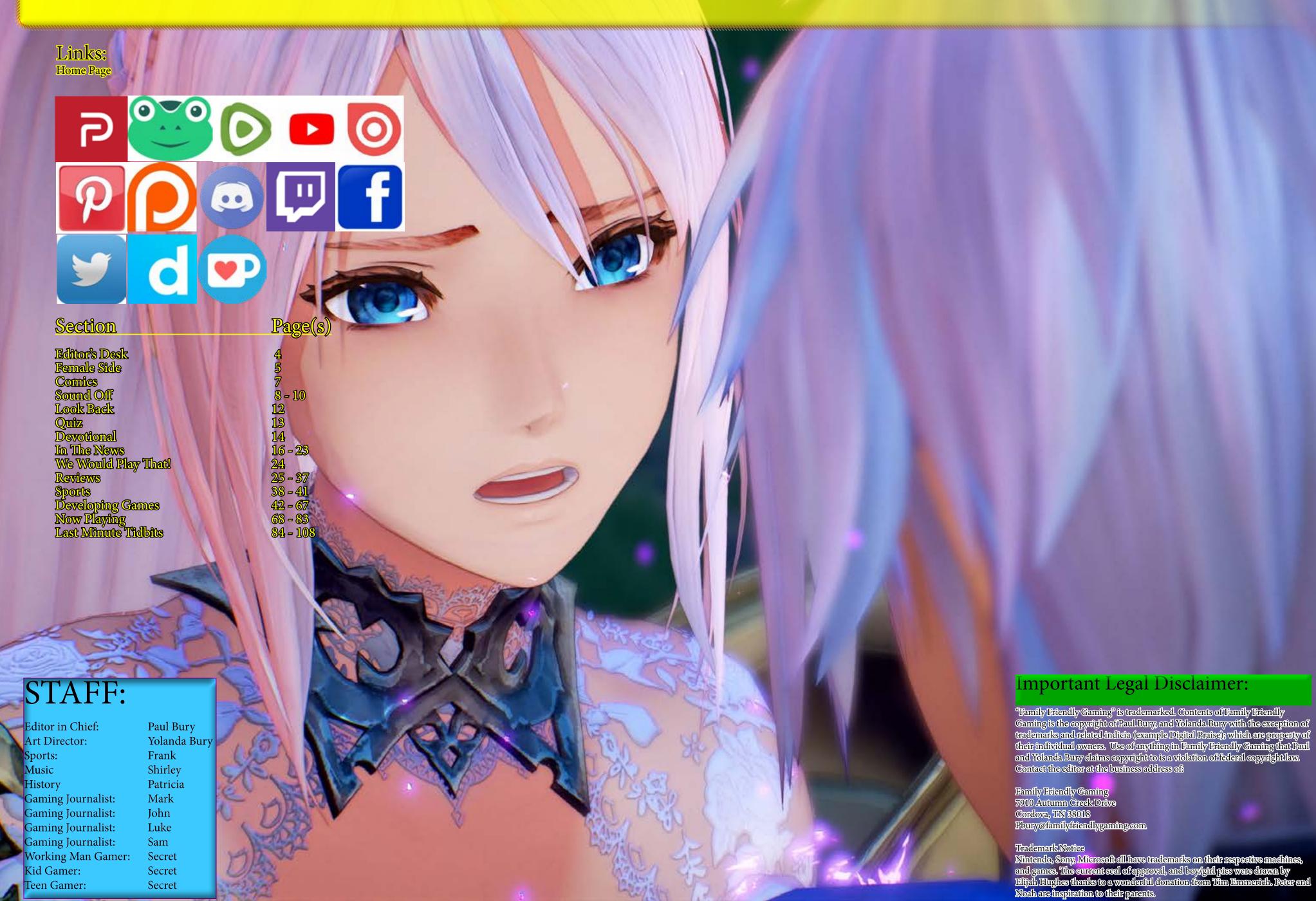




Teen Gamer:

Secret

July 2021



Editor's Desk

FEMALE SIDE

Hope Springs Eternal

I am very open, transparent and honest about what is going on in our lives. Family Friendly Gaming started as a straight gaming media outlet for families. One of the few conservative gaming media outlets. We have always had a goal of pointing everyone to God. We want to bring as many of ya'll with us into heaven when our mission on Earth is done. At some point Family Friendly Gaming became a hybrid media outlet blog. Or at least there are those in the world who see us as part media outlet and part blog. Since we write about personal things as well as publish press releases from video game companies. The same goes for the videos and live streams. They started out as straight laced straight faced videos of the games. They turned into so much more over the years. We have done a plethora of different things and styles that help millions all over the world.

The Chinese virus COVID-19 has caused a lot of damage, change, death, and destruction. We had to let some people go. Yolanda is working a part time job. I have a day job. All of those pay the bills. My hearts desire is to work Family Friendly Gaming full time. Sadly the pay is not there. We have contacted somewhere between one hundred and two hundred companies about advertising. As you see new advertisements and sponsorships please click on the link to check out their products. That is how we get more advertisements. We need your help and your support. If you decide to purchase their product based on their advertisement then awesome. If you don't then just checking it out helps us out. Advertisement needs to be a winwin proposition. The advertisers need to get something for their money. Just like we need the advertisements, sponsorships, and donations.

have written about getting down and depressed before. There are days I am so exhausted from the day job and then tons of press releases waiting on me. I know that most of the people in PR and Marketing see us as slaves and could care less that we are doing this work for them pro bono. What gets me and insults me sometimes is when they bug me after we have done so much to make them so much money. Yet they never once think of doing anything to help us continue to exist. I could just stop it all at some point and they would lose out on reaching the Family Friendly Gaming Universe audience. Which would cut into their profits. Maybe some day I will get fed up with it and do just that. I am not trying to guilt trip them into thinking of others and finally doing the right thing. I am expressing my perspective on this issue.

We have seen some massive improvements in 2021

in terms of sponsorships and advertisements. We have seen growth that gives me hope. I believe one day God will bless us to the point of being able to do Family Friendly Gaming full time. Until that time I do my best. I strive to be better and improve things at Family Friendly Gaming one day and one idea at a time. I am thankful for everyone of our advertisers, sponsors, donators, readers, and viewers. Times have been hard for a great many families this last year and a half. I have hope it will get better. I have faith that God has our best interest at heart as we continue to serve and obey Him. I believe the sun will start shining again for millions of families all over the world. Are you ready for it?

God bless, Paul Bury



Being Active

I don't know about you, but I like to stay active. I am constantly doing something. Whether it is reading, writing, shopping, talking, gardening, cleaning, or something else; I am always finding ways to get things done. I cook, can, and plan. I create, try, and search. There are all kinds of ideas I get about a cool new art and craft to share with all ya'll. As I get time in my schedule I test and see how it will work. When I am satisfied with the end result then here comes a video. That reminds me I want to thank all ya'll that have been purchasing the arts and crafts items I have done videos on. Thank you so much for supporting me, my family, and Family Friendly Gaming. I love how that is such an easy way so many of ya'll are able to support us. When you do not have the time and materials to create the items I have shown it is so wonderful that you can make a purchase on the Family Friendly Gaming Store age. I am also very thankful to everyone buying copies of Paul's books who have asked me to sign them as well. Thank you for supporting Family Friendly Gaming as well. Without you we would cease to exist. Which is why it is so important for every single reader to prayerfully consider ways they can continue to support this free magazine, free website, and free videos. Without your support this all ceases to exist. If we have blessed you in any way, please consider supporting Family Friendly Gaming in the future. There are plenty of ideas on the How You Can Help Us page on the website.

Gardening is another wonderful way to keep active. I will warn you that you will probably be sore that evening or the next day. Gardening can be very physical. Those stubborn weeds do not want to leave the dirt they have invaded. That is their home and they don't care that they will choke out your plants, fruits, and vegetables. Paul and I both love gardening. He handles most of our little garden, strawberries, and blueberries. I take care of the other plants that make things look nice. I do not get out there gardening as often as I would like. I do enjoy seeing the flowers that come from the plants. Princess is also impressed with them. Although to be fair she will sniff grass, clover, trash, and anything else she happens to run across. Then she will sneeze after sniffing them. Guess what she does after sneezing? She goes right back to sniffing them. Then she looks at me after the second or third sneeze and wants to know what am I doing to cause this.

Speaking of the most recent addition to our family princess, she loves going for walks. Taking a walk is another great way to stay active. We

love taking walks in our family. We get to meet and talk to so many wonderful people in our neighborhood. There are so many neighbors that have seen us walk, pick up our dogs poop, and be patient to let their cars go by before crossing the street. I get comments quite often about princess and how she is a happy girl today. Princess loves to watch others as well. Whether it be a person, animal, or car. She just stops and stares at them. I am working on keeping her away from the snakes. The birds better stay away from her because she tries to catch them. I am not sure what she will do if she ever catches one. Thankfully she has listened and stays away from the worms now. If I could just get her to stay away from the bees. Her potty training came along nicely even though it took some time.

God bless, Yolanda Bury



Family Friendly Gaming



 Colossians: 9781935915010
 1 Peter: 9780976054870
 2 Peter: 9780976054887
 Phillipians: 9781935915010
 James: 9780976054863

 1 Timothy: 9780976054825
 2 Timothy: 9780976054894
 Interactive Parables: 9780976054801
 Interactive Parables: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive





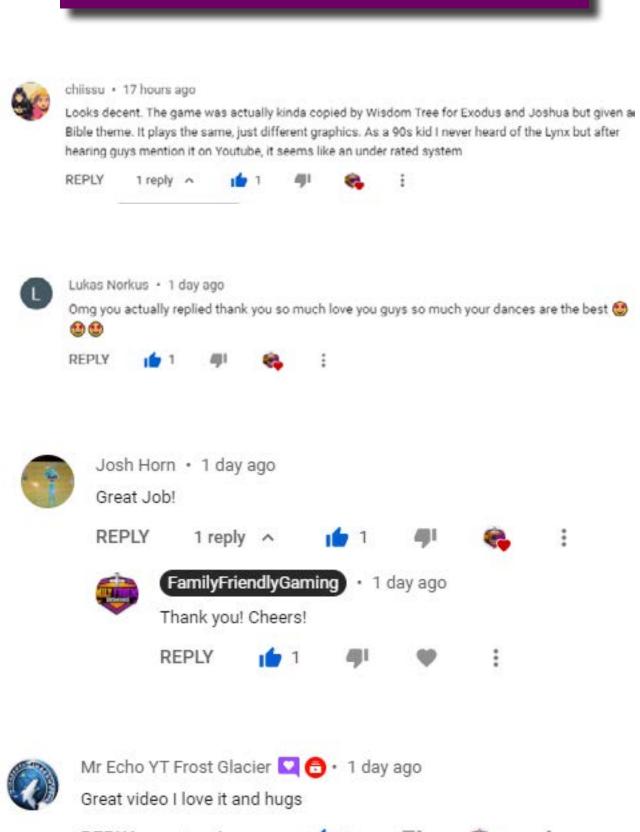


Advertisement

Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry

SOCIAL MEDIA TIDBITS





FamilyFriendlyGaming

Thanks so much

Going live #Youtube stream #NewPokemonSnap & here youtube.com/user/FamilyFri...

1 day ago

Please view, follow, subscribe, cheer and chat! #YoutubePartner #SupportSmallStreamers #YouTubers Help us reach our goal of 170K Subscribers! #videogames

Cheer us on with cool emojis!

Family Friendly Gaming

does not influence FFG.



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so **SOUND OFF!**

February Devotional

Thank you, thank you, thank you, thank you for your February Devotional book. Your book has inspired me, and helped me draw closer to God. You are so talented that it astounds me vou made such a great book. I was also inspired by your January Devotional book. I told my pastor about your books. I hope he will tell the congregation. I showed him the books and my pastor was impressed as well. He loves to see his flock grow spiritually. Are more devotional books coming? I really hope so. I would love to read more of them. May God bless you and all of the amazing work you have done for His Holy King-

dom. Forever and ever AMEN! - Shawn

{Paul}: Shawn,

Thank you

so very much for your amazing words of encouragement. I really appreciate them. I am also so very pleased to hear they have spoken to your heart, blessed you, and helped you grow in the Lord. That is why I do what I do. I work diligently to point people to God. I strive to help brothers and sisters in Christ think about Jesus, include God in all their dealings and decisions. Your message has blessed me in many

FAVAULY FRUENIDLY THETAMILYIN GAMING Devotional February has never been there. So I have to work a day job.

wonderful ways as well.

Will there be more? Yes I plan on it. I was trying to get some ideas down for the next Future Glimpses book but that has been slow going. Could you pray for me concerning something? My heart's desire is to do Family Friendly Gaming full time. Financially it

With the pandemic we had to let some people go, and Yolanda works a part time job now as well to assist with the finances. I pray every day for God to provide financially for Family Friendly Gaming. When that happens I will have more time to write more books more often.

What I can do is prioritize the March Devotional book ahead of the next Future Glimpses book. I will pray about that and seek God's guidance. Thank you again. May God bless and keep you.

Building a Coalition

Your Building a Coalition article is one of the most profound, intelligent, thoughtful, and powerful news stories I read in my entire life time. Good job with that article. There was a song in one of the Pond DVDs about working together. Family Friendly Gaming shows that you want to work with others. What about those in the cancel culture? Would you work with some of those companies too? Would you give them an opportunity to correct the mistakes of their past? Would you let them show they are no longer discriminating against Christians and conservatives? Would you let them into your

circling the wagons? How far has Family Friendly Gaming gotten with this campaign?

- Tommy

{Paul}: Tommy,

You flatter me sir. I am shocked, stunned and surprised you hold that article in such high esteem. I am only human and make plenty of mistakes. I don't want to be up on a pedestal because of the potential fall. Thank you for those kind words of encouragement. Excellent and amazing questions thank you for those. I want to start with the last question. We have slowly been getting progress with this concept. As I write this there is a banner ad on our website for Paladin Dream. That came from articles we have been writing on this very topic. We are in the process of contacting a plethora of companies and others are consistently contacting us concerning opportunities.

I thought long and hard about contacting companies within the cancel culture. They have a very bad image in our community. Take Nike and Coke for example. They have made some radical decisions that has led to boycotts of their products. Since I believe in redemption we have reached out to both of those companies. Coke re-

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SOUND OFF Continued

sponded that they appreciated our offer and could only partner with those that align with their core values. I let them know I was giving them an opportunity to improve their horrible public image. I was giving them the opportunity to prove they do not discriminate against Christians and conservatives. I have not heard back. I also have not heard back from Nike. The Bible talks about humbling oneself, repenting and turning to God. If they never do that, then its on them. We will give them the opportunity to turn from their evil ways. We will witness to them and do the right thing for the kingdom of heaven. How they respond is on them.

We have been mistreated by a plethora of companies over the years. We still keep the door open to them to do the right thing going forward. We forgive them, and show them mercy. If they continue to follow Satan in rebellion against God that is their decision. We will never force them to do the right thing. We will never force them to be moral and upstanding. We do spend more time working with companies that align with the true, real, genuine, honest, merciful, loving, and caring morals and ethics. I know this might be controversial to some. Why would we work with someone that aligns against us? Ultimately we want

them to come to Jesus. We want them to turn from their wicked ways. Canceling them for canceling others won't do it. With that said we aren't buying products from companies that are doing such evil things. Instead we are buying from others while we hope and pray they humble themselves, repent and turn from those wicked ways. They have free will to make their own decisions.

Villagers & Heroes

Your live stream of Villagers & Heroes was fantastic. I downloaded this app on my iPad and started playing it. Thank you for showing off this game. I am surprised there is so much content in it. Will you be doing any more live streams of Villagers & Heroes?

- Garth

{Paul}: Garth,

I am so pleased you enjoyed our sponsored live stream of Villagers & Heroes. For those that missed it please click here. I would love to do some more live streams of Villagers & Heroes on our YouTube channel. In fact I reached out to the company to see if they wanted me to play some more of Villagers & Heroes for Family Friendly Gaming Universe. Hopefully they respond soon

and we can get more of that game going. There are some sponsored live streams we play where I never want to see the game again. Villagers & Heroes is the exact opposite. I enjoyed playing it and would happily play it some more. It would also be great if Villagers & Heroes ported over to the Nintendo Switch. It would be even easier for us to do live streams of it with that setup. Lord willing we will be able to do more live streams of Villagers & Heroes in the near future. No promises though.



something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page: http://www.familyfriendlygaming.com/ comments.html, or send an email to: SoundOff@.familyfriendlygaming.com. Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

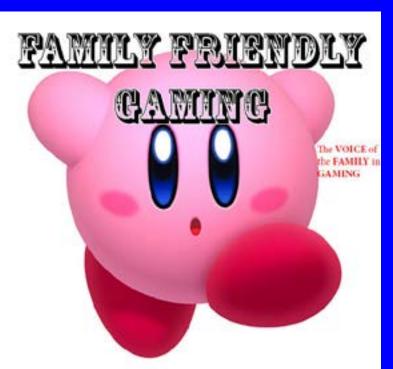
Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.

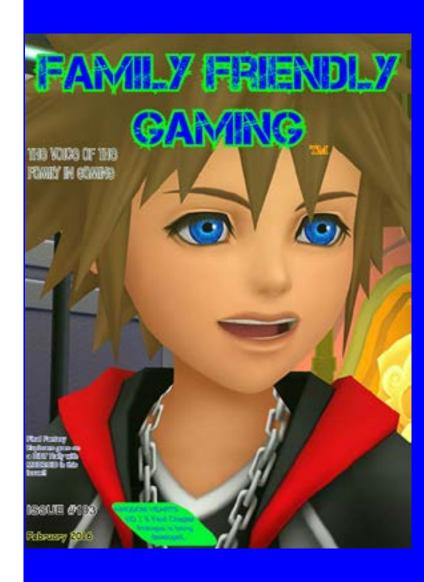


Look BACK

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.











Family Friendly Gaming decided to do some fun little historic quizzes. Anyone who is not a business partner, advertiser, PR contact, or works for Family Friendly Gaming can answer these questions. Email answers to SoundOff@familyfriendlygaming.com. After three months the person with the most right answers will be logged in a future issue.

Question: Can companies sponsor Family Friendly Gaming? Answer:

Question: Do you enjoy watching R-rated movies? Why or why not? Answer:

Question: Do you enjoy playing M-rated games? Why or why not? Answer:

Question: Where can the Video Game Lies book be purchased? Answer:

Question: Is there a page on how you can help Family Friendly Gaming? Answer:

Question: Does Family Friendly Gaming have a Twitch channel? Answer:

Question: Does Family Friendly Gaming have a Daily Motion channel? Answer:

Question: Have you been to the advertise page on the Family Friendly Gaming website? Answer:

Question: Where can you buy shirts that show off your FFG Universe pride? Answer:

Question: When can you catch FFG Twitch streams? Answer:

Question: What was the first video game system everyone at FFG played? Answer:

Question: How long have you read/watched Family Friendly Gaming? Answer:

Question: Are you one of the 8.88 million readers of FFG?

Answer:

DEVOTIONAL

The Beatitudes Part 1

Jesus taught many wonderful things over the years he was on Earth teaching the people. The Beatitudes is one of those lessons that contains so much important information Matthew 5: 1-2 Now when Jesus saw the crowds, he went up on a mountainside and sat down. His disciples came to him, 2 and he began to teach them. Even the setting shows amazing wisdom. He went above the people so he could be seen and heard. He sat down to show how relaxed true and real learning actually is.

Jesus really showed the heavenly perspective. The worldly and fleshly perspective is well known and seen every single day by those living for self. The heavenly perspective is such a better path to live.

Matthew 5:3-5 "Blessed are the poor in spirit,

for theirs is the kingdom of heaven.

Å Blessed are those who mourn,

for they will be comforted.
5 Blessed are the meek,
for they will inherit the
earth.

Jesus starts out talking

about blessings. When you are poor in spirit the kingdom of heaven is theirs. When you mourn you will be comforted. The meek will inherit the Earth. These are exactly the opposite of the might makes right concept so many people try to enforce on everyone on our planet. There is a theme building as well. That theme is the poor, down trodden on Earth are going to be awarded and blessed in heaven. This passage makes us think about how we treat others. If we abuse people on Earth then we won't be rewarded for it in the next life.

Many of the people Jesus was teaching were poor. They did not have much. They were oppressed. There were slaves there. Many people faced all kinds of hardships in that area of the world in that time frame. Matthew 5:6-7 Blessed are those who hunger and thirst for righteousness,

for they will be filled.
7 Blessed are the merciful,
for they will be shown
mercy.

8 Blessed are the pure in heart,

for they will see God.
The blessings for those facing hardships continue in this passage as we contin-

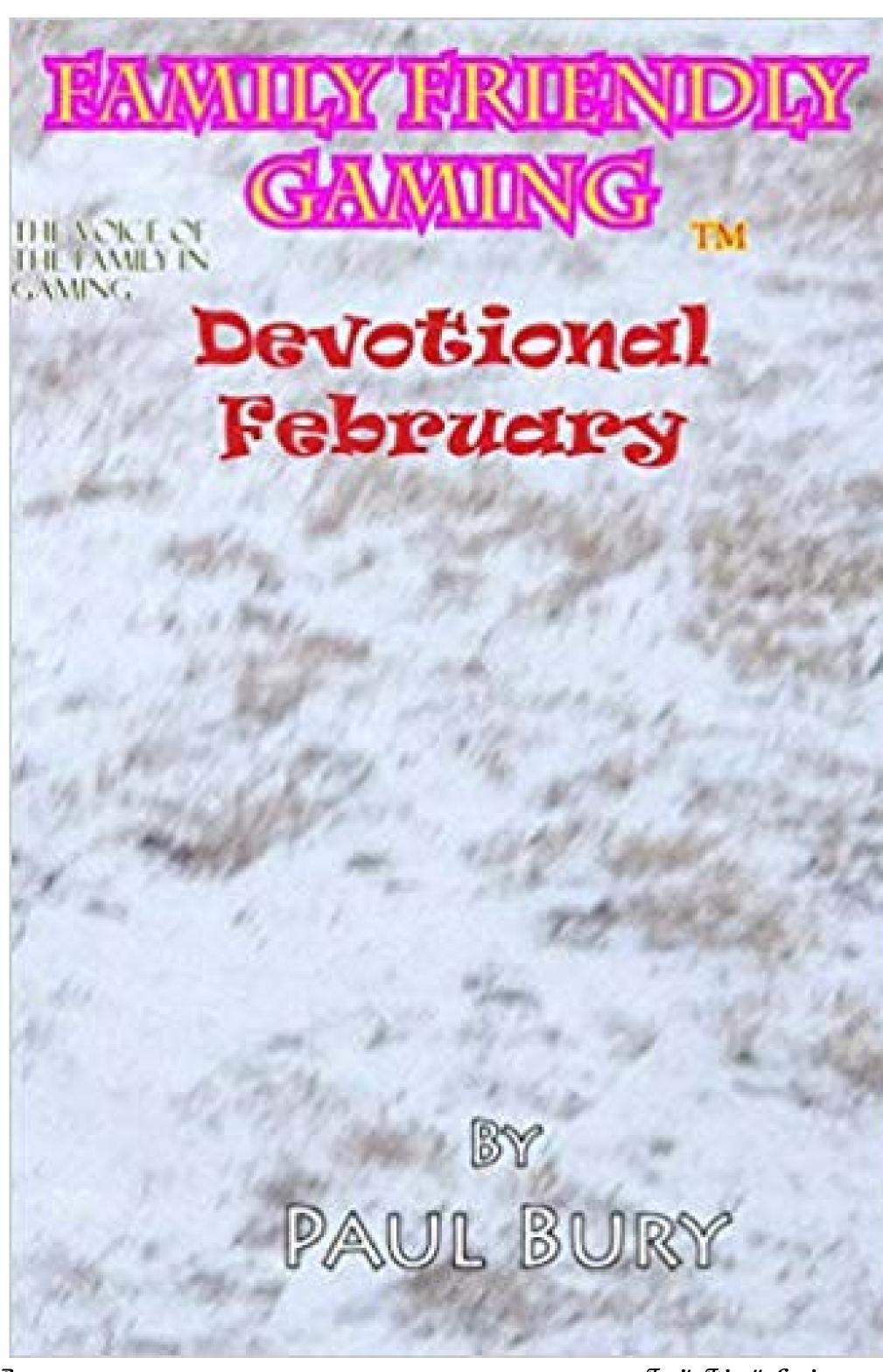
ue through this chapter. I absolutely love how Jesus teaches if we hunger and thirst for righteousness we will be completely taken care of. Think about that. If your goals align with the kingdom of heaven you will find blessings. How pure is your heart? Have you even thought about it? Are you trying to keep yourself pure? If you are pure of heart you will see God. How awesome is that? Talk about a real goal to have in life. Do you work to attain that goal? Do you work on keeping yourself pure?

God Bless, Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness.
Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



In The

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Within them, you can take turns to execute an action, whether blasting enemies, capturing targets, or stealing objectives. After all turns have been taken the next

round begins.

This ingenious time loop mechanic lets you progressively

build strategies, whether online or local, in both 1v1 and 2v2 matches. As more Operatives enter the fray, the potential for creative cunning rises.

There are seven operatives in total, each bringing a distinct primary weapon and special ability.

Combine all of your Operatives' powers and use time as a weapon in the exhilarating, turn-based FPS battles of Lemnis Gate, landing across PC and console summer 2021.

Lemnis Gate Coming This Summer

Get ready for Lemmis Gatel The thrilling, turn-based strategy shooter is set to play havoc with your perception of time when it launches summer 2021.

Scheduled for release on Steam, as well as PlayStation 5, Xbox Series X|S, PlayStation 4, and Xbox One, Lemmis Gate blends skill and strategy with unique time travel mechanics.

THE RULES ARE SIMPLE

Defeat opponents across five, 25-second rounds.

The twist is they're the same 25 seconds, repeated.

Ys IX Monstrum Nox releases July 2021 for Nintendo Switch and PC

NIS America is excited to announce that Ys IX: Monstrum Nox will be available for Nintendo Switch on July 6, 2021 in North America, July 9 in Europe, and July 16 in Oceania. Ys IX: Monstrum Nox will be available for PC on July 6.

About the Game:

Renowned adventurer Adol "the Red" Christin and his companion Dogi arrive at Balduq, a city annexed by the Romun empire, only for Adol to be detained before setting foot inside. While imprisoned, he meets a mysterious woman named Aprilis who turns him into a Monstrum, a being with superhuman Gifts and the power to exorcise monsters. Now, Adol must ally with his fellow Monstrums to fend off the fearsome threats



emerging from a shadowy dimension called the Grimwald Nox, as well as unravel the mysteries of the Monstrum curse, and the truth behind the unrest within Balduq.

Key Features:

Feared Protectors: Play as any of the six notorious Monstrums, each with their own unique Gifts that grant abilities such as scaling sheer walls or detecting hidden objects to protect the city from shadowy creatures. The World Within the Walls: Explore the massive city, accept quests to aid the townsfolk, and enter the Grimwald Nox to vanquish the threats to Balduq.

Strength of the Night: Familiar mechanics such as Flash Move and Flash Guard allow you to outmaneuver your foes, while new additions such as Gifts and Boost Mode further augment your ability to fight.

Game Details:

Release: Nintendo Switch: July 6, 2021 (NA) / July 9, 2021 (EU) / July 16, 2021

(ANZ)

PC: July 6, 2021 PS4: Available Now

Platforms: PS4, Nintendo Switch, PC Genre: IRPG

Genre: Player(s): 1

Text: English / French

Audio: English / Japanese Ratings: ESRB T / PEGI 12 / USK 12 /

ACB M

Publisher: NIS America, Inc.
Developer: Nihon Falcom Corporation

Utopos On STEAM

Indie game developer Utopos Games is proud to announce the upcoming release of Utopos, an action-packed online spaceship arena fighting game inspired by the original Atari® split-screen version from 1993. Produced by the same team that brought you the popular URG shooter, Utopos offers 8-player frantic arena action suitable to trigger-happy fans of the genre.

Utopos takes place in a colonized world inhabited by humans who left the earth in the search of a better life in the Asteroid Belt. Rocketship fights have become a popular sport and it's up to you to fight your way to the top. Choose your ship and weapons and fight against other players to see who is the ultimate Rocketship fighting champion! Utopos is a multiplayer online game but does include AI-controlled bots that fight just like humans, allowing you to hone and master your skills before taking on live opponents.

Utopos has been praised during early playtesting for its great way for families to bond together over a great gameplay experience. Parents who enjoyed the original game in the 90s have fun introducing the classic shooting-genre to the next generation of gamers, including their kids who enjoy the challenge and thrill of old-school retro-gaming. Join a session with your friends and family and partake in an intergalactic space battle out of this world. The current version available via Early Access supports up to 8 simultaneous combatants.



The time has come! Here is the next Medieval Dynasty Roadmap Major Update. This time, we've added new resources, new tools and activities, a hairy new companion, and a whole lot of fixes and optimizations.

It's hard to imagine the growth of a community without proper resources. From now on in addition to iron, now you can also dig copper and tin. You will find copper and tin in caves, and these deposits are easy to reach. To find iron though, you have to dig a little bit deeper, into the caves themselves. To get access to their depths, you will need to build mines. Down below is the home to the valuable iron ore.

After collecting those precious ores, you, or your people, can take them back to your village smithy. The blacksmith will smelt the raw tin and copper ores into tin and copper bars, which you can then combine and create the coveted bronze bars. Iron is a simpler process - you can convert iron ores straight into iron bars. Use these valuable bars to create a whole new range of copper and bronze tools and weapons. There is a whole new underground world with hidden treasures waiting to be discovered by you.

We also added a new model of transportation - a donkey. He is slower than your old friend, the trusty horse, but he can carry more stuff than his bigger cousin. And he's also cheaper. The perfect value-for-money companion.





To The Rescuel Announced

To The Rescuel, the heartfelt dog shelter management sim from developer Little Rock Games and publisher Freedom Games, celebrates National Adopt a Shelter Pet Day by announcing its official charity companion, The Petfinder Foundation.

Help dogs find their forever homes in the virtual world and real-life alike with To the Rescuel. This sim follows the journey of one dog lover's mission to open a shelter, care for canines, and unite man's best friend with loving new families. In addition to enjoying this uplifting adventure, every purchase of the game will benefit the efforts of the organizations and animals who inspired this tale, as Little Rock Games will be donating 20% of the title's profits to The Petfinder Foundation.

The Petfinder Foundation is a 501(c)(3) nonprofit that gives grants to shelters and rescue groups across North America to increase the effectiveness of animal adoption programs. These critical practices are also reflected in To The Rescuel, where volunteers will get to know the pups' personalities and individual needs and use this invaluable information to make matches that will last a lifetime.

In addition to meeting with prospective new dog moms and dads and playing with the puppers, life as a volunteer in To The Rescuel spans the full shelter experience, from feeding hungry mouths and managing medication to behind-the-scenes efforts like financing the operation.

"When we chose the charity partner for our game we wanted to make sure our donation would have the biggest impact possible," said Olivia Dunlap, co-founder, Little Rock Games. "We're proud to partner with the Petfinder Foundation and are overjoyed that To The Rescuel will have a tangible impact both raising awareness of animal shelters and helping fund their amazing efforts.

To The Rescuel launches Q3 2021 on Nintendo Switch and Steam via Windows PC and Mac for \$19.99.

Bratz Total Fashion Makeover Now Available

MGA Entertainment (MGA), the world's largest privately held toy company, and Outright Games, the leading worldwide publisher of family-friendly interactive entertainment, have released the new free to play fashion-forward mobile game BRATZ Total Fashion Makeover, available globally on iOS and Android.



BRATZ Total Fashion Makeover, Developed by Graphite Lab, takes fans on an epic journey, guided by Cloe, Sasha, Yasmin and Jade, as they transform from undiscovered talent, to become the most elite fashion icons in the world. Users can create their own unique BRATZ

TOTAL FASHION MAKEOVER

character and win imatch
3° puzzles to earn coins that can be used to design their bedroom, create their character and

acter's individual wardrobe and become the ultimate fashion influencer in the world of BRATZ.

BRATZ Total Fashion Makeover Key Features:

Create and customize a BRATZ avatar

2D illustrated graphics faithful to the original BRATZ designs

Play fun 'match 3' puzzles to earn coins to customize fashion looks and create glamorous settings 100s of fashionable clothes and accessories to collect

Single and multiplayer events to earn extra special rewards

"We are thrilled to continue our partnership with MGA to develop this brand-new mobile game title that will delight fans of all ages and it's a great privilege to have the opportunity to work with this iconic brand," said Terry Malham, CEO of Outright Games. "With so much excitement for a new BRATZ mobile game, we're excited to help all fans become their own Bratz character and start their own adventure through the world of fashion, fortune and puzzles. We believe this will be the perfect app to celebrate this landmark 20th anniversary for the brand."

"For 20 years, BRATZ has reigned as an iconic brand that continues to innovate and inspire passion from fans worldwide," said Isaac Larian, Founder and CEO of MGA Entertainment. "To celebrate the 20th anniversary of BRATZ we wanted to provide our loyal fans with new ways to enjoy their favorite brand in a way that is accessible to everyone, anywhere in the world."

Wreckfest brings you more DLC

The Super Truck Showdown tournament and the Off-Road Car Pack are out now for PC, Xbox One[™] and PlayStation®4! This event is all about Stadium Super Trucks hitting both dirt and tarmac. The new epic track, the Rattlesnake Racepark, pays homage to real super truck dirt tracks with signature steep jumps, technical turns and majestic mountain scenery.

Car Pack #10 aka the Off-Road Car Pack

Expand your garage with three new vehicles!

Trooper: This legendary American beast is built to last, and will take you to off-road hell and back without breaking a sweat.

Trophy Runner: Previously a workhorse from Asia, this custom-built super truck will give anything a run for its money on dirt.

Sandstorin: This mean machine eats dirt like there's no tomorrow, and excels on twisty off-road tracks with tight corners!

The tenth DLC pack is included in Season Pass 2.

Albout Wireckfest

Expect epic crashes, neck-to-neck fights over the finish line and brand-new ways for metal to bend — These are the once-in-a-lifetime moments that can only be achieved in Wireckfest, with its true-to-life physics simulation crafted by legendary developer Bugbear, who also brought you FlatOut 1, 2 and Ultimate Carnage.
Burn rubber and shred metal in the ultimate driving playground!

Awesome Cars – Old, banged-up, patched-together cars that simply ooze style! From old American neavy-hitters to agile Europeans and fun Asians, you won't find anything like this in other games.

Meaningful Customization – Change not only the look of your cars but also upgrade their body armor

Receive

tree updates that add new tracks and tournament <u>challeng-</u> es witth umique rewards! Multiplayer - Wreck your friends online and talke racing to the <u>limit while</u> chasing for demolition

domi-

mancel



Sonic Fan Game Helps Feed Hungry Kids

The fan-made game, Sonic Robo Blast 2, was one of the featured games at the SpeedGaming Marathon for No Kid Hungry's event on May 13-16. Seasoned Sonic speedrunner, Angick, ran the game live. Angick was joined by 70+ runners and over 130 runs from a range of platforms and genres with the goal of raising \$30,000 for No Kid Hungry, a national campaign to end childhood hunger in America. I in 6 kids in America could face hunger this year and every \$1 donated can help connect a child with up to 10 meals.

Sonic Robo Blast 2 has been in development since 1998 and recreates classic Sega Genesis era Sonic gameplay in 3D thanks to a mod-ified version of the Doom Legacy source



encouraging players to explore and find secrets. Levels are set up similar to the classic games: 2 acts of regular levels followed by a third act, which is a boss fight.

The game also offers players the chance to play as Tails or Knuckles offering different abilities to explore and conquer levels. Similar to the games of old, multiplayer is also present in the form of online co-op where a friend tags along in single player from their own PC, split-screen races, capture the flag and more.

Sonic Robo Blast 2 has been growing a larger following over the last few years as the game has received major upgrades bringing the game to an almost complete state. The game has especially found a home in major speed-running communities being featured at events such as SpeedGaming.

About Sonic Robo Blast 2

Sonic Robo Blast 2 is a free 3D Sonic the Hedgehog fan-game built using a modified version of the Doom Legacy source port of Doom. SRB2 is closely inspired by the original Sonic games from the Sega Genesis, and attempts to recreate their design in 3D.

Street Power Football Available Now on Stadia

Publisher Maximum Games and developer SFL Interactive today announced that Street Power Football is now available on Stadia. Head over to the Stadia store today to play over-the-top street soccer games against a tricked out soundtrack.

Featuring freestyle soccer champion Sean Garnier, Street Power Football features a premier roster of global freestyle, panna, and street soccer ambassadors, including Liv Cooke, Melody Donchet, Andrew Henderson, Raquel Benetti, and Garnier himself. Players perform signature moves from each ambassador on stages around the world.

The game has six distinct game modes, loads of customization, a pumping soundtrack, insane arcade action and more:

Become Street King: Create your own character and become the protégé of Street Legend Sean Garnier as you rule the streets with your baller moves.

Six Unique Game Modes: Dance-like Freestyle, 3v3 Street Power matches, Trick Shot,

Panna Cage Battles, Elimination and **Become King** story mode. Signature Tricks and Superpow-ers: Play with style and stun your opponents with



sick tricks like Boyka's backflip, Liv's around the world or Melody's special moves. Unleash amazing superpowers and blow away the competition.

Style Points: Customize your team with stylish street fashions, custom emotes, tattoos, and morel

Authentic Streetstyle Culture: Play with the best Street and Freestyle players in the world, including Sean Gamier, Liv Cooke, Melody Donchet, Andrew Henderson, Raquel "Freestyle" Benetti, Daniel Got Hits, Javi Freestyle and many morel

Build the Hype: Turn up the volume with hyped-up tracks from The Black-Eyed Peas, DJ Snake, Snap, and Daniel Got Hits as you take to streetstyle stages from around the world, including the official Red Bull Street Style World Championship stage.

AI War 2 Zenith Onslaught Expansion and AI War 2 Titan **Edition Out Now**

Arcen Games is excited to announce the release of a new expansion for its space strategy cult hit AI War 2 -- AI War 2: Zenith Onslaught — available now on Steam for \$9.99!

To celebrate, the new and definitive AI War 2: Titan Edition is also available today on Steam -- including the first two DLCs and the base game.

The most devious and acclaimed artificial intelligence in strategy gaming has continued to morph over the last year, with many major updates culminating in our recent Paradigm Shift (tutorial and overview videos included in link). AI War 2 is a grand strategy/RTS hybrid that reverses many of the conventions of both genres. Take territory without attracting attention, build your empire with care, and adapt to an ever-evolving galactic battleground.

The Zenith Onslaught expansion is absolutely jam-packed with features. From "small"

details like powerful new elite Cruisers that you can put in a new slot in your fleets, to galaxy-spanning empires like the Dark Ze-nith and the Zenith Architrave, this expansion is filled with new tools to use and new foes to best. Wormhole Borers let certain Als alter the map topology, while Nomad Planets alter the map topology on their own



as they roam around. The Zenith Miners consume entire planets, and Golem variants abound. There are also options to make some of the new factions your allies, and

take on the AI together.

AI War 2 and its expansions are available now on Windows PC, Mac, and Linux platforms.

Multiplayer co-op has been feature-complete for months, but is still undergoing testing. The original intent was a simultaneous launch with Zenith Onslaught, but the novel heavily-multithreaded shared-simulation approach has required more testing time than expected. Please feel free to join in and share any feedback you have! The multiplayer in this game required some novel design work that we hope can be useful to other developers; once we're past the last of the bugs we hope to present our findings so that other games in other genres can benefit from our work in making self-correcting mod-safe multi-threaded complex simulations of arbitrarily large sizes a reality. We expect no more than 1-2 more months of MP beta, as the bug count falls with weekly updates.

We Would Play That!

There are all kinds of cool family friendly video game ideas out there. This colımn features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

There are plenty of wonderful television shows that could be made into a variety of different cool, fun and interesting video games. It would be amazing to see a Mr Roger's Neighborhood video game. There is a board game based on the television show. A video game would be fantastic. There could be all kinds of cool topics covered. Each chapter in the video game could cover an important topic that was covered on the television show.

Could you imagine a Mr Roger's Neighborhood video game? What kind of cool things could you see in such

a video game? Would it be for kids only? Would it be for the entire family? There is potential with this franchise to have more than one kind of video game. There could be a video game that lets kids explore the various cool locales in Mr Roger's Neighborhood. They could interact with a digital version of the host and other characters from the show. Kids could learn a variety of things about being kind, caring, loving, and considerate.

Another idea for a game would be something for the entire family. A party game that all ages of the family could enjoy together. Think like The Bible Game on the PS2 and Xbox. This Mr Roger's Neighborhood Party Game could have families competing in a variety of fun mini games based on the characters and locales of Mr Roger's Neighborhood. Imagine a speedy delivery mini game based off of Mr McFeely. Maybe we

could have an obstacle course around the castle of King Friday XIII. A song mini game with Lady Aberlin. There are so many potential ideas that could be done in a Mr Roger's Neighborhood Party game. What are some ideas you can think of?

A Mr Roger's Neighborhood could also usher in a new age of really cool and fun video games for kids and families. There are other children's franchises that were neglected back in the day. Take Davey & Goliath for example. There was a Captain Kangaroo video game for Windows 98. His franchise could certainly be brought back to kids and families as well.

Would you play a Mr Roger's Neighborhood video game? Would you buy it for a child or younger sibling? Can you see how this idea could be something amazing for families for years to come?

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohe-

sion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time itest as the ESPB does. The ESPB rating is marely a start, and since they ignore many of the moral and entri-- just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

The Bard's Tale Trilogy

Hebrews 6:9-12

9 Even though we speak like this, dear friends, we are convinced of better things in your case—the things that have to do with salvation. 10 God is not unjust; he will not forget your work and the love you have shown him as you have helped his people and continue to help them. 11 We want each of you to show this same diligence to the very end, so that what you hope for may be fully realized. 12 We do not want you to become lazy, but to imitate those who through faith and patience inherit what has been promised.

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Family

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was given a digital

download

code for

Balloon

Pop for

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This

down-

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Toddlers

Balloon Pop for Tod-dlers & Kids



balloons that will change the

As the child taps the balloon

in Balloon Pop for Toddlers & Kids they will get a voice tell-

ing them what it was. Say for

example a cow was in the bal-

loon in Balloon Pop for Tod-

dlers & Kids. Once the child

cow. This can help kids learn

etters, numbers, colors, and

animals. Balloon Pop for Tod-

dlers & Kids can be great for

Balloon Pop for Toddlers &

Kids is a great downloadable

app that kids can use to learn

pre school content. Older

educational purposes.

pops the balloon they will hear

weather in Balloon Pop for

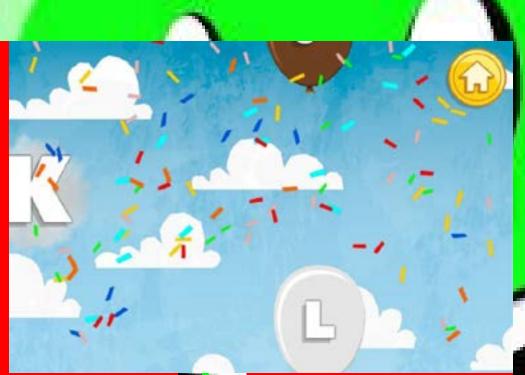
Toddlers & Kids.

Animal Pairs



SCORE: 70

SCORE: 75



loadable only video game is for children two years old and older. We can change the size and speed of the balloons. The balloons can go slowest, slow, normal, fast, or fastest in terms of speed. The size of the balloons are tiny, small, normal, big, and large.

The download size for Balloon Pop for Toddlers & Kids on the Nintendo Switch is 137 meg. That can be important for families with not a lot of memory space on their Nintendo Świtch. I am not aware of a physical copy version of Balloon Pop for Toddlers & Kids on the Nintendo Switch in the United States. It would be awesome if winterworks does a compilation of their games on a cartridge. Maybe even release it on the Ever-

System: Nintendo Switch Publisher: winterworks Developer: winterworks Rating: 'E' - Everyone SIX and OLDER ONLY

The controls in Balloon Pop pletely touch based. We tap the balloons to make them

for Toddlers & Kids are compop. There can be a variety of objects within the balloons in be normal, contain numbers, big letters, small letters, col-

Balloon Pop for Toddlers & Kids. The balloons in Balloon Pop for Toddlers & Kids can

gamers are not the target audience of Balloon Pop for Toddlers & Kids. I want to be very clear about that. I believe Balloon Pop for Toddlers & Kids does a great job reaching the ors, or animals. There are also target audience. It was a plea-

olay and review Balloon Pop for Γoddlers & Kids on the Nintendo Switch. Paul

Graphics: 70% Sound: 70% Replay/Extras: 70% Gameplay: 75% Family Friendly Factor: 90%

family Friendly Gaming was given a digital download code for Animal Pairs on the Nintendo Switch. Animal Pairs is a video game designed for kids and toddlers. What is Animal Pairs all about? What do we do in Animal Pairs? I will attempt to answer those questions in this review. Animal Pairs is a card matching game. The best way to think of Animal Pairs is it is a memory game. Tap two cards and see if they match. When two cards match they go away. That player is given those cards as their trophy for find-

Animal Pairs allows for up to four family members to play at the same time. There can be a certain amount of luck involved in Animal Pairs when playing with more than one person. Why do I say that? When we do not know what is hidden under the cards it can be random chance in find ing a specific pair. Also the

ing a match.

first player in Animal Pairs can be at a disadvantage. The other players get to see what they checked and then if they find the other ani mal in that pair they

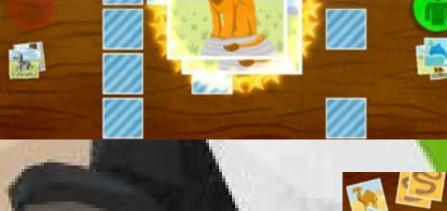
know exactly what to go for. That is the core of memory as well. Families could play blind and pass the Nintendo Świtch around. That way no player knows what the other players

Animal Pairs has some neat special effect sounds while I played it. I wish Animal Pairs ĥaḋ some kind of background music going. That would have been nice. The touch controls work really well. At first when I was playing Animal Pairs

I kept hitting buttons trying to get the game to start. It would be neat if that control scheme had been added as well for those that prefer that control method. I

could see some kids being confused by the touch only control scheme at first.

Animal Pairs goes as low as four cards in a two by two grid all the way up to sixty-four cards in an eight by eight grid. The more cards the harder it is to find all of the pairs. For me when I was playing Animal Pairs it just took a bit longer. I could not always recall where every single animal was. Eventually I found matches and got all of them paired up. Animal Pairs is a downloadable only video game on the Nintendo Switch. As of the point this review is being written Ani-mal Pairs is selling for \$7.99. If your kids are into animal memory games and like to play matching on the Nintendo Switch then Animal Pairs could be something for them. I personally think the price point should be a bit lower for he amount of content included. - Paul



ystem: Nintendo Switch Publisher: winterworks Developer: winterworks Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 70% Sound: 70% Replay/Extras: 60% Gameplay: 70% Family Friendly Factor: 80%

















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Rain on Your Parade

ON YOUR SCORE: 83



Thanks to the Xbox Game Pass Family Friendly Gaming was able to play and review Rain on Your Parade. This downloadable only video game is available on the Nintendo Switch, Personal Computer, and Xbox One. Rain on Your Parade can also be played on your Xbox Series X. I am not aware of any enhancements for the Xbox Series X in relation to Rain on Your Parade though.

We play a cloud in Rain on Your Parade. We rain on humans, and objects in this video game. Maybe we need to grow a park or put out some fires. We do more than rain water in Rain on Your Parade though. We can also unleash thunder, lightning, meteors, acid rain, and more in Rain on Your Parade. There are objectives to complete in each of the fifty levels within Rain on Your Parade. Some objectives are

required and some are not.

Rain on
Your
Parade
references a
plethora
of different video game
franchises

This can be levels, dialogue, and more. There are numerous references that long time gamers will catch. The graphics in Rain on Your Parade are okay. Rain on Your Parade looks better than most disposable video games. The music in Rain on Your Parade is a lot of fun. There is plenty of quirky humor in Rain on Your Parade as well.

We can

on the cloud whatever face we want. This could include something offensive if the player decided to do so. Clouds only contain so much water. Thankfully most of the levels contain areas where we can fill back up. We can fill up on more than water in Rain on Your Parade too.

I had fun playing Rain on Your Parade. If I had the bandwidth I would love to do streams of this game. Sadly for Rain on Your Parade there are plenty of games that came in the physical copy format that are way ahead of it on that list. On top of that competition has gotten really high in terms of companies paying us to play their games. As much as I might want to, Rain on Your Parade is really low on that totem pole.

- Paul



ON YOU

System: Nintendo Switch/PC/

Xbox One(tested)
Publisher: Unbound Creations
Developer: Unbound Creations
Rating: 'E10+' - Everyone TEN
and OLDER ONLY



Graphics: 78%
Sound: 86%
Replay/Extras: 88%
Gameplay: 82%
Family Friendly Factor: 80%

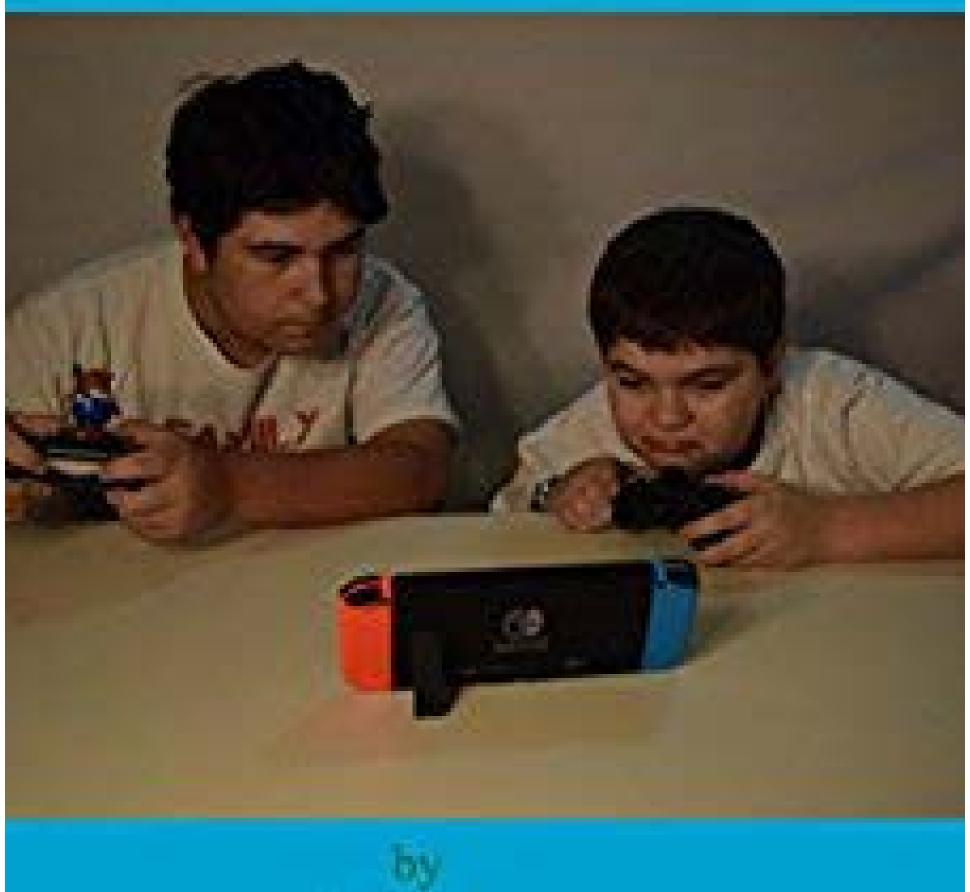
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VIDEO GAME LIES



Version 3

Page 31 Paul Bury

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Data East Collection 1



SCORE: 76

My heart is very grateful to be financially blessed enough to purchase Data East Collection on the Evercade system. This cartridge contains ten video games from different systems and eras. The games on Data East Collection 1 are Bad Dudes, Burger Time, Midnight Resistance, Side Pocket, Karate Champ, Joe & Mac 2, Fighter's History, Two Crude Dudes, Magical Drop II, and Burnin Rubber. Plenty of games for families to enjoy on the hand neld or on their television sets

The range of different kinds of games on the Data East Collection 1 cartridge are really good. We have side scrolling shoot them ups, arcade action, puzzle, platformer, sports, puzzle and more. Some of the standout games for me on the Data East Collection 1 cartridge are Burger Time, Side Pocket, Joe & Mac 2, and Magical Drop II. Fighter's History is a Street Fighter II clone that was actually decent for its day. I hope to

do a live stream of these games at some point in the future. I might wait for the release of the Evercade VS so we can play multiplayer on games like Fighter's History. I have not made up my mind.

The manual that comes in the Data East Collection 1 case is fantastic. It is very helpful on some of these games to see what the controls are. Especially a game like Burnin' Rub ber where things like jumping were a bit more difficult to figure out. At least it was for me. The controls for games like Midnight Resistance and Karate Champ always felt a bit off to me. I eventually adapted to them while I played this really low priced cartridge. Side Pocket can be very challenging to figure out the power and

angle on such a small screen.

The issues families can have with Data East Collection 1 are violence, lack of attire, enticement to lust, and more. Bad Dudes and Two Crude

Dudes are great examples of peat em up video games that could be offensive to families messed with those games a ittle bit but never really got that deep into either of them because I am not into games like that. I get bored attacking the same looking enemies over and over again. Midnight Resistance reminds me of Contra. Many of the games within Data Éast Collection 1 are clones of other franchises That does not mean they are not fun though.

All in all I like the Data East Collection 1 package on the Evercade system. Families can get a physical copy of a fantastic compilation of video games that range eras, ages, and genres. I really feel like there is almost something for everyone in the Data East Collection 1 cartridge. I hope to see more collections like the Data East Collection 1 in the future on the Evercade system.

- Paul

EVERCADE MAIN SAME ENTREES

Graphics: 60% Sound: 85% Replay/Extras: 85% Gameplay: 80% Family Friendly Factor: 70%

System: Evercade Publisher: Evercade Developer: Evercade Rating: '12' - Everyone TWELVE and OLDER ONLY



Family Friendly Gaming

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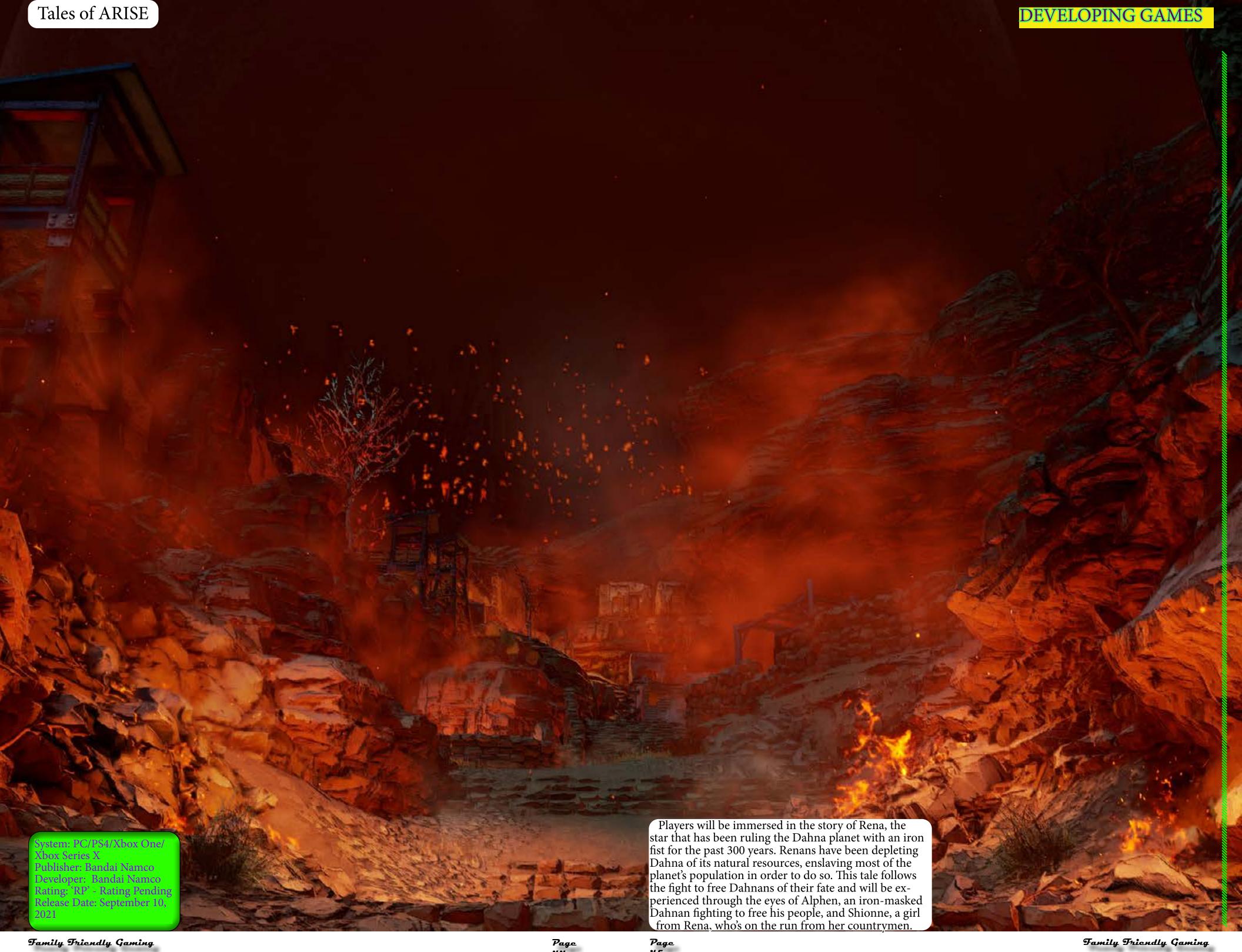










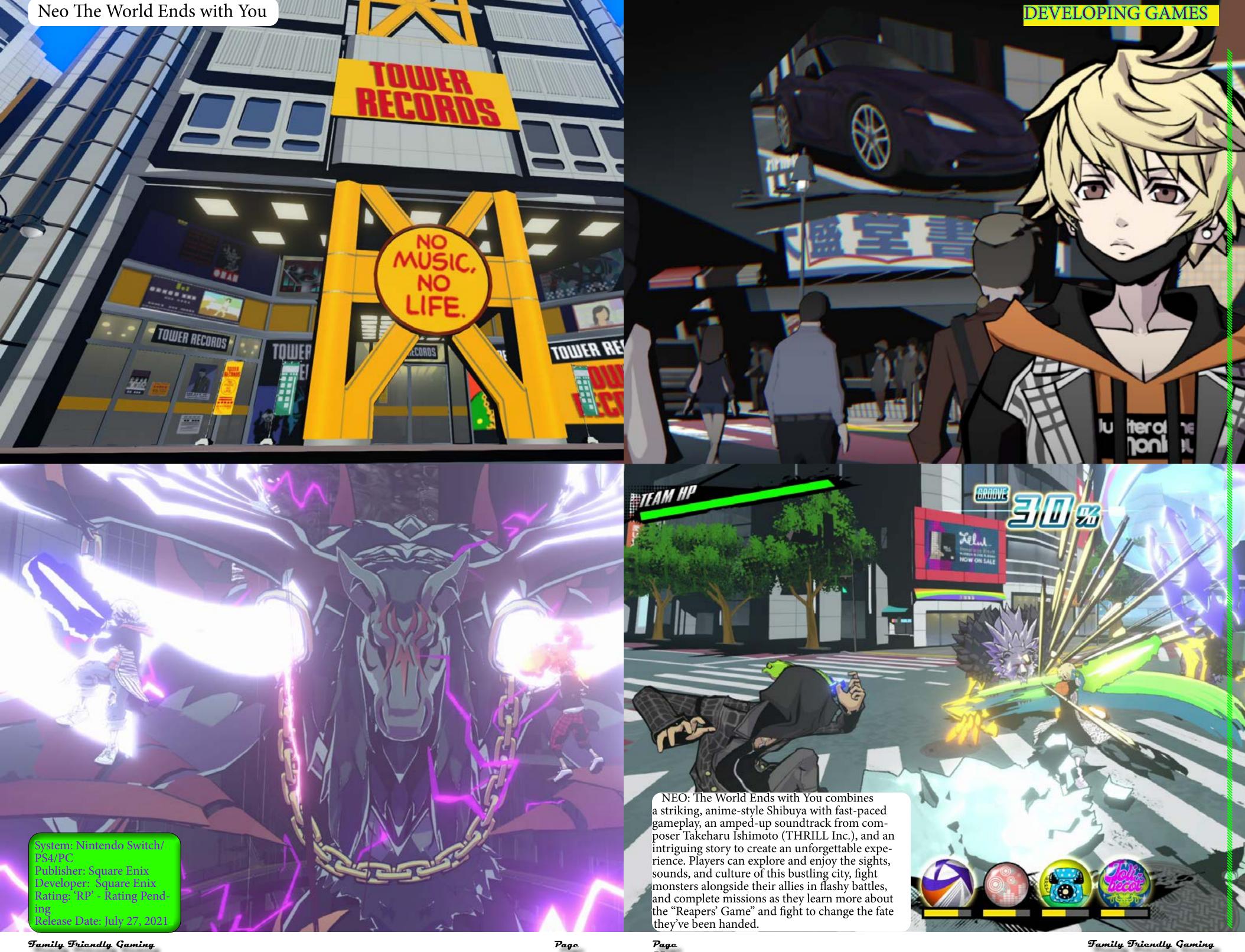


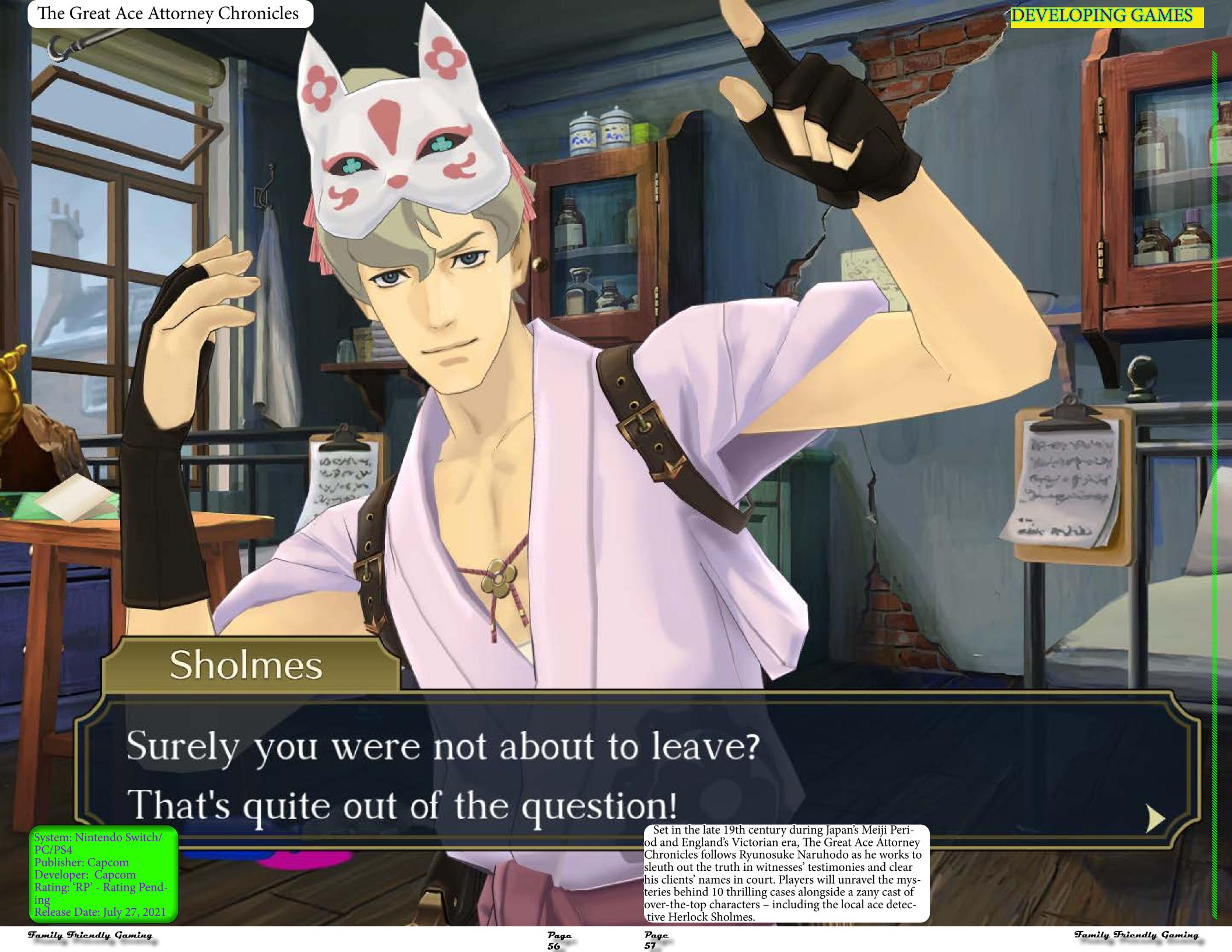














My my, Mr Naruhodo, I didn't know you had a sense for matters of the heart.

Murdering a professor from the very institution that provides your education... Have you no honour?!

Auchi

DEVELOPING GAMES



ぼくだって。大法廷に立って、 怪事件をミゴト、料理してやります!

System: Nintendo Switch/ PC/PS4

Release Date: July 27, 2021

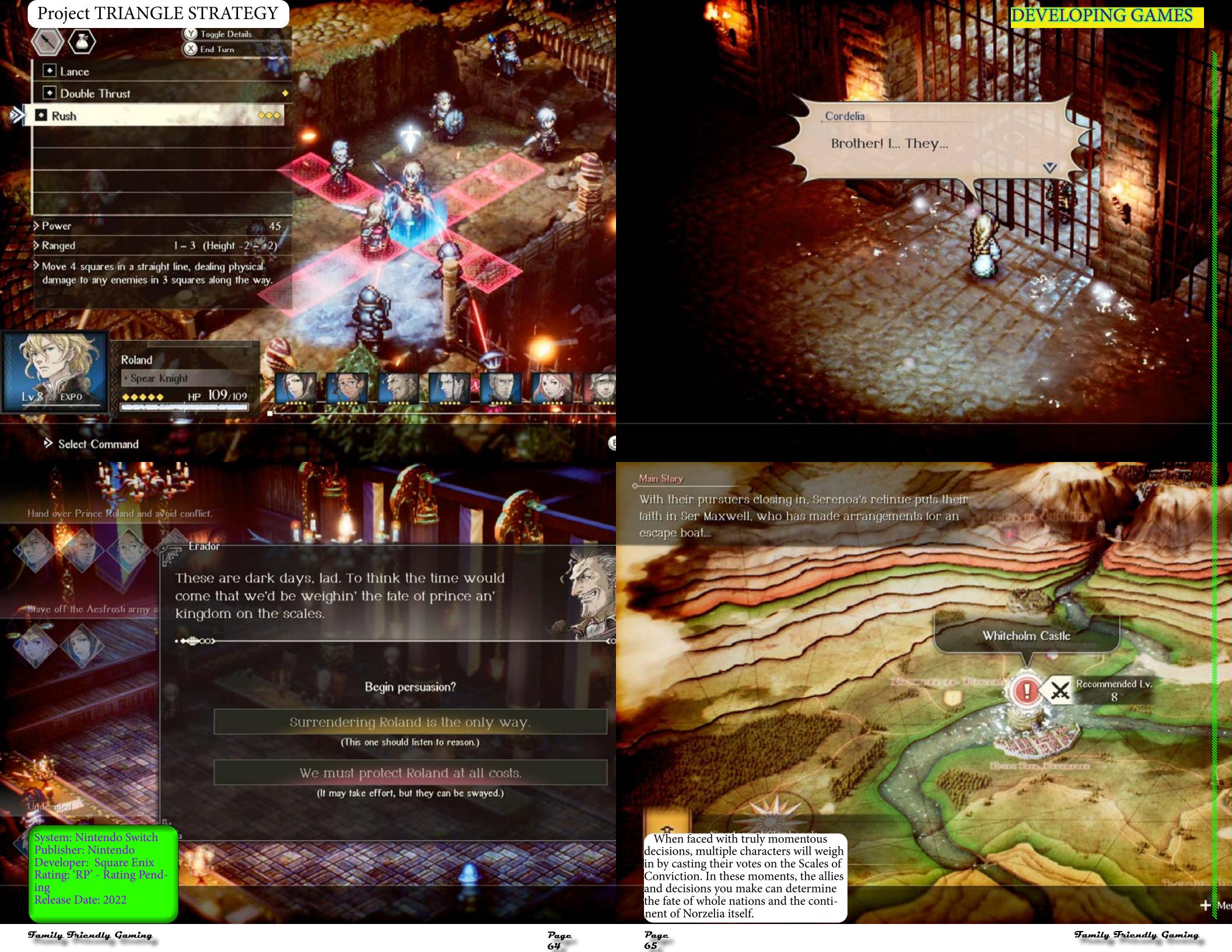
Publisher: Capcom
Developer: Capcom
Rating: 'RP' - Rating Pending

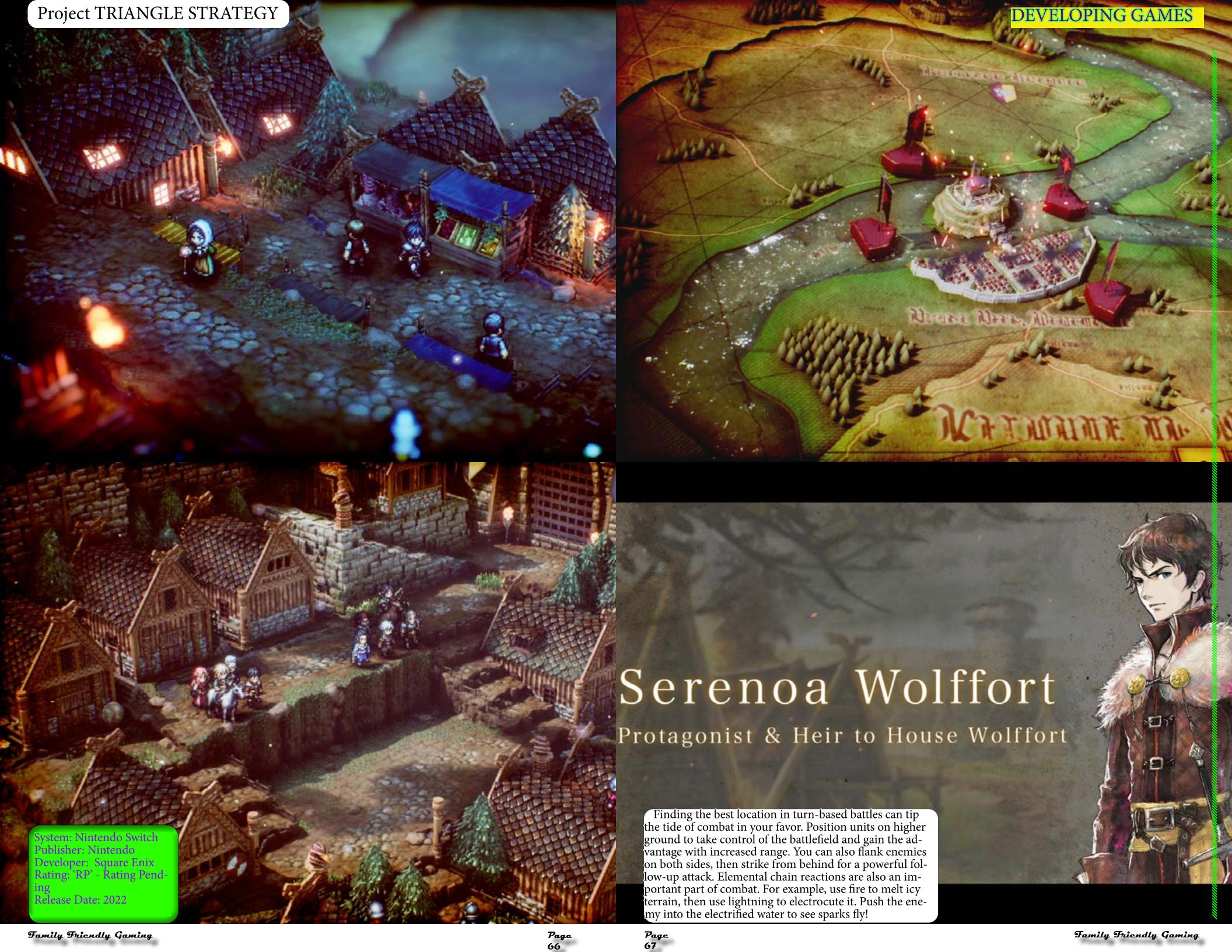
we're cooking up for the courtroom!

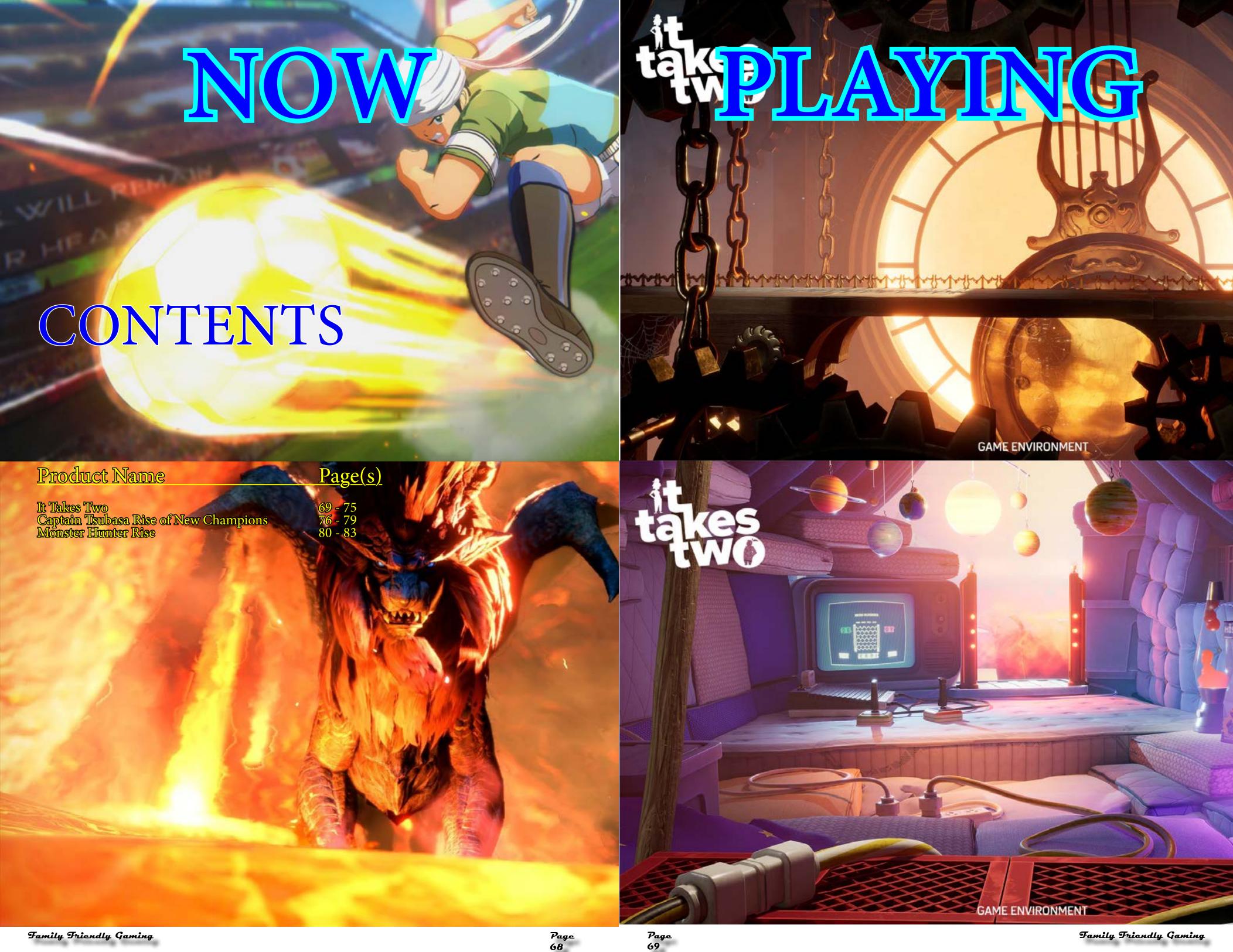
The Great Ace Attorney Chronicles features exciting bonus content including eight additional mini-episodes and three alternate costumes that were previously released as DLC content in Japan. The collection also provides an inside look into the artwork, music and voice recordings of the games through the newly added Art Gallery and Auditorium.





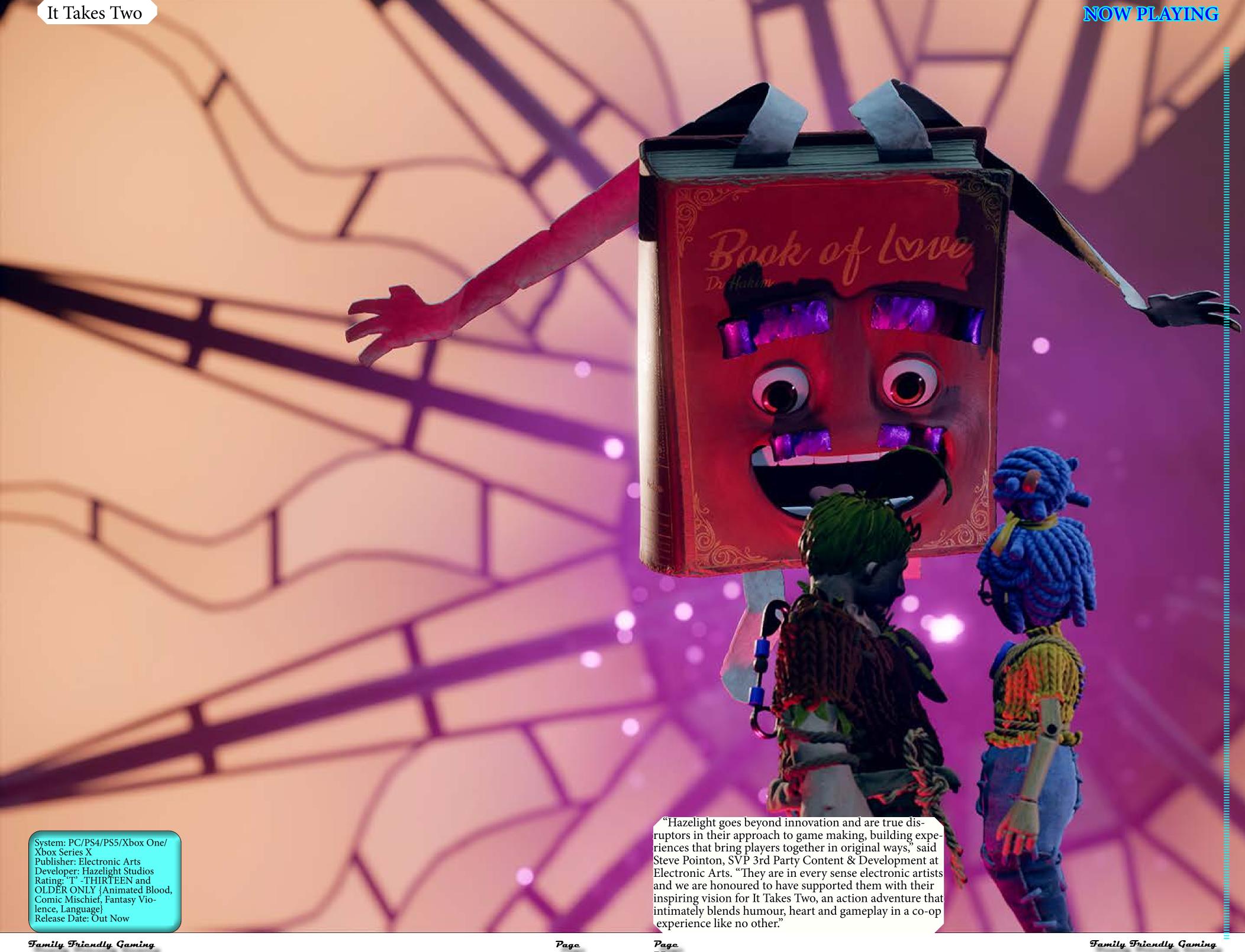








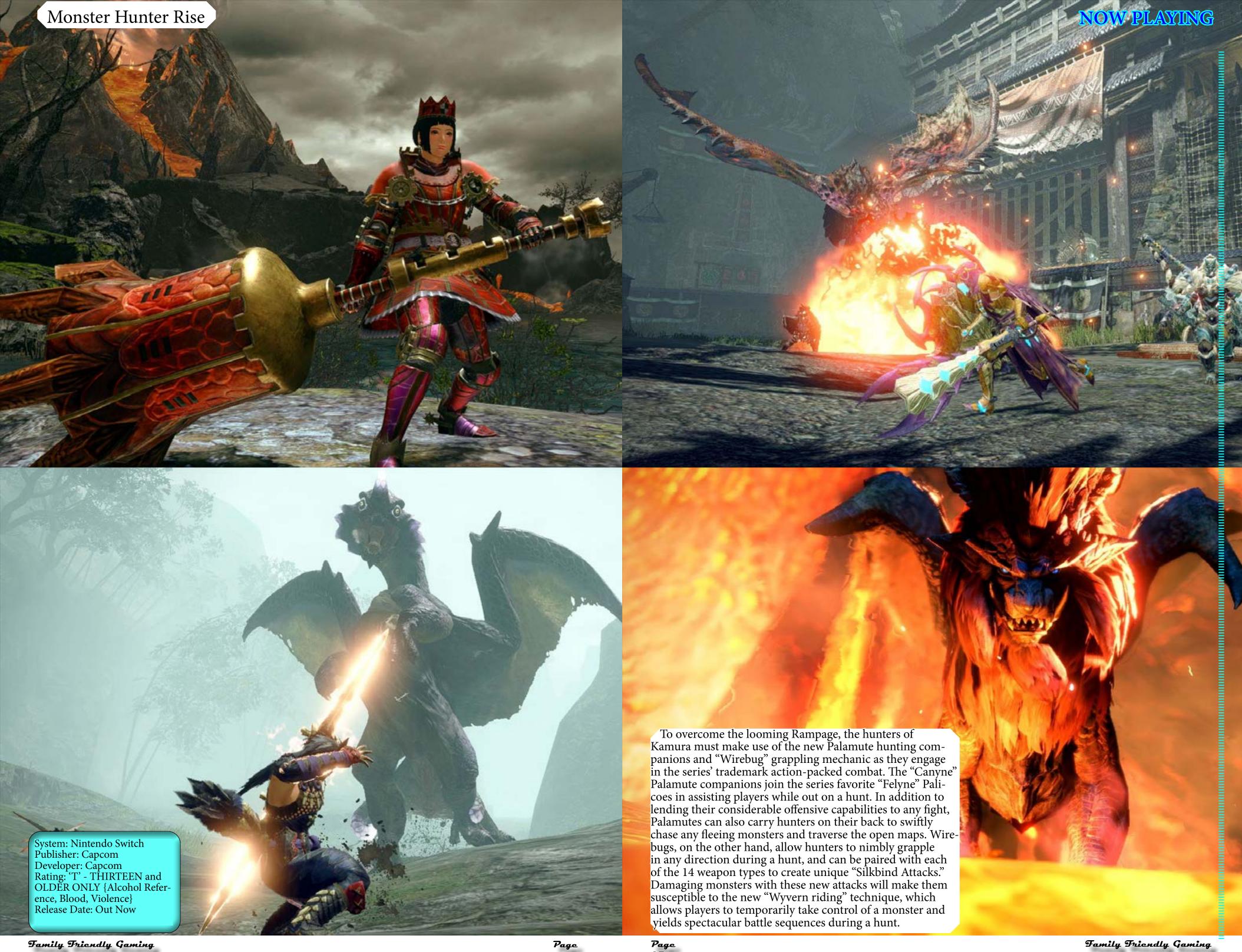


















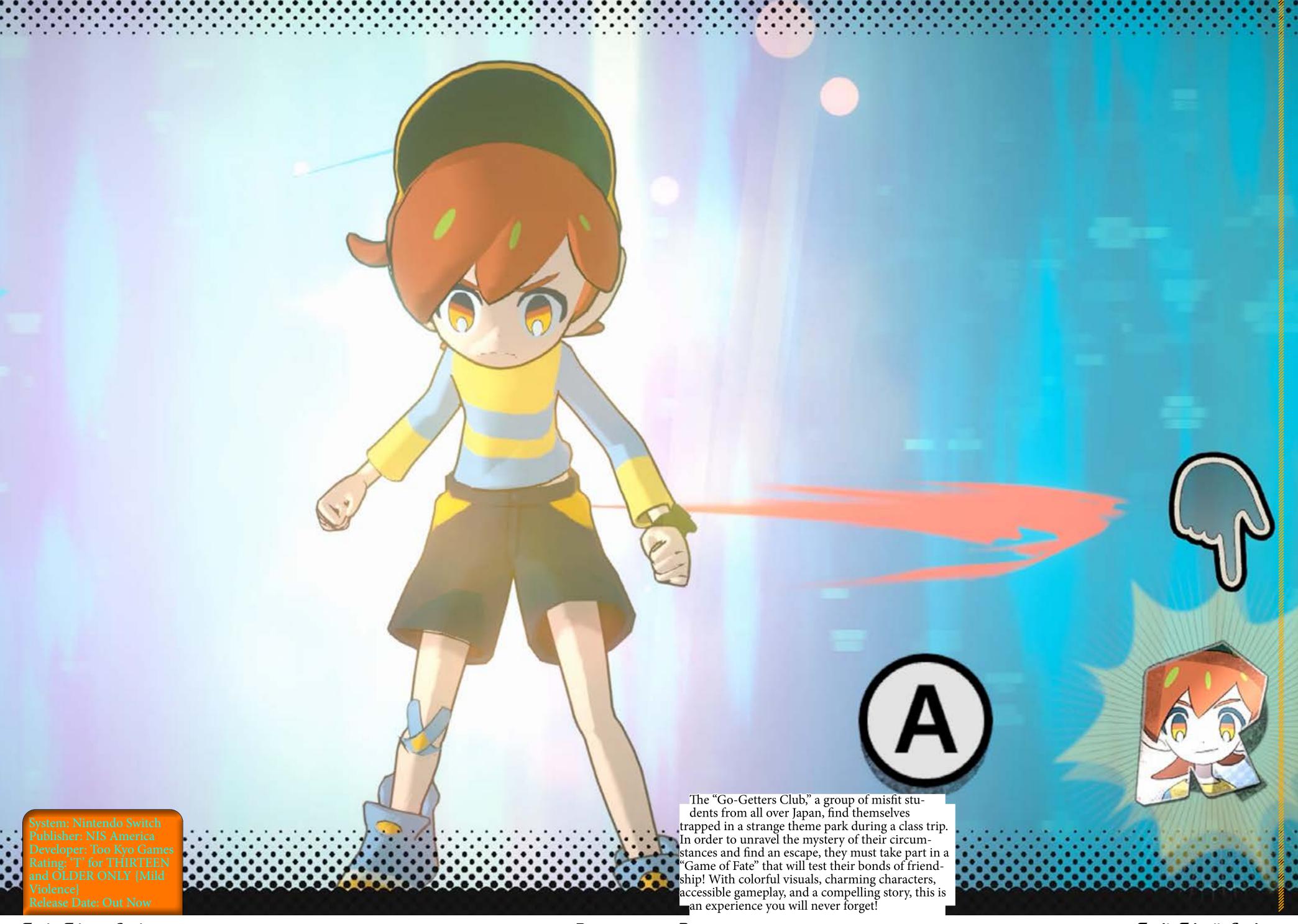


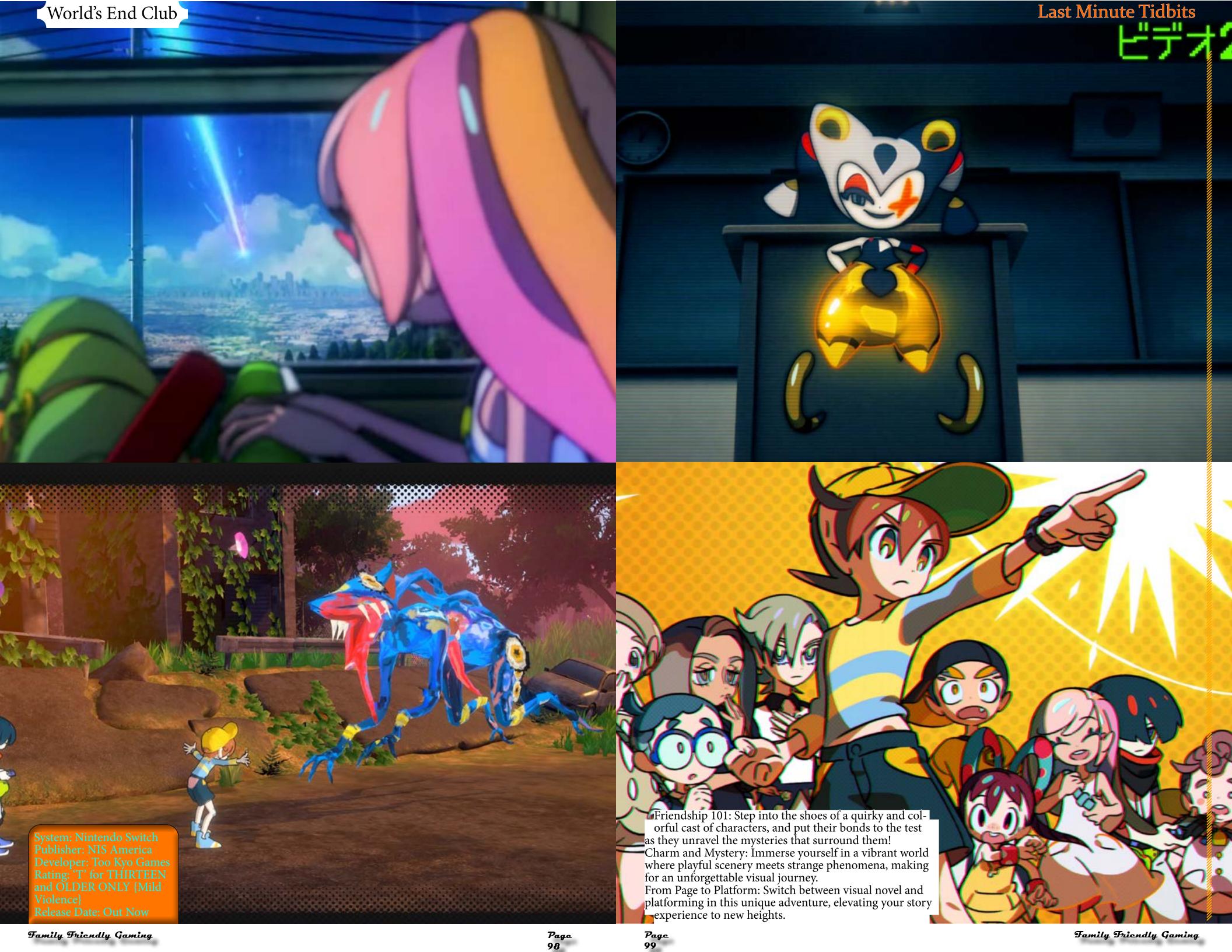


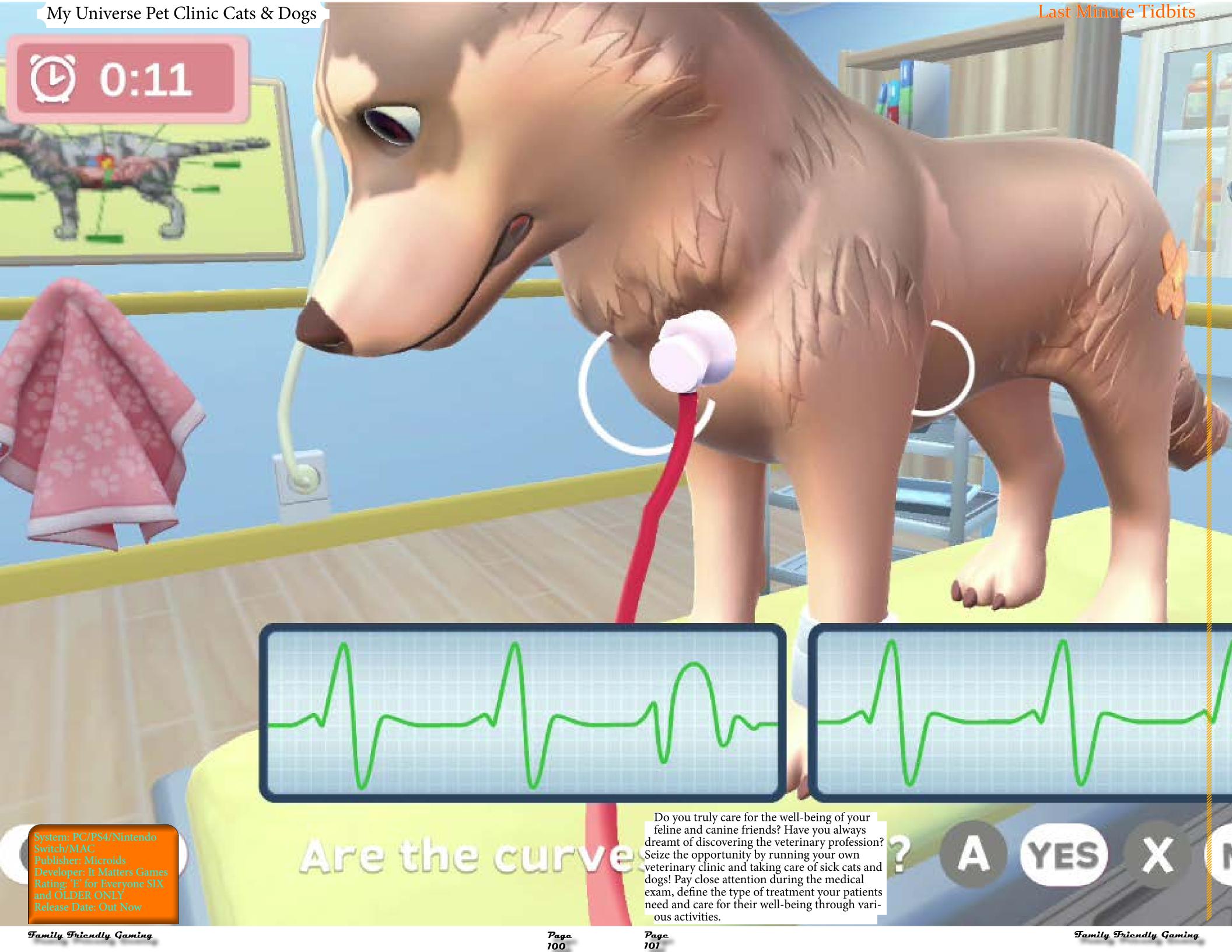


World's End Club

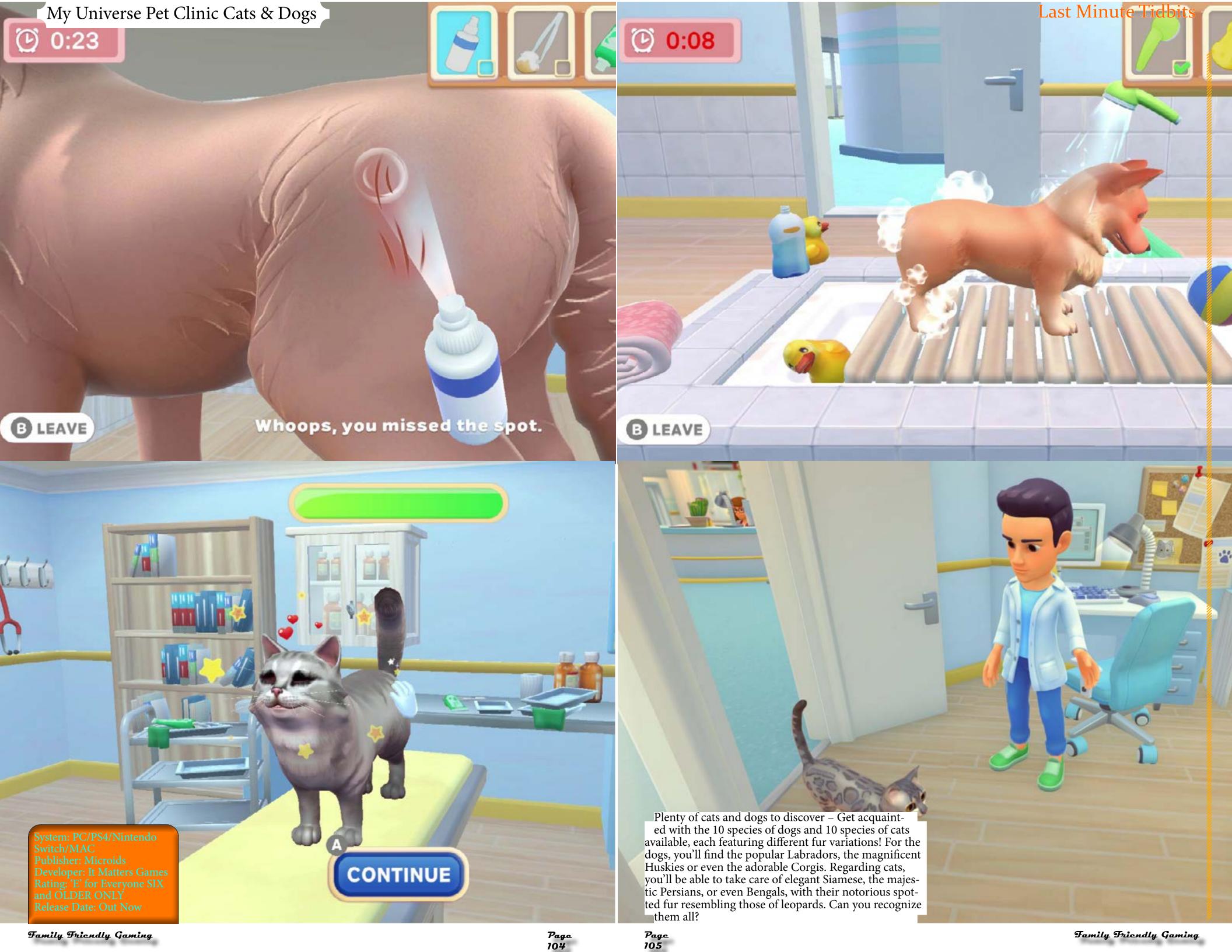
Last Minute Tidbits

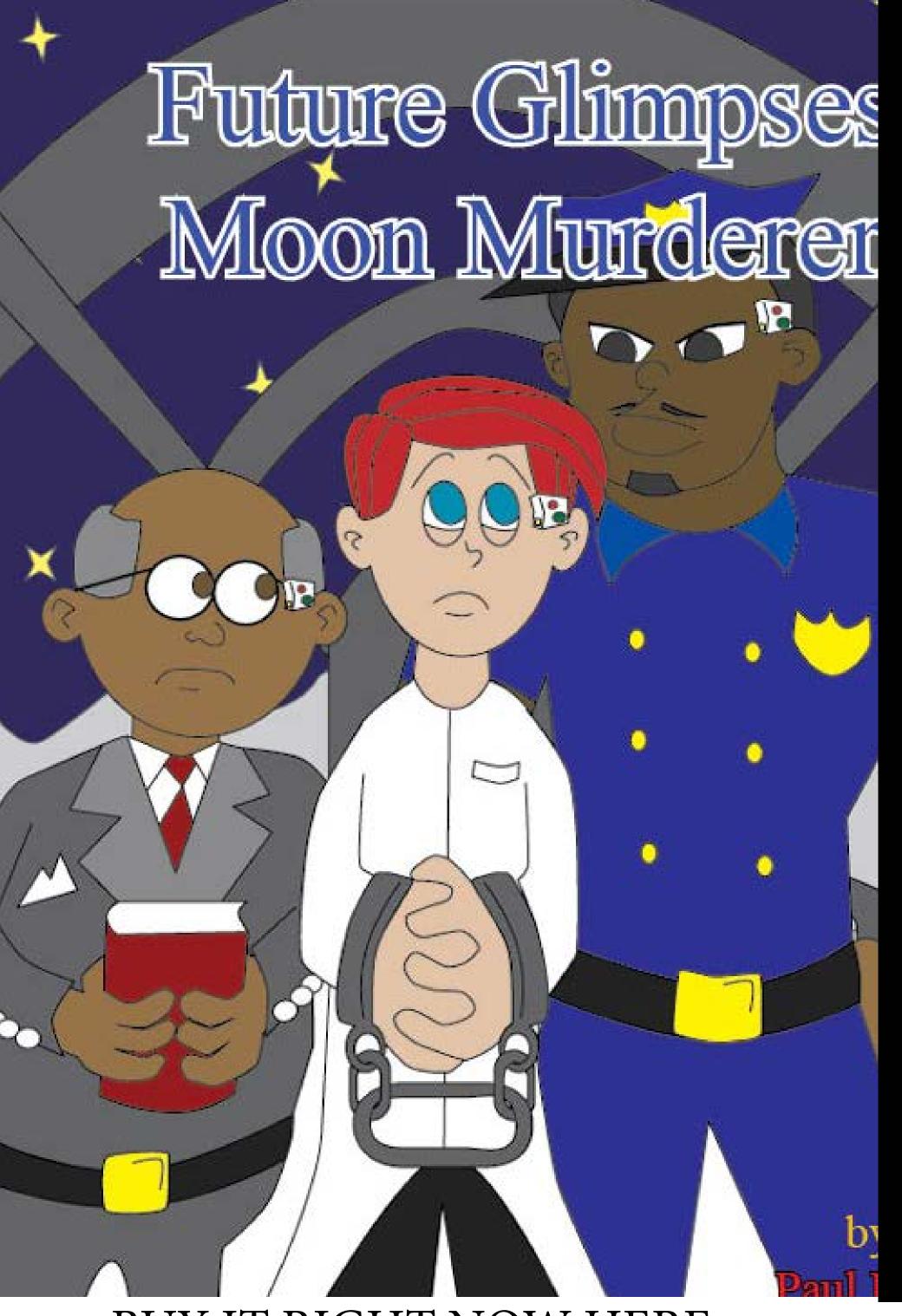




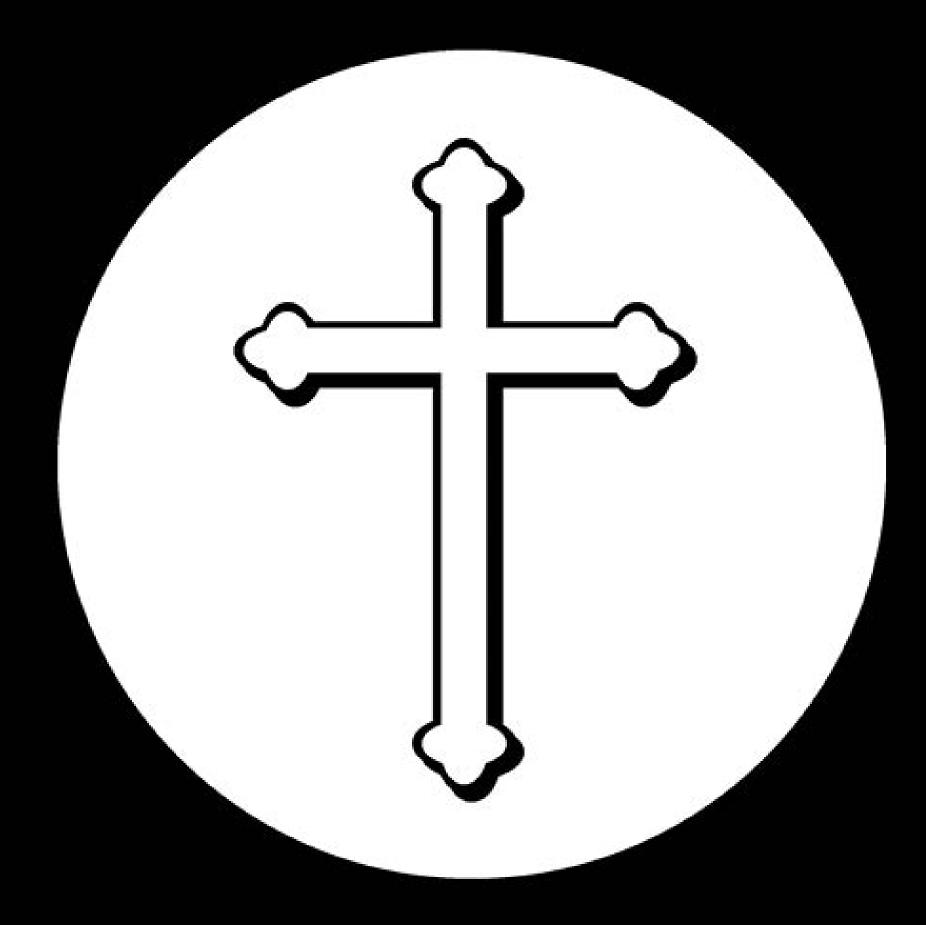








Future Glimpses Free At Last



By Paul Bury

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