



FAMILY FRIENDLY GAMING

TM
THE VOICE OF THE FAMILY IN GAMING

WWE 2K20, Rock of Ages 3, Golem, Humankind, and more this issue.

CIVILIZATION VI IS ON ALL THREE CONSOLES!!

ISSUE #151

February 2020

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February 2020

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Kid Gamer:	Secret
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Back Again

In case you missed it Family Friendly Gaming was given our monetization back again from Youtube. No apologies, no explanations, and no comprehension. We still do not know for certain what happened. All we know for certain is I went to the Youtube community board and explained what had happened. Someone there escalated the issue because we had been approved in September and then in December dropped again for the lie of Reused Content.

We proved we had worked hard at improving our channel. We had just starting streaming on Youtube as well. Then all of a sudden it was gone again. No explanation, and no path to return to monetization. This confused us greatly. Thankfully Youtube listened to our close to one hundred thousand Youtube subscribers and returned the monetization. I would love to know what actually happened.

I have two theories on what went down. My first theory is the intolerant of diversity, Christian hating, radicalized far leftist abused their power and punished us for refusing to join them in open rebellion against God. That is my first theory. It sounds good and it certainly goes along with the political climate of hatred and discrimination against Christians and conservatives. Is it the actual reason though?

My second theory is the automated tool for Youtube did not work properly. There have been plenty of instances where tools Youtube used did not work right. We even tested it with the tool that matches videos and tells you which videos are 100% match to yours. We have fought off numerous copyright claims from other channels who used this tool and did not bother to check and see the videos are actually drastically different. This second theory seems more plausible to me at least. If this is the case I hope and pray Youtube gets it fixed and soon.

We still have four months of videos in our backlog to get online. We are working on them week by week and slowly bringing that number down. I want to get that down to about nothing and then evaluate how we change our You-

tube channel going forward. Maybe we do more streams and less videos. Maybe we can be more agile and responsive. I am thinking about it, and praying about it. I am also open to ideas ya'll may have. I can tell you the Holy Spirit has made it plain to me that we are to continue to stream on Twitch. God wants us there to shine as a beacon of light and hope to that dark region of the gaming industry. I hear and obey. For me there is no other way. I heard that somewhere once and faithfully obey to the best of my ability. Thank you for your prayers and words of encouragement during that trying time.

God bless,
Paul Bury



Established

I remember close to fifteen years ago when Family Friendly Gaming started. We were the upstarts. We were the ones rocking the boat, and getting out the vote to make America great again. We were also working hard to make the video game industry great again. There was this giant surge of companies that got on board and family games were a major part of the video game industry again. Haters sent death threats because they only wanted the most violent, vile, and wicked games allowed in our industry. It did not take long for Family Friendly Gaming to become: "THE VOICE OF THE FAMILY" in gaming. We never sought that mantra. It was given to us.

As we have helped millions upon millions of families at some point we became established. We still rock the boat. We still get out the vote to make America great again. We are global and helping families all over the world. We are no longer seen as an upstart. We have seen some things. We have done some things. Like the Farmers Insurance ads say: "WE KNOW A THING OR TWO BECAUSE WE HAVE SEEN A THING OR TWO." We did not plan on becoming a booming voice in the industry. We did not expect to be blessed so tremendously.

Something interesting comes along with being established. We are respected in a great many circles. When we start to talk others listen. They want to hear what we have to say. For me this is strange. I see all of the things in myself that I need to fix. I see all of the areas I need to improve upon. Most of the time I do not see myself as worthy of being listened to by so many millions of people. Maybe that is part of our appeal - we are genuine and real. Success has not changed us. Success has not given us big heads. Although I love to joke with my hubby that he has a big head. He knows I am only teasing him.

Thank you for attention. Thank you for your donations. Thank you for your gift cards. Thank you for your emails, tweets, posts, and comments. Thank you for listening to us. Thank you for taking the calls to action to heart. Thank you for standing with us through thick and thin. Thank you for

telling others about Family Friendly Gaming. Thank you for being so awesome.

How should we leverage our established nature? What should we do to make the video game industry better now? We have talked about so many wonderful topics over the years. We have brought franchises back. We have gotten wins over the years. We go day after day working on a better video game industry for families. We fight corruption, discrimination against Christians, and conservatives. I suppose we could just keep going on as we have been.

God bless,
Yolanda Bury



LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles
\$10.99 each

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles
\$1.50 (issues 1-4) \$2.99 (issues 5,7)

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.

For a complete listing, visit our reference only website

www.homeschoolstore.com

Products can be ordered from your local Homeschool Retailer.

MISSION STATEMENT

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

SOCIAL MEDIA TIDBITS

1:01:00 wavydash: is it the one with 99000 subs
 1:01:39 wavydash: yeah i subbed

36:30 myra_ortega2: nice
 36:47 myra_ortega2: ok
 36:57 myra_ortega2: thanks for stream it was fun

M Michael Heyne 6 hours ago
 Awesome! 🤩
 1 👍 1 ❤️ REPLY

M Maria Rusanu 1 day ago
 Hola a todos los 4
 1 👍 1 ❤️ REPLY

FamilyFriendlyGaming 2 days ago
What are your plans for New Years Eve?
 531 votes

Go out	51%
Stay home and celebrate	33%
Stay home and sleep	16%

103 👍 COMMENT
 View all 4 comments

SOUND OFF



The Sound Off section is where you the reader/emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

Youtube Live Streaming

Thank you for live streaming on Youtube again. You guys have gotten better with the time off. How did you get so much better? I love your Super Mario Maker 2 streams. They are so much fun, and cool to participate with.
-Tom

{Paul}: Tom,

Thank you so much for your kind words of encouragement. Back in March of 2019 we started streaming on Twitch. We learned quite a bit, and had some fun growing pains there.



We started streaming on Youtube, and then the monetization was taken from us a second time. So we stopped streaming on Youtube. We did not stop streaming on Twitch. The growth and improvement you see comes from our continued practice and improvements over on Twitch.

I read somewhere that channels should start streaming on Twitch until they are decent. Then start streaming over on Youtube. That is what wound up happening with us. Just because you don't see us streaming on Youtube does not mean we are not streaming. Which is why on Youtube we encourage our viewers to follow us on Twitch. On Twitch we encourage our followers to subscribe to our Youtube channel. We are going back and

forth between the two of them.

Christmas Buying Guide

Your Christmas Buying Guide was amazing again this year. Our entire family appreciates all of the hard work the first family of gaming puts in to provide free content like your Christmas Buying Guide. We absolutely loved it again this year. It is so cool how your family picks games from a variety of gaming eras. We like to get retro games as well as new games so what Family Friendly Gaming provides in the Christmas Buying Guide is valuable. We bought multiple products from that issue. Our entire family enjoyed

each of those purchases. We also support the advertisers of Family Friendly Gaming.
- Miranda

{Paul}: Miranda,

Your words warmed our hearts here at Family Friendly Gaming. We are all so happy that you appreciate our hard work. We also are thankful that you agreed with us on those products. We will continue to work hard to

keep the trust your family has given us. We do make mistakes. We do fall down sometimes. Please continue to bear with us as we are far from perfect.

Thank you for supporting our advertisers. We have the greatest readers across the globe here at Family Friendly Gaming. It is so nice to hear from so many people who want to help others. I know our advertisers appreciate your support. It is neat to see advertisers help us, and ya'll help them in return.

Impeachment in Video Games

Family Friendly Gaming is the most powerful gaming media website on the planet. How do you come up with such amazing ideas like impeachment in video games? No one else is even remotely near Family Friendly Gaming in coming up with powerful, amazing, on-point articles that make me examine my attitudes, opinions,

and conceptions. Where do you get these ideas? The RED NEWS stories constantly come up with ideas that no one else is putting out there. I love what Family Friendly Gaming does with these stories. I love the ideas you guys come up with. I love how you are in tune with our pulse and you are not another me-too radical far leftist. I love how you are not afraid to put controversial topics out there. Snowflakes cannot handle the heat that Family Friendly Gaming brings. Your stories need to go viral because they are that good, and that important for a national debate.

- Toby

{Paul}: Toby,

I am so pleased you enjoyed the Impeachment in Video Games article. Ideas for articles come from a wide array of places. They can come from real life experiences with people in PR and Marketing. They can come from the Holy Spirit. They can come from people I know in life. They can come from family, friends, viewers, readers, subscribers, day job, and more. Sometimes ideas come from what is going on in the political, entertainment, or sports realm. That exact



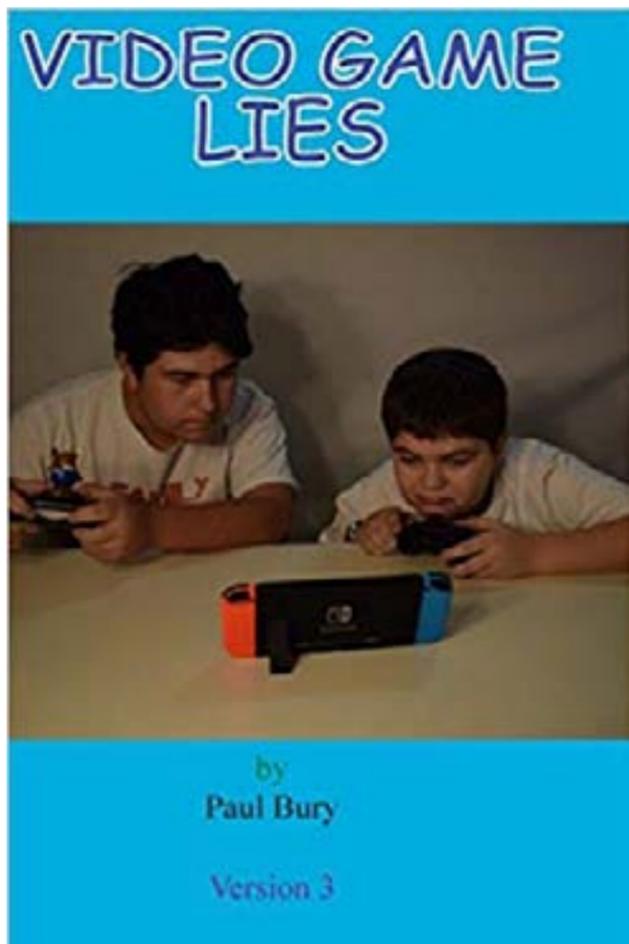
SOUND OFF Continued

idea came from all of the partisanship from the Democrats in the impeachment fiasco. In the past I wrote about the swamp of corruption within the video game industry. It hit me. If they could impeach we should too. Lets get rid of all the corruption in the video game industry. Lets make the video game industry great again. Lets work together to have an industry we can all be proud of. That lead to the discrimination against Christians and conservatives needs to stop. Before I knew it the article was ready for proofing. I love writing about a variety of topics. I enjoy bringing things together like that.

I am so pleased that the RED NEWS articles resonate with you. If it God's will for them to go viral they will. I expect whenever that happens we will experience all kinds of hate. We won't flake like Chic Fil-A though. We will stand true in our obedience to God. We will refuse to join those that demand everyone joins them in active rebellion against God.

Tell me Lies

For Christmas I received a copy of your book Video Game Lies.



This book is amazing. Why don't more gaming sites reference it? The points you make are poignant, powerful, and proper. I use a variety of gaming sites and none of them have any of the truths you put in Video Game Lies. It bothers me that I was blind for so many years, and so many of my fellow gamers continue to be blind. How can this be fixed?

- Scott

{Paul}: Scott,

Thank you for your kind words of encouragement. We are publishing your comment so more of our fellow gamers can hear about it. We have a link on the right column on our website. I bring up the topic whenever I am asked to speak somewhere. I talk to church leaders and pastors about it. We added signed copies of the books on our Store page on the website too.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

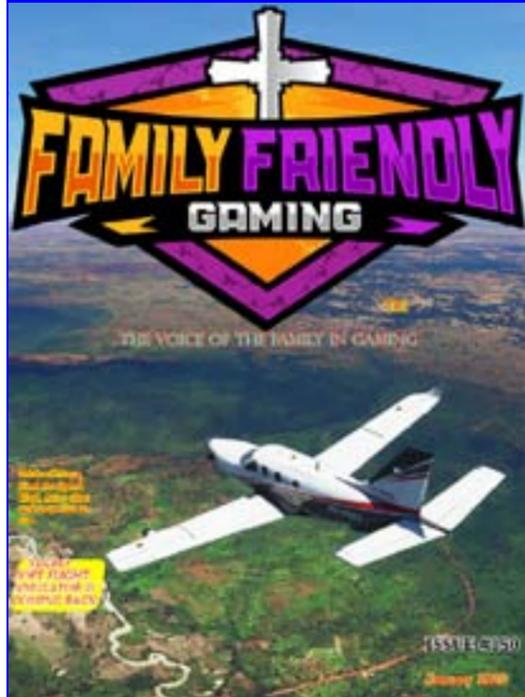
Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



LOOK BACK

QUIZ

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Family Friendly Gaming decided to do some fun little historic quizzes. Anyone who is not a business partner, advertiser, PR contact, or works for Family Friendly Gaming can answer these questions. Email answers to SoundOff@familyfriendlygaming.com. After three months the person with the most right answers will be logged in a future issue.

Question: Can companies sponsor Family Friendly Gaming?

Answer:

Question: Do you enjoy watching R-rated movies? Why or why not?

Answer:

Question: Do you enjoy playing M-rated games? Why or why not?

Answer:

Question: Where can the Video Game Lies book be purchased?

Answer:

Question: Is there a page on how you can help Family Friendly Gaming?

Answer:

Question: Does Family Friendly Gaming have a Twitch channel?

Answer:

Question: Does Family Friendly Gaming have a Daily Motion channel?

Answer:

Question: Have you been to the advertise page on the Family Friendly Gaming website?

Answer:

Question: Where can you buy shirts that show off your FFG Universe pride?

Answer:

Question: When can you catch FFG Twitch streams?

Answer:

Question: What was the first video game system everyone at FFG played?

Answer:

Question: How long have you read/watched Family Friendly Gaming?

Answer:

Question: Are you one of the 8.88 million readers of FFG?

Answer:

DEVOTIONAL

Optimism

I am writing this column on the first of the year. I have all kinds of optimism as this year starts. Do you as well? I feel in my spirit we got through the fire of a tough year and blessings are on the way. **Romans 8:28-30** *And we know that in all things God works for the good of those who love him, who have been called according to his purpose. 29 For those God foreknew he also predestined to be conformed to the image of his Son, that he might be the firstborn among many brothers and sisters. 30 And those he predestined, he also called; those he called, he also justified; those he justified, he also glorified.* If we love God then we know God is working for our good. I find it interesting that people who openly rebel against God expect all of this good to come their way. They must have not read those verses in the Holy Bible.

It all starts with our loving God. It all starts with us working to avoid things that grieve God. **Romans 8:31-39** *What, then, shall we say in response to these things? If God is for us, who can be against us? 32 He who did not spare his own Son, but gave him up for us all—*

how will he not also, along with him, graciously give us all things? 33 Who will bring any charge against those whom God has chosen? It is God who justifies. 34 Who then is the one who condemns? No one. Christ Jesus who died—more than that, who was raised to life—is at the right hand of God and is also interceding for us. 35 Who shall separate us from the love of Christ? Shall trouble or hardship or persecution or famine or nakedness or danger or sword? 36 As it is written:

*“For your sake we face death all day long;
we are considered as sheep to be slaughtered.”*

37 No, in all these things we are more than conquerors through him who loved us. 38 For I am convinced that neither death nor life, neither angels nor demons, [k] neither the present nor the future, nor any powers, 39 neither height nor depth, nor anything else in all creation, will be able to separate us from the love of God that is in Christ Jesus our Lord. The focus there is the love. How much do you love God? How much do you work to show God your love for Him? Too often too many people focus on themselves and not God. They focus on what

man tells them to think or do. They ignore God. My optimism comes from God. My optimism comes from my knowledge that God has my best interests at heart because I love him.

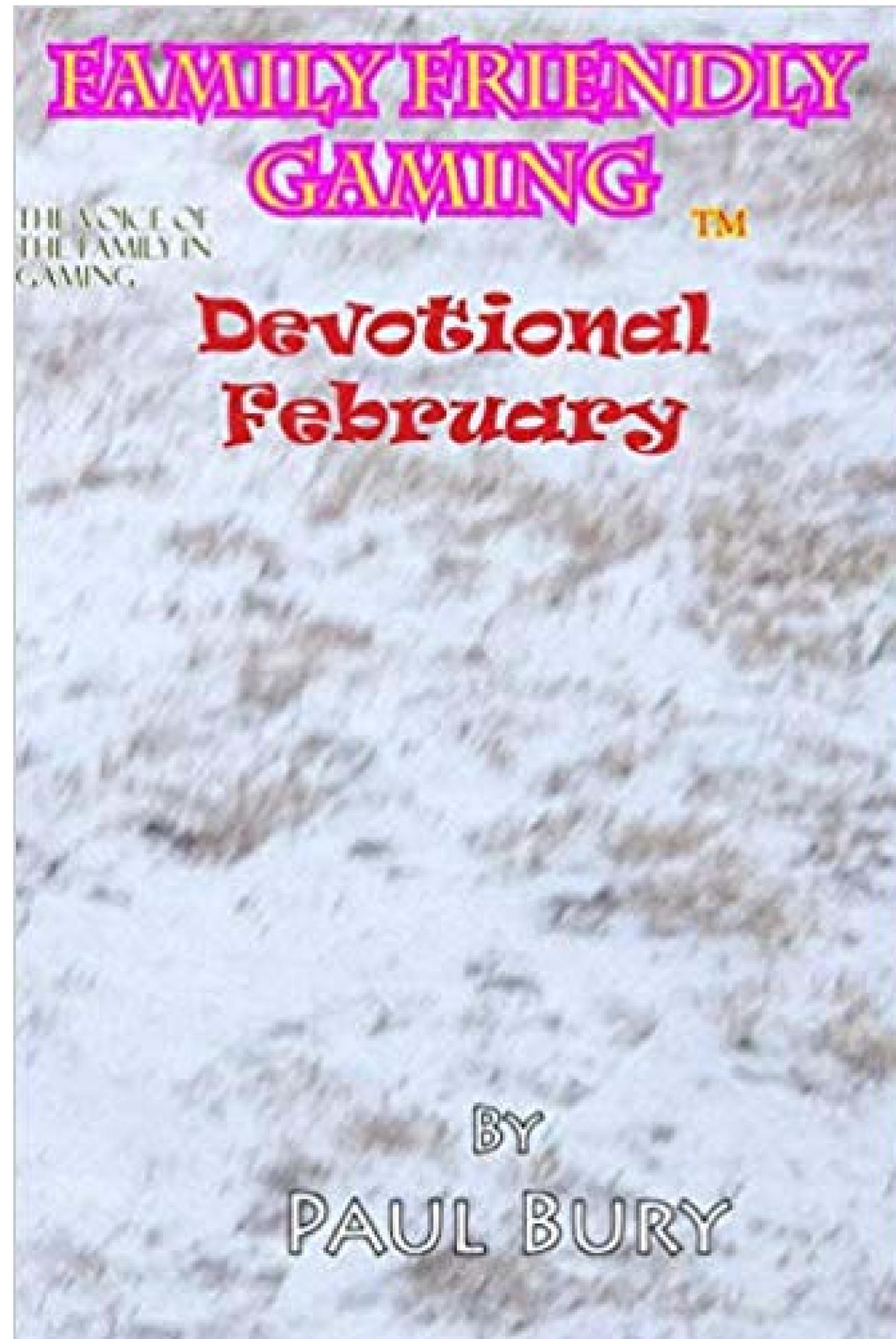
When it comes to loving God there is one major truth we must acknowledge **1 John 4:19** *We love because he first loved us. God loved us first.* It is all about how we responded. God made that first step. Is our response to love God? Or do we respond by rebelling against Him? Do we faithfully follow and obey?

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



IN THE

NEWS

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[Revelations Expansion Now Available for Age of Wonders Planetfall](#)

Paradox Interactive and Triumph Studios released Revelations, the first expansion for turn-based strategy game Age of Wonders: Planetfall. Available now for a suggested retail price of \$14.99 / £11.39 / €14.99 and as part of the Planetfall Season Pass, Revelations details the awakening of the entombed Es'Teq dynasty, its powerful Secret Technology, and new campaign missions.

Revelations is a new chapter in the Planetfall story following the collapse of the Star Union, marking the re-

appearance of Heritor descendants from the utopian Es'Teq society. Using ancient technology, the Heritor aim to establish divine rule across the universe through the demonic reincarnation of its mass following. Take advantage of Heritor Secret Technology or move to suppress their influence across two new campaigns with tactical combat and in-depth empire building.

Key Features:

- Anomalous Sites Mechanic - Explore 30+ mysterious sites filled with traps and powerful enemies to reap unique rewards and uncover great secrets. Encounter unique choices based on each faction or Secret Technology.
- Additional Campaign Missions - Experience the awakening of the Es'teq dynasty and the rise of their

Heritor descendants with 10+ hours of new content across two campaigns.

- New Secret Tech: Heritor - Use ancient Heritor technology to drain the essence of enemies, fueling the opportunity to use powerful abilities, create strong Entropy weapons, and summon new units.
- Tomb World Scenario - Challenge yourself to complete this deadly new Scenario, where Heritor enemies create an onslaught of destruction. This scenario also includes a new questline to allow more players to join in on the action.

Included is a free content update for all Planetfall players that features the ability to take over the new Imperial Defenses, unlocking Operations that boost the combat effect of your colonies. In addition, the Orbital Relays mechanic boosts



your empire's infrastructure to allow for nearly instant unit transportation between sectors.

Revelations is available for digital download on the Paradox Store, PlayStation Store, Microsoft Store, and Steam. Purchase the Age of Wonders: Planetfall Season Pass on the Paradox Store for access to Revelations, two upcoming expansions, and an instant reward!

Ponpu Announced

Get ready to break some eggs in this super intense, bomberman-inspired multiplayer game, dropping in Q2 2020.

Zordix Publishing, a part of Zordix AB (publ), today signed a publishing deal with the Argentinian game studio Purple Tree Studio™. The contract concerns the title “Ponpu”, and gives Zordix the exclusive rights to publish the game globally. Inspired by the classic gameplay from Bomberman, Ponpu is a fresh take on the concept, with added mechanics to take the frantic gameplay to a whole new level.

The game was recently awarded both “Best Console Game” as well as “The Jury’s Honorary Mention” at Game Connection Indie Development Awards during Paris Games Week. Ponpu is under development for all major gaming platforms including Nintendo Switch, Playstation 4, Xbox One and PC. We can now reveal that the game is set for release in Q2 2020.

“We’re beyond excited to get to publish Ponpu. It’s the kind of game where 1 match easily turns into 20, and we couldn’t be happier that Purple Tree Studio has entrusted us to help them launch this title to the global gaming audiences” - Axel Danielsson, Head of Publishing, Zordix.

“We are super excited to work with Zordix on Ponpu. They’re a perfect match to the game and Zordix is a company that has been growing for years with talented people. Together we will make an amazing, fun and weird game that will hit the hearts of the indie game lovers” - Pablo Purretti, Co-Founder, Purple Tree Studio.

eFootball PES 2020 Data Pack 3.0 and Partner Club Squads Now Available

Data Pack 3.0 for eFootball PES 2020 is now available via free download for PlayStation®4, Xbox One™ and PC STEAM. In addition, KONAMI has announced that new premium Partner Club Squads are also now available to buy.

Partner Club Squads

The seven available Partner Club Squads, created for the most active supporters, include pre-set myClub squads featuring the latest players, manager, team tactics and a theme for the chosen club, of which include the following:

- Manchester United
- Juventus FC
- FC Bayern
- FC Barcelona
- Arsenal FC
- Inter
- AC Milan

In addition, an exclusive classic kit for each club will be added in February. The seven Partner Club Squads are now available for \$4.99 SRP each on PlayStation®4, Xbox One™ and PC STEAM.

Players and Managers included in the Partner Club Squad packs cannot be used in other squads within myClub. Likewise, Play-



ers and Managers acquired in myClub cannot be included in the Partner Club Squads.

Data Pack 3.0

eFootball PES 2020 continues to showcase its graphical superiority as Data Pack 3.0 brings multiple stadium updates - including improvements to Morumbi - Cicero Pompeu de Toledo (São Paulo), Old Trafford (Manchester United) and Allianz Stadium (Juventus FC). The two latter stadia will receive an update showing the exterior of the stadium before kick-off with the Allianz Stadium being exclusively featured in eFootball PES 2020.

A brand-new addition to the broad selection of more than 50 stadiums is the Arena do Grêmio. Fans will be able to enjoy the unique atmosphere at the home ground of Grêmio FBPA during day and night matches.

As the community has come to expect, Data Pack 3.0 also includes multiple new player faces, providing stars such as Tyrone Mings, Donyell Malen, Ivan Perišić, Fikayo Tomori and Renan Lodi with realistic and highly detailed avatars.

Additionally, Data Pack 3.0 includes updates to player boots, containing four new adidas boots (Copa, NEMEZIZ, Predator, X) and three new Mizuno boots (MORELIA NEO II, REBULA3 RED/WHITE, REBULA3 BLACK/YELLOW) – all replicating popular real-world designs.

Elsewhere, Data Pack 3.0 brings updates to National uniforms, with Germany, Spain, Japan, Northern Ireland, Wales, Belgium and Scotland all receiving their new adidas first team kits.

Snooker 19 Challenge Pack DLC Announced

Ripstone Games, in collaboration with World Snooker and Lab42, are bringing a brand new experience to Snooker 19 with the release of Challenge Pack DLC on 12th December. The Challenge Pack will release on PC, PlayStation 4 and Xbox One later this week for £6.99 / €7.99, and will arrive on Nintendo Switch in 2020.

The Challenge Pack DLC invites everyone to take their best shot and become a better player in a brand new game mode for Snooker 19, adding hours of additional gameplay opportunities. Featuring 50 unique challenges to test skills across positioning, break building, escapes, trick-shot potting puzzles and more, this is the ultimate challenge for any snooker fan.

Challenges are split across two classes; Basic Skills and Advanced Skills, and can be played using a selection of different Aiming Aid difficulties to cater for varying levels of player ability. Master every event and complete all challenge requirements to unlock 26 stylish snooker cue rewards and 5 new trophies/achievements exclusive to the Challenge Pack. Players can choose from this selection of bespoke cues for use in online matches and tournaments, to demonstrate that they are a master of the sport.

As the official World Snooker video game, Snooker 19 features 128 of the world’s top snooker players including Ronnie O’Sullivan, Judd Trump and Ding Junhui as they take to the table at iconic venues across the world. The Challenge Pack DLC adds further depth to this experience with a focus on providing training tools to assist players

In The News Continued



of Snooker 19 to improve their play-style, whilst at the same time adding new skills to their repertoire. The recent addition of a Practice Table, coupled with the Basic and Advanced Skill challenges, creates a solid foundation for any player looking to improve their game.

“Since the launch of Snooker 19 earlier this year we have been blown away by the sup-

port of the snooker community,” said Hollie Pattison of Ripstone.

“Their desire to continue improving their skillset within the game has inspired us to keep finding new ways to deliver on our promise of making the ultimate snooker simulation, and the release of the Challenge Pack takes this one step further. Everyone loves a trick shot and as big snooker fans ourselves, we can’t wait to share the challenge with our players.”

Leveraging the visual feature set of Unreal Engine 4, Snooker 19 sets a new visual standard for snooker video games. Lab42 have created a custom advanced physics engine, designed from the ground up to deliver the most true to life snooker experience to date.

Deep Sky Derelicts Station Life DLC

1C Entertainment and Snowhound Games announce their new DLC for the award-winning turn-based RPG Deep Sky Derelicts, Station Life is coming on Steam, GOG and other digital stores.

Station Life is the second expansion to Deep Sky Derelicts focusing on turning the station, your scavenger home and safe haven, into a more lively and versatile hub of scavenging operation. The overhauled station introduces new possibilities to further upgrade and customize your crew, challenging encounters and timed events that involve other station dwellers, and high-profile bounty contracts to pursue during derelict raids, as well as a new character class. Station Life Features:

- Give junk new life in the Crafting Workshop by turning old equipment into a new, powerful, tailored gear
- Character-augmenting Experimental Surgery Department and Neural Reprocessing Facility add-ons introduce more customization options for the party
- Random station encounters like brawling with rival scavenger crews, bargaining with shady dealers, and fending off raiding intruders make base management even more exciting
- New side missions to complete and a bunch of new NPC encounters to discover and enjoy
- A new playable class: Inventor - a sturdy, melee-combat oriented character that lacks shields but applies unique health regeneration abilities on the battlefield to compensate

In The News Continued

Kalypso Media Founds Third Internal Studio for Next Gen Commandos

Kalypso Media Group has announced the formation of a brand-new game development studio, explicitly tasked with the production of a next-generation entry in the Commandos strategy series. Based in the Greater Frankfurt area, the new as-yet-unnamed studio’s first appointment is industry veteran Jürgen Reußwig as Studio Director, former Studio manager at Sunflowers and Managing Director of Games Distillery.

“The establishment of a new studio is a clear commitment to Kalypso’s growth plans for the coming years as we looked to expand our internal and external development efforts,” says Simon Hellwig, Managing Director and founder of Kalypso Media Group GmbH. “Commandos is a great, globally-recognized brand and we will do our utmost to meet the expectations of the worldwide gaming community. We can’t wait to get started.”

Studio Director Jürgen Reußwig adds: “At the new site we’ll be looking to develop a truly worthy successor to Commandos, designed for both PC and console platforms for simultaneous worldwide release. On a personal level, I couldn’t be prouder to be working on a true icon of strategy gaming, and I’m looking forward to receiving applications from new and experienced developers alike that share our passion for the series.”



Lumini Coming to Consoles

In 2016 a game developed by the Netherlands-based developers Speelbaars called Lumini arrived to be finalist of the IGF Awards, among other recognition.

In 2017 Speelbaars closed, but at 2Awesome Studio we think the game is really good, and not only it deserves another chance at consoles, but we also think the console players from all over the world will be happy to have the opportunity of playing it on its machines.

“Lumini is an amazing game with a touching theme and a soundtrack that always blew me away,” said David Jimenez, co-founder of 2 Awesome Studio. “I personally knew the team from a long time and we felt Lumini deserved to be on as many platforms as possible so that others can experience its magic.”

This relaxing and soothing adventure will arrive to Nintendo Switch™, PlayStation®4 and Xbox One at the beginning of 2020.

In Lumini the players take control of a swarm of the titular creatures – an ancient race that has been missing for thousands of years – and grow, evolve and keep the swarm safe during their challenging and perilous journey. Sail your Lumini through beautiful, time-worn landscapes, encounter mystical and bewildering creatures



and solve ancient puzzles to discover why the Lumini vanished, while trying to restore peace and harmonic balance to their home planet.

Lumini Key Features:

- A surprising and mysterious story about the Lumini and their home world
- Experience a flow based game with controls and gameplay affordable for all type of players.
- Solve puzzles dividing your Lumini

swarm and controlling both groups simultaneously

- Add unique species to your swarm with new abilities
- The audio score is immersive and fully adaptive.

No word on a physical copy version of this game on this system in the US at this time. Families are required to pay for Internet usage fees to download this game. For more information click here.

Planet Zoo The Arctic Pack Now Available

Frontier Developments plc announced the first PDLC for Planet Zoo, the Arctic Pack, will be available on Steam from December 17 for \$9.99. Alongside the PDLC, a free update will add new features for existing players. Planet Zoo is available now on Steam with a RRP of \$44.99, Planet Zoo Deluxe Edition RRP for \$54.99 or the Planet Zoo Deluxe Upgrade Pack for \$11.99.

No need to wrap up warm, players can explore a wintery wonderland with Planet Zoo's first PDLC, Arctic Pack, out December 17. Featuring four new habitat animals, two new scenarios and hundreds of foliage and scenery items, the first Planet Zoo PDLC launches alongside a free update for existing players including a range of new features,

improvements and fixes.

The graceful Arctic Wolf, majestic Polar Bear, wintery Reindeer and hardy Dall Sheep join the impressive list of habitat animals available to players to breed, research and raise within their hand crafted and unique zoos. Two new arctic themed scenarios will set a series of challenges, focusing on expanding and maintaining existing zoos while ensuring animal welfare and educating guests. The mountainous and snowy tundra biome, based in Norway and featuring the Aurora Sky, and the arid desert biome in Mexico.

The PDLC launches alongside a free update containing a range of new features for existing players; a new aging slider to slow the animal lifecycle, immediate family members have been added to the animal info panels, new heat maps including crime and inbreed-

Impeachment in Video Games

The ESRB has failed families for years. Certain high paying donors get more lenient ratings and descriptors. There needs to be an investigation into the ESRB. The suspicion of corruption is there more than Joe Biden's quid pro quo getting the investigator fired who was investigating his son's involvement in that corrupt Ukraine company. We must have all the facts. We have a right to know. If something illegal happened they must disclose so we can properly punish them. We can't let these wrongdoers get away with it year after year. Where is the justice? Where is the honor? Where is the integrity?

There are plenty of video game companies who have been guilty of corruption. How many of these companies claim they own the rights to property you paid good money for? How many force you to accept all

of their radical and extremist contracts after you paid money for it (also before you can actually use it)? How many of these video game companies have discriminated against Christians? How many of these video game companies demand you join them in rebellion against God?

What about corrupt gaming media outlets? How many scandals have come out related to IGN, Kotaku, GameSpot and more. Some accepted bribes for good reviews, others gave them to keep advertisers happy. These organizations and the ones that paid them should all be investigated for impeachment immediately. It is ridiculous that some of us out here bust our behinds to help these video game companies and get little to no ads for our hard work. We have made the video game industry over 125 million dollars with our hard work. Know what our thank you is? Do more for me. Make me more money. Really? Impeach them right now.

ing, new nature assets, enrichment items and a range of fixes and improvements.

Dall Sheep

◦ Native to north-western North America, ranging from white to slate brown in colour and having curved, yellowish-brown horns

◦ The sheep inhabit the subarctic mountain ranges of Alaska, the Yukon Territory, the Mackenzie Mountains in the western Northwest Territories, and central and northern British Columbia

Polar Bear

◦ Polar bears are the largest land carnivores in the world

◦ Polar bears do not need to drink as they can produce water through digesting seal blubber

◦ With the exception of a mother with her cubs, polar bears are solitary
Arctic Wolf

◦ Arctic wolves, also known as white wolves, are a large canid species that live in Northern Canada and Greenland. They are large pack predators that feed mainly on muskoxen and arctic hares, although they may also eat foxes, birds and bear cubs as well as scavenge carrion.

Reindeer

◦ The reindeer is a species of ungulate that lives throughout the Arctic and Sub Arctic

◦ The North American reindeer (caribou) migrates up to 5000km, the furthest of any land mammal

◦ The most mature and dominant reindeer stags have the largest antlers

Norway

◦ Players will head over to the Scandinavian fjords of Norway to build up a remote animal sanctuary, bringing new Arctic animals to their zoo, tending to their needs, and ensuring their habitats are suitable

WE WOULD PLAY THAT!

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

Every month we throw out wonderful video game ideas that will make someone else all kinds of money. It would be awesome if the people profiting from our copyrighted content would actually provide some payment to Family Friendly Gaming. In the vein of that reality is where the game idea for this month comes in.

What would you do if you were given a gift of 100 million dollars? How would your life change? What kinds of things would you go and purchase? Would you immediately pay off

all of your debt? How long would you continue to work a day job? What kind of resignation would you give? Which charities would you fund? Would you go traveling? Would you purchase a new house? Would you have your own special house built? Have you ever given this concept a thought? Do you have any kind of a plan for that potential eventuality?

Have you thought about all of the people and organizations that will be coming to you for money? Have you thought about when you would need to change your phone number? Would you start your own business? Do you have a business plan ready for that? How much money would you invest? Where would you invest it? How would you avoid being scammed out of your wealth? What kinds of things would you do for family and friends? What

if you could play a video game to explore possible options.

We would love to play a video game that helps gamers explore this possibility. Maybe you won't inherit, win, or be gifted 100 million dollars. Maybe you will get one million, or half a million. Many of the same questions could apply. It would be so educational to see what it would be like to live that life. Would you play such a video game?

Ideas like this one are what Family Friendly Gaming continues to bring to the industry. We continue to throw out amazing ideas because they would make the video game industry better. We like to share these ideas because these are games we want to play. We share these game ideas because they would make all kinds of money. If we had the resources we would make these games.

James 2:14-17

14 What good is it, my brothers and sisters, if someone claims to have faith but has no deeds? Can such faith save them? 15 Suppose a brother or a sister is without clothes and daily food. 16 If one of you says to them, "Go in peace; keep warm and well fed," but does nothing about their physical needs, what good is it? 17 In the same way, faith by itself, if it is not accompanied by action, is dead.

REVIEWS

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

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BIG HERO

Big Hero 6 Battle in the Bay

SCORE: 50

There are plenty of gamers and media outlets that will tell you how horrible movie based video games are. There are good movie based video games out there. Most of the Cars games come to mind. There are average movie based video games as well. Big Hero 6 Battle in the Bay is not in either of those categories. Big Hero 6 Battle in the Bay falls under the category of proof movie based video games are bad. This game is horrible.

I want to give props to Family Friendly Gaming for purchasing a copy of Big Hero 6 Battle in the Bay on the Nintendo DS. I wouldn't say Family Friendly Gaming missed Big Hero 6 Battle in the Bay. I wouldn't say you missed Big



Hero 6 Battle in the Bay. This is a game I would like to forget. Big Hero 6 Battle in the Bay irritated, bored, and frustrated me on so many levels. We go through 2D side scrolling levels with Hiro, GOGO, Wasabi, and Fred in Big Hero 6 Battle in the Bay. Baymax will

come and help at certain intervals. We can spell HERO by finding letters, and fight enemies. We reach certain areas where we must fight the enemies or we can-



not progress. These levels are boring beyond belief. Yet I yearned for them once I faced the first boss. I gave up on Big Hero 6 Battle in the Bay after the first boss. He takes so many hits, and there is no rhyme or reason to when he will attack, or when he will sit there and take hits. The small graphics with poor resolution did not help either. I found standing within his body near the back usually meant I would not take a hit. Unless he decided to jump out of the blue.

We violently whack enemies in Big Hero 6 Battle in the Bay until they vanish. The music did nothing for me. The story in Big Hero 6 Battle in the Bay was interesting. All these little robots grew big and created havoc. Big Hero 6 Battle in the Bay hurts the movie in terms of its memory. - Working Man

System: Nintendo DS
 Publisher: Gamemill Entertainment
 Developer: 1st Playable Productions
 Rating: 'E10+' for Everyone 10+ {Cartoon Violence}



Graphics: 50%
 Sound: 60%
 Replay/Extras: 50%
 Gameplay: 30%
 Family Friendly Factor: 60%

Pokemon Sword Pokemon Shield

SCORE: 75

Have you seen the streams I have done of Pokemon Shield? If not please click here. I really like a lot of things that are done in Pokemon Sword and Pokemon Shield. I love being able to see the Pokemon. That way I can see what I will fight. I can also avoid certain fights if I do not want to go against that Pokemon. The trading with players all over the world is really cool. I love finding out a trade came and I have no idea what I will receive.

I have one annoyance playing Pokemon Sword and Pokemon Shield. The rival says the same thing every single time I get a critical hit on him. It really bugged me after awhile. There is cartoon vio-



lence, lack of attire, and entertainment to lust in Pokemon Sword and Pokemon Shield. I think Pokemon Sword and Pokemon Shield should have been rated E10+ personally. Nintendo seems to get away with more in terms of ESRB ratings than most other companies.

The wild areas in Pokemon Sword and Pokemon Shield are huge. There are plenty of things to do in them as well. As we level up and beat more gyms we can explore more of the wild areas as well. There are online battles if you are into that. The Gigantimax and Dynamax battles are pretty cool. The Pokemon get huge and can do mega amounts of damage to whatever they are fighting. These are limited though.

The gyms in Pokemon Sword and Pokemon Shield are drastically different. There are plenty of puzzles to solve to get



through the gym. No more just going through a lot of trainers. Pokemon Sword and Pokemon Shield made me think to get through the gyms. The themes of the gyms are very apparent and work well in my professional opinion. For the first time in a Pokemon game I enjoyed the gyms.

The religious belief of evolution is still being heavily proselytized in Pokemon Sword and Pokemon Shield. I am thankful Family Friendly Gaming went half and half with me on paying for Pokemon Sword and Pokemon Shield. Most families will get their moneys worth out of Pokemon Sword and Pokemon Shield. Even after beating the game there is plenty to do. - Peter

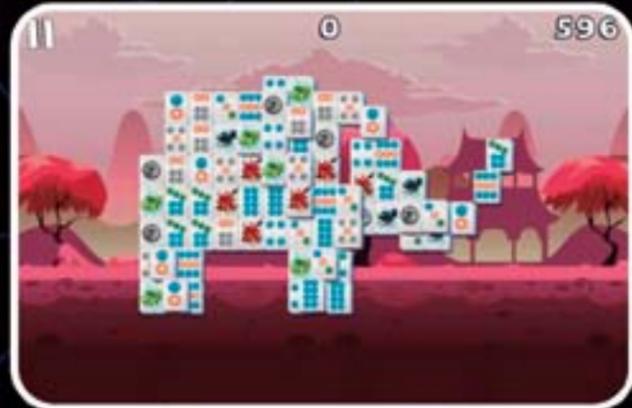
System: Nintendo Switch
 Publisher: Nintendo
 Developer: GameFreaks
 Rating: 'E' - Everyone SIX and OLDER ONLY {Comic Mischief, Mild Cartoon Violence}



Graphics: 75%
 Sound: 75%
 Replay/Extras: 85%
 Gameplay: 75%
 Family Friendly Factor: 65%

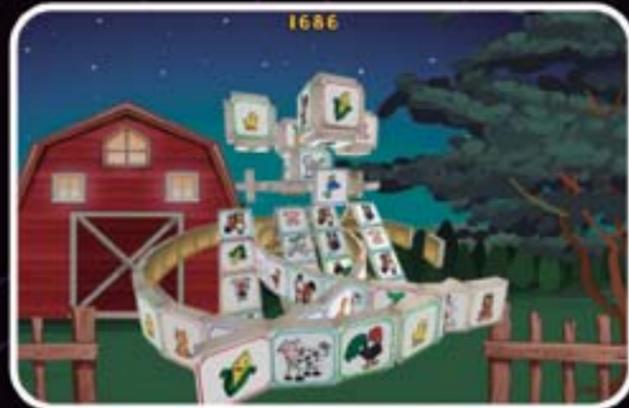


ENSENASOFT



Mahjong Deluxe 3

Mahjong Deluxe 3 includes 640 thought provoking puzzle layouts to enjoy in classic 2D and glorious 3D.



Barnyard Mahjong 3

Barnyard Mahjong 3 includes 640 joyful puzzles filled with animal sounds and farming fun.



Fabulous Food Truck

A fast paced time-management arcade game testing your skills as the cook of a busy food truck.



Mystery of Rivenhallows

An exciting point-and-click adventure game full of mystery and suspense.

www.ensenasoft.com

NBA 2K20

SCORE: 74

Did you enjoy the Twitch stream Peter and I did of NBA 2K20? We had a pretty good basketball game considering we picked two horrible teams. We purchased this game on the Xbox One since the PR and Marketing reps failed us entirely. This has become too common place in the video game industry.

You probably heard all about the bugs and glitches in NBA 2K20. We ran into a few ourselves. Collision detection is not always accurate, momentum meter is annoying, and easy shots are missed at weird times. The lack of energy from the half time staff is scary.

NBA 2K20 includes plenty of teams from the past.

It is always neat to play with the Seattle SuperSonics for instance. The Olympic teams are also present. All of the current basketball teams with updated rosters are included in NBA 2K20. It can always be cool to play past great teams against the current teams and see who is the best.

The issues families will have with NBA 2K20 is bad language, lack of attire, gambling, and enticement to lust. The cheerleaders are barely dressed part of the time. The bad language can be muted by going into the settings to turn off the offensive music. At least this year the ESRB remembered to denote that. Maybe some year they will add suggestive themes based on how the cheerleaders dance.

Loot boxes are part of certain modes of NBA 2K20. The WNBA teams are included within NBA 2K20. Who asked for that? We sure did not. MyCareer, MyGM, and MyLeague stick out as modes in NBA 2K20. MyGM follows EA with the cut scenes to give it more of a story. Making it more like MyCareer. Wasn't one of those enough? None of those modes interested me personally.

Since there is no NBA Live this year NBA 2K20 wins by having no competition. The standards for winning are pretty low this year too. I value NBA 2K20 at five to ten dollars brand new. Too many glitches, loot boxes, and gambling.
- Paul



System: Nintendo Switch/PC/PS4/
Xbox One(tested)
Publisher: 2K Games
Developer: Visual Concepts
Rating: 'E' - Everyone SIX and
OLDER ONLY {Mild Language}



Graphics: 75%
Sounds: 75%
Replay/Extras: 90%
Gameplay: 70%
Family Friendly Factor: 60%

Super Dragonball Heroes World Mission

SCORE: 68

I am thankful Family Friendly Gaming had the money to purchase Super Dragonball Heroes World Mission on the Nintendo Switch. I did not know much about this game. I knew it was a Dragonball card game but not much beyond that. The strategy is pretty simple in Super Dragonball Heroes World Mission. We play so many cards and keep so many in reserves. The ones in reserve are building up their stamina.

Can you guess what we wind up doing while playing Super Dragonball Heroes World Mission? We swap cards so we have fresh cards attacking and others restoring. One card must be out there at all times so going full out is not

the wisest course of action. Think long term with Super Dragonball Heroes World Mission. There are online and offline modes in Super Dragonball Heroes World Mission.

If you want to play Super Dragonball Heroes World Mission online then you will need a paid Nintendo online account. Nice pay gate there. Families must agree to all of Bandai Namco Entertainment's terms and policies to be able to play the product they already paid for. This is obnoxious on so many levels. We get Japanese voices and can choose what language the words appear in.

The issues families will have with Super Dragonball Heroes World Mission is violence, blood, bad language, enticement to lust, lack of attire, and more. We can win some battles thanks to the Charge Impact



bars. Do better than your opponent and you do more damage or take less (depending on whether you are attacking or defending). Characters from the card game are leaking out into the real world.

Families can pick which race they want to be in Super Dragonball Heroes World Mission. There are differences in how they level up. Super Dragonball Heroes World Mission has great music and an interesting storyline. The card battling is a bit on the light side which could appeal to casual gamers. I enjoyed my time with Super Dragonball Heroes World Mission. I did get sick of watching these characters attack one another over and over again. - Paul

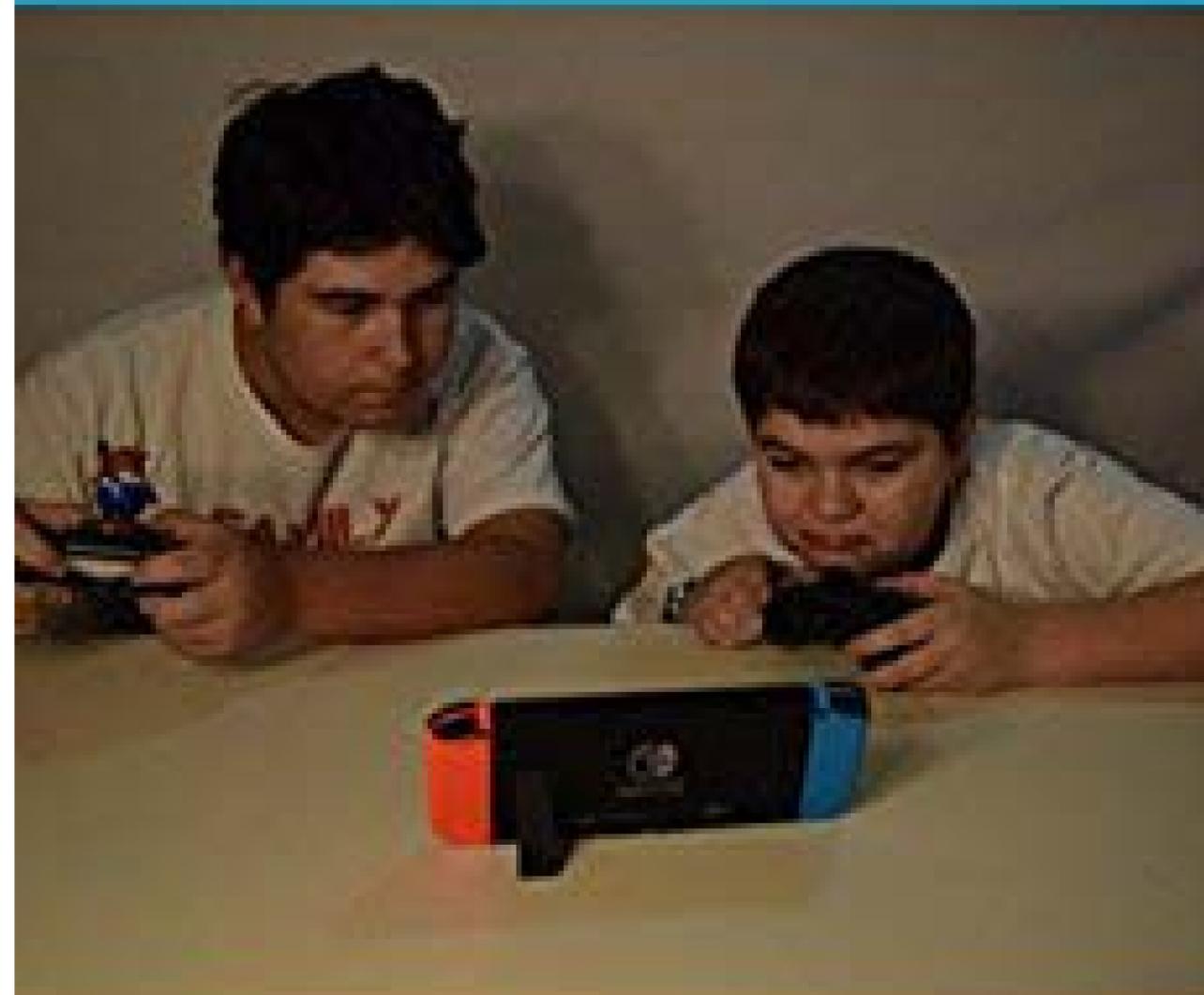


System: PC/Nintendo Switch (tested)
Publisher: Bandai Namco Entertainment
Developer: Dimps, Safari Games
Rating: 'T' - THIRTEEN and OLDER ONLY {Cartoon Violence, Mild Language, Suggestive Themes}



Graphics: 65%
Sounds: 65%
Replay/Extras: 75%
Gameplay: 70%
Family Friendly Factor: 65%

VIDEO GAME LIES



By Paul Bury
Version 3

BUY IT NOW RIGHT HERE



Pixark

SCORE: 67



Fifa 20

SCORE: 72



I appreciate Family Friendly Gaming purchasing a copy of Pixark on the Nintendo Switch. This survival crafting video game can also be found on the Personal Computer (PC), Xbox One, and Playstation 4. The modes in Pixark are Join Pixark, Host/Local, Options, and Change User. An online Nintendo account is needed to play Pixark online. I was forced to download an update before being able to play Pixark.

Placing blocks in Pixark is a major pain. That system does not work very well. Maybe it is just the Nintendo Switch version. I don't know. We can collect items, feed animals, fight dinosaurs and more in Pixark. We can also die easily. There are quest robots around that will provide things for players to do. I enjoyed collecting things in Pixark. Food



can restore health. I had trouble figuring out my health in Pixark. The blocky graphics look a bit better in Pixark than Minecraft. Dragon Quest Builders looks and players better than Pixark in my opinion. Pixark does not give good enough direction. There is plenty of character and world customization options available in Pixark. Craft-



ing is a part of this game when you get to that point. Pixark lets us do all kinds of things. One of the strangest was to pick up feces from animals. Did we really need that in a video game? I understand going for realism but that makes no sense in a game that does not look close to real. Plus all of these dinosaurs are no longer around. Maybe I am overthinking it. What do you think?

The music in Pixark is pretty nice. I did not have much fun playing Pixark. I wish this video game had a better beginning in terms of what to do. Not everyone wants to spend hours learning how to play their latest video game. If you can get into Pixark then there is definitely replay value there. I value Pixark at five dollars brand new.

- Sam

System: PC/PS4/Xbox One/Nintendo Switch(tested)
 Publisher: Snail Games
 Developer: Snail Games
 Rating: 'T' - THIRTEEN and OLDER ONLY {Crude Humor, Fantasy Violence, Mild Blood}



Graphics: 60%
 Sound: 60%
 Replay/Extras: 80%
 Gameplay: 75%
 Family Friendly Factor: 60%

I am thankful Family Friendly Gaming had enough money to purchase Fifa 20 on the Xbox One. Did you enjoy the games Teen Gamer and I played on that amazing Twitch stream? If you not following us on Twitch then you really need to. We do all kinds of cool interactive things there. We had such a good time playing this game, and interactive with our wonderful viewers. We let you decide what we play at times as well.

Fifa 20 did not impress me again this year. In my professional opinion EA Vancouver is starting to climb out of the hole they dug themselves into in recent years. I like Fifa 20 better than the last couple of years. Fifa is still not at the level of PES. The Volta Football



in Fifa 20 is interesting. I think of it like Fifa Street though. Do you remember from the Fifa Street franchise from the past? Fifa 20 really tries to shove the women playing down our throats. GAG!

Before we could use the product we paid a lot of good money for we had to agree to all of EA's terms and conditions. We were not allowed any legal input like a real contract. Then Fifa 20 demanded me promise to not say or do anything racist. I find this ironic coming from a video game company accused of sexist, racist, and breeder phobic words and deeds. Sadly too many in the video game industry are racist, sexist and breeder phobic.

The modes in Fifa 20 are Volta Football, Kick Off, Claim your Pack, Ultimate Team, New Career, UEFA Champions League, Tournaments, Skill Games, and Settings. The Online game modes in Fifa 20 are

System: Nintendo Switch/PC/PS4/Xbox One(tested)
 Publisher: EA Sports
 Developer: EA Vancouver
 Rating: 'E' - Everyone SIX and OLDER ONLY



Seasons, Pro Clubs, Co-op Seasons, Online Friendlies, and Fifa 20 on Twitch. Most of the modes are a waste of time in my opinion. The Career mode gets worse year by year as radical far leftist extremism is being applied.

Fifa 20 lets players choose a variety of settings to make the game easier or more difficult. The offensive music with offensive lyrics can be turned off multiple ways. The entire music can be turned off or one song at a time. Fifa 20 plays better than recent years. Scoring is difficult in Fifa 20. I found a combination of luck and skill allowed me to score. Fifa 20 is a step up in most regards. Sadly not enough though.

- Paul



Graphics: 75%
 Sound: 65%
 Replay/Extras: 80%
 Gameplay: 70%
 Family Friendly Factor: 70%

Everybody's Golf VR

SCORE: 56

Why Sony? Just why? Everybody's Golf VR is not a video game our industry needed. This has to be one of the worst implementations of a game into virtual reality I have ever played. I wish the issues with Everybody's Golf VR stopped there as well. Sadly they do not.

How is it a video game gets ported to VR and some of the ESRB content descriptors vanish? The lack of consistency with the ratings from the ESRB is what frustrates families and makes them realize the swamp of corruption is in the video game industry as well as Washington DC.

After some long loading we got to find out how messed up the controls in Everybody's Golf VR really are. I would swing and be too high, or too low. How could I be too low under the ground? Everybody's Golf VR frustrated us swinging until it finally hit the



ball and nudged it a foot or two. Everybody's Golf VR is not a fun experience. Plus how I had to crouch over trying to hit the ball hurt.

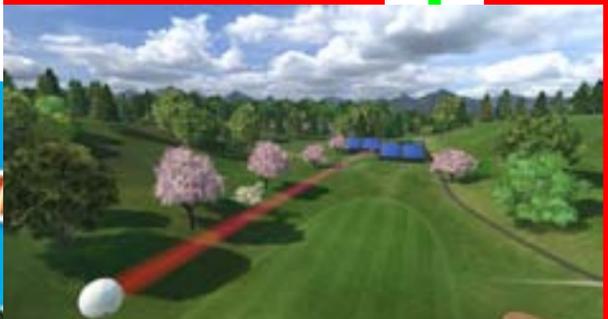
Everybody's Golf VR contains lack of attire, enticement to lust, bad language, and more. If the controls had been better Everybody's Golf VR might not have given me a headache. I liked looking around the courses and seeing things. I learned how to cut

corners for better shots. If only Everybody's Golf VR would let me hit the ball more often. I got outside of the game play area way too often in Everybody's Golf VR.

Playing Everybody's Golf VR on the PS4 VR is awkward in so many ways. The Move controller or the regular PS4 controller can be used. Neither of them worked very well in my opinion. The music is okay. The graphics are alright. Putting a game in VR does not mean it will be amazing right away. Everybody's Golf VR is way too limited.

Everything about Everybody's Golf VR screams: "RUSH JOB" to me. Before we swing the club Everybody's Golf VR sets it to practice as the default. This aggravated me to no end because of how glitchy Everybody's Golf VR is. I wanted to hit the ball and get this game moving.

- Teen Gamer



System: PS4 VR
Publisher: Sony Computer Entertainment
Developer: Clap Hanz
Rating: 'E' - Everyone SIX and OLDER ONLY {Comic Mischiev}

Graphics: 70%
Sound: 70%
Replay/Extras: 50%
Gameplay: 20%
Family Friendly Factor: 70%



Shazam

SCORE: 72

I liked Shazam. I know there are plenty of haters out there that did not like this movie. I found Shazam to be extremely funny and a more interesting DC Comics super hero movie. Billy Batson gets the power from a wizard to become a champion. An evil man who was denied that same power decades before finds a way into the cave. He frees demons related to the seven deadly sins.

The issues families can have with Shazam are violence, bad language, magic, demons, and sexual references. When a fourteen year of boy gets the body of an adult he buys things and goes to places only an adult can go. What makes some of that content funny

is he is supposed to be pure of heart.

There is a twist in the end of Shazam that I was not expecting. It makes perfect sense, and helps the movie progress right where it needs to. I did not see that twist coming. I will not spoil it for you though. In fact Peter even wondered if they could do that. Obviously they did in the movie. I do not know Shazam well enough in the comic books to know for certain if that happened or not. I think it might have.



content is An Exclusive Motion Comic Superhero Hooky, Alternate Opening, Alternate Ending, Deleted Scenes, Gag Reel, Audition Footage, On Set with Zachary Levi, and Shazam's Backstory.

It took us 132 minutes to watch Shazam. This movie kept my interest, and I enjoyed the maturity the main character goes through. There are plenty of funny moments in Shazam that had us laughing. I hope to see more movies in this franchise in the future. The ending has a surprise I will not spoil. Technically there is another surprise in the credits. The DC Movies are getting better little by little. Shazam is proof of this. - Paul

The version of Shazam I purchased on Black Friday came with an entire disc of bonus features. The bonus



System: DVD
Publisher: Warner Bros Pictures
Developer: New Line Cinema
Rating: 'PG-13' for Parents Strongly Cautioned {Intense Sequences of Action, Language and Suggestive Material}

Graphics: 65%
Sound: 70%
Replay/Extras: 80%
Gameplay: 80%
Family Friendly Factor: 65%

WORLD DRIVER Championship

World Driver Championship

SCORE: 58



Did you enjoy the Twitch stream Teen Gamer and I did of World Driver Championship on the Nintendo 64? That recording will make it to Youtube at some point after we do all of the work

to process it for that platform. This arcade racing video game did not impress us here at Family Friendly Gaming.

It can always be difficult trying to remember what looked good back in the day. I always look at games from the same time frame on the same system. The night races in World Driver Championship are horrible. It is so difficult to see anything. Which might not be much of a problem if the controls were a bit better. The lag in the controls sent us over correcting way too often in



World Driver Championship. The racing sounds in World Driver Championship are neat to listen to while we



are struggling to stay on the road. In typical Midway Games style the computer controlled racers are tough to beat. If you like losing, and being humbled on the Nintendo 64 then World Driver Championship might be the game for you. I like winning at times without having a degree in a certain game.

There are ten locales to race in World Driver Championship. Tracks have minor modifications on them, and can be raced in reverse. World Driver Championship is lacking in content in my opinion.

Two family members can struggle with World Driver Championship at the same time thanks to the split screen. I paid too much for this game on the Nintendo 64.

- Paul

System: Nintendo 64
 Publisher: Midway Games
 Developer: Boss Game Studio
 Rating: E - Everyone SIX and OLDER ONLY



Graphics: 60%
 Sound: 70%
 Replay: 50%
 Gameplay: 50%
 Family Friendly Factor: 60%



Fifa 99

SCORE: 83



Noah and I had such a blast streaming Fifa 99 on our Twitch channel. It is astounding to go back to an older version of Fifa and there are more modes than the modern versions. Especially when we talk the normal offline game modes. Fifa 99 plays really well too. The fast paced action in Fifa 99 took me by surprise. It was a very happy surprise too.

I am impressed with the amount of content found within Fifa 99. Add onto that I only paid seven dollars for this cartridge. Which is a decent price in my opinion. I purchased Fifa 99 at a local Game X Change store. They always have some video game I am in-



terested in playing, doing a stream on, and writing a review for. I was not really into soccer back in the day. Now I am more into it, and getting the older versions of the franchise.

There are announcer sound bytes in Fifa 99 too. How cool is that? I love the cheering of the crowd on this disc. Fifa 99 can also be found on the Personal Computer (PC), and original Playstation. Sports fans who missed this game can get a lot of replay out of this soccer video game. I am not sure if I should label a Nintendo 64 video game retro or not. That was a very slick system that handled Fifa 99 quite well.

The speed of the gameplay in Fifa 99 really stuck out for me. The players on the field can seriously move in Fifa 99. They have cool celebration animations, and the ball works well on the field. The more I played Fifa 99 the more I enjoyed

it. Fifa 99 makes me wonder if older games and older systems is where the action really is nowadays. Companies had to get things right the first time before releasing a game. In this current age they keep shoving out patches because of lazy development and QA.

I definitely plan on working in more retro titles as money and time allows. Fifa 99 has been a wonderful experience for all of us here at Family Friendly Gaming. It was an honor and a pleasure to play and review Fifa 99 on the Nintendo 64. If you are into video games from this era definitely check out Fifa 99.

- Paul

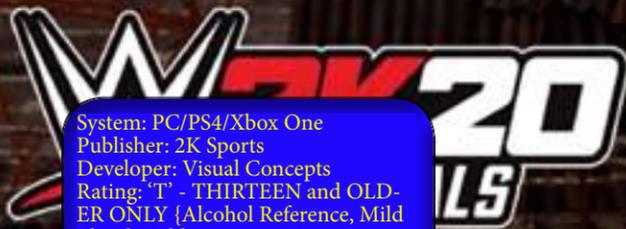
System: PC/Playstation/Nintendo 64(tested)
 Publisher: EA Sports
 Developer: EA Canada
 Rating: 'E' for Everyone



Graphics: 85%
 Sound: 80%
 Replay/Extras: 85%
 Gameplay: 85%
 Family Friendly Factor: 80%

SPORTS

WWE 2K20



System: PC/PS4/Xbox One
Publisher: 2K Sports
Developer: Visual Concepts
Rating: 'T' - THIRTEEN and OLDER ONLY (Alcohol Reference, Mild Blood, Mild Language, Suggestive Themes, Violence)
Release Date: Out Now



System: PC/PS4/Xbox One
Publisher: 2K Sports
Developer: Visual Concepts
Rating: 'T' - THIRTEEN and OLDER ONLY (Alcohol Reference, Mild Blood, Mild Language, Suggestive Themes, Violence)
Release Date: Out Now

DEVELOPING

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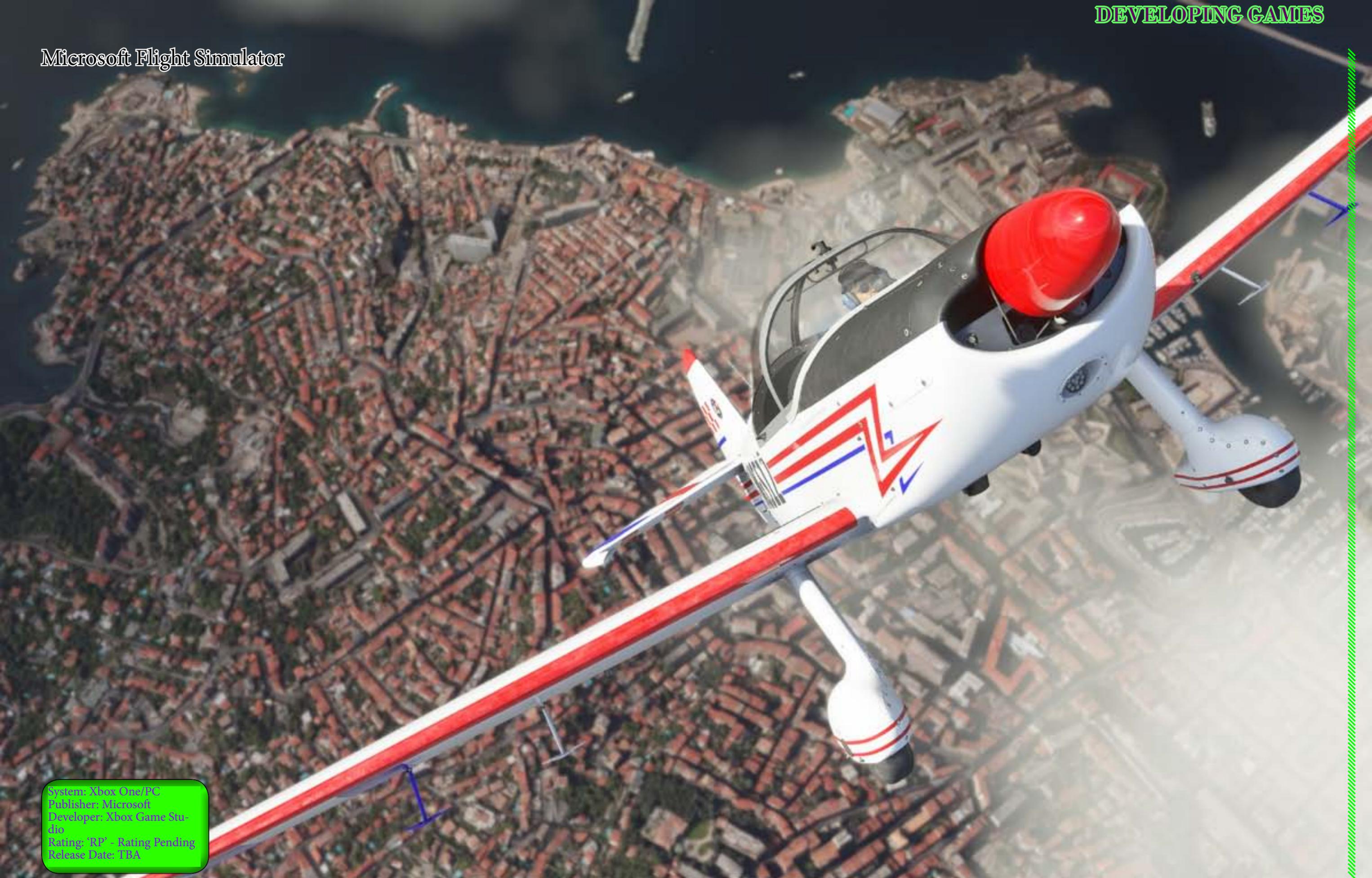
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System: Xbox One/PC
Publisher: Microsoft
Developer: Xbox Game Studio
Rating: 'RP' - Rating Pending
Release Date: TBA

Microsoft Flight Simulator



System: Xbox One/PC
Publisher: Microsoft
Developer: Xbox Game Studio
Rating: 'RP' - Rating Pending
Release Date: TBA



System: Xbox One/PC
Publisher: Microsoft
Developer: Xbox Game Studio
Rating: 'RP' - Rating Pending
Release Date: TBA



Final Fantasy VII Remake



System: Playstation 4
Publisher: Square Enix
Developer: Square Enix
Rating: 'RP' - Rating Pending
Release Date: March 3, 2020

Final Fantasy VII Remake



System: Playstation 4
Publisher: Square Enix
Developer: Square Enix
Rating: 'RP' - Rating Pending
Release Date: March 3, 2020



Final Fantasy VII Remake



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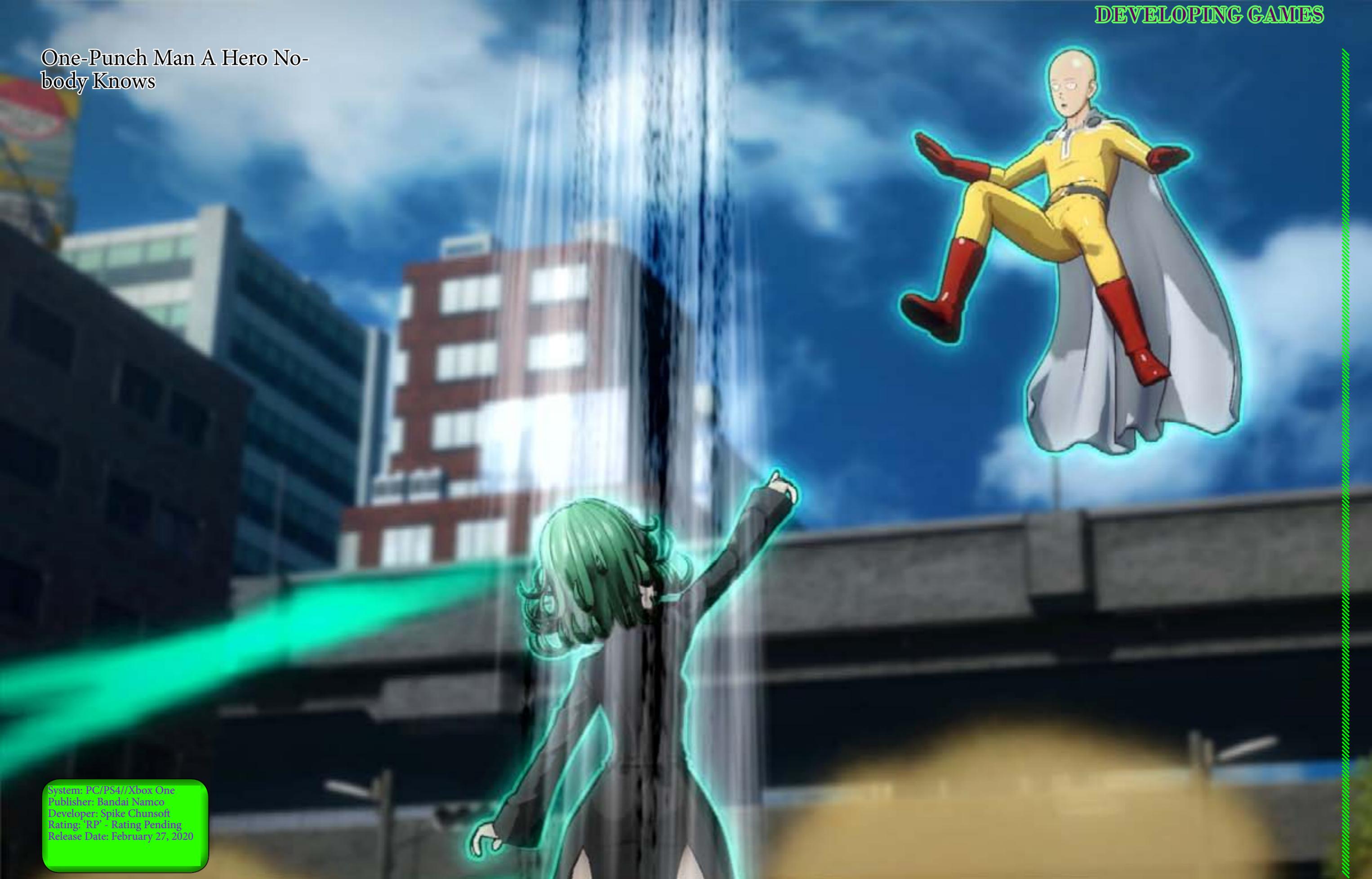
her Mode
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arch Menu



System: Playstation 4
Publisher: Square Enix
Developer: Square Enix
Rating: 'RP' - Rating Pending
Release Date: March 3, 2020



One-Punch Man A Hero No-body Knows



System: PC/PS4/Xbox One
Publisher: Bandai Namco
Developer: Spike Chunsoft
Rating: 'RP' - Rating Pending
Release Date: February 27, 2020

One-Punch Man A Hero No-body Knows



DEVELOPING GAMES



System: PC/PS4/Xbox One
Publisher: Bandai Namco
Developer: Spike Chunsoft
Rating: 'RP' - Rating Pending
Release Date: February 27, 2020



One-Punch Man A Hero No-body Knows



System: PC/PS4/Xbox One
Publisher: Bandai Namco
Developer: Spike Chunsoft
Rating: 'RP' - Rating Pending
Release Date: February 27, 2020



Rock of Ages 3 Make & Break



System: Switch/PC/PS4/Xbox One
Publisher: Modus Games
Developer: ACE Team
Rating: RP - Rating Pending
Release Date: TBA 2020





System: Switch/PC/PS4/Xbox One
 Publisher: Modus Games
 Developer: ACE Team
 Rating: RP - Rating Pending
 Release Date: TBA 2020



NOW

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Williams Pinball Volume 5

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System: PC/Xbox One/PS4/Switch
Publisher: 2K Games
Developer: Firaxis Games
Rating: 'E10+' Everyone TEN and
OLDER ONLY {Drug Reference,
Language, Mild Violence, Suggestive
Themes}
Release Date: Out Now



System: PC/Xbox One/PS4/Switch
 Publisher: 2K Games
 Developer: Firaxis Games
 Rating: 'E10+' Everyone TEN and
 OLDER ONLY {Drug Reference,
 Language, Mild Violence, Suggestive
 Themes}
 Release Date: Out Now



System: PC/Xbox One/PS4/Switch
 Publisher: 2K Games
 Developer: Firaxis Games
 Rating: 'E10+' Everyone TEN and
 OLDER ONLY {Drug Reference,
 Language, Mild Violence, Suggestive
 Themes}
 Release Date: Out Now



Forza Horizon 4 Eliminator



System: PC/Xbox One
Publisher: Microsoft Game Studios
Developer: Playground Games
Rating: 'E' - Everyone SIX and OLDER ONLY
Release Date: Out Now



System: PC/Xbox One
Publisher: Microsoft Game Studios
Developer: Playground Games
Rating: 'E' - Everyone SIX and OLDER ONLY
Release Date: Out Now



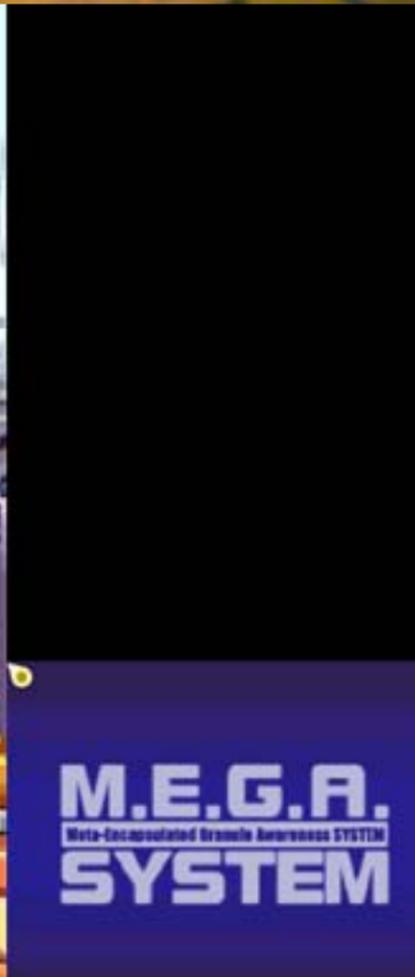
System: PC/Xbox One/PS4(tested)
 Publisher: Zen Studios
 Developer: Zen Studios
 Rating: 'E10+' for Everyone TEN
 and OLDER ONLY (Fantasy Violence, Mild Language)
 Release Date: Out Now



System: PC/Xbox One/PS4(tested)
 Publisher: Zen Studios
 Developer: Zen Studios
 Rating: 'E10+' for Everyone TEN
 and OLDER ONLY (Fantasy Violence, Mild Language)
 Release Date: Out Now



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System: PS4 VR
Publisher: Highwire Games
Developer: Highwire Games
Rating: "T" - THIRTEEN and OLDER ONLY (Violence)
Release Date: Out Now



System: PS4 VR
Publisher: Highwire Games
Developer: Highwire Games
Rating: "T" - THIRTEEN and
OLDER ONLY (Violence)
Release Date: Out Now

Golem



System: PS4 VR
 Publisher: Highwire Games
 Developer: Highwire Games
 Rating: "T" - THIRTEEN and OLDER ONLY (Violence)
 Release Date: Out Now

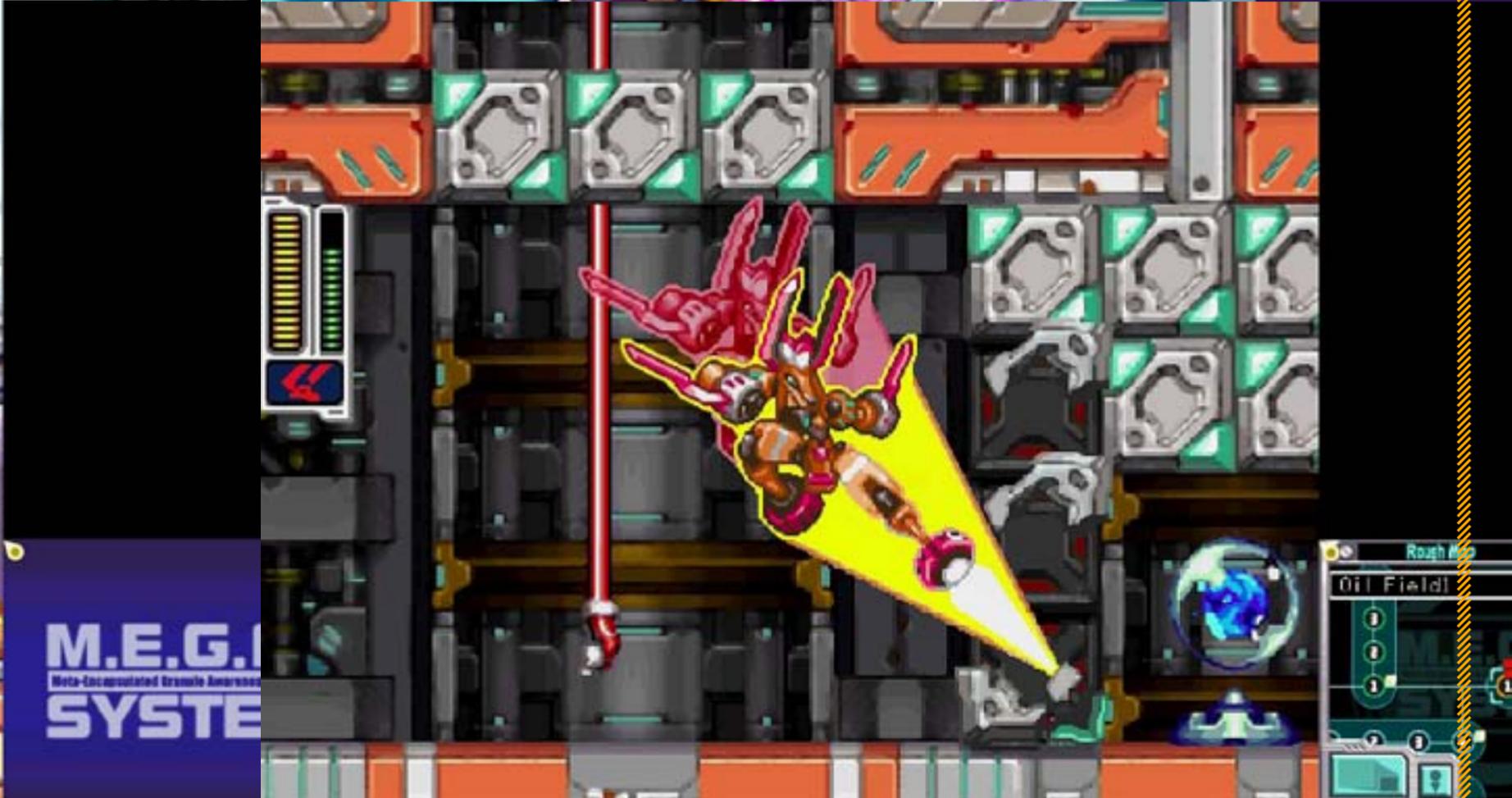
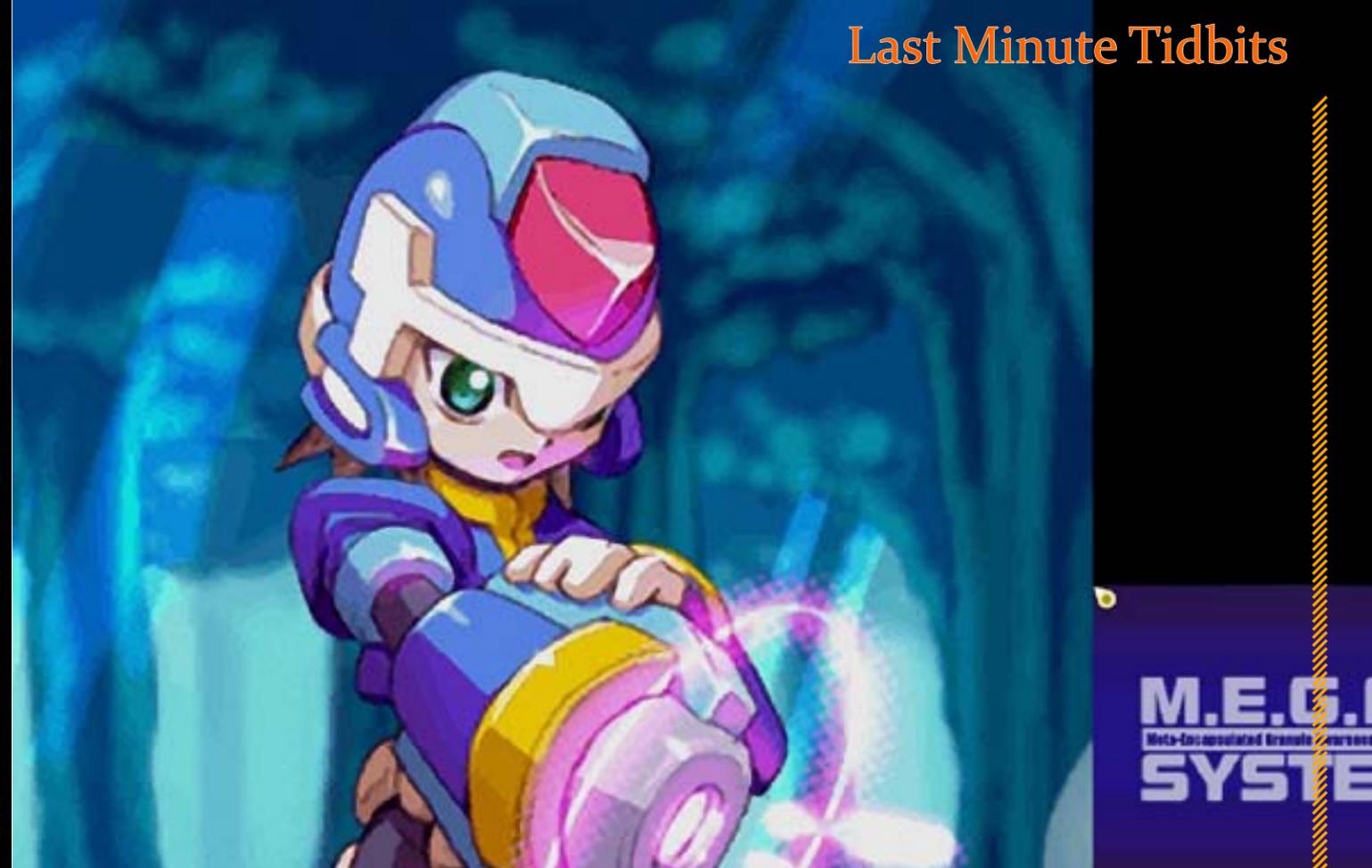


Mega Man Zero ZX Legacy Collection



System: PC/PS4/Switch/Xbox One
Publisher: Capcom
Developer: Capcom
Rating: 'RP' - Rating Pending
Release Date: February 25, 2020

Mega Man Zero ZX Legacy Collection



System: PC/PS4/Switch/Xbox One
 Publisher: Capcom
 Developer: Capcom
 Rating: 'RP' - Rating Pending
 Release Date: February 25, 2020



System: IOS/Android
Publisher: Bandai Namco Ent
Developer: Bandai Namco
Rating: '9+' - Everyone NINE and
OLDER ONLY (Infrequent/Mild
Cartoon or Fantasy Violence)
Release Date: Out Now





System: IOS/Android
Publisher: Bandai Namco Ent
Developer: Bandai Namco
Rating: 9+ - Everyone NINE and OLDER ONLY (Infrequent/Mild Cartoon or Fantasy Violence)
Release Date: Out Now



EGYPTIANS

Humankind

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MEMPHIS

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0

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PROGRESS

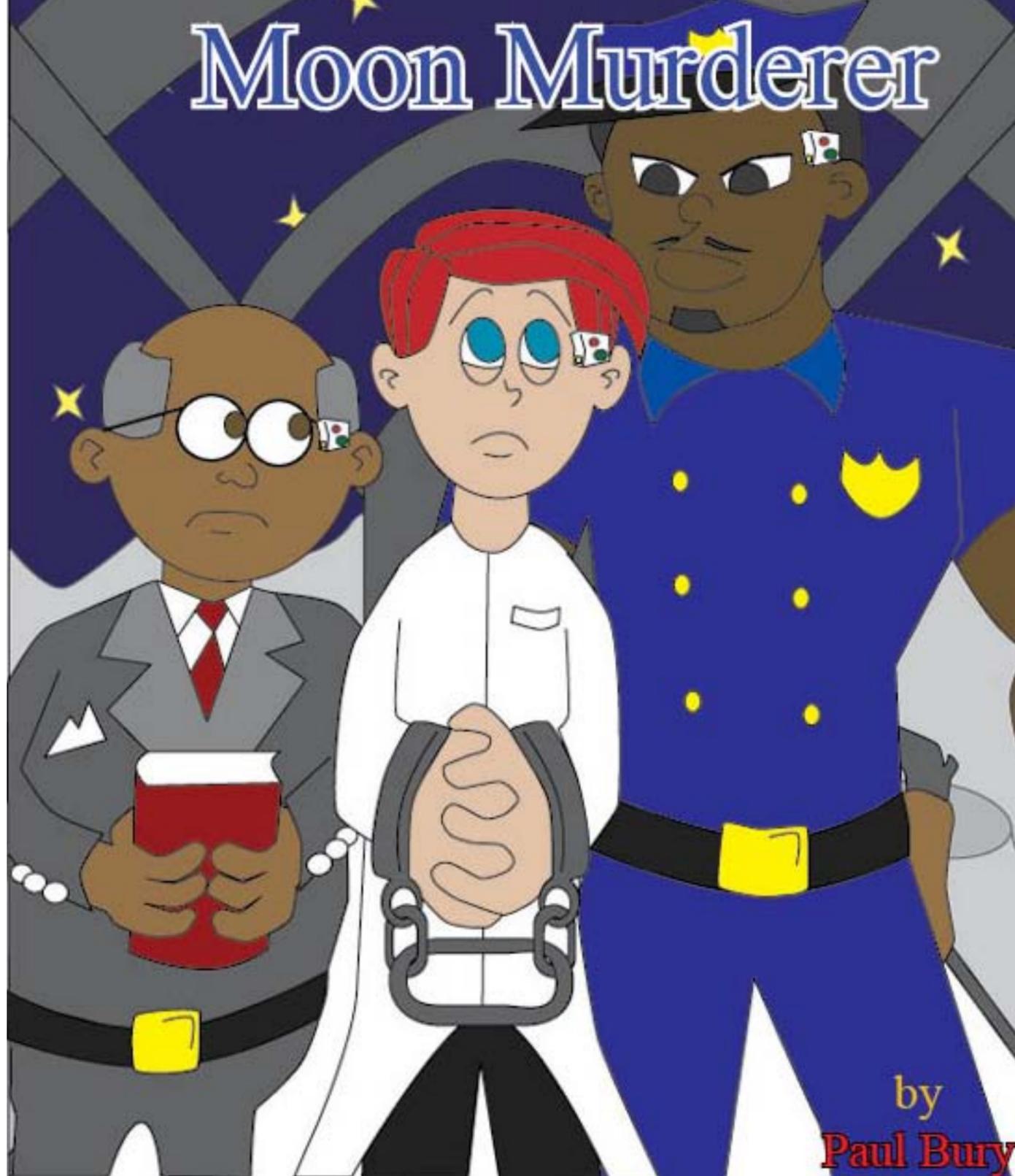
CARPENTRY

System: Personal Computer
 Publisher: Sega
 Developer: Amplitude Studios
 Rating: 'RP' - Rating Pending
 Release Date: 2020



System: Personal Computer
 Publisher: Sega
 Developer: Amplitude Studios
 Rating: 'RP' - Rating Pending
 Release Date: 2020

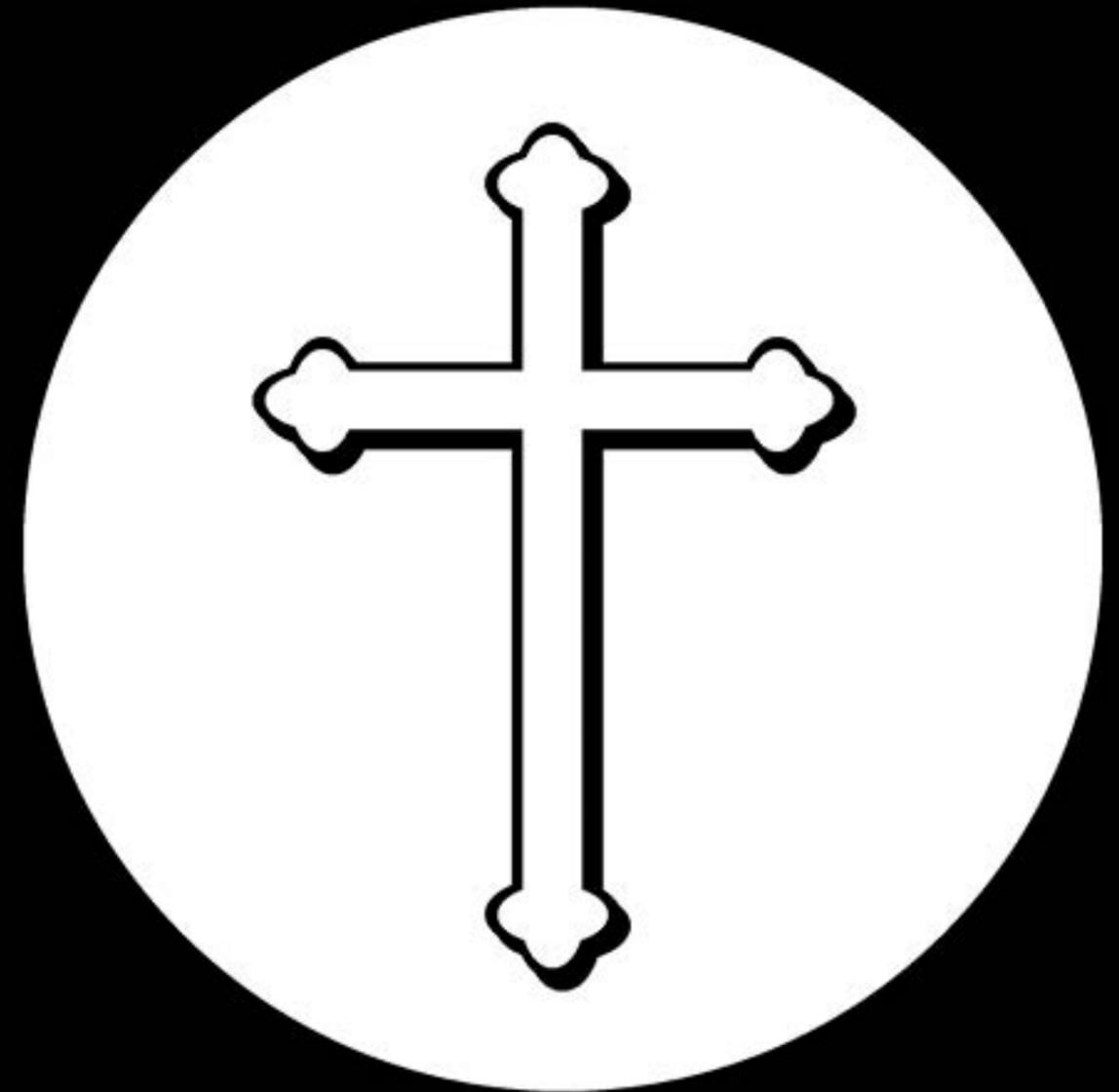
Future Glimpses Moon Murderer



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Paul Bury

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