

Family Friendly Gaming™

The VOICE of the FAMILY in GAMING



The King is back - can he reclaim his crown?



Minecraft is coming to the Xbox 360



Ridge Racer is coming to the Playstation Vita - and soon!

Order Up, Super Monkey Ball, World Gone Sour, and more are being developed.

Have you played Cooking Mama 4, Rayman Origins, or Breakout Boost yet?

Staunch Defense, Bust-A-Move Universe, Caprica, and a few surprises reviewed this issue.

Issue #54

Display until
February 10, 2012

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Family Friendly Gaming Contents



The VOICE of the FAMILY in GAMING

Issue Number 54

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Display until December 31, 2011

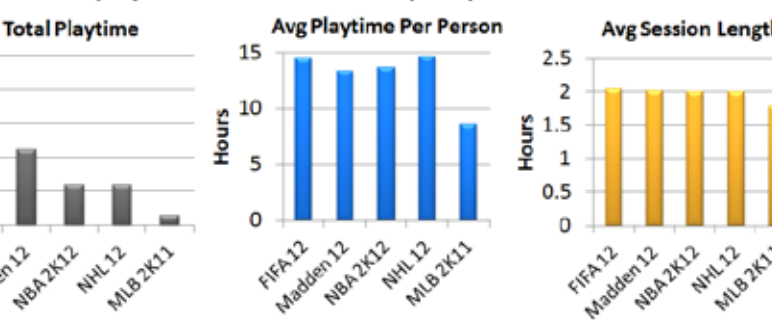


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 Game Journalist: Roger
 Game Journalist: Matt
 Game Journalist: Luke
 Game Journalist: Shirley
 Game Journalist: Sam
 Working Man Gamer: ???



Editor's Desk

New Year

As we close out another year I take some time to reflect. Family Friendly Gaming grew in some many wonderful ways this year. E3 2011 was fantastic. Fourth year in a row we have had someone in attendance. We learned some fascinating things and will be bigger and better next year. We added a Videos section, an Images section, and an Update News section. Over one thousand news stories published in 2011. That is an insane number for a small to medium size media outlet like ours. Over seven hundred reviews published in 2011. Bringing our grand total of online published reviews to over two thousand five hundred. The website redesign was completely rolled out in 2011. A search page was added to make finding things easier. The Interviews section was split out, and we had some extremely high profile interviews. We reached number fifty in the magazine. Our coverage of the Nintendo 3DS, Kinect, iPhone/iPod Touch, and iPad exploded. Over two million people come to check out Family Friendly Gaming. Yes 2011 was a year of major accomplishments. We grew in ways we could scarcely imagine. But the work is not done. We can not just sit back and celebrate all these milestones. We still have a lot to do.

We have a variety of things planned for 2012. Some of them we can make public and others we have to hold closer to the vest. For now at least. Here are some of the things we can tell you about - getting all our pages into a database. This will open up numerous possibilities for other projects. A complete review listing. Getting all the reviews in one area no matter their system. This will make searching very easy. Just go alphabetical. Get some older reviews online. Need to do some recovery of older software and whatnot, but it is something we really want to get done in 2012. An update to the Video Game Lies book. Complete my second book, and get it published. Improve the Previews section. Previews get ignored for Reviews most of the time. We posted amazing numbers in terms of News stories, and Reviews. It would be nice to improve upon the Previews numbers again. More Images and Videos. We started both of these sections middle to late in the year. It would be wonderful to see what a full year will look like for these sections. It is my hope and prayer to bring ya'll some more big name interviews. We get such awesome feedback about all of these amazing people we interview. It would be so cool to keep that momentum going in 2012. We look forward to covering the

Playstation Vita, and Wii U as soon as their respective companies provide us machines to work with. Hundreds of companies provided us with hundreds of products in 2011. We are all so very grateful to them. We are also thankful to all of our advertisers, writers, reviewers, and readers. Ya'll are what makes Family Friendly Gaming what it is today.

God has done an amazing thing with Family Friendly Gaming. I had no idea He would bless us in so many ways in 2011. He carried us through some hard times, and blessed us with so many amazing times. I do not know what to expects in 2012. I do know that God will be there for me, and with me.

God bless you, and yours,
Paul Bury



Female Side

Christmas

Christmas is such a wonderful time for me. I love cooking, fellowshiping, and spending time with family. I love going to a Christmas Eve service and worshipping God. I love surprising my husband and our children with wonderful presents. I love going over the birth of Jesus Christ, and explaining His sacrifice for our sins. It is wonderful to talk about the empty tomb - which is where the real victory is.

We surprise our boys with a Christmas Eve movie every year. We added a theater style popcorn popper to our tradition this year. This movie is a movie we purchased on Black Friday. The boys have no idea what it will be. They know it is coming. So we surprised them this year with a movie they had been wanting to see. We will keep the name of the movie to ourselves for now. They were very impressed and pleased with the selection.

What traditions do you have in your family? What kinds of things do you do to make Christmas special for your family? Do your children know the sacrifices you make to provide them gifts? Do they know the story of the Magi? Do they understand why we give gifts on Christmas?

Something that God laid on my heart is we need to carry

this all year long. Christmas is a wonderful and special time. We need to be thankful to God all year long. Not leaving it behind until it rolls around again next year.

In our family we focus on the giving aspect of Christmas. We teach our children that it is better to give than to receive. They understand why Jesus came down to earth for us. They appreciate that gift, and comprehend it is the best gift of all time.

This Christmas was special in another way. We got to go to church on Christmas. That was exceptionally special to all of us. At times we are at church singing a song to God, and I get a glimpse of what heaven will be like. I could sing that same song for years and be happy. I can see praising God for years out of a grateful heart. Do you know what I am talking about? Have you experienced something like that before?

I surprised Paul this year with something he really appreciated. A DVD of Brad Stine. It is entitled "Put A Helmet On!" This comedy DVD is completely clean. It is also thought provoking, and extremely funny. He pokes fun at various things in our culture. Both Paul and myself can completely relate to the message that Brad Stine relays on this DVD. We also both highly recommend this DVD

for anyone interested in some good, clean, funny comedy.

It is my hope and prayer that you had a wonderful Christmas. I also hope and pray that you turn to God with any issues, or problems you may have. In the year of our Lord 2012 is coming up. My personal experience is trusting God is the best medicine for any fear, anxiety, unrest, uneasiness, or unhappiness that any of us may have. He has always carried our family through.

God bless your family,
Yolanda Bury



Mission Statement

Family Friendly Gaming was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games."

WORKING MAN GAMER

Social Fakeness

The WMG has noticed the whole social networking phenomenon has brought about a mountain of fakeness. Companies have employees to control the Facebook, Youtube, My Space, Twitter, and whatever else responses. They only allow certain kinds of things to be said. You know what the WMG means. Only rah-rah, go team stuff. No constructive criticism is allowed. It is astounding that every single one of these companies has the best employees in the world. Maybe just a few people are working at fifty different companies at a time. Then we have the bold outspoken people with nothing to reign them in. They will spew all kinds of hate against whatever they don't like. They are safe from behind their keyboards or smart phones. These are the same people who can't look you in the eye, and would never say it to your face. Why not? Few would allow that kind of disrespect to their face. A hospital visit would be the outcome from that kind of talk in person. And probably a trip in the back of a police car. For one or both.

So why do people act so differently online? Why do some only want to hear a bunch of yes-men and yes-women tell them whatever they want to hear? Why do some make sure there is absolutely no conflict at all? Why do others make sure there is always some kind of conflict?

These two extremes are front page news because the people behind them want attention. They want to force their will upon everyone else. They want to be listened to, respected and loved. Yet neither extreme returns it. Why not? They are selfish, and self-absorbed.

Social networking has allowed millions to connect again. People who could not connect again normally in real life. Millions lose track of friends and acquaintances throughout their lives. Social Networking allows them to connect again. There is good that has come out of it. Even with that good, the WMG prefers to interact in real life with a real person. Throw away the phones and computers. Talk one on one with the great one. See the facial expressions, and enjoy physical contact.

SOUND

The Sound Off section is where you the reader/emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

Buying Guide

Thank you so much for the Christmas Buying Guide. We bought only games your magazine recommended.

- Sara

Love the Christmas Buying Guide. Thank you for taking the time to create it!

- Reggie

Christmas Buying Guide is AWESOME!!! Love the left hand corner. Keep up the wonderful work!!

- Tonya

Thank you for the Christmas Buying Guide. I wish you guys all the

success in the world. It's amazing.

- Mark

{Paul}: Ya'll are very welcome. I am so glad that we could help in some small way. It was a lot of work to create the Christmas Buying Guide, but it is worth it. Sure we could throw some Top Ten List online and say done. But we have higher standards than that here at Family Friendly Gaming. It also looks like one of the games on the last page has not come

in - Sonic Generations on the Nintendo 3DS. So we still do not know if it is worth it or not. If you purchased it, and its not, please accept our apologies. We were told a reviewable copy was coming in.

One of the things I noticed is there were a lot of great games for families this year. A huge thank you to the companies who sent us close to six hundred products this year. Also a big thank you to all of our advertisers. Thank you to every single contribu-

tor here at Family Friendly Gaming. So many people work tirelessly to provide this product.

Nickelodeon Dance

I read your review for this game and it was very helpful. However, I was wondering if you may be able to provide a song list as well.

I have looked everywhere, but cannot seem

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OFF

to find a comprehensive list of the songs for this game.

Thank you!!

- Jennifer

{Yolanda}: I was able to find it here: <http://www.2kgames.com/2kplay/music/credit.html>. Hope that helps.

Genesis

I found your site from a link from wisdom tree's site and, I am surprised how clean and proper you make the reviews.

In my real life I do not swear, take the lord's name in vein, drink, smoke, or watch explicit movies. I have a girlfriend but we are waiting until we are properly

married before we make love and she is also as proper as I am, if not more.

I enjoy reading your reviews on anime and video games and never realized how some of them can be surprisingly unfamily-friendly with topics such as h*ll or evolution

I do not play some of the more modern games such as xbox, ps2/ps3 and wii but I have a ds, n64, gamecube,

gba-sp and sega genesis.

I have all the spider-man and sonic games on the genesis and have beaten em as well. I understand that there are not many genesis games being made in this century but I feel it would be pretty awesome if you reviewed some games on the



sega genesis.

I personally own 90 sega cartridges and rising and have beaten 36 of them so far. I also enjoy playing castlevania games as they have fun gameplay and are a good challenge despite the dark themes (being born in 1987 I am mature enough to know that black magic is not to be used in real life).

I saw there was a review for one of the castleva-

nia games but there was no link to it and just a score with no explanation.

I'm curious to know how you would rate the castlevania games as a few of them have been released on the virtual console and most of them are rather grand. Oh and if i may make a recommendation, on tcm the 1920s version of ben hur was on again and it is a grand movie. I love silent films and they often are most enliting and have class and charm. but the 20s ben hur(which i believe is public domain and is free to watch on youtube legally) is a grand film of the healing power of the lord and a masterpiece of art and cinema. Its depiction of our savior is so moving and powerful and it brought me closer to the lord after watching it. Thank you for your time and merry christmas

- Chris

{Paul}: Thank you so much for contacting us. And thank you for taking a bold stand for the way God tells us to live. You are an inspiration, and role model to so many that need it. Thank you for your kind words concerning our reviews. We are constantly renewing our minds with the Word of God and

applying it to the products we review. That is a great idea for doing retro reviews - for systems like the Genesis. We have actually thought about that, and toyed around with the idea from time to time. We have done some 8-bit NES reviews before. Right now it comes down to time. As in not having enough. But I will do what I can to get some Genesis reviews going in the year of our Lord 2012.

Reviews with a number only fall into two categories. They may have been in a recent issue of the e-magazine. When we get openings we release them online. The other category is they were a part of the fanzine Wyldecard's WAY before we became Family Friendly Gaming. They are in an older format, and in some old software. We do have a project on the books to restore those older reviews, reformat them, and get them online. It is my hope to get that started in 2012. There are a few different reviews I personally would like to re-discover and get online.

We have added Ben Hur to our purchase wish list. Expect a review in the next few months.

Merry Christmas!!

Wappy Dog

I saw an ad for Wappy

Dog and it mentioned your score. Congrats! That is so awesome to see Family Friendly Gaming referenced in advertisements..

- *Monica*

{Yolanda}: We are pretty excited about this too. It seems that Family Friendly Gaming is now considered mainstream. Years of hard work has been paying off in all kinds of ways this year. You never know where else you will see us referenced. Keep an eye out because more and more companies want to acknowledge our site.

RESPECT

You need to know that you are a wonderful role model to us out here. Your an icon to myself and my friends. I am a young Christian who hopes and prays to make an impact on the world like you have. I imagine other young Christians look up to you, as an amazing elder, role model. Your wisdom goes beyond

mere words.

- *Ronnie*

{Paul}: Thank you for your kind words. Any wisdom I have comes from God. I give Him all the glory. I completely believe the Holy Spirit speaks through me when I say intelligent things. I appreciate the sentiment about being an icon. I hear that quite frequently. Bear in mind I am just a man. There are so many others that help me. There are so many here at Family Friendly Gaming that are invaluable. It is not just me. They deserve recognition for their tireless work.

It depends on the age of the younger Christian and their maturity. I have met many young Christians who like you are very respectful and honoring. I have met some that think they know it all.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the internet and go to our Comments page:

<http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at:
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Talk to me NOW



Giordano Contestabile Interview (franchise business director for Bejeweled)

Q. What do you like most about Bejeweled?

A. Truth is that, even if I play Bejeweled a lot for “work reasons”, I find myself playing it on my phone all the time, and I often play Bejeweled Blitz on my PC when I have a few minutes to kill or want to relax. My wife plays it a lot too, and often you can hear dueling Bejeweled soundtracks in our house!

Q. What do you like most about Bejeweled Blitz?

A. Bejeweled Blitz is a fundamentally social game, and it’s more fun to play it with friends. As such, we offer players the opportunity to connect easily with Facebook and, once they have, we provide access to their friend list and leaderboard, allowing them to compete and compare scores with their friends. Players can also post their best scores and achievements on their Facebook wall. The Facebook version and the iOS version are now essentially identical in terms of features.

Q. Where are you trying to take the franchise?

Talk to me NOW

A. If we were to tell you, we would be ruining the surprise! Jokes apart, we plan to fully support both products with regular updates in the future and, for Bejeweled Blitz, our goal is to keep the mobile version as up-to-date as possible with the Facebook version. We are very keen to make the game available on other platforms, as we know that a large number of Bejeweled fans are waiting for it and, while we don't have any specific announcements to make, we're actively looking at it.

Q: What made you decide to offer a freemium version of Bejeweled Blitz?

A. Bejeweled Blitz has become one of the most popular games on Facebook, with about 10M monthly users, and it has always been free on that platform. Rather than tether it to a paid version of Bejeweled, we wanted to offer a free version to a broader audience, and give more players the chance to experience the game. Additionally, a stand-alone version of Blitz also gives us more flexibility to update Blitz over time to reflect new features we release in the Facebook game.

Q: How has the interface changed in Bejeweled Blitz?

A. We updated the interface to take advantage of features of recent iPhone models, most notably Retina display. Besides that, we tried to make it as easy to use as possible, allowing players to connect to Facebook with one click, and to give access to all the most important features from the main menu.



SPORTS LIVE



1	Juan Martin Del Potro	0	30
2	Gael Monfils	0	30



WIN

2 Games, 1 Set		1	2	3	4	5
1	Juan Martin Del Potro	1	2			
2	Gael Monfils	0	0			



Game: Virtua Tennis 4
Available: 2012

FEATURE

LIVE



1	Andy Roddick	0	15
2	Juan Martin Del Potro	0	0



1	Roger Federer	0	15
2	Rafael Nadal	1	0

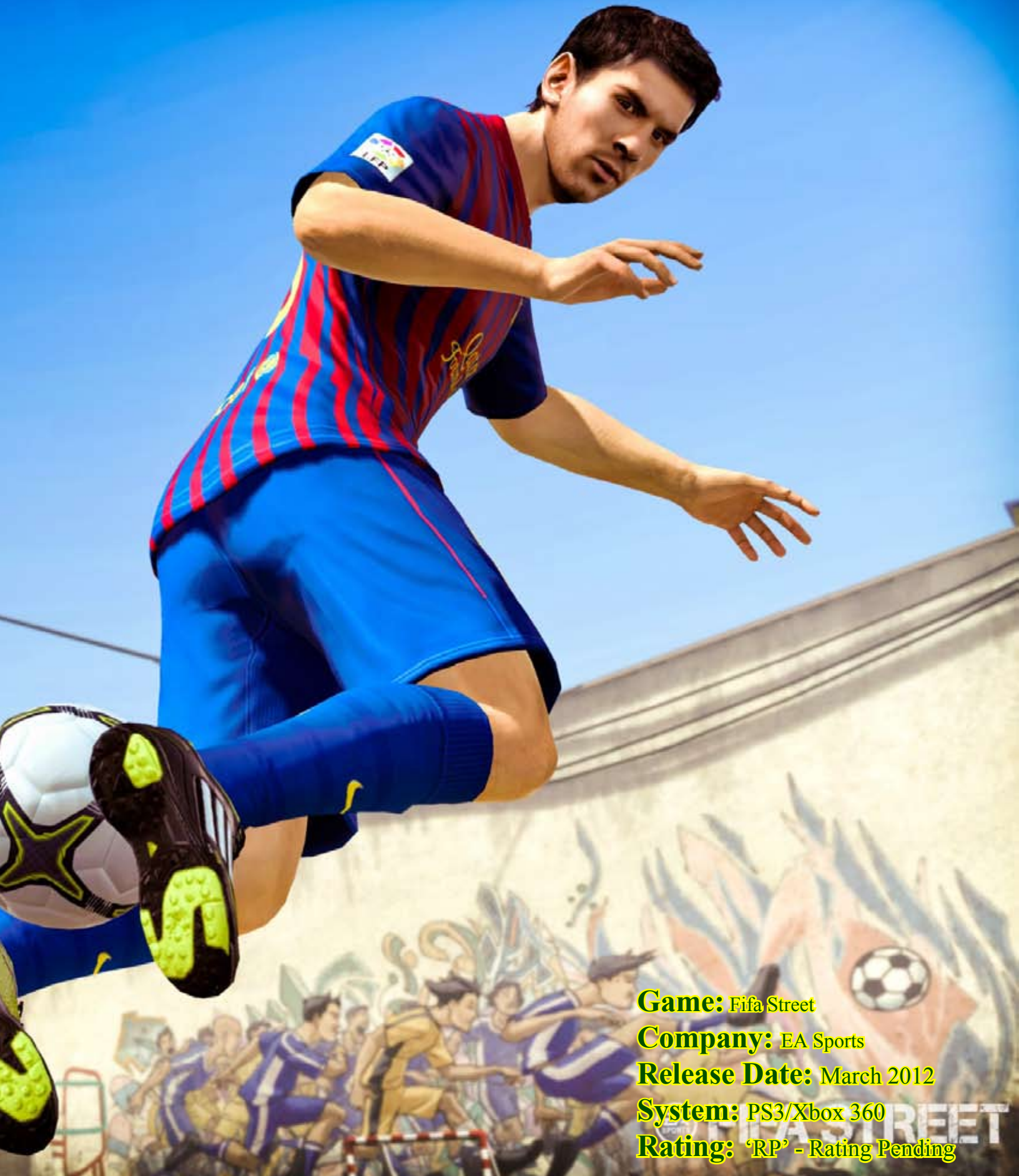


Company: Sega

System: Playstation Vita

Rating: 'RP' - Rating Pending





Game: Fifa Street
Company: EA Sports
Release Date: March 2012
System: PS3/Xbox 360
Rating: 'RP' - Rating Pending

In the

The ECA Tries to Rally Gamers for “TOYS FOR TOTS”

The Entertainment Consumers Association (ECA), announced that they will be collecting and providing donations for the long-standing Toy for Tots Program this Christmas season. The U.S. Marine Corps “Toys for Tots” is a charity program designed to collect and distribute new, unwrapped toys and provide them as gifts to less fortunate children during the holiday season. The ECA firmly supports this initiative and their campaign to help raise awareness is currently underway.

To donate your new, unwrapped gifts to Toys for Tots through the ECA, please send what you can to the address listed below. For more information on Toys for Tots donations and local campaigns, go to: <http://www.toysfortots.org/donate/toys.asp>.

Rounds Expands Communitainment Platform

Rounds, the world’s only “communitainment” platform combining video chat and social apps into one fun real-time consumer experience, announced today the launch of nine new activities that will be added to its app by 2012. Users will now have even more options to connect with friends using the interactive app.

Rounds currently allows users to meet friends as well as new people in a cross-platform environment where they can communicate face to face by video chat, play real-time games, watch YouTube videos together, share pictures, listen to music, take photo booth snapshots and apply funny webcam effects in a safe and fun setting that simulates a real-world game room.

The new activities that are being added to the app include:

Bubblins: A solo or multi-player game in which you match Bubblins to decrease your opponent’s life while increasing your own.

Charades: The online version of the classic game lets you act out a word or phrase as your opponent tries to guess who or what you are depicting.

Faces iMake: Create your own crazy face using everyday objects in new and innovative ways.

Gluey: Combine blobs of the same color and use special items to rack up points and best your opponent’s score.

Mad Pet: Race your skateboarding dog, do tricks and avoid holes along the way to accumulate more points than your friend’s skateboarding canine.

Space Purge: Save Planet Earth by destroying incoming asteroids and rogue satellites, and gain special power ups to score the most points before your three lives are up.

Super Drift 3D: Pick your favorite car and favorite course and race against friends in a one of a kind 3D speed-

News

racing game.

Wonder Putt: Mini-golf on steroids adventure throws cows, torpedoes, ski slopes and alien abductions your way as you try to shoot par.

“We are continuing to build out our platform and add more and more unique experiences for our users,” said Rounds CEO and co-founder Dany Fishel. “Rounds users can expect to get hooked to these new activities like they have with our activities and games already on the site – and probably more so. As Rounds continues to grow, the offerings are only going to get better and more addicting than they already are. We’re very excited about these nine new additions and can’t wait to get going on our next projects.”

These new activities were aided by the recent securing of an additional \$3 million investment to expand Rounds’ interactive “live hangout” platform combining real-time communication and rich applications for easy and fun face-to-face socializing online.

Rounds Expands Communitainment Platform

Veyl Products, LLC announces its acclaimed ePillow, a comfortable pillow-based tablet PC accessory that results in a more enjoyable and ergonomic user experience, is now available in fresh colors and materials so that customers can match it with their home décor, office style or general preference. The product is available at epillow.net and retails for \$29.95.

The ePillow is constructed of soft polyester with a suede feel and is double-stitched for durability. The latest designs are available in both twill cotton and synthetic leather. A “ledge” surrounds the outside to hold a tablet PC or iPad in place either horizontally or vertically. It comes with a soft flexible handle and also features a built-in pocket to hold your reading glasses, ear buds or various other items.

The ePillow will accommodate an Acer Iconia A500, Android ePad, Android Toughbook, Apple iPad and iPad 2, HP Touchpad, HTC Flyer Android, LG Iconia A 500, LG Optimus, Motorola Xoom, Samsung Galaxy 10 and various other tablet PCs on the market today as well as hard copy books. Users have found the ePillow, which can be placed on your lap or a table, to be a key factor in reducing neck aches, muscle fatigue, eye strain and more while enjoying their devices.

“The ePillow has received an amazing response since we officially launched earlier this summer and we are now rolling out colors and designs that will give our customers fresh options for themselves, or to purchase as gifts this holiday season,” commented Renee Anderson, co-owner of Veyl Products, LLC and designer of the ePillow. “With Gartner analysts estimating that tablet shipments will reach 63.6 million in 2011 with a large portion of these sales coming during the holiday season, we are hoping that the ePillow makes a nice addition under the tree for tablet adopters this holiday.”

Still available in the original chocolate brown or deep black colors, the ePillow is also now available in the following designs: Fired Up (red with gray resting shelf/wedge) twill cotton; Fired Up with Black (red with black resting shelf/wedge) twill cotton; Ocean (aqua blue with gray resting shelf/wedge) twill cotton; Noir (black with pink resting shelf/wedge) synthetic leather; and Hot Pink (pink with black resting shelf/wedge) synthetic leather. ePillow Features Include:

Comfort - Use your tablet comfortably anywhere, anytime, even sitting in bed or on the couch. With ePillow, you won't get tired of holding your device.

Convenience - Whether you want to play a game or do some typing, ePillow has you covered. ePillow has an adjustable viewing angle that fits a device in both portrait and landscape modes.

Portability - Great for use on the go. ePillow will make using your tablet PC comfortable in any environment. ePillow is perfect for travel whether flying or driving because your tablet PC will fit well within the ePillow with or without most cases, and has been tailor-made to sit on an airplane tray table.

Fun Functionality – The ePillow is now available in a variety of textile materials as well as colors to suit your personal style or home décor.

Libraries Celebrate Largest National Gaming Day Ever

Recently, more than 27,700 people of all ages came together in their local communities to participate in gaming events at more than 760 U.S. libraries and 21 international libraries in 14 countries for National Gaming Day @ your library, Nov. 12, sponsored by the American Library Association (ALA).

Through a generous donation from FamilyandPartyGames.com, registered libraries across the country received 3,000 copies of their bestselling games, including Loaded Questions, Awkward Family Photos, The Greatest Day Ever Game and Loaded Questions Junior.

An estimated 39 libraries competed with one another in a National Epic Super Smash Bros. Brawl tournament. The Ann Arbor (Mich.) District Library came in first place, beating out the Phoenix Public Library.

“Libraries offer more than just books, and gaming is an example of how libraries provide social and cultural programs that encourage interaction,” said ALA President Molly Raphael. “Gaming is a family friendly activity that all ages can enjoy in the safe, non-commercialized space libraries offer.”

At many libraries, gaming proved to be intergenerational, with patrons of all ages participating in the festivities. For example, at the Plymouth (Minn.) Library, seniors and teens taught each other how to play Scrabble and Rock Band respectively, while the Citizens Library in Washington, Pa. saw adults try the Nintendo Wii for the first time, while younger kids and teens played the more traditional games the adults had grown up with.

National Gaming Day was a tremendous opportunity to connect communities through the fun of board game play,” said Eric Poses, of FamilyandPartyGames.com. “Being able to contribute in this way, knowing it positively impacts kids and families across America, has been very rewarding.”

National Gaming Day @ your library encourages the public to connect with their libraries to enjoy the educational, recreational and social benefits of games.

National Gaming Day @ your library 2012 will take place on Saturday, Nov. 3, 2012.

The Most Played Sports Game of 2011 - from Raptr

The best thing about attending sports events is the food. The best thing about playing a sports video game is not having to actually play the game. America's favorite pastime may not be soccer, but FIFA 12 is the most played game of the world!

WINNER: FIFA 12

FIFA 12 follows suit to its predecessors but with a bit more kick. With new and improved detailed focus on players' defenses and fancy footwork, FIFA 12 sets its sight above every sports game's GOOOOOAAAAAALLLLLLLLLLLLLLL!!!!!!!!!!!!

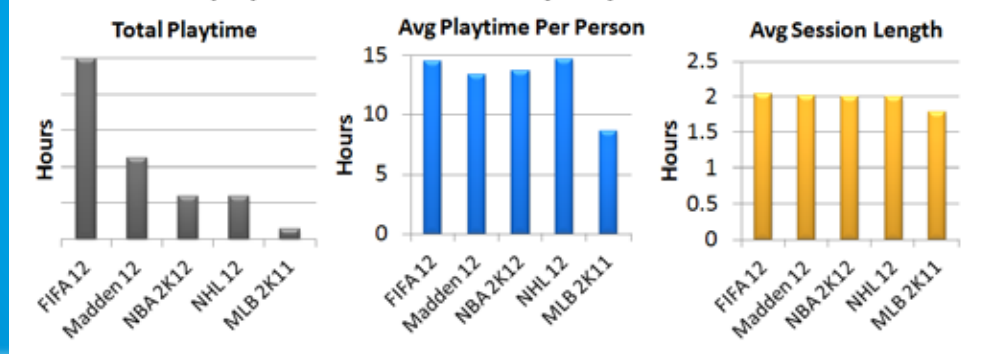
Despite Madden's popularity in America, FIFA generated the most impressive numbers overall and won total playtime with 2x that of its closest competitor.

Hockey fans, however, proved their dedication by winning the playtime-per-person category with 14.69 hours played.

The playtime patterns end up being very similar for most of the games, with average session length hovering at 2 hours and average playtime per person at 13-14 hours.

FIFA 12 proves that it not only dominates the sports arena, but can hold its own against the Most Played Shooter of 2011, Modern Warfare 3. FIFA 12 fans played more in the opening month than Modern Warfare 3 fans did in its opening month! (37 vs. 31 hours)

Top Sport Games of 2011 by Playtime Behavior



Pokémon TCG: Black & White Next Destinies Coming Soon

Pokémon Trading Card Game players everywhere, get prepared for the return of Pokémon-EX cards in the fourth expansion of the Black & White series: Pokémon TCG: Black & White—Next Destinies! Using advanced powers and new strategies, Trainers will battle like never before with awesomely powerful Pokémon, including two versions of six different Pokémon-EX!

Pokémon-EX are more powerful versions of Pokémon, giving Trainers great rewards when used effectively. But beware: Trainers also suffer heavier losses when those Pokémon are defeated! In Black & White—Next Destinies, players will find more than 100 Pokémon, including some—like Mewtwo-EX— from beyond the Unova region for the first time in this expansion! Discover elusive Pokémon like Reshiram-EX and Zekrom-EX. Black & White—Next Destinies delivers your destiny: Pokémon with exceptional HP, Special Energy and Trainer cards with expanded powers, and new strategies to extend your victory streaks!

Key features of the new Pokémon TCG: Black & White—Next Destinies expansion include:

- Two versions of six amazing Pokémon-EX, including the amazing Mewtwo-EX
- Six Pokémon-EX cards with character art covering the entire card and a special etching treatment never done before in the TCG cards industry
- Theme decks built around Legendary Pokémon Reshiram and Zekrom
- Over 100 cards in all

Each new theme deck and booster pack includes an in-pack code card that unlocks virtual cards for play in the Pokémon Trading Card Game Online. Expand your personal deck and battle against others from anywhere in the world at any time from your own computer! Battles are taking place now at www.pokemon.com/tcgo!

For more information about the Pokémon TCG: Black & White—Next Destinies expansion and Pokémon TCG Online, please visit www.pokemon.com.

Street Fighter X Tekken GEM system

Capcom shared new information regarding the innovative GEM system in the upcoming Street Fighter X Tekken game for PS3, Xbox 360, Vita and PC. A brand new feature that combines customization with strategy, the GEMs add an extra level of depth and provide a pioneering way to experience fighting games.

A total of 57 GEMs (5 Assist and 52 Boost) come standard in Street Fighter X Tekken. Players have the ability to equip three different GEMs that improve upon weaknesses or capitalize on strengths to enhance their inherent play style. The two types of GEMs, Assist and Boost, each have specific advantages and disadvantages.

Players can select any combination of the Assist GEMs, which provide helpful bonuses that are always activated but balanced by handicaps in other areas. Conversely, Boost GEMs provide a stat increase in one of five areas (attack, defense, speed, cross gauge, vitality) but require a specific condition to be met in order to be activated. As an example, a particular speed Boost GEM will be activated automatically after a player blocks 2-

3 stringed attacks from their opponent. As GEMs are assigned prior to a match, the activation conditions for the Boost GEMs are hidden from opponents, promoting an element of surprise that requires players to think and act quickly.

Street Fighter X Tekken delivers the ultimate tag team match up featuring iconic characters from each franchise, and one of the most robust character line ups in fighting game history. With the addition of new gameplay mechanics, the acclaimed fighting engine from Street Fighter IV has been refined to suit the needs of both Street Fighter and Tekken players alike.

Street Fighter X Tekken for the PlayStation 3, Xbox 360 launches in North America on March 6, 2012 and March 9, 2012 in Europe. More details on the PlayStation Vita and PC versions will be announced in the near future.



Child's Play Gala and Auction Raised \$351K for Sick Children

Generous donations from across the game community helped raise \$351,000 at the annual Child's Play Gala and Auction. The Child's Play Gala and Auction is one of the highlights of the annual Child's Play Charity fundraising drive that donates toys, games and cash for hospitalized kids. At the black-tie event the gaming community bids on rare and unique items. One of the stand out items from the auction included the Nintendo World Championships Grey #60 that went for \$11,500. A lucky bidder also won a guest starring role in a Penny Arcade strip for \$10,000. The proceeds from the gala and auction add to donations already contributed by gamers around the world. In total, Child's Play has raised more than \$1.5 million this year.

"The gala and auction always brings in a lot of donations, but it is just one part of Child's Play," said Jamie Dillion of Child's Play Charity. "The real heroes are all the gamers who organize local events and send in individual donations that account for the vast majority of what we raise every year. We couldn't do this without all of their support"

Rescuing An Abused Or Neglected Dog Comes With A Reward

Diane Pomerance will be the first to tell you that she and her husband didn't set out to save or rescue dogs but the dogs 'found' them. In her latest book, *Our Rescue Dog Family Album* (Polaire Entertainment Group, Inc.), the love she has for these neglected, injured or abandoned animals is conveyed through every heartwarming story of 45 rescued dogs that were given the chance to replace pain and despair with joy, hope and contentment.

In addition to this wonderful compilation of stories, Dr. Pomerance previously wrote six books in *The Animal Companion Series* that cover the gamut for every imaginable scenario for pet owners; from adopting the right animal companion and caring for aging animals, to helping cope with the loss of a beloved pet. She is also the narrator of her books on audio CD's and a description of all of her books and CDs can be viewed. They can be purchased on her website at www.animalcompanionsandtheirpeople.com, amazon.com, etc.

Where else but from our pets can we get such unconditional love and loyalty? They let us just be ourselves without pretense or affectation and don't even care if we have brushed our teeth or if we're clean or dirty

– they love us just because we're us!

Dr. Pomerance and her books have been featured on CNN Headline News, Fox News, Lifetime TV, Montel Williams and The Daily Buzz, as well as in countless radio interviews and numerous newspaper and magazine articles.

This benevolent husband and wife team admit there is often a great deal of pain, hard work and sadness involved with these animals, nonetheless, they feel it's always a privilege to be a part of their journey by providing the necessary love and care to give these wonderful dogs a chance at a new life.

In *Our Rescue Dog Family Album*, the Pomerances' pay homage to the many dogs who have shared their lives over the past decade; some who have stayed to become cherished members of their own ever-expanding family, as well as those who have moved on to find new families. They believe the gifts these dogs brought them are beyond measure and the life lessons they have taught are invaluable. The gratitude, innate wisdom and unconditional love from these animals brings profound joy to every life they touch.

Nyko Gets Down on the Floor at Consumer Electronics Show 2012

Game peripherals manufacturer Nyko Technologies, announced their attendance at the 2012 Consumer Electronics Show (CES) from January 10–13, 2012 in Las Vegas. From their show floor booth, Nyko will be unveiling their brand new 2012 product line at the show. The new product line will include a range of accessories for the new Sony Vita® handheld as well as new and redesigned items for Xbox 360® and PlayStation®3 to alleviate common issues and enhance the gameplay experience. Best of all, Nyko will be unveiling their first ever foray into licensed products with a popular children's entertainment brand.

A variety of brand new and unannounced new peripherals will be on display at the show alongside Nyko's latest current products like the Power Grip for 3DS, Charge Base 3 for PlayStation 3 and the Zoom lens for Kinect. To see the entire new product line stop by Nyko's show floor booth located in Central Hall, Booth # 8639.

Tower defense hit Kingdom Rush going to iPad

Armor Games is proud to release the mobile version of their hit Flash tower defense game Kingdom Rush for iPad. Presented in colorful HD graphics, the game adds real-time action and an addictive upgrade system to innovate on the genre. To stave off incoming evildoers, players build towers to reign down volley after volley of punishing attacks. After only five months on the Armor Games portal, 16 million players have already held back the orcish hoards. Using battle axes, paladins and flaming balls of death, casual fans and tower defense junkies alike can defend their kingdom in Kingdom Rush, available now on the App Store.

Kingdom Rush refines the tower defense genre into a game that's polished, accessible, and above all fun. To ward off the waves of nasty goblins, players build both offensive and defensive turrets along a path and then, when the action heats up, deploy reinforcements and call in airstrikes. The intuitive touch controls keep the focus on tower construction and upgrades – you're the conductor in this symphony of battle! Rather than building a maze of turrets, Kingdom Rush streamlines gameplay by letting you build your chosen towers in

pre-determined locations along the path. Conquering the invading hoard yields stars to spend upgrading both passive and active abilities – beef up your arsenal! There are absolutely no build times, meaning instant gratification when you can finally afford that Big Bertha cannon tower. With a long campaign and dozens of side-challenges, this game will have you asking “where did the past two hours go?”

Kingdom Rush features

- Definitive Tower Defense – simple enough for newbies, while tower defense fans will feel right at home
- Graphic HD visuals – Retina graphics & uncluttered style keeps troll-killing at the forefront
- Terrifying Towers – Sorcerer Mages roast their oppressors; don't even ask about the Axe-Wielding Barbarian...
- Endless Enemies – Flying gargoyles, massive yetis and vicious marauders while hammer at your defenses
- To the Victor Go the Spoils – Earn up to 3 stars on each level to purchase powerful upgrades

Download Kingdom Rush on iPad for a mere \$2.99.

Bumping Bears iOS and Android Open Beta

LoadComplete, innovative developers of mobile and social games, today announced the Open Beta of their latest game for iOS and Android, the social virtual pets game Bumping Bears. A free download with additional purchasable content, Bumping Bears features an interactive galaxy of donut and cookie planets inhabited by cuddly bear cubs and their real-life caretakers. With an ultra-cute aesthetic and a wide range of costumes and accessories that can bring a smile to anyone's face, Bumping Bears immerses players in a colorful, customizable world of their very own. Discover it by downloading the Bumping Bears Open Beta now in the Android Market or the App Store.

In Bumping Bears, players take on the role of Bear Guardians, choosing bear cubs to adopt and nurture on their donut planets. Guardians take their bears to work, feed them, tickle them, photograph them, send them on location-based adventures, and tuck them into bed, raising them until they choose a profession and leave for planet Bearth. Then the cycle begins again with a new cuddly cub, letting Guardians raise three bears at any

given time as they try to collect all bear professions. The Open Beta also introduces Bear Guardians and their cubs to the unique ways they can engage with other players both on and offline—Bumping Bears brings an exciting type of community interaction that's yet to be seen in mobile gaming. The official launch of Bumping Bears is scheduled in January with updated features including a mini contest, level system, and much more.

Bumping Bears features:

- Become a Bear Guardian – Nurture bear cubs on your donut planet and earn in-game currency.
- Collect All Bear Professions- Your bear's job is determined by personal experiences. Discover the mix of parenting skills each profession requires or visit friends to share their recipes for success.
- Customize Your Bears – Choose the bears that fit your personality with hilarious and adorable facial features, then pick out clothing and accessories to create some of the over 100,000 looks to make them uniquely yours.
- Meet New Friends! – Take your bear on an online outing and meet other bears (and the humans that care for them) in your area, thanks to location services.
- Playful Graphics – Enjoy the vibrant colors and cute graphics that make the Bumping Bears the perfect place to spend spare time. Daily bonuses ensure you'll want to check on your bears frequently!

Nyko Joins Forces with Ai Management

Nyko Technologies announced a new partnership with Ai Management, who will be representing Nyko across all western European territories. Ai Management, led by industry expert Chris Meredith, has over 20 years' experience in the European video games marketplace, having worked with such industry giants as Warner Bros. Interactive Entertainment, and Virgin Gaming. Nyko will be leveraging Ai Management's considerable sales and distribution capabilities to bring their innovative, critically acclaimed products to European gamers.

“Chris has been integral in the introduction and formation of some of gaming's most high-profile organizations seeking a strong distribution footprint in Europe—Warner Bros. Interactive Entertainment in particular—and he has led the successful establishment of strong foundations for all of them,” said Brian Dimick, Nyko's vice president of sales. “Both Chris and Ai Management will be key in ensuring success for Nyko in Europe.”

STATE OF GAMING



CHRISTMAS

Christmas in the year of our Lord 2011 was a wonderful year for the video game industry. Wonderfully innovative games and products made their way to the market. Families found all kinds of family friendly video games to purchase. The Kinect and Nintendo 3DS were major hits just like Family Friendly Gaming predicted.

It was also a fantastic year for Family Friendly Gaming. This e-magazine and website has put up some insane numbers this year. Over five hundred reviews published online. Over one thousand news

stories published. The website expanded into Videos, Update News, and Images sections. Over two point one million unique IP addresses have accessed the website in the last three plus years. The Christmas Buying Guide 2011 was a huge hit. This has been a monster year for the NUMBER ONE video game website for families.

We all had a joyous time celebrating the birth of Jesus Christ. We found great comedians like Brad Stine thanks to the band Go Fish. We found time to focus on the sacrifice He made for all of us. It warmed our hearts to help others when and where we were able.

The industry now looks

forward into 2012. What are some things to expect? What are some things to look forward to? Playstation Vita is one of those things. Wii U is possibly another. Expect news on the next Xbox model, and news on the next Playstation model. Will there be any major surprises? God knows for sure. And so does anyone working on them. Family Friendly Gaming will continue to keep an open ear to hear what they have to tell us.

It is our hope that all ya'll had a wonderful Christmas. All of us mean that from the bottom of our hearts. Things begin again in 2012. New games, and new projects.

Romans 8:19-21

19 For the creation waits in eager expectation for the children of God to be revealed.

20 For the creation was subjected to frustration, not by its own choice, but by the will of the one who subjected it, in hope

21 that the creation itself will be liberated from its bondage to decay and brought into the freedom and glory of the children of God.

REVIEWS

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here - <http://www.familyfriendlygaming.com/Game%20Review%20Template.html>. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

Wii	Score	Page
Ghostbusters The Video Game	65	36

iPod Touch/iPhone	Score	Page
Cut the Rope Holiday Gift	84	38
Staunch Defense	76	39

Xbox 360	Score	Page
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Nintendo 3DS	Score	Page
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Mario Kart 7	94	28-29





Mario Kart 7

SCORE: 94



There are some franchises that I love to play over and over again. The Bible Game, Animal Crossing, Walls of Jericho, and Sonic the Hedgehog are some



examples. Mario Kart is another one of those franchises. Mario Kart 7 is a faithful sequel to the franchise. Nintendo added the 3D effects gliding, and driving under water. There is also a real emphasis in Mario Kart 7 on customization of your kart. There are more than enough attributes to make Mario Kart 7 strategic for the hard core gamers.

The 50cc, 100cc, and 150cc race circuits means Mario Kart 7 is approachable by all skill sets. In fact I like to warm up on the 50cc, then start to challenge myself on the 100cc, and finally work for it on the 150cc. Each of those also increases the speed. Coins are littered throughout the levels in Mario Kart 7. It is important to collect them. Why? Because the coins in Mario Kart

7 will unlock better equipment for your karts. The faster your vehicle goes and better chance you have of winning a race.

The complete customization in Mario Kart 7 is for Speed, Acceleration, Weight, Handling, and Off Road. These are determined by the chassis, tires, and glider of the vehicle. The race tracks will challenge players since it is not all on pavement. Some of the levels



involve gliding, and/or going under water. Mario Kart 7 includes sixteen new tracks, and six older tracks. Seeing the older tracks in full and complete 3D is a real treat.

Yes the 3D in Mario Kart 7 looks marvelous. I am astounded at how well this game looks. I spent my own money on this Nintendo 3DS title, and feel my money was well spent based on the graphics alone. I had to make sure to keep the screen lined up with my eyes or it does not look right. This is related to how the Nintendo 3DS displays the images. There is some mild violence in Mario Kart 7. Players pick up weapons from the question mark blocks. These can be used offensively generally. There are some that can be used defensively. Things like banana

Publisher: Nintendo
System: Nintendo 3DS
Rating: 'E' - Everyone
{Comic Mischief}

Graphics: 91%
Sounds: 93%
Replay/Extras: 100%
Gameplay: 96%
Family Friendly Factor: 90%





Mario Kart 7

SCORE: 94



peels will make your opponents spin out. Turtle shells can be shot in front of you or behind you. The '7' power up is my favorite since it contains all of the power ups that can be used one at a time. Mushrooms give the player a short burst of speed.

The music and special effect sounds in Mario Kart 7 are exceptional. Nintendo has honed this franchise down to a science. I love listening to the music, and the celebrations of victory. Getting hit with a bomb is not as pleasant. Expect things to get completely crazy in the 150cc. Your character will also celebrate when you hit an opponent with a weapon. One of the coolest aspects of Mario Kart 7 is choosing your favorite character and racing with them. Some people like Mario, others Luigi, and others

like Bowser or Donkey Kong. You decide who you race with.

The replay value to Mario Kart 7 is flawless. I have had to re-charge my 3DS multiple times while playing Mario Kart 7. I have also played while charging. The thirty-races in three circuits take time to complete. Then there is a coin battle, and a balloon battle. But the real selling point for Mario Kart 7 is the multiplayer modes.



There is local play for up to eight players. There is download play for eight players. Internet play is also for eight players. Streetpass and Spotpass are also included.

The game play in Mario

Kart 7 is very good. The first two speed circuits focus on racing cleanly to win. The final one is all about using the weapons, shortcuts, and knowing what is going on around you. With that said there are other modes in Mario Kart 7 that will encourage families to spend time together.

It was a real joy and a pleasure for me to play and review Mario Kart 7. I am thankful that I had the money to purchase this title. I wonder what Nintendo will come up with in the next Mario Kart game. I learned to pay attention to my surroundings in Mario Kart 7. Like watching the bottom screen to see when someone behind me launched a weapon at me. The king of kart racing is back, and he has claimed his crown again.
- Paul



Publisher: Nintendo
System: Nintendo 3DS
Rating: 'E' - Everyone
{Comic Mischief}

Graphics: 91%
Sounds: 93%
Replay/Extras: 100%
Gameplay: 96%
Family Friendly Factor: 90%





Bust-A-Move Universe

SCORE: 80



All of us here at Family Friendly Gaming are always on the look out for a deal. I found Bust-A-Move Universe on sale for ten dollars on Black Friday. This handheld title had two things going for it.

First off it is a Nintendo 3DS title and we have been beefing up reviews for that section. The second thing was the price. So I picked it up, and decided to work it into my extremely busy schedule.

The colors in Bust-A-Move Universe are very bright and colorful. I love the different planets in the background. The game play field is on two rotating discs. The background is what rotates. As I put in my preview I was not impressed with the 3D effects in Bust-A-Move Universe. The background kept repeating, and was honestly just a distraction to the game play. Certain levels have some neat effects like a solar flare. Matching orbs of various colors never get old in Bust-A-Move Universe.

I enjoyed the music in



Bust-A-Move Universe. It feels strange to have Square Enix publish this franchise. But it does help improve their sagging image. The special effect audio clips fit this handheld title and enhance it a little bit. I loved getting something high that had orbs below anchored to it. Having them all go away at once was a real treat.

First off, I got my moneys worth out of Bust-A-Move Uni-

verse. That and then some thanks to the fantastic price I found it for. There are enough levels in Bust-A-Move Universe to keep most gamers busy for a few weeks at the very least. Bust-A-Move Universe also came with a card that invited me to Club Square Enix. I got some points for purchasing this game. This is a lot like Club Nintendo. I am not sure what rewards I may earn in the future though.

Bust-A-Move Universe has some neat features I have not seen in a Bust-A-Move game before. First off when you drop a certain number the game will pause. You are given an opportunity to make additional matches - which increases your combo. I also liked the 'L' and 'R' buttons. These would move the shooter arrow just a little bit. I used that all the time.

Bust-A-Move Universe is a fun game that teaches matching colors. This 3DS game also teaches to get the keys and save your imprisoned friends. There are bosses that are beaten by matching bombs on their protective bubbles. That is as violent Bust-A-Move Universe gets. I would love to see sequels to Bust-A-Move Universe. - Paul



Publisher: Square Enix
System: Nintendo 3DS
Rating: 'E' - Everyone
{Comic Mischief}

Graphics: 77%
Sounds: 79%
Replay/Extras: 85%
Gameplay: 79%
Family Friendly Factor: 81%



Disney Winnie the Pooh



COOKING TIPS

Cooking With Honey

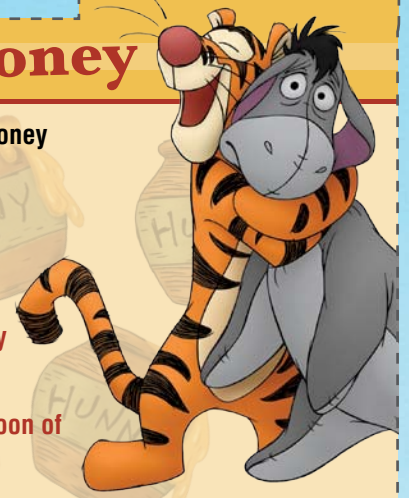
Substituting Honey for sugar -- less is used as honey has a higher sweetening capability.

Ratio: 10oz (275g) sugar = 8 oz (225g) honey.

As honey has extra water within its content, reduce the amount of liquid called for in your recipe by 3 tablespoons for every 8 oz of honey used. (250 ml).

For each cup (250 ml) of honey, add 1/2 teaspoon of baking soda to counteract acidity.

In general cooking, to counteract any sour flavor, add 1-2 tables spoons of honey -- this will give your sauce or dish an unexpected hint of sweetness.



Moms, add these fun **Cooking With Honey Tips** to your recipe collection!

BAKING TIPS

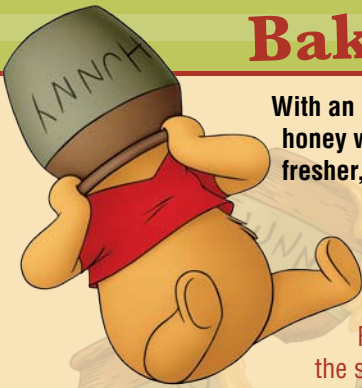
Baking With Honey

With an ability to absorb moisture after cooking, using honey within your baking helps to keep your baked goods fresher, softer and moister longer than using sugar.

Add two tablespoons of honey to your favorite cake mix while you're beating the batter. It'll add flavor and make your cake less crumbly.

For a crisper cookie, replace no more than 1/3rd of the sugar with honey.

Using honey, when baking breads, gives the crust a deep, rich brown texture, but be sure to reduce your temperature by 25 degrees F (15 degrees C) to prevent over-browning.



MEATS & VEGETABLES

Meats, Vegetables & Honey

MEATS

- Curing or coating meats with honey and mustard is a cook's tradition dating back to medieval times.
- Marinades with honey and vinegar will make your meat tender and flavorful.
- Roast chicken will have a crispy coating when you brush it with honey.

VEGETABLES

- Stir-up excitement by glazing vegetables with honey -- cooked carrots seem to disappear from the table when given a honey glaze.
- Orange blossom honey interacts best with the spiciness of peppers, garlic and chilies.



On Blu-ray™ Combo Pack, DVD and Movie Download
OCTOBER 25



SGU Stargate Universe The Complete First Season



SCORE: 60

The coolest thing about Black Friday is finding really good deals. You guys should remember my Stargate Atlantis reviews. I felt like moving into SGU Stargate Universe The Complete First Season. This is the strangest Stargate show I have seen. This



are used to allow characters to swap bodies. In essence possess someone else's body for a time.

I do not recommend SGU Stargate Universe The Com-

plete First Season for children. This season is filled with all kinds of bad language, and horrible attitudes. Another disappointment is the lack of techno babble. SGU Stargate Universe The Complete First Season explains very little to us. How do these things work? What have they learned? We rarely find out. It is more about who slept with who. So to me SGU Stargate Universe The Complete First Season is a soap opera.

I paid ten dollars for SGU Stargate Universe The Complete First Season. So I feel like I got my mon-eyes worth. After seeing it, I

would not pay any more than that. The twenty-one episodes clock in around 874 minutes. There are two hours of extras on these six discs as well. I doubt I will be re-watching this show any time soon.

The storyline in SGU Stargate Universe The Complete First Season is continuous. It is one long chronicle of their exploits on Destiny. I noticed a few fun things about SGU Stargate Universe The Complete First Season. There are a few characters with some faith back ground. The show does everything possible to undermine, and mock them. This is a shame because it was a real opportunity for the creators of this show to show strong faith based characters.

The leadership on almost every front in SGU Stargate Universe The Complete First Season is weak. They cower to terrorists and give in. That just makes things worse. Obviously the writers are on the extreme left wing and do not even realize what the military would actually do. Instead they put their weakness into those characters. For shame!

- Sam



Publisher: MGM
System: DVD
Rating: 'TV-14' - TV-14 {Parents strongly cautioned/May be unsuitable for children under 14 years of age}

Graphics: 56%
Sounds: 58%
Replay/Extras: 85%
Gameplay: 63%
Family Friendly Factor: 40%







NCIS Season One

SCORE: 61



I served in the Air Force from 1991 to 1995. I would not call it the best years of my life. In fact I came away from that experience unhappy with the military. I still do not



like to be honored for my service. I received my honorable discharge and survived my time. NCIS Season One is the first time since my service that I have been able to sit through a military related television show. I found some things to like, and some things I am not fond of.

This is a crime scene drama television show. Expect blood, and gore. Hollywood also had to throw in enticement to lust in various forms. The characters are what really makes NCIS Season One what it is. The actors do a fantastic job with their facial expressions. Leroy Jethro Gibbs (played by Mark Harmon) keeps his crew on their toes.

Ducky is a fantastic character in NCIS Season One who gets cut off way too often. He has useful and interesting informa-

tion to impart. Too often Gibbs and the others are impatient with him. To a lesser extent Abby - the goth chick who performs forensic analysis. The sad part about NCIS Season One to me is the bad language. It really had no place in the show, and distracts from the important issues. The characters routinely make jabs at each other. A few of these are funny. But most fall flat.

Various characters in NCIS Season One lie. In fact Gibbs will break rules all the time to get what he wants. He is a flawed character with three divorces in his background. My guess is it happened due to his unhealthy obsession with his job. Kate and Tony go after



one another verbally all the time. Their relationship reminds me of a brother and sister interacting.

Both Kate and Tony play to extreme stereotypes. This is a shame because they could both be so much deeper. Gibbs is rather mysterious. Ducky and Abby are characters that viewers will generally identify with. The reactions are either love them or hate them. The view on sex in NCIS Season One is extremely slanted. Episode after episode has someone having an affair. Or they are talking about sex in a cheap manner. This is extremely disappointing on so many levels.

The military aspect of NCIS Season One is good. I was Air Force, but I did know Marines. I also knew Navy personnel. Especially when I was in Saudia Arabia. The military is generally shown in a good light in NCIS Season One. The Navy Criminal Investigative Service certainly is. Due to the time this show was created there is a lot of focus on terrorists. They really beefed

up these groups. In hindsight it is easy to see they over inflated the threat. I hope future scenes clean up some aspects otherwise I will feel like I wasted my money. - Paul

Publisher: Paramount
System: DVD
Rating: 'NR' for Not Rated

Graphics: 50%
Sounds: 60%
Replay/Extras: 79%
Gameplay: 66%
Family Friendly Factor: 52%





Caprica

SCORE: 50



The remake of Battlestar Galactica was an interesting show for adults only. There were glimmers of hope here and there, but there were also a lot of issues with it. I had a sinking feeling that Caprica would continue some of the same themes. But we found it on Black Friday for just under two dollars so decided to give it a chance. Besides it never hurts to find more materials for reviews for the magazine.

Caprica starts shockingly. There is immediate nudity, blood, violence, gore, occult, and human sacrifice. Once the creators of this film have you completely desensitized they go about preaching their message. Which is just as bad if not worse than the superficial issues. Caprica tells the origins of the Cylons by showing two families. These two experience heart wrenching tragedy

due to a bombing. What makes matters worse is one of their daughters knew the bomber.

The anti-Christian message is thick in Caprica. The pro technology message is also extremely apparent. Yes it does bring this civilization completely down. It is amazing that Caprica goes about attacking those that believe in one true God. It makes an irrational leap by making them terrorists willing to murder themselves and countless others.

Maybe I am looking at Caprica wrong. Maybe this movie is attacking Muslims. Since extremists in that religion are known to blow themselves and others up. For some reason that does not seem to fit with what and how Hollywood operates.

Caprica includes deleted scenes, video blogs, and commentary. The deleted scenes show some interesting additional aspects that were not included in the movie. Some of them bring up interesting questions



that I hope the television show will answer.

The characters in Caprica are amazingly selfish. Even the ones who are supposedly following the one true God. They do create artificial life and artificial intelligence which is an interesting thing for them to do. Caprica contains racism (although it is planet based), murder, hate, theft, and all kinds of discrimination. In essence the worst kind of human behaviors.

I came away from Caprica pretty disappointed. This is by no way, shape or form a family friendly film. In fact only the strongest spiritual adults should even consider spending their time and money on this movie. This is a real shame because Caprica could have left a lot more to the imagination.

The bottom line is Caprica comes out of this review with an abysmal failing score. - Paul



Publisher: Universal
System: DVD
Rating: 'NR' for Not Rated

Graphics: 20%
Sounds: 50%
Replay/Extras: 66%
Gameplay: 70%
Family Friendly Factor: 45%





Ghostbusters The Video Game

SCORE: 65



Anyone else notice 1980s movies are being made into video games? From Gremlins to Back to the Future. Now we have a game based on the Ghostbusters. Okay Ghostbusters The Video Game was released a few years ago. This home console game is new to me since I waited for the price to reach something I found reasonable. I played the Wii version of this game, but it is also on the PC, PS3, and Xbox 360. Ghostbusters The Video Game deals with the supernatural. Ghosts can be captured thanks to certain technology. Ghosts are visible and cause all kinds of havoc.



Ghostbusters The Video Game is not for kids. The visuals are the first clue. Expect to see ghosts, and spirits of the most disgusting nature. Many of them are close to demonic. Some others definitely Satanic. Players shoot their beams at the spiritual manifestations. These guns can also be used on real world objects. Spirits like to hide so you have to destroy the objects to find them.

The characters in Ghostbusters The Video Game look similar to the real world actors

from the movies. The player takes on the role of a rookie. Getting to interact with the characters from the movie is a nice treat for fans of the franchise.

I am very disappointed that Ghostbusters The Video Game includes so much bad language. It is not needed and takes away from what could have been

a decent little game. The actors display their bad attitudes, wit, and humor in Ghostbusters The Video Game.

Two players can work together to take down the ghosts in Ghostbusters The Video Game. I can not promise either of you will have fun doing it though. There are enough levels split into mini sections to warrant the price of Ghostbusters The Video Game. I just wish the game play had been better.

Ah yes the game play. Ghostbusters The Video Game is the most boring game I have ever played. Here is what we do - find a ghost. Sap the ghosts energy with your weapon. Slam the ghost around a few directions. Throw the trap. Bring the ghost to the trap. Do this hundreds of times and you have the feel of playing Ghostbusters The Video Game.

The spiritual nature of Ghostbusters The Video Game is a very touchy subject. I am not into the spiritual world Ghostbusters The Video Game portrays. There are similarities between the real world, and definite differences. This game relies on technology to solve its problems.
- Luke



Publisher: Atari
System: Wii/PC/PS3/Xbox 360
Rating: 'E10+' - Everyone 10+
{Comic Mischief, Fantasy Violence, Language}

Family Friendly Gaming

Graphics: 64%
Sounds: 60%
Replay/Extras: 73%
Gameplay: 66%
Family Friendly Factor: 59%





FROM THE CREATORS OF
FIREPROOF

COURAGEOUS

HONOR BEGINS AT HOME

Four men, one calling: To serve and protect. When tragedy strikes home, these men are left wrestling with their hopes, their fears, their faith, and their fathering. Protecting the streets is second nature. Raising their children in a God-honoring way? That's courageous.

"But as for me and my household, we will serve the Lord." Joshua 24:15

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Cut the Rope Holiday Gift

SCORE: 84



We like to find free apps whenever we can. When they are up to snuff then we put them in the magazine. Chillingo has a Christmas present for their fans this year - Cut the Rope Holiday Gift. If you like me the whole 'holiday' word is so confusing. That is not used for other holidays like halloween, Valentines Day, Labor Day, Memorial Day, and on and on. For some



business. The colors have a soft feel to them that I liked. I was hoping for some really festive music in Cut the Rope Holiday Gift. Some Go Fish Songs from their Christmas With a Capital "C" album. Or even some traditional songs like Silent Night or Joy to the World. Sadly none of that was present. Cut the Rope Holiday Gift does not even sound festive. The special effect

Rope Holiday Gift to offer you the opportunity of purchasing the full version of Cut the Rope. Cut the Rope Holiday Gift plays very similar to Save Yammi. Players cut the rope to drop the candy. Om Nom wants to eat the candy. There are also things like bubbles, and a rocket. The rocket is one of the coolest little tools in Cut the Rope Holiday Gift. I enjoyed using it in that last level. Cut the Rope Holiday Gift requires some thought from the family member playing it. Children may request assistance from an adult in trying to solve certain levels.

I had fun playing Cut the Rope Holiday Gift. I love the price. The lessons are in low level physics. Cut the Rope Holiday

reason companies freak out about using the word Christmas. They are worried they will offend a few people so they change it. Then by changing it they actually offend the super majority. Which is why it makes no sense to me.

Cut the Rope Holiday Gift has a festive feel. There are stockings, and Christmas trees. I was so hoping for a manger but did not find one. The main goal of Cut the Rope Holiday Gift is to feed this green little character (Om Nom). He eats the candy. Dentists will really appreciate the lessons there since it brings them more

sounds range from okay to mildly annoying.

You can't beat the price of Cut the Rope Holiday Gift. It is free. All you will lose is the time and bandwidth. There are twenty-five levels in Cut the Rope Holiday Gift. This is a great way to experience Cut the Rope to see if you want to purchase the entire full game. There are three gold stars per level. Cut the Rope Holiday Gift includes a total of seventy-five gold stars. Getting all of the stars can be challenging. Expect Cut the

Gift is a game that is safe for the entire family. I hope to see more games in this particular style. Losing the candy produces a little tantrum from Om Nom. - Yolanda



Publisher: Chillingo
System: iPhone/iPod Touch
Rating: '4+' - 4+

Graphics: 88%
Sounds: 79%
Replay/Extras: 84%
Gameplay: 87%
Family Friendly Factor: 83%





Staunch Defense

SCORE: 76



Yolanda knows I like strategy games. She also knows I enjoy a tower defense game here and there. She asked me about Staunch Defense when it went on sale for ninety-nine cents. I took one look at this iPhone/iPod Touch app and said no way. It looked horrible. I was judging a book by its cover. You know where this is going to end up right? She bought it and nicely asked me to try and work it in. So I did - hence this review. I was shocked at how deep and strategic Staunch Defense actually is.

I have to get the graphics out of the way. Staunch Defense does not look great. The creatures, the defenses, and the game play fields look bad. I am really sorry, but it is true. There is violence in Staunch Defense as the

players defenses shoot down the creatures trying to walk along that path. And really what right do we have to murder them as they are on a stroll?

The audio department of Staunch Defense is adequate. I enjoyed the sound effects.



At times it can get overwhelming when tons of towers are going off at the same time. Staunch Defense gives the players hints on things to do to improve their strategy. I liked that because it reminded me of aspects of this game I had forgotten.

Currently Staunch Defense is selling for three dollars (one penny shy). There are only twenty-four game play boards. The



price is a little steep in my opinion. There are a lot of different defenses that can be used. Gold is earned, and that is used to upgrade defenses, research improvements, and purchase the defenses. Resources must be mined by certain buildings. This is important because you can run out of something in a level. This will hamper your strategy.

Strategy is what Staunch Defense is all about. There are buildings that do all kinds of different things.

Some even let you go back a level and try things a different way. The levels can have a few waves, up to many waves. Land must be purchased, and houses have to be built to generate more gold. The depth of the strategy in Staunch Defense is astounding. Mix any real time strategy resource acquisition with a tower defense game and you get the general idea. I had fun playing Staunch Defense.

I found Staunch Defense to be very addicting. I wanted to beat the map, and move on to the next one. I kept thinking about the best way of defending the villages from these creatures walking through. Staunch Defense taught me a balanced defense is best. Get some plants, fire, lightning and stone buildings out there. Investing in what is out there is cheaper than building new. I also found out that repairing existing buildings is also cheaper. - Paul

Publisher: James Pawliuk
System: iPhone/iPod Touch
Rating: '9+' - 9+
{Infrequent/Mild Cartoon or Fantasy Violence}

Graphics: 60%
Sounds: 79%
Replay/Extras: 74%
Gameplay: 96%
Family Friendly Factor: 73%



DEVELOPING GAMES

POSITION
5 / 8

TIME RECORD
03:26.153

TOTAL TIME
01:02.700

NITRO

x1 x2 x3





Game: Ridge Racer
Company: Namco Bandai
Release Date: February 22, 2012
System: Playstation Vita
Rating: 'RP' - Rating Pending



Game: Ridge Racer
Company: Namco Bandai
Release Date: February 22, 2012
System: Playstation Vita
Rating: 'RP' - Rating Pending



x2 x3

4 / 8

TIME RECORD
09:59.765
TOTAL TIME
01:11.383

NITRO
[Progress bar]



POSITION

3 / 8

TIME RECORD
03:05.009

TOTAL TIME
01:47.416

NITRO

x1 x2 x3

LAP TIME

01:00:--



POSITION

8 / 8

TIME RECORD
03:08.486

TOTAL TIME
00:02.933

NITRO

x1 x2 x3

LAP TIME

00:02.9



Game: Ridge Racer

Company: Namco Bandai

Release Date: February 22, 2012

System: Playstation Vita

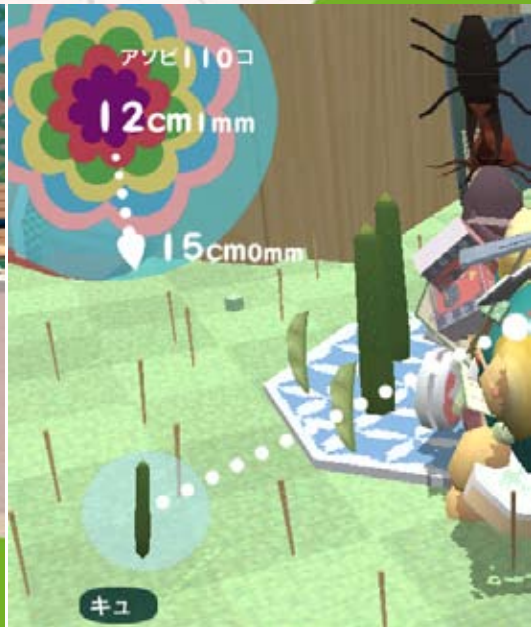
Rating: 'RP' - Rating Pending



ウサギ



ウサギ



キユ

Game: Touch My Katamari
Company: Namco Bandai
Release Date: February 22, 2012
System: Playstation Vita
Rating: 'RP' - Rating Pending





Game: Super Monkey Ball
Company: Sega
Available: Early 2012
System: Playstation Vita
Rating: 'RP' - Rating Pending





Game: Dynasty Warriors NEXT
Company: Tecmo Koei
Available: February 22, 2012
System: Playstation Vita
Rating: 'RP' - Rating Pending

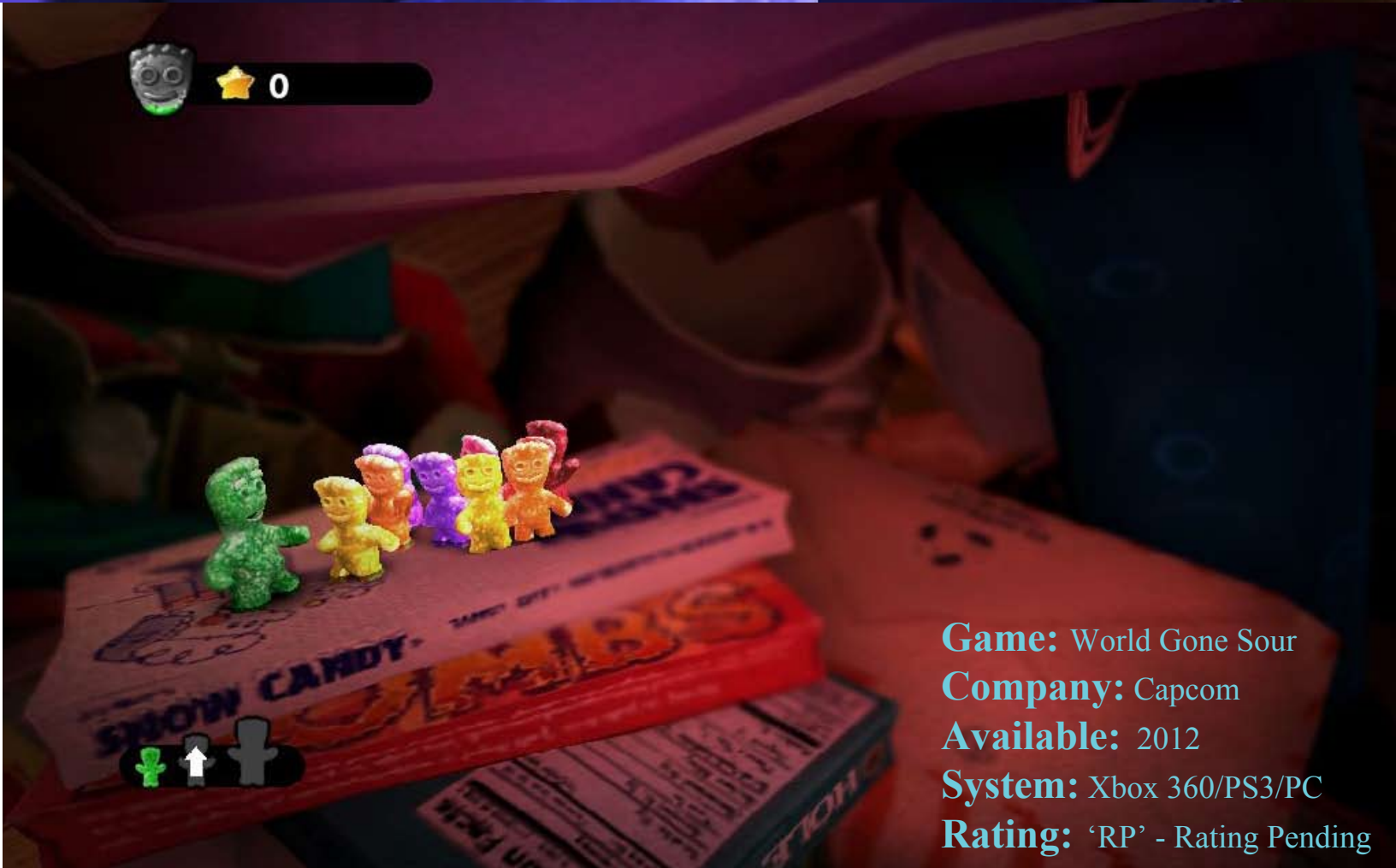


DYNASTY WARRIORS

NEXT







Game: World Gone Sour
Company: Capcom
Available: 2012
System: Xbox 360/PS3/PC
Rating: 'RP' - Rating Pending

1

2

3

4

5

6

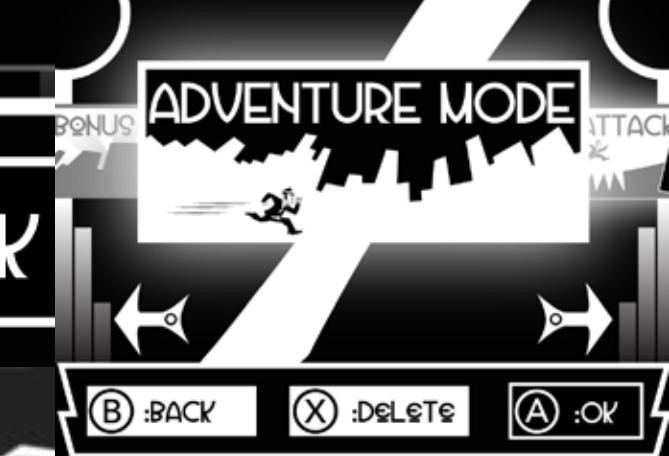
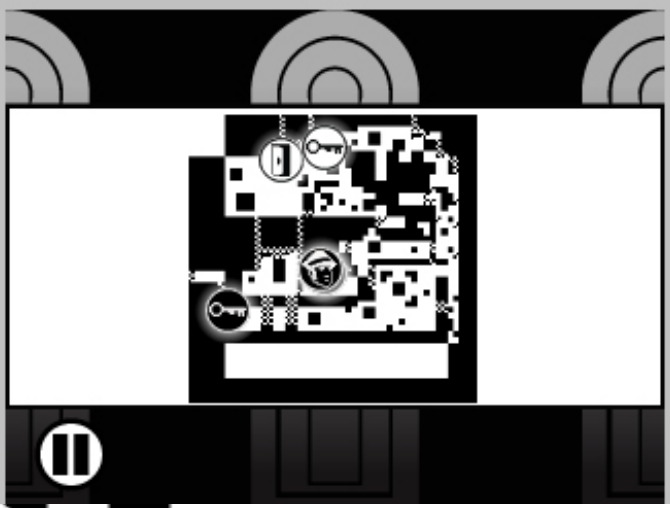
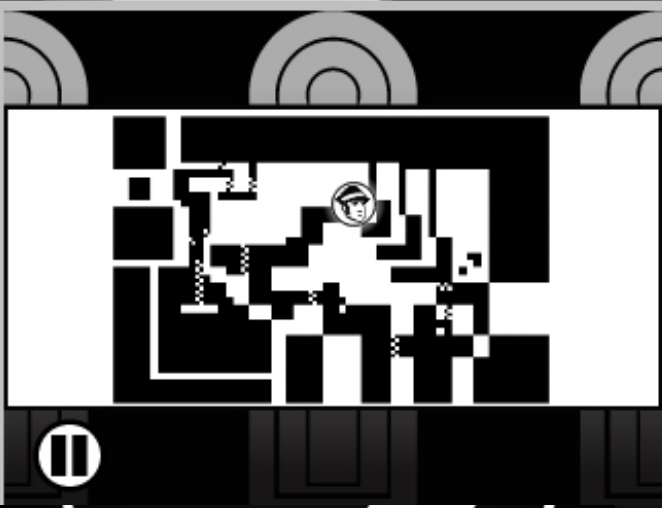
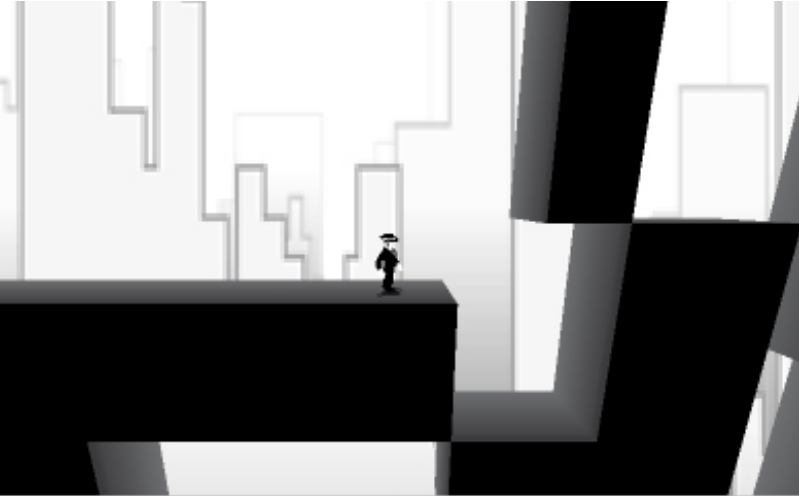


(B) :BACK

(X) :DELETE

(A) :O





Game: Shifting World
Company: Aksys Games
Available: Spring 2012
System: Nintendo 3DS
Rating: 'E' - Everyone
{Violent References}





Game: Mario & Sonic at the London 2012 Olympic Games

Available: February 2012

COM2 8.714pt(s) COM3 9.326pt(s)

Medley Rank Overall **3rd** 8pt(s)

P1 Pound!

↓ X Y A B

P1

BEST RECORD 16.945pt(s)

P1

button first Throws

COM2 COM1 P1 COM3

Final COM1 VS P1 COM1 M&S

3rd place match COM2 VS COM3 COM2 COM3

Medley Rank Overall **1st** 0pt(s)

Use the buttons!

BEST RECORD 3:24.495

0:43.420

Spin!

P1

1:19:55.143

WR 1:16:43 OR 1:18:59

COM1 P1 COM2 COM3

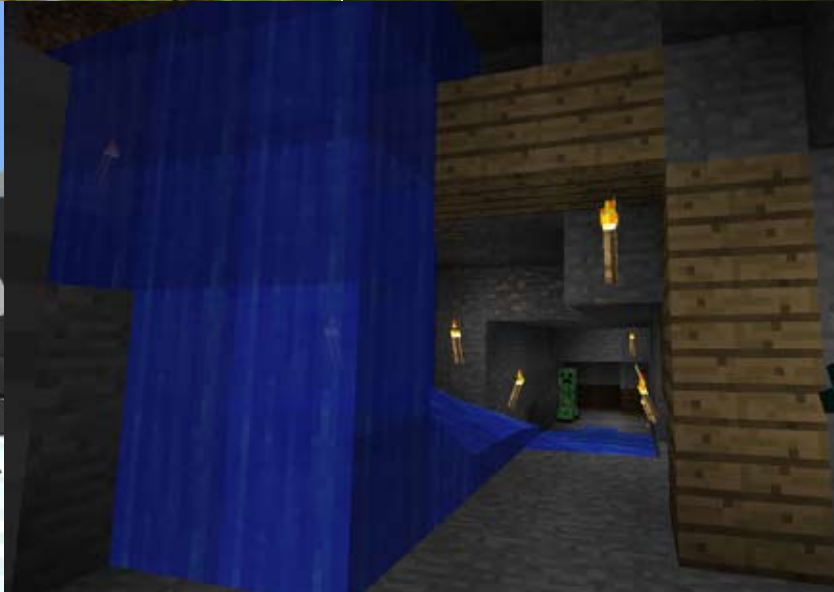
2nd

Company: Sega

System: Nintendo 3DS

Rating: 'RP' - Rating Pending





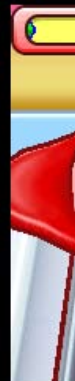
Game:
Minecraft
Company:
Microsoft Game
Studios
Available:
Spring 2012
System:
Xbox 360
Rating: 'RP'
- Rating Pending



Game: Order Up
Company: UTV Ignition Games
Available: 2012
System: PS3/Nintendo 3DS
Rating: 'E' - Everyone
{Comic Mischief}



RECENT RELEASES





Game: Cooking
Mama 4 Kitchen Magic

Company: Majesco Entertainment

Release Date:
Out Now

System: Nintendo
3DS

Rating: 'E' - Everyone
{Alcohol Reference,
Comic Mischief}



Game: Cooking Mama 4 Kitchen Magic

Company: Majesco Entertainment

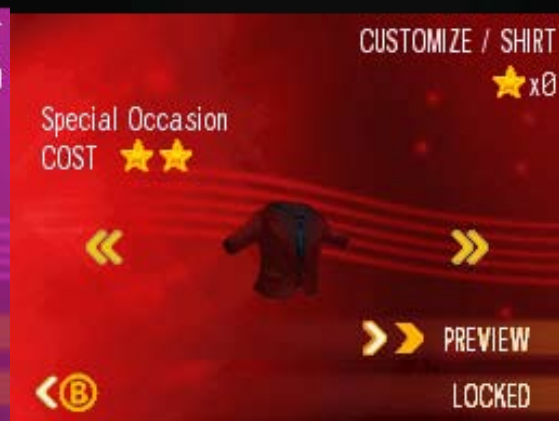
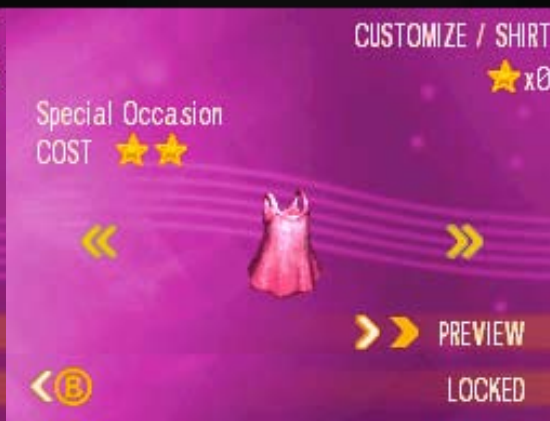
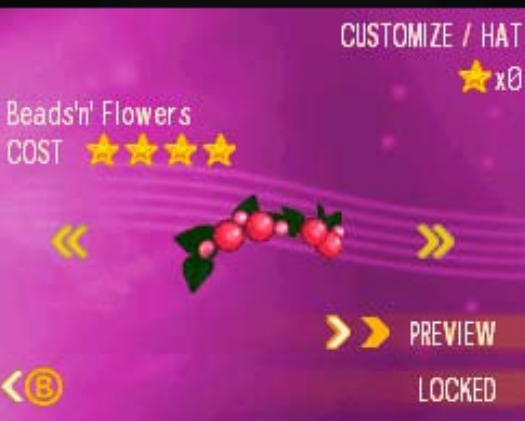
Release Date: Out Now

System: Nintendo 3DS

Rating: 'E' - Everyone
{Alcohol Reference, Comic Mischief}







Name: Alvin and the Chipmunks Chipwrecked
Release Date: Out Now

Munk! Munk!

Only shooting stars
break the mold



Company: Majesco Entertainment
System: Xbox 360 (Kinect)/Wii/DS

Rating: 'E10+' - Everyone 10+
{Mild Lyrics}



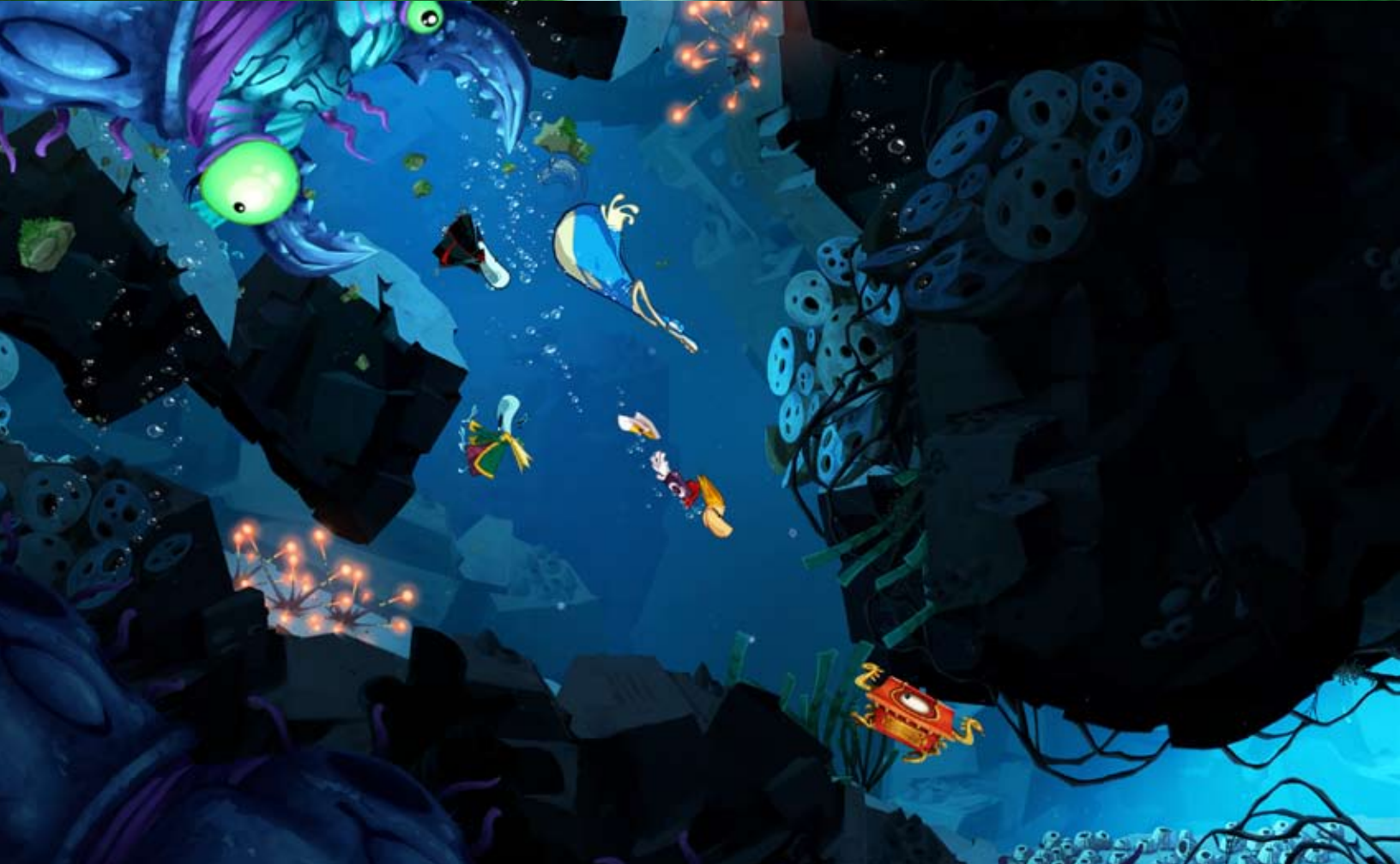
Product: Rayman Origins

Company: Ubisoft

Release Date: Out Now

System: Wii/PS3/Xbox 360

Rating: 'E10+' - Everyone 10+
{Comic Mischief, Mild Cartoon
Violence, Suggestive Themes}





Product: Mission Impossible - Ghost Protocol The Game

Company: Funtactix

Release Date: Out Now

System: Facebook

Rating: 'NR' - Not Rated

Family Friendly Gaming



Product: Mission Impossible - Ghost Protocol The Game

Company: Funtactix

Release Date: Out Now

System: Facebook

Rating: 'NR' - Not Rated



Game:

Putt Putt Saves the Zoo

Company:

Atari

Available:

Out Now

System:

iPhone/
iPod
Touch/
iPad

Rating:

'4+' - 4+





Game: Breakout Boost
Company: Atari
Available: Out Now
System: iPhone/iPod Touch/iPad
Rating: '4+' - 4+

Devotional

The Same

One of the things we discuss here at Family Friendly Gaming quite frequently is standards. Especially when it comes to reviews. It can be difficult to figure out what set of standards other places are using. They are sort of like sand being blown all around the desert. Which is why we decided to fix our standards on the rock. **Matthew 7:24-25** *“Therefore everyone who hears these words of mine and puts them into practice is like a wise man who built his house on the rock. 25 The rain came down, the streams rose, and the winds blew and beat against that house; yet it did not fall, because it had its foundation on the rock.”* The rock stays the same. God’s standard does not change. It is not swayed by a television show, a journalist, a politician, a product, or some poll. **Hebrew 13:8** *Jesus Christ is the same yesterday and today and forever.* Personally I love the stability. I know I am always current, and have the latest software upgrade with God. To bring it to modern day terminology. I also

know that I am going with the best standard available. What do I mean by that? Well lets say one group of people decide blue birds are the best birds, and another group decides red birds are the best birds. Which one is right? Which one do you go with? God is the same today, tomorrow, and forever. We know truth, and the petty squabbles over which bird is better is irrelevant. **John 18:37** *“You are a king, then!” said Pilate.*

Jesus answered, “You say that I am a king. In fact, the reason I was born and came into the world is to testify to the truth. Everyone on the side of truth listens to me.” So do you listen to God? Or do you listen to what the world tells you to think?

I have a confession to make. Another reason I follow Gods standard is because it is a whole lot less work. Trying to keep up with the latest worldly trends is exhausting. What season is it? Who do we listen to this week? What is the flavor of the month? It is very tiring trying to keep up with which mere mortal to listen to. Instead I follow the path that I can always know will always be the

same. The one that will provide the same answer - even if I do not like the answer. **John 14:6** *Jesus answered, “I am the way and the truth and the life. No one comes to the Father except through me.”* I know some people do not like that answer. I believe that Jesus was telling the truth, and that it was translated accurately. I follow that because I know deep in my soul it is truth. I can not answer that question for you. Every single person has to decide for themselves if they will accept Jesus or not.

God bless you and yours,
- Paul Bury

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



Video Game Lies

Our amazing editor in chief wrote an educational book a few years ago - Video Game Lies. It has been decided to post portions of the book freely to the millions of readers of Family Friendly Gaming.

Lie: There is a separation of religion and video games.

Defense: To avoid problems.

Exposure: There are plenty of religious teachings, imagery, and indoctrination in video games that include Buddhism, Hinduism, and Satanism. Megaman Battle Network 4 is complete indoctrination into Buddhism. The game does not allow the player to progress in the game unless they donate to a Buddhist temple. Super Street Fighter II includes images from both Buddhism and Hinduism. The only religion that most gamers have a problem with is Christianity. I have to ask why. What is so wrong with Christian morals, and beliefs being taught in video games? I can see nothing wrong. I can see plenty of problems with the anti-Christian beliefs that have been taught in plenty of video games.

There is no absence of religion anywhere. Atheism

is a religious belief. If game developers create video games that ignore God, then they are supporting the religion of atheism. Think of a wheel that spins on a game show. If you do not touch the wheel it is still pointing to something. If you spin the wheel it will always land on something. That is the best way to comprehend this aspect of the issue. There is no none of the above choice. This lie goes beyond video games as a shell game has been played on Americans trying to get them to accept this lie across the political, and educational realms as well.

I have had a lot of experience in this area of the video game industry. There is this false belief that anyone talking about anything religious will cause a problem. The only people scared of this are the **The only religion that most gamers have a problem with is Christianity.**

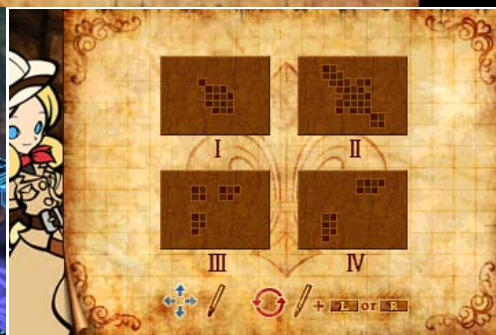
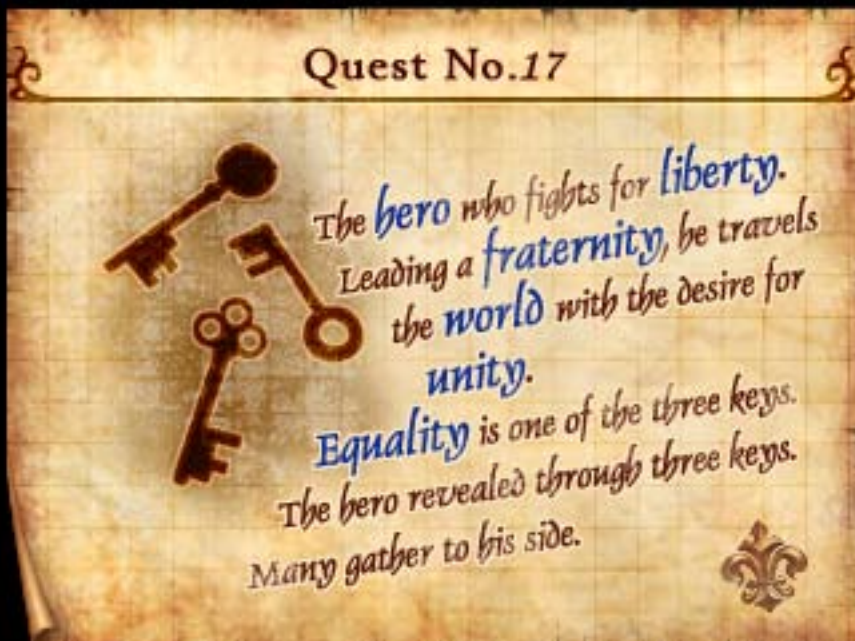
extremist in the liberal media. They want their secular humanism, and/or atheism to be the only religious beliefs allowed. They want to censor everything Christian, and they want all Christians to be silenced in all areas of life. I have experienced

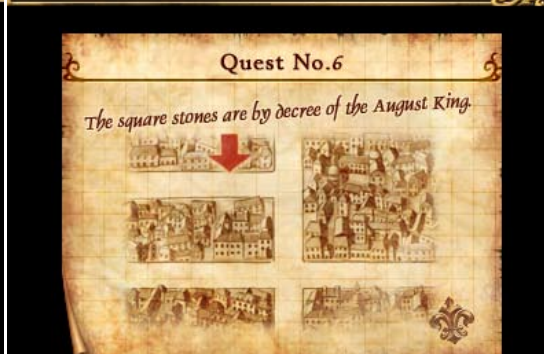
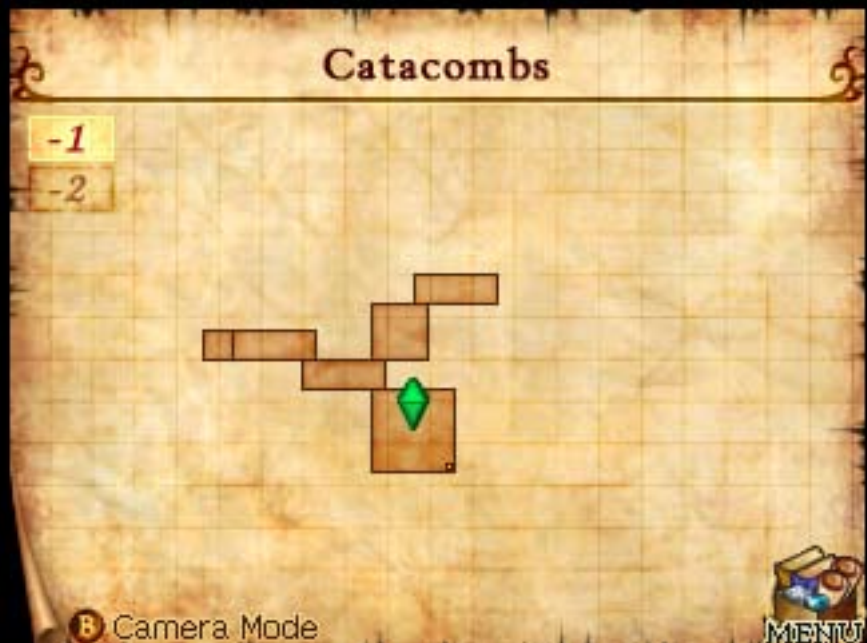
quite a bit of persecution in the video game industry because I will not accept this lie.

My own personal experience has shown that my speaking out about Christian morals, ethics, and witnessing has never caused a problem. The problem comes from those who want to silence Christians. They are the ones who cause trouble. I have noticed that their fanatical zealot beliefs demand only their religious beliefs be allowed, and they viciously attack Christians. The irony in their attacks is they are almost always on the extreme political left, and they are trying to stifle diversity. Which is interesting since they routinely repeat the: Celebrate Diversity mantra.

Family Friendly Gaming routinely has the phrase: "In the Year of our Lord" right before the year. In the years since Family Friendly Gaming has been online there has not been one complaint about it. Video game developers, PR firms, and millions of Internet users have seen this phrase all over the website, and in the magazine. There has not been one complaint in over four years. There has been plenty of comments telling us they appreciate the use of that phrase.

Last Minute Tidbits





Product: Doctor Lautrec and the Forgotten Knights
Company: Konami
Release Date: December 13, 2011
System: Nintendo 3DS
Rating: 'E10+' - Everyone 10+
 {Alcohol Reference, Mild Suggestive Themes, Mild Violence, Use of Tobacco}



Product: Law & Order Legacies
Company: Telltale Games
Release Date: Early 2012
System: PC/MAC
Rating: 'RP' - Rating Pending





Product: Zumba Fitness Rush

Release Date: February 2012

Family Friendly Gaming

Company: Majesco Entertainment

System: Xbox 360

Rating: 'RP' - Rating Pending



XTRA LIFE

Product: Seal Force

Company: Nordisk Film Games Publishing

Release Date: Out Now

System: iPhone/iPod Touch/iPad

Rating: '4+' - 4+





Product: Mario Party 9
Release Date: March 11, 2012

Last Minute Tidbits continued

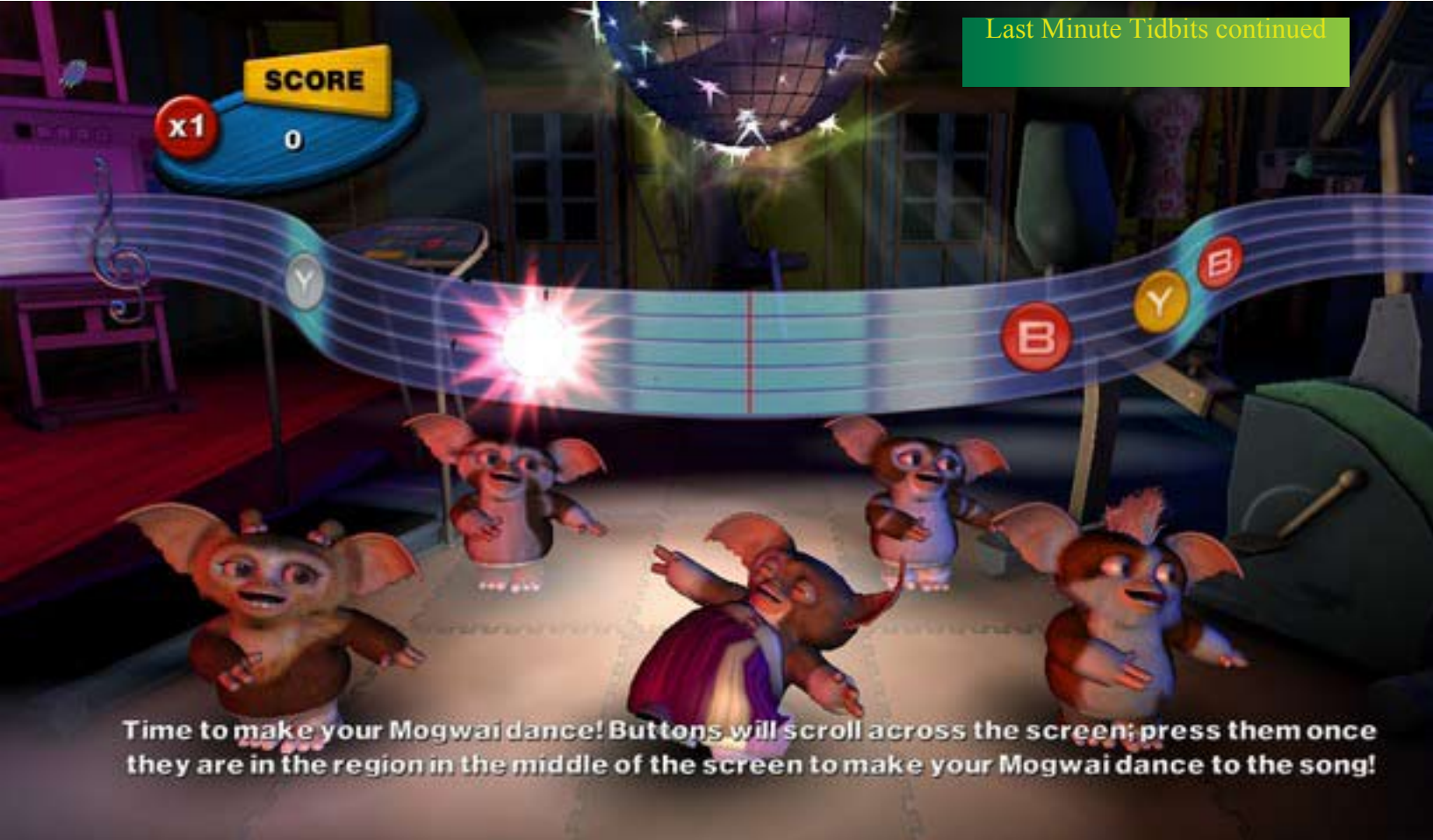


Company: Nintendo

System: Wii

Family Friendly Gaming

Rating: 'RP' - Rating Pending



Time to make your Mogwai dance! Buttons will scroll across the screen; press them once they are in the region in the middle of the screen to make your Mogwai dance to the song!



Product: Gremlins Gizmo
Company: NECA
Release Date: Out Now
System: Wii
Rating: 'E' - Everyone
 {Mild Cartoon Violence}

World R RANK POINT

RANK	PROFILE	TOTAL POINTS
1	JOHN  8TH LORD 	141070659
2	BOB	131807226
3	SUSAN	101671838
4	KEN	40448445
5	KATTY	11864302
6	TERRY	9467131
7	GEORGE  MASTER LORD 	5738388
8	MARK  7TH RANGER	3581038

Global total Leaderboards. LS Next 100 RS Next 1,000 LS+ RS Next 10

Replay

View

Download



Product: Ultimate Marvel vs Capcom 3

Company: Capcom

Release Date: February 22, 2012

System: PS Vita

Rating: T - Teen {Mild Language, Partial Nudity, Suggestive Themes, Violence}