

# Family Friendly Gaming

THE VOICE OF  
THE FAMILY IN  
GAMING

TM

Dragon Ball Fighter  
Z, Ode, That's  
You, and more in  
this fabulous issue!!

ISSUE #126

January 2018

Spiderman is coming to the PlayStation 4 in 2018! R U Ready?

required to view in 4K.

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## New Year

I am so excited about in the year of our Lord 2018. There is so much hope, and promise coming into this year. I see so many wonderful opportunities coming in 2018. Like the Matoma song called: "Wonderful Life (Mi Oh My)" talks about. We acknowledge and realize that it is a wonderful life. As we enter 2018 I realize things are getting better and better. We are seeing massive growth that is a blessing beyond anything we could have ever asked for, expected, or even anticipated.

As I look back at recent years I realized there was some stagnation in 2016. There was some pigeon holing in 2016. That led to so many shake ups and pruning that happened in 2017. Evil people tried to do evil things to me in 2017. God kept me, held me, and protected me throughout the evil people trying their evil deeds. In the end God blessed us in amazing ways. Those blessings continue to grow and develop. Lord willing they will continue on through into 2018.

We found out that we have a new project to work on in 2018. We need to start having more of our own thumbnails on our Youtube videos. We have been creating our own thumbnails late in 2017 on all new videos. At some point we will need to go back and do our own thumbnails on past videos that are on Youtube. As long as we have the old videos we should be good with that project. It is a lower priority project so I do not know how much work will get done on it.

I have plans to redesign the magazine again sometime in 2018. I do not know if it will be a complete overhaul like I did for issue #100 or if it will be incremental changes to sections as we move from issue to issue. If you have feedback on that I am open to hearing it. It always comes down to time and money if you know what I mean. If you don't know what I mean then fire me an email.

I hope to get some work done on the next Future Glimpses book in 2018. I have jotted down some ideas for this upcoming book. It will deal with some fascinating topics that impact families. If that book gets done in 2018 then I plan on working on the February devotional book. Those devotional books do not take as long since they take from the previous issues. I really enjoy working on them as well.

I hope we can upgrade the aging gaming PC, and purchase the VR for the PC as well in 2018. As of right now I am not planning on attending E3 2018 in person. I am thinking about waiting for Peter to get old enough and both of us go in 2020. It is such a wonderful experience covering E3 from Memphis, TN. I guess it spoiled me in some ways.

We all plan on continuing to listen to God and point everyone to Him. We also plan on continuing to listen to you. I am so thankful for each one of ya'll. I appreciate your patience, grace, and forgiveness.

God bless,  
Paul Bury



## Christmas Time

I really should have written about Christmas in the December issue of Family Friendly Gaming. I was so excited about the FFG Arts n Crafts videos that I needed to write about that in the last issue. So my yearly article about Christmas is a month late. Sorry about that. I am getting to it right now. Remember I am not perfect. Things happen. Things come up. That is my explanation about why I am writing about Christmas in the January issue of Family Friendly Gaming.

Christmas is such a wonderful time of year. We love it in our family. There are candle light services, midnight mass, Christmas eve services, and more. Families can spend more time together. We can fellowship and appreciate one another around Christmas time. We can show how thankful we are for God sending His only Son down to Earth to die for our sins. Many of us exchange gifts and show one another how much we care about and for each other.

I got into the Christmas spirit this year by watching numerous Christmas movies on Youtube on the Hallmark channel. I also listened to plenty of Christmas music when I was cooking and cleaning. I cooked a ton this year up to Christmas. There were numerous Christmas parties our family interacted with. Peanut Butter Blossom Cookies and Pineapple Raisin cookies were a big hit at some of those Christmas parties. It made me feel good to hear from so many people who enjoyed those cookies. I also made other things like a cheese dip that also received rave reviews. Would any of ya'll like to see cooking videos on the Family Friendly Gaming Youtube channel? Are there other videos you would like to see us do?

It is important to keep warm around Christmas time. It always gets colder here in Memphis around Christmas. I know it gets even colder up north. Do not forget I lived in Seattle for many years. I got to see snow and have multiple white Christmases up in the Pacific Northwest. I will always cherish those memories. I also cherish that Paul proposed to me up in the snow in the Cascade Mountain range at a place he would snowboard. I get a lot of memories around Christmas time as well. Do you remember the past during Christmas time?

You never know how much more time you will have with any loved one. Embrace and enjoy every single Christmas. My father passed a few years back. I relish each year with my mother and sister. I do not know how much longer God will keep them on this planet. We all miss my father. We know he is in a better place. We know he is happy in heaven. He is with Jesus now. Please enjoy every single minute you have with your friends and family. You never know when this Christmas will be the last one you have with them. May God keep and bless you.

God bless,  
Yolanda Bury





# LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863  
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



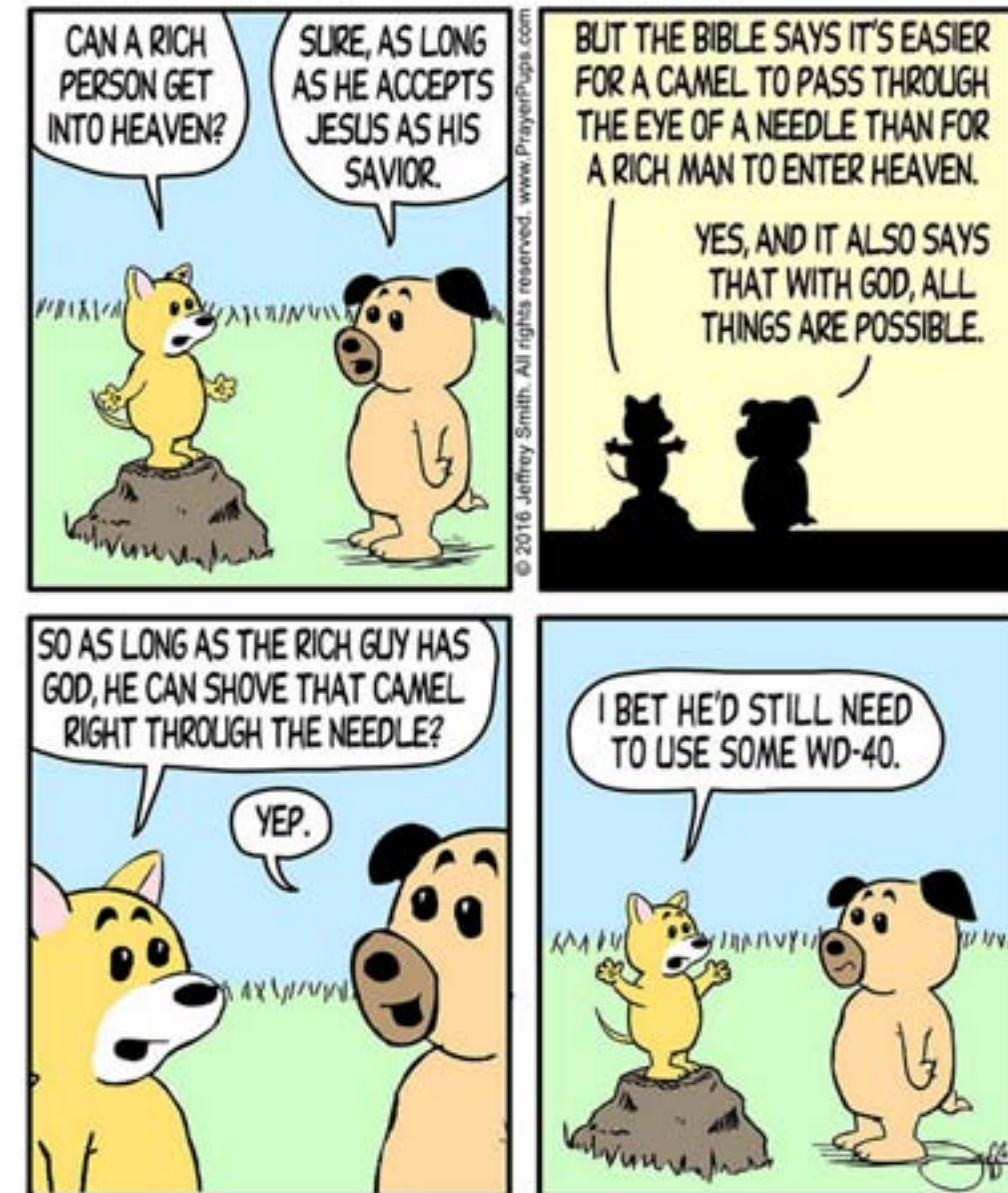
## MISSION STATEMENT

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.



OH MAN I THINK I LEFT THE IRON PLUGGED IN

### PRAYER PUPS BY JEFFREY SMITH



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

**14 DVD ROM titles**  
**\$10.99 each**

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

**6 COMIC titles**  
**\$1.50 (issues 1-4) \$2.99 (issues 5,7)**

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.

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# SOUND OFF



The Sound Off section is where you the reader/emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

## Super Mario Odyssey

What are your thoughts on Super Mario Odyssey? My main issue that I've had since a while, has been when I learned about the Cappy mechanic; to be blunt, it appears that Mario possesses creatures, & inanimate objects. Have you played the game, & can you tell me a little bit about it? I don't want to spoil the game, if I choose to eventually get it. But I might not get it, if my Spiritual radar is correct. (In the past, my Spiritual radar has been too strict on games I later discovered were Spiritually ok.) Simultaneously, I trust you(, & I know that you) won't spoil things for me, & will give me you honest Christian perspective on the game. The game looks good, but if there's (spiritual)

possession in this game, then it's a terrible shame, but I'll skip Odyssey. I love the Mario franchise, but God comes first; so does my Spiritual welfare(I mean I'm saved, of course, but no Christian should invite Satan in their life, even in small bits.)

Thanks! Btw, I'm still praying for you, & your family.  
Captain N

{Paul}: Captain N,

First and foremost thank you for your prayers. We appreciate them. Hopefully by the time this issue publishes we will have some opinions about Super Mario Odyssey online. Maybe even a review will appear in this issue. That might be pushing it. I do hope to have a video sharing some good news before this issue goes online. As of this moment in time we have no opinions on Super Mario Odyssey. The whole hat thing turning Mario into a variety of other characters is strange. Japanese games have been getting more demonic over the years. Which is why we are pushing for more American video games that promote our values.

We requested a reviewable copy from Nintendo and their PR firm. Neither were capable, trained or professional enough to provide a response. As you probably know when we exposed Nintendo for their discrimination against Christians they started acting like

a toddler sticking their fingers in their ears whenever we talked to them. They have been rude, mean, hateful, nasty, and unprofessional to us because we exercised our First Amendment Rights of Freedom of Religion. Nintendo has been a persecutor of Christians for a long time now. At times it is difficult to pay for one of their over inflated games. We have purchased quite a few and given our honest opinions of them. We have heard from a lot of readers who will not buy anymore Nintendo games based on how they have treated Family Friendly Gaming. They have hurt themselves and cost themselves a lot of money. Even now we continue to be kind, considerate, and caring to them. We treat them better than they treat us. In some ways we are shaming them on a daily basis. Not on purpose.

I am very skeptical when the rest of the gaming world is bowing down and worshiping a game. I have been burned before by the worldly gaming sites bowing down and worshiping some game. We are going to try and purchase this game when we have the money, and then of course there will be a need to find time to play it.

## Dance Games for Families

I like your reviews!

We have a wii and wii u. What is

the most family friendly version of "just dance" (or some other dance game for wii)? or do you have a comparison of all the "just dance kids versions?"

Thanks!  
Melissa

{Paul}: Melissa,

Thank you for your kind words. That is a good idea. We are constantly kicking around ideas. I can't promise when. What we will do is to make a note of doing a comparison between the games. Maybe that is something we can do in a video or something. It might wind up as a Red News story though. It comes down to having the time and money to do it. It would take quite a bit of research to do. The alphabetical review page for 'J' shows three Just Dance Kids games and their scores. There is also Just Dance Disney Part video games that scored well. Check it out here:  
<http://www.familyfriendlygaming.com/Reviews/Reviews%20list-ing%20Alphabetical-J.html>

There was also the Zumba Kids games, the Nickelodeon Kids games, and some people really like Smurf Dance. You can see all of the songs in those games and our dance score performance in the Videos section. Here is a link to the Wii Videos page:  
<http://www.familyfriendlygaming.com/Videos/Videos%20Archives%20Wii.html>

From there you can see all of the dances and the songs that are in them. It can assist with your decision on which dance games to purchase. Whenever possible we like to give ya'll the tools to make your own decisions. That is one of the reasons we have danced all of these songs in all of the se dance video games.

## Curious Reader

Hello, I am a reader of your website, and I have a few questions for the writers.

1. Do any of the people who work on the website and magazine have any writing experience or graphic design experience?
2. How important is it to you for Christianity to be implemented in video games?
3. I noticed that in some of your reviews(especially RPG reviews), you criticized games for including "false gods" or worship of these said "false gods." In these games, however, the purpose of those characters is to provide lore or mythology to the fictional world, not to lead people away from Christianity. Do you consider it blasphemous for God-like characters that aren't Jesus Christ to appear in games?  
- SM

{Sam}: First and foremost there are some realities that need to be recognized. 80% of Americans self iden-

tify as Christian. What percentage of video games accurately reflect the values and beliefs of those super majority of Americans? What about in the gaming media? Is there an 80% representation of Christian values and beliefs in video games, or video game journalism. The answer is no. It is more like 1% of games, and 3% of gaming media outlets. Family Friendly Gaming brings diversity to the industry that so badly needs it.

1. The EIC has written four books, and been published in other arenas in his life as well. We understand there are haters that want every single media outlet to be on the far radical left. Those that believe that find a variety of false accusations to make to try and get rid of Christians and conservatives. No one writing for FFG is liberally trained in journalism. None of us are liberally trained in graphic design either. The owners of FFG believe in baby steps in terms of improvement. With the limited budget we have it is amazing FFG looks as awesome as it does. It is interesting that we get so much done with such a small budget. Every so often some complainer has compared FFG to some gaming site or magazine with ten thousand times the budget. Those same people never want to do anything to try and make things better.

2. As the intro paragraph expressed there is a gross imbalance in the video game industry. FFG does



# SOUND OFF Continued

its small part to slowly move the industry toward balance. There is a long way to go. All of the venom and hatred of Christians and conservatives coming from the far left is because there is a lack of diversity in industries like video games. We want games that will reflect the morals and ethics of the super majority of Americans in America. Part of that is we need more Americans making video games that reflect the values of the super majority. There are plenty of worldly gaming sites that bow down and worship Japanese made video games. That opinion is excessively found in the industry. FFG keeps bringing diverse ideas to the industry. There are so many cool games that could be based off of the Holy Bible and Christianity if there was not such discrimination against Christians in the video game industry.

3. We bring up topics for all our readers by showing them something most other gaming sites are not doing. There are the bought off gaming sites that repeat whatever the paying companies want said, there are the haters that constantly attack most anything in the industry, there are a couple of sites that try to be as fair as possible. We believe we fit into the fair as possible section. We give opinions and facts. FFG has a large audience. Over 8 million unique IP addresses use us. We have readers that want to ban all video games that attack

God. We have Muslim readers. We have readers from all over the world. We have readers who could care less if a game teaches them to believe in a false goddess, or god. There are people who have emailed us that followed New Age religious beliefs after many years of playing RPGs. So we understand the reality. We believe in giving you the facts, and letting you make your own decision. The scores are based on our opinions of the content in these games. We are human and prone to error. We acknowledge that. How many other gaming media outlets are open with that? Watch some of the FFG Chronicles to hear that said numerous times. Video Game Lies answer many of your questions.

Now on to the topic of blasphemy. The short answer to your question is no. Entertainment that is promoting idolatry is definitely designed to turn people from God. Which means by definition it comes from Satan ultimately. If you are fine with Satan leading you by the nose and denying you a personal relationship with God then that is your choice. All of us will be judged by God one day. We certainly would like for you to choose God over Satan. It is your choice. We respect your free will to make that choice for yourself. We point people to God here at FFG. We point out entertainment that we run across that points you in that direction and the opposite of that direction. There are so many other lessons

in video games that too few gamers pay attention to. Like get them before they get you. Can you guess what kinds of games teach you that lesson? By obeying that lesson are you a better driver, neighbor, etc? The RPG reviews bring up topics for debate that few other gaming media outlets will even discuss. We give different topics for discussion. Our EIC was burned in the past by worldly gaming sites claiming you were religious you would love a certain game (Xenosaga). He found it to be hate speech against Christians. The writer at that gaming media outlet was 100% out of touch with a Christian that takes his faith seriously. There was a lack of representation, and they were giving misleading and false comments. If FFG was not here – who else would bring up these topics in the gaming media?

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). Mail us comments at:  
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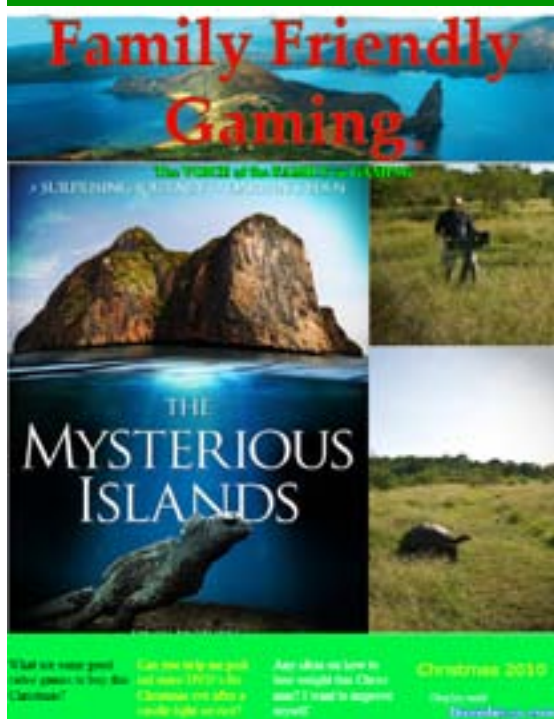




# LOOK BACK

# QUIZ

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Family Friendly Gaming decided to do some fun little historic quizzes. Anyone who is not a business partner, advertiser, PR contact, or works for Family Friendly Gaming can answer these questions. Email answers to [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). After three months the person with the most right answers will be emailed an Amazon gift card.

Question: How can you help your neighbor?

Answer:

Question: How many friends do you have?

Answer:

Question: Which issue(s) feature Sonic on the front cover?

Answer:

Question: Which dance game is your favorite?

Answer:

Question: Can you donate money and gift cards to Family Friendly Gaming?

Answer:

Question: How many editions does the Video Games Lies book have?

Answer:

Question: How many books has Paul Bury written?

Answer:

Question: Are you a member of Family Friendly Gaming Universe?

Answer:

Question: Which FFG Chronicles video is your favorite?

Answer:

Question: Which FFG Original video series do you like best?

Answer:

Question: If you were an issue of FFG which one would you be?

Answer:

Question: How can Family Friendly Gaming improve?

Answer:

Question: What is your favorite family friendly video game?

Answer:



# DEVOTIONAL

# Helpful Thoughts

## Bear Fruit

So many of these devotional articles are columns on topics I wish more churches, pastors, and Christians would discuss more often. Too many churches are worried they might offend someone so they only throw out baby food spiritually. They do not dig deep into what is really important, and give us some meat. I wish more churches talked about bearing fruit. They will brow beat you to witness or make disciples. Rarely have I heard a mention of bearing fruit. **John 15:5-8** "I am the vine; you are the branches. If you remain in me and I in you, you will bear much fruit; apart from me you can do nothing. 6 If you do not remain in me, you are like a branch that is thrown away and withers; such branches are picked up, thrown into the fire and burned. 7 If you remain in me and my words remain in you, ask whatever you wish, and it will be done for you. 8 This is to my Father's glory, that you bear much fruit, showing yourselves to be my disciples." There is so much in that passage.

We know from that quote from Jesus Christ where we get the power to bear fruit

from. As long as we stay in with Jesus Christ then we will bear fruit. We also know why the fruit is there. It is to give God glory. One of the phrases used in our Sunday School class is - "it is not about me." I do all of this work for Family Friendly Gaming because it is not about me. It is about pointing people to God. We have been blessed to reach millions upon millions. We understand it is not about us. We keep making it about pointing people to God.

Ever wonder how to recognize good from evil? **Matthew 7:15-20** "Watch out for false prophets. They come to you in sheep's clothing, but inwardly they are ferocious wolves. 16 By their fruit you will recognize them. Do people pick grapes from thornbushes, or figs from thistles? 17 Likewise, every good tree bears good fruit, but a bad tree bears bad fruit. 18 A good tree cannot bear bad fruit, and a bad tree cannot bear good fruit. 19 Every tree that does not bear good fruit is cut down and thrown into the fire. 20 Thus, by their fruit you will recognize them. We know the good from the bad based on the fruit of the person. So you can look at any specific person and check the fruit in their lives. Are they bringing people to

God? Are they saying one thing and doing another one? Bear in mind God will judge each of us. So be careful judging the fruit of others.

Good trees can not bear bad fruit. Bad trees can not bear good fruit. The contents of the heart determine what the fruit will be. Remember that God judges the hearts. Man too often looks at the outside and judges based on that. Do you want to be more like God? Or do you live with the failed and flawed methodologies of man?

God Bless,  
Paul Bury

## PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.

There are wise decisions we make in life and there are mistakes. Family Friendly Gaming wants to share some thoughts that can be helpful. Maybe this will bring more joy into your life. Maybe it will allow you to have better physical health. Maybe it will help you reach a better mental, psychological or emotional state. The goal of each column in each month is to share some helpful thoughts to you and your family.

## SAVE FOR A RAINY DAY

For over a decade Family Friendly Gaming has encouraged all of our readers to save for a rainy day. In fact we save for a variety of things. We save up for better equipment, games, systems, Black Friday and more. We crimp and save in a variety of ways. We put so much money away each time we receive money. We plan and prepare for a variety of instances. Are we perfect? No. Do we prepare for every possible thing that could happen? No. We do our best to anticipate as many things possible. It is better to have the money available when some-

thing happens versus missing a really good opportunity.

Each and every person decides what to do with the money they earn. Some people eat out every single day. Then they complain when others have the money to buy a new game, system, or device. Yet they received all of their joy from eating out all those times. We do not share in the eating out like they choose to do. So by their logic it is not fair they got to eat out all those times. This is part of diversity and why all of us should reject that logic. If you choose to eat out all the time, then that is your choice. The responsibility you must accept for that choice is you do not have the money for other things. Other people choose to eat at home for less money and then they have money for movies and games on Black Friday.

At Family Friendly Gaming we believe in saving up for a rainy day. There are a variety of ways to do this. There is cash in a lock box or safe. There is depositing the money in a bank. There is gold, silver, stocks, and more. Please note that stocks can be risky and you could lose your money in that. There are also commissions and fees. If the company is foreign then there

can also be things like foreign taxes. There are a variety of ways you can save for the future.

It always costs less to buy something outright than it costs to put something on credit. This is another way you can benefit from saving for a rainy day. You will spend money if you do not have to take out a loan on your purchase. Sure there are some twelve month no interest accounts. That means you have to pay it off in twelve months. Or it starts costing you more. Having the money to purchase it outright is always a better way to go in terms of financials.

It costs less to make your meals at home than it does to go out to eat. You are also in control of the food preparation and know it will be done right. You know the health of your family members and will not get some disease from your own family. Plenty of people have gotten sick from something served to them at a restaurant. Why take that risk?

Ultimately it is your choice. You can choose to save up for things you find very important. Or you can show that your pants have a hole in the pocket. You can be smart with your money, or impulsive. Which will you decide?



# IN THE

# NEWS

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- PAUL, APOSTLE OF CHRIST Announced
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- Snowfall Now Chilling with Cities Skylines

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### Gamebuino META Announced

The Gamebuino META is a retro open-source console designed and made by indie developers in France that lets gamers to play the great pixelated games they loved on a compact device and learn programming to make their own games. The Gamebuino META fits in a pocket, packs plenty of free exclusive games, and the battery will last through a continuous day of gaming. An optional micro SD card can fit more games than you can play, and players can switch between games in a matter of seconds.

The Gamebuino META will only be available online, so consumers are encouraged to preorder via the Kickstarter campaign at prices starting under US\$100. Preorders surpassed the first stage within two weeks and



is on track to fulfill its current stretch goal by the December 23rd deadline for launch in January 2018. A significant boost in reaching their goal came from users of an earlier Gamebuino model who were eager to get their hands on the new

version, and the project has garnered high praise

and enthusiastic supporters after CES 2016, Maker Faires Bilbao (Spain), Kiel (Germany) and Rome.

“I created the previous Gamebuino Classic when I was an engineering student. Our current Gamebuino META is our next evolution of Arduino based retro console to make and play to all your favorite games,” says Aurélien Rodot, inventor of the Gamebuino. “We want people to try programming because it’s a gateway to so many things (like jobs), but we also wanted to make the experience fun and easy. We want to turn everyone into Makers.”

The Gamebuino META features a d-pad, A and B buttons, and a backlight. The console uses the same microcontroller as the Arduino Zero, and the team kept all the pins free for the user to maintain software and hardware compatibility. Users may also put all their Arduino shields on the back of the Gamebuino and use existing Arduino libraries. There is also an extensive set of libraries for graphics, sound, buttons, and more, including video screen capture, easy save games, and multi-language support. All games created on the Gamebuino are open source and free.

“You’re not even limited to making games with the console,” continues Rodot. “hook up sensors, motors, lights... Invent whatever you want; a device to water your plants or feed your cat. Your only constraint is your imagination.”





**PAUL, APOSTLE OF CHRIST Announced**

PAUL, APOSTLE OF CHRIST stars Jim Caviezel (THE PASSION OF THE CHRIST), James Faulkner, Olivier Martinez, Joanne Whalley and John Lynch.

“Audiences of PAUL, APOSTLE OF CHRIST will experience a story true to what we know of Paul’s life and true to the Gospel of love he shared and lived,” Berden said. “It offers a gripping account of what the early Christian community faced in Rome simply trying to practice their faith with the threat of imprisonment and death always looming.”

In PAUL, THE APOSTLE OF CHRIST, Paul suffers alone in a Roman prison, awaiting his execution under Emperor Nero. Mauritius, the ambitious prison prefect, can hardly see what threat this broken man poses. Once he

was Saul of Tarsus, the high-ranking and brutal killer of Christians. Now his faith rattles Rome. At great risk, Luke the Physician visits the aged Paul to comfort and tend to him—and to question, to transcribe and to smuggle out Paul’s

letters to the growing community of believers. Amid Nero’s inhuman persecution, these men and women will spread the Gospel of Jesus Christ and change the world.

AFFIRM Films, a Sony Pictures Entertainment (SPE) company, in association with Giving Films, presents an ODB production in association with Mandalay Pictures. Filmed in Malta, PAUL, APOSTLE OF CHRIST is produced by David Zelon (SOUL SURFER) and T.J. Berden (FULL OF GRACE). Executive Producers are Rick Jackson, Harrison Powell and Eric Groth. PAUL, APOSTLE OF CHRIST premieres in theaters across North America Easter Wednesday, March 28, 2018.

The picture on this page is Caviezel as Luke and James Faulkner as Paul © 2017 CTMG. All Rights Reserved.

**Star Wars Battlefront II Launches**

Electronic Arts Inc. and Lucasfilm Ltd., released Star Wars™ Battlefront™ II. DICE, Motive Studios and Criterion Games joined forces to create one of the most pay to win Star Wars™ gaming experiences to date. Fans can immerse themselves in a game that’s nearly three times the size of its predecessor with more heroes, locations and vehicles from every cinematic era, deeper customization, progression, and enhanced space battles. Star Wars Battlefront II allows players to live out their own Star Wars fantasies as a trooper on the ground, an ace pilot dogfighting in space, and an epic hero dominating the battlefield. In the all-new single player campaign, players will experience a previously untold Star Wars story from the unique perspective of Iden Versio, leader of the Imperial special forces unit, Inferno Squad.

“With Star Wars Battlefront II, we wanted to pay homage to the legacy of the Star Wars franchise and recognize how much each era has meant to so many people,” said Matt Webster, Executive Producer of Star Wars Battlefront II. “We built the game based upon what fans loved about the first game and feedback of what they wanted more of, including adding a single-player story, experiencing the ultimate Star Wars battleground across all cinematic eras, and shifting to an event and narrative driven live service that keeps the community together.”

Star Wars Battlefront II allows fans to play as and against Star Wars’ most feared villains and cherished heroes in DICE’s rich multiplayer experience, including Darth Maul, Rey, Yoda, and joining this December, Finn and Captain Phasma. There’s something for everyone in six different multiplayer modes: Starfighter Assault, Galactic

Assault, Strike, Blast, Heroes vs. Villains, and Arcade. High in variety and breadth, Galactic Assault allows up to 40 players to step into battle as one of four distinct classes with a massive array of vehicles and customizable weapons in new in-game locations including Yavin 4’s jungle canopies, Kamino’s cloning facilities, and Kashyyyk’s Wookiee filled forests. Space combat has been designed from the ground up and brought to life by the legendary Criterion Games in Starfighter Assault, featuring distinct handling, weapons, and customization options through Star Cards. Players can immerse themselves in thrilling, multi-stage battles in space and choose from three unique starfighter classes and iconic hero ships including Darth Maul’s Scimitar and Poe Dameron’s T-70 X-wing. In Arcade, fans can jump into offline single-player or on consoles, split-screen couch co-op, allowing them to take on AI enemies and hone their skills across a variety of scenarios.

New to Star Wars Battlefront II is a carefully crafted and authentic Star Wars story developed by Motive Studios in partnership with Lucasfilm. The campaign helps to tell the story of what happened in the empire after the events of Star Wars: Return of the Jedi from the perspective of an all new hero, Iden Versio, leader of Inferno Squad. In addition to exploring iconic locations from the films, players will be introduced to new ones including the coral planet of Pillio and Iden’s home planet of Vardos.

“With Star Wars Battlefront II, the teams have brought to life a period of Star Wars that hasn’t previously been explored in the films,” said Steve Blank, Creative Executive, Lucasfilm Story Group. “We’ve worked diligently to craft a compelling story of what it’s like to view a familiar conflict from a very different perspective by allowing players to experience the Battle of Endor and destruc-



## In The News Continued



tion of the second Death Star as an Imperial.”

Following the launch of the game, all players who own Star Wars Battlefront II will be able to experience free themed seasons that can include a mix of new locations, characters, challenges, live events, rewards and more in a world that’s constantly growing with the community. The first season, Star Wars Battlefront II The Last Jedi, inspired by the upcoming film, Star Wars™: The Last Jedi™, will start on December 5th when players can

choose to align with the First Order or fight for the resistance. Then on December 13th, things will kick into high gear when fans will get access to Finn and Captain Phasma as playable characters, the new planet Crait, a new space location in D’Qar, daily and weekly challenges and rewards. Players can also continue their journey as Iden Versio in Star Wars Battlefront II Resurrection, a new chapter in the single-player campaign.

Star Wars Battlefront II is now available worldwide on PlayStation®4, Xbox One, and on Origin for PC.

### Streamer Certified Broadcasting Hardware

Razer™ unveiled new additions to its Razer Broadcaster product line for professional-grade video streaming: the Razer Kiyo camera and the Razer Seiren X microphone.

#### Razer Kiyo

The Razer Kiyo is the world’s first desktop camera equipped with an adjustable ring light. This enables an all-in-one solution that provides high image quality and professional-grade lighting without additional accessories. Twelve levels of brightness help achieve ideal lighting in any environment. Streamers no longer have to rely on low-light compensation with lowered frame rates. High-definition video outputs at 720p with 60 FPS (up to 1080p with 30 FPS).

The Razer Kiyo is compatible with Open Broadcaster Software and XSplit.

#### Razer Seiren X

The Razer Seiren X is a professional-grade USB condenser microphone that features the world’s first inbuilt shock mount for an all-in-one professional setup in a compact, portable form factor. It is equipped with 25 mm condenser capsules for enhanced recording sensitivity. Super cardioid pickup pattern records sound at a tighter and more precise angle optimized for streaming.

“Streaming has become an integral part of the gaming community,” says Min-Liang Tan, Razer co-founder

## In The News Continued

and CEO. “We took a hard look at what streamers really needed, and engineered products to support those specific use cases. The result are products that produce professional quality streams while remaining accessible to beginner users.”

#### Price:

Razer Kiyo: USD\$99.99 / €109.99

Razer Seiren X: USD\$99.99 / €109.00

#### Razer Kiyo

##### Product features:

- Multi-step ring light – With adjustable lighting levels
- 720p 60FPS HD Video (Up to 1080p 30FPS) – For high streaming quality
- Compatible with Open Broadcaster Software and Xsplit – For easy live streaming
- Fast & Accurate Autofocus – For seamlessly sharp footage
- Compact & Portable – With a complete mobile streaming setup
- Camera & Stand Hinge – Fully adjustable to suit any setup

##### Camera Specifications

Connection type: USB2.0

Image resolution: 4 Megapixels

Video Resolution: 1080p @ 30FPS / 720p @ 60FPS / 480p @ 30FPS / 360p @ 30FPS

Video encoding: YUY2/MJPEG or H.264

Still Image Resolution: 2688x1520

Image Quality Settings Customization: Yes

Diagonal Field of View (FOV): 81.6 °

Focus Type: Auto

Mounting Options: L-shape joint and Tripod (Not included)

Cable Length: 1.5 meters braided cable

##### Ring light specifications

Illumination: 12 white LEDs

Color Temperature: 5600K “daylight”

LED Diffuser: Milky White

Buttons: 12 step ring dial

Brightness: 10 Lux @ 1m

##### Microphone Specifications

Audio Codec: 16bit 48KHz

Polar patterns: Omnidirectional

Sensitivity: -38dB



## In The News Continued

### RED DOG TRUE BLUE arrives on DVD February 6

Experience the story of friendship and adventure between a young boy and a one-of-a-kind pup when Red Dog: True Blue arrives on DVD, Digital and On Demand February 6 from Lionsgate. Starring Levi Miller, Bryan Brown, and Jason Isaacs, the whole family will enjoy this fun and endearing prequel to the 2011 Australian hit film Red Dog. Praised for its “big heart and bundles of charm” by FilmInk, Red Dog: True Blue premiered at the 2017 Sundance Film Festival and won Best Narrative Feature at the 2017 Heartland Film Festival. From the creative team behind the original Red Dog film, the Red Dog: True Blue DVD will be available for the suggested retail price of \$19.98.

#### OFFICIAL SYNOPSIS

Red Dog: True Blue is the heartwarming

tale of an 11-year-old boy (Miller) who is shipped off to his grandfather's ranch, where he finds adventure and friendship with a scrappy one-of-a-kind dog that will change his life forever.

#### DVD / DIGITAL SPECIAL FEATURES

- “Discover Pilbara” Featurette
- “Koko's View on a Red Dog Sequel”

#### Featurette

- Deleted Scenes and Alternate Ending
- Storyboards
- Still Gallery

#### CAST

Levi Miller  
Bryan Brown  
And Jason Isaacs

Subtitles: English SDH and Spanish  
Feature Run Time: 88 minutes

## In The News Continued

### Snowfall Now Chilling with Cities Skylines

Paradox Interactive, a publisher and developer of icy done games, today announced that “Snowfall,” the weather-focused expansion for Cities: Skylines, is now available on the PlayStation®4 console. Snowfall, the first post-launch expansion to release for Cities: Skylines on consoles, adds a new set of special “Winter” maps to the game which challenge mayors to keep the roads clear and the neighborhoods warm in the face of cold weather. Snowfall is available today as an individual purchase for a suggested retail price of \$12.99, or as part of the Cities: Skylines Season Pass, which includes seven different pieces of DLC for a suggested retail price of \$39.99.

Snowfall is an expansion for Cities: Skylines, the time management video game that puts

you in control of a growing metropolis. In Snowfall, your city can be covered in snow or glisten in the rain with in-game weather - which adds new challenges as well. Add snowplows to clear your streets, and help citizens keep warm in the storm with city-wide heating systems. New public transit options also help residents get across your city, rain or shine.

#### Snowfall includes:

- The Streetcars You Desire: New public transit options, including street trams and easier management of existing lines
- World Warmth, Too: Cold weather increases demands for electricity, unless new heat systems are in place
- Now is the Winter of This Content: Rain and fog as a free update for all players, plus a “Winter” map theme for DLC owners with snow and new challenges - snowplows, road maintenance, and more

### Armello gets boxed release on March 13, 2018

Publisher SOEDESCO is proud to announce the PlayStation® 4, Xbox One and PC boxed special edition release for League of Geeks' digital strategy board game Armello. The game will be available in stores on 13 March 2018 and includes a physical soundtrack of the game.

#### About the game

Armello is a grim fairytale that comes to life as a digital turn-based strategy board game. The swashbuckling adventure combines deep tactical card play, rich tabletop strategy, and a character role-playing system.

Armello features a gorgeous world which procedurally generates a new map each and every game, complete with a



dynamic quest system. No two games are ever the same. The player quests, schemes, explores, casts spells and faces off against monsters and other players. There's only one ultimate end goal in mind: storming the palace and becoming King or Queen of Armello.

#### Features

- Experience the true tabletop feel, complete with physics-based dice
- Exploit the day & night cycle to play cards or take actions, even when it's not your turn
- Backstab friend and foe in single player and multiplayer battles
- Roleplay each of Armello's 8 playable heroes
- Quest across procedurally generated maps that change every game
- Collect 120+ beautifully animated in-game cards



# WE WOULD PLAY THAT!

# REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

We would like to play some brand new Christian video games. A new Larryboy video game would be awesome. An Angel Wars video game would be amazing. There are so many really cool and fun games that could be made from Christian entertainment. Could you imagine playing a video game from the Future Glimpses franchise? How about a video game based on Video Game Lies? Some new Adam's Ventures games would be awesome. We could play them for hours upon hours.

Family Friendly Gaming

has asked for a sequel to The Bible Game in the past. We would still like to play a sequel. We would happily review a new Bible Game video game as well. We still get emails from families that are enjoying that family party game to this day. So we know there is an audience out there.

There are also plenty of video games that could be made from the Holy Bible. There could be games based on David for the hardcore gamers. How about a video game based on Samson? Could you imagine such a video game? Violent gamers would be happy with games based on David and Samson. There are plenty of historical accounts of battles in the Holy Bible. What about playing as Moses? Would you play any of these kinds of games?

On the happier side of things we could play games based

on Jesus Christ, and his disciples. Creative people could come up with all kinds of different games on the first four books of the New Testament in the Holy Bible. These games could be educational as well as fun. What kind of game could you see made off of the life of Jesus Christ?

The video game industry has surpassed the movie industry in so many ways. One way it is lacking is in Christian based entertainment. Family Friendly Gaming has been the voice crying out from the desert for over a decade now. Hopefully someone with the money will make this a reality. Left Behind Games tried to unify the Christian video game developers. Sadly they almost destroyed it. So new companies, and voices need to rise up. The time is now. What can you do to make this dream a reality?

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

**CONTENTS** Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: [Gamereviews@familyfriendlygaming.com](mailto:Gamereviews@familyfriendlygaming.com).

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## Isaiah 40:3

A voice of one calling:  
 "In the wilderness prepare  
 the way for the Lord;  
 make straight in the desert a highway for our God.





# Hey! Pikmin

SCORE: 85



# Monster Hunter Stories

SCORE: 68



I feel bad for Nintendo. Their PR and Marketing failed them on Hey! Pikmin on the Nintendo 3DS. They lost a lot of sales by not sending Family Friendly Gaming a reviewable copy. Then the places they did send the game to did not like it very much. Well Family Friendly Gaming purchased Hey! Pikmin on the Nintendo 3DS. Guess what? We actually like it. We spent money on this game too.



controls are easy to pick up. We tap on the screen where we want to launch a Pikmin. The same goes for using the jetpack, or whistling the Pikmin back to us.

The violence in Hey! Pikmin comes from launching Pikmin at enemies. They will die and a little ghost will fly up from their bodies. The spirit goes away pretty quickly. It was noticeable to me though. A lot of Hey! Pikmin is solving the puzzles. We need to get objects that build up our sparklium in Hey! Pikmin on the Nintendo 3DS. Pikmin in the park will also find some.

At certain levels we are given new items or skills. The bosses in Hey! Pikmin are very interesting indeed. Hey! Pikmin also comes with Amiibo support if you purchase those. I suggest checking for good prices on Black Friday up until Christmas. There are enough levels in Hey! Pikmin to warrant a twenty dollar purchase in my opinion. Some levels might need to be replayed if certain objects were missed. That is if you are a 100% completist. The art and animation look good in Hey! Pikmin. The music is pleasant, and there is always something to do in Hey! Pikmin. I am surprised so much content was stuffed into Hey! Pikmin on the Nintendo 3DS. I actually personally prefer this game play style to the 3D game play style. That reminds me Hey! Pikmin does not have any 3D effects in it. So it must be played totally in 2D. - Paul



At its core Hey! Pikmin is Pikmin done in the 2D plane. Some might think that will not work. I found it did work. It works quite well in fact. I had a blast playing this game. Whether it was going through levels, at the Pikmin Park, or in bonus levels; I found this game to be charming on so many levels. The

System: Nintendo 3DS  
Publisher: Nintendo  
Developer: Arzest  
Rating: 'E10+' - Everyone TEN and OLDER ONLY  
{Mild Cartoon Violence}



Graphics: 80%  
Sound: 90%  
Replay/Extras: 85%  
Gameplay: 90%  
Family Friendly Factor: 80%

I give thanks to Family Friendly Gaming for purchasing a copy of Monster Hunter Stories on the Nintendo 3DS. The PR and Marketing departments for this company failed Family Friendly Gaming Universe horribly. What makes their failure so strange is this is the kind of a game Family Friendly Gaming has asked for - for years now. There really is no rhyme or reason to their failures though.

fight with them. There is a Pokemon collect them all kind of concept in Monster Hunter Stories. Monster Hunter Stories has spirits, Japanese voices, false idol worship, turn based battles, talking cat people, and more. Monster Hunter Stories has violence, and offensive content. There is a rock, paper, and scissors concept in Monster Hunter Stories. The attack choices are Power, Speed, and Technical. Speed beats Power, Technical beats Speed, and Power beats Technical.



Monster Hunter Stories is all about becoming and fulfilling the mission of a rider. We get eggs from monster nests. Then we take those eggs and hatch them. they turn into dinosaur looking creatures. We can ride the dinosaurs and

I loved getting to ride the monster in the field, and in battles. I had to build up a gauge to ride the monster in a battle. We were much more powerful when we attacked as a team

in Monster Hunter Stories. Monster Hunter Stories likes to tell us; "team work makes the dream work." The sounds from the other Monster Hunter games are recycled and used in Monster Hunter Stories. Monster Hunter Stories is a Monster Hunter video game with less bad content in it. Monster Hunter Stories is obviously geared more toward the younger audience. The turn based battles are pretty neat. The rock, paper, scissors concept is not very deep though. I value Monster Hunter Stories at fifteen dollars brand new. There is plenty to do in this hand held video game.



- RPG Master

System: Nintendo 3DS  
Publisher: Capcom  
Developer: Marvelous  
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Crude Humor, Fantasy Violence}



Graphics: 60%  
Sound: 60%  
Replay/Extras: 80%  
Gameplay: 80%  
Family Friendly Factor: 60%



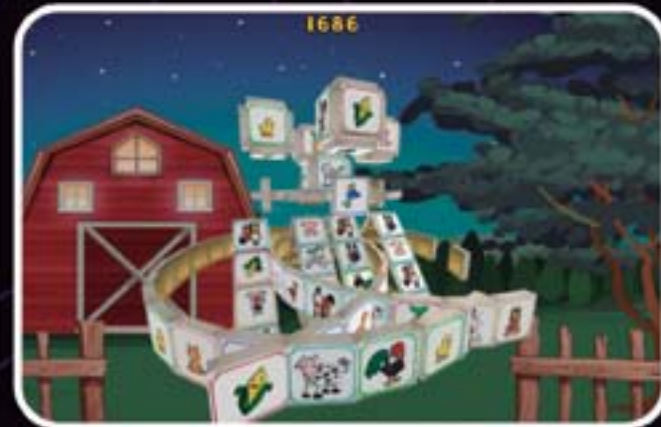


# ENSENASOFT



### Mahjong Deluxe 3

Mahjong Deluxe 3 includes 640 thought provoking puzzle layouts to enjoy in classic 2D and glorious 3D.



### Barnyard Mahjong 3

Barnyard Mahjong 3 includes 640 joyful puzzles filled with animal sounds and farming fun.



### Fabulous Food Truck

A fast paced time-management arcade game testing your skills as the cook of a busy food truck.



### Mystery of Rivenhallows

An exciting point-and-click adventure game full of mystery and suspense.

[www.ensenasoft.com](http://www.ensenasoft.com)



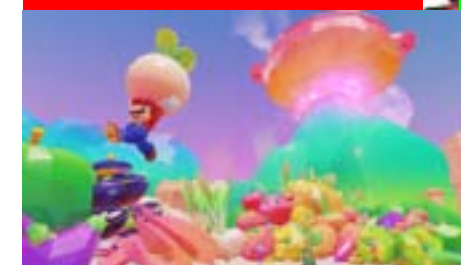
## Super Mario Odyssey

SCORE: 72



I am thankful I had enough money to purchase Super Mario Odyssey after the failures of the PR and Marketing for Nintendo. Hopefully you read my preview of Super Mario Odyssey that has been online since the end of November. The whole possession part of Super Mario Odyssey bothers me deeply and spiritually. Mario meets with a ghost hat that allows him the ability to take over and control many of the enemies he finds. This allows Mario the ability to access areas he could normally not reach.

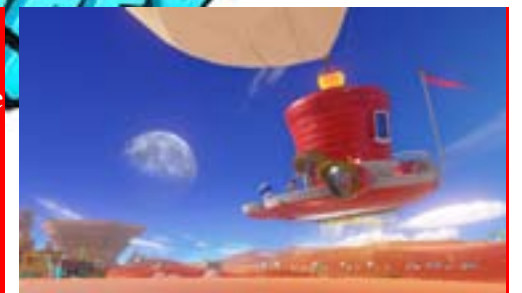
The hat mechanic is the one main new thing in Super Mario Odyssey. We visit some interesting locales in Super Mario Odyssey. The modern day city is my personal favorite. There is violent content in



Super Mario Odyssey. We can take control of tanks and blow apart a variety of objects. There is a Splatoon mechanic in Super Mario Odyssey where the hat can wipe away poison that is on the ground.

There is a decent amount of replay to Super Mario Odyssey. There are plenty of moons to find and numerous extras found in the game. In my opinion Super Mario Odyssey is worth forty dollars brand new. I had to pay just under sixty dollars so Super Mario Odyssey is being sold at an over inflated price. I hope Nintendo corrects that soon. I doubt they will since they are known for being very greedy. They got billions in the bank from fleecing their fanboys for some years now.

When we die we lose some coins and go back to the last checkpoint. There are normal coins and level coins in Super Mario Odyssey. Level coins allow us the ability to buy things like outfits for that area. We need those outfits to get



into certain spots in each of the levels. There is a boss in Super Mario Odyssey that reminds me of false idols.

Super Mario Odyssey looks good and it sounds good. The ending was extremely lame in my opinion. There are 2D wall levels found in Super Mario Odyssey. I thought that was pretty cool. It took me about a week to beat Super Mario Odyssey. It can take 30-60 minutes to get through a level in Super Mario Odyssey. There are fourteen levels in Super Mario Odyssey.

I wish Super Mario Odyssey had been done without the possession. Maybe cloning the enemies for example. That one issue is going to the biggest one for families.

- Paul

Publisher: Nintendo  
Developer: Nintendo EPD  
System: Nintendo Switch  
ESRB: 'E10+' - Everyone TEN and OLDER ONLY {Cartoon Violence, Comic Mischief}

Graphics: 70%  
Sounds: 80%  
Replay/Extras: 80%  
Gameplay: 70%  
Family Friendly Factor: 60%





Madden NFL 18

SCORE: 66

It is such a shame to see the Madden NFL franchise sink into failing review score status. What is EA Sports doing? They are sabotaging themselves with Madden NFL 18. Their PR and Marketing failures



has already been documented. The decline of the NFL has also already been documented. The game play in Madden NFL 18 is still broken. Although slightly better than last year.

I had to turn off all the offensive music in Madden NFL 18. The announcers repeat themselves and still have situational mistakes. Like when I am winning 41-0 in the fourth quarter, and ten seconds to go. The other team punts and the announcers talk about what I am going to do in this drive. How about take a knee to end the torture of that game? How about put the other team out of their misery?

Longshot is a short

failure. At the time this review was written only half of players tried this boring quick time event story. There are plays that are run in certain parts of that mode. With all of the violence, bad language, and more I thought this game should be rated thirteen and older only. How does EA Sports get an 'E' rating from the lenient ESRB? The online game mode obses-

sion drops the value of this game even more.

I ran into glitches in Madden NFL 18. I also found on the easy mode I could get a touchdown in a play or two. We can not change difficulty mid game, mid season, or mid franchise. How lame is that? Overalls can decide the winner on two player games when the players are even in skills. The presentation stays nice. I am still not fond of these announcers.

In my opinion Madden NFL 18 is worth no more than ten dollars brand new. Longshot is short, and the game play is still messed up. I am so bummed about how bad Madden NFL 18 actually is. I enjoy playing football video games. I did not enjoy playing this one. So much in Madden NFL 18 needs to be fixed - even teams, overalls, juking constantly, breaking tackles forever, and more. - Paul



Publisher: EA Sports  
Developer: EA Tiburon  
System: Xbox One/PS4(tested)  
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Comic Mischief, Mild Language, Mild Violence}



Graphics: 70%  
Sound: 50%  
Replay/Extras: 75%  
Gameplay: 65%  
Family Friendly Factor: 70%

# VIDEO GAME LIES



By Paul Bury  
Version 3

BUY IT NOW RIGHT HERE





# We Sing

SCORE: 68



# Final Fantasy XII The Zodiac Age

SCORE: 53

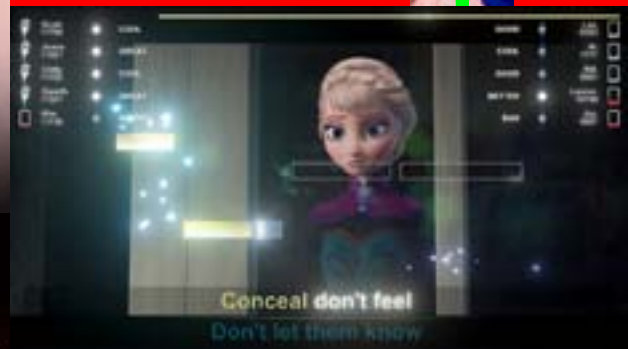


I am very thankful Family Friendly Gaming purchased a copy of We Sing on the Playstation 4. The PR and Marketing for this game did not respond to inquiries concerning a copy of this game. Families can use microphones to play We Sing. They can also use a free app. We played We Sing with the microphones we have from previous video games. We enjoyed that experience. I can not speak to how well the app performs.



left in there. Families can play We Sing in Solo, Expert, or Blind. There is an option to play We Sing in Single, Karaoke, or Party modes. There are multiple difficulty settings in We Sing as well. We Sing has a vocal and instrumental modes as well. There are plenty of newer songs in We Sing. There are a few older ones that you might remember from the past. We

The issues families can have with We Sing are bad language, violence, nudity, blood, alcohol, tobacco, enticement to lust, and more. The music videos from these songs are shown in We Sing. That is where the majority of the bad content comes from. I wish we had a choice in what video showed in the background. Maybe in a future release of We Sing. Some bad language is partially removed, and some is



Sing is heavier on the newer songs.

There are thirty songs in We Sing that families can compete in. There are also leaderboards if you want to see how you rank up against others. The scoring seems okay to me. At times it was great, and others I questioned why it missed something. Timing is everything in We Sing. I had to learn the tempo of the songs, and the timing. Practice might be needed to do well in some of these songs.

There were plenty of songs in We Sing that we enjoyed singing. We also had a lot of fun playing We Sing here at Family Friendly Gaming. The music video in the background did distract me from singing a few times. I go back to a desire to change that background. To me We Sing is worth ten dollars without the microphone, and twenty dollars with a microphone. - Paul

Final Fantasy XII The Zodiac Age is the perfect example of what is wrong with modern day role playing video games. Final Fantasy XII The Zodiac Age is also a good reason we need more American made role playing video games. The values, teachings, and lessons in Final Fantasy XII The Zodiac Age are not the same values, teachings, and lessons we believe in here in America. No one at Family Friendly Gaming bothered with the PS2 version of this game.

Final Fantasy XII The Zodiac Age has numerous issues with it. These issues are lack of attire, enticement to lust, blood, violence, demonic creatures, bad language, zodiac, false gods, battle, war, and more. The generic re-used



storyline fits the generic re-used battle system. We have to get a license to new gear before we can purchase it. We also need the gil to purchase the new gear as well.

Expect to grind in Final Fantasy XII The Zodiac Age - a lot. Playing Final Fantasy XII The Zodiac Age felt like trudging through a swamp with gators and other nasty predators. I hated pressing attack and then waiting for a bar to build. Then I ran around trying to avoid the enemies attacks until my bar built again. Do not get me started on the lack of intelligence of the AI of my team mates. I could micro manage them or leave them there to spectate.

Final Fantasy XII The Zodiac Age has good music, and nice music in it. The graphics show their age in Final Fantasy XII The Zodiac Age for the most part. The movie cut scenes look way better than the normal game



play. If you want to play a small group in a conquered country fighting against an evil and oppressive giant government then you might want to visit the fake world of Ivalice.

Crystals and attacks on God are a part of Final Fantasy XII The Zodiac Age. I am starting to think the Japanese are attacking American beliefs on purpose. Too bad that too many of my fellow role playing gamers are so addicted they can never break free and fight for their own independence. I hope my fellow role playing gamers will prove me wrong on that. Final Fantasy XII The Zodiac Age is not worth any money to play. Too much religious indoctrination. - RPG Master

System: Xbox One/PS4(tested)  
Publisher: THQNordic  
Developer: Le Cortex  
Rating: 'T' - Everyone THIRTEEN and OLDER ONLY (Mild Lyrics, Mild Violence, Partial Nudity, Suggestive Themes, Use of Alcohol, Use of Tobacco)



Graphics: 60%  
Sounds: 70%  
Replay/Extras: 85%  
Gameplay: 60%  
Family Friendly Factor: 65%

System: Playstation 4  
Publisher: Square Enix  
Developer: Square Enix  
Rating: 'T' - THIRTEEN and OLDER ONLY (Mild Blood, Suggestive Theme, Violence)



Graphics: 50%  
Sound: 60%  
Replay/Extras: 65%  
Gameplay: 50%  
Family Friendly Factor: 40%



# Baja Edge of Control HD

SCORE: 90

Family Friendly Gaming is awesome for purchasing a copy of Baja Edge of Control HD on the PS4. This game is also on the PC, and Xbox One. I have no clue as to why the PR and Marketing for this company failed us so badly. They lost sales by their behavior. Once this review gets out they will get a bump though.

Baja Edge of Control HD is a fun racing game families can get into. There is an easy or hard difficulty setting. Baja Edge of Control HD looks good and it sounds good. Players earn experience and money in Baja Edge of Control HD. Some of the money is contingent on the advertisers logo staying on your vehicle. That means Baja Edge of Control HD teaches us to avoid accidents. I love that lesson.

We can use the in game credits to improve our current vehicle or to purchase new ones. Baja Edge of Control HD contain Race, Baja Career, Multiplayer, Options,

and Leaderboard. Under Races there is Circuit Race, Rally Race, Hill Climb, Open Class, Baja, and Freed Ride). There are extremely large environments in Free Ride. I loved driving around those areas. Note you will need to unlock them in other modes like the Career.

I have a few bones to pick with Baja Edge of Control HD. The first one is certain vehicles slide a lot. I adapted to them, but it was very no-

ticeable. There is music with bad language in it. Thankfully that music can be turned off. The warnings about going off the track happen too soon at times. The same goes for resets if you cut a corner a bit too much. It can be difficult to tell exactly where the road is defined in Baja Edge of Control HD. I hated always starting in last. Even if I had won all the previous races on a circuit.

Baja Edge of Control HD is a really fun video game. I had a blast racing in Baja Edge of Control HD on the Playstation 4. This is a decent racer game that is not as involved or complex at some other racing games. At the same time Baja Edge of Control HD is approachable by all skill sets within a family. I value Baja Edge of Control HD at twenty to twenty-five dollars brand new. I hope to see more game like Baja Edge of Control HD in the near future.  
- Frank

System: PC/Xbox One/PS4(tested)  
Publisher: THQNordic  
Developer: 2XL Games, BlitWorks  
Rating: 'E' - Everyone SIX and OLDER ONLY {Mild Lyrics}

Graphics: 85%  
Sound: 75%  
Replay/Extras: 100%  
Gameplay: 100%  
Family Friendly Factor: 90%

# NBA Live 18

SCORE: 70

NBA Live 18 comes in a distant second this year. If you are looking for a new basketball video game this year then check out NBA 2K18. It is much better than NBA Live 18. The horrendous failures of the PR and Marketing firm for EA Sports continue on this year. I suppose they do not want any sales from Family Friendly Gaming Universe at all.

The presentation in NBA Live 18 is sub-par for a modern basketball video game. The music is offensive, and so are the names of some of the people who sing these songs. How did the ESRB miss that? Is this more evidence of the corruption accusation against the ESRB? You can draw your

own conclusion to that question.

I ran into strange glitches while playing NBA Live 18. Many of the menu screens are horrible to navigate. The One mode is great if you want to take your own player and player in the league and on the street. The NBA Live series still does not have good retro teams to play. When will EA Sports catch up? The default visual view is horrible, and the annoying momentum meter continues to break this franchise.

The good news is the visuals can be set to a more intelligent view in NBA Live 18. The music can be turned off - which silences the movies too. I did not find a way to skip those movies. So

you are forced to watch them. Graphically NBA Live 18 looks pretty good. The announcers are okay.

I wanted to like NBA Live 18 so much. It has decent basketball action. The AI makes no sense at times. The same goes for which shots will sink and which ones will miss. There is plenty of customization in NBA Live 18. I am thankful Family Friendly Gaming purchased NBA Live 18 on Black Friday 2017. This basketball game is worth twenty dollars brand new in my opinion. I am being very generous too. I still like NBA 2K18 better than NBA Live 18. That is the general opinion here at FFG.  
- Frank

System: Xbox One/PS4(tested)  
Publisher: EA Sports  
Developer: EA Tiburon  
Rating: 'E' - Everyone SIX and OLDER ONLY

Graphics: 85%  
Sound: 60%  
Replay/Extras: 75%  
Gameplay: 60%  
Family Friendly Factor: 70%





# Forza Motorsport 7

SCORE: 90



I was bummed after the PR and Marketing department for Microsoft failed Family Friendly Gaming so badly. My heartache turned to joy after Family Friendly Gaming purchased Forza Motorsport 7 on the Xbox One. It is always neat to know whom you can depend on. This racing game is better than I was expecting. Too bad the PR and Marketing for Microsoft cost them so many sales.



exceptionally well and there are plenty of cars to unlock and/or purchase. Rewinds and assists are found in Forza Motorsport 7. There is also the option to change the drivatar difficulty. That way if you just want to win all the time in Forza Motorsport 7 you can.

Forza Motorsport 7 takes the awesome racing mechanics from the Forza Horizon video games and puts it into the Forza Motorsport franchise. There are many more race tracks in Forza Motorsport 7 than previous iterations. Forza Motorsport 7 puts Forza Motorsport 5 and 6 to shame. The only thing missing in Forza Motorsport 7 is the open world.

Forza Motorsport 7 looks nice, sounds good, plays

The weather effects in Forza Motorsport 7 are insane. Storms come in and go out in the game. One lap may be wet



in the rain and the next one might be steam coming off the road as the sun has come out burning off the liquid. Forza Motorsport 7 also includes a local split screen multiplayer function. There is that on-line mode if you want to play against others across the Internet.

The installation in Forza Motorsport 7 is huge. Plus it had to download and install multiple updates. Prize crates will give you mods that will get you more money, and experience. The modes in Forza Motorsport 7 are Forza Driver's Cub, Free Play, Rivals, mods, Split Screen, Forzathon, and more. When we level up we can get gear, a car, or credits.

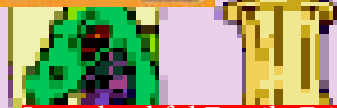
The tracks take a bit of time to load in Forza Motorsport 7. I value Forza Motorsport 7 at thirty dollars brand new. Great racing game on the Xbox One. - Frank

System: PC/Xbox One(tested)  
Publisher: Microsoft Game Studios  
Developer: Turn 10 Studios  
Rating: 'E' Everyone SIX and OLDER ONLY

Graphics: 80%  
Sounds: 90%  
Replay/Extras: 100%  
Gameplay: 90%  
Family Friendly Factor: 90%

# TIME 2 A Rugrats I Gotta Go Party

SCORE: 76



I am thankful Family Friendly Gaming had the money to purchase Rugrats I Gotta Go Party on the Gameboy Advance. I am also thankful we have readers who have asked us to review retro games, and to play Rugrats video games. Hopefully you saw the videos on Rugrats I Gotta Go Party. This game is about playing hide and go seek. When you find one of the characters then a mini game is played. You must do so well in each mini game.

Some of the mini games in Rugrats I Gotta Go Party are easy and others take some time to master. I learned that while I played Rugrats I Gotta Go Party on the GBA. In my opinion this is a really good game for kids. They might need some help and/or encouragement on some of the mini games. That is what we do as parents a great many times.

Rugrats I Gotta Go Party looks good for its era and system. Rugrats I Gotta Go Party sounds good for its era and system. Rugrats I Gotta Go Party plays okay for its era and system. There are not a lot of mini games. Thankfully the price for Rugrats I Gotta Go Party is pretty low. - Paul

System: Gameboy Advance  
Publisher: THQ  
Developer: Eurocom  
Rating: 'E' for Everyone SIX and OLDER ONLY

Graphics: 80%  
Sound: 80%  
Replay/Extras: 70%  
Gameplay: 70%  
Family Friendly Factor: 80%

# NFL Gameday 2000

SCORE: 52



I hope you enjoyed all of those videos we did of NFL Gameday 2000 on the Playstation. I suffered through those games so much. Playing NFL Gameday 2000 was so painful for me. I did not mind losing. I just hated all of the bugs and glitches in NFL Gameday 2000. Why did my wide open receivers stop running to the ball so often? Why did my defenders go the wrong way and let a running back go right past them?

My dad found three specific plays that got him six or more yards ninety percent of the time no matter what defense I called. The imbalance in this football game is horrible. The fans and stadiums looked the same (except for the logo on the field). The lack of commentary and sparse sounds met with pixelated graphics.

Madden games from this era had more teams, more modes, and more options. I am not a fan of Madden games either. The more I played NFL Gameday 2000 the worse I did. I never want to see this game again, and I never want to play it again either. BTW outside of those three plays nothing else worked.

I know there are people out there in Family Friendly Gaming Universe that like NFL Gameday 2000. I am sorry that I have the opposite opinion. I am glad this franchise is dead. - Teen Gamer

Publisher: 989 Sports  
Developer: Red Zone Entertainment  
System: Playstation  
Rating: 'E' - Everyone SIX and OLDER ONLY

Graphics: 55%  
Sounds: 50%  
Replay/Extras: 55%  
Gameplay: 40%  
Family Friendly Factor: 60%



13:39

# SPORTS



**Legendary players such as David Beckham will appear in the game.**

Product: PES 2018 Mobile  
Company: Konami  
System: iOS/Android  
Release Date: Out Now  
Rating: '4+' - Everyone FOUR and OLDER ONLY





Team, player and manager data has been updated to match the start of the 2017-18 season.



Simple controls optimized for smartphones make the matches even more interesting.



Enhance your real-time online match experience with the new 'Friend' feature! Play your friends anytime, anywhere!

Product: PES 2018 Mobile  
Company: Konami  
System: iOS/Android  
Release Date: Out Now  
Rating: '4+' - Everyone FOUR and OLDER ONLY



Get together with your friends and enjoy your very own competition with Local League!



# DEVELOPING

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Product: Atelier Lydie & Suelle The Alchemists and the Mysterious Paintings  
Company: Koei Tecmo  
System: PC/PS4/Switch  
Release Date: March 27, 2018  
Rating: 'RP' - Rating Pending





Product: Atelier Lydie & Suelle The Alchemists and the Mysterious Paintings  
Company: Koei Tecmo  
System: PC/PS4/Switch  
Release Date: March 27, 2018  
Rating: 'RP' - Rating Pending





Product: Atelier Lydie & Suelle The Alchemists and the Mysterious Paintings  
Company: Koei Tecmo  
System: PC/PS4/Switch  
Release Date: March 27, 2018  
Rating: 'RP' - Rating Pending





Product: Spider-Man  
 Company: Sony  
 System: Playstation 4  
 Release Date: 2018  
 Rating: 'RP' - Rating Pending

4K Pro. 4K display device required to view in 4K.





Product: Spider-Man  
Company: Sony  
System: Playstation 4  
Release Date: 2018  
Rating: 'RP' - Rating Pending

PS4 Pro required for 4K feature.





4K images are from PS4 Pro. 4K display device required to view in 4K.



4K images are from PS4 Pro. 4K display device required to view in 4K.



Product: Spider-Man  
Company: Sony  
System: Playstation 4  
Release Date: 2018  
Rating: 'RP' - Rating Pending

4K images are from PS4 Pro. 4K display device required to view in 4K.



4K images are from PS4 Pro. 4K display device required to view in 4K.





Product: Dynasty Warriors 9  
Company: Milestone  
System: PC/PS4/Xbone/Switch  
Release Date: February 13, 2018  
Rating: 'RP' - Rating Pending





Product: Dynasty Warriors 9  
Company: Milestone  
System: PC/PS4/Xbone/Switch  
Release Date: February 13, 2018  
Rating: 'RP' - Rating Pending





Product: Dynasty Warriors 9  
Company: Milestone  
System: PC/PS4/Xbone/Switch  
Release Date: February 13, 2018  
Rating: 'RP' - Rating Pending







Product: Dragon Ball Fighter Z  
Company: Bandai Namco  
System: PS4/PC/Xbox One  
Release Date: January 26, 2018  
Rating: 'RP' - Rating Pending





Product: Dragon Ball Fighter Z  
 Company: Bandai Namco  
 System: PS4/PC/Xbox One  
 Release Date: January 26, 2018  
 Rating: 'RP' - Rating Pending







Trunks  
I won't be a bachelor forever!



Vegeta  
Trunks, my son, is growing up strong. And Bulma, she's a fine wife. Well, aside from her temper...



Product: Dragon Ball Fighter Z  
Company: Bandai Namco  
System: PS4/PC/Xbox One  
Release Date: January 26, 2018  
Rating: 'RP' - Rating Pending

Please select a space.  
Move Cursor: [Left/Right] : Confirm [Enter] : Edit Team [F1] : Pause Menu



Here comes a  
Mighty Warrior!



# NOW

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# PLAYING







Name: theHunter Call of the Wild  
System: PC/PS4/Xbox One  
Publisher: Avalanche Studios  
Developer: Expansive Worlds  
Release Date: Out Now  
Rating: 'T' THIRTEEN and OLDER  
ONLY {Blood, Violence}





Name: theHunter Call of the Wild  
System: PC/PS4/Xbox One  
Publisher: Avalanche Studios  
Developer: Expansive Worlds  
Release Date: Out Now  
Rating: 'T' THIRTEEN and OLDER  
ONLY {Blood, Violence}





Name: theHunter Call of the Wild  
System: PC/PS4/Xbox One  
Publisher: Avalanche Studios  
Developer: Expansive Worlds  
Release Date: Out Now  
Rating: 'T' THIRTEEN and OLDER ONLY {Blood, Violence}







Product: .hack//G.U. Last Recode  
 Company: Bandai Namco  
 System: PC/PS4  
 Release Date: Out Now  
 Rating: "T" - THIRTEEN and OLDER  
 ONLY (Alcohol Reference, Fantasy  
 Violence, Mild Blood, Mild Language, Sug-  
 gestive Themes)

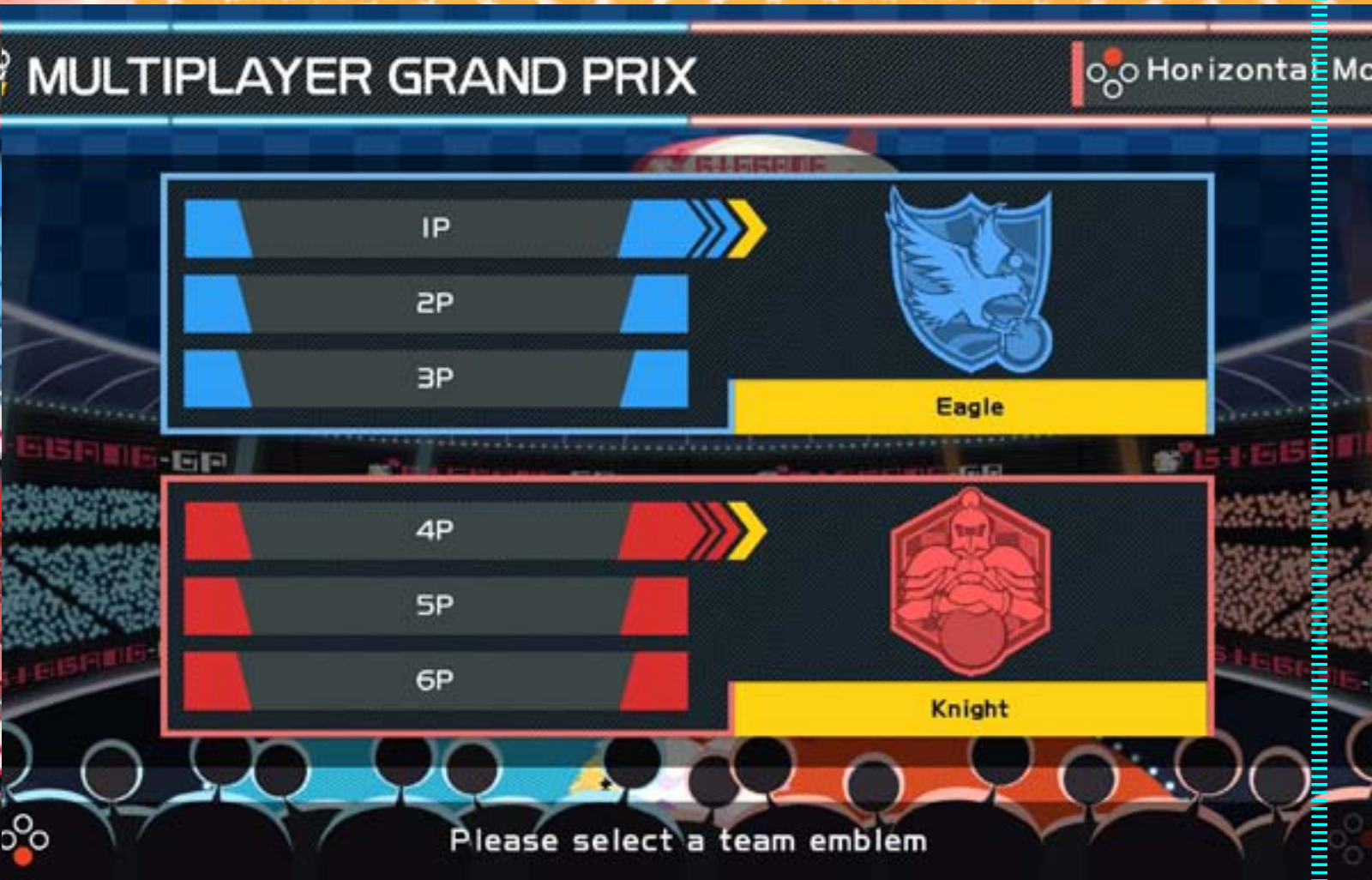
...ers will absorb your HPI! Dodge the lasers to prevent it from healing!





Product: .hack//G.U. Last Recode  
Company: Bandai Namco  
System: PC/PS4  
Release Date: Out Now  
Rating: "T" - THIRTEEN and OLDER ONLY (Alcohol Reference, Fantasy Violence, Mild Blood, Mild Language, Suggestive Themes)





Product: Super Bomberman R  
 Company: Konami  
 System: Nintendo Switch  
 Release Date: Out Now  
 Rating: 'E10+' - Everyone TEN and OLDER ONLY {Cartoon Violence}





Product: Super Bomberman R  
 Company: Konami  
 System: Nintendo Switch  
 Release Date: Out Now  
 Rating: 'E10+' - Everyone TEN and OLDER ONLY {Cartoon Violence}





# Last Minute

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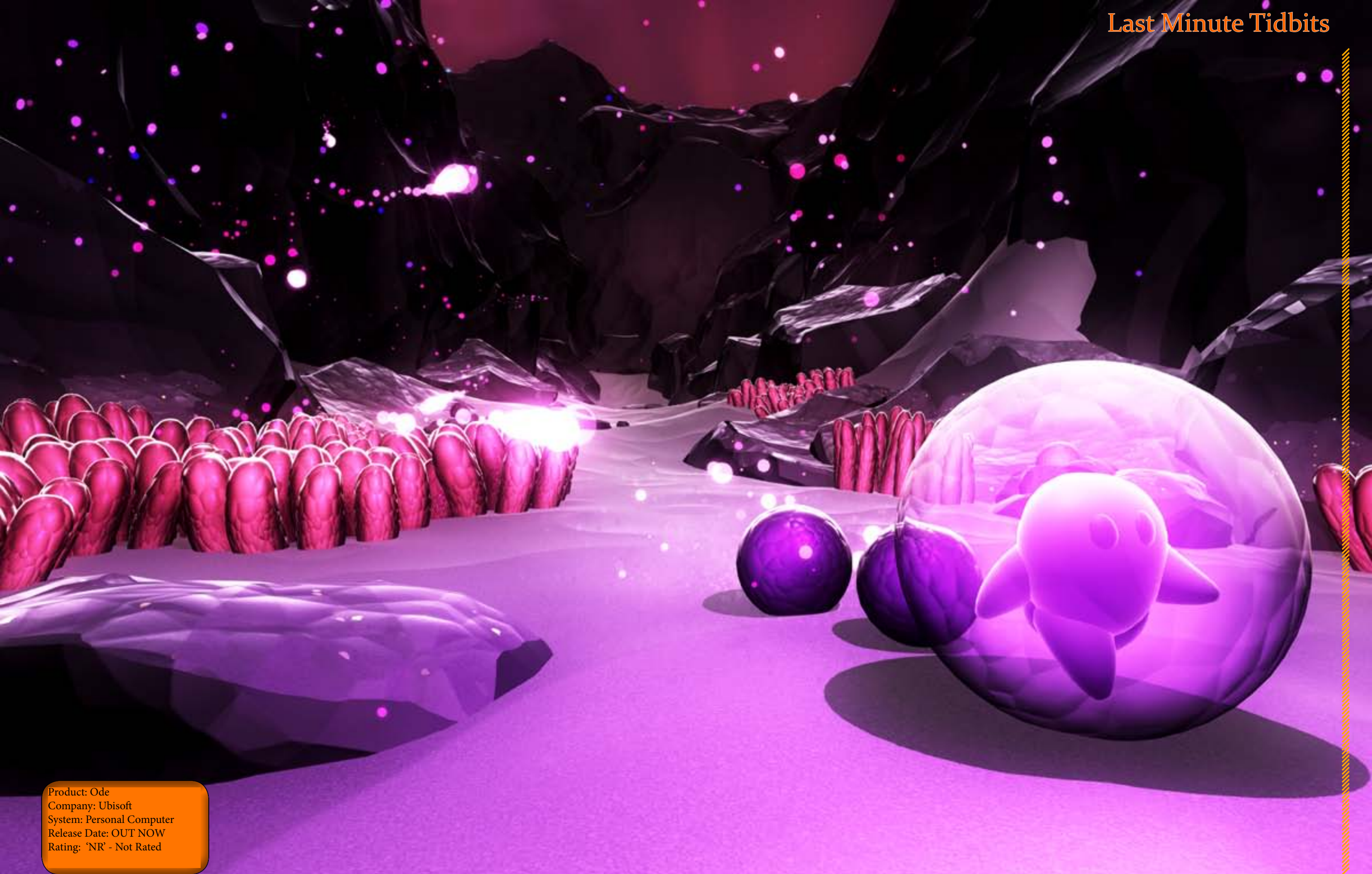
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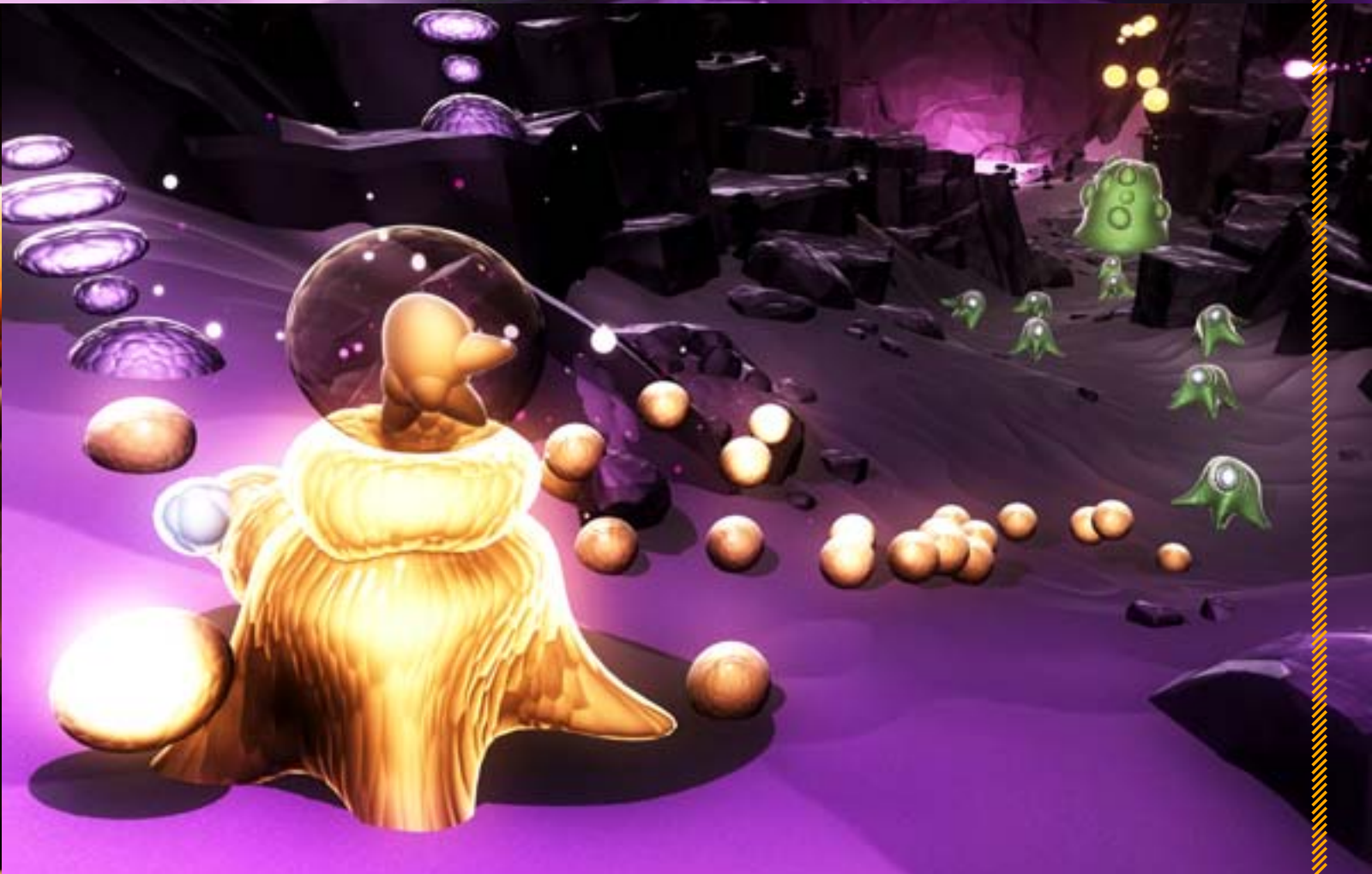






Product: Ode  
Company: Ubisoft  
System: Personal Computer  
Release Date: OUT NOW  
Rating: 'NR' - Not Rated





Product: Ode  
Company: Ubisoft  
System: Personal Computer  
Release Date: OUT NOW  
Rating: 'NR' - Not Rated



# THAT'S! YOU!™



Product: That's You  
Company: SIE  
System: Playstation 4  
Release Date: OUT NOW  
Rating: 'E' - Everyone SIX and OLDER ONLY (Drug Reference, Language, Partial Nudity, Suggestive Themes, Mild Blood)





Product: Zwei The Ilvard Insurrection  
 Company: XSeed Games  
 System: Personal Computer  
 Release Date: Out Now  
 Rating: 'NR' - Not Rated







Product: Zwei The Ilvard Insurrection  
Company: XSeed Games  
System: Personal Computer  
Release Date: Out Now  
Rating: 'NR' - Not Rated

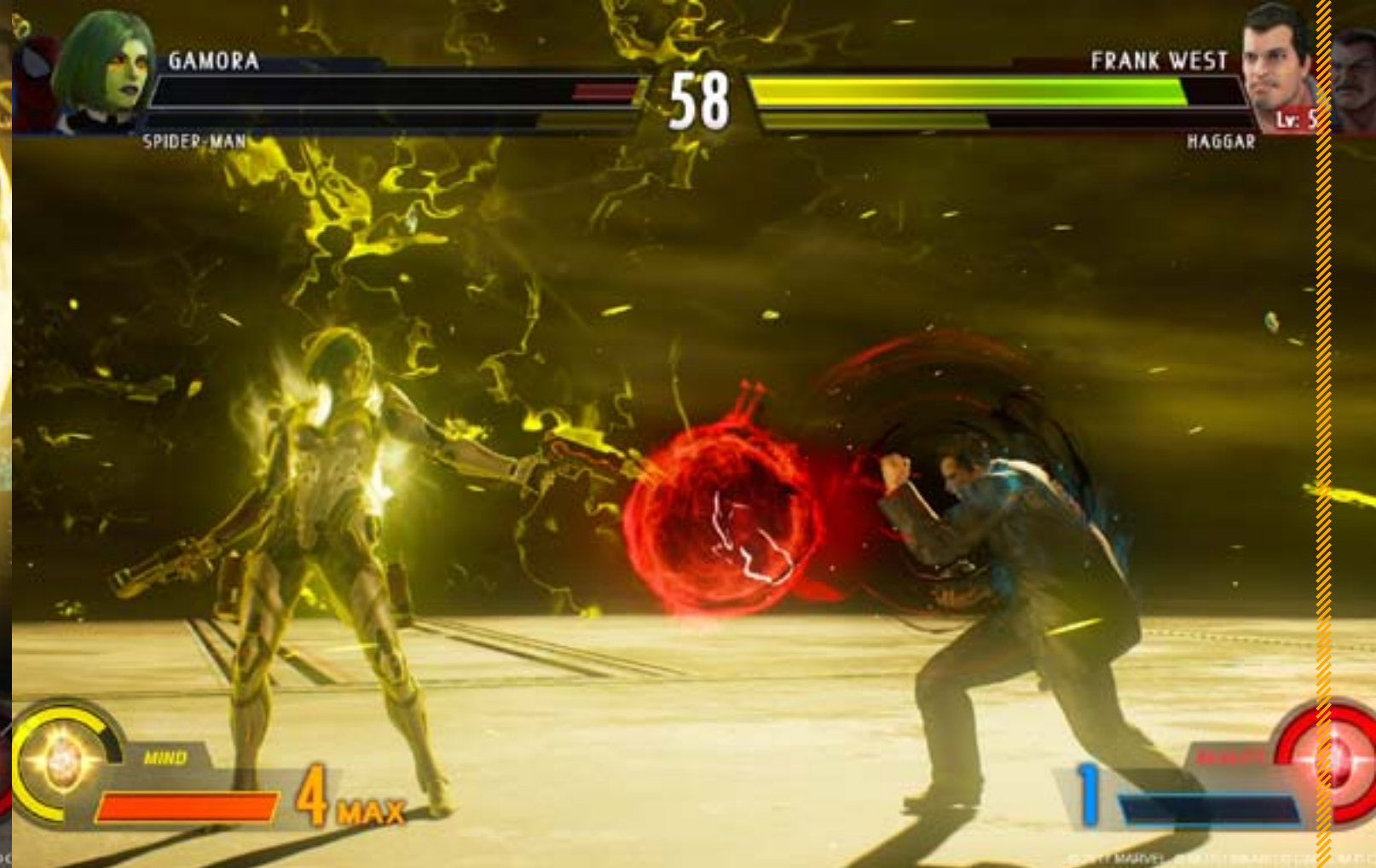
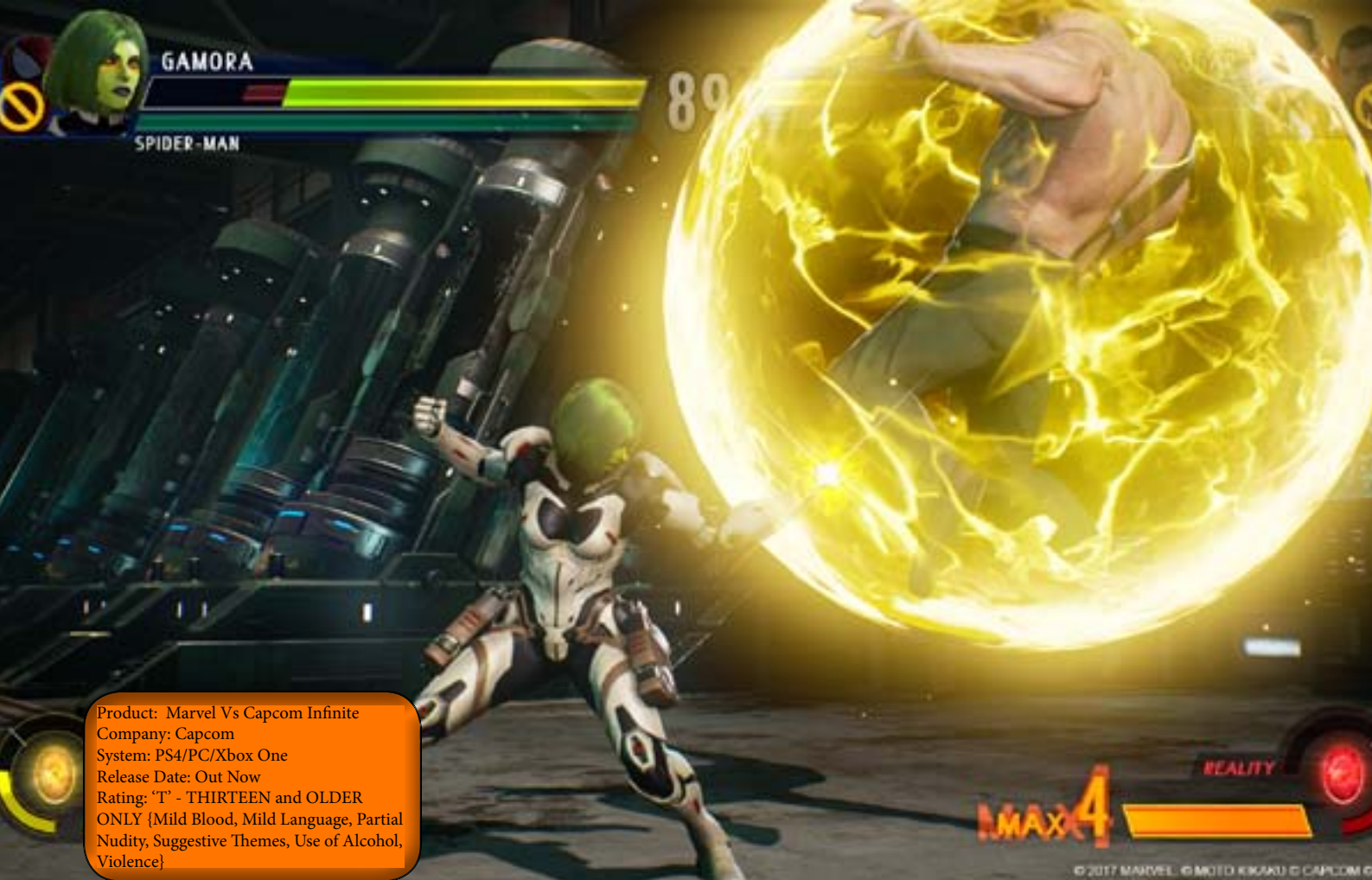




Product: Marvel Vs Capcom Infinite  
Company: Capcom  
System: PS4/PC/Xbox One  
Release Date: Out Now  
Rating: "T" - THIRTEEN and OLDER  
ONLY (Mild Blood, Mild Language, Partial  
Nudity, Suggestive Themes, Use of Alcohol,  
Violence)

© 2017 MARVEL © MOTO KIKAKU





Product: Marvel Vs Capcom Infinite  
Company: Capcom  
System: PS4/PC/Xbox One  
Release Date: Out Now  
Rating: "T" - THIRTEEN and OLDER ONLY (Mild Blood, Mild Language, Partial Nudity, Suggestive Themes, Use of Alcohol, Violence)





Product: Monster of the Deep Final Fantasy XV  
Company: Square Enix  
System: PS4 VR  
Release Date: Out Now  
Rating: "T" for THIRTEEN and OLDER ONLY (Language, Mild Blood, Partial Nudity, Violence)



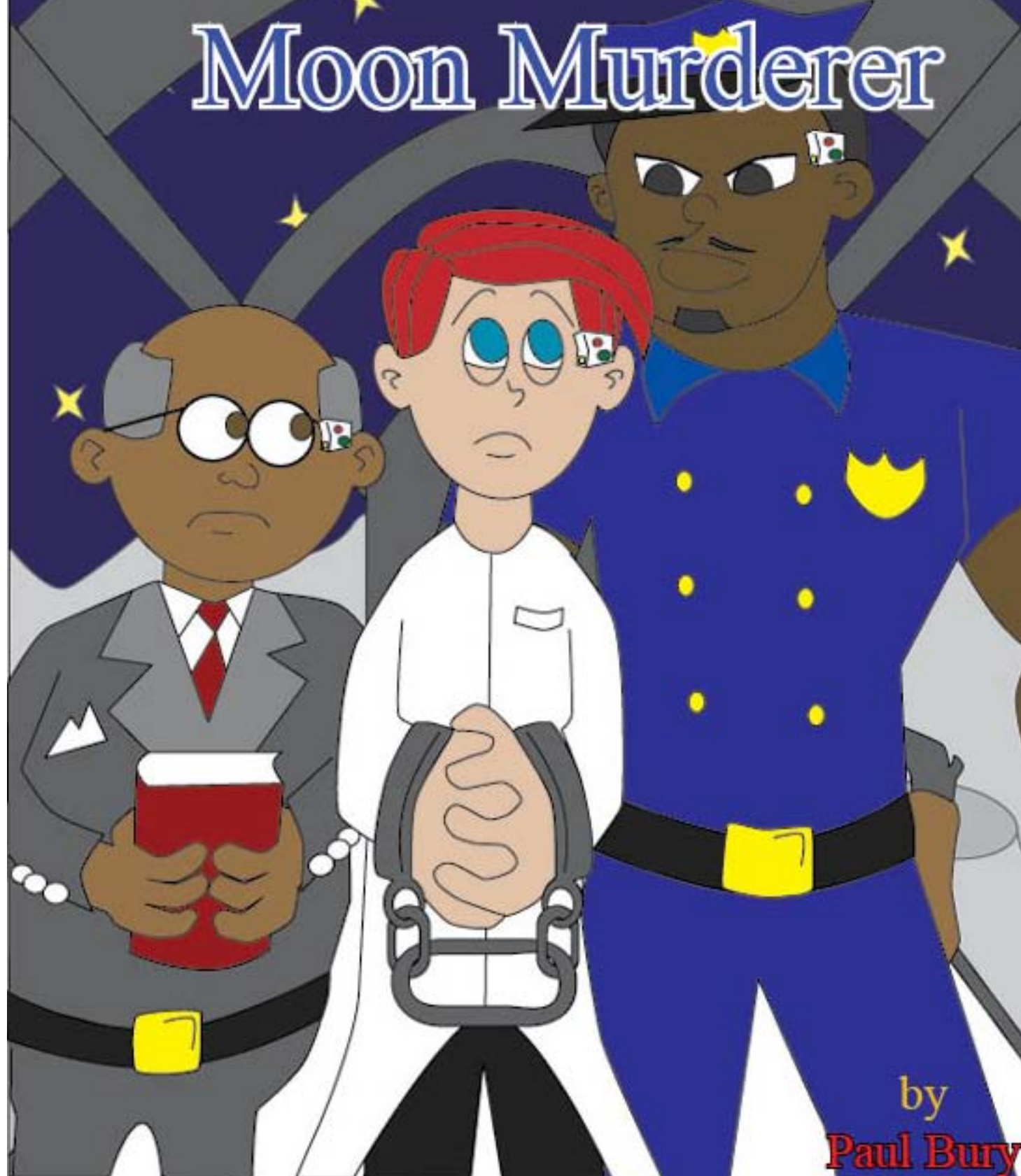


Product: Monster of the Deep Final Fantasy XV  
Company: Square Enix  
System: PS4 VR  
Release Date: Out Now  
Rating: "T" for THIRTEEN and OLDER ONLY (Language, Mild Blood, Partial Nudity, Violence)





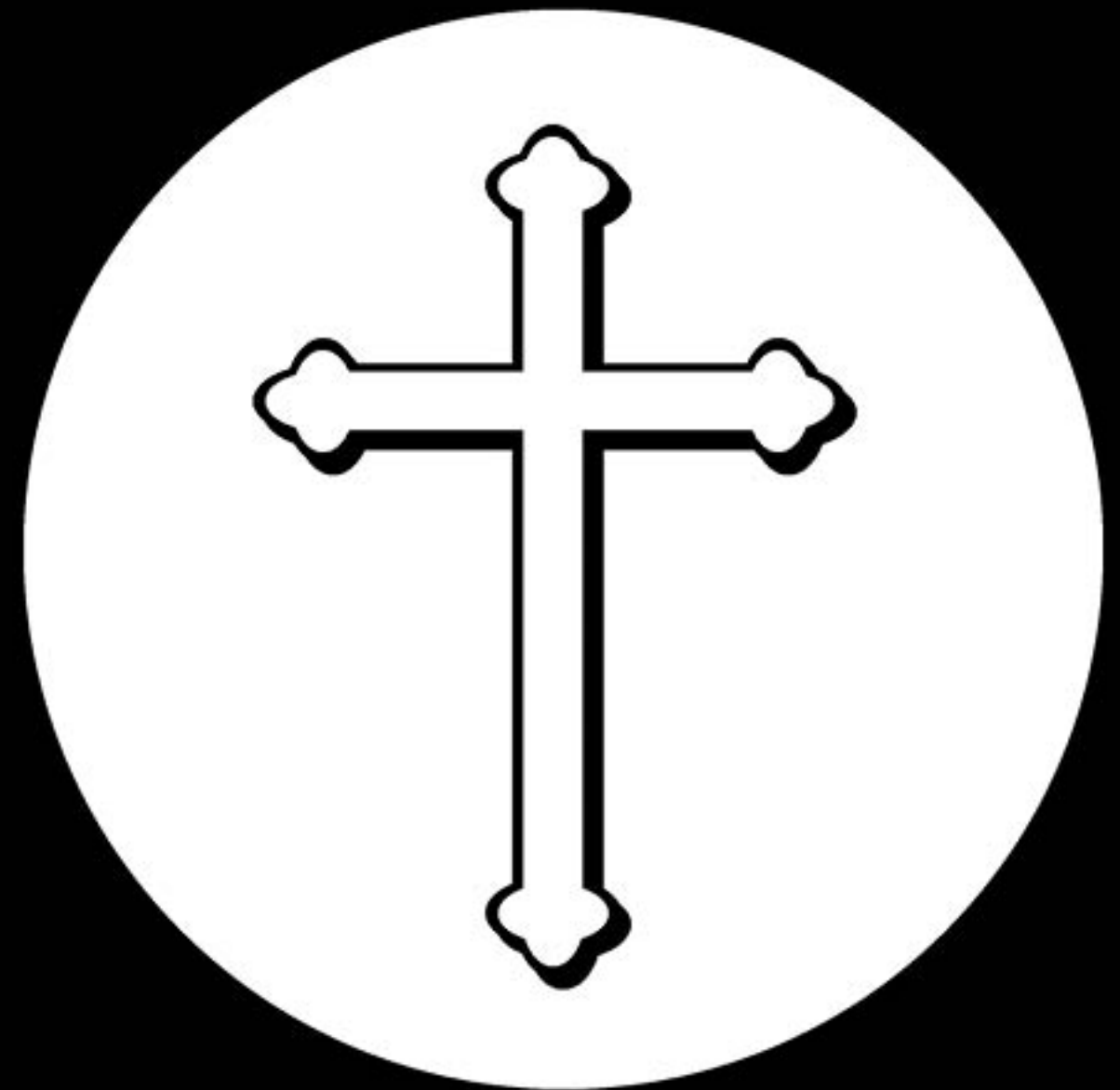
# Future Glimpses Moon Murderer



by  
Paul Bury

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FUTURE GLIMPSES  
FREE AT LAST



BY  
PAUL BURY

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**Devotional  
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