

Family Friendly Gaming

THE VOICE OF
THE FAMILY IN
GAMING

TM

WRC 8 set to
race in all kinds of
weather!

Dragons Dawn of
New Riders, King-
dom Hearts III, and
more in this fabu-
lous issue!

ISSUE #140

March 2019

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Optimism

I am so optimistic this year. I really do not know what is going on. I have had such a warming peace from the Holy Spirit at the start of 2019. There have been improvements all over the place for our family. Lord willing they will continue on through 2019. Day by day I have such confidence and faith at how God takes care of us. Day by day I noticed so many things to be thankful for. Day by day I find ways to point people to God. Day by day I find myself smiling and being more and more pleasant to those around me. I am so thankful for so many wonderful blessings in my life. We can focus on the good or we can focus on the bad. It is all up to us. We make that choice. You make that choice. I make that choice. I find I am more happy and more content when I focus on the things to be thankful for. There is so much in our lives to appreciate as well. Can you list five things you are thankful for in your life?

Optimism can be contagious too. I notice other people around me are finding things to be thankful of as well. I encourage it now as well. I would rather bring people up than bring people down. There are plenty of downers that want to bring others down. How many encouragers do you have in your life? How often do you focus on the good in your life? We are constantly striving to be better, and to do more. There is nothing wrong with that. Taking a breath and being thankful for where you have come from is extremely important. I have been on this extended excursion of thankfulness. It is hard to explain. The more thankful I am the happier I am. The more on focus on the good in my life the more I find. Maybe that is an important key to life. Haters can criticize and demean all they want. Their fruit is obvious. Those of us sharing love, hope and freedom are showing our fruit. We know what kinds of tree a person is based on their fruit according to Jesus Christ. We also know who their Father is based on their fruit. Who is your Father?

There have been a share of struggles, problems, and issues in my life. God has carried me through them on a daily basis. Winter eventually melts. The night eventually turns to day. We get through the bad times. Joy comes in

the morning. I am feeling that morning joy. I am feeling the warmth of the sun. It makes me smile on a daily basis. I keep looking for times and ways to thank God. He does so much for us. The least we can do is thank him. I am thankful for ya'll, this magazine, website, Youtube channel, sponsors, advertisers, family, friends, day job, people in my life, vehicles, home, finances, and more. What about you? What are you thankful for? Are there more things you can find in your life to be thankful for? How optimistic can you be in your life?

God bless,
Paul Bury



Spring Break

I am writing this article in the middle of February. I realized that next month our kids have Spring Break. I am not even to Valentine's Day and I realize Spring Break is becoming a topic. If I wait until next month to talk about Spring Break we will already be in it, and it will be long gone by the time the issue publishes. So I decided to write about Spring Break now. Are you okay with that?

My boys absolutely love Spring Break. I have to tear them away from the televisions though. Why do I need to tear them away from the televisions? They would play video games every single minute. Now Peter will at least do some recording part of the time. We have to consistently remind Noah to do recording. Noah loves getting video money, but not so big on actually working for it.

Fortnite is becoming a dirty word to me. Routinely I need to get Noah to focus on something else. I need him to talk about something else. Thankfully my hubby has gotten enough Fortnite experience to be able to converse with our sons on that game. My hubby gets exhausted with the obsession and explains to Noah he needs to interact with other things. In fact my hubby gives him chores to do just to ensure he takes breaks.

That reminds me. Having your kids do chores over Spring Break is a fantastic way to instill a work ethic. It also helps them understand they are still a part of the family. Peter loves coming with me to go grocery shopping. He will work diligently, listen, obey, and help out. He is growing up to be a fine young gentleman. Any young ladies out there looking for a good strong future husband? He will be available in a few years.

When Paul and I first got married people asked me what I thought of him playing video games. I do not mind. Why not? I do not mind because I know where he is. He can pause games to give me attention when I need it. He is not at some bar. He is not hitting on other women. He is right there for me. I know where he is, and I know what he is doing.

We are getting a very special guest this Spring Break. My mother in law will be coming into town to spend some time with us. That will be really neat. As our boys have gotten older they are less fun for the grand

parents. I still love spending time with my mother in law. I also love spending time with my mom. She has some sights she would like to see, so we will show her those. Hopefully our boys will behave for her this trip.

What kinds of things does your family do on Spring Break? Are there any family trips ya'll take? Are there any family traditions ya'll have? How do your kids behave on Spring Break? Do you home school or send your kids to school? I have been told home schoolers have a totally different opinion concerning breaks compared to those that send their kids to school.

God bless,
Yolanda Bury



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Interactive Bible Series for Windows by GraceWorks Interactive



MISSION STATEMENT

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

PRAYER PUPS BY JEFFREY SMITH



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SOUND OFF



The Sound Off section is where you the reader/emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

Dance Central

Could you please record the Dance Central games? I love your channel and love all the dance videos. I think you should record the Dance Central games.
- Mark

{Paul}: Mark,

Thank you for your kind words of encouragement. I have some good news for you. We are going to start recording the Dance Central games very soon. We

just recently finished up with Just Dance 2019. After that we wrapped up what was left of The Hip Hop Dance Experience. We have talked about Dance Central before. We are getting it on our recording schedule. I can't promise how good I will do. I will do my best. I am still nursing some injuries. Lord willing I can get healthy soon.

I am so thankful for so many people with so many wonderful ideas for us concerning our Youtube channel. We strive to get better on a daily basis. We

are human and make mistakes from time to time.

Dark Side of Gaming

Thank you for bringing back the Dark Side of Gaming. I know Family Friendly Gaming spends a lot of time being positive. It is nice to see some of the problems in the video game industry. Especially when you talk about the swamp of corruption in the video game industry so often. I learn more from Family Friendly Gaming about the video game industry than any other video game website. That is a major compliment too. Thank you for all that you do.

I also liked reading your articles about Fortnite. I never tried that game. Should I? I prefer to get a physical copy but they are not being sold, and they are so expensive on Amazon and eBay. Will they release a physical copy again?

- Troy

{Paul}: Troy,

I am so happy you are enjoying the Dark Side of Gaming columns again. They will run for awhile and then we will have



other articles to write about. I am so honored that we help educate you about the industry. That means a lot to all of us here at Family Friendly Gaming. We strive to be different than the super majority of the radicalized gaming media outlets.

Fortnite depends on you. It takes a lot of time to get good at. Do not expect assistance or mercy from the other players. They are brutal. The match making is not always good in my opinion. Modes change a lot in Fortnite too. I hope they do another physical copy version. We have asked them to. I do not know one way or another.

Before it went public

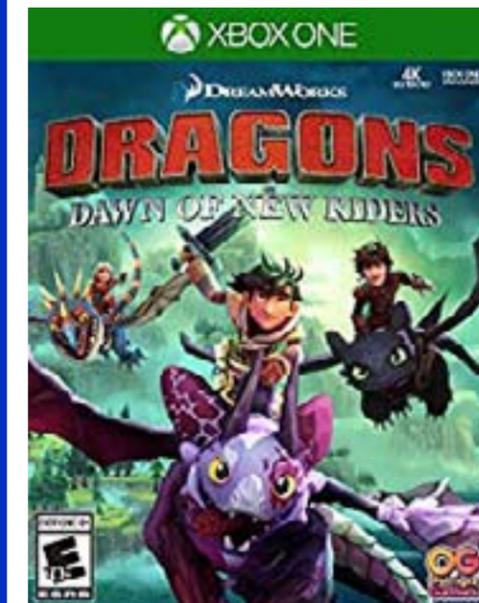
How did you get the review of Dreamworks Dragons Dawn of

New Riders online before it went public? The same with the videos you released. How did you do it? Is it something illegal? Are you getting in trouble for doing it? I want to know. Please answer my questions.

- Samantha

{Paul}: Samantha,

First and foremost thank you for your question. Rest assured there was nothing illegal that went on there. The PR and Marketing firm provided us a reviewable copy of Dreamworks Dragons Dawn of New Riders before it was released to the public. This happens all the time. Companies give us time with the



DANCE CENTRAL™

SOUND OFF Continued



At the same time they are watching macabre and morbid television shows like Game of Thrones. I think that is more worldly than a lot of video games.

I learned something talking about video games at a variety of different churches. We are seen as a lower class of citizen by many of our brothers and

sisters in Christ. It is a horrible truth that irritates me to this day. This is a missions field. More churches need to invest in it, and stop shunning it.

product before it is released to the public. That way we can get a feel and give our impressions before you make your purchase decision.

Help a Brother Out

I bought every single Christian video game I could find. I support the Family Friendly Gaming advertisers. Why don't more Christians buy Christian video games? They buy Christian books, Christian movies, Christian music, eat at Christian establishments, and support Christian causes. Why don't they support Christian video games? I assume they are not buying them because there are not many new Christian video games on

the market. I prefer console games.
- Scott

{Paul}: Scott,

You ask an excellent question. Why don't more Christians help out Christian media outlets like Clash Entertainment, Family Friendly Gaming, and Christ Centered Gamer? I have a personal suspicion. My personal suspicion is too many brothers and sisters in Christ see video games as evil. Look at the Christian related video game books. Mainly about the dangers of video games. The authors encourage Christians to get rid of their video games. Playing them is showing love of the world.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the internet and go to our Comments page:
<http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at:
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Current rates can be found on the Advertise page of the website

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LOOK BACK

QUIZ

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Family Friendly Gaming decided to do some fun little historic quizzes. Anyone who is not a business partner, advertiser, PR contact, or works for Family Friendly Gaming can answer these questions. Email answers to SoundOff@familyfriendlygaming.com. After three months the person with the most right answers will be emailed an Amazon gift card.

Question: Can companies sponsor Family Friendly Gaming?

Answer:

Question: Do you enjoy watching R-rated movies? Why or why not?

Answer:

Question: Do you enjoy playing M-rated games? Why or why not?

Answer:

Question: Which chapter of Video Game Lies is your favorite? And why?

Answer:

Question: Which video series do you like the best? And why?

Answer:

Question: Where can you buy Video Game Lies?

Answer:

Question: Which Future Glimpses book do you like the best? Why?

Answer:

Question: Which sports game do you like best?

Answer:

Question: Who started Family Friendly Gaming?

Answer:

Question: Where can you buy the FFG January Devotional?

Answer:

Question: Who are some of the sponsors of FFG?

Answer:

Question: How often does FFG release magazine issues?

Answer:

Question: Are you able to donate to Family Friendly Gaming?

Answer:

DEVOTIONAL

Helpful Thoughts

Communion

From month to month I am constantly looking for topics for each of these columns. I noticed that Communion has not been talked about much in the devotional. Now it is time to correct that. **Luke 22: 17-23** *After taking the cup, he gave thanks and said, "Take this and divide it among you. 18 For I tell you I will not drink again from the fruit of the vine until the kingdom of God comes."*

19 And he took bread, gave thanks and broke it, and gave it to them, saying, "This is my body given for you; do this in remembrance of me."

20 In the same way, after the supper he took the cup, saying, "This cup is the new covenant in my blood, which is poured out for you. 21 But the hand of him who is going to betray me is with mine on the table. 22 The Son of Man will go as it has been decreed. But woe to that man who betrays him!" 23 They began to question among themselves which of them it might be who would do this. Really powerful stuff.

There are two main things there. We take the bread and we take the cup. We take the bread to remember Jesus Christ.

Some say that reminds us of how he was broken for us. We take the cup to remind us of all of the blood Jesus shed dying for our sins.

There are not a lot of people named Judas anymore. Ever wonder why? Judas the betrayer is tainted throughout history. Parents do not want to name their children Judas after the betrayal of Jesus. Is this right? Is this fair? After all Jesus being betrayed and dying on the cross is part of God's plan of salvation for the rest of us. Judas had a role to play. He did his part just as he needed to. Should we continue to punish that name because he played the role he had to?

There is some interesting references to Communion in the Holy Bible as well. **1 Corinthians 10: 14-17** *Therefore, my dear friends, flee from idolatry. 15 I speak to sensible people; judge for yourselves what I say. 16 Is not the cup of thanksgiving for which we give thanks a participation in the blood of Christ? And is not the bread that we break a participation in the body of Christ? 17 Because there is one loaf, we, who are many, are one body, for we all share the one loaf.* Have you ever noticed the unity of Communion? I did not notice it myself

until I studied this topic. It came flying out at me.

There are a variety of different beliefs on Communion. I have listened to a great many different views on this topic. It is important and something we Christians need to do. We need to be reminded of the cost Jesus Christ went through to atone for our sins. Aside from prayer it is one of the most holy things we do. I know I feel the Holy Spirit close each and every time I take Communion. What about you? Do you feel His presence?

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.

There are wise decisions we make in life and there are mistakes. Family Friendly Gaming wants to share some thoughts that can be helpful. Maybe this will bring more joy into your life. Maybe it will allow you to have better physical health. Maybe it will help you reach a better mental, psychological or emotional state. The goal of each column in each month is to share some helpful thoughts to you and your family.

Sleep

One of the toughest things for some people is to get enough sleep. There are a variety of different mental and physical problems that can get in the way of getting a good night sleep. Some people are wired to go constantly. They always have so much to do. There is always someone else that needs something from them. Their minds can not relax. Have you ever been awake at night with your mind racing? This can be a real problem for too many people. What can be done to fix it? Try to find something that relaxes you and do that. Try to find ways to settle your brain. Prayer can be a wonderful thing in this

regard. Why is that? It reminds us to turn things over to God. We can not add one day to our lives by worrying about things. We must get to the place where we accept God's will in things beyond our control. Other times we need to understand that we are going through a trial, or being prepared for something coming up. The people who ministered to us the most when Noah was born with trouble breathing were the ones who had gone through the same thing with their twins. Their horrible experience helped train them to help us years later. We were able to help others years later because of our experiences. Keeping our eyes on a bigger picture can help when we are in the middle of that turmoil.

Physical issues can cause us to miss sleep.

Physical issues can cause us to miss sleep. Have you ever tried to go to sleep hurting? Have you ever woken up in physical pain? It can be very difficult to settle down and relax when your body is hurting. It depends on the kind of pain in terms of a solution. Medicines can assist with

physical pain. Make sure you do not get yourself addicted to pain medicines. That can lead to a worse problem. Again prayer can help in this area. There are instances where you need to find a way to get comfortable. If a shoulder is hurting then do not lay on it unless that is what gives you physical comfort at that point in time. A massage may help with certain pain. Popping a wrist, knee or other body part may grant you some relief as well. Find what works and go with it. Eventually you will be tired enough to go to sleep. Even with physical pain the brain will shut down and begin repairs.

If you have sick leave with your day job then you should consider taking it when you are exhausted. It is better to use a sick day than to fall asleep on the drive into work and cause even more damage. Anger is a common side effect to a lack of sleep in many people. Work hard to not take it out on others. You cause more harm than good when you do that. Try to prepare yourself for sleep by doing relaxing things before going to sleep. These will pay dividends in the long run. Especially when you get in the practice of doing them.

In The

NEWS

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an exquisite Japanese art style, top voice casting, and an unforgettable score by original series composer Noriyuki Iwadare all combining to create an epic fantasy world. Get ready for the call of Sword to save the lives on El Sallia!

Langrisser Series: legendary tactical turn-based combat games
 Developed by Japan's Masaya Games, the Langrisser series debuted in 1991 and has long been regarded as a titan of tactical turn-based combat. With a story spanning five generations of games, Langrisser introduced the soldier system and class transfer to the genre, as well as wowing players with stunning battle effects that were very much ahead of their time.



An Instant Classic
 Langrisser Mobile launched in Mainland China, Taiwan and Hong Kong in Q3 2018 to much praise from players; the game has occupied the AppStore top 5 and has been featured many times. Langrisser will launch in Japan later this year, and Famitsu already previewed the game, saying "Langrisser's revised game play lets players experience the excitement of combat while getting immersed in the story-lines of the interesting characters they will interact with."

Langirsser Mobile Releases

Zlongame announced that JRPG Langirsser Mobile is out for the iOS and Google Play.

A Legendary JRPG Comes to Mobile
 As one of the iconic JRPGs, the Langrisser series is known for its tactical gameplay. Langrisser Mobile stays faithful to the essence of the original gameplay with class suppression, terrain effects, and unique class trees for a customizable battle experience. Meanwhile, the mobile version elevates the appearance of the game with

Game Features

- Unit types against theory, terrain elements and strategy planning are critical to success
- Perfectly re-experience over 300 classic levels
- Original Langrisser class transfer system with over 80 heroes for an almost infinite number of battle combinations.
- Popular characters of original series return
- Original PVP battle system
- Original score by composer Noriyuki Iwadare
- Classic background music of past series

Meeple Station Early Access

Meeple Station launched on to Steam for PC, Mac and Linux as an Early Access title. It is a moddable space station building sim inspired by Rimworld, with a healthy dose of chaos thrown in. This is the second game from developer Vox Games, and first game for new publisher Modularity.

The team behind Meeple Station quietly opened up beta sales on itch.io a few weeks ago to an overwhelmingly positive response, continue to be at the top of the sellers charts, and are steadily climbing Steam's upcoming charts as the 17th of January quickly approaches. Seems there is a strong appetite for battling space pirates and rogue meeple. The team's early access trailer provides a good overview of gameplay, for players ready to take the reins of their own space station.

If you would like to receive a review code for the game for you and a friend, hit the button above or respond to this email to get in touch. Feedback is strong, buzz is building - it'd be great to count on your coverage on the

17th of January once everything goes live. About

Have you ever wanted to build your own space station? Trade goods and care for the inhabitants? Explore distant galaxies and take on daring missions while trying to keep your meeple alive! Meeple station is an open-ended space station simulator in the vein of Rimworld that succeeds in doing just that. Live a never ending adventure whilst trying to make the best of your ramshackle station.

Build your way to success! Trade your way to the top! Explore your way to infamy! Do it all your way!

Features

- Build a sprawling, multi levelled space station
- Survive space pirates and meteors
- Explore the galaxy and research new tech
- Open ended campaign objectives
- Manage many Meeple making mess (what a mouthful!)
- Highly moddable

MEEPLE STATION



New frontiers open up in Old School RuneScape

The world of Old School RuneScape is growing even bigger with the launch of the Kebos Lowlands. The new region is the first major release for the game since it became a multiplatform title following the launch of the mobile edition in October 2018.

In addition to the new town of Brimstone, the Kebos Lowlands includes a new monster – the multi headed hydra – as well as a new slayer dungeon, a farming guild, two new novice quests and brand-new rewards. The new frontiers of the lowlands represent the most diverse content mix since the launch of Old School RuneScape nearly six years ago, with low to high-level adventures for players to explore and complete.

Continuing Old School RuneScape's player promise as part of its 'living game' mission, the introduction of the Kebos Lowlands was overwhelmingly backed by the game's community following its announcement at RuneFest 2018, with over 95 percent of those participating in the poll supporting its development and release.

Mathew Kemp, Senior Product Manager, Old School RuneScape, said:

“Today's launch marks an important milestone for Old School RuneScape as it pushes forward with new frontiers for players. Not only does the release of the Kebos Lowlands expand the game's continent of Zeah, the very first expansion we brought to the game since its launch in 2013, but it's also the first multiplatform expansion ever in a RuneScape game. With Old School's sixth birthday just around the corner, Kebos Lowlands provides a great opportunity for newcomers and veterans to explore a new environment and defeat new monsters together.”

John Colgrave, Producer, Old School RuneScape, Mobile, said:

“Old School RuneScape on mobile has had a tremendous first few months since launch, and today's release of Kebos Lowlands as the first multiplatform expansion for the game is yet another milestone for us as developers and the wider community to celebrate. It's the latest step in providing a deep and meaningful MMO experience on the move or from the comfort of the sofa.”

In The News Continued

Totally Reliable Delivery Service Announced

Ever since I moved to the US, I noticed just how easy it is to get anything off Amazon or any online delivery service. I also noticed my packages aren't always in top notch shape. We've all seen those videos of how drivers actually handle our packages, which is where the idea for Totally Reliable Delivery Service was born.

Totally Reliable Delivery Service is a game about terrible delivery drivers attempting deliveries using everything from trucks to rockets and helicopters.

FEATURES:

- **Local and Online Multiplayer:** Go it alone to ensure the safety of your deliveries, or join your friends and put your teamwork to the test.
- **Controlled Noodly Chaos:** Unpredictable ragdoll physics meets snappy platforming. Sprint, leap, dive, climb, and grapple with ease, but collide with something and you'll be knocked out cold!
- **A World of Distractions:** Take a break from deliveries and play around! The world is chock full of toys, vehicles, and machines that can be used for work or play.
- **Ragtag Crew:** Choose from four unique, blue-collar workers and get your rear into gear, it's time to deliver!

Opus Collection is Landing on Switch in April

PM Studios and acttil are thrilled to announce that the emotional, heartwarming adventure/puzzle game collection, OPUS Collection: The Day We Found Earth + Rocket of Whispers will be coming to Nintendo™ Switch in a physical format this April! OPUS Collection will include both OPUS series titles, OPUS: The Day We Found Earth and OPUS: Rocket of Whispers, which were originally released as digital-only titles. Each copy will also include a free bonus soundtrack voucher code, including 36 tracks! In OPUS: The Day We Found Earth you'll work together with Emeth to search for the long-lost planet known as "Earth", while in OPUS: Rocket of Whispers you will attempt to return a planet's lost souls to the cosmos where they belong. If you never picked up these touching titles on Nintendo eShop, now is your chance to launch into the full OPUS series!

OPUS: THE DAY WE FOUND EARTH:

Millions of years in the future, mankind has left its home planet of Earth far behind. But now Emeth, an adorable robot who has made a solemn promise to his creator, must rediscover his lost homeland in order to save all of humanity. But as he tries to fulfill that promise, he begins to realize that he may hold an even greater purpose... This atmospheric, bittersweet tale is the perfect introduction to the world of OPUS.

Key Features

In The News Continued



Homeward Bound: Operate a deep space telescope to scan the skies for long-lost Earth...and other untold secrets.

Self Discovery: Investigate your ship to uncover the history of a centuries-old mission item by mysterious item.

Across the Universe: Explore a universe teeming with vivid and vibrant planets, nebulas, and galaxies.

Cosmic Vibes: Lose yourself in a sweeping soundtrack that will tug at your heartstrings

OPUS: ROCKET OF WHISPERS

Witness the story of two lonely survivors of an apocalyptic plague, who are given the seemingly impossible task of building an interstellar rocket. Their goal is to revive the ancient

tradition of space burial and return the lost souls of the world to their cosmic homeland. Written by IMGA-nominated author of OPUS: The Day We Found Earth, this tale of loss and rebirth will leave you breathless.

Key Features

Land of Ice and Snow: Travel through the ruins of a frozen world, uncovering the history of a once prosperous land as you go.

Making Space: Gather the materials you'll need for your rocket, and craft tools to explore even greater distances.

Alien Artifacts: Uncover more than

100 items, each with unique artwork and descriptions informed by detailed research.

Aural Adventure: Roam through a beautiful, atmospheric soundscape created by indiePlay-nominated composer Triodust.

In The News Continued

Miasma Caves Launches

Gather round, treasure hunters! Miasma Caves, the pacifist roguelike from Windy Games, is launching into Steam Early Access.

Brave adventurers can now join Lesath on exciting treasure hunts through procedurally generated and fully destructible caverns. The mysterious Miasma Caves await to be explored and are filled to the brim with rare treasures, new gear, adorable critters, and precursor technology from lost civilizations.

As a lover of history and discovery, Lesath uses her skills and wisdom to find new treasure and learn more about their past. The more loot Lesath finds, the more she'll understand about each type of treasure. Lore and humorous stories will be uncovered as she improves her understanding of natural

treasure, equipment, artifacts, and more. Lesath's bartering will also improve as she becomes more knowledgeable about her findings and understands their worth.

The caves are free of monsters and combat, but treacherous environmental dangers await at every corner. Lesath's vitality will slowly deplete as she treks through the miasma and looming cave-ins will induce high amounts of damage. All items and treasure will be dropped if she falls, making each journey a risky endeavor. Lesath must utilize climbing ropes, waymarkers, and other essential equipment to ensure a safe journey back into town where she can be rewarded for a successful hunt by selling treasures, conversing with townsfolk, buying equipment, and upgrading the



village.

Miasma Caves Key Features:

- Explore procedurally generated and fully destructible caverns on exciting treasure hunts
- Avoid treacherous environmental dangers such as cave-ins, pitfalls, and more
- Collect and complete a catalog of more than 150 diverse treasures

- Improve Lesath's knowledge by appraising treasure to uncover new lore, humorous stories, and the mysteries of the caves

- Find and equip new gear that aid in future treasure hunts

In The News Continued

- Spend earned gold on equipment or upgrade the village to receive new purchasable items and better selling prices

"Exploration and discovery are the most exciting aspects in gaming to our team; Miasma Caves aims to bring that blissful feeling of randomized adventures into a full experience," says Adam Michaan, founder of Windy Games. "By leveling up knowledge instead of strength and dealing with environmental dangers instead of monsters, we're developing a new take on the popular roguelike genre."

Miasma Caves is now available on Steam Early Access for \$19.99. As development continues through Early Access, Windy Games will periodically update Miasma Caves with new equipment, treasures, critters, townsfolk, and more.

Windscape Coming March 27th

As a huge fan of "The Legend of Zelda", "Secret of Mana" and "Golden Axe Warrior", the German game developer Dennis Witte has always wanted to create his own game which contained elements of all of them. In 2016 his dream started taking shape with the help of Headup, when his "Herzensprojekt" Windscape was released into Early Access on Steam.

The result was a first person exploration adventure with elements of modern crafting and sandbox games, where you explore a beautifully handcrafted fantasy world, fight monsters, interact with NPCs, solve quests and puzzles.

Now, almost three years later, Dennis' hard work and passion as well as the extremely

helpful feedback from the community (Thank you!) has led us here: Windscape is leaving Early Access on 27th March and will also be released on Nintendo Switch™ and Xbox One.

Nintendo Switch™ players can enjoy a 20% discount on pre-purchase starting 8th March, while Xbox One users can buy the game for 20% off from 13th March in the Microsoft Store. For PC players, the game is already available as Early Access version, also with 20% off until release.

About Windscape

Windscape is a first-person exploration adventure set in a lovely world made up of floating islands in the sky. The game is highly reminiscent of the The Legend of Zelda games as well as Secret of Mana and Golden Axe Warrior of which the developer is a huge

fan of. As such Windscape combines the spirit and flow of these genre classics with elements of modern exploration, crafting and survival games. The result is a unique game with a fresh blend of genres.

Meet peaceful NPCs each island's overworld and vicious monsters in the dungeons and lairs you uncover along your journey. While the islands work in a non-linear manner, the dungeons are more puzzle and combat driven - each with its own style and atmosphere. However, brute force won't get you far in larger boss fights. Tactics and figuring out your enemies' combat patterns are key to defeating larger foes such as ghosts, ogres and dragons. Your effort will be rewarded of course - there are many valuable items to loot!

Features:

- A handcrafted universe

- A beautiful world to explore and discover
- An immersive yet classical story around a young girl
- A profound yet simple to use crafting system
- Murky dungeons and challenging boss fights



WE WOULD PLAY THAT!

REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

We have talked about first person sports video games, especially in virtual reality. Astro Bot showed us that an action adventure platformer can work in virtual reality. That means we are wanting some of the best action adventure platformers to come to virtual reality. Mario comes to mind. Have you considered what a Sonic the Hedgehog video game would be like in virtual reality? Yeah it might be one that would get us sick. Maybe Sonic should stay out of VR. What do you think about that idea?

The whole point of these

articles is to explore different ideas for video games. Some of them will be a hit and some of them will be a miss. We are giving out ideas and brainstorming along the way. Maybe a Sonic VR game would be awesome. We will find out about that movie in the year of our Lord 2019. Will the movie be any good? We do not know. The same goes for a Sonic VR game. Certain elements could be awesome. Others would be really bad. The speed could be a real problem in VR.

There are other characters that could make a comeback like Crash, Bonk, Mega Man, Donkey Kong, Kirby, and more. All of those characters could have amazing virtual reality video games. Ever think about a Metroid virtual reality video game? What about playing Fortnite in VR? Any of these ideas could be announced soon. Family Friendly Gaming has

been on the cusp of great ideas before. We have been in front of the pack on talking about interesting games before the companies announced them. Some companies may have even made these games after reading them in Family Friendly Gaming. How cool would that be?

There could even be new platformer video games come out in VR like Astro Bot did. We are definitely willing to try them especially if they are released in the much respected, and much sought after physical copy format. There is something really cool about putting in a disc and knowing it is for a virtual reality video game. At least that is how we feel here at Family Friendly Gaming. Do you feel the same way? Do you feel differently? What do you think about the ideas we have in this issue? Would you play games like that?

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

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James 1:13-15

13 When tempted, no one should say, "God is tempting me." For God cannot be tempted by evil, nor does he tempt anyone; 14 but each person is tempted when they are dragged away by their own evil desire and enticed. 15 Then, after desire has conceived, it gives birth to sin; and sin, when it is full-grown, gives birth to death.

Luigi's Mansion

SCORE: 60

Octopath Traveler

SCORE: 61

I am very thankful Family Friendly Gaming had the money to purchase Luigi's Mansion on the Nintendo 3DS. The PR and Marketing folks representing this game were completely unprofessional to us. Nothing new there to be completely transparent. This is a port of the Gamecube game. We can now have a second player with us if we feel like it.



that families steer clear of this demonic inspired video game. There are plenty of scary parts in Luigi's Mansion. There are also areas that are confusing. I lost track of how many times I could

controls in Luigi's Mansion are really clumsy on the Nintendo 3DS. I ran into more control issues in this game. It is hard enough trying to find these ghosts in the dark. Add in not being able to move the right way at the right time just increased the stress and aggravation. I do not recall if the Gamecube controls were this bad or not.

I question the rating of Luigi's Mansion based on the content. There are plenty of scary parts in this horror video game. How could the ESRB

This franchise has bothered me for some time now. Luigi's Mansion is all about hunting down ghosts with a vacuum cleaner like device. We run across possession, a fortune teller, violence, and more in Luigi's Mansion. This hand held video game is also pretty dark. It was a real draining physically and spiritually to play Luigi's Mansion on the Nintendo 3DS. I recommend

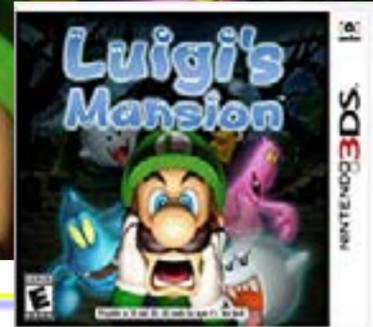
not figure out what to do next in Luigi's Mansion. Maybe I needed to hunt down some more Boo ghosts before the game would trigger the next event. Maybe I had to clear some room. Luigi's Mansion can be confusing at times.



ignore them and give Luigi's Mansion a rating of 'E' for Everyone six and older only?

Luigi's Mansion is a game I never want to see again. I see no reason to do a video series on this game at this time. Avoid purchasing this game at all costs. - Paul

System: Nintendo 3DS
Publisher: Nintendo
Developer: Grezzo
Rating: 'E10+' - Everyone SIX and OLDER ONLY
{Mild Cartoon Violence}



Graphics: 55%
Sound: 65%
Replay/Extras: 70%
Gameplay: 60%
Family Friendly Factor: 50%

I give thanks to Family Friendly Gaming for purchasing a copy of Octopath Traveler on the Nintendo Switch. The PR and Marketing players who represent this game want no sales from the millions within FFGU ever. Will you respect that wish or not?

The problems with Octopath Traveler are blood, violence, bad language, lack of attire, enticement to lust, magic, false gods, ad more. Expect to grind a lot in Octopath Traveler. Even with all of that grinding the bosses are tough in this game. The graphics are small in this 16-bit retro styled turn based role playing video game.

The music in Octopath Traveler is nice and there is



some limited voice acting. There are eight main characters in Octopath Traveler. We play them to learn the overall majority of the story in this RPG. The more characters we connect with the more we understand. Characters will join your team in Octopath Traveler.

Thankfully the predictable dialogue scenes can be skipped. They get long and obnoxious in Octopath Traveler. We break enemies, and then we can do more damage. We boost our own characters for double the damage. Be careful as the boost needs a

turn to charge up. Breaking enemies will allow you the ability to do more damage on them, and take them out quicker. The bosses in Octopath Traveler are very tough



to defeat. Expect long battles with them.

My first impressions of Octopath Traveler were very bad and negative. The more I played Octopath Traveler the more I got it. We have different stories to distract us. If you can not relate to certain characters then you should be able to relate to at least someone else. The radical extremes of the characters in Octopath Traveler are met with the predictable storylines.

I value Octopath Traveler at twenty-five dollars brand new. The small graphics mix in with so much bad content. If you can handle all of the bad content then you might enjoy this retro styled game. - RPG Master

System: Nintendo Switch
Publisher: Square Enix
Developer: Square Enix, Acquire
Rating: 'T' for THIRTEEN and OLDER ONLY {Blood, Fantasy Violence, Mild Language, Suggestive Themes, Use of Alcohol}



Graphics: 55%
Sound: 60%
Replay/Extras: 80%
Gameplay: 60%
Family Friendly Factor: 50%

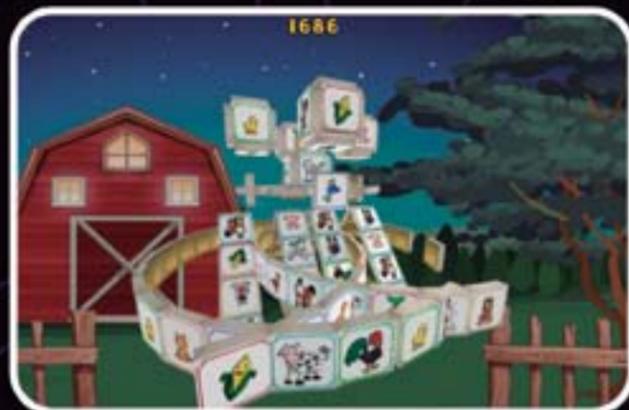


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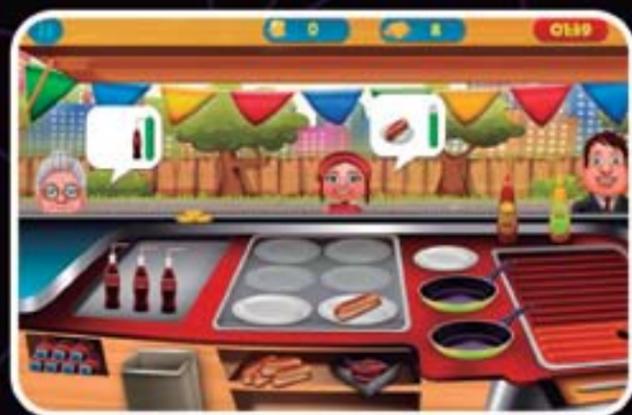
Mahjong Deluxe 3

Mahjong Deluxe 3 includes 640 thought provoking puzzle layouts to enjoy in classic 2D and glorious 3D.



Barnyard Mahjong 3

Barnyard Mahjong 3 includes 640 joyful puzzles filled with animal sounds and farming fun.



Fabulous Food Truck

A fast paced time-management arcade game testing your skills as the cook of a busy food truck.



Mystery of Rivenhallows

An exciting point-and-click adventure game full of mystery and suspense.

www.ensenasoft.com



Valkyria Chronicles 4

SCORE: 61



I am very thankful for all of your wonderful donations so we could purchase Valkyria Chronicles 4 on the Playstation 4. This turn based strategy role playing video game is right up my alley. I enjoy the SRPG video games. They are more my speed than say Fortnite ever will be. With that said Valkyria Chronicles 4 has plenty of issues that needs to be cleaned up in sequels.

The issues families will have with Valkyria Chronicles 4 are violence, blood, enticement to lust, lack of attire, bad language, and more. The language in Valkyria Chronicles 4 is horrible. I had to keep skipping cut scenes because of how foul the mouths are in this game. I was in the military,

and I was in a war zone. No one I knew in the military in the war zone talked that way - ever. If Valkyria Chronicles 4 is going for realism it failed.

The voice acting in Valkyria Chronicles 4 is pretty good. The music in Valkyria Chronicles 4 is also fantastic. There are some neat special effects in Valkyria Chronicles 4 that help this game. I love researching things, training my troops to higher levels, and thinking about how to get the enemy bases. Valkyria Chronicles 4 is a long game that warrants the price of forty dollars in my opinion.



women hitting men for something said or did. Is Valkyria Chronicles 4 part of the war on men? I will let you decide. I love being able to give a specific troop a second turn to finish clearing out an area.

Valkyria Chronicles 4 borrows heavily from World War II. The same system from Valkyria Chronicles Remastered can be found in Valkyria Chronicles 4. I like the system a lot. I enjoyed playing Valkyria Chronicles 4. I hope more of these games make it to America from Japan. I would love to see an American company make games like Valkyria Chronicles 4. That would be really cool.

- Paul

There is a major war between two large empires in Valkyria Chronicles 4 over resources. We get cut scenes teaching us the history of this fantasy world, and we get standard Japanese



System: Nintendo Switch/PC/Xbox One/PS4(tested)
 Publisher: Sega
 Developer: Sega, Media.Vision
 Rating: 'T' - THIRTEEN and OLDER ONLY {Blood, Language, Suggestive Themes, Use of Alcohol and Tobacco, Violence}



Graphics: 50%
 Sound: 50%
 Replay/Extras: 85%
 Gameplay: 70%
 Family Friendly Factor: 50%



Super Mario Party



SCORE: 91

I feel really bad for Nintendo. They lost all kinds of sales on Super Mario Party with their lack of professionalism to Family Friendly Gaming. If they had provided a reviewable copy and/or advertised then we could have told FFGU all about Super Mario Party. I know many of our readers support games we review. Nintendo lost all kinds of sales thanks to the failures of their PR and Marketing firms.



I am thankful Family Friendly Gaming had enough money to purchase Super Mario Party on the Nintendo Switch. We can play Mario Party, Partner Party, River Survival, Sound Stage, Minigames, and Online Mariothon. There is also a park entrance where we can pick the difficulty. We can choose from Normal, Hard, or Very Hard. There are twenty characters to pick from in Super Mario Party. There are four boards in Mario Party

Mode.
Up to four family members can play Super Mario Party with each person using one Joycon. There are plenty of motion controls in Super Mario Party. The controls were better than I expected in this party video game. There is violence as characters are knocked off the screen and smashed by a variety of different objects. Getting allies is very impor-



tant in this game and will help you progress farther along the board.

Super Mario Party can be played online if you so choose. I decided to just play locally and have fun that way. I really like River Survival in Super Mario Party. We work together on a raft and play mini games to increase the time we can be on the river. This cooperative mode worked great and it was a nice addition to the competitive modes included in Super Mario Party.

I value Super Mario Party at forty dollars brand new. I hope to see more party games like this one in the future. The eighty new mini games are simple, easy and fun. I enjoyed playing them. We

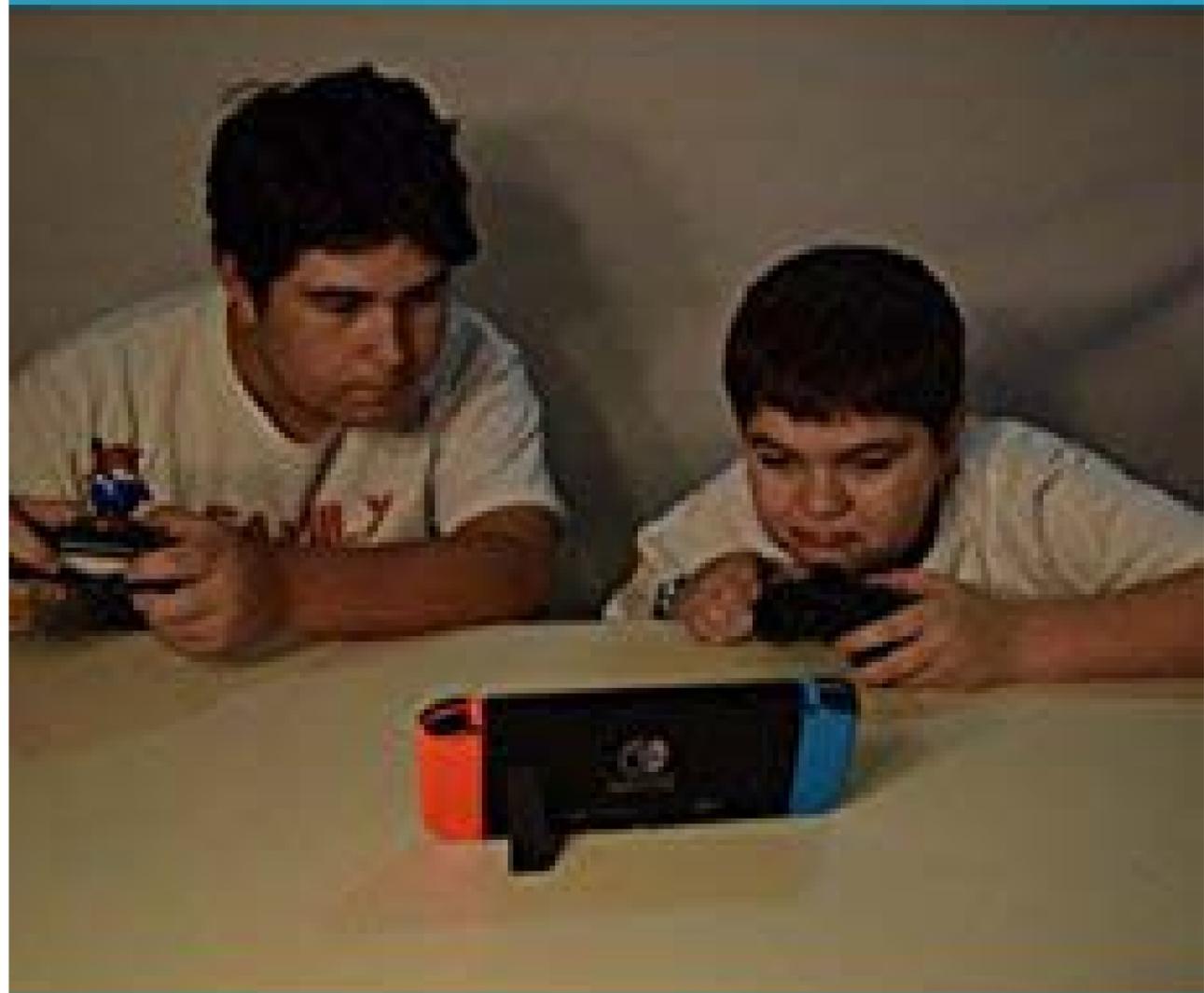
practice on a screen before we start to play. It was a pleasure for me to play and review Super Mario Party on the Nintendo Switch. Families can have a lot of fun with this game.
- Paul

System: Nintendo Switch
Publisher: Nintendo
Developer: NDcube
Rating: 'E' for Everyone
{Mild Cartoon Violence}



Graphics: 85%
Sound: 95%
Replay/Extras: 90%
Gameplay: 95%
Family Friendly Factor: 90%

VIDEO GAME LIES



By Paul Bury
Version 3

BUY IT NOW RIGHT HERE

Tetris Effect

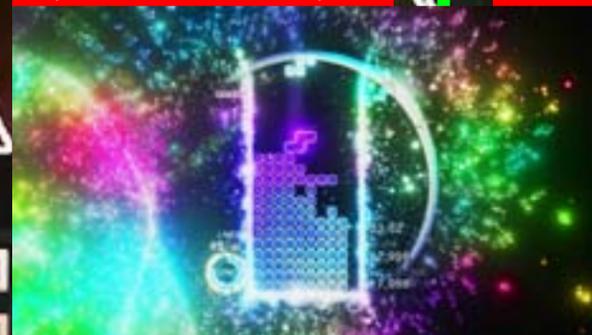
SCORE: 90

Tetris Effect flew under the radar. I saw it in a store one day and realized there was a new PS4 VR video game. The PR and Marketing folks for this game failed Family Friendly Gaming completely. I had no idea what to expect from Tetris Effect. I have played a variety of Tetris games over the years. I wondered what a Tetris VR video game would look like. Now I know, and knowing is half of the battle.

I thought Job Simulator was the only way a VR video game should be done. Tetris Effect has shattered that for me. In fact I now see another way virtual reality video games can be done. Tetris Effect is that way. We play Tetris and see some nice little 3D effects to the blocks. That is not what makes Tetris Effect so special. What makes Tetris Effect so special is all of the things going on around us in the thirty different levels.



We can play Tetris Effect in Journey Mode, and Effects Mode. In Journey Mode we play the thirty levels one at a time. We need to get so many lines completed to finish off the level. We rotate the Tetris blocks, see an outline of where it will fall and bring it won. Rinse and repeat. I felt like the block rotation was not always the way I was used to from previous Tetris games. Thankfully Tetris Effect will let you



keep rotating when the block is at the bottom.

The music in Tetris Effect shocked me. There is some good music in this game. A few of the lyrics made me question this game. What are they trying to say about all of us being connected? The music in Tetris Effect really set the mood and fit with the wild graphics going on. Tetris Effect can be played in the normal PS4 without the VR. I personally preferred the VR mode in this game.

I never got sick while playing Tetris Effect. This is a very important thing for a VR video game. I had a blast playing this game. I wish the PR and Marketing people representing this game had contacted Family Friendly

Gaming because I believe FFGU would financially support this game with sales. I hope to see more VR games like Tetris Effect in the coming years.
- Paul

System: PS4 VR
Publisher: Enhance
Developer: Monstars, Resonair
Rating: 'E' for Everyone SIX and OLDER ONLY



Graphics: 95%
Sound: 90%
Replay/Extras: 90%
Gameplay: 85%
Family Friendly Factor: 90%

F1 2018

SCORE: 65

Codemasters probably failed Family Friendly Gaming because they knew we would fail this game. I do not want to disappoint them if you know what I mean. I am kidding about that of course. F1 2018 has major problems that families need to know about. It is a great thing we are not part of the paid off gaming media who regurgitates the fanboy talking points from the company.

The modes in F1 2018 are Career, Grand Prix, Multi-player, Time Trial, Event, and Championships. There are a handful of teams to join and twenty-five tracks to race on. F1 2018 looks decent and it sounds decent. There is some voice acting in this racing video game. It would be nice to

have enough time to answer questions in the career mode. I like to read my responses before providing them. I guess I am being picky.

There are options in F1 2018 that are really meaningless in my opinion. There are assists, and different difficulty settings. Make sure to turn off the penalties in F1 2018. Why do I say that? The computer will bump into you and you will get penalized. It is extremely easy to spin out in F1 2018. The computer spun me out into a wall and other cars hit me. I was disqualified even though the computer did it.

Even at the easiest difficulty setting I had trouble catching up to the computer cars after they knocked me off the track. F1 2018 is not a fun video game to play. F1 2018 stressed me out, and

irritated me thanks to the loose controls. Do not even think about turning on things like rain in F1 2018. You will have trouble staying on the track. I felt like I was on an ice rink trying to control a brick.

Codemasters is known for making difficult racing games. Maybe F1 2018 is like the real thing. I have never driven a Formula One race to know for certain. If you have driven a Formula One race car in real life and have played F1 2018 then let me know how realistic this game is. Only people who have both of those qualifications can give an opinion on the realism in F1 2018. I value this game at five dollars brand new.

- Frank

System: PC/Xbox One/PS4(tested)
Publisher: Codemasters
Developer: Codemasters
Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 70%
Sound: 70%
Replay/Extras: 65%
Gameplay: 50%
Family Friendly Factor: 70%



Astro Bot Rescue Mission

SCORE: 85



NHL 19

SCORE: 69



I am so glad FFG had the money to purchase Astro Bot Rescue Mission on the PS4 VR after the PR and Marketing people representing this game failed us totally. This is an action adventure platformer in virtual reality. To me Astro Bot Rescue Mission is like a Mario 3D game in VR. There are a few issues with this virtual reality video game though. I will get into that in just a bit.



fun.

The issues families will have with Astro Bot Rescue Mission are violence, some rude things, and more We whack a variety of enemies in Astro Bot Rescue Mission. This game can lead to some motion sickness as well. I felt funny after extended game play sessions with Astro Bot Rescue Mission. That is something that can happen with a variety of VR video games though.

Astro Bot Rescue Mission looks amazing. I loved looking around the levels in three hundred and sixty degrees. Astro Bot Rescue Mission sounds pretty good as well. There are enough levels and bonuses to keep most gamers busy for a few weeks. There are all kinds of interesting and different levels in Astro Bot Rescue Mission. We get a nice level variety in this game. The bosses in Astro Bot Rescue Mission are interesting and

The camera is not always your friend in Astro Bot Rescue Mission. At times it would not move up and let me see. So I had to step forward to see around corners. Why does this matter? We move the little robot character around and he can fall of ledges to his demise if we can not see. We also need to find all of the hidden robots in Astro Bot Rescue Mission. We free them from where they are stuck. Seeing them is sort of helpful.

I value Astro Bot Rescue Mission at thirty dollars brand new. I feel that is a good price for this virtual reality experience. Astro Bot Rescue Mission is what I would expect a Super Mario Bros VR video game to be. Collecting coins and purchasing little 3D models is pretty cool in Astro Bot Rescue Mission. I am considering doing a video series of Astro Bot Rescue Mission if I can get the time and funding.
- Paul



System: Playstation 4 VR
Publisher: Sony Interactive Entertainment
Developer: SIE Japan Studio
Rating: 'E' - Everyone SIX and OLDER ONLY
{Crude Humor, Fantasy Violence}

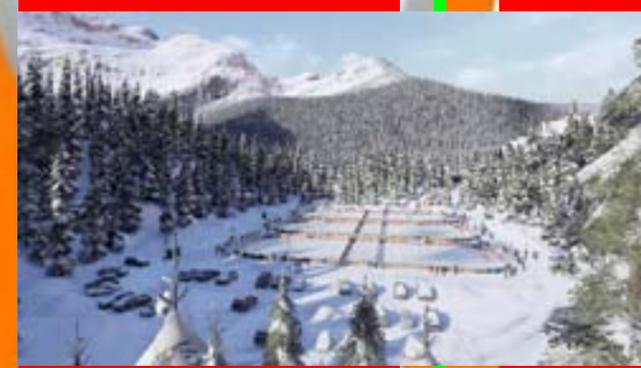


Graphics: 90%
Sounds: 85%
Replay/Extras: 85%
Gameplay: 85%
Family Friendly Factor: 80%



I am so thankful Family Friendly Gaming purchased a copy of NHL 19 on the Xbox One. It is always awesome to have someone and something supportive after the failures of the PR and Marketing people representing this game. We won't promise a high score for the review so we don't get a reviewable copy anymore.

NHL 19 welcomes us to Training Camp, What's New, Stanley Cup Game, Free Skate, and Main Menu. The modes available in NHL 19 are Play Now, Franchise Mode, Hockey Ultimate Team, Tournaments, Create Team, Practice Mode, NHL Threes, Be A Pro Career, World of Chel, Playoff Mode, Create Player, Settings,



System: PS4/Xbox One(tested)
Publisher: EA Sports
Developer: EA Canada
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Mild Violence}

Online Versus, Season Mode, Draft Champions, Shootout Mode, and Rosters.

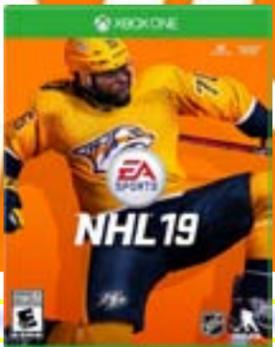
There is violent content within NHL 19. We can seriously knock other players down in NHL 19. There are also fights in this game. The fighting mechanic is limited and pretty laughable. The offensive music can be turned off if you dig far enough in the menu screens. Players can pick their difficulty and control scheme. It can be difficult to score in NHL 19 even on the easiest mode.



NHL 19 looks okay. I still feel the graphics are on the small side. There is no first person mode in NHL 19. The announcers are okay. Their canned intros get old really quickly

in this hockey video game. The game loves to have your player pass to the other team. Your guys will also start to shoot and stop. These glitches have been in this franchise way too long for my tastes.

NHL 19 is only for hardcore hockey fans that want to play hockey in the video game format. Of all of the sports games FFG purchased on Black Friday 2019, NHL 19 was the lowest priority. This game is not much fun. We just get through it every year and do a video. Did you enjoy the video Peter and I did of NHL 19? I hope so. We tried to show as much of this game (warts and all) as we could. I value NHL 19 at ten dollars. - Paul



Graphics: 65%
Sound: 75%
Replay/Extras: 70%
Gameplay: 65%
Family Friendly Factor: 70%

Minecraft Story Mode Season Two

SCORE: 75

I am thankful Family Friendly Gaming purchased a copy of Minecraft Story Mode Season Two on the Playstation 4. This retail version of the game contains all five episodes. The first episode is on the disc and the other four episodes must be downloaded to the hard drive. Jesse and his friends are back in Minecraft Story Mode Season Two. They have all new adventures and stories in this game.



There are quick time events in Minecraft Story Mode Season Two as well as the deciding how to respond. There are also battle screens in Minecraft Story Mode Season Two. On top of that we can walk around certain areas before events trigger. This is rather limited though. The battles in Minecraft Story Mode Season Two are clunky just like they were in Minecraft

Story Mode Season One. When families start playing Minecraft Story Mode Season Two they can continue their choices from the first season or start fresh. The graphics in Minecraft Story Mode Season Two are just like Minecraft. When we build things in Minecraft Story Mode Season Two it is painful. The voice acting is good. I could have done without the bad language though. Crafting is okay in this game.

Family Friendly Gaming sat on Minecraft Story Mode Season Two for quite some time. It was a low priority for us. Minecraft Story Mode Season Two has some charm to it. I value Minecraft Story Mode Season Two at ten dollars. It has its moments. Be sure to download the other episodes quickly before it is taken off the store. I wish all episodes came on the disc. - Peter



System: PC/Xbox One/PS4(tested)
Publisher: TellTale Games
Developer: TellTale Games
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Fantasy Violence, Mild Language}



Graphics: 70%
Sound: 70%
Replay/Extras: 80%
Gameplay: 80%
Family Friendly Factor: 73%

Scooby-Doo Mystery Mayhem

SCORE: 81

Scooby-Doo Mystery Mayhem is proof that we listen to ya'll. There was a request to play this game for a video series on our Youtube channel. We did that and more. This review is the more if you know what I mean. Scooby-Doo Mystery Mayhem is much longer than I expected it to be. This hand held game puts some console games to shame in terms of length.

Scooby-Doo Mystery Mayhem looks good for a GBA game. Scooby-Doo Mystery Mayhem sounds good and there is typical Scooby-Doo writing involved with this game. There are ghosts and other supernatural creatures to deal with in Scooby-Doo Mystery Mayhem. The main bad guys are shown to be human though.

There can be confusing parts in this hand held video game. I got stuck on numerous occasions. Part of the problem is how big the levels are in Scooby-Doo Mystery Mayhem. There are walkthroughs online that can assist in figuring out how to progress in this game. I enjoyed playing this game and swapping between Shaggy and Scooby-Doo. - Paul

System: Gameboy Advance
Publisher: THQ
Developer: Artificial Mind and Movement
Rating: 'E' for Everyone SIX and OLDER ONLY



Graphics: 80%
Sound: 80%
Replay/Extras: 95%
Gameplay: 80%
Family Friendly Factor: 70%

Scooby Doo Cyber Chase

SCORE: 62

I am not a fan of Scooby Doo Cyber Chase on the Gameboy Advance. If you watched my videos on Youtube then you know this. There are only six levels in this game. They are really long, but only six of them. We have to collect an insane amount of Scooby Snacks in this hand held video game in each level. Then we fight a boss. We need to do all of this get a password to the next level.

I missed the Scooby Snacks box in certain levels and then had to replay them. Scooby Doo Cyber Chase can be very frustrating that way. The characters are huge, and the levels look nice. We have neat Scooby-Doo music to listen to. We got to exotic areas thanks to this being a game inside a computer. Our goal is to stop the virus.

The violent content is not referenced by the ESRB. The levels are too long for a hand held device. If a character gets captured we can continue on with someone else from the gang. I saw no game play differences between the different characters. Watch my videos on Scooby Doo Cyber Chase before making a purchase. That way you can be sure you want to play this game. - Paul

System: Gameboy Advance
Publisher: THQ
Developer: Software Creations
Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 80%
Sounds: 70%
Replay/Extras: 40%
Gameplay: 50%
Family Friendly Factor: 70%

SPORTS



Product: The Crew 2
Company: Ubisoft
System: PC/Xbox One/PS4
Release Date: Out Now
Rating: 'T' - Teen - THIRTEEN
and OLDER ONLY
{Lyrics}



Product: The Crew 2
Company: Ubisoft
System: PC/Xbox One/PS4
Release Date: Out Now
Rating: 'T' - Teen - THIRTEEN
and OLDER ONLY
{Lyrics}

DEVELOPING

GAMES

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Product: Super Dragon Ball Heroes World Mission
Company: Bandai Namco Entertainment
System: PC/Switch
Release Date: April 5, 2019
Rating: RP for Rating Pending



Product: Super Dragon Ball Heroes World Mission
 Company: Bandai Namco Entertainment
 System: PC/Switch
 Release Date: April 5, 2019
 Rating: 'RP' for Rating Pending



Product: Super Dragon Ball Heroes World Mission
 Company: Bandai Namco Entertainment
 System: PC/Switch
 Release Date: April 5, 2019
 Rating: RP for Rating Pending



Product: The Legend of Heroes
Trails of Cold Steel III
Company: NIS America
System: Playstation 4
Release Date: Fall 2019
Rating: "RP" for Rating Pending

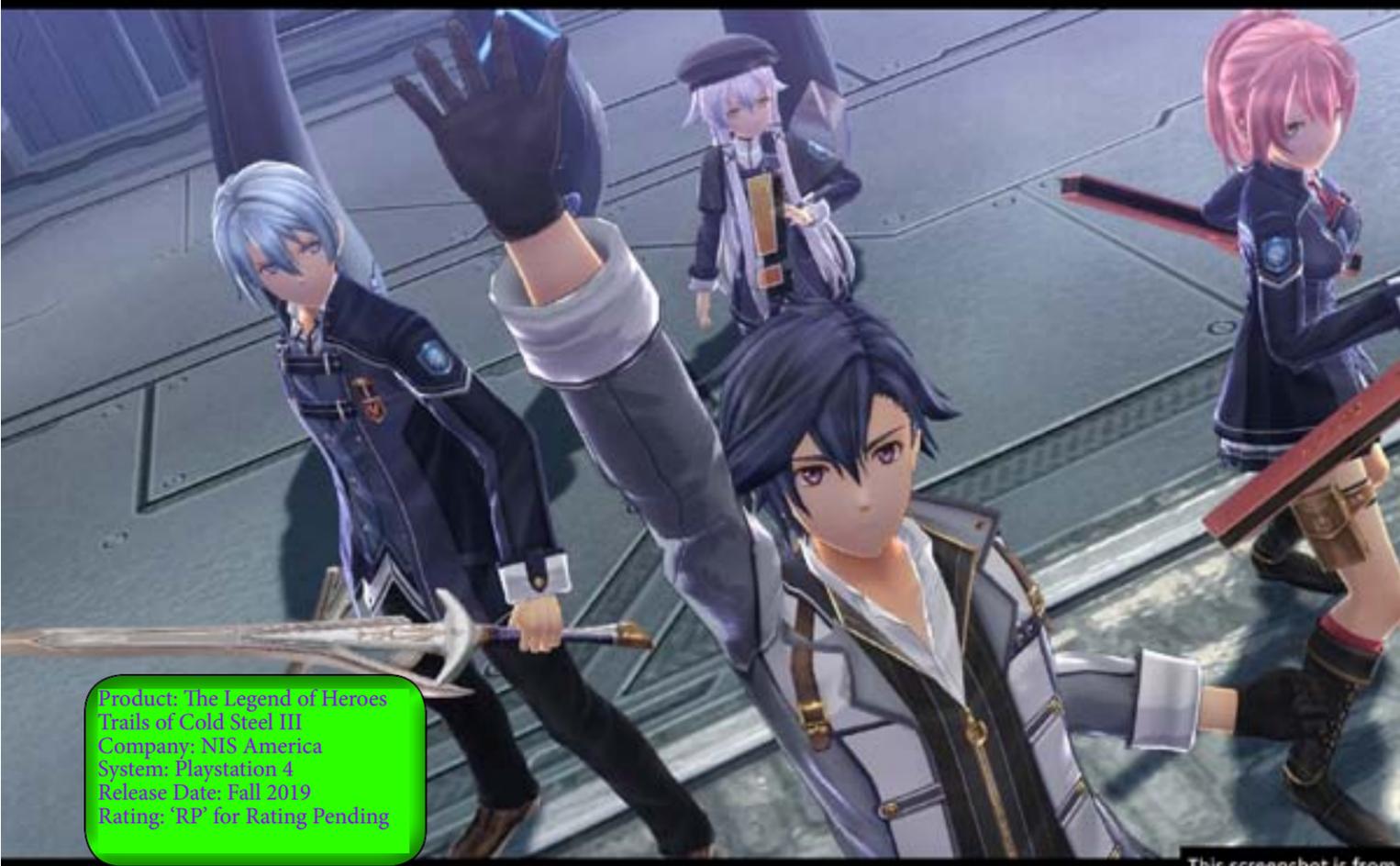
This screenshot is from



This screenshot is from a development build.



This screenshot is from a development build.



This screenshot is from

Product: The Legend of Heroes
Trails of Cold Steel III
Company: NIS America
System: Playstation 4
Release Date: Fall 2019
Rating: "RP" for Rating Pending



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Product: The Legend of Heroes
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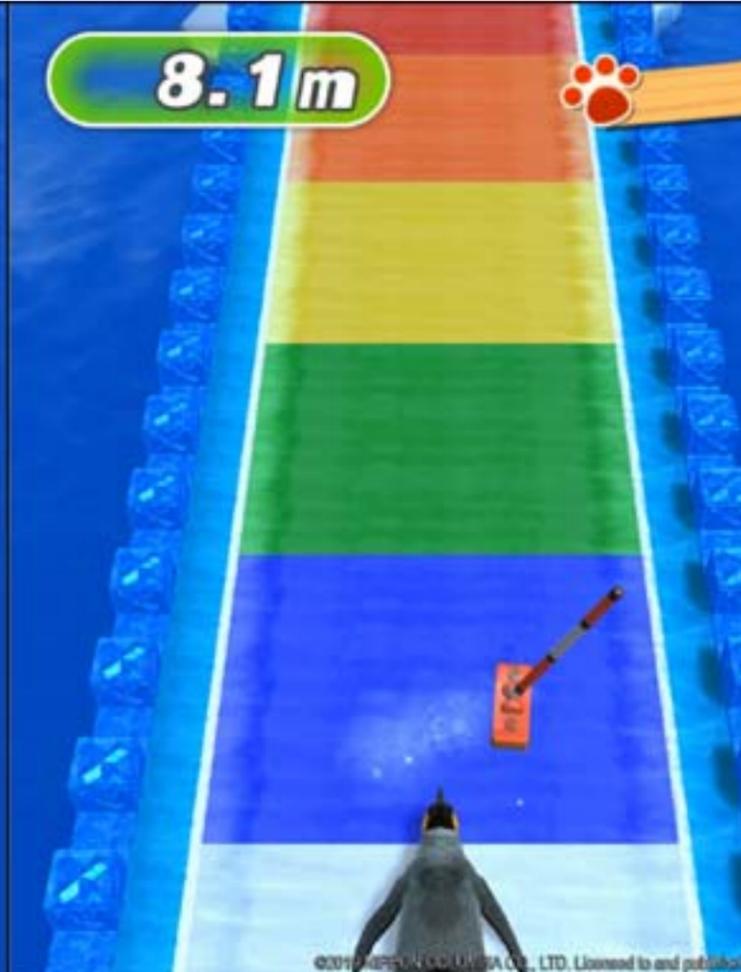
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Product: FUN! FUN! Animal Park
 Company: Aksys Games
 System: Nintendo Switch
 Release Date: March 28, 2019
 Rating: "RP" for Rating Pending



Product: FUN! FUN! Animal Park
 Company: Aksys Games
 System: Nintendo Switch
 Release Date: March 28, 2019
 Rating: "RP" for Rating Pending

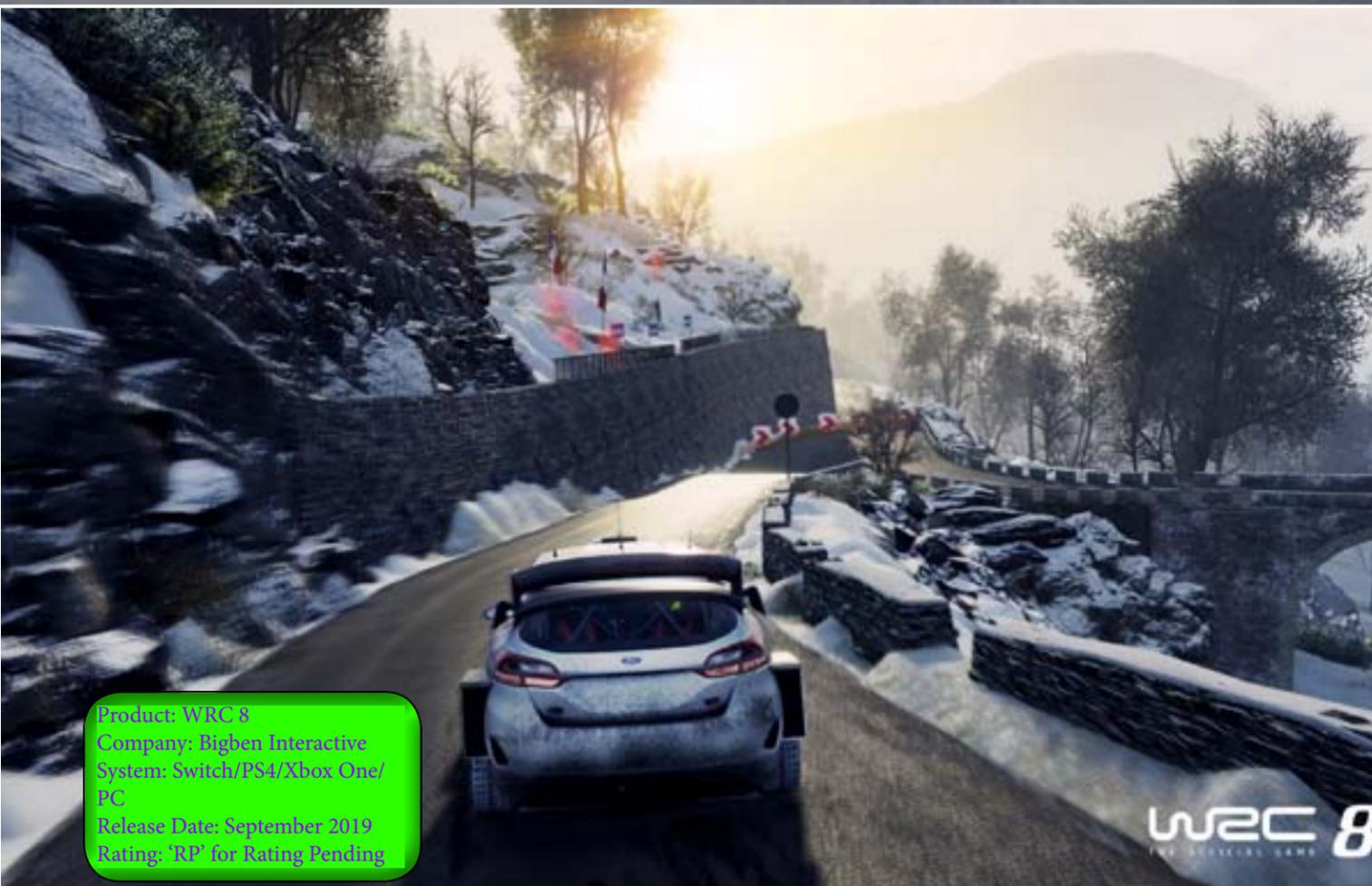


Product: FUN! FUN! Animal Park
 Company: Aksys Games
 System: Nintendo Switch
 Release Date: March 28, 2019
 Rating: "RP" for Rating Pending

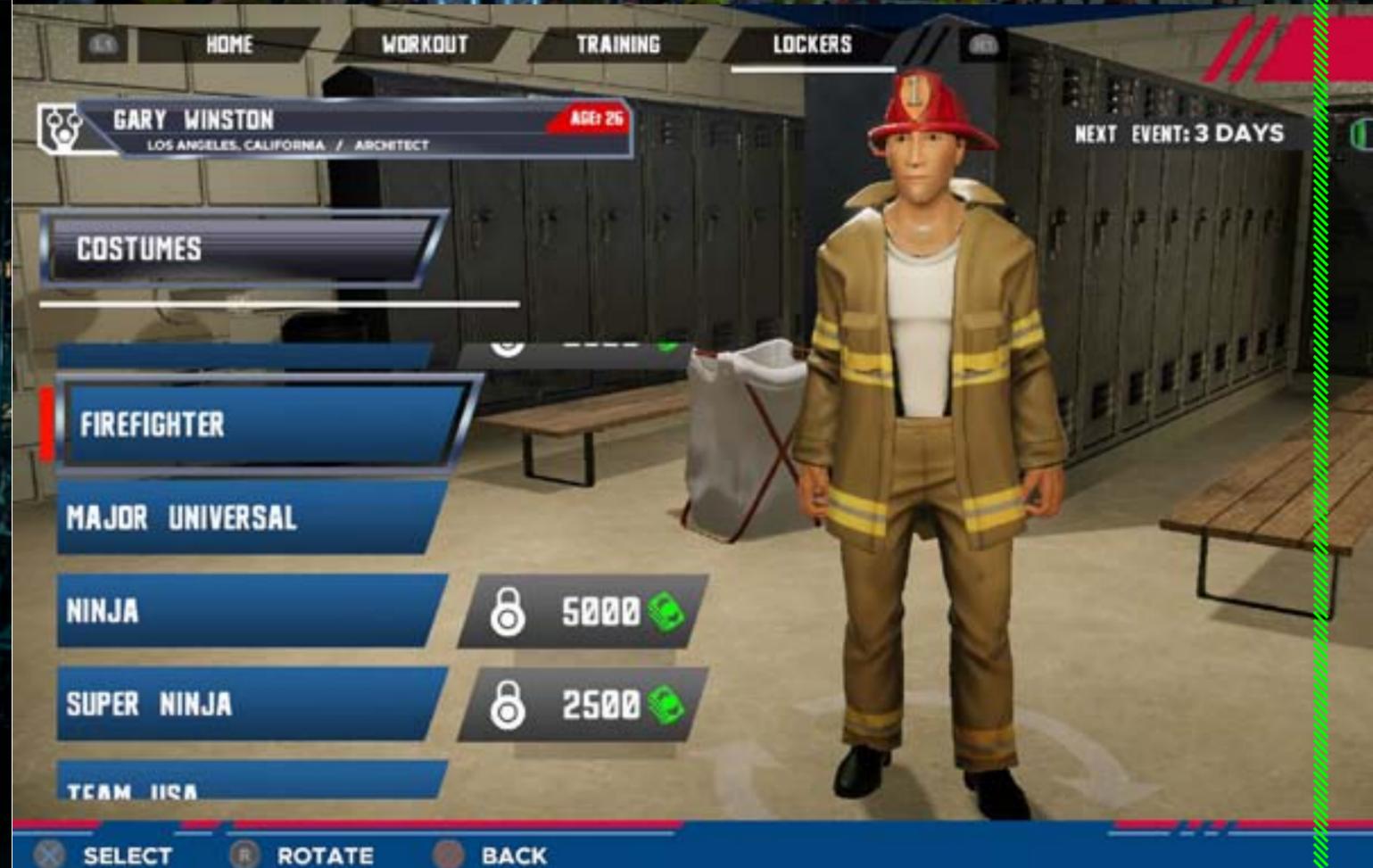


Product: WRC 8
Company: Bigben Interactive
System: Switch/PS4/Xbox One/
PC
Release Date: September 2019
Rating: 'RP' for Rating Pending

WRC 8
THE OFFICIAL GAME



Product: WRC 8
 Company: Bigben Interactive
 System: Switch/PS4/Xbox One/
 PC
 Release Date: September 2019
 Rating: "RP" for Rating Pending



Product: American Ninja Warrior Challenge
Company: GameMill Entertainment
System: Switch/PS4/Xbox One
Release Date: June 21, 2019
Rating: "RP" for Rating Pending

NOW

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Spider Man	74 - 77
Kingdom Hearts III	78 - 83



PLAYING





Name: Dragons Dawn of New Riders
System: Switch/PC/PS4/Xbox One
Publisher: Outright Games
Developer: Climax Studios
Release Date: February 15, 2019
Rating: 'E10+' - EVERYONE TEN
and OLDER ONLY {Fantasy Violence}



NOW PLAYING



Name: Dragons Dawn of New Riders
System: Switch/PC/PS4/Xbox One
Publisher: Outright Games
Developer: Climax Studios
Release Date: February 15, 2019
Rating: 'E10+' - EVERYONE TEN
and OLDER ONLY {Fantasy Violence}



Captured from PS4 Pro

Captured from PS4 Pro



Capture

Captured from PS4 Pro

Name: Spider Man
System: Playstation 4
Publisher: Sony Computer Entertainment
Developer: Insomniac Games
Release Date: Out Now
Rating: "T" - THIRTEEN and OLDER ONLY {Blood, Drug Reference, Language, Violence}



Captured from PS4 Pro



NOW PLAYING

Captured from PS4 Pro



Name: Spider Man
System: Playstation 4
Publisher: Sony Computer Entertainment
Developer: Insomniac Games
Release Date: Out Now
Rating: "T" - THIRTEEN and OLDER ONLY {Blood, Drug Reference, Language, Violence}

Captured



Captured from PS4 Pro



Name: Kingdom Hearts III
 System: PS4/Xbox One
 Publisher: Square Enix
 Developer: Square Enix
 Release Date: Out Now
 Rating: 'E10+' - Everyone TEN and OLDER ONLY{Alcohol Reference, Fantasy Violence}





Name: Kingdom Hearts III
System: PS4/Xbox One
Publisher: Square Enix
Developer: Square Enix
Release Date: Out Now
Rating: 'E10+' - Everyone TEN and OLDER ONLY{Alcohol Reference, Fantasy Violence}



Name: Kingdom Hearts III
 System: PS4/Xbox One
 Publisher: Square Enix
 Developer: Square Enix
 Release Date: Out Now
 Rating: 'E10+' - Everyone TEN and OLDER ONLY (Alcohol Reference, Fantasy Violence)



Last Minute

This edition contains all the additional content that was released for Child of Light.

Mission



The Golem's Plight mission will be available during your adventure in Lemuria.

Skins



The Dark and the Light Aurora skins are available in the Options Menu inside the Main Menu.

Oculi Pack



These Oculi are available in the Oculi Menu.

Additional Skill



A new Healing Skill for Aurora has been added to Aurora's Skill Tree

Stardusts Pack



These Stardust are available in the Inventory Menu

Product Name

Page(s)

Starlink Battle for Atlas
 Child of Light Ultimate Edition
 Jump Force
 Taiko no Tatsujin Drum Session

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Tidbits

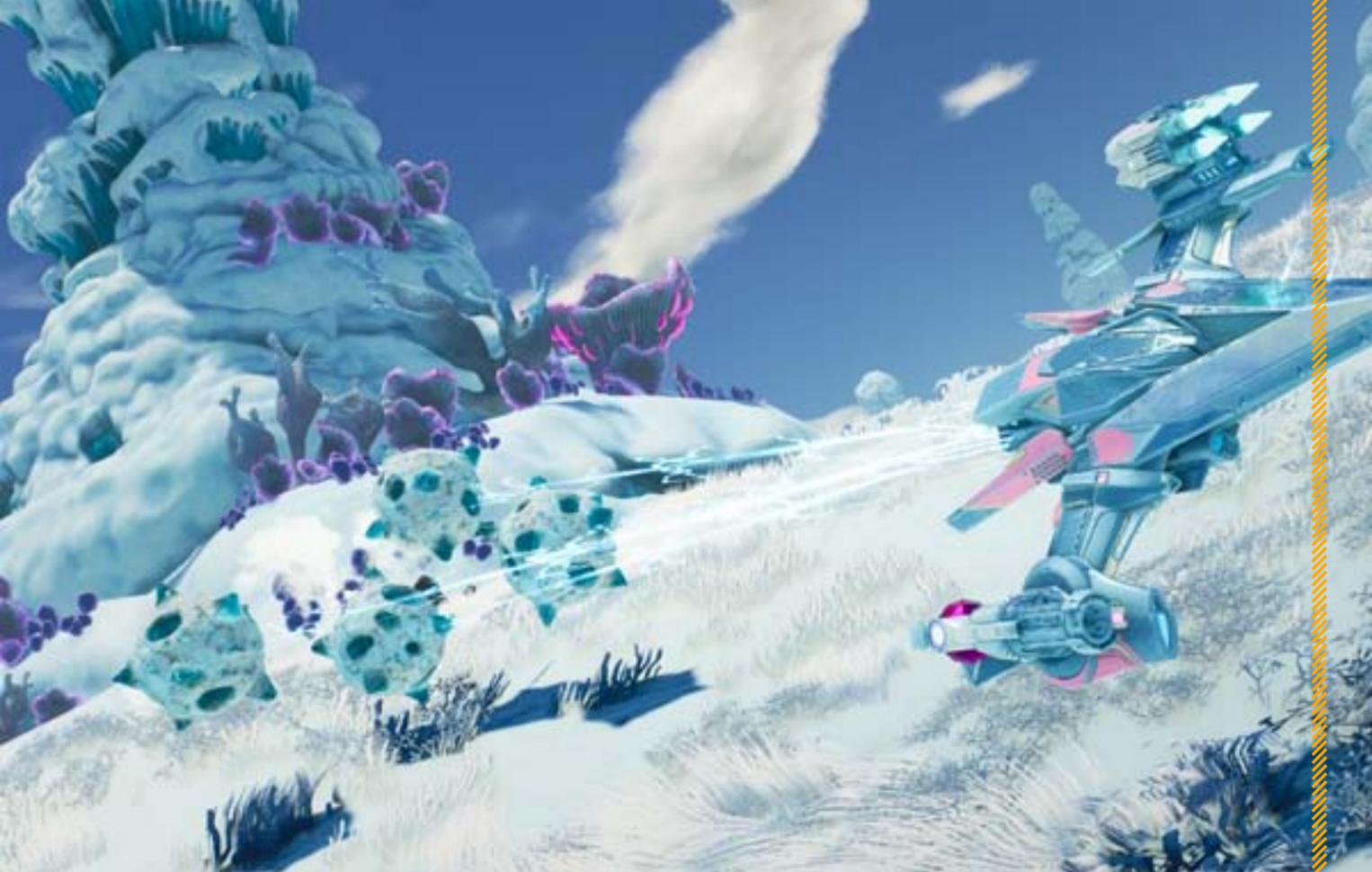




Product: Starlink Battle for Atlas
Company: Ubisoft
System: PS4/Xbox One/Switch
Release Date: Out Now
Rating: 'E10+' for Everyone TEN
and OLDER ONLY [Fantasy
Violence]



Product: Starlink Battle for Atlas
Company: Ubisoft
System: PS4/Xbox One/Switch
Release Date: Out Now
Rating: 'E10+' for Everyone TEN
and OLDER ONLY [Fantasy
Violence]



Product: Starlink Battle for Atlas
Company: Ubisoft
System: PS4/Xbox One/Switch
Release Date: Out Now
Rating: 'E10+' for Everyone TEN
and OLDER ONLY [Fantasy
Violence]



Product: Child of Light Ultimate Edition
Company: Ubisoft
System: Xbox One/Switch/PS4
Release Date: Out Now
Rating: 'E10+' - Everyone 10 and OLDER ONLY (Fantasy Violence, Use of Alcohol and Tobacco)



Product: Child of Light Ultimate Edition
 Company: Ubisoft
 System: Xbox One/Switch/PS4
 Release Date: Out Now
 Rating: 'E10+' - Everyone 10 and OLDER ONLY (Fantasy Violence, Use of Alcohol and Tobacco)



There are whole other worlds out there,
beyond the world of reality where we reside.

Product: Jump Force
Company: Bandai Namco
System: PS4/Xbox One
Release Date: Out Now
Rating: "T" - THIRTEEN and
OLDER ONLY (Mild Blood,
Suggestive Themes, Violence)

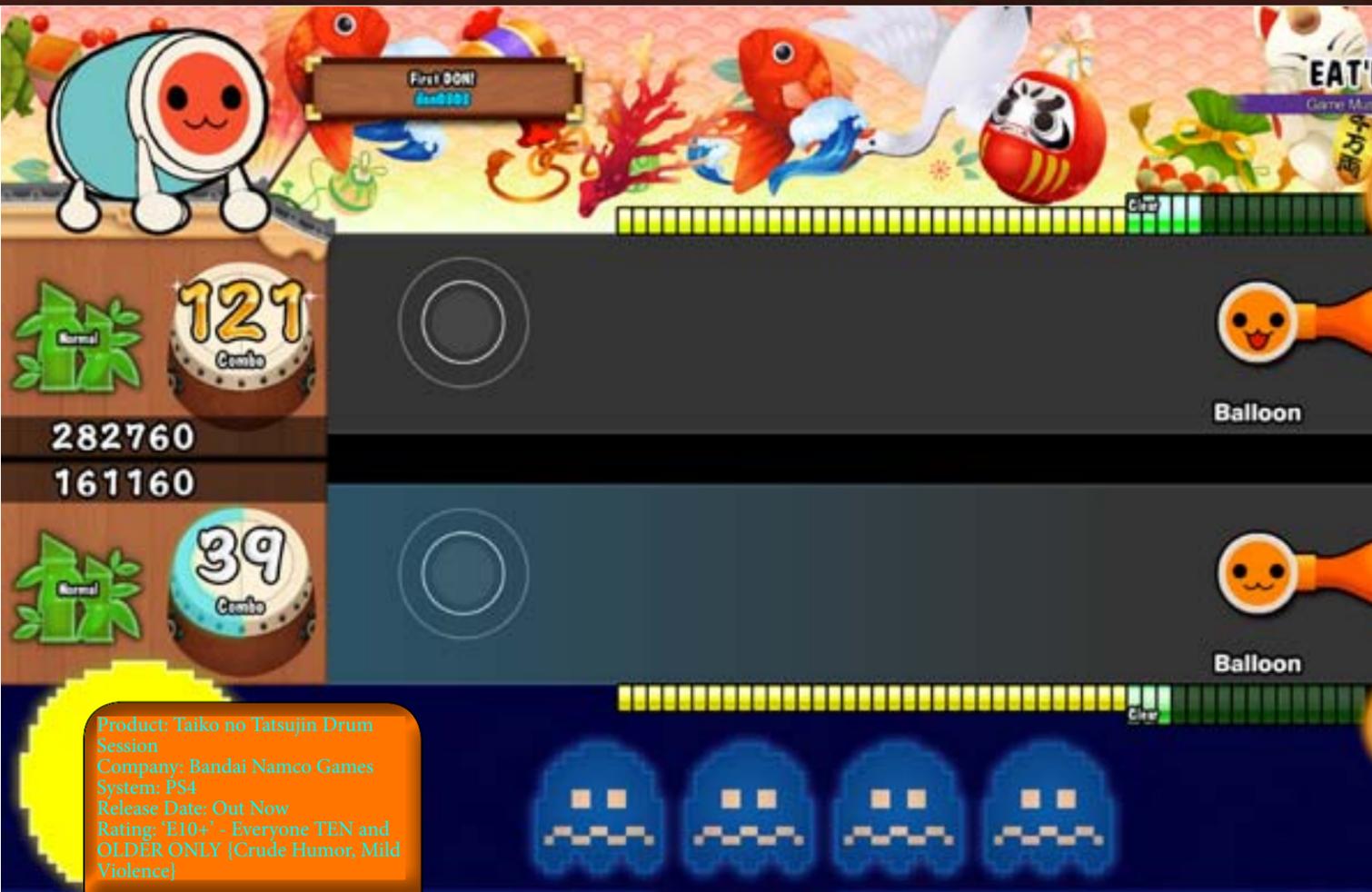


Now you too are a member of Jump Force.
I can't wait to see what you accomplish.

Product: Jump Force
Company: Bandai Namco
System: PS4/Xbox One
Release Date: Out Now
Rating: "T" - THIRTEEN and
OLDER ONLY (Mild Blood,
Suggestive Themes, Violence)



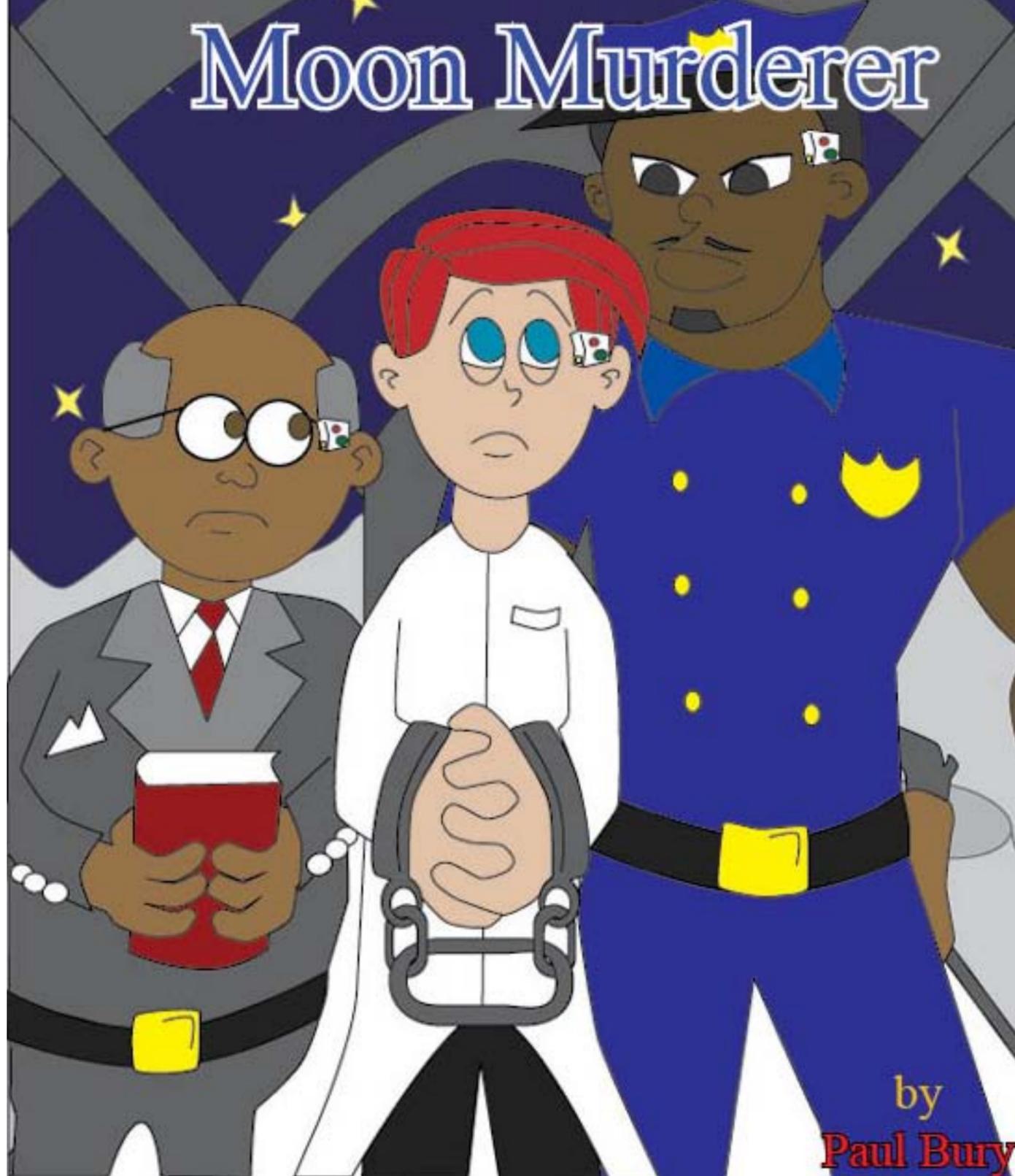
Product: Taiko no Tatsujin Drum Session
 Company: Bandai Namco Games
 System: PS4
 Release Date: Out Now
 Rating: 'E10+' - Everyone TEN and OLDER ONLY (Crude Humor, Mild Violence)



Product: Taiko no Tatsujin Drum Session
Company: Bandai Namco Games
System: PS4
Release Date: Out Now
Rating: 'E10+' - Everyone TEN and OLDER ONLY (Crude Humor, Mild Violence)



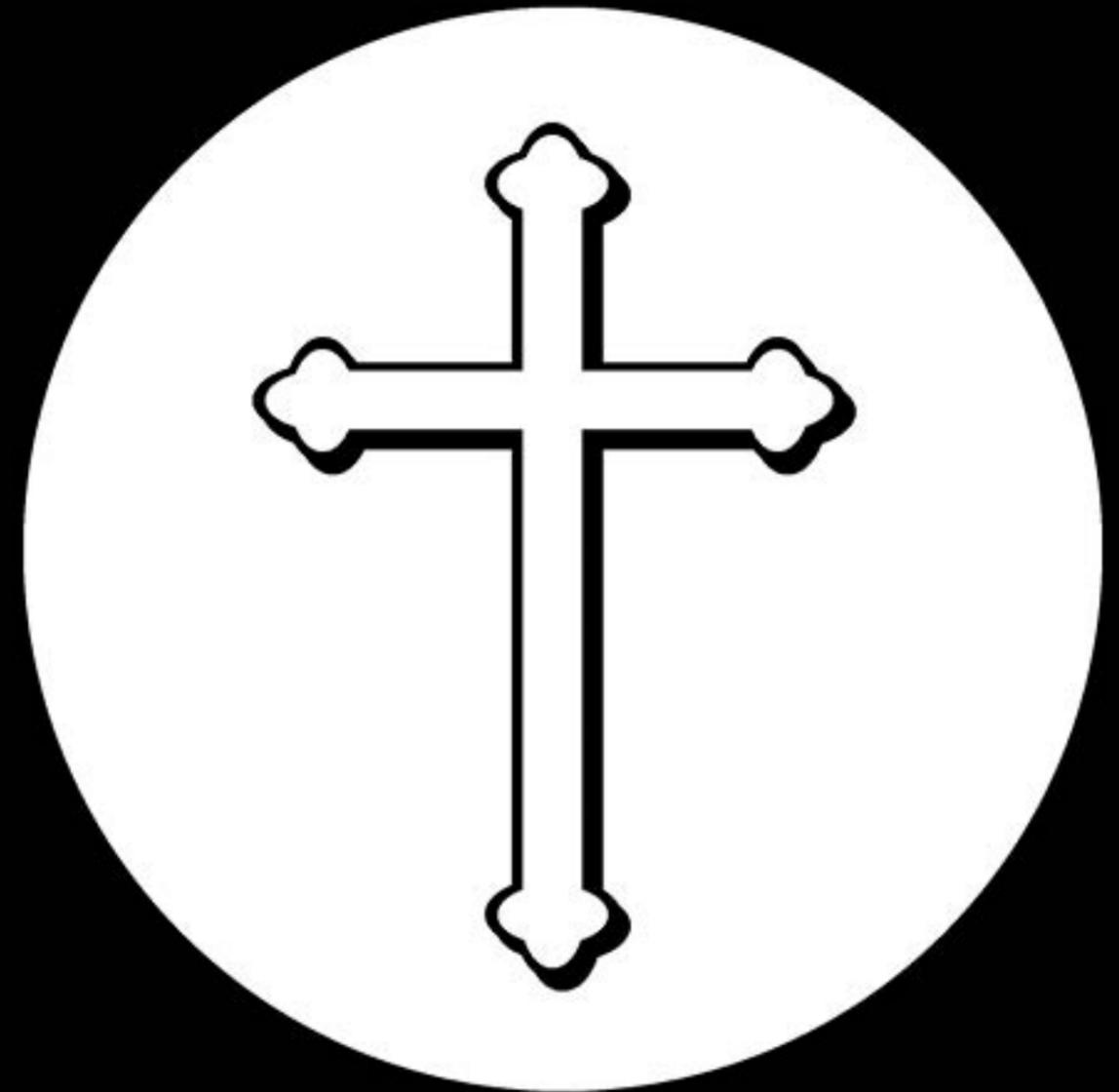
Future Glimpses Moon Murderer



by
Paul Bury

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FUTURE GLIMPSES
FREE AT LAST



BY
PAUL BURY

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FAMILY FRIENDLY

THE VOICE OF THE
FAMILY IN GAMING

GAMING™

Devotional January

BY

PAUL BURY

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