

FAMILY FRIENDLY GAMING

The VOICE of the FAMILY in GAMING

TM

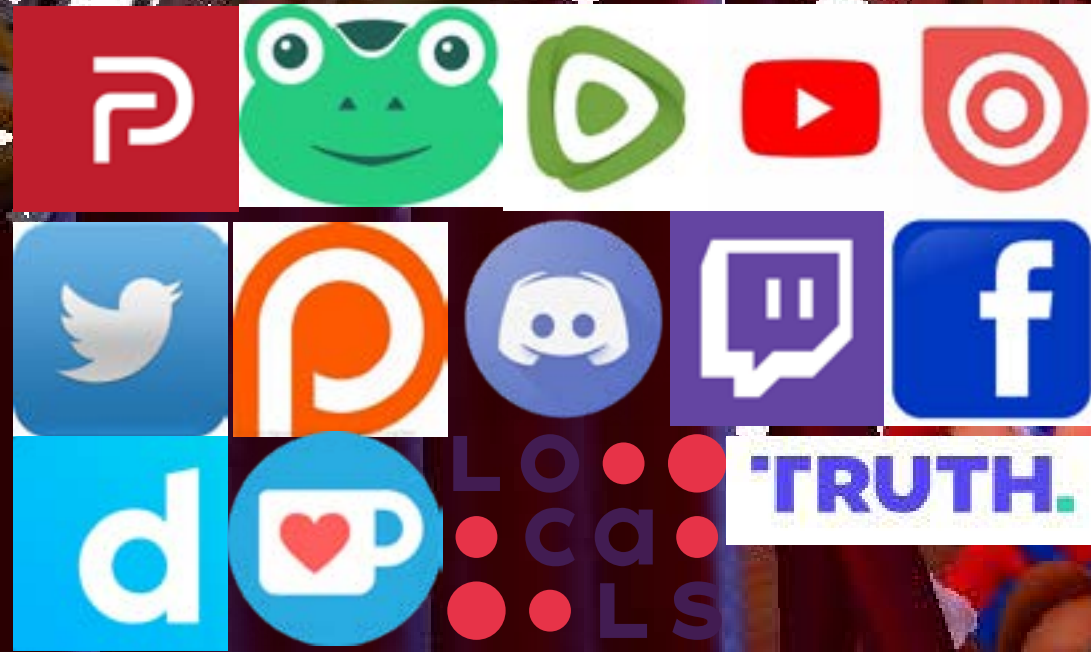


September 2023

*Are you ready
for elephant Mario
in Super Mario Bros
Wonder?*

ISSUE #194

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Nintendo, Sony, Microsoft all have trademarks on their respective machines, and games. The current seal of approval, and boy/girl pies were drawn by Elijah Hughes thanks to a wonderful donation from Tim Emmerich. Peter and Noah are inspiration to their parents.

Editor's Desk

I never learn

It dawned on me recently that I constantly add to my chores and never find a way to offload them to anyone else. Take for example the addition of comic book reviews. I work diligently to bring my pile down. Some months are better than other months in that regard. As I look at a large pile of comic books coming into my pile I realize that yet again here is something else that got out of control. I have a pile of video games to review. I have a pile of television shows to review. I have a pile of Evercade cartridges to play, and record. Now I have a pile of comic books to go through. I am beginning to think I am not capable of learning this lesson. I got a new idea and I got all in. I never considered how it will impact everything else I am doing. I do not contemplate if I will have time.

In my defense I have been able to add and absorb quite a few different things. From movies, television shows, to manga. I have been able to increase and add along the way. There has been quite a few reviews for comic books and graphic novels. I keep plugging away one day at a time. I am seeing my pile of Evercade cartridges slowly decrease as I have been working on them. I hope to get caught up on these different things in the near future. I have hope that at some point I will be able to make a dent in some of these piles. In many ways it is when you look at it. There are ebbs and flows to these things. We may invest in a lot of games and then when I have time I can pick whatever I want from the pile. I have gotten my television show pile down little by little. There are still more to catch up on, but I have made progress. Of course that will change once Black Friday rolls around. That is when we bulk up. We do that a lot here at Family Friendly Gaming. We bulk up when times are good and then use that fat when we are in leaner times. You never know when leaner times will come either.

I will admit that at times it depresses me. Especially when there are all these people in PR and Marketing that are asking me to cover their product to make their dreams come true, and make them and their clients all kinds of money. I feel like I don't have time for you or your digital downloads. I got too many physical copies awaiting my attention. Sometimes I even have a little fun with them. I tell them they will need to wait in line. They ask when can I get to their product. I tell them something like April 18, 2063. I am laughing my head off at the comedy there. They want to know what can be done to get to it sooner. The answer is simple - advertise. Active advertisers are given direct access to the review process. They care that we continue to exist. They are not moochers. They are not treating us like slave labor. I also remind them it

is their job to try and convince us. We already reject their product. They already failed at their job. If they are trying to negotiate they need to understand what we are asking for. They made an offer and we made a counter offer. Do they accept or have another counter offer? I find it interesting that some people in PR and Marketing get all bent out of shape in the negotiation process. They are so lazy. They want their way with little to no effort. How dare I put any kind of expectations on them. How dare I actually ask for something. How dare I work on improving the working conditions in this industry. How dare I try and improve mental health for us and other gaming media outlets. I guess I never learn there either.

God bless,
Paul Bury



FEMALE SIDE

Princess

A few years ago I convinced Paul that we needed a puppy. The idea was Peter would go off to college and Noah could have a friend. There were a few wrinkles in my plan. The first wrinkle is the Chinese COVID-19 virus hit and Peter got to stay home and do all of his college courses from home. He was able to learn through Zoom, Microsoft Teams, and of course email. He did not need to be in person on campus for his first two years of college. The next wrinkle is Princess bonded way more with Peter than Noah. In fact Princess has also bonded way more with my hubby Paul than myself. The thought never occurred to me that the puppy we got would have preferences for certain people over other people. But that definitely happened. My plans did not go exactly the way I expected them to.

Please do not misunderstand me. When I get home from working Princess is all excited and wants attention. Princess loves to snuggle with me quite often as well. The same thing goes for Noah. When Noah gets back from school Princess usually gets a car ride and wants to lick his face because she is so excited to see him. If anyone gets too close to Noah then Princess is very protective. Which is funny because she is only brave in certain places. When Princess is out on a walk with one of us she is afraid of almost everything. When other dogs come up to meet her she wants to run away.

Did you ever watch that short video we recorded where Paul talked about what happened when Princess met a smaller dog that was so excited to see her? This other dog was not aggressive at all. It was just happy to see her. It sniffed Princess's butt and Princess peed because she was so scared. I guess she is a COVID puppy that is not used to socializing with other dogs. We have tried to get Princess a bit more social with other dogs and she has not done very well. I know there are schools that could help her. The problem is she is now over three years old and those schools cost money we do not have. If she lives her whole life not being very social that is fine.

I had to look all around to try and find a puppy when we were looking as well. I tried multiple places to find one. I finally found her on a farm in Mississippi. She was the runt of the litter that had a snub tail. Her siblings sold for over two thousand dollars each. No one wanted Princess so I was able to get her for the low price of the adoption fees only. Of course I had to get her all kinds of shots but that was something I expected. Princess has been a very welcome addition to our family. There were challenges with

things like potty training. She learned from other dogs though. She smelled dog poop on the walks and realized she could do the same thing. She also saw another dog kick up grass and dirt after going to the bathroom and started doing the same thing herself.

I do not know what all the future has in store for us. I do know that Princess is a sassy little girl that thinks anything from the store is for her. She loves going on car rides. When Paul works from home she knows when it is 5pm and expects him to take her outside for a bit of play time. She has her routines that she does not want impacted in any way. She loves laying in sunshine inside and outside. She hates water. She hates baths. She knows she will get a bath when she gets all dirty.

God bless,
Yolanda Bury



LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles \$10.99 each

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles \$1.50 (issues 1-4) \$2.99 (issues 5,7)

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.

For a complete listing, visit our reference only website

www.homeschoolstore.com

Products can be ordered from your local Homeschool Retailer.

Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

SOCIAL MEDIA TIDBITS

@Mrkrabdolphin1000 • 9 hours ago
That's funny lol

REPLY 1 reply 1

@FamilyFriendlyGaming • 1 hour ago
thanks :)

REPLY 1

@toasttoast8687 • 10 hours ago
man i just love this video God bless princess and you

REPLY 1 reply 1

@FamilyFriendlyGaming • 1 hour ago
God bless you. :)

REPLY 2

prototype010 12 hours ago

4 thumbs up

2 likes

Show 1 reply

A.L. South liked your reply · Jul 24

Is the DOJ going after the barriers around the White House too?

Sir_top_&_hat liked your Tweet

Going Live #Rumble #livestream #evercade #renovation #collection #retro #indie here
rumble.com/v32hc1a-everca...

Please view, follow, subscribe and chat! #streamer #live
 Help us reach our goal of 1100 Subscribers! #videogames

Lets get chat flyng!

Advertisement

SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

LOVE IT!

I just finished reading your book Future Glimpses Free At Last. I absolutely loved it. You are such a talented writer and author. The science fiction fantasy world you created is so believable. I am going to read it a second time. I never do that. Anyone who claims to be a fan of Family Friendly Gaming needs to read all of your books. I really like the Future Glimpses books. Video Game Lies is really good to. I also like your Devotional books. Keep up the amazing work. Oh before I forget your FFG Original articles and videos are really good too. You should have a billion followers with how entertaining, fun, fresh, real, cool, neat, awesome, amazing swole, and nice you are. I can tell when you are tired

in some of your live streams. Yet you continue to plug on for us. Whenever you do take a night off of streaming I know you are recharging for us.

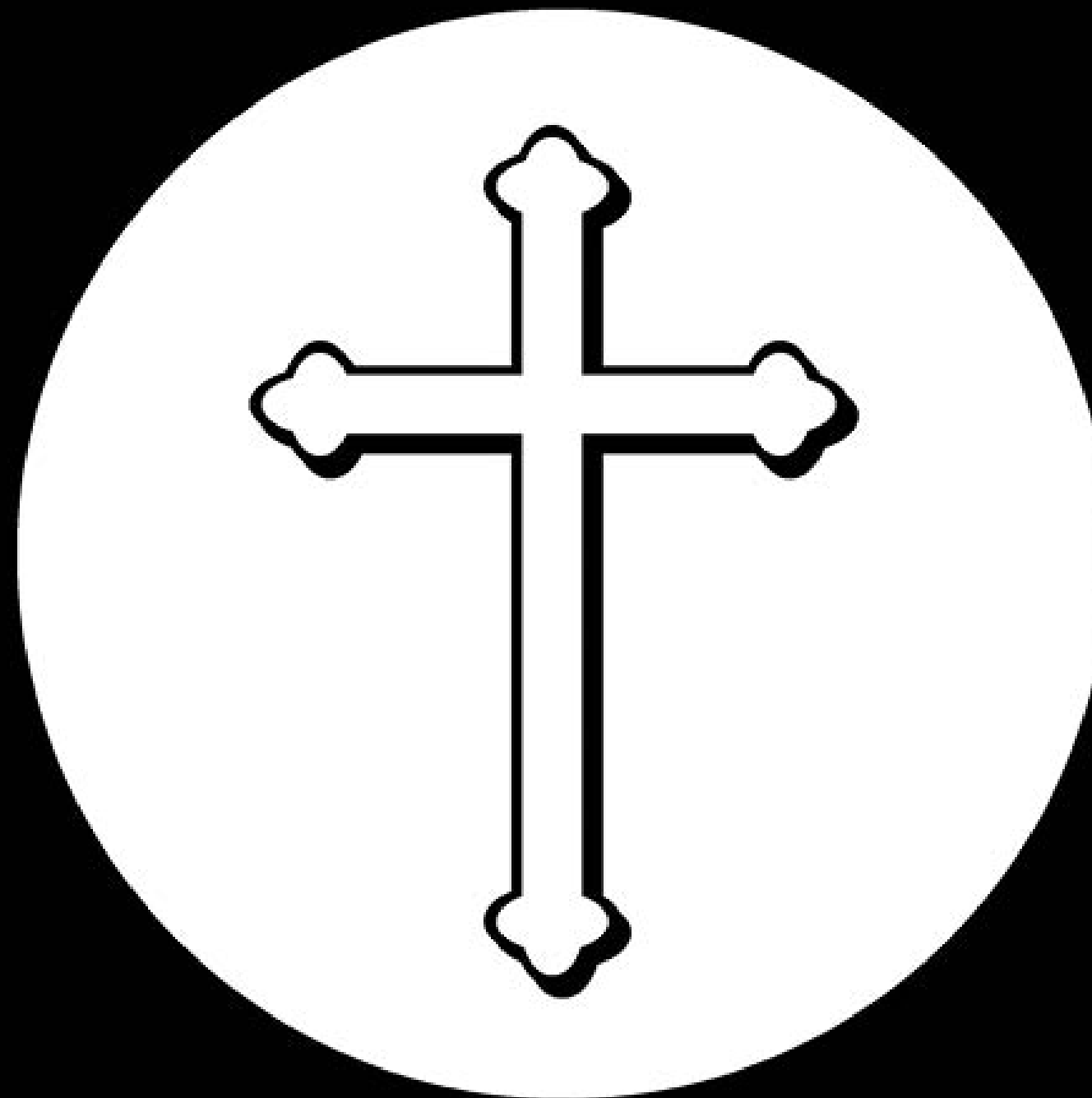
I plan on buying a shirt when I get a chance. I can tell from what you write that you guys need help. I want to do the right thing and help when I can. I hope the rest of Family Friendly Gaming Universe does as well.

- Sonya

{Paul}: Sonya,

Thank you so much for your kind words of encouragement. They mean a lot to me, Yolanda, Noah, and Peter. Every so often Shirley (Yolanda's mom) or my brother or parents help us out with Family Friendly Gam-

Future Glimpses Free At Last



By
Paul Bury

ing too. They will also appreciate your kind words of encouragement. I also appreciate your plans to purchase a shirt. We keep looking for ways to do things better. Like make the shirts ourselves. We tried a few ways but did not like the quality.

I want to get going on the next Future Glimpses book so badly. I had some ideas a few years ago. Thankfully I wrote down the notes on it somewhere. I will need to find those notes. It comes down to time and energy for me a lot. Since I need to work a day job to pay the bills I can't get the time to do more of the books I want to do. Worst case scenario I get on it when I can retire from the day job. We keep improving our video channels and growing them. Lord willing that will continue to grow and develop.

Lies I am Tired of - We Never Pay for Anything

The best thing about reading the red stories on Family Friendly Gaming is the insight you give us to what you have to deal with in terms of people in the video game industry. The swamp of corruption you have exposed as well as the greed, selfishness, slave labor and more has been shocking. At times I did not believe it were actually true. The more research I did and the more people I talked to,

the more I found out that you are right on the money. You are accurate, real, and true. How can these people behave this way?

- Brian

{Paul}: Brian,

Thank you for taking the time to actually research, discern, challenge, and confirm what I write about. Most of the time I write about it out of aggravation and frustration. Other times I write about it because it is so ridiculous I have to shine the light of truth on it. Some days it is exhausting to get all these people with: "look at me," "do this for me," "make me money," "make my dreams come true," and so on. We go to bat for them again and again. We have costs associated with what we do. Too many in PR and Marketing do nothing to help us in a meaningful way that allows us to continue to exist. I work a day job to pay for all this. Peter and Yolanda also work part time jobs. Our hard work makes them money. They never share that money. These are all facts that cannot be debated or disputed. Why don't they think of us? Why are they bragging about getting to retire with a million in their account in their thirties? I recently reached fifty. Why don't they care about their fellow man that helped them get there? My opinion is they only care about themselves. They think of us as slave labor whether

SOUND OFF Continued

they admit it or not. I remember a funny conversation from years ago where someone in PR and Marketing did not want to pay for anything telling me that someone else pays for it. I asked them who. Who pays? They told me to talk to my sales team. We don't have a sales team. We don't bring in enough money to pay others to do jobs for us. The level of assumption on their part was a bit shocking to me.

This is why we write about this topic. We are trying to educate. We are trying to change behaviors. We are trying to move the entire industry into a healthy and better direction. I have no idea if it will ever bear fruit. I hope and pray that it does someday.

College Hoops 2K

Thank you for inducting College Hoops 2K into the revered Family Friendly Gaming Hall of Fame. I loved those games as a kid. To me those were the best college basketball video games of all time. It is great to see a gaming media website give this franchise the due it is deserved. I also like how you put Block Out on



your Hall of Fame too.

- Charles

{Paul}: Charles,

You are very welcome my man. We keep looking around for good games from the past that families appreciated and enjoyed. We completely understand being overlooked, forgotten, ignored, and not properly honored. College Hoops 2K and Block Out definitely made an impact on us and our lives. Stay turned for the class next year.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



Look BACK Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Game of States

Learn fun facts about the USA with the Game of the States from Winning Moves Games. Designed for ages 8 years and older, to play: you race your trucks across the country, buying and selling goods along the way and learning interesting facts as you go. This newly updated version features educational S.T.E.M. facts about each state (Science, Technology, Engineering, and Math). For 2 to 4 players. Includes:

- Bi-fold game board
- Deck of 50 state cards
- 4 plastic truck movers
- Pad of play money
- 16 wood packages
- Spinner
- Instructions



Title: Game of the States
 Format: Gift
 Vendor: Winning Moves Games
 Publication Date: 2017
 Dimensions: 15.88 X 10.63 X 2.125 (inches)
 Weight: 1 pound 15 ounces
 UPC: 714043012066
 Ages: 8-12
 Stock No: WW012064

DEVOTIONAL

Bad Things

Have you ever run across someone that is unhappy with something in their life? Something bad happened to them. They may even ask the age old question of why does God allow bad things to happen to good people. There is an assumption there that they are good. Which may or may not be the reality. Ever look at the life of Joseph? **Genesis 37:28** *So when the Midianite merchants came by, his brothers pulled Joseph up out of the cistern and sold him for twenty shekels of silver to the Ishmaelites, who took him to Egypt. He got sold into slavery by his own jealous brothers.*

One bad thing was not enough for Joseph. He was doing well as a slave when his masters wife wanted to get her some. He ran away. She lied about it. **Genesis 39:19-20** *When his master heard the story his wife told him, saying, "This is how your slave treated me," he burned with anger. 20 Joseph's master took him and put him in prison, the place where the king's prisoners were confined. Joseph got sent to jail. He did no*

wrong. Can you imagine that happening to you.

While Joseph is in prison he helps two officials with dream interpretation (that came from God). **Genesis 40:20-23** *Now the third day was Pharaoh's birthday, and he gave a feast for all his officials. He lifted up the heads of the chief cupbearer and the chief baker in the presence of his officials: 21 He restored the chief cupbearer to his position, so that he once again put the cup into Pharaoh's hand— 22 but he impaled the chief baker, just as Joseph had said to them in his interpretation. 23 The chief cupbearer, however, did not remember Joseph; he forgot him. A promise was made and forgotten. Can you imagine being forgotten like that?*

Joseph was eventually remembered and put as second in command right below Pharaoh. **Genesis 45:4-7** *Then Joseph said to his brothers, "Come close to me." When they had done so, he said, "I am your brother Joseph, the one you sold into Egypt! 5 And now, do not be distressed and do not be angry with yourselves for selling me here, because it was to save lives that God sent me ahead of you. 6 For two years now there has*

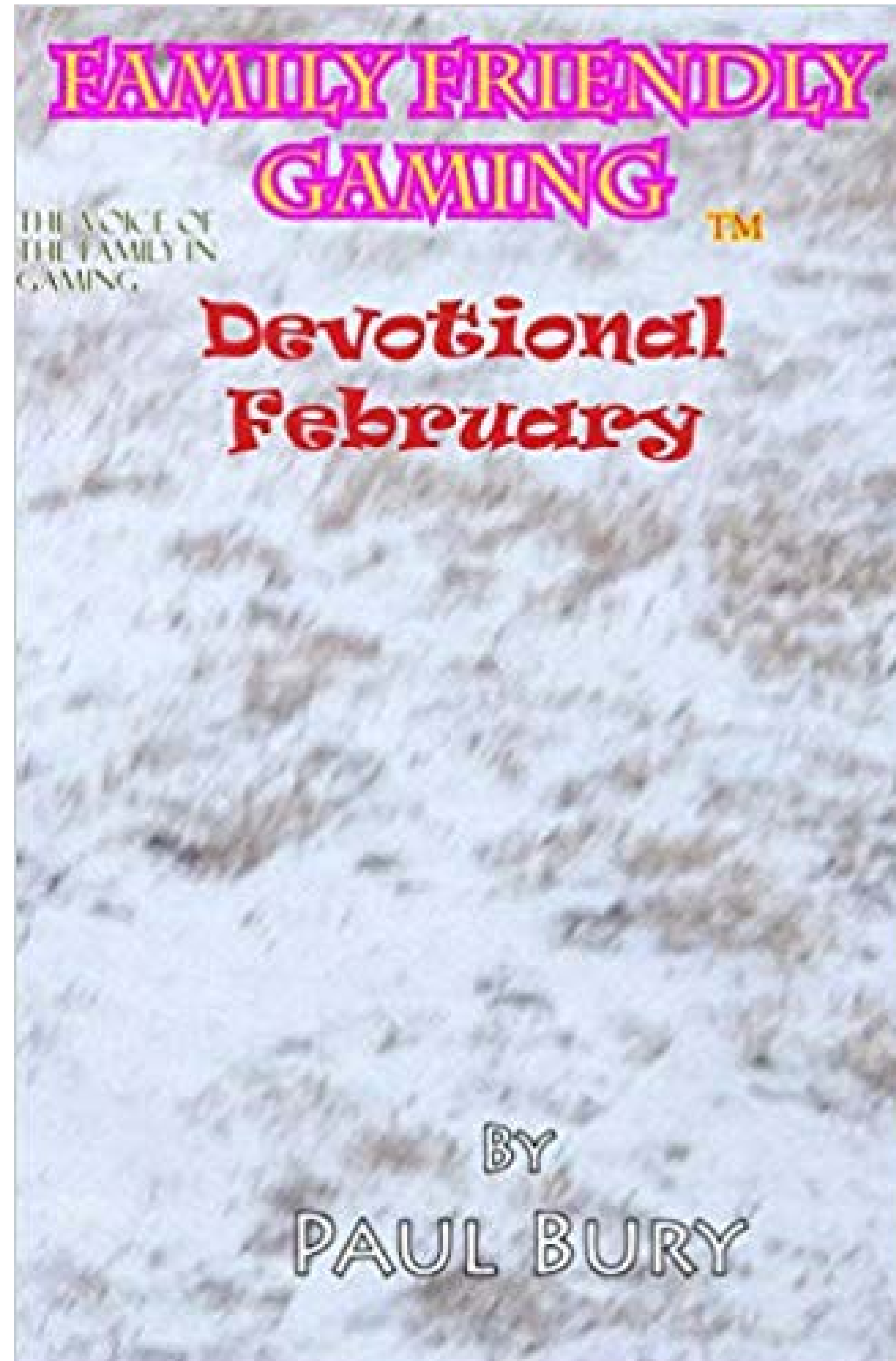
been famine in the land, and for the next five years there will be no plowing and reaping. 7 But God sent me ahead of you to preserve for you a remnant on earth and to save your lives by a great deliverance. The brothers of Joseph did bow down to him multiple times. His dreams came true. All of those bad things happened to put Joseph right where God needed him to be at the right time. We do not always see the heaven viewpoint when something bad happens. We should be patient though.

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



In The

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boxed edition. Let it take top spot on your shelf or give the gift of zen; sharpen up you and your loved ones' power washing skills before summer garden party season!

Over to Kenny Washmore, veteran power washer, for his thoughts on this new release:

"There ain't nothing quite like the feeling of wielding raw, clean, POWER in your very hands. Now that you can nab POWERWASH SIMULATOR in a boxed format, the sky's the limit! LITERALLY! You could take it with you to the mountains, a submarine, the moon...you get the picture!

"I can't WAIT for this fine addition to take pride of place in my power washing memorabilia collection. Remember folks, if you want all the satisfying fun of power washing without the mess and hassle, all without ever having to leave the comfort of your very clean couch - POWERWASH SIMULATOR is the game for you!"

Secret Neighbor Summer Camp

tinyBuild and developers Holygryph are inviting players back to Raven Brooks for a sneaky Summer getaway. The nights may be shorter, but they're no less menacing as Mr Peterson has some new tricks up his sleeve, courtesy of the Summer Camp update; a major systems overhaul to Secret Neighbor.

Experience-based progression and character-defining perks will completely change the way you play, and every match will be different thanks to new randomly placed hazards in every map. There's balance changes and more inventory space for everyone too!

With those meddling kids breaking into his properties every single night, Mr Peterson has invested in some improvised security. Now every match will be different, with familiar routes randomly blocked off, and

sneaky traps placed where you least expect it. Players will have to work as a team if they don't want to get snatched up after stumbling into a snare. Stick together, and don't forget that any one of you could be the Neighbor in disguise...

The real meat of the Summer Camp update is a whole new progression system. As you play matches (with more rewards for playing longer rounds with a full squad of players), you'll earn experience for whatever kid or Neighbor incarnation you were playing as. As well as unlocking a bundle of new cosmetic goodies and summer camp arm-patches to show off, players can pick from an assortment of Talents; game-altering perks that can change the way you play as either a Rescue Squad kid or the Neighbor.

It's not just perks and fancy sew-on patches. The Bagger, Brave and Leader have all received some tweaks to make them more teamwork-oriented. Maybe they've got bigger backpacks too, as the kids now have a dedicated inventory slot for the flashlight, giving them more tactical flexibility in every match.

POWERWASH SIMULATOR's boxed edition Releases

Square Enix Collective® and FuturLab® released POWERWASH SIMULATOR's boxed edition. Rinse off your skills with this new addition to your collection!

POWERWASH SIMULATOR lets players wash away their worries with the soothing sounds of high-pressure water. Players can build their very own power washing business and blast away every speck of dirt and grime that they can find. With a unique take on the simulation genre, POWERWASH SIMULATOR focuses on player relaxation and escapism.

POWERWASH SIMULATOR Boxed Edition - OUT NOW!
Collectors and console players rejoice, POWERWASH SIMULATOR is now available in a conveniently cased



Star Trek Infinite Details

In honor of Captain Jean-Luc Picard, Paradox Interactive and Nimble Giant Entertainment, under license from Paramount Consumer Products, revealed a new trailer and details for Star Trek: Infinite, a grand strategy game coming this Fall. Recently announced at Summer Games Fest 2023, Star Trek: Infinite takes players on a thrilling journey through space, placing them in the heart of the galactic struggles between the powers of the Alpha and Beta Quadrants. Star Trek: Infinite, with its emergent gameplay and complex choices, launches on PC this Fall.

Though this game draws inspiration from the iconic Star Trek: The Next Generation, this story isn't just about one ship. Star Trek: Infinite puts players in command of one of four major powers in the galaxy: the United Federation of Planets, Romulan Star Empire, Cardassian Union, or Klingon Empire. Each major power possesses individualized traits, stories, quests, and more to make their play feel distinct. Players can send fleets to explore the Alpha and Beta quadrants, manage an economy, and navigate diplomatic endeavors.

"As fans of the Star Trek franchise, we are committed to creating a game that stays true to the spirit of The Next Generation, in both its ideals and lore," said Martin

Cao, CEO of Nimble Giant Entertainment. "Working within these bounds still allows for a wellspring of opportunities. Star Trek: Infinite rewards explorative play, gives players freedom to choose how they respond to the events that unfold in front of them, and provides a strong sense of identity as you lead your empire through the galaxy."

Whether building the influence of their homeworlds or risking exploration into the unknown, Star Trek: Infinite gives players endless choices and the opportunity to shape the destiny of their favorite Star Trek powers. Fans will experience a game faithful to the lore of a timeless franchise, as they embark on an unforgettable journey through space, encounter new civilizations, and forge a path among the stars.

Age of Wonders 4: Dragon Dawn Takes Flight

Paradox Interactive and Triumph Studios released Age of Wonders 4: Dragon Dawn, the first expansion for the hit fantasy strategy game that sold more than 250 thousand copies in its first week. Dragon Dawn enhances gameplay with a distinct leader type, a physical appearance for factions, more Tomes of Magic, and even a fresh realm. Dragon Dawn is now available for a suggested retail price of \$9.99/£8.49/€9.99 on PC, Xbox Series X|S and PlayStation 5. Players who purchased the Premium Edition of Age of Wonders 4 or the Expansion Pass will receive Dragon Dawn at no additional cost.

In Age of Wonders 4: Dragon Dawn, players delve into the realm of dragons, embracing their mythical allure and ascending as mighty Dragon Rulers. Create dynamic empires, lead reptilian armies, and wield draconic magic as players burn their way through the battlefield.

- Age of Wonders 4: Dragon Dawn Key Features:
- Dragon Rulers, a distinct new leader type, customizable from snout to tail, with unique new skills, equipment, transformations, and associated events!
 - Lizardfolk, a new physical appearance for your factions
 - Tome of Dragons, adding spells to summon dragons, wield the power of dragons, and become dragons!
 - The Ashen War, a new realm option where six mighty elder dragons are locked in conflict - choose your allies carefully and tip the scales towards your own victory!

Age of Wonders 4: Dragon Dawn launches alongside the free Wyvern Update, including an array of updates, quality of life upgrades, and balance changes based on player feedback. Paradox Interactive and Triumph Studios also revealed a roadmap of free updates, rolling out through the end of the year. Based on community feedback, these quality of life changes improve multi-player, balance, enemy AI, and more.



No Umbrellas Allowed Porting to Consoles

Indie publisher Digerati is teaming up with developer Hoochoo Game Studios to bring its second-hand shop simulator, No Umbrellas Allowed, to Nintendo Switch, PS4, PS5, Xbox One, and Xbox Series later this year.

Out now on Steam, No Umbrellas Allowed is set in a futuristic sci-fi dystopia where greed is a crime and the emotions of the populace are suppressed by a drug called 'Fixer', which is administered via rainfall. Through a series of strange events, the player finds themselves in the position of manager at a well known second-hand



shop called Darcy's.

By learning the tools and tricks of the trade - and with some help from a loud-mouthed robot assistant - players must earn money, raise the shop's reputation, and pay off their debts, all while trying to avoid any unwanted attention from AVAC (Association for Victims of Avarice Crimes).

About the game

Welcome to your new job as store manager at Darcy's - Ajik City's most reputable second-hand shop. With a little help from your robot assistant, HUE, you will appraise, value, buy and sell a vast array of intriguing items.

But remember: there are no umbrellas allowed. AVAC will be watching...

Key Features

EVALUATE: Customers will bring you a wide variety of items they want to sell, from the mundane to the marvelous. Use tools to discover an item's true value: worthless junk or precious rarity?

HAGGLE: Once you've decided an item's value, you can negotiate a price for it. Try to strike a balance between keeping the customer happy and ensuring a deal is as profitable as possible for Darcy's.

PROFIT: Procured items can be displayed for sale in the shop's showcase. The rule of Darcy's is buy low, sell high. But don't get too greedy. Ajik City is not the place for flagrant avarice.

REPUTATION: Consistently offering good item appraisals, good recommendations, and good deals all positively raises the profile of Darcy's and brings more customers into the shop. Be good at your job.

UMBRELLAS: Strictly prohibited in Ajik City due to their ability to protect against Fixerain. Any umbrellas submitted to Darcy's must be handed over to AVAC. Failure to comply will be punished.

SpongeBob SquarePants Special Pack for PowerWash Simulator Releases

Square Enix Collective® and FuturLab®, under license with Paramount Consumer Products, have released the SpongeBob SquarePants™ Special Pack for PowerWash Simulator.

The SpongeBob SquarePants Special Pack is a love letter to the distinct look and feel of the original animated series. Players will clean off the slime and grime covering the iconic undersea city of Bikini Bottom, courtesy of the super-soothing simulator.

This underwater expansion features a new mini-campaign, six new maps, a redesigned player character model, 10 new achievements and more. Equipped with a custom-designed power washer, players will be able to wash and explore the following:

- Conch Street
- The Bikini Bottom Bus
- The Krusty Krab
- The Patty Wagon
- The Invisible Boatmobile
- The Mermalair

The SpongeBob SquarePants Special Pack is available to purchase for \$7.99 on Steam, Windows, Xbox One, Xbox Series X|S, Nintendo Switch™, PlayStation®4 (PS4™) and PlayStation®5 (PS5™).



POWERWASH SIMULATOR lets players wash away their worries with the soothing sounds of high-pressure water. Players can build their very own power washing business and blast away every speck of dirt and grime that they can find. With a unique take on the simulation genre, POWERWASH SIMULATOR focuses on player relaxation and escapism.

Xuan-Yuan Sword Mists Beyond the Mountains Releases

Camera Games and Softstar Entertainment announce that the classic pixel-art RPG Xuan-Yuan Sword: Mists Beyond the Mountains has come to Steam. The game will also be released on Nintendo Switch later this year; a demo of this version will be available at the Bitsummit this weekend. The long-running historical fantasy franchise Xuan-Yuan Sword is one of the most successful games IP in Chinese-speaking territories. Mists Beyond the Mountains, its third installment, was originally released in 1999; this remaster edition brings the original to new platforms, respecting the original art, rich story rooted in Chinese fantasy and real historical events, and deep gameplay that made Mists Beyond the Mountains a critical and commercial success.

Mists Beyond the Mountains puts players in the middle of an epic story that spans two continents – from Venice to the Chinese Tang Empire, passing through the Abbasid Caliphate. The protagonist is Septem, a Frankish knight lieutenant to Pepin the Younger, who embarks on a long journey to



find the Invincible Arts of War. In his travels he will be drawn to the complex power disputes between the major world powers – but will also have to face the machinations of Satan himself, always seeking a way to subjugate the world. The massive scope of the game will have players visiting cities such as Venice, Damascus or Chang'an, each with their unique art, architecture, food, customs, and clothes.

Xuan-Yuan Sword: Mists Beyond the Mountains offers free exploration of its vast world, along with epic fights based on the Active Time Battle system (similar to other classic RPGs such as Final Fantasy VII or Chrono Trigger). It also features a unique crafting system: players can of course gather ingredients to craft new gear, but they can also use an item called the Spirit Fusion Pot to capture enemies in battles, which in turn can be used in special Altars to craft not only items but monsters too. Using Eastern or Western altars brings different results to the final item.

Jurassic Park Classic Games Collection

Limited Run, in collaboration with Universal Games and Digital Platforms, is celebrating the 30th anniversary of the iconic Jurassic Park film with the release of the new Jurassic Park Classic Games Collection. Limited Run's Carbon Engine has re-animated a series of fan-favorite retro Jurassic Park game titles that will receive both physical and digital releases. Pre-orders for the physical editions will begin on Sept. 1 and end Oct. 15th.

The 8-and 16-bit era of Jurassic Park games has returned. This release includes a lineup of classic titles and adds new features, including save states for each game, new in-game maps, and various quality-of-life fixes that bring these titles into the modern era of gaming. The additions and extras added to this collection are carefully curated to celebrate the legacy of the 1993 film from Universal Pictures and Amblin Entertainment and the love that the Limited Run and Carbon teams share for the blockbuster franchise.

The Jurassic Park Classic Games Collection will come with the following fan-favorite titles, originally released across NES, Game Boy and SNES:

- Jurassic Park
- Jurassic Park Part 2: The Chaos Continues

In addition to this collection, Limited Run will also reissue Jurassic Park and Jurassic Park Part 2: The Chaos Continues on NES, Game Boy and SNES cartridges. In celebration of the Jurassic Park 30th anniversary, Limited Run is upgrading these cartridges with amber-colored shells and with a series of premium Collector's Editions that feature light-up cartridges, numbered slipcovers, and a collectible set of posters. Fans are invited to re-experience these classics on their original hardware—with a new twist.

About the Physical Editions:

Standard Edition (Switch, PS4 & Xbox One) | \$29.99:

Physical copy of the Jurassic Park Classic Games Collection

Classic Edition (Switch, PS4 & Xbox One) | \$64.99:

Physical copy of the Jurassic Park Classic Games Collection

SteelBook®

Packaging inspired by the original Jurassic Park VHS case

Prehistoric Edition (Switch, PS4 & Xbox One) | \$174.99:

Physical copy of the Jurassic Park Classic Games Collection

SteelBook®

Packaging inspired by the original Jurassic Park VHS case

Replica of Dr. Alan Grant's ID card inspired by the Jurassic Park game

Physical CD soundtrack featuring original music from the Jurassic Park Classic Games Collection

Mini replicas of original Jurassic Park NES, Game Boy and SNES game cartridges in a custom display frame

Packaging inspired by the classic Jurassic Park toys

About the Retro Editions:

Standard Editions (NES, Game Boy & SNES) | \$49.99 - \$64.99:

Physical copy of either Jurassic Park or Jurassic Park Part 2: The Chaos Continues on an amber retro cartridge

Replica of the original game manual

Collector's Editions (NES, Game Boy & SNES) | \$99.99:

Physical copy of either Jurassic Park or Jurassic Park Part 2: The Chaos Continues on an amber light-up retro cartridge

Numbered foil stamped slipcover

Replica of the original game manual

Double-sided poster inspired by the classic Jurassic Park Classic Games Collection



We Would Play That!

REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

There have been different factory video games we have seen and played here at Family Friendly Gaming. They are generally more about the widgets being created. We would love to see a video game that explains the process of manufacturing better. For example what are all the steps needed to make a package of bubble gum? What about drinks that go into a bottle like Vitamin Water. Things like that. It would be extremely fascinating to learn the entire process of the creation of the product.

Many years ago Paul went on a tour of a brewery. We are not

recommending alcohol here. Please be clear on that. The process of how they made it, and tweaked it for different flavors was fascinating. We are talking about that kind of a video game.

There are so many interesting and fascinating products out there. If you are watching the short videos we do then you have seen some really interesting products. Have you ever wondered how they make them? We certainly do. This kind of a video game could be educational on so many different products. Maybe go over how a DVD or Blu-ray is created. From the package, art, to the discs themselves. How do we get all of those movies on the discs? The movie must be put on the disc before the disc is put into the packaging. We are talking about different processes that flow together in a cohesive way. The video game could also have an engineer explain how they designed the

process.

Are the processes we are learning about automated or do humans participate? What happens when automation winds up with a problem? How does the technician find and repair the problem? Do they stop the line or not? We think the line needs to stop so the problems can be unearthed. Maybe some tweaks can happen on the fly. We do not know. Do you? The more we learn about this process the more interesting it becomes.

What kinds of things could impact the processing of these products? Would a strike cause problems? How many hours does it take to train the workers? There are so many interesting facets of this process that would love to learn about and play in a video game. What about you? Would you like to play a product processing video game? Would you like to learn?

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

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1 Peter 1:13-16

13 Therefore, with minds that are alert and fully sober, set your hope on the grace to be brought to you when Jesus Christ is revealed at his coming.

14 As obedient children, do not conform to the evil desires you had when you lived in ignorance.

15 But just as he who called you is holy, so be holy in all you do;

16 for it is written: "Be holy, because I am holy."

The Legend of Zelda Tears of the Kingdom

SCORE: 60

I have been a long time fan of the Legend of Zelda video games in my life. There have been spiritual issues in some of the games, but overall I enjoyed them. I did not like The Legend of Zelda Tears of the Kingdom. In fact this is one of the worst Zelda games in my opinion. We have open world and we get a dead alien creatures arm to do things like fuse objects, ultra hand to move objects, rewind time, and more. The problem is these are clunky - especially ultra hand. In my eight hours of live streaming this game I only had problems using them.

There are shrines in The Legend of Zelda Tears of the Kingdom that contain different puzzles. When we solve four of them we can take those items to certain place to get another heart or better stamina. The world in The Legend of Zelda Tears of the Kingdom is huge. We go to towers in The Legend of Zelda Tears of the Kingdom to map out the area. There are multiple areas within The Legend of Zelda Tears of the Kingdom. I had all kinds of issues with figuring out what to do

in The Legend of Zelda Tears of the Kingdom. I had to keep looking up FAQs to figure out what I was supposed to do. Very little is intuitive or makes sense at least to me. That includes the strange story. The issues families will have with The Legend of Zelda Tears of the Kingdom are violence, lack of attire, enticement to lust, sexual comments, false gods, and more. The cooking is convoluted and cumbersome in this game. The weapons break way too fast, and horses are a pain to catch. We

can build different vehicles but they run out of power pretty quickly. So we wait and hope we are not attacked by some monsters. I found it is better to avoid combat as much as possible with the weapons breaking so fast.

You need to be a finger octopus to do some of the things like change what skill you are using, or locking on and jumping out of the way. The only area of The Legend of Zelda Tears of the Kingdom that I found fun was exploring and finding what is on the map. We can find memories like I did with that giant sword painting on a mountain. The one issue is you may get them out of order and get one dealing with a character you have not met yet.

There are different quest to complete and certain armors take a lot of money to be able to purchase. The fire armor is a great example. That is what pretty much killed my interest in this game. The mindless grinding required to get through the quests. This game costs too much too.
- Paul

System: Nintendo Switch
Publisher: Nintendo
Developer: Nintendo
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Fantasy Violence, Mild Suggestive Themes}



Graphics: 60%
Sound: 70%
Replay/Extras: 70%
Gameplay: 50%
Family Friendly Factor: 50%

Justice League Cosmic Chaos

SCORE: 77

Did you enjoy the live streams I performed of Justice League Cosmic Chaos? If you missed them then you watch the videos on our website in the videos section. Outright Games has an image in the industry. We have discussed this at length in other reviews. Thankfully Justice League Cosmic Chaos finally improves that image a little bit. There are around ten hours of gameplay in Justice League Cosmic Chaos. That does not include the side missions. This is a major improvement for Outright Games and puts them on par with other well know franchises like Mario.

The issues families will have with Justice League Cosmic Chaos are violence, name calling, insults, false gods/goddesses and more. Wonder Woman's Greek mythology religious beliefs are included

within Justice League Cosmic Chaos. The fighting can get a bit on the boring side. I wish there had been more things to do in Justice League Cosmic Chaos. There is this stealth mission I really enjoyed.

The thing about Justice League Cosmic Chaos that really caught me off guard is the humor. This action adventure beat them up video game had me laughing over and over again. I really enjoyed the story and the different character's perspectives. Batman has a major issue with Snapper and it shows. I can tell effort was put into the writing of Justice League Cosmic Chaos. I for one appreciate that effort. Justice League Cosmic Chaos is a bit of a hidden gem that families and gamers

may miss. I suggest checking it out. The humor and story are more than enough.

I loved doing things like flying around the map with Superman. Justice League Cosmic Chaos also pointed me in the general direction of my next destination. We can find comic books and get new costumes for Batman, Superman, and Wonder Woman. There are plenty of support characters in Justice League Cosmic Chaos too. I love that Booster Gold is in Justice League Cosmic Chaos. If you did not know Booster Gold is one of my favorite DC characters.

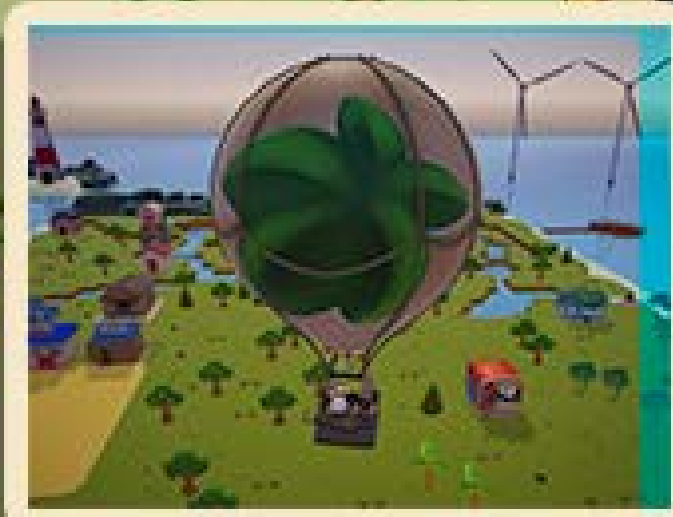
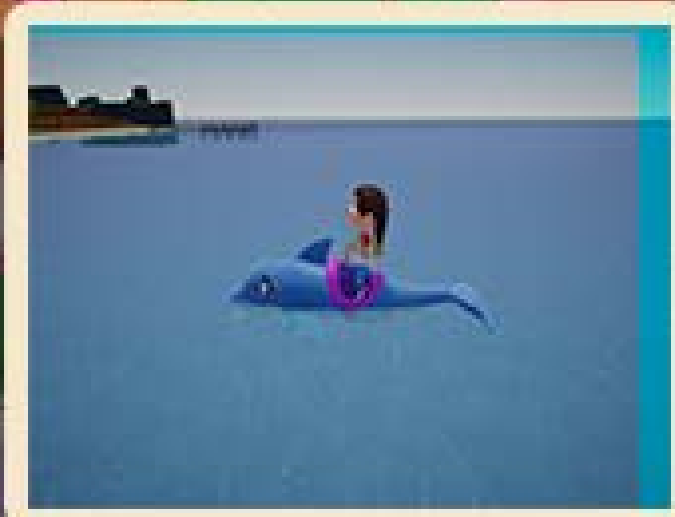
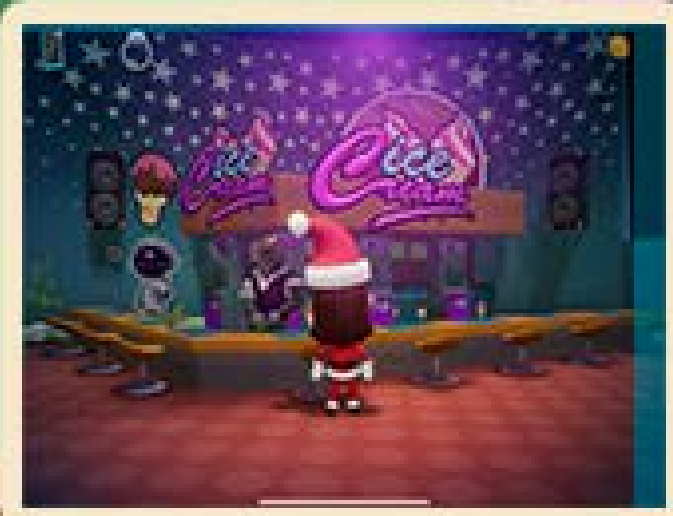
I really enjoyed my time with Justice League Cosmic Chaos. Mxyzptlk makes a great villain in Justice League Cosmic Chaos. Starro was interesting and how some characters got kidnapped. I hope to see a sequel to Justice League Cosmic Chaos. - Paul

System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X
Publisher: Outright Games
Developer: PHL Collective
Rating: 'E10+' - TEN and OLDER ONLY {Fantasy Violence, Comic Mischief}



Graphics: 70%
Sound: 90%
Replay/Extras: 80%
Gameplay: 75%
Family Friendly Factor: 70%

Isla Sinaloa



islasinaloa.com

Ship Graveyard Simulator 2

SCORE: 66

Some time back we were sent a digital download code for Ship Graveyard Simulator 2. We did not ask for this code. We have terms on our legal page concerning this. I find it very interesting that all these video game companies expect everyone to agree to all of their terms by just playing these games. When we put forth legal terms they agree to by sending us content we did not ask for they cannot be bothered to be respectful of our legal terms. Why is that?

We actually had need of a review in this issue. I put one of these kinds of games on my Steam Deck at a time. Once the review is written I delete it and download the next game waiting in the pile of games we did not ask for. Ship Graveyard Simulator 2 is an interesting concept. There are these ships on this beach. We go and salvage them. We break the ships down into smaller parts and then sell off these parts for

profit.

Ship Graveyard Simulator 2 looks okay for a PC game. Some parts look nice and others could use some more work. The sounds are okay in Ship Graveyard Simulator 2. The controls gave me fits over and over again. I got stuck multiple times in the tutorial. Ship Graveyard Simulator 2 just locked up on me and nothing worked. I also had issues swapping from hand to hammer in Ship Graveyard Simulator 2. I had issues swapping over to the welding torch too. Ship Graveyard Simulator 2 is a very frustrating experience in terms of playing the game.

There is a neat feature in Ship Graveyard Simulator 2 that I like. When we go to throw the materials we have collected we just need to turn toward the truck. Ship Graveyard Simulator 2 will auto lock onto the back. This makes throwing things in the truck much easier. I

appreciate that nice little feature. The idea of salvaging these ships is a neat one. Are there actually shipyards like this in our world? I do not know. Do you? I had fun with Ship Graveyard Simulator 2 when it worked.

There are dangers in Ship Graveyard Simulator 2 as well. We must avoid electricity, gasoline, toxic chemicals and more in Ship Graveyard Simulator 2. Like that one comedian jokes about we can put a helmet on in Ship Graveyard Simulator 2. If you are interested in ship salvage then Ship Graveyard Simulator 2 might interest you. I will openly admit this is not really my kind of a video game. The lock ups and glitches kept me engaged longer than I might have normally. I feel like the game developer and game publisher are trying to use gaming media outlets to be their free quality support. They should pay us for that work. - Paul

System: PC
 Publisher: Playway
 Developer: Games Incubator
 Rating: 'NR' Not Rated



Graphics: 70%
 Sounds: 70%
 Replay/Extras: 65%
 Gameplay: 55%
 Family Friendly Factor: 70%

Animal Crossing New Horizons FCBD 2023

SCORE: 79



this comic book. Animal Crossing New Horizons FCBD 2023 is read like a manga. If you are not familiar with that then know you read it backwards right to left, up to down. This the same way we read manga. Animal Crossing New Horizons FCBD 2023 is also in black and white. So we do not get color within Animal Crossing New Horizons FCBD 2023. If you

enjoyed quite a bit of the Animal Crossing manga within Animal Crossing New Horizons FCBD 2023. These four characters arrive on a deserted island in Animal Crossing New Horizons FCBD 2023. They must learn how to do things. Animal Crossing New Horizons FCBD 2023 is similar to the start of the video game. There are differences of course. There is some comic mischief within Animal Crossing New Horizons FCBD 2023. Since I read the Kirby before I did not spend much time with it. The Animal Crossing manga within Animal Crossing New Horizons FCBD 2023 is fifteen pages. There Kirby manga in Animal Crossing New Horizons FCBD 2023 is sixteen pages. Animal Crossing New Horizons FCBD 2023 is an interesting idea for free comic book day. This is not really a comic book. It is manga. Yet we got it for free on free comic book so its classification can be confusing. - Paul



are familiar with manga then you will know what to expect from Animal Crossing New Horizons FCBD 2023. There is some humor within Animal Crossing New Horizons FCBD 2023. I actually

One of the more interesting items we ran across on free comic book day was Animal Crossing New Horizons FCBD 2023. This is our second free comic book day so I had a better idea of what to expect. These are sampler comic books usually. What is interesting about Animal Crossing New Horizons FCBD 2023 is it is actually manga. Not one manga, but two. There will be spoilers in this review. Animal Crossing New Horizons FCBD 2023 contains Animal Crossing and Kirby.

The fascinating thing about the Kirby Manga Mania within Animal Crossing New Horizons FCBD 2023 is I read it before. I bought both of the volumes of the Kirby Manga Mania so I remember the story included within Animal Crossing New Horizons FCBD 2023. Animal Crossing is an all new manga to me. I will most likely look for a copy of the first volume as time the money allows. There are plenty of ads for the manga within

System: Comic Book
 Publisher: Viz Media
 Author: Kokonasu Rumba, Hirokazu Hikawa
 Rating: 'NR' for Not Rated

Graphics: 77%
 Writing: 75%
 Replay/Extras: 85%
 Story: 80%
 Family Friendly Factor: 80%

VIDEO GAME LIES



by Paul Bury
 Version 3

BUY IT NOW RIGHT HERE

Dr. Stone 22

SCORE: 70

I am very blessed to have the money to purchase a copy of the Dr. Stone 22 manga. I am very curious to see where this series is going. There will be spoilers in this review. Dr. Stone 22 is hyped as the book that resolves the conflict between Dr. Xeno and Senku. The two kingdom of science will have one final battle before it is all said and done. Who will win? Who will survive?

The issues families will have with Dr. Stone 22 are lack of attire, enticement to lust, violence, blood, and more. Senku's plan is all about using one of the medussa devices to turn everyone nearby into stone. Then to have someone outside of that revive just their people. Senku has back up plans of course. We later learn that the team in North America is also working on a medussa device that will be used to turn the entire world into stone. That

way they can revive whomever they want and leave the bad guys encased in stone for thousands of years.

Suika becomes a very important character at the end of Dr. Stone 22. She revives after a couple of years and then spends five years making some more revival fluid. She winds up going from kid to teenager in Dr. Stone 22. The others are still encased in stone though. Suika gets

Senku out of the stone first. That is where Dr. Stone 22 ends up. I found Suika to be an interesting cute character before Dr. Stone 22. She steps up to the plate and becomes one of the major players which is pretty cool. It is also a neat way to end it. Senku tells her she worked really fast even though she felt bad it took so long.

The battle in Dr.

Stone 22 gets pretty bloody. I am not sure how many of the well known characters are dead in Dr. Stone 22. If they were still breathing when they were turned to stone they can be revived. If they were dead then I do not think they can be brought back. Unless this manga is going to allow dead people to be brought back this way as well. I will keep reading this series to find out.

Dr. Stone 22 resolves the major conflict but we are still no closer to the man on the moon. We also do not know how these devices were dropped down onto Earth like they were. This franchise still has some mysteries to

explain. Dr. Stone 22 does a good job of keeping the reader in suspense until the very end. I loved the ending in Dr. Stone 22 by the way. I wonder what will happen to the people in the violent kingdom of science. Will their statues be rounded up?

- Paul



System: Manga
Publisher: Viz Media
Author: Riichiro Inagaki
Rating: "T" for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 55%
Writing: 79%
Replay/Extras: 74%
Story: 78%
Family Friendly Factor: 65%

Dr. Stone 23

SCORE: 74

Things are starting to pick up in Dr. Stone 23. There are some major scientific advancements in this manga book. The world is becoming less and less stone as inventions are brought back. The war from the previous manga book is completed. The Japanese kingdom of science won and start reviving their own people. It took Suika seven years to do it but she did it. There will be spoilers in this review.

Dr. Xeno decides to join Senku since he lost the war. Senku revives Dr. Xeno and they begin working on a rocket ship. The first step is to make some stainless steel and then super alloys.

The issues families can have with Dr. Stone 23 are lack of attire, enticement to lust, violence, and more. The petrification process can even bring back the recently deceased in Dr. Stone 23. There is some moral discussion on that as well as having an elderly population that never dies. That would pose some problems on the planet. Why Man on the moon sends a new message asking them if they want to die. There are some strange things about Why Man that are not



the ocean faster. Different teams are going across the world to different locations to acquire what they need. For example Senku and his team head off to Spain for some fluorite. Another team stays on the island making super alloys. The third team heads back to America to get corn city working again.

The issues families can have with Dr.

Stone 23 are lack of attire, enticement to lust, violence, and more. The petrification process can even bring back the recently deceased in Dr. Stone 23. There is some moral discussion on that as well as having an elderly population that never dies. That would pose some problems on the planet. Why Man on the moon sends a new message asking them if they want to die. There are some strange things about Why Man that are not

of assisting them with calculations needed to get to and from the moon. Sai is a programmer and he writes the code for Dragon Quest on the floor and walls of his room. Senku decides they will work on a computer for Sai. I am not sure how they are going to craft a computer with their current resources. It might be big and clunky like the first computers that were made in our world. Dr. Stone 23 is really tame on the violent content and really focuses on getting progress toward the rocket. I appreciate that personally.

- Paul



making sense to me personally. How is he around all of this time all of these years later?

We meet Sai Nanami near the end of Dr. Stone 23. Sai is the brother of Ryusui. They found Sai in India for the purpose

System: Manga
Publisher: Viz Media
Author: Riichiro Inagaki
Rating: "T" for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 65%
Writing: 79%
Replay/Extras: 76%
Story: 79%
Family Friendly Factor: 73%

Doom Patrol The Complete Third Season

SCORE: 21

There are very few television shows left to review from our shopping excursions on Black Friday 2022. Doom Patrol The Complete Third Season is one of those shows. I watched the previous two seasons so I knew Doom Patrol The Complete Third Season would be horrible. That is one of the reasons this television show season sat in my pile for so long. I even reviewed things bought after this one before it. Why? It can be quite the challenge to watch Doom Patrol The Complete Third Season. There will be spoilers in this review.

The issues families will have with Doom Patrol The Complete Third Season are blood, violence, gore, bad language, nudity, sex, sex outside of marriage, ghosts, demons, magic, odd afterlife beliefs, and more. Chief is completely killed off in Doom Patrol The Complete Third Season twice. He is dead at the start of Doom Patrol The Complete Third Season but we see his ghost. Then his body gets dug up, and his head used to talk to people. Very creepy.

Doom Patrol The Complete Third Season does touch on things like online addiction. Cliff continues to be horrible in Doom Patrol The Complete Third Season. Rita learns to use her powers finally in Doom Patrol The Complete Third Season. The interesting thing is time travel in Doom Patrol The Complete Third Season causes people to lose their memories. So you must write yourself a note to have a clue what you were doing.

Good and moral people are attacked relentlessly in Doom

Patrol The Complete Third Season. The mess ups, and complete freaks save the day somehow. The bad characters are not really that bad in Doom Patrol The Complete Third Season. The Sisterhood of Dada wants to force everyone to deal with their mental issues and do a dance. Art is promoted in Doom Patrol The Complete Third Season. The Brotherhood of Evil kills off the Doom Patrol, and then stops caring about evil.

The Doom Patrol comes back in a really weird way in Doom Patrol The Complete Third Season. Then they get turned to zombies and must eat Chief's brains. Sex ghosts make a couple of appearances in Doom Patrol The Complete Third Season for no logical reason. There is a ghost detective agency that helps bring the Doom Patrol back from the afterlife. Doom Patrol The Complete Third Season continues to be odd and highly profane. Not for kids. Doom Patrol The Complete Third Season is adult only. Intelligent adults will avoid Doom Patrol The Complete Third Season like the plague.

- Paul



Video: 20%
 Audio: 10%
 Replay: 25%
 Functionality: 40%
 Family Friendly Factor: 10%

System: DVD
 Publisher: Warner Bros
 Developer: DC Comics
 Rating: 'NR' - Not Rated

Star Trek Deep Space Nine Season 3

SCORE: 55

I finally got back to Star Trek Deep Space Nine recently. Star Trek Deep Space Nine Season 3 is the next season for me to watch and review. This is the season that quite a few things changed for this show. I think the writers were noticing the constraints of their design and story telling. There will be spoilers in this review. I watched Star Trek Deep Space Nine Season 3 on DVD. There are some new characters in Star Trek Deep Space Nine Season 3.

The issues families can have with Star Trek Deep Space Nine Season 3 are violence, blood, lack of attire, flippant view of sex, attacks on marriage, attacks on men, lies, and more. The lying is disguised with humor within Star Trek Deep Space Nine Season 3.

Garak is a practiced and trained liar. Garak almost gets back to his old job in Cardassia. Sadly the attack on the Founders of the Dominion fails and he must flee with Odo.

The U.S.S. Defiant is brought into the picture in Star Trek Deep Space Nine Season 3. It is a Federation warship that was created because of the Borg threat. Sisko is promoted to captain and he now has a ship. There are less episodes devoted to the space station in Star Trek Deep Space Nine Season 3. This is the point this show started

losing me when I watched it live on television. The whole show about a space station obviously did not work.

Odo finds his people in Star Trek Deep Space Nine Season 3. He also learns they are the Founders and the

ones over the entire Dominion. We learn more about the Jem'Hadar in Star Trek Deep Space Nine Season 3. They are a race that has been biologically engineered to be warriors. They are also addicted to a drug only the Founders can provide them. The Jem'Hadar are also programmed to obey the Founders.

I am dismayed that Star Trek Deep Space Nine Season 3 takes two episodes to attack our time period. They make it look so horrible when their policies are what generates those problems. Throwing money at issues rarely fixes them anymore, especially when we are dealing with those that have mental illnesses. Kira Nerys loses someone dear to her and the ethical question on replacement body parts is explored.

- Paul

System: DVD
 Publisher: Paramount
 Developer: Paramount
 Rating: 'NR' - Not Rated



Graphics: 55%
 Sound: 55%
 Replay: 60%
 Gameplay: 55%
 Family Friendly Factor: 50%



The C64 Collection 1

SCORE: 70



I have always had a fascination with the Commodore 64 8-bit computer and its games. I was even given a Commodore 64 keyboard from a friend. I needed to purchase cables, monitor, and disk drive before buying any games. I have not been able to purchase the additional parts so it sat there in a box. Then The C64 Collection 1 cartridge came out. Thankfully I had the money to purchase it. There are fourteen games on this cartridge.

The fourteen games on The C64 Collection 1 are Summer Games, Jumpman, Movie Monster Game, Subterranea, Alleykat, Winter Games, Lee, Marauder, Battle Valley, Street Sports Baseball, Impossible Mission, Gateway to Apshai, Stormlord, and Idris Alpha. The C64 Collection 1 contains three sports games, ten violent games, and one role playing game. A few of the violent video games could also be listed



as platformers.

Graphically The C64 Collection 1 is definitely 8-bit. The retro and indie look and feel to The C64 Collection 1 is deep. There are some impressive screens in games like



There is plenty of replay value within The C64 Collection 1. There are a lot of interesting games for those interested in the history of our industry. - Paul

Summer Games, and Winter Games. Impossible Mission has a larger character model than many of the games from that era. The Movie Monster Game also has some decent sized character models. Gateway to Apshai has small characters but a decent sized area. The music is okay in most of The C64 Collection 1.

Certain games require a keyboard which means hitting the select button to bring one up on the screen. This can be frustrating at first. Emulation of these games on the Evercade is not the greatest at times. Emulation of these games would be better on a computer. I made it work eventually. I had to check the manual and figure out what I needed to press on the virtual keyboard to make things work.

System: Evercade
Publisher: Blaze Entertainment
Developer: Cloanto Corporation
Rating: 'NR' - Not Rated



Graphics: 65%
Sounds: 70%
Replay/Extras: 90%
Gameplay: 60%
Family Friendly Factor: 65%



Canon Legend of the new gods

SCORE: 62



Canon Legend of the new gods is another 16-bit video game that was exclusive to Taiwan back in the day. Canon Legend of the new gods is an unlicensed Genesis and Mega Drive video game. I came across Canon Legend of the new gods on the Piko Interactive Collection 1 cartridge for the Evercade system. Canon Legend of the new gods is a turn based strategy role playing video game.

The issues families will have with Canon Legend of the new gods are false gods, violence, blood, lack of attire, enticement to lust, magic, and more. The power certain characters have in Canon Legend of the new gods is powerful. Canon Legend of the new gods is based off of Chinese literature. The story did not honestly connect with me, nor did any

of the characters.

Canon Legend of the new gods can be on the challenging side. Grinding is always a smart thing to do in these older role playing video games. Modern gamers have been spoiled by a lot of games that do not require grinding. I remember grinding in Shining Force and did not mind at all. So how does Canon Legend of the new gods measure up to Shining Force? Canon Legend of the new gods is not even in the same league as Shining Force. I had issues getting into the



Legend of the new gods.

I love turn based SRPGs. I wanted Canon Legend of the new gods to be so much better than it was. There are some annoying screams when characters die in Canon Legend of the new gods. The art and the character models could have been better. There are no battle cut scenes in Canon Legend of the new gods like Shining Force. We can go around an enemy and attack them from behind only to miss. Most SRPGs would grant you more damage for that tactic.

I found Canon Legend of the new gods very disappointing on so many different levels. This piece of video game history has now been preserved. Was Canon Legend of the new gods something we needed preserved? - Paul



System: Evercade/Genesis
Publisher: Piko Interactive
Developer: Chuanpu
Rating: 'NR' - Not Rated

Graphics: 60%
Sound: 60%
Replay/Extras: 80%
Gameplay: 60%
Family Friendly Factor: 50%



SPORTS



System: PC/PS5/Xbox Series X
Publisher: EA Sports
Developer: Codemasters
Rating: 'E' - SIX and OLDER ONLY {Mild Language}
Date: Out Now

“The return of Braking Point allows players to immerse themselves in a racing story, which provides a unique look at F1 alongside the authentic race features our players know and love,” said Lee Mather, Senior Creative Director at Codemasters. “Our close relationship with the teams has allowed us to refine our handling model, adding greater realism to pad-play, and implementing a new color encoding system used in film and TV creates a more true-to-life experience.”



System: PC/PS5/Xbox Series X
 Publisher: EA Sports
 Developer: Codemasters
 Rating: 'E' - SIX and OLDER ONLY {Mild Language}
 Date: Out Now

Braking Point returns for a bold new chapter following the careers of young upstart Aiden Jackson, and protagonist, Devon Butler, now teammates for Konnersport Racing Team, a fledgling organization hoping to succeed against the current real-world F1® teams and drivers. Adding a host of new characters, fresh rivalries, and racing challenges, both aim to take their careers to the next level, but there will be twists, turns, and pitfalls along the way.

DEVELOPING

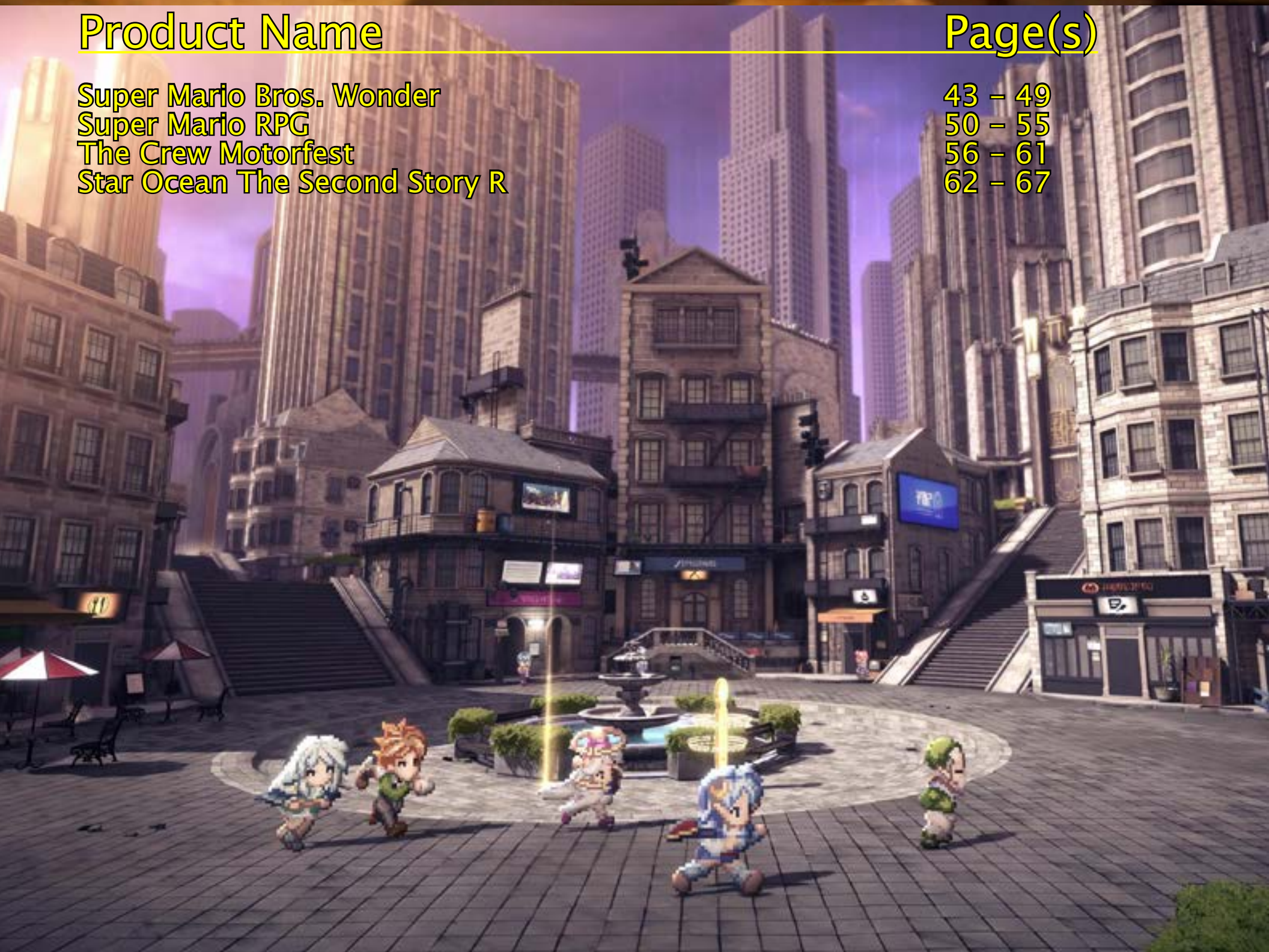
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011.5



System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo
 Rating: RP for Rating Pending
 Release Date: October 20, 2023

The next change of 2D side-scrolling Super Mario Bros. games is headed to Nintendo Switch! When you touch a Wonder Flower in the game, the wonders of the world unlock – pipes could come alive, hordes of enemies may appear, characters might change their looks, for example – transforming the gameplay in unpredictable ways.



System: Nintendo Switch
Publisher: Nintendo
Developer: Nintendo
Rating: RP for Rating Pending
Release Date: October 20, 2023

Excitement and different surprises await in each course. Super Mario Bros. Wonder features Princess Peach, Princess Daisy and Yoshi as playable characters, in addition to familiar characters like Mario, Luigi and Toad.



System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo
 Rating: RP for Rating Pending
 Release Date: October 20, 2023

Plus, Super Mario Bros. Wonder sees the debut of Mario's newest power-up, which allows him to transform into Elephant Mario! What other wonders could this game contain?



System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo
 Rating: RP for Rating Pending
 Release Date: November 17, 2023

Team up with an oddball group of heroes to save Star Road and stop the troublemaking Smithy Gang. This colorful RPG has updated graphics and cinematics that add even more charm to the unexpected alliance between Mario, Bowser, Peach, and original characters Mallow and Geno.



System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo
 Rating: RP for Rating Pending
 Release Date: November 17, 2023

Enter (or revisit) this world of eccentric allies and offbeat enemies in an RPG for everyone. Jump through a colorful world and give attacks some extra oomph in battle!



System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo
 Rating: RP for Rating Pending
 Release Date: November 17, 2023

Explore the vibrant environments with your party and jump towards your next goal! Run into monsters to enter turn-based battles with your party of three. Press the button at the right time for a satisfying dose of extra damage or helpful guard.



System: PC/PS4/PS5/Xbox One/
 Xbox Series X
 Publisher: Ubisoft
 Developer: Ubisoft Ivory Tower
 Rating: T - THIRTEEN and
 OLDER ONLY (Language, Mild
 Violence)
 Release Date: September 14, 2023

Leaving the U.S. mainland for first time, The Crew Motorfest is set in one of the most breathtaking and vibrant places on Earth: the island of O'ahu in the Hawaiian archipelago. This playground will allow players to drive through the city streets of Honolulu, down ashy volcanic slopes, in deep lush rainforests, along curvy mountain roads or to just chill out on a beautiful sunny beach. On their own or with their crew, players will be able to explore the entire island behind the wheel of hundreds of the legendary vehicles, in this one-of-a-kind festival.

THE CREW™ MOTORFEST



System: PC/PS4/PS5/Xbox One/
Xbox Series X
Publisher: Ubisoft
Developer: Ubisoft Ivory Tower
Rating: T - THIRTEEN and
OLDER ONLY (Language, Mild
Violence)
Release Date: September 14, 2023

At the heart of the Motorfest experience, players will discover the Playlists: a selection of themed campaigns offering unique and exciting car culture experiences. Each Playlist is carefully designed to immerse players in a different car culture universe through a series of tailored races, themed events and challenges. Conquer the wild world of American Muscle cars; leave your mark in a Japan-inspired night racing scene; or prove you can win a competition without GPS and assisted driving at the wheel of legendary classics of the past.



System: PC/PS4/PS5/Xbox One/
Xbox Series X
Publisher: Ubisoft
Developer: Ubisoft Ivory Tower
Rating: T - THIRTEEN and
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System: Nintendo Switch/PC/
PS4/PS5
 Publisher: Square Enix
 Developer: Square Enix
 Rating: 'RP' - Rating Pending
 Release Date: November 2,
 2023

STAR OCEAN THE SECOND STORY R has been revitalized with a charming 2.5D aesthetic that combines beautiful 3D environments with nostalgic 2D pixel characters, offering players both a classic RPG and modern gameplay experience. Players can expect to find some of the original features that made the original release so memorable alongside brand-new gameplay features including fast-paced, real-time combat and battle mechanics to strategically defeat foes, customizable party progression with an array of skills, including Cooking, Art, Metalcraft, and more.



System: Nintendo Switch/PC/
PS4/PS5
 Publisher: Square Enix
 Developer: Square Enix
 Rating: 'RP' - Rating Pending
 Release Date: November 2,
 2023

Three new difficulty modes have also been introduced including "Earth" which provides a standard experience, "Galaxy" for those looking for a more satisfying challenge, and "Universe" for seasoned players looking to put their skills to the ultimate test. STAR OCEAN THE SECOND STORY R will launch with Japanese and English text and voiceover language support, with voiceovers performed by members of the original cast. Subtitle support for French, Italian, German, and Spanish will also be available via a software update at launch.



The epic story begins with Claude, a Federation officer, who finds himself transported to an undeveloped planet. While searching for a way home, an encounter with a girl named Rena draws them into a quest to save her people, just as an ancient prophecy foretold. Players will begin their adventure with either Claude or Rena, and depending on their choice, the perspectives and the allies' players recruit will change. Players will get to know party members through the unique 'Private Actions System', which will allow them to grow relationships and unlock a variety of different endings.

System: Nintendo Switch/PC/PS4/PS5
 Publisher: Square Enix
 Developer: Square Enix
 Rating: 'RP' - Rating Pending
 Release Date: November 2, 2023

NOW

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Product Name

- Pikmin 4
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Williams PINBALL

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PLAYING

PIKMIN™





System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo EPD,
 Eighting
 Rating: 'E10+' - Everyone TEN
 and OLDER ONLY {Comic
 Mischief, Fantasy Violence}
 Release Date: Out Now

Welcome to the Rescue Corps. In this game, you are the newest recruit, and you'll customize your character before setting off to meet the capable Rescue Pup Oatchi and the plant-like creatures called Pikmin.

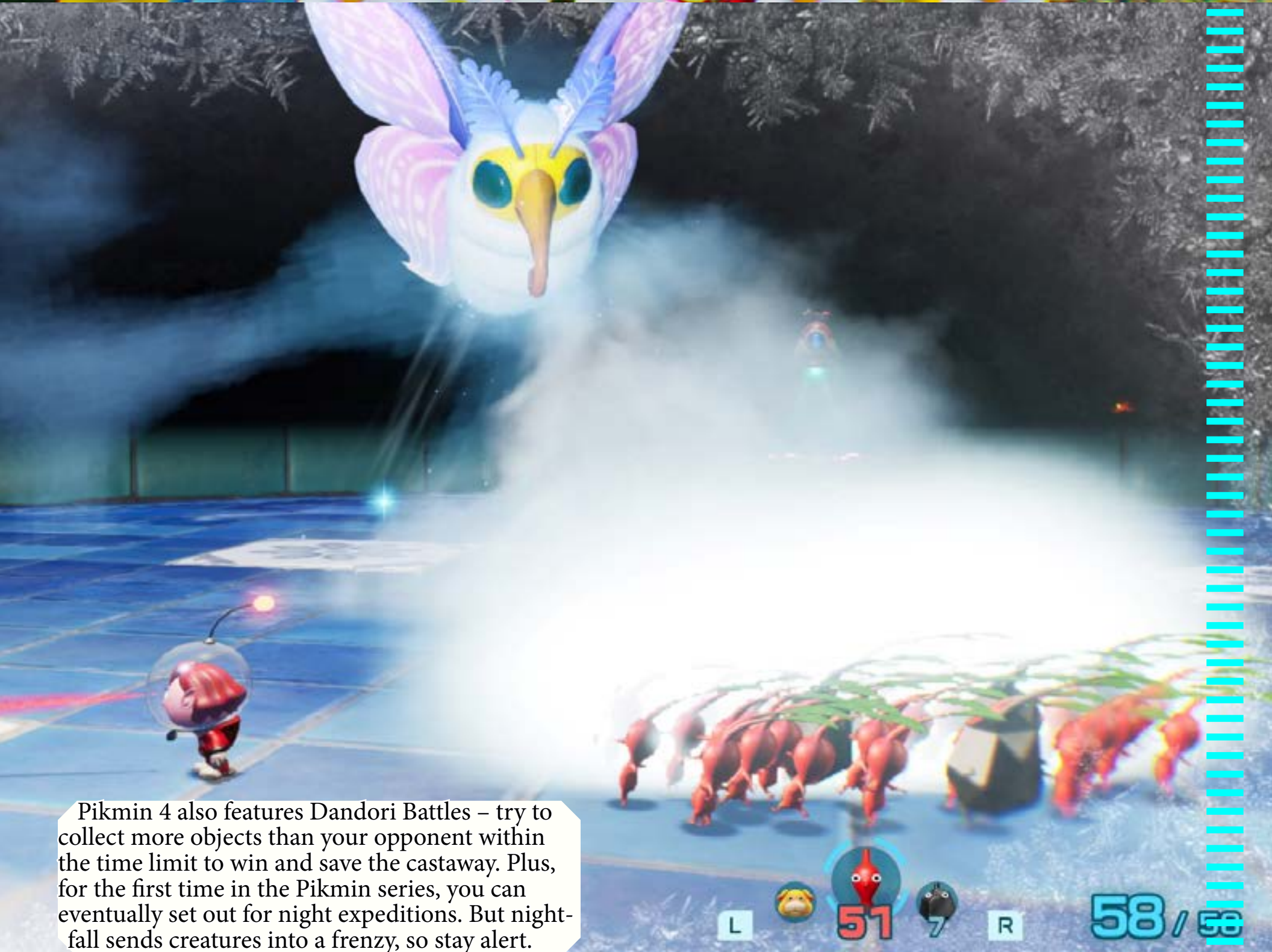


System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo EPD, Eighting
 Rating: 'E10+' - Everyone TEN and OLDER ONLY {Comic Mischief, Fantasy Violence}
 Release Date: Out Now

New to the series? Don't worry - this is a great entry point for anyone that wants to learn more about Pikmin. Collect treasures around the planet to fix the Rescue Corp's spaceship's radar and open new areas to explore, including underground caves, where a completely different environment from the surface awaits.



System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo EPD,
 Eighting
 Rating: 'E10+' - Everyone TEN
 and OLDER ONLY {Comic
 Mischief, Fantasy Violence}
 Release Date: Out Now



Pikmin 4 also features Dandori Battles – try to collect more objects than your opponent within the time limit to win and save the castaway. Plus, for the first time in the Pikmin series, you can eventually set out for night expeditions. But night-fall sends creatures into a frenzy, so stay alert.

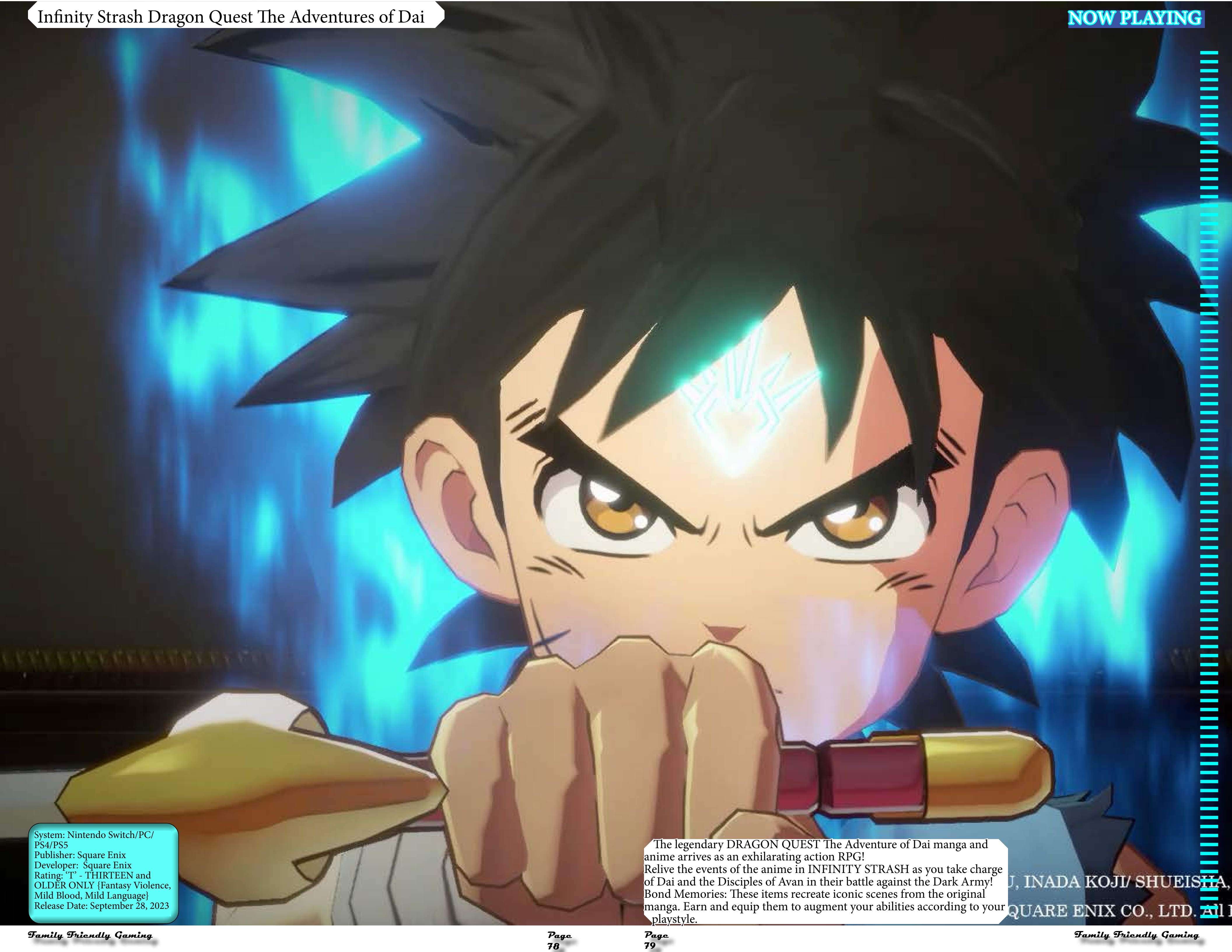


System: Nintendo Switch/PC/
PS4/PS5
Publisher: Square Enix
Developer: Square Enix
Rating: 'T' - THIRTEEN and
OLDER ONLY {Fantasy Violence,
Mild Blood, Mild Language}
Release Date: September 28, 2023

ire of Dai Project
eserved.

It has been many years now since The Hero restored peace to the land... In a world tormented by the forces of evil, a swordsman and his companions set out to defeat Hadlar, the Dark Lord. On an isolated island in the southern seas, a boy named Dai lives among monsters, yearning to become a hero himself someday. Everything changes when the Dark Lord is revived.

JI/
ENIX



System: Nintendo Switch/PC/
PS4/PS5
Publisher: Square Enix
Developer: Square Enix
Rating: 'T' - THIRTEEN and
OLDER ONLY {Fantasy Violence,
Mild Blood, Mild Language}
Release Date: September 28, 2023

The legendary DRAGON QUEST The Adventure of Dai manga and anime arrives as an exhilarating action RPG! Relive the events of the anime in INFINITY STRASH as you take charge of Dai and the Disciples of Avan in their battle against the Dark Army! Bond Memories: These items recreate iconic scenes from the original manga. Earn and equip them to augment your abilities according to your playstyle.

U, INADA KOJI/ SHUEISHA,
QUARE ENIX CO., LTD. All I



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System: Nintendo Switch/PC/
PS4/PS5
Publisher: Square Enix
Developer: Square Enix
Rating: 'T' - THIRTEEN and
OLDER ONLY {Fantasy Violence,
Mild Blood, Mild Language}
Release Date: September 28, 2023



Temple of Recollection: Play through over 100 room combinations in the endless dungeon, where monsters and traps change each time you enter. Hack and slash through hordes of enemies to reach the final floor.

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System: Personal Computer
Publisher: Zen Studios
Developer: Zen Studios
Rating: 'NR' - Not Rated
Release Date: Out Now

Williams

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Storm Alert! Blow away the highest scores on Williams Pinball: Whirlwind™ while battling the elements and capturing the wonders of our powerful nature.

HOLD FLIPPER
BUTTON FOR
STATUS REPORT



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PINBALL

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System: Personal Computer
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Rating: 'NR' - Not Rated
Release Date: Out Now

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- Shoot the left ramp for a progressive Million Plus multiball reward
- Survive the havoc of the three spinning discs
- Collect points with 6 (!) power-packed jet bumpers
- Enter the Super Cellar for an incredible Mega-Door Bonus
- Sound the siren with a precise 3-Way Combo

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PINBALL

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Last Minute

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追っ手

ク……ウ、やっと……追い詰めたぞッ！

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MOTIVATIONAL



Tidbits



★★★★☆

★★★★☆

★★★★☆

ESPECIALLY FOR YOU



4 15'

★★★★☆ 9 30'

★★★★☆

PARTY TIME



★★★★☆

★★★★☆

★★★★☆

Unlock your free trial

Get grooving to an extended catalog filled with hits and favorites such as "Rasputin", "Baby Shark" & "Mood"!

START FREE TRIAL!

Jazzy
 PERFECT

Sunny
 OK

Happy
 SUPER

Funky
 OK

Crazy
 SUPER



System: Nintendo Switch/
 PS5/Xbox Series X
 Publisher: Ubisoft
 Developer: Ubisoft
 Rating: "RP" for Rating Pending
 Release Date: October 24,
 2023

Dance on 40 new songs and universes, from chart-topping hits, viral Internet phenomena and original songs! The tracklist features a variety of genres and eras: from Latin, Rock, Hip Hop to K-Pop, this edition is full of music you love. Discover immersive and lively musical worlds with characters unique to each song in Just Dance!

Jazzy
 ★ SUPER

Sunny
 ★ GOOD

Happy
 ★ PERFECT

Funky
 ★ OK

Crazy
 ★ PERFECT



System: Nintendo Switch/
 PS5/Xbox Series X
 Publisher: Ubisoft
 Developer: Ubisoft
 Rating: "RP" for Rating Pending
 Release Date: October 24,
 2023

Now a fully online entertainment platform, the game is regularly updated with new music and rewards throughout the year*. Regardless of if you or your friends own the 2023 or 2024 Edition, all players are connected on the same platform and can play together online. And if you own both editions, all content is together in the same place! characters unique to each song in Just Dance!



Sunny



Happy



Funky



Crazy



Baby

OK

PERFECT

OK

GOOD

PERFECT

CHA!

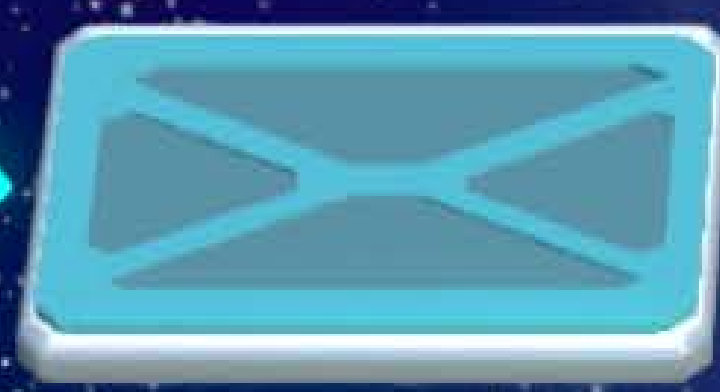
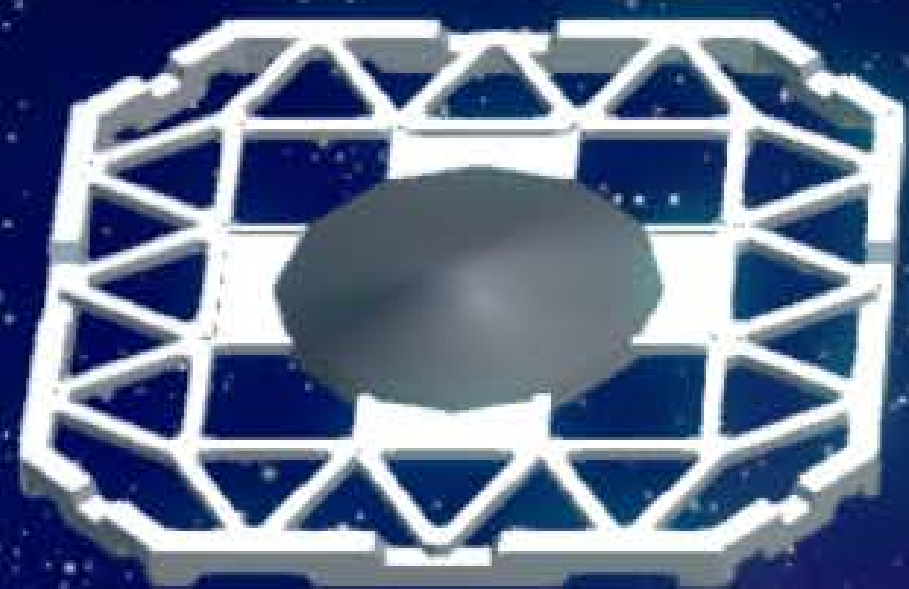


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2023

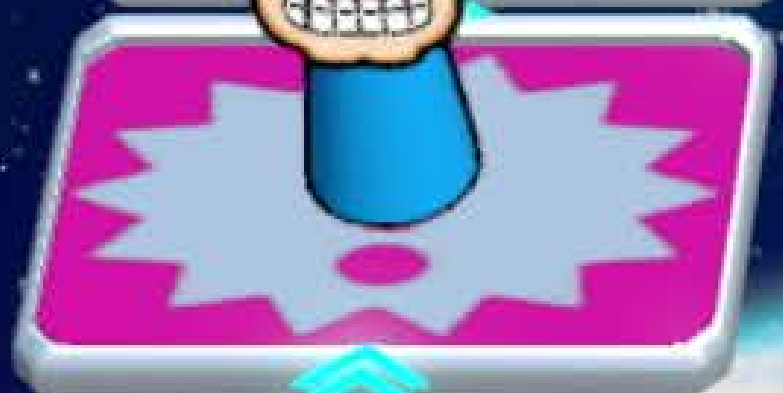
Take part in themed seasonal events with free songs and playlists for a limited time! Every season will bring new and exciting songs, a dedicated progression track and new rewards. Win avatars, backgrounds, name badges and aliases to personalize your Dancer Card and show off your personality in the game.



P1 90 pts.



150 pts.




3 130 pts.

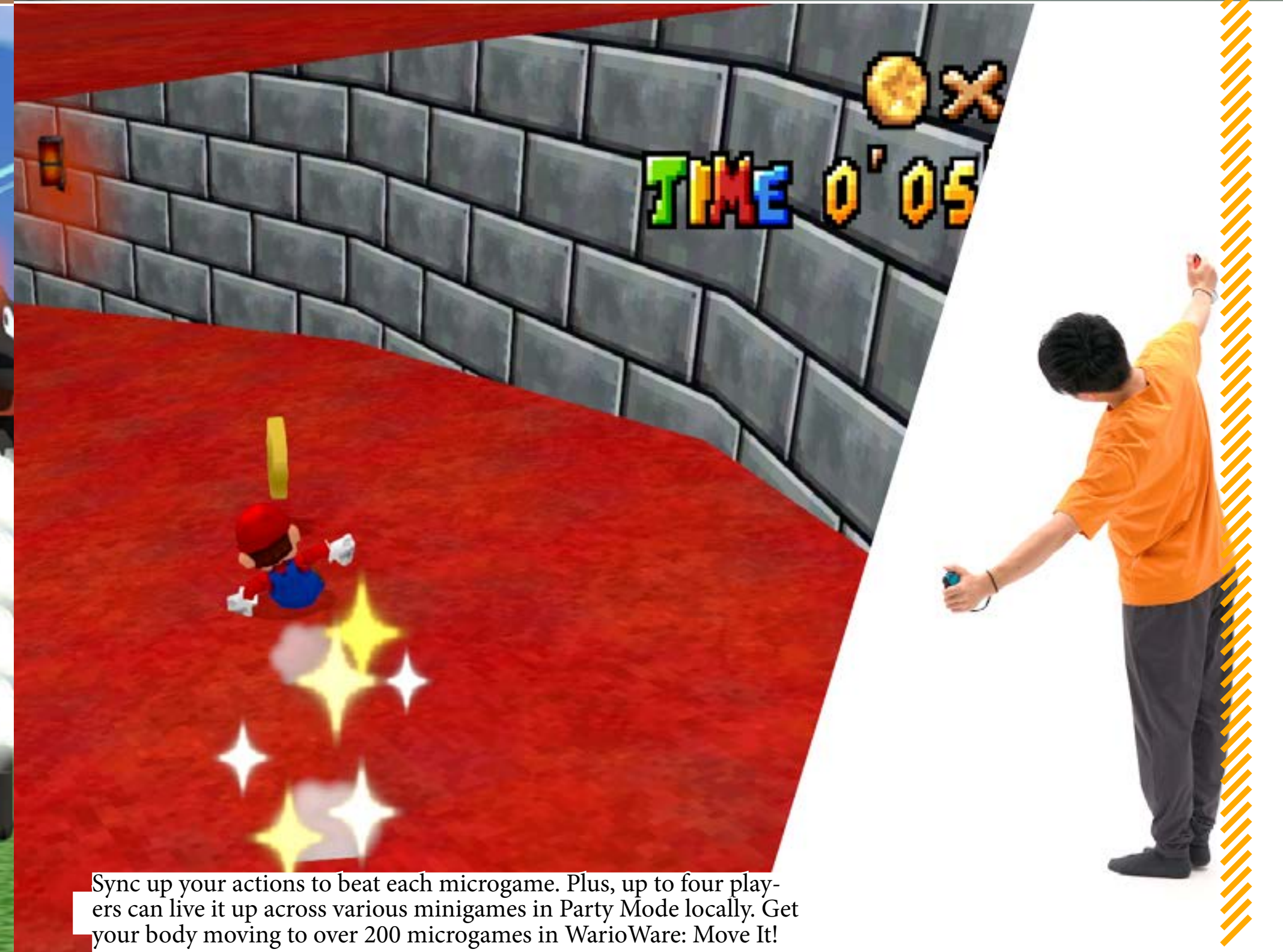
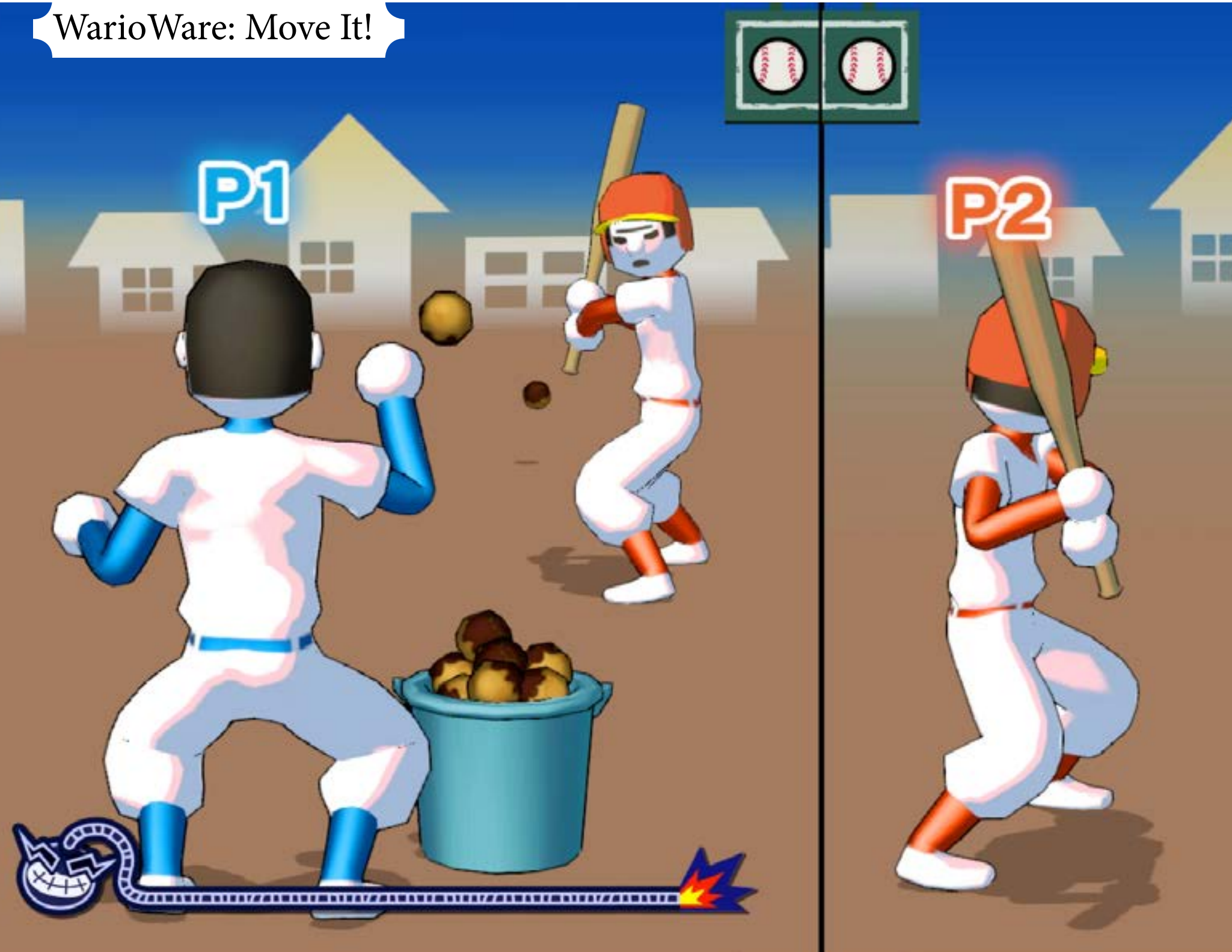
System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo
 Rating: RP for Rating Pending
 Release Date: November 3, 2023

It's time to move it, Wario style! Get ready for more microgame mayhem in the latest WarioWare game. Hold a set of Joy-Con controllers, then move your body to take on a flurry of lightning-fast microgames.



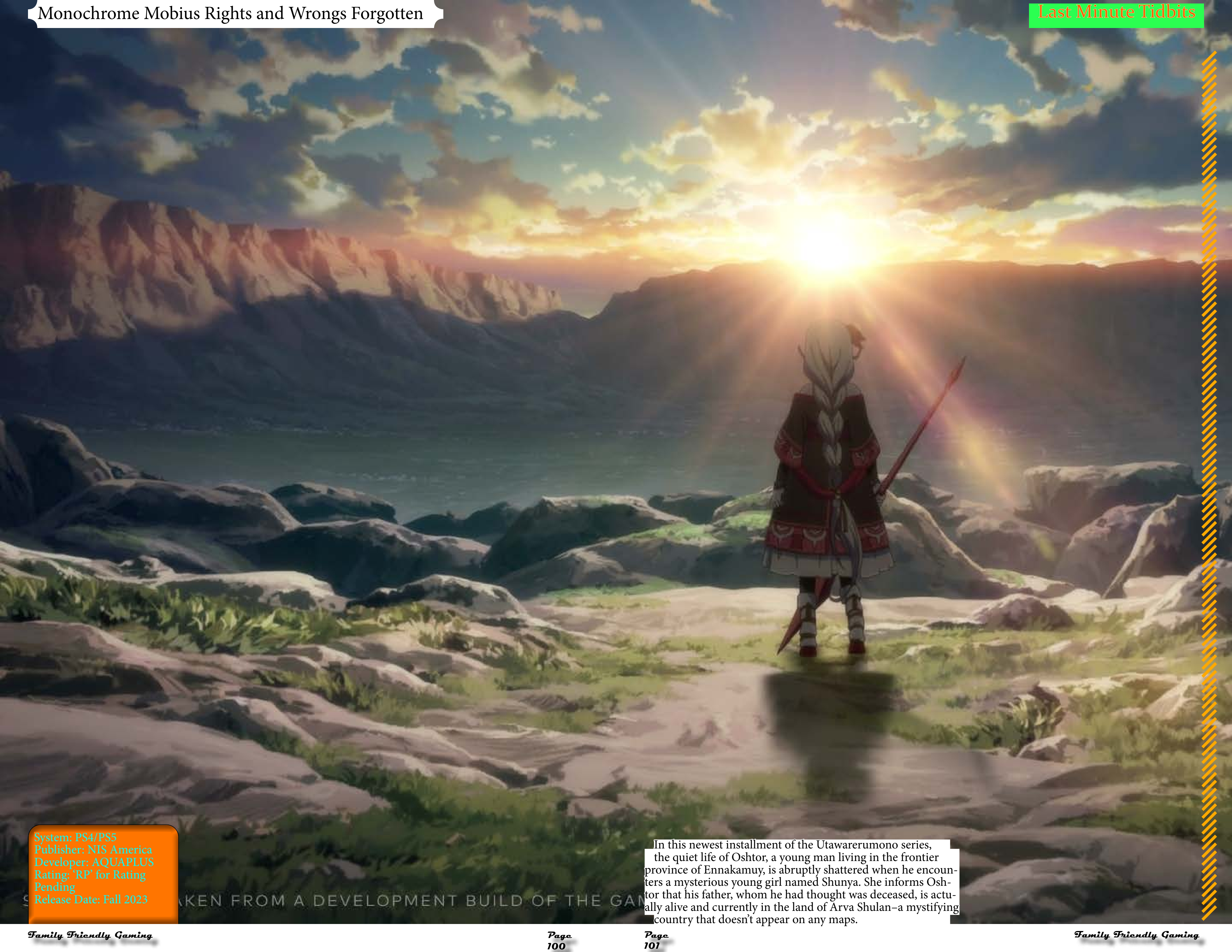
System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo
 Rating: RP for Rating Pending
 Release Date: November 3, 2023

React quickly with the right movement, and you'll be on the road to victory.



System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo
 Rating: RP for Rating Pending
 Release Date: November 3, 2023

Sync up your actions to beat each microgame. Plus, up to four players can live it up across various minigames in Party Mode locally. Get your body moving to over 200 microgames in WarioWare: Move It!



System: PS4/PS5
Publisher: NIS America
Developer: AQUAPLUS
Rating: 'RP' for Rating Pending
Release Date: Fall 2023

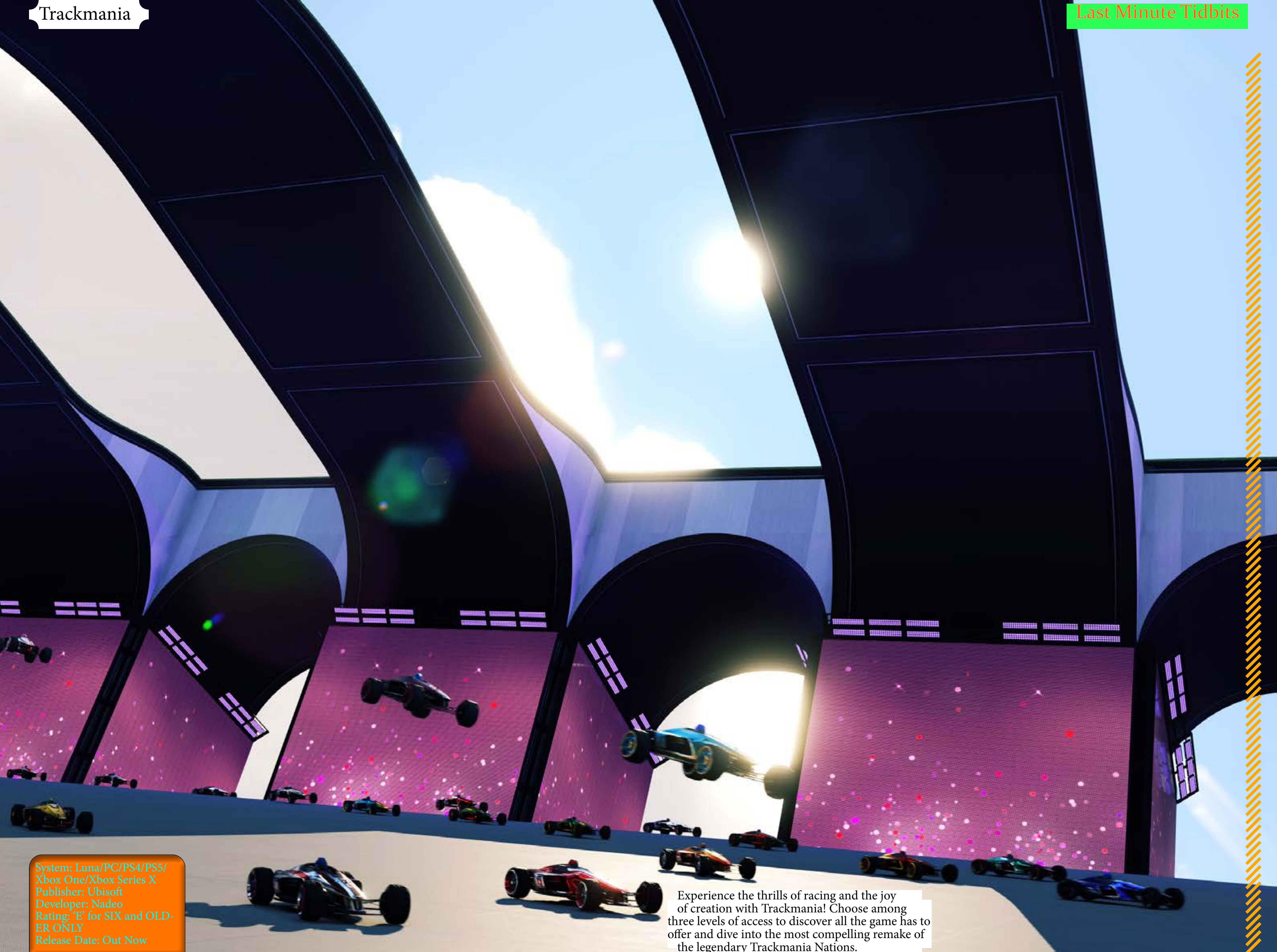
In this newest installment of the Utawarerumono series, the quiet life of Oshtor, a young man living in the frontier province of Ennakamuy, is abruptly shattered when he encounters a mysterious young girl named Shunya. She informs Oshtor that his father, whom he had thought was deceased, is actually alive and currently in the land of Arva Shulan—a mystifying country that doesn't appear on any maps.



System: PS4/PS5
 Publisher: NIS America
 Developer: AQUAPLUS
 Rating: 'RP' for Rating Pending
 Release Date: Fall 2023

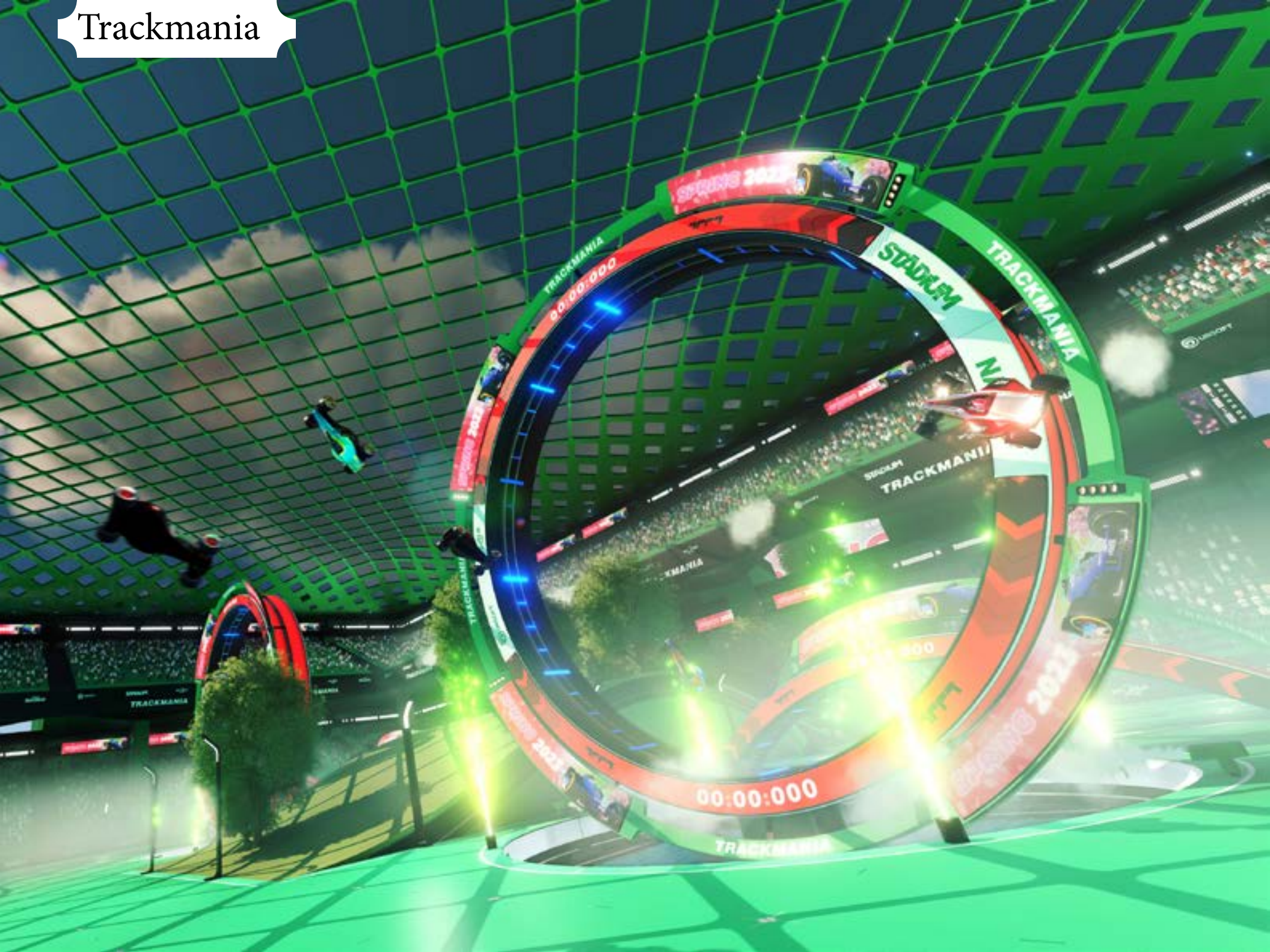


Immerse yourself in classic turn-based RPG gameplay with a modern twist! Explore a world brought to life through a combination of 2D anime-style illustrations and detailed 3D animation. Delve into dungeons, complete quests for EXP and items, customize your equipment, and “invest” in shops in order to improve the items they sell and the items you can own.



System: Luna/PC/PS4/PS5/
 Xbox One/Xbox Series X
 Publisher: Ubisoft
 Developer: Nadeo
 Rating: 'E' for SIX and OLD-
 ER ONLY
 Release Date: Out Now

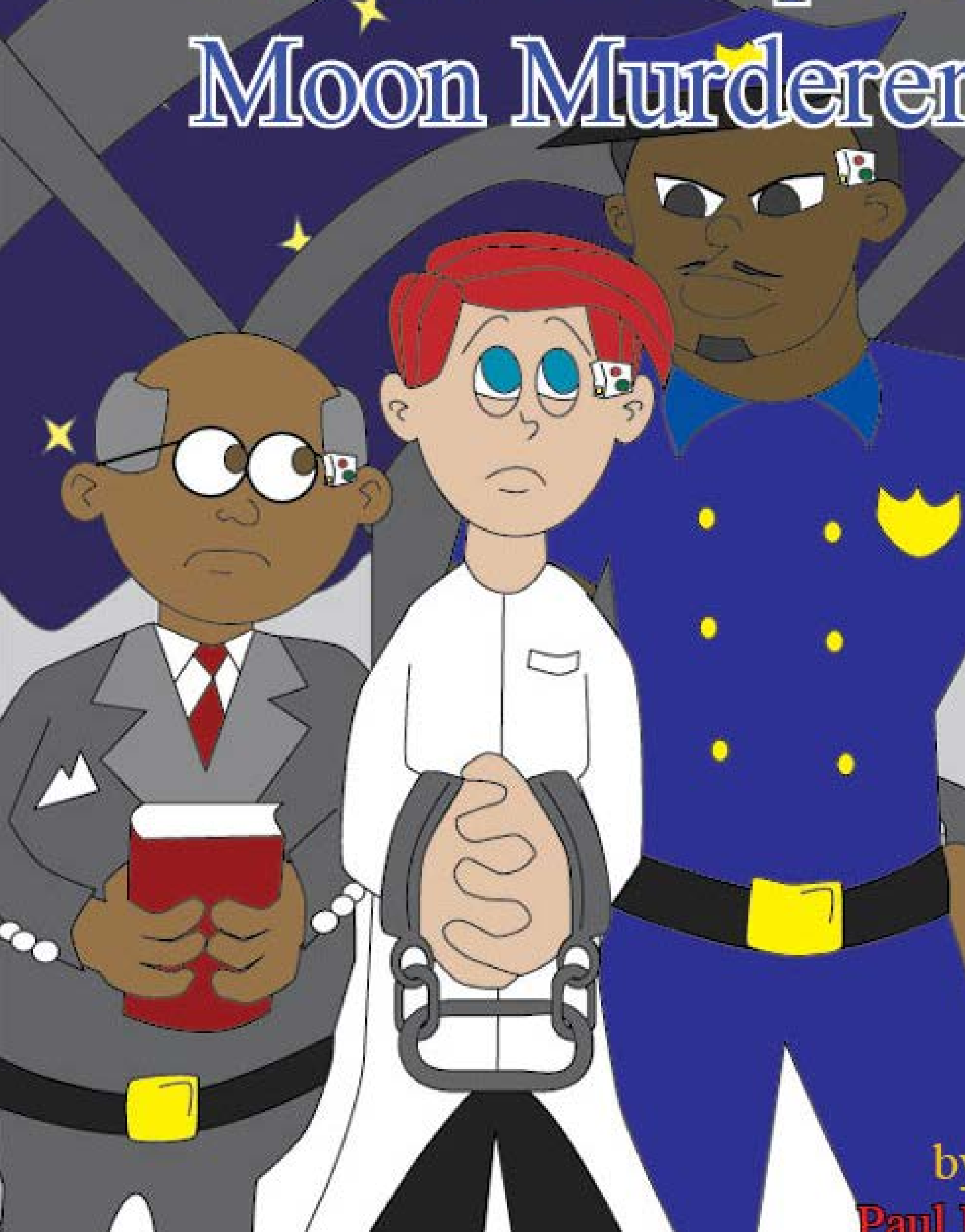
Experience the thrills of racing and the joy of creation with Trackmania! Choose among three levels of access to discover all the game has to offer and dive into the most compelling remake of the legendary Trackmania Nations.



System: Luna/PC/PS4/PS5/
 Xbox One/Xbox Series X
 Publisher: Ubisoft
 Developer: Nadeo
 Rating: 'E' for SIX and OLD-
 ER ONLY
 Release Date: Out Now

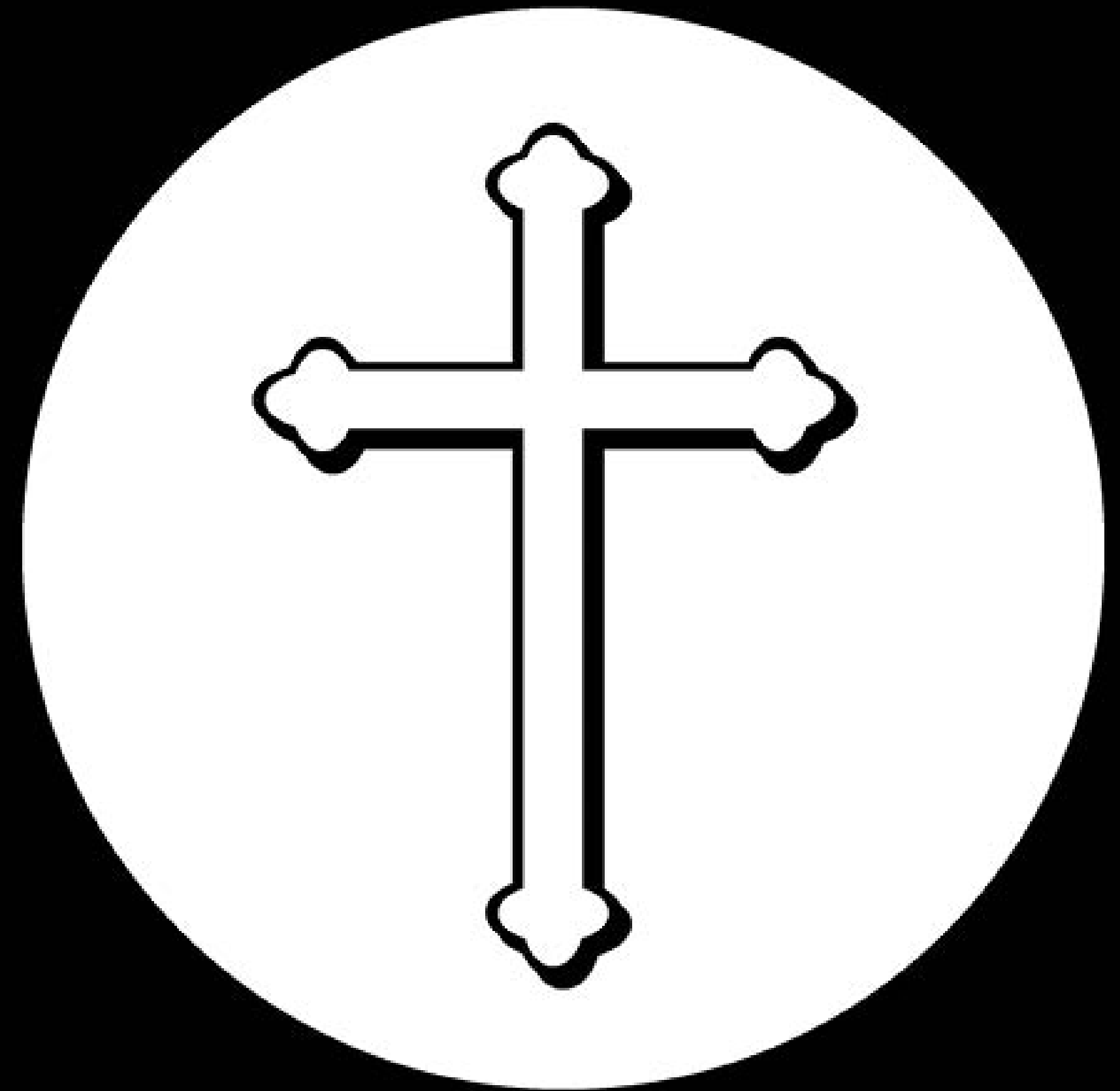
Play in an online multiplayer environment or solo against ghosts of players. Improve steadily thanks to innovative gameplay features, regionalized rankings and medals to collect, so you can race your way to the top.

Future Glimpses Moon Murderer



BUY IT RIGHT NOW HERE

Future Glimpses Free At Last



By
Paul Bury

BUY IT NOW RIGHT HERE

FAMILY FRIENDLY

THE VOICE OF THE
FAMILY IN GAMING

GAMING™

Devotional January

BY
PAUL BURY

BUY IT RIGHT HERE

FAMILY FRIENDLY GAMING

THE VOICE OF
THE FAMILY IN
GAMING

TM

Devotional March

BY
PAUL BURY

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