

Family Friendly Gaming™

THE VOICE OF
THE FAMILY IN
GAMING

2
COMBO



Disney Tsum
Tsum Festival will
melt your heart!!

Super Mario Maker
2, UglyDolls, Drag-
on Quest Builders
2 and more in this
fabulous issue!!

ISSUE #141

April 2019

Links:

Home Page



Section	Page(s)
Editor's Desk	4
Female Side	5
Comics	7
Sound Off	8 - 10
Look Back	12
Quiz	13
Devotional	14
Helpful Thoughts	15
In The News	16 - 23
We Would Play That!	24
Reviews	25 - 37
Sports	38 - 41
Developing Games	42 - 67
Now Playing	68 - 83
Last Minute Tidbits	84 - 106

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Planning

Recently I had a wonderful conversation with someone. We were discussing planning and things like a five year plan. Want to know my five year plan? To work on this tomorrow. Literally that is it. Why don't I make all these grand plans and have all these time lines for them? The answer is rather simple. I have seen too many things derail plans. If you keep to a schedule and get your goals accomplished on time - it is boring. Where is the fun in life by marking boxes off your list? I enjoy the diversity of what each day can bring.

I have a ton of projects I am working on. I get to each of them as I have time. I see no reason to stress over them. I see no reason to get angry because I am not meeting some mythical schedule. I am not that kind of a person. I have too much to do to sit down and plan everything out. I honestly see planning as taking up time. I have too much to do to plan it out. I can get more done without planning it out.

Does this concept scare you? Do you need plans? Do you need things all planned out? If you do then maybe you can explain it to me. Maybe you can educate me. Maybe you can tell me how long it takes to plan these things out. How do you plan out your day? What do you do when plans go awry? Do you have to spend even more time making more plans? Do you have to revise your schedule and figure out a new plan? By the way I am constantly revising what is going to be worked on next. So I can relate to revising what you are going to do. I also understand that some days we will run out of time or energy to do things. There are sick days that delay things.

I take each day one at a time. I feel the flow of every single day. There are plenty of times where my plans and the flow of the day are drastically different. I have to adapt to that. I see no reason to plan beyond a single day. It leaves me with less stress. I enjoy life a whole lot more. I have talked to others that appreciate this outlook on life. Do you appreciate it?

I do not like to look too far down the road. Part of that comes from my belief we never know when our lives will end. I do not know when God will call me home. I believe it is arrogant to plan years in advance. You may not

have those years. I may not have those years. How can we come up with a plan when a base premise is faulty? Do you know what I mean there? How can you plan for five years from now, when you may die tomorrow. Why waste all of that time planning for things you will never be able to do? What if others rely on you to get those things done and you are not here to do them? I believe in taking one day at a time. If God calls me home tomorrow then I have live life to the fullest. What do you think about that concept? Am I on to something? Am I way far off base? What say you?

God bless,
Paul Bury



Youtube Failures Mount

You might have noticed Family Friendly Gaming recently started working on our Twitch channel. If you want to check it out please go here:

<https://www.twitch.tv/videos/392971373>

What prompted this? What happened for Family Friendly Gaming to finally grow into Twitch? The answer is shock, dismay, disgust, and corruption from Youtube.

We found out that Youtube completely and totally removed all monetization on our channel from all of our videos. We have over seven thousand videos on Youtube. Why did they do this? What major violations had we committed? According to Youtube we have Reused content. They pointed us to the policy and guidelines. Which we are following 100%. We pointed this out to Youtube. We were told their system identified us. Their system is somehow never ever capable of making a mistake. It was created by humans who make mistakes and constantly make tweaks to it. We follow the copyright laws. We obey the fair use part of the copyright laws. We have permission from the video game companies to make these videos. We have never had a copyright strike stick to us. We have no violations and our account is in good standing. We have commentary on our videos (which is our own copyright by the way).

Do you know what the appeals process is for this heinous act by Youtube? We can apply for monetization in thirty days. We asked which video(s) they believe are too much of Reused content? They won't tell us. How can we fix something if they won't tell us where the violation is? The truth is there is no violation. They just want to keep even more of the money and turn even more of a profit. Their greed is the problem. Maybe we are being discriminated against because we are Christians. Maybe we are being discriminated against because we are conservatives. Since they refuse to disclose we think the worst of them since they are radicals on the extreme left.

Youtube is profiting off of our hard work. Youtube is treating us like slaves. In order to pay our bills we have to find other revenue streams. That is the biggest reason why we are going to Twitch now. We are working on grow-

ing that so we are not reliant on the greedy, selfish, lying Youtube. Two days before this happened we turned comments back on. Youtube threatened to remove all monetization from our channel if we did this. Why? Because we might not police the comments. We have done that for years and Youtube never paid us to make the community better. You can probably tell that we are angry at Youtube. This is what they are spreading with content creators - anger. They are also causing content creators to leave Youtube and try and find something better. Anything is becoming better.

God bless,
Yolanda Bury



LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles
\$10.99 each

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles
\$1.50 (issues 1-4) \$2.99 (issues 5,7)

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

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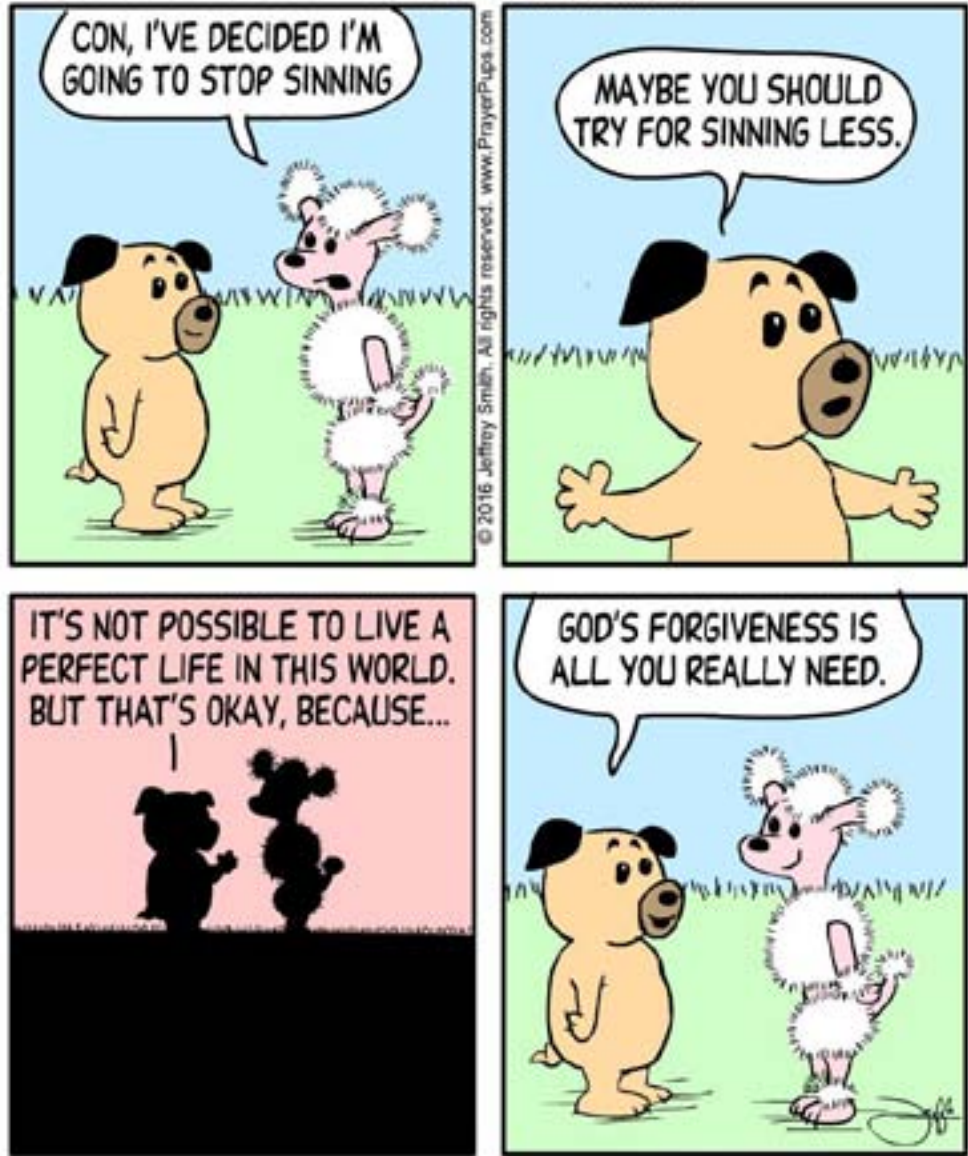
www.homeschoolstore.com

Products can be ordered from your
local Homeschool Retailer.

MISSION STATEMENT

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

PRAYER PUPS BY JEFFREY SMITH



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(See Acts 7:30-34) 03-24-2014

MOSES? DO I HAVE YOUR FULL ATTENTION?

SOUND

OFF



The Sound Off section is where you the reader/emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

Fortnite Playing Previous Seasons

I love the ideas you come up with on Family Friendly Gaming. The article - Fortnite Playing Previous Seasons - is a great example. Your idea is perfect. I would purchase a disc compilation of previous seasons of Fortnite. I just started playing this game after finding out about it from Family Friendly Gaming. I also tried Apex Legends and did not like it.

Do you think Epic Games will release discs or previous seasons? If they do they should pay you money for coming up with the idea. Do you think they would pay you



for that idea? I hope they do it and pay you. Family Friendly Gaming deserves it. Your site is the only interesting gaming site I have found. The ideas you come up with are genius. FFG ROCKS!!!!

- Dan

{Paul}: Dan,

Thank you for your kind words of encouragement. We certainly hope Epic Games releases previous seasons of Fortnite. We also hope they release physical copy versions again. I doubt they would pay me for that idea. We have floated all kinds of different ideas out there, and many of them have come to pass. Not one of these companies have ever provided any payment for them

though. So I doubt they would be honorable enough to do that. I would love for them to prove me wrong on that. I hope they read this issue and enact previous seasons in the physical copy realm.

Hall of Fame

Will you be doing a Hall of Fame in 2019?

- Chris

{Paul}: Chris,

We are certainly planning on doing one. It might even be released before this issue is released. I do not know for certain. We are planning on inducting another class into our Family Friendly Gaming Hall of Fame.



Do you like the inductees thus far? Have you enjoyed the FFG Hall of Fame in the past? Are there any companies, people, or video games that you feel deserve to be in the FFG Hall of Fame?

Comments

Hello, i like your videos and was wondering if you could enable comments on your channel? I like to comment on good videos. Thank you!
- Adrian

{Yolanda}: Adrian,

Thank you for that. We contacted Youtube support to find out what is wrong with the

comments on our channel. Youtube had some bad stuff happen and they stopped comments on a lot of channels. We went into our Community Settings and turned comments back on. Youtube also disabled monetization for all these channels at the same time. Odd how they do everything possible to take away money at every single opportunity.

Since we turned the comments back on, they should be back on. We did verify that they are not back on for a lot of our videos. So we contacted help to find out what their glitch is this time. {UPDATE}: Followed their procedure to add the comments back. Hopefully it will work now.

Issue #140

Hi, your magazines are cool. I just read issue #140 and it was fantastic. Any special plans for issue #150? It is only ten months away.

- Barbara

{Paul}: Barbara,

Appreciate your kind comments about our little magazine. It is really funny you ask about issue #150. I have been praying about what to do special. We completely redesigned the magazine layout from scratch for issue #100. That will not happen for issue #150. At least I do not think I have time for that. So maybe there will be some other



SOUND OFF Continued

shake ups in that issue. Time will tell. Does anyone in Family Friendly Gaming Universe have any ideas what we should do for issue #150?

Apex Legends

What do you think of Apex Legends? Do you like it? Hate it? Is it worth it to play? Will it destroy Fortnite?
- Marley



{Paul}: Marley,

I want to preface my opinion with something. If you are enjoying Apex Legends and you are old enough to play it, then by all means keep enjoying it. I personally don't like it. Noah

does not like. Peter thinks it is okay. He has played the most of any of us here at Family Friendly Gaming.

I don't like how the chests look. I hate being stuck on a three person team. I had trouble communicating with team mates. Every match I played went the same way - loot for ten minutes, come across another team, and die. That is not my idea of fun. I can get some kills in Team Rumble in Fortnite.

I can get deep into a Solo game thanks to hiding. Fortnite has more interesting modes in my opinion.

Maybe Apex Legends will get better in the future. I do not know. I am sure that right now it is not my thing. It is not

my game, and I have no interest in going back any time soon. Oh I also do not like the map and how things are set up in Apex Legends.

Housekeeping item

{Paul}: We recently updated our Advertisement page and options. Anyone interested in advertising please go here:

<http://www.familyfriendlygaming.com/Advertise.html>

Thank you for your advertisements. They allow us to continue to bring all of this wonderful content month after month.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the internet and go to our Comments page:

<http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at:
Family Friendly Gaming
7910 Autumn Creek Drive
Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



LOOK BACK

QUIZ

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Family Friendly Gaming decided to do some fun little historic quizzes. Anyone who is not a business partner, advertiser, PR contact, or works for Family Friendly Gaming can answer these questions. Email answers to SoundOff@familyfriendlygaming.com. After three months the person with the most right answers will be emailed an Amazon gift card.

Question: Can companies sponsor Family Friendly Gaming?

Answer:

Question: Do you enjoy watching R-rated movies? Why or why not?

Answer:

Question: Do you enjoy playing M-rated games? Why or why not?

Answer:

Question: Where can the Video Game Lies book be purchased?

Answer:

Question: What number did FFG recently pass in terms of published news stories?

Answer:

Question: What happened to FFG in issue #100?

Answer:

Question: Is there a page on how you can help Family Friendly Gaming?

Answer:

Question: What are ways you can donate to Family Friendly Gaming?

Answer:

Question: Will your church financially support the ministry work done by FFG?

Answer:

Question: Who started Family Friendly Gaming

Answer:

Question: How many companies are in the FFG Hall of Fame?

Answer:

Question: When did this issue get released?

Answer:

Question: Are you one of the 8.88 million readers of FFG?

Answer:

DEVOTIONAL

Helpful Thoughts

Fellowship

Fellowship is a topic I have not written about for some time. There are so many interesting facets of fellowship too. **Acts 2:42** *They devoted themselves to the apostles' teaching and to fellowship, to the breaking of bread and to prayer.* This is how the early church behaved. I am a firm believer in emulating the early church as much as possible. It dismays me to see the modern day American church move away from the practices of the early church.

God called us to a relationship with Him. **1 Corinthians 1:9** *God is faithful, who has called you into fellowship with his Son, Jesus Christ our Lord.* We must remember this as we go about our daily lives. We must also remember to fellowship with Jesus Christ on a daily basis. To reject that is to rebel against God and tell Him we know better than He does.

Too many modern day American churches embrace rebellion against God. Too many modern day American churches accept the teachings of Satan and ignore the Holy Bible. **2 Corinthians 6:14** *Do not be yoked together with unbelievers.*

For what do righteousness and wickedness have in common? Or what fellowship can light have with darkness? They try to mix light with darkness and say the world is now gray. They ignore the wisdom in the Holy Bible. They accept the redefinition of words and institutions by those serving Satan openly.

Where does that leave those that embrace the lies of the world over the truth of Jesus Christ? **1 John 1:6** *If we claim to have fellowship with him and yet walk in the darkness, we lie and do not live out the truth.* Do you choose lies or truth? God will judge each and every one of us. Does that scare you? Are you comforted in knowing you will be judged?

We all need a good focus on what is important. We all need to keep our eyes on the prize. **1 John 1:3** *We proclaim to you what we have seen and heard, so that you also may have fellowship with us. And our fellowship is with the Father and with his Son, Jesus Christ.* We can only talk about what we know. We also share about what God has done for us. There are days that go by when that is all I want to discuss. I know all about it, and I love talking about it. Do you? Are you ashamed of what

God has done for you?

How often do you think about fellowship with the Holy Spirit? **2 Corinthians 13:14** *May the grace of the Lord Jesus Christ, and the love of God, and the fellowship of the Holy Spirit be with you all.* The Holy Bible teaches us to fellowship with the Holy Spirit. How many of us obey that? How many of us practice that? Have you ever heard that before? What areas of your life could you improve fellowship? How does your fellowship honor God?

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.

There are wise decisions we make in life and there are mistakes. Family Friendly Gaming wants to share some thoughts that can be helpful. Maybe this will bring more joy into your life. Maybe it will allow you to have better physical health. Maybe it will help you reach a better mental, psychological or emotional state. The goal of each column in each month is to share some helpful thoughts to you and your family.

Joy

Ever notice how happy people face problems better? Ever notice how positive people deal with adversity better? We all choose to look at life as half empty or half full. We all choose to find the good in life or focus on the bad. We all look at life and are thankful for what we have, or complain about what we do not have. It is an endless pit to want more things. Why is that? There is always going to be something else you want. There is always going to be something you do not currently own. Riches and material things do not give happiness. They can give us pleasure for a short time. There are plenty of things money can not buy. No

matter what the Million Dollar Man tells you.

Joy comes from the Lord. Joy is something that really comes from perspective and focus. I have known people that are dying from some rare disease be more happy than others in perfect health. I have met people who are full of joy and they have a death sentence. I have met people with all kinds of promise in life and they are miserable. Others like being around joyful people. They find it contagious. The same contagion can be found in misery. I choose to be happy. I choose to find the good in life. I choose to be thankful for what I have. I choose to be pleasant to other people.

We all have issues, and problems. We all have things we deal with. We all have pain in some way or other. Do you let that define you? Do you let that control you? Are you a slave to your problems? Are you a slave to your pain? Are you a slave to the issues in your life? Do you choose a better path. Do you choose the path of spreading joy? Do you choose the path of uplifting others?

There is so much good around us. There are so many things to be thankful for. Many of these things have been listed

in Family Friendly Gaming before. A great way to start our prayers is thanking God for all of the wonderful things in our lives. There is such joy in listing all of the wonderful blessings in our lives. There is such misery focusing on what we do not have. Wanting things is a bottomless pit. There is always something new coming to the market. There is constantly some upgrade to devices. Plenty of companies will advertise what they want you to give them money for. How many of those previous purchases brought you lasting happiness?

The goal of these columns are to get you to think. After you think about it we hope you apply it. We hope you try to choose happiness over misery. Your life will be better if you have more joy in your life. Ultimately you make that choice. It is like accepting Jesus Christ as your savior. You choose that or you reject that. It is like obeying God or choosing in rebellion against God. You choose to obey or rebel in life style choices. Which will you choose? The path of the world? Or will you choose the path of God? We all choose joy or misery? We all choose obedience or rebellion. What say you?

In The

CONTENTS

STORY

PAGE(S)

CYTUS α COMING TO NINTENDO SWITCH	16 - 17
TOWNSMEN - A KINGDOM REBUILT RELEASES	18 - 19
SPACE WAR ARENA ANNOUNCED	20
CELEBRATE CHINESE NEW YEAR IN THE ONION KINGDOM	21
PLAYSTATION AND XPLORA TEAM UP TO ENCOURAGE PHYSICAL ACTIVITY	22 - 23
PUMPED BMX PRO RELEASES	22 - 23

Cytus α Coming to Nintendo Switch

PM Studios and acttil are excited to announce that CYTUS α, the latest title from critically acclaimed rhythm game developer Rayark, is coming to Nintendo™ Switch in North America this April in both digital and physical formats. To celebrate the release of CYTUS α on Nintendo Switch, the initial release of the retail version will come with a special CD, which will also include music from [Chapter Ω]!

About CYTUS α

NEWS

CYTUS α is a rhythm game featuring a futuristic graphical style, which includes more than 200 songs from the original CYTUS and new tracks created for CYTUS α. Players will use the Nintendo Switch's unique Touch controls to hit notes for maximum control. There is also an online mode, where players can engage in score battles with other rhythm fanatics.

Key Features

- Music: More than 200 tracks from the original release with over 400 Charts, and additional unreleased songs, including exclusive songs from Cytus Ω, which are available in Chapter Ω! and collaborations from Chapter Ω!
- Visuals: Mesmerizing futuristic graphics with a new UI developed specifically for Nintendo Switch!

- Story: An in-depth data system for diving into even deeper story engagement!
- Difficulty: Easy to hard modes to satisfy beginners and veteran rhythm game players alike, and various musical tastes such as pop, jazz, trance, hardcore and more!



Townsmen – A Kingdom Rebuilt
Releases

Fans of city building games all over the world! We know you have been eagerly waiting for the release date of Townsmen – A Kingdom Rebuilt. More great news for all loyal Townsmenfolk: When the new Kingdom comes, it will appear completely free in your great library of noble video games, if you own the original 2016's Townsmen.

This improved and remastered version from the iconic Townsmen-Series holds a shipload of content in the cargo room: 24 maps for the sandbox mode stand next to 26 scenarios, so it's up to you if you pick your own tale and turn a barren pile of grass into a gigantic city or face a predefined challenge. A new, 6-mission-long tutorial will make your first steps as a mayor as smooth as fine silk from the tailor's shop. Research over 70 technologies and construct more than 150 buildings and objects.

Plan your city wisely: Your Townies & Townettes need a place to live, to work – and to relax, to grab some food. Having a market place close to their workplace will guarantee a short walk and also a realistic looking town. And speaking of placement, make sure to have a fire tower or the infirmary around, when one of the new catastrophes strikes and your city is hit by a large fire or the plague.

Townsmen – A Kingdom Rebuilt will be available on February 26th 2019 for PC. The price is 19,99 € / 19,99 \$ / 16,99 £ but the game will be added free of charge to all existing owners of the original 2016's Townsmen. Townsmen – A Kingdom Rebuilt is developed and published by HandyGames, a THQ Nordic company.



About Townsmen – A Kingdom Rebuilt
The medieval metropolis builder gets a mighty overhaul on the PC. Grow your tiny village into a grand medieval empire with a thriving economy and happy villagers. Find spots for mining ore, harvest the crops of your farms and collect coins as taxes from your folk. Build jousting fields, taverns, marketplaces and beautify your city with impressive statues, magnificent monuments and lush gardens. As you do so, be aware of dangers: bandits are never far away, looking to plunder and pillage peaceful towns. So don't forget to erect barracks, guard towers

and recruit brave soldiers to protect your citizens from harm, too. You rule the entire empire from your castle, and making sure your inhabitants have fun, stay happy and remain safe.

Features:

- City-building gameplay set in medieval times
- Inhabitants with their own daily routines
- New voice over language for livelier interactions, created from Finnish & Volapük

- Complex economy sim and deep production chains
- Over 150 different town and production buildings
- Optional military feature with soldiers and bandits
- Seasons and weather effects with actual impact on gameplay
- Devastating disasters like fire, disease, drought and many more
- 26 diverse scenarios and challenging tasks
- Unrestricted sandbox gameplay on 24 maps

In The News Continued

Space War Arena Announced

Independent developer Playchemy today announced Space War Arena, a brand-new strategy action game that blends exciting real-time space combat with tactical and strategic gameplay that delivers a fun and highly engaging gaming experience. With development led by Ed Annunziata, creator of Ecco the Dolphin on the Sega Genesis, Space War Arena is an homage to the original Spacewar game from the 1960's. Space War Arena is coming exclusively to the Nintendo Switch via the Nintendo eShop on February 14th.

"This has been one of my favorite games to make," said Ed Annunziata, CEO and President of Playchemy. "We've been working hard on Space War Arena for a long time and as a small indie team it's so rewarding to announce your product and be so close to launch. Whether it's playing the solo campaign or shared screen 1v1 multiplayer, we think players will really enjoy the strategic decision making and have as much fun playing it as we do."

Key Features:
Epic Space Battles - Enter a universe of exciting real-time space battles that are accessible, but deeply strategic. Think quickly and deploy the right units at the right time, manipulating their launch trajectories for added tactical depth.
Deck Building - Mix and match over 30 types of units and experiment with different play styles as you progress and take your squadrons into battle. Deal out and deal with nimble fighters, sweeping lasers, drone facto-



ries and atomic warheads.
Solo Campaign - Liberate the galaxy in pitched battle against AI masterminds. A solo campaign pits you against a variety of configurations and scenarios, charging would-be commanders to upgrade their fleets and become masters of all they behold.

About Space War Arena
Starship combat on a grand scale has never been this addictive or accessible. Direct the tides of war in lightning fast strategic battles and unleash astonishing arsenals against opposing fleets to destroy their bases and claim their space. Space War Arena is a unique homage to the original vid-eogame. Build an armada from 30 different types of evolving units, unleash your cunning, adapt to the enemy, and command your fleet in epic AI encounters or vicious same-screen multiplayer. Engage!

No word on a physical copy version of this game on this system in the US at this time. Families are required to pay for Internet usage fees to download this game. For more information click [here](#).

In The News Continued

Celebrate Chinese New Year in the Onion Kingdom

Team17, a global games label, creative partner and developer of independent, premium video games in partnership with Indie Studio Ghost Town Games is thrilled to announce a new update for Overcooked 2. To celebrate the Chinese New Year, new recipes, new chefs and new kitchens are available for players. The Chinese New Year update is available now digitally on Xbox One, PlayStation 4, PC and Nintendo Switch™, free of charge.

This second piece of seasonal content for Overcooked 2 transports players to a new map where they will face culinary chaos in seven stunning new kitchens. Enjoy the tranquility of Koi ponds, incense and drifting lanterns as you get to grips with two new recipes: fruit platter and hot pot. Just be sure to keep your wok hot! Two new chefs will be joining players for this journey, ornate dragon chef and Chinese New Year pig chef.

The update also sees the introduction of "Survival Mode". In Survival Mode you must serve as many dishes as possible in the time given, with each dish served adding precious seconds to the timer. Survive for as long as possible in this frantic race against the clock! Survival mode is available for all levels in the main game, the Surf 'n' Turf DLC and both seasonal updates.



KEY FEATURES:

New kitchens! Experience seven new kitchens, beautifully themed for Chinese New Year. New kitchens mean new hazards and so

watch out for the dancing dragon who has mistaken your kitchen for a parade route!

New recipes! The simple yet delicious fruit platter is a traditional Chinese New Year dish that signifies fullness and wealth. Hot pot is a great dish to make with friends and family so chop some bok choy, prawns, and meat and get cooking. Just don't forget the noodles!

New mechanic! The Chinese New Year update sees the introduction of a new piece of cooking equipment: woks. Used for cooking hot pot, you must make sure that it remains bubbling by keeping the wok over the lit fire.

New chefs! The Chinese dragon is ready to take the heat of the kitchen fires and the pig may be the 12th sign of the Chinese zodiac but is ready to be first in line for kitchen duties.

The Chinese New Year update is available now digitally on Xbox One, PlayStation 4, PC and Nintendo Switch™, free of charge.

In The News Continued

Playstation and Xplora Team up to Encourage Physical Activity

XPLORA, the Norwegian technology company known for its smartwatch range for children, has partnered with Sony Interactive Entertainment Spain (SIE España) to develop the very first video game that syncs with a smartwatch, with in-game perks being rewarded for physical activity in the real world. The XPLORA 3S, the company's most recent smartwatch for children, features a pedometer that logs exercise - such as walking or running - within an app, and converts it into level-ups, new powers, and new characters that are redeemable in the upcoming PlayStation®4 title 'Aces of the Multiverse'.

As the first IP owned by XPLORA, the game will encourage players to be more active in their everyday lives. The XPLORA 3S is a smartwatch for children that gives parents

and children the ability to communicate in a safe and easy way without compromising security and fun. The device allows both parents and children to make phone calls and send text messages with emojis to pre-approved contacts via the parental app. Safety zones can also be set by the parent, allowing them to monitor their children's whereabouts. The XPLORA app (available on iOS and Android) can be used to set time limits for gameplay, receive updates on their children's physical activity, and track their in-game progress.

Jesús Llamazares, CEO of XPLORA, comments: "This game, the first one owned by XPLORA, encourages children to partake in physical exercise and play outdoors. We want children to be more active and explore the world in a safe way, and we're very proud to partner with PlayStation® as we aim to make a real change to their lives."

Pumped BMX Pro Releases

Calling all danger junkies and cycle-paths! Curve Digital is proud to announce that Pumped BMX Pro, the bigger, better, ragdoll-tastic sequel to Pumped BMX + is available now on PC, Xbox One and Nintendo Switch. Developed by one man studio Yeah Us! Games, the momentum-based BMX freestyler soars onto player's systems with a tricked-out new look, improved physics, and an insane of roster of professional BMX stars.

Choose from 15 riders with pre-designed bikes, or come up with your own in the easy to use bike creator. Once you're ready to hit the tracks, get creative with more than 40 trick options and combo your way through over 60 insane levels, maintaining your flow to ensure you reach the next obstacle wheels first instead of face first. For the best rid-

ers out there, there are over 200 challenges



to beat. Have you got what it takes to go

In The News Continued



Jorge Huguet, CMO of PlayStation® Iberia for the Mediterranean, Adriatic and Balkan areas, adds: "By merging technology, a healthy lifestyle, and safety, we and XPLO-RA are creating a new multimodal entertainment experience that can be enjoyed both outdoors and when you get home and turn your PS4™ on. We are looking forward to seeing how these two dimensions of our players' lives come together and create new synergies."

The XPLORA 3S device, along with the rest of its portfolio of products, will be available for a hands-on demo at the XPLORA stand (8.0H37) at the Mobile World Congress 2019 held in Barcelona, 25th-28th February. There will be an Aces of the Multiverse demo available later this year and the game will be released in Spain in late 2019.

pro? High score chasers can compete on the global leaderboards, to see if they can thrash at the same level as the best riders in the world!

"Pumped BMX Pro is a rad new twist on the momentum-based biking formula," said George Morgan, Product Manager at Curve Digital. "We can't wait to see players can-can it down the slopes in pursuit of those sweet high-score combos. It's definitely got that one-more-ride quality!"

"Pumped BMX Pro plays and looks great on PC, Xbox One and Nintendo Switch," said Adam Hunt, Director of Yeah Us! Games. "Whether you've got hours to freestyle your way up the leaderboards or just five minutes, Pumped BMX Pro has that pick up and play magic. I think it's the best entry in the series yet and I can't wait for players to perfect those clean landings and insane stunts."

WE WOULD PLAY THAT!

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

There are so many wonderful ideas for video games in the Holy Bible. One of them came to me recently. I would love to see a video game based off of the historically accurate healings done by Jesus Christ. There were so many people that Jesus healed. There is all kinds of potential for this kind of a video game. The game could have different mini games based on the healings being performed. There could even be boss levels where demons are being cast out of people.

All of us could learn the wonderful lesson that God is the

great healer. All of us could focus on the real perspective that healing comes from God. As medicine as progressed there are a few people that put their faith, hope, trust, and love in doctors and medicine. Whereas doctors and medicine are not a bad thing, we should go to a higher source for our healing. We should go to God first. It always dismays me when people go to doctors and medicine and bypass going to God. Why would anyone do that? God has the power to miraculous and instantly heal you. At the very least give God a chance to work in your life. Show everyone that you have faith in God.

A video games based on the healings of Jesus Christ could help educate everyone to where true power resides. It could help people focus on God again. It could begin an amazing revival where God in number one in all

of our lives all of the time. What a better world that would make when we focus on God and not blowing in the wind standards of man. Too much of the current teachings from human beings is rebellion against God. That will help any of us. That will not grant you healing. That will not grow you closer to God. Too many people embrace a sinful lifestyle and then get mad when God does not help them. They must cleanse their lives of sin before expecting God to grant their prayers. There is also something to be said for people who only pray when they want something. Like God is some vending machines that they put their money in and get their dreams to come out the dispenser. It all goes to having a good perspective of who God is, and who were are. Would you play a video game like this?

Matthew 8:10-13

10 When Jesus heard this, he was amazed and said to those following him, “Truly I tell you, I have not found anyone in Israel with such great faith. 11 I say to you that many will come from the east and the west, and will take their places at the feast with Abraham, Isaac and Jacob in the kingdom of heaven. 12 But the subjects of the kingdom will be thrown outside, into the darkness, where there will be weeping and gnashing of teeth.”

13 Then Jesus said to the centurion, “Go! Let it be done just as you believed it would.” And his servant was healed at that moment.

REVIEWS

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

CONTENTS Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

Nintendo 3DS	Score	Page
Azure Striker Gunvolt Striker Pack	66	26

Nintendo Switch	Score	Page
Legendary Fishing	85	27
Mercenaries Saga Chronicles	64	30
NBA 2K Playgrounds 2	75	34
Shantae Half-Genie Hero Ultimate Edition	69	35
Shining Force Refrain	59	32

Personal Computer	Score	Page
Fishing Sim World	70	36
NBA 2K Playgrounds 2	75	34
Shining Force Refrain	59	32
Tokyo Xanadu eX+	58	29

Super NES	Score	Page
Bill Lambeer's Combat Basketball	56	37
Bill Walsh College Football	80	37

PS4	Score	Page
Fishing Sim World	70	36
Legendary Fishing	85	27

NBA 2K Playgrounds 2	75	34
Onrush	60	33
Shining Force Refrain	59	32
Tokyo Xanadu eX+	58	29

Xbox One	Score	Page
Fishing Sim World	70	36
NBA 2K Playgrounds 2	75	34
Onrush	60	33
Shining Force Refrain	59	32





Azure Striker Gunvolt Striker Pack



SCORE: 66

Everything is AWESOME when we are provided reviewable copies of video games. Thankfully FFG provided a reviewable copy of Azure Striker Gunvolt Striker Pack. We are not part of the bought off gaming media so we are treated as a lower class of citizen by the PR and Marketing moochers. Thankfully our loyal readers in FFGU do not buy games from companies that do not provide reviewable copies. They only lessen their sales and increase their chances of going bankrupt.

Azure Striker Gunvolt Striker Pack includes Azure Striker Gunvolt, and Azure Striker Gunvolt 2. The graphics are small and we spend most of the game shooting and destroying all of these different characters. Many of them are repeated in levels making these games a real boring experience. Azure Striker Gunvolt Striker Pack does include story elements explaining what is going on.



The levels in Azure Striker Gunvolt Striker Pack are extremely long for a hand held video game. I found out the hard way that saving before completing all these levels meant I had to completely replay all of the levels since the last mainline save. The saves are too far apart for my personal tastes. We get Japanese voice acting in Azure Striker Gunvolt Striker Pack. Are you guys up to speed on that language? The issues families will



most definitely have concerning Azure Striker Gunvolt Striker Pack are violence, blood, bad language, enticement to lust, lack of attire, and more. There might be some sexual deviant characters in Azure Striker Gunvolt Striker Pack. Azure Striker Gunvolt Striker Pack is similar to Mega Man in the side scrolling 2D shooting concepts. We can level up, collect resources, and upgrade gear in Azure Striker Gunvolt Striker Pack.

The cut scenes look nice in Azure Striker Gunvolt Striker Pack. The music is good. Expect a long challenge with many of the bosses. They do not go down quick or easy in Azure Striker Gunvolt Striker Pack. Parts of Azure Striker Gunvolt Striker Pack can be hard. The lightning storm shield we can employ for limited periods of time can assist with certain enemies. I value Azure Striker Gunvolt Striker Pack at five to ten dollars. - WMG

System: Nintendo 3DS
Publisher: Yacht Club Games
Developer: INTI CREATES CO
Rating: 'T' - THIRTEEN and OLDER ONLY {Fantasy Violence, Mild Blood, Mild Language, Mild Suggestive Themes}



Graphics: 50%
Sound: 60%
Replay/Extras: 80%
Gameplay: 80%
Family Friendly Factor: 60%



Legendary Fishing



SCORE: 85

I feel bad for Ubisoft. Their PR and Marketing people lost them quite a few sales by failing to provide FFG a reviewable copy of Legendary Fishing. I really like this arcade fishing game. I hope to be able to do a video series on this game when I have some time. The modes in Legendary Fishing are Career, Arcade, Free Play, Options, Help, and Credits.

Legendary Fishing lets families control this fishing game a variety of different ways. It is all up to you on which control format you are most comfortable with. I played Legendary Fishing with the Joycons in the controller most of the time. I enjoyed that layout the best person-



System: PS4/Nintendo Switch(tested)
Publisher: Ubisoft
Developer: Sims
Rating: 'E' for Everyone SIX and OLDER ONLY



ally. Maybe you want to use just a Joycon and get some more physical movements out of this game. There are twenty different kinds of fish in Legendary Fishing. There are eighty missions in ten different fishing areas. The areas are large enough to show some nice environment diversity. We play in four different seasons in this Switch and PS4 video game. Legendary Fishing has fantastic music and decent looking graphics.

Hooking fish is easy in Legendary Fishing. We move a stick a specific direction. Once we hook a fish we need to reel it. There are two curved lines that we must keep the fish in the middle of. If the right side gets too

far in the red we can lose the fish. I had fun catching fish in Legendary Fishing. I also like how this game starts easy and slowly gets more difficult.

Fish will come after your lure pretty quickly. Families must unlock content in career to play it in Arcade and Free Mode. Up to family members can enjoy Legendary Fishing at the same time. I value Legendary Fishing at twenty dollars brand new.

I hope to see more games like Legendary Fishing in the near future. This is a fun game that anyone can enjoy. I did not find offensive content within this game at all. It was a pleasure to play and review this game. - Paul

Graphics: 80%
Sound: 90%
Replay/Extras: 75%
Gameplay: 90%
Family Friendly Factor: 90%



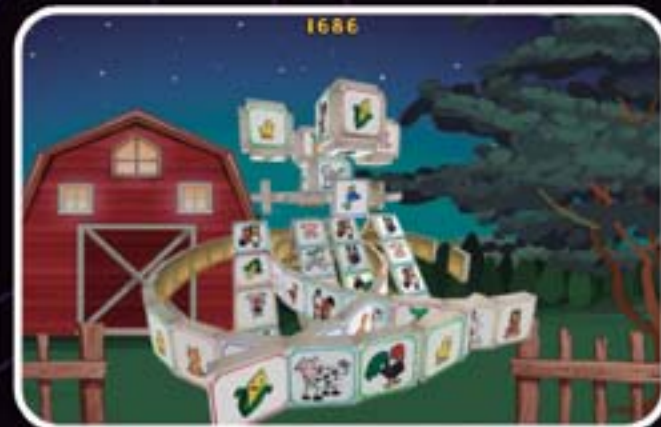


ENSENASOFT



Mahjong Deluxe 3

Mahjong Deluxe 3 includes 640 thought provoking puzzle layouts to enjoy in classic 2D and glorious 3D.



Barnyard Mahjong 3

Barnyard Mahjong 3 includes 640 joyful puzzles filled with animal sounds and farming fun.



Fabulous Food Truck

A fast paced time-management arcade game testing your skills as the cook of a busy food truck.



Mystery of Rivenhallows

An exciting point-and-click adventure game full of mystery and suspense.

www.ensenasoft.com



Tokyo Xanadu eX+

SCORE: 58



Due to the PR and Marketing failures Family Friendly Gaming purchased a copy of Tokyo Xanadu eX+ on the PS4. This game was actually on the game purchasing list on the PS Vita. Then the purchasing agent noticed the best version was on the PS4. That is why this game was purchased on the Playstation 4.

The issues families can have with Tokyo Xanadu eX+ are violence, bad language, enticement to lust, lack of attire, magic, demons, soul powers, and more. Tokyo Xanadu eX+ is like so many other JRPGs out there. Why do American gamers buy the same things over and over again? We have high school students, alter-

nate dimensions, demons, certain people can see these rifts, demons, and more.

Tokyo Xanadu eX+ looks like a PS3 game to me. The long story element sections can be skipped. Tokyo Xanadu eX+ fast forwards through them. The music in Tokyo Xanadu eX+ is okay. The Japanese voice acting sent me to reading the text. The dungeons in Tokyo Xanadu eX+ look like so many other recent JRPGs as well. This role playing game felt so dull to me. I felt like I have been there and done that a thousand times already with Tokyo Xanadu eX+.

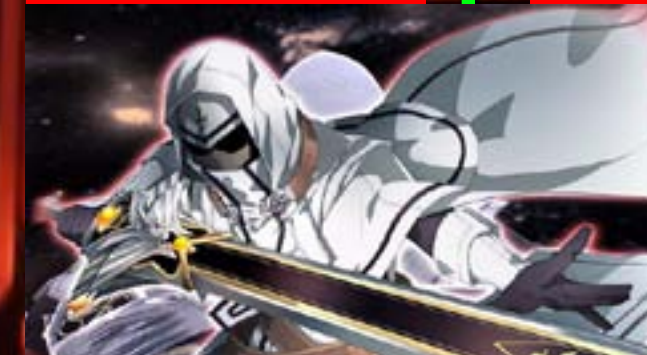
American companies need to inject this genre with some better concepts. I hope my fellow role playing gamers get to the point of exhaustion with the same



thing from these companies like I have. Please catch up and start to reject games like Tokyo Xanadu eX+.

The Legend of Heroes Trails of Cold Steel does this kind of game better in my opinion. The long ranged attacks are a bit too limited in this action adventure role playing game. Boss fights are challenging thanks to their large health bars. We can swap players which is helpful - especially after one dies.

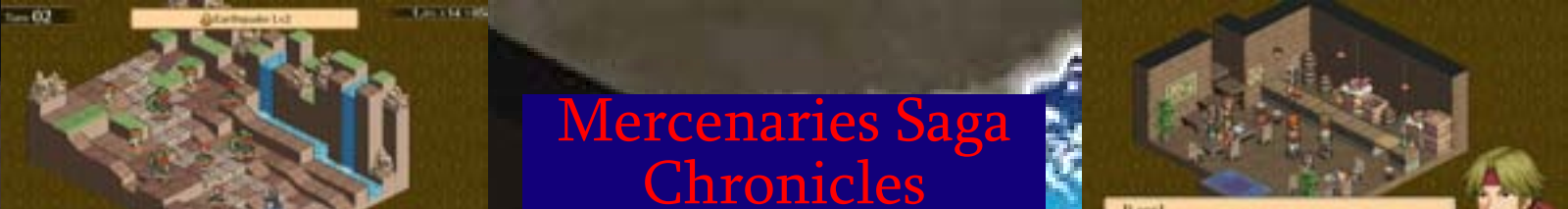
I value Tokyo Xanadu eX+ at five dollars brand new. That is only if you are not familiar with this genre and can handle all of the bad content. This game did not impress me - not one bit. - RPG Master



System: PC/PS4(tested)
Publisher: Aksys Games
Developer: Nihon Falcom
Rating: 'T' - THIRTEEN and OLDER ONLY {Drug Reference, Fantasy Violence, Language, Suggestive Themes}

Graphics: 50%
Sound: 50%
Replay/Extras: 80%
Gameplay: 60%
Family Friendly Factor: 50%






Mercenaries Saga Chronicles


SCORE: 64

I really enjoy turn based strategy role playing video games. Mercenaries Saga Chronicles contains three of them. In fact the three games within this collection are Will of the White Lions, Order of the Silver Eagle, and Gray Wolves of War. Those games had previously only been released in the digital download format. Supporters of the physical copy movement can rejoice that Mercenaries Saga Chronicles was released.


The issues families will have with Mercenaries Saga Chronicles are violence, blood, bad language, lack of attire, enticement to lust, promoting religious beliefs of a false goddess, and more. The controls in Mercenaries Saga Chronicles are difficult to adapt to. The Gameboy Advance looking graphics in Mercenaries Saga Chronicles and screen layout make moving around the cursor quite challenging on the Switch.



I did eventually adapt to the controls using the four buttons on the left Joycon. There is no camera rotation in Mercenaries Saga Chronicles. The music is good and I enjoyed listening to it while playing this game. We can save between battles. The same goes for upgrading gear and using skill points. There are multiple difficulties in Mercenaries Saga Chronicles so it is approachable by more teenage and older gamers.



All three games have stories of conflicts between different nations. The player is a mercenary who is essentially profiting off the wars. There is plenty of work for mercenaries in these situations. I love how three games that were previously digital downloads were put on one cartridge. I hope this becomes a trend with more video game companies in the near future.



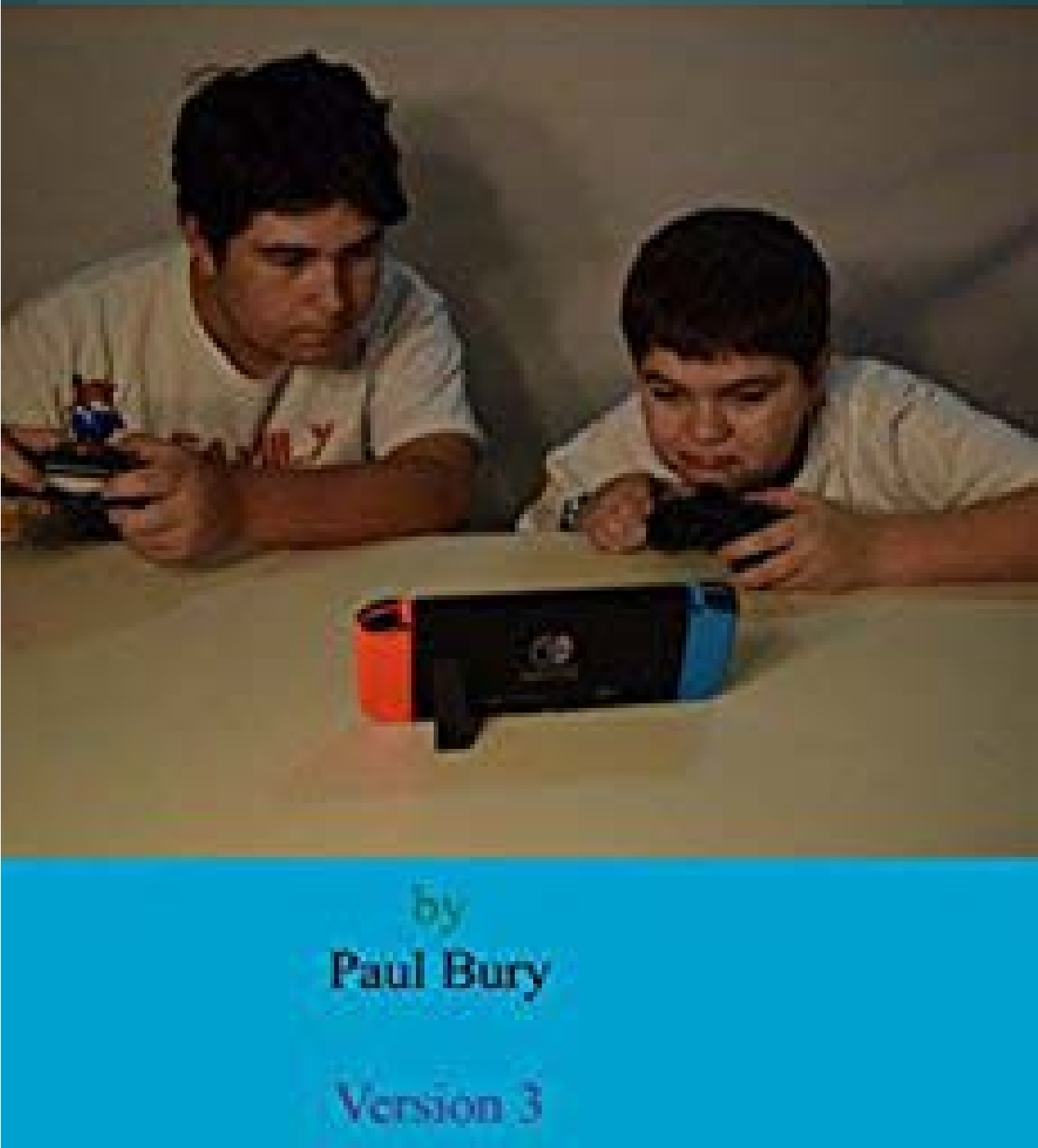
I am very pleased Family Friendly Gaming had the money to purchase Mercenaries Saga Chronicles on the Nintendo Switch. There is plenty of bad content that could have been left out of Mercenaries Saga Chronicles in my opinion. The turn based battles and violence is pretty standard. I hope to see sequels to Mercenaries Saga Chronicles in the near future. Maybe after three more games have been released online.

- Paul

System: Nintendo Switch
Publisher: PM Studios
Developer: Rideon
Rating: 'T' - THIRTEEN and OLDER ONLY {Alcohol Reference, Fantasy Violence, Mild Blood, Mild Language, Suggestive Themes}

Graphics: 50%
Sound: 60%
Replay/Extras: 90%
Gameplay: 65%
Family Friendly Factor: 55%

VIDEO GAME LIES



By
Paul Bury
Version 3

BUY IT NOW RIGHT HERE



Shining Resonance Refrain



Onrush



SCORE: 59

SCORE: 60

How does Sega stay in business? They make bad decision after bad decision. They continue to trample the legacy of the Shining series with horrible games like Shining Force Refrain.



This is an action adventure role playing game like the Tales games. Shining Force Refrain also has dating that encourages sexual deviancy.

The issues families will have with Shining Force Refrain are violence, bad language, nudity, lack of attire, enticement to lust, magic, and more. The main character has the soul of a long dead dragon within him. He can transform in battle and fight with you. We see the enemies in the field, go to them and it triggers a battle circle where we fight.

The extremely long cut scenes can be skipped in Shining Force Refrain. Shining Force Refrain can be played

in the original mode or the refrain mode. This game was originally on the PS3 and it shows. The American voice actors are average at best. The lack of emotion from them almost put me to sleep. Battles in Shining Force Refrain get really boring too.

Shining Force Refrain looks like a PS3 game. We have two major attacks and magic.



The shield break attack can be very handy to getting an enemy defenseless. The story in Shining Force Refrain is standard normal Japanese role playing cliches that have been used so many times that it shocks me if anyone buys this game ever.

Characters can swap costumes and dress differently. Why are bikinis needed for the female characters? That does not scream battle against monsters to me. The areas are a bit small in my opinion. Shining Force Refrain starts with a tutorial and that comes up every time we come across something new.

Shining Force Refrain was not translated when it

was on the PS3. We did not miss anything though. After playing it on the PS4 I can say that with complete and total confidence. Don't buy this game.
- RPG Master

System: PC/Switch/Xbox One/PS4(tested)
Publisher: Sega
Developer: Media.Vision
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence, Language, Partial Nudity, Suggestive Themes, Use of Alcohol}



Graphics: 50%
Sound: 60%
Replay/Extras: 70%
Gameplay: 75%
Family Friendly Factor: 40%

Onrush is a different kind of a video game for Codemasters. Onrush is not a racing game. Onrush is a vehicular combat video game. We are part of a racing team that goes against another racing team. It is the blue team versus the orange team. We play in Onrush to get the most points, make it through the most gates, keep the most lives, or controlling a moving circular zone. It gets repetitive very quickly. In fact I found myself bored with Onrush almost right away.

Onrush tries to be exciting with the wreckcam that shows your vehicle crashing into things like trees. We also can be thrown back into the action if we wind up too far back. This happens a lot unless



you are consistently using the boost to keep up. These cars will leave you behind very quickly. There are cars not part of the teams riding around. They are generally cannon fodder for players to get points.

After a race we earn loot boxes that give us different gear, vehicles, clothing, dances, etc. Onrush obviously is trying the Fortnite concept with this. Thankfully no real world money is needed for them. We earn them with every single level up. Which is pretty much after every race in the career mode. The modes in Onrush are Superstar, Quick Play, Ranked, Custom Game, and Training.

The issues I had with Onrush are violence, lack of attire, enticement to lust, obnoxious music and more. Onrush looks okay. I had such trouble keeping up, and using the powers. Whether we won or lost had more to do with my computer team mates

than me most of the time. I did lose a few matches by running into too many objects. I then learned the repetitive tracks and avoided trees in the next round(s). Onrush has online game play as well as the normal game play.

I was so bored playing Onrush on the PS4. I am very thankful Family Friendly Gaming purchased a copy of this game after the PR and Marketing representatives failed us 100%. They must have known we would find Onrush boring. They want to stop any reviews that are not making them massive amounts of sales. More of the swamp of corruption in the video game industry. I value Onrush at five dollars brand new.
- Frank

System: Xbox One/PS4(tested)
Publisher: Codemasters
Developer: Codemasters
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Mild Violence}



Graphics: 60%
Sound: 60%
Replay/Extras: 60%
Gameplay: 60%
Family Friendly Factor: 60%



NBA 2K Play-grounds 2

SCORE: 75



Shantae Half-Genie Hero Ultimate Edition

SCORE: 69



I am so thankful Family Friendly Gaming had the money to purchase a copy of NBA 2K Playgrounds 2 on the PS4 after the PR and Marketing reps failed us so badly. This is a two one two basket-ball video game in the style of NBA JAM. Players earn coins by playing and spend those coins on packages that include players. Players can also be purchased for coins as well. NBA 2K Playgrounds 2 has the annoying free app feel to it. The modes in NBA 2K Playgrounds 2 are Exhibition Game, Get Packs, Daily Challenges, Playgrounds Championship, Tutorial, News, NBA Season, Cards Collection, Exhibition 3-point content, and Options. There is some cartoon violence in this game that families need to be aware of. NBA 2K Playgrounds 2 looks okay, and it sounds okay.



There is a lack of attire in some of the spectators watching the games. The success rate for shots is alive and well in NBA 2K Playgrounds 2. There are cool things on the court like x2, and x3 for shots. We can also get power ups for the players from a variety of actions. NBA 2K Playgrounds 2 can be a fun game if you are willing to put the time into it.



That is the catch because the time it takes to unlock these characters is insane. Balance is missing in this department. There are enough different modes to keep the fanboy basketball enthusiast interested for awhile. As long as you enjoy the game play style in NBA 2K Playgrounds 2. Learning the moves in NBA 2K Playgrounds 2 is very important. I learned when to let go, where to shoot, and how to defend. Blocking those dunks can be nearly impossible. Jumping up to get a missed dunk is a bit easier. Plus you do not run the risk of getting knocked down. I value NBA 2K Playgrounds 2 at ten dollars brand new. If all of the players were immediately unlockable, or there were way less to unlock that price would go up. I felt more aggressive after playing this game. - Paul



Graphics: 75%
Sounds: 80%
Replay/Extras: 80%
Gameplay: 70%
Family Friendly Factor: 70%

System: PC/Switch/Xbox One/PS4(tested)
Publisher: 2K
Developer: Saber Interactive
Rating: 'E' - Everyone SIX and OLDER ONLY

So cool that Family Friendly Gaming purchased a copy of Shantae Half-Genie Hero Ultimate Edition on the Nintendo Switch. I have zero confidence, faith, hope, and trust in the swamp of corruption within the video game industry. The modes in Shantae Half-Genie Hero Ultimate Edition are Main Game, Hero Mode, Hardcore Mode, Pirate Queen's Quest, Friends to the End, Ninja Mode, Beach Mode, and Officer Mode. The issues in this thirteen and older only video game are violence, lack of attire, enticement to lust, sexual dances and more. The characters in this world are on the edge of the cliff at times in terms of morals and ethics. Shantae



Half-Genie Hero Ultimate Edition is a challenging 2D side scrolling video game. The main character uses her hair to attack enemies. The music in Shantae Half-Genie Hero Ultimate Edition is nice to listen to. Shantae Half-Genie Hero Ultimate Edition has a book and a music CD that comes with the game. In many ways Shantae Half-Genie Hero Ultimate Edition feels like a collector's edition. This home console video game also includes some voice acting here and there. Shantae Half-Genie Hero Ultimate Edition contains magical content. The artwork looks fantastic in Shantae Half-Genie Hero Ultimate Edition. The scrolling animation in the towns is a very cool effect. I think the graphics



have been upgraded from the previous version. Shantae Half-Genie Hero Ultimate Edition has characters with all kinds of different body types. The variety of different modes assist with the replay value. I did not realize at first Family Friendly Gaming had already reviewed this game. Shantae Half-Genie Hero Ultimate Edition is the best version of the game. If you have already played it then Shantae Half-Genie Hero Ultimate Edition might be worth ten dollars to you. If you have not played it then maybe this game is worth fifteen dollars. There is plenty of sexual content that could have been left out. - Sam



Graphics: 50%
Sound: 85%
Replay/Extras: 85%
Gameplay: 70%
Family Friendly Factor: 55%

System: Nintendo Switch
Publisher: XSeed Games
Developer: Wayforward
Rating: 'T' - THIRTEEN and OLDER ONLY {Cartoon Violence, Suggestive Themes}



Fishing Sim World

SCORE: 70



My sadness of Dovetail Games belly flopping on Fishing Sim World with Family Friendly Gaming turned to happiness when FFG purchased this game for a review. Then I played Fishing Sim World on the PS4. The modes in this fishing game are Single Player (Freedom Fishing or Tournaments), Online, Tutorial, Angler's Log, Customize, and Shop. We customize our avatar and get on the lake for some fishing.

Fishing Sim World might be the most realistic fishing simulator I have ever played. If I wanted to cast and never catch anything I could do that in real life. That fish radar showed me fish and nothing would bite. I can spend hours not catching anything in the real world. I do not want that experience in a video game. I even went through the tutorial to learn how to catch



fish. It did not help me. I like the graphics in Fishing Sim World. It feels like being at the locations. There are seven of them in all. There are multiple launch sites at this locations as well. The water areas are huge in Fishing Sim World. We can pick different control schemes. They do take a bit to figure out. Like casting is L2, and then building the power is R2. Some controls are



shown on screen and some are not. I loved driving the boat around these lakes. It was fun. I could do that and get some progress. We do not see underwater so we have no idea if a fish is close to biting. Most fishing games show us underwater so we can see when to try and move the rod. This is part of what makes Fishing Sim World a realistic fishing simulator. Just not much of a fun video game in my opinion. Fishing Sim World is a very quiet game. I guess we do not want to spook the fish. Who never seemed to be very close to my boat anyways no matter what that fish radar said. I value Fishing Sim World at ten dollars brand new. This is a very safe game for families. I did not enjoy my time with this game. I do not want to play it anymore. I certainly will not play Fishing Sim World online. - Frank



System: PC/Xbox One/PS4(tested)
Publisher: Dovetail Games
Developer: Dovetail Games
Rating: 'E' - Everyone SIX and OLDER ONLY

Graphics: 85%
Sounds: 75%
Replay/Extras: 60%
Gameplay: 55%
Family Friendly Factor: 75%



Bill Lambeer's Combat Basketball

SCORE: 56

I am not afraid of retro games. I enjoy finding interesting retro video games for families. From time to time I come across a real stinker. Bill Lambeer's Combat Basketball is one of those stinkers. The top down viewpoint does not work so great for this game in my opinion. The poor controls do not helping this game. Why are the characters jumping around like the are on pogo sticks part of the time?

If you saw the video I did with Teen Gamer then you know Bill Lambeer's Combat Basketball is one messed up game. The computer is better than the player. It is nearly impossible to hit shots unless you are in just the right spot and hold for the right time frame. I missed baskets right in front of the hoop multiple times. I was able to easily pass out of bounds to nobody. Bill Lambeer's Combat Basketball is one of the worst basketball video games of all time.

We can knock other players around in a violent fashion in Bill Lambeer's Combat Basketball. It is like Bill Lambeer's Combat Basketball wanted to be NBA JAM but did not do anywhere as well. The sounds are obnoxious at times and okay others. Do not waste your money on this video game. - Paul

System: Super NES
Publisher: Hudson Soft
Developer: Hewson Consultants
Rating: 'NR' for Not Rated



Graphics: 60%
Sound: 60%
Replay/Extras: 60%
Gameplay: 40%
Family Friendly Factor: 60%



Bill Walsh College Football

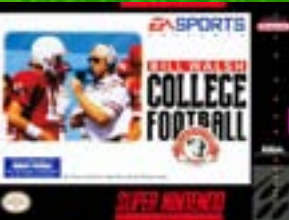
SCORE: 80

Did you enjoy the video we did of Bill Walsh College Football on the Super NES? We had some real problems with this college football video game. The difficulty of Bill Walsh College Football is up there, especially for anyone who has not played 16-bit football video games. Bill Walsh College Football looks a lot like Madden games from that era. It also plays like it. There are twenty-four teams, and twenty-four historic teams in Bill Walsh College Football on the Super NES, and Sega Genesis. I did not list the Sega CD version since I expect it was most likely a bit better.

Bill Walsh College Football looks good from the players to the marching bands at halftime. We also have home team fans appear when something good happens for the home team. The sounds are alright in this football video game. The intro and exit presentation is neat to see. Especially from that era.

I like the window that pops up and shows the receivers before passing. Timing can be crucial in passing in Bill Walsh College Football. Running is extremely difficult in Bill Walsh College Football. At the end of the day I enjoyed my time with Bill Walsh College Football. I hope college football comes back to us. - Paul

System: Genesis/Super NES
Publisher: Electronic Arts
Developer: Visual Concepts
Rating: 'NR' - Not Rated



Graphics: 85%
Sounds: 80%
Replay/Extras: 90%
Gameplay: 70%
Family Friendly Factor: 75%

SPORTS



Product: Crash Team Racing
Company: Activision
System: Playstation 4
Release Date: June 21, 2019
Rating: 'RP' - Rating Pending





DEVELOPING CONTENTS

Product Name	Page(s)
Disney Tsum Tsum Festival	43 - 49
UglyDolls An Imperfect Adventure	50 - 55
Super Mario Maker 2	56 - 61
The Legend of Zelda: Link's Awakening	62 - 65
MARVEL ULTIMATE ALLIANCE 3 The Black Order	66 - 67





Product: Disney Tsum Tsum
Festival
Company: Bandai Namco Entertainment
System: Nintendo Switch
Release Date: Fall 2019
Rating: 'RP' for Rating Pending



Product: Disney Tsum Tsum Festival
Company: Bandai Namco Entertainment
System: Nintendo Switch
Release Date: Fall 2019
Rating: 'RP' for Rating Pending





Product: UglyDolls An Imperfect Adventure
 Company: Outright Games
 System: Switch/PC/PS4/Xbox One
 Release Date: April 26, 2019
 Rating: "RP" for Rating Pending



Product: UglyDolls: An Imperfect Adventure
 Company: Outright Games
 System: Switch/PC/PS4/Xbox One
 Release Date: April 26, 2019
 Rating: "RP" for Rating Pending

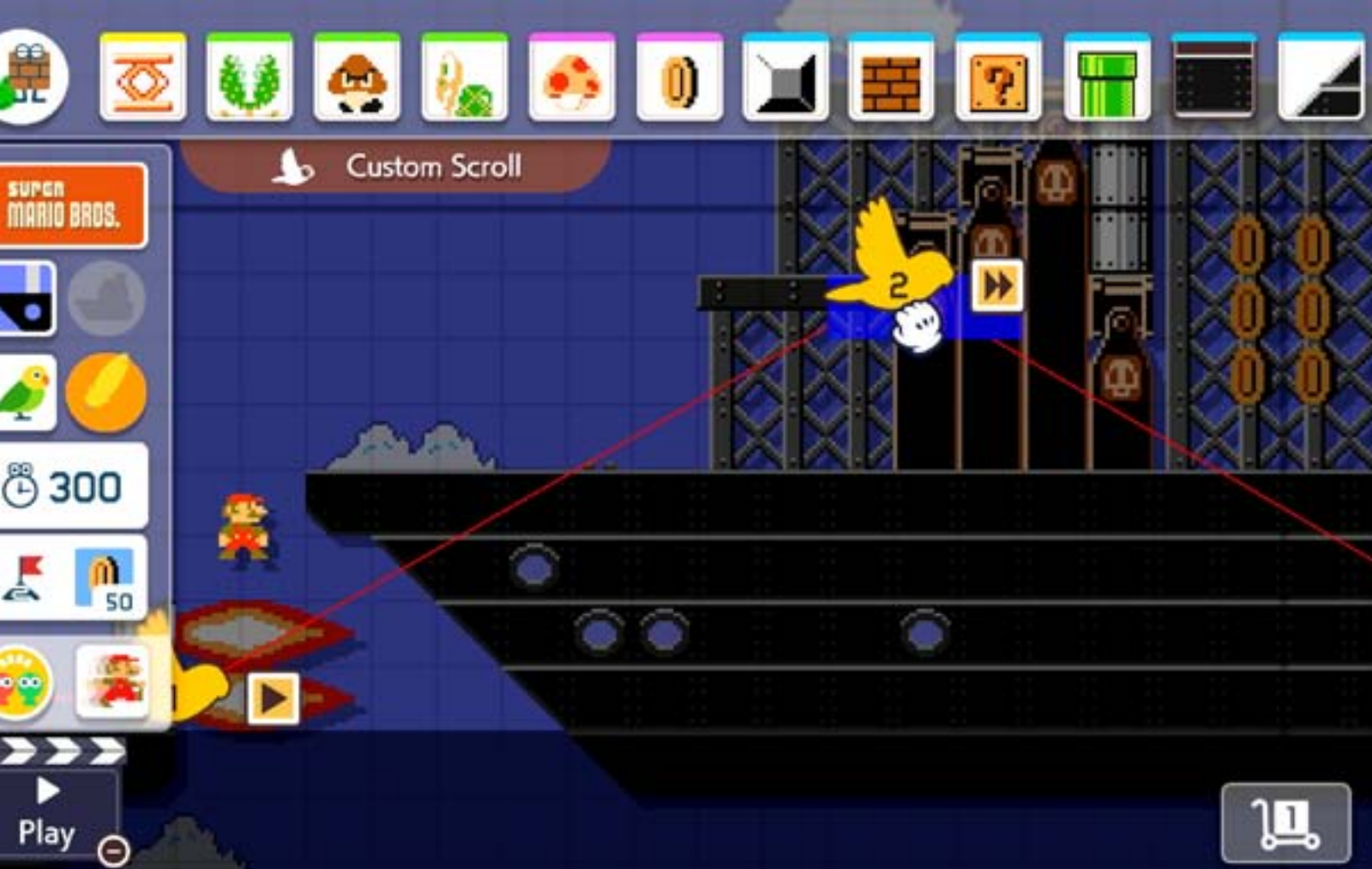


Product: UglyDolls An Imperfect Adventure
Company: Outright Games
System: Switch/PC/PS4/Xbox One
Release Date: April 26, 2019
Rating: "RP" for Rating Pending









Product: Super Mario Maker 2
Company: Nintendo
System: Nintendo Switch
Release Date: June 2019
Rating: "RP" for Rating Pending



Product: The Legend of Zelda:
Link's Awakening
Company: Nintendo
System: Nintendo Switch
Release Date: 2019
Rating: 'RP' for Rating Pending



Product: The Legend of Zelda: Link's Awakening
 Company: Nintendo
 System: Nintendo Switch
 Release Date: 2019
 Rating: 'RP' for Rating Pending





Product: MARVEL ULTIMATE ALLIANCE 3 The Black Order
Company: Tecmo Koei
System: Nintendo Switch
Release Date: Summer 2019
Rating: "RP" for Rating Pending





Product Name	Page(s)
Apex Legends	69 - 73
Kingdom Hearts III	74 - 79
LEGO DC Super-Villains	80 - 83



PLAYING





Name: Apex Legends
System: PC/PS4/Xbox One
Publisher: Electronic Arts
Developer: Respawn Entertainment
Release Date: Out Now
Rating: 'T' - THIRTEEN and OLDER ONLY {Blood, Violence}





Name: Kingdom Hearts III
System: Playstation 4/Xbox One
Publisher: Square Enix
Developer: Square Enix
Release Date: Out Now
Rating: 'T' - THIRTEEN and
OLDER ONLY {Alcohol Reference,
Fantasy Violence}



Name: Kingdom Hearts III
System: Playstation 4/Xbox One
Publisher: Square Enix
Developer: Square Enix
Release Date: Out Now
Rating: 'T' - THIRTEEN and
OLDER ONLY {Alcohol Reference,
Fantasy Violence}





Name: Kingdom Hearts III
System: Playstation 4/Xbox One
Publisher: Square Enix
Developer: Square Enix
Release Date: Out Now
Rating: 'T' - THIRTEEN and OLDER ONLY {Alcohol Reference, Fantasy Violence}





Name: LEGO DC Super-Villains
 System: PS4/Xbox One/PC/Switch
 Publisher: WB Games
 Developer: TT Games
 Release Date: Out Now
 Rating: 'E10+' - Everyone TEN and
 OLDER ONLY{Cartoon Violence}



Name: LEGO DC Super-Villains
 System: PS4/Xbox One/PC/Switch
 Publisher: WB Games
 Developer: TT Games
 Release Date: Out Now
 Rating: 'E10+' - Everyone TEN and
 OLDER ONLY{Cartoon Violence}

The background of the slide features a close-up of two anime characters. On the left, a character with dark hair and a serious expression (Vegeta) is partially visible. On the right, a character with spiky black hair and a wide-eyed, surprised expression (Goku) is shown. The text 'Last Minute' is overlaid in a large, orange, serif font at the top, and 'CONTENTS' is at the bottom in a bold, red, serif font.

Last Minute

CONTENTS

Product Name	Page(s)
Dragon Quest Builders 2	85 - 91
Dragon Ball Game Project Z	92 - 95
Fire Emblem Three Houses	96 - 99
Operencia The Stolen Sun	100 - 103





Product: DRAGON QUEST BUILDERS 2
Company: Square Enix
System: PS4/ Nintendo Switch
Release Date: Summer 2019
Rating: "RP" for Rating Pending

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Product: DRAGON QUEST BUILDERS 2
Company: Square Enix
System: PS4/ Nintendo Switch
Release Date: Summer 2019
Rating: 'RP' for Rating Pending



Product: DRAGON QUEST BUILDERS 2
Company: Square Enix
System: PS4/ Nintendo Switch
Release Date: Summer 2019
Rating: 'RP' for Rating Pending



Product: Dragon Ball Game
Project Z
Company: Bandai Namco
System: Xbox One/PC/PS4
Release Date: 2019
Rating: 'RP' - Rating Pending



Product: Dragon Ball Game
Project Z
Company: Bandai Namco
System: Xbox One/PC/PS4
Release Date: 2019
Rating: 'RP' - Rating Pending



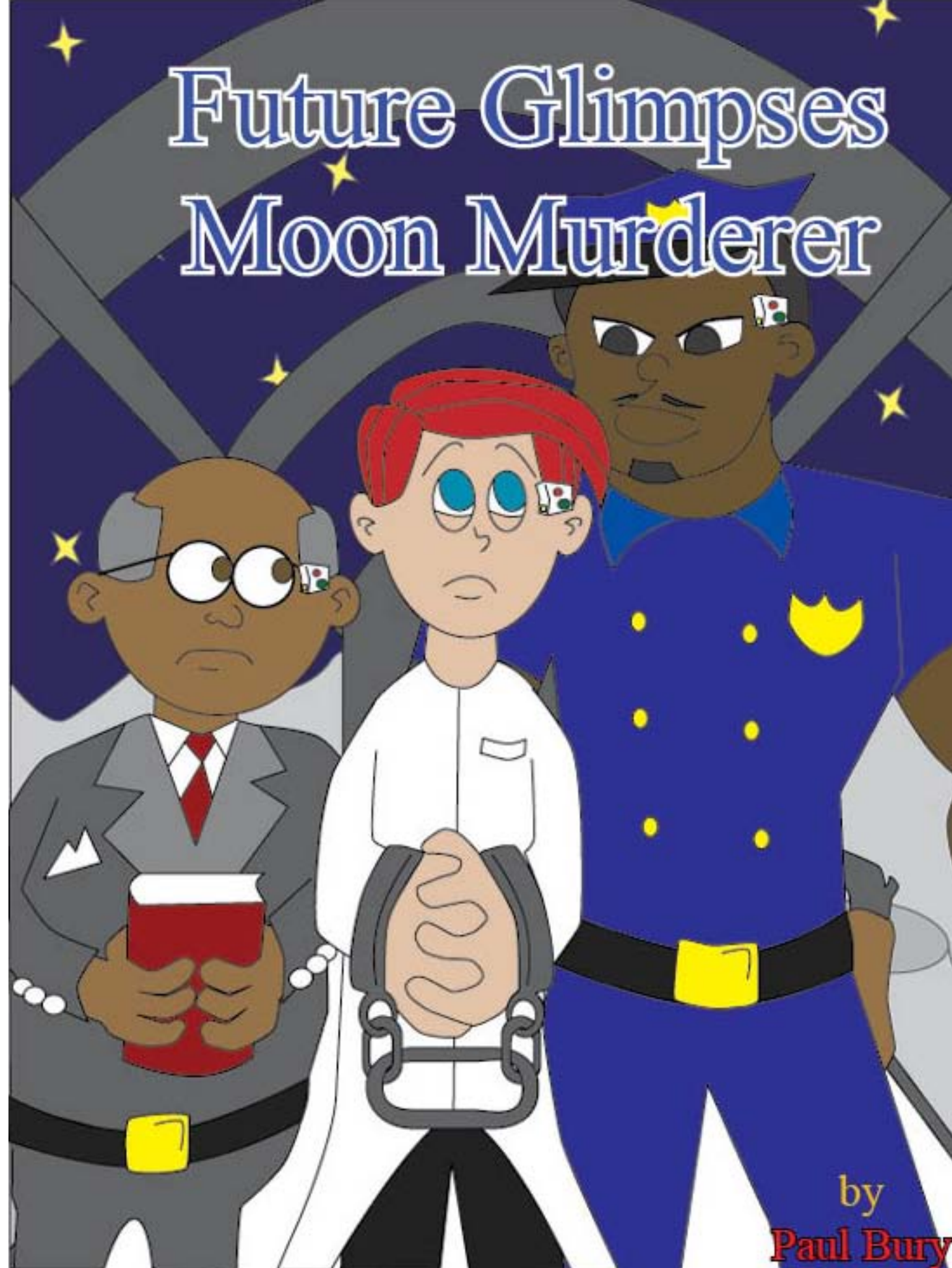




Product: Operencia The Stolen Sun
 Company: Zen Studios
 System: PC/Xbox One
 Release Date: To Be Announced
 Rating: 'RP' - Rating Pending

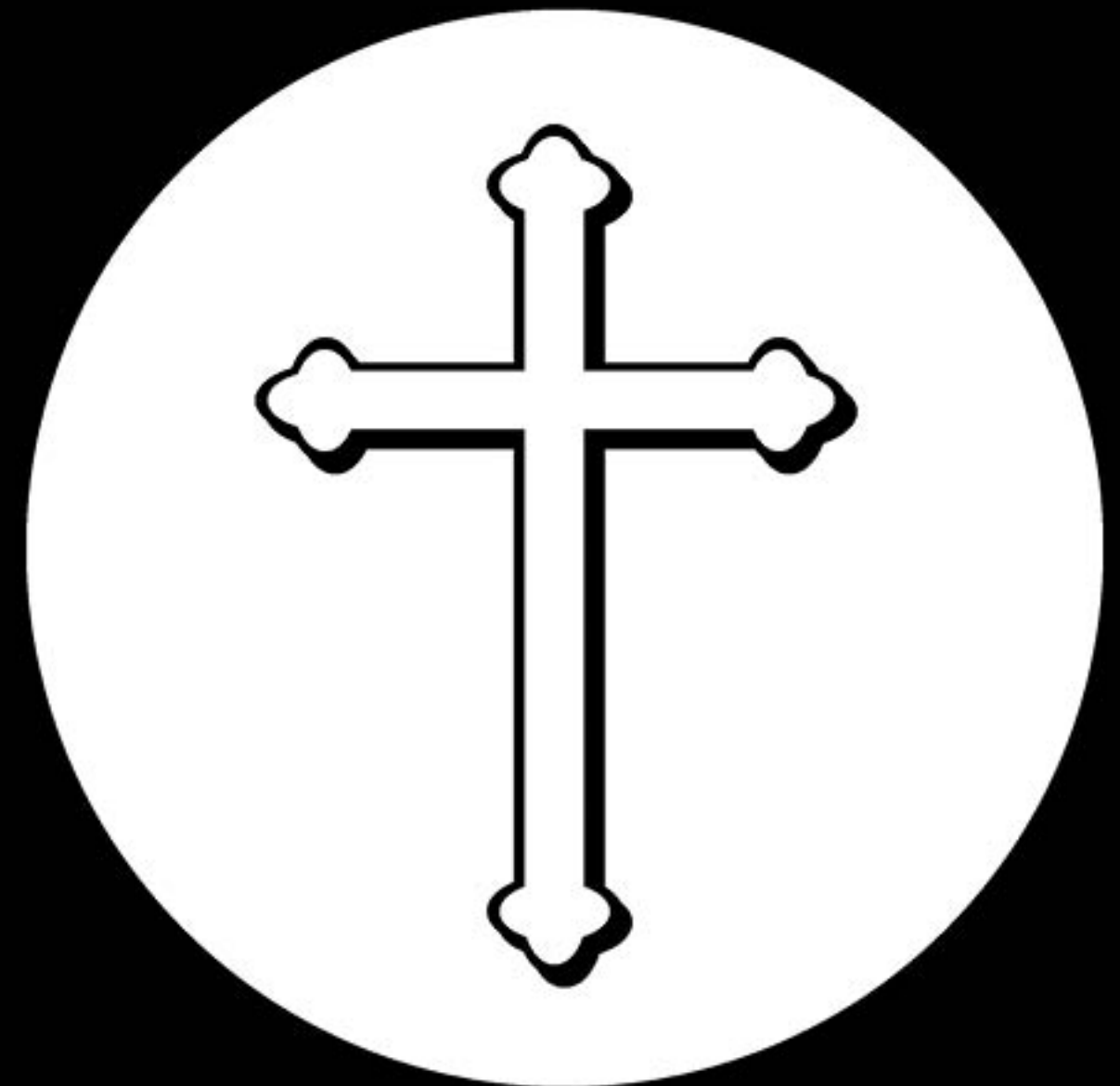


Product: Operencia The Stolen Sun
 Company: Zen Studios
 System: PC/Xbox One
 Release Date: To Be Announced
 Rating: 'RP' - Rating Pending



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