



FAMILY FRIENDLY

GAMING

TM

THE VOICE OF THE
FAMILY IN GAMING

Dragon Ball Fu-
sions, Lego Dimen-
sions, We Sing and
more in this stun-
ning issue!!

ISSUE #114

January 2017

Ubisoft wants you
to get Steep on the
PC, Xbox One or
PS4 this winter.

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Status Updates

Hopefully by now you have found out about my latest book - Family Friendly Gaming Devotional January. It takes the devotionals written in early Family Friendly Gaming magazines and compiles them into a monthly devotional for the month of January. Please note we do plan on releasing additional months in the future. My next book project will be - to go back and do another updated revision to Video Game Lies. There has been a lot of interest in updating that book with a new revision. So that is next on my docket. My apologies for the length of time it takes. I have so many responsibilities that take me away from book writing. I am praying about it, and ask for your prayers as well. For me personally it is exciting to get this book out before Christmas. I hope and pray it does well, and is a blessing to all ya'll.

A big shout out goes to JOJ650s from the Christ Centered Gamer forum message boards. He gave me the idea for the redesign of the background images in the Reviews section of this issue. I hope everyone enjoys it. It is a little extra work for us in the building of the pages. But that is okay. We are enjoying it, and love finding ways to upgrade the Family Friendly Gaming magazine. The background images in the reviews section has some kind of a connection to the product being reviewed. Whether it is the logo, or a picture; it gives the Reviews section a completely different visual feel. Thank you again JOJ650s for your wonderful suggestion.

We saw a massive increase in a variety of areas of Family Friendly Gaming this year. From previews, to reviews the numbers are up. The videos continue to climb to new heights. Twitter and Facebook have also shown growth. So has Raptr. I must admit I had almost given up on Facebook. Traction there was been dismal compared to the others - especially Youtube. How many in Family Friendly Gaming Universe still use Facebook? Have you moved on?

Bringing older reviews into the current review scale continues on. We got some progress in 2016. Lord willing we will get some more in 2017. No official planned end date for that project. It has a lower priority than most everything else we do here at Family Friendly Gaming. As

time progresses we will eventually complete it. Log files in the database project was completed in 2016. We are really happy to complete that project off. Updating News, Reviews, Previews, Videos, etc. files for logging into the database received a little progress in 2016. Lord willing we will be able to focus on that when the older Reviews have been all updated into the current review format.

Thank you for another wonderful year. It has been great being a representative of Jesus Christ in the video game industry for another year. It has been awesome keeping the focus on family friendly issues.

God bless,
Paul Bury



New Year

Welcome to the year of our Lord 2017. It feels so strange to say that. Another year has blown by. The kids are getting older. One is a teenager and the other is getting close to becoming a teenager. Our first born son is getting closer to being able to drive. I know that freaks out a lot of parents. We have faith in our son. We have taught him the ways of the Lord. We have raised him to do what is right. Is he perfect? Nope. Am I afraid of him driving out there? Nope. I know he will take the responsibility of driving very seriously. Why? Because Paul and I will remind him of it. We human beings need to be reminded of things. That is why we continuously pray and read the Holy Bible. So we can be reminded of what is important in life.

What are you planning for in 2017? Are you going to try and exercise more? Lose some weight? Spend more time with God? Spend more time with family and friends? Help out in your community more? Each of us have different goals at the start of the year. How did you do with your goals from 2016? Did you achieve them? If you did - CONGRATULATIONS! If you did not, try again this year. I am baffled that some people make a New Years Resolution, fail it, and then try something different the next year. My opinion is work at achieving each goal you set before you. If it takes two, three, four, or five years to achieve it - fine. Do not make a goal, fail it, and then make a different goal. Keep working at the goal that was failed.

Did you suffer a loss last year? Does that make this year that much more difficult? Let me encourage you. God has allowed you to continue on. There is still a need for you this year. There is still work for you to do this year. Never lose focus on that. We only get one shot at this life. We only get this opportunity. Do not squander it because you miss someone. I miss my dad dearly. I am needed by my mother, sister, niece, husband and children. I get so much joy from them. Why would I want to focus on the loss instead of all the joy I get on a daily basis? Focus on the positive. There is so much to live for.

Family Friendly Gaming has grown bigger and better than anything I could have ever expected. We saw a massive shift in 2016. I expect it will continue in 2017. The e-magazine has amazing top notch reviews from new re-

leases that has grown the e-magazine to levels I never expected. My hubby works really hard on Family Friendly Gaming. It has been such a blessing to both of us. The laughter, tears, death threats, donations, words of encouragement, and more have marked the years. God knows what He is doing. He called us to this ministry. We faithfully obeyed. God has blessed it beyond our wildest dreams. Thank you for being with us. Thank you for your feedback, suggestions, ideas, and assistance. Thank you for joining us in another year. Are you ready for 2017? I have all kinds of hope for this year.

God bless,
Yolanda Bury



LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



MISSION STATEMENT

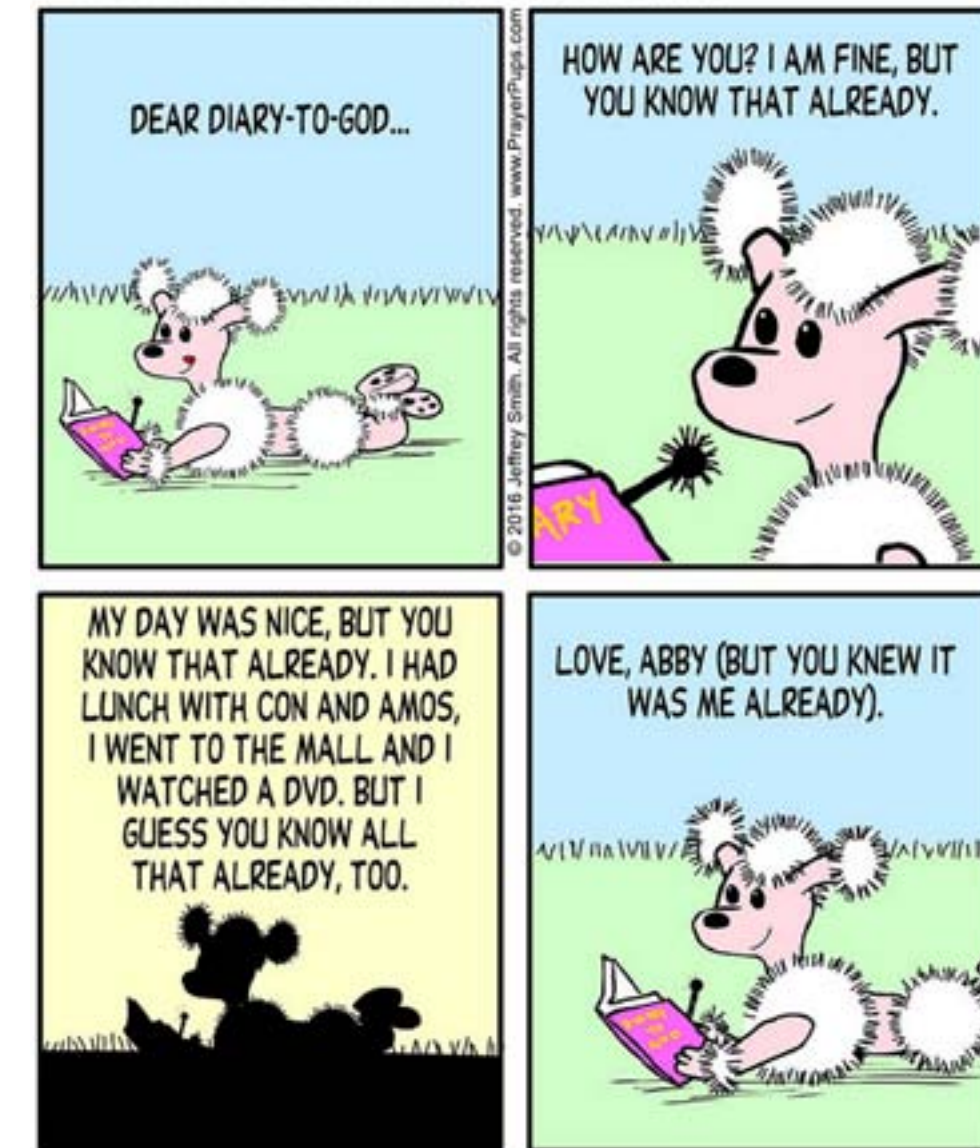
Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.



03-06-2015

I'VE HAD A FULL LIFE ... YOU MIGHT WANT TO GIVE ME ANOTHER GO-AROUND

PRAYER PUPS BY JEFFREY SMITH



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles
\$10.99 each

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles
\$1.50 (issues 1-4) \$2.99 (issues 5,7)

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+**
of **9000** available Homeschool titles.

For a complete listing,
 visit our reference only website

www.homeschoolstore.com

Products can be ordered from your
 local Homeschool Retailer.

SOUND OFF



The Sound Off section is where you the reader/emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

PEGI is better than the ESRB

Dear Mr. Bury,

In light of recent experiences, I believe the PEGI rating system is better than the ESRB rating system. Here are my two reasons why.

First, the ESRB keeps their ratings questionnaire a secret. You need to be a game developer with an ESRB profile to access it. But anybody can access the PEGI questionnaire and save it as a PDF file. And it shows the criteria for rating games is crystal clear. If violence is directed towards fantasy characters such as dragons or Lego figures, or if we can blow up buildings, tanks, planes or other vehicles, the game is rated 7. If violence is directed

towards humans larger than stick figures and the violence is unrealistic, the game is rated 12. A game can also get rated 12 if it contains profanity, gambling, or sex scenes. Realistic violence towards humans and/or encouragement of the use of alcoholic beverages or tobacco products will cause the game to be rated 16. If a game features realistic violence towards innocent/defenseless human bystanders, glamorization of illegal drugs, rape, or instruction in criminal techniques such as breaking into a car or bomb making, the game gets rated 18. Take a lot at the PEGI questionnaire if you get a chance and let me know what you think.

Secondly, the PEGI system is more diligent in posting ratings for upcoming games. The PEGI website has the rating for Planet Coaster posted on their website. (Planet Coaster is rated 3.). The ESRB has not posted their rating for Planet Coaster yet. I emailed the ESRB about this, but I do not expect a response. I have emailed the ESRB on three other occasions and they only responded once. The PEGI keeps track of the emails they get, and sometimes shares them with the world in their annual reports.

Have a wonderful day, and
God Bless You.
Sincerely,
David

{Paul}: David,

I completely agree with you. We have had our problems with the ESRB for years now. We still have open interview questions that the ESRB dodges. They have dodged these questions for years. There are plenty of corrupt politicians out there. Even they will address the hard questions. The ESRB fits into the mold of only wanting to be told how great they are. Like The Emperor's New Clothes story.

Years ago we found full frontal female nudity in the fourth .hack game. The game got a "T" rating. According to the ESRB's own admission that fit into at least an 'M', of not an 'AO'. It took them months to even add a suggestive themes descriptor. Rating did not change. The ESRB has so many scandals it is scary. They are not held accountable. Too many in the worldly gaming media outlets runs their propaganda and lies whenever they send over a PSA.

I hear from families all the time that they have been burned by the ESRB. There is little trust in the family realm of the ESRB. The ESRB has done nothing to alleviate that. They have done nothing to try and heal the damage they caused. They have done nothing to quiet the rumors of corruption, and bought off nature of their company. They march on pretending nothing is wrong. The difference between their ratings and PEGI is alarming. The ESRB cares more about whatever the companies want than informing the public.

Big Help

I've been keeping up with your FFG site and reading reviews I check it every day and enjoy reading em
I've been doing well and ever since America won the election I've felt lighter

like a miasma has lifted
I also managed to get shining force on sega genesis and crystalis on gbc thanks to your reviews

I loved em
they were really awesome games and I might not have gotten em if not for you covering em
now I'm currently playing shining in the darkness on genesis and have just beat the 4th trial

its the kinda game you play for around 20-40 mins and after getting back from the dungeon you save and feel like you accomplished something

According to one source, its set after shining force 2

I have a few reasons for sending this email
1'

These this kickstarter by a guy trying to create a new sega game using sega genesis tech
<https://www.kickstarter.com/projects/63454976/tanglewood-an-original-game-for-the-sega-genesis-m>
I know you don't agree with many kickstarters but I think this one would be a worthy thing
it looks fairly family friendly and has little violence or lust

it reminds me of a Disney thing like the fox and the hound

I don't have much cash and have spread my knowledge of it to those I know who might help
but I know if you spread it to the followers of FFG then it can have a better chance

it has a physical copy planned and is designed to work on a real sega genesis
2nd

I had a few ideas for top 10's
top 10 mascots in the 16 bit days
top 10 launch games
top 10 best movie games
top 10 forgotten franchises
top 10 genesis games
top 10 turbo grafix 10 games
top 10 product placement in games (like those chester cheetah games)
3rd

Just gotta say, I love reading your site and its helped me both spiritually and mentally
thanks for listening to my email and merry Christmas coming soon
Honestly
Chris

{Paul} Chris,

I do remember you. We were wondering how you were doing and if any of the games we reviewed helped you. So that is awesome to hear. Shining Force games and Crystalis have both been a favorites of mine for years now. Totally agree with you on the election. Sadly there are some emotional children in adult bodies throwing tantrums

over it. Shining in the Darkness is another fun one on the Sega Genesis.

We are going to do a story on that Kickstarter. We love the idea of new retro games. We have covered quite a few games like that one. Part of the Kickstarter issue was self absorbed companies that thought we should publish the same story ten days straight in a row. They would harass us to the point they were sent to spam. Then there were the crybabies who blamed us for their failure of getting funded. That we did not spend enough money on them by constantly publishing stories on them. It left such a sour taste in our mouths that we came up with the policy. I actually passed out from exhaustion and not one of the Kickstarter people cared. They just wanted more, more, more. Not one of the Kickstarters ever advertised. Even the ones that bragged we made them way more money than they needed. I got sick of the selfishness. We did leave the door open to run one piece of coverage on any Kickstarter or free app we deem worthy. We deem this one worth of one coverage item.

We have added your top ten suggestions to our list. We have a few ourselves. I can't say when we will get to it - probably in 2017.

Thank you so much for the words of encouragement. God bless you and yours. Merry Christmas.

SOUND OFF Continued

Videos

Thank you for the videos you do. My family loves them. They are very informative. We purchase many of the games that you do video captures for. The companies should give you some kind of royalty for making them money.

We love your top ten videos. They are so much fun to watch. I did not know of many of the game you talk about. It gives me some games to look for after saving up money. Thank you for trying to find deals for us, and recommending we purchase games after they have dropped in price. I was able to get more games for the same amount of money by using this. You are very wise. Thank you.

Some of your news stories are blah, and some are awesome. The ones that are red on the News page are awesome. Most of the others are blah. Why is that? Are the red ones there sticking out to let us know it is an awesome news story and not one of the average mundane ones?

Thank you for making the Family Friendly Gaming magazine. I love reading it every month. I can't believe you have done over a hundred issues. God is with you to make that many.

Keep up the good work. We got nothing but love for Family Friendly Gaming. Keep it up!!

- Robert

{Paul}: Robert,

Thank you for your kind words of encouragement. We are so pleased your family is enjoying the videos we do. We spend a lot of time working on them, formatting them, creating them, etc. We also have a blast working on them. I love your idea about these billionaire companies giving us royalties for making them money. I honestly doubt the self absorbed company executives will implement such a plan. I would be happy if some more of them would advertise from time to time.

Thank you for the love on our top ten videos, and the concepts of being patient for gaming prices to go down. Video games plummet in price very quickly. It makes sense to be patient and wait. I am so happy to hear you realized you could get more with your money. I wish more gamers would realize that reality.

Here is the deal with our News section. There is a legend at the bottom of the page that explains the color coding. Red stories are our originals. Blue (on the Updated News page), and Green (on the regular News page) are press releases that are editing. Any other color is a sponsored or paid post. That last one is an advertisement. We try to remove as much fluff and propaganda from the press releases that we can. I am so pleased you enjoy the original works (red news stories) we do here at Family Friendly Gaming. We strive to get one new

original story out per week. We do not always hit that mark depending on what is going on, what products have come in, work load, etc. We get inspiration from a variety of sources for the original works. Some times there are collaborations. Have you enjoyed those?

Thank you for the kind words about the Family Friendly Gaming e-magazine. We started out as a regular magazine, and went to the electronic format due to costs. We are looking at different ways to do a physical copy again. Maybe an on demand kind of methodology. That way if you want to purchase a physical copy you can. Anyone out there like that idea? I also have a new book that I hope Family Friendly Gaming Universe likes. Thank you again for your kind words of encouragement. They warmed my heart.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at:
Family Friendly Gaming
7910 Autumn Creek Drive
Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

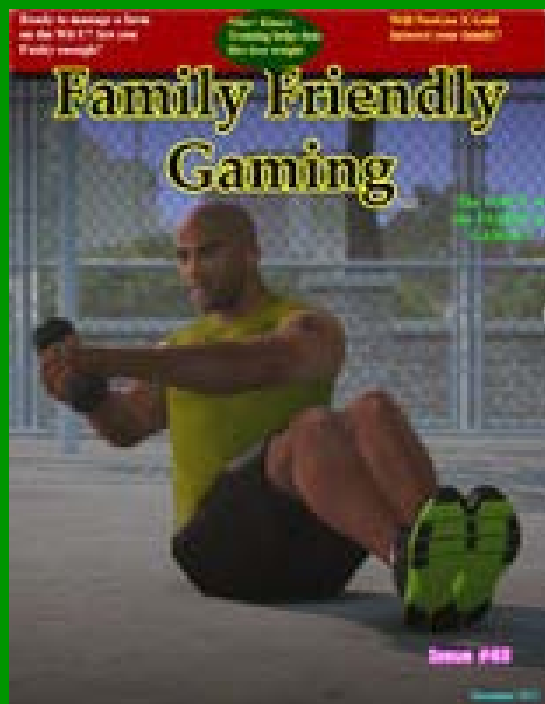
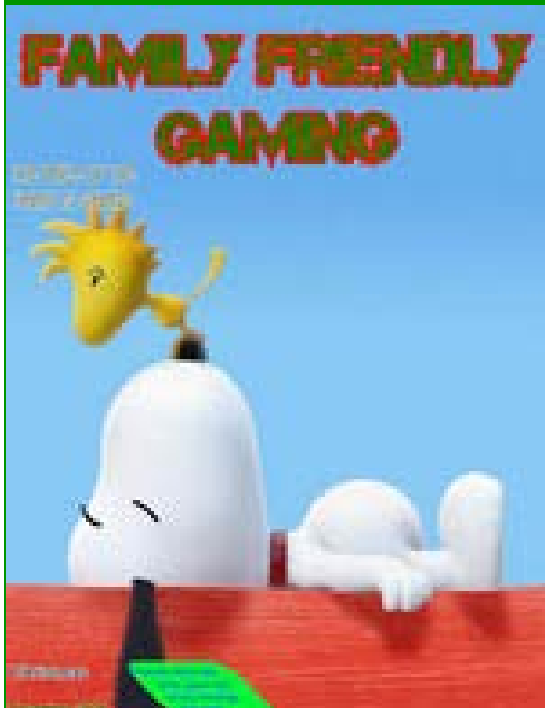
Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



LOOK BACK

QUIZ

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Family Friendly Gaming decided to do some fun little historic quizzes. Anyone who is not a business partner, advertiser, PR contact, or works for Family Friendly Gaming can answer these questions. Email answers to SoundOff@familyfriendlygaming.com. After three months the person with the most right answers will be emailed an Amazon gift card.

Question: How many games can be found in the Christmas Buying Guide 2016?

Answer:

Question: How many total products are in the Christmas Buying Guide 2016?

Answer:

Question: Are there retro games in the Christmas Buying Guide 2016?

Answer:

Question: What new addition was added to the Christmas Buying Guide 2016?

Answer:

Question: What major change was included in this issue of Family Friendly Gaming?

Answer:

Question: What major change happened to Family Friendly Gaming in issue #100?

Answer:

Question: When did you start reading Family Friendly Gaming?

Answer:

Question: How long is too long to play a video game?

Answer:

Question: How do you get your money's worth out of games you purchase?

Answer:

Question: Would you be able to live without video games?

Answer:

Question: How hopeful are you for the future?

Answer:

Question: When do you think the economy will improve?

Answer:

Question: How often do you pray?

Answer:

DEVOTIONAL

Helpful Thoughts

Where do you draw the line?

The Sunday School class my wife and I attend has a wonderful teacher with amazing teachings. An interesting topic came up. It involves being loving. What is defined as loving? If you see someone sinning and you know the wages of sin are death. Is it loving to encourage them in their sin? It is loving to warn them of the dangers of sin? There seems to be two different mind sets on this within the church.

Take the 'Come Just As You Are' folks. They want to be welcoming to each and every person that comes in. They want the people that come into the church to be comfortable. So what happens if some nudists come into the church? They are comfortable being completely naked. Now they make many other people uncomfortable and they might even tempt others into committing a sin. Will the 'Come Just As You Are' folks care about the weaker brothers and sisters in Christ? **Romans 14:13** *Therefore let us stop passing judgment on one another. Instead, make up your mind not*

to put any stumbling block or obstacle in the way of a brother or sister. Christians are supposed to be aware of the weaknesses of their brothers and sisters in Christ. Then avoid making them happen.

Take the 'Fire and Brimstone' folks. They want to use the fear of God to bring people to God. **Deuteronomy 10:12-13** *And now, Israel, what does the Lord your God ask of you but to fear the Lord your God, to walk in obedience to him, to love him, to serve the Lord your God with all your heart and with all your soul, 13 and to observe the Lord's commands and decrees that I am giving you today for your own good?* Critics will say it turns people off, and they tune out. At least some people. There are those that are reached with this method. Just as the love only method reaches some people.

There may not be a one size fits all solution to how to reach the lost. Some people are greatly offended by the fire and brimstone. Other people will never come around no matter how much love is given to them. The church is tying two different methods. Some work on some people, and others work on others. **Acts 17:22-23** *Paul then stood up in the meeting of*

the Areopagus and said: "People of Athens! I see that in every way you are very religious. 23 For as I walked around and looked carefully at your objects of worship, I even found an altar with this inscription: to an unknown god. So you are ignorant of the very thing you worship—and this is what I am going to proclaim to you. So where do you draw the line? Which parts of the Holy Bible do you focus on and apply to your life? What things do you allow, and ignore? What things are deal breakers?

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.

There are wise decisions we make in life and there are mistakes. Family Friendly Gaming wants to share some thoughts that can be helpful. Maybe this will bring more joy into your life. Maybe it will allow you to have better physical health. Maybe it will help you reach a better mental, psychological or emotional state. The goal of each column in each month is to share some helpful thoughts to you and your family.

Healthy

As families go through winter one of the toughest struggles is illness. As the temperature drops all kinds of new problems come into existence. Vehicles can have problems, heaters can have problems, and we humans can have problems. Family Friendly Gaming has decided to come up with some ideas to help families try to stay healthy over the winter months.

Keep it to yourself. If you are sick stay at home. Do not go out into public. Do not send sick kids to school. Do not share your diseases with others. Too often people go out sick while they are contagious and they give their cold, flu, bug to

others. Which spreads within a family a lot faster. So an entire family can get sick thanks to one careless person going to school, work, or some other public location.

Avoid Traveling. One of the worst places to pick up any kind of sickness is an airplane. We are all breathing the same air. Going to different areas of the world will expose you to different diseases. Which you can bring back on an airplane and share with people going all over the world. Also it is something you will bring back to your area and infect people in your area. Traveling can be a big disease spreader.

Stay Warm. This may sound like common sense. It amazes me how many people do not stay warm in the winter time. They think they can still wear shorts, take off the coat/jacket; and then shock their system into getting sick. Father and mother know best when they bundled up kids before going out in the snow. It is easy to have fun outside while staying warm.

Limit Exposure. They call it freezing weather for a reason. Below thirty two degrees is when it freezes. The normal human runs a normal temp of 98.6. That is a massive swing and a

massive variance. Put time limits on how long you will stay in the freezing weather. Warming up and taking breaks from the cold makes the most intelligent sense.

Beef Up. It is good to take plenty of fluids like water when one is sick. It does not hurt to keep yourself hydrated the rest of the time. It is also intelligent to make sure you have the right vitamins in your diet to keep your immune system strong. Vitamin C is one that is really good, and Family Friendly Gaming recommends. As well as drinking lots of water. Flushing your system with water can keep you from getting sick.

Wash Up. Plenty of germs can be washed away if you take the time to wash your hands. Cleanliness is next to Godliness. It makes sense to clean yourself after dealing with others, going to the bathroom, cooking food, and more. Washing up should be part of the normal good grooming habits you have.

Rest Yourself. Too many people wear themselves thin by doing too much, too soon, and too often. There is too much rushing around. Make sure you pace yourself and get plenty of rest. That can also keep you healthy.

IN THE

NEWS

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Lantern Out Now

The relaxing game experience of Lantern releases via Steam and other digital stores today! Anyone trying to shake off the autumn blues or just wanting to sit back and unwind should not pass Lantern. Its colorful environments and ambient soundtrack offer the opportunity to find one's inner peace. Get a glimpse of Lantern's joyful atmosphere in the public demo that is being released together with the full game.

Playable on both regular and VR PC setups, Lantern supports Oculus Rift and HTC Vive for the best game immersion and experience.

About the game

"Once upon a time, there was a very sad princess. She felt so unloved and unhappy that everything around her became grey and lifeless, and the entire land was deprived of color and joy. Our fable begins when a single, lonely lantern was lit in a faraway village..."

Be the wind and guide a beautiful sky lantern that spreads the powerful message of everlasting love, bringing life and color back to the world around you. Enjoy four beautiful East Asian-inspired worlds, each with a different theme, nature and architecture. Fly the magical red lantern as it spreads vibrant, happy colors throughout these sad, grey lands.

The influence of the lantern's light not only changes the color of the world, but also has various other effects, such as igniting other lamps, restoring animals to life, and making windmills start spinning. Ultimately success will come once the kingdom is full of color and happiness has returned to the land.

- Bring the powerful message of everlasting love to four East Asian-inspired worlds
- Create wonderful lantern festivals, spreading warmth and joy
- Restful music and peaceful sounds will accompany you on your journey toward happiness
- Immerse yourself in a relaxing experience – a virtual coloring book with an aesthetic atmosphere
- Virtual Reality support (Oculus Rift and HTC Vive)

No word on a physical copy of this game on this system at this time. Families are required to pay for Internet usage fees to download this game. For more information click [here](#).



New Ebola Documentary Taking Top Prizes

FACING DARKNESS—a gripping documentary from Samaritan’s Purse and Executive Producer Franklin Graham—claimed the Best Feature Documentary Premiere Award at the 2016 Heartland Film Festival. “A powerful documentary, FACING DARKNESS is a testament to the resilience of the human spirit and the power of conviction and hope in the face of despair,” said Greg Sorvig, the festival’s director of programming and marketing said. “Congratulations to the Samaritan’s Purse team on bringing Dr. Kent Brantly’s story to screen. Heartland Film Festival audiences have been inspired and transformed.”

The festival—celebrating its 25th year—drew 250 entrants and featured more than 130 independent films. Heartland’s mission is to “inspire filmmakers and audiences through the transformative power of film.” The festival selects films that “inspire and uplift, educate and inform, or have the ability to shift audiences’ perspectives on the world.”

FACING DARKNESS—in theaters March 30, 2017, for one night only—brings to life the true story of Brantly and Nancy Writebol, two American aid workers in West Africa stricken in 2014 with the deadly Ebola virus, and the race against time to get them home and save their lives.

“We are grateful for this award and give all of the glory to God for it,” said Franklin Graham, president and CEO of the international Christian relief organization Samaritan’s Purse. “We made this movie because it

is important to us to let the world know how the Lord worked through Samaritan’s Purse to save the lives of Kent and Nancy.”

Featuring interviews with those who fought the Ebola outbreak firsthand, FACING DARKNESS was filmed on location in Liberia and the U.S. where the events took place. It is a story of true heroes, risking their lives in an effort to stem one of the deadliest epidemics of the century. Ebola infected more than 28,000 people in Liberia, Guinea and Sierra Leone, and claimed more than 11,000 lives.

Brantly and Writebol were in ELWA Hospital in Monrovia, Liberia, fighting the surge of the killer virus when they caught the disease themselves. The team at Samaritan’s Purse worked around the clock toward the only hope for Brantly and Writebol. It was something that had never been done—evacuate the Ebola patients to the U.S. for treatment and cure.

FACING DARKNESS not only tells the story of saving Brantly and Writebol, it shows what happens when people choose compassion over fear in service to others. FACING DARKNESS premieres in theaters nationwide in a one-night Fathom event, March 30, 2017. Besides the Heartland Film Festival award, the film earned an Award of Excellence from the Accolade Global Film Competition.



Pixel Puzzles Ultimate

Your seasonal break would not be complete without a good puzzle to keep you occupied.

Pixel Puzzles Ultimate is completely FREE-TO-PLAY for anyone who wants to get in on some awesome jigsaw puzzling action. Enjoy multiple FREE puzzles and then top them up with a great selection of themed purchasable puzzle packs including the awesome 2000 AD puzzle pack, designed to challenge, test and tease your grey matter.

If being able to satisfy your seasonal craving for completing a puzzle without leaving your PC is not enough, you can now enjoy the all new Challenges update. Not for the faint hearted, complete regular time limited challenges to unlock special puzzles. Once the time limit has expired, the challenge will disappear for ever and a new challenge will appear. We dare you to complete them!

With puzzles sizes ranging from 112 pieces to a mega 1000 pieces, Pixel Puzzles Ultimate delivers full size professional puzzles to the digital market place. No longer will a puzzler be left looking for that last piece and never again will the kitchen table be covered in tiny wooden shapes.

Launched in September 2016, Pixel Puzzles Ultimate is the definitive jigsaw puzzler for the PC platform!

FEATURES:

- Now with time limited ultimate challenges
- Full range of sizes from 112 to 1000 pieces
- Beautiful puzzle images
- Auto saving - never lose your progress
- Peaceful puzzling atmosphere
- Traditional puzzle gameplay
- Multiple customization options
- Interactive play environment
- Power ups to help solve puzzles
- Steam achievements, full controller support, Steam cloud, Steam leaderboards

KONAMI supports FC Barcelona Foundation

KONAMI and FC Barcelona are committed to working together as part of the recently signed three-year deal which will see the club extensively featured within KONAMI’s Pro Evolution Soccer series, including exclusive use of the Camp Nou stadium with the series, and working together to raise the profile of the incredibly popular football simulation. KONAMI has given the \$100,000 donation to assist the charity in its great work, and the donation will be used to help establish FC Barcelona Foundation’s ambitious plans for a new FutbolNet program.

“We want PES 2017 fans to feel part of our club and such a vital match,” offered Manel Arroyo, FC Barcelona Vice-President of Marketing and Communications. “KONAMI’s generous donation to the FC Barcelona Foundation and their celebration of this crunch match against our biggest rivals within myClub.”

The FC Barcelona Foundation proves the Catalan giant is ‘More Than A Club’, and was established 22 years ago with the mandate to support vulnerable children and youths via sport and education. The Foundation works within the parameters of the United Nation’s ‘Sports 4 Development’ framework, using its ‘FutbolNet’ program to deliver sporting activities that develop tolerance and respect via individuals and communities. It has expanded globally.

KONAMI’s PES franchise and FC Barcelona will celebrate the donation on December 3rd, when FC Barcelona take on their Madrid rivals in what many feel is the most anticipated match in the modern game. KONAMI’s ‘FutbolNet’ pledge will be heralded via special logos on the home club’s bench, and LED advertising hoardings, and on the main Camp Nou Jumbotron screen.

In The News Continued

Universal Parks & Resorts Adds Nintendo Theme

Imagine the fun of stepping into a larger-than-life Nintendo adventure. Gigantic Piranha Plants spring to life. Question blocks, power-ups and more surround you. And Mario and all his friends are there to pull you into a brand-new world.

You will enter an entire realm filled with iconic Nintendo excitement, gameplay, heroes and villains. And it is coming to three Universal theme parks around the globe.

The creative visionaries behind Nintendo's legendary worlds and characters are working together with the creative teams behind Universal's blockbuster theme park attractions. Their goal: to bring the characters, action and adventure of Nintendo video games to life within Universal theme parks. And to do so in new and innovative ways that capture what makes them so special. All of the adventure, fun and whimsy you experience through a screen will now be all around you – in breathtakingly authentic ways.

- Nintendo-themed areas are coming to Universal Studios Japan, Universal Orlando Resort and Universal Studios Hollywood.
- These will be expansive, immersive and interactive. They will be highly themed and authentic environments filled with multiple attractions, shops and restaurants.

- Guests will feel as if they are playing inside their favorite



games – this time in real life.

- There will be something for everyone – regardless of their age or gaming experience level.
- Planning and creative work on these areas is well underway; they will open separately over the next several years.

The new themed areas come as the result of a global partnership between Universal Parks & Resorts and Nintendo – two icons of the entertainment world. Universal theme parks create incredibly popular family entertainment experiences for millions of people based on compelling characters, stories and innovative technology. Nintendo creates remarkable and imaginative games filled with captivating stories and beloved characters.

Each Universal theme park will announce details of its specific Nintendo areas. The first such announcement will come soon.

In The News Continued

LEGO Worlds Going Early Access

Players Can Create Anything Imaginable and Define Their Own Adventures In the Ultimate Digital LEGO® Bricks Building Experience

Warner Bros. Interactive Entertainment, TT Games and The LEGO® Group today announced that LEGO® Worlds, a galaxy of imaginative worlds made entirely of digital LEGO bricks where players can explore, discover and create together, will commercially launch on February 21, 2017 for PlayStation®4 computer entertainment system, Xbox One and STEAM. Developed by TT Games and published by Warner Bros. Interactive Entertainment, LEGO Worlds has been in STEAM Early Access since last year allowing players to provide feedback for continual improvements leading up to its official launch.

“In LEGO Worlds, players will go on an exciting journey to become a Master Builder in an open-world made completely of LEGO-built environments,” said Jonathan Smith, Head of Production, TT Games. “Whether customizing characters, exploring in vehicles, building structures, or discovering an expansive range of items, characters and creatures throughout the worlds, there’s the freedom to create anything imaginable.”

“LEGO Worlds expands our LEGO videogame franchise with a new experience that embodies all the fun of physical LEGO brick building,” said David Haddad, President, Warner Bros. Interactive Entertainment. “TT Games has created an expansive, digital universe that combines unlimited creativity with the LEGO humor

that fans love.”

“LEGO Worlds brings the very essence of LEGO play – building – to the digital world, more than ever before,” said Niels Jørgensen, Vice President, Digital Games for The LEGO Group. “We are excited to bring our physical and digital play models closer together and know it will resonate with our core audience – and engage new ones. We believe LEGO Worlds has the potential to inspire and develop the builders of tomorrow through its experience of open-ended creative play.”

In LEGO Worlds, players uncover hidden treasures in environments that range from fun to the fantastical, where worlds come to life with a dizzying variety of vehicles and creatures – from cowboys riding giraffes to vampires scaring Yetis, to steamrollers, racing cars and colossal digging machines. Gamers can embark on a quest to become a Master Builder by helping other LEGO characters along the way – find a sword for a king, protect a farmer from a zombie invasion, or build a home for a caveman. Environments and creatures are brought to life in any way fans can imagine, either by building brick by brick, placing down enormous prebuilt LEGO structures, or by using wondrous tools that let you paint and shape the landscape. LEGO Worlds’ online multiplayer functionality allows players to explore each other’s worlds together, create together, and engage in cooperative and competitive play experiences that players can build themselves.

A separate LEGO Agents DLC pack, featuring new characters, vehicles, weapons and more from the Agents range of play materials, will be available exclusively on PlayStation 4 for a limited time.

In The News Continued

SEGA and Sanrio Team Up For Sonic the Hedgehog Collection

SEGA and Sanrio announce the launch of the first phase of the Sonic the Hedgehog x Sanrio collection at select Sanrio stores and Sanrio.com starting on December 15. The initial collection will include 10-inch plush featuring mash-ups of SEGA's Sonic, Tails, Knuckles and Amy with Sanrio characters Hello Kitty, Badtz-Maru, Chococat and My Melody.

"SEGA and Sanrio both have a rich history in creating whimsical creative characters that transcend generations along with a loyal dedicated fan base," said Licensing Director of SEGA of America, Anoulay Tsai. "With 2016 marking Sonic's 25th anniversary, we've stepped out of the box by creating innovative collaborations with iconic brands like Hello Kitty to reinforce the relevance, longevity and strength of our beloved blue

hedgehog. We hope to surprise and delight our fans through our combined efforts."

The second phase of the collection will feature expanded categories including plush and collectible vinyl figures from Toy-nami and include variations of co-branded SEGA and Sanrio character designs.

"We are honored to celebrate Sonic the Hedgehog's 25th Anniversary and collaborate with SEGA to bring our characters together with Sonic and friends in his fantastic world," said David Marchi, Vice President of Brand Management and Marketing at Sanrio, Inc.

Also launching is a limited four-week in-game event for Sonic Dash. Throughout the month long event, fans can race through Sonic's world as they play as My Melody, Chococat, Badtz-Maru and Hello Kitty. Players can unlock the Sanrio cast of characters by completing the in-game challenge each week.

Ys Origin is Coming to PS4 and PS Vita

DotEmu, developer and publisher spe-

cializing in modern releases of beloved retro games, is thrilled to announce the return of Ys Origin on PlayStation®4 and PlayStation®Vita on February 21, 2017. Originally released in Japan in 2006, Ys Origin

is a prequel to the Ys series and takes place 700 years before the events of Ys I: Ancient Ys Vanished. With its captivating story, stirring soundtrack, and epic boss battles, it remains one of the best action-RPGs of all time!

Authentically recreated for PS4 and PS Vita, Ys Origin has been enhanced with brand-new features while keeping true to the original spirit of the series. Moreover, the game will be available in Japanese, English, and for the first time ever officially in French, Italian, German, and Spanish.



In The News Continued

Is Genesis History? In Cinemas Nationwide

In the enlightening new documentary, IS GENESIS HISTORY?, Dr. Del Tackett takes audiences on a remarkable journey to explore evidence that supports historic claims of the Book of Genesis with renowned scientists and Bible scholars.

IS GENESIS HISTORY? comes to movie theaters nationwide for a one-night event, Thursday, Feb. 23, 2017, from Compass Cinema and Fathom Events. Following the film, there will be a moderated on-screen discussion with Tackett and a panel of scientists and theologians regarding Genesis' impact on Christians today.

"Millions of people have sincere questions about the origins of the earth and humanity," Tackett said. "And there are contrasting views of our history, one of which is in the book of Genesis. The question is,

which view is accurate? IS GENESIS HISTORY? makes a positive case that the Bible is historically reliable."

Traveling the world, Tackett teams with experts in geology, biology, astronomy, archaeology, the Bible and more. Together they seek answers to long-standing questions surrounding the book of Genesis:

- Was the universe created in six literal days?
- Did humans evolve?
- Were Adam and Eve real?
- Was there a global flood?

"This film started from a conversation with my 10-year-old daughter about science, history and the Bible," Purifoy said. "She wanted to know how the things in the world are explained by what she reads in the Bible. Her questions led me down a lot of different paths where I heard and saw some amazing things. I tried to put as many of them as I could into the documentary."

Paint and sculpt in 3D with Qbics Paint

The brilliant artist Michelangelo thought that sculpting master pieces such as David or the Pietà is actually pretty easy: "all I do is chip away everything that is not my statue", he said. That's the core idea behind Qbics Paint, the new project that the Spanish indie studio Abylight is announcing just today: a game to put 3D modeling and painting at your fingertips. In Qbics Paint you will become a sort of Michelangelo: you will have to sculpt blocks with your own fingers to "free" the Qbics hiding within.

Sculpting won't be your only task: once you unlock every Qbic you will also be able to customize it, paint it and put it into one of the varied landscapes available. And what exactly is a Qbic? Well, they are this cute little voxel-characters! And in case you didn't know, a voxel is just a 3D cube, the

smallest unit of every single 3D picture.

Abylight showed Qbics Paint for the very first time during the last Barcelona Games World, a Spanish game fair. The project, financed thanks to the Ministry of Education, Culture and Sports, is still in the first stages of its development and thus without an estimated release date.

ARE YOU AN EDUCATOR? HELP US TO SHAPE QBICS PAINT!

Qbics Paint has an educational goal in mind, and that's why Abylight wants to call upon those who know the most about education – teachers, pedagogues, educators and parents – to take part in the alpha stage of Qbics Paint and help to shape it with their feedback and knowledge.

This game sounds like it would be very helpful to families all over the world.

WE WOULD PLAY THAT!

REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

The Future Glimpses book series has been monumentally received and accepted as a fantastic Christian science fiction universe that families can enjoy. Christians within the church that believe in supporting fellow believers have found the Future Glimpses books to be something every Christian can enjoy for years to come.

Why talk about these books? Because there should be movies made off of them. Not just movies though, video games also. Could you imagine playing video games based off of the

Future Glimpses books? There are so many different styles and genres and video games that could come from the Future Glimpses books. There could be family friendly video games, and also some thirteen and older video games to reach the macabre and morbid gamers. The Future Glimpses series could be an amazing outreach tool that could help the video game industry as a whole.

Future Glimpses based video games could help start to drain the swamp of the video game industry. Future Glimpses based video games could bring a new light to the dark, and dreary video game industry. The lessons from the Future Glimpses books could easily translate into video games and give Christian gamers something to play, and enjoy. Worldly gamers could learn lessons the existing video games are not teach-

ing them.

The fantastically creative Future Glimpses books could create a massive amount of video games for gamers to enjoy. The history of the universe could be told. The Civil War II could be re-enacted in a Future Glimpses video game. Additional areas in this wonderful universe could be explored in multiple Future Glimpses video games. The potential for an intelligent company is nearly endless.

What about you? Would you play a Future Glimpses based video game? Would you watch a Future Glimpses based movie? Can you think of how the Future Glimpses books could translate into video games? How much would you pay for Future Glimpses based video games? How much would you pay to watch a Future Glimpses based movie?

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

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Philippians 4:8-9

8 Finally, brothers and sisters, whatever is true, whatever is noble, whatever is right, whatever is pure, whatever is lovely, whatever is admirable—if anything is excellent or praiseworthy—think about such things.

9 Whatever you have learned or received or heard from me, or seen in me—put it into practice. And the God of peace will be with you.

Bratz Fashion Boutique

SCORE: 80



Dawn of Discovery

SCORE: 84



I love finding girl based video games in the clearance rack of our local retailers. That is where I found Bratz Fashion Boutique on the Nintendo 3DS. I have no clue why the PR and Marketing firm for Activision failed Family



a new outfit. Bratz Fashion Boutique made me feel special when I helped a customer with a fashion upgrade. Too few modern games think about making us feel special. Bratz Fashion Boutique did it just right.

when they come across as so fake and phony. I adapted to it after a few hours.

Bratz Fashion Boutique can teach girls some wonderful lessons. Bratz Fashion Boutique teaches us to serve, create, and work hard. Bratz Fashion Boutique also teaches us to be positive, happy, and helpful. If only our public education could figure out how to teach such lessons. Maybe have the girls play games like Bratz Fashion Boutique on the Nintendo 3DS. Someone would probably complain though.

Friendly Gaming so badly on this game. Once I found this game I started playing it. Bratz Fashion Boutique is a mixture of the Bratz franchise and any fashion boutique game. There is not a lot of original content in this hand held video game.

The Bratz girls have some long hair in Bratz Fashion Boutique. I would think hair that long would take a lot of time to manage.

Bratz Fashion Boutique has a wonderful layout and easy to use buttons. I quickly picked up this hand held video game and was playing immediately. Whether I choose buttons or the touch screen. Bratz Fashion Boutique is worth around ten dollars in my personal opinion. - Yolanda



I like games like Dawn of Discovery. I enjoy finding islands, building on them, and sending food back to the kingdom. We are one of the sons of the king. Our duty is to find fertile lands, grow food, and more. What else is there besides food? Clothing for the citizens of the kingdom.



The story in Dawn of Discovery is very kind to the player. It slowly adds new buildings, items, and skills. That way players can learn what to do in Dawn of Discovery. Before you know it you will be capable of building a wonderful island civilization. I learned

choose to. I tried to avoid that whenever possible personally. I prefer to be at peace whenever possible. Some people only understand a strong fist in response to their evil deeds and evil acts.

Continuous Play in Dawn of Discovery is like a sand box mode. We can create our own world and rules governing it. This mode adds to the replay value of Dawn of Discovery on the Nintendo DS. I appreciate Keen Games putting in that mode in the hand held version of Dawn of Discovery.

We can also trade in Dawn of Discovery. Which comes in handy when we find resources like minerals.

a lot while playing Dawn of Discovery on the Nintendo DS. I learned to help others, think of my citizens, and provide churches for the people. I really like the churches in Dawn of Discovery.



I don't know why the PR and Marketing for Ubisoft failed us with Dawn of Discovery. I really enjoyed playing Dawn of Discovery. I am happy to do a review for this hand held simulation video game. I hope to see sequels to Dawn of Discovery in the near future. - Paul

I am very thankful Family Friendly Gaming purchased a copy of Dawn of Discovery on the Nintendo DS. It only cost \$3.95 used. That gave us the cartridge, case, and manual. An awesome deal for a game that can easily take weeks to beat. Dawn of Discovery is a fantastic civilization building simulation on the Nintendo DS. That is what makes me marvel even more. This game is on the dual screened hand

There is some bad language and violence in Dawn of Discovery. Players can go and attack other islands if they

Publisher: Activision
Developer: Activision
System: Nintendo 3DS
Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 70%
Sound: 80%
Replay/Extras: 80%
Gameplay: 90%
Family Friendly Factor: 80%

Publisher: Ubisoft
Developer: Keen Games
System: Nintendo DS
Rating: 'E' - Everyone SIX and OLDER ONLY {Alcohol Reference, Mild Language, Mild Violence}



Graphics: 70%
Sound: 70%
Replay/Extras: 100%
Gameplay: 100%
Family Friendly Factor: 80%

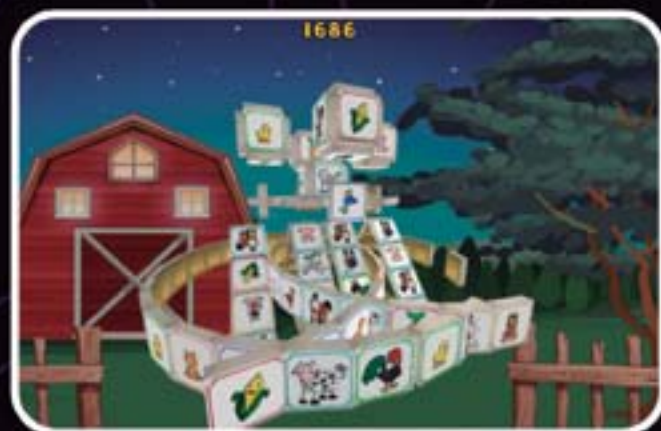


ENSENASOFT



Mahjong Deluxe 3

Mahjong Deluxe 3 includes 640 thought provoking puzzle layouts to enjoy in classic 2D and glorious 3D.



Barnyard Mahjong 3

Barnyard Mahjong 3 includes 640 joyful puzzles filled with animal sounds and farming fun.



Fabulous Food Truck

A fast paced time-management arcade game testing your skills as the cook of a busy food truck.



Mystery of Rivenhallows

An exciting point-and-click adventure game full of mystery and suspense.

www.ensenasoft.com



Lego Dimensions Sonic the Hedgehog Level Pack

SCORE: 67



Family Friendly Gaming purchased Lego Dimensions Sonic the Hedgehog Level Pack on Black Friday for \$14.00. For that price it makes this purchase worthwhile. Especially when we get into some of the problems we discovered in Lego Dimensions Sonic the Hedgehog Level Pack. Many of the key moments of the Sonic video games are hit in areas that are played in the level pack. There is also a small area that can be played in with Sonic the Hedgehog themes.

Lego Dimensions Sonic the Hedgehog Level Pack comes with Sonic the Hedgehog, Sonic Speedster, and The Tornado. Both vehicles are stable, and Sonic is holding a ring. In fact studs



Publisher: WB Games
 Developer: TT Games
 System: Wii U/PS3/Xbox 360/Xbox One/PS4(tested)
 Rating: 'E10+' - Everyone TEN and OLDER ONLY {Cartoon Violence, Crude Humor}

are turned into rings in Lego Dimensions Sonic the Hedgehog Level Pack. That is a neat little touch. The graphics are better than I expected. At times I forgot I was playing a Lego game. Classic Sonic music, and voice actors are found in Lego Dimensions Sonic the Hedgehog Level Pack.

Lego Dimensions Sonic the Hedgehog Level Pack is glitchy. We got stuck in numerous levels from a variety of problems like cheap hits. Somehow we glitched past a part and was not allowed to return to get previous switches in the right spot. We got glitched into walls, water, the jump pads (which are very touchy), springs, and more. Levels and areas had to be replayed because of the glitches.

I really hope we see Tails, Knuckles and Shadow characters. Maybe add Amy and do



a four character pack. Everyone here at Family Friendly Gaming enjoyed playing with Lego Dimensions Sonic the Hedgehog Level Pack. The glitches were the big downer that soured some people's opinion of Lego Dimensions Sonic the Hedgehog Level Pack.

This level pack only took an hour to beat. There were more levels, but many of them were really short. Lego Dimensions still has to work to do on length of play. The 3D in Lego Dimensions Sonic the Hedgehog Level Pack reminded me of Sonic Blast at times. Sonic's skills are Acrobat, Super Strength, Grind Rails, and Speed. His speed is impressive, albeit a bit loose. - Paul

Graphics: 75%
 Sound: 80%
 Replay: 60%
 Gameplay: 50%
 Family Friendly Factor: 70%





Dragon Quest Builders

SCORE: 75



Square Enix PR and Marketing failed us completely. Which is why I am so pleased Family Friendly Gaming stepped up

to the plate and did the right thing by purchasing a copy of Dragon Quest Builders on the Playstation 4. This Minecraft clone masterfully merges the Dragon Quest role playing franchise with the crafting and mining mega franchise. We find people, do quests, mine for things, craft things, and build our towns. Defenses are very important in Dragon Quest Builders since your town will get attacked by monsters.

There are issues families want to know about in Dragon Quest Builders. There is religious indoctrination and proselytizing of a false goddess, violence, blood, bad language, enticement to lust, undead, monsters, and more. Do not try to swim in Dragon Quest Builders. You will sink like



a rock and lose some hit points. Also remember to feed your character.

The music in Dragon

Quest Builders is exceptional. I love the concept of a story in a Minecraft clone. Chapters in Dragon Quest Builders are long. Expect to do a lot in each of the four chapters. The graphics look good. Certainly better than Minecraft. I love the idea of having the power of creation, and rebuilding what has been destroyed. Armor and weapons will wear out and break in Dragon Quest Builders. Make sure you have backups. There are tons of items to find and craft in Dragon Quest Builders.

Maps are huge and the teleporters help out a lot.

Dragon



Quest Builders has its issues. Dragon Quest Builders has its problems. There are a few content items I wish Square Enix had left off. I hated making a change to a room and having to wait for it to tell me the room was destroyed. Then I would add the new item, and I got a second message it was now a certain kind of a room again. Dragon Quest Builders has some charm to it.

My biggest complaint against Minecraft is the lack of a deep story. Don't get me started on the lack of gameplay in Minecraft Story Mode. Dragon Quest Builders merges story telling with the Minecraft concept. It does it quite well too. I really enjoyed playing Dragon Quest Builders on the PS4. If I had to put a brand new price on Dragon Quest Builders I would say this crafting role playing video game is worth thirty dollars.
- Paul

Publisher: Square Enix
Developer: Square Enix
System: PS Vita/PS3/PS4(tested)
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Alcohol Reference, Fantasy Violence, Mild Blood, Mild Language, Mild Suggestive Themes}



Graphics: 60%
Sound: 60%
Replay/Extras: 100%
Gameplay: 95%
Family Friendly Factor: 60%

VIDEO GAME LIES



by
Paul Bury

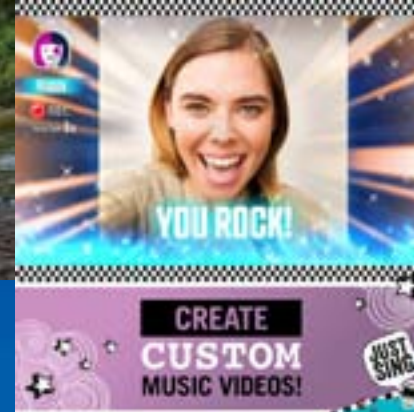
Version 2

BUY IT NOW RIGHT HERE



Forza Horizon 3

SCORE: 80



Just Sing

SCORE: 58



Forza Horizon 3 could have competed for a spot in the Christmas Buying Guide 2016. Unfortunately the PR and Marketing for Microsoft failed Fam-



ily Friendly Gaming. Forza Horizon 3 can compete next year. This open world racing game has done many things we asked for too. It has lessened the offensive content and become more family friendly. A great thing to see in this franchise. Forza Horizon 3 realizes it does not need enticement to lust to succeed.

The graphics in Forza Horizon 3 are amazing. We do have to crash through fences and other objects in certain races. The map in Forza Horizon 3 is huge, and there is all kinds of diversity to the landscape. I noticed a real focus on water in this game. There are plenty of beach areas, rivers,

and small lakes in Forza Horizon 3.

The music is received by signing contracts. Thankfully the offensive music can be turned off. For me this is the best way to play Forza Horizon 3. I care more about finding the signs, barns, and PR stunts. We build up the festival locations in Forza Horizon 3. We also earn fans based on how



well we do in a variety of races. Expect to change cars early and often in Forza Horizon 3.

Forza Horizon 3 misses a real opportunity in one important missing feature. There is no local multiplayer. There is an online local multiplayer. So why can't we have an offline version of that? Like I said a missed opportunity. Families can purchase up to 350 cars in Forza Horizon 3. I am not sure how much DLC costs in terms of other cars. Forza Horizon 3 takes place in Australia so we drive on the left side of the road.

Forza Horizon 3 has multiple difficulty settings making it approachable by families of all skill sets. The

loading times can be long in Forza Horizon 3. It has to load a lot of content. As long as you enjoy racing, you should enjoy Forza Horizon 3 on the PC and Xbox One.

- Frank

Family Friendly Gaming did a great thing by purchase a physical copy of Just Sing on the Playstation 4 after the PR and Marketing for Ubisoft failed us. Sadly Ubisoft also failed the fans of karaoke games, and they failed with this video game. Ubisoft failed Just Sing really bad too. It has the feel of the Just Dance games except we sing. Just Sing lets families download a free app and sing through their mobile devices and/or through an USB microphone.

Only two family members can use the USB microphones since there are only two slots on the Playstation 4.

Why not use your mobile device? Just Sing is glitchy. It will drop the connection in the middle of a song. There is nothing worse than singing and realizing



that the game lost your voice and locked up your device.

Just Sing has all kinds of different cameras, from the mobile devices to the Playstation Eye. Different people will appear on screen, or more than one person while we were singing in Just Sing. There are plenty of songs in Just Sing (forty-five, with U-Play and DLC additional songs). There are some cool effects that can be added in case your fam-

ily wants to make their own music videos. There are a wide array of different songs in Just Sing. I even caught a few with Hallelujah in them.

The graphics in Just Sing are okay at best. The accuracy of the grading

in Just Sing is all over the board. At times it would work for one player and miss for another player. Then the next game play session it would reverse that glitch.

Just Sing is a frustrating game if you are competing with one another. Whether it is in Party or Battle modes. Even when I won I felt no bragging rights because I knew Just Sing glitched on other family members.

If you have two USB microphones then your family can enjoy some glitchy karaoke in Just Sing. I would price Just Sing at five dollars brand new. There are too many problems, disconnections, and poor accuracy to recommend Just Sing to families at this time. Which is a real shame.

- Yolanda

Publisher: Microsoft Game Studios
Developer: Turn 10 Studios
System: PC/Xbox One(tested)
Rating: 'T' - THIRTEEN and OLDER ONLY {Mild Lyrics, Mild Violence}



Graphics: 80%
Sound: 75%
Replay/Extras: 90%
Gameplay: 80%
Family Friendly Factor: 75%

Publisher: Ubisoft
Developer: Ubisoft
System: Xbox One/PS4(tested)
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Mild Lyrics}



Graphics: 60%
Sound: 60%
Replay/Extras: 90%
Gameplay: 20%
Family Friendly Factor: 60%



NHL 17



SCORE: 68

Family Friendly Gaming purchased a copy of NHL 17 on the Xbox One after the failures of the PR and Marketing firm of the company that made this hockey video game. EA Sports is showing why a monopoly of one company making a certain kind of a sports game is a bad thing. The NHL franchise continues to flounder. No wonder it could be purchased for thirty dollars on Black Friday.

NHL 17 is way too online heavy. This hockey game contains Play Now, Customize, Online Versus, Online Shootout, Draft Champions (Online), Ultimate Team (Online), Hockey League (Online), Team Play, Franchise, Be A Pro Career, Season, Playoff, World Cup of Hockey 2016, Offline Shootout, and Practice Mode. Too much online. It would be great for local multiplayer in



things like Draft Champions, and Ultimate Team. EA Canada does not provide for us.

The normal controls in NHL 17 stink. I had to set the controls to NHL 94 for NHL 17 to be playable. How messed up is that? The offensive music can be turned off. The announcers are good. There are plenty of adjustments that can



be made in NHL 17. From the penalties to the speed of the players. Be careful with that though. You can make yourself ultra powerful in checking and get all kinds of goalie interference penalties. Plus the other team will start a fight when you rough up their goalie. A fight that can not be avoided and you will already be behind when you realize what is happening.

Certain settings like the penalties kept resetting after every game. This is really lame in my opinion. I should be able to set it once in World Cup of Hockey 2016 and it stays that way through the entire mode. It is really easy to initiate fights in NHL 17. I found a slider that would lower the amount of fights. NHL 17 needs some competition and soon. NHL 17 is worth ten dollars brand new.

- Frank

Publisher: EA Sports
 Developer: EA Canada
 System: PS4/Xbox One(tested)
 Rating: 'E10+' - Everyone TEN and OLDER ONLY {Mild Violence}



Graphics: 60%
 Sound: 70%
 Replay: 75%
 Gameplay: 65%
 Family Friendly Factor: 70%



Star Trek Beyond



SCORE: 57

Family Friendly Gaming purchased Star Trek Beyond on Black Friday for a review in this issue. One of the many movies and television shows purchased on Black Friday that will be reviewed at some point. Star Trek Beyond hints at a lot of possible shifts and changes. From Spock and Kirk leaving to the Enterprise being on the third year of their five year mission across the frontier.

Star Trek Beyond contains some highly controversial and highly divisive content. Sexual deviancy is hinted at as Sulu has been redefined by Holly Weird. To make things even more controversial and even more divisive Sulu is shown as a parent. Not the most healthy home for a child

to grow up in as scientific studies have shown. The best home for a child is one with one mother, and one father.

Star Trek Beyond contains blood, violence, death, gore, explosions, bad language, and more. The odd angles continue in this franchise. The warp now looks like going through water. SPOILER ALERT! The Enterprise is destroyed again in Star Trek Beyond. The main bad guy was actually a warrior. So Star Trek Beyond is attacking the military and veterans. Typical assault by Holly Weird in this day and age of redefiners.

The plot in Star Trek Beyond is really predictable. Captain Kirk is very heroic in Star Trek Beyond. Bones and Spock have some good



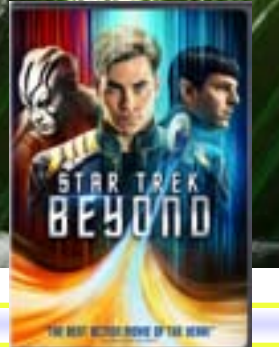
moments. Many of them very funny. Scotty also has some great spots in Star Trek Beyond. Men are shown as weak in Star Trek Beyond. Women are shown as strong in Star Trek Beyond. War on men.

Star Trek Beyond has the save the universe theme to it. Even though it does feel a bit small. Some ancient bio weapon that can disintegrate whatever it comes into contact with is the main threat in Star Trek Beyond. The Yorktown is an amazing space station that reminds me of the Death Star. If the Death Star was see through. Star Trek Beyond continues the Star Trek franchise in a very worldly way.

- Paul



Publisher: Paramount
 Developer: Perfect Storm Entertainment
 System: DVD
 Rating: 'PG-13' for Parents Strongly Cautioned {For Sequences of Sci Fi Action and Violence}



Graphics: 50%
 Sound: 60%
 Replay/Extras: 60%
 Gameplay: 60%
 Family Friendly Factor: 55%



The Dresden Files Season One

SCORE: 52

The Dresden Files Season One recently came to my attention. I was curious enough to purchase it for a review.



are clients and sometimes not. There is a sorcerer character in The Dresden Files who is cursed to live in his

This package came with three discs. On the three discs are twelve episodes and some bonus content. Harry Dresden is a wizard in Chicago. He consults for the police on supernatural cases. So The Dresden Files Season One is like a cop show with magic in it. Harry answers to the High Council and is supposed to try and keep people ignorant to magic.

skull. He is more of a ghost/spirit helper to Harry.

The Dresden Files Season One is a show I found interesting on numerous levels. First off I did not read any of the books. I did read a graphic novel on Harry Dresden. From what my research discovered the television show went away from the books. Holly Weird has not been capable of coloring within the lines for decades now. So that does not surprise me. Since I am not versed on the books the inconsistencies

The content in The Dresden Files Season One that will concern families is magic, violence, enticement to lust, blood, gore, lack of attire, bad language, occult, dragons, and more. There are a variety of mythical creatures in The Dresden Files Season One like vampires. People die in The Dresden Files Season One in weird ways. Sometimes they



in the show did not hit me as hard.

Harry Dresden is a bit of a ladies man in The Dresden Files Season One. It is implied he has relations with all these different women with no interest in commitment. At the end of the season it looks like he and the female police detective may be getting closer to having a relationship. Since the show was canceled after The Dresden Files Season One, we have no idea where it goes. If it goes anywhere. Maybe it is in the books, but I have no plans on reading them though.

The High Council in The Dresden Files Season One are very interesting. There are plenty of secrets that were not revealed in The Dresden Files Season One. A few things were hinted at. In my opinion The Dresden Files Season One is not for kids. This is an adults only show that deals with plenty of adult only issues. There are too many gruesome deaths in The Dresden Files Season One. - Paul

Publisher: Lionsgate
Developer: Lionsgate
System: DVD
Rating: 'NR' - Not Rated



Graphics: 40%
Sound: 55%
Replay: 75%
Gameplay: 50%
Family Friendly Factor: 40%



Wrestle War

SCORE: 66

Wrestle War is a wrestling game on the Sega Genesis. It is also on the Dreamcast as part of a compilation. We played it on the Dreamcast in Sega Smash Pack Volume 1. It can be found on the Genesis so it is retro either way. The wrestlers are much larger in Wrestle War than I expected. The controls and camera swaps are not that great in Wrestle War. Which is a real shame. There are eight wrestlers to play with in Wrestle War.

We had fun playing Wrestle War here at Family Friendly Gaming. Bear in mind there is a lack of attire in Wrestle War. There is also violence in Wrestle War. The voices and music are pretty good in Wrestle War. Especially when we compare them to other 16-bit video games. I love the one, two, and three counts in Wrestle War.

Wrestle War allows for a one player or a two player experience. Family members can work together to try and learn the controls in Wrestle War. I actually recommend that, especially when there is no manual included with many retro games. If you like wrestling games and can handle some of the issues then you should enjoy Wrestle War. - Paul

Publisher: Sega
Developer: Sega
System: Genesis/Dreamcast
Rating: 'NR' - Not Rated

Graphics: 70%
Sound: 80%
Replay: 70%
Gameplay: 50%
Family Friendly Factor: 60%



Castlevania

SCORE: 70

A reader requested a retro review of Castlevania. Family Friendly Gaming already owned a copy of this 8-bit video game so it was just a matter of finding time to play this dracula hunting video game. This home console video game spawned numerous sequels. In some ways I can see why and in other ways I don't get it.

Castlevania is a hard game. There are three lives in the areas. Players can continue if they lose all three lives. Castlevania is very cheap in its hits. Enemies will re-appear and be a real pain. Especially with the lag in this game. Man you retro gamers have to deal with lag that drives me crazy. I should press a button and then the attack happens. Not so in Castlevania. Then there is the timer. I like to explore and find hidden blocks. I would have beaten certain bosses if it weren't for that timer.

The music in Castlevania is fantastic. The level layout is has an intelligent design. The graphics look horrible today. Back in that era there were some neat things done like background graphics. There is violence in Castlevania. If you want a challenging dracula hunting retro game then check out Castlevania. - Teen Gamer

Publisher: Konami
Developer: Konami
System: NES
Rating: 'NR' - Not Rated

Graphics: 70%
Sound: 90%
Replay: 70%
Gameplay: 60%
Family Friendly Factor: 60%



SPORTS

Product: Forza Horizon 3
Company: Microsoft Game Studios
System: Xbox One/PC
Release Date: Out Now
Rating: 'E' - Everyone SIX and OLDER ONLY [Mild Lyrics, Mild Violence]

FORZA HORIZON 3



Product: Forza Horizon 3
Company: Microsoft Game Studios
System: Xbox One/PC
Release Date: Out Now
Rating: 'E' - Everyone SIX and OLDER ONLY [Mild Lyrics, Mild Violence]

DEVELOPING

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Product: Dynasty Warriors
Godseekers
Company: Koei Tecmo
System: PS4/PS Vita
Release Date: January 31, 2017
Rating: 'RP' - Rating Pending



Product: Dynasty Warriors Godseekers
 Company: Koei Tecmo
 System: PS4/PS Vita
 Release Date: January 31, 2017
 Rating: 'RP' - Rating Pending



Product: EKINGDOM HEARTS
HD 1.5 + 2.5 ReMIX
Company: Square Enix
System: Playstation 4
Release Date: March 28, 2017
Rating: 'RP' - Rating Pending



Product: EKINGDOM HEARTS HD 1.5 + 2.5 ReMIX
Company: Square Enix
System: Playstation 4
Release Date: March 28, 2017
Rating: 'RP' - Rating Pending



Product: Stars in Shadow
 Company: Iceberg Interactive
 System: PC
 Release Date: TBA
 Rating: 'RP' - Rating Pending

MOVE
ATTACK
 BOARDING
 SELF DESTRUCT
 RETREAT

Heavy Turbolaser x 1
 Heavy Turbolaser x 1
 Defense Turbolaser x 4
 Defense Turbolaser x 4
 Defense Turbolaser x 4
 Defense Turbolaser x 4

DEVELOPING GAMES X **MAP SETTINGS** >

STARS IN SHADOW

PLANETARY REPORT

Bacas II
Research
0.4 44

Ensoon II
Building: Lab
21.2 3.6

PLANETARY BOMBARDMENT AT UNUKALHAI III

3 Ships
1/5

2 Infantry
1/5

1 Tank
2/5

2 Human Militia
1/5

1 Structures

BOMBARD (1)

Chance to Conquer: 76%

Est. Casualties: Attacker: 0-1, Defender: 0-2

ABORT **INVADE**

No Homeworld

Extra Settlers

Homeworld: <UNKNOWN> Spacefaring Refugees

FLEET AT UNUKALHAI III

Our ships have encountered an undefended colony at Unukalhai III.

BOMBARD (1)
INVADE

ASHDAR COLONIALS
Space dinosaurs expert in carrier warfare, rebuilding on the frontier but with ambitions of ancient empire.

ASHDAR IMPERIALS
Space dinosaurs that still reside on the ancient capital, with access to ancient artifacts and technologies.

GREMAK EMPIRE
Slimy, raiding, conniving slavemasters who would like to have you for dinner. I mean over for dinner.

ORTHIN CONFERENCE
Exclusive deep-water bug-scientists with an affinity for high-energy physics (read: Big Guns).

YORAL KHAGANATE
Tough, scrappy, cold-weather survivalist breakers with an attitude problem.

PHIDI COMBINE
Friendly aquatic traders who would rather pay someone to kill you than do it themselves.

HUMANITY
A fallen race of mercenaries, thieves and pirates that now lives in scattered enclaves across the Galaxy.

HUMANITY

Colonist Production: 2, 10, 0.5, 0

Scientist Perks: +5, Beams

Homeworld: <UNKNOWN>

NOTE: Starting without a homeworld means that the Human player may have difficulty in the early going. This faction is **not** recommended for first-time players.

The third of the surviving elder races, there is little reliable information on Humanity's past history or civilization, least of all from the humans themselves, who can explain their own past only in terms of contradictory myths and legends. What's clear is that the War and ensuing Collapse brought Humanity low; even the name and location of their homeworld is lost to time.

Today, humans are found as refugees scraping out an existence on remote worlds, or limping from port to port in their ancient, barely functioning colony ships. Adapted to a nomadic existence, humans have become expert at salvage and reverse-engineering. Some turn to piracy, or

Stardust 400 (+9) (+8) (+5) 100 (+0) 30/30 (+11) +15 / 10 4

PLANETARY REPORT

Gasa
Building: Planetary Defense
131 15 32

Ensoon II
Name
42 21 18

Baco II
Name
0 20 40

Azimir II
Research
13 101 3

Laxson III
Building: Lab
0 6 42

Mekker II
Research
44 3 3 10

Enso II
Trade
7 4 1

Baco II
Building: Farm
6 2 3

Kylara I
Building: Farm
3 2 2

Azimir I
(Orbital)

Ensoon II
(Orbital)

AZIMIR II

SCRAP IMPROVEMENTS
Would you like to scrap one for 0.1?

YUP!

PLANETARY ECONOMICS
Each citizen of your empire produces every turn. How much varies by species, but 10 is typical. However, most planet improvements and orbital structures have upkeep costs, and these are subtracted from the planet's income. If your empire runs out of ships and improvements will be scrapped to make up the shortfall.

Azimir II's Income
Azimir II has 2, which produce 24. The are fully staffed. Building an additional would increase production by +12.

Taxes:
Growth: 5.51
Threshold: 8.01
Total: 14

Upkeep Costs:
Improvements: -7
Orbitals: 0
Total: -7

Net Income: 14 - 7 = 7

Assigning Azimir II to the Trade activity would double its production.

PLANETARY REPORT

Gasa
Research
0 3 3

Ensoon II
(Orbital)

Ensoon II
(Orbital)

TRADE SHIPS

We have 3 in the trade pool, which provide 15 cargo space.

0 is needed to transport between our colonies.

The remaining 15 earn +10 through trade. 10 trade routes are available. Build or found colonies to increase the number of routes.

No are available for civilian transport. 3 will be available after 3 turns.

Product: Stars in Shadow
Company: Iceberg Interactive
System: PC
Release Date: TBA
Rating: 'RP' - Rating Pending



Product: Atelier Firis The Alchemist and the Mysterious Journey
Company: Koei Tecmo
System: PS4/PS Vita
Release Date: Spring 2017
Rating: 'RP' - Rating Pending





Product: Atelier Firis The Alchemist and the Mysterious Journey
Company: Koei Tecmo
System: PS4/PS Vita
Release Date: Spring 2017
Rating: 'RP' - Rating Pending



Product: The Guild 3
Company: THQ Nordic
System: Personal Computer
Release Date: 2017
Rating: 'RP' - Rating Pending



Product: Fate-EXTELLA The Umbral Star
Company: XSeed Games
System: PS Vita/PS4
Release Date: Early 2017
Rating: 'RP' - Rating Pending



Product: Fate-EXTELLA The Umbral Star
Company: XSeed Games
System: PS Vita/PS4
Release Date: Early 2017
Rating: 'RP' - Rating Pending



Product: Fate-EXTELLA The Umbral Star
Company: XSeed Games
System: PS Vita/PS4
Release Date: Early 2017
Rating: 'RP' - Rating Pending



AI 12784 GREAT

NOW

x2 x2

CONTENTS

and said come and get me
Yeah Yeah

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PLAYING





Product: World of Final Fantasy
Company: Square Enix
System: PS4/PS Vita
Release Date: Out Now
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Alcohol Reference, Fantasy Violence, Mild Language, Mild Suggestive Themes}



Product: World of Final Fantasy
Company: Square Enix
System: PS4/PS Vita
Release Date: Out Now
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Alcohol Reference, Fantasy Violence, Mild Language, Mild Suggestive Themes}



Product: World of Final Fantasy
Company: Square Enix
System: PS4/PS Vita
Release Date: Out Now
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Alcohol Reference, Fantasy Violence, Mild Language, Mild Suggestive Themes}

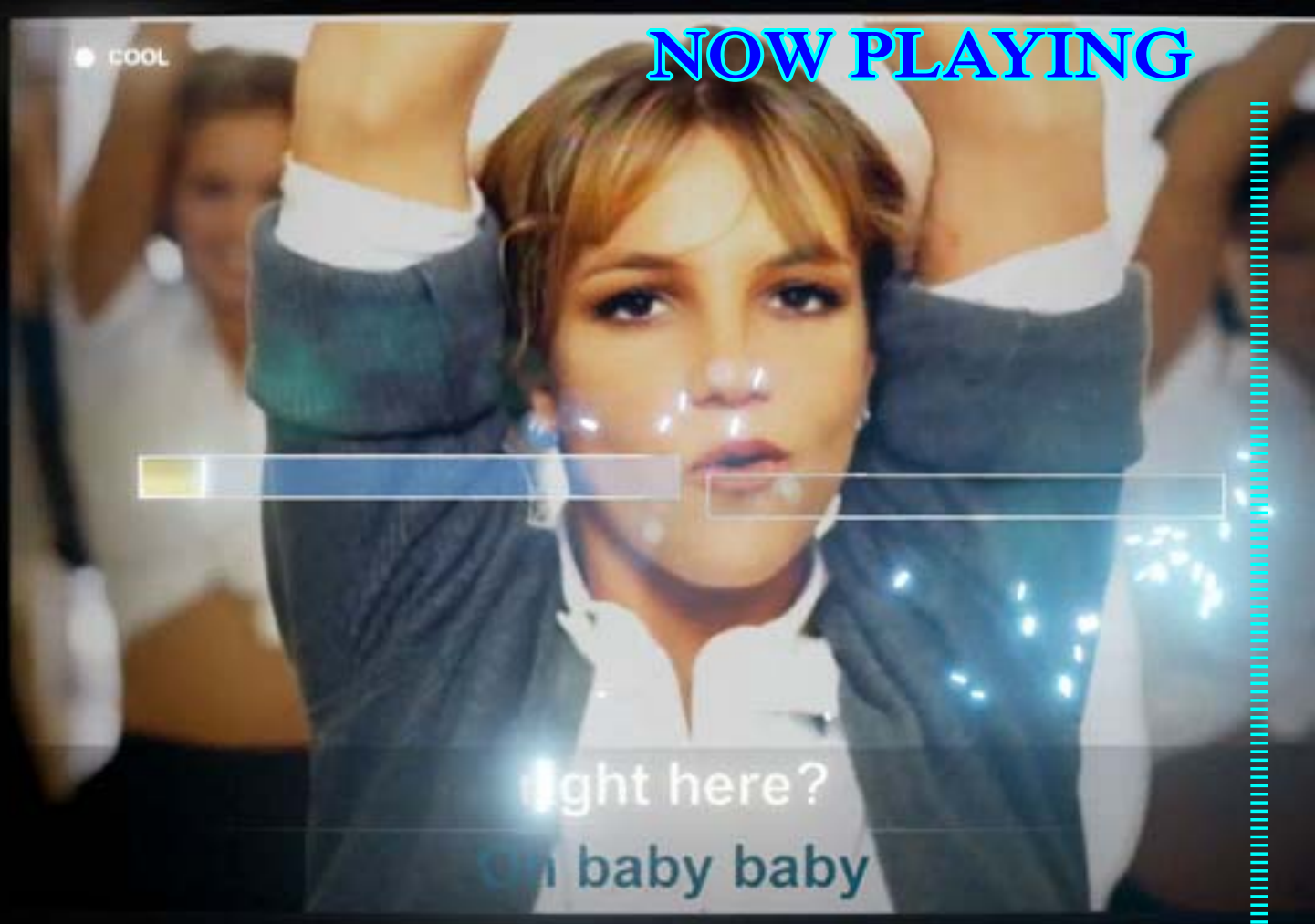
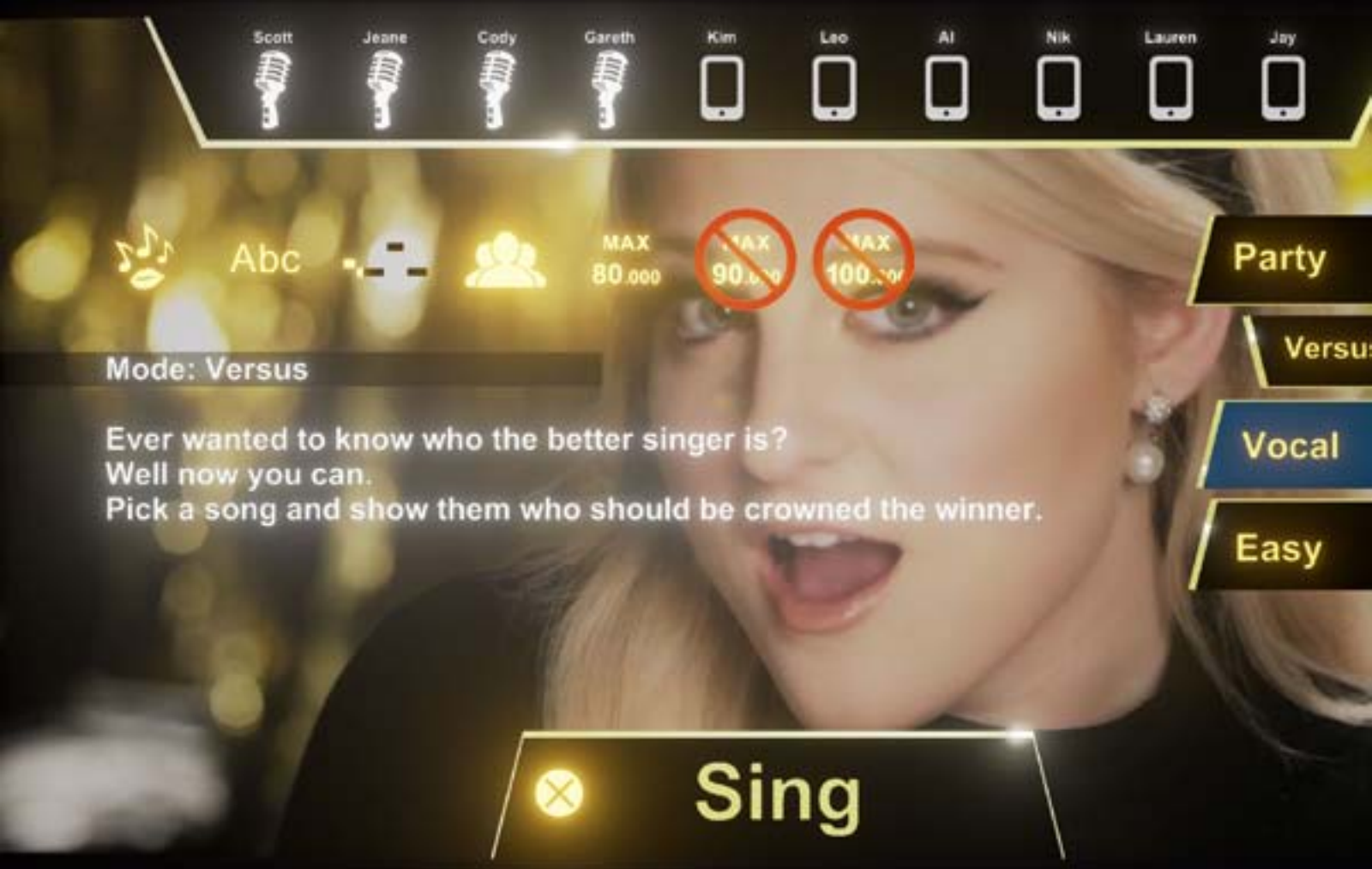


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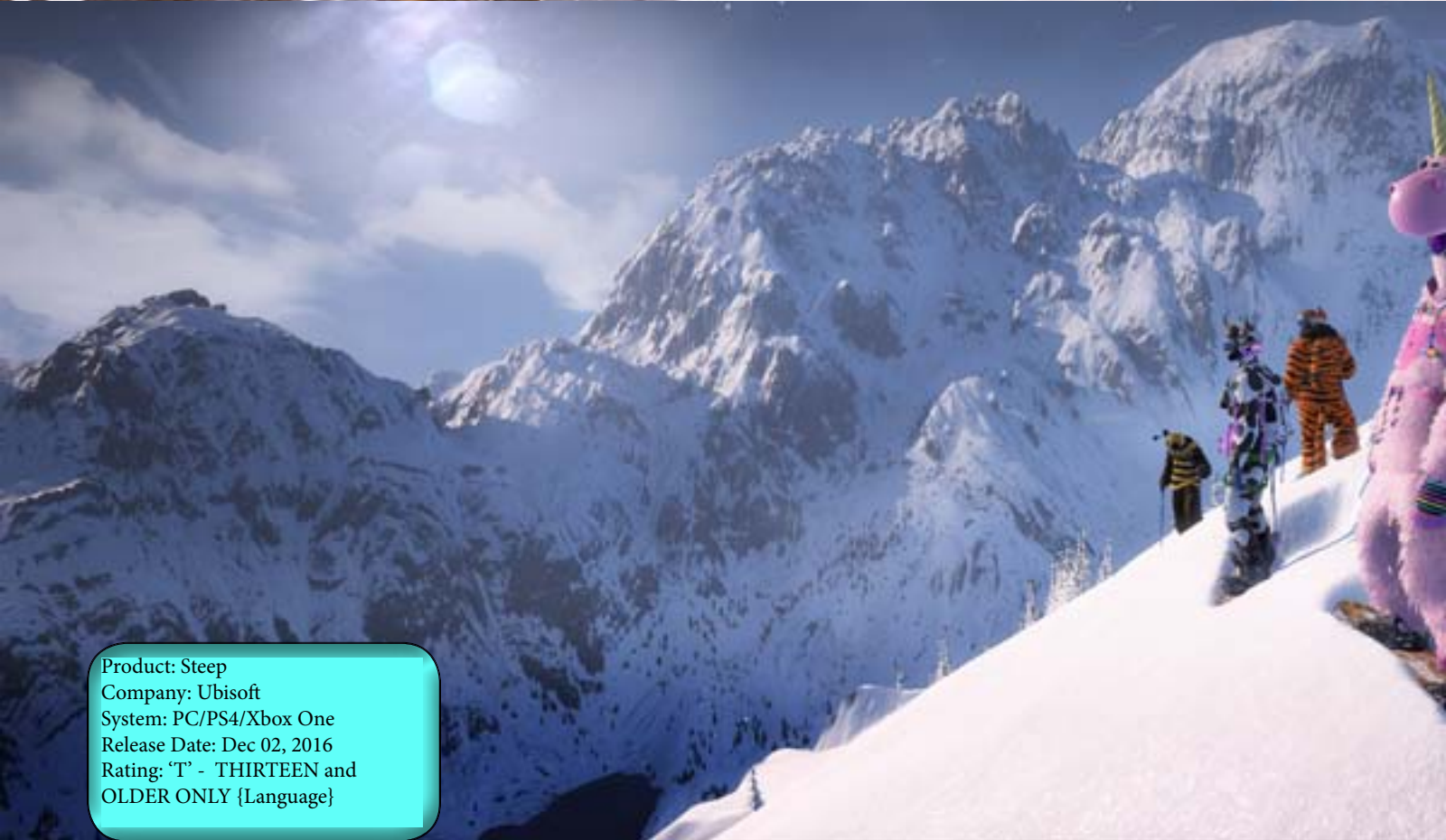
NOW PLAYING



Product: We Sing
Company: THQ Nordic
System: PS4/Xbox One
Release Date: November 22, 2016
Rating: "T" - THIRTEEN and OLDER ONLY (Mild Lyrics, Mild Violence, Partial Nudity, Suggestive Themes, Use of Alcohol and Tobacco)



Product: We Sing
 Company: THQ Nordic
 System: PS4/Xbox One
 Release Date: November 22, 2016
 Rating: "T" - THIRTEEN and OLDER ONLY (Mild Lyrics, Mild Violence, Partial Nudity, Suggestive Themes, Use of Alcohol and Tobacco)



Product: Steep
Company: Ubisoft
System: PC/PS4/Xbox One
Release Date: Dec 02, 2016
Rating: 'T' - THIRTEEN and
OLDER ONLY {Language}



NOW PLAYING



Product: Steep
Company: Ubisoft
System: PC/PS4/Xbox One
Release Date: Dec 02, 2016
Rating: 'T' - THIRTEEN and OLDER ONLY {Language}

Last Minute

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Tidbits





Product: Lego Dimensions
Company: WB Games
System: Wii U/PS3/Xbox 360/Xbox One/
PS4
Release Date: Out Now
Rating: 'E10+' - Everyone TEN and
OLDER ONLY {Cartoon Violence, Crude
Humor}



Product: Lego Dimensions
Company: WB Games
System: Wii U/PS3/Xbox 360/Xbox One/
PS4
Release Date: Out Now
Rating: 'E10+' - Everyone TEN and
OLDER ONLY {Cartoon Violence, Crude
Humor}



Product: Dragon Ball Fusions
Company: Bandai Namco
System: Nintendo 3DS
Release Date: November 22, 2016
Rating: 'T' - THIRTEEN and OLDER ONLY {Cartoon Violence, Mild Language, Mild Suggestive Themes}



Product: Dragon Ball Fusions
Company: Bandai Namco
System: Nintendo 3DS
Release Date: November 22, 2016
Rating: 'T' - THIRTEEN and OLDER ONLY {Cartoon Violence, Mild Language, Mild Suggestive Themes}

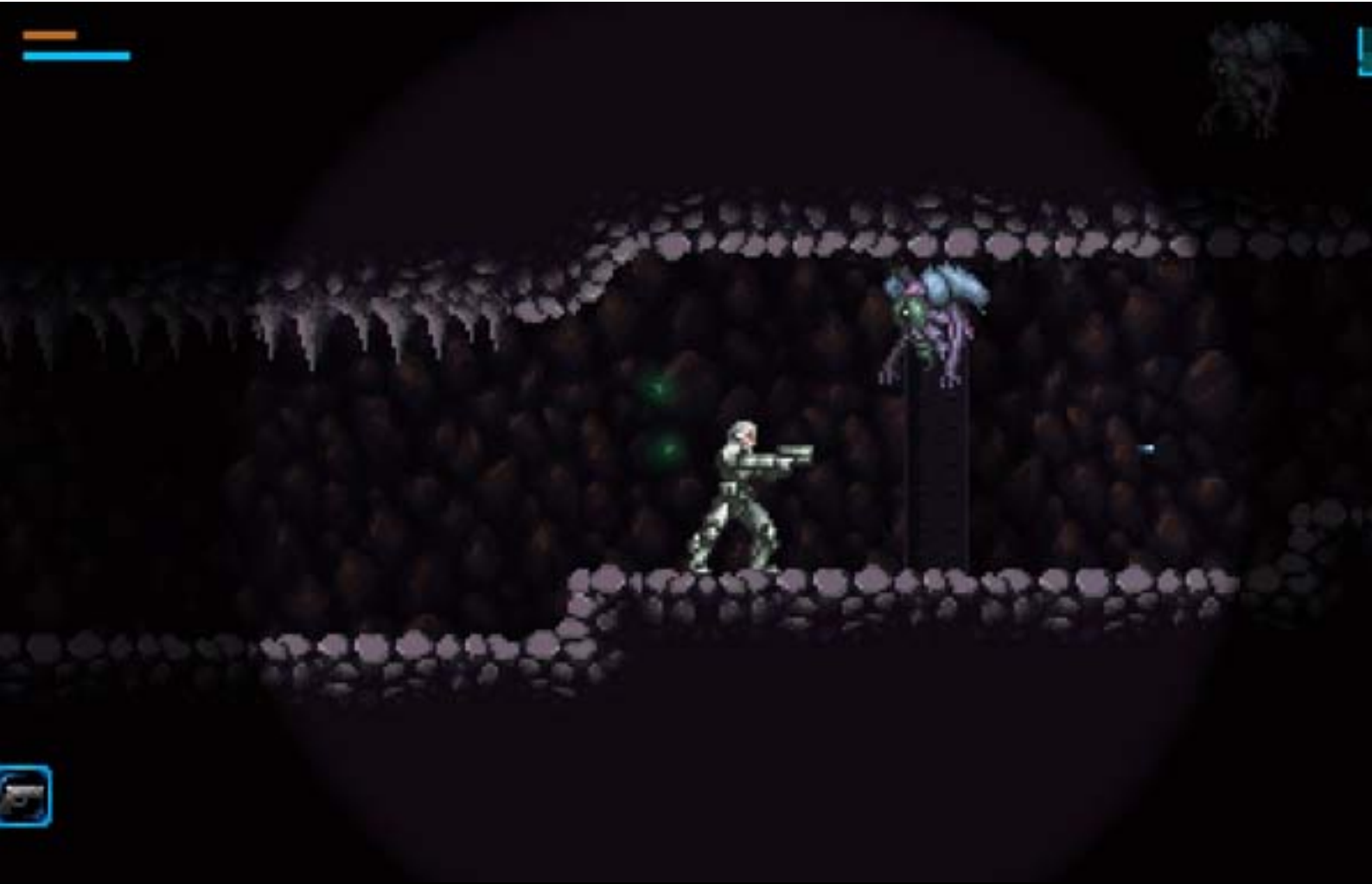


Product: Anno 2205 Ultimate Edition
Company: Ubisoft
System: Personal Computer
Release Date: Out Now
Rating: 'E10+' - Everyone TEN and OLDER ONLY (Alcohol Reference, Language, Mild Violence)



Product: Anno 2205 Ultimate Edition
 Company: Ubisoft
 System: Personal Computer
 Release Date: Out Now
 Rating: 'E10+' - Everyone TEN and OLDER ONLY {Alcohol Reference, Language, Mild Violence}





Like I said, there's been no contact from the L-735 dig for 20 days.



Product: Exile's End
 Company: XSeed Games
 System: PC/PS4/PS Vita/Wii U
 Release Date: Out Now
 Rating: "T" - THIRTEEN and OLDER ONLY {Violence, Blood}

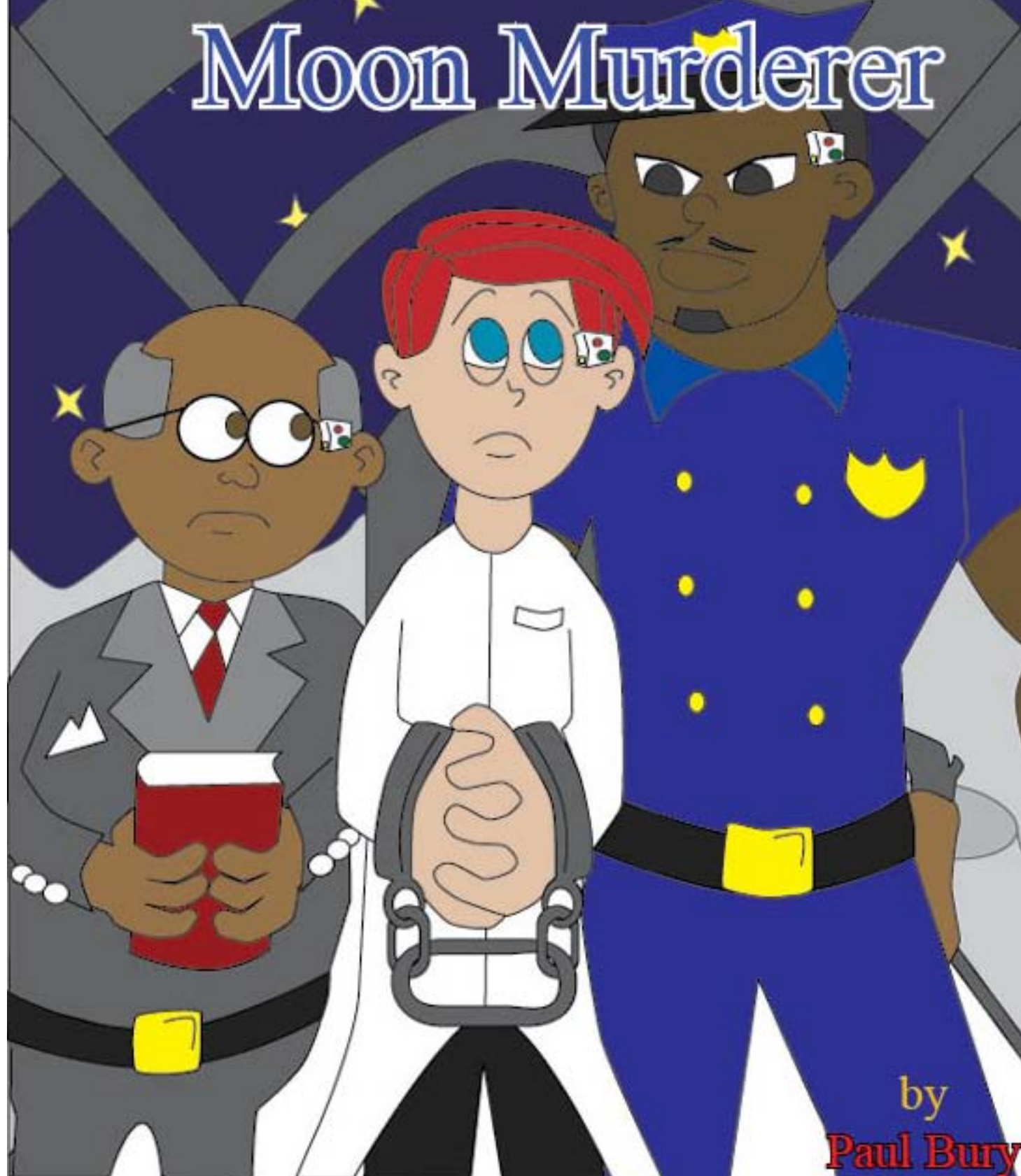


Product: Ittle Dew 2
 Company: Nicalis Inc.
 System: PC/PS4/Xbox One
 Release Date: Out Now
 Rating: 'E10+' - Everyone TEN and OLDER ONLY {Fantasy Violence, Comic Mischief, Use of Alcohol and Tobacco}



Product: Exist Archive The Other Side of the Sky
Company: Aksys Games
System: Playstation 4/PS Vita
Release Date: Out Now
Rating: "T" - THIRTEEN and OLDER ONLY (Blood, Fantasy Violence, Language, Suggestive Themes)

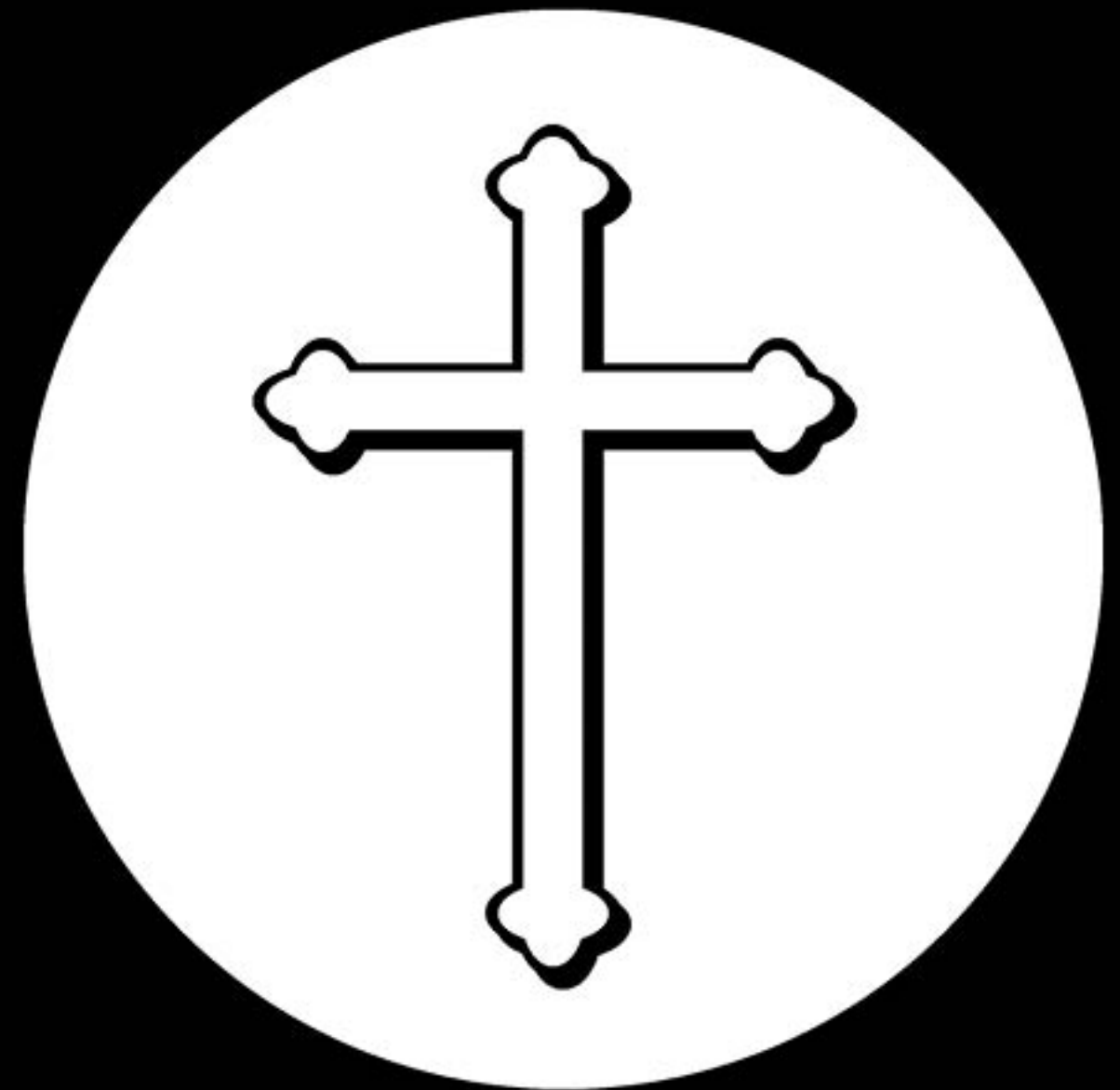
Future Glimpses Moon Murderer



by
Paul Bury

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FREE AT LAST



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