

FAMILY FRIENDLY GAMING™

THE VOICE OF THE
FAMILY IN GAMING



Arms, Splatoon 2,
Mario Kart 8 De-
luxe, The Legend of
Zelda and more in
this stunning issue!!

ISSUE #116

March 2017

Massive Nintendo
Switch blowout in
this issue!!

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EDITOR'S DESK

FEMALE SIDE

President Trump

I am writing this column in the beginning of February. I am pleased as punch that we have President Trump. I suffered for eight years under the disasters of President Obama. I am happy that Hillary Clinton did not win. I was afraid she would put Christians in concentration camps because of her radical beliefs. So when Trump won I let out a sigh of relief. I can understand there are people who think the exact opposite of me. I understand some people want America to become a third world nation. I understand some people want to discriminate against Christians. I understand that some people embrace anarchy, violence, hate, anger, intimidation, destruction, racism, sexism, and terrorism. I understand some people welcome the slavery that big government provides. I understand some people do not embrace freedom. I expect the war on men to intensify. I expect the war on Christians to increase. I expect racism against white people to climb.

I believe in giving every new president a chance. Thus far I am thrilled with what President Trump has done. He immediately got to work fulfilling his campaign promises. He is immediately making things better in America. This is what I had hoped for and prayed for - for many years. To me it is an answered prayer. So many millions of Americans were put out of work thanks to the regulations and policies of President Obama. I have seen this cycle before in my lifetime. A Democrat president messes things up and a Republican president has to come in there and fix it. I saw it with Carter, and Reagan. I saw it with Clinton and Bush. Now we are seeing it with Obama and Trump.

I understand there are protestors getting paid to stir up trouble and act like terrorists. I understand there are those fearful from all of the fake news stories being run by the liberal media. What I don't understand is why they won't look at the facts for themselves? Why not think for yourself? Too many of the protestors look like spoiled brats. They are fulfilling what I wrote about in the Future Glimpses franchise of books. Liberals define compromise as them getting their way. How selfish is that?

To all the people out there spreading fear, anger and hatred that also claim to be a Christian I have something to say. We are commanded to respect those in leadership

positions. **Romans 13:1-2** *Let everyone be subject to the governing authorities, for there is no authority except that which God has established. The authorities that exist have been established by God. 2 Consequently, whoever rebels against the authority is rebelling against what God has instituted, and those who do so will bring judgment on themselves.* If you rebel against President Trump then you are rebelling against God. I respected President Obama while I disagreed with him. I prayed that he would turn to God and do the right thing. If you disagree with President Trump then you need to do the same thing.

God bless,
Paul Bury



Obedience

Feminism has become complete and total rebellion against God. Sure it looks like it is only attacking men on the surface. Who set up the roles of the husband and wife? Who determined the role women are most happy in? Why God did of course. **Genesis 3: 16** *To the woman he said, "I will make your pains in childbearing very severe; with painful labor you will give birth to children. Your desire will be for your husband,*

and he will rule over you." The fall of mankind came at a cost to men and to women. So when feminism tries to get women to rule over men they are actively rebelling against the system God set in place. They are actively rebelling against what God commanded. I don't know about you, but I choose obedience to God over rebellion.

There is less stress, less anger, and less anxiety when I acknowledge my husband's authority in our family. I am more at peace knowing he makes the calls and he answers for the mistakes to God. I am safe under his umbrella as long as I continue to obey the system God set in place for marriage. The man is at the head, and the woman submits to her husband. Everyone has their role to play. There can only be one at the head of a house hold. Any other way would lead to confusion.

Those that support rebellion against God like to use fear tactics to try and get their way. They say things like: "a man is stronger and might abuse the woman." Have there been a few bad eggs over the years who have abused women? Yes there have. Is that a good reason to reject the system God set in place? No it is not. A few bad eggs do not dictate what the majority do in other situations. Plus we can not allow fear to control us. It is too easy to rebel against God in so many things in our lives. When we trust God we are not fearful. **Romans 8:14-15** *For those who are led by the Spirit of God are the children of God. 15 The Spirit you received does not make you slaves, so that you live in fear again; rather, the Spirit you received brought about your adoption to sonship. And by him we cry, "Abba, Father."* We need to trust God. Rebellion against God almost always has trust issues.

It breaks my heart to hear young women recite the lies of Satan. It breaks my heart to hear young women

ignore the system set in place for men and women. It breaks my heart to hear young women admit to embracing rebellion against God. Too often they do not say those exact words. They say things like: "women should tell men what to do," or "if I am not happy, then he won't be happy." How selfish and self centered is that? Ultimately that does not lead to happiness. Women who are in charge are not happy. They are not in the role God set up for us. That is why they are so unhappy. They want a man who takes charge, and is in control. Once they realize the reality of our world then they can submit to God.

God bless,
Yolanda Bury



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MISSION STATEMENT

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.



Thanks to Stacy Jackson (See Exodus 16)
DUDE, THAT'S NOT MANNA

04-06-2015



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SOUND OFF



The Sound Off section is where you the reader/emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

Violent Games

Dear Mr. Bury,

A lot of times, when people try to discourage children/teenagers from playing violent video/computer games, they will use the following two arguments:

1. Violent games will make you more violent.
2. Violent games will desensitize you to violence in the real world.

Those two arguments do not seem to be working very well with children, teenagers, or parents. I think a lot of times, when children and teenagers hear those arguments, they don't believe them. They'll say to themselves "I and/or all my friends have played violent games

since we were at least 6 and I/they/we turned out fine." Or, they'll believe the arguments, but the arguments will make violent games more attractive. They might be interested in becoming hunters, or professional boxers/MMA fighters, or soldiers, or crime scene investigators, or doctors, and they believe playing violent games will give them an edge in their desired career path. You won't be a very good crime scene investigator if you were highly sensitive to violence and a gruesome murder scene made you faint and/or vomit everywhere, would you? Parents will also dismiss those arguments, because they believe "My child would never intentionally hurt someone", until that child does intentionally hurt someone.

So, here's a different argument I would like to recommend based on scientific research. Tell children, teenagers and parents that watching violent movies or playing violent games makes it harder for you to do well in school. A study was performed where 10 year-olds were randomly assigned to watch either a violent cartoon or a non-violent program. Those who watched the violent cartoon created fewer words in a verbal test after watching the violent cartoon than those who watched the non-violent program. This test involved getting a letter to begin with and creating as many words as possible starting with that letter. They were also given

this verbal test before watching the programs, so they could see what the subjects' verbal abilities were beforehand. In addition, they found that violent cartoons had the strongest negative effect on the verbal abilities of gifted children. This study was performed in Turkey by Cengiz Altay, a student at Faith University. Perhaps similar research can be done on mathematical abilities and other cognitive tasks as well.

This is information that needs to be more widely publicized. Children and teenagers would take it more seriously, because I imagine they would be very likely to know which of their friends were more likely to get into fights or physical altercations, but they probably would not have a clue of what grades their friends had in specific subjects. Parents would take this information more seriously as well, in my opinion. It would be easier for most parents to picture their students as underachievers than as physical abusers or cold-blooded murderers.

I eagerly await your response to this letter. Have a great day, and God Bless You.

Sincerely,
David

{Paul}: David,

One of the arguments I made in my book *Video Game Lies* is the

content in video games influences us. In other words I took a step back. I also connected the massive increase in road rage, air rage, school rage, work rage, etc. to the entertainment we let into our minds. Too many people like to repeat the lie: "Because I have not killed anyone, means it does not effect me." I respond with: "That is like saying I smoked one cigarette and did not get cancer, so cigarettes do not cause cancer." Attacking the logic at its base is the way I have gone about it. We know of plenty of slow poisons that take decades for consequences to appear. Discounting them without enough time to study it is irresponsible.

I love your argument on video games making us dumber. :)

More Game Ideas

Dear Mr. Bury,

As always, thank you for your rapid responses. I have a few more game ideas that I would like to share with you.

Idea 1-Entertainment Destination Tycoon

There have been games where you build and manage amusement parks. There have been games where you build and manage restaurants. There have been

games where you build and manage hotels. Walt Disney World in Orlando, Florida is 43 square miles composed of multiple theme parks, along with multiple restaurants and multiple hotels. So why not have a game that lets you build and manage multiple theme parks, restaurants and hotels in one geographical area? You could build hotels and restaurants with just as much visual appeal as the theme parks. You could design road layouts, put in customized signs, build parking lots and/or garages, and have transit systems such as bus routes, tram routes, and routes traversable by trains or monorails. One idea I have for improving amusement park parking is having a system of lights at the end of each row that let you know if that row is completely full or not. How many times have you entered a parking lot that seemed mostly full, and endured driving up and down rows trying to find a spot? A lot of time and misery could be saved if parking spots had weight sensors that monitored the absence or presence of cars, and used that information to let you know if a row is full or not. You could also design and construct a cathedral for Sunday worship and even wedding ceremonies (like the U.S. Air Force Academy Cadet Chapel in Colorado Springs, Colorado).

Idea 2-First Person Hedge Maze Navigator

Your goal in this game would be

to navigate through a large hedge maze with hedges 9 feet tall, larger than anything in existence on Planet Earth (the Pineapple Garden Maze in Hawaii is the world's largest), and retrieve one or more objects. To make the game Google-resistant and increase its difficulty and replay value, the maze would be procedurally generated, and it would include curved paths. If this was a console game, there would be the option of cooperative localized multiplayer. Here's one possible idea. Two or more ladies are trying on their wedding dresses, and their veils get blown into the maze. The scenario cannot be completed until all the brides-to-be retrieve their veils and find their way out of the maze. I am sure you and others could think of ways to improve on this. This would be a great game for the Nintendo Switch.

Idea 3-Valedictorian?

It's your high school graduation day, and you're one of the valedictorian candidates. You wake up, put on your cap and gown, and then get a phone call. It's from another student, who claims to have checked out 50 books in your name from the library and scattered them around the neighborhood. If you do not find all those items and return them to the library before you get to the graduation ceremony, and if you do not reach the auditorium where the graduation ceremony takes place in time, you will not be

SOUND OFF Continued

allowed to graduate. The layout of the town and the locations of the books will be generated randomly. Then, once you get to the graduation ceremony, you have to take a test against the other valedictorian candidates in order to become valedictorian. This test might involve answering the most trivia questions correctly, or completing a crossword puzzle or jigsaw puzzle before everyone else, or having the best short-term memory. The game would randomly decide what the test would be, along with the fine details (trivia questions, crossword and jigsaw puzzle layout, items to memorize). Both the first and second halves of this game would allow for localized multiplayer. For the first half of the game, if there are multiple players, each player would have to find books with different colors. Player 1 would have to find 50 blue books, and Player 2 would have to find 50 green books. Once again, this would be a great game for the Nintendo Switch.

In "To Kill A Mockingbird", Atticus Finch said that "You never really understand a person until you consider things from his point of view-until you climb into his skin and walk around in it." I hope that my second game idea gives players an idea of how it feels to be hopelessly lost, and that my third game idea gives players an idea about how nervous many students must be about their upcoming graduation ceremony.

Please let me know what you think of my ideas. Have a wonderful day, and God Bless You.

Sincerely,
David

{Paul}: David,

Maybe we should have you write our We Would Play That column. Why? Because we would play that. Your first idea sounds a lot like SimCity mixed in with a Theme Park Tycoon. Maybe some tourist spots could be picked. Try and get tourists to visit your area with attractions. Some people want helicopter rides over a volcano. Others want to go surfing. Others want to walk through a park. There are plenty of options available.

The second one sounds like so much fun. There could be competitive and cooperative game play. For competitive play make the brides search for multiple things. Like something old, something new, something borrowed, and something blue. Want to make the maze even more difficult? Say the hardest setting for example. Have it change every so often while players are in it. That could be very frustrating if you know what I mean.

The Valedictorian game has some real promise too. I could see it working on the Switch. I like the lesson in it too. Hopefully at the end it would show students that major changes in life are not

to be feared. We should approach them with a positive attitude and embrace the new chapter in our lives. Plus it sounds like it would be a brain game which would improve the image of the industry and all gamers (that play it) as well. I also love games with local multiplayer.

Great ideas there David. I hope someone creates games like those in the near future. Of all the game developers and game publishers out there - which ones can make these games happen? Which game developers and game publishers see promise in these games? Come on don't be shy I know among the 8 million members of Family Friendly Gaming Universe there are those out there capable of making this happen. So what are you waiting for? Start drawing, coding, and compiling. You can do it. We believe in you.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at:
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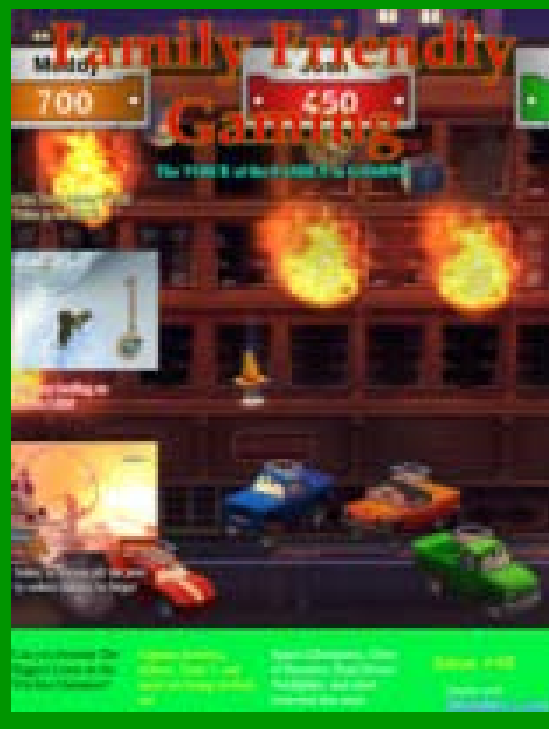
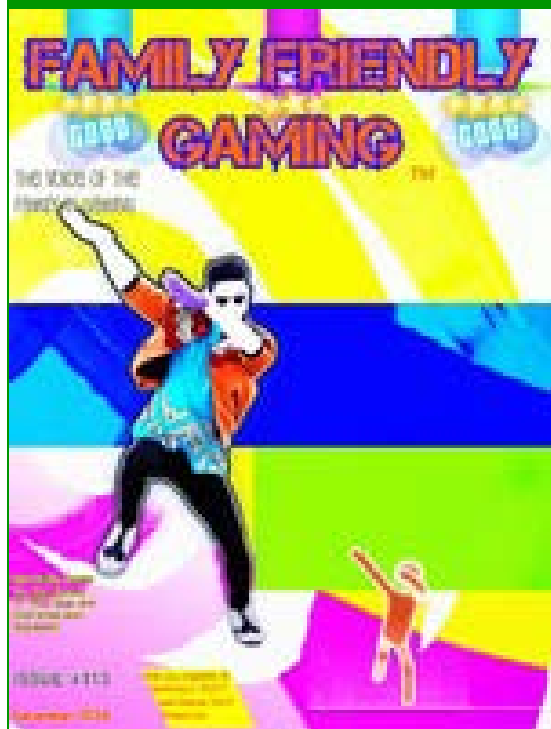
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LOOK BACK

QUIZ

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Family Friendly Gaming decided to do some fun little historic quizzes. Anyone who is not a business partner, advertiser, PR contact, or works for Family Friendly Gaming can answer these questions. Email answers to SoundOff@familyfriendlygaming.com. After three months the person with the most right answers will be emailed an Amazon gift card.

Question: What do you think of the FFG Unboxing videos?

Answer:

Question: Which FFG Unboxing Video is your favorite?

Answer:

Question: Which FFG Unboxing Video is your least favorite?

Answer:

Question: What do you think of the FFG Chronicles on the Virtual Boy?

Answer:

Question: What other systems would you like featured on the FFG Chronicles videos?

Answer:

Question: When did FFG start original videos on Youtube?

Answer:

Question: When did Family Friendly Gaming start as a magazine?

Answer:

Question: How many millions of unique IP addresses have read Family Friendly Gaming?

Answer:

Question: Why do you want Christ honored in video games?

Answer:

Question: Which Lego Dimensions is your favorite?

Answer:

Question: Which Skylanders is your favorite?

Answer:

Question: Which Disney Infinity is your favorite?

Answer:

Question: How many of these questions can you get wrong?

Answer:

DEVOTIONAL

Helpful Thoughts

What is Love?

Have you heard the phrase: “love the sinner, hate the sin?” Too many times when that phrase is repeated the beginning is the only thing that is done. They love the sinner, and forget to hate the sin. **Romans 5:8** *But God shows his love for us in that while we were still sinners, Christ died for us.* God requires repentance, and too often the sinners are not repentant. **Romans 12:9** *Let love be genuine. Abhor what is evil; hold fast to what is good.* It is sad to see so many people love the sinner, and embrace the evil. They do not hold fast to what is good.

What is love? What is loving? How does God express His love for us? He gave his only Son for us. Is there any other way God shows He loves us? **Hebrews 12:6** *For the LORD disciplines those he loves, and he punishes each one he accepts as his child.* How interesting. Spare the rod and spoil the child. God expresses love for us by disciplining us. How many people loving the sinner, discipline them? How many people loving the sinner die for them to give them salvation? So they are not using God's definition of love.

What definition of love are they giving? It is an important question that needs to be answered by those loving the sinner, not disciplining, and not hating the sin.

I look at loving sinners in the way that fits with the Kingdom of God. If you saw someone driving off a cliff, what would you do? Would you tell them they are doing a wonderful job of driving? Would you encourage them in how they are driving? Or would you let them know there is a cliff coming up very soon and they will die from it? Which is more loving? Encouraging them on their way to destruction? Or shocking them with reality of what is coming up next? Can you see how that relates to the eternal reality?

Too often when we talk about love within the church we are told to love one another. **John 13:34-35** *“A new command I give you: Love one another. As I have loved you, so you must love one another. 35 By this everyone will know that you are my disciples, if you love one another.”* Who is being referenced? Jesus was commanding the disciples to love one another. That means this love one another references to believers within the church. Not every single person on the

planet. Not sinner that are living in rebellion to God.

Christians need to remember we are in this world, we are not of it. **Romans 12:2** *Do not conform to the pattern of this world, but be transformed by the renewing of your mind. Then you will be able to test and approve what God's will is—his good, pleasing and perfect will.* Then it is easier to see what is loving, and what is of the Kingdom of God. Versus the kingdom of this fallen world. Then we know what is the definition of love.

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.

There are wise decisions we make in life and there are mistakes. Family Friendly Gaming wants to share some thoughts that can be helpful. Maybe this will bring more joy into your life. Maybe it will allow you to have better physical health. Maybe it will help you reach a better mental, psychological or emotional state. The goal of each column in each month is to share some helpful thoughts to you and your family.

Saving Money

It sounds really simple right - just save money. Too many people live paycheck to paycheck. What do they do when their house needs a new furnace? Those things cost money. Or what if the air conditioner goes out in a very warm climate? What if a car needs a repair? What if you have a medical emergency? Those things are never cheap. Families need to be wise in their spending and make sure to save up their money.

If you get a tax return or some kind of a financial bonus where you work, make sure to save some of it. This is one of the easiest ways to build a cushion. That cushion gets used up when

there is some kind of an emergency that you were not planning for.

Medical costs have gone through the roof thanks to Obamacare. We were promised lower prices, and that we could keep our doctors. Sadly we now know that we were lied to. We were deceived by those who just wanted more control of our lives. Lower and smaller government provides families with more opportunities. Hopefully President Trump can get the bloated government on a diet. Then families can be freed again to reach for the stars.

Stay away from credit cards. They are financial snakes and devils. They are like small little loans with insanely high interest rates. If you can do without it, then do without it. Debt is bad in each and every case. The only two exceptions are cars and houses. In terms of cars many people can live without a car loan. So if you can survive without one you are much better off. It also costs less to buy used. A new car winds up costing way more than that sticker price. Houses are more of a problem. It is difficult to save up six digit figures for most families and pay for a house with cash. Plus the government looks at that very

suspiciously. They think only criminals do that.

You can't splurge once in awhile if you do not have the money. You can't give to those in need if you do not first have money to give. There are so many ways you can help by being wise with your money. Take the road less traveled. Eat at home instead of eating out. Get rid of cable or satellite. Cut entertainment when you do not have the money for it. Buy used when you can. Find places where you can barter goods and services. There are so many ways families can find to save money. Check out the clearance racks at your local retailers.

Problems can crop up at any time. Issues can cost your family all kinds of money. Maybe a fence falls down and you need to repair it. Doing it yourself will cost a lot less money. Find areas where you do the repairs yourself. You will always save your family money. Maybe it takes a couple of tries. Maybe you have to watch an instructional tutorial video on Youtube. If you persevere you will learn something and gain confidence. You have less options in life you spend all your money once you get it. Be wise, be smart, and save your money.

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Syberia 3 in development for Nintendo Switch

Microïds is proud to announce the development of Syberia 3, the upcoming game of Benoit Sokal, on the highly-anticipated Nintendo Switch. The release date of Syberia 3 on Nintendo Switch will be announced soon.

“ We can’t wait to see Syberia fans discover Kate Walker’s new adventure on Nintendo Switch.” said Elliot Grassiano, Vice President of Microïds. “Nintendo, with the Switch, brings one more time a whole new innovative vision to the game industry and we are proud to be part of it.”

About Syberia 3:
Impersonating Kate Walker, players will benefit from a brand new way to freely explore striking landscapes

NEWS



and circumvent their mysteries and puzzles in ways they have not experienced before.

The story begins when Kate is found left for dead on a shore by the Youkol tribe, a nomadic people caring for their snow ostriches during migration. Trapped, prisoners in the city of Valsembor, they will have to find together a way to continue their journey in a chase against their enemies and unexpected challenges. While at the same time, Kate’s past is catching up with her...

The release date of Syberia 3 on Nintendo Switch will be announced soon. It will be fully dubbed in French, English, Russian, Polish and German with subtitles in English, French, German, Spanish, Italian, Dutch, Russian, Polish, Czech, Korean, Brazilian Portuguese, simplified and traditional Chinese. The original soundtrack is composed by Inon Zur (Fallout 4, Dragon Age, Prince of Persia), who has already scored Syberia 2.



Sony Pictures Animation announces THE STAR

Making good on its commitment to increase output while continuing to offer its distinctive mix of family and faith films, Sony Pictures Animation announces the upcoming release of THE STAR.

THE STAR's executive producer, DeVon Franklin, is well known for now-classic faith films such as HEAVEN IS FOR REAL and MIRACLES FROM HEAVEN. Kristine Belson, President of Sony Pictures Animation, says, "We are proud of the artist-driven titles we have coming to the marketplace. The abundance, variety and quality of the features are a testament to the wealth of creative talents who call Sony Pictures Animation their home."

THE STAR (November 10, 2017 release) - The voice cast will be led by Steven Yeun (Bo the donkey), Kelly Clarkson (Leah the horse), Aidy Bryant (Ruth the sheep), Keegan-Michael Key (Dave the dove), Kristin Chenoweth (Mouse), Anthony Anderson (Zach the goat), Gabriel Iglesias (Rufus the dog), Ving Rhames (Thaddeus the dog), national radio personality Delilah

Rene (Elizabeth), Kris Kristofferson (Old Donkey), Gina Rodriguez (Mary), Zachary Levi (Joseph), with Oprah Winfrey (Deborah), Tyler Perry (Cyrus) and Tracy Morgan (Felix) as the three camels, and Christopher Plummer (King Herod).

THE STAR is directed by Academy Award® nominated writer/director Timothy Reckart; executive-produced by DeVon Franklin, Lisa Henson and Brian Henson (The Jim Henson Company); produced by Jenni Magee Cook; with a story by Carlos Kotkin and Simon Moore; and screenplay by Carlos Kotkin. Digital animation by Cinesite Studios. AFFIRM Films also joins in the film's production and marketing.

A small but brave donkey named Bo yearns for a life beyond his daily grind at the village mill. One day he finds the courage to break free, and finally goes on the adventure of his dreams. On his journey, he teams up with Ruth, a lovable sheep who has lost her flock and Dave, a dove with lofty aspirations. Along with three wisecracking camels and some eccentric stable animals, Bo and his new friends follow the Star and become accidental heroes in the greatest story ever told – the first Christmas.

The Dr. Oz Show Introduces Faithful Fridays

Focused on the balance of "body, mind and spirit," renowned cardiothoracic surgeon and award-winning media personality Dr. Oz launches Faithful Fridays, a new weekly segment through February on his hit TV show, featuring New York Times best-selling author, Hollywood producer and preacher DeVon Franklin.

"In Faithful Fridays, we'll explore the important role that faith and spirituality can play in our overall well-being," Dr. Oz said. "DeVon frequently joins us for popular and informative looks at spiritual and personal development. This February, I'm thrilled he'll help us with Faithful Fridays on The Dr. Oz Show."

"As people of faith, belief is an integral part of who we are," Franklin said. "With Faithful Fridays, we'll talk about all the ways faith contributes to living our best life possible."

"Faith and spirituality don't just live in a Sunday-sized compartment, or even weeklong just within the walls of a church building," Dr. Oz said. "It's a thread through every aspect of life that makes life better—whether someone attends church or not." From serving as the health expert on The Oprah Winfrey Show, Dr. Mehmet Oz vaulted to international acclaim with The Dr. Oz Show. Seen around the world by millions daily, Dr. Oz helps viewers balance their lives physically, mentally and spiritually. Still performing 100 cardiac surgeries each year, Dr. Oz is a professor of surgery at Columbia University and directs the Complementary Medicine Program at New York Presbyterian Hospital.

Oprah Winfrey calls DeVon Franklin "a bonafide dynamo . . . a different kind of spiritual teacher for our times."

IXL Releases Adaptive Middle School Curriculum

IXL Learning, the K–12 learning program used by 1 in 9 U.S. students, announced the introduction of adaptive science and social studies content for grades 6–8. Each skill in the curriculum leads students through a series of concepts using multi-stage challenges, which they complete by answering interactive questions. This progression helps students build mastery of complex topics, while the challenges make the learning process engaging. With this release, IXL now offers science and social studies for grades 2–8 and math and English language arts for grades pre-K–12.

IXL's science and social studies content is structured so that each stage in a skill teaches one piece of a larger concept. As they move through the stages, students gain factual knowledge about scientific and social phenomena, then apply their knowledge by analyzing visual and written primary sources and real-life examples. One of IXL's science skills, for example, helps students understand the engineering-design process through a narrative about the Apollo space missions. Students learn the steps of the process, match the decisions made by NASA scientists to the parts of the engineering method and draw conclusions about why those choices were made. By pausing at every step to think critically and actively engage with what they've learned, students gain a deeper understanding of these subjects.

IXL creates a captivating learning experience by presenting a different challenge at every stage, such as answering a streak of questions correctly or collecting a certain number of tokens. A fun graphic shows students how close they are to reaching their goal, motivating them to keep working.

In The News Continued

Toricky Releases

OtakuMaker Studio, France, is proud to announce the release of a new game, Toricky, made by Atelier Melon-Kissa, Japan. In this platformer game, you play Toricky and Momo who are two exploring birds always looking for new adventures. This time, their quest is to collect jewels (crystar) in a legendary palace and its surroundings. FEATURES:

- * a platformer / action game
- * One player
- * Steam Achievements and Cards
- * Partial Controller Support
- * 7 zones divided into various areas
- * 56 jewels (crystars) to find
- * in 13 different languages
- * music OST by Hiroki Kikuta & Dale North
- * Toricky is available on Steam for \$14.99

MORE INFORMATION:

Developer: Atelier Melon-Kissa (Japan)

Publisher: OtakuMaker Studio (France)

Price: \$14.99

Platform: Windows, Mac, SteamOS + Linux

Crimson Sword Saga The Peloran Wars Releases

OtakuMaker Studio, France, is proud to announce the release of a new game, Crimson Sword Saga: The Peloran Wars, made by David Nguyen and David Chan, France. In this RPG game, you play a group of heroes who help a revolutionary leader, Rachel, in her seek of justice. You will have to fight against the armies of Queen Jezebel, rulers of the island of Belsar, and the ancient and dark cult of Brax.

FEATURES:

- * a RPG game
- * One player
- * Steam Cards
- * Full Controller Support
- * 74 chapters
- * 500 different enemies
- * Crimson Sword Saga: The Peloran Wars is available on Steam for \$4.99

MORE INFORMATION:

Developer: David Nguyen and David Chan (France)

Publisher: OtakuMaker Studio (France)

Price: \$4.99

Platform: Windows

In The News Continued

Star Trek Online Season 12 Reckoning Releases

Perfect World Entertainment Inc., and Cryptic Studios announced Star Trek Online: Season 12 – Reckoning is now available on PC. The update celebrates a very special milestone for the repeat-pay-to-play MMORPG based on the iconic Star Trek franchise, as the game celebrates its incredible 7th Anniversary. To commemorate this achievement, captains can experience a brand-new episode, featuring the debut of General Rodek, voiced by actor Tony Todd. Players will also complete daily missions to earn special rewards, including the new Lukari ship, which the community helped design last fall. Season 12 – Reckoning will be available on Xbox One and PlayStation 4 at a later date.

Season 12 puts out a desperate call to captains across the galaxy to battle the powerful Tzenkethi, a highly-intelligent, militant warp-capable species. The mission begins when the Lukari set out on a journey to investigate some unusual activity in an unexplored region of the Alpha Quadrant. Upon further inspection, they discover data that suggests weaponized use of protomatter and request immediate assistance from the Alliance. Captains must work together with the Lukari to prevent a looming cataclysmic attack from the Tzenkethi.

These events all transpire in Season 12’s newest featured episode, “Of Signs and Portents.” The update also brings back Star Trek Online’s popular anniversary events and offers players new content to explore, including a challenging new reputation, two new space queues and new Research and Development school. A full list of features for Season 12 – Reckoning includes:

- New Lukari Science Vessel – Captains can finally earn the community-designed T6 Lukari Ho’kuun

Science Vessel by participating in daily anniversary missions and completing the new featured episode.

- Two Daily Anniversary Missions –Completing “Omega Molecule Stabilization Daily” and “Party Patrol” each day will earn dilithium, reputation marks and pictures of Q, which must be collected to earn the new Lukari ship.
 - Omega Molecule Stabilization Mini-Game – Players can track down omega particles that Q has scattered across the galaxy and use them to craft upgrade kits.
 - New Featured Episode – In the brand new episode, “Of Signs and Portents,” captains team up with the Lukari to battle the Tzenkethi and earn rewards toward the new Lukari Science Vessel.
 - New Reputation – “The Lukari Restoration Initiative” allows players to earn marks toward weapons and gear infused with protomatter technology to defend themselves from the Tzenkethi.
 - New Crafting School – Season 12 introduces a new Research School to the R&D System, allowing captains to create new kits and modules.
 - Two New Space Queues
 - o “Gravity Kills” – Captains will lead an attack on a Tzenkethi protomatter facility and collect Hawking particles to drop their special defenses.
 - o “The Tzenkethi Front” – Players will defend the Eta Serpentis system from a Tzenkethi attack by turning their protomatter weapons against them.
 - Full Space Battlezone – Captains will head out to the final frontier to lead an all-out war against the Tzenkethi, in an effort to stop the production and deployment of protomatter weapons.
- Star Trek Online is currently available on PC, PlayStation®4 and Xbox One.

In The News Continued

The Wizards Who Fell In A Hole Releases

OtakuMaker Studio, France, is proud to announce the release of a new game, The Wizards Who Fell In A Hole, made by Battenberg Software, United Kingdom.

In this platform game, you play a wizard who fell in a hole in the ground and who is now in a cave where he is facing many horrible monsters. You can jump and shoot at them, with the aim being to kill all monsters on a level before progressing.

FEATURES:

- * a platform game
- * One or two players (local)
- * Steam Achievements and Cards
- * Full Controller Support
- * 100 levels
- * The Wizards Who Fell In A Hole is available on Steam for \$1.99
- * Power-Ups, Tasty Food, etc

MORE INFORMATION:

Developer: Battenberg Software (United Kingdom)
Publisher: OtakuMaker Studio (France)
Price: \$1.99
Platform: Windows, Mac OS X, SteamOS + Linux



Wings of War update for Heroes & Generals

The skies are about to become even more dangerous in Heroes & Generals as three new fighter planes are taking off and the addition of new options for flight controls makes it easier to be a pilot.

“Flying a plane in Heroes & Generals with the new default controls is basically as easy as aiming the mouse at where you want to go,” explains Jacob Andersen, Game Director at Reto-Moto: “However, it takes skills to be a good pilot which is why we have chosen to include different types of flight control options in Heroes & Generals to suit individual play styles and to make it fun to be a pilot for both new and veteran players.”

The three new planes in the ‘Wings of War’-update are:

- The Soviet Heavy Fighter Petlyakov Pe-3bis



In The News Continued

ESRB Rating Change Needed

We all know it is there. We all know it needs to be adjusted. We all know that arrogance and corruption is stopping it. Some people fear any change. It is time the ESRB addresses the lack of intelligence in their rating system. It is time for the rating system to be updated to match other age restricted materials like alcohol and cigarettes. Anyone else have a problem with the words being used by the ESRB to describe bad content? ‘M’ is used for seventeen and older only. The ESRB defines that as mature. Meaning mature people are the only ones allowed to it. To me mature means sixty-five and older.

Why is there one rating for seventeen and older and then a completely different rating for eighteen and older? It makes sense to me to move the ‘M’ rating to eighteen and older only. Then move the ‘AO’ rating to twenty-one and older only. When we look at

what ‘AO’ stands for and the content it allows then it makes perfect sense for Adult Only content to be rated twenty-one and older. It should not be rated eighteen and older. Who out there is going to try and argue that an eighteen year old is an adult? Twenty-one is generally when society allows other adult only materials to be accessed. Why do video games get to put the same content in there and give it teenagers? It is a fair and valid question. It is one that the ESRB has dodged for years.

I would like to see the ‘M’ rating move to eighteen, and the ‘AO’ rating move to twenty-one. It would then accurately mirror the age limitations already set on that content within society. I doubt it will happen though. Why not? The ESRB has not been known to listen to families. The ESRB has been known to listen to the video game companies. The lower ratings they get on their games the more sales they make.

- The German Heavy Fighter Messerschmitt Me 410B-2
- The US Medium Fighter Curtiss P-40N Warhawk

With the addition of these planes all three factions in the game now have a Reconnaissance airplane, a Medium Fighter, and a Heavy Fighter – making a difference in both battles and the strategic part of Heroes & Generals.

The ‘Wings of War’-update also removes the recruitment limits, so players can now get a Tanker, Recon, Paratrooper, or Pilot when they want, no matter what Player Level they are.

Heroes & Generals is a repeat pay to play video game without a physical copy. For more information on that please click here.

Families need to use the Internet to play Heroes & Generals since it is a MMOFPS. For more information on that please click here.

WE WOULD PLAY THAT!

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

The Super NES had the Super Gameboy. The Gamecube had the Gameboy Player. Since then families have not had a legitimate way to play the hand held video games on the home consoles. Nintendo has released nothing to play Nintendo DS or Nintendo 3DS video games on home consoles. Nothing on the Wii or Wii U. So Family Friendly Gaming hopes Nintendo releases something on the Nintendo Switch that will play Nintendo 3DS and Nintendo DS video games. There are plenty of hand held video games that families

could enjoy on the home consoles. It would increase sells of the home console and increase sales of the hand held video games.

NEC did an amazing thing with the TurboExpress. That hand held video game system played the home console games. In fact it was a way to take the home console video games portal. The same game cartridges worked on both the Turbografx-16, the Turboduo, and the TurboExpress. No video game company since NEC has even considered doing the same thing. The Nintendo Switch is the closest thing to it. The plus side to the Nintendo Switch is an extra machine is not needed to play away from the home.

The Nintendo Switch is already making the Nintendo 3DS obsolete. Might as well allow families to play their Nintendo DS and Nintendo 3DS video games on

the Nintendo Switch as well. This would help in so many ways. Being able to play at home on the television would immediately improve the hand held video games. It would make recording easier for Youtubers. It would allow easier multiplayer options for families. Imagine having the multiplayer Nintendo 3DS game plugged into the Nintendo Switch. Then another family member can turn on their Nintendo 3DS and play the same game. Hopefully Nintendo would allow download play and not require multi-card to do something as cool as that multiplayer.

What do you think? Would you be willing to play Nintendo DS games on a home console like the Nintendo Switch? Would you be willing to play Nintendo 3DS video games on a home console like the Nintendo Switch? Will Nintendo make it happen?

Acts 7:51-53

51 “You stiff-necked people! Your hearts and ears are still uncircumcised. You are just like your ancestors: You always resist the Holy Spirit! 52 Was there ever a prophet your ancestors did not persecute? They even killed those who predicted the coming of the Righteous One. And now you have betrayed and murdered him— 53 you who have received the law that was given through angels but have not obeyed it.”

REVIEWS

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

CONTENTS Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

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Harvest Moon Skytree Village

SCORE: 59



Monster Hunter Generations

SCORE: 54



I am worried that Natsume is going to go out of business in America very soon. They continue to not listen. They continue to shove their religious agenda down the throats of families. The backlash is real. They continue to get away with bad content in their Harvest Moon games that the ESRB fails to report. The only thing Natsume has gotten right with the Harvest Moon games is to keep protecting Biblical marriage. The radicals on the far left continue to attack with their hate speech and threats.

Harvest Moon Skytree Village shoves the religious belief of a goddess down our throats. We also have to deal with these magical sprite characters. They can help do things for you like water the plants. Sorry I am not lazy, I like to do chores myself. There are sexually suggestive themes as the harvest goddess is barely dressed. This is seen right from the beginning of the game. How did the ESRB miss the lack of attire?



The Minecraft nature of Harvest Moon Skytree Village continues. We have to do requests for the villagers to become friendly with them. These requests get us new tools, more land, and make the false goddess in Harvest Moon Skytree Village very happy. The extreme radical beliefs in Harvest Moon Skytree Village could be defined as part of the war on Christians.

There is a wizard and a witch in Harvest Moon Skytree Village. Farming is painful and



slow. The same thing goes for raising animals. Crops do not die across seasons now. That is a nice improvement. The music is pleasant. I hated hearing how we all have to thank the harvest goddess over and over again. It made me sick and greatly offended. Something Family Friendly Gaming has told Natsume for years. Obviously that is why their sales are so bad for this series now.

The longer I played Harvest Moon Skytree Village the more I could do. I had to constantly do things for other people. Getting certain fish was really hard and annoying. In fact fishing is broken in Harvest Moon Skytree Village in my opinion. I could lose really expensive bait over and over again. Then I tried no bait and caught all kinds of fish. Harvest Moon Skytree Village is worth around five to ten dollars brand new in my opinion. Too much offensive content.

- Yolanda

I am grateful Family Friendly Gaming purchased a copy of Monster Hunter Generations on the Nintendo 3DS for a review. The failures over at the Capcom PR and Marketing are deep, long, and wide. Kind of like the failures of this hand held video game. Why is anyone purchasing Monster Hunter video games? Maybe it is just those of us in the gaming media trying to get reviews done. As you can tell Monster Hunter Generations was a very low priority for Family Friendly Gaming.

Issues families need to know concerning Monster Hunter Generations are blood, violence, lack of attire, enticement to lust, horrible camera,

promotion of religious belief of evolution, and more. Monster Hunter Generations promotes the fake news story that dinosaurs had feathers.



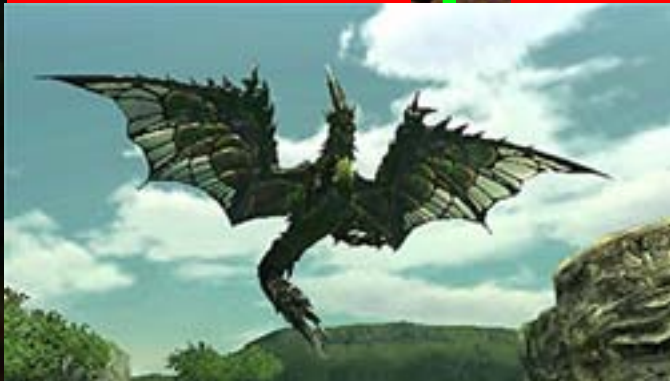
Many of the images and sounds are recycled in Monster Hunter Generations. We get those same annoying cat people again in Monster Hunter Generations. Stamina drops fast even if you are not running around. Monster Hunter Generations is such a boring, dull, slow, and meaningless quests game. It can be played online if

you are into that kind of a thing. I wanted to save within a mission because this is a hand held game and should not keep me bound for half an hour. Or I would lose my progress.

We kill things, collect stuff, craft items, and cook in Monster Hunter Generations. Different weapons give the player different skills. The combat is annoying since the enemies love to get in your blind spot and force you to move the camera to line them up.

Pass on purchasing Monster Hunter Generations. It is worth five to ten dollars brand new at the most in my personal opinion.

- WMG



The missions in Monster Hunter Generations can be confusing. Saving is few and far between in Monster Hunter Generations.

Publisher: Natsume
Developer: Natsume
System: Nintendo 3DS
Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 50%
Sound: 70%
Replay: 75%
Gameplay: 60%
Family Friendly Factor: 40%

Publisher: Capcom
Developer: Capcom
System: Nintendo 3DS
Rating: 'T' - THIRTEEN and OLDER ONLY {Blood, Crude Humor, Fantasy Violence, Mild Suggestive Themes}



Graphics: 40%
Sound: 62%
Replay/Extras: 80%
Gameplay: 50%
Family Friendly Factor: 40%

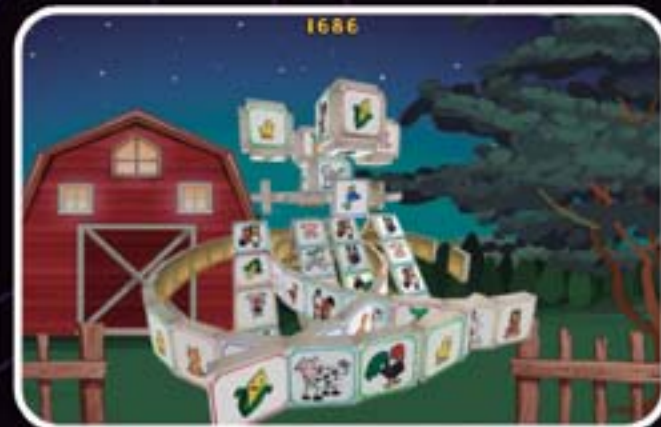


ENSENASOFT



Mahjong Deluxe 3

Mahjong Deluxe 3 includes 640 thought provoking puzzle layouts to enjoy in classic 2D and glorious 3D.



Barnyard Mahjong 3

Barnyard Mahjong 3 includes 640 joyful puzzles filled with animal sounds and farming fun.



Fabulous Food Truck

A fast paced time-management arcade game testing your skills as the cook of a busy food truck.



Mystery of Rivenhallows

An exciting point-and-click adventure game full of mystery and suspense.

www.ensenasoft.com



Lego Dimensions Fantastic Beasts Story Pack



SCORE: 60

LEGO

DIMENSIONS

I was very curious to see what a Lego Dimensions Story Pack was all about. So on Black Friday 2016 we purchased Lego Dimensions Fantastic Beasts Story Pack for thirty dollars. What families get is a new wall (background) for the Lego Dimensions portal, and two characters. The characters are Newt Scamander and Niffler. Newt has a ton of skills. They are Water Spray, Target, Laser Deflector, Diffindo, Flying, Illumination, Silver Lego Breakup, Stealth, Magic, Intelligence, Fix-It, Fantastical Briefcase, and Apparate Access.

The world area in Lego Dimensions Fantastic Beasts Story Pack is slightly bigger than other Lego Dimension areas. There are six levels to play in Lego Dimensions Fantastic Beasts Story Pack. Which is much better for the price than other Lego Dimension products. The problem is the



normal cost for Lego Dimensions Fantastic Beasts Story Pack is fifty dollars. Which is steep for getting half of normal Lego games in terms of game play.

The issues families need to be aware of with Lego Dimensions Fantastic Beasts Story Pack are magic, violence, glitches, sound bytes from the movie, and more. The core of Lego Dimensions Fantastic Beasts Story Pack is magic. The Niffler can dig in spots



like Scooby Doo. The Niffler is a much slower character than Scooby Doo though.

It takes around three hours to beat Lego Dimensions Fantastic Beasts Story Pack. That depends on how much searching you do in the levels for mini kits and studs. It also depends on how many game breaking bugs and glitches you run into. We ran into multiple glitches playing Lego Dimensions Fantastic Beasts Story Pack. Then we had to replay levels just to reset things.


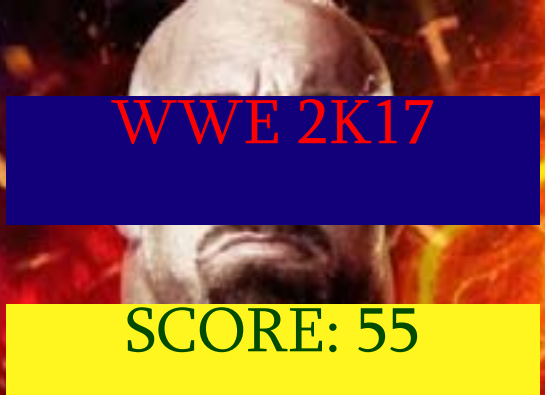

I like the idea of larger Lego Dimensions areas and levels. Lego Dimensions Fantastic Beasts Story Pack shows that larger areas and levels can be created. Lego Dimensions Fantastic Beasts Story Pack teaches a lesson too. Do not


suppress your magic. If you do it will become evil and wreck havoc on the city. In my professional opinion Lego Dimensions Fantastic Beasts Story Pack is worth twenty to twenty-five dollars. - Paul

Publisher: WB Games
Developer: TT Games
System: Wii U/PS3/Xbox 360/Xbox One/PS4(tested)
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Cartoon Violence, Crude Humor}



Graphics: 70%
Sound: 70%
Replay: 70%
Gameplay: 50%
Family Friendly Factor: 50%






SCORE: 55

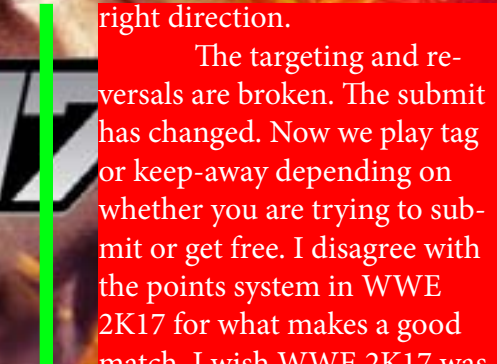
I am pleased to see Family Friendly Gaming purchased a copy of WWE 2K17 on the PS4 on Black Friday 2016. The game was under half the normal price. The PR and Marketing failure was expected for this game. WWE 2K17 takes out the story mode and lets players purchase additional characters. This is done with in game currency that is earned by having good singles matches. Why not have everyone unlocked from the beginning?

WWE 2K17 contains violence, blood, bad language, enticement to lust, lack of attire, sexual dances, offensive images, glitches, long loading times, huge installation, massive updates, offensive music, and more. Money in the bank has been changed. A player must tap a button when the ball can go into the hole multiple times. That means another player and come over



and steal the win.

There are a lot of different matches in WWE 2K17. There are also a lot of wrestlers. Gamers have to spend a nasty amount of hours to unlock all of them though. It is an improvement over having to play the story and complete all of the insane moves at the right times to unlock certain characters. Baby steps from 2K is better than no steps in the





right direction.

The targeting and reversals are broken. The submit has changed. Now we play tag or keep-away depending on whether you are trying to submit or get free. I disagree with the points system in WWE 2K17 for what makes a good match. I wish WWE 2K17 was more like real wrestling. Give us the storyline, timing, and match ending. Then we have to provide what we are instructed to.

The announcer lines get repetitive. Thankfully we can turn off the offensive music. Plenty of online modes are available in WWE 2K17 if you have the Internet bandwidth for that. I found that WWE 2K17 can lead to real world anger, real world arguments, and real world bad blood. That could probably be said for any competitive video game on the market. Take it with a grain of salt.


- Frank



Publisher: 2K Games
Developer: Yukes, Visual Concepts
System: Xbox One/Xbox 360/PS3/PS4(tested)
Rating: 'T' - THIRTEEN and OLDER ONLY {Blood, Language, Suggestive Themes, Violence}

Graphics: 40%
Sounds: 40%
Replay/Extras: 85%
Gameplay: 65%
Family Friendly Factor: 45%

VIDEO GAME LIES



by Paul Bury

Version 2

BUY IT NOW RIGHT HERE



The Jackbox Party Pack

SCORE: 64



Family Friendly Gaming purchased a copy of The Jackbox Party Pack on the Playstation 4. This party game was found in a clearance rack for under ten dollars. This game can also be found on the PS3, PC, Xbox 360, and Xbox One. The games within The Jackbox Party Pack are Drawful, You Don't Know Jack 2015, Fibbage XL, Word Spud, and Lie Swatter.

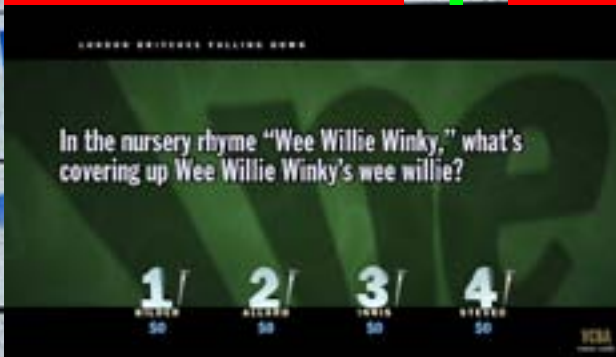
Family members must have a mobile device to play The Jackbox Party Pack. Each player must log into a website and then enter a code and their name to play each of the games in The Jackbox Party Pack. Phones, tablets, and even computers can be used to play The Jackbox Party Pack. There are some wild and crazy questions in The Jackbox Party Pack.

There are issues that families will have with The Jackbox Party Pack. There are attempts at humor that can be highly divisive and extremely



controversial. Things like rebellion against God, supporting of sexual deviancy, supporting bad life style choices, and more. The screws also stab the other players number in a bloody and disgusting way. Too bad Jackbox Games did not make this more family friendly.

You Don't Know Jack 2015, and Fibbage XL are the two clear favorites here at Fam-



ily Friendly Gaming. Lie Swatter comes up next since we are trying to discern truth from lies. Word Spud and Drawful are just horrible. Drawful we draw and many times the words do not match the drawings - making it too confusing to play. Word Spud we take turns writing words after the first word to make complete nonsense.

You Don't Know Jack 2015 is a trivia game where we try to guess the right answer. The best player wins in the end. We can also force an opponent to answer a question one time with only five seconds. Fibbage XL gives us a sentence with a blank in it. We put in a convincing lie that will trick the other players. They do the same. We then try to guess the right answer. Points are awarded for finding the right answer and for getting someone else to pick your lie. - Luke

Publisher: Jackbox Games
Developer: Jackbox Games
System: PC/Xbox 360/Xbox One/PS3/PS4(tested)
Rating: 'T' - THIRTEEN and OLDER ONLY
(Crude Humor, Drug Reference, Mild Language, Sexual Themes)

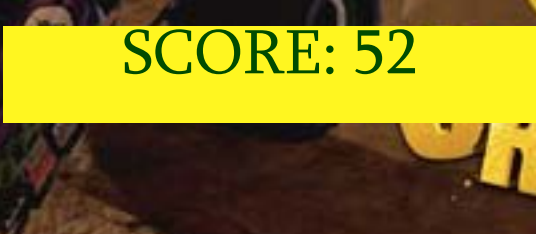


Graphics: 65%
Sound: 55%
Replay: 85%
Gameplay: 65%
Family Friendly Factor: 50%



Monster Jam Crush It

SCORE: 52



I was bummed when the PR and Marketing for GameMill Entertainment failed Family Friendly Gaming. I was even more bummed when I finally got to play Monster Jam Crush It. I am deeply appreciative of Family Friendly Gaming purchasing a copy of Monster Jam Crush It. This home console video game contains Stadium Race, Freestyle, Hill Climb, and Crash Mode.

Most of the modes in Monster Jam Crush It have seven levels. Hill Climb has twenty-eight. There are twenty-five trucks in Monster Jam Crush It. Some of them are different schemes for the same trucks. Each of the trucks controls the same. Monster



Publisher: GameMill Entertainment
Developer: Maximum Games
System: Xbox One/PS4(tested)
Rating: 'E' - Everyone SIX and OLDER ONLY

Jam Crush It is a rental at best. In my opinion this game is worth five dollars brand new.

The controls in Monster Jam Crush It are loose. There are glitches and places to get stuck in Monster Jam Crush It. This monster truck game also has lag in it. Monster Jam Crush It might be the worst monster truck game I have ever played. I like monster truck games and have played quite a few. The rock music gave me a headache. All of Monster Jam Crush It can be beaten in one to two hours.

I had trouble winning in the Stadium Race at first. Once I compensated for the loose controls I beat them all easily. Hill Climb is like a miniature Trials Fusion game with shorter levels and less strategy need-



ed. Freestyle is where you go around crush cars and jump. Crash Mode is about finding the cars and making them all explode. How did the ESRB miss that violent content in their descriptors?

Player must beat one level to unlock the next one. I would unlock different trucks at different intervals. Monster Jam Crush It did not explain what was needed to unlock anything. Some trucks were missed because I have no clue what is needed to unlock them. There are some gross trucks like the zombie one.

Monster Jam Crush It feels more like an app than a home console video game. - Kid Gamer

Graphics: 60%
Sound: 60%
Replay/Extras: 30%
Gameplay: 50%
Family Friendly Factor: 60%





Final Fantasy XV

SCORE: 50



The Flash Season Two

SCORE: 63



I hope you read my pre-view of Final Fantasy XV on the Family Friendly Gaming website. As long as you have you know of the failures of the PR and Marketing for Square Enix as well as how I got a copy of this home console role playing video game. Final Fantasy XV has some very epic moments and boss fights. Square Enix is also going away from the turn based battles for a more hack and slash.



can be beaten in twenty to twenty five hours. The music in Final Fantasy XV is top notch. The graphics look nice. They should with such long loading screens. There are large areas that are pretty uninteresting in Final Fantasy XV. I liked driving the car around, and the storyline was interesting. I know Square Enix pretty much uses the same storyline in al-



most every single Final Fantasy video game anymore. I am not a fan of how leveling up occurs in Final Fantasy XV. We must rest at an inn or end one of the short chapters to get our levels. They are not given after the fights. Old school gamers will hate the combat in Final Fantasy XV. I am not a fan of it personally. I do like the casual mode that helps out newcomers. I also like being able to save anywhere - with the exception of dungeons. Final Fantasy XV made it onto my top ten listing of disappointments for 2016 for a good reason. The excessive blood, gore, and profanity hurt the image of this game and the industry as a whole. The game ending is as messed up as Romeo and Juliet. Parts of Final Fantasy XV feel rushed, or the developer was being very lazy. Final Fantasy XV is worth twenty to twenty-five dollars brand new. If you can handle all of the bad content. - Teen Gamer



Publisher: Square Enix
Developer: Square Enix
System: Xbox One/PS4(tested)
Rating: 'Teen' - THIRTEEN and OLDER ONLY {Language, Mild Blood, Partial Nudity, Violence}

Graphics: 40%
Sound: 45%
Replay/Extras: 55%
Gameplay: 60%
Family Friendly Factor: 40%

I am very thankful Family Friendly Gaming purchased a copy of The Flash Season Two on DVD on Black Friday 2016. Out of all the current DC Shows The Flash is my personal favorite. There is generally less bad content in this show than the others. With that said there are plenty of issues in The Flash Season Two. This show picks up a bit after the last one. The Flash Season Two has violence, blood, rebellion against God, attacks Biblical marriage, attacks Christians, promotes the religious belief of a multiverse, enticement to lust, death, and more. There is plenty of lying and deceit in



The Flash Season Two. SPOILER ALERT! Barry gets a girlfriend and loses her in The Flash Season Two. He and Iris are about ready to start a relationship. One problem though - at the end of the season The Flash changes the timeline and most likely ruins it. It is a lesson he should have already learned, but Barry seems a bit slow sometimes.



Team Flash is a big part of The Flash Season Two. Vibe is coming into his own in The Flash Season Two. His powers increase more than I ever expected them to. Zoom is the main villain in The Flash Season Two. There are plenty of cool and epic moments in The Flash Season Two. There is also a copy of two episodes included in The Arrow Season Four.

It takes 1020 minutes to watch The Flash Season Two. There are also four hours of special features. There are behind the scenes, chasing flash, many faces of zoom, deleted scenes, comic con, gag reel and more. The central theme to The Flash Season Two is good defeating evil. There are plenty of nasty metahumans to fight in The Flash Season Two. Barry suffers loss in The Flash Season Two. He gets pretty dark near the end of The Flash Season Two. He also messes with the time line way too often. He will have to pay for that in the future. - Paul



Publisher: Warner Bros
Developer: DC Comics
System: DVD
Rating: 'NR' for Not Rated

Graphics: 55%
Sound: 60%
Replay/Extras: 75%
Gameplay: 70%
Family Friendly Factor: 55%



The Legend of Tarzan

SCORE: 58



I am very thankful we had to the money to purchase The Legend of Tarzan on Blu-ray + DVD on Black Friday 2016. We had a lot of high expectations for The Legend of Tarzan. Sadly this movie let us down on so many levels.

The Legend of Tarzan is a pro-animal, anti-human, anti-Christian, pro-environment action movie that comes across as preachy, and hypocritical. There are also aspects of The Legend of Tarzan that make no sense. Tarzan can sort of communicate with animals because he understands them. Other animals are not under his control. Total plot convenience there.

The Legend of Tarzan is big on alleged slavery by Europeans in Africa. News flash for you Hollyweird. There has been slavery in Africa before



white people went to that continent. There is also still slavery going on in Africa to this very day. Some people might even label The Legend of Tarzan a racist film attacking white folks.

The action elements are very predictable in The Legend of Tarzan. There is blood, death, hatred, lies, bad language, enticement to lust, lack of attire, and more in The

Legend of Tarzan. Tarzan supposedly got deformed hands in The Legend of Tarzan because he moved around like an ape. Science and movies have been far apart for a very long time if you know what I mean.

Tarzan eventually convinces the native tribes to work together in The Legend of Tarzan to fight off the evil, horrible white man. The white people are only there in The Legend of Tarzan to get diamonds. I know there have been a few greedy people here and there in history. There are also those trying to do good. Tarzan killed off plenty just trying to do good.

Animals are shown as loving and carrying in The Legend of Tarzan. Never mind all of the people they kill off. The redefinition of Tarzan into this absolutely turns my stomach. The Legend of Tarzan is not even worth one dollar in my personal opinion. - Paul



Publisher: Warner Bros Pictures
Developer: Village Roadshow Pictures
System: Blu-ray/DVD
Rating: 'PG-13' for Parents Strongly Cautioned {Sequences of Action and Violence, some sensuality, and brief rude dialogue}

Graphics: 50%
Sound: 60%
Replay: 80%
Gameplay: 50%
Family Friendly Factor: 50%



Joe Montana's Football

SCORE: 74



We continue to explore a variety of retro games here at Family Friendly Gaming. Joe Montana's Football on the Sega CD impressed me personally with its visuals, and Joe Montana's advice. The 3D visuals and ability to see down the field is fantastic in Joe Montana's Football. This is a bit better than the Genesis versions of this franchise, however expect a lot of turnovers in this game. For some reason receivers would stop running their routes and watch the defender intercept the ball at times.

Joe Montana's Football lets us play exhibition, season, commentary on or off, and three difficulty settings. There are ten well known and good teams from the past plus the twenty-eight NFL teams at the time. Plays can be reversed which is viewable by the second player. One or two family members can enjoy Joe Montana's Football at the same time.

The commentary comes after the play finishes. The music is good. The graphics are better than the Genesis, but confusing all the same. What is worse is trying to figure out who got a fumble recovery or if it was intercepted. I like the Ask Joe videos. I hate having to swap defensive players on every play. - Paul

Publisher: Sega
Developer: Sega
System: Sega CD
Rating: 'GA' - General Audiences

Graphics: 80%
Sound: 80%
Replay: 75%
Gameplay: 55%
Family Friendly Factor: 80%



Metroid

SCORE: 67



I love how Family Friendly Gaming opened the door to retro reviews. Metroid is one of those early games that many have heard about. Some people worship this game. I am not sure why the franchise continued after this game. The intro music is creepy, and animations are laughable. This is an 8-bit game. The graphics in Metroid do not impress me either. It is really easy to die in Metroid too.

One thing Metroid has going for it is the large game play area. Many graphics are recycled in Metroid. There are a few different looking areas. Passwords are used to let gamers stop playing and pick it up later. We have to kill the enemies for energy in Metroid. There is violence in Metroid as we shoot a variety of enemies. Metroid taught me to kill everything.

The core element of Metroid is exploration. Players must find the right way to get through the different areas. Once upgrades are found then other areas are opened up. Metroid gets more difficult as players progress through the game as well. I like being able to continue and keep the upgrades and missiles I previously had. - WMG

Publisher: Nintendo
Developer: Nintendo R&D1
System: NES
Rating: 'NR' - Not Rated

Graphics: 65%
Sound: 60%
Replay: 90%
Gameplay: 60%
Family Friendly Factor: 60%

SPORTS



Product: FAST RMX
Company: Shin'en Multimedia
System: Nintendo Switch
Release Date: TBA
Rating: 'RP' – Rating Pending



Product: FAST RMX
Company: Shin'en Multimedia
System: Nintendo Switch
Release Date: TBA
Rating: 'RP' – Rating Pending



DEVELOPING

GAMES

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Product: The Legend of Zelda Breath of the Wild
Company: Nintendo
System: Nintendo Switch
Release Date: March 3, 2017
Rating: "E10+" - Everyone TEN and OLDER ONLY [Fantasy Violence, Mild Suggestive Themes, Use of Alcohol]



Product: The Legend of Zelda Breath of the Wild
Company: Nintendo
System: Nintendo Switch
Release Date: March 3, 2017
Rating: "E10+" - Everyone TEN and OLDER ONLY [Fantasy Violence, Mild Suggestive Themes, Use of Alcohol]





Product: The Legend of Zelda Breath of the Wild
Company: Nintendo
System: Nintendo Switch
Release Date: March 3, 2017
Rating: "E10+" - Everyone TEN and OLDER ONLY [Fantasy Violence, Mild Suggestive Themes, Use of Alcohol]





Product: Arms
 Company: Nintendo
 System: Nintendo Switch
 Release Date: Spring 2017
 Rating: 'RP' - Rating Pending



Product: Arms
Company: Nintendo
System: Nintendo Switch
Release Date: Spring 2017
Rating: 'RP' - Rating Pending



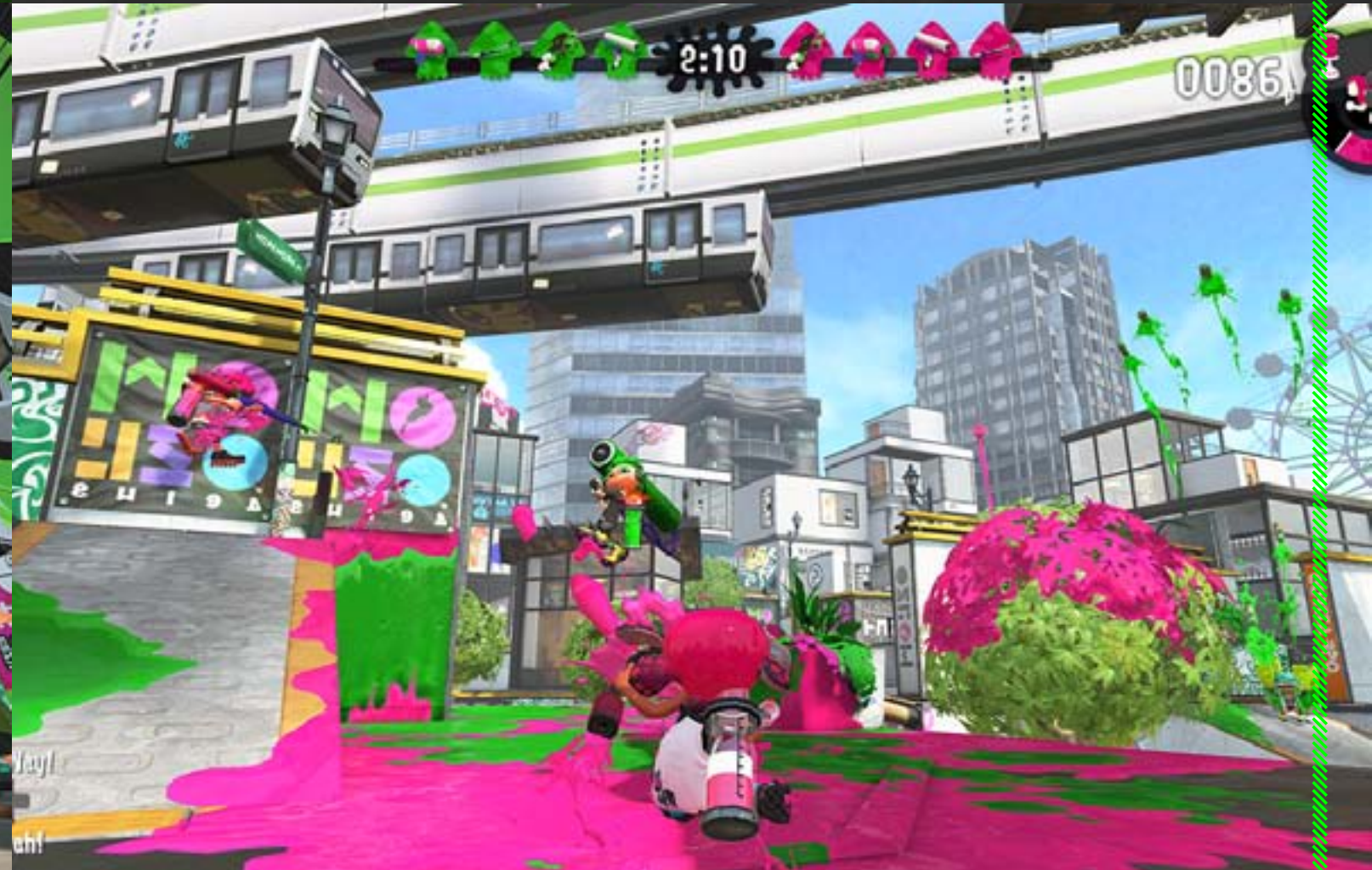
Product: Splatoon 2
Company: Nintendo
System: Nintendo Switch
Release Date: Summer 2017
Rating: 'RP' - Rating Pending

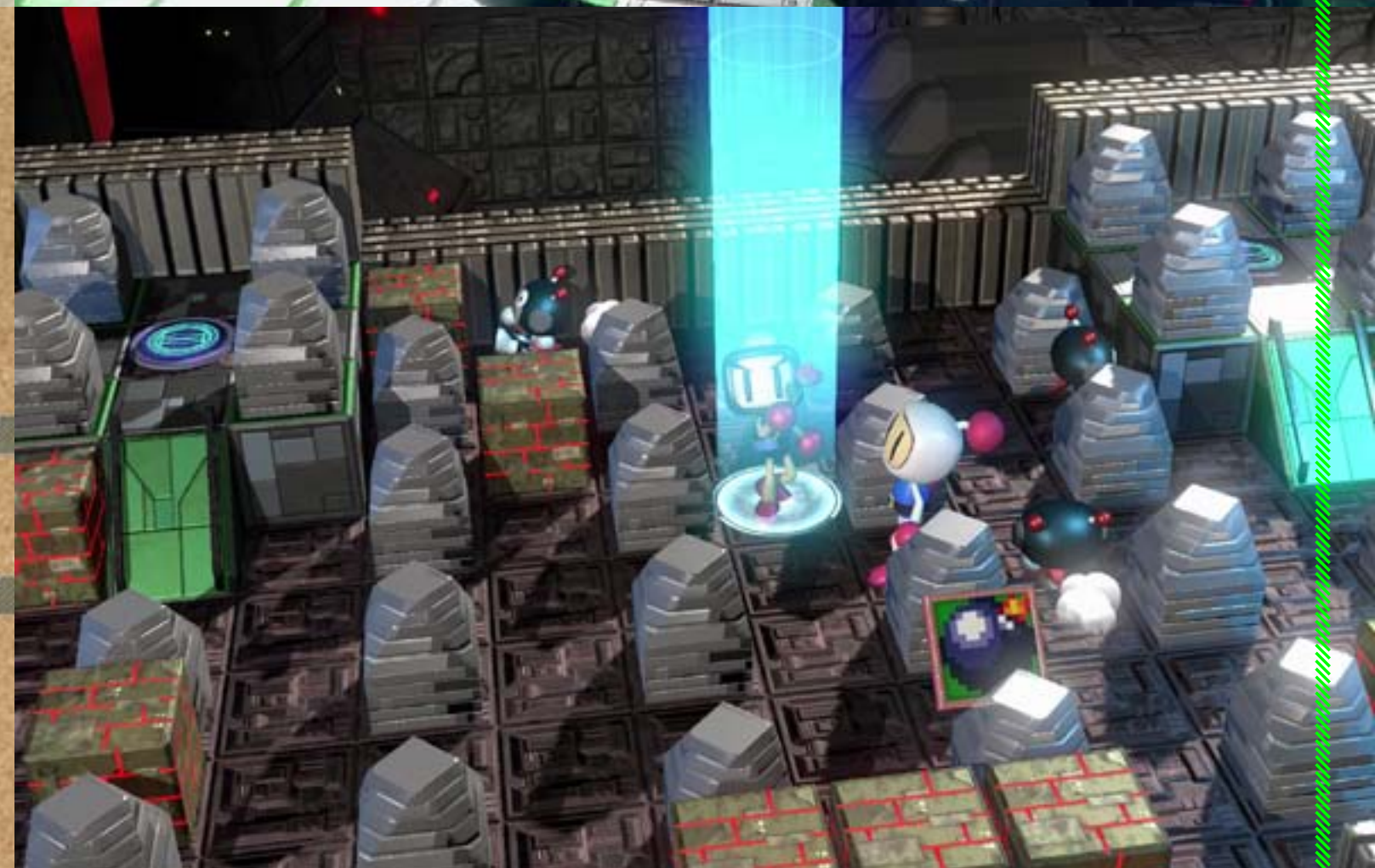


Product: Splatoon 2
Company: Nintendo
System: Nintendo Switch
Release Date: Summer 2017
Rating: 'RP' - Rating Pending



Product: Splatoon 2
Company: Nintendo
System: Nintendo Switch
Release Date: Summer 2017
Rating: 'RP' - Rating Pending





Product: Super Bomberman R
 Company: Konami
 System: Nintendo Switch
 Release Date: March 2017
 Rating: 'RP' - Rating Pending



Product: Super Bomberman R
 Company: Konami
 System: Nintendo Switch
 Release Date: March 2017
 Rating: 'RP' - Rating Pending



Product: Mario Kart 8 Deluxe
 Company: Nintendo
 System: Nintendo Switch
 Release Date: April 2017
 Rating: 'RP' - Rating Pending





Product: Mario Kart 8 Deluxe
 Company: Nintendo
 System: Nintendo Switch
 Release Date: April 2017
 Rating: 'RP' - Rating Pending





**FORZA
HORIZON 3**

NOW

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FORZA

PLAYING



**FORZA
HORIZON 3**



NOW PLAYING



Product: Forza Horizon 3
Company: Microsoft Game Studios
System: PC/Xbox One
Release Date: Out Now
Rating: 'E' - Everyone SIX and OLDER ONLY {Mild Lyrics, Mild Violence}



NOW PLAYING



Product: Final Fantasy XV
 Company: Square Enix
 System: Xbox One/PS4
 Release Date: Out Now
 Rating: 'Teen' - THIRTEEN and
 OLDER ONLY (Language, Mild Blood,
 Partial Nudity, Violence)



Product: Final Fantasy XV
 Company: Square Enix
 System: Xbox One/PS4
 Release Date: Out Now
 Rating: 'Teen' - THIRTEEN and
 OLDER ONLY (Language, Mild Blood,
 Partial Nudity, Violence)

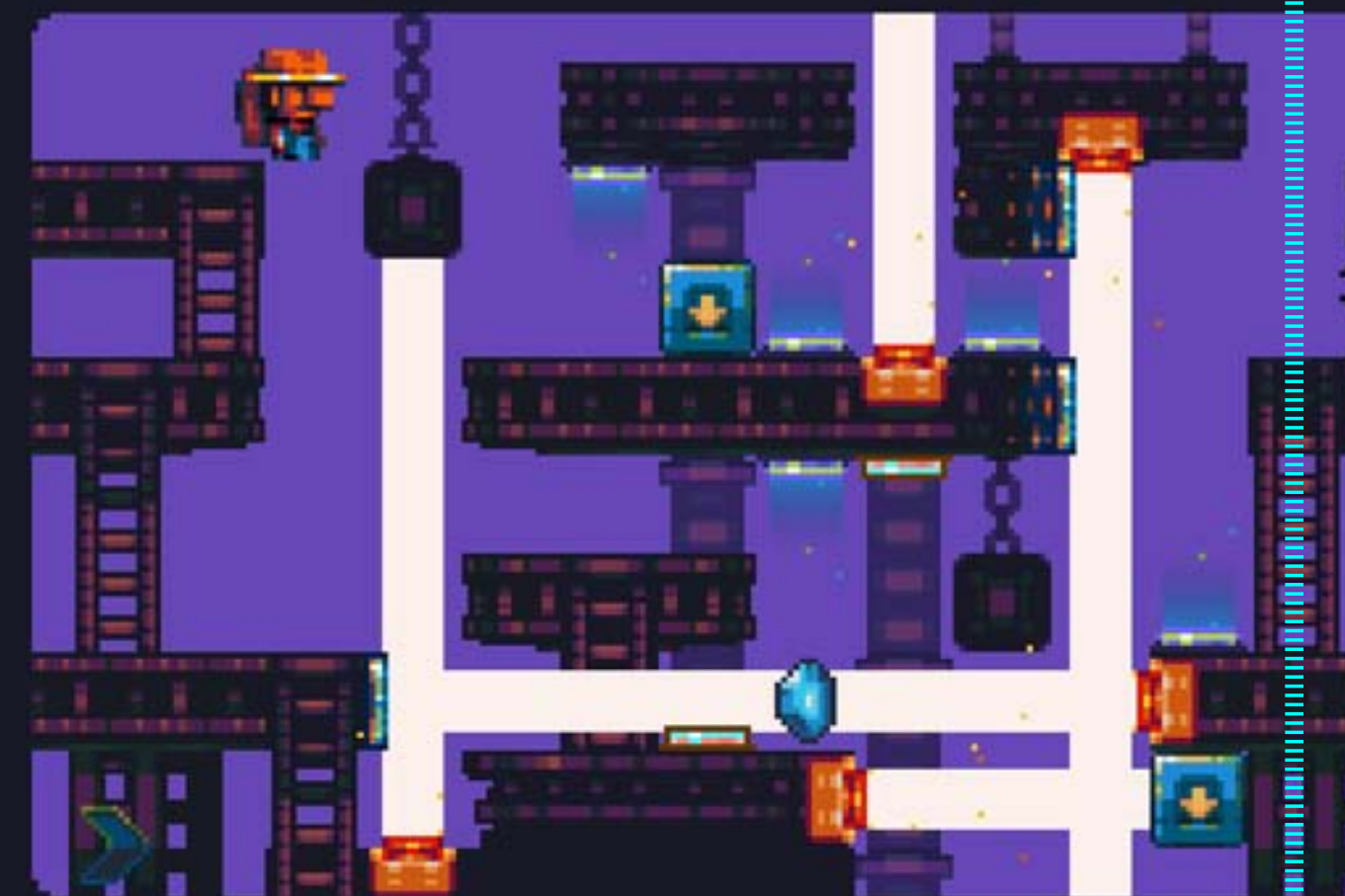


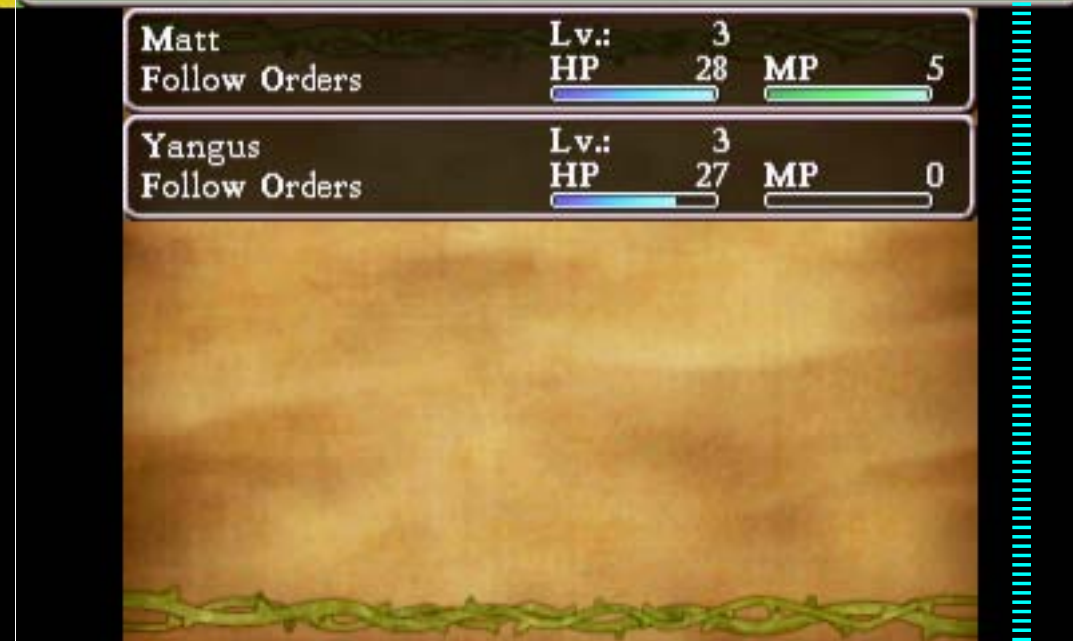
Product: Pocket Kingdom
Company: Plug In Digital, Whisper-Games
System: Personal Computer
Release Date: Out Now
Rating: 'NR' - Not Rated

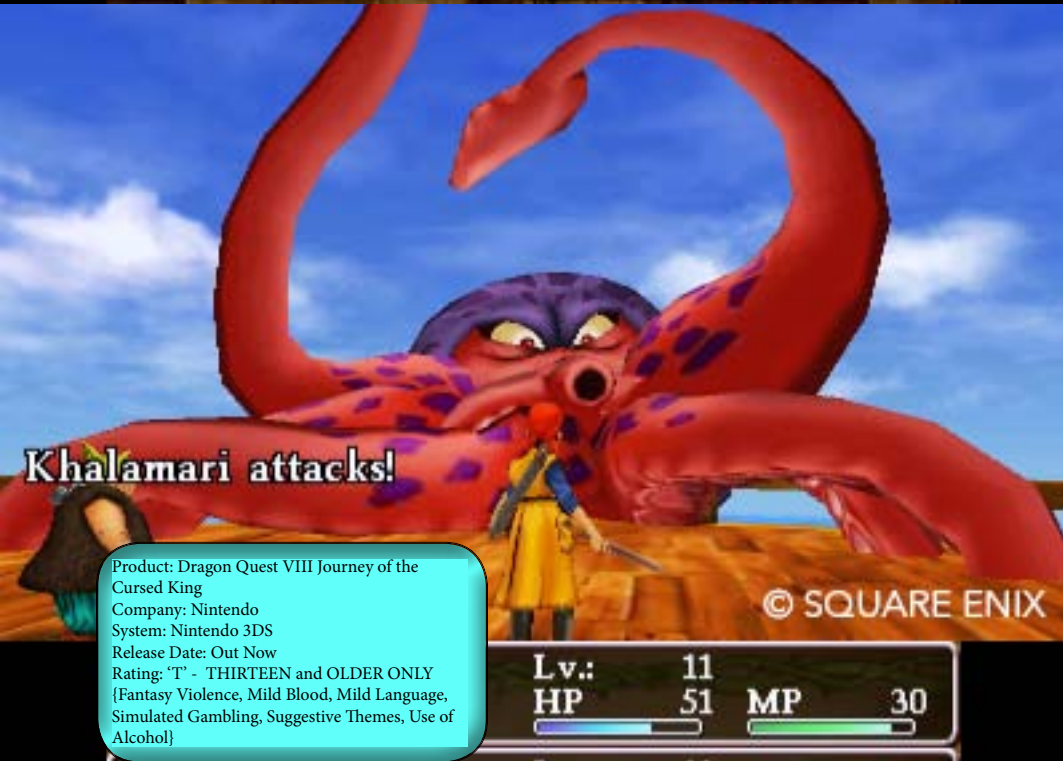
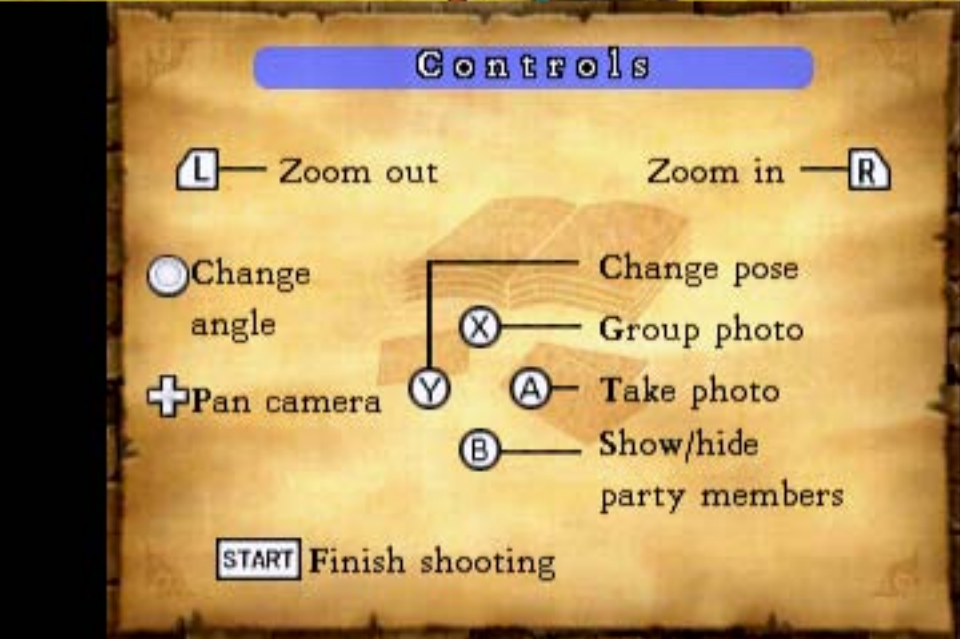




Product: Pocket Kingdom
 Company: Plug In Digital, Whisper-Games
 System: Personal Computer
 Release Date: Out Now
 Rating: 'NR' - Not Rated







Last Minute

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Product: Xenoblade Chronicles 2
Company: Nintendo
System: Nintendo Switch
Release Date: TBA
Rating: 'RP' - Rating Pending





Product: Xenoblade Chronicles 2
Company: Nintendo
System: Nintendo Switch
Release Date: TBA
Rating: 'RP' - Rating Pending





Product: Puyo Puyo Tetris
 Company: Sega
 System: Nintendo Switch
 Release Date: TBA
 Rating: 'RP' - Rating Pending



Product: Redout
Company: Nicalis
System: Switch
Release Date: Spring 2017
Rating: 'RP' - Rating Pending





Product: Redout
Company: Nicalis
System: Switch
Release Date: Spring 2017
Rating: 'RP' - Rating Pending



AIR SKYLANDERS: 3/3



WILD STORM

The Roar of Thunder!

Product: Skylanders Imaginators
Company: Activision
System: Nintendo Switch
Release Date: March 2017
Rating: 'E10+' - Everyone TEN and OLDER ONLY (Cartoon Violence, Comic Mischief)





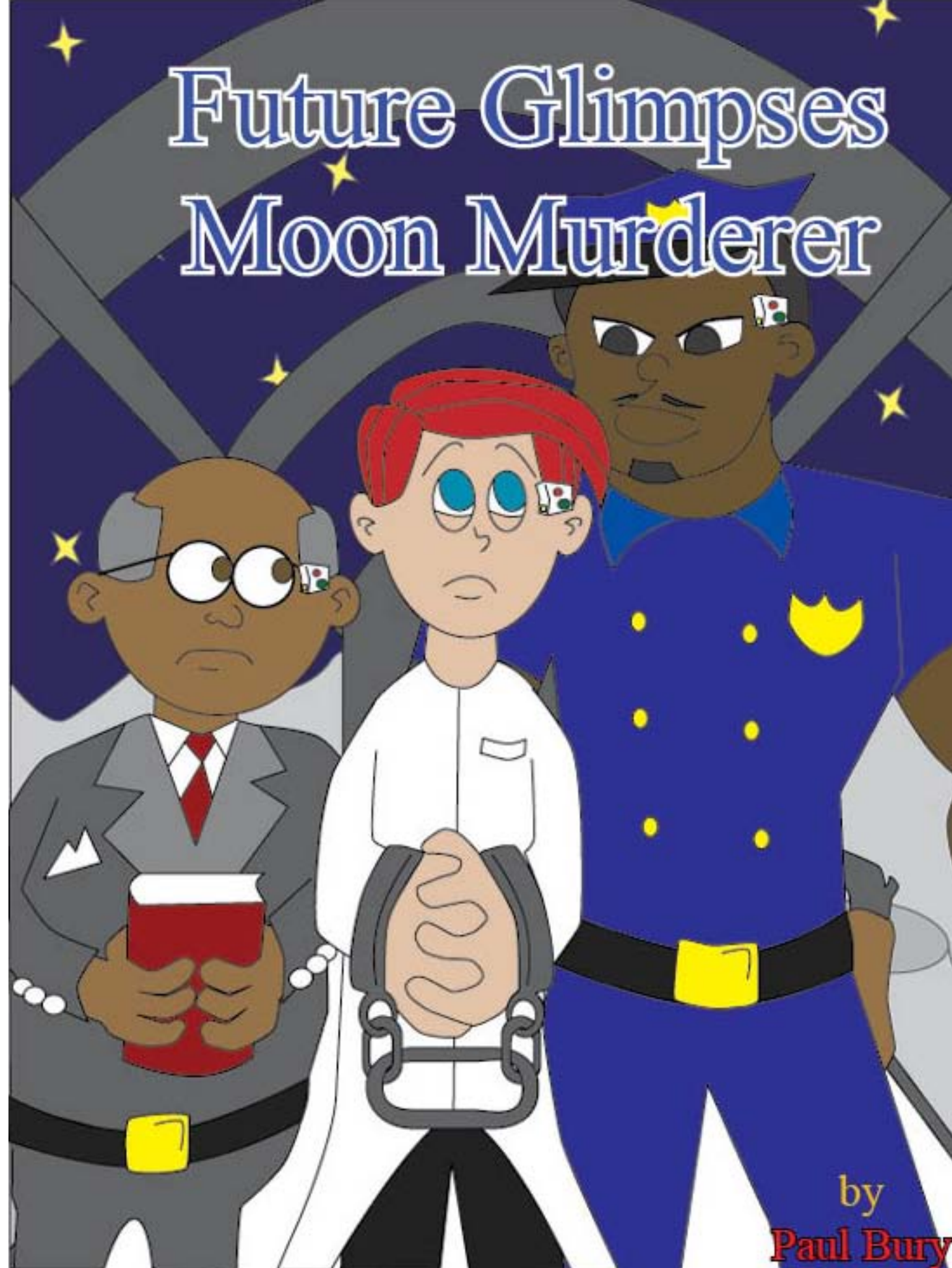
Product: Has Been Heroes
Company: Gametrust
System: Switch
Release Date: March 28, 2017
Rating: 'RP' - Rating Pending



Product: Ultra Street Fighter II The Final Challengers
 Company: Capcom
 System: Nintendo Switch
 Release Date: TBA
 Rating: 'RP' - Rating Pending

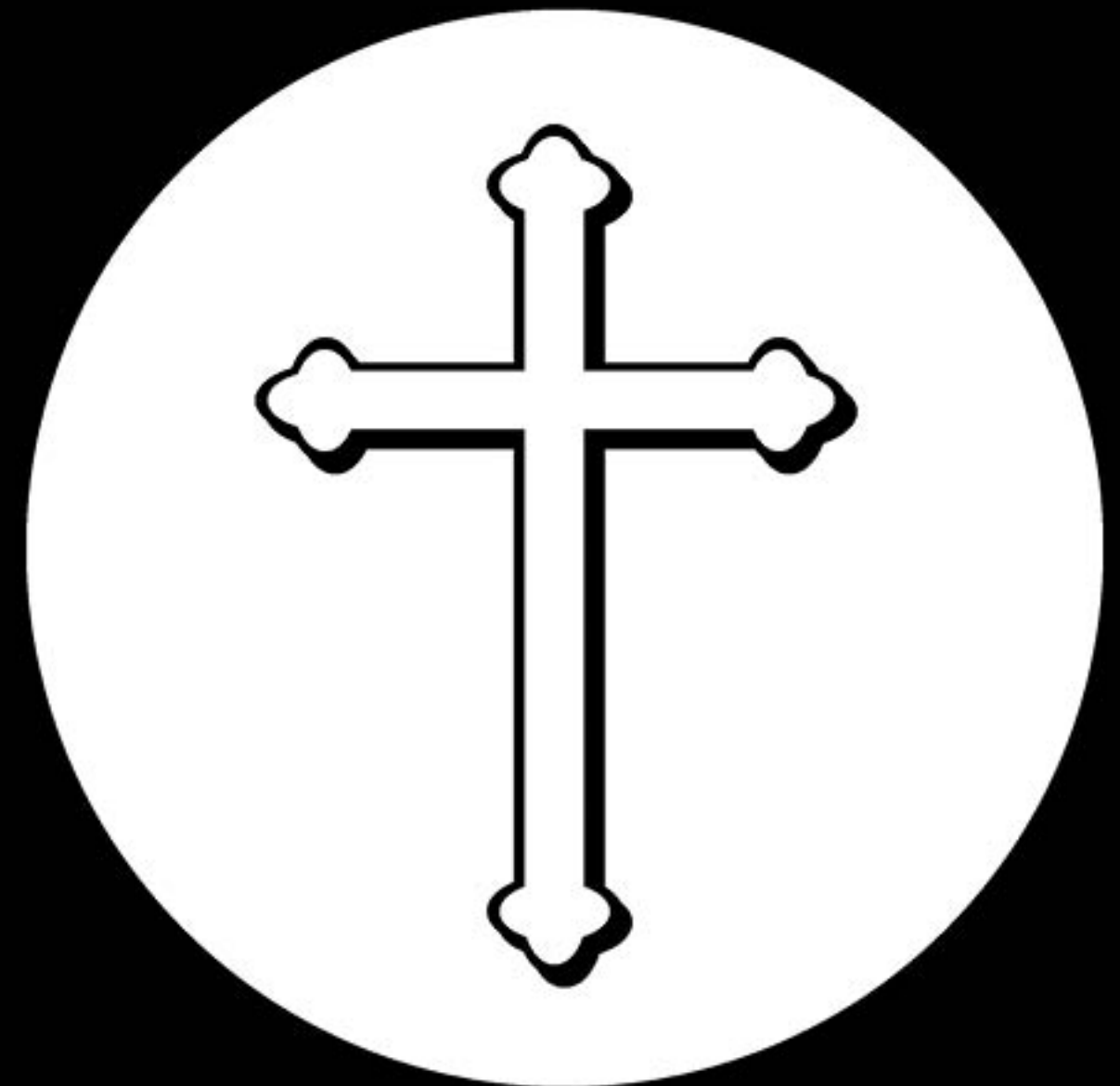


Product: Sonic Mania
Company: Sega
System: Nintendo Switch
Release Date: TBA
Rating: 'RP' - Rating Pending



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