

Ready to manage a farm  
on the Wii U? Are you  
Funky enough?

Nike+ Kinect  
Training helps fam-  
ilies lose weight

Will NeoGeo X Gold  
Interest your family?

# Family Friendly Gaming™

The VOICE of  
the FAMILY in  
GAMING



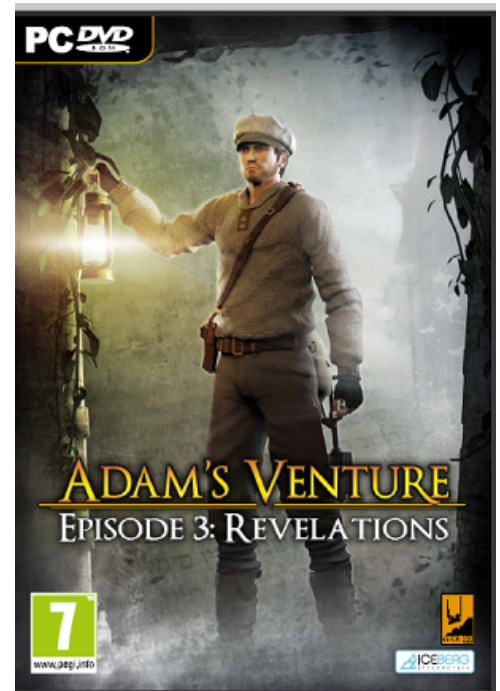
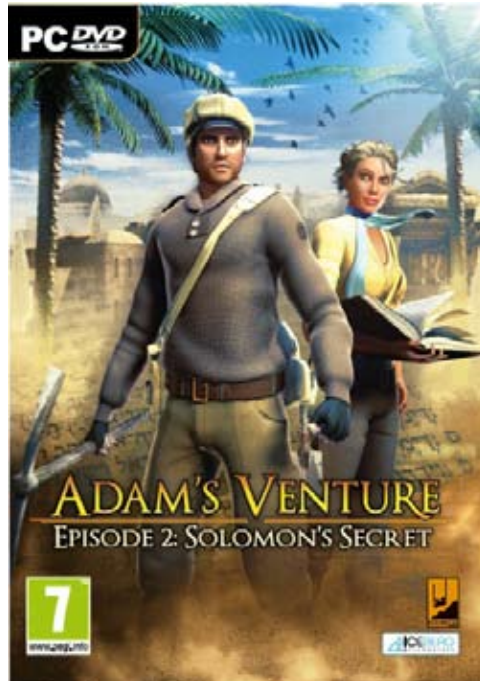
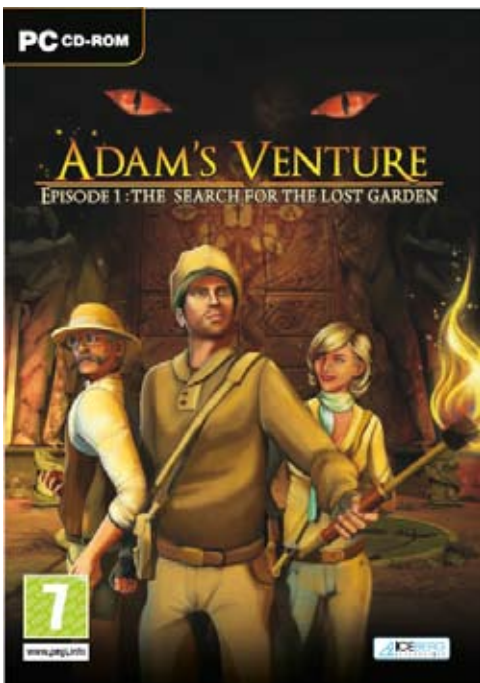
Issue #65

December 2012

# ADAM'S VENTURE

## Three Episodes

Adventure Fun for ages 7 and up on Windows PCs



All Three Episodes available separately or together  
for only \$50 shipped within US at Christian  
GamesNOW.com





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December 2012

[www.familyfriendlygaming.com](http://www.familyfriendlygaming.com)

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## Reviews

Circus Atari, The Secret Society - Hidden Object, NCIS The Seventh Season, RiverWorld, Star Trek The Next Generation Season One, Gain Ground, Donkey Kong Original Edition, Lego Harry Potter Years 5-7, uDraw Kung Fu Panda 2, and Phantasy Star 0 are reviewed this issue.

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## Developing Games

Rayman Legends, NEOGEO X GOLD, Puppeteer, Fluidity: Spin Cycle, LIGHTNING RETURNS: FINAL FANTASY XIII, Carnage Heart EXA, Monster Hunter 3 Ultimate, and Final Fantasy XIV A Realm Reborn are featured.

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## Recent Releases

Reel Fishing Ocean Challenge, Funky Barn, Giana Sisters Twisted Dreams, Cabelas Dangerous Hunts 2013, Cabelas Hunting Expeditions, Rabbids Land, BreakQuest Extra Evolution, Robot Rescue 2, and Professor Layton and the Miracle Mask are featured this issue.

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## Last Minute Updates

Sports Champions 2, Rabbids Rumble, Liberation Maiden, Toy Story Mania, Midway Arcade Origins, and Monster High Skultimate Roller Maze and more are featured this issue.

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Editorial in Chief: Paul Bury  
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Inspiration: Noah Bury  
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Hunting: Kimp Boykin  
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Game Journalist: Roger  
Game Journalist: Milluma  
Game Journalist: Luke  
Game Journalist: Shirley  
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# Editor's Desk

## Four More Years

Amidst all the stories of voter fraud, and the presidential election being stolen by the democrats again I realized something. God allowed it. These past four years have been miserable for so many Americans. America is being transformed into a third world country. Christians are being persecuted by the "tolerant of diversity" crowd. The economy has slogged along. Prices have gone up, and wages have gone down. So many people have lost hope. I find all the oppression from government to be horrible. Yet many Americans have turned away from God. Not just turning away but being hostile to Him and His people. I disagree with those actions. I see it like kicking dirt on a rattlesnake - see if you like what happens next.

Do not misread me - for that is not a threat. It is reality. As America transforms itself into an enemy of God, there will be a price to pay. A reckoning will come. I pray that those attacking God and His people will repent. I pray they will turn from their evil ways. I pray that after repenting and turning that God will have mercy on all of us Americans. All of those attacking God and His people in America can ef-

fect all of us.

I am baffled over the double standard that so many others in the media continue to exhibit. They blamed President Bush for Katrina. Yet Sandy has caused more pain and misery and there is no accountability of President Obama for it. All that I ask is they apply the same standard to both historical events.

We believers need to continue to pray for the leaders God has allowed over this country. I know there are those that want to secede from this country as it marches lock step and barrel away from God. God can transform those who are serving Satan (knowingly or unknowingly). I understand that persecution is not pleasant. It is something I have faced for many years in the video game industry. You would be amazed at some of the ugliness I have seen and faced over the years. I know it is not pleasant. I can see that God is allowing America to fall away, and fall apart. Many Christians will fall away as persecution comes. Stay true to God as it gets worse.

Hurricane Sandy and hurricane Katrina teach us all an important lesson. You can not depend on government to save you. You can trust in God. I also believe you should make preparations for disasters to keep yourself and your family taken care of. Build up some

resources to survive.

Finally I have something video game related to discuss. I am growing concerned over all these "free" apps. Few of them are actually free. Most of them need finances to play for any length of time. I am wondering if all these "free" apps will bring about a new video game crash. How much lower can companies go? Will they start to pay people to play their games? Apps are already a dime a dozen, but the free ones are making that even worse. Will the entire video game market crash because of this? I am not sure. I do know that many of these games will be completely ignored. People only have so much time.

God bless you, and yours,  
Paul Bury



# Female Side

## Black Friday

Paul and I have a family tradition to go out and enjoy the Black Friday sales. Places started even earlier here. They started at 8pm on Thanksgiving. So I am not even sure it is still Black Friday. More of a Black Thursday. We finally finished at 2am on Friday morning.

Both of us love to meet so many wonderful people out there while we wait in line. Not one of them knew we were a part of Family Friendly Gaming. We helped wherever we could, and did not advertise for this e-magazine, and website ministry. There is too much commercialism going on at this time anyway. We would rather help others without attaching it to any organization. I always find it pathetic when some church gives out water, and has to put their church name, address, and website on it. Are you really trying to help, or promote your church? We fielded questions on Skylanders, Wii U, Vita, Kinect, sports games, exercise games, and more. It really is a blast to help someone else out with that.

We also have a blast cutting up with others. For example we met a lady from Alabama. Paul cracked a little joke about how they have a song devote to their state. We also were laughing with oth-

ers about certain patrons who wore their pants around their thighs. Quite a few people commented on not wanting to see their boxers. Or thong underwear in one case. Yes it was visually traumatic, and nauseating. I lost track of how many people offered them belts for free. A few were willing to give them their very own belts so they could keep their pants up. That waddle of a walk as they held on to their pants was pretty funny though.

We found some pretty good deals for our family - for Christmas. We also found some great stuff to use with and for Family Friendly Gaming. It was a long and exhausting day, but at the end we were satisfied with the progress we made. We walked out when the price was wrong, or the line was too long.

Toys R Us was a disaster. There was little there we wanted, and the lines were way too long. We had a back up plan for those products though. Target was amazing. People tried to cut into the long line to get into the store and that got the cops over there to break it up. Inside the store was a bit of a maze, but everything went very smoothly. Walmart was crazy, but the lines were not too bad. Gamestop had a few good items, but made the mistake of letting all these traders come in and take up enormous amounts of

time. Once they thought to open up more lines to those of us who wanted to purchase and leave, it got better. Best Buy was surprisingly not bad. We got in, got what we wanted, and were quickly ushered through a line. There were no other stores this year that interested us one little bit.

All in all it was a very good night that flowed much smoother in many areas than previous years. Did you brave the crowds or stay at home?

God bless your family,  
Yolanda Bury





## Mission Statement

Family Friendly Gaming was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games."

# Working Man Gamer

## How good are you?

Many sports players talk smack. They brag about how good they are and put down others. They claim others are horrible compared to them. They brag about how wonderful they are. You know what they are actually doing? They are showing who their father is. Their father is Satan. They are not children of God. How can the WMG say that? Simple - the obvious lack of humility. When they are bragging about how great they are - they are being self absorbed, selfish, and arrogant. They are acting like Satan. They are not acting like God.

Think about this, if you are so wonderful, and you defeat someone so much worse than you - where is the challenge? Where is the accomplishment? If the WMG beats a fourth grader in basketball - where is the accomplishment? Why would anyone want any accolades for doing that?

Those that have less talent in something can teach the experienced some important lessons. We forget what it was like to overcome certain obstacles. Or maybe we have never had to face certain issues before - like learning disabilities. We can learn compassion, and just how much God has blessed us. Which in turn makes us care more for our fellow man, and to be even more thankful to God.

There is an opportunity in all of this as well. We are provided the opportunity to help those less fortunate than ourselves. Instead of bragging about how great we are, and how lowly they are - we can work with them to offer insights that we have learned over the years. Rejecting that opportunity is rejecting a task God has placed in front of us. Sadly in this age too many people reject those tasks. They are given opportunities to serve others, and their egos get in the way.

So what will you do going forward? Will you try and boost your own self image by causing harm and damage to others? Or will you take a better path? Will you decide to uplift and build up others? Will you acknowledge your own weaknesses and thus help others in theirs?

# SOUND

The Sound Off section is where you the reader/emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

## Look At Me

Thank you for your Look At Me Column. It was powerful, intense, honest, transparent, and important. Too often we in PR treat the media as our own personal free advertisement outlet. We bug the media all the time because our customers are constantly wanting more for their dollars. They pay us money to convince everyone (we can) in the media to run a story. And yes at times we do not take the time to check that you already covered it. I want to apologize for my part in increasing your stress, and making the entire industry worse.

I enjoy working with Family Friendly Gaming. You guys keep your word, work

hard for us, and are very reliable. Family Friendly Gaming is the biggest dog in the family friendly video games section of the industry. Your the best to work with. I rank Family Friendly Gaming #1 for reviewable copies. Anyone in the industry who does the opposite is only hurting their own jobs.

If I could I would like to tell you one really important thing. I doubt the biggest trouble makers will even bother to read this, or your column. They need to, but they won't. Want to know why? They are self centered, and care only about making themselves look good. They do ignore their own areas of improvement, and do not want to hear about it. I don't want to depress you. Keep up the good work. I will keep telling my co-workers how much fun it is to work with Family Friendly Gaming.

- Chuck

{YB}: Thank you so much for your kind words. I agree with you on the likelihood of those that need it the most won't actually ever get the information. Paul and I were talking recently about his book Video Game Lies. He put that all together, and got it published to correct the pleth-

ora of lies in the industry. He wanted to get it corrected in an easy way for anyone to use as a reference source. Yet the people who need it the most refuse to educate themselves, and cling to the lies.

Appreciate your kind words about working with us. We built Family Friendly Gaming on integrity, prayer, and including God. We have worked with all kinds of wonderful people in the industry. We have also work with some unscrupulous people. And we know there are some really nasty people in the media to.

## Hard Code

When it comes to receiving video games for review which do you prefer? Do you like hard copies of games, or do you like codes (where you download)?

- Tammy

{PB}: Awesome question. Thank you so much. We see benefits to both. When it comes to hardcopy it is great to have something in our hands. We can see it, and we know we have to work on it. It is a constant reminder. The downside is storing it. It can get excessive, especially with the thousands of reviews we have already done. Now codes do not take up physi-



# OFF

cal space, and we have it on the device(s). The problem is storage as well. We are constantly having to remove games from devices because the devices are running out of space.

What is the bottom line? I prefer hard copy versions of games. It is very very close though.

## Your RIGHT!

A colleague told me to check out Family Friendly Gaming #63. I reluctantly did so. I need to confess - I trashed Family Friendly Gaming verbally in the past. I said you people were just a bunch of fundies who need to get out of gaming. I was wrong, and I am sorry. Can you forgive me?

Your Editor's Desk column in issue #63 showed me something I see no where else. Every site I see, and every gaming mag I read all talks about how great they are. How they are number one in something. You admitted your human. You confessed something you do bad, and how you strive to be better. You are not inflating your own ego like all those others. Your real, and your human. Stay that way. It won me over and I know plenty of others who will be won over

in the future. I thanked my colleague for bringing me to Family Friendly Gaming.

Oh and your right about getting media to purchase games. If we can get the media excited about a game, and then help boost company sales then we do it. I am not proud of many lies I tell the media.

- Ron

{PB}: Thank you for your kind and honest words. I really appreciate them. Everyone here at Family Friendly Gaming appreciates them. I know what you are talking about. I see it in other sites and magazines. They are all number one. Logically that can't be true. But no one is accusing them of being grounded in reality.

I would much rather talk about my weaknesses and how God is still able to use me in spite of them. I do my best to follow God's will for my life, and encourage others to do the same. I stumble, fail, and fall at

times. I am in awe of all the wonderful people God brings my way. I am amazed at some of the heights this little ministry has reached. Obviously it is not through anything I can do. I give all the credit directly to God. Not every Editor's Desk will be that impactful. You might some amazing openness and honesty in the Sound Offs, or Devotions.

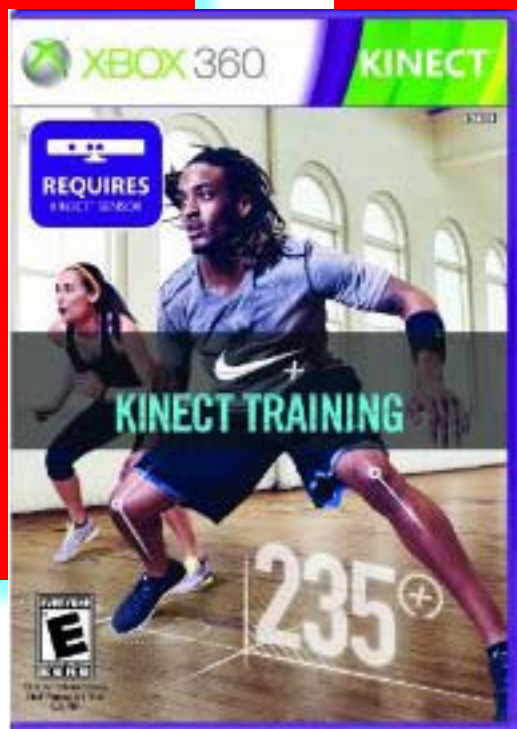
## Living Better

Thank you for your review of Nike+ Kinect Training. I bought it based on your recommendation. I love this game. Maybe not love. I have already lost eight pounds thanks to Nike+ Kinect Training. It hurt the first few work outs, and it still is very intense. I feel better. I have more energy. I am happier.

Nike+ Kinect Training is making my life better. So thank you thank you thank you for bringing it to my attention.

- Sonya

{PB}: Your very welcome. My part in all of



this is very small. I relayed my impressions of this game. I am pleased that it resonated with you so well. The developer, publisher and PR firm need to be thanked. If it were not for them Family Friendly Gaming would have never reviewed it. There are a lot of moving parts to make such a game. There are the trainers, programmers, testers, etc. They all had to have pulled together to put together such an amazing product. I am so pleased to hear your life is getting better thanks to Nike+ Kinect Training. This is the kind of thing I love hearing about, and love putting in our e-magazines.

### Good Ideas

Could you help me out? I am confused on a few things on Family Friendly Gaming. How can I tell what updates the site has? I don't want to have to go all over the site trying to find the new pages. How can I find all the pages related to a certain game? Where are your retro reviews? How can I find them?

- Sarah

{YB}: Lots of wonderful questions thank you. We have pages devoted all of your questions. To know the various changes and new pages please go to <http://www.familyfriendlygaming.com/Site-Updates.html>. To find games related to a certain site then go to <http://www.familyfriendlygaming.com/Reviews%20listing.html>. We also have a page related to the Wii U launch <http://www.familyfriendlygaming.com/News/Wii%20U%20Launch.html>. If you are interested in finding all pages related to any product please go to <http://www.familyfriendlygaming.com/Search.html>. You will need to copy and paste those links.

**Wii U**

Thank you for your impressive Wii U Launch website. I do not like mature games either, so it is nice to have everything I wanted to know about the Wii U in one place.

- Bobby



{PB}: Your very welcome. I wish we could have done more. As I scroll through it I realize we were able to get a lot of work done. Especially for a site as small as ours. It is really neat to hear the Wii U Launch Portal is being received so well.

### Christmas

Does Family Friendly Gaming have any suggestions for Christmas? Are there any games or systems you are recommending? Is there a page on your website I can go to get some ideas for good family friendly video games? I really need your help. I don't know much about video games so could you please help me?

- Wanda

{PB}: Yes we can! We are planning on releasing the Christmas Buying Guide 2012 between December 7th, and December 10th. We are working diligently on completing it. Just so you know it will be like any issue of the e-magazine.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games,

the website, the magazine, etc? Log on to the internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: Sound-Off@familyfriendlygaming.com. Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018





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# Events

## Comic Con

Did you know there is a Comic Con in Memphis? Family Friendly Gaming attended the event, and is pleased to share these images. The Legos were exceptionally impressive.









# SPORTS





# FEATURE



**Game:** Fifa Soccer 13  
**Company:** EA Sports  
**Available:** TBA  
**System:** Wii U  
**Rating:** 'RP' - Rating Pending



09:52  
TIME REMAINING



RUSSIAN TWIST



0097



Game: Nike+ Kinect Training  
Company: Microsoft Game Studios  
Available: October 30, 2012  
System: Xbox 360  
Rating: 'E' - Everyone



LOW LUNGE  
SPIRAL



42:45  
TIME REMAINING

02:26



WED	THU	FRI	SAT	SUN	MON	TUE
1	2	3	4	5	6	7
20:00	20:00	20:00	20:00	20:00	20:00	20:00



KEY  
DRILLS



DRILL MATRIX





# In the

## ECA Chapters hold food drive to help hungry for Christmas

The ECA announced that chapters are lending their support and providing food drive in locations all across the US and Canada where the respective chapters are located. The ECA is asking its members and the gaming community to help support this mission. You can join a chapter or form one if there isn't already one in your area. "We look for ways in which to help communities in need." said Heather Ellertson, ECA Vice President of Marketing. "Our chapters are a great way for gamers to get involved in the gaming community and to partake in activities with others who share similar interests. They each have their own activities and events that they do, such as game nights or membership drives. They help drive ECA campaigns, and are used for focus groups and beta testing. We are pleased that our chapters, will be the force behind this years "Gamers for Giving" food drive.

## MSI Reloads Arsenal of Gaming Laptops with Windows 8

MSI Computer Corp, refreshes arsenal of gaming laptops with Windows 8 operating system to provide gamers with enhanced system performance and a more immersive user experience.

MSI's Windows 8 upgrade applies to upcoming laptops in the G Series, including the acclaimed GT70 and GT60 units. Armed with the latest NVIDIA® Kepler GeForce® video cards, Killer™ E2200 Game Networking, Dynaudio Speakers and Steel Series Gaming Backlit Keyboard, both the GT70 and GT60 delivers exceptional performance that shatters the expectations of even the most demanding gamers. In addition, select models of the GT70 are now available with Killer™ Wireless-N 1202 card, increasing networking speeds by up to five times.

## All the Cheats App Update

Are you a gamer who needs a tip to unlock a secret level or wants to find out how to get unlimited ammo? SplashPad Mobile has updated the free Android app All the Cheats to include new cheats, hints and tips for:

- Pokemon White 2
- Pokemon Black 2
- Jetpack Joyride for Android
- NiGHTS into Dreams for PSN

All the Cheats can be downloaded on the Google Play Store at: <https://play.google.com/store/apps/details?id=com.splashpadmobile.cheatcodes2>



# News

All the Cheats makes cheating on your favorite games easy. It's free, and there are no ads!

Our cheats database has codes for Xbox 360, PC, PS3, Wii, PSP, 3DS and Vita, plus many social and Android and iOS app-based games.

Features:

- Bookmark your favorite games
- Rate and save your favorite cheats
- Get hints, unlockables, achievements, trophies and more
- Find out how to uncover Easter eggs
- New cheats are always being added

## Photo Book of Your Kids in a Flash

Mosaic is a one-of-a-kind app that offers the ease and convenience of creating a physical photo book in minutes – right on your iPhone/iPad/iPad Mini. 20 pages - 20 bucks – right to your doorstep in a few days.

Every parent is an iPhone photographer these days, so why not capture your son's first steps, your daughter's first haircut, birthday parties, or Thanksgiving dinner with a physical photo album created with your mobile device - in the time it takes to write an email?

Mosaic also makes a perfect gift – quick, cheap, stunning and thoughtful.

## Pid Now Available for PSN

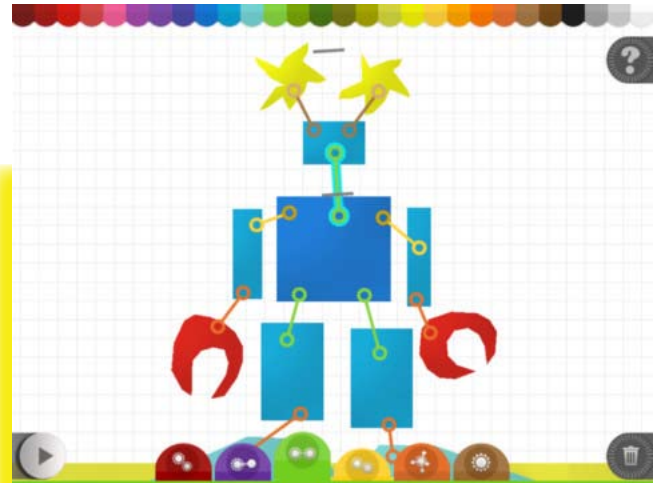
Might and Delight's Pid continues to make its wonderful trek across digital platforms with its release on PlayStation®Network for \$9.99 and as a standalone soundtrack on a variety of retail outlets. Pid is an exhilarating platformer combining clever puzzles with savvy platforming, enabling players to use lightbeams to defy gravity and transport its young hero, Kurt, throughout the levels.

Composed by fusion studio band Retro Family, the official Pid soundtrack is now available on iTunes, Amazon, and ReverbNation for \$4.99. Incorporating sneaky bass lines, mysterious drums, and catchy guitar riffs, the soundtrack contains 11 tracks from the unique platform-puzzler that has an eclectic art style like few games before it.

## “The Bluecoats - North vs South” goes multiplayer

French Software publisher Anuman Interactive has announced that multiplayer fighting may start thanks to update 1.2 of its action and strategy game, “The Bluecoats – North vs South”. The new multiplayer functionality that gamers have been requesting is to be launched on smartphones and Android tablets at the same time. When it was launched on iPhone and iPad on 10 May last, the video game “The Bluecoats –North vs South” (a turn-based strategy game spiced up with action sequences) soon won a following. It was acclaimed by the media and gamers alike. On its release it went straight to the top of the French leaderboards of paid iPad applications from the App Store. And it was first in the “Strategy” category of video games in more than 10 countries. It is also available for PC and Mac.

Anuman Interactive is pursuing its commitment to upgrade “The Bluecoats –North vs South” so as to meet players’ expectations as fully as possible. It is now releasing a second upgrade which brings numerous improved features in terms of visibility and outcomes. But best of all, a multiplayer mode has been added. Version 1.2 is being released at the same time as the title launch on smartphones and Android tablets. “The Bluecoats - North vs South” goes multiplayer on iPhone, iPad and ... Android! Anuman Interactive Marketing Director Eric Nguyen explains: “Only one detail was missing to round off the game “The Bluecoats – North vs South”. Adding a multiplayer mode to version 1.2 plugged the gap perfectly. And just to be sure we’re making everybody happy, we’re bringing out the game for Android devices at the same time in version 1.2.”



## Linden Lab Launches Creatorverse

Creatorverse is a two-dimensional shared creative space, a digital canvas on which you can build unique creations, set them in motion, and share them with the world to enjoy and remix. You become an inventor as you draw, stretch, shape, and color your creations, and then add joints, forces, motors, teleporters, and inputs that change how your inventions come to life on the screen. You can save your inventions locally or share them to the cloud for other users to enjoy and remix into their own unique creations. From the simplest bouncing ball to a car, a rocket, a pinball game or a beautiful piece of interactive art, the possibilities for creativity are endless with Creatorverse.

“Linden Lab makes shared creative spaces that let people have fun while they explore the creativity that is in all of us,” said Rod Humble, CEO of Linden Lab. “Creatorverse is a particularly exciting development for us, because not only is it our first app for iPad, but it’s also incredibly intuitive to use, so people of every generation can enjoy setting their creations in motion and exploring the unique inventions shared in the Creatorverse galaxy.”

The Creatorverse App for iPad is available for \$4.99 from the App Store on iPad or at <https://itunes.apple.com/us/app/creatorverse/id563088306?mt=8>.

## 7 Wonders: Ancient Alien Makeover Goes to iOS

MumboJumbo Mobile, LLC announced the release of 7 Wonders: Ancient Alien Makeover HD for the iPad and iPad mini. The fifth title in the popular series is currently the number one match 3 PC game and number eight top downloaded PC game on Big Fish Games. iPhone/iPod touch and Android versions will be available in coming months, unless as predicted, the ancient aliens return at the end of the Mayan calendar.

You've always wondered if aliens played a part in the construction of those ancient wonders. In 7 Wonders: Ancient

technology and expertise in architectural construction. But building these megalithic structures takes the workers away from their families for far too long, so the aliens agreed to designate a village plateau for workers' families and transport it from Wonder to Wonder.

7 Wonders: Ancient Alien Makeover whisks you away to the Temple of Solomon, Göbekli Tepe, Puma Punku, Ancient Dwarka and other ancient alien theorist proposed visitation sites. Enjoy hours of rune-matching fun on a new playfield size that allows for larger boards and different configurations. These configurations provide more opportunities for strategic decisions on matches and use of power-ups, which are easier to access in the redesigned display.

"The best part of 7 Wonders:

Ancient Alien Makeover is taking part in the construction of the worker village. As you get further into the game and acquire more buildings and decorations, the village transforms into a metropolis of your own design." – John Newcomer, Director of Game Design at MumboJumbo

### Key Features:

- 77+ addictive and challenging levels
- 10 mystical locations to create, plus a bonus 11th to unlock
- Brain teasing mini-games
- All new creation mode where you build your own village
- Includes 3 extra Wonders: Angkor Wat, Baalbek and Nineveh, craftsmen bios, before & after sketches and wallpapers

7 Wonders: Ancient Alien Makeover is now available on the iTunes Store and for PC download on Big Fish Games, GameHouse, Steam and other leading portals.



Alien Makeover, first contact with aliens not only manifests some phenomenal structures, but also provides Workers Guild 7 the ability to build their own futuristic village. In exchange for gold and precious gems to repair their craft, ancient aliens share their



## Wizard of Oz Facebook Game Now Open

Spooky Cool Labs and Warner Bros. Interactive Entertainment today announced that The Wizard of Oz game for Facebook has launched to the public. Based on the beloved film, the game sets players on the adventure of a lifetime as they join DOROTHY, TOTO and all of her friends on a trip down the YELLOW BRICK ROAD, which game players must build.

With full license from Warner Bros. Interactive Entertainment, the in-game experience includes music from the original soundtrack, video clips from the film and likenesses of its beloved characters, including Judy Garland as Dorothy and Margaret Hamilton as the WICKED WITCH OF THE WEST.

“We’re proud to have created such an immersive experience based on the greatest, most-watched movie in history, The Wizard of Oz.” says Joe Kaminkow, founder and CEO of Spooky Cool Labs. “Players will get to enjoy interacting with Dorothy, GLINDA THE GOOD WITCH, TIN MAN, SCARECROW, COWARDLY LION and all of the other characters people have loved for years. Warner Bros. is an amazing partner and it’s



been a wonderful project to work on with them.”

Players arrive in Munchkinland right after Dorothy’s house lands on the WICKED WITCH OF THE EAST. With help from Glinda, players become familiar with Munchkinland and begin to build their very-own Munchkintown. They must construct buildings, interact with and protect the locals, and build the Yellow Brick Road in order to lead Dorothy and her friends to their ultimate destination, the EMERALD CITY.

While on their journey through the Land of Oz, players will encounter the other characters from the film, whether on the Yellow Brick Road or fending off the Wicked Witch of the West and her WINGED MONKEYS from attacking the town.

Players can share their experience with friends by visiting each others’ Munchkinlands and helping with quests, as well as sharing their favorite moments and experiences through various social features.

## Temple Run Comic Book

Ape Entertainment, in partnership with Imangi Studios and Dimension Brand Group (DBG), announced today that the Temple Run Comic App is now available for iPhone, iPad and iPod touch. Based on the self-titled smash-hit game, the Temple Run Comic App is \$.99, which includes the first issue and, for a limited time, the second issue at no additional cost. Both action-packed issues are chocked full of adventure, suspense, and ancient mystery.

What are the temples? What are the secrets of the golden idols? What exactly are the demon monkey creatures? All these secrets and more are revealed as the Temple Run world comes to life. Fans begin the adventure with Guy Dangerous as he and a band of adventurers go in search of a lost Incan city and the treasure it holds. But when Guy comes face to face with a mysterious golden idol, they may get more than they bargained for.

Issue No. 2 begins after Guy Dangerous and a group of explorers discovers a lost Incan city and, hidden deep inside, a mysterious golden idol while searching for a missing archeologist. The moment Guy touches the idol, they are transported to an ancient temple in a mysterious land ... and they're not alone. Now Guy and his fellow adventurers must race to escape the deadly traps and hordes of ravenous demon monkeys they encounter at every turn. Can Guy and his friends survive long enough to get home? Or better yet, will they survive at all?

"We had an exciting opportunity to expand the Temple Run universe with the new comic app, and couldn't wait to share it with our fans," said Keith Shepherd, co-found of Imani Studios. "We are looking forward to adding even more depth to the story with Guy Dangerous and his many adventures to come."

Created by Imani Studios, Temple Run® is the most exhilarating running game on the App Store. Players test their reflexes as they race down ancient temple walls and along sheer cliffs. They swipe to turn, jump and slide to avoid obstacles, collect coins to buy power ups, and run as far as they can through an ever more challenging terrain.

A full-color comic book series is available in print as well at local comic shops.

## Z for Zorro

Chocolapps, the number-one kids edutainment developer in France, Switzerland and Belgium announced that Zorro, its latest interactive children's Kid-Ebooks® is now available on the Apple App Store in seven languages with just a single download.

Adventure awaits children and their parents in Zorro, the classic tale about the masked vigilante who restores justice to his hometown. Zorro tells the story of Don Diego de la Vega, who returns to Los Angeles which is currently under Spanish rule and suffering under the corrupt Captain Monasterio. Accompanied by his horse Tornado and faithful servant Bernardo, Don Diego brings corruption to an end under the sign of the "Z" for Zorro. Zorro makes the perfect companion to a child's reading and foreign-language education curriculum, with features such as a "karaoke" reading mode, pronunciation assistance, syllabic breakdown, explanation and image representation of complex words and, where appropriate in languages, indication of silent letters and vowels.

## Dragon Collection is now available

Konami announced that Dragon Collection is now available in North America for the all-new GREE Platform on iOS devices. Dragon Collection is an award-winning mobile social game and currently one of the biggest card battling social mobile games in Japan. The title has surpassed an incredible 7 million domestic registered users. Dragon Collection is a card game that has players embarking on a fantastical journey in pursuit of the legendary Dragon Cards. The title will feature all new monsters designed exclusively for the North American version of the game, while including the core gameplay modes in the original title, such as Quest (players explore the Dragon World), Battle (players battle villains and rival players), Card Pack (players compete for a random prize), and Enhance (players strengthen by merging favorite monsters). With a well balanced design that allows both old and new gamers to pick up and play, Dragon Collection also incorporates in-game events and campaigns that evolve based on user's requests and opinions.



## LITTLEST PET SHOP Comes Home on DVD 1/15/2013!

On January 15, 2013, Shout! Factory Kids, in collaboration with Hasbro Studios, will release Littlest Pet Shop: Little Pets, Big Adventures, the first DVD collection based on Hasbro's popular LITTLEST PET SHOP brand and new animated series. Delivering five fun-filled episodes and captivating entertainment the whole family can enjoy, the DVD will also feature bonus content including coloring sheets and the all-new featurette "A Look Behind The Pet Shop Doors." Littlest Pet Shop: Little Pets, Big Adventures DVD also includes an offer for a virtual Collectable Pet on the Littlest Pet Shop App, and has a suggested retail price of \$14.97.

Littlest Pet Shop is an animated half-hour comedy series that follows Blythe Baxter and her father as they move into a Big City apartment above the Littlest Pet Shop store - an amazing day-camp for pets of all kinds including a doggie diva, dancing gecko, a sweet, adorable panda and others. Her real adventure begins when she discovers that she alone can miraculously understand and talk to all of the pets. Blythe joins them on fantastical adventures that include uproarious song-and-dance sequences featuring all-new original music by Daytime Emmy® Award nominee Daniel Ingram and the vocal talent of Ashleigh Ball, Tabitha St. Germain, Nicole Oliver and Peter New. Littlest Pet Shop premieres on Saturday, November 10th on The Hub TV Network in the US.

### DVD Bonus Content

"A Look Behind The Pet Shop Doors"

featurette

Coloring Sheets

## The Song in You: Finding Your Voice

Before Larry Gatlin & The Gatlin Brothers became one of the biggest hits in country music, they toured with their sister LaDonna as The Gatlin Quartet, and in her optimistic message of hope and healing, LaDonna Gatlin shares the choice she made to embark on a different 'tour' -- raising her children, putting family first, overcoming adversity, and ultimately helping to inspire countless others discover their own song. LaDonna believes we all have a song to sing-something that sets us apart as special, worthy, and unique. To be our absolute best, we must find our own voice, she says. She has inspired hundreds of thousands of people over the past decade through her wisdom, humor, and song - and in *The Song in You*, Gatlin takes readers down an inspirational path to uncovering their own potential, purpose, and passion.

Using the seven notes of the musical scale—do (do the right thing), re (realize your potential), mi (mind your manners), fa (failures can become fertilizer), sol (solutions begin with me), la (laugh), ti (time is valuable) . . . and right back to do—Gatlin uses her own story.

*The Song in You* contains practical, emotional, and spiritual insights gleaned from Gatlin's experiences as part of a musical family, and also as a woman whose Christian faith caused her to walk away from untold riches and fame to travel the world with Christian music pioneer Dallas Holm and evangelist David Wilkerson. With a sharp wit, and engaging communication style crafted over a lifetime of performing, LaDonna ignites readers to boldly discover their passion, connect with their voice, and embrace a life of purpose and meaning.

## Kalypso Releases Dawn of Pirates for Port Royale 3

Kalypso Media is pleased to announce a new DLC pack for the Windows PC version of Port Royale 3: Pirates & Merchants. The new DLC, “Dawn of Pirates,” adds a new campaign to the Caribbean empire-building game along with unlocking online leaderboards and an “Ironman” mode. In the new campaign, players will set sail as the scourge of the seas – a bloodthirsty treasure-seeking pirate.

The Dawn of Pirates DLC for Windows PC is available for \$4.99 USD via Steam and the Kalypso Launcher.

Dawn of Pirates offers you a whole new single-player campaign in which you get to stir up trouble in the Caribbean -- as a pirate. Your aim in the Dawn of Pirates DLC is to become the most notorious pirate in the Caribbean by raiding and plundering unsuspecting cities and poorly guarded convoys on the high seas. A new pirate-themed campaign offer players the chance to enjoy Port Royale 3 from the view of one of their most challenging foes!

Features:

A new pirate-themed campaign with adjusted interface and gameplay

Ironman-mode challenges you to play through the campaign without save-points

An online ranking-system with a global high-score-list for Normal as well as Ironman modes

In Port Royale 3: Pirates and Merchants, players will embark upon an epic adventure through the Caribbean during the turbulent 17th century where the naval powers of Spain, England, France and the Netherlands all fight for supremacy in the colonies. Players take on the role of a young captain trying to build his fortune and repu-

tation in the new world colonies. The campaign consists of two different paths for the young protagonist to follow: adventurer and trader.

Following the path of the adventurer will lead the player on a naval conquest where they must gain notoriety through raids, piracy, bounty hunting, plundering and conquering cities as they strive to build their new Caribbean empire.

The route of the trader sees the player using their economic know-how to become the most powerful trading tycoon in the New World by setting up trade routes, building production facilities and developing cities.

In free-play mode, the player crafts a combination of the two paths, creating a unique and challenging scenario on the path to increase wealth and power.

Features of Port Royale 3 Pirates and Merchants:

- Two different single player campaigns: Adventurer and Trader
- Naval battles, raids, plundering and invasions await the Adventurer, while the Trader will develop trade routes and the economy to earn glory, fortune and power
- 16 different ship types, such as powerful Galleons or versatile Frigates
- Organize trade with 60 different cities such as Port-au-Prince or Tortuga
- A comprehensive trade system, with supply and demand dynamically setting the price of goods and wares, like in the real world





# State of Gaming



## THANKFUL

Thanksgiving is such a wonderful time. Everyone at Family Friendly Gaming loves to give thanks for a variety of things. The hundreds of products that have come in, and continue to come in. All of the wonderful people we know and have gotten to know. All of our wonderful readers. The massive impact we have made in the industry over the years. The millions that have come and checked out the Family Friendly Gaming website. The amazing creativity in so many different companies. All of the products companies have sent for Family Friendly

Gaming to use. All of the press assets we have been provided. The astounding personalities we have been able to interview. All of the magazine and e-magazine issues that have been published. All of the wise counsel we have received over the years. All of the wonderful contributors to Family Friendly Gaming. How God has guided and directed Family Friendly Gaming since the beginning. Our personal relationships with Jesus Christ, and the sacrifice he made for us. So much time with friends and family. For the freedom of speech and freedom of religion in the United States of America. For all of the churches who support Family Friendly Gaming. For all of our

advertisers. For technology that allows us to present a diverse viewpoint to the video game industry. For all of the knowledge in the video game industry. For all of the wonderful contacts.

There is so much to be thankful for, and thankful about. Taking time to go over the long list of things to be thankful for can help with attitude problems. It can adjust the perspective. It can lead to helping those around you. It can broaden horizons, and help those in need. This is why Family Friendly Gaming loves to focus on companies that thank their fans, and those of us in the media that support their products that are good.

## Hebrews 10:24-25

And let us consider how we may spur one another on toward love and good deeds,

25 not giving up meeting together, as some are in the habit of doing, but encouraging one another—and all the more as you see the Day approaching.

# REVIEWS

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here - <http://www.familyfriendlygaming.com/Game%20Review%20Template.html>. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: [Gamereviews@familyfriendlygaming.com](mailto:Gamereviews@familyfriendlygaming.com).

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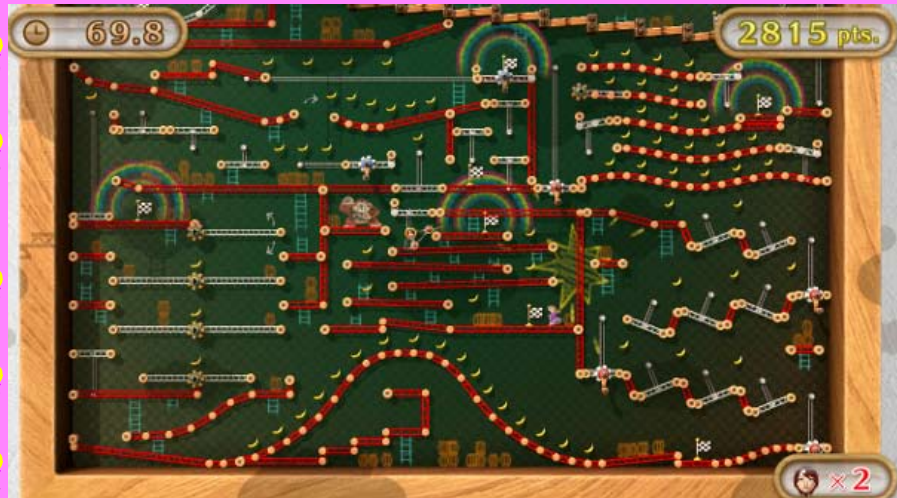
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# NintendoLand

SCORE: 69



There has been a lot of excitement concerning the Wii U here at Family Friendly Gaming. There has also been a lot of curiosity concerning NintendoLand. On paper this launch Wii U title sounds

pretty arrogant. Nintendo wants their very own theme park. They are green with envy over existing parks out there. But it costs much less to develop a game as opposed to create your own real world theme park.

NintendoLand is a mini game compilation that is little more than a tech demo of what the Wii U can do. Sadly the controls were not implemented very well, and that leads to frustration. It may have been done to increase replay value. The mini games in NintendoLand are The Legend of Zelda Battle Quest, Pikmin Adventure, Metroid Blast, Mario Chase, Luigi's Ghost Mansion, Animal Crossing Sweet Day, Yoshi's Fruit Cart, Octopus Dance, Donkey Kong Crash Course, Takamaru's Ninja Castle, Captain Falcon's Twister Race, and Balloon Trip Breeze.



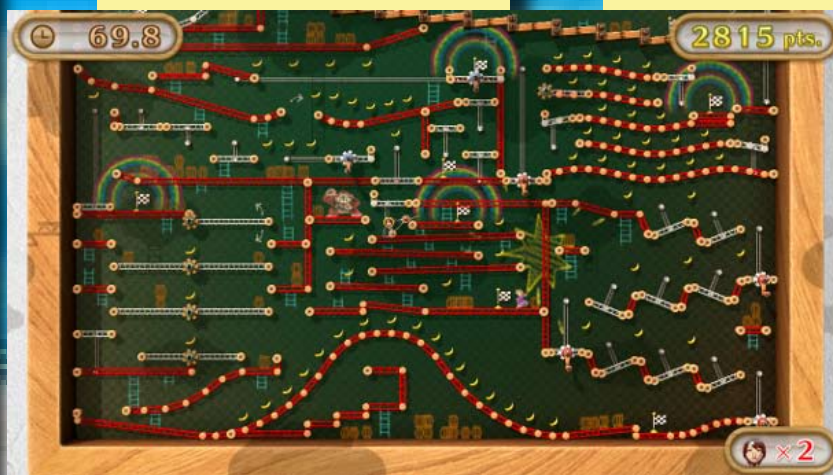
Sadly almost every little mini game in NintendoLand is a throw away. A few can be fun for multiple family members a couple of times. But they grow old quick. Plus fights over who gets the Wii U Gamepad break out. If you want to play single player then many of these games are not available. Unless you sync a Wii Remote and have it just sit flat near you.

And how much fun is that? It just exhibits poor design on Nintendo's part.

The level of violence in NintendoLand is a real surprise. Its like Nintendo wants to try and bring in hardcore violent gamers, and keep the families at the same time. But they are moving away from families with much of the content in NintendoLand. It is really disappointing to see.

The controls gave all of us here at Family Friendly Gaming fits. The ninja star throwing game is deeply flawed. The lame controls in things like Captain Falcon's Twister Race annoyed us to no end. The Animal Crossing mini game has little to do with the franchise and is another major disappointment.

NintendoLand is definitely not worth the sixty dollars it is being sold for. Twenty-five dollars maybe. If you got it with the Black Wii U then you have something to do with the unit, and it does not sting as bad. Nintendo needs to step their game up.  
- Paul



**Publisher:** Nintendo  
**System:** Wii U  
**Rating:** 'E10+' - Everyone 10+  
{Cartoon Violence, Crude Humor}

**Graphics:** 60%  
**Sounds:** 76%  
**Replay/Extras:** 79%  
**Gameplay:** 53%  
**Family Friendly Factor:** 78%







# The Secret Society - Hidden Mystery



SCORE: 59

Free games are all the rage with companies these days. Problem is they are not really truly free. The Secret Society - Hidden Mystery is a hidden object iPad/iPhone/iPod Touch game. It is free to download and free to play. Well for a few minutes anyways. Then you have pay money or wait a select time. This is what kills The Secret Society - Hidden Mystery. It does not give players enough time to get addicted to it, but expects money to be sent their way. I know many families who would rather pay a one time fee and be done with it. Then they can play all of the game at their own pace.

The Secret Society - Hidden Mystery goes off the concept that enough players will be impatient and pay money over and over again to see more of the game. The payday is bigger if multiple players pay multiple times. The only plus is families can try The Secret Society - Hidden

Mystery before they sink money into it.

Like so many other hidden object games, The Secret Society - Hidden Mystery has the player find out they have some magical power. They use that power to find the missing relative. I know I should have been

paying closer attention while the story was rambling on and showing me how to quickly use up my resources so it could charge me money. Apologies for the cynicism. It gets frustrating see all of these companies trying to milk consumers under the banner of free. It hurts the name of real free apps that are out there.

The Secret Society - Hidden Mystery looks okay, and even gives us a variety of hidden objects to find. There are also religious symbols from a variety of different beliefs in The Secret Society - Hidden Mystery. I had to go back to the same screens and mini games over and over again. Then this butler dude was bugging me to complete



these missions for him. Which I could not do because I was low on energy. I suppose it was exhausting for my character to look for hidden objects in these pictures. Or I did not have enough gems to unlock a new picture. Guess what? Yup, pay them money to get more gems.

The storyline is so tired in this genre that I never really cared about it. I have lost track of how many hidden object games use this kind of a storyline. The only thing that helps The Secret Society - Hidden Mystery stick out from the crowd is how it charges the player real world money to earn resources. Ultimately The Secret Society - Hidden Mystery limits how long a player can play the game. That means either you pay money or delete it from your device. I will go with the second choice now that I done with this review.  
- Mark



Publisher: G5 Entertainment  
System: iPad/iPhone/iPod Touch  
Rating: '4+' - 4+

Graphics: 69%  
Sounds: 71%  
Replay/Extras: 63%  
Gameplay: 30%  
Family Friendly Factor: 60%







# Phantasy Star 0

SCORE: 63



Sega decided to take the Phantasy Online concept and bring it to the Nintendo DS. If you think that idea is a bad one then you would be on the right track. The Nintendo DS does not have the power to handle such a game. Which means many things were left out to create this game.

Sega did find time to put in bad language and women being shown as sexual objects. The graphics are lacking in all areas of Phantasy Star 0 except one. The video clip anime scenes are the only visuals in Phantasy Star 0 that are not grainy and lacking in details. Phantasy Star 0 is a hack and slash at its core. We kill off some monsters and then some more of the same appear. We then go to the next room and the same thing happens again. This gets old in the very first



dungeon.

To make matters worse the bosses in Phantasy Star 0 are insanely difficult. Grinding through easy monsters to get strong enough to defeat a boss is a major part of this hand held video game. The lack of balance in Phantasy Star 0 is very disturbing.

The only thing of interest

in Phantasy Star 0 is the various characters and the story-line that slowly reveals itself. There are certain plot points

in Phantasy Star 0 that are too convenient. Certain aspects of the story make no sense, but gamers minds will be so dulled by the lengthy repetitive they may not even notice.

Phantasy Star 0 teaches players to unearth the past, and fight off monsters for a variety of reasons. The oldest members of the family may try Phantasy Star 0 out since it can be found really cheap. It is an action adventure role playing game with the emphasis on the action.

Players can work together in Phantasy Star 0 as long as both of them have a copy of this game. The little messages that can be sent are any interesting aspect to Phantasy Star 0. Ultimately it is futile on the Nintendo DS though.

Sega needs to give players an old school Phantasy Star game. One where we have a team and have turn based battles. This reviewer has been patiently waiting for Sega to provide that. To return the franchise to its roots. The Nintendo DS was the perfect opportunity. - RPG Master



Publisher: Sega

System: Nintendo DS

Rating: 'E10+' - Everyone 10+ (Fantasy Violence, Mild Suggestive Themes)

Family Friendly Gaming

Graphics: 63%

Sounds: 60%

Replay/Extras: 82%

Gameplay: 50%

Family Friendly Factor: 61%





# Disney SECRET of the WINGS

## Tinker Bell & Periwinkle's SNOWCONE STAND RECIPES

### Tink's Tasty Delight

- 1 cup 100% all natural white grape juice
- 2 drops of green food coloring
- Add 1-2 drops of green food coloring to grape juice
- Chill before using



### Periwinkle's Blueberry Pixie Frost

- 1 cup honey
- ¼ cup water
- ¼ cup fresh lemon juice
- ½ cup frozen or fresh blueberries

Boil 5 minutes

Mash or blend blueberries, strain and chill before using

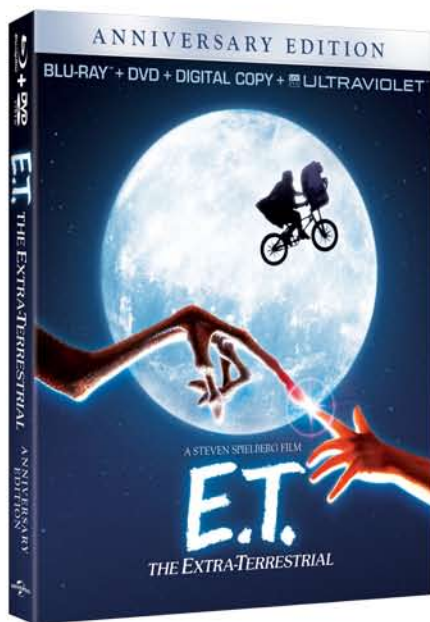


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**OWN IT 10/9!**

## **EXTRA-TERRESTRIAL SNACK MIX**

**4 cups bite-size crispy wheat squares cereal**  
**1/3 cup butter, melted**  
**2 teaspoons sugar**  
**3 cups dry roasted salted peanuts or sunflower kernels**  
**1 cup dried sweetened cranberries**  
**1 cup REESE'S PIECES Candy**

- 1. Stir together cereal and butter in large bowl. Sprinkle sugar evenly over cereal.**
- 2. Stir in all remaining ingredients. Store in tightly covered container. About eight 1-cup servings.**





# uDraw Kung Fu Panda 2

SCORE: 80



I am more than a little irritated at THQ over the last year or so. They have melted down in the worst way possible. They squandered opportunities, and are a shell of their former selves. The biggest mistake they made was not properly supporting the uDraw. It had such amazing potential. uDraw Kung Fu Panda 2 shows what kind of potential this little unit had. If THQ had put more effort into this game it would have been a major commercial success. Instead we get many of the same lame game play mechanics we have seen for decades.

uDraw Kung Fu Panda 2 does not look that great. I am not sure where resources were put, but obviously not into the graphical details. Plus we have to fight many of the same looking guys over and over again. I would enter a room and have to pummel a few

guys, and then a few more came, and then a few more came. Finally I beat them all up. I was then allowed to go to the next screen where the same thing was repeated. Talk about dull.

What do we get to do on the uDraw controller in uDraw Kung Fu Panda 2? We flick a small line to attack the enemies. So I was sitting there flicking over and over again. The AI in the enemies is beyond stupid. While I mercilessly beat one enemy, the others would stand there and wait for their turn. Guys that shot projectiles would still attack from a distance.



The voices from the movie are present and accounted for in uDraw Kung Fu Panda 2. This is a nice touch that adds to the realism of this home console video

game. I also love the Painting area in uDraw Kung Fu Panda 2. The coolest part about uDraw Kung Fu Panda 2 is the Baby Po. We get to interact with a little baby panda bear. This is one of the highlights to this Wii game.

The storyline in uDraw Kung Fu Panda 2 is interesting and engaging. Po is trying to clean up the mess that was left at the end of the movie. He uses his fists of fury to pummel the bad animals into submission. I got so tired of wolves and gorillas in uDraw Kung Fu Panda 2. There is a small amount of mystical content in uDraw Kung Fu Panda 2. I purchased uDraw Kung Fu Panda 2 on clearance so I feel I got my moneys worth.

- Paul



Publisher: THQ  
System: Wii (uDraw)  
Rating: 'E10+' for Everyone 10+  
{Cartoon Violence}

Graphics: 70%  
Sounds: 90%  
Replay/Extras: 100%  
Gameplay: 70%  
Family Friendly Factor: 70%







# Lego Harry Potter Years 5 - 7

SCORE: 65



When I reviewed Lego Harry Potter Years 1-4

I was conflicted. I did not have a good opinion of the franchise. So I did what any

intelligent person does - I went to the Holy Bible and educated myself. I learned what God says. Now I have an intelligent opinion on the topic. What is that opinion? See if you can figure it out from this review.

Lego Harry Potter Years 5-7 appears on multiple systems. I purchased the Xbox 360 version of this home console game for this review.

Lego Harry Potter Years 5-7 is much darker than the first game. All of the monsters, magic, spells, and locations feel more evil. The visual tones reflect the darker and dimmer tone. Player must perform magic



spells to progress thru Lego Harry Potter Years 5-7.

Parts of Lego Harry Potter Years 5-7 give me a headache. Humor is attempted in this game, but it fell flat. Things like a character using magic to float a book over someone's head and knocking them out by dropping it did not get a chuckle. The music is as

moody and dark as the visuals.

We have a ghost guide in parts of Lego Harry Potter Years 5-7. Witches and warlocks are all over this game. Puzzles can be difficult and leave the player stuck. Which is bad since levels in Lego Harry Potter Years 5-7 can easily take thirty minutes. That is a long time to be sitting down playing one game.

Lego Harry Potter Years 5-7 is not family friendly. I know that is a bold stance that Harry Potter worshippers will not like to hear. But ultimately it is not. I am surprised the ESRB did not give Lego Harry Potter Years 5-7 a 'T' for

Teen rating. It certainly earns one. I hope that Lego Harry Potter Years 5-7 is the last game in the series. I like other Lego games just not this one. - Luke



Publisher: Warner Bros Interactive

System: Wii/PC/PS3/Xbox 360

Rating: 'T' for Everyone 10+  
{Cartoon Violence, Comic Mischief}

Graphics: 60%

Sounds: 62%

Replay/Extras: 78%

Gameplay: 69%

Family Friendly Factor: 56%

Family Friendly Gaming







# RiverWorld



SCORE: 46

I am a sucker for movies in the bargain bin. Especially when they have a sci-fi feel to them. And if they look like they are high quality. You know what they say about judging a book by its cover. And many times there are reasons certain movies are in the bargain bin. I also do everything possible to avoid Restricted movies. It is interesting that there are so many Restricted moves in the bargain bins too. I guess they do not keep their value.

RiverWorld may be the worst movie I have seen all year long. After people die on earth they re-appear on this RiverWorld. If they die there they just come back. This highly advance alien race is bringing them back to life. It is unclear what is actually going on. Even at the end of the movie there are more questions than answers.

People from different time eras come together in RiverWorld.

Somehow they speak the same language - English. Characters can continue relationships or start new ones with different characters. This leads to all kinds of moral and ethical dilemmas.

RiverWorld has blood and gore aplenty. After all they can kill off characters and bring them back - over and over again. Bad language flows as freely as water in this movie as well. There are multiple forms of sexual deviancy in RiverWorld as well. The odd after life beliefs taught in RiverWorld compound the plethora of problems with this film.

Too much of RiverWorld makes no logical sense. The different alien factions and their beliefs. What actually happened to planet Earth - if anything.



Rivers run to the source - but the entire monster planet has rivers everywhere. The different groups battling it out.

Families are not represented in RiverWorld in a positive light. Christian beliefs are attacked - as if that bigotry is anything new from Hollywood. Their hatred for anything good is extremely well documented.

The deceit, and ugliness in RiverWorld feel so pointless. The never ending cycle of revenge just keeps on churning thanks to characters constantly coming back to life. Although it may take one character five years, or five days. How that works was never explained to my satisfaction.

RiverWorld is a major disappointment. I wasted money on this product, and will avoid any sequels.  
- Paul



Publisher: RHI Entertainment  
System: DVD  
Rating: 'NR' for Not Rated

Graphics: 50%  
Sounds: 50%  
Replay/Extras: 60%  
Gameplay: 50%  
Family Friendly Factor: 20%







# NCIS The Seventh Season

SCORE: 55



It has been some months since I last watched and reviewed a mainline NCIS season. I was patiently waiting for Season Seven to go on sale. Once it did I purchased it, and watched it. Now for the final part - the review. Quite a bit happens in NCIS The Seventh Season. Ziva is rescued, leaves Mossad, and decides to become a US citizen. She has a long road to hoe, but she makes it.



A new enemy is introduced in NCIS The Seventh Season - a Mexican drug cartel. Gibbs deepest darkest secret is finally unearthed. Tony and McGee are in weird places this season. The director continues to confuse me. At times he is a despised character, and other times he is almost human. Palmer makes all kinds of progress in terms of development this year. Ducky closes a chapter in his life, and is open

for new opportunities in future seasons.

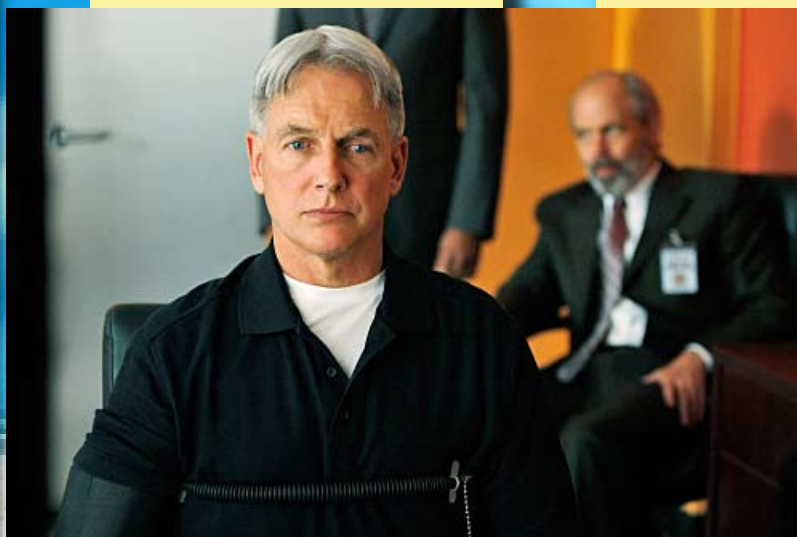
Expect plenty of blood, gore, and lust in NCIS The Seventh Season. There is also an increase in violent action in this

season too.

The language continues along in the gutter in NCIS The Seventh Season. There is some humor in the show, although most of it is adult only kind of humor. NCIS The Seventh Season takes time out from solving crimes to attack men, fathers in particular, and Christians.

NCIS The Seventh Season presents certain beliefs completely backwards from the real world. I think shows like NCIS The Seventh Season are part of the reason the Muslim world hates America. It portrays Americans as abusing poor helpless Muslims. It ignores the genocide being committed against Christians by Muslims.

NCIS The Seventh Season includes a variety of wink, wink, nod, nod moments where in someone is breaking the law. A lawyer is introduced to help the agents start to obey the laws.  
- Paul



Publisher: Paramount  
System: DVD  
Rating: 'NR' for Not Rated

Graphics: 47%  
Sounds: 51%  
Replay/Extras: 79%  
Gameplay: 59%  
Family Friendly Factor: 40%



## Gain Ground

SCORE: 64

Gain Ground is one of those games I always wanted to play on the Genesis back in the day. It was billed as a Gauntlet like game on Sega's 16-bit machine. I have finally gotten back to Gain Ground thanks to our Retro Review Initiative. Too much water has gone under the bridge. Why? Because Gain Ground does not look so good anymore. The top down view point is decent, as is the different objects.

The biggest problem with Gain Ground is the short length of the weapons. We have to get pretty close to the enemies to shoot them. They can shoot back the same distance. So the main game play element in Gain Ground is to get within range, and have the enemies shoot at you. Then we move around their shot, and hit them. This is more difficult than it sounds.

Thankfully violence can be bypassed in Gain Ground. If we can move around the gauntlet of attacks we can get to the exit. I like this feature, even if it is usually impractical to avoid the plethora of enemies and their attacks.

Like so many games from this era, Gain Ground has issues with enticement to lust and violence. The diversity to the levels is nice, and the

characters are bigger in Gain Ground than in the Gauntlet games from that time period. Gain Ground has problems, but it was a different game for Sega.

- Paul



## Donkey Kong Original Edition

SCORE: 81

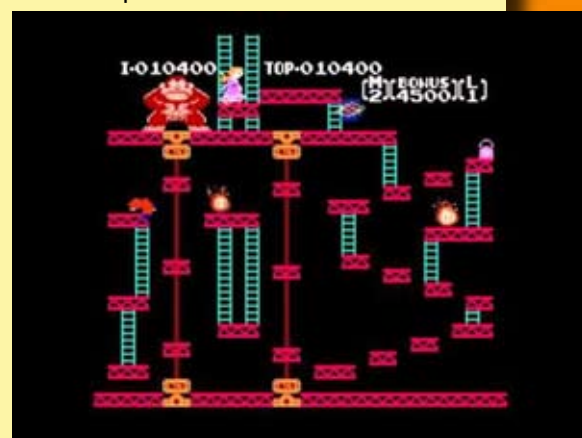
Nintendo likes to support those that support them. They do so with their Club Nintendo. Those of us that purchased certain games were provided a code to download, and play Donkey Kong Original Edition for free. This is one of the first arcade games I ever played, so it brought back memories. We have to jump over things like barrels to save the woman from the giant monkey. Then we make it to the next screen which is much more difficult.

Donkey Kong Original Edition is a really old game. The old school graphics do not hold up to snuff compared to new games. They do however hold a bit of nostalgia for people like myself. The same can be said for the music and special effect sounds. They will bring up old memories of places we first played this game. It is also neat to play and review an old school game like Donkey Kong Original Edition on the Nintendo 3DS.

The controls can be a bit touchy at times in Donkey Kong Original Edition. I got stuck climbing ladders right at the top on more than one screen. Sometimes twice on the same screen. Gauging how far Mario can jump is another learning lesson. I remember some of these problems from the arcade version as well.

I am thankful that Nintendo gave out Donkey Kong Original Edition as a reward to Club Members.

- Sam



Publisher: Sega

System: Genesis

Rating: 'E' - Everyone  
{Mild Fantasy Violence}

Graphics: 60%

Sounds: 74%

Replay/Extras: 73%

Gameplay: 54%

Family Friendly Factor: 59%

Publisher: Nintendo

System: Nintendo 3DS

Rating: 'E' - Everyone  
{Mild Fantasy Violence}

Graphics: 85%

Sounds: 84%

Replay/Extras: 79%

Gameplay: 75%

Family Friendly Factor: 80%





# Star Trek The Next Generation Season One



SCORE: 66

It took me a lot of soul searching to properly review Star Trek The Next Generation Season One. I am patient when it comes to purchasing products. I have a certain price range I am willing to pay, and wait until they get there. For some reason Star Trek products are usually exorbitantly priced. Which is funny since Star Trek The Next Generation Season One denounces capitalism. They are making a pretty penny on the majority of the products they sell.

Star Trek The Next Generation Season One did come down in price and I purchased it. I had fond memories of this television show. I was not as educated or mature back then. I was blinded by the brainwashing of the liberal machine back then. God freed me from that slavery and I can see this show clearly. The first thing that dismayed me is how anti-man



this show is. The second is they are obsessed with sex. The third is the touchy feely nature of the show. Then came their promoting their religious belief in evolution, and finally the arrogant nature they have towards the past.

Star Trek The Next Gen-

eration Season One openly lets viewers know they are better than them. We are all backwater brain dead little cretins according to this show. They talk about how advanced they are compared to us. At some point during Star Trek The Next Generation Season One that got under my skin.

The packaging of Star Trek The Next Generation Season One is difficult to use. We have to unravel it to get to all seven of the DVDs. The show deals with a variety of moral and ethical issues. The extreme liberal views at the time are what are constantly promoted as being right.

I was surprised to see how stiff the actors were at the beginning of Star Trek The Next Generation Season One. I know it was not a slam dunk that the show would continue. In fact one character left early in the first season expecting the show to be canceled. She was wrong, and her career took a swan dive. She (like this show) should have included God in that decision. - Paul



Publisher: Paramount  
System: DVD  
Rating: 'NR' - Not Rated

Graphics: 70%  
Sounds: 60%  
Replay/Extras: 78%  
Gameplay: 65%  
Family Friendly Factor: 55%





# Circus Atari

SCORE: 84



When I bring up free app to a friend, their eyes roll back into their head. They sigh, and are immediately dismissive. I know there are a ton of free apps out there that are not even close to being free. Circus Atari is actually free. There are in app purchases, but this iOS game will not force into purchasing. Or quit playing which is what many of us wind up doing. I know I quit because I feel like I was deceived, and there was a bait and switch thing going on.

Circus Atari gives us a clown. Who does not mess around. He jumps up in the air, and bounces off balloons. There are balloons that he holds on to and can float up for a distance. Monkeys get in the players way. There are items that can be purchased to get rid of them.



There are safety nets the player can purchase as well. And those purchases can be made with real money or money earned in the game.

Circus Atari contains a big top look and feel to it. The sounds remind me of the three rings. The clowns, barrels, balloons, and coins all make me think of the circus. The goals brought a smile to my face. Especially after completing them and earning higher levels.

The goal in Circus Atari is pretty simple. Go as high up as you can. The higher you go, and the more coins you collect, the better your score is. Players can see where they rank among other players. This would be the only reason to purchase content. A safety net will save you when you fall and miss balloons. Bananas will shoo away those pesky monkeys. The more of these items you possess the higher you can go. So



if you are the competitive type you may want to build up coins in the game, and then purchase those items. Find a really good run, and then see if you can use the items to create an all new high score.

There are plenty of items for the player to purchase. As long as you enjoy the game play in Circus Atari,

you will find many hours of replay. Hey think about it, you are not out any money to try Circus Atari. I enjoyed playing this hand held little title. It may not be the best jumper on the market but it is definitely better than most free apps.

Circus Atari fits the iOS platform perfectly. It is quick little fun that draws players back with the enticement of improving your score. I learned how to gently rotate my iPhone thanks to Circus Atari. I did run into some mild lag a few times. A complete reboot cleared it up though.

- Luke

Publisher: Atari  
System: iPhone/iPod Touch  
Rating: '4+' - 4+

Graphics: 85%  
Sounds: 80%  
Replay/Extras: 90%  
Gameplay: 80%  
Family Friendly Factor: 85%





# DEVELOPING GAMES





**Game:** Rayman Legends  
**Company:** Ubisoft  
**Release Date:** Q1 2013  
**System:** Wii U  
**Rating:** 'RP' - Rating Pending





**Game:** Rayman Legends  
**Company:** Ubisoft  
**Release Date:** Q1 2013  
**System:** Wii U  
**Rating:** 'RP' - Rating Pending











**Game:** Rayman Legends  
**Company:** Ubisoft  
**Release Date:** Q1 2013  
**System:** Wii U  
**Rating:** 'RP' - Rating Pending





**Game:** NEO GEO X GOLD  
**Company:** SNK PLAYMORE/  
Tommo  
**Release Date:** December 6, 2012  
**System:** NEO GEO X GOLD  
**Rating:** TTP\* - Rating Pending







NEO  
ADVANCED ENTERTAINMENT SYSTEM  
GEO X  
GOLD  
LIMITED EDITION



NEO  
ADVANCED ENTERTAINMENT SYSTEM  
GEO X  
GOLD  
LIMITED EDITION

INCLUDES 20 PRE-LOADED



3 COUNT BOUT



FATAL FURY



ALPHA MISSION II



FATAL FURY



ART OF FIGHTING



THE KING OF FIGHTERS



BASEBALL STARS 2



KING OF THE MONS



CYBER LIP



LAST RISE

NEO  
ADVANCED ENTERTAINMENT SYSTEM  
GEO X  
GOLD

LIMITED EDITION

REVOLUTIONARY "SYSTEM WITHIN A SYSTEM" INCLUDING THE NEOGEO™ X STATION WITH HDMI CAPABILITIES,  
NEOGEO™ X HANDHELD FOR PORTABLE GAMING, AND NEOGEO™ X ARCADE STICK FOR AN AUTHENTIC ARCADE EXPERIENCE

DESIGNED & MANUFACTURED BY

# X D DITION

CLASSIC NEOGEO™ AES GAMES.



## NEOGEO™ X STATION

COMPATIBLE WITH ANY TV WITH HDMI OR A/V OUT CONNECTION FOR A TRUE ARCADE EXPERIENCE

## NEOGEO™ X HANDHELD

ScreenShot - Ninja Master's

4.3" SCREEN WITH EXPANDABLE GAME CARD SLOT & 20 PRE-LOADED CLASSIC NEOGEO GAMES

## NEOGEO™ X ARCADE STICK

AUTHENTIC ARCADE EXPERIENCE WITH THE ORIGINAL DESIGN OF THE NEOGEO AES CONTROLLER!

## The NEOGEO™ X Gold System includes:

- The NEOGEO™ X Handheld
- The NEOGEO™ X Station with HDMI/AV capabilities
- One NEOGEO™ X Arcade Stick
- 20 Pre-Loaded Classic NEOGEO™ AES Games.
- [LIMITED EDITION]**
- The Ninja Master's NEOGEO™ X Game Card.



**LIMITED EDITION BONUS:**  
**NINJA MASTER'S**  
**NEOGEO X GAME CARD INCLUDED**



This product is not a NEOGEO™ Advanced Entertainment System. This product is not compatible with NEOGEO™ Advanced Entertainment System cartridges.

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SNK



WWW.NEOGEOX.COM

The NEOGEO X GOLD entertainment system comes complete with the NEOGEO X Station, the NEOGEO X Handheld with 20 pre-loaded NEOGEO classic titles, and the NEOGEO X Joystick. In addition to coming pre-loaded with 20 NEOGEO classic titles, the NEOGEO X Handheld device features a crisp 4.3" LCD display, an expandable game card slot, internal stereo speakers, and a 3.5mm headphone jack for a personal gaming experience you can take anywhere. The NEOGEO X Handheld device works with the NEOGEO X Joystick and NEOGEO X Station to charge the handheld device and transfer the action directly to a television set or monitor, via HDMI or A/V out, for a true arcade experience right at home. The full list of NEOGEO X Handheld pre-installed games is as follows:

- 3 COUNT BOUT
- LEAGUE BOWLING
- ART OF FIGHTING II
- MAGICIAN LORD
- ALPHA MISSION II
- METAL SLUG
- BASEBALL STARS II
- MUTATION NATION
- CYBER LIP
- NAM 1975
- FATAL FURY
- PUZZLED
- FATAL FURY SPECIAL
- REAL BOUT - FATAL FURY SPECIAL
- THE KING OF FIGHTERS '95
- SAMURAI SHODOWN II
- KING OF THE MONSTERS
- SUPER SIDEKICKS
- LAST RESORT
- WORLD HEROES PERFECT

NEO  
ADVANCED ENTERTAINMENT SYSTEM  
GEO.  
X  
GOLD  
LIMITED EDITION



Family Friendly Gaming

**Game:** NEOGEO X GOLD  
**Company:** SNK PLAYMORE/  
Tommo  
**Release Date:** December 6, 2012  
**System:** NEOGEO X GOLD  
**Ratings:** ESRB - Rating Pending





**Game:** Puppeteer  
**Company:** Sony  
**Release Date:** To Be Announced  
**System:** Playstation 3  
**Rating:** 'RP' - Rating Pending





**Game:** Fluidity: Spin Cycle  
**Company:** Nintendo  
**Release Date:** 12/27/2012  
**System:** Nintendo 3DS  
**Rating:** 'RP' - Rating Pending







**Game:** Lightning Returns: Final Fantasy XIII  
**Company:** Square Enix  
**Release Date:** 2013  
**System:** Playstation 3/Xbox 360  
**Rating:** 'RP' - Rating Pending





# GET EPIC WITH OSWALD



# GET EPIC WITH MICKEY







**Game:** Carnage Heart EXA  
**Company:** Natsume  
**Release Date:** 2013  
**System:** Playstation Network  
**Rating:** 'RP' - Rating Pending



Weaponcraft

Armorcraft

Decorations

Forge new weapons or upgrade the ones you have.



Product: Monster Hunter 3 Ultimate  
 Company: Capcom  
 Release Date: March 2013  
 System: Wii U/3DS  
 Rating: 'RP' - Rating Pending







Open your bag to view, use, or discard items currently in your possession.

SOLO

Developing Games

Faris Scherwiz

1828

2140

1000

MAIN MENU

Stance  
Signs  
Achievements  
Linkshells  
Key Items  
Actions & Traits  
Inventory  
Gear  
Emotes

System

HUD

Character

Maps

Social Lists

Timers

Logs

You draw your weapon.

General

Battle

HP1828

MP2140

TP 1000

LV60 → 281306XP

28

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Wihtred

There is naught to fear here.

Hyrstmill lies under the protection of the elementals and the Elder Seedseer herself.

Wihtred

Why has Gridania forsaken us?

The tribes grow bolder by the day!

Slimy Hollows

Sprinkle ale near the moist depressions. 0/3

A Hard Nut to Crack

Speak with Barnabontant at the Yellow Serpent Gate.

Sting in a Bottle

Deliver the hornet husks to Waltheof.

Product: Final Fantasy XIV A Realm Reborn

Company: Square Enix

Release Date: TBA

System: PS3/PC

Rating: 'RP' - Rating Pending

You use your

General

HP1979

MP2079

TP 1000

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4.590a 101510122

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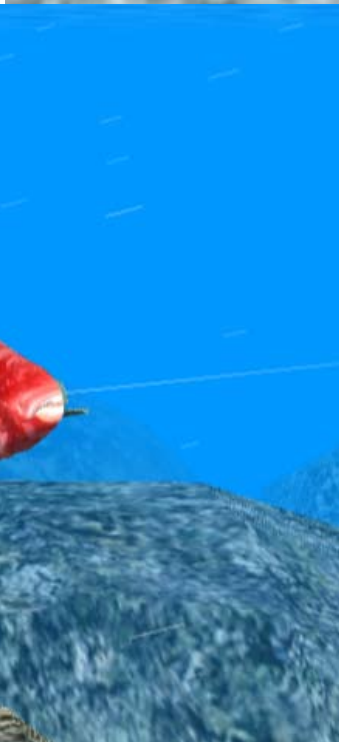




# RECENT RELEASES







**TARGET** 

—

Red Parrotfish

+



▶



Pink Popper

★



**Game:** Real Fishing Ocean Challenge  
**Company:** Natsume  
**Release Date:** Out Now  
**System:** Wii  
**Ratings:** 'E' - Everyone





“We’ve been working on Funky Barn for a long time and it’s very close to our hearts,” said Tantalus CEO Tom Crago in a prepared statement. “It’s a perfect fit for the Wii U and the GamePad opens up an array of new possibilities. It has allowed us to come up with crazy ideas for what is absolutely a madcap experience.”

**Game:** Funky Barn  
**Company:** 505 Games  
**Release Date:** November 18, 2012  
**System:** Wii U  
**Rating:** “E” - Everyone  
 (Comic Mischief)





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**Game:** Giana Sisters Twisted Dreams  
**System:** Personal Computer

**Company:** Black Forest Games  
**Rating:** 'NR' - Not Rated

**Release Date:** Out Now

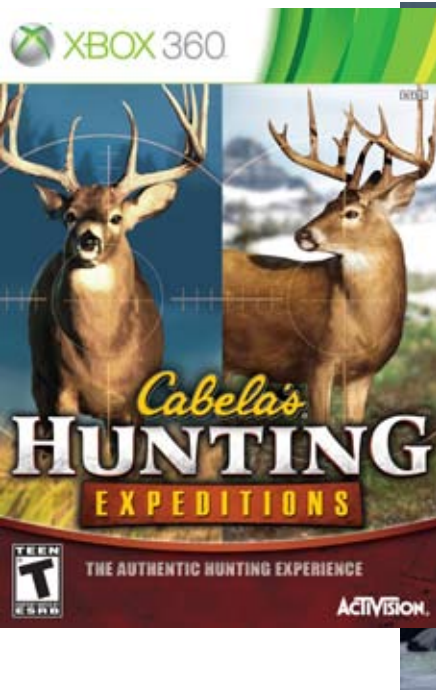




# *Cabela's* DANGEROUS HUNTS 2013

**Game:** Cabela's Dangerous Hunts 2013  
**Company:** Activision  
**Release Date:** Out Now  
**System:** PS3/Wii/PC/Xbox 360  
**Rating:** 'T' - Teen {Blood, Violence}





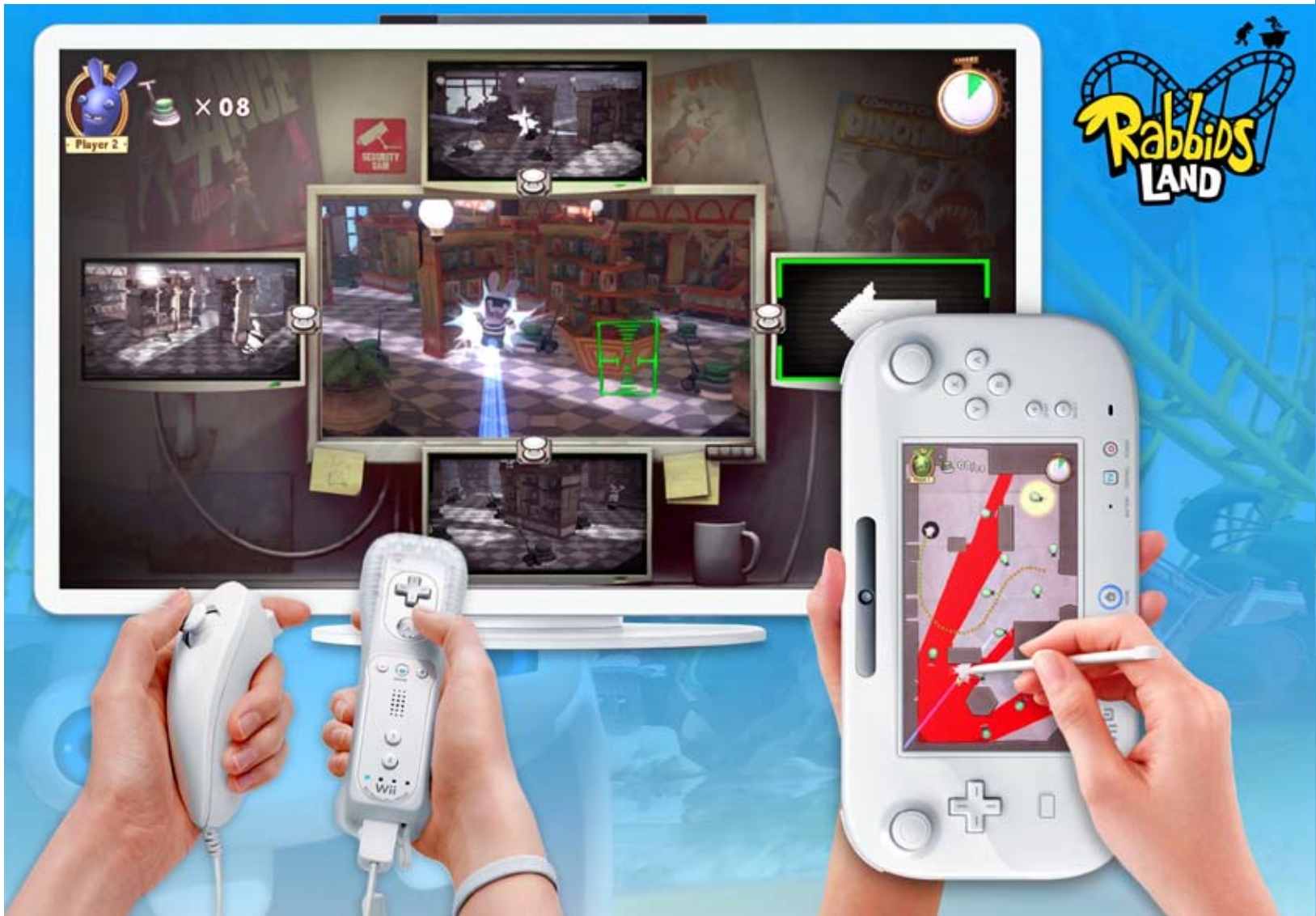
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# HUNTING EXPEDITIONS *Cabela's*



**Game:** Cabelas Hunting Expeditions  
**Company:** Activision  
**Release Date:** Out Now  
**System:** PS3/Wii/PC/Xbox 360  
**Rating:** 'T' - Teen {Blood, Violence}



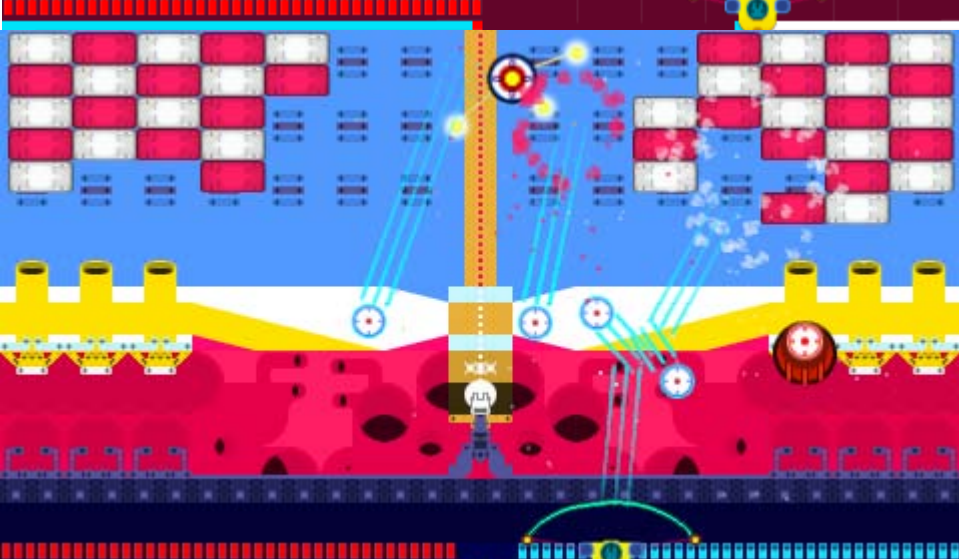
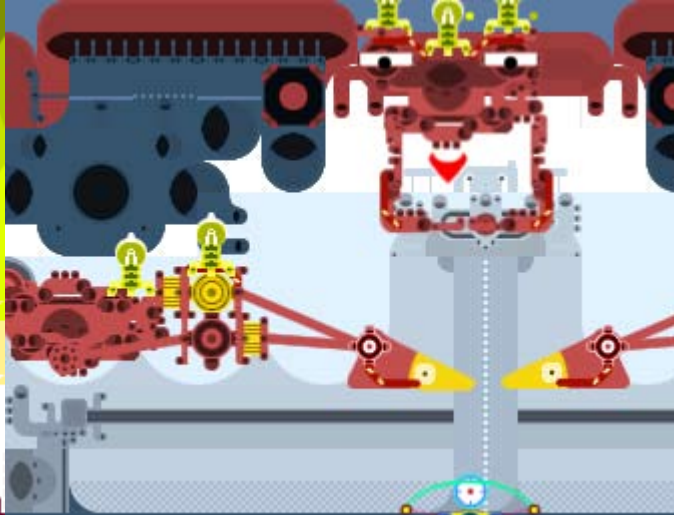






**Product:** Rabbids Land  
**Company:** Ubisoft  
**Release Date:** November 18, 2012  
**System:** Wii U  
**Rating:** 'E10+' - Everyone 10+  
 (Cartoon Violence, Crude Humor, Mild Lyrics)





**Product:** BreakQuest Extra Evolution  
**Company:** BeatShapers  
**Release Date:** Out Now  
**System:** PS3/PS4/PS Vita  
**Rating:** 'E' - Everyone





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**Product:** Professor Layton and the Miracle Mask  
**Release Date:** Out Now  
**Rating:** 'E10+' - Everyone 10+ (Mild Violence)





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**Company:** Nintendo  
**System:** Nintendo 3DS



# Devotional

## Supporting Sin

It is baffling that some who call themselves Christian are coming out and being supportive of sin. It is like they have no Biblical education, or they have turned their backs on God. 1 **John 2:15-16** *Do not love the world or anything in the world. If anyone loves the world, love for the Father is not in them. 16 For everything in the world—the lust of the flesh, the lust of the eyes, and the pride of life—comes not from the Father but from the world.* They show what fruit they have. They show themselves to be enemies of God. Ever wonder about those who are quick to believe evil about a true Christian? **Proverbs 17:4** *A wicked person listens to deceitful lips; a liar pays attention to a destructive tongue.* Explains a lot about those who want to believe evil about true Christians. Who is their father? **John 8:44** *You belong to your father, the devil, and you want to carry out your father's desires. He was a mur-*

*derer from the beginning, not holding to the truth, for there is no truth in him. When he lies, he speaks his native language, for he is a liar and the father of lies.* It makes me wonder why someone would want to be a servant to Satan. Which brings me to a lack of Biblical education. Unless they know and they choose to arrogantly follow man's flawed wisdom over God's perfect wisdom. And they want to silence the truth. **Romans 1:18** *The wrath of God is being revealed from heaven against all the godlessness and wickedness of people, who suppress the truth by their wickedness.* They are the ones trying to silence Christians who are calling all of us to turn from sinful life choices. Some may ask what is the big deal? So what if they support sin? **Hebrews 3:12** *See to it, brothers and sisters, that none of you has a sinful, unbelieving heart that turns away from the living God.* I care about their souls. I do not want them to condemn their souls to hell for eternity. I want to be freed from the bondage of sinful lifestyles. I want them to experience true love

and true joy. 1 **John 3:8** *The one who does what is sinful is of the devil, because the devil has been sinning from the beginning. The reason the Son of God appeared was to destroy the devil's work.* I want them to be of God, not of the devil. No one who calls themselves a Christian should be supportive of sin.

God bless you and yours,  
- Paul Bury

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



# Video Game Lies

Our amazing editor in chief wrote an educational book a few years ago - Video Game Lies. It has been decided to post parts of the book freely to the millions of readers of FFG.

Lie: Video games help me grow.

Defense: I get to do things I could never do in real life.

Exposure: This video game lie is one of the more dangerous because it is partially true. Video games are an audio visual teaching tool. There are wonderful games that teach people about God, the Bible, and a plethora of other excellent topics. Video games are not needed to the teaching tool for this though. Do not get me wrong, because it is nice to have video games as a teaching tool. A student can learn about history, or medical pro-

cedures without actually having to physically experience them. So in that regard there is some potential for growth.

Video games are horrible when it comes to the social aspects. Gamers are not known as the life of the party, unless your party is a gun toting mass murderer. Even in the school shooters cases it would take a major extremist to call any of them the life of the party. More like the death of the party. I was born an introverted person, but I learned how to be extroverted. It took me many years, and a lot of trial and error. Video games encourage the introverts to stay with themselves only. The video games themselves grant the social needs of a person without interacting with other people.

The emotional growth is where most gamers stagnate. The lack of emotional maturity among most gamers is

it is nice  
to have  
video  
games

startling. What will society do when millions upon millions of adults are not emotionally mature? What happens when they have children? Sadly we have already seen what happens in our society. High divorce rates, neglected children who become school shooters, broken homes, selfish people, and diseases. These could easily be the collapse of our society. I have to wonder if any gamers actually care. Would the fall of civilization bother them? Probably not at first, but once they could get no more of their digital drugs they would most likely have a problem.



# Last Minute

## Tidbits



**Product:** Top Hand Rodeo Tour  
**Company:** D3 Publisher  
**Release Date:** November 2, 2012  
**System:** Xbox 360 (Kinect)  
**Rating:** 'E10+' - Everyone 10+  
{Mild Violence}







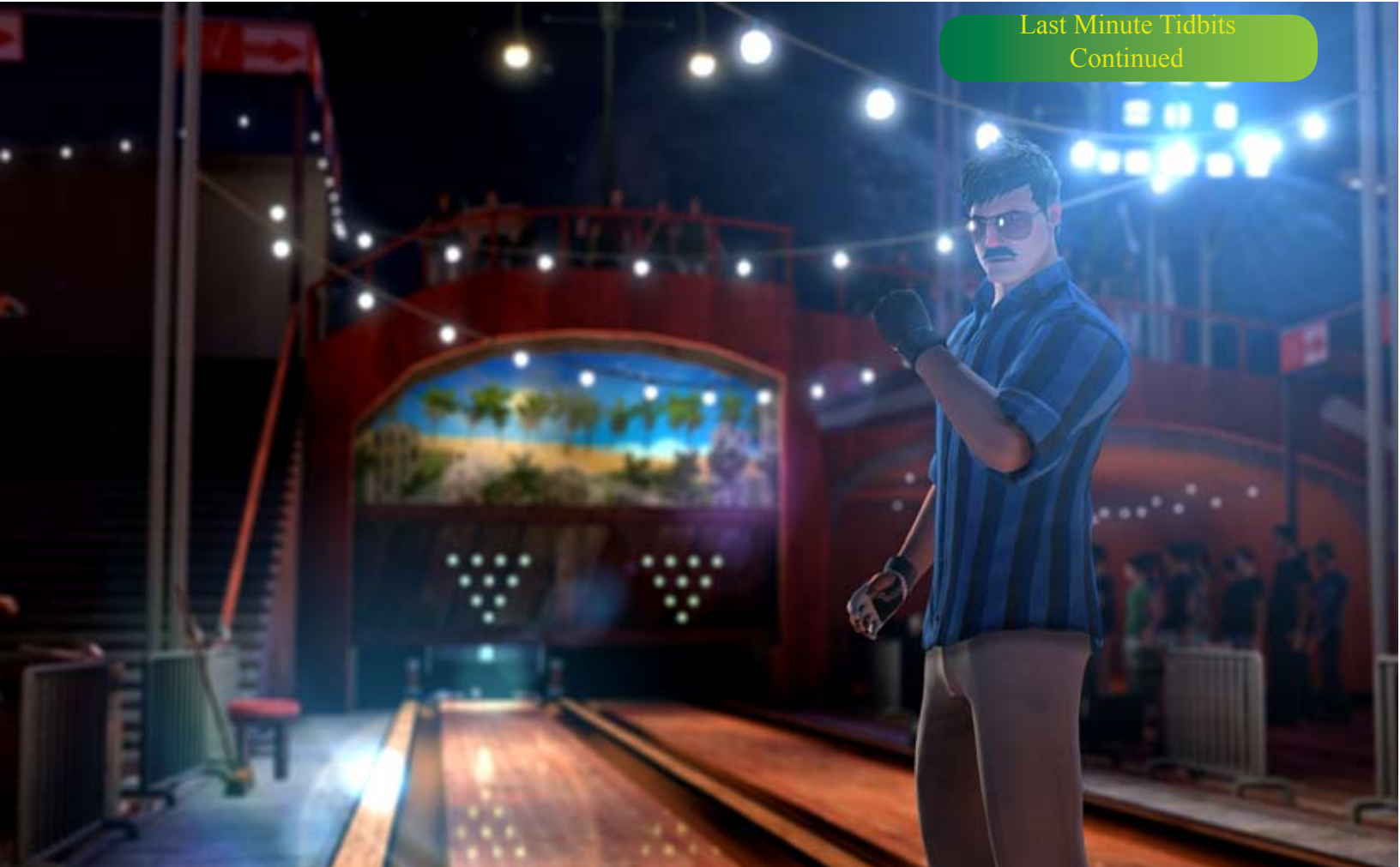






**Product:** Sonic and All-Stars Racing Transformed  
**Company:** Sega  
**Release Date:** November 10, 2012  
**System:** PS3/Xbox 360/PS Vita/Nintendo 3DS/Wii U  
**Rating:** 'E10+' - Everyone 10+ {Animated Blood, Mild Cartoon Violence, Mild Language}





**Product:** Sports Champions 2  
**Company:** Sony  
**Release Date:** Out Now  
**System:** PS3  
**Rating:** "E10+" - Everyone 10+  
(Mild Violence)













**Product:** Madden NFL 13  
**Company:** EA  
**System:** Wii U  
**Release Date:** November 18, 2012  
**Rating:** 'E' -Everyone





**Product:** Rabbids Rumble  
**Company:** Ubisoft  
**System:** Nintendo 3DS  
**Release Date:** Nov. 13, 2012  
**Rating:** 'E10+' - Everyone 10+  
 (Crude Humor, Mild Cartoon Violence)





**Product:** Liberation Maiden  
**Company:** Level-5  
**System:** Nintendo 3DS  
**Release Date:** Out Now  
**Rating:** 'T' - Teen  
(Blood, Suggestive Themes, Violence)





**Product:** Toy Story Mania  
**Company:** Disney Interactive Studios  
**Release Date:** Out Now  
**System:** Xbox 360 (Kinect)  
**Rating:** 'E' - Everyone (Comic Mischief)









**Product:** Midway Arcade Origins  
**Company:** Warner Bros Interactive  
**Release Date:** Out Now  
**System:** PS3/Xbox 360  
**Rating:** 'T' - Teen (Blood and Gore, Drug Reference, Mild Sexual Themes, Violence)





**Product:** Monster High Skultimate  
Roller Maze

**Company:** Little Orbit

**Release Date:** Out Now

**System:** Nintendo DS/Wii

**Rating:** 'E' - Everyone  
(Mild Cartoon Violence)