



# FAMILY FRIENDLY GAMING

The VOICE of the FAMILY in GAMING

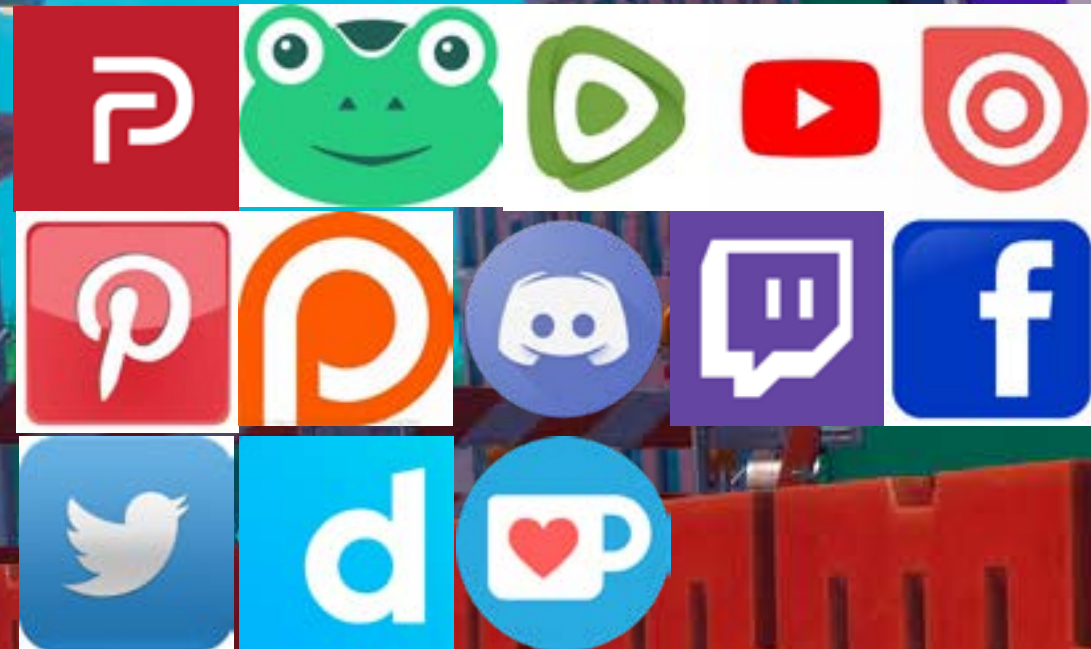


*Are you  
ready to burn  
some rubber in  
Forza Horizon 5?*

September 2021

ISSUE #170

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# Editor's Desk

## The Biggest Danger we Face Today

This is a topic I wrote about before in the past. As we have seen new examples it brings up the issue again. The Cleveland Indians were recently redefined. They have become the Cleveland Guardians so they won't offend a few loud mouth angry, psycho haters who do not represent the super majority. Native Americans have been polled and the super majority are not offended by the Cleveland Indians or the Washington Redskins. The fake news, and fake sports news kept pounding the drum for the name to be redefined. Did you know the Cleveland Indians were once the Cleveland Spiders? They had a baseball player on the Cleveland Spiders named Louis Sockalexis. He is credited as the first Native American professional baseball player. He so impressed the powers that be on the Cleveland Spiders that they renamed the team the Cleveland Indians in honor of him and to honor the tribal peoples of the Americas. Way to go woke liberals - you just took away a name honoring that group of people. I am offended by the name change. I am offended by the Guardians name as a guardian. When will they change it back?

As someone who has Native American blood that is running through his veins like a buffalo I was and continue to be fine with the name of the Cleveland Indians. I am also fine with the Washington Redskins. In fact I refuse to use whatever new names they pick. I refuse to buy anything with the new names on it. I have shot glasses and T-shirts with the Cleveland Indians and Washington Redskins on it. I will probably buy more gear that contains Cleveland Indians and Washington Redskins on it. I encourage every one of our readers to do the same thing. Refuse to purchase the redefined content and only stick with the original content.

These extreme radical dictators on the far left are constantly going too far. They are trying to ruin and destroy everything we enjoy, cherish, admire, and appreciate. Their constant promotion of rebellion against God is sickening. There should have been some democratic process before such an extreme and fanatical change is made. Have the city of Cleveland vote on it. If it passes there then have the season ticket holders vote on it. If you can get a majority from both of those then make a name change. Since democracy was not used I won't respect the redefinition. I encourage everyone in Family Friendly Gaming Universe to do the same thing. When we keep calling them the Cleveland Indians and Washington Redskins these out of touch dictators will realize they reached too far.

We do not need to accept anything they attempt to redefine.

The haters who keep trying to redefine things may think they won by changing the name of a sports team. They are forcing more and more people away from watching the sports they are attacking. Their destruction attempts know no limits. Stand firm for the truth. Stand firm for the faith. Stand firm for true and real history. Stand true for the facts. Stand true for reality. Stand true for obedience to God. Stand true one day and one person at a time. The radical haters trying to redefine will soon find they are not pushing us over with their intimidation attempts. We are not falling for their lies, venom, hatred, and rebellion.

God bless,  
Paul Bury



# FEMALE SIDE

## Protection

I had a pretty significant surgery that had me down and out for a couple of weeks. Princess our puppy decided to protect me. When anyone came near me she would bark and growl at them. That included my hubby at times and both of our sons. Princess would also snuggle up to me and sleep right by me as often as possible. She let others in the family take her outside to go to the bathroom and to go on walks. When she got back inside it was right back to protecting me. She was a big bad protector of seventeen pounds. I am not sure how she would have protected me from anyone if I actually needed it. She took on the role of protecting MAMA with a zeal and earnestness I was not expecting. Has a pet ever protected you from a problem?

My sister has a cat that will wake her up if her blood sugar level is getting too low. This cat has never been trained for that, but does it anyways. It amazes me how animals can sense things we humans cannot. Even the human it is happening to. Too often we dismiss what a pet is trying to tell us because we are tired, or just finished playing with them. I know Princess could play until she has to lay down and go to sleep. She has before too. She has fallen asleep after chasing a ball down. She lays down gnawing on it and the next thing I know is she laying there sleeping. You know what they say about leaving sleeping dogs right?

Princess also thinks she is protecting us from the people that mow the lawn across the street. She also thinks she is protecting us from joggers and loud vehicles that drive by. The interesting thing is when we go for walks she is afraid of anything and everything we come across. I literally mean anything and everything. Princess is afraid of light poles, grass, people, other dogs, and more. Yet when we cross a street she wants to stop and watch the vehicles driving toward us. She will try and run and hide from other dogs and people. She forgets her desire to protect us when she is outside. Put her back inside and she will bark at the same people and other dogs that walk by our house. She is a fierce protector as long as there is no chance of harm to herself.

It is also funny how Princess will protect me from members of my own family. She will growl and bark at them. Then she rolls over onto her back and wants them to rub her belly. What a great guard dog huh? Bark, growl, bark, growl, rub my belly. Its like she wants to be rewarded immediately for being protective. Not from the person she protects though. She is such a silly little puppy. I love her all the same and she is a

member of our family.

You might have heard her protecting us from the mailman, Amazon delivery, Fedex delivery, and UPS delivery people during some of our live streams. I know Princess has scared some of viewers when she started barking at the door. I even went outside a few times and Princess started barking like crazy during one of Paul's live streams. We are working on training her to only bark when it is a true issue or problem. We want to know there is a delivery. No need to keep barking when we are getting the package or talking to the delivery person. It will take time to train her. Princess can be very stubborn. I guess she got that wonderful trait from me. How does your dog or cat behave?

God bless,  
Yolanda Bury



# LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863  
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



**EIKON BIBLE ART**

DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

**14 DVD ROM titles \$10.99 each**

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Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

**6 COMIC titles \$1.50 (issues 1-4) \$2.99 (issues 5,7)**

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

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[www.homeschoolstore.com](http://www.homeschoolstore.com)

Products can be ordered from your local Homeschool Retailer.

# Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

# SOCIAL MEDIA TIDBITS

Salvador Torres · 15 hours ago  
 Oh man, I miss this game so much!  
 REPLY 1 reply 2

Miguel Hernandez · 8 hours ago  
 Me to  
 REPLY 1

Lauren parrot head · 2 days ago  
 This channel is awesome  
 REPLY 0 replies 1

kirankhan1, 3 hours ago  
 very nice +rumble 42  
 2 rumbles

FamilyFriendlyGaming, 2 hours ago  
 Thank you so much. :)  
 1 rumble

Mamun1234, 43 minutes ago  
 Nice +rumble  
 1 rumble

ANPAUS | The Dinosaur Hunter | Streamer | YouTuber and 4 others Retweeted your Tweet

Going live #twitch stream #ValkyriaChronicles4 here twitch.tv/family\_friendl...

Please view, follow, subscribe and cheer! #TwitchAffiliate #SupportSmallStreamers #PathtoPartner Help us reach our goal of 500 followers and 5 subs! #videogames

Retro-Cheating upvoted your Parley 8 hours ago

Retro-Cheating upvoted your Parley 8 hours ago

# Advertisement

# SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so **SOUND OFF!**

## FFG Politics

Your FFG Politics videos are spot on. I love listening to someone who has a clue and shows true wisdom. You sir have both of those. You made some stellar points on the Churches capitulating in the Chinese COVID-19 minor pandemic. All of those people screaming: "SEPARATION of CHURCH and State" were oddly silent as the government was telling the churches what to do. Plus the Supreme Court ruled in the favor of the churches over the government multiple times. Why isn't anyone else talking about this topic? This is why I love the Family Friendly Gaming videos over any other channel out there. You present inter-



esting ideas backed with logic and intelligence that no one else is doing. Both the left and right have their narratives and talking points. You hit on some of those topics here and there. You also bring up points like the churches capitulating that others are not even mentioning.

- Josh

{Paul}: Josh, Thank you so much for your kind words of encouragement. I have not listened to every single liberal and conservative personality to know for certain if I am the only one bringing up topics like the churches capitulating and the separation of church and state people being silent. If I am then it pleases me to bring up some thought provoking content. Which is

something I want to do as often as possible.

I hear you on the talking heads going over the same content. I had talk radio on while working from home some days and noticed each host had the same topics they were hammering over and over again. I suppose those are the topics of the day. Honestly I would love to find out about some different topics. I would love to hear discussions on other issues. I hear you that it is suspicious that all these different people are talking about exactly the same things. TV news is the same.

## Not All Help Requires Money

I just finished reading your Not All Help Requires Money news

article. I love how real, and understanding you are at Family Friendly Gaming. Too many ministries are constantly trying to guilt trip others into giving them money again and again. They are never satisfied. I left a church because the pastor got 200% of the goal and was still brow beating all of the parishioners to give even more. He did not understand some of us are financially struggling and giving time or word of mouth is a way we can help. You completely get it. This is why I support Family Friendly Gaming. I challenge every single reader and viewer to do one of the items on your list that does not require money once a week for three months. I bet if that happened it would really help you wouldn't it?

- Bob

{Paul}: Bob,

Thank you so very much for your perspective and understanding. At times I wonder why God gives me a heart to do something and not the resources. You are completely right, I am not into brow beating or guilt tripping. I am into being open and transparent. Long time readers have seen my issues and struggles. I don't hide them. I am honest, genuine and real about them. At the same time I see alternate paths

to success that do not require money. I have a plethora of ideas that I believe would be well received by the super majority of Christians all over the world.

You are completely right on the doing one item once a week for three months. If every single person in Family Friendly Gaming Universe did that it would help us tremendously. It is my hope and prayer that millions will accept your challenge. It would not take them much time either. God works in mysterious ways. I believe He is using you to make an impact for His kingdom. Thank you so much for your support.

## Evercade

Family Friendly Gaming is the coolest gaming media outlet on the planet. You guys cover new games, retro games, indie games, fun games, family games, and more. Thanks to



your coverage I went out and bought an Evercade system. I love this little hand held. You are spot on with your praises of this little hand held. I wish the battery lasted a bit longer but hey. Is Evercade an advertiser? Are you getting any kickbacks for promoting that system? You obviously make them sales like you did with me. I wondered if you got anything from them that helped Family Friendly Gaming continue to exist or not

-Tanya

{Paul}: Tanya,

I am so pleased to hear you took our advice and agreed with us. The Evercade is a slick little system that really caught my eye. It works wonders for being able to video capture Atari Lynx, Atari 2600, Atari 5600, and Atari 7800 video games. There are great compilations and they are in the physical copy format.

No we have not been provided any kind of payments, kick backs, or even free gear from

# SOUND OFF Continued

Blaze Entertainment. We did reach out and ask them some questions as well as make some game compilation suggestions. We also asked for the home console system. To let you know we have already pre-ordered the home console system so we do not need to rely on the company to send us one. We are open to bringing them into our advertising family and even contacted them concerning that issue. As of yet they have not responded. We are not being paid to give them any of the praise we have provided.

## Growth and Expansion

I noticed Family Friendly Gaming is reviewing a lot more than just video games these days. There are all kinds of television shows, movies, and even manga. Was this a planned expansion? I really love your reviews and videos

of the Evercade system. That is a slick little system that deserves recognition. Will you guys do any reviews on the Intellivision Amico? What about videos? I am very curious to see how that system does. Do you think it will be awesome? I hope so. What is your favorite system of all time? What kind of growth and expansion are you looking at in the future?

- Bradley

{Paul}: Bradley,

Thank you for noticing some of the changes going on at Family Friendly Gaming. We are constantly trying to reach as many people as possible along with the opportunities that present themselves. We are constantly barrages with all kinds of companies that want us to spend our time and limited financial resources on publishing coverage of their products. We sadly have to turn

some away because there are not enough active advertisers that can fund their work order requests.

Lots of questions. We already pre-ordered an Intellivision Amico. We are cautiously optimistic. The graphics of the games have not impressed us yet. The cost and physical copies may change our minds though. My favorite system of all time is the Turboduo. It was the first CD gaming video game machine and it was awesome. We are constantly looking at new and different things to do here at Family Friendly Gaming. Exercise videos are one thing being looked at. Comic books and graphic novels are being looked at. We have a pile of games to cover as we get time as well.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018



## Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



# Look BACK QUIZ

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Family Friendly Gaming decided to do some fun little historic quizzes. Anyone who is not a business partner, advertiser, PR contact, or works for Family Friendly Gaming can answer these questions. Email answers to [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). After three months the person with the most right answers will be logged in a future issue.

Question: Can companies sponsor Family Friendly Gaming?  
Answer:

Question: Do you enjoy watching R-rated movies? Why or why not?  
Answer:

Question: Do you enjoy playing M-rated games? Why or why not?  
Answer:

Question: Where can the Video Game Lies book be purchased?  
Answer:

Question: Is there a page on how you can help Family Friendly Gaming?  
Answer:

Question: Does Family Friendly Gaming have a Twitch channel?  
Answer:

Question: Does Family Friendly Gaming have a Daily Motion channel?  
Answer:

Question: Have you been to the advertise page on the Family Friendly Gaming website?  
Answer:

Question: Where can you buy shirts that show off your FFG Universe pride?  
Answer:

Question: When can you catch FFG Twitch streams?  
Answer:

Question: What was the first video game system everyone at FFG played?  
Answer:

Question: How long have you read/watched Family Friendly Gaming?  
Answer:

Question: Are you one of the 8.88 million readers of FFG?  
Answer:

# DEVOTIONAL

## Salt and Light

How do you think about yourself? Do you consider yourself a light in a dark world? Do you consider just another one the guys? What do you think is special about you? Have you ever taken the time to consider those questions? Jesus Christ taught all of us that are in the Kingdom of Heaven that we are the salt and light of this world. **Matthew 5:13** "You are the salt of the earth. But if the salt loses its saltiness, how can it be made salty again? It is no longer good for anything, except to be thrown out and trampled underfoot." Who wants to lose their saltiness? I sure do not want to lose that. I want to continue to make an impact on this world for God. I expose bad ideologies over and over again. I expose the hypocrisy from those claiming one thing and doing the opposite. I shine and bring smiles to as many as I can. Ultimately I continue to sparkle for all of those who want a minor glimpse of what eternal life will be like. That is what Jesus was teaching. Anyone can be hateful, mean, and nasty. There are few that can be obedient to God and share the love. Few want to

do the right thing on a daily basis.

Jesus will now get into how this applies to us. We are the light of the world. We are shining in every dark corner. This is why I disagree with anyone who do not want Christians to go to a section of the world and shine. **Matthew 14-16** "You are the light of the world. A town built on a hill cannot be hidden. 15 Neither do people light a lamp and put it under a bowl. Instead they put it on its stand, and it gives light to everyone in the house. 16 In the same way, let your light shine before others, that they may see your good deeds and glorify your Father in heaven." I love how Jesus uses practical applications of life to show the truth of what He taught. Over and over again Jesus taught obedience to the Father, as well as pointing people to God.

I am deeply bothered by some politicians that say: "my relationship with Jesus is a private thing." They missed this important teaching from Jesus Christ. He openly states we are to shine our light before others. That makes it a very public thing. These same politicians may say: "I don't trust those who wear it on

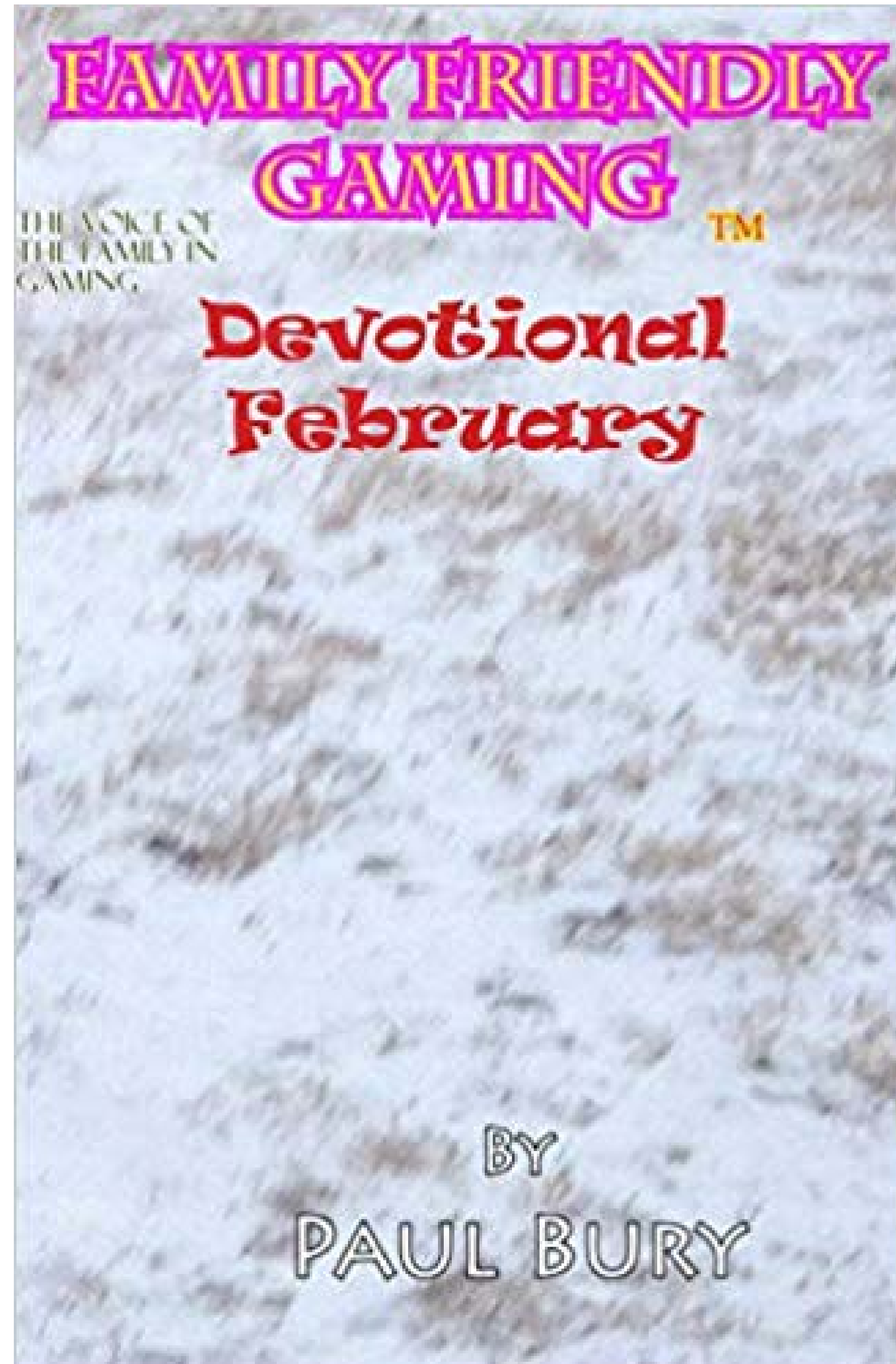
their sleeve." Jesus Christ wore it on His sleeve and told all of those that follow Him to do the same thing. Will they start to obey God the Son now? The teachings of Jesus Christ show we are to do good deeds so that God in heaven will be glorified. That cannot be done when they hide their lights. I will happily have haters accuse me of wearing obedience to God on my sleeve. I will happily be accused of shining in public to bring glory to God. I am a strong believer in obedience to God.

God Bless,  
Paul Bury

## PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.





# In The

# NEWS

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### Marvel's Avengers The Cosmic Cube

SQUARE ENIX® announced that a new update for Marvel's Avengers has gone live that includes a major new threat players must confront: Scientist Supreme Monica Rappaccini's Cosmic Cube.

During the events of Marvel's Avengers Operation: Hawkeye – Future Imperfect, the Avengers uncovered the threat of a nefarious new weapons project being undertaken by AIM and Scientist Supreme Monica Rappaccini: The Cosmic Cube. First appearing in Tales of Suspense #79 in July 1966, this incredibly powerful item is capable of controlling matter and energy in the universe on an unknown scale. And now, it lies in the hands of the mad genius mastermind of Advanced Idea Mechanics.

The time has come for players to wrest control of the Cosmic Cube from Monica in a new Villain Sector

mission available today: "Beating the Odds." But the weapon's immense power has made her an even greater threat, requiring the Avengers to use their wits and heroic powers to defeat her solo or in teams of up to four players.

In addition to the new Villain Sector, the limited-time Cosmic Threat Event will begin June 24 and run until July 8. During the Cosmic Threat Event, players must scour the globe searching for Cosmic energy trails caused by Monica's superweapon: the Cosmic Cube. Players who engage in special Cosmic Threat Event missions and complete Cosmic Damage challenges will earn a unique animated nameplate, gear, and other valuable rewards as they close in on and challenge AIM's efforts to use the Cosmic Cube.

This new Cosmic Cube content continues the storyline from February's Marvel's Avengers Operation: Hawkeye – Future Imperfect and sets the stage for upcoming releases, including Marvel's Avengers Expansion: Black Panther – War for Wakanda, which launches in August.

### About Marvel's Avengers

Marvel's Avengers offers players a truly rich experience and combines the single-player focused Reassemble story campaign with the ongoing Avengers Initiative's War Zone missions, which take the Avengers around the world and beyond. Each mission in the Reassemble campaign is designed to showcase one or more heroes' unique abilities, and the War Zone missions can be played solo or with a custom AI team or group of up to four players\*.



as any Hero in the roster.

player's

The narrative of Marvel's Avengers continues to expand over time with the addition of new stories featuring new heroes, villains, mission types, regions, items, and more delivered to players at no additional cost once they own the core game, such as the recently released Operations, Kate Bishop – Taking AIM and Hawkeye – Future Imperfect. These stories move the entire Marvel's Avengers narrative world forward on a multi-year arc, and all new missions are accessible to the entire roster of playable heroes.

Marvel's Avengers is currently available on PlayStation®4, PlayStation®5, Xbox One, Xbox Series X|S, PC, and Stadia and is rated T (Teen) by the ESRB.

\*Internet connection required. Your platform's online multiplayer requirements will apply.

## Electronic Arts Acquires Playdemic

Electronic Arts (NASDAQ:EA), AT&T\* (NYSE:T) and WarnerMedia announced the sale of Warner Bros. Games' Playdemic, Ltd., the mobile games studio responsible for Golf Clash, to EA. Under the terms of the agreement, EA will acquire Playdemic for \$1.4 billion in cash.

Playdemic is a premier mobile gaming company founded in 2010 and known for its popular game Golf Clash. Golf Clash is available on iOS, Android, and Facebook and allows players to compete with each other around the world in real time. Golf Clash is one of the leading mobile games in the US and UK and has more than 80 million downloads globally to date. The game has been honored with numerous industry awards, including winner of the BAFTA Games Mobile Game of the Year (2018), Mobile Games Awards Game of the Year (2018), PocketGamer.biz Game of the Year (2017) and The Independent Game Developers' Association (TIGA) Awards Game of the Year (2017).

"We have enjoyed working with the talented team at Playdemic as they have grown Golf Clash beyond all expectations into a hit mobile game with tremendous longevity," said David Haddad, President, Warner Bros. Games. "While we have great respect for the Playdemic team, our decision to divest is a part of our overall strategy to build games based on Warner Bros. storied franchises."

"Playdemic is a team of true innovators, and we're thrilled to have them join the Electronic Arts family," said Andrew Wilson, CEO of Electronic Arts. "In addition to the ongoing success of Golf Clash, the talent, technology and expertise of Playdemic will be a powerful combination with our teams and IP at Electronic Arts. This is the next step building on our strategy to expand our sports portfolio and accelerate our growth in mobile to reach more players around the world with more great games and content."

The acquisition of Playdemic is part of EA's mobile growth strategy focused on delivering exciting new experiences for EA's network of nearly half a billion players around the world. Playdemic's portfolio and talent will be a signifi-

cant addition to EA's mobile growth engine. The acquisition will add to EA's mobile portfolio of more than 15 top live services across fast-growing genres, including lifestyle, casual, sports, and mid-core games.

Playdemic's experienced executive team has worked together since 2014, with strong expertise in mobile games and a proven track record of success in clash games. Playdemic's expertise in building mobile games beloved by players around the world, combined with EA's industry-leading IP, presents opportunities to expand the clash mechanic to other franchises and for future growth in mobile experiences.

"We founded Playdemic with a focus on creating highly engaging and innovative game experiences. Our success with Golf Clash has proven our approach and demonstrated the ability of our incredibly talented teams to develop and operate best in class mobile games," said Paul Gouge, CEO of Playdemic. "Joining EA, one of the most successful games companies in the world, is an important next step in our journey and we are excited to continue to develop both Golf Clash and new titles as part of the EA family."

The purchase price for the transaction is subject to customary adjustments, and will be paid in cash at closing and retained by AT&T. The transaction is subject to customary regulatory approvals. The remaining Warner Bros. Games portfolio is included in the recently announced WarnerMedia-Discovery transaction and will become part of the combined media and entertainment company after the expected close of that transaction.



## Mario Kart 8 Deluxe and Edible

Nintendo and Edible® have teamed up to put you in the driver's seat for your next gift-giving occasion. If you're looking to give the Super Stars in your life something thoughtful for an upcoming special moment, big or small, then this collaboration has an array of options for you.

"By partnering with Edible, we hope you'll be able to add some Nintendo-themed festivities to your day," said Nick Chavez, Nintendo of America's Senior Vice President of Sales and Marketing. "With summer kicking into high gear, it's a great opportunity to give that next milestone in life an extra boost, whether it's in honor of winning a big race, or simply sharing a smile with someone you love."

"We are excited to partner with Nintendo," said Somia Farid Silber, Vice President of eCommerce at Edible. "As we continue to leverage our niche in the digital-forward gifting space, we are thrilled to announce this activation featuring exclusive new products to help you celebrate those special occasions."

"Nintendo and Edible have teamed up to put you in the driver's seat for your next gift-giving occasion. With the new Nintendo and Edible partnership, you'll be able to gift friends and loved ones Mario Kart 8 Deluxe inspired surprises beginning July 12 in the U.S. and Canada"

Edible® offers a wide selection of delicious fresh fruit arrangements, baked goods from its Edible Bakeshop™ brand and other treats. With the new Nintendo and Edible partnership, you'll be able to gift friends and loved

Race to Indulgence

edible.com



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ones Mario Kart 8 Deluxe inspired surprises beginning July 12 in the U.S. and Canada. From game night to date night, to birthdays and back-to-school bashes, get ready to deliver some turbo-charged smiles. Let the people in your life know you're thinking of them with Mario Kart 8 Deluxe themed treats and Super Mario themed balloons!

For a mid-summer Nintendo Switch party spectacle, why not splurge on the new Rainbow Road Arrangement? Like its acclaimed Mario Kart course namesake, this arrangement features a dazzling array of colors, comprised of fresh pineapple coins and stars, swizzle rainbow berries, grapes and melon.

If you'd like to make someone's birthday feel extra festive, the Cookie & Fruit Power-Up Birthday Bundle features dipped fresh fruit, pineapple stars, cookie sandwiches and a Super Mario Themed Birthday Balloon. Or, when you need to make a grand gesture, nothing says, "I care," quite like the vibrant Flower Cup FruitFlowers® bundle. If you'd like to see the full suite of sweet-natured Nintendo-themed gifts, glide on over to Edible's website. Plus, Edible offers the convenience of same-day and free next-day delivery.

To kick off the summer excitement, Edible is also holding a series of sweepstakes\*, which offers you the chance to win a Nintendo prize pack containing a Nintendo Switch system and a digital download code for the Mario Kart 8 Deluxe game!

With Nintendo and Edible, we hope all your special occasions will be as delightful as they are delectable. Ready, set, eat!

\* Terms and conditions apply.

**Gear.Club Unlimited celebrates one million units sold worldwide**

Microïds is delighted to announce the Gear.Club Unlimited franchise, exclusively available on Nintendo Switch, smashed yet another record by passing the bar of one million units sold worldwide! Gear.Club Unlimited confirms its pole position as an unmissable series on Nintendo Switch.



Developed by the studio Eden Games, known for the high quality of their racing simulations,

Gear.Club Unlimited offers unprecedented driving sensations behind the wheel of the most prestigious cars in the world.

The Gear.Club Unlimited series success validates Microïds' editorial strategy initiated a few years back, as Stéphane Longéard, CEO of Microïds adds: "The great results of the Gear.Club Unlimited franchise illustrates the strength of the brand and allows Microïds to be confident in the future of the franchise. This new record consolidates our editorial strategy revolving around four pillars: Adventure, racing, retro and strong IPs."

**Endzone A World Apart Announces New Expansion**

Publisher Assemble Entertainment and developer Gentlymad Studios are pleased to announce a major expansion to their post-apocalyptic city builder, Endzone - A World Apart. The "Prosperity" content will launch in fall 2021 and will bring with it a host of awesome new features, upgrades, and additions to the

award-winning title. After a successful launch on Steam and GOG with more than 250,000 units sold and a smashing 3,500 positive Steam reviews, the game's developers have been hard at work behind the scenes building the new expansion and can't wait for players to jump in this all to experience all the new content!

After 150 years underground and hidden away



from the poisonous surface, the last remaining human survivors of a nuclear apocalypse emerged ready and willing to take back the planet. Of course, starting from scratch isn't a walk in the park, and the remnants of humanity faced many challenges attempting to reboot society — toxic rain, violent sandstorms, and the ever-present threat of radiation, to name but a few. However, thanks to the grit and determination of the human spirit, things are finally looking up for the survivors, and after the struggle comes boundless "Prosperity"! The upcoming update will introduce new materials, new buildings, new challenges, and new adventures to a fresh group of survivors, ready to expand and improve on what their forebears proudly built.

**Key Features of the Prosperity Update:**

- Live Your Best Life:** With growth and security comes luxury, and hot new items like beer, cake, coffee, and thankfully, soap are now available for survivors to enjoy!
- Built to Last:** New construction materials like sand, concrete, metal, and cement will ensure your buildings can withstand the toughest environmental challenges
- Expand Your Industries:** New materials and more spare time means growing the colony's production capabilities with all new buildings, including sand huts, aqua farms, and concrete factories
- New Adventures:** The Prosperity update will introduce three brand-new scenarios that will test the limits of the next generation of survivors

**Endzone - A World Apart** is a city-builder meets survival sim that puts players in charge of growing and maintaining a colony beset by toxic rain, sandstorms, radiation, and roving gangs of violent raiders. Build farms, water plants, schools, and everything else a burgeoning society requires to not only survive but thrive in a world that has had more than enough!

Staying with the environmental themes of **Endzone - A World Apart**, Assemble Entertainment has teamed up with the charitable organization **One Tree Planted** to plant a tree for every **Save the World Edition** bundle purchase. Not only that, players that buy the **Save the World** bundle will also receive a free copy of the game's stellar soundtrack!

**Ranch Simulator Releases**

Ranch Simulator's biggest content update yet has been released. The update completely revamps the building system so that players can now build facilities freely including foundations, walls, doors, stairs, roofs, coops, fences, feeders and more.

We've introduced a new map which is more optimised, delivering a smoother experience for some players along with some visual upgrades. Additionally, female pigs have been added - meaning that players can now breed piglets.

A hardware store has been introduced too. This is the place to visit in order to purchase your tools and building materials, such as wood planks, concrete, metal rebars, lawnmowers, trailers, paint and much more.

Ranch Simulator launched in Early Access on PC in March and, as of time of writing, sits at a 86% positive recent review score. The game's RRP is \$24.99/£19.99/€20.99.

**Builder. Farmer. Hunter. Trader.** Ranching certainly isn't your average job. Think you have the skills to turn your family's rundown homestead into the most prosperous ranch in the valley? Then it's time to head out into the wilderness in this captivating single and multiplayer open-world simulator.

The game supports English, French, Italian, German, Spanish, Portuguese Brazilian, Russian, Simplified Chinese, Traditional Chinese, Turkish, Polish and Korean.

**About Ranch Simulator**

It was once your grandfather's pride-and-joy, but your family ranch has fallen on hard times and it's up to you to turn things around. Sitting in a forested valley far from civilisation, the dilapidated homestead will test all

your abilities as you attempt to turn it into the most prosperous ranch in the region – either alone or in up to four player co-op multiplayer.



**Rebuild Your Ranch**

The years have not been kind to your family ranch and it will take time and money to restore it to its former glory. Buy tools from the local hardware store and purchase a range of vehicles from the garage to help with your rebuilding projects. Renovate the main house, decide what livestock you want to farm and construct the barns, pens and runs you'll need to keep them safe and secure.

**Look After Your Livestock**

Grand building projects are one thing. Paying for them? That'll come down to your ranching skills. Overseeing a profitable operation is all about the day-to-day. Once

you've selected and taken on your livestock, regular feeding and watering will keep them healthy. Successful breeding and careful rearing of the young will help boost the numbers in your herds and flocks — and the more produce you have to sell, the more income you'll receive for all that hard work.

**Head Out on the Hunt**

There's a large open-world environment outside your cosy homestead and it's teeming with wildlife. So when you feel like slowing the pace, why not grab your trusty rifle and head out into the forest to stalk deer and hunt bears? But remember, the wilderness lives by its own laws and you aren't the only skilled hunter in the neighbourhood. Sometimes your steady hand and sharp eyes will also be needed back on the ranch to stop hungry wolves turning your off-grid dream into a nightmare.

**Labyrinth City Pierre and the maze detective Releases**

Publisher Pixmain and independent animation and development studio Darjeeling today announced that award-winning critically-acclaimed puzzler Labyrinth City: Pierre the Maze Detective is now available on Nintendo Switch, following its launch on PC in June.

The game is based on the international hit comic books 'Pierre the Maze Detective' by Japanese artist Hirofumi Kamigaki and illustration studio IC4DESIGN. Players will step into the shoes of street-smart sleuth Pierre on the trail of the devious Mr X across the intricate hand-drawn world.

Labyrinth City: Pierre the Maze Detective is priced \$11.99 / €11.99 / £10.79 on Steam and Nintendo Switch. The game is coming to Android and iOS devices later in 2021.

No word on a physical copy version of this game on this system(s) in the US at this time. Families are required to pay for Internet usage fees to download this game. For more information click [here](#).

**Our Battle Has Just Begun! episode 1 Available Now**

VRIDGE INC. has released their first self-published title, the love novel game Our Battle Has Just Begun! episode 1 for Nintendo Switch™ and STEAM.

Our Battle Has Just Begun! episode 1 is a unique love novel game with a comedic touch, beginning when the main character has vanquished the last boss of an alternate world (isekai).

Available for Switch and Steam! Get it during the launch sale on Steam!

Get ready to be reborn into a fantasy world just seconds before the last boss' demise! You have no memory of your adventure or heroic strength, and yet the people celebrate you as the Hero who saved the realm.

This is just your typical adventure game filled with heroes and heroines...except it starts where games usually end.

In the midst of an unconscious state, you hear a voice desperately calling out to you.

“...ster...ro... Master Hero!”

That's when you wake up and see... the Demon King cursing you as he vanishes into thin air!

“...Huh? Is this for real?! But I'm way too late! The Demon Lord was already defeated when I got here!”

And so you become the Hero destined to save the realm.

At the very moment you deal a deadly blow to the Demon Lord, your memories of your previous life come flowing back.

And thus, the heroic group decides to return to their homeland. Each country you stop in along the way welcomes you with open arms as the Hero who saved the realm.



It seems like you have it made, but maybe it really is too good to be true.

The real battle is only getting started! Multiple Endings The game progresses using a formula familiar to fans of visual novels. The story diverges depending on the choices a player makes along the way, leading to one of multiple endings.

After vanquishing the king of demons, the hero makes a triumphant return to his homeland, but he keeps getting caught up in incidents and love affairs at each of the lands he visits. Depending on his actions, the story could even end with him remaining in one of those lands, settling down with one of the heroines.

The Sherla Orb and Game Overs The Sherla Orb possesses the mysterious power to grant the hero's deepest wishes. When the need arises, he can use it to escape from the most difficult situations. However, it has a flaw. If overused, the orb will break and with it, the world will crumble. The player would be wise to make use of it considerably, avoiding any Game Overs.

# We Would Play That!

# REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

There have been plenty games over the course of time that were never released. The Bonk RPG (Bonk's Quest Bonk IV RPG) is a great example. Then other games like Super Mario Bros The Lost Levels have been released. It is also important to note where these games were released and not released. We are talking about games not being released in the United States. Super Mario Bros The Lost Levels was initially released in Japan and then many years later in the United States.

As research was being performed for this very article

it was discovered there were numerous Bonk video games that never made it to the marketplace. Bonk 64, and a Bonk strategy video game come to mind as well. It would be wonderful to see projects like those games to be fleshed out into full and complete video game releases.

There are books and websites devoted to what little information we have on certain lost video games. If the original work and code is no longer available then companies could take what they have in images and replicate the game. Sure the original ideas and levels may not be there. The original intent may not exist anymore. The point is something could be made from what we have. It would be awesome to see a video game company working on restoring lost video games just like there are people that restore old paintings. This business model is needed very badly in the video

game industry.

Nostalgic and retro gamers would love to see this happen in our industry. Even if the game is horrible like Shaq-Fu it would be neat to see what could be done with that concept. Too often too many video game ideas are scrapped because someone did not think it would sell well. There have been plenty of ground breaking video games that someone did not think would work. Animal Forest is a great example of this. When Animal Crossing (the sequel) was given a chance in America it did amazingly well. Americans enjoyed it and continue to enjoy it and its sequels to this day. Someone had to give the market an opportunity to purchase it. There are too many games where the market was not given the opportunity. All we are asking for is that opportunity going forward. Would you support this kind of a campaign?

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: [Gamereviews@familyfriendlygaming.com](mailto:Gamereviews@familyfriendlygaming.com).

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## Hebrews 6:9-12

9 Even though we speak like this, dear friends, we are convinced of better things in your case—the things that have to do with salvation. 10 God is not unjust; he will not forget your work and the love you have shown him as you have helped his people and continue to help them. 11 We want each of you to show this same diligence to the very end, so that what you hope for may be fully realized. 12 We do not want you to become lazy, but to imitate those who through faith and patience inherit what has been promised.

## 1,2 Blame

SCORE: 73

Did you catch the live stream of 1,2 Blame? We did a collaboration with Christ Centered Gamer on that video game. CCGR also gave us a free code to play 1,2 Blame on Steam. They had been given three codes and Cheryl, Jay and myself played this game on the PC. 1,2 Blame is also on Android and iOS. 1,2 Blame is a free app on the mobile platforms. 1,2 Blame is a lot like Among Us. Players are assigned roles in 1,2 Blame. You are a killer, accomplice or an agent. Agents must find clues to try and unmask the killer. The killers and accomplices must go around disposing of all of the agents.

I won and lost in 1,2 Blame. At times I was an agent and at times I was the killer. I won as both and I lost as both. The biggest issues families will have with 1,2 Blame are violence, blood, and ghosts. When you are killed in 1,2 Blame you can go along as a ghost and still deliver the clues to the computers. The computers can also be sabotaged in 1,2 Blame. Killers have a long

System: Android/iPad/iPhone/PC  
Publisher: Noxfall Studios  
Developer: Noxfall Studios  
Rating: '9+' - NINE and OLDER ONLY {Infrequent/Mild Cartoon or Fantasy Violence}



cool down period between being able to take down the agents. It makes it rather fair in the long run. Agents must find the clues in the house and take them to a computer.

1,2 Blame can be played it public, and private modes. There is a hide and seek video game mode in 1,2 Blame as well. The controls are generally good. I hated having to hit a button to fire, and open doors. The mouse can go over to a door and open it by clicking that button on screen. I would pre-



fer to be able to click the door once or twice to make it open. Voting takes place when someone reports a dead body. The players that are left alive can then decide to kill the suspect or imprison them. That is if you are not sure if the character is the murderer or not. If I was not sure I went for imprisonment. No need to kill off the wrong person if you know what I mean.

I had some fun playing 1,2 Blame with Jay and Cheryl. My biggest issue is if there are not enough people to play then 1,2 Blame gets pretty boring really fast. We ran into that in the close to one hour we played 1,2 Blame. We were inviting people from all over to come and play with us too. Once we had enough people 1,2 Blame was fun to play.

There are plenty of unlockable items players can customize their character with. A lot of them are expensive and you earn very few gems for each game played. It would take awhile to build up to get much in this game.  
- Paul

Graphics: 70%  
Sounds: 75%  
Replay/Extras: 80%  
Gameplay: 70%  
Family Friendly Factor: 70%

## Astro's Playroom

SCORE: 90

Astro's Playroom came pre-installed on the Playstation 5. I am very thankful we had the money and was able to find a Playstation 5 to purchase. I hope you caught the live streams I did of Astro's Playroom on the Playstation 5. This tech demo can be beaten in around two and a half hours. It takes a few more hours to collect all of the puzzle pieces and artifacts in the game. Which is pretty large for a tech demo. In fact Astro's Playroom could be considered one fourth of many full video game releases nowadays.

There are four main areas in Astro's Playroom with multiple levels. Those four areas are devoted to a Playstation system from the past. We have the PS1, PS2, PS3, and PS4. After completing all four areas and beating the bosses then there is a fifth level and a final boss to defeat. If you wait through the credits then you can earn some



System: Playstation 5  
Publisher: Sony Interactive Studios  
Developer: Japan Studios  
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Fantasy Violence}

Playstation 5 artifacts. Which is really neat.

Astro's Playroom has all kinds of charm to it. There are little bots doing all kinds of things in Astro's Playroom. We also go through Astro's Playroom with certain suits. These suits are really cool and different. We may need to use the touch pad and/or gyro controls to traverse areas with these suits. I had lots of fun playing with the different suits in Astro's Playroom. The areas have a great design and encourage exploration. Things are hidden all over the place in Astro's Playroom.

There is some cartoon violence as we can get hit by different enemies. We just respawn after a humorous pose by our bot. We can also punch and use our laser double jump float



attack to take out enemies. There is even a gun in Astro's Playroom that can be used to take out enemies. The enemies are in the way. We can ignore many of the enemies except the boss characters. Those must be taken out to progress. There are cool weather effects and a neat umbrella in Astro's Playroom as well.

All in all Astro's Playroom impressed me greatly. I really hope Sony makes a new Astro's video game very soon. This franchise has so much charm to it. Maybe when the PS5 VR comes out we will get a new Astro's video game. There are some games I have a blast playing and Astro's Playroom is one of those games. If your family purchases a Playstation 5 then ya'll really need to check out Astro's Playroom. It was my honor and pleasure to play and review Astro's Playroom on the PS5.  
- Paul

Graphics: 85%  
Sound: 90%  
Replay/Extras: 85%  
Gameplay: 100%  
Family Friendly Factor: 90%



# MAHJONG

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### Cube Arts Vol 1

SCORE: 69

I was at a local bookstore because Peter wanted to look for some new manga. I was just wasting time waiting on him. I saw Cube Arts Vol 1 and thought it might be interesting to check out. The price of Cube Arts Vol 1 at the local bookstore was a bit much for me but then I do not normally purchase manga so I was not sure of prices. I have found out this bookstore is on the expensive side. Cube Arts Vol 1 follows a pretty well known theme from some Japanese entertainment. High school age kids play a game and wind up getting stuck within it. I remember first coming across this concept back in the .hack

The issues families will have with Cube Arts Vol 1 are blood, gore, bad language, lack of attire, enticement to lust and more. Cube Arts Vol 1 has some characters acting as evil, vile and wicked as

they want to. There is no punishment for that behavior and respawns are turned off. The evil characters claim people get to be who they really are. Problem for them is they don't want to die either. So they are on the cowardly side. I expect this franchise will turn into an escape from the video game at some point. Right now they are just trying to survive and learn about the Minecraft looking video game. At the

end of this book the author mentions he wrote about things he likes. That includes a certain style of video game. Cube Arts Vol 1 borrows heavily from Minecraft.

Cube Arts Vol 1 tries to make the video game experience quite real. What would happen to your body in the real world if you died in a video game world? How would you play a game if there were no respawns? How

would you treat your fellow man when there was no punishment? Would civilization be created in a video game? What about justice? Cube Arts Vol 1 explores a plethora of questions. Or maybe I think too deeply into things like that. Cube Arts Vol 1 is hardly original but it does have some charm to it.

I plan on continuing this series as I get time. Cube Arts Vol 1 takes tried and true concepts and adds a little flavor to them. There are some bad people in Cube Arts Vol 1 doing some horrible things. Slavery and rape are implied within Cube Arts Vol 1. I know all too well that evil people will do horrendous things unless they are put in check. Takuto needs to wise up after Cube Arts Vol 1 if he wants to survive much longer. This sandbox is extremely deadly.  
- Paul

System: Manga  
Publisher: Seven Seas Entertainment  
Author: Tomomi Usui  
Rating: "T" for THIRTEEN and OLDER ONLY {Fantasy Violence}

Graphics: 63%  
Writing: 71%  
Replay/Extras: 74%  
Story: 77%  
Family Friendly Factor: 60%

# Worms Rumble

SCORE: 65

I am so thankful Peter has Xbox Game Pass and we were able to play Worms Rumble for free on the Xbox Series X. This game is a nine gig download. Man that is huge. By the way were you one of the cool kids that was watching the live stream I did of Worms Rumble? There are physical cases for Worms Rumble but some say there is cartridge with the case and it is a download code only. I am a bit iffy on the physical copy status of Worms Rumble on certain systems.

Worms Rumble has some large maps in it. I am very impressed with how large the maps are. There is a tutorial that will teach players how to generally play Worms Rumble. The large maps can work against Worms Rumble though. My very first match I played in a Team Rumble and never found a player on the other team. I did not get eliminated nor did I eliminate anyone. It was pretty boring actually. Thankfully I was on a team that won that match even though I did nothing to help them.

System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X (tested)  
Publisher: Team17  
Developer: Team17  
Rating: 'E10+' - Everyone TEN and OLDER ONLY  
{Fantasy Violence}

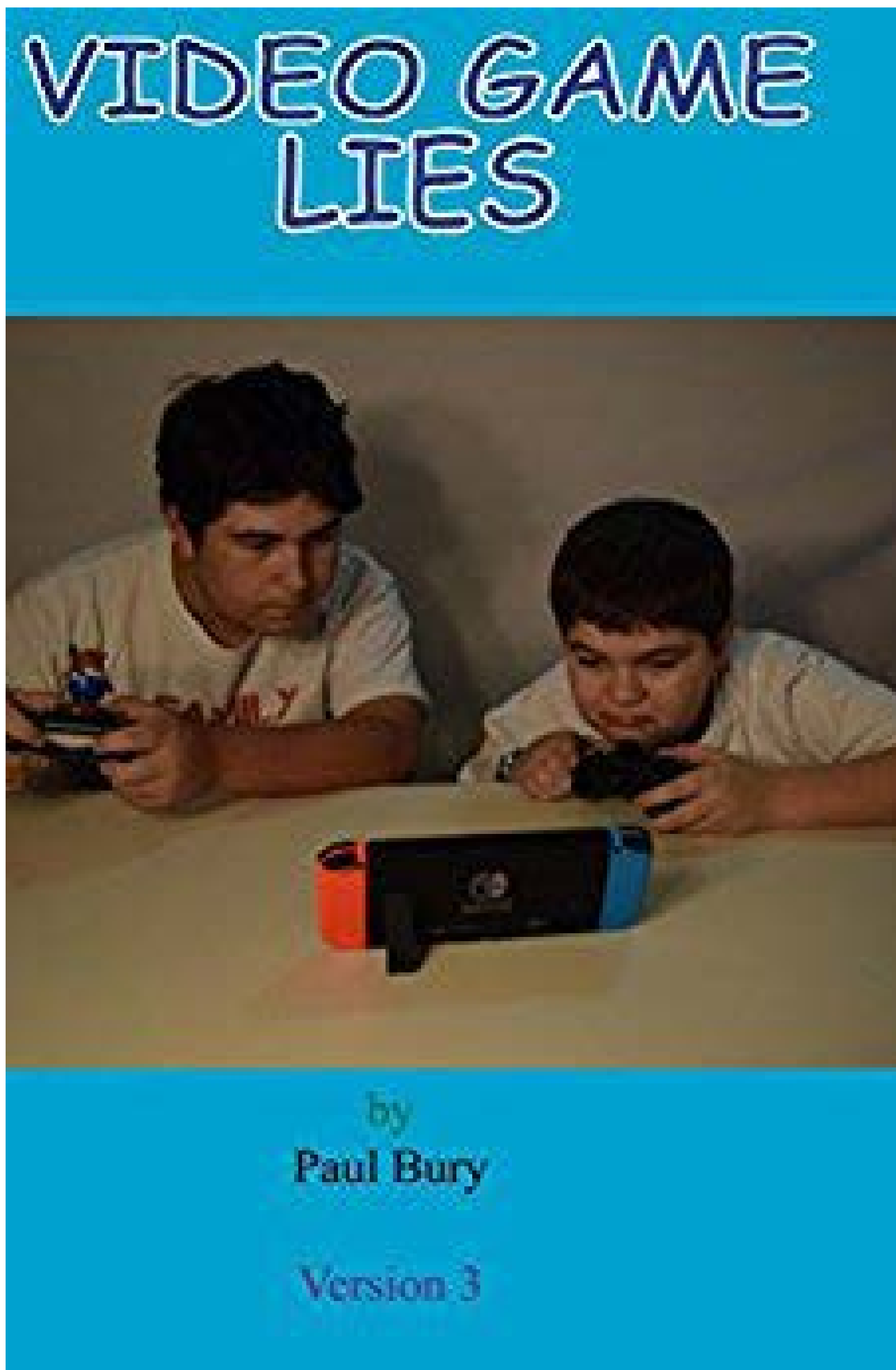
The match making in Worms Rumble is horrendous. I played multiple matches where I started as level one and ended as level four. I was pitted against players that had maxed out at level fifty. Guess who won those matches? The level fifty players were winning over and over again. Guess who was killing me over and over again? If you guessed the level fifty players then you would be completely right. Of course other leveled players took me out as well from time to time. Some of them traded with me

meaning we killed one another at the same time.

Worms Rumble is a 2D side scrolling battle royale or team royale game where we can move pretty fast. We point which direction we will shoot whatever gun we happen to have. I loved dying, respawning and trying to go find a decent weapon. Sometimes I did and sometimes I died before finding one. I had very little fun playing Worms Rumble. I am sure if I were willing to put in the hours I could have fun with Worms Rumble. Since the match making is so broken Worms Rumble rewards players who have been playing longer. Noobs need not apply.

There are a plethora of ways to destroy an opponent in Worms Rumble. We can shoot them with guns, blow them up with grenades, and there are hazards in the levels that can kill us too. Learning the maps takes time since they are so large. The holy hand grenade is my personal favorite weapon found in treasure chests. I actually took someone out with one and earned a rather rare achievement.  
- Paul

Graphics: 60%  
Sound: 60%  
Replay/Extras: 85%  
Gameplay: 60%  
Family Friendly Factor: 60%



BUY IT NOW RIGHT HERE



# Among Us

SCORE: 70

If you or someone in your family happens to be a viewer on our YouTube channel then you know we did some live streams of Among Us. We definitely honor game play requests that come from Advanced Members of our YouTube channel. With that stated we do listen to viewers when they ask us to play a certain video game. We are not always able to honor it quickly but we do keep it in mind. We received multiple requests from multiple viewers concerning Among Us. So I decided to try it. It was okay when I played it, so we did some live streams of the game.

Among Us has become a bit of a cultural phenomenon. Skins of Among Us characters has appeared in a plethora of different franchises and real world purchasable items. Among Us is also playable on a plethora of platforms. I played Among Us on the iPhone since it was free and could be easily

live streamed. I would have preferred Among Us on a console video game system but they cost money and I was not that invested in this video game at all. Players can host games or join others. If you join a private game then you need the code for that room.

At least five players are needed to play Among Us. There can be as many as ten players in a game. Players will be randomly assigned as a crewmate or an imposter. Crewmates must go around completing certain tasks before they are all killed by the imposter. Can you guess what the imposter does in Among Us? He or she goes around killing the crewmates. When a dead body is found or if someone hits the right button voting begins.

Voting is where Among Us gets very devious. Players decide who they think the imposter is. Who was being suspicious? Please note

## Crewmate

There is 1 Impostor among us



the wrong player can be voted off the ship which makes it even harder for the crewmates to win the game. If you vote off the imposter the crewmates win. If the imposter kills too many crewmates then they win. Please note the imposter(s) have a long cool off time frames between kills. This is what helps make Among Us a little bit fair.

Streaming Among Us was challenging because I needed to put up a screen overlay that showed whether I was the imposter or the crewmate. Anyone watching the screen and playing with me knew instantly what my role was. That meant I could be voted off immediately because they had an unfair advantage. Sort of like a stream sniper. Among Us looks okay and sounds okay. There is violence and blood as the imposters murder the crew. I see why kids are into Among Us.

- Paul

System: Android/iPad/Nintendo Switch/PC/Xbox One/Xbox Series X/iPhone(tested)  
Publisher: Innersloth  
Developer: Innersloth  
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Fantasy Violence, Mild Blood}



Graphics: 60%  
Sound: 70%  
Replay/Extras: 85%  
Gameplay: 70%  
Family Friendly Factor: 65%

# Mario Golf Super Rush

SCORE: 77

Were you able to catch the live streams I did of Mario Golf Super Rush on the Nintendo Switch? I found some cool things to do in Mario Golf Super Rush. The Speed and Battle modes are very interesting. I love having to run after the ball in Mario Golf Super Rush. There are only five golf courses in Mario Golf Super Rush. This is a bit small in my professional opinion. The golf courses are a bit on the large side so that is going for them.

The controls in Mario Golf Super Rush are pretty easy to pick up and learn. Mario Golf Super Rush gives the players more things to do while working through the Golf Adventure mode. The golf courses are opened up by going through the Golf Adventure mode. There are aggravating challenges in Mario Golf Super Rush too. I had so many issues getting through the Ridgerock Lake golf course because of

the tornadoes. The ball would not always go up a level which meant I wasted all kinds of shots trying to get up there.

There are numerous playable characters in Mario Golf Super Rush. Sadly characters like Toadette are in Mario Golf Super Rush but not playable. This made Yolanda extremely unhappy. Toad is playable. Toadette is in the Golf Adventure mode and we compete against her. I hope there is some update to Mario Golf Super Rush that makes Toadette playable. She is one of the few characters Yolanda identifies with.

I learned something very important in Mario Golf Super Rush. When you play in Battle Mode go after different holes than your competition. It is easier to get the ball

in the hole when no one else is going after that same hole. In fact I was able to use this to easily win in the Battle Mode. Some of the challenges in Mario Golf Super Rush require the player to determine which holes go after. There is also a time limit so you need to plan and be fast. Those two competing challenges broke my brain.

I honestly expected more from and out of Mario Golf Super Rush on the Nintendo Switch. Mario Golf Super Rush really let me down in quite a few ways. Multiple family members can play Mario Golf Super Rush at the same time. Mario Golf Super Rush can be played with controllers or motion controls. I personally preferred using the controller controls. Others love use the motion controls. Mario Golf Super Rush gives families the choice.

- Paul



System: Nintendo Switch  
Publisher: Nintendo  
Developer: Camelot  
Rating: 'E' - Everyone SIX and OLDER ONLY {Mild Cartoon Violence}



Graphics: 78%  
Sound: 79%  
Replay/Extras: 78%  
Gameplay: 70%  
Family Friendly Factor: 75%



# That Time I Got Reincarnated as a Slime Season One Part Two

SCORE: 67



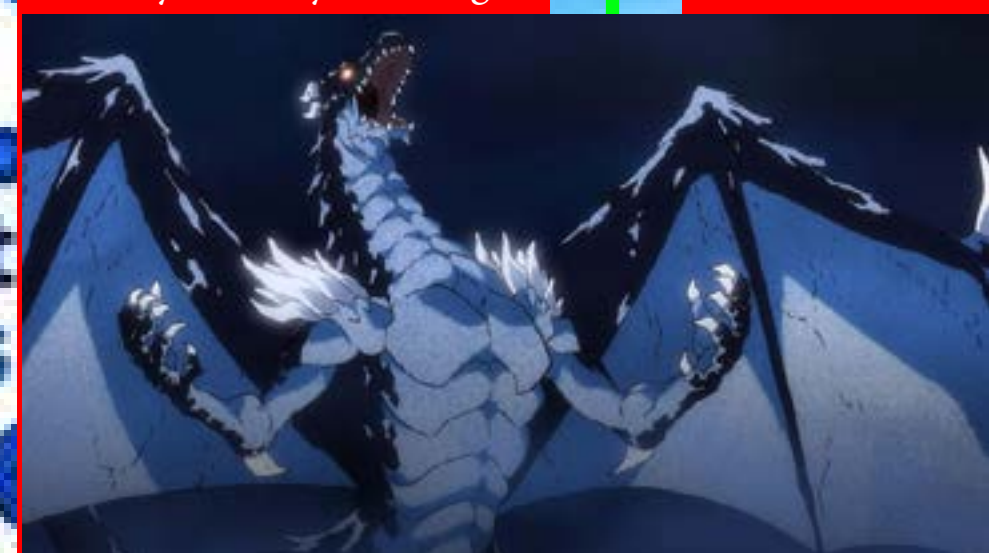
I just breezed through the twelve episodes of That Time I Got Reincarnated as a Slime Season One Part Two. It takes one hundred and seven minutes to watch all of That Time I Got Reincarnated as a Slime Season One Part Two. There are also over one hundred minutes of special features. Things like commentary, commercials, opening and ending songs. Most of the special features did not appeal to me personally.



in That Time I Got Reincarnated as a Slime Season One Part Two.

Rimuru Tempest winds up building a coalition, nation, capital, and more in That Time I Got Reincarnated as a Slime Season One Part Two. He also helps out the dying request of Shizu. He uses superior spirits to possess these kids that were summoned to this world so they can live past the few years they have left due to magical power overcoming them. It is a really odd way of saving

The issues families can have with That Time I Got Reincarnated as a Slime Season One Part Two are lack of attire, enticement to lust, violence, magic, blood, gore, spirits, reincarnation, demons, and more. That Time I Got Reincarnated as a Slime Season One Part Two really obsesses over women's breasts and their size. Demon Lords are shown as friendly in That Time I Got Reincarnated as a Slime Season One Part Two. This is an odd way of showing demonic forces. There are plenty of gross and bloody scenes with-



fantasy world. I do feel like That Time I Got Reincarnated as a Slime Season One Part Two is taking a darker path. - Paul

Graphics: 60%  
Sound: 71%  
Replay/Extras: 64%  
Gameplay: 83%  
Family Friendly Factor: 59%



System: Blu-ray/DVD  
Publisher: Funimation  
Developer: Manga Entertainment  
Rating: 'TV-14' - This program contains some material that many parents would find unsuitable for children under 14 years of age.



# Fringe Season 4

SCORE: 60



I am so very blessed to have been given a copy of Fringe Season 4 on DVD as a gift. We start out in Fringe Season 4 and see what a world without Peter is like. In fact the Observer does not save him in this timeline and he drowns. That impacts Dr Bishop horribly. Peter keeps trying to work his way back into the timeline. SPOILER ALERT! Peter does work his way back into the timeline.

The issues families can have with Fringe Season 4 are blood, death, violence, sex outside of marriage, lack of attire, enticement to lust and more. There are some attacks on God in Fringe Season 4 as well. A mysterious character from the past comes back in Fringe Season 4. He has a mad plan to collapse both universes and make an all new one without humans at all. He has a Noah's Ark kind of ship to repopulate the Earth.

Fringe Season 4 ends with a shock and surprise that should pave the way for the next season. There is one episode in Fringe Season 4 that touches upon an inva-

sion by the Observers. Will that happen in season 5? That is my personal suspicion. Fringe Season 4 has some amazing character growth and development. The cooperation between the two universes is very interesting to me.

There are plenty of funny moments within Fringe Season 4. I love how so many different concepts are explored. Twizzlers are one of Walter's



favorite foods. I love how Peter changes so many different characters within Fringe Season 4. The stories in Fringe Season 4 are more coherent and woven together. There are some cool surprises that come along within Fringe Season 4. Lincoln is a great example.

I am very curious where this show is going to go before it finished off. Fringe Season 4 proves that major changes are allowed in this television show. The characters are really good in Fringe Season 4. I enjoy some of the strange science ideas that Fringe Season 4 comes up with. Agent Broyles is a very interesting character. Fringe Season 4 explores his character quite well in Fringe Season 4. - Paul



Publisher: Warner Bros  
Developer: Warner Bros  
System: DVD  
Rating: 'NR' - Not Rated

Graphics: 50%  
Sound: 60%  
Replay: 70%  
Gameplay: 70%  
Family Friendly Factor: 50%





MYSTERY WORLD  
DIZZY

## The Oliver Twins Collection

SCORE: 83



PANIC DIZZY



## Fifa International Soccer

SCORE: 70



I am very thankful I had the money to purchase The Oliver Twins Collection on the Evercade system. There are eleven retro video games on this cartridge. The eleven games on the The Oliver Twins Collection are The Fantastic Adventures of Dizzy, Super Robin Hood, Wonderland Dizzy, Panic Dizzy, Go! Dizzy Go!, Firehawk, Professional BMX Simulator, Dreamworld Pogie, Dizzy the Adventurer, Mystery World Dizzy, and Treasure Island Dizzy. There are seven action adventure, one racing, one shooter, and two puzzle games on the The Oliver Twins Collection cartridge.

I vaguely remember some of the Dizzy video games from the past. To be honest I did not know about many of them. Which is what makes the

The Oliver Twins Collection so very cool. I can now be educated to those games in one place to easily play them. What impresses me most about The Oliver Twins Collection is how the action adventure video games have a step beyond what I was expecting. We collect and use items in these games. There is even a previously unreleased game on the The Oliver Twins Collection cartridge.



the Evercade handheld and home console video game systems. These games look good and sound good considering the era they come from. The games on the The Oliver Twins Collection cartridge are fun to play.

The Oliver Twins Collection spans 8-bit and 16-bit machines. The Oliver Twins Collection contains console and PC video games. It is neat to see how easy it is to play PC video games on

I love how we get to explore in The Oliver Twins Collection. The Professional BMX Simulator is fun once you learn the controls. Firehawk is an interesting shooter. The puzzle games are fun to learn on the The Oliver Twins Collection cartridge. Dizzy was a well known mascot from the past. I hope this character comes back in future video games. The price of the The Oliver Twins Collection is very reasonable at twenty dollars brand new.

- Paul

My excitement level was really high before playing Fifa International Soccer on the Game Gear. I know this is an older hand held sports video game but I had high hopes for it. There have been plenty of good and fun hand held sports games from the past and on other systems. Fifa International Soccer had to be amazing right? My experiences were the opposite. Fifa International Soccer is missing one really important thing - difficulty adjustment.

I took one of the best teams in Fifa International Soccer and played one of the worst teams. I lost and it was never close. The computer AI would pass to one another with great precision. I would pass and

my team mates would stand there and look at the ball. Then they watched a player on the other team go up and get the ball. I am really not asking for much here - just go and get the ball when you are closer. The computer AI could always chase me down from behind and steal the ball. I did learn to swerve them here and there.



figure out how to change players in Fifa International Soccer. Unless a new player got the ball. The computer goalies blocked the few shots I had and mine let the ball go right by. On the best team playing the worst team.

Fifa International Soccer has good music and the graphics are okay. I will admit the small screen is hard to play on. I wish the Game Gear could be played on a television set. Maybe someone will come up with some hardware to do that in the future. I was also unable to

The modes in Fifa International Soccer are Exhibition, Tournament, Playoffs, League, Restore, Options, and Language. There are multiple team adjustments players can make to their strategy. I was very frustrated and aggravated by Fifa International Soccer. If we ever get an easy way to video capture this game I would be willing to do a video to show it all ya'll. It might be a lively rage quit kind of a thing too if you catch my drift.

- Paul



System: Evercade  
Publisher: Blaze Entertainment  
Developer: Oliver Twins  
Rating: '7' - Everyone SEVEN and OLDER ONLY

Graphics: 74%  
Sound: 83%  
Replay/Extras: 95%  
Gameplay: 88%  
Family Friendly Factor: 77%

System: Game Gear  
Publisher: EA Sports  
Developer: Tier Tex  
Rating: 'GA' - General Audiences

Graphics: 70%  
Sound: 80%  
Replay/Extras: 80%  
Gameplay: 48%  
Family Friendly Factor: 71%

# SPORTS



System: PC  
 Publisher: Ubisoft  
 Developer: Nadeo  
 Rating: 'RP' - Rating Pending  
 Release Date: TBA

Trackmania is the biggest and most compelling remake of the legendary racing game, TrackMania® Nations. Trackmania combines easy-to-learn yet hard-to-master gameplay with a large variety of tracks, regular seasons, live events and customization options.



System: PC  
 Publisher: Ubisoft  
 Developer: Nadeo  
 Rating: 'RP' - Rating Pending  
 Release Date: TBA

Play in an online multiplayer environment or solo against ghosts of players. Improve steadily thanks to innovative gameplay features, regionalized rankings and medals to collect, so you can race your way to the top.

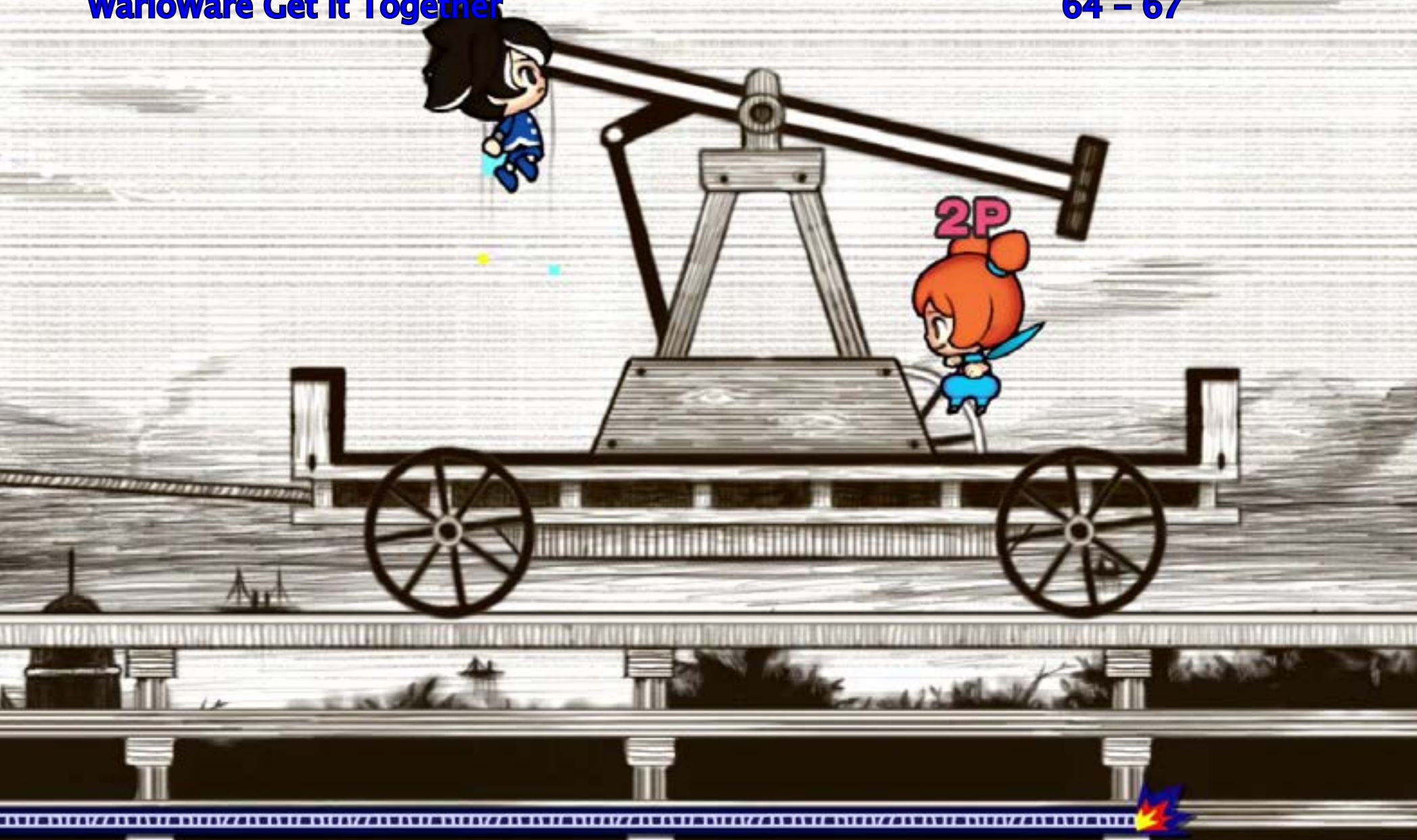
# DEVELOPING

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# GAMES





System: PC/Xbox One/Xbox Series X  
 Publisher: Xbox Game Studios  
 Developer: Playground Games  
 Rating: 'RP' - Rating Pending  
 Release Date: November 9, 2021

Your Horizon adventure  
 Lead breathtaking expeditions across the vibrant and ever-changing open world landscapes of Mexico with limitless, fun driving action in hundreds of the world's greatest cars.



System: PC/Xbox One/Xbox Series X  
 Publisher: Xbox Game Studios  
 Developer: Playground Games  
 Rating: 'RP' - Rating Pending  
 Release Date: November 9, 2021

Diverse open world  
 Explore a world of striking contrast and beauty. Discover living deserts, lush jungles, historic cities, hidden ruins, pristine beaches, vast canyons and a towering snow-capped volcano.





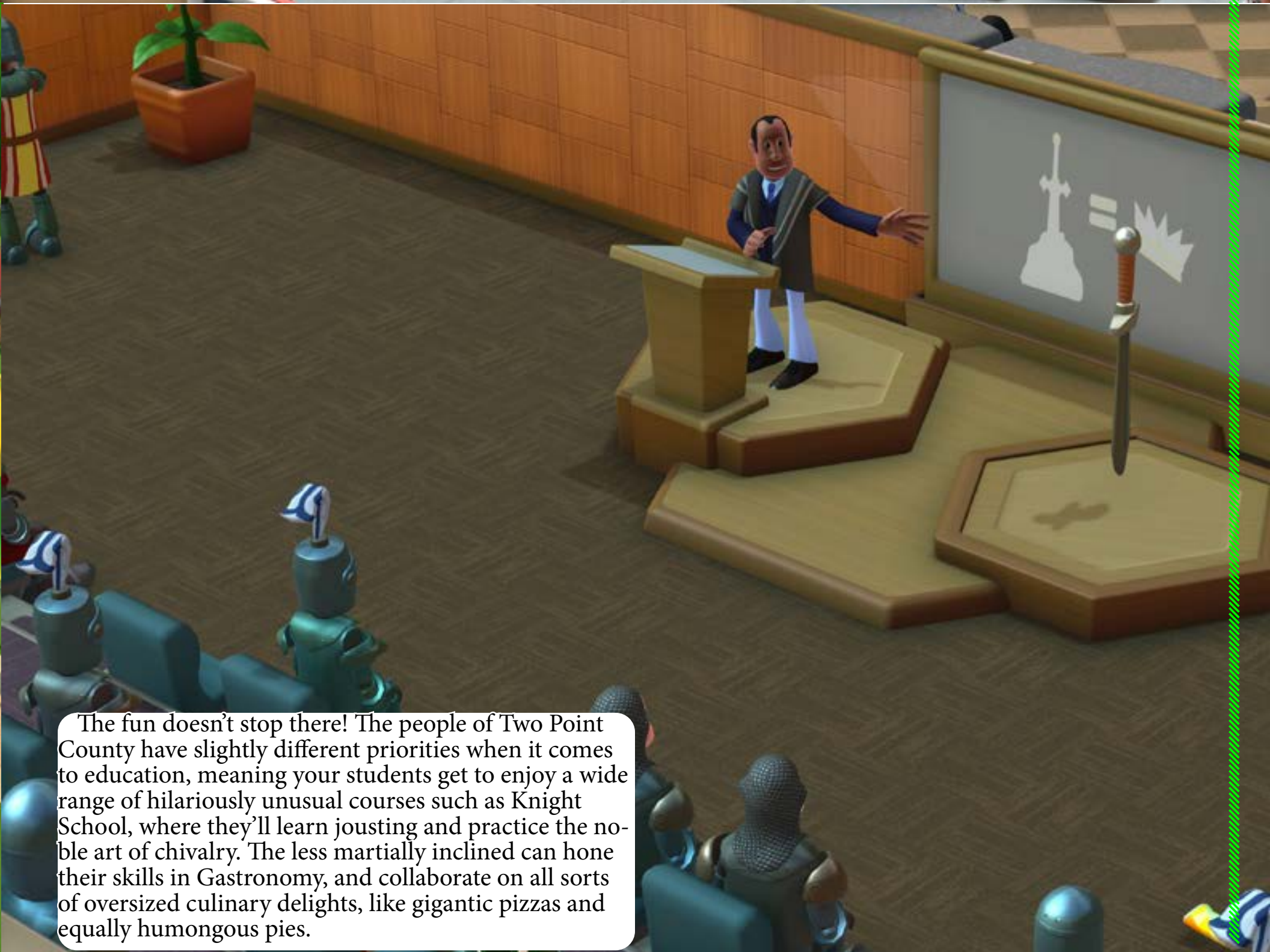
System: PC/Xbox One/Xbox Series X  
 Publisher: Xbox Game Studios  
 Developer: Playground Games  
 Rating: 'RP' - Rating Pending  
 Release Date: November 9, 2021

Your open world  
 Create your own expressions of fun with the new EventLab gameplay toolset including custom races, challenges, stunts, and new game modes. Customize your cars in more ways than ever before. Use the Gift Drops feature to share your custom creations.



System: Nintendo Switch/PC/  
 PS4/PS5/Xbox One/Xbox Series X  
 Publisher: Sega  
 Developer: Two Point Studios  
 Rating: 'RP' - Rating Pending  
 Release Date: 2023

In Two Point Campus, you'll be tasked with building and running your very own campus environment, where the decisions you make will shape the lives of the students you enroll and the staff you hire. For the first time, build in the great outdoors as you develop your very own campus grounds, buildings, and surroundings. Lay down dorms, pathways, hedgerows and more with new easy-to-use creative tools. The only limit is your imagination (and your in-game bank balance).



System: Nintendo Switch/PC/  
PS4/PS5/Xbox One/Xbox Series X  
Publisher: Sega  
Developer: Two Point Studios  
Rating: 'RP' - Rating Pending  
Release Date: 2023

The fun doesn't stop there! The people of Two Point County have slightly different priorities when it comes to education, meaning your students get to enjoy a wide range of hilariously unusual courses such as Knight School, where they'll learn jousting and practice the noble art of chivalry. The less martially inclined can hone their skills in Gastronomy, and collaborate on all sorts of oversized culinary delights, like gigantic pizzas and equally humongous pies.



System: Nintendo Switch/PC/  
PS4/PS5/Xbox One/Xbox Series X  
Publisher: Sega  
Developer: Two Point Studios  
Rating: "RP" - Rating Pending  
Release Date: 2023

"We hope that the incredible Two Point community will love all the new creative freedom that Two Point Campus will bring and that new players will be intrigued by its setting and the quirky world we're trying to build, packed with our trademark humor and charm," said Gary Carr, Co-founder and Creative Director at Two Point Studios.

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When the PAW Patrol learns that Mayor Humdinger has taken over a buzzing metropolis, they must save Adventure City from his selfish scheming and the pups need you on Team PAWsome! Become the pups – including Chase, Skye, and a brand new pup pal– using their unique abilities in high-stakes rescue missions. Deploy next-level gadgets and vehicles to explore the city and have even more fun with minigames like Pup Pup Boogie. With solo play and local co-op modes, this fun-for-all 3D platformer gives young gamers and their families the chance to join the PAW Patrol on their bravest mission yet.

System: Nintendo Switch/  
PC/PS4/Xbox One  
Publisher: Outright Games  
Developer: Drakhar Studio  
Rating: "RP" - Rating Pending  
Release Date: Summer 2021



System: Nintendo Switch/  
 PC/PS4/Xbox One  
 Publisher: Outright Games  
 Developer: Dralhar Studio  
 Rating: "RP" - Rating Pending  
 Release Date: Summer 2021

'We are beyond delighted to be making not only the third PAW Patrol video game as part of our enduring partnership with Nickelodeon, but the first based on a feature length film set in this incredible world' said Terry Malham CEO of Outright Games. 'The pups are incredibly special to us as they are to millions around the world and it's a great honor to be able to create such fun interactive entertainment for all the fans to enjoy'



System: PC/PS4/PS5/Xbox One/Xbox Series X  
Publisher: Sega  
Developer: CyberConnect2  
Rating: T - THIRTEEN and OLDER ONLY  
Release Date: October 15, 2021

Your sister gets turned to a demon. Can you save her? She is counting on you.



System: PC/PS4/PS5/Xbox One/Xbox Series X  
 Publisher: Sega  
 Developer: CyberConnect2  
 Rating: T - THIRTEEN and OLDER ONLY  
 Release Date: October 15, 2021



Demon Slayer Kimetsu no Yaiba The Hinokami Chronicles looks like a one on one fighter video game.

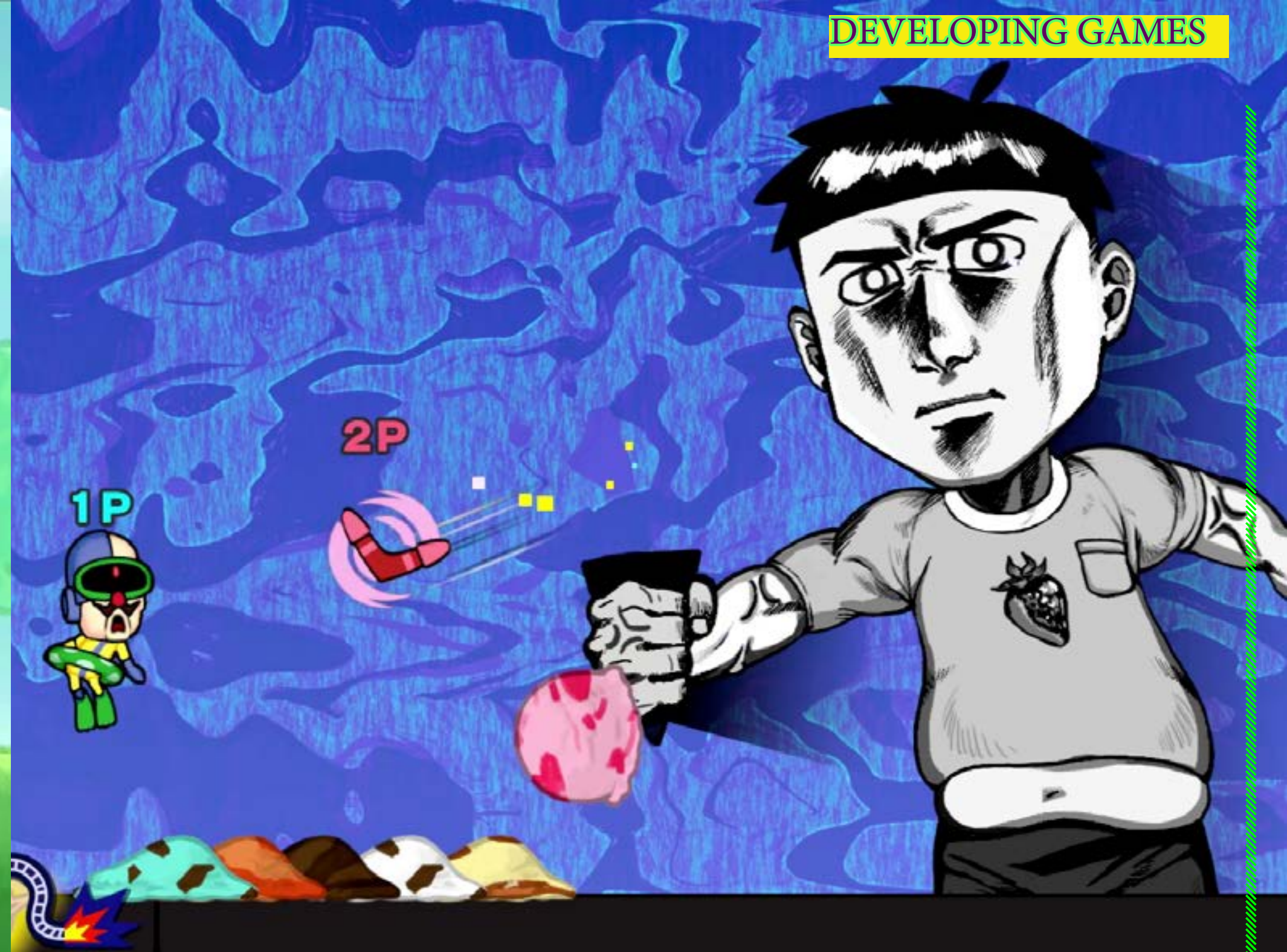




System: Nintendo Switch  
 Publisher: Nintendo  
 Developer: Intelligent Systems  
 Rating: E10+ – Everyone TEN  
 and OLDER ONLY (Cartoon  
 Violence, Crude Humor)  
 Release Date: September 10,  
 2021

Take on over 200 quick and quirky microgames—lightning-fast minigames filled with frantic fun—solo or with a friend! When his latest harebrained business scheme goes awry, Wario must use his signature style (and smell) to fix it. How? By playing a twisted collection microgames of course! From assembling a robot to pulling out a statue’s armpit hair, the WarioWare™: Get It Together! game is a comedic, cooperative microgame mashup.





System: Nintendo Switch  
 Publisher: Nintendo  
 Developer: Intelligent Systems  
 Rating: 'E10+' - Everyone TEN and OLDER ONLY (Cartoon Violence, Crude Humor)  
 Release Date: September 10, 2021

For the first time, YOU control Wario and friends inside their own chaotic games. Use their distinctly absurd abilities to take on a rush of microgames. Tip a turtle with the help of Wario's dash or choose Ashley and hurl a spell at it. In WarioWare: Get It Together!, mix and match characters and microgames for maximum fun!

# Cre **NOW** ate

There is 1 **Impostor** among us



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# PLAYING





System: PC/PS4/PS5/Nintendo Switch/Xbox One/Xbox Series X  
 Publisher: Xbox Game Studio  
 Developer: Mojang  
 Rating: 'E10+' - Everyone TEN and OLDER ONLY {Fantasy Violence, Mild Violence}  
 Release Date: Out Now

**BUILD FOR THE AGES**

Want to build a settlement that changes over time? Mine copper and use it to build structures that will age right before your eyes.



System: PC/PS4/PS5/Nintendo Switch/Xbox One/Xbox Series X  
 Publisher: Xbox Game Studio  
 Developer: Mojang  
 Rating: 'E10+' - Everyone TEN and OLDER ONLY {Fantasy Violence, Mild Violence}  
 Release Date: Out Now

Ben 10! The protector of Earth! Is now in Minecraft with this add-on. Benjamin Tennyson is the kid who has destined to have the Omnitrix among his cousin Gwen Tennyson and his grandpa Maxwell Tennyson.



System: PC/PS4/PS5/Nintendo Switch/Xbox One/Xbox Series X  
 Publisher: Xbox Game Studio  
 Developer: Mojang  
 Rating: 'E10+' - Everyone TEN and OLDER ONLY {Fantasy Violence, Mild Violence}  
 Release Date: Out Now

DISCOVER WHAT LIVES BELOW THE SURFACE  
 Go underwater to team up with the axolotl and bask in the light of the glow squid.

Tasks



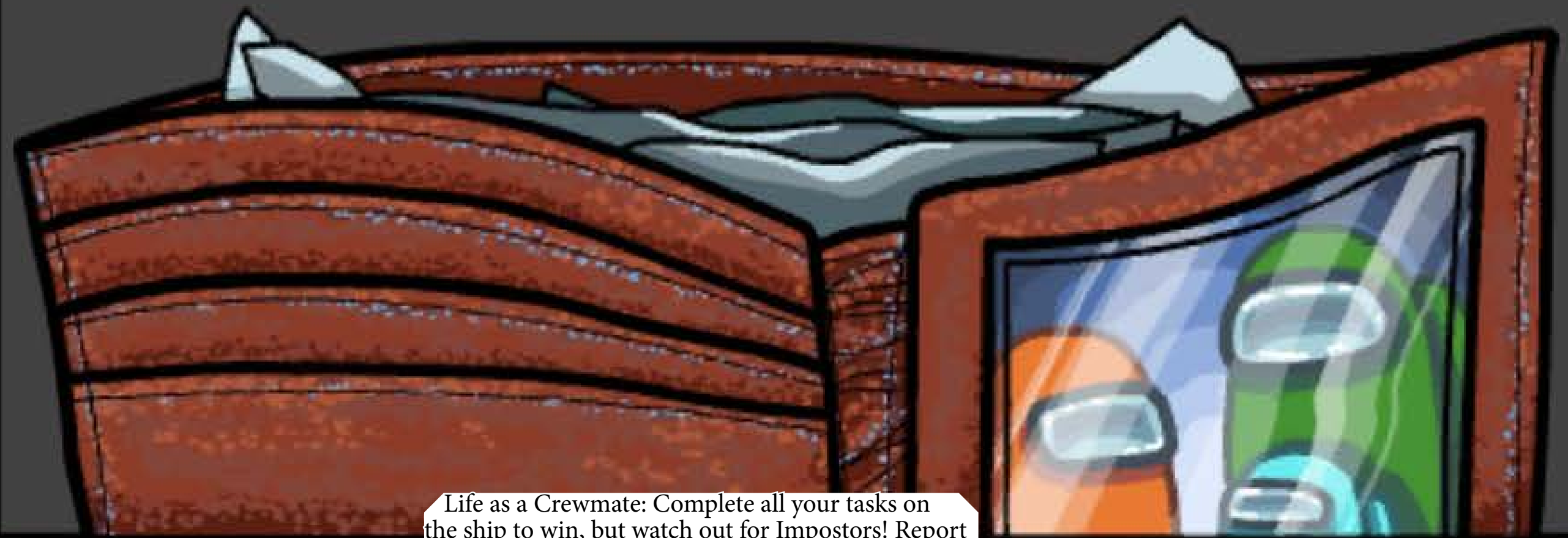
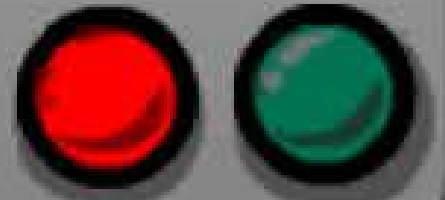
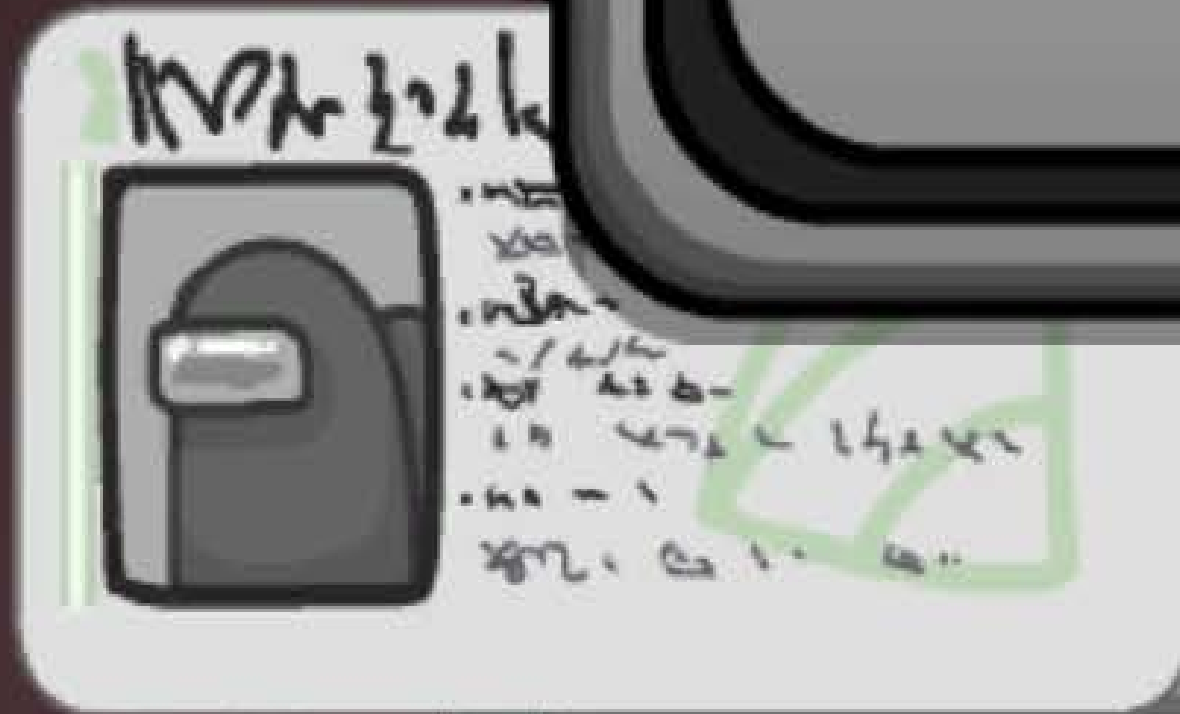
System: Android/iOS/Nintendo Switch/PC/PS4/Xbox One/Xbox Series X  
 Publisher: Innersloth  
 Developer: Innersloth  
 Rating: 'E10+' - Everyone TEN and OLDER ONLY {Fantasy Violence, Mild Blood}  
 Release Date: Out Now

Welcome recruits. Hop onto the newest Among Us map – the Airship! Out now on all the Among Us platforms, this giant ship is where you'll be able to work together to carry out the greatest plan... whether that's as a Crewmate or Impostor is another question.

Admin: Swipe Card  
 Reactor: Unlock Manifolds  
 Electrical: Divert Power to Ship



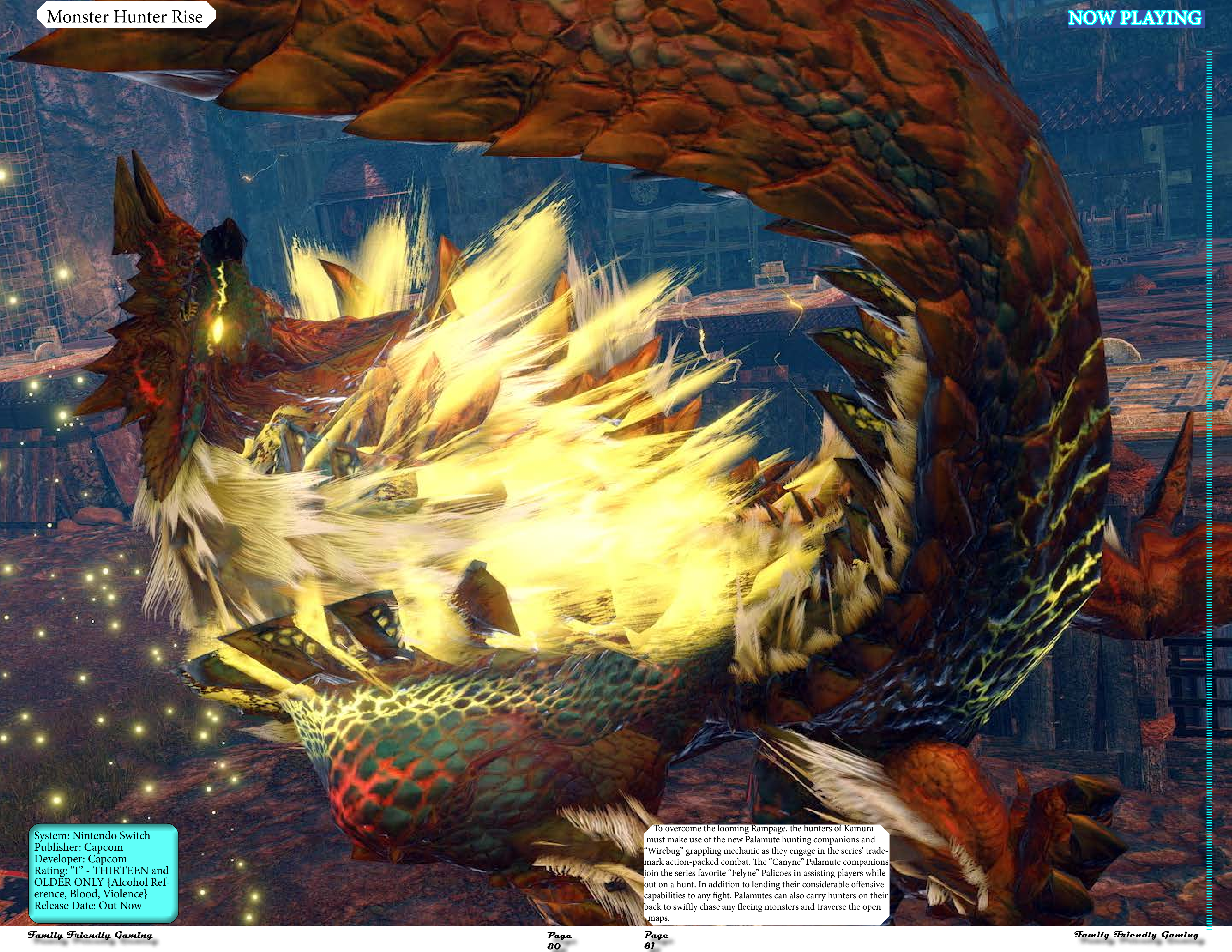
TOO SLOW. TRY AGAIN



System: Android/iOS/Nintendo Switch/PC/PS4/Xbox One/Xbox Series X  
 Publisher: Innersloth  
 Developer: Innersloth  
 Rating: 'E10+' - Everyone TEN and OLDER ONLY {Fantasy Violence, Mild Blood}  
 Release Date: Out Now

Life as a Crewmate: Complete all your tasks on the ship to win, but watch out for Impostors! Report dead bodies and call emergency meetings to vote the Impostors out. Hope you chose correctly!  
 Play as an Impostor: Cause chaos, sneak around, and frame innocent bystanders! Winning involves killing off every Crewmate - think you're a master of sabotage? Crewmate or Impostor is another question.





System: Nintendo Switch  
Publisher: Capcom  
Developer: Capcom  
Rating: 'T' - THIRTEEN and  
OLDER ONLY {Alcohol Refer-  
ence, Blood, Violence}  
Release Date: Out Now

To overcome the looming Rampage, the hunters of Kamura must make use of the new Palamute hunting companions and "Wirebug" grappling mechanic as they engage in the series' trademark action-packed combat. The "Canyne" Palamute companions join the series favorite "Felyne" Palicoes in assisting players while out on a hunt. In addition to lending their considerable offensive capabilities to any fight, Palamutes can also carry hunters on their back to swiftly chase any fleeing monsters and traverse the open maps.



System: Nintendo Switch  
 Publisher: Capcom  
 Developer: Capcom  
 Rating: 'T' - THIRTEEN and OLDER ONLY {Alcohol Reference, Blood, Violence}  
 Release Date: Out Now

Wirebugs, on the other hand, allow hunters to nimbly grapple in any direction during a hunt, and can be paired with each of the 14 weapon types to create unique "Silkbind Attacks." Damaging monsters with these new attacks will make them susceptible to the new "Wyvern riding" technique, which allows players to temporarily take control of a monster and yields spectacular battle sequences during a hunt.

# Last Minute

# Tidbits

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System: PC/PS4/PS5/Stadia/  
Xbox One/Xbox Series X  
Publisher: EA Sports  
Developer: EA Tiburon  
Rating: E for SIX and OLDER  
ONLY (Mild Lyrics)  
Release Date: August 20, 2021

“It’s a great experience being on the cover of Madden NFL 22 with Patrick. We both share a love for the game of football and to be a part of this iconic franchise is very special,” said seven-time Super Bowl Champion, Tom Brady. “This year’s game really captures the energy and unpredictability that you see on the field every Sunday and we’re excited for fans to experience it for themselves.”



System: PC/PS4/PS5/Stadia/  
Xbox One/Xbox Series X  
Publisher: EA Sports  
Developer: EA Tiburon  
Rating: 'E' for SIX and OLDER  
ONLY (Mild Lyrics)  
Release Date: August 20, 2021

"I, like most players in the League, have been a big fan of Madden NFL for as long as I can remember, and to be on the cover - not only for a second time, but also with Tom Brady, an all-time great - is surreal," said Patrick Mahomes. "This is only the second time two athletes have been on the cover together and we're both eager for fans to dig into Dynamic Gameday which makes the game more immersive, authentic and keeps it fresh year-round."



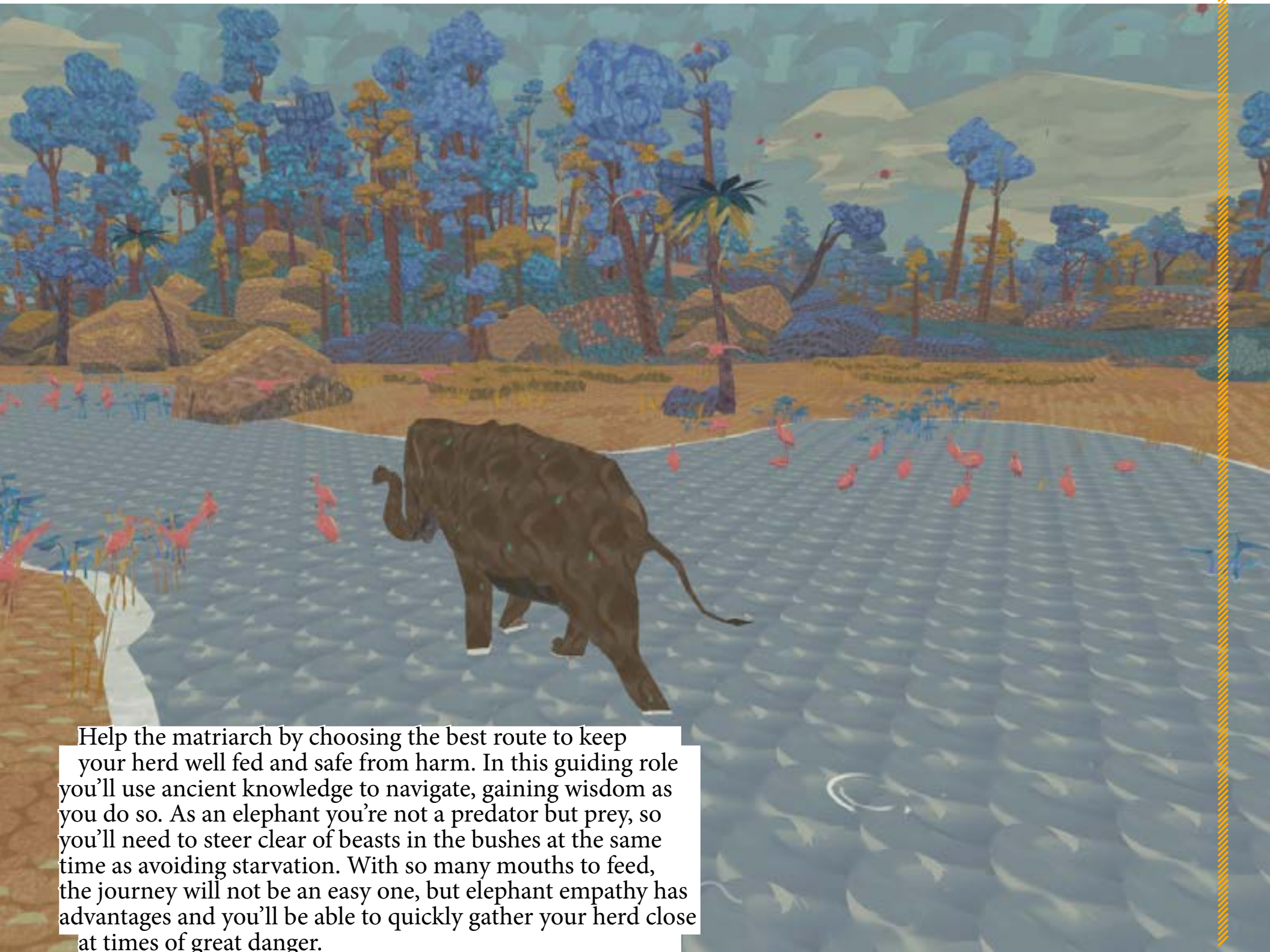
System: PC/PS4/PS5/Stadia/  
 Xbox One/Xbox Series X  
 Publisher: EA Sports  
 Developer: EA Tiburon  
 Rating: 'E' for SIX and OLDER  
 ONLY (Mild Lyrics)  
 Release Date: August 20, 2021

Franchise Mode in Madden NFL 22 will make players feel more connected and in control of their team, with more detailed staff management and skill tree progression systems, and comprehensive weekly game strategy with a revamped Season Engine that keeps things fresh every week. Franchise will also continue to see improvements throughout the year via multiple live service updates.



System: Personal Computer  
Publisher: Might and Delight  
Developer: Might and De-  
light  
Rating: 'NR' for Not Rated  
Release Date: Out Now

Shelter 3 is a game where wisdom, empathy and leadership play an important role in your survival. As a new mother you must protect your calf, but you must also take responsibility for the whole herd, protecting old and young from lurking predators and the threat of starvation. What's more, the matriarch has given you the responsibility of steering the herd to an important destination and difficult choices will need to be made on the way.



System: Personal Computer  
 Publisher: Might and Delight  
 Developer: Might and Delight  
 Rating: 'NR' for Not Rated  
 Release Date: Out Now

Help the matriarch by choosing the best route to keep your herd well fed and safe from harm. In this guiding role you'll use ancient knowledge to navigate, gaining wisdom as you do so. As an elephant you're not a predator but prey, so you'll need to steer clear of beasts in the bushes at the same time as avoiding starvation. With so many mouths to feed, the journey will not be an easy one, but elephant empathy has advantages and you'll be able to quickly gather your herd close at times of great danger.





Thanks very much.  
Would you mind taking this  
rent money to Sienna for me?



System: Nintendo Switch  
Publisher: NIS America  
Developer: Nippon Ichi Software  
Rating: "T" for THIRTEEN and OLDER ONLY (Blood, Fantasy Violence, Language, Suggestive Themes, Use of Alcohol and Tobacco)  
Release Date: August 31, 2021

This is the first installment of a quintessential strategy RPG lover's collection, which boasts 2 games in 1! With over 60 hours of gameplay between both games, and an exclusive physical Deluxe Edition that includes a CD soundtrack and art book (with music and art from both titles), returning fans can relive time-honored favorites, while new (and old) fans can discover hits they may have missed!

Brave | Screenshot not representative

### Raining Shot



Soul Nomad™ & the World Eaters | Screenshot not representative of final product

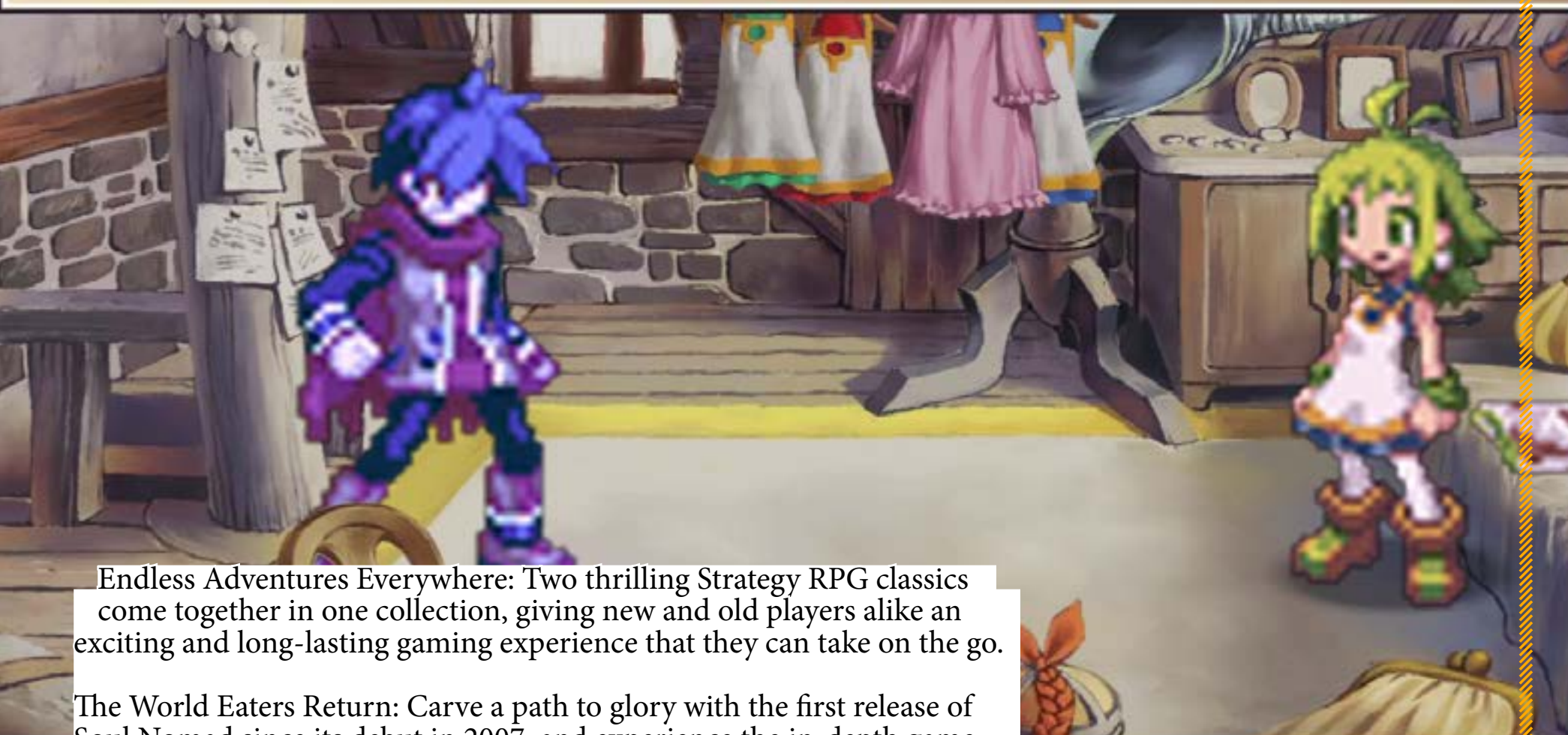
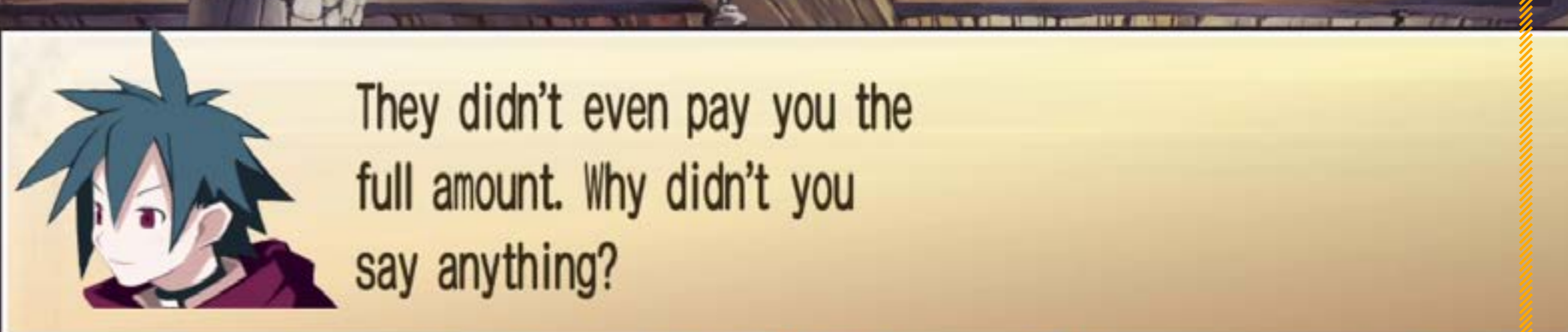
Ten	
LV	8
HP	73
REMOVE	4
6-40	40
Spoiled Mystic	
Ability Level	
HP	115
ATK	129
DEF	63
INT	85
RES	100
SPD	64
When Equipped	
HP	+6
ATK	+12
DEF	-3
INT	+3
RES	+8
SPD	-2



Phantom Brave | Screenshot not representative of final product



Soul Nomad™ & the World Eaters | Screenshot not representative of final product



Endless Adventures Everywhere: Two thrilling Strategy RPG classics come together in one collection, giving new and old players alike an exciting and long-lasting gaming experience that they can take on the go.

The World Eaters Return: Carve a path to glory with the first release of Soul Nomad since its debut in 2007, and experience the in-depth gameplay and captivating story of the original on a modern platform.

Phantom Brave | Screenshot not representative of final product

System: Nintendo Switch  
 Publisher: NIS America  
 Developer: Nippon Ichi Software  
 Rating: "T" for THIRTEEN and OLDER ONLY [Blood, Fantasy Violence, Language, Suggestive Themes, Use of Alcohol and Tobacco]  
 Release Date: August 31, 2021



Al-Phoenix X

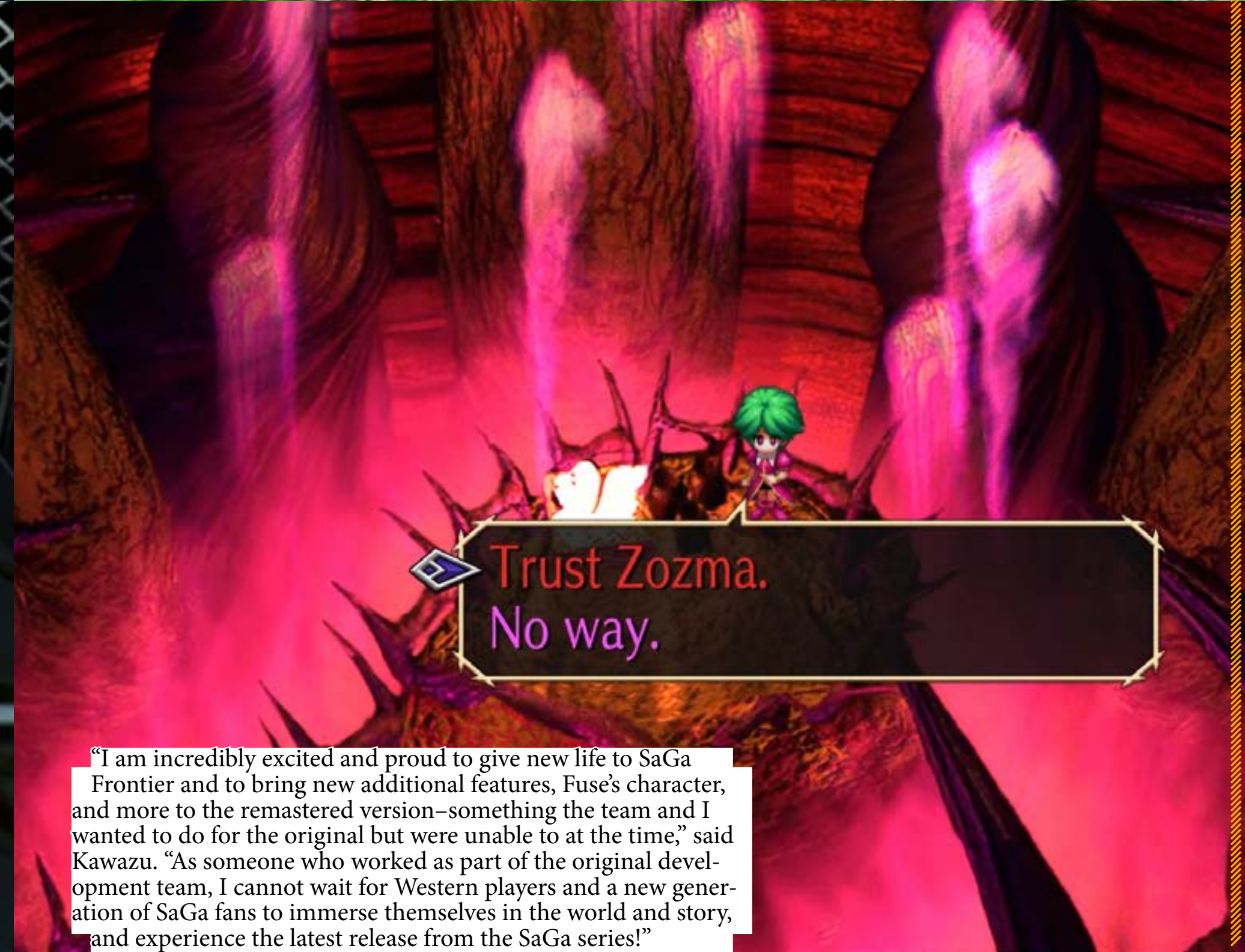
Party1

	Front	Back
1 Fuse	👤	👤
2 Lute	👤	👤
3 Asellus	👤	👤
4 Riki	👤	👤
5 Mei-ling	👤	👤



Spriggan

System: Android/iOS/Nintendo Switch/PC/PS4  
 Publisher: Square Enix  
 Developer: Square Enix  
 Rating: T for THIRTEEN and OLDER ONLY (Blood, Drug Reference, Fantasy Violence, Mild Language, Suggestive Themes, Use of Alcohol and Tobacco)  
 Release Date: Out Now



Trust Zozma.  
 No way.

"I am incredibly excited and proud to give new life to SaGa Frontier and to bring new additional features, Fuse's character, and more to the remastered version—something the team and I wanted to do for the original but were unable to at the time," said Kawazu. "As someone who worked as part of the original development team, I cannot wait for Western players and a new generation of SaGa fans to immerse themselves in the world and story, and experience the latest release from the SaGa series!"



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SaGa Frontier Remastered is part of the ongoing SaGa franchise from SQUARE ENIX that so far includes Western releases of Romancing SaGa™ 2, Romancing SaGa™ 3, SaGa SCARLET GRACE: AMBITIONS and Romancing SaGa Re;univerSe™. SaGa Frontier Remastered builds upon the original cult classic's multiple storylines by introducing previously cut content, including Fuse's main scenario and several new events for fan-favorite character Asellus.



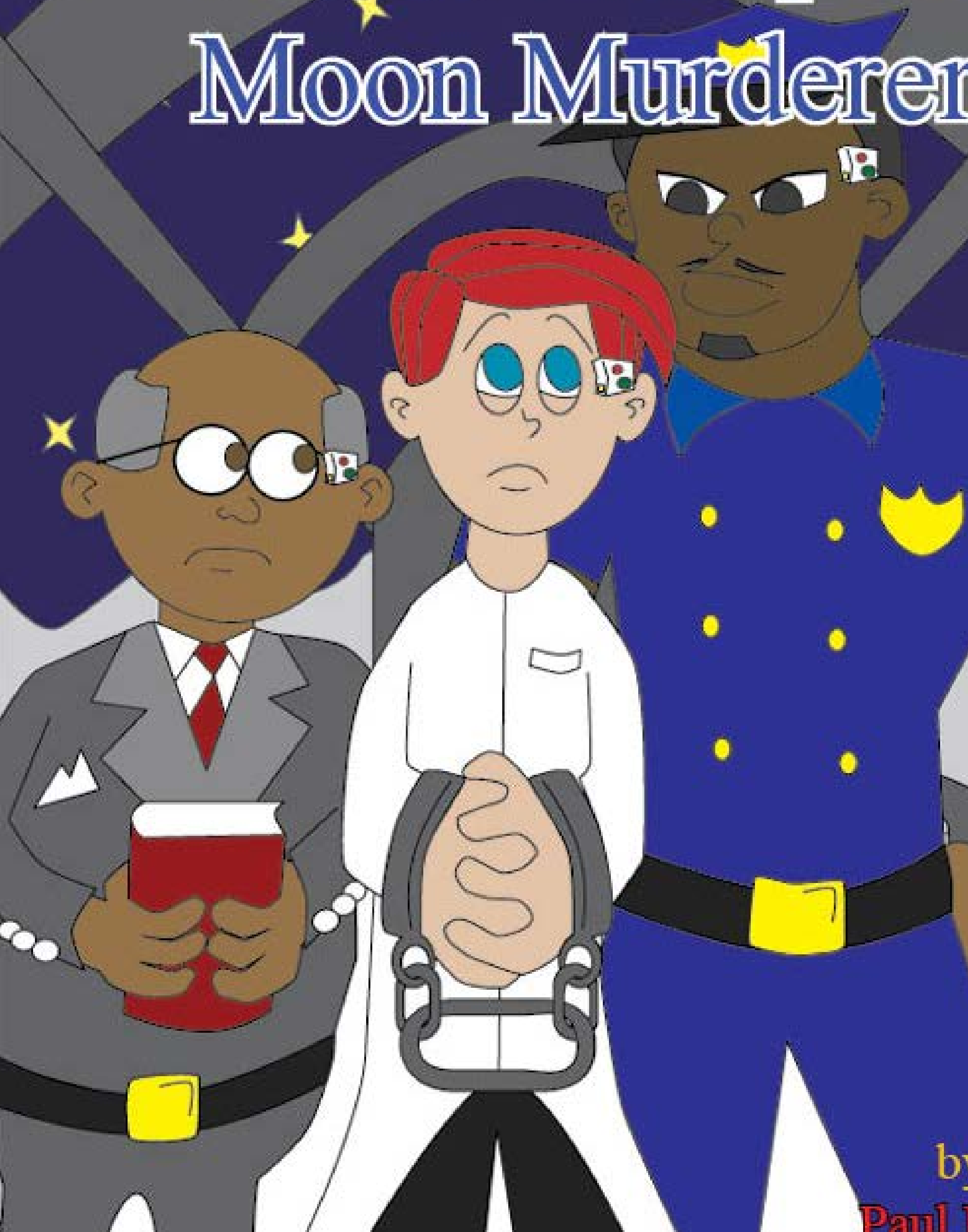
System: PC  
 Publisher: Might and Delight  
 Developer: Might and Delight  
 Rating: 'NR' for Not Rated  
 Release Date: Out Now



Finneas Fat Cat XV

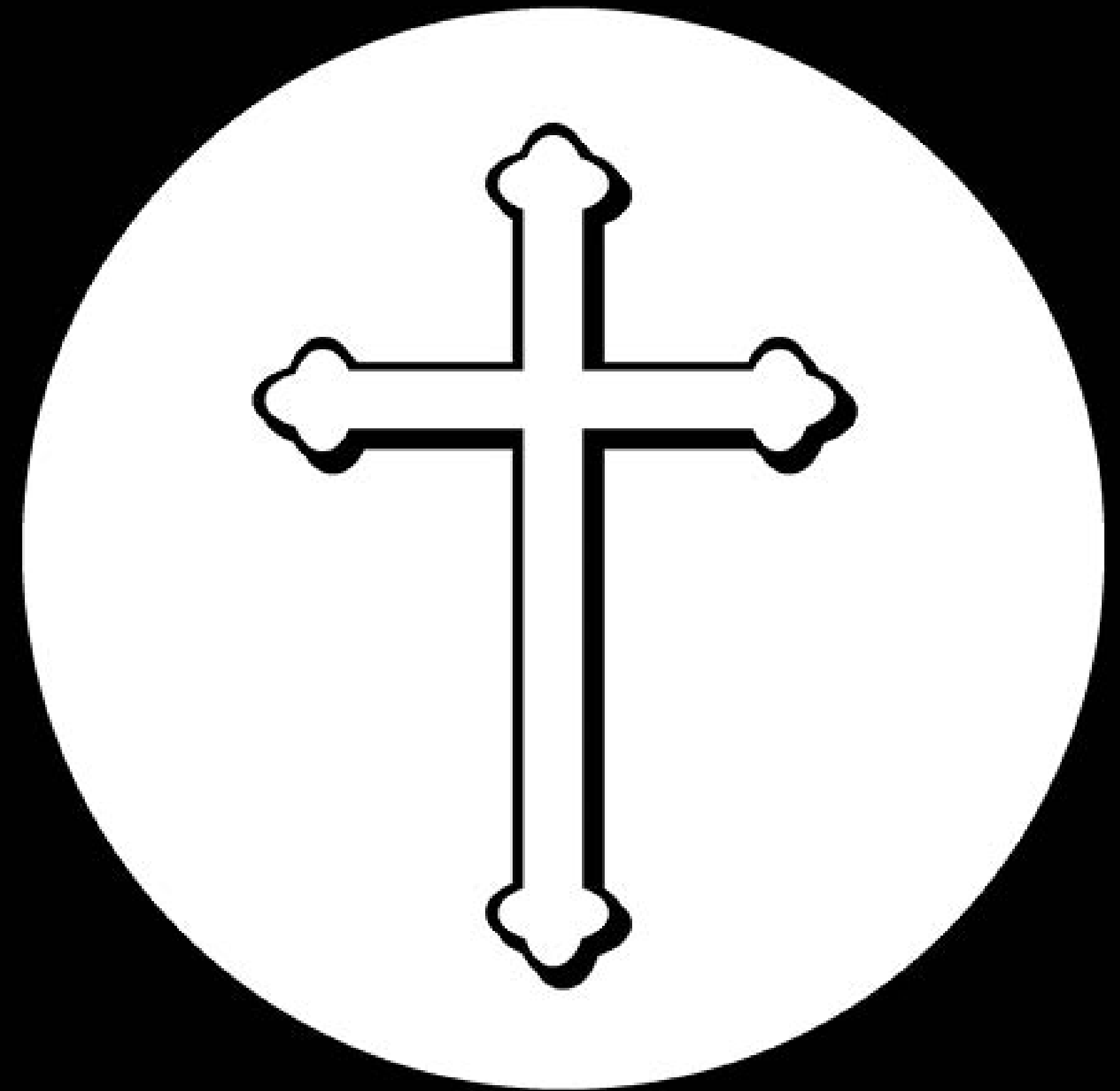
A hyper-capitalist straight out of the gilded age, Finneas Fat Cat XV wants to spread his good name far and wide! Whether that's by building more factories for his "beloved" employees to work in or statues made in his image, Finneas will have lots of missions for you to help spread his glorious name across New Pangea!

# Future Glimpses Moon Murderer



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