

SKYLANDERS GIANTS



BOUNCER
DEAL WITH THE WHEEL!

BOUNCER



ELEMENT:
TECH

CHARACTER
TYPE:
**GIANT
SKYLANDER**

Long ago, Bouncer was an All-Star Roboto Ball player. His big, lively personality helped popularize the sport, but after taking too many hits to the head, he retired and the sport faded away. Bouncer then became a security-bot in the Crystal Mines. It was there he encountered dozens of Mabubots from his Roboto Ball fan club that had been enslaved by the Arkeyans. Not wanting to let his fans down, Bouncer came out of retirement and began shooting at a new goal - defeating the Arkeyan King. Soon after, he teamed up with other Giant Skylanders and together they became the first Skylanders.

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CRUSHER

IT'S CRUSH HOUR!

CRUSHER



ELEMENT:
EARTH

CHARACTER
TYPE:
**GIANT
SKYLANDER**

Crusher knew from the moment he put on his father's mining helmet that his true passion in life was crushing rocks.

He was fascinated with rock-lore and travelled all throughout Skylands in search of rare minerals to pulverize with his powerful hand-crafted rock hammer, which he also named Crusher. But along his travels, he discovered that the evil Arkeyan King was also searching for rocks - to melt down into weapons of war. Crusher's fury built up like an avalanche. After all, crushing was his job! So he put aside his life's passion and decided to use his hammer for a greater purpose - crushing Arkeyan Robots!

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SWARM

BRING THE STING!

SWARM



ELEMENT:
AIR

CHARACTER
TYPE:
**GIANT
SKYLANDER**

Swarm was once a prince from a proud race of mysterious insect warriors that had built their entire civilization inside a giant honeycombed pyramid. Growing up as one of the 9,000 members of the royal family, he was never permitted to leave the hive. But unlike his brethren, there was a magical quality to Swarm that caused him to grow much larger than the rest of his kind. No longer able to fit amongst the rest of his colony, the young prince broke the long-standing tradition and stepped out into the open world - where his size and strength would be put to good use in the legendary battle between the Giants Skylanders and the Arkeyans.

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TREE REX

BE AFRAID OF THE BARK!

TREE REX



ELEMENT:
LIFE

CHARACTER
TYPE:
**GIANT
SKYLANDER**

Long before the Giant Skylanders protected Skylands, Tree Rex was a majestic tree living peacefully in the ancient woods. But this tranquil existence came to an end when the Arkeyans built a nearby factory to produce war machines. After years of his soil being poisoned by the magic and tech waste from the factory, he mutated into who he is now – a powerful Giant Skylander who will crush anything that threatens the natural order of things.

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CHILL

STAY COOL!

CHILL



ELEMENT:
WATER

CHARACTER
TYPE:
**NEW
SKYLANDER**

Chill was the sworn guardian and personal protector of the Snow Queen. As captain of the queen's guard, her many heroic deeds had earned her the respect of the entire Ice Kingdom. But when the Cyclops army began to expand their empire into the northern realms, the Snow Queen was taken prisoner during her watch, and Chill has never forgiven herself for letting it happen. Ashamed and embarrassed, she left the Ice Kingdom behind and swore never to return until she could reclaim her honor. Now as a member of the Skylanders, she remains courageous and strong, while always on the lookout for her lost queen.

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FRIGHT RIDER

FEAR THE SPEAR!

FRIGHT RIDER



ELEMENT:
UNDEAD

CHARACTER
TYPE:
**NEW
SKYLANDER**

Rider and his magnificent ostrich, Fright, were the finest jousting team in all of Skylands. But after winning the championship for the third straight year, a jealous competitor placed a curse on the elf that sent him to the Land of the Undead. Not wanting to be without his partner, Fright, who up until this point had been afraid of nearly everything, ate a bag of skele-oats that turned him into a skeleton so that he could brave the journey to the underworld to save his friend. Grateful for being rescued, Fright Rider returned to the surface dedicated to helping others - while still dominating an occasional jousting tournament from time to time!

SKYLANDERS GIANTS



JET-VAC

HAWK AND AWE!

JET-VAC



ELEMENT:
AIR

CHARACTER
TYPE:
**NEW
SKYLANDER**

Jet-Vac was the greatest, most daring flying ace in all of Windham. He was given his magical wings when he was young, as was the tradition for all Sky Barons. But when his homeland was raided, he chose to sacrifice his wings to a young mother so she could fly her children to safety. This act of nobility caught the attention of Master Eon, who sought out the young Sky Baron and presented him with a gift – a powerful vacuum device that would allow him to soar through the skies once again. Jet-Vac accepted the gift with gratitude and now daringly fights evil alongside the other Skylanders.

SKYLANDERS GIANTS



POP FIZZ
MOTION OF THE POTION!

POP FIZZ



ELEMENT:
MAGIC

CHARACTER
TYPE:
**NEW
SKYLANDER**

Nobody is quite sure who Pop Fizz was before he became an alchemist, least of all Pop Fizz himself. After many years of experimenting with magical potions, his appearance has changed quite significantly. In fact, no one even knows his original color. But it's widely known that he is a little crazy, his experiments are reckless, and the accidents they cause are too numerous to measure. Understandably, he has had a difficult time finding lab partners, or anyone that even wants to be near him. In hopes of making himself more appealing to others, he attempted to create the most effective charm potion ever - but that just turned him into a big, wild, berserker. Or maybe that's just how he saw the potion working in the first place...