

Family Friendly Gaming

THE VOICE OF
THE FAMILY IN
GAMING



Monopoly, PES
2018, Star Wars
Battlefront II and
more in this fantas-
tic issue!!

ISSUE #120

July 2017

Hall of Famer
Cooking Mama is
back for traditional
families!!

Links:

Home Page



Section	Page(s)
Editor's Desk	4
Female Side	5
Comics	7
Sound Off	8 - 10
Look Back	12
Quiz	13
Devotional	14
Helpful Thoughts	15
In The News	16 - 23
We Would Play That!	24
Reviews	25 - 37
Sports	38 - 41
Developing Games	42 - 67
Now Playing	68 - 83
Last Minute Tidbits	84 - 106

STAFF:

Editor in Chief:	Paul Bury
Art Director:	Yolanda Bury
Sports:	Frank
Music	Shirley
History	Patricia
Gaming Journalist:	Mark
Gaming Journalist:	John
Gaming Journalist:	Luke
Gaming Journalist:	Sam
Working Man Gamer:	Secret
Kid Gamer:	Secret
Teen Gamer:	Secret
Good-Natured Gamer	Secret

Important Legal Disclaimer:

"Family Friendly Gaming" is trademarked. Contents of Family Friendly Gaming is the copyright of Paul Bury, and Yolanda Bury with the exception of trademarks and related indicia (example Digital Praise); which are property of their individual owners. Use of anything in Family Friendly Gaming that Paul and Yolanda Bury claims copyright to is a violation of federal copyright law. Contact the editor at the business address of

Family Friendly Gaming
7910 Autumn Creek Drive
Cordova, TN 38018
Pbury@familyfriendlygaming.com

Trademark Notice
Nintendo, Sony, Microsoft all have trademarks on their respective machines, and games. The current seal of approval, and boy/girl pics were drawn by Elijah Hughes thanks to a wonderful donation from Tim Emmerich. Peter and Noah are inspiration to their parents.

Hype Train

This column is being written right before E3 2017. I wracked my brain trying to come up with a topic. How many things could I write about that would change before this issue is published? We write this way in advance to when they actually come out. God has blessed us to get way ahead and it feels great. At times it presents its own challenges. Then it hit me - the hype train. I recently wrote a Video Games Disconnect article (one of the Red News stories) on hype. With E3 2017 looming, how much hype is there? How many games will be "next big thing" on paper and in video? How many of those games will meet the hype?

Therein lies the problem in the video game industry. We can not write and talk about what action some politician should take to make America great again. We can not write about some athlete that is injured and how his/her return to action will impact the game. We can give opinions after we play the games. We can tell you what we hope to see from a game when it comes out. Ultimately too much of the video game industry is hype. How do we fix that?

In the first nine years of Family Friendly Gaming I attended E3 seven times in person. I noticed something over this seven attendances. We were shown a video of a game. Maybe we got to play one battle in a game. Maybe we got to play one level in a game. We got such a small taste of each game that it is very difficult to come to an informed decision on the final product. At first companies gave us advertising materials for their game. Like a T-shirt or a pen with the game logo on it. Or maybe an antenna ball with the game logo on it. Sometimes we got a small stuffed animal from the game. Yes it had a game logo attached to it. Then it changed and the companies wanted to charge us money for these advertising promotional items. My attitude is they should pay us for the "swag." After all it advertises their product.

The more I thought and prayed about it, the more I realized video game companies are using the gaming media. Many times the final product does not match what one small area, level, or battle is like. Many times features we were shown at E3 did not make it into the end product.

So it is a shell game. Many of the E3 promises are not kept. That is why I needed some years off physical attendance. As well as we realized the CBA (Cost Benefit Analysis) was really bad on E3 attendance. We needed to save up for camera and studio equipment. We did that and God has blessed the Family Friendly Gaming Youtube channel beyond anything we could have ever hoped for.

Lord willing I will try to get back to E3 in 2018, and 2020. I have no plans beyond that. I will take it how it goes. I will see where the Holy Spirit leads me. I hope the video game industry can fix the hype train.

God bless,
Paul Bury



Nothing New Under The Sun

I was studying the Holy Bible recently and started to dwell on this verse:

Ecclesiastes 1:9

*What has been will be again,
what has been done will be done again;
there is nothing new under the sun.*

Many people in the video game industry complain that we get rehash year after year. Sequels seems to dominate the video game news year after year. Especially at E3 (Electronic Entertainment Expo) time. I can understand with the yearly sports video game releases. Companies add a feature back in. Most times those features were in those games in the past or in some other game.

How many times did Nintendo do a yarn version of one of their franchises? How many times are games ported to other systems? Then there are the emulation video games that many companies release. Sometimes they re-master the game so it is not just pure emulation of an older game. Are these companies running out of good ideas? Do they focus on sequels because they have an expectation of sales?

Why is there such a negative response by so many for companies releasing the same things over and over again? Shouldn't we recognize that there really is nothing new under the sun and accept it? How many of us are annoyed because these companies do little work and expect mega profits for it? How many refuse to give these companies massive amounts of money for nothing new? Does the video game hype problem factor into the equation? Does the video game corruption issue play a role in this attitude? How much analysis do you do on rehash, emulation, ports, and remastered games?

Are you bothered by all of the copying and cloning in the video game industry? I see it all the time. One company comes up with a successful formula and all these others come along and try to do the same thing. Maybe they put a little wrinkle into the match three, or the endless runner games. Maybe they try to claim their game is better than the one that has become massively popular. Eventu-

ally we get worn out of more of the same. Eventually we want to do something different. Eventually we get sick of the same old, same old. Family Friendly Gaming got sick of the repeat pay to play apps. Which is why we do such light coverage on them. Plus they are deceptively called free apps. Lying is also nothing new. So when companies lie about something being free, that is also nothing new under the sun.

Have you taken time to ask yourself why you accept the same things in some realms and not others? How many times have you eaten the same meal?

God bless,
Yolanda Bury



LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles
\$10.99 each

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles
\$1.50 (issues 1-4) \$2.99 (issues 5,7)

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.



For a complete listing, visit our reference only website

www.homeschoolstore.com

Products can be ordered from your local Homeschool Retailer.

MISSION STATEMENT

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

REVERENDFUN.COM COPYRIGHT BIBLE GATEWAY

(See Luke 6:31) 01-16-2015

I'VE BEEN TRYING TO WORK ON DOING TO OTHERS AS I'D HAVE DONE FOR ME

PRAYER PUPS BY JEFFREY SMITH

© 2016 Jeffrey Smith. All rights reserved. www.PrayerPups.com

SOUND OFF



The Sound Off section is where you the reader/emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

Online Gaming

Dear Mr. Bury,

I have never used the online multiplayer function on any video/computer game. There, I wrote it.

When I read your article about online gaming communities, I am glad I never entered that world. I can think of several things that can make online multiplayer more appealing:

1. Users should have the ability to game online without having to engage in conversation with other users, regardless of whether that conversation is done by voice or text messages. Most of the time, conversation between other users in online gaming sounds completely

unnecessary. Does an Indy 500 driver spend the race talking to other drivers on the track? I think not. You could say the same thing for contestants on Jeopardy and Wheel Of Fortune. Those games are designed in such a way that you could play online multiplayer without having to enter, speak, see or hear any questionable content whatsoever.

2. If users can create custom paint jobs for cars, they should also be able to block potentially offensive paint jobs created by other players when gaming online. This would be a good feature for Forza Motorsport, for example.

Those are just my ideas. Have a great day, and God Bless You.

Sincerely,
David

{Paul}: David,

That is impressive that you have never used online multi-player functionality. I started with games like Ultima Online (MMORPG). I noticed a real selfishness by other players in the game. I would help others, especially new players and found my behavior was very rare.

1. I love your point on that. I am not that big into talking myself online. I am struggling to find things to talk about while doing videos.

We recently purchased a microphone to talk while we record game play. I like to sit there silently and play. So I have to remind myself to say something. I know my son can mute other players. I am not sure if it mutes everyone or just certain players.

2. I love this idea. We should be able to vote on if something is offensive. If we find it offensive then it should not appear while we are playing. That also goes for user names sometimes too. It would be nice if Microsoft checked the paint jobs for Forza Motorsport, and Forza Horizon.

There is one dark side to all of this. With the politically correct far left extreme culture that is overwhelming too many video game companies we are seeing censorship of Christians, conservatives, and Christ related things. They ban Christmas for example. They ban anyone sharing their faith online. I know of groups of Christians that are playing online games and witnessing to others. They get attacked and persecuted for it by the "tolerant of diversity" crowd quite frequently.

So do we allow freedom of speech, and then let users filter it out? That is one method. That would require proper labeling. We see the ESRB fail at that all the time. I wish there was a one size fits all solution that would work 100% of the time. Whenever humans get in-

involved there is a potential for error.

Congrats

Congrats on reaching fifty videos in the FFG Chronicles series. I like these videos. They are educational, informative and fun. Keep up the amazing work.
-Carl

{Paul}: Carl,

Thank you for your kind words of encouragement. For anyone who is not familiar with what you are talking about - please click here. We have had a great time doing all of these videos. They are more fun than we originally expected. Plus we are bringing some diversity to the video game industry, and the gaming side of Youtube.

A storytelling cliché

Dear Mr. Bury,

There are too many Hollywood screenplays where a man is the central character, and where that man ends up getting arrested at the start of the film, which serves as the catalyst for everything that follows. Is it lazy writing? One of the many fronts in the war on men? I don't know, but I believe it needs to stop ASAP.

Here are a few examples of such films (which is not an all-inclusive list):

-Battleship (2012)
-Big Hero 6 (2014)
-Black Nativity (2013)
-Free Willy (1993)
-Forever Strong (2008)
-The Mighty Ducks (1992)
-A Walk To Remember (2002)

Two of the movies on this list really bug me. Battleship demeans the U.S. Navy, because the U.S. Navy does not accept recruits with criminal records. And in The Mighty Ducks, the central character is assigned to coach a pee-wee hockey team as punishment for drunk driving. Not only does this sound like lazy writing to me, because they could have come with a whole slew of other possible reasons why someone would want to coach a pee-wee hockey team, it also sends a bad message: "Go out and drive drunk, and you'll get to coach a pee-wee hockey team!" Coaching a sports team sounds like more of a reward than a punishment to most people in our larger society.

Let me know what you think of this issue. Also, I am glad to see Puzzle Showdown 4K got a score of 96 and the Family-Friendly Gaming Seal Of Approval. Have a great day, and God Bless You.

Sincerely,

David

{Paul}: David,

I love how you are analyzing these movies. Too many people embrace the lie - it is just entertainment. They do not listen to the producers, publishers, directors, actors, and more who all state they are trying to change people's opinions on a variety of topics. The War on Men is real and genuine. It has been hidden by the political left with the fake news story of the War on Women. I have listened to some people talk about wanting to hire more women in certain sectors. They will discriminate against men to achieve this goal. They think they are right in discriminating against men. I believe they are wrong.

You are doing the right thing by standing up against these attacks on men, and speaking out on them. We are publishing this in issue #120 of Family Friendly Gaming so the rest of the world can see it, think about it, and act upon it. It is my personal hope and prayer that good people will stand up against the discrimination of men. Holly Weird needs to hear from real people who do not want these kinds of lessons in these products. One thing that can be done is to support products that do not have these kinds of lessons. I know plenty of Christian movies that portray men in a good light instead of a bad one.

Cheryl over at Christ Centered Gamer told us about Puzzle

SOUND OFF Continued

Showdown 4K. We are so happy to play it, review it, and do a video of it. We used our new microphone thanks to all of the people who watched the ads on the Youtube videos we have done. It really helped us reinvest in what we are doing and install a minor upgrade.

Supporting Traditional Marriage

Hey Paul,

Frequent reader and fellow follower of Christ here. I wanted to write you with a question regarding your review of Fire Emblem Birthrights. I was considering buying the game on the Nintendo 3Ds for my children, who are 9 and 11 years old, since I played and enjoyed the earlier games in the series when I was younger. But in your review you mention that marriage is a part of the game, which as me worried, and when you mentioned sexually deviant marriage I knew I really had to write in and inquire further. Do you mind elaborating further? I would greatly appreciate it. Grace and Peace, Arthur

[Paul]: Arthur, Thank you for contacting us. FFG uses traditional definitions of words, values, morals, etc. So a sexual deviant is anyone that goes away from the God set aside parameters of sex. One man and one woman is

the traditional definition of marriage. It is also sometimes called the Biblical definition of marriage.

If you do an Internet search on Fire Emblem Birthrights same sex marriage you will find stories. The worldly sites celebrate the game rebelling against God's definition. We believe that is arrogant and rebellious. We stick with God's definition and label the content in this game as actively promoting rebellion against God.

Marriage in Fire Emblem Birthrights is based on having a good relationship and spending time with specific characters. Ranks with that character have to be built up over time. So if you have a male character and you only work on a marriage relationship with a female character then you will never come across it.

I am unclear if polygamy is possible in this game. We did not try that. If you are worried about giving Nintendo money, but still want the game – there are used copies. Nintendo is not given any money for a purchase of a used copy. Might want to delete any saves before giving to your kids.

Teen Gamer has been playing the most recent Fire Emblem release - Fire Emblem Echoes Shadows of Valentia. There is no marriage in that game at all. It is newer so it does cost more money. He is in the process of playing it for a review. Hopefully that will be in issue #121. IF not, then definitely 122.

We are giving our opinions based on our interpretations. I want to be clear on that. We like to provide the data and let everyone come to their own decisions. I have heard from some people who refuse to buy the game because of same sex or homosexual marriage (what we reference as sexual deviant) in it. Others told us they bought it, played it, and made sure to stay straight in the game. Some of have told us they complained to Nintendo about. There are a lot of different responses.

My advice is to pray about it. I wish there was a Christian alternative. I am not aware of a Christian SRPG. I also keep encouraging churches to start making video games. They are making movies with good messages. It would be awesome to see some of these mega churches start to make some games.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



LOOK BACK

QUIZ

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Family Friendly Gaming decided to do some fun little historic quizzes. Anyone who is not a business partner, advertiser, PR contact, or works for Family Friendly Gaming can answer these questions. Email answers to SoundOff@familyfriendlygaming.com. After three months the person with the most right answers will be emailed an Amazon gift card.

Question: How long have you been a member of Family Friendly Gaming Universe?

Answer:

Question: What was the first Christian video game you played?

Answer:

Question: How many Christian video games do you own?

Answer:

Question: What is your favorite issue of Family Friendly Gaming?

Answer:

Question: Where can you buy the book Video Game Lies?

Answer:

Question: How do you take good care of your video game machines?

Answer:

Question: Do you play hand held video games?

Answer:

Question: Are you a console gamer?

Answer:

Question: Are you a PC gamer?

Answer:

Question: Which FFG Review is your favorite?

Answer:

Question: How do you make the gaming industry better?

Answer:

Question: Which Christian movie is your favorite?

Answer:

Question: How can you support Biblical marriage?

Answer:

DEVOTIONAL

Helpful Thoughts

Detestable to God

How often do we focus on what offends God? How often is our perspective on what God considers just, right, and honorable? How often do we question what is being done based on God's opinion of things? There are plenty of references in the Holy Bible to things that are detestable to God. **Leviticus 18:22** *Do not have sexual relations with a man as one does with a woman; that is detestable.* Pretty simple and clear that life style choice offends God. Remember God is love, and love is offended by that. **Deuteronomy 18:9** *When you enter the land the Lord your God is giving you, do not learn to imitate the detestable ways of the nations there.* The choice there is following God or following man.

Going away from God, rebelling against God, and following the practices of man, false gods, and false beliefs are something that is offensive to God. **Deuteronomy 20:18** *Otherwise, they will teach you to follow all the detestable things they do in worshiping their gods, and you will sin against the Lord your God.* How many of us con-

sider if we are following God or following man? How many of us analyze our actions to see if we are being evil or holy? **Deuteronomy 27:15** *"Cursed is anyone who makes an idol—a thing detestable to the Lord, the work of skilled hands—and sets it up in secret." Then all the people shall say, "Amen!"* How many of us accept idols in video games? Are we focusing on how that offends God? How many have been led astray by idols in video games, movies, television, and more? Do we actually care about their eternal souls? Or do we care more about being entertained?

There are even more things found in **Proverbs 6:16-19** *There are six things the Lord hates, seven that are detestable to him:*

- 17 *haughty eyes,
a lying tongue,
hands that shed innocent blood,*
- 18 *a heart that devises wicked schemes,
feet that are quick to rush into evil,*
- 19 *a false witness who pours out lies
and a person who stirs up conflict in the community.* How much do these things bother us? If not, why don't these things bother us? Where is our focus?

On God or man?

Jesus sounded off on this as well **Luke 16:15** *He said to them, "You are the ones who justify yourselves in the eyes of others, but God knows your hearts. What people value highly is detestable in God's sight.* We can see this is an area for improvement for many of us. I believe the solution starts in education. We must first educate ourselves to what God loves and what God finds detestable. I strongly encourage you to thoroughly research this topic.

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.

There are wise decisions we make in life and there are mistakes. Family Friendly Gaming wants to share some thoughts that can be helpful. Maybe this will bring more joy into your life. Maybe it will allow you to have better physical health. Maybe it will help you reach a better mental, psychological or emotional state. The goal of each column in each month is to share some helpful thoughts to you and your family.

Proper Definitions

There is a crisis in America. We have reached a point where communications have completely broken down. The two sides talk at one another, and there is very little listening going on. From the political left and the political right there is spin, propaganda, fake news stories, and more. Neither side listens to the other one anymore. It is almost impossible to communicate because there are two different sets of definitions of words, acts, and deeds.

Family Friendly Gaming has warned against the attempts to redefine words, institutions,

and reality for many years. Those radicals who arrogantly decided they know better refused to listen. They continued on with their zealot like agenda. There was a massive backlash against the attempts to transform America in the presidential election of 2016. Angry haters on the political left attack President Trump at every opportunity. Conservatives generally gave President Obama a pass on all of his immoral, unethical, and treasonous acts. That won't happen when the next Democrat is elected president. The left opens doors that the right walks through the very next time.

We are headed toward a Future Glimpses like civil war. All because a few radicals decided they wanted to redefine everything they could get their hands on. The sad truth is they are not done trying to redefine things. They keep pushing American culture away from God. Read the Old Testament of the Holy Bible to see how well that worked for Israel. Over and over again. Why don't these people learn from history? Why do they think they know better? The traditional definitions work better for all of us.

Family Friendly Gaming has stood up for traditional val-

ues, morals, ethics, institutions, and definitions. We have experienced discrimination, hatred, death threats, and more from those that claim they celebrate diversity. We will not be bullied or intimidated into silence. We will not be bullied or intimidated to accept redefinition's. We will not be bullied or intimidated to reject God or deny Christ. We will continue to do what is right in God's sight. Not mere mortals who think they know better than God.

What can you do about this? First off stick with traditional words, institutions, value, morals, and ethics. Refuse to accept the evil of political correctness. Refuse to accept the intolerance against Christians. Refuse to accept the hatred of those that claim they celebrate diversity. When you come across these haters offer them kindness and love while sticking with the traditional definitions. Listen to what they have to say, and explain your confusion over wanting to change words, morals, ethics, institutions and more. See if you can get them to listen. It can take a long time to communicate with someone from the other side because of misconceptions, propaganda and lies. Be patient, it takes time.

IN THE

CONTENTS

Story	Page(s)
Stormworks Build And Rescue Announced	16 - 17
TRACKMANIA² LAGOON NOW AVAILABLE ON PC	17
Splasher Making its Way to Consoles this Fall	18
Video Game Disconnect - Making Money	18 - 19
LEGO Dimensions Welcomes The Powerpuff Girls, Teen Titans Go! and Beetlejuice this September	19 - 20
Qbics Paint Announced for Nintendo Switch	20
Sonic Mania Speeds Into The World August 15th	21
TINY TRAX RACES ON TO PLAYSTATION VR	21
Treasure Hounds arrives on August 15th	22
TEKKEN 7 Launches	22
The Long Journey Home Adds Story Mode	22 - 23

Stormworks Build And Rescue Announced

Green Man Gaming Publishing and Sunfire Software are unveiling their newest creation Stormworks: Build and Rescue a game where players design their own vehicles and pilot them across a rich and dramatic, procedurally generated, physics playground. Create a helicopter, boat or buggy with just the right balance of handling, buoyancy and stability to embark on daredevil missions and tackle treacherous oceans.

Entering Early Access later this year, Stormworks: Build and Rescue will challenge your mechanical and design skills to create the ultimate programmable, block based rescue vehicle. Share your design online and tackle the dynamic and ever changing weather patterns of an unforgiving sea. That is if you have the skill and design

NEWS

prowess to even make it off the launch pad.

Dan Walters, lead developer at Sunfire Software said ‘Stormworks: Search and Rescue is a game designed to challenge the creative side of your brain and build the ultimate rescue machine that will allow you to survive the stormiest of seas. We’ve allowed for a huge amount of depth in the vehicle creation and customization editing suite with an intricate logic system in place. We want to make the act of launching your boat or helicopter a massive achievement in and of itself, before you even go head to head with some of the most dangerous oceans seen in video games’

Gary Rowe, EVP of Publishing at Green Man Gaming said ‘We want players to be able to invest a whole lot of

hours into creating the perfect rescue vehicle, fit for the job but also allow anyone who wants to jump straight into the action do so, with some pre-built vehicles to get them going. We believe Stormworks: Build and Rescue is the perfect fit for Early Access and is a game that will continue to evolve and build upon itself in the coming months’.

No word on a physical copy version of this game at this time. Families will be required to pay Internet usage fees to download this game. The Steam portal is also required which uses us Internet resources. No word on this time concerning how large this video game will be in terms of download size. For more information on how this impacts families please click here.

TRACKMANIA² LAGOON NOW AVAILABLE ON PC

Ubisoft announced that Trackmania² Lagoon is now available for Windows PC on Uplay, Steam and Mania-planet. As the fourth environment in the Trackmania² series, Trackmania² Lagoon has players racing on raised tracks above a tropical island filled with insane activities. It comes with a brand new solo campaign, a new official team game mode, Chase, multiplayer experiences and an infinite world of possibilities with user-generated content, thanks to an upgraded ManiaPlanet system. Like other TrackMania² games, TrackMania2 Lagoon is pure fun and simple, offering thrilling graphics and instant gameplay. Featuring a stunning tropical environment, players will experience intense speed on crazy tracks. With six game modes, a 65-track solo campaign and free online multiplayer channel, there are endless activities for players to enjoy.

Splasher Making its Way to Consoles this Fall

Since its launch on Steam last February, Splasher has been critically acclaimed, and compared to worldly hits. The proof is in the pudding. Steam customer reviews to date are 97% positive. Today, the Splashteam and The Sidekicks are thrilled to announce that the Speedrun challenging platformer will be released this fall on Playstation 4, Xbox One and Nintendo Switch.

Splasher is a 2D platformer with unique arcade/action gameplay. Set in a crazy cartoon universe, it offers gamers challenges that require agility, speed and fast reflexes.

Armed with a splatter cannon, players launch an attack on a paint factory in order to save the workers, called the Splashers and stand up against the evil boss. The amazing paint cannon grants you color superpowers. Splashers can stick to the walls, bounce, or attack enemies. To succeed in this noble mission and put an end to the madness, players will have to put their skills and reflexes to the test and face whatever the factory throws at them.

Splasher has been acknowledged for its inch-perfect level design that makes it very popular in the Speedrun community. The game offers several competitive modes and world leaderboards and started a #SplasherChallenge that led to a fierce competition between players including some very skilled Youtubers and twitchers. As a reward for the developers the game already made its way to the next SGDQ line-up, the most popular worldwide speedrun event.

No word on a physical copy version of this game at this time. Families will be required to pay Internet usage fees to download this game. For more information on how this impacts families please click here.

Video Game Disconnect - Making Money

Family Friendly Gaming, the industry leader in covering the family friendly video games is starting a brand new series under the umbrella Video Game Disconnect. These are articles on areas of double standards and disconnections within the video game industry. The first article in this series is making money. We all know the gaming companies are in the business of making money. Sure they publish video games, but their real goal is to make money. That is what has led to a lot of the video game corruption and lack of ethics in video game journalists. How deep does the problem really go? The truth can cost these companies money. The truth can also cost video game media outlets money. So it is not in their self interest to reconnect.

I noticed something interesting recently. A fair amount of the people in PR claim they cannot do anything to assist in advertising. However these same people will make sure advertising is pulled when a review is published that will cost their employer money. It is interesting how they can take away, but are not capable of giving. Seems like there is a great big disconnect there to me. What do you think? Am I on to something here? Or am I totally and completely off base? You can sound off on that. To me if you can take something away then you should also be capable of giving. If the people in PR are not connected with advertising at all then they should not remove advertising, reviewable copies, press releases, and/or assets when a media outlet says something they do not like.

No wonder there is such a problem with corruption in



the video game industry. Too many of the companies focusing on earning money have intimidated too many people in video game media outlets. Just so you know I have received numerous threats over the years from a variety of people in PR. Many of them have followed through on their threats. I have pointed out they are being small minded, selfish, unprofessional, and corrupt. As you can probably imagine that has not made me any new friends in the video game industry. Why? Because I challenge the disconnect mentioned in this article. I stand up for freedom of the press. I stand up for truth, justice, and the American way of life. I do not stand for corruption, unprofessionalism, and the gaming media being treated like slaves.

It is my hope that this new series of articles will spark the change we all need to see. The video game industry is in dire straits right now. I believe gamers are yearning for truth, and sick and tired of the propaganda, lies, and corruption. You can tell me if you believe I am right or wrong in that. Do you want to see the video game industry cleaned up? Do you want a better video game industry going forward? What say you?

LEGO Dimensions Welcomes The Powerpuff Girls, Teen Titans Go! and Beetlejuice this September

Warner Bros. Interactive Entertainment announced five highly collectable, new expansion packs for LEGO Dimensions, the LEGO toy and videogame hybrid, will be available on September 12, 2017. Team and Fun Packs based on Cartoon Network's animated series, Teen Titans Go! and The Powerpuff Girls, plus a Beetlejuice Fun Pack, will broaden the selection of the world's most popular entertainment brands available for the game, allowing players to customize their experience by mixing and matching favorite characters and universes with full compatibility.

Players that purchase either Teen Titans Go! expansion pack can access an exclusive, original animated episode to discover how the vibrant team of teenage Super Heroes stumbled upon the LEGO Dimensions multiverse and embarked on hilarious, heroic adventures with new friends.

The Teen Titans Go! Team Pack, includes LEGO minifigures of the DC Super Hero team Raven and Beast Boy. It also features the 3-in-1 T-Car which can be rebuilt into the Forklift and T-Plane for out of this world adventures by air and sea. Players can transform the Spellbook of Azarath into Raven Wings and the Giant Hand to take flight and dig through the earth for adventures above and beyond this universe.

The Teen Titans Go! Fun Pack includes a Starfire LEGO minifigure. Players can unleash her special abilities to battle enemies and solve puzzles. Players can also build the 3-in-1 Titan Robot for a roller-coaster fun-filled adventure and then rebuild it into the T-Rocket or Robot Retriever for an even more supercharged adventure with the rest of the Titans gang.

In The News Continued

Raven, Beast Boy, and Starfire each provide access to the Teen Titans Go! Adventure World in Jump City where players can explore several psychedelic areas from the Titans Tower to Wacka Doodles Amusement Park.

Players can bring Townsville to LEGO Dimensions with The Powerpuff Girls Team Pack which includes LEGO minifigures of the super-powered sisters, Blossom and Bubbles. For access to additional special abilities, the 3-in-1 Octi can be rebuilt into the Super Skunk or Sonic Squid, and the PPG Smartphone can be rebuilt into the PPG Hotline and Powerpuff Mag-Net.

The Powerpuff Girls Fun Pack includes a Buttercup LEGO minifigure. Players can use this cherished champion of justice to fight crime and come just in time with supercool superpowers. The 3-in-1 Mega Blast Bot can be rebuild into the Ka-Pow Cannon and Slammin' Guitar to rock extra-awesome combat abilities.

Blossom, Bubbles and Buttercup each provide access to The Powerpuff Girls Adventure World where players can unlock iconic locations like Pokey Oaks elementary, Rainbow Land, and Professor Utonium's lab. When competition beckons, players can go head-to-head in the Battle Arena for endless fun.

The Beetlejuice Fun Pack brings some spookiness to LEGO Dimensions with a Beetlejuice LEGO minifigure. Players can activate his supernatural powers to scare away the living. Saturn's Sandworm can rebuild it into the Haunted Vacuum and Spooky Spider for more ghostly powers. Beetlejuice also unlocks the exclusive Adventure World and Battle Arena.

Developed by TT Games and published by Warner Bros. Interactive Entertainment, LEGO Dimensions is now available for PlayStation 4 and PlayStation 3 computer entertainment systems, Xbox One, Xbox 360, and the Wii U system.

Qbics Paint Announced for Nintendo Switch

Abylight Studios is delighted to announce Qbics Paint, a game to put 3D modeling and painting at your fingertips with the power of Nintendo Switch touch screen. The brilliant artist Michelangelo thought that sculpting masterpieces such as David or the Pietà was actually pretty easy: "all I do is chip away everything that is not my statue", he said. In Qbics Paint you will become a sort of Michelangelo: you will have to sculpt blocks with your own fingers to "free" the Qbics hiding within!

Sculpting won't be your only task. The touch screen of your Nintendo Switch™ console enables you to effortlessly paint and customize your Qbics, with a 24-colour palette to get your creative skills flowing. Use the Creation Mode to sculpt and paint freestyle your own Qbics -- or let your imagination run wild editing those you already unlocked, and combine it with the Image mode using a wide range of stock images to get you inspired! Qbics Paint for Nintendo Switch will be released during 2017

- Release your stress with its relaxing gameplay while you train your creative skills and your spatial vision
- Anyone can sculpt and paint in 3D by using its user-friendly interface
- The touch screen of the Nintendo Switch makes a great canvas to create artwork that can be shared at Social Media through the Capture Button
- 4 game modes: Sculpt, Paint, Creation, and Image
- More than 50 models to unlock and 50 empty spaces to create your own figures

In The News Continued

Sonic Mania Speeds Into The World August 15th

Sonic Mania is almost here! SEGA unveiled that the game will launch on August 15th – check it out here. Fans can pre-order the game digitally now for Sony PlayStation 4, Microsoft Xbox One, and PC here.

The Sonic Mania Collector's Edition for Nintendo Switch will also be available to pre-order exclusively through Amazon*, available while stock last. The Collector's Edition for Sonic Mania on Nintendo Switch will include a deluxe "SEGA Mega Drive" style collector's box, 12" Classic Sonic Statue featuring SEGA Mega Drive Base which plays the "SEEGAA" startup audio, and a SEGA cartridge cast with golden ring.

Developed by Christian Whitehead, Headcannon, and PagodaWest Games in collaboration with SEGA of America, Sonic Mania celebrates the best of Classic Sonic, pushing the envelope forward with stunning 60 FPS gameplay and pixel-perfect physics. Play as Sonic, Tails and Knuckles as you race through all-new Zones and fully re-imagined classics, each filled with exciting surprises and powerful bosses. Harness Sonic's new drop dash, Tails' flight, and Knuckles' climbing abilities to overcome the evil Dr. Eggman's robots. Discover a myriad of never-before-seen hidden paths and secrets. Welcome to the next level for the world's fastest blue hedgehog!

The previously announced versions of the Collector's Edition of Sonic Mania can be pre-ordered here for a limited time. To stay current on Sonic the Hedgehog news, follow Sonic on Twitter and Instagram, like him on Facebook, and subscribe to the Twitch channel and the YouTube channel.

* Only available on amazon.co.uk, amazon.es, amazon.fr and amazon.de

TINY TRAX RACES ON TO PLAYSTATION VR

FuturLab has announced Tiny Trax, a stunning new slot racing game for PlayStation VR. Set for release this summer, Tiny Trax sees childhood imaginations come to life as tiny cars boost around your body, jump over-head and drift around bends on a virtual slot racing track just inches from your face.

Importantly, a player's viewpoint of the game mimics that of a child surrounded by a giant toy racing track inside each virtual world, which creates an extremely comfortable and satisfying experience.

Boasting online multiplayer functionality for up to four players, Tiny Trax features 12 tracks across three environments – Tropical, Fire & Ice and Outer Space – with six vehicles to choose from.

The music has been composed by leading video game composer Joris de Man, whose previous work includes Horizon: Zero Dawn, Killzone and FuturLabs' own Velocity 2X.

The game is the brainchild of game designer Dave Gabriel, who came up with the concept when he was a game tester at FuturLab. Backed by FuturLab's management team, Gabriel took on the challenge of designing Tiny Trax from the ground up – covering everything from the controls, to the levels, to deciding trophies. He has since been promoted to game designer.

"We're delighted to announce Tiny Trax – it's a game that will appeal to players of all ages, allowing them to dive straight in and recreate the thrill of slot racing in immersive virtual environments," said FuturLab MD James Marsden. "In addition, it's a great testament to the team here at FuturLab – particularly Dave Gabriel – that Tiny Trax will be demonstrated alongside titles from industry heavyweights at Sony's E3 booth."

Hopefully this game will have a physical copy version.

In The News Continued

Treasure Hounds arrives on August 15th

The hunt begins! An adventure for the whole family, Treasure Hounds arrives on DVD, Digital HD, and On Demand August 15 from Lionsgate. Norm MacDonald stars as the voice of Skipper, a dog searching for hidden treasure with his owner, Jack. When their town is on the brink of an evacuation, Skipper and Jack race against the clock to find the treasure that will save the town. Considered “physical comedy at its best and...well worth seeing” by the Dove Foundation, and awarded the Dove Family Seal of Approval, the DVD includes a behind the scenes featurette and limited-edition specialty packaging. From the producers of Vampire Dog, the Treasure Hounds DVD will be available for the suggested retail price of \$19.98.

OFFICIAL SYNOPSIS

Moving into his late grandfather’s house, young Jack inherits the old man’s dog, Skipper (Norm MacDonald) — who can talk! With the sassy pooch’s help, Jack learns that Grandpa left a priceless Spanish treasure hidden somewhere in the town. Jack joins forces with a trio of clever neighbor kids — a goth girl, a socialite, and a jokester—to find the valuable booty, with Skipper leading the way. But can they outrun the brazen, bumbling thieves that will stop at nothing to seize the prize for themselves?

DVD/DIGITAL HD SPECIAL FEATURES

- “Behind the Scene of Treasure Hounds” Featurette

CAST

Norm MacDonald
Jessie Fraser
Valin Shinyei

TEKKEN 7 Launches

BANDAI NAMCO Entertainment America Inc. today announces it has launched TEKKEN™ 7 in the Americas for the PlayStation®4 computer entertainment system, Xbox One, and PCs via STEAM®. TEKKEN 7, the latest chapter of the best-selling fighting game franchise is set to deliver core fighting game action and competition through heart-pounding 1 vs. 1 bouts. TEKKEN 7 will also present the latest developments and provide some closure to the TEKKEN storyline centered around the eternal struggle for power amongst the members of the Mishima clan.

TEKKEN 7 was developed at BANDAI NAMCO Entertainment Inc.’s Tokyo, Japan studio under the leadership of franchise director, Katsuhiro Harada. Powered by Unreal Engine 4, TEKKEN 7 sets new standards in graphics quality for the series and the fighting game genre, featuring highly

detailed characters, dynamic animations, and unique environments. TEKKEN 7 features numerous modes and enhancements beyond its arcade counterpart, including an in-depth story mode that enables players to fully experience the epic TEKKEN canon storyline. Players will also be able to check out new fighters such as Akuma from Ultra Street Fighter® IV, Kazumi Mishima, Claudio, Josie, Shaheen, Katarina, Lucky Chloe, Gigas, and master their respective fighting styles. TEKKEN 7 also delivers new abilities for players to employ during bouts such as Rage Arts, Power Crushes, and Rage Drives; all designed to increase the tension of each battle within the game.

“Over its two-decade history, the TEKKEN series has been a source of pride within our organization and TEKKEN 7 is the franchise’s strongest offering yet; ready to take its place in the pantheon of great fighting games.” said Eric Hartness, Vice

In The News Continued

The Long Journey Home Adds Story Mode

Daedalic Entertainment has today announced the first major update to The Long Journey Home, the company’s ambitious space RPG, with the addition of a new ‘Story Mode.’ Designed based on feedback from the engaged community of The Long Journey Home players, this new mode offers a perfect introduction to the game, as well as a way for players to experience the aliens, questing and other parts of the diverse and colorful galaxy without being burdened by the fight for survival and some of the harsher dangers of unplanned intergalactic travel.

New players are especially invit-

ed to try Story Mode to experience a smoother introduction to space before challenging the Adventure (formerly Explorer) and Rogue Modes, which continue to offer the more survival-focused, hardcore gameplay that has won the heart of streamers across Twitch, where every decision counts and mismanaged resources or diplomacy mean death.

Specifically, Story Mode provides a far friendlier galaxy to explore, where resources are more abundant and valuable, where aliens are more generous with their trade agreements, and featuring far more planets with Earth-like conditions and fewer extreme hazards. Players are also equipped with better gear.

President of Marketing at BANDAI NAMCO Entertainment America Inc. “Our plans for TEKKEN 7 don’t end with the launch of the game, instead our vision extends globally as we begin to seek out the best-of-the-best TEKKEN 7 players in the world through the TEKKEN World Tour series. The fiercest fighters who rise through the TEKKEN World Tour will face-off at the TEKKEN World Finals taking place in North America in November this year. We look forward to pitting the toughest TEKKEN 7 players against each other; crowning new King of the Iron Fist Champions for many years to come.”

“It has been a long journey, but reaching today’s launch of TEKKEN 7 has been well worth the TEKKEN Team’s diligent efforts.” said Katsuhiro Harada, TEKKEN Franchise Director at BANDAI NAMCO Entertainment Inc. “We’ve put our blood, sweat, and souls into bringing TEK-

KEN 7 to home consoles in the hope that new players and long-time fans will enjoy our work. This is a true passion project and I hope players will be able to feel the TEKKEN Team’s dedication to our art as they play TEKKEN 7.”

Rated “T” for Teen (THIRTEEN and OLDER ONLY by the ESRB, TEKKEN 7 is offered with a MSRP of \$59.99 for the regular edition, \$84.99 for the digital deluxe edition, and \$149.99 for the Collector’s Edition (available for PlayStation 4 and Xbox One only). TEKKEN 7 is available now for the PlayStation 4 computer entertainment system, Xbox One, and PCs via STEAM in North America, Latin America, and Brazil.

The Best-Selling Fighting Game Franchise Returns to Home Consoles and Makes its Way to PCs with Enhanced Graphics, an Explosive Storyline, and a Global eSports Tournament Series. Warning This game contains violent images.

WE WOULD PLAY THAT!

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

Did you see FFG Chronicles #50? It was the one about there being a lack of competition in the sports video games genre. There are too many monopolies in the sports video games. That got a bunch of us at Family Friendly Gaming thinking. Would we try out other sports video games if they come to the market? The answer is of course we would. We would play that. Which blossomed into this article. So we started talking about what we want to see in sports games. FFG Chronicles #16 referenced a few things we

would like to see. Like the first person perspective in sports game. Imagine playing a soccer, baseball, basketball, rugby, football, tennis, or more in the first person perspective. Maybe even playing that first person perspective in Virtual Reality (VR). How cool would that be? Would you play a full and complete sports video games in VR?

Some companies could even do retro styled sports games. We would happily play retro sports games. We have too. Even that annoying, horrible, macabre and morbid hockey game that came out this year. By the way, we did not know it was going to be rated seventeen and older only before we covered it, and reviewed it. That was pretty shocking. So it should go without saying that we hope for sports games that are family friendly. None of us honestly

thought we would ever have to say that, but after what happened this year now we have to.

Companies could make cool sports games without the NFL, MLB, NBA, etc. licenses. They could make games off of the XFL, USFL, old time leagues, or just make up teams. We are so sick of the sports games monopolies that we would welcome another Family Fun Football video game. Just something else to play beside MLB The Show, Madden, NBA 2K, etc. This is why we gravitate towards any competition.

We love playing the RBI Baseball games. They are not as polished or advanced as MLB The Show. But there are competition. We love playing PES and Fifa because it is two different franchises. More companies need to make sports games going forward. What do you say?

Joel 2:12-13

12 “Even now,” declares the Lord, “return to me with all your heart, with fasting and weeping and mourning.”

13 Rend your heart and not your garments.

Return to the Lord your God, for he is gracious and compassionate, slow to anger and abounding in love, and he relents from sending calamity.

REVIEWS

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

CONTENTS Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

DVD	Score	Page
Voyagers! The Complete Series	66	35
NES	Score	Page
Sesame Street Big Bird's Hide and Speak	91	37
Nintendo 3DS	Score	Page
Dragon Quest VIII Journey of the Cursed King	58	26
Shantae and the Pirates Curse	65	27
Nintendo Switch	Score	Page
Puyo Puyo Tetris	90	36
PC	Score	Page
Stardew Valley Collector's Edition	68	32
PS4	Score	Page
Injustice 2	47	33
MLB 17 The Show	73	34
Puyo Puyo Tetris	90	36
RBI Baseball 2017	74	29
Stardew Valley Collector's Edition	68	32

PS4 VR	Score	Page
Job Simulator	80	30
Super NES	Score	Page
Super Bases Loaded	79	37
Xbox One	Score	Page
Injustice 2	47	33
RBI Baseball 2017	74	29
Stardew Valley Collector's Edition	68	32





Dragon Quest VIII Journey of the Cursed King



SCORE: 58

My spirit soars with gratitude that Family Friendly Gaming purchased a copy of Dragon Quest VIII Journey of the Cursed King on the Nintendo 3DS for this review. It recovers my sadness of the unprofessional failures of the Nintendo PR & Marketing department. It also encourages me that video game corruption will one day be solved and resolved for the satisfaction of all.

Dragon Quest VIII Journey of the Cursed King is a turn based role playing game ported over from the Playstation 2. The world is in a 3D setting where we can rotate the camera to look around. Monsters are seen on the screen and will spawn quite frequently. This is needed since a ton of grinding is required in Dragon Quest VIII Journey of the Cursed King. We grind for levels, skill points, and money. Money is used for better weap-



ons and armor. Alchemy is a part of Dragon Quest VIII Journey of the Cursed King in the form of a pot. We find

recipes in the bookcases and then find the right items to make new or better items. Saves can only be performed in a church. The priests and nuns in Dragon Quest VIII Journey of the Cursed King worship a false goddess and that religious belief is used to brainwash gamers in this hand held video game.

Magic is a part of Dragon Quest VIII Journey of the Cursed King. There is also enticement to lust, lack of attire, violence, blood, alcohol,



gambling, tobacco, and bad language. The music in Dragon Quest VIII Journey of the Cursed King is fantastic. I wish the bad language had been left out of this role playing video game. It was not needed. The same with the religious teachings of the Gaia belief set. Why can't the Judeo-Christian belief set be represented in these games?

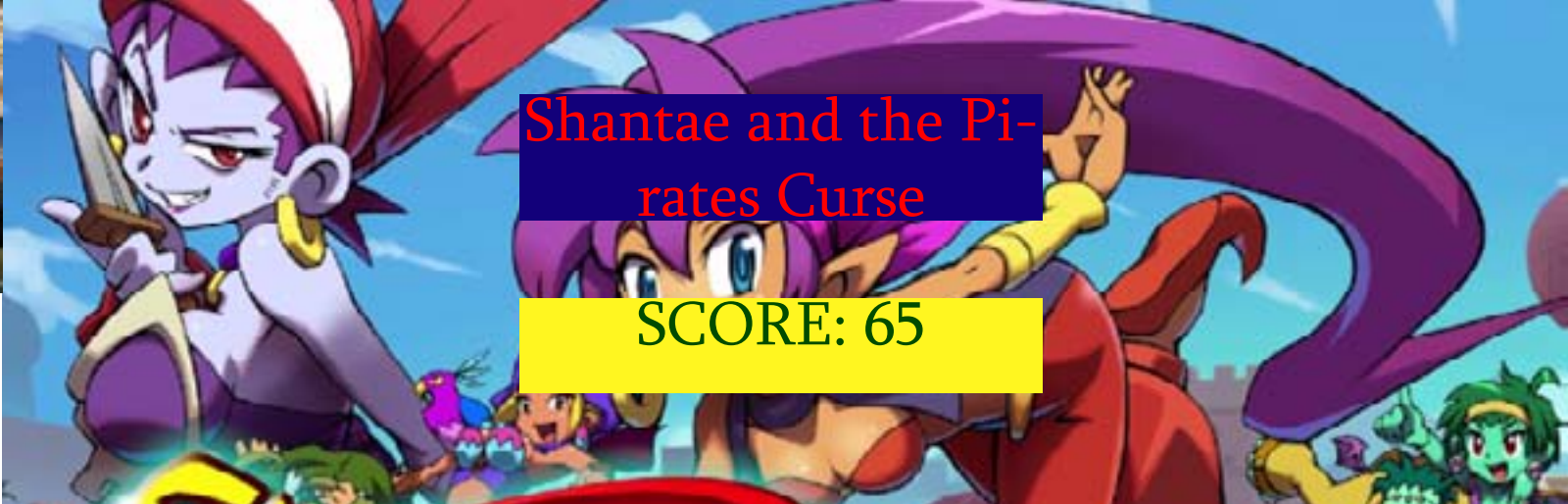
Dragon Quest VIII Journey of the Cursed King takes thirty to forty hours to beat. This 3DS video game can get repetitive at times too. Go to a town, and talk to everyone. Find out what the problem is. Go to where the problem is. Solve it, and go back and talk to everyone. Then go to the next location. The only thing that broke this up was grinding by fighting the monsters over and over again to get strong. I value Dragon Quest VIII Journey of the Cursed King at fifteen to twenty dollars.

- RPG Master

System: Nintendo 3DS
Publisher: Nintendo
Developer: Square Enix
Rating: "T" for THIRTEEN and OLDER ONLY
{Fantasy Violence, Mild Blood, Mild Language, Simulated Gambling, Suggestive Themes, Use of Alcohol}



Graphics: 40%
Sound: 60%
Replay/Extras: 75%
Gameplay: 75%
Family Friendly Factor: 40%



Shantae and the Pirates Curse

SCORE: 65

My smile is bright thanks to Family Friendly Gaming purchasing a copy of Shantae and the Pirates Curse on the Nintendo 3DS. The PR and Marketing humans representing this hand held video game failed us. Maybe they knew what we would say to them about Shantae and the Pirates Curse. Is all of that jiggling and wiggling really required? Must the women wear clothing three sizes too small?

As you probably ascertained Shantae and the Pirates Curse is filled with lack of attire, and enticement to lust. Shantae and the Pirates Curse also has magic, violence, dark magic, and more. The difficulty level in Shantae and the Pirates Curse is up there. Think of a



Mega Man video game, or a Metroid video game. I got so tired of killing the same enemies over and over again in Shantae and the Pirates Curse.

The music in this hand held half dressed belly dancing character is good. The 2D side scrolling levels have an intelligent design. The graphics are on the small side. Save early and often in Shantae and the Pirates Curse. Especially after you get a new weapon or something. There is too much back tracking, and solving random riddles. Hardcore gamers will most likely enjoy Shantae and the Pirates Curse.

The storyline in Shantae and the Pirates Curses is interesting. An evil pirate lord is back and we have to collect the dark essences to stop him. Shantae has to team up with a



former nemesis and work together to stop this new threat. I found it fascinating personally. One of the few aspects of Shantae and the Pirates Curse I actually enjoyed. On top of the music of course.

I value Shantae and the Pirates Curse ten to fifteen dollars brand new. This hand held video game (which was ported to other systems later) can be on the short side. That is if you know what you are doing and get enough heart upgrades, and find the weapons. There is a specific pattern to the enemies we face in Shantae and the Pirates Curse. Small rooms can be a problem with certain enemies.

- WMG

System: Nintendo 3DS
Publisher: Rising Star Games
Developer: Wayforward
ESRB Rating: 'E10+' - Everyone TEN and OLDER ONLY {Cartoon Violence, Mild Suggestive Themes}



Graphics: 50%
Sound: 80%
Replay/Extras: 80%
Gameplay: 60%
Family Friendly Factor: 55%

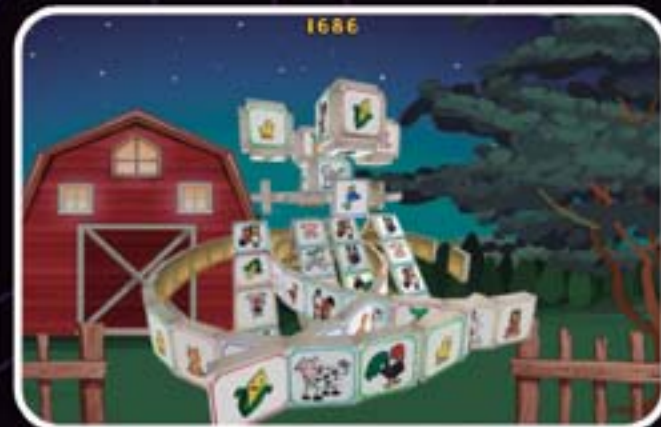


ENSENASOFT



Mahjong Deluxe 3

Mahjong Deluxe 3 includes 640 thought provoking puzzle layouts to enjoy in classic 2D and glorious 3D.



Barnyard Mahjong 3

Barnyard Mahjong 3 includes 640 joyful puzzles filled with animal sounds and farming fun.



Fabulous Food Truck

A fast paced time-management arcade game testing your skills as the cook of a busy food truck.



Mystery of Rivenhallows

An exciting point-and-click adventure game full of mystery and suspense.

www.ensenasoft.com



RBI Baseball 2017

SCORE: 74



At some point Family Friendly Gaming expects lesser known games to improve. We liked what we saw in RBI Baseball 2016. So we expected improvements in RBI Baseball 2017. Sadly this arcade baseball video game let me down this year. We can play, manage, look at Rosters, Settings, and Extras. Under Play we have Exhibition, Season, Post Season, and Online. If the teams are different RBI Baseball 2017 does not show it.

The biggest frustration for me with RBI Baseball 2017 is the difficulty settings are about meaningless. I got stomped on the Easy mode. The computer controlled pitchers would move that ball so far out of range it would hit my

batter or be five feet on the other side of the plate. I noticed the bat swinging through the ball and missing. Get struck out in that glitch and

you will get angry. Plus I never got to take my base after getting hit.

RBI Baseball 2017 has some very fast games. Maybe because we can get put out so easily. I flew out, grounded out, and struck out on a routine basis while playing RBI Baseball 2017. In fact three up and three down is extremely common in RBI Baseball 2017. The best

way to play this baseball video game is with another person. Expect a lot of complaining as the glitches make the games unfair.

The graphics are crisp and clean in RBI Baseball 2017. The music is

neat to listen to. We can play a 162, 81, or 52 games season in RBI Baseball 2017. I

wish there was a lower setting on the games like 26. Pitcher fatigue can be a real problem. Which is strange since they pitched so few pitches in the games I played. I mean three to six pitches in most innings.

This franchise has promise if the effort is put in. The dugouts are empty and that looks odd. The easy mode should not have all that ball motion. There are still few pitches, and base running is a mega pain. At least trying to send just one player. Stealing did not always work for me either. Families can have fun with RBI Baseball 2017 as long as they are not expecting MLB 17 The Show. - Frank

PS4/Xbox One(tested)
Publisher: Major League Baseball Advanced Media
Developer: Nighthawk Interactive
Rating: 'E' for Everyone SIX and OLDER ONLY

Graphics: 75%
Sound: 75%
Replay/Extras: 80%
Gameplay: 60%
Family Friendly Factor: 80%



Job Simulator



VIDEO GAME LIES



SCORE: 80

the 2050 archives

Out of all of the launch PS4 VR games there were the only one that actually interested me was Job Simulator. We don't purchase digital downloadable games. We requested a reviewable copy from the developer and from Sony. Both failed us. I let the developer know if they released Job Simulator in the physical format we would buy a copy. I saw it at a local retailer recently and spent my own money on Job Simulator. The game cost thirty dollars before all of the massive city, county, state, and federal taxes.

There are four jobs to play in Job Simulator. They are office worker, gourmet chef, store clerk, and auto mechanic. We have done videos of all of the jobs in Job Simulator. The first one took between fifteen and twenty minutes to beat, the last three take thirty minutes each. We are talking under two hours of game play time in Job Simulator. In my opinion this game should sell for no more than twenty dollars brand new.

Families will need two PS Move controllers, the PS4, PS4 Eye, and PS4 VR to play Job Simulator. The graphics look really good, and it is easy to interact in this environment. Make sure you have enough free space around you. We have bumped other people and devices while playing Job Simulator. The audio is good, and the directions are in verbal, written, and picture formats. Here are the issues I found in Job Simulator that can offend families. The first is the crude humor. We can eat rotten food and then our character will vomit. It disperses quickly. Check our Office Workers video of Job Simulator to see what I am talking about. There is also lottery tickets being sold and scratched in Job Simulator. There are also comments by certain robot characters that could offend your family. The E10+ rating is definitely accurate.

I had a lot of fun playing Job Simulator. The experience is a bit too short for my tastes. There are hidden things in Job Simulator. I loved the credits. I had small problems here or there grabbing something. I learned I had to wait for the door to change color before starting to open it. I tried to use the trash cans while playing Job Simulator. My aim is not always accurate though.

- Paul



utes each. We are talking under two hours of game play time in Job Simulator. In my opinion this game should sell for no more than twenty dollars brand new.

Families will need two PS Move controllers, the PS4, PS4 Eye, and PS4 VR to play Job Simulator. The graphics look really good, and it is easy to interact in this environment. Make sure you have enough free space around you. We have bumped other people and devices while playing Job Simulator. The audio is good, and the directions are in verbal,




System: Playstation 4 VR
Publisher: Owlchemy Labs
Developer: Owlchemy Labs
Rating: 'E10+' - Everyone TEN and OLDER ONLY
{Crude Humor}



Graphics: 80%
Sounds: 75%
Replay/Extras: 75%
Gameplay: 95%
Family Friendly Factor: 75%

VIDEO GAME LIES



by Paul Bury

Version 2

BUY IT NOW RIGHT HERE



Stardew Valley Collector's Edition



Injustice 2



SCORE: 68

SCORE: 47

After the PR and Marketing representing this game failed us, I decided FFG should purchase it for a review. I had high hopes for Stardew Valley Collector's Edition. I was hoping for a good, clean, farming game. Sadly Stardew Valley Collector's Edition is not what I thought it would be. Stardew Valley Collector's Edition teaches worshipping false idols, and it attacks Biblical marriage. Why can't we have one new clean farming game?

Stardew Valley Collector's Edition looks like a 16-bit 3D Terraria farming game. We kicked around all kinds of pet names for this crafting, farming, mining, monster battling video game. There are thirty residents in Stardew Valley Collector's Edition. Some of them can be wooed into marriage. The music is nice in this indie graphics video game that does not even meet Nintendo DS Harvest Moon game graph-



ics. Stardew Valley Collector's Edition has violence and blood as we run into monsters in places like the mines. They take a lot of hit to kill too. I love the concept of leaving the corporate world to go out and live in the country. There are also some mini games in Stardew Valley Collector's Edition that also have violent content. Stardew Valley Collector's Edition has a saloon where characters congregate to



drink their troubles away. Players can fish and take care of animals in Stardew Valley Collector's Edition. The area is pretty trashed when you get there so you will need to clear it out. That takes multiple days since there is a stamina bar for your character. Items are put into a box to be sold. Then at the end of each day you will get paid for them. At the end of the day is also when Stardew Valley Collector's Edition saves the game.

Stardew Valley Collector's Edition removes Christian references and replaces it with false idol worship. Why? What is so difficult about having a church with a pastor or priest? This blatant discrimination against Christians hurts this game in a country where the super majority claim to be Christian. I guess they want less sales. I can not recommend this game. I wish it were better than it is.
- Paul

I am thankful that Family Friendly Gaming went half and half with me on Injustice 2. We purchased the Ultimate Edition so we could get all of the DLC when it is finally released. Still it was one hundred dollars before taxes. Which is an insane amount of money for one video game. We did not even try to ask for a reviewable copy because we knew it would fail on the review score. These companies only like to give out reviewable copies if they are given a high score.

Hopefully you saw the Unboxing video with this game in it. If not click here. My dad and I are competitive in Injustice 2. He is better than me at first, but then I learn the



game and wind up surpassing him. Unless he plays as the Flash. Then I am almost always in trouble. He was undefeated with the Flash in the first Injustice video game.

The issues families will have with Injustice 2 is violence, blood, enticement to lust, bad language, magic, false gods, and more. I am surprised the content was not worse in Injustice 2. To me the bad content was actually toned down in this game from the first one. We get a lot of new characters. Why is the Joker in Injustice 2?

He is dead. Why can we play as him?

There are plenty of modes and gear in Injustice 2. The gear can be used to upgrade the fighters. They can also



level up. So the more you fight with someone the better they become. Injustice 2 has local multiplayer and online multiplayer. Brother Eye plays a role in Injustice 2.

I like how we can pick different characters in many of the fights in story mode. The last chapter can be played from the perspective of one character or the other. I will not spoil that for you. There are plenty of attacks to use in Injustice 2. The supers have to build up, and can be the difference between winning and losing. Players can hit multiple times with cheap spamming. Injustice 2 is worth forty dollars brand new in my opinion.
- Teen Gamer

System: PC/Xbox One/PS4(tested)
Publisher: 505 Games
Developer: Chucklefish
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Fantasy Violence, Mild Blood, Mild Language, Simulated Gambling, Use of Alcohol and Tobacco}



Graphics: 55%
Sound: 60%
Replay: 90%
Gameplay: 80%
Family Friendly Factor: 55%

Publisher: Warner Bros Interactive
Developer: NetherRealm Studios
System: Xbox One/Playstation 4(tested)
Rating: 'T' for Teen (Blood, Language, Suggestive Themes, Alcohol Reference, Violence)



Graphics: 35%
Sound: 50%
Replay/Extras: 50%
Gameplay: 70%
Family Friendly Factor: 30%



MLB 17 The Show

SCORE: 73

The Show continues its decline to the form of near free fall. MLB 17 The Show is overpriced with messed up controls. We now get all kinds of sliders to set the controls. It would be nice if MLB 17 The Show did not change them on the fly. Hit too many home runs and this game adjusts. Then you keep fouling things off. Then it changes again to lots of home runs. Back and forth we went.

MLB 17 The Show also must decide who will win games. One player takes a triple A team, and dominates a pro team even though the two of them are equal in skill. Retro mode is close to the RBI Baseball franchise. Which means lots of ball movement while it is in the air. A cheap way to strike out the other player. MLB 17 The Show continues too many online game play modes that are never used



by Family Friendly Gaming.

MLB 17 The Show looks nice, sounds good, and has good presentation. I do not like the new controls, or the new single player pitching view. I noticed the pitchers have trouble getting the ball where you tell them to place it. Foul animations are re-used way too many times in games. The people in the stands and



dugout look good. MLB 17 The Show can be fun for short bursts of time.

MLB 17 The Show includes Road to the Show, Diamond Dynasty, Franchise, Play Now, My Locker, Mini Modes, Game Rooms, Leaderboards, Roster Update, Vault, Game History, Announcements, Media Data Utility, User Settings, Create & Edit Player, Game Controls, Roster Control, Sounds of the Show, and Credits & Movies. The obnoxious music can be turned off one song at a time.

The default pitching controls are all about timing with some throbbing circle. It never made sense to me, and just made me angry. I eventually ignored it before I found I could go away from this horrible idea. I value MLB 17 The Show at twenty dollars brand new. Right now it is over priced. - Frank

System: PS4
Publisher: Sony Computer Entertainment
Developer: Sony San Diego Studio
Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 85%
Sounds: 75%
Replay/Extras: 75%
Gameplay: 60%
Family Friendly Factor: 70%



Voyagers! The Complete Series

SCORE: 66

I enjoy time travel shows most of the time. So I purchased Voyagers! The Complete Series hoping it would be a hidden gem. It took sixteen hours and twelve minutes to definitely determine Voyagers! The Complete Series is not a hidden gem. There were good reasons for this show to get canceled. Phineas Bogg is a time traveler called a Voyager. He meets with a twelve year old orphan Jeffrey Jones. They fix history together.

The gaping holes in Voyagers! The Complete Series are so big an ocean liner could sail through them. The acting is below average, and I got a headache from the kid yelling:

"BOGG!" too often. Voyagers! The Complete Series does take us to some interesting historical places. How does history get off track so often in Voyagers! The Complete Series? Why can't the Voyagers get back home when they have a problem?

The issues families will have with Voyagers! The Complete Series are violence, lack of attire, attacks Christians, pro witches, sexist, and racist. Voyagers! The Complete Series like to repeat gender and racial lies that have been disproved by the facts over and over again. Holly Weird does not care about reality or facts. All Holly Weird cares about is fantasy and promoting their radical, extreme far left views.

Whenever the duo land in a new time they fall from the sky. It seems



strange to me that a society advanced enough to time travel should be able to land you on the ground. We go to the

future in one episode of Voyagers! The Complete Series. Sadly nothing amazing is shown. In fact it looks technologically backwards since they still used paper to keep their history notes.

The Omni device is pretty neat in Voyagers! The Complete Series. There is a red light flashing when something is wrong with history, and it turns to a green light when they fix it. Voyagers! The Complete Series can be a tough show to slog through for so many reasons. This show does stay historically accurate which means swastika for when the Nazis were in power. - Paul



Publisher: Universal
Developer: Universal Studios
System: DVD
Rating: 'NR' - Not Rated



Graphics: 60%
Sound: 70%
Replay: 75%
Gameplay: 70%
Family Friendly Factor: 55%



Puyo Puyo Tetris

SCORE: 90

I did not think much of Puyo Puyo Tetris when my dad started to play it. I kept an open mind and tried it. I am so glad Family Friendly Gaming purchased this puzzle video game.

We can play Puyo Puyo, Tetris, and a Fusion of the two puzzle video games. Too bad the PR and Marketing for Sega failed us. They cost themselves plenty of sales for making that choice.

Puyo Puyo Tetris has an Adventure Mode, Solo Arcade, Multiplayer Arcade, Options, Online, and Lessons. Under Multiplayer there is Versus, Fusion, Swap, Party, and Big Bang. Four family members can play Puyo Puyo Tetris at the same time. There are twenty-four characters to chose from in this puzzle hybrid video game.

The issues families need to be informed of is sexual comments, lack of attire,



and some mild cartoon violence. Objects will fall and hit characters in the head. There is also some extreme facial expressions in Puyo Puyo Tetris. This game can get challenging which is why I love the Help Mode. That lets you skip a level and move on to the next one.

Puyo Puyo Tetris has plenty of customization in it. Players that are better can

handicap themselves. The English voice acting is fantastic in Puyo Puyo Tetris. I like the graphics, especially all of the colors. The storyline revolves around characters crossing into different dimensions. Yeah I know that is a bit over used in the video game industry.

Be careful because Puyo Puyo Tetris can be addictive. I would complete a level and want to move on to the next one. There is enough content in Puyo Puyo Tetris to warrant the thirty to forty dollar price range in my opinion. The offensive content is light, and can be easily missed by families.

I hope to see more video games like Puyo Puyo Tetris in the future. This gave me something else to play on the Switch after beating Zelda. I actually like Puyo Puyo Tetris better than Zelda - which shocked me.
- Teen Gamer



System: PS4/Switch(tested)
Publisher: Sega
Developer: Sonic Team
Rating: 'E10+' for Everyone TEN and OLDER ONLY
{Comic Mischief, Mild Suggestive Themes}



Graphics: 88%
Sound: 80%
Replay/Extras: 100%
Gameplay: 94%
Family Friendly Factor: 88%



Super Bases Loaded

SCORE: 79

I am thankful Family Friendly Gaming purchased a copy of Super Bases Loaded on the Super NES for a review and video series. I was very curious to see what this retro baseball series was like. Graphically I am impressed with Super Bases Loaded. I love the rotations in the screens. The sounds are good as well. The team mascots are interesting. They are no the same as the MLB.

The biggest problem with Super Bases Loaded is the controls. The fielding is a pain, and batting is annoying. Batters must anticipate the pitch and swing a bit before the ball gets there to get the hit animation. What makes this bad is if the pitch is a ball. The computer in Super Bases Loaded is tough to beat. Super Bases Loaded is much more fun when two family members play it.

We have had multiple fun and competitive games in Super Bases Loaded. We have enjoyed this retro video game with some quirky controls. The presentation is good for the era, especially when a home run is hit. That is really cool. Trying to catch a ball in the outfield can be very challenging in Super Bases Loaded. I also ran into glitches where the game would not swap from infielder to outfielder. - Paul

System: Super NES
Publisher: Jaleco
Developer: Tose
Rating: 'NR' for Not Rated



Graphics: 85%
Sound: 85%
Replay: 80%
Gameplay: 60%
Family Friendly Factor: 85%



Sesame Street Big Bird's Hide and Speak

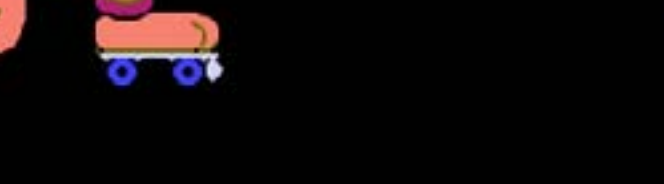
SCORE: 91

Sesame Street Big Bird's Hide and Speak is an educational learning game on the 8-bit NES. I am thankful Family Friendly Gaming purchased this game for this review. Hopefully you watched the video we did of this game. There are six different games in Sesame Street Big Bird's Hide and Speak. Kids can learn letters, numbers, and light spelling from Sesame Street Big Bird's Hide and Speak.

Kids have a lot of fun playing Sesame Street Big Bird's Hide and Speak. It is great to find a video game that makes the world a better place like this one. Too many video games are accused of making the world a worse place. The only thing I would change about Sesame Street Big Bird's Hide and Speak is only being able to move the bird clockwise. I would like to go left and right instead of always to the right.

The graphics look good for the era. The music and audio are really good for the era. Sesame Street Big Bird's Hide and Speak can be found cheap, and kids have a blast for many hours. If you have children and are into retro gaming then I recommend Sesame Street Big Bird's Hide and Speak. This game is easy to understand, and fun to play. - Paul

System: Nintendo Entertainment System
Publisher: Hi Tech Expressions
Developer: Hi Tech Expressions
Rating: 'NR' for Not Rated



Graphics: 90%
Sound: 95%
Replay: 90%
Gameplay: 80%
Family Friendly Factor: 100%



SPORTS

Product: Infinite Minigolf
Company: Zen Studios
System: PC/Xbox One/PS4/
Switch
Release Date: Spring 2017
Rating: 'RP' – Rating Pending



Product: Infinite Minigolf
 Company: Zen Studios
 System: PC/Xbox One/PS4/
 Switch
 Release Date: Spring 2017
 Rating: 'RP' – Rating Pending



Product Name	Page(s)
Monopoly	43 - 47
Ni no Kuni II REVENANT KINGDOM	48 - 53
Sonic Forces	54 - 59
PES 2018	60 - 63
Star Wars Battlefront II	64 - 67





Product: Monopoly
Company: Ubisoft
System: Nintendo Switch
Release Date: Fall 2017
Rating: 'RP' - Rating Pending



Product: Monopoly
Company: Ubisoft
System: Nintendo Switch
Release Date: Fall 2017
Rating: 'RP' - Rating Pending





Product: Ni no Kuni II REVENANT KINGDOM
 Company: Bandai Namco Games
 System: PC/PS4
 Release Date: Christmas 2017
 Rating: 'RP' - Rating Pending





Product: Ni no Kuni II REVENANT KINGDOM
Company: Bandai Namco Games
System: PC/PS4
Release Date: Christmas 2017
Rating: 'RP' - Rating Pending





Product: Sonic Forces
 Company: Sega
 System: PC/Xbox One/PS4/
 Switch
 Release Date: Christmas 2017
 Rating: 'RP' - Rating Pending



Product: Sonic Forces
Company: Sega
System: PC/Xbox One/PS4/
Switch
Release Date: Christmas 2017
Rating: ' RP' - Rating Pending



Product: Sonic Forces
Company: Sega
System: PC/Xbox One/PS4/
Switch
Release Date: Christmas 2017
Rating: 'RP' - Rating Pending





Product: PES 2018
Company: Konami
System: PS3/Xbox 360/Xbox One/
PS4/PC
Release Date: September 14, 2017
Rating: 'RP' - Rating Pending

©Konami



Product: PES 2018
 Company: Konami
 System: PS3/Xbox 360/Xbox One/
 PS4/PC
 Release Date: September 14, 2017
 Rating: 'RP' - Rating Pending



Product: Star Wars Battlefront II
Company: Electronic Arts
System: PC/PS4/Xbox One
Release Date: November 17, 2017
Rating: 'RP' - Rating Pending



DEVELOPING GAMES



Product: Star Wars Battlefront II
 Company: Electronic Arts
 System: PC/PS4/Xbox One
 Release Date: November 17, 2017
 Rating: 'RP' - Rating Pending



CONTENTS

Product Name

Cooking Mama Sweet Shop

Lego Dimensions Wave 8

The Legend of Heroes Trails in the Sky the 3rd

Forza Horizon 3

Page(s)

69 - 73

74 - 77

78 - 79

80 - 83



PLAYING





NOW PLAYING



Product: Cooking Mama Sweet Shop
Company: Rising Star Games
System: Nintendo 3DS
Release Date: Out Now
Rating: 'E' - Everyone SIX and OLDER ONLY {Alcohol Reference}





Product: Cooking Mama Sweet Shop
 Company: Rising Star Games
 System: Nintendo 3DS
 Release Date: Out Now
 Rating: 'E' - Everyone SIX and
 OLDER ONLY {Alcohol Reference}





Product: Lego Dimensions Wave 8
 Company: Warner Bros Interactive
 System: Wii U/PS3/Xbox 360/Xbox One/
 PS4
 Release Date: Out Now
 Rating: 'E10+' - Everyone TEN and
 OLDER ONLY {Cartoon Violence, Crude
 Humor}



NOW PLAYING



Product: Lego Dimensions Wave 8
Company: Warner Bros Interactive
System: Wii U/PS3/Xbox 360/Xbox One/
PS4
Release Date: Out Now
Rating: 'E10+' - Everyone TEN and
OLDER ONLY {Cartoon Violence, Crude
Humor}





NOW PLAYING



SUPPORT

Remote



Remote	Ability
Kevin	STR 336 DEF 114 ATS 101 ADF 11
Joshua	STR 115 DEF 53 ATS 32 ADF 13
Olivier	STR 27 DEF 95 ATS 15 ADF 15
Josette	STR 50 DEF 41 ATS 38 ADF 15

Mueller: SPD+5%, DEF+5%, AGL-10%

Crafts



Wererat

HP: 100

Condition: 100

Elemental Efficacy:

100	100	100	100	100	100	100	100
100	100	100	100	100	100	100	100
100	100	100	100	100	100	100	100
100	100	100	100	100	100	100	100
100	100	100	100	100	100	100	100
100	100	100	100	100	100	100	100
100	100	100	100	100	100	100	100
100	100	100	100	100	100	100	100

HP: 13921

EP: 226

CP: 200

HP: 12006

EP: 434

CP: 200

HP: 10949

EP: 158

CP: 200

Product: The Legend of Heroes Trails in the Sky the 3rd

Company: XSeed Games

System: Personal Computer

Release Date: Out Now

Rating: 'NR' for Not Rated

Crafts



Female Jaeger

HP: 16418 / 16418

Condition: None

Elemental Efficacy (%):

100	100	100	100	100	100	100	100
100	100	100	100	100	100	100	100
100	100	100	100	100	100	100	100
100	100	100	100	100	100	100	100
100	100	100	100	100	100	100	100
100	100	100	100	100	100	100	100
100	100	100	100	100	100	100	100
100	100	100	100	100	100	100	100

HP: 16930

EP: 319

CP: 6

HP: 18418

EP: 174

CP: 42

HP: 20227

EP: 309

CP: 78

HP: 18025

EP: 155

CP: 105



NOW PLAYING



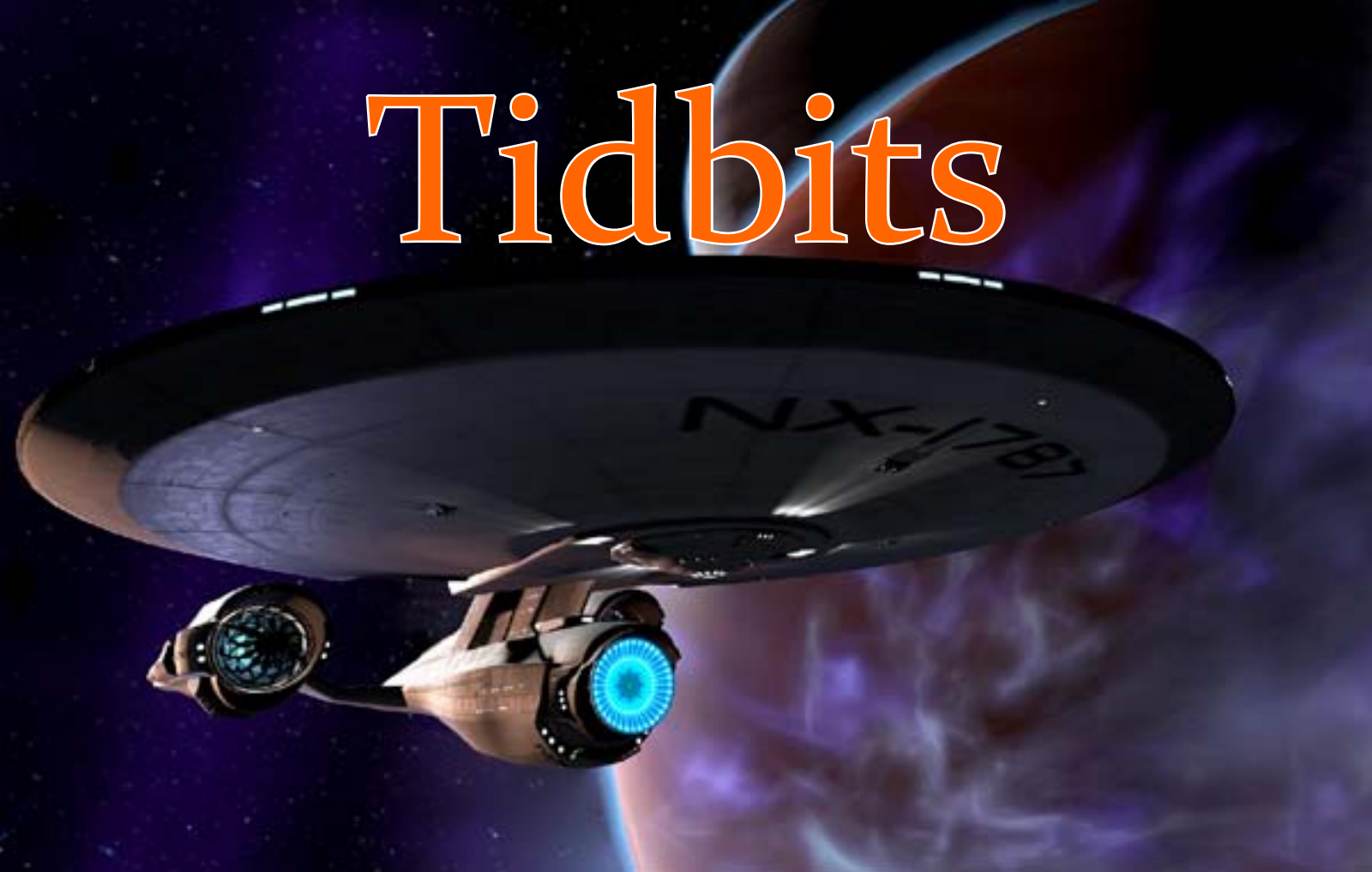
Product: Forza Horizon 3
 Company: Microsoft Game Studios
 System: PS4/PC
 Release Date: Out Now
 Rating: 'E' for Everyone SIX and
 OLDER ONLY {Mild Lyrics, Mild
 Violence}



NOW PLAYING



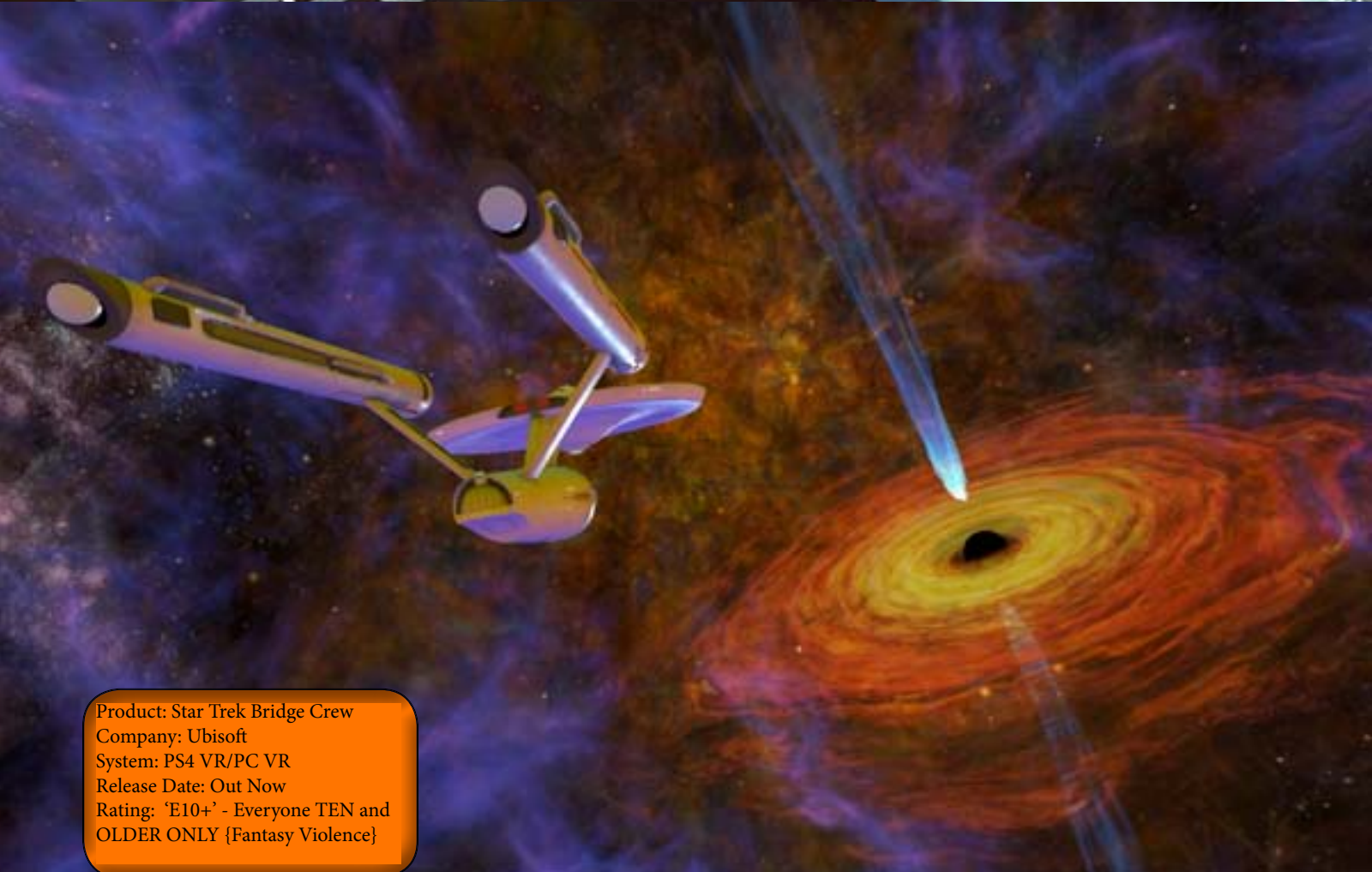
Product: Forza Horizon 3
Company: Microsoft Game Studios
System: PS4/PC
Release Date: Out Now
Rating: 'E' for Everyone SIX and OLDER ONLY {Mild Lyrics, Mild Violence}



Product Name	Page(s)
--------------	---------

Star Trek Bridge Crew	85 - 89
Dragon Quest Heroes II	90 - 93
Warriors All Stars	94 - 97
Tour de France 2017/Pro Cycling Manager 2017	98 - 99
Yokus Island Express	100 - 101
The Watchmaker	102 - 103





Product: Star Trek Bridge Crew
 Company: Ubisoft
 System: PS4 VR/PC VR
 Release Date: Out Now
 Rating: 'E10+' - Everyone TEN and
 OLDER ONLY {Fantasy Violence}

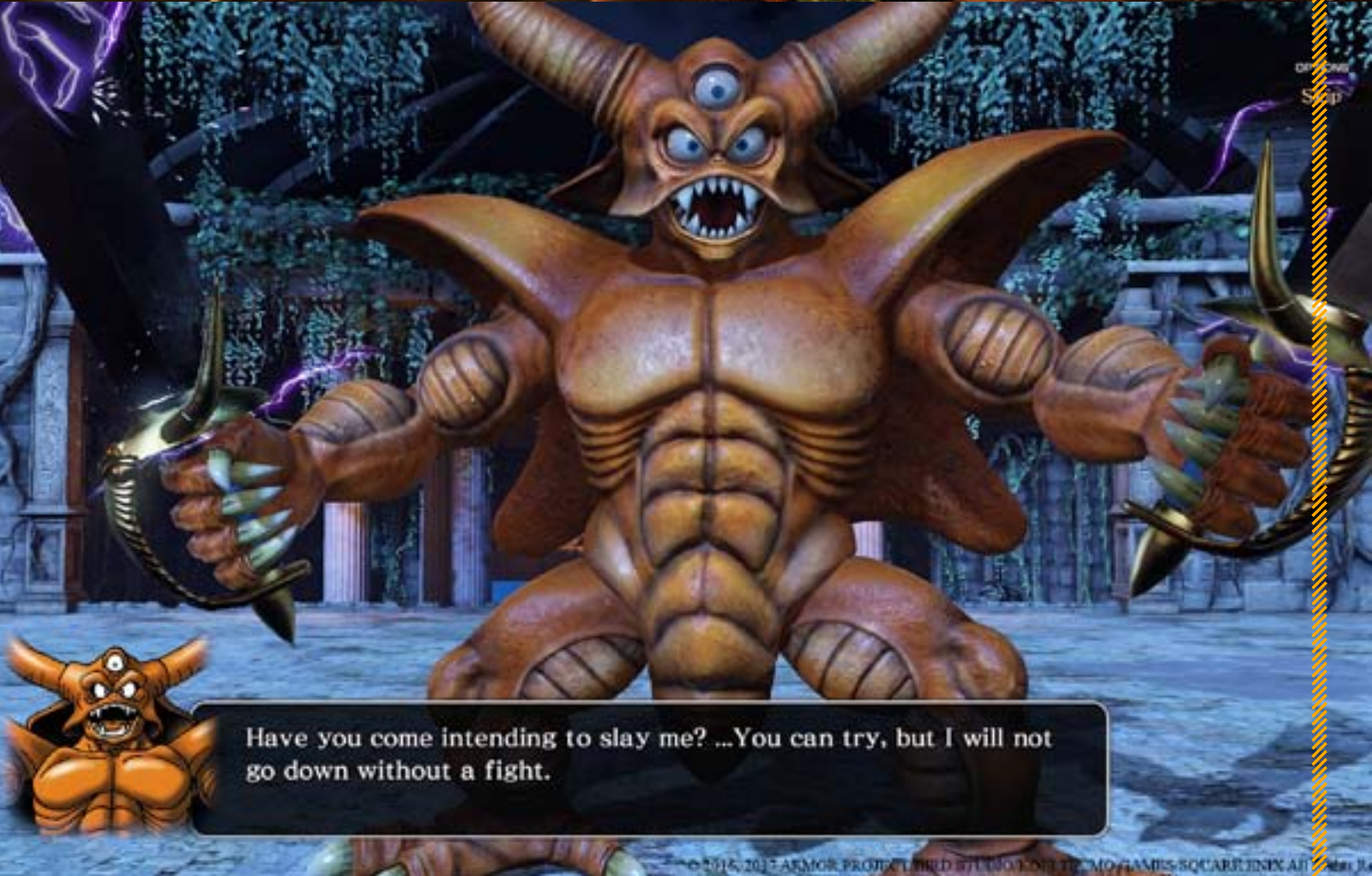


Product: Star Trek Bridge Crew
Company: Ubisoft
System: PS4 VR/PC VR
Release Date: Out Now
Rating: 'E10+' - Everyone TEN and
OLDER ONLY {Fantasy Violence}



Product: Dragon Quest Heroes II
Company: Square Enix
System: PC/PS4
Release Date: Out Now
Rating: "T" - THIRTEEN and OLDER ONLY {Fantasy Violence, Mild Blood, Mild Suggestive Themes}





Product: Dragon Quest Heroes II
Company: Square Enix
System: PC/PS4
Release Date: Out Now
Rating: "T" - THIRTEEN and OLDER ONLY {Fantasy Violence, Mild Blood, Mild Suggestive Themes}



Product: Warriors All Stars
Company: Koei Tecmo
System: PS4/PS Vita
Release Date: August 29, 2017
Rating: 'RP' - Rating Pending



Product: Warriors All Stars
 Company: Koei Tecmo
 System: PS4/PS Vita
 Release Date: August 29, 2017
 Rating: 'RP' - Rating Pending



Product: Pro Cycling Manager 2017/
Tour de France 2017
Company: Focus Home Interactive
System: PC/PS4/Xbox One
Release Date: Out Now
Rating: 'E' - Everyone SIX and OLDER
ONLY



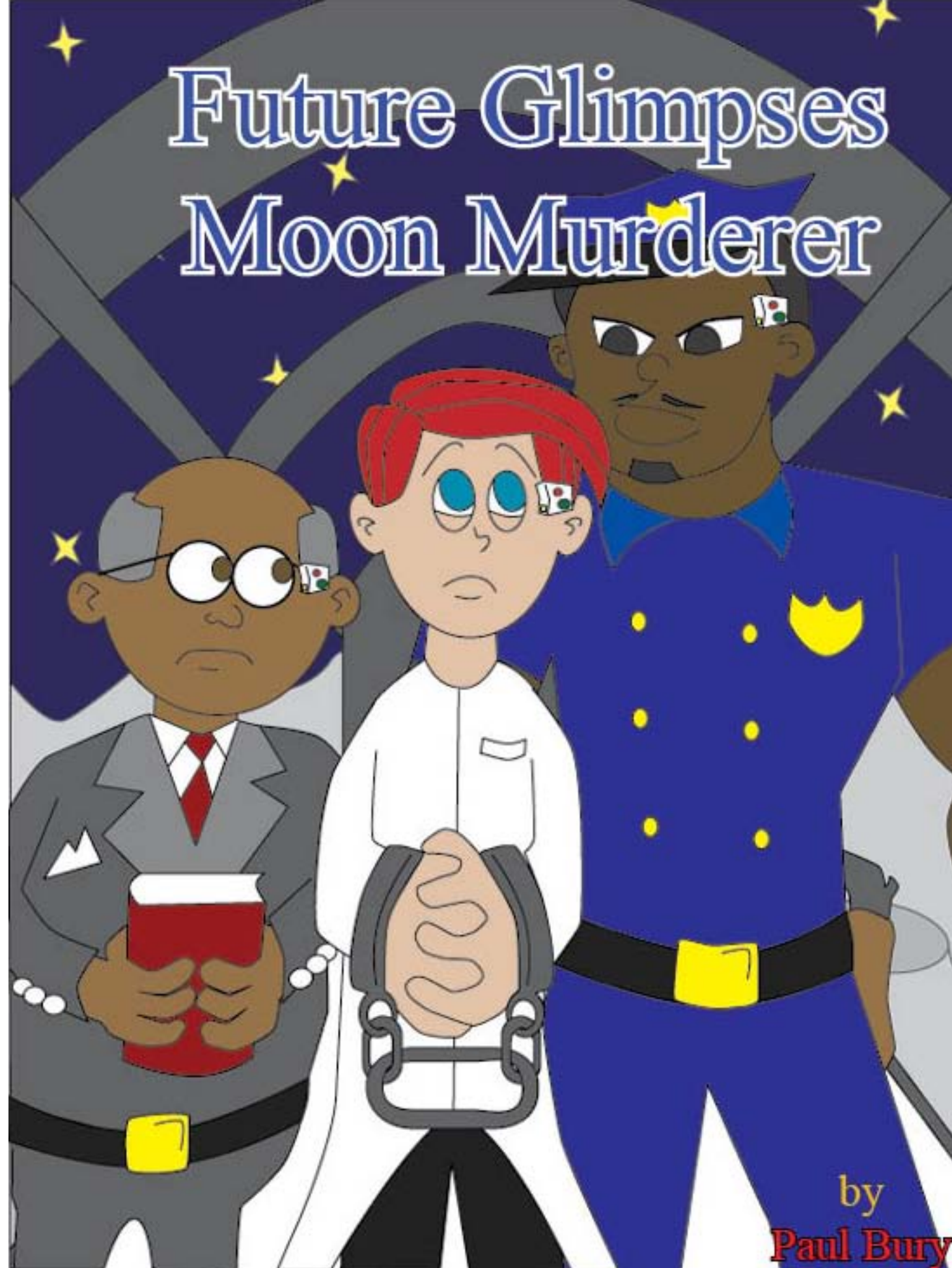
Product: Yokus Island Express
Company: Villa Gorilla
System: PC/Switch/PS4/XBone
Release Date: 2018
Rating: 'NR' - Not Rated





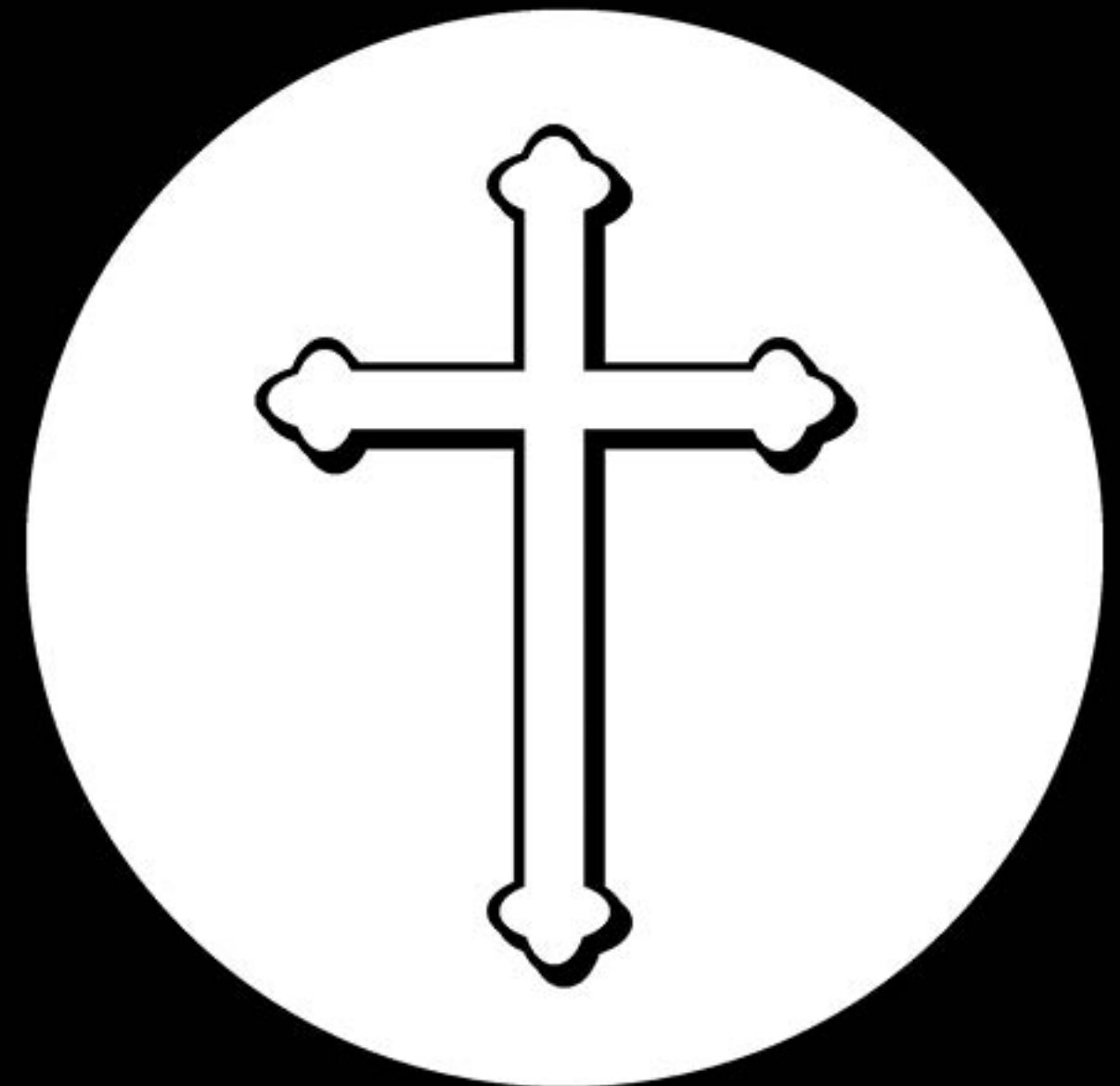
Product: The Watchmaker Company
Company: 1C Company
System: Personal Computer
Release Date: Q3 2017
Rating: 'RP' - Rating Pending





BUY IT RIGHT NOW HERE

FUTURE GLIMPSES
FREE AT LAST



BY
PAUL BURY

BUY IT NOW RIGHT HERE

FAMILY FRIENDLY

THE VOICE OF THE
FAMILY IN GAMING

GAMING™

Devotional January

BY

PAUL BURY

BUY IT RIGHT HERE