

FAMILY FRIENDLY GAMING

The VOICE of the FAMILY in GAMING

TM

Story of Seasons wants you to have a wonderful life! Will you?

Editor's Desk

Holding Pattern

Do you ever feel like your life is in a holding pattern? Ever feel like you are circling the airport just waiting for clearance to land? Ever feel like you are treading water? This is a feeling I am quite familiar with. Maybe because I have never been the most patient person on the planet. I am certainly not the most impatient person on the planet either. Part of it may be I can see where things are going or where they need to go. It is called a lot of different things in a lot of different cultures. I know where we are going. I know where we need to get to. So let us get going. Do you feel me? Do you comprehend? Do you know what I mean? I hope so. I know some will and some won't. That is okay. That is fine. I do not mind.

How do you feel about grinding? When I was younger I did not mind putting all the time into some video game with a lot of grinding. At times it got old. As I got older and had less time to waste, grinding became a major problem for me. Tell me that it will take ten hours to get something setup for one part of a video game and I am done. If they did ten hours here what is coming down the line? If the company that made that video game is so disrespectful of our time then why indulge them? Why encourage them? Why give them the time of day? Those are the kinds of questions I would ask. I only have so much time to do something and if I do not have the time to grind excessively then it will not happen.

On the flip side of the coin there are forms of grinding that make more sense. Say you need to practice something to get good at it. In that instance it makes perfect sense. I need to grind at this skill to get good enough to be able to complete certain tasks. I have no problem with that whatsoever. There have been many video games that I played and I got better each time I played them. At some point I could look at an early live stream of myself playing said game and cringe at how bad I was in the beginning. Fall Guys is a great example of this. I wound up getting pretty good at that game. How? It came with practice. The more I played these rounds the better I got. I could absolutely decimate the rest of the lobby in many of the rounds. Those first place finishes after first place finishes were complete proof of this. Others would watch me and marvel at the skill in chat. I thought I could continue to improve which is scary for anyone competing against me. I do not stop and say: "Well I am good enough now." I want to get better each and every time.

Being in a holding pattern in life can be like taking a deep breath and letting it out. Ultimately there is nothing we can do. Certain things are out

of our control. Life is not always fair. We must take one day at a time. Accept the challenges of that day. I always want things to get better everywhere. Others are content with how things are. I am content with a caveat. I do not want to rest on my laurels. I want to consistently find ways to improve. There are so many areas I can continue to get better. Do you have a similar assessment of yourself? Do you think you have reached the mountain top and can coast on down now? God is in control and He knows the perfect timing for everything. I know this while I count the circles in that airplane waiting to land at the airport. Gotta get that luggage, and get to my final destination. I am ready to go, or so I think.

God bless,
Paul Bury



FEMALE SIDE

Ready for Spring

I am so ready for spring. Hopefully by the time all ya'll get to read this we are getting much better weather. It has been a wet and cold winter this time. We have had snow and ice here in Memphis. Both of those are rare. We had an ice storm last year as well. I love snowmen. This winter has been unpleasant. Add into it everyone in our family got sick and still have some vestiges of the different things we got. Ever get tired of blowing out or coughing up snot? I sure do. I definitely got tired of it this winter. I am so ready for the weather to get warmer and stay warmer. Are you with me? Are you tired of winter as well? We have also had to boil water multiple times because the utilities company that has a monopoly here in Memphis was not prepared for colder weather. Do you know what they told us? They told us we need to be prepared for rolling black outs. All the while they admitted they were not prepared. How nice of them.

Being in the south we move from running the heat to running the air. There are some spring and fall days that we have to swap in the same day. We will start with some heat, move to the air, and then back to the heat for the night. We have had some radical shifts in the temperature too. Going from 70s to 80s down to the 40s in a day. I do not know about you but my body does not adapt to that very quickly or very well. Probably why I was sick so much this winter. I do not like being sick. There are so many things I want to do and laying around and recovering does not get them done. Plus I see others like my hubby working day and night while he is sick. He just goes like the Energizer bunny. I feel like I am letting him down by sleeping and recovering. He rarely ever takes a nap or gets to relax. He is constantly serving others even when he should be getting some much needed rest. Do you have a spouse that is always hustling to get things done as well?

I joke with Princess about getting into bikini shape. I need to perform many hours of exercise to even consider such a thing. Honestly I prefer an one piece swimsuit anyway. I was never much into the bikinis because I prefer to not show off a lot of my skin. I prefer to be modest and encourage that moral and ethic. I do find it funny when women showing off a lot of skin complain that guys look at them. What were you expecting? You are advertising your body. Obviously you want the attention, otherwise you would have dressed with more respect for yourself and others. I wonder if they are just trying to set up the guys by dressing in such a provocative fashion. Just trying to entice them to lust so they can then

complain. In other words setting the men up. That would be a pretty despicable move if that was the plan.

Our yard is almost a swamp right now. It needs some sun to dry up. The boys will not be happy that mowing will be starting up again real soon. We have more issues with our lawn equipment here than anywhere else we have ever lived. The heat and humidity is horrible to the lawn equipment. What sort of challenges do you have with the spring and summer? We also plan on planting a garden again this year. First we will need to clean out the garden of the weeds that came up in the last few months. It is really difficult to want to weed in the colder months if you know what I mean. Weeds never stop though

God bless,
Yolanda Bury



LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles \$10.99 each

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Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
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Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles \$1.50 (issues 1-4) \$2.99 (issues 5,7)

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.

For a complete listing, visit our reference only website

www.homeschoolstore.com

Products can be ordered from your local Homeschool Retailer.

Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

SOCIAL MEDIA TIDBITS

@peanut191972 • 16 hours ago
sweet

REPLY 1 reply 2

@FamilyFriendlyGaming • 16 hours ago
Appreciate you.

REPLY 2

@protonman6152 • 16 hours ago
cool light

REPLY 1 reply 3

@FamilyFriendlyGaming • 16 hours ago
Thanks

REPLY 1

@chiissu • 1 day ago
This one was pretty good. Fast, good energy, action packed, and creative. The boss is the Soviet Senate as a Human Centipede. Its only 5 levels but is in the distant future year of 2048, a few years after the 3rd Robotech War and I think some things with Battletech or Shadowrun. you can slide with down and jump and the power ups are creative and cool.

REPLY 0 replies 1

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Review for Alice in Borderland Season 2 in Netflix
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#FFG #TVShow #review #streaming #AliceinBorderland

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SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

Evercade

Your Evercade coverage is impressive. From news stories to videos, to reviews. Family Friendly Gaming has

the most Evercade coverage for any mainstream gaming website and magazine. I am so thankful for all of the Evercade coverage you give. I have been purchasing Evercade products thanks to your massive amounts of coverage. I am surprised that Blaze Entertainment is not advertising with Family Friendly Gaming. I am also surprised you have to buy copies of the games and systems. I would think Blaze Entertainment would show some appreciation for all of your hard work that makes them massive amounts of money. What is up with that? Why don't they have some honor and do the right thing?

- John

{Paul}: John,

Thank you so much for your amazing words of encouragement. They mean a lot to us, especially since we have to work full time day jobs to pay for all of the hard work that makes these video game companies so much money. You are asking a question we have pondered for years now. Why are these companies so greedy and selfish? Why do these companies treat us like slave labor? Why do so many people in PR and Marketing act like we are an unpaid extension of their department? What gives? We cannot speak to the motivations that are in their hearts. We can throw out theories, and give all ya'll the facts.

One of the sad facts of the video game industry is too many of these companies are not open. They are not

transparent. They only show what they want to show. They only show things they think will make them look good. Integrity is also something that few in PR and Marketing have. We have caught them lying to us again and again. We call them out on the lies. A normal person would admit their mistake and try to do better. Not with way too many in PR and Marketing. We get black listed, dropped from press distributions, denied access to assets and worse for challenging them on their bad behaviors. It is like they are backwards when it comes to how to behave and respond. We have also noted a real laziness in many in PR and Marketing. We ask questions about the products and get no answers. It could be something as simple as: "Is there a plan for a physical copy of this game in the future?" Another example is: "A lot of our readers will not buy 'M' rated game, why wasn't a 'T' version made?" These are not difficult questions. We have given out millionaire dollar ideas to people in these companies and they have made them. Do they think of us when they are raking in

the dough? Nope. So you are really spot on about their lack of honor and not doing the right thing.

Onto the Evercade specifically. We like the Evercade even though the systems seem to be a little on the cheap side. We like a lot of the different games they have released. We would love to see more hand helds like the Game Gear games on the Evercade. More Atari Lynx games would be cool. Maybe some Turbografx-16 games. I have no clue what is going on with Blaze Entertainment. We pass along reader questions and they ignore us. We ask other questions and they dropped us from the press release distribution listing. Are they that petty, small minded, and thin skinned? It seems they just want people that bow down and kiss their feet. We are not going to behave in such a fanboy manner to them. So they treat us like dirt. We do not plan on changing our coverage though. We will continue to treat them better than they treat us. Our hope is they turn it around and start to behave civilized in the near

future.

Rumble

I caught one of your Rumble live streams and you were lit and on fire. Why don't you live stream on Rumble full time? You would not need to worry about being censored like on YouTube and Twitch. Rumble is also very moral and ethical. Rumble is not part of the woke supremacists like those other streaming sites. I think you would be great full time on Rumble. What do you say? Are you ready to do Rumble full time?

- Mike

{Paul}: Mike,

Thank you so much for your kind words of encouragement. There are some challenges with live streaming on Rumble. First off the chat does not appear on the computer screen like YouTube and Twitch. We have also lost entire recordings with some glitch over on Rumble. The processing of the video on demand takes much longer and can glitch if you do not do it just so. Now onto the



rumble

SOUND OFF Continued

biggest problem - money. Our equipment has costs and has to be replaced periodically. There is a cost to the Internet, games, movies, TV Shows, comics, etc. If you watch any of our Haul live streams you can see all of the different things we purchase. We make videos and live streams of as many as we can.

We are not able to do live streams full time with YouTube and they pay us the most money. We have been paid once by Twitch. Ads on Rumble have not produced one payment as of yet. We were given a \$15 dollar donation that turned into \$12 for our part. Financially speaking Rumble is not there yet. We have told some of the people behind the scenes this too. We would love to do Rumble live streams more. They told us to delete all five thousand plus videos of ours one at a time and connect our YouTube channel to them. We don't have the time to do that. We ask for a delete all button. Rumble continues to improve and get better. They still have a ways to go.

Ultimately it comes down to we gotta get paid to do this work. Guaranteed contracts with set wages to do the work or we are slave labor. If Rumble wants to compete with YouTube and Twitch then they absolutely need to get that money flowing a whole lot better. They need to bring in like minded ad-

vertisers so streamers can get paid.

FFG Originals

Your FFG Originals stories are some of the most thought provoking opinion pieces written on the entire Internet. You are so real. A lot of gaming journalists talk about their personal opinions and beliefs in everything they write. You are touching on some very important topics that anger a lot of people. There are high ups in some of these companies that want nothing to do with Family Friendly Gaming because you have exposed them. They are the Emperor in the Emperor's New Clothes. They want to be seen as great an amazing when most of them are small little men that are vindictive, hateful, nasty, rude, and gross. Keep up the amazing work. You are so right about not being appreciated. When a game sells poorly they want to blame the gaming media for not doing enough. Nevermind they did not bother to advertise the game, or make a good game. When a game sells really well they take all of the credit. Even accolade videos are all about how great their game is and the media agrees with them. It is just another tool to try and make even more sales. You hit the nail on the head that they only care about making more money. They do not care about people, especially gaming media outlets like Family Friendly Gaming. I

am working on being better to gaming media. Please do not share my name.

- Name Withheld

{Paul}: Name Withheld,

Thank you so much for your kind words of encouragement. They mean a lot to all of us here at Family Friendly Gaming. At some point I got fed up with the lies, pettiness, and small mindness from too many in the video game industry. The FFG Originals can be an outlet for me at times. When I am frustrated by the plethora of problems in our industry. For those wondering where to find the FFG Originals - just go here:

<https://www.familyfriendlygaming.com/News-FFG-Originals.html>

Enjoy.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



Look BACK Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Connect 4

Challenge a friend to disc-dropping fun with the classic game of Connect 4! Drop your red or yellow discs in the grid and be the first to get 4 in a row to win. If your opponent is getting too close to 4 in a row, block them with your own disc! Whoever wins can pull out the slider bar to release all the discs and start the fun all over again. This game includes the grid, 2 legs, slider bar, 21 red discs, 21 yellow discs and instructions. Ages 7 and up. Best for 2 players.



Features
 Classic game similar to tic-tac-toe
 Build a row of 4 pieces in any direction to win the game
 Excellent for developing strategy and problem-solving skills in children ages 7 and up
 Designed for 2 players at a time
 Connect-4 Classic Vertical Game

[Ideal Fun Game for Family] - Four in a Row a classic board game that has stood the test of time still enjoyed today by those of all ages

[Simple Game Rules] - 2 players each choose a different color disc. Connect it, the player who first gets 4 chips in a horizontal, vertical or diagonal row will win

Numerous variations and versions.

DEVOTIONAL

Living in this world

There has been debate for a very long time about how we Christians are supposed to live in this world. **1 Peter 1:13-15** *Therefore, with minds that are alert and fully sober, set your hope on the grace to be brought to you when Jesus Christ is revealed at his coming. 14 As obedient children, do not conform to the evil desires you had when you lived in ignorance. 15 But just as he who called you is holy, so be holy in all you do; 16 for it is written: "Be holy, because I am holy."* It always bothers me when a pastor or teacher in church want to obsess about what is going on in the world - especially in the world of entertainment. How does that lead to holiness? I can see where it leads to encouraging evil desires. I have even heard pastors and teachers in church say things that are encouraging evil thoughts and desires. Don't they know the scriptures? Why cause others to sin?

Where do you put your faith and hope? Whom do you focus upon? **1 Peter 1:17-21** *Since you call on a Father who judges each person's work impartially,*

live out your time as foreigners here in reverent fear. 18 For you know that it was not with perishable things such as silver or gold that you were redeemed from the empty way of life handed down to you from your ancestors, 19 but with the precious blood of Christ, a lamb without blemish or defect. 20 He was chosen before the creation of the world, but was revealed in these last times for your sake. 21 Through him you believe in God, who raised him from the dead and glorified him, and so your faith and hope are in God. Another thing that has bothered me about too many pastors and teachers in church is their obsession over material things. They want all this money to build some new building. They justify it by talking about how much good this new building could do. Is that really focusing on God or yourself and your own empire building?

Whom do you actually love? Do you love God? Or do you love yourself? **1 Peter 1:22-23** *Now that you have purified yourselves by obeying the truth so that you have sincere love for each other, love one another deeply, from the heart. 23 For you have been born again,*

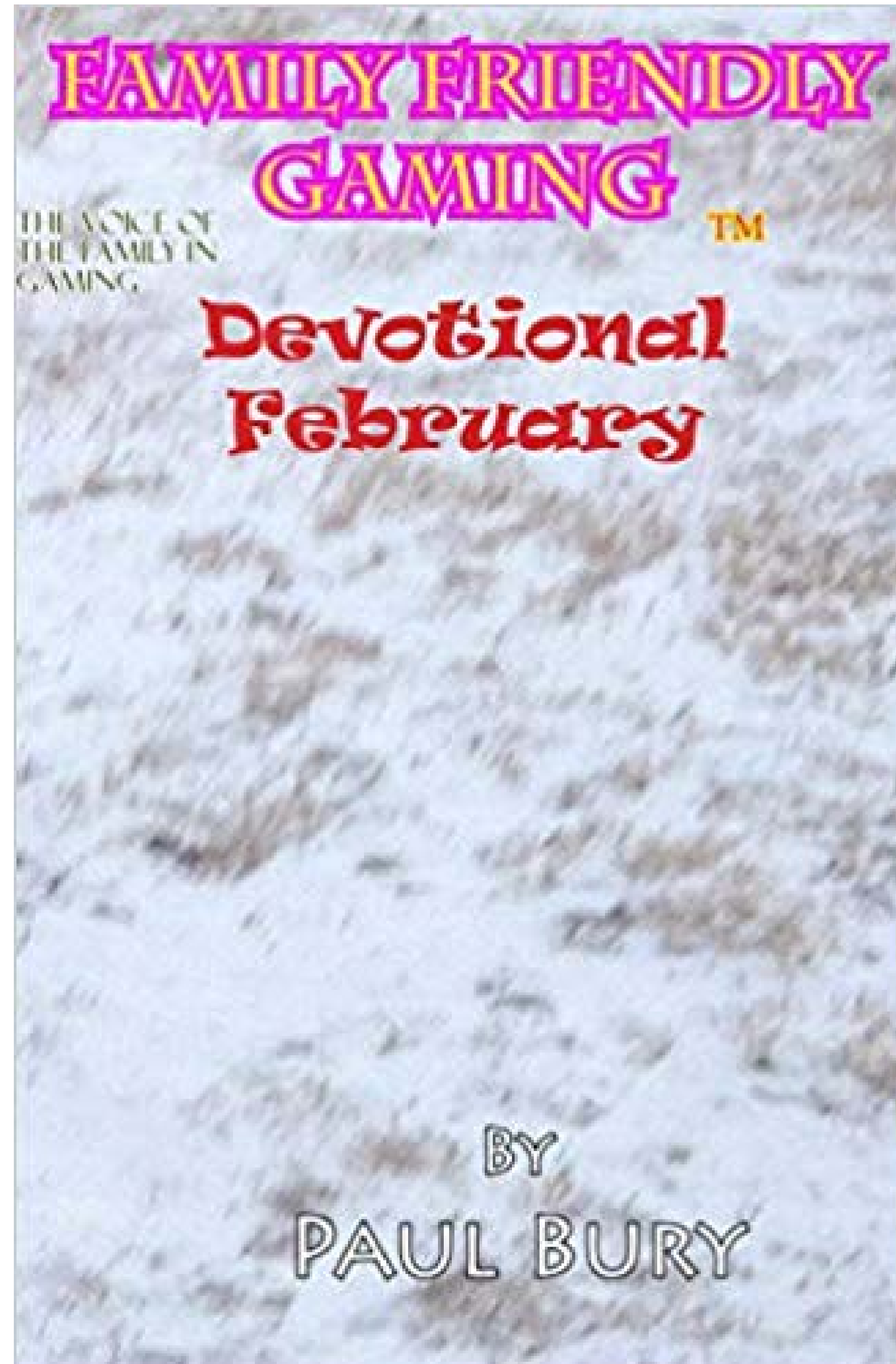
not of perishable seed, but of imperishable, through the living and enduring word of God. Did you notice the bit in that passage of scripture about obeying truth? Are you obeying God? This has been a central theme I have discussed for years. Obedience to God is very important. How much of your time is focusing on the things God has told us to do? Are you loving your neighbor as yourself? Are you focusing on the Kingdom of God? What are you doing to encourage relationships with Jesus Christ?

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



In The

NEWS

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EA SPORTS PGA TOUR Release Date

Electronic Arts Inc. (NASDAQ: EA) announced that EA SPORTS™ PGA TOUR™ will be launching on March 24, 2023 for PlayStation®5, Xbox Series X|S and PC via the EA App, Steam and the Epic Games Store. Pre-orders begin today for EA SPORTS PGA TOUR, the exclusive home of all four majors in men's golf - the Masters Tournament, PGA Championship™, U.S. Open Championship™ and The Open.

In addition, EA SPORTS PGA TOUR will launch with Road to the Masters which brings tradition and unmatched stakes featuring Augusta National, challenges, tournaments and gear tied to the Masters. The Masters made its first-ever virtual appearance with EA SPORTS in 2011, and its return to video games has been highly requested by golf fans. EA SPORTS will also provide more details on additional live service content throughout the 2023 PGA TOUR and LPGA Tour seasons.

“We’re bringing the premier PGA TOUR experience to players around the world with real-world golf data powering incredibly realistic gameplay with every shot, and some of the most iconic courses in the world rendered in painstaking detail,” said Cam Weber, EVP and GM, EA SPORTS. “From The Old Course at St Andrews Links to Pebble Beach Golf Links and more, we’re giving players the chance to tee off in bucket list golf experiences like never before in EA SPORTS PGA TOUR.”

Pure Strike gives golf fans all the tools they need to realistically attack every hole on every course the same way the pros do. Featuring ShotLink® powered by CDW and TrackMan, Pure Strike also helps ensure that each professional golfer’s unique swing and attributes will be accurately reflected in the game. Pure Strike incorporates the three parts of every golf shot - fluid swing mechanics that are highly accurate to a player’s backswing length and speed of follow through, innovative ball behavior allowing every bounce and roll to behave more accurately across a variety of terrain and course conditions, and lifelike course dynamics that play

true to their real life course counterparts.

In addition to being the exclusive home of all four men’s majors,EA SPORTS PGA TOUR is filled with experiences and content players have been asking for in a golf game, including:

World Famous Courses -The tee is yours at 30 courses, including some of the world’s most prominent venues such as Augusta National Golf Club, Pebble Beach Golf Links, Southern Hills Country Club, The Old Course at St Andrews Links, The Country Club, Kiawah Island Golf Resort’s Ocean Course, Torrey Pines, Evian Resort Golf Club in Évian-les-Bains, France, East Lake Golf Club, TPC Southwind, The Los Angeles Country Club, Wilmington Country Club and more. EA SPORTS PGA TOUR will also feature the past major host courses in 2021 and 2022 as well as the new 2023 majors courses releasing post-launch.

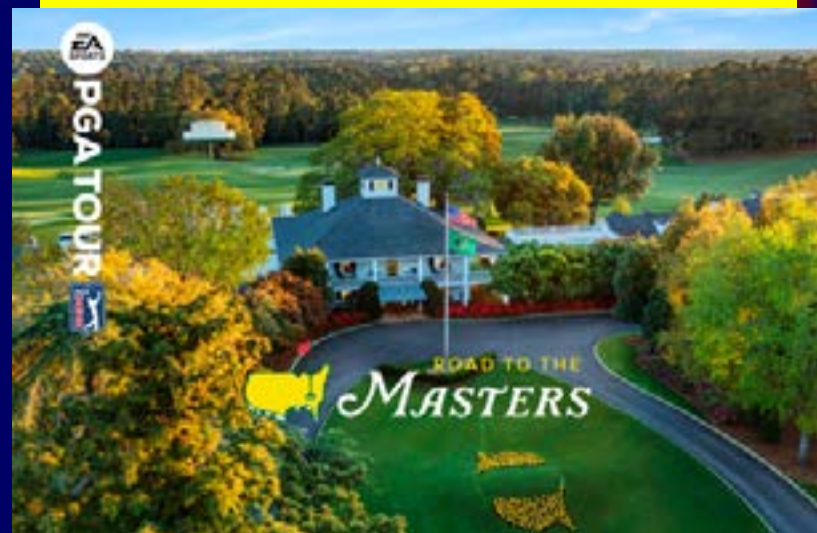
Your Career, Your Way -EA SPORTS PGA TOUR provides players with an RPG-like progression system on

the Road to the Masters. As their golf game improves, the closer they’ll be to becoming a major champion. Players will be able to create and customize a golfer, develop their skills and master each course to attack every hole like a pro. With 20 shot types available as players progress in the game, they can enhance their skill set for driving, approach, short game, or putting, depending on their style. Players will be able to compete to become a major champion, and take on the PGA TOUR’s best events in the season-long chase for the FedExCup, as well as conquer the top Amateur Championships including the Augusta National Women’s Amateur, the U.S. Amateur, and other elite international amateur events.

THE PLAYERS Championship and FedExCup Playoffs -The PLAYERS Championship and all three events of the FedExCup Playoffs will be in the game, and players can earn in-game FedExCup points in Career Mode for the opportunity to compete in the FedExCup Playoffs. As part of the Career mode, top golfers at the end of the year will be given the opportunity to win the FedExCup.

Ladies Professional Golf Association (LPGA) and The Amundi Evian Championship - In partnership with the LPGA, EA SPORTS PGATOUR allows fans to compete at The Amundi Evian Championship, one of the LPGA Tour's five major championships, and have the opportunity to play as several female athletes as well as create a female golfer in the overhauled Create-A-Player feature. Players will also be able to participate in a series of LPGA-themed challenges and other events. Iona Stephen will be joining the EA commentary team as the first female on-course commentator in-game, bringing her experienced insights from both playing professionally and working in golf broadcasting.

True-to-Life Course Visuals -EA SPORTS PGA TOUR will also present the most real-



istic visuals in any golf game utilizing EA's Frostbite™ engine. Using state-of-the-art equipment such as drone technology, custom LiDAR flight helicopters and more to develop terrain maps, EA SPORTS PGA TOUR depicts courses exactly as they appear in real life. The photogrammetry and scanners were also applied to create precise renderings of clubhouses, iconic vegetation, bridges, tee markers, rock formations, and other on-course elements offering players life-like visual experiences of their favorite courses.

ShotLink® -Utilizing ShotLink® powered by CDW, the PGA TOUR's proprietary real-time scoring system since 2001, golfers will authentically be replicated with accurate player ratings, skills and magnified true-to-life in-game events.

TrackMan Data - Insights implemented from TrackMan, a world leader in 3D ball flight measurement and swing analysis, is a critical component to authentic gameplay utilizing a myriad of stats including club tuning, flight trajectory, landing position and much more.

The Last Clockwinder Releases

Indie developer studio, Pontoco, is proud to announce that their cozy sci-fi puzzler, The Last Clockwinder, made the leap to PlayStation VR2. The Last Clockwinder captured several awards and accolades, including Meta Quest store's Best Game of 2022, Hardcore Gamer's Best VR Game of 2022, and being a finalist at the DICE Awards in both VR categories.

The Last Clockwinder is a puzzle automation game about making synchronized contraptions out of your own clones. Players take on the role of Jules, a young woman determined to repair an ancient clocktower shrouded in mystery. Upon discovering a unique pair of gloves, you are bestowed with the power to create clones that can be directed to achieve various tasks that automate. Orchestrate a humming, intricate network of robotic clones to help with things like growing plants, harvesting resources and synthesizing new seeds, all of which lead to the eventual reinstatement of the Clocktower...and maybe some extracurricular activities along the way!

As you work with your newly created friends to save the Clocktower, discover voice memos from childhood to piece together your complex past and protect your home.

Features:

Make clones of your actions. Effortlessly create clones by simply acting it out, and the clones will mimic your actions. Orchestrate a symphony of clones to work together to achieve efficient solutions to the Clockwinder's tasks.

Creative puzzle-solving! You can work toward finding the most efficient solution to every task or create wondrous feats of creativity. There are infinite solutions to every puzzle. You can even make them play music or coordinate an elaborate secret handshake!

A touching story. Fully voice acted by AAA voice cast Cissy Jones (Firewatch), Ray Chase (Final Fantasy), and Caitlyn Elizabeth, you play as a young woman trying to save her childhood home from sinking into the ocean.

Share your solutions. Each puzzle can be solved differently, so we expect people will want to share their super efficient or whimsical solutions...Or just 20 clones dancing! Or something else.

Empire of Ants

Microids is delighted to unveil the first images for the video game Empire of the Ants, based on the Bernard Werber's eponymous best-seller.

Developed by the French studio Tower Five with Unreal Engine 5, the video game Empire of the Ants will offer a strategic experience close to the book series. Players will dive into the universe of the ants to live an epic adventure where they will have to help a colony prosper through tactical and strategical battles, in a microscopic world of epic proportions. Exploration, strategy planning, combat skills, but most of all, setting up local wildlife alliances will be necessary in order to emerge victorious from the many challenges awaiting.

Bernard Werber's novel has captivated millions of readers with its fascinating universe and its reflections on human nature. We are very proud to offer gamers the opportunity to discover this universe from a new perspective, through this video game adaptation.

About Empire of the Ants:

Take part in Epic Adventure: Endorse the role of a brave ant, with a 3rd person view and explore unique abilities that can help you in battle and exploration.



A 3D Real-Time Strategic game with progressive difficulty: The game promises an intuitive experience for newcomers, with the presence of tutorials to learn the fundamentals of RTS. The game will also offer a scalable difficulty and adaptable experience for veteran players who will discover new game mechanics as well as advanced strategies and combat skills.

Explore gorgeous environments and meet the local wildlife: The game will feature a photo-realistic forest to explore. Meet, encounter and interact with other ants as well as forest dwellers through your adventure.

Photo-realistic: Unreal Engine 5 allows to push the boundaries of the photo-realistic effect on the plants and wildlife.

Narrative based on the seasons rhythm: The game features a narrative that follows the rhythm of the seasons, to which environments and gameplay mechanics will adapt.

Diversity of contrast and adaptation: The game maps will evolve depending on the time of day (day, night, dawn, and twilight).

Internationally known for his trilogy Empire of the Ants, The Thanatonauts and more recently The Prophecy of Bees (2021), Bernard Werber has just released his new novel The Diagonal of the Queens.



POWERWASH SIMULATOR Ports to Playstation and Switch

Square Enix Collective° and FuturLab are excited to announce that PlayStation®4 (PS4™), PlayStation®5 (PS5™) and Nintendo Switch™ players are now invited to join the millions of people already defeating the dirt covering Muckingham in POWERWASH SIMULATOR on Xbox Series X|S, Xbox One, PC via Steam® and Windows 10, and with Xbox Game Pass for console and PC.

As a thank-you for all the support for the game from the community, FuturLab, Square Enix, and Crystal Dynamics are delighted to release a free* TOMB RAIDER Special Pack for PowerWash Simulator players on all platforms, which adds the iconic Croft Manor and its grounds as a new environment for a range of new cleaning duty adventures.

“We’re thrilled to be able to bring PowerWash Simulator to the PlayStation and Nintendo Switch consoles,” said Chris Mehers, COO FuturLab. “Our community have been such a wonderful support, so we are delighted to give them such an iconic IP like TOMB RAIDER to wash!”

“The PowerWash community have really blown us away with their love for the game from day one,” said Phil Elliott, head of publishing label Square Enix Collective. “With help from the awesome folks at Crystal Dynamics, the TOMB RAIDER Special Pack is a great way for us to say thank you!”

And there’s more to celebrate with today’s launch as the game’s publisher, Square Enix Ltd. Has announced earlier today; that the FINAL FANTASY VII team is collaborating with FuturLab and Square Enix Collective° to combine the super-soothing fun of POWERWASH SIMULATOR with the gritty yet gripping world of one of FINAL FANTASY’s most unforgettable installments.

* Free DLC requires access to the paid base POWERWASH SIMULATOR game.

I Am Future Release Date

The apocalypse doesn't have to be miserable if you've got a gorgeous rooftop garden, your own personal fishing hole and a swarm of robot pals. Join developers Mandragora and publisher tiny-



Build for your first taste of the end-of-the-world life in the I Am Future Demo, available now on Steam, ahead of its Early Access launch on May 18th!

But before you jump in and start playing, get a look at what life is like for a creative engineer left to fend for himself after the collapse of civilization. Occasional waves of mutant bugs aside, it's nice enough to sing about. Warm up those pipes and join in with the trailer below, karaoke style!



In I Am Future, you find yourself awakened from cryogenic sleep on top of an overgrown rooftop surrounded by ocean. Earth has been evacuated, and you've been left behind with nothing but a bionic arm and a few robots needing repairs. On the plus side, the views are fantastic, and there's fresh fruits and vegetables growing nearby. With a little elbow grease (and some WD-40 for your robot arm), this could be a nice place to live.

Upgrade your arm, scavenge resources, pick plants, craft workbenches and plant gardens. There's a lot of work to do, but once you're set up, you'll be free to kick back and go fishing, then cook up a fresh meal every day. Plus, a savvy engineer knows how to delegate. Build yourself some robot pals to share the load, and this apocalypse stuff could be downright cushy.

There's no fighting for your life in I Am Future, but you will have to tend to your territory. The end of the old world brings new threats, with mutant bugs appearing at night to nibble on your plants and suck your electronics dry. Nothing a can of insecticide can't fix, but not every night can be relaxing. As for what happened here, and why you can't remember anything? That's a mystery for you to unravel one thread at a time. Fix up those robots, start asking questions and maybe send some drones out to scout the surrounding city for clues. I'm sure it'll make sense eventually. There's no need to rush.

Dredge Launches

Team17 and Black Salt Games have announced that DREDGE, the upcoming sinister fishing adventure, launched on PC, Nintendo Switch, PlayStation 5, PlayStation 4, and Xbox consoles on 30th March. Pre-order dates will be announced soon alongside a free demo for Nintendo Switch players.

Newbie anglers will be able to pick up the DREDGE base game for £21.99/\$US 24.99/€24.99 on Steam and consoles, or a Digital Deluxe Edition for £24.28/\$US 26.99/€26.99 on Steam and £23.99/\$US 26.99/€26.99 on consoles. The Digital Deluxe Edition includes the Blackstone Key DLC item, granting players access to the mysterious workshop on Blackstone Isle and all pre-orders will also feature an in-game, exclusive custom fishing rod, giving players an upgrade to their starting gear to help jump-start their thalassic career. A Physical Deluxe Edition of the game will also be announced soon.

In DREDGE, step into the boots of a down-on-their-luck fisherman and explore a collection of remote islands while scouring the surrounding depths for a variety of fish and valuable, deep-sea curios. Once your trawler is full, sell your spoils while completing quests and unravelling more about each area's peculiar denizens. Reinforce your vessel, skills, and knowledge to dredge deeper and reach more secluded lands, but keep a close eye on the time. You might not like what finds you in the dark...

DREDGE Key Features

Unravel a Mystery: Captain your fishing trawler across a collection of re-

mote islands, each with its own inhabitants to meet, wildlife to discover, and stories to unearth

Dredge the Depths: Scour the sea for hidden treasures and complete quests to gain access to strange new abilities

Study Your Craft: Research special equipment and upgrade your boat's capabilities to gain access to rare fish and valuable deep-sea curios

Fish to Survive: Sell your discoveries to the locals to learn more about each area, and upgrade your boat to reach even more secluded locations

Fight the Unfathomable: Strengthen your mind and use your abilities to survive trips out on the water after dark



Mari & Bayu - the Road Home Releases

PID Games and Skinny Bandit worked super hard to bring Mari & Bayu - the Road Home to new horizons. Find your road home on the 9th of March from your Nintendo Switch!

Jump into this cooperative adventure in 2D and discover a new world from your ant size. Help Mari to save their brother Tom, and Bayu to save their whole family. While you're trying to complete that request, help Mari to get more confidence in themselves.



97 Clubs Now Available in eFootball 2023

Konami Digital Entertainment, Inc. announced a total of 97 clubs, including four major European Leagues from England, Spain, Italy, and France are now available in the offline Trial Match mode. Step on the pitch as Manchester United FC, Internazionale Milano, FC Barcelona or any of their respective league rivals and more offline or with friends online in "Friend Match" mode.

Following the monumental partnership announcement between KONAMI and Club Deportivo Guadalajara (Chivas) as "Official Football Video Gaming Partner," starting today, players all over the world can take to the pitch in the more than 48,000 capacity home of Las Chivas, Estadio Akron and experience how Rebaño Sagrado encapsulates its home energy.

The follow-up to the thrilling international break, eFootball™ 2023's Season 3: "Back to the Clubs" continues with a series of in-game campaigns and events to be held coinciding with Carnival in Brazil and the season kick-off of the J-League. eFootball™

2023 embraces the vibrant revelry of Carnival in Brazil and celebrates with its players login bonuses leading to the acquisition of a Brazilian football legend in a Legendary "Chance Deal" for their "Dream Team"!

Commemorating the 30th anniversary of the J-League, legends and current players representing Japan are up for grabs!

Epic: Japan is available just in time for the start of the J-League season! World-class players in their J-League glory!

Thursday, February 16 - Shunsuke Nakamura, Junya Ito, Junichi Inamoto

Thursday, February 23 - Kazuyoshi Miura, Shinji Ono, Hidetoshi Nakata

New packs to acquire and train players to enhance your "Dream Team"!

Pep Guardiola, the great Spanish general arrives to eFootball™ 2023 as part of a Manager Pack alongside Johan Cruyff and Fabio Cannavaro. Managers can increase the game experience gained for player progression of "Dream Team" squad players in specific positions by 400%.

Back to the Clubs: Player Transfers - Ma-

Cuisineer Announced

Marvelous Europe and XSEED Games announced that together they will be publishing the upcoming food-focused action roguelike, Cuisineer, on Windows PC via Steam in summer 2023.

"We've been cooking up Pom's adventure by ourselves for a while, but we're excited to have found supportive partners in XSEED Games and Marvelous Europe who feel as passionately about the game as we do and we can't wait to be able to serve up Cuisineer to players around the world later this year!" said Shawn Toh, Co-Founder & CEO at BattleBrew Productions.

Pom's passion may be for adventuring, but after receiving a concerning letter from her parents asking to see her one final time, she rushes to her hometown of Paell to find her parents gone and their beloved restaurant abandoned. Now it's up to her to turn the eatery's fortunes around! Armed with her trusty spatula and a supply of refreshing boba tea, Pom will need to venture through dangerous and diverse dungeons to harvest all the ingredients she'll need before returning home to cook up tasty dishes. Serve her

loyal patrons, customize her dining hall with the help of local artisans!

"We are committed to supporting talented indie studios worldwide as we continue to publish unique and engaging titles" added Marc Melton, Marvelous Europe Managing Director. "The BattleBrew Productions team is incredibly talented, and we are delighted to work with them to bring Cuisineer into our growing roster of games."

A Smorgasbord of Dungeons: Explore procedurally generated biomes like lush forests, flaming volcanoes, icy caves, and deadly swamps that change their size, shape, and the ingredients they hold every time Pom visits.

Master the Flavors of Fighting: Unlock the powers of Salty, Sour, Sweet, Bitter, Umami, Frosty, and Toasty, mixing and matching the various effects to knock out the opposition with unique utensils and gourmet gear!

Craft Your Own Culinary Experience: With over 100 different recipes and dozens of ingredients, Pom has to cook up a storm to get the right dishes to the right customers—and have enough seating to accommodate her growing renown.

for players from the Winter Transfer window are here! A new change of club scenery may be the catalyst for a fevered run for your "Dream Team."

Epic: Manchester United FC – Shinji Kagawa, Diego Forlan and Scottish footballer Dennis Law will be the highlights of Red Devils' past with their own "Epic" card for "Dream Team" managers to acquire for their own.

Epic: Madrid Chamartin B – Madrid legends whom have adorned the white uniform representing Spain's

capital city and its fan worldwide will be available soon.

eFootball™ is updated to reflect the feedback we receive regarding game play. In this update, improved dribbling response and maneuverability. Adjust ball touch immediately after trapping and improve response of the play and others.



We Would Play That!

REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

Just Dance 2023 was an absolute disaster. This was the first year since the original Just Dance that we were not able to use the Kinect sensor. There needs to be more new games created that use the Kinect sensor. A dance video game would be great, but any kind of new video game that uses the Kinect sensor is requested. It is the hope here at Family Friendly Gaming that these kinds of video games will be made in the near future.

There are all kinds of video game companies making retro video games. There are brand new Atari 2600, Intellivision,

8-bit NES, Super NES, Genesis, Atari Jaguar and more video games being made. There is definite precedent for companies making video games in the not current console generation. The Xbox One is still getting video games made for it. So it is not too much of a stretch for some new Xbox One video games that use the Kinect sensor.

The Kinect sensor was a fantastic video game idea that improved upon the Wii Remote controller concept. A video game device that sees your skeleton and can see your movements while you are playing is an amazing idea that sticks with us today. Why has the video game industry gone backwards in terms of controllers? The Joycons do not always work well with games like Just Dance 2023. At least when we compare them to the Kinect sensor. A phone does even worse on the Xbox Series X and Playstation 5. So

why has the industry released worse quality controlling video games? Are any other gaming media outlets pointing this out?

Were you one of those families that enjoyed playing on the Kinect sensor? Did you enjoy getting up and moving around while playing video games? Could you imagine playing Fall Guys with the Kinect sensor? What kind of stamina would you have to keep from being eliminated in rounds like Jump Club? Video games could be about healthy gamers yet again. According to research there are thirty-five million Kinect sensors that sold. That is a pretty large base for some new Kinect based video games. Companies could reach a lot of families. Would you be willing to play some new Kinect video games? Do you think this is a good idea? Do you think this is a bad idea? Did this column make you think?

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

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Matthew 7:9-12

9 "Which of you, if your son asks for bread, will give him a stone?

10 Or if he asks for a fish, will give him a snake?

11 If you, then, though you are evil, know how to give good gifts to your children, how much more will your Father in heaven give good gifts to those who ask him!

12 So in everything, do to others what you would have them do to you, for this sums up the Law and the Prophets.

Dragon Quest Treasures

SCORE: 71

I am very thankful I had the money to purchase a copy of Dragon Quest Treasures on the Nintendo Switch. We get the normal Dragon Quest look and feel albeit a bit downsized thanks to the Nintendo Switch. We have a boy and a girl that we play in Dragon Quest Treasures. They befriend monsters that will then fight for them as they go around these different floating islands to find treasure. Treasures are appraised when they are brought back.

There is a flying cat and a flying pig in Dragon Quest Treasures. These characters reference themselves as false gods that must get the seven dragon stones to be allowed back where they come from. Players have a treasure finder that will point where treasure is. There are so many treasures all over the place that I stopped trying to find them. I waited until I was in an area where the treasure finder went crazy. I then looked at the three pictures and ran around that area to have the treasure reveal itself.



There are other gangs going around Dragon Quest Treasures looking for treasure too. We can battle them for their flags in an interesting little fight game. There are plenty of items to farm and then use to recruit monsters and unlock more station masters. Based on your monsters you can only carry so much treasure at a time. Players also have a slingshot to shoot pellets at enemies and their own monsters. This is a good way to heal your monsters.

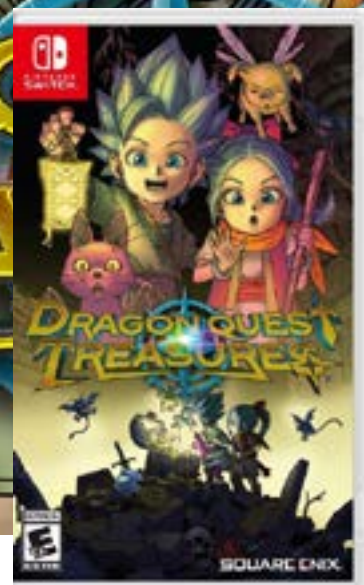


Campsites are found throughout the areas within Dragon Quest Treasures. Those will restore all of your monsters back to full health in Dragon Quest Treasures. If one of your monsters dies then you can go over to them and revive them. If the main character dies then it is back to the last save. So you want to save often and also use the campsites since they are an autosave. Things can go badly really fast in Dragon Quest Treasures. Especially if you and your monsters are underpowered.

I found myself bored with the repetition in Dragon Quest Treasures. Finding specific items in Dragon Quest Treasures can be a pain as well. Certain spots on the map will appear so you know how far away you are from that destination. The issues families can have with Dragon Quest Treasures are violence, lack of attire, enticement to lust, bad language, gross things, crude things, weird attempts at humor, and more.

- Paul

System: Nintendo Switch
 Publisher: Square Enix
 Developer: Tose
 Rating: 'E10+' - TEN and OLDER ONLY {Fantasy Violence, Mild Language, Use of Alcohol, Crude Humor}



Graphics: 60%
 Sound: 65%
 Replay/Extras: 80%
 Gameplay: 80%
 Family Friendly Factor: 60%



Dreamworks Dragons Legends of the Nine Realms

SCORE: 75

Were able to hang out during my live streams of Dreamworks Dragons Legends of the Nine Realms? Since this game is rather short it only took me six episodes of around an hour or less to go completely through Dreamworks Dragons Legends of the Nine Realms. If you missed the live streams then check out the videos on demand on the Family Friendly Gaming website in the videos section. I had some fun and some frustration playing Dreamworks Dragons Legends of the Nine Realms.

We fly around and walk around in Dreamworks Dragons Legends of the Nine Realms. We collect gems, and battle against other dragons while we play Dreamworks Dragons Legends of the Nine Realms. The bosses take a bit longer to defeat. It is very important to level up between levels with the items you collected. If you do not do this

you will have issues with the bosses. Like I did with the first boss within Dreamworks Dragons Legends of the Nine Realms.

The main problem families will have with Dreamworks Dragons Legends of the Nine Realms is the violence. We hack and slash a variety of dragons. We can also shoot out fire (for example) at other dragons. There are a fair amount of different kinds of dragons within Dreamworks Dragons Legends of the Nine Realms. We are able to take three dragons with us on our missions in Dreamworks Dragons Legends of the Nine Realms.

Different dragons in Dreamworks Dragons Legends of the Nine Realms can destroy different rocks. I had to swap quite

frequently to get as many of the gems as possible. The music and voice acting is good in Dreamworks Dragons Legends of the Nine Realms. I enjoyed the little visual clues on what to do in certain areas of Dreamworks Dragons Legends of the Nine Realms. Fans of the Dreamworks Dragons franchise should enjoy this game.

The end of Dreamworks Dragons Legends of the Nine Realms teases another possible video game coming. I will not spoil that ending for you. It was in my last live stream and it will be in the last video episode. I am interested in playing the next game when it comes out. Dreamworks Dragons Legends of the Nine Realms is the second Dreamworks Dragon video game from Outright Games as far as I am aware.

- Teen Gamer

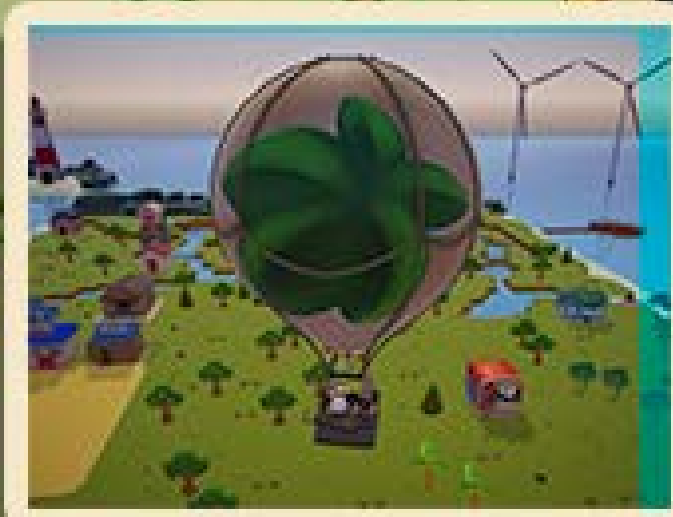
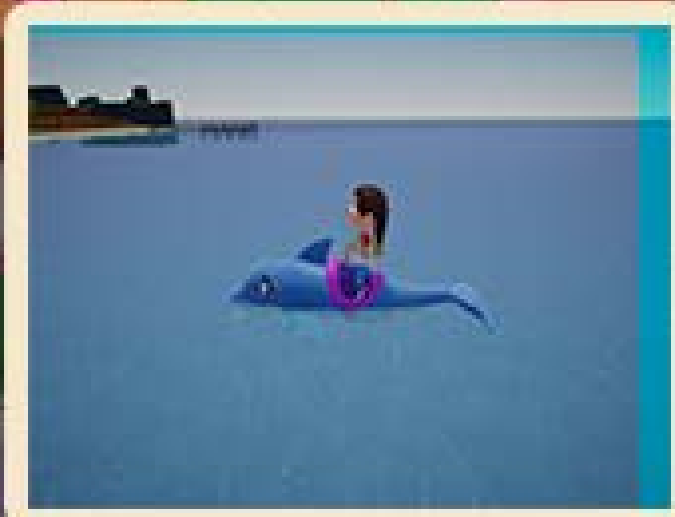
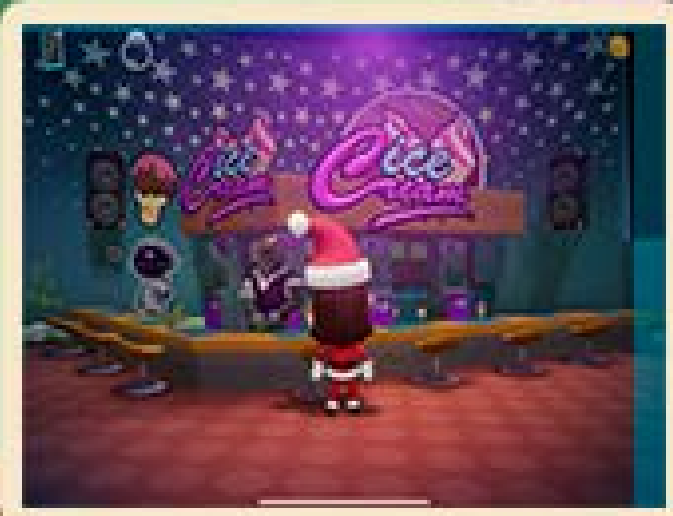


System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: Outright Games
 Developer: aheartfulofgames
 Rating: 'E10+' - Everyone TEN and OLDER ONLY {Fantasy Violence}



Graphics: 70%
 Sound: 80%
 Replay/Extras: 75%
 Gameplay: 75%
 Family Friendly Factor: 75%

Isla Sinaloa



islasinaloa.com



MotoGP 22



SCORE: 67

I am very thankful I had the financial resources to purchase a copy of MotoGP 22 on the Playstation 5. I am also thankful for the time and equipment to be able to live stream MotoGP 22 on our YouTube channel. That video will be making its way to other video sites we are a part of as time and financial resources allow. I struggled to play MotoGP 22 for one hour. I know some motorcycle games are cool and some are lame. Can you guess where MotoGP 22 falls?

There are some interesting modes within MotoGP 22. We can take on a career, play a season, complete time trials, play online, local multiplayer in split screen, and more. MotoGP 22 looks really good too. There are some great sounds within MotoGP 22 too. The rewind feature is a necessity in MotoGP 22. There are a couple of assists that can help players in MotoGP 22. There are an okay amount of tracks within

MotoGP 22.

To me MotoGP 22 feels a lot like the simulation racing games. Try out the track a couple of times, then qualify for your placement, and finally you get the race. I like to skip all the preliminary stuff and go out there and race. I got through one of the tutorials and then just wanted to play. To do well in MotoGP 22 you really need a PHD in this kind of racing. The racing line is very essential to getting through these really windy tracks.

I did not enjoy my time with MotoGP 22. The main reason is I crashed again and again. The computer characters would speed through these corners and slowing down I still would swing way out there. I did some research and found I have had issues with this franchise in the past. So it has still not gotten any

better. That is a real shame. Casual gamers should avoid MotoGP 22 unless they enjoy being in last place and even lapped. Peter tried MotoGP 22 with me and had the same problems. He DNFed in the race and I placed one position above him.

I am still not clear what I am doing wrong in MotoGP 22. I get bumped by the computer and my racer and bike are flipping end over end. I can't take a turn like the computer controlled characters and I slide across sand or gravel. These are my experiences with MotoGP 22 over and over again. I would rewind and after multiple tries maybe make it through a turn and get passed by ten other racers. I lowered MotoGP 22 to the lowest difficulty setting it had. I have played better motorcycle racing games. MotoGP 22 needs to think about casual gamers on their lowest settings.
- Paul

System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X
Publisher: Milestone
Developer: Milestone
Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 80%
Sound: 75%
Replay/Extras: 70%
Gameplay: 40%
Family Friendly Factor: 70%

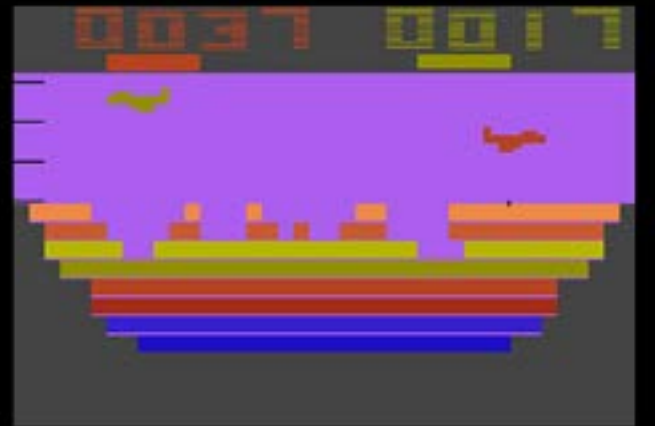
FLASHBACK Atari Flashback Classics Volume 2

SCORE: 84

I am very thankful my dad purchased a copy of Atari Flashback Classics Volume 2 on the Playstation 4. I was looking for something interesting to live stream on Twitch and decided this would be a good one. Plus all of the games I played were turned into videos that will appear on all the video sites we are affiliated with. Some of those sites take longer to get videos online based on their limitations and lack of revenue being generated on them.

There are fifty games in all on Atari Flashback Classics Volume 2. Seven of the games on Atari Flashback Classics Volume 2 are from the arcades. The arcade games on Atari Flashback Classics Volume 2 are Asteroids, Asteroids Deluxe, Crystal Castles, Gravitar, Major Havoc, Missile Command, Red Baron, Sprint 2, and Super Breakout. All of these are really old video games so expect the graphics to be not that great. Even the arcade games.

The Atari 2600 video games on the Atari Flashback Classics



Atari Flashback Classics Volume 2 disc are A Game of Concentration, Adventure, Asteroids, Atari Video Cube, Basic Math, Brain Games, Breakout, Casino, Championship Soccer, Checkers, Chess, Code Breaker, Crystal Castles, Demons to Diamonds, Double Dunk, Flag Capture, Golf, Gravitar, Hangman, Haunted House, Maze Craze, Missile Command, Night Driver, Off the Wall, Outlaw, Race, Realsports Baseball, Realsports Basketball, Realsports Tennis, Return to Haunted House, Secret Quest, Sentinel, Sky Diver, Spacewar, Starship, Stellar

Track, Street Racer, Sub Commander, Super Breakout, Surround, and Video Pinball.

I ran into some problems with the controls in some of the games on the Atari Flashback Classics Volume 2 disc. There are also games on Atari Flashback Classics Volume 2 that require two players. I was live streaming Atari Flashback Classics Volume 2 alone so I was unable to play them. I find that pretty lame. Why is the game only local multiplayer? Why can't one person play the game?

The issues families need to be aware of with Atari Flashback Classics Volume 2 is violence, and gambling. If you play the games on Atari Flashback Classics Volume 2 you will most likely need to learn how to play some of them. I also forgot how to play Checkers. It has been many moons since I played Checkers as a kid. I was much better at playing Chess though. Plenty of games on Atari Flashback Classics Volume 2 for families to get their money's worth. Very historical.
- Peter



System: PS4/Xbox One
Publisher: Atari
Developer: Atari
Rating: 'E' - SIX and OLDER ONLY (Mild Cartoon Violence, Simulated Gambling)



Graphics: 70%
Sound: 90%
Replay/Extras: 100%
Gameplay: 90%
Family Friendly Factor: 70%



BUY IT NOW RIGHT HERE

Doug Flutie's Maximum Football 2020

SCORE: 60

MAXIMUM FOOTBALL

I was at a local Gamestop and noticed Doug Flutie's Maximum Football 2020. I decided to pick this game up. I remember the previous game and I love to support physical copies of indie games whenever I have the money, time, and opportunity. Doug Flutie's Maximum Football 2020 is a special kind of a video game that Peter and I showed off on one of our live streams on Rumble. At times you just have to laugh at the things that happened in Doug Flutie's Maximum Football 2020.

For example during a runback from a kickoff my player was creamed and on the ground. He got up and I was able to move him again and gain some more yards. The celebrations after a touch down are special and the player's physics get lost. Players walk right through one another, referees, and guys holding the yard markers in Doug Flutie's Maximum Football 2020. We can play this game in College, Canadian, or American Pro in terms of the rules.



We thought Doug Flutie's Maximum Football 2020 was very limited on its plays (run, or pass) until we found a menu spot to pick by formation. Why was that hidden? Kicking is very challenging in Doug Flutie's Maximum Football 2020. It will fail unless you make sure to raise it up with the right stick. At times players can easily get a first down by sprinting with the quarterback. Other times (like against goal line) it will not work. Passing is complete garbage in Doug Flutie's

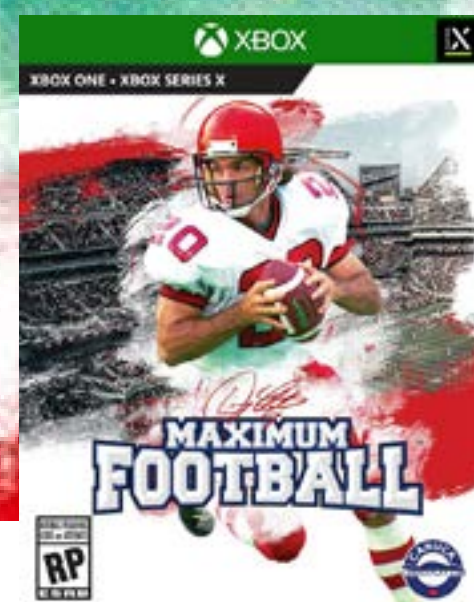


Maximum Football 2020.

I watched cornerbacks drop the ball that was in their hands in Doug Flutie's Maximum Football 2020. I saw passes go nowhere near the receiver when the receiver is standing there waiting for the ball. I saw defenders not even try to tackle when a ball carrier ran right by them. I do feel that Doug Flutie's Maximum Football 2020 is a baby step up from last years game. I checked and this franchise is stopping here.

There are very few teams within Doug Flutie's Maximum Football 2020. There are a few options to mess around with in this game. Why is there still only one kick off we can do? The drums playing sound like a high school game, and cannot be turned off. Otherwise Doug Flutie's Maximum Football 2020 is quiet with no commentary. The button setup could have been better in my opinion. I got Doug Flutie's Maximum Football 2020 on clearance so I was not out a lot of money. - Paul

System: PC/PS4/Xbox One
 Publisher: Canuk Play Inc
 Developer: Spear Interactive
 Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 60%
 Sounds: 60%
 Replay/Extras: 70%
 Gameplay: 40%
 Family Friendly Factor: 70%

Dr. Stone 16

SCORE: 72

I am very thankful I had the money to purchase a copy of the Dr. Stone 16 manga book. I am also appreciative of having the time to read this manga and write this review. There will be spoilers in this review. Dr. Stone 16 starts off with the petrification beam swallowing up the entire island. Ibara is just off the island in the ship. Senku must figure out how to survive the petrification beam. He does so by tossing up the revival fluid so it hits him as he is being petrified. Then it is a final battle with Ibara.

Senku wins in Dr. Stone 16 and the Kingdom of Science earns the petrification weapon. There is a small problem before Tsukasa can be revived. The petrification weapon is losing its power. They are not even sure what powered it in the first place. They also catch



the Why man using Senku's voice and trying to petrify the entire planet Earth. Senku theorizes that why man is on the moon. Can you guess where the Kingdom of Science wants to go next?

Dr. Stone 16 starts to lay the roadmap for a trip to the moon. They will need

a rocket and that will require resources from all over the world. They plan on starting cities now that they can revive as many people as they want thanks to what they found on treasure island. They want to invade the moon and find out who is behind all of this once and for all. There will need to be a lot of inventions made before they can get to the moon. I am certainly curious to hear how they will get there. I know they want to get to the USA for some of

our special corn. I expect airplanes will be coming at some point in the future as well.

The issues families can have with Dr. Stone 16 are violence, blood, lack of attire, enticement to lust, and more. There are a couple of side stories told at the end of Dr. Stone 16. Tsukasa is revived and he makes peace with the others. He will even help enforce the rules

on anyone that gets out of line. The people of the island are restored and they realize the world is bigger than they once thought.

I know it will probably be quite a few books before we get to the point of finding out who why man actually is. I am very curious and plan on continuing to read these manga books as time permits. It is neat to see so many people working together for the common good in Dr. Stone 16. They do not think of themselves but of others. I am concerned that adding cities around the world will lead to some rebellion. - Paul

System: Manga
 Publisher: Viz Media
 Author: Riichiro Inagaki
 Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 62%
 Writing: 78%
 Replay/Extras: 75%
 Story: 78%
 Family Friendly Factor: 65%

The Expanse Season Three

SCORE: 58

I am very thankful I received a copy of The Expanse Season Three on Blu-ray for Christmas. I got around to watching it recently and am now ready to review it.

Things take a real turn in The Expanse Season Three. That reminds me there will be spoilers in this review of The Expanse Season Three. There is so much to discuss and go over from this thirteen episode television show that takes nine hours and twenty-two minutes to watch.

Earth and Mars are at war in The Expanse Season Three. James Holden and his crew are helping a man get his daughter back. She is part of the group of kids being tested on with the proto molecule. They are being turned into warriors that are very difficult to take out. Meanwhile the proto molecule that landed on Venus has deconstructed a ship. It winds up leaving the planet and forming a giant ring out in space.

Can you guess what everyone wants to do with the ring? If you guess go out and see it then you are right. Earth and Mars eventually stop the war once the information on how it was started is spread. Earth, Mars and the Belt all send ships out into space to check out the ring. The crew of the Rocinante is framed for a ship

being exploded and must go through the ring first. A belter tried to go full speed into it and wound up dying for going too fast.

The issues families can have with The Expanse Season Three are violence, blood, gore, false gods, nudity, lack of attire, enticement to lust, sex outside of marriage, sexual deviancy, bad language and more. The Expanse Season Three features a female pastor that becomes an important character in the story. There is some humor within The Expanse Season Three, even if it is on the dark side. Like when Amos murders this guy after saving his life.

The humans convince this space station inside the ring that they are no threat. All of these rings open that will let them explore all over the universe. Holden is a bit concerned about who killed the beings that made this ring system. Are they still out there. Plus the station could decide to wipe them out in the future if it wanted to. I am curious to see where this television show is going to go from here.
- Paul

System: Blu-ray
Publisher: Universal
Developer: SyFy
Rating: 'NR' for Not Rated



Graphics: 40%
Sound: 55%
Replay: 65%
Story: 80%
Family Friendly Factor: 50%

Star Trek Lower Decks Season 2

SCORE: 40

I am very thankful I received Star Trek Lower Decks Season 2 on DVD as a gift. I wanted to continue watching and re-viewing this show. Why would I want to continue to watch a show that is so horrible? We provide a diverse response to content like Star Trek Lower Decks Season 2. Millions upon millions of families use Family Friendly Gaming in their purchase making decisions. We are providing a service and helping out.

The issues families will have with Star Trek Lower Decks Season 2 are violence, blood, lack of attire, gore, enticement to lust, nudity, sex outside of marriage, sexual deviancy, bad language, torture, false gods, animals mating, and more. Star Trek Lower Decks Season 2 continues to attack people of religious belief, hard workers, and previous Star Trek shows. If you want to do a good job

and climb the ladder you are seen as a suck-up.

There is some humor in this season that spans ten episodes across two DVDs. It takes four hours and twenty-one minutes to watch Star Trek Lower Decks Season 2. There is also an hour of special features on Star Trek Lower Decks Season 2. Most of the special features are rah rah this is so awesome. They were obviously not listening to the voice of the family when they made Star Trek Lower Decks Season 2.

I noticed that Star Trek Lower Decks Season 2 likes to throw in a lot of different wild and crazy things that

happened in other Star Trek shows. Brad Boimler does a fantastic job in the test where he goes against the Borg. I loved how he kept working at it and doing better each and every time. Sadly the rest of the crew failed, and needed him to stay in there and fail as well. The Pakled play a prominent part in Star Trek Lower Decks Season 2.

A lot of the leaders are shown as dumb in Star Trek Lower Decks Season 2. There are plenty of male characters that are made to look less than their female counterparts in Star Trek Lower Decks Season 2. Is Star Trek Lower Decks Season 2 part of the war on men? Motives of a lot of the characters in Star Trek Lower Decks Season 2 make no sense to me. I am thankful Star Trek Lower Decks Season 2 is so short. It is draining watching all of this bad content.
- Paul



System: DVD
Publisher: Paramount
Developer: CBS Studios
Rating: 'NR' - Not Rated



Video: 40%
Audio: 40%
Replay: 40%
Functionality: 40%
Family Friendly Factor: 40%

The Bitmap Brothers Collection 1

SCORE: 70

I am very thankful I had the money to purchase a copy of The Bitmap Brothers Collection 1 on the Evercade family of systems. There are only five games on the The Bitmap Brothers Collection 1 cartridge. I did not remember the guys behind these games. Supposedly according to the manual they were rock stars in the video game industry. I remember one of the Speedball video games and not fondly. Compared to a lot of other Evercade cartridges The Bitmap Brothers Collection 1 is lacking in my opinion.

The eight bit, sixteen bit, and thirty-two bit games on the The Bitmap Brothers Collection 1 cartridge are Speedball, Xenon 2 Megablast, Speedball 2 Brutal Deluxe, The Chaos Engine, and Speedball 2100. Two shooters and then three Speedball video games. The Chaos Engine is a guy running around and shooting the enemies he runs into in the top down viewpoint. Xenon 2 Megablast is a space shooter.

Speedball games are sort of like soccer with a lot of violent content. We smash into other characters to take them out and make them drop the ball.

The difficulty of these games is up there, especially the Speedball video games. This is one of the reasons I was not into Speedball back in the

day. I like games that do not completely decimate me while I play them. It is nice to get some easy wins here and there while playing a video game. Power ups spawn and can turn the tide of a match on the The Bitmap Brothers Collection 1 cartridge.

I wish the first Xenon video game had been included on the The Bitmap Brothers Collection 1 cartridge. I was not familiar with this series so it would have been neat to get a bit more background. Plus why give us the second one before the first one on the Evercade? We freely give these ideas and opinions that would help Blaze Entertainment improve their Evercade game selection. They are an UK company and they are promoting some UK game developers with The Bitmap Brothers Collection 1.

The Bitmap Brothers Collection 1 is a meh collection with a few cool elements. If you really like Speedball then The Bitmap Brothers Collection 1 is for you. - Paul

Graphics: 65%
Sound: 75%
Replay/Extras: 65%
Gameplay: 75%
Family Friendly Factor: 70%

System: Evercade
Publisher: Blaze Entertainment
Developer: The Bitmap Brothers
Rating: 'NR' - Not Rated



Renovation Collection 1

EVERCADE

SCORE: 71

I am very thankful I had the money to purchase the Renovation Collection 1 cartridge on the Evercade. There are twelve 16-bit video games on the Renovation Collection 1 cartridge. The twelve games are Arcus Odyssey, Beast Wrestler, Dino Land, El Viento, Exile, Final Zone, Gaiars, Granada, Sol-Peace, Traysia, Valis, and Valis III. I am not sure why Valis II was excluded from the Renovation Collection 1 cartridge. It would make sense to include it, but they did not.

Renovation Collection 1 brings us some role playing games, a pinball game, shooting games, a wrestling game, and some 2D side scrolling video games. The side scrolling video games also have plenty

of shooting in them as well. I remember many of these games from the 16-bit era. Some of them I liked better than others. Renovation Collection 1 has a nice showing of different kinds of video games.

The issues families can have with Renovation Collection 1 are violence, lack of attire, enticement to lust, false gods, false goddesses, magic, and more. I ran into some confusion with the controls in Beast Wrestler. I also found the mapping to be odd in

Dino Land. I can play pinball that way but I feel there were better button choices for the flippers. The rest of the games had some decent controls. Exile can be challenging.

There is some definite video game history found on the Renovation Collection 1 car-

tridge. Arcus Odysee reminds me of the Gauntlet franchise. Traysia is one of those older role playing video games that retro RPG masters will enjoy. Many retro RPG masters may have already played Traysia. I found quite a bit of entertainment within Renovation Collection 1. There are not a lot of multiplayer games included on the Renovation Collection 1 cartridge.

I hope to see more compilation cartridges like Renovation Collection 1 in the future. I also like it when the games that are selected are different from one another. Hopefully the next collection for Renovation will include Valis II. I like being able to see all of a franchise as well as play different kinds of games. - Paul



System: Evercade
Publisher: Blaze Entertainment
Developer: Renovation
Rating: 'NR' - Not Rated

Graphics: 60%
Sound: 75%
Replay/Extras: 90%
Gameplay: 70%
Family Friendly Factor: 60%



SPORTS



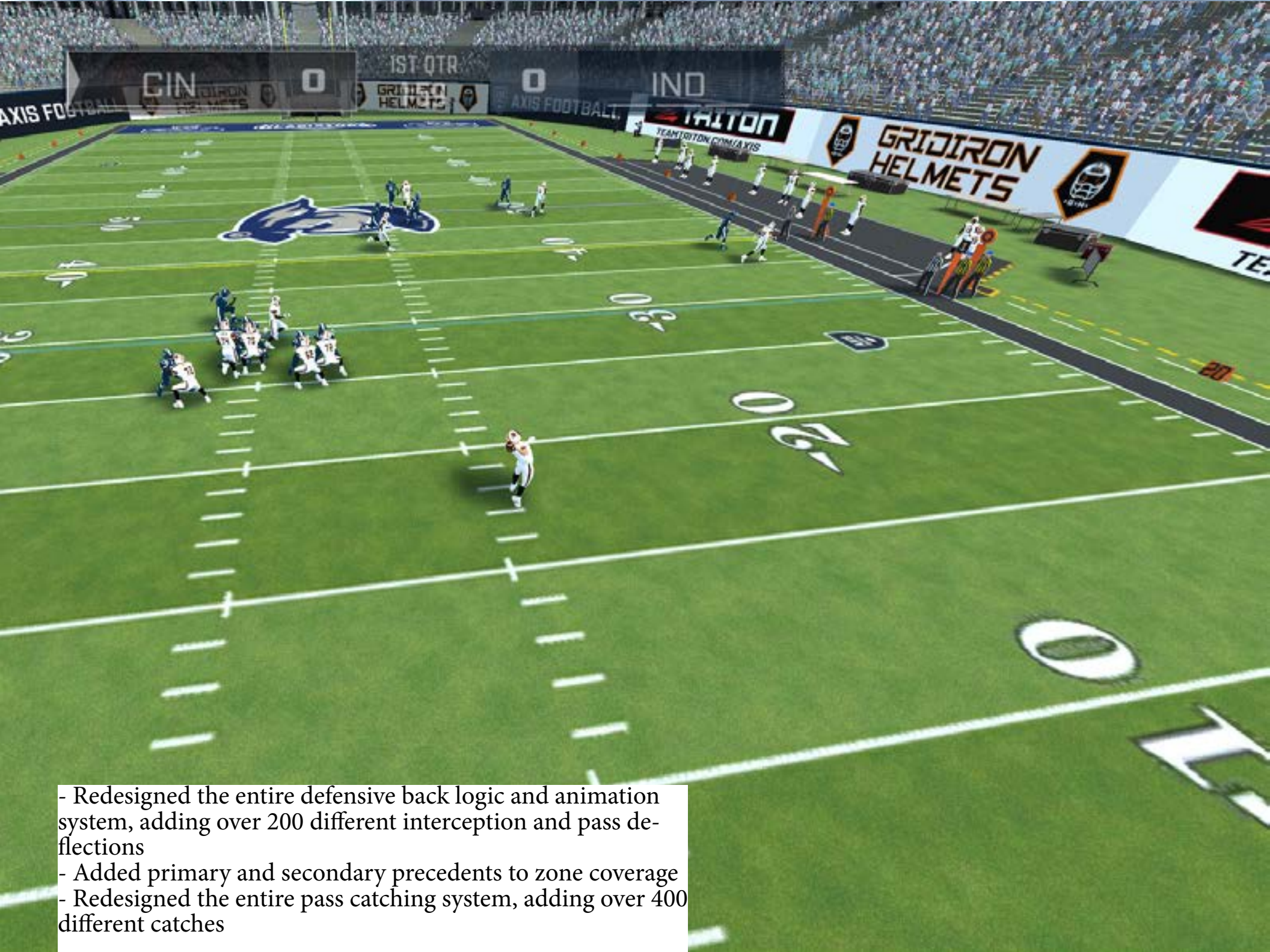
System: PC/PS4/Xbox One
 Publisher: Axis Games
 Developer: Axis Games
 Rating: 'E' - SIX and OLD-ER ONLY
 Date: Out Now

- Completely overhauled several aspects of gameplay to create a brand new playing and viewing experience
- Redesigned the entire tackling system, adding over 300 different tackles
- Implemented momentum and physics based tackling



System: PC/PS4/Xbox One
 Publisher: Axis Games
 Developer: Axis Games
 Rating: 'E' - SIX and OLDER ONLY
 Date: Out Now

HOUSTON			
23	RB	HOWARD RAINBLE	
RUSH	1	YARDS	9
REC	0	YARDS	0
TD	0	TRGT	0



- Redesigned the entire defensive back logic and animation system, adding over 200 different interception and pass deflections
- Added primary and secondary precedents to zone coverage
- Redesigned the entire pass catching system, adding over 400 different catches

DEVELOPING

GAMES

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Product Name

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STORY OF SEASONS A Wonderful Life
 SteamWorld Build
 SAND LAND
 Age of Wonders 4

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Watering Can



System: Nintendo Switch/PC/
 PS5/Xbox Series X
 Publisher: XSeed Games
 Developer: Marvelous USA
 Rating: RP for Rating Pending
 Release Date: June 27, 2023

STORY OF SEASONS: A Wonderful Life is available for physical pre-purchase for consoles through the Marvelous Europe website at participating retailers for the standard edition, and a premium bundle including a 140-page, A5 notebook, charming chibi stickers and A3 poster within a custom outer box, both of which will share an original illustration by series illustrator Igusa Matsuyama.



Cecilia

I'm just happy there's another person around who shares my passion for crops.

System: Nintendo Switch/PC/
PS5/Xbox Series X
Publisher: XSeed Games
Developer: Marvelous USA
Rating: RP for Rating Pending
Release Date: June 27, 2023

STORY OF SEASONS: A Wonderful Life brings players to Forgotten Valley, a tranquil community where they put down roots, begin their new carefree life growing crops and raising animals and weave a generation-spanning tale. Players will bring life to the land, find love among the town's friendly folk, and make lasting memories with a family of their own.





System: Nintendo Switch/PC/
 PS5/Xbox Series X
 Publisher: XSeed Games
 Developer: Marvelous USA
 Rating: *RP for Rating Pending
 Release Date: June 27, 2023



This remake of an unforgettable tale of friendship, family, and farming blooms introduces a plethora of new events, enhanced festivals, a cornucopia of never-before-seen crops, and even more recipes to cook. Returning fans will find plenty of exciting updates to Forgotten Valley, while newcomers to the series will discover the joys of cozy farm life and the extraordinary characters that make the series shine.

Team arrived at the station!

					18539		Milestone 15							
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System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: Thunderful
 Developer: The Station
 Rating: RP - Rating Pending
 Release Date: 2023

In SteamWorld Build, you are the architect of a SteamWorld mining town. Break ground and raise houses for your steambot citizens, keep them fed and provide some rootin'-tootin' entertainment. You'll also venture into the abandoned mine sitting under your town, rumored to be filled with ancient tech that holds the key to escaping impending doom. Use the natural resources above ground and the abundant ores buried in the mine to expand your town. Stimulate new residential tiers to join the quest to dig deeper, unearth untold riches and ultimately help them to hightail it off the planet!

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Train arrives in: 01m 34s

CITY

Pause, Play, and Next buttons

System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: Thunderful
 Developer: The Station
 Rating: 'RP' - Rating Pending
 Release Date: 2023

SteamWorld Universe and Franchise Director, Brjánn Sigur-geirsson announced that more news on all things SteamWorld will be shared later this year when SteamWorld Telegraph debuts as a community-focused show. Having worked on the SteamWorld series from the very beginning, Brjánn will be collaborating with all the Thunderful studios developing Steam-World titles, ensuring quality and consistency across all the games as the series expands in the years ahead.

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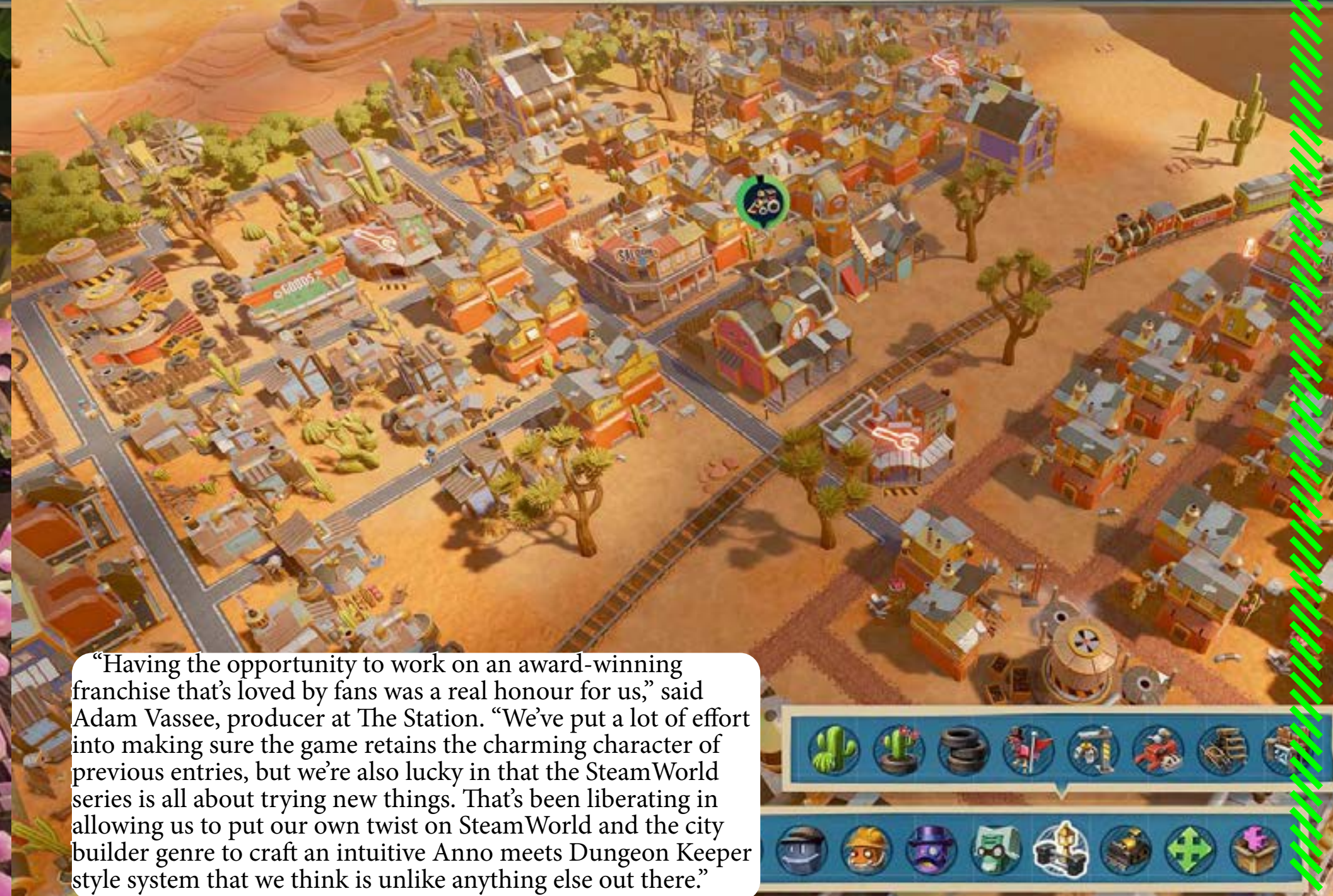
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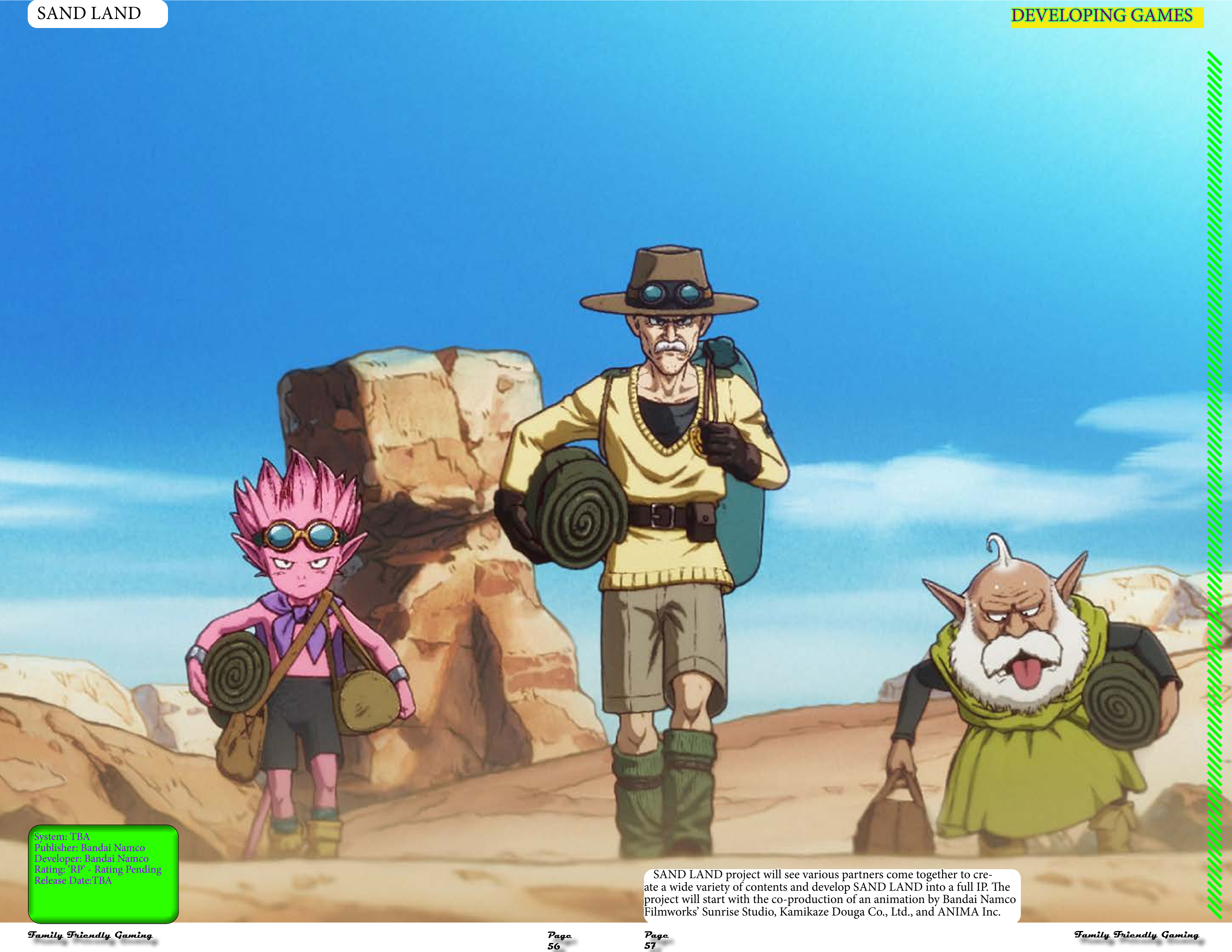


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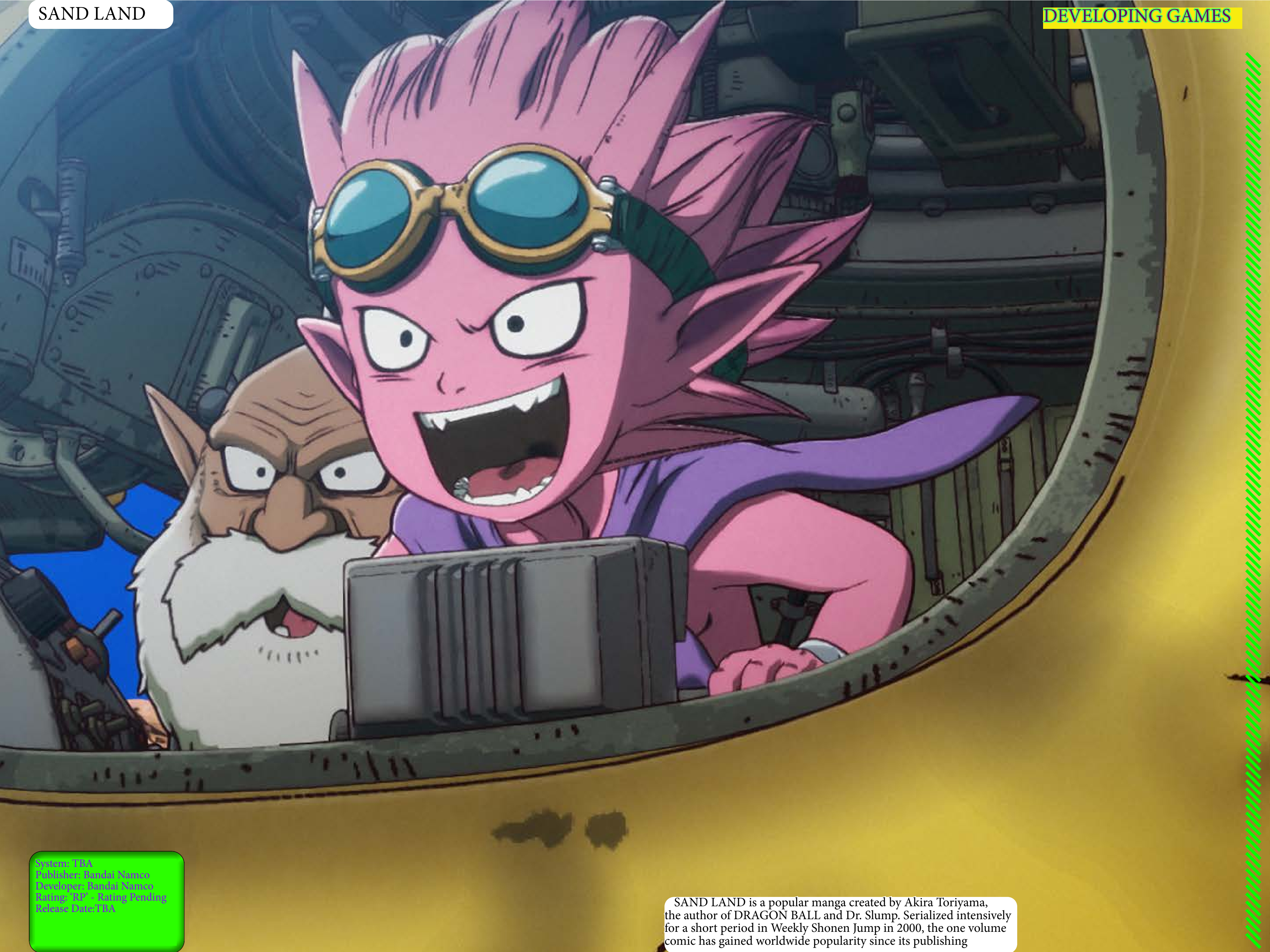
System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: Thunderful
 Developer: The Station
 Rating: 'RP' - Rating Pending
 Release Date: 2023

“Having the opportunity to work on an award-winning franchise that’s loved by fans was a real honour for us,” said Adam Vasee, producer at The Station. “We’ve put a lot of effort into making sure the game retains the charming character of previous entries, but we’re also lucky in that the SteamWorld series is all about trying new things. That’s been liberating in allowing us to put our own twist on SteamWorld and the city builder genre to craft an intuitive Anno meets Dungeon Keeper style system that we think is unlike anything else out there.”



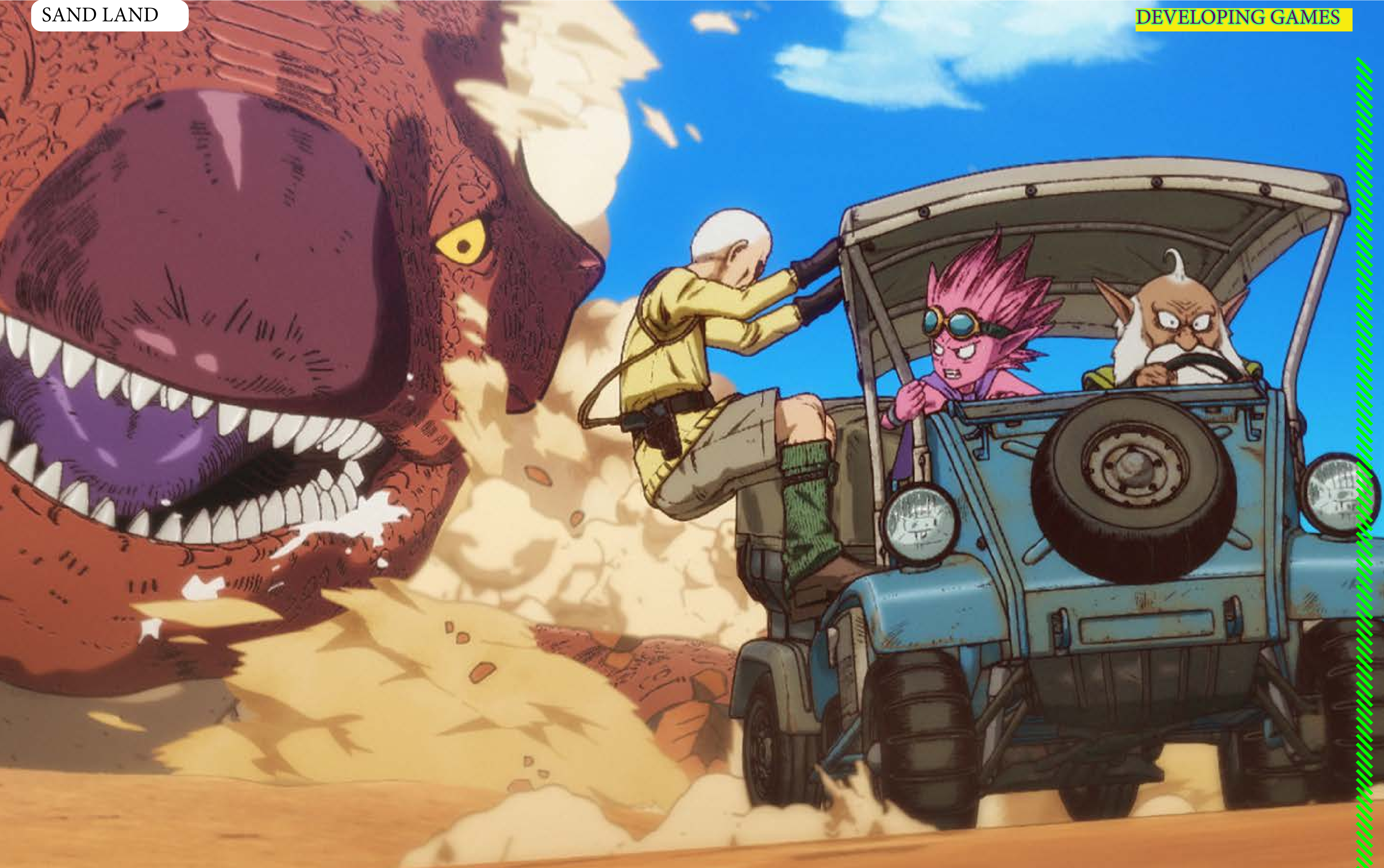
System: TBA
 Publisher: Bandai Namco
 Developer: Bandai Namco
 Rating: 'RP' - Rating Pending
 Release Date: TBA

SAND LAND project will see various partners come together to create a wide variety of contents and develop SAND LAND into a full IP. The project will start with the co-production of an animation by Bandai Namco Filmworks' Sunrise Studio, Kamikaze Douga Co., Ltd., and ANIMA Inc.



System: TBA
 Publisher: Bandai Namco
 Developer: Bandai Namco
 Rating: 'RP' - Rating Pending
 Release Date: TBA

SAND LAND is a popular manga created by Akira Toriyama, the author of DRAGON BALL and Dr. Slump. Serialized intensively for a short period in Weekly Shonen Jump in 2000, the one volume comic has gained worldwide popularity since its publishing



System: TBA
Publisher: Bandai Namco
Developer: Bandai Namco
Rating: 'RP' - Rating Pending
Release Date: TBA

In a desert world where both demons and humans suffer from an extreme water shortage, Beelzebub, the prince of demons, and Rao, a small-town sheriff, form a tag-team and set off on an adventure in search of the Phantom Lake somewhere in the desert.



GOLDSPIRE 15
70

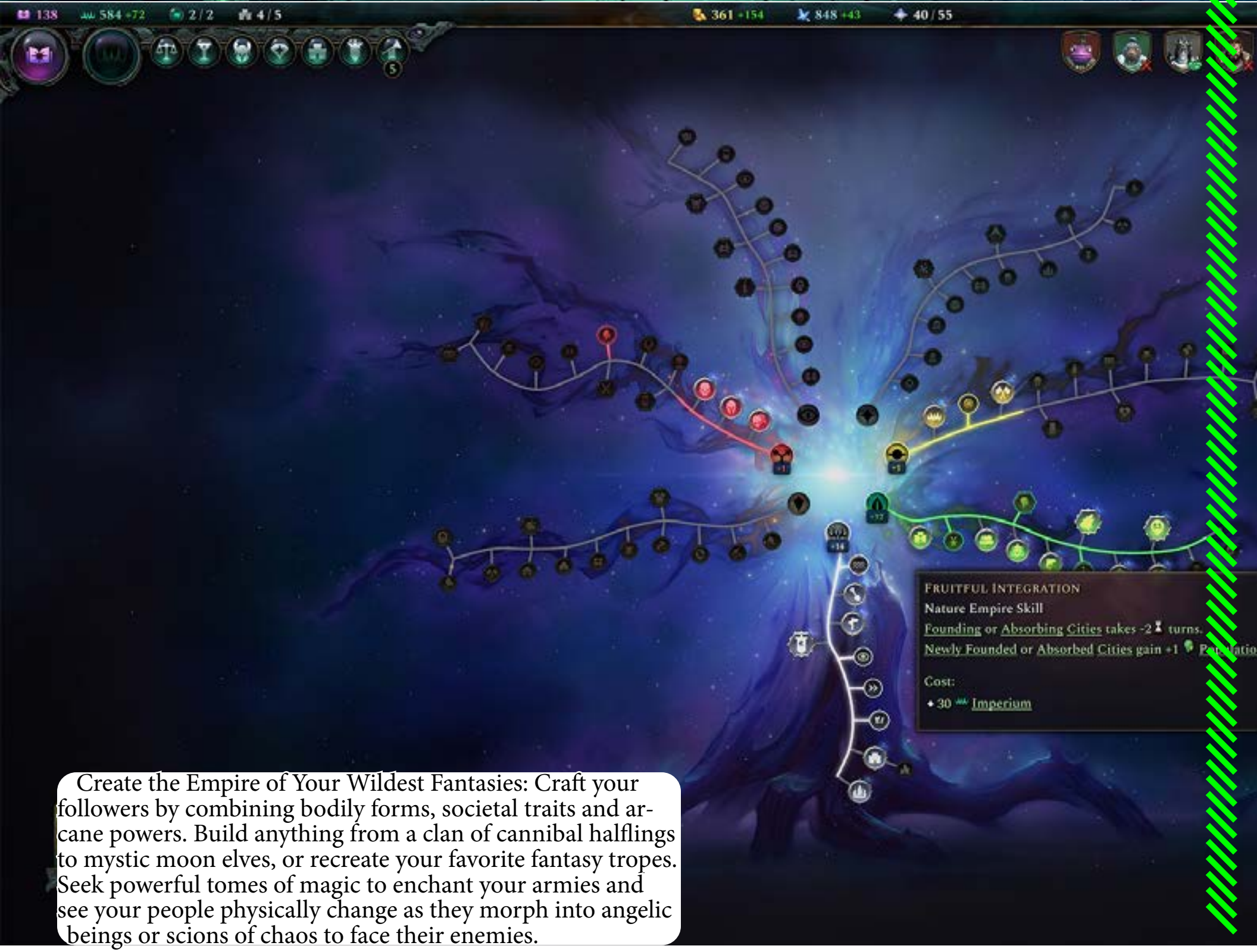
System: PC/PS5/Xbox Series X
Publisher: Paradox Interactive
Developer: Triumph Studios
Rating: 'RP' - Rating Pending
Release Date: May 2, 2023

“For 25 years now, Triumph has been exploring new places to take our original fantasy strategy series, and the fans who have taken the journey with us have made it a rewarding endeavor,” said Lennart Sas, Co-founder of Triumph Studios and Director of Age of Wonders 4. “Even after all this time, we’re still adding amazing new ideas to Age of Wonders, and whether you’ve been playing since the beginning or ready to visit our worlds for the first time, you’re about to experience something special.”



System: PC/PS5/Xbox Series X
 Publisher: Paradox Interactive
 Developer: Triumph Studios
 Rating: 'RP' - Rating Pending
 Release Date: May 2, 2023

Age of Wonders 4 invites players to rule a fantasy realm of their own design, in a blend of strategy, role-playing, and turn-based combat. Powerful Wizard Kings have returned to the realms to reign as gods among mortals, and players will rise to challenge their rule using Tomes of Magic to unleash arcane destruction and evolve their armies, gaining new abilities and forms. For the first time in the series, players can create their own custom factions, and leave their mark on countless worlds through each choice they make.



System: PC/PS5/Xbox Series X
 Publisher: Paradox Interactive
 Developer: Triumph Studios
 Rating: 'RP' - Rating Pending
 Release Date: May 2, 2023

Create the Empire of Your Wildest Fantasies: Craft your followers by combining bodily forms, societal traits and arcane powers. Build anything from a clan of cannibal halflings to mystic moon elves, or recreate your favorite fantasy tropes. Seek powerful tomes of magic to enchant your armies and see your people physically change as they morph into angelic beings or scions of chaos to face their enemies.

NOW

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Product Name

Mario Kart 8 Deluxe
ONE PIECE ODYSSEY
Theatrhythm Final Bar Line

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PLAYING



YOSHI'S ISLAND



System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo
 Rating: 'E' - SIX and OLDER ONLY (Comic Mischief)
 Release Date: Out Now

Booster Course Pass Wave 4: Yoshi's Island, a new course, is zooming to Mario Kart 8 Deluxe with Wave 4 of the Mario Kart 8 Deluxe



System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo
 Rating: 'E' - SIX and OLDER ONLY (Comic Mischief)
 Release Date: Out Now

Birdo, who originally hit the track in Mario Kart: Double Dash!!, is also being added.



System: Nintendo Switch
 Publisher: Nintendo
 Developer: Nintendo
 Rating: 'E' - SIX and OLDER ONLY {Comic Mischief}
 Release Date: Out Now

Birdo, who originally hit the track in Mario Kart: Double Dash!!, is also being added.



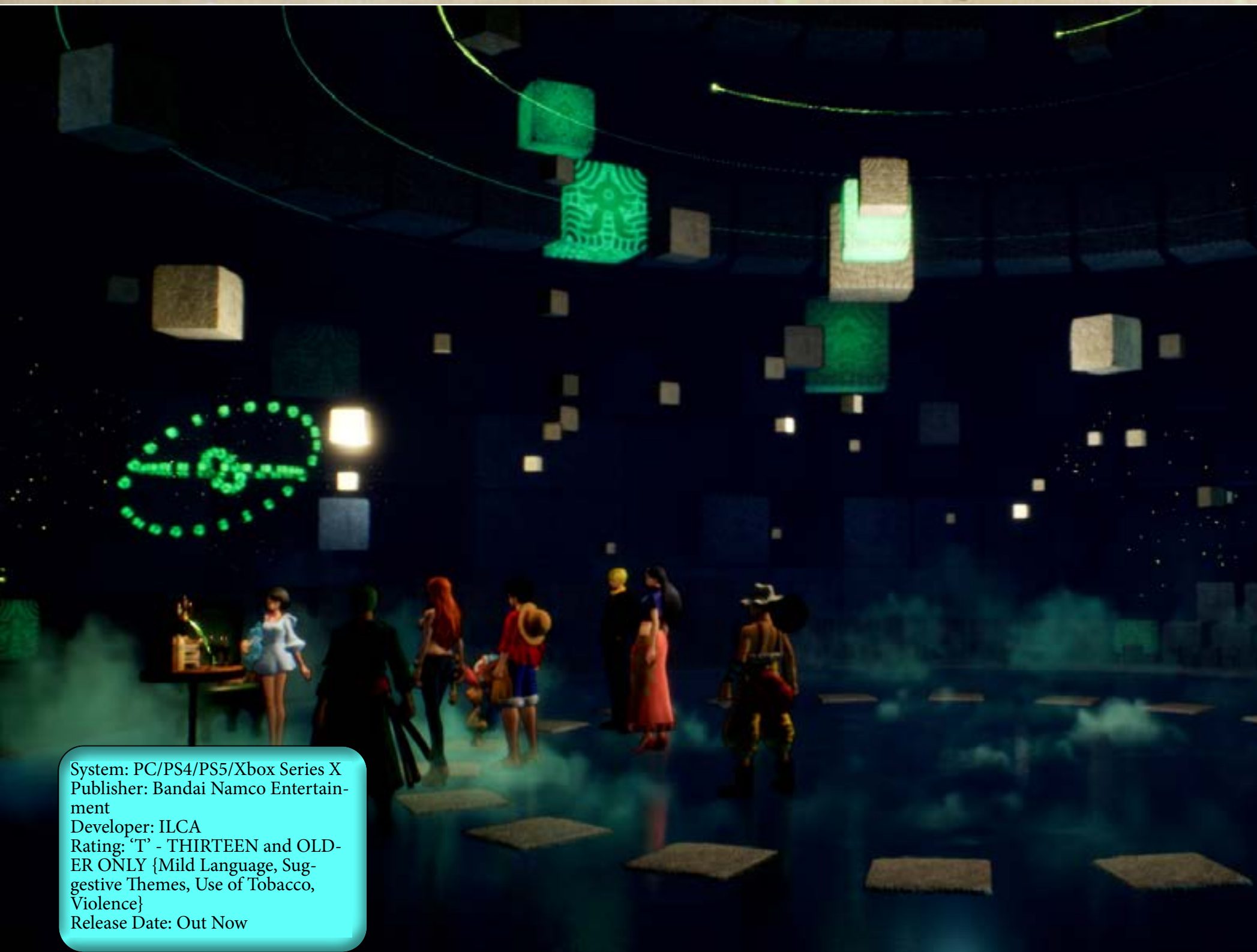
System: PC/PS4/PS5/Xbox Series X
 Publisher: Bandai Namco Entertainment
 Developer: ILCA
 Rating: 'T' - THIRTEEN and OLDER ONLY (Mild Language, Suggestive Themes, Use of Tobacco, Violence)
 Release Date: Out Now

Luffy decides to scout the island and gather his scattered crew members. While exploring, they come across mysterious ruins and never-before-seen monsters. Despite the Straw Hats' initial excitement about the uninhabited island, things soon take an unexpected turn when they find two human inhabitants named Adio and Lim. Discover and experience a nostalgic yet fresh original storyline from the rich world of ONE PIECE!



System: PC/PS4/PS5/Xbox Series X
 Publisher: Bandai Namco Entertainment
 Developer: ILCA
 Rating: 'T' - THIRTEEN and OLDER ONLY (Mild Language, Suggestive Themes, Use of Tobacco, Violence)
 Release Date: Out Now

Defeat new enemies, unravel ancient mysteries, and experience pure adventure with your favorite Straw Hats! Players can step into the shoes, sandals, and hooves of Luffy, Zoro, Nami, Usopp, Sanji, Chopper, Robin, Franky, and Brook! In addition to varied combat prowess, each character also offers a unique exploration skill, such as Luffy's Gum Gum Slingshot traversal and Zoro's ability to cut down barriers.



System: PC/PS4/PS5/Xbox Series X
 Publisher: Bandai Namco Entertainment
 Developer: ILCA
 Rating: 'T' - THIRTEEN and OLDER ONLY (Mild Language, Suggestive Themes, Use of Tobacco, Violence)
 Release Date: Out Now



Experience quests and dungeons all with an authentic ONE PIECE twist: the Dramatic Scene system will pitch you against unexpected and random scenarios! What will you do if Usopp becomes intimidated by an enemy and needs rescue? In addition to Scramble Area Battle where players will move around through multiple battle areas, the Dramatic Scene system allows for the battle to further develop into unexpected and random situations, where players will have to strategize using the unique skills of the Straw Hat Crew members to overcome your enemies!

Arrangement Me

THEATRHYTHM FINAL FAI



System: Nintendo Switch/PS4
 Publisher: Square Enix
 Developer: Indieszero
 Rating: "T" - THIRTEEN and
 OLDER ONLY {Blood, Fantasy
 Violence, Mild Language, Mild
 Suggestive Themes}
 Release Date: Out Now

CRITICAL

CRITICAL

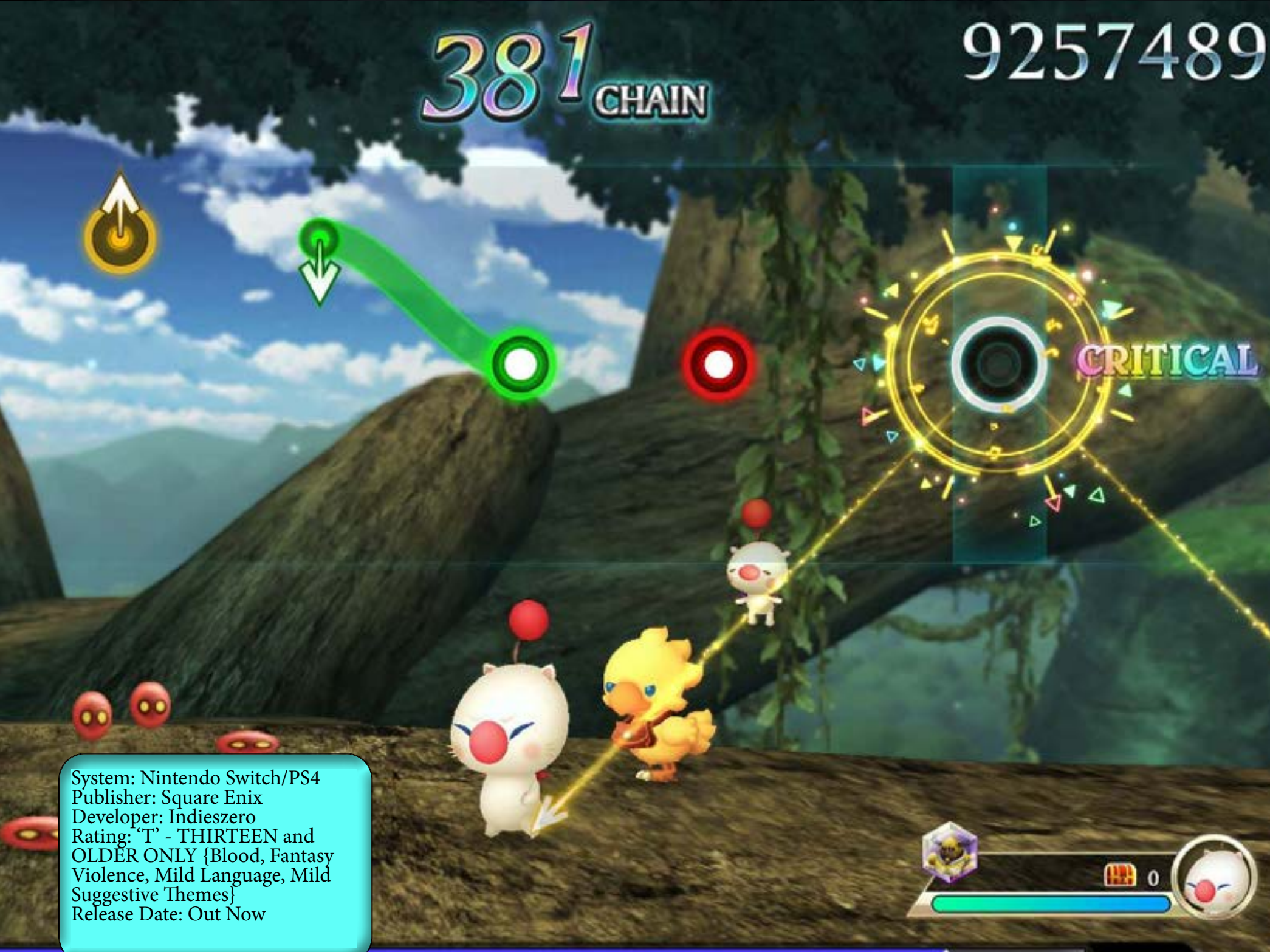
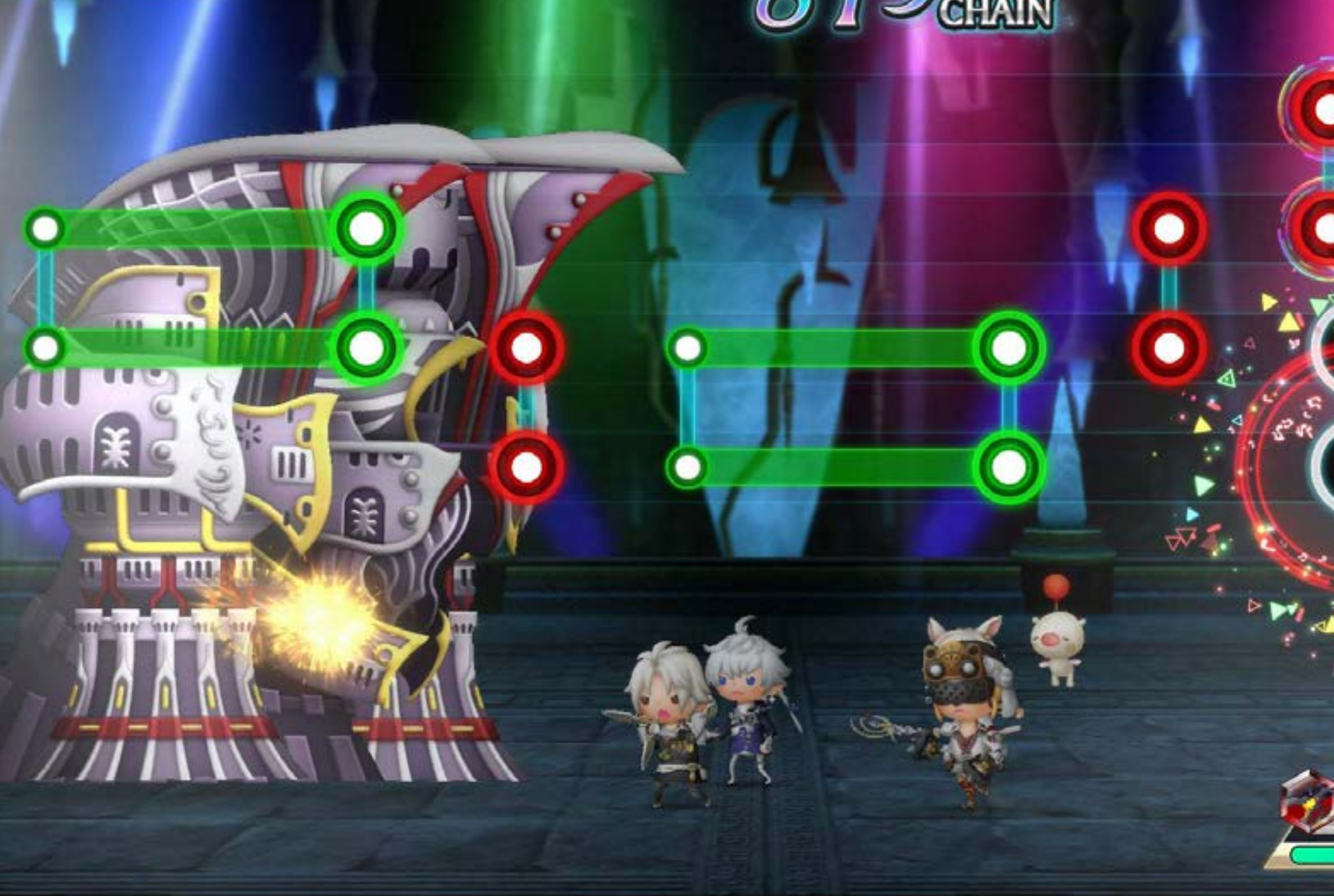
To say that THEATRHYTHM FINAL BAR LINE contains a lot of music is like saying that the Sahara Desert contains a lot of sand. While true, it doesn't convey the sheer, mind-boggling quantities involved.



819 CHAIN

7-Collab Arrangen
ANTASY VII
COLLABOR

94 CHAIN NOW PLAYING



381 CHAIN

9257489

Your Ocean
NEO: The World Ends with You

205 CHAIN



System: Nintendo Switch/PS4
Publisher: Square Enix
Developer: Indieszero
Rating: "T" - THIRTEEN and
OLDER ONLY {Blood, Fantasy
Violence, Mild Language, Mild
Suggestive Themes}
Release Date: Out Now

The new rhythm action game contains more than 380 tracks in the standard edition alone - plus 27 more in the Digital Deluxe Edition and DLC music packs featuring some of the best music from other Square Enix games!

Last Minute

Tidbits



CONTENTS



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Product Name

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- Bride of Pinbot
- Swords of Fury
- Gotham Knights

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FLAK

Stay outta my way!

System: Nintendo Switch
 Publisher: Nintendo
 Developer: Wayforward
 Rating: NR for NOT RATED
 Release Date: April 21, 2023

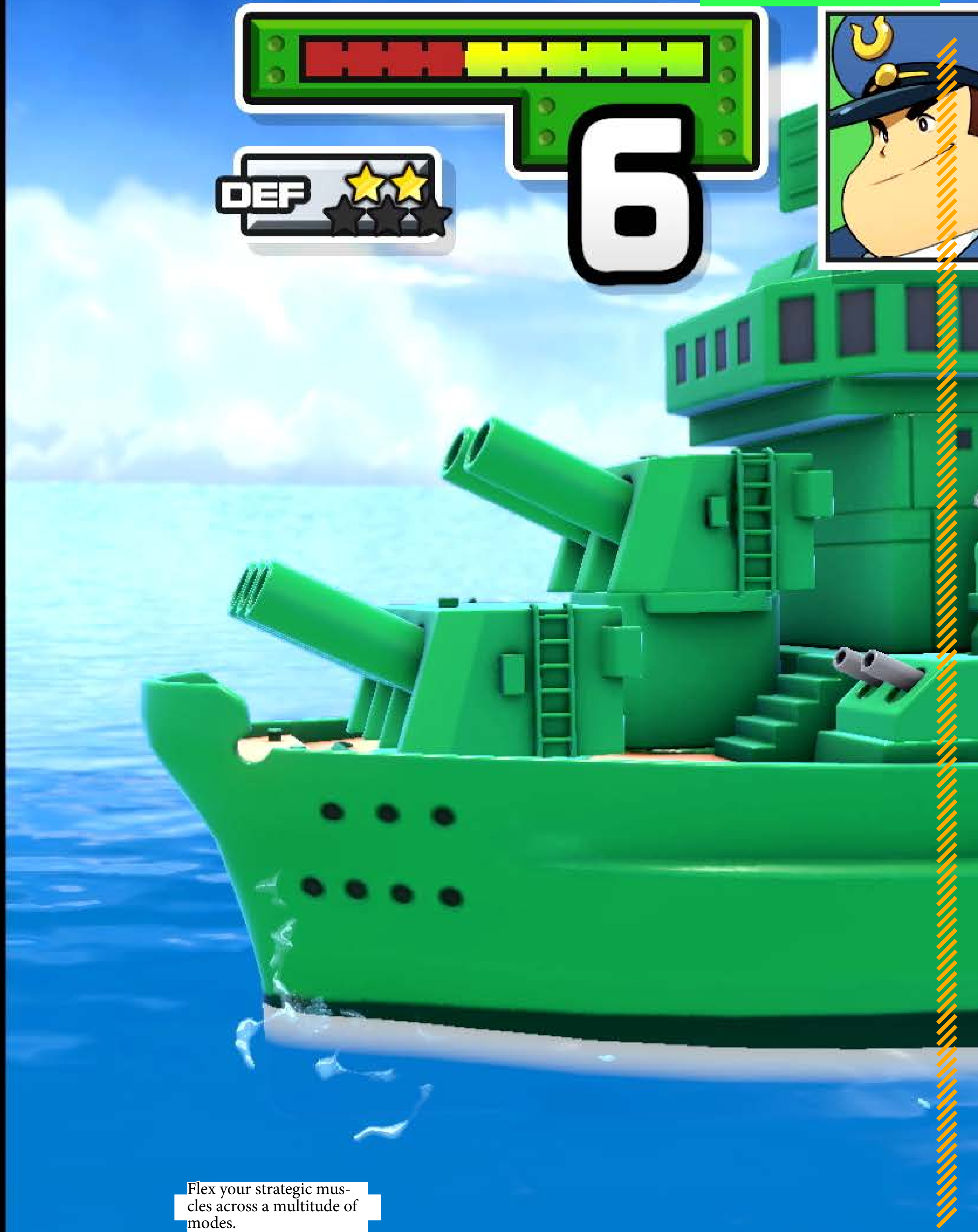
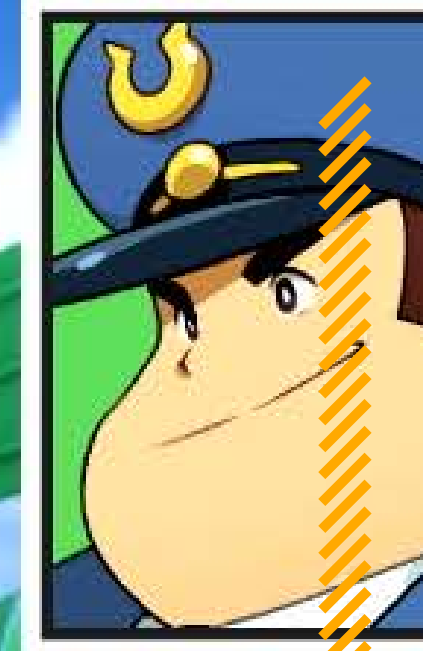
Calling all strategy fans – join Andy, Max, Sami and more in two full story campaigns, each one filled with colorful turn-based tactical action.

0 DEF ★★☆☆☆

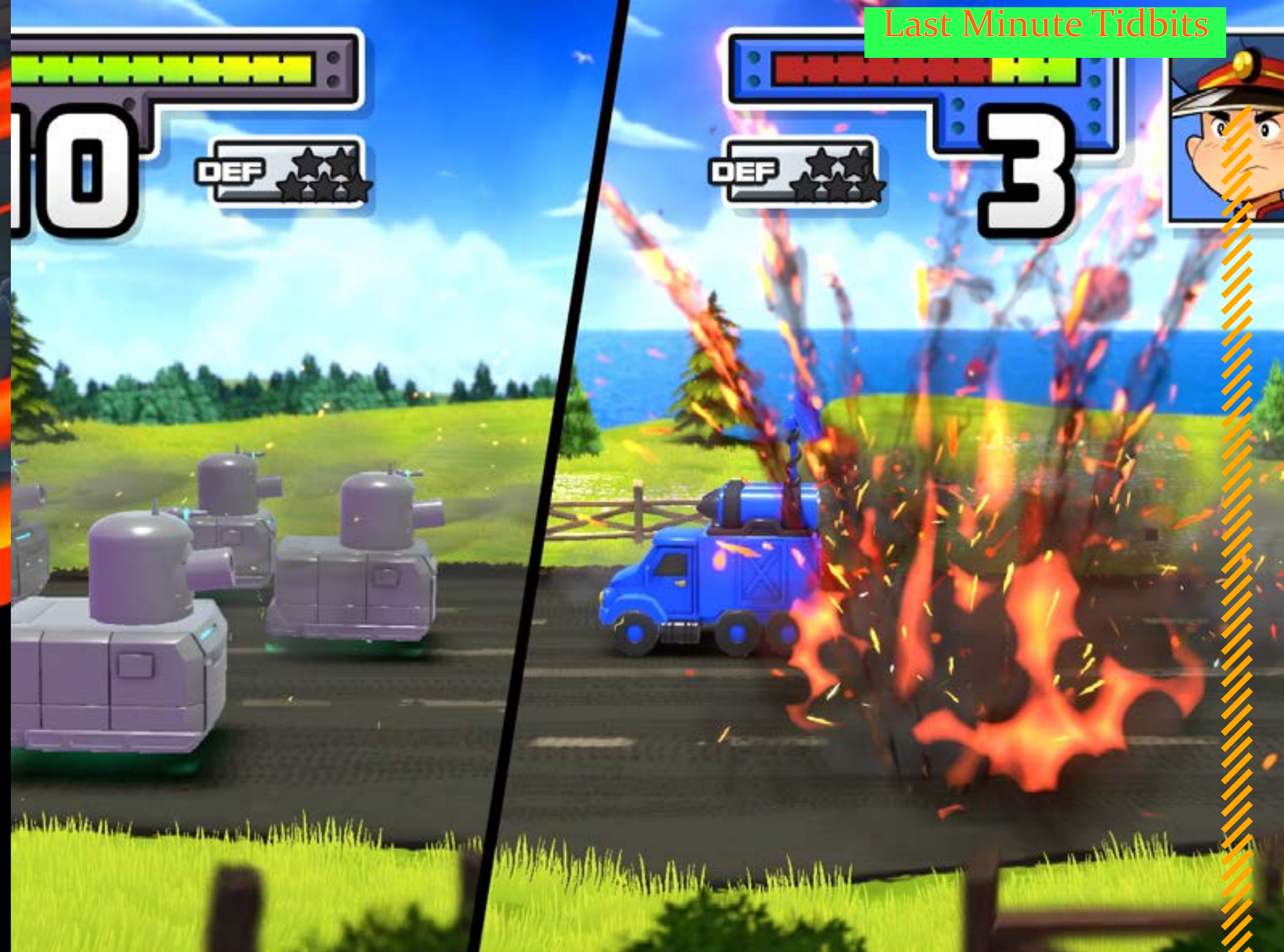


System: Nintendo Switch
 Publisher: Nintendo
 Developer: Wayforward
 Rating: NR for NOT RATED
 Release Date: April 21, 2023

6 DEF ★★☆☆☆



Flex your strategic muscles across a multitude of modes.



MAX

...anna get hurt!

System: Nintendo Switch
 Publisher: Nintendo
 Developer: Wayforward
 Rating: NR for NOT RATED
 Release Date: April 21, 2023

NELL

That takes care of that!

Design your own maps
 and share them with
 friends!

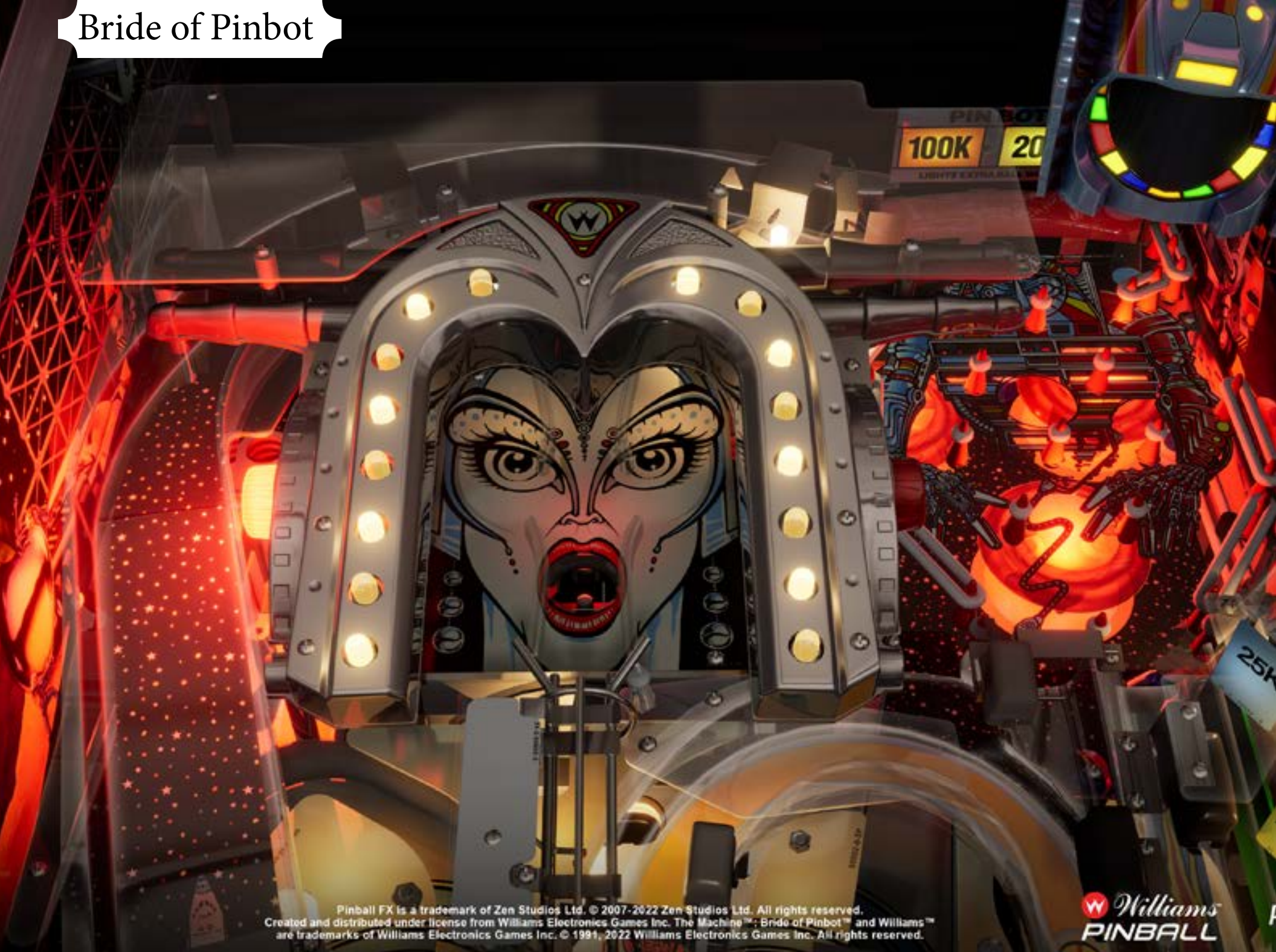


System: PC/PS4/Xbox One
Publisher: Zen Studios
Developer: Zen Studios
Rating: 'E10+' for TEN and OLDER ONLY (Violence)
Release Date: Out Now

Pinball FX is a trademark of Zen Studios Ltd. © 2007-2022 Zen Studios Ltd. The Bride arrives for 60 tickets and into the Pinball Pass with updated graphics, physics in Unreal Engine 4.

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1 PLAY → 50¢
and Williams™ \$2.00
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3 Balls Per Play





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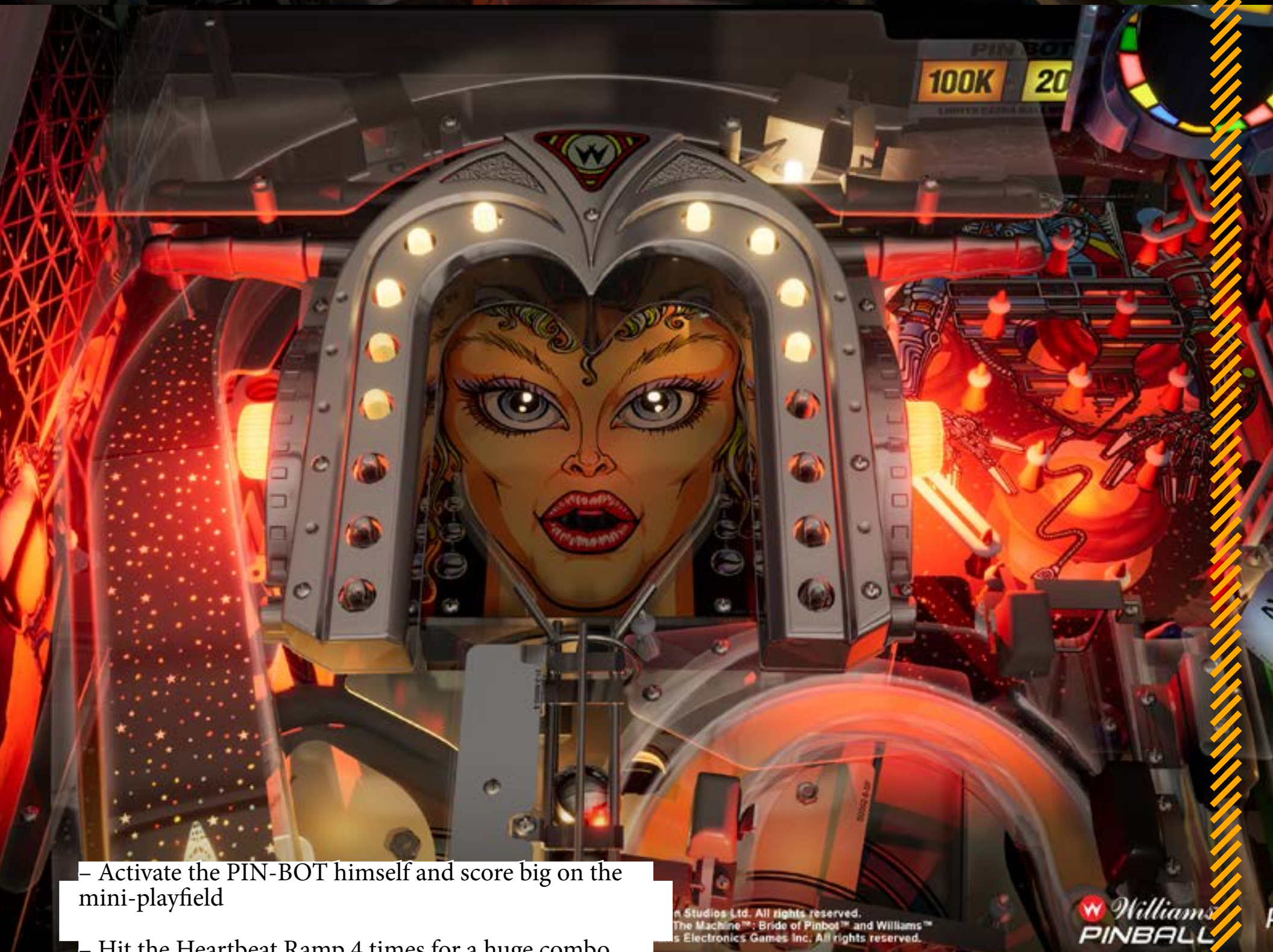
Williams
PINBALL



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Williams
PINBALL

– Activate the PIN-BOT himself and score big on the mini-playfield

– Hit the Heartbeat Ramp 4 times for a huge combo



System: PC/PS4/Xbox One
Publisher: Zen Studios
Developer: Zen Studios
Rating: 'E10+' for TEN and OLDER ONLY [Violence]
Release Date: Out Now

Pinball FX is a trademark of Zen Studios Ltd. © 2007. Unleash the fury of this 1988 solid-state classic! Join the legendary Lion Man and prove your might! All in a world of sword and sorcery full of heroes, villains, and mythical monsters.

HOLD FLIPPER BUTTON FOR STATUS REPORT





System: PC/PS4/Xbox One
 Publisher: Zen Studios
 Developer: Zen Studios
 Rating: 'E10+' for TEN and OLDER ONLY (Violence)
 Release Date: Out Now

Along with Sword of Fury™, six more Williams™ Pinball tables join Pinball FX Early Access today. Play these new tables in Pinball FX Cabinet Mode! The much-requested feature is now available in the game.



System: PC/PS5/Xbox Series X
Publisher: Warner Bros. Games
Developer: WB Games Montreal
Rating: "T" for THIRTEEN and OLDER ONLY (Blood, Language, Use of Alcohol and Tobacco, Violence)
Date: Out Now

Jason has trained to reach the peak of human strength, and he's proficient in multiple combat techniques with all manner of weapons—both traditional and high-tech. After reconciling with the Batman Family, he has embraced Batman's non-lethal combat methods.



System: PC/PS3/Xbox Series X
Publisher: Warner Bros. Games
Developer: WB Games Montreal
Rating: "T" for THIRTEEN and OLDER ONLY (Blood, Language, Use of Alcohol and Tobacco, Violence)
Date: Out Now

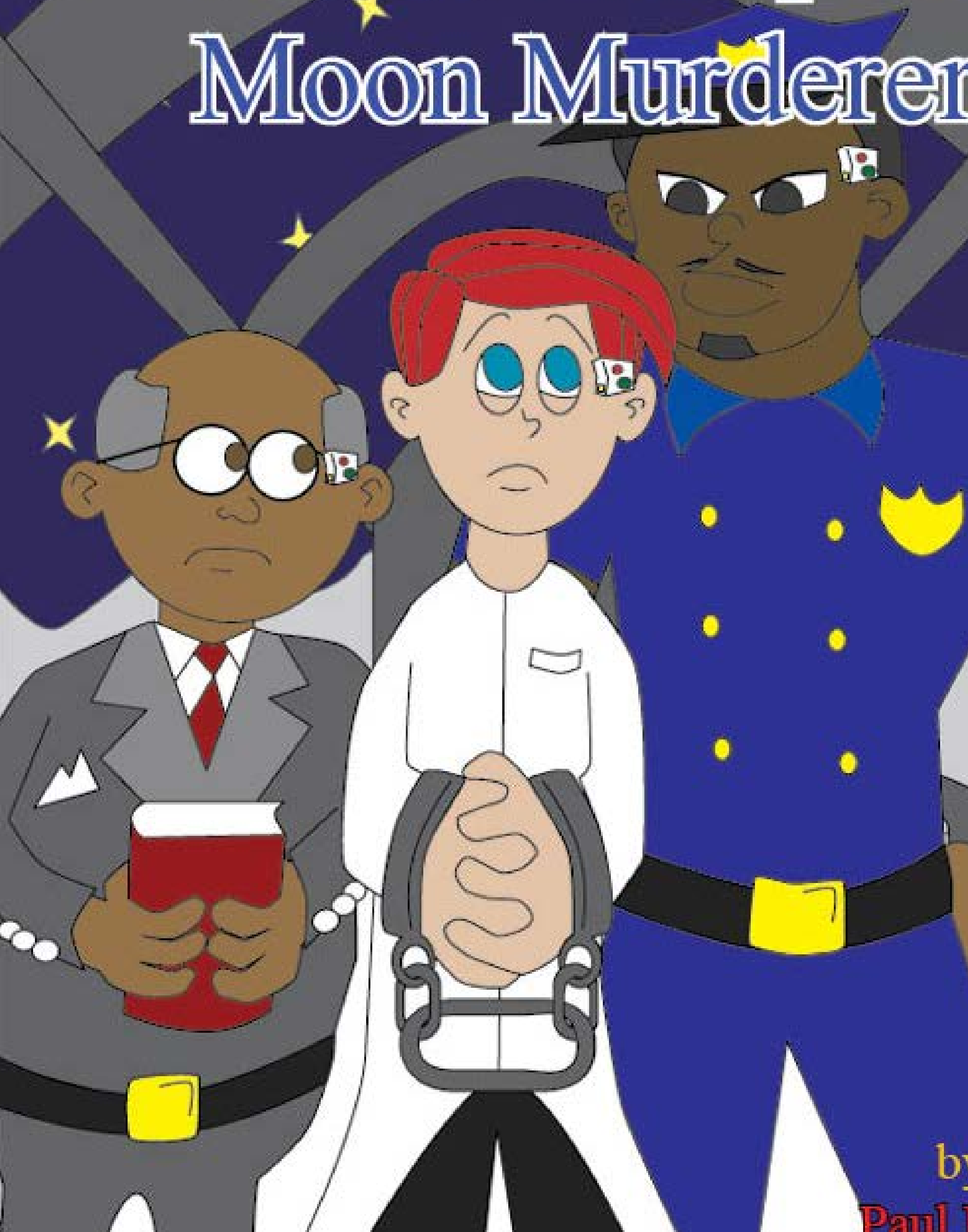
Dick Grayson is a natural leader, an optimist, and the most charismatic of the Batman Family. He grew up in an unorthodox but loving circus family, so he values close personal bonds. Dick believes that, for the fight to be worth it, there must be something real to fight for; and that something has always been other people.



System: PC/PS3/Xbox Series X
Publisher: Warner Bros. Games
Developer: WB Games Montreal
Rating: "T" for THIRTEEN and OLDER ONLY (Blood, Language, Use of Alcohol and Tobacco, Violence)
Date: Out Now

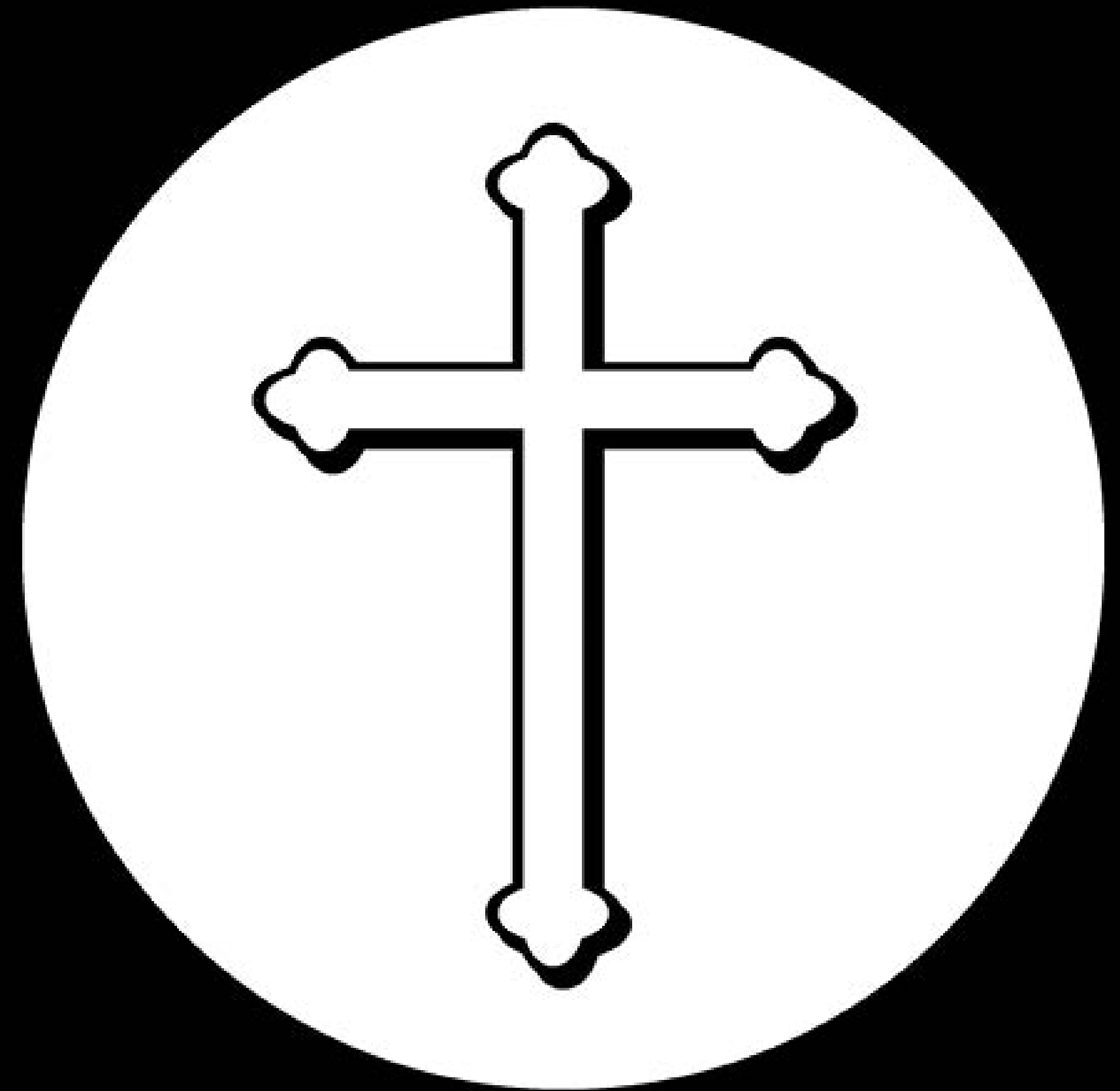
Tim Drake may be the youngest of the Batman Family but he's also the smartest and a master of deductive reasoning. Tim is a true believer in Batman's mission and is motivated by the conviction that Gotham City needs a hero rather than by personal loss. Batman was a mentor of the highest caliber who personified the type of man Tim hopes to become

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Paul Bury

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