

Family Friendly Gaming

THE VOICE OF
THE FAMILY IN
GAMING

TM

Kingdom Hearts III,
Ooblets, Monster
Hunter World and
more in this fabu-
lous issue!!

ISSUE #129

April 2018

NI NO KUNI II
REVENANT KING-
DOM wants you to
role play.

Links:
Home Page



Section	Page(s)
Editor's Desk	4
Female Side	5
Comics	7
Sound Off	8 - 10
Look Back	12
Quiz	13
Devotional	14
Helpful Thoughts	15
In The News	16 - 23
We Would Play That!	24
Reviews	25 - 37
Sports	38 - 41
Developing Games	42 - 67
Now Playing	68 - 83
Last Minute Tidbits	84 - 106

STAFF:

Editor in Chief:	Paul Bury
Art Director:	Yolanda Bury
Sports:	Frank
Music:	Shirley
History:	Patricia
Gaming Journalist:	Mark
Gaming Journalist:	John
Gaming Journalist:	Luke
Gaming Journalist:	Sam
Working Man Gamer:	Secret
Kid Gamer:	Secret
Teen Gamer:	Secret

Important Legal Disclaimer:

"Family Friendly Gaming" is trademarked. Contents of Family Friendly Gaming is the copyright of Paul Bury, and Yolanda Bury with the exception of trademarks and related indicia (example Digital Praise); which are property of their individual owners. Use of anything in Family Friendly Gaming that Paul and Yolanda Bury claims copyright to is a violation of federal copyright law. Contact the editor at the business address of

Family Friendly Gaming
7910 Autumn Creek Drive
Cordova, TN 38018
Pbury@familyfriendlygaming.com

Trademark Notice
Nintendo, Sony, Microsoft all have trademarks on their respective machines, and games. The current seal of approval, and boy/girl pics were drawn by Elijah Hughes thanks to a wonderful donation from Tim Emmerich. Peter and Noah are inspiration to their parents.

Grinding the Grind

Day after day many of the same things happen. Day after day I see many of the same things. Day after day I pray for many of the same things. Day after day there is some new product to watch, play, and review. Day after day there are videos to work on. Day after day there is some page in the Family Friendly Gaming magazine and e-magazine to work on. Day after day there are press releases to sort through. Day after day there are images to go through. Day after day there are emails to answer. Day after day there are problems to fix. Day after day there is something interesting, fascinating and new for me to face. Day after day there is more to do. Day after day I play catch up. Day after day I face what is referred to as the grind. Some people get down when facing the grind. Some people make monumental mistakes in their lives because of the grind. Some people get depressed facing the grind.

What about me? How do I handle it? How do I deal with it? There are times I get exhausted. There are times I get tired. There are times I see the futility in the endlessness of it. Then I smile. I embrace the challenge. I accept the depth of what faces me. I get pumped up. I get excited. Then I breath deeply in the nose, and let the air out of my mouth. My eyes get big. I recognize it is showtime. I recognize that I am blessed to have these issues to deal with. I feel power surging through my veins. I feel the blood running through my body like a buffalo. I think of all kinds of catch sayings and phrases. I tell the grind to: "JUST BRING IT." I tell it: "Come Get Some." I tell it: "I AM STILL STANDING." Know what happens next? I watch the grind shrink away from me. I grind out the grind. I think back year after year of service for God. I acknowledge all of the days Family Friendly Gaming has been going strong. The grind has no power over me. I let it know I am still here, and still going. Maybe I slow a bit with age. I don't stop. I don't quit. When God wants me home in heaven He will call for me.

I consider it a blessing to have so many things to deal with. God obviously trust me more than I think I deserve. I am definitely far from perfect. I certainly make mistakes. I strive to accept responsibility for my mistakes and work hard to be better next time. In this issue, and in

this instance I feel wonderful. God has given me challenges on a daily basis. I have chosen to face them head on. I have acknowledge that life is not all about me. I do what I can where I can to help others. I miss opportunities here and there. I try to keep my eyes and mind open as I come across them. I work to stay energized as I face exhausting challenges. I have the help of some amazing, and wonderful people. I have God to give me strength on a daily basis. I actually pray for strength at the start of every single morning. I can not do it on my own power. I need God's help on a daily basis.

God bless,
Paul Bury



Throw Away the Bad

Some time back I started receiving the Cosmopolitan magazine. I never ordered it. I never asked for it. None of us pay for it. I am solidly on the side that Cosmopolitan is porn. Just like the educational campaign out there chronicles. What do I do with the Cosmopolitan magazine when it arrives for me? I rip off my name and address for the shredder and put the magazine in the recycle bin. In essence I get rid of it as soon as it arrives. I throw away the bad as soon as I get it.

If you sent me Cosmopolitan as a joke, know it has fallen flat. If you sent me Cosmopolitan to get me to be more worldly know that you have failed. Whatever the purpose was, you should know it is not working. Nor will it work. I will continue to use the Holy Bible as my guide on how to live life. I was not sure I even wanted to discuss this topic at first. I figured since it has been going on for so long that whomever is behind it should be educated to the reality that Cosmopolitan is porn. That is where I come down on that topic.

There are plenty of other bad things that can come after us on a daily basis. We must all strive diligently to throw out the bad in our lives. We must strive to be more God-like at every single turn. Life is like a ruler. We are either moving toward God or the devil. We are either going the right direction or the wrong direction. When we harbor and hold on to bad things in our lives we are moving toward the devil. When we get rid of bad things in our lives we are moving toward God. We are letting go of baggage that keeps up back. We are free to focus on the Godly things in our lives.

There are so many positive and uplifting things in our lives we can focus on. There are so many things in our lives to be thankful for. I find time every single day to thank God for all of the wonderful things in my life. I remind our boys all the time to focus on the good things in our lives. I do this especially when they are down about something not going their way. Not everything goes our way in this life. We can not control that. What we can control is how we react to them. We can let bad things get us down, or move forward and keep our eyes on the prize. I believe Jesus wants us to focus on the goal. Heaven with

God is my prize and my goal. Which means being in this world, but not of this world. I am not of this world. I reject all kinds of evil, vile, and wicked things. I stand up boldly for the things of God. If you have a problem with that - TOUGH! There are plenty of people who appreciate me, and my attitude. There are plenty of people who appreciate my service. If you are not one of them - fine. Negative people will not get me down with them in the muck and mud. My situation does not determine my attitude and responses to them. What about you? What do you choose for your life?

God bless,
Yolanda Bury



LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



MISSION STATEMENT

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.



HEY BUDDY, I'VE GOT THE EXTRA WIDE MODEL IF YOU WANT TO BORROW IT

PRAYER PUPS BY JEFFREY SMITH



IT'S NOT WHAT YOU WEAR THAT'S IMPORTANT, IT'S WHO YOU PUT YOUR FAITH IN!

DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles
\$10.99 each

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles
\$1.50 (issues 1-4) \$2.99 (issues 5,7)

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+**
of **9000** available Homeschool titles.

For a complete listing,
visit our reference only website

www.homeschoolstore.com

Products can be ordered from your
local Homeschool Retailer.

SOUND OFF



The Sound Off section is where you the reader/emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

Why support Hollywood

Hello Mr. Bury,

I've been busy the last week. Anyway, last night was the Oscars. I don't watch it, but I did read this just a few minutes ago. (<https://www.dailywire.com/news/27839/walsh-christians-if-we-hate-hollywood-so-much-matt-walsh>) I think he has a point.

(<https://www.dailywire.com/news/27448/walsh-5-reasons-why-porn-should-be-banned-matt-walsh>) Did you read this on pornography? Same author as the first column I sent in this

email, just different topics. Of course, the comments from several "limited government" people were filled with screaming at him that we should continue to allow pornography. Very few people actually countered his point. Pornography's victims are not just a few adults. Its victims are children, the people involved in producing the pornography, and every person who has been affected by it. Somehow, limited government has become closer to mean among conservatives as "doing whatever we want" instead of self-governing and getting government out of areas like healthcare that we can do. You will never have limited government and no morality. Russell Kirk, the Founders, and many other conservatives would disagree with libertarians on that. We've forgotten about needing a moral culture to preserve a limited government unfortunately.

Hope you're doing well!
- Daniel

{Paul}: Dan,

Excellent articles. :) I have never seen *The Walking Dead*. I won't watch it either. I agree that more people who profess a

faith in Jesus Christ need to be less worldly. I have actually put that message out there for years now. I watch different shows from time to time to show how they compare to the Holy Bible. Someone has to point out how horrible and shocking these shows are. I heard on the radio yesterday that the horrible, evil, vile, wicked, damaging, oppressive college football championship game (between Alabama and Georgia) had more viewers than the Oscars. Yes I was being sarcastic with my description of that one college football televised game.

Al Menconi Ministries has a 30 day media challenge. I took it just after starting FFG. It is only allow Christian entertainment for 30 days. No worldly TV shows, movies, music, video games, etc. Only Christian content for 30 days. Man that wakes you up. It shocked me how many people had excuses for not trying it – at church.

I did read that article on porn. His point about prostitution is something I have asked before. How can porn be legal, but prostitution illegal? They are in essence the same thing. If a prostitute tapes it does that make it

legal? I have also heard the connection between porn and rape has been proven as well. Do we need more rapes in our culture?

Doing good. Helped Noah with a Little league game. He could not beat them, so I played it for him and took them down 8-2. That video should be out in a month. We had a good HAUL video come out yesterday. New job continues to do well. I keep praying for FFG to be full time. All in God's timing. :)

Game Education

Dear Mr. Bury,

Today's parents feel overwhelmed, like it's them against the world. No group or organization can take a parent's place, but I believe if you can help today's parents, you should by all means.

Here are ideas I have to discourage children and teenagers from playing M-rated games.

1. At the high school level, survey students to see how many of them play certain M-rated games. If the percentage of students playing any specific game is less than 50%, publish that

percentage. This will not discourage all students, but it will discourage students who play those games just to fit in.

2. When grade point averages are calculated every quarter, schools should post the names and photos of all students who have a high enough GPA to be on the honor roll, preferably in a location where all students congregate such as the cafeteria. The highest-achieving students (like I was) limit the time they spend playing video/computer games to the summer months.

3. This idea will have to wait a few years, but I think it is worth it. Scientists have been experimenting with portable brain scanning equipment that shows activity inside the brain. After research is performed comparing brain activity of kids of who play M-rated games against those who do not, bring those scanners to schools so students can see their own brain scans. Kids are a trillion times more likely to believe the results of a research study if they actually participated in it. Words are not very powerful. If you limit yourself to words, most kids will think, "They don't know what they're talking about" or "They're just trying to scare me".

Let me know what you think of these ideas, and feel free to add your own. Have a great day, and God Bless You.

Sincerely,

David

{Paul}: David,

Interesting ideas. One of the biggest issues in my personal opinion is there are too many organizations like the ESRB that blow smoke and do not match what their PR claims. Speaking of PR the failures of PR and Marketing have been getting worse, The blatant discrimination against Christians is getting worse in the video game industry.

Interesting idea for number 1. I could see people demanding all the stats be published and that would lead to really bad games getting more popular. That is a dual edged sword there.

I like number two. Sadly the American culture has been about attacking the smartest, and brightest and try to shame them. When I was in school the best and the brightest were acknowledged and honor. The liberal concept of not having

SOUND OFF Continued

anyone feel bad for being a failure has taken over too many schools.

For the third one there have been studies done and the video game industry has attacked them. The facts are not debatable - the more violent video games that are played the more aggressive the human being. I actually covered this in Video Game Lies. Do we need more aggressive people in our culture? Maybe a boxer, or UFC fighter, or someone in the military. What about the rest of us? Do we need to be more aggressive? Every single recent mass murderer has been playing violent video games. Most of them have numerous head shots. Violent video games made them more lethal killers. Is that what we need?

Won't Get My Money

Thank you for telling us which companies do not support Family Friendly Gaming with reviewable copies. When I read they failed Family Friendly Gaming I will not buy their product new. I will look for it at my local used video game store if I want to play it. I find I don't

want to play their games. Since they discriminate against Family Friendly Gaming I won't support them. I believe they discriminate against you because of your relationship with Jesus Christ. All Christians need to make sure to not support these video game companies that act this way. There are plenty of cool used and retro games we can play. Or we can make something cool. Or help out our neighborhoods. All Christians need to stop financially supporting companies that are using our money to attack us. Please keep telling us which companies fail Family Friendly Gaming.
- Bonnie

{Paul}: Bonnie,

Thank you so much for your support and unity. I absolutely love it. I also appreciate your call to action to all fellow believers. If that were to happen it would rock the video game industry. It would be awesome if it was applied to all of the entertainment that is out there offending God. Could you imagine how the video game industry, TV executives, and Holly Weird people would start to listen? They might not listen and go completely bankrupt. They would hopefully

learn that being forked tongued devils is not going to be rewarded anymore.

What does everyone else in Family Friendly Gaming Universe think? Is it time to take back the video game industry by voting with our dollars? Is it time to take television back by not ever watching them again? Is it time to take back movies by not going and not buying them when they come out? How long could you survive without your entertainment addiction? Do you think you could last a month? What about lasting an entire year? What could you do if you did not spend as much time on entertainment? What say you?

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the internet and go to our Comments page:
<http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at:
Family Friendly Gaming
7910 Autumn Creek Drive
Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

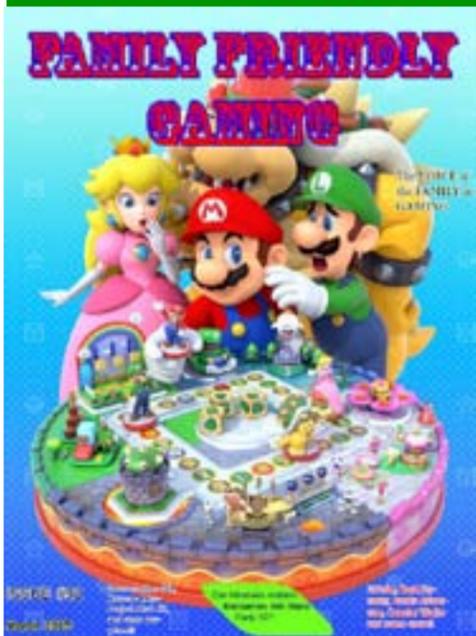
Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



LOOK BACK

QUIZ

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Family Friendly Gaming decided to do some fun little historic quizzes. Anyone who is not a business partner, advertiser, PR contact, or works for Family Friendly Gaming can answer these questions. Email answers to SoundOff@familyfriendlygaming.com. After three months the person with the most right answers will be emailed an Amazon gift card.

Question: In what state did Family Friendly Gaming originate?

Answer:

Question: In what state does Family Friendly Gaming currently reside?

Answer:

Question: In what other state(s) has Family Friendly Gaming operated?

Answer:

Question: In what state has Family Friendly Gaming talked about moving to?

Answer:

Question: Who are the founders of Family Friendly Gaming?

Answer:

Question: Which video game companies support the beliefs of the super majority of Americans?

Answer:

Question: Where can you donate to Family Friendly Gaming?

Answer:

Question: How many ways can companies advertise with Family Friendly Gaming?

Answer:

Question: Which video game has the most videos on the Family Friendly Gaming Youtube channel?

Answer:

Question: Can you connect with Family Friendly Gaming on social media?

Answer:

Question: Have you ever read an issue of Family Friendly Gaming on ISSUU?

Answer:

Question: How many millions have readers use Family Friendly Gaming?

Answer:

Question: What can you do to make Family Friendly Gaming better?

Answer:

DEVOTIONAL

Helpful Thoughts

Not Peace

I consistently read the Holy Bible looking for interesting passages of scripture to study. A lot of people are all peace, peace. Jesus was only about peace. It is amazing to me how they could miss an interesting passage. **Matthew 10:34-39** "Do not suppose that I have come to bring peace to the earth. I did not come to bring peace, but a sword. 35 For I have come to turn "a man against his father, a daughter against her mother, a daughter-in-law against her mother-in-law— 36 a man's enemies will be the members of his own household." 37 "Anyone who loves their father or mother more than me is not worthy of me; anyone who loves their son or daughter more than me is not worthy of me. 38 Whoever does not take up their cross and follow me is not worthy of me. 39 Whoever finds their life will lose it, and whoever loses their life for my sake will find it. What does that say exactly? Jesus did not come down to Earth to give peace to the world. Instead Jesus came to cause division. He came to Earth to cause separation. There are two choices. We can accept Jesus died on the

cross for our sins and have a personal relationship with Him. Or we can reject Him. That is our two choices.

Where do many of the people get Jesus is granting peace to the world? **John 14:27** *Peace I leave with you; my peace I give you. I do not give to you as the world gives. Do not let your hearts be troubled and do not be afraid.* What is the context here? Jesus gave his followers peace. Also note it is not as the world gives out peace. Instead Jesus is talking about a spiritual peace. This peace transcends all of our human understanding. Are there more places in the Holy Bible. But of course. **2 Thessalonians 3:16** *Now may the Lord of peace himself give you peace at all times and in every way. The Lord be with all of you.* We can pray that God gives us peace. Again this is not for the world. This is for believers only. If those in the world want peace they need to know Jesus. Are you familiar with the old saying; "Know Jesus, know peace; No Jesus, No Peace."

There is a deep price for following Jesus. Worldly people will shun you, discriminate against you, persecute you, threaten you, hate you, attack you, and more. I have experi-

enced it in my lifetime. I have dealt with people who lie, steal, and cheat because they are following their father Satan. They despise that I choose to do the right thing. I make that choice to follow God. I make that choice to be the best God allows me to be. How many people do you know that lie, steal, and cheat? Are they actually happy? In my experience they are not. I have been wronged horribly by others, and stayed happy. Why? How? My happiness comes from God, not the world.

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.

There are wise decisions we make in life and there are mistakes. Family Friendly Gaming wants to share some thoughts that can be helpful. Maybe this will bring more joy into your life. Maybe it will allow you to have better physical health. Maybe it will help you reach a better mental, psychological or emotional state. The goal of each column in each month is to share some helpful thoughts to you and your family.

ATTENTION

One of the truths Family Friendly Gaming has gone over time and time again is GIGO. That means whatever we read, see, hear, and watch influences our attitudes and opinions. The super majority of entertainment is teaching all of us bad lessons. What kinds of things do they teach us? They teach us all kinds of ways to disobey God. Take revenge, live for yourself, and more. The lack of Biblical lessons in movies and television is deeply disturbing.

Numerous video games teach all kinds of bad things. What kinds of things? Many of them teach us to be selfish. Many of them teach us to get

revenge. Many of them teach us to get them before they get us. Many of them teach us to keep getting them until they can no longer fight back. The lack of Biblical lessons in video games is extremely troubling.

What do we do about it? Each and every single one of us must discern the good video games, television shows, and movies from the bad ones. We need to avoid the bad and cling on to the good. When we decide which entertainment to watch, read, play, and listen to we are embracing the lessons they teach us. We have a moral responsibility to pick the good entertainment, and make our neighborhoods better.

Why do you think so many people purposely pick entertainment that poisons their minds? Why do you think Christians embrace entertainment that teaches them to disobey God? We have an idea here at Family Friendly Gaming. There are many lies from Satan that a lot of people accept. One of those lies is - it is just entertainment. Why do we call that a lie? Actors, actresses, producers, publishers, developers and more openly tell us they are using their entertainment to change the opinions of people on a va-

riety of topics. How can anyone think they are lying about that? They openly admit they are doing it. They openly admit they want to change the hearts and minds of the people.

Is there a lack of education problem? That is all I can think of. Which is why too many people accept - it is only entertainment lie. They love to repeat it to one another. It is like that old saying: "if you say a lie loud enough and often enough people will accept it as truth." Maybe too many are blinded to the truth by the lie. Yet the truth it out there. Family Friendly Gaming has worked on educating everyone to it for such a long time. As much as work was we do there is still more work to do. There are still others who are not aware of the truth. There are still people repeating Satan's lie over and over again.

What can you do to make things better? Tell the truth. Spread the truth. Explain the truth. There are plenty of people who need to know the truth. We cannot do it by ourselves. We need your help. Explain to others that the people behind the entertainment openly admit to trying to brainwash all of us into their radical, and fanatical beliefs.

In The

NEWS

CONTENTS

Story	Page(s)
Owlboy soaring towards stores on May 29th	16 - 17
Boxed version BLACKHOLE Complete Edition now available for PS4	17
Physical Switch games with Super Rare Games	18
Super Hydorah will have a physical edition	19
Mod Content Arrives for Cities Skylines – Xbox One Edition	20
NEW GUNDAM BREAKER Coming to America	21
3dRudder Blackhawk Announced	21 - 22
The Escapists 2 Big Top Breakout DLC	22 - 23
Fe Releases	22 - 23

Owlboy soaring towards stores on May 29th

SOEDESCO is proud to announce that renowned indie adventure platformer Owlboy is soaring towards store shelves. The boxed version of Owlboy becomes available for Nintendo Switch and PlayStation®4 on the 29th of May.

Hans van Brakel, Executive Manager at SOEDESCO: “We’ve had to keep quiet about this for some time, but now I can finally announce our first physical Switch game! Owlboy is a really great title to start off our Switch line-up with, but we’ve certainly got more coming up”.

Owlboy tells the touching story of owl misfit Otus, a feathery little fellow struggling to live the owl life. Fate strikes when Otus’ beautiful homeland is invaded by a horde of malicious sky pirates. Otus embarks on a fascinating journey through seemingly endless skies and mysterious, monster infested ruins. He must recruit his friends to employ their special puzzling- and combat skills, fight his foes and fly his way to safety.

Features

- Heartfelt, intriguing story about the adventurous journey of an underdog owl.
- Detailed, colorful and beautifully vibrant pixel art style.
- Switch between Otus’ friends at any time to employ their unique abilities
- Tremendous variety in surroundings and enemies.
- Explore massive dungeons and face epic boss battles.

Boxed version BLACKHOLE Complete Edition now available for PS4

SOEDESCO announced that BLACKHOLE: Complete Edition is available in stores now for PlayStation®4. Blackhole is a witty hardcore platformer game inspired by the classics in the genre. The complete edition contains all previously released DLC plus all kinds of extras including the game’s artbook and its OST.

Features

- Fully-voiced sci-fi comedy with a cool soundtrack
- Explore more than

130 levels in 6 dimensions

- Discover hundreds of secrets and puzzles to solve
- Pixel-perfect controls for gamepads
- Gravity-rotating puzzles are the key to new places and collectables



Physical Switch games with Super Rare Games

Nintendo game enthusiasts, Super Rare Games announces the launch of its first limited run physical production of Curve Digital's indie game Human: Fall Flat for Nintendo Switch™. Released in early March, this was the first release in Super Rare Games' lineup of physical indie game releases exclusively on Nintendo Switch™.

Producing just 5,000 copies per title, Super Rare Games puts quality over quantity, and its physical editions of successful indie titles will feature beautifully printed packaging and high-quality trading cards. These cards will be blind-boxed, with just 125 signed by members of the game's development team, making them highly collectible - a must-have for any indie enthusiast! For Human: Fall Flat, the collectible cards will be signed by the game's creator, Tomas Sakalauskas.

Super Rare Games is also producing an extremely limited run of just 500 copies of the Human: Fall Flat soundtrack, printed on to 12-inch vinyl.

Human: Fall Flat launched onto the Nintendo eShop on December 7th, 2017, and recently surpassed two million sales worldwide, fast becoming a favorite of You-Tuber and Streamers due to its hilarious, slapstick, co-op comedy. Human: Fall Flat is

a is an open-ended, physics-based puzzle game in which you take control of Bob, helping him resolve the mysteries behind his recurring dreams of falling.

Simon Byron, Publishing Director at Curve Digital, said "Human: Fall Flat has been Curve Digital's biggest Nintendo Switch digital release, so we know demand for this wonderful collectors' edition is going to be huge. Given the game has sold over two million copies on all formats since launch and this is the first time it's ever been available as a physical release, these 5,000 copies will be highly treasured and hugely collectible for years to come."

HUMAN Fall Flat
5,000 COPIES LIMITED EDITION
PRE-ORDER NOW AT SUPERRAREGAMES.COM

abylight STUDIOS
Locomalito & Gryzor87
LIMITED RUN
FEATURES A RETRO STYLE BOX PS4 SUPER HYDORAH, INCLUDES A FULL MANUAL OFFICIAL SOUNDTRACK 18 x 24 POSTER
AVAILABLE ON MARCH 9TH 2018 @LIMITEDRUNGAMES.COM

Super Hydorah will have a physical edition

Equip your ship and prepare to take off! Abylight Studios and Limited Run Games have teamed up to launch a physical edition on the PlayStation 4 of Super Hydorah, the challenging nonlinear shoot 'em up designed by Locomalito & Gryzor87!

Beware pilot, this time there is no reservations and the rules are set by Limited Run. All the pilots who want to own their physical copy of Super Hydorah, the game that sublimates the richness and fast-paced action of traditional shmup classics, there will be 2 purchase options:

The Collector's Edition:

- Priced at 39.99\$, limited to 3,000 units
- A physical copy of the game for PS4 (region free)
- A full color instruction booklet

- A CD dedicated by Gryzor87 with the OST
 - An awesome poster inspired in the cover art
 - An amazing collector's box inspired in SNES style
- The Standard Edition:
- Priced at 24.99\$, limited to 1,000 units
 - A physical copy of the game (region free)
 - A full color instruction booklet

About Super Hydorah

Super Hydorah is a nonlinear horizontal shoot 'em up designed to offer a challenging and memorable experience, sublimating the wisdom and richness of traditional shmup classics. The game has direct action, nostalgic art and a wide variety of unique spatial content and situations. It is hours of intense fun, alone or with your friends, to face the menace of the Meroptians aboard the Delta Lance.

Mod Content Arrives for Cities Skylines – Xbox One Edition

Paradox Interactive, a publisher and developer of games that employs its own Mod Squad, announced the arrival of user-created modifications, or “mods,” for Cities: Skylines – Xbox One Edition. Available today as a free addition to the game for all players on Xbox One, a selection of mods originally created by members of the Cities: Skylines community has been personally curated by Paradox Interactive and Tantalus Media and brought to the new platform. These mods allow players to add new building models, unique items, and more to their in-game cities, and try new experiences in Cities: Skylines – Xbox One Edition.

The mod content can be accessed through an in-game menu after installing the latest free update to Cities: Skylines – Xbox One Edition. These mods, originally designed by some of Cities’ most creative and talented



fans on PC platforms, appear with their creators’ permission as free content for Xbox One players.

“Mod content is one of the core features that Paradox fans have come to expect from our games, and we’ve always valued our users’ creativity as one of the best parts of our community,” said Sandra Neudinger, Product Manager at Paradox Interactive. “We’ve been working together with Tantalus to see if there was a way to bring mods to our console players that was as enjoyable as it has been on other platforms, and with help from the Xbox team, we’re ready to let our fans give mods a try in Cities: Skylines. If things keep going well, we’re eager to see which mods may appear in the future as we keep testing and working on this content!”

To celebrate this addition, Paradox is also preparing to release the Content Creator Pack next month on March 6, 2018. This pack, also included as part of the Season Pass and the Premium Edition on both Xbox One and PlayStation®4, will add a series of new buildings designed by two of Cities’ most talented modelers. Including a series of unique structures, service buildings, and new residential & commercial styles, the Content Creator Pack will allow players to spruce up their cities with Art Deco architecture and technological marvels.

NEW GUNDAM BREAKER Coming to America

For generations, GUNDAM fans in the Americas have collected, constructed, and displayed Gunpla models in their homes. Now the artistry and creativity of the Gunpla scene is coming to the video game world with NEW GUNDAM BREAKER, coming to the Americas exclusively for the PlayStation® computer entertainment system in 2018.

Featuring a multitude of different Gunpla, the game will enable players to construct their own Gunpla and take them into battle. As enemies are damaged or destroyed, they’ll leave body parts or weapons behind which players can collect and use for further customization of their own Gunpla.



3dRudder Blackhawk Announced

3dRudder announces the 3dRudder Blackhawk, a new foot motion controller for PC Gaming and VR, to be honored with a ‘CES Innovation Award’ in the “Computer Accessories” product category and presented for the first time at CES 2018 in Las Vegas.

The 3dRudder Blackhawk represents the next development in the product line and offers a newly redesigned device providing added functionalities. It fully really takes the space limitations out of the room-scale VR experience. Users control their motion intuitively with their feet while sitting, leaving the hands free to grab hand controllers and maximize the immersion while playing games.

- New ‘Active Dead Zone’ feature adjusts automatically reactivity and stability depending on the movement direction and speed of the user. In a device like the 3dRudder, the dead zone in a 2-dimensional plan (horizontal movements) is like a circle of stability. In a 3-dimensional space, it’s like a sphere of stability. In VR, you need stability when you stay still. But when the action heats up, when you move and change directions quickly, you need reactivity: the more intense the action, the lower the dead zone. The ‘Active Dead Zone’ will be addressable as well by game developers directly from their games.

- New design includes leds and foot straps bindings. The blue leds are visually indicating the state of the 3dRudder also providing an aerial and futuristic shape to the device. The foot straps bindings are designed to

In The News Continued

help users in gaining the most precise control in their movement. When the game gets tensed especially with fast-paced FPS, some players tended to inadvertently let their feet slide away from the 3dRudder. With the new design, it's no longer the case and the overall experience is greatly enhanced. Gamers can also now better take advantage of the revolutionary 4th vertical axis provided by the 3dRudder. Foot straps can be adjusted and snap in and out of the device at their convenience.

3dRudder is also introducing two foot kits to let users of the existing device upgrade it, should they choose to do so. The Foot Guides kit includes 2 bases to be fixed at the top of each existing pad and 2 guides to be plugged into the bases. The Foot Straps kit contains the 3dRudder Blackhawk wings to be plugged on the device. Both kits are interchangeable at the user's convenience.

The Escapists 2 Big Top Breakout DLC

Team17 and developer Mouldy Toof Studio are excited to reveal a new entertaining prison for their sandbox escape hit The Escapists 2. The Big Top Breakout DLC is out now for Xbox One, PlayStation 4 and PC.

You wake up to suddenly find yourself trapped as a clown in a travelling circus, the ringmaster warden and strongmen guards rule the circus grounds with an iron fist. Forced to perform for the circus visitors' entertainment, can you perform a vanishing act instead and leave behind the caged animals and dreaded daily circus show for good?

This wacky prison setting comes with new items to find, craft and use in order to formulate your greatest escape yet. Will you fire your way to freedom, or will you end up with custard pie all over your face and

In The News Continued



under the rule of the strongmen and their vicious guard poodles for the rest of your days? There's only one way to find out – stop clowning around and load up Big Top Breakout!

The Big Top Breakout DLC features:

- A brand-new circus themed map to escape
- New circus themed customizations for your inmate
- New jobs. Tame lions, hang carnival posters, paint faces and blow up balloon animals to purchase vital supplies you'll need to break out
- New items and

craftable recipes

- New achievements and trophies to unlock

Fe Releases

Electronic Arts Inc. and the imaginative Swedish studio ZoinK Games announced that Fe, a seamless narrative adventure game is now available for download to players worldwide on Xbox One, PlayStation 4, Nintendo Switch, and Origin for PC. Fe is the first game to launch as part of the EA Originals program, announced at EA PLAY 2017, which aims to bring players unique and memorable gaming experiences from the best independent studios.

Named after the game's protagonist, players will run, climb, and glide through the Nordic forest as the cub-like creature, Fe. Uncover the secrets of Fe's origin while protecting the ecosystem from the menacing machines, the Silent Ones. As Fe embarks on a voyage of discovery, the wordless experience requires Fe to learn to speak the language of the forest



by singing in-tune with various fantastical plants and animals, each of which offers unique gameplay benefits that will help along the journey.

"In Fe, sounds connect every living thing in the diverse ecosystem," said Klaus Lyngedal, CEO and

Creative Lead at ZoinK Games. "The forest holds a multitude of secrets to be uncovered by connecting with the flora and fauna. As a wordless experience, the entire story is up for the players' own interpretation as they move through the forest at their own pace. Fe is a beautiful, connected world that players will never want to leave."

Uncover the mysteries of nature in a world worth exploring as Fe happens upon ancient ruins, hidden artifacts, secret places, and new powers. Each experience offers a hand-crafted short story, wrapped in a visually stunning, memorable, and fun environment. Discover Fe's origin and learn that nothing is what it first seems.

Fe is rated 'E' for Everyone by the ESRB and is available now for \$19.99 on Xbox One, PlayStation 4, Origin for PC, and Nintendo Switch.

WE WOULD PLAY THAT!

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

Have you ever wondered what it would be like to live the life of a certain animal? Have you ever watched an ant, bird, or squirrel? Maybe you watch cats or dogs. Wouldn't it be cool to play a video game as one of those animals? We are not talking the fake animal games like Sonic the Hedgehog. We are talking about real world animals. Want to slither around the Amazon as an anaconda? Swim around the ocean as an octopus. There are so many animals on this planet. There are so many different kinds of games that could be

created. Plus this kind of a game would be very educational. Gamers and families would learn how these animals live. Predators have to hunt to get their food. What happens when a predator does not hunt for food? That predator dies. Death should be permanent in this kind of a game. If you fail to eat then you fail to survive.

There are plenty of video games about human survival in the video game industry. What about animal survival? We can see it now, large game play areas filled with all kinds of interesting animals. Think about playing as a bobcat going after an elk. It will most likely not go well for you. Or you are a parrot that tries to land too close to a volcano. These are real world possibilities that could teach gamers that animals are not super powerful. They are not at the top of the food chain. In fact that

brings up another idea. Human society could be put into this game. Play as a raccoon that tries to steal human trash. Maybe you get shot. Maybe you get run over. Maybe you get chased away with a broom. What happens when you try to attack humans? Animal control is not far away in that case.

Would you be willing to play a video game where you get to play as a specific animal in a real world like scenario? Can you think of animals you would like to play as? Want to be a lady bug or a butterfly in a video game? What kinds of challenges would this pose to video game developers? Would this work best in VR? Would you prefer a controller to play as an animal? Would you like to learn what certain animals eat and how hard it is for them to find food? Does this gaming idea make your creative juices flow?

REVIEWS

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

CONTENTS Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

Nintendo 3DS	Score	Page
Mario & Luigi Superstar Saga + Bowsers Minions	71	27
Miitopia	73	26
Nintendo 64	Score	Page
NFL Quarterback Club 99	72	37
Micro Machines 64 Turbo	60	37
PC	Score	Page
Deer Hunter Reloaded	72	35
Hunting Simulator	80	30
Nascar Heat 2	68	34
Sid Meier's Civilization Beyond Earth	79	32
PS3	Score	Page
Lego Dimensions Powerpuff Girls Team Pack	62	29
PS4	Score	Page
Bubsy The Woolies Strike Back	59	33
Cities Skylines	73	36
Deer Hunter Reloaded	72	35
Hunting Simulator	80	30
Lego Dimensions Powerpuff Girls Team Pack	62	29

Nascar Heat 2	68	34
Wii U	Score	Page
Lego Dimensions Powerpuff Girls Team Pack	62	29
Xbox 360	Score	Page
Lego Dimensions Powerpuff Girls Team Pack	62	29
Xbox One	Score	Page
Cities Skylines	73	36
Deer Hunter Reloaded	72	35
Hunting Simulator	80	30
Lego Dimensions Powerpuff Girls Team Pack	62	29
Nascar Heat 2	68	34



Philippians 2:6-8

Who, being in very nature God, did not consider equality with God something to be used to his own advantage; 7 rather, he made himself nothing by taking the very nature of a servant, being made in human likeness. 8 And being found in appearance as a man, he humbled himself by becoming obedient to death—even death on a cross!



Miitopia

SCORE: 73



Mario & Luigi Superstar Saga + Bowsers Minions



SCORE: 71

MARIO & LUIGI SUPERSTAR SAGA

I get an extra life thanks to Family Friendly Gaming purchasing a copy of Miitopia on the Nintendo 3DS. The PR and Marketing people for Miitopia caused me to lose lives. Know what else made me lose lives in Miitopia? The constant push for Spotpass. No I do not want to use Spotpass. I named the villain in Miitopia - Nintendo. That is right. Why? Because that is how I feel about how they treat Christians.



and stole the faces of these people. He then put it on the monsters. Why? Because monsters needed them. I don't know. Nintendo has not been known to flesh out their stories very well. The issues families can have with Miitopia are false gods, spirits, magic, violence, ghosts, gambling, and more. Miitopia is a turn based role playing game where we only control the main character. The

Every time I needed a new character in Miitopia I had to create a Mii for them. That is how intense the graphics are in Miitopia. I am being extremely sarcastic. Miitopia would most likely run on the Nintendo DS. This hand held video game with life sim elements does not push the hardware anywhere near its limits. The poor graphics show this. The music is nice in Miitopia. Animal Crossing sounds are recycled in this game.



other characters in our party do what they want.

The more you travel with someone and spend time at the inn the better they will fight together. We can also eat things in Miitopia. That will help increase certain stats of the characters. It takes time to level up characters, and to save up enough money to improve weapons and armor. We can only improve them at the inns and when the character asks for it. This mechanic feels broken to me.

I value Miitopia at fifteen to twenty dollars brand new. The meh graphics, and lack of control hurt this game. I had fun playing Miitopia on the Nintendo 3DS. I thought

I would hate this game, but it actually had some charm to it. I actually enjoyed the levels. The characters say mindless and clueless things when walking around. The storyline is dull, and characters lack depth. - RPG Master

I was shocked to learned Family Friendly Gaming had not sounded off on Mario & Luigi Superstar Saga before. So we purchased Mario & Luigi Superstar Saga + Bowsers Minions on the Nintendo 3DS. The PR and Marketing failures of Nintendo continue on. I think Nintendo just likes to make it hard on us. They take an older game re-release it, and add just a little bit of content. In my opinion Mario & Luigi Superstar Saga + Bowsers Minions is worth twenty dollars brand new.

The issues families can have with Mario & Luigi Superstar Saga + Bowsers Minions is violence, ghosts, sexual content, lack of attire, enticement to lust, crude humor, and more. I love the 'R' button in Mario & Luigi Superstar Saga + Bowsers Minions. It lets us fast forward through much of the mindless babbling. They charac-



ters like to hear themselves talk.

The 'X' button in Mario & Luigi Superstar Saga + Bowsers Minions will let both of your characters jump at once. You have to select that option though. There are other moves like jumping higher, spin attack, hammer attack, and more. Leveling up is one of the coolest things in Mario & Luigi Superstar Saga + Bowsers Minions. We get some stat improvements, then we can pick a stat and improve with a spinning wheel.

Mario & Luigi Superstar Saga + Bowsers Minions contains Amiibo support. I did not even test that since generally Amiibo support has been lame and not worth it with most other Nintendo games. Bowsers Minions is interesting if you like playing with the bad characters. I found it to be really small, and not very interesting.

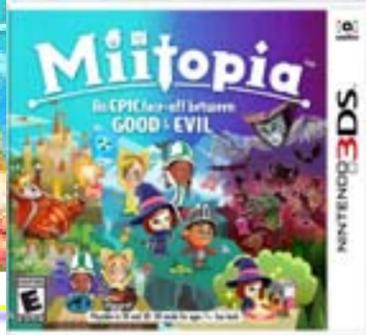
The bean theme is found throughout Mario & Luigi Superstar Saga + Bowsers Minions on the Nintendo 3DS.



This hand held video game is a decent role playing game if you are quick with your reactions. Why do I say that? You can avoid attacks if you react properly. Like jump at the right time to avoid damage. This game requires constant attention.

I enjoyed my time with Mario & Luigi Superstar Saga + Bowsers Minions. I disagree with the ESRB rating. I believe with all of the bad content this game should be rated no lower than an 'E10+'. At least the ESRB could find some words to add as descriptors to Mario & Luigi Superstar Saga + Bowsers Minions. Last time they could find no words to describe any of the bad content. No wonder the ESRB is trusted less than Nintendo is. The video game industry needs a major clean up. - Paul

System: Nintendo 3DS
Publisher: Nintendo
Developer: Nintendo EPD
Rating: 'E' for Everyone SIX and OLDER ONLY {Crude Humor, Mild Cartoon Violence}



Graphics: 60%
Sound: 80%
Replay/Extras: 85%
Gameplay: 75%
Family Friendly Factor: 65%

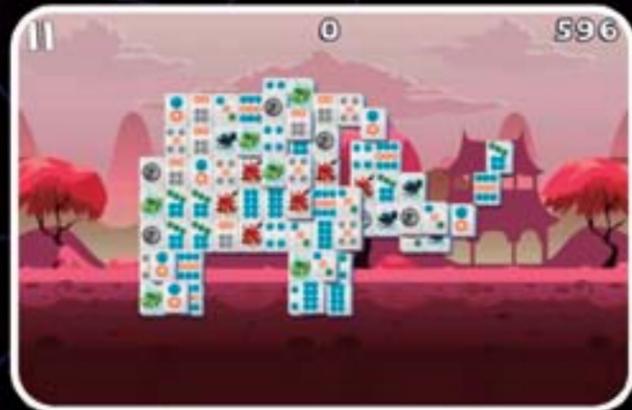
System: Nintendo 3DS
Publisher: Nintendo
Developer: Alphadream
Rating: 'E' for Everyone {Mild Cartoon Violence, Mild Suggestive Themes}



Graphics: 70%
Sound: 75%
Replay/Extras: 80%
Gameplay: 70%
Family Friendly Factor: 60%

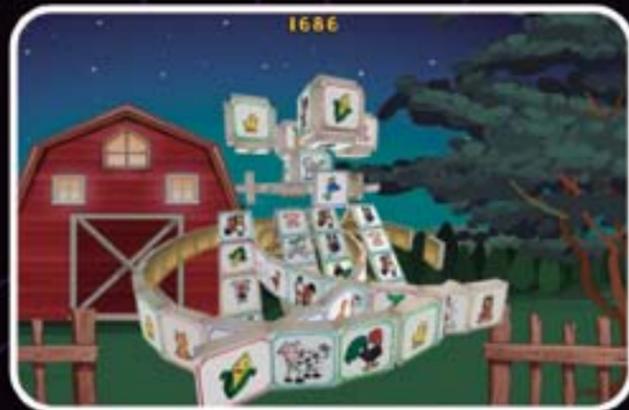


ENSENASOFT



Mahjong Deluxe 3

Mahjong Deluxe 3 includes 640 thought provoking puzzle layouts to enjoy in classic 2D and glorious 3D.



Barnyard Mahjong 3

Barnyard Mahjong 3 includes 640 joyful puzzles filled with animal sounds and farming fun.



Fabulous Food Truck

A fast paced time-management arcade game testing your skills as the cook of a busy food truck.



Mystery of Rivenhallows

An exciting point-and-click adventure game full of mystery and suspense.

www.ensenasoft.com



Lego Dimensions Powerpuff Girls Team Pack



SCORE: 62



If you watch our FFG Original Haul videos you knew this review was coming at some point. Lego Dimensions is officially dead and we are slowly getting through the final wave. There is no need to hurry with Lego Dimensions. I am thankful Family Friendly Gaming was able to purchase Lego Dimensions Powerpuff Girls Team Pack when it was half off since the PR and Marketing for this game failed us totally.

Lego Dimensions Powerpuff Girls Team Pack comes with Bubbles, Blossom, Octi, and PPG Smartphone. Octi turns into Super Skunk, and then Sonic Squid. PPG Smartphone turns into PPG Hotline, and then Power Ruff Mag-Net.



Publisher: WB Games
 Developer: TT Games
 System: Wii U/PS3/Xbox 360/Xbox One/PS4(tested)
 Rating: 'E10+' - Everyone TEN and OLDER ONLY {Cartoon Violence, Crude Humor}

DIMENSIONS™

The vehicles in Lego Dimensions Powerpuff Girls Team Pack are fast. Otherwise they are about useless in my opinion.

The girls in Lego Dimensions Powerpuff Girls Team Pack have some skills. Bubbles has Atlantis, Laser, Rainbow Legos, Parseltongue Doors, Lantern Constructs, Cracked Legos, Flying, Sonar Smash, Dive, and Hearts Regen. Blossom has Laser, Freeze Breath, Intelligence, Lantern Construct, Cracked Legos, Flying, Dive, X-Ray Vision, and Hearts Regen.

The comments from the girls is meh at best in my opinion. I did not find one thing they said very funny. I like their bright and colorful level. The Battle Arena is not very great in my book. Their game play area has some decent size to it with



quite a few things to do. Expect to use a variety of different Lego Dimensions characters to unlock everything in Lego Dimensions Powerpuff Girls Team Pack. I like the flying phone better than the squid.

I am not very familiar with the Powerpuff Girls franchise. I get the general concept of this show. It does not appeal to me personally. Yolanda had no interest in it either. None of the locales in Lego Dimensions Powerpuff Girls Team Pack made much sense to me. I did like that dragon up in that cave up on that mountain. That was pretty cool. We can save certain other characters in Lego Dimensions Powerpuff Girls Team Pack. - Paul



Graphics: 60%
 Sounds: 65%
 Replay/Extras: 50%
 Gameplay: 70%
 Family Friendly Factor: 65%

Hunting Simulator

SCORE: 80

I love hunting games. I got that from my paw-paw. I play a variety of hunting games. Hunting Simulator has some good points to it. Hunting Simulator also has some bad points to it.



Hunting Simulator is a very realistic hunting simulator. Animals will smell you from way off and avoid you. What does that mean? You better be good at long shots to get anything in Hunting Simulator.

when you get near.

I love being able to pick a primary and a secondary weapon in Hunting Simulator. A rifle is good for the long shots, and a shotgun is great for things up close. There are predators in Hunting Simulator that can make it a very dangerous situation. There is no calling 911 when you are deep in the forest. The graphics look good in Hunting Simulator.

There are six regions, twelve hunting zones, and thirty-seven species to hunt in Hunting Simulator. Gamers can play Hunting Simulator alone or online. The modes in Hunting Simulator are Campaign, Free Hunt, Expert Hunt, Multiplayer, Shooting Range, Hunter's Lodge, Options, and Extras. There are plenty of guns and items in Hunting Simulator. Paying attention to the wind is very important. Animals will vacate an area

tor. I have seen better looking hunting games.

The sounds in Hunting Simulator feel like being in the forest. Birds will fly away when you run by. Running is not the smartest move in Hunting Simulator. Which does not help an impatient hunter like myself. If your shot will hit the animal then you can see the bullet fly through the forest at it. That was a pretty cool view. Hunting Simulator does contain blood as we hunt animals.

Too bad the PR and Marketing people for Hunting Simulator failed Family Friendly Gaming so horribly. Hunting Simulator is a game that could have made more sales if we were provided a copy for an Unboxing video and review. Now all ya'll know about it. If you decide to purchase Hunting Simulator then make sure you devote the time to hunt slowly and carefully.

- Kid Gamer



System: PC/PS4/Xbox One(tested)
Publisher: Maximum Games
Developer: Neopica
ESRB Rating: 'T' for THIRTEEN and OLDER ONLY
{Blood, Violence}

Graphics: 85%
Sound: 80%
Replay/Extras: 85%
Gameplay: 70%
Family Friendly Factor: 80%

VIDEO GAME LIES



By Paul Bury
Version 3

BUY IT NOW RIGHT HERE

SID MEIER'S CIVILIZATION
BEYOND EARTH

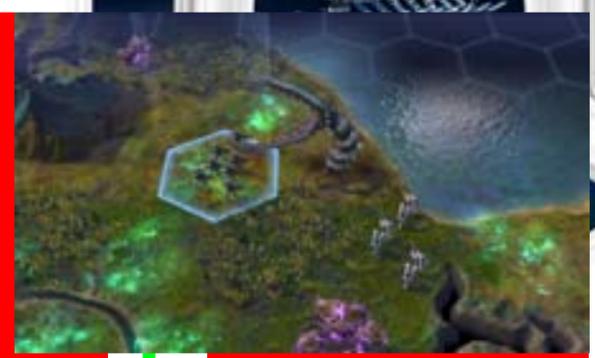
Sid Meier's Civilization
Beyond Earth

SCORE: 79

In the year of our Lord 2017 Family Friendly Gaming purchased a copy of Sid Meier's Civilization Beyond Earth on the PC. 2K Games failed us miserably. Our aging gaming PC was not powerful enough to handle this game though. So it waited until there was enough money to purchase an upgraded gaming PC. I finally got to play Sid Meier's Civilization Beyond Earth.

Sid Meier's Civilization Beyond Earth is essentially the Civilization concept out on an alien planet. We have to deal with nasty alien creatures on top of the other cities. Sid Meier's Civilization Beyond Earth can be a bit confusing until you learn the controls. I also found issues with how long it takes things to be built. Sid Meier's Civilization Beyond Earth is a slow and tedious video game.

I learned that things can go bad really quick in Sid



Meier's Civilization Beyond Earth. There are tons of things to research and cool skills to learn. I loved upgrading the troops and using worker vehicles to improve the area. The ADVISR has an okay voice. Sid Meier's Civilization Beyond Earth does have some bad language in it. The cut scenes look fantastic. Sid Meier's Civilization Beyond Earth looks pretty



good too. There is some blood and violence in this PC game. Sid Meier's Civilization Beyond Earth has two kinds of tutorials. There is the normal walk you by the hand, and then one that offers suggestions. At times the one with the suggestions does not show where to do something. This left me confused. The modes in Sid Meier's Civilization Beyond Earth are Single Player, Multiplayer, Mods, Options, Other, and DLC.

I enjoyed my time with Sid Meier's Civilization Beyond Earth. I wish I had more free time to devote to this strategy game. I hope to see Sid Meier's Civilization Beyond Earth port over to the consoles at some point in time. If you like building up your city, troops, and more then you will enjoy Sid Meier's Civilization Beyond Earth. Take the time to learn and you will be rewarded.

- Paul

System: Personal Computer
Publisher: 2K Games
Developer: Firaxis Games
Rating: 'E10+' for Everyone 10+
{Alcohol Reference, Language, Fantasy Violence}



Graphics: 80%
Sound: 75%
Replay/Extras: 90%
Gameplay: 70%
Family Friendly Factor: 80%

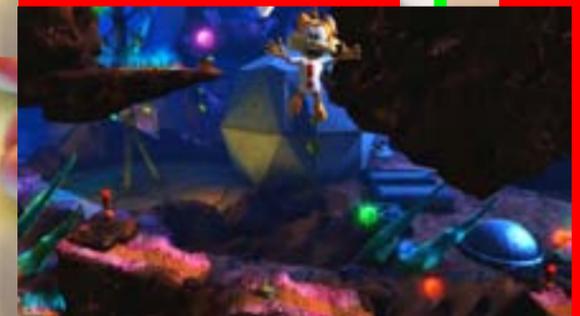


Bubsy The Woolies
Strike Back

SCORE: 59

Bubsy was interesting in the 16-bit era. Then he became a joke for the horrible 3D video game. We actually did a few videos of this game on our Youtube channel. I was all excited for a come back story with Bubsy The Woolies Strike Back. Sadly Bubsy The Woolies Strike Back looks hastily done with glitches, bugs, and little character. Bubsy The Woolies Strike Back does not compete with the 16-bit games let alone modern video games.

Bubsy The Woolies Strike Back looks and feels like an indie game that was thrown together in a few months. Bosses glitch out for a second after getting hit. The charm of having all kinds of way to die with Bubsy is gone. Why



was a trademark of the franchise removed? It is easy to die with one hit deaths in Bubsy The Woolies Strike Back. Thankfully there are plenty of extra lives to collect.

Learning the patterns are important in Bubsy The Woolies Strike Back. Especially for the bosses. There are too few levels (fourteen) in Bubsy The Woolies Strike Back. This game is worth five dollars brand new in my opinion. We collect wool and keys in Bubsy The Woolies Strike Back. The keys unlock an area with all kinds of wool. Gliding and lunging forward are two very important skills in Bubsy The Woolies Strike Back. The levels felt long at first. Thankfully there are plenty of continuation spots in Bubsy The Woolies Strike Back. If you like collecting



everything you can spend ten to fifteen minutes in a level. Which is the only potential replay reason I could find for Bubsy The Woolies Strike Back. The Woolies steal the golden fleece and Bubsy goes on a micro quest to get it back.

If you get a black shirt then you can take a second hit. The cool thing about the black shirt is when you have it on all other black shirts in the level turn into a one up shirt. That is until you take a hit or finish the level. The levels were not themed enough for me. The glitches, bugs, and shortness of Bubsy The Woolies Strike Back absolutely kill it. Bubsy has not made a comeback yet.

- Paul

System: PC/PS4(tested)
Publisher: Accolade
Developer: Black Forest Games
Rating: 'E' - Everyone SIX and OLDER ONLY {Mild Cartoon Violence}



Graphics: 60%
Sound: 60%
Replay/Extras: 55%
Gameplay: 60%
Family Friendly Factor: 60%



Nascar Heat 2



Deer Hunter Re-loaded



SCORE: 68

SCORE: 72

I am very thankful Family Friendly Gaming purchased a copy of Nascar Heat 2 on the Playstation 4. This racing game is also on the PC and Xbox One. The PR and Marketing folks representing Nascar Heat 2 did not bother to respond to any of the opportunities we gave them to reach our millions upon millions of readers. I guess they are happy to stay small with their indie looking game.

Nascar video games have become a real joke in the video game industry. Every year a new company is representing them. It also seems like almost every single year the Nascar games look worse and play worse. Nascar Heat 2 is a small step above the game from last year. There are still plenty of problems, issues and bugs in Nascar Heat 2 though. They also added some bad content that the ESRB was not capable of noticing.

The issues families can



have with Nascar Heat 2 is excitement to lust, lack of attire, violence, alcohol, music that you might find offensive, and more. The music can be totally turned off or kept on. There is no song by song selection criteria to edit the play list. The scantily clad women did not really need to be included in those videos that play over and over again in Nascar Heat 2. How did the ESRB miss all these issues?



The modes in Nascar Heat 2 are Quick Race, Split Screen, Championship, Challenges, Career, Multiplayer, News Feed, My Driver, and Options. The local player 2 can not earn any points in Nascar Heat 2 since it will not let them log into the game. Player 1 is the only one who can earn points from races. The collision physics in Nascar Heat 2 is still broken. I could tap a wall, and spin out completely facing the wrong direction.

Some of the graphics in Nascar Heat 2 look good, and others are meh. I counted three circuits with twenty-three tracks, and forty-two racers. You can also create your own custom racer. I actually had some fun playing Nascar Heat 2. I hate how the game wants to increase the difficulty after I win. Why can't I keep it down low. Some races I did well and then others I messed up royally. Nascar Heat 2 is worth ten dollars brand new. - Frank

My dad is so awesome. He purchased this game since the PR and Marketing people representing it failed us completely. He let me play Deer Hunter Reloaded. He gave me prime real estate in a review in this issue. This is my second hunting game in this issue. Which is awesome. If you read the earlier hunting game review then you know I like hunting games.

Deer Hunter Reloaded does not look as good as the other games and is really limited in where we can walk around. If you get outside that area then you just glitch through. I noticed other glitches while playing Deer Hunter Reloaded too. Like the camera



when you hit an animal. The animal may be hollow or disappear.

The loading times in Deer Hunter Reloaded are really long. There are three areas to go to. There is Texas, Colorado, and Alaska. Each of these areas have four locations to go to. Within those locations are a couple of sites. Those sites are what is really small. Deer Hunter Reloaded is a pretty small hunting game when you think about it. We can earn money to buy better gear. Deer Hunter Reloaded contains blood and animals being shot.

Some animals will try to attack you.

The voice acting is okay in Deer Hunter Reloaded. They should have hired my dad to be a voice actor for this game. Maybe they will come to



their senses and do that in a sequel. Deer Hunter Reloaded is worth five to ten dollars brand new in my opinion.

The player has binoculars they can use. I rarely did though. Why didn't I use the binoculars in Deer Hunter Reloaded? I used the scope on the gun. Plus I was then ready to shoot. The AI of the animals is not very bright. If you miss and they run away, go to another area, and then come right back. They respawn like you first got there. The meh graphics make Deer Hunter Reloaded feel like a 'C' grade game. Hopefully Gamemill Entertainment will fix all of their glitches.

- Kid Gamer

System: PC/Xbox One/PS4(tested)
Publisher: 704 Games
Developer: Monster Games
ESRB Rating: 'E' for Everyone SIX and OLDER ONLY



Graphics: 60%
Sound: 70%
Replay/Extras: 75%
Gameplay: 65%
Family Friendly Factor: 70%

System: Xbox One/PC/PS4(tested)
Publisher: Gamemill Entertainment
Developer: Game Mechanic Studios
Rating: 'T' - THIRTEEN and OLDER ONLY {Blood, Violence}



Graphics: 80%
Sound: 80%
Replay/Extras: 60%
Gameplay: 65%
Family Friendly Factor: 75%

Cities Skylines

SCORE: 73

XBOX ONE EDITION

I like city builder video games. I love it when they are ported over to the consoles. Cities Skylines started out on the PC, and was ported over to the PS4 and Xbox One. I am thankful Family Friendly Gaming had the money to purchase this game on the Xbox One. The PR and Marketing people failed us totally in regards to this game.

In terms of the different city builder games Cities Skylines does some interesting things. It also fails on some notes as well. The controls are not intuitive and can be confusing to figure out at first. The tutorial is sort of helpful at times. Other times it just gets in the way, or does not bother to explain something really important.

Cities Skylines looks decent and it sounds good. The graphics are on the small

side, even when we zoom in all the way. It can be a pain to have to set up the water and electricity in Cities Skylines. Other city builders make this part of the game easier. Cities Skylines wants the player to micro manage every single aspect of the town building. Be careful of the money situation in Cities Skylines. Even on the

easiest setting there is not a lot of money at first. You can have unlimited funds but won't earn any trophies if you do so. How lame is that? I failed the first couple of times and learned to start small.

Cities Skylines is really limited in the options department. The control set up is not intelligent at all. There are only twelve maps to play on in Cities Skylines. I feel Cities Skylines is worth fifteen dollars brand new. Anything above that I worry you will not get your moneys worth. If you get into Cities Skylines and spend the time then you can have some fun.

I hope to see more city builders come out soon. Cities Skylines could have been done better. Mods are allowed on this game on the consoles so that is pretty cool. I semi enjoyed my time with this game. - Paul

System: PS4/Xbox One
Publisher: Paradox Interactive
Developer: Tantalus
Rating: 'E' Everyone SIX and OLDER ONLY

Graphics: 80%
Sounds: 80%
Replay/Extras: 70%
Gameplay: 60%
Family Friendly Factor: 75%

NFL Quarterback Club 99

SCORE: 72

Peter and I have a different opinion of NFL Quarterback Club 99 on the Nintendo 64. I enjoy retro football video games like this one. Peter is not so big on them. I almost always beat him in games like this one so that may have something to do with it. NFL Quarterback Club 99 has all kinds of cool teams. Hopefully you watched our video where we played Iguana Entertainment versus Acclaim Sports. The publisher vs the developer.

NFL Quarterback Club 99 looks decent for its age and era. The game play is one of the biggest problems with NFL Quarterback Club 99. I found runs that almost always worked. I had more trouble with the pass plays. The computer is difficult to beat in NFL Quarterback Club 99. It is better to play with family members. At least one of ya'll will wind up winning.

I miss this franchise and hope it comes back at some point in time. NFL Quarterback Club 99 has nice sound bytes telling you about what current situation you are in. This is handy if you are not paying attention and happen to be on fourth down. I enjoyed my time with NFL Quarterback Club 99. - Paul

System: Nintendo 64
Publisher: Acclaim Sports
Developer: Iguana Entertainment
Rating: 'E' for Everyone SIX and OLDER ONLY

Graphics: 70%
Sound: 65%
Replay/Extras: 85%
Gameplay: 60%
Family Friendly Factor: 80%

Micro Machines 64 Turbo

SCORE: 60

Micro Machines 64 Turbo is an intriguing Nintendo 64 cartridge. This racing game has small vehicles in large environments. This is really cool. The controls in Micro Machines 64 Turbo are so sensitive that they could be defined as a snowflake. Everyone here at Family Friendly Gaming that played Micro Machines 64 Turbo had issues with the controls. The computer difficulty is really up there high too.

Micro Machines 64 Turbo looks okay. The sounds in Micro Machines 64 Turbo annoyed me to no end. Especially the tank levels where we shot the other vehicles. As you probably figured out there is some cartoon violence in Micro Machines 64 Turbo. I don't know why this franchise received so many games. I am not a fan of the Micro Machines video games. Micro Machines 64 Turbo is the perfect example what is wrong with this franchise.

I will be happy to never see another Micro Machines video game again in my life. Micro Machines 64 Turbo is a chore to play thanks to the laggy and touchy controls. Micro Machines 64 Turbo can be found for cheap. If you feel like subjecting yourself to video game torture. - Frank

System: Nintendo 64
Publisher: Codemasters
Developer: Codemasters
Rating: 'E' - Everyone SIX and OLDER ONLY {Comic Mischief}

Graphics: 70%
Sounds: 60%
Replay/Extras: 60%
Gameplay: 50%
Family Friendly Factor: 60%

SPORTS



THE SHOW 18



Product: MLB The Show 18
Company: Sony Interactive Entertainment
System: PS4
Release Date: March 27, 2018
Rating: 'NR' - Not Rated

THE SHOW 18

THE SHOW 18



Product: MLB The Show 18
Company: Sony Interactive Entertainment
System: PS4
Release Date: March 27, 2018
Rating: 'NR' - Not Rated

DEVELOPING

GAMES

CONTENTS

Product Name

Page(s)

Universal Jurassic Pinball Pack

43 - 49

40 Winks

50 - 53

Hyrule Warriors Definitive Edition

54 - 57

Atelier Lydie & Suelle The Alchemists And The Mysterious Paintings

58 - 61

Ooblets

62 - 65

NI NO KUNI II REVENANT KINGDOM

66 - 67





JURASSIC WORLD
PINBALL

JURASSIC PARK

Product: Universal Jurassic Pinball Pack
 Company: Zen Studios
 System: PC/PS4/Xbox One
 Release Date: Out Now
 Rating: 'E10+' for Everyone TEN and OLDER ONLY (Fantasy Violence, Mild Language)

© 2018 Universal Studios and Amblin Entertainment, Inc. Jurassic Park, Jurassic Park Pinball Mayhem, Jurassic World and all related marks and logos are trademarks of Universal Studios and Amblin Entertainment, Inc. Jurassic Park films © Universal Studios and Amblin Entertainment, Inc. Jurassic World films © Universal Studios, Amblin Entertainment, Inc. and Legendary Pictures. Licensed by Universal Studios. All Rights Reserved. Game Code © 2018 Zen Studios Ltd. All Rights Reserved.



Product: Universal Jurassic Pinball Pack
Company: Zen Studios
System: PC/PS4/Xbox One
Release Date: Out Now
Rating: 'E10+' for Everyone TEN and OLDER ONLY (Fantasy Violence, Mild Language)

© 2018 Universal Studios and Amblin Entertainment, Inc. Jurassic Park, Jurassic Park Pinball Mayhem, Jurassic World and all related marks and logos are trademarks of Universal Studios and Amblin Entertainment, Inc. Jurassic Park films © Universal Studios and Amblin Entertainment, Inc. Jurassic World films © Universal Studios, Amblin Entertainment, Inc. and Legendary Pictures. Licensed by Universal Studios. All Rights Reserved. Game Code © 2018 Zen Studios Ltd. All Rights Reserved.



Product: Universal Jurassic Pinball Pack
 Company: Zen Studios
 System: PC/PS4/Xbox One
 Release Date: Out Now
 Rating: 'E10+' for Everyone TEN and OLDER ONLY (Fantasy Violence, Mild Language)





Product: 40 Winks
Company: Piko Interactive
System: Nintendo 64/Dreamcast
Release Date: TBA
Rating: "RP" - Rating Pending





Nobody Leaves Spl

40 WINKS

"Move over Mario..."
Nintendo Official Magazine,

N64
Game for
N64 consoles

Memory Card
Required to Save

Playable on
PAL and NTSC

2 Player Co-op

PIKO



Product: 40 Winks
Company: Piko Interactive
System: Nintendo 64/Dreamcast
Release Date: TBA
Rating: "RP" - Rating Pending

40 WINKS

Dreamcast



Product: Hyrule Warriors Definitive Edition
Company: Nintendo
System: Nintendo Switch
Release Date: Spring 2018
Rating: 'RP' - Rating Pending





Product: Atelier Lydie & Suelle: The Alchemists And The Mysterious Paintings
Company: Koei Tecmo
System: Switch/PC/Vita/PS4
Release Date: March 27, 2018
Rating: 'T' - THIRTEEN and OLDER ONLY



Product: Atelier Lydie & Suelle: The Alchemists And The Mysterious Paintings
Company: Koei Tecmo
System: Switch/PC/Vita/PS4
Release Date: March 27, 2018
Rating: 'T' - THIRTEEN and OLDER ONLY



Product: Ooblets
Company: Double Fine
System: PC/Xbox One
Release Date: TBA
Rating: "RP" - Rating Pending



Product: Ooblets
Company: Double Fine
System: PC/Xbox One
Release Date: TBA
Rating: "RP" - Rating Pending





Product: NINO KUNI II: REVENANT KINGDOM
Company: Bandai Namco
System: PC/PS4
Release Date: March 23, 2018
Rating: T - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Blood)

NOW

CONTENTS

Product Name	Page(s)
Dragon Ball FighterZ	69 - 75
Monster Hunter World	76 - 79
The Legend of Heroes Trails of Cold Steel II	80 - 83



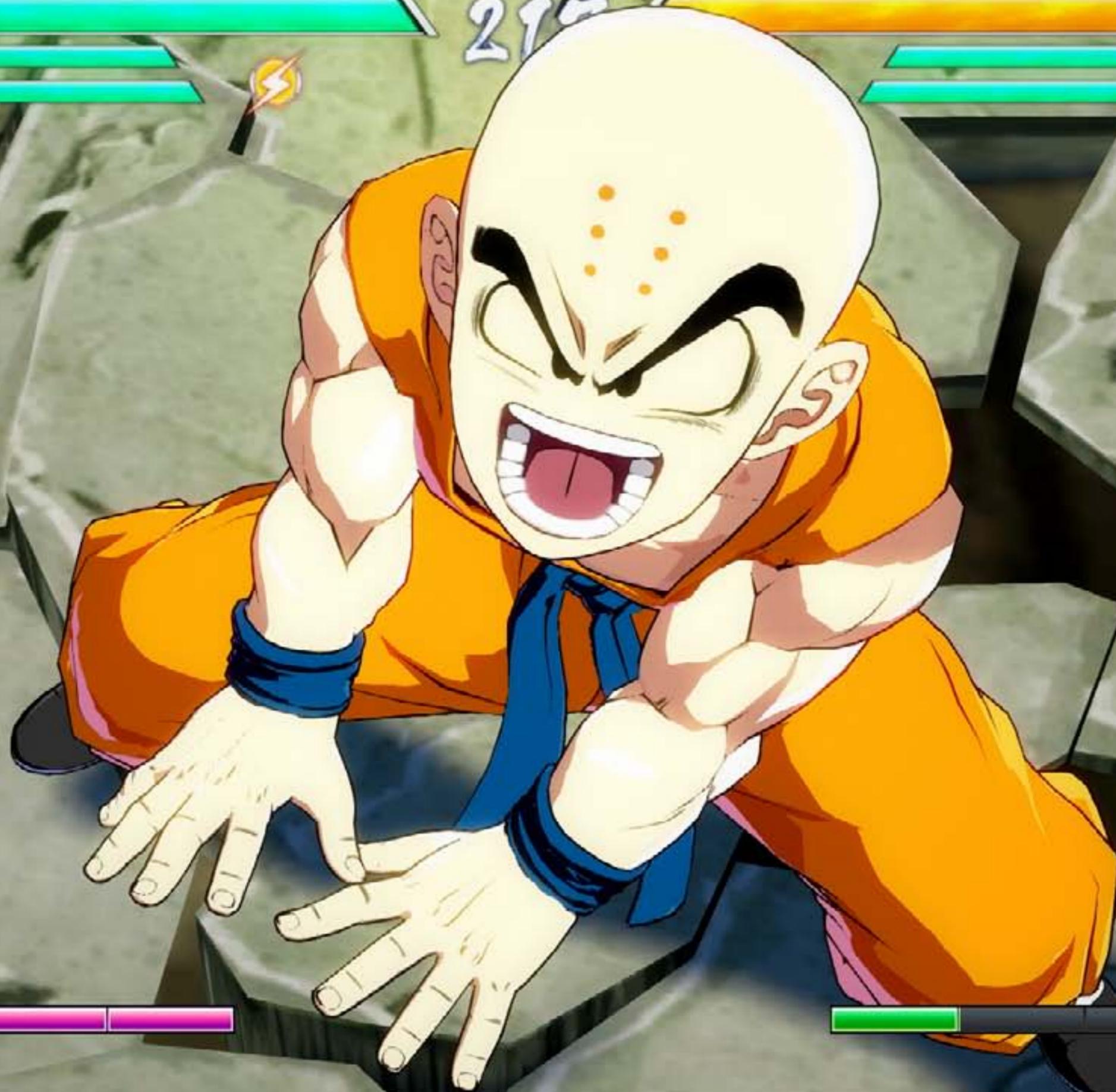
PLAYING



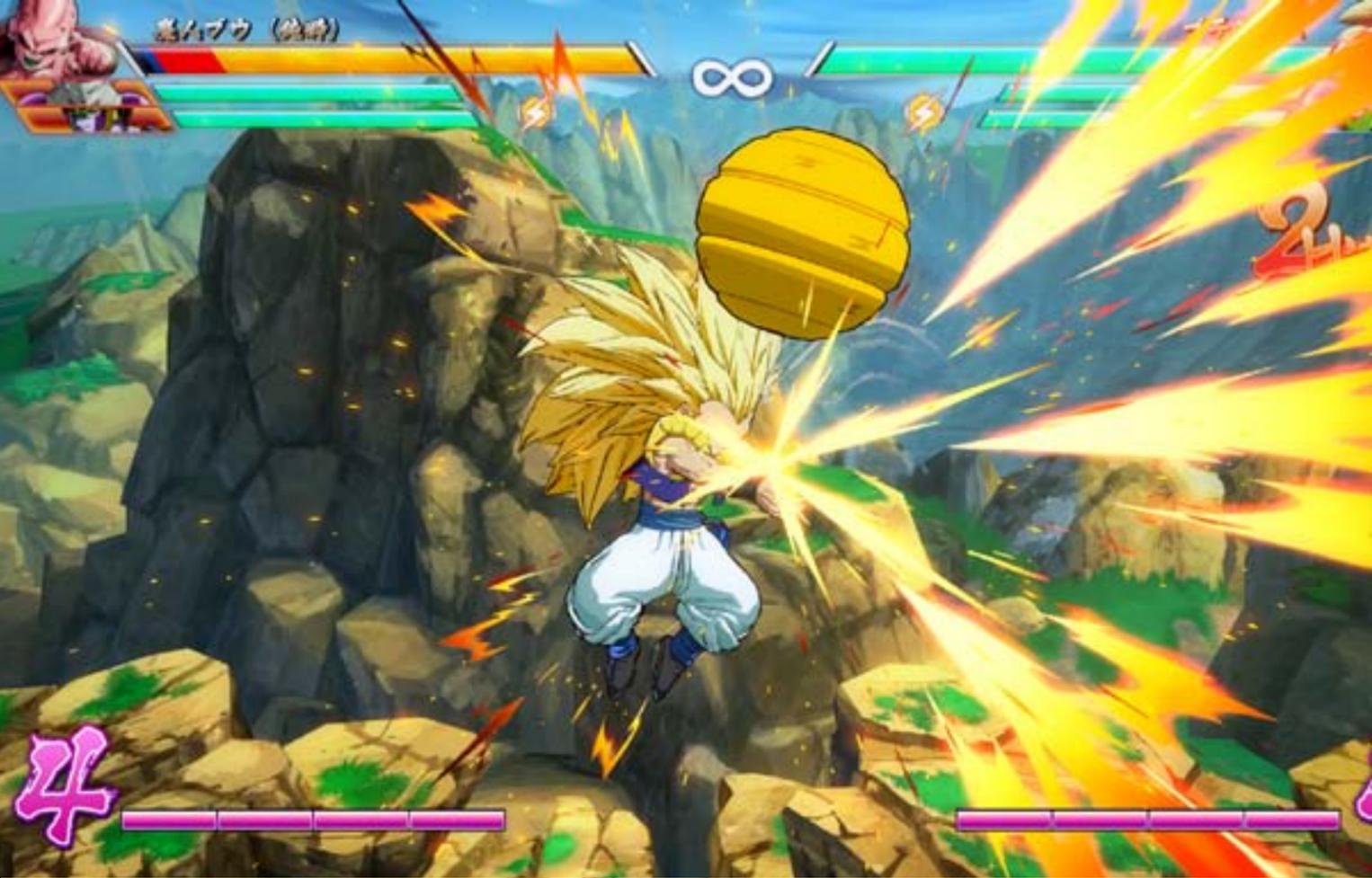
クリリン

215

5 Hit!



Name: Dragon Ball FighterZ
System: PC/PS4/Xbox One
Publisher: Bandai Namco Entertainment
Developer: Arc System Works
Release Date: Out Now
Rating: 'T' THIRTEEN and OLDER ONLY
{Cartoon Violence, Mild Language, Mild Suggestive Themes}



NOW PLAYING



Name: Dragon Ball FighterZ
System: PC/PS4/Xbox One
Publisher: Bandai Namco Entertainment
Developer: Arc System Works
Release Date: Out Now
Rating: 'T' THIRTEEN and OLDER ONLY
{Cartoon Violence, Mild Language, Mild Suggestive Themes}



Name: Dragon Ball FighterZ
 System: PC/PS4/Xbox One
 Publisher: Bandai Namco Entertainment
 Developer: Arc System Works
 Release Date: Out Now
 Rating: "T" THIRTEEN and OLDER ONLY
 {Cartoon Violence, Mild Language, Mild Suggestive Themes}



Product: Monster Hunter World
Company: Capcom
System: PC/PS4/Xbox One
Release Date: Out Now
Rating: 'T' - THIRTEEN and OLDER ONLY {Blood, Mild Language, Use of Alcohol, Violence}



NOW PLAYING



Product: Monster Hunter World
Company: Capcom
System: PC/PS4/Xbox One
Release Date: Out Now
Rating: 'T' - THIRTEEN and OLDER ONLY {Blood, Mild Language, Use of Alcohol, Violence}



Overdrive



Product: The Legend of Heroes Trails of Cold Steel II
Company: XSeed Games
System: PC/PS3/PS Vita
Release Date: Out Now
Rating: 'T' - THIRTEEN and OLDER ONLY
{Blood, Language, Suggestive Themes, Use of Alcohol and Tobacco, Violence}



NOW PLAYING



Last Minute

CONTENTS

Product Name	Page(s)
--------------	---------

Kingdom Hearts III	85 - 91
Pop-Up Pilgrims	92 - 95
Out of Ammo	96 - 99
Splasher	100 - 103



Tidbits





QUICK CLAWS

Attack

Magic

Product: Kingdom Hearts III
 Company: Square Enix
 System: PS4/Xbox One
 Release Date: TBA
 Rating: 'RP' - Rating Pending

STANDING BY



Product: Kingdom Hearts III
Company: Square Enix
System: PS4/Xbox One
Release Date: TBA
Rating: 'RP' - Rating Pending





Product: Kingdom Hearts III
 Company: Square Enix
 System: PS4/Xbox One
 Release Date: TBA
 Rating: 'RP' - Rating Pending



Product: Pop-Up Pilgrims
Company: Dakko Dakko
System: PS4 VR
Release Date: OUT NOW
Rating: 'E' - Everyone SIX and OLDER ONLY (Comic Mischief)



Product: Pop-Up Pilgrims
 Company: Dakko Dakko
 System: PS4 VR
 Release Date: OUT NOW
 Rating: 'E' - Everyone SIX and OLDER ONLY (Comic Mischief)



Product: Out of Ammo
Company: Zen Studios
System: PS4 VR
Release Date: Out Now
Rating: 'T' - THIRTEEN and
OLDER ONLY [Blood, Violence]



Product: Out of Ammo
Company: Zen Studios
System: PS4 VR
Release Date: Out Now
Rating: 'T' - THIRTEEN and
OLDER ONLY [Blood, Violence]

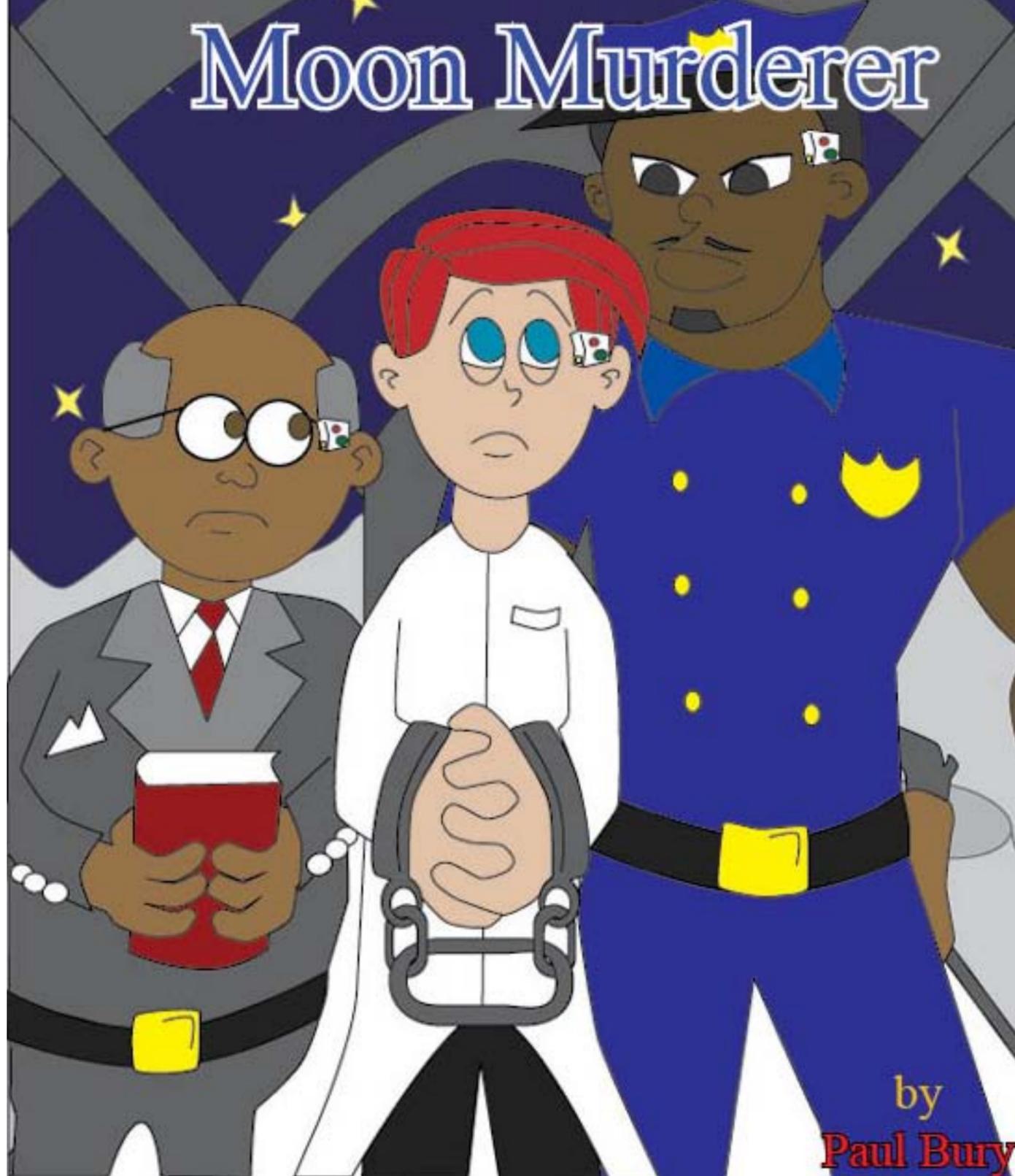


Product: Splasher
Company: Plug in Digital
System: Personal Computer
Release Date: Out Now
Rating: 'NR' - Not Rated



Product: Splasher
 Company: Plug in Digital
 System: Personal Computer
 Release Date: Out Now
 Rating: 'NR' - Not Rated

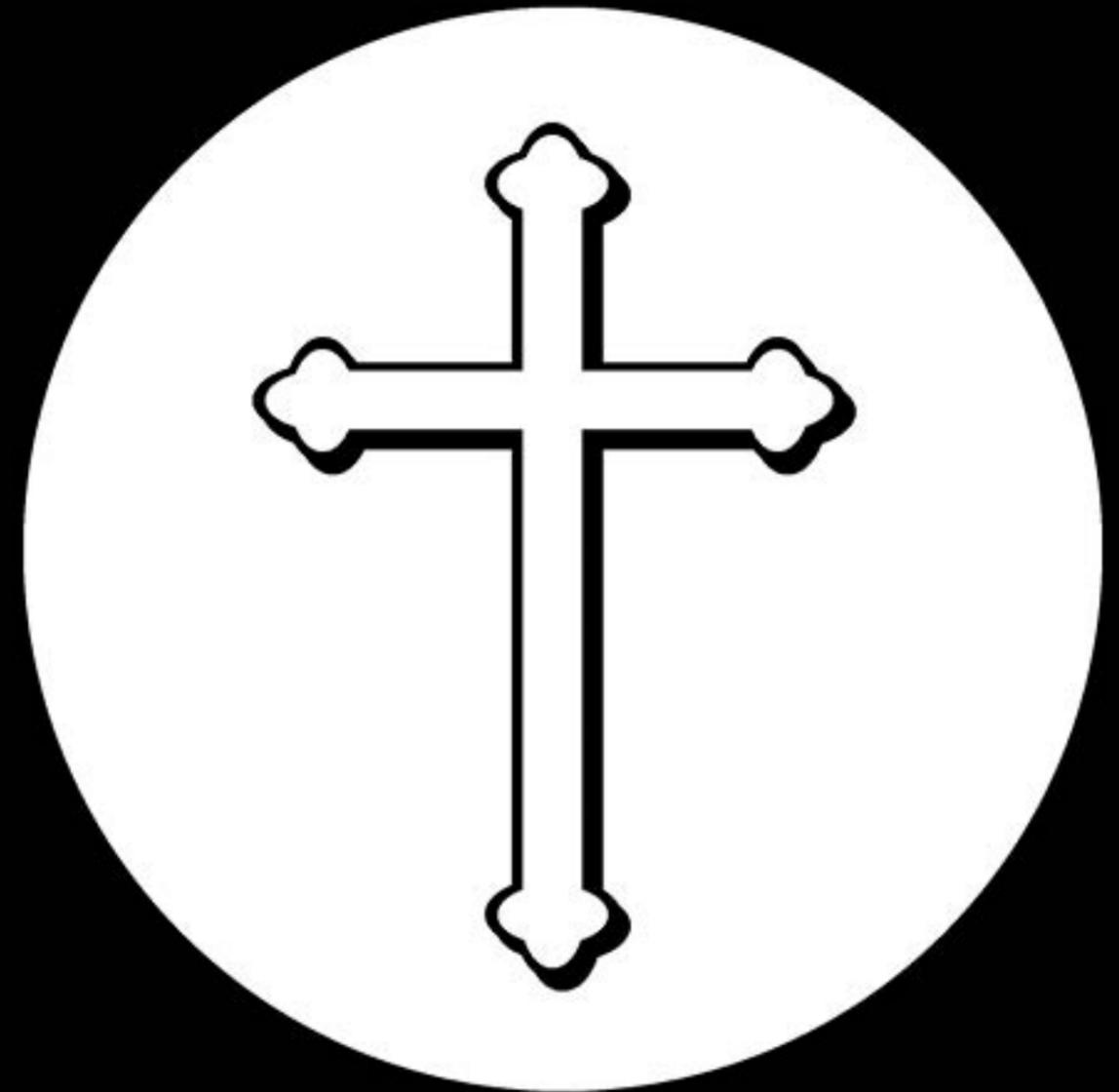
Future Glimpses Moon Murderer



by
Paul Bury

BUY IT RIGHT NOW HERE

FUTURE GLIMPSES
FREE AT LAST



BY
PAUL BURY

BUY IT NOW RIGHT HERE

FAMILY FRIENDLY

THE VOICE OF THE
FAMILY IN GAMING

GAMING™

Devotional January

BY

PAUL BURY

BUY IT RIGHT HERE