatures, so you won't need to provide snowy terrain!

**Keep your Fennec Foxes happy**  
The playful Fennec Fox is another small mammal zookeepers should easily be able to make space for. To ensure these bright-eyed, big eared animals are kept entertained, use enrichment items like the tennis ball and provide plenty of sand to play in.

**Make way for the Southern White Rhino**  
While most of the animals in the Africa Pack have fairly low space requirements, the majestic Southern White Rhino bucks the trend. While they tend to spend time in small herds, they cover a huge amount of ground. Make sure enclosures are large and varied, using mud baths, sprinklers, herb planters and more to keep things interesting.

**Don't forget about the Sacred Scarab Beetle**  
Sacred Scarab Beetles, while technically pretty low maintenance, can still benefit from some care and attention. Make sure the temperature and humidity are just right to manage their welfare, so your busy beetles can focus all their energy on rolling their dung balls around the exhibit!

### The Ultimate Final Fantasy XIV Cookbook Announced

SQUARE ENIX® and Insight Editions are revealing The Ultimate FINAL FANTASY® XIV Cookbook, giving fans around the world a chance to experience the gastronomical delights Hydaelyn has to offer.

Releasing November 9, the 192-page cookbook provides an opportunity to recreate and experience the rich culinary landscape of FINAL FANTASY XIV Online. Featuring favorite flavors from across Hydaelyn and Norvrandt with easy-to-follow instructions, this tome provides numerous tips on how to make the most of the ingredients involved and includes recipes such as the Farmer's Breakfast, Knight's Bread of Coerthas and La Noscea's Rolanberry Cheesecake.

Key features of the book include:

Exclusive Foreword written by FINAL FANTASY XIV Online Producer and Director, Naoki Yoshida.

Perfect for every home cook with step-by-step directions and beautiful photos, learn to make iconic in-game foods, bringing the lush culinary landscape of FINAL FANTASY XIV Online to life.

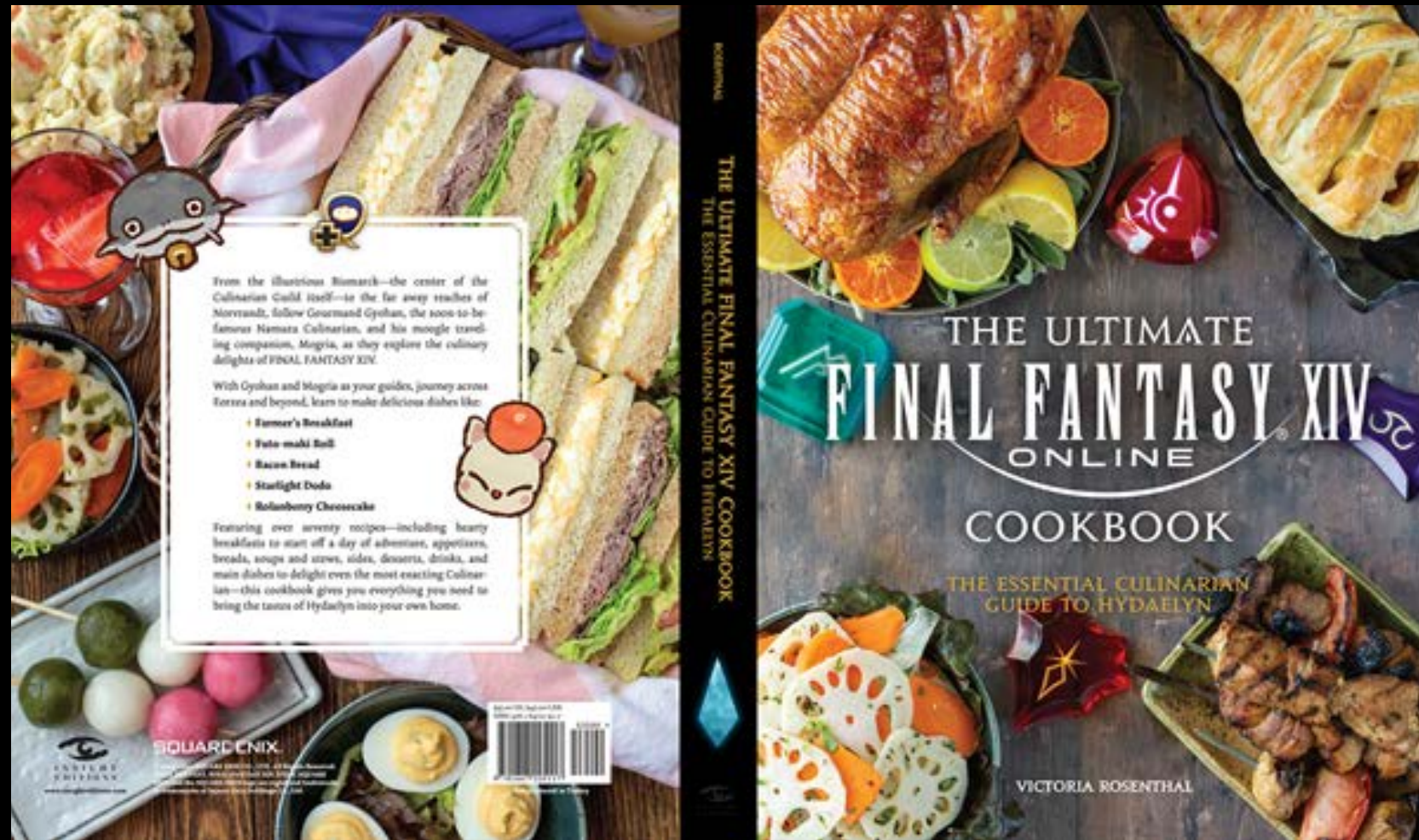
Recipes for every occasion, from quick snacks you can enjoy while exploring Eorzea to decadent desserts and meals fit for royalty, this book contains recipes for both simple and celebratory fare.

A stunning addition to your collection, this exquisitely detailed hardcover book is the perfect acquisition for your kitchen library—a must have for every FINAL FANTASY fan.

The Ultimate FINAL FANTASY XIV Cookbook is available to pre-order now at the SQUARE ENIX Store and select retailers. An exclusive version of the cookbook featuring an alternate cover design will be available to players in North America and Canada who purchase the book through Gamestop.

Gamestop Will Offer a Version of the Cookbook with Special Cover Art

With more than 22 million total registered players, there has never been a better time for newcomers to begin their adventures in the FINAL FANTASY XIV Online saga. The expanded Free Trial now includes all content from A Realm Reborn and the Heavensward™ expansion (and updates through



Patch 3.56), as well as an additional playable race (Au Ra), and three additional playable jobs (Dark Knight, Astrologian, and Machinist). Free Trial players can enjoy hundreds of hours of

award-winning gameplay and story experiences equivalent to two full FINAL FANTASY titles, without limit on playtime.

Is your family ready for some yummy foods that come directly from a video game?

### Outright Games Secures EMK Capital Investment

Outright Games, the leading global publisher of licensed kids' interactive entertainment, has announced that its private equity partner, Rockpool Investments, has sold its shareholding to UK-based private equity fund, EMK Capital. The deal will support this British success story and the future prospects of the Company, with the aim to accelerate an already impressive strategy and trajectory. As Outright Games continues to outperform expectations, this marks a seminal moment in the company's ambitious roadmap going forward.

With rapid growth seen across the global gaming industry over the past decade, Outright Games has cemented its position as the leading publisher of licensed video games for kids and families, publishing titles from some of the biggest names in entertainment including Nickelodeon, Sony Pictures, NBC Universal and Cartoon Network.

Outright Games has seen incredible growth over its short 5-year history, recording a record year in 2020 which culminated in Q4 revenue of £22m, an increase of 75% from the same time in the previous year. Publishing titles across all major gaming platforms, success has been driven by video game releases in collaboration with their big-name partnerships across the kids' entertainment industry, including upcoming releases of My Friend Peppa Pig, and Fast & Furious: Spy Racers.

Rockpool Investments invested in Outright Games in 2016 providing growth capital to an already successful and ambitious team. Since then, it has expanded its global presence with offices in Los Angeles, London and Madrid.

In a recent report, consultancy firm Accenture estimated that the full value of the gaming industry now exceeds \$300 billion, more than the combined markets for movies and music, driven by a surge in mobile gaming and an emphasis on social interaction. The number of players has increased by half a billion in the past three years and now totals 2.7 billion people globally. Kids' games represent a core demographic in this market.



Outright will look to further develop the already impressive output of video game titles coming from the British publisher, as it seeks to triple their total existing portfolio of over 18 titles by the end of 2023, continuing to work

alongside their world class roster

of partners and licensors and bring in new and exciting entertainment behemoths to work with.

Outright Games is led by Terry Malham, Founder and Chief Executive Officer supported by Nick Button-Brown, Chair, and a strong accompanying management team. Terry has over 40 years' experience of working in the computer games industry and has previously held MD roles with companies such as Little Orbit, Logic Computers and CDV Games UK. Nick helped grow and scale Improbable, Sensible Object and Crytek, served as the Chair of the Games Committee at BAFTA and has over 20 years' experience in the games industry. They and the existing team will continue with the business.

Ben Hutchinson, Investment Manager at Rockpool Investments, said: "With Rockpool's support, the superb Management team at Outright have managed to create a break-out, market leading success story. This transaction perfectly demonstrates how Rockpool's strategy to invest in agile, fast-growing and profitable companies can create both superb investor returns and market leading businesses, ready and primed for their next phase of growth. We are very proud to have been part of the first chapter of the Outright Games success story and wish the company every success in the future."

Terry Malham, CEO at Outright Games added; "When founding Outright Games we looked to bring high quality, licensed family-friendly entertainment which we felt the video game sector was lacking. Rockpool's initial investment was a key part of our continued success over the past four years, and we are thankful for their support so far. As we look on to our next chapter, we see incredible potential in continuing to invest in the quality of our titles, while expanding to embrace the future of cloud-based streaming and mobile gaming."

Raccoon Logic Forms

Having collectively worked together on and off for many years, and after spending many more years at some of the biggest and most prolific developers on the planet, the core talent from Typhoon Studios have reformed and announced a brand new studio: Raccoon Logic.

The Montreal-based outfit has secured a large initial investment and regained the IP for the acclaimed Journey to the Savage Planet, meaning they can hit the ground running on new adventures in the action adventure space.

Altogether, Raccoon Logic's co-founders have held key positions at the likes of Ubisoft, Electronic Arts, and WB Games amongst others, with the studio backed by a pivotal investment from Chinese tech firm Tencent. Combined, it should ensure Raccoon Logic's as-of-yet unannounced debut project will have both the tools and talent it needs.

The founders behind Raccoon Logic include:

Alex Hutchinson, Creative Director and Co-Founder. Previously Co-Founder and Creative Director, Typhoon Studios/Google. Prior to that a creative director at Ubisoft Montreal, where he directed Far Cry 4 and Assassin's Creed 3. Other past work includes Spore, The Sims 2, and Army of Two: The 40th Day for EA.

Reid Schneider, Studio Head, Executive Producer and Co-Founder. Previously Co-Founder and Studio Head/EP, Typhoon Studios/Google. Prior to that, a co-founder

of WB Games Montreal where he served as the Executive Producer on Batman: Arkham Origins and Batman: Arkham Knight, Schneider's other past work includes EA's Army of Two and Army of Two: 40th Day, Battlefield Vietnam, and the original Splinter Cell.

Yannick Simard, CTO and Co-Founder. Previously Technical Director/Software Development Manager at Typhoon Studios/Google. Prior to that, worked at Ubisoft in different Lead Programmer and Technical

Lead roles on Watch Dogs 1 & Watch Dogs 2. Other past work includes Army of Two, Army of Two: The 40th Day, and Spore Hero at EA, and Lead Engine Programmer at Eidos.

Erick Bilodeau, Art Director and Co-Founder. Previously Head of Art of Typhoon Studios/Google. Prior to that he worked at WB Games Montreal as a Lead Technical Artist on Batman: Arkham Origins. Other work includes Shawn White Skate, Far Cry 2, and Mighty Quest for Epic Loot.

Marc-Antoine Lussier, Technical Design Director and Co-Founder. Previously Principal Technical Designer at Typhoon Studios/Google. Prior to that he



worked at Ubisoft Montréal as Technical Design Director on the original Assassin's Creed, Assassin's Creed 2, Assassin's Creed 3, and Assassin's Creed Unity. Other previous work includes Syberia and Myst 4.

"We're excited to be back in the indie space, making the games we truly believe in with an amazing new team," offers Alex Hutchinson, Creative Director at Raccoon Logic. "The early investment from Tencent is a huge boost, meaning we can do significant work on our own before we start talking to publishers. We love systemic games, games with a sense of humor and a big heart, and games with strong flavours that get reactions from players. We're going to keep pushing on those ideas and we'll have something to show soon!"

"We're super excited to continue the work we started at Typhoon Studios, and build upon the Journey to the Savage Planet franchise in the future. We would like to thank our partners at Tencent, Google, and 505 for their support," added Reid Schneider, Studio Head at Raccoon Logic. "We're fortunate to have put together an amazing team, many of whom helped build Savage Planet, and we've added some great new talent as well."

CRITADEL Announced

Nicalis, Inc. today announced that Critadel, a new 2D action game from developer Pixelian Studio, is coming to Nintendo Switch, Steam and the Epic Games Store in the 4th quarter of 2021.

Critadel is a futuristic platformer/shooter/roguelike in which players run, jump and blast through the convoluted pathways and secret chambers of a giant mechanical tower. A 360° aiming cursor allows ranged attacks in any direction. Enemies include deadly bosses and minions of the "Order of Noah," an evil faction that has seized control of the tower and seeks to recover

ancient knowledge that can grant eternal life.

A hardcore action game with GBA-inspired graphics and a pulse-pounding techno soundtrack, Critadel has been in development for five years under the working title of Babel. With three upgradeable characters, hundreds of continuously reconfigured branching paths and over 100,000 possible weapon and item configurations, it offers a unique experience each time it's played.

Critadel will be available digitally on Nintendo Switch, Steam and the Epic Games Store in Q4 2021 for \$19.99.



# We Would Play That!

# REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

You know what would be a really cool video game to play? A video game based on the history of Family Friendly Gaming. We would most certainly play a video game like that. Imagine being able to play a video game where you could find out about the behind the scenes issues, struggles and more of the long running video game magazine and e-magazine for families. A plethora of real world topics and issues could be discussed in such a video game. From pointing people to God to PR and Marketing treating gaming media like slave labor. From the double standards of

video game companies whining about wealth disparity and doing it in the industry to favors being traded at E3 conferences. There is the corruption of vice presidents demanding a higher review score or they will black list Family Friendly Gaming. Gamers could easily learn how too many of the video game companies act like the gaming media is an unpaid extension of their marketing department. Then there could be a section on watching the corruption gaming media outlets succumb to this pressure and lose all credibility. True honorable gamers could easily identify with Family Friendly Gaming for being the David facing off against these Goliath's and winning again and again.

The history of Family Friendly Gaming would be an amazing story of inspiration and perseverance for each and every single gamer in the world. This kind of a video game could

open the doors to a clean up in the video game industry. Gamers could use this kind of a video game to demand a better video game industry. Morals and ethics could return to the video game industry. The swamp of corruption in the video game industry could be drained. How great would that be? Ideas that Family Friendly Gaming have brought up in the past to make the entire video game industry better could be brought up in the video game. How funny would it be to make sure the name of the game has: "The Official Videogame" at the end? Long time readers will completely get that joke and be laughing really loudly as they read it.

Would you buy a Family Friendly Gaming based video game? Would you tell your friends and family about such a video game? Would you stream or make videos of a video game like that? We certainly would.

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

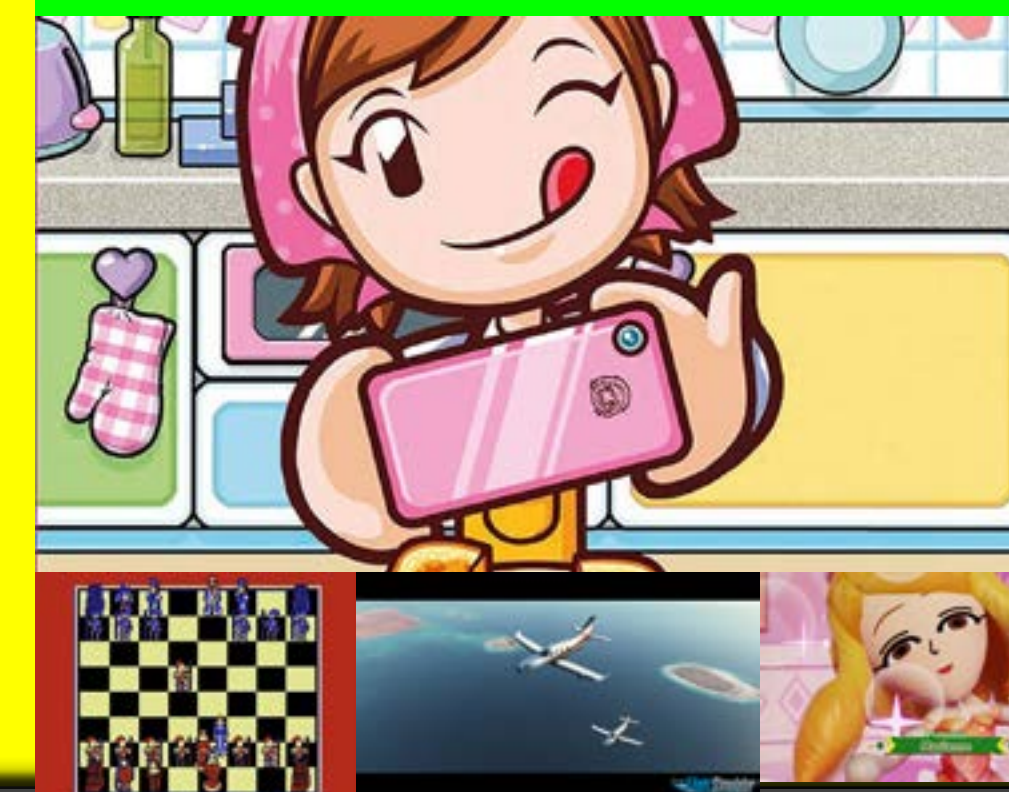
Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: [Gamereviews@familyfriendlygaming.com](mailto:Gamereviews@familyfriendlygaming.com).

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## Hebrews 6:9-12

9 Even though we speak like this, dear friends, we are convinced of better things in your case—the things that have to do with salvation. 10 God is not unjust; he will not forget your work and the love you have shown him as you have helped his people and continue to help them. 11 We want each of you to show this same diligence to the very end, so that what you hope for may be fully realized. 12 We do not want you to become lazy, but to imitate those who through faith and patience inherit what has been promised.



# Cooking Mama Cookstar

SCORE: 93



I am very thankful I had the money to purchase Cooking Mama Cookstar on the Nintendo Switch. This wonderful video game for families can also be found on the Playstation 4. I was a bit shocked to find this game on store shelves when I had heard nothing about it before. It is a Cooking Mama video game so that is pretty cool. I hope you caught some of the live streams I did of Cooking Mama Cookstar. Those were split out into videos per recipe for our video channels.



I have with Cooking Mama Cookstar is the controls. First off we are not given enough time on most mini games to complete them. I had to figure out the controls of the mini games and then try to get it all done before the timer went out. Cooking Mama Cookstar really needs an adjustment for players that want to play more casually. We can practice a recipe before going for it for real. Which is nice but not always helpful. I also ran into issues where I did what Cooking Mama Cookstar told me to do with a Joy Con and it did not work in the game. This led to some frustration. I learned

Cooking Mama Cookstar looks great and it sounds great. Mama has many more things to say to the player. No longer is there just: "even better than Mama." After playing many hours of previous games that could get annoying. Cooking Mama Cookstar has multiple different things to say and that felt like a major improvement. Mama still helps us out if we make mistakes and fixes it for us. I really appreciate that. I can see how the correct product should look if I had done everything perfectly. I have always like that about the Cooking Mama video games.

The biggest issue and problem

there are some major nuances to the controls in Cooking Mama Cookstar.

It is so great to have a game like Cooking Mama Cookstar that encourages and supports traditional roles of the family. Cooking Mama Cookstar encourages that quite well. There is even a Noah's Ark rainbow grilled cheese sandwich in Cooking Mama Cookstar. I thought that was one of the coolest things in this cooking simulation video game. When we finish a recipe we get to take a picture of it and even decorate the picture if we so choose. We can use multiple backdrop locations as well. We are graded in a social media friends kind of way in Cooking Mama Cookstar.

All in all I really like Cooking Mama Cookstar. The controls are the biggest issue. I wish we could turn off motion controls and use just a normal controller for Cooking Mama Cookstar. That would have been a big help. It might be time to show what the food would look based on the mistakes made. Finally Cooking Mama Cookstar needs to ease up on the timer. - Paul



System: PS4/Nintendo Switch  
Publisher: Planet Entertainment  
Developer: 1st Playable Productions  
Rating: 'E' - Everyone SIX and OLDER ONLY {Comic Mischievous}



Graphics: 95%  
Sounds: 95%  
Replay/Extras: 100%  
Gameplay: 75%  
Family Friendly Factor: 100%



# Microsoft Flight Simulator

SCORE: 96



I hope you were able to enjoy the jamming live streams I did of Microsoft Flight Simulator on YouTube. They are now videos on our site and will be uploaded to other video sites when we get the bandwidth. Microsoft Flight Simulator is an amazing video game that earns the rarely given Family Friendly Gaming seal of approval. There is so much in Microsoft Flight Simulator for families to enjoy. We can fly a plethora of different planes all over the world. I played Microsoft Flight Simulator on the Xbox Series X. Microsoft Flight Simulator can also be purchased and played on the Personal Computer (PC).

Microsoft Flight Simulator is a very graphically intense video game with all kinds of cool locales to discover. In fact Microsoft Flight Simulator calls these discovery flights. Families can also pick a place in the world and go and fly from there to somewhere else. The

Tutorial will help teach the player how to do things in Microsoft Flight Simulator. Expect to eat those words if you say: "how hard could it be?" I certainly did on things like landing a plane the first few attempts.

Microsoft Flight Simulator looks beautiful and it sounds great too. There were all kinds of ohs and ahs when I was playing Microsoft Flight Simulator. I did notice a few graphical glitches here and there. I also noticed some things missing like Safeco Fields. The cars driving sideways on a hill was outstanding. There is so much to pay attention to while playing in Microsoft Flight Simulator. Air speed, and altitude are two very important things

to always be aware of. Microsoft Flight Simulator can provide assists that will help the player. The assist that helped me with stalling the airplane

was perfect for me.

There are a variety of challenges to complete in Microsoft Flight Simulator if you are up to them. I loved getting a look at the inside of the aircrafts in Microsoft Flight Simulator. I also learned about radio chatter and the messages pilots must interact with. Microsoft Flight Simulator has the screen go black when you crash into anything. Even if you just clip a bridge for example. There is no violent content within Microsoft Flight Simulator that I found while playing it.

I really enjoyed my time with Microsoft Flight Simulator. It is really cool to learn how to fly planes. I have a lot more respect for pilots after playing Microsoft Flight Simulator. This job is much harder than I even anticipated. Downloading different areas helped with the memory usage at the beginning too. - Paul



System: PC/Xbox Series X  
Publisher: Xbox Games Studios  
Developer: Asobo Studios  
Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 98%  
Sound: 91%  
Replay/Extras: 100%  
Gameplay: 91%  
Family Friendly Factor: 99%

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## The Rising of the Shield Hero 5

SCORE: 70

I am very thankful I had the money to buy The Rising of the Shield Hero 5 Manga. Things really start to take a turn in The Rising of the Shield Hero 5. So much so that it feels like the net is constricting. The different heroes in The Rising of the Shield Hero 5 have different motivations and it is shows. The battle between the heroes when the second princess's life is in danger is a clear example of this. Glass makes an appearance in The Rising of the Shield Hero 5 and it is very foreboding of things to come. Naofumi must do all he can to survive in The Rising of the Shield Hero 5.

The issues families will have with The Rising of the Shield Hero 5 are violence, magic, blood, lack of attire, enticement to lust, bad language and more. The Manga of The Rising of the Shield Hero 5 Manga show something that came up much later in the anime. SPOILER ALERT! The names given to the king and his first princess are used in The Rising of the Shield Hero 5 Manga. I don't remember hearing that in the anime until the sentencing of their trial. The Manga of The Rising of the

Shield Hero 5 shows Naofumi thought of them that way for quite some time.

A fascinating portion of Rising of the Shield Hero 5 is where Naofumi plans to reach another country to use their hour glass to class up himself and his party. Sadly at the end of Rising of the Shield Hero 5 he abandons that plan. I can think of few other stories where the hero has a plan and then changes direction completely. That really stuck out to me because heroes generally stick to their plans and make them work.



heroes in Rising of the Shield Hero 5 claims the Shield Hero is brainwashing anyone who sticks with him. They really do not like the Shield Hero. I am a bit baffled as to why. Maybe that is explained elsewhere in this franchise. As of right now I have no clue why they have such hatred. Politics and an assassination plot take center stage in Rising of the Shield Hero 5. It

feels like Naofumi can never catch much of a break even when he is the only hero doing the right thing.

Since I have seen the anime for this portion of the Manga I always have an idea what will be happening next. Rising of the Shield Hero 5 did not hold very many surprises for me. It is interesting to read this Manga and see the slight variations. I will most likely continue along with this Manga for a bit longer. There is some disturbing content at the end of the Rising of the Shield Hero 5 Manga.

- Paul

Rising of the Shield Hero 5 gave me some concepts I had not thought about before.

The church of the three



System: Manga  
Publisher: One Peace Books  
Author: Aiya Kyu  
Rating: 'NR' for Not Rated



Graphics: 56%  
Writing: 70%  
Replay/Extras: 75%  
Story: 88%  
Family Friendly Factor: 60%



# Sea of Thieves A Pirates Life



SCORE: 64

Did you catch the live streams Peter and I did of Sea of Thieves A Pirate's Life? If you missed them you can still catch them in video format as we process them and release them on our video channels. Sea of Thieves A Pirate's Life gives us an interesting and original storyline with Captain Jack Sparrow. The Pearl has even been sunk and is at the bottom of the sea. There are some epic Captain Jack moments within Sea of Thieves A Pirate's Life. Ultimately this thirteen and older only video game contains all of the problems from the original and really focuses on ghosts.

Sea of Thieves A Pirate's Life takes up twenty-one gigs of space on top of the space required for the original Sea of Thieves. Families will be concerned with ghosts, skeletons, strange after life beliefs, violence, false gods, alcohol, vom-

it, lack of attire, and more. The fighting in Sea of Thieves A Pirate's Life is completely lame. There is also a lack of direction that makes this game confusing. If that were not bad enough you are forced to deal with other hater gamers who will be nasty and rude to you in the game. Like the ones that tried to sink us when we were docked at the port and then commit a crime by sending packets to mess up our router and Internet connection.

Sea of Thieves A Pirate's Life looks good and it sounds good. I had Peter to help bring me back up to speed on this game. There are a ton of controls and I honestly did not remember all of the work it is to sail a ship in



Sea of Thieves. We meet plenty of iconic characters from the Pirates of the Caribbean franchise. How some of them are back is not exactly explained. I did some research and there are theories on how Davy Jones is back for example when Sea of Thieves A Pirate's Life happens after the last movie.

The battles scenes in Sea of Thieves A Pirate's Life are underwhelming at best. The sea is large in Sea of Thieves A Pirate's Life. That is one way we can avoid dealing with other players for example. Swimming down to the bottom of the sea is quite the journey. Dying and coming back is routine in Sea of Thieves A Pirate's Life. I had a little fun learning how to play Sea of Thieves A Pirate's Life. Older members of the family may enjoy Sea of Thieves A Pirate's Life. - Paul



System: PC/Xbox One/Xbox Series X tested)  
Publisher: Xbox Game Studios  
Developer: Rare  
Rating: 'T' - THIRTEEN and OLDER ONLY  
{Crude Humor, Use of Alcohol, Violence}



Graphics: 62%  
Sound: 67%  
Replay: 74%  
Gameplay: 60%  
Family Friendly Factor: 56%

# VIDEO GAME LIES



by Paul Bury  
Version 3

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# Miitopia



SCORE: 70



I am very thankful I had the money to purchase Miitopia on the Nintendo Switch. The Nintendo 3DS version did not impress me very much. There are some things I learned about the Nintendo Switch version of Miitopia that are cool. You probably already know these things if you were watching the Twitch live streams I did of Miitopia. Those are being processed into videos and will be appearing on our video channels. Viewers of live streams can share codes and you can use the Mii's they created. There are some talented people out there making some really cool Miis.



and growing characters closer part of Miitopia. I made sure to keep those relationships male and female. Miitopia does allow for same sex characters to become soul mates. I am shocked such controversial and highly divisive content was included.

control our Mii and watch the computer control the other Miis. We can play Miis in a safe spot to heal them up which is very handy in Miitopia. There are certain powders that are hard to find that can heal and bring them back to life. The story remains the same in Miitopia. An evil wizard takes the faces of all these Miis and places it on monsters. When we defeat the monsters we get their face and can go and return it. I love the helping part

After questing in an area our characters go to an inn. They can be fed (if you have food) to increase their stats, bond, go on outings, play in the arcade, buy new gear, and more. I found it is really hard to have enough food for the Miis a lot of the time. Money is also hard to come by unless you are willing to gamble. That requires certain special cards though. Amiibos can be used in Miitopia to receive special outfits at specific locations.



I had some fun playing Miitopia. Sadly this sub par video game did not age very well. The cost for the content is a bit unbalanced in my opinion. Miitopia should cost much less than it does in my opinion. - Paul

System: Nintendo Switch  
Publisher: Nintendo  
Developer: Nintendo EPD, Grezzo  
Rating: 'E' - Everyone SIX and OLDER ONLY {Crude Humor, Mild Cartoon Violence, Mild Language}



Graphics: 63%  
Sound: 75%  
Replay/Extras: 71%  
Gameplay: 80%  
Family Friendly Factor: 60%



# Subnautica Below Zero



SCORE: 75



It has been a blast live streaming Subnautica Below Zero. I am very thankful we had enough money to purchase Subnautica Below Zero on the Playstation 5. The live streams I performed of Subnautica Below Zero will be transformed into videos and put on our video channels. If you missed the hopping live streams you can still catch them there. I might even still be playing Subnautica Below Zero on Twitch when ya'll read this review.

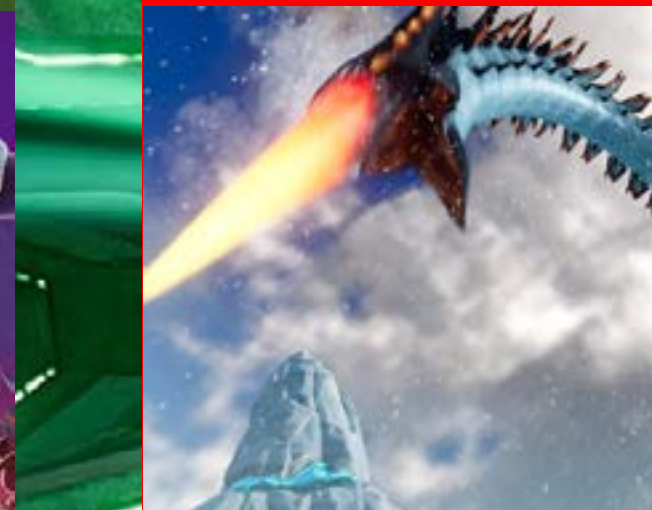
where figuring out what to craft is needed. Even though Subnautica Below Zero is an icy planet there is some amazing diversity under the waves. We can also make land vehicles in Subnautica Below Zero which is pretty cool. The voices in Subnautica Below Zero are pretty good. I enjoyed listening to the variety of warnings this voice gave me. The music sets a real tone in Subnautica Below Zero. At times I forgot I was playing a game because of how great this game looks and how much fun it is. I wanted to find more animals, and more areas in Subnautica Below Zero.



Subnautica Below Zero gives us an icy theme with the same concept. We crash land on an alien planet. There are plenty of new and cool things to craft in Subnautica Below Zero. There are some amazingly large sea creatures to deal with in Subnautica Below Zero. Be careful with your oxygen levels in Subnautica Below Zero. I learned that lesson the hard way. I wanted to go deeper and deeper but could only hold my breath for so long. That is

The issues families will have with Subnautica Below Zero are blood, violence, bad language, and more. There are some scary moments in Subnautica Below Zero when certain aggressive animals come after you.

I was legit terrified at some moments while playing Subnautica Below Zero. I was also excited to get away or to finish scanning certain animals. The bright plants in Subnautica Below Zero will help this game look even better. The roar of certain creatures will let you know to get away and as fast as you can.



All in all I enjoyed my time with Subnautica Below Zero. I will continue to play this game for some time. I enjoy this franchise because it is like an underwater Minecraft that has awesome looking graphics. I found nothing blocky about Subnautica Below Zero at all. Subnautica Below Zero feels less hospitable than the last game. I am also glad that Subnautica Below Zero is its own separate game instead of just DLC. If you like crafting, building, and exploring then Subnautica Below Zero might be for you. - Teen Gamer

All in all I enjoyed my time with Subnautica Below Zero. I will continue to play this game for some time. I enjoy this franchise because it is like an underwater Minecraft that has awesome looking graphics. I found nothing blocky about Subnautica Below Zero at all. Subnautica Below Zero feels less hospitable than the last game. I am also glad that Subnautica Below Zero is its own separate game instead of just DLC. If you like crafting, building, and exploring then Subnautica Below Zero might be for you. - Teen Gamer

System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X  
Publisher: Gearbox Publishing  
Developer: Unknown Worlds Entertainment  
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Animated Blood, Fantasy Violence, Mild Language}



Graphics: 70%  
Sound: 70%  
Replay/Extras: 89%  
Gameplay: 73%  
Family Friendly Factor: 73%

System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X  
Publisher: Gearbox Publishing  
Developer: Unknown Worlds Entertainment  
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Animated Blood, Fantasy Violence, Mild Language}



Graphics: 70%  
Sound: 70%  
Replay/Extras: 89%  
Gameplay: 73%  
Family Friendly Factor: 73%



**Dragonball Season Four**  
**SCORE: 53**



**Dr. Stone Season One Part Two**  
**SCORE: 71**



A few months back Peter asked me if I planned on ever finishing Dragon Ball. It had gotten lost over the years with so many other television shows to watch and review. So I had him put Dragonball Season Four into my watch pile. As I brought the pile down I got the opportunity to watch Dragonball Season Four. It has been years so I forgot they were in the middle of a Martial Arts Tournament.



Can you guess what happens in Dragonball Season Four?

The issues families will have with Dragonball Season Four are violence, lack of attire, enticement to lust, blood, gore, fighting, monsters, and more. Divine Water is used to make Goku stronger in Dragonball Season Four. We also learn in Dragonball Season Four that Goku has trained his tail and it is no longer a weakness. The Krillin versus Goku fight in Dragonball Season Four is very interesting indeed. They start out complimenting one another

We progress through the Martial Arts Tournament to see the new champion crowned in Dragonball Season Four. Then we deal with a new story arc involving King Piccolo in Dragonball Season Four. King Piccolo gets revived from the jar he was contained in thanks to Emperor Pilaf. Which he realizes later was a major mistake. King Piccolo only wants to destroy everything and everyone. What good is it to being ruler of part of the Earth when it is a barren wasteland? Thankfully the Evil Containment Wave can be used to imprison King Piccolo. As long as it is used right and they don't miss the container.



and then eventually do whatever they can to win. One of them at least. There is some humor in Dragonball Season Four which is cool. The perverted content is much less in Dragonball Season Four which is really great to see. At times I feel bad for Master Roshi because he is looking for romance and gets rejected over and over again. Quite often he is physically attacked by the women. I get the age difference. I just wish they would try and find him a woman his age to start a relationship with. Sadly Dragonball Season Four does not do that. SPOILER ALERT! Plenty of characters wind up dead in Dragonball Season Four. The Eternal Dragon's death is one I did not see coming and is honestly pretty short sided. That character will eventually age again based on their wish so the Eternal Dragon would be needed again in the future. A new enemy will appear in the future thanks to what happens in the end of Dragonball Season Four. - Paul

System: DVD  
 Publisher: Funimation Entertainment  
 Developer: Toei Animation  
 Rating: 'TV14' - FOURTEEN and OLDER ONLY



Graphics: 40%  
 Sound: 55%  
 Replay/Extras: 70%  
 Gameplay: 60%  
 Family Friendly Factor: 40%

I am very thankful I had the money to purchase Dr. Stone Season One Part Two on DVD. I had to get a region two DVD since I was unable to find a legitimate region one copy in the United States. I love how I must go to the UK to purchase some of this anime. These companies are making it really hard to give them money. At times I wonder if it is worth it in the long run. What do you think?

Things really come together in Dr. Stone Season One Part Two for the kingdom of science. We learn the origins of the village and the connection to Senku. There is quite a bit of information to digest in these twelve episodes of Dr. Stone Season One Part Two. Scientific advancements really grow in Dr. Stone Season One Part Two. At the same time the other kingdom is growing their numbers



System: Blu-ray/DVD  
 Publisher: Funimation  
 Developer: IMS Entertainment  
 Rating: 'TV-14' - This program contains some material that many parents would find unsuitable for children under 14 years of age.

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Life is  
 hard  
 in this  
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 world.  
 There  
 is

thankfully plenty of resources for the few humans to use. Plenty of plants and animals to provide them food. The Tsukasa Empire attacks the Kingdom of Science within Dr. Stone Season One Part Two multiple times. There is even spying and espionage in Dr. Stone Season One Part Two. Both leaders prove to be very

devious  
 in Dr.  
 Stone  
 Season  
 One  
 Part  
 Two.

The  
 issues  
 families  
 can  
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 Dr.

Stone Season One Part Two are crude humor, lack of attire, divorce, false gods, bad language, and more. The Old Earth theory is being taught as truth in Dr. Stone Season One Part Two. There are moments of heroism in Dr. Stone Season One Part Two as well. I loved it when Magma saved the village chief in Dr. Stone Season One Part Two. That moment was pretty cool.

I am very curious to see where this franchise goes after Dr. Stone Season One Part Two. There are plenty of interesting threads left open. Dr. Stone Season One Part Two teaches that science beats brute force in fighting. Thinking in Dr. Stone Season One Part Two beats muscles. Dr. Stone Season One Part Two also teaches that brawn and muscles have their place. - Paul

Graphics: 64%  
 Sound: 71%  
 Replay/Extras: 65%  
 Gameplay: 88%  
 Family Friendly Factor: 65%



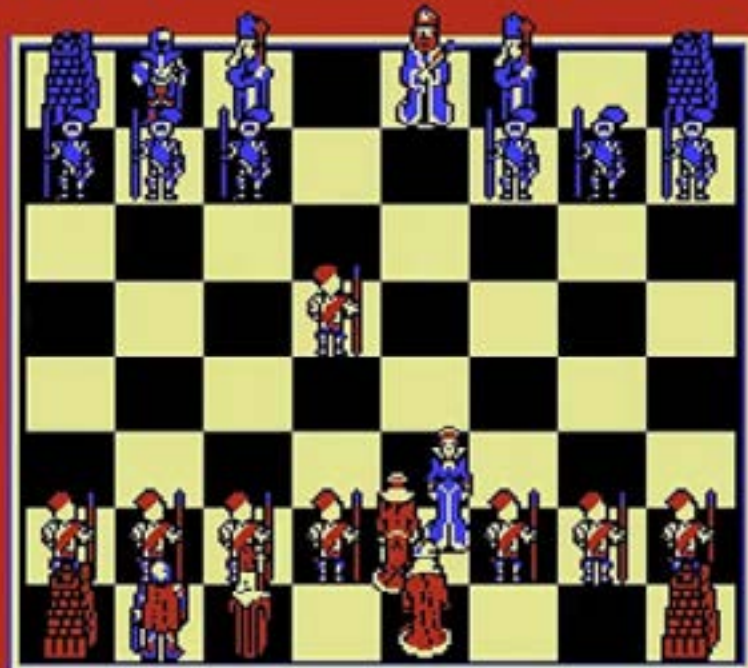


# Interplay Collection 1



SCORE: 76

Here we go continuing our exploration of the Evercade cartridges. Interplay Collection 1 is the fourth cartridge in the series.



Interplay Collection 1 contains six games from the 8-bit and 16-bit era. The six games on the Interplay Collection 1 cartridge are Clay Fighter, Earthworm Jim, Battle Chess, Boogerman, Incantation, and Titan. We have a 2D fighter, three 2D side scrolling action adventure games, one chess game, and one puzzle game.

Families need to be aware of the content within Interplay Collection 1. The US version does not have an age rating on it, the UK version does have a twelve and older only. Clayfighter is a fighting game, Earthworm Jim has violence and crude humor, Boogerman contains gross humor, Battle Chess has violence, and Incantation contains violence and magic. Titan is the cleanest game in the Interplay Collection 1 for families. I really like Titan too. Hitting the ball

to remove all of the blocks is really fun. Being able to move our block all over the screen is what sets Titan aside from Break Out.

The biggest bummer concerning Interplay Collection 1 is not being able to play two players in Clay Fighter. I hope that



is resolved in the Evercade VS home system. The same thing goes for Battle Chess. I could make player two a human in Battle Chess but it would not let me use the same hand held. Maybe if there are two hand helds connected it would work. I don't have two to test that theory.

Titan is the real gem in Interplay Collection 1 for me. I know a lot of gamers will immediately gravitate to Earthworm Jim because it is really well known. Historical gamers can find quite a few interesting games in Interplay Collection 1. I personally remember Clay Fighter from the 16-bit era. Battle Chess is another cult classic video game.

The games within the Interplay Collection 1 cartridge look good for their era. Titan probably looks the worst but it is also one of the oldest games on the Interplay Collection 1. I hope families check out the Interplay Collection 1 on the Evercade.

- Paul

System: Evercade  
Publisher: Blaze Entertainment  
Developer: Interplay Entertainment  
Rating: '12' - Everyone TWELVE and OLDER ONLY



Graphics: 66%  
Sound: 80%  
Replay/Extras: 85%  
Gameplay: 80%  
Family Friendly Factor: 68%



# NFL 95



SCORE: 68

NFL 95 is the classic example of why we need to be able to play Game Gear video games on large television screens. It is very confusing trying to figure out what is happening in this eight on eight football video game with all of the NFL teams at that time. NFL 95 has Joe Montana on the front cover. I would expect passing would be easy in NFL 95. Sadly NFL 95 is frustrating and difficult. I would throw the ball and my receiver who was wide open would stop, turn around, and wait for the ball. Guess what the defender did most of the time? The defender in NFL 95 caught up and got interceptions. This was on the easiest game play setting too.

I found the quick way to victory in NFL 95 was to pick a pass play and run with the

quarterback. I could get decent yards and usually a first down within two plays. Running plays did not work as well which felt really odd. Passing is always a gamble in NFL 95. I would have to hope my receiver would get open and throw it way in advance. I got a lot of interceptions in NFL 95. I did not always realize it at first either. NFL 95 did not tell me it happened. The cornerback or safety was just running the other direction.



changed to some picture of a player or referee. This even happened with a touchdown one time. NFL 95 said I was down and then it said touchdown. I scratched my head and found the kick play.

There are good sound bytes in NFL 95 and I enjoyed the jamming music. I hope someone comes up with an easy way to play Game Gear cartridges on regular television screens. I would love to show NFL 95 in a live stream so ya'll could understand the struggle is real. I am thankful I had the money to purchase a copy of NFL 95 on the Game Gear. I did not pay much for this glitchy sports video game on a retro hand held video game system. I would like to see this franchise return at some point in the future.

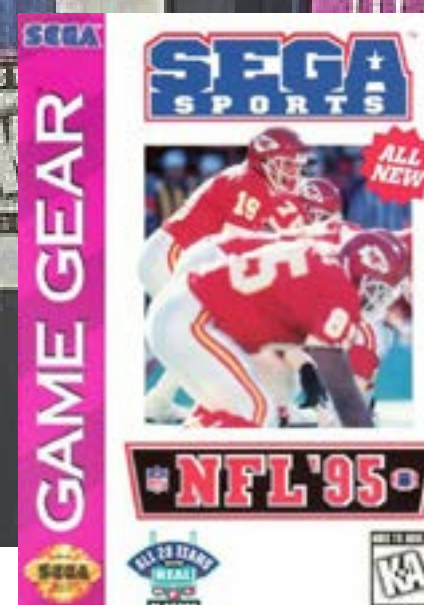
- Paul

NFL 95 does not look very good and there are flashing of the characters that added to my confusion. It was hard to see when something happened. I usually knew when the screen



System: Game Gear  
Publisher: Sega Sports  
Developer: Blue Sky Software  
Rating: 'K-A' - Kids to Adults

Graphics: 65%  
Sound: 80%  
Replay/Extras: 75%  
Gameplay: 50%  
Family Friendly Factor: 70%

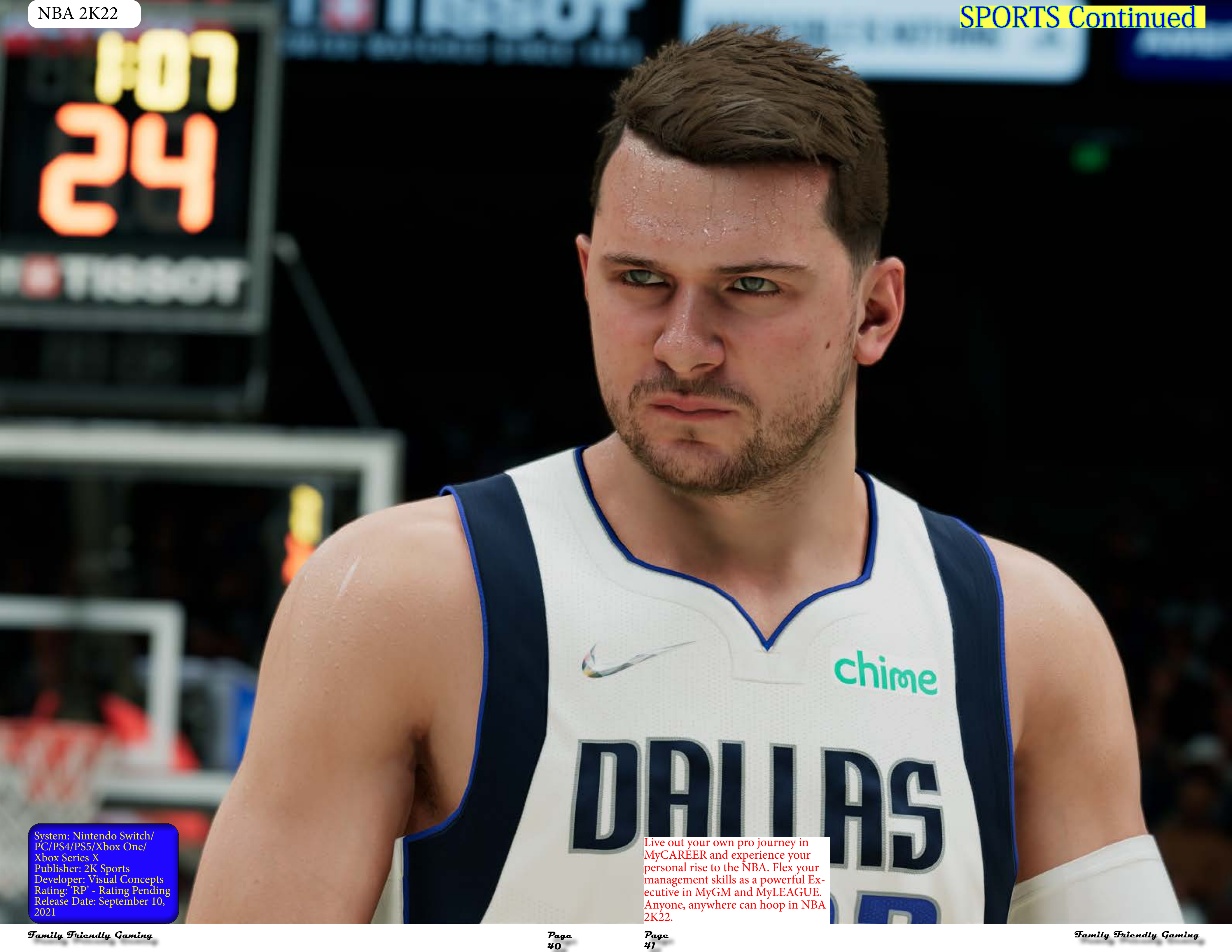


# SPORTS



System: Nintendo Switch/  
PC/PS4/PS5/Xbox One/  
Xbox Series X  
Publisher: 2K Sports  
Developer: Visual Concepts  
Rating: 'RP' - Rating Pending  
Release Date: September 10,  
2021

NBA 2K22 puts the entire basketball universe in your hands. PLAY NOW in real NBA and WNBA environments against authentic teams and players. Build your own dream team in MyTEAM with today's stars and yesterday's legends.



System: Nintendo Switch/  
PC/PS4/PS5/Xbox One/  
Xbox Series X  
Publisher: 2K Sports  
Developer: Visual Concepts  
Rating: 'RP' - Rating Pending  
Release Date: September 10,  
2021

Live out your own pro journey in MyCAREER and experience your personal rise to the NBA. Flex your management skills as a powerful Executive in MyGM and MyLEAGUE. Anyone, anywhere can hoop in NBA 2K22.

# DEVELOPING



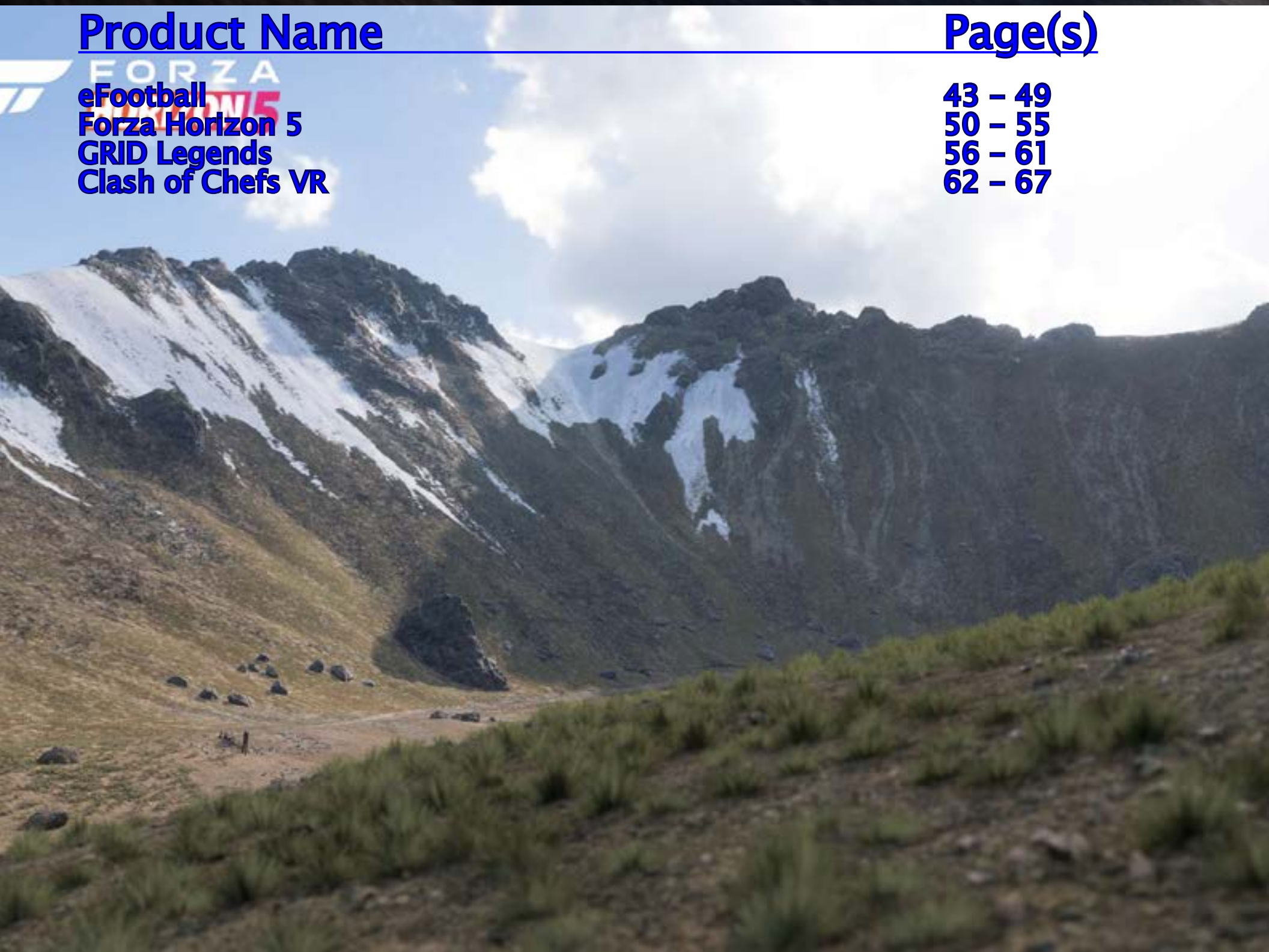
# CONTENTS

## Product Name

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- eFootball
- Forza Horizon 5
- GRID Legends
- Clash of Chefs VR

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# GAMES

# eFOOTBALL™ FOOTBALL





System: PC/PS4/PS5/Xbox One/Xbox Series X/iOS/Android  
 Publisher: Konami  
 Developer: Konami  
 Rating: 'RP' - Rating Pending  
 Release Date: Fall 2021

“Starting with the strong foundations of Unreal® Engine, which has allowed us to massively overhaul player expression, we’ve made a number of modifications to virtually create a new football game engine that will power eFootball™ for years to come,” said Seitaro Kimura, eFootball™ series Producer at Konami Digital Entertainment. “With the added power of new-generation consoles and by working closely with elite footballers, eFootball™ delivers our most tense and realistic gameplay to date.”



System: PC/PS4/PS5/Xbox One/Xbox Series X/iOS/Android  
 Publisher: Konami  
 Developer: Konami  
 Rating: "RP" - Rating Pending  
 Release Date: Fall 2021

Thanks to the greatly changed football game engine, the animation system has also been overhauled. New technology called "Motion Matching" converts the vast range of movements that players make on the pitch into a series of animations, selecting the most accurate one in real-time. The system provides more than four times as many animations as before, achieving highly realistic movement. "Motion Matching" will be utilized across all eFootball™ platforms, including last-gen consoles, PCs and mobile.





System: PC/PS4/PS5/Xbox One/Xbox Series X/iOS/Android  
 Publisher: Konami  
 Developer: Konami  
 Rating: 'RP' - Rating Pending  
 Release Date: Fall 2021

As a digital-only title, KONAMI will regularly add new content and game modes after launch this Fall. Local matches featuring FC Barcelona, Juventus, FC Bayern, Manchester United and others will be available, for free, at launch. In the future, certain game modes will be sold as optional DLC, giving players the freedom to build an experience that follows their interests.



System: PC/Xbox One/Xbox Series X  
Publisher: Xbox Game Studios  
Developer: Playground Games  
Rating: 'RP' - Rating Pending  
Release Date: November 9, 2021

**A Social Open World**  
Team up with other players and enter the Horizon Arcade for a continuing series of fun, over-the-top challenges that keep you and your friends in the action with no menus, loading screens or lobbies. Meet new friends in Horizon Open and Tours and share your creations with new community gift sharing. (On console this requires Xbox Game Pass Ultimate or Xbox Live Gold, memberships sold separately.)



System: PC/Xbox One/Xbox Series X  
Publisher: Xbox Game Studios  
Developer: Playground Games  
Rating: 'RP' - Rating Pending  
Release Date: November 9, 2021



**Your Open World**  
Create your own expressions of fun with the powerful new EventLab gameplay toolset including custom races, challenges, and entirely new game modes. Customize your cars in more ways than ever before with new body kits, wheels, paint options and more. Use the new Gift Drops feature to share your custom creations with the community.



System: PC/Xbox One/Xbox Series X  
Publisher: Xbox Game Studios  
Developer: Playground Games  
Rating: 'RP' - Rating Pending  
Release Date: November 9, 2021



**A Changing Open World**  
Take on awe-inspiring weather events such as towering dust storms and intense tropical storms as Mexico's unique, dynamic seasons change the world every week. Keep coming back for new events, challenges, collectibles, and rewards, and new areas to explore. No two seasons will ever be the same.



System: PC/PS4/PS5/Xbox One/Xbox Series X  
 Publisher: EA Sports  
 Developer: Codemasters  
 Rating: "RP" - Rating Pending  
 Release Date: 2022

The legendary GRID World Series returns and, this year, players are front and centre in a fly-on-the-wall documentary that captures every moment on and off the track. Drivers encounter fierce personalities, internal team politics and the infamous Ravenwest Motorsport, which hopes to take a sixth World Championship. Developed using innovative virtual production, which brings players closer to the action, the underdog tale features an eclectic cast, including award-winning British actor Ncuti Gatwa.



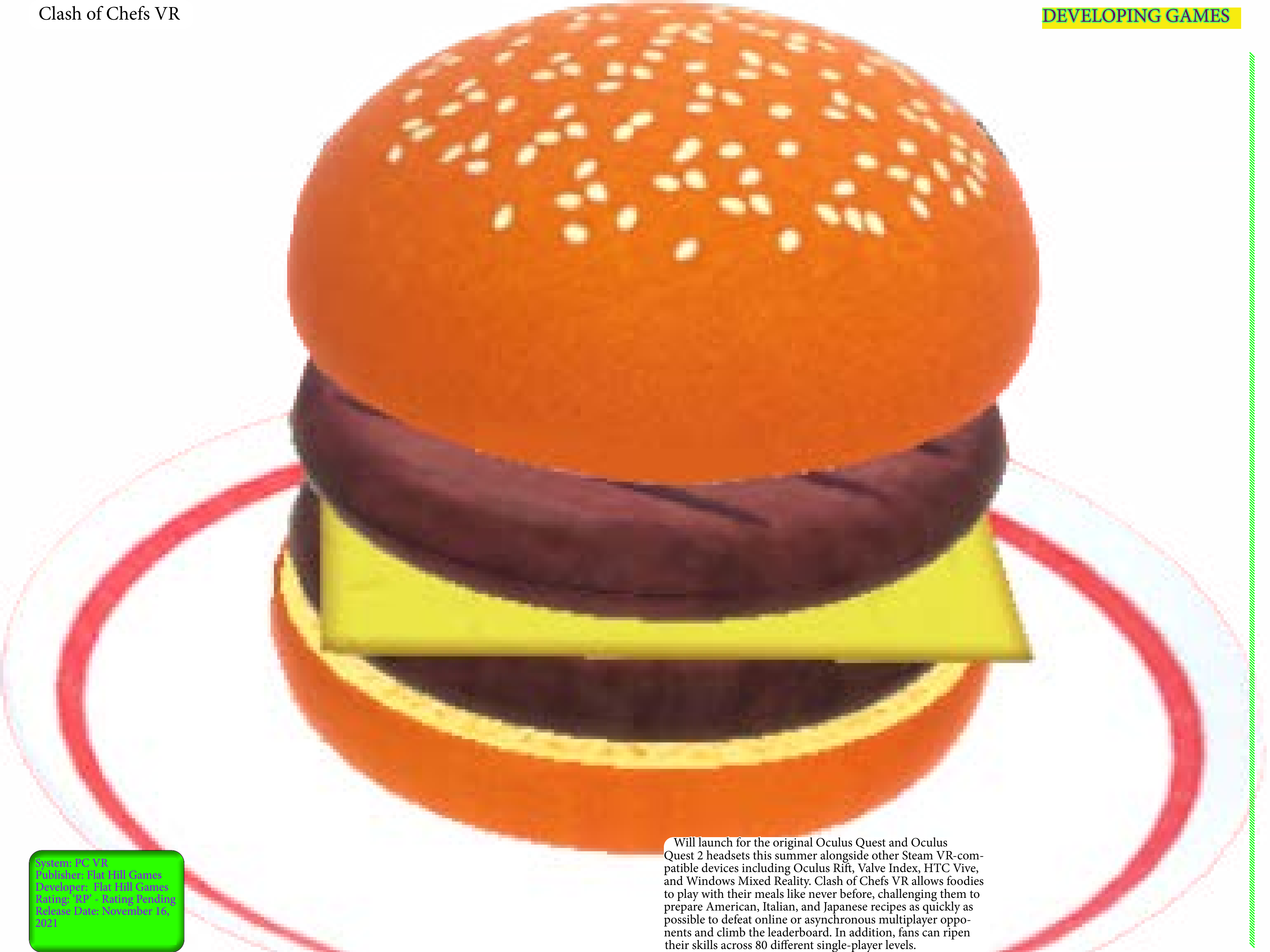
System: PC/PS4/PS5/Xbox One/Xbox Series X  
 Publisher: EA Sports  
 Developer: Codemasters  
 Rating: "RP" - Rating Pending  
 Release Date: 2022

GRID Legends delivers drama across every inch of the track. Unique driver personality AI creates unpredictable racing as cars jostle for a place on the podium. Compete on over 130 routes, including real-life tracks such as Brands Hatch and Indianapolis, to iconic GRID city circuits like San Francisco, Paris, and more. Race and upgrade over 100 vehicles from classic touring cars to big rigs, single-seaters, to stadium trucks. With the inclusion of the race creator, players can take their favourite mixed-class rides onto the track and battle it out online.



System: PC/PS4/PS5/Xbox One/Xbox Series X  
 Publisher: EA Sports  
 Developer: Codemasters  
 Rating: "RP" - Rating Pending  
 Release Date: 2022

"GRID Legends combines everything our players love and adds more exhilarating race features, including our new epic story mode," said Chris Smith, GRID Game Director at Codemasters. "We're giving players more variety and choice, whether that's creating their ultimate races using our race creator or bringing back the community-requested Drift mode. This is just the start of the journey, and we can't wait to reveal more in the coming months."



System: PC VR  
Publisher: Flat Hill Games  
Developer: Flat Hill Games  
Rating: "RP" - Rating Pending  
Release Date: November 16, 2021

Will launch for the original Oculus Quest and Oculus Quest 2 headsets this summer alongside other Steam VR-compatible devices including Oculus Rift, Valve Index, HTC Vive, and Windows Mixed Reality. Clash of Chefs VR allows foodies to play with their meals like never before, challenging them to prepare American, Italian, and Japanese recipes as quickly as possible to defeat online or asynchronous multiplayer opponents and climb the leaderboard. In addition, fans can ripen their skills across 80 different single-player levels.





System: PC VR  
Publisher: Flat Hill Games  
Developer: Flat Hill Games  
Rating: "RP" - Rating Pending  
Release Date: November 16, 2021

“Oculus Quest’s catalog is hyper-curated to ensure a high degree of player satisfaction and great return on investment for developers,” says Adrian Djura, CEO and Founder of Flat Hill Games. “We’re proud that our virtual food frenzy, Clash of Chefs VR, will soon be featured among other quality titles on the headset’s platform.”



System: PC VR  
 Publisher: Flat Hill Games  
 Developer: Flat Hill Games  
 Rating: "RP" - Rating Pending  
 Release Date: November 16, 2021



As players begin mastering the culinary arts, customers will demand increasingly complex dishes. Fans must carefully measure bacon on burgers, beans in burritos, shredded cheese in pasta bowls, and noodles in ramen if they hope to earn a top spot on the leaderboard and become one of the world's best virtual chefs. Of course, players are welcome to smash plates over a waiter's head or toss ingredients in their opponent's face whenever they want to spice up the food fight.



Product Name

Page(s)

Geminose Animal Popstars  
Monster Hunter Stories 2 Wings of Ruin

69 - 75  
76 - 83

+2650

Perfect playing!

Shake!

Up

25



Emerging Artist

21125



System: Nintendo Switch  
Publisher: Majesco Entertainment  
Developer: Silver Bullet Studios  
Rating: 'E' - Everyone SIX and OLDER ONLY  
Release Date: Out Now

Featuring ten animal musicians from all corners of the world, players will form a band and embark on a global journey to pop stardom. While playing through the game's 20 original toe-tapping songs, players will also be able to master 30 different instruments. If playing solo isn't their jam, players can challenge a friend and put their musical skills to the test with the game's local two-player mode.

18500/35030

+5250

# Perfect playing!



System: Nintendo Switch  
 Publisher: Majesco Entertainment  
 Developer: Silver Bullet Studios  
 Rating: 'E' - Everyone SIX and OLDER ONLY  
 Release Date: Out Now

Being an international popstar takes both talent and style, and the Geminose have no shortage of either. With hundreds of collectible items, players can dress up their band members however they choose. Styling the Geminose won't be limited to just ensembles. Players will also be able to decorate each of the Geminose's rooms in their rockstar mansion. Featuring decór from all of the vibrant cultures the Geminose hail from, players will be able to arrange and interact with every element in the room.



System: Nintendo Switch  
 Publisher: Majesco Entertainment  
 Developer: Silver Bullet Studios  
 Rating: 'E' - Everyone SIX and OLDER ONLY  
 Release Date: Out Now

Between globe-trotting touring with the Geminose, players can unwind with a collection of mini-games. Confectionary connoisseurs can test their skills in Cupcake Samurai, slashing through baked goods with practiced precision. Aspiring chefs-de-cuisine can head to the mansion kitchen and cook delicious recipes inspired by each of the Geminose's cultures.



System: Nintendo Switch/PC  
Publisher: Capcom  
Developer: Capcom  
Rating: 'E10+' - Everyone TEN  
and OLDER ONLY {Crude  
Humor, Fantasy Violence, Mild  
Language}  
Release Date: Out Now

Title Update 3 arrives in early September, and brings Soulseer Mizutsune, Elderfrost Gammoth, and Oroshi Kirin as new Monsties! In late September, Title Update 4 follows on the heels of these exciting new Monsties with Dreadking Rathalos and Molten Tigrex. As part of this update, Kulve Taroth returns in a new high-difficulty co-op quest that offers Monster Riders the opportunity for even greater rewards. In October, Silver Rathalos and Gold Rathian swoop in as part of Title Update 5, which also heralds the arrival of a special mysterious monster, who will be part of a highly difficult co-op quest that offers materials for crafting incredibly powerful equipment.



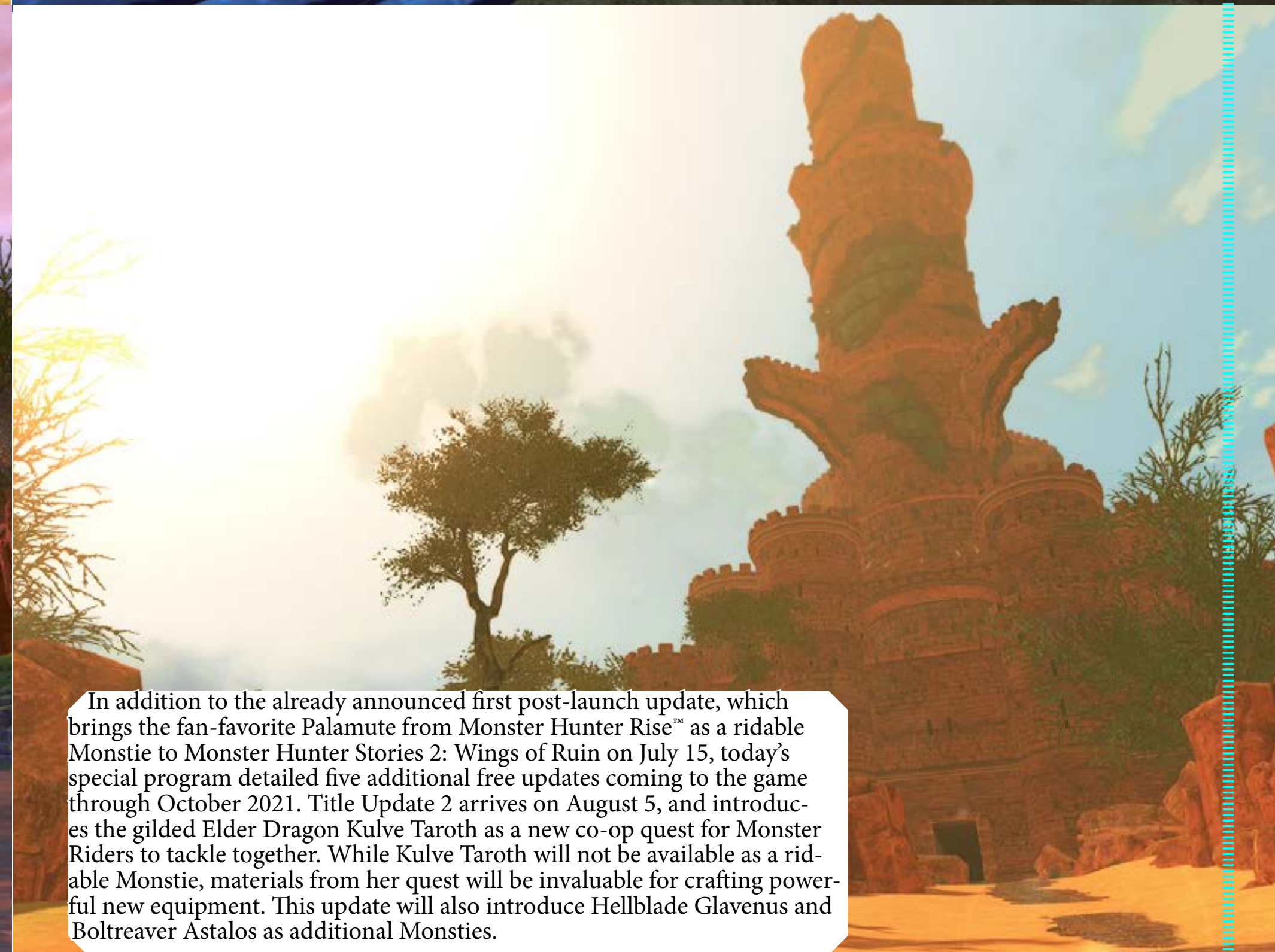
System: Nintendo Switch/PC  
 Publisher: Capcom  
 Developer: Capcom  
 Rating: 'E10+' - Everyone TEN and OLDER ONLY {Crude Humor, Fantasy Violence, Mild Language}  
 Release Date: Out Now

During the co-op gameplay reveal, Tsujimoto-san and Oguro-san provided an extensive look at the many ways that players can collaborate in co-op expeditions, including exploration, strategizing on combat, discovering Monster Dens, selecting eggs, and hatching new and unique Monsties. The duo also sat down to share a behind-the-scenes look at how the original Monster Hunter Stories™ was first created, what they set out to accomplish with a sequel, and their inspiration for the designs of new and returning characters.

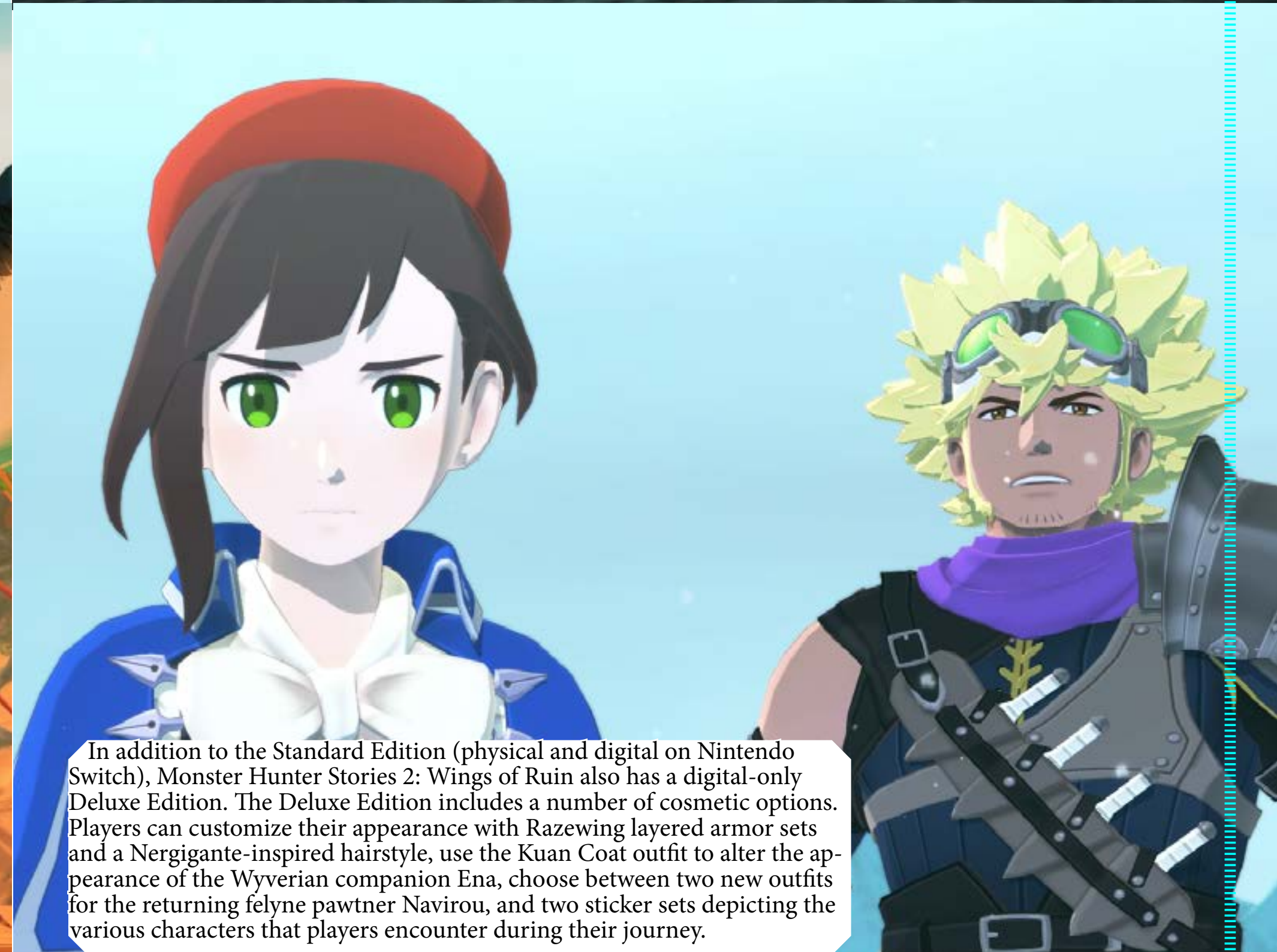




System: Nintendo Switch/PC  
 Publisher: Capcom  
 Developer: Capcom  
 Rating: 'E10+' - Everyone TEN and OLDER ONLY {Crude Humor, Fantasy Violence, Mild Language}  
 Release Date: Out Now



In addition to the already announced first post-launch update, which brings the fan-favorite Palamute from Monster Hunter Rise™ as a rideable Monstie to Monster Hunter Stories 2: Wings of Ruin on July 15, today's special program detailed five additional free updates coming to the game through October 2021. Title Update 2 arrives on August 5, and introduces the gilded Elder Dragon Kulve Taroth as a new co-op quest for Monster Riders to tackle together. While Kulve Taroth will not be available as a rideable Monstie, materials from her quest will be invaluable for crafting powerful new equipment. This update will also introduce Hellblade Glavenus and Boltreaver Astalos as additional Monsties.



System: Nintendo Switch/PC  
Publisher: Capcom  
Developer: Capcom  
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Crude Humor, Fantasy Violence, Mild Language}  
Release Date: Out Now

In addition to the Standard Edition (physical and digital on Nintendo Switch), Monster Hunter Stories 2: Wings of Ruin also has a digital-only Deluxe Edition. The Deluxe Edition includes a number of cosmetic options. Players can customize their appearance with Razewing layered armor sets and a Nergigante-inspired hairstyle, use the Kuan Coat outfit to alter the appearance of the Wyverian companion Ena, choose between two new outfits for the returning felyne pawtner Navirou, and two sticker sets depicting the various characters that players encounter during their journey.

# Last Minute

Thundara



## CONTENTS

Kraken	SQEX3A	754 / 754	Attack
	SQEX3B	760 / 760	Cura
	SQEX3C	758 / 758	Thundara
	SQEX3D	774 / 774	Attack

### Product Name

- ACTIVE LIFE Outdoor Challenge
- FINAL FANTASY I, II and III
- Genshin Impact
- Tinytopia

### Page(s)

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- 96 - 101
- 102 - 105



Time 00'28"20  
Record 01'00"00

# Tidbits



Time 00'33"39

Record 00'40"90



System: Nintendo Switch  
 Publisher: Bandai Namco  
 Developer: Bandai Namco  
 Rating: 'E' for SIX and OLDER ONLY  
 Release Date: September 3, 2021

Get ready to take on the great outdoors anywhere because ACTIVE LIFE Outdoor Challenge is back on the Nintendo Switch! From kayaking to obstacle-filled races, you will engage in real-life exercises to complete a variety of fun minigames. Improve your hand-eye coordination and work up a sweat with the Nintendo Joy-Con™ and Leg Strap! Play over a dozen single and multiplayer challenges. Simple controls allow for easy-to-pick up games that anyone can enjoy. With ACTIVE LIFE Outdoor Challenge, you can bring the adventure wherever you go!

Time 00'02"54

Record 00'10"42



P1	P2	×
P1	P2	×
P1	P2	×

73



62

Time 01'18"54

P1



Speed 95 mph

System: Nintendo Switch  
 Publisher: Bandai Namco  
 Developer: Bandai Namco  
 Rating: 'E' for SIX and OLDER ONLY  
 Release Date: September 3, 2021



A FUN WAY TO MOVE

- Jump, run, squat, and stomp your way through a dozen heart-pumping minigames. Includes river-rafting, log-jumping, mine-cart racing, and more!

GAMEPLAY VARIETY

- From a unique collection of minigames and customizable workout routines, choose what suits your schedule and fitness levels.

Score 024969

Record 032000



Time 01'11"47  
Record 00'00"02



Score 001700

Record 013000

600

40



System: Nintendo Switch  
Publisher: Bandai Namco  
Developer: Bandai Namco  
Rating: 'E' for SIX and OLDER ONLY  
Release Date: September 3, 2021

PLAY SOLO OR CO-OP  
• Tackle adventures solo or with another friend in cooperative games, or compete against each other for the highest score!  
\*For co-op play, this game requires two sets of Nintendo Joy-Con Controllers™ and two sets of Leg Straps.

FULLY IMMERSIVE EXPERIENCE  
• Turn your in-game movements into real-world exercises using both the Nintendo™ Joy-Con and Leg Strap.

Bestiary

Encountered 2/22

001 Goblin

002 ???

003 ???

004 ???

005 ???

006 ???

007 ???

008 ???

009 ???

010 ???

011 ???

012 ???

013 ???

Tab Display Map W S D Select Enter Confirm Backspace

2 001 Goblin

Defeated

Lv.

HP

Attack

Defense

Agility

Intellect

Strength

Stamina

Spirit

Evasion

Magic Defense

Magic Evasion

Z X Scroll Page W S Scroll Backspace

Z X S

System: PC/iOS/Android  
 Publisher: Square Enix  
 Developer: Square Enix  
 Rating: '9+' for NINE and  
 OLDER ONLY [Infrequent/  
 Mild Cartoon or Fantasy  
 Violence]  
 Release Date: Out Now

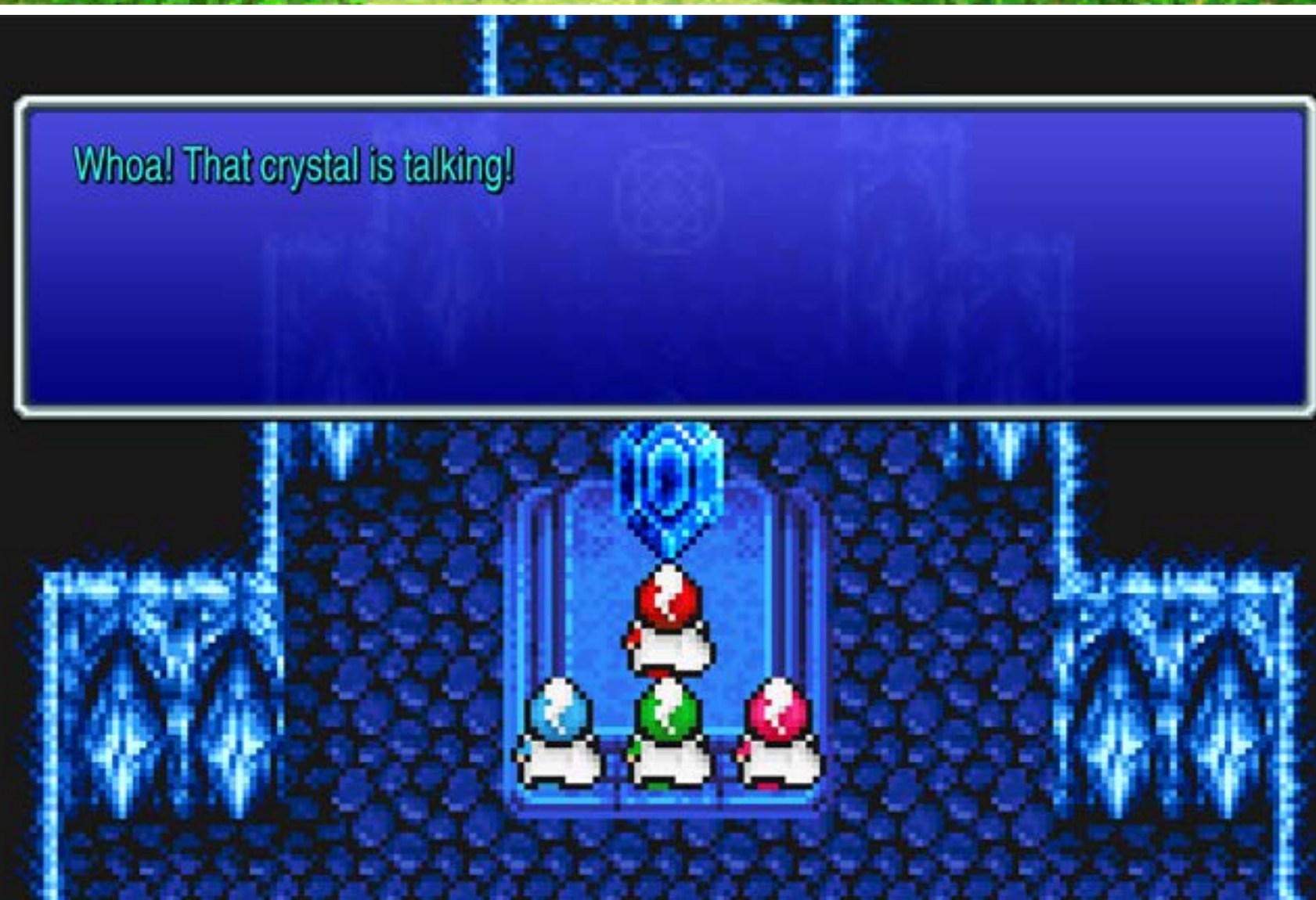
Z X S

Redrawn 2D pixel character and background graphics, featuring iconic FINAL FANTASY character pixel designs created by Kazuko Shibuya, the original artist and current collaborator

Beautifully rearranged soundtracks, overseen by original composer Nobuo Uematsu

Improved gameplay, including controller and touch controls, modernized UI, auto-battle options, and more

Dive into the world of the game with supplemental extras like the bestiary, illustration gallery, music player, and the ability to save at any time



Looking back at the long history of the beloved series, the “Father of FINAL FANTASY” Hironobu Sakaguchi states, “When working on the originals, I didn’t think that the FINAL FANTASY series would be remastered almost 35 years later. The video game industry had only just been established. So, with nobody else leading the way, we had to keep moving forward at the front line. I remember how we went through a lot of trial and error at that time. I’m very happy and grateful that Final Fantasy has continued for such a long period of time.” FINAL FANTASY Brand Manager and FINAL FANTASY VII REMAKE Producer Yoshinori Kitase adds, “Every time a new Final Fantasy title is released, I think there are those who want to return to the origin of the series. This project began because we wanted to create a convenient way for fans and new players to enjoy these original classics, with consistent graphics and a unified user interface.”

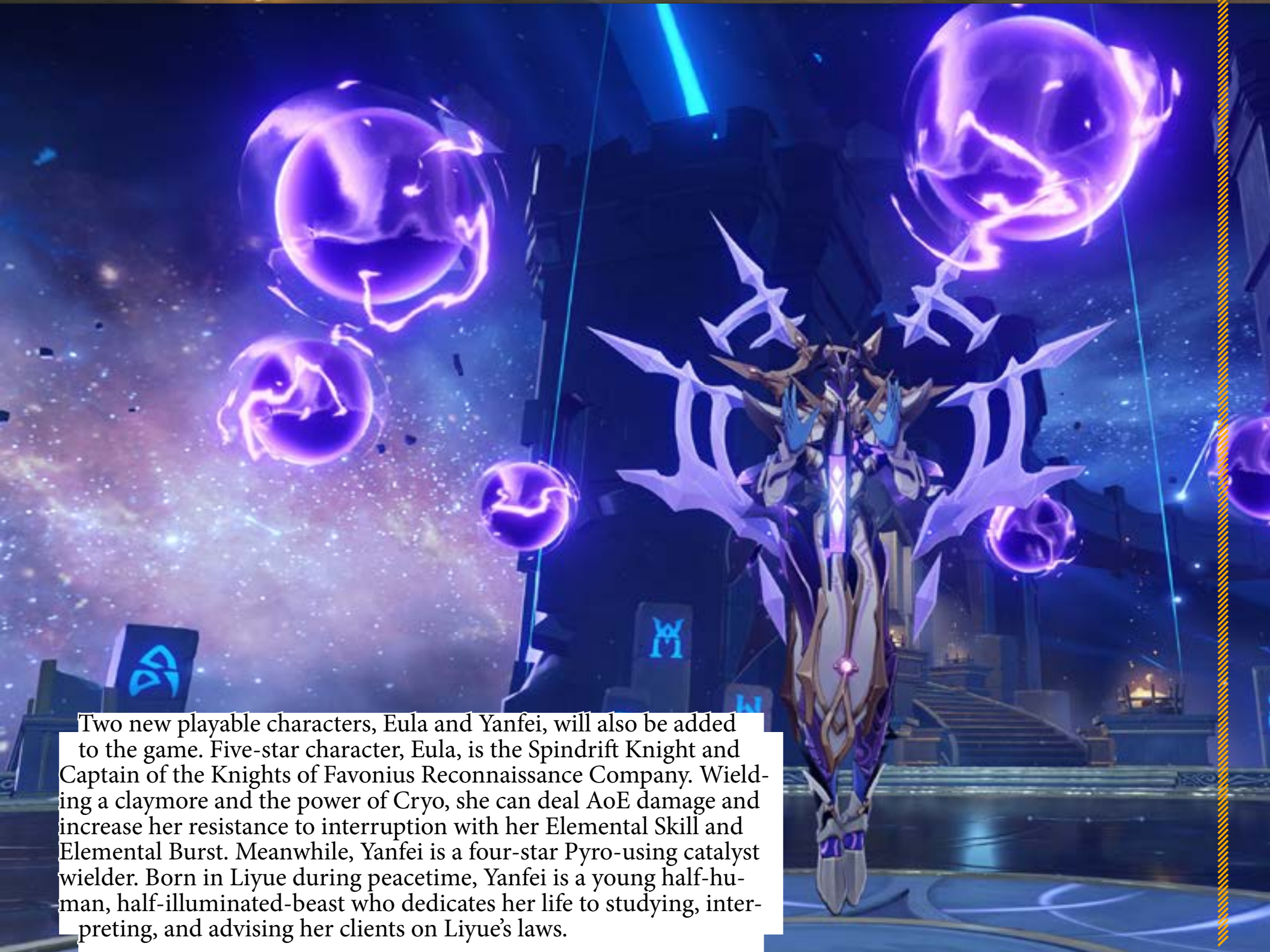
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Release Date: Out Now





System: Nintendo Switch/PC/PS4/PS5/Android/iOS  
 Publisher: miHoYo  
 Developer: miHoYo  
 Rating: "T" for THIRTEEN and OLDER ONLY [Fantasy Violence, Alcohol Reference]  
 Release Date: Out Now

Genshin Impact is a free-to-play open-world action RPG that brings players to the visually stunning world of Teyvat. The player takes on the role of the mysterious "Traveler," who sets off on a journey to discover the fate of their lost sibling and unveils the mysterious secrets of Teyvat along the way. Currently, players can explore both Mondstadt and Liyue Harbor, two of the seven major cities in Teyvat, each with unique cultures, stories, and vast surrounding landscapes, and offering a diversity of creatures, monsters, secrets, and hidden treasures for players to discover. Further cities, stories, characters, and seasonal events will be released as the game progresses.



System: Nintendo Switch/PC/PS4/PS5/Android/iOS  
 Publisher: miHoYo  
 Developer: miHoYo  
 Rating: "T" for THIRTEEN and OLDER ONLY [Fantasy Violence, Alcohol Reference]  
 Release Date: Out Now

Two new playable characters, Eula and Yanfei, will also be added to the game. Five-star character, Eula, is the Spindrift Knight and Captain of the Knights of Favonius Reconnaissance Company. Wielding a claymore and the power of Cryo, she can deal AoE damage and increase her resistance to interruption with her Elemental Skill and Elemental Burst. Meanwhile, Yanfei is a four-star Pyro-using catalyst wielder. Born in Liyue during peacetime, Yanfei is a young half-human, half-illuminated-beast who dedicates her life to studying, interpreting, and advising her clients on Liyue's laws.



System: Nintendo Switch/PC/PS4/PS5/Android/iOS  
 Publisher: miHoYo  
 Developer: miHoYo  
 Rating: "T" for THIRTEEN and OLDER ONLY [Fantasy Violence, Alcohol Reference]  
 Release Date: Out Now

Two new formidable enemies will also be found in Version 1.5, waiting for adventurers to fight and loot. An all-new Troupe Domain opponent, Azhdaha, the "Lord of Vishaps," offers rare rewards once a week for travelers who manage to conquer his fierce attacks, use of multiple elements, and ability to alter the battlefield terrain. In a new chilling addition to Dragonspine, the Cryo Hypostasis will make an appearance as a new Boss Enemy. Just like other enemies in the Hypostasis series, the Cryo Hypostasis has a unique pattern of attack and provides precious resources when defeated, including Character Level-Up Materials.



System: Personal Computer  
Publisher: Mastiff Games  
Developer: MeNic Games  
Rating: 'RP' for Rating Pending  
Release Date: Out Now

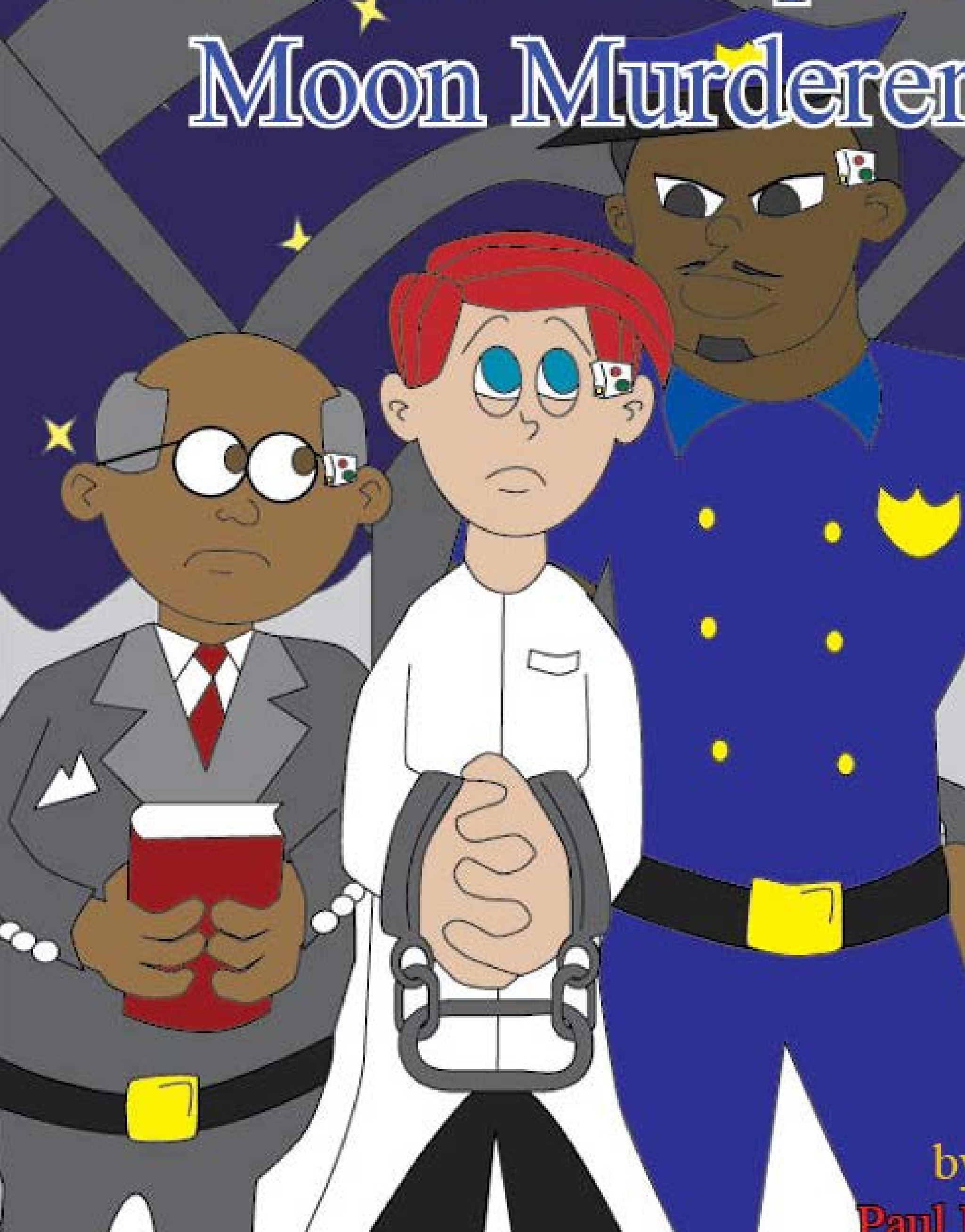
As the Mayor and mastermind of Tinytopia you're free to craft vibrant locales with an abundance of charming toy-like structures and tools. Develop quaint communities and attract new residents to grow them into bustling cities with soaring skylines. Build your creations and protect the tiny citizens from everything from natural disasters to monster attacks... or your own destructive schemes! Tinytopia delivers a wondrous experience on a tabletop scale that's as challenging or relaxing as you like.



System: Personal Computer  
 Publisher: Mastiff Games  
 Developer: MeNic Games  
 Rating: 'RP' for Rating Pending  
 Release Date: Out Now

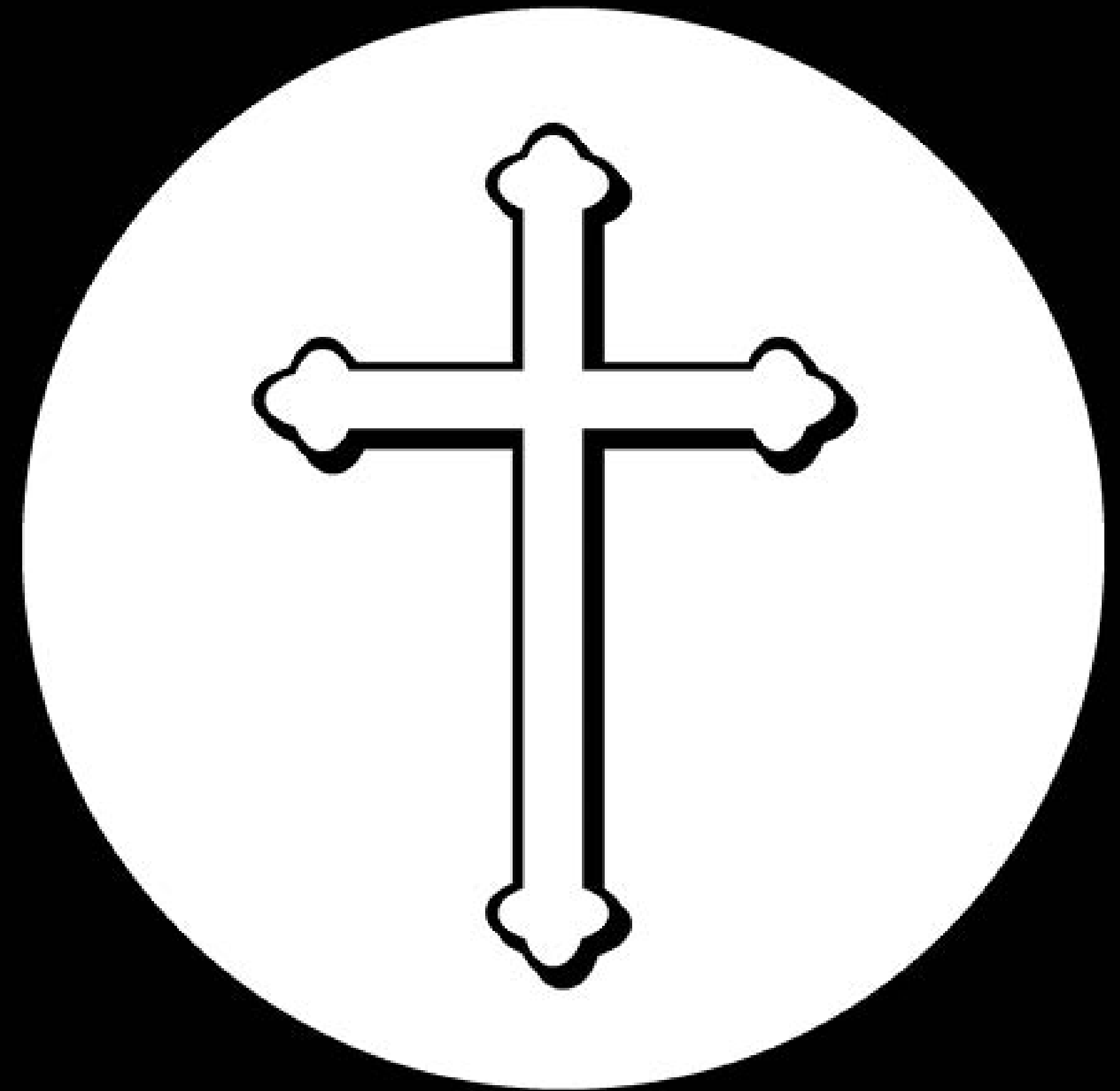
A Smashing Good Time: Protect your tiny citizens from catastrophes like tornadoes, fires, monster attacks, UFOs, and more. Or flip a switch and watch it all come crumbling down! Balance. Plan. Play: Prove your architectural excellence and put your skills to the test with Tinytopia's physics-based Challenge Levels or play through the campaign and recreate real-world cities like San Francisco, Rio de Janeiro, Paris, and more!

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