

Family Friendly Gaming™

THE VOICE OF
THE FAMILY IN
GAMING



NBA Playground 2,
MXGP Pro, Kirby
Star Allies, and
more in this fabu-
lous issue!!

ISSUE #131

June 2018

Are you ready
for Dragon Quest
XI to release?

Links:

Home Page



Section	Page(s)
Editor's Desk	4
Female Side	5
Comics	7
Sound Off	8 - 10
Look Back	12
Quiz	13
Devotional	14
Helpful Thoughts	15
In 'The News	16 - 23
We Would Play That!	24
Reviews	25 - 37
Sports	38 - 41
Developing Games	42 - 67
Now Playing	68 - 83
Last Minute Tidbits	84 - 106

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EDITOR'S DESK

FEMALE SIDE

Good Life

I look for opportunities all day long to pray. I am consistently looking to include God in whatever I am doing. I am no saint. I forget to include God from time to time. I get frustrated, aggravated, irritated, and even angry sometimes. I can get depressed and down when attacks on us cascade. I have good days, and I have bad days. Do not think I am all that and a bag of chips. I am far from perfect. I have room to grow, develop, and improve. God is not finished perfecting me.

I do acknowledge and realize all of the amazing blessings in my life. God is good all of the time, and all of the time God is good. Every time I find time to pray I consistently work on finding things to thank God for. I am thankful to see another day. I am thankful for my wife and kids. I am thankful for another beautiful day. I am thankful for all of the blessings God has bestowed upon me. I am thankful for good health. I pray for the health of others in my life. I pray for the other drivers when I am driving. I pray for each and every person who works with me. I pray for evil people to turn to God and repent.

There have been periods of exhaustion in my life. There are times I need help and no one is capable of helping. God sustains me through those times. God carries me when I walk no longer. God takes me higher when I can no longer lift my head. I pray for strength to make it through the day. I pray that each and every single day. God has given me the strength each and every single day I have prayed it. This is no magic formula. This is being humble and acknowledging where our strength comes from. Too many people rely on themselves and ignore God. Too many people take credit for things they did not completely do. Too many people try and keep others down instead of lifting them up. Where do you land on these things? Which path do you take?

You have most likely heard about the glass half empty, and the glass half full. Your attitude and perspective are very important. That glass test is so important. You see what is there, or what is not. You focus on what you have, or what you have not. Where do you fall on this? Are you appreciative and thankful for all of the great things God has done for you? Or are you demanding and expecting

God to be a vending machine that gives you whatever you punch in?

It dawned on me recently that I am living the good life. Sure I have problems. Sure I have issues. Sure I have things to deal with. Sure there are people I have to cope with. I see all kinds of selfishness and weakness around. I see people break rules and regulations constantly. I see people act horrible in a plethora of ways. I choose not to follow their worldly acts and deeds. I choose to faithfully follow and obey God. I choose to do the right thing as often as I can. It has given me such a good life.

God bless,
Paul Bury



Image versus Truth

Where do you fall in the battle between image versus truth? Do you care more about image than truth? Do you want people to think of you in a certain way no matter what the truth is? It is so easy to fall into caring more about image than truth. Many of us want to hide flaws, faults, mistakes, and bad things. We want to be seen a certain way. We do not want the truth of the matter out into the light of day. Why do we do this? Why do we care about what others think of us? We should care more about how God thinks of us.

There is a fear involved with choosing image over truth. We know we can be exposed at any point in time for things that have happened. We will ignore the elephant in the room. We will pretend, hide, and deceive to keep the image at a certain point in time. I was raised in a household where a lot of things were based more on image. We did not do certain things for the sake of image. We avoided certain activities because of image. That is probably why some people rebel against it. They need a real and genuine reason for doing the right things. Anger comes when we are exposed or someone tries to shine the light of truth on the issues.

My hubby was raised by parents who teach to deal with the problems as they arise. Do not let anything fester and boil. Truth is more important than image. This is something I am still working on. I can see the benefits to the system he came from. Problems are addressed, dealt with, and then the impacted parties can move on. Relationships are healthier, better, and more productive. There are not things holding it back. Things do not fall into disrepair because no one will fix it. He has learned to roll his eyes or shake his head at the pettiness of some others. He has learned to hold his tongue a great many times when others choose image over truth. He still says things and that causes turmoil from time to time.

We should be honest though. Where is the source of the turmoil? Is it from someone focusing on truth? Or is it from someone focusing on image? Another way of looking at it is this - is your focus truth or lies? That is truly what boils down to. When we hide behind a facade we are supporting lies. We are attacking truth. We are not be-

ing part of the kingdom of God. We are being part of this world.

God is still working with me on this. I appreciate how patient everyone is with me. I can see it now. I can see it in others. I can see it in myself. My prayer is that God continues to mold me in the ways He sees fit. I know I can trust God to mature me in this. If you care more about image than truth then turn to God to be healed. If you are on the side of truth, please be patient with those of us on the other side of the debate. Where do you fall on this issue? Are you all in for image? Are you all in for truth?

God bless,
Yolanda Bury



LESSON-BASED EDUCATION & FUN



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1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles
\$10.99 each

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Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
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John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
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Parables of Jesus 2	EAN 5060209840765
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The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles
\$1.50 (issues 1-4) \$2.99 (issues 5,7)

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Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

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www.homeschoolstore.com

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MISSION STATEMENT

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

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CAN YOU SCROLL BACK UP?

PRAYER PUPS BY JEFFREY SMITH



SOUND OFF



The Sound Off section is where you the reader/emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

Terrible Quotes

Dear Mr. Bury,

Edie Schwager wrote a book called "Better Vocabulary In 30 Minutes A Day.". Don't be fooled by its innocuous-sounding title. It sends a very bad message.

It begins by attempting to motivate its readers to build their vocabulary-but it does so by simultaneously grossly exaggerating the power of words and bashing the military in the first two pages with these sentences:

"Despite generals, wars are not won on the battlefield. Eventually, all sides have to sit down at

the negotiating table. Wars are finally won with words."

Does that make you angry? It should.

Edie Schwager's are not only inaccurate, but insulting to all active-duty military personnel, as well as all veterans. When all sides sit down at the negotiating table, the war has already been won. If World War III breaks out, there may not be any survivors to sit down at a negotiating table, if there is even a negotiating table left.

It also insults the people who manufacture military equipment. Wars are not fought with words. Wars are fought with guns. Grenades. Artillery cannons. Bazookas. Rocket launchers. Tanks. Battleships. Attack helicopters. Fighter jets. Aircraft carriers. ICBMs. Nuclear and hydrogen bombs. Lasers. The list goes on.

People die from gunshot wounds every single day. Not one single person in the entire history of mankind was killed by a word.

Bashing the military and the companies that build equipment for it is not the way to motivate

people to improve their vocabulary. I'm not sure I could come up with a better motivational strategy. But maybe you can. Have a nice evening, and God Bless You.

Sincerely,

David

{Paul}: David,

In my lifetime I have seen the political left try to redefine all kinds of things. They have tried to redefine words, language, behavior, morals, ethics, history, news, and more. Plenty of people have refused to accept these redefinition attempts. In fact the attempts to redefine news has been accurately labeled fake news. This made me realize that other things they have tried to redefine deserve fake in front of them. There is fake science of global warm-



ing. There is fake history. To me this falls under fake news.

When I was in high school I remember some far left teacher trying to claim peaceful protestors gave us freedoms in this country. General Washington did not participate in peaceful protests. He fought for freedoms. The same goes for all of the Americans in the Civil War. There were fights by the military to grant freedom. People lost their lives to give us freedom. Not some drug induced 60s teenager with a flower.

When it comes to motivation I have learned different people respond to different stimulus. When I was in the Air Force the drill SGT would scream: "Suck it up cupcake." That certainly motivated me and a lot of other guys. I can tell you that my wife and children do not respond very well to that input. I have seen some people use guilt tripping to get their way. I have seen others use logi-

cal appeals. I have seen humility used. I have seen threats and intimidation used. My preferred method of motivation is leading by example. This reaches a lot of people. They see me do the right thing and my natural born leadership and they are all on board doing something. Arrogant and jealous people do not respond to that stimulus very well though.

He Can Dance

Why is such an old man dancing in your videos?
- Troy

{Paul}: Troy,

There are a couple of reasons. When we first started doing dance videos on our Youtube website we tried a variety of people here at Family Friendly Gaming. Some danced well, and some did not dance so well. You can find some of the two star videos still on our channel. So the best dancer was picked to continue doing dance video games. Every so often Teen Gamer gets in there and does a song or two.

The second reason is I need cardio exercise. Dancing is great cardio exercise. I do plenty of weight training and need

some cardio to help improve my health. You might have noticed I am not petite. Quite a few people comment on my bulging muscles in certain videos. I try to cover up the best I can, but am not always successful.

Third what do you mean old man? Dude that is like insulting and stuff. I am nowhere near being an old man. I know plenty of people who are way older than me. They are living productive, healthy lives. They enjoy watching these videos and dancing along for their health. Schools use these videos for physical education as well. These videos are making the world a better place. Don't you approve of that?

How can we advertise?

How can we advertise with Family Friendly Gaming? We support what Family Friendly Gaming is doing and we want to prove it with a financial contribution. We have heard from users of Family Friendly Gaming that they support products that are advertised on your website. We want in. We want to show we appreciate Family Friendly Gaming. We do not want to

SOUND OFF Continued

be another moocher that uses Family Friendly Gaming to be successful and then leave your website behind.

- Samantha

{Paul}: Samantha,

Thank you so much for your interest in advertising with Family Friendly Gaming. I love your attitude, and perspective. It is so refreshing to hear that. Way too often we deal with self centered, self absorbed PR and Marketing person after self obsessed, selfish PR and Marketing person. It is so nice to have someone express an interest in making sure we can continue to function and last in the future. Here is the link with the different options and prices:

<http://www.familyfriendlygaming.com/Advertise.html>

If you want some kind of a custom package please let us know. We are more than willing to work with you on this. It is my personal hope and prayer that the hundreds of other contacts in PR and Marketing follow your bold leadership, and strong focus on the future. I have a really good feeling about what you have done here today.

Racing

Frank,

Thank you for your review of Gear.Club Unlimited on the Switch. I went out and purchased this game because of your review. I appreciate how open, and honest Family Friendly Gaming is with their reviews. You don't hide the truth from us. You let us know things that happened. I only purchased Gear.Club Unlimited because of your review. I almost didn't buy it because they didn't keep their word to you. These gaming companies need to keep their promises. I made sure to buy a physical copy of Gear.Club Unlimited. I don't like digit downloads at all. What can be done to make them keep their promises?

-Marcus

{Frank}: Marcus,

Thank you so much for purchasing a copy of Gear.Club Unlimited. These companies pay attention to which gaming media outlets make them money. Yes they treat us like slaves a lot of the time. Everyone here at Family Friendly Gaming believes the first step to fixing all of the major issues and problems within

the video game industry starts with shining the light of truth on the problem. Family Friendly Gaming is in the first phase of this. We are being open, and transparent. This shows the good and the bad that happens in the video game industry. We believe an educated gaming community will be more interested in fixing the problems when they know what they are. What comes after that? We are still trying to figure that out.



Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

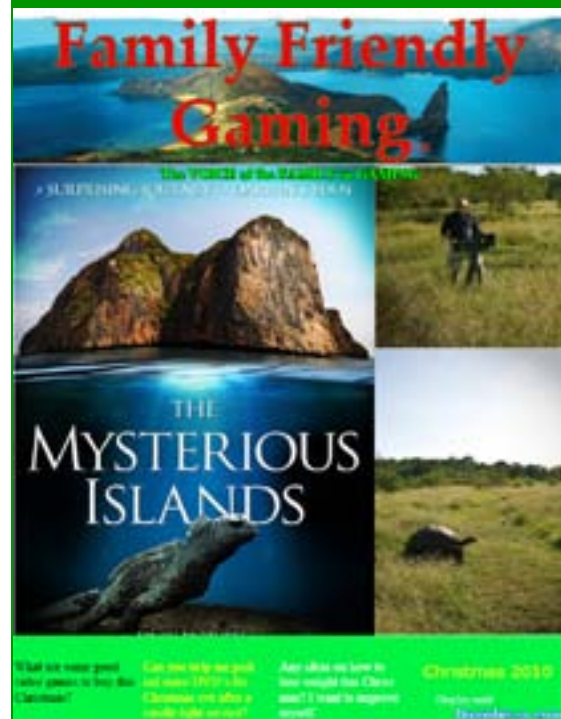
Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



LOOK BACK QUIZ

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Family Friendly Gaming decided to do some fun little historic quizzes. Anyone who is not a business partner, advertiser, PR contact, or works for Family Friendly Gaming can answer these questions. Email answers to SoundOff@familyfriendlygaming.com. After three months the person with the most right answers will be emailed an Amazon gift card.

Question: How many games have scored a perfect 100 score with Family Friendly Gaming?

Answer:

Question: How many products have Family Friendly Gaming reviewed?

Answer:

Question: What genre of games does best with Family Friendly Gaming?

Answer:

Question: How is the sports monopoly hurting the video game industry?

Answer:

Question: Which Family Friendly Gaming personality is your favorite?

Answer:

Question: Who at Family Friendly Gaming is known as the emperor?

Answer:

Question: How many Future Glimpses books have you read?

Answer:

Question: How do you feel about Video Game Lies Edition 3?

Answer:

Question: Which video playlist is your favorite?

Answer:

Question: Which column in Family Friendly Do you like the best?

Answer:

Question: Do you still look at the images on Family Friendly Gaming?

Answer:

Question: How can you improve anger issues?

Answer:

Question: Why does Family Friendly Gaming exist?

Answer:

DEVOTIONAL

Helpful Thoughts

Go to God

It absolutely astounds me how many people go to all kinds of other places, and things to fill that God shaped hole in their lives. I have even heard some Christians talk about doing it. **Leviticus 19:31** *“Do not turn to mediums or seek out spiritists, for you will be defiled by them. I am the Lord your God.”* God even explains why doing that is wrong. Do you want to be defiled by those people? It also points out the structure. We are the people, and God is God. Why do so many people have to be arrogant? Why can't they humble themselves and accept reality?

We live in an age where some people are trying to celebrate sin. They want to silence anyone who points out that sin is sin. They want to shut up anyone who points out sin is offensive to God. **Acts 3:19** *Repent, then, and turn to God, so that your sins may be wiped out, that times of refreshing may come from the Lord.* If you ignore sin, then there is no reason to repent is there. There is no reason to turn to God. I do not believe those trying to celebrate sin are dummies. I do not think they are

some dirty city people. They know what they are doing. Or they are led by demons in how to avoid reality.

I was shocked to find out idol worship has been making a comeback. How messed up are some people to want to worship idols? **Leviticus 19:4** *“Do not turn to idols or make metal gods for yourselves. I am the Lord your God.”* This is a problem that God addressed a long time ago. Some people think they know better. They think they can get away with it. They think the rules of reality do not apply to them. Sadly they will face judgment from God and it will not go so well for them when they are faced with their open disobedience and rebellion.

God gives us a straight path to follow. There are plenty of things to distract us, and take us off the path. We need to stay true to the straight and narrow path provided for us. **Deuteronomy 5:32** *So be careful to do what the Lord your God has commanded you; do not turn aside to the right or to the left.* Why is this so difficult for some people? Why can't they stay on the straight and narrow path? Why do they think open rebellion and disobedience is a good path? Do you have a good idea on those

questions. There are less life problems when we follow the straight and narrow.

Our focus should be on what God finds important. Our perspective should be the Kingdom of Heaven. **Matthew 16:23** *Jesus turned and said to Peter, “Get behind me, Satan! You are a stumbling block to me; you do not have in mind the concerns of God, but merely human concerns.”* Jesus pointed it out to Peter. Does someone need to point it out to you? Do you have the things of God in mind?

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.

There are wise decisions we make in life and there are mistakes. Family Friendly Gaming wants to share some thoughts that can be helpful. Maybe this will bring more joy into your life. Maybe it will allow you to have better physical health. Maybe it will help you reach a better mental, psychological or emotional state. The goal of each column in each month is to share some helpful thoughts to you and your family.

Think of others before yourself

Driving down the road there are plenty of examples of people being selfish. The same thing can be seen at restaurants, grocery stores, malls, and more. The typical human nature of our fallen worldly thoughts is to think of ourselves first. Some might even say it is human nature to think of yourself before you think of others. Why would anyone want to change that?

Jesus Christ taught us to think of others before ourselves. This is one of the hardest things for a lot of people to do. There are fights between the flesh and the spirit internally. Just like get-

ting revenge when someone has wronged us. Resisting that evil path is what leads us and everyone around us to a better place. Grace and forgiveness are generally associated with thinking of others before ourselves. Are you capable of doing this?

Back off when you see someone wants to change lanes in front of you. Let someone else go first at the restaurant. Wait patiently at the grocery store to get something off the shelf when someone else is getting something right in your way. Let others walk by instead of shoving your way through at the mall. Let someone else speak first, and listen to what they have to say. Too often we are obsessed with what we want to say and ignore what they are saying. There are plenty of bad listeners in all kinds of roles of life. There are directors who are bad listeners. There are friends that are bad listeners. They make things worse by not listening.

Do not take the bait. There are certain trouble makers in this world that cause problems for others. There are certain people who will nitpick some minor detail just to annoy you. There are certain people who will say or email things in a condescending manner. They

are trying to get you to come back at them with anger. They are trying to control you. Resist the temptation to put them in their place. Sweet chin music on certain people sounds like a wonderful idea in our brains. Do not act on that thought. You are playing right into their evil, vile, and wicked hands. These kinds of repugnant folks usually get tired of failing with their bait and move on.

Build up others and give opportunities. There are evil people who will try and keep others down. They will try and stop success from rising. There are people threatened by natural born leaders, and will try and suppress them. Joseph spent a lot of time in jail after being falsely accused by a horrible woman. Look false accusations by women have been around for a long time. Joseph eventually was blessed by God. Good natural born leaders will rise to the top in spite of those trying to keep them down. Be patient because it will eventually work out.. Lashing out at those trying to keep others down will never help you rise. Being better than them, and shaming them in this will. Others will see how you do not react in kind, and respect you over them.

In The

CONTENTS

Story

Page(s)

CBN Doc Celebrates 70 Years of Israeli Good Works	16 - 17
TOKI's remake coming to Switch by the end of 2018	18
Astro Gaming Partners with Nintendo	19
Chess Ultra X Purling London Collaboration	20 - 21
National Bible Bee Competition Show	22 - 23
Firefighters – The Simulation and Airport Fire Department Ports to Switch	22
Cities: Skylines Upcoming Parklife Expansion	22 - 23

CBN Doc Celebrates 70 Years of Israeli Good Works

From lifesaving heart surgery for impoverished children to life-changing solar power technology helping millions in Africa, Israeli volunteers have improved lives worldwide for more than half a century.

Now, celebrating the 70th anniversary of the founding of the modern nation of Israel, CBN Documentaries showcases five Israel-based service organizations making a difference around the globe in *To Life: How Israeli Volunteers Are Changing the World*.

“These are the stories about Israel you won’t see in the news,” said CBN CEO Gordon Robertson. “Despite

NEWS

their own security challenges, Israel has been at the forefront of humanitarian and disaster relief work since the 1950s, less than a decade after becoming a nation. Since then, the Jewish state has provided humanitarian aid to millions of people in 140 countries around the world.”

With Erin Zimmerman as writer, director and producer, CBN Documentaries crews followed Israeli volunteers to Uganda, Nepal, Greece, Kurdistan and the Palestinian territories, capturing their humanitarian efforts through stunning cinematography and moving interviews

with volunteers and those whose lives they changed.

Featured organizations include:

- Save a Child’s Heart—Providing lifesaving heart surgery to children.
- Innovation: Africa—Improving lives with solar and water technologies.
- IsraAID—Bringing disaster relief to Nepal earthquake victims and wherever needed.
- Israel Defense Forces—Yes! Israel’s military has a humanitar-

ian relief component.

- Springs of Hope—Helping refugees in Kurdistan.

A DVD of the series will be available for a donation to CBN.

To Life: How Israeli Volunteers Are Changing the World is the newest Israel-related production by CBN Documentaries. In 2017, *In Our Hands* marked the 50th anniversary of the Six-Day War—premiering to sold-out showings across America. In 2015, the Emmy®-nominated docudrama: *The Hope: The Rebirth of Israel* told the extraordinary journey through the 50 years that preceded the founding of the modern State of Israel. And in 2014, CBN produced *Made in Israel*, which was nominated for three Emmy Awards®.



In The News Continued

TOKI's remake coming to Switch by the end of 2018

Microïds, Anuman Interactive's video games label, is proud to announce its collaboration with Philippe Dessoly and Pierre Adane to give new life to the arcade game Toki (aka Juju Densetsu in Japan) ! "We are delighted to be bringing this character and concept back to life. We can't wait to see the remake with completely reworked graphics. Bringing Philippe Dessoly and Pierre Adane back together again is very promising," declares Alain Milly – VP Publishing for Microïds.

Released for the first time in 1989, Toki has marked an entire generation of players thanks to its ape-like character and its specific arcade game difficulty. For its grand return on Nintendo Switch, Philippe Dessoly, the artist for the original Toki on Amiga, the creator of Mr Nutz and of official artwork for Goldorak and Albator, is taking charge of the artistic direction. He says, "I have a very special relationship with this game, which I am particularly fond of – in a way it's my equivalent of Proust's Madeleine! As soon as the music starts, I'm plunged back into the time when we ported the game to Amiga and Atari, when there was a very particular atmosphere in the video game sector.

It's a very special souvenir for me, so 30 years later, when they asked me to do the remake, it was impossible to refuse. I really enjoy improving and reinterpreting character designs and backgrounds. I sincerely hope that a maximum number of players and fans of the original – like me – will have fun playing it."

The remake will give players the chance to discover or revisit this 2D platform game, and face up to the different levels and enemies, each wilder than the last!

Pierre Adane, developer of Toki declares, "I'm very proud to be able to be bringing Toki back to life. There is an immense amount of pleasure in working on a project like this. For some time now Philippe and I have felt like working together again, and I'm happy that that's coming together with Toki."

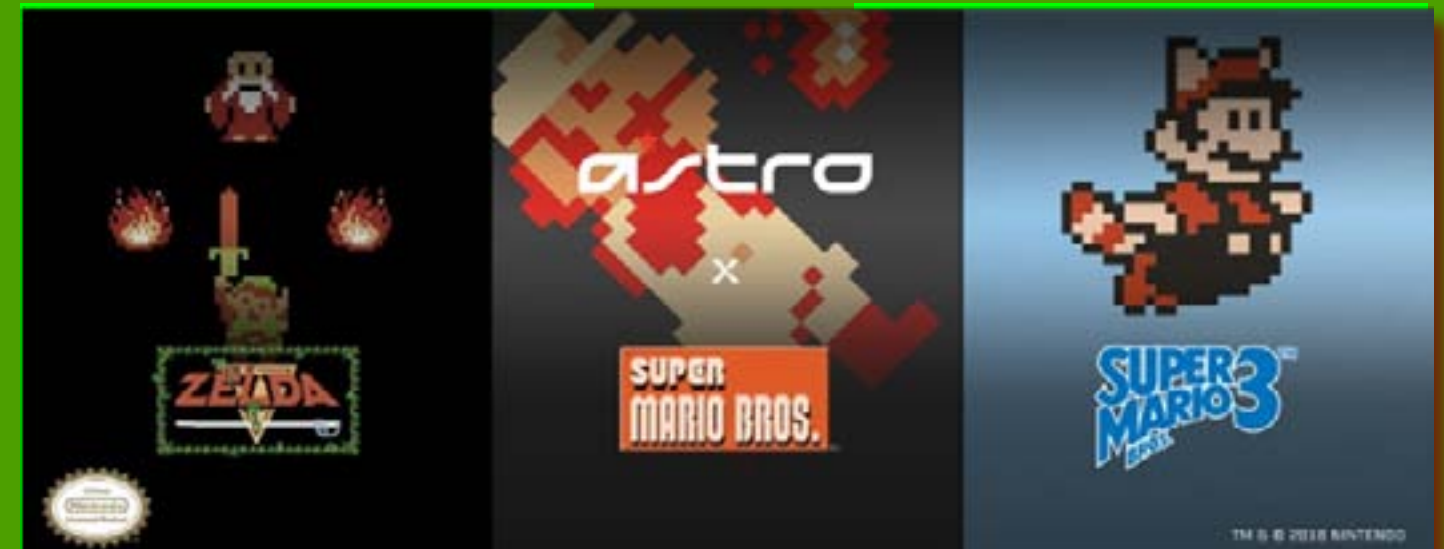
Toki : the story

Toki, a human warrior, has a peaceful, primitive existence in the depths of the jungle with his beloved Miho. But they weren't counting on the witch doctor Doctor Vookimedlo, who, entranced by Miho's beauty, decides to kidnap her and transform Toki into a sinister-looking ape. With the help of the demon Bashtar, Doctor Vookimedlo takes Miho to his golden Palace far away. Determined to get her back, Toki sets forth on a perilous adventure to reach Doctor Vookimedlo's home, save his sweetheart and regain his appearance.

The former warrior must adapt to his new form: rather than using conventional weapons, he spits strange projectiles at his enemies to eliminate them. In the course of his quest, Toki finds items that help him reach his destination, including an American football helmet, a pair of ferns and a tuba.



In The News Continued



Astro Gaming Partners with Nintendo

ASTRO Gaming announced an exciting multi-year partnership with Nintendo. As part of the agreement, ASTRO Gaming will develop a variety of special edition headsets, speaker tags and accessories celebrating some of the most iconic characters and franchises in videogame history, including The Legend of Zelda™, Super Mario™ and more.

"Nintendo captivates and inspires gamers with iconic franchises and perennial characters, capturing the imagination of players across all generations. Nintendo continues to push the boundaries of gaming with Nintendo Switch, which allows players to enjoy their gaming experience regardless of where they play," said Cris "Soup" Lee, Head of Licensing & Partnerships, ASTRO Gaming.

"ASTRO Gaming believes in delivering players unsurpassed audio fidelity with premium products that enhance immersive gaming experiences. ASTRO is delighted to team up with Nintendo to create innovative products that ignite nostalgia and passion for gaming, featuring beloved characters and franchises for fans to collect and enjoy."

ASTRO Gaming kicks off the new partnership revealing three sets of exclusive speaker tags for A40 Headsets, featuring retro-classic takes on The Legend of Zelda, Super Mario Bros.™ and Super Mario Bros. 3™. Developed alongside Nintendo, the ASTRO Gaming A40 speaker tags feature official artwork to ensure an authentic representation of these classic franchises.

"Nintendo captivates and inspires gamers..."

ASTRO Gaming speaker tags provide gamers with an opportunity to personalize their listening experience with magnetically interchangeable custom-made art designed for the studio's entire series of award-winning ASTRO A40 Headsets. Additional details and availability of specific Nintendo-themed headsets, speaker tags and audio accessories from ASTRO Gaming will be announced at a later date.

In The News Continued

Chess Ultra X Purling London Collaboration

Ripstone, the publisher & developer of videogame Chess Ultra, have partnered with critically acclaimed Purling London, to bring several of their bespoke, hand-painted chess sets to the virtual world. These sets are available now on PlayStation 4, Xbox One, Nintendo Switch, PC and VR, priced at £7.99 / \$9.99 / €9.99.

The Chess Ultra X Purling London collection provides Grandmaster quality chess sets to fit everyone's budget.

Through the collaboration, Chess Ultra fans can now own one of these stunning sets for a fraction of the price. The development team at Ripstone have modelled the Purling London chess sets in stunning 4K detail to closely match the real physical Art Chess sets worth thousands of dollars.

Celebrated international contemporary artists have used the traditional Staunton chess set as an unconventional "canvas" upon which they have



created one-of-a-kind, hand-painted works. Purling names this line of their collection "Art Chess" as they create a diverse line artistic gaming sets. Four of these sets will be available in Chess Ultra.

Chess Ultra X Purling London Bold Chess: Purling London's best-selling set. The vibrant hand-carved Staunton pieces unite classic with contemporary and bring a colorful twist to the chess board. Each luxury hardwood piece has been finished with a deep, glossy lacquer and branded with leather felt, making the Bold chess set a timeless beauty to be treasured.



Chess Ultra X Purling London Olivia Pilling Art Chess:

Created by Northern-England based artist Olivia Pilling, each traditional Staunton piece in this set has been given a contemporary make-over with a rich color palette and abstract design. Inspired by Russian folk art, the Olivia Pilling Art Chess set is incredibly stylish and guaranteed to make a statement on the chess board.

In The News Continued

Chess Ultra X Purling London Mr. Jiver Art Chess:

Created by London based street artist Mr. Jiver, this Art Chess set features a distinctive graffiti style painted across each luxury Staunton piece. With a unique combination of vivid colors and masterful spray work, The Mr. Jiver Art Chess set is truly one of a kind.

Chess Ultra X Purling London Nette Robinson Art Chess:

Created by chess player and artist Nette Robinson, this exquisite chess set was inspired by the striking architecture of two Russian landmarks.

The light pieces are based on Moscow's domed cathedral; Christ the Saviour, whilst the dark pieces represent the patterns and colors of St Basil's Cathedral.

Purling London's founder, Simon Purkis conceived of the company's Art Chess line.

"I was playing chess on a beach against an old school friend of mine," he explains. "As the sun set over the



sea, it became more and more difficult to differentiate between the chess pieces. I thought about an illuminated chess board and questioned why so many Staunton chess sets are brown-varnished wood—it seemed a wonderful opportunity to revamp the paradigmatic design with color!

"I discovered the long history of art and chess (from historic Indian and Islamic games to modern artworks by Damien Hirst and Yayoi Kusama), but found that many artist designed chess sets were exquisitely beautiful, but impractical to play. I was inspired to collaborate with artists to create meaningful and handsome artworks

based on the iconic Staunton shape. Tradition with a twist"

Purling's collaboration with cutting-edge videogame Chess Ultra is available now on PlayStation 4, Xbox One, Nintendo Switch, PC & VR. The game will also be playable at a new exhibition at the World Chess Hall of Fame (WCHOF) in St Louis, Missouri from 12th April until 16th September 2018. Visitors can play against each other in Virtual Reality and can compare the real life Purling Art Chess sets to the intricately re-modelled versions in Chess Ultra.



In The News Continued

National Bible Bee Competition Show

Last year, the National Bible Bee Game Show became the first television series to premiere on Facebook Live. Produced by Enthuse Entertainment, the National Bible Bee Game Show reached 80 million homes in the first season on three TV networks and was broadcast globally on NRB Network, CTN and UPLIFT TV. The second season, hosted by actor/producer/speaker Kirk Cameron and sponsored by Museum of the Bible, was broadcast on Facebook Live in 2017. Over 15 million people worldwide watched the 30 episode series.

Now, one year later, the National Bible Bee Competition Show is back on Facebook Live. Forty-five young people ranging from 7 to 18 years of age will compete for \$100,000 in prize money in these six fast-paced weekly episodes.

The contestants for the National Bible Bee Competition Show are chosen from the annual National Bible Bee Summer Study in 3 age divisions: Primary (ages 7-10), Junior (ages 11-14) and Senior (ages 15-18). The top 120 contestants in each division compete nationally in Scripture knowledge and memorization. In preparation, young people commit to memory up to 950 Bible verses.

The National Bible Bee Competition Show is co-hosted by Emeal Zwayne, president of Living Waters Publications, identical twins Jason and David Benham, former professional baseball players, best selling authors and serial entrepreneurs, and Hannah Leary, winner at the first National Bible Bee Game Show.

Emeal Zwayne, the national spokesperson for the National Bible Bee, says, “The Na-

tional Bible Bee Competition is a culmination of not only months of study and memorization, but also prayer and dedication. We have been blessed beyond measure to watch these young people recite Scripture.”

Real estate entrepreneurs, authors and speakers, Jason and David Benham, are no strangers to television. Their show on HGTV was cancelled due to the stand they took for their faith. “Watching these young people stand and recite Scripture from memory is incredible,” says David Benham. Jason quickly added, “And to do it with that level of boldness and confidence is truly inspiring.”

Hannah Leary, of Buffalo, NY, says the competition is far more than rote memorization. “It’s not just memorizing Scripture,” Leary explained. “It’s studying Scripture and being able to dive in deep

and understand what God has to say in His Word.” She adds, “All contestants know that the real prize of the National Bible Bee is the Word of God.”

The National Bible Bee Competition Show will premiere exclusively on Facebook Live at BibleBee.tv



Firefighters – The Simulation and Airport Fire Department Ports to Switch

It’s burning! It’s burning! – We need your help!

Get ready to become a hero in Firefighters – The Simulation and Airport Fire Department! Now available for Nintendo Switch™.

Buildings ablaze, people screaming and flames shooting several feet high! Welcome to the professional fire brigade. You and your team will experience the exciting work of the professional fire brigade, surviving realistic missions where you extinguish house fires, salvage and neutralize extremely toxic and hazardous substances, and accomplish many other fascinating tasks.

Are you ready to become a nowadays hero? Then check the game out now!

Cities Skylines Parklife Expansion Announced

Paradox Interactive and Colossal Order announced that Cities: Skylines will be getting a playful new expansion, Parklife on May 24, 2018. Parklife is a lively new add-on for the PC version of Paradox Interactive and Colossal Order’s hit city-builder. The expansion will make your city more vibrant than ever with new amusement parks and zoos; nature reserves and city parks, giving new life to your empty land with custom green spaces.

Parklife adds new ways to play with everything from roller coasters and campsites to flower beds, fountains and flamingos. There’s also a new park area tool, five new maps, a ton of new assets and level-up features that increase your park’s property values in play.

More leisurely features:

- Parks and Recreation: Use the new park

area tool to create park districts wherever there is empty land, and new city services like Park Maintenance, which boosts happiness and effectiveness, and helps level up parks.

- Brick by Brick: Customize your city with new buildings and assets, including a new sightseeing bus line, new service buildings, fresh attractions like amusement parks, nature reserves, city parks and zoos. There’s also a regal new monument, the Castle of Lord Chirpwick.

- Freeway Free for All: For the first time in Cities: Skylines, you can place buildings next to paths in the park districts (not just next to roads). Props can be placed anywhere inside park areas.

- Recesses Between Buildings: Transform those empty spaces between your buildings into vibrant parks and gardens.

- It’s a Walk in the Park: Customize routes and set ticket prices for new walking and

sightseeing tours, among other tourism enhancements.

- Policies, Please: Take on three new city policies and eight new park policies to deal with recreational hazards like Fireworks and Animal Ethics.

More than that, Cities is adding a new radio station: Country Road Radio. The radio host is pure Dixieland Delight, spinning six instrumental tracks and ten songs with original vocals covering Appalachian Folk, Bluegrass/Honky Tonk, Nashville Modern Country and Unplugged country.

In addition to the paid expansion, Cities: Skylines will also get a free PC update, as usual, including a new tourism panel, trees that reduce noise pollution, a camera mode upgrade, new tourist models, and new modding features, including submeshmodding and an improved camera system so users can control the camera with scripts. No word of a physical copy of this DLC.

WE WOULD PLAY THAT!

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

Do you know what kind of video games we need to play? What about a video game all about the history of video games? Copyrights and all of that could be a nasty problem especially with how self absorbed many of the video game companies are. Game Dev Tycoon came really close to this with different names for systems.

What if there was a video game where we could see the insides of the systems? Explore how the video game systems worked. Would that be cool to you? Would you play such a game? Maybe we

could have levels where we would troubleshoot what is wrong with video game systems from the past. We could even learn some of the common mistakes in design and development. Like what? The original 8-bit NES was notorious for flashing on and off. This was fixed in the top loader. The color changes on many Super NES consoles is something else that could be addressed in this kind of a video game.

Some of ya'll are probably asking about trade secrets. The older systems should not have those anymore. The newer systems that could apply. So this kind of a video game would have to stop a few generations back. There are plenty of video game systems that were released in the past. This kind of a concept could be rolled out in multiple video games, chapters, or episodes.

This kind of a concept for a video game could even touch upon peripherals and specialty cartridges. There have been plenty of different ideas tried on a variety of different video games. Part of learning the history of video games could be seeing some of these concepts and how they worked. That is if they worked at all. The Virtual Boy from Nintendo is a great example. That was a total and complete failure.

Video Game History in video game format makes perfect sense to us here at Family Friendly Gaming. Would you be willing to play a video game that showed you how these systems worked? Would you want more commentary on what worked and did not work? Would you get more interested and excited about retro gaming if you had such a video game to play for months?

3 John 11-12

11 Dear friend, do not imitate what is evil but what is good. Anyone who does what is good is from God. Anyone who does what is evil has not seen God.

12 Demetrius is well spoken of by everyone—and even by the truth itself. We also speak well of him, and you know that our testimony is true.

REVIEWS

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

CONTENTS Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

Gamecube	Score	Page
Swingerz Golf	68	37
<hr/>		
Nintendo 3DS	Score	Page
Kirby Battle Royale	56	26
<hr/>		
Nintendo 64	Score	Page
Excitebike 64	65	37
<hr/>		
Nintendo DS	Score	Page
Original Frisbee Disc Sports Ultimate & Golf	77	27
<hr/>		
Nintendo Switch	Score	Page
Fire Emblem Warriors	57	33
Poi Explorer Edition	85	34
<hr/>		
PC	Score	Page
Dirt 4	80	35
Professional Farmer 2017	70	36
<hr/>		
PS3	Score	Page
Lego Dimensions Teen Titans Go Team Pack	63	29

PS4	Score	Page
Dirt 4	80	35
Dissidia Final Fantasy NT	48	32
Professional Farmer 2017	70	36
Lego Dimensions Teen Titans Go Team Pack	63	29
MLB The Show 18	80	30
<hr/>		
Wii U	Score	Page
Lego Dimensions Teen Titans Go Team Pack	63	29
<hr/>		
Xbox 360	Score	Page
Lego Dimensions Teen Titans Go Team Pack	63	29
<hr/>		
Xbox One	Score	Page
Dirt 4	80	35
Professional Farmer 2017	70	36
Lego Dimensions Teen Titans Go Team Pack	63	29





Kirby Battle Royale



SCORE: 56



Original Frisbee Disc Sports Ultimate & Golf



SCORE: 77

How can Nintendo release games like Kirby Battle Royale and still have so many billions in their bank account? Do Nintendo fan-boys just eat up games like this no matter how bad they are? FFG purchased Kirby Battle Royale since the PR and Marketing people for Nintendo continue to fail us totally, and completely.



Kirby Battle Royale has small graphics that are recycled. The game play in Kirby Battle Royale is also recycled. We battle different colored Kirby's with different weapons in a couple of different ways. Each of them got really old pretty quickly. Maybe we collect apples in one area, and then answer questions in another. We go from fighting in an arena to hitting other Kirby's with a large hockey puck.

Kirby Battle Royale comes with Battle Mode, On-



line Battle, Story Mode, Training, Collection, and Options. I started falling asleep playing Kirby Battle Royale on the Nintendo 3DS. We earn points battling in the different leagues. Nintendo recycled that from plenty of other games. Earn enough points to challenge the qualifier. What is that? It is multiple of the same kinds of battles from before in a row.



Earn enough points to move on to the next league.

After Kirby wins he dances around and shows us the bottom of his foot. Is this some kind of insult? I heard it was an insult in some countries. I did not waste my time trying to play Kirby Battle Royale online. I never have any fun playing that way anyways. I value Kirby Battle Royale at five dollars brand new. The game play is so boring and repetitive. There are few strategies needed to win in Kirby Battle Royale.

Kirby Battle Royale taught me to be aggressive and get them before they get me. Kirby Battle Royale also taught me to keep hurting them until they can no longer fight back. I do not find these lessons for productive or honorable. Look who Kirby Battle Royale came from and you can see why that is no surprise. - Paul



System: Nintendo 3DS
Publisher: Nintendo
Developer: HAL Laboratory
Rating: 'E10+' for Everyone TEN and OLDER ONLY {Mild Cartoon Violence}

Graphics: 55%
Sound: 65%
Replay/Extras: 60%
Gameplay: 40%
Family Friendly Factor: 60%

Original Frisbee Disc Sports Ultimate & Golf is an interesting little game Family Friendly Gaming purchased. It only cost \$3.95. So not a lot of money. What did we get for that measly amount of money? There is a frisbee sports game that is four on four and played sort of like football or soccer. We must throw the frisbee to a team mate and eventually score one point in the end zone.

What is the other game in Original Frisbee Disc Sports Ultimate & Golf? Like the final word explains it is golf. Maybe I should clarify that statement. It is frisbee golf. There are these containers we must get the frisbee into. Original Frisbee Disc Sports Ultimate & Golf is not that graphically impressive. There is no offensive images though. The music in



Original Frisbee Disc Sports Ultimate & Golf is neat to listen to.

The first game in Original Frisbee Disc Sports Ultimate & Golf has multiplayer modes, and up to eight people to choose for your team. How many people on your team? There are four. So you wind up playing the other four. There is no league



or season in Original Frisbee Disc Sports Ultimate & Golf. I doubt you will find anyone else playing Original Frisbee Disc Sports Ultimate & Golf for the multiplayer mode. I did not. I found this game to be difficult too.

In the frisbee golf in Original Frisbee Disc Sports Ultimate & Golf we have to avoid trees and rocks. We can pick our power and then the direction we want to go. There

are two control schemes based on whether you press a button or tap the screen. Pressing the button had better controls in my opinion. We can curve our throws as well. Which can get us around certain things. We can play the first nine, back nine, or all eighteen.

I wish DSI Games had fleshed out the two games in Original Frisbee Disc Sports Ultimate & Golf. If they would have fleshed them out they might have been able to make two distinct and different games. The idea is good, and there is fun to be found for that four dollar price. Families looking for interesting hand held sports video games should carefully consider Original Frisbee Disc Sports Ultimate & Golf on the Nintendo DS. - Frank

System: Nintendo DS
Publisher: DSI Games
Developer: Skyworks Technologies
Rating: 'E' for Everyone SIX and OLDER ONLY



Graphics: 75%
Sound: 80%
Replay/Extras: 75%
Gameplay: 75%
Family Friendly Factor: 80%

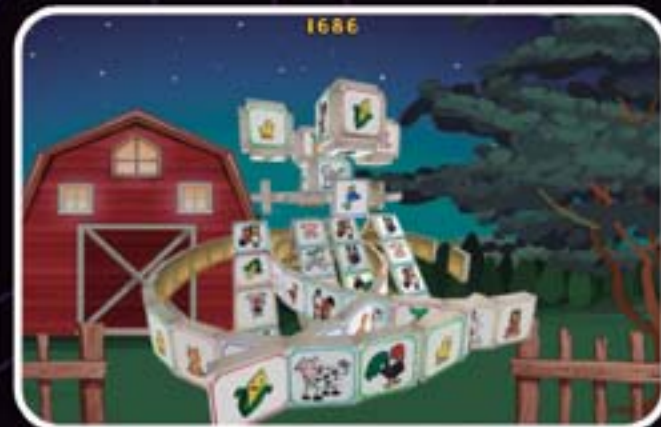


ENSENASOFT



Mahjong Deluxe 3

Mahjong Deluxe 3 includes 640 thought provoking puzzle layouts to enjoy in classic 2D and glorious 3D.



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Barnyard Mahjong 3 includes 640 joyful puzzles filled with animal sounds and farming fun.



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A fast paced time-management arcade game testing your skills as the cook of a busy food truck.



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An exciting point-and-click adventure game full of mystery and suspense.

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Lego Dimensions Teen Titans Go Team Pack



SCORE: 63



I am thankful Family Friendly Gaming had enough money to buy Lego Dimensions Teen Titans Go Team Pack. The PR and Marketing people representing this product failed us completely. This package required a 641 meg download for it to start working. Lego Dimensions Teen Titans Go Team Pack comes with Beast Boy, Raven, the T-Car, and the Spellbook of Azarath. The T-Car can be upgraded to the T-Forklift, and then the T-Plane. The Spellbook of Azarath can be converted to Raven Wings, and then a Giant Hand.

Lego Dimensions Teen Titans Go Team Pack is such a messed up package. I love Beast Boy and the car. I am

sickened by Raven and the Spellbook of Azarath. That spellbook is the most worthless vehicle I have ever seen in Lego Dimensions. We get no Robin and no Cyborg for this franchise. Why is there all this discrimination against male characters?

The skills Beast Boy has are Atlantis, Acrobat, Dig, Flying, Drone Mazes, Slurp Access, Mini Access, Tracking, and Dive. The skills Raven has are Electricity, Laser, Hazard Protection, Drone Mazes, Intelligence, Lantern Constructs, Flying, Raven Portals, and

Magic. Beast Boy is better in my opinion. I love all the different animals he turns into.

Voice actors from the show make their appearance in Lego Dimensions Teen



Titans Go Team Pack. The Battle Arena Teen Titans Training Area is okay. I am not big on it, nor do I really dislike it. Somewhere in the middle. The car is a very stable build, and the spellbook is very flimsy. Lego Dimensions Teen Titans Go Team Pack is really half good and half bad.

We only have one more Lego Dimensions to review from this wave. Which is the last wave. I value Lego Dimensions Teen Titans Go Team Pack at ten dollars brand new. Raven is offensive to a lot of families on many levels. Beast Boy is really cool. I wish characters had been sold separately without lame vehicles.

- Paul



System: Wii U/PS3/Xbox 360/Xbox One/PS4(tested)
Publisher: WB Games
Developer: TT Games
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Cartoon Violence, Crude Humor}



Graphics: 60%
Sounds: 60%
Replay/Extras: 60%
Gameplay: 85%
Family Friendly Factor: 50%



MLB The Show 18



SCORE: 80

I bought MLB The Show 18 on the PS4 myself. The people that represent this game were not professional to Family Friendly Gaming. I do feel MLB The Show 18 is only worth around forty dollars. I have been playing this game a lot. I have a franchise going on. I do that every single year. MLB The Show 18 brings across some of the issues and problems from last year. MLB The Show 18 also gives us better options.

The installation of MLB The Show 18 took forever. Why make it take so long to start to play this baseball game Sony? MLB The Show 18 looks really good. Unless you play in that retro game play mode. Then it does not look as good. There are multiple difficulty settings so you can win or lose as often as you like. I enjoy winning like 14-1 if you know what I mean. My dad and brother had a good game here.

The modes in MLB



The Show 18 are New Roster Transactions, Conquer the Map, New Exchange Mission, Challenge of the Week, Play Now, Diamond Dynasty, Franchise, Road to the Show, Game History, Community Market, My Inventory, Vaults, Leaderboards, Media, Post Season, Home Run Derby, Retro Mode, and Options. Plenty of that is online game play modes.



Each of the songs in MLB The Show 18 can be turned off. That way your family can avoid hearing any of the offensive music. There are multiple presentation modes in MLB The Show 18. You can get through games faster or slower based on your personal selection. The throbbing control scheme is back. Thankfully the classic control scheme is available and works better.

The intro movie is pretty cool in MLB The Show 18. I had fun playing MLB The Show 18. It is a good solid baseball game that is crawling its way back to a place of prominence. I hope this franchise continues. I also

hope MLB The Show 18 gets some competition. It would be neat to see another baseball franchise compete with MLB The Show 18. Especially if it costs less. I also wish there was some VR mode in MLB The Show 18.

- Kid Gamer

System: PS4
Publisher: Sony Computer Entertainment
Developer: Sony San Diego Studio
Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 95%
Sounds: 85%
Replay/Extras: 70%
Gameplay: 75%
Family Friendly Factor: 75%

VIDEO GAME LIES



By
Paul Bury
Version 3

BUY IT NOW RIGHT HERE



Dissidia Final Fantasy NT

SCORE: 48



Fire Emblem Warriors

SCORE: 57



Dissidia Final Fantasy NT is one of the biggest disappointments for me this year. The cut scenes look great. We get all of these cool characters from all of these Final Fantasy games. Then when we finally get to battle in Dissidia Final Fantasy NT we find it is one convoluted mess. Square Enix failed with this game about as bad as their PR and Marketing people failed Family Friendly Gaming.

Dissidia Final Fantasy NT took a long time to install. Then it needed to download some update. I was able to skip the tutorial thankfully. Dissidia Final Fantasy NT requires players to battle to earn these tokens to unlock the story cut scenes. Winning one lame and meaningless battle gets us one token.

The issues families will definitely have with Dissidia



Final Fantasy NT are lack of attire, enticement to lust, false gods, violence, bad language, and more. The odd fighting stages are complimented by the horrible controls. The Final Fantasy music is found within Dissidia Final Fantasy NT. The battle graphics felt like a generation back to me.

The modes in Dissidia Final Fantasy NT are Online Modes, Offline Modes, Tutorial, Story Mode, Options, and Treasure. We earn treasures by battling in Dissidia Final Fantasy NT.



Those unlock a variety of items and more. The Online Modes are Ranked Match, Party or Solo. The Offline Modes are Gauntlet and Sparring. We battle for so many minutes in Dissidia Final Fantasy NT and we can battle others online.

The long loading times in Dissidia Final Fantasy NT allow us to quickly summon a giant monster to fight for us. In the Single Player battles we fight battles until we lose. At least that is what happened to me. I never completed it off. I rarely knew what was happening in the battles. Dissidia Final Fantasy NT is confusing chaos. Do not buy this game for any price.

- WMG

System: Playstation 4
Publisher: Square Enix
Developer: Team Ninja
Rating: "T" THIRTEEN and OLDER ONLY {Mild Language, Partial Nudity, Violence}



Graphics: 50%
Sounds: 60%
Replay/Extras: 60%
Gameplay: 30%
Family Friendly Factor: 40%

I am all over the board with Fire Emblem Warriors. I like the concept of Fire Emblem in a Warriors style game. I am also tired of all these Warriors games. What is next Kirby Warriors? Or Mega Man Warriors? Don't laugh, if these people think they will take your money for it they will make it. Nintendo's PR and Marketing failed us again. Nothing new there.

The copy of Fire Emblem Warriors we purchased from Amazon was actually one that is not for resale. So someone sold a copy of this game when they were not supposed to. Does that make this a double failure for the PR and Marketing people for Ninten-



do?

The issues families can have with Fire Emblem Warriors is lack of attire, enticement to lust, violence, language, false gods, and more.

We murder thousands of the same looking monsters over and over again in Fire Emblem Warriors. I get so bored doing that. At times I just run past them to get to the bigger enemies and take them out.

The cel shaded graphics in Fire Emblem Warriors will either thrill you or make you groan. I am in the second camp there. I have never been a fan of this art style. Companies keep releasing games with it so someone must like it. If you do and you are in Family Friendly



Gaming Universe please let me know.

I love all of the different options in Fire Emblem Warriors. We can customize this game in a lot of ways. The battles start small and then grow bigger as this Switch game gets us used to how to do things. I got so sick of all the tutorial messages in the beginning. The loading times in Fire Emblem Warriors are super fast.

I feel Fire Emblem Warriors is worth twenty dollars at most. We paid much more than that a few months back. If you like Warriors games and have an interest in Fire Emblem you might enjoy Fire Emblem Warriors.

- Paul

System: Nintendo Switch
Publisher: Nintendo
Developer: Omega Force, Team Ninja
Rating: "T" - THIRTEEN and OLDER ONLY {Suggestive Themes, Violence}



Graphics: 50%
Sound: 60%
Replay/Extras: 70%
Gameplay: 50%
Family Friendly Factor: 55%



Poi Explorer Edition



Dirt 4



SCORE: 85

SCORE: 80

I am very thankful Family Friendly Gaming purchased a copy of Poi Explorer Edition on the Nintendo Switch. No clue why the PR and Marketing people for this game failed us. This is a fun little game that reminds me of games like Super Mario 64 and Donkey Kong 64. I love the fast loading in Poi Explorer Edition.



Poi Explorer Edition is bright, colorful, and vibrant. The 3D worlds look nice, and there is fantastic upbeat music to listen to. There are enemies that we can stomp on in Poi Explorer Edition. This is where the violent content comes from in Poi Explorer Edition. Families can avoid violence in most instances in Poi Explorer Edition.

We collect coins in Poi

Explorer Edition. These coins are used to buy explorer tools. Things like a shovel, compass, and extra hearts come to mind. They are very helpful in completing tasks in this action adventure console video game. There are so many coins that grinding for them was rarely required. There are one hun-



dred medallions to find in Poi Explorer Edition.

The controls are extremely responsive in Poi Explorer Edition. I love the ship controls in Poi Explorer Edition. Levels start really easy and get more challenging as this video game progresses. There are also bonus levels from other ships near ours. I found those levels to be quite challenging.

Poi Explorer Edition is like a 64-bit action adventure game with all kinds of different missions to complete. I love all of the different things to do in this bright and colorful video game. I feel that Poi Explorer Edition is worth the price of admission.

I hope there are sequels to Poi Explorer Edition in the future. It was a pleasure to play and review this game. - Paul



System: Nintendo Switch
Publisher: Alliance Digital Media
Developer: Polykid
Rating: 'E10+' for Everyone TEN and OLDER ONLY {Fantasy Violence}

Graphics: 85%
Sound: 85%
Replay/Extras: 90%
Gameplay: 80%
Family Friendly Factor: 85%

I am not into Rally racing. I actually despise most of the Rally racing video games because they are frustrating, annoying, aggravating, overly difficult, and obnoxious. So I cringed a little on the inside when I picked Dirt 4 out of the pile. Guess what? I actually enjoyed playing Dirt 4. There is only one aspect of this racing game I would change.

You can probably figure out what part of Dirt 4 I am not thrilled about if you looked at the scores for this racing video game. That department is the audio. The offensive lyrics were not needed. We can completely turn off the music. It still plays on certain loading screens though. The narrator



and the navigator are not my personal favorites. In fact that navigator just annoyed me.

The modes in Dirt 4 are Events (Career, Competitive, Multiplayer, Free Play, Dirt Academy, and Joy Ride), My Team, Vehicles, Mail Box, and Options & Extras. Dirt 4 is very approachable for casual gamers. In fact players pick Gamer or Simulation. We also get to pick the difficulty of Dirt 4. If you like winning then pick the lowest setting. The loading times in Dirt 4 are on the long side. Dirt 4 starts easy and



gets progressively more difficult.

I still have problems understanding all of the directions. The nagging woman navigator is not very helpful at times. She rattles

off so many things so quickly that it is easy to miss something. I wish the road changes stayed up closer to that point on the track. I do like earning money and being able to buy different cars. We might even do a video series of Dirt 4.

I am thankful Family Friendly Gaming purchased a copy of Dirt 4 on the Xbox One. The PR and marketing people representing this game failed us completely. Their loss if you know what I mean. Dirt 4 is a rally video game I can actually get into. That means millions of members of Family Friendly Gaming Universe could also get into it. It was a pleasure to play and review Dirt 4. - Paul



System: PC/PS4/Xbox One(tested)
Publisher: Codemasters
Developer: Codemasters
Rating: 'T' - THIRTEEN and OLDER ONLY {Mild Lyrics}

Graphics: 90%
Sound: 60%
Replay/Extras: 85%
Gameplay: 85%
Family Friendly Factor: 80%



Professional Farmer 2017

SCORE: 70



I saw Professional Farmer 2017 on the PS4 at Walmart for thirty dollars and decided to buy it. I love the Farming Simulator games and play them quite a bit.



I hoped Professional Farmer 2017 would be good too. Plus it is the Gold Edition which means it comes with Cattle & Cultivate DLC on top of the main game.

Professional Farmer 2017 made me sick and was a real disappointment compared to Farming Simulator. The graphics are not that great, loading takes forever, there are glitches, and confusing controls. The main story mode has one map. The fields are on different screens than the farm. We have to drive to a tunnel and wait for it to go through another long loading screen.

I had to consistently adjust the camera while working in Professional Farmer

2017. The camera is a big pain in Professional Farmer 2017. Vehicles go out of gas really fast in Professional Farmer 2017 too. Professional Farmer 2017 is a hard game to get into.

The good news for Professional Farmer 2017 is there is plenty to do. I recommend going through the tutorial first to learn the less than intelligent control scheme design. The



music in Professional Farmer 2017 is fantastic. I loved listening to it. So did everyone else here at Family Friendly Gaming. Professional Farmer 2017 looks like it has a church in it too. There might be some other religious building I am not sure.

Professional Farmer 2017 has something really odd about it. The entire area in Professional Farmer 2017 feels like a ghost town. There are no other vehicles on the road. There are no other people walking around. The town in Professional Farmer 2017 feels totally dead. What is with that?

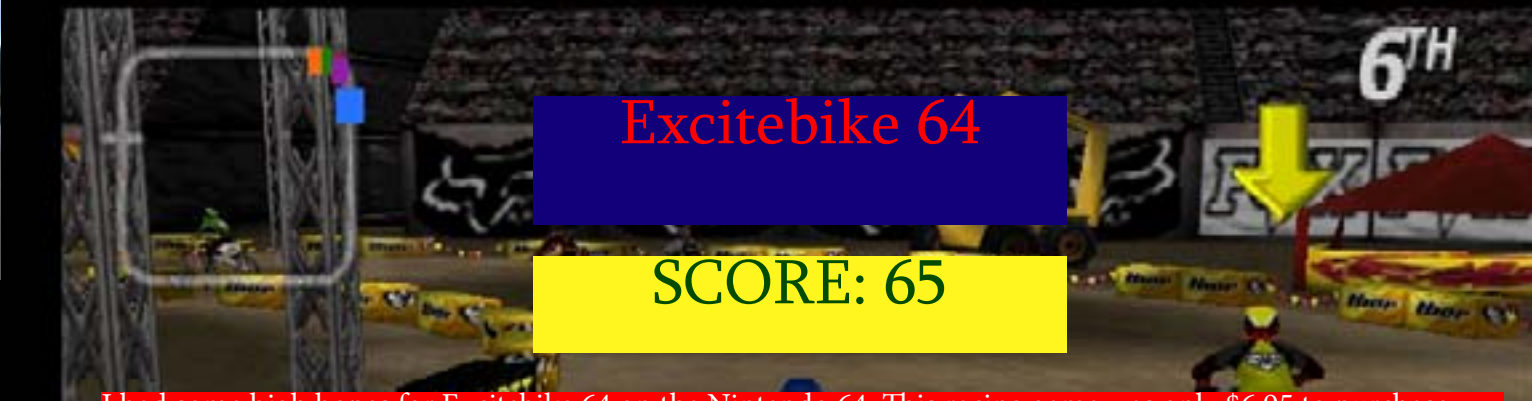
Due to the various issues mentioned in this review I feel Professional Farmer 2017

on the PC, PS4, and Xbox One is worth ten dollars brand new. Thankfully I did not over pay too much. I hope sequels improve this franchise. - Kid Gamer

System: PC/Xbox One/PS4(tested)
Publisher: UIG Entertainment
Developer: Visual Imagination Software
Rating: 'E' Everyone SIX and OLDER ONLY



Graphics: 70%
Sound: 90%
Replay/Extras: 60%
Gameplay: 50%
Family Friendly Factor: 80%



Excitebike 64

SCORE: 65

I had some high hopes for Excitebike 64 on the Nintendo 64. This racing game was only \$6.95 to purchase before all of the local, county, city, state, and federal taxes. The modes in Excitebike 64 are Season, Exhibition Race, Time Trials, Special Tracks, Options, and Custom Tracks. Hopefully you enjoyed the video I did of this motorcycle video game. You can probably understand some of my frustrations after watching it.

Excitebike 64 has loose controls that lag. This means the player will over compensate and get into all kinds of crashes. The computer characters will crash you even more often. Crash a couple of times and you can forget about ever actually winning a race. I struggled to place fourth or better in this N64 game.

The graphics are a bit on the dark side for my tastes. The motorcycle sounds are okay. Excitebike 64 is really lacking in the audio department. The commentary is annoying in Excitebike 64. The difficulty of Excitebike 64 is up there thanks to the computer crashing the player so often.

I want no sequels to this game ever. I liked some of the tracks even if the motorcycle did not want to get up and go very often. Excitebike 64 can add to your stress instead of take away from it. - Paul

System: Nintendo 64
Publisher: Nintendo
Developer: Left Field Productions
Rating: 'E' for Everyone SIX and OLDER ONLY



Graphics: 65%
Sound: 65%
Replay/Extras: 70%
Gameplay: 55%
Family Friendly Factor: 70%



Swingerz Golf

SCORE: 68

I purchased Swingerz Golf many years ago. We are finally getting around to playing it and reviewing it. The modes in Swingerz Golf are Tour Mode, Stroke Play, Match Play, Mini Games, Training, Data and Options. There is quite a bit to do in this Gamecube video game. Swingerz Golf does some things really well and could have done some other things much better. The controls in Swingerz Golf are spotty at best.

The ESRB completely failed in their review of Swingerz Golf. They missed the lack of attire, and entertainment to lust issues in Swingerz Golf. The special effects like the screen shattering when the golf ball hits it are interesting. Not all of the characters in Swingerz Golf are family friendly. Some have to be unlocked.

The two player scoring in Swingerz Golf is all about who wins or loses a hole. I could lose by five strokes, and win two holes by one stroke each. I would win the match even though I was technically behind. We are not a fan of this scoring system here at Family Friendly Gaming.

Swingerz Golf seems to pick winners and losers on certain holes. It is almost like there is one of those lame momentum meters in Swingerz Golf. There is some fun to be found in this Gamecube game. - Paul

System: Gamecube
Publisher: Eidos Interactive
Developer: Telenet Japan
Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 60%
Sounds: 70%
Replay/Extras: 90%
Gameplay: 60%
Family Friendly Factor: 60%

SPORTS



Product: AO International Tennis
 Company: Big Ant Studios
 System: PS4/Xbox One
 Release Date: May 8, 2018
 Rating: 'E' - Everyone SIX and OLDER ONLY





Product: AO International Tennis
Company: Big Ant Studios
System: PS4/Xbox One
Release Date: May 8, 2018
Rating: 'E' - Everyone SIX and OLDER ONLY



DEVELOPING CONTENTS

Product Name	Page(s)
MXGP Pro	43 - 49
NBA Playgrounds 2	50 - 55
Dragon Quest XI	56 - 59
All-Star Fruit Racing	60 - 63
Naruto to Boruto Shinobi Striker	64 - 67



GAMES





Product: MXGP Pro
 Company: Milestone
 System: PC/PS4/Xbox One
 Release Date: Summer 2018
 Rating: "RP" for Rating Pending

PRESS

MXGP



Product: MXGP Pro
Company: Milestone
System: PC/PS4/Xbox One
Release Date: Summer 2018
Rating: "RP" for Rating Pending



MX MXGP



Product: MXGP Pro
Company: Milestone
System: PC/PS4/Xbox One
Release Date: Summer 2018
Rating: 'RP' for Rating Pending





Product: NBA Playgrounds 2
 Company: Saber Interactive
 System: Switch/PC/PS4/Xbox One
 Release Date: TBA 2018
 Rating: 'E' for Everyone SIX and OLDER ONLY



Product: NBA Playgrounds 2
 Company: Saber Interactive
 System: Switch/PC/PS4/Xbox One
 Release Date: TBA 2018
 Rating: 'E' for Everyone SIX and OLDER ONLY





Product: Dragon Quest XI
Company: Square Enix
System: PC/PS4
Release Date: September 4, 2018
Rating: "RP" - Rating Pending





Attack	Abilities
Spells	Product: Dragon Quest XI
Defend	Company: Square Enix
	System: PC/PS4
	Release Date: September 4, 2018
	Rating: "RP" - Rating Pending

Eleven	
HP	33
MP	17
Level	5

Eleven	
HP	31
MP	15
Level	5



Product: All-Star Fruit Racing
 Company: PQube
 System: Switch/PS4/Xbox One
 Release Date: July 2018
 Rating: "RP" - Rating Pending



Product: All-Star Fruit Racing
 Company: PQube
 System: Switch/PS4/Xbox One
 Release Date: July 2018
 Rating: "RP" - Rating Pending





Product: Naruto to Boruto Shi-
nobi Striker
Company: Bandai Namco
System: PC/Xbox One/PS4
Release Date: TBA
Rating: 'RP' - Rating Pending



Product: Naruto to Boruto Shinobi Striker
 Company: Bandai Namco
 System: PC/Xbox One/PS4
 Release Date: TBA
 Rating: 'RP' - Rating Pending

NOW

CONTENTS

Product Name

Sea of Thieves

Star Wars Pinball The Last Jedi

Shadow of Colossus

Page(s)

69 - 75

76 - 79

80 - 83

PLAYING





Name: Sea of Thieves
System: PC/Xbox One
Publisher: Microsoft Game Studios
Developer: Rare
Release Date: Out Now
Rating: 'T' THIRTEEN and OLDER ONLY
{Crude Humor, Use of Alcohol, Violence}



NOW PLAYING



Name: Sea of Thieves
System: PC/Xbox One
Publisher: Microsoft Game Studios
Developer: Rare
Release Date: Out Now
Rating: 'T' THIRTEEN and OLDER ONLY
{Crude Humor, Use of Alcohol, Violence}





NOW PLAYING



Name: Sea of Thieves
 System: PC/Xbox One
 Publisher: Microsoft Game Studios
 Developer: Rare
 Release Date: Out Now
 Rating: 'T' THIRTEEN and OLDER ONLY
 {Crude Humor, Use of Alcohol, Violence}





Product: Star Wars Pinball The Last Jedi
 Company: Zen Studios
 System: PC/Xbox One/PS4
 Release Date: Out Now
 Rating: 'E10+' - Everyone TEN and OLDER ONLY {Fantasy Violence, Mild Language}



NOW PLAYING



Product: Star Wars Pinball The Last Jedi
Company: Zen Studios
System: PC/Xbox One/PS4
Release Date: Out Now
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Fantasy Violence, Mild Language}





Product: Shadow of the Colossus
Company: Sony Computer Entertainment
System: Playstation 4
Release Date: Out Now
Rating: "T" - THIRTEEN and OLDER
ONLY {Blood, Violence}



Product: Shadow of the Colossus
Company: Sony Computer Entertainment
System: Playstation 4
Release Date: Out Now
Rating: "T" - THIRTEEN and OLDER
ONLY {Blood, Violence}



Last Minute

CONTENTS



Street Fighter III: 3rd Strike is released to arcades. Chun-Li returns! There are three arcade variants, all of which fix various bugs. The promotional art takes on an even finer level of detail.

Product Name

Page(s)

START SLIDESHOW HIDE CAPTIONS ZOOM IN BACK

Kirby Star Allies	85 - 89
Street Fighter 30th Anniversary Collection	90 - 93
Shenmue I & II	94 - 97
Disco Dodgeball Remix	98 - 101
Hotel Transylvania 3 Monsters Overboard	102 - 103

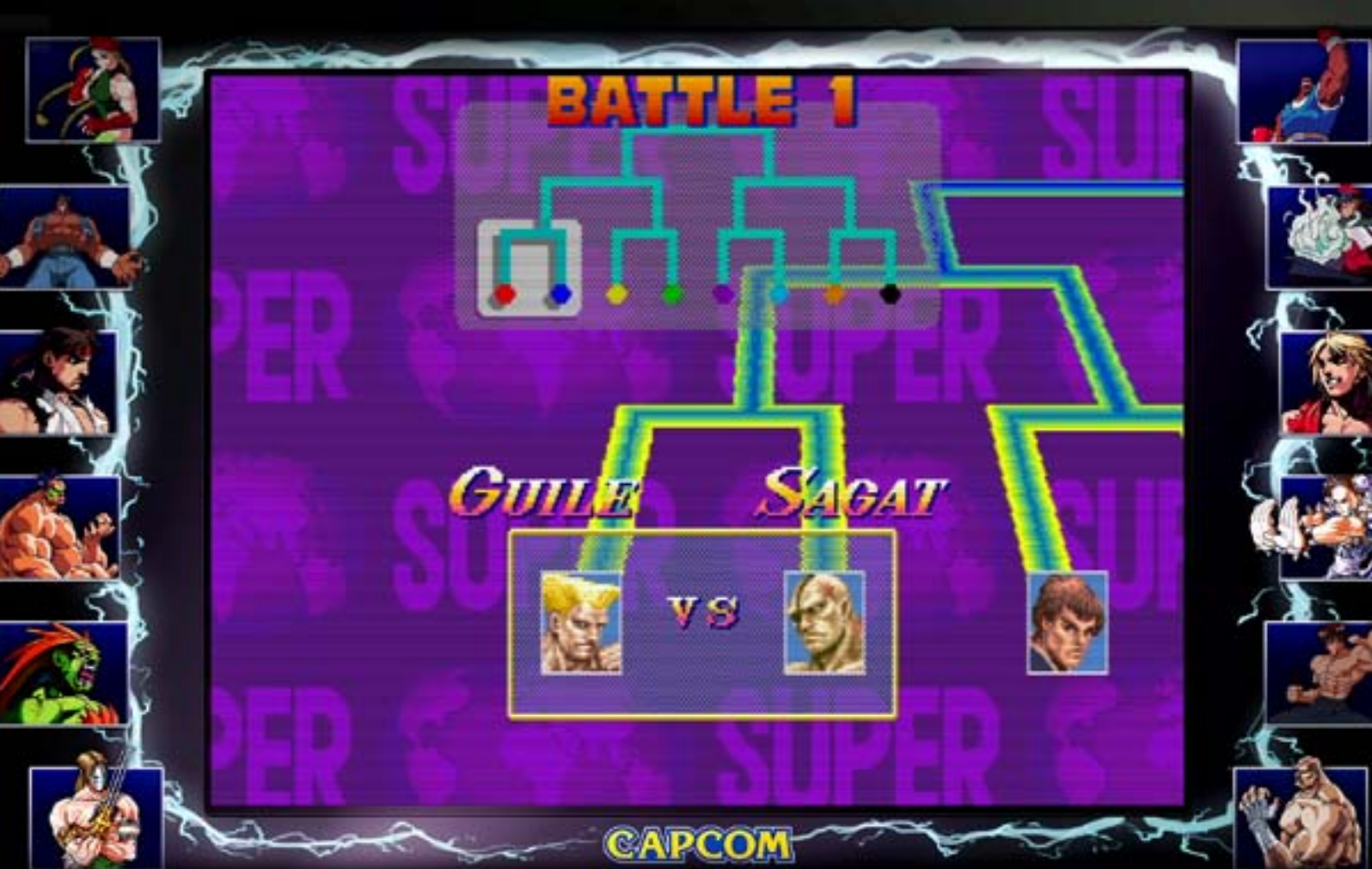




Product: Kirby Star Allies
Company: Nintendo
System: Nintendo Switch
Release Date: Out Now
Rating: 'E10+' -Everyone TEN and
OLDER ONLY (Cartoon Violence)

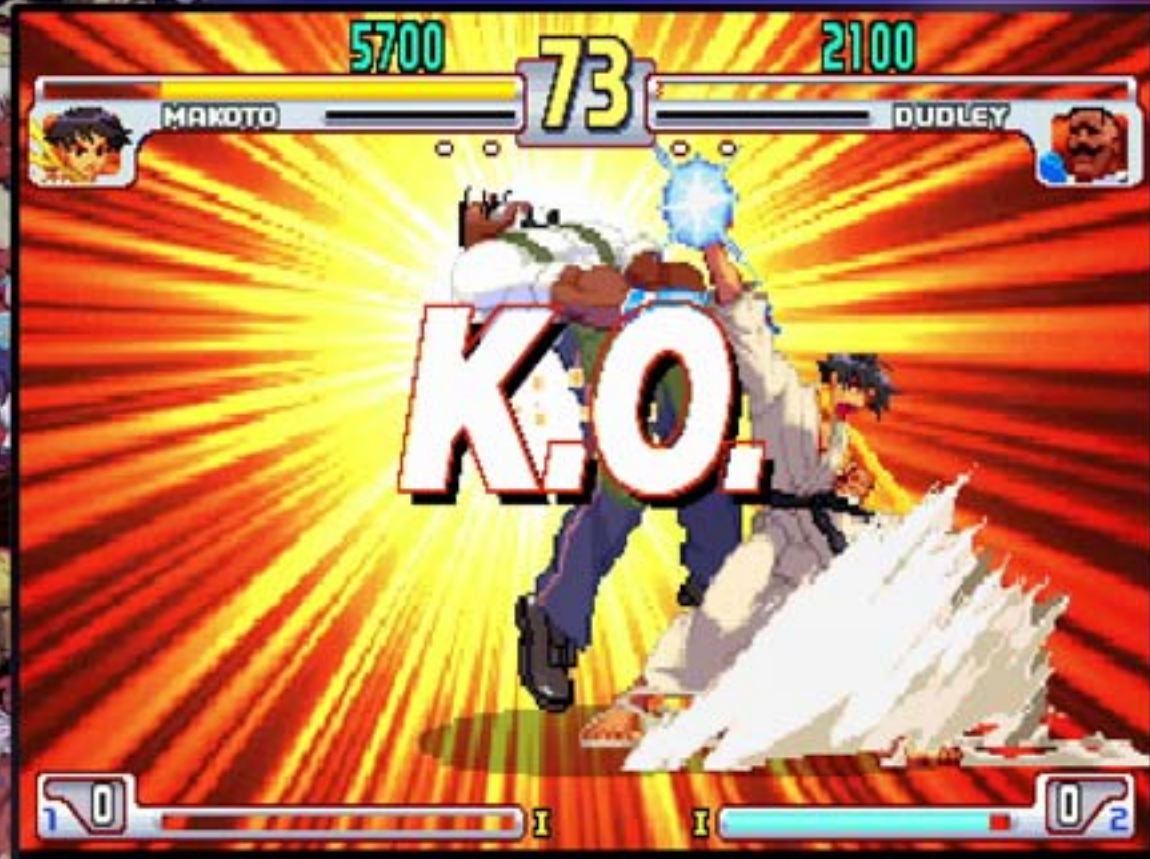


Product: Kirby Star Allies
Company: Nintendo
System: Nintendo Switch
Release Date: Out Now
Rating: 'E10+' -Everyone TEN and OLDER ONLY (Cartoon Violence)



Product: Street Fighter 30th Anniversary Collection
 Company: Capcom
 System: PS4/Xbox One/PC/Switch
 Release Date: May 29, 2018
 Rating: "T" - THIRTEEN and OLDER ONLY (Alcohol Reference, Mild Blood, Suggestive Themes, Violence)





CAPCOM



CAPCOM



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Product: Street Fighter 30th Anniversary Collection
Company: Capcom
System: PS4/Xbox One/PC/Switch
Release Date: May 29, 2018
Rating: "T" - THIRTEEN and OLDER ONLY (Alcohol Reference, Mild Blood, Suggestive Themes, Violence)



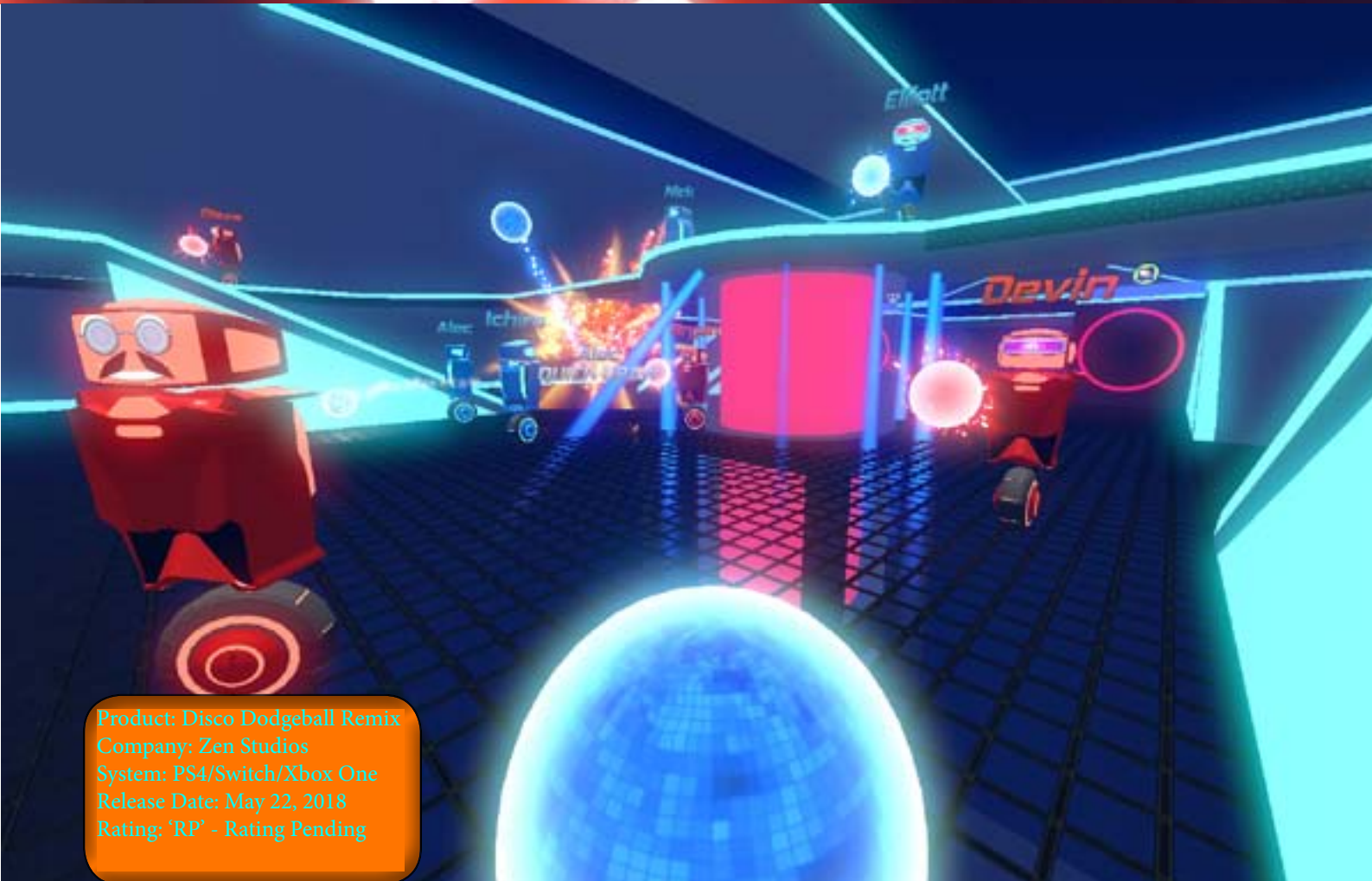
Product: Shenmue I & II
Company: Sega
System: PS4/Xbox One/PC
Release Date: TBA
Rating: 'RP' - Rating Pending



Product: Shenmue I & II
Company: Sega
System: PS4/Xbox One/PC
Release Date: TBA
Rating: 'RP' - Rating Pending

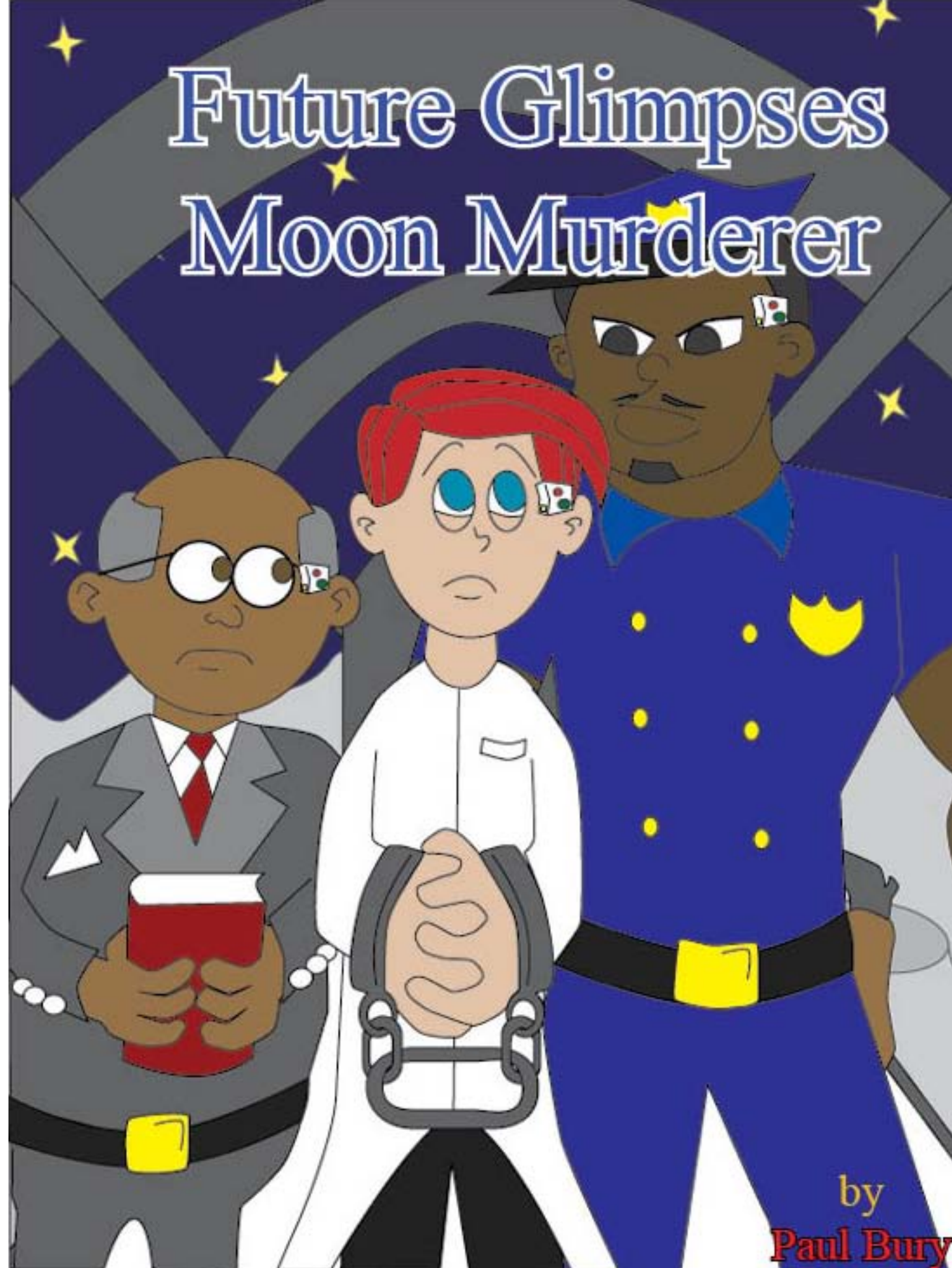


Product: Disco Dodgeball Remix
Company: Zen Studios
System: PS4/Switch/Xbox One
Release Date: May 22, 2018
Rating: 'RP' - Rating Pending



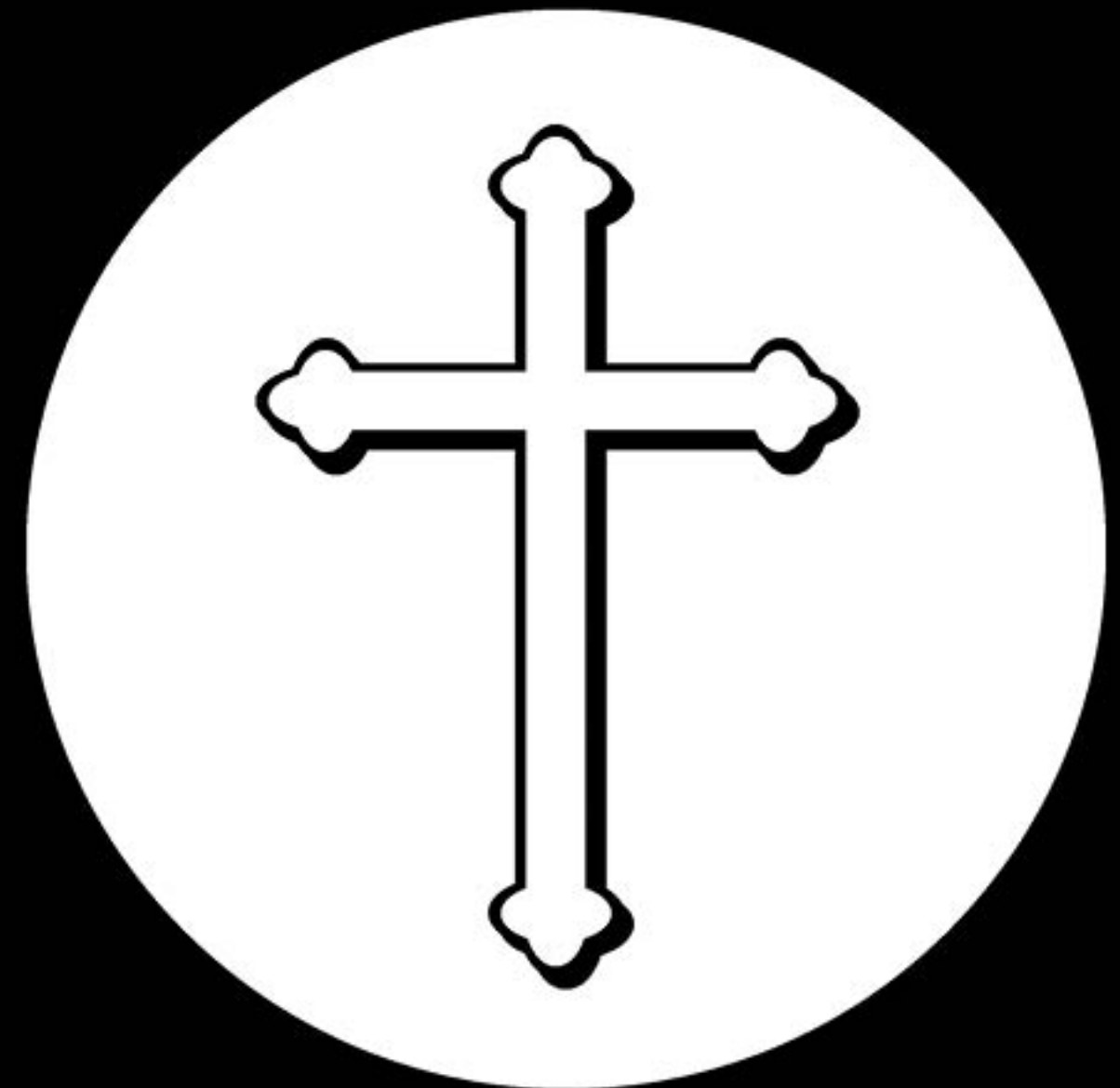
Product: Disco Dodgeball Remix
Company: Zen Studios
System: PS4/Switch/Xbox One
Release Date: May 22, 2018
Rating: 'RP' - Rating Pending





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